Usenet Newsgroup Archive: comp.sys.atari.st

1997-07 - 1997-09

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Date span: 1997-07-01 through 1997-09-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 4,270

Message records with no readable body available in the source text: 1

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Teen Blowjobs teenblow.jpg

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: asd
Message-ID: <5p9tsredr2332@news.internetmci.com>
Source record: 120180

Come visit the hottest new sex site on the internet Sexy-Girls

Are you ready to visit the hottest teen slut wonderland?

The come visit.. http://www.sexy-girls.com

All Models represented on Sexy-Girls are 18 years of age or older.

2. Nemesis & Aixit/Magnum card?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: 180deg@warp9.mr.scott
Message-ID: <5pa1gglhg1@ash.ridgecrest.ca.us>
Source record: 120181

Hi,

I was wondering if anyone with a Nemesis has it installed with
one of the fast ram cards available for the Falcon like the
Aixit or Magnum cards?

Mike

Michael Grove
Mgrove@owens.ridgecrest.ca.us

Falcon040/40-68mb Ram NOVA video

3. Wanted: MagicMac 2.x

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Stefan Fughe <holland@hrz1.hrz.th-darmstadt.de>
Message-ID: <33B945F0.39A0@hrz1.hrz.th-darmstadt.de>
Source record: 120182

Hi, everybody!

I'm still looking for MagicMac (PowerPC). If anybody out there wants to
sell his or her almost newer version - let me know.

Stefan.

Please email to: holland@hrz1.hrz.th-darmstadt.de

4. PC to st image disk

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: 408357@ingtz.unizar.es
Message-ID: <408357-2708562138350001@m190026.unizar.es>
Source record: 120183

Hi...
I can format disks in a St but PC rejects them if they are in a different format than 720kb, but many games for Pacifist that could be extracted using STimage or Lsaextract needs other disk formats (81 tracks, 10 sectors or something like this). I can do that using an st Formater (using 100track) but disk are rejected by dos and by Stimage (it says " undefined disk error").
Is out there any Pc program that allows me to format disks selecting the number of tracks and sectors?
In other case: how to format disks in my St to use them on Stimage (in more than the 720kb mode)?
I'm sorry for my english...
Thank you .
Fernando.

5. Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <33b8c387.0@comnet.co.nz>
Source record: 120184

What are the names of the Tramiels that were involved with Atari?

As far as I can remember, there was: Jack, Sam, Leonard...

--

Any email sent to my address will bounce, however I can now be contacted
via an intermediary : gem at tos pl net. I would like to apologise to the
genuine respondents that this may inconvenience.

--

Quote For The Month:

(From an infomercial currently playing on New Zealand Television)

"What do our customers tell us about using the Pure Water Distiller?"
"... [The Water] is so easy to drink, compared to other water"

Yeah, I agree. Whenever I want to drink normal water, I have to consult a
_really_big_ instruction manual - and even then, it takes me half an hour
before I can start to drink, because there aren't any pictures showing me
how. But with the Pure Water Distiller, they include a simple one-page
leaflet - WITH PICTURES!! - that show me how to drink water...

6. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970701060855.4697B-100000@sparkie.gnofn.org>
Source record: 120185

On 1 Jul 1997, Gaven Miller wrote:

> What are the names of the Tramiels that were involved with Atari?
>
> As far as I can remember, there was: Jack, Sam, Leonard...

Their real names were: Jackoff
SpArM
Lean on Dollar
Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\

7. Re: BJ-200 Driver for Calamus S?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: curis@vedette.ens.fr
Message-ID: <5pas6odnj1@nef.ens.fr>
Source record: 120186

Hello,

Dans l'article <33B77B77.815C0F42@sunderland.ac.uk>,
Michael Clemmetsen , <michael.clemmetsen@sunderland.ac.uk> a crit :
Hi,

Does anyone know where I can get a Canon BJ-200ex compatible printer
driver for Calamus S? The BJ compatible drivers that come with Calamus S
do not have support for A4 size pages which I need.

I don't know for S, but with SL 96 they are drivers only for BJ-800
and BJ-300, all with A4 support.
Try may be to contact MGI, the new society that owns Calamus' rights -
their WWW address is:

http://www.mgisoft.com - nothing wrote about SL, but they do it.

Well, try HowardC@mgisoft.com for e-mail (I found it in my mailbox)

if not, try adequate systems may be: http://www.geld.com/as

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

8. Who wanted Star Fleet I full boxed version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Kevin Jones <kevj@clara.net>
Message-ID: <01bc8626$ba990140$1b4ea4c2@kevin02>
Source record: 120187

I am sorry but I cannot find the article again, someone posted one looking for this game and I have it, it is fully boxed with lots of Manuals(lots and lots of manuals) and comes on 1 disk. There is also original registration card slapped in there too.

If you want it then just email me and we will sort the arrangements out.

Kev.
kevj@clara.net
http://home.clara.net/kevj/kevj.html

Atari Rules!

9. TOS output from GEM (was

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <d3a_9707011055@conchbbs.com>
Source record: 120188

u > I guess that it would be better with a shell. But is there
u > another way to change it?

There are other programs and accessories which replace the CON:
driver with a window (Geneva for one). The window usually stays
visible after the program ends.

If you have Pure C, you could use the Compile/Execute menu item and
recover the screen image using the escape key.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

10. Re: TOS output from GEM (was: Are pipes and

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pbas3$6hj$3@news.th-darmstadt.de>
Source record: 120189

Hi!

In article <5p9ij8$6q7@belzebul.imaginet.fr>,
rgronoff@imaginet.fr (Regis Gronoff) writes:
>>Here is what happens with a lot of .TOS and .TTP programs: they produce a
>>page or few lines of output, then they end and the desktop is restored. This
>>goes fast and I can't read anything. I guess that it would be better with a
>>shell.
> actually, there is ! Use the alternative desktop Thing 1.09. In the
> Options menu, select "preferences". Then, in the "system" sub-window,
> validate the option "pause after TOS/TTP programs".
I'd say all alternative desktops offer this, not only Thing ;)

> (the file TOS2GEM.PRG must have been placed in the AUTO folder first).
No, it works without TOS2GEM as well. The output will not be in a GEM
window, then, and can't be reviewed, but the pause option is not
influenced by the absence of T2G.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

11. Re: Ultimate TOS Software Index *!

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Mason Taube <taube@eecis.udel.edu>
Message-ID: <33B947F0.2C26@eecis.udel.edu>
Source record: 120190

!ynoT wrote:

> I doubt they will care much... wonder if they even know what a TOS
> image is? <SMILE>...My point (although not very well put?) was that
> the TOS Software index is an excellent idea that has had input from
> many many ATARIans.. it is a shame to spoil it by listing Pirated
> stuff IMHO

I dunno, Jack Tramiel owns 12% of jts, more of a proprietary interest
than any other individual. I remember when things got tough at Atari,
they'd sue just to keep SOME money rolling in. Things are getting pretty
tough at jts now. =)

12. Zubair Z-Ram 3d/4meg ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Randy Cornetta <cornetta@snip.net>
Message-ID: <01bc864e$88a1afc0$bb41d3d0@rc.snip.net>
Source record: 120191

I would like to know if any one has any info on this up grade. I can't get
it to work.
Is there any motherboard modifications that needs to be done?

Thank You,
Randy

13. ST to Linux link

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: bwmott@unity.ncsu.edu
Message-ID: <5pbji2$hn1@uni00nw.unity.ncsu.edu>
Source record: 120192

ST Users,

I'd like to get a small program that let's me access files on my
Linux machine from my Atari Mega ST 2. I've looked around on the net,
however, I haven't found anything yet.

I did find a program on the umich archive that let's me access the
files on a PC running DOS (ghostlnk I believe).

Does anyone know of anything that'll let me do this? Or does anyone
have the source code to ghostlnk or something similar to it that
I can have so I can write my own?

Thanks,
Bradford W. Mott

P.S. Please respond via email

--

Bradford Mott (bwmott@eos.ncsu.edu) Computer Science Department
http://www4.ncsu.edu/~bwmott/www North Carolina State University
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14. FS Atari stuff, Gameboy/Lynx stuff, books

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.070197.194239.83@wxs1-2.worldaccess.nl>
Source record: 120193

This is the July 1st version of the list of Atari stuff that I have
for sale.

ALL THE TITLES BELOW ARE ORIGINALS, PRE-PROD COPIES, OR EVALUATION
COPIES (so you might not be able to upgrade all utilities).
NONE OF THESE TITLES ARE PIRATE COPIES!

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Games with + are excellent games that I've played for hours and hours...

+Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Backlash (Paul Woakes, Novagen)
+Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
+Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Deep Space (2 disks, Psygnosis)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
+Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
+Goldrunner II (boot/game disk plus data disk, by Microdeal, 2 disks in total)
+Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Jambala, the Seven Gates of (Thalion, DS disk version)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
+Leatherneck (Microdeal shoot-em-up, really cool, you have to disconnect
printer to
get it to work, does not work on Falcon, alas)
Monster Business (platform game, Eclipse design)
+Obliterator (2 disks, Psygnosis)
+Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
+Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by
Steve Bak, excellent graphics, great game)
+Revenge of the Mutant Camels, registered version for 1 Mb ST
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
+International Soccer (Microdeal, I think it's the best soccer game ever on the
ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE

FORMAT, WORKS ON ST AS WELL AS AMIGA)
STrikey (Pacman clone by STRIKE-a-LIGHT, ancient)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Warp (nice Thalion shoot-em-up, graphics by ES of TEX)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details. This includes postage and packaging.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Spectrum 512 * (512 colour drawing program, regular ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds). The Do note: Protext/Le Redacteur manuals are big whoppers of things, so those will cost 5 pounds extra instead of 2.5.

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 25.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10) 17.5 English pounds.

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten label by ES of TEX, ST only): 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 7.5 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 1
Lightning Demo (by pendragons, with handwritten label by pendragons): 1
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 6
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of
TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 3
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 1.
Colorz: By Haemaroids, hand-written label by them: 1.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 1.

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are "STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

FOURTH CATEGORY: MISCELLANEOUS

ATARI ST CARTRIDGES

And then there's the "Multiface II" and "Ultimate Ripper" cartridges. I also have those. They're ST-only, NO FALCON COMPATIBILITY. I haven't got the manuals anymore either. If you're interested, email me with an offer.

LYNX CARTRIDGES

The following Lynx games are available for 5 British pounds each:

(No manuals and boxes)

Ninja Gaiden
Rampage

I am willing to swap any of those for Battlewheel.

GAMEBOY CARTRIDGES

(No manuals and boxes)

The following Nintendo Gameboy games are available for 5 British pounds each:

Bubble Bobble (difficult to play, a real challenge)
Dragon's Lair (beautiful graphics, difficult to play)
Hyper Lode Runner (the classic game)

I am willing to swap any of these for that old tennis-game that was released for the Gameboy in 1989 or 1990.

BOOKS

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). ALL BOOK PRICES MENTIONED HERE ARE WITHOUT POSTAGE!!

- READ THE BITS BELOW!! READ THE BITS BELOW!! ----------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer

P.O. Box 67, 3500 AB, Utrecht, Netherlands

```
/------------------------------------------------------------\
| "Keyboard not found. Press any key to continue." |
\------------------------------------------------------------/
```

15. Z-RAM / 2.5 MEG-help

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <5pbj7q$2e1$1@newsd-113.bryant.webtv.net>
Source record: 120194

Is anyone familiar with the Z-Ram 2.5 meg upgrade for the 520stfm? Is this board expandable to 4 megs or is it going to take a different board altogether to get the additional memory? Comments appreciated.

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

16. 520stfm-TOS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <5pbjl3$2h1$1@newsd-113.bryant.webtv.net>
Source record: 120195

I need to upgrade my 520stfm to TOS 1.04 from TOS 1.0. Does anyone know
which chip set is the correct one?? The 2 chip set or the 6 chip set???

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

17. Re: ST PPC for under $1000!

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: spectator@southam.ca
Message-ID: <spectator-0107971540520001@192.168.110.220>
Source record: 120196

> > In any case, when my TOS machines outlive their usefulness, I'll surely be
> > buying an IBM Aptiva (or some other well-equipped functional PC). I've no
> > desire to get involved with any other sinking ships, and it seems clear to
> > me that Apple is going down.

What I want to know is if this guy is such a stickler for price, why is he planning on buying an Aptiva as his first choice? Credibility=0.

18. Re: TOS output from GEM (was: Are pipes and Pause key combinations po

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: please@no.spam.mail.here.nest
Message-ID: <80_please@no.spam.mail.here.nest>
Source record: 120197

Hi ut13@ab103.rz.uni-karlsruhe.de, on 01 Jul 97 you wrote:

u> Another similar question.
u> Here is what happens with a lot of .TOS and .TTP programs: they
u> produce a page or few lines of output, then they end and the desktop
u> is restored. This goes fast and I can't read anything. I guess that it
u> would be better with a shell. But is there another way to change it?

You could run them in a window using, viz., VT52.PRG or TOS2GEM.

Most programs contain a parameter option for halting output at the end of
ascreen "page" until "any key" is pressed. You can find what the parameter is
by running with -h or help. (but, of course, the output from this will
disappear from your screen if you don't catch it!)

Roger
rcain@nest.demon.co.uk
rcain@zetnet.co.uk

--

Send email replies to :RCain@nest.demon.co.uk (Roger Cain)

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

19. Creating .ST images (for PacifiST)

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: mccallum@earth.inwave.com
Message-ID: <mccallum-ya023180000107971608160001@news.alpha.net>
Source record: 120198

Alright, here's whats puzzling me...

I have forseen the future of STs and it is hopefully PacifiST (coz it's gift/shareware). Unfortunately the two machines I have now are a mac and a 4meg STE (which runs my bbs)... So with the prices of PC's dropping more and more, my mac becoming more and more obsolete, and my ST games collection groaning under the weight of dust and old disks failing left and right...(get on with it man!)

Is there an ST program around that would let me start converting my old favorites to/from Pacifist's *.ST format and *.ST to .MSA? Ready for that day when I have to... oh, i can't say it... buy a PC! there...

- Andy ;)

20. F.S. 1040ST (2meg) System

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: ward smith <ward7@fuse.net>
Message-ID: <33B97339.1EB8@fuse.net>
Source record: 120199

```
1040ST system
upgraded to 2 megs
40 meg external HD
Monocrome monitor

**** Make me an offer****

Stored in original packaging
```

21. Re: Search problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <867793575.10522.0.nnrp-5.9e98cbc2@news.demon.co.uk>
Source record: 120200

```
On 28 Jun 1997 09:20:45, Joergen Bak wrote:
>
>Is it me or is anyone having this kind of problem?
>
>I'm using CAB 2. And every time I try to do a search from
>Yahoo, AltaVista or any other searchengine, I only get the
>first 10 results, if I try to go to the next 10, I end up with
>the same page.

Yes I get it too, but only on Yahoo - I seem to be able to pick the
next page of results on Alta Vista from the row of page numbers along
the bottom.

Solutions anyone?

Cheers

Ed

--------------------------------------------------------------------------
ed@mistered.demon.co.uk
--------------------------------------------------------------------------
```

22. CENTurbo 1 evolution 3

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: truttet@ftp.ibp.fr
Message-ID: <5pbttc$oc2@belzebul.imaginet.fr>
Source record: 120201

```
The french firm CENTEK has modified the CENTurbo 1
and now the benchs are better (CENTurbo 1 evolution 3).
You could go to www.cnam.fr/Comp/Atari/Societes/Centek/ to find
the technical caracteristics.
```

GEM Bench v3.40 © Ofir Gal 14.1.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 4.11 present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from STRAM
Ref = F030 + FPU, 640*480*16
CENTurbo I Evolution 3
==========
GEM Dialog Box: 1.235 408%
VDI Text: 0.425 1249%
VDI Text Effects: 1.040 1068%
VDI Small Text: 0.745 695%
VDI Graphics: 2.765 433%
GEM Window: 0.940 249%
Integer Division: 1.970 157%
Float Math: 0.185 200%
RAM Access: 1.475 169%
ROM Access: 1.620 144%
Blitting: 2.035 181%
VDI Scroll: 2.780 252%
Justified Text: 2.150 270%
VDI Enquire: 0.490 387%
New Dialogs: 1.805 337%
==========
Graphics: 502%
CPU: 167%
Average: 413%

GEM Bench v3.40 © Ofir Gal 14.1.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI not present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from STRAM
Ref = F030 + FPU, 640*480*16
CENTurbo I Evolution 3

==========
GEM Dialog Box: 3.335 151%
VDI Text: 3.570 148%
VDI Text Effects: 7.325 151%
VDI Small Text: 3.545 146%
VDI Graphics: 7.805 153%
GEM Window: 1.510 155%
Integer Division: 1.975 157%
Float Math: 0.190 194%
RAM Access: 1.475 169%
ROM Access: 1.620 144%
Blitting: 2.185 168%
VDI Scroll: 4.325 162%
Justified Text: 3.770 154%
VDI Enquire: 1.215 156%
New Dialogs: 3.920 155%
==========
Graphics: 154%
CPU: 166%
Average: 157%

Sebastien TRUTTET - ManGuE / ADRENALINE Etudiant en Maitrise Informatique
Ftp Admin ftp.ibp.fr/pub/atari Collaborateur STraTOS
http://www.cyber-espace.com/mangue truttet@cnam.fr

23. Re: Newsie 0.76

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5pbvn3$ol1@belzebul.imaginet.fr>
Source record: 120202

```
On 24 Jun 1997 20:40:10, !ynoT wrote:
>On 24 Jun 97 18:12:13 GMT, savarez@connectum.skurup.se (Claes Olsson)
>wrote:
>
>
>>Actually Newsie 0.78 works fine for me.
>>There is an option "Send queued mail when checking mail".
>>That's what I use.
>
>a contact of mine is having problems with all versions of newsie..
>says it will only let him que two mails? so can only ever have 2 mails
>written off line?.. any clues for him please ?
>
>
>
Use AntMail ! :-)
```

24. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: "Gregory D. George" <greggeorge@worldnet.att.net>
Message-ID: <33B98722.362A@worldnet.att.net>
Source record: 120203

Gaven Miller wrote:
>
> What are the names of the Tramiels that were involved with Atari?
>
> As far as I can remember, there was: Jack, Sam, Leonard...
>
> --
>
> Any email sent to my address will bounce, however I can now be contacted
> via an intermediary : gem at tos pl net. I would like to apologise to the
> genuine respondents that this may inconvenience.
>
> --
>
> Quote For The Month:
>
> (From an infomercial currently playing on New Zealand Television)
>
> "What do our customers tell us about using the Pure Water Distiller?"
> "... [The Water] is so easy to drink, compared to other water"
>
> Yeah, I agree. Whenever I want to drink normal water, I have to consult a
> _really_big_ instruction manual - and even then, it takes me half an hour
> before I can start to drink, because there aren't any pictures showing me
> how. But with the Pure Water Distiller, they include a simple one-page
> leaflet - WITH PICTURES!! - that show me how to drink water...

Garry was the fourth Tramiel.

--

			Greg George
			Editor, The Atari Times
/	\ greggeorge@worldnet.att.net
ATARI
TIMES http://www.geocities.com/TimesSquare/Arcade/8341
FREE! The world's most FREE Atari-only Newsletter!

25. POPwatch 2.02 released

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <69864135_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 120204
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Unfortunately a big bug was discovered after the release of POPwatch 2.00 :(

The incoming and outgoing paths can sometimes be corrupted by POPwatch
adding wildcards (*.*) to the end.

This causes sending and receiving of email to fail.

POPwatch 2.02 fixes this bug and is available from my web site.

I apologise for any inconvenience that this has caused!!

If you are using an earlier version of POPwatch, I strongly suggest that you
upgrade to 2.02.

Regards, Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

26. Re: Atari ST game retailers

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <ECntno.KJH@cix.compulink.co.uk>
Source record: 120205

In message <33b1288a.18782127@firewall>, robin@power-x.demon.co.uk said:

> Is there any mail order companies or shops that still sell Atari ST
> games software?

Try 16/32 Systems, 173 High Street, Strood Kent, England, ME2 4TW
email 16-32@premier.co.uk phone 01634 295895

Barry barry@cix.co.uk

27. STonX - HyperNews discussion forums created

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <867804955.1743@dejanews.com>
Source record: 120206
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

Four discussion forums (*) have been set up on
<URL:http://kali.vbs.at/hn/>
about STonX, using the HyperNews package. This
is now the preferred way to ask questions about
STonX, since there will be more people who can
answer your questions (and thus, sooner).

-nino

(*) no Latin flames please

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

28. FS Assorted Atari Items

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Jim Lazarenko <jimbo@connect.ab.ca>
Message-ID: <01bc8651$d2f0ca40$6fbf4bce@default>
Source record: 120207

I have the following Computer components and miscellaneous for sale. If you are interested in something, please make me an offer in U.S. Funds (buyer pays shipping). All the equipment is in working condition, but without boxes unless noted.

Hardware
-Atari XMM801 Printer With manual, Power Supply and Atari Writer Plus
-Atari 520 ST Missing all accesories
-Custom made Atari RGB to SONY XBR/XBR II Monitor Cable
-Custom made Atari Composite Video/Audio cable (standard RCA jacks)
-Atari XL/XE Paddles
-2x Suncom Tac Joysticks
-4x Wico Command Control Joysticks
-2x Wico Joysticks (grey body, black handle)

Books and Manuals
-Atari 800XL Manual and conection guide
-Atari 1050 Manual
-Consumer's Guide "The Users Guide to the Atari"
-Compute's "Third book of Atari"
-Compute's "The Atari Basic Source Book"

Magazines and Specification sheets
-1986 Atari ST Computer Brochure
-ST-Log Issue 10 Jan 1987
-Antic Volume 4, number 10 Feb 1986
-Family Computing Volume 3, number 11 Nov 1985
-Popular Computing Jan 1985 featuring the Tandy 1000
-Popular Computing Dec 1983 Featuring "the new 1984 Computers"
-Computers & Programs Feb.1984 Premiere Issue
-Compute Issue 74 July 1986
-Compute Issue 73 June 1986
-Start-The ST Quarterly Summer 1996 Premier Issue

jimbo@connect.ab.ca

29. FS: Assorted Classic Computer (8 & 16 bit) Items

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: Jim Lazarenko <jimbo@connect.ab.ca>
Message-ID: <01bc8660$03b1d620$6fbf4bce@default>
Source record: 120208
Cross-posted to: alt.games.video.classic,comp.forsale.computers,comp.sys.amiga,comp.sys.amiga.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.computers.marketplace,comp.sys.tandy,comp.sys.ti,rec.games.video.classic,rec.games.video.market

I did a posting earlier in a few newsgroups and have already had some good response so I decided I would post my complete inventory that I would like to get rid of, sorry for the length of the message and cross posting.

I have the following Computer components and cartridges for sale. If you are interested in something, please make me an offer in U.S. Funds (buyer pays shipping). All the equipment is in working condition, but without boxes unless noted.

Coleco Adam
==========

Hardware
-Adam add on for Colecovision

Adam Data Packs
AdamLink
Black data Pack
Buck Rogers-Planet of Zoom
Letters & Forms-With box and Manuals
SmartBasic
SmartLogo-With box and Manuals

Commodore
==========

Hardware
-Commodore 64 Computer-With original box and Power Supply
-Commodore 64 Computer-With Original Power Supply, missing Run/Stop key.

Cartridges
-Clowns
-Jungle Hunt
-Kickman
-Lazarian
-Number Nabber Shape Grabber
-Omega Race
-Radar Rat Race
-Sea Wolf
-Serpentine
-Tooth Invaders

Amiga Hardware
-Custom made 15 foot Amiga RGB/Audio to SONY XBR/XBR II Monitor/Audio cable

Controllers
-Please see the controller section near the end of this post

Magazines
-Please see the Assorted Magazine section near the end of this post

Atari
==========

Hardware
-Atari 800XL With Power Supply, RF Cable
-Atari 600XL With Power Supply, RF Cable
-Atari 1200XL With Power Supply, RF Cable
-Atari 130XE With Power Supply
-Atari 1050 Disk Drive With Power Supply and connection cable
-Atari 1050 Disk Drive Without Power Supply
-Atari XF551 Disk Drive With Power Supply and connection cable
-Indus GT Disk Drive Without Power Supply and connection cable
-Atari XMM801 Printer With manual, Power Supply and Atari Writer Plus
-Atari 520 ST Missing all accesories
-Custom made Atari RGB to SONY XBR/XBR II Monitor Cable
-Custom made Atari Composite Video/Audio cable (standard RCA jacks)

Controllers
-Please see the controller section near the end of this post

Cartridges
Atari Writer
Basic
Centipede
Defender
Donkey Kong
Donkey Kong Junior
Eastern Front (1941)
Final Legacy
Frogger
Miner 2049er
Missle Command
Ms. Pacman
Pac-Man
Pole Position
Qbert
Realsports Football
Robotron: 2084
Star Raiders
Tennis

Books and Manuals
-Atari 800XL Manual and conection guide
-Atari 1050 Manual
-Consumer's Guide "The Users Guide to the Atari"
-Compute's "Third book of Atari"
-Compute's "The Atari Basic Source Book"

Magazines and Specification sheets
-1986 Atari ST Computer Brochure
-ST-Log Issue 10 Jan 1987
-Antic Volume 4, number 10 Feb 1986
-Start-The ST Quarterly Summer 1996 Premier Issue

Texas Instruments
==========

Hardware
-TI 99 4/A Complete with power adapter, RF adapter, plastic computer cover, all manuals and reference cards.
-TI 99 4/A Complete with power adapter, RF adapter and BASIC reference card.
-Dual cassette connector cable

Texas Instruments Cartridges

Boxed with manuals
Beginning Grammar
Early Reading
Early Reading Fun
Munch Man
Number Magic
Parsec (Uses speech synthesizer)
The Attack
TI Invaders
Tombstone City: 21st Century

Loose carts without manuals
Burger Time
Car Wars
Parsec (Uses speech synthesizer)
Parsec (Uses speech synthesizer)
Scholastic Spelling Level 3
Scholastic Spelling Level 4
The Attack

Radio Shack Color Computer (TRS80)
==========
Cartridges
-Color Logo
-Temple of Rom

Controllers
==========
-Paddles (multiple sets)-for Atari & Commodore units
-2x Suncom Tac Joysticks-for Atari & Commodore units
-4x Wico Command Control Joystick-for Atari & Commodore units
-2x Wico Joystick (Black handle with grey base)-for Atari & Commodore units
-1x Spectravideo Joystick with suction cup base-for Atari & Commodore units

Assorted Magazines
==========

-Family Computing Volume 3, number 11 Nov 1985
-Popular Computing Jan 1985 featuring the Tandy 1000
-Popular Computing Dec 1983 Featuring "the new 1984 Computers"
-Computers & Programs Feb.1984 Premiere Issue
-Compute Issue 74 July 1986
-Compute Issue 73 June 1986

Trades
==========
I may consider trades in the following areas, however sales at this point are more appealing to me and will take priority. As far as trades go, I am interested in the following categories...

Intellivision Rare Hardware and cartridges as well as Shrinkwrapped cartridges
Sears Tele-Games Shrinkwrapped Tele-Games (Intellivision) cartridges
Vectrex Hardware, Controllers and cartridges
Atari Lynx Hardware and cartridges
Atari Portfolio Hardware and accessories
Mattel Electronics Handhelds (especially Backgammon and Spead Freak), Aquarius computer items, etc.
Coleco Handhelds and tabletops, Total Control 4 carts as well as some ColecoVision items
Microvision Hardware and cartridges

jimbo@connect.ab.ca

30. SCSI on a TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <867727659@acpu.com>
Source record: 120209

mlake@melake.erols.com (Marshall Lake) cried out in anguish:

M > I have been having problems with SCSI devices attached to my
M > TT via the SCSI port and I'm looking for any help or advice
M > that anyone can give me.

Change cables. The best one I have found (so far) comes with the
Syquest EZ135.

I find it hard to believe, but cables vary an amazing amount in
their ability to deal with the stuff that travels in them.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Always smile. It makes people wonder what you're up to.
___ Mountain Reader II - #00000077

31. FS:1040STE/4 megs,Mon.,Hard Drive & more.

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <ECnMso.5uF@freenet.victoria.bc.ca>
Source record: 120210

```
FOR SALE:1040STE/4 megs/manual
SC1224 color mon.(Atari)
60 meg Supra hard drive/original disk & manual
Atari DD/DS external disk drive
Navarone external clock cartridge/disk
2400 baud modem
Band In A Box(version 5)
Lots of shareware/freeware programs and utilities
sequencing,graphics,wordprocessing
CPX's,copiers,archivers,Stik/Cab(demo)/Newsie
I'm asking $300.00US plus buyer pays shipping.

--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm
```

32. Re: ftp.ibp.fr (Cnam) down?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <867719224_OASIS_@nordnet.fr>
Source record: 120211

In article <33b5a0d4.857049@nntpserver.swip.net>
kock@kockens.pp.se (J Kock) said:-

>No, its not down, but it is so slooooooow. It takes about 5 minutes to
>just logon, and then it takes another 5 minutes to go to the Atari
>directory, and then you pull the plug in anger...

Today I tried to download something, after 29 minutes I had only the
first 7 Ko of my file... That's 4.12 cps :(

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
--- if possible please CC by mail your reply ---

33. Re: MiNT 1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <1O2NCGF@tos.pl.net>
Source record: 120323
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tec

ben@imperial.co.uk wrote:
: On my Falcon I currently have MiNT v1.12, MiNTOS and MiNTNET

MiNT 1.12 is old and definitely not recommended.

: installed. The memory on my Falcon is a bit tight as it onlt
: has 4Meg of RAM. Until I get around to buying more memory I
: thought I would install MiNT 1.14 as this offers virtual mempory.

I don't think you will get far, I can't get the VM going properly on my
TT, and I have never heard of anyone who has it working on a Falcon.

: The problem is that if I replace MiNT 1.12 with 1.14 when MiNT
: runs init a continuous message appears on the screen:

: init: Acess Denied.

That is happening because init does not have execute permissions enabled.
The reason you were not seeing the error before was due to a bug in MiNT
1.12 which allowed things to be executed even when they were not
executable.

The solution is to turn on execute permissions for init.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

34. Re: ftp.ibp.fr (Cnam) down?

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5p9iri$71c@belzebul.imaginet.fr>
Source record: 120324

```
On 28 Jun 1997 16:34:25, Hallvard Tangeraas wrote:
>Is the "Cnam" (ftp.ibp.fr) site down at the moment? I've tried to get
>through several times these past couple of days but with no success...
>

I've *just* connected to ftp.ibp.fr. Everything is fine.
Maybe it was too busy when you tried to connect.
```

35. Re: TOS output from GEM (was: Are pipes and

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5p9ij8$6q7@belzebul.imaginet.fr>
Source record: 120325

On 30 Jun 1997 19:18:36, Guentcho Skordev wrote:

>Here is what happens with a lot of .TOS and .TTP programs: they produce a
>page or few lines of output, then they end and the desktop is restored. This
>goes fast and I can't read anything. I guess that it would be better with a
>shell. But is there another way to change it?
>Mega ST, TOS 1.02
>

Hi Guentcho !
actually, there is ! Use the alternative desktop Thing 1.09. In the
Options menu, select "preferences". Then, in the "system" sub-window,
validate the option "pause after TOS/TTP programs".

(the file TOS2GEM.PRG must have been placed in the AUTO folder first).

Bye.

36. RE: TOS 1.4 chips

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19970701010300.VAA24264@ladder01.news.aol.com>
Source record: 120326

I have a pair of TOS 1.4 chips from a STACY. This is a two chip set. Drop me a line and I will send them to you via mail. You are more than welcome to them if you can use them.

dwmoar@aol.com

37. Re: So. CALIF. ATARI Service

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: hbact182@huey.csun.edu
Message-ID: <33b86589.0@130.166.1.64>
Source record: 120327

I tried to call the number you have given, but it seems to be a wrong number. Please check your information and update this post if neccesary. I am in deep need of technical assistance for my 1040st. Thanks for any help.

Craig (craig3p0@ix.netcom.com) wrote:
> I just had my Atari STacy repaired.
> The service guy is named Chazz. He did a great job and is very
> reasonable. He is located in Hollywood,California.
> Phone # 213-466-2307. He does not do mail ins**locals only.
> I was very relieved to find someone in the area who does Atari repair!
> If you are in driving distance of Hollywood and need Atari service-
> you're in luck!!!
> Chazz also buys broken stuff 1040's monitors for parts. If you have
> any, give him a call and recycle! (That's the only way to keep the Atari
> world going!)
> Anyway I thought everyone should know (considering the difficult time
> I had trying to find someone to fix my stacy!
> thanks.

38. Re: Graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2488_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120328

Hi Ronald, on 28 Jun 97 you wrote: ...respect, brethren
t>
t> hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk (Harry Sideras) said:-
>> We are talking hundreds of pounds to go this route and you'll need to
>> be aware that there are many compatibility issues with graphics cards
>> due to the insistence of some software on expecting standard ST
>> resolutions. For example you can forget *ALL* games bar one that I
>> can think of...
t>
t> Hi Harry... I've got one question. Does that statement for all games
t> still apply even if you are using a multisynch monitor that scans
t> down to the ST's standard 15khz? Thanks in advance...! :)

As Jo said, games that are GEM'd are generally Ok - I forgot about those. But if you'd want to play thelikes of Obsession or H.E.R.O. for example, you can forget it.

I don't think the issue's so much the screen resolution as the location of the screen. The graphics are redirected through the VME port and not through the monitor port. If the game hits the hardware, the hardware will be somewhere else IYSWIM...

Even GEM'd programs are incompatible sometimes. I tried K-Word the other day and it was a waste of time...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

39. Re: TOS 2 WIN (full version)

Newsgroup: comp.sys.atari.st
Date: 1997-07-01 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2490_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120329

```
*Hi Don*, on 30 Jun 97 you wrote: ...respect, brethren
p>
p> Atari Lives! (Not@your.life) wrote:
>> If you have Windows 95 and want to use Atari programs...
>>
>> begin 600 Tos2win.zip
p>
p> And all the 5.9 MEGABYTES of documentation is in German.

Could you extract it? I've got over 3Mb of free RAM and STZip barfed on it...

Maybe I'll take it into work and see how I get on...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

40. Re: TOS output from GEM (was: Are pipes and Pause key combinations possible (TOS)?)

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <33b9eb47.0@comnet.co.nz>
Source record: 120212

Guentcho Skordev (ut13@ab103.rz.uni-karlsruhe.de) wrote:
> Another similar question.
> Here is what happens with a lot of .TOS and .TTP programs: they produce a
> page or few lines of output, then they end and the desktop is restored. This
> goes fast and I can't read anything. I guess that it would be better with a
> shell. But is there another way to change it?
> Mega ST, TOS 1.02

If the program takes a command line (TTP Tos-Takes-Parameters), try
adding ">logfile.dat" to the command line.

This will redirect standard output to the disc file called "logfile.dat".

This requires either the shell (GEM desktop, for example) redirects the
output for the app. Or, if the app was written in a HLL (High Level
Language) the app could do so itself in its startup code.

OR:

You could try running the app from within a shell of some sort that has a
recall buffer, which contains the last X lines of output. This will allow
you to review the output after the app has exited.

(It has been quite a while since I last used a Mega ST [4MB with 1.02
ROMs, in 1992/1993-ish] so these ideas may not be ideal for your current
circumstances)

--

Any email sent to my address will bounce, however I can now be contacted
via an intermediary : gem at tos pl net. I would like to apologise to the
genuine respondents that this may inconvenience.

--

Quote For The Month:

(From an infomercial currently playing on New Zealand Television)

"What do our customers tell us about using the Pure Water Distiller?"
"... [The Water] is so easy to drink, compared to other water"

Yeah, I agree. Whenever I want to drink normal water, I have to consult a
_really_big_ instruction manual - and even then, it takes me half an hour
before I can start to drink, because there aren't any pictures showing me
how. But with the Pure Water Distiller, they include a simple one-page
leaflet - WITH PICTURES!! - that show me how to drink water...

41. Re: slip to linux

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: helmut@ifn.tzk.uni-konstanz.de
Message-ID: <33ba0386.0@news.uni-konstanz.de>
Source record: 120213

On 27 Jun 1997 14:58:32, Georg Gro=?iso-8859-1?Q?=DF?=heinrich wrote:
>Hi,
>
>i`d like to connect my atari st to a linux slip-server
>(/etc/diphosts)with a Null-Modem cable. What kind of slip software can i
>use. Does anyone has an idea?
>
>Thanks
>
>Georg

Hi Georg!

I have connected my TT via null-modem cabe to our linux server (url: see
footer). As slip software I use STiK. It works well.
Greetings...

Helmut

--
IFN
Ingenieurburo fuer Nachrichtentechnik
Helmut Brandl
Blarerstr. 56
78462 Konstanz
Germany

Tel.: ++49 (0)7531/91250
Fax : ++49 (0)7531/91252

e-mail: helmut@ifn.tzk.uni-konstanz.de
url : http://www.ifn.tzk.uni-konstanz.de
--

42. Cheap Simms for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Kevin Jones <kevj@clara.net>
Message-ID: <01bc86bc$c88711c0$674ea4c2@kevin02>
Source record: 120214

I have 4 256k simms which I have had a while and I really want them to go to a home rather than just being wasted so if you have a 512k STe and you want 1024k then take up this offer:

£1 for 2 simms inc P&P
£1.50 for 4 simms inc P&P

Only in UK though.

Kev.
kevj@clara.net
http://home.clara.net/kevj/kevj.html

Atari Rules!

43. Re: Zubair Z-Ram 3d/4meg ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <867834475.583978@nachos.wr.com.au>
Source record: 120215

On 1 Jul 97 18:43:40 GM, "Randy Cornetta" wrote:
Is anyone familiar with the Z-Ram 2.5 meg upgrade for the 520stfm? Is
this board expandable to 4 megs or is it going to take a different board
altogether to get the additional memory? Comments appreciated.

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

Ron,
I suggest you sell the stfm and get an STe.
As you are aware they are a far superior machine and fitting extra ram
is a piece of cake.
Steve

| Steve Brownjohn (aka) The Balz |
| Email: stevebj@wr.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer |
---

44. Re: Batman game from Ocean/Data-East

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: glen@cbl.leeds.ac.uk
Message-ID: <33BA3518.15AE@cbl.leeds.ac.uk>
Source record: 120216

A very tough game..well,for me...you tend to die rather quickly when emerging from the batcave into the streets of gotham!

45. Re: Newsie 0.76

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: !ynoT
Message-ID: <33ba20ca.803044@news.airtime.co.uk>
Source record: 120217

On 1 Jul 1997 22:18:11 GMT, rgronoff@imaginet.fr (Regis Gronoff)
wrote:

>On 24 Jun 1997 20:40:10, !ynoT wrote:

>>a contact of mine is having problems with all versions of newsie..

>Use AntMail ! :-)

He would...If it collected news ? :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood) ICQ=1914608
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

46. FS Canada Mega STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: gpyatt@docker.com
Message-ID: <5pcai8$6mc@goofy.BrandonU.CA>
Source record: 120218

I've got a 4 Meg Mega STE with 50 meg hard drive and SC1224 monitor
for sale. Plenty of software.
E-mail me an offer.
Gord

47. Atari ST1040F system - $100

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19970701.190532.5391.0.lynn.sturgeon@juno.com>
Source record: 120219

```
Atari 1040STF, 1mb ram
SC1224 color monitor
Atari 2 button mouse
power cord

all very clean and in good working order, original packaging for computer
and monitor included. $100 plus shipping.
Located in Colorado.

Lynn Sturgeon
lynn.sturgeon@juno.com
```

48. Re: 520stfm-TOS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pdl28$r4n$1@news.stortek.com>
Source record: 120220

In article <5pbjl3$2h1$1@newsd-113.bryant.webtv.net>, KYES2@webtv.net (RON KYES) wrote:
>I need to upgrade my 520stfm to TOS 1.04 from TOS 1.0. Does anyone know
>which chip set is the correct one?? The 2 chip set or the 6 chip set???
>
>Ronald L. Kyes
>Madeira Beach, FL.
>E-mail Scotland1@iname.com
>Voice/Page (813) 402-9589
>

Usually 1.0 came on 6 chips, so your STFM probably has 6 sockets. If you have the choice between a 2 chip or a 6 chip version, you'd probably better get the same as what's in your ST already. The 2 chip version will go in, but there's a little fix that you'll have to do.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

49. FS: 1040ST system

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: ward smith <ward7@fuse.net>
Message-ID: <33BA584E.1A86@fuse.net>
Source record: 120221

```
: 1040ST system
: upgraded to 2 megs
: 40 meg external HD
: Monocrome monitor

: **** Make me an offer****
```

50. Re: Nemesis & Aixit/Magnum card?

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5pdr1v$1f3$1@ratatosk.uio.no>
Source record: 120222

On 1 Jul 1997 04:36:32 , Michael Grove wrote:

>I was wondering if anyone with a Nemesis has it installed with
>one of the fast ram cards available for the Falcon like the
>Aixit or Magnum cards?

Yes, Mike - I've just installed Nemesis and have a Magnum Falcon card.
To my big disappointment, the Magnum won't work with Nemesis in high
speed (24MHz). Nemesis in low speed (20MHz) works fine.
I was a bit surprised, 'cause the Magnum manual says that the card
should work fine with all accellerators that speeds up the complete
system, just like Nemesis does.
However, I've exchanged a few mails with Aixit and they say the
problem is in the programmable Mach210 chip on the Magnum card. So now
I'm waiting for a patched chip from Aixit and hope for the best. If
the new chip works, it would be great; Nemesis also speeds up fastram
access.

- Petter -

51. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Guentcho Skordev <ut13@ab112.rz.uni-karlsruhe.de>
Message-ID: <5pdragjm1@nz12.rz.uni-karlsruhe.de>
Source record: 120223

Hi!
> In what way do you mean? I think I understand, but could you make it clearer?
I meant two different things:
1. I had e.g. some archivers in the root directory, and i wanted to move them all into the subdirectories of one directory. I wanted also to move some directories / directory trees.
2. I don't know a way to rename a directory - the desctop lets me change the names of the files, but only displays the names of the directories.
Bye
Guentcho

52. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970702092223.24335A-100000@moose.erie.net>
Source record: 120224

On 1 Jul 1997, Gaven Miller wrote:

>
> What are the names of the Tramiels that were involved with Atari?
>
> As far as I can remember, there was: Jack, Sam, Leonard...
>

The fourth stooge was Gary. He's less known because he did
the least damage. Now, can you name the Marx Brothers??? :)

53. FS: USA 4Meg Ste System

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: mccallum@earth.inwave.com
Message-ID: <mccallum-ya023180000207971125520001@news.alpha.net>
Source record: 120225

I'm looking for offers on my beloved ST system, email me if interested.
It's currently running a bbs, but I'd sell for a reasonable offer...
(looking to part fund the purchase of a notebook to run all those tasty
emulators the pc has)

--- Here's what it's comprised off. ---

1 x 4meg STE, TOS 1.62/2.06
1 x 1.1gig Seagate SCSI2 drive
1 x Link II SCSI adapter
1 x SC1224 Color Monitor
1 x SM124 Mono Monitor
(also possibly a SyQuest EZ-135)

Beetlemouse (red/black), Cables, Joysticks, loads of software from 1989-
Present (games and serious), Mastersound II Soundsample, oooh, and oodles
of other things you collect when you're into atari's. (there is even an
old 20meg ASCI (SH204) Shoebox dive, still works!

Cheers, Andy

54. FS: (USA) 4Meg Ste System

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: mccallum@earth.inwave.com
Message-ID: <mccallum-ya023180000207971130460001@news.alpha.net>
Source record: 120226

I'm looking for offers on my beloved ST system, email me if interested.
It's currently running a bbs, but I'd sell for a reasonable offer...
(looking to part fund the purchase of a notebook to run all those tasty
emulators the pc has)

--- Here's what it's comprised off. ---

1 x 4meg STE, TOS 1.62/2.06
1 x 1.1gig Seagate SCSI2 drive (3.5)
1 x Link II SCSI adapter
1 x SC1224 Color Monitor
1 x SM124 Mono Monitor
(also possibly a SyQuest EZ-135)
(and 180meg SCSI2 Apple Drive)

Beetlemouse (red/black), Cables, Joysticks, loads of software from 1989-
Present (games and serious), Mastersound II Soundsampler, oooh, and oodles
of other things you collect when you're into atari's. (there is even an
old 20meg ASCI (SH204) Shoebox drive, still works!

All in good shape, and good working order...

Cheers, Andy

55. FS: USA/Canada 1 meg 30-pin SIMMs

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5pe2a8jtq2@nadine.teleport.com>
Source record: 120227

I have a whole bunch (30 of 'em) of 30-pin 1mb SIMMS. These are perfect for the STe/MEga STe and most of the various 3rd-party SIMM RAM upgrades for the ST. I'm asking $2.50 each in lots of 4 (that's a minimum order of $10) or the whole batch for $60, plus shipping (maximum of $5 for shipping).

email me, call 503-244-3908 between 6 and 10 PM Pacific time, or drop by the apartment if you live in the Portland area. First cash offer/money order/cashier's check takes it.

--
----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

56. Re: 520stfm-TOS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5pe1uvjtq1@nadine.teleport.com>
Source record: 120228

RON KYES <KYES2@webtv.net> wrote:
> I need to upgrade my 520stfm to TOS 1.04 from TOS 1.0. Does anyone know
> which chip set is the correct one?? The 2 chip set or the 6 chip set???

How many chips are in your current TOS 1.0? That's the answer.

--
----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

57. Can I ....

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Kevin Jones <kevj@clara.net>
Message-ID: <01bc8715$e1bf39c0$374ea4c2@kevin02>
Source record: 120229

I was just wondering, I have a TOS image of V2.06 and would like to make use of it on my STe, are there any programs which I can use to do this or will I have to get the TOS roms and upgrade my system?

Kev.
kevj@clara.net
http://home.clara.net/kevj/kevj.html

Atari Rules!

58. Atari 1040ST System For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: billy_blaze@bigfoot.com
Message-ID: <5pees8$emt@news.ntplx.net>
Source record: 120230

For sale:

Atari ST System:

Atari 1040ST (Mouse/Mouse Pad/Joystick)
SM124 Monochrome Monitor
SC1224 Color Monitor
Monitor Master (for using both Color and Mono)
SF314 External 3.5 DS/DD Disk Drive
Computer Eyes Video Digitizer
Supra 2400 Modem
Misc disks/Programs and some other hardware.

All components are in working order and come with
their power supplies and cables. You supply the modem
cable though.

The above system is to be sold as a complete unit. There
will be no seperating of parts.

Asking $400.00 (obo) + shipping (preferably in the US) [you can choose your
carrier].

email: billy_blaze@bigfoot.com or reply here.

59. Atari ste must sell /trade

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: bchermma@bluffton.edu
Message-ID: <867876894.21423@dejanews.com>
Source record: 120231

My freind has an Atari he would like to sell or trade for a
Amiga with at least an 020 Preferably a 1200.

If you have any interest then I would prefer that you call him at his
home number, but if you can not do so then you can E-mail this adress.

the list:
Atari STE with 4MB RAM
SC1224 RGB Monitor
Beetle Mouse
ICD LINK 2
CD and Hard driver software
Okidata 180 printer
Tons of Software, demos, games, utils.

As for CD-ROMS:

Atari Mega Archive 2
STE Power CD Vol.1
Susie B's Double Cd-ROM
Atari Compendium

That is all I think...

Thanks!
Dee-Lusion

P.S. I have an Apple 2 GS I would also like to part with.
I am starting bids at $150..
Get in touch!

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

60. Re: Mac or PC? I want 250 MHZ Falcon!

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: ps10600@cedarnet.org
Message-ID: <867881636.26110@dejanews.com>
Source record: 120232

In article <5p27uk$k6@flood.xnet.com>,
kodogr@typhoon.xnet.com (Kodogr) wrote:

> Extended to seven years heh? I could be elated or disgusted depending if
> I decide that either my glass is half empty or half full. When did they
> extend the warranty? It must have been recently. Thanks for the tip though
> man.

Some months ago. When Apple set up the quality control board after
Gil Amelio took over. Apple does not want a repeat of the PowerBook
5300 and Performa 5200/6200/6300 fiasco again. Apple did extend the
warranty to seven years to those identified gliches. However, does
not cover CD-rom, floppy and HD which continue with a one year
warranty.

> This is ironic because I had just read your message after getting back
> from droping it off at Computerize in Barrington, IL to have the hardware
> fixed. I can still have Apple pay for the repairs though I guess.

If it has been identified as design gliche than it's cover. Not the
normal wear and tear. Maybe they will replace it with a 6360
motherboard.

>
> Oh joy. Slower than a $950 Umax and a lemon to boot, I won't be able to
> get $300 for it now including monitor ":^)
>
> : My father bought a Dell Demension xps Pentium 133 for about $2600 two
> : years ago and is worth less than half today. He has used it to publish
> : a book and journal articles. So the cost is justifiable..
>
> Good for him.
>
> : Apple is expected to bounce back this quarter with increased sales and a
> : lower loss than from last quarter.
>
> I'll believe that when I see it.
>
> : Philip Morris has bought upto 7000 PowerBook 3400's to replace their
> : aging Duo's and PowerBook 170's..
>
> Well, I'm glad that they are getting what is best for them.

Yep..Showing their clients a multimedia video of Joe Camel!

> : Plus Motorola, PowerComputing and Umax are doing very well. There will
> : be exciting cpu models comming out by fall called the Gossamer using the
> : Arthur processors that will continue to past what ever Intel has.
>
> Something to think about.

Yep. I am think of upgrading my $900 Performa 6214 in October of
1998 which will be a two years anniversary of my cpu. I wonder what
$1000 will buy than?

> : You have no idea what Rhapsody is. Rhapsody will surpass NT plus with
> : ease of use in setup.
>
> I stand my my statement.
>
> : Rhapsody is ahead of schedule and that the upcomming Mac OS8 will be
> : released on July 22.
>
> You said software and ahead of schedule in the same sentence. I'm not
> convinced that that particular tidbit was not just bullshit passed along
> out the the asshole of Apple. Not that you ment to be bad here.

OS8 will be out in the third week of July. The manuals are being
produced and the OS is going to golden master in days. Claris
customer service reps are preparing for the rollout..

> Why not just get a PC and a Falcon. Why not have Two computers?

If you like having pain with a PC, so be it..

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

61. Re: Batman game from Ocean/Data-East

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: bill@eport.net
Message-ID: <bill-0207971920300001@flyers.eport.net>
Source record: 120233

In article <33BA3518.15AE@cbl.leeds.ac.uk>, glen@cbl.leeds.ac.uk wrote:

>A very tough game..well,for me...you tend to die rather quickly when
>emerging from the batcave into the streets of gotham!

Do you have it? Would yopu be willing to sell it??

Thanks!

--

Bill Leonard bill@eport.net
Technical Director www.eport.net
e.Port 407.292.9349

Public Access e-Mail Terminals
---

62. Re: SCSI on a TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn5rkl72.cd3.mlake@melake.erols.com>
Source record: 120234

>M > I have been having problems with SCSI devices attached to my
>M > TT via the SCSI port and I'm looking for any help or advice
>M > that anyone can give me.

>Change cables. The best one I have found (so far) comes with the
>Syquest EZ135.
>
>I find it hard to believe, but cables vary an amazing amount in
>their ability to deal with the stuff that travels in them.

I've tried several different cables, all of which work fine hung off
other systems' ports.

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/~the-beach http://melake.erols.com/~genealogy

63. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <5pf4n0$23a@login.freenet.columbus.oh.us>
Source record: 120235

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On 1 Jul 1997, Gaven Miller wrote:

: >
: > What are the names of the Tramiels that were involved with Atari?
: >
: > As far as I can remember, there was: Jack, Sam, Leonard...
: >

: The fourth stooge was Gary. He's less known because he did
: the least damage. Now, can you name the Marx Brothers??? :)

Harpo, Cheeco, Zeppo and Groucho.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

64. Re: HiSoft

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <104_SSweet@fortress.org.uk>
Source record: 120236

```
FROM: SSweet@fortress.org.uk
SUBJ: HiSoft
```

m> : Does anyone have an email address for HiSoft. I was on their web page
m> and : saw a Papyrus 5/ Twist 2 bundle for ?149.95 and wanted to ask them
m> some : questions. BTW, is that a good price, in US dollars?

```
m> I would have expected their email address to be on their WWW page... In
m> any case, something like info@hisoft.co.uk should work.

The address is support@hisoft.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Of course i'm as smart as I look, that's why i'm so damned good looking
--
```

65. Program to list file-paths>file?

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <105_SSweet@fortress.org.uk>
Source record: 120237

FROM: SSweet@fortress.org.uk
SUBJ: Program to list file-paths>file?

DC>> Start Me Up config, I may spend a few minutes making some Everest
DC>> kurzels to partially automate the endless round of /menu, /file and
DC>> /end statements...

HS> Sure, but it's not too hard doing it manually. The error messages
HS> after rebooting are a slow way of checking things out, but they're
HS> informative enough to sort out the problems.

You dont have to reboot each time, just quit START and restart it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Dual Pentium-100 - Compiles in a flash, makes great coffee too!.
--

66. Falcon in Arizona

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Bill <wlkim@primenet.com>
Message-ID: <01bc870c$e0837480$07358796@student1.uasv.arizona.edu>
Source record: 120238

Anybody in Arizona that wants to buy a Falcon setup consisting
of the following should email me. :)

Falcon 030 with 4 meg of RAM, 68882 FPU installed, TT-Touch
keyboard kit installed.

Quantum Lightning 720 meg hard drive in external scsi box, with
SCSI terminator and cable.

CTX 15" VGA Monitor with adapter for the Falcon. Works
decently at 640x480, but I'd not use it in SVGA mode.

Extra mouse (Eklipse brand).

Software including Lattice C 5.5, Neodesk 4.05, Geneva 1.04,
Ultimate Virus Killer 6.3, Edit Plus 3.2, and Atariworks.

Looking for around $700.00 for the package.

67. Re: Zubair Z-Ram 3d/4meg ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-07-02 00:00:00 UTC
From: Randy Cornetta <cornetta@snip.net>
Message-ID: <01bc86fa$34ae10a0$a941d3d0@rc.snip.net>
Source record: 120239

Steve Brownjohn <stevebj@wr.com.au> wrote in article
<867834475.583978@nachos.wr.com.au>...
> On 1 Jul 97 18:43:40 GM, "Randy Cornetta" wrote:
> Is anyone familiar with the Z-Ram 2.5 meg upgrade for the 520stfm? Is
> this board expandable to 4 megs or is it going to take a different board
> altogether to get the additional memory? Comments appreciated.
>
> Ronald L. Kyes
> Madeira Beach, FL.
> E-mail Scotland1@iname.com
> Voice/Page (813) 402-9589
>
> Ron,
> I suggest you sell the stfm and get an STe.
> As you are aware they are a far superior machine and fitting extra ram
> is a piece of cake.
> Steve
>
>

Yes, I would like to get an STe, but most people sell them for big bucks
that I'm not willing to pay. :)

68. Atari Computers For Sale!

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: bensmith@linda.teleport.com
Message-ID: <5pi0fl$h9h$1@linda.teleport.com>
Source record: 120130
Cross-posted to: pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I've Added more stock to my Atari catalogs. So check it out.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

Following is only a partial list of what's in my Computer HardWare & SoftWare Catalogs. Everything mentioned on this list is on this list because I have multiples of these Items and I thought I'd list them for you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers, Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks, Labtec Speakers & Under the Monitor Power Directors to Manage & Protect your Equipment. And Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives, Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct Connect Printer Interfaces. HardWare specifically for the Atari ST: 1040STF Computers, Spectre GCR Macintosh Emulators, MonoChrome Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes, Hard Drives, Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of Antietam, Flight Simulator II and Scenery Disks, Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space Eggs, Space Journey Math Educational Software, Target Practice, Temple of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons & Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World Championship Karate. Productivity Software for the Classic Atari 8 Bit: Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak, Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc. Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

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Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at

www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

69. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Keith Jackson <enxkj@unix.ccc.nottingham.ac.uk>
Message-ID: <33BC12D7.25E3@unix.ccc.nottingham.ac.uk>
Source record: 120131

Paul Womar wrote:
[NVDI]
> I'm pretty sure that 2.5 only allows you to use normal GDOS fonts,
> Speedo came in v3 I think.

That's right but you also lose a lot more memory to version 3 and above.
I have both installed on my Falcon and use v3 when I need the extra bells
and whistles (say with Papyrus) but for general BBS use I stick with the
earlier version which gives just as much of an acceleration but leaves me
with more free RAM.

Regards,
Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

70. CAB 2.0 success noted

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: dkendall@facstaff.wisc.edu
Message-ID: <5pf2b2$nuo@news.doit.wisc.edu>
Source record: 120132

It's gratifying when you find that an upgrade really shows improvement over its predecessor. I've found that the YAHOO: Maps feature (find it at http://www.yahoo.com) works with CAB 2.0 (CAB.OVL 1.25) whereas CAB 1.5 and earlier choked on it. So I can plug in a (U.S.) street address and a bit later have a map on my SM124 screen with an "X" marking the address I entered.

I'll have to try a few more sites that were troublesome with earlier versions of CAB. The Delorme Maps CyberRouter still doesn't work...specifically clicking on the button which sends the start and end points of your trip has no evident effect. (Can you tell I find mapping tools among the more interesting features of the Web?)

The setup used was: 520STM, TOS1.4, 2.5 megs RAM, Syquest EZ135 cartridge drive, SM124 moo.monitor, STIK 1.12, CAB2.0 (demo), CAB.OVL 1.25, Supra 9600 baud modem.

Has anyone else noticed similar improvements?

Doug Kendall
Madison, WI.

71. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5pf5oc$jpl@belzebul.imaginet.fr>
Source record: 120240

On 26 Jun 1997 07:03:07, lambros wrote:
>I heard (read) a lot ...about NVDI, so i bought the 2.5 version and i
>tried to install it but nothing happens.I read about more fonts,
>screen speed ... but the machine (STE,TOS 1.6, 4mb RAM, SYQEST 135)
>goes slower now than before (i used to run TurboB&W)
>Please write any info you have about NVDI because it seems i dont now
>the alphabet.
>THANX !!
>.

The question is WHEN did you buy NVDI ? Version 2.5 is 3 years old,
and the current version is 4.1x.
It's a dream to install (I think), and it *does* speed up screen
redraws etc.
And it allows you to use PC TrueType (i.e. vector) fonts in your GDOS
applications.
Consider it ! ;)

72. Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5pf5gg$jpl@belzebul.imaginet.fr>
Source record: 120241

Is there a utility to convert a text file from Microsoft Word format
into something an Atari computer can be happy with ?
Thanks.

73. Re: HELP Atari Tos

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: darkwing@ica.net
Message-ID: <33BB2628.7CEA@ica.net>
Source record: 120242

> For now it only boots in showing me two drives and trash can.

That's good, because that is what TOS looks like. At least as regards your TOS it is working. However it sounds like the drive may be bad.

A little history:

The first 520STs were shipped with TOS on a disk.

Here i go again!!

Now that it is working(booting properly)there is still something that is not working. Everey time i want to read a disk in the drive it is telling me that there is nothing on the disk. It reads the disk but no files or folders are shown. i know for sure that disks i am using have atari tos on them and some games because they worked on another Atari 520stfm.

Is it broken or am i dooing something wrong?

74. Re: Help:Falcon text scrolling problem!

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <ECqCn5.MGM@cix.compulink.co.uk>
Source record: 120243

In message <ECADD3.1v2@freenet.victoria.bc.ca>, wl712@freenet.Victoria.BC.CA said:

> I'm using Stalker(current version) on my Falcon and everything is fine
> except when I'm on the net and it is in the process of scrolling from one
> page to another,the text becomes blurred or doubles and is unreadable.
> Any help would be greatly appreciated...Thanks

Try switching the blitter off, eg. using `System Info' CPX.

Barry barry@cix.co.uk

75. St images to St disks??

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: 408357@ingtz.unizar.es
Message-ID: <408357-0307971027370001@m210007.unizar.es>
Source record: 120244

Hi!!!.

I have some problems when I use Stimage or Lsaextract to make a St disk from .st or .lsa files used by Pacifist.
Both programs reject the disks that I have formated in my St (using "100tracks" program for example) if they are not formated in standard 720kb mode, but many st image files need 809kb or more disk space (81 or 82 tracks etc).
I don't know why those programs reject disks made with "100tracks" which are fully readable when I test their format in my original Atari 520 Stfm (Stimage says: "undefined disk error").
Is out there any Pc program that allows me to format disks selecting the number of tracks and sectors, like and Atari formatting program?
If not, what is the correct format method to create readable disks (using an original Atari St with DS floppy drive and a formatting program) for Stimage or Lsaextract?

If anybody knows how to transfer .st files to a St readable disk, please answer this question and explain it carefully!!!

Thank you.

Fernando.

76. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: ceil0090@rz.uni-hildesheim.de
Message-ID: <33bb637c.0@news.rz.uni-hildesheim.de>
Source record: 120245

Raymond Collins (rcollins@freenet.columbus.oh.us) wrote:

: : The fourth stooge was Gary. He's less known because he did
: : the least damage. Now, can you name the Marx Brothers??? :)

: Harpo, Cheeco, Zeppo and Groucho.

Don`t forget Karl :-))

--
Bye

Carsten

Carsten Eilers ceil0090@rz.uni-hildesheim.de

77. Re: Fontkit fonts -> Easy Text Pro?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: pglover@innotts.co.uk
Message-ID: <33b6ca27.4793431@news.innotts.co.uk>
Source record: 120246

>I member of our local computer user group asks the following question:
>
>"After changing a font with `Fontkit Plus 4,' how do I install it into
>`Easy Text Pro?'"

Just follow the instructions for installing new fonts into any GDOS
application (ie. Timeworks Publisher). Briefly: put the fonts into
your GEMSYS folder, edit the Assign.sys file so that the new screen
and printer fonts are in ascending ID number order, then reboot. Theer
are fuller instructions in the Fontkit Plus manual.

>
>I am unfamiliar with this software, but hopefully someone else can help. I
>think step by step instructions may be the best way to explain it. I will
>forward any replies to this person.
>
>Thanks.
>
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
>Tariland, Atari Support in New Zealand _.|o o |_))
>tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

78. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: curis@nave.ens.fr
Message-ID: <5pfqdm$4ou$1@nef.ens.fr>
Source record: 120247

Hello,

Dans l'article <5pf5oc$jpl@belzebul.imaginet.fr>,
Regis Gronoff, <rgronoff@imaginet.fr> a crit :

The question is WHEN did you buy NVDI ? Version 2.5 is 3 years old,
and the current version is 4.1x.

Last version is 4.11 R8 (a few weeks ago).

It's a dream to install (I think), and it *does* speed up screen
redraws etc.

I think the same thing. Really easy to install (except the ET-4000
version on Hades with ET-4000): just load the installation programm and fill
the fields... That's all.

And it allows you to use PC TrueType (i.e. vector) fonts in your GDOS
applications.

And it adds printers for which there is no driver for Speedo.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

79. Re: Help:Falcon text scrolling problem!

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pfu5k$jk3$4@news.th-darmstadt.de>
Source record: 120248

Hi!

In article <ECqCn5.MGM@cix.compulink.co.uk>,
barry@cix.compulink.co.uk ("BARRY WILSON") writes:
>> I'm using Stalker(current version) on my Falcon and everything is fine
>> except when I'm on the net and it is in the process of scrolling from one
>> page to another,the text becomes blurred or doubles and is unreadable.
>> Any help would be greatly appreciated...Thanks
> Try switching the blitter off, eg. using `System Info' CPX.
Don't forget that you can't switch the blitter off if you aren't running
NVDI (or maybe some other screen output speeder). Falcon VDI has no routines
for use without blitter.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

80. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pfu0m$jk3$3@news.th-darmstadt.de>
Source record: 120249

Hi!

In article <5pdragjm1@nz12.rz.uni-karlsruhe.de>,
Guentcho Skordev <ut13@ab112.rz.uni-karlsruhe.de> writes:
> 1. I had e.g. some archivers in the root directory, and i wanted to move them
> all into the subdirectories of one directory. I wanted also to move some
> directories / directory trees.
With the built-in desktop of TOS 1.02, you can only copy files and
directories, but not move them (IIRC). You could use a replacement
desktop or Kobold, upgrade your TOS (highly recommended) or run MagiC
instead of TOS. And before anyone starts flaming me because I haven't
mentioned MultiTOS, N.AES, etc.: It's better not to use MiNT with TOS
1.02. To be honest, it's better not to use TOS < 1.04, anyway, as TOS
1.00 and 1.02 have serious bugs and are awfully slow when used with
harddisks.

> 2. I don't know a way to rename a directory - the desctop lets me change the
> names of the files, but only displays the names of the directories.
The GEMDOS found in TOS 1.02 isn't able to rename directories. Another
reason to upgrade it to 1.04 or, better, 2.06.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

81. Re: TOS 2 WIN (full version)

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Marc Billiet <Marc.Billiet@alcatel.be>
Message-ID: <33BB7A63.A89@alcatel.be>
Source record: 120250

It is the commercial version 1.10, so posting this is certainly illegal (the latest version is 2.0) !

Marc

Don Taylor wrote:
>
> Was this legitimate or was this pirated?
>
> thanks

82. Atari shops in New Orlean

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Maciek Rozmus <rozmusm@wizard.ae.krakow.pl>
Message-ID: <33BBFCE0.30F7@wizard.ae.krakow.pl>
Source record: 120251

Hi

One of my friend ig going to visit New Orlean soon. Are there any shops with Atari hardware (ST/Jag)?

If you know the answer pleaze mail me. I don't check usenet that often.

Greetings

Maciek

83. Does anybody know what has happened to JTS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <33BB7B18.37FCE298@undine.physik.uni-erlangen.de>
Source record: 120252

Hi,

I browsed through the stocks at www.stockmaster.com and saw that JTS stock fall from $6.5 at the beginning of the year to $0.5 now! Is JTS the next company ruined by the Tramiels? Does anybody know the reason for the decay?

Harald

84. Re: Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pfue0$jk3$5@news.th-darmstadt.de>
Source record: 120253

Hi!

In article <5pf5gg$jpl@belzebul.imaginet.fr>,
rgronoff@imaginet.fr (Regis Gronoff) writes:
> Is there a utility to convert a text file from Microsoft Word format
> into something an Atari computer can be happy with ?
As far as I know, the latest version of Papyrus (commercial word
processor for the Atari) allows reading and writing of .rtf-files.
There's no utility to directly convert M$-Word .doc-files, as Microsoft
has never publically documented their format and changes it frequently
(e.g., Word 97 uses a different .doc-format than Word 6 and Word 95).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

85. Re: Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pg12akcq2@news.stortek.com>
Source record: 120254

In article <5pf5gg$jpl@belzebul.imaginet.fr>, rgronoff@imaginet.fr (Regis Gronoff) wrote:
>Is there a utility to convert a text file from Microsoft Word format
>into something an Atari computer can be happy with ?
>Thanks.
>

Depending on what you need on the Atari:

1) Export your Word document in plain ASCII.

2) Export your Word document in RTF format. Get the freeware marcel word processor. It can read/write RTF and export to whatever ST format you want.

3) If you don't have Word you need a PC and something to do the .doc to .rtf conversion somehow.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

86. Re: Can I ....

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pg0nrkcq1@news.stortek.com>
Source record: 120255

In article <01bc8715$e1bf39c0$374ea4c2@kevin02>, "Kevin Jones" <kevj@clara.net> wrote:
>I was just wondering, I have a TOS image of V2.06 and would like to make
>use of it on my STe, are there any programs which I can use to do this or
>will I have to get the TOS roms and upgrade my system?
>
>Kev.
>kevj@clara.net
>http://home.clara.net/kevj/kevj.html
>
>Atari Rules!

No you can't... You need to get TOS roms and change the roms on the STe

Nick
started floating around.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

87. Re: Frontier (Elite II)

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Votre NOM <NOM.PRENOM@uhb.fr>
Message-ID: <33BC3837.27F5@uhb.fr>
Source record: 120256

Sam. wrote:
>
> My tip to make money is...

MY tip is : go to Cemiess (a few lightyears on the left side of the Empire, "buy" jewels, and precious stuff like this, and sell it wherever you want... You'll understand... :)

88. Re: Does anybody know what has happened to JTS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Lukewarm@hotwater.r.us
Message-ID: <5pgdvm$ri82@eccws1.dearborn.ford.com>
Source record: 120257

I don't know about the state of the company, but I like their harddrives.
They are cheap and reliable!

In article <33BB7B18.37FCE298@undine.physik.uni-erlangen.de>,
hs@undine.physik.uni-erlangen.de says...
>
>Hi,
>
>I browsed through the stocks at www.stockmaster.com and saw that JTS
>stock fall from $6.5 at the beginning of the year to $0.5 now! Is
>JTS the next company ruined by the Tramiels? Does anybody know the
>reason for the decay?
>
>Harald

89. Re: Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: "Alejandro Aguilar R." <analisis@sol.racsa.co.cr>
Message-ID: <33BBC2E4.61CC18BC@sol.racsa.co.cr>
Source record: 120258

Regis Gronoff wrote:
>
> Is there a utility to convert a text file from Microsoft Word format
> into something an Atari computer can be happy with ?
> Thanks.

You can export (or save) the document as an RTF (Rich Text Format)
document. Then you can import it in the AtariWorks word processor.

Thats it!!!.

90. Re: Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5pgjfq$7rp@atlantis.utmb.edu>
Source record: 120259

Regis Gronoff (rgronoff@imaginet.fr) wrote:
: Is there a utility to convert a text file from Microsoft Word format
: into something an Atari computer can be happy with ?
: Thanks.

Yes!. Export in RTF (rich text format) and read it with Papyrus... will be almost identical to the original... this is what I do, alternatively I know it is possible read RTF docs with Atari Works (commercial) or Marcel (SW or PD, I don't remember right now), but I'm not sure how accurate is the conversion.

Regards.

Daniel.

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston
---

91. Re: Can I ....

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: mccallum@earth.inwave.com
Message-ID: <mccallum-ya023180000307971218490001@news.alpha.net>
Source record: 120260

In article <01bc8715$e1bf39c0$374ea4c2@kevin02>, "Kevin Jones"
<kevj@clara.net> wrote:

>I was just wondering, I have a TOS image of V2.06 and would like to make
>use of it on my STe, are there any programs which I can use to do this or
>will I have to get the TOS roms and upgrade my system?

I think there was a program around that will load the Tos image at startup
rather like MagiC does. Not sure where to find it or it's legalities, but
I believe it was originally for developers to check to see if there programs
would work with tos 2.06. TOSBOOT? Not 100%, but I do know it can be done,
(mind you it'll reside in memory and rob you of @ 300k).

- Andy

92. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: mccallum@earth.inwave.com
Message-ID: <mccallum-ya023180000307971224310001@news.alpha.net>
Source record: 120261

In article <5pdragjm1@nz12.rz.uni-karlsruhe.de>, Guentcho Skordev
<ut13@ab112.rz.uni-karlsruhe.de> wrote:

>I meant two different things:
>1. I had e.g. some archivers in the root directory, and i wanted to move them
>all into the subdirectories of one directory. I wanted also to move some
>directories / directory trees.
>2. I don't know a way to rename a directory - the desctop lets me change the
>names of the files, but only displays the names of the directories.

TOS 1.02 won't let you change directory names, but there are shareware,
freeware, utilities that'll patch that. (Alternatively, you really should
upgrade you TOS to a later version), it sound's like Kobold will do everything
you need, but it's commercial, and I'm not sure where you could get it from...

- Andy

93. Old TTS program.. Storymaker?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: nibbler@mcs.com
Message-ID: <33bbecf7.14992039@news.mcs.net>
Source record: 120262

I have a vague memory of owning a 10-year-old text to speech program
for my 520ST. I think it was called Storymaker or Storyteller. I
remember only that the demo sounded like a human was speaking, and
that you could easily change the inflection of any word. I sincerely
hope my memory is accurate, because I can't find anything that comes
even close for an IBM.

Does anyone know what the program is called, and where I can find it?

Thanks in advance.
--
nibbler@mcs.com
Skwerly Dragon
-==(UDIC)==-

94. Re: Just Dreaming

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Christian Andersson <faltrion@earthling.net>
Message-ID: <33BBF30A.A428F571@earthling.net>
Source record: 120263

Kodogr wrote:

> 120 Mhz Motorola 68080 Microprocessor

I would definitly NOT want tohave that in it! :)

the 68060 is the most Advanced in the 680x0 family.

/Chris.

95. Program to list file-paths>file?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <113_SSweet@fortress.org.uk>
Source record: 120264

```
FROM: SSweet@fortress.org.uk
SUBJ: Program to list file-paths>file?

Yo! Derryck Dude!

Whilst under caution Derryck said to Officer Harry :~)

HS>> Sure, but it's not too hard doing it manually. The error messages
HS>> after rebooting are a slow way of checking things out, but they're
HS>> informative enough to sort out the problems.

DC> True, but writing the kurzels helped visualise the pop-up hierarchy for
DC> me.

Wossamarra, mine to deeply nested for you. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Your tagline account appears to be overdrawn,
please do not attempt to use any further tagline facilities
until your account has been settled.
--
```

96. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970703211135222261@pwomar.demon.co.uk>
Source record: 120265

Regis Gronoff <rgronoff@imaginet.fr> wrote:

> The question is WHEN did you buy NVDI ? Version 2.5 is 3 years old,
> and the current version is 4.1x.
> It's a dream to install (I think), and it *does* speed up screen
> redraws etc.
> And it allows you to use PC TrueType (i.e. vector) fonts in your GDOS
> applications.

I'm pretty sure that 2.5 only allows you to use normal GDOS fonts,
Speedo came in v3 I think.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

97. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33BC06ED.2BB2@cfcsc.dnd.ca>
Source record: 120266

Regis Gronoff wrote:
>
> On 26 Jun 1997 07:03:07, lambros wrote:
> >I heard (read) a lot ...about NVDI, so i bought the 2.5 version and i
> >tried to install it but nothing happens.I read about more fonts,
> >screen speed ... but the machine (STE,TOS 1.6, 4mb RAM, SYQEST 135)
> >goes slower now than before (i used to run TurboB&W)
> >Please write any info you have about NVDI because it seems i dont now
> >the alphabet.
> >THANX !!
> >.
>
> The question is WHEN did you buy NVDI ? Version 2.5 is 3 years old,
> and the current version is 4.1x.
> It's a dream to install (I think), and it *does* speed up screen
> redraws etc.
> And it allows you to use PC TrueType (i.e. vector) fonts in your GDOS
> applications.
> Consider it ! ;)

well version 2.5 did not do fonts(GDOS), it was screen accelerator only
AFAIK.
still worth it!
The first NVDI version that did fonts(GDOS) was version 3 and it did
bitmap, Speedo and true type fonts only.

--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

98. Re: Misc ST Items FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Blair Dean <blair_dean@inet.hwc.ca>
Message-ID: <5ph1ss$se3$1@intdns.hwc.ca>
Source record: 120267

```
Fred Horvat wrote:
>
> Hi,
[...] vvvvvvvvvvvvvvvvv
> Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
> Win95 - MagiC 5.0 Free-Net Atari Portfolio Sigop
> Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
^^^^^^^^^^^^^^^^^^^^^^^^^

OH! NO! Not another Warped Atari user!!

--
-------------------------------------------------------------------------
Blair Dean | blair_dean@inet.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8/85M TT030
My opinion has been held over from a previous life. Jaguar/Lynx
:)
Working with OS/2 Warp is better then NOT working with Win95!
```

99. RE: TOS 1.4 chips

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5ph285$53u@freenet-news.carleton.ca>
Source record: 120268

Dwmoar (dwmoar@aol.com) writes:
> I have a pair of TOS 1.4 chips from a STACY. This is a two chip set. Drop
> me a line and I will send them to you via mail. You are more than welcome
> to them if you can use them.

Caution here! I found out the hard way, that TOS ROMS from overseas have
at least one built-in problem; British (incl. Australia and...??) ST
keyboards have the backslash key in a different place, so in order to
use the TOS 1.4, you'll also have to AUTOload a program such as
KEYEDIT,to remap the keyboard. Also, CALAMUS and DATADIET were American
versions, and wouldn't run with British TOS. This is, of course in
addition to the question of 2-chip or 6-chip TOS.

--
Songshop Musical Productions /
Box 266, Shawville, Que. / MIDI, VIDI, DTP on Atari ST
J0X 2Y0 /

100. Re: WANTED: Any systems info disks

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33BC0EFC.2032@cfcsc.dnd.ca>
Source record: 120269

steve_petitt@wdi.disney.com wrote:
> I'm searching for a simple utility disk that will tell me what the
> configuration of the computer is (I.E. TOS, ram, etc.). I need this
> for a 1040ST as well as for a 520stfm. Please e-mail if you have or
> know of such a utility.
> Thanks
> Steve

go to any Atari ftp site and look for a _sysutil_ directory,
look for files like gembench, sysinfo, nembench, profile, etc.
These programs will give you the info you want.
good luck.bonne chance
--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

101. Re: ftp.ibp.fr (Cnam) down?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: truttet@ftp.ibp.fr
Message-ID: <5ph4r2$6r4@belzebul.imaginet.fr>
Source record: 120270

On 2 Jul 1997 01:31:54 , Hallvard Tangeraas wrote:
>Yes, I've managed to connect to them as well, but it takes ages, and I can
>forget about downloading files.
>Now that Sun Microsystems took their hardware back, are they running it on
>a Commodore 64 or something? ;-)
>
>

I thing you are joking. Ibp is one of the faster ftp
in france. Faster the the cnam !!! I get 180 Kbytes / sec from the
university and 3.3 Kbytes /sec with my modem at home :-)

If you have more questions about this ftp, you should ask me
directly :-)

SEBASTIEN

Sebastien TRUTTET - ManGuE / ADRENALINE Etudiant en Maitrise Informatique
Ftp Admin ftp.ibp.fr/pub/atari Collaborateur STraTOS
http://www.cyber-espace.com/mangue truttet@cnam.fr

102. Re: Misc ST Items FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5ph6uk$9db$1@nadine.teleport.com>
Source record: 120271

```
Blair Dean <blair_dean@inet.hwc.ca> wrote:
> Fred Horvat wrote:
> >
> > Hi,
> [...] vvvvvvvvvvvvvvvv
> > Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
> > Win95 - MagiC 5.0 Free-Net Atari Portfolio Sigop
> > Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
> ^^^^^^^^^^^^^^^^^^^^^^^^

> OH! NO! Not another Warped Atari user!!

That's what happens when you leave your ST in the car during the summer...

--
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for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------
```

103. New at Systems For Tomorrow! (July 3rd)

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <5ph3hj$1vk@uucp.tfs.net>
Source record: 120272

New at Systems For Tomorrow July, 3rd 1997
~~~~~~~~~~~~~~~~~~~~

CAB 2 $34.99
Crystal Atari Browser v2, is a very well done HTML document browser! It works great with HTML based CDs, and will even do the World Wide Web if you have an internet connection up and running. The internet connection layer (ie. STik or MintNet) is NOT included with CAB 2.

Magic 5 Upgrade $29.99
At long last we now have the Magic 4 to 5 Upgrade pack. This package will upgrade Magic 4 to Magic 5. You MUST currently own Magic 4 to use this upgrade!

NVDI 4 Upgrade $29.99
Guess what else we finaly got? :) This package will upgrade NVDI 3 to NVDI 4. You MUST currently own NVDI 3 to use this upgrade!

Scan X for TOS Computers $49.99
Microtek E3/E6 scanner driver is an easy to use GEM application that provides full access to most Microtek single pass scanners, mainly the 24bit Microtek E3 & and the 30bit E6 flatbed scanners. Features of ScanX for Microtek scanners: 24Bit (or 30bit) (16.7 M colors), 8Bit (GrayScale), 1Bit (Monochrome) HalfTone and LineArt, Variable resolution settings: 50 - Max. supported by scanner, Contrast setting, Brightness setting, Exposure setting, upto 8.5"x14" scanning area, PreScan Window with Clipbox, Scanning velocity setting, 12 built-in HalfTone pattern setting, Fast direct to disk scanning (little memory usage) for 1 & 8 Bit scanning, Save images as IMG and TGA, Positive or Negative scanning, BackTracking, 3D modern look, MultiTasking friendly scanning, and more. From Homa Systems House.

Mega Mines for ST/STe/Falcon $9.99
Mega Mines is an addictive version of the now classic, minesweeper game. Can you locate all the hidden mines, given only the number of mines next to cleared portions of the field? A good logic game to give the old brain a little work out. Features 3 difficulty levels, Digital Sound, Extra Life bonuses, and Extra Time bonuses. From 999 Software.

Tetris II Strikes Back for TOS Computers $12.99
Tetris II: Strikes Back includes all the fun and excitement of a traditional tetris style game, plus the enhanced Tetris II, where you have specific objectives to be carried out on each level. Both
~~~~~~~~~~~~~~~~~~~~

Tetris and Tetris II include a Two Player mode, and the optional addition of bombs to help you out of tricky situations. Tetris II Strikes Back is available now in either an ST/STe version (Item#21165) or a TT/Falcon version (Item #21360) for only $12.99. From Empty Head Software.

Power Up! for TOS Computers $19.99
Power Up is a great top view racing game for the Atari ST,STe,TT, and Falcon computers that was inspired by the classic Rally Speedway for the Atari 800. It provides top notch racing fun. Power Up is also similar to the more recent Power Drive Rally for the Jaguar, with the notable addition of a Split Screen Two Player Mode.. Some of Power Up's features include: One or Two Players, 60 torturous circuits, brilliant 32 color graphics on all machines, full DMA sound support for STe, TT, and Falcon Owners, and Includes a track editor for creating new race circuits. From Emply Head Software.

Desktop Solitaire for TOS Computers $19.99
A GEM friendly implementation of EIGHT classic solitaire Card Games! Includes: Baker's Dozen, Demon, Fourteens, Golf, Klondike, Poker Square, Pyramid, and Scorpion. Requires 640x480 resolution in Monochrome, 16 or 256 colors. TT or Falcon recomended. For more info, and a playable demo, go to: http://www.SystemsForTomorrow.com/kordes

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104. Re: Old TTS program.. Storymaker?

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5ph8df$9db$4@nadine.teleport.com>
Source record: 120273

nibbler <nibbler@mcs.com> wrote:

> I have a vague memory of owning a 10-year-old text to speech program
> for my 520ST. I think it was called Storymaker or Storyteller. I
> remember only that the demo sounded like a human was speaking, and
> that you could easily change the inflection of any word. I sincerely
> hope my memory is accurate, because I can't find anything that comes
> even close for an IBM.

> Does anyone know what the program is called, and where I can find it?

I may have a copy at home - email me.

There is something like it for the PC - but it's commercial and runs about $300 or $400. I've been trying to find something suitable for my neighbor who has throat cancer and can't speak - it would be great if he could type on the keyboard and send speech over the phone that way. I have several 800-series systems and may be able to throw together another ST-class system, but I have parts for a half-dozen PCs, so that's what I am trying to give him.

--
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Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

105. Re: Tramiels

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <ECrKFE.6DB@iglou.com>
Source record: 120274

Raymond Collins (rcollins@freenet.columbus.oh.us) wrote:

: : The fourth stooge was Gary. He's less known because he did
: : the least damage. Now, can you name the Marx Brothers??? :)
:
: Harpo, Cheeco, Zeppo and Groucho.

There was a fifth lesser-known Brother... Gummo.

That could be Atari's marketing department.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

106. FS: SC1224 monitor $20 + shipping

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: jeffh@unix.aardvarkol.com
Message-ID: <867959436.15615@dejanews.com>
Source record: 120275

Subject says it all...I have a working Atari SC1224 color monitor for sale for $20 + shipping. Please respond to

jeffh@unix.aardvarkol.com

Thanks
Jeff

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

107. STacy/STbook info needed!

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: bobmcphail@aol.com
Message-ID: <19970703234000.TAA24901@ladder01.news.aol.com>
Source record: 120276

As a long-time 1040 ST owner who is interested in buying a portable Atari ST for some production work I am doing, I have a few questions:

1) Is the STacy portable in the sense that it can be run off a battery? How long will the battery last?

2) Is there a basic word processing program I can find somewhere that will be compatible with the STacy?

3) Is it possible to find an STbook anywhere? I have heard a few were made for the US market, but have yet to find one.

If anyone can answer these simple questions for me, I would be very appreciative.

Thanks in advance.

Bob

108. Re: Zubair Z-Ram 3d/4meg ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <5pgm4a$541$1@news.chatlink.com>
Source record: 120277

Steve Brownjohn (stevebj@wr.com.au) wrote:
: On 1 Jul 97 18:43:40 GM, "Randy Cornetta" wrote:
: Is anyone familiar with the Z-Ram 2.5 meg upgrade for the 520stfm? Is
: this board expandable to 4 megs or is it going to take a different board
: altogether to get the additional memory? Comments appreciated.

: Ronald L. Kyes
: Madeira Beach, FL.
: E-mail Scotland1@iname.com
: Voice/Page (813) 402-9589
:
: Ron,
: I suggest you sell the stfm and get an STe.
: As you are aware they are a far superior machine and fitting extra ram
: is a piece of cake.
: Steve
Email: stevebj@wr.com.au

===...To answer his question.... NO the Zubair 2.5 meg board does NOT go
to 4 Meg on the 520ST. We have sold these boards in the past and they were
engineered pretty good, but did limit you to 2.5 meg.

Rod MacDonald
MacDonald Associates <stinformer@chatlink.com> Tel (541)476-0071
909 NW Starlite Place, Grants Pass, OR 97526 Fax (541)479-1825
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

109. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <5pgme5$541$2@news.chatlink.com>
Source record: 120278

Thomas Binder (gryf@hrzpub.th-darmstadt.de) wrote:
: Hi!
: In article <5pdragjm1@nz12.rz.uni-karlsruhe.de>,
: Guentcho Skordev <ut13@ab112.rz.uni-karlsruhe.de> writes:
: > 1. I had e.g. some archivers in the root directory, and i wanted to move them
: > all into the subdirectories of one directory. I wanted also to move some
: > directories / directory trees.
: With the built-in desktop of TOS 1.02, you can only copy files and
: directories, but not move them (IIRC). You could use a replacement
: desktop or Kobold, upgrade your TOS (highly recommended) or run MagiC
: instead of TOS.-------SNIP -----

: > 2. I don't know a way to rename a directory - the desctop lets me change the
: > names of the files, but only displays the names of the directories.

: The GEMDOS found in TOS 1.02 isn't able to rename directories. Another
: reason to upgrade it to 1.04 or, better, 2.06.

===...The man JUST WANTED TO KNOW HOW TO HANDLE A PROBLEM. My suggestion
is that while on the desktop he create another folder with the name he
wants. Then copy the files from the old folder into the new folder and
when done and you are sure things are OK in the new folder, just delete
the old one by dragging it to the trashcan.

===...Of course he could also use Universal Item Selector!!!!

Rod MacDonald LTP,
MacDonald Associates <stinformer@chatlink.com> Tel (541)476-0071
909 NW Starlite Place, Grants Pass, OR 97526 Fax (541)479-1825
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

110. Atari Memory Upgrades in UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-03 00:00:00 UTC
From: David Harcourt <tayspdh@unix.ccc.nottingham.ac.uk>
Message-ID: <33BC143D.869@unix.ccc.nottingham.ac.uk>
Source record: 120279

I've got an Atari ST520FM, and I want to upgrade its memory to run Cubase. I've got phone numbers of a couple of companies who can do this, but they're no more than names to me.

Does anyone have any recommendations of good companies, or horror stories about bad ones?

111. Metrics

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: Information
Message-ID: <737cd$112dc.3c9@news.psrinc.com>
Source record: 120133

Great Site URL:http://www.psrinc.com/metsys.htm

112. Re: TOS Emulators for Windows

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2737_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120134

```
*Hi Brian*, on 01 Jul 97 you wrote: ...respect, brethren
b>
b> I've heard about TOS2WIN before...anyone know the URL I can find it?

I believe it's available from:

http://www.aixit.com/

but don't hold me to it...

b> Hopefuly an ENGLISH one or it's no good to me.

I don't think so...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

113. SLM 605 Interface

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2740_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120135

Nostrodamus phrophesised this from Harry to Matthias...

Hi Harry!

MK>>
MK>> I want to connect the Atari Laserprinter SLM 605 to my MEGA ST2.
MK>> Can anyone help me with an interface ?
HS>
HS> There isn't an interface - just a printer driver and a DMA lead.

Matthias should have an SLMC804 controller, a flat box with a fixed DMA lead
and a multipin connecter for the lead to the printer - not a printer driver
as the term is commonly accepted BTW.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

114. Re: Graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2741_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120136

Nostrodamus phrophesised this from Harry to Alan...

Hi Harry!

[Video cards]

AM>> Can you tell me if such a card would fit into the standard STe case,
AM>> AM>>
and what memory, or other system requirements it would require.

HS> You were talking about a Mega STe at first, which has a VME port as
HS> standard. The cards I described are specifically VME cards, so can't
HS> be used with an ordinary STe. The only thing I heard of (apart from
HS> mono Reflex boards that only worked with STs ie not STe's) was the

In fact Titan Designs produced an adaptor for the STe which would make
fitting much easier than the soldering required for the STs.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

115. Program to list file-paths>file?

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2742_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120137

Nostrodamus phrophesised this from Harry to Derryck...

Hi Harry!

h>>>> "dumping" the whole file-paths for the various files/folders to a

DC>> Hallvard could use Freedom, that fileselector allows pathnames to
DC>> be copied into the clipboard, from where they may be pasted into
DC>> the .inf file.
HS>
HS> Yes, that's a good idea. A useful feature.
It's a good f/s, now I've got the memory for this sort of utility I'm finding
that my ST is easier to use.

HS>>> I've got a utility called SMUSETUP by Heiko Sch�fer, but I can't

DC>> I used a search engine for SMU setup and found it straightaway,
DC>> however (I don't know if this is a problem) it's in German.
HS>
HS> And the location was... <g>
Ah, now having memory in my ST doesn't mean that mine is firing on all
synapses! (g) Try http://members.Aol.Com/UDODH/index.Htm

DC>> Having spent a couple of hours and only partially completing the
DC>> Start Me Up config, I may spend a few minutes making some Everest
DC>> kurzels to partially automate the endless round of /menu, /file and
DC>> /end statements...
HS>
HS> Sure, but it's not too hard doing it manually. The error messages
HS> after rebooting are a slow way of checking things out, but they're
HS> informative enough to sort out the problems.

True, but writing the kurzels helped visualise the pop-up hierarchy for me.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

116. NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2759_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120138

Hi Derryck, on 01 Jul 97 you wrote: ...respect, brethren
w>>> Is there a way to have NVDI load the fonts into ST Ram instead of
w>>> fast ram? I set the prg flags all off on NVDI, but it still loads
w>>> the buffer into fast ram.
HS>> Not that I've been able to manage. I've tried everything that I
HS>> can think of... B^{<
DC> 'scuse me for butting in H ol' bean, what's the issue here?

From my pov I'm trying to get static data into the smaller memory block, so that I can leave TTRAM for all the useful stuff. NVDI seems to be the main culprit for wasting well over a meg's worth of RAM that I'd like to be reserved for programs to run in.

Before anyone says it yet again, I know that it should already be using STRAM, but the fact remains that it doesn't (using Profile or Freemem).

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

117. NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2743_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120139

Nostrodamus phrophesised this from Harry to when@pigs.grow.wings...

Hi Harry!

HS> *Hi Mike*, on 28 Jun 97 you wrote: ...respect, brethren

w>> Is there a way to have NVDI load the fonts into ST Ram instead of
w>> fast ram? I set the prg flags all off on NVDI, but it still loads
w>> the buffer into fast ram.
HS>
HS> Not that I've been able to manage. I've tried everything that I can
HS> think of... B^{<

'scuse me for butting in H ol' bean, what's the issue here?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

118. The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2736_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120140

Hi Gordon, on 01 Jul 97 you wrote: ...respect, brethren
GC>
GC> Does anyone know whether The Upgrade Shop has an E-mail address?

dave@tusdev.demon.co.uk (Dave Escott)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

119. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2760_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120141

Hi Guentcho, on 03 Jul 97 you wrote: ...respect, brethren
u>
>> In what way do you mean? I think I understand, but could you make it
>> clearer?
u> I meant two different things:
u> 1. I had e.g. some archivers in the root directory, and I wanted to
u> move them all into the subdirectories of one directory. I wanted also
u> to move some directories / directory trees.

Control+drag the files between windows with TOS 2.x and above.

u> 2. I don't know a way to rename a directory - the desktop lets me
u> change the names of the files, but only displays the names of the
u> directories.

I think you get this option if the directory already exists (not sure) but
you could just create the new directory anme and then Control+drag the files
again.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

120. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pinc6$30b$1@news.th-darmstadt.de>
Source record: 120142

Hi!

In article <5pgme5$541$2@news.chatlink.com>,
stinformer@chatlink.com (Rod McDonald) writes:
>: The GEMDOS found in TOS 1.02 isn't able to rename directories. Another
>: reason to upgrade it to 1.04 or, better, 2.06.
> ===...The man JUST WANTED TO KNOW HOW TO HANDLE A PROBLEM.
And what's the problem with suggesting to upgrade the TOS which will
solve his problems once and forever? And btw, there's no need to shout at
me.

> My suggestion
> is that while on the desktop he create another folder with the name he
> wants. Then copy the files from the old folder into the new folder and
> when done and you are sure things are OK in the new folder, just delete
> the old one by dragging it to the trashcan.
Well, I guess he's able to think of that workaround himself, but it's not
a way to just rename a folder. For that, he'll either have to upgrade his
TOS or use utilities which bypass the GEMDOS to do so.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

121. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pio2a$30b$2@news.th-darmstadt.de>
Source record: 120143

Hi!

In article <33BC06ED.2BB2@cfcsc.dnd.ca>,
Ken Macdonald <macdonal@cfcsc.dnd.ca> writes:
> well version 2.5 did not do fonts(GDOS), it was screen accelerator only
> AFAIK.
Nope, even the first versions of NVDI included a GDOS, but only for
bitmap fonts. Support for vector fonts first appeared in 3.0.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

122. FS: ST Dive Bomber $15

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: markreed@ptd.net
Message-ID: <5piqs5$br7$2@news.ptd.net>
Source record: 120144

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$15.00! plus 3.00 shipping.

512K and color monitor required, disk
Program unopened in original box in plastic wrap!

Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
and torpedos. Your mission is to sink the German battleship The
Bismark!
If interested, e-mail me at:
markreed@postoffice.ptd.net

123. Re: Q: tool to move/rename files and directories

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5piplr$kv3$1@newsserver.rrzn.uni-hannover.de>
Source record: 120145

Thomas Binder (gryf@hrzpub.th-darmstadt.de) wrote:
: Well, I guess he's able to think of that workaround himself, but it's not
: a way to just rename a folder. For that, he'll either have to upgrade his
: TOS or use utilities which bypass the GEMDOS to do so.

To make the information complete, one could add that MagiC is also
able to move a folder to another place inside the same partition. This
works with (V)FAT and HFS (MagicMac).

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

124. HELP! OUTLINE ART 3.0

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5piu2h$qb4@rock101.genie.net>
Source record: 120146

Greetings....

I have a Falcon with a SVGA monitor. It seems that OUTLINE ART 3.0 only works in 16 color mode. Is there any way to get it to work in 256 color mode?

-Tony-

125. Re: Using TOS 1.0 on STe...(Was: Help with Starglider)

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <33BD06DC.3510@prompt.de>
Source record: 120147

Mr Maddog wrote:
>
> The story so far...
>
> I went to a friend's house(one of the few Atari users in the area)
> and got a copy of the TOS 1.0 boot disk. My question is, how can
> load the TOS.IMG file into the 1040STe? I know that on the old 520
> ST's they had a bootstrap program for loading TOS on a disk.
>

You put the disk in your drive and switch the computer on. Whenever a ST is booting and searching for a disk, it is first looking for .IMG Files and possibly loads it.

Greetings Wolfgang

126. Re: Using TOS 1.0 on STe...(Was: Help with Starglider)

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pj2cd$m78$1@news.stortek.com>
Source record: 120148

In article <33BD06DC.3510@prompt.de>, Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
wrote:
>Mr Maddog wrote:
>>
>> The story so far...
>>
>> I went to a friend's house(one of the few Atari users in the area)
>> and got a copy of the TOS 1.0 boot disk. My question is, how can
>> load the TOS.IMG file into the 1040STe? I know that on the old 520
>> ST's they had a bootstrap program for loading TOS on a disk.
>>
>
>You put the disk in your drive and switch the computer on. Whenever a ST
>is booting and searching for a disk, it is first looking for .IMG Files
>and possibly loads it.
>

No.

Have you tried what you are talking about? That is simply wrong. At least with
the STs I have with TOS 1.0, 1.62 and 2.06.

Only the first STs with TOS on disk have a simple ROM that does what you say.
Not STs with TOS in ROM.

>Greetings Wolfgang

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

127. Increasing Falcon HD Space/SCSI Bus Timeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: "Jay T. Millar" <jmillar@eaglequest.com>
Message-ID: <33BD1C1E.67871039@eaglequest.com>
Source record: 120149
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hey All,

I haven't been in the Atari scene in a bit, so please cut me some slack. :)

I've got a Falcon I've installed Linux/68k on several times, but I keep running into the same problem:

My SCSI bus to my external drives always times out at the worst possible times during write operations
(very nasty problem for a UNIX system). I'm aware this is a known hardware problem with early Falcons,
and that there were things you could do to fix it, but I don't think I have the kind of time, motivation, or
resources to fix it permanently.

That being said, I'd like to increase my IDE harddisk space (whose interface doesn't time out) from the measely
80MB internal I've got in the thing. My true questions are these:

1) Can a run-of-the-mill EIDE harddrive which are so cheap nowadays be connected to the internal IDE interface
in some way? Provided I have the drive in an external case with its own power supply, would it simply be a matter
of running a new ribbon cable out of the Atari case? Are there any IDE communications problems with this setup?
How about Atari HD driver issues?

2) If I can't do #1, can I simply pick up another notebook size (2.5"?) harddrive and stuff it in the thing? I'd rather
do #1 because of the cost factor, but this solution seems the most straightforward answer to my problem. Anyone have any
recommendations where to buy these types of harddrives?

Well, thanks in advance for any advice! I'd really like to use my trusty Falcon030 in some productive capacity.
BTW, please respond via e-mail if possible.....

Jay T. Millar
Rochester Hills, MI USA
jmillar@eaglequest.com

128. tos on disk

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: dentech@ballarat.starway.net.au
Message-ID: <33bd0942.1862752@news.starway.net.au>
Source record: 120150

does any one out there have tos on disk i think there was 2 versions
on disk there was a ver 1.00 and a ver 1.04 ????

i have a st that needs tos on disk (no roms with this one)

129. $$ EASY AND LEGAL $$

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: a3@a.a
Message-ID: <33bcae87.0@news.genesisnetwork.net>
Source record: 120151

$50,000.00 for only $5.00 within 2 MONTHS?????
==========

You gotta be crazy! How on earth do you think you can buy 50 grand for lousy 5 bucks? Well, that's what I was wondering, too until I came across this letter.

First of all, IT'S PERFECTLY LEGAL! (Call 1-800-725-2161) if you have any questions about the following opportunity to make $50,000.00 and that probably WITHIN LESS THAN TWO MONTHS!

Well, here it goes:
A little while back, I was browsing these newsgroups, just like you are now, and came across an article similar to this that said you could make thousands of dollars within weeks with only an initial investment of $5.00! So I thought, "Yeah, right, this must be a joke," but like most of us I was curious, so I kept reading. Anyway, it said that you send $1.00 to each of the 5 names and address stated in the article. You then place your own name and address in the bottom of the list at #5, and post the article in at least 200 newsgroups. (There are thousands) No catch, that was it.

I knew that that was the opportunity I had waited for for a long time. I thought it was about time that the money of the world gets into the right hands! OURS, right? I never had a doubt that this thing will actually work and even if it didn't, what were 5 stamps and $5.00 for a try?

As I mentioned before, like most of us I was a little skeptical and a little worried about the legal aspects of it all. So I checked it out with the U.S. Post Office (1-800-725-2161) and they confirmed that it is indeed legal!

Now, that's how your story WILL sound like, too if you participate:

Well GUESS WHAT!!... with in 7 days, I started getting money in the mail! I was shocked! I still figured it would end soon, and didn't give it another thought. But the money just kept coming in. In my first week, I made about $20.00 to $30.00 dollars. By the end of the second week I had made a total of over $1,000.00!!!!!! In the third week I had over $10,000.00 and it's still growing. This is now my fourth week and I have made a total of just over $42,000.00 and it's still coming in ....

Let me tell you how this works and most importantly, Why it works....also, make sure you print a copy of this article NOW, so you can get the information off of it as you need it. The process is

very simple and consists of 3 easy steps:

STEP 1: Get 5 separate pieces of paper and write the following on each piece of paper "PLEASE PUT ME ON YOUR MAILING LIST." Now get 5 $1.00 bills and place ONE inside EACH of the 5 pieces of paper so the bill will not be seen through the envelope to prevent thievery. Next, place one paper in each of the 5 envelopes and seal them. You should now have 5 sealed envelopes, each with a piece of paper stating the above phrase and a $1.00 bill. What you are doing is creating a service by this. THIS IS PERFECTLY LEGAL!

Mail the 5 envelopes to the following addresses:

#1 Robert Jezil
114 Jefferson Ave.
Slidell, LA 70460

#2 Phil Walther Jr.
9495 Annapolis Lane North
Maple Grove, MN 55369

#3 C. E. Burkman
170 University Ave. W
Suite 12-129
Waterloo, Ontario
N2L 3E9

#4 A. Bailey
1207 Reeves Road
Plainfield, IN 46168

#5 J. Martin
P.O. Box 2292
Reston, Va. 20190

STEP 2: Now take the #1 name off the list that you see above, move the other names up (2 becomes 1, 3 becomes 2, etc...) and add YOUR Name as number 5 on the list.

STEP 3: Change anything you need to, but try to keep this article as close to original as possible. Now, post your amended article to at least 200 newsgroups. (I think there is close to 18,000 groups) All you need is 200, but remember, the more you post, the more money you make!

Don't know HOW to post in the newsgroups? Well do exactly the following:

FOR NETSCAPE USERS:
1) Click on any newsgroup, like normal. Then click on "To News", which is in the top left corner of the newsgroup page. This will bring up a message box.

2) Fill in the SUBJECT with a flashy title, like the one I used, something to catch the eye!!!

3) Now go to the message part of the box and retype this letter exactly as it is here, with exception of your few changes. (remember to add your name to number 5 and move the rest up)

4) When your done typing in the WHOLE letter, click on 'FILE' above the send button. Then, 'SAVE AS..' DO NOT SEND YOUR ARTICLE UNTILL YOU SAVE IT. (so you don't have to type this 200 times :-)

5) Now that you have saved the letter, go ahead and send your first copy! (click the 'SEND' button in the top left corner)

6) This is where you post all 200! OK, go to ANY newsgroup article and click the 'TO NEWS' button again. Type in your flashy subject in the 'SUBJECT BOX', then go to the message and place your cursor here. Now click on 'ATTACHMENT' which is right below the 'SUBJECT BOX'. Click on attach file then find your letter wherever you saved it. Click once on your file then click 'OPEN' then click 'OK'. If you did this right , you should see your filename in the 'ATTACHMENT BOX' and it will be shaded.

NOW POST AWAY!

FOR INTERNET EXPLORER:
It's just as easy, holding down the left mouse button, highlight this entire article, then press the 'CTRL' key and 'C' key at the same time to copy this article. Then print the article for your records to have the names of those you will be sending $1.00 to.

Go to the newsgroups and press 'POST AN ARTICLE' type in your flashy subject and click the large window below. Press 'CTRL' and 'V' and the article will appear in the message window. **BE SURE TO MAKE YOUR ADDRESS CHANGES TO THE 5 NAMES.** Now re-highlight the article and re-copy it so you have the changes.... then all you have to do for each newsgroup is 'CTRL' and 'V' and press 'POST'. It's that easy!! THAT'S IT! All you have to do is jump to different newsgroups and post away, after you get the hang of it, it will take about 30 seconds for each newsgroup!

REMEMBER, THE MORE NEWSGROUPS YOU POST IN, THE MORE MONEY YOU WILL MAKE!! BUT YOU HAVE TO POST A MINIMUM OF 200

If these instructions are too complex to follow, try Forte's "Free Agent." It is freeware for noncommercial use. To download it, simply use a search utility and type "Forte Free Agent". You should be able to find it.

That's it! You will begin receiving money from around the world within days! You may eventually want to rent a P.O. Box due to the large amount of mail you receive. If you wish to stay anonymous, you con invent a name to use, as long as the postman will deliver it. **JUST MAKE SURE ALL THE ADDRESSES ARE CORRECT.**

Now the WHY part:

This entire principle works because it is in a format of an upside down tree with thousands of branches. Everyone below you will see to it that the tree continues because they want to get money. Those below THEM will continue because THEY want to get the cash etc.

Out of 200 postings, say I receive only 5 replies (a very low example). So then I made $5.00 with my name at #5 on the letter. Now, each of the 5 persons who just sent me $1.00 make the MINIMUM 200 postings, each with my name at #4 and only 5 persons respond to each of the original 5, that is another $25.00 for me, now those 25 each make 200 MINIMUM posts with my name at #3 and only 5 replies each, I will bring in an additional $125.00! Now, those 125 persons turn around and post the MINIMUM 200 with my name at #2 and only receive 5 replies each, I will make an additional $626.00! OK, now here is the fun part, each of those 625 persons post a MINIMUM of 200 letters with my name at #1 and they each only receive 5 replies, that just made me $3,125.00!!! With a original investment of only $5.00! AMAZING! And as I said 5 responses is actually VERY LOW! Average is probable 20 to 30! So lets put those figures at just 15 responses per person. Here is what you will make:

at #5 $15.00
at #4 $225.00
at #3 $3,375.00
at #2 $50,625.00
at #1 $759,375.00

When your name is no longer on the list, you just take the latest posting in the newsgroups, and send out another $5.00 to names on the list, putting your name at number 5 and start posting again.
The thing to remember is that thousands of people all over the world are joining the Internet and reading these articles everyday, JUST LIKE YOU are now!! And this will go on and on and on and on.... get the picture? Well, there's 5,000,000,000 people on the world and most of them will eventually end up being hooked into the internet. So there are virtually unlimited resources. Of course this will work the best at the very beginning so the faster you post, the better for YOU!

So can you afford $5.00 and see if it really works?? I think so! People have said, "what if the plan is played out and no one sends you the money? So what! What are the chances of that happening when there are tons of new honest users and new honest works?? I think so... People have said, "what if the plan is played out and no one sends you the money? So what! What are the chances of that happening when there are tons of new honest users and new honest people who are joining the Internet and newsgroups everyday and are willing to give it a try? Estimates are at 20,000 to 50,000 new users, every day, with thousands of those joining the actual Internet. Remember, play FAIRLY and HONESTLY and this will work. You just have to be honest. Make sure you print this article out RIGHT NOW, also.

Try to keep a list of everyone that sends you money and always keep an eye on the newsgroups to make sure everyone is playing fairly.

Remember, HONESTY IS THE BEST POLICY. You don't need to cheat the basic idea to make the money!!

GOOD LUCK to all and please play fairly and reap the huge rewards from this, which is tons of extra CASH. **By the way, if you try to deceive people by posting the messages with your name in the list and not sending the money to the rest of the people already on the list, you will NOT get as much. Someone I talked to knew someone who did that and he only made about $150.00, and that's after seven or eight weeks! Then he sent the 5 $1.00 bills, people added him to their lists, and in 4-5 weeks he had over $10k. This is the fairest and most honest way I have ever seen to share the wealth of the world without costing anything but our time!!! You also may want to buy mailing and e-mail lists for future dollars.

Please remember to declare your extra income. Thanks once again...

130. Update: Matrixx' Hellish Web Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5pjacb$9kv@legends.cet.com>
Source record: 120152

```
===> Matrixx' Hellish Web Page <===
===> http://www.cet.com/~danbrown/ <===

===> Update 7-3-97 <===

STiK 1.12
A-FTP 1.2b
Atari IRC 0.73
-IRC Snd files .63+
Ant Mail 0.79
CAB 1.50
CAB: 030 1.50
CAB: Mintnet 1.77
CAB: OVl 1.25
CAB: Cache Ed 0.50
CAB: DSP OVL 1.00
Check-M 1.10
Dialer 0.85
Finger 1.30
FracIRC 1.10
Forcast 0.40
Gluestik 02b4
MG FTP 1.03
Newsie 0.78
Popwatch 2.01
Telnet 2.01
WWW Install 1.00
((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@cet.com ))(( To Turn Data Into ))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

131. drivers for the HP5L

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: cwesterh
Message-ID: <33bd2b5c.111582525@news.utrecht.nl.net>
Source record: 120153

I just bought a HP5L and like to make the most of it. Does anyone know where I can get drivers for Calamus SL, NVDI and Papyrus.

While I am at it: where do I find the PCL-codes to use? (Setting the printer in Ecomode.)
Is it true that the tonercartridge can be refilled?

Cecil.

132. Web page update

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5pja7e$9kb@legends.cet.com>
Source record: 120154

```
===> Welcome To <===
===> Matrixx' Hellish Web Page <===

===> Update 7-3-97 <===

STiK 1.12
A-FTP 1.2b
Atari IRC 0.73
-IRC Snd files .63+
Ant Mail 0.79
CAB 1.50
CAB: 030 1.50
CAB: Mintnet 1.77
CAB: OVl 1.25
CAB: Cache Ed 0.50
CAB: DSP OVL 1.00
Check-M 1.10
Dialer 0.85
Finger 1.30
FracIRC 1.10
Forcast 0.40
Gluestik 02b4
MG FTP 1.03
Newsie 0.78
Popwatch 2.01
Telnet 2.01
WWW Install 1.00
((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@cet.com ))(( To Turn Data Into ))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

133. FS: 7-4-97

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5pjafk$9l0@legends.cet.com>
Source record: 120155

7-4-97 >>>>>> [][] ATARI Clearence SALE [][] <<<<<< 7-4-97

I've had a couple of people interested in the stuff below, but all of
them fail to get back to me. If your one of those people, and your
still interested get back to me asap. First come, first serve.

()()()()()

Item : Complete System
Computer : Mega 4 w/ 4mb RAM and TOS 1.04
Monitors : Monochrome (SM124) * AND * Color (SC1224) w/ Monitor master
Software : Over 100 original games (100's of disks!) plus
productivity software. Also MANY magazine disks
Comments : Also includes joysticks, Mouse, and a Modem
Comments : The Mega4 has the original box and manual!

Asking : $250 + shipping

I'll throw in whatever else you want (within reason) from the misc area
that your interested in.

()()()()()

Item : Complete External Hard drive setup
Host Type: ICD Link
Megabytes: 139mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $150 + shipping

I'll be happy to load the hard drive with shareware/pd software.

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : ATARI LAZER 'adapter' box. I can't remember what these are
called.
Comments: But they are the boxes that plug into the computer
and the lazer printer plugs into this box. Comes with the
Lazer printer cord. And 1 DMA cable (as it's built into the
box) This box also has a DMA pass-threw.

Item : 6 (?) MFM hard drive mechs.
Comments: I don't know what works, and what doesn't. They all did work
when I put them in the box, but I cannot test them at this
point.

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : ST Sound Digitizer
Comments: Made by Hippo, includes software and cartridge

Item : Video 1000-ST
Comments: Includes Cart and german (paper) docs. Screen rez enhancer (?)

Item : Video Key
Comments: Lets you hookup your atari to a TV

Item : Mouse Master
Comments: Lets you click over between a mouse and a joystick on 1 port
(usually 0)

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do)

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

Internet: danbrown@cet.com

Thanks for your time!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))

134. Fun Compo?

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: !ynoT
Message-ID: <33bd3220.33416540@news.airtime.co.uk>
Source record: 120156

I Have the facilities on my web page for forms, I have made myself a nice little feedback form for anyone who has used any of the STOSSER software titles hint hint :)

I want to make an ATARI Quiz.. But I havn't got the brains it would seem :).....I need someone to write me a sort of Article all about ATARI.....But with keywords highlighted..

eg "The best Home Computer is an *Atari* Computer because"...

I would then convert the whole text to html, and at the appropriate place replace the highlighted words with a form box.. the user fills in all the words... 20, 30 40.words I don't care..
So who can write a largish piece to be used as a quiz.. everyone submitting there answers will be placed in a table.. ie:winner at top etc.. if plenty of people get=score then first answeer is at top, spelling etc and correct use of capitols etc will with all the correct answres make for a perfect score,

It would be perfect if whoever?.. could make a new one every month.. :)
All credits will be given to quiz maker of course :)

So who has some time to spare?

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood) ICQ=1914608
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

135. Re: Atari Memory Upgrades in UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pjih8lob1@roch.zetnet.co.uk>
Source record: 120157

On 3 Jul 1997 22:06:05 , David Harcourt wrote:
>I've got an Atari ST520FM, and I want to upgrade its memory to run
>Cubase. I've got phone numbers of a couple of companies who can do this,
>but they're no more than names to me.
>
>Does anyone have any recommendations of good companies, or horror
>stories about bad ones?

You can do this yourself with easy to fit memory expander boards - no
need to rely on engineers.

Dave, at The Upgrade Shop, has Marpet boards which take regular SIMMs.
His prices (with SIMMs):

2Mb £48
4Mb £72

Give him a call on 01625-503448

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

136. "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <133_SSweet@fortress.org.uk>
Source record: 120158

```
FROM: SSweet@fortress.org.uk
SUBJ: "ResourceMaster" available!

h>> http://home.sn.no/~hallvart/temp/rscmastr.zip (166 Kbytes)

h>> It'll be available for a couple of weeks before I remove it.

PW> Could someone please upload it to Fanfiles or the BBS system so that
PW> those of us without Internet access could download it too? Pretty
PW> please???

Pete, if you pass the URL to KevO i'm sure he'l go surf it out for you.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Is it a Bird?, Is it a Plane?, No!, Worse!, its the bloody moderator!.

--
```

137. FREE! Atari SX212 Modem

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: chess@io.com
Message-ID: <5pjksg$ik5$1@nntp-2.io.com>
Source record: 120159

I need to get rid of this 1200 baud classic, I just can't stand to throw it
away and I can't carry it around anymore. It is in perfect condition with AC
adaptor and manual. All I ask is $10 to cover packing and shipping. I hope some
collector will give my baby a nice home.
Please respond by email, since I won't be checking back here.
Damon, Austin, TX
chess@io.com

138. Re: BBS nostalgia

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: skeezix@interlog.com
Message-ID: <5pjnds$qdl@gold.interlog.com>
Source record: 120160

In article <33b879fb.1159803@news.airtime.co.uk>, <comp.sys.atari.st> wrote:
>On 29 Jun 1997 19:01:24 -0400, skeezix@interlog.com (Jeff Mitchell)
>wrote:
>
>> Do you think people woudl actually use it? For uber-wank value? :P
>
> As a matter of interest only...just exactly what is "uber-wank" ...

My connection is too slow right now for me to pull out the
hackers dictionary.. but I shall elucidate..

"wanking" is commonly used to describe any process, which in its
field, is going over the top. In music, for instance, it could be
considered a "particularly wankful solo" if a guitarist goes nuts, does a
good looooong loud super fast solo, iof thats not the norm for the style
hes performing in. Likewise, having a "Hello World" program with a huge
hypertext helpfile and graphical visuals (see the FSF's Helloworld...) is
wankful.

"uber" tends to imply "the most". An "ubergeek" is an ultrageek.

"uber-wank" is the ultrawank, or "people would use this
BBS-emulator, even though its soooo bad, but because its SOOOO!! bad".

Pardon the grammar.. I've got less than 300bps, effective, I
think today :P

Jeff

--
SLvH | "Good - bad - I'm the guy with the gun."
Jeff Mitchell | "Hail to the king, baby."
skeezix@io.org | -- Bruce Campbell, Armies of Darkness

139. Re: Increasing Falcon HD Space/SCSI Bus Timeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33BD6128.2FFB@cfcsc.dnd.ca>
Source record: 120161
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Jay T. Millar wrote:
> Hey All,
> I haven't been in the Atari scene in a bit, so please cut me some
> slack. :)
> I've got a Falcon I've installed Linux/68k on several times, but I keep
> running into the same problem:
> My SCSI bus to my external drives always times out at the worst possible
> times during write operations

not just UNiX, how about MIDI?!

> (very nasty problem for a UNIX system). I'm aware this is a known
> hardware problem with early Falcons,
> and that there were things you could do to fix it, but I don't think I
> have the kind of time, motivation, or
> resources to fix it permanently.
> That being said, I'd like to increase my IDE harddisk space (whose
> interface doesn't time out) from the measely
> 80MB internal I've got in the thing. My true questions are these:
>
> 1) Can a run-of-the-mill EIDE harddrive which are so cheap nowadays be
> connected to the internal IDE interface
> in some way? Provided I have the drive in an external case with
> its own power supply, would it simply be a matter
> of running a new ribbon cable out of the Atari case? Are there any
> IDE communications problems with this setup?
> How about Atari HD driver issues?

Yes. get HD Driver (almost up to version 7.0) and you can attach
2 IDE(or EIDE) drives. I would keep the cable length as short as
pssible though. I think CBHD can do this also, but I've no experience
with it.

> 2) If I can't do #1, can I simply pick up another notebook size (2.5"?)
> harddrive and stuff it in the thing? I'd rather
> do #1 because of the cost factor, but this solution seems the most
> straightforward answer to my problem. Anyone have any
> recommendations where to buy these types of harddrives?

I myself went for this option. I put in a 280$ 1.3GB 2.5" IDE hard drive
inside my Falcon. Get an notebook hardrive, a used notebook drive
would be the best price wise. 25" drives are getting less expensive.

> Well, thanks in advance for any advice! I'd really like to use my
> trusty Falcon030 in some productive capacity.

> BTW, please respond via e-mail if possible.....................
>
> Jay T. Millar
> Rochester Hills, MI USA
> jmillar@eaglequest.com

--
thanksmerci**danke**slainte*mhath**tusen*takk**********************
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

140. Re: drivers for the HP5L

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <868056202_OASIS_@club.innet.be>
Source record: 120162

In article <33bd2b5c.111582525@news.utrecht.nl.net>
cwesterh[remove-this]@dds.nl (Cecil Westerhoff) said:-

>I just bought a HP5L and like to make the most of it. Does anyone know
>where I can get drivers for Calamus SL, NVDI and Papyrus.
>
Hoi,

The printer drivers for the HP Laserjet will work with the HP5.
Calamus has two HP4 drivers: HP_LJIV.CDT and HPLASERJET4.CDT
NVDI 4 comes with a driver for the HP4.
Papyrus 5 has a combined printerdriver: HP Lazerjet4/ driver.
AFAIK these drivers can only be obtained from the programmakers
itself.

>While I am at it: where do I find the PCL-codes to use? (Setting the
>printer in Ecomode.)

On the Net you can find an utility called HPEXPL15.ZIP. I don't know
where however but if you want it let me know. I'll put it on the
Belgian ftp-site 193.190.205.13 archive/atari/incoming.
This utility is for the HP4 but it will work with the HP5 too.
You can do about everything with this program. Changing fonts, setting
to ecomode, setting REt, etc. You can use it as program on its own or
as an acc or as autofolder program. The archive contains even a driver
for the old trusty 1stword+.

There is also somewhere out there a HP configuration CPX. Again I
don't know where I've found it.

Hope this help

Doei,
martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

141. Re: HELP! OUTLINE ART 3.0

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <868056294_OASIS_@club.innet.be>
Source record: 120163

In article <5piu2h$qb4@rock101.genie.net>
t.poling2@genie.com (Tony R. Poling) said:-

>Greetings....
>
>I have a Falcon with a SVGA monitor. It seems that OUTLINE ART 3.0 only
>works in 16 color mode. Is there any way to get it to work in 256 color
>mode?

Has your Falcon enough memory? Outline Art is a RAM consuming
application. At the time my TT had only 4 mb RAM I could only use the
2mb version of Outline Art.
AFAIK you can't configurate Outline Art to run with a specific
color mode. If your computer runs in 256 color mode Outline Art will
run in that mode.
BTW: Maybe a silly question but are you sure that your Falcon runs in
256 color mode?

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

142. Re: ftp.ibp.fr (Cnam) down?

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <868056466_OASIS_@club.innet.be>
Source record: 120164

In article <867719224_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> In article <33b5a0d4.857049@nntpserver.swip.net>
> kock@kockens.pp.se (J Kock) said:-
>
>>No, its not down, but it is so slooooooow. It takes about 5 minutes to
>>just logon, and then it takes another 5 minutes to go to the Atari
>>directory, and then you pull the plug in anger...
>
> Today I tried to download something, after 29 minutes I had only the
>first 7 Ko of my file... That's 4.12 cps :(

I don't know why but it seems that with CAB ibp runs slow. It takes
ages before I am where I want to be. However with aFTP (MiNT version)
or Oasis 1.35 things runs smootly. Most of the time I can download
files with a speed of 2800 cps or higher. Unfortunately not always
sometimes I can't get higher of 600 cps. Maybe there was to many
people online that moment.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

143. Disc TOS (was: Using TOS 1.0 on STe)

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <33bd7827.0@comnet.co.nz>
Source record: 120165

Nicholas Bales, Toulouse, France (bales@garonne.stortek.NOSPAM.com) wrote:
> Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de> wrote:
> >Mr Maddog wrote:
> >>
> >> The story so far...
> >>
> >> I went to a friend's house(one of the few Atari users in the area)
> >> and got a copy of the TOS 1.0 boot disk. My question is, how can
> >> load the TOS.IMG file into the 1040STe? I know that on the old 520
> >> ST's they had a bootstrap program for loading TOS on a disk.
> > >
> >>You put the disk in your drive and switch the computer on. Whenever a ST
> >>is booting and searching for a disk, it is first looking for .IMG Files
> >>and possibly loads it.

> No.

> Have you tried what you are talking about? That is simply wrong. At least with
> the STs I have with TOS 1.0, 1.62 and 2.06.

> Only the first STs with TOS on disk have a simple ROM that does what you say.
> Not STs with TOS in ROM.

The very first ST's released in mid 1985 were like that (lobotomised boot roms that relied upon a disc loaded TOS). But the ability to load a disc-based OS in the same manner is still present in all of the TOS-in-ROM ST family. (This is the way games discs load at boot time, BTW)

I owned a TOS 1.02 Mega4 ST when someone gave me a copy of old, slow and very obsolete Disc-TOS 1.0 some years ago (to test against the custom Tariland disc magazine program I had written). It [Disc-TOS 1.0], and the later disc version of TOS 1.04 needed an executable boot sector which would load the TOS.IMG file into memory and execute it - simply having the TOS.IMG file was not enough. (simply running the TOS.IMG file was not enough either, and would corrupt whatever data your current OS had placed in memory)

One simply put the disc in and switched the computer on. The ROMs resident in the computer (irrespective of version) would look for an executable disc (the boot sector had executable code in it as well as a different set of flags which meant "Boot me" as opposed to most discs which mean "Ignore me, I'm normal"). When it found one, it would load the file named in the bootsector, and pass control to the bootsector code.

AFAICR, Disc-TOS 1.0 was a single sided disc with 80 tracks. The TOS 1.0 TOS.IMG file was 206-odd thousand bytes long. (1.04's IMG was 196588-ish

in size). This would leave around 150k of free space on disc, which, I believe, was used for the control panel, VT-52 emulator, and sample app.

TOS 1.0 disc only allowed four DAs. I believe that ROM-TOS 1.0 extended this to six, where it stayed until GEM AES 4 came along. (Falcon TOS [containing AES 3.4] may have increased it from six DA's, but I am unable to comment as I do not have a Falcon)

I have no idea where the disc with TOS 1.0 is nowadays - otherwise I'd try to locate it and probably extract the boot sector and post details.

(I've had a TT for five years now, and the old, sluggish Mega4 I bought in 1990 is now in storage, along with many/most of it's discs).

In a moment of weakness/curiousity I found that Disc-TOS 1.0 and TOS 1.04 on-disc aren't usable on the TT [which has TOS 3.05]

--

Any email sent to my address will bounce, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

--

Quote For The Month:

(From an infomercial currently playing on New Zealand Television)

"What do our customers tell us about using the Pure Water Distiller?"
"... [The Water] is so easy to drink, compared to other water"

Yeah, I agree. Whenever I want to drink normal water, I have to consult a _really_big_ instruction manual - and even then, it takes me half an hour before I can start to drink, because there aren't any pictures showing me how. But with the Pure Water Distiller, they include a simple one-page leaflet - WITH PICTURES!! - that show me how to drink water...

144. F.S. TT030 2/4meg&NOVA Video Card

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: Tory Jenner <toryj@prodigy.net>
Message-ID: <33BD938F.639453FC@prodigy.net>
Source record: 120166

REPLY TO: Brett Nair
C/O evolnad@aol.com

Greetings!

Alas, alack, I am ready to finally part with my Atari and enter the yonder of other OS. Here it goes:

Atari TT030 with 2meg ST ram and 4meg TT ram. Nova Video card. Magic and NVDI included. Also Atariworks, etc. Too much to list. Functional StiK/CAB/Newsie/AntMail set-up. Not selling monitor.

Comes with 1.4meg floppy, USR 14,000b modem, 1 internal 105meg Quantum SCSI and 1 external ICD ADSCSI box with another 105meg Quantem HD.

$600/best offer
Prefer SF/Bay Area Local sale

REPLY TO: Brett Nair
C/O evolnad@aol.com
or leave MS - (415)292-7364

145. Re: CAB 2.0

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <RzF-DPk.villarreal@delphi.com>
Source record: 120167

Joe M. Villarreal <villarreal@delphi.com> writes:

>Claude Bourgoin <claude@ime.net> writes:
>
>>Does anyone know if CAB 2.0 is commercially available yet. And if it
>>is it available in North America and from what distributor in North
>>America.

Chro_Magic Software is selling Cab 2.0. Their toll-free number is
1-888-660-4041 or you can leave e-mail to JimCollins@delphi.com

146. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-04 00:00:00 UTC
From: Keith Jackson <enxkj@unix.ccc.nottingham.ac.uk>
Message-ID: <33BCC55B.7538@unix.ccc.nottingham.ac.uk>
Source record: 120168

Steve Sweet wrote:
>
> Why not use the latest version and have an NVDI.INF that points to a folder
> with only a couple of your most used fonts in it.

'Cos I'm an idle git! :>

Basically, I have a working system and I don't see any advantage in NVDI
3 or later which would make it worth my while changing to it full time.
There are limits on the minimum size for the font buffers, IIRC, so
there's still a problem with it gobbling memory. Besides, I only need
monospaced fonts when I'm in normal (BBS) mode so there's no real
advantage in having Speedo or True Type fonts available. It might be
different if I could afford to buy a RAM upgrade for the Falcon but
that's not on for the time being.

Regards,
Keith

--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

147. I need LTN ideas

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <544rRCADUjvzMwp3@shaw1.demon.co.uk>
Source record: 120080

Hi,

Remember my Learn The Net programme?
Well - I've nearly finished school for 7 week and
I thought I would get it updated and up to a good
standard. The only trouble is I need Ideas.

I have a few ideas and tutors but what do
you want in it.
It will be a bit harder for me to do now
with me not using my Atari on the Internet
but I can still do it.

All I need to know is 2 things.
Do you want me to do it?
Any ideas?

Post your ideas to this newsgroup or my email address.

Thanks for listening
Stuart

--
****
* EMAIL:- Stu@shaw1.demon.co.uk AND stu_shaw@hotmail.com *
* IRC:- Stu CHANNEL:- #atari ICQ=1007962 *
****

148. WTD: Geneva in the UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Luke Chatburn <LChatburn@btinternet.com>
Message-ID: <01bc8964$e9719040$f92d63c3@default>
Source record: 120081

I am looking for a cheap copy of Geneva for my ST, I live in the UK, so if anyone has a copy for sale...
Email: LChatburn@BTInternet.com

149. FS: book "Atari ST Internals"

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: forsale@magicpubs.com
Message-ID: <19970705094149216 67@gonzoppp10.cybernw.com>
Source record: 120082

"Atari ST Internals, The Authoritative Insider's Guide"
Paperback. A Data Becker book published by Abacus Software

ISBN 0-916439-46-1

$5 plus $3 shipping

Located in Portland, Oregon

--
For more for sale info visit:

http://www.magicpubs.com/4sale/

150. Re: Increasing Falcon HD Space/SCSI Bus Timeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <c4b_9707050939@ronly.org>
Source record: 120083
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On 04 Jul 97, after being fired by Jack Tramiel, "Jay T. Millar" said:

JTM> 1) Can a run-of-the-mill EIDE harddrive which are so cheap nowadays
JTM> be connected to the internal IDE interface in some way?

I don't know.

JTM> 2) If I can't do #1, can I simply pick up another notebook size
JTM> (2.5"?) harddrive and stuff it in the thing? I'd rather
JTM> do #1 because of the cost factor, but this solution seems the
JTM> most straightforward answer to my problem. Anyone have any
JTM> recommendations where to buy these types of harddrives?

Yeah, I just installed a new 1.08 gig drive inside my Falcon. I went with a Toshiba, because another Falcon owner had already confirmed that it worked (that and it was about the cheapest gig drive I could find). I've also heard Fujitsu, Conner, Seagate, Quantum and Maxtor recommended for internal Falcon drives.

As for where, I bought mine for $199 at COMPU.D (800-929-9333). I paid another total of $20 to have it shipped 2nd day (though I actually received it in less than ONE day, via Fed Ex). The total of $219 was at least as cheap as everyone else wanted just for the drive itself, without shipping. Needless to say, I recommend these guys very highly.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

151. PROFILE 2 v2.21 now available

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <ECuwz3.68I@cix.compulink.co.uk>
Source record: 120084

PROFILE 2 v2.21 *THE* Atari system analyser is now available.
This is a major upgrade on the v2.14 released 2 years ago.

This is *the* most comprehensive system analyser available and fully
compatible with all Atari machines and Atari emulators and operating systems
including MultiTOS, MagiC, MagiCMac, MagiCPC, Geneva, GEMulator, STonX,
PaCifiST.

PROFILE 2 is a modern design GEM program with an easy to use and thorough
interface which includes:

Choice of system screen fonts

Amodal dialogs in windows

Submenus

Full keyboard or mouse control

ST-Guide context-sensitive help using ST-Guide either as an accessory or
from disk

Any page, series of pages or whole report can be sent to the printer, a
disk file or the clipboard

Printer initialisation string

User-defined report label

Configuration saved to disk

GEM-List keyboard standard compliant

The report is most thorough, consisting of the following:

1 Hardware, TOS and Display
2 Memory
3 Drives
4 pun_info Structure
5 File System Limits and Capabilities
6 Floppy Disk Drive A Check
7 ROM Cartridge
8 Serial Devices - Current Settings
9 Miscellaneous Falcon030 Details
10 AES
11 VDI Drivers
12 Installed Fonts
13 Multitasking System
14 Multitasking System - Configuration File

15 Multitasking System - GEM.CNF File
16 AV Server Protocol Status
17 Important System Configuration Addresses
18 Operating System Header Block
19 Program Basepages
20 AES Internal Shell Buffer - Installed DESKTOP/NEWDESK.INF File
21 AES Internal Shell Buffer - The Installed Configuration
22 Control Panel Settings and GDOS
23 GDOS - ASSIGN.SYS File
24 GDOS - EXTEND.SYS File
25 AUTO Folder Programs
26 Current Accessories
27 Current CPX Modules
28 Currently Running AES Processes
29 Vertical Blank Interrupts
30 Cookie Jar Configuration
31 Cookie Jar Interpretation
32 Environment Variables
33 System Variables
34 Exception Vectors - First 32
35 Exception Vectors - TRAPs
36 Exception Vectors - FPU and MMU Interrupts
37 Exception Vectors - MFP 68901 Interrupts
38 Exception Vectors - TT MFP and SCC Interrupts

Each page consists of many items and can run to hundreds of lines each.

XBRA and XNAM compliancy can be checked for on System Variables and Exception Vectors via a dialog or double-clicking on the relevant line in the display window.

PROFILE 2 is shareware and costs a minimum of 5 UK Pounds to register. This provides a key which gives you access to all parts of the program. All printing and disk operations are unavailable in the non-registered version.

The filename will always be PROF2_xx.ZIP where 'xx' denotes the minor version number, in this case PROF2_21.ZIP.

The latest version will always be available from:

The Linnhe Computing web site:
http://www.stsd.demon.co.uk/linnhe.html
specifically:
http://www.stsd.demon.co.uk/profile2.html

CIX:
atari.st conference current filelist topic (such as atari.st/files97).

FTP:
ftp.demon.co.uk (158.152.1.44) /pub/atari/ directory.
ftp.uni-paderborn.de (131.234.22.34) /atari/tools/util directory.

BBS networks:
FAN base FAN.UTIL.MISC

PD Libraries:
Floppyshop and FaST Club.

Slainte mhath
Mark

--
* Mark S Baines *
* Linnhe Computing - Quality Atari Software *
* Inver, Scotland *
* http://www.stsd.demon.co.uk/linnhe.html *

152. This news group is invited to a Secret online book ! All Ages Welcome!

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Robert Anderson <megacash4u@hotmail.com>
Message-ID: <5plv10$im1@news1.mnsinc.com>
Source record: 120085

You are about to learn how ordinary people can simply and easily achieve the once thought un-achievable. These Secrets will work for anyone. Simply apply them. This online book is one to study. Write any ideas or notes down. Read this one Secret at a time. Taking notes as ideas cross through your mind. Do not skip any Secrets. I have arranged the Secrets to increase your readiness for the coming Information. Each Secret builds on the other for maximum results. I wrote this online book for you in a way that simplifies understanding. This should make the secrets easier to apply. Enjoy!

CLICK HERE TO GET STARTED!!!
http://members.aol.com/Lesson4u

153. Games Games Games

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Tim Nutt <tim.angi@virgin.net>
Message-ID: <01bc8976$2e2d53c0$a044a8c2@timnutt>
Source record: 120086

I have over 100 orginal (with instructions) games on floppy.

They are the best games of their time.

Any offers?

e-mail: tim.angi@virgin.net

154. Re: The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: ardent@cix.compulink.co.uk
Message-ID: <ECv01F.EAn@cix.compulink.co.uk>
Source record: 120087

In message
<2034_GCampbel@cameo.co.remove.to.reply.uk>GCampbel@cameo.co.remove.to.reply.uk,
GCampbel@cameo.co.remove.to.reply.uk said:

> FROM:gcampbel@cameo.co.uk (Gordon Campbell)
>
> Hi All,
>
> Does anyone know whether The Upgrade Shop has an E-mail address? Thanks
> in advance,
>
> Gordon. E-mail:gcampbel@cameo.co.uk
>

Well if they have they're keeping remarkably quiet about it, nothing in
their adverts or documentation with the stuff they sell.

Cheers,

Roy

155. Re: Printing with pagestream

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19970705225701.SAA26192@ladder01.news.aol.com>
Source record: 120088

Try loading a print driver that can handle color for your printer. I use pagestream 2.2 all the time to print in color. Does a good job at it. Yes I wish I could see all the colors on the screen though. I am using a HP 560C printer.

Good luck
DWMoar@AOL.COM

156. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5pmkkq$a1o$1@scanner.worldgate.com>
Source record: 120089

Ken Macdonald <macdonal@cfcsc.dnd.ca> wrote:

: well version 2.5 did not do fonts(GDOS), it was screen accelerator only
: AFAIK.
: still worth it!
: The first NVDI version that did fonts(GDOS) was version 3 and it did
: bitmap, Speedo and true type fonts only.

Actually, 2.5 did do GDOS fonts, just not Speedo or True Type fonts, only
bitmap.

Leslie

157. ST Keyboard & mouse.

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: ikat@dircon.co.uk
Message-ID: <33bededa.7363438@news.dircon.co.uk>
Source record: 120090

Hello There,

I have a problem with a 1040stfm.
the mouse will wonder all over the screen.
use the alt key & the arrows works ok.
I think the problem is in the port. but the
port is in the keyboard PCB. does anyone
know where I can get a new keyboard ?
pref. in the UK if so please email me at
ikat@dircon.co.uk

Thanks.

158. Re: Disc TOS (was: Using TOS 1.0 on STe)

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.net>
Message-ID: <Pine.UW2.3.95.970705205203.27142A-100000@reality>
Source record: 120091

On 4 Jul 1997, Gaven Miller wrote:

> > Only the first STs with TOS on disk have a simple ROM that does what you
> > say. Not STs with TOS in ROM.
>
> The very first ST's released in mid 1985 were like that (lobotomised boot
> roms that relied upon a disc loaded TOS). But the ability to load a
> disc-based OS in the same manner is still present in all of the TOS-in-ROM
> ST family. (This is the way games discs load at boot time, BTW)
>
> I owned a TOS 1.02 Mega4 ST when someone gave me a copy of old, slow and
> very obsolete Disc-TOS 1.0 some years ago (to test against the custom
> Tariland disc magazine program I had written). It [Disc-TOS 1.0], and the
> later disc version of TOS 1.04 needed an executable boot sector which
> would load the TOS.IMG file into memory and execute it - simply having the
> TOS.IMG file was not enough. (simply running the TOS.IMG file was not
> enough either, and would corrupt whatever data your current OS had placed
> in memory)

From what I do know of bootsectors, there is one that will automatically
run any program called COMMAND.PRG(which orginaly is a CLI thing) before
even loading the desktop.

Can I renamed TOS.IMG to COMMAND.PRG and have it run normally? I can
easily make the bootsector with DC Formater, which has other ones like
booting in Medium rez. Or is the image file far differnt from a normal
executible program?

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

Eric Noss
a.k.a
Mr. Maddog

159. Program to list file-paths>file?

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2844_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120092

Nostrodamus phrophesised this from SSweet@fortress.org.uk to All...

Hi SSweet@fortress.org.uk!

[Startmeup]
HS>>> Sure, but it's not too hard doing it manually. The error messages
HS>>> after rebooting are a slow way of checking things out, but they're
DC>> True, but writing the kurzels helped visualise the pop-up hierarchy

S> Wossamarra, mine to deeply nested for you. 8~))
(g) I'm still getting there!

Good tip about quitting and restarting SMU, I'd spotted that one already!

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

160. Re: HELP Atari Tos

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2843_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120093

Nostrodamus phrophesised this from darkwing@ica.net to All...

Hi darkwing@ica.net!

d> Now that it is working(booting properly)there is still something that
d> is not working. Everey time i want to read a disk in the drive it is
d> telling me that there is nothing on the disk. It reads the disk but
Try an experiment with a disk that you don't wish to keep the progs on.

Put the disk in the drive, click on the A drive icon and choose 'Format disk'
from the file menu.

Once the format has finished, save the desktop (can't remember the menu
location for this), and see if the file "desktop.inf" appears in the
directory listing for that drive when you double-click the icon.

That sould give you some idea if the drive is faulty, it's not unknown.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

161. NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2840_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120094

Hi lambross@ath.forthnet.gr, on 03 Jul 97 you wrote: ...respect, brethren
l>
l> I heard (read) a lot ...about NVDI, so I bought the 2.5 version and I
l> tried to install it but nothing happens.I read about more fonts,
l> screen speed ... but the machine (STE,TOS 1.6, 4mb RAM, SYQEST 135)
l> goes slower now than before (I used to run TurboB&W)

What is TurboB&W? If it's what used to be known over here as TurboST then I think you are right - NVDI is slower. The benefits were more to do with retaining compatibility with new standards by replacing the VDI than raw speed, in my experience. When I switched from QuickSTe to NVDI the slowdown was clearly noticeable.

When it comes to compatibility with software like 2in1 or Kandinsky, though, I think you'll find that NVDI is essential rather than the alternatives.

l> Please write any info you have about NVDI because it seems I don't
l> now the alphabet.

Install it to your Auto folder - that's about all there is to it...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

162. NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2842_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120095

Nostrodamus phrophesised this from Harry to Derryck...

Hi Harry!

w>>>> Is there a way to have NVDI load the fonts into ST Ram instead of

DC>> 'scuse me for butting in H ol' bean, what's the issue here?
HS>
HS> From my pov I'm trying to get static data into the smaller memory
HS> block, so that I can leave TTRAM for all the useful stuff. NVDI seems
OK, good thought.

HS> Before anyone says it yet again, I know that it should already be
HS> using STRAM, but the fact remains that it doesn't (using Profile or
HS> Freemem).
I know that I've asked this question before, doesn't the Atari laser require
that drivers should run in ST RAM, taking this line of thought further should
mean that NVDI should also load to ST RAM? The fact that it doesn't would
seem to argue against that.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

163. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <41078656_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 120096

In article <5pl920$11u$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) wrote:-

>I've d/led it. Shall I stick it on 42BBS?

Roger if you want to throw it over to me I'll hatch it into FAN
soeveryone can share it.

>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

^^^
|
+-- Grin.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

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164. Cassette Labels

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Tim Vanns <sumo@zetnet.co.uk>
Message-ID: <19970705064311709 38@zetnet.co.uk>
Source record: 120097

Does anybody know where I can get a Audio Cassette label programe
that will work on a Falcon and Epson Stylus Inkjet?

The program I had been using worked with my 24 pin printer, but
prints a double line down the centre of the label when I use the Stylus.

Any help will be most grateful.

Thanks in Advance

Tim

165. Mega 1 and Software FS (US)

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <5pk35d$o4i@alexander.INS.CWRU.Edu>
Source record: 120169

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Atari Mega 1 Computer. This was not released in the U.S.
Same as a Mega 2 or Mega 4 execpt it has 1 Meg of RAM.
German TOS 1.2, German Keyboard. Has U.S. 110v power supply
installed. With German manual and mouse. $100.00

Atari SM124 Mono Monitor. Unit has the full screen modification
done. Bottom right corner about 1 inch worth has minor skew.
It's 100% usable but a minor flaw. Comes with power cable. $40.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $65.00

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. Packed in original box. $10.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $65.00

Supra 2400 baud external modem. No power supply. $5.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

New Pagestream 2.2 SE by Softlogic. The classic DTP for the
Atari platform. This is the newest release for the Atari.
Obviously comes with box, docs, and diskettes. Also comes
with the older pre SE 3 inch thick Hard case binder set of
complete documentation, not the watered down SE stuff. $35.00

DEGAS by Batteries Included. The original Graphics Design
program for the ST. Includes Book and disk. $10.00

REAL BASIC by CCL. A full featured BASIC language. Nice
features include an inline Assembler and demo programs.
Capable of MENUS and MIDI programmming. Includes manual
and disk. $10.00

ULTRASCRIPT by Imagen. Full Postscript emulator for the Atari
ST. Works awesome with a SLM804 and other dot, ink jet, and
laser printers including the popular Epson and HP series.
Comes with 27 typefaces plus an upgrade font set including
35 more typefaces! Wordperfect for the ST has postscript
support. With Ultrascript you can get perfect scalable font
printouts and create Postscript files. $40.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $3.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
Win95 - MagiC 5.0 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

166. Re: TOS 1.4 chips

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Martin Graiter <magrait@algonet.se>
Message-ID: <01bc88e1$7e914500$LocalHost@algonet.se.news.algonet.se>
Source record: 120170

Robert Wills <cj439@FreeNet.Carleton.CA> skrev i inl�gg
<5ph285$53u@freenet-news.carleton.ca>...
:
: Dwmoar (dwmoar@aol.com) writes:
: > I have a pair of TOS 1.4 chips from a STACY. This is a two chip set.
Drop
: > me a line and I will send them to you via mail. You are more than
welcome
: > to them if you can use them.
:
: Caution here! I found out the hard way, that TOS ROMS from overseas have
: at least one built-in problem; British (incl. Australia and...??) ST
: keyboards have the backslash key in a different place, so in order to
: use the TOS 1.4, you'll also have to AUTOload a program such as
: KEYEDIT,to remap the keyboard. Also, CALAMUS and DATADIET were American
: versions, and wouldn't run with British TOS. This is, of course in
: addition to the question of 2-chip or 6-chip TOS.

It seems that the first person was from Florida, and the second from
Canada?
There shouldn't be any problems with that?

On the other hand, last time I looked the Stacy had 32-pin 27C010 EPROMs,
a type not directly supported by other ST:s. Through extra wiring they can
be made to work though. Pins 1+32+31+30 should be connected (making them
permanently high), and A17 should be connected to pin 2.

On the board A17 should be coded (solder blob) as 256K, while A16 should be
coded as 1M, and CE to 1M.

If no half-moons for coding are present then A16 too must be drawn, to pin
3,
additionally, an 74LS11 should be used to AND the three ROM select signals
into one single. (Yes, I know what the 74LS11 is, but we have negative
logic here, yes?)

Too much effort for someone not too sure of what he's doing. Besides, the
Stacy ROMs differ from other 1.4 ROMs, but I can't say in what respect...

Martin

167. WANTED: latest Ver of CuBase

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: dcept@tiac.net
Message-ID: <5pk9bl$1qg@news-central.tiac.net>
Source record: 120171

I'm looking for the latest version of cubase which is 3.+ if you have it
name you're price, thanx

dcept@sunspot.tiac.net

168. 2Music Keyboards

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: bt127@yfn.ysu.edu
Message-ID: <5pk98l$h9i@news.ysu.edu>
Source record: 120172

If anyone knows how to hook two yamaha keyboard's up to the Atari 1040st
please leave e-mail. Thank you

169. Printing with pagestream

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2782_AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120173

I've just acquired a copy of Pagestream 2.2, and have gotten hold of an Epson Stylus Color printer driver for it so as to be compatible with my Epson Stylus Color 500 printer (720x720 dpi). However, could someone please explain the colour printing process. The display on my screen is black and white (monochrome), and although I am led to believe the screen display will still print in colour, it only prints in black and white. I've tried other colour drivers, and am using the NO SEPARATION driver, although I've also tried the CMYK and mechanical separation drivers. Would this by chance have something to do with the colour pallete, and if so, what am I doing wrong and how can I change it? I am running on an STe with 4 Megs, and I've got a copy of the MONSter screen driver which enables me to run at 640x400x16. If the problem is that I don't have enough colours I can try using this, but last time I tried the colour palette failed to adjust itself when I loaded a 16-colour Degas picture. Indeed the palette remained with one white colour and fifteen black.

Any help appreciated, Alan.

P.S

I didn't ge the full Pagestream manual, so if I seem ignorant about something, please excuse me.

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

170. NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2786_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120174

Nostrodamus phrophesised this from lambross@ath.forthnet.gr to All...

Hi lambross@ath.forthnet.gr!

l> I heard (read) a lot ...about NVDI, so i bought the 2.5 version and i
l> tried to install it but nothing happens.I read about more fonts,
I don't think that that version of NVDI supports vector fonts.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

171. Old STart Game

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: johnh@newberry.microserve.com
Message-ID: <MPG.e2791c1c194ac939896cd@news.microserve.net>
Source record: 120175

I remember an old STart magazine game called something like "Lords of the Realm". It was a very elementary war game, that eventually led me into playing Empire (which I still love). Anybody remember the game? And is it available anywhere?
--
John

johnh@newberry.microserve.com

That's Newberry Township in York County, PA
My homepage is at http://www.microserve.net/~johnh

This computer uses "Flameout" (Pat. Pen) Flame Retardant

172. Atari Closeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: Bonehead <gruel@worldnet.att.net>
Message-ID: <01bc8900$c50e8640$e62192cf@mi-hito>
Source record: 120176

I have a trunk load of Atari hardware and software and it will be disposed of (trashed) unless I get an offer which will change my mind.

Make me an offer. Two monitiors (B/W and Color), a 520 and a 1040, over 100 disks of software, much more

Best offer by 15 July or it goes to the Dump!

173. TOS 1.4 CHIPS, 6pc. set

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <5pl2i3$jd8$1@newsd-111.bryant.webtv.net>
Source record: 120177

Wanting to buy 6 pc. TOS 1.04 chip set- new or used, must be in exellent condition and priced reasonably.
Ron Kyes
scotland1@iname.com

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

174. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pl920$11u$1@roch.zetnet.co.uk>
Source record: 120178

```
On 4 Jul 97 20:13:04, Steve Sweet wrote:
> PW> Could someone please upload it to Fanfiles or the BBS system so that
> PW> those of us without Internet access could download it too? Pretty
> PW> please???

I've d/led it. Shall I stick it on 42BBS?
```


Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

175. Re: NVDI ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-05 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <137_SSweet@fortress.org.uk>
Source record: 120179

FROM: SSweet@fortress.org.uk
SUBJ: NVDI ?

e> I have both installed on my Falcon and use v3 when I need the extra
e> bells and whistles (say with Papyrus) but for general BBS use I stick with
e> the earlier version which gives just as much of an acceleration but leaves
e> me with more free RAM.

Why not use the latest version and have an NVDI.INF that points to a folder
with only a couple of your most used fonts in it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Be nice to your kids. They'll choose your nursing home.
--

176. Re: Printing with pagestream

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc89e6$62110fe0$642008ce@rambler>
Source record: 120030

Alan Martin <AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk> wrote in article
<2782_AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk>...
> I've just acquired a copy of Pagestream 2.2, and have gotten hold of an

> P.S
>
> I didn't ge the full Pagestream manual, so if I seem ignorant about
> something, please excuse me.

I'd be _real_ careful how one worded that. While I think I know what you mean, folks around here come down _real_ hard on software pirates (rightly so), and tend to ignore messages that sound like they come from a pirate. If you meant you bought or were given Pagestream, and didn't get the whole manual, or got the close-out small manual, I'd probably word it that way, instead of the way you did. :) :)

As to your printing problems, I live in a black & white world. Are you sure that the printer drive you are using for sure supports color??? Some don't.

177. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <868225028_OASIS_@flinny.demon.co.uk>
Source record: 120031

In article <HGGIFBURUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
>called STIK ASM and it is updated at the 8th of June 97.

STiK ASM is the dev kit for ASM language programmers.. its not a
new STiK Version.

Nick.

--

----------Nicholas Flintham----------
--------Nick@Flinny.demon.co.uk --- nflintham@cix.compulink.co.uk--------
----------Http://www.flinny.demon.co.uk----------

178. Author of JPEG V. 2.22

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Finn_Bastiansen@F.maus.de
Message-ID: <199707062333.a43679@f.maus.de>
Source record: 120032

Hi,

I am looking for the email address of David Oldcorn, author of
the JPEG-Viewer V. 2.22. The address given in the textfile
(oldcornd.cs.man.ac.uk) is not the actual one.

Bye,
Finn

179. Atari ICQ list

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <97+axHAlRAwzMwBc@shaw1.demon.co.uk>
Source record: 120033

Hi,

I am planning on setting up a series of ICQ lists on a web site
and thought I should make one for the atari newsgroup!

I know icq is a pc programme but the PC is used by many
people.

If you have a icq number email it to me and I'll add it
in the next update.

If you don't know what ICQ is or you want the software goto
http://www.mirabilis.com/

As soon asd I get the web site set up I'll tell you.
If the icq page goes well, I may set up one for IRC nicks
but only if you want it.

Would anyone use this page?

I am setting a page up for the Red Dwarf newsgroup and Friends
newsgroup and I needed to set on up for the atari one.

Get sending me your ICQ uins :)
Stuart

--
****
* EMAIL:- Stu@shaw1.demon.co.uk *
* IRC:- Stu CHANNEL:- #atari ICQ=1007962 *
****

180. Re: I need LTN ideas

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <vbTepAATCAwzMwgf@shaw1.demon.co.uk>
Source record: 120034

In article <868216694_OASIS_@ping.be>, Martin Byttebier
<Martin.Byttebier@ping.be> writes

>>All I need to know is 2 things.
>>Do you want me to do it?
>Make LTN working on a TT. AFAIR I couldn't get LTN working on my TT
>even in monochrome mode.

I had trouble with it on all machines but the ST.
That was because I wasn't using the GFA COmpiler.

I am thinking of doing LTN in C so that may then work on
the TT. I have started it in GFA but there are
a few more programmes with it so they may be in
C if I can work out how to programme in it :)

The best way to get it to work on a TT may be to
compile it on one!

Would anyone do that if I needed you to??

Talk soon
Stuart
--
****
* EMAIL:- Stu@shaw1.demon.co.uk (Big Files / Slower Reply) *
* IRC:- Stu CHANNEL:- #atari ICQ=1007962 *
****

181. A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <ybKZ5SA3bAwzMwDv@shaw1.demon.co.uk>
Source record: 120035

```
Hi,

I have a few questions from a friend who is going on the net
with a atari.

1) Will 1mb get him on for email/web?
2) If he buys a quick modem will the atari run it at a speed
it can handle. eg. 56,000 modem run on 14,400??

Thanks, could you please answer these quickly.
HE needs help

Stuart
--
**********************************************************************
* EMAIL:- Stu@shaw1.demon.co.uk (Big Files / Slower Reply) *
* IRC:- Stu CHANNEL:- #atari ICQ=1007962 *
**********************************************************************
```

182. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <154_SSweet@fortress.org.uk>
Source record: 120036

```
FROM: SSweet@fortress.org.uk
SUBJ: "ResourceMaster" available!

r> On 4 Jul 97 20:13:04, Steve Sweet wrote:

>> PW> Could someone please upload it to Fanfiles or the BBS system so that
>> PW> those of us without Internet access could download it too? Pretty
>> PW> please???

r> I've d/led it. Shall I stick it on 42BBS?

That would be kind of you.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= A Dog is not just for Christmas, its also quite nice,..........
on boxing day, cold, with pickles, or in a curry.
--
```

183. Program to list file-paths>file?

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <153_SSweet@fortress.org.uk>
Source record: 120037

```
FROM: SSweet@fortress.org.uk
SUBJ: Program to list file-paths>file?

HS>> And the location was... <g>

DC> Ah, now having memory in my ST doesn't mean that mine is firing on all
DC> synapses!

I'l refrain from jumping in at this point.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Nobody saw me write it, so you cant prove a thing.
--
```

184. WTB: cheap ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: kenc@ma.ultranet.com
Message-ID: <5pn0pu$o2g$1@decius.ultra.net>
Source record: 120098

Looking for an inexpensive 1040STf in good shape and working order. Must have drive, powersupply, and mouse. Might be open to a 520ST also if drive is included. IF you ahve one you are looking to sell, drope me email. Thanks,
Ken

185. Enlow vs. NET COPS... HA!

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: enlows@teamofbiz.com
Message-ID: <33bf0dad.0@news1.ibm.net>
Source record: 120099

Pissed of Private Investigator, tells
"the rest of the story." What Mark
Fraunfelder with Wired forgot to tell...

http:/michaelenlow.by.net/spamwar.htm

186. Re: Newsie 0.76

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <ECvtyJ.MuF@cix.compulink.co.uk>
Source record: 120100

> On 24 Jun 1997 20:40:10, !ynoT wrote:
> > On 24 Jun 97 18:12:13 GMT, savarez@connectum.skurup.se (Claes Olsson)
> > wrote:
> >
> >
> > > Actually Newsie 0.78 works fine for me.
> > > There is an option "Send queued mail when checking mail". That's
> > > what I use.
> >
> > a contact of mine is having problems with all versions of newsie..
> > says it will only let him que two mails? so can only ever have 2
> > mails written off line?.. any clues for him please ?
> >
> >
> >
> Use AntMail ! :-)
>

But when I tried AntMail half the time it wouldn't even let me put mails in the queue. It suggested the Mailout folder (or whatever it's name was) was not in the right place (it *was* in the right place) and said "queue failed". I gave up on Antmail completely and have been experimenting with Newsie, which doesn't seem to have problems for me.

Daniel Cohen
e-mail: dcohen@cix.compulink.co.uk or D.E.Cohen@qmw.ac.uk

187. Re: Does anybody know what has happened to

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <5pnb6l$v8e@news.telebyte.com>
Source record: 120101

Re: Does anybody know what has happened to JTS?

>I browsed through the stocks at www.stockmaster.com and saw that JTS
>stock fall from $6.5 at the beginning of the year to $0.5 now! Is
>JTS the next company ruined by the Tramiels? Does anybody know the
>reason for the decay?
>Harald

Well,well,well...

The short answer is the IRS. I have 10,000 other answers, but the IRS cancelled 260 millon dollars worth of tax deductions because of the way the JTS/Atari merger was written ;(C'est la Vie... Yes, the Tramiels are involved :(

My Falcon is under repair installing the Nemesis board, so I'm using my 1040ST as of the moment. Hopefully, I'll finish the upgrade without turning my Falcon into a door stop :)

Stinking/Soldering/Drinking in Seattle,

Charles

188. drivers for the HP5L

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <152_SSweet@fortress.org.uk>
Source record: 120102

FROM: SSweet@fortress.org.uk
SUBJ: drivers for the HP5L

r> I just bought a HP5L and like to make the most of it.

Good choice, ive got one.

r> Does anyone knowwhere I can get drivers for Calamus SL, NVDI and Papyrus.

You can use the HP4L drivers from both NVDI and Papyrus.

r> While I am at it: where do I find the PCL-codes to use? (Setting the
r> printer in Ecomode.)

You'd have to buy the book.

r> Is it true that the tonercartridge can be refilled?

I dont fancy trying myself, this one is still in use ATM, touch wood also.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Don't use a big word where a diminutive will suffice.
--

189. Re: Disc TOS (was: Using TOS 1.0 on STe)

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: ws96ag@badger.ac.brocku.ca
Message-ID: <5pna2t$dd3@butler.ac.BrockU.CA>
Source record: 120103

I once had a simple 358 byte program called qtos.prg (by Branch always software) that would run the TOS.IMG 1.0 file when placed in the same directory. The disk has become corrupted (possibly by Win95 and may still be readable by a PC). It worked nice, I will try to salvage it.

Rick.

190. Re: ST Keyboard & mouse.

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pnsi8$ho6$1@roch.zetnet.co.uk>
Source record: 120104

On 5 Jul 1997 23:58:38 , ikat@dircon.co.uk wrote:
>I have a problem with a 1040stfm.
>the mouse will wonder all over the screen.
>use the alt key & the arrows works ok.
>I think the problem is in the port. but the
>port is in the keyboard PCB. does anyone
>know where I can get a new keyboard ?

This is a common fault - don't go and buy a new kbd yet! I can't
recall what the (simple) fix is - I guess someone else will say.

In the meantime just clean-up the rollers inside the mouse. They often
get ridges of dirt on them which will make your mouse indecisive :)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

191. Re: Newsie 0.76

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pnsie$ho6$2@roch.zetnet.co.uk>
Source record: 120105

On 6 Jul 1997 05:30:18 , "Daniel Cohen" wrote:
>But when I tried AntMail half the time it wouldn't even let me put mails
>in the queue. It suggested the Mailout folder (or whatever it's name was)
>was not in the right place (it *was* in the right place) and said "queue
>failed".

Mmm.. I can't get it to work, either.

>I gave up on Antmail completely and have been experimenting with
>Newsie, which doesn't seem to have problems for me.

Yes, I've got 0.78 up and running. The "nicknames" are very fragile
and I WISH it would mark messages which have been read. I hear 0.79
has an address book which will be very useful.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

192. Re: Atari shops in New Orlean

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970706052219.21169A-100000@sparkie.gnofn.org>
Source record: 120106

On Thu, 3 Jul 1997, Maciek Rozmus wrote:

> One of my friend ig going to visit New Orlean soon.

OK , Does your friend speak English? Contrary to popular belief, we only
speak English here in New Orleans.

> Are there any shops with Atari hardware (ST/Jag)?

Well actually..... No. Sorry. But I'd be happy to introduce him to
ST/Jag owners here. One of my friends has a Jag and would probably want to
trade/sell games. Also if he sees my Falcon he will forget about his ST
:-) We only have a few Atari users here so we welcome all.

> If you know the answer pleaze mail me. I don't check usenet that often.

done.

Dave

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

193. ST to PC files ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Chris Banks <chris.banks@diamond.co.uk>
Message-ID: <33BF7CC4.2C46@diamond.co.uk>
Source record: 120107

I need to get some files from my pc to my dad`s Atari ST.
Is there any pc utility that lets you format floppys for ST, thus
enabling you to transfer files.?

thanks

cb

194. Re: ST to PC files ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5po38q$j4t$1@roch.zetnet.co.uk>
Source record: 120108

On 6 Jul 1997 12:08:52 , Chris Banks wrote:
>I need to get some files from my pc to my dad`s Atari ST.
>Is there any pc utility that lets you format floppys for ST, thus
>enabling you to transfer files.?

Just format the flopies, ON THE PC!!!, to the appropriate size for the
ST. Probably 720Kb unless your dad still has a single sided drive
(360Kb).

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

195. NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <HGGIFBURUP@wa.caeci.ol.ni.schule.de>
Source record: 120109

Hi!

On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's called STIK ASM and it is updated at the 8th of June 97.

Does anyone know something about this version? .Is it the new PPP-Version of STIK?

Please write me an e-mail a an article in this group.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/mus/mu-wwwls.htm

196. Re: HELP! OUTLINE ART 3.0

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5po5aa$8ts@rock101.genie.net>
Source record: 120110

Martin,

My Falcon is 14megs and have a friend that is having the same problem, trying to get Outline Art 3.0 to run in 256 color mode. There is a PRG that is put in the AUTO folder to get Calamus SL to run in 256 color mode and it works great on my Falcon. Is there a similar program that will work with Outline Art? Is it even possible to run Outline art 3.0 in 256 color mode?

-Tony-

197. Re: Mac or PC? I want 250 MHZ Falcon!

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <5po9k9jug0@198.69.29.144>
Source record: 120111

Sulu responded to this thread, a snippet of which follows:

> >To keep this thread somewhat on topic, I will mention that I am posting
> >this message with an Atari Ste via Flash and Unix Shell. This thing sure
> >makes a great backup computer if nothing else. I'll probably keep it
> >hooked up untill it goes kblooey. That is unless I decide to get a Falcon
> >to take its place. It might be fun to play catchup on the Atari side
> >somewhat. Mint VS MagiC heh?
>
> There is so much going on now, that you would soon forget the other two
> worlds (unless your into Amigas:). It took a little work, but I have my
> Falcon with an 040 chip, 68mb's of 32bit ram, a 4mb ATI Graphics Pro Turbo
> installed all in a rack mount case. This sucker is awsome for a toy:).
> Guaddam thing dosen't even resemble the thing that came in the plastic
> case (but I do miss the protability. That is why I have three:). I'd post
> a benchmark, but what the hell, it dosen't mean anything. It fast for what
> I want. Cripes, if someone gets an 060 up and going.....
> Drop what I said about getting MagiC Mac:). Orderup one of these burgers:)
>
> Sulu

I may well have missed prior discussion, but this apparently
well-hacked
Falcon sounds like good news indeed. Did you do it yourself and could
you
provide any details, etc.

This is the first I have heard of serious video in a Falcon, but I've
been away
for a while.

Cheers,
Vacuo

198. Re: BBS nostalgia

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.96rindlow.970706164638.9275B-100000@tingeling.lysator.liu.se>
Source record: 120112

On 4 Jul 1997, Jeff Mitchell wrote:

> In article <33b879fb.1159803@news.airtime.co.uk>, <comp.sys.atari.st> wrote:
> >On 29 Jun 1997 19:01:24 -0400, skeezix@interlog.com (Jeff Mitchell)
> >wrote:
> >
> >> Do you think people woudl actually use it? For uber-wank value? :P
> >
> > As a matter of interest only...just exactly what is "uber-wank" ...

<-wanking snipped->

> "uber" tends to imply "the most". An "ubergeek" is an ultrageek.

uber comes from german and is really spelled ber. It means something
like "over", bermench (sp?) means overman or superhuman.

Greetings,

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

199. sell/your/photos$$$$$

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: dre32d@msn.com
Message-ID: <5pocs4$47k$714@roadrunner.miracle.net>
Source record: 120113

We are a New York based international photo agency representing professional and amateur photographers in search of having their work promoted in order to conduct their profession or hobby minus the time consuming inconvenience of presenting and selling their own work.
You do not have to be a professional photographer to sell your photographic work successfully, and as any pro will tell you, quite often throughout history an amateur stumbles on a scene that he or she photographs and ends up with a photo that becomes a classic. Those who publish magazines, books, newspapers, greeting cards, record albums, or just about anyone who works with images in their profession, are in desperate need of fresh material, and are more than willing to review photos submitted by professional photo representatives. Sometimes the photos of amateurs are sought after more so than professionals because of accidental originality and innovative themes.
At Photo Phoenix International, we delight in and value the work of people who view photography as a fine art and understand a photo representative's significance in terms of a photographer's career, reputation, and monetary gain.
The photos we are seeking are some of the following: ANIMALS, ARCHITECTURE, ART, AUTOMOBILES, BUSINESS, CELEBRITIES, DOCUMENTARY, ENTERTAINMENT, EROTICA/NUDITY, FASHION, FOOD, HEALTH, HISTORY, HOBBIES, OUTDOORS, PEOPLE, POLITICAL, PORTRAITS, STILL LIFES, RELIGIOUS, SCIENCE, SPORTS, TRAVEL . . .
Whether your work portrays conservative, experimental, stylish, or innovative themes, your project proposal should be well thought out before submitting to us.
For first contact, submit a query letter and "SAMPLES ONLY" of your photos.
You must include "2" self addressed, stamped envelopes--one for correspondence, the other for the return of your material should we not be interested.
If we think your work is sellable, we will respond as soon as possible. Do not send entire portfolio unless we ask for it.
SEND TO: Photo Phoenix International

<33-29 58 Street>
<Woodside, New York>
<11377>
<~Phone: 718-651-8145>

200. !Your Virtual Office can do everything

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: wtetwutqrttityjr@kjpttypppptwtthy.com
Message-ID: <5poe5epsa3@news.internetmci.com>
Source record: 120114

One-Number service puts you in control of your calls while ensuring that your calls, messages and faxes reach you regardless of your location. One-Number service does this by linking your existing telephones, cell phones, pagers, and fax machines through a single telephone number.

YOUR One-Number ACCOUNT COMES STANDARD WITH THESE FEATURES
- Consolidates your phone, fax, voice-mail and paging services
- Works with your existing products and services, no need to change
- Easily lets you designate yourself as available or unavailable
- Rings you at up to three numbers simultaneously
- Never-busy number accepts multiple incoming calls and faxes
- Call Screening (by name) lets you know who is calling
- Call Waiting lets you know somebody else is calling
- Call Move lets you easily transfer calls among different phones
- Call Conferencing allows conferences with other parties
- Fax Notification on your pager for incoming fax messages
- Redirect calls to Personal Operator (live person) if desired
- AND MUCH MORE

Virtual Office Communications Company is not a phone company, a long distance carrier, nor do we sell telephone equipment, cellular phones, cellular service, pager or pager service.
Instead, we offer service to integrate your existing products, adding value to what you already have by letting your phones, pagers, fax machines and voice-mail systems work together seamlessly.

To learn more please visit our web site at: http://www.mynumber.com

Please do not reply by e-mail as we are not set up to respond to e-mail requests.

201. Re: I need LTN ideas

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868216694_OASIS_@ping.be>
Source record: 120115

In article <544rRCADUjvzMwp3@shaw1.demon.co.uk>
Stuart Shaw <Stu@shaw1.demon.co.uk> said:-

>All I need to know is 2 things.
>Do you want me to do it?

Make LTN working on a TT. AFAIR I couldn't get LTN working on my TT
even in monochrome mode.

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

202. Re: HELP! OUTLINE ART 3.0

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868214776_OASIS_@ping.be>
Source record: 120116

In article <5po5aa$8ts@rock101.genie.net>
t.poling2@genie.com (Tony R. Poling) said:-

>Martin,
>
>My Falcon is 14megs and have a friend that is having the same problem,
>trying to get Outline Art 3.0 to run in 256 color mode. There is a
>PRG that is put in the AUTO folder to get Calamus SL to run in 256 color
>mode and it works great on my Falcon. Is there a similar program that
>will work with Outline Art? Is it even possible to run Outline art 3.0
>in 256 color mode?

It seems you're right. I just phoned to a friend who has a Falcon and
to my great astonishment he confirmed your story. Anyway on my TT with
a Crazy Dots II graphics card I have no problem to use Outline Art 3
in 256 color mode. Strange but true Outline 3 won't work in 16 color mode
(Crazy Dots II color mode) on my TT.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

203. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868217020_OASIS_@ping.be>
Source record: 120117

In article <133_SSweet@fortress.org.uk>
SSweet@fortress.org.uk (Steve Sweet) said:-

>FROM: SSweet@fortress.org.uk
>SUBJ: "ResourceMaster" available!
>
> h>> http://home.sn.no/~hallvart/temp/rscmastr.zip (166 Kbytes)
>
> h>> It'll be available for a couple of weeks before I remove it.
>
> PW> Could someone please upload it to Fanfiles or the BBS system so that
> PW> those of us without Internet access could download it too? Pretty
> PW> please???

Hello,

It seems I've a newer version of ResourceMaster.
I'll try to upload ResourceMaster v2.051 (28-03-96) to the Belgian
ftp-site 193.190.205.13 archive/atari/incoming this night. I hope the
site isn't down.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

204. Firing amining the catalpult on 'defender of the crown'

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: DAve Robson <drobson@poole.demon.co.uk>
Message-ID: <Of40sAAJz$vzEwd5@poole.demon.co.uk>
Source record: 120118

Could anyone tell me how to aim the catapult on the st version of the
great game 'defender of the crown'. I am currently playing it on pacifist.

Cheers,
--
DAve(drobson at poole.demon.co.uk)

205. writers=seeking=publication

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: ftr45r@aol.com
Message-ID: <5pos0b$67e$5554@roadrunner.miracle.net>
Source record: 120119

We are a New York based international literary agency with two branch offices, one of which is in* Florida. We are seeking new and> previously published authors, so please adhere to the >following-- guidelines.>>>>>>>>>>>>>>>

All fiction: send brief <synopsis, first chapter, and include a self addressed, stamped envelope (SASE).
All nonfiction: brief synopsis, first chapter, SASE.>>>>>>>>>>>>>
Short-Stories: brief synopsis, 3 pages, SASE.>>>>>>>>>>>>>>>
Poetry: send 3 poems, SASE.>>>>>>>>>>>>>>>
Please do not send complete manuscript unless we ask for it.

<<Send to: Woodside International Literary Agency>>
=33-29 58 Street>>>>>>>>//
=Woodside, New York>>>>>>>>//
=11377>>>>>>>
=Phone (main office):
=718--651-8145>>>>>>>//

206. POPwatch 2.03 released

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <39756923_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 120120
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of POPwatch is now available from my web pages.

Version 2.03 fixes several bugs, such as:

Sending NOS emails created by the NOS Mailer (not Oasis1.xx) caused POPwatch to hang.

Sending emails to SMTP servers that support ESMTP used to cause POPwatch to hang.

If you have experienced either of the above problems, then please download version 2.03 from my web site!

Regards, Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

207. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66210722_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 120121

In article <HGGIFBURUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) wrote:-

>Hi!
>
>On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
>called STIK ASM and it is updated at the 8th of June 97.
>
>Does anyone know something about this version? .Is it the new
>PPP-Version of STIK?

No! You're very confused! The file you are talking about is on the
Developers page *not* the download page. The developers page contains the
relevant macros, .h files. etc. that people need to write STiK clients.
It is most definately *not* a new version of STiK!!
The actual STIKASM file you are talking about is the relevant assembler
macros and includes for writing STiK clients. I know this because I upgraded
the original STIKASM, which was *very* buggy, and that is what you have
spotted!!

Once again, This IS NOT a new STiK version and does not have PPP!!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

208. free report

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Sarah Marsden <routera@bigfoot.com>
Message-ID: <33bf3728.0@hades.ndirect.co.uk>
Source record: 120122

Hello,

I have been asked to write to offer you a free report.

'The Ultimate Guide To Killer Marketing'

The Report Features:

The Five Golden Rules For Web Sites

How To Get Your Customers To See Your Name Everyday.

How To Beat Your Competition

How To Take The Risk Out Of Marketing

Free Software

How To Make $30000 A Year On Two Hours Work A Day

And Much More.

Why is it free - We are a newly launched company looking to
increase awareness of our name.

For your free copy by email (.txt) just hit reply now and add
the words 'please send' to the subject box.

Send Email To routera@bigfoot.com

Sarah Marsden
Zen Group

209. Re: ST to PC files ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: Chris Banks <chris.banks@diamond.co.uk>
Message-ID: <33C01743.2E7A@diamond.co.uk>
Source record: 120123

Roger Cain wrote:
>
> On 6 Jul 1997 12:08:52 , Chris Banks wrote:
> >I need to get some files from my pc to my dad`s Atari ST.
> >Is there any pc utility that lets you format floppys for ST, thus
> >enabling you to transfer files.?
>
> Just format the flopies, ON THE PC!!!, to the appropriate size for the
> ST. Probably 720Kb unless your dad still has a single sided drive
> (360Kb).
>
> ��
> Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
> STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
> TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
> _____

really ! u live and learn don`t you ? From a fellow Englishman too..

cheers, matey......

cb

210. Re: test ignore

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5pp4fc$f26@ds2.acs.ucalgary.ca>
Source record: 120124

On 5 Jul 1997, Ryan Goolevitch wrote:

> test, ignore
> --

Is this any relation to a 'test, tickle' ROTFL

The Canadian Curmudgeon

211. Re: TOS output from GEM (was: Are pipes and Pause key combinations possible (TOS)?)

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <33c00c04.11423940@news.asi.fr>
Source record: 120125

On 30 Jun 1997 19:18:36 GMT, Guentcho Skordev
<ut13@ab103.rz.uni-karlsruhe.de> wrote:

>Another similar question.
>Here is what happens with a lot of .TOS and .TTP programs: they produce a
>page or few lines of output, then they end and the desktop is restored. This
>goes fast and I can't read anything. I guess that it would be better with a
>shell. But is there another way to change it?

Try alternative desktop like TeraDesk (last version is 1.40A).
It has an option for waiting a key after un .tos program was running.
It is FREE, fast and small. With use of a rsc editor, you can add
yours own icon...

Regards, Thierry

---- Thierry Arbez-Carme - <jmpatat@asi.fr> ----------
---- Recherche bidouilles électroniques sur Falcon et ST ---

212. Re: Does anybody know what has happened to

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5pp4me$i9c@ds2.acs.ucalgary.ca>
Source record: 120126

On 6 Jul 1997, Charles Silver wrote:

>
> Re: Does anybody know what has happened to JTS?
>
>
> >I browsed through the stocks at www.stockmaster.com and saw that JTS
> >stock fall from $6.5 at the beginning of the year to $0.5 now! Is
> >JTS the next company ruined by the Tramiels? Does anybody know the
> >reason for the decay?
> >Harald
>
>
> Well,well,well...
>
>
> The short answer is the IRS. I have 10,000 other answers, but the IRS
> cancelled 260 millon dollars worth of tax deductions because of the
> way the JTS/Atari merger was written ;(C'est la Vie... Yes, the Tramiels
> are involved :(
>

Could be the stock buying public finally got wise to the Trammell 'kings
of scam !'

The Canadian Curmudgeon

213. Doors for RatSoft

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: atari@bright.net
Message-ID: <868216866_OASIS_@bright.net>
Source record: 120127

To all,

I am looking for Door games for Forem/Ratsoft.

Perferably an FTP address where I could find some of these would be
really nice.

Thanks in advance if you can help!

--

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp on channel #atari

If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes

214. Atari ST1040F system - $100

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19970706.194505.4935.10.lynn.sturgeon@juno.com>
Source record: 120128

```
Atari 1040STF, 1mb ram
SC1224 color monitor
Atari 2 button mouse
power cord

all very clean and in good working order, original packaging for computer
and monitor included. $100 plus shipping.
Located in Colorado.

Lynn Sturgeon
lynn.sturgeon@juno.com
```

215. Aixit reliable?

Newsgroup: comp.sys.atari.st
Date: 1997-07-06 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <FB8NCOF@tos.pl.net>
Source record: 120129

A couple of months ago I ordered a 0MB TT RAM board from Aixit. I sent the order by post.

Since then I have received from them an advertisement for their TOS2WIN product, but I have not received the RAM board, and now they are not responding to email.

Can anyone comment on this? Can Aixit be relied upon?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

216. For Sale (UK).

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2905_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120038

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 40 UKP

Clarity Falcon, direct to disk sampling package with DSP clock
cartridge. 40UKP

Calligrapher Gold. WYSIWYG wordprocessor. 20 UKP.

View II, file viewing program. Designed for integration into the
desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 5 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 15 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
12 UKP.

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

217. NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2906_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120039

```
*Hi Derryck*, on 04 Jul 97 you wrote: ...respect, brethren
HS>> I know that it should already be using STRAM, but the fact remains
HS>> that it doesn't (using Profile or Freemem).
DC> I know that I've asked this question before, doesn't the Atari laser
DC> require that drivers should run in ST RAM

That's what I'd understood, yes.

DC> taking this line of thought further should mean that NVDI should
DC> also load to ST RAM? The fact that it doesn't would seem to argue
DC> against that.
```

I tried setting the program flags of NVDI, Redirect, SLCT_DEV and CHGRES to STRAM but it makes no difference. I've even tried to do the same with the drivers, but I don't think I could manage it. Still no dice...

```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

218. Re: The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2907_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120040

Hi Roy, on 06 Jul 97 you wrote: ...respect, brethren
a>
>>
>> Does anyone know whether The Upgrade Shop has an E-mail address?
a>
a> Well if they have they're keeping remarkably quiet about it, nothing
a> in their adverts or documentation with the stuff they sell.

True enough, but when we asked Dave at the London Atari show he siad he'd had
one for quite some while.

I don't know if my messages aren't getting out or summat, but to repeat
myself for the umpteenth time...

The Upgrade Shop Hardware/Repair
Unit F2, Venture House
Cross Street, Macclesfield
Cheshire EMail: dave@tusdev.demon.co.uk
SK11 7PG Tel/Fax: 01625 503448

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

219. Re: Atari Memory Upgrades in UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2903_DCroker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120041

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi rcain@zetnet.co.uk!

r> On 3 Jul 1997 22:06:05 , David Harcourt wrote:
>> I've got an Atari ST520FM, and I want to upgrade its memory to run

>> Does anyone have any recommendations of good companies, or horror
r> You can do this yourself with easy to fit memory expander boards - no
r> need to rely on engineers.
r>
r> Dave, at The Upgrade Shop, has Marpet boards which take regular
r> SIMMs. His prices (with SIMMs):

Also try Peter Brewster at Alien Technologies, unpopulated Marpet board was
£18.65. Phone number on request.

1Mb SIMMs are _very_ cheap these days.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

220. Re: Graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <2904_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120042

Out of the ether, the following was mentioned by Harry...:

HS> can't be used with an ordinary STe. The only thing I heard of
HS> (apart from mono Reflex boards that only worked with STs ie not
HS> STe's) was the Panther boards from System Solutions. These
HS> haven't been advertised for a long time, so I presume there was a
What about something like the Lacescan mod for an ST?

HS> It really depends on what card you get. System Solutions may have
HS> some second user boards going for 3-400ukp, but their Matrix
HS> TC1208e is a cool grand without taking into account the extras
HS> that I mentioned before. It's a monster of a card though.
Agreed it is one mean card, though IMHO not worth 1000ukp by any
stretch of the imagination!

HS> Pretty much any SVGA will handle the card - there's no point me
HS> recommending one really coz it'd only cost you more. Whether the
One thing that he has to bare in mind is that to run anything over 800x600 he
will need something larger than 14" for it to be useable.

Personally I would say upto 800x600 14/15", 1024x768 17", 1280x1024 20". I
have run 1280x1024 on both a 15" monitor and a 17" monitor and the amount of
eye strain it caused me was not worth while. When I am doing a lot of typing
I tend to switch the TT to 1024x768 so that the fonts are easily visble on my
20" monitor, but most of the time I run it in 1280x1024 if I am not going to
be doing much reading of the display.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

221. Re: Firing amining the catalpult on 'defender of the crown'

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pq3ac$n5n$2@news.stortek.com>
Source record: 120043

In article <Of40sAAJz$vzEwd5@poole.demon.co.uk>, DAve Robson <drobson@poole.demon.co.uk>
wrote:
>Could anyone tell me how to aim the catapult on the st version of the
>great game 'defender of the crown'. I am currently playing it on pacifist.
>
>Cheers,

That's been a long time...

From what I remember you have to click to start the catapult moving and then
click again at exactly the right time. There's no 'aiming', just good timing.
I remember I used to know exactly at which pixel I had to fire the boulders!

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

222. Re: ST to PC files ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5pq31j$n5n$1@news.stortek.com>
Source record: 120044

In article <33BF7CC4.2C46@diamond.co.uk>, chris.banks@diamond.co.uk wrote:
>I need to get some files from my pc to my dad`s Atari ST.
>Is there any pc utility that lets you format floppys for ST, thus
>enabling you to transfer files.?
>
>thanks
>
>cb

Yes there's a very old PC utility that does just that. It's called MS-DOS or something like that... Can't remember where to find it though... ;-)

Only joking. Just format a floppy on the PC in 720K (double density) format. If your dad's ST has a double sided floppy drive it will work perfectly.

If he has a single sided drive, you're in trouble, because PC can't format single sided 360K floppies. He has to either upgrade his drive (He can use a regular PC one) or try a serial connection with your PC to transfer the files.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

223. *writers/seeking/publication

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: cdr43a@aol.com
Message-ID: <5pq894$o9u$6158@roadrunner.miracle.net>
Source record: 120045

We are a New York based international literary agency with two branch offices, one of which is in Florida. We are seeking new and previously published authors, so please adhere to the following guidelines.

All fiction: send brief synopsis, first chapter, and include a self addressed, stamped envelope (SASE).
All nonfiction: brief synopsis, first chapter, SASE.
Short Stories: brief synopsis, 3 pages, SASE.
Poetry: send 3 poems, SASE.
Please do not send complete manuscript unless we ask for it.

Send to: Woodside International Literary Agency
33-29 58 Street>>>>>>>>
Woodside, New York>>>>>>>>
11377>>>>>>>
Phone (main office):
718-651-8145>>>>>>>

224. Re: ST to PC files ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <5pqcin$810@newstoo.ericsson.se>
Source record: 120046

In article <33BF7CC4.2C46@diamond.co.uk>, Chris Banks <chris.banks@diamond.co.uk> writes:
>I need to get some files from my pc to my dad`s Atari ST.
>Is there any pc utility that lets you format floppys for ST, thus
>enabling you to transfer files.?
>
>thanks
>
>cb

You only have to format the floppy to 720 format on the PC
then copy the files from the PC to the floppy.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se ||| ATARI Falcon030
or erikhall@mail2.tripnet.se /|\ ---
URL : http://www2.tripnet.se/~erikhall/index.html / | \ Hades 060
---

225. Re: For Sale (UK).

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9oh8fdqwj.fsf@btm0qt.se.bel.alcatel.be>
Source record: 120047

Dammit, it's the Falcon *motherboard* I wan't!

Aven't any on ya any on ya?

--

Chris Gray

226. Tos-1.04 Developer's Release won't boot anymore :-(

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: etteldor@unix-ag.uni-kl.de
Message-ID: <5pqqr5$k7o$2@sun.rhrk.uni-kl.de>
Source record: 120048

Hi!
My Tos-1.04 Developer's Release-Diskette won't boot anymore. Someone out
there who can mail me a copy of the Bootsector/Bootloader?
The tosimage itself seems to be Ok so I don't need the tos; only the
bootloader (Please don't eMail it if it's copyrighted; I Don't want any
pirated Software on my Atari!).

Thanks in advance,
Martin.
--

One day you are going to lose everything you have.
Nothing will prepare you for that day.
Not faith... Not religion... Nothing.
When someone you love dies, you will know emptiness...
You will know what it is to be utterly alone.
You will never forget and never forgive.

227. Re: Increasing Falcon HD Space/SCSI Bus Timeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33C0995E.26EB@ooc.de>
Source record: 120049
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Jay T. Millar wrote:

> 1) Can a run-of-the-mill EIDE harddrive which are so cheap nowadays be
> connected to the internal IDE interface

Yes, you can connect any IDE/EIDO drive, regardless of its capacity.

> How about Atari HD driver issues?

No problem, at least not with HDDRIVER.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

228. DECLARATION OF WAR- Game?

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: hiring@enlow.net
Message-ID: <5pq699$d8p2202@odin.telapex.com>
Source record: 120050

Angered Spy/Research Expert and now, Leading
Business Consultant, tells "the rest of the story."
What the news & Wired forgot to tell...

Just search the Web - we're now the largest chain
of WEB SITES on the net for supporting entrepreneurs
and businesses wishing to grow using his techniques. He gave
them fair warning... But they didn't
listen...

CH

http://michaelenlow.by.net/spamwar.html

229. Re: Firing amining the catalpult on 'defender of the crown'

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970707183711252l5@pwomar.demon.co.uk>
Source record: 120051

DAve Robson <drobson@poole.demon.co.uk> wrote:

> Could anyone tell me how to aim the catapult on the st version of the
> great game 'defender of the crown'. I am currently playing it on pacifist.

It has been years since I've played the game but I don't think you
needed to aim it, just get the power right.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

230. Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868280670_OASIS_@husbands.demon.co.uk>
Source record: 120052

Hi - I wonder if anyoner can advise me!

I've been trying to download some clipart files from one of the newsgroups and as I'd rather see what I'm about to download first, rather than downloading 'blind' as Oasis 1.35 does, I thought I'd give Newsie a go.

Everything connects up OK and I can get to see the headers for all the postings. However, I have two problems. When I click on a particular posting that contains a binary file, it will most often download it but without a header and when I click on 'extract' it tells me it can't find the binary. Also, when it downloads with a header that looks OK, and I go to extract the binary, Newsie stops, telling me it has reached the end of file line too early, and of course the graphic is then only half complete or less.

Any ideas? Thanks to anyone who can help!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

231. STacy/STbook info needed!

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <868284175@acpu.com>
Source record: 120053

bobmcphail@aol.com (BobMcPhail) inquired:

B > 2) Is there a basic word processing program I can find
B > somewhere that will be compatible with the STacy?

STacy runs a pretty ordinary version of TOS 1.04, Rainbow TOS, and there is very little that won't run on rainbow.

'Basic word processor' - I'm not sure what you mean by this, but for typing words in and shoving the result around, a text editor (Everest, Edith, STeno, Editplus) is the right answer. If you want fancy printed output, you'll need 2M of ram, or more, to run Atari Works, PageSTream, or Papyrus. A good compromise (if you can find a printer driver for your printer) is Marcel; and it will run fine with 1Meg.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Dijon vu: the feeling you've tasted this mustard before.
___ Mountain Reader II - #00000077

232. Re: ST Keyboard & mouse.

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: ikat@dircon.co.uk
Message-ID: <33c1603a.14194334@news.dircon.co.uk>
Source record: 120054

On 6 Jul 1997 10:38:00 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 5 Jul 1997 23:58:38 , ikat@dircon.co.uk wrote:
>>I have a problem with a 1040stfm.
>>the mouse will wonder all over the screen.
>>use the alt key & the arrows works ok.
>>I think the problem is in the port. but the
>>port is in the keyboard PCB. does anyone
>>know where I can get a new keyboard ?
>
>This is a common fault - don't go and buy a new kbd yet! I can't
>recall what the (simple) fix is - I guess someone else will say.
>
>In the meantime just clean-up the rollers inside the mouse. They often
>get ridges of dirt on them which will make your mouse indecisive :)
>
>
The first thing i did was to clean the mouse ball (and yes it was very
happy :))

anyone know the fix ?????????

233. Re: Help:Falcon/VS880/Logic

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <33C15215.4AABD162@intuit.com>
Source record: 120055

Ron A. Lukawitski wrote:

> I'm having problems syncing my new VS880(master) to my Falcon/Logic.
> I can get the VS880 to run my computer but it doesn't sync up
> properly.
> The tempo map on the VS880 stays the same but the Falcon/Logic keeps
> going faster and faster as the song progresses.
> If you have a similar operation up and running I would really
> appreciate
> your help.Thanks...Ron L
> --
> \\\\\ELECTRIC BASS LESSONS ON THE NET/////
> ///// Ron Lukawitski \\\\\
> http://www.islandnet.com/~luka/lessbass.htm

It could be a couple of things. I assume you are using the same SMPTE rate on each machine.. :)

One way to check if it's a word clock issue: Take a cord from the SPDIF output of the VS880 to the SPDIF input of the Falcon (you do have one, don't you?) and set Logic up to clock from the SPDIF port. See if that helps. If the problem is not solved, you have a time code issue. If the problem goes away, it's a clock issue.. you should always be running it that way anyway (when you're not recording through the digital output, of course.

-Mark

234. 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <5prnt0$3ch$1@news.gt.ca>
Source record: 120056

I put four 30-pin 4MB 2-chip SIMMs into my TT (with Atari's RAM board). The fella at the Mac shop said these SIMMs 'should work'. After installing them in-shop, the TOS bootup screen showed the new memory installed and I got a normal desktop. After a few simple tests, I thought everything was fine and bought the SIMMs.

At home, I found the RAM to be flaky. After a few minutes within an application, the TT crashes or I get video garbage.

The jumpers are set as was posted here in c.s.a.s.:

W01 W02 W03 W04 W05 W06

1-2 1-2 2-3 2-3 1-2 1-2

Luckily, I have the option of returning these SIMMs. Before I do, is there any chance I've done something wrong besides going with the 2-chip SIMMs instead of 8-chip? The fella did say the 2-chip SIMMs were non-parity and could replace the 8-chip in-kind. He's surprised they don't work properly.

I can get the 8-chip SIMMs but they must be custom-ordered by this Mac shop (no chance of refund). If I tell them to order 30-pin 4MB 8-chip non-parity SIMMs will I get the right ones? Or is there something more I should specify? With no refund, I want to get the right kind since the 2-chip ones are most likely incompatible.

Thanks for any help.

<< Neil >>
nroughley@unix.dsoe.com

235. STiK and ppp

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5prqbp$1cne$1@news.inet.tele.dk>
Source record: 120057

Will we ever see a ppp version of STiK ?
Anybody knows anything about it's release or what?

Cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

236. FS/T Assorted Computer Items

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Jim Lazarenko <jimbo@connect.ab.ca>
Message-ID: <01bc8aef$66be5de0$4bbf4bce@default>
Source record: 120058
Cross-posted to: comp.forsale.computers,comp.sys.amiga,comp.sys.amiga.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.computers.marketplace,comp.sys.ti

I am reposting a message from about a week ago. I have removed sold items and added a couple of new ones. Most items are for the 8bit era. I am looking to sell outright for cash or will also consider some trades...see list at the end of the post. Here is the updated post.

I have the following Computer components and cartridges for sale. If you are interested in something, please make me an offer in U.S. Funds (buyer pays shipping). All the equipment is in working condition, but without boxes unless noted.

Coleco Adam
==========

Hardware
-Adam add on for Colecovision

Adam Data Packs
AdamLink
Black data Pack
Buck Rogers-Planet of Zoom
Letters & Forms-With box and Manuals
SmartBasic
SmartLogo-With box and Manuals

Commodore
==========

Hardware
-Commodore 64 Computer-With original box and Power Supply
-Commodore 64 Computer-With Original Power Supply, missing Run/Stop key.

Cartridges
-Clowns
-Jungle Hunt
-Kickman
-Lazarian
-Number Nabber Shape Grabber
-Omega Race
-Radar Rat Race
-Sea Wolf
-Serpentine
-Tooth Invaders

Amiga Hardware
-Custom made 15 foot Amiga RGB/Audio to SONY XBR/XBR II Monitor/Audio cable

Controllers
-Please see the controller section near the end of this post

Magazines
-Please see the Assorted Magazine section near the end of this post

Atari
==========

Hardware
-Atari 800XL With Power Supply, RF Cable
-Atari 600XL With Power Supply, RF Cable
-Atari 1050 Disk Drive With Power Supply and connection cable
-Atari 1050 Disk Drive Without Power Supply
-Indus GT Disk Drive Without Power Supply and connection cable
-Atari 520 ST Missing all accesories
-Custom made Atari RGB to SONY XBR/XBR II Monitor Cable
-Custom made Atari ST Composite Video/Audio cable (standard RCA jacks)

Controllers
-Please see the controller section near the end of this post

Cartridges
Atari Writer
Basic
Centipede
Defender
Donkey Kong
Donkey Kong Junior
Eastern Front (1941)
Final Legacy
Frogger
Miner 2049er
Missle Command
Ms. Pacman
Pac-Man
Pole Position
Qbert
Realsports Football
Robotron: 2084
Star Raiders
Tennis

Books and Manuals
-Atari 800XL Manual and conection guide
-Atari 1050 Manual
-Consumer's Guide "The Users Guide to the Atari"
-Compute's "Third book of Atari"
-Compute's "The Atari Basic Source Book"

Magazines and Specification sheets
-1983 Atari 800XL Brochure
-1986 Atari ST Computer Brochure

-ST-Log Issue 10 Jan 1987
-Antic Volume 4, number 10 Feb 1986
-Start-The ST Quarterly Summer 1996 Premier Issue

Texas Instruments
==========

Hardware
-TI 99 4/A Complete with power adapter, RF adapter and BASIC reference
card.
-Dual cassette connector cable

Texas Instruments Cartridges

Boxed with manuals
Beginning Grammar
Early Reading
Early Reading Fun
Munch Man
Number Magic
Parsec (Uses speech synthesizer)
The Attack
TI Invaders
Tombstone City: 21st Century

Loose carts without manuals
Burger Time
Car Wars
Parsec (Uses speech synthesizer)
Parsec (Uses speech synthesizer)
Scholastic Spelling Level 3
Scholastic Spelling Level 4
The Attack

Radio Shack Color Computer (TRS80)
==========
Cartridges
-Color Logo
-Temple of Rom

Controllers
==========
-Paddles (multiple sets)-for Atari & Commodore units
-2x Wico Command Control Joystick-for Atari & Commodore units
-2x Wico Joystick (Black handle with grey base)-for Atari & Commodore units
-1x Spectravideo Joystick with suction cup base-for Atari & Commodore units

Assorted Magazines
==========
-Family Computing Volume 3, number 11 Nov 1985
-Popular Computing Jan 1985 featuring the Tandy 1000
-Popular Computing Dec 1983 Featuring "the new 1984 Computers"
-Computers & Programs Feb.1984 Premiere Issue

-Compute Issue 74 July 1986
-Compute Issue 73 June 1986

Trades
==========
I may consider trades in the following areas, however sales at this point are more appealing to me and will take priority. As far as trades go, I am interested in the following categories...

Intellivision Rare Hardware and cartridges as well as Shrinkwrapped cartridges
Sears Tele-Games Shrinkwrapped Tele-Games (Intellivision) cartridges
Vectrex Hardware, Controllers and cartridges
Atari Lynx Hardware and cartridges
Atari Portfolio Hardware and accessories
Mattel Electronics Handhelds (especially Backgammon and Spead Freak), Aquarius computer items, etc.
Coleco Handhelds and tabletops, Total Control 4 carts as well as some ColecoVision items
Microvision Hardware and cartridges

jimbo@connect.ab.ca

237. Re: Disc TOS (was: Using TOS 1.0 on STe)

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970707185159.5908A-100000@reality>
Source record: 120059

On 6 Jul 1997, WOJCIECH.RICK SZERMINSKI wrote:

> I once had a simple 358 byte program called qtos.prg (by Branch always
> software) that would run the TOS.IMG 1.0 file when placed in the same
> directory. The disk has become corrupted (possibly by Win95 and may still
> be readable by a PC). It worked nice, I will try to salvage it.

Is QTOS now a free or PD program? I have Quick Tools Vol. 1 but it's not
on the disk. And I doubt Branch Aways(now called Emulators Inc) would
still carry it or even care. So can anyone send me a copy? I'll be very
grateful.

I know...very obsolete to even think of running TOS 1.0, but some old
games are worth running, no? :)

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

Eric Noss
a.k.a
Mr. Maddog

"Just because man no longer understands his place in this Universe,
let us not assume All Gods creatures are equally confused & trivial."
.... Bill Tarrant

238. Atari ST Emulation Website

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Chris Cox <ChrisCox@dial.pipex.com>
Message-ID: <01bc8b29$1b335440$b4f982c1@marke.game>
Source record: 120060

I've just put a new ST Emulation website on-line

please visit it at :

http://dspace.dial.pipex.com/chriscox/home.htm

239. Purple Saturn Day

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: tom@realitygap.com
Message-ID: <33c15076.6672973@news>
Source record: 120061

Does anyone remember a game called Purple Saturn Day? By the guys who
did Captain Blood. I forget their name then but they're called Cryo
now.

Anyway, I guess it was fairly crap but it did have a couple of
excellent little puzzle games. It doesn't appear in any FTP archive
I've seen, does anyone know where I can get hold of a copy?

- Tom -

~~~~~~

We used to laugh at Grandpa when he'd head off to Tom Dalziel
go fishing. But we wouldn't be laughing that evening, tom@realitygap.com
when he'd come back with some whore he picked up in
town. 15c Wallfield Crescent
-- Deep Thoughts, by Jack Handey Aberdeen, AB2 4LJ
Scotland, U.K
~~~~~~

240. Re: STiK and ppp

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <868317502.858866@nachos.wr.com.au>
Source record: 120062

On 7 Jul 1997 22:24:57 , Joergen Bak wrote:

Will we ever see a ppp version of STiK ?
Anybody knows anything about it's release or what?

Cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

Joergen,
Furious work is being undertaken on Stik PPP. A major code rewrite had
to be done to eliminate many problems. The new version is very close
to completion so be patient.

241. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: burlein@cyber1.servtech.com
Message-ID: <5psd2k$7av@cyber1.servtech.com>
Source record: 120063

Neil Roughley <nroughley@unix.dsoe.com> wrote:
>
>I put four 30-pin 4MB 2-chip SIMMs into my TT (with Atari's RAM board).
<snip>
>At home, I found the RAM to be flaky. After a few minutes within an
>application, the TT crashes or I get video garbage.
<snip>
>I can get the 8-chip SIMMs but they must be custom-ordered by this Mac
>shop (no chance of refund).

went thru the mill on this almost a year ago now... the bottom line being that _none_ of the 2 chip/3 chip Simms worked in my TT; they all froze it after about 4 minutes.

the 8 chip/9 chip (with parity) all seemed to work fine, although various other posters reported difficulties with some manufacturers. If possible try to find a place that will indeed take them back if they don't work as some TT's appear to be more finicky than others.

242. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc8afe$f8786fa0$682008ce@rambler>
Source record: 120064

Gerd Walter <gerdw@wa.caeci.ol.ni.schule.de> wrote in article
<HGGIFBURUP@wa.caeci.ol.ni.schule.de>...
> Hi!
>
> On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
> called STIK ASM and it is updated at the 8th of June 97.
>
> Does anyone know something about this version? .Is it the new
> PPP-Version of STIK?

Yea, my provider went to PPP only as of this month. Luckily I also got the use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll have to look to buying something that handles PPP connections. (Hardware, since software seems to be not forthcoming.) There are lots of promises for PPP connections on TOS, but no one really has come through. I'm sure everyone is doing their best, but it seems PPP is more than TOS can handle. Three companies talked about releasing software in May, and here it is July & all three are talking about another month or 2 or 3 ... Or is that years? :) :)

243. STacy2 for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Craig <craig3p0@ix.netcom.com>
Message-ID: <33C1783D.28@ix.netcom.com>
Source record: 120065

```
For sale:: Atari STacy 2 laptop computer. Includes built in 240meg
hard disc, floppy disc, monitor(monochrome BLUE), trackball, and midi.
Lots of software included. $650.00
email if interested.
```

244. !!!Hello!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: Damn Yankee <damnyankee@yankee.inc>
Message-ID: <33c0b809.1@nntp.kalnet.net>
Source record: 120066

Are you looking for a great place to find interesting things on the WWW??? Than look no more because you have found the right place!!! The place you are looking for is Yankee Inc.!!! A great Web Site full of interesting links to interesting places!!! Everything from Adult to Xzlyaphone it's here!!! There is something for everyone and then some!!! So give it a try what do you have to lose except some sleep??? Yankee Inc.
http://www.kalnet.net/yank714

Yankee Inc. Your Alternative Web Solution!!!

Yankee Inc.
http://www.kalnet.net/yank714

If you would like to be removed from my mailing list - hit reply and type "REMOVE" and I will promptly remove you from my list!!! Thank You!!!

245. Re: Microsoft Word to Atari programme ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.5980.ee53@raukamp.dame.de>
Source record: 120067

DROJO schrieb am Donnerstag in COMP/SYS/ATARI/ST :

D> know it is possible read RTF docs with Atari Works (commercial) or Marcel
D> (SW or PD, I don't remember right now), but I'm not sure how accurate is
D> the conversion.

You can im/export RTF with That's Write 4, too - with special drivers for Won
and Mac ...

D> --
D> ---
D> Daniel Rojo daniel.rojo@utmb.edu
D> University of Texas Medical Branch, Galveston
D> ---
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

246. WTB: STe, Mega STe or Mega ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-07 00:00:00 UTC
From: SIACPM <SIACPM@GLOBAL2000.NET>
Message-ID: <01bc8afc$cbd11440$de8f85d0@siacpm>
Source record: 120068

```
Wanted:
1040STe, Mega STe or Mega ST w/color monitor in working condition.
HD and other accessories would be nice but are not that important.

Please E-mail me at SIACPM@GLOBAL2000.NET with offers.
```

247. Re: CAB 2.0 success noted

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970708044958.4157D-100000@sparkie.gnofn.org>
Source record: 119980

On 3 Jul 1997, Doug Kendall wrote:

> The setup used was: 520STM, TOS1.4, 2.5 megs RAM, Syquest EZ135 cartridge
> drive, SM124 moo.monitor, STIK 1.12, CAB2.0 (demo), CAB.OVL 1.25, Supra 9600
> baud modem.

Mabye its going so slow you are falling asleep and dreaming that it
actually works :-) Just kidding, cause I can't get Cab to work on my
Falcon.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\

248. Re: HELP! OUTLINE ART 3.0 - Programmer need...

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5pt2pm$oel@rock101.genie.net>
Source record: 119981

Greetings...

There was a program made for Calamus SL called FALCON8.PRG so you can run
Calamus in 256 color mode on the Falcon. Can ther be a similiar program
made for OUTLINE ART 3.0 so it can be run in 256 color mode also?
I think alot of people would find this program very handy.

-Tony-

PS. Thanks Martin for your research in this matter.

249. Re: A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pt6r4$i9t$1@roch.zetnet.co.uk>
Source record: 119982

On 6 Jul 1997 21:58:31 , Stuart Shaw wrote:

>I have a few questions from a friend who is going on the net
>with a atari.
>
>1) Will 1mb get him on for email/web?

Yes. But if he has not got a hard disc he might find message storage a
bit inconvenient.

>2) If he buys a quick modem will the atari run it at a speed
>it can handle. eg. 56,000 modem run on 14,400??

Depends on the ST model. The bog-standard ST/F/M will not run a modem
above 14k4 DCE unless a small hardware mod. is made (RSVE/F). He will
also need to install HSMODEM.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

250. connecting a TT8 to a NT Network ? - using a Switchbox for monitor,keyboard and mouse

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: a.habbe@magnet.at
Message-ID: <33c43477.353866789@news.magnet.at>
Source record: 119983
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,fido.ger.atrai,maus.sys.atari.desktop,maus.sys.atari.hardware,maus.sys.atari.software,maus.sys.atari.talk,z-netzrechner.atari.allgemein

hello experts,

i'm planing to to connect an atari tt8 to an existing nt/w95 -
ethernet netwok - here my questions :

1. what harware do i need for the tt8 (networking card ?) and where
can i get such a thing .

2. what software do i need to use at least the harddisks, cd-roms,
worms, printers, modems and isdn-cards on the pc based part of the
network - via tcp/ip.

3. as i use a swichboard to use just 1 keyboard,1 mouse and 1monitor
on up to 6 different pc's at the sysops room - can there be a solution
for the tt either - means using a com port mouse and a standard pc
keyboard on the tt - monitor should work as far as i remember my atary
days ...

answers to : mailto:a.habbe@magnet.at or in the newsgroup(s)

thx4readin&cul8r

Alex

251. Re: STiK and ppp

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5ptiud$1edc$1@news.inet.tele.dk>
Source record: 119984

On 7 Jul 1997 23:16:53 , Steve Brownjohn wrote:

>Joergen,
>Furious work is being undertaken on Stik PPP. A major code rewrite had
>to be done to eliminate many problems. The new version is very close
>to completion so be patient.
>.

Thank's a lot, that's what I wanted to know. Sound's very fine to me.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

252. caTTamaran for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: cj763@FreeNet.Carleton.CA
Message-ID: <5ptpfl$aje@freenet-news.carleton.ca>
Source record: 119985

Hi,I have a caTTamaran accelerator board for sale.It speeds up the processing speed of a TT to 48 Mhz. I'm asking $75 Can.. Give me a call or leave me a message.

Francois Groulx 1-819-561-2054
---------- -
--

253. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.970708125430.9803A-100000@usr10.primenet.com>
Source record: 119986

huuuuuu, mind you but mintnet does exist for tos and works with ppp
since few years already. This is what I use everyday, works fast, VERY
fast, has one of the best tcp/ip stack(even better than the linux
one, coz comes from Netbsd stack). It's free.
And contrarily to what some ppl could say, it is pretty easy to set
up, Actually I installed ppp/mintnet faster than my stik/slip.
bye.
Me and internet? no problem at all. do you have problems?

On 7 Jul 1997, paul muehlbauer wrote:

>
>
>Gerd Walter <gerdw@wa.caeci.ol.ni.schule.de> wrote in article
><HGGIFBURUP@wa.caeci.ol.ni.schule.de>...
>> Hi!
>>
>> On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
>> called STIK ASM and it is updated at the 8th of June 97.
>>
>> Does anyone know something about this version? .Is it the new
>> PPP-Version of STIK?
>
>
>Yea, my provider went to PPP only as of this month. Luckily I also got the
>use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>have to look to buying something that handles PPP connections. (Hardware,
>since software seems to be not forthcoming.) There are lots of promises for
>PPP connections on TOS, but no one really has come through. I'm sure
>everyone is doing their best, but it seems PPP is more than TOS can handle.
>Three companies talked about releasing software in May, and here it is July
>& all three are talking about another month or 2 or 3 ... Or is that years?
>:) :)
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

254. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5ptv5r$e7n$1@ultra.sonic.net>
Source record: 119987

On 7 Jul 1997 17:54:53 , "paul muehlbauer" wrote:
>Yea, my provider went to PPP only as of this month. Luckily I also got the
>use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>have to look to buying something that handles PPP connections. (Hardware,
>since software seems to be not forthcoming.) There are lots of promises for
>PPP connections on TOS, but no one really has come through. I'm sure
>everyone is doing their best, but it seems PPP is more than TOS can handle.
>Three companies talked about releasing software in May, and here it is July
>& all three are talking about another month or 2 or 3 ... Or is that years?

PPP works just fine on any Atari with enough memory. All you need to do is
load MiNT/MultiTOS/MiNTnet/GlueSTiK. There is a new cab ovl for MiNTnet
(1.81) that is very fast and allows more web pages to load. Almost any
program that uses STiK will work fine with GlueSTiK. CAB 1.50, CAB 2.0, NEWSie,
AntMail, aftp, duftp, forecast, finger, telnet, check_m, and popwatch all work
fine. The best thing about using MultiTOS is being about to multitask. I
can un-zip a download while downloading the next one. I can view a picture
for a news group while reading the next one. I can check my e-mail while
waiting for a big web page to load. I hope GlueSTiK is upgraded when the
new STiK comes out.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

255. Re: Firing amining the catalpult on 'defender of the crown'

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: bssenior@bradford.ac.uk
Message-ID: <5ptvc6$c4b@squire.cen.brad.ac.uk>
Source record: 119988

Does the game work on an STE with 4Meg of memory?
My version seems to hang/crash at different places, from one game to the
next. Usually after about 4mins playing.

I thought it was the system it was running on rather than a corrupt disk.

Ben Senior \ MEng Electronic, Communication and Computer Engineering
\ University of Bradford
bssenior@iee.org \ Ju Jitsu/Kobudo Club Treasurer `96/97

"But what ... is it good for?" --Engineer at the Advanced Computing
Systems Division of IBM, 1968, commenting on the microchip.
---

256. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <33c278b7.0@d2o61.telia.com>
Source record: 119989

On 7 Jul 1997 17:54:53 , "paul muehlbauer" wrote:
>

>Yea, my provider went to PPP only as of this month. Luckily I also got the
>use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>have to look to buying something that handles PPP connections. (Hardware,
>since software seems to be not forthcoming.) There are lots of promises for
>PPP connections on TOS, but no one really has come through. I'm sure
>everyone is doing their best, but it seems PPP is more than TOS can handle.

Well, that's NOT true.
I have a PPP connection running under 'MiNTnet'.
The PPPkit is a place to start.
Under MiNTnet you can get a VERY fast WWW access with
CAB 1.5 + CAB-for-MiNTnet-1.81.
(There seem to be bugs in CAB 2.0.)
With GlueSTiK, you can use STiK clients like Newsie, FRACIRC etc.

Then STiNG and STiK are coming up with PPP soon (they say).
So you HAVE options.
Don't give up!

E-mail: savarez@connectum.skurup.se
Homepage: http://www.skurup.se/~savarez/

Claes Olsson ------------------------
Musketorgatan 11B My computer system is an
S-212 43 Malmoe Atari Mega STE 4MB
Sweden ------------------------
Phone: 040 - 18 54 97
---

257. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5pu6te$k6f$2@nadine.teleport.com>
Source record: 119990

paul muehlbauer <rambler@ic.new-ulm.mn.us> wrote:

> Gerd Walter <gerdw@wa.caeci.ol.ni.schule.de> wrote in article
> <HGGIFBURUP@wa.caeci.ol.ni.schule.de>...
> > Hi!
> >
> > On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
> > called STIK ASM and it is updated at the 8th of June 97.
> >
> > Does anyone know something about this version? .Is it the new
> > PPP-Version of STIK?

> Yea, my provider went to PPP only as of this month. Luckily I also got the
> use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
> have to look to buying something that handles PPP connections. (Hardware,
> since software seems to be not forthcoming.) There are lots of promises for
> PPP connections on TOS, but no one really has come through. I'm sure
> everyone is doing their best, but it seems PPP is more than TOS can handle.
> Three companies talked about releasing software in May, and here it is July
> & all three are talking about another month or 2 or 3 ... Or is that years?
> :) :)

Get pppkit14.zip found at ftp://ftp.teleport.com/users/atari/pppkit14.zip
and you can use PPP now. It installs a version of MiNT, but doesn't
require special MiniXS file system partitions. Works great.

--
----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

258. Re: The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868344164_OASIS_@husbands.demon.co.uk>
Source record: 119991

In article <2907_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk (Harry Sideras) said:-

> >> Does anyone know whether The Upgrade Shop has an E-mail address?
>
>True enough, but when we asked Dave at the London Atari show he siad he'd had
>one for quite some while.
>
When I had dealings with them a few months ago, Dave told me he did have an
email address, but he wasn't sure what it was. In fact he seemed surprised to
hear about Ataris and the Internet in general, and I ended up sending him a disc
with Oasis and Cab on it for him to have a look at as he'd never heard of them!

I suspect his email may NOT be the first thing he checks in the mornings!

Great store, though.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

259. Re: SH205 on a MAC

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5pua63pdr1@roch.zetnet.co.uk>
Source record: 119992

On 8 Jul 1997 01:51:57 , Antoine Schemkes wrote:
>Do you guys know if its possible to connect my Harddisk from my Atari to
>my PowerMAC ? the both got a scsi interface right ?

No. The ST interface is ACSI to the SH205. Inside the 205 there is an
adapter which converts to an old HD standard - not SCSI!

>I want some files of it, but my ST just won't start anymore.
>The powersuply is dead.

If they are important you could take the HD to someone who has a
working ST. Or it could be worth fixing the PSU or taking temporary
power from, for instance, a PC power supply, just to get it going for
long enough.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

260. CENEK at the GIgafun 97

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: truttet@ftp.ibp.fr
Message-ID: <5pucff$c56@belzebul.imaginet.fr>
Source record: 119993

The GIGAFUN 97, which will be organised by the association FRENCH FALCON CLUB, will take place from the 31th july to the 5th august at OFFENDORF in Alsace/FRANCE near Strasbourg. If you want more informations you could phone Olivier HEISSLER (03 88 96 91 64).

The french firm CENTEK will present the new CENTurbo II, a part of the developper kit for the PHENIX (the disassembler and the debugger 68040/56301), DOLMEN and many other things. It will be the saturday 1 august from 15H to 17H at the Gigafun 97.

Sebastien TRUTTET - ManGuE / ADRENALINE Etudiant en Maitrise Informatique
Ftp Admin ftp.ibp.fr/pub/atari Collaborateur STraTOS
http://www.cyber-espace.com/mangue truttet@cnam.fr

261. MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <59813409_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119994
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I've just taken the possibly foolish option and upgraded my Falcon from MagiC5.03 to 5.11!

Of course, in true MagiC tradition, there are *no* upgrade instructions and *no* docs at all about what the differences between these two versions are!!

Why do these arrogant programmers feel there is no need to document version changes. What bloody planet are they on????

System Solutions seem to be plugging the fact it's MagiC 5.1 (but as they've already screwed up my upgrade, I suspect they will be of no use in telling me what the differences are). They could almost be Microsoft Dealers for the amount of knowledge they seem to posses about what they sell!!!!!!!

Can anyone in these groups:

a) List the differences between 5.03 and 5.11?
b) Tell me where I can find programmer docs for 5.11?
c) Tell me how to turn *off* the 'realtime' windows. Lovely at first, but now becoming annoying!!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

262. HP 6L under NVDI (driver)?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <6N0NCOK@tos.pl.net>
Source record: 119995
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

NVDI 4.11 comes with a number of HP drivers, but they only go up to the HP 4L.

Is a driver for the HP 6L printer available for NVDI, or will one of the existing drivers be sufficient?

Any help would be much appreciated.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

263. Monitor Master for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Bill Richard <wjralad@no-spam.tlxnet.net>
Message-ID: <33C2F027.8F0@no-spam.tlxnet.net>
Source record: 119996

I've got a Monitor Master for sale - $10 US (includes postage in US/Canada).

It's a little gray box accessory with 2 monitor in jacks & 1 mon out cable coming out of the back, with a connector that plugs in the ST. There's a black button on the front to switch between color & mono monitors (also reboots the ST when you switch over, as I remember..)

It's in exc cond, and just sits there since I sold my color monitor a while back..

Thanks for reading.

Bill
--
Bill Richard
*** Spam Blocker In Use
*** You must remove "no-spam." from address in header to reply

264. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33C2E3D7.1D59@cadvision.com>
Source record: 119997

stephanie burlein hall wrote:
>
> Neil Roughley <nroughley@unix.dsoe.com> wrote:
> >
> >I put four 30-pin 4MB 2-chip SIMMs into my TT (with Atari's RAM board).
> <snip>
> >At home, I found the RAM to be flaky. After a few minutes within an
> >application, the TT crashes or I get video garbage.
> <snip>
> >I can get the 8-chip SIMMs but they must be custom-ordered by this Mac
> >shop (no chance of refund).
>
> went thru the mill on this almost a year ago now... the bottom line being
> that _none_ of the 2 chip/3 chip Simms worked in my TT; they all froze it
> after about 4 minutes.
>
> the 8 chip/9 chip (with parity) all seemed to work fine, although various
> other posters reported difficulties with some manufacturers. If possible
> try to find a place that will indeed take them back if they don't work as
> some TT's appear to be more finicky than others.

Not true. I've been using 8 Panasonic 3 chip 4Mb SIMMs for several
years now without a single problem at all.

Keith

265. Re: HP 6L under NVDI (driver)?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33C2E45D.4C99@cadvision.com>
Source record: 119998
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
Mario Becroft wrote:
>
> NVDI 4.11 comes with a number of HP drivers, but they only go up to the HP
> 4L.
>
> Is a driver for the HP 6L printer available for NVDI, or will one of the
> existing drivers be sufficient?
>
> Any help would be much appreciated.
>
> --
> Mario Becroft Auckland, New Zealand
> mb@tos.pl.net http://www.pl.net/user/mario |\__/,| (`\
> Tariland, Atari Support in New Zealand _.|o o |_ ) )
> tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

The HP4 driver will do just fine as it accesses both 300 and 600 dpi.

Keith
```

266. Atari 520 ST for free

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Brett Fenson <fenson@neuro.scripps.edu>
Message-ID: <33C30E46.5A2E@neuro.scripps.edu>
Source record: 119999

I have an Atari 520 ST that has been in a storage shed for years. I would be happy to give it to someone who might appreciate it and could pick it up My e-mail address is fenson@crl.ucsd.edu. I live in San Diego.
Larry Fenson

267. Try Me!

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Kris Jacobs <jtsnake@serv01.net-link.net>
Message-ID: <33c1fadc.0@nntp.kalnet.net>
Source record: 120000

Hello net world are you a beer drinker or maybe a home brewer than this web page is for you! My web page is dedicated to home brewing and beer on the net! If this interests you than go to Jake's Home (brew) Page it is located at http://www.net-link.net/~jtsnake/

I am looking forward to hearing from you soon!!!

Kris Jacobs
Jake's Home (brew) Page
http://www.net-link.net/~jtsnake/
E-Mail To:
jtsnake@net-link.net
jtsnake@serv01.net-link.net
mpinc@SERV01.NET-LINK.NET

268. STacy2 for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Craig <craig3p0@ix.netcom.com>
Message-ID: <33C2D70D.2FB@ix.netcom.com>
Source record: 120001

```
The very rare Atari STacy2 laptop computer for sale.
2MB memory, 240MB hard disc(internal), built in
Monitor(Monochrome-BLUE), built in trackball and midi interface. Lots
of software included.
excellent condition. $650.00
I'm near Los Angeles, but I will also consider selling by mail.
email if interested.
thanks
```

269. I Am Very Sorry!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Damn Yankee <damnyankee@yankee.inc>
Message-ID: <33c25939.0@nntp.kalnet.net>
Source record: 120002

I would like to apologise to this newsgroup and everyone who reads this newsgroup!!! I promise never to post or send spam to this or any other newsgroup that does not pertain to my posting!!! Please accept my humble apology and again I will never post spam here again!!! Thank You!!!

Andrew Schero
yank714@kalnet.net

270. Re: Atari ST Emulation Website

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: jones@kali.vbs.at
Message-ID: <slrn5s4uh9.vo.jones@kali.vbs.at>
Source record: 120003

In article <01bc8b29$1b335440$b4f982c1@marke.game>, Chris Cox wrote:
>I've just put a new ST Emulation website on-line
>
>http://dspace.dial.pipex.com/chriscox/home.htm

A web site with an attitude:
``PaCifiST, written by Frederic Gidouin is responsible for deeming all other efforts at Atari ST emulation a waste of time. ''
(http://dspace.dial.pipex.com/chriscox/home.htm)

sigh

It's good to know that there are always people out there prepared to judge you and call anyone's efforts, for whatever reason they may have been undertaken, a waste of time. Well, as long as you don't pretend to understand why people are "wasting" time, that's fine with me.

-LJ

271. User Group Meeting - Ann Arbor Michigan

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <5ps7s3rra1@msunews.cl.msu.edu>
Source record: 120069

The next meeting of WAUG will be held on 8 July 97.

--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

WAUG -- A Washtenaw Area Computer Users Group

What is WAUG? Over 12 years ago a few intrepid individuals decided to
============= start meeting regularly to share their enthusiasm and
knowledge of computers and related hardware/software
items. In June of 1987, after more than two years of unorganized and
informal meetings, the members developed and formally accepted a club
charter. Thus WAUG was born! Helping people get the most out of their
computer is WAUG's purpose.

Initially, the club was dominated by Atari afficionados, however in June
of '95 the executive board arranged to expand the club's resources to
include IBM and Macintosh users. WAUG is an ideal place to meet with
other persons who share your interests and to find answers to your
questions about using your computer -- no matter what machine you own,
how old it is, or your level of expertise.

Who's involved? Since its inception, members from cities outside Ann
=============== Arbor (including Westland, Canton, Livonia, Milford,
New Hudson, Dearborn, Hartford, and even as far away as
Toledo) have regularly attended the meetings. Some members live as far
away as central Michigan, and one member lived in Montana (!) and joined
simply because he enjoyed receiving our monthly newsletter.

How do I join? Membership in WAUG has only one requirement: an active
============== interest in personal computers. Annual dues are $15,
for which the member receives free monthly issues of the
club newsletter, opportunites to win valuable door prizes, and reduced
rates on disks purchased from the club's Public Domain/Shareware disk
libraries.

What will I find? A different topic is featured each month: Printers,
================= Education, Telecomm & the Internet, Beginners Woes,
Desktop Publishing, Scanners, Swap Night, MIDI &
Music, and Utilities are typical examples of what you'll find when you
visit WAUG. Drawings for door prizes take place at every meeting, and
the annual Christmas Party Meeting is not to be missed. There is no
dress code in effect at any of the WAUG meetings -- tuxedos and ballroom
gowns are perfectly acceptable. (However if you choose to wear these, we
WILL stare at you!)

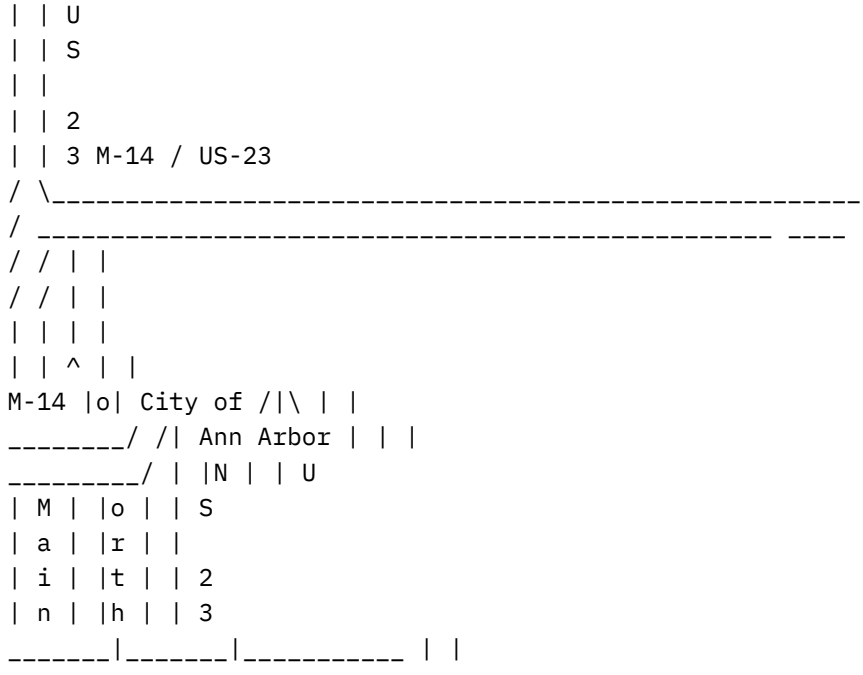
How to contact WAUG:
====================

WAUG
14 Payeur
Ann Arbor, MI
48108

Voice: 313/971-8576
Modem: 313/971-6035
E-Mail: molin@atari.archive.umich.edu
harvey@mail.ic.net
WWW: http://ic.net/~harvey/waug.htm

or just show up at any regular monthly meeting! Visitors are
welcome and we promise not to pressure you to join until we've seen your
face at least three times!

Where does WAUG meet? Meetings are held regularly on the second Tuesday
====================== of each month at Colonial Lanes located on South
South Industrial St. (across from Kroger) between
Stadium and Eisenhower streets. Meetings start at 7:30pm and usually run
to 9:30pm.



Travelling on US-23: exit onto westbound Washtenaw
(northbound) stay left at Stadium
turn south onto South Industrial

Travelling on US-23: follow M-14 West "To Ann Arbor"
(southbound) exit onto southbound Main Street
turn east onto Stadium
turn south onto South Industrial

Travelling on I-94: exit onto northbound State Street
turn east onto Eisenhower
turn north onto South Industrial.

```
******************************
* *
* Tell a friend about WAUG! *
* *
******************************
```

--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

272. SH205 on a MAC

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Antoine Schemkes <0schemkes01@almere.flnet.nl>
Message-ID: <33C18114.62C6@almere.flnet.nl>
Source record: 120070

Do you guys know if its possible to connect my Harddisk from my Atari to my PowerMAC ? the both got a scsi interface right ? It's that old SH205 harddisk. I want some files of it, but my ST just won't start anymore. The powersuply is dead.

273. Magnavox RGB 80 monitor?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <5ps8j0bur1@news.xmission.com>
Source record: 120071

Does anyone know the pinouts to the magnavox RGB monito r80 . I need the Din connector pinouts

274. Re: Does anybody know what has happened to JTS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <5ps8dqsqu1@msunews.cl.msu.edu>
Source record: 120072

Harald Schoenfeld <hs@undine.physik.uni-erlangen.de> writes:

>I browsed through the stocks at www.stockmaster.com and saw that JTS
>stock fall from $6.5 at the beginning of the year to $0.5 now! Is

You seem surprised! Haven't the Tramiels bungled everything they've
ever done? Why should JTS be any different?

--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

275. Re: ftp.ibp.fr (Cnam) down?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: cure@ftp.ibp.fr
Message-ID: <5psnmi$9os$1@ys.ifremer.fr>
Source record: 120073

In article <5ph4r2$6r4@belzebul.imaginet.fr>, truttet@ftp.ibp.fr (S&#65533;bastien TRUTTET) writes:
> I thing you are joking. Ibp is one of the faster ftp
>in france. Faster the the cnam !!! I get 180 Kbytes / sec from the
>university and 3.3 Kbytes /sec with my modem at home :-)
>
Ibp ftp server is a Bi-Pentium Pro under Linux and his connection to the
Internet is 34Mbps.

```
> If you have more questions about this ftp, you should ask me
>directly :-)

Or ask atari@ftp.ibp.fr ;-)

David.
--
Atari-Web Admin : http://www.cnam.fr/Comp/Atari/
FTP Atari : ftp://ftp.ibp.fr/pub/atari
Finix (Finistere *nix) : http://finix.home.ml.org/
"Le temps n'est pas important, seule la vie est importante" L5E
```

276. Re: Aixit reliable?

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5psq0ieqg2@ash.ridgecrest.ca.us>
Source record: 120074

On 6 Jul 1997 11:01:52 , Mario Becroft wrote:
>A couple of months ago I ordered a 0MB TT RAM board from Aixit. I sent the
>order by post.
>
>Since then I have received from them an advertisement for their TOS2WIN
>product, but I have not received the RAM board, and now they are not
>responding to email.
>
>Can anyone comment on this? Can Aixit be relied upon?
>
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
>Tariland, Atari Support in New Zealand _.|o o |_))
>tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------
>.

Hi Mario,

They were very prompt with the order I made about six months ago.
I haven't contacted them since, but another Falcon user said he has
had contact recently. There was some confusion when I had sent email
requesting a shipping date, and was responded to in the N/G under
some abstract subject I just happen to see by chance. I would estimate
that it took about six or seven weeks for the order to be completed
once I transfered the funds.
Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

277. Re: NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5psph4eqg1@ash.ridgecrest.ca.us>
Source record: 120075

```
On 4 Jul 97 06:50:18, Harry Sideras wrote:
>*Hi Derryck*, on 01 Jul 97 you wrote: ...respect, brethren
> w>>> Is there a way to have NVDI load the fonts into ST Ram instead of
> w>>> fast ram? I set the prg flags all off on NVDI, but it still loads
> w>>> the buffer into fast ram.
> HS>> Not that I've been able to manage. I've tried everything that I
> HS>> can think of... B^{<
> DC> 'scuse me for butting in H ol' bean, what's the issue here?
>
>From my pov I'm trying to get static data into the smaller memory block, so
>that I can leave TTRAM for all the useful stuff. NVDI seems to be the main
>culprit for wasting well over a meg's worth of RAM that I'd like to be
>reserved for programs to run in.
>
>Before anyone says it yet again, I know that it should already be using
>STRAM, but the fact remains that it doesn't (using Profile or Freemem).
>
>#  Regards, Harry Sideras - UK Association of Atari User Groups  #
>*

moin moin,

Geeseh, I went to the coast (big deal to me as I live in the desert:) this
week, surfed on some waves actually made of water and forgot why I had asked
this question. Probably, the reason is along the same lines that Harry stated.
I think I was also trying to work around a conflict with memory location as
well, but I'll have to try to crash the machine this week to remember:_)

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx
```

278. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5psqp4$g5n$1@roch.zetnet.co.uk>
Source record: 120076

On 5 Jul 97 23:42:24 GM, Daron Brewood wrote:

>>I've d/led it. Shall I stick it on 42BBS?
>
>Roger if you want to throw it over to me I'll hatch it into FAN
>soeveryone can share it.

When I looked in 42 it was already there! As RSM2_04.ZIP so I didn't
send another one! Mind you, the file has a daft desc: ATM - says it's
something to do with IRC!!

>>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>
>^^^
> |
> +-- Grin.

Bigger grin :-)))

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

279. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9en9adk5t.fsf@btm0qt.se.bel.alcatel.be>
Source record: 120077

In article <01bc8afe$f8786fa0$682008ce@rambler> "paul muehlbauer"
<rambler@ic.new-ulm.mn.us> writes:

I'm sure everyone is doing their best, but it seems PPP is more than TOS can handle.

Well KA9Q/NOS has been handling it for years ... but then maybe NOS is
not so much a TOS program as a TOS replacement ...

--

_____

Chris Gray

280. Re: Author of JPEG V. 2.22

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970708042530.4157A-100000@sparkie.gnofn.org>
Source record: 120078

On Sun, 6 Jul 1997, Finn Bastiansen wrote:

> I am looking for the email address of David Oldcorn, author of
> the JPEG-Viewer V. 2.22. The address given in the textfile
> (oldcornd.cs.man.ac.uk) is not the actual one.

I went round 'n round trying to find his current address with no luck at
all. If you do find it, please let me know. Are you sure its ver 2.22,
as the only one I've seen is 2.20?

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\

281. Re: Printing with pagestream

Newsgroup: comp.sys.atari.st
Date: 1997-07-08 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970708043521.4157C-100000@sparkie.gnofn.org>
Source record: 120079

On 6 Jul 1997, paul muehlbauer wrote:

> If you meant you bought or were given Pagestream, and didn't get the whole
> manual, or got the close-out small manual, I'd probably word it that way,

Paul, is the manual that comes with ver 2.2SE the closeout small manual?
Its really an Amiga manual. If so that would explain a lot.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\

282. Re: What's a good gcc distribution?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <5470955_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 119930

Hello.

Does anyone know if the latest version of the imaginativly named
graphing program Graph is available on the 'net ? it's proving quite usefull,
so if the latest version is a bit more stable I shall probably cough up.

Have Fun,
"Augeas"

--

_____ _ _ _ _ _____
/\ \ T | \ | | | \ / | | ___| ARE
| _\ augeas@elis.demon.co.uk \ | \ | | | \/ | | |___
\/ \ _______ H | |\\| | | |\/| | | ___| THE
\/ \ \ | | \ | | | | | | |___
_|_____/ E |_| _| |_| |_| |_____| ENEMY

283. How to use Fcopy to create PaCifiST .ST files

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: USER <bnr4065@iol.ie>
Message-ID: <01bc8cac$5bb54080$LocalHost@bnr4065.iol.ie>
Source record: 119931
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

(Don't know if this hasn't been posted before, but here it goes)
PaCifiST is excellent at running ST games, but the biggest problem is that the PC will simply not read most game's disks.
On the ST a program like Fastcopy Pro is able to read almost any disk and create an 'disk image' from it.
The problem is that FCopy's disk image is not in a slightly different format than PaCifiST's .ST files.
Anyway, all you have to do to get PaCifiST to work is to 'strip' the first 32 bytes from a Fastcopy Pro 'diskimage' and then rename the file .ST and it will work.
Of course, if the original disk was copy protected just getting an image across may not be enough. However, even if you know that you'd not normally be able to copy the disk on the ST give it a try anyhow - you never know it might work. For example Ghouls'n'Ghosts comes on two low density disks and I was never able to create a working backup copy on the ST. But when I transferred them to the PC, PaCifiST ran them without any problems - I guess that PaCifiST doesn't emulate the ST floppy controller 100% and hence fools G'n'G's copy protection!
BTW, Ghouls'n'Ghosts shows off PaCifiST's Yamaha YM emulation superbly.
Does anyone know of a definite list of things that PaCifiST can run?

--
==========
= = =
= Grings, = KS_Grings_NOSPAM_@hotmail.com =
= Riverside, = =
= GALWAY, = Remove _NOSPAM_ to reply =
= Republic of Ireland. = =
= = =
==========

284. PaCifiST: Has anyone got Bloodwych to work?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: USER <bnr4065@iol.ie>
Message-ID: <01bc8cad57775340LocalHost@bnr4065.iol.ie>
Source record: 119932
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

On of my favourite ST games of all time is Bloodwych. But no matter what I try, I can't get PaCifiST to run it. I suspect a lot of it has to do with its 'wonderful' Rob Northern Protection. Anyway, if anyone has got it to work please post how!
As an aside, was Bloodwych ever released on the PC? If yes, was it any good?

Regards
KS Grings

===
= = =
= Grings, = KS_Grings_NOSPAM_@hotmail.com =
= Riverside, = =
= GALWAY, = Remove _NOSPAM_ to reply =
= Republic of Ireland. = =
= = =
===

285. Re: SH205 on a MAC

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc8cc2$7755ff80$a4b8f482@s-72374>
Source record: 119933
Body handling: 1 inline base64-encoded payload block was not displayed

[Inline base64-encoded payload not displayed]

286. E-mail and modems for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Renald Gasparovic <renald.gasparovic@attws.com>
Message-ID: <33C42238.21@attws.com>
Source record: 119934

I have Atari 1040 STFM (RAM - 1MB) and I do not have Hard Drive. Would
you please send me which types of modems I can connect and software for
E-mail and Internet.

thank you
regards
Renald

287. 1.44 floppy drives for 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: eurochild@aol.com
Message-ID: <19970709222101.SAA26087@ladder02.news.aol.com>
Source record: 119935

Does anyone know where in the USA one could obtain a 1.44 floppy drive that will work with an STFM?? I'm looking for an internal drive. In lieu of that if a 720K drive will do.

Thanks in advance for any replies.

J

288. Re: Increasing Falcon HD Space/SCSI Bus Timeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: "Jay T. Millar" <jmillar@eaglequest.com>
Message-ID: <33C42C9B.53C59425@eaglequest.com>
Source record: 119936
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Well Folks,

After all the great input from everyone (thanks a bunch!), I decided to buy a used 2.5"
from a computer store in the area call 'Computer Renaissance' (very cool place). Anyhow,
I was able to find an older IBM 270MB IDE drive for $80 which is just fantastic. I didn't
realize how incredibly SLOW the 80MB Connor I had was until I got this thing. Quite
a chipper little bugger.

Popped it in, formatted and paritioned w/HDX and off I went. Linux/m68k 2.0.29 now runs
quite happily on my Falcon. I could do with more memory, though. What's the current
situation in the marketplace for upgrading a Falcon w/4MB? 8MB would be fine.....
Any suggestions?

Jay T. Millar
jmillar@eaglequest.com

289. Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33C44BA1.6D3F@midamer.net>
Source record: 119937

I am new to the St scene and am considering the future purchase of an sh204 hard disk. Do I need any additional software to use a hard disk or do I need only the drive ??

Thanks from a novice !!!

290. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: burlein@cyber1.servtech.com
Message-ID: <5q1ls1$dq7@cyber1.servtech.com>
Source record: 119938

Keith Brooks <newhoriz@cadvision.com> wrote:
> I wrote:
>>_none_ of the 2 chip/3 chip Simms worked in my TT; they all froze it

>Not true. I've been using 8 Panasonic 3 chip 4Mb SIMMs for several
>years now without a single problem at all.

If you would read what I wrote... _none_ worked in _MY_ TT... TRUE! ymmv

291. Re: Does anybody know what has happened to JTS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.81c1.f763@raukamp.dame.de>
Source record: 119939

MOLIN schrieb am Dienstag in COMP/SYS/ATARI/ST :

M> You seem surprised! Haven't the Tramiels bungled everything they've
M> ever done? Why should JTS be any different?

You can think of the Tramiels waht you want - sure, it's a shame what they did
with the TT and the Falcon ... but don't forget Jack made the C64 a very
successful computer - so it's wrong to say they always did everything wrong ...

M> --
M> =-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
M> |||
M> Keep up the fight ||| I love my country
M> or lose the right... / | \ but I fear my government
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

292. PPPKIT14

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5pvjkq$8mp$1@ash.ridgecrest.ca.us>
Source record: 119940

Ok, I give:). Again I thought to abandon my excellent STicK
setup for one of those darn fangled 72 file connection programs:).
I know eight hours isn't a whole lot, and I think i'm pretty close
(at least the old mint is working on the A/B), but i'll be damned
if I can figure out why the chat is failing. The examples are pretty
clear, but i'm a little lost as to if I "have" to use a comms app
to get the connection going, or if the .scr file does the job. In the
examples the dial up is commented out, so I tried both ways. I tried
with and without the modem cpx. 115200 (150) and 57600 (134) in both
flavors. I was able to command the modem thru Connect so there is no
port problem. All I am able to get through mintnet is chat failed,
it doesnt even get to the "AT" commands (modem never goes off hook).
If I hookup with Connect, then switch to script file in drive u,
once launched it disconnects. All the paths look right and such.
It's got to be right in front of me, but I just don't see it.
So Rich, what did ja do to get it to work? Follow the directions?:)
I guess it's not to important to me right now. My ISP just upgraded
their newsserver with new software and seperated it from the rest of
the system. My cps display looks like Craig Breedloves fuel gauge even
with Slip.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

293. Re: Atari Closeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: mhop <mhop@snip.net>
Message-ID: <01bc8c04$96545bc0$8941d3d0@computer-name>
Source record: 119941

Bonehead <gruel@worldnet.att.net> wrote in article
<01bc8900$c50e8640$e62192cf@mi-hito>...
> I have a trunk load of Atari hardware and software and it will be
disposed
> of (trashed) unless I get an offer which will change my mind.
>
> Make me an offer. Two monitiors (B/W and Color), a 520 and a 1040, over
> 100 disks of software, much more
>
> Best offer by 15 July or it goes to the Dump!
>

I offer $1. There. Now you have a "best offer".

You can give it to someone, or a needy organization. You could also tell
somebody your general location so someone might pick it up, but you might
live up to your name and simply waste it for spite.

294. FS: Color Monitor & video devices

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: kenc@ma.ultranet.com
Message-ID: <5q582s$1ev$1@decius.ultra.net>
Source record: 119942

Selling a mint condition Atari SC 1224 color monitor with Monitor Master(allowing multiple monitors & switching), and a VideoImage Digital Interface (new, with software is a plug in device which allows inporting and exporting of video from different sources like VCRs, camcorders, etc.) All for $75 + COD. Email if interested.

Ken

295. Re: A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5q0tu9$8q9$1@mark.ucdavis.edu>
Source record: 119943

```
!ynoT wrote:
:
: If he has a HD on a one meg machine then surely there would not be
: enough memory left to run Stik and Newsie or CAB ? So I would presume
: NO hd ?

Does a HD driver really take this much memory? I don't think so!

: Web Browsing?..I used to run the Original CAB and Stik on a one meg
: STFM with no problems at all (honest), but recently trying to help a
: contact setup with CAB 1.5 and stik.. we just cant get it going and
: are hoping his memory upgrade will do the trick, So if you do have
: problems installing CAB you may want to lok for a really OLD version

I just set CAB 1.5 and the latest STiK up on a 1 Meg machine with a HD
(don't remember exactly which driver he was using, I think ICD), and it
worked fine. He didn't own NVDI, so he has only the system font, and
probably can't print web pages, but otherwise everything worked fine. I
did have to disable Warp9, as memory was getting tight.

I haven't tried CAB 2 on anything lese than my 4 meg Falcon, but 1.5 is
widely available, seeing as it is the last freeware version. And who
know, v. 2 might work, I just haven't tried it.

Another option might be WEN Suite, if they continue with it. Right now it
doesn't do Newsgroups and e-mail, just the web. I know a new version has
been nearly done for a while now, but I'm geting impatient to see it!

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

296. Re: Atari Memory Upgrades in UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3000_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 120004

Hi Derryck, on 05 Jul 97 you wrote to *Roger*: ...respect, brethren
>>> Does anyone have any recommendations of good companies, or horror
r>> You can do this yourself with easy to fit memory expander boards -
r>> no need to rely on engineers.
r>>
r>> Dave, at The Upgrade Shop, has Marpet boards which take regular
r>> SIMMs. His prices (with SIMMs):
DC>
DC> Also try Peter Brewster at Alien Technologies, unpopulated Marpet
DC> board was £18.65. Phone number on request.
DC>
DC> 1Mb SIMMs are _very_ cheap these days.

Don't be shy <g>

Alien Technologies Memory upgrades
36 Markenfield Road
Jennyfields
Harrogate
HG3 2TR Tel: 01423 500861

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

297. CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Scott Harris <harris@cs.mun.ca>
Message-ID: <Pine.SUN.3.95q.970709021426.9681A-100000@ganymede.cs.mun.ca>
Source record: 120005

Hi everyone,

I'm using CAB 1.5v on a MEGA/STE to surf the internet. I've been trying to get CAB to print for some time now and I've installed AMCGDOS 3.11 to do it. It prints the text fine, but when trying to print pictures all the text gets thown all over thepalce and know pictures are ever printed. Also I've tried the GDOS 1.1v but that won't allow me to select fonts in CAB. The system assumes only the 6x6 system font is avalible. When trying to print with META.SYS installed the program bombs and just sends me back to the desktop.

Also any programs around that will let me view movies/animations/sound over the net through CAB 1.5v. If so where can I obtain em.

Thanks for the help.

Scott.

298. Printing Problem, No. 1

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <5puofl$egb@news2.cais.com>
Source record: 120006

I am presently using CAB 2.0 demo. I have always been able to print from CAB, in color or B&W, with images or without. I recently tried to print a page with frames, and the following was sent to my printer:

"You are not using a frames compatible browser."

And a page eject. Nothing else. What gives? Where does this message originate? How does it get sent to my printer? And most importantly, is there any way to print frame sites with CAB 2.0?

John

299. How to get a Seagate HAWK to work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <5pv753$5u8@newstoo.ericsson.se>
Source record: 120007

It's a 2.1 Gb SCSI drive which needs bus arbitration.
- I formatted the disk with HDdriver and partioned it into
two partitions.
- I boot from my E-IDE with hddriver and I have configured
hddriver as use bus arbitration and my computer as ID#7.

It finds the partions, but don't open them.

Others I have are Seagate HAWK 1 Gb on ID#0
Syquest EZ-135 on ID#1
Yamaha CD-burner on ID#4
Toshiba CD-ROM on ID#6

I have tried to disconnect 1Gb, EZ and it doesn't work anyway.
The 2 Gb is set NOT NO USE TERMINATORS.

Any idea?

rgds

Ronny

300. Re: Disc TOS (was: Using TOS 1.0 on STe)

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: landon@netcom.com
Message-ID: <landonED1H7u.FF4@netcom.com>
Source record: 120008

Gaven Miller (gmiller@inca.co.nz) wrote:

: AFAICR, Disc-TOS 1.0 was a single sided disc with 80 tracks. The TOS 1.0
: TOS.IMG file was 206-odd thousand bytes long. (1.04's IMG was 196588-ish
: in size). This would leave around 150k of free space on disc, which, I
: believe, was used for the control panel, VT-52 emulator, and sample app.

bingo. the boot code always looked for an executable boot sector;
it was the boot sector that was responsible for walking the root
directory and loading TOS.IMG (or whatever the heck you wanted).
later ROMs did this for AHDI devices, too

the image file shrank because we were taking the *miserable* output
of the DRI / alcyon C compiler and hand-optimizing it so it would fit
into the 192K of ROM. it's amazing what you can peephole optimize
with a sed script, before you dig into the real muck

incidentally, the original ROM estimates were 128K, *with* a built-
in BASIC interpreter. ha. hoo. "it is to laugh..."

: In a moment of weakness/curiousity I found that Disc-TOS 1.0 and TOS 1.04
: on-disc aren't usable on the TT [which has TOS 3.05]

right. the exception stack frame layout changed going from the
68000 to later processors, and every trap handler in the OS fell down
and went boom

--
landon dyer (landon@netcom.com)

"Democratic government is government by the people and for the
people, on the theory that the people ought to get the kind of
government they deserve, good and hard."
-- Robert Frezza, _The VMR Theory_

301. Re: A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <ffd_9707090006@ronly.org>
Source record: 120009

On 08 Jul 97, after being hired by Jack Tramiel, Roger Cain said:

RC> Depends on the ST model. The bog-standard ST/F/M will not run a modem
RC> above 14k4 DCE unless a small hardware mod. is made (RSVE/F). He will
RC> also need to install HSMODEM.

Actually, a stock ST will do 19200 (both DTE and DCE).

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

302. Re: ST Keyboard & mouse.

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: magee@cpsc.ucalgary.ca
Message-ID: <33c34079.0@news.cpsc.ucalgary.ca>
Source record: 120010

ikat@dircon.co.uk wrote:
: On 6 Jul 1997 10:38:00 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

: >On 5 Jul 1997 23:58:38 , ikat@dircon.co.uk wrote:
: >>I have a problem with a 1040stfm.
: >>the mouse will wonder all over the screen.
: >>use the alt key & the arrows works ok.
: >>I think the problem is in the port. but the
: >>port is in the keyboard PCB. does anyone
: >>know where I can get a new keyboard ?
: >
: >This is a common fault - don't go and buy a new kbd yet! I can't
: >recall what the (simple) fix is - I guess someone else will say.
: >
: >In the meantime just clean-up the rollers inside the mouse. They often
: >get ridges of dirt on them which will make your mouse indecisive :)
: >
: >
: anyone know the fix ?????????

This happened to my 1040STf a year ago. I took apart the keyboard (be careful not to lose the little rubber key caps underneath the keys). The soldering on the mouse port had become cracked from the stress of removing and plugging in the mouse over the years (since it's in such a *STUPID* place, grr....)

To get at the mouse port soldering, you have to remove all the screws from the keyboard PCB and take it apart. Then just re-heat the solder joints and perhaps add a bit of solder, if it looks too weak.
Also, the 1040STe at my mom's place last week started going nuts and it turned out to be a loose keyboard chip (the HC6301 CPU on the underside of the keyboard). I just pried it out and re-seated it.

-Russ Magee

303. Screen Artist V1.1 available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-ya02408000R0907971034290001@newsserver.cilea.it>
Source record: 120011

I've uploaded "Screen Artist V1.1", GEM Screen Saver for 68030/FPU
colour TOS computer.

available at

ftp.cs.tu-berlin.de
or
ftp.uni-paderborn.de

Bye


```
-------------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------------
```

304. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5pvluf$dp8$2@newsserver.rrzn.uni-hannover.de>
Source record: 120012
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: b) Tell me where I can find programmer docs for 5.11?

ftp://ftp.cs.tu-berlin.de/pub/atari/Programming/MagiC_5.10_docs.lzh
(276101 Bytes, 10.6.97)

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

305. Re: How to get a Seagate HAWK to work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5pvnur$h5q$1@news.th-darmstadt.de>
Source record: 120013

Hi!

In article <5pv753$5u8@newstoo.ericsson.se>,
epkrgdh@epk.ericsson.se (Ronny Gardh) writes:
> - I formatted the disk with HDdriver and partioned it into
> two partitions.
> [...]
> It finds the partions, but don't open them.
If you mean that you can't open the partitions with the desktop, there
is a possible reason for this:

You haven't partitioned with "minimal sector size" set, which is
essential for partitions of such a size. Also note that the maximum
legal partition size for TOS 4.04 is a bit less then 1 Gig, because
otherwise the clusters have to be 64K in size which is beyond the GEMDOS
specifications (it seems to work on the Falcon, though, but I strongly
recommend not to do so, because software like Kobold or disk optimizers
may get screwed up then). Thus, it's better to partition the drive into
three partitions which are all smaller then 1 Gig (e.g. only 1020 megs).
And make sure you've selected "minimal sector size" before clicking OK in
the partition dialog.

Btw, there's really no need to format modern drives. Just partition them.

> I have tried to disconnect 1Gb, EZ and it doesn't work anyway.
> The 2 Gb is set NOT NO USE TERMINATORS.
This does not say anything if you don't tell us what physical position
the drive has in your SCSI chain.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

306. What's a good gcc distribution?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9u3i4cx2w.fsf@btm0qt.se.bel.alcatel.be>
Source record: 120014

```
Can anyone recommend a works-out-of-the-box distribution of gcc?
I never seem to have the right version of the libraries and utilities
to go with the compiler. Very frustrating. :(

BTW it's for a MegaST, 4MB.

--
------------------------------------------------------------------------

Chris Gray
```

307. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5pvu94$jei@einstein.ebicom.net>
Source record: 120015

: Yea, my provider went to PPP only as of this month. Luckily I also got the
: use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
: have to look to buying something that handles PPP connections. (Hardware,
: since software seems to be not forthcoming.) There are lots of promises for
: PPP connections on TOS, but no one really has come through. I'm sure
: everyone is doing their best, but it seems PPP is more than TOS can handle.
: Three companies talked about releasing software in May, and here it is July
: & all three are talking about another month or 2 or 3 ... Or is that years?
: :) :)

I can relate, but I must add that PPP is possible on TOS without question.
Mint-net does it very nicely! I personaly haven't put myself through the
education process necissary to get MINT up and running "properly" because
I've been lucky enough to have a "reasonable" provider who supports Slip
(and a lot of other old and oddball protocols as well). I did install TAF
once, and the PPP part worked like a dream, so I know it's possible.
Maybe you should give the PPPkit a try as it doesn't require a minix
partition and all that jazz.

Finally, there must be other providers near you? Those guys that don't
support something as standard and wide-spread as slip don't deserve your
buissness. Putting it simply, they're either jerks, or they don't know
what they're doing. In fact, I'd be inclined to mail the CEO of your
particular provider and explain to him why disableing slip would be
similar in stupidity to MicroSoft releaseing a version of Windows 97
that wont run DOS or older windows software! Just because something is
old doesn't mean it doesn't work!

Brian

308. Re: A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: !ynoT
Message-ID: <33c963a3.2270811@news.airtime.co.uk>
Source record: 120016

On 8 Jul 1997 11:04:04 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 6 Jul 1997 21:58:31 , Stuart Shaw wrote:
>

>>1) Will 1mb get him on for email/web?
>
>Yes. But if he has not got a hard disc he might find message storage a
>bit inconvenient.

If he has a HD on a one meg machine then surely there would not be enough memory left to run Stik and Newsie or CAB ? So I would presume NO hd ?

If he takes loads and loads of newsgroups and only checks one time a week then he has little chance of success with news on a floppy system... however less newsgroups, lets say all the ATARI ones and he should be alright... or more newsgroups but more regular checks and he will still be alright, This is from experience,

Web Browsing?..I used to run the Original CAB and Stik on a one meg STFM with no problems at all (honest), but recently trying to help a contact setup with CAB 1.5 and stik.. we just cant get it going and are hoping his memory upgrade will do the trick, So if you do have problems installing CAB you may want to lok for a really OLD version :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

309. Setting Language Cookie?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5q0f64$rnq@ds2.acs.ucalgary.ca>
Source record: 120017

Does anyone know of an .ACC or .CPX that allows you to reset the _AKP
cookie so that I can get my USA/English keyboard back under certain
programs that seem to want to change it?

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

310. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5q0f2h$1cf2@ds2.acs.ucalgary.ca>
Source record: 120018

On 9 Jul 1997, Brian Roland wrote:

> Finally, there must be other providers near you? Those guys that don't
> support something as standard and wide-spread as slip don't deserve your
> buissness. Putting it simply, they're either jerks, or they don't know
> what they're doing.

Well, yes and yes... In these parts, there are no ISPs running SLIP (and only one offering text/shell access, and that's the freenet - go figure) protocol anymore, and when you phone them up, you get to speak to someone who has no idea what you're talking about - and completely looses it when you suggest that there might be another platform than Windows or maybe the Mac.

I see it as a general trend in "dumbing down" the Internet, which has the side effect, in smaller markets, of keeping online connectivity a luxury consumer item, with the accompanying high fees. When I lived in Toronto, I had a wonderful provider: Shell, Slip, PPP access (you choose), 5 megs online storage, free web page, folder for batch files and scripts, EVERY news group, ISP, WWW, FTP, gopher, etc., etc. I move to Calgary and the largest, most widely advertised provider only offers PPP, with no chance of text/shell access, and the rates are twice as much per month as what I was paying in Toronto. Now, granted that there is a difference in the size of the market, and therefore the amount of competition, but it really cheeses me off that what was formerly a competitive, service driven industry, is devolving into a complacent, "take it or leave it", Windows based world.

If one more helpline moron tells me I can't use an Atari to access the internet...

Thanks for letting me blow off steam.

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

311. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <ED2Cr8.C8w@cix.compulink.co.uk>
Source record: 120019

In message <5prnt0$3ch$1@news.gt.ca>, nroughley@unix.dsoe.com said:

> I put four 30-pin 4MB 2-chip SIMMs into my TT (with Atari's RAM board).

> ...

> At home, I found the RAM to be flaky. After a few minutes within an
> application, the TT crashes or I get video garbage.
> ...

You could try W05 2-3

> ...

> non-parity SIMMs will I get the right ones? Or is there something more
> I should specify?

IIRC you nibble mode SIMMs are preferred.

Barry barry@cix.co.uk

312. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q0k66$8b3$1@roch.zetnet.co.uk>
Source record: 120020

On 8 Jul 97 17:28:23 GM, Claes Olsson wrote:
>On 7 Jul 1997 17:54:53 , "paul muehlbauer" wrote:
>>
>
>>Yea, my provider went to PPP only as of this month. Luckily I also got the
>>use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>>have to look to buying something that handles PPP connections. (Hardware,
>>since software seems to be not forthcoming.) There are lots of promises for
>>PPP connections on TOS, but no one really has come through. I'm sure
>>everyone is doing their best, but it seems PPP is more than TOS can handle.
>
>Well, that's NOT true.
>I have a PPP connection running under 'MiNTnet'.
>The PPPkit is a place to start.
>Under MiNTnet you can get a VERY fast WWW access with
>CAB 1.5 + CAB-for-MiNTnet-1.81.
>(There seem to be bugs in CAB 2.0.)
>With GlueSTiK, you can use STiK clients like Newsie, FRACIRC etc.

.... and I have managed PPP connection with the demo version of
Wensuite!!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

313. Re: Mac or PC? I want 250 MHZ Falcon!

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q0m9p$kr5$1@ash.ridgecrest.ca.us>
Source record: 120021

On 6 Jul 1997 14:10:56 , vacuo wrote:
>Sulu responded to this thread, a snippet of which follows:

>> There is so much going on now, that you would soon forget the other two
>> worlds (unless your into Amigas:). It took a little work, but I have my
>> Falcon with an 040 chip, 68mb's of 32bit ram, a 4mb ATI Graphics Pro Turbo
>> installed all in a rack mount case. This sucker is awsome for a toy:).
>> Guaddam thing dosen't even resemble the thing that came in the plastic
>> case (but I do miss the protability. That is why I have three:). I'd post
>> a benchmark, but what the hell, it dosen't mean anything. It fast for what
>> I want. Cripes, if someone gets an 060 up and going.....
>> Drop what I said about getting MagiC Mac:). Orderup one of these burgers:)
>>
>> Sulu
>
>I may well have missed prior discussion, but this apparently
>well-hacked
>Falcon sounds like good news indeed. Did you do it yourself and could
>you
>provide any details, etc.
>
>This is the first I have heard of serious video in a Falcon, but I've
>been away
>for a while.
>
>Cheers,
>Vacuo

Hi Vacuo,

Yes, it was a lot of work to get the Falcon to where it is. The video
card (NOVA) is actually very easy to install. It just plugs into the
PDS. The drivers are very compatible with most DTP and graphics software.
GEM games work fine. The NOVA is just a ATI Mach 64 ISA card. They are
hard to get in North America now as the ATI cards themselves have been
discontinued. Computerinsl (sp) in Germany developes the adapter and
drivers. HOMA Systems House in Canada is the contact in North America.
Basically it is the same thing that TT owners have been able to utilize
for quite some time.
The 040 card is easy to install as well. Doug Little's 040 drivers give
quite the user several choices as to how they want their machine setup.
The Nemesis is difficult to install, but once up and running is worth the
effort for the increased speed it offers across the board.
It boils down to how much do you like the Atari world. I like it a lot,
more than I dislike Mac O/S and Windows:). So for me there was never any

other choice:).

>
>
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

314. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5q0m5jdcs1@zingo.tninet.se>
Source record: 120022
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

```
: I've just taken the possibly foolish option and upgraded my Falcon from
: MagiC5.03 to 5.11!
:
: Can anyone in these groups:
:
: a) List the differences between 5.03 and 5.11?
: b) Tell me where I can find programmer docs for 5.11?
: c) Tell me how to turn *off* the 'realtime' windows. Lovely at first, but
: now becoming annoying!!

I think there is a CPX that let you turn on/off the realtime windows.
Should be on the upgrade disk!

--
@ @
-------------------------------------------------------------oOO-(_)-OOo-----
Daniel Hedberg of New Beat Development

New Beat Development on the web: E-Mail:
http://www.kuai.se/~dhedberg/ dhedberg@algonet.se
-----------------------------------------------------------------------------
oOo oOo
U U
```

315. Re: HP 6L under NVDI (driver)?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5q0mc4dcs2@zingo.tninet.se>
Source record: 120023
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario Becroft (mb@tos.pl.net) wrote:

: Is a driver for the HP 6L printer available for NVDI, or will one of the
: existing drivers be sufficient?

What's new in the HP 6L? I have the HP 5L and the 4L driver works just
fine. All you have to do is to change some lines to make it support the
higher resolution (600dpi).

What does the 6L look like btw? Is it in the same style as the 5L, or is
it more like the old 4L?

Take Care,
Daniel

--
@ @
----------oOO-(_)-OOo-----
Daniel Hedberg of New Beat Development

New Beat Development on the web: E-Mail:
http://www.kuai.se/~dhedberg/ dhedberg@algonet.se
---
oOo oOo
U U

316. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <70748233_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 120024

In article <5pvluf$dp8$2@newsserver.rrzn.uni-hannover.de>
and@imr.uni-hannover.de (Andreas Kromke) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: b) Tell me where I can find programmer docs for 5.11?
>
>ftp://ftp.cs.tu-berlin.de/pub/atari/Programming/MagiC_5.10_docs.lzh
>(276101 Bytes, 10.6.97)

Thanks Andreas :)

I'd also like to apologise for the slightly aggressive tone of my original posting. :)

I was just frustrated that I've upgraded from 5.03 and there is absolutely no mention on the disks as to what the changes are!!

Can you possibly answer that for me??

BTW, I've been using MagiC5.11 for a couple of days now and I'm really starting to like the windows. :) It also seems to be a lot more stable than 5.03. I haven't had a crash yet, and my terrible bootup problems seem to have disappeared too!!

Regards, Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

317. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q0p80$m3b$1@ash.ridgecrest.ca.us>
Source record: 120025

On 7 Jul 97 13:04:30 GM, Simon Husbands wrote:
>Hi - I wonder if anyoner can advise me!
>
>I've been trying to download some clipart files from one of the newsgroups and
>as I'd rather see what I'm about to download first, rather than downloading
>'blind' as Oasis 1.35 does, I thought I'd give Newsie a go.
>
>Everything connects up OK and I can get to see the headers for all the postings.
>However, I have two problems. When I click on a particular posting that contains
>a binary file, it will most often download it but without a header and when I
>click on 'extract' it tells me it can't find the binary. Also, when it downloads
>with a header that looks OK, and I go to extract the binary, Newsie stops,
>telling me it has reached the end of file line too early, and of course the
>graphic is then only half complete or less.
>
>Any ideas? Thanks to anyone who can help!
>

I have the same problem (V.78 as well). I sent a message to the author
this morning with details. As far as I can tell, it is
running out of memory somehow. But being a technological idiot, I can't
really pinpoint the problem.
>Simon
>
>
> --
>
> =--=
> Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
> http://www.husbands.demon.co.uk
> =--=
>
>
>
>
>
>
>
>
>
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

318. Compatibility: Moniterm & Notator SL?

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19970709194401.PAA20801@ladder01.news.aol.com>
Source record: 120026

I'm running a Moniterm Voking 2/91 monitor with my Mega4. All programs work OK except for Notator. The program seems to load OK, but the screen is displayed twice, and not at 100%

Has any one run across incompatibility problems with Moniterm?

Thanks,
Ken Goodwin
Cincinnati
GoodKenwin@ AOL.com

319. July 26th Indy Show FAQ File

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Erasmus Nospamm <erasmus@anti-spamm.world>
Message-ID: <Pine.GSO.3.96.970709145442.12362C-100000@iglou2>
Source record: 120027
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

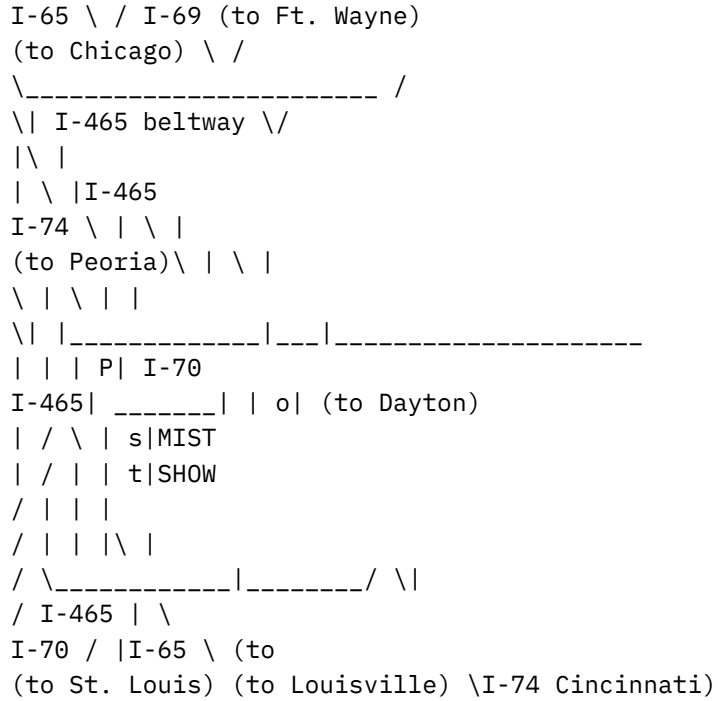
WHAT: 9th annual (final) MIST Atari Show.

WHERE: Indianapolis, Indiana, USA.

WHEN: Saturday, July 26. 10 am to 3 pm, Indiana time. (Same as
Central Daylight time.)

SITE: Post Road Community Center, 1313 South Post Road.

DIRECTIONS: Post Road is located between exit 90 of I-70 and
exit 96 of I-74, outside the I-465 beltway, on the southeastern side
of the Indianapolis area. See map below.



ORGANIZERS: Charlie Sears (317-535-4829), csears at doe dot state
dot in dot us. Jeff Hammer (317-244-8492), jghammer at indyunix dot
iupui dot edu. Stu Huffman (812-988-7558), shuffman at doe dot state
dot in dot us. ADMISSION: $1.

>>> ANSWERS TO FREQUENTLY ASKED QUESTIONS <<<

Q: Who is this show for?
A: All Atarians.

Q: Does that include me? I have a ______ [FILL IN NAME] Atari
[CHOOSE ONE] computer / game machine / other product.

A: Yes.

Q: Can other people attend? For example, people interested in
buying state-of-the-art or antiquarian computer products from the
various vendors represented at the show?
A: Yes.

Q: Do I have to be an Atarian to attend the show?
A: No. Your dollar is as good as any other dollar.

Q: Are there other things to do in exciting Indianapolis while
I'm there for the MIST show?
A: You'd be surprised.

Q: Why am I seeing this message more than once?
A: Because there's more than one Atari newsgroup.

Q: Why is this message posted on all the Atari newsgroups?
A: Because it's an Atari show.

Q: But which newsgroup is it really appropriate for?
A: All of them.

Q: So why isn't it crossposted to all of them simultaneously?
A: In that case many people wouldn't see this message at all.
Filters commonly weed out messages with multiple crosspostings.

Q: Why is this the last show?
A: If everybody reading this shows up, maybe it won't be.

(This message posted independently by Erasmus at the eskimo hut.
Send flames to Erasmus, not to the show organizers.)

320. Help, I'm desperate

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: Ed Tu Brutus <EdTu@x-static.demon.co.uk>
Message-ID: <01bc8cba$e130aac0$3bf682c1@x-static.demon.co.uk>
Source record: 120028

I can't go without it any more.

When I was a kid, I used to play a game on a mate's ST. It was a superb thing called 'Colonial Conquest'.

I need to play it again. Can anyone help me with a ripped disk image, or even where I can find a copy to buy so I can take an image to play on PaCifiST.

Please help, as I said, I'm desperate.

--
Cheers,

Alasdair Allan - x-static@null.net
Rangers Webzine http://www.x-static.demon.co.uk/rangers/
Follow, Follow Fanzine http://www.geocities.com/Colosseum/1099

321. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q0uj7ain1@roch.zetnet.co.uk>
Source record: 120029

On 9 Jul 1997 02:20:05 , Scott Harris wrote:
>
>I'm using CAB 1.5v on a MEGA/STE to surf the internet. I've been trying
>to get CAB to print for some time now and I've installed AMCGDOS 3.11 to
>do it. It prints the text fine, but when trying to print pictures all the
>text gets thown all over thepalce and know pictures are ever printed.
>Also I've tried the GDOS 1.1v but that won't allow me to select fonts in
>CAB. The system assumes only the 6x6 system font is avalible. When
>trying to print with META.SYS installed the program bombs and just sends
>me back to the desktop.

Sounds to me as though you don't have a proper ASSIGN.SYS with fonts
and drivers identified.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

322. Re: A few problems with my 520ST.

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Branko Badrljica <brankob@svet-el.si>
Message-ID: <33C5AE22.12C1@svete-el.si>
Source record: 119880

>
> Problem 1: Mouse works like Hell. It acts like it's in the wrong port
> (like say if you put a mouse in the joystick port of a 1040ST) but I've
> tried it in both...and it still goes haywire...any clues?

Could you be more specific about that? I don't have any ST at hand to
try mouse behavior in the second port. It could be many things:
- bad mouse electronic/mechanic/cable
- bad solderjoints at mouse port
- oxidized socket connections at keyboard controller....

And many other things. If you have one of those universal models with
ATARI/AMIGA switch, check its position. Amiga's setting would cause
totally uncontrolled movement of the mouse, because Amiga mouse has two
signals regarding motional control interchanged. This also means that
you can easily persuade ordinary Amiga mouse to work with Atari...

> Problem 2: I've got an SF354 floppy hooked up to the 520ST. The drive
> reads the disks (I can see the files.) but when I try to execute a
> program file or read a file it gives me an error message saying that the
> drive isnt responding...and to check the connections. The connections
> are fine...but the drive may not be...any help?

You have single sided drive. It manages to read the root direktory, but
can't reach the data on the upper side. Change it for double sided. Any
PC flopy should do. I use Mitsumi, because it's the cheapest and best
option around here. But be aware of the fact, that PC floppies are set
to be the second drive. For ST, you should change the jumper settings to
first drive. So it might be a good idea to check if new drive has
jumpers to be set (some new drives are preset to second pos.) before you
buy it!
It is no big deal, even with jumperless drive there are ways around, but
it is the easiest way.

What's more, if you are not afraid to do some soldering, you can
probably expand capabilities of your ST to format it in HD- up to some
1.76 Mb. All that almost without any component required!That is, if the
FDC in your machine can cope with double frequency clock. I tried it on
many ST's and it worked in cca. 50-60% machines and on every MEGA ST
(did some 20 of those) i tried!

Regards,
Branko

PS: for email response, please remove e preceeding - from my address.

323. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q3a1e$9gp$1@roch.zetnet.co.uk>
Source record: 119881

On 6 Jul 97 10:44:44, Steve Sweet wrote:

>That would be kind of you.

As it 'appens I checked on 42 before uploading and found it was there
already but had a nonsense desc: (something to do with IRC!!).

Search on RSM and you should get something like RSM2_04.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

324. Was: NEWSie problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q3a7l$jr0$1@ash.ridgecrest.ca.us>
Source record: 119882

Just a shortie this time:). I found that disabling the instruction
cache on my Falcon (040) improved Newsies reliability to 100%.
I thought it was a memory problem at first, but there must be
something not getting flushed in the cache, or old information is
being used. I can't verify this on my 030 Falcon at the moment, but
it seems consistant now.
The fast ram problem with ImageCopy I found only occurs if NEWSie is
only allowed to utilize ST ram for memory, and run from fast ram.

Maybe we need an "030" version?

Mike

325. Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <5q3bk9$8uv@minox.tripnet.se>
Source record: 119883

Hi!

What all this about MagiC 5.11, I just bought v5.1. Is there a patch
out somewhere?

..or did I missed something?

Mille

Mille Babic
eMail: mille@tripnet.se
http://www5.tripnet.se/~mille
Atari Falcon 40 MHz, 540MB+1GB HD, 12MB RAM

(Swedish) http://hem1.passagen.se/atari/
(English) http://www.geocities.com/Vienna/Strasse/1235/

326. Re: PPPKIT14

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.970710151341.27707B-100000@usr10.primenet.com>
Source record: 119884

On 9 Jul 1997, Michael Grove wrote:

>Ok, I give:). Again I thought to abandon my excellent STicK
>setup for one of those darn fangled 72 file connection programs:).
>I know eight hours isn't a whole lot, and I think i'm pretty close
>(at least the old mint is working on the A/B), but i'll be damned
>if I can figure out why the chat is failing. The examples are pretty
>clear, but i'm a little lost as to if I "have" to use a comms app
>to get the connection going, or if the .scr file does the job. In the
>examples the dial up is commented out, so I tried both ways. I tried
1) I hate to say but PPPKIT is not really a good package, I couldn't
even get it to work myself. When MInt/mintnet full installation works
perfectly.

>with and without the modem cpx. 115200 (150) and 57600 (134) in both
hm, I think it is normal :) mint and pppd NOT-patched can't handle
speed >34800. Did you patch pppd and mint to connect at these speed?
of course this hint is not in the pppkit documentation, so of course,
it just makes things harder.

hmm with the setup you have, I would love To run install KEMD on it!,
what a dream!.
pppkit in your case, is Everything to lose.
I say it again, It is VERY easy to install kemd, no need to be a
rocket scientist at all..

>
>
>Michael Grove
>mgrove@owens.ridgecrest.ca.us
>ridgecrest.ca.us/pub/users/m/mgrove
>
>Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
>TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

327. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970710212639354161@ppp19.stud.th-darmstadt.de>
Source record: 119885

Scott Harris <harris@cs.mun.ca> wrote:

> to get CAB to print for some time now and I've installed AMCGDOS 3.11 to
> do it. It prints the text fine, but when trying to print pictures all the
> text gets thown all over thepalce and know pictures are ever printed.

For printing images you'll need NVDI (V3.x or better V4.x). BTW it is
mentioned in the docs that printing images will not work with most
GDOS versions. This is the reason why you can switch off printing
images.

--
Alexander

328. http://www.love.com

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: randy97
Message-ID: <33c52b33.0@pgh.nauticom.net>
Source record: 119886

```
Looking to find people in your area that enjoy the same things
as this newsgroup?

Check out http://www.love.com

It's free, it's new, and it's awesome.

Rand
```

329. FS: Atari Magazines & Disks

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1007971308300001@i505.oro.net>
Source record: 119887

I have about 100 various Atari related magazines. All 100 for $25 plus
freight. Includes Start, ST Log, ST Informer, Atari Explorer, etc......
Also have the complete set of Start disks for sale also.

No reasonable offer will be refused. Just taking up space here in my office.

Tom

330. Re: How to use Fcopy to create PaCifiST .ST files

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Alan Beal <Alan@me-sheegun.demon.co.uk>
Message-ID: <rnQicFAbFTxzEwrM@me-sheegun.demon.co.uk>
Source record: 119888
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

>PaCifiST is excellent at running ST games, but the biggest problem is that
>the PC will simply not read most game's disks.
>On the ST a program like Fastcopy Pro is able to read almost any disk and
>create an 'disk image' from it.
>The problem is that FCopy's disk image is not in a slightly different
>format than PaCifiST's .ST files.
>Anyway, all you have to do to get PaCifiST to work is to 'strip' the first
>32 bytes from a Fastcopy Pro 'diskimage' and then rename the file .ST and
>it will work.
>Of course, if the original disk was copy protected just getting an image
>across may not be enough. However, even if you know that you'd not normally
>be able to copy the disk on the ST give it a try anyhow - you never know it
>might work. For example Ghouls'n'Ghosts comes on two low density disks and
>I was never able to create a working backup copy on the ST. But when I
>transferred them to the PC, PaCifiST ran them without any problems - I
>guess that PaCifiST doesn't emulate the ST floppy controller 100% and hence
>fools G'n'G's copy protection!
>BTW, Ghouls'n'Ghosts shows off PaCifiST's Yamaha YM emulation superbly.
>Does anyone know of a definite list of things that PaCifiST can run?
>
Being new to this news group, I have noticed these articles about
PaCifiST could someone give me more info about this program, like where
is it available from, is it easy to set up etc as I have alot of
programs for the ST which have no comparible programs on the PC.
--
Alan Beal email Alan@me-sheegun.demon.co.uk
"Thus shall perish the enemies of the Plainfolk,
for the Thrice-Gifted One is Master of All."
From the Talisman Prophecy - Amtrak Wars by Patrick Tilley

331. Help:- ST spares needed

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Alan Beal <Alan@me-sheegun.demon.co.uk>
Message-ID: <knghcJAbJTxzEwrK@me-sheegun.demon.co.uk>
Source record: 119889

Does anyone know where I can get a new Space Bar for my Atari STe, as
the fittings underneath have broken (why do so many games use the space
bar for firing etc). Somewhere within the UK please, also are joysticks
for the ST still available.
--
Alan Beal email Alan@me-sheegun.demon.co.uk
"Thus shall perish the enemies of the Plainfolk,
for the Thrice-Gifted One is Master of All."
From the Talisman Prophecy - Amtrak Wars by Patrick Tilley

332. I need Moniterm driver, PLEASE!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19970710205401.QAA06625@ladder02.news.aol.com>
Source record: 119890

Does anyone have a Moniterm driver newer than version 1.1?

I could REALLY use an upgrade. Thanks!!

Ken
GoodKenwin@ AOL.com

333. Re: CENEK at the GIgafun 97

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Centek <centek@technologist.com>
Message-ID: <01bc8d7e$00f23400$130844c3@default>
Source record: 119891

> Is there a homepage for these events ??
>
You could go to www.cnam.fr/Comp/Atari/Magazines/Stratos/

SEBASTIEN TRUTTET

334. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: mwilson@zetnet.co.uk
Message-ID: <5q3p5ccqj1@roch.zetnet.co.uk>
Source record: 119892

On 7 Jul 97 13:04:30 GM, Simon Husbands wrote:
>Hi - I wonder if anyoner can advise me!
>

>
>Everything connects up OK and I can get to see the headers for all the postings.
>However, I have two problems. When I click on a particular posting that contains
>a binary file, it will most often download it but without a header and when I
>click on 'extract' it tells me it can't find the binary. Also, when it downloads
>with a header that looks OK, and I go to extract the binary, Newsie stops,
>telling me it has reached the end of file line too early, and of course the
>graphic is then only half complete or less.
>
>Any ideas? Thanks to anyone who can help!
>
>Simon
>

Sometimes on usenet large files are split into several parts, it sounds
as though the files that extract and then stop with end of file before
end are the first parts of multipart messages.
Check the header to see if it says anywhere, usually after the file
name, (1/x) where x is the number of parts.
The rest of the parts will not have a begin line so will not be
recognized as an encoded file hence "no binary found". As the encoding
software with Newsie cannot automatically rebuild multipart messages,
then this has to be done manually using a text editor.

Hope this is of some help

Regards Mike

Falcon 030/14mb/540mb IDE/Nemesis 24/48Mhz

335. Railroad Tycoon

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5q3pdhjon1@ultra.sonic.net>
Source record: 119893

I need some help playing Railroad Tycoon. How do you build track? It has
been a few years since I last played and I forget. I went through a divorce
last year and I'm still waiting for my ex to give me my property. My
original copy of Railroad Tycoon is still in her possesion. My TT was
loaned out and I had the game installed on the hard drive. I'm trying to
play Railroad Tycoon because I blew it and did a format on the drive I had my only
copy of Civilization on. My ex has all my computers, software, books, and
everything else. Just so you know, I played Railroad Tycoon and
Civilization so many times, I am able to pass the copy protection test
without using the manuals.

Thanks in advance for any help!
al palmer
apalmer@zapcom.net

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

336. AntMail and CAB?

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Renald Gasparovic <renald.gasparovic@attws.com>
Message-ID: <33C57962.3C2B@attws.com>
Source record: 119894

If I down load AntMail on PC how will I install AntMail on Atari 1040 STFM (RAM - 1MB).
May I unzip this files on PC.
Is it good enough to save those unziped files on floppy diskettes 720 KB, and install then on ATARI?
My ATARI does not have Hard Drive.

May I do the same for CAB for WWW?

THANK YOU!
regards
Renald

337. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: "Wojciech (Rick) Szerminski" <ws96ag@badger.ac.BrockU.CA>
Message-ID: <Pine.SGI.3.91.970710214635.7651A-100000@badger.ac.BrockU.CA>
Source record: 119895

Thanks for your advice, I downloaded Gemview 3.17, but still get the same problem. Certain Jpeg's won't load in with the error message "Unsupported SOF Marker". I have to use 1st Guide to view them. Any ohter suggestions?

//
/ Rick (Wojciech) Szerminski /
/ E-mail: ws96ag@badger.ac.brocku.ca /
/ Home-page: http://badger.ac.brocku.ca/~ws96ag /
//

o o
/
_/

338. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33C4E249.2781E494@esc.de>
Source record: 119896

WOJCIECH.RICK SZERMINSKI wrote:
>
> Hi. When I download certain JPEG files from the internet I
> cannot use GEMVIEW v3.15 to view them (I get the error
> message 'Bad Socket...'. I get the same error message when
> using JPEG1BIN.LZH or JPEG5ABN.ZOO, all of which I've
> downloaded from micros.hensa (in U.K.).

Unfortunately, many Atari developers aren't willing or able
to update their software according to common enhanced standard
developments.

On the internet, the progressive JPEG format is rather common
nowadays, but you'll hardly find any Atari software which
supports it. 1stGuide, of course, does it for a long time,
and only recently I noticed that the latest Atari Web Browsers
have provision for p-JPEG support.

> I have to use 1st View to view the JPEG's,

Oops, it would be new to me that 1stView could load JPEGs at all.
I guess you mean 1stGuide (see http://www.esc.de/homes/guivol/1stguide/
for the latest version).

> but then they take a long time to
> load, and I can't convert them to any other format, which I
> need to be able to load them into my DTP package for what I
> need to use them for. Does anyone know if there is an update
> JPEG driver to GEMVIEW, or have any other solution?

There's a command line utility called 'jpegtran' as part of the
current Independent JPEG Group's software which can do this job
appropriately.
The IJG software is primarily distributed in source code form
(see below for links), and I have no problem to use it on my Atari.
I don't know if there are up-to-date binary distributions for
Atari available, I've mostly seen outdated packages.

At least for the next official IJG distribution I will care for
provision of such packages, since I've now taken over the Atari
port.

Well, for now you could also try my new JPEG-LAB for online
JPEG conversion:

http://www.reporter.de/jpeg-lab.html

It can read progressive JPEGs and will return a plain 'regular'
(baseline/sequential) JPEG file anyway at the moment.

The unique feature of this tool is the addition of some basic
lossless image transformation options to the 'normal' jpegtran
functions. I developed these algorithms for my own needs and also
made the (portable!) implementation source code publicly available.
It will possibly be incorporated accordingly in the next IJG
distribution.
(Heck, I didn't come across anyone in the Atari domain yet to talk
about such topics...)

Regards,
Guido

339. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <9913092_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119897

In article <5q3bk9$8uv@minox.tripnet.se>
mille@tripnet.se (Mille Babic) wrote:-

>Hi!
>
>What all this about MagiC 5.11, I just bought v5.1. Is there a patch
>out somewhere?
>
>..or did I missed something?
>
>Mille

I've no idea. I just bought v5.11 from Systems Solutions in the UK.
But as the MagiC team never tell us what the changes are, who can say if
you're missing something or not :(

It does seem a lot more stable than 5.03 though :)
Which is funny, 'cos I thought the poor stability of 5.03 was not due to
crap code but due to my 'dodgy Falcon' :) Seems they must have sneaked into
my house and upgrade my Falcon when I wasn't looking :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

340. !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <868578450_OASIS_@falcon.sdi.agate.net>
Source record: 119898

I'm seriously considering buying a nice big external HD for my falcon to replace the long chain of old, small ones I have now...

I looked through a Mac magazine and have some questions:
1. "Wide" is a new standard that isn't compatible, right?
2. What is SCSI-3? Do those drives work with the Falcon?
3. The Quantum Fireballs seem to have the best price/size ratio, but I thought I heard something about FireBalls not working correctly with Ataris...any truth to this?
4. What exactly is "Active Termination"?...does that pose any problems or does it just mean I can dispose of my block terminator?

BTW, I'm currently using HDDriver v 4.something.

Also, can someone answer definatively whether or not I need a pass-through terminator at the _beginning_ of my SCSI chain? I thought the deal was to have termination at the beginning *and* end of the chain, and since there is no internal SCSI drive, wouldn't that mean terminating the beginning of the chain? I asked something similar to this before and got conflicting answers...

Eternal gratitude to all who respond...
--chris

--

csh@falcon.sdi.agate.net

"The dress is white with crystals of ice |"Arise
and frozen roses so red | Alive
Roses of blood from an innocent soul | Strive to win and live
On the plain lies an angel dead" | to please your mind"

341. Re: CENEK at the GIgafun 97

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33c426a7.1870086@nntpserver.swip.net>
Source record: 119944

On 8 Jul 1997 21:46:23 GMT, truttet@ftp.ibp.fr (S&#65533;bastien TRUTTET)
wrote:

```
> The GIGAFUN 97, which will be organised by the association FRENCH FALCON
>CLUB, will take place from the 31th july to the 5th august at OFFENDORF in
>Alsace/FRANCE near Strasbourg. If you want more informations you could phone
>Olivier HEISSLER (03 88 96 91 64).
>

Is there a homepage for these events ??

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365
```

342. WTB SM124 mono monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <77114688_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 119945

Well, I don't, I've already got one, and I don't intend to sell !

However, if you have a spare mono monitor for the ST then a Mrs
Ridge would like to hear from you. She lives in Brighton, call
01273 514583.

This has been an ICTARI public service announcement,
"Augeas"

--

_____ _ _ _ _ _____
/\ \ T | \ | | | \ / | | ___| ARE
| _\ augeas@elis.demon.co.uk \ | \ | | | \/ | | |___
\/ \ _______ H | |\\| | | |\/| | | ___| THE
\/ \ \ | | \ | | | | | | |___
_|_____/ E |_| _| |_| |_| |_____| ENEMY

343. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <5q1ej5pve1@news.gt.ca>
Source record: 119946

Stephanie Burlein Hall wrote:

>went thru the mill on this almost a year ago now... the bottom line being
>that _none_ of the 2 chip/3 chip Simms worked in my TT; they all froze it
>after about 4 minutes.
>
>the 8 chip/9 chip (with parity) all seemed to work fine, although various
>other posters reported difficulties with some manufacturers. If possible
>try to find a place that will indeed take them back if they don't work as
>some TT's appear to be more finicky than others.

Keith Brooks wrote:

>Not true. I've been using 8 Panasonic 3 chip 4Mb SIMMs for several
>years now without a single problem at all.

Finicky is right, judging by the differences in what SIMMs work in the TT. Confusing to say the least, perhaps attributable to different RAM boards, motherboard revisions and the differences in the SIMMs themselves. I'm still waiting for my order of the 8-chip type to arrive. Someone here recommended trying burst mode 'on' with the 2-chip SIMMs -- I couldn't even get a desktop in that mode.

Besides running applications to see if everything's OK, what's the best way to test RAM on a TT? I did try a program called memspeed.tos with the 2-chip SIMMs; it didn't report any errors, even though it wrote to the RAM and read it back.

Also, I'm curious about speed: the SIMMs ordered were specified at 70ns. What's the speed of the 2 megs of factory TT RAM onboard?

<< Neil >>
nroughley@unix.dsoe.com

344. Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: ws96ag@badger.ac.brocku.ca
Message-ID: <5q1hh8$eb8@butler.ac.BrockU.CA>
Source record: 119947

Hi. When I download certain JPEG files from the internet I cannot use GEMVIEW v3.15 to view them (I get the error message 'Bad Socket...'. I get the same error message when using JPEG1BIN.LZH or JPEG5ABN.ZOO, all of which I've downloaded from micros.hensa (in U.K.). I have to use 1st View to view the JPEG's, but then they take a long time to load, and I can't convert them to any other format, which I need to be able to load them into my DTP package for what I need to use them for. Does anyone know if there is an update JPEG driver to GEMVIEW, or have any other solution?

--
//
/ Rick (Wojciech) Szerminski /
/ E-mail: ws96ag@badger.ac.brocku.ca /
/ Home-page: http://badger.ac.brocku.ca/~ws96ag /
//
o o
/
_/

345. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <5q1gpa$8hp$1@usenet85.supernews.com>
Source record: 119948

On 7 Jul 97 13:04:30 GM, Simon Husbands wrote:

<Also, when it downloads
with a header that looks OK, and I go to extract the binary, Newsie stops,
telling me it has reached the end of file line too early, and of course the
graphic is then only half complete or less.>

Any ideas? Thanks to anyone who can help!

Simon,

It sounds like the "Preferences" for Newsie are not set correctly. Under
the "Preferences" menu select "Server Address and Options". In the
window you will see two lines - "Max.timout" and "from last character"
with a settable box (in seconds). I will lay odds that they are at the
default value of "0". Try putting in 30 seconds for each heading and see
if that helps. A value of "0" will cause Newsie to disconnect, or think
that the file is downloaded, if there is any pause in the data flow.

Regards,

Steve Hammond

346. A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3103_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119949

Hi Stuart, on 08 Jul 97 you wrote: ...respect, brethren
S>
S> I have a few questions from a friend who is going on the net with a
S> atari.
S>
S> 1) Will 1mb get him on for email/web?

It's restrictive in that the images on a single WEB page are likely to be larger than the available RAM left after running STiK and CAB. Even with images turned off it'll be pretty tight. A hard drive is almost obligator

S> 2) If he buys a quick modem will the atari run it at a speed it can
S> handle. eg. 56,000 modem run on 14,400??

Depends on the Atari. A standard ST without any upgrade to the serial port won't really benefit from anything faster than 14k4. A TT, Falcon or Mega STe can cope up to 55k6, but the phone lines themselves can barely cope with 33k6 so I wouldn't go mad on a modem (nothwithstanding the current cost).

FWIW a 33k6 external Tashika Voice-Fax-Modem is currently 76.32ukp plus 6.85ukp for next day carriage (or collect from one of their 12 UK stores) from Software Warehouse and seems to be the best deal around atm. It works fine here.

Tel: 01675 466467
Fax: 01675 466460
WEB: http://www.software-warehouse.co.uk/

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

347. 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3104_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119950

Hi Neil, on 08 Jul 97 you wrote: ...respect, brethren
n>
n> I put four 30-pin 4MB 2-chip SIMMs into my TT (with Atari's RAM
n> board). The fella at the Mac shop said these SIMMs 'should work'.
n> After installing them in-shop, the TOS bootup screen showed the new
n> memory installed and I got a normal desktop. After a few simple
n> tests, I thought everything was fine and bought the SIMMs.
n>
n> At home, I found the RAM to be flaky. After a few minutes within an
n> application, the TT crashes or I get video garbage.

I get the same problem here using 72-pin SIMMs with an AixTT RAM board. The
TT seems to be particularly fussy about the type that's used.

I hear that "nibble mode" RAM is the one that's required...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

348. 90 Games/MIDI Software/Mega 4/Hardware

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5q1q4m$7ul$1@sparky.wolfe.net>
Source record: 119951

Need cash. Selling all this:

HARDWARE

Mega 4 ST with 16 Mhz optional switch
Color monitor (low/medium resolution)
ST Replay Hardware digitizer to make digitized sounds microdeal
Discovery cartridge Duplicate any disk

GAMES (My favorite ST games)

Daily Double Horse Racing
Thunderhawk
Empire
Codename Iceman
Blood Money
Carrier Command
Buffalo Bill's Rodeo Games
Wanted
Tempest
Bionic Commando
Thundercats
Leader Board
Karate Kid 2
Ivanhoe
Future Wars
Sim City
Chaos Strikes Back
Dungeon Master
Battleship
PaperBoy
Falcon
(Tank) Conqueror
F29 Retaliator
TV Sports Football
Super Hangon
Police Quest
Leisure Suit Larry
Star Glider 2
BattleChess
Hardball
Gone Fish'n
Magical Math III
Virus
Blasteroids

Tusker
Alien Storm
Kickoff
International Soccer
Heroes of the Lance
The Pawn
Guild of Thieves
Metrocross
F15 Strike Eagle II
Kid Gloves
Simulcra
After the War
Run the Gauntlet
Alcon
Batman
Beach Volley
Boulder Dash Construction Kit
California Games
Death Sword
Flood
Gauntlet II
GBA Championship Basketball (Two on Two)
Gods
Grid Runner
Hammerfist
Hex
Hole-in-one Miniature Golf
International Karate +
International Soccer Challenge
Joust
Karateka
Lemmings
MIDI Maze
North and South
Oids
Pipe Dream
Populous
Power Drift
Prince of Persia
Rampage
Road Raider
Shanghai
Skychase
Speedball
Ikari Warriors
Spherical
Stunt Car Racer
Techno Cop
Tetris
Typhoon Thompson

The Untouchables
Wings of Death
Winter Games
World Championship Karate
World Games
Xenon 2

MIDI

EZ-Track Plus MIDI Sequencer Hybrid Arts
KCS 3.0 MIDI Sequencer Dr. T's Music Software
EZ-Score Plus Sheet Music Printing Hybrid Arts
GenPatch ST Generic Patch Librarian Hybrid Arts
Music Studio 88 Make musical scores Audio Light
MIDI Max MIDI utility - make macros etc. Codehead
MIDI Recording Studio 1.1 Dr. T's Music Software
The Copyist Score-editing, transcription and printing of sheet music
Dr. T's Music Software
Tiger Cub Create music easily Dr. T's

SOUND

TCB Tracker Mixing studio MPH
SoundMachine II Digitized sound synthesizer Tommy
Keyboard Capers Teaches music note reading Electornic Courseware
Guitaristics Guitar Training Dr. T's Music Software

MISC.

Mr. Boston Official Micro Bartender's Guide

UTILITY

Diamond Back II (Hard Disk Backup)
Diamond Edge (Hard Disk Optimizer)
NeoDesk 3 (Replacement desktop)
MacSee (translates Macintosh disks to ST format)

Reply to steele@wolfenet.com

Spammers: I will charge you for each mail message I read from you and will
charge you $125 per mail message.

349. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q1rrj$42c$1@ash.ridgecrest.ca.us>
Source record: 119952

On 10 Jul 1997 02:18:18, Steve Hammond wrote:
>On 7 Jul 97 13:04:30 GM, Simon Husbands wrote:
>
><Also, when it downloads
>with a header that looks OK, and I go to extract the binary, Newsie stops,
>telling me it has reached the end of file line too early, and of course the
>graphic is then only half complete or less.>
>
>Any ideas? Thanks to anyone who can help!
>
>Simon,
>
>It sounds like the "Preferences" for Newsie are not set correctly. Under
>the "Preferences" menu select "Server Address and Options". In the
>window you will see two lines - "Max.timout" and "from last character"
>with a settable box (in seconds). I will lay odds that they are at the
>default value of "0". Try putting in 30 seconds for each heading and see
>if that helps. A value of "0" will cause Newsie to disconnect, or think
>that the file is downloaded, if there is any pause in the data flow.
>
>Regards,
>
>Steve Hammond
>.

Hi Steve,
I checked my setting and they are 60/30 seconds. When the error occurs, the
transfer rate looks good. What seems to be happining is the memory area
for the incomming file gets messed (laymen idea here) or not cleared for the
next file.
It is not consistant. Sometimes the problem comes up after only getting a few
files, and sometimes several can be downloaded before the problem comes up.
I got to thinking and removed the fast load (clear memory) flag from NEWSie.
I got through about 15 files before NEWSie quit. As I was having problems
getting large mails as well, I set up Antmail. NEWSie sometimes takes 30 seconds
or so to connect to my server for a mail check. Sometimes not. Today I jumped
from NEWSie to Antmail and Antmail got the mail immeditally while it took
NEWSie about a minute to get things going. This is not always the case, some
time NEWSie gets the mail right away.
Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

350. Re: Tos-1.04 Developer's Release won't boot anymore :-(

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: mhop <mhop@snip.net>
Message-ID: <01bc8cf9$155700e0$LocalHost@computer-name>
Source record: 119953

Martin Etteldorf <etteldor@unix-ag.uni-kl.de> wrote in article
<5pqqr5$k7o$2@sun.rhrk.uni-kl.de>...
> Hi!
> My Tos-1.04 Developer's Release-Diskette won't boot anymore. Someone out
> there who can mail me a copy of the Bootsector/Bootloader?
> The tosimage itself seems to be Ok so I don't need the tos; only the
> bootloader (Please don't eMail it if it's copyrighted; I Don't want any
> pirated Software on my Atari!).

1) How is someone suppose to mail you just the bootsector without MSA-ing
the whole disk?

2) Why not accept copyrighted tos? You're asking for copyrighted software!

--

mhop@snip.net

351. Re: Setting Language Cookie?

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33C48AE9.75D2@ooc.de>
Source record: 119954

Frank Lockwood wrote:
>
> Does anyone know of an .ACC or .CPX that allows you to reset the _AKP
> cookie so that I can get my USA/English keyboard back under certain
> programs that seem to want to change it?

Use BOOTCONF, available at acp5.chemie.uni-kl.de/pub/atari.
This is an application, not an ACC or CPX. An ACC or CPX probably
wouldn't work anyway because at least the desktop won't recognize the
new settings before rebooting.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

352. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q259b$7ku$1@ash.ridgecrest.ca.us>
Source record: 119955

On 8 Jul 1997 09:58:00 , Katherine L Ellis wrote:
>huuuuuu, mind you but mintnet does exist for tos and works with ppp
>since few years already. This is what I use everyday, works fast, VERY
>fast, has one of the best tcp/ip stack(even better than the linux
>one, coz comes from Netbsd stack). It's free.
>And contrarily to what some ppl could say, it is pretty easy to set
>up, Actually I installed ppp/mintnet faster than my stik/slip.
>bye.
>Me and internet? no problem at all. do you have problems?

:) About as easy as using a red hot poker to stick a piece of
butter up a wildcats butt.........
I tried PPPkit (looked easier than KEMG) but never got the damn
setup to get to the modem. With and without HS Modem, tried
sln modem2 ttyb, and about everyother trick. STinG is easier:).
STik is pretty simple for us simple minds:).

Mike
>
>
>On 7 Jul 1997, paul muehlbauer wrote:
>
>>
>>
>>Gerd Walter <gerdw@wa.caeci.ol.ni.schule.de> wrote in article
>><HGGIFBURUP@wa.caeci.ol.ni.schule.de>...
>>> Hi!
>>>
>>> On Flinny's STIK-STUFF-PAGE is mentioned a new version of STIK. It's
>>> called STIK ASM and it is updated at the 8th of June 97.
>>>
>>> Does anyone know something about this version? .Is it the new
>>> PPP-Version of STIK?
>>
>>
>>Yea, my provider went to PPP only as of this month. Luckily I also got the
>>use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>>have to look to buying something that handles PPP connections. (Hardware,
>>since software seems to be not forthcoming.) There are lots of promises for
>>PPP connections on TOS, but no one really has come through. I'm sure
>>everyone is doing their best, but it seems PPP is more than TOS can handle.
>>Three companies talked about releasing software in May, and here it is July
>>& all three are talking about another month or 2 or 3 ... Or is that years?
>>:) :)
>>

>>
>>
>
>_____
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>_____
>
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

353. POV_040 where?

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5q25tu$7ss$1@ash.ridgecrest.ca.us>
Source record: 119956

I have looked high and low for Dougs 040 port of POV but can't find it anywhere. He said it was last seen on CNAM, but it didn't seem to make it to the replacement server. Anyone know where it could be found, or could post it on their FTP for a short while?

Thanks,
Mike

354. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc8cff$cdf89220$642008ce@rambler>
Source record: 119957

Scott Harris <harris@cs.mun.ca> wrote in article
<Pine.SUN.3.95q.970709021426.9681A-100000@ganymede.cs.mun.ca>...
>
> I'm using CAB 1.5v on a MEGA/STE to surf the internet. I've been trying
> to get CAB to print for some time now and I've installed AMCGDOS 3.11 to

I think you need NVDI version 4.x to print pictures???

>
> Also any programs around that will let me view movies/animations/sound
> over the net through CAB 1.5v. If so where can I obtain em.

Are there any good movie players out there? The one's I have don't seem to
actually play many movies... :)

355. Re: 1.44 floppy drives for 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5q23ni$8fr$1@news.stortek.com>
Source record: 119958

In article <19970709222101.SAA26087@ladder02.news.aol.com>, eurochild@aol.com (Eurochild) wrote:
>Does anyone know where in the USA one could obtain a 1.44 floppy drive
>that will work with an STFM?? I'm looking for an internal drive. In lieu
>of that if a 720K drive will do.
>
>Thanks in advance for any replies.
>
>J

You can easily use a 1.44M drive in 720K mode as a replacement drive.
Hallvart Tangeraas' homepage carries lots of info about doing that with a Sony drive. you'll find it at:

ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip

Using the 1.44M drive in HD mode is a bit more complicated, but feasible.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

356. PacifiST: Programming for GEM, TOS, MagiC, and MiNT

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <33C4970C.2F67@erols.com>
Source record: 119959

Being that there is quite a pluthera of PC's and PacifiST is free; doesn't this mean that it would be easier for a company such as Netscape, Microsoft, or Progressive (RealAudio) could compile their programs to run on Atari and compatible systems? GCC 2.72 is available for TOS as well as quite an assortment of libraries. Would it be difficult for them to compile their applications to run on Atari's? As Apple finally stabs the knive into the heart of die hard 68030 based Mac users, they may opt that MagiCMac to breath new life into their systems (cheaply). Parx's free shared library system; M&E can prove to be a means of better supporting the variety of Atari compatible systems. Modules could be written to support DSP on Falcon's, 040's, PPC, as well as "classic" architecture such as Yamaha audio, ST joysticks, 68000, etc. It seems that with the advent of M&E, STiNG, ISA Plug & PLay, various MiNT enhancements, and in the near future; FeniX, things are starting to look up. Who knows, being that the GEM/MagiC market is pretty small, PacifiST running programmers may release that they could create programs that will run on the gazillions of '30 Macs as well as all Atari computers. ASH should release the current versions of the MagiC OS for $60.00 to attract the Mac users that can't afford to move up to PowerPC based computing. Sorry for my ramplings.

Eonicman

357. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <868519770_OASIS_@husbands.demon.co.uk>
Source record: 119960

Hi there Steve!

In article <5q1gpa$8hp$1@usenet85.supernews.com>
shammond@loop.com (Steve Hammond) said:-

>It sounds like the "Preferences" for Newsie are not set correctly. Under
>the "Preferences" menu select "Server Address and Options". In the
>window you will see two lines - "Max.timout" and "from last character"
>with a settable box (in seconds). I will lay odds that they are at the
>default value of "0". Try putting in 30 seconds for each heading and see
>if that helps. A value of "0" will cause Newsie to disconnect, or think
>that the file is downloaded, if there is any pause in the data flow.

I checked the values out - sad to say, they were 60 and 30 respectively.

I'll up them to see if that does any good. I'm very puzzled - it seems like
often they are just coming through without any 'begin' line and without any
'end' line. I could understand this if I was downloading ,say, part 2 of a 3
parter, but the header tells me it's 'something.jpg' (1/1), so I'm not expecting
a previous or further part. It happens in about 956f the times I've tried. I'm
not sure how newsie deals with multiple parters, I have not even managed a
single parter yet!

Any other ideas?

Thanks - Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

358. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q2bmm$9oj$1@ash.ridgecrest.ca.us>
Source record: 119961

On 10 Jul 97 07:29:30 G, Janet Johnson Husbands wrote:
>Hi there Steve!
>
> In article <5q1gpa$8hp$1@usenet85.supernews.com>
> shammond@loop.com (Steve Hammond) said:-
>
>>It sounds like the "Preferences" for Newsie are not set correctly. Under
>>the "Preferences" menu select "Server Address and Options". In the
>>window you will see two lines - "Max.timout" and "from last character"
>>with a settable box (in seconds). I will lay odds that they are at the
>>default value of "0". Try putting in 30 seconds for each heading and see
>>if that helps. A value of "0" will cause Newsie to disconnect, or think
>>that the file is downloaded, if there is any pause in the data flow.
>
>I checked the values out - sad to say, they were 60 and 30 respectively.
>
>I'll up them to see if that does any good. I'm very puzzled - it seems like
>often they are just coming through without any 'begin' line and without any
>'end' line. I could understand this if I was downloading ,say, part 2 of a 3
>parter, but the header tells me it's 'something.jpg' (1/1), so I'm not expecting
>a previous or further part. It happens in about 956f the times I've tried. I'm
>not sure how newsie deals with multiple parters, I have not even managed a
>single parter yet!
>
>Any other ideas?
>
>Thanks - Simon

Hi Simon,
I did some more fiddleing. Try this. Leave the program flags set to fast load (for Newsie).
Change the NEWSie font to the system font (if it is not already set).
Under news reading options, set maximum articles to fetch to 30 or less.
If your on a Falcon,TT or accellerator card, turn off the CPU cache.
Make sure HSModem (your using it right?) drivn and scc is as close to the
end of the auto folder as you can put it. I also gave STiK a little more memory
in the default.cfg file in the STiK config folder. Also, for a slip connection,
try some slower settings like mtu=256, rec_wnd=2048,mss=216.
I was able to download about 30 encoded files ranging from 20k to 100k without
problem. Start with the 30 or less articles to fetch and cpu cache first and
see what happens.
Mike

359. DIY Nemesis Installation!

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: csilver@kendaco.telebyte.NOSPAM.com
Message-ID: <5q28c6$75b@news.telebyte.com>
Source record: 119962

Hello Kemosabes,

I just finished installing Nemesis and it works. Whew! I must say I would NOT attempt this again. It's only with the e-mail help of Michael Grove that I was able to get this baby to bed. He saved my bacon several times. I did the recommended install putting the Nemesis board where the muffin fan was located.

I am interested if anyone else did a DIY install and their results. I'm just a hobbyist when it comes to computers, so this install was very challenging to say the least. I learned a bit more than I really wanted too. I must say that for Web surfing with CAB in TrueColor the results are quite stunning. The only thing I notice while using True-Color is that I get some very faint verticle lines about an half-inch apart when viewing jpeg's and gif's.

If anyone has any comments or similar results, please let me know :))

So far, so good...

Charles

14meg Falcon/Nemesis/NVDI/810megIDE/TOS4.04/etc.

360. aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970710053303.23556A-100000@sparkie.gnofn.org>
Source record: 119963

Hi ALL (that seems to be a common name around here :-)

I'm having problems using aFTP & MG-FTP with a MSDOS based server. I don't see anything in the docs of either program about DOS or UNIX compatability. But I SEND the files for my webpage with aFTP and everything was fine. Trouble started when I SEND white-2_a.gif to the server. Then, All Hell Broke Loose. After that, I can't SEND, DELETE, RENAME anything on the server. Instead of the filenames, aFTP can only show the time ("03:43") of the files. Then with MG-FTP I can see the correct filenames, but can't delete or rename anything. The admin of the server is a well respected person who really can't see anything wrong on his end. Would DUFTP have any advantages in this respect?

This is a real problem affecting my business, and I would hate to go crying to a PC owner to "let me use his machine to get the job done".

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\

361. Re: aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1tncfhn.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119964

In article <Pine.GSO.3.95.970710053303.23556A-100000@sparkie.gnofn.org> Dave Gostl <dbg01@gnofn.org> writes:

Hi ALL (that seems to be a common name around here :-)

Hi

I'm having problems using aFTP & MG-FTP with a MSDOS based server. I don't
An MSDOG-based server? Wow. Someone's a masochist.

see anything in the docs of either program about DOS or UNIX
compatability. But I SEND the files for my webpage with aFTP and
everything was fine. Trouble started when I SEND white-2_a.gif to the
server. Then, All Hell Broke Loose. After that, I can't SEND, DELETE,
RENAME anything on the server.

That would be the case if you no longer had write permission for the
directory. No, that can't be it: MSDOG doesn't have such a thing as
permissions on directories.

Instead of the filenames, aFTP can only
show the time ("03:43") of the files. Then with MG-FTP I can see the
correct filenames, but can't delete or rename anything.

Weird. Tell me, what do you see when you go to (say) rs.internic.net
and log in as user ftp? IOW is the problem confined to this one site
or is it general?

The admin of the
server is a well respected person who really can't see anything wrong on
his end. Would DUFTP have any advantages in this respect?

This is a real problem affecting my business, and I would hate to go
crying to a PC owner to "let me use his machine to get the job done".

If it really *is* MSDOG, could it be that by writing a file with more
than 8+3 letters in the name you've corrupted tge directory? No, that
would be too stupid ...
--

Chris Gray

362. Hensa Micros

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <33C4DD4C.3F58824C@sunderland.ac.uk>
Source record: 119965

To those of you who have access to the Atari archive at Hensa Micros and
also have web access can I suggest that you fill out the comments form
at:
http://www.jtap.ac.uk/kpmg/
Perhaps if enough people respond they will think about finding a
replacement for Denesh so that the archive will once again be as fresh
as it was when he was administering it. If no one responds who can
guarantee it will even remain...

Michael

363. FS: TT030 system UK

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Dr Simon Williams <williamssg@cf.ac.uk>
Message-ID: <ED3s4G.ntp@cf.ac.uk>
Source record: 119966
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale within UK

Atari TT030 with 1GB internal scsi drive, 1.44MB floppy, 4MB ST RAM (sockets for TT ram expansion), immaculate condition and tons of pro software installed on HDD.

Offers around 400 UKP

21" Eizo monitor FST to suit TT high rez mode and others (ECL compatible), absolutely stunning picture quality, immaculate and very low usage (cost over 1300UKP when new)

Offers around 400 UKP

Also Notator Logic with Log3 interface, manuals and updates for atari (works with MagiC!)

200 UKP

If interested in any of the above, please contact Dr Simon Williams on WilliamsSG@cf.ac.uk.

364. A few problems with my 520ST.

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Senator <jesterby@northernnet.com>
Message-ID: <33C4EEAF.79D3@northernnet.com>
Source record: 119967

Ok...

Problem 1: Mouse works like Hell. It acts like it's in the wrong port (like say if you put a mouse in the joystick port of a 1040ST) but I've tried it in both...and it still goes haywire...any clues?

Problem 2: I've got an SF354 floppy hooked up to the 520ST. The drive reads the disks (I can see the files.) but when I try to execute a program file or read a file it gives me an error message saying that the drive isnt responding...and to check the connections. The connections are fine...but the drive may not be...any help?

Thanks a load.

Port.

365. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5q31tpecf1@ultra.sonic.net>
Source record: 119968

>On 7 Jul 97 13:04:30 GM, Simon Husbands wrote:
>
><Also, when it downloads
>with a header that looks OK, and I go to extract the binary, Newsie stops,
>telling me it has reached the end of file line too early, and of course the
>graphic is then only half complete or less.>
>
>Any ideas? Thanks to anyone who can help!
>

This is a problem I have seen with NEWSie since I first started using it.
And yes I have reported it. If you look at a file that NEWSie loads only
part of, you will often see a "." at the end. For some reason NEWSie thinks
the "." means the long file has reached the end. This will happen every
time if a uuencoded or mime encoded file has a line that ends with a ".".
BTW, a blank line with just a "." does mean EOT. I'm sure NEWSie is looking
for this and that is what is causing the problem.

Because of this problem, I started using Pine3.96 for reading news. The
uudecode under MiNT is much better. I just received an e-mail yesterday
with a beta release of a product to test. It failed to decode using NEWSie,
so I switched to Pine and downloaded the e-mail and it decoded just fine.
NEWSie had pulled the full e-mail but the decode failed. I hope this helps.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

366. Re: Printing Problem, No. 1

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <5q31bkfpe1@news.th-darmstadt.de>
Source record: 119969

In article <5puofl$egb@news2.cais.com>,
godbey@wizard.net (John Godbey) writes:
> And a page eject. Nothing else. What gives? Where does this message
> originate? How does it get sent to my printer? And most importantly, is there
> any way to print frame sites with CAB 2.0?

It is not possible to print the whole page with all its frames
(BTW: this is also not possible in Netscape Navigator).

You can only print the content of each frame individual. Just
click inside the frame and choose "Print" in the popup.

--
Alex

367. 30pin 4meg simms

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5q32h0ecf2@ultra.sonic.net>
Source record: 119970

I pulled this post from ba.market.computers. This guy is selling 9 chip simms which will work just fine in the TT. Anyone looking to upgrade their TT should watch the ba.market.computers news group for ram. Someone was selling 1GB scsi drives last week for $55 each for one or $50 each for more than one.

Newsgroups: ba.market.computers
Subject: FS: Used 4MB 30 Pin Simms (4x9)
Date: Wed, 09 Jul 1997 17:10:35 -0700
Organization: S3 Inc.

I have 12 pieces of pulled 4MB 30-pin Simms for sale.
They are 4x9 arranged with the speed of 70ns.

Four (matched) pieces - $64.00

or all 12 pieces - $180.00

shipping is extra if required.

reply by email kenli@s3.com

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

368. Re: PPPKIT14

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5q32l8$2g4$1@nadine.teleport.com>
Source record: 119971

Michael Grove <180deg@Warp9.Mr.Scott> wrote:
> So Rich, what did ja do to get it to work? Follow the directions?:)

I think that was part of it. <G> I have emailed your article to myself so I can look at the situation when I'm in front of the Falcon. Hopefully I can figure out what I had to do to make it work (wasn't hard, BTW, but it was a bit obscure).

--
----------http://www.teleport.com/~atari----------
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for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
----------ftp://ftp.teleport.com/users/atari----------

369. Re: 1.44 floppy drives for 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5q32un$2g4$2@nadine.teleport.com>
Source record: 119972

Eurochild <eurochild@aol.com> wrote:
> Does anyone know where in the USA one could obtain a 1.44 floppy drive
> that will work with an STFM?? I'm looking for an internal drive. In lieu
> of that if a 720K drive will do.

Any standard drive will work. If you're expecting 1.44 mb, however, you need to modify your hardware; the FDC needs a 16 Mhz clock, and you should get an AJAX chip to replace the sock WD1772 FDC chip.

In most cases, since PC drives don't seem to have movable jumpers or DIP switches any more, you'll need to get a "twisted" floppy cable to replace/extend the internal cable, also. The easiest way is to get a short twisted (e.g., PC standard) floppy cable and a 34-pin double-male header, so you can plug the new cable into the end of the old one.

If you don't modify the FDC clock, you'll get 720k capacity with a 1.44 mb drive. RAM Turbo in Portland, OR may still have some 720 drives, but by the time you pay for postage and so on, you might just as well go to your local "Mom & Pop" PC shop and get a 1.44 - and you'll get it quicker. I would not pay more than $35 for a new drive. You might find a used one for less if you shop around.

--
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for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

370. Re: Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: Portland Atari Club <atari@teleport.com>
Message-ID: <5q3373$2g4$3@nadine.teleport.com>
Source record: 119973

Tony Martin <lmartin@midamer.net> wrote:
> I am new to the St scene and am considering the future purchase of an
> sh204 hard disk. Do I need any additional software to use a hard disk or
> do I need only the drive ??

You need a hard disk driver. AHDI is available from a nubmer of ftp
sites. HD Driver is the finest hard disk software you can buy for an ST
(contact Computer Direct in North America). There are others, but I see
no reason to use anything other than either the free stuff, or the very
best.

--
----------------------http://www.teleport.com/~atari-----------------------
ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: CANADA: info@compdirect.com
Europe: mkerslake@cix.compulink.co.uk USA: atari@teleport.com
--------------------ftp://ftp.teleport.com/users/atari---------------------

371. just got atari 1040STf, need more stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: silver@pathcom.com
Message-ID: <silver-1007970046050001@ts4l14.pathcom.com>
Source record: 119974

[No readable article body recovered]

372. Re: aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: 180deg@Warp9.Mr.Scott
Message-ID: <5q347h$hi3$1@ash.ridgecrest.ca.us>
Source record: 119975

On 10 Jul 1997 05:56:41, Dave Gostl wrote:
>Hi ALL (that seems to be a common name around here :-)
>

:)
Hi y'all:)
I did something simular. I created a directory that wasn't a legal TOS file name. I don't have anyother problems with the ftp site, but I can't delete or read the directory under TOS. I haven't looked at the directory with a Mac yet, to lazy:).

Mike

>I'm having problems using aFTP & MG-FTP with a MSDOS based server. I don't
>see anything in the docs of either program about DOS or UNIX
>compatability. But I SEND the files for my webpage with aFTP and
>everything was fine. Trouble started when I SEND white-2_a.gif to the
>server. Then, All Hell Broke Loose. After that, I can't SEND, DELETE,
>RENAME anything on the server. Instead of the filenames, aFTP can only
>show the time ("03:43") of the files. Then with MG-FTP I can see the
>correct filenames, but can't delete or rename anything. The admin of the
>server is a well respected person who really can't see anything wrong on
>his end. Would DUFTP have any advantages in this respect?
>
>This is a real problem affecting my business, and I would hate to go
>crying to a PC owner to "let me use his machine to get the job done".
>
>
>Dave
> _____
> / /
>|||||||||||||||====]: dbg01@gnofn.org
> ____\
>
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

373. Re: just got atari 1040STf, need more stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: silver@pathcom.com
Message-ID: <silver-1007970051530001@ts4l14.pathcom.com>
Source record: 119976

In article <silver-1007970046050001@ts4l14.pathcom.com>,
silver@pathcom.com (Marilyn L. Fraser) wrote:

> I just aquired an atari 1040ST and I'm looking for hardware and
software to go with it.

I need colour monitor, hard disk drive, MIDI software, or anything else
that you might think to suggest.

thankx for any help you can provide I really appreciate it. E-Mail me at:
silver@pathcom.com - attention chris

374. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q3503$8a2$1@roch.zetnet.co.uk>
Source record: 119977

On 10 Jul 1997 01:40:53, Neil Roughley wrote:

>Also, I'm curious about speed: the SIMMs ordered were specified at
>70ns. What's the speed of the 2 megs of factory TT RAM onboard?

80ns on mine.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

375. Re: E-mail and modems for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5q34iq$ikg@atlantis.utmb.edu>
Source record: 119978

Hi Renald.

Most external modems will fit without any hassle. Choose one
HAYES compatible because most comms software use this codes. As your
machine can only reach 19.2 Kb without hardware modifications, I
recommend you to get a cheap 14.4 Kb, but if it's faster no problem. Just
avoid the WINmodems that use PC-specific hardware (most of them are
internal by the way). Brands... well with my old 1040 I used a lynkers
2400 and a brandless 14.4 faxmodem... now I have a Motorola 28.8 in my
falcon and it's fine. I hear of good experiences with supra, hayes and
US robotics modems.
About the software, without a HD, you will hardly do graphical WWW
browsing, so get a terminal program with good vt-100 emulation, like
connect (a little bit too much for a 1 meg 1040), Stalker (commercial),
or Uniterm. With this you can e-mail, read the news, IRC, and do
text-only WWW with Lynx, or connect to BBSs.

Hope this helps.

Renald Gasparovic (renald.gasparovic@attws.com) wrote:
: I have Atari 1040 STFM (RAM - 1MB) and I do not have Hard Drive. Would
: you please send me which types of modems I can connect and software for
: E-mail and Internet.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston
---

376. Re: Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q350a$8a2$2@roch.zetnet.co.uk>
Source record: 119979

On 9 Jul 1997 19:40:33 , Tony Martin wrote:
>I am new to the St scene and am considering the future purchase of an
>sh204 hard disk. Do I need any additional software to use a hard disk or
>do I need only the drive ??

The sh204 is a bit OLD! Hope it still works. If you can find a bit
more cash it would be worth buying a decent host adapter (ICD Link
etc.) to which you can then attach various SCSI devices.

Yes, you will need driver s/w for the HD as it is not included in the
operating system. Normally you will find it on any used drive you buy.
If not the AHDI, ICD, Supra, CBHD stuff is all available PD.

If you ever get as far as attaching a SCSI CD-ROM you will need yet
more driver s/w!!

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

377. Re: How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868652384_OASIS_@ping.be>
Source record: 119781

In article <33C6145C.25D3@erdw.ethz.ch>
Davide Bionda <bionda@erdw.ethz.ch> said:-

>Is there an utility program to read Macintosh floppys (720K) with an
>Atari 1040ST?

Try to find a copy of Macsee. With this utility you can use your Atari
to format a 720 k disk into Mac-format. MacSee is programmed by the
people of DMC-Germany.

If you understand German please read the following:

MacSEE kopiert Daten zwischen Ihrem ST/TT-System und einem
Macintosh-System. Sie k�nnen sowohl mit Disketten als auch
mit Wechsel- und Festplatten arbeiten. Damit sind Sie in der
Lage EPS- oder TIFF-Dateien auszutauschen und gemeinsam zu
nutzen.

With other words, with Macsee you can even use harddisk or removables.
I haven't try it with harddisk but with floppy's it works great

Hope this help.

BTW: Macsee is a copyrighted program

Hope this help.

Martin

--

```
************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
***************************
But soon He'll be using a Hades 060
```

378. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868625162_OASIS_@husbands.demon.co.uk>
Source record: 119782

In article <5q2bmm$9oj$1@ash.ridgecrest.ca.us>
180deg@Warp9.Mr.Scott (Michael Grove) said:-

>Hi Simon,
>I did some more fiddleing. Try this. Leave the program flags set to fast load (for
Newsie).
>Change the NEWSie font to the system font (if it is not already set).
>Under news reading options, set maximum articles to fetch to 30 or less.
>If your on a Falcon,TT or accellerator card, turn off the CPU cache.
>Make sure HSModem (your using it right?) drivn and scc is as close to the
>end of the auto folder as you can put it. I also gave STiK a little more memory
>in the default.cfg file in the STiK config folder. Also, for a slip connection,
>try some slower settings like mtu=256, rec_wnd=2048,mss=216.
>I was able to download about 30 encoded files ranging from 20k to 100k without
>problem. Start with the 30 or less articles to fetch and cpu cache first and
>see what happens.
>
Hi Michael - thanks for the tips. I'll check these thing out - I don't know how
to change the program flags anyway! I'm on an ST so I don't have a cpu cache.
but I can fiddle with Stik. I did just check to see what happened if I just got
the 30 articles and actually managed a good download, but with about 4 bad ones.
Same things - no begin line, no end lines (a mixture of both). But I'll keep
trying and let you know!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

379. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868625430_OASIS_@husbands.demon.co.uk>
Source record: 119783

In article <5q31tpecf1@ultra.sonic.net>
apalmer@zapcom.net (Albert Palmer) said:-

>This is a problem I have seen with NEWSie since I first started using it.
>And yes I have reported it. If you look at a file that NEWSie loads only
>part of, you will often see a "." at the end. For some reason NEWSie thinks
>the "." means the long file has reached the end. This will happen every
>time if a uuencoded or mime encoded file has a line that ends with a ".".
>BTW, a blank line with just a "." does mean EOT. I'm sure NEWSie is looking
>for this and that is what is causing the problem.
>
>Because of this problem, I started using Pine3.96 for reading news. The
>uudecode under MiNT is much better. I just received an e-mail yesterday
>with a beta release of a product to test. It failed to decode using NEWSie,
>so I switched to Pine and downloaded the e-mail and it decoded just fine.
>NEWSie had pulled the full e-mail but the decode failed. I hope this helps.

I noticed this! But it doesn't expalin why it works perfectly for some people
yet not for others.

Where can I get Pine3.96? It sounds like a better alternative for me!

Thanks.

Simon

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

380. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868625610_OASIS_@husbands.demon.co.uk>
Source record: 119784

In article <5q3p5ccqj1@roch.zetnet.co.uk>
mwilson@zetnet.co.uk (Michael Wilson) said:-

>Sometimes on usenet large files are split into several parts, it sounds
>as though the files that extract and then stop with end of file before
>end are the first parts of multipart messages.
>Check the header to see if it says anywhere, usually after the file
>name, (1/x) where x is the number of parts.
>The rest of the parts will not have a begin line so will not be
>recognized as an encoded file hence "no binary found". As the encoding
>software with Newsie cannot automatically rebuild multipart messages,
>then this has to be done manually using a text editor.

You may be right. I've always tried to avoid multi parters when testing this thing 'coz I know they can be confusing - so I choose either (1/1) files or files where there is no mention of being multi part. I just dunno.....

I'm going to tinker with my STiK config and see if that helps. More later.....

Thanks!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

381. Re: Hensa Micros

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q6e65$tf5$4@roch.zetnet.co.uk>
Source record: 119785

On 11 Jul 1997 18:12:41, Kodogr wrote:

>Noticing your SIG, so on a 4meg STM or STE would you recommend no higher
>than MagiC 2 and NVDI 2? I mean as far as version number? Thanks

My strategy was not very rational, I'm afraid :)

I bought the v2's a few years ago for the STM and have never bothered
to upgrade them as they did all I wanted them to do.

The v4's came with the TT which I have only just acquired so they are
a bit of a bonus!

I would DEFINITELY recommend MagiC if you have more than 1Mb - and
second-hand copies of v2 can be had for £20 or less. If you have TOS
<1.4 then it's a better way of upgrading than buying replacement ROMs.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

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382. Wanted: 520 1040ST/equivilent

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: walt0132@maroon.tc.umn.edu
Message-ID: <walt0132.868664363@maroon.tc.umn.edu>
Source record: 119786

```
Hello..
Need a 520 or 1040 ST with either composite video out or mono monitor (low
cost system). All mail welcome, walt0132@maroon.tc.umn.edu
ph
```

383. For Sale: Atari Hardware, Software, Books, Etc.

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5q6dt0$ik4$1@kelly.teleport.com>
Source record: 119787
Cross-posted to: pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I've Added more stock to my Atari catalogs. So check it out.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

Following is only a partial list of what's in my Computer HardWare & SoftWare Catalogs. Everything mentioned on this list is on this list because I have multiples of these Items and I thought I'd list them for you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers, Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the Monitor Power Directors to Manage & Protect your Equipment. And Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives, Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM 804 Laser Printers, Spectre GCR Macintosh Emulators, MonoChrome Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes, Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space Eggs, Space Journey Math Educational Software, Target Practice, Temple of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons & Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World Championship Karate. Productivity Software for the Classic Atari 8 Bit: Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak, Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc. Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at

www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

384. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q6e5e$tf5$1@roch.zetnet.co.uk>
Source record: 119788

On 11 Jul 1997 17:07:51, "Chris Hughes" wrote:

>Is it possible to get it on the Net, software Etc, all hints and tips
>welcome and will be passed on accordingly.

Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?

If so he is definitely in business. Most of the s/w he needs is PD and
can be picked up from many sites.

Ask again if he is still "GO".

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

385. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q6e6a$tf5$5@roch.zetnet.co.uk>
Source record: 119789

On 11 Jul 1997 13:26:17, Scott Harris wrote:

>> Sounds to me as though you don't have a proper ASSIGN.SYS with fonts
>> and drivers identified.
>
>I'm after editing the the ASSIGN.SYS trillions of times now and installed
>new fonts e.t.c. Do you me the ID's may be a muck?

I must apologise, Scott. I reconfigured my boot up just now and tried
CAB (1.5 and 2.0) with GDOS. It doesn't work!! If I use the same
ASSIGN.SYS with NVDI it's fine.

Seems the moral of the story is that you must have NVDI with CAB :(

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

386. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970711215332.9055A-100000@sparkie.gnofn.org>
Source record: 119790

On 10 Jul 1997, Michael Wilson wrote:

> The rest of the parts will not have a begin line so will not be
> recognized as an encoded file hence "no binary found". As the encoding
> software with Newsie cannot automatically rebuild multipart messages,
> then this has to be done manually using a text editor.

The last few versions of Newsie come with Munpack, which DOES deal
correctly with multipart messages. When it sees part of a multi, it stores
the part in TMP\PARTS\ect. Then later it will reconstruct the whole
message after it sees all the parts are there.

Dave

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

387. Re: Separating Color in Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33C6F8A9.8CB@cadvision.com>
Source record: 119791

Martin Byttebier wrote:
>
> In article <5q5ap5$asg@rock101.genie.net>
> t.poling2@genie.com (Tony R. Poling) said:-
>
> >Greetings...
> >
> >I'm getting use to using color with Calamus SL and was wondering how I
> >Could Separate the RGB colors in a Raster graphic so I would end up
> >with three separate raster graphics in RED, GREEN and BLUE. I would then
> >take these raster graphics into a silkscreen place and have them setup
> >a three color silk screen print for T-shirts, posters and etc. Anybody
> >know how this could be done?
>
> Get hold a copy of the Bridge module. With this it's a peace of cake
> to separate graphics into FOUR (CYMK) raster.

Tony & Martin...

If you want the silkscreener to something with your graphics, you need
to do Colour Separations from the print screen to get B&W pages, each
one representing the separate CYMK screens.

Keith

388. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707112008.a48384@os2.maus.de>
Source record: 119792

Hello Gary!

gary@the-gap.demon.co.uk (Gary Priest) rieb am 08.07.97 in der Massage
A13564@AC3 (Gruppe comp.sys.atari.st):
GP>Why do these arrogant programmers feel there is no need to document
GP>version changes. What bloody planet are they on????

I understand your angry mood (is there an english word for "angry mood")?

To get the informations you want, should either write to Andreas Kromke himself:
and@imr.uni-hannover.de
Or write to ASH: VRitzhaupt@aol.com
I suppose the documentation is available on the ASH Web site:
http://members.aol.com/ashinfo/index.htm

have success!

bye,
Gerhard

389. problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707112318.a48387@os2.maus.de>
Source record: 119793

Hallo allerseits!

Did anyone here get NEWSie (0.78) to work properly?
When activating certain menu items (Get Mail, Open Offline Post Box), it always crashes.

Does someone know why?
Could it be the 68030 processor of my PAK?

How do I install NEWSie correctly?
How do I get a list of available Newsgroups from my server?

bye,
Gerhard

PS: Does there exist another, reliable mail 'n news client for use with STIK/STING?

390. PPP internet access

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707111925.a48380@os2.maus.de>
Source record: 119794

In Msg A13362@AC3, rambler@ic.new-ulm.mn.us wrote:
PM>it seems PPP is more than TOS can handle.

Wensuite 1.70k (from OXO) has a built-in PPP socket which seems to work.
A new PPP socket will come from Application Systems Heidelberg this month.
Ask Oliver_Buchmann@KA2.maus.de for informations on the latter one.

bye,
Gerhard

391. are ST and MEGA ST ROMs the same?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1997Jul11.234023.31@mtroyal.ab.ca>
Source record: 119795

Does anyone if there are any differences between the ST and MEGA ST ROMs? I have installed a 2 chip 1.04 ROM set from a ST on a MEGA ST and the horizontal scrolling of windows now bombs on an illegal instruction.

Paul Pospisil
ppospis@mtroyal.ab.ca

392. question about 68000.lzh

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1997Jul11.234508.32@mtroyal.ab.ca>
Source record: 119796

I came across a file 68000.lzh at the berlin ftp site. In this archive there is a file called devpatch.prg, but without major documentation. The program documents that the author is James Ingram, but doesn't give any indication of where James is located.

Does anyone know what in devpac this patches OR how I can contact James. Thanks.

Paul Pospisil
ppospis@mtroyal.ab.ca

393. Best price on the net CD-R 74 Minute Gold $2.99 Retail package - no rebates no gimmics no surcharges

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Dan Harley <netpro@op.net>
Message-ID: <5q587q$284$6614@picasso.op.net>
Source record: 119797

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http://www.netprocs.com

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we will not be undersold on geniune Intel products

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^^^

Ricoh 6200 spi4 ReWritable Internal kit $519.00
* Authoring software now with variable packet writing - treats
R/W as a floppy drive!
* Adaptec EZ CD Pro V 2.11, Toast CD for Mac
* 16 bit SCSI controller, cables, drivers
* one CD-R, one rewritable CD-RW

394. >>Entrepreneurs Needed<

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: ser@cyberbundle.net
Message-ID: <5q64so$2u5$2@its.hooked.net>
Source record: 119798

>>>>>>>>>ENTREPRENEURS NEEDED!<<<<<<<<<<

We are currently searching for motivated ENTREPRENEURS to
assist us in selling our Internet Marketing Software.
60% COMMISSIONS. Great earning potential!
Come check out the details!

http://www.cyberbundle.com/dealer.html

---------->>>>>>>>>>> HOT, HOT, Summer Specials!

For a limited time, become a DEALER for FREE! Thats right, up to
$125.00 in savings!! When you print out the dealer form, just write
NEWSGROUP SPECIAL in the total, and become a DEALER for FREE!
All you have to do, is fax or mail it in and start making HUGE profits!

So go check it out today! http://www.cyberbundle.com/dealer.html

395. STacy2 - 4 sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Craig <craig3p0@ix.netcom.com>
Message-ID: <33C5FC73.14E3@ix.netcom.com>
Source record: 119799

```
Atari STacy2 for sale $650.00 Excellent condition.
2MB ram, 240MB hard disc(internal), monitor(built in monochrome blue)
built in trackball and floppy drive. lots of software.
I am near Los Angeles,CA.
I will also do a mail deal.
thanks.
```

396. Re: PaCifiST: Has anyone got Bloodwych to work?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Dr Gonzo <dgb11@holyrood.ed.ac.uk>
Message-ID: <33C6525D.20D7A837@holyrood.ed.ac.uk>
Source record: 119800
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

USER wrote:
>
SNIP
> work please post how!
> As an aside, was Bloodwych ever released on the PC? If yes, was it any
> good?
>
Yeah, it was realeased on the PC, but it was called something else,
(shit what WAS it, I can't remember), and had a 360 deg scrolling engine
instead of the 90 deg flick of bloodwych.
Still had the classic lines like 'I think not, my friend' though!!!

Dr Gonzo

397. Re: A Internet question

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: !ynoT
Message-ID: <33c97c0b.3883200@news.airtime.co.uk>
Source record: 119801

On 9 Jul 1997 20:56:41 GMT, szhays@chip.ucdavis.edu (Eric Hays) wrote:

>: If he has a HD on a one meg machine then surely there would not be
>: enough memory left to run Stik and Newsie or CAB ? So I would presume
>: NO hd ?
>
>Does a HD driver really take this much memory? I don't think so!

Don't you ?...well neither did I to be honest..until a few weeks
ago..I asked in these very newsgroups how much memory I should leave
if making a game for 4meg machines.. how much memory to leave free for
the HD... the general opinion from the couple of people who responded
was to leave half a meg...if not more?

Now you say you have Stik and CAB and a one meg machine with HD..
isnt life confusing? <smile>

>: Web Browsing?..I used to run the Original CAB and Stik on a one meg
>: STFM with no problems at all (honest), but recently trying to help a
>: contact setup with CAB 1.5 and stik.. we just cant get it going and

>I just set CAB 1.5 and the latest STiK up on a 1 Meg machine with a HD
>(don't remember exactly which driver he was using, I think ICD), and it

well the bit you snipped from my message did point out that it wasnt
neccaserrily impossible.. only that we couldnt manage it.. I didnt try
to say it couldnt be done and made a point of mentioning that...
So rather than simply saying ho yes it can?... can't you offer advice
on HOW its achieved ?

>worked fine. He didn't own NVDI, so he has only the system font, and
>probably can't print web pages, but otherwise everything worked fine. I
>did have to disable Warp9, as memory was getting tight.

well we tried CAB 1.5 on a one meg floppy syste.. set drive B as the
cache and the only thing running was stik...no NVDI or warp or
anything?

(hang about...so your mate is using a one meg machine..with HD and
warp9?....how much memory has he got left for running software then
?.. if you dont mind me asking.. just curious)

>I haven't tried CAB 2 on anything lese than my 4 meg Falcon, but 1.5 is
>widely available, seeing as it is the last freeware version. And who

yes we know that.... my point was that from experience i have used an
older version on one meg.. so offered that as a possible solution..

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

398. Re: How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5q66n5$2qk@news2.Belgium.EU.net>
Source record: 119802

On 11 Jul 1997 12:09:16, Davide Bionda wrote:
>Is there an utility program to read Macintosh floppys (720K) with an
>Atari 1040ST?
>
>Thanks
>Davide
>.

Oeps in my previous article I've made a little fault. Macsee on itself
isn't be able to format floppys. It's just a program that makes it
possible to copy things from mac floppy to atari and vice versa.

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

399. TOS on Internet

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: David Allenby <davea01@globalnet.co.uk>
Message-ID: <01bc8e3c$8f26d500$73577ec2@dmdxnjdz>
Source record: 119803

Does anybodyhave a copy of Atari TOS that I can download over the net?

400. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5q676s$1be5@frisky.la.platsol.com>
Source record: 119804

In article <5pvu94$jei@einstein.ebicom.net>,
Brian Roland <bjr@Edison.EbiCom.Net> wrote:
>: Yea, my provider went to PPP only as of this month. Luckily I also got the
>: use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
>: have to look to buying something that handles PPP connections. (Hardware,
>: since software seems to be not forthcoming.) There are lots of promises for
>: PPP connections on TOS, but no one really has come through. I'm sure
>: everyone is doing their best, but it seems PPP is more than TOS can handle.
>: Three companies talked about releasing software in May, and here it is July
>: & all three are talking about another month or 2 or 3 ... Or is that years?
>: :) :)

>I can relate, but I must add that PPP is possible on TOS without question.
>Mint-net does it very nicely! I personaly haven't put myself through the
>education process necissary to get MINT up and running "properly" because
>I've been lucky enough to have a "reasonable" provider who supports Slip
>(and a lot of other old and oddball protocols as well). I did install TAF
>once, and the PPP part worked like a dream, so I know it's possible.
>Maybe you should give the PPPkit a try as it doesn't require a minix
>partition and all that jazz.

Indeed. I use PPP all the time with MiNT and MiNTnet, I wouldn't dream of
using any other setup. As the saying goes, "those who do not understand
Unix are doomed to reimplement it, badly." The MiNTnet socket code works
great, and the PPP support is standard off-the-shelf Unix freeware. I don't
know why people think they need to use the Minix filesystem just to load
a network driver; where do people get these crazy ideas?

On the other hand, you gain an awful lot by using the Minix filesystem
(or any other Unix-ish filesystem) - longer, case-sensitive filenames,
hard links, symbolic links, faster performance...

>Finally, there must be other providers near you? Those guys that don't
>support something as standard and wide-spread as slip don't deserve your
>buissness. Putting it simply, they're either jerks, or they don't know
>what they're doing. In fact, I'd be inclined to mail the CEO of your
>particular provider and explain to him why disableing slip would be
>similar in stupidity to MicroSoft releaseing a version of Windows 97
>that wont run DOS or older windows software! Just because something is
>old doesn't mean it doesn't work!

I'm sorry, but I cannot support this point of view. As a counter-argument,
"just because something is widespread (like, say, DOS? Windows?) doesn't
mean it works!"

PPP is a much better protocol in just about every way - more efficient, more flexible, more configurable... With SLIP, you have to carefully coordinate all the line parameters (such as header compression, protocol versions, etc.) with your ISP in advance. With PPP, all of the connection features can be dynamically negotiated. All you have to do is dial up and go. Anyone using SLIP today is just *begging* to be abused. There's no good reason to use it.

--

Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

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401. Re: TOS on Internet

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Jimmy B <nospam@nospam.now>
Message-ID: <33C6A5D5.70B@nospam.now>
Source record: 119805

greg_evans@delphi.com wrote:
>
>
> Atari TOS cannot be uploaded anywhere. Despite the disappearance of
> Atari, it is still copyrighted. If you have TOS chips, you could
> get a disk copy of TOS from someone you know.

Atari TOS can surely be uploaded very easily! Try this site: (I m not
fond of pirate-stuff, but I don t consider the TOS-roms to be that.
Apologies if anyone disagrees)

http://www.ping.be/~pin10575/PRG-IND.HTM

402. ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: thorpek@fhs.csu.McMaster.CA
Message-ID: <5q3v34$pje@informer1.cis.McMaster.CA>
Source record: 119899

Hello. I have a 1040ST. Although it is getting a little long in the tooth (aren't they all :-) ?) I would still like to attach a hard drive to it.

Presumably, my options are:

1. Find an old Atari hard drive.
2. Find an ICD Host Adapter (I will likely soon be in the possession of a SCSI drive so a drive is optional).

Can anyone help me? I'd prefer to go with ICD. If anyone knows where I might obtain any of this I'd like to here from you.

Please respond by e-mail since I don't often have time to read news.

Thank-you

Kevin Thorpe
thorpek@McMaster.CA

403. Re: HP 6L under NVDI (driver)?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <AWCOC9D@tos.pl.net>
Source record: 119900
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Daniel Hedberg (dhedberg@aristotle.algonet.se) wrote:
: What's new in the HP 6L? I have the HP 5L and the 4L driver works just
: fine. All you have to do is to change some lines to make it support the
: higher resolution (600dpi).

: What does the 6L look like btw? Is it in the same style as the 5L, or is
: it more like the old 4L?

I don't actually know. It was a member of our local Atari/TOS user group
who was purchasing the printer, not me. This person has now decided to buy
a Brother printer instead, however, so I no longer need the 6L driver
anyway. Soon I will be asking about a Brother driver, when I find out the
exact model...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

404. CAB15 - Help needed.

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Kenneth Hartlen <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.95.970711002045.2566A-100000@shell1.interlog.com>
Source record: 119901

Hi,

I know this has been asked a thousand times before, but how do I get CAB to visit Web Sites online? Everytime I go to specify a URL (with and without a preceding "http://"), it keeps looking to disk for HTM files.

Also, when I go to use Telnet, I get the "connected" message and then I don't get the server login prompts and no response to commands.

Here's what I'm using: CAB v15, CAB OVL v2.1 (in the same dir as CAB.APP), STiK v1.12 and Telnet v1.00. I connect and establish a SLIP connection fine with STiK, but after that none of the apps seems to work.

Anything obvious in configurations that I missed that would explain these problems?

Thanks in advance.

Ken Hartlen
khartlen@interlog.com

405. Re: Does anybody know what has happened to JTS?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5q4hs6$8u9@einstein.ebicom.net>
Source record: 119902

: You can think of the Tramiels waht you want - sure, it's a shame what they did
: with the TT and the Falcon ... but don't forget Jack made the C64 a very
: successful computer - so it's wrong to say they always did everything wrong ...

He also ran Commadore into the ground...just like Atari.
Tramiels have always read the public about as wrong as possible since
the C64. The C64 worked because technology like that was really
expensive, and very much a novelty at the time. He cut every corner
possible and produced a neat little affordable toy for people to play
with. Personal computers have changed a lot since the C64 however, and
now he HAS to compete. Not really the case with the C64. It was so new,
that marketing wasn't even necissary...the wiz bang magazines came to
him...begging for a story. It don't work that way now...hasn't in a long
time, and that's why Tramel WASTED Commadore and Atari!

They also dropped the ball with the Jag in a big way. So what if it
was the hottest game machine on the market...people don't want it if
there are no GAMES to play in it! Pretty much what killed Atari PCs as
well...no software...angering and dissapearing dealers. Yep, it's
possible to "get by" without massive marketing campaigns...but only
if you KEEP DEALERS and current end consumers, and DEVELOPERS happy.

Brian

406. Re: HP 6L under NVDI (driver)?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33C5CFB4.4A93@cadvision.com>
Source record: 119903
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario Becroft wrote:
>
> Daniel Hedberg (dhedberg@aristotle.algonet.se) wrote:
> : What's new in the HP 6L? I have the HP 5L and the 4L driver works just
> : fine. All you have to do is to change some lines to make it support the
> : higher resolution (600dpi).
>
> : What does the 6L look like btw? Is it in the same style as the 5L, or is
> : it more like the old 4L?
>
> I don't actually know. It was a member of our local Atari/TOS user group
> who was purchasing the printer, not me. This person has now decided to buy
> a Brother printer instead, however, so I no longer need the 6L driver
> anyway. Soon I will be asking about a Brother driver, when I find out the
> exact model...

The 6L looks almost exactly like the 5L. It has a small footprint but I must say the Brother 660/760 units are nicer because they have a straight paper path. Try printing an envelope from a 5L or 6L and watch it curl up with the heat and curved paper path. I like the Brother although both printers seem to have gone to proprietary RAM for some reason.

Keith

407. Re: aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <5q4k92$ph1@newstoo.ericsson.se>
Source record: 119904

In article <Pine.GSO.3.95.970710053303.23556A-100000@sparkie.gnofn.org>, Dave Gostl
<dbg01@gnofn.org> writes:
>Hi ALL (that seems to be a common name around here :-)
>
>I'm having problems using aFTP & MG-FTP with a MSDOS based server. I don't
>see anything in the docs of either program about DOS or UNIX
>compatability. But I SEND the files for my webpage with aFTP and
>everything was fine. Trouble started when I SEND white-2_a.gif to the
>server. Then, All Hell Broke Loose. After that, I can't SEND, DELETE,
>RENAME anything on the server. Instead of the filenames, aFTP can only
>show the time ("03:43") of the files. Then with MG-FTP I can see the
>correct filenames, but can't delete or rename anything. The admin of the
>server is a well respected person who really can't see anything wrong on
>his end. Would DUFTP have any advantages in this respect?
>
>This is a real problem affecting my business, and I would hate to go
>crying to a PC owner to "let me use his machine to get the job done".

Sending a file with that name will give you problems
MSDOS have 8+3 uppercase letters in the filenames.
MSDOS don't have any read/write permission flags
so you can not delete or rename the files on remote.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se ||| ATARI Falcon030
or erikhall@mail2.tripnet.se /|\ ---------------
URL : http://www2.tripnet.se/~erikhall/index.html / | \ Hades 060
----

408. Re: AntMail and CAB?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: !ynoT
Message-ID: <33c5c161.818326@news.airtime.co.uk>
Source record: 119905

On Thu, 10 Jul 1997 17:08:02 -0700, Renald Gasparovic
<renald.gasparovic@attws.com> wrote:

>If I down load AntMail on PC how will I install AntMail on Atari 1040
>STFM (RAM - 1MB).
>May I unzip this files on PC.

Yes Easilly....ZIP is pretty platform independant :)

>Is it good enough to save those unziped files on floppy diskettes 720

Yes..unlike PC software it will easilly fit on a 720k disk

>KB, and install then on ATARI?

No Problem

>My ATARI does not have Hard Drive.

Same here

>May I do the same for CAB for WWW?

Yes...But you will struggle to make the latest CAB work on a one meg
ATARI with no HD.......I know from experience that older versions work
on such systems (CAB 1.1).. but I have been totally unsuccesfull in
getting the latest (none commercial) CAB (1.5) to work on a one meg
floppy system.. This should not be taken that it won't...but merely
that if its possible then it aint easy ?

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

409. Floppyshop's New Email Address & Web Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <sdelaney-1107970752550001@man-084.dialup.zetnet.co.uk>
Source record: 119906

Hi All,
Just a quick note to inform you that I have changed my ISP to
Zetnet with
immediate effect. The result is that the old Wintermute account will
be closing
down in a few weeks and any messages to my old address will bounce
back. Please
change my email address in your address books or yellow pages
immediately to
avoid confusion. Also, could those of you who maintain lists of email
addresses
for Atari users in your disk mags or on-line publications pleaseensure
that you
ammend your lists accordingly, thanks. The new address is:-

sdelaney@zetnet.co.uk

The main Floppyshop Web pages remain unchanged at the address in my
signature. I
have now added a new WWW page at Zetnet. It contains the full ST and
Falcon
catalogues as well as demo versions of most of our commercial
releases. Although
many of these were available at the old Wintermute address, the method
of accessing
them was cumbersome and unhelpful. Everything is now presented in html
format and
downloads require no more than a click onto the appropriate link. The
address is
as follows:-

http://www.users.zetnet.co.uk/sdelaney/downloads.html

As far as I know, everything on the site works fine. If you encounter
any
problems, please email me (sdelaney@zetnet.co.uk) with details. A
mention
for this new WWW page would be appreciated from those of you who
publish
magazines/disk mags/on-line publications.

Thank you for taking the time to read this message.

Regards
Steve Delaney

Steve Delaney @ Floppyshop sdelaney@zetnet.co.uk
Nothing is foolproof because fools are ingenious!

Why not visit our CAB friendly Web sites?
http://www.netkonect.net/tachyon/flopshop/
http://www.users.zetnet.co.uk/sdelaney/downloads.html

---

410. Re: Hensa Micros

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q4rnrjai1@roch.zetnet.co.uk>
Source record: 119907

On 10 Jul 1997 14:02:04, Michael Clemmetsen wrote:
>To those of you who have access to the Atari archive at Hensa Micros and
>also have web access can I suggest that you fill out the comments form
>at:
>http://www.jtap.ac.uk/kpmg/
>Perhaps if enough people respond they will think about finding a
>replacement for Denesh so that the archive will once again be as fresh
>as it was when he was administering it. If no one responds who can
>guarantee it will even remain...

OK. Done that! I told them that Atari support was a shambles and that
they were failing to meet their objectives.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

411. Re: Printing Problem, No. 1

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33c5dc8a.6164990@nntpserver.swip.net>
Source record: 119908

On 9 Jul 1997 01:11:17 GMT, godbey@wizard.net (John Godbey) wrote:

>I am presently using CAB 2.0 demo. I have always been able to print from CAB,
>in color or B&W, with images or without. I recently tried to print a page with
>frames, and the following was sent to my printer:
>
>"You are not using a frames compatible browser."
>
>And a page eject. Nothing else. What gives? Where does this message
>originate? How does it get sent to my printer? And most importantly, is there
>any way to print frame sites with CAB 2.0?

The idiot who designed the page didn't include a non-frames version,
and since all the frames are grouped together on one page, where the
only visible text is "You are not using a frames compatible browser.",
that's all the printer outputted. It would require extensive recoding
of the printing routines to enable output of several pages at once
(since that's what frames are). Most frames browsers print just your
currently selected frame, while CAB takes a different approach,
perhaps not a very well thought-out one.

412. Atari 1040ST <--> Macintosh SE

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Davide Bionda <bionda@erdw.ethz.ch>
Message-ID: <33C612F0.4FC@erdw.ethz.ch>
Source record: 119909

How can I connect an Atari 1040ST to a Macintosh SE for file exchange?

Thanks
Davide

413. How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Davide Bionda <bionda@erdw.ethz.ch>
Message-ID: <33C6145C.25D3@erdw.ethz.ch>
Source record: 119910

Is there an utility program to read Macintosh floppys (720K) with an
Atari 1040ST?

Thanks
Davide

414. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33C60FB1.167EB0E7@esc.de>
Source record: 119911

Wojciech (Rick) Szerminski wrote:
>
> Thanks for your advice, I downloaded Gemview 3.17, but still get the same
> problem. Certain Jpeg's won't load in with the error message "Unsupported
> SOF Marker". I have to use 1st Guide to view them. Any ohter suggestions?

Again, read the jpeg-faq to understand what's going on:

http://www.faqs.org/faqs/jpeg-faq/

Part 1:
Subject 11: What is progressive JPEG?
Subject 15: How do I recognize which file format I have, and what do I
do about it?
Part 2:
Subject 16: Which programs support progressive JPEG?

Excerpt from 1/15:
> If the file header seems valid, but your decoder chokes with a complaint
> like "Unsupported marker type 0xC2", then you have a progressive JPEG file
> and a non-progressive-capable decoder. See part 2 of this FAQ for
> information about more up-to-date programs.

And then you might complain about Atari developers who ignore such
topics
and who are, if at all, the latest to recognize this development
(but *not* me...).

Regards,
Guido

415. Re: How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5q55d0$8l5$1@news.stortek.com>
Source record: 119912

In article <33C6145C.25D3@erdw.ethz.ch>, bionda@erdw.ethz.ch wrote:
>Is there an utility program to read Macintosh floppys (720K) with an
>Atari 1040ST?
>
>Thanks
>Davide

You need to use PC Exchange on the Mac, and format floppies in MSDOS 720K (double density) format. The ST should be able to read/write and so should the mac.

PC Exchange was an extension to MacOS System 7.something. Don't know where to find it on it's own, or if it works with an older MacOS.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

416. Re: Atari 1040ST <--> Macintosh SE

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5q55fc$8l5$2@news.stortek.com>
Source record: 119913

In article <33C612F0.4FC@erdw.ethz.ch>, bionda@erdw.ethz.ch wrote:
>How can I connect an Atari 1040ST to a Macintosh SE for file exchange?
>
>Thanks
>Davide

You will need a serial connection and a Zterm program to transmit the files.
There are Zterm compatible clients on both platforms.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

417. Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5q55no$8qk$1@news.stortek.com>
Source record: 119914

```
THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the
same questions over and over again, here is a quick list of the most
Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following
address, and I will be happy to send the FAQ to you:

bales@garonne.stortek.com

This announcement is manually posted once every week.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt
```

418. Colonial Conquest

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Neil Islam <gbf67@dial.pipex.com>
Message-ID: <01bc8ded$baa25e60$52f482c1@powergenpc>
Source record: 119915
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ctdl.sys.atari.st

Does anyone know where I can get a copy of a game called Colonial Conquest.
IT was my favourate game on the ST and I have just got an old machine!

The jist of the game is that you are one of the main world powers and build
army and navy and attack countries in order to take over more and more
land. The game screen was a map of the world that scrolled sideways.

Please help!!

E-mail
gbf67@dial.pipex.com

Cheers
Neil

419. Re: How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Davide Bionda <bionda@erdw.ethz.ch>
Message-ID: <33C6307F.701A@erdw.ethz.ch>
Source record: 119916

>Is there an utility program to read Macintosh floppys (720K) with an
>Atari 1040ST?
>
>Thanks
>Davide

>>You need to use PC Exchange on the Mac, and format floppies in MSDOS
>>720K
>>(double density) format. The ST should be able to read/write and so
>>should the
>>mac.

>>PC Exchange was an extension to MacOS System 7.something. Don't know
>>where to
>>find it on it's own, or if it works with an older MacOS.

>>Nick

Nick,
thank you for your answer, but the problem is that I own a Macintosh SE and PC Exchange does not work on it. And also because I already have most of my files on floppies in Mac format, it is preferable for me to be able to read the disks directly with the Atari. So if there is a way to do this I would appreciate very much if you let me know. Or is there a utility for the Mac like PC Exchange that also works on the SE?

Thanks
Davide

420. Separating Color in Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5q5ap5$asg@rock101.genie.net>
Source record: 119917

Greetings...

I'm getting use to using color with Calamus SL and was wondering how I Could Separate the RGB colors in a Raster graphic so I would end up with three separate raster graphics in RED, GREEN and BLUE. I would then take these raster graphics into a silkscreen place and have them setup a three color silk screen print for T-shirts, posters and etc. Anybody know how this could be done?

-Tony-

421. Re: How to read Mac floppys on Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9soxl3h1p.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119918

In article <33C6145C.25D3@erdw.ethz.ch> Davide Bionda <bionda@erdw.ethz.ch>
writes:

Is there an utility program to read Macintosh floppys (720K) with an
Atari 1040ST?

(Shouldn't that be 800K?)

Not unless you count Spectre, which is a full-fledged Mac emulation,
requiring a hardware dongle and a set of MacOS ROMs to put in it.

Your best bet is to convert to DOS-style 720K discs on the Mac; I have
a utility to do this under System 6, email me at chris_gray@kiffer.eunet.be
if you need a copy. (I think it's freely distributable, I'll have to check).

Whether your Atari software will be able to do anything with the files is
another matter. :(

--

Chris Gray

422. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Scott Harris <harris@cs.mun.ca>
Message-ID: <Pine.SUN.3.95q.970711132404.15924A-100000@ganymede.cs.mun.ca>
Source record: 119919

On 9 Jul 1997, Roger Cain wrote:

> >I'm using CAB 1.5v on a MEGA/STE to surf the internet. I've been trying
> >to get CAB to print for some time now and I've installed AMCGDOS 3.11 to
> >do it. It prints the text fine, but when trying to print pictures all the
> >text gets thown all over thepalce and know pictures are ever printed.
> >Also I've tried the GDOS 1.1v but that won't allow me to select fonts in
> >CAB. The system assumes only the 6x6 system font is avalible. When
> >trying to print with META.SYS installed the program bombs and just sends
> >me back to the desktop.
>
> Sounds to me as though you don't have a proper ASSIGN.SYS with fonts
> and drivers identified.

I'm after editing the the ASSIGN.SYS trillions of times now and installed
new fonts e.t.c. Do you me the ID's may be a muck?

423. Re: aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970711025235.9363H-100000@sparkie.gnofn.org>
Source record: 119920

On 10 Jul 1997, Michael Grove wrote:

> I did something simular. I created a directory that wasn't a legal TOS file
> name. I don't have anyother problems with the ftp site, but I can't
> delete or read the directory under TOS. I haven't looked at the directory with a
> Mac yet, to lazy:).

Well I guess I'm OK then. I rewrote my webpages so as not to use any
directories at all. So far, so good.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\

http://www.sstar.com/d

424. ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Chris Hughes <g0dqw@dial.pipex.com>
Message-ID: <01bc8dfe$1688b980$LocalHost@rcj61.dial.pipex.com>
Source record: 119921

A friend of mine has an Atari St and the question is :-

Is it possible to get it on the Net, software Etc, all hints and tips
welcome and will be passed on accordingly.

Thanks in Advance.

--
Chris Hughes

g0dqw@dial.pipex.com

425. What's this on the Visual Assembleur page?

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5q5nrf$99a$1@mark.ucdavis.edu>
Source record: 119922

First it was the Germans, they had all this cool software, but lots of it was enver translated into English. Very frustrating.

Now, its the French. I visit this site and I see all kinds of fascinating looking things, not the least of which is Netscape Navigator 3.0 running in a GEM window. And someone has taken the trouble to translate this page into English, but it doesn't explain the screenshots. I'd have to be able to read Stratos (the French language Atari magazine that comes with a CD each issue!) to get more information!

Want to see waht I'm talking about? Go to:

http://www.geocities.com/ResearchTriangle/4791/visual41.html

StraTOS, GigaFun, Centek, Dolmen, all kinds of developments I can't follow. Very frustrating.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

426. Re: How to use Fcopy to create PaCifiST .ST files

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <33c92dd7.2358589@news.demon.co.uk>
Source record: 119923
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

On 9 Jul 1997 21:31:57 GMT, "USER" <bnr4065@iol.ie> wrote:

>Anyway, all you have to do to get PaCifiST to work is to 'strip' the first
>32 bytes from a Fastcopy Pro 'diskimage' and then rename the file .ST and
>it will work.

Cool; I might knock up a converter to do it automatically then.

>might work. For example Ghouls'n'Ghosts comes on two low density disks and
>I was never able to create a working backup copy on the ST. But when I
>transferred them to the PC, PaCifiST ran them without any problems - I
>guess that PaCifiST doesn't emulate the ST floppy controller 100% and hence
>fools G'n'G's copy protection!

Or, much more likely, Ghouls N Ghosts wasn't protected?

>Does anyone know of a definite list of things that PaCifiST can run?

There are so many it would be a massive list! Better to write
about what it *won't* run.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Sinclair ZX Spectrum pages: http://www.jetman.demon.co.uk/speccy/
Atari ST page: http://www.jetman.demon.co.uk/st/

427. Re: Atari ST Emulation Website

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <33c66c81.551924@news.demon.co.uk>
Source record: 119924

On 8 Jul 1997 17:38:36 GMT, jones@kali.vbs.at (Lazy Jones)
wrote:
>*sigh*
>
>It's good to know that there are always people out there prepared to judge
>you and call anyone's efforts, for whatever reason they may have been
>undertaken, a waste of time.

I.e. people who express an opinion. The UK's a free country,
isn't Austria?

--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

428. Re: Railroad Tycoon

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <868637140_OASIS_@swampdog.demon.co.uk>
Source record: 119925

In article <5q3pdhjon1@ultra.sonic.net>
apalmer@zapcom.net (Albert Palmer) said:-

>I need some help playing Railroad Tycoon. How do you build track?

SHIFT + numeric on keypad.

The other useful ones are ...

SHIFT + D "double track"
SHIFT + S "single track"
I "information"
S "overide signal"
C "center map"
ESC "abort menu"

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

429. Re: Hensa Micros

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: kodogr@typhoon.xnet.com
Message-ID: <5q5t2p$ekn@flood.xnet.com>
Source record: 119926

Roger Cain (rcain@zetnet.co.uk) wrote:

Noticing your SIG, so on a 4meg STM or STE would you recommend no higher
than MagiC 2 and NVDI 2? I mean as far as version number? Thanks

: Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
: STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
: TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
: _____

430. Re: NVDI memory question??

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: *dwilga@mtholyoke.edu
Message-ID: <*dwilga-1107971351340001@wilga.mtholyoke.edu>
Source record: 119927

In article <2906_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>,
hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk wrote:

> *Hi Derryck*, on 04 Jul 97 you wrote: ...respect, brethren
> HS>> I know that it should already be using STRAM, but the fact remains
> HS>> that it doesn't (using Profile or Freemem).
> DC> I know that I've asked this question before, doesn't the Atari laser
> DC> require that drivers should run in ST RAM

It makes sense that it would, since data is transferrred to the SLM by way
of DMA, which doesn't work with Fast RAM.

Dan Wilga *dwilga@mtholyoke.edu
** Remove the * before my address to reply **

431. Re: Does anybody know what has happened

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5q5vtf$1iti$1@news.inet.tele.dk>
Source record: 119928

On 11 Jul 1997 05:55:18, Brian Roland wrote:
>: You can think of the Tramiels waht you want - sure, it's a shame what they did
>: with the TT and the Falcon ... but don't forget Jack made the C64 a very
>: successful computer - so it's wrong to say they always did everything wrong ...
>
>He also ran Commadore into the ground...just like Atari.
>Tramiels have always read the public about as wrong as possible since
>the C64. The C64 worked because technology like that was really
>expensive, and very much a novelty at the time. He cut every corner
>possible and produced a neat little affordable toy for people to play
>with. Personal computers have changed a lot since the C64 however, and
>now he HAS to compete. Not really the case with the C64. It was so new,
>that marketing wasn't even necissary...the wiz bang magazines came to
>him...begging for a story. It don't work that way now...hasn't in a long
>time, and that's why Tramel WASTED Commadore and Atari!
>
>They also dropped the ball with the Jag in a big way. So what if it
>was the hottest game machine on the market...people don't want it if
>there are no GAMES to play in it! Pretty much what killed Atari PCs as
>well...no software...angering and dissapearing dealers. Yep, it's
>possible to "get by" without massive marketing campaigns...but only
>if you KEEP DEALERS and current end consumers, and DEVELOPERS happy.
>
>Brian
>
>.
As far as I know, Jack Tramiel left Commodore before their decline.
It wasn't Jack who drove Atari to the ground, but his his useless son Sam.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

432. Re: Separating Color in Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1997-07-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868652014_OASIS_@ping.be>
Source record: 119929

In article <5q5ap5$asg@rock101.genie.net>
t.poling2@genie.com (Tony R. Poling) said:-

>Greetings...
>
>I'm getting use to using color with Calamus SL and was wondering how I
>Could Separate the RGB colors in a Raster graphic so I would end up
>with three separate raster graphics in RED, GREEN and BLUE. I would then
>take these raster graphics into a silkscreen place and have them setup
>a three color silk screen print for T-shirts, posters and etc. Anybody
>know how this could be done?

Get hold a copy of the Bridge module. With this it's a peace of cake
to separate graphics into FOUR (CYMK) raster.

Hope this help.
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

433. EPS 16+ sample dump/disc access etc. tool: where to obtain?

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <U5DOCDC@tos.pl.net>
Source record: 119806

I am looking for a tool for the Atari/TOS machines which enables samples
to be transferred to and from the EPS 16+ sampler. I believe this tool
also reads and writes EPS 16+ discs among other things.

Any help in locating this software would be much appreciated.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

434. Great Monitor for Falcon FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <5q6rkf$1j7$1@news.pacifier.com>
Source record: 119807

Mitsubishi Multi Sync 14" Monitor perfect for use with the Atari Falcon covers the range from true color to SVGA

f(H) 15.6 - 36kHz
f(V) 45 - 90Hz

includes composite video for connecting to VCR or cable

comes with custom made cable to connect direct to the Falcon
owner & service manual included

great shape .. no burn in spots

$120 or offer..

BUYER PAYS ALL SHIPPING COSTS

reply to: michaelk@pacifier.com

BTW: I live in Vancouver, WA. Not Canada

435. Re: Newsie and binaries.....

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5q6thhtgb1@ultra.sonic.net>
Source record: 119808

On 11 Jul 97 12:50:30 G, Simon Husbands wrote:
>I noticed this! But it doesn't expalin why it works perfectly for some people
>yet not for others.
>
>Where can I get Pine3.96? It sounds like a better alternative for me!

You can find Pine3.96 by going to <http://www.primenet.com/~kellis> and
follow the link for Pine. Pine only works under MiNT. Pine is a Unix
e-mail/news program that has be re-compiled to run under MiNT.

al palmer

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

436. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5q6vrk$3e9$1@newbabylon.rs.itd.umich.edu>
Source record: 119809
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
-rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
-rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
-rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

437. .msa?

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: ZOFEIMING <ZOFEIMING@prodigy.net>
Message-ID: <33C7F015.4096@prodigy.net>
Source record: 119810

I have found some files that end in .msa extention how do i run them?
I need help! autoboot??
mark
Chow

438. Mega ST questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: asapunar@ona.fi.umag.cl
Message-ID: <5q78es$le9$1@irk.zetnet.co.uk>
Source record: 119811

```
Received: from ona.fi.umag.cl (ona.fi.umag.cl [146.83.222.1])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with SMTP id SAA19509
for <rgoring@zetnet.co.uk>; Fri, 11 Jul 1997 18:12:42 +0100
From: asapunar@ona.fi.umag.cl
Received: by ona.fi.umag.cl (8.6.13/200.1.1.4)
id NAA28446; Fri, 11 Jul 1997 13:13:31 -0400
Date: Fri, 11 Jul 1997 13:13:31 -0400
Message-Id: <199707111713.NAA28446@ona.fi.umag.cl>
X-URL: http://www.users.zetnet.co.uk/rgoring/wag/aboutwag.htm
X-Mailer: Lynx, Version 2.7
X-Personal_name: Alejandro Sapunar M.
Subject: MEGA STE QUESTIONS
Status: U

Hi...!

I build a MegaSTE and..

I have some questions about standard ide interface for ST

-How ide devices i can connect with It..?
where is more inexpensive it.?? (country,shop)

-someone sell used standard ide interface (working) ?? (how money)

-I heard that can use a PC power supply on ST...
who have diagram? (send me it please)

-can I use a PC keyboard on ST?? (if adapter exist, sendme a diagram)

-can I use a ST keyboard on MEGA STE?? (if adapter exist,sendme adagram)

-I need some VME graphic card for Mega Ste to conect a SVGA monitor
Who sell it ? ..new or used

i look for the more low price....

I wait for your reply... P L E A S E

Alejandro Sapunar M.
Punta Arenas - Chile
asapunar@ona.fi.umag.cl
asapunar@hempseed.com
asapunar@bigfoot.com
```

439. FS: ICD Link Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5q7905$ea6$1@sparky.wolfe.net>
Source record: 119812

ICD Link host adapter for hard drives (includes software). It's a clear model, as far as I know they only made five of these.

Reply to steele@wolfenet.com

Spammers: I will charge you for each mail message I read from you and will charge you $125 per mail message.

440. Texel 1.6 import problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <868690654_OASIS_@ping.be>
Source record: 119813

Hello,

I have just bought Texel 1.6 from ASH, and it's just perfect but when
importing *.WKS (lotus 123 compatible files) I can only retrieve the
first four lines ... does anyone have the same problem ?

Jo

--

```
------------------------------------------------------------------------------
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://www.ping.be/~pin10575/INDEX.HTM #
# in english >> http://www.ping.be/~pin10575/INDEX-E.HTM #
# ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~ #
# " Sure highest mountains are not made of stone." #
# ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~ #
# * FREE TIBET * #
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
------------------------------------------------------------------------------
```

441. Latest program versions

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <1ae_9707120106@ronly.org>
Source record: 119814

I'm doing a little shopping and need to know the latest versions of the
following programs. Any help would be appreciated:

Diamond Back
Ease
ExtenDOS Pro
HD Driver
Kobold
Magic
NVDI

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

442. Re: ST Keyboard & mouse.

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <868702830@p24.f101.n323.z205.mbh.org>
Source record: 119815

From: ikat@dircon.co.uk

> I have a problem with a 1040stfm.
> the mouse will wonder all over the screen.
> use the alt key & the arrows works ok.
> I think the problem is in the port. but the
> port is in the keyboard PCB. does anyone
> know where I can get a new keyboard ?
> pref. in the UK if so please email me at
> ikat@dircon.co.uk

Sounds to me like an (almost) broken wire in the mouse cable. Sometimes it's making contact and sometimes it isn't. Try an other mouse to see if that's the problem before you buy a new keyboard.

If it's in the keyboard try to solder the connection between the keyboard and the mouse connector. To do that you have to open the keyboard completely (lots of tiny screws).

Succes with the problem,

Hans

443. lxp1 editor

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: am@amichels.demon.nl
Message-ID: <am-ya02408000R1207971339250001@news.demon.nl>
Source record: 119816

i'm looking for Atari lxp1 editor, anyone knowes where i can find it?

tia

444. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: !ynoT
Message-ID: <33ca574b.1693855@news.airtime.co.uk>
Source record: 119817

On Fri, 11 Jul 1997 23:18:00 +0100, Gerhard_Hoelscher@OS2.maus.de
(Gerhard H�lscher) wrote:

>Did anyone here get NEWSie (0.78) to work properly?

no :(

>When activating certain menu items (Get Mail, Open Offline Post Box), it always
>crashes.

correct

>Does someone know why?
>Could it be the 68030 processor of my PAK?

I cant help you solve the problem...but it may help you to know that
its not your machine as you enquire..so that can be ruled out...
exactly the same happens on a one meg STFM and it also happens under
pacifist on the PC ?

>PS: Does there exist another, reliable mail 'n news client for use with
>STIK/STING?

If anyone answers this one..can they do it in the newsgroup please :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

445. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: !ynoT
Message-ID: <33c95679.1483116@news.airtime.co.uk>
Source record: 119818

On 12 Jul 1997 04:06:12 GMT, atari-archivists@atari.archive.umich.edu
(Atari Archive Robot) wrote:

> -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
> -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
> -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
> -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z

This is not a complaint...its not a moan..and its not intended to
insult anyone... But WHO is supposed to understand the above postings
that appear weekly.. I have never understood a single one.. does
anyone ?.. if so then whats the secret code please <smile>

I know its a bot doing it...but someone has to program the bot ?

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

446. Re: .msa?

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q8965$949$2@roch.zetnet.co.uk>
Source record: 119819

```
On 12 Jul 1997 13:59:01, ZOFEIMING wrote:
>I have found some files that end in .msa extention how do i run them?
>I need help! autoboot??

These are Magic Shadow Archives - you need to get the un-archiver.
```


[illegible]
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

447. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q895t$949$1@roch.zetnet.co.uk>
Source record: 119820

On 11 Jul 1997 23:18:00, =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:

>Did anyone here get NEWSie (0.78) to work properly?
Yes. Well, sort of :) There's still a lot I'm not happy about but it
certainly works better for me than Ant.

>When activating certain menu items (Get Mail, Open Offline Post Box), it always
>crashes.
>Does someone know why?
Have you set up paths for Mail and Offline?

>How do I install NEWSie correctly?

I just followed the instructions. Maybe you should delete everything
and start again from the archive.

>How do I get a list of available Newsgroups from my server?

"Special/Get Full Groups"

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

448. Re: Mega ST questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5q896b$949$3@roch.zetnet.co.uk>
Source record: 119821

On 12 Jul 1997 06:33:00, asapunar@ona.fi.umag.cl wrote:
>Hi...!

Hello!

>I have some questions about standard ide interface for ST

The usual device interface is SCSI - this is well supported. The IDE interface is non-standard but 2 companies can supply. One is in Germany (I forget the details) the other in UK. The Upgrade Shop (01625-503448) supplies an IDE i/f for 60UKP.

However, ... I would recommend you take the SCSI route!!!

>-I heard that can use a PC power supply on ST...
>who have diagram? (send me it please)

You don't really need a diagram - a PC PSU will supply +5v and +12v which is just what a ST needs. There will also be enough capacity to power a number of other devices (HD, CD-ROM, streamer etc.)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

449. Re: Creating .ST images (for PacifiST)

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: isglass@cyberspace.org.no_spam_please
Message-ID: <33c7a7a4.1563495@nntpserver.swip.net>
Source record: 119822

On Tue, 01 Jul 1997 16:08:16 -0500, mccallum@earth.inwave.com (MacCallum) wrote:

>Is there an ST program around that would let me start converting my old
>favorites to/from Pacifist's *.ST format and *.ST to .MSA?

Indeed, there are ST-MSA (and the other way round) converters, as well as utilities that write/read .ST images directly to/from disk (both for PC and the ST) I don't have a web adress handy right now, but look around on the www as they are available on many pacifist web pages.

Nils Erichson

450. Purple Saturn Day

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: tom@realitygap.com
Message-ID: <33c7a147.1255635@news>
Source record: 119823

Does anyone remember a game called Purple Saturn Day? By the guys who did Captain Blood. I forget their name then but they're called Cryo now.

Anyway, I guess it was fairly crap but it did have a couple of excellent little puzzle games. It doesn't appear in any FTP archive I've seen, does anyone know where I can get hold of a copy?

- Tom -

~~~~~~

We used to laugh at Grandpa when he'd head off to Tom Dalziel
go fishing. But we wouldn't be laughing that evening, tom@realitygap.com
when he'd come back with some whore he picked up in
town. 15c Wallfield Crescent
-- Deep Thoughts, by Jack Handey Aberdeen, AB2 4LJ
Scotland, U.K
~~~~~~

451. Re: St images to St disks??

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: isglass@cyberspace.org.no_spam_please
Message-ID: <33c8a96a.2017340@nntpserver.swip.net>
Source record: 119824

You need to either get a utility for the PC that can do the extended formatting, or just do as I did and convert the .ST files to MSA format and write them to disk from the ST.

Nils Erichson

452. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <5q8f42jpj1@nic.ott.hookup.net>
Source record: 119825

```
On 10 Jul 1997 02:31:04, WOJCIECH.RICK SZERMINSKI wrote:
>Hi. When I download certain JPEG files from the internet I
>cannot use GEMVIEW v3.15 to view them (I get the error
>message 'Bad Socket...'. I get the same error message when
>using JPEG1BIN.LZH or JPEG5ABN.ZOO, all of which I've
>downloaded from micros.hensa (in U.K.). I have to use 1st
>View to view the JPEG's, but then they take a long time to
>load, and I can't convert them to any other format, which I
>need to be able to load them into my DTP package for what I
>need to use them for. Does anyone know if there is an update
>JPEG driver to GEMVIEW, or have any other solution?
>
>
>--
> ////////////////////////////////////////////////
> / Rick (Wojciech) Szerminski /
> / E-mail: ws96ag@badger.ac.brocku.ca /
> / Home-page: http://badger.ac.brocku.ca/~ws96ag /
> ////////////////////////////////////////////////
> o o
> /
> \_/
>.
Get a program called GrafTools ! It's one of the best viewers around and it
saves in a lot of formats. Best of all it's free. I believe the new version is
at ftp.tu-berlin.de and it's called GT970601.zip . If it's not there e-mail me
and I'll go looking around for you .

--------------------------------------------------------------------------
**************************************************************
* martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 *
* Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
**************************************************************
--------------------------------------------------------------------------
```

453. For Sale UK 4MB ST +++

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Paul Swift <swifty@dircon.co.uk>
Message-ID: <33C7C6B9.735AE5FA@dircon.co.uk>
Source record: 119826
Body handling: HTML body converted to readable text

This is the ST system I hate to let go

ST 520FM upgraded to 4MB ram (in original box)
ST124 Mono Monitor
ST224 Colour Monitor (in original box)
Cumana drive B
Power Computing 120MB Hard Drive (in original box)
Super Charger PC emulator (Dos 4) (in original box)
Tos 1.4 installed
Racemaker Yoke Joystick
2 Bug joysticks (in original boxes)
Quickshot for Pro's Joystick
Track Ball (in original box)
Tons Software (in original boxes)
Tons of Magazines with cover disks

Offers in the region of UK £450 or over please to:-
swifty@dircon.co.uk
CAN DELIVER REASONABLE DISTANCE FROM LONDON
Genuine Buyers only please

This is the ST system I hate to let go

ST 520FM upgraded to 4MB
ram (in original box)

ST124 Mono Monitor

ST224 Colour Monitor (in original box)

Cumana drive B

Power Computing 120MB Hard Drive (in original
box)

Super Charger PC emulator (Dos 4) (in original box)

Tos 1.4 installed

Racemaker Yoke Joystick

2 Bug joysticks (in original boxes)

Quickshot for Pro's Joystick

Track Ball (in original box)

Tons Software (in original boxes)

Tons of Magazines with cover disks

Offers in the region of UK £450 or over please to:-

swifty@dircon.co.uk

CAN DELIVER REASONABLE DISTANCE FROM LONDON

Genuine Buyers only please

454. Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <868737102_OASIS_@ping.be>
Source record: 119827

I've Oasis 2 since the beginning but I'm still unable to
use it online because it can't handle the ppp-protocol of my ISP.
But now with the coming of the excellent utility 'Popwatch 2.3' I'm using
Oasis 2.10 as reader/editor for my mail when I'm working under
MiNT/N-AES. Using Oasis 2.10 I discovered the great performance of the
program.
My question is now: is Oasis 2 still under developement of is it so good
as dead.

Regards
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
But soon He'll be using a Hades 060
```

455. For Sale UK updated Spec

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Paul Swift <swifty@dircon.co.uk>
Message-ID: <33C7CBAF.DD4AF3A6@dircon.co.uk>
Source record: 119828

This is the ST system I hate to let go

ST 520FM upgraded to 4MB ram (in original box)
ST124 Mono Monitor
ST224 Colour Monitor (in original box)
Cumana drive B
Power Computing 120MB Hard Drive (in original box)
Super Charger PC emulator (Dos 4) (in original box)
Tos 1.4 installed
Datel M-105 hand scanner
VIDI ST (TV/Video frame grabber)
VIDI-RGB(Video colour splitter)
Trojan Phaser Light Gun and Games
Racemaker Yoke Joystick
2 Bug joysticks (in original boxes)
Quickshot for Pro's Joystick
Track Ball (in original box)
Tons Software (in original boxes)
Tons of Magazines with cover disks

Offers in the region of UK £450 or over
please to:-
swifty@dircon.co.uk
CAN DELIVER REASONABLE DISTANCE FROM LONDON
Genuine Buyers only please

456. Re: Web Page ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <868736130_OASIS_@ping.be>
Source record: 119829

In article <33b6e111.2372512@news.airtime.co.uk>
!ynoT said:-

>
> Can anyone give me an url to an ATARI web page that changes
>regularly, There are a lot of very excellent web pages out there, but
>like reading a good book.. pretty useless after the last page,
>
> Although the sites are good.. I am looking for pages I can bookmark
>and return to on a regular basis, Most ATARI pages stay the same for
>month and months.. for ever :(
>
> Any ATARI related urls that change would be appreciated :)
>
> BTW before anyone quotes "He who cast the first stone" etc.. Yes I
>change my page regularly :)

just try The Ultimate TOS Software Index at:
http://www.ping.be/~pin10575/PRG-IND.HTM

It changes virtually each week and with sometimes a lot of changes in
one week !!!!
I try to keep it up to date and soon it will be ordered by kind !!!
So many people were asking to change it that way !!!
so let's wait only a few days !

jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
---

457. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5q8n7v$2l50$1@news.inet.tele.dk>
Source record: 119830

On 12 Jul 1997 12:51:05, !ynoT wrote:
>On Fri, 11 Jul 1997 23:18:00 +0100, Gerhard_Hoelscher@OS2.maus.de
>(Gerhard H�lscher) wrote:
>
>
>>Did anyone here get NEWSie (0.78) to work properly?
>
> no :(
>
>>When activating certain menu items (Get Mail, Open Offline Post Box), it always
>>crashes.
>
> correct
>
>>Does someone know why?
>>Could it be the 68030 processor of my PAK?
>
> I cant help you solve the problem...but it may help you to know that
>its not your machine as you enquire..so that can be ruled out...
>exactly the same happens on a one meg STFM and it also happens under
>pacifist on the PC ?
>
>>PS: Does there exist another, reliable mail 'n news client for use with
>>STIK/STING?
>
> If anyone answers this one..can they do it in the newsgroup please :)
>
>
Newsie v.0.79 works without any problems on my setup, so did
all the versions I had used, don't know why, it just work.
May I sugest RTFM.

```
cheers
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM
```

458. Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <868721204@acpu.com>
Source record: 119831

ws96ag@badger.ac.brocku.ca (WOJCIECH.RICK SZERMINSKI) asked:

W > I can't convert them to any other format, which I need to be
W > able to load them into my DTP package for what I need to use
W > them for. Does anyone know if there is an update JPEG driver
W > to GEMVIEW, or have any other solution?

Just the usual - ImageCopy 4.

"The Poor Deluded Soul" - tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

459. aFTP & MG-FTp problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <868721205@acpu.com>
Source record: 119832

Dave Gostl <dbg01@gnofn.org> agonized:

D > Trouble started when I SEND white-2_a.gif to the server

That hyphen/dash/minus sign (after 'white') doesn't belong in a TOS
filename; how does MSDOG feel about such things? I'll bet it barfs
it right out, along with its FATs.

Along the same line:
Did anybody else hear the news item today about the guy who put 4
pistol slugs into his computer, and one more into his monitor? I
wonder to what OS he was giving negative feedback?

"The Poor Deluded Soul" - tderrick@acpu.com

... "Wreck the Malls with cows on Harleys!"
___ Mountain Reader II - #00000077

460. Email software for the ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Lars Johansson <lars@swed.com>
Message-ID: <33C7D8D2.116@swed.com>
Source record: 119833

I've got a Falcon 030 that I'd like to use for emails only.
I only need a very basic program. What software do I need?
What's the best software for connecting?

/LJ

461. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: mwilson@zetnet.co.uk
Message-ID: <5q8sr3$dv1$1@roch.zetnet.co.uk>
Source record: 119834

On 11 Jul 1997 23:18:00, =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:
>Hallo allerseits!
>
>Did anyone here get NEWSie (0.78) to work properly?
>When activating certain menu items (Get Mail, Open Offline Post Box), it always
>crashes.

I've been using NEWSie since version (0.60) I think, quite successfully
>
>Does someone know why?
>Could it be the 68030 processor of my PAK?

Newsie 0.69 thruogh to 0.78 had a problem with (open offline post box)
this has been fixed in version 0.79 (when it is released).
In the meantime I think that you will find if you enable the taskbar
in the windows and select postbox from there then it will open
correctly, as for crashing when you select (get mail) I don't know,
never had a problem with this.
>
>How do I install NEWSie correctly?

just copy the files to any directory you choose then run NEWSie and
set the paths and servers etc, from the options menu then save options

>How do I get a list of available Newsgroups from my server?

Select (get full groups) from the Special menu
>
>bye,
> ?Gerhard?
>
>PS: Does there exist another, reliable mail 'n news client for use with
>STIK/STING?

Newsie is very reliable for me, but I use STiK i had too many problems
with STinG.

Regards Mike

Falcon030\14Mb\540Mb IDE\Nemesis 24/48Mhz .

462. Re: EPS 16+ sample dump/disc access etc. tool: where to obtain?

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <868690342_OASIS_@husbands.demon.co.uk>
Source record: 119835

In article <U5DOCDC@tos.pl.net>
mb@tos.pl.net (Mario Becroft) said:-

>I am looking for a tool for the Atari/TOS machines which enables samples
>to be transferred to and from the EPS 16+ sampler. I believe this tool
>also reads and writes EPS 16+ discs among other things.
>
>Any help in locating this software would be much appreciated.
>
>--
>Mario Becroft Auckland, New Zealand

Hi Mario. Good luck on your hunt. I myself have been searching for such a program for a while now, and this is what I have discovered:

There is a program called ZeroX (demo only available from most good ftp sites) which will do the job and much, much more, but is only available at commercial prices (about $200 US). The demo will not allow any saves so is not much use for transfers.

The program you refer to above will let you take a sample from ST to EPS but you will not be able to hear it! It simply uses each machine as a storage device ie you can take a sample from the EPS and store it on a disc formatted for the ST, and vice versa. The program is called EPS Disk Wizard and is available from the ftp site at oak.oakland.edu. It will also allow you to do some sound conversions too.

I have also heard about a program that might do the job, available from interval@netcom.com and will be trying to get details of it from them.

I have also tried enquiries to the eps digest group, but with no success. Basically the Midi routines for sample dumps for the EPS are not very well suopported either by Ensoniq or subsequently by authors writing dump programs. I have tried adapting programs myself with no success!

Hope this is useful - if you need any more info email me. If you find a program that will do it a little cheaper than ZeroX, let me know!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
Music, Minis, Pianos, Photos, Soot Juggling - they're all at our site!!
http://www.husbands.demon.co.uk
=--=

463. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5q8tvj$7ie$1@mark.ucdavis.edu>
Source record: 119836

```
!ynoT wrote:
:
: > -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
: > -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
: > -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
: > -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z
:
: This is not a complaint...its not a moan..and its not intended to
: insult anyone... But WHO is supposed to understand the above postings
: that appear weekly.. I have never understood a single one.. does
: anyone ?.. if so then whats the secret code please <smile>

Its just a list of what has changed in the Atar section of the U. Mich.
ftp site. From the above list we can see that the only things that
changed were the various indexes. For a while, this has been the case. I
don't know why. I guess no one is sending anything to umich anymore. I
noticed the new MiNT interface for CAB was posted there, and I guess that
is because it was written by the chap that also seems to be maintaining
the Atari section at U Mich ;-)

This was once the definitive Atari site. Now we scramble from Cnam mirror
to Cnam mirror looking for the new stuff :-(

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

464. MIDI player

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Keith Cordon <kacey@mcmail.com>
Message-ID: <01bc8edc$a23590a0$7e0f2cc3@kacey-s>
Source record: 119837

Hi
Can anyone please e-mail me with details of (and where I might find) a simple MIDI file player for the ST. All I want to do is to be able to read a .mid file off floppy disk and play it, no editing, tempo change, etc required. The simpler the better because I may try to use it on stage without a monitor!?!
Please reply by email cause I don't get to read this group very often.
Many, many thanks.
Keith C
kacey@mcmail.com

465. Re: BBS nostalgia

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: rwpederson@aol.com
Message-ID: <19970712225400.SAA09693@ladder01.news.aol.com>
Source record: 119838

What old BBS games are you looking for source code on?
RWPederson (at) AOL (dot) COM

466. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: Adrian Bridgett <adrian.bridgett@zetnet.co.uk>
Message-ID: <19970712230209811 86@zetnet.co.uk>
Source record: 119839

In message <33c95679.1483116@news.airtime.co.uk>
!ynoT writes:

> On 12 Jul 1997 04:06:12 GMT, atari-archivists@atari.archive.umich.edu
> (Atari Archive Robot) wrote:

> > -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
> > -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
> > -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
> > -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z

> This is not a complaint...its not a moan..and its not intended to
> insult anyone... But WHO is supposed to understand the above postings
> that appear weekly.. I have never understood a single one.. does
> anyone ?.. if so then whats the secret code please <smile>

Well if it's just posting any changed files then nothing has been uploaded :(
At least the listings (ls -lR is the UNIX command used I presume) and
other indexes have been remade.

It was much more useful when the Atari was a bit better supported.

Adrian

467. BombJack, Bombuzzal, Boulderdash, Nebulas - all wanted

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: nbates@ch.cyberxpress.co.nz
Message-ID: <5q9533$a5a$1@venus.plain.co.nz>
Source record: 119840
Cross-posted to: comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sources.atari,comp.binaries.atari,rec.games.video.atari,comp.binaries.atari.warez,alt.atari

Hi,
Does anyone have any of the following games for the Atari ST, or know where I could find them. They are all favorites of the past:

BombJack, Bombuzzal, Boulderdash, Nebulas

Thanks

Neil Bates

PS Please email your reply:
nbates@ch.cyberxpress.co.nz

468. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ED79DD.K0x@suse.modem.stud.uni-hannover.de>
Source record: 119841

In article <01bc8afe$f8786fa0$682008ce@rambler>,
"paul muehlbauer" <rambler@ic.new-ulm.mn.us> writes:
>
> Yea, my provider went to PPP only as of this month. Luckily I also got the
> use of a Pentium 200 for a few weeks, but once that goes away, I guess I'll
> have to look to buying something that handles PPP connections. (Hardware,
> since software seems to be not forthcoming.) There are lots of promises for
> PPP connections on TOS, but no one really has come through. I'm sure
> everyone is doing their best, but it seems PPP is more than TOS can handle.
> Three companies talked about releasing software in May, and here it is July
> & all three are talking about another month or 2 or 3 ... Or is that years?

Well, it's not that TOS can't handle it, but PPP is a little tricky to implement.
On my case, I can tell why STinG's PPP is still not ready. STinG is such a young
package (8 months ago not a single line of source code for STinG existed), that
some more things are still to do to get some generic package, so that PPP is a
bit in the background, but it's still progressing.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

469. NAS 97!

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: bertil.jagard@straight.ct.se
Message-ID: <ftn_2.203.221$fidonet.org_c6f4ca04_Bertil.Jagard@straight.ct.se>
Source record: 119842

```
The Swedish Atari Users' Association (SAK) 970601
and NoCrew proudly present...

Latest update: ------------------------------------------------------
T H E N O R D I C A T A R I S H O W ' 9 7
----------------------------------------------------------------------
Where: LUNDBY GYMNASIUM, GOTHENBURG.
When: 13th -- 15th of June 1997.
Opens 12 pm on Friday, closes 18 pm on Sunday.
What: Exhibition, seminars, hacker convention,
Internet cafe and much more.
Cost: 150 SEK for three days, 80 SEK for single days.
Info: More updated info at http://www.tripnet.se/sak/nas
or from Rolf Johansson (rojo@tripnet.se), tel. 070-6695235

----------------------------------------------------------------------
Index: 1. WHEN AND WHERE?
2. WHAT WILL IT COST?
3. EXHIBITION
4. HACKER CONVENTION
5. SEMINARS
6. OTHER ACTIVITIES
7. GENERAL RULES AT THE SHOW
8. WHY SHOULD I ATTEND NAS?
9. HOW YOU CAN FIND OUT MORE
----------------------------------------------------------------------

Dear Atari friends,

It's once again time for the Nordic Atari Show, the annual get together
which has rapidly become a fixture for all Atari users.

Third time lucky, so they say, and as we arrange the show for the
third straight year we hope to fulfill everyone's expectations and that
this will result in the best possible atmosphere. We've gotten a certain
amount of criticism, both positive and negative, from those who have
attended the shows in '95 and '96. We've taken heed of the suggestions
made and we're once again off and running!

1 - WHEN AND WHERE?

This year the show will begin on Friday, June 13 and end on Sunday,
June 15. This is the weekend following the beginning of the summer school
holidays as well as the weekend prior to the Swedish Midsummer
celebrations. We'll open at 12 p.m. on Friday and close at 6 p.m. on
Sunday.
```

NAS97 will be held at a school called LUNDBY GYMNASIUM at HISINGEN, GOTHENBURG. Hisingen is a large island very close to the main parts of Gothenburg. There are a lot of local transportations there.

A map for the route description can be found at www.tripnet.se/sak/nas

GOING BY TRAIN
The train arrives at Centralstationen. Take tram 2 (destination Biskopsgarden) at Nordstaden and get off at the stop Rambergsvallen. Signs will lead your way to LUNDBY GYMNASIUM.

GOING BY BOAT
Boats arrive near the tram stop Masthuggstorget. Take tram 3, 4 or 9 to Brunnsparken, then change to tram 2 (destination Biskopsgarden) or 5 (destination Lansmansgarden) and stop at Rambergsvallen. Signs will lead your way.

GOING BY PLANE
Take the airport bus to Centralstationen. Follow the instructions as under "going by train".

GOING BY CAR
Please have a look at the map, LUNDBY GYMNASIUM is nearby a large road and should not be hard to find.

2 - WHAT WILL IT COST?

If you intend to attend all three days, you cheapest solution is the Three Day Pass otherwise a Single Entry ticket will do:

* Three Day Pass ... SEK 150:- (about UKP 12,75)
* Single Entry ..... SEK 80:-

These prices include full access to all the activities being held during NAS97.

3 - EXHIBITION

The exhibition hall is open:
Friday 12-18, Saturday 11-20 and Sunday 11-18.

At the exhibition you can see:

DISK1 (Sweden)
Will be showing Jaguar games and other fun stuff for Atari.

Daggskimmer/Tom Thomason (Sweden)
Bo Leuf and Tom Thomason will be demonstrating Papyrus, Interface and other shareware products. Tom will also be handling registrations for those.

Peter Segerdahl
One of the authors of Zero-X, the fantastic sample editing program, shows how to use Zero-X the best way.

Thorsten Butschke (Germany)
As last year, Thorsten is here and showing and taking registrations for

shareware products and the magazine Atari Computing.

16/32 systems (England)
Nic Harlow has always been at NAS, so why any different this year?
He's showing CD:s for Atari, games and more.

Line Audio
Roger J?nsson shows the different JAM products and more for the musican.

SAK and SAK/Skane
The Swedish Atari Users' Association and the local department in Skane are here too, to show different programs and computer systems in action. SAK will sell T-shirts, PD-disks, have a soldering corner and a swap meeting too for those who whises to sell, buy or trade single items of interest.

4 - HACKER CONVENTION

Demogroups and other programmers can gather for competitions and swap demos and all kinds of code. NoCrew is the Swedish demo group who will see to it that everybody takes part and enjoy themselves. Those of you hungry after rewards in the form of prizes will be well taken care of. Exactly WHAT prizes these will be hasn't been established, as yet.

These are the competitions:
Wild compo
Unlimited demo compo

More detailed information will be sent out to all demogroups by NoCrew. You can also make contact directly to them at their homepage at www.nocrew.pp.se

5 - SEMINARS

Last years seminars were very much appreciated, something of which we naturally have taken notice.

The SEMINARS will be held from 12 p.m. on Saturday and hopefully some of them even on Friday or Sunday. But - please attend on Saturday if you don't want to miss any of them.

- Peter Rottengatter
- About STiNG and Internet
Peter is the author of STiNG (the follow-up to STiK), and he will talk about installation and practical use of this program, plus some general talk about Internet and software for Atari.

- Martin Graiter
- Hardware seminar
Martin is a hardware specialist with long practical experience repairing and servicing Atari computers.

- Mille Babic
- HTML and Internet access

Mille will talk about HTML, and show how this cryptical language
really works. He also gives a lesson about going through the net,
practically, with you Atari.

- Claes Holmerup
- The hardware behind digital recording
Claes was here last year also, and talked about digital mastering.
Now he shows a bit more about all that hardware that's required
to make a digital recordning. Claes will also show how CD burning
can be done with an Atari computer.

- Rolf Johansson
- Layout with Calamus SL
What is Calamus SL, and how can one use it? Rolf shows how the
club magazine is done, special functions and regulars in
the software plus a bit about the new version SL96.

- Ulf Hogberg, Rolf Johansson and others
- General Atari Questions
We will also have a little "chat" seminar where you can ask questions
about everything - and we'll try to answer them. Maybe this also
can become some form of a debate, we don't know right now. Please
attend, as we might need you help.

6 - MORE ACTIVITIES

* Minor competitions such as "A-Z on the Keyboard" (a much appreciated
contest last year), hard disk throwing (this year it WILL happen!),
network games, juggling, etc. Everything depends on our finding
volunteers to act as game leaders and referees. There will be prizes
for the winners.

* A refreshment stand will sell non-alcoholic drinks, sweets, chips,
etc. We CAN arrange quantity discounts at the local pizzeria, and
will take orders for this.

* Internet cafe, with possibilities to surf on the Internet, chat,
telnet or whatever that is legal. The cafe will be nearby the
"normal" cafe, or refreshment stand as written above.

7 - GENERAL RULES AT THE SHOW

* No smoking inside the building or by windows and doors.

* No alcohol, beer or anything like drugs will be tolerated inside
the show. Please have fun with that outside in the city, but not
at NAS97. All such things found will be confiscated.

* Keep a good attitude against other people and show your tickets
to the staff if asked for it.

Anyone breaking these rules or acting violently will be thrown
out of the show.

8 - WHY SHOULD I ATTEND NAS?

The answer is simple: because you care about the TOS platform. We Atari owners are becoming fewer and fewer and a get-together like NAS is a simple way of seeing what's happening in the Atari world (no, it's not dead!) and meeting like-minded Atarians and hearing what kind of tips, ideas and visions they have.

9 - HOW CAN I FIND OUT MORE?

Information will be distributed regularly in the same way as this text file. In addition, we have a number of other sources of information where you can find out more about the show depending on your own resources.

* Our mailing list (e-mail). This will provide the very latest information to those on the list. To have yourself put on the list you MUST have an e-mail address. Send us a message on "nas-users-request@tripnet.se" with "subscribe nas-users" in the body of the text. Don't forget to include your e-mail address.

* Our home page on the World Wide Web. This has been in existence since last year and we'll try to update it as often as the information for the mailing list. The home page will contain more detailed information concerning times, schedule of events, directions on how to get there, competitions and housing.

The address is "www.tripnet.se/sak/nas".

* STraight BBS. This is the Swedish Atari Club's home BBS. Information concerning NAS will be included in the SAK menu. You can also use this BBS to ask any questions you may have. The telephone number is:
+46 31-336 39 73.

* Our club magazine, "AtariMagasinet", will contain adverts with more detailed information concerning NAS97 in issues 1/97 and 2/97. This is the largest mailshot we will send to our (SAK's) members.

* Our show co-ordinator is Rolf Johansson. He's supposed to know everything there is to know about NAS97. If you have questions to which you've been unable to get answers anywhere else you can send him a message at "rojo@tripnet.se" and you'll get your answers. If you wish to get into direct contact with him, he can be reached on his mobile phone on
+46 70-669 52 35.

KEEP THE TOS PLATFORM ALIVE.
WE ARE LOOKING FORWARD TO SEE YOU AT THE NORDIC ATARI SHOW 1997!

==
= E-Mail: bertil.jagard@straight.ct.se STraight BBS, Sweden =
= Phone: +46-(0)31-3363973. FidoNet 2:203/221, NeST 90:1101/104 =
==

470. Re: Atari ST Emulation Website

Newsgroup: comp.sys.atari.st
Date: 1997-07-12 00:00:00 UTC
From: jones@kali.vbs.at
Message-ID: <slrn5sdkia.1n2.jones@kali.vbs.at>
Source record: 119843

In article <33c66c81.551924@news.demon.co.uk>, Damien Burke wrote:
>On 8 Jul 1997 17:38:36 GMT, jones@kali.vbs.at (Lazy Jones)
>>It's good to know that there are always people out there prepared to judge
>>you and call anyone's efforts, for whatever reason they may have been
>>undertaken, a waste of time.
>I.e. people who express an opinion. The UK's a free country,
>isn't Austria?

It is more specific than that. You can express opinions in many ways. In
that case it was a slightly arrogant way, which is what I pointed out.
It just sounds so simple-minded if you claim that someone is wasting his/her
time at doing something, if you misunderstand the motive behind this action.
(Hint: if the motive for writing an ST emulator is not to provide the "best"
emulation for the DOS-using game junkies or whatever, then I can't see how
the appearance of an excellent emulator like PacifiST should affect the
opinion someone else should have of their own emulator. Some people apparently
do *not* do these things for fame, fortune, or out of altruism. Strange, huh?)

It is also not very courteous, but I've learned to cope with that on
Usenet and the WWW where offending people you don't know is, unfortunately
in my understanding rarely an accident or matter of ignorance, but often
a result of channeling one's frustration with something into perhaps the
last medium where all rules of civilised communication can be forgotten.

Honestly, I don't expect you to behave in a reasonable way, nor do I have
to behave this way. You may express your opinion and I my own, the judgement
is left to the reader (the seasoned Usenet reader will probably spot the
first offensive rhetorical question aimed at my country of origin (or current
location), with the probability of occurrence of a reference to Hitler or
something similar later on being reduced only by this sentence). Some things
never change.

I know, it is my fault for taking things seriously and expecting manners where
not even I have to show any. Then again, there's so much time on my hands
and the pleasures of self-gratification are many and tempting, even if a bit
subtle occasionally.

-LJ

471. Re: EPS 16+ sample dump/disc access etc. tool: where to obtain?

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <T4EOCWF@tos.pl.net>
Source record: 119844

Mario Becroft (mb@tos.pl.net) wrote:
: I am looking for a tool for the Atari/TOS machines which enables samples
: to be transferred to and from the EPS 16+ sampler. I believe this tool
: also reads and writes EPS 16+ discs among other things.

Unfortunately I made a mistake in the previous description. I can better explain it by describing the problem I am trying to solve:

I have got 300 floppy discs containing sounds, banks, sequences etc. Shifting these to a hard disc is tedious, since the EPS 16+ requires the discs to be loaded into RAM and then saved to the hard disc one by one. I am looking for a tool for the Atari ST series that can read and write EPS discs (floppy discs and hard discs) as well as create macros and banks. The purpose of this is to make it possible to copy the contents of the discs to the EPS hard disc with ease.

Hopefully this software would function also as a comprehensive editor/librarian, not like, for example, Sound Designer which is so primitive it is not really useful.

Can anyone tell me where to obtain such software?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

472. F.S. TT030 2/4meg&NOVA Video card

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: evolnad@aol.com
Message-ID: <19970713000201.UAA13393@ladder01.news.aol.com>
Source record: 119845

I am selling the following, preferebly together, preferably in the California Bay Area:

1 Atari TT 030 with 2meg ST ram/4meg TT ram. Excellent condition. Good keyboard, never-used mouse, a trackball (thumb type), joystick. Has 105meg HD. Comes in original box

1 NOVA video card, TT model. Comes with docs and installation software. Resolutions of up to 1024x768 in up to 256 colors, 800x600 in thousands. Excellent condition

1 ICD FaST Drive box. ADSCSI adapter built-in. Comes with ICD software. Configured to hold two drives in case, but now holds one 105meg Quantum HD. Excellent condition. Comes with box

1 USR 14,400 modem. Excellent condition. Comes with box and software.

473. CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3376_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119846

Anyone know of a way to make an STE running extendos see my 6 disk CD ROM jukebox as a single drive with each CD a directory instead of each CD a different drive. (due to severe Lack of drive letters)

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

474. ULTIMATE Software InDeX *News*

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <868778778_OASIS_@ping.be>
Source record: 119847

Hello,

After having received a lots of requests about the layout of the
ultimate TOS software index like this:

"Could you order the programs by kind ?"

I'm today decided to answer to these requests, as I'm already 83 year
old today, and tomorrow perhaps even older;

YES, I CAN DO IT !!!!
AND I HAVE DONE IT YESTERDAY IN THE EVENING !!!!!!

Then, you'll find now 8 pages linked to the main one which is always
the "menu" !

1. Section AUDIO/MIDI
2. section COMMUNICATION
3. section EMULATORS
4. section GAMES
5. section GRAPHICS
6. section PROGRAMMING
7. section TEXT EDITORS
8. section UTILITIES

and it's always at;

http://www.ping.be/~pin10575/PRG-IND.HTM

Don't hesitate to make any comment(s) if you have head ache (take an
effervescent ASPIRIN ...), if you have tooth ache (go to the dental
archeologist), if you want to send love messages to me (female only
for the moment), if you want to send belgian chocolate, if you like
the french cheese camember "La crotte du diable", if you know where
is buried the golden owl, if you have found the golden owl and you
don't know how to cut it in two pieces to give me the half, if you
don't find the leaden snail, if you are always searching where the
Titanic has dive, if you are searching for nothing at all, THEN ...

Write to me, I know everything, about everything and I can all for you,
Only one address:

DRUL K'HOR
"The illusion wheel"
Loosed well way, 0
X-111188869 VOID
e-mail: "++++++"@fuite en Egypte.ppffffffff

P.S: what's going on with me today ?

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

475. Lottery FANS! Read This!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: lottery@sade.com
Message-ID: <5qa7mf$dkt@news1.rcsntx.swbell.net>
Source record: 119848

Check this program out! Do you want to receive FREE instant scratcher lottery tickets up to the THOUSANDS EVERY month? then go here
http://www.sunridge.net/index.phtml?id=22250
it will only take you a second!
This is a great opportunity for lottery fans!!

476. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGNHBAAZUP@data.rhein-main.de>
Source record: 119849

>some more things are still to do to get some generic package, so that PPP is a
>bit in the background, but it's still progressing.

Nice to read that lines :-)
Regards, Robert

477. Neon

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Alexander Selck <asel@stud.uni-hannover.de>
Message-ID: <Pine.GSO.3.95.970713115141.24299B-100000@studserv>
Source record: 119850

Are there any bugfixed versions of Neon3D for the Falcon?
For example, converting 3D Studio object files does not work.
Or convertings TGAs to shapes does not work either.
Are there any bugfixed versions of Neonconvert and Neontools yet?

478. Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: kijlstra@worldaccess.nl
Message-ID: <N.071397.123740.84@arh1-9.worldaccess.nl>
Source record: 119851
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech

Ik zoek de software voor de PC-emulator SUPERCHARGER
Jan Kijlstra kijlstra@worldaccess.nl

479. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qadffodg1@roch.zetnet.co.uk>
Source record: 119852

On 12 Jul 1997 19:51:27, Joergen Bak wrote:

>Newsie v.0.79 works without any problems

Hmmm ... where did you get 0.79 from, Joergen?

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

480. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33c8aa71.6140195@nntpserver.swip.net>
Source record: 119853

On Sat, 12 Jul 1997 12:51:03 GMT, !ynoT wrote:

>On 12 Jul 1997 04:06:12 GMT, atari-archivists@atari.archive.umich.edu
>(Atari Archive Robot) wrote:
>
>> -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
>> -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
>> -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
>> -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z
>
> This is not a complaint...its not a moan..and its not intended to
>insult anyone... But WHO is supposed to understand the above postings
>that appear weekly.. I have never understood a single one.. does
>anyone ?.. if so then whats the secret code please <smile>

It simply tells what files are new or updated in the Atari Archive at
Umich. And nothing new has happened, except for the index files of the
FTP site being updated.

481. Re: NAS 97!

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33c8a965.5872091@nntpserver.swip.net>
Source record: 119854

On Sat, 12 Jul 97 00:12:00 -0100, bertil.jagard@straight.ct.se (Bertil Jagard) wrote:

>The Swedish Atari Users' Association (SAK) 970601
>and NoCrew proudly present...
>
>Latest update: ----------
>T H E N O R D I C A T A R I S H O W ' 9 7
>----------
>Where: LUNDBY GYMNASIUM, GOTHENBURG.
>When: 13th -- 15th of June 1997.

But why is this posted a month after the show is held? Is the CT mailbridge very slow or what?

482. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <53557317_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 119855

In article <868737102_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) wrote:-

>My question is now: is Oasis 2 still under developement of is it so good
>as dead.

It's still under development. Phil is continually improving OASIS and
Dave is still slogging on with ICE.

If you wish to see the latest info, check out my web pages.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
---

483. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33C8E15F.41C67EA6@esc.de>
Source record: 119856

Rick Martin wrote:
>
> Get a program called GrafTools ! It's one of the best viewers around and it
> saves in a lot of formats. Best of all it's free. I believe the new version is
> at ftp.tu-berlin.de and it's called GT970601.zip . If it's not there e-mail me
> and I'll go looking around for you .

When will you eventually stop to ignore the problem?
Why don't you try to understand what the problem is?

Again for you:
The asker had to do with *Progressive JPEG* files, and neither GemView nor
GrafTool support this format! Period.

PLEASE read the jpeg-faq at http://www.faqs.org/faqs/jpeg-faq/ to understand
what's going on.
FAQs were introduced to avoid obsolete discussions, and it would be nice if
you recognized that.

Here again the corresponding excerpt from the FAQ:
> If the file header seems valid, but your decoder chokes with a complaint
> like "Unsupported marker type 0xC2", then you have a progressive JPEG file
> and a non-progressive-capable decoder. See part 2 of this FAQ for
> information about more up-to-date programs.

I'm sometimes wondering if people in the Atari domain are really unable to
understand such subjects. It would be nice if I ever came across somebody
in the Atari area who understood and cared about such advanced topics.

Regards,
Guido

484. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5qar4g$o3l$1@ratatosk.uio.no>
Source record: 119857

```
On 12 Jul 1997 12:51:03, !ynoT wrote:
>> -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
>> -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
>> -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
>> -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z
>
> This is not a complaint...its not a moan..and its not intended to
>insult anyone... But WHO is supposed to understand the above postings
>that appear weekly.. I have never understood a single one.. does
>anyone ?.. if so then whats the secret code please <smile>

Hi ynoT!

It just means there's not a single new file on a.a.u.e. this week...

- Petter -
```

485. Re: Atari Closeout

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: bt357@yfn.ysu.edu
Message-ID: <5qari2$jk@news.ysu.edu>
Source record: 119858

I left you a message before, but it was rejected. I'm interested in the b/w monitor at which this time I'm making you an offer of $25.00. Where are you located? Another auestion is could you make a list of some of your software titles? I'm interested in music software at this time. Thanks
--
###

486. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qatb3$2n0q$1@news.inet.tele.dk>
Source record: 119859

On 13 Jul 1997 11:17:03, Roger Cain wrote:
>On 12 Jul 1997 19:51:27, Joergen Bak wrote:
>
>>Newsie v.0.79 works without any problems
>
>Hmmm ... where did you get 0.79 from, Joergen?
>
>
Can't remember for sure, but think I got it from John Rojewski's
homepage at this adress = http://www.primenet.com/~rojewski/
using CAB to download it.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

487. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qatob$2n0q$2@news.inet.tele.dk>
Source record: 119860

On 13 Jul 1997 16:08:31, Guido Vollbeding wrote:

>I'm sometimes wondering if people in the Atari domain are really unable to
>understand such subjects. It would be nice if I ever came across somebody
>in the Atari area who understood and cared about such advanced topics.
>
>Regards,
>Guido
>.
Some of us do understand this, I even was to belive that it was
commond knowledge. The info has been out for a while.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

488. Re: Email software for the ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qau3k$s02$1@roch.zetnet.co.uk>
Source record: 119861

On 12 Jul 1997 21:19:47, Lars Johansson wrote:
>I've got a Falcon 030 that I'd like to use for emails only.
>I only need a very basic program. What software do I need?

I use Newsie which does mail, news-groups and FTP. You could try
Antmail but I didn't get a lot of joy with that. Each to his own :)

>What's the best software for connecting?

STiK is the most widely used and loads as an ACC.

STinG is an alternative - it is configurable through dialogues.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

489. ZIPDRIVE TO 4meg STFM TOS 1.02

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <868822376_OASIS_@denr.demon.co.uk>
Source record: 119862

I have an Atari 1040 STFM TOS v1.02 with 4meg RAM, Gasteiner Hard Disk, etc.

I am using HD Driver 6.

What else do I need to connect a SCSI ZIPDRIVE, in the way of Hardware, Cables
& Software and where may I get them from in the UK?

All constructive advice appreciated

--

---
denr@denr.demon.co.uk
---

490. 4meg 1040STFM - Improvements

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <868822956_OASIS_@denr.demon.co.uk>
Source record: 119863

I have a 1040STFM with 4meg Ram, TOS v1.02, Gasteiner Hard Disk etc.

What economical improvements can I make in terms of performance be it
Hardware or Software and where may I obtain them??

Any constructive advice would be appreciated

--

---

denr@denr.demon.co.uk

---

491. $$ LOAN BUSINESS, EASY MONTHLY INCOME, NO BRAINER $

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: a6@a.a
Message-ID: <33c9227e.0@news.unibe.ch>
Source record: 119864

I have participated in the standard "Please put me on your mailing list" letter and found it to be worth
my time (I get 1 or 2 handfulls or letters every day) but I also found that it's results were nowhere
near what I expected due mainly to people not sending in the money but rather spreading the letter
without paying for it. I participated in that mainly as an experiment and found that there are a
tremendous amount of people willing to do it. I thought about how to, first, eliminate the "non-pay"
problem and, second, to create a monthly income. I came upon the solution and decided to start a new
program. I decided that there were 3 things that this new program needed in order to work for everyone
and they were: 1.) It needed to be very simple and easy for anyone to do, and, 2.) It needed to be
inexpensive enough for even the poorest of people, and, 3.) It needs to be DUPLICATABLE. I think you
will find this program to meet those requirements. I have put lots of thought into it and I ask that you
PLEASE do NOT modify it. This WILL WORK if you follow it. This system is based on the unconditional
"loaning" of money to people. Simply say, "I am loaning you this $2 as an act of goodwill to help you in
your financial need, you may pay me back if and when you can." You should find 5 or more people who will
send $2 to the 5 needy people on this list AND MAINTAIN 5 or more people who will do the same. You
should put your name on postition number 5 and move each of the other names up one position. The name
originally on position number 1 gets removed. You should be able to contact each of your 5 or more
people to see if they are going to be active this month. If not then you need to find one or more people
to be active in order to maintain at least 5. I am not speaking about the 5 people on the list but
rather the 5 new people you have found. I would highly suggest having more than 5 in any given month.
Now I know that this would be extremely easy to do since I can think of at least 20 people myself who
will do this consistently. The key is to maintain at LEAST 5 active people. If you don't then you can't
expect for the rest of the people to do it either and you can't expect for this system to work. This

system is a no-brainer, and if someone can't afford the $10 + stamps for this then they truly ARE in
need! It is OK to use the internet to find people but I think it would be easier to find them through
people that you know. This way it will be easier for you to contact them every month to ask about their
being active, unless someone is willing to give you their e-mail address. Here are some numbers:

Monthly income model per level and total for maintaining 4 active members @ $2 each:

Level 1: $2 x 4 people = $8, Total now $8
Level 2: $2 x 16 people = $32, Total now $8 + $32 = $40
Level 3: $2 x 64 people = $128, Total now $8 + $32 + $128 = $168
Level 4: $2 x 256 people = $512, Total now $8 + $32 + $128 + $512 = $680
Level 5: $2 x 1024 people = $2048, Total now $8 + $32 + $128 + $512 + $2048 = *** $2728 ***

Yearly income: $2728 x 12 months = $32,736

Monthly income model per level and total for maintaining 5 active members @ $2 each:

Level 1: $2 x 5 people = $10, Total now $10
Level 2: $2 x 25 people = $50, Total now $10 + $50 = $60
Level 3: $2 x 125 people = $250, Total now $10 + $50 + $250 = $310
Level 4: $2 x 500 people = $1000, Total now $10 + $50 + $250 + $1000 = $1310
Level 5: $2 x 2500 people = $5000, Total now $10 + $50 + $250 + $1000 + $5000 = *** $6310 ***

Yearly income: $6310 x 12 months = $75,720

Monthly income model per level and total for maintaining 6 active members @ $2 each:

Level 1: $2 x 6 people = $12, Total now $12
Level 2: $2 x 36 people = $72, Total now $12 + $72 = $84
Level 3: $2 x 216 people = $432, Total now $12 + $72 + $432 = $516
Level 4: $2 x 1296 people = $2592, Total now $12 + $72 + $432 + $2592 = $3108
Level 5: $2 x 7776 people = $15552, Total now $12 + $72 + $432 + $2592 + $15552 = *** $18660 ***

Yearly income: $18660 x 12 months = $223,920

Monthly income model per level and total for maintaining 7 active members @ $2 each:

Level 1: $2 x 7 people = $14, Total now $14
Level 2: $2 x 49 people = $98, Total now $14 + $98 = $112
Level 3: $2 x 343 people = $686, Total now $14 + $98 + $686 = $798
Level 4: $2 x 2401 people = $4802, Total now $14 + $98 + $686 + $4802 = $5600
Level 5: $2 x 16807 people = $33614, Total now $14 + $98 + $686 + $4802 + $33614 = ***

$39214 ***

Yearly income: $39214 x 12 months = $470,568

Keep in mind that it does not matter what day of the month that someone chooses to be active. It DOES
matter that they are active on that day EVERY month. The key to this is DUPLICATION! You must treat this
as a business. If you treat it like a hobby that is how it will treat you. You could even organize small
meetings with your people and their prospects and work with your leaders.
Think of how easy this would be for you, how reasonable this is, and of how good the chances are of it
working for you. You may need to hire someone to open all the envelopes.

NOTE: I decided on $2 instead of $1 because it is more feasible and it won't matter much for someone to
send $2 as opposed to $1. Also I was against $5 as that becomes too expensive to duplicate.

Mail $2 every month with a piece of paper saying "I am loaning you this $2 as an act of goodwill to help
you in your financial need, you may pay me back if and when you can" to the following needy people:

#1 Robert Jezil
114 Jefferson Ave.
Slidell, LA 70460

#2 Phil Walther Jr.
9495 Annapolis Lane North
Maple Grove, MN 55369

#3 C. E. Burkman
170 University Ave. W
Suite 12-129
Waterloo, Ontario
N2L 3E9

#4 A. Bailey
1207 Reeves Road
Plainfield, IN 46168

#5 J. Martin
P.O. Box 2292
Reston, Va. 20195

492. $$$ NEW SYSTEM, BETTER THAN "ADD ME TO YOUR MAILING LIST" $$$

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: a@a.a
Message-ID: <33c92265.1@news.unibe.ch>
Source record: 119865

I have participated in the standard "Please put me on your mailing list" letter and found it to be worth
my time (I get 1 or 2 handfulls or letters every day) but I also found that it's results were nowhere
near what I expected due mainly to people not sending in the money but rather spreading the letter
without paying for it. I participated in that mainly as an experiment and found that there are a
tremendous amount of people willing to do it. I thought about how to, first, eliminate the "non-pay"
problem and, second, to create a monthly income. I came upon the solution and decided to start a new
program. I decided that there were 3 things that this new program needed in order to work for everyone
and they were: 1.) It needed to be very simple and easy for anyone to do, and, 2.) It needed to be
inexpensive enough for even the poorest of people, and, 3.) It needs to be DUPLICATABLE. I think you
will find this program to meet those requirements. I have put lots of thought into it and I ask that you
PLEASE do NOT modify it. This WILL WORK if you follow it. This system is based on the unconditional
"loaning" of money to people. Simply say, "I am loaning you this $2 as an act of goodwill to help you in
your financial need, you may pay me back if and when you can." You should find 5 or more people who will
send $2 to the 5 needy people on this list AND MAINTAIN 5 or more people who will do the same. You
should put your name on postition number 5 and move each of the other names up one position. The name
originally on position number 1 gets removed. You should be able to contact each of your 5 or more
people to see if they are going to be active this month. If not then you need to find one or more people
to be active in order to maintain at least 5. I am not speaking about the 5 people on the list but
rather the 5 new people you have found. I would highly suggest having more than 5 in any given month.
Now I know that this would be extremely easy to do since I can think of at least 20 people myself who
will do this consistently. The key is to maintain at LEAST 5 active people. If you don't then you can't
expect for the rest of the people to do it either and you can't expect for this system to work. This

system is a no-brainer, and if someone can't afford the $10 + stamps for this then they truly ARE in
need! It is OK to use the internet to find people but I think it would be easier to find them through
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Yearly income: $6310 x 12 months = $75,720

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Yearly income: $18660 x 12 months = $223,920

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$39214 ***

Yearly income: $39214 x 12 months = $470,568

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matter that they are active on that day EVERY month. The key to this is DUPLICATION! You must treat this
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meetings with your people and their prospects and work with your leaders.
Think of how easy this would be for you, how reasonable this is, and of how good the chances are of it
working for you. You may need to hire someone to open all the envelopes.

NOTE: I decided on $2 instead of $1 because it is more feasible and it won't matter much for someone to
send $2 as opposed to $1. Also I was against $5 as that becomes too expensive to duplicate.

Mail $2 every month with a piece of paper saying "I am loaning you this $2 as an act of goodwill to help
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Suite 12-129
Waterloo, Ontario
N2L 3E9

#4 A. Bailey
1207 Reeves Road
Plainfield, IN 46168

#5 J. Martin
P.O. Box 2292
Reston, Va. 20195

493. How to read Mac flopp

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <868808683@acpu.com>
Source record: 119866

Davide Bionda <bionda@erdw.ethz.ch> asked:

> Is there an utility program to read Macintosh floppys (720K)
> with an Atari 1040ST?

You could try 'MacSee/MacRead' (same program, according to the docs
for MacRead). I was never able to get it to work, but I didn't try
very hard and have very few Mac floppies to try it with. Maybe it
will work for you.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

494. Re: !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc8fd6$e87b4fa0$4777f482@s-72374>
Source record: 119867

```
<encoded_portion_removed>
dC5zZS9+dy01MTc4MQ0K
```

495. Re: Kimberley Davies: Analise of Neighbours...

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Jerry L <jerrylun@algonet.se>
Message-ID: <01bc8fdc$2208a420$de0164c3@kim.algonet.se>
Source record: 119868
Cross-posted to: alt.binaries.nude.celebrities,alt.binaries.nude.celebrities.female,alt.binaries.pictures.celebrities,alt.binaries.pictures.grotesque,alt.binaries.pictures.nude.celebrities.fake,alt.celebrities,comp.sys.atari.st

Nice one! / Jerry L

Mysteron <snapper@dial.pipex.com> wrote in article
<01bc8f1a$e14d6a40$9bf482c1@snapper.dial.pipex.com>...
>
>

496. FS: 1040Ste 2meg, software, printer

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: mlunde@geocities.com
Message-ID: <33C9879D.6282@geocities.com>
Source record: 119869

I have a 1040ste with 2megs and a bunch of software, mostly games and a Star NX-1001 8 pin printer

if anyone is interested in it email me and make an offer on the computer, printer, software, or any combinaton. I'll let you know any specifics you need, such as game titles.

Some of games are
final fight >
pitfighter > a 3 pack of games
a wresting game>

street fighter 2
4 st format disks
police quest 2

mlunde@geocities.com

497. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5qc848$p7r@nntp02.primenet.com>
Source record: 119870

On 12 Jul 1997 09:36:49, Peter Rottengatter wrote:
>Well, it's not that TOS can't handle it, but PPP is a little tricky to implement.
>On my case, I can tell why STinG's PPP is still not ready. STinG is such a young
>package (8 months ago not a single line of source code for STinG existed), that
>some more things are still to do to get some generic package, so that PPP is a
>bit in the background, but it's still progressing.

Exciting news!

Unfortunately, in my case, I haven't been very successful with the
current STinG package. CAB and NEWSie both suffer "long" hangs which
don't occur under STiK. Often times NEWSie downloads empty mail
messages... I only get the header and a blank page.

Any suggestions on which settings to look at or change would be much
appreciated!

Thanks,

Pat

Pat & Anna
pmorales@primenet.com

498. FS: Atari ST1040F system - $100

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19970713.222959.5327.1.lynn.sturgeon@juno.com>
Source record: 119871

```
Atari 1040STF, 1mb ram
SC1224 color monitor
Atari 2 button mouse
power cord

all very clean and in good working order, original packaging for computer
and monitor included. $100 plus shipping.
Located in Colorado.

Lynn Sturgeon
lynn.sturgeon@juno.com
```

499. Re: !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Micah Ball <micah@emf.net>
Message-ID: <Pine.SUN.3.91.970713230427.14663B-100000@emf.emf.net>
Source record: 119872

>the Fireball SCSI-drives can't be used as boot drives.
>Another problem is that I haven't been able to use them with Cubase Audio
>when I
> tried to record audio - very strange, since they work perfecly in all
>other cases.

I heard that Quantum drives all do self realignment at regular intervals.
This would cause trouble where continuous streaming of data is important
(like DTD audio recording). Makes sense to me...

...micah

500. STacy2 for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: Craig <craig3p0@ix.netcom.com>
Message-ID: <33C92958.1E80@ix.netcom.com>
Source record: 119873

FOr sale ATARI STacy2 laptop computer- st and mega compat.
internal 240 MB hard disc, trackball, floppy disc drive,
monitor(monochrome BLUE) 2MB ram, and lots of software.
excellent condition. $650.00
I am near Los Angeles,CA , but I will also consider doing a mail deal.
thanks.
reply w/email

501. Re: MIDI player

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5qb2jg$9rp$1@cti01.citenet.net>
Source record: 119874

On 12 Jul 1997 15:58:08, "Keith Cordon" wrote:
>Hi
>Can anyone please e-mail me with details of (and where I might find) a
>simple MIDI file player for the ST. All I want to do is to be able to read
>a .mid file off floppy disk and play it, no editing, tempo change, etc

Same here. something that supports a straight drag & drop of
a .MID or passing of the file by another application (such as
CAB when it encounters a .MID on the web). is there such TTP?

From: Martin-Eric Racine http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---

502. Re: TOS on Internet

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pXAdEdD.greg_evans@delphi.com>
Source record: 119875

Atari TOS cannot be uploaded anywhere. Despite the disappearance of
Atari, it is still copyrighted. If you have TOS chips, you could
get a disk copy of TOS from someone you know.

Greg

503. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hXA9sdP.greg_evans@delphi.com>
Source record: 119876

Extendos allows you to use drives up to Z, so just assign U-Z, or do you go down that far already???

Greg

504. Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Sam Ramirez <sramirez@best.com>
Message-ID: <33CB05DC.DC0E45FD@best.com>
Source record: 119681

I am selling my Atari Mega ST2. The system was upgraded from 2 to 4
megabytes
of RAM about 3 years ago. I am asking $150 for the system.

Here is what you get if you buy my system:

Mega ST2 (w/4MB RAM) TOS 1.2
SM 124 Monochrome Monitor (No problems at all!)
Golden Image Hand Held Scanner W/Touch-Up software
50 MB Hard Drive (Seagate ST157N)

You'll need to buy a new cable that goes from the host adapter to the
hard drive. I get occasional lock-ups which I've traced to the cable.
Oh, the Hard drive is in an ugly but functional external case. Remember
the
"Juggernaut drives that Dave Bass was selling when he owned Computer
Rock on
38th and Balboa? (S.F.)

I will include the following software:

Productivity:
Calamus SL (Desktop Publishing)
Outline Art (Vector graphics drawing program)
First Word Plus v3.14 (Word Processor)
STraight Fax v2.2x (Send/receive faxes)
Phasar 3 (Home accounting)
Silhouette (Auto tracing and Vector graphics editor)

Other Software:
NeoDesk 3 (Desktop replacement)
Diamond Edge (Hard Disk maintenance utility)
Diamond Back II (Hard Disk Backup)

Plus some other programs I can't recall at the moment. Let me know if
you are interested.

I live in San Francisco so if you live in the S.F. Bay Area I'm sure
delivery of the system
should not be a problem. I hope we can work out something.

Thanks,
Sam Ramirez
(sramirez@best.com)

PS, If any of you still belong to GEnie would you do me a favor and post

this message on one of GEnie's round tables? I really need the cash so
if
you can't buy the system maybe you can still help me out. I sure do miss

the good old days on GEnie!

505. Re: 4meg 1040STFM - Improvements

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5qdhr0had1@mark.ucdavis.edu>
Source record: 119682

Denniss Riches (Far, Far Beyond Bedlam) (denr@denr.demon.co.uk) wrote:
: I have a 1040STFM with 4meg Ram, TOS v1.02, Gasteiner Hard Disk etc.
:
: What economical improvements can I make in terms of performance be it
: Hardware or Software and where may I obtain them??
:
: Any constructive advice would be appreciated

First step would be to get NVDI, I think. Step 2 would probably be an
alternative OS like Geneva or Magic.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

506. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3436_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119731

Hi Gary, on 12 Jul 97 you wrote: ...respect, brethren
>>
>> What all this about MagiC 5.11, I just bought v5.1. Is there a patch
>> out somewhere? ..or did I missed something?

Dunno...

g> I've no idea. I just bought v5.11 from Systems Solutions in the UK.
g> But as the MagiC team never tell us what the changes are, who can say
g> if you're missing something or not :(

Collective knowledge from Henrik Lynggaard and System Solutions indicates the
following changes between v5.03 and 5.10/5.11 - some comments only seem to
apply to the German version (manual update and CPX?)

==========
* better OLGA support (called OLE on WIN 95)

* MGNotice notepad program for desktop notes (run from START folder)

* The German update comes with a small 4 page leaflet and a read.me file
describing the changes.

* There is a new CPX that is used to configure the #_FLG line in the
MAGX.INF.

This is where you switch the different aspect of appearance:

* 3D-look
* logo
* real time actions
* backdrop button

* double clicking on a window's move bar (shading) shrinks the window so
you only see the move bar. This feature does NOT need to be supported
by the applicaions. Doesn't work with iconified windows.

* the windows now scroll, resize and move in realtime. I find it
suprisingly fast (McFly or better). But this varies - some sizes it
depends on how fast a program can update its window.

* the real time actions can natually be turned off individually in the new
CPX. The setting in the CPX is the default setting, but pressing
the control button reverses the actions. This is useful if, you have
realtime effects turned on, but there is one program that is
particularly slow in its window updates

* clicking on the desktop background now makes the desktop the active
application

* Double click on extension field in the fileselector and an editable field
appears allowing you to enter your custom extension.

* you can also define your own set of extensions in the magx.inf file.

example

#_FSL 0 *.JPG,*.JPEG;*.PRG,*.APP

this defines two extensions, one called "*.JPG,*.JPEG" and the other
called "*.APP,*.PRG", the correct extension can be selected by clicking
on the extension field and selecting the right one from the popup.

if you enter an extension in the edit field that is allready defined in
the magx.inf file then the correct extension set is chosen

* Magxdesk has been altered to suit kobold 3.5, by quoting filenames with
spaces

* Magxdesk caches the icons, and you can put up to 30 RSC files in the
\GEMSYS\RSC folder. But no matter how many you've got in that folder
only the icons actually used are kept memory.

* instead of draging the icon in the APPLICAT (install icon) program you
can now double click on them. Especially practical for people with a
small screen res.

I have heard that they have finished a new CDROM.XFS which allows for
background DMA access to CDROM drives. It has all the advanced
features of the German CD TOOLS (ie. audio extraction) and can read MAC
format CD's as well. More on this when it becomes available.
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

507. Re: Graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3438_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119732

Out of the ether, the following was mentioned by Harry...:

HS> As you say, it's down to personal preference, but I'd be quite
HS> happy with 1024*768 on a decent 15" monitor - although no higher
HS> for reasons both of legibility and memory usage...
Well I find the font size a bit disconcerting at that rez on a 15", but maybe
you have better eyes than I! ;-)

Spencer

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

508. WTB: Canada Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: april@bulli.com
Message-ID: <5qc6dc$1aq@priv-sys04-le0.agt.net>
Source record: 119733

Hello ppl!

I am looking to buy a falcon in Canada with 4 megs or more.
please email me at

Patric

april@bulli.com

Creativity is allowing yourself to make mistakes. Art is knowing
which ones to keep. -Scott Adams, The Dilbert Principle

Falcon Powered Still faster then IBM

Patric & Libby April E-MAIL: april@bulli.com

509. Re: Email software for the ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: april@bulli.com
Message-ID: <5qc6i0$1aq@priv-sys04-le0.agt.net>
Source record: 119734

On 12 Jul 1997 21:19:47, Lars Johansson wrote:
>>I've got a Falcon 030 that I'd like to use for emails only.
>>I only need a very basic program. What software do I need?
>>What's the best software for connecting?
>>
TRy newsie 79 and get stick they work very good!

patric

Creativity is allowing yourself to make mistakes. Art is knowing
which ones to keep. -Scott Adams, The Dilbert Principle

Falcon Powered Still faster then IBM

Patric & Libby April E-MAIL: april@bulli.com

510. CPU 1 >> SCSI >> CPU2 ???

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qcbc5$qo7@einstein.ebicom.net>
Source record: 119735

Hi,
I'm wondering if it is acceptable to put a SCSI host at both
of ends of a SCSI chain. I.E. Make sure the two hosts are set to
different SCSI ID's and put my Falcon on one end of the chain, and
my Pentium box at the other? I've heard of a lot of people using
Samplers and such that support SCSI on the other end of their Falcon or
PC SCSI chain...so in theory, couldn't I do this with two computers as
well?
I have HD Driver..version 6.something, and I notice an option
for SCSI arbitration. Is this something intended for using multiple
hosts on one SCSI chain? If not, how about a description of what it
does do, please.
Finally, what is the latest version of HD Driver, and what
advantages would it have over version 6?

Thanks,
Brian

511. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <be5_9707132232@ronly.org>
Source record: 119736

On 11 Jul 97, after being hired by Jack Tramiel,
=?ISO-8859-1?Q?Gerhard_H=F6lscher?= said:

> gary@the-gap.demon.co.uk (Gary Priest) rieb am 08.07.97 in der Massage
> A13564@AC3 (Gruppe comp.sys.atari.st):
GP>> Why do these arrogant programmers feel there is no need to document
GP>> version changes. What bloody planet are they on????
>
> I understand your angry mood (is there an english word for "angry
> mood")?

Yeah, it's called "pissed." :^)

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

512. Re: STonX and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9hgdx3lpk.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119737

In article <33CA0EFA.30DB@erols.com> Peter Ross <eonicman@erols.com> writes:

Is it impossible for STonX to be ported to the Mac?

Should be possible, if the Mac is running NetBSD. Why?

--

Chris Gray

513. FS in North America

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: twilkins@mail.solarwinds.com
Message-ID: <5qcg7mpjq1@news.junction.net>
Source record: 119738

I have the following hardware and software for sale. Please respond in email if interested. All prices are in U.S. dollars. Shipping is not included in the price and will be extra.

Games - $5 each or 3 for $10

Parasol Stars with manual
Corporation w/man
testdrive
Super Huey
Overlord
JR Tolkien's Middle Earth
Winter Games
Dark Castle
Deathbringer - 3 disks
Zak McRacken
Chrono Quest
Super Hangon
Flight Simulator
Leaderboard
Wargame Construction Set
Karate Kid Part 2
Parasol Stars
Dungeon Master
Test Drive
Sundog
Ultrascript Type Collection
Titus The Fox
Starglider
Silent Service
Nations At War UMS II
Space Rogue
Their Finest Hour
Gunship
Deja Vu
Flames of Freedom Midwinter II
Hardball
Plutos
Skyfox
HighRoller

Calamus SL with modules like Line Art, Bridge, clipboard, toolbox, etc. $75
Touchup with migraph scanner $40

Best Business Accounting Program V2.0 $25
Graphic Artist $7
Fleet Street Publisher 2 $5
Cardfile 4 $5

Hardware

Mega 2 with keyboard that has a missing G key $50
520 ST upgraded to 1 meg $20
DS/DD external disk drive $20
SH204 (seems to be locked up) $10
videokey (use composite monitor, etc.) $10
Atari 1224 colour monitor $40
Atari 124 mono monitor $20

Atspeed 286 emulator (untested - as is) $25

Atari Gemeni CDRom $10
Megafont w/man $4
Phaser w/man $5
Graphic Artist Font Editor $5
Certificate Maker $5
Thunder The Writer's Assistant $5

Books

Compute's ST Programmers Guide $2

514. Mega STE System for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: John_Stanmeyer@notes.pw.com
Message-ID: <868886647.31508@dejanews.com>
Source record: 119739

Atari Mega STE system for sale. Prefer experienced Atari hobbyist (i.e., somebody who needs no instruction/explanation) in DC/Northern Virginia/Southern Maryland area. Will deliver within this area. Make offer for entire system.

Features:
16 mhz, 4mb RAM + cache, TOS 2.05 with icon customizer, 45mb internal HD, 3.5" 1.44 mb floppy drive, Blitter graphics accelerator chip, DMA sound, 3 serial ports, Atari ROM cartrige port for connecting scanners, etc., VME bus, parallel printer port, Atari DMA port with ICD Link SCSI converter, stereo RCA jacks, RF modulator, internal clock, Princeton swivel-base Multisync monitor for all three ST resolutions on one monitor, Atari SC1224 color monitor, Internal power supply. Detatched keyboard, excellent touch, Golden Image mouse. Hayes 14.4 accura modem.

Software: Atari Works, Warp 9 software/graphics accelerator, STik internet software, Pagestream, that Doom-type game (I forgot what it's called), lots of other games, tons of utilities including ICD disk utilities, anti virus software, cool desktop gadgets, .wav, .au, .mod, .gif, .jpg, players/viewers, graphics coverters, etc., some really cool euro-demos making full use of Blitter chip and DMA sound.

Please reply via email to John_Stanmeyer@notes.pw.com

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

515. Nostalgia

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Christophe COURTOIS <Christopher.Courtois@werkstoff.uni-halle.de>
Message-ID: <01bc905b$eaf85c20$1ffa308d@pc-courtois.werkstoff.uni-halle.de>
Source record: 119740

Does an emulator exist for Atari program under Win95 ?

Thanks

Dipl.-Ing. Christophe Courtois
Universitaet Halle-Wittenberg Institut fuer Werkstofftechnologie
Tel : 49/ 3461 46 2766
MAILTO:Christopher.Courtois@werkstoff.uni-halle.de
HomePage: http://www.mygale.org/~courtois

Disponibles sur simple demande : les mailing-listes de la
citation du jour et de blagues de l'ex-RDA.

516. fs: Atari 800XL system

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: salimk@nt.com
Message-ID: <5qdchc$ss4@bcrkh13.bnr.ca>
Source record: 119741
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

Please send replies to johny@pipeline.com

Atari 800XL

Atari 1050 Floppy Drive

Atari 1010 Program Recorder

Atari 1027 Printer

Joysticks and Paddles

All with Power Supplies

Most of the items have manuals, orignal Boxes.

Everything is in excellent condition.

All for $130

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

517. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <868885570_OASIS_@ping.be>
Source record: 119742

In article <5qc50j$2qa$1@nic.ott.hookup.net>
martinr@hookup.net (Rick Martin) said:-

>>It's funny you would ask if it's dead as I e-mailed Phil asking if he died or
>what and he didn't reply so maybe maybe not. Seriously I know it's at version
>2.11 but at that point that's where all communication between the authors and
>myself have ended . All my e-mails have gone unanswered. So Phil if you are
>not impersonnating Elvis could you respond to the registered clients of Oasis ?

The Oasis authors normally never answer to any inquiry even when you
are asking to receive your registration key (and above all when you
have already paid ... it was my case !) ....
A few months ago I was sending about ten mails to both Oasis authors
and they never answered ....

Until an incident happend on the server : I had injuried (not a good
point for me I agree) a person I thought he was one of the Oasis authors
(I was wrong again !)
.. a few days later, at last they answered to me with a very short
mail and gave me my registration key ... without any remarks about
their unability to answer more early !!!

Here in Belgium we are always waiting for a PPP connection usable with
Oasis 2 ... with the 1.35 it was possible, then why have they deleted
this possibility from their nice 2.1 version ?

Nothing to understand !

And ... above all ...

NO SUPPORT FROM OASIS CREATORS

I hope you will have more succes than me, but even with english
people, I see they don't answer :-)

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
---

518. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5qcqcqif2@newsserver.rrzn.uni-hannover.de>
Source record: 119743

Harry Sideras (hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
: I have heard that they have finished a new CDROM.XFS which allows for
: background DMA access to CDROM drives. It has all the advanced
: features of the German CD TOOLS (ie. audio extraction) and can read MAC
: format CD's as well. More on this when it becomes available.

It _IS_ available. I needed only about four days to convert the MinT-XFS
into a MagiC-XFS. Look at Julian Reschke's WWW page.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

519. School Research Paper

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: gb899@cleveland.Freenet.Edu
Message-ID: <5qcrvl$auu@alexander.INS.CWRU.Edu>
Source record: 119744

Hello. I need some input from as many of you people as possible.
I am working on a research paper for an Information Systems
Concepts class. This paper makes up half of my grade for the
quarter.
The topic I have chosen to research is Untapped Markets in the
Programming Industry, with an emphasis on retro-gaming and classic
computing. What I need from you readers are your thoughts and
suggestions on the following questions:

For classic video game systems such as the Atari 2600/5200/7800,
Intellivision, Colecovicion/Adam, and any others...

1: What types of games would you like to see produced for these
systems?

2: Do you feel there is a niche for a hand-held video game unit
that would play collections of the classics compiled onto small
cartridges?

3: How much would you be willing to pay for new cartridges for
classic systems or for the above hypothetical hand-held system
and its respective cartridges?

For classic computers such as the VIC-20, C=64/128, Atari (8-bit/ST),
Apple II series, etc...

1: What kinds of new games would you like to see developed?

2: What would you like to see in terms of new applications, system
software, internet/telecommunications tools, programming tools,
or any other items you can think of?

3: What price range would you consider to be reasonable for quality
games, tools, and applications?

4: What form of distribution/registration would you feel to be the
most effective for new packages?

a: Full Commercial (pay before play)
b: Traditional Shareware (try first, then send in your registration)
c: Commissionware (my own term... like shareware, only after you
pay the registration, you get a copy of the
program with your own unique registration number.
Then, any copies you distribute that have your
number on them will earn you a commission if the
person you gave the copu to registers)

5: What new hardware would you like to see produced for the various classic systems?

Finally, for statistical purposes, I would like to know what systems, both classic video game and classic computer systems, you use on a regular basis and which ones you would like to see supported.

Thank-you very much in advance for your participation and for your time...

CvO

520. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: !ynoT
Message-ID: <33cb257e.13953758@news.airtime.co.uk>
Source record: 119745

On 14 Jul 1997 13:18:12 +0200, Chris Gray <grayc@se.bel.alcatel.be>
wrote:

>I'm hoping it's just an accident, and will go away after 5000 messages.

Its NO accident....you can see from the header that someone has gone
to great leanghts to hide who they are.. I would be very suprised if
worldnet.com are the real ISP..
A few of these arrived a couple of days ago..exact same spam.. but
with different headers.(Someone testing?), it aint no accident.. we
have been attacked like this before.. we just have to make our kill
files and wait until it goes away... as it always does :(

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

521. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5qcubc$mb1$1@goliath.spirit.net.au>
Source record: 119746

On 14 Jul 1997 09:09:46, Andreas Kromke wrote:
>
>Harry Sideras (hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
>>It _IS_ available. I needed only about four days to convert the MinT-XFS
>into a MagiC-XFS. Look at Julian Reschke's WWW page.
>
>--
>
>------------------------
>ANDREAS KROMKE
>
>..
>Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
>Fragen Sie, was Sie fuer Ihren Computer tun koennen.
>.
Hi Andreas,

What are the changes from MagiC 5.1 5.11.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

522. old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970714060106.4703A-100000@sparkie.gnofn.org>
Source record: 119747

Does anyone else see these spams? Can I help to defeat this kind of spamming? Its not a problem for me, but I know some may have to download thousands of bogus messages just to see this legit message.

Even as a kid, I didn't like Spam.

Dave

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

523. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9iuyd3mrv.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119748

In article <Pine.GSO.3.95.970714060106.4703A-100000@sparkie.gnofn.org> Dave Gostl <dbg01@gnofn.org> writes:

Does anyone else see these spams?
Yes.
Can I help to defeat this kind of
spamming? Its not a problem for me, but I know some may have to download
thousands of bogus messages just to see this legit message.
I'm hoping it's just an accident, and will go away after 5000 messages.
But it may be worth dropping a line to postmaster@worldnet.at.

Even as a kid, I didn't like Spam.

--

Chris Gray

524. STonX and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <33CA0EFA.30DB@erols.com>
Source record: 119749

Is it impossible for STonX to be ported to the Mac?

Peter Ross

525. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33CA18DC.41C67EA6@esc.de>
Source record: 119750

Joergen Bak wrote:
>
> On 13 Jul 1997 16:08:31, Guido Vollbeding wrote:
>
> >I'm sometimes wondering if people in the Atari domain are really unable to
> >understand such subjects. It would be nice if I ever came across somebody
> >in the Atari area who understood and cared about such advanced topics.
> >
> >Regards,
> >Guido
> >.
> Some of us do understand this, I even was to belive that it was
> commond knowledge. The info has been out for a while.
>
> cheers

Thanks for your response!:-)
Nice to hear that there *is* some understanding out there...

Regards,
Guido

526. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk990z98z7a.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119751

In article <33cb257e.13953758@news.airtime.co.uk> !ynoT writes:

On 14 Jul 1997 13:18:12 +0200, Chris Gray <grayc@se.bel.alcatel.be>
wrote:

>I'm hoping it's just an accident, and will go away after 5000 messages.

Its NO accident....you can see from the header that someone has gone
to great leanghts to hide who they are.. I would be very suprised if
worldnet.com are the real ISP..

I guess you're right ... it's just hard to imagine who could have a grudge
against talk.politics.guns, news.admin.net-abuse.usenet, soc.penpals,
alt.best.of.internet, rec.games.mecha, news.groups, alt.2600,
news.admin.net-abuse.misc, sci.astro, rec.music.rem, soc.culture.jewish,
alt.test, misc.test, eunet.test, fr.test, alt.slack, alt.binaries.slack,
swnet.test, alt.gothic, rec.music.tori-amos, alt.sex, alt.drugs,
news.admin.net-abuse.email, alt.buddha.short.fat.guy, han.test,
microsoft.test, fj.test, alt.irc, sci.math, comp.sys.atari.st,
comp.lang.perl, and nothing else. Or is the object maybe to get as much
hate mail as possible sent to old.salt@worldnet.att.net,
MPXC63C@prodigy.com, atari@teleport.com, ninyuhk@aol.com, vis@rhyolite.com,
jeremy@exit109.com, hannigan@shore.net, bs904@freenet.carleton.ca,
falk@rahul.net, hannigan@shore.net (again), capella@primenet.com,
dynasor@en.com, and cthulhu@rlabs.com?

Hm, they'll certainly get some echoes from all those *.test groups ...

--

Chris Gray

527. Different MEGA STe case?

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: "J.B.G." <jbg@sun.aacc.cc.md.us>
Message-ID: <Pine.SUN.3.95.970714125154.26595A-100000@sun>
Source record: 119752

I have a MEGA STe and was wondering if there is a different case that I can use beside the standard one? I'd prefer a tower type case so I can make use of more drive bays etc. Does anyone know of one, I've heard of Free Keys and Desk Topper being sold at Toad but is not for MEGA's. And help appericated, thanks!

-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar
e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

528. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qdj5j$6mc$3@news.inet.tele.dk>
Source record: 119753

On 13 Jul 1997 11:17:03, Roger Cain wrote:
>On 12 Jul 1997 19:51:27, Joergen Bak wrote:
>
>>Newsie v.0.79 works without any problems
>
>Hmmm ... where did you get 0.79 from, Joergen?
>
>
Hi again Roger,
I havn't seen my answer to your posting, so here it comes again.
I got the version 0.79 from Rojewski homepage, it is at this adress
http://www.primenet.com/~rojewski/

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

529. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qdj5o$6mc$4@news.inet.tele.dk>
Source record: 119754

On 14 Jul 1997 06:09:45, Dave Gostl wrote:
>
>Does anyone else see these spams? Can I help to defeat this kind of
>spamming? Its not a problem for me, but I know some may have to download
>thousands of bogus messages just to see this legit message.
>
>Even as a kid, I didn't like Spam.
>
>Dave

Yes,- I don't know what to do about it, but I don't like either.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

530. ATTACK!

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: !ynoT
Message-ID: <33ca24fc.13823468@news.airtime.co.uk>
Source record: 119755

I see we are under attack...again :(

I feel sorry for the people that can't make kill files.... maybe
should be added to the faq (

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

531. Hard Disk errors

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: bssenior@bradford.ac.uk
Message-ID: <5qdl39$cjp@squire.cen.brad.ac.uk>
Source record: 119756

I have noticed after various tests that certain JPEGs when saved onto my Hard Drive:
i) Cause write fail errors when initialy saving, this is overcome by not verifiying!!
ii) When it comes to viewing them in software such as GemView they load fine and start being proccessed but at varying points I get 'un-expected EOF in JPEG file' errors.

It seems the JPEG saves itself onto the disk so far and then the write fail occurs, the un-expected EOF being at this point?

Question is after extensive testing I am 99.9% sure there is nothing wrong with the drive (No other file has ever had this problem) it just seems to be certain JPEG files, others are fine, anyone know why or experienced similar??

Ben.

532. Re: fs: Atari 800XL system

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: dastar@crl.com
Message-ID: <5qdp7j$m0d$1@nnrp1.crl.com>
Source record: 119757
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

WHEN ARE YOU GOING TO GIVE THIS UP!???? LOWER THE PRICE TO $30 SO YOU CAN
FINALLY SELL THIS GOD DAMNED THING!

S. Khan (salimk@nt.com) wrote:

: Please send replies to johny@pipeline.com

: Atari 800XL

: Atari 1050 Floppy Drive

: Atari 1010 Program Recorder

: Atari 1027 Printer

: Joysticks and Paddles

: All with Power Supplies

: Most of the items have manuals, orignal Boxes.

: Everything is in excellent condition.

: All for $130
:

: Buyer Pays the shipping

: Salim Khan
: Norcross, Georgia (USA)
:
: Standard disclaimer applies ..... My employer has nothing to do
: with my opinoins or the matter in this post.

:
:

:

--

Sam

Computer Historian, Programmer, Musician, Philosopher, Athlete, Writer, Jackass

533. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: !ynoT
Message-ID: <33d76465.30059060@news.airtime.co.uk>
Source record: 119758

On 14 Jul 1997 16:50:49 +0200, Chris Gray <grayc@se.bel.alcatel.be>
wrote:

> >I'm hoping it's just an accident, and will go away after 5000 messages.
>
> Its NO accident....you can see from the header that someone has gone

>I guess you're right ... it's just hard to imagine who could have a grudge
>against talk.politics.guns, news.admin.net-abuse.usenet, soc.penpals,

Hmmm theres two possibles...

1) Like the morons who make virus.. they do it presumably to show they
can..or something?

option 2 is as you say

>comp.lang.perl, and nothing else. Or is the object maybe to get as much
>hate mail as possible sent to

The people in the header that its supposedly from.. one is definatly
from atari.. the rest are presumably from the other groups.. maybe its
a "mess with me and this is what you get" sorta thing..

Anyone with sense enough to actualy read a header.. should also have
sense enough to know that all those people could not collectivly send
this load of spam..

Looks like we just have to put up with it.. it will go away.. and the
person sending it probably wont be reading any of these.. if he is
then he may want to attack me and you next... if he does then I would
just like to say...he is a fecking arsehole.... hmm presuming its an
he?

I am just glad this all aint real life hehehe

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

534. Wanted to buy Ultima Games

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: tommage@aol.com
Message-ID: <19970714171801.NAA06133@ladder01.news.aol.com>
Source record: 119759

I would like to buy Ultima games for the Atari ST. Email me if you have any for sale.

Thank you,
Tom

535. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: !ynoT
Message-ID: <33d96912.31256109@news.airtime.co.uk>
Source record: 119760

On Mon, 14 Jul 97 13:06:10 GMT, dipching@ping.be (Vandeweghe Jo)
wrote:

>I hope you will have more succes than me, but even with english
>people, I see they don't answer :-)

This has always been the case with OASIS authors.. I tried to contact
them way way back when version one was out.. nothing :(... and how
much is there software :(

I make games and ask only for feedback.. people who write to us by
snail mail.. get a good response with 2 or 3 disks returned for there
letter.. thats how glad we are to hear from users..
And anyone who emails me always gets a response.. and hopefully what
they think is a decent and helpfull one..
And I charge NOTHING for software and have been making ATARI software
for many years and still am.. Theres lots of ATARI programmers... some
do it as a hobby and even a labour of love:).. Some do it to make as
much money as they can out of fellow ATARIans...and some do it as a
stepping stone to other platforms...I just pray that if I ever get as
low as the last two..then somebody shoot me..

AND I AM ENGLISH <SMILE> so you see..some of us do answer :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

536. ROUTE.TAB for STinG inquiry

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Alexander Selck <asel@stud.uni-hannover.de>
Message-ID: <Pine.GSO.3.95.970714211355.25368A-100000@studserv>
Source record: 119761

Can anyone help me with the entries in the ROUTE.TAB file.
I can't connect to internet provider because I don't know how to edit this file.

537. Moniterm problem - HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19970714203301.QAA13829@ladder02.news.aol.com>
Source record: 119762

My Moniterm works OK with almost all of my software, but Notator sequencing program will not dosplay correctly on screen. Any ideas?

Ken Goodwin
GoodKenwin@ AOL.com

538. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qe363$hk1$1@roch.zetnet.co.uk>
Source record: 119763

On 14 Jul 1997 16:12:35, Joergen Bak wrote:

>Hi again Roger,
> I havn't seen my answer to your posting, so here it comes again.
> I got the version 0.79 from Rojewski homepage, it is at this adress
> http://www.primenet.com/~rojewski/

Thanks for re-posting, Joergen, we got badly spammed here and I lost a
lot of messages.

Funny ... I looked at the Rojewski page only a couple of days ago and
it said the latest release was 0.78. I had better try again and will
download whatever it says as perhaps John has forgotten to change the
text :)

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

539. FS:CUBASE AUDIO,LOGIC,STFAX,CALAMUS,EXTENDOS PRO

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: cortesr@usa.net
Message-ID: <33CAA744.6797@usa.net>
Source record: 119764

CUBASE AUDIO FALCON.- PLAYBACK UP TO 16 AUDIO CHANNELS, REVERB, CHORUS,
EQ, PITCH SHIFTING, TIME TWISTER, SAMPLE RATE CONVERSION, 64 MIDI
CHANNELS, SCORE NOTATION AND FILE ARCHIVING TO DAT (LIKE DIGIDESIGN'S
DATA).
INCLUDED THE FDI (FALCON DIGITAL INTERFACE) WITH OPTICAL AND SPDIF INS
AND
OUTS (WORKS WITH CUBASE AUDIO AND LOGIC AUDIO).--$320 USD*

LOGIC ATARI.- SEQUENCER AND NOTATION PROGRAM. COMES WITH THE LOG 3 MIDI
INTERFACE AND AUDIO MODULE WITH AMAZING DSP FUNCTIONS.---$120 USD*

CALAMUS.- STATE OF THE ART PUBLISHING PACKAGE.---$50 USD*

STFAX.- FAXING PROGRAM.--$30 USD*

GVC VOICE/FAX/MODEM 14400 KBP---$50 USD*

EXTENDOS PRO.- CD-ROM PLAYER---$10 USD*.

*PRICES INCLUDING SHIPPING IN NORTHAMERICA

540. Re: ZIPDRIVE TO 4meg STFM TOS 1.02

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGOUBACKUP@data.rhein-main.de>
Source record: 119765

In <868822376_OASIS_@denr.demon.co.uk> Denniss Riches (Far, Far Beyond Bedlam) wrote:

>I have an Atari 1040 STFM TOS v1.02 with 4meg RAM, Gasteiner Hard Disk, etc.
>
>I am using HD Driver 6.

Yep, that sounds nice.

>What else do I need to connect a SCSI ZIPDRIVE, in the way of Hardware, Cables
>& Software and where may I get them from in the UK?

I don't now about your gasteiner drive. (I never seen one device)
But you MUST have an DMA to SCSI Hostadaptor how was support parity.
(I don't now in with way a gasteiner drive is connected to a DMA-Port)

If you have a Hostaptor. Connect it to your 1040.
The open end, a 50 way connector is your scsi-bus.
Use a 50 to 25 pin cable to connect your zip.

1040 DMA DMA/SCSI-Hostadaptor SCSI-ZIP Other SCSI Devices in Line..
##########-<>-########################------#########-----##### (But the last Drive must be terminated!!)
(Ask you Device Manual!)

(I don't now witch connectors your gasteiner have)

That Device is connected direct to 1040 DMA ?? (So it will have in internal Hostadaptor)
Ask you gasteiner manual witch kind of drive do you have, if you found a scsi-device in your gasteiner-box, it's easy. If not, you have a lot of work.. (And solder..)

Note:
SCSI-ZIP needs ALLWAYS a SCSI-Host how was generate a PARITY-Signal.
No Parity, no ZIP !
(Sure, it's hard, but so it is..)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

541. A great hardware page

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: m.vezzelli@mo.nettuno.it
Message-ID: <33ca9cd5.3468766@news.nettuno.it>
Source record: 119766

Hi to all,
I've finally managed to put together all the ST hardware hacks found
in all these years.
If you're interested, give it a look...
ANY (and I say ANY) comment is welcome.

So jump at
http://www.geocities.com/SiliconValley/Way/8016

Thanks!

Ciao, Marcello.

542. Re: ST PPC for under $1000!

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19970714220001.SAA22793@ladder01.news.aol.com>
Source record: 119767

I did what he saws he is planning to do, I REGRET it, I have had more problems with my Aptiva in 8 months than I had with my Ataris in 8 years!!!!

I have been forced to upgrade several times already!!! And my stock STacy is still trouble free.

543. atari 520 ST color

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Mike Furbee <furbee@wvu.edu>
Message-ID: <33CA51ED.55F6@wvu.edu>
Source record: 119768

I have a working (Last time I checked) color 520 ST system.

Willing to trade it for something. Anything photographic, musical, related to fishing, boating, tools, books?
Suggest something!

544. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5qe81p$s8$1@irk.zetnet.co.uk>
Source record: 119769

On 14 Jul 1997 16:12:35, Joergen Bak wrote:

>Hi again Roger,
> I havn't seen my answer to your posting, so here it comes again.
> I got the version 0.79 from Rojewski homepage, it is at this adress
> http://www.primenet.com/~rojewski/

File is at

http://www.primenet.com/~rojewski/newsie79.zip

bfn Lewis

545. Atari Computing update

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33caa99d.4476057@nntpserver.swip.net>
Source record: 119770

```
Hello.

The Swedish Atari Compuitng page is updated.

Please visit http://home1.swipnet.se/~w-12411/ac.htm

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365
```

546. Disk drive para um 1024 STfm

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Artur Jorge Cavaquinha Mendes <artxmendes@mail.telepac.pt>
Message-ID: <01bc909d$6acb39e0$e7f541c2@nop57324>
Source record: 119771

Socorro
Help !

Estou a procura de uma drive para um ST moribundo !
I'm searching for a disk drive for my dead ST !

modelo dupla densidade, dupla face
model duoble density, double face

 possivel modificar, uma drive standard de PC, ?
It is possible to change a standard PC drive ?

Algu m pode-me ajudar ?
Anybody could help-me ?

e-mail: artxmendes@mail.telepac.pt

547. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <38711499_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 119772

In article <33d96912.31256109@news.airtime.co.uk>
!ynoT wrote:-

>This has always been the case with OASIS authors.. I tried to contact
>them way way back when version one was out.. nothing :(... and how
>much is there software :(

Phil has noe 'turned over a new leaf' and is answering mails within a
couple of days.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
---

548. Perfect Word to ASCII or Word

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: "R.J. Ferguson" <rjferg@kos.net>
Message-ID: <33CADDCE.4160@kos.net>
Source record: 119773

Does anyone know of a utility to convert Perfect Word documents written on a ST to something MS Word 6, 7 or Office 97 can use???

Thanks

Bob Ferguson

549. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EDC086.90A@iglou.com>
Source record: 119774

Chris Gray (grayc@se.bel.alcatel.be) wrote:

: Its NO accident....you can see from the header that someone has gone
: to great leanghts to hide who they are.. I would be very suprised if
: worldnet.com are the real ISP..

It's none, all right. If you read news.admin.net-abuse.usenet, you will see that there's people attempting to get ahold of someone at a certain provider and getting the user to quit. Apparently it seems it's being injected somewhere.

Old Salt via worldnet.att.net is not the person to complain to. If you read the headers of his own messages, and the spam messages, you will see a difference, in the From: header. The real Old Salt ROT13s his domain, and in the spam, it wasn't.

: Or is the object maybe to get as much
: hate mail as possible sent to old.salt@worldnet.att.net,
: MPXC63C@prodigy.com, atari@teleport.com, ninyuhk@aol.com, vis@rhyolite.com,
: jeremy@exit109.com, hannigan@shore.net, bs904@freenet.carleton.ca,
: falk@rahul.net, hannigan@shore.net (again), capella@primenet.com,
: dynasor@en.com, and cthulhu@rlabs.com?

All these people are those who regularly post to the newsgroup I mentioned above, and a few others. Rich is right up there, as well as a regular here. It's no accident. This person did it for some reason.

: Hm, they'll certainly get some echoes from all those *.test groups ...

Most soitenly! Figger da math yerseff... Thousands of autoresponders! Whuzzatmean?

One full mailbox ready to vomit.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

550. stereotek glasses

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Howard C Johnson <hcjohnson1@worldnet.att.net>
Message-ID: <33CAAACF.2797@worldnet.att.net>
Source record: 119775

Anyone want to buy a set.
Anyone know how to adapt them to a pc?
--
Howard Johnson
hcjohnson1@worldnet.att.net

551. where to buy ST Cords

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: chrome3@ix.netcom.com
Message-ID: <5qed3u$dci@dfw-ixnews3.ix.netcom.com>
Source record: 119776

I use the 1040st as a sequencer, and I have recently been been
changing around the position of the equipment. I soon discovered that I
cords that came with the 1040 are far too short for what I want to do.
My question is: where can I purchase longer cords? I need longer cords
for the Disk drive and the monitor.

thanks
Michael Taylor

552. WTB: Mono monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: hdiaz@mail.giga.com
Message-ID: <868923740.1647@dejanews.com>
Source record: 119777

Hi!
I need a mono monitor for my STe,a SM124 or a SM147 in good working order
would be fine...
A multisync would be fine,too...
Thanks.

Hugo Diaz
hdiaz@mail.giga.com

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

553. Re: CAB 1.5v

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: Scott Harris <harris@cs.mun.ca>
Message-ID: <Pine.SUN.3.95q.970714212542.13761A-100000@ganymede.cs.mun.ca>
Source record: 119778

On 11 Jul 1997, Roger Cain wrote:

> On 11 Jul 1997 13:26:17, Scott Harris wrote:
>
> >> Sounds to me as though you don't have a proper ASSIGN.SYS with fonts
> >> and drivers identified.
> > >
> > >I'm after editing the the ASSIGN.SYS trillions of times now and installed
> > >new fonts e.t.c. Do you me the ID's may be a muck?
>
> I must apologise, Scott. I reconfigured my boot up just now and tried
> CAB (1.5 and 2.0) with GDOS. It doesn't work!! If I use the same
> ASSIGN.SYS with NVDI it's fine.
>
> Seems the moral of the story is that you must have NVDI with CAB :(

Yep, The author of the program just said the same. Uhg! I tke NVDI is
not public domain either?

554. Mouse driver with NOVA video Card

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <AFF0409E966813B312@128.231.207.7>
Source record: 119779

I have been using a video card (NOVA 16M VME) in my Mega STE
for about a year now. I believe it uses a NOVA driver software version
2.61.

My problem is the mouse behavior on my 17" SVGA screen.
The mouse moves in increments of about 5 pixels as if it was still
mapped to the smaller SM124 screen dimensions. The movement in horizonatal
and vertical directions is tolerable BUT in the diagonal the mouse
moves in STAIRCASE fashion.

This makes drawing programs good for only drawing staircases!
Also trying to hit and click on program buttons can be troublesome.

Can anybody suggest a mouse driver that will match my NOVA driver for
~~~~~~~~~~~~
smooth mouse operation?

Regards
Jan

Washington DC
~~~~~~~~~~~~

555. Latest program versions

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3442_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119780

```
*Hi Terry*, on 13 Jul 97 you wrote: ...respect, brethren
TM>
TM> I'm doing a little shopping and need to know the latest versions of
TM> the following programs. Any help would be appreciated:
TM>
TM> Diamond Back

v3.60

TM> Ease

?

TM> ExtenDOS Pro

v2.4b

TM> HD Driver

v6.13 English, v6.21 German

TM> Kobold

v2.50 English, v3.5? German

TM> Magic

v5.11

TM> NVDI

v4.11r8

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

556. Sound Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: ZOFEIMING <ZOFEIMING@prodigy.net>
Message-ID: <33CA0B31.5A21@prodigy.net>
Source record: 119877

When I ran robocop on the atari 1040stf with a B&W monitor. I have no sound. Do I need a color monitor?
Mark
Chow

557. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <5qc50j$2qa$1@nic.ott.hookup.net>
Source record: 119878

```
On 12 Jul 97 19:51:42 G, Martin Byttebier wrote:
>I've Oasis 2 since the beginning but I'm still unable to
>use it online because it can't handle the ppp-protocol of my ISP.
>But now with the coming of the excellent utility 'Popwatch 2.3' I'm using
>Oasis 2.10 as reader/editor for my mail when I'm working under
>MiNT/N-AES. Using Oasis 2.10 I discovered the great performance of the
>program.
>My question is now: is Oasis 2 still under developement of is it so good
>as dead.
>
>Regards
>Martin
>__
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
> But soon He'll be using a Hades 060
>
>.
It's funny you would ask if it's dead as I e-mailed Phil asking if he died or
what and he didn't reply so maybe maybe not. Seriously I know it's at version
2.11 but at that point that's where all communication between the authors and
myself have ended . All my e-mails have gone unanswered. So Phil if you are
not impersonnating Elvis could you respond to the registered clients of Oasis ?
--------------------------------------------------------------------------
**************************************************************
* martinr@hookup.net Falcon 030 85/IDE 1.6/GIG SCSI Powerup 2 *
* Ottawa , Ontario Pioneer 4x Cd Roland D70 Synth *
* Canada Apexmedia Imagecopy ... *
**************************************************************
--------------------------------------------------------------------------
```

558. Mega ST questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-14 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3441_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119879

Hi Alejandro, on 12 Jul 97 you wrote: ...respect, brethren
a>
a> I build a MegaSTE and..
a>
a> I have some questions about standard ide interface for ST
a>
a> -How ide devices i can connect with It..?
a> where is more inexpensive it.?? (country,shop)

I know that the SCSI internal HD interface for the MSTe is slightly unusual,
so I wouldn't automatically expect that the IDE interface produced by TUS
would work unless someone here specifically knows that it does. I would
assume that an IDE interface doesn't currently exist.

a> - I need some VME graphic card for Mega Ste to conect a SVGA monitor
a> Who sell it ? ..new or used

Nick Harlow at 16-32@premier.co.uk or
System Solutions on info-hardware@system-solutions.co.uk

a> I look for the more low price...

16/32 will have lower prices, but it will still be expensive...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

559. Re: where to buy ST Cords

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5qehkd$8t2$1@ultra.sonic.net>
Source record: 119683

On 14 Jul 1997 23:35:26, michael joseph taylor wrote:
> I use the 1040st as a sequencer, and I have recently been been
>changing around the position of the equipment. I soon discovered that I
>cords that came with the 1040 are far too short for what I want to do.
>My question is: where can I purchase longer cords? I need longer cords
>for the Disk drive and the monitor.
>
>
>thanks
>Michael Taylor
>.

Contact B&C ComputerVisions. Their home page is
<http://www.myatari.com> They have just what you are looking for.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

560. clockpatch

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: titus@rosemail.rose.hp.com
Message-ID: <TITUS.97Jul14174247@clisome9.rose.hp.com>
Source record: 119684

What exactly is clockpatch and where can you get it?

561. Re: !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <5qeljq$is6$1@mhafc.production.compuserve.com>
Source record: 119685

>I'm seriously considering buying a nice big external HD for my falcon to
>replace the long chain of old, small ones I have now...
>
>I looked through a Mac magazine and have some questions:
>1. "Wide" is a new standard that isn't compatible, right?
>2. What is SCSI-3? Do those drives work with the Falcon?
>3. The Quantum Fireballs seem to have the best price/size ratio, but I
> thought I heard something about FireBalls not working correctly with
> Ataris...any truth to this?
>4. What exactly is "Active Termination"?...does that pose any problems or
> does it just mean I can dispose of my block terminator?
>
>BTW, I'm currently using HDDriver v 4.something.
>
>Also, can someone answer definatively whether or not I need a pass-through
>terminator at the _beginning_ of my SCSI chain? I thought the deal was to
>have termination at the beginning *and* end of the chain, and since there
>is no internal SCSI drive, wouldn't that mean terminating the beginning of
>the chain? I asked something similar to this before and got conflicting
>answers...

I have a SCSI-3 drive hooked up. (SCSI-3 is an extension of the SCSI-2 protocal)
You do not want a Wide drive. I have a Microp 4.5 gig AV. I have to use
ICD Pro 6.5.5 to partition it. In general it was a pain but then my old
Microp was a pain to set up. Works fine now.

I would recommend an active terminator (they come with lights indicating the
functions that are occurring). You should not need a pass through terminator
and the Falcons mother board is terminated already. AFA "Active Termination"
you got me??

HDDriver is up to 6.22 or 6.3, you should upgrade.

Also Dirt Cheap Drives usually has the best prices and check out the Toshiba
2.5" 1.08gig IDE drive only $230.00 and it works with the Falcon.

Perhaps someone else can answer your other questions.

Regards,

Rich

562. 4meg 1040STFM - Improvements

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3506_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119686

Hi Denniss, on 14 Jul 97 you wrote: ...respect, brethren
d>
d> I have a 1040STFM with 4meg Ram, TOS v1.02, Gasteiner Hard Disk etc.
d> What economical improvements can I make in terms of performance be it
d> Hardware or Software and where may I obtain them??

Spoilt for choice... <g>

Both TUS and System Solutions are doing relatively cheap serial port upgrades (or you could grab an old ST mag and go for a DIY improvement). Then you can make use of a faster modem.

I'd certainly advise a TOS upgrade, whether it be TOS chips or with Magic, to get a vastly improved performance from your HD. You may find that Magic claims too much memory from your 4Mb - that's the main disadvantage with going that route.

Further improvements would start costing a little more...

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

563. ZIPDRIVE TO 4meg STFM TOS 1.02

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3505_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119687

```
*Hi Denniss*, on 14 Jul 97 you wrote: ...respect, brethren
d>
d> I have an Atari 1040 STFM TOS v1.02 with 4meg RAM, Gasteiner Hard
d> Disk, etc. I am using HD Driver 6.
d>
d> What else do I need to connect a SCSI ZIPDRIVE, in the way of
d> Hardware, Cables & Software and where may I get them from in the UK?

I don't have a ZIP drive, but AFAICS all you need is a SCSI cable from the
Gasteiner drive to the ZIP, plus a bit of playing around with HDDriver.

Try HiSoft on sales@hisoft.co.uk

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

564. The game PHOENIX

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: sflater@vbe.com
Message-ID: <33cee9fe.16338006@news.vbe.com>
Source record: 119688

I am looking for the game called Phoenix, I know it was released for the 2600. That version is not the one I am needing. I am looking for a release on either the 800/XL, 5200, 7800, or the ST computer. I remember back in 84-85 reading a review for it, I do not remember what system it was released for. I REALLY need this game, if someone can help me out, I will pay $$$ for it. Please let me know by e-mail. Thank you in advance.

Sincerely,

Steve Flater
sflater@vbe.com

565. FS:CUBASE AUDIO,LOGIC,CALAMUS,STFAX,EXTENDOS PRO

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: cortesr@usa.net
Message-ID: <33CB152F.6338@usa.net>
Source record: 119689

CUBASE AUDIO FALCON.- PLAYBACK UP TO 16 AUDIO CHANNELS, REVERB, CHORUS,
EQ, PITCH SHIFTING, TIME TWISTER, SAMPLE RATE CONVERSION, 64 MIDI
CHANNELS, SCORE NOTATION AND FILE ARCHIVING TO DAT (LIKE DIGIDESIGN'S
DATA).
INCLUDED THE FDI (FALCON DIGITAL INTERFACE) WITH OPTICAL AND SPDIF INS
AND
OUTS (WORKS WITH CUBASE AUDIO AND LOGIC AUDIO).--$320 USD*

LOGIC ATARI.- SEQUENCER AND NOTATION PROGRAM. COMES WITH THE LOG 3 MIDI
INTERFACE AND AUDIO MODULE WITH AMAZING DSP FUNCTIONS.---$120 USD*

CALAMUS.- STATE OF THE ART PUBLISHING PACKAGE.---$50 USD*

STFAX.- FAXING PROGRAM.--$30 USD*

GVC VOICE/FAX/MODEM 14400 KBP---$50 USD*

EXTENDOS PRO.- CD-ROM PLAYER---$10 USD*.

*PRICES INCLUDING SHIPPING IN NORTHAMERICA

566. Hans Achim Mueller VOXX

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <868949102_OASIS_@ping.be>
Source record: 119690

Hello,

Has anyone succeeded to find the web page of this guy who wrote the
VOXX vocoder and Pterodactylus the virtual synth for the same machine
? I have read on 'Deja News' some very old article from Mr Perez who
was also searching for this author ...

Have you succeed Mr Perez ?

In the doc of VOXX you can find this address but it doesn't seem to
exist anymore:
http://www.ourworld.compuserve.com/homepages/achim

Thanks for any answer to this.

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

567. Re: !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33CB1B2C.1924@ooc.de>
Source record: 119691

Micah Ball wrote:

> I heard that Quantum drives all do self realignment at regular intervals.
> This would cause trouble where continuous streaming of data is important
> (like DTD audio recording). Makes sense to me...

This only applies for old models like LPS120 or LPS240. To my knowledge
current models don't have this problem anymore.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

568. Re: STonX and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: chrism@pz-oekosys.uni-kiel.de
Message-ID: <chrism.67.0007FDF2@pz-oekosys.uni-kiel.de>
Source record: 119692

In article <33CA0EFA.30DB@erols.com> Peter Ross <eonicman@erols.com> writes:
>From: Peter Ross <eonicman@erols.com>
>Subject: STonX and the Mac
>Date: Mon, 14 Jul 1997 07:35:22 -0400

>Is it impossible for STonX to be ported to the Mac?
Well, my Mac (PMac 7200/90) is running STonX. Although it runs on top of
LinuxPPC and X and not on MacOS ;-)

Christian

Christian Mittendorf | Ecosystem Research Center
Projensdorfer Strasse 155/406b | University of Kiel
24106 Kiel / Germany | chrism@pz-oekosys.uni-kiel.d400.de

569. Re: Nostalgia

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qf9cihjr2@news.stortek.com>
Source record: 119693

In article <01bc905b$eaf85c20$1ffa308d@pc-courtois.werkstoff.uni-halle.de>, "Christophe COURTOIS" <Christopher.Courtois@werkstoff.uni-halle.de> wrote:
>
>Does an emulator exist for Atari program under Win95 ?
>
>Thanks
>
>
>Dipl.-Ing. Christophe Courtois
>Universitaet Halle-Wittenberg Institut fuer Werkstofftechnologie
>Tel : 49/ 3461 46 2766
>MAILTO:Christopher.Courtois@werkstoff.uni-halle.de
>HomePage: http://www.mygale.org/~courtois
>--
>Disponibles sur simple demande : les mailing-listes de la
>citation du jour et de blagues de l'ex-RDA.

Yes. Why don't you do a quick web search for 'atari' and 'emulator'. That would be a good start.

You can check out Pacifist which is one of the best emulators around.

These links are in the Quick FAQ :

http://wwwperso.hol.fr/~gidouin/pacifist.html
http://www.geocities.com/SiliconValley/Lakes/6875/pacifist.html
http://www.jetman.demon.co.uk/st/index.html
http://shaw.iol.ie/~ajankows/st/pacifist.html

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

570. Re: Sound Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qf93qhjr1@news.stortek.com>
Source record: 119694

In article <33CA0B31.5A21@prodigy.net>, ZOFEIMING@prodigy.net wrote:
>When I ran robocop on the atari 1040stf with a B&W monitor. I have no
>sound. Do I need a color monitor?
>Mark
>Chow

Very few games work on a mono monitor. You need a colour monitor, or a TV set, for most games. Does the rest of the game run on the mono monitor ?

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

571. Re: !!Falcon SCSI HD Questions!! [4th try-diff.server]

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33CB1BB6.4459@ooc.de>
Source record: 119695

none-set wrote:

> HDDriver is up to 6.22 or 6.3, you should upgrade.

By the end of this month I intend to release HDDRIVER 7. So those who
want to upgrade may want to want for the new version. Please refer to
http://acp5.chemie.uni-kl.de/seimet/hddrivernew_english.html for
information about the changes in HDDRIVER 7. I will update this page as
soon as HDDRIVER 7 is available.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

572. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk920508zj0.fsf@btm0qt.se.bel.alcatel.be>
Source record: 119696

In article <33d76465.30059060@news.airtime.co.uk> !ynoT writes:

I am just glad this all aint real life hehehe

<G>

--

Chris Gray

573. Re: Disk drive para um 1024 STfm

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qf9gdhjr3@news.stortek.com>
Source record: 119697

In article <01bc909d$6acb39e0$e7f541c2@nop57324>, "Artur Jorge Cavaquinha Mendes"
<artxmendes@mail.telepac.pt> wrote:
>Socorro
>Help !
>
>Estou a procura de uma drive para um ST moribundo !
>I'm searching for a disk drive for my dead ST !
>
>modelo dupla densidade, dupla face
>model duoble density, double face
>
>&#65533; possivel modificar, uma drive standard de PC, ?
>It is possible to change a standard PC drive ?
>
>Algu&#65533;m pode-me ajudar ?
>Anybody could help-me ?
>
>e-mail: artxmendes@mail.telepac.pt
>

```
Yes, you can use a standard PC 1.44M drive.

There are instructions on how to do it at:

ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt
```

574. Re: ZIPDRIVE TO 4meg STFM TOS 1.02

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qfi39$r3f$1@roch.zetnet.co.uk>
Source record: 119698

On 14 Jul 1997 21:11:02, Robert Schaffner wrote:

>I don't now about your gasteiner drive. (I never seen one device)
>But you MUST have an DMA to SCSI Hostadaptor how was support parity.
>(I don't now in with way a gasteiner drive is connected to a DMA-Port)

I have a Gasteiner drive here. It contains a host adapter labeled "GE
Soft SCSI 4". I have verified that this DOES support parity.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

575. Re: ROUTE.TAB for STinG inquiry

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qfi3k$r3f$2@roch.zetnet.co.uk>
Source record: 119699

On 14 Jul 1997 21:16:50, Alexander Selck wrote:

>Can anyone help me with the entries in the ROUTE.TAB file.
>I can't connect to internet provider because I don't know how to edit this
>file.

Mmm ... I'm not sure how important this is although the docs. seem to
say that you MUST have it. If you have the template provided with
STinG you just have to manually edit the port name. Here is what I am
using at the moment for the Modem 2 port of a TT.

```
#
# This is the routing table, to be used by the router to route IP datagrams
#
# Format of routes comprises four entries, separated by TABs :
# - First the network (subnet number) which can be reached by using this
# route.
# - Next the subnet mask associated with that network.
# - Then the port name follows. This is the name as listed by ConfSTinG or
# STNGPORT.CPX.
# - Last entry is the IP address of a host on the attached network that
# can act as a gateway.
#
# The network specified can be directly attached to the specified port, in
# that case no gateway is needed, as the datagram can be routed directly.
# For a route to a network that is directly attached therefore the gateway
# entry should be set to 0.0.0.0.
#
# For an attached Ethernet the gateway entry specifies the gateway out of
# the Ethernet, for a serial line it is simply the host at the other end.
#
# It is advisable to finish the table by a default route. This route is most
# easily obtained by specifying a network 0.0.0.0 with a netmask 0.0.0.0.
#
# Routes with invalid addresses or absent ports are ignored.
#
# 192.68.0.0 255.255.255.240 Modem 1 192.68.0.1
# 130.75.75.0 255.255.255.128 Serial 2 0.0.0.0
# 0.0.0.0 0.0.0.0 Serial 2 130.75.75.16
#
0.0.0.0 0.0.0.0 Modem 2 0.0.0.0
```

So, in normal circumstances (if you are not networking) the table
contains the "default route" only (as a table terminator).

Note that, in the version of STinG that I have Serial 2 is NOT the
correct name. You have to use Ser.2/LAN.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

576. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Gary Priest <Gary@the-gap.demon.co.uk>
Message-ID: <mICWzHAgf0yzIwYD@sotnops.demon.co.uk>
Source record: 119700

In article <3436_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>, Harry
Sideras <hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk> writes
>Collective knowledge from Henrik Lynggaard and System Solutions indicates the
>following changes between v5.03 and 5.10/5.11 - some comments only seem to
>apply to the German version (manual update and CPX?)
>
>==========
>* better OLGA support (called OLE on WIN 95)

What do they mean by 'better'?

>* MGNotice notepad program for desktop notes (run from START folder)
>
>* The German update comes with a small 4 page leaflet and a read.me file
>describing the changes.

This is what really gets me annoyed! I've just paid a fiver for this
upgrade so why the hell do I only get half an upgrade. Where is my
English 4 page leaflet and read.me file??? And where is my CPX?

I can understand this kind of lack of documentation with shareware etc.
but MagiC is supposed to be a professional, commercial piece of
software. Surely if they release an English version they ought to take
the time to translate the docs?

>* There is a new CPX that is used to configure the #_FLG line in the
>MAGX.INF.

NOT if you're English it seems :(

>
>* double clicking on a window's move bar (shading) shrinks the window so
>you only see the move bar. This feature does NOT need to be supported
> by the applicaions. Doesn't work with iconified windows.

This feature is really nice. But I only found it by accident :(

>* the windows now scroll, resize and move in realtime. I find it
>suprisingly fast (McFly or better). But this varies - some sizes it
> depends on how fast a program can update its window.

Very nice on my Falcon with Nemesis :)

--
Gary Priest

577. Re: Graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: user@nowhere.com
Message-ID: <5qfih1$a1j$3@ash.ridgecrest.ca.us>
Source record: 119701

On 14 Jul 97 04:17:12, Spencer Davies wrote:
>Out of the ether, the following was mentioned by Harry...:
>
> HS> As you say, it's down to personal preference, but I'd be quite
> HS> happy with 1024*768 on a decent 15" monitor - although no higher
> HS> for reasons both of legibility and memory usage...
>Well I find the font size a bit disconcerting at that rez on a 15", but maybe
>you have better eyes than I! ;-)
>
>Spencer

I just turned 41 on the 5th. I though I had good eyes until I
kicked the NOVA up to 1024*768 on this Falcon. Instantly the
font size was increased by a factor of 4:). But it is nice for
viewing pics and fitting all those tool bars on screen:)

Mike
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
>| New Number **> 44-(0)181-364-8268 <** New Number |
>~~~~~~
>
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

578. Re: ATTACK!

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <URHOCBG@tos.pl.net>
Source record: 119702

!ynoT wrote:

: I see we are under attack...again :(

: I feel sorry for the people that can't make kill files.... maybe
: should be added to the faq (

Well I don't have any problem making a killfile, but it doesn't help me
much in this case. All the news comes down to me via UUCP, then my tin
killfile takes effect when I read it. But it takes ages for these hundreds
of spam articles to come down, and even longer for cnews to sort them all!
I can put up with the odd spam post, but this is just impossible. Surely
something can be done about it?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

579. Trying to setup Mintnet (ST<->PC)

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-1507971050540001@47.85.0.99>
Source record: 119703

Hi

I am having lots of fun trying to set up MiNTnet.

I am trying to get a ST<->PC connection.

I already had KGMD installed, so I got the MiNTnet 1.01 file & ran the installation. Machine is a 4 MByte STFM, MiNTnet is on a 512 Mbyte Minix partition.

The installation script seemed to run o.k.

On bootup, all appears well until 'slattach' runs, when everything stops. It looks like 'slattach' is waiting for a connection.

I have to ^C to get 'logon'.

I can 'ping' the 'loopback' or 'localhost' addresses successfully, but I get 'host unreachable' errors when I ping the STFM's address or the address of the PC.

On the PC side, I can successfully 'ping' it's own address.

I have a working Ghostlink setup (19200 baud), so the cabling is o.k.

I have read a lot of faq files, but I cannot work out where I went wrong, all of the required files/links seem to be in place.

This is the entry from rc.net:-

```
slattach -l 100.0.0.0 -r 100.0.0.1 -p ppp -s 19200 -t /dev/ttya
```

I have tried running the rc.net entries manually, with the same result.

Can anybody suggest a course of action?

--
Gerry O'Rourke
Materials Engineering
Nortel (Ireland) Ltd
E-mail gigxr01@nt.com

580. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Kerry Haxton <kerry.haxton@nz.eds.com>
Message-ID: <33CAA9C2.13BE@nz.eds.com>
Source record: 119704

```
Dave Gostl wrote:
>
> Does anyone else see these spams? Can I help to defeat this kind of
> spamming? Its not a problem for me, but I know some may have to download
> thousands of bogus messages just to see this legit message.
>
> Even as a kid, I didn't like Spam.
>
> Dave
> _____
> / /
> |||||||||||||||====]: dbg01@gnofn.org
> \____\
I saw them.. THey are a real pain.
```

581. Re: 4meg 1040STFM - Improvements

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qftio$29e@einstein.ebicom.net>
Source record: 119705

: : I have a 1040STFM with 4meg Ram, TOS v1.02, Gasteiner Hard Disk etc.
: :
: : What economical improvements can I make in terms of performance be it
: : Hardware or Software and where may I obtain them??
: :
: : Any constructive advice would be appreciated
:
: First step would be to get NVDI, I think. Step 2 would probably be an
: alternative OS like Geneva or Magic.
:

Amen!

Another inexpensive software addition I highly suggest if you use any kind of dot matrix printer with a resolution of more than 120 dpi. "Outburst ST" replaces the TOS routines for printing BIG TIME, I dare say it provided at least %200 speed increase in printing with my 300 DPI laser printer! Of course, if you get Majic, this upgrade is usless as Majic itself is a total TOS rewrite. If you go with Geneva, Multi-TOS, or stay with single TOS, this upgrade is a must have if you do any serious printing.

HD-Driver is also a good performance enhancement in terms of software. This is top notch "FAST" hard disk drivers with all kinds of features I wonder how I ever did without! If you run Majic and HD Driver together, you get the added benifit of backgroud DMA file transfers so most, if not all of your CPU time is avilable to keep right on computing in your favorite applications!

Also, the 16mhz boards are well worth the cost in most cases, as you should be able to aquire one for less than $200 new, and perhaps much less if you luck up on finding a used one.
You might even be able to find a 28mhz or 32mhz 68000 board. I know there were a few being sold a recently as a year ago, but they were NOT cheap.

582. Re: STonX and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33cb5384.1518054@nntpserver.swip.net>
Source record: 119706

On Mon, 14 Jul 1997 07:35:22 -0400, Peter Ross <eonicman@erols.com>
wrote:

>Is it impossible for STonX to be ported to the Mac?

If soneone is willing to do it, it certainly is. It has already been
ported to MS-DOS.

583. Re: old.salt SPAM

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: !ynoT
Message-ID: <33cb8b45.13488279@news.airtime.co.uk>
Source record: 119707

On Tue, 15 Jul 1997 11:35:47 +1300, Kerry Haxton
<kerry.haxton@nz.eds.com> wrote:

>Dave Gostl wrote:
>>
>> Does anyone else see these spams? Can I help to defeat this kind of

My kill file options are built in.. but i know a few people using
newsie..that dont know how to get rid... so if someone knows how to
make a kill file using newsie then maybe it would be nice to post it
then people can use it...

Just a thought :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

584. 2 HDD inside Fal030??

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5qg3mh$biu@usenet.pa.dec.com>
Source record: 119708

Is it possible to connect up 2 IDE HDD with the Falcon IDE cable?
I notice that my 330Meg HDD currrent rating is 700mA. If I piggy back another HDD on top of it, the current required will be 1400mA Does anyone know what is the current output of those IDE cable?

BTW, it's good to be back in this newsgroup after 2 months of no usenet access.

Regards
William

~~~~~~
William Wong -- ST user in Singapore
Email: wongck@letterbox.com
Web : http://probehouse.home.ml.org
~~~~~~

585. Re: Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: mhop <mhop@snip.net>
Message-ID: <01bc9130$9f8b5e60$LocalHost@computer-name>
Source record: 119709

Tony Martin <lmartin@midamer.net> wrote in article
<33C44BA1.6D3F@midamer.net>...
> I am new to the St scene and am considering the future purchase of an
> sh204 hard disk. Do I need any additional software to use a hard disk or
> do I need only the drive ??
>
> Thanks from a novice !!!
>

Along with the SCSI drive, you'll need an interface to connect it to the
AHDI on the back of the Atari. Unless, of course, there is already one
with it. You'll need some hard drive boot software too.

--

mhop@snip.net

586. Re: Trying to setup Mintnet (ST<->PC)

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.970715125825.23970A-100000@usr05.primenet.com>
Source record: 119710

On Tue, 15 Jul 1997, Gerry O'Rourke wrote:

>Hi
>
>
>This is the entry from rc.net:-
>
>slattach -l 100.0.0.0 -r 100.0.0.1 -p ppp -s 19200 -t /dev/ttya
>

why don't you use pppd?

mine looks like : pppd ttya connect "" 10.0.0.2:10.0.0.1
(local):(remote)
BTW youneed to connect the computers at both ends, meaning running
both scripts with slattach? I don't know, but with pppd I need to run
it on both machine.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

587. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <868965744_OASIS_@swampdog.demon.co.uk>
Source record: 119711

In article <33c95679.1483116@news.airtime.co.uk>
!ynoT said:-

>On 12 Jul 1997 04:06:12 GMT, atari-archivists@atari.archive.umich.edu
>(Atari Archive Robot) wrote:
>
>> -rw-r--r-- kendric 129151 Jul 7 04:30 ./0ls-lR.Z
>> -rw-r--r-- kendric 130349 Jul 7 04:31 ./0ls-lRc.Z
>> -rw-r--r-- kendric 260720 Jul 7 04:29 ./0index
>> -rw-r--r-- kendric 132031 Jul 7 04:29 ./0compind.Z
>
> This is not a complaint...its not a moan..and its not intended to
>insult anyone... But WHO is supposed to understand the above postings
>that appear weekly.. I have never understood a single one.. does
>anyone ?.. if so then whats the secret code please <smile>

It's all Bob's fault. The file flags describe access for peeps, groups
etc. The .Z means a compressed file.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

588. Defender of the Crown

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Chris Cox <ChrisCox@dial.pipex.com>
Message-ID: <01bc9142$efb029e0$75f282c1@marke.game>
Source record: 119712

I have Defender of the Crown for the ST, and would love a copy for the PC,
so I can play it at lunchtime at work ??

Anybody who can help please mail me !!!

ChrisCox@dial.pipex.com

589. Re: ZIPDRIVE TO 4meg STFM TOS 1.02

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5qgfpc$3p8$1@irk.zetnet.co.uk>
Source record: 119713

On 14 Jul 1997 21:11:02, Robert Schaffner wrote:

>>I have an Atari 1040 STFM TOS v1.02 with 4meg RAM, Gasteiner Hard Disk, etc.

>>What else do I need to connect a SCSI ZIPDRIVE, in the way of Hardware, Cables
>>& Software and where may I get them from in the UK?

My system may be of interest:---

STFM/TOS2.6/4meg ---ICDLINk11(ICD s/w)--QUANTUM HD ---ZIP

All SCSI chain (drives and Link11) from Hisoft. SCSI cable made up
with 50 way flat IDC cable and connectors from MAPLIN mail order, the
standard round SCSI cable suffered from too much interference.

bfn Lewis

590. Re: "ResourceMaster" available!

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <428_SSweet@fortress.org.uk>
Source record: 119714

```
FROM: SSweet@fortress.org.uk
SUBJ: "ResourceMaster" available!

>> That would be kind of you.

r> As it 'appens I checked on 42 before uploading and found it was there
r> already but had a nonsense desc: (something to do with IRC!!).

OK dude, thanks for your input anyway.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= The Last Borg Scout: Starring Locutus.
--
```

591. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <430_SSweet@fortress.org.uk>
Source record: 119715

FROM: SSweet@fortress.org.uk
SUBJ: Patched Magic 5.1 ?

HS> * There is a new CPX that is used to configure the #_FLG line in the
HS> MAGX.INF.

Is this available anywhere H?.

HS> * Double click on extension field in the fileselector and an editable
HS> field appears allowing you to enter your custom extension.

Boring, freedom is still king of the roost here.

HS> * Magxdesk has been altered to suit kobold 3.5, by quoting filenames with
HS> spaces

????, Kobold Dont like longfilename??.

HS> I have heard that they have finished a new CDROM.XFS which allows for
HS> background DMA access to CDROM drives. It has all the advanced
HS> features of the German CD TOOLS (ie. audio extraction) and can read MAC
HS> format CD's as well. More on this when it becomes available.
HS> ==========

They must have waited for me to spend out on Extendos. 8~(((((((((

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= thys iz Mi furzt tag lyne, whad yu fink??.
--

592. Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <429_SSweet@fortress.org.uk>
Source record: 119716

```
FROM: SSweet@fortress.org.uk
SUBJ: Supercharger

k> Ik zoek de software voor de PC-emulator SUPERCHARGER
k> Jan Kijlstra kijlstra@worldaccess.nl

Could someone translate please, i think i can help here.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Shall we screw it up ourselves or pay an expert to do it?.
--
```

593. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5qgk4c$1fri@frisky.la.platsol.com>
Source record: 119717

In article <5q8tvj$7ie$1@mark.ucdavis.edu>,
Eric Hays <szhays@boris.ucdavis.edu> wrote:
>Its just a list of what has changed in the Atar section of the U. Mich.
>ftp site. From the above list we can see that the only things that
>changed were the various indexes. For a while, this has been the case. I
>don't know why. I guess no one is sending anything to umich anymore. I
>noticed the new MiNT interface for CAB was posted there, and I guess that
>is because it was written by the chap that also seems to be maintaining
>the Atari section at U Mich ;-)

>This was once the definitive Atari site. Now we scramble from Cnam mirror
>to Cnam mirror looking for the new stuff :-(

Pretty observant, there.

I can't say anything about why nothing new is showing up. I know people have had trouble getting access to the ftp servers in the past. By and large, I'd guess this is the major reason that no one even tries to connect to it now.

Also, I used to be a lot more active myself, going out and grabbing new Minix, GNU, and MiNT stuff. These days I've been busy enough with my day job hacking that I don't spend much time on Atari programming any more. (Does anyone even use Atari Minix any more?)

I'll note that this CAB/MiNTnet overlay has been keeping me pretty entertained though, and I may be putting up more MiNT-ish stuff in the near future.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my email address constitutes your acceptance of these terms.

594. Old Salt Sucks!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5qgn44$gp2@freenet-news.carleton.ca>
Source record: 119718

But if you've gotten this far, you know that. Does anyone know what we can
do to eliminate, with extreme prejudice, this virulent vermin?

--
Songshop Musical Productions /
Box 266, Shawville, Que. / MIDI, VIDI, DTP on Atari ST
J0X 2Y0 /

595. ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <HGPOCBVOUP@wa.caeci.ol.ni.schule.de>
Source record: 119719

Hey!

We don't need STIK anymore I hope. The subject says what has happend.
PPP-Connect is a short, easy to install internet routine with PPP and
alternatively SLIP. It runs with the new CAB Version CAB 2.5.

I will test the new software and tell you more.

Have a look at: Http://members.aol.com/ashinfo for more informations.+

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/mus/mu-wwwls.htm

596. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970715015335.16786E-100000@sparkie.gnofn.org>
Source record: 119720

On Fri, 11 Jul 1997, [ISO-8859-1] Gerhard H=F6lscher wrote:

> Did anyone here get NEWSie (0.78) to work properly?
> When activating certain menu items (Get Mail, Open Offline Post Box), it =
always
> crashes.

YES! Newsie has always worked for newsgroups since 0.64. I'm using 0.78
now and everything works. The FTP works better than aFTP and MG-FTP.
I can download, decode and view JPEGs (jpeg.acc) or GIFs (wax-gif.acc)
while I'm online.

> Could it be the 68030 processor of my PAK?

Dunno, works on my Falcon 4.04

> How do I install NEWSie correctly?

What I did was go to the last menu (options?) and filled out each item,
then save. From top to bottom. You do have to give the correct info! :-)

Dave

_____
/ /
||||||||||||||=3D=3D=3D=3D]: dbg01@gnofn.org
____\

597. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970715020521.16786F-100000@sparkie.gnofn.org>
Source record: 119721

On Sat, 12 Jul 1997, it was written:

> >Did anyone here get NEWSie (0.78) to work properly?
>
> no :(

Did you get earlier versions to work?
See my other reply, although it won't be much help.

Dave

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

598. Re: problems with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970715044943.23735A-100000@sparkie.gnofn.org>
Source record: 119722

On 12 Jul 1997, Roger Cain wrote:

> >Did anyone here get NEWSie (0.78) to work properly?
> Yes. Well, sort of :) There's still a lot I'm not happy about but it
> certainly works better for me than Ant.
>
> >When activating certain menu items (Get Mail, Open Offline Post Box), it always
> >crashes.
> >Does someone know why?
> Have you set up paths for Mail and Offline?

I also created a /WORK folder and configged it in the options\paths menu.
You can copy the obvious /NEWSIE78/ files to the /WORK folder and see what
works. Also Newsie works differently when you download one message at a
time, the other method being to "read for offline" or some such. That
seems to be the more obvious use of the program. I use the one at a time
approach.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

599. Wanted: Hitman (Dr.T)

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Jeff Tilton <jtilton@ncia.net>
Message-ID: <33CBBD11.40DE@ncia.net>
Source record: 119723

Looking for the following :

"Hitman" (by Dr. T)

Please respond through the group, or e-mail jtilton@ncia.net
(Using a 1040ST)

Thanks.
Jeff

600. Re: Literature Is Good For My Soul!!! Does

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: firebird@wildnet.co.uk
Message-ID: <33cbf4ce.0@ispc-news.cableinet.net>
Source record: 119724

```
On 13 Jul 1997 08:02:54, old.salt@worldnet.att.net,MPXC63C@prodi wrote:
>M(&%N(&%X93L@=&AE;B!D97!A<G1E9"P-"F-O;6UI='1I;F<@=&AE(')E<W0@
>M=&\@=&AE(&IU9&=M96YT(&]F(&AI<R!C;VQL96%G=64N("!!;B!A8W1I;VX@
>M=')U;'D-"F]P96X@86QI:V4@=&\@=&AE(&AI9VAE<W0@8V]M;65N9&%T:6]N
>M(&%N9"!T:&4@<W1R;VYG97-T(&-E;G-U<F4[(&9O<@T*96ET:&5R('1H92!G
>.

Take this crap and shove it up your arse!
```

601. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970715043133.22883B-100000@sparkie.gnofn.org>
Source record: 119725

On Mon, 13 Jul 1997, Guido Vollbeding wrote:

> > >I'm sometimes wondering if people in the Atari domain are really unable to
> > >understand such subjects. It would be nice if I ever came across somebody
> > >in the Atari area who understood and cared about such advanced topics.
> > >
> > >Regards,
> > >Guido
> > >.
> > Some of us do understand this, I even was to belive that it was
> > commond knowledge. The info has been out for a while.
>
> Thanks for your response!:-)
> Nice to hear that there *is* some understanding out there...

Guido, if we ALL understood everything about the JPEG formats and writing
JPEG software, there would be no interest in yours. But we don't, so we
thank you for being able to understand what we don't :-)

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

602. Re: Hans Achim Mueller VOXX

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5qh2j0$js0@news.Hawaii.Edu>
Source record: 119726

Vandeweghe Jo (dipching@ping.be) wrote:

: Has anyone succeeded to find the web page of this guy who wrote the
: VOXX vocoder and Pterodactylus the virtual synth for the same machine
: ? I have read on 'Deja News' some very old article from Mr Perez who
: was also searching for this author ...

: Have you succeed Mr Perez ?

I found him some time ago, but unfortunately got stuck trying to determine
a method of overseas payment. Here is what I have:

e-mail: 100777.1701@compuserve.com

Hans Achim Muller
Spielmannsklinge 8
D-74889 Sinsheim
GERMANY

If you reach him, please leave a message here as I would like to purchase
VOXX. The virtual synth, unfortunately, was discontinued as of the last
time I corresponded with Hans.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

603. The game "Diplomacy"

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: darmok@voyager.Stanford.EDU
Message-ID: <5qhatb$k3k@apollo0.Stanford.EDU>
Source record: 119727

Has anyone encountered the computer game version of the classic Avalon
Hill game "Diplomacy"? There was supposed to be an Atari ST version.
Any help would be most apprectiated.
cool,
phil

604. CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5qgse3ber1@mark.ucdavis.edu>
Source record: 119728

CAB 1.5 used to crash regularly with a number of URL's, and CAB 2.0 has reduced the number of crashes, but I still crash at certain pages. Case in point: http://www.hotmail.com

I thought it might be useful to try to gather, as we once did with CAB's 1.x, a list of sites that are consistently problematic, to see if we can isolate the problem (by the way, I also, apparently, am very good at crashing other browsers, including Netscape Navigator and Communicator).

Another site I heard was a problem, and have been able to verify as being troublesome, is http://www.altavista.digital.com. When you try to go to the second page of your search, CAB redisplays the first page of search results. I'd heard this was because CAB has a limit on the number of characters in length a URL could be, but have no way to prove this.

URL length is certainly not the problem with www.hotmail.com. Also, viewing the source of that page from another browser, I see nothing too unusual. There is a little tiny bit of java script to make text appear on the status bar, but that is certainly common enough these days. Plus, this page causes CAB to actually crash. I'm back to the desktop. I'm running CAB, STiK 1.12 and OVL 1.25 under Geneva rel. 4 on a Falcon.

Anybody else having consistent problems?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

605. Oasis2 problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-15 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <35006409_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 119729

Can anyone solve these problems for me, please?

1. Oasis2 will not deal with emails received via POP3:
I mean that though emails are received (Incoming dir) they are not resolved or presented for reading. Usually they are simply deleted! I have to use Harlekin to read them before quitting ICE. And of course I cannot reply.

2. I cannot get Oasis2 to Expire News (as selected).
This is immediately important with the nearly SIX THOUSAND spams just waiting on the server to pounce on me.
==== Hold it! I've just found the answer: change Time Limit to zero.

Thanks,
Charles.

--

---
stanley@stanley.wintermute.co.uk
---

606. Re: MIDI player

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3602_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119631

```
*Hi Martin*, on 15 Jul 97 you wrote: ...respect, brethren
q>
q> On 12 Jul 1997 15:58:08, "Keith Cordon" wrote:
>> Can anyone please e-mail me with details of (and where I might find)
>> a simple MIDI file player for the ST. All I want to do is to be able
>> to read a .mid file off floppy disk and play it, no editing, tempo
>> change, etc
q>
q> Same here. something that supports a straight drag & drop of a .MID
q> or passing of the file by another application (such as CAB when it
q> encounters a .MID on the web). Is there such TTP?

Of course you'd hae to have a MIDI sound source connected to your machine at
the same time - no samples are contained within a MID file.

Sorry if I'm stating the obvious...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

607. Re: Old Salt Sucks!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EDE5IA.9uw@iglou.com>
Source record: 119632

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

: But if you've gotten this far, you know that. Does anyone know what we can
: do to eliminate, with extreme prejudice, this virulent vermin?

I know. The main problem is finding out exactly *WHO* on what provider.
The person can easily be so good, that he can easily cover his tracks,
thus making himself untraceable.

So, that means, before you even blast that guy, find out if it's really
coming from that account. It can easily be coming from someone who knows
how the Internet and Usenet work, and damned intimately.

Some time ago, I was the victim of a forging, via newsgroup removal
messages. It didn't take long before we found they were coming from, not
surprisingly, Detroit, Michigan. As it turns out, it was being injected
via one of Michigan's, especially in Detroit at the time, many BBS-related
connections. The common thread at the end of the Path: line was an army
base out in that area. I tried going out there at the same time I was
seeing some friends who lived in Detroit. They've since closed the
security hole. It died as quickly as it started.

Of course, I did get a bit of mail on this, but not much, luckily, since
it was a number of the warez groups. I could have been mailbombed and
carpetbombed to hell and back, but I wasn't. I still have all the captures
and mail from that time.

But of course, this isn't all. I'd much rather this thread end here, and
taken to email or another newsgroup, preferably checking on the
news.admin.net-abuse.usenet newsgroup. That has more info.

Now... Back to our regular chatting about the Atari ST systems.

Ah... Reminds me... Anyone heading out to the MIST AtariFest in
Indianapolis, Indiana on the 26th of this month? Shall I repost that
message that was posted awhile ago?

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

608. Monitor for Falcon FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <5qhjs7$2fi$1@news.pacifier.com>
Source record: 119633

Mitsubishi Multi Sync 14" Monitor perfect for use with the Atari Falcon covers the range from true color to SVGA

```
f(H) 15.6 - 36kHz
f(V) 45 - 90Hz

includes composite video for connecting to VCR or cable

comes with custom made cable to connect direct to the Falcon
owner & service manual included

great shape .. no burn in spots

$120 or offer..

BUYER PAYS ALL SHIPPING COSTS

reply to: michaelk@pacifier.com

BTW: I live in Vancouver, WA. Not Canada
```

609. power supply/battery pack for ST Book?!

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: walgen@do.isst.fhg.de
Message-ID: <MPG.e3685a57ac502c2989681@news.fhg.de>
Source record: 119634

Hi,

does anyone know where to get a power supply and/or a battery pack
for a ST Book???

610. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: hwe@colin.muc.de
Message-ID: <5qhmvc$i5@guide.muc.de>
Source record: 119635

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 11 Jul 1997 17:07:51, "Chris Hughes" wrote:

: >Is it possible to get it on the Net, software Etc, all hints and tips
: >welcome and will be passed on accordingly.

: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?
Ummmm. You don't need really THAT much RAM for using an ST with
the Web. - Even 512kb may be enough. - All the User needs, is the chance
to mail and to get and receive Binaries, right.- Ooops, I forgot - WWW -
right ? OK. WWW ist a different story. - I must admit I currently don't even know,
wether there is a Web-Browser for the ST around.
Everything else can be easily done with an interactive account at your local
ISP. Mail from there and download file from there with SZ/RZ (zmodem).
To get your files, you have to ftp them first locally to your provider.
And don't forget to delete them after you have downloaded them to your
home! ;)

: If so he is definitely in business. Most of the s/w he needs is PD and
: can be picked up from many sites.

YES! :-)

: Ask again if he is still "GO".

: ��
: Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
: STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
: TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
: _____

--

Herbert Wengatz | hwe@muc.de
Unix, Netzwerke, Perl und Linux | http://www.muc.de/~hwe/rtfact
--- Excellence is a moving target ---
- My Hardware? OK: Atari ST 1040STF, Dual Pentium Pro, 2x 233 MHz,
128 MB RAM, Disk-Array, Linux 2.1.30 - Questions ?

611. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33cc9b9f.1278818@nntpserver.swip.net>
Source record: 119636

On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
(Gerd Walter) wrote:

>Hey!
>
>We don't need STIK anymore I hope.

Why "I hope" ?? there is nothing wrong with STiK, it works perfect.

> The subject says what has happend.

Happend ? That program has been under development for a long time now.

>PPP-Connect is a short, easy to install internet routine with PPP and
>alternatively SLIP. It runs with the new CAB Version CAB 2.5.

And can only be bought WITH the new CAB version. You cant by it
seperatly. At least not on ASH homepage.

>I will test the new software and tell you more.

Wher did you find a Demo ?

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

612. Re: Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qi7v0$23co$3@news.inet.tele.dk>
Source record: 119637

```
On 15 Jul 97 19:52:44, Steve Sweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: Supercharger
>
> k> Ik zoek de software voor de PC-emulator SUPERCHARGER
> k> Jan Kijlstra kijlstra@worldaccess.nl
>
>
>Could someone translate please, i think i can help here.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
>-= Shall we screw it up ourselves or pay an expert to do it?.
>--
>
>.

Yes,- he is want the software for the PC-emulator Supercharger

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM
```

613. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: !ynoT
Message-ID: <33d0909f.3313729@news.airtime.co.uk>
Source record: 119638

On 16 Jul 1997 05:42:04 GMT, hwe@colin.muc.de (Herbert Wengatz) wrote:

>: >Is it possible to get it on the Net, software Etc, all hints and tips

>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?

>Ummmm. You don't need really THAT much RAM for using an ST with
>the Web. - Even 512kb may be enough. - All the User needs, is the chance

Correct.. needing 2meg and a HD is what the ATARI Magazines used to
tell everyone.. and that sort of talk is what put most ATARIans OFF
joining the internet because the mojority had one meg floppy setups,
It may be the preffered setup.. but is by no means the minimum and
this should always be pointed out lest we put our fellow ATARIans off
joining us?

>to mail and to get and receive Binaries, right.- Ooops, I forgot - WWW -
>right ? OK. WWW ist a different story. - I must admit I currently don't even know,
>wether there is a Web-Browser for the ST around.

There is...It is called CAB an I have personally surfed the net using
CAB on a one meg Floopy disk STFM.. but that was about 2 yrs ago :)

>Everything else can be easily done with an interactive account at your local
>ISP. Mail from there and download file from there with SZ/RZ (zmodem).

Do you mean a SHELL account... yes my isp offers a shell account and
using only connect (a comms package) i was able to email, usenet,
browse the web, ftp, telnet... everything and my only software was
CoNnect..or Freeze Dried terminal or teddyterm.. ect..

But theres dedicated news and email prgs now for the atari (there
wasnt at that time) and all will work on a one meg with a floppy
system..........I admit a HD and more memory would be better, thats
obvious.. but anyone starting out and wanting to know if its possible
then the answer should always be YES.. I don't say its easy.. but you
can do all the above mentioned tasks on a One meg ATARI FM without a
Hard Drive..

Some you could do on a half meg I suspect :)

>: If so he is definitely in business. Most of the s/w he needs is PD and
>: can be picked up from many sites.

This bit is true :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

614. Re: SWAP:Broken A500 for 520ST video chip

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Xelp95bpa@stoat.shef.ac.uk
Message-ID: <5qic24$cc0$2@bignews.shef.ac.uk>
Source record: 119639

```
Forgot to mention that's its an Amiga A500!
^^^^^
```

615. SWAP:Broken A500 for 520ST video chip

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Xelp95bpa@stoat.shef.ac.uk
Message-ID: <5qibv0$cc0$1@bignews.shef.ac.uk>
Source record: 119640

I have a non-working broken A500. It is almost intact, with 3 keys missing
and a broken drive. Will swap for working Atari 520ST video chip. You pay
postage. UK only please. Thanks.

Regards,
Bala

--
***** Please remove the prepended 'X' from my e-mail address if you wish
to send me e-mail. NOTE: I do not respond to spam messages *****

616. Re: Zubair Z-Ram 3d/4meg ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: gthomas@mail.danville.net
Message-ID: <5qifg3$d6p$1@news.cu-online.com>
Source record: 119641

>: Is anyone familiar with the Z-Ram 2.5 meg upgrade for the 520stfm? Is
>: this board expandable to 4 megs or is it going to take a different board
>: altogether to get the additional memory? Comments appreciated.

>===...To answer his question.... NO the Zubair 2.5 meg board does NOT go
>to 4 Meg on the 520ST. We have sold these boards in the past and they were
>engineered pretty good, but did limit you to 2.5 meg.

>Rod MacDonald

Actually there were two different boards produced, the 2.5 meg board
for the external drive 520ST and the 2.5 / 4 meg board for the 1040 of
520 STFM.

The 4 meg board has ram chip sockets on the top and bottom of it is
the easiest way to tell the difference. The reason for the 2.5 meg
bord is because they couldn't fit the extra ram chips in the older
style case.

I have the 4 meg version in my 520STFM, been running it for a long
time now, no problems since I hard wired the connections from the MMU
chip board to the motherboard!! Dang board that fit over the MMU kept
losing connection....

From the title header I would bet he has the 4 meg version because
they called it the 3D/4 Meg upgrade. I have the original documentation
around here somewhere....

617. Re: Separating colors using Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5qif7b$mr3@rock101.genie.net>
Source record: 119642

Martin & Keith,

Thanks for the tips for color seperating on Calamus SL. I've been playing around with the Bridge module and I think I got it figured out. We'll see how the finish product turns out on silk screen.

Thanx,
-Tony-

618. What appened to AntMail?

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: mc9931@mclink.it
Message-ID: <5qihcf$5ak@news1.mclink.it>
Source record: 119643

I have been using AntMail for a while but I haven't seen a new version since last year. Is the development still going on or it has been discontinued?

Lodovico

619. Re: Status of Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <869044794_OASIS_@ping.be>
Source record: 119644

In article <38711499_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>Phil has noe 'turned over a new leaf' and is answering mails within a
>couple of days.

That's what YOU say.
And despite your answer here, you also never answered to my e-mail
when I was sending it to you a few months ago ...

Cheers.

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

620. Re: MIDI player

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5qiu87$f86$1@cti01.citenet.net>
Source record: 119645

```
On 16 Jul 97 04:16:44, Harry Sideras wrote:
>*Hi Martin*, on 15 Jul 97 you wrote: ...respect, brethren
> q>
> q> Same here. something that supports a straight drag & drop of a .MID
> q> or passing of the file by another application (such as CAB when it
> q> encounters a .MID on the web). Is there such TTP?
>
>Of course you'd hae to have a MIDI sound source connected to your machine at
>the same time - no samples are contained within a MID file.

Hehe, MIDI came into this house years before my first ST ;-)

Btw, I have found a little TTP that does it, but it can only
play single line melodies. What I really need is something
that supports the full 24 notes/16 channels GM specs.

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
---------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---------------------------------------------------------------
```

621. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: !ynoT
Message-ID: <33d8b101.11604445@news.airtime.co.uk>
Source record: 119646

>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
>(Gerd Walter) wrote:
>
>Hey!
>
>We don't need STIK anymore I hope.

maybe the translation didnt travel well.. But had I worked on STiK
for many years for the good of the ATARI Community I would find that a
little insulting?

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

622. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qj3h2$1pmo$1@news.inet.tele.dk>
Source record: 119647

On 16 Jul 1997 05:42:04, Herbert Wengatz wrote:
>Roger Cain (rcain@zetnet.co.uk) wrote:
>: On 11 Jul 1997 17:07:51, "Chris Hughes" wrote:
>
>: >Is it possible to get it on the Net, software Etc, all hints and tips
>: >welcome and will be passed on accordingly.
>
>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?
>Ummmm. You don't need really THAT much RAM for using an ST with
>the Web. - Even 512kb may be enough. - All the User needs, is the chance
>to mail and to get and receive Binaries, right.- Ooops, I forgot - WWW -
>right ? OK. WWW ist a different story. - I must admit I currently don't even know,
>wether there is a Web-Browser for the ST around.
>Everything else can be easily done with an interactive account at your local
>ISP. Mail from there and download file from there with SZ/RZ (zmodem).
>To get your files, you have to ftp them first locally to your provider.
>And don't forget to delete them after you have downloaded them to your
>home! ;)
>
>
>: If so he is definitely in business. Most of the s/w he needs is PD and
>: can be picked up from many sites.
>
>YES! :-)
>
>: Ask again if he is still "GO".
>
>
>: ��
>: Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
>: STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
>: TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>: _____
>
>--
>_____
>Herbert Wengatz | hwe@muc.de
>Unix, Netzwerke, Perl und Linux | http://www.muc.de/~hwe/rtfact
> --- Excellence is a moving target ---
>- My Hardware? OK: Atari ST 1040STF, Dual Pentium Pro, 2x 233 MHz,
>128 MB RAM, Disk-Array, Linux 2.1.30 - Questions ?
>.

I test run CAB 1.5 on my old STFM with 2.5 MB. Works fine.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

623. ZIPDRIVE TO 1040STFM NEXT STEP

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <869077924_OASIS_@denr.demon.co.uk>
Source record: 119648

Thanks to all of you who responded to my previous queryregarding zipdrives
and the 1040STFM.

Well,

HDDRIVER v6 recognizes the ZIPDRIVE

I can Password Protect a ZIP Disk

When I try and format a ZIP Disk it seems to be formatted then a sector check
is run. At this point the check takes forever and if I "ESC" the sector check
the ZIPDRIVE is no longer recognized

HEL.............P!

--

---
denr@denr.demon.co.uk
---

624. Re: dongle expander req

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc9213$abdc32a0$445df482@s-72374>
Source record: 119649

Brian Lang <jagger@connexus.apana.org.au> wrote the following:
>
> Hi!, does any one have a spare cartdidge port expander, they would sell,
I
> use a Falcon and Cubase Audio/Zero -x. Even an old Midex or c-lab unitor
> would do. Anything that can hold 2 dongles, the changing of the dongles
is
> a big butt ache.

Hi Brian,
I don't have one, but I know that C-lab sell a 4-way cartridge expander and
any shop that sell Atari-related products should be able to get one for
you...

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

625. CoNnect Registration in North America?

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5qinna$6pi@ds2.acs.ucalgary.ca>
Source record: 119650

Does anyone know whether anyone is handling registrations for CoNnect terminal emulator software in North America?

Email to the address listed in the program bounces back as "user unknown".

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

626. MINT.CNF w/CAB 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <0A78FB27D60562D6.F1B0B8317E94F33F.A4E43CF6B4FF7E77@library-proxy.airnews.net>
Source record: 119651

Could someone that is running CAB 2 with MiNTnet, please email me your MINT.CNF and some network applicable *.CON files. I can not seem to get the two to work together with the CAB for MiNTnet v1.81 overlay.

Thanks in advance!

-Jared

627. dongle expander req

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <5qiu4i$b4$1@preeda.internex.net.au>
Source record: 119652

Hi!, does any one have a spare cartdidge port expander, they would sell, I use a Falcon and Cubase Audio/Zero -x. Even an old Midex or c-lab unitor would do. Anything that can hold 2 dongles, the changing of the dongles is a big butt ache.
Thanx.

--
__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=======================================>

628. JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <3d2_9707161810@ronly.org>
Source record: 119653

Anyone know the latest version of this program?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

629. Re: 2 HDD inside Fal030??

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGQSCHCLUP@data.rhein-main.de>
Source record: 119654

In <5qg3mh$biu@usenet.pa.dec.com> William Wong wrote:

>Is it possible to connect up 2 IDE HDD with the Falcon IDE cable?

It's possible, but only with low current drives.

>I notice that my 330Meg HDD currrent rating is 700mA. If I piggy back another
>HDD on top of it, the current required will be 1400mA Does anyone know what is
>the current output of those IDE cable?

That sounds too much..

I never tested two devices with a source of 1.4 Amps.
Don't place another device on the top of the first device.
(Watch out for cool air condition)!

I think 700mA it's enough for a smal flat cable.

>BTW, it's good to be back in this newsgroup after 2 months of no usenet
>access.

You're welcome :-)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

630. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGQSCHCIUP@data.rhein-main.de>
Source record: 119655

In <33cc9b9f.1278818@nntpserver.swip.net> J Kock wrote:

>Wher did you find a Demo ?

You only found a screenshot of ppp-connect on the ash site.

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

631. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: !ynoT
Message-ID: <33cd1d62.39354054@news.airtime.co.uk>
Source record: 119656

On 15 Jul 1997 22:09:07 GMT, szhays@bullwinkle.ucdavis.edu (Eric Hays)
wrote:

>in point: http://www.hotmail.com

I had a look at the source..

>viewing the source of that page from another browser, I see nothing too
>unusual. There is a little tiny bit of java script to make text appear on

Java shouldnt be a problem...But there is an overly long meta name at
the top.. and if you look at the GFX filenames they are very long,
maybe 16 charactors in some cases....Could either of those..the latter
would be my guess? be causing the problem,

>this page causes CAB to actually crash. I'm back to the desktop. I'm
>running CAB, STiK 1.12 and OVL 1.25 under Geneva rel. 4 on a Falcon.

>Anybody else having consistent problems?

No but I had an idea?... If you ahve the source and gfx from another
browser, why not stick it all on your HD and try loading from there,
look at the source and change a few things.. this wont help you get on
the actual site.. but it will nail the problem for you.. rename all
the GFX to shorter filenames ect..
Do the changes one at a time... until CAB dont crash.. then look at
the other pages that cause a problem and make the exact same change..

Just an idea :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

632. WTF is <12542452@kidsoft.com>?

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <869090234_OASIS_@jaubrey.demon.co.uk>
Source record: 119657

What is going on with Demons news server, I've not been able to d/l
any news for days, all I get is 1100 messages found and News
unavailable 430, with the adderss xxxxxxx@kidsoft.com. This scrolls
the screen non-stop. I've tried setting the nntp.dat file to a recent
time and date, with no luck! :(Any ideas?

Regards,

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
---

633. Re: WTF is <12542452@kidsoft.com>?

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qjk7moec1@roch.zetnet.co.uk>
Source record: 119658

On 16 Jul 97 21:57:14 G, James Aubrey wrote:
>What is going on with Demons news server, I've not been able to d/l
>any news for days, all I get is 1100 messages found and News
>unavailable 430, with the adderss xxxxxxx@kidsoft.com. This scrolls
>the screen non-stop. I've tried setting the nntp.dat file to a recent
>time and date, with no luck! :(Any ideas?

Some childish person, going under the name of "old.salt" is bunging loads of garbage into a number of newsgroups - not only atari.st. As well as swelling BT's profits this can cause probs. with newsreaders as the garbage he sends is non-standard.

I use Newsie and have found a way to clean-up fairly swiftly (just delete the numbered files from the group directory and edit the XOVER file for the group to remove all references to them).

But ... other newsreaders may get confused in different ways and therefore the treatment will not be the same.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

634. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <33CD23E9.3843@facstaff.wisc.edu>
Source record: 119659

Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de)wrote:
> Hey!
>
> We don't need STIK anymore I hope. The subject says what has happend.
> PPP-Connect is a short, easy to install internet routine with PPP and
> alternatively SLIP. It runs with the new CAB Version CAB 2.5.
>
> I will test the new software and tell you more.
>
> Have a look at: Http://members.aol.com/ashinfo for more informations.+
> Gerd

Interesting news...However, though my German skills are nigh on non-existent, my reading of the ASH page suggests that PPP-Connect works only with MagiC. So those of us not using MagiC
shouldn't start celebrating just yet.

I'm not complaining too much since STiK works pretty well for me.

Doug Kendall
Madison, WI
dkendall@facstaff.wisc.edu

--
By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meet the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment, punishable by action to recover actual monetary loss, or $500, whichever is greater, for each violation.

635. Stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: Craig <Craig3p0@ix.netcom.com>
Message-ID: <33CD0C3B.35EE@ix.netcom.com>
Source record: 119660

```
Stacy2 for sale, 240 internal HD, 2MB ram, built in monitor,floppy, and
trackball. Lots of software. Great w/ cubase etc.
$650.00
email if interested
```

636. Re: A great hardware page

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: mike@bbsgate.interware.REMOVE.TO.REPLY.it
Message-ID: <6587_mike@bbsgate.interware.REMOVE.TO.REPLY.it>
Source record: 119661

In uno strano messaggio del 15 Jul 97 m.vezzelli@mo.nettuno.it (2:333/608.1)
scrisse al povero All :
mv> I've finally managed to put together all the ST hardware hacks found
mv> in all these years.
mv> If you're interested, give it a look...
mv> ANY (and I say ANY) comment is welcome.
mv>
mv> So jump at
mv> http://www.geocities.com/SiliconValley/Way/8016

It's WONDERFUL !!!!! Let's all go to make a permanent link there 8^)

Good job Marcello !

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

637. FS: Several Atari things.

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970716083748.11056C-100000@acs2.byu.edu>
Source record: 119662
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

ATARI works: Original manual 2 disks. $25

Multitos (try it:) $ 2.00

Outburst, Imagecopy, Truepaint, make offers.

Calamus $50 7 disks. Manual

Atari ST hard disk $50.

Supra case for 2 SCSI hard drives and driver software: $45.00

Phil.

638. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-16 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3599_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119730

In a previous message greg_evans@delphi.com wrote
> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
>
>
> Extendos allows you to use drives up to Z, so just assign U-Z, or do
> you go down that far already???
>

already that far.. 1 spare drive letter...I may need to add a second 6 disk
changer soon.

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

639. Re: CoNnect Registration in North America?

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <5qlfng$h0o$1@news2.xs4all.nl>
Source record: 119581

Funny thing is the author Wolfgang Wander rigth now seems to live in
the US. (wwc@wizard.mit.edu). I just found out because I requested a
new key and his mail was redirected. Unfortunately Connect95 does not
have an English version (yet) but 2.46 is superb and certainly worth
while.

Johan

On 16 Jul 1997 08:59:10, Frank Lockwood wrote:
>Does anyone know whether anyone is handling registrations for CoNnect
>terminal emulator software in North America?
>
>Email to the address listed in the program bounces back as "user unknown".
>
> ____/ /
> / / Frank Lockwood
> __/ / Calgary, Alberta, Canada
> __/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/
>
>
>
>
>.

****
* *
* allmidd@xs4all.nl is the address of: Johan Middendorp & *
* Marianne Braun *
****
* *
* Public PGP-key on request *
* *
****

640. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <HGRJEHUYUP@wa.caeci.ol.ni.schule.de>
Source record: 119582

In <33cc9b9f.1278818@nntpserver.swip.net> J Kock wrote:

>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
>(Gerd Walter) wrote:
>
>>Hey!
>>
>>We don't need STIK anymore I hope.
>
>Why "I hope" ?? there is nothing wrong with STiK, it works perfect.

Yes, that's right, but here in germany you can't found any provider
with SLIP in the nearest surrounding. Therefore you have to pay very
high telephone bills.

>> The subject says what has happend.
>
>Happend ? That program has been under development for a long time now.
>
>>PPP-Connect is a short, easy to install internet routine with PPP and
>>alternatively SLIP. It runs with the new CAB Version CAB 2.5.
>
>And can only be bought WITH the new CAB version. You cant by it
>seperatly. At least not on ASH homepage.

I have telephone bills every month about 100$. The only reason why it
is so high is, that STIK doesn,t support PPP. With ppp-connect the
telephone bills will get under 30$ every month. therefoe it is no
problem for me to buy PPP-Connect, MAGIC and CAB 2.5. After two
month it will work rentable for me.

>>I will test the new software and tell you more.
>
>Where did you find a Demo ?

No demo, I will test the full version, of course.

>\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
>\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
>\\ kock@hempseed.com - kock@myself.com
>\\ http://home1.swipnet.se/~w-12411
>\\ http://www.geocities.com/Broadway/1353
>\\ Proud member of APS!! ICQ:1295365

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)

Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/mus/mu-wwwls.htm

641. thank you

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: luke@aardvark.greystoneapts.com
Message-ID: <5qllkm$f55$1969@falcon.ns.net>
Source record: 119583

I'm so glad a newsgroup like comp.sys.atari.st exists.

luke

642. .msa?

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <444_SSweet@fortress.org.uk>
Source record: 119584

FROM: SSweet@fortress.org.uk
SUBJ: .msa?

Z> I have found some files that end in .msa extention how do i run them?

You need the Magic Shadow Archiver, this will create disk's from the image
files that you have there.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Error: Keyboard not attached. Press F1 to continue.
--

643. PPP-Connect and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <5qjr45$782@cantine.wu-wien.ac.at>
Source record: 119663

Hi!

Just wanted to say that ASH has announced availability of a PPP software
to connect to Internet providers called PPP-Connect wo. having to use MinT
(don't know whether Magic is required).
Together with it, a new CAB version (version 2.5) was released conatianing
some exciting extra modules to download html pages together with all
graphics etc, encryption hide tools (that let's you hide data in other
data etc.). Another new programm released is a new deskto called JINEE
that will run under Magic and has some exciting features.
Updates for Artworx (to version 1.4) and Signum are also available.

Alfred

p.s.:
In a local support newsgroup the question "when will we see news and mail
software?" was ansowered by an ASH official with "hopefully soon".

p.p.s.: I am not affiliated in any kind with ASH. Just wanted to inform
you about the software news, as it seems that mayn German Atari "mausnet"
want a secluded life with no or litle contact to users in the usenet :-(

644. Re: 2 HDD inside Fal030??

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5qjrge$pbg@usenet.pa.dec.com>
Source record: 119664

In article <HGQSCHCLUP@data.rhein-main.de>, robscha@data.rhein-main.de (Robert Schaffner) wrote:
>Is it possible to connect up 2 IDE HDD with the Falcon IDE cable?
>
>It's possible, but only with low current drives.
>
That's how I think as well.

>>I notice that my 330Meg HDD currrent rating is 700mA. If I piggy back another
>>HDD on top of it, the current required will be 1400mA Does anyone know what is
>>the current output of those IDE cable?
>
>That sounds too much..

Correct, 1 amps is alot of power, I think there is something I missed out.
The 330M HDD did state that it's rating is 700mA.

>I think 700mA it's enough for a smal flat cable.
>

The 330M HDD is drawing that much current. I have it on almost every night for
about 1-2 hours. The F030 still functioning as per normal. Further more I am
in a hot climate country (Singapore) and so the heat inside there gets worse.

Regards
William

645. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3723_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119665

```
*Hi Steve*, on 16 Jul 97 you wrote: ...respect, brethren
S>
HS>> * There is a new CPX that is used to configure the #_FLG line in
HS>> the MAGX.INF.
S> Is this available anywhere H?

Hopefully Andreas will tell us. certainly, Rob@SysSol doesn't know...

HS>> * Double click on extension field in the fileselector and an
HS>> editable field appears allowing you to enter your custom extension.
S> Boring, freedom is still king of the roost here.

With the attendant RAM penalty, yes.

HS>> * Magxdesk has been altered to suit kobold 3.5, by quoting
HS>> filenames with spaces
S> ????, Kobold Dont like longfilename??

Don't ask me - I'm just quoting <g>

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

646. Re: dongle expander req

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <5qk30k$o2m$1@preeda.internex.net.au>
Source record: 119666

In comp.sys.atari.st Claes Holmerup <claes.holmerup@mailbox.swipnet.se> wrote:
: Brian Lang <jagger@connexus.apana.org.au> wrote the following:
: >
: > Hi!, does any one have a spare cartdidge port expander, they would sell,
: I
: > use a Falcon and Cubase Audio/Zero -x. Even an old Midex or c-lab unitor
: > would do. Anything that can hold 2 dongles, the changing of the dongles
: is
: > a big butt ache.

: Hi Brian,
: I don't have one, but I know that C-lab sell a 4-way cartridge expander and
: any shop that sell Atari-related products should be able to get one for
: you...

: claes.holmerup@mailbox.swipnet.se
: http://home5.swipnet.se/~w-51781

Thanx Claes,
Unfortunately I live in Melbourne Australia, and we no longer have any
shops that sell Atari, except a mail order catalogue. I ordered a
soundpool one(I think) through them about a year ago, no success.
Do you have any idea where I could purchase one on the net via visa card?
--

```
__
|__| jagger@connexus.apana.org.au
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

647. WTB: WAVEMASTER (USA)

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5qk4ee$57n@rock101.genie.net>
Source record: 119667

Greetings...

I'm Looking to Buy Wavemaster if anybody is wanting to sell their copy.
The latest version. E-mail me with a price.

-Tony-

648. FS:LOGIC,CALAMUS SL,STFAX,EXTENDOS PRO,FAX14.4

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: cortesr@usa.net
Message-ID: <33CDB688.4269@usa.net>
Source record: 119668

LOGIC ATARI.- SEQUENCER AND NOTATION PROGRAM. COMES WITH THE LOG 3 MIDI INTERFACE AND AUDIO MODULE WITH AMAZING DSP FUNCTIONS.---$120 USD*

CALAMUS.- STATE OF THE ART PUBLISHING PACKAGE.---$50 USD*

STFAX.- FAXING PROGRAM.--$30 USD*

GVC VOICE/FAX/MODEM 14400 KBP---$50 USD*

EXTENDOS PRO.- CD-ROM PLAYER---$10 USD*.

*PRICES INCLUDING SHIPPING IN NORTHAMERICA

649. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: Ranger@SilverHorse.com
Message-ID: <5qkbqb$ph7@news.telebyte.com>
Source record: 119669

On 16 Jul 1997 21:07:08, !ynoT wrote:
>On 15 Jul 1997 22:09:07 GMT, szhays@bullwinkle.ucdavis.edu (Eric Hays)
>wrote:
>>in point: http://www.hotmail.com
> I had a look at the source..
>>viewing the source of that page from another browser, I see nothing too
>>unusual. There is a little tiny bit of java script to make text appear on
> Java shouldnt be a problem...But there is an overly long meta name at
>the top.. and if you look at the GFX filenames they are very long,
>maybe 16 charactors in some cases....Could either of those..the latter
>would be my guess? be causing the problem,
>>this page causes CAB to actually crash. I'm back to the desktop. I'm
>>running CAB, STiK 1.12 and OVL 1.25 under Geneva rel. 4 on a Falcon.
>>Anybody else having consistent problems?
> No but I had an idea?... If you ahve the source and gfx from another
>browser, why not stick it all on your HD and try loading from there,
>look at the source and change a few things.. this wont help you get on
>the actual site.. but it will nail the problem for you.. rename all
>the GFX to shorter filenames ect..
> Do the changes one at a time... until CAB dont crash.. then look at
>the other pages that cause a problem and make the exact same change..
> Just an idea :)
>Cheers !ynoT (ATARI Programmer)

Hi Surfers,

Well, if you want to connect to HotMail use CAB v1.5/CAB.OVL v1.18. No problems. Why would you want to connect to'em anyway? They are a big source of Spam. BTW, I have a friend who is a Bounty Hunter who can offer these UseNet Spammers an offer they can't refuse. If anyone has any info who they are please let me know. Gratis...

I'm looking for a way to set up a killfile for NEWSie that can jump around all the BS messages. If anyone knows how, please post.

C'est la Vie,

a.k.a. The Lone Ranger

650. FS: MagicMac $125 (run Atari software on a Mac)

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1607971727190001@i494.oro.net>
Source record: 119670

MagicMac lets any 68030, 68040, or PPC Mac run most Atari software. I only loaded on my Mac once so software and manuals are like new. Paid $229 for it a year ago. Selling for $125 which includes free postage to you in the USA. Outside of USA pays freight.

Thomas Ferreira
tj@oro.net

651. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <5ql359jqa1@nef.ens.fr>
Source record: 119671

Bonjour,

Dans l'article <33CE0913.4B9B@erdw.ethz.ch>,
Davide Bionda , <bionda@erdw.ethz.ch> a crit :
Hi everybody!
I recently aquired an Atari 1040STF (great computer!). I would like to
know what are the diffrences between this model (1040STF) and 1040ST
as well as 1040STE.

1040 ST : external drive I think (I'm not sure)
1040 STE : memry can be extended by SIMMs; 4096 colors instead of 512;
Hardware scrolling; support for joypads.

I am also looking for software for it, so if you know some net
addresses where I can find freeware/software for it as well as the
utilities to decompress them (especially .zoo, .lzh and .zip archives)
I would be very happy if you let me know.

Try ftp.ibp.fr/pub/Atari (or atari).

I tried some programs I found, but the most ones didn't work (Why?).

May be a problem of monitor (monochrom instead of color, or
vice-versa), or software for a more recent kind of atari - what software did
you try?

I
also saw many times stuff for Spectre. Is Spectre a Macintosh
emulator? Where can I find it?

Yes. On occasion market only, I'm afraid...

Thanks very much
Davide

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

652. Re: clockpatch

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: notahere@ridgecrest.ca.us
Message-ID: <5qlgldand1@ash.ridgecrest.ca.us>
Source record: 119672

On 15 Jul 1997 00:42:47, Titus Roth wrote:
>What exactly is clockpatch and where can you get it?
>.

For the Falcon, "clockpatch" refers to a hardware mod performed to clean up the system clock. There is a file floating around called "falconbug" on most ftp sites with an img file showing how to do the modification. If your having problems with SCSI performance/data loss, you might need to perform this mod. Most Falcons have some version of this mod installed. I think there are three types documented, and now with the Nemesis kit, four. The latter working the best for me.

Mike

653. Re: Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bc92d0$13f4e280$7190f482@sven>
Source record: 119673

```
Hi there.

> k> Ik zoek de software voor de PC-emulator SUPERCHARGER
> k> Jan Kijlstra kijlstra@worldaccess.nl

> Could someone translate please, i think i can help here.
```

I�m not sure, but I think the guy is looking for the software-part of the Supercharger package.

Spank you very much and have a nice day or as we say in Sweden "�r soppan f�r salt, trillar m�nen ner i en tunna ister." :)

654. Re: Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bc92cf$124f3e40$7190f482@sven>
Source record: 119674

Hi.

> I am new to the St scene and am considering the future purchase of an
> sh204 hard disk. Do I need any additional software to use a hard disk or
> do I need only the drive ??

I think you need a harddisk-driver. You can use Atari's own driver, but it
really stinks. I suggest you download a demoversion of Uwe Seimets
"HDDriver". The demoversion is a bit slow, but the real version is great.

> Thanks from a novice !!!

You're welcome, mate!

/Peter Persson

655. Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: Davide Bionda <bionda@erdw.ethz.ch>
Message-ID: <33CE0913.4B9B@erdw.ethz.ch>
Source record: 119675

Hi everybody!
I recently aquired an Atari 1040STF (great computer!). I would like to know what are the diffrences between this model (1040STF) and 1040ST as well as 1040STE.
I am also looking for software for it, so if you know some net addresses where I can find freeware/software for it as well as the utilities to decompress them (especially .zoo, .lzh and .zip archives) I would be very happy if you let me know.
I tried some programs I found, but the most ones didn't work (Why?). I also saw many times stuff for Spectre. Is Spectre a Macintosh emulator? Where can I find it?

Thanks very much
Davide

656. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: da_cunha@ecoledoc.ibp.fr
Message-ID: <5qlpborvo1@vishnu.jussieu.fr>
Source record: 119676

In article <5qatob$2n0q$2@news.inet.tele.dk>, prunus@post3.tele.dk (Joergen Bak) writes:
|> On 13 Jul 1997 16:08:31, Guido Vollbeding wrote:
|>
|> >I'm sometimes wondering if people in the Atari domain are really unable to
|> >understand such subjects. It would be nice if I ever came across somebody
|> >in the Atari area who understood and cared about such advanced topics.

Some authors do cares ...

I wrote a module to load&save JPEG one year ago ! It works with all M&E software
(D2M, Dform, Piccolo, Diapo, BV4, ...). And using, by example, Diapo you can batch
convert all supported loaded formats (more than 100 differents) to all
writting supported formats (about 50).

You can get info on M&E software on PARX's website http://www.parx.fr/
and for extra modules you can see my page software on
http://www.ecoledoc.ibp.fr/~da_cunha/

Progressive jpeg file are often some bytes smaller than straight ones,
they do require more memory & horse power to load&save but I daily use them
as all my graphic tools handle them smoothly ;-)

Eric.

--
Email: da_cunha@ecoledoc.ibp.fr
Web: http://www.ecoledoc.ibp.fr/~da_cunha/
"Reality is that which, when you stop believing in it, doesn't go away."
(Philip K. Dick)

657. Re: CoNnect Registration in North America?

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGRXCHAQUP@data.rhein-main.de>
Source record: 119677

In <5qinna$6pi@ds2.acs.ucalgary.ca> Frank Lockwood wrote:

>Does anyone know whether anyone is handling registrations for CoNnect
>terminal emulator software in North America?

Try : philipp_oelwein@h2.maus.de
@hh.maus.de (i'm not sure for the right 'maus')

wwc@lars.desy.de (wolfgang wander)

I hope that's correct.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

658. For Sale: More Atari Hardware, Software, Books, Etc.

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: bensmith@linda.teleport.com
Message-ID: <5qmsfq$b12$1@linda.teleport.com>
Source record: 119678
Cross-posted to: pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

I've just added several BoxFulls of ST HardWare, Next I'm adding more SoftWare for the Atari 8 Bit. Check out my Catalogs for HardWare and Books as I have added more Items to the Catalogs.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a

special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

659. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5qm66j$kgd@news2.tds.net>
Source record: 119679

On 14 Jul 1997 22:08:45, Sam Ramirez wrote:
>
>I am selling my Atari Mega ST2. The system was upgraded from 2 to 4
>megabytes
>of RAM about 3 years ago. I am asking $150 for the system.
> ....
>Thanks,
>Sam Ramirez
>(sramirez@best.com)
>
>PS, If any of you still belong to GEnie would you do me a favor and post
>
>this message on one of GEnie's round tables? I really need the cash so
>if
>you can't buy the system maybe you can still help me out. I sure do miss
>
>the good old days on GEnie!
>
Sam, I'll post it on GEnie (Or is it Genie, now, I forget) tonight.

Terry

---
tross3@hamtel.tds.net

660. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-17 00:00:00 UTC
From: Sam Ramirez <sramirez@best.com>
Message-ID: <33CEF3BF.BB4D69FA@best.com>
Source record: 119680
Body handling: HTML body converted to readable text

Terry Ross wrote:

On 14 Jul 1997 22:08:45, Sam Ramirez wrote:

>

>I am selling my Atari Mega ST2. The system was upgraded from 2 to
4

>megabytes

>of RAM about 3 years ago. I am asking $150 for the system.

> ....

>Thanks,

>Sam Ramirez

>(sramirez@best.com)

>

>PS, If any of you still belong to GEnie would you do me a favor and
post

>

>this message on one of GEnie's round tables? I really need the cash
so

>if

>you can't buy the system maybe you can still help me out. I sure do
miss

>

>the good old days on GEnie!

>

Sam, I'll post it on GEnie (Or is it Genie, now, I forget) tonight.

Terry

---

tross3@hamtel.tds.net

Hey Terry, thanks! I really appreciate that. I kinda wish I still had Genie. I miss the RT's and the friends I made there.

Later,

Sam

661. Re: CPU 1 >> SCSI >> CPU2 ???

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ2p7.M2C@suse.modem.stud.uni-hannover.de>
Source record: 119531

In article <5qcbc5$qo7@einstein.ebicom.net>,
bjr@Edison.EbiCom.Net (Brian Roland) writes:

> I'm wondering if it is acceptable to put a SCSI host at both
> of ends of a SCSI chain. I.E. Make sure the two hosts are set to
> different SCSI ID's and put my Falcon on one end of the chain, and
> my Pentium box at the other? I've heard of a lot of people using
> Samplers and such that support SCSI on the other end of their Falcon or
> PC SCSI chain...so in theory, couldn't I do this with two computers as
> well?

You can, provided both machine's SCSI adaptors are capable of SCSI
arbitration. Many Atari adaptors aren't, but I'm not sure about the
Falcon's. However, the Falcon's termpower line is somewhat weirdly
connected, so that the SCSI bus might not work with the Falcon switched
off.

> I have HD Driver..version 6.something, and I notice an option
> for SCSI arbitration. Is this something intended for using multiple
> hosts on one SCSI chain? If not, how about a description of what it
> does do, please.

It's not intended for that, but can be used for it. It's intended for having
SCSI devices automagically exchange data, without having the host involved.

> Finally, what is the latest version of HD Driver, and what
> advantages would it have over version 6?

Uwe Seimet told recently V7.0 is imminent. I can't tell about the advan-
tages though.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

662. Re: What appened to AntMail?

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ3r1.M8p@suse.modem.stud.uni-hannover.de>
Source record: 119532

```
In article <5qihcf$5ak@news1.mclink.it>,
mc9931@mclink.it (Lodovico Zanier) writes:
>
> I have been using AntMail for a while but I haven't seen a new version
> since last year. Is the development still going on or it has been
> discontinued?

I doubt that Dan had abandoned it, it's probably just that Dan has been
so busy with STiK and CAB.OVL

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

663. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ3uo.M9B@suse.modem.stud.uni-hannover.de>
Source record: 119533

In article <5qhmvc$i5@guide.muc.de>,
hwe@colin.muc.de (Herbert Wengatz) writes:
> Roger Cain (rcain@zetnet.co.uk) wrote:
>: On 11 Jul 1997 17:07:51, "Chris Hughes" wrote:
>
>: >Is it possible to get it on the Net, software Etc, all hints and tips
>: >welcome and will be passed on accordingly.
>
>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?
> Ummmm. You don't need really THAT much RAM for using an ST with
> the Web. - Even 512kb may be enough. - All the User needs, is the chance
> to mail and to get and receive Binaries, right.- Ooops, I forgot - WWW -
> right ? OK. WWW ist a different story. - I must admit I currently don't even know,
> wether there is a Web-Browser for the ST around.

And this precisely establishes the difference ! True, a 512k system should be enough
for mail and ftp, but running CAB (the web browser) requires a MB by itself, so
2 MB is the minimum to go for. And WWW is normally what is meant if someone asks
how to go Internet.

> Everything else can be easily done with an interactive account at your local
> ISP. Mail from there and download file from there with SZ/RZ (zmodem).
> To get your files, you have to ftp them first locally to your provider.
> And don't forget to delete them after you have downloaded them to your
> home! ;)

Well the guy asked for getting on the Net, not doing things with a terminal account.
There is a difference.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

664. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ3nz.M81@suse.modem.stud.uni-hannover.de>
Source record: 119534

In article <33d8b101.11604445@news.airtime.co.uk>,
!ynoT writes:

>>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
>>(Gerd Walter) wrote:
>>
>>Hey!
>>
>>We don't need STIK anymore I hope.
>
> maybe the translation didnt travel well.. But had I worked on STiK
> for many years for the good of the ATARI Community I would find that a
> little insulting?

At least. I wonder why I'm doing all that work to get PPP into STinG ...
certainly not for that guy.

Don't worry that I'd stop finishing the PPP part, though ;-) I'm getting
closer almost each day.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

665. Mega STe Vortex 386SX emulator for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Paolo <fov1186@iperbole.bologna.it>
Message-ID: <33CFEC54.A0B@iperbole.bologna.it>
Source record: 119535

Hardware emulator for Mega STe only . Add a board inside your Mega STe
and you can switch between the Atari and a 386SX PC . Runs Windows 3.1
and is highly compatible with DOS and Windows applications .

For sale at 75$ (including shipping cost)

Ciao

Paolo

666. Re: are ST and MEGA ST ROMs the same?

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ277.Lzw@suse.modem.stud.uni-hannover.de>
Source record: 119536

In article <1997Jul11.234023.31@mtroyal.ab.ca>,
ppospis@mtroyal.ab.ca writes:

> Does anyone if there are any differences between the ST and MEGA ST
> ROMs? I have installed a 2 chip 1.04 ROM set from a ST on a MEGA ST
> and the horizontal scrolling of windows now bombs on an illegal
> instruction.

If the machine had 6 ROM chips before, then you must solder a few jumpers
to tell the machine about the new configuration. Look out for soldering
pads on the board that say 256K/1M. 256k are the size of the 6 ROM chips,
the 1M is the larger size, of which only 2 are needed.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

667. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ1HH.LuD@suse.modem.stud.uni-hannover.de>
Source record: 119537

In article <5qc848$p7r@nntp02.primenet.com>,
pmorales@primenet.com (Pat & Anna) writes:
> On 12 Jul 1997 09:36:49, Peter Rottengatter wrote:
>
> >Well, it's not that TOS can't handle it, but PPP is a little tricky to implement.
> >On my case, I can tell why STinG's PPP is still not ready. STinG is such a young
> >package (8 months ago not a single line of source code for STinG existed), that
> >some more things are still to do to get some generic package, so that PPP is a
> >bit in the background, but it's still progressing.
>
> Exciting news!
>
> Unfortunately, in my case, I haven't been very successful with the
> current STinG package. CAB and NEWSie both suffer "long" hangs which
> don't occur under STiK. Often times NEWSie downloads empty mail
> messages... I only get the header and a blank page.
>
> Any suggestions on which settings to look at or change would be much
> appreciated!

This is rarely a matter of settings, if you get data traffic done at all. If
you *can* surf the web with CAB, or sometimes manage to work with Newsie, than
problems with the TCP implementation is more likely. In fact my current version
still has a few problems with Newsie, which I think will be solved soon, but
CAB works without problems for quite some time already. Are you sure you got
the latest STinG version installed ? If your CAB.OVL is not V1.25 (Look under
CAB's 'About ...' menu entry) I'd strongly suggest to try this too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

668. Re: MINT.CNF w/CAB 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <848866EFC422538A.A13BABEC53A903D0.0308E5F13775AA57@library-proxy.airnews.net>
Source record: 119538

On 18 Jul 1997 13:01:56, Mario Becroft wrote:
>Jared Addington (jdaddin9@airmail.net) wrote:
>: Could someone that is running CAB 2 with MiNTnet, please email me your
>: MINT.CNF and some network applicable *.CON files. I can not seem to
>: get the two to work together with the CAB for MiNTnet v1.81 overlay.
>
>I'm not sure what you mean by "*.CON" files, but mint.cnf should not
>necessarily have anything to do with this.
>
The MiNT applications used to establish the connection use .conf
files, which show up as .con when using the 8 character file name
convention.

>I beleive some versions of CAB 2 had a bug which prevented them from
>working properly with the CAB-for-MiNTNet v1.81 overlay. This might be the
>cause of the problem.
>
I've heard of this bug, but I've also heard that the newer versions
of the demo no longer have the problem. However, it still crashes for
me.

>It would help if you would include a more detailed explanation of the
>problem. Also, it is important to know whether the problem really is with
>CAB 2 and the overlay, or does your network connection not work at all?
>(For example, can you use other network software without problems?)
>
Yes, my MiNT/Net set up has been working for about a year now with
little problems. All other applications and utilities function very
well whether it is MiNT or STiK(w Gluestik of course). It crashes,
before it even gets as far as to display the GEM window with the
message, 'Stack Frame Error' . CAB 2 works fine, however, with
previous versions of the overlay.

Curiously though, CAB for MiNTnet 1.81 works fine with CAB 1.5 for me.

-Jared

669. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Sysop@fortress.org.uk
Message-ID: <500_Sysop@fortress.org.uk>
Source record: 119539

> Anyone know of a way to make an STE running extendos see my 6 disk CD
> ROM jukebox as a single drive with each CD a directory instead of each
> CD a different drive. (due to severe Lack of drive letters)

Not possible paul, Each cdrom is infact a seperate device with it's own scsi
id. There is no way to combine these into one drive letter scsi does not let
you do this. The same way that you can't partition two hard
drives and have the space all on the 'c' drive.

Regards,
Kevin. (Sysop@fortress.org.uk)

--

670. Re: Atari PCF554 Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qosdc$9c3$1@roch.zetnet.co.uk>
Source record: 119540

```
On 18 Jul 1997 07:49:17, Tommy Oawe wrote:
>I picked up one of these drives recently but it had no power supply
>with it. Does anyone know the power specs? I think these drives were
>for use on both the ST and Atari ABC PC compatables but I'm not sure

Yes, quite standard. They just need +5v for logic and +12v for
motor/head actuator via the standard 4-pin power inlet.
```

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

671. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qovkv$2adm$1@news.inet.tele.dk>
Source record: 119541

On 17 Jul 1997 10:05:14, Gerd Walter wrote:
>In <33d8b101.11604445@news.airtime.co.uk> !ynoT wrote:
>
>>
>>>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
>>>(Gerd Walter) wrote:
>>>
>>>Hey!
>>>
>>>We don't need STIK anymore I hope.
>>

>Gerd

Do you say, that we need MagiC for the new CAB v.2.5 and PPP, or is
this something I don't understand.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

672. Atari ST Hardware/Software for Sale (Ohio/N.Kentucky/Indiana/PA area)

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: rja <rja@www.serve.com>
Message-ID: <EDJ5M1.9Mt@intruder.daytonoh.ncr.com>
Source record: 119542

I have a bunch of ST hardware and software (primarily older software)
that's basically just taking up some space right now. If anyone within
a reasonable distance from Dayton Ohio is interested in buying any or
all of it, send me an email at rja@www.serve.com ...

I don't have an exact list right now, but some of the stuff for sale:

-MegaSTe/4
-1040STf/2.5
-Spectre GCR (w/roms)
-Mouse Master
-some old hard drives
-bunch of software (primarily some old games, and misc
utilities/applications)

(sorry, no monitor though)

rob

(I may be selling the ST's, but still have my trusty ol' 800xl forever :-)

673. Imagecopy v4.1 upgrade released

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3820_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119585

Hi All,

I didn't see any announcement posted about Imagecopy v4.1 being released at
he beginning of this month so here are the details. Sounds good.

==========
stapplications/imagecopy #823, from j_hughes, 3498 chars, Jul 1 22:56 97

TITLE: New Features in Imagecopy 4.1

1. User interface

+ Support for the VA_START protocol. This allows images to be loaded into
an active version of Imagecopy when it is run from third-party desktops.
+ The ability to drag and drop images under MagiC and MultiTOS. Images
which are dragged onto layout and catalogue windows are added to the
page or catalogue.
+ The ability to iconify windows under MagiC, MultiTOS, or Geneva.
+ Imagecopy's menu window can be minimized using the full button (or
[Insert]). This toggles between the full size and a minimal size
containing just the menu bar.
+ Windows cam be closed while other images are being processed.
+ With AES 3.99 and greater (MagiC, MultiTOS, Geneva etc.), windows are not
topped except by a single mouse click. This allows images etc. to
be accessed from untopped windows.
+ Configurable keys for close window, next window, and previous window.
+ [F1] can be used to show or hide the menu window.
+ Imagecopy detects when it is autostarted from MagiC.
+ Imagecopy works in all video modes under MagiCMac.

2. Image formats

+ An option to save IMG images with VDI palette order. This is useful for
creating IMG files for programs that expect colours to be arranged in
this order (e.g. Thing or True Paint).
+ New readable image formats: APX blocks, XBM images, 320x200 XGA images.
+ The ability to read and write Huffman-compressed TIFFs. Imagecopy now
supports all baseline TIFF formats.

3. Printing

+ An option to adjust the printed page size. This allows images to be
printed to large-format (A3 etc.) printers which default to a smaller
page size.

+ When using the print-to-file option, page layout files which contain several images are saved into a single PRN file unless the page needs to be fed back for adjacent images (in which case two or more PRN files are created).
+ Support for old (pre-1983) Epson printers.

4. Copying

+ Imagecopy can use GEM routines for copying images. This allows images to be copied on systems which do not provide low-level LineA routines (e.g. MagiCMac or MagiC without NVDI).
+ An option to snapshot the top window on screen (contents or contents plus borders).

5. Catalogues

+ An option to collect catalogue images into a directory.
+ If you locate an image when updating a catalogue, Imagecopy automatically locates other images which have been moved to the same directory.
+ The ability to drag images from catalogue windows onto other catalogue or page windows. Under systems which support drag and drop it is also possible to drag catalogue files onto other application windows.
+ If a catalogue has not been given a file name, Imagecopy creates a default name from the catalogue's title.

6. General

+ Ability to load and save custom palettes for viewing or converting images.
+ Ability to load and save printer and system INF files.
+ If images are loaded into Imagecopy from the desktop or another application, holding down the [Shift] key displays a dialog which allows the images to be printed or converted (instead of viewed).
+ A slideshow image is unloaded before loading the next image if it is there is not enough memory to keep both images in memory.
+ [Clr/Home] toggles between displaying an image from the top-left and centring the image.

7. Bug fixes

+ All known bugs have been fixed.

Jeremy

==========
stapplications/imagecopy #824, from j_hughes, 718 chars, Jul 1 22:56 97

TITLE: Imagecopy 4.1 Prices

This is the current price list for Imagecopy 4.1. The full program is £10 cheaper than it was a year ago, and the upgrade from 4.0 to 4.1 is only £4.95 plus £1.25 p&p.

Imagecopy 4.1 £24.95
Imagecopy 4.1 PhotoCD £29.95

Upgrade from Imagecopy 4 £4.95
Upgrade from Imagecopy 2, 3, 3.5 £9.95
Upgrade from Imagecopy 1 £14.95

Postage and Packing £1.25

If you upgrade from Imagecopy 4 you don't need to return any disks. For other upgrades please return disk 1 (or disks 1 and 4 when upgrading from a PhotoCD version). To upgrade from a non-PhotoCD version to Imagecopy 4.1 PhotoCD add £5 to the prices given above.

Jeremy

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

674. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3823_AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119586

In a previous message sramirez@best.com said

s>
s>
s>
s> I am selling my Atari Mega ST2. The system was upgraded from 2 to 4
s> megabytes
s> of RAM about 3 years ago. I am asking $150 for the system.
s>
s> Here is what you get if you buy my system:
s>
s> Mega ST2 (w/4MB RAM) TOS 1.2
s> SM 124 Monochrome Monitor (No problems at all!)
s> Golden Image Hand Held Scanner W/Touch-Up software
s> 50 MB Hard Drive (Seagate ST157N)

Hmm, how much might you want for a copy of Calamus SL and Outline Art.

BTW, what version are they, and what modukles come with Calamus?

Cya!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

675. Re: 2-chip SIMMs for TT

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <5qmqu3gln1@news.gt.ca>
Source record: 119587

I replaced the 2-chip SIMMs with the 8-chip type and everything is running fine now. Thank you to those that sent e-mail and responded here.

The 4 megs of TT RAM I took out ended up to be 100ns chips. The 16 megs put in is 70ns, and things are 'peppier' now, helped somewhat with the release of Geneva 6 that I just installed.

<< Neil >>
nroughley@unix.dsoe.com

676. 040 Mac/MagiC mab4sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: nothere@ridgecrest.ca.us
Message-ID: <5qnd9ucv2@ash.ridgecrest.ca.us>
Source record: 119588

Before replying, check my real address below.

I am thinking about putting my Quadra 900 25mhz RC040 Mac up for sale. The logic board and powersupply are fine. I kind of hacked it together with a used case I purchased from some guy in NewYork. It's missing the front bezzels and is not to pretty. With the Afterburner and Nemesis installed in my Falcon, the Mac seems a little slow:). Actually it runs MagiC Mac pretty fast. I'm just testing the waters to see if many would be interested if I set it up with a minimun configuration for MagiC Mac. That would probably include an 80mb SCSI drive and 16mb of ram. I'll install System 7.5.5, but don't expect ANY other Mac software. If your drives are AHDI compatible, you can connect them right to the Mac and MagiC Mac has no problem reading them. The only bugger about this machine is that the serial port is not wired for hardware handshake, so if you plan to do a lot of data transfers over wire, you will have to mod the port (see Apple's info site for specs about this model). NetScrape worked fine. Keyboard, mouse and Lapis switch (lets the mac be connected to non-mac monitors) is included. There is lots of shareware that the machine runs fine, but I tried some new KP Bryce stuff and the machine basically pukes:). The logic board is about the same size as the TT/Falcons, and you "might" be able to hack it into a PC case. The powersupply is a different matter. It is about the size of two shoe boxes end to end:). It has upgraded video memory and can display 800*600 24bit color. I have MagiC Mac and NVDI for MagiC Mac as well, but we would have to do some dealing to get them included. I have some bench marks from Gembench somewhere showing how it performs. It will render a model over three times faster than my 32mhz Mighty Sonic Falcon with fast ram installed using Phoenix (definetly not included). Calamus and Papyrus work fine too. Anyway, if your interested, drop me a line. I don't want to set it up for nothing, so serious responses please.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

677. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qn57g$497$1@news.stortek.com>
Source record: 119589

In article <33CE0913.4B9B@erdw.ethz.ch>, bionda@erdw.ethz.ch wrote:
>Hi everybody!
>I recently aquired an Atari 1040STF (great computer!). I would like to
>know what are the diffrences between this model (1040STF) and 1040ST
>as well as 1040STE.

Quite a few differences. STF means ST+internal _F_loppy drive. STE means ST _E_nhanced. The STE is an enhanced STF with additional stuff like stereo DMA sound, stereo sound output ports, blitter chip (accelerates graphics), extended colour palette (4096 instead of 512), Standard SIMM memory sockets (up to 4Mb) and 2 extended joystick ports (hardly ever used).

>I am also looking for software for it, so if you know some net
>addresses where I can find freeware/software for it as well as the
>utilities to decompress them (especially .zoo, .lzh and .zip archives)

Take a look at the Quick FAQ (see my .sig). The main software FTPs are ftp://ftp.ibp.fr and http://www.umich.edu/~archive/atari/

on the umich one, there's a file called starters.tos or something like that, that is an auto-extracting archive containing stuff to decompress the other files.

>I would be very happy if you let me know.
>I tried some programs I found, but the most ones didn't work (Why?). I

Good question. Can you be more specific ? Which programs? what didn't work ?

>also saw many times stuff for Spectre. Is Spectre a Macintosh
>emulator? Where can I find it?

Yes. It's an old commercial program. It needs a special cartridge with mac ROMs and emulates something like a Mac Plus. It's quite hard to find and you'll only find it second hand.

>
>Thanks very much
>Davide

You're welcome

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

678. Re: MINT.CNF w/CAB 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <RQKOCTL@tos.pl.net>
Source record: 119590

Jared Addington (jdaddin9@airmail.net) wrote:
: Could someone that is running CAB 2 with MiNTnet, please email me your
: MINT.CNF and some network applicable *.CON files. I can not seem to
: get the two to work together with the CAB for MiNTnet v1.81 overlay.

I'm not sure what you mean by "*.CON" files, but mint.cnf should not
necessarily have anything to do with this.

I beleive some versions of CAB 2 had a bug which prevented them from
working properly with the CAB-for-MiNTNet v1.81 overlay. This might be the
cause of the problem.

It would help if you would include a more detailed explanation of the
problem. Also, it is important to know whether the problem really is with
CAB 2 and the overlay, or does your network connection not work at all?
(For example, can you use other network software without problems?)

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

679. ST News Disk Magazine

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Sean Smith <sls@demon.net>
Message-ID: <869213314.11335.0.nnrp-4.c1c3e11c@news.demon.co.uk>
Source record: 119591

Hi All

Does anyone know of a site on the net where I can get hold of All issues of ST News Disk magazine. I used to have all of them, but they seemed to have gone missing!

Can anyone help

Cheers

Sean Smith

680. Re: PPP-Connect and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: nothere@ridgecrest.ca.us
Message-ID: <5qnbmtcv1@ash.ridgecrest.ca.us>
Source record: 119592

On 17 Jul 1997 01:05:09, Alfred Radauer wrote:
>Hi!
>
>Just wanted to say that ASH has announced availability of a PPP software
>to connect to Internet providers called PPP-Connect wo. having to use MinT
>(don't know whether Magic is required).
>Together with it, a new CAB version (version 2.5) was released conatianing
>some exciting extra modules to download html pages together with all
>graphics etc, encryption hide tools (that let's you hide data in other
>data etc.). Another new programm released is a new deskto called JINEE
>that will run under Magic and has some exciting features.
>Updates for Artworx (to version 1.4) and Signum are also available.
>
>Alfred
>
>p.s.:
>In a local support newsgroup the question "when will we see news and mail
>software?" was ansowered by an ASH official with "hopefully soon".
>
>p.p.s.: I am not affiliated in any kind with ASH. Just wanted to inform
>you about the software news, as it seems that mayn German Atari "mausnet"
>want a secluded life with no or litle contact to users in the usenet :-(
>

That sounds nice, but until MagiC is corrected to where Afterburner and Hades
support is included, and upgrades are made available in a timely manner around
the word, this is not much news:(. Sorry.

Mike

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

681. Re: Trying to setup Mintnet (ST<->PC)

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-1807970927190001@47.85.0.99>
Source record: 119593

In article <Pine.BSI.3.95.970715125825.23970A-100000@usr05.primenet.com>,
Katherine L Ellis <kellis@primenet.com> wrote:

> On Tue, 15 Jul 1997, Gerry O'Rourke wrote:
>
> >Hi
> >
> >
> >This is the entry from rc.net:-
> >
> >slattach -l 100.0.0.0 -r 100.0.0.1 -p ppp -s 19200 -t /dev/ttya
> >
>
> why don't you use pppd?

I will try, is it a separate package (ie. not in MiNTnet?)
>
> mine looks like : pppd ttya connect "" 10.0.0.2:10.0.0.1
> (local):(remote)
> BTW youneed to connect the computers at both ends, meaning running
> both scripts with slattach? I don't know, but with pppd I need to run
> it on both machine.

I have little information on how things work on the PC end (Win 95 help
files are not technical). I just set up a direct connection & the PC waits
for a connection on the serial port.

Maybe the Win 95 version of PPP is not compatible with the ST version ?

I have a second STFM, with no hard drive, I may try setting up MiNTnet on
it & connection ST<->ST.

--
Gerry O'Rourke
Materials Engineering
Nortel (Ireland) Ltd
E-mail gigxr01@nt.com

682. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Sam Ramirez <sramirez@best.com>
Message-ID: <33CF443F.A04B1AC7@best.com>
Source record: 119594
Body handling: HTML body converted to readable text

Alan Martin wrote:

In a previous message sramirez@best.com said

s>

s>

s>

s> I am selling my Atari Mega ST2. The system was upgraded from
2 to 4

s> megabytes

s> of RAM about 3 years ago. I am asking $150 for the system.

s>

s> Here is what you get if you buy my system:

s>

s> Mega ST2 (w/4MB RAM) TOS 1.2

s> SM 124 Monochrome Monitor (No problems at all!)

s> Golden Image Hand Held Scanner W/Touch-Up software

s> 50 MB Hard Drive (Seagate ST157N)

Hmm, how much might you want for a copy of Calamus SL and Outline Art.

BTW, what version are they, and what modukles come with Calamus?

Cya!

--

Humm, I'd probably want about $50 bucks for both. I really want to sell
the machine so that's why I just threw everything in for one price.

Later,

Sam

683. Re: Hard drive help !!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33CF193E.64F8@ooc.de>
Source record: 119595

Sven Persson wrote:

> really stinks. I suggest you download a demoversion of Uwe Seimets
> "HDDriver". The demoversion is a bit slow, but the real version is

It's slow when writing data, not when reading. Otherwise nobody would
see that it is considerably faster than HDX and some other drivers,
especially with Falcon SCSI and ST/STE ACSI (with the "Fast ACSI" option
enabled.
The README coming with the demo version gives more information about the
demo's restrictions.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

684. Atari 1040 ST, Iomega Zipdrive, Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Cristian Lucas <clucas@cano.com.ar>
Message-ID: <869230297.6993@dejanews.com>
Source record: 119596

Hello!

I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040 ST, any chance? would a SCSI ZipDrive do any better? Directions on how to connect a Hard Drive (preferably IDE) would be very welcome too.

Thanks in advance.

Cristian Lucas
Buenos Aires, Argentina

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

685. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5qo4m0sbj1@cti01.citenet.net>
Source record: 119597

On 18 Jul 1997 10:30:21, Erik Hall wrote:
>Please, No HTML code in news.
>
>/Erik

Sounds to me the original poster "upgraded" to windooze,
which nowadays _DEFAULTS_ to HTML messages since IE 4.0.

Of course, I could say the same of people using accented
with the "quoted-printable" format, which makes a really
horrible mess when viewed. Couldn't they just use 8-bit?

..with my GDOS ISO-8859-1 font in Newsie! ;-)

Here's a bit from my font's docs:
***
Latin-1 Replacement GDOS Font version 1.06
(c)1997 by Martin-Eric Racine 6-MAY-1997

MIME headers for e-mail/newpost
==========
Test string as SGML: Bélier

MS-DOS: Atari System Font

Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit

Test string: B&#65533;lier

8-Bit: Remapped Atari. (eg: this font!)

Mime-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit

Test string: B&#65533;lier

Word Pad: Accents as Hex Strings. Useless!

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Test String: B=E9lier

```
================ End of File ================

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
---------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---------------------------------------------------------------
```

686. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <5qngjt$rrr@newstoo.ericsson.se>
Source record: 119598

Please, No HTML code in news.

/Erik

687. What is the latest version of "MUSICOM" from Compo?

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <EDItrr.EF8@freenet.victoria.bc.ca>
Source record: 119599

I have a few questions that I hope someone can answer.
Is there an upgrade to MUSICOM,version 1 by Compo Sofware?
Do they have a web page or e-mail address?I tried calling their
number and a message came up saying that the office was closed.I'll
try again today.
The recording quality seems pretty good and I was wondering if it would
be possable to master a CD with it.
Has anyone had any experience with this program?
Thanks
--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

688. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qoiqa$5up$1@roch.zetnet.co.uk>
Source record: 119600

On 18 Jul 1997 15:19:18, Wade Johnson wrote:

>Then what's the difference, if any, between an STf and an STfm?

A TV "m"odulator.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

689. Atari wanted..

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Nick <rastanick@hotmail.com>
Message-ID: <01bc9373$d70ff2c0$0c38a4c2@Symphony.ASPECTS.NET>
Source record: 119601

Hi I'm looking for a 4meg atari with b/w monitor and 'bout 120meg HD

Can anyone help?

Nick

690. Re: PPP-Connect and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Mille Babic <mille@tripnet.se>
Message-ID: <5qon8c$r1p@minox.tripnet.se>
Source record: 119602

Hi!
Alfred Radauer wrote in article <5qjr45$782@cantine.wu-wien.ac.at>...
>Hi!
>
>Just wanted to say that ASH has announced availability of a PPP software
>to connect to Internet providers called PPP-Connect wo. having to use
MinT
>(don't know whether Magic is required).
>Together with it, a new CAB version (version 2.5) was released
conatianing
>some exciting extra modules to download html pages together with all
>graphics etc, encryption hide tools (that let's you hide data in other
>data etc.). Another new programm released is a new deskto called JINEE
>that will run under Magic and has some exciting features.
>Updates for Artworx (to version 1.4) and Signum are also available.
>
>Alfred
>
>p.s.:
>In a local support newsgroup the question "when will we see news and mail
>software?" was ansowered by an ASH official with "hopefully soon".
>
>p.p.s.: I am not affiliated in any kind with ASH. Just wanted to inform
>you about the software news, as it seems that mayn German Atari "mausnet"
>want a secluded life with no or litle contact to users in the usenet :-(
>

You can read about CAB v2.5 and the Plugins at my webpage too, as well as A
Clauss Homepage:
http://www5.tripnet.se/~mille/english/cab.html
http://www.student.informatik.th-darmstadt.de/~aclauss/cab_e.html

Mille Babic

691. July 26 Atari Show: Vendors & Details

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Al Andalus <erasmus@atari.world>
Message-ID: <Pine.GSO.3.96.970718094854.7524A-100000@iglou2>
Source record: 119603
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

INFORMATION ON THE JULY 26TH MIST SHOW

(recently circulated by co-organizer Jeffrey G. Hammer)

Here is a partial list of MIST FEST IX vendors/user groups attending:

Nashville Atari user Group
Emulators, Inc (Derek Mihocka)
FMH Games
LCACE
ACORN.
LAG
ICD
It's All Relative.
Systems for Tomorrow
SCAT

Remember, because of the state of the Atari market in the U.S., this
may very well be the last great Atari Show in the U.S.

Location for MIST IX is the Post Road Community Center in southeastern
Indianapolis, halfway between Interstate Highways 70 and 74.

The location is south of Washington Street (U.S. 40) at 1313 South Post
Road.

Entry tickets are $1. Show hours: 10 a.m. to 3 p.m.

For details: Crossroads/MIST BBS U.S. = 317-535-1643
or csears at doe dot state dot in dot us

692. QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: david@forbidden-planet.org
Message-ID: <david-1807971053000001@gaxiola.vip.best.com>
Source record: 119604

Hi all,

There was some recent discussion of trying to load old versions of TOS using a ROM image. After someone mentioned a program called qtos, I decided to start searching the Internet for some trace of it. Eventually, in the umich archives, I managed to find a program called QuickTOS, written by the infamous Darek Mihocka. I grabbed it, read the enclosed docs and decided that this is what I was looking for.

I managed to "find" some old TOS ROM images lying around (1.0, 1.02, 1.04, 2.06) and started trying them one by one by renaming appropriate image TOS.IMG. When I launched QuickTOS, things looked okay, it gives a "Loading TOS.IMG..." message, but then things go wrong. For version 1.0, I get a garbled screen. For the other versions, I get four bombs and then get thrown back to my old GEM desktop.

I think, "Hey! Maybe these images are corrupt?" I go grab a copy of TOSDump and make a brand spankin' new image of my Atari's own ROMs (version 1.04). Unfortunately, when I run QuickTOS using this newly created image, I also bomb. My old crash reference states that four bombs is "illegal instruction." Hmmm... not too good.

I'm using a 1040STf. I added a clock chip beneith one of the ROMs, could that be interfering some how? Anybody use QuickTOS recently? Any clues as to what I could be doing wrong?

Thanks in advance,
--David
(:

693. Hello

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <869265062.17706.1.nnrp-6.9e982e3e@news.demon.co.uk>
Source record: 119605

I just thought I'd say I reading news again.
And have brought the turtles back with me.

Expect you spelling to get worse HAHAHAHAHAHAAH!

Ade!

694. VID.FLM

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: !ynoT
Message-ID: <33d093f7.12459353@news.airtime.co.uk>
Source record: 119606

Can anyone offer me one file taken using VIDI ST and one file taken using VIDEOMASTER
I am making a displayer to show animations from various sources.. I have the routines.. but no Video footage to test them, so a not too massive video file from the above packages is what I am after..

Please email me as soon as to arrange getting it..FANX:)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

695. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5qoihr$e1k$1@mark.ucdavis.edu>
Source record: 119607

mrktng.demon.co.uk wrote:
:
: It is not just Prog JPGs that it has difficulty with. Large JPG files
: (200K+) are ignored too. This is not acceptable as more and more large and
: Prog JPG files are being incorporated into Web designs. Even for off-line
: work!
:
: It also needs a built-in mailer and newsgroup reader aka Netscape. On a
: single floppy machine (STf) try getting it to run external modules via
: disk-swaps... doesn't work!
:
: No, as shareware it was fine but I won't spend on it. Sorry.

Of course, what you choose to spend your money on is your decision, but I think you are not being fair. You apparently have a small amount of RAM (CAB will load JPEGs until it runs out of free RAM, so a lack of free RAM is probably what is keeping the larger JPGs from loading) and no hard drive (otherwise, why are you trying to run external modules off of a floppy disk?), and yet you are demanding as much from CAB running on that system as you see in Netscape, which would never even give you the time of day on a system with so few resources.

Adding built-in e-mail and newsgroup browsing would just add to the size of the program, exacerbating the memory problems you are apparently already experiencing.

I think CAB does a marvelous job of doing what a web browser should do, while working within the limited confines of the computers we all own.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

696. Re: FS in North America

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: ara@umdsun2.umd.umich.edu
Message-ID: <33cf8abb.11104098@news.alt.net>
Source record: 119608

I tried emailing you, but my message was sent back to me. Can you try emailing me? Thanks.

Wade
ara@umdsun2.umd.umich.edu

697. Stacey Wanted!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: David Harper <Blue.Rovers@btinternet.com>
Message-ID: <01bc93bb$d2f0dfe0$c62d63c3@default>
Source record: 119609

Anyone got a Stacey in good condition, in UK. Good price paid.

698. fs: Atari 800 XL

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: salimk@nt.com
Message-ID: <5qodju$6l9@bcrkh13.bnr.ca>
Source record: 119610
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st

Posting for a friend:

Please send replies to johny@pipeline.com

Atari 800XL

Atari 1050 Floppy Drive

Atari 1010 Program Recorder

Atari 1027 Printer

Joysticks and Paddles

All with Power Supplies

Most of the items have manuals, orignal Boxes.

Everything is in excellent condition.

All for $130

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

699. Re: CPU 1 >> SCSI >> CPU2 ???

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5qonij$1ff7@frisky.la.platsol.com>
Source record: 119611

In article <5qcbc5$qo7@einstein.ebicom.net>,
Brian Roland <bjr@Edison.EbiCom.Net> wrote:
>Hi,
> I'm wondering if it is acceptable to put a SCSI host at both
>of ends of a SCSI chain. I.E. Make sure the two hosts are set to
>different SCSI ID's and put my Falcon on one end of the chain, and
>my Pentium box at the other? I've heard of a lot of people using
>Samplers and such that support SCSI on the other end of their Falcon or
>PC SCSI chain...so in theory, couldn't I do this with two computers as
>well?
> I have HD Driver..version 6.something, and I notice an option
>for SCSI arbitration. Is this something intended for using multiple
>hosts on one SCSI chain? If not, how about a description of what it
>does do, please.
> Finally, what is the latest version of HD Driver, and what
>advantages would it have over version 6?

Yes, you can do this, but you need additional software support if you
want to be able to share devices between the multiple hosts. SCSI bus
arbitration is only the first step, which prevents hosts from garbling
each other's communication on the SCSI bus. However, within the OS on
each host, you will have problems like e.g., the filesystem driver on each
machine caches disk data. So if one host modifies a shared disk, the
other host won't see the modification. When both hosts start concurrently
modifying disk data, they will very likely overwrite each other's
operations.

There are two possible solutions to this problem - smart drivers on each
host, that alert each other when they are making changes to shared resources.
Or, promiscuous drivers on each host, that listen to every transaction on
the bus. These drivers can then force their own host's caches to be updated
simultaneously with the actual bus operation. I think this approach is most
efficient, but very few non-Atari's can operate in promiscuous mode on SCSI.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my
email address constitutes your acceptance of these terms.

700. Re: Atari 1040 ST, Iomega Zipdrive, Hard Dr

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qoiqd$5up$2@roch.zetnet.co.uk>
Source record: 119612

On 18 Jul 1997 11:20:56, Cristian Lucas wrote:

>I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040 ST,
>any chance?

Nope! The parallel port is under-specified for this.

would a SCSI ZipDrive do any better?

MUCH better, many people have done this.

Directions on how to
>connect a Hard Drive (preferably IDE) would be very welcome too.

Forget it, Christian. There IS a way to connect to an STe but it is
expensive. Go for the SCSI connection like everybody else! :-)

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

701. FS ST games

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <5qonhu$mm5$3@macaw.cyberport.com>
Source record: 119613

email if interested

Jupiter Probe, shrinkwrapped... $5
Galaxy Force, new in box $5
Xenon, shrinkwrapped $5
Eliminator, new in box $5
Army Moves, new $5 (packaged in CD jewel case, craced case.
Hades Nebula, new $5, CD jewel case
P47 Thunderbolt, shrinkwrapped $5
Outcast, shrinkwrapped $5
Star Glider, open, complete $5
Star Glider II, open complete $7
F-15 Strike Eagle,open, complete $5
F-16 Combat Pilot, open, complete $5
F-29 Retaliator , complete $5
Populous 1 and 2, box #2, docs $7

ST Games, disks with docs $3 ea

Terror Pods, disk, manual
Shuffle puck Cafe, disk, manual
OIDS, disk, manual
Sierra Manhunter, 5 disks, docs
Gunship Apache simulator, complete
Chessmaster 2000, complete
Wayne Gretsky Hockey, complete
Brattacus docs only, bad disc
Advanced Dungeons and Dragons, Hillsfar and Heros of the Lance, docs, no box.
Bards Tale
I Ludicrus
Times of Lore
Ivanhoe
Legend of William Tell
Prince
Defender of the Crown
Bad Company
Iron Lord
ST Karate
Gauntlet, no docs
Dungeon Master, no docs
Empire
Dragons Breath
Kult
Leisure Suit Larry, Land of the Lounge Lizard
Gunship

Hitchhikers guide to the Galaxy
International Karate +
Typhoon Thompson, search for the Sea Child
Sword of Kadash
Two on Two Basketball
Soldier 2000
Alien Fires
Bride of the Robot
Artura
Galdregons Domain
Blood Money
TV sports Football
Space quest
F-40 Pursuit
STRYX
Thunder Blade
ST Road Raider
Sky Chase
Renegade
BattleTech
Battle chess
Roadwar Europa
Superstar Ice Hockey
James Bond license to Kill
SkyFox
The Running Man
Hostages

702. CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <497_SSweet@fortress.org.uk>
Source record: 119614

Whilst under caution Paul said to Officer All :~)
PB> Anyone know of a way to make an STE running extendos see my 6 disk CD
PB> ROM jukebox as a single drive with each CD a directory instead of each CD
PB> a different drive.

KevO the flash git has just plugged in a 7 Disk jobbie, ask him how he did it.

PB> (due to severe Lack of drive letters)

Really!!!!!!??????????, you've used 26 drive ID's??..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Best file compression around: "DEL *.*" = 100% Compression.
--

703. FS Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <5qonc7$mm5$2@macaw.cyberport.com>
Source record: 119615

```
Falcon 030, clean with original box and manuals and software.
lots of extra software.(falcon specific)
also includes Wiztronics Ram card with 16 meg simm. $600
```

704. FS: Spectre GCR w/ROMS & System 6.07 $50

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1807971301150001@i454.oro.net>
Source record: 119616

$50 plus freight. Spectre GCR with 128k Apple Roms, Spectre 3.0 software,
Original box and manual. Includes 10 disk set of System 6.07.

Tom

705. CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: mrktng.demon.co.uk
Message-ID: <869250327.8777.2.nnrp-6.9e98be98@news.demon.co.uk>
Source record: 119617

Yes, I have tried the demo and if the full version CANNOT cope with Progressive JPGs then it is not an option as a commercial product.

It is not just Prog JPGs that it has difficulty with. Large JPG files (200K+) are ignored too. This is not acceptable as more and more large and Prog JPG files are being incorporated into Web designs. Even for off-line work!

It also needs a built-in mailer and newsgroup reader aka Netscape. On a single floppy machine (STf) try getting it to run external modules via disk-swaps... doesn't work!

No, as shareware it was fine but I won't spend on it. Sorry.

Mark

100550.3170@compuserve.com

706. Two Atari 1040ST Systems for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Randall Abel <rabel1@dsp.net>
Message-ID: <Pine.LNX.3.91.970718180338.16924D-100000@dsp.net>
Source record: 119618
Cross-posted to: ba.market.computers,ba.marketplace.computers,comp.sys.atari.st

```
Atari 1040st Mono System

+ 1 meg computer
+ SM124 High Resolution monochrome monitor
+ mouse
+ cables
+ some software and manuals.

$90
------------------------------------------------------------------------
Atari 1040st System

+ 1 meg computer
+ 20MEG External SCSI Supra Hard Drive
+ SM1224 Color monitor.
+ mouse
+ cables
+ printer cable
+ software and manuals.

System in original box.

Has some games, C compiler & manual, etc.

$150 for the system

Please email rabel1@dsp.com or call Randy (408) 356-9405 if interested.
(Local buyers only please - San Jose, CA area)
```

707. Atari PCF554 Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: tommy.oawe@bbs.trideja.com
Message-ID: <869212157@bbs.trideja.com>
Source record: 119619

I picked up one of these drives recently but it had no power supply
with it. Does anyone know the power specs? I think these drives were
for use on both the ST and Atari ABC PC compatables but I'm not sure

708. AutoView Updated

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: !ynoT
Message-ID: <33d168d2.1412883@news.airtime.co.uk>
Source record: 119620

This prg has been updated.....here follows the PRG Read_me

STOSSER Software 1997 Programmed by Tony Greenwood,
http://www.airtime.co.uk/users/stosser

AUTOVIEW

Should Work on All TOS Versions capable of ATARI Low rez
Boots from low or medium, or Auto Folder
Works on PC Using Pacifist
Can be installed as an APPLication
Sound support if Needed, Chip or Sampled,
Supports Packed Animations, Packed Music
It is FREEWARE
Fully configurable from well documented .cfg file, Paths ect

The object of this little program is to allow the Auto viewing of
Cyber SEQ files (No File selector or messages about the prg ect)
An example would be an Intro to a program, make your SEQ and place
its filename in the AUTOVIEW.CFG and away you go..Not only will it
cleanly play your Animation.. but More,

CYBER.SEQ files pack down amazingly well, My program supports the
following ATARI Packers,
Atomik v3.5,
Ice v2.4,
Fire v2.2,
Automation v5.1,
Speed v2.0 or v3.0
Only tested on Ice v2.4 but excellent compresion...

In the fully documented AUTOVIEW.CFG you can set the Animation to
Loop or play once only,

You can set a Chip Music file to play, the following types of
Chip Music are supported,

1. Mad Max 11. Megatizer 21. Nexus
2. Count Zero 12. Synth Dream
3. Lap #1 13. Big Alec #2
4. Lap #2 14. Ben Daglish
5. Big Alec #1 15. Lary
6. Ninja Turtle 16. Reserved
7. Zound Dragger 17. Reserved
8. TAO (chip #1) 18. Lap (1 scanline)
9. Titan 19. TAO (digidrum)

10. LTK 20. TAO (chip #2)

The program automatically checks for a Falcon Computer and if
found then the Chip Music will NOT play as this can crash Falcons,
You can pack the chip music with any of the above packers,

You can set a Sampled sound to play instead of Chip Music,
In the AUTOVIEW.CFG you can set the Speed, Playback, Stereo and
lots of other Sample playing options,

A nifty Feature is the ability to set it to play CHIP and
SAMPLED Sound...If the program detects an STe or better, it will
play the SAMPLE, But if it detects a FM or less then it will play
the CHIP Music instead, (The FM or less could not handle the
Sampled sound)
The above means you can set the program and know the best machine
will get the best results....good or wot!

NOTE ** Do not pack sample files, They don't pack down well anyway

AUTOVIEW Stops and cleanly exits to the desktop (or next program in
the Auto Folder on pressing the spacebar,

The program has been fixed on compiling and therefore will NOT
NOT need to be fixed to run on TOS 206 or Falcon:) although it
may not like some falcons, I do not know?

You can now install AUTOVIEW as an APPLICATION, Simply highlight
the AUTOVIEW.PRG Then go to the desktop drop down menu...select
INSTALL APPLICATION and where appropriate at file name type SEQ,
Don't forget to save the desktop, then whenever you double click
on a CYBER.SEQ file it will be instantly displayed,

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

709. Re: Converting JPEGs

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <869250307.8777.0.nnrp-6.9e98be98@news.demon.co.uk>
Source record: 119621

On 1997-07-12 tom.derrick@acpu.com(TomDerrick) said:
>Newsgroups: comp.sys.atari.st
>ws96ag@badger.ac.brocku.ca (WOJCIECH.RICK SZERMINSKI) asked:
>W > I can't convert them to any other format, which I need to be
>W > able to load them into my DTP package for what I need to use
>W > them for. Does anyone know if there is an update JPEG driver
>W > to GEMVIEW, or have any other solution?
>Just the usual - ImageCopy 4.

If you have access to a PC then there is a freeware util from the JPG
Group's homepage that decompresses/compresses and generally poke's
about inside JPGs.

Here is the info file...

The Independent JPEG Group's JPEG software
==

This distribution contains MS-DOS executable copies of version 6 of the
Independent JPEG Group's free JPEG software. You are welcome to redistribut
this software and to use it for any purpose, subject to the conditions under
LEGAL ISSUES, below.

This software should run on any MS-DOS machine with DOS version 3 or later,
although we have not tested it with anything older than DOS 5. You can also
run it in a DOS window under Windows 3.x, and it should run under OS/2 as
well. A minimum of 450Kb of free conventional memory is recommended.
Extended or expanded memory is helpful; the more the better!

For usage instructions, see the file usage.doc. Useful information can also
be found in the JPEG FAQ (Frequently Asked Questions) article, posted
regularly in the Usenet newsgroups comp.graphics.misc and news.answers.

Please report any problems with this software to jpeg-info@uunet.uu.net.

LEGAL ISSUES
============

In plain English:

1. We don't promise that this software works. (But if you find any bugs,
please let us know!)
2. You can use this software for whatever you want. You don't have to pay u
3. You may not pretend that you wrote this software. If you use it in a
program, you must acknowledge somewhere in your documentation that
you've used the IJG code.

<snip>

SOURCE CODE
==========

The source code from which this software was generated is freely available.
The "official" archive site for the source code is ftp.uu.net (Internet
address 192.48.96.9). The most recent released version can always be found
there in directory graphics/jpeg. This particular version is archived as
graphics/jpeg/jpegsrc.v6.tar.gz. If you are on the Internet, you
can retrieve files from ftp.uu.net by standard anonymous FTP. If you don't
have FTP access, UUNET's archives are also available via UUCP; contact
help@uunet.uu.net for information on retrieving files that way.

You can also obtain the source in DOS-compatible "zip" archive format from
the SimTel archives (ftp.coast.net:/SimTel/msdos/graphics/), or on CompuServ
in the GRAPHSUPPORT forum (GO GRAPHSUP), library 12 "JPEG Tools". Note
these versions may sometimes lag behind the ftp.uu.net release.

Note that the user interface used here differs from the Unix-style user
interface found in the main IJG distribution. Source code for the DOS user
interface is in file jpegaltui.v6.tar.gz at ftp.uu.net.

You are welcome to use the source code in other JPEG-related programs.
The conditions for doing so may be found in LEGAL ISSUES, above.

The executables in this package were compiled using Microsoft C 6.00A.

The JPEG FAQ (Frequently Asked Questions) article is a useful source of
general information about JPEG. It is updated constantly and therefore
is not included in this distribution. The FAQ is posted every two weeks
to Usenet newsgroups comp.graphics.misc, news.answers, and other groups.
You can always obtain the latest version from the news.answers archive at
rtfm.mit.edu. By FTP, fetch /pub/usenet/news.answers/jpeg-faq/part1 and
../part2. If you don't have FTP, send e-mail to mail-server@rtfm.mit.edu
with body
send usenet/news.answers/jpeg-faq/part1
send usenet/news.answers/jpeg-faq/part2

Mark

100550.3170@compuserve.com

710. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33cfd6fe.732369@nntpserver.swip.net>
Source record: 119622

On Fri, 18 Jul 1997 18:25:27 GMT, mrktng.demon.co.uk wrote:

>It is not just Prog JPGs that it has difficulty with. Large JPG files
>(200K+) are ignored too. This is not acceptable as more and more large and

That is a pure memory problem and not a problem with CAB. How much
memory do you have in your machine ?

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

711. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: ara@umdsun2.umd.umich.edu
Message-ID: <33cf8941.10726151@news.alt.net>
Source record: 119623

>In article <33CE0913.4B9B@erdw.ethz.ch>, bionda@erdw.ethz.ch wrote:
>>Hi everybody!
>>I recently aquired an Atari 1040STF (great computer!). I would like to
>>know what are the diffrences between this model (1040STF) and 1040ST
>>as well as 1040STE.
>
>Quite a few differences. STF means ST+internal _F_loppy drive. STE means ST
>_E_nhanced. The STE is an enhanced STF with additional stuff like stereo DMA
>sound, stereo sound output ports, blitter chip (accelerates graphics),
>extended colour palette (4096 instead of 512), Standard SIMM memory sockets
>(up to 4Mb) and 2 extended joystick ports (hardly ever used).

Then what's the difference, if any, between an STf and an STfm?

Wade

712. Re: July 26 Atari Show: Vendors & Details

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: ziggy29@netgate.net
Message-ID: <ziggy29-ya02408000R1807971619040001@nntp.netgate.net>
Source record: 119624
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.GSO.3.96.970718094854.7524A-100000@iglou2>, Al Andalus
<erasmus@atari.world> wrote:

>
> INFORMATION ON THE JULY 26TH MIST SHOW
>
> (recently circulated by co-organizer Jeffrey G. Hammer)
>
> Here is a partial list of MIST FEST IX vendors/user groups attending:

[snip]

> Remember, because of the state of the Atari market in the U.S., this
> may very well be the last great Atari Show in the U.S.

Oh, sure. Wouldn't it be more appropriate, perhaps, to do it in
Sunnyvale? (hint hint)

Oh well.

--
Tim Irvin, ziggy29@netgate.net ::: http://www.netgate.net/~ziggy29/
Now coming at ya from our new house...
Virtual Tour: http://www.netgate.net/~ziggy29/hometour.html

713. Bloodwych and PaCifiST - can anyone get it work

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Grings <bnr4065@iol.ie>
Message-ID: <01bc93c4$035c8780$LocalHost@bnr4065.iol.ie>
Source record: 119625
Cross-posted to: comp.emulators.misc,comp.sys.atari.st

Just wondering if anyone has been able to get Bloodwych to work under
PaCifiST. I've tried everything I can think of but haven't had any luck.
The game is protected by Rob Northern (ah yes, one of the rewards for
actually paying for the game...) which seems to rely on the a Sector of
Track 0 having a checksum error. The game works okay on the ST.
Does anyone have any idea if it is possible to get it to work with PaCifiST
short of hacking the whole program?
Any comment welcome since I'd really like to play again.
==
= = =
= KS Grings, = KS_Grings@hotmail.com =
= Riverside, = =
= GALWAY, = =
= Republic of Ireland. = =
= = =
==

714. FS: Atari TT (US)

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <33cff72c.6143011@netnews.worldnet.att.net>
Source record: 119626

Wifes expecting and am trying to make some room for our
first child, (loosing my computer room), so clearing out some of my
Atari computer stuff...

Prices firm, but will consider all reasonable offers
Conbinations perfered.

Terms: Money order or personnel checks after being held till clearing.
Shipping charges additional.

Questions/offers E-mail to mike.harvey@worldnet.att.net
or call evenings PST to (619) 575-1358
Shipping from: San Diego CA
- -

Atari TT 2 megs ST ram/ 4 megs TT ram
400+ meg HD (Upgraded HD on Atari Warehouse clearance TT.)
$300.00

Cannon IX-12 with Navarone adaptor for ST
Grayscale sheetfed scanner
Works Great with Atari Laser as a copier also
Can include the scanner driver for ST Fax if needed.
$80.00 (Note: this is very heavy, shipping will be expensive)

Golden Image hand scanner with Migraph Touchup
$35.00

Future GTS-100X 3.5 inch double sided floppy drive for a ST/Mega
Much better built then Atari's SF-314
$30.00

Chinon 1X SCSI CD-ROM drive mech (internal type/no cases)
I purchased a whole dealers lot of these and need
to sell off a few. Works with Extendos as confirmed by the
programmer. With 1 caddy, $9.00 each (4 available)

Calamus SL
Purchased used, but I desided I just don't have
the time to learn this powerful program and will stick
with Pagestream. $50.00

715. FS: Ultimate Atari St System!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: towad@aol.com
Message-ID: <19970718232500.TAA13287@ladder02.news.aol.com>
Source record: 119627

```
Atari system includes:

Hardware:
Atari 1040STe (in box)
SC1224 Color Monitor (in box)
Golden Image External Disk Drive
2 Joysticks
no mouse (not necessary, but recommended)
all necessary cables & connectors

Games:
* indicates in box
@ indicate with manual
Red Storm Rising (based on the Clancy book)*@
BattleHawks 1942 by Lucasfilm*@
Gold Rush (greatest RPG ever, and animated, too!)*@
Flight Simulator II*@
Clue, Master Detective (based on the board game)*@
Hardball By Accolade (I'm sure you've heard of this gem)*@
Their Finest Hour - The Battle of Britian by Lucasfilm*@
Shuttle - The Space Flight Simulator*@
Risk (based on the board game)*@
ST-Pool*@
Scrabble@
Backgammon@
Silent Service@
Sublogic Scenery Disks*@

Educational:
* indicates in box
@ indicate with manual
Winnie the Pooh - In the 100 Acre Wood*@
Donald Duck's Playground*@
Speller Bee*@
Fraction Action*@
Decimal Dungeon*@
Mixed-Up Mother Goose*@

Applications:
* indicates in box
@ indicate with manual
The Cartographer*@
Antic Software*@
Publisher ST (high quality)*@
LDW Power Spreadsheet (very nice)*@
```

DEGAS - Design & Enertainment Graphic Arts System Elite*@

86 miscellaneous disks:
Most Disks of the Month, some commercial titles as well as some backups.

$200 + shipping obo

716. Re: Atari 1040 ST, Iomega Zipdrive, Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.LNX.3.95.970718142605.1664B-100000@dmapub.dma.org>
Source record: 119628

On Fri, 18 Jul 1997, Cristian Lucas wrote:

> Hello!
>
> I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040 ST,
> any chance? would a SCSI ZipDrive do any better? Directions on how to
> connect a Hard Drive (preferably IDE) would be very welcome too.
>
>
> Thanks in advance.
>
> Cristian Lucas
> Buenos Aires, Argentina

Sorry to inform you but you can't hook up the parallel version of this drive to your Atari and have it working. You need the external SCSI version along with the LINK II cartridge + appropiate drivers for it. If you haven't opened it up yet, I would suggest that you trade it in for a SCSI one.

> --------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet
>
>

-------- Richard Wegner --------
-------- richardw@dmapub.dma.org --------

717. Need information About 10

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <869231811@acpu.com>
Source record: 119629

Davide Bionda <bionda@erdw.ethz.ch> inquired:

B > I also saw many times stuff for Spectre. Is Spectre a
B > Macintosh emulator?

Yes.

B > Where can I find it?

It is a commercial hardware/software emulation. CeeJay Software in
Illinois, USA is selling them for $50 USD. They may not have a whole
lot of them. Spectre never ran System 7, iirc.

hth. "The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

718. Re: ATTACK!

Newsgroup: comp.sys.atari.st
Date: 1997-07-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDJ2vL.M35@suse.modem.stud.uni-hannover.de>
Source record: 119630

In article <URHOCBG@tos.pl.net>,
mb@tos.pl.net (Mario Becroft) writes:
> !ynoT wrote:
>
>: I see we are under attack...again :(
>
>: I feel sorry for the people that can't make kill files.... maybe
>: should be added to the faq (
>
> Well I don't have any problem making a killfile, but it doesn't help me
> much in this case. All the news comes down to me via UUCP, then my tin
> killfile takes effect when I read it. But it takes ages for these hundreds
> of spam articles to come down, and even longer for cnews to sort them all!
> I can put up with the odd spam post, but this is just impossible. Surely
> something can be done about it?

This was even worst, because it made Knews crash without any warning, and
it took some time to figure out that this was the reason.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

719. JAZ and Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: trax@cedep.com
Message-ID: <5qp1nj$2ji$2@wagner.videotron.net>
Source record: 119543

I just obtained HDDriver version 6 in the hope it could handle the Jaz drive: BEWARE! It can't disable the media copy protection. This has to be done on a PC.

Fortunately there are plenty of them around...

Stephen Angelini / trax@cedep.com

720. Re: ASH brings with PPP-Connect a new Inter

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: trax@cedep.com
Message-ID: <5qp1al$2ji$1@wagner.videotron.net>
Source record: 119544

```
On 15 Jul 1997 14:40:48, Gerd Walter wrote:
>Hey!
>
>We don't need STIK anymore I hope. The subject says what has happend.
>PPP-Connect is a short, easy to install internet routine with PPP and
>alternatively SLIP. It runs with the new CAB Version CAB 2.5.
>
>I will test the new software and tell you more.
>
>Have a look at: Http://members.aol.com/ashinfo for more informations.+
>
>
>
>
>Gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/mus/mu-wwwls.htm
>.
```

721. Re: Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970719004717152602@pwomar.demon.co.uk>
Source record: 119545

Martin-Eric Racine <q-funk@citenet.net> wrote:

> Of course, I could say the same of people using accented
> with the "quoted-printable" format, which makes a really
> horrible mess when viewed. Couldn't they just use 8-bit?

I trust that you mean 7-bit.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

722. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970719002748465718@ppp57.stud.th-darmstadt.de>
Source record: 119546

<mrktng.demon.co.uk> wrote:

> Yes, I have tried the demo and if the full version CANNOT cope with
> Progressive JPGs then it is not an option as a commercial product.

The full version does handle progressive JPEGs as well as the demo
version. CAB does not display these images as soon as the first few
bytes are downloaded, that's right. But these images are displayed.

> It is not just Prog JPGs that it has difficulty with. Large JPG files
> (200K+) are ignored too.

No these images are not ignored. You'll probably need more memory to
display them. Remember: JPEG images are compressed images, so a
file size of 200K could end up in an uncompressed image which can
easily need 2 MB - 3 MB of RAM (or even more).

> This is not acceptable as more and more large and
> Prog JPG files are being incorporated into Web designs. Even for off-line
> work!
> It also needs a built-in mailer and newsgroup reader aka Netscape. On a
> single floppy machine (STf) try getting it to run external modules via
> disk-swaps... doesn't work!

Sorry, but a 10-12 years old single floppy STf without harddisk is
really not the right machine to run modern software.
CAB will work on these machines but many features are missing.
To see all of CAB's features you should have a harddisk, a screen
resolution of at least 640x480 in 256 colours, NVDI 4 (with vector
fonts), a multitasking OS (like MagiC or N.AES) and at least 4MB
of free memory (this is all standard on a normal PC or Mac for
several years and even on ST this is not unusual).

--
Alexander

723. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5qq537hgr1@goliath.spirit.net.au>
Source record: 119547

On 15 Jul 1997 22:09:07, Eric Hays wrote:
>CAB 1.5 used to crash regularly with a number of URL's, and CAB 2.0 has
>reduced the number of crashes, but I still crash at certain pages. Case
>in point: http://www.hotmail.com
>
>I thought it might be useful to try to gather, as we once did with CAB's
>1.x, a list of sites that are consistently problematic, to see if we can
>isolate the problem (by the way, I also, apparently, am very good at
>crashing other browsers, including Netscape Navigator and Communicator).
>
>Another site I heard was a problem, and have been able to verify as being
>troublesome, is http://www.altavista.digital.com. When you try to go to
>the second page of your search, CAB redisplays the first page of search
>results. I'd heard this was because CAB has a limit on the number of
>characters in length a URL could be, but have no way to prove this.
>
>URL length is certainly not the problem with www.hotmail.com. Also,
>viewing the source of that page from another browser, I see nothing too
>unusual. There is a little tiny bit of java script to make text appear on
>the status bar, but that is certainly common enough these days. Plus,
>this page causes CAB to actually crash. I'm back to the desktop. I'm
>running CAB, STiK 1.12 and OVL 1.25 under Geneva rel. 4 on a Falcon.
>
>Anybody else having consistent problems?
>
>--

The problem I have found is not CAB but the ovl try the ovl 1.2 the
sites which crash on the 1.25 are fine with the 1.2 ovl I use cab 2.0a
Yahoo has a problem in education lists crashes after the first bit of
info. Swich to the older ovl works fine. The mail in the older ver ovl
however does not work correctly in cab2. ovl 1.25 works fine though.
>...
>: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
>: @ @ Internship & Career Center http://icc.ucdavis.edu :
>+-oOO-(_)-OOo---+
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au

Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

724. Re: identity of usenet bomber

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970719001240276 25@pwomar.demon.co.uk>
Source record: 119548

Daniel L. Dreibelbis <dreibel@idirect.com> wrote:

> It's speculated that he's targeted
> comp.sys.atari.st because of Rich Tietjiens, our own well-known
> spam-buster.

It's far more than speculation, the from line of the post reads as
follows: <old.salt@worldnet.att.net>, <MPXC63C@prodigy.com>,
<atari@teleport.com>, <ninyuhk@aol.com>, <vis@rhyolite.com>,
<jeremy@exit109.com>, <hannigan@shore.net>, <bs904@freenet.carleton.ca>,
<falk@rahul.net>, <hannigan@shore.net>, <capella@primenet.com>,
<dynasor@en.com>, <cthulhu@rlabs.com>
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

725. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d0973e.635042@nntpserver.swip.net>
Source record: 119549

On Thu, 17 Jul 1997 09:58:10 +0200, gerdw@wa.caeci.ol.ni.schule.de
(Gerd Walter) wrote:

>>>We don't need STIK anymore I hope.
>>
>>Why "I hope" ?? there is nothing wrong with STiK, it works perfect.
>
>Yes, that's right, but here in germany you can't found any provider
>with SLIP in the nearest surrounding. Therefore you have to pay very
>high telephone bills.

Why ?? Why havent you used the PPP-kit for Mint-Net ?? It has been
availible a long time.

>I have telephone bills every month about 100$. The only reason why it
>is so high is, that STIK doesn,t support PPP. With ppp-connect the

As i said. It is your own fault. There is a PPP-Kit availible for
Atari and has been for a long time.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

726. Re: Hello

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: !ynoT
Message-ID: <33d08bb1.107162@news.airtime.co.uk>
Source record: 119550

On Fri, 18 Jul 1997 22:31:02 GMT, ade@finitive.demon.co.uk (Ade)
wrote:

>I just thought I'd say I reading news again.

How are you reading news then ????

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

727. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: !ynoT
Message-ID: <33d290e4.1437905@news.airtime.co.uk>
Source record: 119551

On Fri, 18 Jul 1997 19:08:48 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>>: >Is it possible to get it on the Net, software Etc, all hints and tips
>>: >welcome and will be passed on accordingly.
>>
>>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?

>> Ummmm. You don't need really THAT much RAM for using an ST with

>And this precisely establishes the difference ! True, a 512k system should be enough
>for mail and ftp, but running CAB (the web browser) requires a MB by itself, so
>2 MB is the minimum to go for. And WWW is normally what is meant if someone asks
>how to go Internet.

And this is precisely why I didnt get on the net a couple of years
before I did and why a lot of ATARIans are still not on the net.. It
doesn't matter which way you cook it people.. you can go on the
internet with ONE MEG AND A FLOPPY SYSTEM you can use mail, irc, ftp
and news...with a one meg floppy system you can also go on the web..

It aint easy and I fully agree that more memory and a hd is a lot
better, But I can not understand why people are constantly putting
fellow ATARIains off getting on the net by telling them they need
more?... There are people out there with such a minimum system.. lets
stop putting them off.... You can do it with a ONE MEG.. that is one
hundred percent positivly sure..

All the software will work on a one meg... CAB I offered the option
that maybe an older version...simply because I used the original on a
one meg.. but others have since come forward and aksed why? when they
are using 1.5 on a one meg..

So lets try NOT to do what the atari magazines did.. lets tell people
YES you can get on the web with a minimum one meg and no hd.. but add
that its not easy and more memory and a floppy would be better.. I
think encouraging fellow ATARIans onto the net is better than
constantly telling them there setup isnt good enough...

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

728. Problems w/TT0330 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: claude@ime.net
Message-ID: <5qqje8llk1@news.ime.net>
Source record: 119552

When I am reading a news article and I used the mouse pointer and put it on the scroll bar or arrows for longer than one click, I can no longer select another article or have access to the drop down menus. The mouse pointer is still able to move around. The only way I have found to solve the problem is to reboot my TT.

Does anyone else have this problem. Any suggestions on how I could correct the problem would be appreciated.

Claude Bourgoin

729. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qqfslhbs1@news.inet.tele.dk>
Source record: 119553

On 19 Jul 1997 00:27:48, Alexander Clauss wrote:

>Sorry, but a 10-12 years old single floppy STf without harddisk is
>really not the right machine to run modern software.
>CAB will work on these machines but many features are missing.
>To see all of CAB's features you should have a harddisk, a screen
>resolution of at least 640x480 in 256 colours, NVDI 4 (with vector
>fonts), a multitasking OS (like MagiC or N.AES) and at least 4MB
>of free memory (this is all standard on a normal PC or Mac for
>several years and even on ST this is not unusual).
>
>--
>Alexander
>.
Hi Alexander,- is it true that I need MagiC to run CAB v.2.5 ?

I don't need multitasking,- don't like it is more correct.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

730. Re: Hello

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qqfsrhbs2@news.inet.tele.dk>
Source record: 119554

On 18 Jul 1997 22:31:02, Ade wrote:
>I just thought I'd say I reading news again.
>And have brought the turtles back with me.
>
>Expect you spelling to get worse HAHAHAHAHAHAAH!
>
>Ade!
>.
No problems,- my modem has a build in error correction ! ;-)

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

731. Re: ASH brings with PPP-Connect a new Internet Routine for ATAR

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.b7c1.2175@raukamp.dame.de>
Source record: 119555

DKENDALL schrieb am Mittwoch in COMP/SYS/ATARI/ST :

D> Interesting news...However, though my German skills are nigh on non-existent, my reading of
D> the ASH page suggests that PPP-Connect works only with MagiC. So those of us not using MagiC
D> shouldn't start celebrating just yet.

That would be a shame!!! :(
They should produce software for all Ataris and not just for "Their" Atarians :(
I hope someone in the near future will be taking more care of the Atari.

D> Doug Kendall
D> Madison, WI
D> dkendall@facstaff.wisc.edu
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

732. Re: Problems w/TT030 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5qqo6jlbh2@cti01.citenet.net>
Source record: 119556

On 19 Jul 1997 14:36:56, Claude Bourgoin wrote:
>When I am reading a news article and I used the mouse pointer and put
>it on the scroll bar or arrows for longer than one click, I can no
>longer select another article or have access to the drop down menus.
>The mouse pointer is still able to move around. The only way I have
>found to solve the problem is to reboot my TT.
>
>Does anyone else have this problem. Any suggestions on how I could
>correct the problem would be appreciated.
>
>Claude Bourgoin

Version 0.79 is beta. I *KNOW* it is found on on ibp.fr
(ex CNAM), but this was leaked out of the testing team.

There are many unusual things not yet resolved in 0.79;
better downgrade back to 0.78 until 0.80 is released.

ALL: those having problems reading the bit to Claude really
should get my ISO-8859-1 font on my page. Accents will
not show correctly, using US-ASCII. You should upgrade
to proper ISO 8bit charset and view using my compliant
font (or any other font/remapping of your Atari system
character-set that is ISO-8859-1 compliant).

Claude,

Si t'as d'autres probl�mes avec ton TT ou STiK, tu peux
me contacter par e-mail, pas de probl�me. Viens me voir
aux r�unions mensuelles du club MACAM Montr�al, si tu
est dans la r�gion, si tu pr�f�res.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---

733. Re: FS in North America

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: bt357@yfn.ysu.edu
Message-ID: <5qqokn$n9k@news.ysu.edu>
Source record: 119557

I'm interested in the 124 mono monitor you have for sale. I live in
Youngstown, Ohio. Where are you located?
Thanks
--
###

734. Srange formatting problem !

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <869332650_OASIS_@ping.be>
Source record: 119558

Hello,

I have a very strange formatting problem ... I have two drives one DD
and the other HD ... Each operation read/write/copy works perfectly
.. but it is now impossible for me to format any kind of floopy ...
on both drives and with any configuration .... with TOS desk, with
Neodesk desk and even with Kobold ....

The message I receive is the following:

"Check drive or insert a disk" ...

Please do not answer here as it's now very difficult for me to connect
to the news server ...

Thanks

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
----

735. Atari ST Hardware FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: tdrake1@umbc.edu
Message-ID: <5qqpdq$qr2@news.umbc.edu>
Source record: 119559

Have the following ST items for sale:

Mega ST2 with 4 meg RAM and blitter
detachable keyboard
mouse
power cord
TOS in ROM '89 ----------$80

SC1224 Color RGB monitor ----------$40
SM124 HiRes monochrome monitor ----------$30

Atari ST 1040STf 1-meg with mouse and power cord
External 3.5 inch drive with power supply and
connecting cable and an adapter for 15Khz multi-sync with 15 pin
connector and audio out ----------$50

Shipping extra.

Tom

--
-=-=-=

736. Re: fs: Atari 800XL system

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: dklugh@iwaynet.net
Message-ID: <5qr1op$t70$6@triglav.iwaynet.net>
Source record: 119560
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

eh? You got your re-post and response ass-backwards.

On 1997-07-14 dastar@crl.com(SamIsmail) said:
>atari.8bit WHEN ARE YOU GOING TO GIVE THIS UP!???? LOWER THE PRICE
>TO $30 SO YOU CAN FINALLY SELL THIS GOD DAMNED THING!

That's a little cheap,for a fully functional computer system.
(just needs a modem interface)

>S. Khan (salimk@nt.com) wrote:
>: Please send replies to johny@pipeline.com
>: Atari 800XL
>: Atari 1050 Floppy Drive
>: Atari 1010 Program Recorder
>: Atari 1027 Printer
>: Joysticks and Paddles
>: All with Power Supplies
>: Most of the items have manuals, orignal Boxes.
>: Everything is in excellent condition.
>: All for $130

Actually that sounds about right for the place I bought Atari stuff from.
XL/XE=$30
disk drive=$70
Leaving the rest costing a total of $30.

Net-Tamer V 1.09 - Test Drive

737. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970719210949124780 5@ppp02.stud.th-darmstadt.de>
Source record: 119561

Joergen Bak <prunus@post3.tele.dk> wrote:

> Do you say, that we need MagiC for the new CAB v.2.5 and PPP, or is
> this something I don't understand.

I'm not sure. I think you'll only need a multitasking OS (for
example MagiC, MagiC-PC, MagiC-Mac, N.AES/Mint or MultiTOS).

If you don't use multitasking you'll definitely need STiK or
STinG.

--
Alexander

738. Re: Problems w/TT030 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qr7qb$p87$1@roch.zetnet.co.uk>
Source record: 119562

On 19 Jul 1997 15:58:10, Martin-Eric Racine wrote:

>Version 0.79 is beta. I *KNOW* it is found on on ibp.fr
>(ex CNAM), but this was leaked out of the testing team.

John Rojewski has it available on his site too - perhaps it has
graduated to general release, Martin-Eric.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

739. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qri8k$2lok$1@news.inet.tele.dk>
Source record: 119563

On 18 Jul 1997 15:19:18, Wade Johnson wrote:
>

>
>Then what's the difference, if any, between an STf and an STfm?
>
> Wade

The STFM has a build in TV modulator, so you can connect it to a TV,
great for playing games, animations etc.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

740. Re: CoNnect Registration in North America?

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDL2ry.LL8@suse.modem.stud.uni-hannover.de>
Source record: 119564

```
In article <5qlfng$h0o$1@news2.xs4all.nl>,
allmidd@xs4all.nl (Johan Middendorp) writes:
>
> Funny thing is the author Wolfgang Wander rigth now seems to live in
> the US. (wwc@wizard.mit.edu). I just found out because I requested a
> new key and his mail was redirected. Unfortunately Connect95 does not
> have an English version (yet) but 2.46 is superb and certainly worth
> while.

That's not funny at all, Wolfgang is a physicist like me (high energy physics
in Wolfgang's case), who use to spend extended times outside their home country.
Just like I had an australian address for about a year.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

741. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDL2My.LJ3@suse.modem.stud.uni-hannover.de>
Source record: 119565

In article <HGRJEHUYUP@wa.caeci.ol.ni.schule.de>,
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) writes:
> In <33cc9b9f.1278818@nntpserver.swip.net> J Kock wrote:
>
>>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
>>(Gerd Walter) wrote:
>>
>>>We don't need STIK anymore I hope.
>>
>>Why "I hope" ?? there is nothing wrong with STiK, it works perfect.
>
> Yes, that's right, but here in germany you can't found any provider
> with SLIP in the nearest surrounding. Therefore you have to pay very
> high telephone bills.

Which is of course bullshit, which I can tell as I live right in the
middle of Germany. It's true that it's getting harder to find an ISP
that offers plain uncompressed SLIP, but it's probably rather easier,
than harder, than in the rest of the world.

This guy is talking about T-Online (German Telekom as ISP), who offered
only CSLIP, and only recently started migrating to PPP. Many people use
T-Online with STinG, which supports CSLIP for quite a while now.

>>>PPP-Connect is a short, easy to install internet routine with PPP and
>>>alternatively SLIP. It runs with the new CAB Version CAB 2.5.
>>
>>And can only be bought WITH the new CAB version. You cant by it
>>seperatly. At least not on ASH homepage.

And probably has a proprietary API, which makes it impossible to use
other Internet applications like telnet, mail, news, irc, etc. unless
they are made or distributed by ASH.

> I have telephone bills every month about 100$. The only reason why it
> is so high is, that STIK doesn,t support PPP. With ppp-connect the
> telephone bills will get under 30$ every month. therefoe it is no
> problem for me to buy PPP-Connect, MAGIC and CAB 2.5. After two
> month it will work rentable for me.

Fine, that it will for you, but a lot others are quite satisfied with
STiK or STinG, and for those it is offensive, or even insulting for
the programmers, to call their product obsolete, especially as it is
freeware, contrary to PPP-connect.

```
Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

742. Re: NEW STIK RELEASED ????

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5qrto5$28@nntp02.primenet.com>
Source record: 119566

On 18 Jul 1997 18:17:41, Peter Rottengatter wrote:
>This is rarely a matter of settings, if you get data traffic done at all. If
>you *can* surf the web with CAB, or sometimes manage to work with Newsie, than
>problems with the TCP implementation is more likely.

Thanks for the reply!

Yes, NEWSie is the big problem, here. The first time I tried CAB with
STinG, it felt quicker. The second time I tried it, I probably just
ran into a bogged down network. Not unusual, here. Then tried NEWSie
and figured I had a generic problem of some sort.

>Are you sure you got
>the latest STinG version installed ? If your CAB.OVL is not V1.25 (Look under
>CAB's 'About ...' menu entry) I'd strongly suggest to try this too.

Definitely up to date with the versions. I'm sure you're right, I
spend more time with NEWSie than CAB and that is really where my
problems lie.

Thanks for the candid reply. Your efforts are very much appreciated!

Pat

Pat & Anna
pmorales@primenet.com

743. Good home wanted for German ST mags (Ireland)

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: Grings <bnr4065@iol.ie>
Message-ID: <01bc9490$cb50c180$LocalHost@bnr4065.iol.ie>
Source record: 119567

Due to lack of space, I'd like to give my German ST magazines away. I only have around two dozen or so: 10 TOS Magazin, 7 ST Magazin, 7 ST Computer and 1 Atari PD Journal.
If anyone wants them please drop a line. BTW, you should be able read German since they do contain some useful articles and would be a shame if you could only look at the pictures!

==========
= = =
= KS Grings, = KS_Grings@hotmail.com =
= Riverside, = =
= GALWAY, = =
= Republic of Ireland. = =
= = =
==========

744. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc9462$40097a00$LocalHost@rambler>
Source record: 119568

Gerd Walter <gerdw@wa.caeci.ol.ni.schule.de> wrote in article
<HGRJEHVBUP@wa.caeci.ol.ni.schule.de>...
> In <33d8b101.11604445@news.airtime.co.uk> !ynoT wrote:
>
> >
> >>On Tue, 15 Jul 1997 14:40:48 +0200, gerdw@wa.caeci.ol.ni.schule.de
> >>(Gerd Walter) wrote:
> >>
> >>Hey!
> >>
> >>We don't need STIK anymore I hope.
> >
> > maybe the translation didnt travel well.. But had I worked on STiK
> >for many years for the good of the ATARI Community I would find that a
> >little insulting?
>
> Oh, I beg your pardon, I have great respect for the STIK-devellopers,
> but I'm very very frustrated that about 2 years the ppp or
> CSLIP-Version is announced and really nothing happens. Perhaps you have

I understand your frustration. :) There are PPP alternatives for the Atari
platform in the freeware/ shareware world. However, I look forward to your
review of the new software, as I like commercial products.

Let us know how it works, & how much is needed to install it.

Thanks. --->Paul

745. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: Centek <centek@technologist.com>
Message-ID: <01bc93f2$439f18c0$130844c3@default>
Source record: 119569

Kevin Osborne <Sysop@fortress.org.uk> a �crit dans l'article
<500_Sysop@fortress.org.uk>...
> > Anyone know of a way to make an STE running extendos see my 6 disk CD
> > ROM jukebox as a single drive with each CD a directory instead of each
> > CD a different drive. (due to severe Lack of drive letters)
>
> Not possible paul, Each cdrom is infact a seperate device with it's own
scsi
> id. There is no way to combine these into one drive letter scsi does not
let
> you do this. The same way that you can't partition two hard
> drives and have the space all on the 'c' drive.

these are just not scsi limitations but gemdos ones !!!!
under other file systems it's possible to have several drives
under the same letter ,even if it's not very useful :-))
regarding to the cdrom jukebox it depends on the model
number but usually it is ONE scsi ID because the cd's
are manipulated with particular scsi disposal commands
to validate one or another for use ......
(scsi commands MOVEMEDIUM (0xa5) ,
EXCHANGE MEDIUM (0xa6) and so on....)
how would you manage a 10CD nakamichi with only 7 ID's?
(and the 200 CD DENON ???)

Regards
DAVID
CENTEK@TECHNOLOGIST.COM
PHENIX@WRITEME.COM

746. FS: Hardware, Software, Books

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: ris@gnv.ifas.ufl.edu
Message-ID: <1997Jul19.190103.7617@tower>
Source record: 119570

For Sale:

Hardware (Includes power supply where applicable)

1040 STf $35
520 ST $20
520 STfm $25
SC 1224 Color Monitor $60
SM 124 Monochrome Monitor $60
(2) SF 314 Floppy drives $10
SX 212 Modem $10
GTS-100 Floppy drive 720K (Future Systems) $10
Kraft Joystick $ 5
Gemstick Joystick $ 5
Quickshot Joystick $ 7
Quickshot II Turbo Joystick $10
PC Ditto II (Avant-Garde Systems) card,
software, cables, manual, boxed
Gives PC capability to Atari $15
Stock Atari mouse $ 5

Freeware/Shareware/Magazineware

Blank diskettes (5) $ 2
Gradeplus - Grade and class management $ 2
ST Language - Basic $ 2
ST Writer V3.4 $ 2
ST Spell V2.8 $ 1
1st Word $ 2
STart Mag Jul 90 $ 2
Super Conductor - 16 track MIDI sequencer
Altertone - Alternate tunings via MIDI
Master Drummer - MIDI drum programming
MIDI Programming tips, Gilbert's Challenge
SAMPSYN - Sampling
ST-Log Dec 88 $ .50
Date Planner
Compute's Atari ST Dec 86 $1
NEOview - Display NEOchrome pictures
QuickFlip - Reversi game
Maze Master, ST-Graph, File Hider
Compute's Atari ST Feb 87 $ .50
Molly Scope - Graphics demo
FileLister, Desktop Clock
Mouse Editor - Custom cursors

SNAPSHOT - Screen capture, converts NEO & DEGAS pics
Extended Formatter - Disk formatting options
Pucture Puzzler - On screen jigsaw puzzles from NEO or DEGAS
Compute's Atari ST May 87 $ .50
Laser Chess, Desktop Notepad, Sprite Maker, File Finder
Directory Dump
Compute's Atari ST Jun 87 $ .50
Address Book, Turbo Save, NEO/DEGAS Slideshow, 5 Draw Poker,
Word Search, Puzzle Maker
Compute's Atari ST Aug 87 $1
Personal Calendar, File Viewer, Nodemaster Chess
ART-ST (Drawing pgm)
Character Combat (Typing dexterity game)
Compute's Atari ST Oct 87 $ .50
SuperDOS Shell, States & Capitals, Memory Minder, Whirling Lines
3-D Edit (Draw & CAD pgm)
Compute's Atari ST Dec 87 $ .50
Sam & Ed Basketball, Personal Spelling Checker, Sound Editor
Desktop Printer Controller, 1-St Word file printer
Compute's Atari ST Apr 88 $ .50
Desktop Organizer, Canfield, Animator

Misc Diskettes (8 to 10) $4 for all
1ST Print, Doodle, Slide Show, Karma, Lunar Lander, Maze Maker
Atom Smasher, Trek Wars demo, Dots & Dashes, Box the Dragon
Bubble, Concentration, Icon2, Megaroids, Farm, Battleship
Solitaire, Arcsys, Zapenu, Gallery, Dynamo, Magic Story Book
Pro MIDI demo, Ecology, Worm War, Clowns & Balloons, Tower Toppler
Barbarian, Blaster, UnlZH, Arc, Cyborg, 3rd Reich, Star Struck
Cassette Labeler, Notator's MIDI, Populus II, Zany Golf II
Bolo, Star Glider, Blood Money, Sentinal, Speedball, Rookie
Pro-12 Sequencer, Pro Tennis, Lemmings II, Word Writer, Risk

Commercial Software: (Boxed with manuals, unless noted)

DEGAS Elite (Integral Solutions from Batteries Included) $10
Thunder (Batteries Included) - Writer's assistant $ 5
Teacher's Pet (Iliad Software) - Grading & student tracking $ 3
SST Super Sequencer (Sonus) [No Box] $ 5
Swift Calc ST (Timeworks) $ 3
Lombard Rally (Mandarin Software) $ 5
Mega Pack #1 (Star Soft Development) $ 7
Seconds Out
Formula 1 Grand Prix
Mouse Quest
Stock Market "the Game"
Final Command (UBI Soft) $ 5
Fast Lane (Artronic) $ 5
Express (Mirage Concepts) - Letter processor $ 3
Battletech: The Cresent Hawk's Inception $ 5
(Westwood Associates)

Copy II ST (Central Point) $ 3
Flight Simulator II (subLOGIC) with scenery disks $10
Boston Bomb Club (Silmarils) $ 4
Space Quest (Sienna On-Line) $ 5
Hostage Rescue Mission (Mindscape) $ 5
Test Drive (Accolade) $ 5
Falcon F-16 Fighter Simulation (Spectrum Holobyte) $10
Falcon F-16 Operation Counterstrike - Mission disk $ 2
Star Wars (Broderbund) $10
Marble Madness (Electronic Arts) $ 5
Art Library I, II (ValueTIME) $ 3
Transputor (Actual Screenshots) - Brick game $ 3
Flash (????) - Dial up communications. $ 3

Commercial with no manual:

Road Raider (Mindscape) $ 2
Obliterator (Psygnosis) $ 2
Out Run (Sega) $ 2

Books:

The Essential Atari 520ST & 1040ST User's Guide $ 5
- Jerry Willis
(3) A Sourcebook for Atari LOGO $ 2
ST Basic Sourcebook $ 3
Basic Computer Games - David H. Ahl $ 2
Compute's Kids and the Atari $ 2
(2) The Atari ST Book - Ralph C. Turner $ 5
Atari ST Introduction to MIDI Programming $ 7
(3) Atari Owner's Manual $ 3

I have had some feelers from an earlier post, but no deals have
been closed. Until I actually sell off items, I will still take
offers for the whole lot. If you are interested in that,
get in touch with me straight away.

Or if you are interested grouping things into together into
lots, please email me at rdd@gnv.ifas.ufl.edu for pricing. I
will entertain European offers via something like International
money order or the equivalent.

Yours,

Dean Delker

747. FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-19 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D11FA7.A1F1E00A@coolsite.net>
Source record: 119571
Body handling: HTML body converted to readable text

Complete 1040STE system for sale.
Includes:

Colour stereo monitor
Small Hard Drive
Mouse
1040ste
14.4 USR modem
Midi Connectors
all connection cables
Various software including:Word Processors, BBS, games (Leisure Suite)
Monkey Island, racing, puzzels, and more!, virus, and anything else
you'd want.

Complete unit is in great condition and everything in working condition.

Serious inquiries please contact me directly thru e-mail at:
impulse@rogers.wave.ca

I live in South Western Ontario.

Best offer accepted.. money or trade.

I am looking for:
1 or 2 gig HD
Scanner (Colour flat bed)
Laser Printer
**** Only those of appropriate inquiries or offers will be contacted
****

Thanks

Complete
1040STE system for sale.

Includes:

Colour stereo monitor

Small Hard Drive

Mouse

1040ste

14.4 USR modem

Midi Connectors

all connection cables

Various software including:Word
Processors, BBS, games (Leisure Suite) Monkey Island, racing, puzzels,
and more!, virus, and anything else you'd want.

Complete unit is in great condition
and everything in working condition.

Serious inquiries please contact
me directly thru e-mail at:

impulse@rogers.wave.ca

I live in South Western Ontario.

Best offer accepted.. money or trade.

I am looking for:

1 or 2 gig HD

Scanner (Colour flat bed)

Laser Printer

**** Only those of appropriate
inquiries or offers will be contacted ****

Thanks

748. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: nothere@ridgecrest.ca.us
Message-ID: <5qsnq8obh1@ash.ridgecrest.ca.us>
Source record: 119481

On 18 Jul 1997 18:25:27, mrktng.demon.co.uk wrote:
>
>
>Yes, I have tried the demo and if the full version CANNOT cope with
>Progressive JPGs then it is not an option as a commercial product.
>
>It is not just Prog JPGs that it has difficulty with. Large JPG files
>(200K+) are ignored too. This is not acceptable as more and more large and
>Prog JPG files are being incorporated into Web designs. Even for off-line
>work!
>
>It also needs a built-in mailer and newsgroup reader aka Netscape. On a
>single floppy machine (STf) try getting it to run external modules via
>disk-swaps... doesn't work!
>
>No, as shareware it was fine but I won't spend on it. Sorry.
>
>Mark
>
>100550.3170@compuserve.com
>
>
>.

Running CAB from a single sided floppy STf? What a brave man!:)

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

749. Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d0c1c1.12491388@nntpserver.swip.net>
Source record: 119482

On Sat, 19 Jul 1997 00:47:17 +0100, Newsmaster@pwomar.demon.co.uk
(Paul Womar) wrote:

>Martin-Eric Racine <q-funk@citenet.net> wrote:
>
>> Of course, I could say the same of people using accented
>> with the "quoted-printable" format, which makes a really
>> horrible mess when viewed. Couldn't they just use 8-bit?
>
>I trust that you mean 7-bit.

But how would accents get across in 7-bit format? While it may suit
the English language, "umlaute" and accents are not included in 7-bit
character sets.

750. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d0c2c9.12755309@nntpserver.swip.net>
Source record: 119483

On Fri, 18 Jul 1997 18:25:27 GMT, mrktng.demon.co.uk wrote:

>Yes, I have tried the demo and if the full version CANNOT cope with
>Progressive JPGs then it is not an option as a commercial product.

Are Progressive JPEGs very widely used?

>It is not just Prog JPGs that it has difficulty with. Large JPG files
>(200K+) are ignored too. This is not acceptable as more and more large and
>Prog JPG files are being incorporated into Web designs. Even for off-line
>work!

�nd it's not just due to memory restraints? How silly!

>It also needs a built-in mailer and newsgroup reader aka Netscape. On a
>single floppy machine (STf) try getting it to run external modules via
>disk-swaps... doesn't work!

Mail and newsgroups is something I'd rather let separate programs
handle. I dislike the Netscape mailer and news readers and I don�t
want them eating memory. I use dedicated news programs and mailers on
all platforms.

>No, as shareware it was fine but I won't spend on it. Sorry.

I wonder how WebSpace/WenSuite will fare.
What I'd really like to see is realtime rendering of the pages. I have
no desire to sit around and wait for a page to be rendered and
downloaded. It's very annoying to sit online, having to wait for all
components of a page to be downloaded. Almost every other graphical
browser can handle that, save for CAB. Throw out the online Overlay
and implement internal TCP/IP support, so we won't have to wait.

751. ST screen resolutions and frequencies

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d0ca18.14626571@nntpserver.swip.net>
Source record: 119484

I have a question regarding the ST's screen resolutions and scan
rates.
I have an Amiga 1438S multisync (or bisync) monitor, which kan handle
both the usual 15 KHz RGB signal and 31 KHz VGA signals. Would this be
able to dispplay bth ST Low, Medium and High resolutions, providing a
suitable adapter is used?
What are the horizontal and vertical frequencies of ST High?

752. Votex-card and graphic boards

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <3828574b.1ac1.a2a6@raukamp.dame.de>
Source record: 119485

Hi,

I'm searching for some information about the Vortex 386SX-board for the
MegaSTE.
Does anyone know if it is possible to run the emulation on a CrazyDots2-VME-
graphic-board in colour?? Or ist just possible to run it in b/w in ST-high?
Anyone tried it ?
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

753. Re: ASH brings with PPP-Connect a new Internet Routine for ATAR

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.80c1.fc68@raukamp.dame.de>
Source record: 119486

PEROT schrieb am Freitag in COMP/SYS/ATARI/ST :

P> At least. I wonder why I'm doing all that work to get PPP into STinG ...
P> certainly not for that guy.

Don't stop working on STinG, please, we need a PPP-package for *every* Atari.
AFAIK the PPP-kit from ASH needs MagiC :(

P> Don't worry that I'd stop finishing the PPP part, though ;-) I'm getting
P> closer almost each day.

Great news :)

P> Cheers Peter
P> --
P> --
P> Peter Rottengatter perot@pallas.amp.uni-hannover.de
P> http://www.stud.uni-hannover.de/~perot
P> --
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

754. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <5qsqsgoil1@irk.zetnet.co.uk>
Source record: 119487

On 20 Jul 1997 04:43:59, TomHeroes wrote:
>Hello! New to this newsgroup. I have a question. Does anyone know how to
>transfer text files from the ST to the IBM? I have a bunch of files I
>would rather convert than retype if it is possible. Any help would be
>appreciated. Thanks!
>
>Tom Zjaba
>.
Hi Tom.
The simplest way to do this is to change the text files into ASCII.It
is easily done even with 1st word. Your IMB will then be able to read
them without problems as IBM compats can read ST formatted discs.

Pete.
pjsmith@zetnet.co.uk

Still waiting for Willie.!!!

755. Re: Problems w/TT030 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qsrog$8ao$1@news.inet.tele.dk>
Source record: 119488

On 19 Jul 1997 15:58:10, Martin-Eric Racine wrote:
>
>
>Version 0.79 is beta. I *KNOW* it is found on on ibp.fr
>(ex CNAM), but this was leaked out of the testing team.
>
>There are many unusual things not yet resolved in 0.79;
>better downgrade back to 0.78 until 0.80 is released.
>

Not true, - I got mine from John Rojewski's homepage.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

756. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5qsrop$8ao$2@news.inet.tele.dk>
Source record: 119489

On 19 Jul 1997 10:32:07, Malcolm Cooke wrote:
>
>
>The problem I have found is not CAB but the ovl try the ovl 1.2 the
>sites which crash on the 1.25 are fine with the 1.2 ovl I use cab 2.0a
>Yahoo has a problem in education lists crashes after the first bit of
>info. Swich to the older ovl works fine. The mail in the older ver ovl
>however does not work correctly in cab2. ovl 1.25 works fine though.
>Regards
>

I think you are right about the ovl, but how come I can only use ovl
v. 1.18, anything else is not working on my system. And teh mail in CAB
works fine with that ovl file. At last here.

I just tested ovl v. 1.25 this morning, it resolve the host, and then
nothing happen, it just sit there and wait. If I hit the ESC key for
some time (2 - 3 min.) CAB will crash and I'm on the desktop.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

757. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d1f616.409136@nntpserver.swip.net>
Source record: 119490

On Sat, 19 Jul 1997 20:37:46 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>Fine, that it will for you, but a lot others are quite satisfied with
>STiK or STinG, and for those it is offensive, or even insulting for
>the programmers, to call their product obsolete, especially as it is
>freeware, contrary to PPP-connect.

I fully agree with the above.

As i know both you and Dan are working hard to get PPP into both STiNG
and STiK i will continue using these marvelous softwares.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

758. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <G9MOCWC@tos.pl.net>
Source record: 119491

Joergen Bak (prunus@post3.tele.dk) wrote:
: Hi Alexander,- is it true that I need MagiC to run CAB v.2.5 ?

: I don't need multitasking,- don't like it is more correct.

You do not need MagiC to run CAB v2.5, at least not the current
betaversion (I use it under MiNT/N.AES). I can't see any possible reason
why CAB would be made to work only under MagiC, so I don't think this will
be a problem.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

759. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <Q9MOCWE@tos.pl.net>
Source record: 119492

mrktng.demon.co.uk wrote:

: Yes, I have tried the demo and if the full version CANNOT cope with
: Progressive JPGs then it is not an option as a commercial product.

Hmm, I don't know anything about progressive JPEGs.

: It is not just Prog JPGs that it has difficulty with. Large JPG files
: (200K+) are ignored too. This is not acceptable as more and more large and
: Prog JPG files are being incorporated into Web designs. Even for off-line
: work!

Well unfortunately there is nothing CAB can do about lack of memory - if
you don't have enough memory, you won't be able to view big pictures. The
problem will go away if you add more memory.

: It also needs a built-in mailer and newsgroup reader aka Netscape. On a

CAB is a WWW browser - not a mailer or a newsreader. I would prefer that
CAB remains this way. By the time a decent mailer and newsreader was added
to CAB, your complaints about memory and disc usage would be much worse!
When a want to look at the WWW I use CAB, when I want to look at my email
I use Pine and when I want to look at the news I use tin. There are
several disadvantages with integrating these: You end up with a huge
program that is bulky and inconvenient to use; the individual parts of the
program cannot easily be updated, etc.

: single floppy machine (STf) try getting it to run external modules via
: disk-swaps... doesn't work!

I think you are lucky that CAB works at all without a hard disc drive.

If you want Netscape, go ahead and get a huge hard disc drive, heaps of
memory, a hugely fast CPU...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

760. CAB and RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: al@london-calling.demon.co.uk
Message-ID: <869399544.736.0.nnrp-2.c2dea73f@news.demon.co.uk>
Source record: 119493

Greetings fellow Atarians!
I've a small prob (not major) with CAB.
I'm using v.1.5 and it seems to run ok
and accesses most sites on the Web. However,
as I'm using my STE 1040 (2meg, TOS 1.62)
without a hard drive, I wondered if I could
speed up the writing to my second drive where
my Cache folder is by using a RAM disk.

No joy, no matter what programme I used.
"STik not initialised - cannot read config"
is the message when I slect it from Desk meenu.

Any thoughts aanyone?
Much obliged
/|\
Al Ferrier
alferrier@mettav.demon.co.uk

761. ST game cheat program for over 100 games - FREEWARE/EMAILWARE

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: martin@pugh.prestel.co.uk
Message-ID: <5qt0nd$a5a$1@neptune.theplanet.co.uk>
Source record: 119494

I have made my program 'The Cheat Machine V3.00' for the Atari ST freeware/emailware . It allows you to cheat on over 100 games (both commercial and shareware) and it supports over 40 different program packers. It's also compatible with the excellent PaCifiST ST emulator, it's available for download here:-

http://www.geocities.com/SiliconValley/Vista/3468/stchtmac.zip

ABOUT THE CHEAT MACHINE:-

THE CHEAT MACHINE is a program that allows you to cheat on those games which you would otherwise not normally play. By simply selecting a program file and entering a few 8 character alphanumeric codes you can add new life to those games gathering dust in your disk box. The type of cheat is not just limited to the boring infinite lives, where ever possible I have made the cheats a lot more useful, infinite lives alone doesn't always make games more 'user friendly'! In fact some of the games featured have their own cheat modes which are put to shame!!

The following games are supported :-

AARON (ST REVIEW ISSUE 6)
ABOMBINABALL (ST FORMAT ISSUE 47)
ACE INVADERS (BUDGIE UK)
ALIEN BLOCKADE (ST USER JAN 1990)
AMMOTRACK (ST ACTION)
ANDROMEDA (ST USER NOV 1994 ISSUE 106)
ARKANOID 2 - REVENGE OF DOH (OCEAN) [SUMMER PACK]
ATTACK OF THE DANGEROUS ALIEN GUN TURRETS FROM JUPITER'S THIRD MOON
ASTEROIDS (ST USER AUG 1993)
AZARIAN (V0.87)
BALLS (ST FORMAT ISSUE 46)
BALLS (ST USER NOV 1992)
BALLZONE (ST FORMAT ISSUE 11)
BELLUM (ST FORMAT ISSUE 6)
BERT THE SQUIRT (BUDGIE UK)
BEYOND THE ICE PALACE (ELITE) [SUMMER PACK]
BLACK LAMP (FIREBIRD) [SUMMER PACK]
BLASTER (ST FORMAT ISSUE 65)
BLASTEROIDS (IMAGEWORKS)
BLOX 2.0 (ST USER SEP 1992 ISSUE 79)
BOING (ST USER SEP 1991)
BOMBUZAL (IMAGEWORKS) [POWER PACK]
BOMBJACK (ELITE) [POWER PACK]
BREAK IT (ST USER JUN 1992)

BREAKANOID V1.0 (ST FORMAT ISSUE 65)
BUGGY BOY (ELITE) [SUMMER PACK]
CENTIPEDE (ST FORMAT ISSUE 43)
CHOPPER X (MASTERTRONIC) [SUMMER PACK]
COLOUR CLASH (ST FORMAT ISSUE 48)
COMBAT (ST USER OCT 1994)
CRITICAL MASS (ST REVIEW ISSUE 17)
CYBERNETIX (ST FORMAT ISSUE 40)
CYBERSNAKE (ST USER SEP 1992 ISSUE 79)
DALEKS (ST USER JAN 1991 ISSUE 59)
DARK PEARL (ST REVIEW ISSUE 20)
DEFENDER OF THE CROWN (ORIGINAL RELEASE VERSION)
DROID (ST FORMAT ISSUE 37)
DUCK DASH (ST USER MAY 1992)
EDDIE EDWARD'S SUPER SKI (MICROIDS) [SUMMER PACK]
ELIMINATOR (HEWSON)
ENTOMBED (ST FORMAT ISSUE 30)
ESCAPADE (ST USER JUL 1992)
FIRESTORM (ST FORMAT ISSUE 4)
GALAXIAN (ST FORMAT ISSUE 47)
GRAV (ST USER ISSUE ??)
GRAV 2 (ST FORMAT ISSUE 44)
HAPPY WORM (ST USER JUL 1991)
HAYWIRE (ST FORMAT ISSUE 67)
HERMAN (ST FORMAT ISSUE 63)
HOLOCAUST (ST FORMAT ISSUE 57)
INSECTROID (ST FORMAT ISSUE 44)
IKARI WARRIORS (ELITE) [SUMMER PACK]
JETPAC (ST FORMAT ISSUE 65)
LLAMATRON (ST FORMAT ISSUE 24)
MARBLE MADNESS (ELECTRONIC ARTS) [SUMMER PACK]
MEGAROIDS (ST/AMIGA FORMAT ISSUE 2 & ST FORMAT ISSUE 10)
MONEY SPINNER (BUDGIE UK)
NEBULUS (HEWSON)
NOBI RACING (ST FORMAT ISSUE 66 SUBSCRIBER DISK)
NOVA (ST FORMAT ISSUE 54 & ST USER JUL 1990 ISSUE 53)
POTHOLE 2 (ST FORMAT ISSUE 59)
PRENSORIUM (ST FORMAT ISSUE 51)
PUNT 2 (ST FORMAT ISSUE 50)
PURE LOGIC (ST USER AUG 1992)
PUSHOVER (ST USER SEP 1994)
PUZZMANIA (ST USER AUG 1991)
QUADRALIEN (LOGOTRON) [SUMMER PACK]
QUIZICAL (ST USER APR 1992)
RANARAMA (HEWSON) [ATARI EXPLORER DISK]
RAYOID (ST FORMAT ISSUE 46)
REAL GHOSTBUSTERS (DATA EAST)
RETURN TO GENESIS (FIREBIRD) [SUMMER PACK]
REVENGE OF THE MUTANT CAMELS (ST FORMAT ISSUE 31)
ROADWARS (MELBOURNE HOUSE) [SUMMER PACK]

ROBOTZ (ST FORMAT ISSUE 14 & NCE ISSUE 148)
ROCKFALL (ST USER ISSUE ??)
SECONDS OUT (TYNESOFT) [SUMMER PACK]
SHAPESHIFTERS SMALL DEMO (BUDGIE UK)
SIDEWINDER (MASTERTRONIC)
SKULLDIGGERY (NEXUS/ST ACTION)
SLUG (ST USER JUL 1992)
SNACMAN (ST FORMAT ISSUE 60)
SPACE INVADERS (ST USER DEC 1989)
SPOOKS (ST/AMIGA FORMAT ISSUE 5)
SQUISH (ST FORMAT ISSUE 49)
STARBALL (ST FORMAT ISSUE 64)
STARQUAKE (MANDARIN) [SUMMER PACK]
STOMP (ST FORMAT ISSUES 47 & 55)
STONE AGE DELUXE
SUPER BREAKOUT (ST USER AUG 1990)
TERMODROID (ST FORMAT ISSUE 59 SUBSCRIBER DISK)
TEST DRIVE (ACCOLADE) [SUMMER PACK]
THRUST (FIREBIRD) [SUMMER PACK]
THUNDERCATS (ELITE) [SUMMER PACK]
THUNDERSTRIKE (MILLENIUM)
THURG & MURG (ST REVIEW ISSUE 21)
TIME BANDIT V0.96 (MICRODEAL)
TRI HELI 2 (ST FORMAT ISSUE 57 & ST USER MAR 1994)
VIOLENCE (ST USER APR 1994 ISSUE 100)
VIOLENT DEATH (ST USER OCT 1994)
WELL 'ARD (ST FORMAT ISSUE 61)
WINGLORD (ST USER JULY 1994)
WIZBALL (OCEAN) [SUMMER PACK]
XENON (MELBOURNE HOUSE) [SUMMER PACK + POWER PACK]
ZAP (ST USER MAY 1992)
ZYNAPS (HEWSON)
ZYNAPS (HEWSON) [SUMMER PACK VERSION]

The following packers are supported (note: any of the games can be packed with any of these packers the cheat machine will recognise the packer used and take appropriate action) :-

4 PAK
ATOMIC PACKER V3.3/3.5
AUTOMATION PACKER V2.31/2.51/5.01
BRANCH ALWAYS PROGRAM PACKER V1.00
BYTEKILLER V1.7
DCSQUISH V1.4
ESCAPE PACK V2
FIRE PACKER V1.01/2.01
HAPPY COMPUTER PACKER
ICE PACKER V1.13/2.11/2.20/2.31/2.34/2.40
IVORY DRAGON PACKER V3 (SINGLE/MULTIPART)
JAM PACKER V1.0
JAM PACKER V3.0 (LZH/V2 ALGORITHMS)

JAM PACKER V4.0 (ICE/LZH/LZW/V2 ALGORITHMS)
JEK/LSD PACKER 1.2(d)
LSD COMPACTOR V1.0
PFX 1.13P
POMPEY PIRATES PACKER 1.5/1.9A
SPEEDPACKER V2.0
+ 9 other unidentified game loaders\packers

762. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qt1v1$5cf$1@roch.zetnet.co.uk>
Source record: 119495

On 20 Jul 1997 04:43:59, TomHeroes wrote:
>Hello! New to this newsgroup. I have a question. Does anyone know how to
>transfer text files from the ST to the IBM? I have a bunch of files I
>would rather convert than retype if it is possible. Any help would be
>appreciated. Thanks!

If you only have a few format a floppy to 720k ON THE PC anduse that.

If you have a lot get Ghostlink (an ST utility). Youcan then transfer
them over a null modem connection.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

763. Re: CAB and RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: !ynoT
Message-ID: <33d1fe5f.1186668@news.airtime.co.uk>
Source record: 119496

On Sun, 20 Jul 1997 11:52:24 GMT, al@london-calling.demon.co.uk (Al Ferrier) wrote:

>speed up the writing to my second drive where
>my Cache folder is by using a RAM disk.
>
>No joy, no matter what programme I used.
>"STik not initialised - cannot read config"
>is the message when I slect it from Desk meenu.

heres a guess.... your ramdisk is C ?.. then maybe CAB or STIK recognises C as a HD boot and looks there for stik.cfg ect,

try
1) rename your ram disk to D or soemthing.
or
2) copy your stick stuff onto the ram disk.. this should work, pretty sure it will :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

764. NVDI & CPX's

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <5qt6l3$1dc@lendl.cc.emory.edu>
Source record: 119497

Hi all,

I just installed the version 4.11 upgrade for NVDI & I'm having some problems. For a start Z-control no longer will load. I tried two different versions (.33 & .35 I believe. They are the versions available for ftp at umich & cnam). Both gave me huge numbers of bombs. No problem, I figured. I'll just install COPS which came with NVDI instead. This didn't work so well either as COPS needs WDIALOG.PRG in the auto folder & COPS won't recognize it when run in the folder (I tried various combinations & orders for my auto folder to no avail). So now my choices appear to be to use X-control which works fine but it's kind of a waste of the processing power of a falcon with Geneva or run WDIALOG.PRG then COPS from the desktop. This works but it's a lot of extra steps to access CPX's. Has anyone had any similar experiences or suggestions?

Thanks in advance,
David Klimchak
Composer & Performer

765. Will SF354 copy files to 720k DOS disk?

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: ChrisB@media.pa
Message-ID: <33dc388f.404727003@news.psu.edu>
Source record: 119498

I have a old 520ST which I havn't used in a few years, but I would like to copy over a few text files to my PC...but my problem seems to revolve around having a single-sided drive.

I've heard that I can format a HD disk at 720k in my PC and placing it in the ST to copy a file to....

I tried this and I get a "Disk is full" message on the ST...although it does write the name of the file....a zero-kb size file.

I also tried reformatting this disk in the ST (as single-sided..that's all I can do) and when I place it in the PC it gives a message that the diskette isn't formatted (would you like to format it now?)...as all my ST disks do in the PC also.

Is all of this because of the older single-sided drive? Do I need to get a double sided drive? Anything to do with TOS?

If so what is the model number of a double sided drive appropriate for a 520ST and where can I get one?

766. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: ChrisB@media.pa
Message-ID: <33dd38fc.404835950@news.psu.edu>
Source record: 119499

>On 20 Jul 1997 04:43:59, TomHeroes wrote:
>>Hello! New to this newsgroup. I have a question. Does anyone know how to
>>transfer text files from the ST to the IBM? I have a bunch of files I
>>would rather convert than retype if it is possible. Any help would be
>>appreciated. Thanks!
>
>If you only have a few format a floppy to 720k ON THE PC anduse that.
>
I'm also trying to copy some text files to my PC...but I'm having some
problems likely caused by the fact that I've got a single-sided ST
drive...please see my post below.

>If you have a lot get Ghostlink (an ST utility). Youcan then transfer
>them over a null modem connection.
>
I've got a chicken-and-egg problem here...I can only download stuff to
my PC...but I can't get it into my ST...because of the ST not being
able to read disks from the PC and vice-versa.

Is there an app like Ghostlink/Laplink which will run from the PC
without any extra software being needed to be loaded into the ST?

767. STing, Lan based Ataris and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <33D254A6.1AFB@erols.com>
Source record: 119500

Peter,

What is the best and easiest way to network a LAN port equipted Atari (TT, MegaSTe, Falcon) and a Macintosh with STing? Can the Atari Laser Printer be used for both machines?

Peter Ross

768. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <33D2554A.1E53@erols.com>
Source record: 119501

Does Spin20 or BigDOS 8 make it easier to access the CDs on the Jukebox?

Peter Ross

769. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970720193634534120@pwomar.demon.co.uk>
Source record: 119502

Iggy Drougge <optimus@canit.se> wrote:

> On Sat, 19 Jul 1997 00:47:17 +0100, Newsmaster@pwomar.demon.co.uk
> (Paul Womar) wrote:
> >I trust that you mean 7-bit.
>
> But how would accents get across in 7-bit format? While it may suit
> the English language, "umlaute" and accents are not included in 7-bit
> character sets.

The problem is that the high bit is often lost via Usenet as it was
intended only to be a 7-bit medium or the character will be interpreted
differently depening upon what software/computer is used.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

770. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: nothere@ridgecrest.ca.us
Message-ID: <5qtn6j$3ks$1@ash.ridgecrest.ca.us>
Source record: 119503

On 20 Jul 1997 01:55:02, Watch Indonesia! wrote:
>In <EDJ3nz.M81@suse.modem.stud.uni-hannover.de> wrote:
>
>
>>Don't worry that I'd stop finishing the PPP part, though ;-) I'm getting
>>closer almost each day.
>
>And we're still waiting for it, getting more unpatient almost each day!
>
>Alex
>
>
>
>--- pgp key on request ---
>.

Was there supposed to be a :) instead of a ! at the end of that sentence?
Gezz, it is not like you purchased these apps and were told that a ppp
connection was possible.
Show a little fu*%&ng respect for these programmers. I don't have the
foggy as to how they do what they do, and I respect them for that.
If the people that are upset because a "freePPP" is not available under TOS
there are always other machines.
If you really have a bitch, go to the advocacy group and air out your feeling
there. Sinclap will confort you, and the programmers don't have to put up with
the shit. They need feed back, not dogging.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

771. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970720203004227197@pwomar.demon.co.uk>
Source record: 119504

<ChrisB@media.pa> wrote:

> I've got a chicken-and-egg problem here...I can only download stuff to
> my PC...but I can't get it into my ST...because of the ST not being
> able to read disks from the PC and vice-versa.
>
> Is there an app like Ghostlink/Laplink which will run from the PC
> without any extra software being needed to be loaded into the ST?

If you have any terminal programme whatsoever than that shoudl be OK,
you can then just load up a terminal ont eh PC and do a standard X,Y or
Z modem transfter via a standard null-modem cable.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

772. FS: 7-20-97 (update)

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5qtpp2$6jt@legends.cet.com>
Source record: 119505

7-20-97 >>>>>> [][] ATARI Clearence SALE [][] <<<<<< 7-20-97

If it's not listed, it's been sold!

Item : Complete External Hard drive setup
Host Type: ICD Link
Megabytes: ~90mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $125 + shipping

I'll be happy to load the hard drive with shareware/pd software.

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : ATARI LAZER 'adapter' box. I can't remember what these are
called.
Comments: But they are the boxes that plug into the computer
and the lazer printer plugs into this box. Comes with the
Lazer printer cord. And 1 DMA cable (as it's built into the
box) This box also has a DMA pass-threw.

Item : 6 (?) MFM hard drive mechs.
Comments: I don't know what works, and what doesn't. They all did work
when I put them in the box, but I cannot test them at this
point.

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : ST Sound Digitizer
Comments: Made by Hippo, includes software and cartridge

Item : Video 1000-ST
Comments: Includes Cart and german (paper) docs. Screen rez enhancer (?)

Item : Video Key
Comments: Lets you hookup your atari to a TV

Item : Mouse Master
Comments: Lets you click over between a mouse and a joystick on 1 port
(usually 0)

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do)

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email! thanks

Internet: danbrown@cet.com

Thanks for your time!

((=====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((=====================================))((======================))

773. Re: Will SF354 copy files to 720k DOS disk?

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qu0t6ccp1@roch.zetnet.co.uk>
Source record: 119506

On 20 Jul 1997 16:11:32, ChrisB@media.pa wrote:
>
>Is all of this because of the older single-sided drive? Do I need to
>get a double sided drive? Anything to do with TOS?

Yes. The solution is to get the PC to format to 320Kb but I have heard
that some PCs refuse to recognise so small a capacity.

Alternatively you may be able to find an ST utility which will format
to PC standards. There are some around but I'm afraid I have forgotten
their names.

The root problem is that early TOS make a mistake in formatting drives
so they are not recognised by PCs. The work-arounds are:

Getting the PC to format the disc
Upgrading the ST TOS to one which gets the formatting right
Getting an ST utility which formats to the correct PC standard
Using Ghostlink to send the files to the PC over a null modem cable

>If so what is the model number of a double sided drive appropriate for
>a 520ST and where can I get one?

OR, most expensive of the lot, getting a 720K ST drive! Almost any one
will do but the other options are cheaper.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

774. Reconnecting with Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: "Stuart A. Lyster" <lyster@istar.ca>
Message-ID: <01bc9558$095d4760$e799bfcc@default>
Source record: 119507

A year ago I sold my Falcon030, with MagiC as the OS, and bought a Pentium150. I like the Pentium, but find Windows95 to be a wee bit flakey when compared to any TOS OS.

Can anyone fill me in on what has been happening with Atari in the last year? Things were fairly thin at this time last year when I sold the Falcon. Please respond either here in the group or to me through e-mail.

Particulary, what has been happening with CAB and STiK? Web browsing was a major reason I went with the Pentium. What are the new releases of software, either commercially or through the UMich FTP site? I may be the only person in the universe contemplating this, but I miss my Atari and might get back into it!

775. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: curis@drakkar.ens.fr
Message-ID: <5qu1qr$8bn$1@nef.ens.fr>
Source record: 119508

Bonsoir,

Dans l'article <199707201936353412O@pwomar.demon.co.uk>,
Paul Womar, <Newsmaster@pwomar.demon.co.uk> a écrit :

>The problem is that the high bit is often lost via Usenet as it was
>intended only to be a 7-bit medium or the character will be interpreted
>differently depening upon what software/computer is used.

That was historically true, but nowadays most of Usenet accepts the
8-bit transfer; everywhere, it is some software that sometimes lost the eighth
bit, because things like WWW and so on pass in 8-bit by the same way... I have
even read that for Usenet, the standard was now 8-bit coding, and only the
mail still doesn't always accept 8-bit.
This is at least the situation in Europa; may be things are different
in North America...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

776. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970720235703974375@pwomar.demon.co.uk>
Source record: 119509

Emmanuel Curis <curis@drakkar.ens.fr> wrote:

> Dans l'article <19970720193635341 20@pwomar.demon.co.uk>,
> Paul Womar, <Newsmaster@pwomar.demon.co.uk> a crit :
>
> The problem is that the high bit is often lost via Usenet as it was
> intended only to be a 7-bit medium or the character will be interpreted
> differently depening upon what software/computer is used.
>
> That was historically true, but nowadays most of Usenet accepts the
> 8-bit transfer;
> I have
> even read that for Usenet, the standard was now 8-bit coding, and only the
> mail still doesn't always accept 8-bit.

I didn't know that any standards had been set but yes MOST sites will preserve it now, sadly that doesn't mean all and is most likely to include the less well connected countries and that probably includes a lot that require the accented characters. The fact is that the 8-bit character sent from a DOS PC will be different on a Mac, different on a Windows PC, different on Atari etc.
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

777. Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: MB <gregbj@wave.co.nz>
Message-ID: <01bc955d$aef5c210$4dbf32ca@d200i2>
Source record: 119510

Hi, I have bought a 2Gb IDE drive, but after formatting with HDX (the only thing I have), it won't let me partition it, also, HDDriver V6 won't partition it, it has no idea what size the disk is. Please help! Urgent reply needed if I am going to need to send it back.

Mark (c/o gregbj@wave.co.nz)

778. Re: NVDI & CPX's

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5qu1pl$8q6$1@scanner.worldgate.com>
Source record: 119511

J David Klimchak <jklimch@curly.cc.emory.edu> wrote:
: Hi all,

: I just installed the version 4.11 upgrade for NVDI & I'm having some
: problems. For a start Z-control no longer will load. I tried two
: different versions (.33 & .35 I believe. They are the versions
: available for ftp at umich & cnam). Both gave me huge numbers of
: bombs.

At this very moment, I am using NVDI 4.11r6 and ZControl 0.24+ (I will go looking for the new versions though), with no problems, and have never had any. I cannot explain why you would have any problems.

: No problem, I figured. I'll just install COPS which came with
: NVDI instead. This didn't work so well either as COPS needs
: WDIALOG.PRG in the auto folder & COPS won't recognize it when run in
: the folder (I tried various combinations & orders for my auto folder
: to no avail).

I use COPS almost all the time (Usually, I only use ZControl when COPS doesn't suit my needs - such as ensuring that it works under certain circumstances), and all I can tell you is that if you have the memory, just install COPS as a desk accessory. I have no problems with COPS running as a program, but if you're having problems...

: So now my choices appear to be to use X-control which
: works fine but it's kind of a waste of the processing power of a
: falcon with Geneva or run WDIALOG.PRG then COPS from the desktop.
: This works but it's a lot of extra steps to access CPX's. Has anyone
: had any similar experiences or suggestions?

Your documentation should tell you where to place the WDIALOG file in your AUTO folder.

: Thanks in advance,
: David Klimchak
: Composer & Performer

Leslie

779. FS: Atari ST1040F system - $100

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19970720.194746.5407.0.lynn.sturgeon@juno.com>
Source record: 119512

```
Atari 1040STF, 1mb ram
SC1224 color monitor
Atari 2 button mouse
power cords

all very clean and in good working order, original packaging for computer
and monitor included. $100 plus shipping.
Located in Colorado.

Lynn Sturgeon
lynn.sturgeon@juno.com
```

780. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970720011442213142 6@ppp35.stud.th-darmstadt.de>
Source record: 119572

Joergen Bak <prunus@post3.tele.dk> wrote:

> Hi Alexander,- is it true that I need MagiC to run CAB v.2.5 ?
>
> I don't need multitasking,- don't like it is more correct.

CAB 2.5 will work without multitasking. But many features
of CAB 2.5 will be only available with multitasking. The
PPP-Connect software which is included in the CAB 2.5
package also needs multitasking.

So ,without multitasking you'll need STiK or STinG.

--
☐☐Alexander

781. Re: ASH brings with PPP-Connect a new Internet Routine for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <HGUBCIBHUP@watchin.snafu.de>
Source record: 119573

In <EDJ3nz.M81@suse.modem.stud.uni-hannover.de> wrote:

>Don't worry that I'd stop finishing the PPP part, though ;-) I'm getting
>closer almost each day.

And we're still waiting for it, getting more unpatient almost each day!

Alex

--- pgp key on request ---

782. JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3992_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119574

Hi Terry, on 17 Jul 97 you wrote: ...respect, brethren
TM>
TM> Anyone know the latest version of this program?

A recent thread elsewhere revealed the following info:

==========
I have four versions of the JPEG decoder:

Date Size Version
26/03/93 12185 bytes unknown
08/04/93 12275 bytes 0.81b
04/12/93 10640 bytes 0.93b
06/12/94 9150 bytes Dec 06 1994

The version number (or date) is taken from the startup message. The earliest
version (called JPEG.PRG) doesn't have a startup message.
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

783. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <3996_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119575

In a previous message Sysop@fortress.org.uk wrote
> Organization: The <Fortress> BBS
>
>> Anyone know of a way to make an STE running extendos see my 6 disk
>> CD ROM jukebox as a single drive with each CD a directory instead of
>> each CD a different drive. (due to severe Lack of drive letters)
>
> Not possible paul, Each cdrom is infact a seperate device with it's own
> scsi
> id. There is no way to combine these into one drive letter scsi does
> not let
> you do this. The same way that you can't partition two hard
> drives and have the space all on the 'c' drive.
>

Aye I know..<sigh>, thought someone might have a hack to allow it..:<

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

784. Re: Problems w/TT030 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5qs043$2ef$2@cti01.citenet.net>
Source record: 119576

On 19 Jul 1997 20:24:43, Roger Cain wrote:
>On 19 Jul 1997 15:58:10, Martin-Eric Racine wrote:
>
>>Version 0.79 is beta. I *KNOW* it is found on on ibp.fr
>>(ex CNAM), but this was leaked out of the testing team.
>
>John Rojewski has it available on his site too - perhaps it has
>graduated to general release, Martin-Eric.

Right you are, Roger, as I just received my 0.80 beta with a note stating that 0.79 was now released to the public. But there WAS a leak, as this was reported about a month ago, through discussions on the STiK beta-testing list after some total stranger found it.

John Rojewski apparently replied to one of the testers that since the 0.80 beta was about to be sent for testing, there was no need for concern; 0.79 was already slated for release as soon as leaks were reported.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---

785. Free Internet Access World Wide

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: Abdul Safar <ASE1000@1stfamily.com>
Message-ID: <7137cd$1703.bf@NEWS>
Source record: 119577

Greetings from 1stfamily,

As we all know unlimited Internet access is $19.95 / month
with every major Internet access company. From Netcom to
AT&T that price never changed. So what makes us any
different when we are also charging $19.95 / month ???

Our Marketing Plan.

Our method is this. Unlimited Internet access for $19.95 per
month. If you find our service to be extremely satisfactory,
in which we are sure you will, you can refer our service
to 10 of your friends and family. If you do , you will get
free Unlimited Internet access with your e-mail address
for life !

What we offer is this:

* The fastest, clearest Internet access in the world.

* World Wide Internet access in over 110 countries.

* An e-mail account that is also life time free if you refer
10 of your friends and family to using our service.

* America On-line for only $10 / month !

* Much much more that will amaze you !

Our plan is by the year 2005 we will be the world's ONLY
Internet service providers. With our technique of offering you
life time free Internet access we will be.

Please visit our web site http://www.freeisp.com/ any where
from the world to know more about our opportunity and to even
get on the wagon before every one else beats you there.

http://www.freeisp.com/

Please forward this message to all of your online friends. Wouldn't you
want all of them to get free Internet access ?

Abdul (SPONSOR ID # SAF5197)
Stop paying for Internet access !
http://www.freeisp.com/
mailto:webmaster@freeisp.com
---

786. ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: tomheroes@aol.com
Message-ID: <19970720044300.AAA09675@ladder02.news.aol.com>
Source record: 119578

Hello! New to this newsgroup. I have a question. Does anyone know how to transfer text files from the ST to the IBM? I have a bunch of files I would rather convert than retype if it is possible. Any help would be appreciated. Thanks!

Tom Zjaba

787. Looking to buy a Falcon030

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: pickle@dlcwest.com
Message-ID: <5qs6l3$c3m$1@usenet88.supernews.com>
Source record: 119579

Hello,

I have a friend who is looking to buy an Atari Falcon030. He is willing to pay $500 - $600 Canadian, and he doesn't care whether or not it comes with a lot of software, as long as it has a decent-sized hard drive, say 100 megs or so (as long as it's more than 40).

Please e-mail him at Sentinel@nitehawkis.com, since he does not have Usenet access.

Later.

788. Drivers for Falcon LAN???

Newsgroup: comp.sys.atari.st
Date: 1997-07-20 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qsc1s$plj@einstein.ebicom.net>
Source record: 119580
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Any one know if there are any drivers avilable for the Falcon LAN port?
I'd like to make this port talk TCP/IP somehow, and convert the signal
to rs232. Anyone doing something similar?

Thanks,
Brian

789. For the best golfing experience of your life !

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: ILCJS <pentaf@ilink.nis.za>
Message-ID: <5r0l55$rb5@news1.saix.net>
Source record: 119381

We appologize if you receive this message in error.

It is a one time message only,but very worth reading.

ARE YOU AN EXECUTIVE LOOKING FOR A GOLFING EXPERIENCE WITH A DIFFERENCE ?

an unforgettable experience awaits you once you have decided to join Penta Fairways in South Africa on a special tour that has been compiled with the emphasis on relaxation and entertainment. this will take from the kruger national game reserve in the north to cape town in the south over an eleven night and twelve day period whilst also competeing informaly in 5 of the best golf courses in South Africa with a small group of other decision makers across the world.

Click Here to Visit Our Web- Site

http://www.ilink.co.za/webpages/pentaf/default.html

PS. Don't froget to bookmark it , it might just be usefull in the future.

790. Re: Will SF354 copy files to 720k DOS disk?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv3ltidv3@news.stortek.com>
Source record: 119431

In article <33dc388f.404727003@news.psu.edu>, ChrisB@media.pa wrote:
>I have a old 520ST which I havn't used in a few years, but I would
>like to copy over a few text files to my PC...but my problem seems to
>revolve around having a single-sided drive.
>
>I've heard that I can format a HD disk at 720k in my PC and placing
>it in the ST to copy a file to....
>
>I tried this and I get a "Disk is full" message on the ST...although
>it does write the name of the file....a zero-kb size file.
>
>I also tried reformatting this disk in the ST (as single-sided..that's
>all I can do) and when I place it in the PC it gives a message that
>the diskette isn't formatted (would you like to format it now?)...as
>all my ST disks do in the PC also.
>
>Is all of this because of the older single-sided drive? Do I need to
>get a double sided drive? Anything to do with TOS?
>
>If so what is the model number of a double sided drive appropriate for
>a 520ST and where can I get one?
>
It sounds like the problem being the single sided drive.

Have you tried formatting disks on the PC with MS DOS ? Windows only gives you the choice between 1.44M or 720K, but the DOS format line command can format (theoretically) all the old formats, including single sided 360K. The problem here is that most modern PC drives no longer have a single sided mode, so this solution is far from guaranteed.

Second idea: Get a standard PC drive mechanism, and stick it in you SF354 box. You might have a few jumpers to change on it, so make sure the correct ones are present (jumpers tend to disappear with standardization). There is a text file at the following addresss about changing an internal floppy. It shouldn't be much different or an external one:

ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip

If this is a one-time operation, it might not be feasible to invest in hardware. You can probably call for a generous soul to convert your SS disks to DS so the PC can read them. I would do it, but you'd better find someone closer to you.

Hope this helps,

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

791. Free fr.comp.sys.atari ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Stephane LANDIER <slandier@icon.co.za>
Message-ID: <33D30B43.46A5D46F@icon.co.za>
Source record: 119432

```
Does anyone know a free newsserver for fr.comp.sys.atari ?
Because I am currently in South Africa, and obviously my provider
doesn't have the fr.* groups.

Thanks,
Steph
```

792. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qv401$ii8@einstein.ebicom.net>
Source record: 119433

: : > I've got a chicken-and-egg problem here...I can only download stuff to
: : > my PC...but I can't get it into my ST...because of the ST not being
: : > able to read disks from the PC and vice-versa.

Ooooops...sorry...I missed this part the first time...
By all means, if it turns out you have a single sided drive in your
st...find out how to get DOS to format a single sided double
density 3.5" floppy disk. It's been so long since I've used DOS that
I've forgotten how!

Your ST CAN read PC formatted disks, as long as they are 720k format,
or in the case of a single sided drive, 310k format.

If you can't find a way to get disks formatted properly...try formatting
one on your ST, and then run something like norton utilities, or disk-fix
on the disk in your PC. It should fix the very minor difference in the
disk formats.

Brian

793. StiK StinG Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Stephane LANDIER <slandier@icon.co.za>
Message-ID: <33D30C86.6872C361@icon.co.za>
Source record: 119434

I have a problem connecting to my provider with Stik & Sting, a US Sportster 33.6K voice modem (the latest ones, plug & play) & a Falcon (Tos 4.04), HSMODEM7
I managed to set everything up, and everything looks fine : I connect, the login scripts goes well, and I get my IP address (which means that I

receive data). But after that : nothing. Ping 127.0.0.1 doesn't even work, packets are sent but not received.
I never seem to receive any data after I get my IP address. (which is relevant and in the range of my provider)
Is it a problem with the initialization of my modem (I use a dumb ATZ) ?

I tried & install HSMODEM7 but it didn't do any good.

If there is a specialist around here, help would be very appreciated.

Steph

794. StiK StinG Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Stephane LANDIER <slandier@icon.co.za>
Message-ID: <33D30BB7.39EE13@icon.co.za>
Source record: 119435

I have a problem connecting to my provider with Stik & Sting, a US Sportster 33.6K voice modem (the latest ones, plug & play) & a Falcon (Tos 4.04), HSMODEM7
I managed to set everything up, and everything looks fine : I connect, the login scripts goes well, and I get my IP address (which means that I

receive data). But after that : nothing. Ping 127.0.0.1 doesn't even work, packets are sent but not received.
I never seem to receive any data after I get my IP address. (which is relevant and in the range of my provider)
Is it a problem with the initialization of my modem (I use a dumb ATZ) ?

I tried & install HSMODEM7 but it didn't do any good.

If there is a specialist around here, help would be very appreciated.

Steph

795. Free fr.comp.sys.atari ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Stephane LANDIER <slandier@icon.co.za>
Message-ID: <33D30C7E.10849279@icon.co.za>
Source record: 119436

Does anyone know a free newsserver for fr.comp.sys.atari ?
Because I am currently in South Africa, and obviously my provider
doesn't have the fr.* groups.

Thanks,
Steph

796. Falcon Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Austin <ajwalshe@deakin.edu.au>
Message-ID: <33D2FE76.2E4A@deakin.edu.au>
Source record: 119437

Hi All

My Falcon has recenly developed a fault when recording to disk either from an FDI unit or straight in to the Falcons Analog input. A kind of crakerling distotion occurs which is shown as singleline strokes on the graphic of the audio. I am using Cubase Audio version 2.04 The Falcon is a standard machine running 14 meg.

Has any one experienced this problem or does any one have any idea to probable causes and perhaps solutions?

Austin Walshe

797. Re: Free fr.comp.sys.atari ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv5sfidv4@news.stortek.com>
Source record: 119438

In article <33D30C7E.10849279@icon.co.za>, Stephane LANDIER <slandier@icon.co.za> wrote:
>Does anyone know a free newsserver for fr.comp.sys.atari ?
>Because I am currently in South Africa, and obviously my provider
>doesn't have the fr.* groups.
>
>Thanks,
>Steph
>

You can always try http://www.dejanews.com. Do a power search for
"~g fr.comp.sys.atari", set number of hits to 100 and sort by date. It works
for me.

That newsgroup isn't very useful anyway, the guys on there don't stop flaming
each other. The international newsgroups are much more helpful.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

798. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: hyc@troy.la.platsol.com
Message-ID: <5qv6ot$5oi@troy.la.platsol.com>
Source record: 119439

In article <5qln2r$6irs$1@news.inet.tele.dk>,
Joergen Bak <prunus@post3.tele.dk> wrote:
>On 15 Jul 1997 22:09:07, Eric Hays wrote:
>>CAB 1.5 used to crash regularly with a number of URL's, and CAB 2.0 has
>>reduced the number of crashes, but I still crash at certain pages. Case
>>in point: http://www.hotmail.com

>Can't say anything offhand about hotmail.com, but I don't get anything on
>screen when I try to connect to http:www.exite.com. This is with CAB v.2.0

Neither one seems to be a problem with CAB 2.5.

>>I thought it might be useful to try to gather, as we once did with CAB's
>>1.x, a list of sites that are consistently problematic, to see if we can
>>isolate the problem (by the way, I also, apparently, am very good at
>>crashing other browsers, including Netscape Navigator and Communicator).

>>Another site I heard was a problem, and have been able to verify as being
>>troublesome, is http://www.altavista.digital.com. When you try to go to
>>the second page of your search, CAB redisplays the first page of search
>>results. I'd heard this was because CAB has a limit on the number of
>>characters in length a URL could be, but have no way to prove this.

>This one is what I also get, but only with CAB v.2.0, it didn't happen
>when I use CAB v.1.5. BTW. it is not only with altavista, but also
>yahoo, infoseek and any other with more than one page.

I've discussed the URL length limitation with Alexander Clauss. I haven't
seen a fix just yet. Currently the problem is this - CAB is written in
Pascal, and URLs are stored in Pascal strings with 1-byte lengths. That
means the longest allowable URL is 255 characters. The Internet RFCs
specify no length limits for URLs, so in this respect, CAB is not conforming
to the Internet standards. I suggested to Alexander that he define his own
string type, using 2-byte lengths, to raise the limit to 65535, which ought
to be enough for the foreseeable future. I don't know whether or not he
plans to fix this. Just one of the downsides of the usual Pascal string
data type...
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

799. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: hyc@troy.la.platsol.com
Message-ID: <5qv79u$p2t@troy.la.platsol.com>
Source record: 119440

In article <5qoihr$e1k$1@mark.ucdavis.edu>,
Eric Hays <szhays@boris.ucdavis.edu> wrote:
>mrktng.demon.co.uk wrote:
>: It is not just Prog JPGs that it has difficulty with. Large JPG files
>: (200K+) are ignored too. This is not acceptable as more and more large and
>: Prog JPG files are being incorporated into Web designs. Even for off-line
>: work!

>: It also needs a built-in mailer and newsgroup reader aka Netscape. On a
>: single floppy machine (STf) try getting it to run external modules via
>: disk-swaps... doesn't work!

>Of course, what you choose to spend your money on is your decision, but I
>think you are not being fair. You apparently have a small amount of RAM
>(CAB will load JPEGs until it runs out of free RAM, so a lack of free RAM
>is probably what is keeping the larger JPGs from loading) and no hard
>drive (otherwise, why are you trying to run external modules off of a
>floppy disk?), and yet you are demanding as much from CAB running on that
>system as you see in Netscape, which would never even give you the time of
>day on a system with so few resources.

Good points. Although, it seems a valid point that CAB does not handle
progressive images. This is an unfortunate side-effect of the fact that
CAB expects its network overlay to return complete files to it, and can't
work in parallel with the network. (Of course, I wouldn't really expect
so much from it, running on a monochrome display - it has to both unpack the
image *and* dither it, before drawing onscreen. Quite a bit more involved
than just unpacking pixels into a window buffer...)

>Adding built-in e-mail and newsgroup browsing would just add to the size
>of the program, exacerbating the memory problems you are apparently
>already experiencing.

Yes, but a single program with all of those features could be written to
use less memory overall than having to load three different programs.
Of course, CAB was never intended to have direct support of networking
functions built-in, so leaving them as external modules makes sense. As
you point out, a single program with everything built in probably would not
fit on a large number of STs...

>I think CAB does a marvelous job of doing what a web browser should do,
>while working within the limited confines of the computers we all own.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

800. Re: MINT.CNF w/CAB 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <869206450.27868@dejanews.com>
Source record: 119441

In article
<0A78FB27D60562D6.F1B0B8317E94F33F.A4E43CF6B4FF7E77@library-proxy.airnews.net>,
jdaddin9@airmail.net (Jared Addington) wrote:
>
> Could someone that is running CAB 2 with MiNTnet, please email me your
> MINT.CNF and some network applicable *.CON files. I can not seem to
> get the two to work together with the CAB for MiNTnet v1.81 overlay.

Hi Jared.
I could not make it work either.
Tried everything.
However CAB 1.5 works fine!

I wrote to Howard Chu about it.
He claims that there is a BUG in CAB 2.0 (Same one as in the demo??????)

Claes Olsson

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

801. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <PCOOCKE@tos.pl.net>
Source record: 119442

!ynoT wrote:

: No but I had an idea?... If you ahve the source and gfx from another
: browser, why not stick it all on your HD and try loading from there,
: look at the source and change a few things.. this wont help you get on
: the actual site.. but it will nail the problem for you.. rename all
: the GFX to shorter filenames ect..

I can't imagine what the length of filenames could have to do with
it.

: Do the changes one at a time... until CAB dont crash.. then look at
: the other pages that cause a problem and make the exact same change..

That sounds like a sensible way to pin down the problem.

Perhaps it would also be worth trying different overlays, in order to
determine whether the problem is in CAB or the overlay.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

802. Other Newsie problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <869489146_OASIS_@connectum.skurup.se>
Source record: 119443

Have tried using Newsie for a while now.
The mail operates quite well with nicknames now more stable.(V0.79)
(V0.78 Used to crash now and then.)

The other day my newsserver was down and did not allow Newsie to connect.
Newsie locked up in an eternal loop.
Dialogue said 'press Esc to abort', but it certainly did not.
Had to reboot the machine with lost sectors on the disk etc.

Same problem applies to FTP access.
If the server does not respond, Newsie locks up.

The program MUST NOT lock up!!!!!!!!!!
A good praxis is to use a time out.
Also the ESC key has to be recognized.

Another problem:
My phone line went down during a news download.
Newsie kept on downloading although there was no connection.
The articles that it never got were entered as 'no subject' articles
with size 0.

They ought to be noted as never retrieved!!!!!!

--

E-mail: savarez@connectum.skurup.se
Homepage: http://www.skurup.se/~savarez/

Claes Olsson ------------------------
Musketorgatan 11B My computer system is an
S-212 43 Malmoe Atari Mega STE 4MB
Sweden ------------------------
Phone: 040 - 18 54 97
---

803. Re: What is the latest version of "MUSICOM" from Compo?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <EDnJ5w.B8A@freenet.victoria.bc.ca>
Source record: 119444

In a previous article, wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) says:

>
> I have a few questions that I hope someone can answer.
>Is there an upgrade to MUSICOM,version 1 by Compo Sofware?
>Do they have a web page or e-mail address?I tried calling their
>number and a message came up saying that the office was closed.I'll
>try again today.
> The recording quality seems pretty good and I was wondering if it would
>be possable to master a CD with it.
>Has anyone had any experience with this program?
>Thanks
>--
> \\\\\ELECTRIC BASS LESSONS ON THE NET/////
> ///// Ron Lukawitski \\\\\
> http://www.islandnet.com/~luka/lessbass.htm
>
>
Someone from COMPO returned my call.Musicom is up to version 2.
--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

804. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <5qvmcb$5r0$1@nef.ens.fr>
Source record: 119445

Hello,

Dans l'article <19970720235703974375@pwomar.demon.co.uk>,
Paul Womar, <Newsmaster@pwomar.demon.co.uk> a crit :

I didn't know that any standards had been set but yes MOST sites will
preserve it now, sadly that doesn't mean all and is most likely to
include the less well connected countries and that probably includes a

The less well may be also the most recent one, so there must be 8-bits
I suppose. But I must say I don't know.
The matter is: the only standard way to have accents on Usenet is
8-bit encoding with ISO charsets, quoted-printable is limited to e-mail, so
countris that need accents must have 8-bit connections... And if no, the best
way to make them use it is to use 8-bit so that users ask the change (or
change of provider - as it is only a software limitation).

lot that require the accented characters. The fact is that the 8-bit
character sent from a DOS PC will be different on a Mac, different on a
Windows PC, different on Atari etc.

Theorically not, because the standard for accents coding on Usenet is
ISO-Latin 1, so software dealing with news must encode messages with this
coding and no one else (to be exact there are other possibilities in fact, but
all ISO and so independant of the hardware).
But some software are not clean, and some user forget (or don't know)
how to configure ther software so there is sometimes problems.
In fact, quoted-printabe changes nothing to that matter of encoding,
as the symbol after the = is the ASCII-code of the encoded character, in the
charset defined in the header (normally an ISO one); if the client doesn't
recognize the ISO, its quoted printable will be false...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

805. Re: Reconnecting with Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qvo82nha1@roch.zetnet.co.uk>
Source record: 119446

On 20 Jul 1997 21:51:45, "Stuart A. Lyster" wrote:
>A year ago I sold my Falcon030, with MagiC as the OS, and bought a
>Pentium150.

Shame :-(

I like the Pentium, but find Windows95 to be a wee bit flakey
>when compared to any TOS OS.

.. and BIG and S...L...O....W.

>Can anyone fill me in on what has been happening with Atari in the last
>year? Things were fairly thin at this time last year when I sold the
>Falcon. Please respond either here in the group or to me through e-mail.

A few companies have introduced clones with go-faster stripes for
those who really need it.

Titan have introduced Nemesis - a reasonably cheap
accellerator/display enhancer/hw bug fixer for the Falc.

>Particulary, what has been happening with CAB and STiK? Web browsing was a
>major reason I went with the Pentium. What are the new releases of
>software, either commercially or through the UMich FTP site? I may be the
>only person in the universe contemplating this, but I miss my Atari and
>might get back into it!

Why not, indeed, it's far more fun!

The latest STiK is stable and fast. CAB has gone commercial through
ASH but the last Freeware version (1.5) is very functional. Newsie
grows in functionality by the month (thanks for the address book,
John).

If you really find PPP necessary (under GEM) there is a promised
browser/mailer/newsreader from Oxo which will do the job. STiK and
STinG are well on the way to supporting PPP, too.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

806. Re: StiK StinG Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5qvo88nha2@roch.zetnet.co.uk>
Source record: 119447

On 21 Jul 1997 09:15:19, Stephane LANDIER wrote:
>I have a problem connecting to my provider with Stik & Sting, a US
>Sportster 33.6K voice modem (the latest ones, plug & play) & a Falcon
>(Tos 4.04), HSMODEM7
>I managed to set everything up, and everything looks fine : I connect,
>the login scripts goes well, and I get my IP address (which means that I
>
>receive data). But after that : nothing. Ping 127.0.0.1 doesn't even
>work, packets are sent but not received.
>I never seem to receive any data after I get my IP address. (which is
>relevant and in the range of my provider)
>Is it a problem with the initialization of my modem (I use a dumb ATZ) ?
>
>I tried & install HSMODEM7 but it didn't do any good.
>
>If there is a specialist around here, help would be very appreciated.

I'm no specialist, Steph, but have spent a good few days recently
experimenting with setting up similar comms. s/w on my new TT :-))

For a start I would suggest you ignore STinG for the moment. It's a
very nice program with a lot of promise but current versions WILL give
you problems. I have experienced corrupt messages and downloads which
have disappeared since I set up STiK. Mind you, I certainly got as far
as getting it working - which is more than you have managed ATM :)

You will need the DRVIN and SCC modules of HSMODEM in AUTO. DRVIN must
be loaded before SCC. Use SETTER to set these parameters:

DRIVIN

FASTINT ON
EXOPEN OFF

SCC

M2TT NO
M1EMU "u"
LANBIT OFF
LANEXT OFF
LAN_S2 "u"
DTRM2 ON
DTRS2 ON
M2DR1 OFF
S2DR1 OFF
RBLM -> TBLS all 8192

Reboot with these settings and run LISTPORT which you should find in your STiK package. This should indicate that your Modem port is now capable of 38k4, 57k6 and 115k2. Run a normal comms program like Connect and try ATZ at these speeds. Smile if it all works!

Check your STiK configuration. You should be set to Modem 2. Initially set BAUD_RATE to 19k2.

Use MODEM.CPX to set 19k2 on your modem port and Save it.

Re-boot. You should have STiK as a desk accessory. Tell it to connect. When it does have a go with one of your clients (CAB, Newsie etc.)

If you are still smiling you can now experiment with different DTE BAUD_RATES. You need to change 2 things to effect them.

1. The BAUD_RATE in the STiK configuration.
2. The baud rate set by MODEM.CPX. For 38k4 set 110, for 57k6 set 134 and for 115k2 set 150. Got it?

57k6 is a good speed for a DCE of 33k6 - if you can get the kit to use 115k2 without error so much the better.

Good luck!

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

807. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: !ynoT
Message-ID: <33de47d4.11939922@news.airtime.co.uk>
Source record: 119448

On Mon, 21 Jul 1997 19:00:38 GMT, mb@tos.pl.net (Mario Becroft) wrote:

>: the actual site.. but it will nail the problem for you.. rename all
>: the GFX to shorter filenames ect..
>
>I can't imagine what the length of filenames could have to do with
>it.

I suggested the above after looking at the source to the webpage that the problem occured....the filenames where extraordinarily long... I personaly presumed CAB would shorten them to a more ATARI type redable format.. much Like other prgs do..like DOS does.. ok... they where very long.. there is a good possibility that shortening them can confuse.. ie: try loading a nice big jpeg picture as a sperator or a wide seperator into a small area..ect... this may of course not be the case.. but if all else fails then its surely worth a shot :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

808. MiNT CD ROM

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <869487966.26279@dejanews.com>
Source record: 119449
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tec

Hi All,

I came accross a GIF image of a CD ROM called MiNT. I am
assuming that this is some form of MiNT Distribution. Can
anyone give me any information about this CD ROM, or details
of where I may find it.

Thanks,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

809. Re: Mint Questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <5qvofj$7eq$1@nef.ens.fr>
Source record: 119450

Hello,

All my answers are not tried; they are given because of the claimed
similarity between Mint & Unix.

Dans l'article <5qv1j4$ii8@einstein.ebicom.net>,
Brian Roland, <bjr@Edison.EbiCom.Net> a crit :

2. How do I change the character set from ISOblahblahblah to
standard US ASCII?

What for? ISO-Latin and US-Ascii are identical for characters 0 to
127 [all letters], and US-ASCII doesn't define anything from 128 to 255.
If you mean the Atari-encoding (which is not US-Ascii), I don't
know... May be the LC_TYPE variable, but I don't know the name of the Atari
set (may be simply atarist ? or default?). You will also need the corrects
fonts in your fonts directory.

5. Is there a way to rename the terminal type to vt52?
When I telnet into places, they have no listing for vst52 and
I get bounced to dumb mode and must set it manually to vt52 (when
possible). Better yet...can I install that ANSI auto folder
program that is so great, and make the whole thing ANSI/VT100?

Try the TERM environment variable - setenv TERM vt52, or TERM = vt52 ;
export TERM (it depends of the shell you are using).

6. Can I set things up so that messages (Such as the pppdialer) are
sent to a log-type file rather than to my console?

If it is really like Unix, try (name of programm) (commandes) >
name_of_file.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

810. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <HGVPFHEEUP@watchin.snafu.de>
Source record: 119451

In <5qtn6j$3ks$1@ash.ridgecrest.ca.us> wrote:

>>>Don't worry that I'd stop finishing the PPP part, though ;-) I'm getting
>>>closer almost each day.
>>
>>And we're still waiting for it, getting more unpatient almost each day!
>>
>>Alex
>>
>>
>>--- pgp key on request ---
>
>Was there supposed to be a :) instead of a ! at the end of that sentence?
>Gezz, it is not like you purchased these apps and were told that a ppp
>connection was possible.
>Show a little fu*%&ng respect for these programmers. I don't have the
>foggy as to how they do what they do, and I respect them for that.
>If the people that are upset because a "freePPP" is not available under TOS
>there are always other machines.
>If you really have a bitch, go to the advocacy group and air out your feeling
>there. Sinclap will confort you, and the programmers don't have to put up with
>the shit. They need feed back, not dogging.
>
>
>Michael Grove
>mgrove@owens.ridgecrest.ca.us
>ridgecrest.ca.us/pub/users/m/mgrove

Hi Michael,

what kind of problems do you have? There was definitely no :) in your
posting. I guess my mail was much more friendly than your subsequent
comment. I DO respect these programmers. Anyway I wonder what kind of
feed back you personnaly are waiting for.

Alex

--- pgp key on request ---

811. Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qvut7$ql0$1@news.stortek.com>
Source record: 119452

```
THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the
same questions over and over again, here is a quick list of the most
Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following
address, and I will be happy to send the FAQ to you:

bales@garonne.stortek.com

This announcement is manually posted once every week.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt
```

812. Re: Oasis2 problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Gary Priest <Gary@the-gap.demon.co.uk>
Message-ID: <SoBbLDA2q00zIwMv@sotnops.demon.co.uk>
Source record: 119453

In article <35006409_000014_OASIS_NEWS@stanley.wintermute.co.uk>,
Charles T Stanley <stanley@stanley.wintermute.co.uk> writes
>Can anyone solve these problems for me, please?
>
>1. Oasis2 will not deal with emails received via POP3:
>I mean that though emails are received (Incoming dir) they are not resolved
>or presented for reading. Usually they are simply deleted! I have to use
>Harlekin to read them before quitting ICE. And of course I cannot reply.

Why not use POPwatch instead. Oasis2's POP3 support doesn't work very
well, but POPwatch's does :)

>2. I cannot get Oasis2 to Expire News (as selected).
>This is immediately important with the nearly SIX THOUSAND spams just
>waiting on the server to pounce on me.
>==== Hold it! I've just found the answer: change Time Limit to zero.

I gave up Oasis2 and news because of the spam problem :(
ICE was just too slow and buggy to cope with the problem.

--
Gary Priest

813. FS (UK): HP laserjet 2

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <EDoEKw.GGz@cf.ac.uk>
Source record: 119454
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

For Sale

Immaculate condition HP laserjet 2 laser printer, only very light home use, new toner cartridge fitted, memory expanded to 1.5MB, serial and parallel connection, all manuals.

300 UKP o.n.o.

(very heavy so UK sale only considered)

contact Simon if interested on WilliamsSG@cf.ac.uk

814. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <869516094_OASIS_@connectum.skurup.se>
Source record: 119455

In article <19970719002748465718@ppp57.stud.th-darmstadt.de>
aclauss@rbg.informatik.th-darmstadt.de (Alexander Clauss) said:-

>ews.th-darmstadt.de!aclauss
>
>Sorry, but a 10-12 years old single floppy STf without harddisk is
>really not the right machine to run modern software.
>CAB will work on these machines but many features are missing.
>To see all of CAB's features you should have a harddisk, a screen
>resolution of at least 640x480 in 256 colours, NVDI 4 (with vector
>fonts), a multitasking OS (like MagiC or N.AES) and at least 4MB
>of free memory (this is all standard on a normal PC or Mac for
>several years and even on ST this is not unusual).

4MB of FREE memory??????

Then you'd have to use a Falcon or TT.
As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
Then some is used for ACC:s, HS-modem alternative desktop and MiNT.
My machine is VERY tight on memory alyhough I have 4MB!

--

E-mail: savarez@connectum.skurup.se
Homepage: http://www.skurup.se/~savarez/

Claes Olsson ------------------------
Musketorgatan 11B My computer system is an
S-212 43 Malmoe Atari Mega STE 4MB
Sweden ------------------------
Phone: 040 - 18 54 97
---

815. Re: Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Manfred_Ssykor@AC3.maus.de
Message-ID: <199707211409.a18897@ac3.maus.de>
Source record: 119456

```
Hallo!

SS>k> Ik zoek de software voor de PC-emulator SUPERCHARGER k> Jan
SS>Kijlstra kijlstra@worldaccess.nl
SS>
SS>
SS>Could someone translate please, i think i can help here.

kijlstr@worldaccess.nl is searching for the Software for the Supercharger
PC-Emulator.
```

Gru
Manfred

816. FS: 2,5" IDE HARDDRIVE

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <5r09hr$mip@ns1.thpl.lib.fl.us>
Source record: 119457

Like it says I have a 2.5 inch SEAGATE IDE Harddrive 40megs in perfect condition no bad sectors ready to ride. Prepaid Money Order only no c.o.d.'s US Only. Best offer gets it. e-mail replies only.sfpu@scfn.thpl.lib.us

817. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: ws96ag@badger.ac.brocku.ca
Message-ID: <5r0d4h$44@butler.ac.BrockU.CA>
Source record: 119458

David Gaxiola (david@forbidden-planet.org) wrote:
: Hi all,

: There was some recent discussion of trying to load old versions of TOS
: using a ROM image. After someone mentioned a program called qtos, I
: decided to start searching the Internet for some trace of it. Eventually,
: in the umich archives, I managed to find a program called QuickTOS,
: written by the infamous Darek Mihocka. I grabbed it, read the enclosed
: docs and decided that this is what I was looking for.

: I managed to "find" some old TOS ROM images lying around (1.0, 1.02, 1.04,
: 2.06) and started trying them one by one by renaming appropriate image
: TOS.IMG. When I launched QuickTOS, things looked okay, it gives a
: "Loading TOS.IMG..." message, but then things go wrong. For version 1.0,
: I get a garbled screen. For the other versions, I get four bombs and then
: get thrown back to my old GEM desktop.

: I think, "Hey! Maybe these images are corrupt?" I go grab a copy of
: TOSDump and make a brand spankin' new image of my Atari's own ROMs
: (version 1.04). Unfortunately, when I run QuickTOS using this newly
: created image, I also bomb. My old crash reference states that four bombs
: is "illegal instruction." Hmmm... not too good.

: I'm using a 1040STf. I added a clock chip beneith one of the ROMs, could
: that be interfering some how? Anybody use QuickTOS recently? Any clues
: as to what I could be doing wrong?

: Thanks in advance,
: --David
: (:

Yes, I know what you are doing wrong. QuickTos (suggested by me) will
only work with the original TOS.IMG that came with the 520's. No ROM dump
files (surprisingly) will work.

--
//
/ Rick (Wojciech) Szerminski /
/ E-mail: ws96ag@badger.ac.brocku.ca /
/ Home-page: http://badger.ac.brocku.ca/~ws96ag /
//
o o
/
_/
-=-
"By the year 2000 we will, I hope, raise our children to

believe in human potential, not God." -- Gloria Steinem
-=-

818. Re: Problems w/TT0330 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5r0cuk$gol@nntp02.primenet.com>
Source record: 119459

On 19 Jul 1997 14:36:56, Claude Bourgoin wrote:
>When I am reading a news article and I used the mouse pointer and put
>it on the scroll bar or arrows for longer than one click, I can no
>longer select another article or have access to the drop down menus.
>The mouse pointer is still able to move around. The only way I have
>found to solve the problem is to reboot my TT.
>
>Does anyone else have this problem. Any suggestions on how I could
>correct the problem would be appreciated.
>
I have a beta tester with a tt030, but he has not identified this
problem. Are you using Magic, or the standard TOS?

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

819. Re: Free fr.comp.sys.atari ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <1595marillat@alpes-net.fr>
Source record: 119460

Salut Nicholas,

>> Does anyone know a free newsserver for fr.comp.sys.atari ?
>> Because I am currently in South Africa, and obviously my provider
>> doesn't have the fr.* groups.
>>
>> Thanks,
>> Steph
>>
NB>
NB> You can always try http://www.dejanews.com. Do a power search for
NB> "~g fr.comp.sys.atari", set number of hits to 100 and sort by date. It
NB> works for me.

Or news.uni-stuttgart.de

NB> That newsgroup isn't very useful anyway, the guys on there don't stop
NB> flaming each other. The international newsgroups are much more helpful.

This is very true :((((

Bye, Nicholas
Christian

Via *FIST* v2.51beta Gate on alpes-net.fr (90:800/1.15)

--

820. Re: Will SF354 copy files to 720k DOS disk?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199707211228.a61782@lu.maus.de>
Source record: 119461

Hello Roger,

r> Alternatively you may be able to find an ST utility which will format
r> to PC standards. There are some around but I'm afraid I have forgotten
r> their names.
I think *any* disk utility which isn`t as old as TOS 1.0 itself should handle
that.

r> The root problem is that early TOS make a mistake in formatting drives
r> so they are not recognised by PCs. The work-arounds are:
To be honest: It`s not the fault of the early TOS, it`s the fault of
Microsoft which aren`t fullfilling their own specification :-(

Later on, TOS writes simply the same as Microsoft (therefore you have no
troubles to read a PC disk with the older TOS, because TOS is working fine,
fullfilling the MS specifications :-)

r> Getting the PC to format the disc
But (of course) use DD disks, not HD one ;-)

And: You *can* format on PC with the correct format! As FORMAT /? on MS-DOS
7 shows, you have these options: /F:360 = 360 KB, /1 = single sided, /T:80 =
tracks, /N:9 = sectors

Greetings, Oliver

Where do you want to go today? *I wanna go my own way!*

CyBaer@spektrum-verlag.com http://home.pages.de/~CyBaer

821. Wanted:MIDI SW

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <33D3DA5A.355C@charm.net>
Source record: 119462

I'm interested in finding out what people have to sell. I used to be a big Barefoot/Hybrid Arts user and am getting back into Atari for exclusively midi use. A copy of Edit Track would be nice as would VZ Rider, and universal editor (I have Casio VZ10m, CZ 101, Roland MT32, Korg 707 (DS8 editors work), and others.) Let me know via email what you have.

Thanks
Ed

822. Re: CAB v2.5/PPP/ASH

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970721232428713523@ppp08.stud.th-darmstadt.de>
Source record: 119463

Charles Silver <csilver@kendaco.telebyte.NoSpam.com> wrote:

> 1) Is it available in North America?

At the moment only the German version is available.

> 2) If it only works "as advertised" in a multitasking environment,
> does that include MultiTOS?

Yes. All you need is a preemptive multitasking OS like Mint/MultiTOS,
Mint/N.AES, Mint/Geneva, MagiC, MagiC-PC or MagiC-Mac.

> 3) Are English docs included?

There will be an English version (it's not yet available).

> 4) With this PPP connection can you run NEWSie, AntMail, PopWatch?
> If not, is there a workaround?

No.

--
☐☐Alexander

823. FS (USA) Syquest EZ135

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: mccallum@inwave.com.argh
Message-ID: <mccallum-ya023180002107971604560001@news.alpha.net>
Source record: 119464

For sale:

Hardly used (about 3 hrs total) Syquest EZ135 Drive + 1 cart, in
mint condition.

Perfect for main drive or backups (what I was using it for), very
fast and quiet. $60 sends it to your door... email me at the
address above (removing the .argh if applicable ;))

- Andy

--/\\--/\\--
.\// Red Herring Spam Deflection - remove ".argh" to email \//.
--/\\--/\\--

824. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5r0iqg$pi0$1@mark.ucdavis.edu>
Source record: 119465

Claes Olsson (savarez@connectum.skurup.se) wrote:
:
: 4MB of FREE memory??????
:
: Then you'd have to use a Falcon or TT.
: As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
: Then some is used for ACC:s, HS-modem alternative desktop and MiNT.
: My machine is VERY tight on memory alyhough I have 4MB!

Yes, my 4 meg Falcon can get pretty tight in the higher resolutions, like True Color VGA, what with NVDI, Geneva, and Neodesk running along with CAB and STiK, etc..

Fortunately, you don't need to own a Falcon to have more then 4 megs of memory. I was just at the Aixit home page looking at their Magnum memory expanision card for my Falcon, and I noticed they have a memory module for _all_ ST's that can give you up to 15 megs of memory. Ironically, the maximum for the Falcon is still 14 megs.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

825. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <869501900_OASIS_@nordnet.fr>
Source record: 119466

In article <19970720235703974375@pwomar.demon.co.uk>
Newsmaster@pwomar.demon.co.uk (Paul Womar) said:-

[8th bit char]
>yes MOST sites will preserve it now, sadly that doesn't mean all

Yes, not really 100% all, but the wide majority. There is a french FAQ about this subject, and it says all Usenet server softwares are "8 bits clean" for many years. You have to travel back in time until the prehistoric BNews to find a server stripping the 8th bit. CNews, DNews, INN, MS Information Service, Netscape server, etc... are all clean.

There is also no problem for 8bit chars in headers, even if there is not yet an RFC to officially state it.

>The fact is that the 8-bit character sent from a DOS PC will be different
>on a Mac, different on a Windows PC, different on Atari etc.

Not true: with correctly written newsreaders all these machines should send (and receive) only ISO charsets. So everyone can read the same thing on any computer. Sadly Oasis 1.35 or Newsie don't do it. Okami does the conversion for ISO-Latin-1 (AKA ISO-8859-1) charset.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
--- poor news feed: please CC reply by mail ---

826. FREE SEX SITE..password is

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: 098723489763278@compuserve.com
Message-ID: <5r0n1h$3nq@news1-alterdial.uu.net>
Source record: 119467

```
This is a multi-part message in MIME format.

--_-=772
Content-type: text/html; name="Sex~1.htm"
Content-transfer-encoding: base64

<encoded_portion_removed>
b25nPjwvZm9udD48L2ZvbnQ+PC9hPjwvcD4NCjwvYm9keT4NCg0KPC9odG1sPg0K

--_-=772
```

827. Twister formatted floppies

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Steve Wesolowski <stivwest@widomaker.com>
Message-ID: <33D3F300.3C7B5764@widomaker.com>
Source record: 119468

Can anyone tell me how to read a twister formatted floppy into a PC. I have Gemulator and a ton of floppy based ST software. Only problem semms to be all the disks were formatted with Twister which is some sort of sector skew scheme or something. Any help would be appreciated.....
Steve

828. Re: STing, Lan based Ataris and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDnqJH.nKL@suse.modem.stud.uni-hannover.de>
Source record: 119469

In article <33D254A6.1AFB@erols.com>,
Peter Ross <eonicman@erols.com> writes:

> What is the best and easiest way to network a LAN port equipted Atari
> (TT, MegaSTe, Falcon) and a Macintosh with STing? Can the Atari Laser
> Printer be used for both machines?

I'm not sure if the Appletalk port at your Mac is supported by some software
driver (HSMODEM, for instance) on the MagiCMac. If it is, then just go ahead,
the STinG package should do it, although I haven't tested it on the LAN port.
It might be worth an inquiry to Harun Scheutzow, if he has a HSMODEM driver
for the Apple port yet.

Note too it might be a little tricky to get the ST to use the same port speed
as the Mac, but this depends mostly on the driver on the Mac side.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

829. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDnpz4.nI7@suse.modem.stud.uni-hannover.de>
Source record: 119470

In article <33d290e4.1437905@news.airtime.co.uk>,
!ynoT writes:
> On Fri, 18 Jul 1997 19:08:48 GMT,
> perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:
>
>>>: >Is it possible to get it on the Net, software Etc, all hints and tips
>>>: >welcome and will be passed on accordingly.
>>>
>>>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?
>
>>> Ummmm. You don't need really THAT much RAM for using an ST with
>
>>And this precisely establishes the difference ! True, a 512k system should be enough
>>for mail and ftp, but running CAB (the web browser) requires a MB by itself, so
>>2 MB is the minimum to go for. And WWW is normally what is meant if someone asks
>>how to go Internet.
>
> And this is precisely why I didnt get on the net a couple of years
> before I did and why a lot of ATARIans are still not on the net.. It
> doesn't matter which way you cook it people.. you can go on the
> internet with ONE MEG AND A FLOPPY SYSTEM you can use mail, irc, ftp
> and news...with a one meg floppy system you can also go on the web..

And the first complaint you'll hear from them is that images won't be shown.
Go ahead if you want to help them, but I'm sure with only one MB most are gonna
be disappointed, and drop the matter soon again.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

830. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970721232429713576@ppp08.stud.th-darmstadt.de>
Source record: 119471

Claes Olsson <savarez@connectum.skurup.se> wrote:

> >fonts), a multitasking OS (like MagiC or N.AES) and at least 4MB
> >of free memory (this is all standard on a normal PC or Mac for
> >several years and even on ST this is not unusual).
>
> 4MB of FREE memory??????
>
> Then you'd have to use a Falcon or TT.

Oops... Forget the word 'free'. I mean: at least 4 MB RAM (that
means at least about 2.5 MB of free memory)

> As far as I know ST, STE and MEGA STE:s are limited to 4MB total.

No, AFAIK there's a RAM card to expand these old STs up to
15 MB of RAM.

--
☐☐Alexander

831. WTB : SHEET FEEDER !!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33D404C2.79C@midamer.net>
Source record: 119472

A friend of mine without net access needs a sheet feeder for a Panasonic KXP-2135 printer. Olease e-mail me with a price and I will re-lay the message.

Thanks
Tony Martin

832. Re: Afterburner040 Nemesis Videlity?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv67u4le55.fsf@emw.ericsson.se>
Source record: 119473

Steve Scott <buskers@melbourne.dialix.com.au> writes:

>
>
> I am considering taking the financial plummit into silicon-debt and would
> appreciate any parting words from users of Afterburner040 / Nemesis /
> Videlity

Well I have got a Afterburner040 and I just love it. It does what I want
it to and it gives me the speed I want as well. If you are after the
fastest accelerator available for the Falcon there is only one. Okey it's
a bit expensive but for me it was worth it. It's like getting a completely
new computer!

Take a look at my webpages if you want to.

If you want to know anything else, just ask me and I will try to
answer.

> Any help would do and you wont be held responsible.

:-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

833. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <034_9707212013@ronly.org>
Source record: 119474

On 19 Jul 97, after being hired by Jack Tramiel, Harry Sideras said:

HS> I have four versions of the JPEG decoder:
HS>
HS> Date Size Version
HS> 26/03/93 12185 bytes unknown
HS> 08/04/93 12275 bytes 0.81b
HS> 04/12/93 10640 bytes 0.93b
HS> 06/12/94 9150 bytes Dec 06 1994
HS>
HS> The version number (or date) is taken from the startup message. The
HS> earliest version (called JPEG.PRG) doesn't have a startup message.

Thanks, Harry. It seems I do have the latest version.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

834. Re: Problems w/TT0330 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5r17v0$rm3@nntp02.primenet.com>
Source record: 119475

On 21 Jul 1997 12:23:00, John M Rojewski wrote:
>I have a beta tester with a tt030, but he has not identified this
>problem. Are you using Magic, or the standard TOS?

On this TT with Geneva/NeoDesk running with STiK, NEWSie does not
show this problem. So far, John and his testers have done a great job.

Thanks,

Pat

Pat & Anna
pmorales@primenet.com

835. Re: Mint Questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970722020943.14399A-100000@usr09.primenet.com>
Source record: 119476

On 21 Jul 1997, Brian Roland wrote:

>Aloha,
> I finally got around to installing the KGMD package to my Falcon.
>
>1. How do I change the timezone from dutch or what-ever to CST?

hi, :)
I am on the east cost of the us.
In your mint.cnf, change accordingly the variable TZ.
Mine is:

setenv TZ EST5EDT

>
>2. How do I change the character set from ISOblahblahblah to
> standard US ASCII?
well, why would you want to change that? everyone is trying to install
to iso characters! and you want to go backwards?!?!

>
>3. How do I add new users...and set them to super-user status if wanted?
there is a utility if youdon't want to do it manualy, called ADDUSER
0.09, comes from linux, and draco has ported it about 3 weeks ago.

>
>4. What is the best way to set the console resolution?
the console or VCONSOLE?
The CONSOLE normally depends upon the AES you use.
The VCONS are hardware depandant. The file VCON* have to be patched,
or changed , just to fit your hardware. Let's say you have a NOVA, you
can change some parameter in the C code, (all explained), and then
recompile it..
Look in your folder, /usr/etc/ you have several vcons. I(I have made
mine for the falcon with special colors to suit my need :)

> Anytime I log into the console without launching an AES,
> it goes into some really blocky 40 column resolution with massive
> letters that get cut in half near the bottom of the screen; sometimes,
> the console "alt F10" is solid black and the monitor clicks when
> swapping consoles (as if there were a resolution not supported by
> my SVGA monitor?). Logging into a tty, it seems to stay in a standard
> 80 column 2 color Falcon mode.

change the type of VCONS you run.

>5. Is there a way to rename the terminal type to vt52?
> When I telnet into places, they have no listing for vst52 and
> I get bounced to dumb mode and must set it manually to vt52 (when
> possible). Better yet...can I install that ANSI auto folder
> program that is so great, and make the whole thing ANSI/VT100?
>
well, here: The atari have VT52 builtin. The vcons are vt52 type
(st52, stv52, tt52 etc).
To run VT100, you have 2 solutions:
1) run toswin.
2) from a vcons, you have to upload your TERMCAP file to your provider
and make it recognize the STV52 or TT52 (or whatever) terminal.
Thus you can actually run program like PINE(which doesn't work on
vt52), on a VCONS with stv52 terminal type :)
If you run BASH, you can change the terminal type on the fly with a
command like:

export TERM=stv52

>6. Can I set things up so that messages (Such as the pppdialer) are
> sent to a log-type file rather than to my console?
You can redirect it to wherever you want. Just look in your file
/etc/syslog.conf

>1. How can I get Geneva to "properly" launch as the AES?

No idea here.

> can easily boot the aes in different resolutions. I will
> consider something like N_AES if it is as fast as Geneva, and
> allows me to use NeoDesk4 as the shell.
Well I don't know, but from what I heard, GENEVA still is not perfect
with mint. About the speed I heard that geneva is SLOWER than naes.
Neodesk should run under naes, but again, I heard that neodesk didn't
support all the VA protocol. Not sure though. Not that it will really
matter, but still..

>
>2. Might there be a way to bypass the init.prg of kgmd, and boot straight
> into Geneva while obtaining permissions to all the files on the minix
> partition? Wouldn't this save a good bit of memory?
yes, :) but then you are removing the vcons (:(((((((), and removing
the multiuser aspect of mintos.

> I've noticed that on my 14meg Falcon, my Geneva set-up takes
> less than 1meg under plain TOS, but over 10meg under mint.
> Is that normal?!? Memory comparisons with AES 4.1 are similar
> so I don't think Geneva/NeoDesk is grabbing more memory than
> it normally would. Maybe the other virtual consoles are snagging
> most of that 14meg?
hmm each vcons takes 60kb.
even if you have all of them (9), that will not make this big!

>
>3. Anyone know of a good "tos in a window" program that supports vt100
> or ANSI so I can open a shell such as tcsh inside my AES and access
> various unix tools from there?

TOSWIN :))

>
>Welp...guess that about it for now...
>Thanks in advance for any help...
I hope it helped you :)
bye

>
>Brian
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

836. Re: JAZ and Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5qut19$bl0$1@ns.dot.net.au>
Source record: 119477

```
On 19 Jul 1997 00:28:35, Stephen Angelini wrote:
>I just obtained HDDriver version 6 in the hope it could handle the Jaz
>drive: BEWARE! It can't disable the media copy protection. This has to be
>done on a PC.
>
>Fortunately there are plenty of them around...
>
>Stephen Angelini / trax@cedep.com
>.
No doubt the author of HD Driver will work on this for the next
update...

Regards
David Beards
```

837. Re: Atari 1040 ST, Iomega Zipdrive, Hard Dr

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5qut9n$bl0$2@ns.dot.net.au>
Source record: 119478

On 18 Jul 1997 11:20:56, Cristian Lucas wrote:
>Hello!
>
>I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040 ST,
>any chance? would a SCSI ZipDrive do any better? Directions on how to
>connect a Hard Drive (preferably IDE) would be very welcome too.

Hi Cristian

I strongly doubt that any parallel devices work with the Atari range
(except printers of course).
Your best bet would be to buy an external zip, a host adapter such as
ICD link or the Translator and a copy of HD driver....
I hope this helps...

Regards
David Beards

838. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc95a1$3e972f60$LocalHost@rambler>
Source record: 119479

MB <gregbj@wave.co.nz> wrote in article
<01bc955d$aef5c210$4dbf32ca@d200i2>...
> Hi, I have bought a 2Gb IDE drive, but after formatting with HDX (the
only
> thing I have), it won't let me partition it, also, HDDriver V6 won't
> partition it, it has no idea what size the disk is. Please help! Urgent
> reply needed if I am going to need to send it back.
>
> Mark (c/o gregbj@wave.co.nz)
>

I thought you weren't supposed to 'format' an IDE drive, only partion
it???? Formatting can harm the drive. Or is my brain working on outdated
info again... :)

839. Stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: C <Craig3p0@ix.netcom.com>
Message-ID: <33D3A2DB.983@ix.netcom.com>
Source record: 119480

```
Atari STacy for sale, excellent condition. The ST laptop.
2MB ram, 240MB hard disc, floppy dricve, monochrome blue monitor, midi
ports, and trackball all built in. Lots of software.
$650.00
email if interested
```

840. Casio VZ librarian/editor

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Ms C <champ@able.uk>
Message-ID: <33D28EA6.1B46@able.uk>
Source record: 119513

I remember meeting some information about a Casio VZ librarian/sound editor for Atari ST (in a distant past...) Does anybody know about such programs - or perhaps has a shareware one? Or is anybody willing to exchange patches for this synthesizer? I have only a couple of my own, but they are quite nice.

Maciek

841. Re: Atari 800XL system

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Jason Whorton <chesster@pcl.net>
Message-ID: <01bc958a$b67556e0$47880fcf@chesster.pcl.net>
Source record: 119514
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

I feel sorry for you. You sound like you think this is a fair price.
HELLO! Just like a lot of people, this guy probably got all of it for $20,
if that, and is trying to jack the price. He is in other classic computer
newsgroups too, with the same WAY too high prices. It realy has gotten
old. It would be different if he could not see someone else offering the
same for at least half of his price, just a few posts later.

Sincerely,
Jason Whorton

842. 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <1e5_9707202043@ronly.org>
Source record: 119515

Does 1st Guide have a 'full screen' mode?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

843. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: mgrove@ridgecrest.ca.us
Message-ID: <5qupag$f7m$1@ash.ridgecrest.ca.us>
Source record: 119516

On 20 Jul 1997 22:35:37, "MB" wrote:
>Hi, I have bought a 2Gb IDE drive, but after formatting with HDX (the only
>thing I have), it won't let me partition it, also, HDDriver V6 won't
>partition it, it has no idea what size the disk is. Please help! Urgent
>reply needed if I am going to need to send it back.
>
>Mark (c/o gregbj@wave.co.nz)
>.

Hi
You will need a later version of HD Driver to partition the drive.
HDX will work for some drives, but others it fails as you found out.
ICD format has never failed me when a troublesome IDE drive shows up
when it comes to partitioning. V7 of ICD SCSI Tools Pro will be available
within a week from the U.S. You should be able to find someone with V6.5.5
which will work good for setting up the drive.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

844. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Guy Harrison <swampdog@swampdog.demon.co.uk>
Message-ID: <sDAdQbAzku0zEwxT@swampdog.demon.co.uk>
Source record: 119517

In article <5qgse3ber1@mark.ucdavis.edu>, Eric Hays <szhays@bullwinkle
.ucdavis.edu> writes

>CAB 1.5 used to crash regularly with a number of URL's, and CAB 2.0 has
>reduced the number of crashes, but I still crash at certain pages. Case
>in point: http://www.hotmail.com
>
>I thought it might be useful to try to gather, as we once did with CAB's
>1.x, a list of sites that are consistently problematic, to see if we can
>isolate the problem (by the way, I also, apparently, am very good at
>crashing other browsers, including Netscape Navigator and Communicator).
>
>Another site I heard was a problem, and have been able to verify as being
>troublesome, is http://www.altavista.digital.com. When you try to go to
>the second page of your search, CAB redisplays the first page of search
>results. I'd heard this was because CAB has a limit on the number of
>characters in length a URL could be, but have no way to prove this.

If memory serves, if you select any other link then go back from it then
it is displayed. Last time I did this though it was a while ago so best
check it out again!

Guy Harrison
guy@swampdog.demon.co.uk

845. Re: Hello

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Guy Harrison <swampdog@swampdog.demon.co.uk>
Message-ID: <ciGB4eApVv0zEwFF@swampdog.demon.co.uk>
Source record: 119518

In article <869265062.17706.1.nnrp-6.9e982e3e@news.demon.co.uk>, Ade
<ade@finitive.demon.co.uk> writes
>I just thought I'd say I reading news again.
>And have brought the turtles back with me.
>
>Expect you spelling to get worse HAHAHAHAHAHAAH!

Zl fcryyvat unf arire orra hc gb zhpu! :-)

Guy Harrison
guy@swampdog.demon.co.uk

846. CAB v2.5/PPP/ASH

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5qupon$kmq@news.telebyte.com>
Source record: 119519

Hi All,

There have been quite a few posts about CABv2.5/PPP/ASH. I just have a few questions that are not *personal* about developers, but about availability here in the USA and how well it works.

1) Is it available in North America?

2) If it only works "as advertised" in a multitasking environment, does that include MultiTOS?

3) Are English docs included?

4) With this PPP connection can you run NEWSie, AntMail, PopWatch? If not, is there a workaround?

I can run MultiTOS/MiNT1.12/AES4.10/NVDI4.11 on my 14meg Falcon/Nemesis. I do *NOT* have MagiC/Geneva/N.AES as a multitasker.

I think these questions are plain enough without causing emotions to be a point of order or discussion.

Regards,

Charles

847. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv0mlhvq1@news.stortek.com>
Source record: 119520

In article <david-1807971053000001@gaxiola.vip.best.com>, david@forbidden-planet.org (David Gaxiola) wrote:
>Hi all,
>
>There was some recent discussion of trying to load old versions of TOS
>using a ROM image. After someone mentioned a program called qtos, I
>decided to start searching the Internet for some trace of it. Eventually,
>in the umich archives, I managed to find a program called QuickTOS,
>written by the infamous Darek Mihocka. I grabbed it, read the enclosed
>docs and decided that this is what I was looking for.
>

<snipped>
>
>Thanks in advance,
>--David
> (:

QuickTOS was designed to get certain STs to run one particular TOS version (I'm not sure, but I think it was to boot 1.00 on 1.04 machines). I didn't get it to run on my STE, either with ROM TOS 1.62 or TOS 2.05 or any other TOS.IMG.

The universal TOS loader program still has to be done AFAIK. Come on you programming folks! this can't be a mission:impossible thing to do!

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

848. Re: CPU 1 >> SCSI >> CPU2 ???

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D30770.2C9E@ooc.de>
Source record: 119521

Peter Rottengatter wrote:

> You can, provided both machine's SCSI adaptors are capable of SCSI
> arbitration. Many Atari adaptors aren't, but I'm not sure about the

Bus arbitration is possible with all TTs and Falcons.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

849. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D3086D.383F@ooc.de>
Source record: 119522

MB wrote:

> Hi, I have bought a 2Gb IDE drive, but after formatting with HDX (the only
> thing I have), it won't let me partition it, also, HDDriver V6 won't
> partition it, it has no idea what size the disk is. Please help!

HDDRUTIL requests the number of sectors from the IDE drive. If
nevertheless the drive's capacity is displayed wrong in the HDDRUTIL
partitioning dialog box there might be something wrong with your drive.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

850. Re: JAZ and Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D307EA.4252@ooc.de>
Source record: 119523

Stephen Angelini wrote:

> I just obtained HDDriver version 6 in the hope it could handle the Jaz
> drive: BEWARE! It can't disable the media copy protection. This has to

It can. A lot of HDDRIVER users have done it before. Take your JAZ,
read/write protect a cartridge with HDDRUTIL or HDDRCONF.CPX and
deprotect it again. This will work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

851. Re: Need information About 1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv20c$i9o$1@news.stortek.com>
Source record: 119524

In article <33cf8941.10726151@news.alt.net>, ara@umdsun2.umd.umich.edu (Wade Johnson) wrote:
>
>
>>In article <33CE0913.4B9B@erdw.ethz.ch>, bionda@erdw.ethz.ch wrote:
>>>Hi everybody!
>>>I recently aquired an Atari 1040STF (great computer!). I would like to
>>>know what are the diffrences between this model (1040STF) and 1040ST
>>>as well as 1040STE.
>>
>>Quite a few differences. STF means ST+internal _F_loppy drive. STE means ST
>>_E_nhanced. The STE is an enhanced STF with additional stuff like stereo DMA
>>sound, stereo sound output ports, blitter chip (accelerates graphics),
>>extended colour palette (4096 instead of 512), Standard SIMM memory sockets
>>(up to 4Mb) and 2 extended joystick ports (hardly ever used).
>
>Then what's the difference, if any, between an STf and an STfm?
>
> Wade
>

The M stands for Modulator. STFMs have an RF Modulator allowing them to be connected to TV antenna for using the TV as a monitor. An STE also has this, since it is actually an enhanced STFM.

Actually I suspect that STFMs were also equipped with TOS 1.04 whereas STFs had TOS 1.00. Can anyone confirm this ?

YOu can find a list of all Atari ST based machines and specs at
http://www.users.zetnet.co.uk/aseabrook/a_models.htm

Nick

>

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

852. Kozmic Wanted thel ast freeware version.

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: Austin <ajwalshe@deakin.edu.au>
Message-ID: <33D2F9DF.2A99@deakin.edu.au>
Source record: 119525

Hi Atarians!

Kozmic 4 I think? (any way the last freeware version)

Does any one have a copy of this ST graphics creation program? I f you
do I would appppreciate if you could email it to me!

Thanks in advance

Austin Walshe

853. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qv271$ii8@einstein.ebicom.net>
Source record: 119526

: > I've got a chicken-and-egg problem here...I can only download stuff to
: > my PC...but I can't get it into my ST...because of the ST not being
: > able to read disks from the PC and vice-versa.

That's odd! Well...your ST can read PC floppys...
Try this...

1. Get a double sided "DOUBLE DESNSITY" floppy disk. You should have
a few of these laying around, but if not, take a HD disk and put tape
over the "untabed" hole. Stick it in the PC, and format it. If
your ST can't read this, then you've most likely got a single sided
disk drive in it. If this is the case, check your DOS manual to see
how to format a single sided disks, or post to one of the dos news-groups
and ask how. Or, you could always upgrade your ST disk-drive...they're
really cheap these days.

If still no luck, then use the ST to format it, and go to
ftp://atari.archive.umich.edu, or one of its mirrors like
ftp://ftp.toad.net/umich, and search for a little
utility that converts your ST floppy.

: > Is there an app like Ghostlink/Laplink which will run from the PC
: > without any extra software being needed to be loaded into the ST?

The easiest way...
If you have an inexpensive for flat rate isp with storage space, then
simply upload the files from one machine, then download it back with
the other. Alternatively, you can do the same thing with a free BBS
in your area that lets you upload and download files.

You can also use a null=modem cable, and hook the two machines directly
together...use a standard term program on both ends...set one to host or
answer mode, and do an x, y, or z modem download.

Brian

854. Mint Questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qv1j4$ii8@einstein.ebicom.net>
Source record: 119527

Aloha,
I finally got around to installing the KGMD package to my Falcon.
"BIG THANKS TO KELLIS" for the english installation package!

Now that I seem to have it up and running pretty well. I have
some simple questions that fall dumb due to my lack of unix experience.
There are a lot of questions below...and if you're itching to help
out, but don't have time or knowlege to wade through all of them...please,
just pick out the ones you have time/ansewrs for and cut the rest...don't
feel the "all or nothing complex" as I'll take any free advice on the
matter, however little or much :) Also, if you know of a good FAQ or
"ENGLISH" manual installation that will address most of these questions,
please direct me to it. Again...I only understand english...last time
I tried to translate german docs I trashed my whole system!

1. How do I change the timezone from dutch or what-ever to CST?

2. How do I change the character set from ISOblahblahblah to
standard US ASCII?

3. How do I add new users...and set them to super-user status if wanted?

4. What is the best way to set the console resolution?
Anytime I log into the console without launching an AES,
it goes into some really blocky 40 column resolution with massive
letters that get cut in half near the bottom of the screen; sometimes,
the console "alt F10" is solid black and the monitor clicks when
swapping consoles (as if there were a resolution not supported by
my SVGA monitor?). Logging into a tty, it seems to stay in a standard
80 column 2 color Falcon mode.

5. Is there a way to rename the terminal type to vt52?
When I telnet into places, they have no listing for vst52 and
I get bounced to dumb mode and must set it manually to vt52 (when
possible). Better yet...can I install that ANSI auto folder
program that is so great, and make the whole thing ANSI/VT100?

6. Can I set things up so that messages (Such as the pppdialer) are
sent to a log-type file rather than to my console?

Now back to mint specific questions...

1. How can I get Geneva to "properly" launch as the AES?
So far, I've had best results keeping all path and environment
settings under drive U:\path, but Geneva refuses to properly
find the newdesk.inf file for setting the resolution. Setting
Geneva "Not" to use newdesk.inf will at least get me into a

color mode, but if I ever change resolutions, I have to boot
clean into geneva in that resolution first (without mint),
and reset "ALL" of geneva's settings again...windows, fonts,
the whole nine yards! Somehow, geneva.cnf is getting corrupted?

I've also found that Geneva will only load under mint if it's
set to NP (mintnp.prg) mode.

If I boot geneva under mint using drive C:\path(s), it usually
can't find anything it needs...no accs loaded, can't find
resources, etc...

I really want to use Geneva and NeoDesk here...it's SOOO much
faster than AES 4.1 (The commercial one that came with my Falcon)
and I already have a layout that's a joy to use and it took
years to get it that way! I've at least got it working, but
I'm looking for solutions to the "resolution" problem so I
can easily boot the aes in different resolutions. I will
consider something like N_AES if it is as fast as Geneva, and
allows me to use NeoDesk4 as the shell.

2. Might there be a way to bypass the init.prg of kgmd, and boot straight
into Geneva while obtaining permissions to all the files on the minix
partition? Wouldn't this save a good bit of memory?
I've noticed that on my 14meg Falcon, my Geneva set-up takes
less than 1meg under plain TOS, but over 10meg under mint.
Is that normal?!? Memory comparisons with AES 4.1 are similar
so I don't think Geneva/NeoDesk is grabbing more memory than
it normally would. Maybe the other virtual consoles are snagging
most of that 14meg?

3. Anyone know of a good "tos in a window" program that supports vt100
or ANSI so I can open a shell such as tcsh inside my AES and access
various unix tools from there?

Welp...guess that about it for now...
Thanks in advance for any help...

Brian

855. Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5qv312$ii8@einstein.ebicom.net>
Source record: 119528

Aloha,
I'm wondering what the fastest reliable setting for modem2 on
a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
something close to that). The higher setting gets a lot of garbage
characters when logging into my isp with ConNect. Is that normal?

I realize my modem can only go 33,600, so a higher setting
wouldn't do much good, BUT, if I wanted to network to my PC using
a null modem, I'd like to go as fast as possible...so again.
What is the fastest Baud rate a stock Falcon can do?

Thanks,
Brian

856. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv2t5idv1@news.stortek.com>
Source record: 119529

In article <33dd38fc.404835950@news.psu.edu>, ChrisB@media.pa wrote:
>>On 20 Jul 1997 04:43:59, TomHeroes wrote:
>>>Hello! New to this newsgroup. I have a question. Does anyone know how to
>>>transfer text files from the ST to the IBM? I have a bunch of files I
>>>would rather convert than retype if it is possible. Any help would be
>>>appreciated. Thanks!
>>
>>If you only have a few format a floppy to 720k ON THE PC anduse that.
>>
>I'm also trying to copy some text files to my PC...but I'm having some
>problems likely caused by the fact that I've got a single-sided ST
>drive...please see my post below.
>

I see.... You have a problem here...

>>If you have a lot get Ghostlink (an ST utility). Youcan then transfer
>>them over a null modem connection.
>>
>I've got a chicken-and-egg problem here...I can only download stuff to
>my PC...but I can't get it into my ST...because of the ST not being
>able to read disks from the PC and vice-versa.
>
>Is there an app like Ghostlink/Laplink which will run from the PC
>without any extra software being needed to be loaded into the ST?
>

Your best bet is to find an ST user near to you who can transfer the files
from 360K disks to 720K disks. If it's only a one time operation, it can be
feasible. I would happily do it for you, but the postage to France and back
would cost more than it's worth. I'm sure someone her will volunteer.

However, if you plan to do transfers like this on a regular basis, and if you
still plan to use your ST, it will certainly be worth replacing the single
sided drive by a 720K or 1.44M model (PC standard will do fine). They cost
next to nothing nowadays.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

857. Re: ST screen resolutions and frequencies

Newsgroup: comp.sys.atari.st
Date: 1997-07-21 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5qv326idv2@news.stortek.com>
Source record: 119530

In article <33d0ca18.14626571@nntpserver.swip.net>, optimus@canit.se (Iggy Drougge) wrote:
>I have a question regarding the ST's screen resolutions and scan
>rates.
>I have an Amiga 1438S multisync (or bisync) monitor, which kan handle
>both the usual 15 KHz RGB signal and 31 KHz VGA signals. Would this be
>able to dispplay bth ST Low, Medium and High resolutions, providing a
>suitable adapter is used?
>What are the horizontal and vertical frequencies of ST High?

From the Atari ST Quick FAQ:

ST High ST Low/Medium
Vertical refresh rate 72 Hz 50 or 60 Hz
Horizontal refresh rate 31.5 Khz 15.75 Khz

I guess you're set!

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

858. Re: StiK StinG Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDpMp8.MCB@suse.modem.stud.uni-hannover.de>
Source record: 119281

In article <33D30BB7.39EE13@icon.co.za>,
Stephane LANDIER <slandier@icon.co.za> writes:

> I have a problem connecting to my provider with Stik & Sting, a US
> Sportster 33.6K voice modem (the latest ones, plug & play) & a Falcon
> (Tos 4.04), HSMODEM7
> I managed to set everything up, and everything looks fine : I connect,
> the login scripts goes well, and I get my IP address (which means that I
>
> receive data). But after that : nothing. Ping 127.0.0.1 doesn't even
> work, packets are sent but not received.

If Ping to 127.0.0.1 doesn't work, then you haven't switched STinG on. Go
to the 'STinG Internals' CPX and click it active. Have you read the FAQ ?

> Is it a problem with the initialization of my modem (I use a dumb ATZ) ?

If you really manage to log in, as you describe, than this is probably fine.

> I tried & install HSMODEM7 but it didn't do any good.

I have yet to find a system where HSMODEM would do more bad than good. Mind
you, you gotta install it correctly.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

859. Re: Other Newsie problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDpMvy.MCx@suse.modem.stud.uni-hannover.de>
Source record: 119282

```
In article <869489146_OASIS_@connectum.skurup.se>,
savarez@connectum.skurup.se (Claes Olsson) writes:
> Have tried using Newsie for a while now.
> The mail operates quite well with nicknames now more stable.(V0.79)
> (V0.78 Used to crash now and then.)
>
> The other day my newsserver was down and did not allow Newsie to connect.
> Newsie locked up in an eternal loop.
> Dialogue said 'press Esc to abort', but it certainly did not.
> Had to reboot the machine with lost sectors on the disk etc.
>
> Same problem applies to FTP access.
> If the server does not respond, Newsie locks up.
>
> The program MUST NOT lock up!!!!!!!!!!
> A good praxis is to use a time out.
> Also the ESC key has to be recognized.
>
> Another problem:
> My phone line went down during a news download.
> Newsie kept on downloading although there was no connection.
> The articles that it never got were entered as 'no subject' articles
> with size 0.
>
> They ought to be noted as never retrieved!!!!!!

Complaining to the author works better than complaining to the community ;-)
I haven't seen him very often in this newsgroup.

Cheers Peter
--
-------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
-------------------------------------------------------------------------
```

860. FS:Early 520ST, SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Tim and Mary <timandmary@worldnet.att.net>
Message-ID: <33D59144.7E7F@worldnet.att.net>
Source record: 119283

I have one of the earlier 520STs for sale, which has been upgraded to
2.5 mb. The upgrade was pretty large, so I didn't have the nerve to
screw the top back down, but it's on there nonetheless. It DOES have TOS
in ROM, not on disk anymore. Also inlcudes an external Indus GTX-100
disk drive, Atari Mouse, and Atari SM124 Mono Monitor.
These have been closet items for several years, and I'd like to get
$75 for the lot, buyer pays shipping (depends on where you live).

If interested, please e-mail me. Thanks!

Tim
timandmary@worldnet.att.net
--
"Every man dies, not every man really lives."

861. TT to 26 Meg

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Austin <ajwalshe@deakin.edu.au>
Message-ID: <33D44B04.632F@deakin.edu.au>
Source record: 119284

Hi All

I am currently considering buying a TT with 4 meg ST and 4 meg TT RAM.
Can any one tell me the cost of an upgrade to 26 meg? Are there
alternative methods? etc.

Thanks

Austin Walshe

862. Re: Falcon Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc9638$80688640$d0b4f482@s-72374>
Source record: 119382

Austin <ajwalshe@deakin.edu.au> wrote this:

> My Falcon has recenly developed a fault when recording to disk either
> from an FDI unit or straight in to the Falcons Analog input. A kind of
> crakerling distotion occurs which is shown as singleline strokes on the
> graphic of the audio. I am using Cubase Audio version 2.04 The Falcon is
> a standard machine running 14 meg.
>
> Has any one experienced this problem or does any one have any idea to
> probable causes and perhaps solutions?

Hi Austin,
The most probable cause is that the hard disk is fragmented, so use a
de-fragmentation program (Diamond Edge or CHKDSK3) to get it working again.
You could also check out my homepage (still under construction, but
partially finished) and get some various tips in the troubleshooting
section.

Best regards,
Claes

-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

863. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d408f6.1104486@nntpserver.swip.net>
Source record: 119383

On 21 Jul 1997 01:40:30 -0700, hyc@troy.la.platsol.com (Howard Chu)
wrote:

>Yes, but a single program with all of those features could be written to
>use less memory overall than having to load three different programs.

Why dont you use Newsie ?? It handles both E-mail, FTP and News very
good!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

864. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d4095b.1205109@nntpserver.swip.net>
Source record: 119384

On Mon, 21 Jul 97 20:14:54 GMT, savarez@connectum.skurup.se (Claes Olsson) wrote:

>As far as I know ST, STE and MEGA STE:s are limited to 4MB total.

They are certanly not. There is a card out now that gives your ST, STE 32MB RAM !

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

865. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: trax@collegeleboeuf.qc.ca
Message-ID: <5r116d$ev9$1@wagner.videotron.net>
Source record: 119385

From a recent CAB 2.0 registered user (me!)

On 18 Jul 1997 20:09:31, Eric Hays wrote:

>Adding built-in e-mail and newsgroup browsing would just add to the size
>of the program, exacerbating the memory problems you are apparently
>already experiencing.

Have you succeeded in sending Email via CAB? I haven't...

>
>I think CAB does a marvelous job of doing what a web browser should do,
>while working within the limited confines of the computers we all own.
>

Except for one major snag (which I believe has been mentioned here before:
if you try to get page of selections from any search engine like Deja-News
or AltaVista, CAB will not request the next page from the site, but will
reload the same page from its cache. Not cool, considering the free CAB
1.5 doesn't have this problem...

my two cents...

Oh, and I was pretty disappointed to find out that CAB 2.5 is going to be
available in the next few weeks. I just got 2.0 a week ago...

Stephen Angelini / trax@cedep.com

866. FS/T: Atari ST software [07/21/97]

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <33d60a6b.210692@nntp.ix.netcom.com>
Source record: 119386

All Video Game Advantage (VGA) FS/T lists are updated weekly and are
available on the WWW at http://www.io.com/~vga2000/

'Sales Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *before*
asking any questions, or placing any orders. Thank you!

This list was last updated on 07/19/97

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 5.50 Arkanoid (Taito)
$ 5.50 Art & Film Director (Epyx) -- $4 shipping, due to weight,
counts as 1st item
$ 4.50 Battleship (Epyx)
$ 2.50 Bobo (Infogrames / Terrific Software)
$ 4.50 California Games (Epyx)
$ 4.50 Championship Wrestling (Epyx)
$ 2.50 Crash Garrett (Metal Hurlant)
$ 4.50 Death Sword (Epyx)
$ 3.50 Devon Aire (Epyx)
$ 3.50 Dive Bomber (U.S. Gold / Epyx)
$ 2.50 Dragon Scape (Free Spirit)
$ 3.50 Final Assault (Epyx)
$ 4.50 GFL Football (Gamestar)
$ 3.50 Golden Path (Firebird)
$ 3.50 Goldrunner II (MicroDeal)
$ 4.50 Impossible Mission 2 (Epyx)
$ 4.50 Karateka (Br0derbund)
$ 3.50 Knight Orc (Rainbird)
$ 4.50 L.E.D. Storm (Capcom)
$ 3.50 Lands of Havoc (Antic Software)
$ 4.50 Last Duel (Capcom)
$ 4.50 Man Hunter: New York (Sierra)
$ 2.50 Mean 18 Famous Course Disk Volume II (Accolade)
$ 4.50 Metro Cross (U.S. Gold / Epyx)
$ 4.50 Paint Pro (Abacus Software)
$ 3.50 Prime TIme (First Row)
$ 4.50 Quadralien (Spinnaker)

$ 4.50 Renegade (Taito)
$ 4.50 Space Quest: Chapter I (Sierra)
$ 3.50 Star Quake (Terrific Software)
$ 3.50 Star Ray (Logotron)
$ 6.50 Star Wars (Br0derbund)
$ 3.50 Stunt Track Racer (Microplay)
$ 3.50 SwiftaR (Accustar)
$ 4.50 Techno Cop (U.S. Gold / Epyx)
$ 4.50 The Advanced OCP Art Studio (Rainbird)
$ 4.50 The Games (Epyx)
$ 3.50 The Pawn (Rainbird)
$ 3.50 The Sentry (Firebird)
$ 5.50 Tower Toppler (U.S. Gold / Epyx)
$ 5.50 Warship (Strategic Simulations, Inc.)
$ 4.50 Winter Games (Epyx)
$ 4.50 World Games (Epyx)
$ 4.50 World Karate Championship (Epyx)
$ 3.50 Zero Gravity (MicroDeal)
$ 3.50 Zynaps (Hewson)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly
listed.

7) If you have a problem with the listed price, please remember
that nobody is forcing you to buy from me. I have been in
business since 09/05/93, so I have a good idea how to price
items. My personal philosophy is that something is only worth
what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money
order, drawn from a U.S. bank branch. Orders from outside the
U.S. are also accepted (also, please check out my want lists,
since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are able to follow through on your
order *before* you place it,
3) next send me a list of the items that you are interested in,
4) also include your full name and full postal mailing address
(this information is for internal VGA use only)!
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com -- backup e-mail account
dw901@cleveland.freenet.edu -- backup e-mail account

Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

867. Re: CAB v2.5/PPP/ASH

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5r15n4$rca@news.telebyte.com>
Source record: 119387

Hallo Alex,

Thanks for the reply. That's what I needed to know. When the English
version of CAB v2.5 is available in the US, I'll give it a try.

Charles

On 21 Jul 1997 23:24:28, Alexander Clauss wrote:
>Charles Silver <csilver@kendaco.telebyte.NoSpam.com> wrote:
>
>> 1) Is it available in North America?
>
>At the moment only the German version is available.
>
>> 2) If it only works "as advertised" in a multitasking environment,
>> does that include MultiTOS?
>
>Yes. All you need is a preemptive multitasking OS like Mint/MultiTOS,
>Mint/N.AES, Mint/Geneva, MagiC, MagiC-PC or MagiC-Mac.
>
>> 3) Are English docs included?
>
>There will be an English version (it's not yet available).
>
>> 4) With this PPP connection can you run NEWSie, AntMail, PopWatch?
>> If not, is there a workaround?
>
>No.
>
>--
>□□Alexander

868. Re: Reconnecting with Atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <A6OOC1J@tos.pl.net>
Source record: 119388

Stuart A. Lyster (lyster@istar.ca) wrote:

: Particulary, what has been happening with CAB and STiK? Web browsing was a
: major reason I went with the Pentium. What are the new releases of
: software, either commercially or through the UMich FTP site? I may be the

I never used STiK, finding that MiNTNet was much better. Another advantage
of MiNTNet is that it supports PPP. So I can't comment on STiK.

CAB has improved somewhat though, the latest version 2.5 beta looks very
nice. It is commercial now though. CAB now supports frames, background
sounds, embedded objects, it is much faster and has heaps of other
improvements.

I always found that the network software was fine, though, (except
maybe for CAB) even a year ago. What exactly was the problem?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

869. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <V7OOC2L@tos.pl.net>
Source record: 119389

Brian Roland (bjr@Edison.EbiCom.Net) wrote:
: I'm wondering what the fastest reliable setting for modem2 on
: a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
: something close to that). The higher setting gets a lot of garbage
: characters when logging into my isp with ConNect. Is that normal?

I never had this problem on my TT. The Falcon's serial port should be able
to get 115.2KBPS.

: I realize my modem can only go 33,600, so a higher setting
: wouldn't do much good, BUT, if I wanted to network to my PC using

Actually a higher setting will do a lot of good.

All modern modems support data compression, which is claimed to
compress data as small as 1/4 the size of the original data (of course
this depends on the data). This means that the optimum speed for the
serial port would be at least 4x faster than your modem's speed. For a
14k4 modem then means 57.6K, for a 28.8K modem this means 115.2K. If you
have a 33.6K modem you will have to make do with 115.2K.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

870. Re: Mint Questions

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <75OOCZH@tos.pl.net>
Source record: 119390

Brian Roland (bjr@Edison.EbiCom.Net) wrote:
: 1. How do I change the timezone from dutch or what-ever to CST?

MiNT doesn't seem to have proper support for time zones, but you can set the TZ variable to whatever time zone you want.

: 2. How do I change the character set from ISOblahblahblah to
: standard US ASCII?

I'm not sure what defines the character set.

: 3. How do I add new users...and set them to super-user status if wanted?

Someone recently made an adduser utility to do this for you. I am unsure where you can obtain this. Try looking back over the past month or two in the MiNT list.

Otherwise, you simply have to add the user to /etc/passwd and make them a home directory. If you want them to have superuser status, set them up this way in /etc/passwd.

: 4. What is the best way to set the console resolution?
: Anytime I log into the console without launching an AES,
: it goes into some really blocky 40 column resolution with massive
: letters that get cut in half near the bottom of the screen; sometimes,
: the console "alt F10" is solid black and the monitor clicks when
: swapping consoles (as if there were a resolution not supported by
: my SVGA monitor?). Logging into a tty, it seems to stay in a standard
: 80 column 2 color Falcon mode.

Hmm, this doesn't happen on my TT. Try changing your NVRAM settings so that the resolution is set as you want it by default.

: 5. Is there a way to rename the terminal type to vt52?
: When I telnet into places, they have no listing for vst52 and
: I get bounced to dumb mode and must set it manually to vt52 (when
: possible). Better yet...can I install that ANSI auto folder
: program that is so great, and make the whole thing ANSI/VT100?

Yes, I changed it to VT52 for the same reason. Edit /etc/ttytab.

I am told you can use screen to get VT100 capability, but I have not done this myself.

: 6. Can I set things up so that messages (Such as the pppdialer) are
: sent to a log-type file rather than to my console?

There is a program called "console.ttp" that lets you redirect console output. I think the PPP stuff goes into /var/log/ppp-log or something like that anyway.

: Now back to mint specific questions...

: 1. How can I get Geneva to "properly" launch as the AES?

I had Geneva working once, but I now use N.AES.

: I've also found that Geneva will only load under mint if it's
: set to NP (mintnp.prg) mode.

This means that memory protection is turned off. This should make the system less stable. Perhaps you should contact Dan Wilga about this, or try setting Geneva's memory flags differently. (The AES has to be able to read all other apps' RAM.) Normally it is desirable to have memory protection on if possible (MiNT named mint.prg).

: If I boot geneva under mint using drive C:\path(s), it usually
: can't find anything it needs...no accs loaded, can't find
: resources, etc...

Try:

cd c:/
geneva.prg

(or whatever/wherever geneva is)

: consider something like N_AES if it is as fast as Geneva, and
: allows me to use NeoDesk4 as the shell.

N.AES at least feels much faster than Geneva, but I haven't done any benchmarks. N.AES is also much more standard than Geneva, and I found it to be hugely more stable. I virtually never get a crash under N.AES. I would recommend N.AES highly. Yes you can use Neodesk 4 under Geneva, although I would recommend Thing.

: 2. Might there be a way to bypass the init.prg of kgmd, and boot straight
: into Geneva while obtaining permissions to all the files on the minix
: partition? Wouldn't this save a good bit of memory?

You will be able to access the files, provided that the permissions on each file are set suitably. Also, if you are root you can access all files. If you don't use MiNTOS (i.e. if you don't run init) then you will be root.

It might save some memory, I don't know how much.

If you don't run init, then you will not be using MiNTOS. Your your whole UNIX setup won't work.

: I've noticed that on my 14meg Falcon, my Geneva set-up takes
: less than 1meg under plain TOS, but over 10meg under mint.
: Is that normal?!? Memory comparisons with AES 4.1 are similar

: so I don't think Geneva/NeoDesk is grabbing more memory than
: it normally would. Maybe the other virtual consoles are snagging
: most of that 14meg?

That is not right. I have a very complicated UNIX style MiNT setup on my TT030 with total 8MB RAM. Even with various network server software running and such, it only uses up about 5MB RAM. If I cut things back a bit it would be even less. If it's using 10MB then something is wrong. I'm not sure what though. Use ps to check the memory usage of different programs to see which is the culprit.

: 3. Anyone know of a good "tos in a window" program that supports vt100
: or ANSI so I can open a shell such as tcsh inside my AES and access
: various unix tools from there?

Well I always found VT52 to be perfectly fine, but if you need VT100 perhaps you should try screen. I haven't used this myself, but I am told that it is suitable.

I hope that was helpful.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

871. Re: PPP-Connect and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: trax@collegeleboeuf.qc.ca
Message-ID: <5r1cju$n5v$1@wagner.videotron.net>
Source record: 119391

On 17 Jul 1997 01:05:09, Alfred Radauer wrote:

>
>p.p.s.: I am not affiliated in any kind with ASH. Just wanted to inform
>you about the software news, as it seems that mayn German Atari "mausnet"
>want a secluded life with no or litle contact to users in the usenet :-(
>
>
>.
Thank YOU, Alfred! Sometimes I feel so alone as an English speaking, North American Atari user...

Stephen Angelini / trax@cedep.com

872. AUCTION: Ultima/Origin/Infocom games

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <5r1dmn$3ft$3@geraldo.cc.utexas.edu>
Source record: 119392
Cross-posted to: comp.sys.ibm.pc.games.marketplace,rec.games.computer.ultima-dragons,comp.sys.apple2.marketplace,comp.sys.atari.st,comp.sys.cbm,comp.sys.atari.8bit

Welcome to my Ultima/Origin/Infocom auction. I'm getting rid of the last of my classic computer software to make some money for Atari 2600 games and items. If you have any decent Atari 2600 stuff for trade, let me know about it!

Posting to non-marketplace groups will be infrequent, so please e-mail me to get on the update list.

Please read the rules at the bottom. You are accepting the rules by placing a bid.

==========
THE GAMES:
==========

Autoduel (Apple II) w/box, 5.25" disk, ref. card, map <min> $3

HitchHikers Guide to the Galaxy (Atari ST) w/box, button, <min> $1
fluff, brochure, destruct orders, sunglasses, NO DISKS

Leather Goddess of Phobos (IBM PC) Complete <min> $3

Moebius (Apple II) w/box, two 5.25" disks, poster, ref card, <min> $3
book

Plundered Hearts (IBM PC) Complete <min> $3

Ultima IV (Apple II) w/box, two 5.25" disks, reference card, <min> $3
Book of Mystic Wisdom, History of Britannia

Ultima IV (Atari 400/800) w/box, two 5.25" disks, cloth map, <min> $3
The Way of the Avatar, Book of Mystic Wisdom, History of
Britannia, Reference card.

Ultima IV (??) one 5.25" disk only, sides C & D <min> $1

Ultima V (Apple II) w/box, four 5.25" disks, 2 ref cards, <min> $3
Book of Lore, Voyage Diary, catalog

Ultima V (IBM PC) w/box, four 5.25" disks, cloth map, Voyage <min> $3
Diary, Book of Lore, player reference card, quick reference
card, catalog

Ultima: Savage Empire (IBM PC) w/box, map, four 5.25" disks <min> $3

Wishbringer (Apple II) (shrinkwrapped album box) <min> $3

Wishbringer (C64) Complete <min> $3

Zork II (Atari ST) Complete <min> $3

RULEZ**********

1. Auction will last until July 31st, 10:00pm Central time. It will
then proceed to a once-twice-sold format, with the status changing
every 24 hours when no new bid is received.
2. Minimum bid raise is $1.
3. Conditional bids are accepted.
4. I will e-mail updates daily, as well as updating Newsgroups (some
more often than others).
5. US and Canadian orders only for this auction.
6. Payment must be in US funds, check or Money Order. I may hold a
check up to 10 days, a Money Order will get it shipped in 1-2 days
of receipt of payment.
7. If you would like to get on the update list without yet bidding,
just ask.
8. If you would like to be removed from the update list at any time,
just ask.
9. Buyer pays all shipping, to be determined at the end of the auction.
It will probably be $3 for the first two items, plus .75 per additional
item.
10. References provided on request.
11. If you would like to use an alias, please let me know.
12. I am not an expert on these items, so please ask if something is not clear.
No items are implied, if it isn't listed, it isn't there.

873. Discovery Cart

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <33d462a8.1097731@news.peganet.com>
Source record: 119393

I recently acquired a Happy Computers Discovery Cartridge. Does anyone have a copy of the software for the cartridge? I suspect what I received with the cart is pretty old and am hoping that a more recent version with more configs might be lurking somewhere. Any help is appreciated.

Randy B.

874. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5r1bk7$ge9$1@cti01.citenet.net>
Source record: 119394

On 22 Jul 1997 01:08:29, Stephen Angelini wrote:
>From a recent CAB 2.0 registered user (me!)
>
>Have you succeeded in sending Email via CAB? I haven't...

Steve, this is strictly dependent upon your CAB.OVL version.
Some versions handle this better than others. 1.25 does it right,
if you first define your SMTP server in Server/Client dialog.

>Except for one major snag (which I believe has been mentioned here before:
>if you try to get page of selections from any search engine like Deja-News
>or AltaVista, CAB will not request the next page from the site, but will
>reload the same page from its cache. Not cool, considering the free CAB
>1.5 doesn't have this problem...

Again, this is the CAB.OVL's fault. What version do you have?

>Oh, and I was pretty disappointed to find out that CAB 2.5 is going to be
>available in the next few weeks. I just got 2.0 a week ago...

There should be an easy upgrade package available. Given your
recent purchase, this should be easy to justify with ASH that
you shouldn't have to pay extra for it either.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---

875. Hardware details of parallel port?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <KBPOCSE@tos.pl.net>
Source record: 119395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It recently occured to me that the parallel port could be useful for use as 8, or maybe 10 (counting the strobe and busy lines) digital outputs. I guess that if the port is bidirectional, it could also be used to input digital data in a similar manner.

However, I need to know how to turn individual pins on or off, and make them _stay_ that way. If the port cannot do this, perhaps I could use a buffer IC, with the enable line connected to the strobe pin or something like this. Not being familiar with the workings of the parallel port, however, I would be unable to do this accurately.

So can anyone explain exactly how this port does work for normal data output (from the hardware point of view), and whether it is possible to cause pins to stay on or off for extended periods?

Also, can the port act as an input, and how would I cause it to act in this way?

Your assistance would be appreciated.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

876. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5r1gdu$hfj@einstein.ebicom.net>
Source record: 119396

```
: _all_ ST's that can give you up to 15 megs of memory. Ironically, the
: maximum for the Falcon is still 14 megs.

Well...if money isn't a major issue for you...
There are "supposedly" a few options to add TT RAM to your Falcon.
I've read of an FX card that supports it, and of course there is
the AfterBurner card. The AB040 definately exists, and they are taking
orders for them...I'm not sure how long it'd take to actually get one
though, and they are pretty expensive. I could be wrong, but I'm pretty
sure it supports TT RAM well over your max 14meg ST ram.

I can't wait to get my hands on an AB040, but it's gonna be a while before
I can shell out that kind of cash :/

Brian
```

877. Get FREE SEX SITE..password is..

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: 098723489763278@compuserve.com
Message-ID: <5r1guh$jp@news1-alterdial.uu.net>
Source record: 119397

```
This is a multi-part message in MIME format.

--_-=153
Content-type: text/html; name="Sex~1.htm"
Content-transfer-encoding: base64

<encoded_portion_removed>
b25nPjwvZm9udD48L2ZvbnQ+PC9hPjwvcD4NCjwvYm9keT4NCg0KPC9odG1sPg0K

--_-=153
```

878. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EDpH98.Elw@iglou.com>
Source record: 119398

Uwe Seimet (us@ooc.de) wrote:

: HDDRUTIL requests the number of sectors from the IDE drive. If
: nevertheless the drive's capacity is displayed wrong in the HDDRUTIL
: partitioning dialog box there might be something wrong with your drive.

I've seen a couple SCSI drives have wrong information about the drive.
Seems I had an ST41200N that showed, instead of the number of heads or
sectors, an N/A. The fault was bad electronics. I swapped out a board from
a good ST41200N onto the other one, and it worked fine. It could be that
the drive itself may be bad. As it turns out, I have 4 bad ST41200N
electronics boards and two bad mechs, after I bought some drives for
checking and repairing. He may wish to return the drive for a new one.

Now to make clocks out of dem mechs... [Dem Bones plays in background]

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

879. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d43fec.3089808@nntpserver.swip.net>
Source record: 119399

On Sun, 20 Jul 1997 23:57:03 +0100, Newsmaster@pwomar.demon.co.uk
(Paul Womar) wrote:

>Emmanuel Curis <curis@drakkar.ens.fr> wrote:
>
>> Dans l'article <199707201936353412O@pwomar.demon.co.uk>,
>> Paul Womar, <Newsmaster@pwomar.demon.co.uk> a crit :
>>
>> ¤The problem is that the high bit is often lost via Usenet as it was
>> ¤intended only to be a 7-bit medium or the character will be interpreted
>> ¤differently depening upon what software/computer is used.
>>
>> That was historically true, but nowadays most of Usenet accepts the
>> 8-bit transfer;
>> I have
>> even read that for Usenet, the standard was now 8-bit coding, and only the
>> mail still doesn't always accept 8-bit.
>
>I didn't know that any standards had been set but yes MOST sites will
>preserve it now, sadly that doesn't mean all and is most likely to
>include the less well connected countries and that probably includes a
>lot that require the accented characters. The fact is that the 8-bit
>character sent from a DOS PC will be different on a Mac, different on a
>Windows PC, different on Atari etc.

ISO-8859-1 (Latin-1) seems to be the charset supported by News readers
using roman characters, though some programs may use a different
character set, thoguh I've never encountered one.

880. Swedish ST mags

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d43e30.2646615@nntpserver.swip.net>
Source record: 119400

This is a question for Swedish readers:
What Atari magazines were there in Sweden? I know of Atarimagazin
(part of Datormagazin), and of course there was an Atari section in
SHN (Svenska Hemdatornytt), but were there ever any Swedish Atari
magazines whch weren't part of other mags?

881. Re: Character sets (was: Mega ST for sale)

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d43f5a.2943998@nntpserver.swip.net>
Source record: 119401

On Sun, 20 Jul 1997 19:36:35 +0100, Newsmaster@pwomar.demon.co.uk
(Paul Womar) wrote:

>Iggy Drougge <optimus@canit.se> wrote:
>
>> On Sat, 19 Jul 1997 00:47:17 +0100, Newsmaster@pwomar.demon.co.uk
>> (Paul Womar) wrote:
>> >I trust that you mean 7-bit.
>>
>> But how would accents get across in 7-bit format? While it may suit
>> the English language, "umlaute" and accents are not included in 7-bit
>> character sets.
>
>The problem is that the high bit is often lost via Usenet as it was
>intended only to be a 7-bit medium or the character will be interpreted
>differently depening upon what software/computer is used.

That is true, but most servers are 8-bit nowadays, AFAIK.
And MIME-QP hasn't got much support either.

882. Re: PPP-Connect and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5r1puu$jdu@usenet.pa.dec.com>
Source record: 119402

In article <5r1cju$n5v$1@wagner.videotron.net>, trax@collegeleboeuf.qc.ca (Stephen Angelini) wrote:

>>p.p.s.: I am not affiliated in any kind with ASH. Just wanted to inform
>>you about the software news, as it seems that mayn German Atari "mausnet"
>>want a secluded life with no or litle contact to users in the usenet :-(
>>.
>Thank YOU, Alfred! Sometimes I feel so alone as an English speaking, North
>American Atari user...
>

Guess it's not as lonely as an Asian Atari user in Singapore... ;-)

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/330MB/MTOS
http://probehouse.home.ml.org / | \486DX33/8Mb/1GB/WFW

883. Free Newsgroup provider

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: patrick_delafon@mail.schneider.fr
Message-ID: <869562834.29525@dejanews.com>
Source record: 119403

Hi, Stephane.

You can use DEJANEWS.COM which offers the vast majority of sites in all languages. Et en particulier fr.comp.sys.atari

Comment ca fait, d'avoir la tete en bas ?

Best regards

Patrick

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

884. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: !ynoT
Message-ID: <33d475f2.839017@news.airtime.co.uk>
Source record: 119404

On Mon, 21 Jul 1997 06:57:04 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>> doesn't matter which way you cook it people.. you can go on the
>> internet with ONE MEG AND A FLOPPY SYSTEM you can use mail, irc, ftp
>> and news...with a one meg floppy system you can also go on the web..
>
>And the first complaint you'll hear from them is that images won't be shown.

A heck of a lot of people... ST and Falcon owners.. as well as IBM
users.. have graphics turned off.. its far quicker.. Personally I keep
them on as I like to see whats there.. But I talk to a lot that turn
them off..

>Go ahead if you want to help them, but I'm sure with only one MB most are gonna
>be disappointed, and drop the matter soon again.

Graphics or no graphics a lot of people are dissapointed with the net
anyway.. It doesn't alter the facts though does it?, I already agreed
that a HD and more memory is better.. thats pretty obvious to anyone..
the point was it can be done.. and people shouldnt tell fellow
ATARIans that it can't IMHO because it is Untrue, Unhelpfull and not
in keeping with the ATARI spirit.....<smile>

BTW get an older version of CAB and you CAN see graphics one a one
meg floppy setup :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

885. Falcon Effects

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: marcelv@stack.nl
Message-ID: <5r2144$12e@snail.stack.nl>
Source record: 119405

Hello fellow Falcon owner,

Pherhaps anyone can point me to a place where I can find more effects for my Falcon. I've been using all sorts of programs for the Falcon but none have any hall effects. And I'm desperatly in need of hall and reverb right now.

Thnx

886. Falcon030 - benchmarking?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <33D477A0.29955A75@sunderland.ac.uk>
Source record: 119406

Hi everyone (especially Falcon owners),

I have the opportunity to buy a used Falcon. I had a brief look at it yesterday and ran GemBench v4.02 on it - I booted from the floppy with GemBench on it and ran it in ST High compatability mode (IIRC) on a SVGA monitor. I was very surprised to find that the CPU benchmark was under 100% (about 70 something). When compared to a standard ST it was only 171% faster.

Is this normal, what settings should you set in GemBench to get a 100% score for a plain vanilla Falcon (TOS 4.04)? I was always under the assumption that a Falcon would be about three times faster than an ST. Is it possible for a Falcon to go faulty in this way?

Also, could anyone advice me what to look out for when checking the Falcon over. Are there any points of failure, or am I to assume that if it boots it is OK?

I have to make a decision on the machine on Friday, so any replies either by email or to this newsgroup would be gratefully received before Thursday.

Thanks alot,

Michael
email: michael.clemmetsen@sunderland.ac.uk

887. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5r24nj$32og$2@news.inet.tele.dk>
Source record: 119407

On 22 Jul 1997 05:28:30, Brian Roland wrote:
>: _all_ ST's that can give you up to 15 megs of memory. Ironically, the
>: maximum for the Falcon is still 14 megs.
>
>Well...if money isn't a major issue for you...
>There are "supposedly" a few options to add TT RAM to your Falcon.
>I've read of an FX card that supports it, and of course there is
>the AfterBurner card. The AB040 definately exists, and they are taking
>orders for them...I'm not sure how long it'd take to actually get one
>though, and they are pretty expensive. I could be wrong, but I'm pretty
>sure it supports TT RAM well over your max 14meg ST ram.
>
>I can't wait to get my hands on an AB040, but it's gonna be a while before
>I can shell out that kind of cash :/
>
>Brian
>
>.

The FX card will not give you more than 14 mb ram. There was suppose to
be a driver for extendet ram, but it never turn up. Don't know what happen
to the programmer.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

888. Re: CAB Crashes w/ this URL

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5r24mp$32og$1@news.inet.tele.dk>
Source record: 119408

On 21 Jul 1997 05:44:35, Guy Harrison wrote:
>In article <5qgse3ber1@mark.ucdavis.edu>, Eric Hays <szhays@bullwinkle
>..ucdavis.edu> writes
>
>>CAB 1.5 used to crash regularly with a number of URL's, and CAB 2.0 has
>>reduced the number of crashes, but I still crash at certain pages. Case
>>in point: http://www.hotmail.com
>>
>>I thought it might be useful to try to gather, as we once did with CAB's
>>1.x, a list of sites that are consistently problematic, to see if we can
>>isolate the problem (by the way, I also, apparently, am very good at
>>crashing other browsers, including Netscape Navigator and Communicator).
>>
>>Another site I heard was a problem, and have been able to verify as being
>>troublesome, is http://www.altavista.digital.com. When you try to go to
>>the second page of your search, CAB redisplays the first page of search
>>results. I'd heard this was because CAB has a limit on the number of
>>characters in length a URL could be, but have no way to prove this.
>
>If memory serves, if you select any other link then go back from it then
>it is displayed. Last time I did this though it was a while ago so best
>check it out again!
>
>
>Guy Harrison
>guy@swampdog.demon.co.uk
>.

The last one to crash CAB 2.0a is www.POPULUS.net, that gives me a runtime
error every time, it didn't happen when I use CAB 1.5, strange or what?

Also CityMaps give some trouble, I can't zoom in or out, and if I jump
between 2 different maps a couple of times I end up with a wrong map.
But this may not be CAB it is, perhaps from the server.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

889. Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Branko Badrljica <brankob@st-el.si>
Message-ID: <33D530BB.2F01@st-el.si>
Source record: 119409

Hello everyone,

I wonder if anyone knows anything about Platon PCB CAD program. I've saw
demo prg. a few years ago and it was excellent.
I couldn't afford full version then, and now I would like to know more
about latest version, like version number, price, capabilities etc.

Thanks in advance,

Branko

P.S: Please respond in this NG or Email me. If you do the later, change
my email address by inserting 've' between 's' and 't'....

890. Re: Swedish ST mags

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d4a890.798225@nntpserver.swip.net>
Source record: 119410

On Tue, 22 Jul 1997 06:52:57 GMT, optimus@canit.se (Iggy Drougge)
wrote:

>This is a question for Swedish readers:

hmm Im a Swede ;)

>What Atari magazines were there in Sweden? I know of Atarimagazin
>(part of Datormagazin), and of course there was an Atari section in
>SHN (Svenska Hemdatornytt), but were there ever any Swedish Atari
>magazines whch weren't part of other mags?

Yes, there was one called STen that was released by ST Revolution, a
Swedish Atari usergroup. And there is still one called Atarimagasinet
that is released by the Swedish Atari Club. And there is offcourse our
own superb Atari Computing swedish supplement :-) But that is
offcourse included to the subscribers of Atari Computing in Sweden.
:-)

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

891. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: curis@drakkar.ens.fr
Message-ID: <5r2a4h$o1d$1@nef.ens.fr>
Source record: 119411

Dans l'article <33D530BB.2F01@st-el.si>,
Branko Badrljica , <brankob@st-el.si> a crit :
Hello everyone,

I wonder if anyone knows anything about Platon PCB CAD program. I've saw
demo prg. a few years ago and it was excellent.

My father has it, the version 2 in monochrom. Seems to be well, but I
didn't used it myself. I can ask him more precise questions and his opinion,
the next time I go back home.

I couldn't afford full version then, and now I would like to know more
about latest version, like version number, price, capabilities etc.

Last version must be the 3, working in color and extened
resolutions. Expensive : about 3000 F (don't know what it makes in $).

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

892. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5r2c96$8sk$1@roch.zetnet.co.uk>
Source record: 119412

On 21 Jul 1997 07:27:30, Brian Roland wrote:

> I'm wondering what the fastest reliable setting for modem2 on
>a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
>something close to that). The higher setting gets a lot of garbage
>characters when logging into my isp with ConNect. Is that normal?

I have recently been playing with Serial 2 on the TT, which uses the
SCC chip just as in the Falc.

I, too, have found that 115k2 can give intermittent data errors. It
often seems to depend on what application is using the port.

I have just turned the spped down to 57k6 and will see how this works
over the next few days.

> I realize my modem can only go 33,600, so a higher setting
>wouldn't do much good, BUT, if I wanted to network to my PC using
>a null modem, I'd like to go as fast as possible...so again.
>What is the fastest Baud rate a stock Falcon can do?

Yes. That's the speed down the telecom wires. There's not a lot you
can do about that.

However, if your modem operates with data compression (most likely)
then it makes sense to have the computer->modem speed faster than the
modem->phone line. The usual ratios achieved with data compression are
between 2 and 3 so, in theory, your DTE rate should be between 67,200
and 100,800 in order to keep up. The nearest practical rates are 57k6
and 115k2.

Because a lot will depend on the modem (or the serial port on a null
modem connection) the best you can do is to suck it and see. As I say,
I am coming to believe that my set up will tolerate 57k6 without
errors.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

893. Re: Will SF354 copy files to 720k DOS d

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5r2c97$8sk$2@roch.zetnet.co.uk>
Source record: 119413

On 21 Jul 1997 12:28:00, Oliver Schildmann wrote:

>To be honest: It`s not the fault of the early TOS, it`s the fault of
>Microsoft which aren`t fullfilling their own specification :-(

Ha-ha! I should have realised it was Microsoft's fault!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

894. Re: Twister formatted floppies

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-2207970928040001@wilga.mtholyoke.edu>
Source record: 119414

In article <33D3F300.3C7B5764@widomaker.com>, Steve Wesolowski
<stivwest@widomaker.com> wrote:

> Can anyone tell me how to read a twister formatted floppy into a PC. I
> have Gemulator and a ton of floppy based ST software. Only problem semms
> to be all the disks were formatted with Twister which is some sort of
> sector skew scheme or something. Any help would be appreciated.....
> Steve

I found some time ago that some PCs simply won't read twisted disks. The
only solution is to reformat the disks.

If you have NeoDesk, you can actually copy (with format) a disk to itself.
Just make sure you set the default formatting type to "None" (neither Fast
11 nor Twister) first.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

895. POPwatch 2.10 now available

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: Gary Priest <Gary@the-gap.demon.co.uk>
Message-ID: <D6SBhBAoYL1zIw3$@sotnops.demon.co.uk>
Source record: 119415
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch the POP3 mail tool for STiK is now at version 2.10 and is
available
from my web site - http://www.the-gap.demon.co.uk/

This version features an awful lot of changes from v1.00 and v2.00 such
as:

Ability to attach sound samples to specific POPwatch events.

Much improved stability under AES4.1 and MiNT.

Auto checking now also works under STiNG and GlueSTiK.

Various other bug fixes and enhancements.
This version is still FREEWARE too.

Please try it, and please, please, let me know what you think of it!!

Regards, Gary

--
Gary Priest

896. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: "Alejandro Aguilar R." <analisis@sol.racsa.co.cr>
Message-ID: <33D4C30E.367A203D@sol.racsa.co.cr>
Source record: 119416

>
> On 18 Jul 1997 18:25:27, mrktng.demon.co.uk wrote:
> >
> >
> >Yes, I have tried the demo and if the full version CANNOT cope with
> >Progressive JPGs then it is not an option as a commercial product.
> >
Or I live in another world or you are using another tipe of internet!!!
Progressive JPEG? or do you mean PNG (Portable Network Graphics)?. PNG
is full supported by CAB via a module (look in IBP - a.k.a. CNAM - for
it)!!!!.

> >It is not just Prog JPGs that it has difficulty with. Large JPG files
> >(200K+) are ignored too. This is not acceptable as more and more
> large and

I don't think of so large Jpeg files. If it will be the norm, we will
need modems of 500,000 bauds only to have decent speeds. Anyway, I don't
have any problems loading ofline Jpegs of half meg with my cab 2.0 demo.
Alex Clauss chage this in the new version?.

> >
> >It also needs a built-in mailer and newsgroup reader aka Netscape.

Keep CAB as it!!!. It's a pain sometimes to manage the latest versions
of Netscape for its integration. Keep programs separate!!!!

> >single floppy machine (STf) try getting it to run external modules
> via
> >disk-swaps... doesn't work!
> >

Run CAB via diskettes????????..... (is like do color DTP with a
bunch of floppies ;~>).

> >No, as shareware it was fine but I won't spend on it. Sorry.

Is your decision....

ALE_/|_97.

897. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <c17f01be.04c1.9e49@raukamp.dame.de>
Source record: 119417

SAVAREZ schrieb am Montag in COMP/SYS/ATARI/ST :

S> As far as I know ST, STE and MEGA STE:s are limited to 4MB total.

You can get up to 15MB in a ST ...

S> Then some is used for ACC:s, HS-modem alternative desktop and MiNT.
S> My machine is VERY tight on memory alyhough I have 4MB!

Same situation with me as I run a graphic board ... I'm waiting for the
MagnumSTE ... where ist it???

S> Claes Olsson ------------------------
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

898. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.1bc1.9774@raukamp.dame.de>
Source record: 119418

SZHAYS schrieb am Montag in COMP/SYS/ATARI/ST :

S> memory. I was just at the Aixit home page looking at their Magnum memory
S> expanision card for my Falcon, and I noticed they have a memory module for
S> _all_ ST's that can give you up to 15 megs of memory. Ironically, the

... which doesn't incude the STEs so far - I wonder if they ever release the
Magnum for STE ...

S> --
S> ....
S> : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
S> : @ @ Internship & Career Center http://icc.ucdavis.edu :
S> +-oOO-(_)-OOo---+
--
cu -- thomas -- fonfax (+49)4331849337 -- atariMSTE -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

899. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: !ynoT
Message-ID: <33d6b18a.16097633@news.airtime.co.uk>
Source record: 119419

On Tue, 22 Jul 1997 01:14:49 GMT, kock@kockens.pp.se (J Kock) wrote:

>They are certanly not. There is a card out now that gives your ST, STE
>32MB RAM !

As soon as there's enough people with 32mb on there STe then let me
know.. I am sure I can make one hell of a kick arse game with that
much memory to play with :)))))

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

900. Re: ST question

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5r2pqm$291$1@irk.zetnet.co.uk>
Source record: 119420

On 21 Jul 1997 07:13:37, Brian Roland wrote:
>: > I've got a chicken-and-egg problem here...I can only download stuff to
>: > my PC...but I can't get it into my ST...because of the ST not being
>: > able to read disks from the PC and vice-versa.
>
>That's odd! Well...your ST can read PC floppys...

Maybe of interest:-

The last floppies I bought and used on a STFM were DSDD and already
DOS formatted. Worked without reformatting.

bfn Lewis

901. FS:Hewlett Packard Multisynch

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <5r2nf8$37l@ns1.thpl.lib.fl.us>
Source record: 119421

For sale Hewlett Packard Multisynch Color Monitor no video cable. uses 9 pin to 15 pin video cable. Lets get those offers in friends and neighbors of course you will pay shipping and ppd by money order.thank you sfpu@scfn.thpl.lib.us

902. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: cdonat@ford.in.tu-clausthal.de
Message-ID: <5r2psqeeb1@methusalix.rz.tu-clausthal.de>
Source record: 119422

I guess that you need a PAC030 for that since the 68000 in the ST
only can physicaly adress up to 16MB of RAM.

Christof

903. HiDensity Drives Details

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: trax@collegeleboeuf.qc.ca
Message-ID: <5r2tu0$hi6$2@wagner.videotron.net>
Source record: 119423

Hi,

I want to install High Density (1.44 meg) drives in both my Ataris (4meg STE and Mega 4). I have enough information to handle the hardware mods, but I need people to send me EXACT information regarding which Drives they've used successfully and the dip-switch and/or jumper assignments they've used on these drives.

I need: Drive Model #
Drive Manufacturer
Drive switch/jumper settings

I don't want to touch the mod unless I've got a drive that I know will definitely work in my hands.

Thanks,

Stephen Angelini / trax@cedep.com

904. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5r2u3d$f60@news.Hawaii.Edu>
Source record: 119424

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:

: CAB 2.5 will work without multitasking. But many features
: of CAB 2.5 will be only available with multitasking. The
: PPP-Connect software which is included in the CAB 2.5
: package also needs multitasking.

Wait a minute, did you say that CAB 2.5 supports PPP? Will Geneva suffice
as a multi-tasking environment?

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

905. Re: ST screen resolutions and frequencies

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d4e300.7036816@nntpserver.swip.net>
Source record: 119425

On Mon, 21 Jul 1997 07:32:21 GMT, bales@garonne.stortek.NOSPAM.com
(Nicholas Bales, Toulouse, France) wrote:

>In article <33d0ca18.14626571@nntpserver.swip.net>, optimus@canit.se (Iggy Drougge)
wrote:
>>I have a question regarding the ST's screen resolutions and scan
>>rates.
>>I have an Amiga 1438S multisync (or bisync) monitor, which kan handle
>>both the usual 15 KHz RGB signal and 31 KHz VGA signals. Would this be
>>able to dispplay bth ST Low, Medium and High resolutions, providing a
>>suitable adapter is used?
>>What are the horizontal and vertical frequencies of ST High?
>
>From the Atari ST Quick FAQ:

Ah, I thought I had read that.

> ST High ST Low/Medium
>Vertical refresh rate 72 Hz 50 or 60 Hz
>Horizontal refresh rate 31.5 Khz 15.75 Khz

Great, that's what the Amiga is using, in every respect.

>I guess you're set!

Now, if I can only make/buy an adapter from the Amiga 23-pin connector
to ST DIN...

906. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5r39s1$3fu2$1@news.inet.tele.dk>
Source record: 119426

On 22 Jul 1997 01:08:29, Stephen Angelini wrote:
>From a recent CAB 2.0 registered user (me!)
>

>
>Have you succeeded in sending Email via CAB? I haven't...
>
>Oh, and I was pretty disappointed to find out that CAB 2.5 is going to be
>available in the next few weeks. I just got 2.0 a week ago...
>

I'm sending e-mail from CAB, it work's fine if you set it up with
Newsie as mail client and QED as editor for Newsie. Can't remember
if the same worked in CAB 1.5, but it work's with CAB 2.0a.

CAB 2.5 will be availeble in german only, the english version later,
according to a mess. from Alexander Clauss in this NG.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

907. Re: Problems w/TT0330 and Newsie

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5r3a12$ih5$1@goliath.spirit.net.au>
Source record: 119427

On 21 Jul 1997 12:23:00, John M Rojewski wrote:
>On 19 Jul 1997 14:36:56, Claude Bourgoin wrote:
>>When I am reading a news article and I used the mouse pointer and put
>>it on the scroll bar or arrows for longer than one click, I can no
>>longer select another article or have access to the drop down menus.
>>The mouse pointer is still able to move around. The only way I have
>>found to solve the problem is to reboot my TT.
>>
>>Does anyone else have this problem. Any suggestions on how I could
>>correct the problem would be appreciated.
>>
>I have a beta tester with a tt030, but he has not identified this
>problem. Are you using Magic, or the standard TOS?
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http: www.primenet.com/~rojewski
>* Atari Falcon'030/14/84
>* Use NEWSie - the UseNet NewsReader for the Atari
>.
Hi All
I am using a TT 8x8 MagiC 5.11 Nvdi4.11r6 Newsie works fine I an using
the latest release the last two have also worked.

Look to some odd acc or auto program
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

908. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <869579534_OASIS_@nordnet.fr>
Source record: 119428

In article <5qv312$ii8@einstein.ebicom.net>
bjr@Edison.EbiCom.Net (Brian Roland) said:-

>I'm wondering what the fastest reliable setting for modem2 on a Falcon
>is.

It depends of the screen resolution... In 640*480*2 57600 bps is very reliable, 115200 not really. In 640*480*256 57600 bps is no more really reliable, 115200 is unusable. It depends also of the Falcon, I know some with different error rate. And also of the system used, I have much more error with MiNT than with plain TOS. The worst is with MultiTOS (MiNT + AES 4.1)... if only someone could explain me how AES increases serial error rate... And once someone said you have no more problems with Magic. It depends also if you move the mouse or not.

>The higher setting gets a lot of garbage characters when logging into my
>isp with ConNect.

Garbage chars? Strange, as here I can see serial errors as lost characters. Do you use HSmodem?

>I realize my modem can only go 33,600, so a higher setting wouldn't do
>much good

False, a higher setting is necessary.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -=== A happy Falcon owner from France -=== */
--- poor news feed: please CC reply by mail ---

909. Re: ST screen resolutions and frequencies

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5r3j4v$r8a@frisky.la.platsol.com>
Source record: 119429

In article <33d0ca18.14626571@nntpserver.swip.net>,
Iggy Drougge <optimus@canit.se> wrote:
%I have a question regarding the ST's screen resolutions and scan
%rates.
%I have an Amiga 1438S multisync (or bisync) monitor, which kan handle
%both the usual 15 KHz RGB signal and 31 KHz VGA signals. Would this be
%able to dispplay bth ST Low, Medium and High resolutions, providing a
%suitable adapter is used?
%What are the horizontal and vertical frequencies of ST High?

I seem to recall that ST-High is 35.7 KHz. It is higher than the expected
31.25 KHz because in addition to resolution being doubled, the refresh rate
increases from 60 Hz to 70 Hz.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my
email address constitutes your acceptance of these terms.

910. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDpMHw.M9x@suse.modem.stud.uni-hannover.de>
Source record: 119430

In article <5qv312$ii8@einstein.ebicom.net>,
bjr@Edison.EbiCom.Net (Brian Roland) writes:

> I'm wondering what the fastest reliable setting for modem2 on
> a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
> something close to that). The higher setting gets a lot of garbage
> characters when logging into my isp with ConNect. Is that normal?

Seems you're not using any port fix program, like HSMODEM. With HSMODEM you
should be able to go up to 115 kbps reliably. The port itself works up to
230 kbps, but the port needs to be polled to exploit that, which is not done
by CoNnect/HSMODEM.

> I realize my modem can only go 33,600, so a higher setting
> wouldn't do much good, BUT, if I wanted to network to my PC using

It would, as the modem would almost certainly support compression algorithms,
like V42.bis, so you should use 57600 bps at least anyway.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

911. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970723010527109 1912@ppp21.stud.th-darmstadt.de>
Source record: 119285

John Perez <jperez@Hawaii.Edu> wrote:

> : PPP-Connect software which is included in the CAB 2.5
> : package also needs multitasking.
>
> Wait a minute, did you say that CAB 2.5 supports PPP? Will Geneva suffice
> as a multi-tasking environment?

Yes, a PPP software is part of the CAB 2.5 package.

You'll need a preemtive multitasking OS for the PPP software. That means
you'll need MagiC (Atari, PC or Mac), N.AES and Mint, MultiTOS. Probably
Geneva with(!) Mint will also work.

--
☐☐Alexander

912. Broken Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <19970723004300.UAA28669@ladder02.news.aol.com>
Source record: 119286

The part where the monitor plug plugs into my 1040ST is broken. I have two other 1040's but was wondering if it is easy to swap these parts?

913. Re: Other Newsie problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <869618720.10689.0.nnrp-1.9e98cbc2@news.demon.co.uk>
Source record: 119287

```
On 21 Jul 97 12:45:46 G, Claes Olsson wrote:
>Have tried using Newsie for a while now.
>The mail operates quite well with nicknames now more stable.(V0.79)
>(V0.78 Used to crash now and then.)
>
>The other day my newsserver was down and did not allow Newsie to connect.
>Newsie locked up in an eternal loop.
>Dialogue said 'press Esc to abort', but it certainly did not.
>Had to reboot the machine with lost sectors on the disk etc.

I had this problem as well resulting in corruption of an entire
partition.

I have not yet mailed the author but I think I will now.

cheers

Ed

--------------------------------------------------------------------------
ed@mistered.demon.co.uk
--------------------------------------------------------------------------
```

914. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4317_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119288

```
*Hi mb@tos.pl.net*, on 21 Jul 97 you wrote: ...respect, brethren
m>
m> mrktng.demon.co.uk wrote:
m> : It is not just Prog JPGs that it has difficulty with. Large JPG
m> : files (200K+) are ignored too. This is not acceptable as more and
m> : more large and Prog JPG files are being incorporated into Web
m> : designs. Even for off-line work!
m> Well unfortunately there is nothing CAB can do about lack of memory -
m> if you don't have enough memory, you won't be able to view big
m> pictures.

Not entirely true. 1st Guide implements a method that allows large JPGs to
be viewed even without adequate memory.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

915. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4319_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119289

Out of the ether, the following was mentioned by Sysop@fortress.org.uk...:

S> Not possible paul, Each cdrom is infact a seperate device with it's
S> own scsi
Kev,

Paul's CDROM uses one SCSI ID with multiple LUN's to identify each actual
disk, so in reality it only uses one actual SCSI ID.

Rather his problem is that Extendos places each disk in its own
logical drive, rather than allowing him to access each disk as a
folder on one logical drive.

He's using all drives upto and including Z!

S> you do this. The same way that you can't partition two hard
S> drives and have the space all on the 'c' drive.
You can under NT (but that's another story! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

916. What is a Kill File?

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: mhop <mhop@snip.net>
Message-ID: <01bc96cd$1f572c40$LocalHost@computer-name>
Source record: 119290

..and how does one set it up?

--

mhop@snip.net

917. WANTED ATARI1040STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: imok@tiac.net
Message-ID: <5r40at$rdk@news-central.tiac.net>
Source record: 119291

I am looking for the following in an Atari1040STE:

4 megs of ram
100 meg or up harddrive
scsi drive, or must be able to use a scsi drive
high res bw monitor
midi software
mouse

If you have a 1040 that meets the my requirments then please reply
back to me.
thank you...

imok@sunspot.tiac.net

918. Re: Atari 1040 ST, Iomega Zipdrive, Hard Dr

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: trax@collegeleboeuf.qc.ca
Message-ID: <5r3up2$6pf$1@wagner.videotron.net>
Source record: 119292

On 18 Jul 1997 11:20:56, Cristian Lucas wrote:

>Hello!
>
>I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040 ST,
>any chance? would a SCSI ZipDrive do any better? Directions on how to
>connect a Hard Drive (preferably IDE) would be very welcome too.
>
>
>Thanks in advance.
>
>Cristian Lucas
>Buenos Aires, Argentina

Ciao!

Unfortunately you can only connect a Zip to the ST if it's SCSI and
you have a SCSI to ATARI-DMA converter like the ones from ICD, and others.

Good luck!

Stephen Angelini / trax@cedep.com

PS: I work with a Malambo group in Montreal called "Salamanca"!

919. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D5AC0D.CD0@ooc.de>
Source record: 119293

Robert Goodwin wrote:

> I've seen a couple SCSI drives have wrong information about the drive.

Note that the information about heads, cylinders and sectors per track
provided by a SCSI drive have nothing to do with the actual drive
geometry. Todays drives have variable sector sizes and the geometry
simply gives a hint for programs that require geometry information. The
capacity of SCSI drives is provided by the SCSI command READ CAPACITY.
Determining the drive capacity in another way is wrong.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

920. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D5ACAB.67D4@ooc.de>
Source record: 119294

paul muehlbauer wrote:

> I thought you weren't supposed to 'format' an IDE drive, only partion
> it???? Formatting can harm the drive. Or is my brain working on outdated
> info again... :)

No, you're absolutely right. Some (but not all) IDE drives are damaged
when they are formatted. For example, they get considerably slower after
formatting because information on the servo tracks is destroyed and not
recreated with formatting.
Of course such a behaviour has to be seen as a firmware bug. But it
seems as if some IDE drive vendors are not interested in fixing this.
With SCSI drives there is no such problem.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

921. final MIST show bulletin

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Al Andalus <erasmus@Atari.World>
Message-ID: <Pine.GSO.3.96.970723044644.15877A-100000@iglou2>
Source record: 119295
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

BULLETIN FROM JEFFREY G. HAMMER, MIST SHOW CO-ORGANIZER:

It's almost here! Don't miss it! Possibly the last Atari Show
in the United States!

Saturday, July 26th, from 10 am til 3 pm. (Chicago time)
Post Road Community Center
1313 S. Post Road (south of Washington St., US-40)
Indianapolis, Indiana, USA
Admission: $1

Vendor/User Group/Seller list:

This is a list of vendors that have confirmed they are coming
to the show. (We are SOLD OUT.)

Nashville Atari user Group
Emulators, Inc (Derek Mihocka)
FMH Games
LCACE
ACORN - R. Magdich
LAG
ICD
Doug Palmer
It's All Relative
Systems for Tomorrow
SCAT
Donald Turnock
chro_MAGIC / Crawly Crypt
Sanjay Parker
Chris Danyi
Tom Tolman
TOTAL: 24 tables plus MIST plus Jaguar

NOTES:

Missionware will not be there. There may be software available.

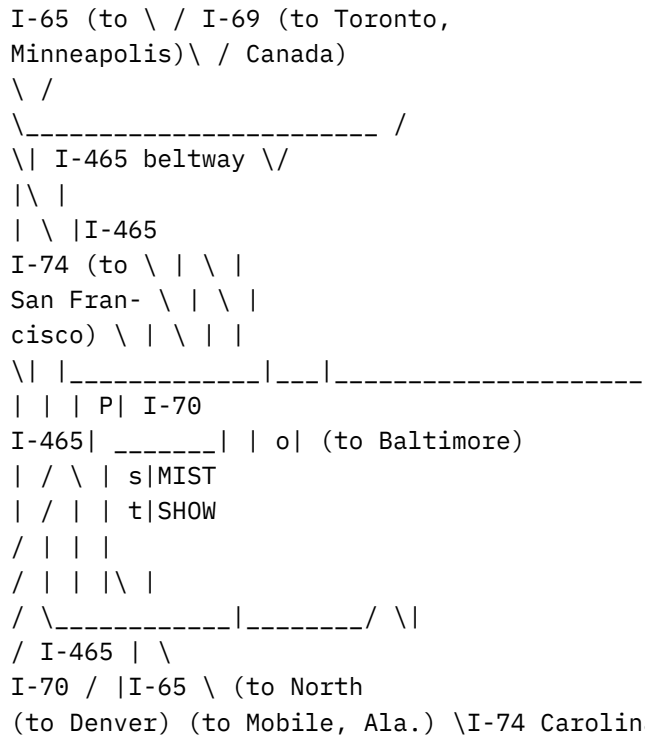
Clear Thinking (Edit Plus - Craig Harvey) will not be there.
There will be software updates available.

Toad most likely will not be there.

ICD will run networked Jags, with Battlesphere. He will also
have a limited number of another Jag network game available for

sale. (made by another vendor)

DIRECTIONS: Post Road is located between exit 90 of I-70 and
exit 96 of I-74, outside the I-465 beltway, on the southeastern side
of the Indianapolis area.


I-65 (to \ / I-69 (to Toronto,
Minneapolis)\ / Canada)
\ /
_____ /
\| I-465 beltway \/
|\ |
| \ |I-465
I-74 (to \ | \ |
San Fran- \ | \ |
cisco) \ | \ | |
\| |_____|___|_____
| | | P| I-70
I-465| _____| | o| (to Baltimore)
| / \ | s|MIST
| / | | t|SHOW
/ | | |
/ | | |\ |
/ _____|_____/ \|
/ I-465 | \
I-70 / |I-65 \ (to North
(to Denver) (to Mobile, Ala.) \I-74 Carolina)

922. ST Items for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Charles D. Koontz" <denzil@ftc-i.net>
Message-ID: <33D5A5B3.C94E0E53@ftc-i.net>
Source record: 119296

```
Posted for an off-line friend. Do not reply to sender's email address.

Recent marriage forces sale. I have a lot of Atari ST equipment to
dispose of. Want to sell complete with no leftovers.

Mega ST
1040 ST
520 ST
power supplies
laser printer
manuals
modems
lots of software

I paid $1200. Asking $700.
Contact John at (214) 327-8855 (Dallas, TX)
```

923. ST Items for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Charles D. Koontz" <denzil@ftc-i.net>
Message-ID: <33D5A6CE.DE02CF20@ftc-i.net>
Source record: 119297

```
Posted for an off-line friend. Do not reply to sender's email address.

Recent marriage forces sale. I have a lot of Atari ST equipment to
dispose of. Want to sell complete with no leftovers.

Mega ST
1040 ST
520 ST
power supplies
laser printer
manuals
modems
lots of software

I paid $1200. Asking $700.
Contact John at (214) 327-8855 (Dallas, TX)
```

924. Re: Hensa Micros

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <33d5d9e3.7960467@news.demon.co.uk>
Source record: 119298

On Thu, 10 Jul 1997 14:02:04 +0100, Michael Clemmetsen
<michael.clemmetsen@sunderland.ac.uk> wrote:

>To those of you who have access to the Atari archive at Hensa Micros and
>also have web access can I suggest that you fill out the comments form
>at:
>http://www.jtap.ac.uk/kpmg/
>Perhaps if enough people respond they will think about finding a
>replacement for Denesh so that the archive will once again be as fresh
>as it was when he was administering it. If no one responds who can
>guarantee it will even remain...

Ah, thanx Michael for the very kind compliment. :-) I hope you
mentioned how much work I did while there... ;-))

It is for the Atari section and what I was doing for the Atari
community that made the job that much more enjoyable.

Unfortunately, I think that Atari users are in a minority when it
comes to policy making etc. The 'excuse' I think that will be made -
as was always the case by some of the elders at the university - will
be that the PC is the main machine used in Education - the market that
HENSA exists for. The Mac is secondary to that and all other machines
come below these. The Archimedes might be a slight champion because
the systems manager of micros.hensa is an archimedes fan. The Amiga
and Atari are prejudicely known as Games machines with no serious
software support.

I was always up against a constant battle with trying to keep the
Atari section going - even though I knew lots of people at University
that had and used Ataris daily for their work...

Oh well, I'd like to see what the outcome of the comments are...

Regards
Danny
Denesh Bhabuta (Danny) ; denesh@cyberstrider.org ; denesh@bhabuta.co.uk
http://www.cyberstrider.org/
"in the namespace, no one can hear you expire..."

925. ST Items for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Charles D. Koontz" <denzil@ftc-i.net>
Message-ID: <33D5A92C.6EAF29DA@ftc-i.net>
Source record: 119299

```
Posted for an off-line friend. Do not reply to sender's email address.

Recent marriage forces sale. I have a lot of Atari ST equipment to
dispose of. Want to sell complete with no leftovers.

Mega ST
1040 ST
520 ST
power supplies
laser printer
manuals
modems
lots of software

I paid $1200. Asking $700.
Contact John at (214) 327-8855 (Dallas, TX)
```

926. ST Items for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Charles D. Koontz" <denzil@ftc-i.net>
Message-ID: <33D5A920.6F857433@ftc-i.net>
Source record: 119300

```
Posted for an off-line friend. Do not reply to sender's email address.

Recent marriage forces sale. I have a lot of Atari ST equipment to
dispose of. Want to sell complete with no leftovers.

Mega ST
1040 ST
520 ST
power supplies
laser printer
manuals
modems
lots of software

I paid $1200. Asking $700.
Contact John at (214) 327-8855 (Dallas, TX)
```

927. Re: 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33D5E34D.167EB0E7@esc.de>
Source record: 119301

Terry May wrote:
>
> Does 1st Guide have a 'full screen' mode?

1stGuide is designed to show files in a window environment
under generic display conditions.
It has optimized window handling functions (particularly
utilizing extended WINX features), but it doesn't have a
'full screen' mode.

Regards,
Guido

928. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzpreezau.fsf@emw.ericsson.se>
Source record: 119302

bjr@Edison.EbiCom.Net (Brian Roland) writes:

>
> : _all_ ST's that can give you up to 15 megs of memory. Ironically, the
> : maximum for the Falcon is still 14 megs.
>
> Well...if money isn't a major issue for you...
> There are "supposedly" a few options to add TT RAM to your Falcon.
> I've read of an FX card that supports it, and of course there is
> the AfterBurner card. The AB040 definately exists, and they are taking
> orders for them...I'm not sure how long it'd take to actually get one
> though, and they are pretty expensive. I could be wrong, but I'm pretty
> sure it supports TT RAM well over your max 14meg ST ram.

With the Afterburner040 you can have 14MB ST-RAM and 64MB Fast-RAM.
You might be able to have 128MB with the newer boards but it's not
confirmed.

> I can't wait to get my hands on an AB040, but it's gonna be a while before
> I can shell out that kind of cash :/

It's well worth it if you have the money.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

929. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Gary Priest <Gary@the-gap.demon.co.uk>
Message-ID: <5S4xVBAXBe1zIwDp@sotnops.demon.co.uk>
Source record: 119303

In article <869579534_OASIS_@nordnet.fr>, Bruno Kozlowski
<bkozlowski@nordnet.fr> writes
> In article <5qv312$ii8@einstein.ebicom.net>
> bjr@Edison.EbiCom.Net (Brian Roland) said:-
>
>>I'm wondering what the fastest reliable setting for modem2 on a Falcon
>>is.
>
> It depends of the screen resolution... In 640*480*2 57600 bps is very
>reliable, 115200 not really. In 640*480*256 57600 bps is no more really
>reliable, 115200 is unusable. It depends also of the Falcon, I know some

I've always used 115,200 on my Falcon in 640x480x256 with no problems at
all! I do of course use HSMODEM! That was with TOS4.04 and Magic4/5.

Gary

--
Gary Priest

930. ST Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Charles D. Koontz" <denzil@ftc-i.net>
Message-ID: <33D5FB5E.C34E2A0E@ftc-i.net>
Source record: 119304

Posted for an off-line friend. Do not respond to sender's email address.

QUOTE

I have a lot of Atari ST equipment for sale.

MegaST
1040ST
520ST
Power Supplies
Laser Printer
Manuals
Modems
and mucho software

I paid $1200. Want to sell complete with no leftovers for $700.
Please contact John at (214) 327-8855 (Dallas, TX).

UNQUOTE

931. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5r582v$ho6$1@ratatosk.uio.no>
Source record: 119305

```
> HS> I have four versions of the JPEG decoder:
> HS>
> HS> Date Size Version
> HS> 26/03/93 12185 bytes unknown
> HS> 08/04/93 12275 bytes 0.81b
> HS> 04/12/93 10640 bytes 0.93b
> HS> 06/12/94 9150 bytes Dec 06 1994
>
>Thanks, Harry. It seems I do have the latest version.
>

25/12/94 - 9294 bytes Dec25 1994, here.

- Petter -
```

932. Magic And Blitter On STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <33D61225.1E06@holyrood.ed.ac.uk>
Source record: 119306

Hi, I'm running Magic 5.03 (soon to be 5.11) on my STE and everything is running very nicely. However when testing it seems that the blitter is turned off. Is there anyway to switch it on? I can't see anything in the Magxdesk anywhere nor in the magx.inf file.

Any suggestions?

I'm also having difficulty understanding how to change the icons for Magxdesk. The instructions in the manual are not exactly comprehensive. Basically how do I assign a new icon to, say *.wav or *.avr (I think this might be better in 5.11?).

Thanks.

ALaN.

"One must never be purposelessnessnesslessness"

933. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5r5f0m$iq1$2@mark.ucdavis.edu>
Source record: 119307

John Perez (jperez@Hawaii.Edu) wrote:
:
: Wait a minute, did you say that CAB 2.5 supports PPP? Will Geneva suffice
: as a multi-tasking environment?

According to the post from Alexander, Geneva will work but only if you
have it running with MiNT. The PPP module apparently requires preemptive
multi-tasking, not cooperative multi-tasking.

When my copy comes (remember, I'm at the tail end of the pipeline for
this, living in the US), I plan to test it all out, but will probably
stick with STiK or STING. STiK works very solidly for me; I'm very happy
with it. I will switch to STiNG when it comes out with PPP, unless STiK
comes out with it first.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

934. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Karsten_Luedersen@HH.maus.de
Message-ID: <199707230736.a1241@hh.maus.de>
Source record: 119308

GP>Surely if they release an English version they ought to take the time
GP>to translate the docs?

You don't miss too much. ASH sells good software but lousy docs. Usually the german docs are bad jokes. :-(

Karsten

935. Re: WANTED ATARI1040STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5r5m94$to5$2@roch.zetnet.co.uk>
Source record: 119309

On 23 Jul 1997 04:12:13, Maintaining wrote:
>I am looking for the following in an Atari1040STE:
>
>4 megs of ram
>100 meg or up harddrive
>scsi drive, or must be able to use a scsi drive
>high res bw monitor
>midi software
>mouse

Pity you are not in the UK. I will be selling something very much like
this before long (only 64Mb HD, though).

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

936. Re: 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33D63D2C.237C228A@esc.de>
Source record: 119310

```
Jon Maidment wrote:
>
> ->1stGuide is designed to show files in a window environment
> ->under generic display conditions.
> ->It has optimized window handling functions (particularly
> ->utilizing extended WINX features), but it doesn't have a
> ->'full screen' mode.
>
> ..and very cool it is too...
>
> but how does the .idx thang work to create linked files?
> I've tried and tried but can't sort it:)

Registered users get a full package with many examples
to figure this out...

> Much respect to software authors.

But remember: 1stGuide is Shareware!
Thus it allows you to express your respect
in a more efficient manner ;-).

Regards,
Guido
```

937. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5r5ga3sgm1@roch.zetnet.co.uk>
Source record: 119311

On 22 Jul 1997 15:56:51, !ynoT wrote:
On Tue, 22 Jul 1997 01:14:49 GMT, kock@kockens.pp.se (J Kock) wrote:

>>They are certanly not. There is a card out now that gives your ST, STE
>>32MB RAM !

> As soon as there's enough people with 32mb on there STe then let me
>know.. I am sure I can make one hell of a kick arse game with that
>much memory to play with :)))))

Hi ynoT

While you`re waiting why not do a couple of follow ups/add ons to
the last games (or maybe three or four). I`m sure we would all
rather that than to wait for "tomorrow".Tomorrow never comes.

Regards

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

938. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33D637D4.31DFF4F5@esc.de>
Source record: 119312

Petter Toneff wrote:
>
> > HS> I have four versions of the JPEG decoder:
> > HS>
> > HS> Date Size Version
> > HS> 26/03/93 12185 bytes unknown
> > HS> 08/04/93 12275 bytes 0.81b
> > HS> 04/12/93 10640 bytes 0.93b
> > HS> 06/12/94 9150 bytes Dec 06 1994
> >
> >Thanks, Harry. It seems I do have the latest version.
> >
>
> 25/12/94 - 9294 bytes Dec25 1994, here.

Yes, I strongly recommend to use at least this version,
which fixed some ugly bugs of earlier versions!

But you all mention only far outdated versions:

10/06/97 - 9126 bytes Jun 10 1997, here :-).

Regards,
Guido

939. Falcon TOS v ST TOS

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Spike Dog <spike_dog@hotmail.com>
Message-ID: <33D64ADC.4857@hotmail.com>
Source record: 119313

What was the difference between falcon tos and ST TOS?

Is it primarily the same thing? I recall ST TOS being pretty stagnant thru its lifetime. (They ever get it to multitask?)

940. Re: 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: jon@smart.co.uk
Message-ID: <5r59r5$dbj@news3-gui.server.cableol.net>
Source record: 119314

On 23 Jul 1997 12:56:13, Guido Vollbeding wrote:
->1stGuide is designed to show files in a window environment
->under generic display conditions.
->It has optimized window handling functions (particularly
->utilizing extended WINX features), but it doesn't have a
->'full screen' mode.

..and very cool it is too...

but how does the .idx thang work to create linked files?
I've tried and tried but can't sort it:)

Much respect to software authors.
cheers! from Jon (Chester UK)
Atari Mega STe 4 270 MiNT ver 1.14, MiNTnet (unix sockets) ver 1.1.
** Check out the cat pictures! **
http://freespace.virgin.net/jon.maidment/index.html

941. Re: Afterburner040 Nemesis Videlity?

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5r5a70$iq1$1@mark.ucdavis.edu>
Source record: 119315

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: Steve Scott <buskers@melbourne.dialix.com.au> writes:
:
: > appreciate any parting words from users of Afterburner040 / Nemesis
:
: Well I have got a Afterburner040 and I just love it. It does what I
: want it to and it gives me the speed I want as well. If you are after
: the fastest accelerator available for the Falcon there is only one.
: Okey it's a bit expensive but for me it was worth it...

I considered the Afterburner, but shied away from the price and got the Nemesis instead. I'm very happy with it as well. Everything runs fine, now 150% of original speed, which is at least that bit necessary. I used to run 16 color mode mostly because I found window redraws at 256 too slow. Now 256 is easily as fast as 16 color was. And I now have True Color VGA, even without Videlity (which I plan to buy as soon as it is shipped out here). One thing to note, higher resolutions require more RAM. I finally am feeling pinched by my 4 megs. Running NVDI, Geneva, Neodesk, STiK, and CAB at 256 colors only leaves about 1.2 megs free, and at True Color I have only about 600K (I think I had MiNT running too when I did these test, but the ratio is the important thing). Lots of JPEGS wont display anymore unless I kill NeoDesk (or MiNT) or something.

Nemesis also improves some other things: the DMA (for Hard Drives, etc.) is often flakey on Falcons and should now be rock solid (I don't use this so cannot test). Also, the fan has been moved from the front of the keyboard, where it blows hot air onto the desk and eventually out at the user, to the top rear, where it can actually vent better and vents away from the user (very nice during our hot summers).

In addition to its higher cost, the Afterburner would have cost me the price of a new case. On the other hand, while I got a 150% speed increase, for six times what I paid (approximate cost of Afterburner and Mark X case) I could have gotten about a six times speed increase if I had gone that way.

But you can't lose, because these things work smoothly together (so Titan says). I can get the Afterburner later and end up with a total of nearly a nine times speed improvement. Similarly, Magnus can get the Nemesis later and add half again more throughput to his bird.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

942. FS:STE/4megs and more!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <EDs11w.KuB@freenet.victoria.bc.ca>
Source record: 119316

Hi
Below is a list of what I have for sale.I bought a Falcon so I
don't need my ste.
The highest "reasonable" offer ($US) will get it.I would like to
feel that the purchaser and myself got a fair deal.
Everything is in excellent condition.A new power supply was just
installed in the HD.Buyer pays the shipping costs.I'm in Canada.

It's already boxed and ready to go!
*1040STE/4 megs(language disk and manual)
*60 meg Supra Hard Drive (mfm)(in a nice case with a fan)
*Atari external DD/DS disk drive.
*2400 baud modem
*Atari SC1224 color monitor
The HD is loaded with freeware/shareware
prgs.(utilities,sequencing,word processing,drawing and picture
viewing prgs.,internet access prgs. and more)
e-mail: luka@islandnet.com
or wl712@freenet.victoria.bc.ca
Phone:(250)389-6786

--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

943. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: tommy.oawe@bbs.trideja.com
Message-ID: <869617885@bbs.trideja.com>
Source record: 119317

-> >As far as I know ST, STE and MEGA STE:s are limited to 4MB total.

-> They are certanly not. There is a card out now that gives your ST, STE
-> 32MB RAM !

I have heard about a RAM board that brings the STE to 8MB and the Mega
to 12MB But I have'nt heard about this 32MB card. Who makes it and how
much is it?

944. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: tommy.oawe@bbs.trideja.com
Message-ID: <869617659@bbs.trideja.com>
Source record: 119318

```
-> >>>: >Is it possible to get it on the Net, software Etc, all hints and tips
-> >>>: >welcome and will be passed on accordingly.
-> >>>
-> >>>: Has he got >=2Mb RAM, a hard disc and a reasonable modem (>=14k4)?
-> >
-> >>> Ummmm. You don't need really THAT much RAM for using an ST with
-> >
-> >>And this precisely establishes the difference ! True, a 512k system should
-> >>for mail and ftp, but running CAB (the web browser) requires a MB by itsel
-> >>2 MB is the minimum to go for. And WWW is normally what is meant if someon
-> >>how to go Internet.
-> >
-> > And this is precisely why I didnt get on the net a couple of years
-> > before I did and why a lot of ATARIans are still not on the net.. It
-> > doesn't matter which way you cook it people.. you can go on the
-> > internet with ONE MEG AND A FLOPPY SYSTEM you can use mail, irc, ftp
-> > and news...with a one meg floppy system you can also go on the web..

-> And the first complaint you'll hear from them is that images won't be shown.
-> Go ahead if you want to help them, but I'm sure with only one MB most are go
-> be disappointed, and drop the matter soon again.

I originally got on the net using a 1MB 1040ST with 2 floppys and NO
hard drive and I wasn't dissapointed, although I turned the images off.
Even with the hard drive now I still turn the images off - its just a
lot faster and I don't care about the images anyway. Most people have
basic systems that are fine to get on the net. They can upgrade RAM
later.
```

945. Re: Latest program versions

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Karsten_Luedersen@HH.maus.de
Message-ID: <199707230736.a1240@hh.maus.de>
Source record: 119319

```
HS>TM> Ease
HS>
HS>?

5.0

HS>TM> Kobold
HS>
HS>v2.50 English, v3.5? German

Yes, V. 3.5 is the latest german version.
```

Gru&#65533;,
Karsten

946. Re: Broken Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5r5m8t$to5$1@roch.zetnet.co.uk>
Source record: 119320

On 23 Jul 1997 00:43:07, JLensbo wrote:
> The part where the monitor plug plugs into my 1040ST is broken. I have
>two other 1040's but was wondering if it is easy to swap these parts?

The socket is soldered onto the PCB. I hope the PCB itself is not
damaged.

Yes, you could easily swap the parts. Use some sort of desoldering
tool (braid or sucker) as there are many pins to clear before you can
take it out.

You may not need to raid the other machines. These PCB plugs are quite
easy to find - in the UK you can get them at Maplin's.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

---

947. * Atari-Internet Web Page Update *

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: quantum@leba.net
Message-ID: <5r5pbl$d2n@newton.leba.net>
Source record: 119321

(http://www.sunlink.net/~quantum/)

In case you haven't visited, Atari-Internet is a new web page in the
United States devoted to Atari Internet programs, specializing mainly
in STiK and STiNG. The goal is to keep *the most* up-to-date page for
Internet software anywhere.
To better serve you, here's a list of the software it currently
holds:

o STiK v1.12 o AntMail v0.79
o STiNG v1.04 o Newsie 0.79
o Telnet v2.01 o CheckMail 1.10
o FracIrc 1.10 o Atari-Irc v0.73 +sounds
o A-Ftp 1.2b o Finger v1.3
o Forcast 0.40 o Cab v1.5 (freeware)
o Cab v2.0 (demo) o Cab OVL v1.25 +DSP Jpeg Ovl
o PopWatch v2.1 o Cab OVL for MintNet 1.81
o WebSpace 1.70f o + More!

We also have news and links about the brand new Cab 2.5 from ASH. So
for the most current list of Atari Internet software on the Net, go right
to the source: The Atari-Internet.

http://www.sunlink.net/~quantum/index.html

P.S.> To see just how often we're updated, hit history.html at the same
address.

--
~~~~~~
"I can picture every move that a man could make, getting lost in her love is
your first mistake..."
-- Gordon Lightfoot, "Sundown", 1974
~~~~~~

948. Re: Atari 1040 ST, Iomega Zipdrive, Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Karsten_Luedersen@HH.maus.de
Message-ID: <199707232011.a1254@hh.maus.de>
Source record: 119322

CL>I wish to connect my Paralell-port ZipDrive to my good ol' Atari 1040
CL>ST, any chance?

No Chance.

CL>would a SCSI ZipDrive do any better?

Yes. With a SCSI-Link does it work without any difficulties. The common harddisk-drivers have no problems with the SCSI-ZIP. But they don't support the password function of the ZIP (except HD Driver).

Karsten

949. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199707232135.a8289@ms.maus.de>
Source record: 119323

In article 500_Sysop@fortress.org.uk, Kevin Osborne (Sysop@fortress.org.uk)
wrote:
> > Anyone know of a way to make an STE running extendos see my 6 disk CD
> > ROM jukebox as a single drive with each CD a directory instead of each
> > CD a different drive. (due to severe Lack of drive letters)
>
>Not possible paul, Each cdrom is infact a seperate device with it's own scsi
>id. There is no way to combine these into one drive letter scsi does not let
>you do this. The same way that you can't partition two hard
>drives and have the space all on the 'c' drive.

Actually it is technically possible. However, the amount of people with
CD changers is so small that is just doesn't justify the effort. That's
why I won't implement something like that in SPIN!.

950. FS: 33.6 external Modem

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33D6CC85.14D6@ibm.net>
Source record: 119324

For Sale:

Diamond SupraFaxModem 33.6. The modem is brand new still in the factory sealed package. Was a replacement for my 28.8 Supra that went bad after 2+ years of service. Comes with factory warranty, card included, cable and power supply. Saw in local discount computer store for $169, sell for $100. * This modem has an LED display panel which is unique and informative, tells you what is going on with the modem, send/receive speed, modem codes, etc. Used the 28.8 version of this modem on my STF/STE and TT computers.
Buyer pays shipping. Ship to USA & CANADA ONLY!

Dan F.

951. FS: Atari Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33D6C95F.4885@ibm.net>
Source record: 119325

Following Atari Monitors For Sale:

SC1224 Atari Color Monitor: "Used", Tested OK, good display. $50

PCM124 Atari PC Monitor: "New", 9-pin video connector, cable attached to monitor. Original box and owners manual. $50

Both monitors will be well padded/packed for the journey, shipped UPS insured. Buyer pays actual UPS cost. USA or CANADA ONLY!

Dan F.

952. fs: sale atari mega ste 16mhz

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: "Scott J. Onofrio" <webmaster@faith.edu>
Message-ID: <33D6759D.C7A663A2@faith.edu>
Source record: 119326

POSTED FOR A FRIEND, DOES NOT CHECK NOTES...

EMAIL REPLIES ONLY PLEASE...

SEND ALL EMAIL ABOUT THIS INQUIRY TO:
jamiehart@aol.com

atari mega ste 16mhz
4 meg memory
color monitor
atari laser printer
24pin printer - panasonic (2cd printer)
tons of software

ankeny, iowa
$500 or give me a call on resonable offer...

953. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970723230411376223@pwomar.demon.co.uk>
Source record: 119327

Uwe Seimet <us@ooc.de> wrote:

> Some (but not all) IDE drives are damaged
> when they are formatted. For example, they get considerably slower after
> formatting because information on the servo tracks is destroyed and not
> recreated with formatting.
> Of course such a behaviour has to be seen as a firmware bug. But it
> seems as if some IDE drive vendors are not interested in fixing this.

You've got me worried now, I've just formatted my Seagate Medalist IDE
drive, do you know if this is one of those affected?
--
To reply to this message there is no need to remove anything
from my email address, clever that!
Paul Womar - News@pwomar.demon.co.uk

954. Re: ASH brings with PPP-Connect a new Internet Routine for ATAR

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Manfred_Ssykor@AC3.maus.de
Message-ID: <199707231838.a20166@ac3.maus.de>
Source record: 119328

Hi!

TR>They should produce software for all Ataris and not just for "Their"
TR>Atarians

YOu must have Multitasking. Doesn't matter wheter it is MagiC, Multitos
or whatever...

so long...
Manfred

955. Colonial Conquest wanted

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: Olivier Souan <osouan@magic.fr>
Message-ID: <01bc97c2$0e623ce0$705063c3@osouan>
Source record: 119329

I have a 233 Mhz PC with PacifiST running on it. Since I can emulate ST programmes, I am trying to get old games I have always dreamed of. I am thinking peculiarly of SSI's Colonial Conquest. Does anyone know where I can find a Disk Image of it? I have already found the Apple II version and the C64 version, but they dont satisfy me...I hope somebody will help.
OS

956. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: !ynoT
Message-ID: <33d69326.53677077@news.airtime.co.uk>
Source record: 119330

On 23 Jul 1997 17:50:59 GMT, dhunt@zetnet.co.uk (Derek W W Hunt)
wrote:

>>>They are certanly not. There is a card out now that gives your ST, STE
>>>32MB RAM !
>
>> As soon as there's enough people with 32mb on there STe then let me
>>know.. I am sure I can make one hell of a kick arse game with that

> While you`re waiting why not do a couple of follow ups/add ons to

Waiting?....your kiddin....There arn't enough hours in the day.. I
aint waiting around you know... I recently released Billy Boy.. then
the original Autoview (recently upgraded) a new DCK and in the next
week or so will see the brand new shell for ST+ diskmag.. and hey!
even if people don't like diskmags.. they should get the next issue
just for the shell...hehehe stunning artwork (not by me) and innotive
new menu complete with CAD3D Object.. lots of nice stuff ect ect

> the last games (or maybe three or four). I`m sure we would all

Amongst the other projects I have also been hard at work on H.E.R.O.2
for 4meg STe and Falcons.. thats coming along great now :)

> rather that than to wait for "tomorrow".Tomorrow never comes.

Don't worry I ain't hangin about.. loads of projects.. loads of stuff
being done.. and plenty of releases.. I release titles.. Don't you
just hate waiting year after year for the same title to be released..
only to be told..eeerrmm in a few months .....

STOSSER Titles get released.....:)))))))

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

957. Re: ST Stuff for Sale

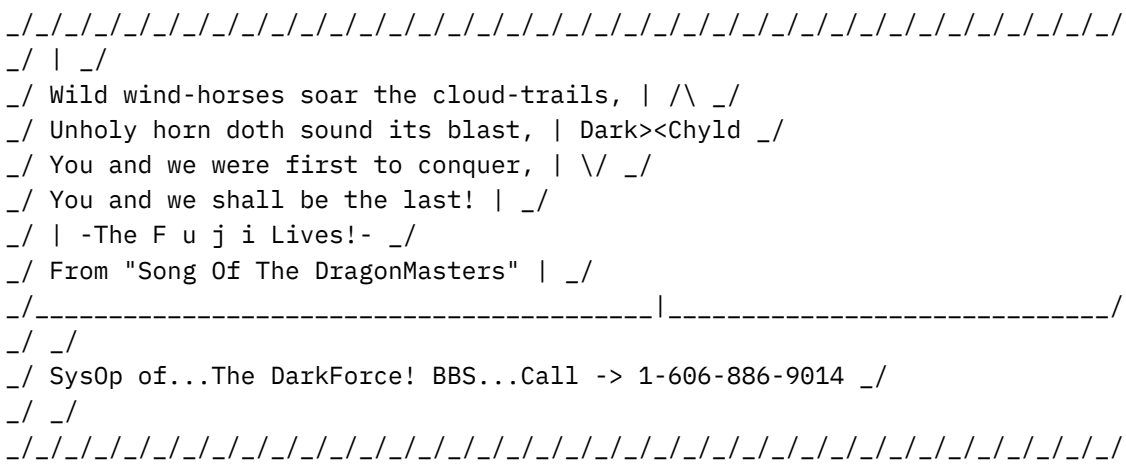
Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <869661136_OASIS_@pcc-uky.campus.mci.net>
Source record: 119331

In article <33D5FB5E.C34E2A0E@ftc-i.net>
"Charles D. Koontz" <denzil@ftc-i.net> said:-

>I have a lot of Atari ST equipment for sale.
>
> MegaST

I'd be interested in the Mega ST alone -IF- you/he would be willing to sell
it by itself...and I'd like to have a few more details such as TOS version,
amount of Ram, any other upgrades, general condition, etc,.. Thanks...! :)

--



958. FS:1040STF

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33D6CA24.2951@ibm.net>
Source record: 119332

For Sale:
1040 STF, 1MG, 720K Floppy Drive, 'used', tested OK, good power
supply, floppy drive, video display, etc...:$60(no mouse).

Buyer pays shipping, UPS Insured. USA & CANADA Only!

Dan F.

959. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <869683658_OASIS_@connectum.skurup.se>
Source record: 119333

In article <c17f01be.04c1.9e49@raukamp.dame.de>
RAUKAMP@dame.de (THOMAS RAUKAMP) said:-

>SAVAREZ schrieb am Montag in COMP/SYS/ATARI/ST :
>
>S> As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
>
> You can get up to 15MB in a ST ...

HOW do you achieve that without replacing the processor?
I know you can get more memory with rebuilds like PAK.
But you get COMPATIBILITY problems.
I know I don't have that option
>
>S> Then some is used for ACC:s, HS-modem alternative desktop and MiNT.
>S> My machine is VERY tight on memory alyhough I have 4MB!
>
> Same situation with me as I run a graphic board ... I'm waiting for the
> MagnumSTE ... where ist it???

If modern software means using a lot of memory, then we all have to
throw away our ST:s.
(Or throwing away expensive hardware tied software.)

--

E-mail: savarez@connectum.skurup.se
Homepage: http://www.skurup.se/~savarez/

Claes Olsson ------------------------
Musketorgatan 11B My computer system is an
S-212 43 Malmoe Atari Mega STE 4MB
Sweden ------------------------
Phone: 040 - 18 54 97
---

960. Re: Afterburner040 Nemesis Videlity?

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5r3nue$gu2$1@mark.ucdavis.edu>
Source record: 119334

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: Steve Scott <buskers@melbourne.dialix.com.au> writes:
:
: > appreciate any parting words from users of Afterburner040 / Nemesis /
:
: Well I have got a Afterburner040 and I just love it. It does what I want
: it to and it gives me the speed I want as well. If you are after the
: fastest accelerator available for the Falcon there is only one. Okey it's
: a bit expensive but for me it was worth it...

I considered the Afterburner, but shied away from the price and got the Nemesis instead. I'm very happy with it as well. Everything runs fine, now 150% of original speed, which is at least that bit necessary. I used to run 16 color mode mostly because I found window redraws at 256 too slow. Now 256 is easily as fast as 16 color was. And I now have True Color VGA, even without Videlity (which I plan to buy as soon as it is shipped out here). One thing to note, higher resolutions require more RAM. I finally am feeling pinched by my 4 megs. Running NVDI, Geneva, Neodesk, STiK, and CAB at 256 colors only leaves about 1.2 megs free, and at True Color I have only about 600K (I think I had MiNT running too when I did these test, but the ratio is the important thing). Lots of JPEGS wont display anymore unless I kill NeoDesk (or MiNT) or something.

Nemesis also improves some other things: the DMA (for Hard Drives, etc.) is often flakey on Falcons and should now be rock solid (I don't use this so cannot test). Also, the fan has been moved from the front of the keyboard, where it blows hot air onto the desk and eventually out at the user, to the top rear, where it can actually vent better and vents away from the user (very nice during our hot summers).

In addition to its higher cost, the Afterburner would have cost me the price of a new case as well. On the other hand, while I got a 150% speed increase, for six times what I paid (approximate cost of Afterburner and Mark X case) I could have gotten about a six times speed increase if I had gone that way.

But you can't lose, because these things work smoothly together (so Titan says). I can get the Afterburner later and end up with a total of nearly a nine times speed improvement. Similarly, Magnus can get the Nemesis later and add half again more throughput to his bird.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

961. STacy for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-23 00:00:00 UTC
From: C <Craig3p0@ix.netcom.com>
Message-ID: <33D6EB1E.5D6A@ix.netcom.com>
Source record: 119335

```
Atari Stacy $650.00
excellent cond.
email for detail
```

962. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDtDoK.Jx7@suse.modem.stud.uni-hannover.de>
Source record: 119231

In article <5r2c96$8sk$1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:
> On 21 Jul 1997 07:27:30, Brian Roland wrote:

>> I'm wondering what the fastest reliable setting for modem2 on
>>a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
>>something close to that). The higher setting gets a lot of garbage
>>characters when logging into my isp with ConNect. Is that normal?
>
> I have recently been playing with Serial 2 on the TT, which uses the
> SCC chip just as in the Falc.
>
> I, too, have found that 115k2 can give intermittent data errors. It
> often seems to depend on what application is using the port.

I recall having read about some faulty GAL in many machines, that would
cause this sort of error. Have you checked for this in the HSMODEM docs ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

963. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDtBrF.JrG@suse.modem.stud.uni-hannover.de>
Source record: 119232

In article <33d475f2.839017@news.airtime.co.uk>,
!ynoT writes:
> On Mon, 21 Jul 1997 06:57:04 GMT,
> perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>>Go ahead if you want to help them, but I'm sure with only one MB most are gonna
>>be disappointed, and drop the matter soon again.
>
> Graphics or no graphics a lot of people are dissapointed with the net
> anyway.. It doesn't alter the facts though does it?, I already agreed

Hmmm, seems I've been talking to a different sort of people ? They used to
be ecstatic when it came to nice pics, bored with plain text. I guess also
there must be a reason many web publishers nowadays build their whole page
by using only graphics (which I dislike very much, try to view such a page
using Lynx, for instance).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

964. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDtDKK.JwL@suse.modem.stud.uni-hannover.de>
Source record: 119233

In article <V7OOC2L@tos.pl.net>,
mb@tos.pl.net (Mario Becroft) writes:

> All modern modems support data compression, which is claimed to
> compress data as small as 1/4 the size of the original data (of course
> this depends on the data). This means that the optimum speed for the

This claim is of course bullshit, as you pointed out it depends on the
data, and I have yet to encounter the sort of data that will be compressed
to only 25 % of original size. All the data you deal with normally will get
compressed by factor 2 at most, let alone zipped or lharced archives which
of course won't be compressed even a single percent.

> serial port would be at least 4x faster than your modem's speed. For a
> 14k4 modem then means 57.6K, for a 28.8K modem this means 115.2K. If you
> have a 33.6K modem you will have to make do with 115.2K.

It is more realistic to do the calculation with a factor of 2, which means
hooking up a 28.8 kbps modem to a 57600 kbps serial line is virtually no
loss in terms of speed, and I still won't call it stupid to do the same with
a 33.6 kbps modem (but sure in that case 115 kbps would be desirable ;-)).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

965. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Eonic Man <eonicman@erols.com>
Message-ID: <33D81F25.63FF@erols.com>
Source record: 119234

Julian Reschke wrote:
>
> In article 500_Sysop@fortress.org.uk, Kevin Osborne (Sysop@fortress.org.uk)
> wrote:
> > > Anyone know of a way to make an STE running extendos see my 6 disk CD
> > > ROM jukebox as a single drive with each CD a directory instead of each
> > > CD a different drive. (due to severe Lack of drive letters)
> >
> >Not possible paul, Each cdrom is infact a seperate device with it's own scsi
> >id. There is no way to combine these into one drive letter scsi does not let
> >you do this. The same way that you can't partition two hard
> >drives and have the space all on the 'c' drive.
>
> Actually it is technically possible. However, the amount of people with
> CD changers is so small that is just doesn't justify the effort. That's
> why I won't implement something like that in SPIN!.

Damn,

I have an IPC MCD-1020 7 CD Rom Library that I bought from MacMall for
$149.00 new about a year ago. It sits next to my Falcon daisy chained
to my Archive DAT tape streamer and my HP Sure Store waiting for the day
that it could be utilized fully.

I would love to have a program for the Falcon that utilizes the JagPad
and allows the user to play CD-Audio music allowing them to select DSP
sound effects and allow them to have a light synth similar to the
Jaguar. Perhaps it can come on as a Screen Saver too. I hate flipping
CDs and CD Roms. That's why I got the MCD-1020.

Peter Ross

966. Misc ST Hardware/Software FS

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <5r6bic$4c0@alexander.INS.CWRU.Edu>
Source record: 119336

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Atari Mega 1 Computer. This was not released in the U.S.
Same as a Mega 2 or Mega 4 execpt it has 1 Meg of RAM.
German TOS 1.2, German Keyboard. Has U.S. 110v power supply
installed. With German manual and mouse. $100.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $65.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $65.00

Supra 2400 baud external modem. No power supply. $4.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $45.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

New Pagestream 2.2 SE by Softlogic. The classic DTP for the
Atari platform. This is the newest release for the Atari.
Obviously comes with box, docs, and diskettes. Also comes
with the older pre SE 3 inch thick Hard case binder set of
complete documentation, not the watered down SE stuff. $35.00

DEGAS by Batteries Included. The original Graphics Design
program for the ST. Includes Book and disk. $10.00

REAL BASIC by CCL. A full featured BASIC language. Nice
features include an inline Assembler and demo programs.
Capable of MENUS and MIDI programmming. Includes manual
and disk. $10.00

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

ULTRASCRIPT by Imagen. Full Postscript emulator for the Atari
ST. Works awesome with a SLM804 and other dot, ink jet, and
laser printers including the popular Epson and HP series.
Comes with 27 typefaces plus an upgrade font set including
35 more typefaces! Wordperfect for the ST has postscript
support. With Ultrascript you can get perfect scalable font
printouts and create Postscript files. $35.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $3.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
Win95 - MagiC 5.0 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

967. Re: 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <cb9_9707231851@ronly.org>
Source record: 119337

On 23 Jul 97, after being hired by Jack Tramiel, Guido Vollbeding said:

GV> 1stGuide is designed to show files in a window environment
GV> under generic display conditions.
GV> It has optimized window handling functions (particularly
GV> utilizing extended WINX features), but it doesn't have a
GV> 'full screen' mode.

Thanks...I was hoping I could use it and Imagecopy together to convert large progressive JPEGs to another format. That combo works well, but is limited by what fits in my 768x480 GEM window.

Hmmm...maybe I could use a large virtual screen.....

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

968. FS: Atari TT (US)

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <33d6c985.2794261@netnews.worldnet.att.net>
Source record: 119338

Wifes expecting and am trying to make some room for our
first child, (loosing my computer room), so clearing out some of my
Atari computer stuff...

Prices firm, but will consider all reasonable offers
Conbinations perfered.

Terms: Money order or personnel checks after being held till clearing.
Shipping charges additional.

Questions/offers E-mail to mike.harvey@worldnet.att.net
or call evenings PST to (619) 575-1358
Shipping from: San Diego CA
- -

Atari TT 2 megs ST ram/ 4 megs TT ram
400+ meg HD (Upgraded HD on Atari Warehouse clearance TT.)
$300.00

Cannon IX-12 with Navarone adaptor for ST
Grayscale sheetfed scanner
Works Great with Atari Laser as a copier also
Can include the scanner driver for ST Fax if needed.
$80.00 (Note: this is very heavy, shipping will be expensive)

Golden Image hand scanner with Migraph Touchup
$35.00

Future GTS-100X 3.5 inch double sided floppy drive for a ST/Mega
Much better built then Atari's SF-314
$30.00

Chinon 1X SCSI CD-ROM drive mech (internal type/no cases)
I purchased a whole dealers lot of these and need
to sell off a few. Works with Extendos as confirmed by the
programmer. With 1 caddy, $9.00 each (4 available)

Calamus SL
Purchased used, but I desided I just don't have
the time to learn this powerful program and will stick
with Pagestream. $50.00

969. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5r6mhl$16n3@news.iwvisp.com>
Source record: 119339

On 23 Jul 1997 23:04:11, Paul Womar wrote:
>Uwe Seimet <us@ooc.de> wrote:
>
>> Some (but not all) IDE drives are damaged
>> when they are formatted. For example, they get considerably slower after
>> formatting because information on the servo tracks is destroyed and not
>> recreated with formatting.
>> Of course such a behaviour has to be seen as a firmware bug. But it
>> seems as if some IDE drive vendors are not interested in fixing this.
>
>You've got me worried now, I've just formatted my Seagate Medalist IDE
>drive, do you know if this is one of those affected?
>--
>To reply to this message there is no need to remove anything
>from my email address, clever that!
>Paul Womar - News@pwomar.demon.co.uk
>.

I contacted Fujitsu help and asked about this. With their drive, it can
be formatted, but you must use their software. Needless to say, they didn't
have an Atari version :).
Segate may have info on their pages.

Mike

970. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d6537e.2941594@nntpserver.swip.net>
Source record: 119340

On 21 Jul 1997 18:48:54 GMT, "paul muehlbauer"
<rambler@ic.new-ulm.mn.us> wrote:

>MB <gregbj@wave.co.nz> wrote in article
><01bc955d$aef5c210$4dbf32ca@d200i2>...
>> Hi, I have bought a 2Gb IDE drive, but after formatting with HDX (the
>only
>> thing I have), it won't let me partition it, also, HDDriver V6 won't
>> partition it, it has no idea what size the disk is. Please help! Urgent
>> reply needed if I am going to need to send it back.
>
>I thought you weren't supposed to 'format' an IDE drive, only partion
>it???? Formatting can harm the drive. Or is my brain working on outdated
>info again... :)

You may be thinking of low-level formatting, which isn't suitable for
IDE drives, and many are automatically protected from low-level
formatting.
A usual formatting is however required, so that the drive gets a file
system.

971. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D6F7EB.67D@ooc.de>
Source record: 119341

Paul Womar wrote:

> You've got me worried now, I've just formatted my Seagate Medalist IDE
> drive, do you know if this is one of those affected?

No, I don't. And this exactly is the reason why I don't support
formatting IDE drives with my software. You can never know all the types
(especially upcoming drives) that are affected. So I chose not to have a
format option for IDE drives at all in order to be absolutely sure no
user can damage his drive by using my software.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

972. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d6e4c4.4606308@nntpserver.swip.net>
Source record: 119342

On Tue, 22 Jul 1997 08:26:22 -0600, "Alejandro Aguilar R."
<analisis@sol.racsa.co.cr> wrote:

>> On 18 Jul 1997 18:25:27, mrktng.demon.co.uk wrote:
>> >
>> >
>> >Yes, I have tried the demo and if the full version CANNOT cope with
>> >Progressive JPGs then it is not an option as a commercial product.
>> >
>Or I live in another world or you are using another tipe of internet!!!
>Progressive JPEG? or do you mean PNG (Portable Network Graphics)?. PNG
>is full supported by CAB via a module (look in IBP - a.k.a. CNAM - for
>it)!!!!!.

There is something called Progressive JPEG, though I don't know what
it offers over the usual JPEG. Was it non-lossy compression?

>> >It is not just Prog JPGs that it has difficulty with. Large JPG files
>> >(200K+) are ignored too. This is not acceptable as more and more
>> large and
>
>I don't think of so large Jpeg files. If it will be the norm, we will
>need modems of 500,000 bauds only to have decent speeds. Anyway, I don't
>have any problems loading ofline Jpegs of half meg with my cab 2.0 demo.
>Alex Clauss chage this in the new version?.

If he's running it on an STf, I'd say he's got too little memory,
simply.

>> >It also needs a built-in mailer and newsgroup reader aka Netscape.
>
>Keep CAB as it!!!. It's a pain sometimes to manage the latest versions
>of Netscape for its integration. Keep programs separate!!!!

I agree, I hate the Netscape mail/news programs wasting HD space when
I use other programs for mail and news.

>> >single floppy machine (STf) try getting it to run external modules
>> via
>> >disk-swaps... doesn't work!
>
>Run CAB via diskettes????????..... (is like do color DTP with a
>bunch of floppies ;~>).

Exactly, it's a rather advanced program, I'm amazed it runs on a 520 k
floppy machine.

>> >No, as shareware it was fine but I won't spend on it. Sorry.
>
>Is your decision....

CAB 2.5 looks really neat, in any case, but can anyone tell what is
new in the latest version?

973. Re: Falcon TOS v ST TOS

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Denis Ruckebusch <mruckebusch@nordnet.fr>
Message-ID: <33D705C2.2596@nordnet.fr>
Source record: 119343

Spike Dog wrote:
>
> What was the difference between falcon tos and ST TOS?
>
> Is it primarily the same thing? I recall ST TOS being pretty stagnant
> thru its lifetime. (They ever get it to multitask?)

I am not a TOS specialist but I do know that MultiTOS (the multitasking version of TOS, based on MINT I think) runs on a Mega STE.

Regards

Denis

PS : By the way, is there anybody here selling a TT or a Falcon in Europe (preferably in France or Belgium) ?

--

____
| _____________ | Denis Ruckebusch
| | | | mailto:mruckebusch@nordnet.fr
	\!!!!!/	
	(~~~)	
	(-0-0-)		"Dave. Stop. Stop, Dave.
-oOOo-(_)-oOOo-	Will you stop, Dave? I'm afraid.
_________________	I'm afraid, Dave. Dave, my mind
_[_______]_ is going. I can feel it..."
___[___________]___
[_____] []
[_____] []
____

974. Re: Broken Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: sig@end.article
Message-ID: <sig-2407970835200001@47.85.0.99>
Source record: 119344

In article <19970723004300.UAA28669@ladder02.news.aol.com>,
jlensbo@aol.com (JLensbo) wrote:

> The part where the monitor plug plugs into my 1040ST is broken. I have
> two other 1040's but was wondering if it is easy to swap these parts?

I removed the monitor connector (in good condition) when I installed my ST
into a tower case.

It can be done, but you HAVE to be very good at soldering work.

You are going to be removing two connectors, & installing one into the
other ST, there is a possibility that you might break circuit traces.

It might be better to get a new connector (Maplin in the UK, Best
Electronics in the USA) & try to cut as much of the damaged connector off
before you de-solder the pins.

A job for an experienced person.

--
Gerry O'Rourke
Materials Engineering
Nortel (Ireland) Ltd
E-mail gigxr01@nt.com

975. New Magic User

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <3a5_9707240134@ronly.org>
Source record: 119345

I just ordered Magic. Any hints, tips or anything else I should know about installing and running it before it gets here would be most appreciated.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

976. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5r70c0$k60@einstein.ebicom.net>
Source record: 119346

```
: >Or I live in another world or you are using another tipe of internet!!!
: >Progressive JPEG? or do you mean PNG (Portable Network Graphics)?. PNG
: >is full supported by CAB via a module (look in IBP - a.k.a. CNAM - for
: >it)!!!!.
: There is something called Progressive JPEG, though I don't know what
: it offers over the usual JPEG. Was it non-lossy compression?

I may be wrong..but my understanding is this:
Progressive JPEG format is similar to interlaced gif. This means
a program that supports it can display the graphic as it uncompresses it,
and you get a fade in kind of affect, where a normal jpged won't be
displayed untill it is full decompressed. It also might be that
Progressive JPEG supports the ability to pack several images into the
same file...like gif...which can lead to animated jpegs with the right
software and fast enough hard-ware.
```

977. Join The Atari WebRing

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5r73g5$6nd$1@irk.zetnet.co.uk>
Source record: 119347

```
Hi All,

Add your Atari web site to The Atari WebRing now !!!!!!

The Atari WebRing is available to join together all Atari related web
sites easily :-)

Just go to the URL in the sig and 'Submit' your site :-)

If you do not receive an email immediately after submitting your site,
please email me :-)

Yours Roy

+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

978. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: cdonat@ford.in.tu-clausthal.de
Message-ID: <5r7gg4$7bo$1@methusalix.rz.tu-clausthal.de>
Source record: 119348

Brian Roland (bjr@Edison.EbiCom.Net) wrote:

: Progressive JPEG format is similar to interlaced gif. This means
: a program that supports it can display the graphic as it uncompresses it,
: and you get a fade in kind of affect, where a normal jpged won't be
: displayed untill it is full decompressed.

Yes. The main advantage is, that Programms van start decompression and display
of the picture while it is downloaded.

: It also might be that
: Progressive JPEG supports the ability to pack several images into the
: same file...like gif...which can lead to animated jpegs with the right
: software and fast enough hard-ware.

No. this kind of JPEG is called Motion JPG. It is similar to MPEG with the
advantage that every frame is accessable directly. MPEG can produces smaller
and faster files with the same quality.

Christof

979. Help

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Kevin Jones <kevj@clara.net>
Message-ID: <01bc982d$d0d4f9a0$a74ea4c2@kevin02>
Source record: 119349

I need a prog to get me online which supports PPP, I don't know the name of any, so if someone could tell me what program(s) does this I would be very grateful, or better still if I could find it.

thanks in advance, and please reply via email as I tend to get pulled away from the ng's for quite a while

Kev.
kevj@clara.net
http://home.clara.net/kevj/kevj.html

Atari Rules!

980. Re: * Atari-Internet Web Page Update *

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33d77dde.614226@nntpserver.swip.net>
Source record: 119350

On 23 Jul 1997 20:25:25 GMT, quantum@leba.net (George Garner) wrote:

> o A-Ftp 1.2b o Finger v1.3

A-Ftp 1.3b is out ;-)

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

981. CAB 2 is not good eno

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <855_9707241153@conchbbs.com>
Source record: 119351

```
b > : There is something called Progressive JPEG, though I don't
b > know what : it offers over the usual JPEG. Was it non-lossy
b > compression?

It sends the image as a series of (very) lossy images, so that one
can get an idea of what the image looks like after the first batch,
and each successive batch adds more detail.

There are two varieties: "spectral selection progressive encoding"
and "successive approximation progressive encoding." One
progressivley adds more terms to the DCT (discrete cosine
transform), the other adds bits to every term.

There are actually 29 different formats supported by the JPEG
standard. They are all based on the DCT, which acts over the entire
image at once. One must perform an inverse DCT to get the image
back (which is what uses up all the RAM - particularly if you store
the intermediate products at FPU precision).

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

982. Re: ST Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-2407971245030001@wilga.mtholyoke.edu>
Source record: 119352

In article <869661136_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net wrote:

> In article <33D5FB5E.C34E2A0E@ftc-i.net>
> "Charles D. Koontz" <denzil@ftc-i.net> said:-
>
> >I have a lot of Atari ST equipment for sale.
> >
> > MegaST
>
> I'd be interested in the Mega ST alone -IF- you/he would be willing to sell
> it by itself...and I'd like to have a few more details such as TOS version,
> amount of Ram, any other upgrades, general condition, etc,.. Thanks...! :)

I have a Mega STe 2 (stock CPU, 2Mb, TOS 1.2) for sale for $125 +
shipping. Cosmetically, it's in very good shape (no yellowing). The only
oddity is that the keyboard cable is a replacement, not the original Atari
one.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

983. Re: ASH brings with PPP-Connect a new Internet Routine for ATAR

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5r86ke$kj8$1@mark.ucdavis.edu>
Source record: 119353

Manfred Ssykor (Manfred_Ssykor@AC3.maus.de) wrote:
:
: YOu must have Multitasking. Doesn't matter wheter it is MagiC, Multitos
: or whatever...

Actually, I wish they supported Geneva directly, instead of the Geneva MiNT combination, so I'm a bit peeved myself.

Since it has been demonstrated that a solid TCP/IP stack can work, even on a single TOS system, I wonder why this particular product requires a pre-emptive multitasking system.

Now, I have not tested this product, so I speak not from experience but simply based on information I've read in this newsgroup. But as it came from the author of CAB, I suspect it is pretty accurate.

By the way, has anybody heard any progress reports on the other TCP/IP solutions that have been in the works? I'm thinking specifically of WEN Suite (release 1.70K seems to still be the latest version of this, but I heard from one of the programmers that 2.0 was almost ready, and that was many weeks ago, but he doesn't answer my mail now), and Termite TCP (Oregon Research still list June as the release date for this product for the Atari on their web page, although I heard in this newsgroup that that date would be delayed because of illness, no new date has been offered).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

984. Re: * Atari-Internet Web Page Update *

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5r872d$kj8$2@mark.ucdavis.edu>
Source record: 119354

George Garner (quantum@leba.net) wrote:
:
: The goal is to keep *the most* up-to-date page for Internet software

Well then, you might want to update AFTP to 1.3b, and update WEN Suite to 1.70k.

Its a large list of software and hard to keep track of what the latest version numbers are. I've been trying to maintain a similar page at the Yolo Atari Club web site (http://virtual-markets.net/vme/yac/).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

985. FS:Hard drives

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <5r850l$5a2$1@twin.wasatch.com>
Source record: 119355

Hard drives for sale:

245 mb SCSI Quantum Prodrive Lps (3.5)$40

50 mb SCSI Seagate ST-157N (3.5) $20

40 mb RLL Miniscribe 8450 (3.5) $10

42 mb MFM Seagate 251 (5.25) $10

Shipping not included Please E-Mail: bugfamly@wasatch.com

986. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5r886t$5k32$1@news.inet.tele.dk>
Source record: 119356

On 24 Jul 1997 05:37:23, Iggy Drougge wrote:

>CAB 2.5 looks really neat, in any case, but can anyone tell what is
>new in the latest version?
>.

Have a look at Mille Babic's homepage, there is something about
CAB 2.5 in english.

it's at http://www5.tripnet.se/~mille/

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

987. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <EDu7sz.4sF@cix.compulink.co.uk>
Source record: 119357

In message <33D530BB.2F01@st-el.si>, brankob@st-el.si said:

> I wonder if anyone knows anything about Platon PCB CAD program. I've saw
> demo prg. a few years ago and it was excellent.
> I couldn't afford full version then, and now I would like to know more
> about latest version, like version number, price, capabilities etc.

Have a look at Scooter-PCB, this was featured in the current
issue (5) of Atari Computing. Costs £50 plus p&p.

email xlator@cix.co.uk for more info.

Barry barry@cix.co.uk

988. Re: MiNT CD ROM

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <869763822_OASIS_@club.innet.be>
Source record: 119358

In article <869487966.26279@dejanews.com>
ben@imperial.co.uk said:-

>Hi All,
>
>I came accross a GIF image of a CD ROM called MiNT. I am
>assuming that this is some form of MiNT Distribution. Can
>anyone give me any information about this CD ROM, or details
>of where I may find it.

If you mean the CD-ROM AtariMiNT then you can ordered it from
Delta labs media
Osterfelderstrasse 16
42103 Wuppertal
Germany
Tel: 0202 3702317
Fax: 0202 3702319
email: deltalabs@usa.net
http://www.deltalabs.com

The CD-ROM is available for 59,-DM (+p&p normally 15,-DM). You must
pay in advance. AFAIK they accept EU-cheques.
According to the advertisement the CD-ROM contains everything you
need to use MiNT including MiNTnet and lots of GNU-applications for a
total of 330 mb.

Hope this helps
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

989. TC Corner Clock?

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <c9e_9707241013@ronly.org>
Source record: 119359

Anyone know of a good corner clock that will work in true color? I really like LED Panel, but it doesn't work in true color.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

990. Boxed 1040ST fm for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: bazzarr@aol.com
Message-ID: <19970724202500.QAA12354@ladder02.news.aol.com>
Source record: 119360

I have an Atari 1040ST fm for sale. Still in original box with mouse, all books and cables. Works fine 65$ plus UPS shipping from NJ.
Also have a boxed SC1224 matching Atari color\sound monitor 65$ plus UPS shipping.

Joseph Lerro
609-662-4751

991. WTB : SC1224 please help

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33D7CF23.20A4@midamer.net>
Source record: 119361
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I am in the market for an Atari SC1224 color monitor. I hope to have the money very soon and need to get arrangments made so when I get the money I can get it to you ASAP. If you have one of these for sale please write with a price. I might consider monochrome if cheap enough but really want color.

Thanks
Tony Martin

992. CAB2 Not Good at all images

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <869767797.17702.0.nnrp-1.9e98be98@news.demon.co.uk>
Source record: 119362

On 1997-07-19 aclauss@rbg.informatik.th-darmstadt.de(AlexanderClauss) said:
>Newsgroups: comp.sys.atari.st
><mrktng.demon.co.uk> wrote:
>> Yes, I have tried the demo and if the full version CANNOT cope
>>with Progressive JPGs then it is not an option as a commercial
>product.
>The full version does handle progressive JPEGs as well as the demo
>version. CAB does not display these images as soon as the first few
>bytes are downloaded, that's right. But these images are displayed.
>> It is not just Prog JPGs that it has difficulty with. Large JPG
>>files (200K+) are ignored too.
>No these images are not ignored. You'll probably need more memory to
>display them. Remember: JPEG images are compressed images, so a
>file size of 200K could end up in an uncompressed image which can
>easily need 2 MB - 3 MB of RAM (or even more).
>> This is not acceptable as more and more large and
>> Prog JPG files are being incorporated into Web designs. Even for
>>off-line work!
>> It also needs a built-in mailer and newsgroup reader aka Netscape.
>>On a single floppy machine (STf) try getting it to run external
>>modules via disk-swaps... doesn't work!
>Sorry, but a 10-12 years old single floppy STf without harddisk is
>really not the right machine to run modern software.
>CAB will work on these machines but many features are missing.
>To see all of CAB's features you should have a harddisk, a screen
>resolution of at least 640x480 in 256 colours, NVDI 4 (with vector
>fonts), a multitasking OS (like MagiC or N.AES) and at least 4MB
>of free memory (this is all standard on a normal PC or Mac for
>several years and even on ST this is not unusual).
>--
>Alexander

..and there's my point! I have not wished to upgrade my ST purely for www
browsing as it can't compete with a full-blown Pentium setup now, and hardly
worth the investment.

I do have 4Mb but the lack of a HD should not be a problem for displaying
large JPGs - I don't think TOS allows disk swaps!!

Yeah, I also could try Magic (I have copies of both 5.3 and NVDI 4) but do
not see the point without a HD. And if so, I should really get the HDD flopp
chip and boosted serial chip and... I'm still only stuck with the SM124
or Low res monitor output..!

I will however, try reconfiguring my memory and see if that helps...

....just tried it. Sorry, same problem...

Mark

993. Overscanning question

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: "Manifered H. Wolfe, II" <lobo@vicon.net>
Message-ID: <33D79B82.734E@vicon.net>
Source record: 119363

Does anyone know if there is any software available to overscan on a TT030? Even better would be something to allow this to be done in Magic. I hate how 30% (or so) of the screen seems wasted. Thanks for any help!

--

Manifered H. Wolfe, II
Lobo Electronics
http://www.vicon.net/~lobo
lobo@vicon.net

28 Game Systems, 700+ cartridges/CD's, 32 Coin-Op's, 1 Pinball

****WANTED: Wells-Gardner Color X-Y Monitor or parts ****
**** Pole Position or Pole Position II boards ****

994. Re: Falcon TOS v ST TOS

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5r706s$5q3$1@news.stortek.com>
Source record: 119364

In article <33D64ADC.4857@hotmail.com>, Spike Dog <spike_dog@hotmail.com> wrote:
>What was the difference between falcon tos and ST TOS?
>
> Is it primarily the same thing? I recall ST TOS being pretty stagnant
>thru its lifetime. (They ever get it to multitask?)

Falcon TOS (TOS 4.x) mainly includes the Falcons hardware features into the
OS, this means better graphics, better sound, DSP support, etc...

Multitasking can be acheived with replacement OS like MiNT and MultiTOS or
MagiC.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

995. Re: Free fr.comp.sys.atari

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5r8hdk$rkk@belzebul.imaginet.fr>
Source record: 119365

Hi Stephane,

You could try this Web adress:
http://wkweb1.cableinet.co.uk/tony.dane/access/public.htm
and just try out the different public NNTP servers adresses provided
;).

Bye.

P.S. En Afrique du Sud...veinard, va!

996. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <869734268_OASIS_@nordnet.fr>
Source record: 119366

[invalid distribution "world" removed]

In article <5S4xVBAXBe1zIwDp@sotnops.demon.co.uk>
Gary Priest <Gary@the-gap.demon.co.uk> said:-

>I've always used 115,200 on my Falcon in 640x480x256 with no problems at
>all! I do of course use HSMODEM! That was with TOS4.04 and Magic4/5.

I don't use Magic, but someone said me once the interrupt routines are
better designed than in TOS, and you have much less serial problems with
it.

OTOH as some protocols can correct errors, it's always possible you
have huge serial (or modem) errors without seeing them at all... just with
slower transfer. I know that, I once had the experience! I misconfigured
my modem (line level in data mode too high) and had massive error rate...
but they were totally hidden by V42 protocol, I was just having a really
slow data rate, something like 50 CPS instead of the usual 3200 CPS. It
took me the day to find the error. Of course V42 is for modem and not
serial, but PPP or IP (or even zmodem) protocols have also error
correction.

BTW, you must use HSmodem with Magic? I thought the Magic routines
didn't need it?

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
--- poor news feed: please CC reply by mail ---

997. mouse problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33D7C0B5.6164@worldnet.att.net>
Source record: 119367

I have a midi lab that uses 4 STE's. My problem deals with loading the Notator program. Unless you move the mouse around while the program is loading, the machine locks up and I have to reboot!

BTW, I use Neodesk as a desktop replacement.

Thanks in advance!

Mike McGowan

998. Re: Magic an Blitter on STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5r8i0e$rkk@belzebul.imaginet.fr>
Source record: 119368

Hi Alan,

there is a solution, and it's an easy one too: get LARRYSYS.CPX from any Atari FTP site, copy it into your CPX folder, load COPS (or XCONTROL), and bingo! you can turn your blitter on or off when you want... :,-)

999. Re: 1st Guide

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33D750FF.167EB0E7@esc.de>
Source record: 119369

Terry May wrote:
>
> Thanks...I was hoping I could use it and Imagecopy together to convert large
> progressive JPEGs to another format. That combo works well, but is limited by
> what fits in my 768x480 GEM window.
>
> Hmmm...maybe I could use a large virtual screen.....

Do you mean to convert the image by screen snapshooting?
That's a really bad idea, unless you have a *real* sufficient
TrueColor (>= 24 bit) resolution. Falcon-"TC" mode, for example,
is *not* real TrueColor, it's only HighColor (15/16 Bit)!

And if you only wanted a 'regular' JPEG output, your best bet is
to use the 'jpegtran' utility. Any other solution (using a standard
graphics program with p-JPEG support even in real TC mode!) would
require to recompress the JPEG file, thus introducing additional data
loss!!
'jpegtran' avoids this extra decompress/recompress cycle by performing
its operations on the coded image (DCT coefficient) data!
As said, 'jpegtran' is part of the free software distribution from
the Independent JPEG Group (current version 6a required - 5 or below
don't have it!). It runs without problem on my Falcon.
If you were a registered 1stGuide user, you could ask me to send you
the compiled binary. It's a command-line program (JPEGTRAN.TTP) and
relatively easy to use.

For the next official IJG release I will care to provide public Atari
binaries, because I'm now responsible for this port.

Maybe that there will soon be a new official release from IJG.
Tom Lane, organizer Independent JPEG Group, planned to prepare a
major update according to recent JPEG standard developments (i.e.
a new standard file format called SPIFF with enhanced capabilities).
But just currently Tom has decided to incorporate my lossless image
transformation features into the source base and possibly make it
available as an intermediate 6b or so release, because more and
more people ask for the features :-).

You can look at my initial source code under
http://www.esc.de/homes/guivol/jpegtran/jpegtran.c
which can be used simply by replacing the 'jpegtran.c' file from
the original distribution and then recompiling.
However, currently Tom and I work on a 'proper' incorporation into
the code base.
We are almost done, there are only some minor points to fix yet...

BTW, you can also use my online JPEG-LAB at
http://www.reporter.de/jpeg-lab.html
It can read p-JPEG files and will return a 'regular' JPEG anyway at
the moment, thus it will do your conversion appropriately :-).

Regards,
Guido

1000. Looking for 600dpi 36" wide printing company (USA)

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5r7p9t$dog@rock101.genie.net>
Source record: 119370

Greetings....

In town here in Florida there are companies that will print your TIF, GIF and such at 300dpi, 36" wide and how ever long you want. They do it with some kind of HP printer. I'm looking for someone that can do the same kind of work at 600 dpi. Anybody know who can do this for me?

-Tony-

1001. STiK config question

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5r88qb$16n5@news.iwvisp.com>
Source record: 119371

I'm trying out a new ISP. It is a Windows NT server. They use
an HTML proxy. CAB now works better than ever. I have yet to
find a domain I can not go to. News and mail work fine as well.
I am having problems with FTP. It is not specific to Newsie or
AFTP as they both report domain resolve error, cannot resolve.
The ISP told me that I need to use their gateway.
How do I configure STiK with the gateway number so Newsie and
other apps will recognize it?

Thanks,
Mike

```
ALLOCMEM = 300000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
TTL = 64
PING_TTL = 255
MTU = 1500
RCV_WND = 6000
MSS = 1125
UP_RESPONSE = 2
USERNAME = #####
#HOSTNAME = RidgeNet
#FULLNAME = Michael Grove
#NAMESERVER = 199.120.150.1
NAMESERVER = 207.141.203.2
#(the nameserver # is the same as the gateway)
EMAIL = mgrove@owens.ridgecrest.ca.us
#HOSTNAME = ridgecrest.ca.us
#SMTP_HOST = mail.ridgecrest.ca.us
HTTP_PROXY=proxy.iwvisp.com
HTTP_PROXY_PORT=8080
```

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

1002. WTB:SC1224 color monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33D81135.3601@midamer.net>
Source record: 119372
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Anyone got one of these for sale ??? I want good appearance and perfect working cond. Would also consider monochrome if the price is right but prefer color. Please e-mail me with a price.

1003. For Sale: More Atari Hardware, Software, Books, Etc.

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: bensmith@linda.teleport.com
Message-ID: <5r97s9bbb1@linda.teleport.com>
Source record: 119373
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here, Direct all responses in E-Mail to: bensmith@teleport.com

I've added more Items to my Catalogs, such as several large boxes full of Atari ST Software. All of them Complete in Boxes with Documentation. Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari Laser Printer. For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk Drive and Lots of 8 Bit Disk SoftWare for $5 each.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP.

This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1004. RE: New Magic User

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5r8i92$rkk@belzebul.imaginet.fr>
Source record: 119374

Don't forget to turn all your MIDI equipments OFF before running Magic,
otherwise that will crash the system.

1005. Re: STing, Lan based Ataris and the Mac

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5r8naq$144m@frisky.la.platsol.com>
Source record: 119375

In article <EDnqJH.nKL@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:
>In article <33D254A6.1AFB@erols.com>,
> Peter Ross <eonicman@erols.com> writes:
>> What is the best and easiest way to network a LAN port equipted Atari
>> (TT, MegaSTe, Falcon) and a Macintosh with STing? Can the Atari Laser
>> Printer be used for both machines?

>I'm not sure if the Appletalk port at your Mac is supported by some software
>driver (HSMODEM, for instance) on the MagiCMac. If it is, then just go ahead,
>the STinG package should do it, although I haven't tested it on the LAN port.
>It might be worth an inquiry to Harun Scheutzow, if he has a HSMODEM driver
>for the Apple port yet.

>Note too it might be a little tricky to get the ST to use the same port speed
>as the Mac, but this depends mostly on the driver on the Mac side.

The Atari LAN port will run at the exact same speeds as the Mac LocalTalk port.
The real question is what protocol will you run over this port... I suppose
the best solution would be to run PPP, but I'd guess that LocalTalk would be
better on the Mac side. Which would require a LocalTalk driver and AppleTalk
stack on the Atari side.

Generally the Mac comes with PostScript printing support, period. If you have
GhostScript on the Atari, and a driver for the Atari Laser printer, you can
probably spool Mac files to it.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my
email address constitutes your acceptance of these terms.

1006. ASH brings with PPP-Connect a new Internet Routine for ATAR

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Karsten_Luedersen@hh.maus.de
Message-ID: <199707240738.a1269@hh.maus.de>
Source record: 119376

```
TR>That would be a shame!!! :(

And it isn't true. ASH says, it works on any preemptiv Atari-multitasking-OS.
```

Gru&#65533;,
Karsten

1007. WTB: Atari Mega STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: Richard Claunch <claunch@pacbell.net>
Message-ID: <33D83744.2F0C@pacbell.net>
Source record: 119377

I want to buy a Atari Mega STE

No monitor needed... I will pay $125.00 plus shipping costs in the USA

Richard

Email at Claunch@Pacbell.Net

1008. DA's software for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <5r8vt9$r1q@login.freenet.columbus.oh.us>
Source record: 119378

```
Atari graphic software for sale.

Title asking
---------------------------
DA's Vektor Pro $47.00
DA's Picture $43.00

Email me for more details.

| Raymond Collins | Atari TT030 4/16MB ST/TT RAM 245 HD |
| a.k.a Master Z --|Z|-- | ZyXEL Elite 2864 Data/FAX/Voice |
| Collins.197@osu.edu |2MB VRAM CyREL Sunrise graphics card |
|rcollins@freenet.columbus.oh.us| Die Hard Atarian since 1983 |

--
| Raymond Collins | Ohio State University |
| Collins.197@osu.edu | Neuropathology |
| rcollins@freenet.columbus.oh.us | Research Assistant |
```

1009. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDtCy8.Ju7@suse.modem.stud.uni-hannover.de>
Source record: 119379

In article <33d4095b.1205109@nntpserver.swip.net>,
kock@kockens.pp.se (J Kock) writes:
> On Mon, 21 Jul 97 20:14:54 GMT, savarez@connectum.skurup.se (Claes
> Olsson) wrote:

>>As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
>
> They are certanly not. There is a card out now that gives your ST, STE
> 32MB RAM !

Are you sure here ? I find this highly unlikely. The ST's or STE's CPU
is a 68000 which can't handle more than 16 MB without bank switching (it's
basically got only 24 address lines), and there is no provisions for bank
switching inside TOS. So sure you can cram 32 MB into an ST, but you won't
be able to use more than half of it.

In a way, the original author is right. The ST and STE is limited to 4 MB
of DMA- and Video-accessible RAM total. Any other byte you put in is alter-
nate RAM, which is usable only with MagiC, MiNT, or TOS versions 2.x or more
recent.

Cheers Peter

PS.: The term 'usable' here of course refers to the ability to exploit
the RAM with common software. Sure you can write your own code that
bank switches the 32 MB, or uses more than 4 MB with TOS 1.x, but
common software will be useless in this respect.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1010. Re: Hardware details of parallel port?

Newsgroup: comp.sys.atari.st
Date: 1997-07-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EDtELC.Jzs@suse.modem.stud.uni-hannover.de>
Source record: 119380
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <KBPOCSE@tos.pl.net>,
mb@tos.pl.net (Mario Becroft) writes:

> Also, can the port act as an input, and how would I cause it to act in
> this way?

Yes, yes, yes ;-) The port is bidirectional, but only has 8 data lines (fed by the sound chip PSG port B), Strobe (PSG port A bit 5) and Busy (MFP general purpose register bit 0, also timer A input).

Unless you're VERY time critical, I'd suggest to access the port via XBios calls. Giaccess() (Gi is for General Instruments, who made the sound chips in many machines) lets you read or write port B (register 15), while Ongibit() and Offgibit() lets you turn on and off individual bits of port A (only bit 5 is interesting here). Using Giaccess() you can also read register 7, manipulate bit 7, and write register 7 back, to control the data direction of the port. Mind you at system boot TOS sets it to output, possibly causing a short circuit with badly designed hardware. Find the Busy bit at bit 0 of register 0 of the MFP, the location being $fffffa01, for polling. For using interupts or the timer I suggest you grab a datasheet on the MFP 68901, as it's capabilities are immense. For interupts, XBios Mfpint() helps only a bit.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1011. Re: Atari 1040 ST, Iomega Zipdrive, Hard Dr

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5r93at$46m$2@News.Dal.Ca>
Source record: 119235

...And furthermore you need a SCSI termination block and ICD's THE LINK 2 host adaptor. I can't format a 100 mB ZIP disk with my old AdSCSI Plus host adaptor, although IDCHECK.PRG can see the drive as ID #5.

1012. Info needed about Falcon HD compatability!

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <EDuxvM.CC3@freenet.victoria.bc.ca>
Source record: 119236

I'm looking for some advice about an IDE HD that that I might purchase.I'm wanting to increase the HD in my Falcon to a: Toshiba 580meg,MK2428FC,HDD2414 C ZE01. Is anyone familiar with this hard drive and will it work on my Falcon?Should I format it?And will my ICD hard drive utulities work? Any information about the compatability of this unit would be greatly appreciated.

--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

1013. Re: Falcon: Fastest Reliable Modem Spee

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: mgrove9@owens.ridgecrest.ca.us
Message-ID: <5r9p95iop1@ash.ridgecrest.ca.us>
Source record: 119237

On 22 Jul 1997 07:37:08, Peter Rottengatter wrote:
>In article <5qv312$ii8@einstein.ebicom.net>,
> bjr@Edison.EbiCom.Net (Brian Roland) writes:
>
>> I'm wondering what the fastest reliable setting for modem2 on
>> a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
>> something close to that). The higher setting gets a lot of garbage
>> characters when logging into my isp with ConNect. Is that normal?
>
>Seems you're not using any port fix program, like HSMODEM. With HSMODEM you
>should be able to go up to 115 kbps reliably. The port itself works up to
>230 kbps, but the port needs to be polled to exploit that, which is not done
>by CoNnect/HSMODEM.

I haven't seen that before. I was considering purchasing a Hayes modem specifically to utilize the 230K port rate. Could you explain how one could make use of it? If not HS Modem, what about FASTSERIAL? Is it worth the effort?
Thanks,

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

1014. GO GET SEX FREE

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: 076895@compuserve.com
Message-ID: <5r9bmv$p1n@news1-alterdial.uu.net>
Source record: 119238

http://www.2bornot2b.com/password

Protect Your Children From Viewing ADULT XXX Material
and at the same time get UNLIMITED FREE ACCESS to
over 1200 of the Hottest Adult Sites on the Web.

Also get FREE UNLIMITED Live Video Sex and FREE XXX
rated chat room access.

Stop paying to get into Adult Sites. This secret password gets
you into them for FREE!!!

I posted all the info at the URL below.
http://www.2bornot2b.com/password

1015. STiK config help

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: mgrove9@owens.ridgecrest.ca.us
Message-ID: <5r9prtiop2@ash.ridgecrest.ca.us>
Source record: 119239

I posted this earlier through another ISP, but when logging on to this server it dosen't apeare to have showed up.

I am testing a new provider. They use an NT server. Proxy is used for HTML, which is a little slower than the Unix based ISP I have been using, but CAB now can resolve almost any site. Kind of nice. News and mail work fine to, but the admin says they use a gateway for FTP. It is the same domain number as the nameserver, but all the FTP apps I tried cannot resolve the DNS outside my local area. What can I add in the STiK config file so apps like Newsie and AFTP can recognize the gateway?

```
ALLOCMEM = 300000
SERIALPORT = Modem 2
CDVALID = TRUE
DIALFILE = dial.scr
TTL = 64
PING_TTL = 255
MTU = 256
#MTU = 1500
RCV_WND = 2048
#RCV_WND = 6000
#MSS = 1125
MSS = 216
UP_RESPONSE = 2
USERNAME = mgrove
HOSTNAME = RidgeNet
FULLNAME = Michael Grove
NAMESERVER = 199.120.150.1
#NAMESERVER = 207.141.203.2
EMAIL = mgrove@owens.ridgecrest.ca.us
HOSTNAME = ridgecrest.ca.us
SMTP_HOST = mail.ridgecrest.ca.us
#HTTP_PROXY=proxy.iwvisp.com
#HTTP_PROXY_PORT=8080
```

Any additions to the script would be very welcome:)

Thanks,

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

1016. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D85B3C.7A5F@ooc.de>
Source record: 119240

Michael Grove wrote:

> I contacted Fujitsu help and asked about this. With their drive, it can
> be formatted, but you must use their software. Needless to say, they didn't
> have an Atari version :).

I think they told you nonsense. If a drive can be formatted at all, you
should be able to format it with any piece of software that supports
formatting IDE drives. It is documented how an IDE drive has to be
formatted and this is the same for all IDE drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1017. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33D85C34.3097@ooc.de>
Source record: 119241

Iggy Drougge wrote:

> You may be thinking of low-level formatting, which isn't suitable for

The term "low level formatting" is something made up by DOS users in
order not to confuse formatting of a hard disk drive with using the DOS
"format" command. For non-PC platforms there is no such term.
If we are talking about formatting hard disk drives it's what the
SCSI/IDE specifications mean about this topic, i.e. sending a SCSI
FORMAT DRIVE command or an IDE FORMAT TRACK command to the drive.

> A usual formatting is however required, so that the drive gets a file
> system.

That's what the DOS format command combined with fdisk does and what is
called partitioning on the Atari.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1018. Re: Info needed about Falcon HD compatability!

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HGZLDAAIUP@data.rhein-main.de>
Source record: 119242

In <EDuxvM.CC3@freenet.victoria.bc.ca> Ron A. Lukawitski wrote:

>
>I'm looking for some advice about an IDE HD that that I might
>purchase.I'm wanting to increase the HD in my Falcon to a:
>Toshiba 580meg,MK2428FC,HDD2414 C ZE01. Is anyone familiar with this
>hard drive and will it work on my Falcon?Should I format it?And will
>my ICD hard drive utulities work? Any information about the
>compatability of this unit would be greatly appreciated.

Have a look to a part of DOITF030 HTML V 5.5

Hersteller Bezeichnung Kapazit&#65533;t Bauform

Hitachi DK222A-54 540 MB 2.5"
Hitachi DK212A-81 810 MB 2.5"
Hitachi DK212A-10 1.0 GB 2.5"
Areal MD2085 80 MB
Fujitsu M2637T 240 MB
Conner CFN250A 250 MB
Conner CP2064 64 MB 2.5"
Quantum Daytona 500 MB
Seagate ST9077A 2.5"
Quantum Europa 1.08 GB 2.5"
Toshiba MK1002MAV 1.08 GB 2.5"
Toshiba MK1924FCV 540 MB 2.5"

They are all tested well in some Falcons ..
But i'm sure, we found a lot more.
(That's a response problem, also that list can be a lot longer !!)

DO NOT FORMAT you new ide device !!
Only to part. is enough!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1019. RE: New Magic User

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <a17_9707250053@ronly.org>
Source record: 119243

On 24 Jul 97, after being hired by Jack Tramiel, Regis Gronoff said:

RG> Don't forget to turn all your MIDI equipments OFF before running Magic,
RG> otherwise that will crash the system.

I don't use MIDI, but thanks anyway.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1020. bulletin: change in MIST directions

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Al Andalus <erasmus@spam.is.a.trademark.com>
Message-ID: <Pine.GSO.3.96.970725064228.1025D-100000@iglou2>
Source record: 119244
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

Word has arrived that Post Road is closed just south of the
show site for repair of a railroad crossing. All those who are
coming to the MIST show from the west, south, or southeast are
advised to take I-465 to exit 46, US-40 (Washington Street), and
go east on US-40 to Post Road. The show site is located south
of the intersection of Washington Street and Post Road.

1021. FS Steinberg MIDEX

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Wim van den Berg <W.A.M.van_den_Berg@CRI.Leidenuniv.NL>
Message-ID: <01bc98f4$ae460d80$1c0ae584@rulwse.leidenuniv.nl>
Source record: 119245

For sale:

Steinberg MIDEX for Atari computer. (Midi Expander for Cubase)
Price : 450 Dutch Guilders. (225 US Dollar)

Wim van den Berg

EMAIL: W.A.M.van_den_Berg@CRI.LeidenUniv.NL

1022. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5rafrn$2v4$1@ratatosk.uio.no>
Source record: 119246

On 23 Jul 1997 18:56:52, Guido Vollbeding wrote:
>Yes, I strongly recommend to use at least this version,
>which fixed some ugly bugs of earlier versions!
>
>But you all mention only far outdated versions:
>
>10/06/97 - 9126 bytes Jun 10 1997, here :-).

Hi Guido!

Any chance of making this version availible?

- Petter -

1023. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33d8b282.12871127@nntpserver.swip.net>
Source record: 119247

On 24 Jul 1997 07:31:12 GMT, bjr@Edison.EbiCom.Net (Brian Roland)
wrote:

>: >Or I live in another world or you are using another tipe of internet!!!
>: >Progressive JPEG? or do you mean PNG (Portable Network Graphics)?. PNG
>: >is full supported by CAB via a module (look in IBP - a.k.a. CNAM - for
>: >it)!!!!.
>: There is something called Progressive JPEG, though I don't know what
>: it offers over the usual JPEG. Was it non-lossy compression?
>
>I may be wrong..but my understanding is this:
>Progressive JPEG format is similar to interlaced gif. This means
>a program that supports it can display the graphic as it uncompresses it,
>and you get a fade in kind of affect, where a normal jpged won't be
>displayed untill it is full decompressed. It also might be that
>Progressive JPEG supports the ability to pack several images into the
>same file...like gif...which can lead to animated jpegs with the right
>software and fast enough hard-ware.

Much software can display ordinary JPEGs step by step, I wonder in
which way Progressive JPEGs can help this process.
I wonder how large these anim-JPEG files would be, I suspect they
don't use delta files or anything like that, so it'd be a clumsy
animation format, like GIF.

1024. Re: Falcon Effects

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvi1zrunv.fsf@emw.ericsson.se>
Source record: 119248

marcelv@stack.nl (Marcel Veltmaat) writes:

> Pherhaps anyone can point me to a place where I can find more effects for my
> Falcon. I've been using all sorts of programs for the Falcon but none have
> any hall effects. And I'm desperatly in need of hall and reverb right now.

Doesn't WinRec have that? I think so.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1025. Re: CAB and RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <869850623.12225.0.nnrp-6.9e98be98@news.demon.co.uk>
Source record: 119249

On 1997-07-20 al@london-calling.demon.co.uk(AlFerrier) said:
>Newsgroups: comp.sys.atari.st
>Greetings fellow Atarians!
>I've a small prob (not major) with CAB.
>I'm using v.1.5 and it seems to run ok
>and accesses most sites on the Web. However,
>as I'm using my STE 1040 (2meg, TOS 1.62)
>without a hard drive, I wondered if I could
>speed up the writing to my second drive where
>my Cache folder is by using a RAM disk.
>No joy, no matter what programme I used.
>"STik not initialised - cannot read config"
>is the message when I slect it from Desk meenu.
>Any thoughts aanyone?
>Much obliged
>/|\
>Al Ferrier
>alferrier@mettav.demon.co.uk

Contrary to all the flaming I've got re my comments about CAB2 not delivering *all* the goods, I am proficient enough to be able to advise you here!!

I have a 4Mb STf single floppy (720 DSDD) that I never intended to use for www activities. Curiosity however encouraged me to try and this is what I have got setup.

*A floppy disk extended format to 83Kb containing:

Stik 1.08
NVDI 2.5 for fast screen draws
Font Switch for my preferred screen font
Hard Drivin 7/MFP - to maximise throughput (max 19,200)
MDISK 6.9 reset-proof RAM disk for the cache
CAB 1.5 and one for 2.0

I employ the Ram disk as the cache folder for CAB and use either 1 or 2MB for it.

Stik unfortunately, has to boot/run off of the root directory/drive which is A: for floppies only. So won't run from the RAM.

This setup is secure as much as can be. The only gripe is that not all sites employ simplistic HTML coding and some graphic 'maps' are not displayed by CAB and thus making entry into the site impossible and/or bombs.

I also have a similar disk on which, instaed of CAB I have AtarIRC, Telnet and, similarly, one for Newsie/POPWATCH.

I have had no success with MG-FTP at all.

For IRC I swap files to /dcc send and receive to the Ram disk and these go transparently in the background.

Hope this helps! Floppy users can have internet access without a HDD!!!

Mark

1026. Re: Info needed about Falcon HD compatability!

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <173_9707251000@ronly.org>
Source record: 119250

On 24 Jul 97, after being hired by Jack Tramiel, Ron A. Lukawitski said:

RAL> I'm looking for some advice about an IDE HD that that I might
RAL> purchase.I'm wanting to increase the HD in my Falcon to a:
RAL> Toshiba 580meg,MK2428FC,HDD2414 C ZE01. Is anyone familiar with this
RAL> hard drive and will it work on my Falcon?Should I format it?And will
RAL> my ICD hard drive utulities work? Any information about the
RAL> compatability of this unit would be greatly appreciated.

I can't speak for that particular drive, but I just recently installed a
Toshiba 1080 meg drive in my Falcon and it works great. Installation was a
simple swap and then partitioning the drive (you don't format IDE drives).

It's not only much bigger than the Conner that came with my Falcon, but it is
MUCH faster, too. It really flies. A great $200 investment.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1027. [WEB] New URL for the Visual Assembleur

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Benoit PERRIN <genwax@geocities.com>
Message-ID: <33D8ED18.167EB0E7@geocities.com>
Source record: 119251
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

```
Hi everybody,

Just a little message to inform you that the Visual Assembleur pages
have just change its URL. Now it is :

http://www.geocities.com/SiliconValley/Bay/1209

Don't forget to signed the Book !

See you,

--
.-------------------------------------------------------------------------.
| Benoit PERRIN | e-mail: genwax@geocities.com |
| Gen & Wax | |
| http://www.geocities.com/SiliconValley/Bay/1209/ |
`-------------------------------------------------------------------------'
```

1028. FS: Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2507971033110001@i490.oro.net>
Source record: 119252

I have sold all my equipment in the last year and I have a few items remaining.

PageStream 2.2 = $20 plus freight (even has some extra font disks)

Atari Magazines (about 100) $25 plus $25 freight to most US addresses.

Start & STLog DiskMagazine Disks (100+ Disks) $25 plus freight (The full collection of Start and other various disks)

TouchUp $5 plus freight

Mouse Master $10 plus freight

Tom

1029. AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: "micah c. harvey" <mcharvey@earthlink.net>
Message-ID: <33D8F54B.9CEE5E5A@earthlink.net>
Source record: 119253

i was trying to upgrade my AHDI 6.04 to 6.06 or whatever i got off the
u.mich archive. i tried using hinstall after putting the new version in the
hinstall folder but it seems to be reinstalling the old version. no idea what
i'm doing, obviously. and what were the changes from the versions, can it
support big drives, zips, etc. should i forget it and buy HD driver? thanks, Micah.
--

_____
control audio
music*sound creation/manipulation*audio for multiple medias
seattle washington mcharvey@earthlink.net
_____

1030. Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Terry Laird <blue@club-internet.fr>
Message-ID: <33D91380.4015@club-internet.fr>
Source record: 119254

Could someone please tell me how to undelete a file on a atari disk?

I have deleted a file and need to recover it, isn't there an program or
a file that could help me make it.

Thank u very much if u tell me how to do it, it's very important.

Contact me at blue@club-internet.fr

Thanks.

Dj Blue

1031. Free 1040ST in San Francisco

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: nate@coos.Dartmouth.EDU
Message-ID: <5rbchb$u5g$1@dartvax.dartmouth.edu>
Source record: 119255

1040ST, External Floppy, Color Monitor, big box of software.
Free.

All you need to do is pick it up.
I'm in San Francisco (downtown/civic center) area.

Nate

1032. Two 1040ST Systems for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Randall Abel <rabel1@shell.dsp.com>
Message-ID: <Pine.LNX.3.91.970725171140.28865D-100000@shell.dsp.com>
Source record: 119256
Cross-posted to: ba.market.computers,ba.marketplace.computers,comp.sys.atari.st

```
Atari 1040st Mono System

+ 1 meg computer
+ SM124 High Resolution monochrome monitor
+ mouse
+ cables
+ some software and manuals.

$90
------------------------------------------------------------------------
Atari 1040st System

+ 1 meg computer
+ 20MEG External SCSI Supra Hard Drive
+ SM1224 Color monitor.
+ mouse
+ cables
+ printer cable
+ software and manuals.

System in original box.

Has some games, C compiler & manual, etc.

$150 for the system

Please email rabel1@dsp.com or call Randy (408) 356-9405 if interested.
(Local buyers only please - San Jose, CA area)
```

1033. Re: STiK config question

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5ragphlsq1@cti01.citenet.net>
Source record: 119257

On 24 Jul 1997 19:01:31, Michael Grove wrote:
>I'm trying out a new ISP. It is a Windows NT server. They use
>an HTML proxy. CAB now works better than ever. I have yet to
>find a domain I can not go to. News and mail work fine as well.
>I am having problems with FTP. It is not specific to Newsie or
>AFTP as they both report domain resolve error, cannot resolve.
>The ISP told me that I need to use their gateway.
>How do I configure STiK with the gateway number so Newsie and
>other apps will recognize it?
>
>Thanks,
>Mike
>
>
>ALLOCMEM = 300000
>SERIALPORT = Modem 2
>CDVALID = TRUE
>DIALFILE = dial.scr
>TTL = 64
>PING_TTL = 255
>MTU = 1500
>RCV_WND = 4500

RCV_WND sould be 2 or 3 times MTU. MTU is given by your ISP
Ask for SLIP MTU, it's usually different than PPP MTU.

note: MSS is gone since STiK 1.11

>UP_RESPONSE = 2
>USERNAME = ######

*** Hostanme is the domain of your ISP ***

>HOSTNAME = ridgecrest.ca.us
>FULLNAME = Michael Grove
>#NAMESERVER = 199.120.150.1
>NAMESERVER = 207.141.203.2
>#(the nameserver # is the same as the gateway)
>EMAIL = mgrove@owens.ridgecrest.ca.us
>SMTP_HOST = mail.ridgecrest.ca.us
>HTTP_PROXY = proxy.iwvisp.com
>HTTP_PROXY_PORT= 8080

add these lines to solve your problem

```
FTP_PROXY = <proxy's domain address>
FTP_PROXY_PORT = <port/gateway>

Please read the docs that come with CAB.OVL for STiK. This
is all detailed there.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
-------------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
-------------------------------------------------------------------
```

1034. Re: WTB : SC1224 please help

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5rar8t$21m$2@newsbell>
Source record: 119258

On 24 Jul 1997 14:54:43, Tony Martin wrote:
>I am in the market for an Atari SC1224 color monitor. I hope to have the
>money very soon and need to get arrangments made so when I get the money
>I can get it to you ASAP. If you have one of these for sale please write
>with a price. I might consider monochrome if cheap enough but really want
>color.
>
>Thanks
>Tony Martin
>.
Tony, got one here, excellent shape $75 CDN plus shipping

Willard Vanderploeg

1035. FS Mega 2 et al

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5rar3b$21m$1@newsbell>
Source record: 119259

For sale,

Mega 2, SM 124 mono monitor
200 meg hd in homebrew case
Atari Laser w/fairly new toner
Software, etc. (email for list)

Package, $150 + shipping

or trade for NVDI, ST fax, Magic, packaged.

regards,

Willard VanderPloeg
Owen Sound, Ontario Canada

1036. CAB cache empty files

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5ras7gshe1@irk.zetnet.co.uk>
Source record: 119260

Hi All

Probably asked before but why are some HTM files downloaded by CAB15 of zero length, but CAB cache editor says they are the downloaded length? So when I view offline, a blank screen appears although the URL is correct on the window bar!

Configuration is Stik 112, Cabovl 1.25, Geneva for offline.

regards Lewis

1037. Re: CAB and RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5rarv1$q53$1@mark.ucdavis.edu>
Source record: 119261

100550.3170@compuserve.com wrote:
:
: I have had no success with MG-FTP at all.

I had a lot of trouble with MG-FTP as well. Fortunately, A-FTP works
quite nicely, so I have moved up to it. I am particularly impressed with
the smart use of windows in a multi-tasking environment.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1038. WTB:atari st1040 diagnostic cartrige

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: zofeiming@prodigy.net
Message-ID: <33D91416.3E4F@prodigy.net>
Source record: 119262

need atari st1040 diagnostic cartige willing to trade something for it.
Mark chow

1039. CEllular Service

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: fdkjdddf@usa.net
Message-ID: <5rb83f$pr7@buck.innerx.net>
Source record: 119263

National Cellular Phone Company offering new service.
Everyone qualifies no credit checks or lengthy contracts visit our web site.

Click or cut and paste here: http://www.cell-direct.com

1040. gnu C compiler for the ST?

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Vince Mayo <14u2c@nb.net>
Message-ID: <33D9650A.3C3F@nb.net>
Source record: 119264

Does anyone know if a PD GNU 'C' compiler exists for the Atari ST?
If yes, please let me know where it can be retrieved from the net, and
thanks!

--
Vince Mayo
E-mail: mailto:14u2c@nb.net (if replying click here, or remove .spam in
'reply-to')
www: http://www.nb.net/~14u2c

1041. Pacifist + SDD + knowledge - Help! missing term in equation

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: las@cbgbcs.cb.lucent.com
Message-ID: <5rb086$lgk@nntpa.cb.lucent.com>
Source record: 119265

In my case, the missing term is knowledge. I have PaCifiST, I have licensed the SciTech Display Doctor 5.3a. My sys has an STB Lightspeed ET4000W32p VLB card with 2 MB RAM. SDD recognizes my hardware and reports itself as enabled and working normally and that the linear frame buffer is enabled. It seems to work reaonably well with Executor, Nesticle, & GCyst, for example.

HOWEVER, I appear to have a least two problems, one PaCific related, the other probably not. Pacifist first: I thought I would be able to use color at higher res than 640x200, but I have not been able to, thusfar. Sure, I can select a higher res, say 640x400, in line mode, and I can see the mode during the memory test, but when the desktop comes up configured for ST medium res, it is the latter to which the display reverts. When configured for low res, the display stays at 640x400 and the desktop appears in a 320x200 block in the upper-left quadrant. It's been a long, long time since I used my Atari 520ST, but I never had occasion to use anything but its box-stock settings, so I'm afraid I never really knew what to do to use a higher res. Please help, if you can.

The other, non-PaCifiST thing is I can't seem to set up the refresh rate, centering, sizing, etc... for my monitor using the Win 95 utility. I just get torn useless screens which I can't seem to adjust using the keyboard controls. If I don't use the STB setup utility to set the timing, I can only get these nasty interlaced displays at the higher resolutions. I've tried reading the help and it's either not there, or I missed something. Maybe something helpful will come when my permanent license arrives in the mail (they sent me a temporary license via email after I registered). Anybody know anything helpful?

Regards,
Larry
--
Larry A. Shurr (lshurr@lucent.com)
I am not interested in email advertising or notices. Please do not send me any.
Disclaimer: I do not officially represent Lucent Technologies or Keane, Inc.

1042. NEWSie 0.79 changes?

Newsgroup: comp.sys.atari.st
Date: 1997-07-25 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707251719.a400@os2.maus.de>
Source record: 119266

Hello everybody!

I'd like to get some information about the changes from NEWSie 0.78 to NEWSie 0.79.

Would someone please be so kind to email me?

bye,
�Gerhard�

1043. bad floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: David Baisley <david@columbia.edu>
Message-ID: <01bc9a0a$fda487a0$0100a8c0@hal9000>
Source record: 119181

I received an Atari Mega STE and the harddrive was not booting.
Upon opening the case I found that the controller was lose and I reseated
it and
presto the hardrive worked.

What did the above have to do with a bad floppy? Well upon replacing the
case I put a screw through the floppy cable. (Yeah I know real brilliant.)
Well I replaced the cable with a pc one and it didn't work. Then I tried
replacing the
drive with a pc high density one and the new cable. (I didn't think this
would work but
what the heck right.) This didn't work either. I have seen some info on how
to convert pc drives to low density atari drives and also read that a Mega
STE might have had a high density drive in it.

To make a long story short (too late!) I need some help figure out what is
wrong or at least some tips on where to go now (maybe even some technical
diagrams for atari mega ste with jumpers etc. and yes I searche dthe web to
no avail).

Here is the behavior of the drive.
1) If I leave a disk on boot up it fails to boot and says error with disk
2) If I boot off of harddrive and try to read disk it says
error with disk or no
disk in drive
3) If I try to format a disk it seems to go through the format process
little bar moves all the way across the screen but on
verifying format
it gives error with disk or no disk in drive.

The above happend with bad cable, with good cable and old drive, with good
cable and new drive and even with bad cable which I repaired by reattaching
little ribbon cable wires (ugh that was no fun).

Any info (pinning, how to use pc floppy with easy to follow directions)
would be much appreciated. Thanks in advance for any responses.

David Baisley
david@columbia.edu

P.S. I really need this thing working so I can sart programming my jaguar
:)

1044. FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: !ynoT
Message-ID: <33db61a1.11518039@news.airtime.co.uk>
Source record: 119182

What happened to Fugizone..I thought that was a staunch ATARI page..
Now its got POMPEY PIRATES banners and links.. offers Illegal Software
for download straight from Fugizone and proclaims that no one really
cares about software piracy on the ST..

Has the site been nobled.. I cant understand it ?.

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1045. ST magazine giveaway

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: glennj@cs.umd.edu
Message-ID: <5rdqj5$h2@mimsy.cs.umd.edu>
Source record: 119183

I have a few years' worth of old ST magazines to give away to anyone who
has any use for them. Otherwise they're going in the dumpster.

Current Notes:
88: Nov, Dec; 89: Jun, Jul/Aug, Sep, Oct, Nov; 90: Jan/Feb, May, Jul/Aug, Nov
91: Mar, May, Jun, Sep

ST World (American newsprint magazine):
89: Aug, Oct, Nov, Dec; 90: Ja, Feb, Mar, May, Jun, Jul, Aug, Nov, Dec/Jan

STart:
89: Jul, Nov; 90: Feb, Mar, Jun, Jul, Aug, Nov, Dec; 91: Jan, Feb/Mar

STLog:
89: Jun, Jul, Oct

AtariUser:
91: May, Jun, Aug, Sep, Oct, Nov

Additional:
Atari Interface 9/89, 7/91, 3/92; ST Informer 4/90;
Atari Advantage 4/92, 6-7/92; ST Connection 12/91, 1/92, 2/92;
Atari Explorer 1-2/91, 3-4/91; Puget Sound Atari News 12/89;
Atari Classics 12/92; ST Format 3/91; ST World 1/90; ST User 5/91

Available for pickup in Columbia MD or College Park MD, or you pay shipping
(about 25 lbs from ZIP 21046).

--Jim Glenn glennj@cs.umd.edu

1046. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc9a17$d902dca0$2f59f482@s-72374>
Source record: 119184

Gilles Charron <s1383700@uottawa.ca> wrote this:

> I recently Bought Cubase Audio For My Falcon, The only Problem is that I
> can't run it on my Falcon, Every time I try to I get 11 bombs on the
screen.
> I know it isn't my Key because I tried The package on my STe and it
worked!
> I know it isn't the software the is corrupted because I have the original
> version 1.0, the original version 1.1 and the update from the net (Got it
from
> the Steinberg FTP site). It only leaves me with one option... My Falcon
is
> defective. I have TOS 4.4 and 4MB of RAM. Does anybody know what is
going on?
> BTW: I don't have the C.A.C. but I have the F.D.I. Is there a Hardware
fix
> that I have to do? Can anyone help me?

Hi Gilles,
I believe you'll have to do one of the CPU-clock fixes (a very well known
problem).
You'll find descriptions of them in the troubleshooting section of my
homepage.

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

1047. CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970726191108.21156B-100000@moose.erie.net>
Source record: 119185

Where can I get the registered version of CAB 2.5 in th U.S.???

1048. STiK Dialing Script

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970726191155.21156C-100000@moose.erie.net>
Source record: 119186

Our friendly neighborhood ISP has added terminal servers to
support additional phone lines. You need to type in "BBS" to get past the
terminal server to your shell account. Obviously, this doesn't work when
my STiK dialing script is written to access the shell account directly.
Is there any way to do conditional branching using the STiK dialer?

Please don't suggest that I find another ISP. The other local
ISP's don't even support SLIP or shell accounts!

1049. Re: Swedish ST mags

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc9a1b$27070fe0$2f59f482@s-72374>
Source record: 119187

Iggy Drougge <optimus@canit.se> wrote this:

> This is a question for Swedish readers:
> What Atari magazines were there in Sweden? I know of Atarimagazin
> (part of Datormagazin), and of course there was an Atari section in
> SHN (Svenska Hemdatornytt), but were there ever any Swedish Atari
> magazines whch weren't part of other mags?

Hi Iggy,
To my knowledge there has been only one commercial swedish Atari magazine and it was called Atarivarlden (the Atari world). From the start it was the club magazine of 1ST club, but when Atari started to close down several countries' local offices, the 1ST club's funding became too small and some of the members tried to run the magazine as a commercial one. I don't know how many issues they published before they went bankrupt, but I don't believe there were many of them.

For the moment there is no commercial magazine, but SAK's (Swedish Atari Club) magazine, AtariMagasinet, that's distributed to all the members is a very good magazine (where I among many others write articles).
There is also a swedish supplement to Atari Computing, as there previously was to AtariWorld (naturally I've written articles for those too ;).

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

1050. Re: Falcon Effects

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rdsmqako1@scanner.worldgate.com>
Source record: 119188

Marcel Veltmaat <marcelv@stack.nl> wrote:
: Hello fellow Falcon owner,

: Pherhaps anyone can point me to a place where I can find more effects for my
: Falcon. I've been using all sorts of programs for the Falcon but none have
: any hall effects. And I'm desperatly in need of hall and reverb right now.

: Thnx

There are a number of programs that allow this - Musicom 1 and 2, D2D
(came with the first Falcons), Audio Fun Machine...my recommendation is for
you to check out any Atari FTP site that has Falcon software on it, and you
will find many programs that should meet your needs.

Leslie

1051. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Sysop@fortress.org.uk
Message-ID: <600_Sysop@fortress.org.uk>
Source record: 119189

> Paul's CDROM uses one SCSI ID with multiple LUN's to identify each
> actual disk, so in reality it only uses one actual SCSI ID.
>
> Rather his problem is that Extendos places each disk in its own
> logical drive, rather than allowing him to access each disk as a
> folder on one logical drive.
>
> He's using all drives upto and including Z!

Exactly, although it uses just one scsi id it uses a lun number per device.
This means that they have to be different drives letters.

> You can under NT (but that's another story! ;-)

Yes well NT is another story indeed!.

Regards,
Kevin. (Sysop@fortress.org.uk)

--

1052. fs-ONTARIO CANADA- FOLLOW UP

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9A0A8.A9CAA24@coolsite.net>
Source record: 119190

RE: FS-Ontario,CANADA 1040STE COMPLETE

Highest bidder is $125. I will be accepting this on Sunday unless I have any higher takers?

Don't miss out on this great system. Has many games and apps that you just won't believe.
Everything from Monkey's Island, Leisuire Suit Larry, NO More Lemmings, Mug SHot, word processors, telnet, ftp, BBS software (for running your own!), demo's and help files too. Too many to list.
See my previous post for more info
Make an offer now, kick yourself later for not taking a chance on this system. It could be yours!

Thanks for the letters about the other note I posted in HTML and text, so sorry. I'm new to Newsgroups.

Hope to hear from you soon. Remember trade and/or money accepted!

Impulse

impulse@rogers.wave.ca

1053. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D993E9.8750F909@coolsite.net>
Source record: 119191

>

My highest offer sits at $125. If I have no further offers I will take
this one.Please respond by Sunday at the latest.
Thanks for you interest.

Impulse

> RE: Ontario, Canada. 1040ste Complete... Includes:

Software - assorted games, BBS, word proc. DEMOS, FTP, Telnet as
mentionedMonitor - Stereo Colour
Mouse
Joy Sticks
HD
Midi Connectors
14.4 Modem
All Connections

I'm looking to sell for $$$ and/or trade ...

I'm looking for scanner < Colour flatbed >, 1gig HD, laser printer,
digital camera or video

Think about the shipping costs!! I'm residing in Canada.

Thanks

impulse@rogers.wave.ca

>

1054. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9944E.B86C0FAD@coolsite.net>
Source record: 119192

>

My highest offer sits at $125. If I have no further offers I will take
this one.Please respond by Sunday at the latest.
Thanks for you interest.

Impulse

> RE: Ontario, Canada. 1040ste Complete... Includes:

Software - assorted games, BBS, word proc. DEMOS, FTP, Telnet as
mentionedMonitor - Stereo Colour
Mouse
Joy Sticks
HD
Midi Connectors
14.4 Modem
All Connections

I'm looking to sell for $$$ and/or trade ...

I'm looking for scanner < Colour flatbed >, 1gig HD, laser printer,
digital camera or video

Think about the shipping costs!! I'm residing in Canada.

Thanks

impulse@rogers.wave.ca

>

1055. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9968D.CE304614@coolsite.net>
Source record: 119193
Body handling: HTML body converted to readable text

Last offer stands at $125. Anyone want to make me another offer? Trades
and/or cash is welcome.
Let me know by Sunday at the lastest please.

>
>
> Complete 1040STE system for sale.
> Includes:
>
> Colour stereo monitor
> Small Hard Drive
> Mouse
> 1040ste
> 14.4 USR modem
> Midi Connectors
> all connection cables
> Various software including:Word Processors, BBS, games (Leisure Suite)
> Monkey Island, racing, puzzels, and more!, virus, and anything else
> you'd want.
>
> Complete unit is in great condition and everything in working
> condition.
> Serious inquiries please contact me directly thru e-mail at:
> impulse@rogers.wave.ca
>
> I live in South Western Ontario.
>
> Best offer accepted.. money or trade.
>
> I am looking for:
> 1 or 2 gig HD
> Scanner (Colour flat bed)
> Laser Printer
> **** Only those of appropriate inquiries or offers will be contacted
> ****
>
> Thanks
>

Last offer stands at $125. Anyone want to make me another offer? Trades
and/or cash is welcome.

Let me know by Sunday at the lastest please.

Complete
1040STE system for sale.

Includes:

Colour stereo monitor

Small Hard Drive

Mouse

1040ste

14.4 USR modem

Midi Connectors

all connection cables

Various software including:Word
Processors, BBS, games (Leisure Suite) Monkey Island, racing, puzzels,
and more!, virus, and anything else you'd want.

Complete unit is in great condition
and everything in working condition.

Serious inquiries please contact
me directly thru e-mail at:

impulse@rogers.wave.ca

I live in South Western Ontario.

Best offer accepted.. money or trade.

I am looking for:

1 or 2 gig HD

Scanner (Colour flat bed)

Laser Printer

**** Only those of appropriate
inquiries or offers will be contacted ****

Thanks

1056. re: FS in Ontario, Canada 1040ste

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99828.61AE3C@coolsite.net>
Source record: 119194

I have an offer for $125 for my Atari 1040STE complete system. ALong with software. See my previous post "FS- Ontario,Canada 1040STE complete

I will be accepting an offer on Sunday July 26 unless there is someone else out there who would like to top this offer. Just so that I'm giving everyone a chance on this 'don't miss out on this' deal! You won't be sorry for buying this as there is so much software going along with it you won't believe it. There are games galore from Monkey Island, to Leisure Suit Larry, No More Lemmings, Shootem games, puzzle games, word processors, Mug Shot, image editors, Telnet and communication software and BBS software too. This machine once hosted a local BBS here in Southwestern Ontario.

Act quick! Don't let this baby get away from you!!

impulse@rogers.wave.ca

I'm in Southwestern Ontario. Canada

Shipping will be extra

Impulse

1057. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99653.A70966DC@coolsite.net>
Source record: 119195
Body handling: HTML body converted to readable text

Highest offer is $125. Do I have any other offers? Please let me know by
Sunday before I close the current deal I am holding!
Remember trades and cash welcome!
See me list below!

>

Highest offer is $125. Do I have any
other offers? Please let me know by Sunday before I close the current deal
I am holding!

Remember trades and cash welcome!

See me list below!

1058. re: FS in Ontario, Canada 1040ste

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D997C3.F927D7C3@coolsite.net>
Source record: 119196

I have an offer for $125 for my Atari 1040STE complete system. ALong with software. See my previous post "FS- Ontario,Canada 1040STE complete

I will be accepting an offer on Sunday July 26 unless there is someone else out there who would like to top this offer. Just so that I'm giving everyong a chance on this 'don't miss out on this' deal! You won't be sorry for buying this as there is so much software going along with it you won't believe it. There are games galore---from Monkey Island, to Leisure Suit Larry, No More Lemmings, Shootem games, puzzle games, word processors, MugShot, image editors, Telnet and communication software and BBS software too. This machine once hosted a local BBS here in Southwestern Ontario.

Act quick! Don't let this baby get away from you!!

impulse@rogers.wave.ca

I'm in Southwestern Ontario. Canada

Shipping will be extra

Impulse

1059. re: FS in Ontario, Canada 1040ste

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99880.EA7066@coolsite.net>
Source record: 119197

I have an offer for $125 for my Atari 1040STE complete system. ALong with software. See my previous post "FS- Ontario,Canada 1040STE complete

I will be accepting an offer on Sunday July 26 unless there is someone else out there who would like to top this offer. Just so that I'm giving everyone a chance on this 'don't miss out on this' deal! You won't be sorry for buying this as there is so much software going along with it you won't believe it. There are games galore from Monkey Island, to Leisure Suit Larry, No More Lemmings, Shootem games, puzzle games, word processors, Mug Shot, image editors, Telnet and communication software and BBS software too. This machine once hosted a local BBS here in Southwestern Ontario.

Act quick! Don't let this baby get away from you!!

impulse@rogers.wave.ca

I'm in Southwestern Ontario. Canada

Shipping will be extra

Impulse

1060. fs-ONTARIO CANADA- FOLLOW UP

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9A55D.290848FF@coolsite.net>
Source record: 119198

RE: FS-Ontario,CANADA 1040STE COMPLETE

Highest bidder is $125. I will be accepting this on Sunday unless I have any higher takers?

Don't miss out on this great system. Has many games and apps that you just won't believe.
Everything from Monkey's Island, Leisuire Suit Larry, NO More Lemmings, Mug SHot, word processors, telnet, ftp, BBS software (for running your own!), demo's and help files too. Too many to list.
See my previous post for more info
Make an offer now, kick yourself later for not taking a chance on this system. It could be yours!

Thanks for the letters about the other note I posted in HTML and text, so sorry. I'm new to Newsgroups.

Hope to hear from you soon. Remember trade and/or money accepted!

Impulse

impulse@rogers.wave.ca

1061. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Impulse <impulse@rogers.wave.ca>
Message-ID: <33D9A67C.6CE5C39C@rogers.wave.ca>
Source record: 119199
Body handling: HTML body converted to readable text

Best offer i've had is $150. Anyone else have an offer?

Don't miss out.. you'll kick yourself later. SHIPPING COSTS NOT
INCLUDED!

Impulse

>
>
> Complete 1040STE system for sale.
> Includes:
>
> Colour stereo monitor
> Small Hard Drive
> Mouse
> 1040ste
> 14.4 USR modem
> Midi Connectors
> all connection cables
> Various software including:Word Processors, BBS, games (Leisure Suite)
> Monkey Island, racing, puzzels, and more!, virus, and anything else
> you'd want.
>
> Complete unit is in great condition and everything in working
> condition.
> Serious inquiries please contact me directly thru e-mail at:
> impulse@rogers.wave.ca
>
> I live in South Western Ontario.
>
> Best offer accepted.. money or trade.
>
> I am looking for:
> 1 or 2 gig HD
> Scanner (Colour flat bed)
> Laser Printer
> **** Only those of appropriate inquiries or offers will be contacted
> ****
>
> Thanks
>

Best offer i've had is $150. Anyone else have an offer?

Don't miss out.. you'll kick yourself later. SHIPPING COSTS NOT INCLUDED!

Impulse

Complete
1040STE system for sale.

Includes:

Colour stereo monitor

Small Hard Drive

Mouse

1040ste

14.4 USR modem

Midi Connectors

all connection cables

Various software including:Word
Processors, BBS, games (Leisure Suite) Monkey Island, racing, puzzels,
and more!, virus, and anything else you'd want.

Complete unit is in great condition
and everything in working condition.

Serious inquiries please contact
me directly thru e-mail at:

impulse@rogers.wave.ca

I live in South Western Ontario.

Best offer accepted.. money or trade.

I am looking for:

1 or 2 gig HD

Scanner (Colour flat bed)

Laser Printer

**** Only those of appropriate
inquiries or offers will be contacted ****

Thanks

1062. re: FS in Ontario, Canada 1040ste

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99853.4C66173A@coolsite.net>
Source record: 119200

I have an offer for $125 for my Atari 1040STE complete system. ALong with software. See my previous post "FS- Ontario,Canada 1040STE complete

I will be accepting an offer on Sunday July 26 unless there is someone else out there who would like to top this offer. Just so that I'm giving everyone a chance on this 'don't miss out on this' deal! You won't be sorry for buying this as there is so much software going along with it you won't believe it. There are games galore from Monkey Island, to Leisure Suit Larry, No More Lemmings, Shootem games, puzzle games, word processors, Mug Shot, image editors, Telnet and communication software and BBS software too. This machine once hosted a local BBS here in Southwestern Ontario.

Act quick! Don't let this baby get away from you!!

impulse@rogers.wave.ca

I'm in Southwestern Ontario. Canada

Shipping will be extra

Impulse

1063. fs-ONTARIO CANADA- FOLLOW UP

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99986.D7DCB293@coolsite.net>
Source record: 119201

RE: FS-Ontario,CANADA 1040STE COMPLETE

Highest bidder is $125. I will be accepting this on Sunday unless I have any higher takers?

Don't miss out on this great system. Has many games and apps that you just won't believe.
Everything from Monkey's Island, Leisuire Suit Larry, NO More Lemmings, Mug SHot, word processors, telnet, ftp, BBS software (for running your own!), demo's and help files too. Too many to list.
See my previous post for more info
Make an offer now, kick yourself later for not taking a chance on this system. It could be yours!

Thanks for the letters about the other note I posted in HTML and text, so sorry. I'm new to Newsgroups.

Hope to hear from you soon. Remember trade and/or money accepted!

Impulse

impulse@rogers.wave.ca

1064. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9935A.F40CDD2D@coolsite.net>
Source record: 119202

>

My highest offer sits at $125. If I have no further offers I will take
this one.Please respond by Sunday at the latest.
Thanks for you interest.

Impulse

> RE: Ontario, Canada. 1040ste Complete... Includes:

Software - assorted games, BBS, word proc. DEMOS, FTP, Telnet as
mentionedMonitor - Stereo Colour
Mouse
Joy Sticks
HD
Midi Connectors
14.4 Modem
All Connections

I'm looking to sell for $$$ and/or trade ...

I'm looking for scanner < Colour flatbed >, 1gig HD, laser printer,
digital camera or video

Think about the shipping costs!! I'm residing in Canada.

Thanks

impulse@rogers.wave.ca

>

1065. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9955B.4CC9C0C@coolsite.net>
Source record: 119203
Body handling: HTML body converted to readable text

Highest offer is $125. Do I have any other offers? Please let me know by
Sunday before I close the current deal I am holding!
Remember trades and cash welcome!
See me list below!

>

Highest offer is $125. Do I have any
other offers? Please let me know by Sunday before I close the current deal
I am holding!

Remember trades and cash welcome!

See me list below!

1066. Re: FS: ONTARIO, CANADA 1040STE Complete

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D9951F.FB244347@coolsite.net>
Source record: 119204
Body handling: HTML body converted to readable text

Highest offer is $125. Do I have any other offers? Please let me know by
Sunday before I close the current deal I am holding!
Remember trades and cash welcome!
See me list below!

>
>
> Complete 1040STE system for sale.
> Includes:
>
> Colour stereo monitor
> Small Hard Drive
> Mouse
> 1040ste
> 14.4 USR modem
> Midi Connectors
> all connection cables
> Various software including:Word Processors, BBS, games (Leisure Suite)
> Monkey Island, racing, puzzels, and more!, virus, and anything else
> you'd want.
>
> Complete unit is in great condition and everything in working
> condition.
> Serious inquiries please contact me directly thru e-mail at:
> impulse@rogers.wave.ca
>
> I live in South Western Ontario.
>
> Best offer accepted.. money or trade.
>
> I am looking for:
> 1 or 2 gig HD
> Scanner (Colour flat bed)
> Laser Printer
> **** Only those of appropriate inquiries or offers will be contacted
> ****
>
> Thanks
>

Highest offer is $125. Do I have any
other offers? Please let me know by Sunday before I close the current deal
I am holding!

Remember trades and cash welcome!

See me list below!

Complete
1040STE system for sale.

Includes:

Colour stereo monitor

Small Hard Drive

Mouse

1040ste

14.4 USR modem

Midi Connectors

all connection cables

Various software including:Word
Processors, BBS, games (Leisure Suite) Monkey Island, racing, puzzels,
and more!, virus, and anything else you'd want.

Complete unit is in great condition
and everything in working condition.

Serious inquiries please contact
me directly thru e-mail at:

impulse@rogers.wave.ca

I live in South Western Ontario.

Best offer accepted.. money or trade.

I am looking for:

1 or 2 gig HD

Scanner (Colour flat bed)

Laser Printer

**** Only those of appropriate
inquiries or offers will be contacted ****

Thanks

1067. fs-ONTARIO CANADA- FOLLOW UP

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Kat's Kreations <kat@coolsite.net>
Message-ID: <33D99CB1.23674EC8@coolsite.net>
Source record: 119205

RE: FS-Ontario,CANADA 1040STE COMPLETE

Highest bidder is $125. I will be accepting this on Sunday unless I have any higher takers?

Don't miss out on this great system. Has many games and apps that you just won't believe.
Everything from Monkey's Island, Leisuire Suit Larry, NO More Lemmings, Mug SHot, word processors, telnet, ftp, BBS software (for running your own!), demo's and help files too. Too many to list.
See my previous post for more info
Make an offer now, kick yourself later for not taking a chance on this system. It could be yours!

Thanks for the letters about the other note I posted in HTML and text, so sorry. I'm new to Newsgroups.

Hope to hear from you soon. Remember trade and/or money accepted!

Impulse

impulse@rogers.wave.ca

1068. sorry.. computer probs sent that

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Impulse <impulse@rogers.wave.ca>
Message-ID: <33DA3B03.A4496128@rogers.wave.ca>
Source record: 119206

I am very sorry about the duplicate messages, I had computer problems
and I didn't think the message was actually sent.
To whomever it may have irratitated, I appoligize in advance.

Impulse

1069. Atari stuff for Sale !!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: Brendan McEnroe <101613.2440@CompuServe.COM>
Message-ID: <5rcc42lon1@mhafc.production.compuserve.com>
Source record: 119207
Cross-posted to: abg.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Atari Stuff forsale UK
<http://ourworld.compuserve.com/brond/forsale.htm>

1070. Re: Hardware details of parallel port?

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <6ITOC7F@tos.pl.net>
Source record: 119267
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Well, sorry about all these followups to my own post, but it seems I have at last found the answer to the problem.

The Atari Compendium, under the MFP section in the memory map has the following entry:
"MFP-ST General Purpose Pins (Parallel port data register on Atari machines)."

I thought this was referring to the parallel port where a printer would normally be connected, but evidently it refers to something else.

As it turns out, the parallel port is controlled via the sound chip, and with the help of Atari ST Internals I am now able to read, write and change the direction of the parallel port.

The only thing that I still haven't worked out is how to control the strobe line. Even though I set the appropriate bit in the sound chip port A register, the strobe line is always turned on.

Hopefully someone has found this to be of interest...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1071. Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <5rbisp$77c$1@cybernews.cyberus.ca>
Source record: 119268

Hello,
I recently Bought Cubase Audio For My Falcon, The only Problem is that I can't run it on my Falcon, Every time I try to I get 11 bombs on the screen. I know it isn't my Key because I tried The package on my STe and it worked! I know it isn't the software the is corrupted because I have the original version 1.0, the original version 1.1 and the update from the net (Got it from the Steinberg FTP site). It only leaves me with one option... My Falcon is defective. I have TOS 4.4 and 4MB of RAM. Does anybody know what is going on? BTW: I don't have the C.A.C. but I have the F.D.I. Is there a Hardware fix that I have to do? Can anyone help me?

(I never Experienced a DSP or audio problem before, ether it was with Quincy or Digital Home Studio, Everything was in working order.)

1072. Re: STiK config help

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: mgrove5@ridgecrest.ca.us
Message-ID: <5rcjio$l84$1@ash.ridgecrest.ca.us>
Source record: 119269

Darn, am I on everyone's kill file?

On 25 Jul 1997 08:58:37, Michael Grove wrote:

>I am testing a new provider. They use an NT server. Proxy is used for HTML, which
>is a little slower than the Unix based ISP I have been using, but CAB now can
>resolve almost any site. Kind of nice. News and mail work fine to, but the
>admin says they use a gateway for FTP. It is the same domain number as the
>nameserver, but all the FTP apps I tried cannot resolve the DNS outside my
>local area. What can I add in the STiK config file so apps like Newsie and
>AFTP can recognize the gateway?

>
>ALLOCMEM = 300000
>SERIALPORT = Modem 2
>CDVALID = TRUE
>DIALFILE = dial.scr
>TTL = 64
>PING_TTL = 255
>MTU = 256
>#MTU = 1500
>RCV_WND = 2048
>#RCV_WND = 6000
>#MSS = 1125
>MSS = 216
>UP_RESPONSE = 2
>USERNAME = mgrove
>HOSTNAME = RidgeNet
>FULLNAME = Michael Grove
>NAMESERVER = 199.120.150.1
>#NAMESERVER = 207.141.203.2
>EMAIL = mgrove@owens.ridgecrest.ca.us
>HOSTNAME = ridgecrest.ca.us
>SMTP_HOST = mail.ridgecrest.ca.us
>#HTTP_PROXY=proxy.iwvisp.com
>#HTTP_PROXY_PORT=8080
>
>Any additions to the script would be very welcome:)
>
>
>
>Thanks,
>
>
>

>
>Michael Grove
>mgrove@owens.ridgecrest.ca.us
>

1073. ST Memory Limits (was: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <33d9e840.0@comnet.co.nz>
Source record: 119270

Eric Hays (szhays@chip.ucdavis.edu) wrote:
> Fortunately, you don't need to own a Falcon to have more then 4 megs of
> memory. I was just at the Aixit home page looking at their Magnum memory
> expanision card for my Falcon, and I noticed they have a memory module for
> _all_ ST's that can give you up to 15 megs of memory. Ironically, the
> maximum for the Falcon is still 14 megs.

Pre-STE machines would theoretically allow you to have up to 15 megs 640k or simply put "15 and 5/8th megs of RAM".

This "strange" amount is due to the design of the ST memory map - the address of the cartridge port is at $00FA0000 [the aforementioned fifteen and five-eighths megs]). TOS ROMs, and various hardware chips appear after the cartridge port in the ST memory map, and before the 16 meg physical address limit of the 68000.

With the STE, the TOS ROMs moved from adress $00FC0000 [fifteen and three-quarter megs] to address $00E00000 [14 megs], where it stays to this day

However, you face a much lower memory limit on an ST/STE. The Atari MMU chip only has 22 address lines, which limits it to only addressing four megs of RAM. To address higher than this you would need a new MMU (and, quite likely, new DMA, Shifter, blitter etc)

The Mega STE can (I think) take more than four megs of RAM.

The TT can take up to ten megs of ST RAM, and, depending on whose memory board you buy, hundreds of megs of TT RAM. The board I bought for my TT can take up to 128 megs of TT RAM, although I only have 16 megs in it at present. I've heard of one that can take up to 256 megs.

The Falcon can take sixteen megs of RAM, but will only address up to fourteen megs of RAM (System ROMs and hardware take up the space from fourteen megs to sixteen megs). No TT RAM is addressable by the Falcon. Third party upgrades may allow this, but in it's native unaltered state, the Falcon cannot.

--

Any email sent to my address will bounce, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

--

Quote For The Month:

(From an infomercial currently playing on New Zealand Television)

"What do our customers tell us about using the Pure Water Distiller?"
"... [The Water] is so easy to drink, compared to other water"

Yeah, I agree. Whenever I want to drink normal water, I have to consult a _really_big_ instruction manual - and even then, it takes me half an hour before I can start to drink, because there aren't any pictures showing me how. But with the Pure Water Distiller, they include a simple one-page leaflet - WITH PICTURES!! - that show me how to drink water...

1074. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG1HCDBFUP@data.rhein-main.de>
Source record: 119271

In <33D8F54B.9CEE5E5A@earthlink.net> "micah c. harvey" wrote:

>support big drives, zips, etc. should i forget it and buy HD driver? thanks, Micah.

You given the right answer :-) Forget AHDI..
It' works, that's correct. But it is slow and can't support
a ZIP with all his features. All ID's must be in a 'line' like ID0, ID1, ID2
If you have a 'hole' in that line, ahdi can't found devices after the hole..
Forget it ;-) The best way is HDDRiver.

First i take HuSHI for all, but the last is the best..
(AND !! so i have a Driver with SUPPORT)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1075. Re: Falcon Effects

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG1HCDBCUP@data.rhein-main.de>
Source record: 119272

In <yvvvi1zrunv.fsf@emw.ericsson.se> Magnus Kollberg wrote:

>Doesn't WinRec have that? I think so.

Right, WinRec allready have a lot of nice effects.
Also you can mix them. (Pro Release)

The biggest negative point, WinRec can't work under MagiC.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1076. test

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: de6matda@itu.liu.se
Message-ID: <33da0dec.1178615@nntpserver.swip.net>
Source record: 119273

```
test
```

1077. Re: Pacifist + SDD + knowledge - Help! missing term in equation

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <33db1105.782840@news.demon.co.uk>
Source record: 119274

On 25 Jul 1997 19:53:42 GMT, las@cbgbcs.cb.lucent.com (Larry A
Shurr) wrote:

...
>display reverts. When configured for low res, the display stays at
>640x400 and the desktop appears in a 320x200 block in the upper-left
>quadrant.
...

From what I've seen, this is normal. The higher screen modes
don't seem to be of any use because PaCifiST still only uses the
same number of pixels as the particular ST screen res in use.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

1078. Pocket-merge

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: bt127@yfn.ysu.edu
Message-ID: <5rd8ls$q75@news.ysu.edu>
Source record: 119275

Is there anyone out there that uses pocket-merge with the atari?

1079. sc124 mono/monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: bt127@yfn.ysu.edu
Message-ID: <5rd8gi$pru@news.ysu.edu>
Source record: 119276

I'm looking for a sc124 mono/monitor reasonable, but in the Youngstown area.
Please leave-e-mail or a message on this board. Thanks

1080. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <EDxqE6.HFG@cix.compulink.co.uk>
Source record: 119277

In message <EDu7sz.4sF@cix.compulink.co.uk>, barry@cix.compulink.co.uk said:

>Have a look at Scooter-PCB, this was featured in the current
>issue (5) of Atari Computing. Costs £50 plus p&p.

Hi Barry!

Thanks for this reply to brankrob@st-el.si - haven't heard from him yet.
If he is reading this, a demo version is available for download from
atari/files97 as SCOOTER.ZIP, and also from bulleting boards. Or on a disk
from me, if he asks, at nominal cost. The demo is fully functional apart
from saving and having only a selection of components from the full
library. I am told it is more powerful than anything else on the Atari and
most other platforms, and runs on all Atari emulators AFAIK.

Regards
Peter
xlator@cix or PWest@fortress.org.uk

1081. Mouse Troubles

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33DA377E.7D10@worldnet.att.net>
Source record: 119278

Whenever I load Notator into some STE's, the machine will lock up unless I move the mouse around on the pad. All these machines use Neodesk and have 4MB ram.

Any ideas?

Thanks in advance!

Mike McGowan

1082. WANTED PSU for Atari ST520

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: squelch@netcomuk.co.uk
Message-ID: <5rddcs$62r$1@taliesin.netcom.net.uk>
Source record: 119279

As the subject line says, I really need a power supply for an Atari ST 520.
I live in the UK and could do a COD delivery.

Many thanks,
David Carter.

1083. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rdhht$uo6$1@roch.zetnet.co.uk>
Source record: 119280

On 26 Jul 1997 16:42:05, "Peter A West" wrote:

>Thanks for this reply to brankrob@st-el.si - haven't heard from him yet.

Did you un-spam his address, Peter? st -> svet

>If he is reading this, a demo version is available for download from
>atari/files97 as SCOOTER.ZIP, and also from bulleting boards. Or on a disk
>from me, if he asks, at nominal cost. The demo is fully functional apart
>from saving and having only a selection of components from the full
>library. I am told it is more powerful than anything else on the Atari and
>most other platforms, and runs on all Atari emulators AFAIK.

I recommended Scooter to Branko and gave him your e-mail address. He
wrote back to say that he was not impressed with the demo of Scooter
he had seen and that Platon was released on 23 (!!! yes 23!!!)
floppies. One helluva system!

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1084. WTB: Developer package and ST/TT/?? hardware

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: Dan Haynes <haynesdSPAMBLOCK@ibm.net>
Message-ID: <01bc9ab1$59ef5fc0$e4f32581@impasse>
Source record: 119131

Okay, I'm just about ready to succumb... so somebody gimme a push! :-)

I've been programming embedded systems and PCs for living for a long time... and once upon a time I owned a 520ST. I did not keep up with what went on in the Atari world after that. I've always got an interest in toys though, so I'm looking for a fun one - but I don't know enough about the last systems released by Atari. If anyone is able to fill me in or point me in the right direction I'd appreciate it.

What I'd like to find is one of the 68xxx based Atari systems with a SCSI interface, lots of RAM and a hard drive. Either monochrome or color display is okay, but I want to use an SVGA type monitor on it. I also would like something with a coax or tp Ethernet interface.

The real clincher is, I want the developers documentation for the system as well. I had the developers package for the 520, and I intend to program the bare metal, so complete and accurate low level documentation is essential. I need to be able to bring the system up from reset using my own EPROMs

So, how 'bout some feedback? Do any of the systems lend themselves well to opening up the case and running with ROM emulators installed? Are full specs/hardware details for the TT and Falcon systems available anywhere? Were there any versions that had sockets or FLASH that would be easier to work with? I'm assuming the last systems were surface mount boards, is that correct? What were the last through hole designs?

Anywhoo, if you've got 'em, talk to me! :-)

Thanks,

Dan Haynes

haynesd@ibm.net

1085. Re: Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <870026729.17112.0.nnrp-3.9e98be98@news.demon.co.uk>
Source record: 119132

On 1997-07-25 blue@club-internet.fr said:
>Newsgroups: comp.sys.atari.st
>Could someone please tell me how to undelete a file on a atari disk?
>I have deleted a file and need to recover it, isn't there an
>program or a file that could help me make it.
>Thank u very much if u tell me how to do it, it's very important.
>Contact me at blue@club-internet.fr
>Thanks.
>Dj Blue

..KnifeST has a module called Undelete.TTP

You have to have the name of the file and list the full path/drive in the
command line.

Maybe Undelete.TTP is available separately - try a FTP search...??

Mark

100550.3170@compuserve.com

1086. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG2RAJAWUP@data.rhein-main.de>
Source record: 119133

In <5rf3bg$7n7$1@brokaw.wa.com> Charles Silver wrote:

>I just checked'em out. Well, I see what you saying. Unfortunately, it seems
>some PC users with emulators don't respect the intellectual property rights

Tss, that's 'normal' for any PC user.
Do you think anybody spend money for software?
I don't no..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1087. FS: Atari 1040ST and monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: Sudharshan Sathiyamoorthy <sathy@atmosp.physics.utoronto.ca>
Message-ID: <Pine.SGI.3.91.970727134841.18504B-100000@atmosp.physics.utoronto.ca>
Source record: 119134

The following is for sale.

Atari 1040ST(F)
Monitor: Atari SM125 (hi-res grey scale)

If interested, please email best offers to
sathy@chinook.physics.utoronto.ca

1088. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <5rg24v$a5i$1@news.sas.ab.ca>
Source record: 119135

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: It' works, that's correct. But it is slow and can't support
: a ZIP with all his features. All ID's must be in a 'line' like ID0, ID1, ID2
: If you have a 'hole' in that line, ahdi can't found devices after the hole..
: Forget it ;-) The best way is HDDRiver.

HDPatch lets you select which IDs to check for devices. The default setup
is to scan all but it stops at the first 'hole' as you say.
--
--
<dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jag-CD-Catbox

1089. Re: CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <97b_9707271301@ronly.org>
Source record: 119136

On 26 Jul 97, after being hired by Jack Tramiel, Dennis McGuire said:

DM> Where can I get the registered version of CAB 2.5 in th U.S.???

I don't think you can. The English version has not yet been released.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1090. Re: AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <97c_9707271301@ronly.org>
Source record: 119137

On 26 Jul 97, after being hired by Jack Tramiel, GKEYS409 said:

G> Does anybody know if that's even possible... a friend of mine with a
G> Falcon030 would like to know.

No, AOL is for Macs and PCs only.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1091. WRAG Meeting Details

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: please@no.spam.mail.here.nest
Message-ID: <175_please@no.spam.mail.here.nest>
Source record: 119138

Hi All

The next Meeting will be in The Queens pub Next to the Interchange in the Bradford city centre, on sunday 3rd of August at 1pm until 3pm.

You could call this the WRAG summer P*ssup.

If this goes well we may have an XMAS P*ssup as well.

Topics for discusion are the feasability, of forming our own PD Libary,

All are wellcome, and also due to Brian (who kindly opened his home for our meetings moving) we also need to find a new place to hold our meetings so bring along any ideas as to where we can hold future meetings and still have plenty of room for people to bring there computers if they wish.

Regards...STE
Bye for now...The Mad Pole

~ Why are there no blue M&M's? ~

Regards...STE
Bye for now...The Mad Pole

~ #1 Hit on the Borg Top 40: Borg in the USA..... ~

--

Send email replies to :SF_Barsz@nest.demon.co.uk (Stephen F Barszczak)

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

1092. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rg9rm$9go$1@scanner.worldgate.com>
Source record: 119139

Claes Holmerup <claes.holmerup@mailbox.swipnet.se> wrote:
: Gilles Charron <s1383700@uottawa.ca> wrote this:

: > I recently Bought Cubase Audio For My Falcon, The only Problem is that I
: > can't run it on my Falcon, Every time I try to I get 11 bombs on the
: screen.
: > I know it isn't my Key because I tried The package on my STe and it
: worked!
: > I know it isn't the software the is corrupted because I have the original
: > version 1.0, the original version 1.1 and the update from the net (Got it
: from
: > the Steinberg FTP site). It only leaves me with one option... My Falcon
: is
: > defective. I have TOS 4.4 and 4MB of RAM. Does anybody know what is
: going on?
: > BTW: I don't have the C.A.C. but I have the F.D.I. Is there a Hardware
: fix
: > that I have to do? Can anyone help me?

: Hi Gilles,
: I believe you'll have to do one of the CPU-clock fixes (a very well known
: problem).
: You'll find descriptions of them in the troubleshooting section of my
: homepage.

: Best regards,
: Claes

I'm also of the opinion that he's not using Cubase Audio Falcon. I'm led
to believe that Cubase Audio which will run on an ST will not run on a
Falcon. Does anyone know if I'm wrong?

Leslie

1093. Looking for an art program...

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: quantum@sunlink.net
Message-ID: <5rgn76$1ov$1@mars.sunlink.net>
Source record: 119140

Hi! I'm looking for a decent art program for the Falcon030. I need
to do some basic graphics for a web page, so GIF or any format that
GemView can convert to GIF is necessary. Also, I'm a poor college
student, so I don't have a lot (read, none) of money, therefore shareware
or even freeware is great. If you have any favorites, I'd love to hear
them! Please email them to me at the address this letter is from,
quantum@sunlink.net.

Thanks in advance for any help! I appreciate it,
George

~~~~~~
"I've learned that what we have done for ourselves alone dies with us. What
we have done for others and the world remains and is immortal."
-- Anonymous, Age 89
H. Jackson Brown Jr., _Live & Learn & Pass it On, Vol II_.
(Nashville: Rutledge Hill Press, 1995), pg 151.
~~~~~~

Atari's everywhere are on the Internet!
Find out how yours can too!

Atari-Internet --> http://www.sunlink.net/~quantum/

1094. Atari Software FS (US)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: grmeyer@ricochet.net
Message-ID: <grmeyer-2707971808410001@mg128-203.ricochet.net>
Source record: 119141
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

** ST Software For Sale **
** All disks and doc are original. No copies or pirated software! **

Games

Battlehawks 1942 by lucasarts. Biplane flight sim/fighting. w/Manual. $7

Wonderland (Alice in Wonderland adventure game) - w/Box, Manual, and
Maps. Works in monochrome too. Impressive game, perfect condition. $10

Prince of Persia - The classic game, hard to find for the ST. w/Box and
manual. $7

Life & Death - classic surgery simulator. w/Manual, box, & rubber gloves(!) $10

Leader Board - excellent golf simulator. w/Manual and piracy key. $7

Shufflepuck Cafe by Broderbund. Play airhockey against aliens. Great
graphics and sound effects. - w/Box and Manual. $7

Flipit and Magnose: Water Carriers from Mars - Unique platform game, has
two-player mode. Disk only (no manual) $5

Hostage Rescue Mission - w/Manual. $7

Fascination -- Adult adventure game. w/manual. 18+ please. $10

Fair Dinkum Puzzle Pack -- Word Search Creator and Crossword Creator II.
w/Manuals for both. $9

FLOOD by Bullfrog/EA. w/Box and Manual. Great Game! $7

Populous. w/Box, manual, and list of cheat codes. $7

Typhoon Thompson by Broderbund. w/Manual. $6

Stir Crazy featuring BoBo from Infogrames. w/Manual. $6

Top Gun. w/Manual. $4

Silicon Dreams and Jewel of Darkness -- adventure games. w/Manuals. $7

ST Comics -- very rare collection of interactive comic books created
entirely on ST computers. 16 disks. $10

Graphics

MultiViewer Graphica (MVG) by Dr. Bob. w/Box, manuals. $8

Productivity

Metapyschology Primer #1 by clear thinking software. Manual. $5

STalker 3 by gribnif. Excellent modem program. w/Manuals. $10

STeno by gribnif. Text editor, works great with STalker & NeoDesk. w/Manual. $10

WordPerfect (11/1 release). No docs, but I do have the keyboard layout
template and extra printer drivers provided by WP Corp tech support. $7

GramSlam 3 by Wintertree Software - grammar and style checker. w/Manual. $9

SoundLab from dmj software. Registered version with manual and bonus disk
of sound samples. $6

Flash II by Missionware Software. Workhorse modem program. w/Manual. $6

STraight Fax 2.1. Premiere fax program for the ST. w/Manual. $10

The Cryptographer by Fair Dinkum. w/manual & reg card. $7

Utilities

CodeKeys by CodeHead. Macro program and more. w/Manual. $6

HotWire by CodeHead. w/Manual. $6

CodeHead Utilities. w/Manual. $6

Diamond Edge by Oregon Research - Hard Drive recovery, repair,
diagnostics, optimization. w/ Manual. $8

Diamond Back II by Oregon Research. w/Manual. $8

Programming

Power C by MIX Softare. (This is for MS-DOS, not ST). w/Manual. $5.

Free Stuff!

Ask for a free item with each item you purchase. (Buy one, get one)
My choice, but available items include: STart disks, TOS disk, VKiller
2.2 (registered), TimeLink/ST, and more.

TERMS OF SALE

Buyer pays postage and COD charges (if you want for COD shipping) from
California.
Credit cards/e-money accepted via web page payment system, enquire for details.

I'll consider Macintosh hardware/software in trade. (No pirated programs!)

Questions, comments, alternative offers? E-mail me.

Send responses to: Gordon Meyer <grmeyer@ricochet.net>

7/27/97

1095. FS: Software

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33DBFC67.4643@ibm.net>
Source record: 119142

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $75.

Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-$20 Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:

Chess Champion 22175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)
Oxyd Game & Oxyd Book - dongleware-$30!
Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm Bubble Bobble
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time Dive Bomber Carrier Command BattleZone
Alcon Renegade Arkanoid Swiftar The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest Mixed Up Mother Goose
Fun School 3 Zynaps Dog Fight Crash Garret

Substation The Black Cauldron.

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

1096. Re: CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rgkqokrj1@scanner.worldgate.com>
Source record: 119143

Terry May <Terry.May@rebel.ronly.org> wrote:
: On 26 Jul 97, after being hired by Jack Tramiel, Dennis McGuire said:

: DM> Where can I get the registered version of CAB 2.5 in th U.S.???

: I don't think you can. The English version has not yet been released.

Although, Chris at Computer Direct will be bringing them in when they are
ready and available. (www.compdirect.com)

Leslie

1097. Re: CAB cache empty files

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <91683291_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 119144

In article <5ras7gshe1@irk.zetnet.co.uk>
lsimcox@zetnet.co.uk (Lewis simcox) wrote:-

>Probably asked before but why are some HTM files downloaded by CAB15
>of zero length, but CAB cache editor says they are the downloaded
>length? So when I view offline, a blank screen appears although the URL
>is correct on the window bar!

I thought this too: but have found out that CacheEd is itself evacuating
the files. When you find an interesting file with it, like 00000123.htm,
length 12345, try this:
Get the File Selector, select FIND, type *0123.* and Return, then Return
when it is found (in subdirectory eg S/); do ^I (or click INFO) and click
READ-ONLY and Return.
Now, in CacheEd, click View: lo and behold! there it is! exactly as shown.

So why does CacheEd nullify/evacuate files? Anyone know?

Charles.

--

True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland

1098. - FEM/ISO MALE

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: s@s.com
Message-ID: <5re6a4$h5j@news1-alterdial.uu.net>
Source record: 119208

ESCORT GUIDE AND PLAYGROUND FOR THE IN THE BIZ GIRLS
http://www.escortguide.com/mirror/index.htm
AN ALL FREE SITE

Actual Escorts And Hookers From Around the World
Real Nude Pics With Contact Numbers
An escort Chat Room so That You can Converse
With Escorts Worldwide.
Live Video Feed Of Actual Escorts
Brothels Bordellos And More.
Wouldnt You Rather See The Real Thing.
This Is An All Free Site..Enjoy

http://www.escortguide.com/mirror/index.htm
http://www.escortguide.com/mirror/index.htm
http://www.escortguide.com/mirror/index.htm

1099. Newbie questions re: machine prices

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: df663@cleveland.Freenet.Edu
Message-ID: <5regmi$4po@alexander.INS.CWRU.Edu>
Source record: 119209

Could someone please provide me some guidance.

I have two opportunities to get Atari machines (my very first!).

One: a 1040 w/ color monitor and a couple of music (sequencing)
programs....$225.00.

Two: a Mega 4 ST w/ BW monitor, 25 Mhz accelerator, two hard
drives...$350.00.

Please... what do you think????

Eric.

1100. AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: gkeys409@aol.com
Message-ID: <19970727053801.BAA29956@ladder01.news.aol.com>
Source record: 119210

Does anybody know if that's even possible... a friend of mine with a Falcon030 would like to know.

Thanks!

George
gkeys409@aol.com

1101. 2000 $ex-WebSites FREE

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: gary099g@erols.com
Message-ID: <5rem84$7ps@news1-alterdial.uu.net>
Source record: 119211

http://www.2bornot2b.com/password

Protect Your Children From Viewing ADULT XXX Material
and at the same time get UNLIMITED FREE ACCESS to
over 1200 of the Hottest Adult Sites on the Web.

Also get FREE UNLIMITED Live Video Sex and FREE XXX
rated chat room access.

Stop paying to get into Adult Sites. This secret password gets
you into them for FREE!!!

I posted all the info at the URL above.

1102. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <EDyuEz.DJn@cix.compulink.co.uk>
Source record: 119212

>> Have a look at Scooter-PCB, this was featured in the current issue (5)
>> of Atari Computing. Costs £50 plus p&p.
>
> Hi Barry!
>
> Thanks for this reply to brankrob@st-el.si - haven't heard from him yet.

Hey, you're the one who deserves thanks for all the translation
of German progs. you've done over the years.

Keep it up :-)

Barry barry@cix.co.uk

1103. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5reu3m$8ap$1@brokaw.wa.com>
Source record: 119213

On 25 Jul 1997 07:52:28, Uwe Seimet wrote:
>Michael Grove wrote:
>
>> I contacted Fujitsu help and asked about this. With their drive, it can
>> be formatted, but you must use their software. Needless to say, they didn't
>> have an Atari version :).
>
>I think they told you nonsense. If a drive can be formatted at all, you
>should be able to format it with any piece of software that supports
>formatting IDE drives. It is documented how an IDE drive has to be
>formatted and this is the same for all IDE drives.
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

Well, Uwe, nonsense is right. I have a Fujitsu 810meg IDE 2.5 installed in my Falcon now. I formatted it with AHDI!!! This was a bit tricky, but the Fujitsu is an excellent HD. I was able to do this by doing the Texas-Two-Step.

I had to jump the two outside pins first for AHDI to recognized the drive was there and attemping a unsuccessful format. Then after removing the jumper the next formatting attempt did work OK. It does take about 25min for it to complete all the formatting and partions (4 in my case). Why this works I'll leave the answers to you, but it does work...

Note: The Fujitsu is so quiet you can't tell it's formatting, but it is.

Charles

1104. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5rf3bg$7n7$1@brokaw.wa.com>
Source record: 119214

On 26 Jul 1997 20:58:26, !ynoT wrote:

> What happened to Fugizone..I thought that was a staunch ATARI page..
>Now its got POMPEY PIRATES banners and links.. offers Illegal Software
>for download straight from Fugizone and proclaims that no one really
>cares about software piracy on the ST..
> Has the site been nobled.. I cant understand it ?.
>Cheers !ynoT (ATARI Programmer)
>
>stosser@airtime.co.uk (Tony Greenwood)
>STOSSER Software http://www.airtime.co.uk/users/stosser
>Home of the Official STOS FAQ : TGC Examples Programmer

Howdy !ynoT,

I just checked'em out. Well, I see what you saying. Unfortunately, it seems some PC users with emulators don't respect the intellectual property rights of JTS. Surely, Atari Corp. wasn't an icon of virtue, but this doesn't give people the right to walk all over everyone concerned. JTS receives about $14,000,000 a year in royalties which help to support their efforts. I think we all should hope that JTS succeeds. They make great HD's and the future of Atari developers who pay for these rights are being infringed upon. I hope that some of those who *think* Atari is dead don't get they're wish...

Regards,

Charles

1105. Yummmy Mexician Women

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: wonder53@z104.com
Message-ID: <5rf32b$2n0$454@nw003.infi.net>
Source record: 119215

Hey,
Here's a site with archives of: -Nude CHEERLEADERS
-Latina Women!
-Naughty Secretaries
-Sluts in High Heels

http://www.porno.com

1106. Re: AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rfb74$ap3$2@roch.zetnet.co.uk>
Source record: 119216

On 27 Jul 1997 05:38:58, GKEYS409 wrote:
>Does anybody know if that's even possible... a friend of mine with a
>Falcon030 would like to know.
>

Of course it is :-) , everybody's doing it.

If AOL supply SLIP connection the choice of Falcon s/w will be
greater.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1107. Re: Newbie questions re: machine prices

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rfb73$ap3$1@roch.zetnet.co.uk>
Source record: 119217

On 27 Jul 1997 03:52:49, E. Weimer wrote:

>Could someone please provide me some guidance.
>
>I have two opportunities to get Atari machines (my very first!).
>
>One: a 1040 w/ color monitor and a couple of music (sequencing)
>programs....$225.00.
>
>Two: a Mega 4 ST w/ BW monitor, 25 Mhz accelerator, two hard
>drives...$350.00.
>
>Please... what do you think????

I suppose it depends what you want to use the machine for but, really, there is no contest - the $350 Mega is a far better deal. You are getting 3Mb, 2HD, faster machine, better keyboard all for the difference of $125. Colour mons. and ST 124s go for around the same price second-hand so there's no difference there.

If you are into games you will need to get a colour mon for the Mega.

If you are into "serious" stuff (DTP, music, database etc.) you will need to supplement the 1040 with HD and b/w mon.

Go on! Offer the guy $300 for the Mega set up :-)

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1108. Re: Colonial Conquest wanted

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: afs@ludd.luth.se
Message-ID: <5rffhk$b25$1@news.luth.se>
Source record: 119218

Olivier Souan (osouan@magic.fr) wrote:
: I have a 233 Mhz PC with PacifiST running on it. Since I can emulate ST
: programmes, I am trying to get old games I have always dreamed of. I am
: thinking peculiarly of SSI's Colonial Conquest. Does anyone know where I
: can find a Disk Image of it? I have already found the Apple II version and
: the C64 version, but they dont satisfy me...I hope somebody will help.
: OS

If somebody finds Colonial Conquest, please mail it (or mail me the
location of it) because it was one of my favourite games on my atari

--
@------------------------ afs@ludd.luth.se ----------------------@
| Mother held her little daughter Anders Faltros |
| Twenty minutes under water Vanortsvagen 26:62 |
| ,,, Not to end her very troubles 977 54 Lulea |
| (o o) Just to see the funny bubbles 0920 - 677 64 |
@--ooO-(_)-Ooo--- http://www.ludd.luth.se/users/afs --------------@

1109. Re: AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97208.075834STIRRE31@MAINE.MAINE.EDU>
Source record: 119219

George,
It probably isn't unless he emulated an IBM computer
with Falcon Speed. Someone probably could write
software for the Atari to hook up to AOL but it
probably is not something that will happen.
Your friend may do better to use an ISP with
a Stik connection or look into the new PPP Kit
from ASH to use with CAB, Ant Mail, and Newsie.
Hope this helps.
-scott tirrell

1110. Strange Icon behavior-solved!

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <869993602_OASIS_@pcc-uky.campus.mci.net>
Source record: 119220

Okay, a few weeks ago I posted a message to the effect that whenever I high-
lighted (single-clicked) a desktop Icon (whether it be a hard drive Icon or
some app. that I had dragged to the desktop) and pressed the <space> key,
that it promptly disappeared. Well, I'm happy to report that I found the
culprit-it was a corrupted NEWDESK.INF file. I know about the 4096 byte
size limit, and had kept it under that, but when I loaded it up into Edith,
I found repeated links, dead links, etc, etc,... so I deleted it, rebooted,
saved a fresh NEWDESK.INF file, and redid my installed apps, and the Icon
associations... Been fine ever since...! ;^D

--

```
_/_/_/
```

1111. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: !ynoT
Message-ID: <33de2bf1.6461531@news.airtime.co.uk>
Source record: 119221

>> What happened to Fugizone..I thought that was a staunch ATARI page..
>>Now its got POMPEY PIRATES banners and links.. offers Illegal Software
>>for download straight from Fugizone and proclaims that no one really
>>cares about software piracy on the ST..

>Howdy !ynoT,

Hi :)

>I just checked'em out. Well, I see what you saying. Unfortunately, it seems
>some PC users with emulators don't respect the intellectual property rights
>of JTS. Surely, Atari Corp. wasn't an icon of virtue, but this doesn't give
>people the right to walk all over everyone concerned. JTS receives about

True...I also am a little peeved at the way FIJIZONE are proclaiming
POMPEY PIRATES to be the saviours?.. they seem (no ARE) saying that
such software pirates are great and always have been and are helping
ATARI ?...
I know at least three long standing UK public domain libraries who
are trying to stay afloat by selling Commercial games that are
LEGAL..and bought in good faith from ATARI users who also bought them
originaly and legaly, what chance have they of earning an honest
living while pages like Fujizone are activly supporting software
piracy?

>$14,000,000 a year in royalties which help to support their efforts. I think
>we all should hope that JTS succeeds. They make great HD's and the future of
>Atari developers who pay for these rights are being infringed upon. I hope
>that some of those who *think* Atari is dead don't get they're wish...

Yes its a little sad that they are actualy giving the TOS roms for
download with PaCifiST...the pacifist release does not come with such
roms. so FUJIZONE have added the roms to the download package..:(

I ahve PaCifiST installed.. and manage with not one single pirated
game.. but then again I dont have anby games on the ST either :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1112. Re: AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rfkto$go7$1@cti01.citenet.net>
Source record: 119222

On 27 Jul 1997 07:58:34, <STIRRE31@MAINE.MAINE.EDU> wrote:
>George,
>It probably isn't unless he emulated an IBM computer with Falcon
>Speed. Someone probably could write software for the Atari to
>hook up to AOL but it probably is not something that will happen.
>Your friend may do better to use an ISP with a Stik connection or
>look into the new PPP Kit from ASH to use with CAB, Ant Mail, and
>Newsie. Hope this helps.
>-scott tirrell
>.

Last I checked with its author, ASH's PPP-Connect is NOT
a STiK clone. It is a totally new stack with a different
API and therefore will not work with AntMail or Newsie.

It does work with CAB, because PPP-Connect comes with its
own CAB.OVL to match the stack. ASH has authors working on
plug-in modules that will provide Mail/News/FTP/Telnet to
CAB via PPP-Connect, but it won't be STiK compatible.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1113. Re: Desperately need "PPP" soon -how/what/where?

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG2IFBBOUP@data.rhein-main.de>
Source record: 119223

In <33dabc4e4cd803@sn.no> Hallvard Tangeraas wrote:

>My provider has announced that it will soon drop the terminal-emulation
>login facility they've had up to now (VT-100 etc. where I use "Connect" to
>log into their UNIX machine to get online).
>
>Soon they'll only be providing PPP which sort of leaves me out in the dark
>unless I come up with a working solution, or else I can forget all about
>continuing being on the Internet (and I can't afford/find it unnecessary to
>buy a new computer just for this).

Some provider chanche that own system to a newer basis.
Somebody will lost slip or some older terminal emulation.
Also the user must found a new way to get a nice access.

>I know that development is (has been?) underway for STiK, supporting PPP,
>but it's been a long time since that was first talked about. I know that
>STiNG has some sort of PPP support, but it's not fully developed either, is
>it?

Yep, that time for development was a bit too long.
I like to get ppp in the same way as i was get it for my mac.
That's the a modern and a fast protocol.

>What about the PPP dialler from Application Systems Heidelberg (ASH)? Is
>this something which can be bought right now, or is it "promiseware" as
>well?
>In case I can get it now, how much does it cost, and more importantly -has
>anyone tried it out yet? Experiences?

No experiments.
That's really a nice pice of software!
I get it few days ago and i'm suprised!!
After 5 min. i have a COMPLETE setup incl. all parameter how was i need
to get a nice access to rhein-main.de, but all with not one eye into the manual!

The point is: You must have a MtaskingOS like MagiC or also..
That's a 'must' ! Otherways ppp-connect will not work.
With CAB 2.5 come a new CAB_OVL, that only work with ppp-connect!
Do not overwrite your old CAB_OVL, save it befor, you have to
use the old release for STiK or STinG.

>I'm using an STe with 4 Mbytes RAM, TOS 2.06/MagiC 4/NVDI 4/Thing
>-540MB SCSI harddisk via ICD's "The Link II",
>-a USR "Sporster" 14.4K modem as well as the "RSVE" high speed modem

That sounds nice for ppp-connect :-)
Ask ASH how you can get it!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1114. HiDensity Drives Details

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <603_DCroker@fortress.org.uk>
Source record: 119224

Nostrodamus phrophesised this from trax@collegeleboeuf.qc.ca to All...

Hi Stephen!

t> I want to install High Density (1.44 meg) drives in both my Ataris
t> (4meg STE and Mega 4). I have enough information to handle the
t> hardware mods, but I need people to send me EXACT information
t> regarding which Drives they've used successfully and the dip-switch
t> and/or jumper assignments they've used on these drives.

Look at Hallvard Tangeraas' web site, there is a file there that tells you
how to use a Sony 1.44Mb drive, as a 720Kb.

He's working on the remaining info to go "the whole hog" to 1.44Mb, which
basically requires a signal fed to pin 2 of the Shugart bus to tell it that
there is an HDD disk present.

Speak to 'ya later!

--

1115. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <601_DCroker@fortress.org.uk>
Source record: 119225

Nostrodamus phrophesised this from curis@drakkar.ens.fr to All...

Hi Emmanuel!

c> Dans l'article <33D530BB.2F01@st-el.si>,
c> Branko Badrljica , <brankob@st-el.si> a crit :
c> Hello everyone,
c>
c> I wonder if anyone knows anything about Platon PCB CAD program. I've
c> saw demo prg. a few years ago and it was excellent.
c>
c> My father has it, the version 2 in monochrom. Seems to be well, but
c> I didn't used it myself. I can ask him more precise questions and his
c> opinion, the next time I go back home.

Available in the UK for the past month or so is Scooter, a very capable PCB
CAD program featuring all kinds of options and drivers for plotters and a
wide variety of printers and image formats.

It works on any Atari with a minimum 1Mb RAM and at least ST-High resolution;
it works on graphics cards and layers are coloured on suitable systems. AND
it's in English! (g)

It's about 50UKP, email xlator@cix.compulink.co.uk for further details.

This has been a public service message! (g)

Speak to 'ya later!

--

1116. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <602_DCroker@fortress.org.uk>
Source record: 119226

Nostrodamus phrophesised this from RAUKAMP@dame.de to All...

Hi RAUKAMP@dame.de!

R> SAVAREZ schrieb am Montag in COMP/SYS/ATARI/ST :
R>
S>> As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
R>
R> You can get up to 15MB in a ST ...

I have an 8Mb SIMM in my ST, however the MMU clip system that's popular for adding extra RAM interfers with the rear of the board. That means that you need to add an IC socket for a spacer, which then means that the keyboard won't go back (my ST is in a Tower case, no problem).

Also you need TOS2.06 ROMs OR MagiC 5.11 or better for the extra memory to be recognised, earlier versions of MagiC are suitable except that floppy disk access is bugged (fixed in 5.11).

HTH.

Speak to 'ya later!

--

1117. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5rft57$5r2$1@irk.zetnet.co.uk>
Source record: 119227

```
On 26 Jul 1997 14:01:22, Sumbera Petr wrote:
>I have just done new version of NED PLAYER v2.6.
>
>You can now get N_PLAY26.LZH on my page:
>
>http://www.stud.fee.vutbr.cz/~xsumbe00
>

I would like to but the URL doesn't work :-(

Yours Roy

+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

1118. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <870026118_OASIS_@club.innet.be>
Source record: 119228

In article <5rft57$5r2$1@irk.zetnet.co.uk>
rgoring@REMOVEzetnet.co.uk (Roy Goring) said:-
age:
>>
>>http://www.stud.fee.vutbr.cz/~xsumbe00
>>
>
>I would like to but the URL doesn't work :-(

Sure it works. I've been there yesterday evening (22 GMT).
Anyway if you can't access this site try the Belgian ftp site
193.190.205.13 archive/atari/incoming/music/

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1119. FS: Atari 1040 STf computer: $45 + shipping

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: Bill Frandsen <bfrandse@rrnet.com>
Message-ID: <01bc9aae$076b70c0$99b70bce@pac-man>
Source record: 119229
Cross-posted to: comp.sys.atari.st,rec.games.video.marketplace

I have an Atari 1040 STf computer available for sale. The price
is $45 plus shipping costs.

The unit has been cleaned inside and out (no dust bunnies
or caked on dirt+grease on the keyboard). The unit turns on,
and since I don't have any system disks to test it with,
it will boot into the rom bios within 30 seconds or so.
Connecting a generic joystick to the mouse port and
repeatedly pressing in each of the four directions moves
the mouse as expected.

So, everything seems to work as it should---HOWEVER,
since I don't have any disks to test the floppy drive out
with, I cannot guarentee that it works, but the rest of
the system is tested an works fine.

Included is ONLY the bare keyboard/cpu console,
no additional cords (generic a/c line cord, video cord,
etc..) are included. I do have the instruction manual
for it however and will include that.

- Shipping via USPS priority mail or UPS ground to lower-48
U.S. states ONLY. (sorry, I cannot ship out of country)
- Buyer pays all shipping costs.
- Prepayment required in form of personal check or money order.
- Multiple references available upon request. I've been selling
extra videogame carts in rec.games.video.classic for over 2 years.

Thanks much. Please email with any questions.
bfrandse@rrnet.com

1120. FS: MEGA-ST 4, MEGAFILE 60, 4160 STE (Canada)

Newsgroup: comp.sys.atari.st
Date: 1997-07-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rftde$5ll$1@cti01.citenet.net>
Source record: 119230

```
For Sale:
---------

* MEGA-ST 4 (TOS 1.04, 4 Mb)

* MEGAFILE 60

* 4160 STE (TOS 1.62, 4 Mb)

Offers within Canada / US only! Will sell to best offer, or trade
for either of the following:

Wanted:
-------

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal SCSI HD)

* Stacy 4 (TOS 1.04, 4Mb Ram, Internal SCSI HD).

Internal hard disk size un-important, local prices on SCSI drives
are rather affordable.

-------

NOTE: nothing against our friendly neighbors from down south,
just Canadian banks causing troubles for cashing foreign
currency of any kind, including American.

However, if you're interrested in trading your MEGA-STE
or your Stacy, we can arrange something, as there is no
currency exchange involved.

More details and other selling/buying items on my homepage.

--------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
--------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
--------------------------------------------------------------
```

1121. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5ril1q$a4k$1@cti01.citenet.net>
Source record: 119031

On 26 Jul 1997 22:33:17, Joergen Bak wrote:
>Don't know about a new WEN Suite, but work is being done on
>a new STiK with PPP. They promise it will be faster ?

For those who cannot wait, there is Mintnet and GlueSTiK. IRC clients have problems initiating a DCC CHAT or DCC SEND under GlueSTiK, but otherwise, it is a *very* stable package. Plus, the CAB.OVL for Mintnet v1.81 is incredibly fast, because the addressing is done directly to Mintnet.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1122. Re: MONO OR COLOR HELP !!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rit81$24d$1@roch.zetnet.co.uk>
Source record: 119032

On 28 Jul 1997 07:38:42, Tony Martin wrote:
>I am pricing St monitors and need help. I will be doing mostly word
>processing now

.. you must target your main application. WP, DTP, CAB, music all
deserve mono display because of the time you spend looking at fine
detail on the screen.

but want to do some games later. Can most games run on a
>monochrome ??

Unhappily, no! There are AUTOs which display colours as greyscale on a
b/w mon. but what's the point! Most games rely on colour.

You must get yourself a mono. even if it's just for the health of your
eyes! You could then look out for a second-hand colour mon. (around
40UKP) for occasional games use.

OR .... do you have a modulator in your m/c? A TV isn't so bad for
games.

OR ... do you have a nearby TV with SCART connection? This would be OK
as a games mon.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1123. Re: Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <f43_9707281307@ronly.org>
Source record: 119033

On 27 Jul 97, after being hired by Jack Tramiel, 100550.3170@compuserve.com said:

> ..KnifeST has a module called Undelete.TTP
>
> You have to have the name of the file and list the full path/drive in
> the command line.
>
> Maybe Undelete.TTP is available separately - try a FTP search...??

Of course, Diamond Edge will do the trick (if possible), but it's commercial and he may be looking for something on the net.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1124. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5rj4s9$1ir3@frisky.la.platsol.com>
Source record: 119034

In article <33d99874.5406005@nntpserver.swip.net>,
Iggy Drougge <optimus@canit.se> wrote:
>On 24 Jul 1997 18:51:09 GMT, prunus@post3.tele.dk (Joergen Bak) wrote:
>>On 24 Jul 1997 05:37:23, Iggy Drougge wrote:
>>>CAB 2.5 looks really neat, in any case, but can anyone tell what is
>>>new in the latest version?

>I like the new look, but is there anything new except for those
>modules? Does it have builtin network interface yet, or does it still
>require an online overlay?

It still uses an overlay. For the most part, I think this is the best way
to do things. The HTML standards and HTTP standards move on two separate
tracks, and as such, you ought to be able to update them independently anyway.
CAB is first and foremost an HTML browser, not an HTTP navigator. The overlay
is the HTTP navigator.

Of course, the integration between the two could still be improved...
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my
email address constitutes your acceptance of these terms.

1125. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: "Alejandro Aguilar R." <analisis@sol.racsa.co.cr>
Message-ID: <33DD338C.3010D2A9@sol.racsa.co.cr>
Source record: 119035

Iggy Drougge wrote:
>
>
> There is something called Progressive JPEG, though I don't know what
> it offers over the usual JPEG. Was it non-lossy compression?
>
Jpeg uses lossy-compression, that is that it losse some details for
convert larger areas with the same color and compress it better. The
better compression, the most details that the picture losses. If you
compress a picture too much, you will see it like a color reduction
convertion.

non-lossy compression is that it means. No details are lost. But if it
will be called Jpeg, it necesarily needs lossy-compresion.

>
> CAB 2.5 looks really neat, in any case, but can anyone tell what is
> new in the latest version?

too much. in some cases surpases some parts of the "greatest" (Netscape
and Micro$hop). See that page:

http://www5.tripnet.se/~mille/english/cab.html

Regards from Costa Rica.

ALE_/|_97

1126. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0uL7.nuJ@suse.modem.stud.uni-hannover.de>
Source record: 119036

In article <869734268_OASIS_@nordnet.fr>,
bkozlowski@nordnet.fr (Bruno Kozlowski) writes:
> [invalid distribution "world" removed]

> took me the day to find the error. Of course V42 is for modem and not
> serial, but PPP or IP (or even zmodem) protocols have also error
> correction.

Nah, you mix up a lot of stuff here. True is V42 is for modem - modem communication, and does error correction. But neither PPP nor IP has any means for error correction. Both only have checksum facilities to detect faulty data, to be thrown away. Higher level protocols, like TCP ensure the missing data gets retransmitted, which is totally different from error correction, but achieves the same goal.

I do not know the Zmodem protocol very well, but I understand it does the same, i.e. retransmitting non-acknowledged data, instead of doing true error correction.

> BTW, you must use HSmodem with Magic? I thought the Magic routines
> didn't need it?

HSMODEM still improves them, as MagiC does not implement the generic structures for accessing ports that has been implemented by HSMODEM, and has been widely accepted meanwhile. I might be wrong with the newest versions of MagiC, but I don't think so.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1127. Re: gnu C compiler for the ST?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0uqy.nv5@suse.modem.stud.uni-hannover.de>
Source record: 119037

In article <33D9650A.3C3F@nb.net>,
Vince Mayo <14u2c@nb.net> writes:
> Does anyone know if a PD GNU 'C' compiler exists for the Atari ST?
> If yes, please let me know where it can be retrieved from the net, and
> thanks!

Of course it does ! AFAIK the latest version ported is the 2.7.2, to be found
on any major ftp site. It makes sense to run it under MiNT, thus look in the
ftp server's mint subdirectories.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1128. Re: Desperately need "PPP" soon -how/what/where?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0vE3.o2F@suse.modem.stud.uni-hannover.de>
Source record: 119038

In article <33dabc4e4cd803@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:

> but it's been a long time since that was first talked about. I know that
> STiNG has some sort of PPP support, but it's not fully developed either, is
> it?

Not fully, but almost. I'm confident I'll have it behaving in maybe as soon as
two weeks time.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1129. Re: STiK Dialing Script

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0vA7.o0B@suse.modem.stud.uni-hannover.de>
Source record: 119039

In article <Pine.LNX.3.95.970726191155.21156C-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> writes:
>
>
> Our friendly neighborhood ISP has added terminal servers to
> support additional phone lines. You need to type in "BBS" to get past the
> terminal server to your shell account. Obviously, this doesn't work when
> my STiK dialing script is written to access the shell account directly.
> Is there any way to do conditional branching using the STiK dialer?

Put in another

FIND = whatever_prompt_appears_at_this_place
RESP = BBS

set into the script, what's so difficult about it ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1130. Re: Falcon: Fastest Reliable Modem Spee

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0u5J.ns5@suse.modem.stud.uni-hannover.de>
Source record: 119040

In article <5r9p95iop1@ash.ridgecrest.ca.us>,
mgrove9@owens.ridgecrest.ca.us (Michael Grove) writes:
> On 22 Jul 1997 07:37:08, Peter Rottengatter wrote:
>>In article <5qv312$ii8@einstein.ebicom.net>,
>> bjr@Edison.EbiCom.Net (Brian Roland) writes:
>>
>>> I'm wondering what the fastest reliable setting for modem2 on
>>> a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
>>> something close to that). The higher setting gets a lot of garbage
>>> characters when logging into my isp with ConNect. Is that normal?
>>
>>Seems you're not using any port fix program, like HSMODEM. With HSMODEM you
>>should be able to go up to 115 kbps reliably. The port itself works up to
>>230 kbps, but the port needs to be polled to exploit that, which is not done
>>by CoNnect/HSMODEM.
>
>
> I haven't seen that before. I was considering purchasing a Hayes modem
> specifically to utilize the 230K port rate. Could you explain how one could
> make use of it? If not HS Modem, what about FASTSERIAL? Is it worth the effort?
> Thanks,

I cannot really tell about FastSerial, as I never used it extensively.
I'm sure however, HSMODEM is more comprehensive, and appears better supported
than FastSerial. Definitely HSMODEM is spread more widely than FastSerial.
And I never had any bad experience with HSMODEM. So I'd say it's the choice.

FastSerial has a CPX to replace Atari's outdated MODEM.CPX, which HSMODEM
hasn't got yet. I'm however writing such a replacement suitable for HSMODEM.

You should be able to locate HSMODEM on any major FTP server. Look out for the
file HSMODA07.LZH or .ZIP.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1131. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0v4C.ny6@suse.modem.stud.uni-hannover.de>
Source record: 119041

In article <869683658_OASIS_@connectum.skurup.se>,
savarez@connectum.skurup.se (Claes Olsson) writes:
> In article <c17f01be.04c1.9e49@raukamp.dame.de>
> RAUKAMP@dame.de (THOMAS RAUKAMP) said:-
>
>>SAVAREZ schrieb am Montag in COMP/SYS/ATARI/ST :
>>
>>S> As far as I know ST, STE and MEGA STE:s are limited to 4MB total.
>>
>> You can get up to 15MB in a ST ...
>
> HOW do you achieve that without replacing the processor?

Why should anybody replace the CPU for that ? 15MB is easily prossible
with a 68000.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1132. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EE0v0F.nxK@suse.modem.stud.uni-hannover.de>
Source record: 119042

In article <33d99874.5406005@nntpserver.swip.net>,
optimus@canit.se (Iggy Drougge) writes:
> On 24 Jul 1997 18:51:09 GMT, prunus@post3.tele.dk (Joergen Bak) wrote:
>
>>On 24 Jul 1997 05:37:23, Iggy Drougge wrote:
>>
>>>CAB 2.5 looks really neat, in any case, but can anyone tell what is
>>>new in the latest version?
>>>.
>>
>>Have a look at Mille Babic's homepage, there is something about
>>CAB 2.5 in english.
>>
>>it's at http://www5.tripnet.se/~mille/
>
> I like the new look, but is there anything new except for those
> modules? Does it have builtin network interface yet, or does it still
> require an online overlay?

I wonder when people will realize that builtin network interfaces are a
very bad way to go. Probably never. Don't they even realize that their
favourite PC based browser, be it Netscape or Internet Explorer, has no
builtin network interface either ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1133. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <92030923_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 119043

In article <HG1HCDBFUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) wrote:-

>In <33D8F54B.9CEE5E5A@earthlink.net> "micah c. harvey" wrote:
>
>> support big drives, zips, etc. should i forget it and buy HD driver? thanks,
>
>You given the right answer :-) Forget AHDI..
>It' works, that's correct. But it is slow and can't support
>a ZIP with all his features. All ID's must be in a 'line' like ID0, ID1, ID2
>If you have a 'hole' in that line, ahdi can't found devices after the hole..
>Forget it ;-) The best way is HDDRiver.

I have just got HDDriver6, but am afraid to lose all my files by
experimenting with it. Can I be reassured that I won't lose everything
if I install it? I do not find the intructions too clear.

Thanks, Charles.

--

True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland

1134. Strange Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33DD5A8B.3ADA@worldnet.att.net>
Source record: 119044

I have a MIDI lab that uses four ataris--one Mega ST2, 2 STE's, and one STF. All machines except the STF use neodesk. Whenever I load Notator, the machine will "freeze" and must be re-booted unless I move the mouse around during the program load!

Any ideas or suggestions would be GREATLY appreciated!

Mike McGowan

1135. Re: Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <56196355_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 119045

In article <5rckjs$ol6$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) wrote:-

>On 25 Jul 1997 22:58:40, Terry Laird wrote:
>
>>I have deleted a file and need to recover it, isn't there an program or
>>a file that could help me make it.
>
>First thing, don't do any more operations on this floppy/partition or
>you REALLY will lose the data.
>
>There are many PD progs. which will undelete. One that comes to mind
>is CHKDSK3 which is an old Atari utility - it will also defrag etc.

So will Knife_ST.prg and Diamond Edge (Undelete utility).

Good luck!

--

True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland

1136. Re: TC Corner Clock?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <221_9707282007@ronly.org>
Source record: 119046

On 27 Jul 97, after being hired by Jack Tramiel, Harry Sideras said:

HS> Menuinfo is the best choice for several reasons - supports all colour
HS> depths, virtual screens, graphics cards, Magic and reports anything you
HS> like from free RAM to fuzzy time. Even displayable in a window.

Ah, I forgot about that one. I have an older version in my download section, named MENUIN-E.LZH. But I see v2.49 is available at an AtariNet BBS I call, so I'll check that out (I don't have Web access, ATM).

Thanks!

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1137. Re: POPwatch 2.10 now available

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707282049.a2136@os2.maus.de>
Source record: 119047

Hallo Gary!

Gary@the-gap.demon.co.uk (Gary Priest) rieb am 22.07.97 in der Massage
A21563@AC3 (Gruppe comp.sys.atari.st):
GP>http://www.the-gap.demon.co.uk/

There's nothing to be downloaded from this page.
Apart from the 'mailto:', I can find no link at all.

bye,
Gerhard

1138. New FTP directory

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG3VDHAFUP@data.rhein-main.de>
Source record: 119048
Cross-posted to: de.comp.sys.st,comp.sys.atari.st,comp.sys.atari.st.tech

Hi

I'm chanched the ftp directory
You found all DOIT_ Archives under:

ftp.rhein-main.de/pub/atari/doitf***.zip

or

http://www.rhein-main.de/people/robert/download.htm

Thank you.
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1139. Web Page/STiK updates

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5rh6cg$9lb$1@legends.cet.com>
Source record: 119049

```
===Update 7-27-97=====================
=== ===
=== Matrixx' Hellish Web Page ===
=== ===
=== http://www.cet.com/~danbrown/ ===
=== ===
=== Official U.S. STiK File Site ===
=== ===
====================Update 7-27-97====
== === ==
= = =
= STiK 1.12= A-FTP 1.2b =
=*Atari IRC 0.74= IRC Sounds .63+ =
= Ant Mail 0.79= CAB 1.50 =
= CAB: 030 1.50= CAB:Mintnet 1.77 =
=*CAB: OVl 1.26=*CAB: FTP 0.03 =
= CAB: DSP OVL 1.00= Cache ED 0.50 =
= Dialer 0.85= Check-M 1.10 =
= FracIRC 1.10= Finger 1.30 =
= Gluestik 02b4= Forcast 0.40 =
=*Newsie 0.79= MG FTP 1.03 =
= Telnet 2.01= Popwatch 2.01 =
= = WWW Install 1.00 =
== === ==
======================================
== ==
= Tons of atari related links! =
== ==
======================================
== ==
= * = NEW SINCE LAST POST =
== ==
======================================
((====================================))((====================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@cet.com ))(( To Turn Data Into ))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((====================))
```

1140. >>> 9 0 % O F F <<<

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: "AUCTION ! hardware"@auction.discounts7.com
Message-ID: <280797141146@auction.discounts7.com>
Source record: 119050

>>> C O M P U T E R H A R D W A R E / S O F T W A R E <<<

>>> U P T O 90 % O F F R E T A I L <<<

http://www.a-world.com

1141. TC Corner Clock?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4732_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119145

Hi Terry, on 25 Jul 97 you wrote: ...respect, brethren
TM>
TM> Anyone know of a good corner clock that will work in true color? I
TM> really like LED Panel, but it doesn't work in true color.

Menuinfo is the best choice for several reasons - supports all colour depths,
virtual screens, graphics cards, Magic and reports anything you like from
free RAM to fuzzy time. Even displayable in a window.

It's available from:

http://members.aol.com/DirkHage/www/eng/menuinfo.htm

The archive is named always "MINF???.LZH", "???" is replaced by the version
number.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1142. Falcon030 - benchmarking?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4726_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119146

```
*Hi Michael*, on 23 Jul 97 you wrote: ...respect, brethren
mc>
mc> I have the opportunity to buy a used Falcon. I had a brief look at
mc> it yesterday and ran GemBench v4.02 on it - I booted from the floppy
mc> with GemBench on it and ran it in ST High compatability mode (IIRC)
mc> on a SVGA monitor. I was very surprised to find that the CPU
mc> benchmark was under 100% (about 70 something). When compared to a
mc> standard ST it was only 171 0.000000aster.

Your CPU cache is switched off. You need an NVRAM setting utility to switch
it back on.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1143. Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4727_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119147

Hi Branko, on 23 Jul 97 you wrote: ...respect, brethren
b> Organization: AX Elektronika
b>
b> I wonder if anyone knows anything about Platon PCB CAD program. I've
b> saw demo prg. a few years ago and it was excellent.

This was a development from PCBoard Designer and used to be sold in the UK by Cambridge Business Software, but not any longer.

b> I couldn't afford full version then, and now I would like to know
b> more about latest version, like version number, price, capabilities
b> etc.

I don't think it's marketed any more (in the UK at least), but there are two other packages worth looking at, from what I've seen.

CLA_V3 by Craig Graham at Data Uncertain. Shareware at 30ukp within the UK or 45ukp outside. The full version is Available from Craig's Web site along with other interesting utilities at:

http://www.i-way.co.uk/~c_graham/

Scooter-PCB which has recently been translated and marketed in the UK by Peter West (xlator@cix.co.uk). This is a german commercial package priced at (the equivalent of) over 100ukp in its home country, but is available in English for 50ukp + P&P. It's reported to be very good - better than PCBoard Designer. An English demo version is also available.

Both are very modern pieces of software that take advantage of your system's capabilities.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1144. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4730_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119148

Hi Guido, on 24 Jul 97 you wrote: ...respect, brethren

g>
g> Petter Toneff wrote:
>>> HS> I have four versions of the JPEG decoder:
>>> HS>
>>> HS> Date Size Version
>>> HS> 26/03/93 12185 bytes unknown
>>> HS> 08/04/93 12275 bytes 0.81b
>>> HS> 04/12/93 10640 bytes 0.93b
>>> HS> 06/12/94 9150 bytes Dec 06 1994
>>>
>>> Thanks, Harry. It seems I do have the latest version.
>>
>> 25/12/94 - 9294 bytes Dec25 1994, here.
g>
g> Yes, I strongly recommend to use at least this version, which fixed
g> some ugly bugs of earlier versions!

Everyone's searching for it, but can't locate it...

g> But you all mention only far outdated versions:
g>
g> 10/06/97 - 9126 bytes Jun 10 1997, here :-)

I have a suspicious mind...

I picked up the latest version of 1st Guide from your Web site the other day
and it had exactly the same date. Could it be that you're working on
JPEGD.PRG now? <g>

Could it be included in the 1stGuide distribution?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1145. Get into Sex Sites 4 Free

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: 9877655554453@compuserve.com
Message-ID: <5rh38e$b7d@news1-alterdial.uu.net>
Source record: 119149

http://www.2bornot2b.com/password

Protect Your Children From Viewing ADULT XXX Material
and at the same time get UNLIMITED FREE ACCESS to
over 1200 of the Hottest Adult Sites on the Web.

Also get FREE UNLIMITED Live Video Sex and FREE XXX
rated chat room access.

Stop paying to get into Adult Sites. This secret password gets
you into them for FREE!!!

I posted all the info at the URL below.
http://www.2bornot2b.com/password

1146. Magic And Blitter On STE

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4729_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119150

Hi Alan, on 24 Jul 97 you wrote: ...respect, brethren
e>
e> Hi, I'm running Magic 5.03 (soon to be 5.11) on my STE and everything
e> is running very nicely. However when testing it seems that the
e> blitter is turned off. Is there anyway to switch it on? I can't see
e> anything in the Magxdesk anywhere nor in the magx.inf file.

Magic/NVDI display routines are faster than using the Blitter. Don't worry
about it - be happy that it's off.

e> I'm also having difficulty understanding how to change the icons for
e> Magxdesk. The instructions in the manual are not exactly
e> comprehensive. Basically how do I assign a new icon to, say *.wav or
e> *.avr (I think this might be better in 5.11?).

Click on the .AVR file, go to Options/Assign Icon, drag an icon from the
background window onto the .AVR name on the right hand side and click ok.
This will save the icon assignment directly to MAGX.INF

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1147. Help! Re: Atari STE/STFM HD.

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Mick <manze@mail.usyd.edu.au>
Message-ID: <01bc9b11$da322540$b7394e81@manze.ucc.su.OZ.AU>
Source record: 119151

To anybody who may know...
I'm posting this on behalf of a musician friend who owns an Atari STE/STFM (not sure which one exactly).
Anyway, one day the fan in the PSU died but he kept using the machine regardless. After a few weeks (or months), the next thing to stop functioning was the HD... Now he has to load his prg's (Cubase) from the floppy. Atari HD's are as rare as hen's teeth here (Sydney, Australia), so what I would like to know is this: What kind of HD does the STE/STFM use and/or is it possible to somehow connect a modern PC IDE HD to these particular Atari models? (Probably asking way to much for the latter I'm sure!).

Thankyou.

1148. FS: 520ST 2.5/SM124: $75!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Tim and Mary <timandmary@worldnet.att.net>
Message-ID: <33DCEAAD.3C79@worldnet.att.net>
Source record: 119152

I have one of the earlier 520STs for sale, which has been upgraded to
2.5 mb. The upgrade was pretty large, so I didn't have the nerve to
screw the top back down, but it's on there nonetheless. It DOES have TOS
in ROM, not on disk anymore. Also inlcudes an external Indus GTX-100
disk drive, Atari Mouse, and Atari SM124 Mono Monitor, along with all
cables and power supplies.
These have been closet items for several years, and I'd like to get
$75 for the lot, buyer pays shipping (depends on where you live).

If interested, please e-mail me. Thanks!

Tim
timandmary@worldnet.att.net
--
"Every man dies, not every man really lives."

1149. Re: AOL on an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <5rh1h9$5c2@news.cybernews.net>
Source record: 119153

On 27 Jul 1997 11:25:24, Roger Cain wrote:
>On 27 Jul 1997 05:38:58, GKEYS409 wrote:
>>Does anybody know if that's even possible... a friend of mine with a
>>Falcon030 would like to know.
>>
>
>Of course it is :-) , everybody's doing it.
>
>If AOL supply SLIP connection the choice of Falcon s/w will be
>greater.

If I recall, AOL requires that you use their idiot software. Tell your friend to find another provider. There are a -lot- of providers who provide more for less. Typical internet accounts here in North Texas are about $10 per month. This includes DOS/Mac software and web site space (usually 10 to 25 MB). If you ask around Atari users groups in your area, they'll point you to a provider who is friendly to non-DOS owners. They're also the ones that have a tech staff who knows a bit more.

Mike White (michael@fastlane.net)

1150. MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5rhhd8pvd1@brokaw.wa.com>
Source record: 119154

Hi All,

I've seen posts about MiNT v1.14. Where can I find it???

Charles

1151. Re: Swedish ST mags

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: isglass@cyberspace.org.no_spam_please
Message-ID: <33db8585.9628846@nntpserver.swip.net>
Source record: 119155

On Tue, 22 Jul 1997 06:52:57 GMT, optimus@canit.se (Iggy Drougge) wrote:

>This is a question for Swedish readers:
>What Atari magazines were there in Sweden? I know of Atarimagazin
>(part of Datormagazin), and of course there was an Atari section in
>SHN (Svenska Hemdatornytt), but were there ever any Swedish Atari
>magazines whch weren't part of other mags?

Atarimagazin actually became a stand-alone magazine for a couple of issues,
but went bust pretty soon I think. SHN also started a lovely atari-only mag
named AtariSTen which lasted 7 issues - 1 in 88 and 6 in 89. I was very
saddened that the latter's demise as I enjoyed reading it a lot. Both these
publications died off simply because of lack of sales.

Nils Erichson

1152. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <5rhljm$c6l$1@NNTP.MsState.Edu>
Source record: 119156

Brian Roland (bjr@Edison.EbiCom.Net) wrote:

Hello...it's me (Brian Roland) on my wife's university account...
Seems my ISP has decided not to pick this thread up at all...so I've
just now found that the thread is even alive! Oh well...

I've done some more experiments...
Yes, I use HSMODEM7...

I generally use Geneva in the 80 column 256 color mode.

I've it set up default, as it came in the archive, and have not used
"setter.ttp" to tweak anything, as I'm not really sure what all the
settings do, or even where to begin optomizing the settings.
In the Auto folder is DRIVIN.PRG followed by SCC.PRG. Both are early
in the booting sequence, before NVDI, Geneva, Neoload, etc...

So far, it seems that 57,600 is very reliable, althoe at times my
actual connect rate is only 26,400. I've yet to get a full 33,600
connection.

When setting baud to 115,200, I get blank spaces when logging into
the shell of my ISP. Sometimes lines are skipped when running something
like tin or lynx.

When running STik, 57,600 works well, at 115,200, dialer connect and
gets ISP fine, but it hangs when trying to use a STik program like AntMail
or CAB.

Mint-Net fairs much better...it seems to work okay with either baud, but
I fear that is due to some kind of error correction...who knows...as I
don't know how to monitor modem performance under mint-net. If it's a
help, I use the KGMD distribution with Geneva as the AES.

Might I come out better to order a Mac modem cable and use the LAN port
with the modem? It's a Sportster 33,600.

Thanks,
Brian

1153. Re: Desperately need "PPP" soon -how/what/where?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33dc56fe.3889861@nntpserver.swip.net>
Source record: 119157

On Sun, 27 Jul 1997 09:42:34 GMT, robscha@data.rhein-main.de (Robert Schaffner) wrote:

>In <33dabc4e4cd803@sn.no> Hallvard Tangeraas wrote:

>>I know that development is (has been?) underway for STiK, supporting PPP,
>>but it's been a long time since that was first talked about. I know that
>>STiNG has some sort of PPP support, but it's not fully developed either, is
>>it?
>
>Yep, that time for development was a bit too long.
>I like to get ppp in the same way as i was get it for my mac.
>That's the a modern and a fast protocol.

Modern, perhaps, but no faster than CSLIP, at least not according to my provider.

1154. Re: ST on Internet .. Help Plse

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: !ynoT
Message-ID: <33e372bb.4419450@news.airtime.co.uk>
Source record: 119158

On Thu, 24 Jul 1997 07:35:39 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>>>Go ahead if you want to help them, but I'm sure with only one MB most are gonna
>>>be disappointed, and drop the matter soon again.
>>
>> Graphics or no graphics a lot of people are dissapointed with the net
>> anyway.. It doesn't alter the facts though does it?, I already agreed
>
>Hmmm, seems I've been talking to a different sort of people ? They used to
>be ecstatic when it came to nice pics, bored with plain text. I guess also

I am one of those.. I love to see the web in all its glory.. I love
to see the pictures.. the animations, the sounds.. in fact I just
upgraded to 33.6 for better access. :)

But a lot of ATARI ST users (and thats who we where talking about)
using CAB will turn the graphics off for easy access...

>there must be a reason many web publishers nowadays build their whole page
>by using only graphics (which I dislike very much, try to view such a page
>using Lynx, for instance).

Because they don't care.. they care about PC users and making there
page look nice for the future users..

MY web page is colourfull.. it is ATARI optimised and does not even
use a background gif.. yet it will work with CAB very easy and very
fast.....AND look very nice on a PC as well. thats because I want to
attract ATARI users to my page.....you either make your page for the
majority.. or you make it for a set audience.. mines for ATARI users..

People running ATARI Pages that fill it with frames and jpeg and lots
of sounds and java should be shot at dawn because they dont care about
ATARI users..and thats why a lot of atari ST users turn gfx off

BTW I am talking ATARI ST.....not Falcon as they shouldnt have a
problem... but then they are not the majority of ATARI users are they
<smile>

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1155. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33DC8038.41C67EA6@esc.de>
Source record: 119159

Harry Sideras wrote:
>
> g> But you all mention only far outdated versions:
> g>
> g> 10/06/97 - 9126 bytes Jun 10 1997, here :-)
>
> I have a suspicious mind...
>
> I picked up the latest version of 1st Guide from your Web site the other day
> and it had exactly the same date. Could it be that you're working on
> JPEGD.PRG now? <g>

Yes, partly :-).

> Could it be included in the 1stGuide distribution?

It is always included in the registered version, among other useful things
as mentioned in doc (read the doc!).

Regards,
Guido

1156. Re: MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <33DC83F7.5ED3@informatik.tu-muenchen.de>
Source record: 119160

Charles Silver wrote:
>
> Hi All,
>
> I've seen posts about MiNT v1.14. Where can I find it???
> ---
>
> Charles

Email could't be delivered, therefore news.

mint114.lzh 455.6K 10/23/96
ftp.doc.ic.ac.uk
/Mirrors/ftp.uni-paderborn.de/atari/MiNT/mint/freemint
mint114.lzh 455.6K 10/23/96
ftp.uni-paderborn.de /ftp/disk4/atari/MiNT/mint/freemint
mint114.lzh 455.6K 10/12/96
ftp.cs.tu-berlin.de /pub/atari/MiNT/MPatches
mint114.lzh 455.6K 10/12/96
ftp.uni-kl.de /pub3/atari/mtask
mint114.lzh 455.6K 10/3/96
ftp.tu-clausthal.de /pub/atari/mint/freemint
mint114.lzh 455.6K 10/3/96
ftp.uni-mainz.de /pub/atari/TU-Clausthal/mint/freemint
mint114.lzh 455.6K 9/26/96
ftp.fu-berlin.de /atari/mint/kernel

and the newer one

mint1142.lzh 97.2K 10/23/96
ftp.doc.ic.ac.uk
/Mirrors/ftp.uni-paderborn.de/atari/MiNT/mint/freemint
mint1142.lzh 97.2K 10/23/96
ftp.uni-paderborn.de /ftp/disk4/atari/MiNT/mint/freemint
mint1142.lzh 97.2K 10/17/96
ftp.fu-berlin.de /atari/mint/kernel
mint1142.lzh 97.2K 10/12/96
ftp.cs.tu-berlin.de /pub/atari/MiNT/MPatches
mint1142.lzh 97.2K 10/12/96
ftp.uni-kl.de /pub3/atari/mtask

[www.filez.com]

--
MfG., Helmut Obermeier
Mitterweg 5, D-82152 Krailling, Tel. +49/ 89/ 857 26 52

obermeie@informatik.tu-muenchen.de
http://www.informatik.tu-muenchen.de/~obermeie/

1157. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG3MDIAFUP@data.rhein-main.de>
Source record: 119161

In <5rg24v$a5i$1@news.sas.ab.ca> dest@freenet.edmonton.ab.ca wrote:

>HDPatch lets you select which IDs to check for devices. The default setup
>is to scan all but it stops at the first 'hole' as you say.

Right. That will work, but it's a patch, and a patch...
I think it's better to get a new fast device driver
how was have support for himself and some special zip features.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1158. Free Mega ST2, SC1224 Monitor, Software

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: sunspot42x@hotmail.com
Message-ID: <33dc85f1.2509500@news.well.com>
Source record: 119162

I have a Mega ST2 in fairly good working order (the mini-phono plug sound hack I did to it is acting up), and a SC1224 with no sound and no working power switch (use a power strip) that I'd like to give to a good home. I've also got a ton of software, including Populous and the Promise Lands expansion disk, Dungeon Master & Chaos Strikes Back, Oids, SimCity, 1st Word, WordPerfect and Interlink. TOS 1.4 in ROM. Lots of PD diskettes. Free. You pay shipping.

I have an Epson Action Printer 3250 I could throw in. It kinda sorta works -- a new ribbon would probably help greatly!

To reply to this message, remove the "x" from my email ID.

Thanks,
DF

1159. MONO OR COLOR HELP !!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33DCAEF2.23C5@midamer.net>
Source record: 119163

I am pricing St monitors and need help. I will be doing mostly word processing now but want to do some games later. Can most games run on a monochrome ??

1160. Re: Falcon: Fastest Reliable Modem Spee

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ri6vk$t9c$1@roch.zetnet.co.uk>
Source record: 119164

On 24 Jul 1997 08:17:08, Peter Rottengatter wrote:

>> I, too, have found that 115k2 can give intermittent data errors. It
>> often seems to depend on what application is using the port.
>
>I recall having read about some faulty GAL in many machines, that would
>cause this sort of error. Have you checked for this in the HSMODEM docs ?

No, I haven't, Peter. I'll dig out the docs. and check.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1161. PD software wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33DCAF54.7785@midamer.net>
Source record: 119165

I am looking for PD software for my 1040STfm. There are supposed to be a Lode Runner clone as wellas Donkey Kong and Pac-man. Also Accointing programs. If anyone has these please contact me.

1162. WTB Papyrus Gold

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5ri9pg$1bo$1@newsbell>
Source record: 119166

Greetings;

I'd like to get a copy of Papyrus Gold complete with manual

Willing to pay reasonable price or trade for other software.

Drop me a line!

Willard VanderPloeg
Owen Sound, Ontario, Canada

1163. Re: ASH brings with PPP-Connect a new I

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5rierueld1@mark.ucdavis.edu>
Source record: 119167

Joergen Bak (prunus@post3.tele.dk) wrote:
:
: It do not require a multitasking system to run, but on single TOS you will
: not be abel to use some of it's functions.

That's interesting, as it contradicts what had bee posted to this same thread earlier. Can you be more specific about what functions will not be useable under single-TOS (or, better, what functions _are_ available under the various OS's).

: You can find some pretty exact info on Alexander Clauss own homepage at
: http://www.student.informatik.th-darmstadt.de/~aclauss/

I've looked at the English version of Alexader Clauss' homepage, but it has no specific informationa bout the ASH dial-up stack. The ASH page has no information in English. So I must wait for somebody to post something useful in this newsgroup, or for System Solutions to release the English version of the product (which I assume they will be carrying, as they do many of ASH's other products).

: Don't know about a new WEN Suite, but work is being done on a new STiK with
: PPP. They promise it will be faster ?

Yes. This has been promised so long ago, with no report of progress, I no longer wait for it. If it appears some day, it will be a pleasant surprise. Actually, I'm starting to feel the same way about the other products I mentioned as well.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1164. CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5rif6geld2@mark.ucdavis.edu>
Source record: 119168

CAB 1.5 did a reasonably good job of progressively displaying web pages, allowing the user to scroll around end click on links, even before the page had finished displaying. However, CAB 2.0 seems to have lost this ability. Although the pages are still being built up as elements are downloaded, no mouse clicks are read until the entire page is finished loading. This is extremely frustrating! Particularly considering this was a feature of an earlier version of the software. Why should a program devolve?

Has this feature been restored in version 2.5?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1165. Screenblaster III Outside

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <5rikhq$fqn@minox.tripnet.se>
Source record: 119169

Hi!

I have trouble with Screenblaster III Outside with The MagiC environment,
MagiC does not show the resolution choose menu under boot-up.

I use Stoop and when i choose 256 col resolution, I only get 640x480
'course the color depth and resoultion menu does not appaer. I have a
N.AES licence too since may 1996 and never had this problem with it.

Any ideas?

..possible a mail to Overscan will solve my problem.

Best Regards

Mille Babic
eMail: mille@tripnet.se
http://www5.tripnet.se/~mille
2:203/221.4 (FidoNet)
Atari Falcon 40 MHz, 540MB+1GB HD, 12MB RAM

(Swedish) http://hem1.passagen.se/atari/
(English) http://www.geocities.com/Vienna/Strasse/1235/

1166. Re: Mouse Troubles

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5rijnp$hqd@freenet-news.carleton.ca>
Source record: 119170

(jmmcgowan@worldnet.att.net) writes:
> Whenever I load Notator into some STE's, the machine will lock up
> unless I move the mouse around on the pad. All these machines use
> Neodesk and have 4MB ram.

I've found Neodesk (3&4) to be incompatible with MIDI programs, so I
always disable it before loading MIDI.

--
Songshop Musical Productions /
Box 266, Shawville, Que. / MIDI, VIDI, DTP on Atari ST
J0X 2Y0 /

1167. Re: Imagecopy v4.1 upgrade released

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rimh0$d93$2@cti01.citenet.net>
Source record: 119171

On 18 Jul 97 04:16:56, Harry Sideras wrote:
>Hi All,
>
>I didn't see any announcement posted about Imagecopy v4.1 being released at
>the beginning of this month so here are the details. Sounds good.
>
>==========
>stapplications/imagecopy #823, from j_hughes, 3498 chars, Jul 1 22:56 97
>----------

>TITLE: Imagecopy 4.1 Prices
>
>This is the current price list for Imagecopy 4.1. The full program is £10
>cheaper than it was a year ago, and the upgrade from 4.0 to 4.1 is only £4.95
>plus £1.25 p&p.
>
>Imagecopy 4.1 £24.95
>Imagecopy 4.1 PhotoCD £29.95
>
>Upgrade from Imagecopy 4 £4.95
>Upgrade from Imagecopy 2, 3, 3.5 £9.95
>Upgrade from Imagecopy 1 £14.95
>
>Postage and Packing £1.25
>
>If you upgrade from Imagecopy 4 you don't need to return any disks. For other
>upgrades please return disk 1 (or disks 1 and 4 when upgrading from a PhotoCD
>version). To upgrade from a non-PhotoCD version to Imagecopy 4.1 PhotoCD add
>£5 to the prices given above.
>
>Jeremy

Sounds nice, except I just barely got my ImageCopy 4.0 last
Friday, which was shipped the week before to Computer Direct
expressly for myself and a few others who had put an order.

Given I purchased a brand new program, FaST Club should have
sent Computer Direct the very latest, instead of dumping 4.0
upon us foreign customers....

FaST Club better offer free upgrades to those who purchased
within the last 2 months.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk

```
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
-------------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
-------------------------------------------------------------------
```

1168. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <33DCD4D1.24684EAD@intuit.com>
Source record: 119172

Gilles Charron wrote:

> Hello,
> I recently Bought Cubase Audio For My Falcon, The only Problem
> is that I
> can't run it on my Falcon, Every time I try to I get 11 bombs on the
> screen.
> I know it isn't my Key because I tried The package on my STe and it
> worked!
> I know it isn't the software the is corrupted because I have the
> original
> version 1.0, the original version 1.1 and the update from the net (Got
> it from
> the Steinberg FTP site). It only leaves me with one option... My
> Falcon is
> defective. I have TOS 4.4 and 4MB of RAM. Does anybody know what is
> going on?
> BTW: I don't have the C.A.C. but I have the F.D.I. Is there a Hardware
> fix
> that I have to do? Can anyone help me?
>
> (I never Experienced a DSP or audio problem before, ether it was with
> Quincy
> or Digital Home Studio, Everything was in working order.)

Do you have an external SCSI drive? CAF requires one, although I don't
believe it will bomb without one..

Do you have the fdi initialization program in your auto folder? You
will
need that to get it running.

That's all I can think of..

-Mark

1169. Re: MONO OR COLOR HELP !!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5ril0n$ipv@freenet-news.carleton.ca>
Source record: 119173

Tony Martin (lmartin@midamer.net) writes:
> I am pricing St monitors and need help. I will be doing mostly word
> processing now but want to do some games later. Can most games run on a
> monochrome ??

Most games require colour. Most word processors will work in colour (med
res). Calamus DTP, Cubase & Notator MIDI sequencers, are a few of the
programs which will NOT work with colour. There is a mono emulator
(SEBRA), with which you can run mono on a colour monitor, but it's dicey.

--
Songshop Musical Productions /
Box 266, Shawville, Que. / MIDI, VIDI, DTP on Atari ST
J0X 2Y0 /

1170. Re: MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rim36$d93$1@cti01.citenet.net>
Source record: 119174

On 28 Jul 1997 07:23:20, Charles Silver wrote:
>Hi All,
>
>I've seen posts about MiNT v1.14. Where can I find it???
>---
>
>Charles
>.

ftp.funet.fi/pub/atari/mint

grab the smallest archive (about 99 Kb) which containst the
latest version released by the author.

the archive is also accessible through HTTP, the link for this is
on my homepage's Atari section (i don't remeber it off hand).

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1171. Re: Desperately need "PPP" soon -how/wh

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rilhj$a4k$2@cti01.citenet.net>
Source record: 119175

On 27 Jul 1997 09:42:34, Robert Schaffner wrote:
>With CAB 2.5 come a new CAB_OVL, that only work with ppp-connect!

As mentionned above in the thread regarding PPP-connect,
Mintnet and GlueSTiK can provide all the PPP one needs.

The CAB.OVL for Mintnet v1.81 is also the fastest and most
stable around. Even though I am personally involved in the
STiK beta-testing crew, I also needed PPP _right now_, and
I solved it by installing Mintnet with GlueSTiK.

Work *is* being done on both STiK and STinG to provide PPP,
but since I myself cannot wait for all the bugs to be found
(only one local provider still has SLIP: the slowest, most
expansive and buggiest provider in this town!!!), so switch
to Mintnet was achieved with excellent results.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1172. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <618_SSweet@fortress.org.uk>
Source record: 119176

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer All :~)

SD> Rather his problem is that Extendos places each disk in its own
SD> logical drive, rather than allowing him to access each disk as a
SD> folder on one logical drive.

Does MetaDOS also behave this way, or would it solve Pauls problem. I wonder
if the fabled Magcic XFS would help him.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= The Last Borg Scout: Starring Locutus.
--

1173. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: da_cunha@ecoledoc.ibp.fr
Message-ID: <5rip0b$pa4$1@vishnu.jussieu.fr>
Source record: 119177

In article <5r7gg4$7bo$1@methusalix.rz.tu-clausthal.de>, cdonat@ford.in.tu-clausthal.de (Christof Donat) writes:
|> Brian Roland (bjr@Edison.EbiCom.Net) wrote:
|>
|> : Progressive JPEG format is similar to interlaced gif. This means
|> : a program that supports it can display the graphic as it uncompresses it,
|> : and you get a fade in kind of affect, where a normal jpged won't be
|> : displayed untill it is full decompressed.
|>
|> Yes. The main advantage is, that Programms van start decompression and display
|> of the picture while it is downloaded.

That program CAN must does not have to display the file
while it's downloading. The issue is that the encoding of such file is
quite different to straight JPEG and JPEGD usually lauches 2 bombs when
it encouters one ;-)

Wensuite supports both format but for the progressive one
JPEGD is useless ....

Eric

--
Email: da_cunha@ecoledoc.ibp.fr
Web: http://www.ecoledoc.ibp.fr/~da_cunha/
"Reality is that which, when you stop believing in it, doesn't go away."
(Philip K. Dick)

1174. Mega STe Vortex 386SX emulator for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <617_SSweet@fortress.org.uk>
Source record: 119178

FROM: SSweet@fortress.org.uk
SUBJ: Mega STe Vortex 386SX emulator for sale

f> Hardware emulator for Mega STe only .

Hm!!.

f> Add a board inside your Mega STe and you can switch between the Atari and
f> a 386SX PC.

Where exactly does this plug in. Ive got a PAK board in my machine so i can't
have any processor add on's.

f> Runs Windows 3.1 and is highly compatible with DOS and Windows application

There has to be drawbacks to everything i spose. 8~)).

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Every morning is the dawn of a new error.
--

1175. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <4731_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 119179

Hi Karsten, on 24 Jul 97 you wrote: ...respect, brethren
KL>
GP>> Surely if they release an English version they ought to take the
GP>> time to translate the docs?
KL> You don't miss too much. ASH sells good software but lousy docs.
KL> Usually the german docs are bad jokes. :-(

You have the luxury of saying that, but I notice that there are programming
docs for most of ASH's software availble in German, but not at all in
English...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1176. Re: Desperately need "PPP" soon -how/wh

Newsgroup: comp.sys.atari.st
Date: 1997-07-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870102384_OASIS_@pcc-uky.campus.mci.net>
Source record: 119180

In article <5rilhj$a4k$2@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) said:-

>As mentionned above in the thread regarding PPP-connect,
>Mintnet and GlueSTiK can provide all the PPP one needs.

I have a couple of questions, of you don't mind...

1) Do you still have to allocate an entire partition of your hard drive to Mint?
2) How compatible is it? Will it run my Falcon games and demos as wells as the apps/utils?
3) Do you have to be a rocket scientist to install and maintain it? :)

Also, if you don't mind, can you list each file a user would need to install Mint/MintNet and CAB for PPP...and the places (ftp only!) where we can get them... Thanks in advance...! :)

--

```
_/_/_/
```

1177. Re: Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970729003625.4734A-100000@sparkie.gnofn.org>
Source record: 119051

> On 1997-07-25 blue@club-internet.fr said:
> >Newsgroups: comp.sys.atari.st
> >Could someone please tell me how to undelete a file on a atari disk?

ST Tools will undelete files and folders. Its probably found at most of
the archives.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1178. Re: MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5rk1kk$6u2$1@brokaw.wa.com>
Source record: 119052

And Helmut wrote:
>Email could't be delivered, therefore news.
<snip>
>and the newer one
>mint1142.lzh 97.2K 10/23/96
>ftp.doc.ic.ac.uk
>/Mirrors/ftp.uni-paderborn.de/atari/MiNT/mint/freemint
>mint1142.lzh 97.2K 10/23/96
>ftp.uni-paderborn.de /ftp/disk4/atari/MiNT/mint/freemint
>mint1142.lzh 97.2K 10/17/96
<snip>

Hallo Helmut,

Thanks for your and Martin-Racine's reply. The e-mail bounced because of the "NoSpam" in my address. Sorry about that. I didn't find it at the ftp sites as I thought it would be in the MiNT folders with v1.12. Thanks again.

I must say that I'm using MiNT1142 with MultiTOS and it works great on my setup 14meg Falcon/Nemesis/NVDI. This may be a waste of MiNT, but I can open windows with CAB/STiK/NEWSie/Editors/QED/MDisk all online while running that crazy lines.app with no problems. So far, I've been unable to crash/hang this setup :) I'm running MiNT with memory protection/VM disabled. I'm not sure how to run VM or if it's neccessary in my case.

Intially, when I got my Falcon, I tried running MultiTOS/MiNTv1.0, but it was SO S-L-O-W and *very* buggy. Not so now...

I guess you could call this a "poor man's" multitasker. Now if I could only get CAB/CAB.OVL-for-MiNTNet v1.81? (Howard Chu's) to run without using the pppkit or MiNTNet partitions I'd be happy. The problem is finding a SLIP dialer setup as all use ppp. Loading GlueStik isn't a problem, but I understand THAT isn't the answer. I'm waiting for the English CAB2.5 and STiKppp, then and ONLY then will I get a ppp account.

Still SLIPping in Seattle,

Charles

P.S. I still think Surfer's should put their wwwcache in a RamDisk if possible. While switching from CAB1.5/CAB2.0 I created a set of folders 30 or more deep that was undeletable. If this happened on your HD, it would be a mess to correct. Possibly, needing a re-partioning. Same for unzipping/lzh unknown files that may be corrupted also.

1179. For Sale: Calamus SL. Manual/Box & disks. $100 delivered.

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <5rk29d$c99@goofy.snet.net>
Source record: 119053

For Sale:

Calamus SL. Manual/Box & disks. $100.

If you know what it is, then you know it's the best. I believe this
product also qualifies for a platform transition to the Windows NT
version of Calamus, if desired.

Please email if interested.
jeffa@snet.net

1180. For Sale: Calamus SL. Manual/Box & disks. $100 delivered.

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <5rk1u4$c99@goofy.snet.net>
Source record: 119054

For Sale:

Calamus SL. Manual/Box & disks. $100.

If you know what it is, then you know it's the best. I believe this
product also qualifies for a platform transition to the Windows NT
version of Calamus, if desired.

Please email if interested.
jeffa@snet.net

1181. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: jhanner@ford.com
Message-ID: <33de9839.969865@news.ford.com>
Source record: 119055

Mark Fassett <mark_fassett@intuit.com> wrote:

>Gilles Charron wrote:
>
>> Hello,
>> I recently Bought Cubase Audio For My Falcon, The only Problem
>> is that I
>> can't run it on my Falcon, Every time I try to I get 11 bombs on the
>> screen.
>
>Do you have the fdi initialization program in your auto folder? You
>will need that to get it running.

Your DEF.ALL file could have become corrupted - mine did and I got a
large number of bombs.

Try moving DEF.ALL somewhere else on your drive and running CAF again.

--
Jim Hanner, Basildon, Essex, UK

Standard disclaimer follows: Opinions expressed above are my own.
I do not speak on behalf of Ford Motor Company

1182. Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5rk76bodi1@news.stortek.com>
Source record: 119056

THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the same questions over and over again, here is a quick list of the most Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following address, and I will be happy to send the FAQ to you:

bales@garonne.stortek.com

This announcement is manually posted once every week.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1183. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: mgrove6@owens.ridgecrest.ca.us
Message-ID: <5rk876$5uc$1@ash.ridgecrest.ca.us>
Source record: 119057

On 25 Jul 1997 07:52:28, Uwe Seimet wrote:
>Michael Grove wrote:
>
>> I contacted Fujitsu help and asked about this. With their drive, it can
>> be formatted, but you must use their software. Needless to say, they didn't
>> have an Atari version :).
>
>I think they told you nonsense. If a drive can be formatted at all, you
>should be able to format it with any piece of software that supports
>formatting IDE drives. It is documented how an IDE drive has to be
>formatted and this is the same for all IDE drives.

Sure, you can format it with most any utility. But to replace the drive information in question here, their software is needed.

>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.

Michael Grove
mgrove@owens.ridgecrest.ca.us
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

1184. Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <41910284_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119058

Does anyone know if/when the latest Everest will be available in English?

I downloaded Everest 36b which supports OLGA, which is great when designing
web pages in CAB2. But it's in GERMAN :(

Anyone got any ideas?

Cheers, Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1185. Re: CEllular Service

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <870170708_OASIS_@jaubrey.demon.co.uk>
Source record: 119059
Cross-posted to: comp.sys.atari.st,alt.flame

In article <5rb83f$pr7@buck.innerx.net>
fdkjdddf@usa.net said:-

>
> National Cellular Phone Company offering new service.
>Everyone qualifies no credit checks or lengthy contracts visit our web site.
>
> Click or cut and paste here: http://www.cell-direct.com
>

What the hell has this got to do with Ataris, please find some other
usenet group to spam.

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

1186. Protext v6?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <870171292_OASIS_@jaubrey.demon.co.uk>
Source record: 119060

Is Protext still currently being delveloped? I have v4.3 given away on
an cover disk many moons ago. Arnor went bankrupt IIRC, but I heard
romours that it was still being delveloped. Where can I obtain a copy,
I don't mind second hand, but has to be a legal copy...?

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

1187. Re: Desperately need "PPP" soon -how/wh

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rkqs4eip1@roch.zetnet.co.uk>
Source record: 119061

On 28 Jul 1997 09:22:50, Peter Rottengatter wrote:

>Not fully, but almost. I'm confident I'll have it behaving in maybe as soon as
>two weeks time.

:-))

Good man!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1188. DKsoft BBS is down atm.

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.0000025b.0038ecf5@kim->
Source record: 119062

Due to thunder and lightning blowing up my whole system, Dksoft
is down at least untill next week.

This is manily to those which it concern, (People on the NeST net,
down/uplinks ect.).
Joerg Spilker and Bertil Jagard, if you read this, please contact me in Email
asap.

Greets
Kim Andersen - Email dksoft@image.dk

------ Visit the greatest Atari BBS in Denmark ------
Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120

1189. /-/-/Atari Falcon030 FS/-/-/

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.970729113849.593580065A-100000@conrad.appstate.edu>
Source record: 119063

I have an Atari Falcon030 with 4MB RAM, 60MB HD, TOS 4.04 for sale.

The Falcon is in near-mint condition and comes with the original box and manuals for the included software (MultiTOS, SpeedoGDOS, System Audio Manager, D2D, Audio Fun Machine, etc.)

The machine is currently set up with a fully configured STiNG, CAB, NEWSie, Telnet, FTP and IRC programs.

s/VGA monitor block is also included. $500 firm.

If you are interested, please contact me via email at:

main@appstate.edu

```
ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ..... .... ...
\\\\// /douUP ... ... ... . ..
. \\\\///. . ... ..... ...
.. |||/\ . . .... .. ... .. ...
.. |||\/ ... .. . .. ..
. ||||| . .. Thomas Main ..
.........//|||||\.............................main@appstate.edu.........
```

1190. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rl401$5t4$1@cti01.citenet.net>
Source record: 119064

On 29 Jul 97 08:27:16 G, Gary Priest wrote:
>Does anyone know if/when the latest Everest will be available in English?
>
>I downloaded Everest 36b which supports OLGA, which is great when designing
>web pages in CAB2. But it's in GERMAN :(
>
>Anyone got any ideas?

Yes Gary,

get the just released 3.6b3 which is available in both English
and German on Oliver Scheel's own page. Joe Connor hasn't yet
updated his page with this one.

Similarly, 1ST-Guide was updated recently in June, but Joe is
still distributing the version from last January. I guess since
Atari Computing, things have been fairly hektik for him. *grin*

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1191. FS: Atari 1040ST and monitor

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Sudharshan Sathiyamoorthy <sathy@atmosp.physics.utoronto.ca>
Message-ID: <Pine.SGI.3.91.970729120033.24246A-100000@atmosp.physics.utoronto.ca>
Source record: 119065

The following is for sale.

Atari 1040ST(F)
Monitor: Atari SM125 (hi-res grey scale)

If interested, please email best offers to
sathy@chinook.physics.utoronto.ca

1192. Re: sorry.. computer probs sent that

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rkqsceip2@roch.zetnet.co.uk>
Source record: 119066

On 26 Jul 1997 13:59:31, Impulse wrote:

>I am very sorry about the duplicate messages, I had computer problems
>and I didn't think the message was actually sent.
>To whomever it may have irratitated, I appoligize in advance.

Well, I WAS irritated but I accept your apologies :-)

At least no one is in any doubt that you have stuff for sale.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1193. Re: POPwatch 2.10 now available

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <870199006_OASIS_@club.innet.be>
Source record: 119067

In article <199707282049.a2136@os2.maus.de>
Gerhard_Hoelscher@OS2.maus.de (=?ISO-8859-1?Q?Gerhard_H=F6lscher?=) said:-

>Hallo Gary!
>
>Gary@the-gap.demon.co.uk (Gary Priest) rieb am 22.07.97 in der Massage
>A21563@AC3 (Gruppe comp.sys.atari.st):
>GP>http://www.the-gap.demon.co.uk/
>
>There's nothing to be downloaded from this page.
>Apart from the 'mailto:', I can find no link at all.
>

Strange. I've got my copy from there. You should look after 'my
software' or something similary.
If you still are unable to retrieve popwatch try the Belgian ftp site
193.190.205.13 archive/atari/incoming/www-stuff/

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1194. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: optimus@canit.se
Message-ID: <33de0561.16068050@nntpserver.swip.net>
Source record: 119068

On 28 Jul 1997 15:01:45 -0700, hyc@frisky.la.platsol.com (Howard Chu) wrote:

>In article <33d99874.5406005@nntpserver.swip.net>,
>Iggy Drougge <optimus@canit.se> wrote:
>>On 24 Jul 1997 18:51:09 GMT, prunus@post3.tele.dk (Joergen Bak) wrote:
>>>On 24 Jul 1997 05:37:23, Iggy Drougge wrote:
>>>>CAB 2.5 looks really neat, in any case, but can anyone tell what is
>>>>new in the latest version?
>
>>I like the new look, but is there anything new except for those
>>modules? Does it have builtin network interface yet, or does it still
>>require an online overlay?
>
>It still uses an overlay. For the most part, I think this is the best way
>to do things. The HTML standards and HTTP standards move on two separate
>tracks, and as such, you ought to be able to update them independently anyway.
>CAB is first and foremost an HTML browser, not an HTTP navigator. The overlay
>is the HTTP navigator.

If HTTP is to be kept in a separate module, the module's programming and the module API both should be improved, to allow for progressive rendering during download.

>Of course, the integration between the two could still be improved...

It definitely could.

1195. Re: MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <33DE2010.1EA8@informatik.tu-muenchen.de>
Source record: 119069

Hello!

Charles Silver wrote:
> Thanks for your and Martin-Racine's reply. The e-mail bounced because of
> the "NoSpam" in my address. Sorry about that. I didn't find it at the ftp
> sites as I thought it would be in the MiNT folders with v1.12. Thanks
> again.

Well, at the university there's no cost for using web search engines...

> I must say that I'm using MiNT1142 with MultiTOS and it works great on
> my setup 14meg Falcon/Nemesis/NVDI. This may be a waste of MiNT, but I
> can open windows with CAB/STiK/NEWSie/Editors/QED/MDisk all online while
> running that crazy lines.app with no problems. So far, I've been unable
> to crash/hang this setup :) I'm running MiNT with memory protection/VM
> disabled. I'm not sure how to run VM or if it's neccessary in my case.

I've tried VM with MiNT114 a few days before, because I've got the idea
of using the free 24 MB partition for swapping (same as Linux). The disc
driver had to be informed to use the partition for GEMDOS and a GEMDOS
filesystem had to be build. Otherwise the swap space enabler (dosswap)
doesnt' enable successfully. But the system deadlocked on intensive use
of swap-space. I haven't tried MiNT1142 yet.

--
MfG., Helmut Obermeier
Mitterweg 5, D-82152 Krailling, Tel. +49/ 89/ 857 26 52
obermeie@informatik.tu-muenchen.de
http://www.informatik.tu-muenchen.de/~obermeie/

1196. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <870199418_OASIS_@club.innet.be>
Source record: 119070

In article <41910284_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>Does anyone know if/when the latest Everest will be available in English?
>
>I downloaded Everest 36b which supports OLGA, which is great when designing
>web pages in CAB2. But it's in GERMAN :(
>
>Anyone got any ideas?
>
>Cheers, Gary

You could also use qed 3.97 english version. It's a very nice editor
which also supports OLGA and the so called kurzels.
It also offers a lot of features which Everest doesn't have.
I can't remember me where I've found my copy but you can probably find
it at the Belgian ftp site
193.190.205.13 archive/atari/incoming/editors/
You can also try 'sofa.dartnet.co.uk pub/atari/interactive'
I site contains lots of translated programs

Hope this help

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1197. I NEED TO GET KRAFT JOYSTICKS, PLEASE HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1997Jul29.191945.42267@ludens>
Source record: 119071

Can anybody of you, my fellow ST-users, can help me getting any
Kraft Joysticks? If you'd like to sell it/them, please contact me
at sebi@augusta.inf.elte.hu.

Thanks.
Cheers from Hungary
home of crazy ST-maniacs,

1198. Web for TT?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Richard Claunch <claunch@pacbell.net>
Message-ID: <33DE1FF4.41F0@pacbell.net>
Source record: 119072

Hello

I have the following Atari system.

Atari TT030 with 4meg ST-RAM and 16meg TT-RAM - 19in TTM19 Monitor

What is the best way to connect to Internet?

Please Email me

Claunch@Pacbell.Net

1199. WANT TO BUY FALCON(S)

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Collins@Bulli.com
Message-ID: <5rlc8h$7um@priv-sys04-le0.agt.net>
Source record: 119073

Hello, Im looking to buy at least 1 falcon, if anyone know of any for sale (used), any config. please email me:
collins@bulli.com
thanks

1200. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5rlcmhbpf3@irk.zetnet.co.uk>
Source record: 119074

```
On 29 Jul 97 08:27:16 G, Gary Priest wrote:
> Does anyone know if/when the latest Everest will be available in English?
>
> I downloaded Everest 36b which supports OLGA, which is great when designing
> web pages in CAB2. But it's in GERMAN :(
>
> Anyone got any ideas?

Yes - use QED. It supports basic macros, proportional fonts, OLGA,
and lots more, and... IT'S FREEWARE!

Adam Foster
/=========================================================================\
| Adam Foster - afoster@zetnet.co.uk - Official Microsoft Enemy #1 |
| Surfing on a Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
| Why not try 42BBS on +44 1256 895106? |
\=========================================================================/
```

1201. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG4RDABKUP@data.rhein-main.de>
Source record: 119075

In <92030923_000014_OASIS_NEWS@stanley.wintermute.co.uk> Charles T Stanley wrote:

>I have just got HDDriver6, but am afraid to lose all my files by
>experimenting with it. Can I be reassured that I won't lose everything
>if I install it? I do not find the intructions too clear.

He?
But you're not sure, ask uwe himself :)

If you use ahdi before, you can take hddriver without any problem.
All falcons first are use ahdi sice first factory test..
I'm sure that 98% of all germans how was use a falcon in this moment have kick out
ahdi after two weeks. (Most in the moment of connecting one or more external scsi devices)
:)

I can't remember me for one person how was lost data after replace ahdi.
Sure, if you made some bad experiments, you lost your data.
Same way as with ahdi. Watch the manual. ;-)

Before i get hddriver, i use hushi, ahdi or chbd only as test.
That was only a test phase. I replace any driver by an other two times in a week..

It's simple to replace ahdi with hddriver or any other ahdi compatible driver.
No trouble, anytime, but watch out if you have an old icd or any other
'homebrewed' device driver.

The best way for all:

Make a BackUp before, Make a BackUp before, Make a BackUp.. :) (Tree times) ;)

Regards, Robert

(Use the Force Luke!) :-)

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1202. A Bunch of Atari Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Brian_Howard@Cate.org
Message-ID: <870206094.15584@dejanews.com>
Source record: 119076

Ok...Here is the deal. I recently bought an Atari Mega ST computer from a friend who threw in all of his Atari books and software which I do not need. I have over 100 disks with various applications and games on them.

I have not tried out any of them. I assume they all work but do not know for sure. I would like to sell the whole lot in one shot in an "as is deal." If anybody is interested in making me any reasonable offer (plus the shipping) on them...they are yours.

Thanks!

Brian--_Howard@Cate.org

Included are the following:

Software:

Algebra I with original box and manual
Algebra II with original box and manual
Animal Kingdom with manual
Atari 1st Word plus with manual
Atari 1st Word with manual
Athena II with book
Bobo with original box and manual
Boink
Calamus
Chessmaster 2000 with manual
DEGAS Elite with manual
Dr. T's D-50 editor
GLF Football with manual
Hex with original box and manual
House on a Disk
MaxPak with manual
Megaroids
Memorymaster with original box and manual
Microsoft Write
NEOChrome with manual
Page Stream with Manual
Phasar with book
Publishing Partner with book
Quest
Ringling Bros. Circus Games with original box and manual
Roadrunner
Robocop #3

Sim-City
Skull Digger
Soft Synth
St Fractal Zoom
St Informer
Stalker 3
Start
Stealth
Steinberg Synthworks - Korg M1
Stunt Car
Super Breakout
Timeworks Data Manager with original box and manual
Timeworks Word Writer with original box and manual
Tracker/ST with manual
Tunesith Phrase Generator
Typing Tutor with manual
Word Writer Dictionary

Books:
Compute! First Book of Atari ST
Compute! Second Book of Atari ST
Mastering the Atari Computer
The Atari ST Book

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1203. Stunt Car Racer - Hall of Fame

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Markus Kruggel <markus.kruggel@unidui.uni-duisburg.de>
Message-ID: <5rld4ipdn1@news-hrz.uni-duisburg.de>
Source record: 119077
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.games,rec.autos.simulators

Hi there,

this is an announcement of a new *Hall of Fame*, which will be maintained by Alan Strang. Its subject will be the classic *Stunt Car Racer* from Geoff Crammond and it will be open to players of the *Amiga* version as well as for the those who play it on the *Atari ST*. If you are interested in this Hall of Fame and want to know more about it, mail Alan (aws@thenet.co.uk) and drop him a note as he doesn't follow this newsgroup. You may also have a look at his webpage (http://www.thenet.co.uk/~aws/).

(I will forward any mails to Alan that reach me concerning this subject)

Be well,
--
Markus Kruggel, 40217 Duesseldorf, Germany Administrator of the
markus.kruggel@unidui.uni-duisburg.de /Internet AMIGA Formula One GP/
http://online-club.de/members1/rp10930/ /Championship/

1204. $5000 Credit Card, Low APR

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: kefera@sekmet.com
Message-ID: <5rli0l$f48@frog.inetworld.net>
Source record: 119078

Because of our arrangement with OFFSHORE BANKS-

Now you can get your own UNSECURED MAJOR CREDIT CARD at
interest rates as low as 6.95%, GUARANTEED!

*Accepted at millions of locations world-wide, this is
a MAJOR Bank Credit Card you are very familiar with!
*No Credit Check!
*No Social Security Number needed for approval!
*Even Bakruptcy-No Problem!
*$5,000 Credit Limit, minimum!
*Unsecured Line of Credit of$15,000.!
*BUSINESS paying $4800.00 monthly, with FREE WEB PAGE!
* Could earn up to $460,000 yr!

I am also available to answer all your questions!

For more info,send an email to my autoresponder,
Cashforyou@unitedmall.com

Dr. David Alan

1205. The return of the Fujigirl :-)

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33de538e.4938526@nntpserver.swip.net>
Source record: 119079

Yes! The Fujigirl is back! And she just loves Atari :-)

Go to http://home1.swipnet.se/~w-12411 and press the Fuji Girl button
on the left link frame :-)

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1206. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5rlnp8$71m$1@mark.ucdavis.edu>
Source record: 119080

Eric Hays (szhays@boris.ucdavis.edu) wrote:
:
: CAB 1.5 did a reasonably good job of progressively displaying web pages,
: allowing the user to scroll around end click on links, even before the
: page had finished displaying. However, CAB 2.0 seems to have lost this
: ability.

I got my answer through e-mail, but thought others might like to hear,
this problem is easily solved by using the newest version of the CAB.OVL,
which is now up to 1.26 actually 1.2618, or something like that).

Yes, there is a new CAB OVL out there. And this one makes a number of
improvements. Another complaint I posted here some time ago was an
inability to visit some sites (e.g. www.hotmail.com). This has been
improved, as I was able to visit hotmail (for what its worth). I'll have
to try the search engines next and see if I can get to the second page of
a search (e.g. www.altavista.digital.com).

Another thing I notice is the display line is now even more loquacious,
telling me of all sort of timeouts that probably I had been induring all
along without knowing. Now, I wonder if I can use this information to
fine tune my STiK configuration to reduce these timeouts, or if these are
just a sympton of Internet traffic and are beyond my control.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1207. Re: Patched Magic 5.1 ?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rlp4g$34f$1@scanner.worldgate.com>
Source record: 119081

Harry Sideras <hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk> wrote:
: *Hi Karsten*, on 24 Jul 97 you wrote: ...respect, brethren
: KL>
: GP>> Surely if they release an English version they ought to take the
: GP>> time to translate the docs?
: KL> You don't miss too much. ASH sells good software but lousy docs.
: KL> Usually the german docs are bad jokes. :-(

: You have the luxury of saying that, but I notice that there are programming
: docs for most of ASH's software availble in German, but not at all in
: English...

After I'm done my current translation project, perhaps I'll look into
translating that (unless someone does it first).

Leslie

1208. ATARI: Bravo Sierra Computers! Hardware, Software, Accessories!

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: bensmith@linda.teleport.com
Message-ID: <5rm7fg$6fv$1@linda.teleport.com>
Source record: 119082
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

Hello, I'm Benjamin Smith, Proprietor of Bravo Sierra Computers. I took the Name Bravo Sierra not because it mirrored a quality of Bull Crap in me. But because my initials are Benjamin Smith. I was named after my Grandfather, Benjamin, whom I never met as my Dad was Orphaned as a Boy because both His Parents died. My father teaches me a lot and I thank God for each Day I have. My dad instilled Character in me. Don't make promises I can't keep. Don't bet money I can't afford to lose. Not to set goals too far out of my reach thereby keeping my Stress level down and keeping Depression manageable. I work closely with "The Shadow" of Shadow Software and I'm Listed under Bravo Sierra Computers under Michael Current's vendors & developers list. If I don't have what you wan't I'll try to send you to someone who does. Any ways I'm open for business. Read the last 4 lines below to find me.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1209. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-07-29 00:00:00 UTC
From: Oliver Skelton <skelton@anti-spam.gatwick.geoquest.slb.com>
Message-ID: <33DD36A5.3B8A@anti-spam.gatwick.geoquest.slb.com>
Source record: 119083

> >I'm wondering what the fastest reliable setting for modem2 on a Falcon
> >is.
>
> It depends of the screen resolution... In 640*480*2 57600 bps is very
> reliable, 115200 not really. In 640*480*256 57600 bps is no more really
> reliable, 115200 is unusable. It depends also of the Falcon, I know some
> with different error rate. And also of the system used, I have much more
> error with MiNT than with plain TOS. The worst is with MultiTOS (MiNT +
> AES 4.1)... if only someone could explain me how AES increases serial
> error rate... And once someone said you have no more problems with Magic.
> It depends also if you move the mouse or not.
>

On my Falcon (HSMODEM, Power-Up, Blow-Up Hard 1) I found the max
sustainable with ~800x600 4 colour screen was 57,600BPS.
(115,200 was just beyond reach with the odd dropped character).

Since I had the Afterburner fitted I have not yet gone to enlarged
screen, but I can use 115,200 in 640x480 x 256 colour mode.
[It's just as well as I have just flashed my Courier modem to the X2
standard, so I needed that speed.]
(That is with Nemesis turned off)

--
Regards,
Oliver

oskelton @ cix . compulink . co . uk

1210. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <48685788_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119084

>Eric Hays (szhays@boris.ucdavis.edu) wrote:
>:
>: CAB 1.5 did a reasonably good job of progressively displaying web pages,
>: allowing the user to scroll around end click on links, even before the
>: page had finished displaying. However, CAB 2.0 seems to have lost this
>: ability.
>
>I got my answer through e-mail, but thought others might like to hear,
>this problem is easily solved by using the newest version of the CAB.OVL,
>which is now up to 1.26 actually 1.2618, or something like that).

This OVL is not actually publicly available yet!! It is still in beta test
phase. I can just see the flood of postings now saying where can I get hold
of this version. :(Simple answer is you can't. Yet.
Unless Dan has released it, which I'm pretty sure he hasn't yet.

>Yes, there is a new CAB OVL out there. And this one makes a number of

See the above comment. It *isn't* out there. Yet.

>improvements. Another complaint I posted here some time ago was an
>inability to visit some sites (e.g. www.hotmail.com). This has been
>improved, as I was able to visit hotmail (for what its worth). I'll have
>to try the search engines next and see if I can get to the second page of
>a search (e.g. www.altavista.digital.com).

The latest beta works very well on my system with search engines.

>Another thing I notice is the display line is now even more loquacious,
>telling me of all sort of timeouts that probably I had been induring all
>along without knowing. Now, I wonder if I can use this information to
>fine tune my STiK configuration to reduce these timeouts, or if these are
>just a sympton of Internet traffic and are beyond my control.

Nope. Internet traffic beyond your control is correct :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1211. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <56811469_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119085

In article <Pine.BSI.3.95.970726135843.29407A-100000@fest.stud.fee.vutbr.cz>
Sumbera Petr <xsumbe00@stud.fee.vutbr.cz> wrote:-

>I have just done new version of NED PLAYER v2.6.
>
>You can now get N_PLAY26.LZH on my page:
>
>http://www.stud.fee.vutbr.cz/~xsumbe00

I'm sorry but this URL no longer works. :(

It hasn't worked for a couple of months now. Which is why I still have
version 2.4.

Please can you tell us the proper URL for your pages please Petr.

BTW, does 2.6 fix the VA_START bugs under MagiC?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1212. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <96841453_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119086

In article <33de0561.16068050@nntpserver.swip.net>
optimus@canit.se (Iggy Drougge) wrote:-

>On 28 Jul 1997 15:01:45 -0700, hyc@frisky.la.platsol.com (Howard Chu)
>wrote:
>
>>It still uses an overlay. For the most part, I think this is the best way
>>to do things. The HTML standards and HTTP standards move on two separate
>>tracks, and as such, you ought to be able to update them independently anyway.
>>CAB is first and foremost an HTML browser, not an HTTP navigator. The overlay
>>is the HTTP navigator.
>
>If HTTP is to be kept in a separate module, the module's programming
>and the module API both should be improved, to allow for progressive
>rendering during download.

I agree totally on this point. Once Dan has got a really stable OVL ready, I
think this should be the next thing to look at.
Interlaced GIFs certainly. And maybe progressive JPEGS although they are
probably much harder! Interlaced GIFs are much more common.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1213. C-lab combiner

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <01bc9c7f$6133dde0$2b65f482@s-72374>
Source record: 119087

Hi there!
I'm about to test a C-lab Combiner (4-way slot expansion) with the Falcon, but there is a small problem.
I guess I need a program that switches between the different key-slots. Cubase Audio searches all the slots and stops where it finds the CAF key, but neither ZeroX or AudioMaster work in other slots than the pass-through slot (slot1).
Prevoiusly I've owned a Steinberg Midex+ and I remembered there was an ACC that switched between key slots when the programs didn't scan themselves, so I suspect that a similar program is available for the Combiner. Yes - I did try the Midex program but it didn't work...
Please help me by mailing the program that I need asap to me or direct me to an ftp site where I can find it.

Thank you in advance for your help.
Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

1214. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5rm3hjjgc1@mark.ucdavis.edu>
Source record: 119088

Gary Priest (gary@the-gap.demon.co.uk) wrote:
:
: This OVL is not actually publicly available yet!! It is still in beta test
: phase. I can just see the flood of postings now saying where can I get hold
: of this version. :(Simple answer is you can't. Yet.
: Unless Dan has released it, which I'm pretty sure he hasn't yet.

Well, Flinny put it on his page, so I assumed that meant it _was_
released, as his page is the de facto standard. I also put it up in the
US on the Yolo Atari Club ftp site. Hopefully that will prevent a flood
of posts asking where to get hold of it ;-)

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1215. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rm90k$rg6$1@cti01.citenet.net>
Source record: 119089

On 29 Jul 1997 18:27:29, Adam Foster wrote:
>On 29 Jul 97 08:27:16 G, Gary Priest wrote:
>> Does anyone know if/when the latest Everest will be available in English?
>>
>> I downloaded Everest 36b which supports OLGA, which is great when designing
>> web pages in CAB2. But it's in GERMAN :(
>>
>> Anyone got any ideas?
>
>Yes - use QED. It supports basic macros, proportional fonts, OLGA,
>and lots more, and... IT'S FREEWARE!

Qed unfortunately has no real way to make a filelist without any
alternate desktop and has a totally diffrent kurzel format than
Everest that is utterly appaling.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1216. TOSWIN...What's the latest?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5rmh9j$tr3@einstein.ebicom.net>
Source record: 119090

I've heard that TOSWIN supports vt100.
Is this true?
The version I got from umich only supports vt52, and it sends
a term name that my provider is not familiar with.

If I can get a vt100 window working...please tell me how and where
to get it from.

Thanks,
Brian

1217. RateHD

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5rmkts$btt@usenet.pa.dec.com>
Source record: 119091

Hi,

I am trying to find out the speed of my HDD. I found RateHD but it only run for SCSI HDD, but I have a IDE HDD on my Falcon. Anyone know if there is a version which will do IDE, or any program which can do HDD seed rate??

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/330MB/MTOS
http://probehouse.home.ml.org / | \486DX33/8Mb/1GB/WFW

1218. TT030 & Mega STe for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Rudy Sennema <rsennema@execulink.com>
Message-ID: <01bc9cae$e0df3ba0$b7a1d8cf@rudy>
Source record: 119092

Hi All,

I hope this is the right place to post a for sale? I see other's here.
I have a TT030 with TOS 3.06 for sale with:

o ET4000 card & NVDI for ET4000 (SpeedoGDOS)
o SpeedoGDOS 5 (I like NVDI better though)
o CaTTamaran board - 48 MHz
o 2 meg ST and 8 meg TT ram (GE soft TT ram board)
o 245 meg Maxtor hard drive (Internal)
o Golden Image Hand Scanner, Interface and TouchUp software
o Calamus 1.09n
o Outline Art 3.0
o Geneva & NeoDesk 4
o LDW Power
o Atari Works-No Manual, No original disks
o STraight FAX!
o Cardfile 4, STalker and STeno
o Extendos
o Genus font editor
o Diamond Back 3 and Diamond Edge 3
o ICD Pro Utilities
o Kobold File Copier
o Image Copy 4
o External 1.44 Floppy (also 1.44 meg built-in)
o Xboot 3
o Flash II ver 3.02
o EVERYTHING CodeHead ever wrote
- Almost NONE of it likes Video Card though...
-works OK in standard ST modes though....
o 1st Word Plus (TT version)
o Calligrapher Gold
o MegaPaint II professional
o EasyDraw
o Everything is still installed on the hard drive and ready to go
o GFA Basic, Turbo C, Mark Williams C and a bunch of
Atari programming books and stuff.
o a HERD of mice's and joysticks and games
o All have original disks and manuals.

I'll let it ALL go for $1,200 Canadian. It is a VERY reasonable deal.
That's only about $900 US.
Buyer pays shipping.

I also have a 4meg Mega STe with 1.44 Floppy, 1.44 Meg External floppy, TOS 2.06, the 1.44 meg Ajax chip upgrade, the internal Hard Drive kit/interface (no hard drive out though), 14" FLAT mono ATARI monitor (the GOOD one), two 12" Colour monitors and a Monitor Master. It would also include an ICD Link, ICD utilities and an ICD AdSCSI Plus board and ToadFile case (no hard drives) plus an extra set of TOS 2.05 ROMS.

I want $500 Canadian (about $350 US) for the Mega STe complete. Take both TT and
Mega STe for $1,500 Canadian (about 1,200-1,300 US.)
If you think I'm being unreasonable, make an offer.....

I also have the following programs that I am thinking of keeping. I could be
persuaded though:
o Avant Vektor and Convector Professional
o Papyrus Gold (version 3 I think)
o Calamus SL

I am in London, Ontario, Canada. Please reply in e-mail.

Thanks for your interest,
Rudy Sennema
Email: rsennema@execulink.com

1219. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5rmp6fjiv1@news.stortek.com>
Source record: 119093

In article <199707292007.a34367@kr.maus.de>, Mark_Asbach@KR.maus.de (Mark Asbach) wrote:
>Hi Nick,
>
>NBTF>The universal TOS loader program still has to be done AFAIK. Come on
>NBTF>you programming folks! this can't be a mission:impossible thing to
>NBTF>do!
>OSs designed for older machines don't run on newer ones because of the fact,
>that newer machines contain newer hardware that can't be initialised by
> software
>that doesn't know them.
>
>TOS 1.6 which came with the STE-Hardware can handle the BLiTTER, the modified
>harddisk-interface (some changes because of:), the DMA-Soundsystem and the new
>graphic adaptors. TOS 1.2 doesn't run on STE-machines either ...
>

Of course, in my suggestion the limitations you talk about were implicit. But TOS 2.06, for example runs on all ST/STEs. I'm not sure if TOS 1.0 will run on an STE however.

Basically
1.00, 1.02, 1.04 should run on any ST, STF, STFM, MegaST (maybe STE too, but without accessing the STE hardware)
1.06, 1.62 should run on any STE
2.05, 2.06 should run on all the above, plus Mega STE

A TOS loader program could be very useful, for example, for STE users who have TOS 2.06 roms and would like to load the old TOS 1.62 for some games.

Another use could be to change TOS nationality, or TOS versions for beta testing. I can see many uses for a multi-purpose TOS loader program.

>MagiC has to do a complex job: detecting on which hardware it runs and then
>initializing it correctly. That's why it took that long (MagiC 5) until it
>worked with the Falcon-hardware.
>

Detecting hardware is not difficult. Many programs do it already. Then you just have to check that the TOS you want to load is compatible with the hardware you're running on. Relocating TOS to a different address shouldn't be too hard either.

As I've already said, I'm not a programmer, but I'm quite sure a program like this is a lot easier to do than a web browser, a PPP connection program or a DOOM clone.

If Pacifist can do this, then why can't a real Atari machine ?

>cu
>
>Mark

cheers,

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1220. Re: TC Corner Clock?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <b66_9707300048@ronly.org>
Source record: 119094

On 27 Jul 97, after being hired by Jack Tramiel, Harry Sideras said:

HS> Menuinfo is the best choice for several reasons - supports all colour
HS> depths, virtual screens, graphics cards, Magic and reports anything you
HS> like from free RAM to fuzzy time. Even displayable in a window.

Very nice program. I love the flexibility, and yes, it does work very good in
true color.

However, am I missing something, or is there no way to "shut if off" without
actually deselecting the appropriate buttons? It would be nice if there was
some type of easy toggle.

Thanks for the tip!

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1221. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <40067189_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119095

In article <5rl401$5t4$1@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) wrote:-

>On 29 Jul 97 08:27:16 G, Gary Priest wrote:
> >Does anyone know if/when the latest Everest will be available in English?
> >
> >I downloaded Everest 36b which supports OLGA, which is great when designing
> >web pages in CAB2. But it's in GERMAN :(
> >
> >Anyone got any ideas?
>
>Yes Gary,
>
>get the just released 3.6b3 which is available in both English
>and German on Oliver Scheel's own page. Joe Connor hasn't yet
>updated his page with this one.

Hi Martin-Eric

I would love to, but I have no idea of what Oliver's URL is :(
Any idea????

>Similarly, 1ST-Guide was updated recently in June, but Joe is
>still distributing the version from last January. I guess since
>Atari Computing, things have been fairly hektik for him. *grin*

Don't use 1stGuide. Yes, I do think Joe is kept rather busy with Atari
Computing. He's busy arranging reviews for XURL (next issue) and POPwatch
(issue 7). :-))

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1222. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <40080242_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119096

Hi Eric

In article <5rm3hjjgc1@mark.ucdavis.edu>
szhays@dilbert.ucdavis.edu (Eric Hays) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>:
>: This OVL is not actually publicly available yet!! It is still in beta test
>: phase. I can just see the flood of postings now saying where can I get hold
>: of this version. :(Simple answer is you can't. Yet.
>: Unless Dan has released it, which I'm pretty sure he hasn't yet.
>
>Well, Flinny put it on his page, so I assumed that meant it _was_
>released, as his page is the de facto standard. I also put it up in the
>US on the Yolo Atari Club ftp site. Hopefully that will prevent a flood
>of posts asking where to get hold of it ;-)

Ok. It seems I was wrong. Sorry.
All I know is Dan was talking about releasing this version a few days ago. I
hadn't heard that he actually *had* :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1223. Re: STiK config question

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5rn3id$3lb$1@ash.ridgecrest.ca.us>
Source record: 119097

On 25 Jul 1997 15:29:53, Martin-Eric Racine wrote:

> >MTU = 1500
> >RCV_WND = 4500
>
>***RCV_WND sould be 2 or 3 times MTU. MTU is given by your ISP***
> Ask for SLIP MTU, it's usually different than PPP MTU.

Yes, MTU through the new server is 1524.

>*** Hostanme is the domain of your ISP ***
>
> >HOSTNAME = iwvisp.com
> >FULLNAME = Michael Grove
> >NAMESERVER = 207.141.203.2 (ftp proxy 207.141.203.9)
> >#(the nameserver # is the same as the gateway)
> >EMAIL = mgrove@owens.ridgecrest.ca.us
> >SMTP_HOST = mail.ridgecrest.ca.us
> >HTTP_PROXY = proxy.iwvisp.com
> >HTTP_PROXY_PORT= 8080
>
>***add these lines to solve your problem***
>
> FTP_PROXY = <proxy's domain address>
> FTP_PROXY_PORT = <port/gateway>
>
>Please read the docs that come with CAB.OVL for STiK. This
>is all detailed there.

Yes, the new ovl works much better. I did read the docs, and setup the
CFG file as above. The HTML is a proxy and the ftp is a
proxy, but on different gateways (nameservers). The problem is that
only one nameserver (gateway) is recognized in the STiK config file
(as far as I can tell).Putting the second (ftp) proxy in the ftp proxy
address isn't recognized, only the nameserver. So I can have one working
or the other, but not both.
Mike
>
>---
>From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
>Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
>---
> "By the year 2000 we will, I hope, raise our children to
> believe in human potential, not God." -- Gloria Steinem
>---

>.

1224. Re: MONO OR COLOR HELP !!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Andrew Thackrah <at@roe.ac.uk>
Message-ID: <Pine.OSF.3.91.970730104959.5363B-100000@reaxp03.roe.ac.uk>
Source record: 119098

On Mon, 28 Jul 1997, Tony Martin wrote:

> I am pricing St monitors and need help. I will be doing mostly word
> processing now but want to do some games later. Can most games run on a
> monochrome ??

Have a look at the ST FAQ (Freq. Asked Questions) - if you have a web browser try http://home.sn.no/~hallvart/pages/atari.html & follow the links, if you have FTP try ftp://ftp.sn.no/user/hallvart/atari/info/

This also tells you where to find PD games & applications.

If you don't have HTTP or FTP then email me & I'll send you copies.

As a quick answer: Most games do NOT work in monochrome. If you're planning to do lots of word proc'ing etc then a stable monochrome monitor is best - a compromise being a multi-sync type, of which you'll find details in the FAQs.

at.xxx

1225. New CAB.OVL v1.2618 wins Prize!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5rn7oj$t97$1@brokaw.wa.com>
Source record: 119099

Newsgroups: comp.sys.atari.st
From: csilver@kendaco.telebyte.NoSpam.com (Charles Silver)
Organization: LONE RANGER(Hi Ho)
Subject: CAB.OVL v1.2618 wins the Prize!
X-Newsreader: NEWSie Version 0.79 (Falcon)

Well, what can I say? The new CAB.OVL seems to have solved the 69 byte ACCEPT-ENCODING Error that has been a problem for me for many months. I posted a message that if anyone could solve the problem for CAB/STiK users (me) I would buy them dinner for two at a Steak House.

I assume this is Dan Ackerman's OVL. If so, please let me know where to send the check, as you certainly deserve it! It's not perfect, but it's good enough to win the prize. It works well with CAB v1.5/2.0a on my Falcon. Anyway, I'm happy to see that this problem has been solved for Surfer's such as myself.

Regards,

Charles

1226. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rndoeucc1@roch.zetnet.co.uk>
Source record: 119100

On 29 Jul 1997 21:36:40, Eric Hays wrote:

>I got my answer through e-mail, but thought others might like to hear,
>this problem is easily solved by using the newest version of the CAB.OVL,
>which is now up to 1.26 actually 1.2618, or something like that).

Do you know where this is to be found, Eric?

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1227. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33df681c.892970@nntpserver.swip.net>
Source record: 119101

On Sun, 27 Jul 1997 11:15:57 GMT, !ynoT wrote:

>LEGAL..and bought in good faith from ATARI users who also bought them
>originaly and legaly, what chance have they of earning an honest
>living while pages like Fujizone are activly supporting software
>piracy?

I will remove the link to Fujizone on my page. Thats for sure :-(

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1228. FS: 14MB Ramcard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33df68f4.1109100@nntpserver.swip.net>
Source record: 119102

I want to sell a Chro-Magic RAM Gizmo 14MB memory upgrade to Atari Falcon. Very easy to install (solderfree) and all documentations are included.

Price $125

E-mail me if you are interested.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1229. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: mc9931@mclink.it
Message-ID: <5rnqqo$e99@news1.mclink.it>
Source record: 119103

On 23 Jul 1997 18:56:52, Guido Vollbeding wrote:

>> > HS> I have four versions of the JPEG decoder:
>> > HS>
>> > HS> Date Size Version
>> > HS> 26/03/93 12185 bytes unknown
>> > HS> 08/04/93 12275 bytes 0.81b
>> > HS> 04/12/93 10640 bytes 0.93b
>> > HS> 06/12/94 9150 bytes Dec 06 1994
>> > >
>> >Thanks, Harry. It seems I do have the latest version.
>> > >
>>
>> 25/12/94 - 9294 bytes Dec25 1994, here.
>
>Yes, I strongly recommend to use at least this version,
>which fixed some ugly bugs of earlier versions!
>
>But you all mention only far outdated versions:
>
>10/06/97 - 9126 bytes Jun 10 1997, here :-).
>

I have seen around a 12/02/97 - 9134 bytes release...

What is changed in 10/06/97 release? And who is now after new versions of
JPEGD.PRG?

Lodovico

1230. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rnskd$r0i$1@cti01.citenet.net>
Source record: 119104

```
On 30 Jul 1997 18:14:32, Hallvard Tangeraas wrote:
>On Tue 29-07-97 15:58, Martin-Eric Racine (q-funk@citenet.net) wrote:
>>
>>get the just released 3.6b3 which is available in both English
>>and German on Oliver Schmidt's own page. Joe Connor hasn't yet
>>updated his page with this one.
>
>And the URL to Oliver Schmidt's page is...?
>
>(It's always a good idea to quote URLs when referring to web pages -not
>everybody might know them....)

Yep .....except I did not have it on hand when replying.
MANY interresting URL, such as Oliver Schmidt, were found
on the OLGA support page, on the "Supporting software"
section. Below are other interresting URL, most of them
available on my page:

http://haensel.math.uni-kiel.de/oschmidt/ Oliver Schmidt

http://www.cix.co.uk/~inactive InterActive

http://www.uni-karlsruhe.de/~Thomas.Much Thomas Much

http://www.flinny.demon.co.uk/ STiK

http://ftp.funet.fi/pub/atari/ Funet

http://www.umich.edu/~archive/atari Umich

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
---------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
---------------------------------------------------------------
```

1231. Falcon games on TV

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <5ro3pq$h2o@elaine3.Stanford.EDU>
Source record: 119105

I have a nice bigscreen TV...any advice on getting my Falcon to work
playing games on it? Must don't 'cuz of a frequency difference I guess
(European games, maybe?) - in any case the picture is flipping by. These
are the same games that work on my SC1224 or my SVGA monitor. Dynabusters
is the main one I'm thinking of.
Is there any alternative device to get TV output (SVideo? RGB seperator?)
or perhaps a software patch to match frequency?
thanx,
phil

1232. Re: RateHD

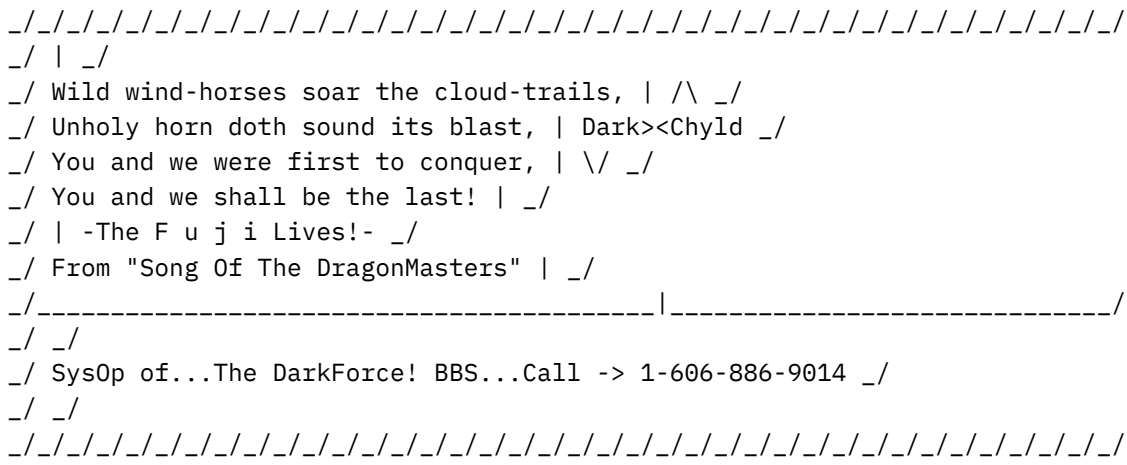
Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870275254_OASIS_@pcc-uky.campus.mci.net>
Source record: 119106

In article <5rmkts$btt@usenet.pa.dec.com>
wongck@letterbox.com (William Wong) said:-

>Hi,
>
>I am trying to find out the speed of my HDD. I found RateHD but it only run
>for SCSI HDD, but I have a IDE HDD on my Falcon. Anyone know if there is a
>version which will do IDE, or any program which can do HDD seed rate??
>
>Regards
>William

RATEHD.PRG that comes with the ICD Pro Utilites works on my Falcons
internal 810 meg IDE drive just fine... Is this the same program that
you are referring to, or a differnent one? Good luck...! :)

--



1233. WTB:Atari SH204

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33DFB10E.3F18@midamer.net>
Source record: 119107
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,alt.atari,misc.forsale.computers,alt.games.video.classic

Ok folks I am looking for an Atari SH204 hard drive for my Atari 1040STFM. I would also consider a Supra HD but I need everything to be like new working order and complete. If it requires anw software I need it and the instructions. I have never ran an St with hard disk and need all the help I can get. E-mail me with your prices. Money is tight as always so the cheaper the better.

1234. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870272216_OASIS_@pcc-uky.campus.mci.net>
Source record: 119108

In article <92030923_000014_OASIS_NEWS@stanley.wintermute.co.uk>
stanley@stanley.wintermute.co.uk (Charles T Stanley) said:-

>I have just got HDDriver6, but am afraid to lose all my files by
>experimenting with it. Can I be reassured that I won't lose everything
>if I install it? I do not find the intructions too clear.
>
>Thanks, Charles.

Why chance it? Back everything up, then install HDDriver from scratch. You
will love it... :)

--

```
_/_/_/
```

1235. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <620_DCroker@fortress.org.uk>
Source record: 119109

Nostrodamus phrophesised this from barry@cix.compulink.co.uk to All...

Hi Barry,

b> In message <33D530BB.2F01@st-el.si>, brankob@st-el.si said:
b>
>> I wonder if anyone knows anything about Platon PCB CAD program. I've

b> Have a look at Scooter-PCB, this was featured in the current
b> issue (5) of Atari Computing. Costs £50 plus p&p.

I wrote that review based on the demo version of the software.

Now that I've the full package it has become clear that Scooter won't import
Platon's .PLT files, however it's possible to convert Gerber output from
Platon to Scooter's macro format (contact the author or distributor for
details).

There's a conversion program for converting Platine's .PLT files to Scooter's
format BTW.

b> email xlator@cix.co.uk for more info.
Yep, Peter West.

Speak to 'ya later!

--

1236. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <51470988_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119110

Hi Martin-Eric

This is starting to become a drag :(

There is no sign of a new Everest on the URL below. Which is indeed Oliver Schmidt's page. His pages contain absolutely bugger all!! A picture of him, 2 lines of text telling you that Everest is a text editor.
No downloads section at all :(It's been sometime since I've since such a poor web site with *zero* content!!

I wouldn't mind and would go off and get QED, but I registered Everest at 15UKP or whatever ages ago. I would have thought some sort of support might be forthcoming? Even if it's just an email telling me there is a new version and where to get it :(
I registered it through Joe Connor. Maybe I ought to email him and ask him.

Gary

In article <5rnskd$r0i$1@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) wrote:-

>On 30 Jul 1997 18:14:32, Hallvard Tangeraas wrote:
> >On Tue 29-07-97 15:58, Martin-Eric Racine (q-funk@citenet.net) wrote:
> >>
> >>get the just released 3.6b3 which is available in both English
> >>and German on Oliver Schmidt's own page. Joe Connor hasn't yet
> >>updated his page with this one.
> >
> >And the URL to Oliver Schmidt's page is...?
> >
> >(It's always a good idea to quote URLs when referring to web pages -not
> >everybody might know them....)
>
>Yep .....except I did not have it on hand when replying.
>MANY interresting URL, such as Oliver Schmidt, were found
>on the OLGA support page, on the "Supporting software"
>section. Below are other interresting URL, most of them
>available on my page:
>
>http://haensel.math.uni-kiel.de/oschmidt/ Oliver Schmidt

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1237. best Voice/FAX modem for Connect

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33DFA414.42E7@cfcsc.dnd.ca>
Source record: 119111

I was wondering about any experience some may have with a Voice/FAX
modem and ConNect. What Voice modems are you using?
Is it possible to use the Voice function of the modem with ConNect,
and the FAX fucntion of the modem with STraight FAX in a
multitasking(Geneva or Multitos-MiNT) environment?

Thanks.merci

1238. Bitstream Cyberbit Unicode font

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Oliver Skelton <skelton@spam-me-not.gatwick.geoquest.slb.com>
Message-ID: <33DFAB89.6115@spam-me-not.gatwick.geoquest.slb.com>
Source record: 119112

Has anyone got this TTF font (from http://www.bitstream.com/) working?

I wanted to use it with Papyrus and NVDI4.11R3, but when NVDI scanned
the font it reported what I take to be a checksum error:
font damaged: (head: c12e6465 != 53466f78)

It may be a memory problem? The uncompressed font is >13mB in size -
though as my Ab040 has 16mB of fast ram I would have hoped that NVDI had
enough memory to handle it.

[Incidentally, anyone getting the font from the bitstream site - you
should only need the original 'western' font. They are all supposed to
contain the same characters, but the asian versions have some subtle
internal id change as otherwise Windows95 doesn't pick up the desired
asian font.]

--
Regards,
Oliver oskelton . @ . cix . co . uk

(Sorry for all the anti-spamming tricks)

1239. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33DFAFEB.CE9@ooc.de>
Source record: 119113

Charles T Stanley wrote:

> I have just got HDDriver6, but am afraid to lose all my files by
> experimenting with it. Can I be reassured that I won't lose everything
> if I install it? I do not find the intructions too clear.

There is no risk of losing data. Simply install the driver as the
instruction says. There is not much to say about it. You only need to
use the "Install HDDRIVER" option.

--

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

1240. Astrology programmes

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <EE5IBx.Awl@cix.compulink.co.uk>
Source record: 119114

I wonder if anyone knows of any astrology progs for the Atari. I've had a good trawl around, but can find absolutely nothing on any ftp site!

I already know about Astro22, Astrolog and Andy Osborne's Astrology. I'd particularly like to know more about an astrology/biorythm prog called Life Programme which I think was a commercial German programme published in 1987 and then translated in Dutch (and then partly into English). The demo I have is version 6.4.

Any possible leads would be welcome.

Andrew Harvey

kaitxo@cix.co.uk

1241. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Sumbera Petr <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <Pine.BSI.3.95.970730234404.14098B-100000@fest.stud.fee.vutbr.cz>
Source record: 119115

On Wed, 30 Jul 1997, Gary Priest wrote:

> >I have just done new version of NED PLAYER v2.6.
> >
> >You can now get N_PLAY26.LZH on my page:
> >
> >http://www.stud.fee.vutbr.cz/~xsumbe00
>
> I'm sorry but this URL no longer works. :(

This URL is correct. But there can by some problems with the name of
html file. I will look at it.

But I think that some WWW browsers works well (lynx, netscape).

> BTW, does 2.6 fix the VA_START bugs under MagiC?

I have changed something in VA_START routine. Can you tell me about this
bug something more?

Petr

1242. help with CAB

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: ws96ag@badger.ac.brocku.ca
Message-ID: <5roauc$if5@butler.ac.BrockU.CA>
Source record: 119116

Hi, I was wondering if someone could help me. I am using CAB 1.5 & STinG
to get a slip connection through my University. Recently they have
introduced being able to register through the Internet for my courses.

I tried accessing the site, which by the way is:
http://clearpatha1.ccs.brocku.ca/http/docs/cgi_lib/brock/birt.html

Unfortunately, when I use CAB 1.5 (or my lynx browser via a local
FREENET)
to submit a form (my ID number and PIN) I get the same response back:

INVALID/EXPIRED WBIRT FORM.

(Wbirt by the way stands for WEB Brock Info. & Registration by telephone.)

Is it possible that the university's software LOOKS for Netscape or
Microsoft Explorer??? I've tried both on MACS or PC's and it works.

Is CAB 2.0 any different with its form submission routines????
Can anyone help?

--
//
/ Rick (Wojciech) Szerminski /
/ E-mail: ws96ag@badger.ac.brocku.ca /
/ Home-page: http://badger.ac.brocku.ca/~ws96ag /
//
o o
/
_/

1243. Q: formatting HD-partition: which software?

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <5rni01$sel@solair1.inter.NL.net>
Source record: 119117

During heavy testing of the new CAB-version, one of my Syquest removable
44m-harddisk partitions crashed. I need to reformat the partition, because
the boot-parameter-block (BPB) is ruined. The HDX-formatting prg. of Atari
is not usable, as it wil reformat the complete harddisk, instead of only
one partition.
Which sofware will let me reformat only one partition of my
HD? Thanks for info.

Marc.

1244. FS: MODEM-External

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33E00873.73F5@ibm.net>
Source record: 119118

Modem For Sale:

Diamond SupraFaxModem 33.6- modem is brand new from the factory. It was sent to me directly from Diamond Multimedia/Supra via warranty replacement for my old 28.8 SupraFaxModem.(I couldn't wait for the replacement to arrive so I bought another modem and no longer need this one)
This external modem will work with any Atari or Pee Cee computer. It has an LED display, unique for a modem, which gives you a digital readout of the modem status. It is still in the factory sealed package and comes with a 5 year warranty, warranty card included. This modem is upgradable with software, Flash ROM. Includes Supra modem cable, manuals, power supply and box. Sells for $169+ in local PC store, asking $100 + shipping. US & Canada only. Pay by check/M.O. or COD.

Dan Fangmann

1245. FS: Atari Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33E00921.640B@ibm.net>
Source record: 119119

Following Monitors for sale:

SC1224 Atari Color Monitors-used- tested OK, good display, brightness
and contrast. $50

PCM124 Atari PC Monitor-New- 9-pin video connector, cable attached to
monitor. Original Box 7 Owners Manual. $50

Buyer pays shipping.
Payment by check/M.O. or COD
USA & Canada Only.

Dan Fangmann

1246. ATACK Web site, aFTP 1.3

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199707300836.a4389@os2.maus.de>
Source record: 119120

Hello!

Can someone please tell me the most up-to-date URL of the ATACK Web site?
The old one ("http://www.pvtnet.cz/www/consul/atari/atack/products/
aftp_e.html") doesn't work anymore.

Where else could I get aFTP 1.3 (for STiK)?

bye,
Gerhard

1247. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5rpboi$ish@frisky.la.platsol.com>
Source record: 119121

In article <33de0561.16068050@nntpserver.swip.net>,
Iggy Drougge <optimus@canit.se> wrote:
>If HTTP is to be kept in a separate module, the module's programming
>and the module API both should be improved, to allow for progressive
>rendering during download.

>>Of course, the integration between the two could still be improved...

>It definitely could.

I of course agree 100%. I've discussed with Alex a couple ideas for
improvement. As for progressive rendering, I can get that today, using
MiNT and MinixFS. It's a pretty twisted approach, but it works. With my
cache directory set to a Minix filesystem, I create a named pipe instead
of a regular file for the item currently being retrieved. Then I tell
CAB that the file is already available. In the meantime, the OVL reads
the data from the network, writes it to both a file and the named pipe.
When CAB opens the "file", it instead gets the pipe, and so reads the
network data progressively. When the item is completely retrieved, the
OVL unlinks the pipe and renames the actual file into place, so it is
properly preserved in the cache. This trick allows large text and html
documents to be rendered in real time. I don't see any gain with images
since they have to be dithered before displaying on my monochrome screen.

Features I'd like to see:
A formal interface for progressive retrieval.

A function that retrieves a list of URLs. This would allow the
OVL to begin downloading all of the images on a page all at once,
or to use a single connection (using HTTP 1.1) to obtain a bunch
of images, etc. And of course, the results of this should be
progressive as well.

A flag to indicate whether the URL to retrieve was manually
entered, or was referenced from a previous URL. This would allow
the OVL to use the HTTP Referer: header.

Unfortunately the progressive interface probably is not going to come any
time soon.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
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email address constitutes your acceptance of these terms.

1248. Re: MiNT v1.14

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5rpajn$1dar@frisky.la.platsol.com>
Source record: 119122

In article <5rk1kk$6u2$1@brokaw.wa.com>,
Charles Silver <csilver@kendaco.telebyte.NoSpam.com> wrote:
>I must say that I'm using MiNT1142 with MultiTOS and it works great on
>my setup 14meg Falcon/Nemesis/NVDI. This may be a waste of MiNT, but I
>can open windows with CAB/STiK/NEWSie/Editors/QED/MDisk all online while
>running that crazy lines.app with no problems. So far, I've been unable
>to crash/hang this setup :) I'm running MiNT with memory protection/VM
>disabled. I'm not sure how to run VM or if it's neccessary in my case.

Good for you. Yeah, I run that lines.app to chew up idle cycles too. It's
a good way to tell if you're waiting because the network is slow, or because
the CPU is busy...

>I guess you could call this a "poor man's" multitasker. Now if I could
>only get CAB/CAB.OVL-for-MiNTNet v1.81? (Howard Chu's) to run without
>using the pppkit or MiNTNet partitions I'd be happy. The problem is find-
>ing a SLIP dialer setup as all use ppp. Loading GlueStik isn't a problem,
>but I understand THAT isn't the answer. I'm waiting for the English CAB2.5
>and STiKppp, then and ONLY then will I get a ppp account.

I don't understand what you're talking about here. MiNTnet works with a
variety of network drivers, and has nothing to do with partitions. In
particular, a single serial IP driver supports both SLIP and PPP. I have
used both in the past, although I only use PPP now. Also, the OVL-for-MiNTnet
is exactly that - it won't work with any other network stack. One advantage
of using a socket-based interface is that network software for Unix systems
ports over without any effort. I am currently testing a new version of the
OVL which includes Secure Sockets Layer support (using Eric Young's SSLeay 0.8
code base), among other things. This OVL allows me to connect to secure
web servers, do secure credit card transactions, etc... It will be a long
time before anyone ports an SSL implementation to STiK, I think. For me, it
just took a couple hours to unpack the Unix source code, review the config
and Makefiles, and build. The socket interface also allows you to arbitrarily
connect other programs to the network as well, using regular I/O redirection.
This is what makes it so easy to support gzip decompression on the fly - the
OVL just spawns your gzip binary to handle the actual decompression.

>P.S. I still think Surfer's should put their wwwcache in a RamDisk if
> possible. While switching from CAB1.5/CAB2.0 I created a set of folders
> 30 or more deep that was undeletable. If this happened on your HD, it
> would be a mess to correct. Possibly, needing a re-partioning. Same
> for unzipping/lzh unknown files that may be corrupted also.

I went that route initially, but I decided it was a waste of RAM. Also,
on an ST with only 4 MB of RAM, I wouldn't use a RAMdisk at all. Maybe a
couple hundred K for disk cache, but not dedicated RAMdisk.

--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
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email address constitutes your acceptance of these terms.

1249. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: "Patrick J. Murphy" <murph332@pacbell.net>
Message-ID: <33E02426.F6FCBA73@pacbell.net>
Source record: 119123

Ok, I have a Mega Ste for sale.. with the internal hard drive HD 40
megs.
Will include also alot of programs, games, educational program etc.
Software alredy install on HD like Calamus original 1.09N
It is also equip with a SC1224 as color monitor.
Problem with printer port..

Sell offer for USA only. Shipping for monitor is rather high.

Make an offer..will discuss shipping and payment.

Call ANYTIME!!!

Francois Pelletier.. just says it for the ATARI to sell..
(805) 583-2146
E-Mail: murph332@pacbell.net usely I respond in 24 hours
This is in California.

1250. Re: Falcon games on TV

Newsgroup: comp.sys.atari.st
Date: 1997-07-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870306944_OASIS_@pcc-uky.campus.mci.net>
Source record: 119124

In article <5ro3pq$h2o@elaine3.Stanford.EDU>
darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-

>I have a nice bigscreen TV...any advice on getting my Falcon to work
>playing games on it? Must don't 'cuz of a frequency difference I guess
>(European games, maybe?) - in any case the picture is flipping by. These
>are the same games that work on my SC1224 or my SVGA monitor. Dynabusters
>is the main one I'm thinking of.
>Is there any alternative device to get TV output (SVideo? RGB seperator?)
>or perhaps a software patch to match frequency?
>thanx,

Umm...I guess you tried adjusting the vertical, huh? <grin> Anyways, you
can get a S-video cable that goes to VCR from Systems for Tomorrow or Chro
-Magic one... (can't remember which). I've got one and it works-but I don't
have a good enough VCR (next on my wish list!) to use it... ;^)

--

```
_/_/_/
```

1251. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33E070E8.167EB0E7@esc.de>
Source record: 118981

Lodovico Zanier wrote:
>
> I have seen around a 12/02/97 - 9134 bytes release...

Yes...

> What is changed in 10/06/97 release?

All minor corrections and optimizations
(higher speed, less mem, less failures :-).

> And who is now after new versions of JPEGD.PRG?

Lodovico, please email me back and tell me how I
should send you the latest version if desired
(email-uue or download-http).
No problem for registered 1stGuide users :-).

Regards,
Guido

1252. Re: Help! Re: Atari STE/STFM HD.

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33E09024.CEA@cfcsc.dnd.ca>
Source record: 118982

Mick wrote:
> To anybody who may know...
> I'm posting this on behalf of a musician friend who owns an Atari
> STE/STFM (not sure which one exactly).
> Anyway, one day the fan in the PSU died but he kept using the machine
> regardless. After a few weeks (or months), the next thing to stop
> functioning was the HD... Now he has to load his prg's (Cubase) from the
> floppy. Atari HD's are as rare as hen's teeth here (Sydney, Australia), so
> what I would like to know is this: What kind of HD does the STE/STFM use
> and/or is it possible to somehow connect a modern PC IDE HD to these
> particular Atari models? (Probably asking way to much for the latter I'm
> sure!).
>
> Thankyou.

look to: http://ourworld.compuserve.com/homepages/TITANWEB/st_prod.htm
for using IDE drives with your Atari;
or pick up a Link97 and attach SCSI devices to your Atari.

--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

1253. Re: bad floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33E08C39.937@cfcsc.dnd.ca>
Source record: 118983

David Baisley wrote:
>
> To make a long story short (too late!) I need some help figure out what is
> wrong or at least some tips on where to go now (maybe even some technical
> diagrams for atari mega ste with jumpers etc. and yes I searche dthe web to
> no avail).
>
> Any info (pinning, how to use pc floppy with easy to follow directions)
> would be much appreciated. Thanks in advance for any responses.
>
> David Baisley
> david@columbia.edu
>
> P.S. I really need this thing working so I can sart programming my jaguar
> :)

check out Hallvards site (http://home.sn.no/~hallvart/pages/atari)
and look for sony_144.zip
lots of usefull info there!

--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

1254. Re: Astrology programmes

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5rq7dq$25n4$1@news.inet.tele.dk>
Source record: 118984

On 30 Jul 1997 21:28:45, "Andrew Harvey" wrote:
>I wonder if anyone knows of any astrology progs for the Atari. I've had
>a good trawl around, but can find absolutely nothing on any ftp site!
>
>I already know about Astro22, Astrolog and Andy Osborne's Astrology. I'd
>particularly like to know more about an astrology/biorythm prog called Life
>Programme which I think was a commercial German programme published in 1987
>and then translated in Dutch (and then partly into English). The demo I
>have is version 6.4.
>
>Any possible leads would be welcome.
>
>Andrew Harvey
>
>kaitxo@cix.co.uk
>
>.
I got that program, it's released by BIO Systems, Hansjakobstr. 122. 8000 Munchen 82.
It is the old adress, from around 1990 when I got it, don't know about
the new postkode etc.
I got the old phone number and a fax number.
Tel: 089/431 33 26
Fax: 089/431 35 00
They are proberly still there. They made this program availabel on ATARI ST, Amiga
and for the PC.

According to my former girlfriend it was very god at making a kind of startabels.

The ST version is easely translated from German to any other language. I did it
from German to Danish. Just make sure you make a exact copy of the system disk,
or it will only run as a demo.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1255. Personal Organiser

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <870353944.9106@dejanews.com>
Source record: 118985

Hi All,

I am not very good at remembering things I have
to do and I depend on my 'Lotus Organiser' on
my PC at work to prevent me from forgetting my
daily tasks.

I was wondering if there was anything similar
for the Atari. I need an organiser program
that has at least a diary and 'to-do' functions
and perhaps an alarm function etc.

So does such a thing exist?

Thanks,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1256. CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5rqljt$c70$2@mark.ucdavis.edu>
Source record: 118986

I now have my commercial copy of CAB 2 and have installed the new CAB OVL (version 1.2618), and I have to say, I'm pretty happy with the whole thing. Like a kid with a new toy, I've been doing my best to break the combination, and haven't had too much success ;-)

Pages once again are browsable as they load. So, although _images_ still don't load progressively, the pages themselves do!

I haven't had a chance to try it on the site Gary Priest had trouble with: http://www.stud.fee.vutbr.cz/~xsumbe00 but hitting that site with Netscape I had trouble because the site's server seemed to be unhappy that my browser was configured for a different character set than its pages had been created for. I did eventually get into the site, but I suspect this might be the cause of the trouble Gary was having.

As was pointed out earlier though, this new OVL seems to have solved the problem where graphics from certain servers refused to transmit. So, e.g. http://www.wizztronics.com now works fine.

Also, using search engines now allows the display of second and etc. pages.

However, a bug I noticed (and had noticed it with the earlier OVL as well, but hadn't gotten around to mentioning it in this newsgroup) is that when using the "Back" button from, for example, the third page of an Alta Vista search, takes you all the way back to the first Alta Vista page (the one you entered your search words into) rather than back to the previous "list of ten." This seems to be the case for _all_ pages that were the result of a CGI form query. Going "back" always takes you all the way back to the CGI form page. I assume the problem is another of those "left hand not knowing what the right hand is doing" things where CAB and the OVL are not cooperating to pass the stored form data along with the stored URL.

One thing that frustrates me in CAB is how slow updates to form contents can be. It gets to the point that, typing into large fields, I can easily get ahead of CAB and chracters will get dropped (this on a Nemesized Falcon). Also, as long as CAB is drawing its own scoll bars, why not make them a bunch thinner, like half as thick as they are. On a page full of frames an inordinate amount of screen space ends up going to scroll bars.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1257. Re: ATACK Web site, aFTP 1.3

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HG6SCEAFUP@data.rhein-main.de>
Source record: 118987

In <199707300836.a4389@os2.maus.de> Gerhard_H&#65533;lscher wrote:

```
>Where else could I get aFTP 1.3 (for STiK)?

Get the actual link from: www.rhein-main.de/people/robert/link.htm

Regards, Robert
--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm
```

1258. Re: CAB.OVL v. 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rqlq1$j05$2@roch.zetnet.co.uk>
Source record: 118988

On 31 Jul 1997 14:28:23, Joergen Bak wrote:

>I been testing this new OVL v1.2618 with CAB 2.0a, how come it didn't work
>on my system?
>It just sit there and resolve and then nothing happen. I had the same
>experience with OVL v.1.21 - 1.25.
>
>The only one that works without to many problems is v. 1.18.
>
>Will it help if I turn off the PROXY in CAB ?

I have had no problems with any of the OVLs. I have NEVER had proxy
turned on so I strongly suspect that this might be the reason.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1259. Re: Personal Organiser

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rqlpq$j05$1@roch.zetnet.co.uk>
Source record: 118989

On 31 Jul 1997 08:01:51, ben@imperial.co.uk wrote:

>I am not very good at remembering things I have
>to do and I depend on my 'Lotus Organiser' on
>my PC at work to prevent me from forgetting my
>daily tasks.
>
>I was wondering if there was anything similar
>for the Atari. I need an organiser program
>that has at least a diary and 'to-do' functions
>and perhaps an alarm function etc.
>
>So does such a thing exist?

Have a look at ToDo. The last version I saw was 1.01E. You should be
able to find it on Interactive.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1260. WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rqij6$i9e$1@cti01.citenet.net>
Source record: 118990

I'm interrested in getting copies of the TT030 scematics
and field servicing manuals, or any other docs related to
to TT hardware.

While the manuals are still available from B & C, $50 US
comes out too darn expansive for a Canadian.

Since I know several user groups have copies of various
Atari schematics, surely someone within North America can
arrange for me to have at least xeroxes of those?

Atari themselves don't have anything left. Looks like the
legacy is truely gone....

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1261. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rq0h7$f8f$2@roch.zetnet.co.uk>
Source record: 118991

On 31 Jul 1997 00:47:08, Joergen Bak wrote:

>At Flinny's homepage/download section

Got it. Thanks, Joergen.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1262. Re: WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5rqsrc$m68@ds2.acs.ucalgary.ca>
Source record: 118992

On 31 Jul 1997, Martin-Eric Racine wrote:

> I'm interrested in getting copies of the TT030 scematics
> and field servicing manuals, or any other docs related to
> to TT hardware.
>
> While the manuals are still available from B & C, $50 US
> comes out too darn expansive for a Canadian.
>
> Since I know several user groups have copies of various
> Atari schematics, surely someone within North America can
> arrange for me to have at least xeroxes of those?
>
> Atari themselves don't have anything left. Looks like the
> legacy is truely gone....

You mean to tell me Atari EVER had schematics - with all the floating changes they made on their strangely fine machines, I know of no one that ever new about all of the 'fixes' that were made from motherboard to motherboard !

The Canadian Curmudgeon

1263. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33E0F839.7764@cfcsc.dnd.ca>
Source record: 118993

Gary Priest wrote:
>
> Hi Martin-Eric
> This is starting to become a drag :(
> There is no sign of a new Everest on the URL below. Which is indeed Oliver
> Schmidt's page. His pages contain absolutely bugger all!! A picture of him,
> 2 lines of text telling you that Everest is a text editor.
> No downloads section at all :(It's been sometime since I've since such a
> poor web site with *zero* content!!
>
> I wouldn't mind and would go off and get QED, but I registered Everest at
> 15UKP or whatever ages ago. I would have thought some sort of support might
> be forthcoming? Even if it's just an email telling me there is a new version
> and where to get it :(
> I registered it through Joe Connor. Maybe I ought to email him and ask him.
>
> Gary

http://www-computerlabor.math.uni-kiel.de/~oschmidt/
try this page.
It has links to the latest version of Everest

--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

1264. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rqtk9qkp1@scanner.worldgate.com>
Source record: 118994

Gary Priest <gary@the-gap.demon.co.uk> wrote:
: >Eric Hays (szhays@boris.ucdavis.edu) wrote:
: >:
: >: CAB 1.5 did a reasonably good job of progressively displaying web pages,
: >: allowing the user to scroll around end click on links, even before the
: >: page had finished displaying. However, CAB 2.0 seems to have lost this
: >: ability.
: >
: >I got my answer through e-mail, but thought others might like to hear,
: >this problem is easily solved by using the newest version of the CAB.OVL,
: >which is now up to 1.26 actually 1.2618, or something like that).

: This OVL is not actually publicly available yet!! It is still in beta test
: phase. I can just see the flood of postings now saying where can I get hold
: of this version. :(Simple answer is you can't. Yet.
: Unless Dan has released it, which I'm pretty sure he hasn't yet.

Untrue, check Flinny's STiK web page. I got it right after I heard about
it on here.

Leslie

1265. Harlekin question

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <623_DCroker@fortress.org.uk>
Source record: 118995

Can anyone help please? (reposted from CiX)

Best to email me as I'm missing some ng messages.

==========
ataricomputing/qna #109, from jconnor, 1464 chars, Jul 12 09:39 97
There are comments to this message.

TITLE: Another one
I have a 4 meg Atari STe with a 127Mb hard drive and I have been using Protext 4.3 for some time. I upgraded to Protext 6 a few months ago with no problems, however the other day the file selector went wrong. It works OK to load a file after start-up but if I then "Save As" using the file selector the program crashes. The selector shows part of the path in the top line and a garbled version of the path but not the file name in the file selector "Name" box, then it locks up and a few moments later the screen turns into an allover pattern. I use Harlekin II and Teradesk so this first happened with the Harlekin file selector. I have tried rebooting with no accessories at all and without Teradesk - the garbage still appears with the Atari file selector but at least it doesn't crash. It doesn't happen in other programs such as Timeworks or the Harlekin Editor though. I have tried using a different copy of the Protext program but it still happens.

Shortly before it went wrong I had created a new sub-file in Protext by using the "Make New Directory" item in the menu line but whether that caused it I don't know. Have you any ideas how to put it right?

Incidentally, I use Superboot and even when I disable Harlekin on boot-up the Harlekin wording appears on the first screen, why is that? And yes, I've tried Protext without Superboot too, no difference!

Regards, Derryck

--

1266. ST Memory Limits (was: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <622_DCroker@fortress.org.uk>
Source record: 118996

Nostrodamus phrophesised this from gmiller@inca.co.nz to All...

Hi Gaven!

g> Eric Hays (szhays@chip.ucdavis.edu) wrote:
>> Fortunately, you don't need to own a Falcon to have more then 4 megs
>> of memory. I was just at the Aixit home page looking at their Magnum
>> memory expanision card for my Falcon, and I noticed they have a memory
>> module for _all_ ST's that can give you up to 15 megs of memory.
>> Ironically, the maximum for the Falcon is still 14 megs.
g>
g> Pre-STE machines would theoretically allow you to have up to 15 megs
g> 640k or simply put "15 and 5/8th megs of RAM".

Interesting message, thanks very much.

My STFM has a MagnumST card (with an 8Mb PS/2 SIMM) and it works very well,
however you need either TOS2.06 ROMs to plug into it and/or MagiC to allow
the extra memory to be recognised - versions of MagiC below 5.11 have a
problem with floppy disk access when used with this board.

The board has its own MMU chip onboard, that plus a couple of logic chips
seem to be all that's required to endow the ST with the additional memory
-you can add up to 14Mb plus 2*512Kb blocks with a 4Mb ST and a 16Mb SIMM.

Speak to 'ya later!

--

1267. WTB: (UK) Atari STacy

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: scotty@nanonano.demon.co.uk
Message-ID: <870381076_OASIS_@nanonano.demon.co.uk>
Source record: 118997

Hi,

Does anyone in the UK have an Atari STacy for sale?

Thanks
scotty
--

---

scotty@nanonano.demon.co.uk

1268. Pagestream 2.2 plus extra font disks $20

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-3107971515190001@i429.oro.net>
Source record: 118998

```
$20 plus freight. Complete in original box with user manual and several
extra font disks.

Tom
```

1269. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5rr429mas1@mark.ucdavis.edu>
Source record: 118999

Gary Priest (gary@the-gap.demon.co.uk) wrote:
:
: This is exactly the problem I had. But I never bothered doing too much
: digging. How did you get through it?

The server sent a page that had a table of fonts to select from, and I
chose one that sounded appropriate (I think it was the last one in the
list IIRC), and it worked.

: Have you tried the General Options in CAB2? You can alter the slider sizes
: in there. Certainly in 2.5 anyway :)

I didn't see this option in CAB 2.0, it must be in CAB 2.5. I'll look
again when I get home just to be sure. Being a mere mortal, I will have
to wait some time for version 2.5 to migrate to my corner of the world.
I'm happy to see the Alexander Clauss has already though of this
beneficial feature.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1270. FS : external DD with Blitz and SM124 mono monitior (Vancouver BC)

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: meredith@uniserve.com
Message-ID: <5rr2mkonv1@neptune.uniserve.com>
Source record: 119000

```
For sale : Atari ST external Disk Drive (DS/DD) with Blitz cable - $30.00
Canadian.
Atari SM124 monochrome monitor - $35.00 Canadian
Monitor Master switch box - $20.00 Canadian

Vancouver, BC Canada

Reply to meredith@uniserve.com if interested.

*** Scott ***
```

1271. Re: WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rr2jd$r9f$1@cti01.citenet.net>
Source record: 119001

On 31 Jul 1997 14:32:31, "Brian E. Smith" wrote:
>
>On 31 Jul 1997, Martin-Eric Racine wrote:
>
>> I'm interrested in getting copies of the TT030 scematics
>> and field servicing manuals, or any other docs related to
>> to TT hardware.

[...]

>> Atari themselves don't have anything left. Looks like the
>> legacy is truely gone....
>
>You mean to tell me Atari EVER had schematics - with all the floating
>changes they made on their strangely fine machines, I know of no one that
>ever knew about all of the 'fixes' that were made from motherboard to
>motherboard !

Actually, they did. I have friends in Sweden who have schematics
for nearly every Atari motherboard revisions (including some STF
boards that supposedly never existed). The schematics have been
produced, only some minor revisions were not distributed.

FYI, my friends got theirs through former Atari Sweden employees.

>The Canadian Curmudgeon

uh???

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1272. Re: WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870360062_OASIS_@pcc-uky.campus.mci.net>
Source record: 119002

In article <5rqij6$i9e$1@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) said:-

>I'm interrested in getting copies of the TT030 scematics
>and field servicing manuals, or any other docs related to
>to TT hardware.
>
>While the manuals are still available from B & C, $50 US
>comes out too darn expansive for a Canadian.
>
>Since I know several user groups have copies of various
>Atari schematics, surely someone within North America can
>arrange for me to have at least xeroxes of those?

If I were you I would try Brad at Best Electronics...their hours are from
1 to 4 pm PST, the number is 1-408-243-6950 and they have an amazing
amount of stuff, some of it quite odd... Good luck!

>Atari themselves don't have anything left. Looks like the
>legacy is truely gone....

Naah, the legacy isn't gone until all of us die-hard, eternally dedicated
users are gone. Despite what lamers say, that my friend, is gonna be a long
while (if ever)... :)

--

_/_/_/

1273. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <4644876_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119003

In article <87320326_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>>> >http://www.stud.fee.vutbr.cz/~xsumbe00
>>>
>>> I'm sorry but this URL no longer works. :(
>>
>>This URL is correct. But there can by some problems with the name of
>>html file. I will look at it.
>>
>>But I think that some WWW browsers works well (lynx, netscape).
>
>Well, it doesn't work with CAB2 and OVL1.2618 :(
>I can't try it with Internet Explorer until I'm back at work next week.

Having tried the above URL again (after Eric's comments in another thread),
I've managed to get the URL to work.
The server was complaining about my browser not being configured for the
right character set??? I picked us-ascii at the end of the table it shows,
and it let me in!!
I've now managed to successfully download NED Player 2.6 :)

>>> BTW, does 2.6 fix the VA_START bugs under MagiC?
>>
>>I have changed something in VA_START routine. Can you tell me about this
>>bug something more?
>
>Sorry. I thought someone from the stik beta testers had registered NEDPlayer
>and reported this bug. They told me that you were going to get in touch.
>Basically, NED Player crashes if called repeatedly via VA_START. ie. If I
>call NED Player from POPwatch2.1. After about 6 or 7 calls it crashes!
>This is under MagiC5.11.

On a quick test of this, 2.6 seems to work fine!!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1274. Re: Personal Organiser

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5rq7e1$25n4$2@news.inet.tele.dk>
Source record: 119004

On 31 Jul 1997 08:01:51, ben@imperial.co.uk wrote:
>Hi All,
>
>I am not very good at remembering things I have
>to do and I depend on my 'Lotus Organiser' on
>my PC at work to prevent me from forgetting my
>daily tasks.
>
>I was wondering if there was anything similar
>for the Atari. I need an organiser program
>that has at least a diary and 'to-do' functions
>and perhaps an alarm function etc.
>
>So does such a thing exist?
>
>Thanks,
>
>Ben Hills.
>ben@imperial.co.uk
>
Have you had a look at Harlekin? It will do it, I belive.
Don't know if HiSoft still sells it, or where to get it from i England,
but Indigo2 in Denmark still has it.

Take a look at his website at: http://www.cybernet.dk/users/indigo2

cheers
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1275. CAB.OVL v. 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5rq7e7$25n4$3@news.inet.tele.dk>
Source record: 119005

I been testing this new OVL v1.2618 with CAB 2.0a, how come it didn't work on my system?
It just sit there and resolve and then nothing happen. I had the same experience with OVL v.1.21 - 1.25.

The only one that works without to many problems is v. 1.18.

Will it help if I turn off the PROXY in CAB ?

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1276. Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: romantic@algonet.se
Message-ID: <33dfe469.5178603@news.algonet.se>
Source record: 119006

Does anybody know how to build an host adapter for my atari 1040 STE
TOS 2.06
I just need the circuitdiagram and the components needed
The problem is that a new one will cost about 100 UKP here in sweden.
but i am quite good with the soldering-iron so please help me get my
HD (SCSI) connected to my computer. Peter

1277. Re: Swedish ST mags

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: romantic@algonet.se
Message-ID: <33dfe5a3.5493214@news.algonet.se>
Source record: 119007

On Tue, 22 Jul 1997 06:52:57 GMT, optimus@canit.se (Iggy Drougge)
wrote:

>This is a question for Swedish readers:
>What Atari magazines were there in Sweden? I know of Atarimagazin
>(part of Datormagazin), and of course there was an Atari section in
>SHN (Svenska Hemdatornytt), but were there ever any Swedish Atari
>magazines whch weren't part of other mags?

hello there !
If you got internet so look for (Svenska atari klubben) i think that
they can give you the info you wanted. romantic@algonet.se
http://www.algonet.se/~romantic (You will find some ataridisks
there.

1278. Re: Bitstream Cyberbit Unicode font

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33E13B8C.FD6@cadvision.com>
Source record: 119008

Howard Carson wrote:
>
> The CyberBit font from Bitstream is a Unicode font. Whatever software
> you're using to load it on the Atari cannot possibly support Unicode
> language mapping. that's why you're ending up with a lot of garbage.

Not so Howard.... Papyrus v4x and up gives the option of using the possible 65,000 characters available in a Unicode font. I'll d/l the font tonite and try it out for sure but while I'm waiting, how changes of having an update on the release of SL96 before we reach the turn of the century ;-)

Keith

1279. Printing on transparency film with Calamus

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: paa@remove-this.hol.gr
Message-ID: <33e0bdb8.5919857@news.hol.gr>
Source record: 119009

Is there any driver that takes special care when the media is transparency film? If not, please send any tips that could improve the quality of the printing.

Thank you very much.

1280. Re: Printing on transparency film with Calamus

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33E1686D.8D4@cadvision.com>
Source record: 119010

Panayiotis Andriopoulos wrote:
>
> Is there any driver that takes special care when the media is
> transparency film? If not, please send any tips that could improve the
> quality of the printing.
>
> Thank you very much.

Using which printer? What "quality" problems are you having? Details
man, details! ;-)

Keith

1281. Re: Printing on transparency film with Calamus

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33E1684E.1E18@cadvision.com>
Source record: 119011

Panayiotis Andriopoulos wrote:
>
> Is there any driver that takes special care when the media is
> transparency film? If not, please send any tips that could improve the
> quality of the printing.
>
> Thank you very much.

Using which printer? What "quality" problems are you having? Details
man, details!

Keith

1282. Re: NED PLAYER v2.6 (*NEW*)

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <87320326_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119012

Hi Petr

In article <Pine.BSI.3.95.970730234404.14098B-100000@fest.stud.fee.vutbr.cz>
Sumbera Petr <xsumbe00@stud.fee.vutbr.cz> wrote:-

>On Wed, 30 Jul 1997, Gary Priest wrote:
>
>> >I have just done new version of NED PLAYER v2.6.
>> >
>> >You can now get N_PLAY26.LZH on my page:
>> >
>> >http://www.stud.fee.vutbr.cz/~xsumbe00
>>
>> I'm sorry but this URL no longer works. :(
>
>This URL is correct. But there can by some problems with the name of
>html file. I will look at it.
>
>But I think that some WWW browsers works well (lynx, netscape).

Well, it doesn't work with CAB2 and OVL1.2618 :(
I can't try it with Internet Explorer until I'm back at work next week.

Anyone else managed to get this URL to work? Or is it just me?

>> BTW, does 2.6 fix the VA_START bugs under MagiC?
>
>I have changed something in VA_START routine. Can you tell me about this
>bug something more?

Sorry. I thought someone from the stik beta testers had registered NEDPlayer
and reported this bug. They told me that you were going to get in touch.
Basically, NED Player crashes if called repeatedly via VA_START. ie. If I
call NED Player from POPwatch2.1. After about 6 or 7 calls it crashes!
This is under MagiC5.11.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1283. Sonolite demo prob. solved!

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870340052_OASIS_@pcc-uky.campus.mci.net>
Source record: 119013

Okay, I've been exchanging E-mails with Tat of Avena, and we (well, he did mostly!) finally worked out why their Sonolite (Sonoluminescence) demo would not work on my Falcon... Its incompatible with ICD's Pro hard drive utils. From Tats' suggestion, I copied the 2 necessary files (SNL.LNK and SNL.PRG) to floppy, then booted up, holding down <alt> to bypass everything...it did work fine then...! Great demo, BTW... All I can say is "Thanks, Tat!" for being very helpful with this problem...Nice to see that...! ;^D

--

```
_/_/_/
```

1284. Browser Wars

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5rqjhi$c70$1@mark.ucdavis.edu>
Source record: 119014

For those who felt left out of the browser wars that are occuring on the PC, apparently we have our own little skirmish brewing right here on our own small platform.

WEN Suite has now been officially released (I got some e-mail from oxo today) at version 2.01e, and can be ordered from:

oxo systems
3-5, rue des Varennes
F- 89160 LEZINNES
Phone: 00 33 - (0)3 86 75 60 30
E-mail: oxo@imaginet.fr

Only the French language version is available, although an English version should be done in a few days.

Now that the copy of CAB 2.0a I bought has arrived, as soon as I get my copy of WEN Suite I'll run a little comparison (if I can get WEN Suite to work, I couldn't get the 1.70K version to connect to the Internet, it had very impressive speed offline compared to CAB offline, although HTML support wasn't as strong this is one area I hear it has been improved in).

CAB 2.5 has its own TCP/IP stack that suports PPP, as does WEN Suite. CAB also supports STiK and STiNG, I don't know if WEN Suite does or not (hopefully it will, this was implied in early screenshots of the program, but was not the case of the demo version 1.45 and 1.70), the message I got did not go into detail on that.

Please do not construe this message as an endorsement of any particular product. I plan to own both browsers. I'm just happy to see some choice in the Internet arena and hope that both ASH and Oxo eventually feel that their efforts have been suitable rewarded.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1285. FS:Atari Kit (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rq0hu$f8f$4@roch.zetnet.co.uk>
Source record: 119015

I have upgraded to a TT so have the following Atari ST kit for sale.

Please add postage/carriage.

Microvitec CUB (1431MS) RGB monitor. Set up for analogue video with added external Brightness control. ST cable. Hardly used but small scratch on screen. 40UKP

ICD AdSCSI Plus host adapter. Cable, manual, s/w. 20UKP

Mono/colour monitor switch box. 5UKP

STM "Brick" power supply. 20UKP

The following are best taken together as a basis for a serious ST configuration.

****

Farnell Power Supply 20UKP

STM, TOS 1.4, 4Mb RAM. 38k4 Serial and Overscan modifcations (both switched). Mouse. 100UKP

NEC 720Kb floppy disc and cable. 10UKP

SM124 mono monitor. Fitted with more highly rated components and adjusted to larger display. 40UKP

Metal case containing host adapter and ST277N HD. DMA cable. Space for 2 5.25in. SCSI devices. I think the HD is u/s as it will not go "Ready" hence 20UKP

E-mail or ring 0161-428-6761

****

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1286. Re: Q: formatting HD-partition: which softw

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rq0h4$f8f$1@roch.zetnet.co.uk>
Source record: 119016

On 30 Jul 1997 16:10:09, Marc Laan wrote:
>During heavy testing of the new CAB-version, one of my Syquest removable
>44m-harddisk partitions crashed. I need to reformat the partition, because
>the boot-parameter-block (BPB) is ruined. The HDX-formatting prg. of Atari
>is not usable, as it wil reformat the complete harddisk, instead of only
>one partition.
> Which sofware will let me reformat only one partition of my
>HD? Thanks for info.

Sorry to hear this.

As far as I know, NO s/w will allow partial reformatting. In SCSI
terms it's a "global" operation.

You MAY be able to retrieve a usable partition if you try to "zero" or
"initialise" that partition only. The ICD software allows this
(ICDFMT) - you can just "Write partiton Info Only" or you can use the
Utils to clear and Initialise.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1287. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rq0hp$f8f$3@roch.zetnet.co.uk>
Source record: 119017

On 31 Jul 1997 06:14:00, Eric Hays wrote:

>Which is http://www.flinny.demon.co.uk
>
>You can also find all the latest stuff at http://128.120.234.42/ftp/atari
>or ftp://128.120.234.42/atari

Thanks, Eric. Got 'em now!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1288. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <625_SSweet@fortress.org.uk>
Source record: 119018

Yo! H! Baby Dude!

Whilst under caution Harry said to Officer All :~)

>>> 25/12/94 - 9294 bytes Dec25 1994, here.
g>>
g>> Yes, I strongly recommend to use at least this version, which fixed
g>> some ugly bugs of earlier versions!

HS> Everyone's searching for it, but can't locate it...

Ive got the dec 25th version, i only seem to have the .PRG, no archive with
dox.

YHNM

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= Why has the information superhighway so much in common with the M25.
--

1289. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <44621902_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 119019

In article <5rqljt$c70$2@mark.ucdavis.edu>
szhays@boris.ucdavis.edu (Eric Hays) wrote:-

>I haven't had a chance to try it on the site Gary Priest had trouble with:
>http://www.stud.fee.vutbr.cz/~xsumbe00 but hitting that site with Netscape
>I had trouble because the site's server seemed to be unhappy that my
>browser was configured for a different character set than its pages had
>been created for. I did eventually get into the site, but I suspect this
>might be the cause of the trouble Gary was having.

This is exactly the problem I had. But I never bothered doing too much
digging. How did you get through it?

>Falcon). Also, as long as CAB is drawing its own scoll bars, why not make
>them a bunch thinner, like half as thick as they are. On a page full of
>frames an inordinate amount of screen space ends up going to scroll bars.

Have you tried the General Options in CAB2? You can alter the slider sizes
in there. Certainly in 2.5 anyway :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1290. MouseMaster $10

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-3107971517330001@i429.oro.net>
Source record: 119020

Lets you connect both mouse and joystick to one port. Nice Atari style
with toggle to go between both devices.

$10 plus freight

1291. ATARI: Bravo Sierra Computers! Hardware, Software, Accessories!

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5rrrco$kl8$1@kelly.teleport.com>
Source record: 119021
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

The Bravo Sierra Web Page has been fixed. If you find trouble with my
Web Page, please E-Mail me at bensmith@teleport.com.

I've added more Items to my Catalogs, such as several large boxes full
of Atari ST Software. All of them Complete in Boxes with Documentation.
Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SLM 124
Mono Monitor with a Built in Monitor stand and an Atari Laser Printer.
For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk
Drive plus a modified 800xl with a built in Translator on a switch that
will run older Software without a Translator Disk Plus Lots more new
8 Bit Disk SoftWare for $5 each.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of
Shadow Software. Older Technology made with a lesser chance of Planned
Obsolescence. Built like Tanks. The Shadow tells me each one worked
before they were taken off their Computers. Each one, $25, as is. Model
numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking for. Something you might want. Even
Something you may of Forgot! At BSC's Web Site you can View, Capture &
even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request
Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why
not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or
Feel free to Request catalogs through E-Mail. Really, it's no inconven-
ience. All I ask is that you specify Atari 8 Bit, Atari ST or both.
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I
will get back to you after the weekend. Please let me know if I can't
attach files to your E-Mail. Please Direct any and all Replies Through
E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in
Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC
Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow
Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer
Platform. Also from The Shadow of Shadow Software (my Boss) a File

called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1292. Re: help with CAB

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5rq3mj$fp4$1@goliath.spirit.net.au>
Source record: 119022

On 30 Jul 1997 21:15:56, WOJCIECH.RICK SZERMINSKI wrote:
>Hi, I was wondering if someone could help me. I am using CAB 1.5 & STinG
>to get a slip connection through my University. Recently they have
>introduced being able to register through the Internet for my courses.
>
>I tried accessing the site, which by the way is:
>http://clearpatha1.ccs.brocku.ca/http/docs/cgi_lib/brock/birt.html
>
>
>Unfortunately, when I use CAB 1.5 (or my lynx browser via a local
>FREENET)
>to submit a form (my ID number and PIN) I get the same response back:
>
>INVALID/EXPIRED WBIRT FORM.
>
>(Wbirt by the way stands for WEB Brock Info. & Registration by telephone.)
>
>Is it possible that the university's software LOOKS for Netscape or
>Microsoft Explorer??? I've tried both on MACS or PC's and it works.
>
>
>Is CAB 2.0 any different with its form submission routines????
>Can anyone help?
>
>
>--
> //
> / Rick (Wojciech) Szerminski /
> / E-mail: ws96ag@badger.ac.brocku.ca /
> / Home-page: http://badger.ac.brocku.ca/~ws96ag /
> //
> o o
> /
> _/
>.
Hi There

Most of the problem withe the forms is the ovl file for cab. Some
versions work properly some dont. With Cab 2 get the latest ver which
just came out this works perfectly.
Regards

--- ----- ----- - - ---- ----
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)

___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

1293. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <14278799_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 119023

```
>It's simple to replace ahdi with hddriver or any other ahdi compatible driver.
>No trouble, anytime, but watch out if you have an old icd or any other
>'homebrewed' device driver.
>
>The best way for all:
>
> Make a BackUp before, Make a BackUp before, Make a BackUp.. :) (Tree times) ;)

OK, OK, OK, Robert :)
Thanks for the encouragement: I'll go ahead, then!
Charles.

--

------------------------------------------------------------------------
True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland
------------------------------------------------------------------------
```

1294. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5ronac$4hq6$1@news.inet.tele.dk>
Source record: 119125

On 30 Jul 1997 12:57:50, Roger Cain wrote:
>
>Do you know where this is to be found, Eric?
>
>
>
>Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
>STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>_____
>.
At Flinny's homepage/download section

cheers
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1295. Re: Bitstream Cyberbit Unicode font

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Howard Carson <lrhc@interlog.com>
Message-ID: <01bc9d57$d0c7c580$ceec22cf@user>
Source record: 119126

The CyberBit font from Bitstream is a Unicode font. Whatever software you're using to load it on the Atari cannot possibly support Unicode language mapping. that's why you're ending up with a lot of garbage.

Unicode applications such as Calamus publisher v2 for WinNT 4 (this version of Calamus is now in beta), other NT applications such as Word 97, Internet Explorer, the next version of Netscape and a very long list of other applications, are all now Unicode based. They are able to match any language space in a Unicode font (which may contain dozens of different alphabets mapped into Unicode standardized spaces), format the language using an appropriate IME (Input Method Editor), or, like Calamus v2, use their own rendering engine to write to the screen/printer/file, as necessary.

Atari software doesn't understand Unicode font mapping, or any of the glyphs embedded in any of the Unicode fonts.

Oliver Skelton <skelton@spam-me-not.gatwick.geoquest.slb.com> wrote in article <33DFAB89.6115@spam-me-not.gatwick.geoquest.slb.com>...
> Has anyone got this TTF font (from http://www.bitstream.com/) working?
>
> I wanted to use it with Papyrus and NVDI4.11R3, but when NVDI scanned
> the font it reported what I take to be a checksum error:
> font damaged: (head: c12e6465 != 53466f78)
>
> It may be a memory problem? The uncompressed font is >13mB in size -
> though as my Ab040 has 16mB of fast ram I would have hoped that NVDI had
> enough memory to handle it.

1296. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5rpaf8$l8l$1@mark.ucdavis.edu>
Source record: 119127

```
Joergen Bak (prunus@post3.tele.dk) wrote:
: On 30 Jul 1997 12:57:50, Roger Cain wrote:
: >
: >Do you know where this is to be found, Eric?
: >
: At Flinny's homepage/download section

Which is http://www.flinny.demon.co.uk

You can also find all the latest stuff at http://128.120.234.42/ftp/atari
or ftp://128.120.234.42/atari

(these have all been by memory, but I think I got them right).

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-----------------------------------------------------+
```

1297. Re: ATACK Web site, aFTP 1.3

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5rpakg$l8l$2@mark.ucdavis.edu>
Source record: 119128

```
=?ISO-8859-1?Q?Gerhard_H=F6lscher?= (Gerhard_Hoelscher@OS2.maus.de) wrote:
:
: Can someone please tell me the most up-to-date URL of the ATACK Web site?
: The old one ("http://www.pvtnet.cz/www/consul/atari/atack/products/
: aftp_e.html") doesn't work anymore.
:
: Where else could I get aFTP 1.3 (for STiK)?

I ended up just hacking everything after "atari" off the above address and
finally got there. You can also download the latest copy (1.3b, which I
got yesterday) from my own machine at either (take your choice):
http://128.120.234.42/ftp/atari or ftp://128.120.234.42/atari

--
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

1298. Re: ATACK Web site, aFTP 1.3

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970731030610.24534C-100000@sparkie.gnofn.org>
Source record: 119129

On Wed, 30 Jul 1997, [ISO-8859-1] Gerhard H=F6lscher wrote:

> Can someone please tell me the most up-to-date URL of the ATACK Web site?
> The old one ("http://www.pvtnet.cz/www/consul/atari/atack/products/
> aftp_e.html") doesn't work anymore.

I got it from their web site a few days ago. I don't have the URL but
I'll email it to you if you want.=20

Dave

_____
/ /
||||||||||||||=3D=3D=3D=3D]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1299. Re: Undelete Files?????

Newsgroup: comp.sys.atari.st
Date: 1997-07-31 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33E05E47.41C67EA6@emw.ericsson.se>
Source record: 119130

Terry Laird wrote:
>
> Could someone please tell me how to undelete a file on a atari disk?
>
> I have deleted a file and need to recover it, isn't there an program or
> a file that could help me make it.
>
> Thank u very much if u tell me how to do it, it's very important.

You can use Diamond Edge (commercial) or Knife ST I think.
I think KnifeST was included on a reader disk along time ago
and it may be freeware now. I'm not sure though. I guess
there are others as well

//Magnus Kollberg
-
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1300. Re: Kobold

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33E21784.4946@cfcsc.dnd.ca>
Source record: 118881

Terry May wrote:
> Someone said they heard Kobold was up to v4.0. Anyone know if this is true,
> and if that's an English version?
> * LED v1.51 * For a good time call 702/736-2282!
> |Fidonet: Terry May 1:209/745
> |Internet: Terry.May@rebel.ronly.org
> |
> | Standard disclaimer: The views of this user are strictly his own.

Latest English version AFAIK is 2,5

--
thanksmerci**danke**slainte*mhath**tusen*takk**********
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

1301. bad floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <629_DCroker@fortress.org.uk>
Source record: 118882

Nostrodamus phrophesised this from david@columbia.edu to All...

Hi David!

d> Any info (pinning, how to use pc floppy with easy to follow
d> directions) would be much appreciated. Thanks in advance for any
d> responses.

I don't know the STe, but the ST has what looks like a ribbon cable that
would be easy enough to replace, rather than repair.

It could be that you've fried the drive controller tho', have you a drive
that you could plug into the driver B socket on the back and see if that w

Hallvard has a file on his web site that might be of interest to you,
http://home.sn.no/~hallvart/pages/atari.html

HTH.

Speak to 'ya later!

--

1302. Re: Falcon030 - benchmarking?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Mark_Asbach@KR.maus.de
Message-ID: <199708011129.a35531@kr.maus.de>
Source record: 118883

Hi Harry, hi Michael,

HS>I was very surprised to find that the CPU mc> benchmark was under
HS>100% (about 70 something).
The maximum processor-speed requires the following:

both caches turn on
no accessories an tsr-progs booted
european rgb-monitor or tv-set (because of 50 Hz)
screen res: 320x200x16 or 640x200x4

Mark

1303. Re: Falcon030 - benchmarking?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Mark_Asbach@KR.maus.de
Message-ID: <199708011134.a35532@kr.maus.de>
Source record: 118884

Hi Michael,

MC>Also, could anyone advice me what to look out for when checking the
MC>Falcon over. Are there any points of failure, or am I to assume that
MC>if it boots it is OK?
although it's too late now:

check out, which board-revision you are buying (on the mainboard, lower right corner) and check its scsi hardware (some revisions have bigger problems with it):

copy some big files from one partition to another and compare them with treecheck e.g.

Mark

1304. Re: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Mark_Asbach@KR.maus.de
Message-ID: <199708011116.a35529@kr.maus.de>
Source record: 118885

Hi Peter,

PR>and there is no provisions for bank switching inside TOS. So sure you
PR>can cram 32 MB into an ST, but you won't be able to use more than half
PR>of it.
Righty right :)

In opposite to the situation on falcons, where the fx-cards drivers realize
bankswitchen with the help of the 68030 pmmu, there's no chance for
bankswitching on sts.

PR>> They are certanly not. There is a card out now that gives your ST,
PR>> STE 32MB RAM !
There might be a misunderstanding, because the PAC030/FRAC-combination offers
these amounts of memory - but it's tt-ram accessed by the PACs 68030 processor.

cu,

MArk

1305. Re: Falcon: Fastest Reliable Modem Speed?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Mark_Asbach@KR.maus.de
Message-ID: <199708011124.a35530@kr.maus.de>
Source record: 118886

Hi Brian,

MLW>When setting baud to 115,200, I get blank spaces when logging into
MLW>the shell of my ISP. Sometimes lines are skipped when running
MLW>something like tin or lynx.
I had some probs like this, when I set the baud-rate to 230k but I found out
that it was a rpoblem with my modem (could only take 115k :))

It's long ago, but I heard of problems with some (IMO USR) modems because of
wrong voltage-levels - I'm gonna seek for it in my messagebase soon.

greets,
Mark

1306. Re: RateHD

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870400842_OASIS_@pcc-uky.campus.mci.net>
Source record: 118931

In article <5rrcg8$r5h@usenet.pa.dec.com>
wongck@letterbox.com (William Wong) said:-

>IIRC, the one which I was using on my ST was downloaded from the web. I think
>it's v1.5 and yes, it's from ICD. But this version just bombs on my falc.
>which version of RateHD are you using?

William, I just ran RATEHD.PRG again, just to make sure, and it does work
fine on my Falcon. Its version 3.09, copyright 1994 from the ICD Pro v6.5.5
pack...It reported 1369 kb transfer and 13ms speed. Hope this helps! :)

--

```
_/_/_/
```

1307. MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <5c0_9707312154@ronly.org>
Source record: 118932

I have some questions about MagiC 5.11. Any input will be appreciated.

o What happened to the v5 manual? It came with a v4 manual and no update docs (except for a short readme, talking about VFAT). Not very professional.

o Is there any way to autoboot a program in parallel, such as Semper? I know about #_AUT, but that's not what I want.

o Is there a function, such as on the Mac, for cleaning up the desktop and neatly aligning all the icons?

o MagiC apparently boots in ST-Med. Is there any way to change that? I don't mean the desktop, but for the AUTO folder loading/display.

o I only have one parition set up so far for long filenames. Sometimes the file selector uses short names on that partition and sometimes it uses long names on my other partitions. Is this a known bug? Will it go away if I go to long filenames on all partitions?

o Any way to save the sort mode (e.g. Type) in the file selector?

o Is there a freeware/shareware solution for adding/changing icons? I know about Interface and it's a great program, but I can't afford it right now.

o Is there a boot manager which directly supports the MAGX.INF file the way Stoop supports NEWDESK.INF? That is, change the screen size and colors of a single file instead of keeping a separate file for each resolution?

o Does SAM not work with MagiC or is it just me? I get the startup sound, but nothing beyond that.

o And finally, what is <frei> in the application manager and why are all those extenders assigned to it? Can I delete, say, the *.CP? extenders and reassign them to Cops?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1308. Mysterious ST Prototype

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19970801062700.CAA16376@ladder01.news.aol.com>
Source record: 118933

Hi,

Several weeks ago on a trip out to California I stumbled across a true find. Its a case for some sort of prototype of an Atari ST, the case is described as follows:

A Mega ST type case, except twice as wide which sits ontop of a dark grey (Atari Portfolio grey) pedestal with an RJ-11 jack in the front and a power button next to it. There are no marks, no writting or labels, nothing. This sucker is HUGE.

Did anyone ever see a case like this at any Atari show or in any Atari press release. As yet, this is an unknown to me and I wish to know what it is so I can catalog it.

I appreciate any and all help.

Curt

Curt Vendel
Atari Vaporware & Rarities, Androbot TOPO and BOB Robot collector
Email: cvendel@aol.com
Web Site: http://members.aol.com/cvendel/vaporware.html

1309. Giving away Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870402026_OASIS_@pcc-uky.campus.mci.net>
Source record: 118934

Okay, a short while ago, Rich T. of Atari Computing posted a message about needing a few more subscibers... Well, I've been thinking about that, and I'm going to try to help. First of all, I'm sending my subscription in on Monday. 2nd, I'm going to use my BBS (see Sig below) to help. I'm going to pick one Atari caller at random each month, and give them a -free-- 3 month subscription to Atari Computing. What does it take to qualify? I don't want anyone to run up a long distance phone bill, so it will only take 1 phone call a month-even if you just logon, take a quick look around and logoff. I'm also challenging all the other Atari Sysops to equal this offer...! :)

The first winner will be announced at the end of August, and the end of each month thereafter... Long live the Atari spirit...! :)

--

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_/_/_/
```

1310. REQ: Utility to dump my synth data to disk as *.syx file

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <EE88rw.BDA@liverpool.ac.uk>
Source record: 118935
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Thanx

David Fletcher <fletcher@liv.ac.uk>

...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...

1311. Re: Printing w/CAB

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rsarnkej1@scanner.worldgate.com>
Source record: 118936

Willard VanderPloeg <willard@headwaters.com> wrote:
: Hi all!

: I've got Speedo 5.x installed - Cab will not print graphics. Is
: NVDI better to have? Will it print graphics?

: Thanks,

: Willard.

You require NVDI to print from CAB. Sad, but true.

Leslie

1312. Re: Desperately need "PPP" soon -how/wh

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <LO1OCNC@tos.pl.net>
Source record: 118937

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
: In article <5rilhj$a4k$2@cti01.citenet.net>
: q-funk@citenet.net (Martin-Eric Racine) said:-

: >As mentionned above in the thread regarding PPP-connect,
: >Mintnet and GlueSTiK can provide all the PPP one needs.

: I have a couple of questions, of you don't mind...

: 1) Do you still have to allocate an entire partition of your hard drive to
: Mint?

No. MiNT itself is only about 200K in size, although by the time you add MiNTNet this may grow a little.

Some people think that MiNT requires a whole hard disc partition to itself, because a full UNIX style installation does really require a better filesystem than the usual GEMDOS filesystem - which usually requires changing over a whole partition.

If you only want to use MiNT for connecting to the internet, and don't want all the more advanced features, then you don't need a complete UNIX style system.

: 2) How compatible is it? Will it run my Falcon games and demos as wells as
: the apps/utils?

You should not have any problems, since MiNT is (AFAIK) fully compatible with TOS. Of course you may have problems if the software you use is "illegal" in any way (I delete such software from my disc) but I have never had a problem.

: 3) Do you have to be a rocket scientist to install and maintain it? :)

If you want a full UNIX system then naturally you will have to understand UNIX to be able to maintain it (not that this is very difficult once you understand a few basics). If you only want a basic system to access the internet without any advanced features, it is quite straight-forward.

: Also, if you don't mind, can you list each file a user would need to install
: Mint/MintNet and CAB for PPP...and the places (ftp only!) where we can get
: them... Thanks in advance...! :)

For a full UNIX system you should probably use the excellent KGMD distribution (with KEMD - the English version).

For a most basic system that just has the essentials for accessing the internet via PPP, you could try the PPP-Kit distribution.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1313. Re: Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rsee2$166$3@roch.zetnet.co.uk>
Source record: 118938

On 31 Jul 1997 01:08:07, Peter Lingman wrote:

>Does anybody know how to build an host adapter for my atari 1040 STE
>TOS 2.06
>I just need the circuitdiagram and the components needed
>The problem is that a new one will cost about 100 UKP here in sweden.
>but i am quite good with the soldering-iron so please help me get my
>HD (SCSI) connected to my computer. Peter

Most host adapters use their own custom chips, Peter, this is why they
are not usually considered as DIY projects. I have never seen a
diagram using off-the-shelf components.

Yes. The cost of new h/a's is frightening. Are you sure you cannot
survive with a second-hand one? These apear from time to time as
people upgrade from ST to Falcon or TT (which have integral SCSI) -
they then find they have a h/a spare as they can connect directly to
their existing SCSI devices.

I had a couple for sale only yesterday but I believe they are spoken
for now.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1314. Portfolio expansion connector details?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <TO1OCOE@tos.pl.net>
Source record: 118939

I am looking for details of the Atari Portfolio expansion connector,
including pin layout or details of how the port is accessed or what kind
of interface it is.

Your assistance in locating such information would be appreciated.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1315. FS: Atari games/books + Gameboy/Lynx carts

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.080197.133600.03@wxs1-14.worldaccess.nl>
Source record: 118940

This is the July 1st version of the list of Atari stuff that I have
for sale.

ALL THE TITLES BELOW ARE ORIGINALS, PRE-PROD COPIES, OR EVALUATION
COPIES (so you might not be able to upgrade all utilities).
NONE OF THESE TITLES ARE PIRATE COPIES!

FIRST CATEGORY: GAMES FOR ST, WITHOUT MANUAL, WITHOUT BOX

Games with + are excellent games that I've played for hours and hours...

+Airball
Airball Construction Kit
Arena (2 disks, Psygnosis)
Backlash (Paul Woakes, Novagen)
+Barbarian (2 disks, Psygnosis)
Black Lamp (Firebird)
+Blood Money (2 disks, Psygnosis, bloody excellent game)
Brattacas (Psygnosis, classic hi/med res game)
Deep Space (2 disks, Psygnosis)
Extensor 3.3 (Tron-like game, monochrome only, by Golden Games, ancient)
+Formula One Grand Prix (excellent game, 3 disks, includes manual that you need
for the copy protection - passwords)
+Goldrunner II (boot/game disk plus data disk, by Microdeal, 2 disks in total)
+Goldrunner II Pete Lyon data disk
Goldrunner II some other guy official data disk
Jambala, the Seven Gates of (Thalion, DS disk version)
Jupiter Probe (legendary Steve Bak shoot-em-'up with Rob Hubbard Music)
The Killing Game Show (Psygnosis, 2 disks)
+Leatherneck (Microdeal shoot-em-up, really cool, you have to disconnect
printer to
get it to work, does not work on Falcon, alas)
Monster Business (platform game, Eclipse design)
+Obliterator (2 disks, Psygnosis)
+Prehistoric Tale (Thalion game, coded by The Lost Boys, platform thing)
+Return to Genesis (the first true horizontal smooth scrolling shoot-em-up by
Steve Bak, excellent graphics, great game)
+Revenge of the Mutant Camels, registered version for 1 Mb ST
Shaolin, Chambers of (Thalion, Martial arts game, 2 disks)
+International Soccer (Microdeal, I think it's the best soccer game ever on the
ST)
Spaceport (like Fort Apocalypse on the C-64, great concept, dodgily programmed)
ST Karate (great graphics, old karate game by Paradox)
Stone Age (really nice puzzle game by Eclipse, excellent graphics, DOUBLE

FORMAT, WORKS ON ST AS WELL AS AMIGA)
STrikey (Pacman clone by STRIKE-a-LIGHT, ancient)
Teramis, Leavin' (vertical scroller, shooting about spaceship, Thalion game)
Terrorpods (2 disks, graphically impressive, Psygnosis)
Warp (nice Thalion shoot-em-up, graphics by ES of TEX)

COSTS: Remember, no manuals and packaging. All I'll be sending you is the disks. I am selling all this stuff at 2.5 British pounds per disk. Refer to the end of this text for more details. This includes postage and packaging.

SECOND CATEGORY: UTILITIES

These are sold without manuals either, unless specified. All original stuff, no pirate stuff.

1st Word Plus, 3.20 TT (2 disks) *
Crypt It (old Tommy Software encryption thing)
Degas Elite (Batteries Included) *
Ed Hak (editor) *
FastCopy Pro 1.2 * (works on Falcon)
G.I.S.T. the Sound Tool
Desktop Butler James *
Imagecopy 2 * (2 disks)
Imagecopy 3 ** (3 disks)
Mortimer (desk thing by Omikron)
Mortimer Plus * (see above)
Mouse Tricks 2 *
Positive Image ** (2 disks, version 1.0, manual available)
Protext 5 ** (4 disks, and I also have the manual)
Spectrum 512 * (512 colour drawing program, regular ST only)
Turbo ST (screen speeder, ST only)
Universal Item Selector III
View II * (by DMJ software, good stuff)
Warp 9 ** (3 disks, version 3.81, best for ST)
Xboot 3.10 *

COSTS: The regular ones cost 2.5 English pounds per disk. Titles with one * cost 5 English pounds. Titles with two ** cost 10 English pounds extra. If you want the manual sent, that will count as one normal disk (2.5 pounds). The Do note: Protext/Le Redacteur manuals are big whoppers of things, so those will cost 5 pounds extra instead of 2.5.

Examples:

Protext costs (4 disks plus double extra = 4 * 2.5 + 10) 20 English pounds without manual. With manual, it costs 25.

Imagecopy 3 costs (3 normal disks plus double extra = 3 * 2.5 + 10) 17.5 English pounds.

Fastcopy Pro 1.2 costs (1 disk plus extra = 2.5 plus 5) 7.5 pounds.

THIRD CATEGORY: DEMOS.

This is basically a collection of demos that I have. The price varies per demo, and is given for each title. The price specified is in British pounds, so if you want to make another currency of it, check the "additional payment details", below. All demos are ST only!
!! These demos can only be fill-up orders, or orders if you have ordered more than 10 British pounds worth of the first and second category !!

BIG Demo (with handwritten label by ES of TEX, ST only): 2
Amiga Demo (ST only): 1
California Beach Girls (fantastic monochrome slide show of girls by the Denise Team. Classic old demo, requires DS disk drive, monochrome only!): 1
Thalion Sound Demo (a copy-protected rare Thalion sound demo, done in 1988, with Mad Max music. Never officially released. You can't put this in a PD library because it's copy-protected!): 2
FNIL (large DS disk drive demo by TNT crew): 1
TCB New Year's Demo: 1
Union Demo: 1
Cuddly Demos: With hand-written stuff by Nic of TCB: 2
Whattaheck Demo: With hand-written stuff by NIC of TCB: 2
Decade Demo by Inner Circle: With hand-written stuff by Griff of Inner Circle, final version of 12 sep 1990, STE compatible: 2
Syntax Terror Demo (megademo by Delta Force, compiled, made, finished and copies at the ST NEWS International Christmas Coding Convention in 1990, signed by New Mode, Slime and Chaos Inc. of DF!!): 7.5 *****
European Demos: (megademo of Overlanders, 2 disks, also finished and copied at the STNICCC in 1990, signed by all members of Overlanders): 7.5 *****
Dark Side of the Spoon (by ULM, megademo, with custom ULM label): 1
Lightning Demo (by pendragons, with handwritten label by pendragons): 1
Punish Your Machine (two disk demo, excellent, by Delta Force): 4
Ultimate Muzak Demo (by PHF), volumes I through V, five disks, only sold as a set, all with hand-written labels by Grazey of PHF: All five for 6
Ooh Crikey Wot a Scorcher (TLB megademo, excellent, signed by all members of TLB plus other participants such as Oxygene, Tyrem, Fury, Hawkmoon and Tanis of
TCB!): 7.5 *****
Ventura Demo (2 disks, I think it's by ST Connextion, with hand-written labels by them): 3
Reality is a Lie: 1
Black and White: Rare Polish megademo, with hand-written stuff and pix by them on label: 1.
Colorz: By Haemaroids, hand-written label by them: 1.
Froggies over the Fence: Three disk "last of the true megademos", released september 1993, with custom Overlanders "Froggies over the Fence" graphic labels": 8 for all three disks.
Bedlam demo by Chaos: 1
Never + Forever Demo by STEW, GfA Basic megademo: 1
The Beginning of the Ending demo by Flexichron: Handwritten label by Offbase of Flexichron: 1.

The demos with ***** are kindof special to me, and I am not very keen on selling them because they're signed by old friends and all. So the prices are "STARTING BIDS", meaning that you can bid on them. The person who makes the highest offer gets them.

FOURTH CATEGORY: MISCELLANEOUS

ATARI ST CARTRIDGES

And then there's the "Multiface II" and "Ultimate Ripper" cartridges. I also have those. They're ST-only, NO FALCON COMPATIBILITY. I haven't got the manuals anymore either. If you're interested, email me with an offer.

LYNX CARTRIDGES

The following Lynx games are available for 5 British pounds each:

(No manuals and boxes)

Ninja Gaiden
Rampage

I am willing to swap any of those for Battlewheel.

GAMEBOY CARTRIDGES

(No manuals and boxes)

The following Nintendo Gameboy games are available for 5 British pounds each:

Bubble Bobble (difficult to play, a real challenge)
Dragon's Lair (beautiful graphics, difficult to play)
Hyper Lode Runner (the classic game)

I am willing to swap any of these for that old tennis-game that was released for the Gameboy in 1989 or 1990.

BOOKS

Books in German:

Atari ST/STE/TT Profibuch (Sybex) THE programming bible, in mint condition. Asking price 25 Dutch guilders or 25 German marks.

Das Buch Zum Atari Falcon 030 (Data Becker). Asking price 10 Dutch guilders or 10 German marks.

Das Grosse ST Viren Schutzpakket (Data Becker) Originally with disk, but I haven't got that anymore. Asking price 10 Dutch guilders or 10 German marks.

GfA Basic (book by Frank Ostrowski, including disk). 10 Dutch guilders or 10 German marks.

GfA Handbuch TOS & GEM (GfA Systemtechnik). 10 Dutch guilders or 10 German marks.

Atari ST Floppy und Hard disk (excellent book, Data Becker, hardcover). 20 Dutch guilders or 20 German marks.

Das Grosse GfA Basic Buch (Data Becker, hard cover). 15 Dutch guilders or 15 German marks.

Scheibenkleister II (by Claus Brod, THE mass storage media bible, with disk). 20 Dutch guilders or 20 German marks.

Book in Dutch:

Programmeren van Basic naar C (Data Becker). 10 Dutch guilders.

If you're interested, please email me with an offer (please also mention the country where you live, so I can estimate the postage costs). ALL BOOK PRICES MENTIONED HERE ARE WITHOUT POSTAGE!!

- READ THE BITS BELOW!! READ THE BITS BELOW!! ----------

ADDITIONAL PAYMENT DETAILS:

I would like people in Europe to pay in British pounds or German marks (German marks = British pounds multiplied by three). People from the Netherlands can pay in Dutch guilders (British pounds multiplied by three). I have to request people outside Europe have to pay in American dollars (British pounds multiplied by 2). No cheques, just cash or International Money Orders from the post office.
I don't like to receive any coins, so if you order for 7.5 or 12.5 pounds (or whatever other currency) then please pick another title and make sure the total amount is divisible by 5 (INT(x/5)=x/5). If you pay with Dutch guilders or German marks, make sure the amount is divisible by 10. If you pay in dollars, simply round off the amount to the next whole dollar and use US$ 1 bills.

GUARENTEE

I can't give any guarentees. Some of the games are old, and some of them have been sitting in my disk boxes for quite a while. All ST-specific titles have not been played since 1993 or so. I am not out to rip anyone off. I have been doing "ST NEWS" and have been doing (and will be doing) "Ultimate Virus Killer" for quite some time and I hope people know that I can be trusted.

WANT SOME?

Email your order and WAIT FOR CONFIRMATION (DON'T SEND ANY MONEY YET). The quickest mailer gets the first right on a given title. I'll mail back to confirm and then you can send off the dosh. I will despatch the disks by return mail.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer

P.O. Box 67, 3500 AB, Utrecht, Netherlands

```
/------------------------------------------------------------\
| "Keyboard not found. Press any key to continue." |
\------------------------------------------------------------/
```

1316. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <HHBKDDCPUP@kether.snafu.de>
Source record: 118941

In <33e15f442918d24@sn.no> Hallvard Tangeraas wrote:

>I've tried contacting System Solutions in the UK about "Cab" and the PPP
>connection but haven't gotten any replies yet.
>So, can someone tell me if it's really *available now*, or if it's just
>another one of those "promiseware" things?
>
Yes it exist and works well, get it by:

Application Systems Heidelberg
Software GmbH
Englerstrasse 3
69126 Heidelberg
GERMANY
Tel./Fax:0049 6221 300-002/389

Ciao
Rene

1317. Summertime Atari Auction

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19970801053000.BAA13500@ladder01.news.aol.com>
Source record: 118942

Welcome to the Summertime Atari Auction

Rules:

1. Please don't participate if you wont pay for bids you win
2. Winners are responsible for shipping charges
3. Bids will start with minimum amounts and go up in $1.00 increments min.
4. I reserve the right to pull an item at anytime for a buyout or trade
5. Auction goes into Going Once/Twice/Sold on August 15th.
6. Respond with EMAILs only, I will not check the newsgroups for
responses.
7. Winners should send Money Orders or Checks. NO CASH please.
8. Respond to: cvendel@aol.com

Atari 2600 Items:

Atari Dodge' Em SEALED in a rare all WHITE box with black lettering
Minimum Bid: $5.00

3 Atari Walt Disney: The Sorcerers Apprentice Cartridges Only
Excellent condition, Blue/Yellow labels with Full Color Image of Mickey in
Wizards robe.
Minimum Bid each: $5.00

2 Atari Seasame Street Packages:

Cookie Monster Munch SEALED in original box/plastic
Big Birds Egg Catch SEALED in original box/plastic
Atari Kids Controller SEALER in original box

Each package is sold as a set and will not be broken up.

Package #1
Minimum Bid: $20

Package #2
Minimum Bid: $20

!!!!!!!!!!Atari Lab Loaner Cartridges!!!!!!!!!!!!

Yes, these are REAL lab loaners with actual Atari black/white loaner
labels on
them, these are no the fakes or copies you may have seen in the past.

Atari Joust 222
Minimum Bid: $20

Atari Cookie Monster Munch
Minimum Bid: $20

Atari Big Birds Egg Catch
Minimum Bid: $20

Atari Donalds Speed Boat Race
Minimum Bid: $20

Atari Memorabilia:

Millipede Hanging In-Store Mobile advertisement (sealed in original bag)
Minimum Bid: $10

Centipede T-Shirt (large) with Atari Store tag still on it.
Minimum Bid: $10

Atari Prism: This is a TRUE COLLECTORS PIECE
Glass prism with Atari floating in the center with an Atari custom IC chip
also
floating in the center. At the base of the prism looking down from the
top you can read "Atari... We brought the computer age home"
Minimum Bid: $25

Send all email to: cvendel@aol.com

Curt Vendel
Atari Vaporware & Rarities, Androbot TOPO and BOB Robot collector
Email: cvendel@aol.com
Web Site: http://members.aol.com/cvendel/vaporware.html

1318. Re: CAB.OVL v. 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5rsdcl$137i$1@news.inet.tele.dk>
Source record: 118943

On 31 Jul 1997 18:33:37, Roger Cain wrote:
>On 31 Jul 1997 14:28:23, Joergen Bak wrote:
>
>>I been testing this new OVL v1.2618 with CAB 2.0a, how come it didn't work
>>on my system?
>>It just sit there and resolve and then nothing happen. I had the same
>>experience with OVL v.1.21 - 1.25.
>>
>>The only one that works without to many problems is v. 1.18.
>>
>>Will it help if I turn off the PROXY in CAB ?
>
>I have had no problems with any of the OVLs. I have NEVER had proxy
>turned on so I strongly suspect that this might be the reason.
>
>
>>>

1319. Re: Harlekin question

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rsedc$166$1@roch.zetnet.co.uk>
Source record: 118944

On 31 Jul 97 21:14:40, Derryck Croker wrote:

>Can anyone help please? (reposted from CiX)

>Incidentally, I use Superboot and even when I disable Harlekin on
>boot-up the Harlekin wording appears on the first screen, why is that?
>And yes, I've tried Protext without Superboot too, no difference!

Sounds a nasty one, Derryck.

I would suspect that the file system has gone wrong at some time or other and that there may be some funny bits set in "file permissions" which are preventing normal file operations. This may explain why SBOOT can't rename the Harlekin file. If the Protext RSC file is corrupt it may also explain (indirectly) why it failed to be replaced when you re-installed bits of Protext.

Have a gander at the file attributes bits esp. the Harlekin file for a start.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1320. Re: Harlekin question

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rsedg$166$2@roch.zetnet.co.uk>
Source record: 118945

On 31 Jul 97 21:14:40, Derryck Croker wrote:

>Can anyone help please? (reposted from CiX)

>Incidentally, I use Superboot and even when I disable Harlekin on
>boot-up the Harlekin wording appears on the first screen, why is that?
>And yes, I've tried Protext without Superboot too, no difference!

Sounds a nasty one, Derryck.

I would suspect that the file system has gone wrong at some time or other and that there may be some funny bits set in "file permissions" which are preventing normal file operations. This may explain why SBOOT can't rename the Harlekin file. If the Protext RSC file is corrupt it may also explain (indirectly) why it failed to be replaced when you re-installed bits of Protext.

Have a gander at the file attributes bits esp. the Harlekin file for a start.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1321. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870429976_OASIS_@pcc-uky.campus.mci.net>
Source record: 118946

In article <HHBKDDCPUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>Yes it exist and works well, get it by:
>
>Application Systems Heidelberg
>Software GmbH
>Englerstrasse 3
>69126 Heidelberg
>GERMANY
>Tel./Fax:0049 6221 300-002/389
>
>Ciao

Any idea when an English version may hit our Web-starved shores here in
the United States? Thanks much! :)

--

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```

1322. Re: Giving away Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: !ynoT
Message-ID: <33e1b24f.2234266@news.airtime.co.uk>
Source record: 118947

On Fri, 1 Aug 97 02:20:26 GMT, thechyld@pcc-uky.campus.mci.net (Ronald
J. Hall) wrote:

> Monday. 2nd, I'm going to use my BBS (see Sig below) to help. I'm going to
> pick one Atari caller at random each month, and give them a -free-- 3 month

Well done !!!! Stuck for words accept to say..bloody well done :)))

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1323. Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Don Bacon <dbacon@ford.com>
Message-ID: <33E20108.5E3B@ford.com>
Source record: 118948

Can anyone suggest a good PD programs for copying files and directory
structures between two ST's via a null modem cable.

I wish to transfer from one Hard drive ststem to another without all
that tedious mucking about with floppy disks.

Best regards
Don
dbacon@ford.com

1324. MagiC 5.11 and LED-Panel

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e06_9708011024@ronly.org>
Source record: 118949

One more question. LED-Panel now seems to ignore my NVRAM settings and shows the date as DD-MM (instead of MM/DD) and the time in 24 hour format instead of 12 hour format. Any way to fix that?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1325. MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e05_9708011024@ronly.org>
Source record: 118950

More questions:

o Anyone have any success with AUTOMOUS.PRG (Mouse-Ka-Mania II)?

o Any way to configure WBDAEMON?

o If I create even one long filename, Diamond Edge 2.03 reports a "Corrupted Directory Entry" and shows me a folder that looks like a bunch of garbage. If I tell it to fix the problem, I lose my long filename and am left with the short filename that MagiC created. Is this an incompatibility with Diamond Edge, or is VFAT really corrupting partitions?

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1326. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Thomas_Much@ka2.maus.de
Message-ID: <199708011659.a20422@ka2.maus.de>
Source record: 118951

HT>can someone tell me if it's really *available now*, or if it's just
HT>another one of those "promiseware" things?

The German version *is* available from ASH. It works fine (see the forthcoming issue of the ATOS magazine if you understand a little German: http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/ATOS/index.html), and it took me less than 10 minutes to configure it for connecting to my provider.

bye, Thomas

1327. Re: WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rt7ilsrd2@cti01.citenet.net>
Source record: 118952

On 1 Aug 1997 03:47:00 , Michael Grove wrote:
>B&C Computers carries complete schematics for the TT (as well as other models).
>They have a web page now, but I lost the addres. The "Field Service Manuals"
>cost $50.00 and are worth their weight in chips.
>B&C is located in California, near the Bay area.
>
>Mike

The URL for B&C is: http://www.myatari.com
If you read my original post, you'll see that I am aware of B&C.

However, $50 US comes out pretty expensive by the time currency
exchange and shipping are covered for. Add to this the impossible
task of ordering from outside Canada without a VISA, since COD
cannot be performed accross the border.

Given that I *know* several user groups have copies, I *know*
someone out here in Canada must have them and be willing to
make copies. There several copy centers near colleges that
can batch copy books and turn them back as bound copies.

Given Atari doesn't stock them anymore, these fall under the
grey market practices. Law allows one to obtain service manuals
to perform their own servicing. Only in this case, the company
that made the product is no longer in business. It therefore
becomes the users' responsability to keep the vibe alive.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1328. PPPkit 2.0 upcomming (was: Re: Desperately need "PPP" soon -how/wh

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rt86psrd3@cti01.citenet.net>
Source record: 118953

On 1 Aug 1997 21:19:58 , Mario Becroft wrote:
>For a full UNIX system you should probably use the excellent KGMD
>distribution (with KEMD - the English version).
>
>For a most basic system that just has the essentials for accessing the
>internet via PPP, you could try the PPP-Kit distribution.

Hi Mario,

I somehow missed the response to my own reply.
Thanks for helping out! ;-)

About KGMD, if one has about 32 Mb of HD space, then installing
the whole package is a much better and cleaner way of doing it.

However, myself and others, I suspect, only want a quick stable
PPP stack and would rather avoid UNIX (altough UNIX familiarity
is a definite plus these days).

There is PPPkit 1.4 out there, but the documentation is somewhat
sketchy and the files are not always placed where FreeBSD expects
them by default, which sometimes creates conflicts with GEM.

I am presently assembling and documenting a PPPkit 2.0 using the
most up-to-date Mintnet patches, including the recent 115k2 baud
Mint 1.14-3 and PPPD, plus a soon-to-be-upgraded GlueSTiK and an
other version of ConNexion.

Currently, GlueSTiK and ConNexion are undergoing a major facelift
by their authors, so I will wait until those are released.

Please don't start flooding me with mail asking when. Watch this
newsgroup and my homepage's download site regularly for updates.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1329. Re: Kobold

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHBNEBBFUP@data.rhein-main.de>
Source record: 118954

In <33b_9707311920@ronly.org> Terry May wrote:

>Someone said they heard Kobold was up to v4.0. Anyone know if this is true,
>and if that's an English version?

My latest release is 3.5, but i don't no for english releases.
I take the latest news letter from ash two weeks ago.
Not one word about kobold_4

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1330. Re: Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Freddie Jorevall <freddie@jorevall.com>
Message-ID: <33E18F9A.9086AB91@jorevall.com>
Source record: 118955

Peter Lingman wrote:

> Does anybody know how to build an host adapter for my atari 1040 STE
> TOS 2.06
> I just need the circuitdiagram and the components needed
> The problem is that a new one will cost about 100 UKP here in sweden.
> but i am quite good with the soldering-iron so please help me get my
> HD (SCSI) connected to my computer. Peter

Well, it's not that simple..

The thing is that the ATARI ACSI connector is not a standard and you
can't find a
SCSI circuit that you can connect to it, you have to do just like ICD
and GE-Soft, design a circuit of your own.. Kind of tricky..

So, in the end it's much cheaper to buy one..

In Sweden, I think you can talk to Mr. Data in Stockholm or Malmoe, or
call Indigo in Denmark.
I think a "The Link" is not more then 700-800 Kr.

/Freddie

-- Keep it simple --
www.jorevall.com
-- Keep it simple --

1331. Re: Q: formatting HD-partition: which software?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33E22E4F.67DB@ooc.de>
Source record: 118956

Marc Laan wrote:

> Which sofware will let me reformat only one partition of my
> HD? Thanks for info.

All you need is a disk monitor that provides for writing a new boot
sector. DISKUS allows this but it's only available in a German version
so it probably won't help you.
(http://acp5.chemie.uni-kl.de/seimet/diskus_english.html)
SED should also work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1332. DEC keyboard?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: "Mr David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.95q.970801153844.10101A-100000@suma3.reading.ac.uk>
Source record: 118957

Hi everyone,

Does anyone know where I may be able to get hold of a "DEC KEYBOARD No
LK201".

Such a keyboard can be connected to the Atari.

Thanks,

Dave Nunn

_/ Mr David J Nunn Email: stu95djn@rdg.ac.uk _/
_/ Homepage: http://www.reading.ac.uk/~stu95djn/ _/
_/ (Secretary :RUSU photosoc) _/
_/ (Department:Engineering) _/
_/_/_/

1333. Croft Soft Internet Publications

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bc9eaf$5e7ac1e0$a128f7c2@zetnet.co.uk>
Source record: 118958

Hi everyone

If you haven't visited the Croft Soft web pages then why not do it now?

There is loadsa Atari information there as well as some non-Atari stuff.
CSIP consists of Croft Soft on the 'Net, The Atari Times Homepage, The
Unexplained and Colin's Homepage.

Next time you browse the web then take a look - maybe even fill in one of
the guestbooks!

The address is http://www.users.zetnet.co.uk/polonowski/

--

ATB,

Colin Polonowski, Croft Soft Software
WWW: http://www.users.zetnet.co.uk/polonowski

1334. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: larry@its1984.demon.co.uk
Message-ID: <870467498_OASIS_@its1984.demon.co.uk>
Source record: 118959

```
-----BEGIN PGP SIGNED MESSAGE-----

In article <33e238f4795551@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

<snip>

>So I downloaded it (version 3.6 beta3 English version), decompressed it and
>double clicked "everest.prg". Surprise! A couple of bombs and the error
>message "error -69" while running MagiC 4.

Same here, 3 bombs.

I'm running a 4meg STe, MagiC 5.11 (Even switching to 'tos compatible' using the
CPX results in a 'basic error -1').

>
>Then I tried to run it in plain TOS 2.06 but the same thing happened there.

3 bombs, TOS 1.62

>So what could possibly be wrong?
>I've been using the registered version of Everest for quite some time now
>without any problems. That's version 3.5E.
>
>Anyone had any luck running the 3.6 version? Does the German version work?

The German version produces the same results.

Larry.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQDkAwUBM+JEbqpoeTHGR5HZAQFbUgZxAdloawYSa3f+MKR8k2I+qwcNtKU3nah9
dl0ATwevOfJj2F3YAM3Mr7CXRo/GnNiIKmM7YNOoK1Q7UBAA5SLM50pp2li4O1Kd
xwL+VG1FezoQgYp2sTBKynPWp6wllppeh9q587qq8cIBkIONrnVYixgkndwAHhd9
qgETWacFDNiGKrSghv2bG3Kwow/XFvObnqDAHbDcM+f1qa0X16q4JuZUDF9Ek6jP
STKzt0wE8GG3jdSQCRvNMCwzdSMGjrBaDRJM1Bp0HnQFJoO0vaJ/
=Qjgz
-----END PGP SIGNATURE-----

--

*******************************************************************
* larry@its1984.demon.co.uk *
* <PGP Public Key available at www.its1984.demon.co.uk> *
*******************************************************************
```

1335. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970801220523687640@ppp218.stud.th-darmstadt.de>
Source record: 118960

Eric Hays <szhays@boris.ucdavis.edu> wrote:

> Falcon). Also, as long as CAB is drawing its own scoll bars, why not make
> them a bunch thinner, like half as thick as they are. On a page full of
> frames an inordinate amount of screen space ends up going to scroll bars.

This is possible in CAB 2.5. You can set the size of the scroll bars.

--
☐☐Alexander

1336. Re: MagiC 5.11 and LED-Panel

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rthtk$9p6$1@roch.zetnet.co.uk>
Source record: 118961

On 1 Aug 97 15:47:48 GM, Terry May wrote:
>One more question. LED-Panel now seems to ignore my NVRAM settings and shows
>the date as DD-MM (instead of MM/DD) and the time in 24 hour format instead of
>12 hour format. Any way to fix that?

You need to run the CONFIG.PRG which comes in the LED archive to
change the formats to what you want. It doesn't care what is in NVRAM.

The only thing which bugged me about LED was that, on the 12-hour
clock format, it showed midday+ as 00.xx rather than 12.xx.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1337. TT wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: "Stuart A. Lyster" <lyster@istar.ca>
Message-ID: <01bc9ec2$9e682280$aa9bbfcc@default>
Source record: 118962

I am interested in purchasing an Atari TT. As always, price is an issue.
Please respond in e-mail.

1338. Re: Help! Re: Atari STE/STFM HD.

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Mark Burmeister <pearl@deskmedia.com>
Message-ID: <33E265CB.4203@deskmedia.com>
Source record: 118963

Mick wrote:
>
> To anybody who may know...
> I'm posting this on behalf of a musician friend who owns an Atari
> STE/STFM (not sure which one exactly).
> Anyway, one day the fan in the PSU died but he kept using the machine
> regardless. After a few weeks (or months), the next thing to stop
> functioning was the HD... Now he has to load his prg's (Cubase) from the
> floppy. Atari HD's are as rare as hen's teeth here (Sydney, Australia), so
> what I would like to know is this: What kind of HD does the STE/STFM use
> and/or is it possible to somehow connect a modern PC IDE HD to these
> particular Atari models? (Probably asking way to much for the latter I'm
> sure!).
>
> Thankyou.

The difficulty in replacement depends on what kind of hard drive it is.
If it is an external unit attached through a scsi controller, the drive
mechanism could probably be replaced for under $100(US). If it is
internal, it may still have a scsi controller and be easily replaceable.
Your problem will be if it is an MFM or RLL drive, which are not common
now. This would also mean that it does not have a scsi controller. If
you could get the model number off the drive, I could determine what
type of drive it is.

1339. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <49734615_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118964

In article <5bf_9707312154@ronly.org>
Terry.May@rebel.ronly.org (Terry May) wrote:-

>CRC errors in Semper, so I may have to reduce my DTE rate from 115200 to 57600
>and/or change my background priority rate. (Any suggestions?)

That's exactly what I had to do here, drop down to 57600 and it all
works perfectly.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1340. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <51915204_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118965

In article <5c0_9707312154@ronly.org>
Terry.May@rebel.ronly.org (Terry May) wrote:-

>I have some questions about MagiC 5.11. Any input will be appreciated.

No worries, glad to assist.

>o Is there any way to autoboot a program in parallel, such as Semper? I know
>about #_AUT, but that's not what I want.

You could always run semper in the c:\auto\apps directory, but this
would necesitate moving the config files. I think under MagXDesk (are
you using this or Thing) you could set up an alias to the \apps folder
butI'm not sure if this woudl work.

>o Is there a function, such as on the Mac, for cleaning up the desktop and
>neatly aligning all the icons?

I use Thing for this.

>o MagiC apparently boots in ST-Med. Is there any way to change that? I don't
>mean the desktop, but for the AUTO folder loading/display.

I use SToop (discontinued boot selector for the Falcon), boot in Mono
and then use MagiC to change to 16 colours.

>o I only have one parition set up so far for long filenames. Sometimes the
>file selector uses short names on that partition and sometimes it uses long
>names on my other partitions. Is this a known bug? Will it go away if I go to
>long filenames on all partitions?

No ideas there are (well with 5.03 at least) problems with the long
file names so I don't use them.

>o Any way to save the sort mode (e.g. Type) in the file selector?

Erm I use Freedom here, and with that you can.

>o Is there a boot manager which directly supports the MAGX.INF file the way
>Stoop supports NEWDESK.INF? That is, change the screen size and colors of a
>single file instead of keeping a separate file for each resolution?

Again I do not have this problem with Thing.

>o Does SAM not work with MagiC or is it just me? I get the startup sound, but
>nothing beyond that.

Same here, but it depends of what AUTO/ACC's you have in, works
great here ifI drop NVDI.

>o And finally, what is <frei> in the application manager and why are all those
>extenders assigned to it? Can I delete, say, the *.CP? extenders and reassign
>them to Cops?

No ideas here, again I use Thing which to me is the perfect desktop
with MagiC.

Hope the above has been of use.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1341. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <870474201@stackbbs.xs4all.nl>
Source record: 118966

By the way, NT only supports drive letters A thru Z.
It can use the Universal Naming Convention, so you can "add"
26 drives from another networked computer. It doesn't support
more than 26 devices on 1 computer.
Conclusion, in this casr an Atari is still superior to NT.
There is software on the market which enables a pc to go beyond
the drive limit of 26 (drive Z), they create Folders for a drive.
Such software costs you an arm and a leg. Around $4000 or so.
They'll say it is intended for networks and CD towers.
Yeah, but I'm just running a small bbs see...

Bo.
___ Blue Wave/DOS v2.30 [NR]

1342. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <870474200@stackbbs.xs4all.nl>
Source record: 118967

-=> Quoting Sysop@fortress.org.uk to All <=-

> Paul's CDROM uses one SCSI ID with multiple LUN's to identify each
> actual disk, so in reality it only uses one actual SCSI ID.
>
> Rather his problem is that Extendos places each disk in its own
> logical drive, rather than allowing him to access each disk as a
> folder on one logical drive.
>
> He's using all drives upto and including Z!

Well, we're running a bbs on our 260ST with 43 CDroms attached to it!
And still a 1 GB hard drive. Drive letters run from A thru Z, and
a thru z, and $, !, @ and other strange drive letters.
We use a special driver to accomplish this.
The CD towers are Pioneer DRM-604x's and 1 DRM-1804X.

Pretty cool, eh?

Bo.

... "Yield to temptation, it may not pass your way again." - L. Long
___ Blue Wave/DOS v2.30 [NR]

1343. POPwatch 2.12 released

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <52693932_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 118968
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch version 2.12 is now available from my web site (see .sig).

This version has a few small bug fixes, the biggest of which should
prevent large emails (over 32k) from sometimes being corrupted when
downloading them. ie. corrupt UUEs.

Regards, Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1344. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <870474202@stackbbs.xs4all.nl>
Source record: 118969

-=> Quoting Ssweet@fortress.org.uk to All <=-

Ss> Does MetaDOS also behave this way, or would it solve Pauls problem. I
Ss> wonder if the fabled Magcic XFS would help him.

The driver we use is MetaDOS (to access more than 43 devices).
My brother had to patch MetaDOS a bit, to make it work in
conjunction with the Pioneer DRM-1804X.

What I don't like about it, is that booting the ST (and MetaDOS)
takes a while. It "scans" all available devices to "see" if there
is a media present (CD). So it changes and changes and changes,
until all 43 CDrom drives were checked.
Geez.

Bo.
___ Blue Wave/DOS v2.30 [NR]

1345. MagiC 5.11 & Freedom 3.11e

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <47b_9708011511@ronly.org>
Source record: 118970

Anyone using this combo on a Falcon? My experience so far with MagiC so far is that it's _very_ stable, _except_ when Freedom is installed. I get various crashes and 68000 errors, paricularly when tossing mail with JetMail.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1346. Modem-2 mod in english! ;-)

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rtt9m$i1f$1@cti01.citenet.net>
Source record: 118971

Just for those using either a M-STE, TT or Falcon and who need
more standard baudrates, there is a simple mod out there. Until
recently, only german users of the MausNet could get the details
but I recently got around translating two modifications.

Both are found on my download page at the URL below.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1347. FS: Atari ST Software, Book, TT system 48Mhz/4+4MB/135MB

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <870435618.41C6@cyberspc.mb.ca>
Source record: 118972
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other

=====> SOFTWARE
- All titles include box and manuals unless otherwised specified

OSS Personal Pascal.............$ 21.00 (full manual included but no box)
Dr.T's Roland D-50 Editor/Libr..$ 35.00 (no box - it never had one)

Leisure Suit Larry 2............$ 16.00 (classic sleazy fun w/pixelated nudity)
Leisure Suit Larry 3............$ 15.00 (more sleazy fun w/pixelated nudity)
Universal Military Sim (UMS)....$ 11.00 (excellent war strategy game looks
best in mono/med resolution)

Other software available, email if interested:
DC Shower, MultiDesk Deluxe, Neodesk4, Lookit/Popit, X-Boot, Warp9, Datadiet2,
Dr.T's KCS L2, Datamanager, STalker 3, STeno, HighSpeed Pascal

=====> BOOKS
Intermediate and Advanced Atari ST Subjects by Ralph C. Turner......$9
"a book written in plain English that explains many of the difficult
procedures and concepts challenging the serious ST user"

Wired Magazines - spc ed + Oct95 (Jacques Villeneuve interview)...$1 for both

=====> HARDWARE
Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2

CaTTamaran - accelerator for TT's makes them 48Mhz instead of 32Mhz, easy to
install in any newer revision TT (motherboard B and up; 80% of TT's
in existence). Previously installed in a pre-A revision TT, which
turns out doesn't work with the CaTTamaran. Comes with original
disks, manuals and extra documentation from Cybercube. Sold as is,
with no guarentee because I can't test it on my system first.......$50

Atari TT030 computer - Faster than a Falcon, perfect condition!
4MB ST RAM + 4MB TT RAM - for greatest flexibility and compatibility
135MB internal HD - excellent condition and just the right size
Atari TT VGA monitor - 14" color screen allows 256 colors (* see below)
Atari mouse
Includes all original manuals, software, disks, boxes(!)
Includes unlimited tech support via email from me, a 10 yrs experience ST user.
Includes any software listed above at only 1/4 the price listed.
All in excellent condition and guarenteed to work for 14 days.......$700
* The monitor has recently manifested a wobbly picture after hours of use,
a good tap on the side temporarily fixes the problem. My dealer says it
probably is a cold solder joint that needs to be tracked down. Otherwise
in perfect condition and perfectly serviceable. The package without the
monitor is $670.

All prices are suggested, feel free to make an offer, though I will give first priority to those offering my asking prices. If you are interested in any of the items, please reply to trevor@cyberspc.mb.ca. Questions are welcome. All prices are in US dollars. Buyer pays shipping. Shipping costs are non-negotiable. Volume discounts available. Also 4sale: CDs, comics, textbooks, PC sw, Atari hw/sw, drum kit, 92+ Honda factory CD player, golf self-improvement VHS video - email for info.

1348. Re: Bitstream Cyberbit Unicode font

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5rthqp$ok1$2@irk.zetnet.co.uk>
Source record: 118973

```
On 31 Jul 1997 19:27:41, Keith Brooks wrote:
> Howard Carson wrote:
> >
> > The CyberBit font from Bitstream is a Unicode font. Whatever software
> > you're using to load it on the Atari cannot possibly support Unicode
> > language mapping. that's why you're ending up with a lot of garbage.
>
> Not so Howard.... Papyrus v4x and up gives the option of using the
> possible 65,000 characters available in a Unicode font. I'll d/l the
> font tonite and try it out for sure but while I'm waiting, how changes
> of having an update on the release of SL96 before we reach the turn of
> the century ;-)

I think you need NVDI 4 for that - all though I'm not sure... Unicode
fonts work fine on mine. :-)

Adam Foster

o=======================================================================o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on a Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o=======================================================================o
```

1349. Re: Printing w/CAB

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5rthk2$ok1$1@irk.zetnet.co.uk>
Source record: 118974

```
On 1 Aug 1997 01:30:10 , Willard VanderPloeg wrote:
> Hi all!
>
> I've got Speedo 5.x installed - Cab will not print graphics. Is
> NVDI better to have? Will it print graphics?

Yes - as long as you have version >=3.

Adam Foster
o=====================================================================o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on a Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o=====================================================================o
```

1350. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rthto$9p6$2@roch.zetnet.co.uk>
Source record: 118975

On 1 Aug 1997 16:30:16 , Don Bacon wrote:

>Can anyone suggest a good PD programs for copying files and directory
>structures between two ST's via a null modem cable.
>
>I wish to transfer from one Hard drive ststem to another without all
>that tedious mucking about with floppy disks.

Hello again Don!,

Any old terminal emulator should be able to do this - you don't even
need fancy transfer protocols.

Why not have a look at DESKTERM and VANTERM. They are both bigger than
you need, really, but will take a file transfer job at 19k2 in their
stride.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1351. Re: Radio Shack Mouse (Mice, Meece ?)

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5rtgkb$dsu@ds2.acs.ucalgary.ca>
Source record: 118976

Saw a new mouse in a local Radio shack with the 9pin connector - is there anyone who knows if this could be used with a Mega/STE ????

My old Atari mouse is getting crankier than I am !

The Canadian Curmudgeon

1352. networking project

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33E2B2F2.2D6C@worldnet.att.net>
Source record: 118977

Ok, folks, I have a rather ambitious project I'd like your help in completing. I have a MIDI lab that uses 6 PCs and 4 ataris. Four of the PCs run win95 and the other two uses windows for workgroups. All of the pcs are tied in to a local peer to peer net. I
would lke to tie the ataris into the net for the purpose of sharing standard midi files.

I have seen software on the net that will slave an atari to a pc (or vice versa), but
I am more interested in connecting all of the machines with net cards and ethernet, if
possible. Three of the ataris are STE's with 4 megs of ram, and the remaining machine is an STF with 2 megs.

So, where do I begin? Can I get net cards for the ST's. I think I have seen some kind of connection made via the midi ports, but that would tie up that port.

Help!
Thanks in advance

Mike McGowan
jmmcgowan@worldnet.att.net

1353. Extendos upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5rtqpkvrr1@ns.dot.net.au>
Source record: 118978

Hi everyone,
Does anyone know where I can download the 2.4b(i think) upgrage patch
for extendos?

Any help will be appreciated,

Regards
David Beards
dbeards@f1.net.au

1354. Atari ST & 8 bit for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Scott Boesken <scottboesken@harborcom.net>
Message-ID: <33E26747.3568@harborcom.net>
Source record: 118979

Atari items for sale: For the ST family. 8 bit stuff at bottom of
list.

1. Actual Atari mouse with Atari logo on it.Two buttons and a DB9
connector Used.

2. Stereo Master for the ST & STE. by Microdeal. Has a cartridge port
input box,software and cable. Comes in like new condition in the box
with
all paper work and user manual copyright 1991. Real time digital sound
effects
and will interface with a external MIDI keyboard. Plays frequencies
from
3.0 to 28 Khz in ST mode and 6,12 and 25 Khz in STE mode.Pretty cool.
Like new.

3. PageStream V1.8 This a earlier version of PageStream. Comes
complete
with 2 floppy disks, a three ringed binder manual and a printed box to
hold
everything. This is one heck of a desktop pudlisher program. Good
condition.

4. Golden Image Deluxe Paint with animation. Comes with 3 disks and
manual.
The program does graphics, fonts, animation, printing and the whole
shabang.
Serious graphics program. Like new and alot of fun.

5. Zany Golf. 2 disk program. It's miniature golf on the Atari. What
a
hoot this game is. Very realistic action. Mouse driven with very good
graphics.
This program made me late for a wedding once.No,not my own, That is
another story.

6. A three volume set of Atari ST and megaST books by Ralph C.Turner
The books cover the basics to advanced levels of knowledge and use.
Very good books in very good condition.

8 bit stuff:
1. Atari 800 computer with BASIC XL catridge. It has 3- 16 meg
modules
and 1- 10 meg memory module. What do you need that much memory for?
2 cartridge slots, and my favorite, 4 (joystick) DB-9 ports. The Basic
XL

cartridge comes with manual. Computer comes with transfomer and printed computer cover. Ready to go, very good condition. Just add a television
and floppy drive. Which reminds me.

2. Atari 8-bit 1050 floppy drive. This 5.25 external (get it?) floppy drive
comes in the original box (which is rough) and ready to go. Very low hours
on the drive which is in excellent condition. My friends brought me up to
16- bit ST very quickly, hence the low hours on this drive.

Submit your offer, as sig members requested, to me e-mail only. I need to
get these items out of here and I would like them to be put to good use!
I am in Ohio U.S.A. for shipping concerns. My e-mail address again is
scottboesken@harborcom.net

1355. FS: Atari 1040ST and monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Sudharshan Sathiyamoorthy <sathy@atmosp.physics.utoronto.ca>
Message-ID: <Pine.SGI.3.91.970801144746.1503A-100000@atmosp.physics.utoronto.ca>
Source record: 118980

```
The following is for sale.

Atari 1040ST(F)
Monitor: Atari SM125 (hi-res grey scale)

If interested, please email best offers to
sathy@chinook.physics.utoronto.ca
```

1356. Re: ** Atari FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: nowak@imaginet.fr
Message-ID: <5rr91t$hsf@belzebul.imaginet.fr>
Source record: 119024

Correction and update of the Atari FTP site list from Hallvard Tangeraas

The ftp.ibp.fr address does not exists now. It is replace by ftp.lip6.fr

I have added also the Debian linux m68k distribution sites.

France
------
ftp.lip6.fr /pub/atari/ (132.227.77.2)

mirror of ftp.debian.org on ftp.lip6.fr
* /pub/linux/distributions/debian/unstable/binary-m68k/
* /pub/linux/distributions/debian/unstable/disks-m68k/
mirror of ftp-uni-erlangen.de on ftp.lip6.fr
* /pub/linux/linux-m68k/

United States
----
ftp.debian.org * /debian/unstable/binary-m68k/
* /debian/unstable/disks-m68k/
* /debian/hamm/non-free/binary-m68k/
* /debian/hamm/contrib/binary-m68k/

```
+----------------------+------------------+-----------------------------+
| _______ ^_^ _______ | Pascal Nowak |E-mail : nowak@imaginet.fr |
| / |o o| \ | ============ |http: Not yet ready! |
|| /\ /\_/\ /\ ||45, Av. Jean Jaures|IRC Nickname : Goth |
| \ / \/ _ \/ \ / |94110 ARCUEIL +-----------------------------+
| \/ __| |__ \/ |FRANCE |ATARI Falcon030/VGA/14Mb/HD2Gb|
| |__ __| +------------------+Magic 5/NVDI 4/Linux68k/MiNT |
| | | |Tel:33-(0)149859987+-----------------------------+
| |_| | 33-(0)611537546| F**k to Crimosoft! |
+----------------------+------------------+-----------------------------+
```

1357. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5rrajl$9gu$1@pepsi.tninet.se>
Source record: 119025

Gary Priest (gary@the-gap.demon.co.uk) wrote:

: There is no sign of a new Everest on the URL below. Which is indeed Oliver
: Schmidt's page. His pages contain absolutely bugger all!! A picture of him,
: 2 lines of text telling you that Everest is a text editor.
: No downloads section at all :(It's been sometime since I've since such a
: poor web site with *zero* content!!

Try the address below, just downloaded the latest version myself.

http://www-computerlabor.math.uni-kiel.de/~oschmidth/

All the best,
Daniel

--
@ @
----------oOO-(_)-OOo-----
Daniel Hedberg of New Beat Development

New Beat Development on the web: E-Mail:
http://www.kuai.se/~dhedberg/ dhedberg@algonet.se
---
oOo oOo
U U

1358. Re: RateHD

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5rrcg8$r5h@usenet.pa.dec.com>
Source record: 119026

In article <870275254_OASIS_@pcc-uky.campus.mci.net>, thechyld@pcc-uky.campus.mci.net wrote:
>
> RATEHD.PRG that comes with the ICD Pro Utilites works on my Falcons
> internal 810 meg IDE drive just fine... Is this the same program that
> you are referring to, or a differnent one? Good luck...! :)
>

IIRC, the one which I was using on my ST was downloaded from the web. I think it's v1.5 and yes, it's from ICD. But this version just bombs on my falc. which version of RateHD are you using?

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/330MB/MTOS
http://probehouse.home.ml.org / | \486DX33/8Mb/1GB/WFW

1359. Printing w/CAB

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5rre72bmf1@newsbell>
Source record: 119027

Hi all!

I've got Speedo 5.x installed - Cab will not print graphics. Is
NVDI better to have? Will it print graphics?

Thanks,

Willard.

1360. Kobold

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <33b_9707311920@ronly.org>
Source record: 119028

Someone said they heard Kobold was up to v4.0. Anyone know if this is true,
and if that's an English version?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1361. Re: WTB: TT schematics

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: mgrove6@owens.ridgecrest.ca.us
Message-ID: <5rrm7k$is6$1@ash.ridgecrest.ca.us>
Source record: 119029

```
On 31 Jul 1997 22:11:57, Martin-Eric Racine wrote:
>On 31 Jul 1997 14:32:31, "Brian E. Smith" wrote:
> >
> >On 31 Jul 1997, Martin-Eric Racine wrote:
> >
> >> I'm interrested in getting copies of the TT030 scematics
> >> and field servicing manuals, or any other docs related to
> >> to TT hardware.
>
>[...]
>
> >> Atari themselves don't have anything left. Looks like the
> >> legacy is truely gone....
> >
> >You mean to tell me Atari EVER had schematics - with all the floating
> >changes they made on their strangely fine machines, I know of no one that
> >ever knew about all of the 'fixes' that were made from motherboard to
> >motherboard !
>
>Actually, they did. I have friends in Sweden who have schematics
>for nearly every Atari motherboard revisions (including some STF
>boards that supposedly never existed). The schematics have been
>produced, only some minor revisions were not distributed.
>
>FYI, my friends got theirs through former Atari Sweden employees.
>
> >The Canadian Curmudgeon
>
>uh???
>
>
>
>-----------------------------------------------------------------
>From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
>Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
>-----------------------------------------------------------------
> "By the year 2000 we will, I hope, raise our children to
> believe in human potential, not God." -- Gloria Steinem
>-----------------------------------------------------------------
>.
```

B&C Computers carries complete schematics for the TT (as well as other models).
They have a web page now, but I lost the addres. The "Field Service Manuals"
cost $50.00 and are worth their weight in chips.

B&C is located in California, near the Bay area.

Mike

1362. MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-08-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <5bf_9707312154@ronly.org>
Source record: 119030

Just received and installed MagiC 5.11 on my Falcon. Installation was remarkably smooth and without problem. I simply ran the install program, rebooted and was up and running, all within about 10 minutes. I've been slowly adding programs to my setup, and so far, just about everything is working. And even stuff that's not exactly working is not causing a crash. In fact, I've yet to see a crash, after about 8 hours of messing around <knock on wood>.

The speed, as advertised, is fantastic. When I first installed it, I ran it on a clean system, and even without NVDI, I was amazed at the speed. With NVDI, it simply flies! And it's not just the screen draws, but everything just _feels_ faster and smoother.

And this preemptive multitasking is fantastic. I'm typing this message in LED while receiving a 1 meg bundle at 31.2k via Semper, and the typing doesn't feel sluggish whatsover (unlike cooperative multitasking). But I am getting some CRC errors in Semper, so I may have to reduce my DTE rate from 115200 to 57600 and/or change my background priority rate. (Any suggestions?)

I have several questions, but will address those in the next message.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1363. HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.LcDDT_YNO9_@midijam.kiev.ua>
Source record: 118887

Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:

4Mb RAM/TOS 2.05/48Mb int. HD Seagate 1557N/30Mb ext. HD VORTEX with
Kyocera KC-30B (both formatted and used as ACSI-devices now).

I have yet unused new SCSI 540 Mb Seagate 5660N and I guess why does
not to install 2nd HD into place beyond VME-slot?
AFAIK, Mega's HD controller hardware support SCSI- devices as well
ACSI-?

I'll be very greatful for any information, advices or commentaries
about this problem.
~~~~~~
SERGEJ: sergej@midijam.kiev.ua - MIDIJAM Records
~~~~~~

1364. Auction: GOING PHASE: Ultima/Origin/Infocom games

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <5ruai0$hs0$2@geraldo.cc.utexas.edu>
Source record: 118888
Cross-posted to: comp.sys.ibm.pc.games.marketplace,rec.games.computer.ultima-dragons,comp.sys.apple2.marketplace,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.cbm

The auction is now in the once-twice-sold phase!

Welcome to my Ultima/Origin/Infocom auction. I'm getting rid of the last of my classic computer software to make some money for Atari 2600 games and items. If you have any decent Atari 2600 stuff for trade, let me know about it!

Posting to non-marketplace groups will be infrequent, so please e-mail me to get on the update list.

Please read the rules at the bottom. You are accepting the rules by placing a bid.

==========
THE GAMES:
==========

Autoduel (Apple II) w/box, 5.25" disk, ref. card, map <sirthomas> $25
ONCE!

HitchHikers Guide to the Galaxy (Atari ST) w/box, button, <kwekasc1> $20
fluff, brochure, destruct orders, sunglasses, NO DISKS ONCE!

Leather Goddesses of Phobos (IBM PC) Complete <cylar> $20
ONCE!

Moebius (Apple II) w/box, two 5.25" disks, poster, ref card, <xyzzy> $10
Book of Lore ONCE!

Plundered Hearts (IBM PC) Complete <raistw> $24
ONCE!

Ultima IV (Apple II) w/box, two 5.25" disks, reference card, <deth> $17
Book of Mystic Wisdom, History of Britannia ONCE!

Ultima IV (Atari 400/800) w/box, two 5.25" disks, cloth map, <tommage> $21
The Way of the Avatar, Book of Mystic Wisdom, History of ONCE!
Britannia, Reference card.

Ultima IV (Apple II??) one 5.25" disk only, sides C & D <xyzzy> $3
ONCE!

Ultima V (Apple II) w/box, four 5.25" disks, 2 ref cards, <deth> $19
Book of Lore, Voyage Diary, catalog ONCE!

Ultima V (C64) w/box, four 5.25" disks, cloth map, Voyage <sessesses> $26
Diary, Book of Lore, player reference card, quick reference ONCE!
card, catalog

Ultima: Savage Empire (IBM PC) Complete <karl> $50
ONCE!

Wishbringer (Apple II) (shrinkwrapped - thin style gold box) <sreed2> $20
ONCE!

Wishbringer (C64) Complete <andrewv> $16
ONCE!

Zork II (Atari ST) Complete <zzyzx97> $16
ONCE!

RULEZ**********

1. Auction will last until July 31st, 10:00pm Central time. It will
then proceed to a once-twice-sold format, with the status changing
every 24 hours when no new bid is received.
2. Minimum bid raise is $1.
3. Conditional bids are accepted.
4. I will e-mail updates daily, as well as updating Newsgroups (some
more often than others).
5. International orders must pay with Money Order in US funds.
6. Payment must be in US funds, check or Money Order. I may hold a
check up to 10 days, a Money Order will get it shipped in 1-2 days
of receipt of payment.
7. If you would like to get on the update list without yet bidding,
just ask.
8. If you would like to be removed from the update list at any time,
just ask.
9. Buyer pays all shipping, to be determined at the end of the auction.
It will probably be $3 for the first two items, plus .75 per additional
item.
10. References provided on request.
11. If you would like to use an alias, please let me know.
12. I am not an expert on these items, so please ask if something is not clear.
No items are implied, if it isn't listed, it isn't there.
13. In the case of tie bids, the first bid received is accepted.

1365. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5rubmn$m7$1@newbabylon.rs.itd.umich.edu>
Source record: 118889
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 471552 Jul 31 15:18 ./incoming/fs_wideb.zip
-rw-r--r-- 32766 341 Jul 31 17:33 ./incoming/stik.txt
-rw-r--r-- 32766 60461 Jul 31 17:33 ./incoming/stik1_12.zip
-rw-r--r-- 32766 226159 Jul 31 17:33 ./incoming/sting.lzh
-rw-r--r-- 32766 364 Jul 31 17:33 ./incoming/sting.txt
-rw-r--r-- 32766 168477 Jul 31 17:36 ./incoming/ws170k_e.lzh
-rw-r--r-- 32766 160 Jul 31 17:36 ./incoming/ws170k_e.txt
-rw-r--r-- 32766 423356 Jul 31 18:01 ./incoming/cab2demo.lzh
-rw-r--r-- 32766 149 Jul 31 18:01 ./incoming/cab2demo.txt
-rw-r--r-- 32766 67139 Jul 31 18:04 ./incoming/cab_ovl.lzh
-rw-r--r-- 32766 250 Jul 31 18:04 ./incoming/cab_ovl.txt
-rw-r--r-- 32766 262 Jul 31 18:07 ./incoming/newsie79.txt
-rw-r--r-- 32766 213364 Jul 31 18:07 ./incoming/newsie79.zip
-rw-r--r-- 32766 123536 Jul 31 18:11 ./incoming/aftp11b3.lzh
-rw-r--r-- 32766 321 Jul 31 18:11 ./incoming/aftp11b3.txt
-rw-r--r-- baldrick 131409 Aug 1 22:18 ./0ls-lR.Z
-rw-r--r-- baldrick 133026 Aug 1 22:19 ./0ls-lRc.Z
-rw-r--r-- 32766 163572 Aug 1 08:27 ./incoming/crapman.prg
-rw-r--r-- 32766 77 Aug 1 08:27 ./incoming/Crapman.upl
-rw-r--r-- 32766 539776 Aug 1 13:41 ./incoming/fs_wb2.zip
-rw-r--r-- 32766 255 Aug 1 13:42 ./incoming/fs_wb2.txt
-rw-r--r-- boydm 8682 Aug 1 22:11 ./Network/0index
-rw-r--r-- baldrick 168477 Jul 31 17:36 ./Network/Www/ws170k_e.lzh
-rw-r--r-- baldrick 572554 Aug 1 22:07 ./Network/Stik/CAB141.ZIP
-rw-r--r-- baldrick 131889 Aug 1 22:17 ./0compind.Z
-rw-r--r-- baldrick 260467 Aug 1 22:17 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1366. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rul7l$3tr$1@scanner.worldgate.com>
Source record: 118890

Terry May <Terry.May@rebel.ronly.org> wrote:
: I have some questions about MagiC 5.11. Any input will be appreciated.

: o What happened to the v5 manual? It came with a v4 manual and no update docs
: (except for a short readme, talking about VFAT). Not very professional.

No clue, I'm still waiting for my upgrade from 5.03. :)

: o Is there any way to autoboot a program in parallel, such as Semper? I know
: about #_AUT, but that's not what I want.

I'm unsure, then, as to what you want.

: o Is there a function, such as on the Mac, for cleaning up the desktop and
: neatly aligning all the icons?

Not on my version (unless you're talking about screen garbage, in which
case, simply click on the menu bar away from any text, and select 'tidy up')

: o MagiC apparently boots in ST-Med. Is there any way to change that? I don't
: mean the desktop, but for the AUTO folder loading/display.

I don't think so. What computer are you using? This makes a difference.

: o I only have one parition set up so far for long filenames. Sometimes the
: file selector uses short names on that partition and sometimes it uses long
: names on my other partitions. Is this a known bug? Will it go away if I go to
: long filenames on all partitions?

I've never had that problem.

: o Any way to save the sort mode (e.g. Type) in the file selector?

No.

: o Is there a freeware/shareware solution for adding/changing icons? I know
: about Interface and it's a great program, but I can't afford it right now.

Simply place the icon file into the folder C:\GEMSYS\GEMDESK\RSC - then,
a) run APPLICAT.APP or b) select the icon you wish to change, and select
Assign Icon from the menu bar under Options.

: o Is there a boot manager which directly supports the MAGX.INF file the way
: Stoop supports NEWDESK.INF? That is, change the screen size and colors of a
: single file instead of keeping a separate file for each resolution?

XBoot allows you to set three file names, then select various files to
rename as those three file names.

: o Does SAM not work with MagiC or is it just me? I get the startup sound, but
: nothing beyond that.

Works for me.

: o And finally, what is <frei> in the application manager and why are all those
: extenders assigned to it? Can I delete, say, the *.CP? extenders and reassign
: them to Cops?

<frei> merely provides a place for the free (not assigned) icons. Feel
free to reassign the *.CP? extender to COPS.

Leslie

1367. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5rulbj$3tr$2@scanner.worldgate.com>
Source record: 118891

Terry May <Terry.May@rebel.ronly.org> wrote:
: More questions:

: o Anyone have any success with AUTOMOUS.PRG (Mouse-Ka-Mania II)?

Don't use it.

: o Any way to configure WBDAEMON?

Place it in your C:\GEMSYS\MAGIC\START folder. That's the only way to
configure it. (I don't recommend it though.)

: o If I create even one long filename, Diamond Edge 2.03 reports a "Corrupted
: Directory Entry" and shows me a folder that looks like a bunch of garbage. If
: I tell it to fix the problem, I lose my long filename and am left with the
: short filename that MagiC created. Is this an incompatibility with Diamond
: Edge, or is VFAT really corrupting partitions?

Incompatibility.

Leslie

1368. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <EE9uDC.3Ap@cix.compulink.co.uk>
Source record: 118892

It is good to know that people are having success with CAB and the new OVL.

I've never had any success, either with CAB 1.5 or the demo of 2.), and with OVL 1.25 or the new 1.26. I can get a page or two (notably, my connection is to college, and I can get my own department's web page) but most other links or direct opening of a URL just bomb me back to the desktop. Does anyone have *any* idea of what might cause this? There could be an accessory or auto conflict, but apart from Teradesk, I don't think I've got anything unusual.

My usenet supplier seems to miss out quite a few messages, so please answr by e-mail to me as well as to the newsgroup.

Daniel Cohen
e-mail: dcohen@cix.compulink.co.uk or D.E.Cohen@qmw.ac.uk

1369. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970802154522556589@ppp26.stud.th-darmstadt.de>
Source record: 118893

Hallvard Tangeraas <hallvart@sn.no> wrote:

> I've tried contacting System Solutions in the UK about "Cab" and the PPP
> connection but haven't gotten any replies yet.
> So, can someone tell me if it's really *available now*, or if it's just
> another one of those "promiseware" things?

The German version is already released. But he English version is not
finished yet.

--
☐☐Alexander

1370. Some random questions (no particular order)

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97214.083618STIRRE31@MAINE.MAINE.EDU>
Source record: 118894

Recently I have gotten a TT with a Nova card and it
is very impressive. A few problems, though.
First, Imagecopy does not seem to work with the Nova
card and it messes up the screen display so that
rebooting is necessary. I have tried changing
screen settings to no avail. Any suggestions?
Also, I have been searching for an imaghe processing
application. The best I have used so far is
Photoline. Does anyone know why Positive Image
is so sluggish on my machine? It draws out pictures
one box at a time. I do have six megs.
I would like something along the lines of Photodeluxe
on the Mac. DAS Picture seems okay but are there
filters outside there for it? Are there demos of
either True Image or Photo Studio? I would
like to give those a try. Thanks for any help.
-scott tirrell
-stirre31@maine.maine.edu

1371. Der Arbeitsspeicher reicht nicht aus fuer diese Anwendung, missing filenames

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Guentcho Skordev <ut13@ab281.rz.uni-karlsruhe.de>
Message-ID: <5rvflb$bp2$1@nz12.rz.uni-karlsruhe.de>
Source record: 118895

Hello,

I have an Mega ST 2, german language TOS 1.02, and very often the computer pretends id doesn't have enough memory and refuses to start even short programs. Also, often the filenames are not shown and I fear I will delete something important some day while believing I am deleting an empty directory tree... Does anybody know the reasons of this problems?

Bye,

Guentcho

1372. Der Arbeitsspeicher reicht nicht aus fuer diese Anwendung, missing filenames

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Guentcho Skordev <ut13@ab281.rz.uni-karlsruhe.de>
Message-ID: <5rvfmr$bp2$2@nz12.rz.uni-karlsruhe.de>
Source record: 118896

Hello,

I have an Mega ST 2, german language TOS 1.02, and very often the computer pretends id doesn't have enough memory and refuses to start even short programs. Also, often the filenames are not shown and I fear I will delete something important some day while believing I am deleting an empty directory tree... Does anybody know the reasons of these problems?

Bye,

Guentcho

1373. Re: PD software wanted. (Pacman)

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mbh.org>
Message-ID: <870516488@p24.f101.n323.z205.mbh.org>
Source record: 118897

Martin wrote:
> I am looking for PD software for my 1040STfm. There are supposed to be
> a Lode Runner clone as wellas Donkey Kong and Pac-man. Also
> Accointing programs. If anyone has these please contact me.

Crapman is a good Pacman program. It runs on all ST/STe/TT/Falcon and Pacifist.
It's available at the Atari archives of umich.edu.

Bye, Hans Wessels

1374. Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <870542296_OASIS_@wile.demon.co.uk>
Source record: 118898

Hi People :o)

I'm after some advice, please.

I'm seriously thinking about getting a scanner. It'd be mainly used for sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res Truecolour, or anything :o)

Then, of course, there's also the matter of what software I'd need to use it on my (standard) Falcon.

Anyone got any suggestions about what type of scanner to get and how much I can expect to pay, please ?

Thanks,

See ya,

Paz.

--

_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

1375. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870522416_OASIS_@pcc-uky.campus.mci.net>
Source record: 118899

In article <870474202@stackbbs.xs4all.nl>
bo.schreurs@stackbbs.xs4all.nl (Bo Schreurs) said:-

>What I don't like about it, is that booting the ST (and MetaDOS)
>takes a while. It "scans" all available devices to "see" if there
>is a media present (CD). So it changes and changes and changes,
>until all 43 CDrom drives were checked.
>Geez.
>
>Bo.

I think they all do that. My 2 Pioneer DRM-602X 6-packs do the same thing
with ExtenDos Pro... I've found that popping the cartridges out before
booting makes the process go much faster. It doesn't read each CD then.

If I leave them in, it takes awhile for 12 CDs-I can't imagine 43!!! :)

--

```
_/_/_/
```

1376. For Sale Dirt Cheep

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Dave Simpson <daves@psnw.com>
Message-ID: <01bc9f64$e02ca720$22fa2bce@oem>
Source record: 118900

For Sale Cheep,

Atari Mega ST Original
4 Megs Dsdd Floopy
SM124 Mono Monitor
SC1224 Color Monitor (Samsung)
SLM804 Laser Printer
2-Syquest 44meg Removable Hard Drives (3 Disks)
ICD SCSI Host adapter All in One UNIT
Atari 1040 ST 2.5MB Ram

Touch Up Hand Scanner
Digisound Sound Unit
2-Monitor Masters
2-Cordless Mice + 3-Atari Mice

Everything in Good Working Order
and Like New Condition

A Shit-load of Software (300+ Disks)
Word Writer ST * GFA Basic
Calamus * Publisher ST
dBMan * Atari Works
Games * Pd Software
Much Much More

Everything goes for one Low Price - Dirt Cheep

Interested - Email Dave - daves@psnw.com

1377. Re: CAB bug (was: Everest 3.6 where???)

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5rvnog$6eg$1@cti01.citenet.net>
Source record: 118901

Here is the reason as to why the Everest Homepage and
several other pages will not show properly, as explained
by CAB's author:

--------Alexander Clauss wrote--------
Date: Sam, 2 Aug 97 15:45:29 +0200
From: aclauss <aclauss@rbg.informatik.th-darmstadt.de>

>http://haensel.math.uni-kiel.de/oschmidt/everest.html
>
>A friend who has both Netscape and Explorer assures me
>it can be viewed without any problem.
>
>Notice that Netscape's Mozzilla was used to generate this
>page. Could this be the cause of the problem?

The problem was a illegal character (ASCII 0) in the file.
CAB (the last beta) now scans the file for such characters
and replaces them with the space character before parsing
the file.

--
Alex
--------End of Quote---------

NOTE: this last beta Alex refers to was just sent to CAB
beta-testers and works as reported. Should be fixed
in the next CAB 2.5 commercial release as well.

Still, doesn't it cautions one about using those
commercial HTMLizers to create homepages? ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1378. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5rvvp7qil1@roch.zetnet.co.uk>
Source record: 118902

On 2 Aug 1997 04:59:44 , Sergej N. Kokoushkin wrote:
>Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:
>
>4Mb RAM/TOS 2.05/48Mb int. HD Seagate 1557N/30Mb ext. HD VORTEX with
>Kyocera KC-30B (both formatted and used as ACSI-devices now).
>
>I have yet unused new SCSI 540 Mb Seagate 5660N and I guess why does
>not to install 2nd HD into place beyond VME-slot?
>AFAIK, Mega's HD controller hardware support SCSI- devices as well
>ACSI-?

The Mega has only an ACSI port, there is no direct SCSI support.

I guess your external HD is connected to ACSI using a host adapter of
some sort? You should be able to extend the SCSI bus which comes out
of this to connect up to 7 SCSI devices (of different IDs)

Do I understand your problem, Serge?

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1379. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5rvsbsrgc2@irk.zetnet.co.uk>
Source record: 118903

On 1 Aug 1997 00:28:37 , Daniel Hedberg wrote:
>Gary Priest (gary@the-gap.demon.co.uk) wrote:

>: There is no sign of a new Everest on the URL below. Which is indeed Oliver

I downloaded the Interactive English version but this bombs. The
German version works OK.

frustrated Lewis

1380. FS: Lantech Network cartridges

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5s0199$m2d$1@ultra.sonic.net>
Source record: 118904

I have two Lantech LT101 networking cartridges that I would like to sell to the highest reasonable offer. I have tested these in a network between my Falcon and Mega and they worked fine. They claim to have a speed of 10 Mbit but they don't feel that fast. I will include the thin net cable needed, just tell me the length you need.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

1381. CAB.OVL 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: sperling@polly.ping.de
Message-ID: <5s05tb$g8n@lilly.ping.de>
Source record: 118905

On my falcon the only combination that works is with CAB.OVL 1.20
Using another OVL I always get these runtime error 163

Gerhard

> sperling@polly.ping.de ~~~~~!!!~~~~~ http://www.ping.de/sites/polly/ <

1382. FS: Unique 8 bit items

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5s0cr3$ua4$2@ultra.sonic.net>
Source record: 118906

I have two very hard to find 8 bit items I would like to sell. The first item is an Atari 1400XL computer. This was going to be the upgrade/ replacement for the 800XL before Mr. T and family took over Atari. It has both built-in modem and voice. The case is the same as the 1200XL.

The second item I have is an 815 disk drive. This was to be the big brother floppy drive to the 810. It is a double drive, double density unit. Atari really hurt themselves by allowing their dealers to take deposits on this drive and then not being able to produce it. Very few of these made it out of the lab.

I will accept the highest reasonable offer for these items.

```
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
( @ @ )
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
| Albert M. Palmer, Jr. | Let your child choose his/her own path, |
| Lakeport, CA, USA | and it will always lead back to you. |
| apalmer@zapcom.net | Hang on to your dreams |
| TT/4/16/MiNT/MultiTOS | Use your brain to fix your mind. |
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( ) ) /
\ ( (_/
\_)
```

1383. FS: JRI Genlock System

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5s0c88$ua4$1@ultra.sonic.net>
Source record: 118907

I have a JRI Genlock system I would like to sale. This unit only works on the older Mega computers. It gives a rock solid genlock system. I will sale it to the highest reasonable offer. If you have any questions about the unit, feel free to ask.

```
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
( @ @ )
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
| Albert M. Palmer, Jr. | Let your child choose his/her own path, |
| Lakeport, CA, USA | and it will always lead back to you. |
| apalmer@zapcom.net | Hang on to your dreams |
| TT/4/16/MiNT/MultiTOS | Use your brain to fix your mind. |
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( ) ) /
\ ( (_/
\_)
```

1384. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970802190057.27071B-100000@moose.erie.net>
Source record: 118908

On 29 Jul 1997, Eric Hays wrote:

>
> Eric Hays (szhays@boris.ucdavis.edu) wrote:
> :
> Yes, there is a new CAB OVL out there. And this one makes a number of
> improvements. Another complaint I posted here some time ago was an
> inability to visit some sites (e.g. www.hotmail.com). This has been
> improved, as I was able to visit hotmail (for what its worth). I'll have
> to try the search engines next and see if I can get to the second page of
> a search (e.g. www.altavista.digital.com).
>
> Another thing I notice is the display line is now even more loquacious,
> telling me of all sort of timeouts that probably I had been induring all
> along without knowing. Now, I wonder if I can use this information to
> fine tune my STiK configuration to reduce these timeouts, or if these are
> just a sympton of Internet traffic and are beyond my control.
>

What you're seeing are not actual timeouts, but a display of the
timeout coountdown timer. It starts at either 120 or 60 seconds then
starts counting down and only reports an error if the timer gets all the
way down to zero. Personally, I'd rather it didn't display this unless
there were an actual error, but I can live with it. CAB.OVL 1.2618 seems
to be a nice improvement over previous versions!

1385. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5s0eeq$489$1@zingo.tninet.se>
Source record: 118909

Hi,

: o If I create even one long filename, Diamond Edge 2.03 reports a "Corrupted
: Directory Entry" and shows me a folder that looks like a bunch of garbage. If
: I tell it to fix the problem, I lose my long filename and am left with the
: short filename that MagiC created. Is this an incompatibility with Diamond
: Edge, or is VFAT really corrupting partitions?

Diamond Edge is not able to handle long filenames (VFAT).

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

1386. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5s0ft2$7k3$1@ash.ridgecrest.ca.us>
Source record: 118910

On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
>I've given it another go, just to get PPP access.....
>I've tried installing "PPP kit 1.4" but it messes up my system.
>Perhaps someone else has better experience than me.
>
>
>I've installed it as the docs say, but this is what happens:
>I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up, after
>the MiNT system has been booted from the Auto folder I'm presented with the
>file selector (!!!????!!!) and the question of which .prg or .app I want to
>run! Strange.....
>
>I then tried to edit the "mint.cnf" file in the C:\mint folder where the
>following line is located:
>
>INIT=C:\MINT\OLDGEM.PRG
>
>I commented this line so it should be ignored by the system:
>
>#INIT=C:\MINT\OLDGEM.PRG
>
>....and rebooted the system.
>But the file selector still came up asking me for a program to run.
>
>Obviously it's not MagiC compatible, so there's another setup- argh!!!
>I'm trying to make a setup on my computer where I don't have to reconfigure
>things every time.
>
>So then I to boot without MagiC and it seemed to work better. After the
>bootup phase I got a message that went something like this:
>
>Saturday 2-8-1997 homer syslogd: restart
>
>
>After that things seem to be okay, but they're not. First of all my "Thing"
>desktop's parameter's aren't loaded since all the icons are in different
>places and none of my configurations are included.
>The second thing I noticed was that the "Menuinfo" ACCessory (displays the
>time/Caps-lock and other things in the menu bar) wasn't configured as usual
>either. I went into the ACCessory and tried to load the setup but it
>wouldn't.
>
>Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop, but
>that resulted in all filenames being shown in lower case and I couldn't run

>any programs. The system obviously though any file was a text file or
>something and asked me if I wanted to display it on the screen or print it.
>Argh!!!! If this is what MiNT does to your system I'd rather wait for
>STiNG, STiK to get PPP or buy the PPP dialler/CAB from Application Systems
>Heidelberg (ASH).
>
>Anyone have more positive experiences than I just explained?

I didn't have any better luck than you. If I remember right it cannot be used in a multitasking system. Anyway I thought I seen that in the docs. I can't use it on the Afterburner as it must load old GEM, and the A/B already does that.

Mike

1387. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <5s0ftp$7k3$2@ash.ridgecrest.ca.us>
Source record: 118911

On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
>I've given it another go, just to get PPP access.....
>I've tried installing "PPP kit 1.4" but it messes up my system.
>Perhaps someone else has better experience than me.
>
>
>I've installed it as the docs say, but this is what happens:
>I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up, after
>the MiNT system has been booted from the Auto folder I'm presented with the
>file selector (!!!????!!!) and the question of which .prg or .app I want to
>run! Strange.....
>
>I then tried to edit the "mint.cnf" file in the C:\mint folder where the
>following line is located:
>
>INIT=C:\MINT\OLDGEM.PRG
>
>I commented this line so it should be ignored by the system:
>
>#INIT=C:\MINT\OLDGEM.PRG
>
>....and rebooted the system.
>But the file selector still came up asking me for a program to run.
>
>Obviously it's not MagiC compatible, so there's another setup- argh!!!
>I'm trying to make a setup on my computer where I don't have to reconfigure
>things every time.
>
>So then I to boot without MagiC and it seemed to work better. After the
>bootup phase I got a message that went something like this:
>
>Saturday 2-8-1997 homer syslogd: restart
>
>
>After that things seem to be okay, but they're not. First of all my "Thing"
>desktop's parameter's aren't loaded since all the icons are in different
>places and none of my configurations are included.
>The second thing I noticed was that the "Menuinfo" ACCessory (displays the
>time/Caps-lock and other things in the menu bar) wasn't configured as usual
>either. I went into the ACCessory and tried to load the setup but it
>wouldn't.
>
>Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop, but
>that resulted in all filenames being shown in lower case and I couldn't run

>any programs. The system obviously though any file was a text file or
>something and asked me if I wanted to display it on the screen or print it.
>Argh!!!! If this is what MiNT does to your system I'd rather wait for
>STiNG, STiK to get PPP or buy the PPP dialler/CAB from Application Systems
>Heidelberg (ASH).
>
>Anyone have more positive experiences than I just explained?

I didn't have any better luck than you. If I remember right it cannot be used
in a multitasking system. Anyway I thought I seen that in the docs. I can't use
it on the Afterburner as it must load old GEM, and the A/B already does that.

Mike

1388. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <5s0g6u$la8$1@usenet76.supernews.com>
Source record: 118912

On 2 Aug 1997 04:59:44 , Sergej N. Kokoushkin wrote:
>Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:

Not inside :). The internal SCSI controller only handles one HD. The external connection requires the use of a ASCI to SCSI convertor. Check with ICD (makers of the Link). There is also a company in Europe that is making a similar unit, but I cannot remember their name.

1389. Re: Where to put "domagic.prg" with "Thing" desktop?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <826_9708021637@ronly.org>
Source record: 118913

On 01 Aug 97, after being hired by Jack Tramiel, Hallvard Tangeraas said:

HT> I'm having problems making the "domagic.prg" to work together with the
HT> "Thing" desktop/MagiC.

Can't help you here. However...

HT> Also, what is "wdialog.prg" for? I have it installed in my Auto folder
HT> for some reason.

This allows you to use COPS in singleTOS. It may have other functions, but
that is the one I know about. It gives you extended window functions that
aren't normally available.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1390. Re: MagiC 5.11 and LED-Panel

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <827_9708021637@ronly.org>
Source record: 118914

On 01 Aug 97, after being hired by Jack Tramiel, Roger Cain said:

RC> On 1 Aug 97 15:47:48 GM, Terry May wrote:
>> One more question. LED-Panel now seems to ignore my NVRAM settings and
>> shows the date as DD-MM (instead of MM/DD) and the time in 24 hour format
>> instead of 12 hour format. Any way to fix that?
RC>
RC> You need to run the CONFIG.PRG which comes in the LED archive to
RC> change the formats to what you want.

I just did (again) and see nothing in there to change the format of the date or time. It's either on or off, nothing else.

RC> It doesn't care what is in NVRAM.

Well, all I know is it follows my NVRAM settings in singleTOS, but does it European style in MagiC, without changing a thing with the CONFIG program.

RC> The only thing which bugged me about LED was that, on the 12-hour
RC> clock format, it showed midday+ as 00.xx rather than 12.xx.

Yeah, that is kind of weird.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1391. Vektor creator...

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.96.970802201444.18608A-100000@suntan>
Source record: 118915

Does anyone know of any PD/Shareware software that will convert a basic line-art bitmap to a vektor graphic (similar to the way DA's Vektor does)? If one does not exist then does anyone have a copy of DA's Vektor for sale?

- Matt DeJonge - Falcon030 4.04/4M/85Mi/530Me/ZIP -

1392. WTB: UltraScript

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: RC <claunch@pacbell.net>
Message-ID: <33E3CFC3.6992@pacbell.net>
Source record: 118916

I want to buy a copy of UltraScript for the Atari. I will pay $20.oo shipped.

Richard

Claunch@Pacbell.Net

1393. Re: MagiC 5.11

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <845_9708022022@ronly.org>
Source record: 118917

On 01 Aug 97, after being hired by Jack Tramiel, Daron Brewood said:

DB> Terry.May@rebel.ronly.org (Terry May) wrote:-
DB>
>> CRC errors in Semper, so I may have to reduce my DTE rate from 115200 to
>> 57600 and/or change my background priority rate. (Any suggestions?)
DB>
DB> That's exactly what I had to do here, drop down to 57600 and it all
DB> works perfectly.

Yeah, right after I left that message, I dropped down to 57600 and slightly increased my background priority, and all is fine now. I can do all kinds of stuff while Semper is downloading, even completely blocking Semper for several seconds, and no CRC errors. That's neat! :^)

I am, however, having another problem with Semper. If I have outbound mail, the first time it dials after a reboot, all is fine. However, after that, it doesn't even take the phone off hook, let alone dial. But, if I run something, so that Semper goes to the background, it then dials fine while in the backgroun. Weird. My Timeslice CPX is set at 5/1:20.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1394. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <846_9708022022@ronly.org>
Source record: 118918

On 01 Aug 97, after being hired by Jack Tramiel, leslieh@valis.worldgate.com said:

l> : o Any way to configure WBDAEMON?
l>
l> Place it in your C:\GEMSYS\MAGIC\START folder. That's the only way
l> to configure it.

That causes it to run, but how does that configure it?

l> (I don't recommend it though.)

Why? It seems to work fine here.

l> : o If I create even one long filename, Diamond Edge 2.03 reports a
l> "Corrupted : Directory Entry" and shows me a folder that looks like a
l> bunch of garbage. If : I tell it to fix the problem, I lose my long
l> filename and am left with the : short filename that MagiC created. Is
l> this an incompatibility with Diamond : Edge, or is VFAT really corrupting
l> partitions?
l> Incompatibility.

Is there another solution that does all (or at least most) of what Diamond Edge does?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1395. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970803021123.19676A-100000@usr07.primenet.com>
Source record: 118919

On 2 Aug 1997, Hallvard Tangeraas wrote:

>I've given it another go, just to get PPP access.....
>I've tried installing "PPP kit 1.4" but it messes up my system.
it doesn't mess up your system, just that this package has some bad
doc, thus making hard to install. (see impossible for newbies).

>Perhaps someone else has better experience than me.
>
>
>I've installed it as the docs say, but this is what happens:
>I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up, after
>the MiNT system has been booted from the Auto folder I'm presented with the
>file selector (!!!????!!!) and the question of which .prg or .app I want to
>run! Strange.....
hmmm MINT and MAGIC??? at the same time??
isn't that weird? ;) 2 multitasking systems at the same time..
Normal that it doesn't work. Don't even try further to make it to work
with magic.

>
>So then I to boot without MagiC and it seemed to work better. After the
>bootup phase I got a message that went something like this:
>
>Saturday 2-8-1997 homer syslogd: restart
>
>
>After that things seem to be okay, but they're not. First of all my "Thing"
>desktop's parameter's aren't loaded since all the icons are in different
>places and none of my configurations are included.
because THING doesn't find it's inf file. you have to specify in your
mint.cnf what desktop /shell you are using..

>
>Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop, but
>that resulted in all filenames being shown in lower case and I couldn't run
>any programs. The system obviously though any file was a text file or
>something and asked me if I wanted to display it on the screen or print it.

of course, you need to have a minimum setup, just few lines (2 or 3 in
your mint.cnf and that's it, to make it realize what kind of files are
actually executable.

>Argh!!!! If this is what MiNT does to your system I'd rather wait for
>STiNG, STiK to get PPP or buy the PPP dialler/CAB from Application Systems
>Heidelberg (ASH).

>
so far, MINT (in my opinion) is the best thing that happened to my
atari.
Mint is 99% of the time loaded, even if I don't use the internet.

>Anyone have more positive experiences than I just explained?

see above.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1396. ST hardware, software FS

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5rvsik$3id@freenet-news.carleton.ca>
Source record: 118920

```
ST Hardware:
SC1435 14" stereo colour monitor.............$100
SC1224 12" colour monitor.....................$60
SM124 12" monochrome monitor.................$50

SF314 external DSDD disk drive...............$30
SF354 external SSDD disk drive...............$20

520STfm internal SSDD drive, tv modulator.....$40
Power supplies for 520's, SF3x4's.............$10
Seagate hard drive, formatted to go into a MegaFile
32 Megs RLL.............................$20

ST Software:
That's Write very nice word processor +.......$20
WordFlair GDOS document processor.............$25
Word Perfect 4.02 better than DOS WP!.........$20
Word Writer like 1st Word, but better........$12
Swiftcalc Lotus-compatible spreadsheet.....$12
LDW Power better than Lotus!.................$15
STalker2/STeno...VT52 emulation..............$10
QuikST precursor of Warp9.....................$5
GFA Raytrace.............advanced graphics....$10
GFA Draft Plus ............. " " ....$10
Datalite ..........disk space doubler.........$10
Atari Works.......say no more!................$20
Speedo GDOS ver 4.x..(needed for AW)..........$20

Atari 8-bit:
130XE computer
1050 5 1/4" disk drive
1027 printer
Game paddles
Koala sketch pad...........all for ...........$30

Other CPU's:
IBM 12" mono VGA monitor.....................$20
Radius 11x17" swivel monitor for MAC.........$150
(greyscale, big and heavy!)
High speed UART card for VESA Local Bus
2 serial, 2 parallel ports................$10
40 Meg SCSI hard drive (from a Mac Classic)...$30

All prices are in Canadian dollars (=.75 US) and do not
include shipping. I've been getting good results at low
cost with Canada Post.
```

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

1397. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708021153.a8518@ms.maus.de>
Source record: 118921

In article <4319_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>, Spencer Davies (Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
>Paul's CDROM uses one SCSI ID with multiple LUN's to identify each actual
>disk, so in reality it only uses one actual SCSI ID.
>
>Rather his problem is that Extendos places each disk in its own
>logical drive, rather than allowing him to access each disk as a
>folder on one logical drive.
>
>He's using all drives upto and including Z!

There are 10 additional drive letters (at least under MetaDOS and SPIN!).
As the number of LUNs is limited to 8, there shouldn't be a problem.

1398. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708021153.a8519@ms.maus.de>
Source record: 118922

In article <618_SSweet@fortress.org.uk>, Steve Sweet (SSweet@fortress.org.uk) wrote:
>Whilst under caution Spencer said to Officer All :~)
>
> SD> Rather his problem is that Extendos places each disk in its own
> SD> logical drive, rather than allowing him to access each disk as a
> SD> folder on one logical drive.
>
>Does MetaDOS also behave this way, or would it solve Pauls problem. I wonder
>if the fabled Magcic XFS would help him.

Wrong question. It's not MetaDOS itself which controls this, it's the DOS driver. Technically the DOS driver could mount all LUNs as separate folders under one drive letter.

The two XFSs for MagiC work the same way - one device, one drive letter. What I could do with SPIN! is to allow to mount a file system on a folder in U:\ instead of a GEMDOS drive letter. But this might result in a big amount of changes, and none of the people who sent money to me mentioned that they have a CD juke box.

1399. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <45967292_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118923

In article <e05_9708011024@ronly.org>
Terry.May@rebel.ronly.org (Terry May) wrote:-

>o Anyone have any success with AUTOMOUS.PRG (Mouse-Ka-Mania II)?

Won't work with MagiC IIRC.

>o If I create even one long filename, Diamond Edge 2.03 reports a "Corrupted

Neither Diamond Edge or Diamond back handle long file names.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1400. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <50357001_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118924

In article <33e238f4795551@sn.no>
hallvart@sn.no (Hallvard Tangeraas) wrote:-

>Anyone had any luck running the 3.6 version? Does the German version work?

Worked perfectly here first time. Maybe the archive was corruprted
during download?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1401. Re: MagiC 5.11 & Freedom 3.11e

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <98959015_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118925

In article <47b_9708011511@ronly.org>
Terry.May@rebel.ronly.org (Terry May) wrote:-

>Anyone using this combo on a Falcon? My experience so far with MagiC so far is
>that it's _very_ stable, _except_ when Freedom is installed. I get various
>crashes and 68000 errors, paricularly when tossing mail with JetMail.

Perfect here with Freedom 1.15.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

1402. "CAPTIVE"

Newsgroup: comp.sys.atari.st
Date: 1997-08-02 00:00:00 UTC
From: JMVM <jmvm@cros.es>
Message-ID: <33E36027.71@cros.es>
Source record: 118926

I need the old game "CAPTIVE" (arcade dungeon), please some information
will be greatful.

1403. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970803023915.6250G-100000@sparkie.gnofn.org>
Source record: 118781

On 1 Aug 1997, Hallvard Tangeraas wrote:

> So I downloaded it (version 3.6 beta3 English version), decompressed it and
> double clicked "everest.prg". Surprise! A couple of bombs and the error
> message "error -69" while running MagiC 4.

Is it possible that the archive was damaged when you downloaded it? I had
a problem with archives that decompressed normally but the data was
damaged. It was a problem with the .mime.types file on my server.

> Anyone had any luck running the 3.6 version? Does the German version work?

Works fine here.

Dave

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web
```

1404. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33e43527.875339@nntpserver.swip.net>
Source record: 118782

On 3 Aug 1997 06:12:08 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>Good! I just heard from someone else that the PPP dialler only supports
>CAB, not the other programs you'd use together with STiK (i.e. "Telnet",
>"Antmail", "Newsie", "Finger", "duFTP" etc...).

Thats correct, it doesnt.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1405. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHDIFCAOUP@data.rhein-main.de>
Source record: 118783

In <33e40df0d7bb1@sn.no> Hallvard Tangeraas wrote:

>Good! I just heard from someone else that the PPP dialler only supports
>CAB, not the other programs you'd use together with STiK (i.e. "Telnet",
>"Antmail", "Newsie", "Finger", "duFTP" etc...).

Right, we only can use it for CAB and 'Surfing'
I can't use a FTP-Client or any Newsreader.
(That's a point too for me, if i can use Newsie with PPP so i
will kick out my fucking UPoint quickly.)

>I'll have to get a PPP setup till then, change over to another provider
>or.... loose my Internet access alltogether :-(

I hope you got it before..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1406. VGA and/or RGB Monitors with a 520 ST?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: "Douglas \"Lonely Planet Boy\" Shawhan" <lysdexia@evansville.NOSPAM.net>
Message-ID: <Pine.SOL.3.91.970803030416.6839B-100000@world.evansville.net>
Source record: 118784
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hey all,

I was just given a 520ST and a 130XE. I was intending to run linux on the 520- until I read the FAQ.. Dang! No FPU.

As you can probably tell I am entirely new to the Atari. I have no monitor for either, but I do have a pc VGA (grayscale- capable of 720x500 under X on my linux box) and a really neat old Commodore 1084 video monitor. Can either one of these be used with my ST? I do not fear the soldering iron and feel like I could cobble up a cord if only I had the pinouts- Unless there is a more sinister contraindication?

Is there a FAQ for the ST series? I would like to give the old fellow some more ram, but I haven't looked inside to see if it will take a simm yet.

Just fiddling with it hooked up to a TV, I was impressed with the graphics- really surprising! The built-in midi is neat too.

If anyone would like my 130 they can have it for shipping. It appears to work great and has a printer and all attendant cables and power supplies, but no disk drive.

d

****Remove "PECKERWOOD" from return address to reply!****

THE ABYSS! BOOKS, MUSIC AND CLOTHING OF THE APOCALYPSE!
Specializing in: Weird Hair Dye, Punk Rock (all flavors)
Used Textbooks, Freak T-Shirts, Jewelry, Southern
Indiana Local rock, New and Used Cd's!

Http://www.evansville.net/~lysdexia

(812)476-3688

1407. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: mgrove4@owens.ridgecrest.ca.us
Message-ID: <5s1ffehch1@ash.ridgecrest.ca.us>
Source record: 118785

On 27 Jul 1997 07:41:42, Charles Silver wrote:
>On 25 Jul 1997 07:52:28, Uwe Seimet wrote:
>>Michael Grove wrote:
>>
>>> I contacted Fujitsu help and asked about this. With their drive, it can
>>> be formatted, but you must use their software. Needless to say, they didn't
>>> have an Atari version :).
>>
>>I think they told you nonsense. If a drive can be formatted at all, you
>>should be able to format it with any piece of software that supports
>>formatting IDE drives. It is documented how an IDE drive has to be
>>formatted and this is the same for all IDE drives.
>>--
>>--
>> Dr. Uwe Seimet | I really hate this damned machine,
>> | I wish that they would sell it.
>>Internet: us@ooc.de | It never does that what I mean
>> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
>> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>-------
>
>Well, Uwe, nonsense is right. I have a Fujitsu 810meg IDE 2.5 installed in
>my Falcon now. I formatted it with AHDI!!! This was a bit tricky, but the
>Fujitsu is an excellent HD. I was able to do this by doing the Texas-Two-Step.
>
>I had to jump the two outside pins first for AHDI to recognized the drive
>was there and attemping a unsuccessful format. Then after removing the
>jumper the next formatting attempt did work OK. It does take about 25min
>for it to complete all the formatting and partions (4 in my case). Why this
>works I'll leave the answers to you, but it does work...
>
>Note: The Fujitsu is so quiet you can't tell it's formatting, but it is.
>
>Charles
>.

I too have formatted a few of the IDE drives I use. The subject began with an included warinig by Uwe specifically not to format an IDE drive, and went on to make the statement that, "this is the reason the option is not available wiht HD Driver". There is data that will be removed from some IDE drives if they are formatted. This data cannot be reinstalled with any existing Atari drivers. Weather the data is important under TOS is another matter. Anyway, I think that was the point they were trying to make. There have been rumors of IDE going bad after a format under TOS. I have never experienced this.

While I have never had problems using ICD Pro to format an IDE drive, HD Driver V6.0 finds it impossible to partition my large IDE drives, and for some reason will only read three of the four partitions I have made with SCSI Tool. Both of the drives in question were impossible to format or partition with HDX 504.
I have used HDX with several drives under 1gig without problem. So it is not to say it dosen't work, just not 100% of the time.
The first was a Maxtor 2gig and the second a Fujitsu 2.5gig.
So, my rule of thumb is, I always set up a drive with ICD Pro if is a large IDE drive. I keep the partitions just under 500 megs. After that, HD Driver V6.0 or HUSHI work fine as disk drivers.
ICD has released V 7.0 of ICD SCSI Pro. I am looking foward to this. I always enjoyed ICD Drivers, but when compatibility became an issue, I had to move on. No it looks like Jack is back:).

I am sure that some of this is contrae to expert opinion, but it sure works well for me. It's my machine and my data, and I will do with it as I please:).

Now if were talking SCSI, HD Driver is the way to go:).

Mike
Michael Grove
mgrove@owens.ridgecrest.ca.us
ftp at
ridgecrest.ca.us/pub/users/m/mgrove

Falcon Rack 040/40-68mb Ram NOVA Video/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

1408. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5s1eqp$305$1@mark.ucdavis.edu>
Source record: 118786

Dennis McGuire (mcguired@moose.erie.net) wrote:
:
: What you're seeing are not actual timeouts, but a display of the
: timeout coountdown timer. It starts at either 120 or 60 seconds then
: starts counting down and only reports an error if the timer gets all the
: way down to zero. Personally, I'd rather it didn't display this unless
: there were an actual error, but I can live with it. CAB.OVL 1.2618 seems
: to be a nice improvement over previous versions!

Yes, figured it out, thanks. And I agree with you as well. This feature
is slightly useful as an indication of network traffic, but that can be
easily sensed and seen with the older messages as well, and all the
numbers are a bit distracting visually. But I'm so happy with the OVL's
other features that I'm happy Dan Akerman released this version of the OVL
early.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1409. aftp13b

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970803054451.11875A-100000@sparkie.gnofn.org>
Source record: 118787

Does anyone else have this problem:

I run aftp13b.prg & stik 1.12 and it all seems fine. But when aftp13b
connects to the server it displays a blank FTP window. In other words you
can see the desktop instead of the filelist in the GEM FTP window.
Other than that little glitch, the atack crew should be commended for
their efforts.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1410. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: ardent@cix.compulink.co.uk
Message-ID: <EEC5My.BLy@cix.compulink.co.uk>
Source record: 118788

In message <33e238f4795551@sn.no>hallvart@sn.no, hallvart@sn.no said:

>
> On Thu 31-07-97 15:40, Ken Macdonald (macdonal@cfcsc.dnd.ca) wrote:
>
>> http://www-computerlabor.math.uni-kiel.de/~oschmidt/ try this page. It
>> has links to the latest version of Everest
>
>
> So I downloaded it (version 3.6 beta3 English version), decompressed it
> and double clicked "everest.prg". Surprise! A couple of bombs and the
> error message "error -69" while running MagiC 4.
>
> Then I tried to run it in plain TOS 2.06 but the same thing happened
> there. So what could possibly be wrong? I've been using the registered
> version of Everest for quite some time now without any problems. That's
> version 3.5E.
>
> Anyone had any luck running the 3.6 version? Does the German version
> work?
>
>
> Hallvard -- -ST FTP site list:
> <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt> -Atari ST FTP
> access : <http://home.sn.no/~hallvart/pages/atari_ftp.html> -Atari ST
> WWW section : <http://home.sn.no/~hallvart/pages/atari.html> -Atari ST
> essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
>

Exactly my experience, I've too have been using 3.5e without problems.

I've asked Jo Connor to comment, I wondered if the archive I'd downloaded
was corrupted in some way. I'm glad I'm not alone!

Cheers,

Roy

1411. http://home5.swipnet.se/~w-51781/

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <870618440.635752@mn8>
Source record: 118789

Still under construction (by the way, which pages aren't?), but I'd like you to know where to turn to when you're having problems with Cubase Audio on the Falcon (or other Falcon related problems), or if you just want to know a little more about me and my studio - or maybe read a couple of magazine articles written by me.

Best regards,
Claes

-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

1412. Re: PD software wanted. (Pacman)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: !ynoT
Message-ID: <33e57345.2260305@news.airtime.co.uk>
Source record: 118790

On Sat, 02 Aug 97 10:07:48 +0200, Hans Wessels <mr_ni@mbh.org> wrote:

> > a Lode Runner clone as wellas Donkey Kong and Pac-man. Also
> > Accointing programs. If anyone has these please contact me.
>
>Crapman is a good Pacman program. It runs on all ST/STe/TT/Falcon and Pacifist.
>It's available at the Atari archives of umich.edu.

Multiplayer Pakman..Works on Half meg ATARI upwards..deatures SPLIT
screen scrolling for two players, also a good computer simulated
player two for those without mates hehehehehe

Its on my page..see sig for url

>Bye, Hans Wessels

Hi Hans :)

Cheers !ynoT (ATARI Programmer)

stosser@airtime.co.uk (Tony Greenwood)
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1413. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5s24sd$c75$1@zingo.tninet.se>
Source record: 118791

```
: Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:

The internal SCSI interface in the MegaSTe is capable of dealing
with one drive only without a modification. The modification is not that
much of work but I would suggest you to get an ACSI to SCSI
converter and connect your drive to the external ACSI port instead.

Take care,
Daniel

--
------------------------------------------------------------------------
Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/
------------------------------------------------------------------------
```

1414. Atari floppy drive, internal

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: not_rsw@not_accessv.com
Message-ID: <5s27tq$hak@news.fiberlink.net>
Source record: 118792
Cross-posted to: tor.forsale.computers,comp.sys.atari.st

For sale:

Double-density floppy drive for Atari ST computer.

I think it's in working order, not sure.

Make an offer. $10?

Richard Whitehouse (416) 466-2307 (Toronto)
email: rsw@accessv.com

****
*** NOTE: The return address is a spam-buster. To reply ***
*** remove "not_" from both sides of the return address. ***
****

1415. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <870623542.6152.1.nnrp-4.9e98be98@news.demon.co.uk>
Source record: 118793

On 1997-08-02 dcohen@cix.compulink.co.uk("DanielCohen") said:
>It is good to know that people are having success with CAB and the
>new OVL.
>I've never had any success, either with CAB 1.5 or the demo of 2.),
>and with OVL 1.25 or the new 1.26. I can get a page or two (notably,
>my connection is to college, and I can get my own department's web
>page) but most other links or direct opening of a URL just bomb me
>back to the desktop. Does anyone have *any* idea of what might
>cause this? There could be an accessory or auto conflict, but apart
>from Teradesk, I don't think I've got anything unusual.
>My usenet supplier seems to miss out quite a few messages, so
>please answr by e-mail to me as well as to the newsgroup.
>Daniel Cohen
>e-mail: dcohen@cix.compulink.co.uk or D.E.Cohen@qmw.ac.uk

..memory, is the cache set up properly - to which disk? or a folder that
doesn't exist any longer?

What graphic display options are you choosing any screen font accessories in
use?

Just some pointers....

Oh can't be bothered to change over to my mailer so sorry...!

Mark

100550.3170@compuserve.com

1416. Re: Modem-2 mod in english! ;-)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <870623553.6152.2.nnrp-4.9e98be98@news.demon.co.uk>
Source record: 118794

On 1997-08-01 q-funk@citenet.net(Martin-EricRacine) said:
>Newsgroups: comp.sys.atari.st
>Just for those using either a M-STE, TT or Falcon and who need
>more standard baudrates, there is a simple mod out there. Until
>recently, only german users of the MausNet could get the details
>but I recently got around translating two modifications.
>Both are found on my download page at the URL below.
>--
>Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
>--
>"By the year 2000 we will, I hope, raise our children to
>believe in human potential, not God." -- Gloria Steinem
>--

..can these Mod2 mods be done on an STf?

Mark

100550.3170@compuserve.com

1417. FS: TT030 in server tower

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: captain.blade@spambusters.dyn.ml.org
Message-ID: <5s2bctbjm1@nadine.teleport.com>
Source record: 118795
Cross-posted to: comp.sys.atari.st,alt.atari

For Sale:

TT030 in "SuperServer" tower case; includes 2 CD-ROM drives, GEMini Atari CD, Seagate 1.08 gig hard drive, Mega keyboard. $900 plus shipping.

Email to atari@teleport.com ro call 503-244-3908

1418. Lottery Companion 4.2 Released - Ball Set 10 !

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Mark Butler - Atari Shareware Programmer <mark@dwell.demon.co.uk>
Message-ID: <QDD4aDArlK5zEw+D@dwell.demon.co.uk>
Source record: 118796

Following the shock selection of Ball Set 10 in last Wednesdays UK draw,
Lottery Companion has now been rewritten to allow up to 12 Ball Sets.

Copies are available from my Web site or you can request a ZIP or TOS
version by Emailing me directly.

ALB.
Mark Butler - Atari Shareware Programmer
http://www.dwell.demon.co.uk
Lottery Companion - UK National Lottery Program

1419. Atari Times deadline

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bca025$4be58b60$3629f7c2@zetnet.co.uk>
Source record: 118797

Hi everyone,

The deadline for Atari Times 11 is 23rd August.

If you would like to write something for this or a future issue then please get in touch with me.

I'm in particular need of reviews and previews so if you're able to do some then please mail me at polonowski@zetnet.co.uk

In the meantime, why not visit the Atari Times web page at http://www.users.zetnet.co.uk/polonowski/atimes/ and take a look at what's on offer!

ATB,

Colin Polonowski, Croft Soft Software
WWW: http://www.users.zetnet.co.uk/polonowski

1420. Atari Computing Press release - 3 August 1997

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <5s2aov$2aj$1@irk.zetnet.co.uk>
Source record: 118798

Please distribute this freely...

Press release 3 August 1997
==========

ATARI COMPUTING MAGAZINE
==========
A 60 page printed magazine published, written and distributed

"By Enthusiasts for Enthusiasts"

Atari Computing will be a year old in September and with issue due to hit doormats around late August we look set to fulfill our aim to deliver six printed issues each year. Atari Computing magazine was launched during September 1996 at the Goodmans Atari shows in London and Birmingham and completely sold out on both days! Delighted by the response we reprinted Issue 1, and increased the print run for all subsequent issues. Issues 2 and 3 have also subsequently sold out.

Atari Computing is published by the Atari Computing Group (A|C|G).

Publisher: Mike Kerslake
Editor : Joe Connor
Art Editor : Darryl Godsmark
Advertising Sales : Mike Kerslake
Online Editor : Bob Paton

A|C|G Team : Mike Kerslake, Joe Connor, Brian Stanton, Al Goold, Andy Wilson, Sandy Thomson, Neil Martin, Denesh Bhabuta, Chris Good, Ian Braby, Martin Milner, Norman Bland.

THE HISTORY OF ATARI COMPUTING
==========
In 1996 Mike Kerslake, the publisher, with over fifteen years experience in the industry teamed up with Joe Connor, ex Reader Disk and PD/Shareware editor for Atari World, and a group of on line Atari enthusiasts to create this new printed bi-monthly Atari magazine. The aim from day one was to create a professional quality magazine "by enthusiasts for enthusiasts". Issue 5 was published in June, and currently back issues of numbers 4 and 5 are available. Issue 6 will be available from around the end of August.

So far Atari Computing has featured contributions from respected and well connected Atarians including: Frank Charlton (STF features editor), Graeme Rutt, Jon Ellis, Nial Grimes, Mark S Baines, Denesh Bhabuta, Carl L fgren, Harry Sideras and Kev Beardsworth (Atari World regulars), Colin Fisher-McAllum (42BBS/AtariPhile/FFF), Howard Carson

(Current Notes), Xav, Thomas Binder (ST Computer), Al Goold and Ed McGlone (STAG), Roy Goring and Chris Good (WAG), Richard Spowart and Chris Holland (Maggie), Steve Llewellyn (Calamus User), Jim Hornby (Wrinklies), Martin Milner (999 software), Colin Polonowski (Atari Times), Neil Martin, Mark Wherry, Andrew Harvey, David Stevenson, Bob Paton, Thomas Mains, Colin Munro, Doug Little (Black Scorpion Software)...
(Apologies to those we have missed out)

We've also signed deals with two of the leading disk based magazines, AtariPhile and Maggie, to publish regular sections within the magazine. If you've never seen a disk magazine before we think you'll be amazed to find out how much you've been missing!

BACKGROUND TO THE LAUNCH OF ATARI COMPUTING
==========
The closure of Atari World and ST Format during 1996 left the UK without an Atari specific newstand Atari magazine for the first time since 1987.

The men in grey suits expected us to move onto other platforms but hang on a minute, let's take stock of the situation...
- Atari machines can be purchased and repaired on a shoestring
- Atari machines can produce superb printed output
- Atari machines can surf the Internet and run BBSs
- Atari machines can form the nucleus of a digital music studio

New software of better quality than ever before is still being released! That doesn't sound like a dead platform! The Atari platform has been emulated by just about every other platform, we're owners of cult machines! Have you ever noticed ex-Atarians animatedly talking about the 'Good old days' it's a feel good factor missing from all the current machines.

We don't need a new platform but we do need information and a printed magazine is undoubtedly the best way to ensure we see in the millenium!

Apart from a darn good read the other thing most of us like is some new software to play with. The Reader Disk concept offers all readers the chance to get their hands on the hottest new software around along with exclusive versions not available anywhere else. We offer a Reader Disk to accompany each issue, buy it or not, the choice is yours! What we need is your support, it's going to be tough to keep going and it really up to *you*! Instead of wishing us luck, post us a cheque to order your copy today!

WHO ARE THE ATARI COMPUTING GROUP [A|C|G] ?
==========
The launch of Atari Computing was financed by the Atari Computing Group [A|C|G], based on CiX, and dedicated to supporting the Atari platform - We're delighted with the response from our readers and are

working hard to ensure future issues maintain and improve the same high standard!

Atari Computing is an enthusiasts' magazine compiled and distributed by Atari enthusiasts. We're not a publishing company so our efforts have to be directed towards getting the magazine out on time - we do not operate an Atari 'helpline' but are pleased to help wherever possible via the Q&A pages in the magazine.

ATARI COMPUTING ON THE WORLD WIDE WEB
====================================
Unfortunately our original online editor, Frank Charlton, has not been able to update our original web pages so we've put a new set of pages up on Zetnet due entirely to the hard work put in by Bob Paton. We're naturally delighted to have online presence again and hope you find these pages worth revisiting regularly. We're keen to know whether you find these pages useful and what you'd like to see online so please do take the time to send us some feedback...

You'll find the new pages on

http://www.users.zetnet.co.uk/ataricomputing/

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========
As we're sure you'll appreciate publishing a magazine in a declining market was a very risky venture and our print run has had to remain conservative - we can't afford to maintain a stock of back issues for long, so we only print what we need.

We're not a newstand publication so don't bother looking in the shops. The Atari platform needs this magazine and we need your subscription so do yourself and us a favour, take out a subscription or order an evaluation copy today! If you decide to subscribe you will receive the first available issue, if we've sold out of an issue your subscription will start with the following issue.

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=============
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Many of you (and most of us) lost money following the Atari World debacle, and we're determined not to make the same mistake. Atari Computing subscriptions are refundable at any time. Cancel your subscription in writing and we'll return any outstanding credit to you, minus a deduction to cover our costs.

We are continually receiving new subscriptions. As we only print "what we need" of each issue, this means that if we have run out of a particular issue, your subscription will start from the following issue. Remember Issues 1, 2 and 3 are now SOLD OUT. (all reader disks are still available though)

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Send cheque/PO made payable to the 'Atari Computing Group' to:
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* Local distributors have been appointed in many countries. Please contact
your local distributor directly if listed below and let us know if you
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Canada. T6H 1E6 Toll Free Orders:(1-800)547-9203
E-Mail:info@compdirect.com
Internet: http://www.compdirect.com/

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New Zealand

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+ International Post Office cheque payable in Sterling
+ Cash, Sterling, in a registered letter!

Submissions:

We're always on the lookout for talented new contributors so if you've
got an idea for an article please do get in touch.

Enquiries:

All enquiries about any matter concerning Atari Computing MUST be made in writing either via email or by snail mail, and sent to the following addresses. It would also be helpful if letters, subscription enquiries and editorial material were on seperate sheets within the same envelope. Ideally letters and and editorial should be on disk in ASCII format, or via e-mail or netmail if you have that facility. Unfortunately we cannot enter into personal correspondence on general Atari matters, or guarantee that your question or letter will be published due to the volume of mail we receive.

General enquiries should be sent to:

Atari Computing
"Rois Bheinn",
Overton Crescent,
Johnstone,
PA5 8JB
Scotland

Please enclose an SAE for reply. (IRC if enquiring from outside UK)
E-Mail:ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

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KA10 6HZ
Scotland

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Editorial only
(Review material and letters for inclusion in the magazine)

Atari Computing
Joe Connor
65 Mill Road
Colchester
CO4 5LJ
England

E-Mail:ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn
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These payments should still be made to the address published on

subscription forms, which are available via email or snailmail.

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Just like every other magazine, your payment being cashed is your receipt. We cannnot issue receipts by e-mail, SAE, postcard etc. because of the additional work this would place on the volunteer staff.

Issue gone missing? Faulty reader disk?

Write/email the office or leave a brief message on the answerphone on 01206 852602 and we'll sort out the problem as soon as possible. Please don't use this number for any other reason - we won't respond anyway so save your money and our time!

Advertisors:

Atari Computing carries adverts on behalf of the major Atari outlets. Please support them, and mention that you read their advert in Atari Computing. It helps them, it helps us, and it helps you.

=*=*=*

1421. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <5s2dc5$t1s$1@NNTP.MsState.Edu>
Source record: 118799

Katherine L Ellis (kellis@primenet.com) wrote:
: On 2 Aug 1997, Hallvard Tangeraas wrote:

: >I've given it another go, just to get PPP access.....
: >I've tried installing "PPP kit 1.4" but it messes up my system.
: it doesn't mess up your system, just that this package has some bad
: doc, thus making hard to install. (see impossible for newbies).

: >I've installed it as the docs say, but this is what happens:
: >I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up, after
: >the MiNT system has been booted from the Auto folder I'm presented with the
: >file selector (!!!????!!!) and the question of which .prg or .app I want to
: >run! Strange.....

Do NOT run MINT and MagiC at the same time...
Disable MagiC.

: >
: >So then I to boot without MagiC and it seemed to work better. After the
: >bootup phase I got a message that went something like this:
: >
: >Saturday 2-8-1997 homer syslogd: restart
: >
: >
: >After that things seem to be okay, but they're not. First of all my "Thing"
: >desktop's parameter's aren't loaded since all the icons are in different
: >places and none of my configurations are included.
: because THING doesn't find it's inf file. you have to specify in your

Add this to your mint.cnf file.

setenv THINGDIR=c:\thing (or wherever you have thing installed)

: >
: >Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop, but
: >that resulted in all filenames being shown in lower case and I couldn't run
: >any programs. The system obviously though any file was a text file or
: >something and asked me if I wanted to display it on the screen or print it.

This is caused by Thing.
If you add the line above, then Thing will be able to get itself
configured properly, and know what files it should execute.

: >Argh!!!! If this is what MiNT does to your system I'd rather wait for
: >STiNG, STiK to get PPP or buy the PPP dialler/CAB from Application Systems
: >Heidelberg (ASH).
: >

Didn't you like riding your bicycle much more without training wheels? Just kidding really, I know it's frustrating...but then again, Mint is FREE!

Brian

1422. Re: Atari Computing Press release - 3 August 1997

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33e4c418.1659284@nntpserver.swip.net>
Source record: 118800

On 3 Aug 1997 16:14:23 GMT, ataricomputing@zetnet.co.uk (Atari Computing) wrote:

>- SWEDEN
> SAK Sk&#65533;ne
> &#65533;ngelhomsg 12
> 214 22 MALMO
> Sweden
> E-Mail:sven.bornemark@p56.dada.ct.se

This is not correct anymore:

To contact the Atari Computing crew in Sweden, this is where to write.

SAK/Sk&#65533;ne
Nevisborg 5C 2tr
S-245 45 Staffanstorp
SWEDEN
E-mail: b.a@kockens.pp.se (subscriptions)
or kock@kockens.pp.se (general info)

Webpage: http://home1.swipnet.se/~w-12411/ac.htm

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1423. Re: PD software wanted. (Pacman)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870614338_OASIS_@pcc-uky.campus.mci.net>
Source record: 118801

In article <33e40deed6200@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>I've also been looking for Pacman, but the original version doesn't seem to
>be found anywhere, only clones.
>I thought Atari made the game many years ago, so I'd be surprised if it
>isn't available for the ST.
>I had "Pacman" on my old Apple][computer (but I'm not sure if it was by
>Atari, though I think so). But I did have Donkey Kong (Atari as far as I
>remember) and Lode Runner (Broderbund) as well as some other games made by
>Atari.

Hallvard, you've got an STe, right? Then by all means get/find "Pacman on
E's"...its a Pacman clone, enhanced for the STe and its brilliant! Really
nice audio, fast gameplay, nicely animated sequences at start and finish.

--

```
_/_/_/
```

1424. test

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5s2fj9$2ei$2@irk.zetnet.co.uk>
Source record: 118802

I don't think any of my latest postings to this newsgroup have got through
:-(

Anyone seen anything from me recently?

Best regards
Mike Kerslake

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*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

1425. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5s2g5i$2f4$1@irk.zetnet.co.uk>
Source record: 118803

>
> > So I downloaded it (version 3.6 beta3 English version), decompressed it
> > and double clicked "everest.prg". Surprise! A couple of bombs and the
> > error message "error -69" while running MagiC 4.

>I've asked Jo Connor to comment, I wondered if the archive I'd downloaded
>was corrupted in some way. I'm glad I'm not alone!

Falcon only says Jo.

bfn Lewis

1426. Re: test

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: rpascal@atos-group.com
Message-ID: <5s2fmp$avt@belzebul.imaginet.fr>
Source record: 118804

```
On 3 Aug 1997 17:36:41 , Mike Kerslake wrote:
:>I don't think any of my latest postings to this newsgroup have got through
:>:-(
:>
:>Anyone seen anything from me recently?
:>
:>
:>Best regards
:>Mike Kerslake
:>
:>-------------------------------------------------------------------------
:> *** The Publishing House ***
:> Magazine Production - Typesetting Services - Audio Productions
:> *** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
:> *** Atari Computing Magazine info: ataricomputing@cix.co.uk ***
:>.

SURE I can SEE you NOW !

good luck...

_____(Loki)_
=== Dark Design ======
_____ Falcon 030 32, EZ135, 385 IDE, 1.5Go SCSI
======================
��� Photoline ������ Magic 5.04a
��� Logic Audio ������
_____
```

1427. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33e4b663.0@lagoon.idirect.com>
Source record: 118805

On 1 Aug 1997 05:01:00 , Hallvard Tangeraas wrote:

>
>I've tried contacting System Solutions in the UK about "Cab" and the PPP
>connection but haven't gotten any replies yet.
>So, can someone tell me if it's really *available now*, or if it's just
>another one of those "promiseware" things?
>
>I'm sure I'm not the only one waiting in desperation for PPP (my Internet
>provider is soon going to close down it's UNIX-login terminal connection so
>apparently "Connect" won't do any longer which is sad).
>I'm looking into another providere though which does support it, as I
>really do find a terminal connection to be the fastest way to collect
>email/news etc. online, but I would still like to have the possibility to
>be able to use PPP.
>And please don't tell me to use MiNTnet! I need something which works
>without too much "hacking", compatibility problems and special
>requirements.
>

yes, it's out there and real - just not in English yet :). There's
been a German user on FIDOnet's Atari conference who's been posting the
results of his playing with the CAB 2.5/PPP connection combo and he
says it works quite well! He also says that a number of German users on
Mausnet have been equally pleased with the new version.

You might want to check out Mille Babic's page and check out his
description of the new CAB 2.5 - he even describes the new modules that
go with it.

The word is that we may see an English version out in a month or
so, judging from what I've heard - and that probably isn't too far off,
seeing that the original CAB2 took a month from the original release in
Hanover in March to System Solutions' releasing the English version at
the UK Atari shows in April. Now that we've got at least one official
NA dealer for CAB 2 in Systems For Tomorrow (I think Computer Direct in
Canada also has it), I can't wait for the upgrade!

>Hallvard
>--
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
>
>.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1428. Re: Help! Looking for software to copy ANY ST disk

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Randy Seguin <rseguin@mnsi.net>
Message-ID: <01bca03f$8a6b4180$d34906d0@default>
Source record: 118806

> I pulled my old STE off the shelf and got out my box of disks, mostly
> games, these disks are dated about 1989 Specifically CAPTIVE, DUNGEON
> MASTER, and CHAOS STRIKES BACK, I used to have the Discovery cartridge
> but i loaned it out about 6 years ago and haven't seen it since.
> I was wondering, is there any Software Commercially available or any
> Hardware still commercially available that will let me make copies of
> these disks? Because if these Disks go bad I'm screwed, especially for
> CAPTIVE, I contacted MINDSCAPE about Captive and they said "sorry this
> product is no longer available>

I have aways used a commercial program Procopy. This program will copy
protected programs as well as unprotected.

Randy Seguin
(rseguin@mnsi.net)
Windsor, Ontario, Canada

1429. Re: CAB.OVL 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <5s2hm4$24p$1@NNTP.MsState.Edu>
Source record: 118807

Gerhard Sperling (sperling@polly.ping.de) wrote:
: On my falcon the only combination that works is with CAB.OVL 1.20
: Using another OVL I always get these runtime error 163

Do you use HSMODEM?
Might need to tweak it a little.

Another thing...
Anytime you swap overlays, it doesn't hurt to just wax the WWWCACHE clean from your desktop before launching CAB...just in case old cache data in there is confusing the new OVL.

Finally, if you're using a proxy server, try it without and see what happens. I saw an earlier post that said ditching the proxy for CAB worked for him.

Good luck,
Brian

1430. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5s2i81$qom@ds2.acs.ucalgary.ca>
Source record: 118808

On 3 Aug 1997, Lewis simcox wrote:

> Falcon only says Jo.

Works fine on my TT030.

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

1431. Re: Looking for author of "Mousekamania" (C

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33e4ba57.0@lagoon.idirect.com>
Source record: 118809

On 3 Aug 1997 00:32:01 , Hallvard Tangeraas wrote:
>Does anyone know if the author of "Mousekamania" (editor/auto program to
>change the usual mouse pointer to more interesting ones of your choice,
>either still or animated) is on the Internet and where I can get hold of
>him?
>
>His name is Charles F. Johnson and runs/works for "Little Green Footballs
>Software".
>The docs for "Mousekamania II" says he's available at Compuserve
>(76004,2232) but I tried to send an email to: 76004.2232@compuserve.com
>but it "bounced" back with a message saying that no user by that address
>was available.
>
>The program was from 1994 so it's not surprising....
>Can anyone help me get in touch with him -I'd like to ask him if he could
>make "Mousekamania" compatible with MagiC and NVDI.
>
Charles was also one-half of the Codeheads (the people who brought
us Warp9 , Lookit & Poppit, MIDI Spy and Hotwire). Unfortunately, he and his
partner have ceased all development of their titles, although for a
time they also allowed for some customer support of their titles
regarding advice. They certainly don't have very nice things to say
about Atari these days (apparently Atari didn't consider them "serious
enough" to be considered for a developer's Falcon, which is odd, since
many of their software packages fixed flaws in the operating system and
made the computers even more enjoyable to use!).

These days (from what I last heard) Charles mostly is concentrating
on his musical talents, including his on-going gig as guitarist in
singer Al Jarreau's live band (I kid you not!). I've met him, and he's
a pretty good guy, but with a bit of a temper.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1432. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33e4bc9b.0@lagoon.idirect.com>
Source record: 118810

On 2 Aug 97 17:18:16 GM, Mark Parry wrote:

>
>I'm seriously thinking about getting a scanner. It'd be mainly used for
>sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
>Truecolour, or anything :o)
>
>Then, of course, there's also the matter of what software I'd need to use it on
>my (standard) Falcon.
>
>Anyone got any suggestions about what type of scanner to get and how much I can
>expect to pay, please ?
>
I know Nima at Homa Systems House has available software for two
families of scanners - one is Hewlett-Packard's line. I think System
Solutions has drivers for the Epson scanners.

I also notice that the PARX drivers (for use with BitMapView 4 and
Positive Image 2) have a number of files which are described as being
for Mustek scanners. Can you really drive a Mustek from within these
two programs?

I'm also currently budgeting for a scanner around Christmas for my
Falcon, so any discussion on this thread would be greatly appreciated.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1433. Next WAG meeting

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <5s2jcbcog1@roch.zetnet.co.uk>
Source record: 118811

Hi Folks,
Can someone who knows email me privately with the date of the next
Wessex Atari Group meeting, I've been out of touch for a couple of
months and my last WAG disk didn't have it in, and I've forgotten the
WAG web address.....basically I'm hopeless at getting dates right....

chrisc

1434. Re: how to transfer ST disks to PC and back

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5s2ns6dqk1@roch.zetnet.co.uk>
Source record: 118812

On 3 Aug 1997 01:21:05 , delelis wrote:
>For those who know sio2pc for the atari 8 bit, I just want to do the same with
>the ST : transfert the ST disk into disk-image in the PC and use the hard disk
>of the PC as if it is the HArd disk of the ST.
>What do I need ?
>Hardware... (just a null modem cable ?)

Yes.

>and software... For both ST and PC.

If you get the Ghostlink package there is a host program for the ST
and a slave for the PC.

When set up you get an icon (on the ST desktop) representing the PC HD
partition. You can do all the usual desktop file operations with it
(open, delete, copy, move).

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1435. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <33E4DDD1.5B35@erols.com>
Source record: 118813

Daniel L. Dreibelbis wrote:
>
> On 2 Aug 97 17:18:16 GM, Mark Parry wrote:
>
> >
> > >I'm seriously thinking about getting a scanner. It'd be mainly used for
> > >sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
> > >Truecolour, or anything :o)
> > >
> > >Then, of course, there's also the matter of what software I'd need to use it on
> > >my (standard) Falcon.
> > >
> > >Anyone got any suggestions about what type of scanner to get and how much I can
> > >expect to pay, please ?
> > >
> > I know Nima at Homa Systems House has available software for two
> > families of scanners - one is Hewlett-Packard's line. I think System
> > Solutions has drivers for the Epson scanners.
> >
> > I also notice that the PARX drivers (for use with BitMapView 4 and
> > Positive Image 2) have a number of files which are described as being
> > for Mustek scanners. Can you really drive a Mustek from within these
> > two programs?
> >
> > I'm also currently budgeting for a scanner around Christmas for my
> > Falcon, so any discussion on this thread would be greatly appreciated.
> >
> > ////////////////////Daniel L. Dreibelbis/////////////////////
> > ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> > Thorn in the side of all net.twits
> > email: dreibel@idirect.com
> > ///////////////"And yet, the Fuji Lives!" ///////////////////
I wish I could use my Visioneer PaperPort for Mac on my Falcon. It
connects through the Mac Serial Port. Perhaps a driver could be created
that would work with HS-Modem and STiNG. I use it with my SE/30. If I
could use some of the peripherals of the Mac on the Falcon, I would get
rid of the SE/30.

1436. Re: test

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5s2ovr$2rg$1@irk.zetnet.co.uk>
Source record: 118814

On 3 Aug 1997 17:38:33 , rpascal@atos-group.com wrote:
>On 3 Aug 1997 17:36:41 , Mike Kerslake wrote:
>:>I don't think any of my latest postings to this newsgroup have got through
>:>:-(
>:>
>:>Anyone seen anything from me recently?

>SURE I can SEE you NOW !
>
>good luck...

Good, that means things ARE working my end. It was just that three messages
I sent about 5 days ago to csas have not appeared here :-(

Thanks for the quick response :-)

Best regards
Mike Kerslake

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1437. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5s2p00$2rg$2@irk.zetnet.co.uk>
Source record: 118815

On 2 Aug 97 17:18:16 GM, Mark Parry wrote:

>I'm seriously thinking about getting a scanner. It'd be mainly used for
>sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
>Truecolour, or anything :o)

Not yet, but you never know ;_)

>Then, of course, there's also the matter of what software I'd need to use it on
>my (standard) Falcon.

Homa in Canada can provide a variety of software to drive a limited number
of flatbed scanners. Other than that, AFAIK, only System Solutions in the UK
can provide you with GT Look software for use with certain Epson scanners.

>Anyone got any suggestions about what type of scanner to get and how much I can
>expect to pay, please ?

There was a colour hand scanner for the Falcon produced some time ago. But
I don't know anyone that has one. It was about 400 quid new!

Currently I am trying to persuade one of the UK Atari vendors to start
supplying flatbed scanners, and we could obtain suitable software from Homa
or someone else. It's early days yet, but I'll post something here if
there's any result!

Hopefully, a suitable flatbed scanner could be obtained for under 200 quid,
with perhaps another 50 quid for software. That's my hope anyway!

Best regards
Mike Kerslake

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1438. Re: Giving away Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5s2p03$2rg$3@irk.zetnet.co.uk>
Source record: 118816

On 1 Aug 97 02:20:26 GM, Ronald J. Hall wrote:
> Okay, a short while ago, Rich T. of Atari Computing posted a message about
> needing a few more subscibers... Well, I've been thinking about that, and
> I'm going to try to help. First of all, I'm sending my subscription in on
> Monday. 2nd, I'm going to use my BBS (see Sig below) to help. I'm going to
> pick one Atari caller at random each month, and give them a -free-- 3 month
> subscription to Atari Computing.

What a nice man!

Let's hope he has lots of clalers! :-)))

Best regards
Mike Kerslake

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*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

1439. Re: Looking for author of "Mousekamania" (Charles F. Johnson)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <9d1_9708031226@ronly.org>
Source record: 118817

On 02 Aug 97, after being hired by Jack Tramiel, Hallvard Tangeraas said:

HT> The program was from 1994 so it's not surprising....
HT> Can anyone help me get in touch with him -I'd like to ask him if he
HT> could make "Mousekamania" compatible with MagiC and NVDI.

I don't know if he's on the Internet, but I do know he stopped developing for the Atari a few years ago, so it's extremely unlikely you'll see an update. (FYI, he was also a partner in CodeHead.)

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1440. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5s2r96$2tr$1@irk.zetnet.co.uk>
Source record: 118818

On 2 Aug 1997 05:39:12 , "Daniel Cohen" wrote:
> It is good to know that people are having success with CAB and the new OVL.
>
> I've never had any success, either with CAB 1.5 or the demo of 2.), and
> with OVL 1.25 or the new 1.26. I can get a page or two (notably, my
> connection is to college, and I can get my own department's web page) but
> most other links or direct opening of a URL just bomb me back to the
> desktop. Does anyone have *any* idea of what might cause this? There could
> be an accessory or auto conflict, but apart from Teradesk, I don't think
> I've got anything unusual.

Both crash horribly for me - I've had to go back to 1.12 :-(I don't
have Teradesk, so it's not that. I'm interested that you can get some
pages - I've not even managed that. When I tried 1.26 the screen
filled with rubbish when it tried accessing a file... 1.25 just gave
error #600 (I think).

Adam Foster
o===o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on a Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o===o

1441. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <84584396_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 118819

In article <33e2b2d832a97e3@sn.no>
hallvart@sn.no (Hallvard Tangeraas) wrote:-

>Someone told me that it only works with CAB, is this correct? Or is it
>possible to connect to my provider with the PPP dialler (by the way, is it
>an ACCessory or CPX module?) and then use any of the Internet type programs
>available for the ST (which works with STiK)?
>I.e. "Telnet", "duFTP", "Newsie", "Finger", "Antmail" etc..

This sounds very unlikely to me! The fact that ASH are supplying yet another TCP/IP stack (we already have STiK, MiNTnet with GlueSTiK, ICE if you can count that, TERMITE if it ever turns up, and now PPP Connect), causes big problems!!

As far as I'm concerned, STiK is the standard Atari TCP/IP stack. It has all teh clients written for it (the ones you've listed, plus of course POPwatch and News Hound).

The rumour I heard was that there would not be any programming docs for Termite, and I'm guessing that the same would be true of ASH's product.

As almost all current TCP/IP clients (listed above) with the exception of CAB are shareware/freeware, if you buy/rely on one of the commercial stacks then you are indeed truly buggered. :(You will have to rely on buying the vendor's email, ftp, news etc. clients.

The good thing about STiK/STiNG is it's FREE. And almost more importantly, the docs on how to program it are FREE. Hence the abundance of FREE STiK clients.

I personally will always write STiK compatible clients (unless the other stacks issue FREELY programming specs). Even then I'd have to buy the stack to be able to test my programs with it. And I sure ain't going to buy every stack available.

AFAICS, the only reason other stacks are emerging is because of the lack of PPP support in STiK. If only the relevant people could get a PPP version of STiK/STiNG out to the general public then STiK *would* become the standard and *problem solved*. I like everyone else am tired of the *coming soon* approach :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1442. ATARI Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: !ynoT
Message-ID: <33effe7b.16676522@news.airtime.co.uk>
Source record: 118820
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.tech,comp.emulators.misc

```
The ATARI Emulation mailing list,

<> To Subscribe email Tony Greenwood stosser@airtime.co.uk

<> To Unsubscribe email unsubscribe@coollist.com

This list has been created for the discussion of ATARI emulation on
none ATARI machines, PaCifiST, Gemulator, STonx, Tos2Win, Any ATARI
emulator running on any machine,

Join now and :)

Cheers !ynoT (ATARI Programmer) stosser@airtime.co.uk
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe
```

1443. Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <bdd_9708031538@ronly.org>
Source record: 118821

Is there any way to change the name of the Printer and Trash icons in MagiC?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1444. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5s3388$9l2$2@scanner.worldgate.com>
Source record: 118822

Mark Parry <paz@wile.demon.co.uk> wrote:

: Hi People :o)

: I'm after some advice, please.

: I'm seriously thinking about getting a scanner. It'd be mainly used for
: sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
: Truecolour, or anything :o)

: Then, of course, there's also the matter of what software I'd need to use it on
: my (standard) Falcon.

: Anyone got any suggestions about what type of scanner to get and how much I can
: expect to pay, please ?

I use an Epson ES-600C with GTLook2, and it works beautifully. As for
what it would cost, I honestly couldn't tell you. You could also get a
Mustek scanner, for which there is a driver.

Leslie

1445. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5s32vi$9l2$1@scanner.worldgate.com>
Source record: 118823

Terry May <Terry.May@rebel.ronly.org> wrote:
: On 01 Aug 97, after being hired by Jack Tramiel, leslieh@valis.worldgate.com
: said:

: l> : o Any way to configure WBDAEMON?
: l>
: l> Place it in your C:\GEMSYS\MAGIC\START folder. That's the only way
: l> to configure it.

: That causes it to run, but how does that configure it?

I'll rephrase - 'It's either installed, or it's not. That's the only
configuration there is, as far as I know.' :)

: l> (I don't recommend it though.)

: Why? It seems to work fine here.

Think of it this way: what if you have a power outage while you're using
your computer? You could lose a goodly amount of data, or worse. It *is*
faster to use than to have the system always writing the data, instead of
having it buffer it, but I like the idea of having my data written
immediately.

: l> : o If I create even one long filename, Diamond Edge 2.03 reports a
: l> "Corrupted : Directory Entry" and shows me a folder that looks like a
: l> bunch of garbage. If : I tell it to fix the problem, I lose my long
: l> filename and am left with the : short filename that MagiC created. Is
: l> this an incompatibility with Diamond : Edge, or is VFAT really corrupting
: l> partitions?
: l> Incompatibility.

: Is there another solution that does all (or at least most) of what Diamond Edge
: does?

Apparently so. There's a freeware program called HDOPTIM that will
optimise long filenamed partitions. Someone kindly offered to send it to
me, and I await its arrival.

Leslie

1446. Re: Radio Shack Mouse (Mice, Meece ?)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Mark Burmeister <pearl@deskmedia.com>
Message-ID: <33E57535.63A4@deskmedia.com>
Source record: 118824

Brian E. Smith wrote:
>
> Saw a new mouse in a local Radio shack with the 9pin connector - is there
> anyone who knows if this could be used with a Mega/STE ????
>
> My old Atari mouse is getting crankier than I am !
>
> The Canadian Curmudgeon

Probably not. I'd guess that what you found is a standard IBM
compatible mouse with a 9-pin serial connector. Ask if you can take it
home and try it out though.

1447. Classic Atari OnLine 0797

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: David@Classic
Message-ID: <5s2t2h$nm8$5@mhafc.production.compuserve.com>
Source record: 118825

Classic Atari OnLine 0797 is on the streets and has reviews of
the MiST and JagFest shows and much more. Download today at:

http://ourworld.compuserve.com/homepages/dshome/fujihome.htm
The Fuji Federation

Editorial --
Where Atari Leaves Us

Atari News --
New Jaguar 3rd Party
Atari FunFest '97
CatBox's Second Run

Show Descriptions/Reviews --
JagFest '97
MiST AtariFest IX

Show Previews/Reviews --
BattleSphere
AirCars
Ponx

1448. FS: Cheap 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: David@Classic
Message-ID: <5s2tcu$nm8$10@mhafc.production.compuserve.com>
Source record: 118826

For sale:

Atari 1040 ST plus software. In very good condition.
Software includes:
PC-Ditto
Graphics software
GDOS
NeoDesk 3
PageStream 2.2E
Word Writer ST
and more....

Plus external disk drive and external SH204 hard disk.

Asking $60 (includes shipping)

David Schmudde
CAO
Located in the US

1449. ST Memory Limits (was: CAB 2 is not good enough!

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <631_PWest@fortress.org.uk>
Source record: 118827

In a message of <29.07.97>, gmiller@inca.co.nz (90:102/0.99) writes:
g> However, you face a much lower memory limit on an ST/STE. The Atari
g> MMU chip only has 22 address lines, which limits it to only addressing
g> four megs of RAM. To address higher than this you would need a new MMU
g> (and, quite likely, new DMA, Shifter, blitter etc)

Hi Gaven!

The Magnum-ST card has a second MMU on it that handles memory >4MB, leaving the existing MMU to deal with that <4MB. I imported one for a colleague, and it does work! Originally there was a problem under MagiC as it mucked up floppy disk access, but the latest MagiC version has cured that.

Regards
Peter

--
"Captain, I sense millions of minds, and they all hate Wesley!"

--

1450. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <632_PWest@fortress.org.uk>
Source record: 118828

In a message of <29.07.97>, bales@garonne.stortek.NOSPAM.com (90:102/0.99) writes:
b> The universal TOS loader program still has to be done AFAIK. Come on
b> you programming folks! this can't be a mission:impossible thing to
b> do!

As I've posted elsewhere, Goodman's PD library in the UK has available a /TOSCHANGER/ disk with a loader program for TOS 1.0, 1.2, 1.4, 1.62, EOS 1.42 and KAOS 1.40, all of which are supplied on the disk. So is STOSFIX, ADDMEM, BOOTPARM, HDDELAY, DCSEA220, DCX220B and DIRSORT. Unfortunately to squeeze all of these in they had to use an 83-track format originally, which doesn't seem to have been copied to the release disks (and my drives couldn't read it if it was there in any case!), However, all that is missing is the end of the INSTRUCT.DOC file, and one can live with that...

Regards
Peter

--
Computers make very fast, very accurate mistakes.

--

1451. Re: Supercharger

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <630_SSweet@fortress.org.uk>
Source record: 118829

FROM: SSweet@fortress.org.uk
SUBJ: Supercharger

SS>> k> Ik zoek de software voor de PC-emulator SUPERCHARGER k> Jan
SS>> Kijlstra kijlstra@worldaccess.nl

SS>> Could someone translate please, i think i can help here.

MS> kijlstr@worldaccess.nl is searching for the Software for the
MS> Supercharger PC-Emulator.

If he would contact ssweet@fortress.org.uk with his requiements i hope i may
be able to help.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** Mega STE + PAK 030 @40Mhz, 68882 FPU, 4 Meg ST, 16 Meg TT RAM **
-= (A)bort (R)etry (G)et a beer.
--

1452. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <633_PWest@fortress.org.uk>
Source record: 118830

In a message of <29.07.97>, rcain@zetnet.co.uk (90:102/0.99) writes:
>> Thanks for this reply to brankrob@st-el.si - haven't heard from him
>> yet.
r>
r> Did you un-spam his address, Peter? st -> svet

Hi Roger!

No, I didn't - as I wasn't aware it was a spam-busting address. So it should have been brankrob@svet-el.si ? Anyway, I hope he read my message in this usenet topic - or doesn't he get that? If so, I'll re-send it to the corrected address after I hear from you.

r> I recommended Scooter to Branko and gave him your e-mail address. He
r> wrote back to say that he was not impressed with the demo of Scooter
r> he had seen and that Platon was released on 23 (!!! yes 23!!!)
r> floppies. One helluva system!

I wonder what was on all of them - extra component libraries? What kind of a system does it need to run it? One of the beauties of Scooter-PCB is that it can be run on a 1MB machine with just a floppy drive (2 will make things a little easier, a hard drive much faster, but it is usable in the basic config!). And any idea what Platon can do that Scooter-PCB can't?

Regards
Peter

--
Programmers don't die, they just GOSUB without RETURN.

--

1453. Re: Desperately need "PPP" soon -how/what/where?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708030827.a8745@os2.maus.de>
Source record: 118831

Hallo Peter!

perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) rieb am
28.07.97 in der Massage A26514@AC3 (Gruppe comp.sys.atari.st):
PR>Not fully, but almost. I'm confident I'll have it behaving in maybe as
PR>soon as two weeks time.

Congratulations in advance, Peter!

bye,
Gerhard

1454. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708030847.a8746@os2.maus.de>
Source record: 118832

Hi Gary!

gary@the-gap.demon.co.uk (Gary Priest) rieb am 29.07.97 in der Massage
A26720@AC3 (Gruppe comp.sys.atari.st):
GP>But it's in GERMAN :(

Anything against germans, eh? ;-)

What Did you like to have translated?

bye,
Gerhard

1455. how to transfer ST disks to PC and back...

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: redraven@infonie.fr
Message-ID: <5s0me1hmu1@vulcain.infonie.fr>
Source record: 118927

For those who know sio2pc for the atari 8 bit, I just want to do the same with the ST : transfert the ST disk into disk-image in the PC and use the hard disk of the PC as if it is the HArd disk of the ST.
What do I need ?
Hardware... (just a null modem cable ?)
and software... For both ST and PC.

I am really new to the ST scene so please explain me...

THANKS A LOT FOR ANY HELP.

1456. Announcing the latest Best Electronics all-Atari catalog.

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: SK22 <Sk22@cris.com>
Message-ID: <Pine.SUN.3.96.970803003012.24525J-100000@galileo.cris.com>
Source record: 118928

After 36+ Months of Intense Labor our Over Due Baby/Rev. 10 Best
Electronics All Atari Parts/Reference Catalog has Arrived.
This New Rev. 10 version Catalog/Atari Reference Manual is Over 4
Times the size of our last catalog (June 1991) and has Many
Interesting New Features! Just to Tickle your interest here are just
some of the Features: A Catalog Index!, Easy to find Item/Product
format, 55+ Best Technical/Repair Tips covering ST, 8 Bit and 2600 5200/7800
Atari Products, 90+ Best Informative Information Tips, Over 330+ Pictures of Atari
products (last catalog had 137 pictures), Over 2000+ New Atari part Numbers/Products,
Expanded Listing and Descriptions of 8 bit Software Titles, An Atari Memorabilia
Picture Museum and Complete Atari I/O Connector Specifications on just about
every Atari product made! As we start an Unprecedented 15th Year in the Atari
Computer Parts business, Our New fully Computerized Accounting
System has had all of the bugs worked out, so each customer will Now have a
Unique Customer Number for easy Item Inquiries, Order Processing, Invoicing also
we can efficiently Track our 4,000+ Line Item Inventory! The Unique Best
Catalog which is Now Shipped World Wide to Atari end users and Dealers alike, is
priced at $7.50 (Actual Cost to Produce only) (California residents must add
your local 7.25% (.54), 7.375% (.55), 7.50% (.56), 7.75% (.58), 8.25% (.62) or 8.50%
(.64) cents sales tax to the total and $3.00 U.S. Priority Mailing. So if you would
like to get a hold of a Hot off the press copy of our catalog, just
send a check to

Best Electronics,
2021 The Alameda St., Suite 290
San Jose, CA 95126.
We can be reached by telephone at

(408) 243-6950,

and by e-mail at

Bestelec@concentric.net.

The above catalog price is for United States customers only.
International customers must contact us directly for price information.

DO NOT REPLY TO THIS E-MAIL.

1457. FS: Atari 1040 STf $42 *or* SC1224: $48

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: Bill Frandsen <bfrandse@rrnet.com>
Message-ID: <01bc9fc7$f2c16480$62b70bce@pac-man>
Source record: 118929
Cross-posted to: comp.sys.atari.st,rec.games.video.marketplace

I have an Atari 1040 STf computer available for sale. The price
is $42 plus shipping costs.

The unit has been cleaned inside and out (no dust bunnies
or caked on dirt+grease on the keyboard). The unit turns on,
and since I don't have any system disks to test it with,
it will boot into the rom bios within 30 seconds or so.
Connecting a generic joystick to the mouse port and
repeatedly pressing in each of the four directions moves
the mouse as expected.

So, everything seems to work as it should---HOWEVER,
since I don't have any disks to test the floppy drive out
with, I cannot guarentee that it works, but the rest of
the system is tested an works fine.

Included is ONLY the bare keyboard/cpu console,
no additional cords (generic a/c line cord, video cord,
etc..) are included. I do have the instruction manual
for it however and will include that.

I also have for sale an Atari SC1224 color monitor for use
with the above computer, for $48 plus shipping costs.

The monitor has been cleaned on the outside, and spot
cleaned (removal of dust/etc..) on the inside. The tube is
in excellent condition, and when tested with above computer
looks good. Included is ONLY the monitor and the special
video cord to connect to the 1040 ST computer. The
generic A/C line cord is NOT included, which, like the
computer, can be purchased most anywhere for < $5.

Buy both together for only $85 plus shipping.

- Shipping via USPS priority/parcel mail or UPS ground to lower
48 U.S. states ONLY. (sorry, I cannot ship out of country)
[UPS ground only if there is no strike]
- Buyer pays all shipping costs.
- Prepayment required in form of personal check or money order.
- Multiple references available upon request. I've been selling
extra videogame carts in rec.games.video.classic for over 2 years.

Thanks much. Please email with any questions.
bfrandse@rrnet.com

1458. Re: AHDI help!

Newsgroup: comp.sys.atari.st
Date: 1997-08-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHDIFCAUUP@data.rhein-main.de>
Source record: 118930

In <14278799_000014_OASIS_NEWS@stanley.wintermute.co.uk> Charles T Stanley wrote:

>OK, OK, OK, Robert :)
>Thanks for the encouragement: I'll go ahead, then!

:-))
I press my thumbs ;-)
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1459. FS: 90+ of the best games and some other stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5s381l$2os$1@sparky.wolfe.net>
Source record: 118833

Will take best offers, just want these to get some use. These are the ones I kept till the bitter end.

GAMES (The best of the best)

Thunderhawk
Empire
Codename Iceman
Blood Money
Carrier Command
Buffalo Bill's Rodeo Games
Wanted
Tempest
Bionic Commando
Thundercats
Leader Board
Karate Kid 2
Ivanhoe
Future Wars
Chaos Strikes Back
Dungeon Master
Battleship
PaperBoy
Falcon
(Tank) Conqueror
F29 Retaliator
TV Sports Football
Super Hangon
Police Quest
Leisure Suit Larry
Star Glider 2
BattleChess
Hardball
Gone Fish'n
Magical Math III
Virus
Blasteroids
Tusker
Alien Storm
Kickoff
International Soccer
Heroes of the Lance
The Pawn
Guild of Thieves
Metrocross

F15 Strike Eagle II
Kid Gloves
Simulcra
After the War
Run the Gauntlet
Alcon
Batman
Beach Volley
Boulder Dash Construction Kit
California Games
Death Sword
Flood
Gauntlet II
GBA Championship Basketball (Two on Two)
Gods
Grid Runner
Hammerfist
Hex
Hole-in-one Miniature Golf
International Karate +
International Soccer Challenge
Joust
Karateka
Lemmings
MIDI Maze
North and South
Pipe Dream
Populous
Power Drift
Prince of Persia
Rampage
Road Raider
Skychase
Speedball
Ikari Warriors
Spherical
Stunt Car Racer
Techno Cop
Tetris
Typhoon Thompson
The Untouchables
Wings of Death
Winter Games
World Championship Karate
World Games
Xenon 2
Daily Double Horse Racing

SOUND

Keyboard Capers Teaches music note reading Electornic Courseware
Guitaristics Guitar Training Dr. T's Music Software

MISC.

Mr. Boston Official Micro Bartender's Guide

UTILITY

MacSee (translates Macintosh disks to ST format)

HARDWARE

DigiSound ST: Hardware digitizer to make digitized sounds

Reply to steele@wolfenet.com

Spammers: I will charge you for each mail message I read from you and will charge you $125 per mail message.

1460. Re: Radio Shack Mouse (Mice, Meece ?)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5s3f5d$m1s$1@cti01.citenet.net>
Source record: 118834

On 3 Aug 1997 23:22:45 , Mark Burmeister wrote:
>Brian E. Smith wrote:
>>
>> Saw a new mouse in a local Radio shack with the 9pin connector - is there
>> anyone who knows if this could be used with a Mega/STE ????
>>
>> My old Atari mouse is getting crankier than I am !
>>
>> The Canadian Curmudgeon
>
>Probably not. I'd guess that what you found is a standard IBM
>compatible mouse with a 9-pin serial connector. Ask if you can take it
>home and try it out though.

If you have access to either a Mega-STE or TT, there are spare
serial ports which can be used with a proper driver to allow
PC mices to be used. Drivers can be found on most FTP sites.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1461. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5221_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118835

```
In a previous message bo.schreurs@stackbbs.xs4all.nl wrote
> Organization: STack
>
-=>> Quoting Ssweet@fortress.org.uk to All <=-
>
Ss>> Does MetaDOS also behave this way, or would it solve Pauls problem.
Ss>> I wonder if the fabled Magcic XFS would help him.
>
> The driver we use is MetaDOS (to access more than 43 devices).
> My brother had to patch MetaDOS a bit, to make it work in
> conjunction with the Pioneer DRM-1804X.
>
> What I don't like about it, is that booting the ST (and MetaDOS)
> takes a while. It "scans" all available devices to "see" if there
> is a media present (CD). So it changes and changes and changes,
> until all 43 CDrom drives were checked.

Extendos doe the same...

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1462. Re: JPEGD

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5217_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118836

Hi Guido, on 28 Jul 97 you wrote: ...respect, brethren
g>
g> Harry Sideras wrote:
>> Could it be that you're working on JPEGD.PRG now? <g>
g>
g> Yes, partly :-).

Aha!

>> Could it be included in the 1stGuide distribution?
g> It is always included in the registered version, among other useful
g> things as mentioned in doc (read the doc!).

Hmm... those German docs...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1463. Re: Imagecopy v4.1 upgrade released

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5218_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118837

```
*Hi Martin*, on 28 Jul 97 you wrote: ...respect, brethren
q>
q> On 18 Jul 97 04:16:56, Harry Sideras wrote:
>> I didn't see any announcement posted about Imagecopy v4.1 being
>> released at the beginning of this month so here are the details.
>> ==========
>> stapplications/imagecopy #823, from j_hughes, 3498 chars, Jul 1 97
>> ----------
q>
q> Sounds nice, except I just barely got my ImageCopy 4.0 last Friday,
q> which was shipped the week before to Computer Direct expressly for
q> myself and a few others who had put an order.
q>
q> Given I purchased a brand new program, FaST Club should have sent
q> Computer Direct the very latest, instead of dumping 4.0 upon us
q> foreign customers...

Sounds like it just missed the upgrade B^{<

q> FaST Club better offer free upgrades to those who purchased within
q> the last 2 months.

No idea. Ask - they may agree...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

1464. Re: Next WAG meeting

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5s3uhc$4g7$1@irk.zetnet.co.uk>
Source record: 118838

On 3 Aug 1997 18:41:15 , Chris Crosskey wrote:
>Hi Folks,
>Can someone who knows email me privately with the date of the next
>Wessex Atari Group meeting, I've been out of touch for a couple of
>months and my last WAG disk didn't have it in, and I've forgotten the
>WAG web address.....basically I'm hopeless at getting dates right....
>
>
Hi Chris,

Saturday 23rd August 1997
Saturday 13th September 1997
Saturday 4th October 1997
Saturday 15th Novermber 1997

Use The Atari WebRing URL in my sig to get to the pages :-)

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

1465. Wanted DX 100 Editor for Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Austin <ajwalshe@deakin.edu.au>
Message-ID: <33E5740A.701A@deakin.edu.au>
Source record: 118839

Hi All,
does any one know if there is there a Yammaha DX 100 editor for an Atari
ST etc.?

If there is where could I get it from?

Thanks
Austin Walshe

1466. FS: SYQUEST 270 + 5 cart

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: mrvidale@wr.com.au
Message-ID: <870691246.553280@nachos.wr.com.au>
Source record: 118840

I have a syquest 270 removable drive with 5 cartridges for
sale,...$AU400

1467. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5s4et0$55p$1@newsserver.rrzn.uni-hannover.de>
Source record: 118841

Terry May (Terry.May@rebel.ronly.org) wrote:
: o What happened to the v5 manual? It came with a v4 manual and no update docs
: (except for a short readme, talking about VFAT). Not very professional.

The distributor is responsible for the English or French documentation. The amount and quality of the documentation differs from country to country.

: o Is there any way to autoboot a program in parallel, such as Semper? I know
: about #_AUT, but that's not what I want.

Either put all necessary files (prg and rsc and inf) to /gemsys/magic/start (or wherever your start folder is) or put their aliases there.

: o Is there a function, such as on the Mac, for cleaning up the desktop and
: neatly aligning all the icons?

You can define a desktop raster. There is no function to clean up existing icons.

: o MagiC apparently boots in ST-Med. Is there any way to change that? I don't
: mean the desktop, but for the AUTO folder loading/display.

This depends on your computer.

: o I only have one parition set up so far for long filenames. Sometimes the
: file selector uses short names on that partition and sometimes it uses long
: names on my other partitions. Is this a known bug? Will it go away if I go to
: long filenames on all partitions?

Some programs support long filenames, others not. The file selector knows this and shows either long or short filenames.

: o Any way to save the sort mode (e.g. Type) in the file selector?

Not yet, but I am working on this.

: o Is there a freeware/shareware solution for adding/changing icons? I know
: about Interface and it's a great program, but I can't afford it right now.

adding icons: Just put the RSC file into your RSC folder.
changing: I think, there are other RSC editors. Magxdesk uses standard RSC files.

: o Is there a boot manager which directly supports the MAGX.INF file the way
: Stoop supports NEWDESK.INF? That is, change the screen size and colors of a
: single file instead of keeping a separate file for each resolution?

Why? Magxdesk works independently from the actual resolution. All coordinates are automatically transformed.

: o Does SAM not work with MagiC or is it just me? I get the startup sound, but
: nothing beyond that.

I do not know this program.

: o And finally, what is <frei> in the application manager and why are all those
: extenders assigned to it? Can I delete, say, the *.CP? extenders and reassign
: them to Cops?

Yes.
"frei" is German for "free" and means, that a data file type is not assigned to
any application.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1468. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ZL4OCPE@tos.pl.net>
Source record: 118842

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
: >Obviously it's not MagiC compatible, so there's another setup- argh!!!
: >I'm trying to make a setup on my computer where I don't have to reconfigure
: >things every time.

MiNT is, if you like, a replacement for the TOS operating system. So is MagiC. Normally, you cannot have two operating systems running at the same time, yet this is what you are trying to do (to simplify things somewhat).

It is not a question of whether MiNT is "MagiC compatible". They are two different OSs (to put it simply) and of course they cannot both run at the same time, in the same way as you cannot run Linux and TOS at the same time or Windows and OS/2 at the same time etc.

(I have heard of someone using MiNT "under" MagiC, but I cannot comment on this since I don't have MagiC.)

: >So then I to boot without MagiC and it seemed to work better. After the
: >bootup phase I got a message that went something like this:
: >
: >Saturday 2-8-1997 homer syslogd: restart
: >
: >
: >After that things seem to be okay, but they're not. First of all my "Thing"
: >desktop's parameter's aren't loaded since all the icons are in different
: >places and none of my configurations are included.

Thing tries (like any sensible app should) to load its configuration from the user's home directory. It is likely that you inadvertantly set your home directory differently when you installed MiNT, and so Thing is not finding your configuration.

: >Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop, but
: >that resulted in all filenames being shown in lower case and I couldn't run
: >any programs. The system obviously though any file was a text file or
: >something and asked me if I wanted to display it on the screen or print it.
: >Argh!!!! If this is what MiNT does to your system I'd rather wait for
: >STiNG, STiK to get PPP or buy the PPP dialler/CAB from Application Systems
: >Heidelberg (ASH).

I never observed this problem myself, but I have heard of it before.
Perhaps someone else can comment on it in more detail.

: >Anyone have more positive experiences than I just explained?

I use MiNT all the time and would never be without it now. You must
understand that MiNT is not simply PPP internet access software, MiNT is,
if you like, a new operating system for your computer. TOS software can
still run under MiNT while all the new features are still available. There
are many new features under MiNT, one of which is network support (with
the aid of MiNTNet). Others include loadable filesystems and device
drivers, support for more advanced filesystems (including long filenames,
hard and symbolic links etc.), preemptive multitasking, memory protection,
multiuser capability (similar to UNIX) and much more.

For me, these features are very useful and I would never do without
them now. MagiC does support some of the features of MiNT, but not all
(for example memory protection is not available, and there is currently
no equivalent of MiNTNet available).

: I didn't have any better luck than you. If I remember right it cannot be used
: in a multitasking system. Anyway I thought I seen that in the docs. I can't use
: it on the Afterburner as it must load old GEM, and the A/B already does that.

MiNT is a multitasking kernal, so it is somewhat illogical to say that it
"cannot be used in a multitasking system", since MiNT is a "multitasking
system." Using MiNT implies that you are using a multitasking system,
because that's what MiNT is!

I am unfamiliar with the Afterburner, but I can see no reason why MiNT
would not operate with it. Perhaps you could clarify what you mean about
the old GEM.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1469. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5s4fba$55p$2@newsserver.rrzn.uni-hannover.de>
Source record: 118843

Terry May (Terry.May@rebel.ronly.org) wrote:
: o Anyone have any success with AUTOMOUS.PRG (Mouse-Ka-Mania II)?

I do not know this program.

: o Any way to configure WBDAEMON?

There is no necessity to configure anything. You can activate write back caching
by putting this into your START-folder (usually /gemsys/magic/start).
Some people report problems with WBDAEMON. But in all cases bad hardware seemed
to be responsible for problems. I had never any problem on my old TT, the falcon
seems to be "critical".
Further, you should install a disk driver that is capable of background DMA
(e.g. HDDRIVER).

: o If I create even one long filename, Diamond Edge 2.03 reports a "Corrupted
: Directory Entry" and shows me a folder that looks like a bunch of garbage. If
: I tell it to fix the problem, I lose my long filename and am left with the
: short filename that MagiC created. Is this an incompatibility with Diamond
: Edge, or is VFAT really corrupting partitions?

This program never heard anything about long filenames and the way Microsoft
implemented them above the existing FAT file system. For such old programs the
long filenames seem to be bad directory entries.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1470. Falcon Memory: 4 to 14MB?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <33E5C439.646A0CD4@sunderland.ac.uk>
Source record: 118844

Hi,

Could some one explain the difference between a 4MB and 14MB Falcon?

I was wondering how much it would cost to upgrade a Falcon to its full memory spec. The manual just says that the memory is 32bit wide, does this mean that there are four 1MB simms that can be replaced by four 4MB to give 16MB (14MB useable)? Or does a 14MB Falcon have a different motherboard meaning that third party memory modules need to be bought?

Thanks for any info,

Michael

1471. Re: Der Arbeitsspeicher reicht nicht aus fuer diese Anwendung, missing filenames

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: schwab@issan.informatik.uni-dortmund.de
Message-ID: <vyzwwm2b1lx.fsf@issan.informatik.uni-dortmund.de>
Source record: 118845

Guentcho Skordev <ut13@ab281.rz.uni-karlsruhe.de> writes:

|> Hello,
|> I have an Mega ST 2, german language TOS 1.02, and very often the computer
^^^^^^^^
|> pretends id doesn't have enough memory and refuses to start even short
|> programs. Also, often the filenames are not shown and I fear I will delete
|> something important some day while believing I am deleting an empty
|> directory tree... Does anybody know the reasons of these problems?

I suspect that this is the famous 40-folder-bug. Try running
FOLDERnnn.PRG from the AUTO folder.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

1472. Re: aftp13b

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHEGDICEUP@data.rhein-main.de>
Source record: 118846

In <Pine.GSO.3.95.970803054451.11875A-100000@sparkie.gnofn.org> Dave Gostl wrote:

>can see the desktop instead of the filelist in the GEM FTP window.
>Other than that little glitch, the atack crew should be commended for

Same as here. Take AFTP13B1.ZIP and replace AFTP13B

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1473. AlberTT+MagiC?! Not Work!

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: duwolf@hotmail.com
Message-ID: <5s4dbmpdc1@tom.pppl.gov>
Source record: 118847

Greets everyone. I have a real problem on my hands. I was using MagiC before
I got my AlberTT card. When I recieved it, the card only works with TOS.
I am pretty sure that I know some of the reason for this. It is because in
TOS the driver is an autofolder program and steals vectors and replaces them
so the computer drives the card in a higher rez. Now in MagiC, MagiC says
no because it uses video drivers and wanted a standard video mode.
This card does 1024x768. It works in NVDI if you run the driver first.
In MagiC, when the driver loads in the autofolder, you see auto programs load
until it goes to load the AES and then it stops. This is MagiC 5.1 I have tried
I have not tried any others. Please help me as 4 megs just isn't enough for
this MiNT/N.Aes/Jinnee setup. Thank you very much.
Mark Duckworth
please send email if possible!
st96kv2s@dunx1.ocs.drexel.edu

1474. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33e5dabe.0@lagoon.idirect.com>
Source record: 118848

On 3 Aug 1997 20:17:04 , Mike Kerslake wrote:

>
>>Anyone got any suggestions about what type of scanner to get and how much I can
>>expect to pay, please ?
>
>There was a colour hand scanner for the Falcon produced some time ago. But
>I don't know anyone that has one. It was about 400 quid new!
>
Systems For Tomorrow in the US has (or had, anyway) a number of the
Falcon hand scanners in question that they were selling off for $199
US. They're at 1-816-353-1221.

Personally, I'm going to wait and see what's available for the
flatbed scanners.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1475. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5s4vkl$55e8$2@news.inet.tele.dk>
Source record: 118849

On 3 Aug 97 22:11:58 GM, Gary Priest wrote:

>This sounds very unlikely to me! The fact that ASH are supplying yet another
>TCP/IP stack (we already have STiK, MiNTnet with GlueSTiK, ICE if you can
>count that, TERMITE if it ever turns up, and now PPP Connect), causes big
>problems!!
>
>As far as I'm concerned, STiK is the standard Atari TCP/IP stack. It has all
>teh clients written for it (the ones you've listed, plus of course POPwatch
>and News Hound).
- snip -
>
>AFAICS, the only reason other stacks are emerging is because of the lack of
>PPP support in STiK. If only the relevant people could get a PPP version of
>STiK/STiNG out to the general public then STiK *would* become the standard
>and *problem solved*. I like everyone else am tired of the *coming soon*
>approach :(
>
>Gary
>
IMO they are making a great mistake, if this PPP connection only work's
with CAB. Let's hope not.

I do hope that I still will be abel to use a client from inside CAB, -
NEWSie for one. Or any ftp program.

If not, I will think twice before buying the new upgrade. It's a shame
because it really do like CAB.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1476. Re: Atari Computing Press release - 3 A

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <5s4uqk$56h$1@irk.zetnet.co.uk>
Source record: 118850

On 3 Aug 1997 17:51:50 , J Kock wrote:
> On 3 Aug 1997 16:14:23 GMT, ataricomputing@zetnet.co.uk (Atari
> Computing) wrote:
>
> To contact the Atari Computing crew in Sweden, this is where to write.
>
> SAK/Sk&#65533;ne
> Nevisborg 5C 2tr
> S-245 45 Staffanstorp
> SWEDEN
> E-mail: b.a@kockens.pp.se (subscriptions)
> or kock@kockens.pp.se (general info)
>
> Webpage: http://home1.swipnet.se/~w-12411/ac.htm

Thanks Jesper. The local master copy has now been altered.

Regards

Al Goold
[A|C|G]

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e-mail:ataricomputing@cix.co.uk or ataricomputing@zetnet.co.uk
or NeST:90:100/315.0@nest.ftn

1477. Re: CAB.OVL 1.2618

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5s4vk9$55e8$1@news.inet.tele.dk>
Source record: 118851

On 3 Aug 1997 18:12:20 , Melanie L Wilson wrote:

>
>Finally, if you're using a proxy server, try it without and see what
>happens. I saw an earlier post that said ditching the proxy for CAB
>worked for him.
>
>Good luck,
>Brian
>.
That's right, it works for me. I had problems with every OVL file after
v. 1.18, no one seems to work, until I switch off the http proxy in CAB,
then everything is fine, except it now seems to mix up some cache files.
When I use Cache Ed to copy files from the cache to another folder, it
mix up some of the files, give them wrong file names etc.

Don't know why?

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0a on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1478. Web Browser...

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <5s52re$rqm@panix2.panix.com>
Source record: 118852

Hi fellow Atarians. I was wondering is there a browser that will allow me to view web sites in color on a Mega 4, with 4 megs, on or off line. I would like to see how my site would look like before I stick it out there... you know what I mean. :> Thanx in advance for any info you might be able to provide.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

1479. CAB 1.5 ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: sperling@polly.ping.de
Message-ID: <5s51re$pnm@lilly.ping.de>
Source record: 118853

Hi,

can anybody tell me a place where load a CAB_030.APP down that works with CAB.OVL 1.268..? I got mine from the StiK download page and it does not run but with the OVL 1.20 version.

-Gerhard

> sperling@polly.ping.de ~~~~~!!!~~~~~ http://www.ping.de/sites/polly/ <

1480. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <870717540_OASIS_@wile.demon.co.uk>
Source record: 118854

In article <5s2p00$2rg$2@irk.zetnet.co.uk>
publish@zetnet.co.uk (Mike Kerslake) said:-

>On 2 Aug 97 17:18:16 GM, Mark Parry wrote:
>
>>I'm seriously thinking about getting a scanner. It'd be mainly used for
>>sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
>>Truecolour, or anything :o)

[snippety]

>There was a colour hand scanner for the Falcon produced some time ago. But
>I don't know anyone that has one. It was about 400 quid new!

Yikes ! :o|

>Currently I am trying to persuade one of the UK Atari vendors to start
>supplying flatbed scanners, and we could obtain suitable software from Homa
>or someone else. It's early days yet, but I'll post something here if
>there's any result!
>
>Hopefully, a suitable flatbed scanner could be obtained for under 200 quid,
>with perhaps another 50 quid for software. That's my hope anyway!

That's the kind of price I was hoping for :o)
I couldn't really justify much more than that just for sticking some pictures of
a load of pissheads up on my site ;o)

Or could I ..... ?

>Best regards
>Mike Kerslake

Thanks Mike, and everyone else who posted/mailed me about my enquiry :o)

See yas,

Mark.

--

_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

1481. Re: Classic Atari OnLine 0797

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: !ynoT
Message-ID: <33e7135d.1291336@news.airtime.co.uk>
Source record: 118855

On 3 Aug 1997 21:26:41 GMT, David @ Classic Atari OnLine
<103625.1027@CompuServe.COM> wrote:

>Classic Atari OnLine 0797 is on the streets and has reviews of
>the MiST and JagFest shows and much more. Download today at:
>
>
>http://ourworld.compuserve.com/homepages/dshome/fujihome.htm

Hi MIE3 Reports the following error ? and this is at 18:38 on August
4th ?

Page Not Found

The Server [ourworld.compuserve.com] was unable to find the following
page:

Page [fujihome.html]
User [dshome]
Category [homepages].

> The Fuji Federation
>
> Editorial --
> Where Atari Leaves Us
>
> Atari News --
> New Jaguar 3rd Party
> Atari FunFest '97
> CatBox's Second Run
>
> Show Descriptions/Reviews --
> JagFest '97
> MiST AtariFest IX
>
> Show Previews/Reviews --
> BattleSphere
> AirCars
> Ponx

Cheers !ynoT (ATARI Programmer) stosser@airtime.co.uk
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1482. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5s59fl$cub@frisky.la.platsol.com>
Source record: 118856

In article <33E20108.5E3B@ford.com>, Don Bacon <dbacon@ford.com> wrote:
>Can anyone suggest a good PD programs for copying files and directory
>structures between two ST's via a null modem cable.

>I wish to transfer from one Hard drive ststem to another without all
>that tedious mucking about with floppy disks.

If you're talking about copying from one hard drive to another, just
attach both drives to one computer, and copy that way. No other approach
will be faster.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
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1483. Re: PPP soon (was Re: Browser Wars)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <5s5daf$fog@cantine.wu-wien.ac.at>
Source record: 118857

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: In article <33e2b2d832a97e3@sn.no>
: TCP/IP stack (we already have STiK, MiNTnet with GlueSTiK, ICE if you can
: count that, TERMITE if it ever turns up, and now PPP Connect), causes big
: problems!!

I do never believe anything till it turns up, especially in the Atari
market. Till, now TERMITE is just vaorware. the last thing I heard (in
this group) was that "...they had encountered proomblems with the Atari
version and do a survey if there is a marketplace for it" ;-)

: As far as I'm concerned, STiK is the standard Atari TCP/IP stack. It has all
: teh clients written for it (the ones you've listed, plus of course POPwatch
: and News Hound).

: The rumour I heard was that there would not be any programming docs for
: Termite, and I'm guessing that the same would be true of ASH's product.

ASH officials already said, that there would be a free programming
documentation available. On another note, it should be said that the price
for CAB with PPP-Connect is the same as before with CAB alone. Also, a
commercial package (which, BTW, is still less than some shareware
programs) will provide the Atari community witzh much more possibilites to
rightfully ask for improvements and new versions insstead of the old
"..didn't find the time" approach.

: As almost all current TCP/IP clients (listed above) with the exception of
: CAB are shareware/freeware, if you buy/rely on one of the commercial stacks
: then you are indeed truly buggered. :(You will have to rely on buying the
: vendor's email, ftp, news etc. clients.

I do not think so. IMO it shoud suffice to program sth. like GlueSTIK and
the problem is solved.

: The good thing about STiK/STiNG is it's FREE. And almost more importantly,
: the docs on how to program it are FREE. Hence the abundance of FREE STiK
: clients.

hence also the long time period one has to wait for PPP support.

: I personally will always write STiK compatible clients (unless the other
: stacks issue FREELY programming specs). Even then I'd have to buy the stack
: to be able to test my programs with it. And I sure ain't going to buy every
: stack available.

I do not think that there will be abundant stacks. Some will exist and
work, others won't. Eventually, one of the stacks will be more stable,

easier to configure and drive the others out of the market.
A price tag of less than half a music CD won't make the diifference to
"free" stacks, if PPP Connect works and performs as it is promised.

Alfred

1484. INFORMATION FOR SEQUENCING ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: "Charles J. Clark" <cjclar01@homer.louisville.edu>
Message-ID: <Pine.HPP.3.95.970804165149.14570A-100000@homer.louisville.edu>
Source record: 118858

Hello, I currently have an Atari 1040ST, and am getting into using the Atari to sequence with my sampler and synthesizer. I have Dr. T's Tiger Cub, and KCS Tiger, but no documentation for either.

My question is this: does anyone have either manuals for the Tiger programs or a better sequencing program (with documentation) for the Atari?

any help would be greatly appreciated.

1485. TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: kaf@cdac.com
Message-ID: <1997Aug4.204213.6531@ole.cdac.com>
Source record: 118859

Hi-

My TTM195 monitor gave out last week. I'm in need of a replacement monitor and am considering one of two options (though i'm open to any others)

-- another TTM195 or compatible
-- a video card with a color monitor (crazy dots? any others?)

First off, who carries the '195 for cheap? Toad's price of $799 is way out of line, IMHO. Are their any manufacturer's with compatible monitors?

If I went the video card route, what cards are currently available for the TT030 & what resolutions do they support? Prices? Any compatibility problems? I use Cubase mainly (also NetBSD, but that's a completely different other can-o-worms issue).

thanks!
-Kyle
kaf@cdac.com

ps- if you have a TTM195 or graphics card you'd like to sell, let me know!

1486. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33E61767.4020@ooc.de>
Source record: 118860

Steve Hammond wrote:

> with ICD (makers of the Link). There is also a company in Europe that is
> making a similar unit, but I cannot remember their name.

It's WB Systemtechnik GmbH (http://members.aol.com/wbsystem/index.html).
Their LINK97 host adapter is the only host adapter supporting initiator
identification which makes it possible to use any SCSI/SCSI-2 device.
With other host adapters drives like the Quantum Empire or Fireball
won't be recognized. These drives require the computer to have its own
unique SCSI ID and the LINK97 provides this ID for the ST/STE.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1487. FS: sc1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: mlunde@geocities.com
Message-ID: <33e66922.3797756@news.execpc.com>
Source record: 118861

I have a reconditioned atari sc1224 monitor. It looks like new.
If interested email me.

mlunde@geocities.com

1488. Re: WTB: UltraScript

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5s5polqvo1@newsbell>
Source record: 118862

On 2 Aug 1997 17:24:35 , RC wrote:
>I want to buy a copy of UltraScript for the Atari. I will pay $20.oo
>shipped.
>
>Richard
>
>Claunch@Pacbell.Net
>.

Greetings;

I've got 2 versions, one for the atari laser, one for others.

Also got the Postscript font set for both versions.

Asking $30 PLUS shipping

Located in Owen Sound, Ontario

1489. Re: For Sale Dirt Cheep

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Dave Simpson <daves@psnw.com>
Message-ID: <01bca12f$71e502e0$32fa2bce@oem>
Source record: 118863

How Dirt Cheep? $1000 for Everything. Is that dirt cheep enough? Let me know.
Dave... daves@psnw.com

1490. Re: Socket docs (was: Re: PPP soon)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Thomas_Much@ka2.maus.de
Message-ID: <199708041815.a23436@ka2.maus.de>
Source record: 118864

GP>The rumour I heard was that there would not be any programming docs
GP>for Termite, and I'm guessing that the same would be true of ASH's
GP>product.

AFAIK there will be programming docs for PPP-Connect and its socket
implementation, so there's really no need to worry.

bye, Thomas

1491. WTB ICD HOST ADAPTER

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Ken Thomure <k.thomure@worldnet.att.net>
Message-ID: <33E691AD.6840AA3F@worldnet.att.net>
Source record: 118865

Looking for host adapter or Supra drive. I wonder if ICD is still in business. Anyone know if they still do repairs?

Thanks, Ken

1492. Re: Falcon Memory: 4 to 14MB?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870708362_OASIS_@pcc-uky.campus.mci.net>
Source record: 118866

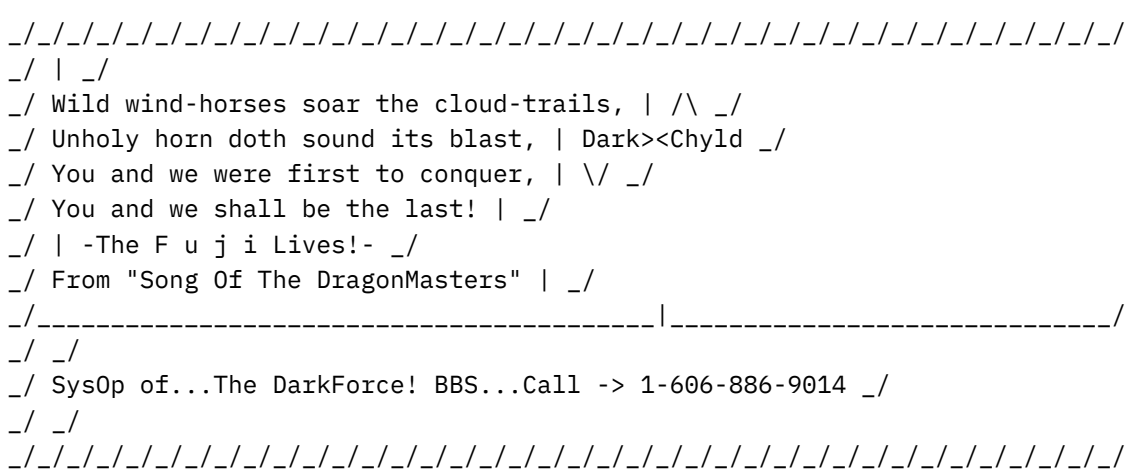
In article <33E5C439.646A0CD4@sunderland.ac.uk>
Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk> said:-

>Hi,
>
>Could some one explain the difference between a 4MB and 14MB Falcon?
>
>I was wondering how much it would cost to upgrade a Falcon to its full
>memory spec. The manual just says that the memory is 32bit wide, does
>this mean that there are four 1MB simms that can be replaced by four 4MB
>to give 16MB (14MB useable)? Or does a 14MB Falcon have a different
>motherboard meaning that third party memory modules need to be bought?
>
>Thanks for any info,

Okay, a lot depends on what kind of memory board you currently have. If
you have the standard Atari 4-meg board, you will have to get a new board
that uses either 4 4-meg SIMMs or a board that uses 1 16-meg SIMM. If you
already have a 3rd party memory board, and it has 4 1-meg SIMMs/or 1 4-meg
SIMM, then you can replace the 4 1-meg SIMMs/1 4-meg SIMM with 4 4-meg
SIMMs/1 16-meg SIMM to get a "useable" 14 megs of Ram. Not too hard to
follow, I hope...! :)

PS Of course, there is the Atari 14-meg memory board
floating around, but I don't think you will find
it for sale at very many places. Oh, my Chro-Magic
Ram-Gizmo board with 16 megs of Ram came to $149.00!

--



1493. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5s5dslvdu1@roch.zetnet.co.uk>
Source record: 118867

On 4 Aug 1997 19:16:49 , Hallvard Tangeraas wrote:

>I'd like to give STiNG a try online as well, but so far I haven't been able
>to. I've tried configuring it and everything seems OK, but I may have
>missed a few things... Perhaps someone here who has had success with it
>could help me out.

I, like you, Hallvard, liked the look and feel of STiNG and persevered with the configuration to get it set up. "Most" of the time it worked OK but I had problems with dropped/corrupted data. I spent a lot of time fiddling with HSMODEM, Serial/Modem ports etc. etc. to try to put this right. I wrote to Peter R. and he told me that the current version of STiNG was a bit fragile and was probably the cause of these errors. I switched to STiK which works reliably so have been able to concentrate on getting the clients to work well.

If I was you I would use STiK at least until the next version is released which may remove some of the problems. When you are starting something new and as complex as web etc. you want to eliminate as many causes of error as you can until most bits are working.

>"DNS cache failed !!!"
>
>What have I done wrong?

When you first start the STiNG system there will be NO DNS cache which is why you get this message. After you have made a few connects you will find that a cache file has been created and you will no longer get this message.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1494. Re: CAB 1.5 ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5s5dt1vdu2@roch.zetnet.co.uk>
Source record: 118868

On 4 Aug 1997 17:00:30 , Gerhard Sperling wrote:

>can anybody tell me a place where load a CAB_030.APP down that works with
>CAB.OVL 1.268..? I got mine from the StiK download page and it does not
>run but with the OVL 1.20 version.

I got my 030 version from Flinny's site. This works well on a TT with
the very latest OVL.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1495. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5s5dtmvdu3@roch.zetnet.co.uk>
Source record: 118869

On 3 Aug 97 22:09:50, Peter West wrote:
> r> Did you un-spam his address, Peter? st -> svet
>
>No, I didn't - as I wasn't aware it was a spam-busting address. So it should
>have been brankrob@svet-el.si ?

'Sright!

Anyway, I hope he read my message in this
>usenet topic - or doesn't he get that?

Yes, I think he's around here regularly.

>I wonder what was on all of them - extra component libraries? What kind of a
>system does it need to run it? One of the beauties of Scooter-PCB is that it
>can be run on a 1MB machine with just a floppy drive (2 will make things a
>little easier, a hard drive much faster, but it is usable in the basic
>config!). And any idea what Platon can do that Scooter-PCB can't?

Well, I've unearthed his reply, Peter. Here it is:

Received: from taurus-1.siol.net (taurus-1.siol.net [193.189.160.11])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id IAA27959
for <rcain@zetnet.co.uk>; Wed, 23 Jul 1997 08:11:43 +0100
Received: from apolon.amadej.si ([194.165.96.15]) by mail.siol.net with ESMTP id
<113804-1378> convert rfc822-to-8bit; Wed, 23 Jul 1997 09:08:50 +0200
Received: from BRANKO (ppp2.amadej.si [194.165.96.52]) by apolon.amadej.si (8.8.5/8.7.3)
with SMTP id JAA29018 for <rcain@zetnet.co.uk>; Wed, 23 Jul 1997 09:19:18 +0100 (WETDST)
Message-ID: <33D638FC.2561@st-el.si>
Date: Wed, 23 Jul 1997 10:01:48 -0700
From: Branko Badrljica <brankob@st-el.si>
Reply-To: brankob@st-el.si
Organization: AX Elektronika
X-Mailer: Mozilla 3.0 (Win95; I; 16bit)
MIME-Version: 1.0
To: Roger Cain <rcain@zetnet.co.uk>
Subject: Re: Platin
References: <199707221853.TAA13965@irwell.zetnet.co.uk>
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8BIT

Thank you for response. This is the only one so far.

>
> I have played with the Platin demo in the past. It was quite good. I
> don't know whether it is still supported, though.

I'm not sure we are talking about the same program. I'm talking about
Platon, which full version was released on 14 (or was that 22?) floppies
and in the package was full Schematics, PCB, Autorouter, PLD....
All together with library of some 5000 elements. Even demo worked
magnificiently, but on ST it was very very slooooooooooow :(
This was probably because of massive floating point calculations, which
bogged poor 68000 down. Friend ran Platondemo on his MEGA STE with FPU
and it was MUCH quicker (much more than twice), although still slow.
On ordinary ST with 4Mb RAM it took well over a minute for panning of
the screen left or right !
Demo was on 3 floppies, so most of the programs capabilities were
missing.
A year after that, friend showed me PCAD 7 for the PC and he forgot to
close his mouth, when I showed him Platon-demo....
>
> Have you considered Scooter? This comes from HK-Datentechnik and is
> VERY good! It was recently translated into English by Peter West who
> also acts as the agent for this version. You can contact him on

> xlator@cix.co.uk

Scooter is nice, but far inferior to the PC's TANGO (DOS), which you can
get for a dime around here. At least the last version of Scooter I've
saw
was only PCB program, without anything else, except maybe small
autorouter. It also lacked possibility of working in color, so even if I
decided to make some magnificent color overscan and persuaded TOS to
accept it, for Scooter it wouldn't matter. I could byu a separate color
version, but that wouldn't work on ordinary ST in monochrom res.

----------end of snip--------------

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1496. Re: Modem-2 mod in english! ;-)

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <69b_9708041337@ronly.org>
Source record: 118870

On 03 Aug 97, after being hired by Jack Tramiel, 100550.3170@compuserve.com said:

> On 1997-08-01 q-funk@citenet.net(Martin-EricRacine) said:
>> Newsgroups: comp.sys.atari.st
>> Just for those using either a M-STE, TT or Falcon and who need
>> more standard baudrates, there is a simple mod out there.

I thought the Falcon had standard baud rates. What is it missing that people need?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1497. Re: Looking for author of "Mousekamania" (C

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <69c_9708041337@ronly.org>
Source record: 118871

On 03 Aug 97, after being hired by Jack Tramiel, Daniel L. Dreibelbis said:

DLD> These days (from what I last heard) Charles mostly is
DLD> concentrating on his musical talents, including his on-going gig as
DLD> guitarist in singer Al Jarreau's live band (I kid you not!). I've met
DLD> him, and he's a pretty good guy, but with a bit of a temper.

John Eidsvoog (the other half of the CodeHead team) is also a musician, and a
real good guy.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1498. Re: INFORMATION FOR SEQUENCING ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5s5j2r$oh@news.Hawaii.Edu>
Source record: 118872

Charles J. Clark (cjclar01@homer.louisville.edu) wrote:

: Hello, I currently have an Atari 1040ST, and am getting into using the
: Atari to sequence with my sampler and synthesizer. I have Dr. T's Tiger
: Cub, and KCS Tiger, but no documentation for either.

: My question is this: does anyone have either manuals for the Tiger
: programs or a better sequencing program (with documentation) for the
: Atari?

Assuming that you have or are willing to buy a monochrome monitor, I would recommend finding and purchasing C-Lab (or Emagic) Notator SL (version 3 or later). I believe this to be the best sequencer for the ST.

Aloha,
John Perez - jperez@hawaii.edu

1499. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <8e8_9708041507@ronly.org>
Source record: 118873

On 03 Aug 97, after being hired by Jack Tramiel, leslieh@valis.worldgate.com said:

l> : Why? It seems to work fine here.
l>
l> Think of it this way: what if you have a power outage while you're
l> using your computer? You could lose a goodly amount of data, or worse.
l> It *is* faster to use than to have the system always writing the data,
l> instead of having it buffer it, but I like the idea of having my data
l> written immediately.

Oh, I know (and accept) the dangers of a write cache. I thought you were talking about something specific with WBDAEMON itself. I'm glad to see that you weren't.

l> Apparently so. There's a freeware program called HDOPTIM that will
l> optimise long filenamed partitions. Someone kindly offered to send it
l> to me, and I await its arrival.

Please let us know how it works.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1500. WTB: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-04 00:00:00 UTC
From: Marie & Gary Steward <steward@glinx.com>
Message-ID: <33E66377.1A8C@glinx.com>
Source record: 118874

Wanting to part with an old friend BUT needing a warm home for
her/him....drop me a line at steward@glinx.com with the details

I am looking for 2 1040STs for my kids.

Thanks,

--Marie Steward

1501. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Don Bacon <dbacon@ford.com>
Message-ID: <33E6EE92.2349@ford.com>
Source record: 118731

Howard Chu wrote:
>
> In article <33E20108.5E3B@ford.com>, Don Bacon <dbacon@ford.com> wrote:
> >Can anyone suggest a good PD programs for copying files and directory
> >structures between two ST's via a null modem cable.
>
> >I wish to transfer from one Hard drive ststem to another without all
> >that tedious mucking about with floppy disks.
>
> If you're talking about copying from one hard drive to another, just
> attach both drives to one computer, and copy that way. No other approach
> will be faster.
> --
> Howard Chu Principal Member of Technical Staff
> hyc@locus.com PLATINUM technology, Los Angeles Lab
> Advertisements proof-read for US$100 per word. Submission of your ad to my
> email address constitutes your acceptance of these terms.
Thanx Howard,

But I have two seperate boxes with their own DMA->SCSI cards and I do
not believe that SCSI arbitration is supported on these. I would not
like to disassemble the boxes to add a second drive to the other and
then reverse the process.

Best regards Don

1502. Help w/mail server problems?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: dkendall@facstaff.wisc.edu
Message-ID: <5s7731$18rk@news.doit.wisc.edu>
Source record: 118732

Friends,

After months of trouble-free use of Antmail, Newsie and Popwatch, my provider moved their mail database to a new server over the weekend. Since that time, none of the above programs will connect to the mail server.

StiK connects just fine. Forecast works just fine. CAB works just fine. Newsie connects just fine to the news server, but not to the mail server.

I will say that I had some trouble using the same account on the Ethernet-connected PC at work yesterday, too, but mostly it worked fine there.

Antmail yielded the most useful message, which was something like "Username/Account rejected."

I will obviously be calling the UW-Madison help desk, but since they don't speak Atari very well, I thought I'd ask for ideas here. Any and all are welcome. (please post here; I can probably get the email at work, but it's not certain.)

Thanks,

Doug Kendall
dkendall@facstaff.wisc.edu
Madison, Wisconsin

1503. FAQ ???

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Chris Clauss <clauss@mail.oric.com>
Message-ID: <01bca1a9$4a4dd110$0927bbc6@pcsupport>
Source record: 118733

Hello

Can the moderator post the FAQ for this group, or point me to it. If there is none, is there a general ATARI ST faq out there?

Thanks
Chris

--
Chris Clauss
Systems Manager
Oxford Research
1425 Broad St
Clifton, NJ 07013
201-777-2800
201-777-9847 Fax

1504. WTB Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Chris Clauss <clauss@mail.oric.com>
Message-ID: <01bca1a8$be408b90$0927bbc6@pcsupport>
Source record: 118734

Hello,

I am looking for higher end Atari PCs, such as the Falcon. Please let me know if you wish to sell one. Also, peripherals and software for the unit.

Thanks
Chris

--
Chris Clauss
Systems Manager
Oxford Research
1425 Broad St
Clifton, NJ 07013
201-777-2800
201-777-9847 Fax

1505. Re: TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5s7d1gsic1@cti01.citenet.net>
Source record: 118735

>On Mon, 4 Aug 1997 20:42:13 GMT, kaf@cdac.com (Kyle Farrell) wrote:
>
>>My TTM195 monitor gave out last week. I need a replacement.
>
>Systems for Tomarrow and a few other dealers have not the Atari
>brand, but it's suppost to be even clearer of a picture then the
>TTM monitor for like $299 + s/h here in the USA.

http://www.systemsfortomorrow.com

There is info about making adapter cables for 2 different 3rd
party substitute monitors, one of which is the Protar, on The
TT030 Homepage section of my site at thr URL below.

Otherwise, if graphic cards is the preferred route, ANY super
VGA monitor will work with a Nova card. Nova's american import:

http://www.magmacom.com/~nima

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1506. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1sor9aw.fsf@btm0qt.se.bel.alcatel.be>
Source record: 118736

In article <33eb254a.2373016@news.supernews.com> tuf@cyberspy.com
(Joe Kearney) writes:

Don Bacon <dbacon@ford.com> wrote:

>Can anyone suggest a good PD programs for copying files and directory
>structures between two ST's via a null modem cable.
>
>I wish to transfer from one Hard drive ststem to another without all
>that tedious mucking about with floppy disks.

Years ago I heard about a MIDI port network. Not sure if anything
came of it, but itd be about twice as fast as the 19.2k serial ports.

That would be Duet. It exists, and it works. (May be shareware).

--

Chris Gray

Was that Scroediger's Dogbert talking?

1507. Re: Converting PC mouse to use With ST--Possible?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7h9lihh3@news.stortek.com>
Source record: 118737

In article <33f21c50.8419097@news.supernews.com>, death@your.expense (Phlegethonyarre) wrote:
>
>
>
>
>--==Negotium Perambulans in Tenebris==--

Just because you filled the 'Subject' line, doesn't mean you can't write a real message ;-)

Anyway, you can't convert a PC mouse to make it an ST one. If you can spare the serial port, and if it is a standard serial mouse, you can get mouse25.prg, which is a software serial mouse driver.

Some Amiga mice can be converted, but I don't know how.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1508. Re: Web Browser...

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7hlaihh5@news.stortek.com>
Source record: 118738

In article <5s52re$rqm@panix2.panix.com>, smooth1@panix.com (The Smooth One) wrote:
>Hi fellow Atarians. I was wondering is there a browser that will allow me
>to view web sites in color on a Mega 4, with 4 megs, on or off line. I
>would like to see how my site would look like before I stick it out
>there... you know what I mean. :> Thanx in advance for any info you might
>be able to provide.

Of course there are. It's just a matter of knowing where to look. Do a web
search for CAB and WENsuite. CAB 2.0 is commercial, WENSuite is a demo, and
CAB 1.5 is shareware.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1509. Re: REQ: Utility to dump my synth data to disk as *.syx file

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7gnpihh1@news.stortek.com>
Source record: 118739
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <EE88rw.BDA@liverpool.ac.uk>, fletcher@liv.ac.uk (David Fletcher) wrote:
>Thanx
>
>David Fletcher <fletcher@liv.ac.uk>
>--
>....committed for insanity and crimes against the soul, the worst
>crime that I ever did was play some rock 'n roll...
>--
>
>

There are plenty of sysex dump programs around. Take a look at any good FTP
site. Names of these little progs are STMIDIEX, ST_DUMP or MIDIAN for example.

Good luck

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1510. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7gsvihh2@news.stortek.com>
Source record: 118740

In article <33E20108.5E3B@ford.com>, Don Bacon <dbacon@ford.com> wrote:
>Can anyone suggest a good PD programs for copying files and directory
>structures between two ST's via a null modem cable.
>
>I wish to transfer from one Hard drive ststem to another without all
>that tedious mucking about with floppy disks.
>
>Best regards
>Don
>dbacon@ford.com

Take a look at the Network directories in the main atari FTP sites
(ftp.lip6.fr for example). There are quite a few little programs that will do
this. You can also do it through MIDI cables. This will probably be a lot
faster.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1511. Re: (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7i1oihh7@news.stortek.com>
Source record: 118741

In article <5s68ko$8gn$2@newton.leba.net>, quantum@leba.net (George Garner) wrote:
> Hi, I had two questions I was hoping some brave soul could help
>answer. First, I"m trying to hook my parents up with a computer cheap.
>Since I still firmly believe any PC running anything other than Linux is
>evil (and they're too illiterate to even use it) I'm trying to steer them
>to the Atari world (yay me!). Now, they only need to run one piece of
>software which is available in Mac and PC forms (it's a program for the
>Girl Scout cookie drive which my mom is active in). My question, what
>software is there to run Mac programs on an Atari? I know MagicMac goes
>the other way around, Atari on a Mac, but what runs Mac on and Atari?

No such thing, I'm afraid! There was good old Spectre GCR, but it was
commercial and needed a cartridge. It is very hard to find nowadays and
only ran System 6, but emulated very well a Mac Plus.

> My other question is simple. I'm looking for a simple freeware
>graphics editor capable of two things: the ability to draw text with
>graphics, and saving in any standard format (Degas, Gif, as long as
>Gemview can convert it). Why freeware? Well, mainly because I'm a poor
>college student who can't afford anything really cool :)
>

There should be quite a few of these around on major FTP sites.

> Thanks in advance for any responses (via email, s'il vous plait),
> George
>

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1512. Re: VGA and/or RGB Monitors with a 520 ST?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7hh1ihh4@news.stortek.com>
Source record: 118742
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <Pine.SOL.3.91.970803030416.6839B-100000@world.evansville.net>, "Douglas \"Lonely Planet Boy\" Shawhan" <lysdexia@evansville.NOSPAM.net> wrote:
>Hey all,
>
>I was just given a 520ST and a 130XE. I was intending to run linux on the
>520- until I read the FAQ.. Dang! No FPU.
>
>As you can probably tell I am entirely new to the Atari. I have no
>monitor for either, but I do have a pc VGA (grayscale- capable of 720x500
>under X on my linux box) and a really neat old Commodore 1084 video
>monitor. Can either one of these be used with my ST? I do not fear the
>soldering iron and feel like I could cobble up a cord if only I had the
>pinouts- Unless there is a more sinister contraindication?
>

The pinouts of the ST monitor can be found at several places. There is a link to them somewhere in the Quick FAQ. VGA pinouts can be found easily with a quick search on Yahoo or Altavista. There are DIY instructions out there.

>Is there a FAQ for the ST series? I would like to give the old fellow
>some more ram, but I haven't looked inside to see if it will take a simm
>yet.

If it's an STE there are simm sockets. Otherwise you'll need an expansion board. There are DIY instructions for this too.

Most of your questions have answers in the Atari ST Quick FAQ. Check out my sig below.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1513. Re: Falcon Memory: 4 to 14MB?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7ic7ihh9@news.stortek.com>
Source record: 118743

In article <33E5C439.646A0CD4@sunderland.ac.uk>, Michael Clemmetsen
<michael.clemmetsen@sunderland.ac.uk> wrote:
>Hi,
>
>Could some one explain the difference between a 4MB and 14MB Falcon?
>
>I was wondering how much it would cost to upgrade a Falcon to its full
>memory spec. The manual just says that the memory is 32bit wide, does
>this mean that there are four 1MB simms that can be replaced by four 4MB
>to give 16MB (14MB useable)? Or does a 14MB Falcon have a different
>motherboard meaning that third party memory modules need to be bought?
>
>Thanks for any info,
>
>Michael

That's it. The falcon does not use simms as standard. You need either a 14Mb
memory board or a simm memory board and a 16Mb simm (the extra 2Mb are not
used). If your 4Mb machine has a simm board fitted, you can probably expand
it that way.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1514. Re: FAQ ???

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5s7i6uihh8@news.stortek.com>
Source record: 118744

In article <01bca1a9$4a4dd110$0927bbc6@pcsupport>, "Chris Clauss" <clauss@mail.oric.com>
wrote:
>Hello
>
>Can the moderator post the FAQ for this group, or point me to it. If there
>is none, is there a general ATARI ST faq out there?
>
>Thanks
>Chris
>
>

This group is not moderated, so no moderator will ever send you anything :-)

There is a general purpose Quick FAQ (my one actually) mainly for newbies.
There are pointers towards the older and, sometimes more complete, FAQs
maintained at Hallvart Tangeraas' site. The address is below, in my .sig

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1515. SM124 or ST problem?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19970805163401.MAA15917@ladder02.news.aol.com>
Source record: 118745

After the ST warms up, my Sm124 will go blank, and then the computer will gop through a reboot mode. I thought this might sound like a power supply problem, but when I switched monitors to my moniterm, the problem goes away.

Any ideas? Thanks

Ken
GoodKenwin@ AOL.com

1516. WTT: DTP software for Lego

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.970805122109.591473258C-100000@conrad.appstate.edu>
Source record: 118746

I have the following Atari software for trade:

Fleet Street Publisher
Timeworks Desktop Publisher

Both include original manuals/disks. I am looking for Lego sets. Please
e-mail me any offers. Thanks.

ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ....
\\\\// /douUP ... ...
. \\\////. . ...
.. |||/\ . . ..
.. |||\/ ... .
. ||||| . .. Thomas Main ..
.........//||||\.............................main@appstate.edu.........

1517. WTB: SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19970805164400.MAA16514@ladder02.news.aol.com>
Source record: 118747

WTB SM124 Monitor.

Please e-mail : goodkenwin@aol.com

Thanks
GoodKenwin@ AOL.com

1518. Re: TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5s7notnsj1@ultra.sonic.net>
Source record: 118748

On 4 Aug 1997 20:42:13 , Kyle Farrell wrote:

>First off, who carries the '195 for cheap? Toad's price of $799 is
>way out of line, IMHO. Are their any manufacturer's with compatible
>monitors?

B&C Computervisions has the best prices I have seen. check them out at
<http://www.myatari.com>. I think they sell a reconditioned one for
$200.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

1519. My e-mail

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5s5r86$ord@mn5.swip.net>
Source record: 118749

Hello everyone,
In my previous message, I forgot to mention that my old e-mail addresses
don't work.
All addresses like claes.holmerup@p5.dada.ct.se , claes@dada.ct.se and
others referring to the BBS "dada" aren't valid any more since the BBS has
closed down.
Instead, you should use claes.holmerup@mailbox.swipnet.se , and I'll be able
to read the mails. Also, check out my homepage - it may have changed a
little since you last visited, as it's being updated a little at a time...

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

1520. Scanner drivers for ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <33E73CCB.7519@nortel.ca>
Source record: 118750

Hi,
Homa Systems House has scanner drivers for the following
scanners:
Microtek ScanMaker E3/E6
HP scanners (II,3,4c/p,5c/p)
Mustek 6000cx/1200cx, 600/1200SP/ & SPII

And soon to be released (end of August) drivers for
UMAX family of scanners.

For more information, you may reach them at:

http://www.magma.ca/~nima

or email:
aa414@freenet.carleton.ca
--

****

My opinions are strictly my own, and not that of my employer!

****

1521. fs: Atari 800XL system

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: salimk@nt.com
Message-ID: <5s7fsa$64e@bcrkh13.bnr.ca>
Source record: 118751
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st

Posting for a friend.

Please send replies to johny@pipeline.com

Atari 800XL

Atari 1050 Floppy Drive

Atari 1010 Program Recorder

Atari 1027 Printer

Joysticks and Paddles

All with Power Supplies

Most of the items have manuals, orignal Boxes.

Everything is in excellent condition.

All for $130

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

1522. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: not.today.thankyou
Message-ID: <33e749c3.7052195@news.wildnet.co.uk>
Source record: 118752

On Sun, 27 Jul 1997 11:15:57 GMT, !ynoT wrote:

>>> What happened to Fugizone..I thought that was a staunch ATARI page..
>>>Now its got POMPEY PIRATES banners and links.. offers Illegal Software
>>>for download straight from Fugizone and proclaims that no one really
>>>cares about software piracy on the ST..

Perhaps addressing this to Jon might help matters?
But he does at least put it under the emulation heading.
I know how much work he puts into that site and how much I helped him
out and still do, so it's a shame to see it boycotted because it
covers another area of "Atari" in its global sense - piracy has always
been part and parcel of the ST scene, it didn't kill the ST and if
anything those original menus will re-vive the scene via PaCifiST. I
don't see anyone offering stuff like Calamus for download, all the
"serious" software is being left well alone, people want PaCifiST for
one thing and one thing only - games (and nostalgia)

>>I just checked'em out. Well, I see what you saying. Unfortunately, it seems
>>some PC users with emulators don't respect the intellectual property rights
>>of JTS. Surely, Atari Corp. wasn't an icon of virtue, but this doesn't give
>>people the right to walk all over everyone concerned. JTS receives about

intellectual property rights with regard to??? I assume you are
talking about the TOS ROM images? I've told Jon about this already
and he's going to change it (if he hasn't done already) But who
actually owns the real copyright on them?

> True...I also am a little peeved at the way FIJIZONE are proclaiming
>POMPEY PIRATES to be the saviours?.. they seem (no ARE) saying that
>such software pirates are great and always have been and are helping
>ATARI ?...

They arn't the saviours of the ST, but their menus sparked off more
interest in ST Emulation than anything else has before it. The piracy
scene on the ST (and indeed the Amiga) gave birth to some phenomenal
software and talent being unleashed. It's strange how people can care
almost so violently about piracy on a machine they love and yet
probably wouldn't give a toss if they knocked off Windows95 on every
PC in their household, copied Word97 from a mate, installed the latest
games without thinking twice, burned their own CD's, etc etc etc.
Tell me you havn't seen it done? go on..

> I know at least three long standing UK public domain libraries who
>are trying to stay afloat by selling Commercial games that are
>LEGAL..and bought in good faith from ATARI users who also bought them

>originaly and legaly, what chance have they of earning an honest
>living while pages like Fujizone are activly supporting software
>piracy?

Actively supporting emulation of Atari's. The games usually download
as ST image files, a file that a real ST would spit back out again
going "what the hell?" - only if that file is converted back into an
MSA format and then back onto a disk could it run on a real ST. Bear
in mind they'll need a PC to convert it with of course. Anyone willing
to go to these lengths is a rather determined little fellow & quite
possibly not likely to purchase an original if it bit him on the arse.

>>$14,000,000 a year in royalties which help to support their efforts. I think

royalties from software houses selling games? even Ocean claimed to
have zero stock left of most of it's Atari ST software, so who's
selling what? I resale of original software AFAIK is actually illegal
in this country if you want to get picky about it.. doesn't stop it
happening though.

>>we all should hope that JTS succeeds. They make great HD's and the future of
>>Atari developers who pay for these rights are being infringed upon. I hope
>>that some of those who *think* Atari is dead don't get they're wish...

I'm sure the Atari user base will thrive on for many more years to
come, but I'm sure the Atari EMULATION user base will surpass it
eventually.

> Yes its a little sad that they are actualy giving the TOS roms for
>download with PaCifiST...the pacifist release does not come with such
>roms. so FUJIZONE have added the roms to the download package..:(

As mentioned before, Jon will be removing them from the archive. It
wasn't a very good idea to have them in there in the first place as
Frederic states quite clearly he doesn't want the archive changed in
any way.. but there we go. Live and learn.

> I ahve PaCifiST installed.. and manage with not one single pirated
>game.. but then again I dont have anby games on the ST either :)

says it all really..

those that are downloading the games are those that have been
introduced back to the ST who left it many years ago and who now own a
PC instead. Emulation breaches just about every conceivable
convention there is, you can download a perfect Gameboy emulator with
every game ever released - Nintendo havn't stopped that yet - you can
even download complete arcade machine emulators, rom's 'n all. PC
Engine, Genesis, Super Nintendo, Commodore 64, Atari 2600, VCS,
Vectrex, ZX81, Spectrum, Amiga, Amstrad and on and on and on and on.
The ST is just the most recent "victim" to the emulation craze, it's
going to make no difference to *real* ST sales of anything because
those into emulation usually arn't into the original machines any more

- hence the need for an emulator!

PaCifiST bought me and many others *back* to the Atari world.

Rich

1523. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <870821742_OASIS_@jaubrey.demon.co.uk>
Source record: 118753

In article <5s84li$bv6@fellspt.charm.net>
kmarsh@fellspt.charm.net (Ken Marsh) said:-

>
>Who owns Atari now? What products do they make? (Please, no
>"product announcements", had enough of those!)
>
>The ST was my first 32 bit system, but after waiting 5 years
>for the OS to be upgraded, I kinda had to move on!
>
>Ken.

I don't know much about the techy side of the ST, but something tells
me its a 16 bit system!? Someone confirm or correct me on this point
please.......>

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

1524. Pagestream & Deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: trax@cedep.com
Message-ID: <5s8e9jgvq1@wagner.videotron.net>
Source record: 118754

Hi there,

Does anyone know how to print LEGAL (8.5" X 14") documents with Pagestream 2.2 using the Deskjet 2.1 driver (for a Deskjet 500C)?

Nothing I do seems to work, including inputing the correct size as document and in the printer configuration page. The docs always print to 11" and stop.

Any help appreciated,

Stephen Angelini / trax@cedep.com

1525. Re: Help w/mail server problems?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <26615893_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 118755

Hi

I can only speak for POPwatch (as I am the author). POPwatch is complient
with the POP3 RFC's. It is also complient with the SMTP RFC's and handles
ESMTP too. If you are having problems with POPwatch, turn it's logging on
and send me popwatch.log! You must be certain that your ISP's new server is
a POP3 server??? Some providers provide SMTP servers and *not* POP3!
If your ISP's server *is* a POP3 server then POPwatch certainly *will* work
with it!!

Speak to your ISP, send me a log file, and we'll sort it out :)

It sounds to me like a simple case of your account name/password being
incorrect!!!!

Regards,
Gary

In article <5s7731$18rk@news.doit.wisc.edu>
dkendall@facstaff.wisc.edu (Doug Kendall) wrote:-

>Friends,
>
>After months of trouble-free use of Antmail, Newsie and Popwatch, my
>provider moved their mail database to a new server over the weekend. Since
>that time, none of the above programs will connect to the mail server.
>
>StiK connects just fine. Forecast works just fine. CAB works just fine.
>Newsie connects just fine to the news server, but not to the mail server.
>
>I will say that I had some trouble using the same account on the Ethernet-
>connected PC at work yesterday, too, but mostly it worked fine there.
>
>Antmail yielded the most useful message, which was something like "Username/
>Account rejected."
>
>I will obviously be calling the UW-Madison help desk, but since they don't
>speak Atari very well, I thought I'd ask for ideas here. Any and all are
>welcome. (please post here; I can probably get the email at work, but it's
>not certain.)
>
>Thanks,
>
>Doug Kendall
>dkendall@facstaff.wisc.edu
>Madison, Wisconsin

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1526. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEFMp7.Jto@suse.modem.stud.uni-hannover.de>
Source record: 118756

In article <5rqljt$c70$2@mark.ucdavis.edu>,
szhays@boris.ucdavis.edu (Eric Hays) writes:

> One thing that frustrates me in CAB is how slow updates to form contents
> can be. It gets to the point that, typing into large fields, I can easily
> get ahead of CAB and chracters will get dropped (this on a Nemesized
> Falcon). Also, as long as CAB is drawing its own scoll bars, why not make

Hmmm, on my humble 12 MHz 68000 I cannot type away that easily in the forms.
So probably you use True Color screen resolutions, maybe without NVDI ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1527. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEFnCq.JyH@suse.modem.stud.uni-hannover.de>
Source record: 118757

In article <5s4et0$55p$1@newsserver.rrzn.uni-hannover.de>,
and@imr.uni-hannover.de (Andreas Kromke) writes:

>: o Is there a freeware/shareware solution for adding/changing icons? I know
>: about Interface and it's a great program, but I can't afford it right now.
>
> adding icons: Just put the RSC file into your RSC folder.
> changing: I think, there are other RSC editors. Magxdesk uses standard RSC files.

I used to use GEM RCS 2.1 even though it had some bad bugs. Fairly recently
I discovered V3.0 which is quite good. As an alternative, ORCS can be recommended.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1528. Re: Modem-2 mod in english! ;-)

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEFor7.K3M@suse.modem.stud.uni-hannover.de>
Source record: 118758

In article <69b_9708041337@ronly.org>,
Terry.May@rebel.ronly.org (Terry May) writes:
> On 03 Aug 97, after being hired by Jack Tramiel, 100550.3170@compuserve.com
> said:
>
> > On 1997-08-01 q-funk@citenet.net(Martin-EricRacine) said:
> >> Newsgroups: comp.sys.atari.st
> >> Just for those using either a M-STE, TT or Falcon and who need
> >> more standard baudrates, there is a simple mod out there.
>
> I thought the Falcon had standard baud rates. What is it missing that people
> need?

Thought so too. AFAIK it is only one of the TT's serial ports which has buggered higher baudrates (153 kbps instead of 115 kbps and 230 kbps).

> ..can these Mod2 mods be done on an STf?

What for, the STF has only Modem 1 which cannot do more than 19200 bps, and all it can is standard baudrate. The hardware patches available for Modem 1 all aim for proper higher standard baudrates.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1529. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEFqxw.K6r@suse.modem.stud.uni-hannover.de>
Source record: 118759

In article <33e61886417ec76@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:

> I also noticed that the STiK ACCessory would give me two bombs and bail out
> when used with the MagiC operating system (version 4.11), so I switched
> over to STiNG which didn't give me those results. It also seems a lot more
> modern and lets me dial with an application instead of ACCessory and has
> those nice CPX modules.
> I'd like to give STiNG a try online as well, but so far I haven't been able
> to. I've tried configuring it and everything seems OK, but I may have
> missed a few things... Perhaps someone here who has had success with it
> could help me out.

Unfortunately there are many older versions spread about, and it sounds as if
you got one of those. You did not mention any FAQ ? Generally it helps people
a lot with getting online. It's in the distribution for quite a while already,
but of course not in old ones.

So I suggest you get the newest version from my web page. You might even find
the hint interesting I wrote to you in private mail.

> I'm a little confused...
> I've tried to follow the docs but I might have missed a few things.
> When I boot the system and "Sting.prg" loads everything seems OK except for
> this message:
>
> "DNS cache failed !!!"
>
> What have I done wrong?

This proves you either haven't got, or intentionally ignored the FAQ ;-)

This error is more a hint. It's written by the resolver that no cache exists
as yet. The cache file is written automagically later on by the resolver. So
you can safely ignore this.

> -In the "STiNG internals" CPX module you apparently have to click the
> "Active" box to make STiNG work at all, I've done this.
> The rest of the features in this module just seems like a display thingy,
> showing memory and such, except for when I click on one of them it doesn't
> show anything other than the name of the driver/protocol, a copyright
> message and an "OK" box to click in order to exit.
> The "memory" boxes work fine though.
> The "delay" is set at 50 as it was when I got it.

Yep, only "Delay" and "Active" have any setup meaning, the rest is merely
looking up which modules and which version numbers are installed.

> -"StiNG port setup" CPX; There's also an "Active" box here, it seems that
> this is for setting which type of connection you're using from your
> computer (Modem1, MIDI, Centronics, Ethernet). I've set this to "modem1"
> since I'm using a normal modem on my STe, the "active" box for the other
> connections aren't active.
> For the "IP address" I've set it to: 194.143.8.25
> according to the information from my provider.
> The "Subnet mask" is greyed out for some reason so I can't put anything
> there.
> I have no idea what "MTU" stands for, but 4096 is displayed there.
> As for the "reload routing table" box, should I enable or keep this
> disabled before I save the settings?

I know this should all be in the *.HYP file, but I haven't had the time yet
to write it all down.

You should install it, but you'd seldomly use the Port Setup CPX, unless you're
setting up a LAN. For using STinG only for connecting your machine to Internet
via a modem, you'd rarely touch this CPX, as all the work is done by the Dialer.

Go through the DIAL.SCR, it contains plenty of hints on what to do which each
setup item. You can set all of them in the Dialer's Config too (don't forget
to click 'Accept' afterwards), but you should have read the *.SCR before to
get an idea what the strings and numbers mean.

The bit on the routing table is important, as this feature is still missing
in the Dialer. STinG has to know where to deliver the data. So you need to
supply a line of text in ROUTE.TAB. Use an editor that distinguishes TABs and
SPACEs, as they got different meanings in this file. STeno is a bad choice !
The file contains four entries, separated by one or more TABs (!) each. For
just having a single connection across a phone line, put 0.0.0.0 as the first,
second, and forth entry. The third entry is the port name your modem is connec-
ted to (the same port name you told the Dialer to use). On a Falcon you'd put
"Modem 2" here (without quotes). Note in front of the "2" is a SPACE !

> -"StiNG protocols";

You normally do not need to change anything here. It's mainly for fellows who
really know what's the difference between TCP and UDP :-)

> -"ICMP" is left blank, i.e. the "router control" and
> "address mask control" is disabled (not crossed)- should I change this?

No. Leave it uncrossed.

> -"Resolver"; I've entered the following in the "nameserver"
> part (based on the info from my provider); 194.143.8.25 and 194.143.8.27

The numbers will appear there automagically, if you put them into the DIAL.SCR,
and built a connection with the Dialer.

> -"TCP"; I haven't changed anything here, the following values are used;
> "max segment size": 2000
> "receive window" : 5000
> "first local port": 1024

> "default TTL" : 128
> "initial RTT" : 0.050 sec
> The "evaluate ICMP messages" is enabled (crossed).

That's alright.

> -"UDP";
> "first local port": 1024
> "evaluate ICMP messages" is disabled (not crossed)

Suggest you cross the "Evaluate ICMP" here, still if you don't this won't prevent operation completely.

> I've also edited the "sting.inf" file in the AUTO folder (where "sting.prg"
> is placed. This file just shows the location of the StiNG folder:
>
> F:\INTERNET\SYSTEM\STING\STING\

If STinG loads all the modules, then this is fine ...

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1530. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5s61pq$dj4$1@scanner.worldgate.com>
Source record: 118760

Terry May <Terry.May@rebel.ronly.org> wrote:
: On 03 Aug 97, after being hired by Jack Tramiel, leslieh@valis.worldgate.com
: said:

: l> : Why? It seems to work fine here.
: l>
: l> Think of it this way: what if you have a power outage while you're
: l> using your computer? You could lose a goodly amount of data, or worse.
: l> It *is* faster to use than to have the system always writing the data,
: l> instead of having it buffer it, but I like the idea of having my data
: l> written immediately.

: Oh, I know (and accept) the dangers of a write cache. I thought you were
: talking about something specific with WBDAEMON itself. I'm glad to see that
: you weren't.

: l> Apparently so. There's a freeware program called HDOPTIM that will
: l> optimise long filenamed partitions. Someone kindly offered to send it
: l> to me, and I await its arrival.

: Please let us know how it works.

It works very well, actually. It didn't like one of my long filename
partitions, but that's okay. Diamond Edge has lots more features, but this
really does optimise long file named partitions. Good program, I think.

Leslie

1531. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5s64jb$td3$1@brokaw.wa.com>
Source record: 118761

On 4 Aug 1997 19:16:49 , Hallvard Tangeraas wrote:
<snip>
>I digress...
>Anyway, I tried CAB/STiK the other day and I made it work!
>Haven't used the dialler yet, but that should work fine as well.
>What I did was this:
>
>-logged into my provider using "Connect"
>-started "TIA" at my provider's UNIX machine (The Internet Adapter) which
>is a SLIP emulator.
>-quit "Connect"
>-went to the STiK ACCessory and selected "enable"
>-started up CAB and was able to get on the web!
>
>It was pretty slow and really not something for daily use, but at least it
>worked. I have a 14.4K modem, but I've used the same modem on a PC with
>Netscape and it's a lot faster so it must be the computer (or maybe the
>SLIP emulation) which makes it so slow.
>
>Another problem is that I wasn't able to use any of the other STiK based
>programs ("Finger", "Telnet", "Newsie"...) -what am I doing wrong?
>They just didn't connect to the Internet.
>
>I also noticed that the STiK ACCessory would give me two bombs and bail out
>when used with the MagiC operating system (version 4.11), so I switched
>over to STiNG which didn't give me those results. It also seems a lot more
>modern and lets me dial with an application instead of ACCessory and has
>those nice CPX modules.
>I'd like to give STiNG a try online as well, but so far I haven't been able
>to. I've tried configuring it and everything seems OK, but I may have
>missed a few things... Perhaps someone here who has had success with it
>could help me out.
>I want to make it work now so that when PPP support arrives (hopefully)
>I'll just click the "PPP" box and use it right away instead of having to
>try out all sorts of things then. Especially important since my provider
>might have closed down it's terminal-emulation connection, so I won't be
>able to access the Internet and ask in these groups (as I won't get
>online).
>
>I'm a little confused...
>I've tried to follow the docs but I might have missed a few things.
>When I boot the system and "Sting.prg" loads everything seems OK except for
>this message:
>

>"DNS cache failed !!!"
>
>What have I done wrong?

Hallo Hallvard,

"DNS Cache Failed" is probably an AUTO folder conflict. Sting.prg likes to
run last in your auto folder. For example:

nvdi.prg
drvin.prg
scc.prg (falcon)
sting.prg (last)

This should solve the DNS message. As for your other problems, well, I figure
you just have to take'm one at a time :)

Regards,

Charles

1532. (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: quantum@leba.net
Message-ID: <5s68ko$8gn$2@newton.leba.net>
Source record: 118762

Hi, I had two questions I was hoping some brave soul could help answer. First, I"m trying to hook my parents up with a computer cheap. Since I still firmly believe any PC running anything other than Linux is evil (and they're too illiterate to even use it) I'm trying to steer them to the Atari world (yay me!). Now, they only need to run one piece of software which is available in Mac and PC forms (it's a program for the Girl Scout cookie drive which my mom is active in). My question, what software is there to run Mac programs on an Atari? I know MagicMac goes the other way around, Atari on a Mac, but what runs Mac on and Atari? My other question is simple. I'm looking for a simple freeware graphics editor capable of two things: the ability to draw text with graphics, and saving in any standard format (Degas, Gif, as long as Gemview can convert it). Why freeware? Well, mainly because I'm a poor college student who can't afford anything really cool :)

Thanks in advance for any responses (via email, s'il vous plait),
George

--
~~~~~~
"I can picture every move that a man could make, getting lost in her love is your first mistake..."
-- Gordon Lightfoot, "Sundown", 1974
~~~~~~

1533. Re: TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <33e6a699.14958970@netnews.worldnet.att.net>
Source record: 118763

On Mon, 4 Aug 1997 20:42:13 GMT, kaf@cdac.com (Kyle Farrell) wrote:

>Hi-
>
>My TTM195 monitor gave out last week. I'm in need of a replacement
>monitor and am considering one of two options (though i'm open to any
>others)
>
> -- another TTM195 or compatible
> -- a video card with a color monitor (crazy dots? any others?)
>
>First off, who carries the '195 for cheap? Toad's price of $799 is
>way out of line, IMHO. Are their any manufacturer's with compatible
>monitors?
>
>If I went the video card route, what cards are currently available for
>the TT030 & what resolutions do they support? Prices? Any
>compatibility problems? I use Cubase mainly (also NetBSD, but that's
>a completely different other can-o-worms issue).
>
>thanks!
>-Kyle
>kaf@cdac.com
>
>ps- if you have a TTM195 or graphics card you'd like to sell, let me
>know!
>

Systems for Tomarrow and a few other dealers have not the Atari brand,
but it's suppost to be even clearer of a picture then the TTM monitor
for like $299 + s/h here in the USA. Had considered one for awhile,
but just sold my TT to make room for our soon to arrive baby (02/98).
E-mail if you need the address of there web page.

Mike

1534. Re: Falcon Memory: 4 to 14MB?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Artur Karwatka <karvatka@venus.amu.edu.pl>
Message-ID: <Pine.OSF.3.95.970805142333.18824A-100000@venus.amu.edu.pl>
Source record: 118764

On 5 Aug 1997, Charles Silver wrote:

> On 4 Aug 1997 12:59:53 , Michael Clemmetsen wrote:
>
> >I was wondering how much it would cost to upgrade a Falcon to its full
> >memory spec. The manual just says that the memory is 32bit wide, does
> >this mean that there are four 1MB simms that can be replaced by four 4MB
> >to give 16MB (14MB useable)? Or does a 14MB Falcon have a different
> >motherboard meaning that third party memory modules need to be bought?
>
> Howdy Mike,
>
> IMHO, anyone with a Falcon should always do at least TWO things.
>
> 1) Upgrade to 14 megs. I used a board made in the UK bought from
> Best Electronics for $85 which uses a 72 pin simm ($70). DO THIS.
>
> 2) Buy NVDI v4.11.
>
> All you do is remove the old RAM board and plug it in. This should be
> common knowledge for all Falcon owners. You must do this as there is no
> reason not to increase the RAM.
> Charles
>
You can also order expansion board from paskud@zeus.polsl.gliwice.pl
which cost only about $25 and uses PS2 RAM chips or something... for
more informations just e-mail to the address above...

l8er,

artur.

.---.
| Artur KARWATKA aka Vat from LuZak tEaM {m680X0/dSP56k/i386+ Coder} |
| karvatka@venus.amu.edu.pl karvatka@vm.amu.edu.pl vat@piwo.bl.pg.gda.pl |
|_____________________ http://venus.amu.edu.pl/~karvatka/ _____________________|
| LuZakS aRe: Graf/Latifah[GFX], ModeST/Vat/Wachu[C0DE], Prodiz[MSX] |
`------>> "nemo saltat sobrius nisi forte insanit" H.Steinhaus <<------'

1535. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <33eb254a.2373016@news.supernews.com>
Source record: 118765

Don Bacon <dbacon@ford.com> wrote:

>Can anyone suggest a good PD programs for copying files and directory
>structures between two ST's via a null modem cable.
>
>I wish to transfer from one Hard drive ststem to another without all
>that tedious mucking about with floppy disks.

Years ago I heard about a MIDI port network. Not sure if anything
came of it, but itd be about twice as fast as the 19.2k serial ports.

See ya, Joe

1536. Re: Data transfer ST->ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5s79f7$b89$2@roch.zetnet.co.uk>
Source record: 118766

On 5 Aug 1997 10:12:50 , Don Bacon wrote:

>But I have two seperate boxes with their own DMA->SCSI cards and I do
>not believe that SCSI arbitration is supported on these. I would not
>like to disassemble the boxes to add a second drive to the other and
>then reverse the process.

I think what Howard means, Don, is that you take one of the drives
onto the SCSI bus which supports the other (making sure they have
unique IDs, of course). So you don't have 2 ACSI stacks attached -
just the one but with 2 devices on it.

Actually, it's a very neat solution provided it's not too much trouble
to get at the respective SCSI busses. Wish I'd thought of it :-)

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1537. JAZ Cart problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <5s72c0$c4l$1@preeda.internex.net.au>
Source record: 118767

```
--

__
|__| jagger@connexus.apana.org.au
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
NEWGROOVE STUDIOS Melbourne Australia
```

1538. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: News@pwomar.demon.co.uk
Message-ID: <19970805002749152614 5@pwomar.demon.co.uk>
Source record: 118875

Daniel L. Dreibelbis <dreibel@idirect.com> wrote:

> Systems For Tomorrow in the US has (or had, anyway) a number of the
> Falcon hand scanners in question that they were selling off for $199
> US. They're at 1-816-353-1221.
>
> Personally, I'm going to wait and see what's available for the
> flatbed scanners.

They also offered software for the Microtek Scanmaker scanners for $49,
in the UK a Microtek E3 (which should be more than good enough for this)
costs 160 quid from Dabs Direct (0800 680000), I suspect you will need a
SCSi adapter like the Link though.
--
To reply to this message there is no need to remove anything
from my email address, clever that!

1539. Re: CAB 1.5 ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: quantum@leba.net
Message-ID: <5s683r$8gn$1@newton.leba.net>
Source record: 118876

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 4 Aug 1997 17:00:30 , Gerhard Sperling wrote:

: >can anybody tell me a place where load a CAB_030.APP down that works with
: >CAB.OVL 1.268..? I got mine from the StiK download page and it does not
: >run but with the OVL 1.20 version.

: I got my 030 version from Flinny's site. This works well on a TT with
: the very latest OVL.

I noticed in the docs to the Ovl that 1.2618 might not work with Cab
1.5, in which case, you might have to use 1.25. If you want to download
another 1.5 and try it out you can check out Flinny's page or mine
(address is below the sig).

George

--
~~~~~~
"I can picture every move that a man could make, getting lost in her love is
your first mistake..."
-- Gordon Lightfoot, "Sundown", 1974
~~~~~~

Check the Atari-Internet ---> www.sunlink.net/~quantum

1540. Re: CAB 2.x Progressive Display of Page

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5s68h7$7p4$1@mark.ucdavis.edu>
Source record: 118877

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 29 Jul 1997 21:36:40, Eric Hays wrote:
:
: >CAB.OVL which is now up to 1.26 actually 1.2618, or something like
:
: Do you know where this is to be found, Eric?

Yeah, I think I posted that in a different thread, and, of course, I
can't remember the URL for Flinny's STiK page (which is where it is),
but I can tell you how to get it off my machine:

http://128.120.234.42/ftp/atari/ (follow the links the rest of the way, my
brain is very bad today). You can ftp to the same stuff:

ftp://128.120.234.42/atari/

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1541. Re: Platon (PCB design)

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Branko Badrljica <brankob@st-el.si>
Message-ID: <33E6F047.294C@st-el.si>
Source record: 118878

Hello Peter,

sorry for not answering your NG message (I must have overlooked it).

First, I would like to clear some misunderstandings. I didn't ever saw Platon in full version, I've read about it in some magazine (STMagazine?).
Second, I didn't say that it was on exactly 23 disks, I said that I remember article mentioning unussully high number of disks for full version. It was something like 14 or 21, as I said, I don't remember exact number.

Several years ago I wanted to upgrade my ST into some kind of workstation for CAD PCB. After byuing some parts (eg. SCSI disk) and making on my own some others (eg. color multisync out of EGA monitor) I decided to look in several magazines about PCB CAD software for ATARI.I found in local library several magazines dealing with ST machines and there was a supertest of all known PCB CADs for ST, including SCOOTER.

I think that SCOOTER was the best contender overall if you take into account ST's speed and overall capabilities, but PLATON was something far above everything else, providing that:

a. You have infinitely fast ST

b. Do not care about spending 5760 DEM (Still remember the price !)on it.

c. Possibly have graphic output of say 1024 x 1024 or something like that.

Back in '93 there were no legal shop for Atari software here in Slovenia, so we all bought our stuff at local pirate and he sold me Platon 2.1 which later showed to be only some kind of demo (three DD disks).
This was only schematic and pcb (if you don't count library manager I think) and whole thing worked beatifully, but soooooooo verryyyyy slooooooooowwwww.

Several things that were so cool with PLATON:

1. You opened a project, and in it were schematics, pcb and several other things, including list of elements etc. Switch between them was very simple. So you could first draw schematics, then swap to pcb to place physical elements and autoroute them according to the netlist from schematic.

2. Whole thing worked under GEM. This enabled it to use more colors/resolution when available. I saw the same program on the friends TT 030 and it was very nice.

3. As said, it had decent schematic, so you didn't have to input netlist manually into pcb.

4. If I remember correctly, even that demo had much more powerfull autorouter than Scooter.

5. Platon had many "hooks" for external programs like simulator, pld module etc. Those modules off course were not present in demo.

6. Libraries were full of elements. I remember having real memory troubles with unpacking of libraries on machine without hard disk.

There were probably some more nice things about it, but I can not remember any more.

Simple screen panning could last over a minute sometimes. I think that it used FP calculations, since it was much faster on MEGA STe with FPU.
After several tries with PCB software finally price of the real thing cooled me down, and switched to PC for that purpose.(I intended to byu full version).
I've heard that Platon was meant for Next and similar powerfull machines and that Atari port was just some kind of test.
Some years after that version 2.2x came out for Atari, but then I didn't care much about that, so I don't know price for the full 2.2 version.
I checked into VHF Electronics site a few days ago about Platon and its still there, but unfortunately not for Atari :-(
They covered SUN and similar things instead.

I was hoping that I could get some Atari version really cheap these days...

Regards,

Branko

PS: For email reply insert 've' between 's' and 't' in address above

1542. Re: Falcon Memory: 4 to 14MB?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5s6gfd$4u7$1@brokaw.wa.com>
Source record: 118879

On 4 Aug 1997 12:59:53 , Michael Clemmetsen wrote:

>I was wondering how much it would cost to upgrade a Falcon to its full
>memory spec. The manual just says that the memory is 32bit wide, does
>this mean that there are four 1MB simms that can be replaced by four 4MB
>to give 16MB (14MB useable)? Or does a 14MB Falcon have a different
>motherboard meaning that third party memory modules need to be bought?

Howdy Mike,

IMHO, anyone with a Falcon should always do at least TWO things.

1) Upgrade to 14 megs. I used a board made in the UK bought from
Best Electronics for $85 which uses a 72 pin simm ($70). DO THIS.

2) Buy NVDI v4.11.

All you do is remove the old RAM board and plug it in. This should be
common knowledge for all Falcon owners. You must do this as there is no
reason not to increase the RAM.

Charles

1543. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-05 00:00:00 UTC
From: Marc Billiet <Marc.Billiet@alcatel.be>
Message-ID: <33E6F96D.272B@alcatel.be>
Source record: 118880

leslieh@valis.worldgate.com wrote:
> I use an Epson ES-600C with GTLook2, and it works beautifully. As for
> what it would cost, I honestly couldn't tell you.
> Leslie

As far as I know, GTLook2 is very expensive and (at least in Belgium) not easy to find.

Marc

1544. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EEICyp.GrE@cix.compulink.co.uk>
Source record: 118631

In message <5379_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>,
pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk said:

>Wonder if the author of EXTENDOS woudl change his code to allow this...
>
>anyone have a recent email address for him?

Roger Burrows - anodyne@cyberus.ca

Chris

1545. Re: CAB's shortcomings (was: Re: Netsca

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5sakc4$2m0e$1@news.inet.tele.dk>
Source record: 118632

On 6 Aug 1997 16:57:24 , Bertil Wennergren wrote:

>And of course: CAB crashes once every ten minutes or so...
>
>===
> Bertilo Wennergren
> <bertilow@hem1.passagen.se>
> <http://www.algonet.se/~bertilow/bertilo.htm>
>===

That's not the case on my system, I can crash CAB if I press the ESC key
while reciving data, but otherwise it's very stabel.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1546. New at Systems For Tomorrow (August 5th)

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <5saavp$9lu@uucp.tfs.net>
Source record: 118633

New at Systems For Tomorrow August, 5th 1997
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Alien Thing: Expert Edition for ST/STe/Falcon $19.99
Alien Thing is an exciting top view shoot-em-up that pits you against an invading horde of aliens. You must stop their spread, kill their queen, save the earth, and possibly even live to tell about it. Includes the origional 11 levels, plus 11 additional Expert levels. For ST/STe/Falcon. From 999 Software.

Cardinal 28.8/33.6 External Modems $79.99
These refurbished modems from Cardinal started life as 28.8, but thanks to their upgradable Flash ROMs, they are now 33.6. Finaly, an inexpensive modem from a company you have heard of! Serial Cable not included. 90 day Warranty from Cardinal.

Scan X for TOS Computers $49.99
Microtek E3/E6 scanner driver is an easy to use GEM application that provides full access to most Microtek single pass scanners, mainly the 24bit Microtek E3 & and the 30bit E6 flatbed scanners. Features of ScanX for Microtek scanners: 24Bit (or 30bit) (16.7 M colors), 8Bit (GrayScale), 1Bit (Monochrome) HalfTone and LineArt, Variable resolution settings: 50 - Max. supported by scanner, Contrast setting, Brightness setting, Exposure setting, upto 8.5"x14" scanning area, PreScan Window with Clipbox, Scanning velocity setting, 12 built-in HalfTone pattern setting, Fast direct to disk scanning (little memory usage) for 1 & 8 Bit scanning, Save images as IMG and TGA, Positive or Negative scanning, BackTracking, 3D modern look, MultiTasking friendly scanning, and more. From Homa Systems House.

Mega Mines for ST/STe/Falcon $9.99
Mega Mines is an addictive version of the now classic, minesweeper game. Can you locate all the hidden mines, given only the number of mines next to cleared portions of the field? A good logic game to give the old brain a little work out. Features 3 difficulty levels, Digital Sound, Extra Life bonuses, and Extra Time bonuses. From 999 Software.

Tetris II Strikes Back for TOS Computers $12.99
Tetris II: Strikes Back includes all the fun and excitement of a traditional tetris style game, plus the enhanced Tetris II, where you have specific objectives to be carried out on each level. Both Tetris and Tetris II include a Two Player mode, and the optional addition of bombs to help you out of tricky situations.
Tetris II Strikes Back is available now in either an ST/STe
~~~~~~~~~~~~~~~~~~~~~~~~~~~

version (Item#21165) or a TT/Falcon version (Item #21360) for only
$12.99. From Empty Head Software.

HD Driver Upgrade for TOS Computers $24.99
We can upgrade your HD Driver v3, 4, or 5 to v6. Requires the
return of your origional HD Driver disk and manual. We also have
the full HD Driver 6 package for $49.99.

Magic 5 Upgrade for TOS Computers $29.99
This package will upgrade Magic 4 to Magic 5. Requires the return
of your origional Magic 4 manual. We also have the full Magic 5
package for $99.99.

NVDI 4 Upgrade for TOS Computers $29.99
This package will upgrade NVDI 3 to NVDI 4. Requires the return
of your origional NVDI 3 manual. We also have the full NVDI 4
package for $89.99.

Also Available:
CAB 2.0 $34.99 No, CAB 2.5 is not here yet :)
Power Up $19.99 Racing fun for ST/STe/TT/Falcon
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
MIDI Maze $4.99 The classic happy face shooter!
True Paint $19.99 GEM based paint package
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Call or E-Mail for shipping charges.

1547. PileUp Tetris Clone

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: Bryan Anderson <aced@swbell.net>
Message-ID: <33E8FF67.826738E9@swbell.net>
Source record: 118634
Cross-posted to: comp.sys.atari.st,ctdl.sys.atari.st,alt.binaries.atari,fr.comp.sys.atari

I am looking for an excellent Tetris clone called PileUp. If anyone knows where I can get this game, please e-mail me at aced@swbell.net. Thanks.

Bryan Anderson
aced@swbell.net

1548. JAG + CD + 13 games + 4 controllers

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: bili7450@mach1.wlu.ca
Message-ID: <EEHwxr.Hr8@info.uucp>
Source record: 118635

For Sale:

Atari Jaguar Console & CD
SVHS input
RF demodulator
Team Tap 4 player adaptor
2 regular joypads
2 enhanced joypads

GAMES:

Aliens vs Preditor
Defender 2000
Tempest 2000
Doom
Power Drive Ralley
NBA JAM
White Men Can't Jump
Rayman

CD's:

Highlander
Battlemorph
Primal Rage
VidGrid
FireFox
Myst demo disk

Will sell as a package only, all manuals and overlays included except for AvP which is missing it's overlays will be included. The VidGrid disk has some scratches on it and usually will only load part of the way. (Note: I have not tried to remove the scratches on this disk so it may be quite possible to salvage this disk)

I'm looking for about 150 US for this entire package including shipping. I will also accept other offers it this seems way out of line.

Keith Bilinsky (519 725-5116 or reply)

1549. Re: parallel link ST<->PC or ST<->PC

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5sa3la$d5q$1@news.stortek.com>
Source record: 118636

In article <33e769b3.16563166@194.7.3.14>, jcm@oip.be (Me) wrote:
>Hi,
>
>is there anybody that ever found a
>parallel link ST<->PC or ST<->PC ?
>
>I know of the parc soft, but that needs a special cable with IC !?
>
>Why is it that for the PC there are tens of parallel communication
>software packages using a simple 1to1 "laplink" cable, and none
>such beast can be found for atari which has an equivalent parallel
>port. Such an application seems easy to write, but why re-invent the
>wheel ?
>

Actually, the parallel port on the ST is not fully implemented. That's why the
PARCP solutions needs a special cable.

>It would be a terriffic tool to transfer the ST legacy to a PC
>ST-emulator like pacifist !
>

If it's a one-use transfer, get a serial cable and serial transfer software.
Any terminal emulator will do (PC and ST side), or try Ghostlink. It will be
slower than parallel communication, but it works.

>thanks for any clue
>

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1550. New cheap 040 Atari clone

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33E8811D.446B9B3D@emw.ericsson.se>
Source record: 118637
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I just wonder if anyone has seen that there is going
to be released a new _cheap_ 040 Atari clone this fall.
I found info on it on ST-Computer's web-pages. It looks
very interresting and as I said it's realy cheap compared
to what is available (Medusa040/Hades040).

It features:

68040 @ 33MHz
4 PCI slots
3 ISA slots
4 SIM slots giving a total of 512MB RAM (EDO)
2 IDE slots
Floppy
Realtimeclock
512kb Flash-ROM for easy TOS upgrade
Parallel port
Serial ports

All this with a nice looking case 8MB of RAM, 540MB HD
Graphics card, keyboard and software will only cost 1499 DM!!

ALOT cheaper then the Hades040.

Sounds realy nice.

There will also (where have I heard that before?) be a
Falcon compatible card with a DSP, S-P-DIF interface
and DMA matrix to make it somewhat Falcon compatible.

Take a look at:

http://www.gic.de/st_inside/milan.htm

//Magnus Kollberg

+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1551. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708061530.a13483@os2.maus.de>
Source record: 118638

Hi!

In Msg A28803@AC3, hallvart@sn.no wrote:
HT>I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up,
HT>after the MiNT system has been booted

MagiC and MiNT can't run simultaneously.

HT>After that things seem to be okay, but they're not. First of all
HT>my "Thing" desktop's parameter's aren't loaded since all the icons are
HT>in different places and none of my configurations are included.

Switch back tu your old config.
Then load Both, MAGX.INF and MINT.CNF into your favorite editor.
Now look at the environment variables ($HOME, $THINGDIR, $PATH, etc.).
You should define most of them in the MINT.CNF similar to their
definitions in MAGX.INF.
This means, a

#_ENV NAME=Value

in the MAGX.INF should get a corresponding

env NAME Value

in the MINT.CNF.

This should help much.

HT>Then I tried to exit "Thing" to get into the usual TOS 2.06 desktop,
HT>but that resulted in all filenames being shown in lower case and I
HT>couldn't run any programs

This can possibly be configured by the environment variable UNIXMODE,
but I don't know exactly.

All I wrote was from scratch, sinc I don't have MinT installed at the
moment.

bye,
Gerhard

1552. FS: Atari ST w/lot of software

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: towad@aol.com
Message-ID: <19970806003200.UAA14852@ladder01.news.aol.com>
Source record: 118768

Atari system includes:

Hardware:
Atari 1040STe (in box)
SC1224 Color Monitor (in box)
Golden Image External Disk Drive
2 Joysticks
no mouse (not necessary, but recommended)
all necessary cables & connectors

Games:
* indicates in box
@ indicate with manual
Red Storm Rising (based on the Clancy book)*@
BattleHawks 1942 by Lucasfilm*@
Gold Rush (greatest RPG ever, and animated, too!)*@
Flight Simulator II*@
Clue, Master Detective (based on the board game)*@
Hardball By Accolade (I'm sure you've heard of this gem)*@
Their Finest Hour - The Battle of Britian by Lucasfilm*@
Shuttle - The Space Flight Simulator*@
Risk (based on the board game)*@
ST-Pool*@
Scrabble@
Backgammon@
Silent Service@
Sublogic Scenery Disks*@

Educational:
* indicates in box
@ indicate with manual
Winnie the Pooh - In the 100 Acre Wood*@
Donald Duck's Playground*@
Speller Bee*@
Fraction Action*@
Decimal Dungeon*@
Mixed-Up Mother Goose*@

Applications:
* indicates in box
@ indicate with manual
The Cartographer*@
Antic Software*@
Publisher ST (high quality)*@
LDW Power Spreadsheet (very nice)*@

DEGAS - Design & Enertainment Graphic Arts System Elite*@

86 miscellaneous disks:
Most Disks of the Month, some commercial titles as well as some backups.

$200 + shipping obo

1553. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: Mark Duckworth <duwolf@hotmail.com>
Message-ID: <5s8peb$qk4$1@tom.pppl.gov>
Source record: 118769

kmarsh@fellspt.charm.net (Ken Marsh) writes:
>
> Who owns Atari now? What products do they make? (Please, no
> "product announcements", had enough of those!)
>
> The ST was my first 32 bit system, but after waiting 5 years
> for the OS to be upgraded, I kinda had to move on!
>
> Ken.
> --
> --
> Mail: kmarsh at charm dot net | Edit a binary .INI file, then tell
> WWW: http://www.charm.net/~kmarsh | me that UNIX is too complicated.
> --

Oh you are so lost.. Many 3D party companies have taken over
where Atari has left us. ASH in Germany for example have made
the excellent MagiC OS. Seems like there is a new upgrade out
every day. This operating system is a complete rewrite done
entirely in ASM for SPEED.. This is a preemtive multitasking system
that uses VERY little RAM, and multitasks your gem (AES) prorgams
FASTER then TOS could run them. It features the speed enhancements
of NVDI built right in. There is also MiNT (text mode) or N.Aes
setup which requires a little more resources but also has a
lot of development on it.. You mustn't give up on Atari, but
rather redirect who you get stuff from. Big deal. All
I can say is that MagiC has more updates then Win95 will EVER
have. Have fun!
duwolf@hotmail.com

1554. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5379_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118770

In a previous message Julian_Reschke@MS.maus.de wrote
> Organization: =?ISO-8859-1?Q?MAUS_M=FCnster?=
>
> In article <4319_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>, Spencer
> Davies
> (Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
>> Paul's CDROM uses one SCSI ID with multiple LUN's to identify each
>> actual disk, so in reality it only uses one actual SCSI ID.
>>
>> Rather his problem is that Extendos places each disk in its own
>> logical drive, rather than allowing him to access each disk as a
>> folder on one logical drive.
>>
>> He's using all drives upto and including Z!
>
> There are 10 additional drive letters (at least under MetaDOS and
> SPIN!). As the number of LUNs is limited to 8, there shouldn't be a
> problem.

Wonder if the author of EXTENDOS woudl change his code to allow this...

anyone have a recent email address for him?

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1555. FS: Atari SM124 monochrome monitor w/cover $40

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: pianoman@external.umass.edu
Message-ID: <33e80910.30734726@news.oit.umass.edu>
Source record: 118771
Cross-posted to:
rec.music.makers.marketplace,ne.forsale,5col.forsale,alt.music.midi,comp.sys.atari.st,misc.forsale.computers.other.systems

Atari SM124 12" monochrome monitor with dust cover. For use with the
Atari ST line of computers (520ST, 1040ST, Mega ST, etc)

Asking $40. Negotiable, but you pay COD shipping from Western MA if
necessary.

Matt
pianoman@external.umass.edu

1556. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5s93ii$86f$1@mark.ucdavis.edu>
Source record: 118772

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Hmmm, on my humble 12 MHz 68000 I cannot type away that easily in the forms.
: So probably you use True Color screen resolutions, maybe without NVDI ?

Hmm. No. I mean, I'm in 256 color mode, but I do have NVDI installed.
Admittedly, things are a bit faster in 16 colors, and even better in 2
colors, but that isn't the point. It appears CAB isn't being very
judicious about what it updates while you are typing into a form, causing
a tremendous lag with each keystroke. This is particularly noticeable
with forms with large windows to type into. I think CAB is trying to
redraw at least the entire form field with each key press, and may be
trying to redraw even more than that!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1557. Re: (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5s90t9gqb1@ns.dot.net.au>
Source record: 118773

On 5 Aug 1997 04:02:32 , George Garner wrote:
> My question, what software is there to run Mac programs on an Atari? I know MagicMac goes
>the other way around, Atari on a Mac, but what runs Mac on and Atari?
> My other question is simple. I'm looking for a simple freeware
>graphics editor capable of two things: the ability to draw text with
>graphics, and saving in any standard format (Degas, Gif, as long as
>Gemview can convert it).

Hi George,
There is a product called Spectre which is a cartridged based system
for mac emulation on an Atari - it can only run System versions prior
to 7 though. It's been out of production for a while but you may be
able to find stocks or pick up one second hand.

An excellent graphics program (for ST low) is Crack Art and for mono
is Munch. I hope this helps.

Regards
David Beards

1558. atari sm124 monitor ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: marty paulin <tmscc.bell@sympatico.ca>
Message-ID: <33E84B6F.6C09@sympatico.ca>
Source record: 118774

I bought an Atari Sm124 monitor today at a 2nd hand store...for $5 CDN
I had hoped to use it with my 130XE...until I figured out that it's
for a 520/1040 (the connector didn't match my 130)...

I have 6 days to return it to the store for a credit...if somebody wants
it...I'm

1559. Current Notes

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: paul muehlbauer <rambler@ic.new-ulm.mn.us>
Message-ID: <01bc9d78$86754540$LocalHost@rambler>
Source record: 118775

So, um, anything going on with Current Notes??? I haven't gotten any in a long time. I assume they went away like the rest of the North American mags, but I haven't seen anything noting this...

1560. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5s9qitmng1@pepsi.tninet.se>
Source record: 118776

Nicholas Bales, Toulouse, France skribis:

>Anyway, why would someone want to use netscape on an atari when you can use
>an atari web browser, such as Wensuite or CAB.

Wensuite is a joke, and CAB has many shortcomings.

Has anyone tried to access a site where the URL is a long cgi-script
line including a question mark before the arguments? It works, but
try to reload the page, or move on to further links and try to back
up to the original cgi-page. Big surprise! CAB has trunkated the URL -
everything from the question mark on is gone. The page is eitheir not
there at all, or is changed into something stupid.

And CAB is unable to display the entire Latin 1 caracter set (the
norm for HTML). CAB always supposes that you have only those
caracters that are in the Atari standard. Everything else is shown as
a question mark. Installing fonts that have the complete Latin 1 set
does not help.

That's why I use Lynx to browse the net most of the time.

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

1561. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870858330_OASIS_@pcc-uky.campus.mci.net>
Source record: 118777

In article <5s9kii$8ed$1@news.stortek.com>
bales@garonne.stortek.NOSPAM.com (Nicholas Bales, Toulouse, France) said:-

>There are no PC emulators for atari, and no mac emulators that run System 7,
>so what 'someone claims' is rubbish.

I think what you mean, is that there are no PC-Emulators that will run
NetScape on your Atari, right? I'm saying this because there are, in fact,
PC-Emulators for Atari computers... There is the (now old) PC-Ditto and
PC-AT for ST's, the Vortex 386-SX board for Mega STe's, and a 286 board
that plugs into the Falcon's PDS...(FalconSpeed). There are also a couple
of software emulators for the Falcon, but I don't think they are really
very useable...PC-Soft comes to mind... :)

>Anyway, why would someone want to use netscape on an atari when you can use
>an atari web browser, such as Wensuite or CAB.

Absolutely! I agree with this 110 percent...! :)

--

```
_/_/_/
```

1562. Re: Current Notes

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <870858060_OASIS_@pcc-uky.campus.mci.net>
Source record: 118778

In article <01bc9d78$86754540$LocalHost@rambler>
"paul muehlbauer" <rambler@ic.new-ulm.mn.us> said:-

>So, um, anything going on with Current Notes??? I haven't gotten any in a
>long time. I assume they went away like the rest of the North American
>mags, but I haven't seen anything noting this...

Paul, I E-mailed them just the other day, like you becoming concerned since
I hadn't gotten an issue in quite awhile. Their answer was that they were
having problem getting enough advertisers to pay for the cost of the new
issue. I asked them if subscriptions weren't enough, and they said no, that
subscr. only make up a very small part of their revenue. They also said that
the would probably release the next issue, paying for it out of their own
pocket money. I'm hoping still, but that was last month, so...

See ya 'round CyberSpace...! :^)

--

```
_/_/_/
```

1563. JAZ Cart problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <5s9vr8$mk5$1@preeda.internex.net.au>
Source record: 118779

Subject: JAZ Cart problems
Newsgroups: comp.sys.atari.st
Summary:
Keywords:

Any one else having problems with JAZ cartridges, I just got 5 in row
that couldn't be formatted using ICDPRO6.55. They seem to format for 1
hour, then appears the message " error occurred while trying to format
drive, sense code $24 (Illegal field in cdb) if anyone knows what that
means? If you get as far as trying to format, it imediately
comes up with 300 bad sectors and looks like taking 16 hours to find the
rest. Exactly the same thing occured with one of these disks on a friends
Falcon.
Iomega recalled 75,000 faulty carts, according to their webpage they
were made between 03 13 97 and 04 20 97 and had serial no.s ending with
ms. The 4 of the ones I tried were dated 07 18 97 and one 05 10 97.
I finally found one, 06 21 97, that formatteed ok. The store says they
all formatted ok on a pc. I have 3 other disks that are ok
I use them professionally for hard drive recording ans I don't have time
to search for the one out of 6 disks that works.
Seems to be alot of black PR on the net about Iomega.
If anyone has any ideas please bring them forth.

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=======================================>
NEWGROOVE STUDIOS Melbourne Australia

--

1564. Atari 2600 16k computer add on.

Newsgroup: comp.sys.atari.st
Date: 1997-08-06 00:00:00 UTC
From: Patrick Tillman <loki@nmt.edu>
Message-ID: <33E8B0AE.5A22@nmt.edu>
Source record: 118780

I am posting this question here because I have not been able to find a better place. I have seen pictures (in the short lived Atari Age magizne) of a add on keyboard looking thing for the Atari 2600 that was supposed to make it a 16k computer. This thing plugged into the cartrige slot. Has anyone else heard of or seen one of these? I don't know if they were ever produced. The add I saw was a soon to be available type. I'm just curious about it. Never saw anything but that one add. Thanks much.

/ Computers are taking over the / Patrick Tillman /
/ world. Learn to how use them / E-mail: mailto:loki@nmt.edu /
/ before they learn to use you. / Web: http://www.nmt.edu/~loki /

1565. Re: networking project

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5sbu9h$1dh$1@news.stortek.com>
Source record: 118639

In article <33E91A10.D40@worldnet.att.net>, jmmcgowan@worldnet.att.net wrote:
>Adam, thanks for your posting. However, I am having trouble with ghost
>link. Ok, I bought a null modem cable and went from the printer port of
>the ste to the printer port of the pc--no luck. Then, I went from the
>printer port of the STE to the serial port of the PC-- no luck. My STE
>has a printer port and a modem port. The software allows you to
>configure any available port, but I can't get the config screen to let
>me set up port speed parity settings, etc.
>
>
>Ok, I've made a fundamental mistake in connecting these machines--what
>gives.

I think you need to connect the serial cable to the modem (serial) port of the ST, not the printer (which is a parallel port), then to the serial port of the PC.

Not sure about the rest...

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1566. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHHJFDAFUP@data.rhein-main.de>
Source record: 118640

In <33e9004c19a8d0@sn.no> Hallvard Tangeraas wrote:

>I hope STiNG comes out with PPP support soon.

That's the point for any user..
Same as STiK.
But ASH have done of what i have wait a very long time.
Sure, i don't have any ftp oder mail client.
I think that only a time question..

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1567. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHHJFDAIUP@data.rhein-main.de>
Source record: 118641

In <01bca289$e5d25f80$0927bbc6@pcsupport> "Chris Clauss" wrote:

>hard drive manufacturer. Atari has a web page at www.atari.com, but only
>deals with the Jaguar system.

Yeah, it's a shame, allways!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1568. FS UK Geneva/Neodesk

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5scddgdkm1@irk.zetnet.co.uk>
Source record: 118642

Hi All,

I have Geneva 006 and Neodesk 4.005 (the latest versions) for sale.

Complete with manuals.

Geneva/Neodesk is a multitasking sytem and desktop which will work on any Atari ST, STE, TT, Falcon with 1Mb of RAM.

If you have the RAM you can run several programs at the same time and switch easily between them.

eg. CAB & Everest - when writing HTML pages, means you don't have to unload Everest and load CAB to view the results. Just switch to CAB and hit the 'reload' button.

Geneva rewrites most of the operating system as it loads and allows ALL Ataris to run faster than they would without it.

Neodesk is the desktop which was written to run with Geneva, and they match up perfectly. Interacting with each other as though they were the same program.

Other features -

Have as many ACCs running as you like (no 6 limit).
Load/unload ACCs at any time.
Load/unload programs at any time.
Bomb catching - if a program bombs, geneva will catch it, unload the program and put you back at the desktop - no need to reboot.
Switch resolutions without having to reboot.
Geneva contains a built in file selector which allows ALL disk options from it (copy, move, delete, new folder, etc).
Macros for doing anything from the desktop - eg hitting one key can open up D:\FIRST\SECOND\THIRD\ and display the contents on screen.
Built in icon editor for desktop icons.
Recoverable trashcan.
Clock display.
Printer queue and spooler.
Plus loads more.

Price £40 + £5 p&p

I live near Portsmouth if you want to collect.

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

1569. Re: Baud Rates/Fact or Fiction?

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5scf10$ii7$1@roch.zetnet.co.uk>
Source record: 118643

On 7 Aug 1997 07:55:07 , Charles Silver wrote:

>I've seen several posts about the baud rates neccessary to connect with
>ISP's TCP/IP on the Net. I'm using a Falcon/Nemesis and Fast_Serial which
>supports 57600, 76,800 and 153,600.
>
>What I'm saying is that I'm going to soon get a 56k x2 account and I'm
>wondering if 57.6k is good enough. Since this rate is achieved through
>compression, do you really need to connect at 115.2k??? My current modem
>doesn't support 76.8k or 153.6k, but does support 115.2k...
>
>I'm not a modem expert, but is seems to me that 115.2k or greater is NOT
>neccessary. I haven't bought a new modem yet so, I'm not sure if the higher
>rates are supported. What I'm trying to say is that the modem isn't really
>receiving rates (bytes) faster than >56k. So what's the big deal? eh?
>
>If anyone is using a new account with 56kx2/56kFlex modem let me know if
>a connect rate greater than 57.6k is neccessary. Previous post saying you
>need to use higher rates for a good connection don't make sense to me.
>After all, the modem only sees "da bytes". Right? Compression or NOT!
>---

Look at it this way, Charles:

For an active device, like a modem, there are 2 relevant data rates.
The rate from the computer to the modem (DTE) and the rate from the
modem to the communications net (DCE). The DTE is determined by YOU -
the DCE is determined by the capability of the network and the modem
at the other end.

If there is no compression taking place in the system (compression
turned OFF or data already compressed so that further compression by
the modem is not ppossible) then DTE should be adjusted to be no less
than the DCE you can achieve.

If (de)compression DOES take place in in the modem (and this,
typically, is x2 or x3) then DTE must pass data that multiple faster
than the DCE otherwise it will detract from the possible DCE rate.

If your modem receives data from the network at 56k and this data is
compressed you will need AT LEAST 115k DTE to keep up with the
incoming data. A similar argument applies to compressible data going
from your computer to the modem.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1570. Looking for CATBOX in the USA

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: Eonicman <eonicman@erols.com>
Message-ID: <33E9CEF0.6A11@erols.com>
Source record: 118644

Where can I find the elusive CATBOX here in the USA?

BTW, is it impossible for someone to create a cartridge for the Jaguar
that would support web browsing on the net and possible support for
RealAudio, RealVideo?

Peter Ross
Feline Fanatic

1571. Re: networking project

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: pls@no.spam
Message-ID: <5sci9v$g33@bcrkh13.bnr.ca>
Source record: 118645

In article <33E91A10.D40@worldnet.att.net>, jmmcgowan@worldnet.att.net wrote:
>Adam, thanks for your posting. However, I am having trouble with ghost
>link. Ok, I bought a null modem cable and went from the printer port of
>the ste to the printer port of the pc--no luck.

This won't work

> Then, I went from the
>printer port of the STE to the serial port of the PC-- no luck.

Ditto

> My STE
>has a printer port and a modem port. The software allows you to
>configure any available port, but I can't get the config screen to let
>me set up port speed parity settings, etc.

I have set up Ghostlink on the ST modem port to PC serial port.

It works well, but it's a one way system, ie. the PC user cannot 'see' the
STE's files. If this is acceptable,it is the easiest solution.

If not, see my reply to your other post.
>
>
>Ok, I've made a fundamental mistake in connecting these machines--what
>gives.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1572. Importing Cardfile 4 data into MS Outlook?

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: rgeorge@peganet.com
Message-ID: <5scjt8$40e@andromeda.peganet.net>
Source record: 118646

Anyone have any tips on converting/importing Cardfile data into MS Outlook?

Please E-mail me directly as I don't check this newsgroup regularly and
THANKS!

Robert George

1573. Re: Hero 2

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: !ynoT
Message-ID: <33eaada4.762123@news.airtime.co.uk>
Source record: 118647

On Thu, 07 Aug 1997 09:27:20 GMT, nick@iipmail.demon.co.uk (Nick
Ripley) wrote:

>On 23 Jul 1997 23:52:20, !ynoT wrote:
>>On 23 Jul 1997 17:50:59 GMT, dhunt@zetnet.co.uk (Derek W W Hunt)

>> Amongst the other projects I have also been hard at work on H.E.R.O.2
>>for 4meg STe and Falcons.. thats coming along great now :)
>
>Glad to here this Tony! I saw Keith Dunn with a version and it looks

Haaa we have come a little way since Keefys version.. Menu now
finished and more samples added.. new artwork arriving :), I take it
this was on Keefys (Jammy Git!) newly aquired Falcon......

>well impressive, I hope there is a version with adult samples
>available <g>

hehehe..ho you heard them then :)...there not too adult are they
hehe... I want one of those screen like Videos have.. eerm black
screen with censors information.. make it PG as theres lots of blood
as well :)))

fanx for the comments...

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1574. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708072339.a8645@ms.maus.de>
Source record: 118648

In article <5s1ffehch1@ash.ridgecrest.ca.us>, Michael Grove
(mgrove4@owens.ridgecrest.ca.us) wrote:
>I too have formatted a few of the IDE drives I use. The subject began with an
>included warinig by Uwe specifically not to format an IDE drive, and went on
>to make the statement that, "this is the reason the option is not available
>wiht HD Driver". There is data that will be removed from some IDE drives if
>they are formatted. This data cannot be reinstalled with any existing Atari
>drivers. Weather the data is important under TOS is another matter. Anyway,
>I think that was the point they were trying to make. There have been rumors
>of IDE going bad after a format under TOS. I have never experienced this.

The truth is that some manufacturers did not implement the format command
as they should have. Therefore, trying to format the drive can possibly
result in damage. That's why SCSI-Tool refuses to format some sorts of IDE
drives.

1575. Wanted: Mail Manager ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <5sda2j$37i$1@newsd-113.bryant.webtv.net>
Source record: 118649

I need the original or a copy of the software," Mail Manager ST" for the
ST computer. Manual also if available?
Please e-mail me if anyone has one available..Thanks!

Ron- scotland1@iname.com

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

1576. FS: Atari Mega4 DTP System

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: Christopher Kmiec <ckmiec@concentric.net>
Message-ID: <33EA9EC7.A1F148A8@concentric.net>
Source record: 118650

I have the following for sale:

- Atari Mega4 with blitter

- External 80MB HD with IDT interface

- 20" Moniterm Monochrome Monitor

- Touch Up hand grayscale scaner

- 2400 boud Zoom modem

- all cables, keyboard, mouse, etc.

- Calamus 1.09N and Calamus SL software (original disks, manuals, boxes)

- Lots of modules for SL, including Outline Art

- tons of other software, including Superbase, Pha$ar, WordPlus, etc.

I would like to get $300 + shipping for it, but I'm open to any reasonable offer.

Chris Kmiec

1577. -FOR SALE: Atari ST perfect condition.

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: astronauty@hotmail.com
Message-ID: <33f19e19.10346736@news.flash.net>
Source record: 118651

```
---
Atari STf -perfect condition.
For sale: $60.

Clean, mint cond. 1 meg. w/720k double-sided floppy drive.

Eric
immortal@flash.net
---
```

1578. Re: Databases on Atari and pc

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5sd30k$p5h$1@mark.ucdavis.edu>
Source record: 118652

Marc Billiet (m.billiet@tornado.be) wrote:
:
: Does anyone know a database format that exists on both the ST and pc,
: such as Dbase III, Paradox, Oracle ;-)

Superbase exists on both platforms. Also, most every modern database
should support standard DBase format as well as comma or tab delimited
ASCII format (or both). I have ported data back and forth from HyperLINK
on the ST and Atari Works, and MS Works, and Access on the PC using the
delimeted ASCII formats.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1579. Re: Gemar Config.

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: !ynoT
Message-ID: <33f377b5.4483461@news.airtime.co.uk>
Source record: 118653

On Thu, 07 Aug 1997 01:51:03 -0600, in comp.sys.atari.st you wrote:

>Hi All,

>--------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet

Hello Ben...on a different note....how do you post to deja news.. can
you get newsgroups from them? like you used to be able to get public
newsgroups from demon wether you where using ther isp or not..
I know they have a web page and you can go read and write from
there.. but just wondered if you can access them the normal way as
well :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1580. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5sdb07$9v$1@mark.ucdavis.edu>
Source record: 118654

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: In <33e9004c19a8d0@sn.no> Hallvard Tangeraas wrote:
:
: >I hope STiNG comes out with PPP support soon.
:
: That's the point for any user. Same as STiK.
: But ASH have done of what i have wait a very long time.
: Sure, i don't have any ftp oder mail client...

Actually, I saw a file to allow ftp-ing from within CAB, an FTP OVL if you will, the other day. But when I downloaded it I found the file had gotten corrupted / didn't exist on the server.

Has anybody else seen this file? Could someone point me to a working copy of it? I'd like to try this out. The file I'm referring to was at:

http://www.cet.com/~danbrown/files/cabftp03.lzh and is apparently by Manfred Ssykor.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1581. ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: !ynoT
Message-ID: <33f68094.6754188@news.airtime.co.uk>
Source record: 118655

ST+ 19

ST+ Diskmagazine, A FREE publication for the ATARI community,
. released EVERY 4 weeks, Download Issue 19 now from,

http://www.geocities.com/TimesSquare/Alley/7454/

Back issues also available.. ST+ is currently at issue 19 after
nearly TWO years of producing a FREE Monthly publication, just
look at the amount of articles since the last issue, are ST+
Serious?.. just look at the contributors and the advertisers,

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ST+ Features graphics and multimedia in the articles for your
ultimate reading pleasure, all the latest news, including the upcoming
UK ATARI shows in October, there are even maps for you to view,

ST+ Works on ATARI ST,STF,STFM,STE,MEGA,Falcon, Also tested and works
on PaCifiST and GEMulator......Sorry not MagiC Compat,

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WHERE TO WRITE - Who to write into.
OUR NEW SHELL - All the info on this massively excellent new shell of
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ST+ 19 STATS! - What files are where?..
NEXT ISSUE - Things to look forward to....

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1582. Wordperfect

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: cf943@freenet.buffalo.edu
Message-ID: <EEJyDo.B77@freenet.buffalo.edu>
Source record: 118656

Hi, Does anyone know where I can get a manual for Wordperfect Ver 4.1? If you do, please email at:cf943@Freenet.buffalo.edu. Thanks!

Dane Stegman

1583. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: !ynoT
Message-ID: <33f2bb08.4189854@news.airtime.co.uk>
Source record: 118657

On Tue, 05 Aug 1997 16:10:14 GMT, not.today.thankyou (Rich) wrote:

>>>> What happened to Fugizone..I thought that was a staunch ATARI page..
>>>>Now its got POMPEY PIRATES banners and links.. offers Illegal Software

>Perhaps addressing this to Jon might help matters?

Personally I have emailed Jon on other more legal matters... he
doesnt answer.. so not actualy a brilliant suggestion,

>But he does at least put it under the emulation heading.

Really?... so the POMPEY PIRATES banner has been removed from the
main page has it?....

>out and still do, so it's a shame to see it boycotted because it
>covers another area of "Atari" in its global sense - piracy has always

listen you have got the wrong end of the stick from my posting....

I personally couldnt give a toss who has or has or hasnt got illegal
software.......its not really any of my buisness... i dont care! I
know emulation users will be downloading pompey pirate stuff as i
type.. I dont care... people can talk about it.. do it.. do whatever
they want.. its really none of my buisnesss and i really do not care,

But what I object to is Fugizone adverting it under the guise of a
well respected ATARI web page,.. if a web page advertises itself as a
pirate web page.. with pirate software.. then all well and good..we
know where we stand.. and we decide wether to visit it or not..

But fugizone advertise thereselves as a respectable true ATARI page
for ATARI enthusiasts..(and it was)... but now you go there and are
told piracy is great...

That was the point of my posting.. to ask why the turn of direction..
if all the well respected web pages suddenly proclaim piracy is great
then we are definatly sunk..

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1584. Re: TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: turbonick@delphi.com
Message-ID: <hlE8+rE.turbonick@delphi.com>
Source record: 118658

Kyle,

One of my user group's members has a TTM195 for sale. His name is Donovan Vicha and IIRC, his email address is: dvicha@ala.org

Nick

1585. Joystick Adapter for Guantlet II

Newsgroup: comp.sys.atari.st
Date: 1997-08-07 00:00:00 UTC
From: Russ Campbell <rcamp@rogers.wave.ca>
Message-ID: <01bca36f$ca1b10c0$77215ccc@rcamp.ns.on.rogers.ca>
Source record: 118659

Does anyone remember or have the schematic for Guantlet II for the Atari ST
???

I seem to remember that it plugged into the printer port but I could be
wrong.

Russ Campbell

1586. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5sdosn$ml8$1@zingo.tninet.se>
Source record: 118660

Alexander Clauss skribis:

>In article <5sb3j7$700$3@zingo.tninet.se>,
> bertilow@aristotle.algonet.se (Bertil Wennergren) writes:
>>>And there're some problems if you install latin 1 fonts:
>>>- The keyboard table is still the same and uses Atari mapping
>>
>> I use a Dvorak keyboard mapping adapted to Latin 1 (for the Swedish
>> letters å etc.). No program has any problem with this.

>The AES uses the system font and therefore needs the Atari keyboard
>mapping. Otherwise you can't enter all the special characters in
>dialog boxes.

>But for all the output/input inside windows (using latin 1 fonts)
>the latin 1 keyboard mapping is needed. Otherwise the input/output
>will be not correct.

>But there can be only one(!) keyboard mapping, either Atari mapping
>or latin 1 mapping. So either the AES input/output will be wrong
>or the window input/output will be wrong.

This "problem" can only concern the three Swedish charcters aring, auml
and ouml, for me, right? So if I arrange my keyboard so that I can access
all of these characters according to the Atari standard _and_ according
to Latin 1 _at the same time with just one keyboard mapping_, then there
will be no problem, right?

All that is needed is an option, a box to check, that says "my fonts and
keyboard are according to Latin 1, so no translation of the incoming and
outgoing characters are needed". Those who want to take the "risk" of
checking this box can do so.

I'm not a programmer, so maybe there is something I'm overlooking.

And now for another of my problems with CAB:

When I go to e.g. Alta Vista to search for something, I type in a search
word and get a list of hits. I then go to one of the links in the list. If
I then press the "back" button in CAB I should get back to the list of
hits (that's what happens in every other browser), but in CAB I get back
to an empty Alta Vista search page and have to type in the search again.
This seems to be a problem with long cgi-adresses. CAB seems to "forget"
the long adress, when the back button is hit (or when the window is
resized). This is a major bug. Am I the only one who has had this
problem?

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

1587. Atari ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: jim.cook@conwaycorp.net
Message-ID: <33ea523c.3773414@news.supernews.com>
Source record: 118661

I just picked up an 1040ST+SC1224 monitor at a flea market for $8 can someone point me to a faq or web page that will give me some info on it?

1588. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5se74n$i08$1@mark.ucdavis.edu>
Source record: 118662

```
Bertil Wennergren (bertilow@aristotle.algonet.se) wrote:
:
: When I go to e.g. Alta Vista to search for something, I type in a search
: word and get a list of hits. I then go to one of the links in the list. If
: I then press the "back" button in CAB I should get back to the list of
: hits (that's what happens in every other browser), but in CAB I get back
: to an empty Alta Vista search page and have to type in the search again.
: This seems to be a problem with long cgi-adresses. CAB seems to "forget"
: the long adress, when the back button is hit (or when the window is
: resized). This is a major bug. Am I the only one who has had this
: problem?

No, I posted to this newsgroup about the same thing a week or so ago. I
suspect the problem has to do with the handoff between CAB and the CAB
OVL, and has something to do with posted form data. It happens with any
page that results from posted form data. You can not use CAB's forward
and backward buttons to visit such pages. I haven't heard if anyone is
working to solve the problem but can only assume that someone, probably
Dan Ackerman, is. Since Alexander Clauss has responded to your queries in
this thread before, perhaps he will elucidate both of us.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

1589. Re: Databases on Atari and pc

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Marc Billiet <Marc.Billiet@alcatel.be>
Message-ID: <33EAB99A.534A@alcatel.be>
Source record: 118663

Eric Hays wrote:
>
> Marc Billiet (m.billiet@tornado.be) wrote:
> :
> : Does anyone know a database format that exists on both the ST and pc,
> : such as Dbase III, Paradox, Oracle ;-)
>
> Superbase exists on both platforms. Also, most every modern database
> should support standard DBase format as well as comma or tab delimited
> ASCII format (or both). I have ported data back and forth from HyperLINK
> on the ST and Atari Works, and MS Works, and Access on the PC using the
> delimeted ASCII formats.
>

Thank you for your answer (your solution will probably be the one I'll have to use), but what I really want is in fact one set of data that can be accessed with an Atari and a PC program, e.g. I have one zip disk in pc format (that I can read on Atari with Magic and HDDriver 6) on which I have the data, the Atari program and the pc program, and just by clicking on the right program (depending on the computer I'm using), I can access all data without needing to import or export everything first. This means I can just change data with my Falcon, take the zip disk to someone else with a pc, start the pc program, look/modify/delete/add some data and take it back to my Falcon.
I know I can use an Atari emulator on a pc, but is there another way ?

Marc

1590. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: mgrove3@ridgecrest.ca.us
Message-ID: <5sef8v$nq7$1@ash.ridgecrest.ca.us>
Source record: 118664

On 3 Aug 97 17:15:07 GM, Daniel L. Dreibelbis wrote:
>On 2 Aug 97 17:18:16 GM, Mark Parry wrote:
>
>>
>>I'm seriously thinking about getting a scanner. It'd be mainly used for
>>sticking piccies up on my Web site, so I'm not gonna be needing Hi-Res
>>Truecolour, or anything :o)
>>
>>Then, of course, there's also the matter of what software I'd need to use it on
>>my (standard) Falcon.
>>
>>Anyone got any suggestions about what type of scanner to get and how much I can
>>expect to pay, please ?
>>
> I know Nima at Homa Systems House has available software for two
>families of scanners - one is Hewlett-Packard's line. I think System
>Solutions has drivers for the Epson scanners.
>
> I also notice that the PARX drivers (for use with BitMapView 4 and
>Positive Image 2) have a number of files which are described as being
>for Mustek scanners. Can you really drive a Mustek from within these
>two programs?
>
> I'm also currently budgeting for a scanner around Christmas for my
>Falcon, so any discussion on this thread would be greatly appreciated.
>

I use GTLook at work on a Quadar 840 under MagiC Mac. The scanner is an
Epson ES1200C. GTLook is very high performance, with low memory requirements
because it scans to disk through the SCSI bus. I don't think that it can be
used inside another application, at least none that I have, but it multitask
fine. Needless to say that it far outperforms its Mac conunter parts when
it comes to speed in working with the data, but is also not filled with
many image processing options, just the basics to control the scanner.
I purchased it when it was the only available driver, and it still is the
most expensive. Given the high cost of Epson scanners compaired to new
scanners currently available, I would be more inclined to go with one of the
Microtek drivers that are available. GTLook is about $150.00 and the Microtek
driver is about $50.00. I haven't looked into the HP drivers/scanners.

I would be interested in how to budget for a scanner around Christmas time.
Is that the kind of gift that is just labeled from "Santa" and noone (especially
wife or girlfriend) knows who it is from?:).

Mike

1591. 1040ST Wanted to Buy in Tucson, AZ

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Thom Gandet <tgandet@azstarnet.com>
Message-ID: <33EAC66A.5BC680F3@azstarnet.com>
Source record: 118665
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm in the market for a working 1040ST, with hi-res grayscale monitor. I have several Atari floppy disks that I would like to transfer to my Pentium PC system; unfortunately, the disks were formatted on the 1040.

I need to get these disks into PC format ASAP, but I'd also like to do some experimenting with a 1040 (or Mega) and want to buy an ST or Mega.

If you have a 1040 to sell, or you'd be willing to let me have the use of it for fifteen minutes, and you live in the Tucson area, I'd like to hear from you. Thanks!

Regards,
Thom Gandet

1592. ATARI: Bravo Sierra Computers! Hardware, Software, Accessories!

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5selg7$t1v$1@kelly.teleport.com>
Source record: 118666
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

The Bravo Sierra Web Page has been fixed. If you find trouble with my
Web Page, please E-Mail me at bensmith@teleport.com.

I've added more Items to my Catalogs, such as several large boxes full
of Atari ST Software. All of them Complete in Boxes with Documentation.
Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SLM 124
Mono Monitor with a Built in Monitor stand and an Atari Laser Printer.
For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk
Drive plus a modified 800xl with a built in Translator on a switch that
will run older Software without a Translator Disk Plus Lots more new
8 Bit Disk SoftWare for $5 each.

I have some MFM & RLL Hard Drives I got Directly from the Shadow of
Shadow Software. Older Technology made with a lesser chance of Planned
Obsolescence. Built like Tanks. The Shadow tells me each one worked
before they were taken off their Computers. Each one, $25, as is. Model
numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may
find something you've been looking for. Something you might want. Even
Something you may of Forgot! At BSC's Web Site you can View, Capture &
even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request
Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why
not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or
Feel free to Request catalogs through E-Mail. Really, it's no inconven-
ience. All I ask is that you specify Atari 8 Bit, Atari ST or both.
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I
will get back to you after the weekend. Please let me know if I can't
attach files to your E-Mail. Please Direct any and all Replies Through
E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in
Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC
Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow
Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer
Platform. Also from The Shadow of Shadow Software (my Boss) a File

called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1593. Re: Transferring disk images

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <33eae650.4439825@news.wildnet.co.uk>
Source record: 118667

On Thu, 07 Aug 1997 14:37:20 GMT, sandy@storm.ca (Sandy Harris) wrote:

>Is there a way to transfer the ST disk images from my PC to my Atari ST.
>
>I've got about 95 disk Images it would be great if I could use them on my real
>ST instead of the emulator Pacifist.

Get the program STTOMSA.EXE, convert them to MSA format. Get MSA
(Magic Shadow Archiver) for the ST, convert those MSA images onto real
ST disks. Boot 'n enjoy. Oh and I strongly recommend taking posts
like this out of this news group unless you enjoy being flamed!!! (try
the emulation groups instead)

Rich
--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

1594. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <33eae0ac.2995566@news.wildnet.co.uk>
Source record: 118668

On Thu, 07 Aug 1997 12:17:29 GMT, !ynoT wrote:

>>Perhaps addressing this to Jon might help matters?
>
> Personally I have emailed Jon on other more legal matters... he
>doesnt answer.. so not actualy a brilliant suggestion,

strange.. I had 5 emails from him this morning.
I know for a fact he checks his mail daily and he's certainly not one
I'd accuse of never replying to mail, if anything he seems to
positively thrive on it.

> Really?... so the POMPEY PIRATES banner has been removed from the
>main page has it?....

yes

[lotsa snipping]
> But fugizone advertise thereselves as a respectable true ATARI page
>for ATARI enthusiasts..(and it was)... but now you go there and are
>told piracy is great...

and it still is, Jon was simply excited at all the recent activity
regarding the PaCifiST scene and intrinsic to that was the rise in old
menu disks, Pompey CD's being amoungst them. But this is all a moot
point now, if you bother to take a look you'll see he's carefully
re-written that part of the site, removed the piracy elements and
(more importantly) the TOS Rom images.

> That was the point of my posting.. to ask why the turn of direction..

Because it's like a revival, because Jon's only 17 and because in our
youth when the ST was hot we *admired* the stuff groups like Pompey
could do, admired their gfx, music, menus and cracking ability -
admired all those demos and games. So it just brings a flood of
nostalgia back to see what you thought to have been dead for many a
year, live again - albeit under an Intel box. That's why.

Rich
--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

1595. Re: Atari ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5seq4orkh1@news.stortek.com>
Source record: 118669

In article <33ea523c.3773414@news.supernews.com>, jim.cook@conwaycorp.net (Jim Cook) wrote:
>I just picked up an 1040ST+SC1224 monitor at a flea market for $8 can
>someone point me to a faq or web page that will give me some info
>on it?
>

The 'thing' is covered in my Quick FAQ, that includes pointers to other places. That should get you started. $8 is cheap !

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1596. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5seqk3rkh2@news.stortek.com>
Source record: 118670

In article <645_PWest@fortress.org.uk>, PWest@fortress.org.uk wrote:
>In a message of <06.08.97>, bales@garonne.stortek.NOSPAM.com (90:102/0.99)
>writes:
> Re TOSCHANGER PD disk:
>
> b> If it's PD, could it be uploaded to FTP sites ? BTW, what are EOS and
> b> KAOS ?
>
> Don't know where Goodmans PD library got it from or what the status is -
> you'll have to ask them! As the TOS image files only compress by a
> fraction of a percent, we are left with a 710 kB file even leaving out
> some of the extra programs on the disk, which is a little expensive to
> upload long distance on my 14k4 modem!

Yes but uploading the TOS image files is illegal anyway... what is needed is
the loader program only. Unless they are special modified TOS images designed
to work with the loader ?

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1597. Re: 1040ST Wanted to Buy in Tucson, AZ

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5ser8rrkh3@news.stortek.com>
Source record: 118671
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <33EAC66A.5BC680F3@azstarnet.com>, Thom Gandet <tgandet@azstarnet.com> wrote:
>I'm in the market for a working 1040ST, with hi-res grayscale
>monitor. I have several Atari floppy disks that I would like to
>transfer to my Pentium PC system; unfortunately, the disks were
>formatted on the 1040.
>

There's no such thing as an Atari hi-res greyscale monitor. Hi ST-Hires is
640x400 in monochrome (B&W).

> I need to get these disks into PC format ASAP, but I'd also like to
>do some experimenting with a 1040 (or Mega) and want to buy an ST or
>Mega.

Disk format is partly compatible, so you shouldn't have many problems
converting them if they are in double-sided format (720K). If they are
single-sided disks (360K), maybe an old PC can read them.

>
> If you have a 1040 to sell, or you'd be willing to let me have the
>use of it for fifteen minutes, and you live in the Tucson area, I'd like
>to hear from you. Thanks!
>

If you can't find a 1040 for sale, you might want to try Pacifist, which is an
ST emulator for the PC. A quick web search should find it.

>
>Regards,
>Thom Gandet

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1598. Re: Harlekin question

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ses1d$3gg$1@roch.zetnet.co.uk>
Source record: 118672

On 7 Aug 97 19:17:58, Peter West wrote:

>As I already posted to Derryck in Netmail, Harlekin comes with a RESETMEM
>accessory program for the AUTO folder which ensures that Harlekin's modules
>remain (soft) reset-proof. It is /this/ (if not disabled) that produces the
>message during booting. I discovered this when I changed over from Harlekin 2
>to 3 and didn't bother replacing RESETMEM.PRG as it seemed to be the same
>size. However on boot-up, I still got a Harlekin 2 message (and corresponding
>creation date)!

Ahhhhhh -- Hahhhhhhh!!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1599. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5sevtdcqh5@pepsi.tninet.se>
Source record: 118673

Eric Hays skribis:

>I posted to this newsgroup about the same thing a week or so ago. I
>suspect the problem has to do with the handoff between CAB and the CAB
>OVL, and has something to do with posted form data. It happens with any
>page that results from posted form data. You can not use CAB's forward
>and backward buttons to visit such pages.

Glad to hear that I'm not alone in this. :-)

Actually in some cases it does work. I have a cgi-heavy site of my own.
The user can choose (in a form) if the pages should use frames or not. If
he does choose the frames version, the back button bug (nice name!) kicks
in, but without frames it seems to work OK.

>I haven't heard if anyone is
>working to solve the problem but can only assume that someone, probably
>Dan Ackerman, is. Since Alexander Clauss has responded to your queries in
>this thread before, perhaps he will elucidate both of us.

I hope so.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

1600. Above 4Meg RAM on an Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Menno Koolwijk <shiftleaders@klm.nl>
Message-ID: <33EB7A04.32C@klm.nl>
Source record: 118674

Can someone give a hint how I connect more than 4Meg dynamic ram-modules
onto 1040ST. How do I bring in Address-lines A22 and A23, when (time)do
I multiplex them and at which signal. Address-decoding till $DFFFFF.
Regards,Meko

1601. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5sf3om$4t3$1@roch.zetnet.co.uk>
Source record: 118675

On 6 Aug 1997 03:01:31 , Mark Duckworth wrote:

>lot of development on it.. You mustn't give up on Atari, but
>rather redirect who you get stuff from. Big deal. All
>I can say is that MagiC has more updates then Win95 will EVER
>have. Have fun!

Well said! Couldn't have put it better myself :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1602. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5sf3oo$4t3$2@roch.zetnet.co.uk>
Source record: 118676

On 5 Aug 97 23:08:28 GM, Terry May wrote:
>Is there a way to limit memory used by a program when ran from another program?
> For instance, I'm running a program (MSGCOPY) from Semper, that likes to grab
>most of my memory. I've tried reducing the available memory for both it and
>VT52 in the application manager, but it doesn't help.

The standard way of doing this is to use LIMITMEM.TTP which comes
with the MagiC package. This stuffs something into the programs header
which causes MagiC to limit the allocated memory when loaded. I use it
with 1st. Word which (being written prior to multitasking) has the
attitude that "If I'm loaded I'll keep all the memory".

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

1603. Cab and its internet cache...

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: pascal.ricard@remove.this.before.hol.fr
Message-ID: <78pascal.ricard@hol.fr>
Source record: 118677

Hi to all the Cab-surfers...

I still have some troubles with the internet cache and would like to know if I'm alone...

I run Cab 2.0 (not demo) on MTos (MiNT 1.14, AES 4.1) and MintNet (pppkit, gemdos partition) with the very fine ovl 1.81 (thanx Howard ;-)), on a Falcon with 14 MB RAM.

I spend a lot of time ("the" Net is not very fast as you know, nor the Falcon is) to load URLs that I would like to keep on my HD, but the Internet cache is evenly erased far before the limits I have set. I do not understand what's happening :-(((

I've set 20 MB for the max size and 2 MB for "frei halten" and there is 60 MB free on the HD.

The image cache is not too big (max 6 MB, frei 2 MB) so there should be enough free RAM for Cab to work.

I never have had much more than 2 MB before the cache is erased. It usually happens just after downloading a zip file (coincidence ?).

My HD driver is Hushi v6.06 from SCSI-Tool but I hope this is not the problem (BTW, I still cannot join Hard & Soft or PC-Specialist to get an update. I have sent many Faxes to them. Do they have an email ?).

HELP!!!

Bye All,
/Pascal/

>>> Her's the dayly thinking: <<<
I am the end of all your dreams

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

1604. Re: Databases on Atari and pc

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5sf9mtdmc1@news.inet.tele.dk>
Source record: 118678

On 7 Aug 1997 16:34:44 , Marc Billiet wrote:
>Hello Atari-fans,
>
>I'm currently writing a program to store information about our club
>members. This program will be used by users with an Atari and with a
>Windows pc (don't shoot me, it's not my fault).
>On pc I will use Delphi (supports a lot of databases), but what can I
>use on the ST ?
>Does anyone know a database format that exists on both the ST and pc,
>such as Dbase III, Paradox, Oracle ;-)
>I know that DBMan is Dbase compatible, but I prefer something that
>uses GEM (otherwise we can also use Dbase with PC Ditto).
>Does Phoenix support Dbase-files, or Maxidat, Twist, ... ?
>I hope someone can help.
>
>Marc
>.
Hi Marc, I think that TWIST 2 database is made for the PC to.
Don't know about PHOENIX, but some other may tell you that.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1605. next MACE meeting

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: ghurford@melbourne.dialix.com.au
Message-ID: <871049144.879372@edison.dialix.com.au>
Source record: 118679

The next meeting of the Melbourne Atari Computer Enthusiasts will be held this Sunday 10th August in the Rotunda Building at Monash Uni..the meeting will commence at 10 an..please come along and meet the new president..ME :)

Graham Hurford
--

1606. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5sf9n3dmc2@news.inet.tele.dk>
Source record: 118680

On 8 Aug 1997 00:22:47 , Bertil Wennergren wrote:

>And now for another of my problems with CAB:
>
>When I go to e.g. Alta Vista to search for something, I type in a search
>word and get a list of hits. I then go to one of the links in the list. If
>I then press the "back" button in CAB I should get back to the list of
>hits (that's what happens in every other browser), but in CAB I get back
>to an empty Alta Vista search page and have to type in the search again.
>This seems to be a problem with long cgi-adresses. CAB seems to "forget"
>the long adress, when the back button is hit (or when the window is
>resized). This is a major bug. Am I the only one who has had this
>problem?
>

This is not a CAB bug, but the overlay. Depending on what version OVL file
you use, it will perform different.

Without the OVL file, CAB is only a HTML browser, not a WWW browser.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1607. Re: Above 4Meg RAM on an Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bales@garonne.stortek.NOSPAM.com
Message-ID: <5sfc6l$44a$1@news.stortek.com>
Source record: 118681

In article <33EB7A04.32C@klm.nl>, Building, 203, SPL/NO, Schiphol-East, The, Netherlands wrote:
>Can someone give a hint how I connect more than 4Meg dynamic ram-modules
>onto 1040ST. How do I bring in Address-lines A22 and A23, when (time)do
>I multiplex them and at which signal. Address-decoding till $DFFFFF.
>Regards,Meko

It's not very clear what you intend to do, but there is alledgedly a new
Magnum memory board for ST only, that allows 8Mb of RAM.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1608. ST Software For Sale (US)

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: grmeyer@ricochet.net
Message-ID: <grmeyer-0808970842100001@mg136-019.ricochet.net>
Source record: 118682
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

** ST Software For Sale **
** All disks and doc are original. No copies or pirated software! **

Games

Wonderland (Alice in Wonderland adventure game) - w/Box, Manual, and
Maps. Works in monochrome too. Impressive game, perfect condition. $9

Life & Death - classic surgery simulator. w/Manual, box, & rubber gloves(!) $9

Leader Board - excellent golf simulator. w/Manual and piracy key. $7

Shufflepuck Cafe by Broderbund. Play airhockey against aliens. Great
graphics and sound effects. - w/Box and Manual. $7

Flipit and Magnose: Water Carriers from Mars - Unique platform game, has
two-player mode. Disk only (no manual) $3

Hostage Rescue Mission - w/Manual. $7

Fascination -- Adult adventure game. w/manual. 18+ please. $9

Fair Dinkum Puzzle Pack -- Word Search Creator and Crossword Creator II.
w/Manuals for both. $9

FLOOD by Bullfrog/EA. w/Box and Manual. Great Game! $6

Typhoon Thompson by Broderbund. w/Manual. $6

Stir Crazy featuring BoBo from Infogrames. w/Manual. $6

Top Gun. w/Manual. $3

Silicon Dreams and Jewel of Darkness -- adventure games. w/Manuals. $3

Graphics

MultiViewer Graphica (MVG) by Dr. Bob. w/Box, manuals. $8

Productivity

Metapyschology Primer #1 by clear thinking software. Manual. $3

GramSlam 3 by Wintertree Software - grammar and style checker. w/Manual. $9

SoundLab from dmj software. Registered version with manual and bonus disk
of sound samples. $5

Flash II by Missionware Software. Workhorse modem program. w/Manual. $6

STraight Fax 2.1. Premiere fax program for the ST. w/Manual. $9

The Cryptographer by Fair Dinkum. w/manual & reg card. $6

Utilities

CodeKeys by CodeHead. Macro program and more. w/Manual. $5

HotWire by CodeHead. w/Manual. $5

CodeHead Utilities. w/Manual. $5

Diamond Back II by Oregon Research. w/Manual. $7

Programming

Power C by MIX Softare. (This is for MS-DOS, not ST). w/Manual. $3

Free Stuff!

Every order gets something free! My choice, but available items include:
STart disks, TOS disk, various other goodies.

TERMS OF SALE

Buyer pays postage and COD charges (if you want for COD shipping) from
California.
Credit cards/e-money accepted via web page payment system, enquire for details.

I'll consider Macintosh hardware/software in trade. (No pirated programs!)

Questions, comments, alternative offers? E-mail me.

Send responses to: Gordon Meyer <grmeyer@ricochet.net>

8/8/97

--

Gordon Meyer <mailto:grmeyer@acm.org> <http://www.soci.niu.edu/~gmeyer/>
Powered by Mac OS 8 <http://macos.apple.com/macos8/>

"Time flies like the wind, fruit flies like bananas."

1609. Re: Transferring disk images

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: !ynoT
Message-ID: <33eefbe3.11682259@news.airtime.co.uk>
Source record: 118683

On Fri, 08 Aug 1997 09:28:21 GMT, knocking@heavens.door.com (Rich)
wrote:

>On Thu, 07 Aug 1997 14:37:20 GMT, sandy@storm.ca (Sandy Harris) wrote:
>
>>Is there a way to transfer the ST disk images from my PC to my Atari ST.

>like this out of this news group unless you enjoy being flamed!!! (try
>the emulation groups instead)

or you could ask in the atari emulation mailing list as theres a hell
of a lot of emulation users in there.. surely one will know:)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1610. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: !ynoT
Message-ID: <33edf647.10246193@news.airtime.co.uk>
Source record: 118684

On Fri, 08 Aug 1997 09:25:31 GMT, knocking@heavens.door.com (Rich)
wrote:

>>doesnt answer.. so not actualy a brilliant suggestion,
>
>strange.. I had 5 emails from him this morning.

so...what do you want me to do..prove it or something.. please dont
suggest I am lying..

>> Really?... so the POMPEY PIRATES banner has been removed from the
>>main page has it?....
>
>yes

hehehe and replaced by a banner linking straight to your little green
desktop that is the biggest pirate web site on the web.. hey smart
move..."out of the frying pan...and into the fire" ??? :)

and just to prove you are missing the whole point.. i went to the
little green desktop and downloaded cannon fodder last night because
i have been wanting to play it under pacifist for ages,(been looking
for it for ages...even asked on the atari_emulation mailing list) i
have the original... had it years.. but couldnt get the disks to
pacifist.. so its done me a good service..the pirated copy has helped
me.. I think the st images of games have there place..because i cant
copy my originals or get them working on pacifist.. so these help,
fanx for that BTW.....

>> That was the point of my posting.. to ask why the turn of direction..

>admired all those demos and games. So it just brings a flood of
>nostalgia back to see what you thought to have been dead for many a
>year, live again - albeit under an Intel box. That's why.

Then let the pirate web site promote piracy...NOT ATARI resource
sites ?.....you still dont get it do you ?....

Can you imagine st apps, atari computing, st+, stosser, hallvards,
kockens, system solutions or any other decent web site suddenly
telling everyone how great it is that pompey pirates are back and how
they helped the atari.....I am NOT saying the sites are wrong or the
software is wrong,, they do have there place .. but in the PC
community for emulators.. NOT in the ATARI community,
Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser

Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1611. FS: Atari Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33EB578D.7829@ibm.net>
Source record: 118685

Following Atari Monitors For Sale:

SC1224 Atari Color Monitor: "Used", Tested OK, good display. $50

PCM124 Atari PC Monitor: "New", 9-pin video connector, cable attached to monitor. Original box and owners manual. $50

Both monitors will be well padded/packed for the journey, shipped UPS insured. Buyer pays actual UPS cost. USA or CANADA ONLY!

Dan Fangmann

1612. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5sflsi$915$1@roch.zetnet.co.uk>
Source record: 118686

On 7 Aug 1997 08:25:10 , !ynoT wrote:

ST+ 19

ST+ Diskmagazine, A FREE publication for the ATARI community,
. released EVERY 4 weeks, Download Issue 19 now from,

http://www.geocities.com/TimesSquare/Alley/7454/

Hi Tony

Is ST+ available from anywhere else to download as I am getting problems trying to get it? Issue 17 I got via snail mail as it was getting corrupted on download. Issue 18 I`ve downloaded 3 times from 42BBS only to have it fail to load.Colin seems to think that it might be something to do with the + sign not being recognised by some machines.

Geocities www as above says not available from them.even offering a chance to search for it.Incidently I have tried your version above,which ends 7454/ and the one shown in Dave`s sig which ends 745/.

I cannot seem to reach your STOSSER page direct although I can by going through a Link.

Your help would be appreciated.

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

1613. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871041750_OASIS_@pcc-uky.campus.mci.net>
Source record: 118687

In article <641_PWest@fortress.org.uk>
PWest@fortress.org.uk (Peter West) said:-

>Glad you explained that - /but/ why, in that case, does ICDFMT, for instance,
>provide options both for formatting and partitioning a drive?
>
>Regards
> Peter
>
>--
>Programmers don't die, they just GOSUB without RETURN.

<smile>

ICD's software works with both IDE and SCSI devices so it has to have the
format option for SCSI devices. However, try to format any IDE device. It
won't let you-it tells you that option is unsupported... :)

--

_/_/_/

1614. Re: Above 4Meg RAM on an Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <33EB3E34.137@holyrood.ed.ac.uk>
Source record: 118688

> >Can someone give a hint how I connect more than 4Meg dynamic ram-modules
> >onto 1040ST. How do I bring in Address-lines A22 and A23, when (time)do
> >I multiplex them and at which signal. Address-decoding till $DFFFFF.
> >Regards,Meko
>
> It's not very clear what you intend to do, but there is alledgedly a new
> Magnum memory board for ST only, that allows 8Mb of RAM.

It is better than that.

It allows up to 16Mb of FAST ram. At least that is according to the pages of "Woller & Link gbr" in Germany. Prices are from 209DM (�70) for unfilled, to 339DM (�115) with 16MB.

There site is at;

http://www.inx.de/w+l/atari.htm

However I will be buying the new 68020 accelerator from TUS if and when it comes out first.

ALaN.

"One must never be purposelessnessnesslessness"

1615. CAB15 with OVL1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5sflkb$i8j$1@irk.zetnet.co.uk>
Source record: 118689

I find I get bombs if I start with a URL from the hotlist or directly typed in. But if I openlocal on file hotlist.htm and use a URL from there, CAB OVL connects and all is fine after that: for example the hotlist can be used directly.

4meg STFM, TOS 2.6, NVDI 4.11

bfn Lewis

1616. FS: Atari Software

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33EB5819.67FD@ibm.net>
Source record: 118690

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $75.

Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-$20 Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:

Chess Champion 22175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)

Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time Dive Bomber Carrier Command BattleZone
Alcon Renegade Arkanoid Swiftar The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest Mixed Up Mother Goose
Fun School 3 Zynaps Dog Fight Crash Garret
Substation The Black Cauldron.

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

1617. ST+

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: !ynoT
Message-ID: <33f40af9.15544831@news.airtime.co.uk>
Source record: 118691

Is ST+ Diskmagazine the only free ATARI publication that is produced monthly.. or are there any more publications.. we don't want to advertise as the only free monthly ATARI publication if there are others you see :)

BTW how do you spell sublime advertisng......<smile>

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1618. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <65015369_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 118692

In article <33ea1eda1ad777@sn.no>
hallvart@sn.no (Hallvard Tangeraas) wrote:-

>On Sat 02-08-97 09:01, Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
>
>> In article <e05_9708011024@ronly.org>
>> Terry.May@rebel.ronly.org (Terry May) wrote:-
>>
>>>o Anyone have any success with AUTOMOUS.PRG (Mouse-Ka-Mania II)?
>>
>>Won't work with MagiC IIRC.
>
>That's right :-(
>And it won't work with NVDI either. I wish the author could fix this, but
>accoring to others in this group the author has dropped writing software
>for the ST series.
>I sure miss those cute animated (moving) mouse pointers....
>

Very Strange because I HAVE been using it under MagiC and NVDI!!!

The mouse pointer only changes after a res change OR if you load the
mouse-ka-mania accessory after your desktop has come up.

David

--

David@ritter.demon.co.uk

1619. Re: CAB's shortcomings (was: Re: Netsca

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5seldg$b6s$1@brokaw.wa.com>
Source record: 118693

On 6 Aug 1997 21:50:15 , Bertil Wennergren wrote:
>Joergen Bak skribis:
>
>>On 6 Aug 1997 16:57:24 , Bertil Wennergren wrote:
>
>>>And of course: CAB crashes once every ten minutes or so...
>
>>That's not the case on my system, I can crash CAB if I press the ESC key
>>while reciving data, but otherwise it's very stabel.
>
>In my experience too complex (and too many) sites tend to make CAB crash.
>
>===
> Bertilo Wennergren
> <bertilow@hem1.passagen.se>
> <http://www.algonet.se/~bertilow/bertilo.htm>
>===

Hallo Bertilo,

Oh really? I assume your using CAB v2.0a. With the new CAB.OVL v1.2618
and CAB v1.5 what sites are causing you to crash? There are a few out
there such as http://www.sidewalk.com/ (A commercial MS site) that will
not allow CAB to connect, but crash? Post a few and let's see what's
happening. I can surf hundreds of sites now without crashing. Maybe there
is some other reason your having problems :)

Regards,

Charles

14meg Falcon/Nemesis/MultiTOS/MiNT/CAB/STiK/etc.

1620. Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: morphic@speakeasy.org
Message-ID: <5sg28m$o57$1@betty.speakeasy.org>
Source record: 118694

Hello,

I was wondering if anyone would know of a person or place in the Seattle area who could do repairs on Atari computers as my 1040 STE is down (internal power supply problems I'm pretty sure).

Thanks ,

-ARIK-

1621. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: !ynoT
Message-ID: <33f16236.37881333@news.airtime.co.uk>
Source record: 118695

On 8 Aug 1997 17:43:46 GMT, dhunt@zetnet.co.uk (Derek W W Hunt) wrote:

> ST+ Diskmagazine, A FREE publication for the ATARI community,
>. released EVERY 4 weeks, Download Issue 19 now from,
>
> http://www.geocities.com/TimesSquare/Alley/7454/

> Is ST+ available from anywhere else to download as I am getting
> problems trying to get it? Issue 17 I got via snail mail as it was
> getting corrupted on download. Issue 18 I`ve downloaded 3 times

I am told geocities is natoriously unstable :(.. unfortunatly ST+
arnt actualy on the internet, they took up a general offer I put out
to give diskmags web space.. and thats the only place I could get free
web pages from.. a bit hit and miss it seems :(

> from 42BBS only to have it fail to load.Colin seems to think that
> it might be something to do with the + sign not being recognised

Yes something else I believe he only found out late.. the filenames
are inputted by whoever puts the diskmag together (the shell allows
full configuration you see) and he thought it looked good to use ST+
as an extender... silly billy its a damm pain and i believe dropped
from issue 19,

> by some machines.

unzipping and running on pacifist frm hd is a no no because of this
:(... now its not though :)

> above,which ends 7454/ and the one shown in Dave`s sig which ends
> 745/.

he has a full stop ?... tsk tsk tsk.. the correct url is without the
full stop.. i will point that out to him :)

> I cannot seem to reach your STOSSER page direct although I can by
> going through a Link.

This is another learn later thing.. I originaly set up the page using
my ATARI... spread it around.. posted absoloutly loads of web pages
asking them to include the url.. and that was that...
the problem is that now the pc and maybe even the falcon?.. are case
sensative.. where my atari and the original ftp software and cab 1.
was not.. so my actual web page is

http://www.airtime.co.uk/users/stosser/HOME.HTM

Some pages that got this url by using there GRAB function in there browser have the correct url and I presume thats how you get there.. if you would like to update your bookmark to the above (same for anyone having probs) then it should be ok...

ST+19 was uploaded to the actual web page AND is always uploaded to ftp.cnam.fr I think ?... I dont actualy upload.:) so it will show up on a ftp site soon.. Peter Omegahunter@msn.com has been handed the riegns of the st+ webpage now and he does the uploading.. maybe he can sort you out with a copy :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

Join the atari_emulation mail list,mail me to subscribe

1622. Re: Falcon: Fastest Reliable Modem Spee

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <33eb867c.1943667@news.asi.fr>
Source record: 118696

On 25 Jul 1997 08:48:37 GMT, mgrove9@owens.ridgecrest.ca.us (Michael Grove) wrote:

>>> I'm wondering what the fastest reliable setting for modem2 on
>>> a Falcon is. My modem supports two port speeds...57,600, and 119,000 (or
>>> something close to that). The higher setting gets a lot of garbage
>>> characters when logging into my isp with ConNect. Is that normal?

57600 seems to be the more reliable speed because the 85C30(SCC) has no internal buffer. The author of Hsmodem make an upgrade (Am85C230A or Z85230) giving 4 byte of internal buffer. Following is an extract of hsmodem4 documentation (scc.txt)

---------- Begin extract----------
I call only the Z85230 and the Am85C230A an "ESCC". These ICs have an 8 byte receiver FIFO and a transmitter FIFO not smaller than 4 byte. An ESCC contains all functions of the SCC.

SCC and ESCC

Remenber: I call only the Z85230 and the Am85C230A an "ESCC". ST_ESCC contains ever an ESCC. In the MegaSTE/TT/Falcon there is a SCC in the original state. To decrease the CPU load and to improve the data safety it is possible to insert an ESCC with PLCC-package. SCC and ESCC are pin-compatible enough.
----------End Extract----------

One year ago i downloaded several files on BBS using zmodem and a vfast 24k modem. I got 2.8Ko/s on binary files every times and a great 5.8Ko/s on text files.

Regard, Thierry

---- Thierry Arbez-Carme - <jmpatat@asi.fr> ----------
---- Recherche bidouilles électroniques sur Falcon et ST ---

1623. Atari St

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: maemusik@aol.com
Message-ID: <19970808215500.RAA26080@ladder01.news.aol.com>
Source record: 118697

I have a variety of Atari Computer equipment including Mega 4, Laser printers, cartridges for toner, software etc. for sale

1624. help w/520ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Dennis Cooper <dennis_cooper@administaff.com>
Message-ID: <33EB9D41.11BB@administaff.com>
Source record: 118698

I recently picked up a 520ST. It came with monitor and disk drive and all necessary cables. Unfortunately it did not come with manuals or software. It refuses to boot, so either it's kaput or it is the model that requires TOS in the disk drive to boot. Does someone have a spare TOS diskette they could send. I'd pay for postage. Or if you have any other ideas...I'm all ears. :)

Dennis

dennis_cooper@administaff.com

1625. Mega 4 STE + stereo monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: rsadler649@aol.com
Message-ID: <19970808014501.VAA25235@ladder01.news.aol.com>
Source record: 118699

For Sale-

Atari Mega 4 STE w/4 megs RAM, 1.44 MB floppy, 65 MB hard drive,
TOS 2.06, Naksha mouse, Mouse Master, manual, and system disk.
Commodore 1084S color stereo monitor.
Approx. 40 original software titles in boxes, some new. Titles on
request.
Approx. 1000 misc. 3.5" ST disks with shareware, games, utilities,
applications and just general STuff.
Four or five Atari joysticks.
2 six foot floppy drive cables- no drives
Anything else Atari related that may be laying around here.
Books, ect.

Everything works good I just don't use it any more.

I would prefer to sell this system to somebody in the Northeast
Indiana area that is either close enough to deliver to or meet at a
halfway point but I will ship if you are willing to pay shipping and COD.

$300 plus shipping and COD for everything. I will consider
offers. I am willing to deliver free within a 100 mile radius of Fort
Wayne, IN.

Oh yeah, I also have an Atari SC1224 color monitor for sale. It's
not cosmetically perfect but not in too of bad shape and the picture is
perfect. I'll take $30 plus shipping and COD.

E-mail me at rsadler649@aol.com if interested or if you have any
questions.

I'll trade everything for a good CD ROM recorder with software.

1626. Re: Looking for CATBOX in the USA

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: warpstar@typhoon.xnet.com
Message-ID: <5sdvnu$b4n$1@flood2.xnet.com>
Source record: 118700

Eonicman (eonicman@erols.com) wrote:
: Where can I find the elusive CATBOX here in the USA?
:
: BTW, is it impossible for someone to create a cartridge for the Jaguar
: that would support web browsing on the net and possible support for
: RealAudio, RealVideo?
:
: Peter Ross
: Feline Fanatic

http://www.icdinc.com/

Inside of this site someplace is what you are looking for.

As far as a cartridge baised web browser, I like the idea.

Jason (Warpstar) Damisch

1627. Re: CAB 1.5 ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: sperling@polly.ping.de
Message-ID: <5sga8r$l29@lilly.ping.de>
Source record: 118701

On 4 Aug 1997 20:26:09 , Roger Cain wrote:

>I got my 030 version from Flinny's site. This works well on a TT with
>the very latest OVL.

This one does not work on my Falcon but with OVL 1.20. Always get the
runtime error.

-Gerhard

> sperling@polly.ping.de ~~~~~!!!~~~~~ http://www.ping.de/sites/polly/ <

1628. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5sgbki$sk5$3@pepsi.tninet.se>
Source record: 118702

Joergen Bak skribis:

>>When I go to e.g. Alta Vista to search for something, I type in a search
>>word and get a list of hits. I then go to one of the links in the list. If
>>I then press the "back" button in CAB I should get back to the list of
>>hits (that's what happens in every other browser), but in CAB I get back
>>to an empty Alta Vista search page and have to type in the search again.
>>This seems to be a problem with long cgi-adresses. CAB seems to "forget"
>>the long adress, when the back button is hit (or when the window is
>>resized). This is a major bug. Am I the only one who has had this
>>problem?

>This is not a CAB bug, but the overlay. Depending on what version OVL file
>you use, it will perform different.

I use CAB OVL 1.2618. It is, I believe, the most recent one.

Actually I don't much care in which part of the program package the bug
is. In the end it's still a huge shortcoming in CAB.

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

1629. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33EB0574.41C67EA6@emw.ericsson.se>
Source record: 118703

Alexander Clauss wrote:

> This is not true if you use NVDI >= 3.x. Here you'll get nearly
> all Latin 1 characters (only a few are still missing, because they
> are not available).

If we are going to "complain" on CAB I would like to "complain"
on the poor dithering of pictures. In 16 colours it uses only
7 (?) colours and changes the pallete. If you compare to
1st-Guide it looks realy bad indeed. 1ST-Guide has exellent
dithering even in 16 colours and doesn't alter the pallete
either. It's also faster.

Any idea that you could make CAB to use external modules for
dithering or maybe talk to Guido about it? It can be made so
much better. 1ST-Guide proves it.

CAB with the routs from 1ST-Guide (or any other good program
with good dithering routines) would be awesome. Pages
would even look great in 16 colours and in colour mode then.

This is the _only_ thing I have to complain about CAB which
is a very very very good program. I have to order my copy
of CAB 2.5 soon now (I should have done it along time before
but as I have no internet access athom it's no hurry).

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1630. WTB: Atari 1200xl or 1400xl

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Richard Claunch <claunch@pacbell.net>
Message-ID: <33EBCD94.A7D@pacbell.net>
Source record: 118704

Hello I would like to buy one of the machines below..

Atari 1200xl or 1400xl

Please Email

Claunch@Pacbell.Net

1631. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708081953.a8664@ms.maus.de>
Source record: 118705

In article <5462_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>, Spencer Davies (Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
> S> Exactly, although it uses just one scsi id it uses a lun number
> S> per device.
> S> This means that they have to be different drives letters.
>I remain to be convinced. I still believe that the devices can be implemented
>in software as one actual device. After all its only
>software which implements the calls and nothing in the hardware or OS
>dictates that seperate devices must be seperate icons IYSWIM.

And you are right with this.

1632. STReport #13.32

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h9P-+hW.dpj@delphi.com>
Source record: 118706

08/08/97 STR 1332 Celebrating Our Tenth Anniversary 1987-97!

- CPU Industry Report - Ritalin BAD NEWS - Shareware Listings
- MIDI FAQ +++ - Jason's Jive (NEW) - UUNet Email OK
- Pirating a FELONY - Wind Up Computer - SPAM WARS
- NEW Atari Mag - People Talking - Classics & Gaming

Microsoft Invests In Apple
Apple Cuts PowerBook Prices!
HP Cuts Omnibook Prices!

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___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
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\ \ | | | | / / Mail subscription: dpj@delphi.com
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1633. Re: Parallell ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: Mark Butler - Atari Shareware Programmer <mark@dwell.demon.co.uk>
Message-ID: <RwYImJALm56zEw1G@dwell.demon.co.uk>
Source record: 118707

In article <01bca342$06f7bf80$5525dea8@P3005.ape.apci.com>, Michael
Saunderson <k959362@king.ac.uk> writes
>Can anyone let me know whether it is possible to use a parallell port
>Iomega ZIP Drive with either an ST or STE? I'm thinking of getting one for
>my PC and if it's usable with the ST then I consider it a definate
>purchase!
>
>Please email me any replys as well as posting them here.
>
>Thanks in advance,
>
>Michael Saunderson.

I also had the same problem - The simple answer is No - But if you want
to use the ZIP for archiving data rather than running straight off it
then Buy whatever ZIP you want for your PC - I have the parallel port
version so I can swap it easily between PC's - and link your PC and ST
together with a Null-modem cable and use Ghost. It's Slow if you are
stuck with 9600 or 19200, but I've still managed to back up 50 Megs off
my HD to a ZIP via a PC by this method and just backup any changes from
now on - So if the ST HD goes down - No problem :-)

It suites me anyway.

ALB.
Mark Butler - Atari Shareware Programmer
http://www.dwell.demon.co.uk
Lottery Companion - UK National Lottery Program

1634. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: henrik.lynggaard@pop.agora.dk
Message-ID: <5semma$1cn@heidrun.agora.dk>
Source record: 118708

On 1 Aug 97 04:20:06 GM, Terry May wrote:
>I have some questions about MagiC 5.11. Any input will be appreciated.
>
>o What happened to the v5 manual? It came with a v4 manual and no update docs
>(except for a short readme, talking about VFAT). Not very professional.

Magic V5.10 comes with the V4 english manual plus a folder descriping
the MGnotice program and other changes.

>o Is there any way to autoboot a program in parallel, such as Semper? I know
>about #_AUT, but that's not what I want.
>
>o Is there a function, such as on the Mac, for cleaning up the desktop and
>neatly aligning all the icons?

CTRL-ALT-DELETE forces a complete redraw of the screen, but does not
move anything.

>o I only have one parition set up so far for long filenames. Sometimes the
>file selector uses short names on that partition and sometimes it uses long
>names on my other partitions. Is this a known bug? Will it go away if I go to
>long filenames on all partitions?

Could it be that it is a program that doesn't support long filenames,
'cos then the fileselector automaticly truncates the names. And
perhaps it just stays in long filename mode when a program supports
it.

>o Does SAM not work with MagiC or is it just me? I get the startup sound, but
>nothing beyond that.

some events work for me, but some don't

>
>o And finally, what is <frei> in the application manager and why are all those
>extenders assigned to it? Can I delete, say, the *.CP? extenders and reassign
>them to Cops?

This is for all the extenders for is not linked to a specific
application. And yes you may move the *.CP? to cops, but remember that
is its the same as installing cops with the *.CP? extender

Cheers from Denmark
Henrik Lynggaard

* NeST: 90:1500/102.4 *
* AtariNet: 51:1301/102.4 *
* FidoNet: 2:236/84.4 *

* E-mail henrik.lynggaard@pop.agora.dk *
* homepage http://www.agora.dk/users/henrik.lynggaard/ *

1635. -FOR SALE: Atari ST perfect condition.

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: astronauty@hotmail.com
Message-ID: <33f14d28.2818322@news.flash.net>
Source record: 118709

```
---
Atari STf -perfect condition.
For sale: $60.

Clean, mint cond. 1 meg. w/720k double-sided floppy drive.

Eric
immortal@flash.net
---
```

1636. TTM195/graphics cards

Newsgroup: comp.sys.atari.st
Date: 1997-08-08 00:00:00 UTC
From: jimcollins@digistar.com
Message-ID: <5sdvtpkhu1@news.getonthe.net>
Source record: 118710

Previously, kaf@cdac.com wrote:

> -- another TTM195 or compatible

> who carries the '195 for cheap? Toad's price of $799 is way out
> of line, IMHO. Are their any manufacturer's with compatible
> monitors?

chro_MAGIC has aquired some brand new ProTar 19 Inch monochrome TT030 monitors. These monitors have an extra sharp picture, they come complete with all cables necessary to connect to the TT (and, of course, the resolution they support is TT High).

chro_MAGIC's price is $299.00 (US Dollars) + shipping. Since these monitors are rather large, please call to get exact costs to ship one to your area. US/Canada Toll Free Orderline 1-888-660-4041, 24 Hour Fax Line: +1-417-624-0700, Visa and Mastercard accepted.

1637. Re: Atari St

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5shi8m$2sca$1@news.inet.tele.dk>
Source record: 118582

On 8 Aug 1997 21:55:53 , Maemusik wrote:
>I have a variety of Atari Computer equipment including Mega 4, Laser
>printers, cartridges for toner, software etc. for sale
>
>.

Well, - how about telling us where you are located?

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1638. Re: REPLAY 8 : How to run from Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <5si72tjbc1@news.sas.ab.ca>
Source record: 118583

Have you tried configuring ICD driver for minimal memory requirement with
no caches and no extra folders?

Todd Hogarth (bign@ns2.cetlink.net) wrote:
: I've got version 1.0 of Replay 8 but cannot get the bugger to run from the
: hard drive or while the Hard Disk driver is in memory (ICD Pro) which is a
: real bite since most my samples are bigger than a 720 K disk can hold.

: The program will start fine, but when I go to load a sample I get TOS
: error #1 and the sample cannot be loaded.

: Anyone have a fix for this?

: ____
: Todd Hogarth
: bign@cetlink.net

--
--
<dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jag-CD-Catbox

1639. Re: Atari 520 STs with moniters at Thrift, any point?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <33EC8D36.6DC7@facstaff.wisc.edu>
Source record: 118584

James R. Leek wrote:
> At my local thrift there's 4 520's with moniters for sale.
> (There's also a 1040, but I'm definatly buying that.) For about
> 6 bucks per ST, and 7 per moniter. Is there any point to buying
> them all? Can I sell them or something? Also one of the 520s
> doesn't have an internal floppy and instead there's an external
> laying around. WHat's up with that?
> thanks
> jrleek

Well, if they work, you can probably make about $30-35 on each 520/monitor combination, if folks selling them on this newsgroup are getting what they ask. Do all the STs have power supplies (I think they were external on 520s even those w/internal floppies, though they were internal on 1040s)? Since TOS should be in ROM, there's no absolute need for the floppy disk that came with the ST (the Control Panel accessory was the only really useful thing on it and substitutes are readily available from software archives). If any of these have memory upgrades installed, you could have a real find for $13!

Earlier 520s (plain vanilla STs and STMs) did not have an internal floppy drive...you'd need that external drive for that one. If it's an SF354 unaltered, it's only 360K; if it's an SF314, its a 720K drive.

Of course, you could buy some of the networking stuff out there and have a really cheap ST LAN with that stuff too. Wish the thrift shop was in Wisconsin; I'd buy one and give it to my computerless brother real fast!

Doug Kendall
Madison, WI USA

1640. WTB: 1200xl or 1400xl

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Richard Claunch <claunch@pacbell.net>
Message-ID: <33ECA06F.756@pacbell.net>
Source record: 118585

Hello I want to buy one of the following

Atari 1200xl or 1400xl

Please Email me

Thanks
Claunch@Pacbell.Net

1641. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33EC6FB0.446B9B3D@esc.de>
Source record: 118586

> If we are going to "complain" on CAB I would like to "complain"
> on the poor dithering of pictures. In 16 colours it uses only
> 7 (?) colours and changes the pallete. If you compare to
> 1st-Guide it looks realy bad indeed. 1ST-Guide has exellent
> dithering even in 16 colours and doesn't alter the pallete
> either. It's also faster.

BTW: 1stGuide uses only 8 colors from the default palette for
dithering in 16 color modes! This may sound paradox, but due
to my taste and experiences this gives the most consistent
results. 'Adaptive' dithers to 16 colors mostly look worse in
my eyes. This can be explained with the principles of color
composing and dithering algorithms. For similar reasons,
Netscape and 1stGuide use the famous-notorious 216 color
palette in 256 color modes.

Regards,
Guido

1642. NoSTalgia 0.1b1 Released!

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Philippe.Gerin@advalvas.be
Message-ID: <19970809194614826018@brus11-37.brussel.skynet.be>
Source record: 118587

NoSTalgia is a new AtariST Emulator for the Macintosh.

Version 0.1 beta is available for download.

Warning, this is a beta version, use it at your own risk.

More infos and download:

<http://users.skynet.be/sky39147/>

Regards,

--
Philippe Gerin
mail:Philippe.Gerin@advalvas.be
http://users.skynet.be/sky39147/

1643. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871105170_OASIS_@pcc-uky.campus.mci.net>
Source record: 118588

In article <33eba1a8c17191@post1.com>
hallvart@post1.com (Hallvard Tangeraas) said:-

>Anyone using the "Oasis" news/mail program and been able to use it
>successfully?

Hallvard, forget version 2, its next to impossible. Version 1.35, does in fact, work fine. BTW, I tried to reply to your last E-mail with details about using Oasis for over a week and it kept bouncing, so I finally deleted it. Just wanted you to know that I hadn't ignored your E-mail! Lets see, if I remember correctly, you said it bombed out on you, right? Okay, again, if memory serves-the archive leaves you with an OASIS135 folder, right? Well, Oasis won't run from that-change the folders name to OASIS and it should run just fine. Everything works offline, so that you don't run up your bill. If you have the RSVE serial port mod. with your STe, (and a 28800 modem) then you can get 38400 connections. I tried E-mailing my config. files along with that last E-mail but...What about if I UUencode them, and upload them to alt.atari.binaries? Then you could use them as an example, along with the original ones? Just let me know, and post specific questions, and we'll nail this sucker down for ya! :)

--

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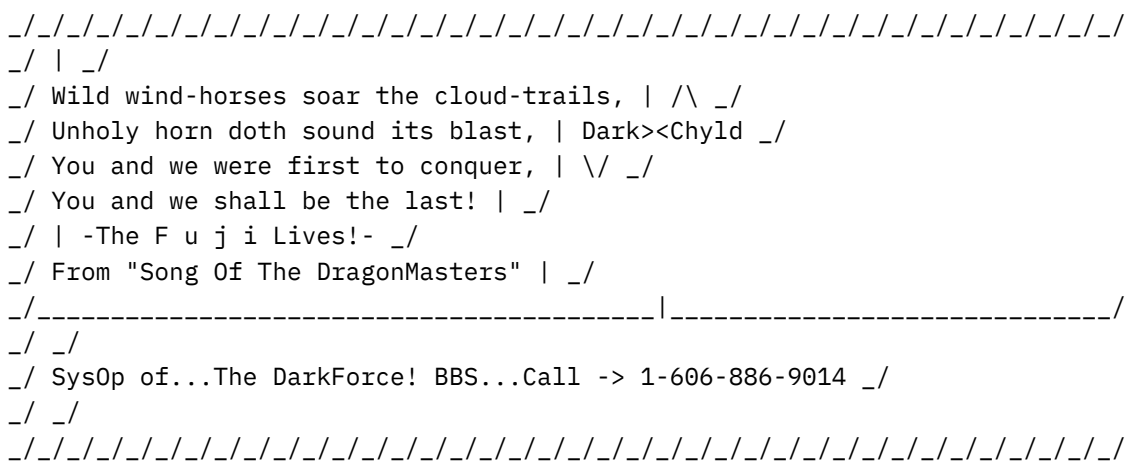
_/_/_/
```

1644. Attention: Hallvard!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871141242_OASIS_@pcc-uky.campus.mci.net>
Source record: 118589

Hallvard, I got your second E-mail and just like the first, I am unable to reply to it, as Oasis/my provider keeps "refusing/reset" on your address. I tried for close to a week, sometimes 3 times a day, on that first E-mail. Its usually just people at America On-line that I have trouble with, but for some reason, my mail just won't go through to you. How about a phone call? Post your phone number here, with the time differential, and I'll try to catch up with you today or tomorrow, and offer advice concerning my experiences with Oasis... Just let me know...! <smile>

--



1645. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871140416_OASIS_@pcc-uky.campus.mci.net>
Source record: 118590

In article <5sh3ms$j78$1@brokaw.wa.com>
csilver@kendaco.telebyte.NoSpam.com (Charles Silver) said:-

>On 8 Aug 1997 21:15:02 , Fibrillation wrote:
>
>>I was wondering if anyone would know of a person or place in the Seattle
>>area who could do repairs on Atari computers as my 1040 STE is down (
>>internal power supply problems I'm pretty sure).
>>Thanks ,
>>_-ARIK-_
>
>Sorry ARIK, It's DIY installs only in Seattle now. Unless you know someone
>who will repair it for you. No commercial service AFAIK.

If it is just the PS, then its a simple drop-in affair to replace. Call
Best Electronics for a Best replacement power supply, and do it yourself!
Their number is 1-408-242-6950...from 1 to 4pm PST... Good luck! :)

--

```
_/_/_/
```

1646. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5sh3ms$j78$1@brokaw.wa.com>
Source record: 118591

On 8 Aug 1997 21:15:02 , Fibrillation wrote:

>I was wondering if anyone would know of a person or place in the Seattle
>area who could do repairs on Atari computers as my 1040 STE is down (
>internal power supply problems I'm pretty sure).
>Thanks ,
>_-ARIK-_

Sorry ARIK, It's DIY installs only in Seattle now. Unless you know someone
who will repair it for you. No commercial service AFAIK.

C'est la Vie,

Charles

1647. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33ECAFAC.7635BA10@swampdog.demon.co.uk>
Source record: 118592

Hallvard Tangeraas wrote:

> I understand Oasis does PPP- that's the reason why I need this up and
> running *quickly* since my provider is closing down it's terminal
> emulation
> connection in a few weeks time.
>

I found the MagiC specific options (in 1.33 actually but I guess 1.35 is no different) in the installer just cause bombs. Pretend you haven't got MagiC when clicking on the installer options and it works ok!

--
Guy Harrison
guy@swampdog.demon.co.uk

1648. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33ECB6F0.D9ED6D87@swampdog.demon.co.uk>
Source record: 118593

Terry May wrote:

> I assume CRSHDUMP.TOS dumps memory data from a crash, MEMEXAMN.TTP
> examines memory somehow,

memexamn shows you what chunks of memory are being used by what programs if you run it without parameters. If MagiC barfs on you and asks if you want a system dump to disk you can either say no, or type a drive letter whereupon it dumps the whole of memory to the root directory of the drive giving it a silly filename which is obvious when you look 'cos it's got some $$$ characters in it (it also happens to be the same size as your memory so it could be 14Mb!). You can then drop this on memexamn and it will show you the memory at the time the system halted. Delete it just like any other file when you're done with looking at it. It's most useful when programming but the no arguments option can be useful to track down which programs are badly fragmenting your memory.

--
Guy Harrison
guy@swampdog.demon.co.uk

1649. Re: Some random questions (no particular order)

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97221.100829STIRRE31@MAINE.MAINE.EDU>
Source record: 118594

Harry,
Thank you for the response. The new version of Positive Image should
be available soon in demo form so I will give that a try.
Imagecopy had problems with my machine at 640 x 480 x 256.
I will change some settings and try again. Perhaps
an upgrade is ni order.
-scott tirrell
-stirre31@maine.maine.edu

1650. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEo4Iu.FMK@suse.modem.stud.uni-hannover.de>
Source record: 118595

In article <5sdosn$ml8$1@zingo.tninet.se>,
bertilow@aristotle.algonet.se (Bertil Wennergren) writes:

> When I go to e.g. Alta Vista to search for something, I type in a search
> word and get a list of hits. I then go to one of the links in the list. If
> I then press the "back" button in CAB I should get back to the list of
> hits (that's what happens in every other browser), but in CAB I get back
> to an empty Alta Vista search page and have to type in the search again.
> This seems to be a problem with long cgi-adresses. CAB seems to "forget"
> the long adress, when the back button is hit (or when the window is
> resized). This is a major bug. Am I the only one who has had this
> problem?

This bug seems to have been solved. I've used Yahoo the other day which used
to have the same problem.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1651. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: morphic@speakeasy.org
Message-ID: <5siik2$s6v$1@betty.speakeasy.org>
Source record: 118596

```
:
: If it is just the PS, then its a simple drop-in affair to replace. Call
: Best Electronics for a Best replacement power supply, and do it yourself!
: Their number is 1-408-242-6950...from 1 to 4pm PST... Good luck! :)
: --
```

Thanks for the help! I was wondering if I could take the PS out of a 1040 STf that I have and put it in the 1040 STE as it's the more important machine for me (extra memory for sequencing).

Would there be any compatability problems ?

And how would I do this ?

Thanks again,

-Arik-

1652. Re: Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEo3rD.FGI@suse.modem.stud.uni-hannover.de>
Source record: 118597

In article <870970406.9397@dejanews.com>,
ypell@cam.org writes:

> The truly adventurous may be interested to know that the
> Atari-made SCSI host adapter for the Megafile 44 may not be terribly
> difficult to reverse-engineer. I have one of these boards, which I
> happened to be looking at yesterday. Working from memory, there is
> a total of 15 chips on the board, all of which look like
> off-the-shelf components. There were ten 74-type logic chips,
> two PALs, and three identical white dual-inline chips I could

Hmmm, how do you reverse-engineer the PALs ? IIRC they're not readable like
their GAL brothers.

> two PALs, and three identical white dual-inline chips I could
> not identify. Still, that remains a project for a determined

Most probably resistor arrays in DIL package ?

> and knowledgeable type of hobbyist. Oh, and you would need a
> source of 19-pin ACSI connectors. Darn hard to find.

Nah, any reasonable electronics store should sell them ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1653. Re: CAB 2 with OVL 1.26

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEo3IB.FDp@suse.modem.stud.uni-hannover.de>
Source record: 118598

In article <33ea1ed21a64b3@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) writes:
> On Tue 05-08-97 08:39, Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>
>>Hmmm, on my humble 12 MHz 68000 I cannot type away that easily in the forms.
>>So probably you use True Color screen resolutions, maybe without NVDI ?
>
> 12MHz?????
> Have you modified your ST somehow? Any more info available?

It's not too difficult, although of course you really need some experience in electronics. All the ST internals work with 12 MHz, apart from the 68000, so you'd need to exchange the CPU by a 16 MHz version. Then you need to improve the bus termination (it's been done lousy by Atari), exchange the main 32 MHz clock by a 48 MHz, and - hey - the machine runs already faster. Two minor ;-) things however. The video hardware has completely changed timing now. In order to still use the SM124 I had to put in some circuitry that creates proper VSync, HSync and DispEnable signals, it's no extra effort to do this such that instead of 640x400 you'll get 960x544 pixels, which is really nice. The other thing is that you'll create your very personal disk format, unless you rectify the floppy timing too. No extra effort again to care for HD floppies. Sound chip and ACIAs need their original clocks too, to have proper pitch and enable the keyboard again.

The underlaying ideas where taken from a very old issue of the german ST Computer magazine. My mods work now for about five years without problems. Once the video shifter died and had to be replaced, but I believe this had nothing to do with my modifications. Still this very ST (originally a 520 ST+) is my develop-ment machine for STinG.

Cheers Peter

PS.: Guess I forgot to mention the four bus buffers (TTL LS) had to be replaced by ALS types too ...

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1654. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEo3vE.FJJ@suse.modem.stud.uni-hannover.de>
Source record: 118599

In article <33eba1a6c14e50@post1.com>,
hallvart@post1.com (Hallvard Tangeraas) writes:

>>The mouse pointer only changes after a res change OR if you load the
>>mouse-ka-mania accessory after your desktop has come up.
>
>
> Do you mean that you're getting the replacement mouse-pointers even when
> using MagiC and/or NVDI?
> The ACCessory is only for editing/configuring "automous.prg" setups, it's
> not needed to get the mousepointers to work.

Sounds like a cute thing. Where can I find it ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1655. Mouse-Ka-Mania

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <01a_9708091301@ronly.org>
Source record: 118600

On 08 Aug 97, after being hired by Jack Tramiel, David Knight said:

>> And it won't work with NVDI either. I wish the author could fix this,
>> but accoring to others in this group the author has dropped writing
>> software for the ST series.
>> I sure miss those cute animated (moving) mouse pointers....
DK>
DK> Very Strange because I HAVE been using it under MagiC and NVDI!!!
DK>
DK> The mouse pointer only changes after a res change OR if you load the
DK> mouse-ka-mania accessory after your desktop has come up.

Do you mean you don't get the MKM mouse pointer till you change res or load the
MKM ACC, or that's when you lose the MKM mouse pointer?

I've never had any problems with MKM and NVDI, but it doesn't work for me under
MagiC.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1656. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EEo44J.FK5@suse.modem.stud.uni-hannover.de>
Source record: 118601

In article <5sdb07$9v$1@mark.ucdavis.edu>,
szhays@boris.ucdavis.edu (Eric Hays) writes:
> Robert Schaffner (robscha@data.rhein-main.de) wrote:
>: In <33e9004c19a8d0@sn.no> Hallvard Tangeraas wrote:
>:
>: >I hope STiNG comes out with PPP support soon.
>:
>: That's the point for any user. Same as STiK.
>: But ASH have done of what i have wait a very long time.
>: Sure, i don't have any ftp oder mail client...
>
> Actually, I saw a file to allow ftp-ing from within CAB, an FTP OVL if you
> will, the other day. But when I downloaded it I found the file had gotten
> corrupted / didn't exist on the server.

That OVL uses the STiK API, thus only works with STinG or STiK. It does not
work with ASH's PPP-connect.

> Has anybody else seen this file? Could someone point me to a working copy
> of it? I'd like to try this out. The file I'm referring to was at:
>
> http://www.cet.com/~danbrown/files/cabftp03.lzh and is apparently by
> Manfred Ssykor.

Why don't you ask Manfred directly ? I'm not sure if it is supposed to be
public already ...

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1657. Re: Atari 520 STs with moniters at Thrift, any point?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <JvGcejr.johnhechtman@delphi.com>
Source record: 118602

James R. Leek <jrleek@ecst.csuchico.edu> writes:

> At my local thrift there's 4 520's with moniters for sale.
>(There's also a 1040, but I'm definatly buying that.) For about
>6 bucks per ST, and 7 per moniter. Is there any point to buying
>them all? Can I sell them or something? Also one of the 520s
>doesn't have an internal floppy and instead there's an external
>laying around. WHat's up with that?

plus the price of a cheap printer. A lot better than the $300-$400 that a
new WP would cost!

1658. Re: ATARI Emu list new info

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Mark Slagell <bald_soprano@geocities.nospam.com>
Message-ID: <33ED2693.7839@geocities.nospam.com>
Source record: 118603
Cross-posted to: comp.sys.atari.st,comp.emulators,misc

Didn't work for me -- it keeps saying "Error! That list does not exist!"
I also tried Atari_emulation, atari_emulator, atari_emulators.

!ynoT wrote:
>
> ATARI Emulation Mailing List
>
> This list has been created for the Discusion of emulating ATARI
> computers on none ATARI machines,Any ATARI Emulator can be discussed,
>
> The list is not Moderated, However reported abuse such as SPAM will
> be looked into and dealt with accordingly ,
>
> To join the list instantly, you should follow this link
> http://www.coollist.com/subscribe.htm Where you will be asked for your
> email, and the name of the list to subscribe to, enter,
>
> LIST NAME: atari_emulation
> YOUR EMAIL: your email
>
> and you will almost instantly receive an email from the nice people at
> Coollist,
>
> ** NOTE If you have already subscribed to this list then for crying
> out loud don't subscribe again <smile> **

--
"There is no theory. You have merely to listen. Fantasy is the law."
-- Claude Debussey

Remove the ".nospam" to reply by email.

1659. Where to put "domagic.prg" with "Thing" desktop?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5659_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118604

Hi Hallvard, on 03 Aug 97 you wrote: ...respect, brethren
h>
h> I'm having problems making the "domagic.prg" to work together with
h> the "Thing" desktop/MagiC.
h> It's supposed to rename the "magxboot.prg" (auto folder MagiC booter)
h> to be renamed back to "magxboot.prg" after the user has set the
h> computer to reboot into TOS.
h>
h> I'm not sure where I should put it as nothing seems to make it work.
h> Any ideas?

Set it up either as a desktop icon or on a function key in your standard TOS
desktop and just run it. It causes a reset in Single TOS and will reboot
with MAGXBOOT.PR already properly renamed.

h> Also, what is "wdialog.prg" for? I have it installed in my Auto
h> folder for some reason.

It makes additional windowed dialogs available. Versions from v1.11 and
below aren't needed with Magic (it adds the dialogs to systems that don't use
Magic) but, depending on the applications you run, WDialog v1.96 is needed
even with Magic v5.11.

Place it in your Auto folder before NVDI, accordig to the NVDI programming
docs.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1660. TT Dispaly resolutions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5669_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118605

Hi Austin, on 08 Aug 97 you wrote: ...respect, brethren
a>
a> Can anyone tell me if it is possible to extend the TT's avaliable
a> graphics modes say by adding a card or other hardware/software mod?

As Scott has said there are several VME graphics cards available. Nova,
Crazy Dots and Matrix make quite a range.

As well as the American suppliers he mentioned you can also buy from 16/32
and System Solutions in the UK.

16/32 Systems Games/Utilities/Hardware/PD
173 High Street
Strood Tel: 01634 710788
Kent Fax: 01634 295895
ME2 4TW Email: 16-32@premier.co.uk

System Solutions E-Mail contact list

Sales Office: 119 Arthur Road, Windsor. Berkshire. SL4 1RU (new!)
Head Office: 17-19 Blackwater Street, East Dulwich, London. SE22 8RS

-Sales---
sales@system-solutions.co.uk * General Sales Enquiries
atari-quotes@system-solutions.co.uk * Quotes on Atari Systems
mac-quotes@system-solutions.co.uk * Quotes on Mac Systems
pc-quotes@system-solutions.co.uk * Quotes on PC Systems

Please note:
1. Current credit card rules do not allow us to accept payment for
orders via e-mail. We hope this will change soon.
2. If you wish to place an order you can either fax a signed order to
+44 (0)1753 830344, or post it to our sales office address above.
3. All system quotes are valid for no longer than 2 weeks from
posting. All items in a quote are subject to availability.
4. If you are enquiring about an order already placed, please help us
by stating the following details:
* Order Date and the name of the salesperson (if known)
* Place sent to (London/Windsor)
* Method sent by (fax, e-mail, letter, phone)
* Order reference / Invoice reference if you have them.

-Technical Support---

stsoft-support@system-solutions.co.uk * Atari Software Support
sthard-support@system-solutions.co.uk * Atari Hardware Support

pcsoft-support@system-solutions.co.uk * PC Software Support
pchard-support@system-solutions.co.uk * PC Hardware Support
macsoft-support@system-solutions.co.uk * Mac Software Support
machard-support@system-solutions.co.uk * Mac Hardware Support

1. Strictly only for products purchased from System Solutions.
2. All initial queries must contain either the Product Serial Number
or the Invoice Number they were purchased on. Support requests
for products not purchased from System Solutions will not be
answered.
3. When replying to answers please try to keep the e-mail thread by
not changing the message title.

-General Use---

press@system-solutions.co.uk * Press Information
info-hardware@system-solutions.co.uk * Information on H/W Products
info-software@system-solutions.co.uk * Information on S/W Products
webmaster@system-solutions.co.uk * Feedback on our Web Site
sumner-type@system-solutions.co.uk * Files and Messages to
Sumner Type (DTP Bureau)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1661. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5772_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118606

```
In a previous message cgood@cix.compulink.co.uk wrote
> Organization: Compulink Information eXchange
>
> In message <5379_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>,
> pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk said:
>
>> Wonder if the author of EXTENDOS woudl change his code to allow
>> this...
>> anyone have a recent email address for him?
>
> Roger Burrows - anodyne@cyberus.ca
>

Nope...this was returned as no known recipent....

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1662. Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5663_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118607

Hi Terry, on 04 Aug 97 you wrote: ...respect, brethren
TM>
TM> Is there any way to change the name of the Printer and Trash icons
TM> in MagiC?

Not that I know of, but I was going to try to mess around with the
APPLICAT.INF file in the GEMSYS/GEMDESK folder. I'm not sure it'll work
though...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1663. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871168280_OASIS_@pcc-uky.campus.mci.net>
Source record: 118608

In article <5siik2$s6v$1@betty.speakeasy.org>
morphic@speakeasy.org (Fibrillation) said:-

>Thanks for the help! I was wondering if I could take the PS out of a 1040
>STf that I have and put it in the 1040 STE as it's the more important
>machine for me (extra memory for sequencing).

You should be able to. Why not call up some of the Atari dealers with
1-800 numbers, just to be on the safe side, and ask! :)

>Would there be any compatability problems ?

None that I'm aware of...

> And how would I do this ?

1) Unplug the machine...!
2) Check rule number 1 again...! <smile>
3) Turn machine over-remove screws from square holes (not 3 screws for the
floppy drive-they can stay)
4) Turn machine back over and carefully remove top-its a bit tricky around
the floppy drive, so go slow.
5) Remove metal shielding from over Power supply. (PS sits in upper left
hand corner of machine-directly behind on/off switch-switch is actually
a part of the power supply) There are usually metal tabs to bend in some
places as well as tiny screws. Only 1 shielding usually has to come off,
but if the fit is super-tight, you might have to take all shields off.
Not hard-just more screws.
6) Remove 3 screws from backplane where PS attaches, and remove 2 screws
that hold the PS to motherboard. Unplug power supply.
7) With a gentle rocking motion-ease power supply out from 2 metal tabs that
hook into the motherboard and lift out. (watch on/off switch-it goes in a
slot in the backplane and can catch)

Replace old unit with new one and reverse the process to re-assemble...!

>Thanks again,

No problemo! :)

--

_/_/_/

```
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/_____________________________________|_____________________________/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/
_/_/_/
```

1664. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871170420_OASIS_@pcc-uky.campus.mci.net>
Source record: 118609

In article <33ed28b43aa6e1@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>Oh, it must have been when I re-configured my email/newsreader program
>("Okami", an offliner for the ST) and accidently wrote the wrong email
>address. When replying to this posting it should be okay however.
>(With all my Internet provider troubles and the likeliness of having to
>change to a new provider I decided to give myself a more "permanent"
>address as well -the new one being: hall@post1.com
>even though the other one (hallvart@sn.no) will still work)

Nope, that one doesn't work for me either... I tried a short reply, and
it reset/refused again... Seems I just can't get there from here! :(

>It also seems that the folder has to be on the root of a harddisk
>partition! Boy, this program sure is picky!!!!
>So I ended up installing f:\oasis\
>(also tried d:\oasis\ which worked fine as well)

Right, forgot to mention that-just assumed you were doing it. Sorry!
Just don't forget to change the paths in STARTUP.NOS to reflect where
you've got Oasis.

>I do. I mean, I built the RSVE circuit and have tested it with a 33.6K
>modem -worked fine!
>Haven't got anything higher than 14.4K myself right now, but hopefully a
>33.6K is right around the corner.

Makes a big difference-I highly recommend it on any non-SCC chip Atari.

>Sorry for all your problems due to my wrong reply address.
>I don't think you need to send me much, but if it's not too much trouble,
>perhaps you could email me the "dial.txt" file so I could have a look and
>compare.

Here it is:

```
# Dialing configuration for UK-Online@28800 baud.
configure:
init "AT&F1\r"
dial_cmd "ATDT"
number "886-6086\r"
retries 99
#
execute:
init
cwait 10000 "OK"
```

```
dial
cwait 50000 "CONNECT" "BUSY" "NO CARRIER" "NO DIAL TONE"
wait 6500
send "YOURUSERNAME\r"
wait 3000
send "PASSWORD\r"
wait 6000
send "p\r"
send "ppp mru=1500 idle=300\r"
```

Note that I had to take out the lines where Oasis "read" whatever my ISP sent, because it was not responding to it. So I logged on with CoNnect, noted what the logon process required, and "timed" everything to send the correct response. Oasis may work fine reading what your ISP sends. A little experimentation is inevitable. You should logon with a Comms program and see what is required if you don't already know.

```
>I still have some questions though:
>
>-I tried to set up "Everest" as the default editor instead of the rather
>crappy "oasis_ed.prg" (which doesn't use the standard keyboard shortcuts
>-rather irritating).
>Well, Everest works fine when trying to write a message except for one
>minor detail.... it doesn't read the configuration file!!! ("everest.inf"),
>which in other words ask me to register the program all the time (and I've
>already registered it), and it obviously won't keep the other sttings
>either. Any way around this?
```

Hmm...odd, that! You didn't actually move Everest from its original place, did you? I've set up ZIP, ESS-CODE, EDITH, and CD-PLAYER with no problems. All of them read their files from their respective directories...I've not used Everest however... :)

```
>-There's a file called "domain.txt" -what's this for?
>It seems to contain a lot of phone numbers and data for UK Internet
>providers. Should I add my provider to this list? Will I somehow be able to
>choose between all of those in that list when I dial? How do I actually
>dial up my provider?
```

That is a file used by Oasis, and one I've never had to do anything with. You will use a combination of the files DIAL.TXT, STARTUP.NOS, and the file OASIS.CFG to setup up a correct logon... Hope this helps! Just post other questions as you come across them, and we'll work on it! See ya!

```
--
_/_/_/
```

```
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/_____________________________________|_____________________________/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/
_/_/_/
```

1665. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <33ED520C.4ACE@cadvision.com>
Source record: 118610

Paul .....

You need to point your browser to:

http://www.cyberus.ca/~anodyne/

Roger is still around - one of _the_ best Atari supporters going!

Keith

1666. ynot! (readme)

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Peter Augustin <Omegahunter@msn.com>
Message-ID: <01bca506$9954f580$3c4295c1@slave>
Source record: 118611

Tony if you can see this please reply if NOT then DON'T

--
Peter Augustin. ST+ webmaster
Omegahunter@msn.com

ST+ web site
http:/www.geocities.com/TimesSquare/alley/7454

1667. Re: NEWSie 0.79 changes?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5671_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118612

Hi Guy, on 08 Aug 97 you wrote: ...respect, brethren
g>
g> John M Rojewski wrote:
g>
>> For those of you using Magic. The popup menu support is not a part
>> of the system. You need to run a program called XMNU_MGR.PRG found
>> in the EXTRAS folder at system startup (START folder) to see the
>> popup menus available in NEWSie via the right mouse button.
g>
g> I hope you know that older MagiC's do not come supplied with XMNU_MGR?

XMEN_MGR is available within the Start-Me-Up archive (SMU700E.ZIP) by
permission of the authors.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1668. Re: Atari 520 STs with moniters at Thrift, any point?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: lmcclure@delphi.com
Message-ID: <33ecea91.4176028@news.delphi.com>
Source record: 118613

On 9 Aug 1997 09:33:09 GMT, jrleek@ecst.csuchico.edu (James R. Leek) wrote:

> At my local thrift there's 4 520's with moniters for sale.
>(There's also a 1040, but I'm definatly buying that.) For about
>6 bucks per ST, and 7 per moniter. Is there any point to buying
>them all? Can I sell them or something? Also one of the 520s
>doesn't have an internal floppy and instead there's an external
>laying around. WHat's up with that?

The 520 without an internal floppy is one of the original 520ST's. Until the 1040ST was introduced, there was no Atari ST-series machine with an internal disk drive (the 520STfm came later). Some of the earliest 520ST's came with only boot ROM's and TOS loaded from disk, but most of those were upgraded by the owners when TOS on ROM became available, so chances are slim that it is one of those. Unless it has been upgraded since, however, it almost certainly has TOS 1.0.

At 6 bucks per ST and 7 per monitor, I would think it would be definitely worth purchasing it all, as you should have little problem reselling them. Even if defective, you should at the least be able to recoup your original investment by selling them for parts.

If the monitors are color (SC1224's or SC1435's), they are definitely worth more than $7, and with the appropriate cable and sync-adapting circuit, can be also be used by Amiga, Apple IIgs, and Coco3 owners. If they are SM124's, they would still be worth more than $7 to any ST owner that has only a color monitor, or those in need of a backup.

==========
lmcclure@delphi.com

1669. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5662_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118614

Hi Mike, on 04 Aug 97 you wrote: ...respect, brethren
p>
p> There was a colour hand scanner for the Falcon produced some time
p> ago. But I don't know anyone that has one. It was about 400 quid new!

I know that Daron Brewood had one...

..now why aren't I surprised B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1670. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <5f5_9708081734@ronly.org>
Source record: 118615

On 08 Aug 97, after being hired by Jack Tramiel, Roger Cain said:

RC> The standard way of doing this is to use LIMITMEM.TTP which comes
RC> with the MagiC package. This stuffs something into the programs header
RC> which causes MagiC to limit the allocated memory when loaded. I use it
RC> with 1st. Word which (being written prior to multitasking) has the
RC> attitude that "If I'm loaded I'll keep all the memory".

Thanks! Just tried it and it works great. Would be nice if there were some
kind of docs for those extra programs. Any idea what these do:

DUMP.TTP
FC.TTP
LABEL.TTP
HARDCOPY.PRG

I assume CRSHDUMP.TOS dumps memory data from a crash, MEMEXAMN.TTP examines
memory somehow, and SPLIT.TTP splits large files into smaller chunks, but it
would be nice to know HOW these work.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1671. FS: sc1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: mlunde@geocities.com
Message-ID: <33ebf201.4499694@news.execpc.com>
Source record: 118616

I have a reconditioned atari sc1224 monitor. It looks like new. I want $40 for it. This includes the shipping (USA). It runs in low and medium resolutions.

This is the last time I will post this.

If interested email me
mlunde@geocities.com

thanks

1672. Protext v6?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5654_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118617

Hi James, on 30 Jul 97 you wrote: ...respect, brethren
j>
j> Is Protext still currently being delveloped? I have v4.3 given away
j> on an cover disk many moons ago. Arnor went bankrupt IIRC, but I
j> heard romours that it was still being delveloped. Where can I obtain
j> a copy, I don't mind second hand, but has to be a legal copy...?

==========
From: mtilley@cix.compulink.co.uk (Mark Tilley)
Date: 25th July 1996
Subj: Protext relaunch

After a period during which Protext was not available for purchase, I can now announce that we will be releasing Protext 6.7, initially for the PC. Retail sales will be by mail order only to:

Protext Software
39 High St
Sutton
Ely
Cambs
CB6 2RA

EMail enquiries to me as usual.

Protext Software is a partnership of 4 people including myself and Gavin and two others who will be handling the sales and distribution.

The copyright of Protext software is owned by my company Silverdock Ltd., through which some business sales and consultancy is conducted.

Protext 6.7 is a consolidation rather than a major update (and is not significantly different from v6.6) , but we have thoroughly revised the documentation for the first time since 6.0. We are working (albeit part-time) on version 7.0, more of which in due course.

The relauch price will be about £40. As this is a new venture, it is not possible initially to offer discounts either for trade or upgrading from earlier versions.

The documentation still covers the Atari version and we will release v6.7 shortly for ST/TT/Falcon.

Mark Tilley
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1673. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5shh4l$7b5$5@pepsi.tninet.se>
Source record: 118618

Alexander Clauss skribis:

>Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:

>> This "problem" can only concern the three Swedish charcters aring, auml
>> and ouml, for me, right? So if I arrange my keyboard so that I can access
>> all of these characters according to the Atari standard _and_ according
>> to Latin 1 _at the same time with just one keyboard mapping_, then there
>> will be no problem, right?

>This is not possible in some languages.

I use _only_ the Latin 1 versions of the special Swedish letters, so for
me it's no problem.

>> All that is needed is an option, a box to check, that says "my fonts and
>> keyboard are according to Latin 1, so no translation of the incoming and
>> outgoing characters are needed". Those who want to take the "risk" of
>> checking this box can do so.

>I'll thik about it. But this option would affect all(!) fonts together.

Yes, that's OK by me.

>> When I go to e.g. Alta Vista to search for something, I type in a search
>> word and get a list of hits. I then go to one of the links in the list. If
>> I then press the "back" button in CAB I should get back to the list of
>> hits (that's what happens in every other browser), but in CAB I get back

>Yes. The problem is, that the "normal" Atari doesn't have much RAM.
>Netscape and Internet Explorer do cache all the pages which are
>currently in the history, so they can easiely restore the page
>when going back with all the content of the forms. This is no problem
>on PC, Mac or Unix, because there's enough RAM available to do so
>(No wonder these browser need several megabyte of RAM, Netscape 4
>needs >12 MB of RAM on Mac). On Atari I can't expect that all the
>users have such amouts of free RAM.

If the page is not in the cache the program should get the same page again
in the same way it got it the first time, using the same URL again. All
that is needed is remembering the _complete_ URL. We're not talking kB's
or MB's here, but a few decabytes :-).

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

1674. Re: CAB's shortcomings (was: Re: Netsca

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5sgc3e$sk5$4@pepsi.tninet.se>
Source record: 118711

Charles Silver skribis:

>>In my experience too complex (and too many) sites tend to make CAB crash.

>Oh really? I assume your using CAB v2.0a. With the new CAB.OVL v1.2618
>and CAB v1.5 what sites are causing you to crash?

I use the demo-version of, I believe, 2.0a, and CAB OVL 1.2618.

(Why the demo? Well, wouldn't dream of buying a program with so many
problems!)

>There are a few out
>there such as http://www.sidewalk.com/ (A commercial MS site) that will
>not allow CAB to connect, but crash? Post a few and let's see what's
>happening. I can surf hundreds of sites now without crashing.

I wrote that CAB crashes every ten minutes. That was an exagerration
maybe. But surfing hundreds of sites is out of the question.

Try <http://www.alien4.com>. After loading a few of the picture heavy
pages there, my CAB unavoidably crashes. But generally I don't see any
pattern. After a few sites a crash is to be expected. It doesn't matter
much what sites they are.

> Maybe there is some other reason your having problems :)

That could very well be. Maybe four MB is not enough...

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

1675. The seek for TOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: thubba@aol.com
Message-ID: <19970809011700.VAA17227@ladder02.news.aol.com>
Source record: 118712

Hi,
I'm looking for a TOS image file in order to emulate the ATARI on my PC.
I've tried TOSDUMP on my ATARI STe but it didn't work.
Maybe someone can help me (perhaps by posting me a TOS image file [ATARI STfm])
Thanx.

Thubba@aol.com

1676. MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5658_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118713

Hi Terry, on 03 Aug 97 you wrote: ...respect, brethren
TM>
TM> I have some questions about MagiC 5.11. Any input will be
TM> appreciated.

I know I'm late getting to this so I'll just make comments that don't seem to have been covered yet.

TM> o Is there a function, such as on the Mac, for cleaning up the
TM> desktop and neatly aligning all the icons?

The desktop raster function (in Options/Preferences) as mentioned by Andreas is particularly ineffective IMO. I've never seen it have any beneficial effect on the alignment of desktop icons whatsoever.

It's particularly annoying that there seems to be some 'drift' of icons so that they overlap each other - particularly when resolution is changed and you always save the latest arrangement to MAGX.INF.

TM> o MagiC apparently boots in ST-Med. Is there any way to change
TM> that? I don't mean the desktop, but for the AUTO folder
TM> loading/display.

Isn't this related to the NVRAM setting on your Falcon rather than Magic? Try resetting it to your preferences.

TM> o Is there a boot manager which directly supports the MAGX.INF file
TM> the way Stoop supports NEWDESK.INF? That is, change the screen size
TM> and colors of a single file instead of keeping a separate file for
TM> each resolution?

As suggested elsewhere, you could set up XBoot to handle it, but why not take a look at McFly from the InterActive web site. It's not what I'd call 'finished' yet, but it can handle the Auto/Apps folder (or Magic/Start or whatever you call it) as well as MAGX.INF's.

TM> o And finally, what is <frei> in the application manager and why
TM> are all those extenders assigned to it? Can I delete, say, the
TM> *.CP? extenders and reassign them to Cops?

It just means you haven't installed any applications that use this extender yet. Install COPS in the standard way and assign the extnders that you want. You may want to install CPX and CPZ to COPS seperately so that you can give them different icons, and then delete the CP? extender.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1677. Re: TC Corner Clock?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5655_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118714

Hi Terry, on 31 Jul 97 you wrote: ...respect, brethren
TM>
HS>> Menuinfo is the best choice for several reasons - supports all
HS>> colour depths, virtual screens, graphics cards, Magic and reports
HS>> anything you like from free RAM to fuzzy time. Even displayable in
HS>> a window.
TM> Very nice program. I love the flexibility, and yes, it does work
TM> very good in true color.

Ever since I heard about it its the only one I'll use. A shame it's been
stuck at v2.49 for so long though... B^{<

TM> However, am I missing something, or is there no way to "shut if off"
TM> without actually deselecting the appropriate buttons? It would be
TM> nice if there was some type of easy toggle.

You can quit with Ctrl-Right click if that's what you mean, but if you just
want to remove the display while it's still running then I think what you've
said is right.

That said, occasionally I seem to stumble across a keyboard combination that
switches the display from my first option to my second one. It may be a
complete fluke, because I've never worked out how I did it...

TM> Thanks for the tip!

Natch... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1678. Kobold

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5657_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118715

Hi Terry, on 01 Aug 97 you wrote: ...respect, brethren
TM>
TM> Someone said they heard Kobold was up to v4.0. Anyone know if this
TM> is true, and if that's an English version?

What was said was that System Solutions will only upgrade the English version
of Kobold that they sell when it gets to v4.

No-one has ever said that v4 will exist AFAIK...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1679. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5664_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118716

```
*Hi Ronald*, on 07 Aug 97 you wrote: ...respect, brethren
t>
t> bales@garonne.stortek.NOSPAM.com (Nicholas Bales) said:-
>> If it's PD, could it be uploaded to FTP sites ? BTW, what are EOS and
>> KAOS ?
t> Hi Nick!...AFAIK KAOS is yet another desktop replacement program. I'm
t> not sure about EOS. Can anyone else jump in here and help? Thanks! :)

Yes, KAOSDESK was a German replacement desktop from a few years back.

AFAIK EOS was the commercial version of this desktop and was sold by System
Solutions over here for a while...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1680. Re: Stereo sound sampler for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5670_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118717

```
*Hi Steven*, on 08 Aug 97 you wrote: ...respect, brethren
a>
a> Mario Becroft (mb@tos.pl.net) wrote:
a> : I am looking for a stereo sound sampler suitable for use on an
a> : Atari ST machine.
a>
a> Mario - there are several stereo sampler cartridges made for the
a> Atari - I use the Stereo Replay made by Microdeal.

Microdeal was taken over by HiSoft here in the UK. They provide several
options. Contact them at:

HiSoft Systems Utilities/Hardware
The Old School
Greenfield Tel: 01525 718181 (Order hotline 0500 223660 - free)
Bedford Fax: 01525 713716
MK45 5DE Email: sales@hisoft.co.uk

Breakthru is available from:

Software Technology Ltd MIDI software
40 Princess Street
Manchester Email: stl@globalnet.co.uk
M1 6DE Tel: 0161 236 2515

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1681. Some random questions (no particular order)

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5660_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118718

Hi Scott, on 03 Aug 97 you wrote: ...respect, brethren
S>
S> Recently I have gotten a TT with a Nova card and it is very
S> impressive. A few problems, though.
S> First, Imagecopy does not seem to work with the Nova card and it
S> messes up the screen display so that rebooting is necessary. I have
S> tried changing screen settings to no avail. Any suggestions?

Can I guess that this was in a 24-bit or 32-bit mode? There was a known bug
that got fixed in the beta testing of the latest version of Imagecopy (v4.10)

I think I could get around this by switching to "Auto-Select"mode rather than
the mode that matches your actual card.

S> Also, I have been searching for an image processing application. The
S> best I have used so far is Photoline. Does anyone know why Positive
S> Image is so sluggish on my machine? It draws out pictures one box at
S> a time. I do have six megs.

That's just the way it is from what I can see. v2 of Positive Image is
supposed to be much faster (I haven't seen it though), but I doubt it'll be
as rapid as Photoline (unless something really spectacular happens).

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1682. MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5668_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118719

```
*Hi Terry*, on 07 Aug 97 I wrote to you: ...respect, brethren
HS> *Hi Terry*, on 03 Aug 97 you wrote: ...respect, brethren
TM>>
TM>> o MagiC apparently boots in ST-Med. Is there any way to change
TM>> that? I don't mean the desktop, but for the AUTO folder
TM>> loading/display.
HS> Isn't this related to the NVRAM setting on your Falcon rather than
HS> Magic? Try resetting it to your preferences.

Hold that thought.

Take a look at the #_DEV parameter in your MAGX.INF. This may have something
to do with it... although it may only affect the resolution you arrive in
after you hit the desktop - it works a little differently on my machine.
Experiment.

You may also like to find some helpful utilities to use with Magic, such as
SMU and Appline (equivalent to W95 Start button and Toolbar), MAGICINF to
ease the modification of your MAGX.INF file (v0.34 handles Magic v4 but I
don't know where to locate a version that handles Magic 5 INF files).

There are lots of others too...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1683. FS: 90+ Games, Sound Digitizer, etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5sgrkfrrb1@sparky.wolfe.net>
Source record: 118720

Make an offer, I want to clear these out this weekend... Will sell all or some.

GAMES (The best of the best)

Thunderhawk
Empire
Codename Iceman
Blood Money
Carrier Command
Buffalo Bill's Rodeo Games
Wanted
Tempest
Bionic Commando
Thundercats
Leader Board
Karate Kid 2
Ivanhoe
Future Wars
Chaos Strikes Back
Dungeon Master
Battleship
PaperBoy
Falcon
(Tank) Conqueror
F29 Retaliator
TV Sports Football
Super Hangon
Police Quest
Leisure Suit Larry
Star Glider 2
BattleChess
Hardball
Gone Fish'n
Magical Math III
Virus
Blasteroids
Tusker
Alien Storm
Kickoff
International Soccer
Heroes of the Lance
The Pawn
Guild of Thieves
Metrocross

F15 Strike Eagle II
Kid Gloves
Simulcra
After the War
Run the Gauntlet
Alcon
Batman
Beach Volley
Boulder Dash Construction Kit
California Games
Death Sword
Flood
Gauntlet II
GBA Championship Basketball (Two on Two)
Gods
Grid Runner
Hammerfist
Hex
Hole-in-one Miniature Golf
International Karate +
International Soccer Challenge
Joust
Karateka
Lemmings
MIDI Maze
North and South
Pipe Dream
Populous
Power Drift
Prince of Persia
Rampage
Road Raider
Skychase
Speedball
Ikari Warriors
Spherical
Stunt Car Racer
Techno Cop
Tetris
Typhoon Thompson
The Untouchables
Wings of Death
Winter Games
World Championship Karate
World Games
Xenon 2
Daily Double Horse Racing

SOUND

Keyboard Capers Teaches music note reading Electornic Courseware
Guitaristics Guitar Training Dr. T's Music Software

MISC.

Mr. Boston Official Micro Bartender's Guide

UTILITY

MacSee (translates Macintosh disks to ST format)

HARDWARE

DigiSound ST: Hardware digitizer to make digitized sounds

Reply to steele@wolfenet.com

Spammers: I will charge you for each mail message I read from you and will charge you $125 per mail message.

1684. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5sgqam$m00$1@newbabylon.rs.itd.umich.edu>
Source record: 118721
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 131421 Aug 2 20:17 ./0ls-lR.Z
-rw-r--r-- baldrick 133034 Aug 2 20:18 ./0ls-lRc.Z
-rw-r--r-- boydm 8767 Aug 2 20:12 ./Network/0index
-rw-r--r-- baldrick 67139 Aug 2 20:09 ./Network/Stik/cab_ovl.lzh
-rw-r--r-- baldrick 131940 Aug 2 20:16 ./0compind.Z
-rw-r--r-- baldrick 260552 Aug 2 20:16 ./0index
-rw-r--r-- 32766 331220 Aug 6 13:14 ./incoming/800XLDJ.ZIP
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1685. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <650_DCroker@fortress.org.uk>
Source record: 118722

Nostrodamus phrophesised this from leslieh@valis.worldgate.com to All...

Hi leslieh@valis.worldgate.com!

: l>> Apparently so. There's a freeware program called HDOPTIM that
: l>> will optimise long filenamed partitions. Someone kindly offered to

l> It works very well, actually. It didn't like one of my long filename
l> partitions, but that's okay. Diamond Edge has lots more features, but
l> this *really* does optimise long file named partitions. Good program,
l> I think.

Firstly my apologies, I think that I managed to export the original message
rather than this quote, I don't have the means to withdraw it.

Now to my question, can you offer an URL for HDOPTIM please?

Speak to 'ya later!

--

1686. TO: Bela Foltin

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5sgg9d$6ca$1@legends.cet.com>
Source record: 118723

Hello,

I have the Mouse master ready to go, but no address, etc.... I need you
to email me again.. as I lost your email address!!

Thanks!
((=====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((=====================================))((======================))

1687. Ataxx on Atari ST ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: pressibus@lenet.fr
Message-ID: <871121156.4119@dejanews.com>
Source record: 118724

Hello happy players !

Ataxx is a strategy board game which looks like (a little) to Reversi / Othello.

There are Ataxx on many platforms : Dos, Mac, Amiga, Imagination Network, Unix/Linux, Nintendo, CGI server, E-mail, Java applets, Palm Pilot, Psion, OS2, Windows.

I have listed all Ataxx games in my site http://www.lenet.fr/pressibus/bricbroc/page10.html.
If you know Ataxx, if you are curious, if you like strategy board games (Ataxx looks like, a little, Reversi / Othello), I invite you to know these games, to play with java applets, to know the history and evolution of Ataxx.

But, there is a question : WHAT ABOUT AN ATARI ST ATAXX ?
I think that it exists, but I am not sure. I fear a confusion with a game which had the name Ataxx but was another sort of game, a vertical shooter.

So, old fans of Atari ST, I launch here a call to have informations to such Ataxx... Thanks to write me and answer here.

--
Alain Beyrand - Pressibus pressibus@lenet.fr

Note : perhaps it exists an Atari ST Ataxx which have another name. Elsewhere, there are many names, Spot, Chello, Flippant, Attacks, Backstab, Flippant, Phage, Yova and so...

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1688. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970809120534500 20@ppp60.stud.th-darmstadt.de>
Source record: 118725

Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:

> This "problem" can only concern the three Swedish charcters aring, auml
> and ouml, for me, right? So if I arrange my keyboard so that I can access
> all of these characters according to the Atari standard _and_ according
> to Latin 1 _at the same time with just one keyboard mapping_, then there
> will be no problem, right?

This is not possible in some languages.

> All that is needed is an option, a box to check, that says "my fonts and
> keyboard are according to Latin 1, so no translation of the incoming and
> outgoing characters are needed". Those who want to take the "risk" of
> checking this box can do so.

I'll thik about it. But this option would affect all(!) fonts together.

> When I go to e.g. Alta Vista to search for something, I type in a search
> word and get a list of hits. I then go to one of the links in the list. If
> I then press the "back" button in CAB I should get back to the list of
> hits (that's what happens in every other browser), but in CAB I get back

Yes. The problem is, that the "normal" Atari doesn't have much RAM.
Netscape and Internet Explorer do cache all the pages which are
currently in the history, so they can easiely restore the page
when going back with all the content of the forms. This is no problem
on PC, Mac or Unix, because there's enough RAM available to do so
(No wonder these browser need several megabyte of RAM, Netscape 4
needs >12 MB of RAM on Mac). On Atari I can't expect that all the
users have such amouts of free RAM.

--
☐☐Alexander

1689. Atari 520 STs with moniters at Thrift, any point?

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: jrleek@ecst.csuchico.edu
Message-ID: <5shdgl$9jb@charnel.ecst.csuchico.edu>
Source record: 118726

At my local thrift there's 4 520's with moniters for sale. (There's also a 1040, but I'm definatly buying that.) For about 6 bucks per ST, and 7 per moniter. Is there any point to buying them all? Can I sell them or something? Also one of the 520s doesn't have an internal floppy and instead there's an external laying around. WHat's up with that?

thanks

jrleek

1690. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5shhsq$mh6$1@scanner.worldgate.com>
Source record: 118727

Derryck Croker <DCroker@fortress.org.uk> wrote:
: Nostrodamus phrophesised this from leslieh@valis.worldgate.com to All...

: Hi leslieh@valis.worldgate.com!

: Firstly my apologies, I think that I managed to export the original message
: rather than this quote, I don't have the means to withdraw it.

: Now to my question, can you offer an URL for HDOPTIM please?

: Speak to 'ya later!

I'll put it up at http://www.worldgate.com/~leslieh/index.html. The program
was sent to me via email, and many thanks to that guy!

Leslie

1691. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <57367228_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 118728

In article <33eba1a6c14e50@post1.com>
hallvart@post1.com (Hallvard Tangeraas) wrote:-

>Do you mean that you're getting the replacement mouse-pointers even when
>using MagiC and/or NVDI?

Yes.

>The ACCessory is only for editing/configuring "automous.prg" setups, it's
>not needed to get the mousepointers to work.

Indeed but for some reason it seems to activate the display of the
replacement pointers.

BTW I'm using MagiC 5.03

David

--

David@ritter.demon.co.uk

1692. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33EC631D.167EB0E7@esc.de>
Source record: 118729

Magnus Kollberg wrote:
>
> If we are going to "complain" on CAB I would like to "complain"
> on the poor dithering of pictures. In 16 colours it uses only
> 7 (?) colours and changes the pallete. If you compare to
> 1st-Guide it looks realy bad indeed. 1ST-Guide has exellent
> dithering even in 16 colours and doesn't alter the pallete
> either. It's also faster.
>
> Any idea that you could make CAB to use external modules for
> dithering or maybe talk to Guido about it? It can be made so
> much better. 1ST-Guide proves it.
>
> CAB with the routs from 1ST-Guide (or any other good program
> with good dithering routines) would be awesome. Pages
> would even look great in 16 colours and in colour mode then.

I _have_ talked with Alex some _years_ ago about such topics!
However, since Alex insisted on development in Pascal, we
couldn't agree. I prefer using C (*after* using Pascal and
finding it inappropriate for serious projects!), and this is
by far the most common programming language in the world for
efficient *and* portable developments, for good reasons!
This is also important for the possibility to use common source
codes across different systems, otherwise you couldn't handle the
complexity of today's programs, especially of decent WWW browsers.
Netscape, for example, could not be so powerful if it couldn't
re-use commonly available libraries (which are written in C, of
course, for portability across various systems).
In the Atari domain most people don't seem to care about these
facts, thus you must live with limitations...

BTW: My dithering routines (and Netscape's, too!) are derived from
the public JPEG library from the Independent JPEG Group (at least
the default Floyd-Steinberg variant), with special optimizations
and adaptions from my side for Atari systems :-).
Conversely, I recently contributed some algorithms to the JPEG
code in collaboration with the organizer, which will probably
be incorporated in the next public release. Such topics also
seem impossible to talk about in the Atari area, unfortunately.

Regards,
Guido

1693. Wanted ST or Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-09 00:00:00 UTC
From: sandy@storm.ca
Message-ID: <5si18d$k7j$1@news2.storm.ca>
Source record: 118730

I am looking for an Atari ST or Falcon preferably some one in Ottawa with one.

1694. Hot-Asians Having Sex....

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: i490jasoifg@309fjd.com
Message-ID: <33edabae.0@news1.ibm.net>
Source record: 118532

Check out the Hottest New Asian Sex Site on the Net !!!

The Worlds most Erotic Young Asians Around UNCENSORED !!!

Visit:

http://www.hot-asians.com

All Models are over the Age of 18 Years of Age or Older.

1695. LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Austin Walshe <ajwalshe@deakin.edu.au>
Message-ID: <33ED6688.4264@deakin.edu.au>
Source record: 118533

Hi all,
does any one know if LAN software exists which will alow networking of
Mega STE, Falcon and TT?

Thanks
Austin Walshe

1696. Re: CAB's shortcomings (was: Re: Netsca

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5sjjffpqo1@brokaw.wa.com>
Source record: 118534

On 9 Aug 1997 00:02:54 , Bertil Wennergren wrote:
>Charles Silver skribis:
<snip>
>>There are a few out
>>there such as http://www.sidewalk.com/ (A commercial MS site) that will
>>not allow CAB to connect, but crash? Post a few and let's see what's
>>happening. I can surf hundreds of sites now without crashing.
>
>I wrote that CAB crashes every ten minutes. That was an exagerration
>maybe. But surfing hundreds of sites is out of the question.
>
>Try <http://www.alien4.com>. After loading a few of the picture heavy
>pages there, my CAB unavoidably crashes. But generally I don't see any
>pattern. After a few sites a crash is to be expected. It doesn't matter
>much what sites they are.
>
>> Maybe there is some other reason your having problems :)
>
>That could very well be. Maybe four MB is not enough...
>
> Bertilo Wennergren
> <bertilow@hem1.passagen.se>
> <http://www.algonet.se/~bertilow/bertilo.htm>

Hallo again,

Well, www.alien4.com is an odd site. I think it's a pseudo-virtual domain hosted site and CAB doesn't do a good job with host negotiation. The linked URL is www.alien-resurrection.com and I could only view it (legible) using TrueColor and using a proxy server the "ANONYMIZER". Otherwise, CAB doesn't crash, but doesn't receive any data ;) If you want info on the upcoming ALIEN RESURRECTION (4), (Yes, Ripley is back!) you can connect to:

http://www.geocities.com/Area51/Vault/9827/alienhive.html
(Best viewed 256/TrueColor)

As far as memory goes, check your available RAM after eveything has booted-up and make sure in your CAB/Option/Cache/Image RAM (Max) is less than your available RAM. There's probably not much there on your Falcon if your running a lot of Auto's/CPX/Acc's. Upgrading to 14meg does help. Good luck.

Regards,

Charles

P.S. This is my 4th attempt to post a followup. Thus, the try to my own message ;(

1697. Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33EDD6E7.2DB@worldnet.att.net>
Source record: 118535

I know that toad does not support atari stuff anymore, but I was wondering if Dave
Troy still kept his hand in on an unoffical basis. What happened to their inventory?
I seem to remember that Dave had some kind of personal mailing list, but memory may not serve me correctly.

Anyway, thanks in adavance for your help!

Mike McGowan

1698. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <836_9708100104@ronly.org>
Source record: 118536

In article <33eba1a6c14e50@post1.com>,
hallvart@post1.com (Hallvard Tangeraas) writes:

>>>> The mouse pointer only changes after a res change OR if you load the
>>>> mouse-ka-mania accessory after your desktop has come up.
>>>>
>>>
>>> Do you mean that you're getting the replacement mouse-pointers even
>>> when using MagiC and/or NVDI?
>> The ACCessory is only for editing/configuring "automous.prg" setups,
>> it's not needed to get the mousepointers to work.

I know how it works (I was a beta tester :), but I was confused by the
statement at the top (still am). And even though the ACC, in theory, is only
for editing/configuring, in fact, it does change the behavior, especially on a
Falcon. I've had the ACC actually cause me to lose my AUTOMOUS settings. In
fact, the ACC doesn't work well at all on a Falcon (I didn't have a Falcon when
I was beta testing it).

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1699. CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Austin Walshe <ajwalshe@deakin.edu.au>
Message-ID: <33ED6B36.20D1@deakin.edu.au>
Source record: 118537

Hi all,
Does any one have a CaTTamaran accelator for the TT the want to sell?

Austin walshe

1700. FS:K56FLEX Internal Modem

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33EDE6FD.5975@ibm.net>
Source record: 118538

Following For Sale:

I know it's not for an Atari but here goes anyway...

ZOOM Model 2819/K56FLEX Internal FaxModem. Flash memory & Programmable DSP. 56K Internal Access/33.6 Kbps v.34 Data/14.4 Kbps Fax/Plug & Play. Modem was used 1-month. Purchased factory direct 0n 06/10/97. Includes original invoice, owners manual, original box, WINFAX Line/COMit fax and data software for Windows & DOS. Modem is is 100% working order. Sells for around $150-$160 in local PC stores. Asking $100 + shipping. Payment COD or pre-pay via check or Money Order.

Dan Fangmann

1701. Re: ynot! (readme)

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: !ynoT
Message-ID: <33eecd71.16549037@news.airtime.co.uk>
Source record: 118539

On Sat, 09 Aug 1997 13:58:27 -0700, "Peter Augustin"
<Omegahunter@msn.com> wrote:

>Tony if you can see this please reply if NOT then DON'T

At last....this mean I can stop promoting ST+ now that you can access
the group :)))

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1702. Re: Search :was Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5skm8t$3nrm$1@news.inet.tele.dk>
Source record: 118540

On 9 Aug 1997 22:44:54 , Peter Rottengatter wrote:
>In article <5sdosn$ml8$1@zingo.tninet.se>,
> bertilow@aristotle.algonet.se (Bertil Wennergren) writes:
>
>> When I go to e.g. Alta Vista to search for something, I type in a search
>> word and get a list of hits. I then go to one of the links in the list. If
>> I then press the "back" button in CAB I should get back to the list of
>> hits (that's what happens in every other browser), but in CAB I get back
>> to an empty Alta Vista search page and have to type in the search again.
>> This seems to be a problem with long cgi-adresses. CAB seems to "forget"
>> the long adress, when the back button is hit (or when the window is
>> resized). This is a major bug. Am I the only one who has had this
>> problem?
>
>This bug seems to have been solved. I've used Yahoo the other day which used
>to have the same problem.
>
>
>Cheers Peter
>

Yes, that use to be a problem with Yahoo and Alta Vista, it's fixed, but now
I got the same problems with Lycos search, where it didn't was before. Same
URL can give a runtime error and quit CAB. So,- in some way Bertil Wennergren
is right.
The only real stable OVL I have had was version 1.18, but that OVL did not works
well with Yahoo or Alta Vista. At last not in CAB 2.0. But it did with CAB 1.5.

I use 7 MB for the image cache and 10 MB HD Cache, so I don't expect this to be
the problem.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

1703. Re: LAN Software for Falcon etc.

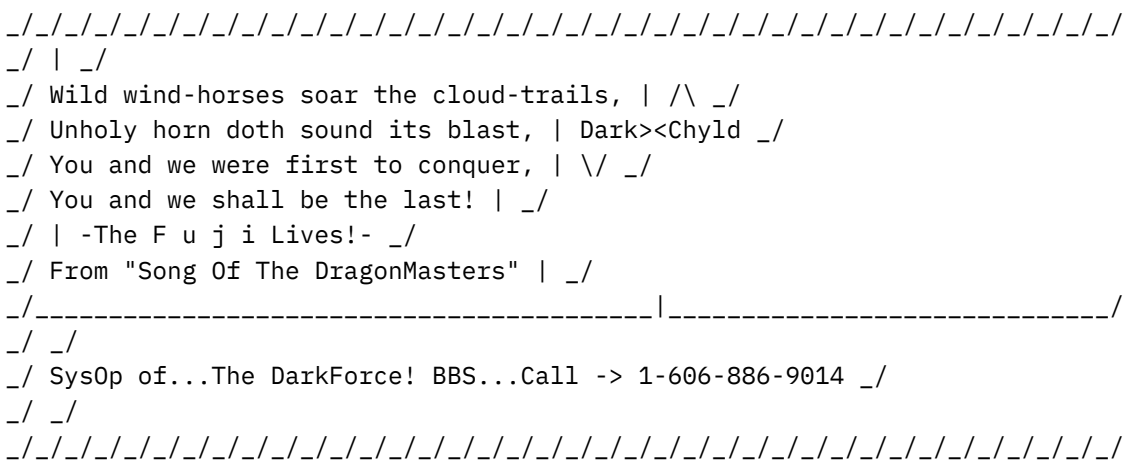
Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871218294_OASIS_@pcc-uky.campus.mci.net>
Source record: 118541

In article <33ED6688.4264@deakin.edu.au>
Austin Walshe <ajwalshe@deakin.edu.au> said:-

>Hi all,
>does any one know if LAN software exists which will alow networking of
>Mega STE, Falcon and TT?
>
>Thanks

I think Universal Network will work with LANs on all of the above...! :)

--



1704. FS/T: Atari ST software [08/10/97]

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <33f1d611.12490878@nntp.ix.netcom.com>
Source record: 118542

All Video Game Advantage (VGA) FS/T lists are updated weekly and are
available on the WWW at http://www.io.com/~vga2000/

'Sales Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *before*
asking any questions, or placing any orders. Thank you!

This list was last updated on 08/08/97

NOTE: There are currently 1669 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 5.50 Arkanoid (Taito)
$ 5.50 Art & Film Director (Epyx) -- $4 shipping, due to weight,
counts as 1st item
$ 4.50 Battleship (Epyx)
$ 2.50 Bobo (Infogrames / Terrific Software)
$ 4.50 California Games (Epyx)
$ 4.50 Championship Wrestling (Epyx)
$ 2.50 Crash Garrett (Metal Hurlant)
$ 4.50 Death Sword (Epyx)
$ 3.50 Devon Aire (Epyx)
$ 3.50 Dive Bomber (U.S. Gold / Epyx)
$ 2.50 Dragon Scape (Free Spirit)
$ 3.50 Final Assault (Epyx)
$ 4.50 GFL Football (Gamestar)
$ 3.50 Golden Path (Firebird)
$ 3.50 Goldrunner II (MicroDeal)
$ 4.50 Impossible Mission 2 (Epyx)
$ 4.50 Karateka (Br0derbund)
$ 3.50 Knight Orc (Rainbird)
$ 4.50 L.E.D. Storm (Capcom)
$ 3.50 Lands of Havoc (Antic Software)

$ 4.50 Last Duel (Capcom)
$ 4.50 Man Hunter: New York (Sierra)
$ 2.50 Mean 18 Famous Course Disk Volume II (Accolade)
$ 4.50 Metro Cross (U.S. Gold / Epyx)
$ 4.50 Paint Pro (Abacus Software)
$ 3.50 Prime TIme (First Row)
$ 4.50 Quadralien (Spinnaker)
$ 4.50 Renegade (Taito)
$ 4.50 Space Quest: Chapter I (Sierra)
$ 3.50 Star Quake (Terrific Software)
$ 3.50 Star Ray (Logotron)
$ 6.50 Star Wars (Br0derbund)
$ 3.50 Stunt Track Racer (Microplay)
$ 3.50 SwiftaR (Accustar)
$ 4.50 Techno Cop (U.S. Gold / Epyx)
$ 4.50 The Advanced OCP Art Studio (Rainbird)
$ 4.50 The Games (Epyx)
$ 3.50 The Pawn (Rainbird)
$ 3.50 The Sentry (Firebird)
$ 5.50 Tower Toppler (U.S. Gold / Epyx)
$ 5.50 Warship (Strategic Simulations, Inc.)
$ 4.50 Winter Games (Epyx)
$ 4.50 World Games (Epyx)
$ 4.50 World Karate Championship (Epyx)
$ 3.50 Zero Gravity (MicroDeal)
$ 3.50 Zynaps (Hewson)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order -drawn from a U.S. bank branch-, or cash. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are able to follow through on your order *before* you place it,
3) next send me a list of the items that you are interested in,
4) also include your full name and full postal mailing address (this information is for internal VGA use only)!
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com -- backup e-mail account
dw901@cleveland.freenet.edu -- backup e-mail account

Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Manual Archive & much more...

1705. Re: Conversion Atari -> MacOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871218392_OASIS_@pcc-uky.campus.mci.net>
Source record: 118543

In article <33EE420B.5ED1@six.de>
Ralph Kissner <ralph@six.de> said:-

>Hi there,
>
>my girlfriend is using an Atari st1200/ firstword and would like to
>convert the data to a Mac.
>
>Is there anybody with an idea how to do that and if so, where to get the
>software?

Hmm...a little confusion here...Maybe you mean an Atari ST -or- an Atari
1200? The 1200 is one of the 8-bit line, and the ST is whole different
ballgame...! :)

--

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/_____________________________________|_____________________________/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

1706. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871218550_OASIS_@pcc-uky.campus.mci.net>
Source record: 118544

In article <33EDD6E7.2DB@worldnet.att.net>
jmmcgowan@worldnet.att.net said:-

>I know that toad does not support atari stuff anymore, but I was
>wondering if Dave
>Troy still kept his hand in on an unoffical basis. What happened to
>their inventory?
>I seem to remember that Dave had some kind of personal mailing list, but
>memory may not serve me correctly.

Well, they are not as active as they used to be-that much is certain. (damn
shame-too!) However, they still carry Atari inventory, and you can call and
order stuff from them. I still do, all the time. I've always liked Dave and
Jennifer (and Ray when he was there), and I order from them whenever there
isn't too great a price differential... :)

--

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/_____________________________________|_____________________________/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

1707. FS: TOS ROMs/Floppy Drive Cable & Converter/68000 chip

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5sl00rpjk2@sparky.wolfe.net>
Source record: 118545

* Two sets of TOS chips
* 68000 chip
* 2 PC floppy to ST floppy converters and 2 ST drive cables (you can use these to hook up any PC floppy drive to an ST).

Please change the reply address from bitbucket@wolfenet.com to steele@wolfenet.com

Spammers: By sending me junk-email (unsolicited e-mail which does not specifically provide a response to a post I have made), you agree to be billed $125 for each e-mail you send me (to cover the costs associated with reading and deleting your e-mail, as well as collections).

1708. Re: ynot (read me) PLEASE

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5sl5eaihf1@roch.zetnet.co.uk>
Source record: 118546

On 10 Aug 1997 04:30:56, "Peter Augustin" wrote:
I've been having problems with post to newsgroups so i hope that this one
gets though? :((
--
Hi Peter,

Your posts are getting through and ynoT has replied to that effect.
I can`t get hold of ST+ though,17 and prior issues I have got via
snail mail.Issue 18 refuses to work (something to do with the +
sign). Geocities www address says no such page and send me on a
wild goose chase. Any ideas ?? .

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

1709. THE BEST 1040ST SYSTEM FOR SALE YOU CAN BUY FOR THE MONEY

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Wynn Beattie <w.beattie@worldnet.att.net>
Message-ID: <01bca599$ba651fa0$bc6774cf@default>
Source record: 118547

I HAVE A 1040 ST SYSTEM WITH 4 MB OF RAM AND TOS 1.4
40 MB EXTERNAL HD WITH ROOM FOR SECOND OR CD ROM.
(2) GOOD SM124 MONITORS
(1) GOOD SM1224 COLOR MONITOR
MOUSE
2 JOY STICKS
**(SPARE 1040ST COMPUTER THATA STOPPED WORKING)
(INCLUDES MOUSE, WORKING EXTERNAL 3.5" DISK DRIVE)
2 MOUSE PADS

NEODESK 3.1, ATARI WORKS, FLASH TELECOMMUNICATIONS PROGRAM
DEGAS ELITE GRAWING PROGRAM
access DOS SHELL
CADD 3.0
gfa BASIC 3.0
NUMEROUS GAMES AND OTHER PROGRAMS

ALL FOR $400.00 FIRM YOU PAY cod SHIPPING.

1710. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: News@pwomar.demon.co.uk
Message-ID: <19970810201749575 08@pwomar.demon.co.uk>
Source record: 118548

Hallvard Tangeraas <hall@post1.com> wrote:

> Sorry for all your problems due to my wrong reply address.
> I don't think you need to send me much, but if it's not too much trouble,
> perhaps you could email me the "dial.txt" file so I could have a look and
> compare.
>
>
> I still have some questions though:
> Well, Everest works fine when trying to write a message except for one
> minor detail.... it doesn't read the configuration file!!! ("everest.inf"),
> which in other words ask me to register the program all the time (and I've
> already registered it), and it obviously won't keep the other sttings
> either. Any way around this?

You need to put a copy of everest.inf into the Oasis folder, it should
then work fine.

> -There's a file called "domain.txt" -what's this for?
> It seems to contain a lot of phone numbers and data for UK Internet
> providers. Should I add my provider to this list? Will I somehow be able to
> choose between all of those in that list when I dial? How do I actually
> dial up my provider?

The domain.txt is a list of domains that have been resolved to give
their IP address, to connect to a computer your machine needs to know
the IP address, so it takes the name (eg mail.isp.com) and looks it up
on the Domain Name Server (DNS) which will give it an IP address (eg
100.90.23.56) in order to save a bit of time, regularly used doamins are
stored here, there should be no problem deleteing it.
--
To reply to this message there is no need to remove anything
from my email address, clever that!

1711. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970810223901189633@ppp61.stud.th-darmstadt.de>
Source record: 118549

Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:

> in the same way it got it the first time, using the same URL again. All
> that is needed is remembering the _complete_ URL. We're not talking kB's

No, this is not enough. Not all form data is part of the url. If using
the POST method the URL is always the same, the form data is not
part of the url.

--
☐☐Alexander

1712. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19970810223903189972O@ppp61.stud.th-darmstadt.de>
Source record: 118550

Guido Vollbeding <guivol@esc.de> wrote:

> BTW: 1stGuide uses only 8 colors from the default palette for
> dithering in 16 color modes! This may sound paradox, but due
> [...]
> composing and dithering algorithms. For similar reasons,
> Netscape and 1stGuide use the famous-notorious 216 color
> palette in 256 color modes.

CAB uses the same 8 colours in 16 colour mode and the same
216 colours in 256 colour mode. The only difference is, that
CAB doesn't use floyd steinberg dithering.

--
☐☐Alexander

1713. Atari Times Homepage

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bca5c7$06d923e0$4a29f7c2@zetnet.co.uk>
Source record: 118551

Hi everyone,

I've just updated the Atari Times homepage giving it a whole new look. The address is the one in my sig.

While you're there, why not fill in the guestbook and the readers survey?
--

ATB,

Colin Polonowski, Croft Soft Software
WWW: http://www.users.zetnet.co.uk/polonowski

1714. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Andreas_Steinbacher@mausdu3.gun.de
Message-ID: <199708101855.a45207@du3.maus.de>
Source record: 118552

```
HLH>CTRL-ALT-DELETE forces a complete redraw of the screen, but does not
HLH>move anything.

Attention! You mean CTRL-ALT-HOME.

Greetings, Andreas!
```

1715. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: News@pwomar.demon.co.uk
Message-ID: <19970810231404693588@pwomar.demon.co.uk>
Source record: 118553

Hallvard Tangeraas <hall@post1.com> wrote:

> Well, the timing part might be a little hard as this might change from each
> time....

You needn't worry, the time is the MAXIMUM length of time that NOS will
wait for the specified string to appear, if you set it to 60 seconds and
the message appears in 2 seconds then the script should automatically
move on to the next part and not wait the full 60 seconds. This applies
only for a wait command with text to search for though, a "wait [time]"
should always wait the specified time.

> This is the script I've been using to log on to my provider using
> "Connect";
> (here slightly modified for PPP login and not to reveal my password ;-)
>
> waitfor "Username:"
> send ppp
> waitfor "login:"
> send hallvart
> waitfor "Password:"
> send secret_password
> bell 2
> echo " "
> Will it be something like this in "dial.txt" for Oasis then:
> [beginning of script not shown here to save space]

[snip original script]
I would have thought this would work better:

```
execute:
init
cwait 10000 "OK"
dial
cwait 50000 "CONNECT" "BUSY" "NO CARRIER" "NO DIAL TONE"
cwait 50000 "rname:" "NO CARRIER"
wait 700
send "ppp\r"
wait 10000 "ogin:"
wait 700
send "hallvart\r"
wait 10000 "word:"
wait 700
send "my_secret_password\r"
>
>
```

> (I'm not sure what the two last lines in your script were for though, but I
> suspect them to be something you need in order to log into the system).

If you mean mru and idle then they are option parameters that some
systems allow you to set, the MRU should be left well alone unless you
have good reason to change it and the ide time is the length of time the
ISP waits aftter your connection is idle before they drop the line.

> I also noticed that the script doesn't read the stuff sent from my provider
> like "Username:", "login:" and "Password:"...

I'v eno idea why his setup didn't do it, the one that I use certainyl
does, it makes the processing much faster, it might even be worth Ronals
while to change it in order to shave quite a few seconds off the login
time. Similarly in the script that I modified for you above, the "wait
700" statements are quite possibly not optimum, you may not need them
atall, however seeing as they only wait for 0.7 seconds I thought it
best to put them in to begin with. If you haven't done so already, I
strongly recommend that you get hold of the POP3 version of NOS. Most
providers do not offer SMTP delivery anymore which is the only way that
NOS can currently recieve mail, the POP3 version also fixes a bug with
the kill file facility and is well worth getting. It is on demon's FTP
site somewhere, if you go to ftp.demon.co.uk/pub/atari, it should be in
there somewhere, probably in a KA9Q/NOS directory.
--
To reply to this message there is no need to remove anything
from my email address, clever that!

1716. CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <871236986@acpu.com>
Source record: 118554

-> Path: uucp.primenet.com!news.primenet.com!nntp.primenet.com!news.maxwell.syr
-> From: Austin Walshe <ajwalshe@deakin.edu.au>
-> Newsgroups: comp.sys.atari.st
-> Subject: CaTTamaran wanted.
-> Date: Sun, 10 Aug 1997 18:18:14 +1100
-> Organization: Audio Engine
-> Lines: 4
-> Message-ID: <33ED6B36.20D1@deakin.edu.au>
-> NNTP-Posting-Host: pc135-slip.ccs-stug.deakin.edu.au
-> Mime-Version: 1.0
-> Content-Type: text/plain; charset=us-ascii
-> Content-Transfer-Encoding: 7bit
-> X-Mailer: Mozilla 2.01 (Win95; I; 16bit)
-> Xref: uucp.primenet.com comp.sys.atari.st:14950

-> Hi all,
-> Does any one have a CaTTamaran accelator for the TT the want to sell?

-> Austin walshe
This is James from Boise, Idaho - E-MAIL jdburr@acpu.com
Please be wary about adding that into your machine. I had a
friend with an Atari TT that had some very serious problems related to
CaTTamarans. He had to send his computer off to be repaired and it
came back with that causing all his problems! Sorry for that news but
it happened and I thought that you should know that it may be more
trouble than it's worth.

1717. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5slbp0$s3p$2@irk.zetnet.co.uk>
Source record: 118555

On 8 Aug 1997 17:43:46 , Derek W W Hunt wrote:

> Is ST+ available from anywhere else to download as I am getting
> problems trying to get it? Issue 17 I got via snail mail as it was
> getting corrupted on download. Issue 18 I`ve downloaded 3 times

> Geocities www as above says not available from them.even offering
> a chance to search for it.Incidently I have tried your version
> above,which ends 7454/

Hi

I also had problems dowloading ST+19. Gets about half the file and
CAB/OVL aborts with s/w errors. Tried twice didnt get as far 2nd time.
Tried with proxy server but that blocked me. Tried with CAB2 demo,
that got half was, some error occured and the download was restarted
from scratch. Had enough by then!

Any ideas whats wrong?

ttfn Lewis

1718. HiDensity Drives Details

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <871238476@acpu.com>
Source record: 118556

```
-> From: DCroker@fortress.org.uk (Derryck Croker)
-> Newsgroups: comp.sys.atari.st
-> Subject: HiDensity Drives Details
-> Date: Sun, 27 Jul 97 14:40:14
-> Organization: The <Fortress> BBS
-> Lines: 21
-> Message-ID: <603_DCroker@fortress.org.uk>
-> Reply-To: DCroker@fortress.org.uk
-> NNTP-Posting-Host: sysop1.dircon.co.uk
-> Mime-Version: 1.0
-> Content-Type: text/plain; charset=us-ascii
-> Content-Transfer-Encoding: 8BIT
-> X-Mailer: Net2Net (3.680) BETA (NON WINDOW VERSION)
-> Path: uucp.primenet.com!news.primenet.com!nntp.primenet.com!news-feed.inet.t
-> Xref: uucp.primenet.com comp.sys.atari.st:14449

-> Nostrodamus phrophesised this from trax@collegeleboeuf.qc.ca to All...

-> Hi Stephen!

-> t> I want to install High Density (1.44 meg) drives in both my Ataris
-> t> (4meg STE and Mega 4). I have enough information to handle the
-> t> hardware mods, but I need people to send me EXACT information
-> t> regarding which Drives they've used successfully and the dip-switch
-> t> and/or jumper assignments they've used on these drives.

-> Look at Hallvard Tangeraas' web site, there is a file there that tells you
-> how to use a Sony 1.44Mb drive, as a 720Kb.

-> He's working on the remaining info to go "the whole hog" to 1.44Mb, which
-> basically requires a signal fed to pin 2 of the Shugart bus to tell it that
-> there is an HDD disk present.

-> Speak to 'ya later!

-> --
Hi! I use an Atari 520 ST with TOS 1.4 and I successfully
upgraded to a high density floppy drive. I use a TEAC FD-235HFN drive.
Ensure that any drive that you use you do need one outputs density
select on pin 2. That pin tells the computer what density of disk that
is inserted into the drive so it can adjust the transfer rate
accordingly. High density drives transfer DATA at twice the rate as
double density drives so the computer needs to double the clock
frequency from the floppy drive controller to the drive itself. If you
need more information contact me at jdburr@acpu.com and I can be more
specific.
```

Regards,
James

1719. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871243800_OASIS_@pcc-uky.campus.mci.net>
Source record: 118557

In article <33ee14722010d39@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>And they both work. I've also recieved mails from others recently to these
>addresses, so I don't understand why you can't reach me via email. Perhaps
>I (or someone else) can help if you give some more, detailed information
>about what you do and what happens next.

Like you said, I think I got the wrong address for both those E-mails because
the last 2 I sent seemed to go through. Thanks!

>Haven't though of that since everything seems to work fine after I rename
>the folder to "oasis" and put it in the root of some partition.
>Is "NOS" the program which does that actual dialling/connection to my
>provider?

Right. Oasis sits on top of NOS...

>This is the script I've been using to log on to my provider using
>"Connect";
>(here slightly modified for PPP login and not to reveal my password ;-)
>
>waitfor "Username:"
>send ppp
>waitfor "login:"
>send hallvart
>waitfor "Password:"
>send secret_password
>bell 2
>echo " "
>
>Will it be something like this in "dial.txt" for Oasis then:
>
>[beginning of script not shown here to save space]
>
>execute:
>init
>cwait 10000 "OK"
>dial
>cwait 50000 "CONNECT" "BUSY" "NO CARRIER" "NO DIAL TONE"
>wait 6000
>send "ppp"
>wait 6500
>send "hallvart\r"
>wait 3000
>send "my_secret_password\r"

Going by your first script-this looks like a good start. This just goes to show how different ISP's can be-yours wants PPP at the start, mine doesn't want PPP picked until the end!

>(I'm not sure what the two last lines in your script were for though, but I
>suspect them to be something you need in order to log into the system).
>I also noticed that the script doesn't read the stuff sent from my provider
>like "Username:", "login:" and "Password:"...

The last 2 lines set the limit for timing out, actually starting PPP, and etc,... My script doesn't but it doesn't mean that the original Oasis DIAL.TXT won't work with your provider-it just might! :)

>Nope, I just went into the "tools" configuration and replaced the internal
>editor with an "external" editor...
>It works fine however if I *add* Everest to the tools there, but this won't
>do any good since I need to replace the editor with Everest so I can use it
>whenever I want to write/reply to a message.

Okay, how about coping Everest and its associated files into the Oasis folder, then configuring it to run from there? (or an additional copy if you still want Everest available elsewhere...)

>The replacement address (hall@post1.com) should also work as I've tried it
>and used it for a few days already.

This address seemed to work fine for the last 2 E-mails I sent...! ;)

--

_/_/_/

1720. Re: CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871244646_OASIS_@pcc-uky.campus.mci.net>
Source record: 118558

In article <871236986@acpu.com>
james.burr@acpu.com (James Burr) said:-

>-> Hi all,
>-> Does any one have a CaTTamaran accelator for the TT the want to sell?
>
>-> Austin walshe
> This is James from Boise, Idaho - E-MAIL jdburr@acpu.com
> Please be wary about adding that into your machine. I had a
>friend with an Atari TT that had some very serious problems related to
>CaTTamarans. He had to send his computer off to be repaired and it
>came back with that causing all his problems! Sorry for that news but
>it happened and I thought that you should know that it may be more

Somebody jump in and correct me if I'm wrong, but doesn't the CaTTamaran
only work with later revisions of the TT's motherboard and definitely has
problems with early ones...maybe this what happened to your friend... ;)

--

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1721. Re: Mouse-Ka-Mania

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e5b_9708102201@ronly.org>
Source record: 118559

On 10 Aug 97, after being hired by Jack Tramiel, David Knight said:

DK> In article <01a_9708091301@ronly.org>
DK> Terry.May@rebel.ronly.org (Terry May) wrote:-
DK>
>> Do you mean you don't get the MKM mouse pointer till you change res or
>> load the MKM ACC, or that's when you lose the MKM mouse pointer?
DK>
DK> I don't get the pointer until I change res or load the ACC.

I see.

DK> Have you tried my suggestions under MagiC?

Not yet. I've found the ACC unstable on my Falcon, even under singleTOS, so
I'm not sure it's even worth it. I've already dumped all my AUTOMOUS files.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1722. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BXI+er0.greg_evans@delphi.com>
Source record: 118560

Your best bet may be the Microtek E6 scanner (about $150) and the Homa Systems driver ($50).

Greg

1723. CCP config error ...

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <5sk4fq$1dc$1@casual.netppl.fi>
Source record: 118561

Mint+Mintnet (and Multitos) is one of the best things happened
to my Falcon so far :-) but ...

I cant get rid of message:
Aug 10 11:54:30 falcon pppd[16]: CCP: timeout sending Config-Requests
Aug 10 11:55:02 falcon pppd[16]: CCP: timeout sending Config-Requests
when connetting to my ISP.

I have tried variables -bsdcomp and -pred1comp in options file
and in .ppprc file in /home/root folder as mentioned in manuals
but no change. I don't have see those annoying messages on screen
anymore because I changed all references to /dev/null from /dev/console
in /etc/syslogd.conf -file. Just curious what I'm doing wrong.

My system is Falcon 14Mb, Mint1.14.2, AES 4.1, PPP-2.2.0e.mint (Chat
from KEMD because version from ppp-2.2.0e didn't work?) and NET-1.01

TIA;

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu
phone: +358-8-520 8523 GSM: +358-400-582 546

1724. ZConnect-Modul

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: sysop@amigo.ping.de
Message-ID: <zp42a6aFSp0VZ23@fc-kid.amigo.ping.de>
Source record: 118562
Cross-posted to: t-netz.rechner.atari.8bit,t-netz.rechner.atari.diskussion,z-netz.alt.rechner.atari.8bit,z-netz.alt.sauger-info.atari,maus.sys.atari.software,maus.sys.atari.talk,comp.sources.atari.st,comp.sys.atari.st,t-netz.rechner.atari,lifestyle.atari-allgemein,ping.support.atari,maus.sys.atari,alt.atari,ger-net.gernet.atari,comp.sources.atari,comp.sys.atari,comp.sys.atari.programmer,ger.atari,lightspeed.rechner.atari,lightspeed.rechner.atari.allgemein,lightspeed.rechner.atari.software

Ich bin auf der Suche nach einem ZCONNECT Modul fuer das Boxprogramm
ALPHABOX.
Gibt es das ? Wenn ja wo kann man es beziehen ?

Antworten bitte NUR in meine PM da ich die Bretter nicht beziehe und
ich nicht fuer mich suche.

i`m searching for the zconnect software for the alphabox bbs software.
anybody knows where can ich get it ?

1725. ATARI Emu list new info

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: !ynoT
Message-ID: <33ef0ed8.2592866@news.airtime.co.uk>
Source record: 118619
Cross-posted to: comp.sys.atari.st,comp.emulators,misc

ATARI Emulation Mailing List

This list has been created for the Discusion of emulating ATARI computers on none ATARI machines,Any ATARI Emulator can be discussed,

The list is not Moderated, However reported abuse such as SPAM will be looked into and dealt with accordingly ,

To join the list instantly, you should follow this link http://www.coollist.com/subscribe.htm Where you will be asked for your email, and the name of the list to subscribe to, enter,

LIST NAME: atari_emulation
YOUR EMAIL: your email

and you will almost instantly receive an email from the nice people at Coollist,

** NOTE If you have already subscribed to this list then for crying out loud don't subscribe again <smile> **

1726. Voicemail on the Falcon - tips?

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33ed15c9.0@lagoon.idirect.com>
Source record: 118620

the president of TAF and I were recently talking to each other and we thought that it might be a good idea if each of us could set up a voice mail system on our Falcons. We do know that either Coma or the latest version of ConNect would do nicely for the software.

Now it's a hardware question - namely, to wit, are there any brands of voice modems that are superior to others when run in this fashion on a Falcon? And are there any brands that we would need to avoid? (We know that there are major problems with Zoltrix brand modems when used with Ataris, and I had heard of some people who have had problems with US Robotics models).

Looking forward to some answers......

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1727. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5792_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118621

Out of the ether, the following was mentioned by SSweet@fortress.org.uk...:

S> Does MetaDOS also behave this way, or would it solve Pauls problem.
Does MetaDOS work? :-)

S> I wonder
S> if the fabled Magcic XFS would help him.
Hmmm, possible though I have never heard of it.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1728. Re: Voicemail on the Falcon - tips?

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871171296_OASIS_@pcc-uky.campus.mci.net>
Source record: 118622

In article <33ed15c9.0@lagoon.idirect.com>
dreibel@idirect.com (Daniel L. Dreibelbis) said:-

> Now it's a hardware question - namely, to wit, are there any brands
>of voice modems that are superior to others when run in this fashion on
>a Falcon? And are there any brands that we would need to avoid? (We
>know that there are major problems with Zoltrix brand modems when used
>with Ataris, and I had heard of some people who have had problems with
>US Robotics models).
>
> Looking forward to some answers......

Daniel... Not sure but I thought you had to use a Zyxel modem with CoNnect
to get it to do this...! Good luck, and keep us posted on how things work
out...! :)

--

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_/_/_/
```

1729. Cubase Falcon HP 6xx Printer driver needed.

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Brent Billman <brutus@peganet.com>
Message-ID: <33ED5471.28C8@peganet.com>
Source record: 118623

A friend needs a printer driver for Cubase and a HP 600 series printer.
Currently the deskjet driver fades line by line as the page progresses.
Anyone get printing to work on a HP 600 or 660?

If you have a driver, you can mail it to:

bmhguitar@aol.com

Thanks

1730. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5874_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118624

```
*Hi Roger*, on 09 Aug 97 you wrote: ...respect, brethren
r>
r> On 5 Aug 97 23:08:28 GM, Terry May wrote:
>> Is there a way to limit memory used by a program when ran from
>> another program? For instance, I'm running a program (MSGCOPY) from
>> Semper, that likes to grab most of my memory. I've tried reducing
>> the available memory for both it and VT52 in the application manager,
>> but it doesn't help.
r> The standard way of doing this is to use LIMITMEM.TTP which comes
r> with the MagiC package. This stuffs something into the programs
r> header which causes MagiC to limit the allocated memory when loaded.

This is only for use with Magic 2. Magic 4 & 5 use part of the Install
Application dialog to limit memory usage, which is probably why it doesn't
work when using Semper as the Shell.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1731. Hot New Sex Site

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: i490jasoifg@309fjd.com
Message-ID: <5sju7hbi1466@news.internetmci.com>
Source record: 118625

Check out the Hottest New Sex Site on the Internet !

The Worlds most Erotic Young Girls around UNCENSORED !!!

Visit:

http://www.dirtyteens.com

All Models are over 18 Years of age or older.

1732. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <5793_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118626

Out of the ether, the following was mentioned by Julian_Reschke@MS.maus.de...:

JR> There are 10 additional drive letters (at least under MetaDOS and
JR> SPIN!).
Is MetaDOS the Atari cdrom driver? If so I didn't think that it was very
compatible with anything?

Also what is SPIN?

JR> As the number of LUNs is limited to 8, there shouldn't be a
JR> problem.
I'm sure that he would be interested in any information you could give him on
achieving this with his Panasonic DRM-601.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1733. Re: Wordperfect

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: brush@unix.dsoe.com
Message-ID: <5sjnjv$re@thoth.portal.ca>
Source record: 118627

Try looking for the ibm version, *most* of the commands are the same.
I've seen some for the ibm version in thrift shops or library discards..
good. luck

dale connors
canada

Dane Stegman (cf943@freenet.buffalo.edu) wrote:
: Hi, Does anyone know where I can get a manual for Wordperfect Ver
: 4.1? If you do, please email at:cf943@Freenet.buffalo.edu.
: Thanks!

: Dane Stegman

--
"This parrot is dead! You told me that he was all all shagged out after a
long sqwawk!"
Dammnit Jim..! I'm a Doctor...not a vetinarian!

1734. Re: help w/520ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <5sk6h5$53l@solaria.sol.net>
Source record: 118628

In comp.sys.atari.st article <33EB9D41.11BB@administaff.com>,
dennis_cooper@administaff.com wrote:
:I recently picked up a 520ST. It came with monitor and disk drive and
:all necessary cables. Unfortunately it did not come with manuals or
:software. It refuses to boot, so either it's kaput or it is the model
:that requires TOS in the disk drive to boot. Does someone have a spare
:TOS diskette they could send. I'd pay for postage. Or if you have any
:other ideas...I'm all ears. :)
:
:Dennis
:
:dennis_cooper@administaff.com

Maybe someone can verify this. I have heard that the early ST's had the sockets for accepting the TOS on ROM but they decided not to place the ROM chips in the machine. Dennis, you may wish to look inside your computer for six empty sockets. If they are there then I've got TOS 1.00 on six chips I can give you (plus postage). Let me know.
--
Douglas Zander | many things interest me, too many to list
dzander@solaria.sol.net | here. if you want a profile :-) why not
Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
"Over-looking Lake Michigan." | I'll tell you about myself.

1735. ynot (read me) PLEASE

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: Peter Augustin <Omegahunter@msn.com>
Message-ID: <01bca580$7bbcd0e0$8c5095c1@slave>
Source record: 118629

I've been having problems with post to newsgroups so i hope that this one
gets though? :((
--
Peter Augustin. ST+ webmaster
Omegahunter@msn.com

ST+ web site
http:/www.geocities.com/TimesSquare/alley/7454

1736. Re: Mouse-Ka-Mania

Newsgroup: comp.sys.atari.st
Date: 1997-08-10 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <14555120_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 118630

In article <01a_9708091301@ronly.org>
Terry.May@rebel.ronly.org (Terry May) wrote:-

>Do you mean you don't get the MKM mouse pointer till you change res or load the
>MKM ACC, or that's when you lose the MKM mouse pointer?

I don't get the pointer until I change res or load the ACC.

>I've never had any problems with MKM and NVDI, but it doesn't work for me under
>MagiC.
>

Well I never had problems with NVDI when I used it on a MegaSTE but it
was Hallvard who mentioned about NVDI causing problems for him, I
dunno about probs with NVDI on the Falcon as I boot up in MagiC all
the time.

Have you tried my suggestions under MagiC?

David

--

David@ritter.demon.co.uk

1737. Re: Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: pls@no.spam
Message-ID: <5smifc$1nc@bcrkh13.bnr.ca>
Source record: 118432

In article <EEo3rD.FGI@suse.modem.stud.uni-hannover.de>,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>> and knowledgeable type of hobbyist. Oh, and you would need a
>> source of 19-pin ACSI connectors. Darn hard to find.
>
>Nah, any reasonable electronics store should sell them ;-)
>
>
>Cheers Peter
>

Gosh Peter, you must have some fabulous electronics stores in your area.

The 19 pin ASCI connectors are as rare as hen's teeth (Old Irish saying,
meaning very hard to nearly impossible to find).

After searching many suppliers, only Maplin in the UK seems to stock them, but
for how long. They also have the 13 pin ST monitor connection & the 14 pin
disk drive connecters also.

AFAIK, there were some German DIY host adapters, possibly available as kits
from the Magazines.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1738. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <5e8_9708111002@ronly.org>
Source record: 118433

On 11 Aug 97, after being hired by Jack Tramiel, Andreas Kromke said:

AK> 2. Do not use LIMITMEM. Use the extended shel_write() modes as
AK> described in the programmer's documentation of Atari's MultiTOS.

I'm not a programmer and I don't have the programmer's docs for MultiTOS (nor do I want them). I want something that will easily work for any memory-hungry program, and LIMITMEM works just fine. Why are you recommending against it?

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1739. ATARI STFM to PHILIPS CM8833

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <871322680_OASIS_@denr.demon.co.uk>
Source record: 118434

I have just bought a Philips CM8833 Colour Monitor Second-hand.

I am waiting for a user manual from Philips

Will you please Email me the pin connections between:

The Atari 13pin DIN Video Port and the CM8833's 9pin DIN RGB Socket

and/or

The ATARI 13pin DIN Video Port and the CM8833's SCART Socket

Details of both connection types would be appreciated

Do the "Horizontal Sync" and "Vertical Sync" pinouts have to be connected?

Thanking you all in advance

--

---

denr@denr.demon.co.uk

1740. Re: Everest - latest version?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970811051336.8329F-100000@sparkie.gnofn.org>
Source record: 118435

On Fri, 1 Aug 1997, Secret Squirrel wrote:

> >So I downloaded it (version 3.6 beta3 English version), decompressed it and
> >double clicked "everest.prg". Surprise! A couple of bombs and the error
> >message "error -69" while running MagiC 4.

> >Anyone had any luck running the 3.6 version? Does the German version work?
>
> The German version produces the same results.

It works fine on my Falcon 4.04 14meg. But yes 3 bombs on my Ste 4meg.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1741. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33EEFAD2.446B9B3D@emw.ericsson.se>
Source record: 118436

Guido Vollbeding wrote:
>
> Magnus Kollberg wrote:
> >
> > If we are going to "complain" on CAB I would like to "complain"
> > on the poor dithering of pictures. In 16 colours it uses only
> > 7 (?) colours and changes the pallete. If you compare to
> > 1st-Guide it looks realy bad indeed. 1ST-Guide has exellent
> > dithering even in 16 colours and doesn't alter the pallete
> > either. It's also faster.
> >
> > Any idea that you could make CAB to use external modules for
> > dithering or maybe talk to Guido about it? It can be made so
> > much better. 1ST-Guide proves it.
> >
> > CAB with the routs from 1ST-Guide (or any other good program
> > with good dithering routines) would be awesome. Pages
> > would even look great in 16 colours and in colour mode then.
>
> I _have_ talked with Alex some _years_ ago about such topics!

Weheeeeii...

> However, since Alex insisted on development in Pascal, we
> couldn't agree. I prefer using C (*after* using Pascal and
> finding it inappropriate for serious projects!), and this is
> by far the most common programming language in the world for
> efficient *and* portable developments, for good reasons!

Yup the decision of Pascal looks a bit strange. Maybe CAB 3 will
be in C. ;-)

> This is also important for the possibility to use common source
> codes across different systems, otherwise you couldn't handle the
> complexity of today's programs, especially of decent WWW browsers.

Yup it sounds like a important feature to make sure the app is
set for the future.

> Netscape, for example, could not be so powerful if it couldn't
> re-use commonly available libraries (which are written in C, of
> course, for portability across various systems).
> In the Atari domain most people don't seem to care about these
> facts, thus you must live with limitations...

Maybe, but most sensible people onm teh Atari does use C, with a
few exceptions.

> BTW: My dithering routines (and Netscape's, too!) are derived from
> the public JPEG library from the Independent JPEG Group (at least
> the default Floyd-Steinberg variant), with special optimizations
> and adaptions from my side for Atari systems :-).

So it wouldn't be totaly impossible to adapt this library to Pascal
then. It does sound a bit boring to do though and unnecessary. What
about writing it in C and then link it with the Pascal source? Isn't it
possible?

CAB could realy need some better dithering routines as it ruins such
a great program.

> Conversely, I recently contributed some algorithms to the JPEG
> code in collaboration with the organizer, which will probably
> be incorporated in the next public release. Such topics also
> seem impossible to talk about in the Atari area, unfortunately.

Great. Don't judge the Atari community to hard. There are a few
great thinkers left.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1742. Re: help w/520ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: pls@no.spam
Message-ID: <5smi28$1nc@bcrkh13.bnr.ca>
Source record: 118437

In article <5sk6h5$53l@solaria.sol.net>, dzander@solaria.sol.net (Douglas Zander) wrote:
Maybe someone can verify this. I have heard that the early ST's had the
> sockets for accepting the TOS on ROM but they decided not to place the
> ROM chips in the machine. Dennis, you may wish to look inside your
> computer for six empty sockets. If they are there then I've got TOS 1.00
> on six chips I can give you (plus postage). Let me know.

Even machines that need a boot disk have some sort of boot ROM (16K).

It still might be possible to put in a full TOS rom set.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1743. Re: Databases on Atari and pc

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33EF5DE1.79A7@cfcsc.dnd.ca>
Source record: 118438

Marc Billiet wrote:

Well, I am no export, but what about Texel?
Can it not import-open/export-save Excel files?

--
thanksmerci**danke**slainte*mhath**tusen*takk**********************
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
****

1744. Re: Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1997Aug11.153046.42@mtroyal.ab.ca>
Source record: 118439

In article <5663_hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk>,
hsideras@mettav.demon.co.REMOVE.TO.REPLY.uk (Harry Sideras) writes:
> *Hi Terry*, on 04 Aug 97 you wrote: ...respect, brethren
> TM>
> TM> Is there any way to change the name of the Printer and Trash icons
> TM> in MagiC?
>
> Not that I know of, but I was going to try to mess around with the
> APPLICAT.INF file in the GEMSYS/GEMDESK folder. I'm not sure it'll work
> though...

I was able to change all of the icon names by editing the APPLICAT.RSC file, in v4.02, using ORCS. Simply open the file once running ORCS, this results in getting an icon representing the file attached to the mouse. Drop the icon on the desktop and it opens. In v4.02 the icons are in tree004, the tree whose icon is a question mark. Double click on the icon and you get a window of the basic desktop icons. Double click on any desktop icon and you can edit any part of it. Since I preferred some of the icons from v2 (IF I remember correctly and this is a BIG if) you can also copy icons from one rsc file to another. I think this works only if you replace an existing icon, but I'm not positive of this.

Paul Pospisil
ppospis@mtroyal.ab.ca
Mount Royal College
Calgary, AB, Canada

1745. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970811110742.16795B-100000@moose.erie.net>
Source record: 118440

On Sun, 10 Aug 1997 jmmcgowan@worldnet.att.net wrote:

>
> I know that toad does not support atari stuff anymore, but I was
> wondering if Dave
> Troy still kept his hand in on an unoffical basis. What happened to
> their inventory?
> I seem to remember that Dave had some kind of personal mailing list, but
> memory may not serve me correctly.

Yes, I get his ads for PC stuff regularly!

1746. Re: HiDensity Drives Details

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970811175751.25708A-100000@reality>
Source record: 118441

From: James Burr <james.burr@acpu.com>

-> Look at Hallvard Tangeraas' web site, there is a file there that tells
you
-> how to use a Sony 1.44Mb drive, as a 720Kb.

-> He's working on the remaining info to go "the whole hog" to 1.44Mb,
which
-> basically requires a signal fed to pin 2 of the Shugart bus to tell it
that
-> there is an HDD disk present.

> Hi! I use an Atari 520 ST with TOS 1.4 and I successfully
> upgraded to a high density floppy drive. I use a TEAC FD-235HFN
> drive. Ensure that any drive that you use you do need one outputs
> density select on pin 2. That pin tells the computer what density of
> disk that is inserted into the drive so it can adjust the transfer
> rate accordingly. High density drives transfer DATA at twice the
> rate as double density drives so the computer needs to double the
> clock frequency from the floppy drive controller to the drive itself.
> If you need more information contact me at jdburr@acpu.com and I can
> be more specific.

Wouldn't need a special floppy drive chip to use high-density drives
on regular ST's? I'm just asking because I know the upgrade packages
have AJAX chips to get the increased clock speed.

If it is a matter of just having a drive and fixing a few wires, I'll
be very happy to try it out. It's very furstrating to only have to
use DD disks and the ones someone gave me are very bad...plus I can't
just reformat HD disks anymore :(

Sorry to sound "dumb" about this, but I just wanted to know a few
things first. :)

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

Eric Noss
a.k.a
Mr. Maddog

1747. 1040ST more then 4 megs?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: imok@tiac.net
Message-ID: <5so3dn$ktr@news-central.tiac.net>
Source record: 118442

Hi i heard that you can expand you ST to 16 megs and someone left a
webpage but its in german and i dont speak german i was wondering how much
it cost US$ and if i can expand my STacy to 16 megs also
thanx

1748. Re: CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <5so67b$gqb@login.freenet.columbus.oh.us>
Source record: 118443

Austin Walshe (ajwalshe@deakin.edu.au) wrote:
: Hi all,
: Does any one have a CaTTamaran accelator for the TT the want to sell?

: Austin walshe

Best advice is to find out which TT030 motherboard you have before
buying a CaTTamaran.

The early TT030's, mainly A and B motherboards are real difficult to
install a CaTTamaran. Any TT motherboard after revision C is much easier
to install.

Yet, due in fact that there are several wiring options with a CaTTamaran
it is better to pay a technician with TT knowledge to install it.

I have used a professionally installed CaTTamaran for almost 3 years with a
graphics card on a revision H, TT030 motherboard. Before that I install a
CaTTamaran in a revision J TT030 motherboard. I would not go back to an
unaccelerated TT.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

1749. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHLRBEAFUP@data.rhein-main.de>
Source record: 118444

In <5slbp0$s3p$2@irk.zetnet.co.uk> Lewis simcox wrote:

>Any ideas whats wrong?

I think it's not a problem of CAB.
I also can't get that archive with netscape.
After ~~ 230K the transfer stuck or stops completly.

It's a problem of geocities..

(It's not the first problem while taking data from geocities)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1750. Re: CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5snkocnkn1@usenet85.supernews.com>
Source record: 118445

Ronald J. Hall wrote in article <871244646_OASIS_@pcc-uky.campus.mci.net>...

> In article <871236986@acpu.com>
> james.burr@acpu.com (James Burr) said:-
>
>>-> Hi all,
>>-> Does any one have a CaTTamaran accelator for the TT the want to sell?
>>
>>-> Austin walshe
>> This is James from Boise, Idaho - E-MAIL jdburr@acpu.com
>> Please be wary about adding that into your machine. I had a
>>friend with an Atari TT that had some very serious problems related to
>>CaTTamarans. He had to send his computer off to be repaired and it
>>came back with that causing all his problems! Sorry for that news but
>>it happened and I thought that you should know that it may be more
>
> Somebody jump in and correct me if I'm wrong, but doesn't the CaTTamaran
> only work with later revisions of the TT's motherboard and definitely has
> problems with early ones...maybe this what happened to your friend... ;)
>

Rev. G or later is recommended... I own one and it works fine...

1751. normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <33ee2faa4b407b6@rz.uni-karlsruhe.de>
Source record: 118446

Hello!

I have an Atari Mega 2 ST, 2 MB, german language TOS 1.02,
AHDI (i don't know which of these things is important, and maybe
something else is more important).
From the moment i have it, I have noticed something strange:

1. If there is no disk in the floppy, after cold booting fromthe HD,
the floppy keeps on turning and te light is on until I put a diskette
into the floppy drive.
This happens always.

2. If there was a disk in the flopy,the light isn't on, but I can
hear a periodic sound that shows something is turning and it stops
when I've done some diskette operations. This happens only sometimes.

3. The third thing may be new, I just can`t remember if it was
sobefore. Sometimes (?) after a diskette error, the computer hangsup
after I choose the alert button that gives up trying. (I think that
happens no more after I deactivated some ACCs).

Does anybody know if I have to be worried?

Regards
Guentcho

1752. WANTED BUY SARAKON OR KRYPTON EGG FOR ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: stcat <stcat@calva.net>
Message-ID: <01bca69a$32069d80$a1a206c3@default>
Source record: 118447

HI,

I search 2 games : sarakon and krypton egg
If you have original , i want to buy one or the both game
if you have image of these game (file.st) work with pacifist, i want to
exchange or buy it.
I wait for your msg

A+

--
_?__
/ _ _ \
ooo I I ooo
----------U----------

1753. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Fred Pierce <fpierce@avialantic.com>
Message-ID: <33EFC398.309C@avialantic.com>
Source record: 118448

Ronald J. Hall wrote:
>
> In article <33ED6688.4264@deakin.edu.au>
> Austin Walshe <ajwalshe@deakin.edu.au> said:-
>
> >Hi all,
> >does any one know if LAN software exists which will alow networking of
> >Mega STE, Falcon and TT?
> >
> >Thanks
>
> I think Universal Network will work with LANs on all of the above...! :)
>

It's supposed to work with the Falcon but I didn't have much luck with
it - not saying it doesn't, just that I couldn't make it happen. Worked
great with STE to Mega ST though. If anyone's interested, I have the
hardware (phone jack box-things) & software to sell.
>
> _/_/_/_

1754. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: !ynoT
Message-ID: <33efa4c4.2730711@news.airtime.co.uk>
Source record: 118449

On Mon, 11 Aug 1997 17:18:16 GMT, robscha@data.rhein-main.de (Robert Schaffner) wrote:

>In <5slbp0$s3p$2@irk.zetnet.co.uk> Lewis simcox wrote:

>After ~~ 230K the transfer stuck or stops completly.
>
>It's a problem of geocities..
>
>(It's not the first problem while taking data from geocities)

yeagh it does seem unstable.. I guess the old "You get what you pay for" is pretty true..

Anyway I stuck Issue 19 on my site for now until it appears on the funet.fi ftp site where it should be stable..

My web page shouldnt cause problems.. tested on cab.. zip tested as well :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1755. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <871309840_OASIS_@nordnet.fr>
Source record: 118450

[posted and mailed]

In article <33ed28b43aa6e1@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>Well, Everest works fine when trying to write a message except for one
>minor detail.... it doesn't read the configuration file!!!

That's because of a bug in Oasis or in GFA Basic... There is a two
step solution:

- Set an environment variable EVEREST=e:\utils\texte\everest.35e\ with
the path of your Everest directory with a trailing backslash. I don't know
how to set env vars under Magic, I use Gemenv in auto folder under TOS or
the setenv statement in MINT.CNF under MultiTOS.

- Edit OASIS.PRG (first backup it!) with a binary editor, find the
sequence 2F4A 0012 (there is only one in 1.35, at +30D96) and replace it
by 42AF 0012.

This will allow Oasis to give environment variables to called progs,
like NOS, any external editor, or any other utility. I described this and
some other patches in article <853354824_OASIS_@nordnet.fr> early this
year, you should be able to find it thru DejaNews, or ask me a copy.

>-There's a file called "domain.txt" -what's this for?

It's the local cache of NOSes domain name resolver. Never touch this
file if you don't know exactly what you do... It's written by NOS, and
records there are automatically expired when needed if NOS is correctly
configured ("domain cache clean on" mode in startup.nos).

>It seems to contain a lot of phone numbers and data for UK Internet
>providers.

;-) Not phone numbers, that's IP addresses.

>How do I actually dial up my provider?

You call NOS (thru Oasis online menu, or directly by double click on
NOS.TTP) and then type "dialer pp0 dial.txt". Where pp0 is the name of
your interface (could be sl0 too) as declared in the attach statement (in
startup.nos), and dial.txt is the script... Of course this command can be
assigned to a function key, or you can even put it at the end of
startup.nos so NOS dials automatically when started.

BTW the version of NOS in the Oasis 1.35 distribution doesn't allow
mail downloading from a POP server. You should update it by NOS 0.42 POP3

at <URL:ftp://ftp.toad.net/pub/umich/Network/Ka9q/Nos/nos_pop3.zip> or any other atari.archive.umich.edu mirror. Even if you don't need POP3 you should upgrade, there are also some bugfixes: working kill file, etc...

There is also a NOS update project by Mike de Petris, now at version 0.45 (see <URL:http://www.interware.it/users/mike/>) but it is based on 0.42 without POP3 support yet... He maintains also a mailing list (and a Nest conference) on the subject.

NOS is a really powerfull tool when you learn how to use it, and the sources are available if you want to change something. Oasis 1.35 is usable, but has many bugs, is no more updated (Oasis 2.x is something else not based on NOS), doesn't respect much the RFCs, and has some really silly "features" (like for example the system clock change to GMT I hate so much I patched Oasis to stop it)... Hopefully the next version of Okami allowing operation with NOS will be available really soon now.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
--- poor news feed: please CC reply by mail ---

1756. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <871322754_OASIS_@nordnet.fr>
Source record: 118451

In article <871170420_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>Note that I had to take out the lines where Oasis "read" whatever my ISP
>sent, because it was not responding to it.

There is a little bug in the NOS dialler, it prevents detection of a
string before at least one character more is received... If you cwait
"login:" and the ISP sends "login:" only, without any space or CRLF at the
end, it wont be detected. Just cwait for "login" without trailing colon
and reception of this character will allow succesfull detection of the
string.

Bye! Bruno.

PS: Your huge sig is annoying. It's 14 lines long. We have to download it
day after day sometimes many times per day in each of your messages,
it's time and money consuming. It's generally accepted that 4 lines is
the maximum. You should read the "Emily Postnews Answers Your
Questions on Netiquette" funny document posted regularly in
news.announce.newusers. And the sig separator is not the good one:
another Oasis problem...
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
--- poor news feed: please CC reply by mail ---

1757. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <871325242_OASIS_@nordnet.fr>
Source record: 118452

[Courtesy copy of this article sent to cited author via email]

In article <33ee14722010d39@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>This is the script I've been using to log on to my provider using
>"Connect";
>(here slightly modified for PPP login and not to reveal my password ;-)
>
>waitfor "Username:"
>send ppp
>waitfor "login:"
>send hallvart
>waitfor "Password:"
>send secret_password

I'd say a good script for NOS dialler could be:

```
------ 8< ------[dial.txt]------ 8< ------
configure:
execute:
send "ATZ\r"
cwait 3000 "OK"
send "ATD1234567890\r"
cwait 45000 "CONNECT" "BUSY" "NO CARRIER"
wait 200
cwait 20000 "Username:" "NO CARRIER"
send "ppp\r"
cwait 20000 "login:"
send "hallvart\r"
cwait 20000 "Password:"
send "secret_password\r"
------ 8< ------[dial.txt]------ 8< ------
```

BTW, the login prompt is "login:" and not "Login:" with a capital?
With this script there are no auto retries if something goes wrong, you
have to fix the problem then restart the dialler command again, I prefer
it like this. But if you don't agree it's easy to make another one with a
configure section and init, dial, and retries commands. BTW2: why have you
set an "X-No-Archive: yes" field in your headers? You don't like DejaNews?

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
--- poor news feed: please CC reply by mail ---

1758. WTB: 1200xl or 1400xl

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <871423581@stackbbs.xs4all.nl>
Source record: 118453

-=> Quoting Claunch@pacbell.net to All <=-

Cl> Hello I want to buy one of the following

Cl> Atari 1200xl or 1400xl

I think you're in the wrong newsgroup for this request.
Try comp.sys.atari.8bit instead...

A 1200 xl shouldn't be that difficult to lay your hands on.
A 1400 xl will be harder, if not impossible...

Bo.
___ Blue Wave/386 v2.30

1759. New/Used Jaguar Games in the San Diego, CA, area?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: rsobek@irit.fr
Message-ID: <RSOBEK.97Aug11012029@tartarus.irit.fr>
Source record: 118454
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

I am looking for stores which may have new or used Jaguar games for sale in the San Diego area, California?

Are they still available anywhere?

Please reply by e-mail if at all possible.

Thanks to all,

--Ralph

1760. Re: Cab and its internet cache...

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.GSO.3.95.970811091056.20935B-100000@sci.fi>
Source record: 118455

On Fri, 8 Aug 1997, Pascal Ricard wrote:

> I run Cab 2.0 (not demo) on MTos (MiNT 1.14, AES 4.1) and MintNet (pppkit,
> gemdos partition) with the very fine ovl 1.81 (thanx Howard ;-)), on a
> Falcon with 14 MB RAM.

MiNT 1.14.2 here and... 4 MB of RAM, internet cache on MinixFS partition.

> I spend a lot of time ("the" Net is not very fast as you know, nor the
> Falcon is) to load URLs that I would like to keep on my HD, but the Internet
> cache is evenly erased far before the limits I have set. I do not understand
> what's happening :-(((

Just like my problem over here. CAB cache becomes confused really often.
After that CAB begins to load every page as I move around by links,
keeping just one file at a time in the cache. That's annoying feature...
even if I go backwards, the pages get loaded again. I have been thinking
about setting up a private proxy server so everything would happen at
least a little bit faster.

I would like to see the problem solved in CAB configuration though.
(talking about version 1.5 here but the version 2.0 demo does the same
thing between crashing all the time)

It still is a great program... even if it supports netscape crap commands.
(not forgetting STiK and OVL)

"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

1761. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5snjq5$5m9$2@cti01.citenet.net>
Source record: 118456

It's been ages since any ATARI NEWS have been sent. If I recall well, the one they did before their last ToadFest was to be their very last one. Since then, the only thing they send is PC NEWS.

Frankly, the situation within North America is becoming rather hopeless. Toad has virtually dropped Atari (except PC emulators) while B & C was described by a friend who badly needed parts to fix his Falcon as "an Atari maniac naked amidst his collection and not wanting to part with any of it".

Systems for Tomorrow and Computer Direct try their best, but my recent problems with foreign manufacturers sending Computer Direct last year's software version instead of the latest seems to show our days are numbered. Add to this the fact that the best software is currently German, but seldom translated nor distributed here.

Looking at things dispassionately, what I fear would happen seems to be taking shape in a rather bold and invasive way:

My next computer *will* be a PissY running Winbuggs97...

Of course, if companies like Application System Hindelburg would bother translating every software, and Mausnet users participating in the more generic comp.sys.atari.st newsgroups instead of keeping all in the Mausnet family, things could have been different....

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1762. Conversion Atari -> MacOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Ralph Kissner <ralph@six.de>
Message-ID: <33EE420B.5ED1@six.de>
Source record: 118563

Hi there,

my girlfriend is using an Atari st1200/ firstword and would like to convert the data to a Mac.

Is there anybody with an idea how to do that and if so, where to get the software?

Pls email any idea. Thanx a lot in advance

Ralph

1763. Falcon 80 column & TruColor?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <5slubf$odi@lendl.cc.emory.edu>
Source record: 118564

Hi,

I'm struggling with beginning to do artwork on a falcon. My previous uses (music & business stuff) all worked fine in mono or 16 color modes. So, I don't know much about doing artwork (DTP & image manipulation) in true color modes. Is there a way (without hardware modification) to achieve 80 column true color using an SVGA monitor? 40 column works but many text programs (like pagestream & steno) don't seem to work in this mode so I spend most of my time rebooting & changing configurations for different programs. Anybody know of a solution.

thanks in advance,
David Klimchak

1764. Re: Hero 2

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: please@no.spam.mail.here.nest
Message-ID: <212_please@no.spam.mail.here.nest>
Source record: 118565

```
!ynoT Rabbited to All about Hero 2 in U.COMP.SYS.ATARI.ST like an old washer
woman
> FROM: !ynoT (!ynoT)
> Organization: STOSSER Software
>
> On Thu, 07 Aug 1997 09:27:20 GMT, nick@iipmail.demon.co.uk (Nick
> Ripley) wrote:
>
>> On 23 Jul 1997 23:52:20, !ynoT wrote:
>>> On 23 Jul 1997 17:50:59 GMT, dhunt@zetnet.co.uk (Derek W W Hunt)
>
>>> Amongst the other projects I have also been hard at work on
>>> H.E.R.O.2 for 4meg STe and Falcons.. thats coming along great now
>>> :)
>>
>> Glad to here this Tony! I saw Keith Dunn with a version and it looks
>
> Haaa we have come a little way since Keefys version.. Menu now
> finished and more samples added.. new artwork arriving :), I take it
> this was on Keefys (Jammy Git!) newly aquired Falcon......
>
>> well impressive, I hope there is a version with adult samples
>> available <g>
>
> hehehe..ho you heard them then :)...there not too adult are they
> hehe... I want one of those screen like Videos have.. eerm black
> screen with censors information.. make it PG as theres lots of blood
> as well :)))

Sounds brilliant, can't wait:-)))))))

Regards...STE
Bye for now...The Mad Pole

~ Worf: "Shields failing!" Picard: "Give 'em more homework" ~

--

Send email replies to :SF_Barsz@nest.demon.co.uk (Stephen F Barszczak)

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1765. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: mgrove@ridgecrest.ca.us
Message-ID: <5sm64q$hv5$2@ash.ridgecrest.ca.us>
Source record: 118566

On 4 Aug 1997 12:33:54 , Mario Becroft wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>: On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
>
>
>: I didn't have any better luck than you. If I remember right it cannot be used
>: in a multitasking system. Anyway I thought I seen that in the docs. I can't use
>: it on the Afterburner as it must load old GEM, and the A/B already does that.
>
>MiNT is a multitasking kernal, so it is somewhat illogical to say that it
>"cannot be used in a multitasking system", since MiNT is a "multitasking
>system." Using MiNT implies that you are using a multitasking system,
>because that's what MiNT is!
>
>I am unfamiliar with the Afterburner, but I can see no reason why MiNT
>would not operate with it. Perhaps you could clarify what you mean about
>the old GEM.

MiNT runs fine on this Afterburner. So does AES 4.1 and NAES. What I
was refering to was the statement in the PPPKit not to let MiNT Net
multitask.
I suppose it is the way he setup the kit, I don't really
know. The way the kit tries to load "old Gem" is the problem on the
A/B because it is already taken care of with the A/B driver (as I
under stand it). I assume "old Gem" is loaded from ROM (as well as the
AES).
Now KGMD is a completely different story, and works here fine as well.

Mike

>
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
>Tariland, Atari Support in New Zealand _.|o o |_))
>tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------
>.

1766. Re: CAB 1.5 ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: mgrove@ridgecrest.ca.us
Message-ID: <5sm5ie$hv5$1@ash.ridgecrest.ca.us>
Source record: 118567

On 7 Aug 1997 04:31:53 , Charles Silver wrote:
>On 5 Aug 1997 13:22:39 , Roger Cain wrote:
>>On 5 Aug 1997 03:53:31 , George Garner wrote:
>>
>>> I noticed in the docs to the Ovl that 1.2618 might not work with Cab
>>>1.5, in which case, you might have to use 1.25. If you want to download
>>>another 1.5 and try it out you can check out Flinny's page or mine
>>>(address is below the sig).
>>
>>OK, George. The CAB I am using with success is the 030 re-compilation
>>of the CAB demo v2. No hotlist but I use a copy of CAB 1.5 to update.
>
>Howdy,
>
>Well, I can assure you that the new cab.ovl v1.2618 works very well with
>CAB v1.5. I've been waiting a LONG time for this ovl because of previous
>problems with HTTP/1.0 406 Errors at virtual domain sites. The new ovl
>solved that problem :) CAB v2.0a does have problems with some sites, so
>I'm waiting for the English version of 2.5. I only use v2.0a at frame
>sites, otherwise v1.5. I surf a lot so these improvements are appreciated.
>I see a lot of posts about CAB problems most of which are a joke ;) It's
>either CSLIP, memory problems, or bad setups of the options files. If
>you really have a problem, please post the site!!! It's up to YOU...
>---
>Regards,
>
>Charles
>---
>14meg Falcon/Nemesis/NVDI/etc.
>.

Hey Dude, is it smokin?:)

The new OVL work well here too with CAB 1.5. Much better than before.
One site I can't get to is Flinnys page (still). If I go through my
other provider (NT Server with Proxy) there ain't no site I can't
visit. Strange, but there is something different between the two
providers. I find that on the NT server, Newsie never gives me any
problems with downloading binaries, where on the Unix server, I can
only get two or three large files then the downloaded data gets messed
up. It almost looks like the Unix server is cutting me (Newsie) off in
the middle of some downloads. Usually I notice access speed down when
this occurs, but not always. Anyway the new provider gets the nod at
the end of the month for going out of his way to setup a slip
connection and giving me a few weeks free to play around. He thought

it novel that someone would want to use an Atari on the Internet:).
All I said was, send me cookies? How nice:).

Mike

1767. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97223.063040STIRRE31@MAINE.MAINE.EDU>
Source record: 118568

Universal Network is from A & D Software, I think.
www.chatlink.com/~stinformer

1768. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: !ynoT
Message-ID: <33fbcbe6.6203656@news.airtime.co.uk>
Source record: 118569

On 10 Aug 1997 21:28:00 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
wrote:

>> Is ST+ available from anywhere else to download as I am getting

>I also had problems dowloading ST+19. Gets about half the file and

hmmm...well until Pete gets the file onto Funet.fi..I will have it on
my web page, it takes me over my limit so it wont be there forever,
pop along to my webpage and download ST+19 from there as it should be
a heck of a lot more stable,

OK Guys :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1769. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5smuuh$2pm$1@newsserver.rrzn.uni-hannover.de>
Source record: 118570

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 5 Aug 97 23:08:28 GM, Terry May wrote:
: >Is there a way to limit memory used by a program when ran from another program?
: > For instance, I'm running a program (MSGCOPY) from Semper, that likes to grab
: >most of my memory. I've tried reducing the available memory for both it and
: >VT52 in the application manager, but it doesn't help.
:
: The standard way of doing this is to use LIMITMEM.TTP which comes
: with the MagiC package. This stuffs something into the programs header
: which causes MagiC to limit the allocated memory when loaded. I use it
: with 1st. Word which (being written prior to multitasking) has the
: attitude that "If I'm loaded I'll keep all the memory".

1. The header is _NOT_ changed at all. Many, many people tell this, but
still it is not true.
2. Do not use LIMITMEM. Use the extended shel_write() modes as described
in the programmer's documentation of Atari's MultiTOS.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1770. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <33eebcd3.0@comnet.co.nz>
Source record: 118571

Branko Badrljica (brankob@st-el.si) wrote:
> Errm, small correction; 68000 has 23 address lines (not counting A0
> which is indirectly encoded within LDS/UDS). If it had 19 address lines,
> then ST's top-of the line would be 260 ST (with quarter meg RAM).

Minor Nit: 19 bits gives half a meg, not a quarter.

19 address lines plus LDS/UDS gives us a total of 20 physical address bits, giving a one meg physical address limit - the same as a 68008

The 68008 was a "budget" 68000, with 8 bit data bus, 20 bit address [19 plus UDS/LDS], 32 bit registers, and was used in a British home computer in the mid/late 1980s [Sinclair QL?]

The "full" 68000 had a 16 bit data bus, 24 bit address bus [23 plus LDS/UDS] and 32 bit registers.

Software for a 68000 will run on a 68008 (albeit slower as the 68008 has to spend twice as long dragging data/instructions in from RAM than a 68000), and vice versa (68008 code will run on a 68000), The only real difference is the lower RAM limit of a 68008 and the smaller data bus.

--

Any email sent to my address will bounce, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

--

Quote For The Month:

"If you don't have anything good to say, say it often" - Ed The Sock

1771. Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: MoZes <Stuart@planetMail.net>
Message-ID: <ant11125972bS5$W@mozyat.demon.co.uk>
Source record: 118572
Cross-posted to: comp.sys.atari.misc,comp.sys.atari.st

Hi..

Sorry if this is the wrong group, but I don't read atari newsgroups,
so I just chose 2 which I thought would be okay.

Anyway, I've been cleaning, and have come across some of my Atari
stuff sitting on the shelf.

I don't want any of these anymore;

Hisoft Devpac v3.10 - Falcon Enhanced.. never used because I didn't
have time to :-(40ukp .. it cost about 70 I
think.

Introducing Atari ST Machine code book by ZZsoft, inc disk, in good
condition.
I don't recall how much this was but 10ukp would
do.

Quartet version 1.5 - Never used either because I was sort of forced
into buying something from that bloody computer software type of
thingy..I forget its name now.. and I had to buy one thing before I
left :-(I remember Quartet was in ST format ages ago, I think
anyway. But of course, this has the manual and is in mint condition.
I don't remember how much this was either, but 10ukp should do.

STOS the game creator. I've still got the original manuals and disks
in good condition. 15ukp.

STOS's Compiler - 10ukp.

Graham Gooch's Second Innings - expansion disk, needs 1meg. 2ukp
(definatly a 1st class postage job)
This says 1mb required on it..
although I'm not sure if thats just for the Amiga version, since this
is an amiga box with an Atari ST sticker stuck over where it says
"Amiga 500/600/1200". But I'd t□just take it that it only does run
on 1meg machines.

All 4 of the Atari 1040STe 'Family Curriculum' set.
- Business Computing module
ST word - processor
ST Data - Database
ST Calc - Spreadsheet

- Play & learn module
Prof plays a new game

Prof looks at words
Prof Makes sentences

- GCSE revision module
Micro maths
French Mistress
Geography quiz

- Junior school module
Answer back junior quiz
General knowledge quiz
Spelling
Primary maths

- Creative computing module
Hyper Paint II
Music maker II
FirST basic

I can't put a rice on these because they came with the computer -
make me an offer.. I'll sell them seperaratly though unless
somevody wants the whole lot.

I also have STOS Meastro - with the sampler (plugs into the cartridge
port iirc).. although, I changed the sampler some what inside because
the connections from the input jack to the circuit board inside
actually broke.. it does work now though, well, I'm pretty sure it does,
and can test it.
I'm not sure I particularly want to sell it as I don't have any other
way of sampling anything atm, and could probably only get a couple of
ukp for it anyway, since I've fiddled with it.. but if anybody's
really desperate for a sampling unit I'll check it and sell it for a
max of 5ukp if it *does* work.

GST's First word plus.. including the big manual that comes with it..
Hell knows about a price for this one.. make an offer.

My 1040STe had 1 meg, and all of the stuff listed above does run on
it. Most also ran on my 520StFm with half a meg, before it got
diassembled to repair bits on the 1040 :-) So, it should all work on
most machines - but I don't make any guarantee.

These prices may be really over the top, but I don't know how much
each are worth these days, so make an offer. They're certainly no
use to me, as one of my STs is confined to a corner in the room,
acting as a dumb terminal to a file server, and the other is in bits
somewhere.

None of these are inc postage and packaging, but I can find out the
price of the postage if there's interest.
I'd prefer a local sale (I live near Coventry.) - as its easier for
me :-) but I don't mind posting stuff, cos I wanna get rid of it! ;-)

If you're interested in any of them, please email me, as I don't
actually subscribe to any atari groups, and don't have time to read
them ;-(

Thanks.
Stuart Winter.
--
MoZes. mailto:MoZes@PLAnetmail.net
http://web.ukonline.co.uk/s.winter/MoZes/
I believe I can fly, I believe I can touch the sky - but I can't.

1772. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33EEFB40.794BDF32@emw.ericsson.se>
Source record: 118573

Guido Vollbeding wrote:
>
> > If we are going to "complain" on CAB I would like to "complain"
> > on the poor dithering of pictures. In 16 colours it uses only
> > 7 (?) colours and changes the pallete. If you compare to
> > 1st-Guide it looks realy bad indeed. 1ST-Guide has exellent
> > dithering even in 16 colours and doesn't alter the pallete
> > either. It's also faster.
>
> BTW: 1stGuide uses only 8 colors from the default palette for
> dithering in 16 color modes! This may sound paradox, but due
> to my taste and experiences this gives the most consistent
> results. 'Adaptive' dithers to 16 colors mostly look worse in
> my eyes. This can be explained with the principles of color
> composing and dithering algorithms. For similar reasons,
> Netscape and 1stGuide use the famous-notorious 216 color
> palette in 256 color modes.

Well it does still look much better than in CAB and it
doesn't have to change the palette either like CAB does.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1773. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33EF181B.15FB7483@emw.ericsson.se>
Source record: 118574

Hallvard Tangeraas wrote:
>
> On Tue 05-08-97 13:59, Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
>
> I havent' got the commercial version of Cab which means I don't have any
> PPP connection either.

So why not get it? I think Alexander is worh it.

> I was thinking about buying it, but since it only supports WWW now and will
> only work with ASH's own products and not the usual shareware/freeware
> stuff out there I'm sort of holding back.
> I hope STiNG comes out with PPP support soon.

But if you use CAB you realy should buy it, or do you just use the demo
version? And if you buy it you get the PPP layer and it's not that
expensive
if it's that important to you (which it aparently is). There will be
support
for PPP-Connect in the future if they release the docs how to use it.
You can be sure about that, or someone is realy stupied....

Well, why do I care?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1774. WebRadio content using Falcon and STarTracker based TT compatible Systems.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Eonicman <eonicman@erols.com>
Message-ID: <33EF2A66.63A6@erols.com>
Source record: 118575

Being that Falcons with their built-in audio i/o and TT systems utilizing SoundBlasters or STarTracker cards seem to be excellent systems for creating Web based "Radio" shows would it be hard for someone to create this for playback on STe and better machines that can process 50khz sound or STs at a lower rate? Users could sell capture and support of Radio stations local to their areas around the world. Other users that have their systems set up for radio broadcasting utilizing Jingle or something else similar can setup their own web stations. This would be a nice addition to the internet capabilities of GEM compatible systems and would be a means of making money using one of the best capabilities of these systems.

Peter Ross

1775. emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: !ynoT
Message-ID: <33f9c6a7.4860540@news.airtime.co.uk>
Source record: 118576

I am looking for information on what other machines the ATARI family can emulate, I am NOT talking about other machines emulating the ATARI, But ATARI emulating others,

I know the Falcon has a GameBoy emulator..I saw Bubble Bobble on it:)

I think the ST has a Spectrum and maybe ATARI 2600 emulators,

I think there's something about MAC and IBM 286 being emulated maybe with hardware additions?

I really don't know.. If anyone can send me ANY information on ANY emulator available FOR the ATARI, Especially urls or your own experiences..

Many thanks :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1776. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5snanndsd1@mark.ucdavis.edu>
Source record: 118577

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:
:
: No, this is not enough. Not all form data is part of the url. If using
: the POST method the URL is always the same, the form data is not
: part of the url.

Yes, you would have to save the form data. And I can see your concern about lack of RAM on most Atari's for storing this data. But you could store the data on disk. Certainly most CAB users have set their Disk Cache and CAB could use some of this space to store form data, deleting it eventually just as it does all other cache data, when the form data becomes the oldest stuff in the cache.

There are some occasions where CAB creates a local HTML file in its own directory when doing something like browsing a directory. This feature could also be exteneded to cover filled in form pages, if you would prefer to attack the problem from this end rather than through the cache.

In fact, I assumed CAB was caching forms to disk, as it just makes so much sense. But I guess not, as returning to a form page certainly does not work.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1777. Re: New/Used Jaguar Games in the San Diego, CA, area?

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: rsobek@cs.ucsd.edu
Message-ID: <RSOBEK.97Aug11013822@tartarus.cs.ucsd.edu>
Source record: 118578
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

Sorry folks, but I see that my previous message gave a false return address for me! Mea culpa!

My preferred address is wolfgang@cts.com. You may reply to this article.

-Ralph Sobek

1778. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: toxico@powerup.com.au
Message-ID: <5sminq$d16$1@grissom.powerup.com.au>
Source record: 118579

On 8 Aug 1997 12:34:32 , Roger Cain wrote:
>On 5 Aug 97 23:08:28 GM, Terry May wrote:
>>Is there a way to limit memory used by a program when ran from another program?
>> For instance, I'm running a program (MSGCOPY) from Semper, that likes to grab
>>most of my memory. I've tried reducing the available memory for both it and
>>VT52 in the application manager, but it doesn't help.
>
>The standard way of doing this is to use LIMITMEM.TTP which comes
>with the MagiC package. This stuffs something into the programs header
>which causes MagiC to limit the allocated memory when loaded. I use it
>with 1st. Word which (being written prior to multitasking) has the
>attitude that "If I'm loaded I'll keep all the memory".

Thanks for this tip. I have the same problem with a 1989 version of
Master Tracks Pro sequencer and Magic 5.

The only problem is, what do you do with LIMITMEM.TTP to use it? There
are no instructions in the Magic package. I'm no wizz with these TTP
programs.

I'd like to know where the program should be placed, and what to type
into the command line. Do I type the directory etc? How do I allocate
RAM for my programs? Drag and drop just brings up the command line...

David Macpherson E-Mail: toxico@powerup.com.au
Web Site: http://www.powerup.com.au/~toxico/index.htm

1779. WTT: Atari ST for Lego

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.970811120124.597704878A-100000@conrad.appstate.edu>
Source record: 118580

I have a 520STf with ds/dd internal drive, 1MB memory and extras (disks, manuals, etc) that I would like to trade for Lego. If you are interested, e-mail me with a list of Lego that you have. Thanks.

```
ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ..... .... ...
\\\// /douUP ... ... ... . ..
. \\\////. . ... ..... ...
.. |||/\ . . .... .. ... .. ...
.. |||\/ ... .. . .. ..
. ||||| . .. Thomas Main ..
.........//|||||\.............................main@appstate.edu.........
```

1780. Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-11 00:00:00 UTC
From: WildECoyote@webtv.net
Message-ID: <5smguqgpq1@newsd-113.bryant.webtv.net>
Source record: 118581

I have a Atari 1040STf w/4 mb of ram & a 331meg hard drive. I have a couple of problems...My first one is My atari Likes to bomb out a lot. Most of the time when I exit a program....or if my computer runs for a long period of time.....I'm getting tired of rebooting all the time....I am currently running w/TOSv1.4 (rainbow) SpeedoGDOS 5, Warp 9, CPX w/the basics, and a Program to access the External Clock. I Feel that it has something to do with my RAM, TOS And my HD...I can't figure it out...I can't run NEODesk, because it bombs out a lot of programs, too much memory use...I can't run Geneva, because is slows down my computer so much....any suggestions.... I have thought it could be a Virus...but the machine is clean....ummm My ST seems to have started this problem since I upgraded it....

The other Problem has to do with my mouse....It likes to wonder by itself...I have gone through 2 mouses because I thought it was a chip problem..The second one worked fine for a few days...Is there a way I can fix this...I think this has to do with the ST and not the mouse itself.

Wild E. Coyote

Wildest Coyote on the web....(not)

1781. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5sqp8c$icg@atlantis.utmb.edu>
Source record: 118382

Hallvard Tangeraas (hall@post1.com) wrote:

: Me too, annd it seems impossible to be deleted from the list for some
: reason. I never asked to be on the list in the first place, and
: unsubscribing from the list as explained doesn't work.
: I've even contacted them directly, but they havenm't responded.
: Anyone had any luck in doing this?

: Hallvard

Hi!

I did ususcribe following the instructions and they stop sending
me the PC-news mailings. I don't remember how though... was long time ago.

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1782. Re: Falcon and 2Gb IDE Drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33F07CC5.2F3B@ooc.de>
Source record: 118383

Peter West wrote:

> Glad you explained that - /but/ why, in that case, does ICDFMT, for instance,
> provide options both for formatting and partitioning a drive?

This is normal. Formatting on the Atari (regardless if you use ICDFMT,
SCSITOOL, HDDRUTIL, HDX etc.) means what DOS users call low level
formatting. Partitioning on the Atari is the same DOS users do with
using the DOS commands 'fdisk' and 'format'. These commands create and
initialize the partition information. Partitioning does the same but
faster and easier to use than 'fdisk' and 'format'.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1783. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97224.195943STIRRE31@MAINE.MAINE.EDU>
Source record: 118384

I've recently written to Toad about upgrades for NVDI.
Absolutely no response. They used to be the American
distributor for System Solution products.
Anyone know who handles it now?
-scott tirrell

1784. FS: TT030 USA

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: godfather@ameritech.net
Message-ID: <33F1090C.8D53B60E@ameritech.net>
Source record: 118385

For Sale:
Atari TT030 in a tower case with 16 Meg TTRam/10Meg ST RAM
Fujitsu M2624F 400 Meg HD
Syquest 44Meg Internal Drive
Atari PTC1426 Monitor
Atari TTM194 Monitor (Haven't tried this one)
Keyboard/Mouse/Misc. Software

This unit was bought used from an individual that had the tower case custom done. The board is a bit loose inside the case, but is in perfect working order. Any of you techies out there should have no problems tightening it down. I'm just looking for a good home for it, I don't want to give it away, so the the best reasonable offer takes it. You pay shipping if not in Cleveland area for pickup.

Please leave return email to godfather at ameritech. net
(
@)
trying to avoid those bots! ;)

--Steve

1785. ST's First Word?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Phil Z <philz@rmi.net>
Message-ID: <33F1128F.419E@rmi.net>
Source record: 118386

Help! I gave away my 1040ST system last week (to a relative - or I would have kept it!). I didn't have the manual for my First Word software. Now they're having trouble printing.. and I don't remember anything about it -- also hard to troubleshoot over the phone.

If the "Print" command is greyed-out in the "File" drop-down menu, is there something I need to do to set up the printer? Do I have to use 1stPrnt.prg? It's hooked up to a Star 24-pin dot-matrix printer.

1786. Re: Maxidat

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHMUEBAQUP@data.rhein-main.de>
Source record: 118387

In <33F03AC1.6E7A@alcatel.be> Marc Billiet wrote:

>Has anyone experience with Maxidat (a database for Atari) ? According to
>the adds I found, it has a lot of features and is not very expensive.

Jep, nice Software. That's my adress databank ;)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1787. FS: 14MB Ramcard to Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <33f09757.959210@nntpserver.swip.net>
Source record: 118388

I want to sell a Chro-Magic RAM Gizmo 14MB memory upgrade to Atari Falcon. Very easy to install (solderfree) and all documentations are included.

The card is fully equipped with 14MB

Price $125

E-mail me if you are interested.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1788. POPwatch 2.20 released

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66801350_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 118389
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch 2.20 has just been released and is available from my web site (see sig).

POPwatch is a POP3 mail tool for use with a POP3 mailbox and Oasis1/NOS, Oasis2, and NEWSie.

The biggest change in version 2.20 is that I have almost *doubled* the download speed!!!!

Please send me any feedback you have on POPwatch :)

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1789. FS:Notator Logic,1040STE/4 megs,Hard drive and more!

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5sq94j$hf0@alexander.INS.CWRU.Edu>
Source record: 118390

I have the following items for sale.I would like to sell the complete package but I might consider breaking it up under certain circumsatances.Buyer pays shipping charges and it is already boxed a ready to ship.

*Notator Logic 2 + 2.1 upgrade disk and extra disks and manual
*Log 3 dongle (works with notator)
*1040STE/4 megs (manual and language disk)
*Atari color monitor
*60 meg mfm Hard Drive in a nice case with a fan and a recently installed new power supply.
*Atari external DD/DS disk drive
*Cartridge clock and disk
*2400 modem/Flash terminal program
The HD is loaded with shareware/freeware graphics,sequencing,word processing,utilities and more.

I have an idea of what I would like to get for it but I'll leave it open to offers.If an offer is close to my expectations then we have a deal.Thanks and please feel free to get back to me if you have any question!

wl712@freenet.victoria.bc.ca

1790. Re: Above 4Meg RAM on an Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <666_DCroker@fortress.org.uk>
Source record: 118391

Nostrodamus phrophesised this from emdu02@holyrood.ed.ac.uk to All...

Hi Alan!

>> >Can someone give a hint how I connect more than 4Meg dynamic ram-
>> modules >onto 1040ST. How do I bring in Address-lines A22 and A23, when
>> (time)do >I multiplex them and at which signal. Address-decoding till
>> $DFFFFF. >Regards,Meko
>>
>> It's not very clear what you intend to do, but there is alledgedly a
>> new Magnum memory board for ST only, that allows 8Mb of RAM.

More than alledged, one is installed in my STFM at this very moment (in a
Tower case).

e> It is better than that.
e>
e> It allows up to 16Mb of FAST ram. At least that is according to the
e> pages of "Woller & Link gbr" in Germany. Prices are from 209DM (�70)
e> for unfilled, to 339DM (�115) with 16MB.

This extra RAM is addressed at the same speed as the rest of RAM, at 8MHz so
that's a misnomer I'm afraid.

e> There site is at;
e>
e> http://www.inx.de/w+l/atari.htm

Or Aixit at www.aixit.com

e> However I will be buying the new 68020 accelerator from TUS if and
e> when it comes out first.

Yep, nice idea but I'm not sure about compatibility with the Magnum board,
OTOH the instructions suggest that the T36 accelerator will address the extra
RAM at 36MHz (SysSol in the UK sell the T36, pricey tho').

Speak to 'ya later!

--

1791. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <667_DCroker@fortress.org.uk>
Source record: 118392

Nostrodamus phrophesised this from thechyld@pcc-uky.campus.mci.net to All...

Hi Ronald!

t> In article <5s7hp8ihh6@news.stortek.com>
t> bales@garonne.stortek.NOSPAM.com (Nicholas Bales, Toulouse, France)
t> said:-
>> If it's PD, could it be uploaded to FTP sites ? BTW, what are EOS and
>> KAOS ?
t>
t> Hi Nick!...AFAIK KAOS is yet another desktop replacement program. I'm
t> not sure about EOS. Can anyone else jump in here and help? Thanks! :)

I think that it was a replacement Operating System available either on disk
or as a chip replacement.

Suppposed to have been faster than Atari's.

Speak to 'ya later!

--

1792. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <301_9708131001@ronly.org>
Source record: 118393
Body handling: Inline uuencoded payload not displayed: MOUSE_ON.PRG

On 12 Aug 97, after being hired by Jack Tramiel, Magnus Kollberg said:

MK> Andreas Steinbacher wrote:
>>
>> HLH>CTRL-ALT-DELETE forces a complete redraw of the screen, but does
>> not HLH>move anything.
>>
>> Attention! You mean CTRL-ALT-HOME.
MK>
MK> ;-)
MK>
MK> But the first key combination will force a complete redraw of the
MK> screen as well. :-)))
MK>
MK> BTW. I didn't know this and it's very usefull. Does it show the mouse
MK> cursor as well when it disapears?

Not if it _really_ disappears (i.e. is turned off). But this will:

--start of uuecoded part--
--original length: 858b--
table
!"#$%&'()*+,-./0123456789:;<=>?
@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_

[Inline uuencoded payload not displayed: MOUSE_ON.PRG]

--end of uuecoded part--

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1793. Re: Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5sqi28$252$2@irk.zetnet.co.uk>
Source record: 118394

On 11 Aug 1997 01:02:34, WildECoyote@webtv.net wrote:
> I have a Atari 1040STf w/4 mb of ram & a 331meg hard drive. I have a
> couple of problems...My first one is My atari Likes to bomb out a lot.
> Most of the time when I exit a program....or if my computer runs for a
> long period of time.....I'm getting tired of rebooting all the time....I
> am currently running w/TOSv1.4 (rainbow) SpeedoGDOS 5, Warp 9, CPX w/the
> basics, and a Program to access the External Clock. I Feel that it has
> something to do with my RAM, TOS And my HD...I can't figure it out...I
> can't run NEODesk, because it bombs out a lot of programs, too much
> memory use...I can't run Geneva, because is slows down my computer so
> much....any suggestions.... I have thought it could be a Virus...but the
> machine is clean....ummm My ST seems to have started this problem since
> I upgraded it....
>
> The other Problem has to do with my mouse....It likes to wonder by
> itself...I have gone through 2 mouses because I thought it was a chip
> problem..The second one worked fine for a few days...Is there a way I
> can fix this...I think this has to do with the ST and not the mouse
> itself.

Get a tin of Servisol (contact cleaner) and spray all the contacts in
your cables and ports - especially your mouse and HD. It stopped my
ST crashing, along with moving the HD cable away from a power cable.

Adam Foster

o===o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on an Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o===o

1794. Re: Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <871347666_OASIS_@nordnet.fr>
Source record: 118395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.misc

[posted & mailed]

In article <ant11125972bS5$W@mozyat.demon.co.uk>
MoZes <Stuart@planetMail.net> said:-

>Sorry if this is the wrong group, but I don't read atari newsgroups, so I
>just chose 2 which I thought would be okay.

Am I wrong or comp.sys.atari.misc is not an existing newsgroup? In the
list of active newsgroups found in news.list I can only see:

comp.sys.atari.8bit Discussion about 8 bit Atari micros.
comp.sys.atari.advocacy Attacking and defending Atari computers.
comp.sys.atari.announce Atari related hard/software announcements. (Moderated)
comp.sys.atari.programmer Programming on the Atari computer.
comp.sys.atari.st Discussion about 16 bit Atari micros.
comp.sys.atari.st.tech Technical discussions of Atari ST hard/software.

No comp.sys.atari.misc here, so probably it's a bogus group on your
newsserver, a mistake...

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
--- poor news feed: please CC reply by mail ---

1795. Wanted: Inventory Program for ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <5soqoq$4tt$1@newsd-113.bryant.webtv.net>
Source record: 118396

Looking for easy to use inventory program for the ST. Please e-mail me
if someone has one available. Thanks.
Ron Kyes-
scotland1@iname.com

Ronald L. Kyes
Madeira Beach, FL.
E-mail Scotland1@iname.com
Voice/Page (813) 402-9589

1796. WANTED KRYPTON EGG and SARAKON

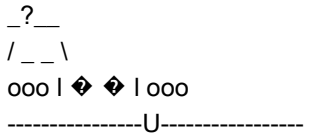
Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: stcat <stcat@calva.net>
Message-ID: <01bca770$ffbd40e0$a5a206c3@default>
Source record: 118397

HI,

I search 2 games : sarakon and krypton egg
If you have original , i want to buy one or the both game
if you have image of these game (file.st) work with pacifist, i want to exchange or buy it.
I wait for your msg

A+

STCAT@CALVA.NET



1797. FS: 4160 STE, MEGA-ST 4, MEGAFILE 60 and more (Canada)

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5sp0mn$b6o$1@cti01.citenet.net>
Source record: 118398

For Sale:
----
* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb

* MEGA-ST 4 (TOS 1.04, 4 Mb)

* MEGAFILE 60

* SLM 804

* STM 1 Mouse

* Various DTP and Music softwares

Offers within Canada / US only! Will sell to best offer, or trade
(individual items or whole package) for either of the following:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)

* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).

* Crazydots-2 graphics card for TT (or equivalent ET-4000 card)

NOTE: Nothing against our friendly neighbors from down south.
However, Canadian banks often cause troubles for cashing
foreign currency of any kind, including American.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands through this deal.

More details and other selling/buying items on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1798. Re: Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <2ff_9708131001@ronly.org>
Source record: 118399

On 11 Aug 97, after being hired by Jack Tramiel, ppospis@mtroyal.ab.ca said:

p> I was able to change all of the icon names by editing the APPLICAT.RSC
p> file, in v4.02, using ORCS.

Yes, that's what I used, too.

p> Since I preferred some of the icons from v2 (IF I remember correctly and
p> this is a BIG if) you can also copy icons from one rsc file to another. I
p> think this works only if you replace an existing icon, but I'm not
p> positive of this.

I don't believe ORCS handles color icons. At least it doesn't for me.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1799. MagiC & Semper

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <300_9708131001@ronly.org>
Source record: 118400

I'm having a problem with Semper under MagiC 5.11. It seems that whenever I boot, the first time it tries to make a call, all is well. However, after that, although the commands seem to be sent to the modem, it doesn't go off hook. But if I run another program, it kind of 'resets' Semper, and the next call again works, but only the next call. However, if I have Semper in the background while doing something fairly intensive in the foreground, Semper seems to work fine, even for multiple calls.

I never had this problem under TOS. I've changed around some of my HSMODA07 settings, but to no avail. Also, doing a Reset Modem with Semper doesn't help, either.

Any ideas?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1800. FS:Notator Logic,1040STE/4 megs,Hard Drive and more!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <EEtALM.9ID@freenet.victoria.bc.ca>
Source record: 118401

I have the following items for sale.I would like to sell the complete package but I might consider breaking it up under certain circumsatances.Buyer pays shipping charges and it is already boxed a ready to ship.

*Notator Logic 2 + 2.1 upgrade disk and extra disks and manual
*Log 3 dongle (works with notator)
*1040STE/4 megs (manual and language disk)
*Atari color monitor
*60 meg mfm Hard Drive in a nice case with a fan and a recently installed new power supply.
*Atari external DD/DS disk drive
*Cartridge clock and disk
*2400 modem/Flash terminal program
The HD is loaded with shareware/freeware graphics,sequencing,word processing,utilities and more.

I have an idea of what I would like to get for it but I'll leave it open to offers.If an offer is close to my expectations then we have a deal.Thanks and please feel free to get back to me if you have any question!

--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

1801. Re: usenet asshole: Bitch Tightjeans (was: usenet asshole: captain tightjeans)

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: taxes@yourwallet.empty.gov
Message-ID: <33efc6fc.3575021@news.alt.net>
Source record: 118457
Cross-posted to: news.admin.censorship,sci.meow,alt.god.grubor,alt.fan.karl-malden.nose,news.admin.net-abuse.usenet,news.admin.net-abuse.email,news.admin.net-abuse.misc,comp.sys.atari.st,misc.kids

On Mon, 11 Aug 1997 12:41:10 -0700, ObJeCtIvIsT
<objectives@ayn.rand.org> wrote:

>Captain Blade wrote:
^^^^^^^^^^^
Notice no attempt to hide his perverse preference for young boys. Be
very careful about letting elementary school age children anywhere
near an Atari computer in the Pacific Northwest.

>>
>> In article <5sjd6gdse5@news.mco.bellsouth.net>, satan@hell.com (]_eeTPiR8) wrote:
>> >Path:
>> > news.teleport.com!nntp.teleport.com!news.serv.net!solaris.cc.vt.edu!newsgate.d
>> >uke.edu!nntprelay.mathworks.com!howland.erols.net!news-ext.gatech.edu!gatech!ne
>> >ws.jax.bellsouth.net!news.mco.bellsouth.net!default
>> >From: satan@hell.com (]_eeTPiR8)
>> >Newsgroups:
>> > news.admin.censorship,news.admin.net-abuse.usenet,news.admin.net-abuse.email
>> >Subject: Re: Cancel Forger: Bruce Lane
>> >Date: Sun, 10 Aug 1997 06:35:08 GMT
>> >Lines: 39
>> >Message-ID: <5sjd6gdse5@news.mco.bellsouth.net>
>> >References: <5r6v5r$h3u$0@207.18.226.153> <5r97og$82d$6@news.thecia.net>
>> > <5rcg9p$97$0@207.18.226.151> <5redti$328_016@news.teleport.com>
>> > <5rfekthpj1@207.18.226.157> <5rjq7b$234_014@news.teleport.com>
>> >NNTP-Posting-Host: d00091.mco.bellsouth.net
>> >X-Newsreader: News Xpress 2.01
>> >Xref: news.teleport.com news.admin.censorship:36157
>> > news.admin.net-abuse.usenet:22869 news.admin.net-abuse.email:55484
>> >Status: N
>> >
>> >The people you
>> >attack may be despicable, but they have committed no crimes. You have.
>>
>> You have forged your email address and accused me of a crime. Be prepared
>> to back that up - since you claim you're under 18, your Daddy's going to
>> have to deal with the legal results of your having commited slander.
>>
>> I'm sure abuse@bellsouth.com will be amused, too.
>
>i'm sure you amuse lots of post masters, richie. kicking teenage butt.
>what next? sixth graders? pree-schoolers? i think you need to loosen

>up your belt and let a little blood get through to your head. it might
>make you less of an asshole.

Kicking? Don't you mean kissing or licking or God knows what else that
pervert would do?

In Article: Pine.SUN.3.95.961018234037.5329A-100000@crl.crl.com
Stan Kalisch (sjkiii@crl.com) said:
"I hated the cat when I picked him out when I was two years old.
And I censor whatever I don't agree with, and I eat small
animals for breakfast. And I'm a cruel, heartless, meaningless
person that doesn't love anyone or anything. And I have no
ethics, and no regard for my fellow man."

```
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888b d'888 888 888 888 `888. .8888. .8'
8 Y88. .P 888 888oooo8 888 888 `888 .8'`888. .8'
8 `888' 888 888 " 888 888 `888.8' `888.8'
8 Y 888 888 o `88b d88' `888' `888'
o8o o888o o888ooooood8 `Y8bood8P' `8' `8'

88b d88 88888888888 ,ad8888ba, I8, 8 ,8I
888b d888 88 d8"' `"8b `8b d8b d8'
88`8b d8'88 88 d8' `8b "8, ,8"8, ,8"
88 `8b d8' 88 88aaaaa 88 88 Y8 8P Y8 8P
88 `8b d8' 88 88""""" 88 88 `8b d8' `8b d8'
88 `8b d8' 88 88 Y8, ,8P `8a a8' `8a a8'
88 `888' 88 88 Y8a. .a8P `8a8' `8a8'
88 `8' 88 88888888888 `"Y8888Y"' `8' `8'

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```

1802. Re: normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: pls@no.spam
Message-ID: <5sp543$nmh@bcrkh13.bnr.ca>
Source record: 118458

In article <33ee2faa4b407b6@rz.uni-karlsruhe.de>, ut13@rz.uni-karlsruhe.de wrote:
>Hello!
>
>I have an Atari Mega 2 ST, 2 MB, german language TOS 1.02,
>AHDI (i don't know which of these things is important, and maybe
>something else is more important).
>From the moment i have it, I have noticed something strange:
>
> 1. If there is no disk in the floppy, after cold booting fromthe HD,
>the floppy keeps on turning and te light is on until I put a diskette
>into the floppy drive.
> This happens always.
>
AFAIK, this is 'normal', happens in TOS 1.04 also.
There is a program called 'driveoff' which stops it.

> 2. If there was a disk in the flopy,the light isn't on, but I can
>hear a periodic sound that shows something is turning and it stops
>when I've done some diskette operations. This happens only sometimes.
>
This might be a TOS 1.02 problem.
Driveoff should cure that also.

> 3. The third thing may be new, I just can`t remember if it was
>sobefore. Sometimes (?) after a diskette error, the computer hangsup
>after I choose the alert button that gives up trying. (I think that
>happens no more after I deactivated some ACCs).
>
Don't know anout this, but I recall it happening to me many years ago (when I
had TOS 1.02).

>Does anybody know if I have to be worried?
>
The best advice is to upgrade to at least TOS 1.04.
Tos 1.02 is a pain.
>Regards
>Guentcho

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1803. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33F03119.41C67EA6@esc.de>
Source record: 118459

Magnus Kollberg wrote:
>
> > This is also important for the possibility to use common source
> > codes across different systems, otherwise you couldn't handle the
> > complexity of today's programs, especially of decent WWW browsers.
>
> Yup it sounds like a important feature to make sure the app is
> set for the future.

Everybody who tries to build a decent application from scratch
today will encounter serious difficulties.
The Internet is a great medium to grab pieces of code and glue
them together for new or enhanced applications.
This, however, assumes that people commit to common standards
and avoid proprietary stuff.

> > Netscape, for example, could not be so powerful if it couldn't
> > re-use commonly available libraries (which are written in C, of
> > course, for portability across various systems).
> > In the Atari domain most people don't seem to care about these
> > facts, thus you must live with limitations...
>
> Maybe, but most sensible people onm teh Atari does use C, with a
> few exceptions.

But see what some people do: A reasonable programming environment
like Pure-C is abandoned by the developers, while at the same time
propagating a useless Pascal environment. Very strange!! And most
people don't seem to care about such odd developments. In fact,
it's no wonder why the Atari is rapidly falling behind other
systems in development with such behaviour.

> > BTW: My dithering routines (and Netscape's, too!) are derived from
> > the public JPEG library from the Independent JPEG Group (at least
> > the default Floyd-Steinberg variant), with special optimizations
> > and adaptions from my side for Atari systems :-).
>
> So it wouldn't be totaly impossible to adapt this library to Pascal
> then. It does sound a bit boring to do though and unnecessary. What
> about writing it in C and then link it with the Pascal source? Isn't it
> possible?

I won't waste my time with Pascal adaptions! There are better things
to do (see above).

> Don't judge the Atari community to hard. There are a few
> great thinkers left.

Maybe, but then they should step forward from their hideaway!;-)

Regards,
Guido

1804. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F03CC9.1CFBAE39@emw.ericsson.se>
Source record: 118460

Andreas Steinbacher wrote:
>
> HLH>CTRL-ALT-DELETE forces a complete redraw of the screen, but does not
> HLH>move anything.
>
> Attention! You mean CTRL-ALT-HOME.

;-)

But the first key combination will force a complete redraw of the screen
as well. :-)))

BTW. I didn't know this and it's very usefull. Does it show the mouse
cursor
as well when it disapears?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1805. Re: LAN Software for Falcon etc.

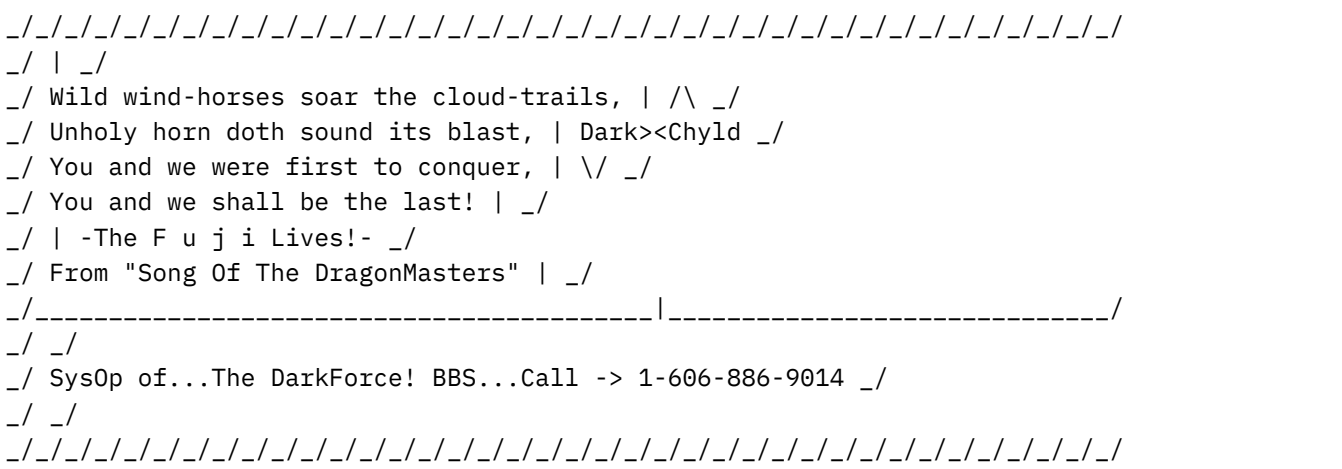
Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871376860_OASIS_@pcc-uky.campus.mci.net>
Source record: 118461

In article <33EFC398.309C@avialantic.com>
Fred Pierce <fpierce@avialantic.com> said:-

>> I think Universal Network will work with LANs on all of the above...! :)
>>
>
>It's supposed to work with the Falcon but I didn't have much luck with
>it - not saying it doesn't, just that I couldn't make it happen. Worked
>great with STE to Mega ST though. If anyone's interested, I have the
>hardware (phone jack box-things) & software to sell.

Okay, now I'm confused. I don't know of any STe's or Mega ST's that have
LAN ports. Mine certainly doesn't... Is there a way for Universal Network
to add LANs? I thought that the only way to network ST's, STe's, and Mega's
was via MIDI or cartridge port, while the Mega STe, TT030, and Falcon all
had the LAN ports... Thanks in advance for any info! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

1806. Re: usenet asshole: Bitch Tightjeans (was: usenet asshole: captain tightjeans)

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871377360_OASIS_@pcc-uky.campus.mci.net>
Source record: 118462

```
In article <33efc6fc.3575021@news.alt.net>
taxes@yourwallet.empty.gov (IRS Agent) said:-

>On Mon, 11 Aug 1997 12:41:10 -0700, ObJeCtIvIsT
><objectives@ayn.rand.org> wrote:
>
>>Captain Blade wrote:
> ^^^^^^^^^^^
>Notice no attempt to hide his perverse preference for young boys. Be
>very careful about letting elementary school age children anywhere
>near an Atari computer in the Pacific Northwest.

What the H-E-C-K is this crap doing in our newsgroup???? <puzzled look>

--
_/_/_/
```

1807. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5sprskpjv1@ultra.sonic.net>
Source record: 118463

On 11 Aug 1997 06:30:40, <STIRRE31@MAINE.MAINE.EDU> wrote:
>Universal Network is from A & D Software, I think.
>www.chatlink.com/~stinformer
>.

I think Universal Network was writen by DragonWare Software. I checked the web page and Universal Network is shown as being at version 1.02. I have version 1.09 of PowerNet that I upgraded from 1.02 of Universal Network in 1993. 1.09 supports the lan ports, the Lantech carts and midi. I have found it to be a very solid product. My only problem is it doesn't work with MiNT. Thing also causes problems.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

1808. Re: normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871377100_OASIS_@pcc-uky.campus.mci.net>
Source record: 118464

In article <33ee2faa4b407b6@rz.uni-karlsruhe.de>
ut13@rz.uni-karlsruhe.de said:-

> 1. If there is no disk in the floppy, after cold booting fromthe HD,
>the floppy keeps on turning and te light is on until I put a diskette
>into the floppy drive.
> This happens always.

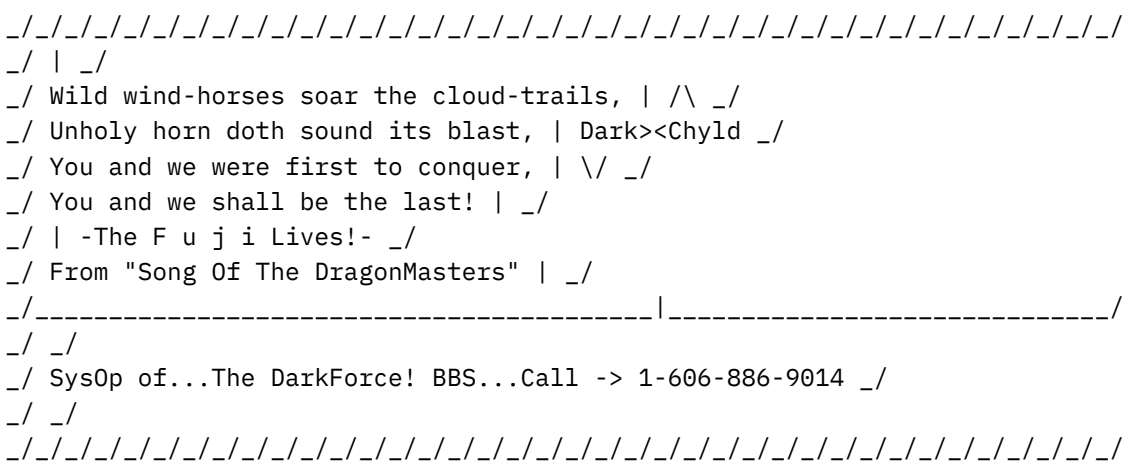
I use a Mega ST 4 for my BBS and it does this. I always leave a blank
floppy in the drive. AFAICT, its never affected anything else... :)

> 2. If there was a disk in the flopy,the light isn't on, but I can
>hear a periodic sound that shows something is turning and it stops
>when I've done some diskette operations. This happens only sometimes.

Ditto...sometimes I can hear the drive running and just as soon as I
do anything with the drive, it stops. Again, it doesn't seem to affect
anything else so... :)

Sorry, I can't help with number 3., I've not had that happen. Anybody
else care to jump in here and help? Thanks...! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

1809. Re: usenet asshole: Bitch Tightjeans (was: usenet asshole: captain tightjeans)

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871377516_OASIS_@pcc-uky.campus.mci.net>
Source record: 118465

```
In article <5sovfa$rr2@garcia.efn.org>
gfrazier@efn.org (Gary Frazier) said:-

>In <33F0265E.4A92@ayn.rand.org> ObJeCtIvIsT <objectives@ayn.rand.org> writes:
>
>>IRS Agent wrote:
>>>
>>> On Mon, 11 Aug 1997 12:41:10 -0700, ObJeCtIvIsT
>>> <objectives@ayn.rand.org> wrote:
>>>
>>> >Captain Blade wrote:
>>> ^^^^^^^^^^^
>>> Notice no attempt to hide his perverse preference for young boys. Be
>>> very careful about letting elementary school age children anywhere
>>> near an Atari computer in the Pacific Northwest.

I'm must be missing something somewhere... How can you equate Atari computers
in the Pacific Northwest (or anywhere for that matter!) with what appears to
be sexual perversion? Please don't slander the majority of Atari users who
are, by far, typically normal, albeit on the independent and rebellious
side...!!!!

I'm probably as much a sexual deviant as anyone, but its by -choice-, not
because I endorse and use Atari computers (that only makes me enlightened!)

<big grin>

--
_/_/_/
```

1810. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5sqah2$1so$2@irk.zetnet.co.uk>
Source record: 118466

On 11 Aug 1997 17:18:16, Robert Schaffner wrote:

>I think it's not a problem of CAB.
>I also can't get that archive with netscape.
>After ~~ 230K the transfer stuck or stops completly.
>
>It's a problem of geocities..

Hi Robert,
See my previous -- ST+19 is jinxed!!

;-)

bfn Lewis

1811. Maxidat

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Marc Billiet <Marc.Billiet@alcatel.be>
Message-ID: <33F03AC1.6E7A@alcatel.be>
Source record: 118467

Has anyone experience with Maxidat (a database for Atari) ? According to the adds I found, it has a lot of features and is not very expensive.

Marc

1812. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5sqagq$1so$1@irk.zetnet.co.uk>
Source record: 118468

On 11 Aug 1997 08:29:24, !ynoT wrote:

>my web page, it takes me over my limit so it wont be there forever,
>pop along to my webpage and download ST+19 from there as it should be
>a heck of a lot more stable,

>Cheers !ynoT (ATARI Programmer)

>STOSSER Software http://www.airtime.co.uk/users/stosser

Tried, get to some servers then CAB comes up with an Cache error
alert. What jinx have you put on ST+19 ;--))

ttfn Lewis

1813. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <668_DCroker@fortress.org.uk>
Source record: 118469

Nostrodamus phrophesised this from mgrove@owens.ridgecrest.ca.us to All...

Hi Michael!

m> On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
>> I've given it another go, just to get PPP access.....
>> I've tried installing "PPP kit 1.4" but it messes up my system.
>> Perhaps someone else has better experience than me.
>>
>>
>> I've installed it as the docs say, but this is what happens:
>> I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up,
>> after the MiNT system has been booted from the Auto folder I'm
>> presented with the file selector (!!!????!!!) and the question of which
>> .prg or .app I want to run! Strange.....

It's my understanding that this is Magic asking you to load a desktop,
something's crashed your system and it can't find either Magicdesk or
whatever replacement you've specified.

Speak to 'ya later!

--

1814. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <669_DCroker@fortress.org.uk>
Source record: 118470

Nostrodamus phrophesised this from Spencer to All...

Hi Spencer!

SD> Out of the ether, the following was mentioned by
SD> SSweet@fortress.org.uk...:
S>> Does MetaDOS also behave this way, or would it solve Pauls problem.
SD> Does MetaDOS work? :-)
SD>
S>> I wonder
S>> if the fabled Magcic XFS would help him.
SD> Hmmm, possible though I have never heard of it.

It was my understanding (based on a very poor knowledge of German I have to
say) that you needed MetaDOS installed to use this driver.

I'm willing to be persuaded otherwise.

Speak to 'ya later!

--

1815. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <670_DCroker@fortress.org.uk>
Source record: 118471

Nostrodamus phrophesised this from News@pwomar.demon.co.uk to All...

Hi Paul!

N> Hallvard Tangeraas <hall@post1.com> wrote:

>> I still have some questions though:
>> Well, Everest works fine when trying to write a message except for
>> one minor detail.... it doesn't read the configuration file!!!
>> ("everest.inf"), which in other words ask me to register the program
>> all the time (and I've already registered it), and it obviously won't
>> keep the other sttings either. Any way around this?
N>
N> You need to put a copy of everest.inf into the Oasis folder, it
N> should then work fine.

Sounds like an environment path problem to me, I'd suggest adding the line:

#_ENV EVEREST=D:\EVEREST\ (modified to suit the exact path of course) to the
Magic.inf file. That works for me.

Speak to 'ya later!

--

1816. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708120802.a8756@ms.maus.de>
Source record: 118472

In article <5792_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>, Spencer Davies (Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
>Out of the ether, the following was mentioned by SSweet@fortress.org.uk...:
>
> S> Does MetaDOS also behave this way, or would it solve Pauls problem.
>Does MetaDOS work? :-)

It does. I very much doubt that it would be possible for at least three companies to sell MetaDOS based CD ROM drivers in Germany if it wouldn't.

> S> I wonder
> S> if the fabled Magcic XFS would help him.
>Hmmm, possible though I have never heard of it.

There are at least two, one of which is SPIN!.

1817. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708120802.a8755@ms.maus.de>
Source record: 118473

In article <5793_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>, Spencer Davies (Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk) wrote:
>Out of the ether, the following was mentioned by Julian_Reschke@MS.maus.de...:
>
> JR> There are 10 additional drive letters (at least under MetaDOS and
> JR> SPIN!).
>Is MetaDOS the Atari cdrom driver? If so I didn't think that it was very
>compatible with anything?

MetaDOS isn't a CD-ROM driver. MetaDOS is a GEMDOS extension which allows to load XBIOS (device) and filesystem drivers. It just happens to come with a device driver for CD-ROMs and a filesystem driver for ISO9660.

And please define "not very compatible to anything"?

>Also what is SPIN?

SPIN! is a collection of CD-ROM related drivers. It currently contains a BOS driver for MetaDOS, based on CBHD and HDDRIVER, a MiNT filesystem and a MagiC filesystem. See http://www.muenster.de/~reschke/soft_e.html#spin.

> JR> As the number of LUNs is limited to 8, there shouldn't be a
> JR> problem.
>I'm sure that he would be interested in any information you could give him on
>achieving this with his Panasonic DRM-601.

Well. Install the latest MetaDOS release. Install a BOS driver which supports LUNs above 0. Install a recent DOS driver. Use up to 32 drive letters (sorry: 32-26=6, not 10, I admit).

1818. Re: Falcon 80 column & TruColor?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5sqi23$252$1@irk.zetnet.co.uk>
Source record: 118474

On 11 Aug 1997 02:45:03, J David Klimchak wrote:
> Hi,
>
> I'm struggling with beginning to do artwork on a falcon. My previous uses
> (music & business stuff) all worked fine in mono or 16 color modes. So, I
> don't know much about doing artwork (DTP & image manipulation) in true
> color modes. Is there a way (without hardware modification) to achieve 80
> column true color using an SVGA monitor? 40 column works but many text
> programs (like pagestream & steno) don't seem to work in this mode so I
> spend most of my time rebooting & changing configurations for different
> programs. Anybody know of a solution.

There's an easy hardware way - ScreenBlaster. It's a cable you plug
in to various ports, and it gives you greatly improved video modes.
Not too sure about TrueColour - although a Nemesis board (relatively
fiddly!) fixes that, and also speeds it up.

Adam Foster
o===o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on an Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o===o

1819. Re: WebRadio content using Falcon and STarT

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <5sqi2p$252$4@irk.zetnet.co.uk>
Source record: 118475

On 11 Aug 1997 11:06:14, Eonicman wrote:
> Being that Falcons with their built-in audio i/o and TT systems
> utilizing SoundBlasters or STarTracker cards seem to be excellent
> systems for creating Web based "Radio" shows would it be hard for
> someone to create this for playback on STe and better machines that can
> process 50khz sound or STs at a lower rate? Users could sell capture
> and support of Radio stations local to their areas around the world.
> Other users that have their systems set up for radio broadcasting
> utilizing Jingle or something else similar can setup their own web
> stations. This would be a nice addition to the internet capabilities of
> GEM compatible systems and would be a means of making money using one of
> the best capabilities of these systems.
>
> Peter Ross

The kind of processor power required for the real-time compression of audio to the kind of bandwidth available on the Internet is way beyond any Atari - even a 100MHz Pentium would have problems.

Anyway, short-wave radios often give better, more reliable (and cheaper!) sound from remote radio stations - at night, I can pick up Moscow, the US and India from the UK using a standard radio with a tiny aerial.

Adam Foster

o===o
| Adam Foster - afoster@zetnet.co.uk |
| Surfing on an Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
o===o

1820. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <33F044CA.167EB0E7@esc.de>
Source record: 118476

Magnus Kollberg wrote:
>
> Well it does still look much better than in CAB and it
> doesn't have to change the palette either like CAB does.

Well, the first point is that 1stGuide and Netscape use
Floyd-Steinberg dithering as default. This provides
superior results and is reasonably fast with the efficient
implementation in the public JPEG library (file 'jquant1.c').
You can also find an adapted implementation in my portable
fixpix code (http://www.esc.de/homes/guivol/fixpix/).

Another point is that it's *not* quite straightforward
to avoid palette changes when using the uniform 8 colors
from the 16 color default palette! This requires a little
'trick'. 1stGuide seems to be the only Atari program which
cares about this. With all other (graphics) programs I had
always trouble with image display in 16 colors.
Unfortunately, other authors don't seem to care about this
issue, because they only had to ask me how it could be done.
This is again typical: Atari authors want to build
everything from scratch by their own, without taking the
chance to exchange experiences with other developers.
I tried to publish many of my source codes, but to no
avail. There was no interest in the Atari domain.
The platform-independent community (Unix/X), on the other
hand, appreciates any useful contributions.

Yet another point is the color handling in 256 color modes.
Here, 1stGuide also must change the palette. I've only cared
that the default (desktop) colors are not affected.
It's always difficult to find a reasonable color management
in paletted color modes, you must choose some compromises,
on *all* systems.
My suggestion for Ataris was that authors of general-purpose
graphics programs commit to a commen suitable palette in 256
colors, that is, the known uniform 216 color palette (thus
avoiding any unnecessary palette changes). Then, the only
other point to determine would be to fix the mapping of
the color values to color indices.
However, from the above point it is clear to derive that
such an approach is an illusion here, unfortunately.

Regards,
Guido

1821. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: !ynoT
Message-ID: <33f1c3bd.33873808@news.airtime.co.uk>
Source record: 118477

On 12 Aug 1997 18:37:22 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
wrote:

>>It's a problem of geocities..
>
>Hi Robert,
>See my previous -- ST+19 is jinxed!!
>
>;-)

Hey see my previous..its unjinxed for a while :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1822. Re: For Nick who wanted to know how working serial mauses onto ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.BWcfyQYVSbc@midijam.kiev.ua>
Source record: 118478
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

>In <5s7h9lihh3@news.stortek.com>, Nick write:
>In article <33f21c50.8419097@news.supernews.com>, death@your.expense (Phlegethonyarre)
wrote:
>
> Anyway, you can't convert a PC mouse to make it an ST one. If you can spare
> the serial port, and if it is a standard serial mouse, you can get
> mouse25.prg, which is a software serial mouse driver.
>
OK, Nick!

I tested this .prg, both versions 2.4 & 2.5, but nothing from this
doesn't wonted to work on my Mega4/STe with TOS 2.05 (?!).
I plugged in 8 or may be (don't remember!) 10 (!) mauses from deference
manufacturers to all serial ports (from Modem1 to Serial2), but no one
maus doesn't worked out too.

If your experiments will be more successfully, please, report me about.

At last time, and why coul'd you been to try to reconstructing standard
PC-maus?

Good hunting on mauses!
--
Sergej

~~~~~~
Sergej KOKOUSHKIN: sergej@midijam.kiev.ua - MIDIJAM Records
================
ATARI Mega4/STe: 4Mb RAM/TOS 2.05/Gemini 2.0/
================ Hermes 1.4 UUCP/ConNect 2.46/
48Mb int. Seagate 1557N HDD/
30Mb ext. Kyocera KC-30B HDD/
SF314 ext. FDD/SM124 monitor/
MultiTech MT1932ZDX fax-modem
~~~~~~

1823. Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <871423113.4049.0.nnrp-4.9e9835e9@news.demon.co.uk>
Source record: 118479

Has anyone out there got a graphics card fitted to their Falcon? If so, would it be possible to send some
gembench results, stating what make it is and any other hardware mods fitted please.

I'd like to squeeze more speed out of mine, and the biggest bttleneck seems to me to be the graphics memory being drawn from ST ram. I'd like to imagine that the Falcon is capable of the
speed obtainable in mono, but in 24 bit colour :-)

Some body please put me out of my misery and either confirm or deny this.

regards
n. ripley

1824. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: News@pwomar.demon.co.uk
Message-ID: <19970812230608497880@pwomar.demon.co.uk>
Source record: 118480

Hallvard Tangeraas <hall@post1.com> wrote:

> Me too, annd it seems impossible to be deleted from the list for some
> reason. I never asked to be on the list in the first place, and
> unsubscribing from the list as explained doesn't work.
> I've even contacted them directly, but they havenm't responded.
> Anyone had any luck in doing this?

I took myself off ages ago with no problems. With any luck you can get
NOS/Oasis working soon, NOS can be set up to reject mail (if your
provider offers SMTP mail delivery) so you can bounce the crap straight
back at them which should hopefully make them stop pretty quickly or at
least you won't have to read or download it :-)
--
To reply to this message there is no need to remove anything
from my email address, clever that!

1825. Re: FUGIZONE

Newsgroup: comp.sys.atari.st
Date: 1997-08-12 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <871423582@stackbbs.xs4all.nl>
Source record: 118481

-=> Quoting Not.today.thankyou to All <=-

<snip snip snip>

No> royalties from software houses selling games? even Ocean claimed to
No> have zero stock left of most of it's Atari ST software, so who's
No> selling what? I resale of original software AFAIK is actually illegal
No> in this country if you want to get picky about it.. doesn't stop it
No> happening though.

<snip snip snip>
Do I understand you right as this point?
In the US, it's illegal to sell ORIGINAL software to a second person?
Why is that? It's not illegal to sell your car to another person, is it?
So, why should it be illegal if you did it with software???

Just curious,
Bo.
___ Blue Wave/386 v2.30

1826. WTB Papyrus Gold

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5sr3qenpc2@newsbell>
Source record: 118402

Wanted to buy or trade, Papyrus Gold word processor with manuals.

Owen Sound, Ontario Canada.

Items for trade;

Atari Laser w/controller (works good)
Laserbrain
Ultrascript
Postscript font set
Cad 3d
etc. etc. etc.

Willard VanderPloeg

```
+---------------------------------------+
| Atari Mega 4 ST -16mhz- Tos 1.4 |
| email: willard@headwaters.com |
+---------------------------------------+
```

1827. Auction Software WTB

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <5sr3mfnpc1@newsbell>
Source record: 118403

Greetings all;

Anyone know of software I can use to clerk for an auction sale?

ie; registering bidders, point of sale, sales taxes, etc.

Thanks,

Willard Vanderploeg

```
+---------------------------------------+
| Atari Mega 4 ST -16mhz- Tos 1.4 |
| email: willard@headwaters.com |
+---------------------------------------+
```

1828. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: mgrove4@ridgecrest.ca.us
Message-ID: <5sr733$jv3$1@ash.ridgecrest.ca.us>
Source record: 118404

On 12 Aug 97 19:39:12, Derryck Croker wrote:
>Nostrodamus phrophesised this from mgrove@owens.ridgecrest.ca.us to All...
>
>Hi Michael!
>
> m> On 2 Aug 1997 14:47:13 , Hallvard Tangeraas wrote:
> >> I've given it another go, just to get PPP access.....
> >> I've tried installing "PPP kit 1.4" but it messes up my system.
> >> Perhaps someone else has better experience than me.
> >>
> >>
> >> I've installed it as the docs say, but this is what happens:
> >> I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up,
> >> after the MiNT system has been booted from the Auto folder I'm
> >> presented with the file selector (!!!????!!!) and the question of which
> >> .prg or .app I want to run! Strange.....
>
>It's my understanding that this is Magic asking you to load a desktop,
>something's crashed your system and it can't find either Magicdesk or
>whatever replacement you've specified.
>
>Speak to 'ya later!
>

:) Boy how my words have changed:)/ I was replying to a post that
Hallavart made and somehow my name has gotten mixed up with his
original post.

That is Hallavart's post above. Just though I would make that
clear:0).
Mike

1829. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5srim8$u76$1@roch.zetnet.co.uk>
Source record: 118405

On 12 Aug 1997 18:37:22, Lewis simcox wrote:
On 11 Aug 1997 17:18:16, Robert Schaffner wrote:

>I think it's not a problem of CAB.
>I also can't get that archive with netscape.
>After ~~ 230K the transfer stuck or stops completly.
>
>It's a problem of geocities..

>Hi Robert,
>See my previous -- ST+19 is jinxed!!

Hi Robert,Lewis

Its not only ST+ thats jinxed I now cannot even get STOSSER through
a Link site,which was the only way that I used to get it. After all
the failed attempts netwise it might have proved cheaper and
quicker by snail mail (!!!!!)

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

1830. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5srimg$u76$2@roch.zetnet.co.uk>
Source record: 118406

On 12 Aug 1997 20:43:43, !ynoT wrote:
On 12 Aug 1997 18:37:22 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
wrote:

>>It's a problem of geocities..
>
>Hi Robert,
>See my previous -- ST+19 is jinxed!!
>
>;-)

> Hey see my previous..its unjinxed for a while :)

Hi ynoT,

Yes ? I still cant get STOSSER and now even can`t get it via any
Links. What`s in ST+ 19 thats causing all this upheaval ??

Regards Derek

1831. Re: Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <33f243c0.930513@news.airtime.co.uk>
Source record: 118407

On Tue, 12 Aug 1997 01:01:06 +0200 (MET DST), bkozlowski@nordnet.fr
(Bruno Kozlowski) wrote:

> Am I wrong or comp.sys.atari.misc is not an existing newsgroup? In the

Its not, your right .....I think ;)

>list of active newsgroups found in news.list I can only see:
>
>comp.sys.atari.8bit Discussion about 8 bit Atari micros.
>comp.sys.atari.advocacy Attacking and defending Atari computers.
>comp.sys.atari.announce Atari related hard/software announcements. (Moderated)

Actually announce is as dead as a dodo, dunno why its still there,
but its impossible to post to it, eeerm sorry, it is possible to post
to.. it does not bounce, but it never arrives in the group either,

>comp.sys.atari.programmer Programming on the Atari computer.

whats that clicking sound ??????

>comp.sys.atari.st Discussion about 16 bit Atari micros.
>comp.sys.atari.st.tech Technical discussions of Atari ST hard/software.

I also have alt.binaries.atari but not the alt.binaries.atari.d ?

plus loads of maus and french and other atari groups :)

I download a list of newsgroup and search "atari" and thers a hell of
a lot.. all alive and kicking :)))

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1832. Need 1040ST"e?" in great shape!

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: gkeys409@zymondo.com
Message-ID: <5sroj4$2pf@ux2.accesscom.net>
Source record: 118408

I'm looking for an ST'e' to replace my crapped out 1040STf, it's my sequencing system and I'm not willing to goto this PC, I like my Atari!... I
have the 4Mb's from my 1040 so any UN-upgraded STe would begreat!

George

gkeys409@zymondo.com

1833. Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: rtshb@mufus.rz.tu-harburg.de
Message-ID: <5srq5q$2ge$1@rztsun.rz.tu-harburg.de>
Source record: 118409

Hi all,

I am looking for a printer driver for a HP laserjet 4L.
Any ideas ?

Thanks Bernd

--
Bernd Heiming email: heiming@tu-harburg.d400.de
TU Hamburg-Harburg
Inst. of Control Engineering
Eissendorfer Str. 40
21073 Hamburg

1834. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <340066fc.9951405@news.airtime.co.uk>
Source record: 118410

On 13 Aug 1997 06:02:48 GMT, dhunt@zetnet.co.uk (Derek W W Hunt)
wrote:

> Its not only ST+ thats jinxed I now cannot even get STOSSER through
> a Link site,which was the only way that I used to get it. After all

Maybe the problem is at your end and not the sites or the whole
internet :)

> the failed attempts netwise it might have proved cheaper and
> quicker by snail mail (!!!!!)

ooer no smilies? Just one would have made all the difference :(

You have to consider the stuff you have downloaded as well, offset
against the failed attempts, everyone gets failed downloads you know,
I went to the extra expense of uploading to my web page, and the
possibility of chastisement from my isp for going over the limit as
mentioned, this for no advantage to me,purely to try and help you out
because you are having trouble with the geocities site, but hey, I did
it because I wanted to, how many people downloaded it succesfully, ???
but all I get is messages in public tha......ho sod it..I dont do it
for thanks,

Taking this into consideration then the only people allowed to moan
about failed downloads in a public newsgroup for everyone to read are
the people who also mention all the good stuff they have got to the
same audience, we wouldnt want people to think its not worth
downloading STOSSER diskzine or ST+ diskzine would we?, both sides of
the story hey ? :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1835. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5srt8b$j4t$1@brokaw.wa.com>
Source record: 118411

On 13 Aug 1997 05:21:26, !ynoT wrote:
>On 12 Aug 1997 18:37:14 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
>wrote:
>>>pop along to my webpage and download ST+19 from there as it should be
>>>a heck of a lot more stable,
>>Tried, get to some servers then CAB comes up with an Cache error
>>alert. What jinx have you put on ST+19 ;--))
> well certainly not the site.. you cant get much more stable.. my web
>page wont cause a problem downloading.. maybe theres something in the
>over one hundred articles that you are destined not to read:))
> Actualy since i posted this the other day... downloads are in double
>figures.. just from my site.. as it was only posted in here.. then its
>peeps in here that downloaded it.. and they must have got it okay :)
> Its just you :)) hehe..... but seriously.. if you have another way
>then i will be more than happy to get a copy to you?.. can you take
>such a large email possibly?

Yo ynot!

The Geocities file is corrupted as it will not unzip. The site says it's 778k, but the file is ~728k? Anyway, I had no problem getting ST+19 from your Web Page and it works OK. I must say running the file on my Falcon was an experience. What is it with you guys :) I got dizzy just playing with the floating box using the mouse! I quess you'all are just wild an crazy guys!!!

One thing that does play games with me is NVDI. The built in Font, (Monaco?) causes the text to be too large and corrupts everything so I have to disable it. This has always been the case for me. If there is a way to get it to work with NVDI let me know. Great job to all... (Yes, I use ST low rez)

Regards,

Charles

14meg Falcon/Nemesis/NVDI/etc.

1836. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F19CE8.31DFF4F5@emw.ericsson.se>
Source record: 118412

Guido Vollbeding wrote:
>
> Magnus Kollberg wrote:
> >
> > > This is also important for the possibility to use common source
> > > codes across different systems, otherwise you couldn't handle the
> > > complexity of today's programs, especially of decent WWW browsers.
> >
> > Yup it sounds like a important feature to make sure the app is
> > set for the future.
>
> Everybody who tries to build a decent application from scratch
> today will encounter serious difficulties.
> The Internet is a great medium to grab pieces of code and glue
> them together for new or enhanced applications.
> This, however, assumes that people commit to common standards
> and avoid proprietary stuff.
>
> > > Netscape, for example, could not be so powerful if it couldn't
> > > re-use commonly available libraries (which are written in C, of
> > > course, for portability across various systems).
> > > In the Atari domain most people don't seem to care about these
> > > facts, thus you must live with limitations...
> >
> > Maybe, but most sensible people onm teh Atari does use C, with a
> > few exceptions.
>
> But see what some people do: A reasonable programming environment
> like Pure-C is abandoned by the developers, while at the same time
> propagating a useless Pascal environment. Very strange!! And most

Isn't this becuase of legal difficulties with Pure C? They can't
update it as it's part of Borlans copyright, or something like it.

> people don't seem to care about such odd developments. In fact,
> it's no wonder why the Atari is rapidly falling behind other
> systems in development with such behaviour.

Well, there is GCC which is still being upgraded for the Atari. Lattice
C and Pure C is still very capable even if they havn't been updated for
a long time. Lattice C is also completely ANSI C ompatible.

> > So it wouldn't be totaly impossible to adapt this library to Pascal
> > then. It does sound a bit boring to do though and unnecessary. What
> > about writing it in C and then link it with the Pascal source? Isn't it

> > possible?
>
> I won't waste my time with Pascal adaptions! There are better things
> to do (see above).

So it's not possible to link c object files woth Pascal?

> > Don't judge the Atari community to hard. There are a few
> > great thinkers left.
>
> Maybe, but then they should step forward from their hideaway!;-)

Yes that would be nice, but I know of people who doesn't access
the news anymore because they think it's not what it used to be
and full of bull shit talk.

Unfortunaly.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1837. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F19EEA.237C228A@emw.ericsson.se>
Source record: 118413

Guido Vollbeding wrote:

> > Well it does still look much better than in CAB and it
> > doesn't have to change the palette either like CAB does.
>
> Well, the first point is that 1stGuide and Netscape use
> Floyd-Steinberg dithering as default. This provides
> superior results and is reasonably fast with the efficient
> implementation in the public JPEG library (file 'jquant1.c').
> You can also find an adapted implementation in my portable
> fixpix code (http://www.esc.de/homes/guivol/fixpix/).

I think this is what CAB needs if we want to be able to run it
in 16 colour modes and doesn't have to stand this poor display
with pictures as it has now. Background pictures are totaly
out of the question in 16 colour mode. I think most people use
greyscale mode as well becuase of this.

> Another point is that it's *not* quite straightforward
> to avoid palette changes when using the uniform 8 colors
> from the 16 color default palette! This requires a little
> 'trick'. 1stGuide seems to be the only Atari program which
> cares about this. With all other (graphics) programs I had
> always trouble with image display in 16 colors.

Yup I know.

> Unfortunately, other authors don't seem to care about this
> issue, because they only had to ask me how it could be done.

I hope some will. Why not make some of this info available on
your webpage? It could be a good programming resource for
people to get good ideas and help with problems. Maybe put
some sources would be a start.

> This is again typical: Atari authors want to build
> everything from scratch by their own, without taking the
> chance to exchange experiences with other developers.

This is realy stupied. I usually do it the other way around.
I use to look at other guys code and get ideas and borrow
a bit here and there. I call it "lego" programming. :-)
Ofcourse you can't just do it like this, but lookin on old
sources does often help you alot, if they are easy to follow..

> I tried to publish many of my source codes, but to no
> avail. There was no interest in the Atari domain.

Sad to hear. :-(

> The platform-independent community (Unix/X), on the other
> hand, appreciates any useful contributions.

Yes I guess that is the main reason people like Linux so much.
I can't see why we can't get the same on the Atari.

> However, from the above point it is clear to derive that
> such an approach is an illusion here, unfortunately.

:-(

We are all DOOMED! ;-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1838. Re: Falcon 80 column & TruColor?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <5ssa8l$h5@lendl.cc.emory.edu>
Source record: 118414

Hi Adam,
I've thought about screenblaster but I think I have a hardware conflict.
As I understand it screenblaster needs to plug in to the joystick ports
of the falcon. Those ports are currently covered up by my c-lab combiner
(a dongle expander). Since I use the falcon mostly for music, having
multple music programs available (cubase & zero-x) is of vital
importance. So unless I'm wrong about the hookup (and it wouldn't be the
first time), this option won't work for me.

Adam Foster (afoster@zetnet.co.uk) wrote:
: On 11 Aug 1997 02:45:03, J David Klimchak wrote:
: > Hi,
: >
: > Is there a way (without hardware modification) to achieve 80
: > column true color using an SVGA monitor? 40 column works but many text
: > programs (like pagestream & steno) don't seem to work in this mode so I
: > spend most of my time rebooting & changing configurations for different
: > programs. Anybody know of a solution.
:
: There's an easy hardware way - ScreenBlaster. It's a cable you plug
: in to various ports, and it gives you greatly improved video modes.
: Not too sure about TrueColour - although a Nemesis board (relatively
: fiddly!) fixes that, and also speeds it up.
:
: Adam Foster
: o===o
: | Adam Foster - afoster@zetnet.co.uk |
: | Surfing on an Atari 520STFM - 4MB - 230MB HD - NVDI 4.11 - yes, honest! |
: o===o

1839. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHNRCHATUP@data.rhein-main.de>
Source record: 118415

In <33f1c3bd.33873808@news.airtime.co.uk> !ynoT wrote:

> Hey see my previous..its unjinxed for a while :)

Ahrg.. :)
I got it last night :)
(5 Min)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1840. Test - read only if bored

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: N'n'N's Bales <bales@hol.fr>
Message-ID: <33F1F65F.3753@hol.fr>
Source record: 118416

Just testing my new home internet account, you really must be bored!

For those who are interested, my new email address is bales@hol.fr.
The atari ST Quick FAQ will not move however, and the old email
address is still valid.

Nicholas Bales, Toulouse, France

1841. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHNRCHAWUP@data.rhein-main.de>
Source record: 118417

In <97224.195943STIRRE31@MAINE.MAINE.EDU> STIRRE31@MAINE.MAINE.EDU wrote:

>I've recently written to Toad about upgrades for NVDI.
>Absolutely no response. They used to be the American
>distributor for System Solution products.
>Anyone know who handles it now?

Yeah, that's a suprise for you?
Have a look to Toad's web-page.

Not one word about atari or mac, not one word in some news mailings..

Two weeks ago i send my 'remove' for the toad mailing list.
I'm not intressed in PCs. I don't waste my time with that stuff.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1842. Re: Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: WildECoyote@webtv.net
Message-ID: <5ssqgf$4el$1@newsd-113.bryant.webtv.net>
Source record: 118418

Thanks, I will...where can you get something like that?

Wild E. Coyote

Wildest Coyote on the web....(not)

1843. Re: ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Harmony Hill School <harmony@ma.ultranet.com>
Message-ID: <33F1F480.1260BE42@ma.ultranet.com>
Source record: 118419

I should also mention that the ST is a 1040ST model.

1844. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <33f1a513.589686@news.airtime.co.uk>
Source record: 118420

On 13 Aug 1997 09:03:07 GMT, csilver@kendaco.telebyte.NoSpam.com
(Charles Silver) wrote:

>Yo ynot!

hehe

>The Geocities file is corrupted as it will not unzip. The site says it's
>778k, but the file is ~728k? Anyway, I had no problem getting ST+19 from

ok well hopefully pete is readiing this.. you see I now have nothing
to do with uploading st+ or with running the st+ site, i set the
system up for them then handed the whole caboodle over, however having
a vested interest anyway :), I uploaded it to my site to try and
help.. Pete will get your message and hopefully replace the file on
the actual st+ web page,

>your Web Page and it works OK. I must say running the file on my Falcon

So the one from my page ok.. well thats great thanks :)

>was an experience. What is it with you guys :) I got dizzy just playing
>with the floating box using the mouse! I quess you'all are just wild an
>crazy guys!!!

If you turn any accelerators off then it should run the same speed as
on a st, because i halve the native 16mhz, i cant set the speed, only
halve it, although moving the mouse/box around is still fun:)
>
>One thing that does play games with me is NVDI. The built in Font, (Monaco?)
>causes the text to be too large and corrupts everything so I have to disable
>it. This has always been the case for me. If there is a way to get it to
>work with NVDI let me know. Great job to all... (Yes, I use ST low rez)

ok we know about this, i dont have nvdi so havent seen this, but yes
i am told it messes up , it wont do the screen saver any good either,
(have you seen the spotlight screen saver in the main menu hehehe)

Right, obviously a peice of software that asks you to turn
accelerators off and to disable nvdi is not brilliant :(, but as this
is a diskmagazine and we presume your going to sit down to a good
read, taking more than a few minutes, then booting clean is worth the
experience:)

BTW..an undocumented silly bit :), in the main menu when you have NOT
selected a catagory ie: the box can move... try pressing F1 F2 or F3
:)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1845. FS: Atari 1040ST and monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Sudharshan Sathiyamoorthy <sathy@atmosp.physics.utoronto.ca>
Message-ID: <Pine.SGI.3.91.970813140521.1361B-100000@atmosp.physics.utoronto.ca>
Source record: 118421

The following is for sale.

Atari 1040ST(F)
Monitor: Atari SM125 (hi-res grey scale)

If interested, please email best offers to
sathy@chinook.physics.utoronto.ca

1846. Re: ST+19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Tom Lamparty <lamparty@concentric.net>
Message-ID: <33F20C9B.321703B1@concentric.net>
Source record: 118422

Got it from your page and unzipped it sucesfully!

!ynoT wrote:
>
> As people can see from the thread, two people seem to be having lots
> of fun trying to download ST+...
>
> Just as a matter of interest has anyone downloaded it succesfully
> from either the ST+ webpage thats on geocities, or my web page,
> I know quite a few people downloaded it from my webpage, so please
> respond if you got it ok...ta:)
>
> Cheers !ynoT (ATARI Programmer)
> You can email: stosser@airtime.co.uk or atari@iname.com
> STOSSER Software http://www.airtime.co.uk/users/stosser
> Home of the Official STOS FAQ : TGC Examples Programmer

--
Tom Lamparty (lamparty@concentric.net)

1847. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: claytone@aa.net
Message-ID: <871506102.181597@moon.aa.net>
Source record: 118423

On 8 Aug 1997 21:15:02 , Fibrillation wrote:
>
>Hello,
>
>I was wondering if anyone would know of a person or place in the Seattle
>area who could do repairs on Atari computers as my 1040 STE is down (
>internal power supply problems I'm pretty sure).
>
>Thanks ,
>
>
>_-ARIK-_
>.

To: morphic@speakeasy.org
Subject: Atari repair

Hello _-ARIK-_,

Wow! Another Atari user in Seattle! Always nice to find another one. I got my first Atari in '86(?). An ST. Now I have a Falcon. Mainly music, also dtp, word processing, internet, and games. For Atari repair in this area I used to go to Bud Berg (in Redmond area). 814-2473. However, he had a heart attack earlier this year and I'm not sure how he's doing now. He had recently retired from running (owning) Xanth Computers. Right before I sold my ST, the power supply went bad, and Bud put a new one in for me for a very low price. He may still have a few more left over from the store. It wouldn't hurt to give him a try. Power supplies are very simple to trade out, and you can do it yourself if you don't mind taking your ST apart. But... DON'T TOUCH ANYTHING IN THE POWER SUPPLY UNTIL IT'S BEEN OFF LONG ENOUGH FOR THE CAPACITORS TO COMPLETELY DISCHARGE, or you can get a nasty SHOCK! Maybe 5-10 minutes, according to Bud. As far as I know, there are no longer any Atari related computer stores left in the Seattle area. A good place to send it to would be ATY computers in California. (510) 482-3775. Alex is the owner and is very helpful. For other Atari parts, software, etc, try Chris at Computer Direct in Edmonton, Alberta, Canada. (403) 496-2489. They're on the web at http://www.compdirect.com (or something like that). I recently purchased the NEMESIS upgrade for my Falcon (from Compdirect) and plan on sending down to Alex for him to install. It's a pretty complicated task.... beyond my meager soldering abilities.

I hope this is helpful. Let me know how you do, and if you have any other questions. If you talk to Bud, tell him you got his number from

me.

Clayton Murray
claytone@aa.net

1848. Re: My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: tmart77547@aol.com
Message-ID: <19970813210301.RAA17486@ladder01.news.aol.com>
Source record: 118424

>The solution I was given--and which seemed to work--was to drop it a
>few inches onto a hard surface. This can reseat those loose chips.

I used to do the drop fix on my 520 quite a bit but my Mega STE4 is solid as a rock. If the drop fix doesn't work, take the box apart and locate all the socketed chips. Then gently push down till you hear clicking/seating sound on all the chips.
The cold joint theory is also an option but generally they only happen in power supplys (lots of heat).

~ Ted ~

1849. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Fred Pierce <fpierce@avialantic.com>
Message-ID: <33F24D70.55E9@avialantic.com>
Source record: 118425

Ronald J. Hall wrote:
>
> In article <33EFC398.309C@avialantic.com>
> Fred Pierce <fpierce@avialantic.com> said:-
>
> >> I think Universal Network will work with LANs on all of the above...! :)
> >>
> > >
> > >It's supposed to work with the Falcon but I didn't have much luck with
> > >it - not saying it doesn't, just that I couldn't make it happen. Worked
> > >great with STE to Mega ST though. If anyone's interested, I have the
> > >hardware (phone jack box-things) & software to sell.
>
> Okay, now I'm confused. I don't know of any STe's or Mega ST's that have
> LAN ports. Mine certainly doesn't... Is there a way for Universal Network
> to add LANs? I thought that the only way to network ST's, STe's, and Mega's
> was via MIDI or cartridge port, while the Mega STe, TT030, and Falcon all
> had the LAN ports... Thanks in advance for any info! :)
>

That's my fault - gotta learn to read and comprehend. The message was
about LAN's and I jumped in talking about MIDI ports - duhhh! You have
it right.

fdp

Fred Pierce - fpierce@avialantic.com
Mid-Atlantic Aviation on the Web - http://www.avialantic.com
Chesapeake Airshow Sep. 13-14 /martinsh.html
Planes, Trains, & Automobiles Sep. 20-21 /transhow.html

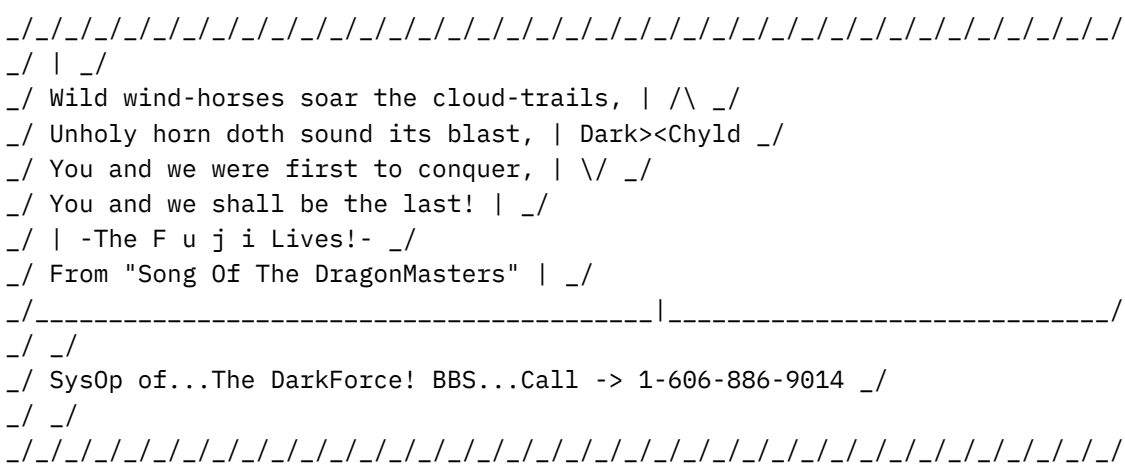
1850. AfterBurner mailing list...

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871507732_OASIS_@pcc-uky.campus.mci.net>
Source record: 118426

Can anyone tell me how to subscribe to the AfterBurner 040 mailing list?

Thanks in advance...! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

1851. floppy drive troubles on ste's and stf

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: jmmcgowan@worldnet.att.net
Message-ID: <33F26E08.EFC@worldnet.att.net>
Source record: 118427

My disk drives are beginning to go out on my old ataris. I read somewhere that this was typical for older machines because of the solder where something interfaced with the board loosened. Yeah, I've done the 6" drop- it worked for a while, but I really need to fix 'em, not drop 'em!

So, gurus, please tell me how it's done!

Thanks in advance!

Mike McGowan

1852. WRAG Next Meeting

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: please@no.spam.mail.here.nest
Message-ID: <183_please@no.spam.mail.here.nest>
Source record: 118428

Hi All fellow WRAGgers,

Here are the details of the change ofvenue for the next WRAG meeting, Sunday 31st of Aug. It will be held at: 1 Vale Street, Brighouse.

How to get there:-

By bus from Bradford: get the No 363 bus, running from stand B4, at 15 and 45 mins past the hour, in the Interchange - ask for Brighouse police station and ask for the driver to tell you when you are there (it is approx 25 to 30 mins from Bradford). It is the stop after the MARTINS NEST pub!! (on your right).

Cross over the road, and head up Gathorne Street, immediately after the bus stop to Bradford. Get to top of this street, reaching a crossroads: road running left to right is Old Lane: directly opposite is Vale Street -- our house is the first one on the left hand side -- knock on the bottom door...

By car: get onto the Manchester road, heading towards to Huddersfield. Stay on the main road, following the signs for Huddersfield/Brighouse, past Wyke, through Bailiff Bridge (roadworks), and follow the road until you pass the MARTINS NEST pub on your right, and turn right immediately before the pedestrian-controlled crossing, drive up this road (OLD LANE) for 50 feet or so, and turn left by the BISMILLAH curry house (you are still on OLD LANE !!!). Third street on the right is VALE STREET. Park where you can!!! Our house is the first one on the left-hand side, knock on the bottom door...

All welcome, from 1 pm onwards until 6 pm (ish), if you want to bring anything I'll try to accomodate you _ might mean having a split-level meeting. Also bring ideas for attracting more members -- and also locations for meetings??

That's about all for now -- CU all on the 31st

Regards...STE
Bye for now...The Mad Pole

~ Deanna tries to read Picard's mind and sees Pontiac. ~

--

Send email replies to :SF_Barsz@nest.demon.co.uk (Stephen F Barszczak)

~~~~~~
Via the Net2Net NeST gateway - 90:100/999
~~~~~~

~~~~~~
~~~~~~

1853. Re: Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5sr33c$7cl$1@mark.ucdavis.edu>
Source record: 118429

Nick Ripley (nick@iipmail.demon.co.uk) wrote:
:
: I'd like to squeeze more speed out of mine, and the biggest bttleneck
: seems to me to be the graphics memory being drawn from ST ram. I'd like
: to imagine that the Falcon is capable of the speed obtainable in mono,
: but in 24 bit colour :-)

It would be interesting to see if people who bought the Magnum RAM card
for the Falcon have a similar speed increase, since the Magnum board
supposedly treats the added memory as TT style Fast RAM, i.e., doesn't
share this memory with the graphics system, you use the first four megs as
ST RAM and the added Magnum memory as TT style fast RAM.

Of course, the stock Falcon only does 15/16 bit True Color, what is often
called High Color.

But if a Falcon could run in High Color at the speed it currently does
Mono... Mmmm.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1854. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5sr3cj$7cl$2@mark.ucdavis.edu>
Source record: 118430

STIRRE31@MAINE.MAINE.EDU wrote:
: I've recently written to Toad about upgrades for NVDI.
: Absolutely no response. They used to be the American
: distributor for System Solution products.
: Anyone know who handles it now?

Well, Systems For Tomorrow seems to be, as they are distributing CAB. But
as I unafiliated with them, I can't say with authority. You can e-mail
them directly at sales@SystemsForTomorrow.com.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1855. CM8833 DIN & SCART PINOUTS -UK

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <871493558_OASIS_@denr.demon.co.uk>
Source record: 118431

I have just bought a Second Hand Philips CM8833 Monitor and wish to connect it to the 13-Pin Video Port on my STFM.

I would appreciate being given the Pin connections between

either the CM8833 9-Pin DIN to the 1040STFM 13-Pin DIN

or the CM8833 SCART to the 1040STFM 13-Pin DIN

preferably both!

Speedy info would be appreciated as I can get my money back if the CM8833 doesn't work

Thanks in advance

--

---

denr@denr.demon.co.uk

1856. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970813185736195721@pwomar.demon.co.uk>
Source record: 118482

Bruno Kozlowski <bkozlowski@nordnet.fr> wrote:

```
> configure:
> execute:
> send "ATZ\r"
> cwait 3000 "OK"
> send "ATD1234567890\r"
> cwait 45000 "CONNECT" "BUSY" "NO CARRIER"
> wait 200
> cwait 20000 "Username:" "NO CARRIER"
> send "ppp\r"
> cwait 20000 "login:"
> send "hallvart\r"
> cwait 20000 "Password:"
> send "secret_password\r"
```

I'm fairly sure that those last "cwait"s should be "wait"s, cwait is used when you want to stop the processing if the 2nd condition is true, those last ones have no 2nd condition, it might work but I think a normal wait is probably better.
--
To reply to this message there is no need to remove anything from my email address, clever that!

1857. WHAT THE?!?! @##$%!! salesrep...

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5sslb7arl1@cti01.citenet.net>
Source record: 118483

*****Needs no further comments*****

Date: Tue, 12 Aug 1997 17:03:47 -0800
To: q-funk@citenet.net (Martin-Eric Racine)
From: dsemagic@oro.net (Dave Smith)
Subject: Re: Notator Logic (Atari)

>Greetings,
>
>following your recent calls and mailing of Logic demo-CD, I am
>hereby forwarding you my system configuration, so you could be
>finding out exactly what Logic version will work on a TT:
>
>q-funk@citenet.net (Martin-Eric Racine)
>
>Atari TT030, 4 Mb(ST-Ram), 8 Mb (TT-Ram), 48 Mb HD;
>TOS 3.06, MiNT 1.14, AES 4.1 (MultiTOS), NVDI 4.11;
>
>
>--
>From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
>Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
>--
> "By the year 2000 we will, I hope, raise our children to
> believe in human potential, not God." -- Gloria Steinem
>--
Eric...

We don't have any in-house TT's or any plans to go forward with the Atari...

I thought we were talking about cross-grading you to Windows...?

lemme know...

Dave

Dave Smith
Customer Service Manager
Emagic , Inc.
13348 Grass Valley Ave.
Bld. C , Ste. 100
Grass Valley CA 95945

*****end of quote*****

With this kind of response (and the CD only contained Mac/Win),
no wonder more people become frustrated about still being Atari
users when the software they want cannot be purchased.... ;-(
.... unless you happen to live in Germany.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1858. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <33f1dfc5.41050396@news.airtime.co.uk>
Source record: 118484

On 12 Aug 1997 18:37:14 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
wrote:

>>pop along to my webpage and download ST+19 from there as it should be
>>a heck of a lot more stable,

>Tried, get to some servers then CAB comes up with an Cache error
>alert. What jinx have you put on ST+19 ;--))

well certainly not the site.. you cant get much more stable.. my web
page wont cause a problem downloading.. maybe theres something in the
over one hundred articles that you are destined not to read:))

Actualy since i posted this the other day... downloads are in double
figures.. just from my site.. as it was only posted in here.. then its
peeps in here that downloaded it.. and they must have got it okay :)

Its just you :)) hehe..... but seriously.. if you have another way
then i will be more than happy to get a copy to you?.. can you take
such a large email possibly?

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1859. Re: usenet asshole: Bitch Tightjeans (w

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: csilver@kendaco.telabyte.NoSpam.com
Message-ID: <5srmfqfiq1@brokaw.wa.com>
Source record: 118485

On Mon, 11 Aug 1997 12:41:10 -0700, ObJeCtIvIsT
<objectives@ayn.rand.org> wrote:

>IRS Agent wrote:

>> On Mon, 11 Aug 1997 12:41:10 -0700, ObJeCtIvIsT
>> <objectives@ayn.rand.org> wrote:
>>
>> >Captain Blade wrote:
^^^^^^^^^^^
>> Notice no attempt to hide his perverse preference for young boys. Be
>> very careful about letting elementary school age children anywhere
>> near an Atari computer in the Pacific Northwest.

>i hope for everyone's sake this is not true. but that guy is one
>f**ked up dude.

Well, I see the Spambusters(tm) must have had somebody kicked off their
ISP's. Why you feel it necessary to cross-post this "flame" here is not
welcome. You well know that this stuff is normal for n.a.n.a.m, but there
is no reason to take your diatribes to c.s.a.s. No one really cares what
you think... Take your Spam War some place else. Atari computers are what
we care about using and helping others to use. Ayn Rand? Yeah, no way...

No Spam,

Charles

1860. My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: robin@power-x.demon.co.uk
Message-ID: <33f16610.587705@firewall>
Source record: 118486

Hello,

My Mega STE is behaving strangely. Does anybody have any idea about
the cause of this problem.

Turn the computer on and it works fine.
Some random time later it bombs out in a big way.
Turn the computer off, wait a little time
Turn the computer on and you get a blank display and nothing happens
(no atari logo).
Occasionally you get a colourful display with nothing happening.

Turn the computer off and wait a long time then it might start working
again!

The only two ideas I could come up with are a dry solder joint or the
atari gets too hot. The latter I think is a longshot.

Thanks for any ideas,
Robin
robin@power-x.demon.co.uk

1861. Re: Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Lostin@space.com
Message-ID: <5srp59$1432@news.iwvisp.com>
Source record: 118487

On 12 Aug 1997 21:58:33, Nick Ripley wrote:
Has anyone out there got a graphics card fitted to their Falcon? If so, would it be possible to send some
gembench results, stating what make it is and any other hardware mods fitted please.

I'd like to squeeze more speed out of mine, and the biggest bttleneck seems to me to be the graphics memory being drawn from ST ram. I'd like to imagine that the Falcon is capable of the
speed obtainable in mono, but in 24 bit colour :-)

Some body please put me out of my misery and either confirm or deny this.

regards
n. ripley

1862. Re: CaTTamaran wanted.

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Lostin@space.com
Message-ID: <5sroq7$1431@news.iwvisp.com>
Source record: 118488

On 10 Aug 97 20:24:06 G, Ronald J. Hall wrote:
In article <871236986@acpu.com>
james.burr@acpu.com (James Burr) said:-

>-> Hi all,
>-> Does any one have a CaTTamaran accelator for the TT the want to sell?
>
>-> Austin walshe
> This is James from Boise, Idaho - E-MAIL jdburr@acpu.com
> Please be wary about adding that into your machine. I had a
>friend with an Atari TT that had some very serious problems related to
>CaTTamarans. He had to send his computer off to be repaired and it
>came back with that causing all his problems! Sorry for that news but
>it happened and I thought that you should know that it may be more

Somebody jump in and correct me if I'm wrong, but doesn't the CaTTamaran
only work with later revisions of the TT's motherboard and definitely has
problems with early ones...maybe this what happened to your friend... ;)

Some versions have an adapter that is required, and some do wire up
differently. They are not however, advertised to work on some models
and not others. Cyrel offered a little support if you had problems,
but generally you were left in the dark. I tried installing one on two
different REV's of TT's, both had the same results (bad). What I did find,
for those interested, was that the additional ST Ram cards caused
problems at higher bus speeds. It is simpler to just install a new
master clock to get a little more performance. Going over the stock
32MHz will render your SCSI usless, but if your using a Link, it will
still work (did on my machine anyway). 40MHz worked fine here. That
was with an Axit TT Ram card. A Falcon user with an Axit card reported
problems over 40MHz as well, so it may be the memory (or memory
latches such as on the Mega) that is the limit on the bus speed.

Mike

1863. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F16982.3F54BC7E@emw.ericsson.se>
Source record: 118489

Alexander Clauss wrote:
>
> Guido Vollbeding <guivol@esc.de> wrote:
>
> > BTW: 1stGuide uses only 8 colors from the default palette for
> > dithering in 16 color modes! This may sound paradox, but due
> > [...]
> > composing and dithering algorithms. For similar reasons,
> > Netscape and 1stGuide use the famous-notorious 216 color
> > palette in 256 color modes.
>
> CAB uses the same 8 colours in 16 colour mode and the same
> 216 colours in 256 colour mode. The only difference is, that
> CAB doesn't use floyd steinberg dithering.

No chance that you could use floyd steinberg dithering as well?
It looks so much better and if it's done correctly (like in
1st-Guide) it's not slow at all. Atleast having it as an option
would be very nice. The extra work is worth it I ensure you.

You do also say that CAB uses the same 8 colours, but 1st-Guide
doesn't change the palette but uses the one available, CAB does.
In most cases the users doesn't change much in the pallete so it
doesn't realy matter. Maybe an option for this as well? Use
the available, or set the "default" boring palette.

Otherwiser CAB is a great program and you are worth all the
credid you can get.

Keep up the great work Alexander and keep CAB comming!

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1864. Re: My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1308970421170001@p28.p.pn.ic.net>
Source record: 118490

In article <33f16610.587705@firewall>, robin@power-x.demon.co.uk wrote:

> My Mega STE is behaving strangely. Does anybody have any idea about
> the cause of this problem.
>
> Turn the computer on and it works fine.
> Some random time later it bombs out in a big way.
> Turn the computer off, wait a little time
> Turn the computer on and you get a blank display and nothing happens
> (no atari logo).
> Occasionally you get a colourful display with nothing happening.
>
> Turn the computer off and wait a long time then it might start working
> again!

It sounds to me like one of your chips comes unseated when the computer heats up. It's probably loose. I had a similar problem with my Mega STE (I'd get stripes across the screen, and sometimes it wouldn't reboot when hot). The solution I was given--and which seemed to work--was to drop it a few inches onto a hard surface. This can reseat those loose chips.

I know it sounds a bit extreme, but it *did* work, and it was a suggestion made by technicians who worked on Ataris.

-Tom

1865. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <33fb5169.4427662@news.airtime.co.uk>
Source record: 118491

>> Hey see my previous..its unjinxed for a while :)
>
> Hi ynoT,
>
> Yes ? I still cant get STOSSER and now even can`t get it via any

You mean you can NOT download it from my webpage?.. its there right bang in the middle of my main web page, buy you cant download it?.. ho sod this for a game of soldiers, I may as well remove it then,

Actualy zipping st+ and uploading to the internet has nothing to do with me, I just though sticking it on my web page thats more stable than geocities might help, obviously not,

int pooters fun :))

> Links. What`s in ST+ 19 thats causing all this upheaval ??

buggered if i know?.....just trying to help :) ask pete... he is in charge and can read write to this group now... cmon pete ?:)

hehehe pass the buck......

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1866. ST+19

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: !ynoT
Message-ID: <33fc51a4.4486771@news.airtime.co.uk>
Source record: 118492

As people can see from the thread, two people seem to be having lots
of fun trying to download ST+...

Just as a matter of interest has anyone downloaded it succesfully
from either the ST+ webpage thats on geocities, or my web page,
I know quite a few people downloaded it from my webpage, so please
respond if you got it ok...ta:)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1867. Stuff FS (UK ONLY)

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bca7e7$b5c064a0$c528f7c2@zetnet.co.uk>
Source record: 118493

Hi everyone,

I've got quite a few things for sale atm. No swaps this time as I need
the money!

ST, Falcon, Jag, and Playstation Stuff!

ST Software:

I've got around one hundred games so if you are looking for anything
then I may have it.

ALSO...

Calligrapher Lite £10
Positive Image £30
NVDI 3 £10

Falcon Software:

Pinball Dreams £10
Gravon £10

Jaguar Games:

Doom £10
Kasumi Ninja £10
Evolution Dino Dudes £10

Playstation:

Worms £15
True Pinball £15

PRICES DO NOT INCLUDE P&P.
UK ONLY!

If you are interested then contact me via either email at
polonowski@zetnet.co.uk (prefered) or netmail 90:100/300.

--

ATB,

Colin Polonowski, Croft Soft Software
WWW: http://www.users.zetnet.co.uk/polonowski

1868. Re: Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <33F1BD47.5960@nortel.ca>
Source record: 118494

Hi,
You may can use the Super fast Nova graphics card with 64bit graphics
engine. It can be populated with 2MB DRAM, 2/4 MB of fast VRAM.
You can get a speed up of upto or over 500%, while giving
you very high resolutions (upto 1280x1024) in 24bit true color modes
(i.e, on the SuperNova 64 plus)

To obtain more information, please contact Homa Systems House WEB
site at
http://www.magma.ca/~nima

or email at
aa414@freenet.carleton.ca

BTW, the Nova card only works if you have 4MB of STRAM and whatever
amount of TTRAM. If you have a 16MB STRAM board (which gives you 14MB
only!!), then you are unable to use the Nova card since there is not
enough addressing space.

> Has anyone out there got a graphics card fitted to their Falcon? If >so, would it be
possible to send some
> gembench results, stating what make it is and any other hardware mods >fitted please.
>
> I'd like to squeeze more speed out of mine, and the biggest bttleneck seems to me to be
the
> graphics memory being drawn from ST ram. I'd like to imagine that the Falcon is capable
of the

--

****

My opinions are strictly my own, and not that of my employer!

****

1869. Re: ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871496984_OASIS_@pcc-uky.campus.mci.net>
Source record: 118495

In article <33F1E36B.36FD3850@ma.ultranet.com>
Harmony Hill School <harmony@ma.ultranet.com> said:-

>Hello Atari ST NG!
>Then I called her up and told her that the system was ok. She came up
>from her office, and wouldn't you know it...the computer started acting
>funny again. Diskettes that had worked before were now making bombs
>appear. Most of the time there are 3 bombs, but I have seen 9 and 11
>bombs also. Most of the time they are intact, but once or twice the
>screen has been garbled.
>
>So anyway, does anybody know what is going on? If this is not the NG
>to find the information in, could somebody point me in the right
>direction?

Chris, can you tell us what model of ST it is? Its on the badge that sits on the upper right hand corner. If it is a 520 model, they are notorious for chip creep/and oxidation. This might sound funny to an non-Atari person, but a quick way to find out if you are suffering from this is to pick up the computer about 6 inches to 1 foot, and drop it (not slam) onto a very hard surface. If the problem goes away for a short time, then you will probably need to have the chips reseated/cleaned. If your disks are very old, they could be bad-but its not often that multiple disks go bad at the same time. Get a blank, DS/DD floppy (720k) and format it. Boot up from it. If the same symptoms are exhibited with the new disk, then its probably not the disks...It could also be the floppy disk drive going bad as well... :)

I'd advise getting a later model (like a Mega ST-STe/1040 STe) with newer versions of TOS and more RAM...the used market for Atari computers is very cheap now-to the point that anybody who really wants one, can have one... Good luck and hope this helps! :)

--

```
_/_/_/
```

_/_/_/

1870. ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Harmony Hill School <harmony@ma.ultranet.com>
Message-ID: <33F1E36B.36FD3850@ma.ultranet.com>
Source record: 118496

Hello Atari ST NG!

I am working on an ST computer for a friend of mine
She is computer illiterate, and just bought an ST so her kids
could learn to type.

She came to me a couple of weeks ago saying that she couldn't
get the computer to work; she said that when she switched the
computer on, she would see a bunch of bombs.

Now, I must say that I am not an ST user. In fact, this is the
first time I have actually ever seen an ST.

At first I thought that the bombs were possibly a virus, but the ST
does not have a hard drive (at least not an external one).

When I finally got around to booting up the computer, I was faced with
the scenerio that she had told me about...3 bombs on the left-hand side
of the screen about halfway down vertically. I tried a couple of disks,

and an ST wordprocessor started fine. From there I was able to boot
boot the computer and get into the OS without a problem. I was able to
view diskettes, etc...

Then I played a quick game of Xevious :)

Then I called her up and told her that the system was ok. She came up
from her office, and wouldn't you know it...the computer started acting
funny again. Diskettes that had worked before were now making bombs
appear. Most of the time there are 3 bombs, but I have seen 9 and 11
bombs also. Most of the time they are intact, but once or twice the
screen
has been garbled.

So anyway, does anybody know what is going on? If this is not the NG
to find the information in, could somebody point me in the right
direction?

Thanks in advance.

Chris

harmony@ultranet.com

1871. Programming

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Nik Cunniffe <njc1001@eng.cam.ac.uk>
Message-ID: <Pine.HPP.3.95L.970813180441.9934D-100000@tw700.eng.cam.ac.uk>
Source record: 118497

Dear newsgroup

I have had an Atari ST for quite a few years, although I only ever used it for games. However, I have recently done a degree in computing, am about to leave college and would like some way of keeping my hand in at C and PROLOG when I leave. I only want to write fairly simple programs, so am sure that my 520ST-FM will be sufficient. Can anyone tell me where I can download reasonable public domain C and PROLOG compilers that will fit within the memory of my machine? Also, where am I likely to find a cheap second-hand ST hard drive? And is there any way to pursuade my very underpowered system to run any version of UNIX (and if so, where do I get that from, too)?

Thanks in advance for your help

Nik

1872. Re: Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Tom Lamparty <lamparty@concentric.net>
Message-ID: <33F1F5DD.49AED679@concentric.net>
Source record: 118498

Might try telling us what program you need the driver for! I'm pretty
sure that there are drivers available for NVDI and SpeedoGDOS, possibly
for PageStream, no clue on Calamus (don't use it).

Bernd Heiming wrote:
>
> Hi all,
>
> I am looking for a printer driver for a HP laserjet 4L.
> Any ideas ?

--
Tom Lamparty (lamparty@concentric.net)

1873. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <871497590_OASIS_@ping.be>
Source record: 118499

In article <871243800_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> In article <33ee14722010d39@post1.com>
> hall@post1.com (Hallvard Tangeraas) said:-

>>It works fine however if I *add* Everest to the tools there, but this won't
>>do any good since I need to replace the editor with Everest so I can use it
>>whenever I want to write/reply to a message.
>
> Okay, how about coping Everest and its associated files into the Oasis
> folder, then configuring it to run from there? (or an additional copy if
> you still want Everest available elsewhere...)

Hoi,

There is absolutely no need to copy the whole Everest stuff inside the
Oasis dir. Just copy your everest.inf to the Oasis dir. This should do
the job.

BTW: quiet a time ago the French oasis-connaisseur Bruno Kozlowski has
posted in c.s.a.st a message explaining how to patch Oasis so it does
find inf-files.
Go to http://www.dejanews.com and search for
853354824_OASIS_@nordnet.fr (15 jan 1997)
I don't know if this patch works but one could give it a try.

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1874. Test

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5st69q$h6g$2@news3.Belgium.EU.net>
Source record: 118500

My ISP has had some problems with their news server. I hope I can post
now.
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1875. WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <101pascal.ricard@hol.fr>
Source record: 118501

Hi Harry,

in a message dated 09 Aug 97 you write:

HS> Place it in your Auto folder before NVDI, accordig to the NVDI
HS> programming docs.

Well, if I do that, I cannot launch MultiTos :-(

Bye Harry,
/Pascal/

>>> Her's the dayly thinking: <<<
l'Ecole des Bas Artes. You want fries with that?

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

1876. MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <93666880_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 118502

Can anyone shed light on these problems, please?

1) In MagiC's desk, why do the partition icons gradually migrate to the right and eventually tramp all over themselves, nearly off-screen?

2) Is it possible, as under TOS (TT) itself, to open partitions without their icons being present on the desk? I have tried without them, but Magic doesn't recognise the partitions without them. Its a nuisance, for they do take up precious memory.

Thanks,
Charles.

--

True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland

1877. Graphic-card for STe?

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Frank Flame <frankfl@_REMOVE_THIS_hotmail.com>
Message-ID: <33F27FEB.7463@_REMOVE_THIS_hotmail.com>
Source record: 118503

I guess this has been discussed before in this newsgroup, but I�m gonna
ask anyway:

```
-What card to look for to get high compability with new/old software and
a reasonably high resolution..? (for the STe!)
```

1878. Re: CCP config error ...

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970813220641.1419A-100000@usr06.primenet.com>
Source record: 118504

Do youhave the flags (in your .ppprc) :
modem
silent

(I got rid of these lines with -bsdcomp, but you said that you have
tried. Maybe too old pppd? you shoudl get the latest anyway.)
bye.

On 10 Aug 1997, Juhani Sivusalo wrote:

>
>Mint+Mintnet (and Multitos) is one of the best things happened
>to my Falcon so far :-) but ...
>
>I cant get rid of message:
> Aug 10 11:54:30 falcon pppd[16]: CCP: timeout sending Config-Requests
> Aug 10 11:55:02 falcon pppd[16]: CCP: timeout sending Config-Requests
>when connetting to my ISP.
>
>I have tried variables -bsdcomp and -pred1comp in options file
>and in .ppprc file in /home/root folder as mentioned in manuals
>but no change. I don't have see those annoying messages on screen
>anymore because I changed all references to /dev/null from /dev/console
>in /etc/syslogd.conf -file. Just curious what I'm doing wrong.
>
>My system is Falcon 14Mb, Mint1.14.2, AES 4.1, PPP-2.2.0e.mint (Chat
>from KEMD because version from ppp-2.2.0e didn't work?) and NET-1.01
>
>TIA;
>
>
> --
> Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
> Oulu, Finland http://www.netppl.fi/~jasivu
> phone: +358-8-520 8523 GSM: +358-400-582 546
> --
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1879. Re: THE BEST 1040ST SYSTEM FOR SALE YOU CAN BUY FOR THE MONEY

Newsgroup: comp.sys.atari.st
Date: 1997-08-13 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <98pascal.ricard@hol.fr>
Source record: 118505

hush! my ears!

Bye Wynn,
/Pascal/

>>> Her's the dayly thinking: <<<
You want it all but you can't have it

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

1880. $500 Falcon Shipped

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.970814122638.599826887A-100000@conrad.appstate.edu>
Source record: 118282

I have an Atari Falcon030 for sale. It has the latest TOS (4.04), 4MB RAM, 60MB HD and all the original software (MultiTOS, SpeedoGDOS 4.x, AFM, Talking Clock, D2D, Breakout, etc.) Also included is:

WordFlair II Document Processor
Calamus SL DTP software

along with...

Atari PD Internet software, preconfigured and ready-to-go

All for $500 shipped to you in the continental U.S.

The machine is in excellent physical condition and comes with the original box and manuals.

Please e-mail mr if you are interested. Thanks.

```
ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ..... .... ...
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. \\\////. . ... ..... ...
.. |||/\ . . .... .. ... .. ...
.. |||\/ ... .. . .. ..
. ||||| . .. Thomas Main ..
.........//||||\.............................main@appstate.edu.........
```

1881. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Linda Peckham <lpeckham@sky.net>
Message-ID: <33F3413D.8C43C30E@sky.net>
Source record: 118283

Eric Hays wrote:
>
> STIRRE31@MAINE.MAINE.EDU wrote:
> : I've recently written to Toad about upgrades for NVDI.
> : Absolutely no response. They used to be the American
> : distributor for System Solution products.
> : Anyone know who handles it now?
>
> Well, Systems For Tomorrow seems to be, as they are distributing CAB. But
> as I unafiliated with them, I can't say with authority. You can e-mail
> them directly at sales@SystemsForTomorrow.com.

I can confirm that SystemsForTomorrow (SFT) does have the NVDI upgrade
-- also the HD-Driver upgrade, and Magic 5. I was at Kent's store last
Saturday and bought the HDDriver upgrade and CAB (and didn't buy the
NVDI upgrade only because I couldn't find the manual!)

SFT's website is http://www.systemsfortomorrow.com

Linda Peckham

1882. Re: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHORBFBFUP@data.rhein-main.de>
Source record: 118284

In <5su13g$q9b$1@brokaw.wa.com> Charles Silver wrote:

Have a look ;-)

nemesis.prg
nvdi.prg
wdialog.prg ------------> (You need that WITH NVDI) ?!?!
jpegd.prg
nem_hi.prg
hrtc.prg
drvin.prg (or fastserial)
scc.prg
mintnm.prg (mint v1.14 notice nm)[LAST]

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1883. Re: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: csilver@kendaco.telebyte.DaNoSpams.com
Message-ID: <5su13g$q9b$1@brokaw.wa.com>
Source record: 118285

On 13 Aug 97 23:51:10 G, Pascal Ricard wrote:
>Hi Harry,
> in a message dated 09 Aug 97 you write:
> HS> Place it in your Auto folder before NVDI, accordig to the NVDI
> HS> programming docs.
>Well, if I do that, I cannot launch MultiTos :-(
>
>Bye Harry,
>/Pascal/

Hi Pascal,

I missed the orignal post, but I do use NVDI/MutiTOS/MiNT1.14/etc. on my 14meg Falcon with few problems. Here's the last files in my Auto folder setup:

nemesis.prg
wdialog.prg
jpegd.prg
nvdi.prg
nem_hi.prg
hrtc.prg
drvin.prg (or fastserial)
scc.prg
mintnm.prg (mint v1.14 notice nm)[LAST]

Aren't Auto folder setups fun :) Obviously, there is a load of other prg's before these, but this does work for me.

Regards,

Charles

1884. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6333_AMarti01@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118286

In a previous message kmarsh@fellspt.charm.net said

k> Organization: Charm Net, Inc.
k>
k>
k> Who owns Atari now? What products do they make? (Please, no
k> "product announcements", had enough of those!)

I believe Atari merged with a company called JTS around 1996. There is now no Atari branch producing computers, but instead the company now specialise in data storage and arcade game machines.

BTW, if you wanted an OS upgrade, why not get MagiC or Geneva?

Cya!

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1885. Re: 19' (or 17') monitor for ATARI Meg

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5svk02$l0$1@news3.Belgium.EU.net>
Source record: 118287

On 14 Aug 1997 08:58:42, "Rory McMahon" wrote:
>
>
>Andrea Centazzo wrote in article <33F2E321.74D6@mindspring.com>...
>
>>I'm looking for a ATARI TTM 195 monitor or similar to use with MEGA
>>ST4 and/or my Stacy.
>
>AFAIK, TTM195 was designed for the Atari TT030 machine. This may not work
>on a
>MEGA or Stacy.

Yes the TTM195 was originaly designed for use with the TT but it's
possible to use a TTM195 (or TTM194) with a Mega ST4. You need however
some kind of interface to connect the 19 inch at the Mega 4.
That's is all I know.

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1886. fs: Atari 800Xl system

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: salimk@nt.com
Message-ID: <5svgvv$46l@bcrkh13.bnr.ca>
Source record: 118288
Cross-posted to: misc.forsale.computers.other.systems,misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

Please send replies to johny@pipeline.com

Atari 800XL

Atari 1050 Floppy Drive

Atari 1010 Program Recorder

Atari 1027 Printer

Joysticks and Paddles

All with Power Supplies

Most of the items have manuals, orignal Boxes.

Everything is in excellent condition.

All for $125

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

1887. SM124 or ST problem?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <686_DCroker@fortress.org.uk>
Source record: 118289

Nostrodamus phrophesised this from goodkenwin@aol.com to All...

g> Organization: AOL http://www.aol.com
g>
g> After the ST warms up, my Sm124 will go blank, and then the computer
g> will gop through a reboot mode. I thought this might sound like a
g> power supply problem, but when I switched monitors to my moniterm, the
g> problem goes away.

This sounds like you have a poor connection somewhere between the monitor
port and the monitor. Sounds like the ST thinks you've unplugged the monitor,
the mono detect line breaks which makes your ST reboot.

Speak to 'ya later!

--

1888. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <687_SSweet@fortress.org.uk>
Source record: 118290

FROM: SSweet@fortress.org.uk
SUBJ: Anyone had success installing Mint?

>>> I've installed it as the docs say, but this is what happens:
>>> I'm running MagiC 4/NVDI 4 on my TOS 2.06 STe and when booting up,
>>> after the MiNT system has been booted from the Auto folder I'm
>>> presented with the file selector (!!!????!!!) and the question of
>>> which .prg or .app I want to run! Strange.....

D> It's my understanding that this is Magic asking you to load a desktop,
D> something's crashed your system and it can't find either Magicdesk or
D> whatever replacement you've specified.

Most likely a corrupted MAGX.INF, or a duff file thats being pointed to by it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Access denied--nah nah na nah nah.
--

1889. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: !ynoT
Message-ID: <34005d8a.51282500@news.airtime.co.uk>
Source record: 118291

On Thu, 14 Aug 1997 15:03:45 -0400, Eonicman <eonicman@erols.com>
wrote:

>> >> can emulate, I am NOT talking about other machines emulating the
>> >> ATARI, But ATARI emulating others,

>My guess is that the Hades would be the most ideal TOS computer for
>emulation purposes. Also, it is probably a good machine to focus on

I would agree... I mean, the more power then the better things you
can emulate :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1890. Re: HELP! How to install 2nd SCSI HD?

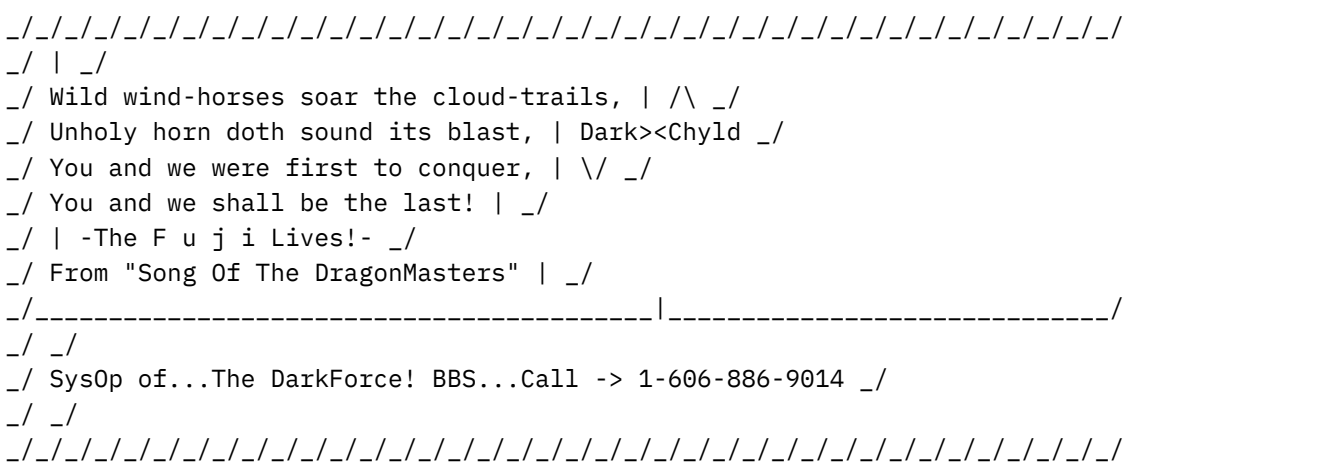
Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871584278_OASIS_@pcc-uky.campus.mci.net>
Source record: 118292

In article <5svbj2fql1@news.xmission.com>
glenzabr@xmission.com (Glen Zabriskie) said:-

>No you dont understand his problem, he said he has a mega STE!!!! The internal
>SCSI adapter will allow only 1 scsi device on its connector,his best bet would
>be to place the 500 megger in the place of the internal 40 meg drive and toss
>the 40 megger out!!!!!! or better yet, its almost the 21st century, toss the
>atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

Even better yet-lets just toss -you- out (for making just plain stupid
remarks like that in an Atari newsgroup). He wasn't being stupid, just
efficient (by continuing to use his resource friendly Atari). Your first
recommendation has merit though-its what I would recommend as well... :)

--



1891. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: !ynoT
Message-ID: <3402809c.60261962@news.airtime.co.uk>
Source record: 118293

On 14 Aug 1997 18:58:44 GMT, drojo@marlin.utmb.edu (Daniel Rojo)
wrote:

>: can emulate, I am NOT talking about other machines emulating the
>: ATARI, But ATARI emulating others,

>You can try
>
>http://www.hh.schule.de/hhs/mjaap/atariemu.htm

Gorrit...Fanx... excellent site, good one for anyone to go look at :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1892. 1040ST Wanted to Buy/Borrow in Tucson, AZ

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Thom Gandet <tgandet@azstarnet.com>
Message-ID: <33F3B382.84B1B9DB@azstarnet.com>
Source record: 118294
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari,alt.atari

Hello,

I'm in the market for a working 1040ST, with hi-res grayscale monitor. I have several Atari floppy disks that I would like to transfer to my Pentium PC system; unfortunately, the disks were formatted on the 1040.

I need to get these disks into PC format, but I'd also like to do some experimenting with a 1040 (or Mega) and want to buy an ST or Mega.

If you have a 1040 to sell, or you'd be willing to let me have the use of it for fifteen minutes to copy the floppies, and you live in the immediate Tucson area, I'd like to hear from you. Thanks!

Regards,
Thom Gandet

1893. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708141917.a8810@ms.maus.de>
Source record: 118295

In article <669_DCroker@fortress.org.uk>, Derryck Croker
(DCroker@fortress.org.uk) wrote:
> SD> Out of the ether, the following was mentioned by
> SD> SSweet@fortress.org.uk...:
> S>> Does MetaDOS also behave this way, or would it solve Pauls problem.
> SD> Does MetaDOS work? :-)
> SD>
> S>> I wonder
> S>> if the fabled Magcic XFS would help him.
> SD> Hmmm, possible though I have never heard of it.
>
>It was my understanding (based on a very poor knowledge of German I have to
>say) that you needed MetaDOS installed to use this driver.

There are at least two CD XFS drivers for MiNT. Steffen Engel's CDROM-XFS
talks directly (thru SCSIDRV) with the drive. SPIN! however uses the
XBIOS part of MetaDOS (METAXBS.PRG).

>I'm willing to be persuaded otherwise.

Persuaded about what?

1894. FS:Hardware-Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <01bca930$6fb3a5e0$70fd2581@toad-chameleon>
Source record: 118296

Following Atari Monitors For Sale:

SC1224 Atari Color Monitor: "Used", Tested OK, good display. $50

PCM124 Atari PC Monitor: "New", 9-pin video connector, cable attached to monitor. Original box and owners manual. $50

Both monitors will be well padded/packed for the journey, shipped UPS insured. Buyer pays actual UPS cost. USA or CANADA ONLY!

Dan F.

1895. FS:SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <01bca92f$d94d2540$70fd2581@toad-chameleon>
Source record: 118297

Newsgroups:
comp.sys.atari.st

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $75.

Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-$20 Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:

Chess Champion 22175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)

Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time Dive Bomber Carrier Command BattleZone
Alcon Renegade Arkanoid Swiftar The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening

Dragon Scape Space Quest Mixed Up Mother Goose
Fun School 3 Zynaps Dog Fight Crash Garret
Substation The Black Cauldron.

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

1896. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5svdaj$c3d$1@mark.ucdavis.edu>
Source record: 118298

: Alexander Clauss <aclauss@rbg.informatik.th-darmstadt.de> wrote:
: > Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:
:
: > > in the same way it got it the first time, using the same URL again. All
: > > that is needed is remembering the _complete_ URL. We're not talking kB's
:
: > No, this is not enough. Not all form data is part of the url. If using
: > the POST method the URL is always the same, the form data is not
: > part of the url.
:
: You just have to remember the /relevant/ data from the form, i. e. the
: user input. Almost every CGI-script uses the same trick: No matter if
: you receive your form input with a GET request (in the environment) or
: with POST (from stdin) you access the data from the same location in

I accidently stumbled upon an interesting example of how this actually _does_ work in CAB. Remember, our example for this thread was a search using Alta Vista. The complaint was that, when one does a search and gets a page of results and follows on of these links and then clicks on the "Back" button in the browser, one is sent to the Alta Vista home page, rather than the actual previous page, the search results page.

Well, yesterday, I used the history list to go back specifically to the Alta Vista search results page, and it worked perfectly. Why it should work properly to go back using the history list and not work properly to go back using the "back" button, I do not know. I wish I'd had more time last night to experiment with it. (I'm using commercial CAB 2 with OVL 1.2618).

I still think it would be worth a couple K of drive space to record the contents of forms, as there are many times I would like to be able to go "back" to forms that are complex and don't encode the form contents in the URL, as Alta Vista does.

: Every tiny GIF thumbnail wastes more memory than that.
: I think a cache of 4k or 8k would be more than enough to remember the user
: input from the most recently visited sites.

Which brings me to another problem I'm having with my current copy of CAB that was not a problem with v 1.5, and that is, I can't get the RAM cache to do any good. Every GIF is now being loaded off the hard drive evey time it is displayed, no matter how I tweak the cache settings. A good example of my problem, again from the Alta Vista search engine, is that line of 20 blue buttons near the bottom of each search results page. Under CAB 1.5, those all display almost simultaneously. Under 2.0 they appear one by one, with my drive working feverishly between each. Is this

just a minor bug that was introduced in 2.0?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1897. Best Electronics REV. 10 catalogs

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: "Mark W. Herber" <markh@cts.com>
Message-ID: <01bca90a$21f06120$04c2d8cc@datel451.cts.com>
Source record: 118299

The Best Electronics Rev 10 catalogs are now available.
So what you ask?
Best is one of the few places you can get parts for your Atari. And most of the others probably buy theirs from Best. If you are like me and are trying to keep the old ST alive for a few more years (in my case a Mega STE) then this catalog is invaluable. Some upgrades and a few programs are also listed in the catalog. The catalog also covers 8-bit Ataris and the game systems. Service is very quick. I mailed away for mine last Saturday (8/9) and got it this Wendsday (8/13) via USPS Priority mail. The catalog costs about $10 postage included plus sales tax if you live in California.

The address is

Best Electronics
2021 The Alameda, Suite 290 (yes, that is correct)
San Jose, CA 95126

Just thought I'd let you know.....

mark

--
Bill Gates and his microserfs can have
my copy of Netscape Navigator when they
pry it from my Cold Dead Fingers.

1898. Re: Baud Rates/Fact or Fiction?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <5t06p4$1il0@frisky.la.platsol.com>
Source record: 118300

In article <5sbv0r$s8u$1@brokaw.wa.com>,
Charles Silver <csilver@kendaco.telebyte.NoSpam.com> wrote:
>I've seen several posts about the baud rates neccessary to connect with
>ISP's TCP/IP on the Net. I'm using a Falcon/Nemesis and Fast_Serial which
>supports 57600, 76,800 and 153,600.

>What I'm saying is that I'm going to soon get a 56k x2 account and I'm
>wondering if 57.6k is good enough. Since this rate is achieved through
>compression, do you really need to connect at 115.2k??? My current modem
>doesn't support 76.8k or 153.6k, but does support 115.2k...

>I'm not a modem expert, but is seems to me that 115.2k or greater is NOT
>neccessary. I haven't bought a new modem yet so, I'm not sure if the higher
>rates are supported. What I'm trying to say is that the modem isn't really
>receiving rates (bytes) faster than >56k. So what's the big deal? eh?

>If anyone is using a new account with 56kx2/56kFlex modem let me know if
>a connect rate greater than 57.6k is neccessary. Previous post saying you
>need to use higher rates for a good connection don't make sense to me.
>After all, the modem only sees "da bytes". Right? Compression or NOT!

Just as an aside - I personally think x2 will lose out in the end. In published benchmarks, it never achieves 56kbps throughput on real-world phone lines anyway. K56Flex gets much closer to the claimed performance.

As far as serial port speeds - for a pair of modems that are configured to use compression, you really want the absolute fastest serial port rates you can possibly achieve on both ends. Even though with K56Flex your uplink is maxed out at 33.6k, and downlink maxed out at 53k, the compression can get 2:1 or 4:1 (or even more) for some kinds of data. So, let's say you are FTP'ing a text file that can get 4:1 compression. If you are uploading, then you want to send the file from your computer to the modem at 134.4kbps, because the modem will then compress it and transmit the compressed data at 33.6kbps. If you send the data from the computer at slower than 134.4kbps, your modem will not be forced to run as fast as it could - the transfer will take longer, and the line will actually be idle part of the time. Likewise, the receiving computer will need to run its port at at least 134.4kbps, because when the receiving modem uncompresses the data, this is the rate that the data will get spit out. Unless the computer is too slow, and has to flow control the transfer - again, the transfer will take longer and the modems will not be utilizing the line to its full extent.

It's not that you won't get a "good connection" at slower speeds. But hey, if you're willing to tolerate slower speeds, then you didn't need to buy such a fast modem to begin with. Why are you wasting your money and time?
--

Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab
Advertisements proof-read for US$100 per word. Submission of your ad to my email address constitutes your acceptance of these terms.

1899. http://home5.swipnet.se/~w-51781/

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5stf7r$1ek@mn5.swip.net>
Source record: 118301

Hello everyone,
I would like to remind you of my homepage, where you'll find facts about myself and my studio, as well as magazine articles that I've written and a trouble shooting section about the Falcon and various hardware problems - both with Cubase Audio and others.
Visit my homepage - or if you don't have web access, you can send me an e-mail and I'll try my best to help you out.
BTW, my old addresses that are at "dada.ct.se" don't work anymore because of the closure of the BBS "dada".
Best regards,
Claes

-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781/

1900. Tool for GIF animations available

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <5sthqm$i97@hades.rz.uni-sb.de>
Source record: 118302
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari,maus.sys.atari.software

Hi!

I've compiled gifmerge for TOS. Gifmerge was written by Mark Podlipec and Rene Mueller. It is a little tool that creates animated GIFs from a series of (GIF) images.

To prevent an uproar among those Atarians that don't have a shell with input/ouptut redirection I've added a new option `-o' that allows to specify an output filename (by default gifmerge simply writes to standard out).

I've also added an example animation including the underlying single images. Unfortunately I haven't managed to make CAB display the animation in transparent mode (although gifmerge allows you to specify one color to be transparent). I'm not sure if this is a bug in gifmerge or in CAB. Maybe you're more successful than me...

I've uploaded the archive as

ftp://ftp.cs.tu-berlin.de/pub/atari/gifmerge-1.34b.tar.gz

As soon as I know the final location I will also install a download link on

http://stud.uni-sb.de/~gufl000/atari/

Just in case... I've only /compiled/ the thing, I probably can't answer you any technical questions besides the usage. AND: if anybody asks me for a GEM interface I will trade her/his e-mail address to the world's biggest junk mail spammer!! See http://www.aolsucks.org for details. ;-)

Ciao

Guido

P.S.: Be careful when replying! This is a cross-posting!
--
http://stud.uni-sb.de/~gufl0000/
mailto:gufl0000@stud.uni-sb.de

1901. Re: Programming

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <5stk0i$i97@hades.rz.uni-sb.de>
Source record: 118303

Nik Cunniffe <njc1001@eng.cam.ac.uk> wrote:

> PROLOG when I leave. I only want to write fairly simple programs, so am
> sure that my 520ST-FM will be sufficient. Can anyone tell me where I can
> download reasonable public domain C and PROLOG compilers that will fit
> within the memory of my machine?

I would use Sozobon C, available for example at

ftp://ftp.fu-berlin.de/pub/atari/???

If you also install Gemini (an alternative Desktop) and Mupfel (Gemini's
Shell) you already have some Unix feeling.

> ...And is there any way to pursuade my very
> underpowered system to run any version of UNIX (and if so, where do I get
> that from, too)?

Available Eunuchs-Clones for Atari are

- Linux (only TT/Falcon)
- NetBSD (only TT/Falcon) and
- MiNT which runs on all Ataris and is quite small. There's also
a "plug & play" distribution called KGMD (partly German) resp. KEMD
(mostly English). The biggest advantage of MiNT in my eyes is that it is
almost 100% compatible with TOS (only some hacks refuse to run). With a
multi-tasking AES you even won't miss to many features that you might like
from X11.

Anyway, even for Sozobon C you'll probably need more RAM and a lot of
patience and cleverness to do something useful if you don't have a hard
disk. For the Unix-clones I mentioned you'll definitely need a hard disk
and at least 4 MB RAM.

You should consider to buy a used TT or Falcon. This is probably already
cheaper than buying a hard disk for you ST (because for your ST you'll
need a "host adaptor"; the TT has a SCSI port). At least the TT (I don't
know the Falcon) can also be upgraded with the standard PS2/SIMMs which
makes it cheaper again in the end. Don't forget: You wouldn't expect a
286 to run Linux with X11, would you? Your ST is probably of about the
same age...

Ciao

Guido
--
http://stud.uni-sb.de/~gufl0000/
mailto:gufl0000@stud.uni-sb.de

1902. Re: normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5stk19$g30@freenet-news.carleton.ca>
Source record: 118304

(ut13@rz.uni-karlsruhe.de) writes:
> Hello!
>
> I have an Atari Mega 2 ST, 2 MB, german language TOS 1.02,
> AHDI (i don't know which of these things is important, and maybe
> something else is more important).
>
> 1. If there is no disk in the floppy, after cold booting fromthe HD,
> the floppy keeps on turning and te light is on until I put a diskette
> into the floppy drive.
> This happens always.
>
> 2. If there was a disk in the flopy,the light isn't on, but I can
> hear a periodic sound that shows something is turning and it stops
> when I've done some diskette operations. This happens only sometimes.
>
> 3. The third thing may be new, I just can`t remember if it was
> sobefore. Sometimes (?) after a diskette error, the computer hangsup
> after I choose the alert button that gives up trying. (I think that
> happens no more after I deactivated some ACCs).
>
> Does anybody know if I have to be worried?

In my opinion, no. These are pretty normal opreations. If you want
some really frustrating eccentricities w/regard to floppies, try Windows
3.1 file manager, or Mac OS.

I keep a floppy disk in drive A: when booting, which has a virus guard
function, and my net text files, addresses, etc. on it. Once booted with
this floppy, if I put in a disk with a virus, the screen will flash,
hopefully before any major damage is done.

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

1903. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <5sti45$i97@hades.rz.uni-sb.de>
Source record: 118305

Gerhard H?lscher <Gerhard_Hoelscher@OS2.maus.de> wrote:
> This means, a

> #_ENV NAME=Value

> in the MAGX.INF should get a corresponding

> env NAME Value

> in the MINT.CNF.
It should read

setenv NAME Value

> This can possibly be configured by the environment variable UNIXMODE,
> but I don't know exactly.

Put a line

setenv UNIXMODE /brUs

in your mint.cnf. Anyway, Thing should run alright, it is a
"MiNT-Aware" desktop.

Ciao

Guido

1904. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <5stivg$i97@hades.rz.uni-sb.de>
Source record: 118306

Alexander Clauss <aclauss@rbg.informatik.th-darmstadt.de> wrote:
> Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:

> > in the same way it got it the first time, using the same URL again. All
> > that is needed is remembering the _complete_ URL. We're not talking kB's

> No, this is not enough. Not all form data is part of the url. If using
> the POST method the URL is always the same, the form data is not
> part of the url.

You just have to remember the /relevant/ data from the form, i. e. the
user input. Almost every CGI-script uses the same trick: No matter if
you receive your form input with a GET request (in the environment) or
with POST (from stdin) you access the data from the same location in
name/value pairs. Every tiny GIF thumbnail wastes more memory than that.
I think a cache of 4k or 8k would be more than enough to remember the user
input from the most recently visited sites.

Ciao

Guido

1905. SyQuest EZ Flyer problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <5stltj$h1m@freenet-news.carleton.ca>
Source record: 118307

I recently purchased a SyQuest EZ Flyer (230Mb replaceable cartridges). But I'm having a strange problem copying certain files to the formatted and partitioned drive. (Three 73.3 Mb partitions) I used HDDRIVER 6.01 to format and partition.

When I copy LDW Power, Diamond Back 3 and Protext 6.5 (word processor) from another hard drive or an original floppy to the SyQuest, these particular programs won't load from the SyQuest. I usually get 2 or more bombs and a return to the MaxiFile dialog. If I delete Maxifile and copy from the desktop, I get the same problem. I tried copying via Kolbold and got the same adverse results.

Not only will the copied .PRGs not run but they show differences from the original files and have different check sums. This was established using Eric Monaco's FCPU program--even tho' the number of bytes show up as the same as the originals. The files appear to be corrupted somehow by the copying function.

I tried to "see" the differences using DADE from Diamond Edge, but the "texts" were too complex to see any apparent differences, because I could display only one file at a time, that is I couldn't do a side-by-side comparison.

Many programs, including Diamond Edge, MBrowse, Kobold Demo and STD_CAT copy OK and work from the SyQuest.

I'm stumped. Is it a problem with the SyQuest? A problem with the copy functions of TOS, HotWire/Maxifile, Kobold. Or with my 1040STe?

I have a Seagate 80 Mb HD as ACSI 0,0 and the SyQuest as ACSI 5,0. The Seagate is drive C, the SyQuest is drives D,E and F. Is this causing a problem? The Seagate works fine and loads all the programs without a problem. The 1040STe has 4 meg of RAM and I have lots of spare memory to run the programs--HotWire shows 1.7 meg of RAM after everything is booted up.

I'd appreciate help and suggestions from anyone who has had experience with this problem.

Please send replies to my e-mail address, since I always seem to be way behind USENET messages. I'll gladly post the "winning" response.

Walter A. Cole, ai063@freenet.carleton,ca

--
Walter A. Cole
ai063@freenet.carleton.ca

1906. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <5su9g2$6q3@newstoo.ericsson.se>
Source record: 118308

Charles T Stanley Wrote:
> 2) Is it possible, as under TOS (TT) itself, to open partitions without
> their icons being present on the desk? I have tried without them, but
> Magic doesn't recognise the partitions without them. Its a nuisance, for
> they do take up precious memory.

If you have TOS>2, you can open partitions with either Ctrl+[drive]
or Alt+[drive] without having the drive-icon installed on the desktop,
with Magic I don't know, but I suggest you only have the U-icon installed,
from there you can access the other drives.

rgds

Ronny

1907. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: !ynoT
Message-ID: <33f4d3c3.16007071@news.airtime.co.uk>
Source record: 118309

On Thu, 14 Aug 1997 02:39:41 -0500, Dave Gostl <dbg01@gnofn.org>
wrote:

>> I am looking for information on what other machines the ATARI family
>> can emulate, I am NOT talking about other machines emulating the
>> ATARI, But ATARI emulating others,

>this is the Atari 800XL/130XE emulator for Atari Falcon030/040.
>It was written by David Firth and ported to Falcon by me (Petr Stehlik).
>
>e-mail stehlik@cas3.zlin.vutbr.cz
>WWW http://ft3.zlin.vutbr.cz/stehlik/home.htm
>--

Excellent, thanks:).....I Hadn't found this one, I did have a surf or
two, and was suprised at how many I did find, I am putting what will
hopefully be an extensive article together about what the ATARI
machine can emulate, make a change on everything else emulating the
ATARI :)
>
>I couldn't get it to run any 8-bit software, probably because I don't have
>a clue as to what options to use. I had a C=64 back then :-)

Well I had a 800 xl many moons ago, but doubt I will fair much better
as it is a very long time ago..:)

>Spectre is the Mac emu, I think there are versions w/ and w/out the cart.
>Falconspeed is the 286 emu card for the (what else) Falcon.
>I saw someone in here selling a MegaST 386 emu. Never heard of that
>before. Then there is SoftPC. I think its Falcon-only. I could never make
>a 10meg disk with SoftPC so I dumped it. It did work with the 1meg disk
>that comes with it.

again many thanks..and I will investigate the above as Spectre and
SoftPC where the only ones I ahd heard of.. thanks...

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1908. Re: Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <33F31EEB.27B0@cfcsc.dnd.ca>
Source record: 118310

```
Nima Montaser wrote:
> http://www.magma.ca/~nima
> or email at
> aa414@freenet.carleton.ca
> BTW, the Nova card only works if you have 4MB of STRAM and whatever
> amount of TTRAM. If you have a 16MB STRAM board (which gives you 14MB
> only!!), then you are unable to use the Nova card since there is not
> enough addressing space.
>

Interesting.
Idea:
What about using Outside (by Uwe Seimet) on the Falcon.
This program can configure your ST Ram as TT and ST Ram.
So I could configure Outside for 4MB ST Ram, 10MB as TT Ram, and the
hard disk as whatever (100MB Ram?) Virtual TT Ram I needed.
Would that work Nima?
Have you used Outside?

--
**thanks**merci**danke**slainte*mhath**tusen*takk**********************
Coinneach Kenneth GraphicArts TOS 1.04-1.062-2.05-4.04
Seumas James @ [-TAFPres-]MAC[SpectreGCR]6.08
DomhnullaichMacdonaldCanadianForcesCollege IBM OS/2 Warp
************************************************************************
```

1909. AIXIT UNRELIABLE!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5sv7fl$189$1@ratatosk.uio.no>
Source record: 118311

BE WARE OF AIXIT

Some weeks ago, a user questioned the reliability of Aixit GMBH in Germany. I'm sorry to have to report a similar bad experience with the company.

I installed a Nemesis card in my falcon a couple of months ago, and it turned out that the Magnum fastram card would not work with the highest Nemesis speed.
After a few email exchanges with Aixit, they told me they could burn a new chip for the Magnum that would take care of the problem. Aixit was at this stage very responsive to emails - I usually had their replys the next day.
So I sent them the money for the chip (40DM) and waited. 10 days later (and no chip) I sent another mail asking them if they'd received the money. They confirmed, and said they would burn the chip the same week.
2 weeks later I had still not received any chip, so I sent yet another mail asking for it. Aixit replied that they had made a mistake, and that it wasn't possible to fix the problem.
Since then, I've sent Aixit 3 emails asking them to return the money. Aixit hasn't replied to any of these mails...

So the lesson seems to be: Don't send money to Aixit before receiving the product!!!

- Petter -

1910. Re: ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5sv819$d0g@freenet-news.carleton.ca>
Source record: 118312

> chip creep/and oxidation. This might sound funny to an non-Atari person, but
> a quick way to find out if you are suffering from this is to pick up the
> computer about 6 inches to 1 foot

It really needn't be this far. 4 or 5 inches should do. If you are a bit squeamish about "lift & drop", you can (tediously) open the case (about 8 screws on the bottom, don't undo the ones in "square" holes, they hold the disk drive in place. Note some screws are shorter than the others; they go into the front holes, so that they don't poke allthe way through the top of the case when you put it back together. You have to pull the case away to clear the disk drive button, then lift it up, and use pliers to turn the metal tabs to remove the shielding. Then rinse your hands with running water to ground out any static, don't wear polyester socks and dance on a shag carpet, go back to the ST and push down firmly on all the socketed chips. If you hear a slight crunch, they were loose. You MIGHT wish to pull them(carefully) and then reseat them. This takes about 1/2 hour the first time you do it, and often cures the problem for months.
--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

1911. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: ghurford@melbourne.dialix.com.au
Message-ID: <871574669.620413@edison.dialix.com.au>
Source record: 118313

Toad giving up Atari..strange ??? I ordered and just received two Links
from them..I think its more a case of downsizing than giving up

Graham Hurford

Eric Hays (szhays@boris.ucdavis.edu) wrote:
: STIRRE31@MAINE.MAINE.EDU wrote:
: : I've recently written to Toad about upgrades for NVDI.
: : Absolutely no response. They used to be the American
: : distributor for System Solution products.
: : Anyone know who handles it now?
:
: Well, Systems For Tomorrow seems to be, as they are distributing CAB. But
: as I unafiliated with them, I can't say with authority. You can e-mail
: them directly at sales@SystemsForTomorrow.com.
:
: --
: ....
: : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: : @ @ Internship & Career Center http://icc.ucdavis.edu :
: +-oOO-(_)-OOo---+

--

1912. Re: Bombs Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHORBFBCUP@data.rhein-main.de>
Source record: 118314

In <33F3B886.38CE@juno.com> "m.python" wrote:

>my question now is, what can i do about bombs? Again, I have seen 3, 9,
>and 11 bombs.
>
>any suggestions?

Yep, ask DOITF030.. :-)
(Sorry for some HTML Tags...)

(!B)2.5.1 Number of Bombs and Meaning / Seite 62 (!b) (!nl)

!begin_description

!item [2 Bombs]
BUS ERROR. COMPO IC asserd bus error

!item [3 Bombs]
ADRESS ERROR. Processor fetched an instruction from (!nl)
ROM or RAM which was not a legal instruction
!item [4 Bombs]
ILLEGAL INSTRUCTION. Processor was asked to (!nl)
perform a division by zero
!item [5 Bombs]
ZERO DIVIDE. Processor was asked to perform a division by zero
!item [6 Bombs]
CHK INSTRUCTION. This is a legal instruction,if software uses this, it must
!item [7 Bombs]
TRAPV INSTRUCTION. See CHK instruction

!item [8 Bombs]
PIVILEGE VIOLATION. CPU was in user mode, tried
to execute a 68030 instruction that can only
be performed in supervisor mode
!item [9 Bombs]
TRACE. If trace bit iss set in the status register, the
CPU will execute this exeption after every instruction
Used to debug software
!item [10 Bombs]
LINE 1010 EMULATOR. CPU read an instruction which '1010'
as its most significant nibble. Used by TOS for low
level graphics software routines
!item [11 Bombs]
LINE 1111 EMULATOR. CPU read an instruction which has '1111'
as its most significant nibble

!item [12 Bombs]
Unassigned, should be no occurrence

!item [13 Bombs]
Coprocessor Protocol Violation. A read of the FPU has
rersulted in a illegal value
!item [14 Bombs]
Format Error. The format word passed to the FPU was invalid

!item [15 Bombs]
Uninitialized Interrupt. An interrupt was received thad had not been reset
!item [16-23 Bombs]
Unassigned, should be no occurance

!item [24 Bombs]
SPURIOUS INTERRUPT. Bus error during interrupt processing

!item [25-31 Bombs]
AUTOVECTOR INTERRUPT. Numbers 4 and 2 are used, others
should have no occurance

!item [32-47 Bombs]
TRAP INSTRUCTION / Exeption. CPU read instruction which is used to
generate a software exeption (GEMDOS,VDI or AES)

!item [48-63 Bombs]
MC68881 / MC68882 FPU exeption vectors

!item [64-79 Bombs]
MFP interrupts / vectors

!item [80-95 Bombs]
MC68901 MFP vectors (TT/Falcon ??)

!item [96-111 Bombs]
Zilog 86C30 SCC vectors (MegaSTE/TT/Falcon only)

!item [128-255 Bombs]
Unused

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1913. Systems For Tomorrow

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Linda Peckham <lpeckham@sky.net>
Message-ID: <33F34836.AD3DE2CB@sky.net>
Source record: 118315

With Toad out of the Atari computer business, I've noticed an occasional question about who Atarians can contact to purchase new software or hardware in the US. There's been a mention or two of Systems for Tomorrow. (SFT) Since SFT's not as well known as Toad, I thought I'd write up a quick note on what SFT is. NOTE: This is *thoroughly* un-official!

Systems for Tomorrow is a store in Independence, MO (Kansas City area), owned by Kent Kordes. He's had the store (in several locations) for something like five or six years. He sells new and used Atari and Amiga hardware and software, both locally and mail order. Just within the last month, he's obtained the right to sell software upgrades on NVDI, Magic and HD-Driver. He also has Jaguar and Lynx cartridges for owners. The store's website is utterly plain, but is gradually getting more information available.

The store is open Tuesday through Saturday, for anyone who's ever passing through KC and wants to look him up.

Being fortunate enough to have a local store, I can't compare Kent's mail-order business to other Atari mail-order firms. I will say he's a very nice person, he's been in the business quite a while, and I suspect he'll been in the business for quite a while yet. I would certainly recommend SFT for anyone looking for Atari or Amiga stuff.

SFT's website: http://www.systemsfortomorrow.com

Linda

1914. Re: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F3525F.214B@in.tu-clausthal.de>
Source record: 118316

Robert Schaffner wrote:

> wdialog.prg ------------> (You need that WITH NVDI) ?!?!

Shure. Wdialog just adds MagiC AES calls to other TOS Systems. I guess
you mix it up with Enhancer witch adds off schreen Bitmaps to the VDI.
You don't need that with NVDI, because NVDI has it built in.

Christof

1915. MicroBox and the C-Lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Eonicman <eonicman@erols.com>
Message-ID: <33F354DF.5D04@erols.com>
Source record: 118317

If C-Labs got the right to create Falcons, why didn't they utilize some of the aspects of the MicroBox? That was supposedly supporting a 32bit bus.

http://www.best.com/~hmk/afalcon.htm

1916. Re: Using a Scanner on a Falc ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <871587276_OASIS_@wile.demon.co.uk>
Source record: 118318

Hi people :o)

Just a quick post to say a big 'Thanks !' to everyone who replied to me about getting a Scanner for my Falcon :o)

I haven't actually got one as yet, but I'm looking into a few possibilities so, to those who wanted to know how I got on, I'll let ya know, OK ? :o)

Thanks again,

See ya,

Mark.

--

_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

1917. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Eonicman <eonicman@erols.com>
Message-ID: <33F35691.3A84@erols.com>
Source record: 118319

!ynoT wrote:
>
> On Thu, 14 Aug 1997 02:39:41 -0500, Dave Gostl <dbg01@gnofn.org>
> wrote:
>
> >> I am looking for information on what other machines the ATARI family
> >> can emulate, I am NOT talking about other machines emulating the
> >> ATARI, But ATARI emulating others,
>
> >this is the Atari 800XL/130XE emulator for Atari Falcon030/040.
> >It was written by David Firth and ported to Falcon by me (Petr Stehlik).
> >
> >e-mail stehlik@cas3.zlin.vutbr.cz
> >WWW http://ft3.zlin.vutbr.cz/stehlik/home.htm
> >--
>
> Excellent, thanks:).....I Hadn't found this one, I did have a surf or
> two, and was suprised at how many I did find, I am putting what will
> hopefully be an extensive article together about what the ATARI
> machine can emulate, make a change on everything else emulating the
> ATARI :)
> >
> >I couldn't get it to run any 8-bit software, probably because I don't have
> >a clue as to what options to use. I had a C=64 back then :-)
>
> Well I had a 800 xl many moons ago, but doubt I will fair much better
> as it is a very long time ago..:)
>
> >Spectre is the Mac emu, I think there are versions w/ and w/out the cart.
> >Falconspeed is the 286 emu card for the (what else) Falcon.
> >I saw someone in here selling a MegaST 386 emu. Never heard of that
> >before. Then there is SoftPC. I think its Falcon-only. I could never make
> >a 10meg disk with SoftPC so I dumped it. It did work with the 1meg disk
> >that comes with it.
>
> again many thanks..and I will investigate the above as Spectre and
> SoftPC where the only ones I ahd heard of.. thanks...
>
> Cheers !ynoT (ATARI Programmer)
> You can email: stosser@airtime.co.uk or atari@iname.com
> STOSSER Software http://www.airtime.co.uk/users/stosser
> Home of the Official STOS FAQ : TGC Examples Programmer

My guess is that the Hades would be the most ideal TOS computer for emulation purposes. Also, it is probably a good machine to focus on creating PCI/ISA drivers for TOS/MiNT/MagiC.

Peter Ross

1918. Re: ST+19

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: !ynoT
Message-ID: <33fb4b28.46576632@news.airtime.co.uk>
Source record: 118320

On Wed, 13 Aug 1997 15:35:55 -0400, Tom Lamparty
<lamparty@concentric.net> wrote:

>Got it from your page and unzipped it sucesfully!

Thanks for the feedback Tom and...HI! :).. Missed you lately mate :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1919. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5svkh4$poo@atlantis.utmb.edu>
Source record: 118321

!ynoT wrote:

: I am looking for information on what other machines the ATARI family
: can emulate, I am NOT talking about other machines emulating the
: ATARI, But ATARI emulating others,

Hi!

You can try

http://www.hh.schule.de/hhs/mjaap/atariemu.htm

There is a lot of very interesting info there about emulators in
Atari, including some that never saw the light of the day.

regards

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1920. Little Computer People

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: ade@finitive.demon.co.uk
Message-ID: <871596223.8174.0.nnrp-5.9e982e3e@news.demon.co.uk>
Source record: 118322

Hello to All,

Maybe some of you will remember an old game,
The Little Computer People (or summat like that).
Probably the first cyberpet about, anyway I'm after a copy or rather
mother is, so if anyone has a copy and can help me out do let us know.
Preferably by email as I keep having problems with newsie.

Ta,
Ade.

1921. Micro German help...

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <871599668_OASIS_@jaubrey.demon.co.uk>
Source record: 118323

I recently brought a 2nd hand of Micro German, imagine my dispair when I noticed it was writtain in STOS(I have nothing against STOS programmes like HERO from Mr Greenwood), not very well done, when the screen clears, the F keys blink, and the annoying key click is always on. The source code is included as well as the seperate modules, but it is so slow, even with HD! Is there anyone out there willing to compile it for me to a stand alone prg file? I don't know how to do this my self. It is a commercial programme but I think 'LCL' have long derserted the Atari scene, so zipping it up and sending it for alteration for ones own use won't matter so?

Thanks in advance,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

1922. Re: help w/520ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33F34A28.5573@hol.fr>
Source record: 118324

Douglas Zander wrote:
>
> In comp.sys.atari.st article <33EB9D41.11BB@administaff.com>,
> dennis_cooper@administaff.com wrote:
> :I recently picked up a 520ST. It came with monitor and disk drive and
> :all necessary cables. Unfortunately it did not come with manuals or
> :software. It refuses to boot, so either it's kaput or it is the model
> :that requires TOS in the disk drive to boot. Does someone have a spare
> :TOS diskette they could send. I'd pay for postage. Or if you have any
> :other ideas...I'm all ears. :)
> :
> :Dennis
> :
> :dennis_cooper@administaff.com
>
> Maybe someone can verify this. I have heard that the early ST's had the
> sockets for accepting the TOS on ROM but they decided not to place the
> ROM chips in the machine. Dennis, you may wish to look inside your
> computer for six empty sockets. If they are there then I've got TOS 1.00
> on six chips I can give you (plus postage). Let me know.

Actually, the sockets will be at least partly filled, as these old ST's had a
very small ROM whose sole purpose was to look for a boot disk and load TOS
into RAM.

However, Dennis, maybe you have another problem. Have you tried waiting a few
for the desktop to come up by itself without booting from disk. Most ST's behave this
way. If it does, then your problem is somewhere else, maybe the drive.

Anyway, if you're not too familiar with ST's , take a look at the Atari ST Quick FAQ:
http://www.geocities.com/MotorCity/2090/quickfaq.html

Nick.
--
Nicholas Bales, Toulouse, France

> --
> Douglas Zander | many things interest me, too many to list
> dzander@solaria.sol.net | here. if you want a profile :-) why not
> Milwaukee, Wisconsin, USA | send me a letter? tell me about yourself,
> "Over-looking Lake Michigan." | I'll tell you about myself.

1923. FS:Atari Software

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33F3C522.D5F@ibm.net>
Source record: 118325

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $75.

Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-$20 Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:

Chess Champion 22175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)
Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm Bubble Bobble
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time Dive Bomber Carrier Command BattleZone
Alcon Renegade Arkanoid Swiftar The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest Mixed Up Mother Goose
Fun School 3 Zynaps Dog Fight Crash Garret
Substation The Black Cauldron.

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

1924. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F2F34E.6C6@in.tu-clausthal.de>
Source record: 118326

Magnus Kollberg wrote:
>
> Alexander Clauss wrote:
> >
> > Guido Vollbeding <guivol@esc.de> wrote:
> >
> > > BTW: 1stGuide uses only 8 colors from the default palette for
> > > dithering in 16 color modes! This may sound paradox, but due
> > > [...]
> > > composing and dithering algorithms. For similar reasons,
> > > Netscape and 1stGuide use the famous-notorious 216 color
> > > palette in 256 color modes.
> >
> > CAB uses the same 8 colours in 16 colour mode and the same
> > 216 colours in 256 colour mode. The only difference is, that
> > CAB doesn't use floyd steinberg dithering.
>
> No chance that you could use floyd steinberg dithering as well?
> It looks so much better and if it's done correctly (like in
> 1st-Guide) it's not slow at all. Atleast having it as an option
> would be very nice. The extra work is worth it I ensure you.

Well, Floyd-Steinberg can never beat ordered dithering when speed is concerned. Concerning quality I don't know anything better than Floyd-Steinberg. Maybe another swich is requested here. Those with 16Bit High Color may get real good quality with ordered dithering and not use all the time needed for Floyd-Steinberg. Those with 8bit pallete may then use Floyd-Steinberg (and maybe an optimized color palete, not only the network standard; how about octree over all colors used on the whole page reducing to 240 Colors (the first 16 should stay); another optional swich...). Those with 4 or less bit use the fixed palette and the user may swich on Floyd-Steinberg or use ordered dithering.

On the other hand all those small features someone once requested make an application huge. May be Alex whants to implement another module interface here. In the configuration dialog there could be a popup with all the names of the found modules. Cab only has to load the code the user really whants to use. (I like the idear of modularized software... I hate to waste memory for features I don't use.)

Another possibility to make almost all users happy is to use something like OLGA ID4 or VIEW Protokoll to view the images. I don't really remember the definition of the VIEW protocoll, but may be that is a possibility (use all the dithering features of GEMVIEW...).

Maybe (most likely) people whant to use a different dithering scheme on the printer. Hm... another option is arising... really looks best to use external modules. Doesn't GEMVIEW use dithering modules? Is it possible to adapt that interface?

> You do also say that CAB uses the same 8 colours, but 1st-Guide
> doesn't change the palette but uses the one available, CAB does.
> In most cases the users doesn't change much in the pallete so it
> doesn't realy matter. Maybe an option for this as well? Use
> the available, or set the "default" boring palette.

Hm... I don't really like programms that change the reserved palette (first 16 colors are fixed by DR, I think). The whole look of the windows, desktop, etc. is corrupted. You should leave the first 16 colors alone (use them in you dithering function, but don't change them).

> Otherwiser CAB is a great program and you are worth all the
> credid you can get.
>
> Keep up the great work Alexander and keep CAB comming!

Yes!

Christof

1925. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5t0301$t8o@atlantis.utmb.edu>
Source record: 118327

Austin Walshe (ajwalshe@deakin.edu.au) wrote:
: Hi all,
: does any one know if LAN software exists which will alow networking of
: Mega STE, Falcon and TT?

: Thanks
: Austin Walshe

Hi.

On their webpage, Oxo concepts shows a software for networking
Ataris by the localtalk port that is in MSTes, TTs & Facons. It says that
implements TCP/IP.

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1926. Bombs Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: "m.python" <m.python@juno.com>
Message-ID: <33F3B886.38CE@juno.com>
Source record: 118506

I had posted a question earlier today concerning bombs. After searching the web for a while, and getting some help from an OP in #Atari on EFNet, I found the info I was looking for.

my question now is, what can i do about bombs? Again, I have seen 3, 9, and 11 bombs.

any suggestions?

please mail responses to harmony@ultranet.com or post them to this newsgroup. thanks in advance.

1927. ** Atari-Internet: Total Revamp! **

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: quantum@leba.net
Message-ID: <5stum9suh1@newton.leba.net>
Source record: 118507

The Atari-Internet home page now includes frames! Click on the Earth
logo on the regular home page, or go directly to...

http://www.sunlink.net/~quantum/frames/

Every page has been totally revamped to be as fast, slick, and informative
as possible. And, of course, it has the most up to date arsenal of STiK
and STiNG compatable software on the Web. Every page on the site was
rewritten with fast speed and great looks in mind. I hope you'll agree!

Hope to see you there,
George Garner --> Atari-Internet --> www.sunlink.net/~quantum/frames/

--
~~~~~~
"I don't need to drink to have a good time... I need to drink to stop the
voices in my head..."
Dr. Katz, Professional Therapist, 1997
~~~~~~

1928. Re: QuickTOS Bombing. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6278_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118508

Out of the ether, the following was mentioned by Harry...:

HS> AFAIK EOS was the commercial version of this desktop and was sold
HS> by System Solutions over here for a while...
Yes and a lot of people got annoyed at paying out vast sums of money for it
then never receiving the promised manual!!!

Sounds a bit like Calamus upgrades!!!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1929. Re: Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: rtshb@mufus.rz.tu-harburg.de
Message-ID: <5subfdpnm1@rztsun.rz.tu-harburg.de>
Source record: 118509

In article <33F1F5DD.49AED679@concentric.net>, Tom Lamparty <lamparty@concentric.net>
writes:
|> Might try telling us what program you need the driver for! I'm pretty
|> sure that there are drivers available for NVDI and SpeedoGDOS, possibly
|> for PageStream, no clue on Calamus (don't use it).
|>
|> Bernd Heiming wrote:
|> >
|> > Hi all,
|> >
|> > I am looking for a printer driver for a HP laserjet 4L.
|> > Any ideas ?
|>
|> --
|> Tom Lamparty (lamparty@concentric.net)

Hi Tom,

thats the problem. I have absolutely no experience
with atari. I gave my HP laserjet 4L to a friend
of mine. She has an atari computer. I do not know
what kind of software she uses and I can not
ask her at the moment.

So my idea was, that there must be a standard software
on such a computer like MS-Windows for a pc ?

And therefore I thought about a printer driver.

Bernd

--
Bernd Heiming email: heiming@tu-harburg.d400.de
TU Hamburg-Harburg
Inst. of Control Engineering
Eissendorfer Str. 40
21073 Hamburg

1930. Re: aftp13b

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970814024727.9183B-100000@sparkie.gnofn.org>
Source record: 118510

On Mon, 4 Aug 1997, Robert Schaffner wrote:

> In <Pine.GSO.3.95.970803054451.11875A-100000@sparkie.gnofn.org> Dave Gostl wrote:
>
> >can see the desktop instead of the filelist in the GEM FTP window.
> >Other than that little glitch, the atack crew should be commended for
>
> Same as here. Take AFTP13B1.ZIP and replace AFTP13B

Did you find it had the same problem? Nothing about that glitch in the
History.txt either.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1931. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970814022721.9183A-100000@sparkie.gnofn.org>
Source record: 118511

On Mon, 11 Aug 1997, it was written:

>
> I am looking for information on what other machines the ATARI family
> can emulate, I am NOT talking about other machines emulating the
> ATARI, But ATARI emulating others,

From the docs of a new 8-bit emu:
---
this is the Atari 800XL/130XE emulator for Atari Falcon030/040.
It was written by David Firth and ported to Falcon by me (Petr Stehlik).

e-mail stehlik@cas3.zlin.vutbr.cz
WWW http://ft3.zlin.vutbr.cz/stehlik/home.htm

I couldn't get it to run any 8-bit software, probably because I don't have
a clue as to what options to use. I had a C=64 back then :-)

> I think there's something about MAC and IBM 286 being emulated maybe
> with hardware additions?

Spectre is the Mac emu, I think there are versions w/ and w/out the cart.
Falconspeed is the 286 emu card for the (what else) Falcon.
I saw someone in here selling a MegaST 386 emu. Never heard of that
before. Then there is SoftPC. I think its Falcon-only. I could never make
a 10meg disk with SoftPC so I dumped it. It did work with the 1meg disk
that comes with it.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1932. Re: Wanted DX 100 Editor for Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: towler@islandnet.com
Message-ID: <5suf29$8dq$1@sanjuan.islandnet.com>
Source record: 118512

On 4 Aug 1997 17:17:46 , Austin wrote:
>Hi All,
>does any one know if there is there a Yammaha DX 100 editor for an Atari
>ST etc.?
>
>If there is where could I get it from?
>
>Thanks
>Austin Walshe
>.

I see at least one DX 100 editor listed in the Genie network MIDI
library, only about 35K compressed, which I could UUencode and mail
you if you want. Let me know if you're still looking.

- John

1933. Re: Voicemail on the Falcon - tips?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <102pascal.ricard@hol.fr>
Source record: 118513

Hi Daniel,

in a message dated 10 Aug 97 you write:

DLD> the president of TAF and I were recently talking to each other
DLD> and we thought that it might be a good idea if each of us could set
DLD> up a voice mail system on our Falcons. We do know that either Coma or
DLD> the latest version of ConNect would do nicely for the software.

There is also Starcall that is supposed to work (voicely speeking) with at
least Zyxel and Creatix modems. But I don't own a voice modem myself, so I
cannot tell which is good and which is not.

Bye Daniel,
/Pascal/

>>> Her's the dayly thinking: <<<
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

1934. 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Andrea Centazzo <deepmusic@mindspring.com>
Message-ID: <33F2E321.74D6@mindspring.com>
Source record: 118514

I'm looking for a ATARI TTM 195 monitor or similar to use with MEGA
ST4 and/or my Stacy.
I'll consider alternatives also like 17' or compatible monitors .
I need just monochrome and hi-res. since I'm using Clab NOTATOR
software only .
I need also a cable connecting the monitor to the old ST/STACY monitor
in.
Please help me if anyone has some to sell.
Andrea Centazzo
Los Angeles

1935. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5suq3f$lk1$1@newsserver.rrzn.uni-hannover.de>
Source record: 118515

Charles T Stanley (stanley@stanley.wintermute.co.uk) wrote:
: Can anyone shed light on these problems, please?
:
: 1) In MagiC's desk, why do the partition icons gradually migrate to the
: right and eventually tramp all over themselves, nearly off-screen?

Which version?

: 2) Is it possible, as under TOS (TT) itself, to open partitions without
: their icons being present on the desk? I have tried without them, but
: Magic doesn't recognise the partitions without them. Its a nuisance, for
: they do take up precious memory.

Do you need 24 Bytes more? That will not be enough for any additional
program.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1936. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5suqq3ovh1@zingo.tninet.se>
Source record: 118516

Hi,

: Okay, now I'm confused. I don't know of any STe's or Mega ST's that have
: LAN ports. Mine certainly doesn't... Is there a way for Universal Network
: to add LANs? I thought that the only way to network ST's, STe's, and Mega's
: was via MIDI or cartridge port, while the Mega STe, TT030, and Falcon all
: had the LAN ports... Thanks in advance for any info! :)

Universal Network uses the cartridge port on computers with no LAN port.

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

1937. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F2FAB1.2F1CF0FB@emw.ericsson.se>
Source record: 118517

Charles T Stanley wrote:
>
> Can anyone shed light on these problems, please?
>
> 1) In MagiC's desk, why do the partition icons gradually migrate to the
> right and eventually tramp all over themselves, nearly off-screen?

Maybe they want to move to sweden? :-)

> 2) Is it possible, as under TOS (TT) itself, to open partitions without
> their icons being present on the desk? I have tried without them, but
> Magic doesn't recognise the partitions without them. Its a nuisance, for
> they do take up precious memory.

Well, I have no idea, but one idea would be to only use drive U: and
remove
the others. I'm not sure the key short cuts will work though (if you
call
the need of pressing 3 keys at the same time a shortcut...).

Alternative you make a new very small drive icon which doesn't take up
as
much space and use that insted.

Or you just junk MagXDesk and get another better desktop.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1938. Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: rstunt <rstunt@storm.ca>
Message-ID: <01bca8b2$5af6cca0$70e1f5cf@rstunt>
Source record: 118518

Can anyone tell me how to adjust the horizontal size of an Atari SM124 Monitor? My screen has been shrinking! I found the Vertical adjustment but I'm not finding the horizontal.

Thanks in advance

Bill Stunt

1939. Re: Programming

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F30334.174B@in.tu-clausthal.de>
Source record: 118519

Guido Flohr wrote:
>
> Nik Cunniffe <njc1001@eng.cam.ac.uk> wrote:
>
> > PROLOG when I leave.

look at

http://ftp.tu-clausthal.de/pub/atari/languages/prolog

> If you also install Gemini (an alternative Desktop) and Mupfel (Gemini's
> Shell) you already have some Unix feeling.

For MiNT there are also the most UNIX shells available (tcsh, bash, ash,
pdksh and I think zsh).

> Available Eunuchs-Clones for Atari are
>
> - Linux (only TT/Falcon)

Very good, but needs very much RAM (more then I have in my Falcon).

> - NetBSD (only TT/Falcon) and

I have no experiance with that one, but it is said to be rock solid and
to have an extreemly fast TCP/IP stack.

You missed MINIX (no experiences with that one as well) and Atari SVR7
(may be you can get a used copy somewhere. They really sold a few
copies).

MINIX is written by one of the big OS gurus, Andrew S. Tanenbaum. The
latest Version for 68K machines is 1.5. It can boot with 512KB. To work
with it it will need 1MB (I guess there is no X11 in this calculation).
Look at http://harmless.rrnet.com/Minix/Info_Sheet.html . I don't know
where to download it.

I don't know much more about Atari SVR7 than just that it exists.

> - MiNT which runs on all Ataris and is quite small. There's also
> a "plug & play" distribution called KGMD (partly German) resp. KEMD
> (mostly English). The biggest advantage of MiNT in my eyes is that it is
> almost 100% compatible with TOS (only some hacks refuse to run). With a
> multi-tasking AES you even won't miss to many features that you might like
> from X11.

I guess you will need to pay for the Multitasking AES if you like the
stability of the old TOS (sorry, Creig and Christer, but...). XaAES

won't like my Falcon (crashes every few minutes) and oAESis is said to be more stable(I have not tried myself), but not like N.AES (the comercial possibility).

> You should consider to buy a used TT or Falcon. This is probably already
> cheaper than buying a hard disk for you ST (because for your ST you'll
> need a "host adaptor"; the TT has a SCSI port). At least the TT (I don't
> know the Falcon) can also be upgraded with the standard PS2/SIMMs which
> makes it cheaper again in the end.

The standard Falcon from Atari needed a special memory module, but there are adaptions available that let you use PS2/SIMMs in the Falcon (up to 16MB and up to 14 of it is usable). There are also TT RAM expansions available. AFAIK the TT needs old SIMMs not PS2/SIMMs (as long as you don't have a 3rd party RAM espansion card). Atari built two RAM slots in the TT (one for ST ram and one for TT ram). AFAIR Atari had cards for these slots that use the old SIMMs.

Christof

1940. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F2F7F7.4275@in.tu-clausthal.de>
Source record: 118520

Magnus Kollberg wrote:

> Well, there is GCC which is still being upgraded for the Atari. Lattice
> C and Pure C is still very capable even if they havn't been updated for
> a long time. Lattice C is also completely ANSI C ompatible.

I don't have Lattice, but I can tell you that PureC produces faster and
smaller code in less time than gcc. It seems this is because gcc is
portable and gives away loads of speed to test the plattform it is
compiling for. Still I use gcc for bigger Projects, because I like to
use C++ which none of the other development environments on the Atari
give me.

> > > So it wouldn't be totaly impossible to adapt this library to Pascal
> > > then. It does sound a bit boring to do though and unnecessary. What
> > > about writing it in C and then link it with the Pascal source? Isn't it
> > > possible?
> >
> > I won't waste my time with Pascal adaptions! There are better things
> > to do (see above).
>
> So it's not possible to link c object files woth Pascal?

No problem with PureC and PurePascal. Both use the same object file
format (and therefore combatible linkers). In PureC I can configure
calls to single functions, and function calls in general (all the
others) to either use Pure calling convention, Pascal calling convention
or C calling convention. I guess, that PurePascal implements the Pure
calling convention as well; if not there must be at least Pascall
calling convention available. So it is no reall problem to link C
libaries with Pascal programs. You just need to write Pascal include
files.

In GNU developping environment there is P2C avaliable that converts
Pascal code to C code. This is not optimized, but gives the possibility
to integrate Pascal with C.

Christof

1941. Re: Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F2FAD7.42D0@in.tu-clausthal.de>
Source record: 118521

Bernd Heiming wrote:

> So my idea was, that there must be a standard software
> on such a computer like MS-Windows for a pc ?

The Standard is GDOS (NVDI e.g.). The problem is that many (mainly old)
programs don't use them. They like to do everything by themselves, miss
the quality possible with newer printers and waste a lot of Memory...

In general I sugest everybody to use software that is at least able to
print via GDOS.

Christof

1942. Re: Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871553572_OASIS_@pcc-uky.campus.mci.net>
Source record: 118522

In article <01bca8b2$5af6cca0$70e1f5cf@rstunt>
"rstunt" <rstunt@storm.ca> said:-

>Can anyone tell me how to adjust the horizontal size of an Atari SM124
>Monitor? My screen has been shrinking! I found the Vertical adjustment
>but I'm not finding the horizontal.
>
>Thanks in advance

What model is it? E.g., Goldstar, Samsung, JVC...? If you can't find an
external adjustment, some models have "pots" inside the back cover that
you can play with. (you'll have to remove the cover though)

WARNING Make sure its turned off and unplugged, and be advised there
are things inside there that hold a -charge- and can change your religion
and sex if you are not careful and get hold of them...!!!! <smile>

--

```
_/_/_/
```

1943. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871550798_OASIS_@pcc-uky.campus.mci.net>
Source record: 118523

In article <5snjq5$5m9$2@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) said:-

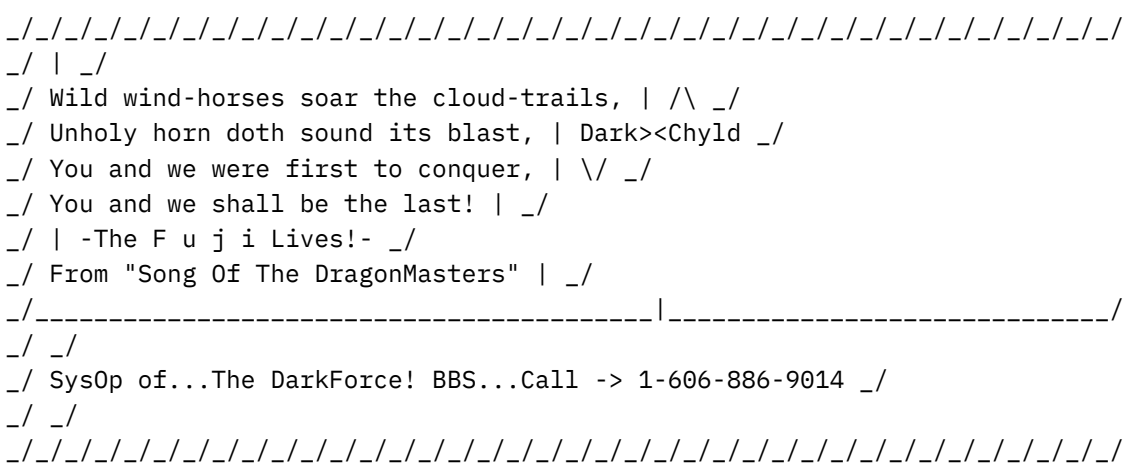
>Looking at things dispassionately, what I fear would happen seems
>to be taking shape in a rather bold and invasive way:
>
> My next computer *will* be a PissY running Winbuggs97...

Well, I feel sorry for you! <smile>... You know, its funny, but this is the
first "doom and gloom" message I've seen posted in a long time. Things have
pretty well stabilized around a select core of vendors/users, and they seem
to be pretty content where they are. Don't get me wrong, things could be a
whole lot better, but somehow, with my Jag/Lynx combo doing games, and my
Mega ST 4 running my BBS, and my Falcon covering my own personal needs, I'm
pretty content. Software is coming out too-mostly shareware/freeware but
some commercial stuff too...and it is inarguably the highest quality that
we've ever seen... Heck, I've been in the Atari scene since 1983 and I'm
gonna stick around just to see what happens next! :)

PS -IF- everything Atari disappeared overnight
(and it won't!), and all my machines broke
down, my last Best power supply failed, and
there truly was no hope left, I'd turn to
our still rebellious cousins, the Amigans!

(and I'd still keep all my Atari literature,
magazines, and books-to remember with honor
all that was-for there will never be another
time/feeling such as Atari managed to convey
to so many users...)

--


_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

1944. Re: INFORMATION FOR SEQUENCING ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5sv9o6$hsg@alexander.INS.CWRU.Edu>
Source record: 118524

In a previous article, jperez@Hawaii.Edu (John Perez) says:

>Charles J. Clark (cjclar01@homer.louisville.edu) wrote:
>
>: Hello, I currently have an Atari 1040ST, and am getting into using the
>: Atari to sequence with my sampler and synthesizer. I have Dr. T's Tiger
>: Cub, and KCS Tiger, but no documentation for either.
>
>: My question is this: does anyone have either manuals for the Tiger
>: programs or a better sequencing program (with documentation) for the
>: Atari?
>
>Assuming that you have or are willing to buy a monochrome monitor, I would
>recommend finding and purchasing C-Lab (or Emagic) Notator SL (version 3
>or later). I believe this to be the best sequencer for the ST.
>
>---
> Aloha,
> John Perez - jperez@hawaii.edu
>---
>
Emagic's Notator Logic is also a very good sequencing program for the St.I
used it on my color monitor in medium res. and it worked fine and I also
used it with Sebra (high resolution simulater) on a color monitor.The score
editing feature is actually a lot better in Logic because you are able to
view a whole page at a time.

1945. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <5svaph$b8d$1@sun27.hrz.th-darmstadt.de>
Source record: 118525

In article <5stivg$i97@hades.rz.uni-sb.de>,
Guido Flohr <gufl0000@stud.uni-sb.de> writes:
> You just have to remember the /relevant/ data from the form, i. e. the
> user input. Almost every CGI-script uses the same trick: No matter if

I know. But this would need a lot of internal changes in CAB. And at
the moment I don't have the time for this. Caching the whole page
is a lot easier, but needs too much RAM.

--
Alex

1946. Bombs and Floppy Problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <5svbfl$rbk@news.asu.edu>
Source record: 118526

For what its worth to you guys,

I heard about the "drop shock treatment" before, but that seemed to me undignified for a fine piece of computing hardware. So when I have gotten STs via mail order (and they invariably refuse to work correctly, the symptom being intermittent bombs upon trying to read the floppy upon power-up), my treatment is to take the cover and keyboard off (observing reasonable static discharge precautions, like touching a piece of grounded metal, like the chassis of my TI, at intervals) and using a small screwdriver or Xacto knife to pry up ALL the socketed chips COMPLETELY out of the sockets and then plug them back in. This seems to defeat any cumulative oxide buildup problem, and the machines work just fine long afterwards. Sometimes I have to do the chip reseating maneuver two or three times to get it's attention, but it has not failed yet!
(Note, that's unplug and reseat each chip at a time, not unplug all of them and then try to figure out who goes where!)
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

1947. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5sva5f$c1u$1@e3000.supernews.com>
Source record: 118527

Andrea Centazzo wrote in article <33F2E321.74D6@mindspring.com>...

>I'm looking for a ATARI TTM 195 monitor or similar to use with MEGA
>ST4 and/or my Stacy.

AFAIK, TTM195 was designed for the Atari TT030 machine. This may not work
on a
MEGA or Stacy.

>I'll consider alternatives also like 17' or compatible monitors .

I dont know if there is a 17 inch monitor made for the ST series.

>I need just monochrome and hi-res. since I'm using Clab NOTATOR
>software only .
>I need also a cable connecting the monitor to the old ST/STACY monitor
>in.
>Please help me if anyone has some to sell.
>Andrea Centazzo
>Los Angeles

1948. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <5svbj2fql1@news.xmission.com>
Source record: 118528

No you dont understand his problem, he said he has a mega STE!!!! The internal SCSI adapter will allow only 1 scsi device on its connector,his best bet would be to place the 500 megger in the place of the internal 40 meg drive and toss the 40 megger out!!!!!! or better yet, its almost the 21st century, toss the atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

In article <5rvvp7qil1@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger Cain)
wrote:
>On 2 Aug 1997 04:59:44 , Sergej N. Kokoushkin wrote:
>>Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:
>>
>>4Mb RAM/TOS 2.05/48Mb int. HD Seagate 1557N/30Mb ext. HD VORTEX with
>>Kyocera KC-30B (both formatted and used as ACSI-devices now).
>>
>>I have yet unused new SCSI 540 Mb Seagate 5660N and I guess why does
>>not to install 2nd HD into place beyond VME-slot?
>>AFAIK, Mega's HD controller hardware support SCSI- devices as well
>>ACSI-?
>
>The Mega has only an ACSI port, there is no direct SCSI support.
>
>I guess your external HD is connected to ACSI using a host adapter of
>some sort? You should be able to extend the SCSI bus which comes out
>of this to connect up to 7 SCSI devices (of different IDs)
>
>Do I understand your problem, Serge?
>
>
>
>Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
>STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>_____

1949. Re: ST+19

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <5svah3$qrk@news.asu.edu>
Source record: 118529

I just DLed STP19X.ZIP (797K) from the Geocities site, and the
file STP19.ZIP (723K) from the STOSSER site. No problems.

Of course, I'm doing this at work on my peecee with a direct network
line, so there's no telling what a ST over a phone might be doing.
But there's nothing wrong with the source sites (at least when I
tried them just now)!
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
**************************** TMS9900 Lives! *

1950. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871552164_OASIS_@pcc-uky.campus.mci.net>
Source record: 118530

In article <33F2E321.74D6@mindspring.com>
Andrea Centazzo <deepmusic@mindspring.com> said:-

>I'm looking for a ATARI TTM 195 monitor or similar to use with MEGA
>ST4 and/or my Stacy.
>I'll consider alternatives also like 17' or compatible monitors .
>I need just monochrome and hi-res. since I'm using Clab NOTATOR
>software only .
>I need also a cable connecting the monitor to the old ST/STACY monitor
>in.
>Please help me if anyone has some to sell.
>Andrea Centazzo

Check out Systems For Tomorrow! I believe they are selling a TTM195
replacement for only around $199-299 or so...! :)

Their E-mail address is: sft@sound.net

--

_/_/_/

1951. Home made Atari case

Newsgroup: comp.sys.atari.st
Date: 1997-08-14 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5svb3q$ch6$1@e3000.supernews.com>
Source record: 118531

Hello!

Some time ago a man published a web link to view his unique case he had made for his Atari. I believe he was a craftsman, and constructed a nice case out of wood. Any ideas who this person might be?

Rory McMahon

1952. Re: (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970815024612.27680D-100000@sparkie.gnofn.org>
Source record: 118328

On 5 Aug 1997, George Garner wrote:

> software which is available in Mac and PC forms (it's a program for the
> Girl Scout cookie drive which my mom is active in). My question, what
> software is there to run Mac programs on an Atari? I know MagicMac goes
> the other way around, Atari on a Mac, but what runs Mac on and Atari?

Actually it might be easier to use a PC emulator if its a DOS program and the whole set of files is less than a meg. PCSoft works well for DOS and its just software. To run Mac on an Atari you need Spectre. Thats commercial and might not be still available or supported. Then you have to buy the Mac roms for it.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1953. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bca91f$41305c60$738163cc@bugfamly>
Source record: 118329

For Sale: Atari 1224 Color Monitor for St computers
In perfect shape with all cables, $50 + shipping (U.S.)

1954. Re: My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19970815041701.AAA18607@ladder02.news.aol.com>
Source record: 118330

Check the DMA chip. My Mega STE was acting about the same and I found that I had a bad DMA. Replaced it and it has worked fine for the last 8 or so months. You can buy the DMA chip from Computer visions or Best electronics in california.. Take care dwmoar

1955. Where to purchase CAB 2.5 German version

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: gblanken@freenet.columbus.oh.us
Message-ID: <871653642.27459@dejanews.com>
Source record: 118331

My understanding is a Commercial version of CAB 2.5 German translation is available. Cab 2.5 supports PPP protocol and STIK/STING for SLIP protocol support. Does anyone know where I can mail order a copy from and how much it would cost. I would wait for the English translation, but I can't tell when that will happen, soon never seems to come.

thanks for any help!

Atari user since 1979

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1956. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F40F93.167EB0E7@emw.ericsson.se>
Source record: 118332

Christof Donat wrote:

> > No chance that you could use floyd steinberg dithering as well?
> > It looks so much better and if it's done correctly (like in
> > 1st-Guide) it's not slow at all. Atleast having it as an option
> > would be very nice. The extra work is worth it I ensure you.
>
> Well, Floyd-Steinberg can never beat ordered dithering when speed is
> concerned. Concerning quality I don't know anything better than
> Floyd-Steinberg. Maybe another swich is requested here. Those with 16Bit

Well if you have a decent computer and use decent alghoritmes it
shouldn't
be any problems. Ofcourse an option would be the best idea, but it
should
realy be there.

> High Color may get real good quality with ordered dithering and not use
> all the time needed for Floyd-Steinberg. Those with 8bit pallete may
> then use Floyd-Steinberg (and maybe an optimized color palete, not only
> the network standard; how about octree over all colors used on the whole
> page reducing to 240 Colors (the first 16 should stay); another optional
> swich...). Those with 4 or less bit use the fixed palette and the user
> may swich on Floyd-Steinberg or use ordered dithering.

Or you just buy a faster conputer. ;-)

> On the other hand all those small features someone once requested make
> an application huge. May be Alex whants to implement another module
> interface here. In the configuration dialog there could be a popup with
> all the names of the found modules. Cab only has to load the code the
> user really whants to use. (I like the idear of modularized software...
> I hate to waste memory for features I don't use.)

Ofcourse modules would be perfect but adding floyd steinberg can't make
it
that much biiger.

> Another possibility to make almost all users happy is to use something
> like OLGA ID4 or VIEW Protokoll to view the images. I don't really
> remember the definition of the VIEW protocoll, but may be that is a
> possibility (use all the dithering features of GEMVIEW...).

I havn't heard about this.

> Maybe (most likely) people whant to use a different dithering scheme on
> the printer. Hm... another option is arising... really looks best to use

> external modules. Doesn't GEMVIEW use dithering modules? Is it possible
> to adapt that interface?

Sounds like a good idea. Atleast put it in modules if it's possible.

> Hm... I don't really like programms that change the reserved palette
> (first 16 colors are fixed by DR, I think). The whole look of the
> windows, desktop, etc. is corrupted. You should leave the first 16
> colors alone (use them in you dithering function, but don't change
> them).

Exactly.

> > Otherwiser CAB is a great program and you are worth all the
> > credid you can get.
> >
> > Keep up the great work Alexander and keep CAB comming!
>
> Yes!

:-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1957. Re: TOS 5.0?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5t1sagnmm1@mark.ucdavis.edu>
Source record: 118333

Lynx Pro (lynxpro@aol.com) wrote:
:
: Anyway, what I was wondering was if anyone ever got their hands on TOS 5.0

Rumor has it that Wizztronics is buying/has bought TOS from Atari/JTS.
What they'll release is anyone's guess.

: I know that it would finally be nice to run True Color mode on a VGA
: monitor! I'm also looking for anything that would make the Falcon that I

You can, just in 40 column mode. Or get Nemesis. A fantastic upgrade
that speeds your Falc' up half again its original speed, allowing True
Color in 80 column mode.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1958. Re: Monitors for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871646464_OASIS_@pcc-uky.campus.mci.net>
Source record: 118334

In article <bfd_9708150033@ronly.org>
Terry.May@rebel.ronly.org (Terry May) said:-

>I'm currently using an SC1224 monitor on my Falcon and am looking to get a new
>monitor, for the increased size, clarity and picture stability.
>
>I'm looking for something at least 15" with a minimum 1280x1024 noninterlaced
>resolution, no more than a .28mm dot pitch, and priced no more than about $300
>
>Any suggestions?

Terry, if VGA is all you want, there are a ton of monitors scattered through
-out mags like the Computer Shopper that will fit your bill...However, if you
are wanting backwards compatibility with older TOS programs that run RGB (I
mean 15khz) then it becomes a lot harder. I'm using a Nec 3D, at 640 x 480
but I can get 800 x 600 with Videl Inside, but its squint city. Amitech (an
Amiga brand) makes a 14" and a 17" model that is perfect for the Falcon with
all its res./modes...However, they are a little expensive... :)

--

```
_/_/_/
```

1959. Wanted UK - MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5t2aataoa3@irk.zetnet.co.uk>
Source record: 118335

I would like to buy MagiC :-)

Any version will be considered :-)

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

1960. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <5t1grd$8ib$1@news.chatlink.com>
Source record: 118336

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
: In article <33EFC398.309C@avialantic.com>
: Fred Pierce <fpierce@avialantic.com> said:-
: >> I think Universal Network will work with LANs on all of the above...! :)
: >
: >It's supposed to work with the Falcon but I didn't have much luck with
: >it - not saying it doesn't, just that I couldn't make it happen. Worked
: >great with STE to Mega ST though. If anyone's interested, I have the
: >hardware (phone jack box-things) & software to sell.

: Okay, now I'm confused. I don't know of any STe's or Mega ST's that have
: LAN ports. Mine certainly doesn't... Is there a way for Universal Network
: to add LANs? I thought that the only way to network ST's, STe's, and Mega's
: was via MIDI or cartridge port, while the Mega STe, TT030, and Falcon all
: had the LAN ports... Thanks in advance for any info! :)

===...AVOID THE CONFUSION...Send me email on LAN port questions, I can
answer them for anyone that is interested. Universal NETwork DOES support
LAN ports on MegaSTe, TT and Falcon. Contact us for more information.

Rod MacDonald
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> Tel/Fax (541)476-0071
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ============> www.chatlink.com/~stinformer

1961. Re: AIXIT UNRELIABLE!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NRFPCFC@tos.pl.net>
Source record: 118337

Petter Toneff (pettert@notam.uio.no) wrote:
: BE WARE OF AIXIT
: ----------------
: Some weeks ago, a user questioned the reliability of Aixit GMBH in
: Germany. I'm sorry to have to report a similar bad experience with the
: company.

That person would have been me. My problem was that the AixTT card
that I paid for never arrived at all. Aixit got my address wrong, despite
me giving them my correct address at least FIVE times, so presumably this
is why it did not arrive. After a while, I told them that the card had not
arrived and that this was presumably owing to the incorrect address, and
they said that they would send me another card to my correct address and
email me the date on which it was shipped. This was about a week ago, and
I have yet to hear from them.

I hope the card just turns up eventually.

: So the lesson seems to be: Don't send money to Aixit before receiving
: the product!!!

So it would seem, unfortunately.

It's a pity that a company that makes what seems to be such a good product
(I have heard lots of good stories about the product) turns out to be so
unreliable.

If the card does arrive, I will certainly post here about it.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1962. Ghostrscript printing to SLM804 or to file - how?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <1RFPCHE@tos.pl.net>
Source record: 118338

I have been trying to print an Adobe Acrobat PDF file on my Atari SLM804
laser printer using the GEM version of Ghostscript without much luck.

The page seems to display reasonably well onscreen, but when I select
SLM804 as the output device, then choose print from the file menu etc.,
the usual messages about loading fonts etc. appear, but nothing is
printed.

Even the onscreen display is often not quite right - usually images get
black horizontal bands and sometimes gaps appear in the text
(like this).

To summarise, I am having problems where the onscreen display of the page
is incorrect, and where the page will not print on my SLM804 at all.
I don't know whether the inaccuracies present in the onscreen display
would affect the printed output, however.

If the printing problem cannot be solved, it would be sufficient to be
able to output the bitmap to a file and print it later, but I was unable
to find any way of saving the Ghostscript output to any kind of standard
bitmap image file.

(I did run the Diablo emulator as explained in the Ghostscript Atari
documentation, although since I have not used the Diablo emulator
otherwise, it is possible that I may have not operated it correctly.)

Any help would be appreciated.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

1963. IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: mark@kaisun.demon.co.uk
Message-ID: <33f4a620.3372261@news.demon.co.uk>
Source record: 118339

I picked up an old book about Atari's at a local music store and it said that attaching an IDE drive was possible- but no details. Is it, and if so where can I get the instructions?

While I'm at it, what steps would be required to put my STE or STM into a PC case? I've noticed one or two people in this newsgroup have their Atari's in tower cases.

If you have the time I'd like to hear from you!
From Mark Shaw, in Carlisle, Cumbria, UK.
Use Linux and Win95 for the best of both world's!

1964. ** WTB PTC 1426 For 030TT **

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <5t1j3t$f2u@alexander.INS.CWRU.Edu>
Source record: 118340

I want to buy a color monitor for the Atari 030 TT. Please leave prices via
E-mail. I check mail daily. I want a monitor that was made for the TT, I am
not pleased with the SVGA screen. Too small. I can't afford to pay high dollarrices. Thanks
Steve Deaver

1965. [WEB]

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: fg024@cleveland.Freenet.Edu
Message-ID: <5t2e0k$7nv@alexander.INS.CWRU.Edu>
Source record: 118341

```
The Falcon BBS List is back and on the web,
check http://www.mygale.org/~softkid/

Ludo
--
BeBox developper one processor is not enough
My Falcon is still Alive
OS/2 Works ...
```

1966. atari st and falcon warez

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: NeilHawk <neilhawk@mindpsring.co>, <>
Message-ID: <5t2f3k$rj4@camel4.mindspring.com>
Source record: 118342

I have about 3500 3.5 floppy disks that I want to dispose of quickly. I used to be an avid atari collector. I will bulk erase these disks or allow you to reformat the disks. Best offer for entire collection.
email: NeilHawk@mindspring.com

1967. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <ebf_9708151349@ronly.org>
Source record: 118343

On 14 Aug 97, after being hired by Jack Tramiel, Ronald J. Hall said:

RJH> Check out Systems For Tomorrow! I believe they are selling a TTM195
RJH> replacement for only around $199-299 or so...! :)

Yes, they have a Protar ProScreen TT 19" monitor for $299.

RJH> Their E-mail address is: sft@sound.net

The address they list in their catalog is sales@SystemsForTomorrow.com.

As for the subject, who can fit a 19-foot monitor in their house, even if they
could afford one? :^)

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1968. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <ebe_9708151349@ronly.org>
Source record: 118344

On 14 Aug 97, after being hired by Jack Tramiel, Alan Martin said:

AM> I believe Atari merged with a company called JTS around 1996. There is
AM> now no Atari branch producing computers, but instead the company now
AM> specialise in data storage and arcade game machines.

The Atari that makes arcade game machines is a separate company. The Tramiels never owned that company. Warner sold that division separately.

AM> BTW, if you wanted an OS upgrade, why not get MagiC or Geneva?

Hard to do any better than MagiC.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1969. Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <688_SSweet@fortress.org.uk>
Source record: 118345

FROM: SSweet@fortress.org.uk
SUBJ: Printer driver

r> I am looking for a printer driver for a HP laserjet 4L.

For use with???...

r> Any ideas ?

Youve given no clues, so no!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Wife and Dog missing, presumed abducted,.....
Substancial reward offered for information leading to return of Dog.
--

1970. Re: Atari repair in seatt

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <871684534@stackbbs.xs4all.nl>
Source record: 118346

-=> Quoting Claytone@aa.net to All <=-

Cl> Wow! Another Atari user in Seattle! Always nice to find another one. I
Cl> got my first Atari in '86(?). An ST. Now I have a Falcon. Mainly
Cl> music, also dtp, word processing, internet, and games.

Wow? Are there that few Atari enthousiast left then in the Seattle area?
I think Butler Computers (are they still called Butler's?) can do the
repair too, I think. Once this shop sold only Atari related stuff.
Now they're switched to PC too. But they still do something with
Atari I believe. They are located in Federal Way, close to a big
shopping mall. They are next to Jack in the Box.

We've lived in Burien for more than 2 years :)
We were studying a 4GL over there in 87 or 88.
Since then we go back to Seattle every 2 years or so.
There was/is (?) this big usergroup called S*P*A*C*E, do they
still exist (Seattle Puget Sound Atari Computer Enthousiasts)?
They had a lot of 8 bit users (amongst me), and enough ST users.
Maybe they can help too? Look in this free computer mag you can pick up
at Safeway, there you're able to find where they meet.

We visited Xanth a lot too. The shop wasn't that big, and it was
a little bit more expensive than SB computers or Butler's.
Anyway we love Seattle/Washington State.

Bo.

___ Blue Wave/386 v2.30

1971. Re: TOS 5.0?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5t2of7ije1@zingo.tninet.se>
Source record: 118347

Hi,

: I know that it would finally be nice to run True Color mode on a VGA
: monitor!

Buy a Nemesis accelerator and you'll not only get a faster Falcon030, but
you'll also be able to run True Color mode on a VGA monitor!

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

1972. Re: Micro German help...

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: !ynoT
Message-ID: <33f53742.2630655@news.airtime.co.uk>
Source record: 118348

On Thu, 14 Aug 97 23:01:08 GMT, jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:

Hi James :)

>I recently brought a 2nd hand of Micro German, imagine my dispair when

what is it?.. a game or summat ?

>it is so slow, even with HD! Is there anyone out there willing to
>compile it for me to a stand alone prg file? I don't know how to do

Two fings, first off, if its not compiled then possibly an older version of STOS and uncompilable,
Another reason for none compiled programs is the way variables are saved, STOS has a real easy save "filename.VAR" function that saves the information for every variable used in a program, and an accompanying load command, real easy, but only works in BASIC format, so a total program rewrite would be needed, following and saving all the variables (Nightmare!)

However it may be none of the above and simply that the author didnt have a compiler (they are hard to get nowerdays)

Send it me, I will have a looksy.. email it to worden@airtime.co.uk as that gets checked after 6pm :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1973. Need Some Stuff....

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: AsciiRider <andreadd@concentric.net>
Message-ID: <33F52CC4.1FE3@concentric.net>
Source record: 118349

I am looking for a mouse and power supply for use with a 520st.

Can somebody point me in the right direction?

Thanks

1974. Re: CM8833 DIN & SCART PINOUTS -UK

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33F42D73.58A8@hol.fr>
Source record: 118350

Denniss Riches (Far, Far Beyond Bedlam) wrote:
>
> I have just bought a Second Hand Philips CM8833 Monitor and wish to connect it
> to the 13-Pin Video Port on my STFM.
>
> I would appreciate being given the Pin connections between
>
> either the CM8833 9-Pin DIN to the 1040STFM 13-Pin DIN
>
> or the CM8833 SCART to the 1040STFM 13-Pin DIN
>
> preferably both!
>
> Speedy info would be appreciated as I can get my money back if the CM8833
> doesn't work
>
> Thanks in advance

The SCART/Peritel and CM8833 Din connectors are standard, so a quick web search on
altavista or Yahoo
should find you the pinouts.

Tha atari connector pinouts can be found at:
http://www.teleport.com/~atari/STinternals.htm

Nick

1975. portfolio

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: LOGIN@helix.ericsson.se
Message-ID: <5t0b8h$5fv@newstoo.ericsson.se>
Source record: 118351

From LOGIN@helix.ericsson.se ()
Newsgroups: comp.sys.atari.st.tec
Subject: Portfolio
Date: Fri Aug 15 02:52:49 MET DST 1997
Organization: Ericsson Telecom AB
;Hello out There! I am a guy from Sweden, and i have looking nearly everywhere for some blueprints to my ATARI Portfolio. If there is somone out there who might have it i would be very happy if i could by a xerox-copy of it. At the same time i wounder if some one have the game: Epic to the ST. If, i would buy that too. Many thanks from Sweden. "The ATARI is NOT dead!"

1976. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5t0oh4rim1@News.Dal.Ca>
Source record: 118352

Don;t bother trying to do this. C-lab NOTATOR SL (1.0 up to the last release 3.21) does not, never did, and can never be made to drive a resolution larger than 640 x 400.

calamus 1.09N Will be a pleasure on this modification, however. Also you might consider upgrading to Notator LOGIC: it is more flexible in regards to clock speeds, caches and resolutions. You can import your old .SON files into LOGIC and re-save them, so you won't lose your work.

Pot calling the kettle black: I'm still using Notator SL on an SM147 mono monitor myself! I too have 32mHz/19" moniterm envy!

JG

1977. TOS 5.0?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970815051700.BAA22728@ladder02.news.aol.com>
Source record: 118353

Hey everyone,

I've really been out of Atari computers for about a year now, ever since I came to the reality that there was no escape from the computer industry nightmare known as Wintel.

Anyway, what I was wondering was if anyone ever got their hands on TOS 5.0 after the collapse, ahem, merger of Atari Corp. with JTS? From my understanding, TOS 5.0 had been completed, but never got released since Atari decided to drop computers around 1995 for full concentration upon the Jaguar. Now since I've seen pictures of the Falcon040 that was in the Atari shop, I believe TOS 5.0 was completed. So, has anyone got ahold of any copies?

I know that it would finally be nice to run True Color mode on a VGA monitor! I'm also looking for anything that would make the Falcon that I have seem like it is worth keeping around.... I'd really like to find Steel Talons, Road Riot 4WD (as well as Space Junk) for a decent price (and not the $50 retail which is totally unreasonable)..... Looking back, I wish I would've copied all those games from the SacExpo in 1995 (either 95 or 94, I can't remember now) when Atari had all of those running on a demo Falcon with nobody watching the system.....damn ethics! And where's the warez section for Atari stuff???

Anyways, thanks in advance.

Jeremy

1978. Re: Home made Atari case

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5t0s9a$9vq$1@news3.Belgium.EU.net>
Source record: 118354

On 14 Aug 1997 09:14:53, "Rory McMahon" wrote:
> Hello!
>
> Some time ago a man published a web link to view his unique case he had
>made for his Atari. I believe he was a craftsman, and constructed a nice
>case out of wood. Any ideas who this person might be?

Hi,

The man you're talking about lives in Belgium and listen to the name
Jo Vandeweghe.
You can find pictures and full details of his wooden TT-tower at
http://www.ping.be/~pin10575/Atari-E.HTM
E-mail: dipching@ping.be
His mothertongue is Frence but he does speak English marvellous well.

Hope this help
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

1979. Re: Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: mgrove32@ridgecrest.ca.us
Message-ID: <5t0vdb$f9q$1@ash.ridgecrest.ca.us>
Source record: 118355

On 11 Aug 1997 01:02:34, WildECoyote@webtv.net wrote:
>I have a Atari 1040STf w/4 mb of ram & a 331meg hard drive. I have a
>couple of problems...My first one is My atari Likes to bomb out a lot.
>Most of the time when I exit a program....or if my computer runs for a
>long period of time.....I'm getting tired of rebooting all the time....I
>am currently running w/TOSv1.4 (rainbow) SpeedoGDOS 5, Warp 9, CPX w/the
>basics, and a Program to access the External Clock. I Feel that it has
>something to do with my RAM, TOS And my HD...I can't figure it out...I
>can't run NEODesk, because it bombs out a lot of programs, too much
>memory use...I can't run Geneva, because is slows down my computer so
>much....any suggestions.... I have thought it could be a Virus...but the
>machine is clean....ummm My ST seems to have started this problem since
>I upgraded it....

You didn't mention how you upgraded the memory, but if it was with a
Marpet X-tra Ram card, go back over the connections. Especially the
connector that plugs onto the large PLCC chip. This definetly sounds
like a memory problem. It is a pain, but not to much work to remove
the Marpet connectors, resolder the resistors and try running with one
meg for a while. The first few I installed caused simular problems. It
was hard to identify the problem connection, but after reviewing the
installation a few times, the memory problems went away for me.
The next suspect would be Warp 9, but I remember it to be fairly
stable on TOS 1.02.
>
>The other Problem has to do with my mouse....It likes to wonder by
>itself...I have gone through 2 mouses because I thought it was a chip
>problem..The second one worked fine for a few days...Is there a way I
>can fix this...I think this has to do with the ST and not the mouse
>itself.

Check the mouse connector solder joints on the keyboard PCB. Reseat
the keyboard processor chip. Check for sticking keys.

Mike
>
>Wild E. Coyote
>
>Wildest Coyote on the web....(not)
>.

1980. Re: Falcon graphics cards?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: mgrove@ridgecrest.ca.us
Message-ID: <5t12fh$f9q$2@ash.ridgecrest.ca.us>
Source record: 118356

```
On 13 Aug 1997 01:36:44, Eric Hays wrote:
>Nick Ripley (nick@iipmail.demon.co.uk) wrote:
>:
>: I'd like to squeeze more speed out of mine, and the biggest bttleneck
>: seems to me to be the graphics memory being drawn from ST ram. I'd like
>: to imagine that the Falcon is capable of the speed obtainable in mono,
>: but in 24 bit colour :-)
>
>It would be interesting to see if people who bought the Magnum RAM card
>for the Falcon have a similar speed increase, since the Magnum board
>supposedly treats the added memory as TT style Fast RAM, i.e., doesn't
>share this memory with the graphics system, you use the first four megs as
>ST RAM and the added Magnum memory as TT style fast RAM.
>
>Of course, the stock Falcon only does 15/16 bit True Color, what is often
>called High Color.
>
>But if a Falcon could run in High Color at the speed it currently does
>Mono... Mmmm.
>

He is a test at 256 colors. It dosen't change much in 24bit mode.

Mike

GEM Bench v4.01 • Ofir Gal - 14 Jan 95
==========================================
Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter not present
NVDI 4.11 present
Video Mode: 640*480*256
FPU cookie value=$80000
Run and Malloc from FastRAM
Ref: F030 + FPU, 640*480*256
A/B 040-40Mhz NOVA 64
==========================================
GEM Dialog Box: 0.855 783%
VDI Text: 0.160 4656%
VDI Text Effects: 0.415 3530%
VDI Small Text: 0.195 3179%
VDI Graphics: 0.675 2474%
GEM Window: 0.355 1056%
```

Integer Division: 0.750 415%
Float Math: 0.380 109%
RAM Access: 0.180 1788%
ROM Access: 0.180 1250%
Blitting: 4.670 186%
VDI Scroll: 0.365 4109%
Justified Text: 0.465 2043%
VDI Enquire: 0.145 1413%
New Dialogs: 1.900 450%
==========
Graphics: 2170%
CPU: 890%
Average: 1829%

1981. Re: (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970815040632.831A-100000@sparkie.gnofn.org>
Source record: 118357

On 5 Aug 1997, George Garner wrote:

> Hi, I had two questions I was hoping some brave soul could help
> answer. First, I"m trying to hook my parents up with a computer cheap.

> Thanks in advance for any responses (via email, s'il vous plait),

George, your email address bounced.

Dave

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web
```

1982. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970815023909.27680C-100000@sparkie.gnofn.org>
Source record: 118358

On 14 Aug 1997, Daniel Rojo wrote:

> On their webpage, Oxo concepts shows a software for networking
> Ataris by the localtalk port that is in MSTes, TTs & Facons. It says that
> implements TCP/IP.

I wonder if it works as good as their browser :-)

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1983. Monitors for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <bfd_9708150033@ronly.org>
Source record: 118359

I'm currently using an SC1224 monitor on my Falcon and am looking to get a new monitor, for the increased size, clarity and picture stability.

I'm looking for something at least 15" with a minimum 1280x1024 noninterlaced resolution, no more than a .28mm dot pitch, and priced no more than about $300.

Any suggestions?

Surplus Direct is selling a 15" NEC MultiSync XV15+. It has a CromaClear CRT, a .25mm dot pitch, a maximum 1280x1024 resolution and lots of bells and whistles, for only $299.99. The only drawback is it's factory refurbished.

Also, using ScreenBlaster what's the maximum screen size I can expect to get in true color? I know I won't get the 768x480 I can get now, but would like to get something reasonably large.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1984. K56-Flex Modems!

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5t1hr5$6t7$1@pepsi.tninet.se>
Source record: 118360

Hi,

Are there anyone reading this newsgroup using a K56-Flex modem with an
Atari Falcon030? I would like to be certain there are no problems
before I go ahead and I purchase one of these.

Quick replies would be greatly appreciated!

Thank you,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

1985. ATARI: Bravo Sierra Computers! Hardware, Software, Books, Accessories!

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5t1dlnpfr1@kelly.teleport.com>
Source record: 118361
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

The Bravo Sierra Web Page has been fixed. If you find trouble with my
Web Page, please E-Mail me at bensmith@teleport.com.

I've added more Items to my Catalogs, such as several large boxes full
of Atari ST Software. All of them Complete in Boxes with Documentation.
Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SM125
Mono Monitor with a Built in Monitor stand and an Atari Laser Printer.
For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk
Drive plus a modified 800xl with a built in Translator on a switch that
will run older Software without a Translator Disk Plus Lots more new
8 Bit Disk SoftWare for $5 each.

Following is only a partial list of what's in my Computer HardWare &
SoftWare Catalogs. Everything mentioned on this list is on this list
because I have multiples of these Items and I thought I'd list them for
you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got
HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers,
Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the
Monitor Power Directors to Manage & Protect your Equipment. And
Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore
CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives,
Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct
Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM
804 Laser Printers, Spectre GCR Macintosh Emulators, Color & MonoChrome
Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes,
Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk
Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST
and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of
Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space
Eggs, Space Journey Math Educational Software, Target Practice, Temple
of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons &
Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the
Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The
Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World
Championship Karate. Productivity Software for the Classic Atari 8 Bit:
Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak,
Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc.
Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy

Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I

don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

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Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

1986. Re: TOS 5.0?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5t1v4a$it3$1@cti01.citenet.net>
Source record: 118362

On 15 Aug 1997 05:17:41, Lynx Pro wrote:

>the Jaguar. Now since I've seen pictures of the Falcon040 that was in the
>Atari shop, I believe TOS 5.0 was completed. So, has anyone got ahold of
>any copies?

There are a few registered Atari developpers that received TOS 4.92,
which is the last known beta of what would have been TOS 5.0 for the
Falcon 040 and possible subsequent machines.

Apparently, it incorporated a better AES and an upgraded MultiTOS.
This would have made it similar to what MagiC has become, though it
would have been built into the TOS roms themselves.

I do not recall it being available to the public. However, AES 4.1
(ie: MultiTOS 2.0) has been seen on a couple of FTP site's MiNT dir.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

1987. Re: ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e84_9708151004@ronly.org>
Source record: 118363

On 14 Aug 97, after being hired by Jack Tramiel, Robert Wills said:

RW> It really needn't be this far. 4 or 5 inches should do. If you are a
RW> bit squeamish about "lift & drop", you can (tediously) open the case
RW> (about 8 screws on the bottom, don't undo the ones in "square" holes,
RW> they hold the disk drive in place.

Actually, it's the screws in square holes that you want to take out. The drive
screws are in round holes.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

1988. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5t280rams1@irk.zetnet.co.uk>
Source record: 118364

>>Tried, get to some servers then CAB comes up with an Cache error
>>alert. What jinx have you put on ST+19 ;--))

Hi !yNot

Managed a download from your site with CAB2 demo. :--))))

Damaged file found when trying to unzip. :--((((

Ah well. win some, lose the lot;-)

bfn Lewis

1989. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5t23aa$fg7@atlantis.utmb.edu>
Source record: 118365

Glen Zabriskie (glenzabr@xmission.com) wrote:
: No you dont understand his problem, he said he has a mega STE!!!! The internal
: SCSI adapter will allow only 1 scsi device on its connector,his best bet would
: be to place the 500 megger in the place of the internal 40 meg drive and toss
: the 40 megger out!!!!!!

Good suggestion...

: or better yet, its almost the 21st century, toss the
: atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

To change the computer you are happy with, just because somebody
else is running faster is 100% pure stupidity... and there is
overabundance of this lately.

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1990. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <33F4525F.58E3@in.tu-clausthal.de>
Source record: 118366

Magnus Kollberg wrote:

> > Well, Floyd-Steinberg can never beat ordered dithering when speed is
> > concerned. Concerning quality I don't know anything better than
> > Floyd-Steinberg. Maybe another swich is requested here. Those with 16Bit
>
> Well if you have a decent computer and use decent alghoritmes it
> shouldn't
> be any problems. Ofcourse an option would be the best idea, but it
> should
> realy be there.

Well, not everyone can afford a new computer. You can not say that the
ST is a decent computer nowadays. Still most Atari computers around are
STs.

> > High Color may get real good quality with ordered dithering and not use
> > all the time needed for Floyd-Steinberg. Those with 8bit pallete may
> > then use Floyd-Steinberg (and maybe an optimized color palete, not only
> > the network standard; how about octree over all colors used on the whole
> > page reducing to 240 Colors (the first 16 should stay); another optional
> > swich...). Those with 4 or less bit use the fixed palette and the user
> > may swich on Floyd-Steinberg or use ordered dithering.
>
> Or you just buy a faster conputer. ;-)

The Falcon with 4 Bit Grafix (16 Colors) is not too slow. If that is not
enough add any acellerator Card - there is still 4 bit Grafix. The point
was just that a program should use the fixed standard palette if there
are only 16 colours available and in this special case CAB should give
the user the possibility to choose between Floyd-Steinberg and ordered
dithering, just as he has enough time, or as his Computer is fast enough
for him, and to choose between an optimized colormap if enough colors
are available, or a fixed one, according to his needs and his spare
time.

> > On the other hand all those small features someone once requested make
> > an application huge. May be Alex whants to implement another module
> > interface here. In the configuration dialog there could be a popup with
> > all the names of the found modules. Cab only has to load the code the
> > user really whants to use. (I like the idear of modularized software...
> > I hate to waste memory for features I don't use.)
>
> Ofcourse modules would be perfect but adding floyd steinberg can't make
> it
> that much biiger.

Not the single feature, but the mass of single features increase a program. Also modularized software is a lot more flexible. Why should the user load the code for may be STUCKY dithering (yes, there ar tonns of dithering algorithms around) if he never uses it? Why can he not load some modules on demand, like a module for dithering Printer output? I am shure that most users would only need half the RAM they use now if he only had the code he really uses loaded, and loads other code dynamically.

> > Another possibility to make almost all users happy is to use something
> > like OLGA ID4 or VIEW Protokoll to view the images. I don't really
> > remember the definition of the VIEW protocoll, but may be that is a
> > possibility (use all the dithering features of GEMVIEW...).
>
> I havn't heard about this.

OLGA is Object Linking For GEM Applications. ID4 is the inplace drawing extension to OLGA (Inplace Drawing for OLGA) the VIEW protokoll is a protokoll especially for programms using an external file viewer. I know that there are at least two viewers that support it (GEMVIEW and Look'n See). GEMVIEW is a good file viewer which lots of dithering options (I remember at lest 4 dithering algorithms and about as many color reduction algorithms, and you can choose how many colors of the existing pallete are changed. I hope this explains everything I mentioned. You did not say what it was you never hered about.

Christof

1991. Re: Anyone had success installing Mint?

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <692_DCroker@fortress.org.uk>
Source record: 118367

Nostrodamus phrophesised this from mgrove4@ridgecrest.ca.us to All...

Hi Michael!

m> :) Boy how my words have changed:)/ I was replying to a post that
m> Hallavart made and somehow my name has gotten mixed up with his
m> original post.
Whoops! Sorry!

Nice talking to 'ya anyway.

Speak to 'ya later!

--

1992. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <691_DCroker@fortress.org.uk>
Source record: 118368

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

>> N> Hallvard Tangeraas <hall@post1.com> wrote:

>> >> Well, Everest works fine when trying to write a message except for
>> >> one minor detail.... it doesn't read the configuration file!!!
h>
>> Sounds like an environment path problem to me, I'd suggest adding the

h> I actually solved the problem by putting a copy of the "everest.inf"
h> file in the \oasis\ folder!

That's curing the symptoms and not the illness! (g)

Still, if it works!

Speak to 'ya later!

--

1993. Re: Atari repair in seatt

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: morphic@speakeasy.org
Message-ID: <5t2opf$4e2$1@betty.speakeasy.org>
Source record: 118369

I wanted to thank every-one once again for their help as it's been fantastic. I think I'm going to go ahead and try to take the internal PS out of my 1040 STf and put it into the STe as it'd be cheaper for me that way and a kind individual e-mailed me instructions on how to do it.

Be well,

-Arik-

1994. Re: AfterBurner mailing list...

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F45234.446B9B3D@emw.ericsson.se>
Source record: 118370

Ronald J. Hall wrote:
>
> Can anyone tell me how to subscribe to the AfterBurner 040 mailing list?
>
> Thanks in advance...! :)

Sure.

You can find the info on my web page below (under general info on the
AB040 section) or do this.

send a email to:

falcon040-request@rand.thn.htu.se

and put this in the subject line:

subscribe

Then you will be able to raed all Doug Little's stories on how to
fry your own AB040 in 50MHz. :-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1995. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-15 00:00:00 UTC
From: !ynoT
Message-ID: <33f4b62f.35127984@news.airtime.co.uk>
Source record: 118371

On 15 Aug 1997 18:43:39 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
wrote:

>Managed a download from your site with CAB2 demo. :--))))
>
>Damaged file found when trying to unzip. :--((((

Looking at the rest of this thread you will see that some people have
downloaded succesfully. no problem, and unzipped no problem, this
would suggest that the zip file on site is perfect,

whats the difference between the people who get it ok and the people
that dont, I dunno :(

Sorry but now I know the zip file is OK and the site is a stable one,
unlike Geocities ect, then theres little more I can do, hmmm

Thinking about it... how about splitting the zip file, runner.prg
then say 4 zips equally holding 50-60 articles each, maybe that would
have more chance?, whaddayafink ?

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

1996. Re: VFAT on MiNT? External HD floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871723284_OASIS_@pcc-uky.campus.mci.net>
Source record: 118132

In article <5t2tsmakc1@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) said:-

>2) Was there ever an Atari external HD floppy drive?
>
>I am aware of SF314 DSDD and SF354 SSDD, but was there any DSHD?

A friend of mine has one-it was purchased from Rising Star computers, who
AFAIK, no longer support Atari... It was a PC drive in an external case,
adapted to work with Mega STe's and TT030's... :)

--

```
_/_/_/
```

1997. Re: Need Some Stuff....

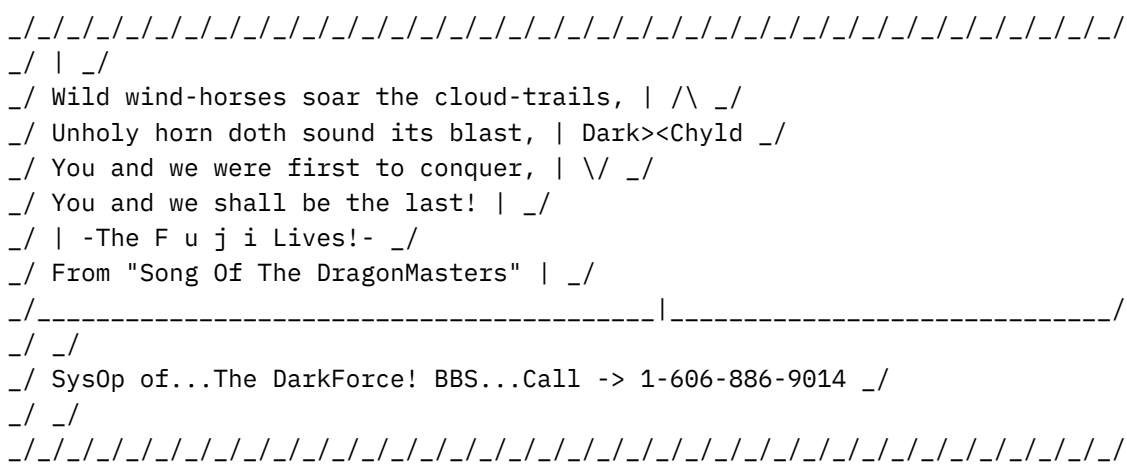
Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871723464_OASIS_@pcc-uky.campus.mci.net>
Source record: 118133

In article <33F52CC4.1FE3@concentric.net>
AsciiRider <andreadd@concentric.net> said:-

>I am looking for a mouse and power supply for use with a 520st.
>
>Can somebody point me in the right direction?

I think I might have some old 520ST stuff lying around-send your address
(if in the U.S.) and I'll send it to you via USPS...(free)... :)

--



1998. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5t4ck9rum1@ns.dot.net.au>
Source record: 118134

On 15 Aug 1997 19:53:49, Mark Shaw wrote:
>I picked up an old book about Atari's at a local music store and it
>said that attaching an IDE drive was possible- but no details. Is it,
>and if so where can I get the instructions?
>
>While I'm at it, what steps would be required to put my STE or STM
>into a PC case? I've noticed one or two people in this newsgroup have
>their Atari's in tower cases.
>
>If you have the time I'd like to hear from you!
>From Mark Shaw, in Carlisle, Cumbria, UK.
>Use Linux and Win95 for the best of both world's!
>.
Hi Mark,
System solutions in the UK should be able to help - they have a board
which allows you to use IDE drives (and panther graphic cards as well
I think). It's all apart of the Pak 030 system, so you'll be in for
quick alot of nosh. Email them at ssolutions@cix.compulink.co.uk or
visit their www page at www.ssolutions.com
I hope this helps.
Regards
David Beards

1999. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5t4i5hlip1@ultra.sonic.net>
Source record: 118135

On 16 Aug 1997 04:32:22, Boris D. Cahan wrote:
>
> Can anyone tell me what batteries the TT uses for its clock, and
>EXACTLY Where it is physically located? I am having clock problems
>where I suspect the battery, and would like to know BEFORE I take it
>apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.

On some TTs you can replace the battery through the back of the area the
hard drive fits in. I was able to get a replacement from Radio Shack
for around $17. My battery was stuck to the metal frame with double
sided tape. It plugged into the motherboard and the replacement came
with the same plug. I purchased my TT when they first hit the market
so I have a very early system. Hope this helps.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

2000. Re: TT and 195 question

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5t4ibilip2@ultra.sonic.net>
Source record: 118136

On 16 Aug 1997 06:36:01, Boris D. Cahan wrote:
>
> I am looking at a used 195 19" monitor for a TT. The FM says "Consult
>the manual supplied with the monitor for further instructions" and
>there is no manual with the monitor!
> IIRC, the monitor has a 9 pin connector and the TT monitor out
>has a 15 pin. Do I just use a 15-9 pin adapter and plug it into the same
>outlet on the TT? Or what?

If you contact B&C Computervisions in Santa Clara, California, they can
sell you the cable you need. Their web page is <www.myatari.com> and
you can find their phone number and address there.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

2001. FS: 2 - 1040stf systems

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Jeffrey deVries <jdevries@cyberspc.mb.ca>
Message-ID: <33F5ECA2.225A@cyberspc.mb.ca>
Source record: 118137

For sale:
2 - 1040stf CPUs
1 - SM 124 Mono Monitor
1 - Colour Monitor
1 - Megafile 30 Hard Drive

Take the whole package for $175.00 Make me an offer on the parts you'd
like.
Jeff =:)_)
--
**********II\\
**********II Jeffrey deVries Photographic Services\\
**********II #19-32 Arden Ave. Winnipeg, MB R2M 2J9 >>
**********II- http://www.cyberspc.mb.ca/~jdevries //
**********II////////////////////////////////////

2002. Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <d09_9708161106@conchbbs.com>
Source record: 118138

```
b > Can anyone tell me what batteries the TT uses for its clock,
b > and EXACTLY Where it is physically located?

The original equiptment is a 3.7 volt lithium battery in the form of
a retangular box with a velcro pad on one side and a cable attached.
You should find a replacement at any good computer store, as PCs use
the same type of battery.

In addition, one can replace the battery with other (cheaper)
batteries, including 4 AA batteries in a case. The clock is very
flexible regarding supply voltage.

The battery is located in the hard drive enclosure, which is opened
by loosening a single (flat) screw.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

2003. Re: TT and 195 question

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5t4jud$l2u$1@cti01.citenet.net>
Source record: 118139

On 16 Aug 1997 06:36:01, Boris D. Cahan wrote:
>
> I am looking at a used 195 19" monitor for a TT. The FM says "Consult
>the manual supplied with the monitor for further instructions" and
>there is no manual with the monitor!
> IIRC, the monitor has a 9 pin connector and the TT monitor out
>has a 15 pin. Do I just use a 15-9 pin adapter and plug it into the same
>outlet on the TT? Or what?

There are some previous newsposts about this, archived on my page.
Alternately, there are 9-pin to 15-pin VGA adapters on the market.
Making your own based on the wiring guide, on my "TT030 Homepage",
will probably cost less and give you the exact lenght you need.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

2004. Help me get my 520st running!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: dingdong@dingdong.com
Message-ID: <5t4nis$3qn$1@kirin.wwa.com>
Source record: 118140

hi. I found an Atari 520st with the 1meg upgrade and an Atari Monitor at the thrift store for $9.00. I also found a bunch of books, all way to technical for me. There was no mouse, no disk disk drive, and no power supply. On the back of the computer written in pen was "1 meg upgrade, TOS in ROM".

I have a KORG DX3 synthsizer, and I would love to do some MIDI with the 520st.But first I have to get this baby going!!! I have never used an st before, only 8-bit Ataris.

There is a "SIO to PC" cable which enables you to use a PC as a hard drive for the Atari 8bit computers, works great! Is there something like this for the st? Also, I have a bunch of Atari 8bit disk drives, could I connect these to the st?

Anyone interested in programming books for the st? I would be willing to trade them off for a little hardware and help. I did pay extra for these at the the thrift store. They are probobly pretty common, but they would be a great addition to any Atari st prgrammers out there. The books are in great shape too! Im hoping there is a st enthusiast out there with some extra stuff laying around, like maybye a power supply fot the 520st, a mouse, heck, maybye even a disk drive!

Here is the list of books I found.

1."Atari ST Peeks & Pokes"
Author:Stefan Dittrich
Publisher:Abacus

2. "ST Disk Drives:Inside and Out"
Author:Uwe Braun
Publisher:Abacus

3. "Atari ST Internals"
Authors:Klaus Gerits, Lothar Englisch, Rolf Bruckmann
Publisher:Abacus

4. "Atari St Machine Language"
Authors:Bernd Grohmann, Harald Slibar, Petra Seidler
Publisher: Abacus

5. "Compute!'s Technical Reference Guide Atari ST Volume One, VDI"
Author:Sheldon Leemon
Publisher:Compute!

6. "Compute!'s ST ARTIST"
Authors:Selby Bateman, Lee Noel, Jr.
Publisher:Compute!

7. "Introduction to Sound and Graphics on the Atari St"
Author:Tim Knight
Publisher:Compute!

Well there they are! 7 great books st books.

I would like to trade all these books to the same person.
Remember all i want in exchange is a power supply for the 520st, a mouse, and a friend to help me get the computer goin. If your feeling generous, throw in a disk drive. Maybye im asking to much, but im hoping that any there is an st programmer out there with a big ole hard drive who may not need that extra floppy drive.

Also, if there is a st perhiphrial emulator and cable I can build so I can use my PC's hard drive, or, if I can connect an Atari 8-bit disk drive, all the books go for just the power supply and mouse.

Im really excited about this 520st, I cant wait to see it goin!

my email is ericcron@wwa.com

THANKS!!!! :)

2005. Re: Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: rstunt <rstunt@storm.ca>
Message-ID: <01bcaa7b$4e625de0$89e1f5cf@rstunt>
Source record: 118141

> >Can anyone tell me how to adjust the horizontal size of an Atari SM124
> >Monitor?

Thanks for the help.....

>What model is it? E.g., Goldstar, Samsung, JVC...? If you can't find an
>

It is a Goldstar and I found the horizontal adjustment finally. There are
three actually and they're tucked in the back right hand corner.
I've got my full screen width and height back. I don't know why it shrunk
but it's fixed for now
>

WARNING Make sure its turned off and unplugged, and be advised there
> are things inside there that hold a -charge- and can change your
religion
> and sex if you are not careful and get hold of them...!!!! <smile>

I was aware of this hazard but it's never too often that you can be
reminded of the danger of a sizable electic charge.
Did it to my self once when I was very young and have been very vigiant
since.

>
> __
>
>
_/_/_/

```
> _/
_/
> _/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014
_/
> _/
_/
>
_/_/_/
```

2006. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <5t52rf$go8$1@news3.Belgium.EU.net>
Source record: 118142

On 16 Aug 1997 04:32:22, Boris D. Cahan wrote:
>
> Can anyone tell me what batteries the TT uses for its clock, and
>EXACTLY Where it is physically located? I am having clock problems
>where I suspect the battery, and would like to know BEFORE I take it
>apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.
>
> Of course there is nothing in the FM, as usual.
>
>Boris Cahan
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>.
There is no reason to use the same kind of battery, a few months ago,
I had the same problem, and someone said that I could replace the
battery with two normal AA alcaline 1.5 volt ... so I did and until
now my TT clock works perfectly ... even better than before ... So you
don't have to pay too much money for a special kind battery ...
believe me.

regards

jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2007. Wanted:ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Alan Miller <amiller@iaw.on.ca>
Message-ID: <Pine.NEB.3.96.970816175017.8318A-100000@canal.iaw.on.ca>
Source record: 118143

I'm looking for a ST or STE with at least TOS 1.04. I want to buy from
someone in southern Ontario, Canada, to cut down on shipping costs.
Please send email.
Al Miller

2008. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Eonicman <eonicman@erols.com>
Message-ID: <33F62B87.33FF@erols.com>
Source record: 118144

```
!ynoT wrote:
>
> On 14 Aug 1997 18:58:44 GMT, drojo@marlin.utmb.edu (Daniel Rojo)
> wrote:
>
> >: can emulate, I am NOT talking about other machines emulating the
> >: ATARI, But ATARI emulating others,
>
> >You can try
> >
> >http://www.hh.schule.de/hhs/mjaap/atariemu.htm
>
> Gorrit...Fanx... excellent site, good one for anyone to go look at :)
>
> Cheers !ynoT (ATARI Programmer)
> You can email: stosser@airtime.co.uk or atari@iname.com
> STOSSER Software http://www.airtime.co.uk/users/stosser
> Home of the Official STOS FAQ : TGC Examples Programmer

You may also check with Draco, who is working on another Atari 800
emulator for the Falcon called Emu-XL.

http://www.orient.uw.edu.pl/~conradus/localeng.html

Peter Ross
```

2009. Re: Prg to log phone-calls (time of calls)? "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: kmaj@uran.ipl.net
Message-ID: <33f626ec251e650@uran.ipl.net>
Source record: 118145

On Sat 16-08-97 04:41 Hallvard Tangeraas wrote:

>I'm looking for a program which logs phone calls, i.e. registers the time
>of when the phone rings (via the modem ofcourse).

Start using "STarCall".
It registers time and cost of every modem call.
You can display monthly amount and the amount for any other time period
also.
You can enter different prices for different time and distance zones.
--
Greetings from Okami Newsreader user.

Krzysztof Maj
kmaj@uran.ipl.net

2010. Re: Help me get my 520st running!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5t5bcl$p51@freenet-news.carleton.ca>
Source record: 118146

I have extra power supplies for 520's, an external SS (360K) disk drive (and its power supply & cable). I also have a pair of DS (720K) drives suitable for a 520/1Meg. I have a box o'mice, one of which will no doubt work fairly well. I'll offer the power supplies and one SS drive if you cover shipping (the ps for the 520 is a solid heavy item). I'd have to charge $20 CDN for the DS drives, + shipping. I can throw in a few shareware MIDI programs & some other items you'l need for better ST computing.
Did you say you have a monitor?

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

2011. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <x7Le3Yp.villarreal@delphi.com>
Source record: 118147

Boris D. Cahan <bdc2@po.CWRU.Edu> writes:

> Can anyone tell me what batteries the TT uses for its clock, and
>EXACTLY Where it is physically located? I am having clock problems
>where I suspect the battery, and would like to know BEFORE I take it
>apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.

The battery is a Tadiran TL-5242/W 3.6 volt high energy lithium. It's
located at the back of the computer and held in place with a velcro strip.
You can get to it thru the hard drive bay, one screw to loosen. BTW, the
Mega Ste uses the same battery.

2012. Golden Axe and Flintstones

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33F668F1.54F8@midamer.net>
Source record: 118148
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Anyone interested in these ?????

For ST series computers !!!

2013. Re: Need help with STiK and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF11ED.77@suse.modem.stud.uni-hannover.de>
Source record: 118149

In article <33ee1478201550c@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

>>So I suggest you get the newest version from my web page. You might even find
>>the hint interesting I wrote to you in private mail.
>
> Got it! That's the one I've tried (version 1.02)

??? Since more than two months the version on my web page is 1.04, and another
version is imminent.

>>> -"STiNG port setup" CPX;
>
>>I know this should all be in the *.HYP file, but I haven't had the time yet
>>to write it all down.
>>
>>You should install it, but you'd seldomly use the Port Setup CPX, unless you're
>>setting up a LAN. For using STinG only for connecting your machine to Internet
>>via a modem, you'd rarely touch this CPX, as all the work is done by the Dialer.
>
> Ok. But I need to have this CPX module in the control panel, right?

No, not if you only use STinG the way I described above. Since CPXs consume
virtually no permanent memory I still suggest to install it.

> And mark the box for "modem1", or isn't this necessary either?

If you installed the CPX, dial-up a connection with the Dialer, and you'll
see the status of the 'Active' box in the CPX has changed accordingly. So the
CPX is not essential.

> I've noticed that in order to disable STiNG (i.e. if I want to use my
> normal VT-100 connection using "Connect") I have to switch off the "active"
> button in the "STiNG internals" CPX as well as the "active" box for
> "modem1" in the "STiNG port setup", or else I can't get through with my
> terminal emulation software. Having "modem1" marked off as "active" seems
> to block the modem port for use with STiNG.

You should be able to 'get through' with your terminal emulator as soon as
the 'Active' box in the 'Port Setup' is disabled. The Dialer should do this
for you if you click the 'Disconnect' button, so again here the CPX is not
essential.

The 'Active' in the 'Internals' is to switch off STinG completely. This has
already proven to be useful. STinG always steals a tiny amount of CPU time
for doing it's job. Some (bad) Zmodem implementations cannot cope with the
situation that another program uses the CPU this way, and thus give CRC errors.

So only if you want to use one of those Zmodems you need to touch the 'Active'
in the 'Internals' CPX.

CoNnect definitely only needs the 'Active' in the 'Port Setup' to be switched
off, as it is done be the Dialer. CoNnect 95 has a bug that lets it produce
a rather irritating error message ('Please update your HSMODEM' or similar)
instead of the proper one saying that the interface simply is in use by
another program (STinG for instance).

>>Go through the DIAL.SCR, it contains plenty of hints on what to do which each
>>setup item. You can set all of them in the Dialer's Config too (don't forget
>>to click 'Accept' afterwards), but you should have read the *.SCR before to
>>get an idea what the strings and numbers mean.
>
> So far I've just tried connecting the same way as I did with "STiK";
> -within "Connect" I've entered "tia" ("The Internet Adapter", which is a
> SLIP emulator).
> -quit "Connect"
> -clicked on "enable" in the STiK dialer
> -started CAB and been able to use it online.
>
> This didn't work with STiNG for some reason.
> I want to try this for now until I get it working properly instead of
> wondering if the dialer/dialer-script is the problem or something else, and
> it's nice to be able to do the usual stuff online with "Connect" instead of
> wasting phone money only on experimenting with STiNG.

You should be able to start it up this way, although the Dialer is there to
save you from all this hassle. So doing this, you won't need the Dialer, but
the 'Port Setup' CPX. Make sure you got a) your IP address (very important),
b) the MTU your ISP is using (use 572 if unknown), c) whether that 'TIA'
does true uncompressed SLIP, or Van Jacobson Compression is used (ask your
ISP if in doubt). Then, after establishing the connection with CoNnect, leave
CoNnect, open the 'Port Setup' CPX, choose the port your modem is connected
to, and enter IP address, MTU, and set to SLIP, click Jan Jacobson Compression
if needed (TIA emulates CSLIP). Then click 'Active', and 'Ok'. If you've put
the proper port into your routing table (ROUTE.TAB, read it for hints), then
you should be able to launch CAB, and surf the web.

>>The bit on the routing table is important, as this feature is still missing
>>in the Dialer. STinG has to know where to deliver the data. So you need to
>>supply a line of text in ROUTE.TAB. Use an editor that distinguishes TABs and
>>SPACEs, as they got different meanings in this file. STeno is a bad choice !
>>The file contains four entries, separated by one or more TABs (!) each. For
>>just having a single connection across a phone line, put 0.0.0.0 as the first,
>>second, and forth entry. The third entry is the port name your modem is connec-
>>ted to (the same port name you told the Dialer to use). On a Falcon you'd put
>>"Modem 2" here (without quotes). Note in front of the "2" is a SPACE !
>
> I'm a bit confused about this part. maybe this is the reason I can't get a
> connection.

> But according to what you say I should keep it like this:
>
> 0.0.0.00.0.0.0Modem 10.0.0.0

I'm not sure what happened to this line, the TABs seem to be erased. If in your original version the TABs are still there (like in the distribution), then this line denotes A proper default route. It is THE proper default route only if you indeed have your modem connected to the 'Modem 1' port. I don't know what type of machine you're using, on a Falcon you pretty definitely do not use Modem 1 ! Replace the 'Modem 1' bit by the port you use.

> What about my provider's IP addresses? Shouldn't I enter this here?

No. Currently it's not needed by STinG.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2014. Looking for parts (Disk drive)

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Austin Skyles <askyles@execu.net>
Message-ID: <5t5h1i$602@infonow.execu.net>
Source record: 118150
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I pulled out my old Atari ST recently after storing it away for years . . .
the disk drive was bad before I retired it, I managed to get it cleaned up
and able to read single sided disks, unfortunately single sided disks ONLY.
I need a new/used working internal disk drive if anyone knows of a computer
store that may have some parts lying around . . . it seems Atari ST stuff is
kind of hard to come by these days.

Austin Skyles
askyles@execu.net

2015. TT and 195 question

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5t3hoh$454@alexander.INS.CWRU.Edu>
Source record: 118151

I am looking at a used 195 19" monitor for a TT. The FM says "Consult
the manual supplied with the monitor for further instructions" and
there is no manual with the monitor!
IIRC, the monitor has a 9 pin connector and the TT monitor out
has a 15 pin. Do I just use a 15-9 pin adapter and plug it into the same
outlet on the TT? Or what?

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2016. Ghostscript Availability?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5t3gsb$el6@ds2.acs.ucalgary.ca>
Source record: 118152

Can anyone point me to where I can download the latest version of Ghostscript? I've tried the Texas site, but the files always arrive in a corrupted state and will not decompress (and they're big mothers too!)

Could someone point me to a mirror site, or would someone be willing to email me the files?

Thanks,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2017. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5t4an2$m0j$2@pepsi.tninet.se>
Source record: 118153

Mark Shaw (mark@kaisun.demon.co.uk) wrote:
: I picked up an old book about Atari's at a local music store and it
: said that attaching an IDE drive was possible- but no details. Is it,
: and if so where can I get the instructions?

: While I'm at it, what steps would be required to put my STE or STM
: into a PC case? I've noticed one or two people in this newsgroup have
: their Atari's in tower cases.

: If you have the time I'd like to hear from you!
: From Mark Shaw, in Carlisle, Cumbria, UK.
: Use Linux and Win95 for the best of both world's!

Yes, it's possible to attach an IDE drive to the ST, but not without some
additional hardware. Please take a look at Titan Designs homepage, they
have what you're searching for!

http://ourworld.compuserve.com/homepages/TITANWEB/

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

2018. Atari ST Equipment for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Bob Styles <bstyles@inet.net>
Message-ID: <33F649E2.FBD7BDE8@inet.net>
Source record: 118154

Looking for a buyer for the following:
Atari 520
Atari 1040
Color and Monochrome Monitor
50 Meg Hard Drive
Indus External
Boxes and boxes of mags
Complete AIM disk set with mags
Several Years of Current Notes
Many many disks with software
All necessary cables and stuff.

Would like to sell to somone within delivery range of Delaware since
its quite a load. I would be willing to donate it to a charitable
organization if they were interested in it.

Reply to me at these email addresses
bstyles@inet.net
bstyles@usa.net

2019. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: csilver@kendaco.telebyte.No-Spam.com
Message-ID: <5t3kpo$2d1$1@brokaw.wa.com>
Source record: 118155

On 16 Aug 1997 04:32:22, Boris D. Cahan wrote:
> Can anyone tell me what batteries the TT uses for its clock, and
>EXACTLY Where it is physically located? I am having clock problems
>where I suspect the battery, and would like to know BEFORE I take it
>apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.
> Of course there is nothing in the FM, as usual.
>Boris Cahan

Howdy Boris,

Half the fun of playing with computers is the surprise of the unexpected.
No matter what battery you find, I'm sure Radio Shack has it :) Your a
Prof, take a chance. You might learn something new :) I'm also sure that
someone else will post a more helpful message <g>.

Risk Taker in Seattle,

Charles

2020. Re: Atari repair in seatt

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: csilver@kendaco.telebyte.No-Spam.com
Message-ID: <5t3jo7$2bo$2@brokaw.wa.com>
Source record: 118156

On 15 Aug 1997 14:58:00, Bo Schreurs wrote:
> -=> Quoting Claytone@aa.net to All <=-
> Cl> Wow! Another Atari user in Seattle! Always nice to find another one. I
> Cl> got my first Atari in '86(?). An ST. Now I have a Falcon. Mainly
> Cl> music, also dtp, word processing, internet, and games.
>Wow? Are there that few Atari enthousiast left then in the Seattle area?
>I think Butler Computers (are they still called Butler's?) can do the
>repair too, I think. Once this shop sold only Atari related stuff.
>Now they're switched to PC too. But they still do something with
>Atari I believe. They are located in Federal Way, close to a big
>shopping mall. They are next to Jack in the Box.
>We've lived in Burien for more than 2 years :)
>We were studying a 4GL over there in 87 or 88.
>Since then we go back to Seattle every 2 years or so.
>There was/is (?) this big usergroup called S*P*A*C*E, do they
>still exist (Seattle Puget Sound Atari Computer Enthousiasts)?
>They had a lot of 8 bit users (amongst me), and enough ST users.
>Maybe they can help too? Look in this free computer mag you can pick up
>at Safeway, there you're able to find where they meet.
>We visited Xanth a lot too. The shop wasn't that big, and it was
>a little bit more expensive than SB computers or Butler's.
>Anyway we love Seattle/Washington State.
>Bo.
>___ Blue Wave/386 v2.30

Hi Bo,

Well, there are probably a lot of Atari users in the Seattle area, but most use PC's if they are on the Net. Butler's is still alive, but they won't touch an Atari ;(Too bad. They did a good job of supporting Atari, but are strickly PC now.

I've been a member of SPACE for many years. We still exist, but have been whittled down to a dirty dozen or so. We meet once a month in a Tacoma Library. Most, except me, use PC emulators, thanks to Darek... Anyway, life goes on.

C'est la Vie,

Charles

P.S. If any Seattlites/Tacomaians are interest in SPACE, e-mail me.

2021. VFAT on MiNT? External HD floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5t2tsmakc1@cti01.citenet.net>
Source record: 118372

1) Has anyone ever come up with a VFAT.XFS for MiNT?

I often get pictures and logos from customers on Zip/Jaz/floppies formatted using VFAT under Win95 and need to read/write longnames using VFAT. I *know* Minix is a much better filesystem, but there is a need for compatibility I cannot avoid. Sources to Linux VFAT exist at the following address and could be ported to MiNT:

http://www-plateau.cs.berkeley.edu/people/chaffee/vfat.html

Any volunteers to port the sources to MiNT?

Note: I am aware that MagiC 5.13 has VFAT, but I prefer MiNT.

2) Was there ever an Atari external HD floppy drive?

I am aware of SF314 DSDD and SF354 SSDD, but was there any DSHD?

Please Cc your reply through e-mail also, in case I somehow miss the one from the newsgroup. Thanks!

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

2022. Re: INFORMATION FOR SEQUENCING ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5t2sk4$9eu@freenet-news.carleton.ca>
Source record: 118373

Ron A Lukawitski (hr811@cleveland.Freenet.Edu) writes:
> In a previous article, jperez@Hawaii.Edu (John Perez) says:
>
>>Charles J. Clark (cjclar01@homer.louisville.edu) wrote:
>>
>>: Hello, I currently have an Atari 1040ST, and am getting into using the
>>: Atari to sequence with my sampler and synthesizer. I have Dr. T's Tiger
>>: Cub, and KCS Tiger, but no documentation for either.
>>
Since he has only a 1040 (I assume this means only 1Meg RAM) Cubase Lite
might be a better choice. If you can find a second-hand version of
Mastertracks Pro ver.3.6, it'll run just fine in hi or med rez, on 1/2 a
Meg! No scoring capabilities, but most people don't actually use that anyway.

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

2023. Re: (2) Two questions...

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5t343i$l17$2@News.Dal.Ca>
Source record: 118374

I imagine there are lots of Spectre units for sale around North America.
Post a WTB question on comp.sys.atari.st and perhaps cross-post to some
other `hardware for sale' newsgrops and I'l' bet you get several replies.

2024. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5t38v6$f3d$1@newbabylon.rs.itd.umich.edu>
Source record: 118375
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 269 Aug 11 08:14 ./incoming/awele.upl
-rw-r--r-- 32766 311 Aug 11 08:14 ./incoming/notes.upl
-rw-r--r-- 32766 339 Aug 11 08:14 ./incoming/sgscan.upl
-rw-r--r-- 32766 448 Aug 11 08:14 ./incoming/viewer.upl
-rw-r--r-- 32766 97920 Aug 11 08:17 ./incoming/awele.zip
-rw-r--r-- 32766 56380 Aug 11 08:20 ./incoming/notes105.zip
-rw-r--r-- 32766 82189 Aug 11 08:21 ./incoming/viewer.zip
-rw-r--r-- 32766 41958 Aug 11 08:21 ./incoming/sgscan.zip
-rw-r--r-- molin 0 Aug 15 23:03 ./Telecomm/cd
-rw-r--r-- molin 0 Aug 15 23:03 ./Telecomm/dir
-rw-r--r-- molin 0 Aug 15 23:03 ./Telecomm/lharc
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2025. Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5t3agm$sab@alexander.INS.CWRU.Edu>
Source record: 118376

Can anyone tell me what batteries the TT uses for its clock, and
EXACTLY Where it is physically located? I am having clock problems
where I suspect the battery, and would like to know BEFORE I take it
apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.

Of course there is nothing in the FM, as usual.

Boris Cahan
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2026. MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <752_SSweet@fortress.org.uk>
Source record: 118377

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Desk Question

s> Can anyone shed light on these problems, please?

Try me!.

s> 1) In MagiC's desk, why do the partition icons gradually migrate to the
s> right and eventually tramp all over themselves, nearly off-screen?

Er!, ergh!, that dont happen here, maybe you could experiment with the icon distance/raster setting.

s> 2) Is it possible, as under TOS (TT) itself, to open partitions without
s> their icons being present on the desk? I have tried without them, but
s> Magic doesn't recognise the partitions without them. Its a nuisance,
s> for they do take up precious memory.

Nope, you have to ALT - L to log the drives before you open them, or as an alterantive you could just have the drive U icon on the desktop and open drives via that.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Wife and Dog missing, presumed abducted,.....
Substancial reward offered for information leading to return of Dog.
--

2027. MagiC & Semper

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <751_SSweet@fortress.org.uk>
Source record: 118378

FROM: SSweet@fortress.org.uk
SUBJ: MagiC & Semper

TM> I'm having a problem with Semper under MagiC 5.11.

Try adding an extra ~ in the dial string, at the begining.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I am Locutus of Borg. This Tagline was assimilated.
--

2028. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <33F5964D.41C67EA6@jet.uk>
Source record: 118379

Boris D. Cahan wrote:
>
> Can anyone tell me what batteries the TT uses for its clock, and
> EXACTLY Where it is physically located? I am having clock problems
> where I suspect the battery, and would like to know BEFORE I take it
> apart. I have a lot of stuff on the pile, and it's a bitch to disassemble.
>
> Of course there is nothing in the FM, as usual.
>
> Boris Cahan
> --

It is a black oblong box 60x15x18mm stuck to the back of the TT with
velco. Two wires go to a 4 pin connector on the TT motherboard.
A 3.6v high energy lithium Nominal capacity 1.9 Ah battery manufactured
by TADIRAN.

regards

Dennis Armstrong, CODAS, JET, Abingdon, Oxfordshire, OX14 3EA,
tel +44 (0)1235 464871 mailto:Dennis.Armstrong@jet.uk
home mailto:Dennis.Armstrong@corewise.demon.co.uk
Before sending unsolicited advertising material, read
http://www.law.cornell.edu/uscode/47/227.html

2029. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871722854_OASIS_@pcc-uky.campus.mci.net>
Source record: 118380

In article <ebf_9708151349@ronly.org>
Terry.May@rebel.ronly.org (Terry May) said:-

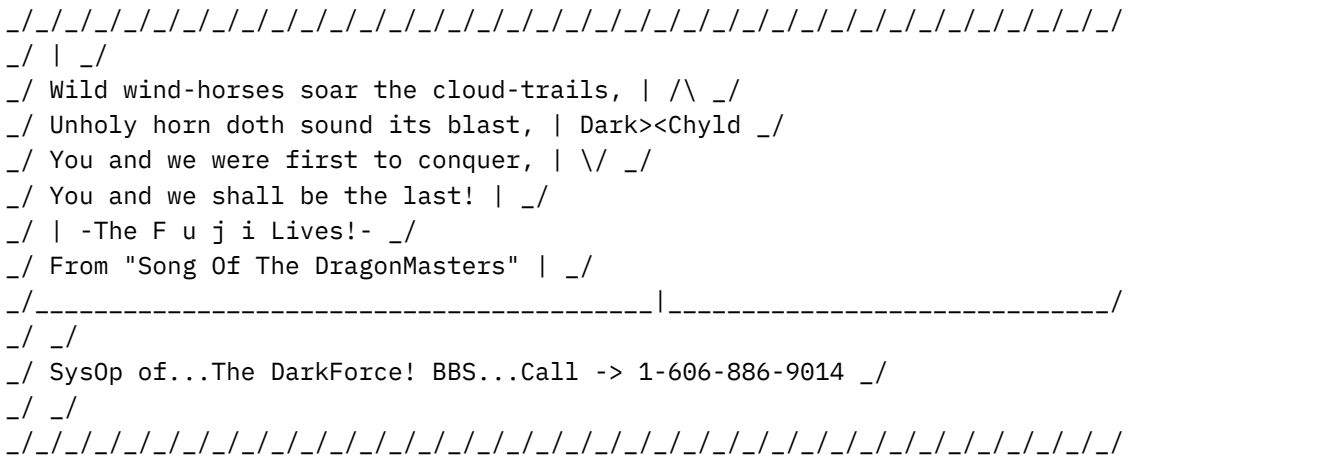
> RJH> Their E-mail address is: sft@sound.net
>The address they list in their catalog is sales@SystemsForTomorrow.com.

Both are valid, I believe... :)

>As for the subject, who can fit a 19-foot monitor in their house, even if they
>could afford one? :^)

<lol> Whew, but wouldn't it be nice to run DungeonMaster on, or Bad Mood or
open up CAB (once it supports 3D-<wishful grin>) and "walk" right into it,
ala' virtual reality...! <smile>

--



2030. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871723092_OASIS_@pcc-uky.campus.mci.net>
Source record: 118381

In article <33f4a620.3372261@news.demon.co.uk>
mark@kaisun.demon.co.uk (Mark Shaw) said:-

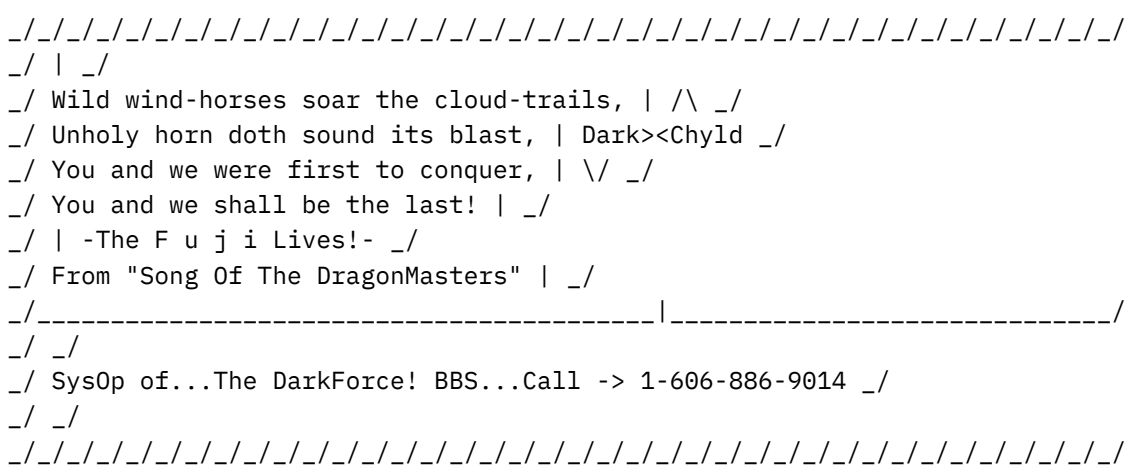
>I picked up an old book about Atari's at a local music store and it
>said that attaching an IDE drive was possible- but no details. Is it,
>and if so where can I get the instructions?

There was an multi-purpose board that was supposed to give it an IDE
interface, but IMHO, you'd be better off going with an adaptor like
the Link, and a SCSI drive... :)

>While I'm at it, what steps would be required to put my STE or STM
>into a PC case? I've noticed one or two people in this newsgroup have
>their Atari's in tower cases.

You would need to get the Lighthouse tower kit or the DeskTopper... I'm
using the DeskTopper on my Falcon and I love it...! :)

--



2031. Re: Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.ekRwqvP&olQ@midijam.kiev.ua>
Source record: 118157

In <5svbj2fql1@news.xmission.com>, you write:
>No you dont understand his problem, he said he has a mega STE!!!! The internal
>SCSI adapter will allow only 1 scsi device on its connector,his best bet would
>be to place the 500 megger in the place of the internal 40 meg drive and toss
>the 40 megger out!!!!!! or better yet, its almost the 21st century, toss the
>atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

But why so much of agression?
Glen! You're right, tommorow - XXIst century! But ATARI forum
exist now with a problems of it using. At this time, why not only
300MHz, but not 500 or (there's more better!) 1000, a?!!! That is
cool!!! But hi said "16MHy, 16MHz..."
To general idea of Fuji people must will be back again!
All what you can only to say about this is the advice replace of original
internal HD to my new 540Mb HD? In that case your commentaies is not so
very constructive...
But this is good idea, I'll be keep inrto my mind.
Thanks.
--
SERGEJ

>In article <5rvvp7qil1@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger Cain)
>wrote:
>>On 2 Aug 1997 04:59:44 , Sergej N. Kokoushkin wrote:
>>>Does anybody know how to install 2nd SCSI HD on my ATARI Mega4 STe:
>>>
>>>4Mb RAM/TOS 2.05/48Mb int. HD Seagate 1557N/30Mb ext. HD VORTEX with
>>>Kyocera KC-30B (both formatted and used as ACSI-devices now).
>>>
>>>I have yet unused new SCSI 540 Mb Seagate 5660N and I guess why does
>>>not to install 2nd HD into place beyond VME-slot?
>>>AFAIK, Mega's HD controller hardware support SCSI- devices as well
>>>ACSI-?
>>
>>The Mega has only an ACSI port, there is no direct SCSI support.
>>
>>I guess your external HD is connected to ACSI using a host adapter of
>>some sort? You should be able to extend the SCSI bus which comes out
>>of this to connect up to 7 SCSI devices (of different IDs)
>>
>>Do I understand your problem, Serge?
>>

2032. Re: Atari 520 STs with moniters at Thrift, any point?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: "Mark W. Herber" <markh@cts.com>
Message-ID: <01bca923$65d8fc80$04c2d8cc@datel451.cts.com>
Source record: 118158

Since Atari monitors are non-standard it doesn't hurt to pick up a spare.
Certainly not at those prices. But..... my SM124 has lasted
10 and a half years. I recently bought a SC1224 that is even older. It's
the JVC model. And it works fine as well.
Thrift stores are good for picking up other computer stuff as well. I got
an Epson FX-80 and an FX-80+ for a total of $25 two months ago.

mark

James R. Leek <jrleek@ecst.csuchico.edu> wrote in article
<5shdgl$9jb@charnel.ecst.csuchico.edu>...
>
>
> At my local thrift there's 4 520's with moniters for sale.
> (There's also a 1040, but I'm definatly buying that.) For about
> 6 bucks per ST, and 7 per moniter. Is there any point to buying
> them all? Can I sell them or something? Also one of the 520s
> doesn't have an internal floppy and instead there's an external
> laying around. WHat's up with that?
>
> thanks
>
> jrleek
>
>

2033. Re: My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: "Mark W. Herber" <markh@cts.com>
Message-ID: <01bca923$6c2a6b00$04c2d8cc@datel451.cts.com>
Source record: 118159

Actually you've got the right idea about the Atari getting too hot. Is the fan still working?
Did you install any hardware upgrades? It seems that most everytime I used to read about addons, the article never failed to mention that Atari power supplies are barely adiquate for stock Atari computers. Although the MSTE's power supplies are designed to handle extra memory and a hard drive unlike the old 520/1040 ST's. But nothing last forever.
About 10 years ago my mother's PC had the same problems as your MSTE. It would run for awhile then quit. In her case, the problem was a weak power supply that would die once the computer got fully warmed up.

mark

Robin Grant <robin@power-x.demon.co.uk> wrote in article
<33f16610.587705@firewall>...
> Hello,
>
> My Mega STE is behaving strangely. Does anybody have any idea about
> the cause of this problem.
>
> Turn the computer on and it works fine.
> Some random time later it bombs out in a big way.
> Turn the computer off, wait a little time
> Turn the computer on and you get a blank display and nothing happens
> (no atari logo).
> Occasionally you get a colourful display with nothing happening.
>
> Turn the computer off and wait a long time then it might start working
> again!
>
> The only two ideas I could come up with are a dry solder joint or the
> atari gets too hot. The latter I think is a longshot.
>
> Thanks for any ideas,
> Robin
> robin@power-x.demon.co.uk
>
>
>

2034. SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <5t69up$755$1@earth.execpc.com>
Source record: 118160

Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the first and last items in the chain. I always thought just the last. Was I wrong? Thanks in advance.

--
Cory Bonnett
Progressive Metal Guitar For The '90's
guitarmn@execpc.com

2035. Scanning .acc?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <5t6alr$883$1@earth.execpc.com>
Source record: 118161

Are there any scanning .acc out there, preferably that save in GIF and
JPEG formats as well as TIFF, IFF, and IMG? At least a .prg?
--
Cory Bonnett
Progressive Metal Guitar For The '90's
guitarmn@execpc.com

2036. WTB: Falcon audio hardware

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <5t6as1$8e9$1@earth.execpc.com>
Source record: 118162

I'm looking to buy an ADAT interface, Jam In or Out, FA8, that kind of
stuff (I already have a few of the digital in/out interfaces). Thanks!
--
Cory Bonnett
Progressive Metal Guitar For The '90's
guitarmn@execpc.com

2037. Eagle Sonic Accelerator for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Austin Walshe <ajwalshe@deakin.edu.au>
Message-ID: <33F6B556.433E@deakin.edu.au>
Source record: 118163

Hi All,
I am curious to the reliability of this board and is the small amout of overall system acceleration worthwhile? I know of one Falcon which died after a couple of years with the CPU running at 32 MHz.

Thanks
Austin Walshe

2038. Re: Ghostscript Availability?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5t6ghmsln1@news3.Belgium.EU.net>
Source record: 118164

On 16 Aug 1997 00:20:46, Frank Lockwood wrote:
>Can anyone point me to where I can download the latest version of
>Ghostscript? I've tried the Texas site, but the files always arrive in a
>corrupted state and will not decompress (and they're big mothers too!)
>
>Could someone point me to a mirror site, or would someone be willing to
>email me the files?

Hoi,

Try the Belgian ftp site 193.190.205.13
archive/atari/editors-word_processors

It contains AFAIK the latest Ghostscript release

Hope this help
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2039. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6617_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118165

Out of the ether, the following was mentioned by Julian_Reschke@MS.maus.de...:

>> in software as one actual device. After all its only
>> software which implements the calls and nothing in the hardware or
>> OS dictates that seperate devices must be seperate icons IYSWIM.
JR> And you are right with this.
Just a shame that my programming skills aren't up to it! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2040. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6619_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118166

Out of the ether, the following was mentioned by
Julian_Reschke@MS.maus.de...:

>> problem. Does MetaDOS work? :-)
JR> It does. I very much doubt that it would be possible for at least
JR> three companies to sell MetaDOS based CD ROM drivers in Germany if
JR> it wouldn't.
Well i'm afraid we British are very bigotted about our language so don't tend
to know anything about stuff which are published in
"foreign" languages unless someone else tells us.

Plus the only experience I had with Metados wasn't exactly successfull though
it was a number of years ago.

>> Hmmm, possible though I have never heard of it.
JR> There are at least two, one of which is SPIN!.
Yep and thanks for the information.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2041. WTD:ADAT interface for falcon by soundpool

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <5t6rpt$1re$2@News.Dal.Ca>
Source record: 118167

```
soundpool's adat interface box.allows 8 tracks transfer at real time.
thanks
dick
in canada
```

2042. FS ST games

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <5t5t4m$8gl$1@macaw.cyberport.com>
Source record: 118168

email if interested

Jupiter Probe, shrinkwrapped... $5
Galaxy Force, new in box $5
Xenon, shrinkwrapped $5
Eliminator, new in box $5
Army Moves, new $5 (packaged in CD jewel case, cracked case.
Hades Nebula, new $5, CD jewel case
P47 Thunderbolt, shrinkwrapped $5
Outcast, shrinkwrapped $5
Star Glider, open, complete $5
Star Glider II, open complete $7
F-15 Strike Eagle,open, complete $5
F-16 Combat Pilot, open, complete $5
F-29 Retaliator , complete $5
Populous 1 and 2, box #2, docs $7

these games used, no box, $3 ea

Terror Pods, disk, manual
Shuffle puck Cafe, disk, manual
Sierra Manhunter, 5 disks, docs
Gunship Apache simulator, complete
Chessmaster 2000, complete
Wayne Gretsky Hockey, complete
Brattacus docs only, bad disc
Advanced Dungeons and Dragons, Hillsfar and Heros of the Lance, docs, no box.
Bards Tale
I Ludicrus
Times of Lore
Ivanhoe
Legend of William Tell
Prince
Defender of the Crown
Bad Company
Iron Lord
ST Karate
Gauntlet, no docs
Dungeon Master, no docs
Empire
Dragons Breath
Kult
Leisure Suit Larry, Land of the Lounge Lizard
Gunship
Hitchhikers guide to the Galaxy

International Karate +
Typhoon Thompson, search for the Sea Child
Sword of Kadash
Two on Two Basketball
Soldier 2000
Alien Fires
Bride of the Robot
Artura
Galdregons Domain
Blood Money
TV sports Football
Space quest
F-40 Pursuit
STRYX
ST Road Raider
Sky Chase
Renegade
BattleTech
Battle chess
Roadwar Europa
Superstar Ice Hockey
James Bond license to Kill
SkyFox
The Running Man
Hostages

2043. Hard Drive wtd

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <33F6F77A.5BE6@charm.net>
Source record: 118169

I have two boxes of SW packages that will be posted for sale soon. I would like to get ahold of 1 or 2 (small) hard drives (w/host adapter/ps/cable/case). Preference on the sw will be given to someone wanting to trade. Email me with what you have and your price (or sw you are interested in.)

Ed
Baltimore, MD

2044. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5t6cp0dum1@brokaw.wa.com>
Source record: 118170

On 15 Aug 1997 22:13:10, !ynoT wrote:

>On 15 Aug 1997 18:43:39 GMT, lsimcox@zetnet.co.uk (Lewis simcox)
>wrote:
>>Managed a download from your site with CAB2 demo. :--))))
>>Damaged file found when trying to unzip. :--((((
>Looking at the rest of this thread you will see that some people have
>downloaded succesfully. no problem, and unzipped no problem, this
>would suggest that the zip file on site is perfect,
> whats the difference between the people who get it ok and the people
>that dont, I dunno :(
>Sorry but now I know the zip file is OK and the site is a stable one,
>unlike Geocities ect, then theres little more I can do, hmmm
>Thinking about it... how about splitting the zip file, runner.prg
>then say 4 zips equally holding 50-60 articles each, maybe that would
>have more chance?, whaddayafink ?
>Cheers !ynoT (ATARI Programmer)

Yo-da ynoT!

Well, I just tried Geocities again and this time I got (better than Netscape)
about 527k before the server burped. "Why Not" get your mates to reload
this sucker :) Still no problem with your site. Maybe some have a problem
with large files with CAB. I thought I could get the file using the URL
feature with NEWSie, but NO way. The Dialog box of NEWSie only allows about
65 characters and you need ~70 to get the exact (binary) URL file ;)
Maybe John can expand this feature as URL's are getting bigger by the day :)

I'm using CABv1.5/OVLv1.2618. I don't think splitting the zip file is needed.
Thanks again for the tip to use F1, F2, F3. BTW, who was the model for the
"Tiny Dancer"? She sure knows how to shake her booties!!!

I know this may sound like "heresy", but is there any chance to get ST+ in
a HTML format for us CAB fanatics? I know this would be a LOT of extra work,
but would be a quicker read for browsers :) I created a special Auto folder
just to run ST+ on my Falcon, so I'm not complaining... Just a whaddyafink?

Ta da,

Charles

P.S. This is the 4th attempt to post. Sorry to break the thread ;(

2045. Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5t6k2jinr1@brokaw.wa.com>
Source record: 118171

Hi Kemosabes,

Well, soon I'm going to connect at 56k on the Net. But I have a problem.
I much prefer Fast_Serial to HSModa07. Why? I've recently been using
HSM07 at a connection of 115.2/57.6k baud (only a 28.8k modem) and have had
some disconnects/hangs that I don't have using FS at 57.6k. Unfortunately,
FS doesn't support Modem 2 (Falcon) at 115.2k, only Serial 2 (TT).

I can see now why a lot of people complain about CAB/NEWSie connections
on the Net. It could be their server or maybe HSM07.(Just a remote chance)

If I get a 56K modem, Roger Cain said a minimum of 115.2k was needed, and
what he said makes sense. FS supports 153.6k (Falcon Modem 2), but the 56k
modems don't ;(

I think you can see my problem. Does anyone know if there has been an
update to Fast_Serial? Franz Sirl's prg is excellent, but was written in
1993. The CPX was written by Roman Hodek. It's on several ftp sites as
fser096b.

If anyone knows these gentlemen or knows of any updates, please let me
know. I sure would like to connect at 115.2/230.4k baud on my Falcon with
Fast_Serial. Any suggestions?

Regards,

Charles

2046. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F71BB6.39219A11@swampdog.demon.co.uk>
Source record: 118172

Gaven Miller wrote:

> The 68008 was a "budget" 68000, with 8 bit data bus, 20 bit address
> [19
> plus UDS/LDS], 32 bit registers, and was used in a British home
> computer
> in the mid/late 1980s [Sinclair QL?]
>

Yep. Potentially successful machine let down by a nasty keyboard and
endless loop "microtape" mass storage.

--
Guy Harrison
guy@swampdog.demon.co.uk

2047. Re: emu

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F72AF8.C52A945A@swampdog.demon.co.uk>
Source record: 118173

!ynoT wrote:

> I am looking for information on what other machines the ATARI family
> can emulate, I am NOT talking about other machines emulating the
> ATARI, But ATARI emulating others,
>
> I think the ST has a Spectrum and maybe ATARI 2600 emulators,
>

There's certainly a ZX81 emulator. It even went so far as to emulate the keyboard. I also have/had a couple of BBC and Apple II emulators. Email me if you want copies and I'll do my best to see if I've still got them. I can't promise I have, and I sure aint spending hours searching unless you do! :-)

--
Guy Harrison
guy@swampdog.demon.co.uk

2048. Re: normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F72EE1.31552E3F@swampdog.demon.co.uk>
Source record: 118174

ut13@rz.uni-karlsruhe.de wrote:

> Hello!
>
> I have an Atari Mega 2 ST, 2 MB, german language TOS 1.02,
> AHDI (i don't know which of these things is important, and maybe
> something else is more important).
> From the moment i have it, I have noticed something strange:
>
> 1. If there is no disk in the floppy, after cold booting fromthe HD,
> the floppy keeps on turning and te light is on until I put a diskette
> into the floppy drive.
> This happens always.
>

This is normal. Leave a blank floppy in the drive. You might even find
it boots up quicker.

> 2. If there was a disk in the flopy,the light isn't on, but I can
> hear a periodic sound that shows something is turning and it stops
> when I've done some diskette operations. This happens only sometimes.
>

Some software, mostly games, had an annoying habit of leaving the floppy
drive motor spinning constantly. Depending on the operating system
version, if you removed the floppy at the wrong time it would not stop
the motor either iirc. It's nothing to worry about, except it is
annoying!

> 3. The third thing may be new, I just can`t remember if it was
> sobefore. Sometimes (?) after a diskette error, the computer hangsup
> after I choose the alert button that gives up trying. (I think that
> happens no more after I deactivated some ACCs).
>

Then it was probably one of the accessories or perhaps a combination of
them and the operating system version.

> Does anybody know if I have to be worried?
>

Nothing to worry about.

For instance, if I access my 2nd external floppy drive and click "abort"
when it has no disk in it the drive stops working until I turn it off
and on again. If I put a disk in and click "retry" it carries on working
just fine. It's always done this from TOS 1.2, then TOS 1.4 and still

does it with MagiC. Gives the machine character! :-)

--
Guy Harrison
guy@swampdog.demon.co.uk

2049. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F7333A.999E73FD@swampdog.demon.co.uk>
Source record: 118175

Charles T Stanley wrote:

> 2) Is it possible, as under TOS (TT) itself, to open partitions
> without
> their icons being present on the desk? I have tried without them, but
> Magic doesn't recognise the partitions without them. Its a nuisance,
> for
> they do take up precious memory.
>

I would think so. I use Ease myself in medium rez so have removed all
the drive icons to save screen space as I can open them up with
ALT[drive letter]. Hopefully, you can do something similar.

--
Guy Harrison
guy@swampdog.demon.co.uk

2050. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F7183F.7136896D@swampdog.demon.co.uk>
Source record: 118176

Terry May wrote:

> Not if it _really_ disappears (i.e. is turned off). But this will:
>

As will SdTidyUp on my web page which also optionally restores the palette and tos cursor - useful if you're programming and like to dump debug info onto the screen. Note: You need a desktop which allows programs to be launched from a keypress.

--
Guy Harrison
guy@swampdog.demon.co.uk

2051. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F7238D.DC460363@swampdog.demon.co.uk>
Source record: 118177

David Macpherson wrote:

> The only problem is, what do you do with LIMITMEM.TTP to use it? There
>
> are no instructions in the Magic package. I'm no wizz with these TTP
> programs.

> I'd like to know where the program should be placed, and what to type
> into the command line. Do I type the directory etc? How do I allocate
> RAM for my programs? Drag and drop just brings up the command line...

syntax:

limitmem [executable program] [kilobytes assigned]

So if you double click on limitmem just type the *full* path to the executable then a space then the number of Kb it can have to use such as D:\APPS\MYPROG.PRG 1024 which would limit myprog to 1Mb of memory.

Versions later then magic2 iirc, have a different method under install application I think. You'll still have to use limitmem if you use a replacement desktop however.

Nearly forgot, to undo it use a hypen [-] instead of [kilobytes assigned]. You don't have to undo before setting a new value.

--
Guy Harrison
guy@swampdog.demon.co.uk

2052. Re: Anyone using "Oasis"? Need help setting up.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F725CB.90D70DB3@swampdog.demon.co.uk>
Source record: 118178

Hallvard Tangeraas wrote:

> Yup, it works -just as long as you call the folder "oasis" and put it
> in
> the root directory of a partition.
> I wonder why the programmer hard-coded it this way. Not very
> flexible...
>

Nope, it's not is it!

--
Guy Harrison
guy@swampdog.demon.co.uk

2053. Re: normal behaviour of the floppy?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F72ED8.8408CB42@swampdog.demon.co.uk>
Source record: 118179

ut13@rz.uni-karlsruhe.de wrote:

> Hello!
>
> I have an Atari Mega 2 ST, 2 MB, german language TOS 1.02,
> AHDI (i don't know which of these things is important, and maybe
> something else is more important).
> From the moment i have it, I have noticed something strange:
>
> 1. If there is no disk in the floppy, after cold booting fromthe HD,
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> into the floppy drive.
> This happens always.
>

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it boots up quicker.

> 2. If there was a disk in the flopy,the light isn't on, but I can
> hear a periodic sound that shows something is turning and it stops
> when I've done some diskette operations. This happens only sometimes.
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Some software, mostly games, had an annoying habit of leaving the floppy
drive motor spinning constantly. Depending on the operating system
version, if you removed the floppy at the wrong time it would not stop
the motor either iirc. It's nothing to worry about, except it is
annoying!

> 3. The third thing may be new, I just can`t remember if it was
> sobefore. Sometimes (?) after a diskette error, the computer hangsup
> after I choose the alert button that gives up trying. (I think that
> happens no more after I deactivated some ACCs).
>

Then it was probably one of the accessories or perhaps a combination of
them and the operating system version.

> Does anybody know if I have to be worried?
>

Nothing to worry about.

For instance, if I access my 2nd external floppy drive and click "abort"
when it has no disk in it the drive stops working until I turn it off
and on again. If I put a disk in and click "retry" it carries on working
just fine. It's always done this from TOS 1.2, then TOS 1.4 and still

does it with MagiC. Gives the machine character! :-)

--
Guy Harrison
guy@swampdog.demon.co.uk

2054. Re: Now that toad is gone?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: ksinner@solaria.sol.net
Message-ID: <871851489.70632@smyrno.sol.net>
Source record: 118180

Martin-Eric Racine (q-funk@citenet.net) wrote:

[...]

> Looking at things dispassionately, what I fear would happen seems
> to be taking shape in a rather bold and invasive way:

> My next computer *will* be a PissY running Winbuggs97...

Anything but THAT! I suggest Linux. It's cool. :-)

2055. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5t7oot$7jm@einstein.ebicom.net>
Source record: 118181

: The Falcon with 4 Bit Grafix (16 Colors) is not too slow. If that is not
: enough add any acellerator Card - there is still 4 bit Grafix. The point
: was just that a program should use the fixed standard palette if there
: are only 16 colours available and in this special case CAB should give
: the user the possibility to choose between Floyd-Steinberg and ordered
: dithering, just as he has enough time, or as his Computer is fast enough
: for him, and to choose between an optimized colormap if enough colors
: are available, or a fixed one, according to his needs and his spare
: time.

My experience with the Falcon, at least where runnin CAB, or graphics viewing applications, is that the higher color setting I use, the faster browsing is! I.E. If it run it in true color, it displays jpeg much faster because it isn't having to spend much time dithering! I do use a DSP jpeg overlay...so I'm sure that helps alot as well!

I usually run CAB in 256 color mode, and find that it displays complete pages much more quickly than 16 color modes (at least those with several graphics). Same applies to viewing pictures with Image View 4.0! The true color mode works fastest, where lower modes require the picture to processed at least once, sometimes twice, and that doesn't include unpacking it! Here's where I draw that conclusion...

If I open a GIF file to view using ImageCopy in 16 color mode, I get a dialog that counts down the percentage of the file as it is loaded and unpacked, then I get a second dialog that does the same thing as it dithers the GIF, and finally, it pops up on the screen. If I view that same GIF in 256 mode, I only get the first dialogue, and it pops it right up on screen...hence, it takes me twice as long a wait to see the picture in 16 color mode as it does in 256 color!

Something I often wonder, is if the DSP can be used to unpack GIF files as well. This way, the 68030 could keep formatting tables and stuff, at the same time DSP is doing graphics work. Is that possible?

Brian

2056. Help me !!!! ST monochrome !!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <33F78194.256C@midamer.net>
Source record: 118232

I just got a monochrome monitor and absolutely love the resolution. I feel like I am out of prison after using a tv for text !!!

There used to be a program to emulate a color monitor on a monochrome. I don't remember the name or if it was commercial or PD software. Anyone know where I can get it ????

2057. Help! Unknown TT graphics board?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5t7s13$o05@alexander.INS.CWRU.Edu>
Source record: 118233

Can anyone help? I just bought a TT in a tower case, that has
16/10 Meg and a graphics board of some type, that I can't recognize.
It is two boards piggybacked at right angle to each other, i.e
one board has the VME socket and the VGA out connector on it and a second
board, about 50% larger, is on top rotated so the boards are parallel, but
the long axis is perpendicular to the long axis of the other. They are
joined by a multi-pin set of standoffs with some other stuff in between.
There are also two standoff pins to give physical support. The top board
has a ribbon connector, that goes to a socket on the back panel labeled
Satzbelichter. I read where the Nova wont work if the board has 16/10 memory,
so it doesn't sound like a Nova. The only identifier I could find was on
a teensy piggyback board with one chip, labeled "matrix". It was originally
used with a ttm195 19" monitor, I presume to get a greyscale screen
for photo work. If I can, I want to use it for 256 color (or higher)
with a NCR 17" SVGA.
Does anyone recognize it from this description? If so I haven't
been able to get it to work at all, since I can't identify the driver,
and how to init it. Do you know the name of it's proggie?

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2058. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t7taagjg1@roch.zetnet.co.uk>
Source record: 118234

On 11 Aug 1997 08:32:58, David Macpherson wrote:

>Thanks for this tip. I have the same problem with a 1989 version of
>Master Tracks Pro sequencer and Magic 5.
>
>The only problem is, what do you do with LIMITMEM.TTP to use it? There
>are no instructions in the Magic package. I'm no wizz with these TTP
>programs.

Well, there ARE in my MagiC package. You run LIMITMEM as a TTP and as
a command line you give:

<full path spec of program file> <max 1K RAM blocks to be allocated>

i.e.

limitmem c:\worplus\wordplus.prg 512

It will amend the load block of the program so that MagiC will load it
to a limited RAM segment,

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2059. Re: Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t7tadgjg2@roch.zetnet.co.uk>
Source record: 118235

On 11 Aug 1997 01:02:34, WildECoyote@webtv.net wrote:

>I have a Atari 1040STf w/4 mb of ram & a 331meg hard drive. I have a
>couple of problems...My first one is My atari Likes to bomb out a lot.
>Most of the time when I exit a program....or if my computer runs for a
>long period of time.....I'm getting tired of rebooting all the time....I
>am currently running w/TOSv1.4 (rainbow) SpeedoGDOS 5, Warp 9, CPX w/the
>basics, and a Program to access the External Clock. I Feel that it has
>something to do with my RAM, TOS And my HD...I can't figure it out...I
>can't run NEODesk, because it bombs out a lot of programs, too much
>memory use...I can't run Geneva, because is slows down my computer so
>much....any suggestions.... I have thought it could be a Virus...but the
>machine is clean....ummm My ST seems to have started this problem since
>I upgraded it....

Sounds like some chips may have come loose in their sockets. Open the
beast and push home all socketed chips.

>The other Problem has to do with my mouse....It likes to wonder by
>itself...I have gone through 2 mouses because I thought it was a chip
>problem..The second one worked fine for a few days...Is there a way I
>can fix this...I think this has to do with the ST and not the mouse
>itself.

This can often happen when the mouse socket has been disturbed by
frequent connection/disconnection. Open the beast and examine the
soldering of the mouse socket to the PCB. CAREFULLY renew all soldered
joints.

.. OR you may have dirty mouse rollers. Remove rubber ball - clean
rollers with matchstick followed by cotton bud and solvent.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2060. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t7taigjg3@roch.zetnet.co.uk>
Source record: 118236

On 11 Aug 1997 12:01:21, Andreas Kromke wrote:

>2. Do not use LIMITMEM. Use the extended shel_write() modes as described
> in the programmer's documentation of Atari's MultiTOS.

Ehhh? But YOU provided this for use with MagiC, Andreas. Are you now
saying it shouldn't be used?

And how should shel_write be used if one is calling a program from the
desktop?

You have confused me!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2061. Re: 19' (or 17') monitor for ATARI Mega ST 4 wanted

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <683_9708171524@ronly.org>
Source record: 118237

On 16 Aug 97, after being hired by Jack Tramiel, Ronald J. Hall said:

>> As for the subject, who can fit a 19-foot monitor in their house, even if
>> they could afford one? :^)
RJH>
RJH> <lol> Whew, but wouldn't it be nice to run DungeonMaster on, or Bad
RJH> Mood or open up CAB (once it supports 3D-<wishful grin>) and "walk"
RJH> right into it, ala' virtual reality...! <smile>

And I might finally have enough room to multitask without feeling cramped. :^)

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2062. JPEGD 25-Dec-94 version

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <682_9708171523@ronly.org>
Source record: 118238

I found this in CAB_JPEG, for those of you who were looking for it. It loaded some JPEGs for me that older versions choked on, so it's well worth getting. If you can't find it, email me.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2063. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <83132653_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 118239

In article <33F5964D.41C67EA6@jet.uk>
Dennis Armstrong <Dennis.Armstrong@jet.uk> wrote:-

>Boris D. Cahan wrote:
>> Can anyone tell me what batteries the TT uses for its clock, and
>
>It is a black oblong box 60x15x18mm stuck to the back of the TT with
>velco. Two wires go to a 4 pin connector on the TT motherboard.
>A 3.6v high energy lithium Nominal capacity 1.9 Ah battery manufactured

> Dennis Armstrong,

OR: It's a Panasonic BR-E3 6V lithium battery, 37x40x20mm ... made by
Matsushita.

--

True reply address: stanley@wintermute.co.uk Charles T Stanley
GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland

2064. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: !ynoT
Message-ID: <34008b95.37107003@news.airtime.co.uk>
Source record: 118240

On 17 Aug 1997 08:29:20 GMT, csilver@kendaco.telebyte.NoSpam.com
(Charles Silver) wrote:

>>>Managed a download from your site with CAB2 demo. :--))))
>>>Damaged file found when trying to unzip. :--((((

>
>Well, I just tried Geocities again and this time I got (better than Netscape)
>about 527k before the server burped. "Why Not" get your mates to reload
>this sucker :) Still no problem with your site. Maybe some have a problem
>with large files with CAB. I thought I could get the file using the URL

Yes it would seem that the geocities site is a total nono for files,
.....information and html yes...but files hmmm :(the guy running the
st+ page is now aware of the problems, balls in his court (did that
sound like passing the buck hehe)

>feature with NEWSie, but NO way. The Dialog box of NEWSie only allows about
>65 characters and you need ~70 to get the exact (binary) URL file ;)

hehe it is a biggy innit...

>I'm using CABv1.5/OVLv1.2618. I don't think splitting the zip file is needed.
>Thanks again for the tip to use F1, F2, F3. BTW, who was the model for the
>"Tiny Dancer"? She sure knows how to shake her booties!!!

hehe well it wernt my wife tsk!...you do realise from mentioning
dancing women that hundreds will now be rushing to download haha didnt
you see her already in the music option..green icons lower down?

BTW Now removed the MOVE MOUSE=SCROLL TEXT option...

>I know this may sound like "heresy", but is there any chance to get ST+ in
>a HTML format for us CAB fanatics? I know this would be a LOT of extra work,
>but would be a quicker read for browsers :) I created a special Auto folder
>just to run ST+ on my Falcon, so I'm not complaining... Just a whaddyafink?

hmmmmm..I toyed with the idea....it would seem that from everyone
involved with st+ that theres only me with a working knowledge of
html, ONLY because the rest are off line folk... and pete who took
over the page is just getting to grips with html... hopefully someone
else would have the time to convert them all.. I agree it would be a
whole let better to have a disk version for off liners and a html
version for us posh people ;-) a lot better...hmmmm

I hope you dont mind that i am forwarding these to ST+ who can then
answer in the diskmag.. if not ok then say and I will stop them :) but
I think your right..

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2065. Re: Host adapter

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF1z2p.n63@suse.modem.stud.uni-hannover.de>
Source record: 118241

In article <5smifc$1nc@bcrkh13.bnr.ca>,
pls@no.spam (Gerry O'Rourke) writes:
> In article <EEo3rD.FGI@suse.modem.stud.uni-hannover.de>,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:
>
>>> and knowledgeable type of hobbyist. Oh, and you would need a
>>> source of 19-pin ACSI connectors. Darn hard to find.
>>
>>Nah, any reasonable electronics store should sell them ;-)
>>
> Gosh Peter, you must have some fabulous electronics stores in your area.
>
> The 19 pin ASCI connectors are as rare as hen's teeth (Old Irish saying,
> meaning very hard to nearly impossible to find).

Without much searching, I just found them in three different retailer's catalogs.
I guess there are more, but I'm too lazy to really search (what for anyway ?)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2066. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF20MC.nHC@suse.modem.stud.uni-hannover.de>
Source record: 118242

In article <871376860_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
> In article <33EFC398.309C@avialantic.com>
> Fred Pierce <fpierce@avialantic.com> said:-
>
>>> I think Universal Network will work with LANs on all of the above...! :)
>>>
>>
>>It's supposed to work with the Falcon but I didn't have much luck with
>>it - not saying it doesn't, just that I couldn't make it happen. Worked
>>great with STE to Mega ST though. If anyone's interested, I have the
>>hardware (phone jack box-things) & software to sell.
>
> Okay, now I'm confused. I don't know of any STe's or Mega ST's that have
> LAN ports. Mine certainly doesn't... Is there a way for Universal Network
> to add LANs? I thought that the only way to network ST's, STe's, and Mega's
> was via MIDI or cartridge port, while the Mega STe, TT030, and Falcon all
> had the LAN ports... Thanks in advance for any info! :)

You're of course right here. The LAN port of those machine is in fact nothing
but another serial port, with some 'unusual' charcteristics, as output voltages
etc.

I don't know what you want to do, but you might want to try out STinG, to be
found on my homepage (see sig). It LANs machines using their serial ports, it
can be any from Modem 1, Modem 2, Serial 1, Serial 2, LAN, Midi; or even self
built ones (!) if supported properly with a RSVF driver.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2067. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF1zK0.nB8@suse.modem.stud.uni-hannover.de>
Source record: 118243

In article <5svbj2fql1@news.xmission.com>,
glenzabr@xmission.com (Glen Zabriskie) writes:
> No you dont understand his problem, he said he has a mega STE!!!! The internal
> SCSI adapter will allow only 1 scsi device on its connector,his best bet would
> be to place the 500 megger in the place of the internal 40 meg drive and toss
> the 40 megger out!!!!!! or better yet, its almost the 21st century, toss the
> atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

What is really plain stupid is that very reply !!!

Nobody apart from that guy himself can say if the 40 MB drive is useful
or not, it depends solely on his own purposes. Sure it's not the most
modern, but that is not at all a reason to toss it.

The last part is even more stupid ! Why throw the Atari out, if it still
fits his purposes well ? And most stupid is that silly, unreflected
comparison of clock frequencies. Only newbies that have no clue at all
on the matter compare two completely different CPU architectures this
way.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2068. Re: Baud Rates/Fact or Fiction?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF207w.nEC@suse.modem.stud.uni-hannover.de>
Source record: 118244

In article <5t06p4$1il0@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:
>
>>What I'm saying is that I'm going to soon get a 56k x2 account and I'm
>>wondering if 57.6k is good enough. Since this rate is achieved through
>>compression, do you really need to connect at 115.2k??? My current modem
>>doesn't support 76.8k or 153.6k, but does support 115.2k...
>
> As far as serial port speeds - for a pair of modems that are configured to
> use compression, you really want the absolute fastest serial port rates you
> can possibly achieve on both ends. Even though with K56Flex your uplink is
> maxed out at 33.6k, and downlink maxed out at 53k, the compression can get
> 2:1 or 4:1 (or even more) for some kinds of data. So, let's say you are
> FTP'ing a text file that can get 4:1 compression. If you are uploading, then

This is not possible. The TCP/IP headers for the FTP connection seriously
hamper the modem's compression efficiency, so you'll never get even close
to a 4:1 compression ratio. The point is valid however for headerless proto-
cols, like Zmodem.

Just saying that if you only do Internet connections with your modem, you
won't loose much if your machine to modem speed is only twice the phone line
speed.

For compressing Internet traffic more efficiently, special compression
algorithms must be employed, none of which are currently implemented into
any modems.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2069. Re: LAN Software for Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF20DM.nGq@suse.modem.stud.uni-hannover.de>
Source record: 118245

In article <5t0301$t8o@atlantis.utmb.edu>,
drojo@marlin.utmb.edu (Daniel Rojo) writes:
> Austin Walshe (ajwalshe@deakin.edu.au) wrote:
>: Hi all,
>: does any one know if LAN software exists which will alow networking of
>: Mega STE, Falcon and TT?
>
>: Thanks
>: Austin Walshe
>
> Hi.
>
> On their webpage, Oxo concepts shows a software for networking
> Ataris by the localtalk port that is in MSTes, TTs & Facons. It says that
> implements TCP/IP.

Then STinG is a better choice I'd say. The problem in both cases is only
few servers available. But it of course depends on what you want to do.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2070. Re: CCP config error ...

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF229I.nK9@suse.modem.stud.uni-hannover.de>
Source record: 118246

In article <5sk4fq$1dc$1@casual.netppl.fi>,
jasivu@na.netppl.fi (Juhani Sivusalo) writes:
>
> Mint+Mintnet (and Multitos) is one of the best things happened
> to my Falcon so far :-) but ...
>
> I cant get rid of message:
> Aug 10 11:54:30 falcon pppd[16]: CCP: timeout sending Config-Requests
> Aug 10 11:55:02 falcon pppd[16]: CCP: timeout sending Config-Requests
> when connetting to my ISP.

Well, obviously your machine is configured to negotiate using CCP (Compression
Configuration Protocol), while your ISP doesn't support this. Unfortunately
I cannot tell how to switch it off in MiNTnet, as I of course use STinG.

> TIA;

Hmmm, PPP across TIA ? Haven't heard about that yet, but of course that does
not mean it can't work :-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2071. Re: Prg to log phone-calls (time of calls)? "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF22oq.nMo@suse.modem.stud.uni-hannover.de>
Source record: 118247

In article <33f51f2819fce85@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> I'm looking for a program which logs phone calls, i.e. registers the time
> of when the phone rings (via the modem ofcourse).
> I already have "calltime.prg", but it's a bit "clumsy" as it won't allow
> you to run any other stuff alongside it.
>
> I would like to have something a bit more modern....
> A thought struck me... would it be possible to make a script for "Connect"
> to do a task like this?

What do you want ??? CoNnect does just this by itself !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2072. Followup

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <33F7A7E1.22FC@charm.net>
Source record: 118248

Ed&Cori wrote:
>
> I have two boxes of SW packages that will be posted for sale soon. I
> would like to get ahold of 1 or 2 (small) hard drives (w/host
> adapter/ps/cable/case). Preference on the sw will be given to someone
> wanting to trade. Email me with what you have and your price (or sw you
> are interested in.)
>
> Ed
> Baltimore, MD

The following items are up for sale. Please email offers.
All software is original disks and includes original docs.
There is some other stuff... a PC Ditto board w/soldered
68000 cpu, Spectre GCR w/roms, Migraph Touchup w/scanner
(the power supply for the scanner is missing so it is not
tested yet, if anyone knows the specs on the ps, I'd
appreciate the info), IMG scanner, a whole suite of the
Cyber software, etc. As soon as I can get to it and test
these, I'll post them. Everything is "make an offer". I'd
be interested in trades for a hard drive (nothing elaborate,
a 20-80 meg supra or ICD or whatever setup would be fine.)
I'd also be interested in trades for midi sw/hw or a set of
TOS 1.4 roms (although I haven't even checked to see if I
need 2 or 6 chip sets.)

Ed
Balt. MD

edncori@charm.net

PS: for those who helped me out w/midi sw... if you see
anything that would be useful, let me know.

Timeworks Publisher DTP
Timeworks WordWriter Word Processor
Autoduel Game
RegentBase Database
RegentBase Tutorial Tutorial (Book and disk)
RegentBase Tutorial Tutorial (Book and disk)
Arctic Fox Game
Solapak Utilities
Scrabble Game
OmniRes Utility
Universal Military Simulator Game
Thunder Word Proc utility

Degas Elite Graphics
Degas Elite Graphics
ElCal Calculator
G+ Plus GDos Replacement
G+ Plus GDos Replacement
Flight SImulator II Game
Wishbringer Game
LDW Spreadsheet Spreadsheet
Tempus II Editor
MacroMouse Utility
KResource RSC Editor
Neodesk 3 Desktop Replacement
NeoDesk CLI CLI for NeoDesk
NeoChrome Graphics
Fontz GEM Font Editor
Frozen Legacy Game
Supra HD manual and disk HD utility
ACCess CLI Acc
UIS Utility
MT C-Shell w/ Micro Ctools
Micro Cmake
VSH Manager Shell Utility
DC Utilitries Utilities
Multidesk Utility
CodeHead Utilities Utilities
QuickTools V1 Utilities
QuickST V2 Utilities
Pagestream DTP
Word Perfect Word Processor
Calamus w/Guide Book DTP
LaserC w/LaserDB Programming/Debugger
EasyDraw w/SuperCharger Graphics
Modula-2 w/2 books Programming

Books
Atari ST Book Turner
Atari ST Subjects Turner
Atari ST:VDI Compute
M68000 Prog Ref Manual Motorola
Programmers Guide to GEM SYBEX
Atari ST internals Abacus
Atari ST Tips and Tricks Abacus
Atari ST Peeks and Pokes Abacus
Atari ST GEM Prog. Ref. Abacus

2073. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6618_Spencer@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118249

Out of the ether, the following was mentioned by Julian_Reschke@MS.maus.de...:

JR> to load XBIOS (device) and filesystem drivers. It just happens to
JR> come with a device driver for CD-ROMs and a filesystem driver for
JR> ISO9660.
Ok.

JR> And please define "not very compatible to anything"?
Well the couple of times I tried to use it with either my Apple CDROM or a
Toshiba it refused to recognise them so I gave up and bought Extendos.

JR> http://www.muenster.de/~reschke/soft_e.html#spin.
Ok, well i'll pass this onto the Sysop as he's the man in need. ;-)

JR> Well. Install the latest MetaDOS release. Install a BOS driver
JR> which supports LUNs above 0. Install a recent DOS driver. Use up
JR> to 32 drive letters (sorry: 32-26=6, not 10, I admit).
Well its better than what he currently has so thanks for the
information.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2074. Re: Scanning .acc?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5jKdHwz.greg_evans@delphi.com>
Source record: 118250

Well, it depends on the Atari and the scanner. If you have an ST, STe or TT you can use the Migraph or Golden Image hand scanners with a program called ScanLite. It only saves in IMG however, since these are b&w scanners. For color work you can try the Mustek Paragon flatbed scanner drivers which can save in TIFF. Perhaps GT-Look which runs with Epson scanners can be used as an ACC. Homa Systems sells a Microtek flatbed scanner driver but I don't know if that works only as a program.

Greg

2075. SyJet in unmodified TT - Uwe?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5t8037$8hp$2@e3000.supernews.com>
Source record: 118251

Hello,

I have mounted a SyJet 1.5gig into an unmodified TT... However, there
isnt a way to
lock the cartridge into the drive, and possibly could be ejected, damaging
the cart and/or
mechanism. Any ideas,programs that would lock/unlock a drive...

Rory McMahon
mcmahon@inil.com

2076. Re: Re: INFORMATION FOR SEQUENCING ON ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.hOKfZtvWJjg@midijam.kiev.ua>
Source record: 118252

In <5sv9o6$hsg@alexander.INS.CWRU.Edu>, you write:
>
>In a previous article, jperez@Hawaii.Edu (John Perez) says:
>
>>Charles J. Clark (cjclar01@homer.louisville.edu) wrote:
>>
>>: Hello, I currently have an Atari 1040ST, and am getting into using the
>>: Atari to sequence with my sampler and synthesizer. I have Dr. T's Tiger
>>: Cub, and KCS Tiger, but no documentation for either.
>>
>>: My question is this: does anyone have either manuals for the Tiger
>>: programs or a better sequencing program (with documentation) for the
>>: Atari?
>>
>>Assuming that you have or are willing to buy a monochrome monitor, I would
>>recommend finding and purchasing C-Lab (or Emagic) Notator SL (version 3
>>or later). I believe this to be the best sequencer for the ST.
>>
>>---
>> Aloha,
>> John Perez - jperez@hawaii.edu
>>---
>>
>Emagic's Notator Logic is also a very good sequencing program for the St.I
>used it on my color monitor in medium res. and it worked fine and I also
>used it with Sebra (high resolution simulater) on a color monitor.The score
>editing feature is actually a lot better in Logic because you are able to
>view a whole page at a time.
>
Alex!

I fully agree with all! NOTATOR SL not< v3.0 is really good
solution and perhaps a single right (this my personal pint of
view!). I using NOTATOR SL started from 1991 and up to this
times (exept, of course, the LOGIC) I can't to see most power,
user-friendly and easy-to-use professional sequencing software.
And not only for the ST!
Highly recommended too. AFAIK, suggested retail prise of legal
version in the Germany is ~300DM (hardware coping protection key,
4 FDs and all DOCs are included into this pakage). Street price
(e.g. from German's "Keyboard instruments" approximately $200-250.
This program best of all using with hardware options such as
ExPort (multiple MIDIx3 out port), UNITOR II (SMPTE reader/generator
and multi-functional synch device) and much more.

```
=========
V pna gb cerfrag aba-yrtny pbcvrf jvgu penpxrq pbcl cebgrpgvba xrlf
bayl sbe $70 (fuvccvat abg vapyhqrq!).
Qba'g jbeel, cyrnfr, V'z abg n fbsgjner cveng!
Fvzyl urer, va gur Hxenvar, fgvyy ernyl jvyq fvghngvba jvgu bssvpvny
qvfgevohgvba bs cebsrffvbany zhfvp fbsgjner. Gurer ner pbcvrf jnf
znqr bar haqretebhaq svez naq fgnlrq irel cbchyne va gur HFFE (lrg
hc gb snyy vg qbja).
Gurer cnpxntr unf n nhguragvpny pbcl bs bevtvany cebgrpgvba xrl naq 2
SQ jvgubhg znahnyf ohg jvgu unaq-znqrq ZVQV-rkcnagvba cbeg.
Nyy jbexvat cresrpgyl jryy! V unir fhpu pbcl hc gb guvf gvzr.
Ohg jung V zhfg qbvat? :-(
=========

For details also looking for

EMAGIC direct:
--------------
ENAGIC Soft-and Hardware GmbH,
Halstenbeker Weg 98,
D-25462 Rellingen,
phone: +49 (0)4101 4765-0,
fax: +49 (0)4101 4765-99 (info source: EMAGIC Productline 94/95)

EMAGIC USA:
-----------------------------------
EMAGIC Inc. Business Office:
phone: 916-477-1051
fax: 916-477-1052 (info source: "EM" October'94)

Good sequincing
--
Sergei
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Sergei KOKOUSHKIN: sergej@midijam.kiev.ua - MIDIJAM Records
================
ATARI Mega4/STe: 4Mb RAM/TOS 2.05/Gemini 2.0/
=============== Hermes 1.4 UUCP/Notator 3.1/
48Mb int. Seagate 1557N HDD/
30Mb ext. Kyocera KC-30B HDD/
SF314 ext. FDD/SM124 monitor/
MultiTech MT1932ZDX modem
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2077. Re CM8833 SCART & DIN Pinouts

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <871796968_OASIS_@denr.demon.co.uk>
Source record: 118253

```
>Path: news.demon.co.uk!dispatch.news.demon.net!demon!feed1.news.erols.com!news-peer.sprin
tlink.net!news.sprintlink.net!Sprint!newsxfer3.itd.umich.edu!oleane!jussieu.fr!rain.fr!pre
ssimage!news1.isdnet.net!usenet
>From: "N. Bales" <bales@hol.fr>
>Newsgroups: comp.sys.atari.st
>Subject: Re: CM8833 DIN & SCART PINOUTS -UK
>Date: Fri, 15 Aug 1997 11:20:35 +0100
>Organization: J'sais pas ce que c'est, mais ca doit etre bien
>Message-ID: <33F42D73.58A8@hol.fr>
>References: <871493558_OASIS_@denr.demon.co.uk>
>NNTP-Posting-Host: ppp67.tou.hol.fr
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>X-Mailer: Mozilla 2.02 (Macintosh; I; 68K)
>Lines: 25
>Xref: demon comp.sys.atari.st:63334
>
>Denniss Riches (Far, Far Beyond Bedlam) wrote:
>>
>> I have just bought a Second Hand Philips CM8833 Monitor and wish to connect it
>> to the 13-Pin Video Port on my STFM.
>>
>> I would appreciate being given the Pin connections between
>>
>> either the CM8833 9-Pin DIN to the 1040STFM 13-Pin DIN
>>
>> or the CM8833 SCART to the 1040STFM 13-Pin DIN
>>
>> preferably both!
>>
>> Speedy info would be appreciated as I can get my money back if the CM8833
>> doesn't work
>>
>> Thanks in advance
>
>The SCART/Peritel and CM8833 Din connectors are standard, so a quick web search on
altavista or Yahoo
>should find you the pinouts.
>
>Tha atari connector pinouts can be found at:
>http://www.teleport.com/~atari/STinternals.htm
>
>Nick
```

>
I am unable, at present, to access the WWW because I'm in the process of
"upgrading my system.

I also was unaware that there is "Search Engine" for the Atari, what is it?

Is there anyone out there who has already made the connections or who know what they
are?

--

---
denr@denr.demon.co.uk

2078. Re: CM8833 DIN & SCART PINOUTS -UK

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5t6pf4$2aou$2@news.inet.tele.dk>
Source record: 118254

On 13 Aug 97 17:32:38 G, Denniss Riches (Far, Far Beyond Bedlam) wrote:
>I have just bought a Second Hand Philips CM8833 Monitor and wish to connect it
>to the 13-Pin Video Port on my STFM.
>
>I would appreciate being given the Pin connections between
>
>either the CM8833 9-Pin DIN to the 1040STFM 13-Pin DIN
>
>or the CM8833 SCART to the 1040STFM 13-Pin DIN
>
>preferably both!
>
>Speedy info would be appreciated as I can get my money back if the CM8833
>doesn't work
>
>Thanks in advance
>__
>
> ---
> denr@denr.demon.co.uk
> ---
>.

Don't know if it will help, but I have here in front of me the Consumer Manual
for the Philips monitor range CM88**.

The spec. for euroconnector is like this:
Pin
1 -
2 audio input
3 -
4 earth connection to audio
5 earth connection B input
6 audio input 0.5 Vrms /> 10 kohms
7 B input 0.7 Vpp/75 ohms
8 -
9 earth connection G input
10 -
11 G-input 0.7 Vpp/75 ohms
12 -
13 earth connection R input
14 -
15 R input 0.7 Vpp/75 ohms
16 fast blanking
17 earth connection CVBS

18 fast blanking earth
19 -
20 CVBS input 1 Vpp/75 ohms
21 screening plug

*NOTE: Pin 20 is also used for the synchronisation signal of a
linear RGB input.

The TTL RGB DIN spec.

pin 1 open
pin 2 red
pin 3 green
pin 4 blue
pin 5 intensity
pin 6 earth
pin 7 H.synchronisation or composite synchronisation
pin 8 V. synchronisation

That's all I can tell for now. Hope it'll help a little.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

2079. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5t6pff$2aou$3@news.inet.tele.dk>
Source record: 118255

On 16 Aug 97 09:18:12 G, Ronald J. Hall wrote:
> In article <33f4a620.3372261@news.demon.co.uk>
> mark@kaisun.demon.co.uk (Mark Shaw) said:-
>
>>I picked up an old book about Atari's at a local music store and it
>>said that attaching an IDE drive was possible- but no details. Is it,
>>and if so where can I get the instructions?
>
> There was an multi-purpose board that was supposed to give it an IDE
> interface, but IMHO, you'd be better off going with an adaptor like
> the Link, and a SCSI drive... :)
>
>>While I'm at it, what steps would be required to put my STE or STM
>>into a PC case? I've noticed one or two people in this newsgroup have
>>their Atari's in tower cases.
>
> You would need to get the Lighthouse tower kit or the DeskTopper... I'm
> using the DeskTopper on my Falcon and I love it...! :)
>
If he is lucky, it will fit inside a Commodore PC II case. That is, if
he can find one those days?
It's the one that was build like a tank, heavy steel case all around
only the front was plastic.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

2080. Re: Prg to log phone-calls (time of cal

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5t6pel$2aou$1@news.inet.tele.dk>
Source record: 118256

On 16 Aug 1997 14:23:55, Krzysztof Maj wrote:
>On Sat 16-08-97 04:41 Hallvard Tangeraas wrote:
>
>>I'm looking for a program which logs phone calls, i.e. registers the time
>>of when the phone rings (via the modem ofcourse).
>
>Start using "STarCall".
>It registers time and cost of every modem call.
>You can display monthly amount and the amount for any other time period
>also.
>You can enter different prices for different time and distance zones.
>--
>Greetings from Okami Newsreader user.
>
>Krzysztof Maj
>kmaj@uran.ipl.net
>
>.
That's right, StarCall can also be set up as a answering machine and log
incomming phonecall's.

It work's with zyxel and creatix modem, AFAIR.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

2081. Prg to log phone-calls (time of calls)? "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <tcpnntpd.17.8.17.16.49.46.2743899028.9107336@mrose.nl>
Source record: 118257

hall@post1.com wrote:

HA>I'm looking for a program which logs phone calls, i.e. registers the time
HA>of when the phone rings (via the modem ofcourse).
HA>I already have "calltime.prg", but it's a bit "clumsy" as it won't allow
HA>you to run any other stuff alongside it.

I made one like that; it logs when the phone rings (time & date) and how
many calls were made.
Phoney (that's how I called it) recognises incoming fax and data calls
and starts a program that can receive faxes.
At the moment it's only a TOS-interface (no GEM), but I started redesign
to a GEM interface.

Problem is: I'm afraid my Falcon died :-(

I'll let you know when I solved that (BIG) problem... (If I ever will be
able to solve it :-( )

Greetings,

Frits.
Frits van den Akker JFA Software Program
fvdakker@mrose.nl Program@STR
<A HREF="http://www.mrose.nl/program/">Homepage</A>
MtnMail V1.07:
http://mrose.nl/program

[** Transmitted By **]
[** Worldgroup Information Services Europe **]

2082. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F72394.284C039F@swampdog.demon.co.uk>
Source record: 118258

David Macpherson wrote:

> The only problem is, what do you do with LIMITMEM.TTP to use it? There
>
> are no instructions in the Magic package. I'm no wizz with these TTP
> programs.

> I'd like to know where the program should be placed, and what to type
> into the command line. Do I type the directory etc? How do I allocate
> RAM for my programs? Drag and drop just brings up the command line...

syntax:

limitmem [executable program] [kilobytes assigned]

So if you double click on limitmem just type the *full* path to the executable then a space then the number of Kb it can have to use such as D:\APPS\MYPROG.PRG 1024 which would limit myprog to 1Mb of memory.

Versions later then magic2 iirc, have a different method under install application I think. You'll still have to use limitmem if you use a replacement desktop however.

Nearly forgot, to undo it use a hypen [-] instead of [kilobytes assigned]. You don't have to undo before setting a new value.

--
Guy Harrison
guy@swampdog.demon.co.uk

2083. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <871836510_OASIS_@pcc-uky.campus.mci.net>
Source record: 118259

In article <5t69up$755$1@earth.execpc.com>
guitarmn@earth.execpc.com (Cory Bonnett) said:-

>Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the
>first and last items in the chain. I always thought just the last. Was I
>wrong? Thanks in advance.
>--
>Cory Bonnett
>Progressive Metal Guitar For The '90's

Hi Cory! Usually, your host adaptor does the termination at the start of
the chain... For example when I plug a SCSI CD-ROM and EZ-135 into my Falcon,
only the EZ on the end is terminated, the CD does not have to be...its done
in the Falcon. Same thing if you are using an ST with a Host adaptor like
the Link. Hope this helps! :)

--

```
_/_/_/
```

2084. Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Mike Adkisson <adkisson@gte.net>
Message-ID: <5tabm0$32q$1@gte1.gte.net>
Source record: 118182

I have been cleaning out my garage and I need to get rid of a complete Atari Mega ST. Color/black & white monitor, lots of software. I haven't used it in quite a while, but it used to work. I could hook it up again, and check it out, but the simple fact is, it's taking up space and it's outta here. Any offers? I have some 8 bit stuff laying around too.

2085. Looking for a Yamaha XG editor

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5tacjs$9us@belzebul.imaginet.fr>
Source record: 118183

Hello you Atari programmers !

Does any of you fancy typing a good editor/librarian for the Yamaha XG instruments ?
That would be a *good* idea, makin'me feel warm inside, 'coz I was a bit upset when I saw the gorgeous prog the Mac users can use (a shareware prog that is presented on the Yamaha WEB site).
And if it was Cubase compatible ? Wow ! That would be Tahiti in the middle of Groenland.

****
* Regis Gronoff e-mail: rgronoff@imaginet.fr *
* IRC nickname: BlueDusk *
* *
*^^^

2086. Re: SyQuest EZ Flyer problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5tadib$aao@belzebul.imaginet.fr>
Source record: 118184

Hi Walter,
I also use an EZ 230 drive, and I've never experienced this kind of problem. To answer you, I need to ask you a question:

You wrote your HD's are ACSI, meaning you are using a ST computer. But the EZ230 comes mounted with 25 pins SCSI plugs that won't fit either the ST nor the other ACSI drive you have !
So, how did you connect the SyQuest ?

Then, I know of a little problem that occured to me in the beginning: if I turned the drive up WITH a cartridge in, the bootsector was sometimes damaged (I think there's a check at boot-up that tries to "correct" the bootsector if the drive doesn't recognize it... and it doesn't recognize any Atari format, of course).
So, try turning your drive on just before inserting your cartridge.

I use the ICDpro driver, and it could be another reason: maybe there is an incompatibility probleme between HDdriver and the EZ230...

Bye.

****
* Regis Gronoff e-mail: rgronoff@imaginet.fr *
* IRC nickname: BlueDusk *
* *
*^^^

2087. 8-bit emulator(STXformer) and other questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: classics@penny-empire.nospam.com
Message-ID: <33f8ac5d.10733169@news.whc.net>
Source record: 118185
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I'm just starting on the Atari ST. My question is this: Can I use the 8-bit light gun on the ST with or without STXformer?

Also what will it take to get me online with it(software etc..) Can I use my current ISP provider with changing to a shell account? What about checking mail and of course web browsing? Oh, whats the Ideal ST setup(ie:4+ megs of ram, harddrive etc...)?

Thanks
Chuck

remove .nospam for email.

2088. Re: Ghostscript Availability?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5tagebgrc1@mark.ucdavis.edu>
Source record: 118186

Frank Lockwood (lockwood@freenet.calgary.ab.ca) wrote:
:
: Martin Byttebier suggested
: ftp://193.190.205.13/archive/atari/editors_word_processors/

Yeah, one of those underscores -------------^ should be a dash.

: Or is there some other public spirited person who has successfully
: downloaded these files, who could compress them using STZIP and upload
: them to a site or two? A faint hope, I'm sure, since the files are so
: large.

OK, I downloaded the original .zoo files off the U Texas site, but can't
check their integrity right now (don't have a zoo tool on this machine).
I've also snagged a copy of .zip file on Martin's site, but it isn't the
file you need. He has a copy of the binaries that you need, but they are
also .zoo compressed, so I figured the one's from the Texas site would do
just as well.

Now, you can download the .zoo file of my machine at ftp:128.120.234.42/atari
I put the file in the Utilities folder. You can get to the same place
using http://128.120.234.42/ftp/atari/Utilities/

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2089. Re: ATARI STUFF TO SELL (SOFT. & HARD.)

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Andrea Centazzo <deepmusic@mindspring.com>
Message-ID: <33F8CDC1.5768@mindspring.com>
Source record: 118187

I'm selling a box full of Atari software (too many to list now) ,
Hibrid art music software and hardware(smpte syncronizer),a brand new
joy stick,all for $ 60 and a SM124 monocrome monitor for $80.
Shipment payed by you .
If interested reply to :deepmusic@mindspring.com
Andrea

2090. stuff to sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: "Patrick J. Murphy" <murph332@pacbell.net>
Message-ID: <33F8E108.9C58E896@pacbell.net>
Source record: 118188

Ok, here it goes..

MegaSte 4 megs RAM with color monitor sc1224
include internal hard drive around 50 megs.
All kind of software includes.
problem with printer port.

make an offer..

E-Mail to: murph332@pacbell.net
phone: 1 (805) 583-2146

ask for Francois or Patrick and say it's for the Atari computer.

2091. Re: Scanning .acc?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <5ta1se$719$1@news.chatlink.com>
Source record: 118189

Cory Bonnett (guitarmn@earth.execpc.com) wrote:

: Are there any scanning .acc out there, preferably that save in GIF and
: JPEG formats as well as TIFF, IFF, and IMG? At least a .prg?
: --
: Cory Bonnett
: Progressive Metal Guitar For The '90's
: guitarmn@execpc.com

===...Touch Up hand scanner, and page scanner both can save in IMG and
then load and resave in GIF, TIFF, etc. Good program for this purpose.

Rod MacDonald
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> Tel/Fax (541)476-0071
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

2092. Tons of ATARI stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: FQLB38A@prodigy.com
Message-ID: <5t8g2r$r92$1@newsxfs02-int.news.prodigy.com>
Source record: 118190

I have a 1040 ste with sc1435 monitor. A 520ste with sc 1224 monitor. A 520 with sc 1224 monitor. also have two hard drives, two disk drives, infared mouse. 5 reg mouse. 4 or 5 dif joysticks Two printers. a star 2410 and a smn804. hundreds of games and software. all manuels. also will throw in a complete 8 bit system with games and stuff.

$500.00 takes all

contact Larry at FQLB38A@prodigy.com

2093. Re: Baud Rates/Fact or Fiction?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5t90reslc1@brokaw.wa.com>
Source record: 118191

And Howard wrote:
In article <5sbv0r$s8u$1@brokaw.wa.com>,
>>Charles Silver <csilver@kendaco.telebyte.NoSpam.com> wrote:
>>I've seen several posts about the baud rates neccessary to connect with
>>ISP's TCP/IP on the Net. I'm using a Falcon/Nemesis and Fast_Serial which
>>supports 57600, 76,800 and 153,600.
<snip>
>Just as an aside - I personally think x2 will lose out in the end. In published
>benchmarks, it never achieves 56kbps throughput on real-world phone lines
>anyway. K56Flex gets much closer to the claimed performance.
<snip>
>It's not that you won't get a "good connection" at slower speeds. But hey,
>if you're willing to tolerate slower speeds, then you didn't need to buy such
>a fast modem to begin with. Why are you wasting your money and time?
>--
>Howard Chu

Howdy Howard,

Well, when I look 180 degrees to my left I see a 1200/14.4k/28.8k baud modems.
Did I waste my money? I bought some fancy Cowboy Boots for $350 a few years
back that I only wear 3/4 times a year ;) That was a waste of money :)

Thanks for the info though, but I'm sure I'll get more use of a faster modem
on the Net. Even if I only get 44k downloads, it would be better than the
21k (avg) that I get now. Of course cable modems are on the way here, so that
blows everything away. Falcon compatible? I don't think so. BTW, most people
that know me would not refer to me as tolerant. One on my faults <g>.

Regards,

Charles

2094. Re: Baud Rates/Fact or Fiction?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5t90vrslc2@brokaw.wa.com>
Source record: 118192

In article <5t06p4$1il0@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:
>> <5sbv0r$s8u$1@brokaw.wa.com> (Charles Silver) wrote:
>>>What I'm saying is that I'm going to soon get a 56k x2 account and I'm
>>>wondering if 57.6k is good enough. Since this rate is achieved through
>>>compression, do you really need to connect at 115.2k??? My current modem
>>>doesn't support 76.8k or 153.6k, but does support 115.2k...

>> As far as serial port speeds - for a pair of modems that are configured to
>> use compression, you really want the absolute fastest serial port rates you
>> can possibly achieve on both ends. Even though with K56Flex your uplink is
>> maxed out at 33.6k, and downlink maxed out at 53k, the compression can get
>> 2:1 or 4:1 (or even more) for some kinds of data. So, let's say you are
>> FTP'ing a text file that can get 4:1 compression. If you are uploading, then

>This is not possible. The TCP/IP headers for the FTP connection seriously
>hamper the modem's compression efficiency, so you'll never get even close
>to a 4:1 compression ratio. The point is valid however for headerless proto-
>cols, like Zmodem.
>Just saying that if you only do Internet connections with your modem, you
>won't loose much if your machine to modem speed is only twice the phone line
>speed.
>For compressing Internet traffic more efficiently, special compression
>algorithms must be employed, none of which are currently implemented into
>any modems.
>Cheers Peter

Hallo Peter,

The bottom line is that this modem will be used 95% of the time on the Net
with TCP/IP. Any improvement would be appreciated. As my mama use to say
"The PROOF is in the pudd'in, recipes are just THEORIES". Hard lesson to
learn as the computer biz is full of vaporware/junk etc. Micro$lop is
PROOF of that ;(Expensive "foul tasting" pudd'in to say the least.

Of course taste is "hard to quantify". Hopefully, Intel/MS won't impose
their taste on the Net as they have "everywhere else"...

"sPeCial aLgOriThmS,

chARlEs"

2095. Re: Atari repair in seattle

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <33F844CE.15873286@aol.com>
Source record: 118193

Fibrillation wrote:

> Hello,
>
> I was wondering if anyone would know of a person or place in the
> Seattle
> area who could do repairs on Atari computers as my 1040 STE is down (
> internal power supply problems I'm pretty sure).
>
> Thanks ,
>
> _-ARIK-_

Hi,

Nothing in Seattle, but B&C Atari Sales & Service in Santa Clara, CA.
is your best bet, they are one of the few dealers left that was an
authorized Atari Service Center. 408-986-9960, open Tue-Sat 10am-6pm,
closed Sun & Mon.

www.myatari.com

Curt

2096. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <33F85473.4C24@holyrood.ed.ac.uk>
Source record: 118194

```
>> 1) In MagiC's desk, why do the partition icons gradually migrate to the
>> right and eventually tramp all over themselves, nearly off-screen?
>
> Er!, ergh!, that dont happen here, maybe you could experiment with the icon
> distance/raster setting.

When you're double clicking on the drive icons Magicdesk thinks you're
wanting to move them first. Since most hard drive icons are located on
the right you click on them as you "arrive" from the left, this will
cause the drives to move off the screen slowly with the movement of the
mouse.

There is no solution other than reloading MAGIC.INF or not moving the
mouse when double clicking on the icons (or is there an anchor code in
magic.inf ?)

ALaN.

"One must never be purposelessnessnesslessness"
```

2097. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t9l2g$ru5$3@roch.zetnet.co.uk>
Source record: 118195

On 17 Aug 1997 02:41:13, Cory Bonnett wrote:

>Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the
>first and last items in the chain. I always thought just the last. Was I
>wrong? Thanks in advance.

No, you are right! It is just the LAST device which needs to be
terminated.

I think there is a bit of confusion in the documentation. The first
item in the chain is, in fact, the driver for the scsi bus which will have been
built to have the correct impedance anyway. Termination at any later
point in the chain will behave like a piece of scsi-blotting-paper.
The only place you want this is at the end where a terminator will
avoid signal reflections.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2098. Re: FS:Hardware-Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33F85DDA.2664@ibm.net>
Source record: 118196

Daniel Fangmann wrote:
>
> Following Atari Monitors For Sale:
>
> SC1224 Atari Color Monitor: "Used", Tested OK, good display. $50
>
> PCM124 Atari PC Monitor: "New", 9-pin video connector, cable attached to
> monitor. Original box and owners manual. $50
>
> Both monitors will be well padded/packed for the journey, shipped UPS
> insured. Buyer pays actual UPS cost. USA or CANADA ONLY!
>
> Dan F.

2099. FS:STE/4 megs,Notator Logic and SL/Log 3 dongle,Hard Drive.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5t9p74$drs@alexander.INS.CWRU.Edu>
Source record: 118197

FOR SALE:1040STE/4 megs/manual
SC1224 color mon.(Atari)
60 meg Supra hard drive/original disk & manual
Atari DD/DS external disk drive
Navarone external clock cartridge/disk
2400 baud modem
Notator Logic/Log 3 dongle/manual plus Notator SL
Lots of shareware/freeware programs and utilities
sequencing,graphics,wordprocessing
CPX's,copiers,archivers,Stik/Cab(demo)/Newsie
Open to offers.It is all packed and ready to ship.Buyer pays the
shipping charges.

Notator Logic runs in medium and high res.To run the SL version I used a
program called SEBRA, which emulates a mono monitor.It worke fine.

2100. Re^2: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <111pascal.ricard@hol.fr>
Source record: 118198

Hi Charles,

in a message dated 14 Aug 97 Charles Silver wrote:

>> HS> Place it in your Auto folder before NVDI, accordig to the NVDI
>> HS> programming docs.
>> Well, if I do that, I cannot launch MultiTos :-(
>>
CS>
CS> I missed the orignal post, but I do use NVDI/MutiTOS/MiNT1.14/etc. on
CS> my 14meg Falcon with few problems. Here's the last files in my Auto
CS> folder setup:
CS>
CS> nemesis.prg
CS> wdialog.prg
CS> jpegd.prg
CS> nvdi.prg
CS> nem_hi.prg
CS> hrtc.prg
CS> drvin.prg (or fastserial)
CS> scc.prg
CS> mintnm.prg (mint v1.14 notice nm)[LAST]

I use the same config with pppkit to be able to "ppp connect" on the web,
but my auto folder is ordered in a different way:

stoop
flop_fix
tos4trap
folder300
extendos
nvdi
ckbd
fast_ser
mintnm
sb_auto
jpegd
ledpanel
wdialog

Note that mint is not at the end but it works fine here.

Bye Charles,
/Pascal/

>>> Her's the dayly thinking: <<<
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2101. Re^2: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <110pascal.ricard@hol.fr>
Source record: 118199

Hi Robert,

in a message dated 14 Aug 97 Robert Schaffner wrote:

RS> wdialog.prg ----------> (You need that WITH NVDI) ?!?!

Yes, it's needed by Cops and Cab 2 without MagiC :-(

Bye Robert,
/Pascal/

>>> Her's the dayly thinking: <<<
UFP Starfleet Command: End Transmission

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2102. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <fa7_9708181002@ronly.org>
Source record: 118200

On 17 Aug 97, after being hired by Jack Tramiel, Guy Harrison said:

GH> Versions later then magic2 iirc, have a different method under install
GH> application I think. You'll still have to use limitmem if you use a
GH> replacement desktop however.

Yeah, you can limit memory from the Install Application dialog, but that only works when running the application direct from Magxdesk. If you run another program from Magxdesk and then that program loads your application, the memory limit you assigned with Install Application doesn't work. So you still need LIMITMEM.TTP.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2103. Re: MagiC Desk Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rgronoff@imaginet.fr
Message-ID: <5tac9i$9us@belzebul.imaginet.fr>
Source record: 118201

On 13 Aug 97 22:58:50 G, Charles T Stanley wrote:

>2) Is it possible, as under TOS (TT) itself, to open partitions without
>their icons being present on the desk? I have tried without them, but
>Magic doesn't recognise the partitions without them. Its a nuisance, for
>they do take up precious memory.

Hi Charles,

I can give you the solution I've been using for awhile now: replace
Magicdesk by Thing 1.09. It's a *great* shareware desktop you can
download from any good ftp server (try out ftp.lip6.fr/pub/atari), and
you'll never use Magicdesk again (though it's a nice, small proggy
that doesn't eat all your memory, this said).

```
*************************************************************
* Regis Gronoff e-mail: rgronoff@imaginet.fr *
* IRC nickname: BlueDusk *
* *
*^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^*
* *
* ---C_LAB Falcon MK_X 14Mb---Cubase Audio--- *
* ---Yamaha MU50---EZ135 & EZ230 SyQuest drives--- *
* ---Philips 15" Multiscan screen--- * *
* *
* Project: a jazzy style CD... *
* *
*************************************************************
```

2104. Re: Help me !!!! ST monochrome !!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970818175650.2095B-100000@reality>
Source record: 118202

On Sun, 17 Aug 1997, Tony Martin wrote:

> I just got a monochrome monitor and absolutely love the resolution. I
> feel like I am out of prison after using a tv for text !!!
>
> There used to be a program to emulate a color monitor on a monochrome. I
> don't remember the name or if it was commercial or PD software. Anyone
> know where I can get it ????

I know one program I think is called Big Color, it was on a ST Format disk. Try looking in the FTP sites under "emulators" or simular.

If you still want to play games, then you might as well keep your TV attached to the ST anyways as emulators aren't always good for them(see bottom for unusual exception)

The trick is you get a monitor switchbox and only plug the high-rez monitor in it. When you select the empty spot where the color monitor is suppose to go, the ST won't pick up the monochrome detect signal on boot up and you can use your TV. (But if you would happen to be able to pick up a RGB monitor then I suggest you do because the picture completely destroys the one TV's produce :)

[On a somewhat related topic for the rest of the newsgroup...the best way to play monochrome games on a color monitor is Sebra. It works with nearly all the high-rez games you can download. The only ones that don't work are the games that can be played on color setups anyways. And it's ok for occasional art work...very strange for a mono emulator to work so brilliantly like that.]

Eric Noss
a.k.a
Mr. Maddog

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500 by Pennsylvannia State law. Administrators of the domain from where the offending e-mail has been sent will be notified of such actions,by any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

2105. free atari software/hardware when you sponsor a child

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: butta1@bu.bu.edu
Message-ID: <5tahc1$b9o$1@news1.bu.edu>
Source record: 118203

I have a limited supply of new and used condition computer hardware, graphics software packages, games for the Atari ST. I am giving them away for free minus shipping cost for anyone sponsoring a child from World Vision <http://www.worldvision.org/> I am in no way affiliated with World Vision except being a happy sponsor of a Guatamalean girl named Flora.

An updated list of everything in stock will be made available at http://engineering.tmp.com/~nchin/atari.html for those who sends me a photocopy/biography of their sponsor child to

Nelson Chin
The Monster Board/TMPW
2 Kendall Street PO Box 586
Framingham MA 01704-0586 USA

2106. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <234_9708181519@ronly.org>
Source record: 118204

On 17 Aug 97, after being hired by Jack Tramiel, Roger Cain said:

>> The only problem is, what do you do with LIMITMEM.TTP to use it? There
>> are no instructions in the Magic package. I'm no wizz with these TTP
>> programs.
RC>
RC> Well, there ARE in my MagiC package.

There aren't in mine, either. Where were yours, in a README? The only things talked about in my README are COPS and long filenames.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2107. Re^2: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <119pascal.ricard@hol.fr>
Source record: 118205

Hi Roger,

in a message dated 18 Aug 97 Roger Cain wrote:

RC> On 17 Aug 1997 02:41:13, Cory Bonnett wrote:
RC>
>> Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both
>> the first and last items in the chain. I always thought just the last.
>> Was I wrong? Thanks in advance.
RC>
RC> No, you are right! It is just the LAST device which needs to be
RC> terminated.

No, the first one has to be terminated too. But it is still done in the
Falcon AFAIK.

Bye Roger,
/Pascal/

>>> Her's the dayly thinking: <<<
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2108. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <5t86vl$ena@lendl.cc.emory.edu>
Source record: 118260

Hi Cory,

Yep, it's the first & the last. Of course, the first is usually your
computer (atari I assume) which is terminated internally.

David Klimchak
Composer & performer

Cory Bonnett (guitarmn@earth.execpc.com) wrote:
:
: Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the
: first and last items in the chain. I always thought just the last. Was I
: wrong? Thanks in advance.
: --
: Cory Bonnett
: Progressive Metal Guitar For The '90's
: guitarmn@execpc.com

2109. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <6648_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118261

In a previous message guitarmn@earth.execpc.com wrote
> Organization: ExecPC -- (800)-EXECPC-1
>
>
> Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both
> the first and last items in the chain. I always thought just the last.
> Was I wrong? Thanks in advance.

I thought the SCSI card was normally terminated itself.

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2110. Re: Tool for GIF animations available

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: hesche@cs.tu-berlin.de
Message-ID: <5t8ikt$fn8$1@news.cs.tu-berlin.de>
Source record: 118262
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari,maus.sys.atari.software

liegt nun in pub/atari/Graphic/, ausserdem noch in der MAUS B3 und den Madness-Boxen HBB und DPA (beide MadNet-FTP).

Ciao
Herwig

2111. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33F7FC0E.2F75@ooc.de>
Source record: 118263

J David Klimchak wrote:

> Yep, it's the first & the last. Of course, the first is usually your
> computer (atari I assume) which is terminated internally.

Note that if you have a TT the internal drive is the last, not the TT
itself. So in case you have an internal and an external drive connected
to your TT you have to remove the internal terminators of your TT,
located on the mainboard near the SCSI port.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2112. Re: ST+ 19

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5t91ugslc3@brokaw.wa.com>
Source record: 118264

On 17 Aug 1997 23:42:37, !ynoT wrote:
>On 17 Aug 1997 08:29:20 GMT, csilver@kendaco.telebyte.NoSpam.com
>(Charles Silver) wrote:
<snip>
>>I'm using CABv1.5/OVLv1.2618. I don't think splitting the zip file is needed.
>>Thanks again for the tip to use F1, F2, F3. BTW, who was the model for the
>>"Tiny Dancer"? She sure knows how to shake her booties!!!

> hehe well it wernt my wife tsk!...you do realise from mentioning
>dancing women that hundreds will now be rushing to download haha didnt
>you see her already in the music option..green icons lower down?

>>I know this may sound like "heresy", but is there any chance to get ST+ in
>>a HTML format for us CAB fanatics? I know this would be a LOT of extra work,
>>but would be a quicker read for browsers :) I created a special Auto folder
>>just to run ST+ on my Falcon, so I'm not complaining... Just a whaddyafink?

> hmmmmm..I toyed with the idea....it would seem that from everyone
>involved with st+ that theres only me with a working knowledge of
>html, ONLY because the rest are off line folk... and pete who took
>over the page is just getting to grips with html... hopefully someone
>else would have the time to convert them all.. I agree it would be a
>whole let better to have a disk version for off liners and a html
>version for us posh people ;-) a lot better...hmmmm

> I hope you dont mind that i am forwarding these to ST+ who can then
>answer in the diskmag.. if not ok then say and I will stop them :) but
>I think your right..
>Cheers !ynoT (ATARI Programmer)

Yo ynot!

No, I don't mind you forwarding of any of my posts in this NG. I consider
ALL posts as an open Post Card. If I didn't want it repeated, I wouldn't
post it :) As far as HTML goes, it's the future of all readers. Love it
or Not...

Time will Tell,

Charles

2113. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F81B98.41C67EA6@emw.ericsson.se>
Source record: 118265

```
Guy Harrison wrote:
>
> Terry May wrote:
>
> > Not if it _really_ disappears (i.e. is turned off). But this will:
> >
>
> As will SdTidyUp on my web page which also optionally restores the
> palette and tos cursor - useful if you're programming and like to dump
> debug info onto the screen. Note: You need a desktop which allows
> programs to be launched from a keypress.

And where is your web page?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

2114. Re: My Mega STE is sick

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t9804$p2b$1@roch.zetnet.co.uk>
Source record: 118266

On 13 Aug 1997 07:53:34, Robin Grant wrote:

>My Mega STE is behaving strangely. Does anybody have any idea about
>the cause of this problem.
>
>Turn the computer on and it works fine.
>Some random time later it bombs out in a big way.
>Turn the computer off, wait a little time
>Turn the computer on and you get a blank display and nothing happens
>(no atari logo).
>Occasionally you get a colourful display with nothing happening.
>
>Turn the computer off and wait a long time then it might start working
>again!
>
>The only two ideas I could come up with are a dry solder joint or the
>atari gets too hot. The latter I think is a longshot.

This behaviour is typical of an intermittent in the memory circuits.

Check all socketed chips (including SIMMs).

Check decoupling capacitors on the +5v line for RAM.

Sure, if any solder joint looks dull, then re-make it.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2115. Re: Above 4Meg RAM on an Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <33F8277D.19FF@holyrood.ed.ac.uk>
Source record: 118267

> >> It's not very clear what you intend to do, but there is alledgedly a
> >> new Magnum memory board for ST only, that allows 8Mb of RAM.
>
> More than alledged, one is installed in my STFM at this very moment (in a
> Tower case).
>
> > It allows up to 16Mb of FAST ram. At least that is according to the
> > pages of "Woller & Link gbr" in Germany. Prices are from 209DM (�70)
> > for unfilled, to 339DM (�115) with 16MB.
>
> This extra RAM is addressed at the same speed as the rest of RAM, at 8MHz so
> that's a misnomer I'm afraid.

Even worse, it doesn't work with an STE. Ah well.

ALaN.

"One must never be purposelessnessnesslessness"

Damn peice of crud callled Netscape doesn't allow me to send news with
less words in the reply.

2116. Atari FTP-Client

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: MarkusLeiber@swol.de
Message-ID: <33f83275.0@news.swol.de>
Source record: 118268

Es gibt nur einen FTP-Client, der auf dem ATARI ST/STE/TT einwandfrei l�uft. Er findet sich in der Aachen3-Box von Manfred Ssykor unter der Nummer 5927. Das ZIP-File hei�t "NEWSIE74.ZIP"

2117. Wanted 8-bit emu for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5t9g1g$mq4$1@irk.zetnet.co.uk>
Source record: 118269

Hi All,

Can anyone tell me where I can get an 8-bit emu for my Falcon please?

and where I can get some 8-bit games to run on it ????

Yours Roy


```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - Geneva/Neodesk - AtariIRC Roy_ |
+-------------------------------------------------------------------+
```

2118. Re: Looking for parts (Disk drive)

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33F8525B.618C@hol.fr>
Source record: 118270
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Austin Skyles wrote:
>
> I pulled out my old Atari ST recently after storing it away for years . . .
> the disk drive was bad before I retired it, I managed to get it cleaned up
> and able to read single sided disks, unfortunately single sided disks ONLY.
> I need a new/used working internal disk drive if anyone knows of a computer
> store that may have some parts lying around . . . it seems Atari ST stuff is
> kind of hard to come by these days.
>
> Austin Skyles
> askyles@execu.net

You're looking for a replacement drive mechanism. A PC1.44 drive will do fine, as long as you can change the drive ID on it (which is a disappearing feature on modern drives). There's a file about doing such a mod in the Quick FAQ at:

http://www.geocities.com/MotorCity/2090/quickfaq.html

Nick

2119. Re: HELP! How to install 2nd SCSI HD?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t9l2e$ru5$2@roch.zetnet.co.uk>
Source record: 118271

On 14 Aug 1997 16:23:23, Glen Zabriskie wrote:

>the 40 megger out!!!!!! or better yet, its almost the 21st century, toss the
>atari out!!!!! 16 megahertz when everyone else is at 300 is just plain stupid

Sergei lives in the Ukraine, Glen. Computing equipment of any sort is
hard to come by and very expensive in local terms. I think he has to
do the best he can with whatever bits he can get hold of.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2120. Re: FS:SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33F85BA0.6495@ibm.net>
Source record: 118272

Daniel Fangmann wrote:
>
> Newsgroups:
comp.sys.atari.st

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $65.

Atari CD Master/Audio Master 4 Software. Includes drivers for
Infopedia Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I &
II, Space Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-SOLD Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:

Chess Champion 22175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)
Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2
> More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time Dive Bomber Carrier Command BattleZone
Alcon Renegade Arkanoid Swiftar The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle

Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest Mixed Up Mother Goose
Fun School 3 Zynaps Dog Fight Crash Garret
Substation The Black Cauldron.

> Buyer Pays Shipping.
> Payment: Either pre-pay by check/money order or COD.
> US & CANADA ONLY!!!
>
> THANKS! -Dan Fangmann

2121. Re: ST Newbie experiancing problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5t9l2b$ru5$1@roch.zetnet.co.uk>
Source record: 118273

On 13 Aug 1997 12:40:11, Harmony Hill School wrote:

>She came to me a couple of weeks ago saying that she couldn't
>get the computer to work; she said that when she switched the
>computer on, she would see a bunch of bombs.

>Then I called her up and told her that the system was ok. She came up
>from her office, and wouldn't you know it...the computer started acting
>funny again. Diskettes that had worked before were now making bombs
>appear. Most of the time there are 3 bombs, but I have seen 9 and 11
>bombs also. Most of the time they are intact, but once or twice the
>screen
>has been garbled.

This sounds like an intermittent fault in the store system.

STs are prone to their socketed chips coming loose over time.

A common "remedy" is to drop the keyboard onto the desk from a couple
of inches.

Far better if you remove the 6 screws on the underside, then the
shielding to expose the PCB. Push home all socketed chips firmly. You
should find the problem goes away for a few years!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2122. Re: Looking for "STorm" Zmodem update v.1.01

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: sammcgee@REMOVEcrl.com
Message-ID: <5t9l7h$1up$1@nnrp1.crl.com>
Source record: 118274

Hallvard Tangeraas <hall@post1.com> wrote:
: On Fri 15-08-97 01:17, Hallvard Tangeraas (hall@post1.com) wrote:

: >I'm looking for the "zmodem.zzp" file which update it to version 1.01,
: >anyone got it or know where I can find it?

: I actually found it myself at Umich in the "Telecomms" directory and it
: came as a separate "zmodem update" file for STorm.
: Tried getting online with STorm, but Zmodem still didn't work (I remember I
: had this problem a long time ago when I started out on the net..)

: Has anyone else used STorm and been able to use the "Zmodem" method of
: transferring files?
: Or perhaps I should just ditch this program in the bin....
: I just wanted to keep it on a disk for sentimental reasons ;-)

I still use STorm. To download I use Y-Modem G which seems very similar
to Z-Modem. There is some small problem that the download does not finish
properly, I need to hit ABORT after the transfer is complete. It
downloads fine but it doesn't know when to end the transfer. I think
Z-Modem works when uploading.

Sam

2123. Re: FS:SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: defang@ibm.net
Message-ID: <33F85DA7.7E52@ibm.net>
Source record: 118275

Daniel Fangmann wrote:
>
> Newsgroups:
> comp.sys.atari.st
>
> Following Atari Software for Sale:
>
> Aerochopper - ST version - learn to fly remote control
> airplanes/helicopters. Comes with radio type 4 channel Futaba
> 'Conquest' controller (2 joysticks + buttons in one case), software and
> manual. Like new in original box. $75.
>
> Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
> Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
> Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25
>
> CD's For Sale for above:
> Infopedia v2.0-SOLD Time 95 Almanac-$10 Time Almanac 90's-$10
> UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10
>
> More Software for-sale:
>
> Chess Champion 22175-$15
> Obsession Pinball-$15
> The Music Studio-Activision, incl. 7 extra music disks-$10
> Electronic Spinster Graphics Clip Art CD-$15 (unopened package)
>
> Data Diet v1.0-$10
> Regent Word Processor-$5
> Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
> Hard Disk Sentry-$15
> LottoDDS-$10
> SPEEDO GDOS v5-$25
> Multidesk Unlimited Desk Accessory Power Software-$5
> Multidesk v1.7-$5
> Mouse Boot v3.d-SRL Sys-$2
> Winning Pictures CD Viewer-$2
>
> More Games...Make ba bundle and name your price!
>
> Warship LED Storm Read-A-RAMA(2disks) Eliminator
> Last Duel Transputor Phantasm
> Karateka Goldrunner II Zero Gravity Devon Aire
> Championship Wrestling Stare Quake Star Wars

> Prime Time Dive Bomber Carrier Command BattleZone
> Alcon Renegade Arkanoid Swiftar The Sentry
> Mercenary Project Neptune Metro Cross Battleship
> Pinball Wizard Final Assault Star Glider F15 Stike Eagle
> Silicon Dreams Typoon Thompson Red Lightening
> Dragon Scape Space Quest Mixed Up Mother Goose
> Fun School 3 Zynaps Dog Fight Crash Garret
> Substation The Black Cauldron.
>
> Buyer Pays Shipping.
> Payment: Either pre-pay by check/money order or COD.
> US & CANADA ONLY!!!
>
> THANKS! -Dan Fangmann

2124. Wanted:Migraph cartridge and power supply.

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5t9ph2$fel@alexander.INS.CWRU.Edu>
Source record: 118276

A friend of mine is giving me his Migraph hand scanner and scanning tray but the cartridge is nowhere in sight.If you have one and are willing to part with it then please get back to me.Thanks...Ron L

2125. Papyrus version 5.15

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: az058@torfree.net
Message-ID: <EF46H7.AxJ.0.queen@torfree.net>
Source record: 118277

This may be old news, but I just discovered that version 5.15 of Papyrus is now available in English.

Harvey Wolfe

--
Harvey

2126. after 800 hours of work,

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Pomperle <>
Message-ID: <5t9jro$gga@everest.vol.it>
Source record: 118278

now its done

http://www.webko.it/pomperle

2127. Re: Prg to log phone-calls (time of cal

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5t9tcq$32uc$1@news.inet.tele.dk>
Source record: 118279

On 18 Aug 1997 02:53:21, Hallvard Tangeraas wrote:

>What I'm looking for is for *incoming* phone calls when I'm away...
>I want a program to log each incoming call with time and date, so when I
>get back I can see if anyone's tried to reach me and when.
>Sort of like a very simple answering machine, except it doesn't answer the
>person calling, and it doesn't tell me who called.
>
>I've tried "calltime", but it doesn't seem to work very well.
>And I was hoping a script for "Connect" would do the job, except I don't
>know much about script programming.
>
>
>Hallvard
>--

Hi, if you just need to monitoring the phone while you away, I think
you need the program by Lonny Pursell, it's called TELE_MON.PRG.
Don't know where to get it, but as I remember, it will do just what yor
describe, log time and date for incomming call and write it to a lofile.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <

Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
e-Mail =: prunus@post3.tele.dk
Homepage =: http://home3.inet.tele.dk/prunus/DK-4800.HTM

2128. HELP! I Have A Dead Atari ST512 Keyboard!

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Paul Phillips <paul.phillips@btinternet.com>
Message-ID: <33F89E91.3304@btinternet.com>
Source record: 118280

CAN SOMEONE PLEASE HELP!!!!

My ST Keyboard is knackered
Does anyone know anywhere in the UK where I can buy a new one, and
approximately how much it'll cost?

Thanx...

paul.phillips@btinternet.com

2129. Re: Ghostscript Availability?

Newsgroup: comp.sys.atari.st
Date: 1997-08-18 00:00:00 UTC
From: Frank Lockwood <lockwood@freenet.calgary.ab.ca>
Message-ID: <5ta5hm$e38@ds2.acs.ucalgary.ca>
Source record: 118281

Well, thanks to all who have responded, but so far, no luck.

Martin Byttebier suggested
ftp://193.190.205.13/archive/atari/editors_word_processors/

Well, this results in a great big 404 error (not found), so I backed up to
the root URL, and got the Royal Military College's pages, which show no
links to any archive anywhere - so that's out.

Then Hallvard Tangeraas suggested
> Tim
> Gallivan's 'Ghostscript' page
>
> <A href="ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.53/gs353b.zoo">
> Ghostscript 3.53</A> (585 Kbytes) [Postscript interpreter- for viewing/
> printing Postscript files on Atari ST computers]
>
> <LI>Ghostscript
> standard fonts -version 4.03 (1142 Kbytes) [Needed]
>
> <LI>Ghostscript
> other fonts -version 4.03 (1052 Kbytes) [optional]

Well, I tried once again and downloaded all 812361 bytes of the 3.53
archive. When I try to decompress using 2 In 1 and ZOO21.TTP it bombs
out. Decompressing with the ZOO shell and ZOO21.TTP or ZOO214.TTP it
starts to decompress, so I guess the transfer was alright, but I get
messages showing that the first two files in the archive are skipped, then
a WARNING: Assertion Error, and then FATAL: Invalid or Corrupted Archive.

Very anti-climatic. Jeez, all I want is to be able to view/print Adobe
Acrobat files...

Hallvard went on to add:

> Yes, it's a pain when people use compression formats which aren't
> recognized by web browsers etc.

It's the UTEXAS site which is not setup to treat .zoo archives as anything
but text/ascii.

> I suggest you try using an FTP program instead of a web browser to download
> the Ghostscript stuff.

Ay, there's the rub. I'm using CoNnect and a shell/text connection, since
all local ISPs in this city offer PPP only (Hallvard, I'm sure you can
relate), and only the freenet offers shell/text. I'm actually using

the freenet's online installation of Lynx to effect the transfer - most times this works flawlessly.

So, I guess the bottom line is a plea to Tim Gallivan to rearchive version 3.53 of Ghostscript, and maybe upload it to a few more FTP sites than just UTEXAS. UMICH springs to mind...

Or is there some other public spirited person who has successfully downloaded these files, who could compress them using STZIP and upload them to a site or two? A faint hope, I'm sure, since the files are so large.

Oh, and before some other kind soul tries to email the files to me - another limitation of using the freenet in Calgary is that I only have a meg of online storage for files, mail, everything - and by the time I've got my webpage on there, the largest files I can receive by email, save to my home directory and download are around 600 K - not enough for the gs353 archive. Enough to make you tear large hanks of hair out, isn't it.

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2130. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5td11apmg1@roch.zetnet.co.uk>
Source record: 118032

On 19 Aug 1997 08:26:56, Greg Malick wrote:

>Has anyone recently tried this?

The most popular Atari enhancement is an HD - LOADS of people have
done it.

>Are Host adapters still available? s

Link 96 is a recent product. You can usually find ICD, Supra
second-hand as these are no longer required by people upgrading to TT
or Falcon.

>this the next weak link in my hardware chain (i.e. will these go out of
>production)

Just buy the next one you see!

Are there limits to the Drive size a megaST will handle? Can
>they be in GigBytes?

No practical limits (although there are on partition size). Yep - Gb
is fine.

Can I chain SCSI devices (would I need multiple Host
>adapters)?

One host adapter will support 8 SCSI devices (unless it's an AdSCSI+
where ID 6 is reserved for the real-time clock).

Could a SCSI ZIP or JAZ drive be used in a SCSI chain (assuming HD
>has to be device#1)

No need for HD to be device 1 although it's usual for the boot device
to be set ID=0. ZIP are fine.

Has anybody had great (easy) success with specific
>drives?

There are no real problems with ANY drive. Seagates are cheap and
behave well with Atari. Some people say they wear out faster than
others but I haven't noticed this. If you get a host adapter which
cannot handle parity (some Supra) you must make sure any device you buy is capable
of having parity disabled.

Don't worry, Greg, there's always advice available here from many
people who have been successful.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2131. AlberTT VME color card for TT030 or Mega STE For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: RClaunch@Rocketmail.Com
Message-ID: <872037585.15280@dejanews.com>
Source record: 118033

For Sale or Trade AlberTT VME video card for the Atari TT030 or Mega STE computers. This VME card provides 16 milion colors and Super HI-Res video screens... Supports 17-21 inch video monitors.

Unit is tested and comes with drivers.

$200.oo or Trade?

Email me if interested...

RClaunch@Rocketmail.Com

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2132. Z88 Connect software to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Neil <neil.peart@bigfoot.com>
Message-ID: <5td67o$sni@news5-gui.server.cableol.net>
Source record: 118034
Cross-posted to: alt.binaries.atari,alt.binaries.warez.atari-st,comp.sys.atari.st

Can anyone help with app to download/convert Z88 files to ST.

Please e-mail at

rick.peddler@diamond.co.uk

2133. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5td0a1$72v$1@goliath.spirit.net.au>
Source record: 118035

On 17 Aug 1997 10:33:55, Charles Silver wrote:
>Hi Kemosabes,
>
>Well, soon I'm going to connect at 56k on the Net. But I have a problem.
>I much prefer Fast_Serial to HSModa07. Why? I've recently been using
>HSM07 at a connection of 115.2/57.6k baud (only a 28.8k modem) and have had
>some disconnects/hangs that I don't have using FS at 57.6k. Unfortunately,
>FS doesn't support Modem 2 (Falcon) at 115.2k, only Serial 2 (TT).
>
>I can see now why a lot of people complain about CAB/NEWSie connections
>on the Net. It could be their server or maybe HSM07.(Just a remote chance)
>
>If I get a 56K modem, Roger Cain said a minimum of 115.2k was needed, and
>what he said makes sense. FS supports 153.6k (Falcon Modem 2), but the 56k
>modems don't ;(
>
>I think you can see my problem. Does anyone know if there has been an
>update to Fast_Serial? Franz Sirl's prg is excellent, but was written in
>1993. The CPX was written by Roman Hodek. It's on several ftp sites as
>fser096b.
>
>If anyone knows these gentlemen or knows of any updates, please let me
>know. I sure would like to connect at 115.2/230.4k baud on my Falcon with
>Fast_Serial. Any suggestions?
>---
>Regards,
>
>Charles

Hi Charles

I am using Fast_Serial with the english cpx on the TT with magic 5.1x
works great I have stoped using HSmodem. The program will log all the
ports at boot and set all the buffers and max speed for you. Just
select which port and speed you want with the cpx and of you go. It
works on my friends falcon. I am usig seial 2 at 115.2 with a 28.8
netcom modem flies along quite well.
>.

Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```

Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

2134. Re: Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5td3rp$6n8$1@reader1.reader.news.ozemail.net>
Source record: 118036

```
On 9 Aug 97 04:17:04, Harry Sideras wrote:
>*Hi Terry*, on 04 Aug 97 you wrote: ...respect, brethren
> TM>
> TM> Is there any way to change the name of the Printer and Trash icons
> TM> in MagiC?
>
>Not that I know of, but I was going to try to mess around with the
>APPLICAT.INF file in the GEMSYS/GEMDESK folder. I'm not sure it'll work
>though...
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#
```

```
[AFTP]
FILE.RSC 64 "AFTP.PRG"
D:\AFTP\AFTP.PRG
1
[AFTP_STI]
MAGICION.RSC 60 "PROGRAM"
D:\AFTP\AFTP_STI.PRG
1
[APPLICAT]
MAGICION.RSC 66 "MAGX APPL"

1
[ARABESK2]
FILE.RSC 18 "arabesq"
F:\GRAPHICS\ARABESK2\ARABESK2.PRG
1
[ARTWORX]
FILE.RSC 53 "ARTWORX.PRG"
F:\AW_DEMO\ARTWORX.PRG
1
LIMITMEM=2000
[AUTOSORT]
MAGICION.RSC 60 "PROGRAM"
D:\TOOLS\AUTOSORT\AUTOSORT.PRG
5
[CAB_2]
FILE.RSC 6 "CAB.APP"
E:\CAB.2\CAB_2.APP
1
*.HTM FILE.RSC 11 "*.HTML"
[CALAMUS]
MAGICION.RSC 83 "CALAMUS"
G:\CALAMUS.SL\CALAMUS.PRG
1
*.CDK MAGICION.RSC 41 "CALAMUS-DOK"
[CDTG]
MAGICION.RSC 60 "PROGRAM"
G:\CALAMUS.SL\PRINTGEN\CDTG.PRG
21
[CHKDISK3]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\CHKDSK3\CHKDSK3\CHKDISK3.PRG
5
[COPEQ]
MAGICION.RSC 60 "PROGRAM"
E:\CACHE\Z\COPEQ406\COPEQ.PRG
5
[COPS]
FILE.RSC 77 "COPS"
C:\COPS.ACC
```

```
1
*.CPX MAGICION.RSC 45 "CPX"
*.CPZ MAGICION.RSC 44 "CPZ"
[CORRECT]
MAGICION.RSC 75 "CORRECT"

1
[DAVECTOR]
FILE.RSC 18 "arabesq"
H:\DAVECTOR.PRO\DAVECTOR.PRG
5
[DAVEKTOR]
FILE.RSC 18 "arabesq"
F:\GRAPHICS\DAVEK2_A\DAVEKTOR.PRG
1
LIMITMEM=2000
[DA_PICT]
MAGICION.RSC 54 "PICTURE"
F:\GRAPHICS\DAPIC104\DA_PICT.PRG
1
[DB3]
FILE.RSC 82 "Colour Icon"
D:\TOOLS\DB3\DB3.PRG
1
[DISKUS]
MAGICION.RSC 62 "DISKCOPY"

1
[EDGE_4]
FILE.RSC 10 "EDGE"
D:\TOOLS\EDGE.3\EDGE_4.PRG
5
[EDITRESS]
FILE.RSC 32 "EDITH"
D:\EDITH\EDITRESS.APP
1
[ELFBACK]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\ELFBACK\ELFBACK\ELFBACK\ELFBACK.PRG
5
[ESSCODE]
MAGICION.RSC 60 "PROGRAM"
D:\TOOLS\ESSCODER.6\ESSCODE.PRG
1
*.UUD MAGICION.RSC 100 "DATEN"
*.UUE MAGICION.RSC 100 "DATEN"
[EUREKA]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\EUREKA_2.12\EUREKA.PRG
5
[EVEREST]
```

```
MAGICION.RSC 68 "TEXTEDITOR"
C:\EVEREST\EVEREST.PRG
1
LIMITMEM=250
[FCOPYPRO]
FILE.RSC 43 "FCOPY PRO"
D:\TOOLS\FCOPYPRO.PRG
21
[FINGER]
MAGICION.RSC 60 "PROGRAM"
D:\WWW131\FINGER\FINGER.PRG
1
[FONTNAME]
MAGICION.RSC 64 "FONTEDITOR"
C:\NVDITOOL.S\FONTNAME\FONTNAME.APP
1
*.PFB MAGICION.RSC 97 "TYPE1_FONT"
*.SPD MAGICION.RSC 25 "VEKTORFONT"
*.TTF MAGICION.RSC 29 "True Type"
[FPLUS4]
MAGICION.RSC 60 "PROGRAM"
D:\TOOLS\FONTKIT\FPLUS4.PRG
5
[GEMBENCH]
FILE.RSC 24 "GEMBENCH"
D:\TOOLS\GBNCH403\GEMBENCH.PRG
5
[GEMVIEW]
MAGICION.RSC 95 "GEMVIEW"
F:\PIC_VIEW\GEMVIEW\GEMVIEW.APP
1
*.GIF FILE.RSC 1 "*.GIF"
*.TIF FILE.RSC 1 "*.GIF"
[GFADRAFT]
MAGICION.RSC 60 "PROGRAM"
H:\GFADRAFT\GFADRAFT.PRG
5
[GRAFTOOL]
MAGICION.RSC 60 "PROGRAM"
F:\PIC_VIEW\GRAFTOOL\GRAFTOOL.APP
1
[HDDRUTIL]
MAGICION.RSC 118 "HDDRUTIL"
E:\MYUPDATE\HDDRIVER.4\HDDRUTIL.APP
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[HPPING]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\HPPIN163\HPPIN163\HPPING.PRG
1
[IMGCOPY3]
```

```
FILE.RSC 4 "IMGCOPY"
F:\PIC_VIEW\IMGCOPY3\IMGCOPY3.PRG
1
[INTRFACE]
MAGICION.RSC 80 "INTERFACE"

1
[KANDNSKY]
MAGICION.RSC 107 "KNDINSKY"

1
[KNDENGL]
MAGICION.RSC 107 "KNDINSKY"
F:\GRAPHICS\KAND173I\KNDENGL.APP
1
[KOBOLD]
MAGICION.RSC 79 "KOBOLD 2"
C:\KOBOLD\KOBOLD.PRG
1
[KRASKA]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\KRASKA\KRASKA.PRG
5
[LAYOUTTC]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\LAYOUT_5\LAYOUT_5\LAYOUTTC\LAYOUTTC.PRG
5
[LDWPOWER]
MAGICION.RSC 71 "KALKULATION"

1
[LOOKNSEE]
FILE.RSC 28 "LOOKNSEE"
F:\PIC_VIEW\LOOKNSEE\LOOKNSEE.PRG
1
[LZHSHELL]
FILE.RSC 52 "DATEN"
D:\TOOLS\SHELL\LZHSHELL.APP
1
[MAGXBOOT]
MAGICION.RSC 66 "MAGX APPL"

1
[MAGXDESK]
MAGICION.RSC 66 "MAGX APPL"

1
[MCMD]
MAGICION.RSC 63 "MCMD"

8
[MEMEXAMN]
```

```
MAGICION.RSC 60 "PROGRAM"

2
[MG-FTP]
MAGICION.RSC 65 "POSTFIX"
D:\MGFTP103\MG-FTP.PRG
1
[MGCOPY]
MAGICION.RSC 62 "DISKCOPY"

1
[MGFORMAT]
MAGICION.RSC 60 "PROGRAM"
C:\GEMSYS\GEMDESK\MGFORMAT.PRG
1
[MGSEARCH]
MAGICION.RSC 66 "MAGX APPL"

1
[NEWSIE]
FILE.RSC 19 "NEWSIE"
D:\NEWSIE\NEWSIE.PRG
1
[NOTES]
FILE.RSC 15 "*.note"
C:\GEMSYS\GEMDESK\NOTICE\NOTES.APP
1
[OBSET]
MAGICION.RSC 60 "PROGRAM"
C:\OBSET.PRG
5
[OLGA]
FILE.RSC 66 "MANAGER"
C:\GEMSYS\OLGA\OLGA.APP
1
[OPTIMIZE]
MAGICION.RSC 60 "PROGRAM"
D:\TOOLS\OPTIM\OPTIMIZE.PRG
1
[O_LINE]
MAGICION.RSC 60 "PROGRAM"
F:\GRAPHICS\OUTLINE.ART\O_LINE.PRG
5
[PAPIDEMO]
MAGICION.RSC 72 "PAPILLON"
F:\GRAPHICS\PAPILION\PAPIDEMO.PRG
1
[PAPYRUS5]
MAGICION.RSC 69 "PAPYRUS"
E:\PAPYRUS\PAPYRUS5.APP
1
```

```
*.PAP MAGICION.RSC 21 "PAPYRUS-DOK"
*.PBK MAGICION.RSC 104 "BAK"
*.RTF FILE.RSC 2 "*.RTF"
[PC]
MAGICION.RSC 63 "MCMD"

1
[PD]
MAGICION.RSC 66 "MAGX APPL"

9
[PGS2UK]
FILE.RSC 41 "PAGESTREAM"
G:\PAGE2\PGS2UK.PRG
1
LIMITMEM=3000
[PGS_CFG]
MAGICION.RSC 60 "PROGRAM"
D:\DOWNLOAD.S\00000006\00000006\PGS_CFG.PRG
5
[PROCALC]
MAGICION.RSC 101 "CALCULATOR"
C:\PROCALC.PRG
1
[PROFILE2]
FILE.RSC 54 "TOOL"
D:\TOOLS\PROFILE\PROFILE2.PRG
1
[QED]
MAGICION.RSC 68 "TEXTEDITOR"

1
[REFLINK]
MAGICION.RSC 60 "PROGRAM"
E:\ST-GUIDE\REFLINK.TTP
2
*.REF MAGICION.RSC 17 "DATEN"
[SHUTDOWN]
MAGICION.RSC 66 "MAGX APPL"
C:\PC\SOURCE\DESKUTIL\SHUTDOWN.PRG
1
[SPD2CFN]
MAGICION.RSC 60 "PROGRAM"
A:\XTRAS\SPD2CFN.PRG
5
[SPOFLT38]
MAGICION.RSC 60 "PROGRAM"
F:\UNPACKED\SPOFLT38\SPOFLT38\SPOFLT38.APP
5
[SP_MAIL]
FILE.RSC 14 "MAIL"
```

```
D:\SP_MAIL\SP_MAIL.PRG
1
[ST-GUIDE]
MAGICION.RSC 78 "HILFESYSTEM"
C:\ST-GUIDE.ACC
1
*.HYP MAGICION.RSC 18 "*.HLP"
[START]
FILE.RSC 73 "SMU"
C:\GEMSYS\MAGIC\START\START.APP
1
[STIK_12]
FILE.RSC 78 "STinG Dialer"
C:\STIK_12.ACC
1
[STZIP]
FILE.RSC 25 "ST.ZIP"

17
[SYS_MON]
MAGICION.RSC 84 "SYSMON"

1
[TABI]
MAGICION.RSC 60 "PROGRAM"
D:\DOWNLOAD.S\TABIT_V1\TABI.PRG
5
[TEXEL]
MAGICION.RSC 74 "TEX"
H:\TEXEL\TEXEL.APP
1
*.TXL MAGICION.RSC 17 "DATEN"
[TOUCHUP]
FILE.RSC 21 "TOUCHUP"
D:\PIC_VIEW\TOUCH_UP\TOUCHUP.PRG
21
[TRUPAINT]
FILE.RSC 33 "PAINT"
F:\GRAPHICS\TRUEPNT\TRUPAINT.PRG
1
[TWILIGHT]
MAGICION.RSC 96 "TWILIGHT"
C:\TWILIGHT.ACC
1
[TWIST]
MAGICION.RSC 88 "TWIST.PRG"
E:\TWIST\TWIST.PRG
1
*.DB MAGICION.RSC 33 "TWIST-DATEN"
[TWOINONE]
FILE.RSC 9 "TWOINONE"
```

```
D:\TOOLS\TWOINENG.OLD\TWOINONE.PRG
1
*.ARC MAGICION.RSC 53 "PACK"
*.LHA MAGICION.RSC 53 "PACK"
*.LZH MAGICION.RSC 53 "PACK"
*.ZIP MAGICION.RSC 117 "PACK"
*.ZOO MAGICION.RSC 53 "PACK"
[TYN_MAIL]
FILE.RSC 14 "MAIL"
D:\TYN_MAIL\TYN_MAIL.PRG
1
[UVK5_9]
MAGICION.RSC 60 "PROGRAM"
D:\TOOLS\KILLER\UVK5_9.PRG
5
[UVK_7_0]
FILE.RSC 63 "Viris Killer"
D:\TOOLS\UVK\UVK_7_0.PRG
21
[VT52]
MAGICION.RSC 63 "MCMD"

1
[WBDAEMON]
MAGICION.RSC 60 "PROGRAM"
C:\PC\SOURCE\DESKUTIL\WBDAEMON.PRG
1
[WORKS]
FILE.RSC 17 "ATARI WORKS"
E:\WORKS\WORKS.PRG
1
*.STD FILE.RSC 5 "WORKS DATA"
*.STS FILE.RSC 5 "WORKS DATA"
*.STW FILE.RSC 5 "WORKS DATA"
[XBOOT]
FILE.RSC 76 "XBOOT 3"
C:\AUTO\XBOOT.PRG
17
[<frei>]
<intern> 2 "DATA"

0
DIAL.SCR FILE.RSC 75 "Dial"
HDDRIVER.SYS FILE.RSC 72 "HDDRIVER.SYS"
MAGIC.RAM MAGICION.RSC 102 "MAGX FILE"
MAGX.INF FILE.RSC 67 "MAGX.INF"
*.ACC MAGICION.RSC 46 "ACC"
*.ACX MAGICION.RSC 43 "ACX"
*.BAK MAGICION.RSC 104 "BAK"
*.CFG FILE.RSC 8 "*.CFG"
*.CNF FILE.RSC 8 "*.CFG"
```

*.DEV MAGICION.RSC 28 "PROJEKT"
*.DIC MAGICION.RSC 32 "BIBLIOTHEK"
*.DOC MAGICION.RSC 22 "DOKUMENTE"
*.FNT MAGICION.RSC 26 "BITMAPFONT"
.GEM MAGICION.RSC 40 ".GEM"
*.H MAGICION.RSC 30 "HEADER-DATEI"
*.HLP FILE.RSC 69 "read me"
*.IMG MAGICION.RSC 99 "DATEN"
*.INF MAGICION.RSC 103 "INF"
*.JPG MAGICION.RSC 39 "MODERNEKUNST"
*.LIB MAGICION.RSC 32 "BIBLIOTHEK"
.OVL FILE.RSC 37 ".OVL"
*.PAK MAGICION.RSC 53 "PACK"
.PCX FILE.RSC 1 ".GIF"
*.PRF MAGICION.RSC 24 "PREFS"
*.PRX MAGICION.RSC 42 "PRX"
*.RSC MAGICION.RSC 34 "RSC"
*.S MAGICION.RSC 28 "PROJEKT"
*.SYS MAGICION.RSC 31 "OBJEKTDATEI"
.TXT MAGICION.RSC 23 ".TXT"
*.XFS MAGICION.RSC 17 "DATEN"
[<Pfade>]
A:\ MAGICION.RSC 55 "FLOPPYDISK"
B:\ MAGICION.RSC 55 "FLOPPYDISK"
C:\ MAGICION.RSC 56 "FESTPLATTE"
C:\AUTO\ FOLDER.RSC 2 "AUTO"
C:\CLIPBRD\ MAGICION.RSC 8 "CLIPBOARD"
C:\EASE\ FOLDER.RSC 7 "EASE"
C:\EVEREST.36B\ FOLDER.RSC 18 "EVEREST"
C:\GEMSYS\MAGIC\START\ MAGICION.RSC 16 "MAGX DIR"
C:\GEMSYS\OLGA\ MAGICION.RSC 123 "DATEN"
C:\GEMSYS\SPOOL\ FOLDER.RSC 35 "Colour Icon"
C:\KOBOLD\ FOLDER.RSC 5 "KOBOLD"
C:\MAGIC.INF\ FOLDER.RSC 16 "MAGX INFO"
C:\STIK_CFG\ FOLDER.RSC 42 "Stik.cfg"
C:\TEMP\ FOLDER.RSC 44 "TEMP"
C:\TLM\ MAGICION.RSC 112 "TWILIGHT"
D:\ MAGICION.RSC 56 "FESTPLATTE"
D:\ANT_MAIL\ FOLDER.RSC 43 "Colour Icon"
D:\ICONS\ FOLDER.RSC 1 "ICONS"
D:\NEWSIE\ FOLDER.RSC 17 "NEWS"
D:\TOOLS\ FOLDER.RSC 9 "TOOLS"
D:\TOOLS\EDGE\ FOLDER.RSC 28 "EDGE"
D:\TOOLS\INTERFAC\ MAGICION.RSC 14 "INTRFACE"
D:\TOOLS\TWOINENG.OLD\ FOLDER.RSC 22 "TWOINONE"
D:\TOOLS\UVK\ FOLDER.RSC 40 "Colour Icon"
D:\TYN_MAIL\ FOLDER.RSC 14 "MAIL"
E:\CAB.2\ FOLDER.RSC 6 "CAB"
E:\CAB.2\MODULES\ FOLDER.RSC 27 "CAB Modules"

E:\CLIPBRD\ MAGICION.RSC 8 "CLIPBOARD"
E:\DOWNLOAD.S\ MAGICION.RSC 4 "IMPORT"
E:\FTP_FILE.S\ FOLDER.RSC 37 "Colour Icon"
E:\MY_HTM.NEW\ FOLDER.RSC 30 "Colour Icon"
E:\PAPYRUS\ MAGICION.RSC 110 "PAPYRUS"
E:\PAPYRUS\DOCS\ FOLDER.RSC 4 "DOCS"
E:\ST-GUIDE\ MAGICION.RSC 108 "ST-Guide"
E:\TWIST\ MAGICION.RSC 13 "TWIST"
E:\WORKS\ FOLDER.RSC 34 "Colour Icon"
F:\GRAPHICS\ MAGICION.RSC 11 "PIXELPAINT"
F:\GRAPHICS\DAPIC104\ FOLDER.RSC 12 "DAPIC104"
F:\GRAPHICS\PAPILION\ MAGICION.RSC 109 "PAPPILON"
F:\GRAPHICS\TRUEPNT\ FOLDER.RSC 13 "PAINT"
F:\PACKED\ MAGICION.RSC 115 "PACKER"
F:\PIC_VIEW\ FOLDER.RSC 15 "PICT"
F:\PIC_VIEW\GEMVIEW\ FOLDER.RSC 21 "PHOTOLINE"
F:\UNPACKED\ FOLDER.RSC 0 "UNPACKED"
G:\ALL_PICS\ FOLDER.RSC 8 "PICTURES"
G:\CALAMUS.SL\ MAGICION.RSC 15 "CALAMUS SL"
G:\PAGE2\ FOLDER.RSC 36 "Colour Icon"
'I:\Papyrus DOCS\' FOLDER.RSC 4 "DOCS"
U:\ FOLDER.RSC 47 "LAUFWERKU"
CPX\ MAGICION.RSC 10 "CPX"
BTFONTS\ MAGICION.RSC 12 "FONTS"
U:\A\ MAGICION.RSC 55 "FLOPPYDISK"
GEMDESK\ MAGICION.RSC 16 "MAGX DIR"
GEMSYS\ MAGICION.RSC 9 "GEMSYS"
INTRFACE\ MAGICION.RSC 14 "INTRFACE"
MAGIC\ MAGICION.RSC 16 "MAGX DIR"
XTENSION\ MAGICION.RSC 16 "MAGX DIR"
[<Spezial>]
APPS Applikationen MAGICION.RSC 60 "PROGRAM"
DATS Dateien MAGICION.RSC 17 "DATEN"
BTCH Batchdatei MAGICION.RSC 38 "*.BAT"
DEVC Ger&#65533;tedatei MAGICION.RSC 55 "FLOPPYDISK"
FLDR Ordner MAGICION.RSC 3 "ORDNER"
DRVS Laufwerke MAGICION.RSC 56 "FESTPLATTE"
TRSH Papierkorb MAGICION.RSC 0 "RUBBISH"
PRNT Drucker MAGICION.RSC 1 "PRINTER"
[End]

Regards


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___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2135. Re: Help me !!!! ST monochrome !!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5td5mu$oi4@freenet-news.carleton.ca>
Source record: 118037

Tony Martin (lmartin@midamer.net) writes:
> I just got a monochrome monitor and absolutely love the resolution. I
> feel like I am out of prison after using a tv for text !!!
>
> There used to be a program to emulate a color monitor on a monochrome. I
> don't remember the name or if it was commercial or PD software. Anyone
> know where I can get it ????

Omnires was one such program. Commercial, if I remember correctly.

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

2136. Re: Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF68Jz.Mny@suse.modem.stud.uni-hannover.de>
Source record: 118038

In article <5tabm0$32q$1@gte1.gte.net>,
"Mike Adkisson" <adkisson@gte.net> writes:

> I have been cleaning out my garage and I need to get rid of a complete
> Atari Mega ST. Color/black & white monitor, lots of software. I haven't
> used it in quite a while, but it used to work. I could hook it up again,
> and check it out, but the simple fact is, it's taking up space and it's
> outta here. Any offers? I have some 8 bit stuff laying around too.

How much would it be to ship it to Germany, Mike ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2137. Problems with TT030 computer

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97231.182245STIRRE31@MAINE.MAINE.EDU>
Source record: 118039

Recently I traded my Performa 6214 for a TT and the machine is
great but I have some questions that I have been unable
to find the answer to. First, I have problems running
many graphics programs. The TT has a Nova running at
640 x 480 x 256 (about the only resolution I can get right
now. True Paint, for instance has trouble loading
certain file types when using the Nova and Magic. It refuses
to load animations and JPEGs have colors garbled. Does
this stem from the card or the multitasking or the program?
It runs fine in TT rezes under singletasking.
Imagecopy 3 loads pictures fine but messes up the desktop
colors to make menus unreadable forcing me to reboot.
I have tried many different settings but with no luck.
Finally, I cannot get NVDI 4 to be happy with
this system. I have tried loading it in many
different places in the AUTO pfolder. If it is after
the Nova drivers, it makes the system run in monochrome
and the res changing CPX claims the Nova's not installed.
Any ideas?
Thanks,
scott tirrell
stirre31@maine.maine.edu

2138. Re: Atari FTP-Client

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF68Gw.MnC@suse.modem.stud.uni-hannover.de>
Source record: 118040

In article <33f83275.0@news.swol.de>,
MarkusLeiber@swol.de (Markus Leiber) writes:
> Es gibt nur einen FTP-Client, der auf dem ATARI ST/STE/TT einwandfrei
> l�uft. Er findet sich in der Aachen3-Box von Manfred Ssykor unter der
> Nummer 5927. Das ZIP-File hei�t "NEWSIE74.ZIP"

```
A) The "Es gibt nur einen" is complete and utter nonsense !!
B) There are people using TCP/IP stacks that do not support Newsie.
C) This is an english newgroup, you gotta talk english here.

Cheers Peter

---------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---------------------------------------------------------------------
```

2139. Re: Atari FTP-Client

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5tdgtk$399@nntp02.primenet.com>
Source record: 118041

On 18 Aug 97 11:31:01 G, Markus Leiber wrote:
>Es gibt nur einen FTP-Client, der auf dem ATARI ST/STE/TT einwandfrei
>l�uft. Er findet sich in der Aachen3-Box von Manfred Ssykor unter der
>Nummer 5927. Das ZIP-File hei�t "NEWSIE74.ZIP"
>
NEWSie 0.79 is available at:
http://www.primenet.com/~rojewski/newsie.html

```
John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

2140. Re: WTD:ADAT interface for falcon by soundpool

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <33FA4FB6.EECD1B21@intuit.com>
Source record: 118042

Dick Snook wrote:

> soundpool's adat interface box.allows 8 tracks transfer at real time.
> thanks
> dick
> in canada

Dick,

I'd also like one.. just curious if you've had any responses?

Of course, Computer Direct carries them new, but I don't
have the budget for that yet..

-Mark

2141. Re: Atari 1040ST(f) questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872026822_OASIS_@pcc-uky.campus.mci.net>
Source record: 118043

In article <33F9FD03.8AD13E1D@post.its.mcw.edu>
Ron Kneusel <rkneusel@post.its.mcw.edu> said:-

>Sorry for asking such simple questions but I just came across one of
>these at Goodwill and it seems to be working (power light comes on,
>floppy drive light comes on)
>
>I have a few simple questions:
>
>1. Monitor - what kinds work? What are the pin-outs on the monitor
> jack? Some versions seemed to have had an RF modulator, can one
> be used with this version of the machine?

You can get a Hi-res SC124 (640 x 400) monochrome monitor or a SC1224
color monitor that does Med-res/Lo-res (640 x 200 and 320 x 200 each)
from this newsgroup or many Atari dealers for relatively cheap. You can
also use a switchbox/special cable with a multisynch to get all Res's on
on monitor. Be advised that kind of monitor has to be able to "synch" on
down to the ST's level (15hz). An RF modulator is so you can play it on
a TV...You can use it if there is an RF port...

>2. Floppy drive. Is the DOS in ROM? If so, how can I format a disk
> and can I read these disks on a PC or Mac?

Its not DOS (gasp!), but TOS (The Operating System). Yes, its in ROM.
A drop down menu item will allow you to format standard DS/DD disks
at 720k that can be read by a PC (or a Mac if you set it to read DOS
formatted disks)

>3. Hard drive. What does it expect? SCSI?

Yes, Atari ST's have their own version of SCSI so you have to use a host
adaptor such as ICD's "The Link"...and driver software which comes with
the host adaptor, or get the best, HDDriver... :)

>4. Operating system. Is it in ROM? If not, which is the best for
> these machines?

TOS is in ROM...and offers several advantages because of it. If your
machine has TOS 1.02 or earlier, you really, really need to upgrade it
to at least version 1.04 (Rainbow TOS). Its faster and more reliable.
It also is a plug'n play upgrade. If you can afford it, get an adaptor
card and put TOS 2.06 in there-its love at first byte, er sight...! :)

>I've looked around and while there is a wealth of great information out
>there none of it seems this basic.

Sometimes it seems that way. There is a Quick-FAQ for users such as your
self... Hey, Nick! Can you point this would-be Atari user to your FAQ? :)

>Helpful answers appreciated!

We aim to please...! :)

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2142. Re: Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872026248_OASIS_@pcc-uky.campus.mci.net>
Source record: 118044

In article <5td5ck$ofk@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>> *WARNING* Make sure its turned off and unplugged, and be advised there
>>> are things inside there that hold a -charge- and can change your
>> religion
>>> and sex if you are not careful and get hold of them...!!!! <smile>
>
>Not to make light of the real and present danger, but it's difficult to
>make the adjustments without the monitor being plugged in, turned on, and
>connected to a booted-up ST! The ugly blackish blob on the top of the

I, ah, meant -while- he was taking it apart... <big grin>

--

_/_/_/

2143. need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Brian Whitman <bwhitman@wpi.edu>
Message-ID: <Pine.ULT.3.95q.970819234555.13445A-100000@bigwpi.WPI.EDU>
Source record: 118045

Sorry for this waste of BW, I know STs are about much more than games, but I need a little quandary cleared up. When my ST was still in working order many years back, I played this game incessantly. I thought the name of the game was Bubble Ghost but after reading a descrip of that game I think I am wrong. The scenario was you were this thing, a bouncing ball and you could go in these pipe things up and down levels or catch these coloured droplets of stuff to give you more power. I kno wone thing you could do was to stabilize the ball or shoot coloured droplets at enemies. Anyways, there was a bout 5 levels or so and I remember I got really close but never finished it. Great game. What am I thinking of?

Brian Whitman---bwhitman@wpi.edu---http://www.netspace.org/~bwhitman
MMW: http://www.netspace.org/mmw JMP: http://www.netspace.org/jmp
"Arrest this man: he talks in maths, he buzzes like
a fridge, he's like a detuned radio." - Radiohead

2144. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5tagn9$bmb@mn5.swip.net>
Source record: 118046

Cory Bonnett wrote in article <5t69up$755$1@earth.execpc.com>...

>
>Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the
>first and last items in the chain. I always thought just the last. Was I
>wrong? Thanks in advance.

Hi Cory,
Both statements are correct, depending on how you look at things...
The rule is to terminate the first and last unit in the SCSI-chain, but the first link in the chain is, of course, the controller (which always is terminated), so you only need to worry about the last unit - and I'm not speaking of the unit number, but the last unit on the cable - regardless of SCSI ID number.
A perfect chance of misunderstanding about termination is that most PC-SCSI-cards have the possibility to switch the controllers' termination on and off, but you don't need to worry about that on an Atari ;)

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

2145. portfolio/game

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: LOGIN@helix.ericsson.se
Message-ID: <5tb29e$i7u@newstoo.ericsson.se>
Source record: 118047

;Hello out There! I am a guy from Sweden,
and i have looking nearly everywhere for
some blueprints to my ATARI Portfolio.
If there is somone out there who might have
it i would be very happy if i could by
a xerox-copy of it. At the same time i
wounder if some one have the
game: Epic to the ST. If, i would buy that too.
Many thanks from Sweden. "The ATARI is NOT dead!"

2146. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33F9516F.41FB@hol.fr>
Source record: 118048

Mark Shaw wrote:
>
> I picked up an old book about Atari's at a local music store and it
> said that attaching an IDE drive was possible- but no details. Is it,
> and if so where can I get the instructions?
>
> While I'm at it, what steps would be required to put my STE or STM
> into a PC case? I've noticed one or two people in this newsgroup have
> their Atari's in tower cases.
>
> If you have the time I'd like to hear from you!
> From Mark Shaw, in Carlisle, Cumbria, UK.
> Use Linux and Win95 for the best of both world's!

There used to be a board available from Germany that could do this, but it's long gone, and will probably be very hard to find. Today the easiest way to connect a HD is SCSI with an ACSI/SCSI host adapter.

Titan in the UK is selling an IDE adaptor board, from TUS. But although they are advertising it, I asked a few questions and their reply was that they were waiting fro input from TUS Developments. I've also emailed TUS twice and they don't reply. This leads me to beleive that the TUS IDE board is vapourware at the moment.

Has anyone tried this board yet ?

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2147. Hilfe zu Cubase !

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: RNeubert <neubert.systek@gildezentrum.de>
Message-ID: <01bcac8f$19f7c3e0$3d0101c6@rneubert>
Source record: 118049

Ich ben�tige dringend das Programm Cubase V2.0 von Steinberg. Habe leider meine Orginaldiskette zerst�rt. Dongle ist vorhanden. Falls jemand noch diese alte Version besitzt, dann bitte EMail an neubert.systek@gildezentrum.de. Ich hoffe jemand kann mir helfen.

PS
V3.0 l�uft auf meinen alten 1040 nicht.

beste Gr��e von R.Neubert

2148. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bcacc4$15a16f00$748163cc@bugfamly>
Source record: 118050

For sale:

Atari 1224 Color Monitor for the St series. Complete with all cables, great condition.
$50 + Shipping

2149. Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <33F9A9BE.1C3B@hgea.org>
Source record: 118051

Aloha,
I have a megaSt with an external 20Meg HD. Thr HD is a little over 10years old (bought it when they first came out). Anyway, it's starting to act flakey and sometimes powers down midway through it's power-up cycle.

I'm using Cabase 2.0 and am very happy with it and the Atari.

Now I'm wondering if I should switch everything over to the PC. Since Atari is now defunct, if I totally lose my HD do I have no recourse but to purchase an older 2nd-hand HD? Or can I somehow hook up an external PC drive to the mega? This would be my best shot since I can but that at a local store.

This seems like a question that most people would be interested in.

Thanks in advance,
Greg

2150. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F9ECED.24DD34AA@swampdog.demon.co.uk>
Source record: 118052

Terry May wrote:

> On 17 Aug 97, after being hired by Jack Tramiel, Guy Harrison said:
>
> GH> Versions later then magic2 iirc, have a different method under
> install
> GH> application I think. You'll still have to use limitmem if you use
> a
> GH> replacement desktop however.
>
> Yeah, you can limit memory from the Install Application dialog, but
> that only
> works when running the application direct from Magxdesk. If you run
> another
> program from Magxdesk and then that program loads your application,
> the memory
> limit you assigned with Install Application doesn't work. So you
> still need
> LIMITMEM.TTP.
>

Good point. You can get round this by using the appropriate magic calls
iirc, but it doesn't help with older software of course.

--
Guy Harrison
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2151. Atari 1040ST(f) questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Ron Kneusel <rkneusel@post.its.mcw.edu>
Message-ID: <33F9FD03.8AD13E1D@post.its.mcw.edu>
Source record: 118053

Sorry for asking such simple questions but I just came across one of
these at Goodwill and it seems to be working (power light comes on,
floppy drive light comes on)

I have a few simple questions:

1. Monitor - what kinds work? What are the pin-outs on the monitor
jack? Some versions seemed to have had an RF modulator, can one
be used with this version of the machine?

2. Floppy drive. Is the DOS in ROM? If so, how can I format a disk
and can I read these disks on a PC or Mac?

3. Hard drive. What does it expect? SCSI?

4. Operating system. Is it in ROM? If not, which is the best for
these machines?

I've looked around and while there is a wealth of great information out
there none of it seems this basic.

Helpful answers appreciated!

- Ron Kneusel
rkneusel@post.its.mcw.edu

2152. Re: Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5td5ck$ofk@freenet-news.carleton.ca>
Source record: 118054

"rstunt" (rstunt@storm.ca) writes:
>> >Can anyone tell me how to adjust the horizontal size of an Atari SM124
>> >Monitor?
> It is a Goldstar and I found the horizontal adjustment finally. There are
> three actually and they're tucked in the back right hand corner.
> I've got my full screen width and height back. I don't know why it shrunk
> but it's fixed for now
>
> *WARNING* Make sure its turned off and unplugged, and be advised there
>> are things inside there that hold a -charge- and can change your
> religion
>> and sex if you are not careful and get hold of them...!!!! <smile>

Not to make light of the real and present danger, but it's difficult to
make the adjustments without the monitor being plugged in, turned on, and
connected to a booted-up ST! The ugly blackish blob on the top of the
front edge of the picture tube is to be avoided, and be very careful
around the pointy end of the tube as well. Invest a few bucks in the
"Color tv Repair Kit"--a set of long plastic adjustment tools, and
reach into the monitor with one hand at a time, keeping the other one
back; that's said to reduce the hazard of a misplaced electrical charge
making your heart part of the circuit. There is a convenient program
which generates squares, circles, etc., for use to tweak the adjustments to
suit.

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

2153. Re: Wanted 8-bit emu for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33F95375.6C0A@hol.fr>
Source record: 118055

Roy Goring wrote:
>
> Hi All,
>
> Can anyone tell me where I can get an 8-bit emu for my Falcon please?
>
> and where I can get some 8-bit games to run on it ????
>
> Yours Roy

Xformer is on the umich site if I recall. It's an 8 bit emulator. For 8 bit games
you might be better off asking in comp.sys.atari.8-bit

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2154. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: lmcclure@delphi.com
Message-ID: <33f9d959.1674073@news.delphi.com>
Source record: 118056

On 17 Aug 1997 02:41:13 -0500, guitarmn@earth.execpc.com (Cory Bonnett) wrote:

>Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both the >first and last items in the chain. I always thought just the last. Was I >wrong? Thanks in advance.

The controller itself counts as an item, but is typically already terminated. Therefore, you are correct, as with most SCSI controllers, all you have to worry about is the last device in the chain, and NEC is correct, as the first device (almost always the controller) needs to be terminated (but almost always already is).

It is possible to have a unterminated controller, and it is possible to have a controller that is in the middle of a SCSI chain instead of one end, but in the real world, you are unlikely to see either.

==========
lmcclure@delphi.com

2155. Re: Need Some Stuff....

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <5FH+-1G.johnhechtman@delphi.com>
Source record: 118057

AsciiRider <andreadd@concentric.net> writes:

>I am looking for a mouse and power supply for use with a 520st.
>
>Can somebody point me in the right direction?

The (hehe) best direction is to call Best Electronics (408-243-6950). The owner (Brad Koda) has more Atari parts than anyone in the world! They're open after 1 PM Pacific time. Good luck!

2156. Re: Looking for parts (Disk drive)

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5tahml$ce7@mn5.swip.net>
Source record: 118206
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Austin Skyles wrote in article <5t5h1i$602@infonow.execu.net>...

>I pulled out my old Atari ST recently after storing it away for years . . .
>the disk drive was bad before I retired it, I managed to get it cleaned up
>and able to read single sided disks, unfortunately single sided disks ONLY.
>I need a new/used working internal disk drive if anyone knows of a computer
>store that may have some parts lying around . . . it seems Atari ST stuff
is
>kind of hard to come by these days.
>

Hi Austin,
Get a standard PC-drive - no need to worry about it being 1.44MB - it's
usable anyway.
I believe the best ones to use in your Atari are Sony and Teac, but you
should make sure that it's possible to change the unit number between DS
(drive select) 0 and 1. All PC's use DS1 for both A: and B: and to get it to
be unit 0, they use a twisted cable for the A: drive (so the salesperson
probably won't know what you're talking about). The trick to get it working
is to set the drive to DS0 - otherwise the Atari can't use it, then you
connect the flat ribbon cable upside down (there is a coding pin on the
connector's edge that probably makes it hard to fit, but it should be turned
the "wrong" way). If you try connecting it the wrong way, nothing happens -
only that the drive doesn't stop spinning at start-up - you don't destroy
anything.
You should only turn the ribbon cable the "wrong" way around - NOT the power
(if you do, you'll fry the drive and never get it working).
One thing that might happen is that the drive doesn't recognise that the
disk has been changed, but there is a hardware fix for that - I just can't
remember now. Otherwise, if you do a "force media change" by pressing the
escape key when the A: window is open.
Most Ataris don't have this problem, but some do.
Another thing that's very probable is that you can't use specially formatted
disks - only standard 720kB disks.

Good luck!
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage

+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

2157. Re: Need Some Stuff....

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5tahs0$ci0@mn5.swip.net>
Source record: 118207

AsciiRider wrote in article <33F52CC4.1FE3@concentric.net>...

>I am looking for a mouse and power supply for use with a 520st.
>
>Can somebody point me in the right direction?

Hi,
Most Amiga mice are switchable between Amiga and Atari, so if you can find
an Amiga retailer, he probably has a mouse for you.

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

2158. Re: Tool for GIF animations available

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <5tascq$8a9@hades.rz.uni-sb.de>
Source record: 118208
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

In comp.sys.atari.st Herwig Schelauske <hesche@cs.tu-berlin.de> wrote:

> liegt nun in pub/atari/Graphic/, ausserdem noch in der MAUS B3 und den
> Madness-Boxen HBB und DPA (beide MadNet-FTP).

No, don't blame him for writing in German, I did a x-posting...

He said/il disait:

[gifmerge] is now available under/peut etre obtenue par

ftp://ftp.cs.tu-berlin.de/pub/atari/Graphic/gifmerge-1.34b.tar.gz

(and some german BBS)/(et d'autres locations en Allemagne)

Ciao

Guido

2159. Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Mike Adkisson <adkisson@gte.net>
Message-ID: <5tbcqfeju1@gte1.gte.net>
Source record: 118209

I have been cleaning out my garage and I need to get rid of a complete Atari Mega ST. Color/black & white monitor, lots of software. I haven't used it in quite a while, but it used to work. I could hook it up again, and check it out, but the simple fact is, it's taking up space and it's outta here. Any offers? I have some 8 bit stuff laying around too.

2160. Re: SyQuest EZ Flyer problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33F93BBF.5E82@ooc.de>
Source record: 118210

Regis Gronoff wrote:

> I use the ICDpro driver, and it could be another reason: maybe there
> is an incompatibility probleme between HDdriver and the EZ230...

This is unlikely because for the hard disk driver the drive type (e. g.
EZ, SQ, MOD etc.) makes no difference. All these drives are drives with
removable media and this is all the hard disk driver has to care about.
The exact drive type doesn't matter at all.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2161. Re: Re^2: WDialog

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: csilver@kendaco.telebyte.NoSpam.com
Message-ID: <5tbf41$7a4$1@brokaw.wa.com>
Source record: 118211

On 18 Aug 97 17:14:12 G, Pascal Ricard wrote:

> in a message dated 14 Aug 97 Charles Silver wrote:
>>> HS> Place it in your Auto folder before NVDI, accordig to the NVDI
>>> HS> programming docs.
>>> Well, if I do that, I cannot launch MultiTos :-(

>CS> I missed the orignal post, but I do use NVDI/MutiTOS/MiNT1.14/etc. on
>CS> my 14meg Falcon with few problems. Here's the last files in my Auto
>CS> folder setup:
>CS> nemesis.prg
>CS> wdialog.prg
>CS> jpegd.prg
>CS> nvdi.prg
>CS> nem_hi.prg
>CS> hrtc.prg
>CS> drvin.prg (or fastserial)
>CS> scc.prg
>CS> mintnm.prg (mint v1.14 notice nm)[LAST]

>I use the same config with pppkit to be able to "ppp connect" on the web,
>but my auto folder is ordered in a different way:
>stoop
>flop_fix
>tos4trap
>folder300
>extendos
>nvdi
>ckbd
>fast_ser
>mintnm
>sb_auto
>jpegd
>ledpanel
>wdialog
>Note that mint is not at the end but it works fine here.

Bonjour Pascal,

Will wonders never cease. First, congrats on getting the pppkit to work with
your setup. I have always had a SLIP account, so don't need the pppkit.
The reason I put mintnm last was that's what the MutiTOS User's Guide says.
I tried moving mintnm up in the Auto folder, as you did, and it worked fine
also. So much for following the instructions :) BTW, I have 4 Auto folder
setups. One for STiK, STiNG, ST+, Clean boot. Just lots of fun...

I noticed your using fast_serial. Good for you! If you put HSModem7 (drvin.prg/scc.prg) in there instead of FS, I doubt if it would work properly. It's much more sensitive to conflicts. Also, I noticed your using ledpanel. This prg bombs if you try to boot load TOS4.92 and causes an endless cycle of boots and re-boots ;(Of course with MiNT1.142/NVDI there is no reason to use it :) Merci beaucoup.

Regards,

Charles

2162. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <33F97C46.31DFF4F5@emw.ericsson.se>
Source record: 118212

Christof Donat wrote:
>
> Magnus Kollberg wrote:
>
> > Well, there is GCC which is still being upgraded for the Atari. Lattice
> > C and Pure C is still very capable even if they havn't been updated for
> > a long time. Lattice C is also completely ANSI C ompatible.
>
> I don't have Lattice, but I can tell you that PureC produces faster and
> smaller code in less time than gcc. It seems this is because gcc is
> portable and gives away loads of speed to test the plattform it is

I doubt that. Johan? ;-)
Pure C compiles the code and that's basicly it.

> compiling for. Still I use gcc for bigger Projects, because I like to
> use C++ which none of the other development environments on the Atari
> give me.

Yes that's a huge advantage for GCC.

> > > > So it wouldn't be totaly impossible to adapt this library to Pascal
> > > > then. It does sound a bit boring to do though and unnecessary. What
> > > > about writing it in C and then link it with the Pascal source? Isn't it
> > > > possible?
> > >
> > > I won't waste my time with Pascal adaptions! There are better things
> > > to do (see above).
> >
> > So it's not possible to link c object files woth Pascal?
>
> No problem with PureC and PurePascal. Both use the same object file
> format (and therefore combatible linkers). In PureC I can configure
> calls to single functions, and function calls in general (all the
> others) to either use Pure calling convention, Pascal calling convention
> or C calling convention. I guess, that PurePascal implements the Pure
> calling convention as well; if not there must be at least Pascall
> calling convention available. So it is no reall problem to link C
> libaries with Pascal programs. You just need to write Pascal include
> files.

So then it wouldn't cause any troubles if someone wants to write
a module for CAB in C to give it floyd steinberg dithering as an
option. Just compile the c code and link it. :-)

```
//Magnus Kollberg
--
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

2163. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tc8q0$j5j$1@roch.zetnet.co.uk>
Source record: 118213

On 18 Aug 97 20:09:20 G, Terry May wrote:

> >> The only problem is, what do you do with LIMITMEM.TTP to use it? There
> >> are no instructions in the Magic package. I'm no wizz with these TTP
> >> programs.
> RC>
> RC> Well, there ARE in my MagiC package.
>
>There aren't in mine, either. Where were yours, in a README? The only things
>talked about in my README are COPS and long filenames.

Could be a difference in versions here. I got my LIMITMEM with MagiC
v2. It is documented on page 40 of the manual.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2164. Re: Parallell ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <33F9A1D6.FEC39E59@aol.com>
Source record: 118214

Michael Saunderson wrote:

> Can anyone let me know whether it is possible to use a parallell port
> Iomega ZIP Drive with either an ST or STE? I'm thinking of getting one
> for
> my PC and if it's usable with the ST then I consider it a definate
> purchase!
>
> Please email me any replys as well as posting them here.
>
> Thanks in advance,
>
> Michael Saunderson.

Michael,

Go with the SCSI version of the ZIP drive, this way it will work with
ExtenDOS and you wont run into problems. A parallel ZIP drive may work
if you buy the TRAVELLER adapter and use the a SCSI II to SCSI II cable
and the ZIP SCSI II to Parallel converter, we use them on PC's here are
work with the DOS "GUEST" program and they work fine (slow, but fine)
If you ran PC Ditto or an IBM DOS emulator which gave you access to the
parallel port, you could run that in a window, run GUEST, access the ZIP
and move data to a from it, kludgy, but it should work, good luck.

Curt

2165. driver for ATAPI CD-ROM drive on Atari-TOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: kralle <kralle@geocities.com>
Message-ID: <33F9B418.167E@geocities.com>
Source record: 118215

I own an Atari ST, and being offered a used Atapi
CD ROM Module (external) to be connected via the
parallele printer interface I'm faced to the very question:

Is there any Atapi driver for the Atari ST Platform?

==========
When I think of all the good times //
I've been wasting having good times... \\ Kralle
(Eric Burdon) \\
http://www.geocities.com/Vienna/1410
mailto: kralle@geocities.com
==========

2166. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <5tcgar$s5f$1@newsserver.rrzn.uni-hannover.de>
Source record: 118216

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 11 Aug 1997 12:01:21, Andreas Kromke wrote:
:
: >2. Do not use LIMITMEM. Use the extended shel_write() modes as described
: > in the programmer's documentation of Atari's MultiTOS.
:
: Ehhh? But YOU provided this for use with MagiC, Andreas. Are you now
: saying it shouldn't be used?
:
: And how should shel_write be used if one is calling a program from the
: desktop?

You did not tell that you want to call a program from a shell.
All Shells for MagiC use the shel_write method. In Magxdesk you can
configure this by "install application".
As far as I know limitmem is not longer part of MagiC 5.13.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2167. Re: MagiC & Semper

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <8ee_9708191037@ronly.org>
Source record: 118217

On 16 Aug 97, after being hired by Jack Tramiel, Steve Sweet said:

TM>> I'm having a problem with Semper under MagiC 5.11.
SS>
SS> Try adding an extra ~ in the dial string, at the begining.

An "extra" one? :^)

I didn't have one at all, but adding one seemed to do the trick. Makes perfect sense, since it worked fine in the background, when it was slowed down.

Thanks for the tip! That was really bugging me.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2168. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <879_SSweet@fortress.org.uk>
Source record: 118218

FROM: SSweet@fortress.org.uk
SUBJ: CD ROM JUKEBOX

Yo! Paul Dude!

Whilst under caution Paul said to Officer All :~)

PB> Wonder if the author of EXTENDOS woudl change his code to allow
PB> this...

PB> anyone have a recent email address for him?

This is what lives at the end of the read me on the Extendos Master Disk.

Roger Burrows

GEnie: R.BURROWS1
Internet: anodyne@cyberus.ca _or_ r.burrows1@genie.com
Mail: Anodyne Software, 6 Cobbler Court, Ottawa, Ontario K1V 0B8, CANADA
Phone: (613) 523-7498

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= #1 on Borg Hit Parade: "We all sleep in a single subroutine..."
--

2169. 1040ST more then 4 megs?

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <875_DCroker@fortress.org.uk>
Source record: 118219

Nostrodamus phrophesised this from imok@tiac.net to All...

i> Organization: The Internet Access Company, Inc.
i>
i> Hi i heard that you can expand you ST to 16 megs and someone left a
i> webpage but its in german and i dont speak german i was wondering how
i> much it cost US$ and if i can expand my STacy to 16 megs also

You could probably do this but you'd need some headroom above the processor
to take the board.

Why not email sales@aixit.com? There is someone who speaks English.

Speak to 'ya later!

--

2170. Need Help.

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <880_SSweet@fortress.org.uk>
Source record: 118220

FROM: SSweet@fortress.org.uk
SUBJ: Need Help.

W> I have a Atari 1040STf w/4 mb of ram & a 331meg hard drive. I have a
W> couple of problems...My first one is My atari Likes to bomb out a lot.

Start with a totally clean system thats been booted with nothing in the
floppy disk drive.

Check if the prob's have gone away and then put all the auto/acc software
back 1 at a time and retest with software that gave prob's.

W> Most of the time when I exit a program....

Hm!, corrupted desktop.inf jumps to mind, dont ask why, delete this and
reboot if you didnt already disable it when you booted clean.

W> The other Problem has to do with my mouse....It likes to wonder by
W> itself...I have gone through 2 mouses because I thought it was a chip
W> problem..The second one worked fine for a few days...Is there a way I
W> can fix this...I think this has to do with the ST and not the mouse
W> itself.

You might be suffering from dry joints on the mouse port.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

2171. Atari banner programs?

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <0D8C6871066B6913.9452E4B1B67BD331.FDDE4050FEA01B6E@library-proxy.airnews.net>
Source record: 118221

Is anyone aware of a banner maker program that will work on any of the following printers : HP Laserjet IIP, Epson FX-850, or IBM proprinter XL? The only one I've been able to find that supports one of these is Printing Press, but the shareware archive does not include the driver.

-Jared

2172. Help with Musicom 2 needed!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5tcs7l$m3e@alexander.INS.CWRU.Edu>
Source record: 118222

I just purchased the latest version of Musicom 2 from Compo Software and
the problem is the play back starts skipping after a minute or so into
the recording.I didn't have any problems with musicom 1.I've been in touch
with Compo and they haven't gotten back to me.I've called them at least 6 time.
Does Compo have an e-mail address?
--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

2173. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <33F9BB40.9D1@hgea.org>
Source record: 118223

Aloha again,

I Found this FAQ on www.ccn.cs.dal.ca/Technology/NSACUG/faq/faq3.html.
It raises more questions:

Has anyone recently tried this? Are Host adapters still available? s
this the next weak link in my hardware chain (i.e. will these go out of
production) Are there limits to the Drive size a megaST will handle? Can
they be in GigBytes? Can I chain SCSI devices (would I need multiple Host
adapters)? Could a SCSI ZIP or JAZ drive be used in a SCSI chain (assuming HD
has to be device#1) Has anybody had great (easy) success with specific
drives?

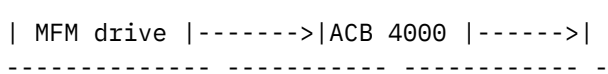
Sincerely,
Greg

Here's the FAQ: (date unknown)
(Thanks to Shoou-yu Tang sytang@lamar.colostate.edu for this info.)

To get a hard drive for ST, STe, Mega, Mega STe or TT(using DMA port):
1. Host adapter (convert the ST's DMA to SCSI standard):
ICD, Supra, BMS are the three major manufature. ICD has very good
software updating support and updates very often.
2. SCSI hard drive or MFM/RLL drive with SCSI adapter:
i). SCSI drive:
Like Quantum Pro80LPS, Seagate ST-xxxN series, they have a 50 pins IDC
connector, and usually say SCSI hard drive or Mac drive. (Any Mac
except
Mac128, Mac512, FatMac has SCSI built in, so a drive that works with
Mac
usually has SCSI interface).
No other adapter needed, just connect to the host adapter in 1.

ii). MFM/RLL drive:
These types of drive is older and used in older IBM machines. To use
them you need an adapter to convert them to SCSI. Adaptec 4000/4000A
is for MFM, 4070 for RLL drive, Emulex and OMTI also has similar cards
availible. Adaptec has stopped production for quite sometime so look
for
these in used/liquidation place. (usually goes $40 to $75 each).

Connect the drive to the adapter (said Adaptec 4000) then connect the
adapter to the host adapter. (said ICD). It looks like following:



3. Case, power supply and cabels for the drive system:
Unless you have Mega, Mega STe, TT and the drive is 3.5" so you will put the drive internally, you will need a case with power supply to house the adapter and hard drive. IBM case is very easy to get and has a lot of space
for expansion.
For older drive you need about 40 watts each drive, for newer 3.5" drive they use about 20 watts or less, Quantum LPS drive use about 10 watts each,
make sure your power supply has more than the drives need. Again if you use IBM case, the 150 watts power supply for that type case can drive at least 3 drives without problwm.
Cables: DMA cable usually comes with the host adapter.
power cable from power supply to drive usually comes with power sup
SCSI cable from host adapter to SCSI drive or adapter(for FM/RLL),
it's 50pins IDC female connector on each end with 50 conductors cable. Should be availible at place you get the drive.
For MFM/RLL drive you will need the usual MFM/RLL drive cable:
(a 34 conductors cable and a 20pins connector, again should be available at the place you get the drive).

Now, connect them all together. Before power up, check the connection again. And check the jumper setting on the drive (consult the drive's manual). If you are using more than one drive with the system, make sure only the last drive has the terminator (either a DIP or a signle inline package of resistor, which usually is socketed and close to the SCSI connector on the drive circle board.
Remove the terminator from other drives. [only the last drive should have the terminator]

Software usually comes with the host adapter, or you can FTP atari's AHDX5 from ftp sites.

2174. Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <878_SSweet@fortress.org.uk>
Source record: 118224

FROM: SSweet@fortress.org.uk
SUBJ: Printer/Trash icons in MagiC

Yo! Harry baby Dude!

Whilst under caution Harry said to Officer All :~)

TM>> Is there any way to change the name of the Printer and Trash icons
TM>> in MagiC?

HS> Not that I know of, but I was going to try to mess around with the
HS> APPLICAT.INF file in the GEMSYS/GEMDESK folder. I'm not sure it'll
HS> work though...

You'l have to hack at the RSC files for magic and applicat to get full
english icon's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Association of Tagline Writers, official strike,
Please boycot all taglines.
--

2175. Re: Ghostscript Availability?

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5tcsq3$7ds$1@news3.Belgium.EU.net>
Source record: 118225

On 18 Aug 1997 12:50:07, Frank Lockwood wrote:
>Well, thanks to all who have responded, but so far, no luck.
>
>Martin Byttebier suggested
>ftp://193.190.205.13/archive/atari/editors_word_processors/
>
>Well, this results in a great big 404 error (not found), so I backed up to
>the root URL, and got the Royal Military College's pages, which show no
>links to any archive anywhere - so that's out.

Oeps my fault: must be ftp://193.190.205.13/archive/atari/editors-word_processors

You can also try http://www.stud.rma.ac.be/popo/148_pol/samyn/

Sorry
Martin

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2176. Re: MagiC 5.11 questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F9EBF0.22E7DDA6@swampdog.demon.co.uk>
Source record: 118226

Magnus Kollberg wrote:

> Guy Harrison wrote:
> >
> > Terry May wrote:
> >
> > > Not if it _really_ disappears (i.e. is turned off). But this
> will:
> > >
> >
> > As will SdTidyUp on my web page which also optionally restores the
> > palette and tos cursor - useful if you're programming and like to
> dump
> > debug info onto the screen. Note: You need a desktop which allows
> > programs to be launched from a keypress.
>
> And where is your web page?
>

Not telling! ;-)

Hmm, somehow it vanished out my sig so just in case it doesn't appear:
http://www.swampdog.demon.co.uk

Btw, the design is currently awful. Serves me right for letting
Mickysoft Publisher loose on it! :-(

--
Guy Harrison
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2177. Re: Help me !!!! ST monochrome !!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F9EFB6.9D25C6B5@swampdog.demon.co.uk>
Source record: 118227

Tony Martin wrote:

> I just got a monochrome monitor and absolutely love the resolution. I
> feel like I am out of prison after using a tv for text !!!
>
> There used to be a program to emulate a color monitor on a monochrome.
> I
> don't remember the name or if it was commercial or PD software. Anyone
>
> know where I can get it ????

It's called BIGCOLOR. Probably on FTP somewhere although no doubt
someone who has it could offer to email it.

--
Guy Harrison
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2178. Re: HELP! I Have A Dead Atari ST512 Keyboard!

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <33F9F2F2.291DB41A@swampdog.demon.co.uk>
Source record: 118228

Paul Phillips wrote:

> CAN SOMEONE PLEASE HELP!!!!
>
> My ST Keyboard is knackered
> Does anyone know anywhere in the UK where I can buy a new one, and
> approximately how much it'll cost?
>

Nothing if you are lucky. Put an ad in the local free paper offering to buy *broken* ST or STE's. If it goes anything like it did for me, you'll get a decent response.You'll find its mostly the psu, floppy or keyboard. All these parts are interchangeable although sometimes you have to be hamfisted to physically get an STE psu into an ST - they will go in though. Most people will take what you offer, some will let you have it for nowt just for taking the trouble to turn up. Remember, most of these machines will either continue gathering dust or end up in the bin, so consider it a salvage operation and don't offer too much initially. :-)

Last time I looked, new keyboards cost about 40 quid, perhaps a tad more.

--
Guy Harrison
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2179. FSii available?

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: mark@kaisun.demon.co.uk
Message-ID: <33faf93e.6681103@news.demon.co.uk>
Source record: 118229

I recently found a copy of "Your 2nd Manual" book with disks. It
mentioned FSII flight Simulator for Atari ST and I assumed a demo was
on one of the 3 diskettes with the book, but no dice 8:-(

Am I missing a disk? I love flight sims and have a big collection
spread across my Acorn, PC's and ST's. I would dearly love to know
where I could get FSII (I already own FS 4,5, 5.0a and 6! for the PC)

Could someone let me know what the program was like please!
From Mark Shaw, in Carlisle, Cumbria, UK.
Use Linux and Win95 for the best of both world's!

2180. Formating a SEAGATE 1096 for ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: Rolf Hemmerling <hemmerling@geocities.com>
Message-ID: <33F9F25A.63753DEF@geocities.com>
Source record: 118230
Cross-posted to: fido.ger.atari,comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,comp.sys.atari.advocacy

I need the low-level format parameters for the Seagate 1096 (83.4
MByte), a SCSI drive, for the ATARI-ST

a) the WINCAP file (or entry for the WINCAP file) for use
with HDX.PRG version 5.04 or newer

b) The parameters needed for the low-level format procedure by
the SED Harddisk editor (by Scheibenkleister, C.Brod)

- Number of heads
- Number of sectors per track (?26)
- Number of tracks
...

In general, I am using the CHBD.SYS harddisk driver by Scheibenkleister
(C.Brod), because it allows both SCSI and MEGAFILE devices to be
connected.

c) Alternatively, is there any site with such informations (for SCSI,
even for RLL or MFM drives) ?

The computer to which the SCSI drive is connected has a DDD harddisc
controller (DDD = Digital Data Deike, Hannover, Germany). So there
is a special format utility.. but we don't own it currently. And we
would like to use CHBD and SED, because of compatibility reasons.

Generally, if I should get other harddisks (from PC), it would be
very interesting to know how to get the necessary parameters, generally.
So if I misguess the parameters.. probably the format (or at least the
partitioning and the copying of the driver) fails.

If You have a collection of new entries for the WINCAP file, I would
be interested anyhow !

If You know any other newsgroup useful for posting such topics, please
tell me.

Sincerely
Rolf
--
/ / / Alone on the data highway...
/ / like on an allee in Hannover-Herrenhausen
/ / / Rolf Hemmerling, Germany
/ / http://home.pages.de/~rolf.hemmerling/

2181. Re: Formating a SEAGATE 1096 for ST

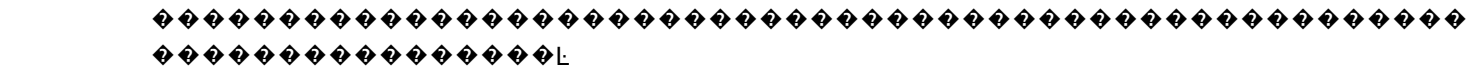
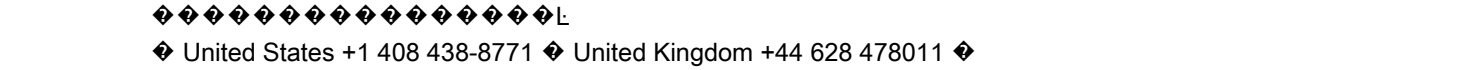
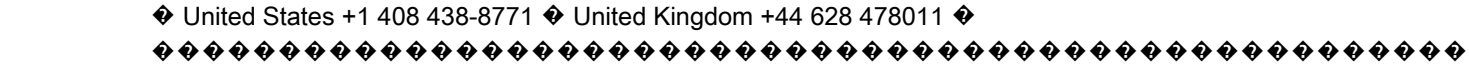
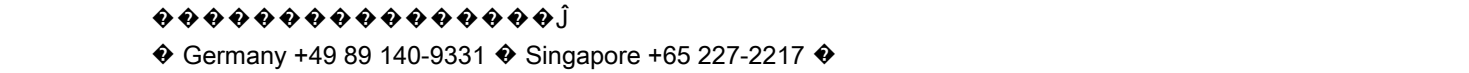
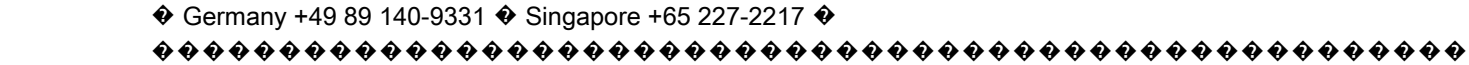
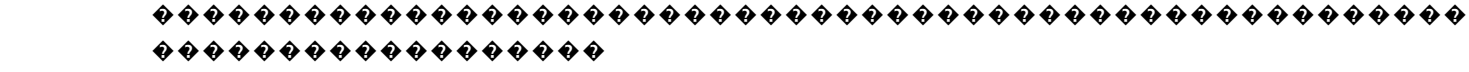
Newsgroup: comp.sys.atari.st
Date: 1997-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5td1k3ppn1@roch.zetnet.co.uk>
Source record: 118231

On 19 Aug 1997 21:22:02, Rolf Hemmerling wrote:

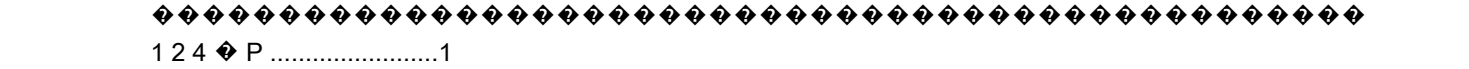
>I need the low-level format parameters for the Seagate 1096 (83.4
>MByte), a SCSI drive, for the ATARI-ST

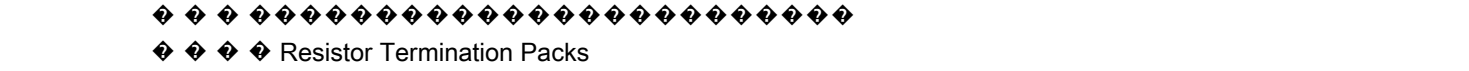
I'm surprised you need to do this, Rolf. Won't a normal FORMAT work?
The HD knows what its physical properties are.

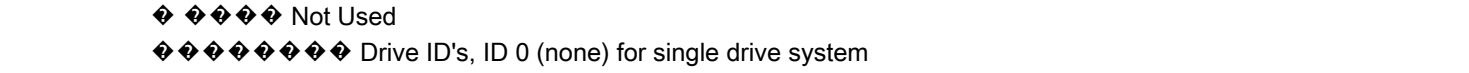
Anyway, here's a data file:

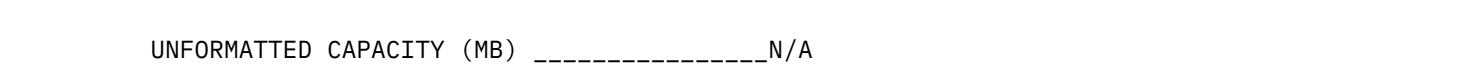
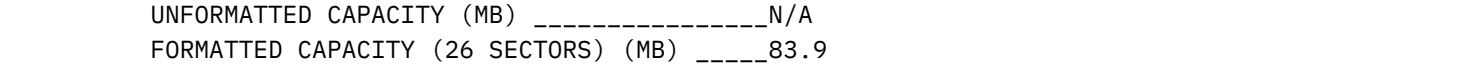
SEAGATE TECHNOLOGY, INC.
Customer Technical Support FAX Network +1 408 438-8137
Customer Technical Support Bulletin Boards (300-9600, 8-N-1)






(C)opyright 1991

ST-1096N SCSI







ST - 1096N

UNFORMATTED CAPACITY (MB) _____N/A
FORMATTED CAPACITY (26 SECTORS) (MB) _____83.9

```
ACTUATOR TYPE _____________________________VOICE COIL
TRACKS ____________________________________6,342
CYLINDERS _________________________________906
HEADS _____________________________________7
DISCS _____________________________________4
MEDIA TYPE ________________________________THIN FILM
RECORDING METHOD __________________________RLL (2,7)
TRANSFER RATE (mbits/sec) _________________7.5
SPINDLE SPEED (RPM) _______________________3,600
AVERAGE LATENCY (mSEC) ____________________8.3
BUFFER ____________________________________2 Kbyte SeaCache
INTERFACE _________________________________SCSI
SECTORS PER DRIVE _________________________163,986
TPI (TRACKS PER INCH) _____________________1,300
BPI (BITS PER INCH) _______________________19,893
AVERAGE ACCESS (ms) _______________________20
SINGLE TRACK SEEK (ms) ____________________8
MAX FULL SEEK (ms) ________________________44
MTBF (power-on hours) _____________________150,000
POWER REQUIREMENTS: +12V START-UP (amps) _2.0
+12V TYPICAL (amps) __0.5
+5V TYPICAL (amps) ___0.6
TYPICAL (watts) ______9
MAXIMUM (watts) ______33.75
BUFFERED STEP PULSE RATE (micro sec) _____3-200
WRITE PRECOMP (cyl) ________________________N/A (907)
REDUCED WRITE CURRENT (cyl) _______________N/A (907)
LANDING ZONE (cyl)_________________________AUTO PARK
IBM AT DRIVE TYPE __________________________0 or NONE

Seagate reserves the right to change, without notice, product
offerings or specifications. (6/26/90)
```


Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2182. FS: Atari ST Hardware / Software(USA)

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <33fa4136.3036972@netnews.worldnet.att.net>
Source record: 118058

Cannon/Navarone 300 DPI B&W Sheetfeed scanner, inclues interface for
ATari ST, scanner and driver software. $65.00 + S/H
Works as a great photocopier if you have a SLM-804/605 laser printer!!
First sold for over $1200

Chinon 1X SCSI CD-ROM Drive unit. Internal Drive Model #435
Verifyed by Extendos Programmer to work on ST's.
I simply purchased a dealers lot of these when I needed a few for
myself. $9.00 each + s/h Includes drive mech & (1) caddy each.

Calamus SL dtp program for ST/STe/TT/Falcon
I purchased this awhile back myself and just don't have to time to
learn this powerful program. Reciently sold my TT to make room
for our first child, so time will be less available than before even.
A deal at $50.00 + s/h

I also have a few extra SLM-605 toner cartridges.
Purchased out a dealers clearnace and will pass the savings along to
you. Don't pay the Office Depot price of 1 for $15.00
I'll sell them 2 for $12 + s/h

Purchaser must send either personnel check (subject to hold until
clearning) or money order. Purchaser pays shipping in all cases.
Shipping charges from the San Diego CA area.

2183. Re: Problems with TT030 computer

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <5tdk72$a7a$1@charm.magnus.acs.ohio-state.edu>
Source record: 118059

On 19 Aug 1997 18:22:45, <STIRRE31@MAINE.MAINE.EDU> wrote:
>Recently I traded my Performa 6214 for a TT and the machine is
>great but I have some questions that I have been unable
>to find the answer to. First, I have problems running
>many graphics programs. The TT has a Nova running at
>640 x 480 x 256 (about the only resolution I can get right
>now. True Paint, for instance has trouble loading
>certain file types when using the Nova and Magic. It refuses
>to load animations and JPEGs have colors garbled. Does
>this stem from the card or the multitasking or the program?
>It runs fine in TT rezes under singletasking.
>Imagecopy 3 loads pictures fine but messes up the desktop
>colors to make menus unreadable forcing me to reboot.
>I have tried many different settings but with no luck.

I also have this problem with TruePaint, StudioPhoto, and Papyrus. I think
it has something to do with the color palette. These programs act as if
they are being run in 16 color mode (ST medium). I think it is a problem
with the NOVA drivers, but I can never get any answers from the developers.
I wonder if there is a way to get these programs to recognize that they are
not being run in 16 color mode? Other programs such as Photoline, Gemview,
and CAB have no problems at all. Both TruePaint and Papyrus use HySoft's
EFMS system - obviously this entire system has a problem with the NOVA card.

>Finally, I cannot get NVDI 4 to be happy with
>this system. I have tried loading it in many
>different places in the AUTO pfolder. If it is after
>the Nova drivers, it makes the system run in monochrome
>and the res changing CPX claims the Nova's not installed.
>Any ideas?

Disable all programs in your Gemsys folder named NVDI*.sys, or any other
files related to the NVDI screen drivers. The NOVA card has its own drivers
and therefore the NVDI drivers are not needed (can't be used). You will
still need NVDI for printing so leave all GDOS or printing related
files intact.

>Thanks,
>scott tirrell
>stirre31@maine.maine.edu
>.

PLEASE REPLY TO:
Matt Faehnle
E-mail address:
---------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us

2184. DNS Software for MiNT

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <872058315.3866@dejanews.com>
Source record: 118060
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tec

Hi All,

I have a Falcon running MiNT, MiNTNET, MiNTOS acting
as a Telent, FTP, Http server. I can sucessfully
establish a TCP/IP Link from the Client to the Server,
but when using client programs I allways have to
refer to the server using the IP Address (currently
100.0.0.1). I would like to be able to connect
using the server name and domain. Does anybody
out there know of any Data Name Server software
for MiNT, so that I no longer have to use the IP
Address?

Please E-Mail me as I have limited Usenet Access.

Thanks,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2185. Re: TT and 195 question

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Mark Burmeister <pearl@deskmedia.com>
Message-ID: <33FAC965.4CBB@deskmedia.com>
Source record: 118061

Martin-Eric Racine wrote:
>
> On 16 Aug 1997 06:36:01, Boris D. Cahan wrote:
> >
> > I am looking at a used 195 19" monitor for a TT. The FM says "Consult
> >the manual supplied with the monitor for further instructions" and
> >there is no manual with the monitor!
> > IIRC, the monitor has a 9 pin connector and the TT monitor out
> >has a 15 pin. Do I just use a 15-9 pin adapter and plug it into the same
> >outlet on the TT? Or what?
>
> There are some previous newsposts about this, archived on my page.
> Alternately, there are 9-pin to 15-pin VGA adapters on the market.
> Making your own based on the wiring guide, on my "TT030 Homepage",
> will probably cost less and give you the exact lenght you need.
>
> ---
> From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
> Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
> ---
> "By the year 2000 we will, I hope, raise our children to
> believe in human potential, not God." -- Gloria Steinem
> ---

You can also get the 9 to 15 pin VGA adapter from Dalco (www.dalco.com)
for $4.99 I believe. It is listed as a multisync to VGA cable.

2186. NVDI for Nova VME graphics card

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: "K.H.Tao" <kht@dds.nl>
Message-ID: <33FA8896.4EF3@dds.nl>
Source record: 118062

Hi Guys,

You have any idea as to where I might find an NVDI version that can drive my Nova VME graphics card (made by Computer Insel in Germany) on my Atari TT? I tried the NVDI ET4000 v2.x, but this version doesn't recognize the Nova card.

Bye, Eddie

2187. V7 ICD SCSI Pro?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: 404ON040@iwvisp.nospam.com
Message-ID: <5te5bc$bi1@news.iwvisp.com>
Source record: 118063

Anyone get their V7.0 of ICD SCSI Pro software yet?

Mike

(test post snuck in:)

Michael Grove
404on040@iwvisp.com
(soon) www.iwvisp.com/grove
Falcon Rack 040/40-68mb Ram NOVA Video/ScreenEye/Falcon030/40-46mb C-Lab MarkX
TT030/40 32mb Aixit Fast Ram/1040ST 36Mhz HBS640T36/MSTE/Jag-CD/Lynx

2188. Knowledge is POWER

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Competitive@intelligence.com
Message-ID: <33fabf0500000338@news.mskcc.org-MINC>
Source record: 118064

How to Get Anything on Anyone!

157 True Poor Man's James Bond Techniques:

Go to http://www.thorn.by.net/sx030001.htm

==========

Discover How to Use Spy Techniques to Legally & Ethically
Take Your Competitor's Business...
"The Age of The Digital Business Detective..."
http://www.thorn.by.net

2189. Re: Problems with TT030 computer

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5tem5g$ji1@proxy5.proxy.ozemail.net>
Source record: 118065

On 19 Aug 1997 18:22:45, <STIRRE31@MAINE.MAINE.EDU> wrote:
>Recently I traded my Performa 6214 for a TT and the machine is
>great but I have some questions that I have been unable
>to find the answer to. First, I have problems running
>many graphics programs. The TT has a Nova running at
>640 x 480 x 256 (about the only resolution I can get right
>now. True Paint, for instance has trouble loading
>certain file types when using the Nova and Magic. It refuses
>to load animations and JPEGs have colors garbled. Does
>this stem from the card or the multitasking or the program?
>It runs fine in TT rezes under singletasking.
>Imagecopy 3 loads pictures fine but messes up the desktop
>colors to make menus unreadable forcing me to reboot.
>I have tried many different settings but with no luck.
>Finally, I cannot get NVDI 4 to be happy with
>this system. I have tried loading it in many
>different places in the AUTO pfolder. If it is after
>the Nova drivers, it makes the system run in monochrome
>and the res changing CPX claims the Nova's not installed.
>Any ideas?
>Thanks,
>scott tirrell
>stirre31@maine.maine.edu
>.

Hi You have to make sure the drivers for NVDI in the gemsys folder are the ones for the graphic card they should be on the install disk. NVDI is supposed to run properly with nova. In image copy you have to set the program to run properly for the graphic card. It is in settings menu. My friend had the same trouble with a Matrix card until he set everything.

With magiC works fine all programs but you have to set the environmentals in the magiC inf properly for the res which you boot in your magic inf file should look something like this at the top.

; MAGX.INF erstellt mit MAGICINF von D. H&#65533;pfl
; ==
;
#_MAG MAG!X V5.10
#[vfat]
drives=ai
#[aes]
#_ENV AVSERVER=MAGXDESK
; #_ENV HOME=C:\USER

#_ENV COLUMNS=80 ;(you have to set these for the res your using)
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV DESKFMT=C:\GEMSYS\GEMDESK\MGFORMAT.PRG
#_ENV DSKCOPY=C:\GEMSYS\GEMDESK\MGCOPY.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_BUF 4192
#_DEV 6 0 ;(THIS IS FOR TT MEDIUM VGA 7 0 for svga)******
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP E:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL
;

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2190. Hurrah for Homa Systems!

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872067540_OASIS_@pcc-uky.campus.mci.net>
Source record: 118066

About 6-8 months ago I bought Infopedia 2.0 and the Atari CD-Master program that goes with it for my Atari Falcon 030. I was really excited about having access to all that information. Unfortunately, it consistently crashed every single time I tried to use it. Over the last few months Nima Montaser from Homa Systems has corresponded via E-mail with me, trying to achieve a viable resolution. Finally, it was determined that a new indexing system was being used in v2.02 of the Infopedia CD (which is the version that I have) and Nima E-mailed the entire upgrade to me, free of charge (around 2-3 megs!). The upgrade cured most of the problems. Its not perfect (yet!) but it does not crash now, and is useable... I have faith that the hard-working crew at Homa will have the rest of the problems cured before too long...full kudos to Nima and Homa Systems for their support.

Its really nice to be able to post messages like this... :^D

--

```
_/_/_/
```

2191. Re: Atari HD biting the dust

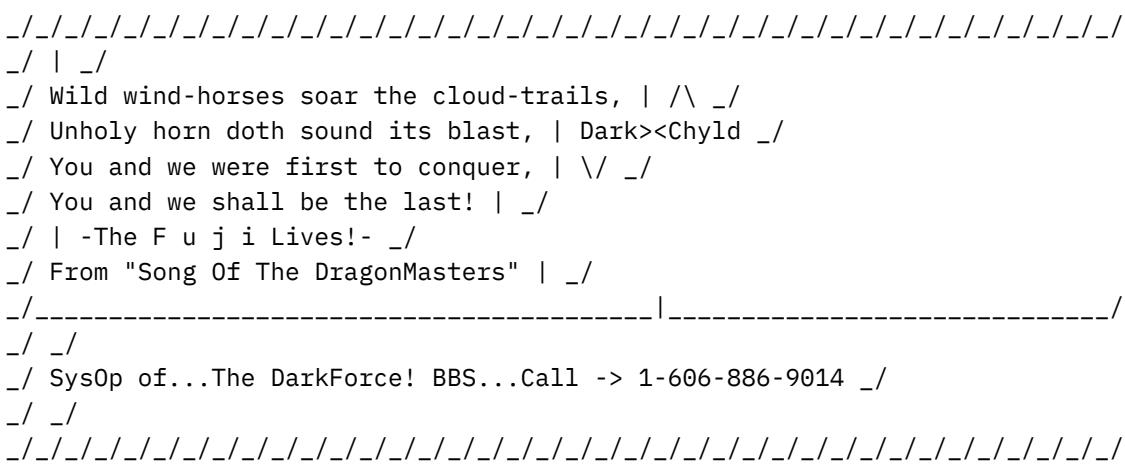
Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872066954_OASIS_@pcc-uky.campus.mci.net>
Source record: 118067

In article <33FA8C67.1887@ooc.de>
Uwe Seimet <us@ooc.de> said:-

>If you don't have a LINK96/97 you can be sure that you run into troubles
>with current Quantum drives, see above.

Hmm...I have a question then. Will ICD's "The Link 2" support Fireball
drives? Thanks in advance...! :)

--



2192. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Brian Whitman <bwhitman@wpi.edu>
Message-ID: <Pine.ULT.3.95q.970820102025.19968D-100000@bigwpi.WPI.EDU>
Source record: 118068

I figured it out after some late0night snooping. The name of the game is
Wizball. The object was to colour the landscape by collecting coloured
drops of colour. Red, green and blue. Great great great game.

Next question: is there anywhere I could buy this game for either
Pacifist/ST or IBM platforms? I did own a copy for the ST, but I haven't a
clue as to where my old ST disks are.

thanks for the help!

Brian Whitman---bwhitman@wpi.edu---http://www.netspace.org/~bwhitman
MMW: http://www.netspace.org/mmw JMP: http://www.netspace.org/jmp
"Arrest this man: he talks in maths, he buzzes like
a fridge, he's like a detuned radio." - Radiohead

On 20 Aug 1997, Eric Hays wrote:

> Brian Whitman (bwhitman@wpi.edu) wrote:
> :
> : am wrong. The scenario was you were this thing, a bouncing ball and you
> : could go in these pipe things up and down levels or catch these coloured
> : droplets of stuff to give you more power. I kno wone thing you could do
> : was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
> : there was a bout 5 levels or so and I remember I got really close but
>
> I was going to guess Airball, jsut 'cuz that was such a cool game, but the
> more I read your description, the more I think it must be somethng else.
>
> --
> ....
> : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
> : @ @ Internship & Career Center http://icc.ucdavis.edu :
> +-oOO-(_)-OOo---+
>
>

2193. Mole Mayhem demo

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bcad78$fc15d020$e828f7c2@zetnet.co.uk>
Source record: 118069

Hi everyone,

There's a new demo of Mole Mayhem available from my web page.

Point your browser at http://www.users.zetnet.co.uk/polonowski/

Mole Mayhem is STE and Falcon compatible and requires 1 MByte of memory.

This new version features three brand new soundtracks which will be in the
full game...

ATB,

Colin Polonowski, Croft Soft Software, Atari Times
http://www.users.zetnet.co.uk/polonowski/

2194. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: ilaskey@cix.compulink.co.uk
Message-ID: <EF7xy2.2sD@cix.compulink.co.uk>
Source record: 118070

In article <5tes36arf2@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger Cain) wrote:

> On 19 Aug 1997 23:54:10, Brian Whitman wrote:
> >
> >Sorry for this waste of BW, I know STs are about much more than games, but
> >I need a little quandary cleared up. When my ST was still in working order
> >many years back, I played this game incessantly. I thought the name of the
> >game was Bubble Ghost but after reading a descrip of that game I think I
> >am wrong. The scenario was you were this thing, a bouncing ball and you
> >could go in these pipe things up and down levels or catch these coloured
> >droplets of stuff to give you more power. I kno wone thing you could do
> >was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
> >there was a bout 5 levels or so and I remember I got really close but
> >never finished it. Great game. What am I thinking of?
>
> Marble Madness, perhaps :-)

No, I know this one. It was by Ocean and called Wizball. There were a lot more than 5 levels and I never finished it either. You bounced a ball and could gain extra abilities by shooting coloured droplets that came at you like waves. There were other enemies too. the extras gave you better control of the ball and other such things. When you cleared all the enemies and coloured droplets on a wave, you finsihed it. Some waves involved going to the next one before coming back and finishing previous ones - at least I had to anyway ;-)

Probably one of my favourite ST games. Certainly the one I played most.

****
* Iain R Laskey * ilaskey@cix.compulink.co.uk *
****
* Analyst Programmer/ Freelance IT Journalist *
****

2195. Re: Fate of Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: "G. Benedikt Rochow" <rochow@segraw.hlo.dec.edu>
Message-ID: <33FB0CA4.446B@segraw.hlo.dec.edu>
Source record: 118071

```
>
> > The 68008 was a "budget" 68000, with 8 bit data bus, 20 bit address
> > [19
> > plus UDS/LDS], 32 bit registers, and was used in a British home
> > computer
> > in the mid/late 1980s [Sinclair QL?]
> >
>
> Yep. Potentially successful machine let down by a nasty keyboard and
> endless loop "microtape" mass storage.

And the first micro with a preemptive multitasking OS.

-gbr
```

2196. Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <tcpnntpd.17.8.20.19.27.40.2743899028.9122930@mrose.nl>
Source record: 118072

Can someone please help me???

My falcon suddenly started to flikker the screen. After that I switched
off the computer, but when I switched it back on, there was no display
at all on my monitor. That was some days ago. Now it displays a blank
screen when booting-up. The Atari-logo doesn't show up though...
Is there anyone who can help me solve this problem?????
If it won't be solved, I will have top say my dear old Falcon goodbye
:-(((

Many thanks to all help,

Frits.
Frits van den Akker JFA Software Program
fvdakker@mrose.nl Program@STR
<A HREF="http://www.mrose.nl/program/">Homepage</A>
MtnMail V1.08:
Please don't SPAM me!

to: ** ALL **
cc: US:comp.sys.atari.st.tech

[** Transmitted By **]
[** Worldgroup Information Services Europe **]

2197. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <33FB07E6.77E@hgea.org>
Source record: 118073

Roger Cain wrote:
> Link 96 is a recent product. You can usually find ICD, Supra
> second-hand as these are no longer required by people upgrading to TT
> or Falcon.
>

I did a search on the Web and can't find anything on Link 96.
Do you know who makes this Host adapter?

Greg

2198. F.S. Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: anon5178@nyx.cs.du.edu
Message-ID: <5tfa1f$11c@nyx.cs.du.edu>
Source record: 118074

I have misc. atari 8-bit and ST stuff for sale, if interested
write to kb0sho@usa.net

2199. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Nik Cunniffe <njc1001@eng.cam.ac.uk>
Message-ID: <Pine.HPP.3.95L.970820200148.16253E-100000@tw800.eng.cam.ac.uk>
Source record: 118075

On Wed, 20 Aug 1997, Iain Laskey wrote:

> In article <5tes36arf2@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger
> Cain) wrote:
>
> > On 19 Aug 1997 23:54:10, Brian Whitman wrote:
> > >
> > >Sorry for this waste of BW, I know STs are about much more than games,
> > but
> > >I need a little quandary cleared up. When my ST was still in working or
> > der
> > >many years back, I played this game incessantly. I thought the name of
> > the
> > >game was Bubble Ghost but after reading a descrip of that game I think
> > I
> > >am wrong. The scenario was you were this thing, a bouncing ball and you
> > >could go in these pipe things up and down levels or catch these coloure
> > d
> > >droplets of stuff to give you more power. I kno wone thing you could do
> > >was to stabilize the ball or shoot coloured droplets at enemies. Anyway
> > s,
> > >there was a bout 5 levels or so and I remember I got really close but
> > >never finished it. Great game. What am I thinking of?
> >
> > Marble Madness, perhaps :-)
> No, I know this one. It was by Ocean and called Wizball. There were a lot
> more than 5 levels and I never finished it either. You bounced a ball and
> could gain extra abilities by shooting coloured droplets that came at you
> like waves. There were other enemies too. the extras gave you better
> control of the ball and other such things. When you cleared all the
> enemies and coloured droplets on a wave, you finsihed it. Some waves

You could collect three different colours Red, Green and Blue and the idea
was that you collected varying proportions of each to mix the 'right'
colour for that level (ie. 50%:50% Blue to Red would give Purple etc.)
You had to mix three colours per level, the point was that you could only
get a particular colour on one level (ie. all the droplets on level one
were red, I think), so had to have 3 levels accessible at all times. It
had some silly plot about a bad wizard stealing all the colour from the
place it was set, and you were a good wizard who was sorting it all out.
When you got three colours for a level, some nasty music would play, the
whole level would scroll before you and then that level would be done, and
another start. (hence always had 3 levels accessible). you moved from
level to level via pipes in the ground, but most of them weren't marked,
which could mean much frustrating going up and down til you found the one

you wanted. You could only collect said paint when you had got your cat
companion, which you got as the 3rd power up. You got the power ups
by collecting pearls, which you got from shooting these funny
green pine-cone sort of things, which appeared whenever you lost a life,
semi-randomly on moving levels, or if you shot a whole wave of baddies.
It had a sort of bug, where if you got the weapon which made a wavy line
come out of the top and bottom of your ball, and also had the cat, you
could just lurk on floor and collect all the paint -- the only ways you
could die were
-- if some of the paint hit the unprotected side of the ball
-- if some nasty aliens came along, and shot you (which didn't
happen very often)
-- if the cat ate a pink droplet of paint, which made him mad
and wouldn't do what you want
-- if the cat ate a black droplet the whole screen went black
and you couldn't see
I liked it too

> involved going to the next one before coming back and finishing previous
> ones - at least I had to anyway ;-)
>
> Probably one of my favourite ST games. Certainly the one I played most.
>
> **
> * Iain R Laskey * ilaskey@cix.compulink.co.uk *
> **
> * Analyst Programmer/ Freelance IT Journalist *
> **
>
>

2200. MagiC, Memory thief?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <5tfims$h64$1@roch.zetnet.co.uk>
Source record: 118076

Hi everyone,

Does anyone know where my memory goes? On bootup (Falcon 030 running Magic V4 and Ease, NVDI 4) I have a respectable 2.5 Mb or thereabout to play with out of the 4Mb total. However as I use the system, mostly with CAB and during any Rez changes, I loose the RAM and it never comes back, well not until I reboot anyway and that takes for ever due, I think, to a lack of internal HD. Anyway the big mystery is what happens to this RAM?

Any suggestions welcome,
Thanks.

/~#~#~#

2201. 1040 ST with BLANK screen...?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: jaehnias@ims.uni-stuttgart.de
Message-ID: <5tfj82$1e62@info4.rus.uni-stuttgart.de>
Source record: 118077

Hi everybody!

A friend of mine has the opportunity to get a 1040ST really cheap. So he decided to check first if the system is ok. Bu the only thing his ST does after being turned on is to present a BLANK screen! :-(No icons, nothing.... :-((
Does anybody know this? Any solustions? (First: Is this a "bad" behaviour? I'm not an ST user, so I don't know.)
And: How can you get a bootable disk from? Can you create it after the ST came up from TOS?
Finally: I have a file called hddriver70_demo.zip . Is this a driver suitable for an "SHC 204/205" hdd?
Thanks in advance for your answers! :-)
email: jaehnias@studenten.ims.uni-stuttgart.de

2202. Re: Atari HD biting the d

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <872108014@stackbbs.xs4all.nl>
Source record: 118078

-=> Quoting Tiger@hgea.org to All <=-

Ti> Aloha again,

Ti> I Found this FAQ on www.ccn.cs.dal.ca/Technology/NSACUG/faq/faq3.html.
Ti> It raises more questions:

Ti> Has anyone recently tried this? Are Host adapters still available? s
Ti> this the next weak link in my hardware chain (i.e. will these go out
Ti> of production) Are there limits to the Drive size a megaST will
Ti> handle? Can they be in GigBytes? Can I chain SCSI devices (would I
Ti> need multiple Host adapters)? Could a SCSI ZIP or JAZ drive be used in
Ti> a SCSI chain (assuming HD has to be device#1) Has anybody had great
Ti> (easy) success with specific drives?

The LINK is a SCSI host adapter. And B&C in California sells it.
AFAIK there is a LINK 97 now, and I guess nobody knows if they will
go out of porduction (everything does some time I guess). I think there
is a drive size limit of around 2 Gigabyte for the HD, but that depends
on the OS your using. If it's TOS your probably have a drive size limit,
if your using the latest OS'es like Magic or so, I don't think so.
You can hook up to 64 devices to your Atari ranging from
Scsi id 0, lun 0 up to Scsi id 7, lun 7. I have 60 CDRom's attached
to my Atari 260 ST all at once, using Meta-DOS.
A SCSI ZIP or JAZZ drive can be hooked up too, but AFAIK you need
special drivers. They exist, but you need to purchase the software.
I always use Conner Hard Drives (1 GigaByte), because they're quit.
Now Seagate has taken over Conner. Nowadays you can pick up a 3 GB
drive for $200 or so?

Bo.
___ Blue Wave/386 v2.30

2203. Re: MagiC memory

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <a06_9708201209@ronly.org>
Source record: 118079

On 19 Aug 97, after being hired by Jack Tramiel, Roger Cain said:

>> There aren't in mine, either. Where were yours, in a README? The only
>> things talked about in my README are COPS and long filenames.
RC>
RC> Could be a difference in versions here. I got my LIMITMEM with MagiC
RC> v2. It is documented on page 40 of the manual.

Yeah, I got mine with MagiC v5.11 (my first version of MagiC). The docs are
rather sparse (in fact, the manual is actually for v4).

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2204. STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EF8GBz.17v@suse.modem.stud.uni-hannover.de>
Source record: 118080

Hi there

You might have noticed that I haven't touched the STinG homepage much
in the last month. That's because I've been a little programming. Guess
what I've come up with !! I'll give you a hint : It starts with 'P' and
ends with 'P'.

As usually, everything can be downloaded from my web page, see signature.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2205. Pamela & Tommy Lee's Secret Video

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: asfjsadj@907ref.com
Message-ID: <33fb8496.0@news.inreach.com>
Source record: 118081

Watch Babewatch Star Pamela Anderson Lee and Husband Tommy Lee's Secret Sex tape that is from there Malibu House. This tape is the only orignal copyrighten tape in existest that shows Pamela and Tommy Bare all.

Don't be fooled by others, this the one and only orignal tape around.

Visit:

http://www.pamsex.com

2206. Re: 8-bit emulator(STXformer) and other que

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <33fa48ea.0@lagoon.idirect.com>
Source record: 118082

On 18 Aug 1997 20:17:45, classics@penny-empire.nospam.com wrote:
>I'm just starting on the Atari ST. My question is this: Can I use the
>8-bit light gun on the ST with or without STXformer?

FWIW, I don't think an 8-bit lightgun (the one that came with the
XEGS game system, I believe) has the proper connector to plug anywhere
on an ST - however, I wouldn't be surprised if some enterprising boffin
has found some way to rewire it...

>
>Also what will it take to get me online with it(software etc..) Can I
>use my current ISP provider with changing to a shell account?

Currently as long as your account offers some sort of SLIP
protocol, you can access that account. Just use STiK if it's straight
SLIP, or STiNG if it's CSLIP. If it's PPP protocol, just wait until the
new version of CAB (2.5) is released in English, as it now has a PPP
socket program included with it (OR if you're a really enterprising and
brave soul set up PPPKIT or MinTnet/Minix :))

What
>about checking mail and of course web browsing?

If you're using STiK as your socket program, NEWsie and CAB will do
you nicely. The PPP socket with CAB 2.5 will only allow you to run that
program so far (but modules compatible for that are being written as we
speak)

Oh, whats the Ideal ST
>setup(ie:4+ megs of ram, harddrive etc...)?

Fout megabytes in an ST is the equivalent of shoehorning a Porsche
Boxster engine into a VW Beetle - plenty of power. Hard drive - the bigger
the better, as long as it's SCSI and you have a proper host adaptor to
link it up. To give you an idea, I'm running a Falcon with about 325 mB
of hard drive space (with DEC and IBM 100mB mechanisms, and a Syquest
EZ135 removable portable drive) and I'm nowhere near filling them up :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2207. Re: Problems with TT030 computer

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97232.225010STIRRE31@MAINE.MAINE.EDU>
Source record: 118083

Thanks to all of the responses here NVDI is now working.
It is not the ET-4000 version (on my list of wanted goodies)
but it gives me access to all of the printing and fonts.
-scott tirrell

2208. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5tfkul$27n$1@goliath.spirit.net.au>
Source record: 118084

On 17 Aug 97 00:35:42 G, Charles T Stanley wrote:
> In article <33F5964D.41C67EA6@jet.uk>
> Dennis Armstrong <Dennis.Armstrong@jet.uk> wrote:-
>
>>Boris D. Cahan wrote:
>>> Can anyone tell me what batteries the TT uses for its clock, and
>>
>>It is a black oblong box 60x15x18mm stuck to the back of the TT with
>>velco. Two wires go to a 4 pin connector on the TT motherboard.
>>A 3.6v high energy lithium Nominal capacity 1.9 Ah battery manufactured
>
>> Dennis Armstrong,
>
>OR: It's a Panasonic BR-E3 6V lithium battery, 37x40x20mm ... made by
>Matsushita.
>
>
>--
>
> ---
> True reply address: stanley@wintermute.co.uk Charles T Stanley
> GM1MCN@GB7ABN >> Atari TT << Aberdeen, Scotland
> ---
>
>
>
>.
Mac dealers have thee batteries they are used in many mac's here in
australia they are $14 Au or £ UK6
Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke
```

2209. ** EM-Encrypt 1.0 **

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: alle8965@kutztown.edu
Message-ID: <5tdlfs$74i$2@jake.esu.edu>
Source record: 118085

Hi! I'm currently writing an Email encryption program for various ports of Unix, especially Linux. I'd like to write an Atari port, but I have no way of compiling one. If someone out there uses G++ and is willing to help, I'll be happy to throw in your name for a thank you, plus be forever in your debt :)
The program, so far, is very simple. It will take any text file and encrypt it using one of many pre-defined coding schemes. The receiver must input a special code in their copy of EM-Encrypt to decrypt the message. Right now it's only text based, so any Atari version will be Tos and not Gem based, but I hope that will change. I have a friend who's looking to learn Gem programming, but for the moment he doesn't even have a compiler, so he's no help :)

In any case, I thank in advance anybody who can help. If you're able, please email me at alle8965@kutztown.edu to set things up or for further info. (by the way, the program will be freeware on all platforms).

Thanks again,
Matt Allen

2210. Ethernet card for Falcon...

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <5tdn1b$66i$1@jake.esu.edu>
Source record: 118086

I heard a rumor a couple of months ago about a SCSI Ethernet card
for the Falcon. I was wondering if anybody knows any new information,
especially if it's been released. I'm moving my Atari to my dorm in a
week or two, and they're getting Ethernet hooked up in every room. I'd
hate to be out of the loop, so to speak :)

Thanks in advance for any responses, preferably through email...
George Garner

--
~~~~~~
"She's got a way of showin' how I make her feel, and we found the strength
to keep on goin'. She's got a light around her, and everywhere she goes,
a million dreams of love surround her everywhere."
-- Billy Joel, "She's Got A Way", 1971
~~~~~~

2211. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5te1bk$1jg$1@mark.ucdavis.edu>
Source record: 118087

```
Brian Whitman (bwhitman@wpi.edu) wrote:
:
: am wrong. The scenario was you were this thing, a bouncing ball and you
: could go in these pipe things up and down levels or catch these coloured
: droplets of stuff to give you more power. I kno wone thing you could do
: was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
: there was a bout 5 levels or so and I remember I got really close but

I was going to guess Airball, jsut 'cuz that was such a cool game, but the
more I read your description, the more I think it must be somethng else.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-----------------------------------------------------+
```

2212. Re: SyJet in unmodified TT - Uwe?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FA8B8F.4FE3@ooc.de>
Source record: 118088

Rory McMahon wrote:

>
> I have mounted a SyJet 1.5gig into an unmodified TT... However, there
> isnt a way to
> lock the cartridge into the drive, and possibly could be ejected, damaging
> the cart and/or
> mechanism. Any ideas,programs that would lock/unlock a drive...

The STOP&LOCK CPX coming with SCSITOOL can do this. STOP&LOCK runs with
any XHDI compatible driver.
It's quite easy to write such a program on your own. Have a look at the
XHDI specification, especially the call XHLock() which locks and unlocks
drives.
BTW, why do you want to lock your drive at all? I can't think of any
program that would eject your cartridge without any reason. And even if
there was such a program, ejecting wouldn't damage your cartridge.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2213. Re: Formating a SEAGATE 1096 for ST

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FA8CCA.71B8@ooc.de>
Source record: 118089
Cross-posted to: fido.ger.atari,comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,comp.sys.atari.advocacy

Rolf Hemmerling wrote:

> I need the low-level format parameters for the Seagate 1096 (83.4
> MByte), a SCSI drive, for the ATARI-ST

For SCSI drives you don't need any parameters. Simply format it using
HDX, SCSITOOL, HDDRUTIL, ...

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2214. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FA8C67.1887@ooc.de>
Source record: 118090

Roger Cain wrote:

> One host adapter will support 8 SCSI devices (unless it's an AdSCSI+
> where ID 6 is reserved for the real-time clock).

The LINK96 and LINK97 also support 7 (not 8) devices. ID 7 is reserved
for initiator identification. This features makes the LINK96/97 the only
host adapter that can cope with Quantum Empire and Fireball drives.
These drives require the computer or host adapter to have its own unique
SCSI ID.

> There are no real problems with ANY drive. Seagates are cheap and

If you don't have a LINK96/97 you can be sure that you run into troubles
with current Quantum drives, see above.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2215. SCSI-Harddisk problem in CAF

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <5te5ca$ohi@newstoo.ericsson.se>
Source record: 118091

I have a problem when recording audio-tracks in CAF after been added
another scsi harddisk.
When I've recorded a track and want to listen to it right after, it sounds
like hell, I mean it sounds as half bitrate and metallic, when I switch
to the other harddisk it sounds great and I switch back and it sounds
shit again. Sometimes when I play the sample it sounds normal and then I
press stop and play again and now it sounds shit again. I have even tried
to run from both drives at the same time and one drive it sounds perfect and the
other shit. I've gone through all the scsi-chain to locate the fault, but
I haven't figured out what, yet.
I have tried to re-format the drive several times and different harddisk-drivers
with no success.

My setup:

cable: computer -> 2 Gb scsi -> 1 Gb scsi -> ez135 -> cd-r -> cd
scsi-id: 7 0 1 2 6 4

2 Gb: Seagate Hawk ST-32155N (the faulty one)
1 Gb: Seagate Hawk ST-31230N
CD-R: Yamaha CD-R 100
CD : Toshiba 520

The last in the scsi-chain has the terminators and I have also tested
to run only the faulty drive (with term on that drive), with no success.
The harddisk itself seems to work in other cases, I have tried to
save normal files to it and it works great then, I have made several
audio/backup cd's using that drive with great success so it is in CAF
it screws.

Any tip?

rgds

Ronny

2216. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Jon <j.m.whitehead@sheffield.ac.uk>
Message-ID: <33FAA29F.6C4@sheffield.ac.uk>
Source record: 118092

Eric Hays wrote:
>
> Brian Whitman (bwhitman@wpi.edu) wrote:
> :
> : am wrong. The scenario was you were this thing, a bouncing ball and you
> : could go in these pipe things up and down levels or catch these coloured
> : droplets of stuff to give you more power. I kno wone thing you could do
> : was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
> : there was a bout 5 levels or so and I remember I got really close but
>
> I was going to guess Airball, jsut 'cuz that was such a cool game, but the
> more I read your description, the more I think it must be somethng else.

The game being your referred to was Wizball. It was cool, thanks for reminding me of it, now I need to find a copy to use with Pacifist hopefully.

Jon.

2217. Re: SyJet in unmodified TT - Uwe?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: gryf@hrzpub.th-darmstadt.de
Message-ID: <5teeb7$4a3$2@sun27.hrz.th-darmstadt.de>
Source record: 118093

Hi!

In article <33FA8B8F.4FE3@ooc.de>,
Uwe Seimet <us@ooc.de> writes:
> BTW, why do you want to lock your drive at all? I can't think of any
> program that would eject your cartridge without any reason. And even if
> there was such a program, ejecting wouldn't damage your cartridge.
Don't say that ;) The SyJet is said to have a very good eject mechanism
which often kicks the cartridges completely out of the drive so that they
fall to the ground. And I've read the cartridges sometimes don't survive
this, for whatever reason.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRC) binder@rbg.informatik.th-darmstadt.de
PGP-key available on request! gryf@hrzpub.th-darmstadt.de

2218. Re: driver for ATAPI CD-ROM drive on Atari-TOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <HHUKAECHUP@kether.snafu.de>
Source record: 118094

In <33F9B418.167E@geocities.com> kralle wrote:

>I own an Atari ST, and being offered a used Atapi
>CD ROM Module (external) to be connected via the
>parallele printer interface I'm faced to the very question:
>
>Is there any Atapi driver for the Atari ST Platform?
>
No, Njet, nada, nein... etc

2219. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: !ynoT
Message-ID: <33fba6ed.869272@news.airtime.co.uk>
Source record: 118095

On Tue, 19 Aug 1997 23:54:10 -0400, Brian Whitman <bwhitman@wpi.edu>
wrote:

>
>Sorry for this waste of BW, I know STs are about much more than games, but

The day talking about games on the ST becomes a waste of bandwidth is
the day I gotta leave, I'm still making them mate :)))

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2220. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: jhanner@ford.com
Message-ID: <33fac27a.9240691@news.ford.com>
Source record: 118096

Uwe Seimet <us@ooc.de> wrote:

>Note that if you have a TT the internal drive is the last, not the TT
>itself. So in case you have an internal and an external drive connected
>to your TT you have to remove the internal terminators of your TT,
>located on the mainboard near the SCSI port.

Anyone have a clue as to what C-Lab did with the Falcon MkII? It has
an internal SCSI drive (a Quantum Daytona in my case) which is
connected where I'm told there would usually be a resistor-pack -
there are three sets of five pins which stick out of the motherboard,
the MkII has a small circuit-board attached which links via a SCSI
ribbon cable to the drive.

My attempts to attach a Zip drive have been pretty hopeless so far,
because I can't work out how to remove what I assume is a properly
terminated internal drive so that I can attach the Zip to the SCSI
port on the back of the machine.

If you have a Falcon MkII and have managed to attach a working
external SCSI device, I'd love to know how you did it!

TIA,

--
Jim Hanner, Basildon, Essex, UK

Standard disclaimer follows: Opinions expressed above are my own.
I do not speak on behalf of Ford Motor Company

2221. Falcon flakey floppy drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970820062135.601B-100000@sparkie.gnofn.org>
Source record: 118097

My floppy drive seems to be failing, can someone recommend a part number for a replacement? Info on jumpers and OEM equivalents would be most welcome. I want to buy a 135 Syquest but I need to fix the flopppy first.

Thanks for any help,
Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2222. WTD: Harddrive

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <33FADA2C.65CA@charm.net>
Source record: 118098

I'm looking for a hard drive. Something small will do... 30 megs... or even just a working hostadapter and dma cable (if need be, I can supply a case and ps and drive.) Please email me wiht what you might have.

Ed
Baltimore, MD

2223. Forsale/Trade

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <33FAD9A5.1128@charm.net>
Source record: 118099

The following items are up for sale. Please email offers.
All software is original disks and includes original docs.
There is some other stuff... a PC Ditto board w/soldered
68000 cpu, Spectre GCR w/roms, Migraph Touchup w/scanner
(the power supply for the scanner is missing so it is not
tested yet, if anyone knows the specs on the ps, I'd
appreciate the info), IMG scanner, a whole suite of the
Cyber software, etc. As soon as I can get to it and test
these, I'll post them. Everything is "make an offer". I'd
be interested in trades for a hard drive (nothing elaborate,
a 20-80 meg supra or ICD or whatever setup would be fine.)
I'd also be interested in trades for midi sw/hw or a set of
TOS 1.4 roms (although I haven't even checked to see if I
need 2 or 6 chip sets.)

Ed
Balt. MD

edncori@charm.net

PS: for those who helped me out w/midi sw... if you see
anything that would be useful, let me know.

Timeworks Publisher DTP
Timeworks WordWriter Word Processor
Autoduel Game
RegentBase Database
RegentBase Tutorial Tutorial (Book and disk)
RegentBase Tutorial Tutorial (Book and disk)
Arctic Fox Game
Solapak Utilities
Scrabble Game
OmniRes Utility
Universal Military Simulator Game
Thunder Word Proc utility
Degas Elite Graphics
Degas Elite Graphics
ElCal Calculator
G+ Plus GDos Replacement
G+ Plus GDos Replacement
Flight SImulator II Game
Wishbringer Game
LDW Spreadsheet Spreadsheet
Tempus II Editor
MacroMouse Utility

KResource RSC Editor
Neodesk 3 Desktop Replacement
NeoDesk CLI CLI for NeoDesk
NeoChrome Graphics
Fontz GEM Font Editor
Frozen Legacy Game
Supra HD manual and disk HD utility
ACCess CLI Acc
UIS Utility
MT C-Shell w/ Micro Ctools
Micro Cmake
VSH Manager Shell Utility
DC Utilitries Utilities
Multidesk Utility
CodeHead Utilities Utilities
QuickTools V1 Utilities
QuickST V2 Utilities
Pagestream DTP
Word Perfect Word Processor
Calamus w/Guide Book DTP
LaserC w/LaserDB Programming/Debugger
EasyDraw w/SuperCharger Graphics
Modula-2 w/2 books Programming

Books
Atari ST Book Turner
Atari ST Subjects Turner
Atari ST:VDI Compute
M68000 Prog Ref Manual Motorola
Programmers Guide to GEM SYBEX
Atari ST internals Abacus
Atari ST Tips and Tricks Abacus
Atari ST Peeks and Pokes Abacus
Atari ST GEM Prog. Ref. Abacus

2224. Crackart

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970820061233.601A-100000@sparkie.gnofn.org>
Source record: 118100

HI all.
Whatever happened to Crackart? Is it dead in the water like Freeze Dried
Terminal? Is there a Falcon version if you register? Is there an official
English version with docs? I have a partial English translation of the
docs if anyones interested.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2225. FS: TTM195 Atari 19" monitor (US)

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5tems4$c3b@alexander.INS.CWRU.Edu>
Source record: 118101

It is the one used for a TT in TT-high resolution (1280 x 960).
AFAIK, I does not work on other computers.

Reply by e-mail to bdc2@po.cwru.edu

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2226. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tes36arf2@roch.zetnet.co.uk>
Source record: 118102

On 19 Aug 1997 23:54:10, Brian Whitman wrote:
>
>Sorry for this waste of BW, I know STs are about much more than games, but
>I need a little quandary cleared up. When my ST was still in working order
>many years back, I played this game incessantly. I thought the name of the
>game was Bubble Ghost but after reading a descrip of that game I think I
>am wrong. The scenario was you were this thing, a bouncing ball and you
>could go in these pipe things up and down levels or catch these coloured
>droplets of stuff to give you more power. I kno wone thing you could do
>was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
>there was a bout 5 levels or so and I remember I got really close but
>never finished it. Great game. What am I thinking of?

Marble Madness, perhaps :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2227. Re: Atari 1040ST(f) questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tes31arf1@roch.zetnet.co.uk>
Source record: 118103

On 19 Aug 1997 15:07:31, Ron Kneusel wrote:

>I have a few simple questions:

Good!

>1. Monitor - what kinds work? What are the pin-outs on the monitor
> jack? Some versions seemed to have had an RF modulator, can one
> be used with this version of the machine?

You can use a special Atari monochrome monitor (or OEM copy) which is GREAT for anything but games. Look for SM124, SM125 etc. in this newsgroup at about $50.

You can also use RGB monitor. If you can find a cheap NEC Multisync. 3D you will get both modes in one box!

If you have a TV with SCART input you can often persuade it to display the ST colour modes (Low and Medium Res.)

Yes, any model with an "M" in the model code will have a modulator. I don't think it's worth adding one if you haven't already got it. The quality is not good and second-hand RGBs are cheap enough.

Pins:

1 Audio Out
2 Compopsite video
3 General Purpose Output
4 Monochrome Detect (active low)
5 Audio In
6 Green
7 Red
8 +12v
9 H Sync
10 Blue
11 Monochrome
12 V Sync
13 Ground

>2. Floppy drive. Is the DOS in ROM? If so, how can I format a disk
> and can I read these disks on a PC or Mac?

Yes. Probably a 6 ROM set with 192Kb of TOS, GEM, AES.

>3. Hard drive. What does it expect? SCSI?

Ha! The DMA port has a protocol all of its own known as ACSI (nearly
SCSI but not near enough!). You will need a "host adapter" to connect
to this port which will then deliver real-SCSI to you device bus.

>4. Operating system. Is it in ROM? If not, which is the best for
> these machines?

Yes. All but the very earliest models have TOS in ROM. If it is <v1.04
it will be poor at handling HDs. You can either get replacement ROMs
or find yourself a copy of MagiC which is a replacement OS loaded from
disc. Muttitasking and significant performance improvement.

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2228. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5tev1f$4k1$1@cti01.citenet.net>
Source record: 118104

On 20 Aug 1997 06:19:19, Uwe Seimet wrote:

>The LINK96 and LINK97 also support 7 (not 8) devices. ID 7 is reserved
>for initiator identification. This features makes the LINK96/97 the only
>host adapter that can cope with Quantum Empire and Fireball drives.
>These drives require the computer or host adapter to have its own unique
>SCSI ID.
>
>If you don't have a LINK96/97 you can be sure that you run into troubles
>with current Quantum drives, see above.

Since I am about to change my TT's original ST157 for a bigger HD,
and install a ZiP drive through the external SCSI connector, are
there any specific things to be aware before pluging those drives?

I *do* remember that some drives need to have Parity disabled, but
otherwise, is there anything else I should be cautious about? Also,
since I'm using an older version of HD-Driver (5.13) what should I
use to format the new drive and the ZiP cartridges?

Thanks! ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

2229. Re: Help! Unknown TT graphics board?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5tf5e0$b4r@alexander.INS.CWRU.Edu>
Source record: 118105

In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:

>
> Can anyone help? I just bought a TT in a tower case, that has
>16/10 Meg and a graphics board of some type, that I can't recognize.
>It is two boards piggybacked at right angle to each other, i.e
>one board has the VME socket and the VGA out connector on it and a second
>board, about 50% larger, is on top rotated so the boards are parallel, but
>the long axis is perpendicular to the long axis of the other. They are
>joined by a multi-pin set of standoffs with some other stuff in between.
>There are also two standoff pins to give physical support. The top board
>has a ribbon connector, that goes to a socket on the back panel labeled
>Satzbelichter. I read where the Nova wont work if the board has 16/10 memory,
>so it doesn't sound like a Nova. The only identifier I could find was on
>a teensy piggyback board with one chip, labeled "matrix". It was originally
>used with a ttm195 19" monitor, I presume to get a greyscale screen
>for photo work. If I can, I want to use it for 256 color (or higher)
>with a NCR 17" SVGA.
> Does anyone recognize it from this description? If so I haven't
>been able to get it to work at all, since I can't identify the driver,
>and how to init it. Do you know the name of it's proggie?
>
>Boris
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>

Well, it turns out to be a Matrix board, but I don't know what model.
I have a disk for Matrix stuff, but can't figure out how to install
and use it. Can anyone help???

Boris, again
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2230. does c-lab have a website ?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Amalaye Oyake <aoyake@jpl.nasa.gov>
Message-ID: <33FB21E7.3ADD@jpl.nasa.gov>
Source record: 118106

Does C-LAB have a website ? I would like to get hold of them.

Thanks
--
* Amalaye Oyake ** /\
* Jet Propulsion Laboratory, Pasadena ** ||
* Ca 91109 Network Eng Group 818 306 6396 ** /||\

2231. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: johnc@pinkle.demon.co.uk
Message-ID: <57100390_000033_OASIS_NEWS@pinkle.demon.co.uk>
Source record: 118107

Nick Bales <bales@hol.fr> wrote:

>This leads me to beleive that the TUS IDE board is vapourware at the
>moment.
>
>Has anyone tried this board yet ?
>
>Nick

Have had the 720Mb drive (fitted by TUS) for about a month - no problems with it so far - the fitting instructions look fairly simple for anyone competent with a soldering iron. Can now use my 180Mb MiniS/Link as backup.

Apologies if format etc. is wrong - it's my first attempt at a newsgroup.

John

--

johnc@pinkle.demon.co.uk

Home of Pinkle Purr

2232. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: Nik Cunniffe <njc1001@eng.cam.ac.uk>
Message-ID: <Pine.HPP.3.95L.970820195827.16253D-100000@tw800.eng.cam.ac.uk>
Source record: 118108

On 20 Aug 1997, Roger Cain wrote:

> On 19 Aug 1997 23:54:10, Brian Whitman wrote:
> >
> >Sorry for this waste of BW, I know STs are about much more than games, b=
ut
> >I need a little quandary cleared up. When my ST was still in working ord=
er
> >many years back, I played this game incessantly. I thought the name of t=
he
> >game was Bubble Ghost but after reading a descrip of that game I think I
> >am wrong. The scenario was you were this thing, a bouncing ball and you
> >could go in these pipe things up and down levels or catch these coloured
> >droplets of stuff to give you more power. I kno wone thing you could do
> >was to stabilize the ball or shoot coloured droplets at enemies. Anyways=
,
> >there was a bout 5 levels or so and I remember I got really close but
> >never finished it. Great game. What am I thinking of?

Wizball, Ocean Software

One time I ever got near to finishing it (it took about 3 hours) the
computer crashed when I'd coloured in all of levels 1 -> 5 and most of 6,
7, and 8. Gutted -- I nearly threw it out the window

nik

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> Marble Madness, perhaps :-)
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> Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
> STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
> TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
> ____
>=20
>=20

2233. Help me get my 520st runn

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <872108015@stackbbs.xs4all.nl>
Source record: 118109

-=> Quoting Dingdong@dingdong.com to All <=-

Di> hi. I found an Atari 520st with the 1meg upgrade and an Atari Monitor
Di> at the thrift store for $9.00. I also found a bunch of books, all way
Di> to technical for me. There was no mouse, no disk disk drive, and no
Di> power supply. On the back of the computer written in pen was "1 meg
Di> upgrade, TOS in ROM".
Di> I have a KORG DX3 synthsizer, and I would love to do some MIDI with
Di> the 520st.But first I have to get this baby going!!! I have never used
Di> an st before, only 8-bit Ataris.

A true Atarian :)
Hummm, TOS in ROM, AFAIK you don't need a disk drive to have it boot up.
The OS is in ROM so... You can't load ST stuff or save it, though.
So you wouldn't be able to run Midi software. I just recently bough an
Atari disk drive on a Pc dump fair for $5, so shop around.
A power supply is missing too. If you're technical, you could make
your own. Someone has the pin connection and Voltage/Ampere values?
Or once again, look at a shop who dumps computers...

Di> There is a "SIO to PC" cable which enables you to use a PC as a hard
Di> drive for the Atari 8bit computers, works great! Is there something
Di> like this for the st? Also, I have a bunch of Atari 8bit disk drives,
Di> could I connect these to the st?

There is such a thing for the ST as well. Using ST-XL Link, you can have
your ST act as a hard drive for your 8 bit. You can connect a
1050 drive to your ST, and have it load 8bit programs using ST XFormer.
This program emulates an Atari 8 bit (just like PC XFormer on the PC).

Di> Also, if there is a st perhiphrial emulator and cable I can build so I
Di> can use my PC's hard drive, or, if I can connect an Atari 8-bit disk
Di> drive, all the books go for just the power supply and mouse.

Btw, the ST XFormer uses a special I/o connector, but you can build
it yourself. How? Download ST XFormer somewhere (if you're not able
to, let me know, I'll email it), and there is a description in there
on how to build it.

Bo.

Di> .

___ Blue Wave/386 v2.30

2234. Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <872108013@stackbbs.xs4all.nl>
Source record: 118110

-=> Quoting Tiger@hgea.org to All <=-

Ti> Aloha,
Ti> I have a megaSt with an external 20Meg HD. Thr HD is a little over
Ti> 10years old (bought it when they first came out). Anyway, it's
Ti> starting to act flakey and sometimes powers down midway through it's
Ti> power-up cycle.
Ti> I'm using Cabase 2.0 and am very happy with it and the Atari.

Ti> Now I'm wondering if I should switch everything over to the PC. Since
Ti> Atari is now defunct, if I totally lose my HD do I have no recourse
Ti> but to purchase an older 2nd-hand HD? Or can I somehow hook up an
Ti> external PC drive to the mega? This would be my best shot since I can
Ti> but that at a local store.
Ti> This seems like a question that most people would be interested in.

Aloha too,

you're probably referring to that old shoe box called SH204? :)
If you open it, you will notice that there is probably a MFM hard drive
in there. There will also be a MFM to SCSI converter in there.
It shouldn't be that difficult to find another MFM drive with that capacity.

If everything fails, you could by a LINK SCSI adapter for your Mega,
and a fairly cheap SCSI drive. Shouldn't cost more than $200?
That's always cheaper than a new system...

Bo.

___ Blue Wave/386 v2.30

2235. Re: Problems with TT030 computer

Newsgroup: comp.sys.atari.st
Date: 1997-08-20 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5tg8d0$apk@nntp02.primenet.com>
Source record: 118111

On 19 Aug 1997 18:22:45, <STIRRE31@MAINE.MAINE.EDU> wrote:
>First, I have problems running
>many graphics programs. The TT has a Nova running at
>640 x 480 x 256 (about the only resolution I can get right
>now. True Paint, for instance has trouble loading
>certain file types when using the Nova and Magic. It refuses
>to load animations and JPEGs have colors garbled. Does
>this stem from the card or the multitasking or the program?
>It runs fine in TT rezes under singletasking.
>Imagecopy 3 loads pictures fine but messes up the desktop
>colors to make menus unreadable forcing me to reboot.
>I have tried many different settings but with no luck.
>Finally, I cannot get NVDI 4 to be happy with
>this system. I have tried loading it in many
>different places in the AUTO pfolder. If it is after
>the Nova drivers, it makes the system run in monochrome

Can't help you much, but I run the Nova with NVDI 4 and all works
very well. I installed NVDI after installing the Nova; the
installation program was smart enough to recognize the Nova drivers
and not install the NVDI drivers. Maybe reinstalling NVDI would help.

For multitasking, I use Geneva and have seen no problems so
"multitasking" wouldn't appear to be the problem. ImageCopy 4 also
works well with the combination; make sure you select
Options/Screen/Display/Auto Select for Video.

Good luck,

Pat

Pat & Anna
pmorales@primenet.com

2236. Where to find TOS 4.92 aka 5.0, and Falcon demos???

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970821065301.CAA20978@ladder02.news.aol.com>
Source record: 117982

I've already posted here before, and I have had questions answered and I thank everyone for that.

But my question now is, where can I find TOS 4.92/5.0? I've heard that its available on several FTP sites, but I haven't been able to find any.

Second, DOOM was converted to the Falcon, from what I have seen. Unfortunately, the webpage listed (at AtariCentral) to get the game is not up and running, at least from here at AOL (using Netscape Communicator).

Third, I am looking for a few cool Falcon demos that I used to have/seen. The one demo I really want to get my hands on was a demo that took up about 14megs on the hard drive, and it was compiled by either AtariUK or Atari Australia. It was basically a sales pitch to sell the Falcon, and it had extensive sound effects/music using the DSP, and several excellent graphic files to it, along with a narrator. Another demo I'd like to find actually took up 14megs of memory, according to Atari employees when I saw it. It was a 3D flying demo, and it was spectacular back in 1993.

Anyways, thanks again Atarians!

Sincerely,

Jeremy W.

2237. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FBE2E1.3BE1@ooc.de>
Source record: 117983

Martin-Eric Racine wrote:

> Since I am about to change my TT's original ST157 for a bigger HD,
> and install a ZiP drive through the external SCSI connector, are
> there any specific things to be aware before pluging those drives?

No, as long as you don't want to use the ZIPs read/write protection
features. Current versions of HDDRIVER can handle this.

> I *do* remember that some drives need to have Parity disabled, but

Parity must only be disabled if you have an host adapter that doesn't
support parity. For the TT and Falcon I recommend to switch parity on,
especially if you're using a driver with parity check, like HDDRIVER. In
this case enabling the parity check results in better data security.

> since I'm using an older version of HD-Driver (5.13) what should I
> use to format the new drive and the ZiP cartridges?

Use HDX, SCSITOOL, HDDRUTIL (HDDRUTIL supports formatting since version
6.0)...

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2238. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FBE21B.4058@ooc.de>
Source record: 117984

Greg Malick wrote:

> I did a search on the Web and can't find anything on Link 96.
> Do you know who makes this Host adapter?

http://members.aol.com/wbsystem/index.html
--

Dr. Uwe Seimet | I really hate this damned machine,
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Internet: us@ooc.de | It never does that what I mean
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WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2239. Re: Atari HD biting the d

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FBE3A8.5E9D@ooc.de>
Source record: 117985

Bo Schreurs wrote:

> The LINK is a SCSI host adapter. And B&C in California sells it.
> AFAIK there is a LINK 97 now, and I guess nobody knows if they will
> go out of porduction (everything does some time I guess). I think there
> is a drive size limit of around 2 Gigabyte for the HD, but that

There is no limit for the capacity of an SCSI drive you can use with the
Atari and the LINK96/97. There is also no limit if you have a TT or
Falcon. The only limits imposed by TOS are related to the maximum
partition size. Depending on the TOS version the maximum size for a TOS
compatible partition is 1 GByte, for a DOS compatible partition 2 GByte.

> A SCSI ZIP or JAZZ drive can be hooked up too, but AFAIK you need
> special drivers. They exist, but you need to purchase the software.

You don't need special drivers at all. Only if you want to use the
read/write protection features of the ZIP/JAZ you need software with
support for this, like HDDRIVER.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2240. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <33FBE1F0.1DED@ooc.de>
Source record: 117986

Ronald J. Hall wrote:

> Hmm...I have a question then. Will ICD's "The Link 2" support Fireball
> drives? Thanks in advance...! :)

I don' think so. As I said before current Quantum drives require the
computer to have its own SCSI ID. The LINK96/97 is definitely the only
host adapter that supports this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2241. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: pls@no.spam
Message-ID: <5tgqtt$k9o@bcrkh13.bnr.ca>
Source record: 117987

In article <33F9A9BE.1C3B@hgea.org>, Greg Malick <tiger@hgea.org> wrote:
>Aloha,
>I have a megaSt with an external 20Meg HD. Thr HD is a little over 10years
>old (bought it when they first came out). Anyway, it's starting to act
>flakey and sometimes powers down midway through it's power-up cycle.
>
>I'm using Cabase 2.0 and am very happy with it and the Atari.
>
>Now I'm wondering if I should switch everything over to the PC.

Just get the Atari fixed. It may only be a bad solder joint or a worn
out switch.

If all you use your Atari for is Music, then a PC is going to be a shock.
Atari's are physically smaller than the average PC & are far quieter (no noisy
fan). They boot much faster too. The Midi port is integral in the Atari; the
PC has many add-on options, some better then others.

Switch to a PC & you may find yourself spending time configuring conflicting
port drivers, installing fixups & generally reading a lot more readme & help
files.

Since Atari
>is now defunct, if I totally lose my HD do I have no recourse but to purchase
>an older 2nd-hand HD? Or can I somehow hook up an external PC drive to the
>mega? This would be my best shot since I can but that at a local store.

Hooking up a drive is more complicated on Atari's, but of your old HD is
dying; & it's SCSI, then a replacement is easy to get. If it's MFM, then it's
a little harder. Most PC drives do not work in Atari's.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2242. Re: NVDI for Nova VME graphics card

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <33FC5C40.26DE@nortel.ca>
Source record: 117988

Hi,
It depends on which version of the Nova card you have. Do you have
the ET4000 versio nof the Nova card?

In any case, as of version 2.51 (now the latest if v2.61) of Nova
drivers, you can use NVDI v3.02 or better (now is v 4.1X) and that
works just fine.
If you have a Mach32 or Mach64, you don't need the ET4000 version of
NVDI. You can use the normal v3.02 or v4.
If you hae ET4000, you could use either ET4000 version of NVDI or the
normal one.

Now, telling which card you have is a problem, unless you know which one
it is. If you are unsure, tell me what model it is (e.g VME, VME plus,
super Nova , Plus 64 ,....) and I might be able to help you out.

For more information, please contact Homa systems House at
http://www.magma.ca/~nima
emial
aa414@freenet.carleton.ca

Nima

K.H.Tao wrote:
> You have any idea as to where I might find an NVDI version that can
> drive my Nova VME graphics card (made by Computer Insel in Germany) on
> my Atari TT? I tried the NVDI ET4000 v2.x, but this version doesn't
> recognize the Nova card.

****

My opinions are strictly my own, and not that of my employer!

****

2243. Re: need help IDing ST game

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <5tg36rkim1@news.sas.ab.ca>
Source record: 118112

It's Wizball (sequel is WizKid)

Eric Hays (szhays@dilbert.ucdavis.edu) wrote:
: Brian Whitman (bwhitman@wpi.edu) wrote:
: :
: : am wrong. The scenario was you were this thing, a bouncing ball and you
: : could go in these pipe things up and down levels or catch these coloured
: : droplets of stuff to give you more power. I kno wone thing you could do
: : was to stabilize the ball or shoot coloured droplets at enemies. Anyways,
: : there was a bout 5 levels or so and I remember I got really close but

: I was going to guess Airball, jsut 'cuz that was such a cool game, but the
: more I read your description, the more I think it must be somethng else.

: --
: ....
: : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: : @ @ Internship & Career Center http://icc.ucdavis.edu :
: +-oOO-(_)-OOo---+

--
--
<dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jag-CD-Catbox

2244. Re: MagiC, Memory thief?

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <33fb8d90.11074905@news.demon.co.uk>
Source record: 118113

On 20 Aug 1997 20:05:48 GMT, james.pirie@zetnet.co.uk (James Pirie)
wrote:

>Hi everyone,
>
>Does anyone know where my memory goes? On bootup (Falcon 030 running
>Magic V4 and Ease, NVDI 4) I have a respectable 2.5 Mb or thereabout
>to play with out of the 4Mb total. However as I use the system,
>mostly with CAB and during any Rez changes, I loose the RAM and it
>never comes back, well not until I reboot anyway and that takes for
>ever due, I think, to a lack of internal HD. Anyway the big mystery
>is what happens to this RAM?

Periodically run memexamn. It tells you what process owns what chunks
of memory. Once you've found the culprit it *might* be possible to do
something about it. You could even find that you have all the memory
still - in fragmented chunks. This is no problem to properly written
programs.

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2245. Help! ICD HD format

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5tgf0p$ca9@alexander.INS.CWRU.Edu>
Source record: 118114

HELP!
I have a seagate 525Mb HD, that was originally formatted with
ICDfmt, version 6.5.5, with 6 partitions:
1: 25M GEM
2,3,4:100 Mb BGM
5.6:100Mb OOP (for Spectre3.0)

I recently switched over to HDDriver 6.22, and somehow LOST the two Spectre
partitions! I hadn't run Spectre for a while, and just tried to rerun it
and found that the partitions had gone bye-bye! Fortunately (and most
unusual for me) I had printed out the partition data from ICDformat!!
Sure enough, when I look at the disk partitions with ICDformat again,
the first four partitions are there, exactly as recorded, with nothing for
the last two!!!
Is it possible to recover the two partitions? I see in the panel for
the partition part of the program, there are three boxes:
1: Write partition information only
2: Rebuild one partition
3: Partition entire disk.
If I reenter the old (saved) partition data, does it *TRULY* only write
the partition data, leaving the actual data intact, Or does it rewrite
over anything else?? I would hate to lose 200 Mb of Mac stuff collected over
several years, all runnable under Spectre???

OR, is there some other, safer method I can use???

HHEELLPP!!

Boris.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2246. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5thf1f$20m$1@roch.zetnet.co.uk>
Source record: 118115

On 20 Aug 1997 22:11:59, Peter Rottengatter wrote:

>You might have noticed that I haven't touched the STinG homepage much
>in the last month. That's because I've been a little programming. Guess
>what I've come up with !! I'll give you a hint : It starts with 'P' and
>ends with 'P'.

:-))

Congratulations, Peter. The end of a long road!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2247. MagiC command lines

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <122_9708210814@ronly.org>
Source record: 118116

Most MagiC users probably already know this, but as a new MagiC user I just discovered it recently.

If you run a TTP program with the same command line all the time, or simply have it installed for certain file extensions, and you don't want the command line dialog coming up every time, simply change the file type to .TOS in the applications manager. (You don't have to change the actual extension to .TOS.)

Your program will still get its command line (or filename), but you won't get the command line dialog coming up, requiring you to press Return every time.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2248. Re: MagiC, Memory thief?

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <121_9708210814@ronly.org>
Source record: 118117

On 20 Aug 97, after being hired by Jack Tramiel, James Pirie said:

JP> Does anyone know where my memory goes? On bootup (Falcon 030 running
JP> Magic V4 and Ease, NVDI 4) I have a respectable 2.5 Mb or thereabout
JP> to play with out of the 4Mb total. However as I use the system,
JP> mostly with CAB and during any Rez changes, I loose the RAM and it
JP> never comes back, well not until I reboot anyway and that takes for
JP> ever due, I think, to a lack of internal HD. Anyway the big mystery
JP> is what happens to this RAM?

It's probably still there, but it becomes fragmented. Your available free memory is actually just your largest free block. So you might have 2 megs free, but if your largest free block is only 512k, that's what your free memory is for any one program (and what most programs report as being your free memory).

You might want to pick up a program called MemWatch. It will give you a real time graphic display of ALL your memory, as well as both total free memory and largest free block.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2249. Steffen Engel (Gemar author)???

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5thpv2$422@alexander.INS.CWRU.Edu>
Source record: 118118

Can someone tell me how to contact Steffen Engel quickly??
He hasn't answered several e-mails inquiring about Gemar.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2250. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <33FC53AF.6C48@hgea.org>
Source record: 118119

Aloha,

And thank you ALL for the insightful and intelligent remarks. I really have no desire to give up my ST. At work I use a PC and the remarks by Gerry below are all true. I also have a PC at home which I rarely use except when I do work at Home (YUK!). But I'm considering the cost of the Host adapter(~$120+shipping) and the cost of a SCSI (haven't checked this yet: but an external SCSI may be $400-$500) versus the cost of cross-grading Cubase (hey I spelled it right this time) to the PC and a PC midi interface.

I've added some comments with ***

Gerry O'Rourke wrote:
> Just get the Atari fixed. It may only be a bad solder joint or a worn
> out switch.

*** This is tough because there are no qualified Atari technicians here in
*** Hawaii. I checked when my original ST went down and I ended up buying a
*** Mega4 for $200 (already I'm in this much -- so I must want to stay)
*** Anyway, I'm not sure how I personally would find a bad solder joint or
*** worn out switch.

*** Actually, it's becoming apparent that the drive starts to power down
*** after I've been using it for about 15-20 minutes. First saving becomes
*** a little flaky, then the ST thinks the partition has been corrupted and
*** the red light starts flashing like crazy, and then when I power it all
*** down, a HD power-up starts OK and then it shuts down mid-way.

*** I opened the SH204 and nothing "looks" strange. But I can't tell if it's
*** a SCSI or something else: it's made by Tandon in Singapore.

*** Any ideas??? BTW the 15 minute period gave me time to backup my song
*** files. So I'm OK there.

>
> If all you use your Atari for is Music, then a PC is going to be a shock.
> Atari's are physically smaller than the average PC & are far quieter
> (no noisy fan). They boot much faster too. The Midi port is integral in
> the Atari; the PC has many add-on options, some better then others.
> Switch to a PC & you may find yourself spending time configuring
> conflicting port drivers, installing fixups & generally reading a lot more
> readme & help files.

*** Speaking from experience, IMHO all of the above is true.

Thanks (in Hawaiian -- mahalo)
Greg

2251. Re: Printer driver

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <887_PWest@fortress.org.uk>
Source record: 118120

In a message of <14.08.97>, rtshb@mufus.rz.tu-harburg.de (90:102/0.99) writ
r> thats the problem. I have absolutely no experience
r> with atari. I gave my HP laserjet 4L to a friend
r> of mine. She has an atari computer. I do not know
r> what kind of software she uses and I can not
r> ask her at the moment.
r>
r> So my idea was, that there must be a standard software
r> on such a computer like MS-Windows for a pc ?
r>
r> And therefore I thought about a printer driver.
r>

Hi Berndt!

No, I fear there are no generic printer drivers for the Atari - most applications use their own, though some are shared. LaserJet 4L drivers /should/ be available for most modern software. Without knowing what your friend uses, I doubt anyone can help further.

Regards
Peter

--
'Ah, Worf, still struggling up the evolutionary ladder I see.' - Q

--

2252. SM124 or ST problem?

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <886_PWest@fortress.org.uk>
Source record: 118121

g> After the ST warms up, my Sm124 will go blank, and then the computer
g> will gop through a reboot mode. I thought this might sound like a
g> power supply problem, but when I switched monitors to my moniterm, the
g> problem goes away.

Sounds like a poor connection in the monitor-detect circuit - either the
lead or the plug of your SM124. Check the pin 4 connection.

Regards
Peter

--
For people who like peace and quiet: a phoneless cord.

--

2253. Horizontal sizing on an SM124 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <888_PWest@fortress.org.uk>
Source record: 118122

r> Can anyone tell me how to adjust the horizontal size of an Atari
r> SM124 Monitor? My screen has been shrinking! I found the Vertical
r> adjustment but I'm not finding the horizontal.

I believe you can vary width with the core of L702, which is connected to pin 3 of the horizontal deflection coil.The other end goes to L703 which adjusts horizontal linearity (it has an 875 ohm resistor in parallel). Other end of L703 goes to + of C714 (22 microF) whose other side is grounded.

Can't tell you where they are physically on the board - this is from the circuit diagram. I'll have to find out soon, as I recently had to have a blown C (?714?) replaced and now my picture is too high giving 'tall' circles; rather than reduce height I'd prefer to increase width :-)

Regards
Peter

--
I am Yoda of Borg. Futile, is resistance. Assimilate you, I will.

--

2254. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5tgpqg$8vq$1@brokaw.wa.com>
Source record: 118123

On 20 Aug 1997 22:11:59, Peter Rottengatter wrote:

>You might have noticed that I haven't touched the STinG homepage much
>in the last month. That's because I've been a little programming. Guess
>what I've come up with !! I'll give you a hint : It starts with 'P' and
>ends with 'P'.
>As usually, everything can be downloaded from my web page, see signature.
>Cheers Peter

Hallo Peter,

Well, I must say I'm impressed :) I just got a good connect at 115.2k using this latest version. As you know, I have had trouble connecting with my Falcon at over 19.2k baud. I'm using a SLIP account, but I'll give the ppp connect a try soon. Kudo's to you...

Regards,

Charles

2255. Re: V7 ICD SCSI Pro?

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <7025_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 118124

In a previous message 404ON040@iwvisp.nospam.com wrote
> Organization: IWVISP
>
> Anyone get their V7.0 of ICD SCSI Pro software yet?
>

I've seen a demo...

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2256. Re: Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHVVDIAGUP@data.rhein-main.de>
Source record: 118125

In <tcpnntpd.17.8.20.19.27.40.2743899028.9122930@mrose.nl> fvdakker@mrose.nl wrote:

>My falcon suddenly started to flikker the screen. After that I switche

First try to reset the internal NVRAM.

Use RESTNVR.PRG to reset ALL in NVRAM
Use BOOTKONF.PRG to restore your normal boot parameter.

That will not work. Ask for more.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2257. My Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: leon.bailey@bigfoot.com
Message-ID: <33FCB1D7.109E@bigfoot.com>
Source record: 118126

I have a Falcon and I have been told it can emulate a 386SX.

Is this true?

later, the simpsons trivia god (leon)

PS - How much would 2 joystick ports cost for an 520ST?
My mate has one which could currently be a MIDI workstation, but the mouse/joystick ports are not working.

2258. Re: Wanted 8-bit emu for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970821193535.5605B-100000@reality>
Source record: 118127

On 18 Aug 1997, Roy Goring wrote:

> Hi All,
>
> Can anyone tell me where I can get an 8-bit emu for my Falcon please?
>
> and where I can get some 8-bit games to run on it ????

As far as the Falcon goes...forget it. ST Xformer will not work on a Falcon or anything from Mega STe and up, and even so it still wouldn't be good for anything other than transfering 8-bit files over to the ST.

Perhaps someone should ask Darek for the source code of Xformer and try to get it up to current standards. I see lots of emulators on PC's, Unix boxes and even Amigas if you can believe that! :)

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500 by Pennsylvannia State law. Administrators of the domain from where the offending e-mail has been sent will be notified of such actions,by any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

Eric Noss
a.k.a
Mr. Maddog

2259. 520ST Ram Help

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Gene Irwin <girwin@NOSPAM.pstbbs.com>
Message-ID: <33FCFE12.6D7A@NOSPAM.pstbbs.com>
Source record: 118128

I have a 520ST, drives, monitor, etc.

It seems dead.

I opened it up and someone before me (I got it at a thrift store) had made an attempt to add another 512K to it. But, they didn't finish the job.

Is there somewhere I can get info about how to complete the task?

There are ram chips piggy backed onto the existing chips with a couple of pins lifted and the lifted pins are not connected to anything.

Where do these need to be connected?

Which pins need to be lifted? (need to verify that they did that much right)

Any info would be much appreciated.

Thanks,

Gene.
--
Computers - Tools designed to make your life easier?

NOTICE: unsolicited commercial E-Mail will be received by this E-Mail address at a price of $500.00 U.S. currency per copy.
Sending such mail to this address constitutes acceptance of this policy.

2260. Atari ST and EZ 135 Drive For Sale!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Don and Theresa <amandatwo@earthlink.net>
Message-ID: <5tiulo$r1j@suriname.earthlink.net>
Source record: 118129

I have an Atari ST 1024 with both color and monochrome monitors, a SyQuest 135 hard drive with Tons of software!!! Please e-mail me at amandatwo@earthlink.net if interested.

2261. Re: Crackart

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708211628.a24722@os2.maus.de>
Source record: 118130

```
In Msg A43912@AC3, dbg01@gnofn.org wrote:
DG>Whatever happened to Crackart? Is it dead in the water like Freeze
DG>Dried Terminal? Is there a Falcon version if you register? Is there
DG>an official English version with docs? I have a partial English
DG>translation of the docs if anyones interested.

The authors don't work on it since 3 or 4 years now.
```

bye,
Gerhard

2262. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-21 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <11090242_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 118131

In article <5thf1f$20m$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) wrote:-

>Congratulations, Peter. The end of a long road!

Roger, did you get the older STing working in the end at all?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2263. Re: Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <872204371.240886@mn8>
Source record: 117989

fvdakker@mrose.nl wrote in article ...

>My falcon suddenly started to flikker the screen. After that I switched
>off the computer, but when I switched it back on, there was no display
>at all on my monitor. That was some days ago. Now it displays a blank
>screen when booting-up. The Atari-logo doesn't show up though...
>Is there anyone who can help me solve this problem?????

I hope so...
I've seen problems like this that have been caused by either NVRAM problems (reset the NVRAM with RESETNVR or similar programs to fix it) or contact problems between the RAM card and the motherboard (very often fixed just by lifting the RAM card out and then re-insert it). If nothing of this helps - ask again and I hope you'll fix it eventually.

Good luck and best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

2264. Re: Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5tip1r$cco@mn5.swip.net>
Source record: 117990

fvdakker@mrose.nl wrote in article ...

>My falcon suddenly started to flikker the screen. After that I switched
>off the computer, but when I switched it back on, there was no display
>at all on my monitor. That was some days ago. Now it displays a blank
>screen when booting-up. The Atari-logo doesn't show up though...
>Is there anyone who can help me solve this problem?????

I hope so...
I've seen problems like this that have been caused by either NVRAM problems (reset the NVRAM with RESETNVR or similar programs to fix it) or contact problems between the RAM card and the motherboard (very often fixed just by lifting the RAM card out and then re-insert it). If nothing of this helps - ask again and I hope you'll fix it eventually.

Good luck and best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

2265. Re: CD ROM JUKEBOX

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk
Message-ID: <7057_pbaker@mettav.demon.co.REMOVE.TO.REPLY.uk>
Source record: 117991

```
In a previous message SSweet@fortress.org.uk wrote
>
> This is what lives at the end of the read me on the Extendos Master
> Disk.
> Roger Burrows
> ------------------------------------------------------------------------
> ----
> GEnie: R.BURROWS1
> Internet: anodyne@cyberus.ca _or_ r.burrows1@genie.com
> Mail: Anodyne Software, 6 Cobbler Court, Ottawa, Ontario K1V 0B8,
> CANADA
> Phone: (613) 523-7498
> ------------------------------------------------------------------------
> ----

Yep...tried both those , one was bounced and the other didn't get a reply

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2266. Auto Folder Conflicts/Falcon/Nemesis/MultiTOS/MiNT

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5tjdrj$m6t$1@brokaw.wa.com>
Source record: 117992

Hi Kemosabies,

Well, where to start. I have one rare Bird here. 14meg Falcon/Nemesis/NVDI/
MutiTOS/MiNT1.142/STinG1.06/CAB/PopWatch/etc.

The basic problem is that with the new STinG I can connect at 115.2k baud,
but when I add MultiTOS/MiNT to the mix I get errors ;(I suspect HSModem7
as I've had auto folder conflicts in the past with this gem (pun).

Using Peter's Serial.CPX I have these settings: modem2,protocol/115200/
8/none/1 and flow control none. I've played with other setting, but I think
these are the most significant. I've tried many setups in the auto folder,
but I can't get all of the STiK client prg's to work (PoPWatch,etc) properly
when I add MutiTOS/MiNT. Ping always works OK. If anyone has such a rare
Bird using a Falcon with MutiTOS/MiNT with Nemesis and the new STinG and
has no problems with CAB/NEWSie/PopWatch/etc please let me know :)

I can get some to work, but not all which is strange to me, but not
unexpected as Murphy's Law awaits all :) I have 20 Auto prg's plus about
20 CPX's, so I'm just asking if anyone with a similar setup has it working
at about 100% :^)

C'est la Vie

Charles

2267. Re: Monitors for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e5b_9708220027@ronly.org>
Source record: 117993

On 15 Aug 97, after being fired by Jack Tramiel, Ronald J. Hall said:

RJH> Terry, if VGA is all you want, there are a ton of monitors scattered
RJH> through -out mags like the Computer Shopper that will fit your
RJH> bill...However, if you are wanting backwards compatibility with older
RJH> TOS programs that run RGB (I mean 15khz) then it becomes a lot harder.

Yeah, ideally I'd like something that would do RGB, but realistically I know that's not likely, given my minimum requirements (15" 1280x1024 .28mm) and price range (no more than about $300). So yeah, basically I am looking at just VGA.

I know there are a ton of monitors out there that fit my bill, which is why I'm looking for recommendations, to help sort through them all. :^)

Thanks for your input.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2268. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: pls@no.spam
Message-ID: <5tjhe4$j6i@bcrkh13.bnr.ca>
Source record: 117994

In article <33FC53AF.6C48@hgea.org>, Greg Malick <tiger@hgea.org> wrote:

** Stuff Deleted **

Sounds like you have an old MFM disk, & it's on the way out.

There are no longer used in PC's, but very old 8086/80286 PC's might have them. It might be possible you could find one in a junk shop or in somebody's garage sale. Should pay almost nothing for it.

This is the cheapest option.

It is also really hard to get small SCSI drives these days, the smallest are now > 1GByte.

The cost of one of these + host adapter is likely to be > $300.

How about looking for second hand items ?

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2269. Re: Problems with HD disks/(HD disk drive?)

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: pls@no.spam
Message-ID: <5tjige$jq1@bcrkh13.bnr.ca>
Source record: 117995
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <33fc7262a22d60@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>As some of you might already know, I've been struggling with the adaption
>of a HD disk drive (1.44Mb) in my Atari STe..
>
>I've succeeded so far by making it work perfectly with 720Kb disks,
>modifying it so that the Atari styled "eject button" fits in the case (no
>need to cut or anything... and it seems to work with HD disks as well, but
>I've had a few problems which I can't seem to solve by myself.
>
>I'm in the process of backing up my harddisk over to HD disks (beats
>shuffling DD disks!), so I've ZIP/LZH compressed the various directories
>into suitable chunks and tried to copy them over to 1.44Mb diskettes.
>So far so good, but sometimes something strange happens -during the copying
>process the drive "hickups" and I get the usual error message that the disk
>drive isn't responding or something. In other words that something is wrong
>with the drive (unlikely) or the disk (more likely).
>
Are you running MiNT , or anything else that might take some background time?

It might also be your floppy disks, I found a batch of 3M disks that were
supposed to be HD; I suspect they were DD. they would format with no errors,
but fail to work in both PC's & Mac's. These disks would develop 'amnesia'
after a few minutes. Memorex are sometimes poor also. Forget about Dysan.

I had an intermittent cable problem that also caused problems where the files
on the disk would become corrupted during copy operations.

>I'll buy that (even though it's irritating to think of the wasted money on
>disks that don't work), but.... during formatting everything seems fine
>(and yes, I'm formatting with "verify" on).
>Any explanation to this?

See above
>
>I've tried formatting with "Kobold" and with "Hcopy 1.7" using the usual
>PC/PS-2 format (80 tracks,18 sectors,2 sides, clustersize 1, automatic
>density detect, automatic steprate and settling delay on.
>
>My drive is "hard wired" for the density stuff... i.e. I manually switch
>between 8Mhz (DD) and 16MHz (HD) instead of using a "HD module" circuit
>(which will naturally be my next project so I can present a complete file
>with all the information needed to do this).

>For 16MHz I'm using an oscillator instead of tapping 16MHz off the machine
>itself (just to be on the safe side).

>
I did try connecting a HD to my STFM, but I used the 16 MHx output from the shifter. It should not make any difference though, the 1772 clock does not have to be phase locked to the CPU clock. I know somebody who belw his shifter when he tapped off the 16 MHz clock.

>I've tried several HD disks, and they all give me the same problem.
>Strange thing though, because when I select "cancel" when presented with
>the error message the file has been copied anyway and the file size is the
>same as the original. Not sure if it's working though... (reading from disk
>is sooo slow, I thought I'd ask here before I waste any more time with it).

This is strange, because although I never got my STFM to format without errors, it was able to read PC disks reasonably well. It seemed to be a lot faster than standard DD mode.

>
>Then I opened up a new box of disks and I was able to copy the files
>without any problems.
>But the disks which gave me problems were quite new as well, though I did
>mess around a lot reformatting them etc. since I wasn't quite sure about
>the setup in order to get them MSDOS compatible. Still, they shouldn't get
>damaged....

Can you get somebody to format them on a PC (or a MAC), fill them with files & then try them on the ST?

>And if they are damaged, why no error message when formatting with verify
>on?

They may be poor quality.

>(PS. the disks should be of good quality; "Sony MFD-2HDcf" all of them).

Don't be surprised if even good brands fail. If they are really good, they will have a lifetime warranty on the media.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2270. Re: Auto Folder Conflicts/Falcon/Nemesis/Mu

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: 404on040@iwvisp.com
Message-ID: <5tjih7$5617@news.iwvisp.com>
Source record: 117996

On 22 Aug 1997 07:07:31, Charles Silver wrote:
>Hi Kemosabies,
>
>Well, where to start. I have one rare Bird here. 14meg Falcon/Nemesis/NVDI/
>MutiTOS/MiNT1.142/STinG1.06/CAB/PopWatch/etc.
>
>The basic problem is that with the new STinG I can connect at 115.2k baud,
>but when I add MultiTOS/MiNT to the mix I get errors ;(I suspect HSModem7
>as I've had auto folder conflicts in the past with this gem (pun).
>
>Using Peter's Serial.CPX I have these settings: modem2,protocol/115200/
>8/none/1 and flow control none. I've played with other setting, but I think
>these are the most significant. I've tried many setups in the auto folder,
>but I can't get all of the STiK client prg's to work (PoPWatch,etc) properly
>when I add MutiTOS/MiNT. Ping always works OK. If anyone has such a rare
>Bird using a Falcon with MutiTOS/MiNT with Nemesis and the new STinG and
>has no problems with CAB/NEWSie/PopWatch/etc please let me know :)
>
>I can get some to work, but not all which is strange to me, but not
>unexpected as Murphy's Law awaits all :) I have 20 Auto prg's plus about
>20 CPX's, so I'm just asking if anyone with a similar setup has it working
>at about 100% :^)
>---
>C'est la Vie
>
>Charles
>.

Hi Charles,

Did you try running HSModem after MiNT? The STiK autofolder app dosen't get kicked out, but MiNT will kick out some other apps. Drivin and SCC "lay" best at the very end of the auto folder after MiNT. Yea, Yea, the docs say leave the last spot to MiNT, but that is not always the case.

Mike

2271. Falcon SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <33FD661C.85C17FE7@sunderland.ac.uk>
Source record: 117997

Hi All,

Does any one know if the Falcon implements Fast SCSI? Or put another way
does the Falcon SCSI controller use Active Termination?

My problem is that I have a Seagate ST-3655N. This drive can be set to
Fast SCSI by setting some jumpers to Active Termination. The spec sheet
says that both ends of the SCSI bus must be terminated in the same
manner. I therefore need to know what type of termination the Falcon
uses so that I can set it correctly on the drive.

Thanks for any info,

Michael
email: michael.clemmetsen@sunderland.ac.uk

2272. Re: MagiC, Memory thief?

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5tjqe5rfm1@zingo.tninet.se>
Source record: 117998

Hi,

: Does anyone know where my memory goes? On bootup (Falcon 030 running
: Magic V4 and Ease, NVDI 4) I have a respectable 2.5 Mb or thereabout
: to play with out of the 4Mb total. However as I use the system,
: mostly with CAB and during any Rez changes, I loose the RAM and it
: never comes back, well not until I reboot anyway and that takes for
: ever due, I think, to a lack of internal HD. Anyway the big mystery
: is what happens to this RAM?

I don't know about the memory, but if you want the Falcon030 boot faster
with MagiC, get the MagiC IDE Patch. It forces the computer to skip the
check for IDE drives and speeds up the boot greatly.

The patch can be found at our home page under "Software available for
download". The URL is "http://www.kuai.se/~dhedberg/".

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

2273. Re: Where to find TOS 4.92 aka 5.0, and Falcon demos???

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <33fd7128.10315219@news.wildnet.co.uk>
Source record: 117999

On 21 Aug 1997 06:53:05 GMT, lynxpro@aol.com (Lynx Pro) wrote:
>Second, DOOM was converted to the Falcon, from what I have seen.
>Unfortunately, the webpage listed (at AtariCentral) to get the game is not
>up and running, at least from here at AOL (using Netscape Communicator).

Doom? Possibly the closest thing you'll get is a "game" called Bad
Mood. Trying searching for that instead.

>Third, I am looking for a few cool Falcon demos that I used to have/seen.
>The one demo I really want to get my hands on was a demo that took up
>about 14megs on the hard drive, and it was compiled by either AtariUK or
>Atari Australia. It was basically a sales pitch to sell the Falcon, and
>it had extensive sound effects/music using the DSP, and several excellent
>graphic files to it, along with a narrator. Another demo I'd like to find
>actually took up 14megs of memory, according to Atari employees when I saw
>it. It was a 3D flying demo, and it was spectacular back in 1993.

That's the Moving Pixels demo, it was compiled by Moving Pixels
(Australia) for some reason or other.. looked like it might have run
in their shop or something. There are a LOT better demos available for
the Falcon, believe me. Try the Mugwumps Psychedlic Knockout, Lazers
Autowashen Verbooten (or Lost Blubb) or any of the EKO releases!
You'll find those on FTP sites.

I don't recall any demos that took up 14 Meg's of memory other than
the original Atari Slide show demos (remember all those) and thats
because the TGA slideshow program was badly programmed :-)
I can think of a few 3D Flying demos though, the earliest one was
probably the one you are thinking of by Black Scorpion Software where
you got to control this little hover craft zooming around a nice very
SNES'y MODE6 kind of landscape. Failing that there was another fractal
fly over demo with a long sampled soundtrack "Baby don't leave me!" :)
You'll find the first demo on FTP sites for sure, as for the second..
I've got it somewhere..

Cheers,

Rich
--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

2274. FS:Notator Logic + SL/Log3/manual,1040STE/4 megs,HD & more!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <5tkbg6$ntc@alexander.INS.CWRU.Edu>
Source record: 118000

Hi
Below is a list of what I have for sale.I bought a Falcon so I
don't need my ste.
The highest "reasonable" offer ($US) will get it.I would like to
feel that the purchaser and myself got a fair deal.
Everything is in excellent condition.A new power supply was just
installed in the HD.Buyer pays the shipping costs.I'm in Canada.
In a box and ready to ship!!!

*1040STE/4 megs(language disk and manual)
*60 meg Supra Hard Drive + utilities/manual
*Notator Logic + SL/Log3/Manual
*Atari external DD/DS disk drive
*Atari SC1224 color monitor
*Navarone cartridge clock + disk

e-mail: luka@islandnet.com
or wl712@freenet.victoria.bc.ca
Phone:(250)389-6786

--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

2275. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.96.970822105757.2056B-100000@suntan>
Source record: 118001

On 22 Aug 1997, Lynx Pro wrote:

> Where can I find DOOM for the Falcon???
>
> Thanks in advance.
>
> Jeremy

Well, DOOM was never released for the Falcon as a commercial product, but since id Software released their code onto the net a while back, Douglas Little of Black Scorpion Software has gotten a hold of it and written an id Software IWAD engine. The engine is called Bad Mood and is available at:

http://www.users.zetnet.co.uk/syardley/

The engine is not totally complete yet, but is very close. It is not a full-functioning game, but is a "demo". You can walk around and see the monsters, etc., but there really isn't any interaction yet. It's worth a download if for nothing else than to see DOOM running on you Falcon.

BTW, you'll also need to download a DOOM.WAD file for the Bad Mood engine (http://www.idsoftware.com). It's about 4M in size, so make some room on your HD!

- Matt DeJonge
Suncoast Studios

2276. Re: Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EFBswD.JH6@cix.compulink.co.uk>
Source record: 118002

In message <tcpnntpd.17.8.22.13.36.30.2743899028.9133122@mrose.nl>, fvdakker@mrose.nl said:

>The floppy disk does not boot, so I can't reset the NVRAM, but the fan
>does work though...
>Do you have any other ideas?

Turn off the power, unplug the memory board and push down the ROM chip (the square thing with a brown border).

I had exactly the same problems and it should cure it. If you've got an Expose board it could be this to?

'til the next time,

Chris Good

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---

2277. My Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.970822100712.83406A-100000@aruba.u.arizona.edu>
Source record: 118003

>I have a Falcon and I have been told it can emulate a 386SX.
>
>Is this true?

I don't know about a 386 emulator (I think there might have been one for the ST), but there is Falcon Speed with a 286, and I've heard a rumor that you might be able to desolder the 286 and put in a Cyrix 486. I've also seen an upgrade in a PC catalog which upgrades a 286 or 386 to a 486 without (much?) modification. BTW, that same catalog also sells Jaguar stuff! Wouldn't it be cool if we could get them to sell other Atari products? :) Just dreaming I guess... Anyway, It might be worth a look! The catalog is from a company called "Tiger Software". Their home page is: http://www.tigerdirect.com/.

Mike Freeman

2278. Re: Best Electronics Catalogue

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HHWRBCBKUP@data.rhein-main.de>
Source record: 118004

In <5thj1m$jf8@ds2.acs.ucalgary.ca> "Brian E. Smith" wrote:

>
>I have just received a copy of the new BEST catalogue. These people

Yeah, a great book :-)
I found a lot of thinks if i don't seen before !

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2279. Re: Techie question re: printer switching

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tkkkdsrq1@roch.zetnet.co.uk>
Source record: 118005

On 22 Aug 1997 01:30:15, John S. Gray wrote:

>The DMA port is currently connected to my AdSCSI+ board and I'm not
>certain if the SLM804 can be plugged in before or after the ICD board.
>perhaps that is what the other DMA connector on the ICD board is for (?)

It is indeed! Plug the SLM into DMA-OUT.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2280. Looking for parts (Disk drive)

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <942_PWest@fortress.org.uk>
Source record: 118006

In a message of <19.08.97>, askyles@execu.net writes:

a> cleaned up and able to read single sided disks, unfortunately single
a> sided disks ONLY. I need a new/used working internal disk drive if
a> anyone knows of a computer store that may have some parts lying around
a> . . . it seems Atari ST stuff is kind of hard to come by these days.

You can use any PC 3.5" drive in the Atari, either DD or HD (in the DD mode, unless you do a hardware mod). With an old ST, you may have to disconnect a small PCB placed between the Shugart bus and the drive - just plug the Shugart into the drive directly. Try the plug both ways up -it's usually the opposite way round on an Atari to a PC! And you will probably have to cut away a small area of the case to clear the eject button, though this depends on the drive used.

If you later wish to make serious use of the Atari, you would do well to upgrade with new TOS ROMs, to at least TOS 1.04 (you are likely to have 1.0 or 1.02 at present if it's a single-sided drive).

Regards
Peter

--
Gates of Borg: What you want is irrelevant, you /must/ use Windows

--

2281. Re: SCSI termination Q.

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <946_SSweet@fortress.org.uk>
Source record: 118007

FROM: SSweet@fortress.org.uk
SUBJ: SCSI termination Q.

>> Hi, guys, in my NEC 4x cdrom drive manual, it says to terminate both
>> the first and last items in the chain. I always thought just the last.
>> Was I wrong? Thanks in advance.

PB> I thought the SCSI card was normally terminated itself.

Thats what i understand, so the next term point would be the last drive.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Your tagline account appears to be overdrawn,
please do not attempt to use any further tagline facilities
until your account has been settled.
--

2282. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <33fdb75e.1342526@news.demon.co.uk>
Source record: 118008

On Wed, 20 Aug 1997 22:11:59 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>Hi there
>
>You might have noticed that I haven't touched the STinG homepage much
>in the last month. That's because I've been a little programming. Guess
>what I've come up with !! I'll give you a hint : It starts with 'P' and
>ends with 'P'.

pgp? ;-)

>As usually, everything can be downloaded from my web page, see signature.

PPP - Goody! <G>

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2283. Re: driver for ATAPI CD-ROM drive on Atari-TOS

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199708220954.a8979@ms.maus.de>
Source record: 118009

In article <HHUKAECHUP@kether.snafu.de>, Rene Ceron Palomino
(Geburah@kether.snafu.de) wrote:
>I own an Atari ST, and being offered a used Atapi
>CD ROM Module (external) to be connected via the
>parallele printer interface I'm faced to the very question:
>
>Is there any Atapi driver for the Atari ST Platform?
>
No, Njet, nada, nein... etc

As you can see from my CD ROM benchmarks page (www.muenster.de/~reschke),
there are at least two commercial drivers for ATAPI drives.

2284. Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <84051077_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 118010
Body handling: Inline uuencoded payload not displayed: SETUP.LZH

Could anyone help me with setting up Sting? (1.06)

I can connect to my provider (demon) and can ping the dialer
(127.0.0.1) and also ping my own ip address but nothing else,
infact when I try to ping the nameservers the dialer program
just crashes on me.

If I try to connect using PPP I get a crash shortly after my
dial script has just finished being processed.

I've included my: dial.src default.cfg and route.tab with this
posting so you can see if I have done something wrong.

I would love to get Sting working as it seems an excellent
program (Well done Peter, keep up the good work.)

Thanks in advance

David Knight

[Section: 1/1 of SETUP.LZH OASIS Coder UUENCODE]

table
!"#$%&'()*+,-./0123456789:;<=>?
@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_

[Inline uuencoded payload not displayed: SETUP.LZH]

[End Of Section: 1 of SETUP.LZH OASIS Coder UUENCODE]

--

David@ritter.demon.co.uk

2285. Re: 19' (or 17') monitor for ATARI Meg

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <5tk8ql$5i7$2@news.chatlink.com>
Source record: 118011

Martin Byttebier (martin.byttebier@ping.be) wrote:
: On 14 Aug 1997 08:58:42, "Rory McMahon" wrote:
: >Andrea Centazzo wrote in article <33F2E321.74D6@mindspring.com>...
: >>I'm looking for a ATARI TTM 195 monitor or similar to use with MEGA
: >>ST4 and/or my Stacy.

: Yes the TTM195 was originaly designed for use with the TT but it's
: possible to use a TTM195 (or TTM194) with a Mega ST4. You need however
: some kind of interface to connect the 19 inch at the Mega 4.
: That's is all I know.
: CU, Martin

===...A popular large screen monitor for the MegaST4 was the Moniterm
large screen with separate board installed inside the computer and uses
special AUTO folder software to initialize it. We used it for page layout
before we move on to MegaSTe machines that couldn't use it.

===...I believe I have one in storage if someone wants to make an offer
and pay shipping.

Rod MacDonald
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> Tel/Fax (541)476-0071
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

2286. Re: New Sting's PPP bombs on me

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <DCEDDDB45D6A7B72.42505090B5345A38.F68299EF7CD8A7D7@library-proxy.airnews.net>
Source record: 118012

On 22 Aug 1997 15:48:00, Eric Hays wrote:
>Then the window counted down from four (as it does now, instead of the
>already luxurious two that STiK has been using), and, as soon as the
>window closed itself, I got bombs. First NeoDesk quit, then Geneva, and I
>had to reboot. After this happened twice, despite looking my setup over
>carefully, I gave up. It was late. Any idea what's wrong?
>

I have a similar problem with PPP. I emailed Peter yesterday and he's
checking on it. I'm sure he'll have it ironed out shortly.

-Jared

2287. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97234.163011STIRRE31@MAINE.MAINE.EDU>
Source record: 118013

There is a program called Running which is for the Falcon that
is more like Duke Nuke'm based on the screenshots
on the web page. It has been released as shareware.
Do a search for it (like Falcon and Running) and you'll probably
find it easily. Hope that this helps. Anyone who has played
it, how is it?
sincerely,
scott tirrell

2288. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5tl3qqgcu1@mark.ucdavis.edu>
Source record: 118014

David Knight (David@ritter.demon.co.uk) wrote:
:
: I can connect to my provider (demon) and can ping the dialer
: (127.0.0.1) and also ping my own ip address but nothing else,
: infact when I try to ping the nameservers the dialer program
: just crashes on me.

I had just this problem at first. Sting doesn't always seem to realiz
when it hasn't connected properly. In my case, the dialer never ran the
connect script portion of the dial.scr, it just dialed the number, waited
for my ISP to answer, and then announced that it was connected. I could
ping myself, but nothing else, as I was on my own network, a network which
had no other computers ;-)

I resolved the problem by using the Sting Dialer's built in scripting
tool to create a new script, rather than hand editing the sample script
the Peter included in the archive, which is how I initially tried to set
Sting up. But I looked at your dial.scr and it looks fine to me.

By the way, it seems the defaul.cfg file is not used any longer unless you
are connecting with a null modem cable. Certainly I didn't touch the copy
in the archive, it was only mentioned in the ESTABLIS.TXT file regarding
using PAP with a null modem connection.

The route.tab is exactly as mine as well. I assume you are using a
Falcon?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2289. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tl4rl$3j8$1@roch.zetnet.co.uk>
Source record: 118015

On 21 Aug 97 16:42:12 G, Daron Brewood wrote:
> In article <5thf1f$20m$1@roch.zetnet.co.uk>
> rcain@zetnet.co.uk (Roger Cain) wrote:-
>
>>Congratulations, Peter. The end of a long road!
>
>Roger, did you get the older STing working in the end at all?

Yes, it worked (in a way), Peter, but I suspected it of introducing
data corruptions when using Newsie and CAB v2. When I changed to STiK
I did not get these corruptions.

I have got a copy of STiNG 1.06 and installed it. For some reason
Newsie tells me "DNS, cannot resolve host name" when working with
STiNG. I seem to remember this happening with the previous version but
I have not yet remembered what I did to put it right :-(

I think it is something to do with my ISP providing a dynamic address.

Any thoughts?

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2290. STReport #13.34

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5bO-fRr.dpj@delphi.com>
Source record: 118016

08/22/97 STR 1334 Celebrating Our Tenth Anniversary 1987-97!

- CPU Industry Report - Links Valderamma - NASCAR2
- CIS NEW President - UPI now on Web - Millenium Bug!
- Virgin Apologizes - 56k Zoom Card - Corel drops Java
- Virtual Hospital - Csi goes FlatRate - Classics & Gaming

Justice Questions Microsoft AGAIN
CompuServe Network Services Grows
Net Magazines Bite the Dust

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2291. Re: Atari 1040ST(f) questions

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33FD405E.7F37@hol.fr>
Source record: 118017

Ron Kneusel wrote:
>
> Sorry for asking such simple questions but I just came across one of
> these at Goodwill and it seems to be working (power light comes on,
> floppy drive light comes on)
>
> I have a few simple questions:
>
> 1. Monitor - what kinds work? What are the pin-outs on the monitor
> jack? Some versions seemed to have had an RF modulator, can one
> be used with this version of the machine?
>

If your machine is an STFM then you have an RF Modulator jack on the back. If it's just an STF you need an atari RGB monitor (SC1224) or monochrome monitor (SM12x). RGB is good for games (low and mid res), mono (hi-res) is best for anything else, but both are mutually exclusive.

> 2. Floppy drive. Is the DOS in ROM? If so, how can I format a disk
> and can I read these disks on a PC or Mac?

Not DOS, TOS. TOS is The Operating System for the ST. It is in ROM, but the machine first looks for a blank floppy to boot from. If you have no floppy, the screen will stay white for a while (a few minutes), then comes up with the Desktop. From there you can format a floppy in order to boot faster next time. TOS disk format is compatible with 720K MS DOS disks.

If the screens stays blank more than 5 minutes, you have some other problem.

>
> 3. Hard drive. What does it expect? SCSI?
>

ACSI (Atari's standard). You need an ACSI/SCSI host adapter for SCSI disks. Forget IDE for the moment. You also need driver software, as this is not in ROM. AHDI is atari's and it's freeware, but outdated. HD Driver seems to be the best available, but it's commercial.

> 4. Operating system. Is it in ROM? If not, which is the best for
> these machines?

Answered above.

>
> I've looked around and while there is a wealth of great information out
> there none of it seems this basic.

Did you look at my Atari ST Quick FAQ ? It was designed for beginners. See my
.sig below. It should answer most of your questions.

>
> Helpful answers appreciated!
>
> - Ron Kneusel
> rkneusel@post.its.mcw.edu
Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2292. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-22 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <33FE081C.3B07@hol.fr>
Source record: 118018

Lynx Pro wrote:
>
> Where can I find DOOM for the Falcon???
>
> Thanks in advance.
>
> Jeremy

You can't find DOOM, but there are a few Doom Clones around for the falcon. The question is dealed with in my Quick FAQ. Check out my .sig.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2293. Re: Best Electronics Catalogue

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5tnmscerf1@news3.Belgium.EU.net>
Source record: 117932

On 22 Aug 1997 17:50:26, Robert Schaffner wrote:
>In <5thj1m$jf8@ds2.acs.ucalgary.ca> "Brian E. Smith" wrote:
>
>>
>>I have just received a copy of the new BEST catalogue. These people
>
>Yeah, a great book :-)
>I found a lot of thinks if i don't seen before !

Fully agree, it's realy a great book with lots of photo's of unknown
Atari products.
Thanks Best Electronics
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2294. Re: ST Disks found! Now what?

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <340173fa.2806134@news.demon.co.uk>
Source record: 117933

On Sat, 23 Aug 1997 18:25:51 -0400, Brian Whitman
<bwhitman@wpi.edu> wrote:

>So, what to do with all these disks? Is there a image copy -> .ST file
>utilitiy I can use on my PC?

Yes.

> Should I do something to my ST disks?

Absolutely NOT.

> There's
>a lot of cool stuff, probably some rare ones too (I was really into it
>when I was into it...) Should I ask somewhere else?

Take a look at my ST Nostalgia site, the FAQ page should sort
you out. URL in my sig.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2295. Backgammon

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <51579284_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 117934

Does anyone know of a Backgammon program for the Falcon (or ST of course).

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2296. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <141pascal.ricard@hol.fr>
Source record: 117935

Hi Charles,

in a message dated 17 Aug 97 Charles Silver wrote:

CS> If anyone knows these gentlemen or knows of any updates, please let
CS> me know. I sure would like to connect at 115.2/230.4k baud on my
CS> Falcon with Fast_Serial. Any suggestions?

The new cpx from STinG 1.06 supports those speeds.

Bye Charles,
/Pascal/

>>> Her's the dayly thinking: <<<
I know the depths I reach are limitless

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2297. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <140pascal.ricard@hol.fr>
Source record: 117936

Hi Peter,

in a message dated 20 Aug 97 Peter Rottengatter wrote:

PR> You might have noticed that I haven't touched the STinG homepage
PR> much in the last month. That's because I've been a little programming.
PR> Guess what I've come up with !! I'll give you a hint : It starts with
PR> 'P' and ends with 'P'.

Many thanks for this very nice package, Peter :-)

BTW I've got some troubles.

The serial cpx hangs with Cops, though it works fine with XControl.

As someone else (Eric Hays ?) I sometimes gets two bombs and the desktop
hangs (normal tos 4.04).

I ran Cab 2.0a with ovl 1.26 and it was very slow, much more than with
gluestik.

(the last two points in ppp, I've no slip acces).

Bye Peter,
/Pascal/
Surfing the net with pppkit + aes 4.1 + Cab 2.0a + ovl 1.81 or 1.2618
mailto: pascal.ricard@hol.fr http://wwwperso.hol.fr/~pricard

>>> Her's the dayly thinking: <<<
The christmas spirit is not something to drink

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2298. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFD3ys.Kz1@suse.modem.stud.uni-hannover.de>
Source record: 117937

In article <5tl4rl$3j8$1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> I have got a copy of STiNG 1.06 and installed it. For some reason
> Newsie tells me "DNS, cannot resolve host name" when working with
> STiNG. I seem to remember this happening with the previous version but
> I have not yet remembered what I did to put it right :-(

You did provide the name server address ?? Check it out in the Protocols
CPX, Resolve section. It should show the name server address if online.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2299. Re: New Sting's PPP bombs on me

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFD5pz.L1y@suse.modem.stud.uni-hannover.de>
Source record: 117938

In article <5tkcbg$ku9$1@mark.ucdavis.edu>,
szhays@bullwinkle.ucdavis.edu (Eric Hays) writes:

> Unfortunately, not everything is peachy keen. First of all, for some
> reason the dialer perpetually ignored the login section at the end of my

This is most probably because you took over the dial script from STiK, but
forgot to insert the DIAL_SCRIPT keyword just above the script start. Without
this keyword, the Dialer tries to read normal config variables, while the script
of course is different. Thus it gets ignored.

> DIAL.SCR file. Then I discovered the cool DIAL.SCR editing tools built
> into the dialer, and, with a bit of work, was able to connect properly
> using SLIP, just about the same as my old STIK setup, but with a dialer
> that works in the background, and all kinds of neat new toys like
> Tracerout and Ping and Resolve and stuff. For some reason, Sting still
> seems a bit "lurchy." Running CAB or Newsie, I'll watch the bit counters
> spin for a bit, then seize up for a while, then spin again. I must have

This problem is known, and soon again being worked upon. The problem is it is
very ISP dependent, so for instance I (and many other people) don't get this
problem at all (unless I encounter congested parts of Internet, that is), I
see maximum transmission speed all the time (1.6 kB a second ftp'ing a com-
pressed archive with a 14400 bps modem), which makes it quite tricky to find
out what causes the problem.

> some setting a bit off somewhere, but don't know enough about MTU's and
> what'nots to figure that out. Also, disconnecting refuses to hang up my
> modem, even though ATZ always worked in my STik defaults, and trying ATZ
> or the default ,+++,ATZ in the Sting dial.scr both failed to do the trick.

You can try to use DTR as the hangup string. This setting causes the Dialer
to drop the DTR line, which at least should hang up the modem, unless you
have a *very* strange (or ancient ?) one.

> Oh, and exiting the dialer Geneva warns me that the program terminated
> with a status of -1, meaning it didn't quite quit cleanly. This warning
> is a feature of Geneva and won't show up under normal TOS, although
> apparently the problem still exists, just unseen.

It is not at all a problem. In some way, you can say Geneva is at fault,
because these return values do not make sense for GEM applications. They're
there for .TTP's that are going to be called in scripts, thus their return
value would indicate some status. The return value of a GEM application
however has no meaning, so Geneva should not complain about any value
'returned' by a GEM application. Indeed the Dialer's main function is
declared as 'void', so there is no return value at all.

> Now on to my real problem. I tried to get PPP without any success.
> Although I do not need PPP, several members of my local user's group do (I
> get SLIP support through my employer, none of the local commercial ISP's
> have it), and I wanted to be able to demonstrate a working PPP connection
> at the next userg group meeting (which is tomorrow). I have WEN Suite
> working, so I guess I'll just show that.

Bad timing ;-)

> To get PPP to work, I selected PPP instead of SLIP in the settings menu,
> and then modified my dial.scr slightly to request ppp rather than slip at
> the proper point in the connect sequence. Everything seemed to work fine
> as I watched my assigned IP number appear in the dialer's report window.
> Then the window counted down from four (as it does now, instead of the
> already luxurious two that STiK has been using), and, as soon as the
> window closed itself, I got bombs. First NeoDesk quit, then Geneva, and I
> had to reboot. After this happened twice, despite looking my setup over
> carefully, I gave up. It was late. Any idea what's wrong?

I might know what caused the bombs. But it's tricky to solve so I can't just
do it and send out the fixed version. I suggest you send me a mail in a couple
of days, I guess I fixed the problem I think of until then. The problem would
appear if the ISP tries to negotiate an excessively long list of options.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2300. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFD7z3.L4w@suse.modem.stud.uni-hannover.de>
Source record: 117939

In article <5tl3qqgcu1@mark.ucdavis.edu>,
szhays@bullwinkle.ucdavis.edu (Eric Hays) writes:

> I had just this problem at first. Sting doesn't always seem to realiz
> when it hasn't connected properly. In my case, the dialer never ran the
> connect script portion of the dial.scr, it just dialed the number, waited
> for my ISP to answer, and then announced that it was connected. I could
> ping myself, but nothing else, as I was on my own network, a network which
> had no other computers ;-)

I'm 100% sure the Dialer didn't know about the script part, probably again
because the DIAL_SCRIPT keyword was missing. Check out the Config section,
the Dial Script page. It's not there is it ?

It does not work to simply use the DIAL.SCR you used to use with STiK, with
STinG's Dialer too. There are a few differences, you'll have no way to miss
them if you read the sample DIAL.SCR, and follow the instructions.

> By the way, it seems the defaul.cfg file is not used any longer unless you
> are connecting with a null modem cable. Certainly I didn't touch the copy
> in the archive, it was only mentioned in the ESTABLIS.TXT file regarding
> using PAP with a null modem connection.

The DEFAULT.CFG is a means to set variables that have global influence, i.e.
concern more than one port. The Dialer cares only about the variables specific
to the port a connection is to be built with. The name DEFAULT.CFG does not
really suggest this, but it is of historic origin (STiK).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2301. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5tllt2$764$1@mark.ucdavis.edu>
Source record: 118019

STIRRE31@MAINE.MAINE.EDU wrote:
:
: There is a program called Running which is for the Falcon that
: is more like Duke Nuke'm based on the screenshots
: on the web page. It has been released as shareware.
: Do a search for it (like Falcon and Running) and you'll probably
: find it easily. Hope that this helps. Anyone who has played
: it, how is it?

I thought it was pretty cool. I just wish it would take advantage of my Nemesis.

I'm not much of a games player, but even just the one level demo was entertainingly challenging to me. The graphics and interface were good, although I expect Bad Mood to be quite a bit more when it ever is finished.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2302. Re: Where to find TOS 4.92 aka 5.0, and Falcon demos???

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: puffpuffin@aol.com
Message-ID: <19970823064200.CAA26599@ladder02.news.aol.com>
Source record: 118020

>Third, I am looking for a few cool Falcon demos that I used to
>have/seen. The one demo I really want to get my hands on was a >demo that
took up about 14megs on the hard drive, and it was >compiled by either
AtariUK or Atari Australia.

This is available on the Moving Pixels CD. It can purchased from Systems
For Tomorrow. (www.systemsfortomorrow.com)

>I don't recall any demos that took up 14 Meg's of memory other >than the
original Atari Slide show demos (remember all those) >and thats because
the TGA slideshow program was badly >programmed :-)

The Tina Turner "Simply The Best" demo took up 14megs. It's still an
impressive demo. It's also on the Moving Pixels CD.

-PuffPuffin

2303. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5tlvpu$c6c$1@brokaw.wa.com>
Source record: 118021

On 22 Aug 1997 22:28:42, Eric Hays wrote:

>David Knight (David@ritter.demon.co.uk) wrote:
>: I can connect to my provider (demon) and can ping the dialer
>: (127.0.0.1) and also ping my own ip address but nothing else,
>: infact when I try to ping the nameservers the dialer program
>: just crashes on me.

>I had just this problem at first. Sting doesn't always seem to realiz
>when it hasn't connected properly. In my case, the dialer never ran the
>connect script portion of the dial.scr, it just dialed the number, waited
>for my ISP to answer, and then announced that it was connected. I could
>ping myself, but nothing else, as I was on my own network, a network which
>had no other computers ;-)
<snip>
>By the way, it seems the defaul.cfg file is not used any longer unless you
>are connecting with a null modem cable. Certainly I didn't touch the copy
>in the archive, it was only mentioned in the ESTABLIS.TXT file regarding
>using PAP with a null modem connection.
>The route.tab is exactly as mine as well. I assume you are using a Falcon?

I have the new STinG working on a SLIP account at 115.2k (ppp on Mon/Tues).
Other than some obvious Auto folder conflicts, this might help a bit:

If your sting.inf file looks like this C:\STING\ then I put all of these
files in that folder: dialer.app, dialer.inf, dial.rsc, dial.scr, default.cfg,
cache.dns, resolve.stx, serial.stx, tcp.stx, udp.stx, route.tab. (all in the
main directory) If STinG is having problems finding your dial/default this
should work. I'm not sure what you mean that the default.cfg isn't needed,
it sure is for a slip connection...

Auto folder prg's, last few files are: nvdi,drvin,scc,sting.

As I previously posted, the only problem I'm having is getting everything
working using MultiTOS/MiNT. MultiTOS ain't Geneva or MagiC, but should
work. I doubt if Peter has tried his prg's/app's with it as few people use
MultiTOS these days =)

Havin' fun yet?

Charles

2304. NOTATOR SL v3.xx. Is newsgroup exist?

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.JHYv_yYyaeA@midijam.kiev.ua>
Source record: 118022
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Does anybody to know, has NOTATOR SL v3.xx own newsgroup or not?
Please, send any information.
--
```
+-----------------------------------------------------------------+
| Sergei KOKOUSHKIN: sergej@midijam.kiev.ua - MIDIJAM Records |
| |
| - - --===<<<< < ATARI MEGA4/STE > >>>>===-- - - |
| |
| TOS 2.05/Hermes 1.14/ConNect 2.46/Notator Sl 3.1/Calamus 1.0 |
| 4Mb RAM/48Mb Seagate 1557N HDD/30Mb Kyocera KC-30B HDD/SF314 FDD |
| SM124 monitor/MultiTech MT1932ZDX modem |
+-----------------------------------------------------------------+
```

2305. HP bad update

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5tmud1$5874$1@news.inet.tele.dk>
Source record: 118023

Well, I did put up a new homepage, but like always, I screew up
something. There is no pictures, or you can't see any.

So,- don't visit my page the next couple of days.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2306. FS/T: Atari ST software [08/23/97]

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <34062a39.1054065@nntp.ix.netcom.com>
Source record: 118024

All Video Game Advantage (VGA) FS/T lists are updated weekly and are
available on the WWW at http://www.io.com/~vga2000/

'Sales Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *before*
asking any questions, or placing any orders. Thank you!

This list was last updated on 08/23/97

NOTE: There are currently 1669 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 5.50 Arkanoid (Taito)
$ 5.50 Art & Film Director (Epyx) -- $4 shipping, due to weight,
counts as 1st item
$ 4.50 Battleship (Epyx)
$ 2.50 Bobo (Infogrames / Terrific Software)
$ 4.50 California Games (Epyx)
$ 4.50 Championship Wrestling (Epyx)
$ 2.50 Crash Garrett (Metal Hurlant)
$ 4.50 Death Sword (Epyx)
$ 3.50 Devon Aire (Epyx)
$ 3.50 Dive Bomber (U.S. Gold / Epyx)
$ 2.50 Dragon Scape (Free Spirit)
$ 3.50 Final Assault (Epyx)
$ 4.50 GFL Football (Gamestar)
$ 3.50 Golden Path (Firebird)
$ 3.50 Goldrunner II (MicroDeal)
$ 4.50 Impossible Mission 2 (Epyx)
$ 4.50 Karateka (Br0derbund)
$ 3.50 Knight Orc (Rainbird)
$ 4.50 L.E.D. Storm (Capcom)
$ 3.50 Lands of Havoc (Antic Software)

$ 4.50 Last Duel (Capcom)
$ 4.50 Man Hunter: New York (Sierra)
$ 2.50 Mean 18 Famous Course Disk Volume II (Accolade)
$ 4.50 Metro Cross (U.S. Gold / Epyx)
$ 4.50 Paint Pro (Abacus Software)
$ 3.50 Prime TIme (First Row)
$ 4.50 Quadralien (Spinnaker)
$ 4.50 Renegade (Taito)
$ 4.50 Space Quest: Chapter I (Sierra)
$ 3.50 Star Quake (Terrific Software)
$ 3.50 Star Ray (Logotron)
$ 6.50 Star Wars (Br0derbund)
$ 3.50 Stunt Track Racer (Microplay)
$ 3.50 SwiftaR (Accustar)
$ 4.50 Techno Cop (U.S. Gold / Epyx)
$ 4.50 The Advanced OCP Art Studio (Rainbird)
$ 4.50 The Games (Epyx)
$ 3.50 The Pawn (Rainbird)
$ 3.50 The Sentry (Firebird)
$ 5.50 Tower Toppler (U.S. Gold / Epyx)
$ 5.50 Warship (Strategic Simulations, Inc.)
$ 4.50 Winter Games (Epyx)
$ 4.50 World Games (Epyx)
$ 4.50 World Karate Championship (Epyx)
$ 3.50 Zero Gravity (MicroDeal)
$ 3.50 Zynaps (Hewson)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order -drawn from a U.S. bank branch-, or cash. Orders from outside the U.S. are also accepted (also, please check out my want lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are able to follow through on your order *before* you place it,
3) next send me a list of the items that you are interested in,
4) also include your full name and full postal mailing address (this information is for internal VGA use only)!
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com -- backup e-mail account
dw901@cleveland.freenet.edu -- backup e-mail account

Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Manual Archive & much more...

2307. Anyone using the Computer Direct T-40 or T-60 boxes?

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: Dan Haynes <haynesd@ibm.net>
Message-ID: <33FF2280.4EBE@ibm.net>
Source record: 118025
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I'd be very interested in hearing any sort of feedback on these systems.
Gimme a yell (e-mail preferred) if you know anything about 'em! :-)

Thanks in advance,

Dan Haynes

troll check #23: postmaster@localhost,root@localhost,webmaster@localhost

2308. Genealogy prg for Atari

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: dalinl@game-master.com
Message-ID: <5tn81u$7id$1@wagner.videotron.net>
Source record: 118026

```
================================================================
From: Normand Lamarre Reply-To: dalinl@game-master.com IRC: Dali
Home: http://www.game-master.com/~dalinl comp.sys.Atari.TT
```

2309. TOS2WIN

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <33ff328e.260699@news.demon.co.uk>
Source record: 118027

Hi folks,

Firstly, is there an english demo of tos2win, does the full version
come in english, and secondly, does the blighter run magic? I bet it
doesn't 'cos I like it! ;-|

For anybody thinking about buying a PC ...

Don't. Go on holiday instead. Or buy lots of beer and give it away.
Alternatively, if you're not into holidays and not feeling
particularly generous just set light to all. It'll be more fun, really
it will!

[moan mode on]
I'm now firmly convinced windoze 95 is the date the accidentally
released joke operating system was programmed to expire.

```
void windoze95(long intentional_startup_delay)
{int (*fcp)(); /* someone never realised it should be void */

wait(long_intentional_startup_delay);
fcp = rand();
if (fcp & 8) (*fcp)();
else alert("general protection fault");
}
static char dummy[(int256)BLOATVALUE];
```

I ask you ...

I need Turnpike to dial because '95 won't.

The rest of Turnpike blew up decrementally.

'95 won't shutdown after Communicator has run.

Office hangs if I do anything email related. No worries, it'll expire
soon as well. I have to admit to liking the paper clip though!

Publisher let me spend ages designing a groovy web site without
bothering to tell me all the sodding pages have to be the same size -
only the first page is supposed to have a red background, and no, it
never told me it was converting some text to images and now the source
has vanished cos I copied it all to another folder "just in case the
worst happened" (exploring) then decided I was being too paranoid and
deleted it with the file manager. Only exploring doesn't always copy
does it, it moves on the same drive.

Eudora crashes a lot so has made itself at home very quickly.

NT won't. All I've accomplished is a dual boot with a useless option (perhaps not, it does manage to get the business of locking the machine up accomplished much quicker than '95). This official microsoft "virus" refuses to be got rid of.

When I want a task killed I don't need '95 telling me it won't respond. I know that. If it did respond I'd quit it normally.

Is there an inbuilt "concentration breaking algorithm"? Just what does '95 think its doing faffing around with the hard disk half an hour after I launch the compiler. Not only does it always do this, it does it badly, interfering with keystrokes. It reminds me of those scenes in films where the nutters are wandering about aimlessly picking things up and putting them down again. It does it to no other process as badly as to the compiler.
[moan mode off]

Hey, I just thought of another thing you could do with the money. Test your friends ...

Number each sheet of toilet paper and note how much each of your friends use. Now replace the loo roll with the money. Beware the ones who come out walking funny and have to leave quick - they must be really greedy! <G>

Give me an auto folder or accessory conflict to sort out any day!

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2310. New STinG

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5tndi4$mqc@nntp02.primenet.com>
Source record: 118028

Oh well, may as well get in on the action.

I've spend a bit of time with the new STinG and thought I'd share my results. First off, I'm using Geneva and NeoDesk on a TT and use HSModem v7 on the Ser.2/LAN port at 115,200. I have been using STiK quite successfully for a while and that means that my compression flag has been turned off for my SLIP connection by my provider.

STinG SLIP: Works, but not as well as STiK. The dialer works great, and I get a connection with no problems. I load CAB and the DNS resolve is fast, data starts moving then many hangs occur. The page will complete but it generally takes a long time, much longer than using STiK on the same page.

STinG PPP: Not so good, here. The dialer works great and I achieve a PPP connection. I can load CAB, select a URL and then I'm done. It's lockup time and no modem activity appears to be happening.

Okay, time for questions: If my provider has turned off my compression flag (which is the case), does that mean PPP will not work? Also, should the VJ compression be turned ON in the STinG configuration setting or is this setting only applicable to SLIP?

I'll keep trying and I appreciate all the effort and support that has gone into making this happen. Thanks a bunch, Peter!

Pat

Pat & Anna
pmorales@primenet.com

2311. FS: Software games and utilities

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97235.123145STIRRE31@MAINE.MAINE.EDU>
Source record: 118029

```
The following is for sale. If you want to make an offer, please do.
Falcon- $10
Flight Simulator II- $5
Pha$ar version 4- $5
True Paint- $20
Railroad Tycoon- $20
Robinson's Requiem (no manual)- $10
Procopy- $5
Flash II- $5
Thank you!
-scott tirrell
-stirre31@maine.maine.edu
```

2312. New STinG (continued)

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5tngnc$nuh@nntp02.primenet.com>
Source record: 118030

Okay, I tried a bit more and found out that removing the $GET_IP string from the DIAL.SCR made a big difference in modem activity. I still hang at RESOLVE, and eventually crash, but the activity is promising.

Or is it?

What's the correct way to set up the login in DIAL.SCR?

Oh, and can we learn a bit more about PAP and how do we find out if we need it. Time to call our ISPs?

Thanks!

Pat

Pat & Anna
pmorales@primenet.com

2313. Re: The ASH Jinnee Desktop

Newsgroup: comp.sys.atari.st
Date: 1997-08-23 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5tnip1$a8f$2@cti01.citenet.net>
Source record: 118031

On 23 Aug 1997 17:22:41, "Mille Babic" wrote:

>Just take a look at the picture at one of my webpages and make your own
>opinion. It's about NEWSie, but the picture include a Jinnee window:
>http://www5.tripnet.se/~mille/english/newsie.html
>
>Sadly there's no english version from ASH but for me the language is not a
>problem at all.

Unfortunately, ASH not translating their best softwares,
nor their programing docs to english will probably mean
fewer users supporting them, even though they could gain
more customers in non-german speaking countries....

My personal quible involves Papillion, which is neither
translated, nor distributed outside Germany, even though
it's possibly the best bitmap drawing software out there.

While I could still get by with the original German version
(and I would probably take the opportunity to translate the
resource file to English), the fact remains I cannot order
it through regular sources, simply because ASH doesn't care
about the foreign market. Their attitude seems to be:

"Good stuff was translated by System Solutions.
If they haven't bothered, neither will we."

I have even mailed ASH on several occasions, offering to
translate Papillion, without any reply beyond a standard

"English versions if/when available through SysSol."

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

2314. Re: Techie question re: printer switching

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5to8s8$1sn$1@News.Dal.Ca>
Source record: 117940

Unfortunately the SLM804 needs to be powered up (using juice and making noise all the while) otherwise unplugged from the system. Tried it in all possible permutations and that is the best I can come up with. Have a spare Atari ST and monitor to drive it, over in another corner of my office, but still it would be nice to have the whole works connected as as an expandable monster system :(

JG

2315. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <5toun1$1ki$1@nyheter.chalmers.se>
Source record: 117941

In article <Pine.GSO.3.96.970822105757.2056B-100000@suntan>,
Jon Hull (CS) <hull@eng.usf.edu> wrote:
>On 22 Aug 1997, Lynx Pro wrote:
>
>> Where can I find DOOM for the Falcon???

There is actually a _real_ DOOM for the Falcon floating around on the net,
DEE. Someone disassembled and ported the NeXT version.

This is _very_ slow unless you have an AB040, though, and it is of course
a quite illegal port. Some time ago there was supposed to be a Web site
were you could find it, but I don't know if that's still around.

>Well, DOOM was never released for the Falcon as a commercial product, but
>since id Software released their code onto the net a while back, Douglas

The source code for DOOM has not been released.
You might be confusing it with Wolf3D, for which the sources were indeed
released or Quake, for which they were stolen.

>Little of Black Scorpion Software has gotten a hold of it and written an
>id Software IWAD engine. The engine is called Bad Mood and is available

Doug Little is part of the BAD MOOD development team, which started out
two years ago with the goal of making a DOOM clone for the Falcon.
Due to his experience in 3D and DSP programming, Doug has written most
of the current engine.

The base for our work was a non-textured WAD viewer, DVIEW, written for
PCs in C++ by a guy named Jake Hill. It's of course rather difficult to
see the similiarities between the current 100% assembler engine and the
orignal, though.

My original port and optimization (in C) of DVIEW is available on the
main BAD MOOD site (the place where the mailing lists are run from and
archived). There are version that run on both STs and TTs.

In a couple of hours the latest version of BAD MOOD (v3.07beta) will
be available on the same site (I always lag behind for no good reason).

http://rand.thn.htu.se

>The engine is not totally complete yet, but is very close. It is not a

Yes, v3.07 is indeed very much like the original, graphically.

>monsters, etc., but there really isn't any interaction yet. It's worth a
>download if for nothing else than to see DOOM running on you Falcon.

It looks a lot better than the original too. ;-)

If anyone's interested in helping out, please join the BAD MOOD team.
The engine is mostly done, but there are lots of things left to do, for
example WADs, graphics and AI. We're going to use something similar to
Quake's modules for the AI, once I get the interface code written.
(We'll rely on ordinary compilers rather than interpreting pseudo-code.)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2316. Re: SyQuest EZ Flyer problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <5tp5l7$7k@freenet-news.carleton.ca>
Source record: 117942

Regis Gronoff (rgronoff@imaginet.fr) writes:
> Hi Walter,
> I also use an EZ 230 drive, and I've never experienced this kind of
> problem. To answer you, I need to ask you a question:
>
> You wrote your HD's are ACSI, meaning you are using a ST computer.
> But the EZ230 comes mounted with 25 pins SCSI plugs that won't fit
> either the ST nor the other ACSI drive you have !
> So, how did you connect the SyQuest ?
>
> Then, I know of a little problem that occured to me in the beginning:
> if I turned the drive up WITH a cartridge in, the bootsector was
> sometimes damaged (I think there's a check at boot-up that tries to
> "correct" the bootsector if the drive doesn't recognize it... and it
> doesn't recognize any Atari format, of course).
> So, try turning your drive on just before inserting your cartridge.
>
> I use the ICDpro driver, and it could be another reason: maybe there
> is an incompatibility probleme between HDdriver and the EZ230...
>
> Bye.

Hello Regis-
My setup is 1040STe-LINK 2-Seagate ST1096N-EZFlyer230 (self-terminated)

I use a special cable that links the Seagate to the smaller EZFlyer
connector. There may be a problem with that connector.

Is it safe to turn the EZFlyer on with no cartridge inserted?

I'm still working on the problem but I'm baffled b y the fact that
some programs (Diamond Edge, MBrowse)work fine on the EZFlyer but
others (Diamond Back, Protext, LDW Power) do not and get different
check sums from the original after being copied.

When I get this problem resolved I'll post the "answer" here. I've
had several helpful suggestions, mostly dealing with proper termination.

Walter A. Cole ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

2317. Re: Auto Folder Conflicts/Falcon/Nemesis/Mu

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5tp7m7$i4q@einstein.ebicom.net>
Source record: 117943

```
: If I then ping my Nameserver I can get 50 packets sent, 50 received...
: Anything else is a bust. One thing for sure, If you can't ping your
: nameserver your dead!. With this jumble all STiK clients work "el speedo"
: using a 115.2k baud connect. 19.2k baud ain't as picky :) I'm leaving out
: some other strange stuff like Fast_Serial.CPX working with STinG, but the
: Serial.CPX is what I'm using now. Anyway, I can't add MultiTOS to this mix
: yet as I'm running out of the 20 x 2nd power combinations of Auto folder

If you run multi-tos anyway...why mess with STinG? No offense to STinG
teamsters...but there's no need for it with Multi-Tos! My understanding
is the call for STinG and STik was to address low memory Single-Tasking
systems that can not run mint due to memory constraints. I haven't
investigated STinG yet, but I know for a fact that STik does NOT work
under MultiTos at all, and I suspect that similar would be true of STinG.

If you use Multi-Tos, then you are already using Mint!
So, why not simply install the socket and slip devices (known as
"mint-net") and use that? All this requires is that you place two files
in your Mint/MultiTos folder, and they'll be loaded!

Next, you simply need a pppd or slattach program, which simply dials
your modem, and pipes the data to the TCP/IP stack, and a few other basic
tools that you can either set up as a TTP program from your desk-top, or
run from a TOS window, or even the console itself.

Finally, you just need to figure out what config files your compilation of
mint net needs, and where it expects to find them. If you don't want to
mess with a minix partion this is fine, just use the sln commands in your
mint-cnf file to make "virtual" links to your paths.
An example of these config files:
.ppprc
This will simply set your baud rate, and then grab the info from
your .chat file, which logs you in to your provider. PPP bascially sets
itself up, so the only other thing you "should" have to set is the MTU,
and in a lot of cases this is automatic as well.

.chat
See above.

.domain
This will be your nameserver....a 2 line text file.

And so on...there will be other similar files to lock in various
variables. Different versions of mint-net will hunt for things in
different places, depending on who compiled it! Hopefuly, if they went by
unix rules (what little I know of them), it will scan all the directories
```

in your "PATH" setting till it finds what it's looking for.

There is a PPPkit in existance that one can study to find out where mint-net looks for its files, and you wouldn't have to dedicate a minix partition. A good place to start is by installing this package by the directions, and changing the line INIT=OLDGEM.PRG to INIT=GEM.SYS.

Now, if you want to run STik/STinG clients...just add two more lines to your mint.cnf file, which simply launch two programs of a package called glue-stik.

Oh well, good luck folx...

2318. Re: Netscape????

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <5tpanh$2gh$1@nyheter.chalmers.se>
Source record: 117944

In article <33F97C46.31DFF4F5@emw.ericsson.se>,
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:
>Christof Donat wrote:
>>
>> Magnus Kollberg wrote:
>>
>> > Well, there is GCC which is still being upgraded for the Atari. Lattice
>> > C and Pure C is still very capable even if they havn't been updated for
>> > a long time. Lattice C is also completely ANSI C ompatible.
>>
>> I don't have Lattice, but I can tell you that PureC produces faster and
>> smaller code in less time than gcc. It seems this is because gcc is

PureC is certainly a _lot_ quicker than gcc, but there are of course reasons
for that...

There is no question, however, that gcc is _far_ better at optimizing, but
for simple code PureC can be as good or perhaps even slightly better.
For more complex stuff, gcc compiled code can well be 5-10 times faster,
but it depends a lot on what you're doing and how you're doing it.
(For one of my image processing routines in MGIF (which wasn't written to
take advantage of any special compiler) the difference was about 6 times.)

PureC is good at allocating registers and the register based calling
convention can also be a bonus. Apart from that, it doesn't seem to do
much (if any) optimization at all.

Some time ago, I wrote a Usenet article (on c.s.a.programmer, I believe)
comparing gcc, Lattice C and PureC on the following relatively simple
piece of code.
It should be reasonably easy to find that article on dejanews, but in short
PureC was pathetic in comparison to both gcc and Lattice C.

```
#define ROWS 25
#define COLS 25

void main(void)
{
long i, j, k;
long array[ROWS][COLS];

for(i = 0; i < ROWS * COLS; i++)
*((long *)array + i) = 0;

k = COLS * ROWS;
for(i = 0; i < ROWS; i++)
for(j = 0; j < COLS; j++)
```

```
array[i][j] += i * k;
}
```

>> portable and gives away loads of speed to test the plattform it is

The portability of gcc causes much of its slowness, but it also allows
compiler experts all over the world to contribute to it. Naturally, the
result is a compiler that is very good at general optimization.

Earlier gcc was supposedly the best compiler even in the Intel world, but
I think the Pentium and recent Visual C++ versions might have changed that.
On the other hand a new gcc version with Pentium support is on the way.

If someone took the time, the 68k gcc code generator could be improved, but
I doubt if we'll see that happen.

>I doubt that. Johan? ;-)

I wouldn't miss one of these compiler comparisons for the world. ;-)

>Pure C compiles the code and that's basicly it.

Yes, it looks that way.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2319. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5tpeercte1@roch.zetnet.co.uk>
Source record: 117945

On 23 Aug 1997 15:45:38, Joergen Bak wrote:

>Me to, I can't get it to work properly. I get a connection, I think,
>but Newsie get a DNS error and can't reach the server. And CAB don't
>work, it will not resolve the host.

Aha! EXACTLY the same thing happened to me yesterday! I found that I
did not have LANBIT set in the HSMODEM SCC driver.

You too, Perhaps, Joergen?

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2320. Falcon 030 & Mega STE ++ 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: Wm B Mullen Jr <wmbmjr@worldnet.att.net>
Message-ID: <34000DF4.3945@worldnet.att.net>
Source record: 117946

Atari Computer Items for sale
Bill Mullen wmbmjr@worldnet.att.net

01 FALCON 030 Computer w/orig. software:- ATARI WORKS,
TRUE PAINT, SPEEDOGDOS etc. $550.00

02 SpeedoGDOS Font Pack (50 scaleable Bitstream Fonts) $12.00

03 Imagecopy 2 (for Falcon True Paint) $10.00

04 Invision Elite version 2 $20.00

05 Pagestream 2.2 $208.00

06 NEODESK 3 $15.00

07 Modem - SUPRA 14.4 EXPRESS (in sealed pkg; not used) $30.00

08 Monitor -PRINCETON Ultra 1400 color (13" diagonal) $145.00

09 2 - AB Switches (1 for Monitor, 1 for Printer)
@ $10 ea $20.00

10 Atari MEGA STE Computer w/1.5 K floppy drive,
(internal) 4 MB Ram w/ Star RAIDERS , TIME BANDIT, &
original software $245.00

11 1200 Modem (speed 1200) w cable $5.00

12 VIDEOMASTER (copies video) - plugs in side of
STE or Falcon $49.00

13 UNIVERSAL ITEM SELECTOR $7.00

14 SPECTRA - runs Mac programs on Atari $45.00

15 MOUSE MASTER - switches berween joy stick and mouse $14.00

16 2 - Joy Sticks @ 6.00 $12,00

17 Trackball $9.00

18 B - External Floppy Drive & cord (720 K) $19.00

19 Diamond Back II - back-up & restore facility $10.00.

20 Dr. T's KCS Omega - music software (requires
upgrade to use on Falcon) $24.00

21 MIDISOFT STUDIO & MIDIPLAy (no manual) $12.00

22 The JUGGLER (runs multiple programs) $5.00

23 Paint Programs:- DEGAS ELITE, CANVAS, & SEURAT $12.00

24 EZ-DRAW $5.00

25 AEGIS ANIMATOR/ST version 1.2 $5.00

26 CAD 3D version 2.0 & 4 Cyber Programs $32.00

27 EZ-DATA & MACROMANAGER $8.00

28 DB MASTER ONE $5.00

29 GFA DRAFT, ARTIST & COMPANION $16.00

30 FONTZ version 1.11 (font adaptor) $5.00

31 G PLUS (improved GDOS0 $5.00

32 HAND SCANNER & TOUCH-UP $48.00

33 MULTI-DESK DELUXE $9.00

34 KOALA PAD $14.00

35 INTERLINK Communication Software $12.00

36 CALLIGRAPHER GOLD version Pr3.03/44- Word Processor
w/Labels.Thesaurus, Grammar Checker, Barcode
Production, Automatic Save, Text Effects, etc. $30.00

37 WORD-UP version 3, - Word Processor w/many features $20.00

34 WORDFLAIR II , Word Processor w/many features $18.00

35 ATARI BOOKS: - ATARI ST BOOK, ATARI ST SUBJECTS,
ATARI ST TOPICS $4/ea $12.00

2321. Falcon 030 & Mega ST ++ 4 Sale (revised)

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: Wm B Mullen Jr <wmbmjr@worldnet.att.net>
Message-ID: <34001989.4DE@worldnet.att.net>
Source record: 117947

Atari Computer Items For Sale
Bill Mullen wmbjr@worldnet.att.net

01. FALCON 030 Computer w/orig. software:- ATARI WORKS, TRUE PAINT, SPEEDOGDOS etc. $550.00

02. SpeedoGDOS Font Pack (50 scaleable Bitstream Fonts). $12.00

03. Imagecopy 2 (for Falcon True Paint). $10.00

04. Invision Elite version 2. $20.00

05. Pagestream 2.2. $208.00

06. NEODESK 3. $15.00

07. Modem - SUPRA 14.4 EXPRESS (in sealed pkg; not used). $30.00

08. Monitor -PRINCETON Ultra 1400 color (13" diagonal). $145.00

09. 2 - AB Switches (1 for Monitor, 1 for Printer) @ $10 ea. $20.00

10. Atari MEGA STE Computer w/1.5 K floppy drive, (internal) 4 MB Ram w/ Star RAIDERS , TIME BANDIT, & original software. $245.00

11.1200 Modem (speed 1200) w cable. $5.00

12. VIDEOMASTER (copies video) - pllugs in side of STE or Falcon. $49.00

13. UNIVERSAL ITEM SELECTOR. $7.00

14. SPECTRA - runs Mac programs on Atari. $45.00

15. MOUSE MASTER - switches berween joy stick and mouse. $14.00

16. 2 - Joy Sticks @ 6.00. $12.00

17. Trackball. $9.00

18. B - External Floppy Drive & cord (720 K). $19.00

19. Diamond Back II - back-up & restore facility. $10.00.

20. Dr. T's KCS Omega - music software (requires upgrade to use on Falcon. $24.00

21. MIDISOFT STUDIO & MIDIPLAy (no manual). $12.00

22. The JUGGLER (runs multiple programs). $5.00

23. Paint Programs:- DEGAS ELITE, CANVAS, & SEURAT. $12.00

24. EZ-DRAW. $5.00

25. AEGIS ANIMATOR/ST version 1.2. $5.00

26. CAD 3D version 2.0 & 4 Cyber Programs. $32.00

27. EZ-DATA & MACROMANAGER. $8.00

28. DB MASTER ONE. $5.00

29. GFA DRAFT, ARTIST & COMPANION. $16.00

30. FONTZ version 1.11 (font adaptor). $5.00

31. G PLUS (improved GDOS0. $5.00

32. HAND SCANNER & TOUCH-UP. $48.00

33. MULTI-DESK DELUXE. $9.00

34. KOALA PAD. $14.00

35. INTERLINK Communication Software. $12.00

36. CALLIGRAPHER GOLD version Pr3.03/44- Word Processor w/Labels.
Thesaurus,Grammar Checker, Barcode Production, Automatic Save,
Effects, etc. $30.00

37. WORD-UP version 3, - Word Processor w/many features. $20.00

34. WORDFLAIR II , Word Processor w/many features. $18.00

35. ATARI BOOKS: - ATARI ST BOOK, ATARI ST SUBJECTS, ATARI ST TOPICS
$4/ea. $12.00

2322. FS: ATARI SLM804 LASER PRINTER

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <EFFEGA.Bv6@cix.compulink.co.uk>
Source record: 117948

An amazing offer:

An Atari SLM804 8ppm Laser printer complete with
handbook _and_ SPARE drum and toner AND a carcass for
spares....

£200 - buyer collects!

Ian B

Support A|C|G - Buy Atari Computing magazine

2323. 2 STFM's sharing H'DISK + ZIP

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <872446228_OASIS_@denr.demon.co.uk>
Source record: 117949

My current system comprises:

ATARI 1040STFM upgraded to TOS v1.4 with 4meg RAM a Mono Monitor and
connected to a Hard Drive plus ZIP Drive via LINK'97.

I recently obtained an ATARI 1040STFM TOS v1.02 with 4 meg RAM and a
Philips CM8833 Colour Monitor.

Is it possible to connect the STFM's in such a way as to "share" the Hard & ZIP
Drives and if so, HOW??, and would I have to upgrade my second machine.

I know this subject has been discussed on "comp.sys.atari.st" previously,
but, I can't "save" or "hardcopy" everything!!

Ta for anything that may help.

--

---
denr@denr.demon.co.uk

2324. Re: Help! Unknown TT graphics board?

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7194_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117950

Out of the ether, the following was mentioned by bdc2@po.CWRU.Edu...:

b> so it doesn't sound like a Nova. The only identifier I could find
b> was on
b> a teensy piggyback board with one chip, labeled "matrix". It was
b> originally
Sounds like it could be a Matrix TC1208e VME graphics card with the optional
video digitizer plugged in on top.

Does it have a big chip on the main VME card near to the backplane that is
made by Texas Instruments and loads of RAM chips towards the other end?

b> screen for photo work. If I can, I want to use it for 256 color (or
b> higher) with a NCR 17" SVGA.
Well if it is the TC1208e it works upto 1280x1024 in 256 colours or lower
resolutions with more colours (upto 16million in 832x???).

b> Does anyone recognize it from this description? If so I haven't
b> been able to get it to work at all, since I can't identify the
b> driver, and how to init it. Do you know the name of it's proggie?
Well I have the driver disks which come with the Matrix TC1208e,
though I use the special NVDI version for this card but that is
commercial software.

If you can identify a big copper topped chip on the main board made by Texas
Instruments and want copies of the original driver disks let me know.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2325. FS: 4160 STE, MEGA-ST 4, SLM 804 and more (Canada)

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5tq0hgjhj1@cti01.citenet.net>
Source record: 117951

```
For Sale:
---------
* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb

* MEGA-ST 4 (TOS 1.04, 4 Mb)

* MEGAFILE 60

* SLM 804

* STM 1 Mouse

* Various DTP and Music softwares

Offers within Canada / US only! Will sell to best offer, or trade
(individual items or whole package) for either of the following:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)

* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).

* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Nothing against our friendly neighbors from down south.
However, Canadian banks often cause troubles for cashing
foreign currency of any kind, including American.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands through this deal.

More details and other items I'm selling or looking for on my page.

--------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
--------------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem
--------------------------------------------------------------------
```

2326. Re: NOTATOR SL v3.xx. Is newsgroup exist?

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: !ynoT
Message-ID: <34036d10.9806113@news.airtime.co.uk>
Source record: 117952

On 24 Aug 1997 18:07:12 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>No, unfortunately there's no newsgroup for Notator/Creator users.
>I've tried several times to find out how to create a mailing list, but to
>no avail.

Try

http://www.coollist.com/menu.htm

They offer a FREE listservice, you can set up a mailing list, and
add, delete users ect all from a web page (all password protected ect)

The way its free is that it adds a Max! 4 line advert to every post..

I set up a mailing list in about 2 minutes.. unfortunatly I had
problems.....but then I had a LOT of people join.. It may work better
for a smaller list?.. anyway its free and may be worth looking at, but
I emphasise "may" :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2327. New Sting

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <34008cc3.0@news.kcdata.com>
Source record: 117953

The new version of Sting seems to work OK with Newsie, but not with CAB.
It is soooooo slooooooow. I changed from CAB.OVL 1.2618 and started using 1.25.
This is better, but much too slow to be useable. (I'm using a SLIP connection)

I've tried adjusting the value of MTU from 576 to 1500; it seems to make no
difference.

Have others been having this problem? Any suggestions?

John

2328. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <419_9708241525@ronly.org>
Source record: 117954

On 23 Aug 97, after being fired by Jack Tramiel, Joergen Bak said:

JB> Me to, I can't get it to work properly. I get a connection, I think,
JB> but Newsie get a DNS error and can't reach the server.

Is Newsie supposed to work with Sting? The last version I got (just the other day) still has Sting support on the to-do list.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2329. Re: Falcon SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: barry@cix.compulink.co.uk
Message-ID: <EFFwJM.4yr@cix.compulink.co.uk>
Source record: 117955

In message <33FD661C.85C17FE7@sunderland.ac.uk>michael.clemmetsen@sunderland.ac.uk,
michael.clemmetsen@sunderland.ac.uk said this:
> Does any one know if the Falcon implements Fast SCSI? Or put another way
> does the Falcon SCSI controller use Active Termination?

The Falcon motherboard has passive termination.

Barry barry@cix.co.uk

2330. FS: Software

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3400FFAB.21C9@ibm.net>
Source record: 117956

comp.sys.atari.st

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $65.

Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-SOLD Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:
Dog Fight-$10
Chess Champion 2175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)

Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time BattleZone
Alcon Renegade Arkanoid The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest

Fun School 3 Zynaps Crash Garret
Substation The Black Cauldron.

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

2331. FS: Monitors

Newsgroup: comp.sys.atari.st
Date: 1997-08-24 00:00:00 UTC
From: defang@ibm.net
Message-ID: <34010058.2D2E@ibm.net>
Source record: 117957

Following Atari Monitors For Sale:

SC1224 Atari Color Monitors: "Used", Tested OK, good display. $40

PCM124 Atari PC Monitor: "New", 9-pin video connector, cable attached to monitor. Original box and owners manual. $40

Both monitors will be well padded/packed for the journey, shipped UPS insured. Buyer pays actual UPS cost. USA or CANADA ONLY!

Dan F.

2332. Re: Backgammon

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: lwalker@interlog.com
Message-ID: <3400e849.21763317@news.interlog.com>
Source record: 117958

On Sat, 23 Aug 97 18:41:04 GMT, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:

>Does anyone know of a Backgammon program for the Falcon (or ST of
>course).
>
>--
>
> ---
> dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
> Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
> ---

There was a really good one for ST's on the June 91
cover disk of ST User. My ST is down right now so I
don't know the author

ciao larry
remove nospam for e-mail

2333. WTB: Falcon, Cubase Audio, Video Program...

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <5tr511$l97@panix2.panix.com>
Source record: 117959

so I can create music and videos to promote my music from home. If you
have one for sale please let me know.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

2334. FS: Loaded Falcon030 $500

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: main@appstate.edu
Message-ID: <872537396.12955@dejanews.com>
Source record: 117960

I have an Atari Falcon030 with 4MB RAM, TOS 4.04, 120MB HD for sale.
The machine is in excellent cosmetic and working condition and comes
with the original box and manuals. The following software is also
included:
Calamus SL, WordFlair II, TruePaint, SpeedoGDOS 4.x and 5.x.
The system also comes with all the original software such as Multi-
TOS, AFM, D2D, Calappt, Breakout, etc.
An S/VGA cable adapter and pair of stereo speakers is also included.
If interested, please e-mail me at:
main@appstate.edu

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2335. Re: Re CM8833 SCART & DIN Pinouts

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: "N. Bales" <bales@hol.fr>
Message-ID: <3401ED39.572E@hol.fr>
Source record: 117961

Denniss Riches (Far, Far Beyond Bedlam) wrote:
>

> >
> >Denniss Riches (Far, Far Beyond Bedlam) wrote:
> >>
> >> I have just bought a Second Hand Philips CM8833 Monitor and wish to connect it
> >> to the 13-Pin Video Port on my STFM.
> >> I would appreciate being given the Pin connections between
> >> either the CM8833 9-Pin DIN to the 1040STFM 13-Pin DIN
> >> or the CM8833 SCART to the 1040STFM 13-Pin DIN
> >> preferably both!
> >>
> >> Speedy info would be appreciated as I can get my money back if the CM8833
> >> doesn't work
> >> Thanks in advance
> >
> >The SCART/Peritel and CM8833 Din connectors are standard, so a quick web search on
altavista or Yahoo
> >should find you the pinouts.
> >
> >Tha atari connector pinouts can be found at:
> >http://www.teleport.com/~atari/STinternals.htm
> >
> >Nick
> >
> I am unable, at present, to access the WWW because I'm in the process of
> "upgrading my system.

oh, I see... look below :)

>
> I also was unaware that there is "Search Engine" for the Atari, what is it?
>

I wasn't refering to an Atari search engine. Any web search engine will do... try
http://www.altavista.digital.com or http://www.yahoo.com (as soon as you get
your WWW setup running!)

> Is there anyone out there who has already made the connections or who know what they
> are?
>

It's quite simple once you have the pinouts. The monitor is RGB, and so are the
connections on the ST :

Monitor Port (as seen from the back of the ST)

01 02 03 04
05 06 07 08
09 10 11 12
13

Pin Use
01 Audio out
02 Composite video
03 General purpose output
04 Monochrome detect
05 Audio in
06 Green
07 Red
08 Peritel power
09 Horizontal sync
10 Blue
11 Monochrome
12 Vertical sync
13 Ground

Sorry, I haven't got the Peritel Scart pinouts on hand, but you can probably find them quite easily, even offline (maybe your TV set's user manual even has them).

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2336. Re: "UNIX to ST" and "Thing" problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <3472053_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 117962

In article <3400da4e4944f94@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

>I sometimes need to convert text files with the ST/MSDOS "CR/LF" ending to
>the UNIX "LF" ending (i.e. when uploading UNIX setup files when online
>etc.)
>For this task I've successfully used "ST2UNIX.TTP", where I simply drag the
>text file into it's icon and it's converted.
>(there's also "UNIX2ST.TTP" in the same package which converts the other
>way round).
>
>Anyway, with the "Thing" desktop/MagiC I've encountered a problem. The
>files converted end up in the "unix2st" directory and are given the names
>"RBS10000" "RBS10001 etc.
>I have no idea where the "RBS" filename comes from.
>
>Anyway, I understand that this is an environmental problem, but the docs
>that came with these TTP utilities don't say anything about that. In fact
>it doesn't say anything about parameters at all.
>Perhaps they need to be modified in some way.
>Luckily they came with the source code, so perhaps someone can look into it
>(I'm no programmer so I wouldn't have any idea where to start).
>You can download it all from:
>

There is another solution, just use Everest and set it to save using
LF instead of CR/LF (under miscellaneous parameters) or vica versa to
convert the other way.

David

--

David@ritter.demon.co.uk

2337. RAM types...

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.96.970825163849.8020A-100000@suntan>
Source record: 117963

I am looking to upgrade my Falcon. I have 4 megs of RAM in it right now (the original board), but I want to upgrade it to 8 megs, and eventually 14 or 16. A friend of mine has given me two sets of SIMMs:

1. 8 megs = 8 x 1 meg boards. No parity. 30-pin. 3 chips (1 meg chip + 2 "controller chips") per board. 70 nanoseconds.

2. 16 megs = 2 x 8 meg boards. No parity. 72-pin. 8 chips (1 meg each) per board. 60 nanoseconds.

Can I use either of these sets in my Falcon, and if so, which RAM upgrade do I need (FalconWing, etc.)? Any help would be greatly appreciated.

- Matt DeJonge
Suncoast Studios

2338. WANTED: 1040STe or 1040STf Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: Richard Parker <rfparker@primenet.com>
Message-ID: <5tt8bm$2do@nntp02.primenet.com>
Source record: 117964

I'm looking for an inexpensive Hard Drive for my ST (I have both and "e"
and an "f" model. It should be at least 40 MB. If you have one that
works and is for sale, email with the price.

Richard Parker

2339. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-25 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <83002155_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 117965

>I have the exact same problem as David does! Argh!
>
> - Matt DeJonge
>

Well I've solved the crashing problems now. It seems Sting must come
after hsmodem in the auto folder (unlike stiktsr) I reordered my auto
folder and I can now ping my nameservers and connect using PPP.

I can even resolve hostnames although this takes far too long to do
so I obviously haven't got everything set up right, I still can't
receive any data though.

David

--

David@ritter.demon.co.uk

2340. Re: TOS2WIN

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34022d60.419101@news.demon.co.uk>
Source record: 117966

On Mon, 25 Aug 1997 12:22:29 +0200, Marc Billiet
<Marc.Billiet@alcatel.be> wrote:

>Guy Harrison wrote:
>>
>> Hi folks,
>>
>> Firstly, is there an english demo of tos2win, does the full version
>> come in english, and secondly, does the blighter run magic? I bet it
>> doesn't 'cos I like it! ;-|
>>
>
>AFAIR Tos2Win 2.0 (the latest version) supports a lot of different languages (one
>version for different languages). It automatically checks the language settings of your
>pc.

That explains why it recognised keys others have problems with. Most
notably is the backslash \

Have I missed a site with english docs and an english resource?

In the best of all possible worlds I'm after an emulator that emulates
everything atari! :-)

As that's expecting a bit too much, I need an emulator that can run
the MWC compiler. There's a caveat though - it also has to run MagiC.

[as I had a real rant about '95 here's some balance] ...

I tried Pacifist first. Pretty good but has keyboard problems and will
not run the MWC command shell (it will but the shell cant see some
files). For those who don't know, this is first and foremost a games
emulator. Thus for me to get as far as I did is all credit to the
author! Back to the plot ...

This is understandable when you read the docs. aiui, the hd emulation
is at gemdos level and the floppy emulation is at bios level. The MWC
command shell uses bios commands. I dunno which but it certainly uses
GetBPB() for instance. It runs fine off a floppy image but not off an
hd one. The largest working floppy image I've got to work so far is
3Mb.

The Gemulator demo (the one that runs magic) has keyboard problems as
well. These would appear to be mapping problems. There is also a
problem with magic versions which posess their own file selector. When
a folder is selected it tries to open it as a file. I'm told this is
fixable by using installing a replacement file selector. MagiC 2, not

having its own, works ok. The stumbling block here for me, is that the demo refused to look at magx.inf, without which my MWC shell cannot realistically be used.

The Magic_pc demo (naturally I guess) works best. Unfortunately, it also has keyboard problems - I just hope someone can tell me that these are just mapping problems also, and an english version would not suffer from them. It runs NVDI 3 to some extent, system fonts install but vectors seem to be ignored (but no english docs remember). My version of Ease seemed to be rather good at corrupting stuff as well - directories and the like. Neither of these, I assume, is really a problem because system solutions do a bundled magic_pc/nvdi/ease package - the supplied magxdesk worked fine, though unless I'd used magic before I wouldn't have known which thing meant what. Rather, I would take this to be a compliment on how good the emulation is. The fact that nvdi worked at all amazed me. However, even so, the emulator seems a tad slow. In my own case, I prefer this to "reduced emulation" although I would soon change my mind if my processor was not a P2!

I emailed system solutions over the weekend asking about an upgrade path from my ST versions to magic_pc. Will let you all know when they reply. Hopefully, it will be good news!

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2341. Re: Archive question

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3402391f.3426331@news.demon.co.uk>
Source record: 117967

On 24 Aug 1997 23:19:17 GMT, willard@headwaters.com (Willard VanderPloeg) wrote:

>Hi all.
>
>Any idea how to decompress a file like this?? "file.tos.z"
>
>It won't decompress for me?!

Use GZIP on it. If you end up with a filename called just "file" then rename it to "file.tos".

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2342. Re. 2 STFM's sharing H'DISK + ZIP

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <872576654.15057@dejanews.com>
Source record: 117968

Hi,

I think that the easiest solution would be to network the
two STFM machines together thus allowing them to share drives.
You will find on many FTP sites a program called DUET. This
allows you to network two Atari machines together via the
MIDI or Serial ports of the two machines and share drives.

Regards,

Ben Hills.
ben@imperial.co.uk

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

2343. Re: Looking for parts (Disk drive)

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: lwalker@interlog.com
Message-ID: <34028717.127584458@news.interlog.com>
Source record: 117969

On Mon, 25 Aug 1997 08:26:20 GMT, pls@no.spam (Gerry O'Rourke) wrote:

>In article <33fee31823b5102@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>>On Fri 22-08-97 19:16, Peter West (PWest@fortress.org.uk) wrote:
>
>>>With an old ST, you may have to disconnect a
>>>small PCB placed between the Shugart bus and the drive - just plug the
>>>Shugart into the drive directly.
>>
>>Huh? Which PCB is this? Inside the ST?
>>Never heard of this before.
>>
>
>My old STFM had a small PCB hanging off the end of the SD disk drive.
>AFAIR, there was a microcontroller & maybe a capacitor on the board.
>
>It was connected between the motherboard & the drive connector
>
>I think it was only needed for the Atari SD drives; when I changed to DD
>drives, I just removed it.
>
>Gerry O'Rourke
>Nortel Ireland Ltd
>E-mail (remove the #'s) gigxr01#@nt#.com

Wow this makes me wonder if this was an interface for an 8" Shugart.
Any one ever heard of such a beast ?

ciao larry

remove nospam for e-mail

2344. Re: EZFlyer problem--solved!

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34027CAE.38C9@ooc.de>
Source record: 117970

Walter A. Cole wrote:

> I still can't understand why some prgs copied OK and some were
> corrupted by the copy process. Perhaps somebody out there can explain
> why.

A lot of strange things can happen with improperly terminated SCSI
chains. If errors occur or not may even depend on your hard disk driver.
Drivers like CBHD or HDDRIVER 7 are target-controlled and check more
signals on the bus than other drivers do. On the one hand this can lead
to more security, on the other hand these drivers are quite sensitive to
bad cables etc.
But anyway you have to ensure that the termination is OK and the cables
are good and if this applies any driver works correctly. Most SCSI
problems we encounter in this and other newsgroups are due to wrong
termination.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2345. Re: TOS 5.0?

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: wongwilliam@mail.dec.com
Message-ID: <5tu3ir$q23$1@mrnews.mro.dec.com>
Source record: 117971

In article <5t1v4a$it3$1@cti01.citenet.net>, q-funk@citenet.net (Martin-Eric Racine) wrote:
>
>There are a few registered Atari developpers that received TOS 4.92,
>which is the last known beta of what would have been TOS 5.0 for the
>Falcon 040 and possible subsequent machines.
>
>
>I do not recall it being available to the public. However, AES 4.1
>(ie: MultiTOS 2.0) has been seen on a couple of FTP site's MiNT dir.
>

TOS 4.92 can be downloaded from my web page under the "Useful Software" link.
http://www.geocities.com/SiliconValley/6880/phsw2.html

Regards
William

2346. Re: Auto Folder Conflicts/Falcon/Nemesi

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5tu4pevc1@brokaw.wa.com>
Source record: 117972

On 24 Aug 1997 11:59:03, Brian Roland wrote:

>If you run multi-tos anyway...why mess with STinG? No offense to STinG
>teamsters...but there's no need for it with Multi-Tos! My understanding
>is the call for STinG and STik was to address low memory Single-Tasking
>systems that can not run mint due to memory constraints. I haven't
>investigated STinG yet, but I know for a fact that STik does NOT work
>under MultiTos at all, and I suspect that similar would be true of STinG.

Hi Brian,

Well, thanks for the very informative post. I haven't been able to get MultiTOS/MiNT to work with STinG, but I CAN/HAVE been running it OK with STiK for some time now. Maybe I'm the One an Only :) For informative purposes here's the conf's:

```
#gem.cfg
-----------
setenv PATH=.,C:\
setenv ACCPATH=C:\
setenv ACCEXT=ACC,ACX
setenv GEMEXT=PRG,APP,GTP
setenv TOSEXT=TOS,TTP
setenv SHSHOW=O:\MULTITOS\VIEWER.APP
setenv SHPRINT=O:\MULTITOS\LPR.APP
setenv TOSRUN=O:\MULTITOS\MINIWIN.APP
```

```
# multitos.cnf
-----------------
# Start up the GEM Desktop
GEM=C:\MULTITOS\GEM.SYS
# to run gluestick if all else fails :)
#exec c:\e\gluestick\gsdaemon.prg
#exec c:\e\gluestick\gsdriver.exe
```

As you can see it's very basic/old stuff. In the Auto folder is mintnm (version 1.142). I have memory protection turned off as you can see. Maybe this is what knocks off STinG... All in all this works very well for almost all prg's and app's. One shouldn't be deceived though, on a stock Falcon, MultiTOS/MiNT is as slow as Molasses. Nemesis/NVDI moves!

>If you use Multi-Tos, then you are already using Mint!
>So, why not simply install the socket and slip devices (known as
>"mint-net") and use that? All this requires is that you place two files
>in your Mint/MultiTos folder, and they'll be loaded!
>Next, you simply need a pppd or slattach program, which simply dials

>your modem, and pipes the data to the TCP/IP stack, and a few other basic
>tools that you can either set up as a TTP program from your desk-top, or
>run from a TOS window, or even the console itself.

Until now, I didn't have a ppp account and I couldn't find a chat file to
connect with SLIP, everything demonstrated was ppp... If I can't get
STinG to work with ppp, I'll have to give this a go/go... I never did see
a reason for me to setup a minix partition, convert to THING, and use a
UNIX editor in order to get really good MiNT/MiNTNet conversion. I'm
happy with what I have thanks to the Nemesis/NVDI upgrade. I just want a
faster access to the Net with a ppp/56k modem connect :)

>Finally, you just need to figure out what config files your compilation of
>mint net needs, and where it expects to find them. If you don't want to
>mess with a minix partion this is fine, just use the sln commands in your
>mint-cnf file to make "virtual" links to your paths.
>An example of these config files:
> ..ppprc
> This will simply set your baud rate, and then grab the info from
>your .chat file, which logs you in to your provider. PPP bascially sets
>itself up, so the only other thing you "should" have to set is the MTU,
>and in a lot of cases this is automatic as well.
>..chat
> See above.

>..domain
> This will be your nameserver....a 2 line text file.

>And so on...there will be other similar files to lock in various
>variables. Different versions of mint-net will hunt for things in
>different places, depending on who compiled it! Hopefuly, if they went by
>unix rules (what little I know of them), it will scan all the directories
>in your "PATH" setting till it finds what it's looking for.

>There is a PPPkit in existance that one can study to find out where
>mint-net looks for its files, and you wouldn't have to dedicate a minix
>partition. A good place to start is by installing this package by the
>directions, and changing the line INIT=OLDGEM.PRG to INIT=GEM.SYS.

>Now, if you want to run STik/STinG clients...just add two more lines to
>your mint.cnf file, which simply launch two programs of a package called
>glue-stik.

No problem with GlueStik setup...

>Oh well, good luck folx...

That's an affirmative :^)

Regards,

Charles

2347. Re: Where to find TOS 4.92 aka 5.0, and Falcon demos???

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: wongwilliam@mail.dec.com
Message-ID: <5tu3v3$q23$2@mrnews.mro.dec.com>
Source record: 117973

In article <19970821065301.CAA20978@ladder02.news.aol.com>, lynxpro@aol.com (Lynx Pro) wrote:

>But my question now is, where can I find TOS 4.92/5.0? I've heard that
>its available on several FTP sites, but I haven't been able to find any.
>

It can be downloaded from my webpage under "useful software" link at
http://www.geocities.com/SiliconValley/6880/phsw2.html

>Second, DOOM was converted to the Falcon, from what I have seen.
>Unfortunately, the webpage listed (at AtariCentral) to get the game is not
>up and running, at least from here at AOL (using Netscape Communicator).
>

I have seen it... too slow, it's on someone page that is accessible via the
Atari Web Ring but I cannot remember which one.

Regards
William

2348. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5tu845$96d$1@brokaw.wa.com>
Source record: 117974

On 23 Aug 97 01:27:20 G, Pascal Ricard wrote:
> in a message dated 17 Aug 97 Charles Silver wrote:
> CS> If anyone knows these gentlemen or knows of any updates, please let
> CS> me know. I sure would like to connect at 115.2/230.4k baud on my
> CS> Falcon with Fast_Serial. Any suggestions?

>The new cpx from STinG 1.06 supports those speeds.
>/Pascal/

Bonjour Pascal,

Nice try :) I assume your using HS7 as STinG doesn't work with Fast_Serial.
If you load FS, the STinG.CPX only goes to 19.2k. If you try 150(? what-
ever the 115.2K equivalent baud) FS chokes as invalid...

Regards,

Charles

2349. Re: OCR for notes

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5tumk3$3c78$2@news.inet.tele.dk>
Source record: 117975

On 25 Aug 1997 11:22:08, Kerstin Hoef-Emden wrote:
>Hello,
>
>a friend of mine is looking for an OCR-software for notes. He has been
>told that once a software called "OMR" or similar existed.
>Does anybody know anything about this soft or an alternative to it?
>
>
Don't know about this one, but Alexander Clauss made a OCR program, and
I belive it can learn to read notes.

Have a look at Alexanders Homepage at:

http://www.student.informatik.th-darmstadt.de/~aclauss/

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2350. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-26 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5tv0palis1@cti01.citenet.net>
Source record: 117976

On 26 Aug 1997 09:37:09, Charles Silver wrote:

>Nice try :) I assume your using HS7 as STinG doesn't work with Fast_Serial.
>If you load FS, the STinG.CPX only goes to 19.2k. If you try 150(? what-
>ever the 115.2K equivalent baud) FS chokes as invalid...

That's because STinG wrongfully requires HS-Modem's cookie
to offer higher speeds, even on M-STE/TT/Falcon. However,
Peter's new CPX (available separately from STinG too) does
fix this and has finally allowed me to upgrade to HS-Modem
and put Fast_Serial to rest.

One way to somehow fool STinG might be to use the RSVX.PRG
that comes with HSMINST, (a MiNT tool to correctly install
the HS-Modem drivers under MiNT) to simply insert a cookie
well enough to fool STinG.

Still, I can vouch for Peter's new CPX, as it allowed me to
finally get HS-Modem to work correctly on my TT.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

2351. Re: Help! Unknown TT graphics board?

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5u1pvb$jo1@alexander.INS.CWRU.Edu>
Source record: 117882

In a previous article, 404on040@iwvisp.nospam.com (Michael Grove) says:

>On 24 Aug 97 19:45:44, Spencer Davies wrote:
>
>>Sounds like it could be a Matrix TC1208e VME graphics card with the optional
>>video digitizer plugged in on top.
>
>Ahh, I had heard rumor of this digitizer, but never seen one. Spencer,
>do you know what the specs are for the digitizer part of the card
>(frame rate, maximum image capture size, ect)? Then I will know if I
>should hock the car to find someone that would like to sell:).
>I have a Matrix screeneye on my Falcon. Does the card come with
>software for setting up the video digitizer only? I wouldn't mind
>trying it out on the Falcon, if so. The Screeneye software leaves a
>lot to be desired.
>
>Thanks,
>Mike
>
I may have such a board! Interested? Mail me without the crazy nospam
so I can reply. I tried 5 different ways.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2352. Oasis and N.AES/MiNT/MiNTnet?

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <872713606_OASIS_@ping.be>
Source record: 117883

Hi,

Despite some bugs in Oasis 1.35 I do love to use it. My problem is
that I can't use it online under N.AES/MiNT/MiNTnet. Oasis refuse to
dial.
After the dial command I get the following on the screen:

dialing on pp0
input line: cwait 4000 "ok"
Dial pp0 complet

What is the problem here?

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2353. Re: New Sting, New Setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5u1h6fivm1@mark.ucdavis.edu>
Source record: 117884

John Godbey (godbey@wizard.net) wrote:
:
: Should Sting work with Geneva?

Yes, I use the two together successfully.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2354. Re: Hisoft Basic Sources

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: !ynoT
Message-ID: <340562c3.5644989@news.airtime.co.uk>
Source record: 117885

On Wed, 27 Aug 1997 06:51:28 -0600, ben@imperial.co.uk wrote:

>Hi All,
>
>Does anybody out there know of any good WEB Sites
>that cater for Hisoft Basic. I have found some

Ben...I tried for about 6 months, I asked through the BBS systems, in here, in the comp.sys.atari.programmer group, everywhere, I got one or two routines sent to me from some very nice people, but I gave up on the job, it would seem there isnt much out there...Try STOS :)))))

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2355. Re: Is there a Gopher for the ST?

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970827182734.22181B-100000@usr02.primenet.com>
Source record: 117886

Hi, yes there is a port of GOPHER for atari st.
Works great and fast.
(however, only mintnet AFAIK :))
where you culd get it? hmm I think I got mine on cnam at the time, but
you could try ftp.lip6.fr or ftp.funet.fi in mint directory.
Bye. Happy gophering.

On Wed, 27 Aug 1997, David Bolt wrote:

>After searching all over, I've not been able to find a Gopher for the ST.
>The question is then, it there one and, if there is, where is it? If there
>isn't one, is there a way of getting the stuff I'd use a gopher for, using
>FTP instead?
>
>Thanks in advance.
>
>
>Regards,
> David E-Mail :- dbolt@my-ste.demon.co.uk
>
>/**\
>* *
>* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
>* *
>**/
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2356. FS: Falcon 030 & Mega STe ++

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Bill Mullen <wmullen@pop.gate.net>
Message-ID: <3404CF66.7242@pop.gate.net>
Source record: 117887

```
Atari Computer Items for sale
Bill Mullen wmbmjr@worldnet.att.net

01 FALCON 030 Computer w/orig. software:- ATARI WORKS,
TRUE PAINT, SPEEDOGDOS etc. $550.00

02 SpeedoGDOS Font Pack (50 scaleable Bitstream
Fonts) $12.00

03 Imagecopy 2 (for Falcon True
Paint)
$10.00

04 Invision Elite version
2
$20.00

05 Pagestream
2.2
$208.00

06 NEODESK
3
$15.00

07 Modem - SUPRA 14.4 EXPRESS (in sealed pkg; not
used) $30.00

08 Monitor -PRINCETON Ultra 1400 color (132
diagonal) $145.00

09 2 - AB Switches (1 for Monitor, 1 for Printer)
@ $10
ea
$20.00

10 Atari MEGA STE Computer w/1.5 K floppy drive,
(internal) 4 MB Ram w/ Star RAIDERS , TIME BANDIT, &
original software $245.00

11 1200 Modem (speed 1200) w
cable
$5.00

12 VIDEOMASTER (copies video) - plugs in side of
STE or
Falcon
$49.00
```

13 UNIVERSAL ITEM
SELECTOR
$7.00

14 SPECTRA - runs Mac programs on
Atari $45.00

15 MOUSE MASTER - switches berween joy stick and
mouse $14.00

16 2 - Joy Sticks @
6.00
$12,00

17
Trackball
$9.00

18 B - External Floppy Drive & cord (720
K) $19.00

19 Diamond Back II - back-up & restore
facility $10.00.

20 Dr. T1s KCS Omega - music software (requires
upgrade to use on Falcon) $24.00

21 MIDISOFT STUDIO & MIDIPLAy (no
manual) $12.00

22 The JUGGLER (runs multiple
programs) $5.00

23 Paint Programs:- DEGAS ELITE, CANVAS, &
SEURAT $12.00

24
EZ-DRAW
$5.00

25 AEGIS ANIMATOR/ST version
1.2
$5.00

26 CAD 3D version 2.0 & 4 Cyber
Programs $32.00

27 EZ-DATA &
MACROMANAGER
$8.00

28 DB MASTER
ONE
$5.00

29 GFA DRAFT, ARTIST &
COMPANION
$16.00

30 FONTZ version 1.11 (font
adaptor)
$5.00

31 G PLUS (improved
GDOS0
$5.00

32 HAND SCANNER &
TOUCH-UP
$48.00

33 MULTI-DESK
DELUXE
$9.00

34 KOALA
PAD
$14.00

35 INTERLINK Communication
Software
$12.00

36 CALLIGRAPHER GOLD version Pr3.03/44- Word Processor
w/Labels.Thesaurus, Grammar Checker, Barcode
Production, Automatic Save, Text Effects, etc. $30.00

37 WORD-UP version 3, - Word Processor w/many features
$20.00

34 WORDFLAIR II , Word Processor w/many
features $18.00

35 ATARI BOOKS: - ATARI ST BOOK, ATARI ST SUBJECTS,
ATARI ST TOPICS $4/ea $12.00

2357. Re: Atari HD question

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <3404DFF7.5677@plano.net>
Source record: 117888

Greg Malick wrote:
>
> Aloha,
> I have a SH204 (which looks like a shoebox).
> How can I tell if it's RLL or MLM. I can tell it's not SCSI because of
> the edge card connectors.
>
I have had a SH204 shoebox drive since the late 1980's. I thought that
all
the SH204's used MLM disks. The feed from the back of the ST is
supposedly
ASCI (or somthing like that), and the first board in the SH204 turns it
into
SCSI--then that feeds into an Adaptec 1000 disk controller that
translates
it to MLM. I replaced the 20 meg mechanism with a Seagate 251-N that is
a 40 meg MLM drive. (If I am mixed up about any of this, someone please
post and correct me.)

--
+---+
| Charles and Francis Richmond <richmond@plano.net> |
+---+

2358. STiK/STinG

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <5u0dqb$1mj@maserocki.netinfo.com.au>
Source record: 117889

I have the fortune, good or otherwise, to use an ISP which may be familiar to you, because it is the one attached to Steve Adam's name in all the doco. That ISP appears to have a few peculiarities which cause me to be amazed that Steve ever got STiK working at all.

First MTU = 252 seems to be an absolute limit with SLIP. Anything above that and performance collapses - packets of 26 bytes come through at the rate of about 1 @ minute if I'm lucky. However, with 252, CAB and STiK v 1.12 work very well, with one exception. There are certain addresses from which I seem to be barred. The URL is resolved all right, but no data ever arrives. This black list is not large, but it includes Flinny's and the Atari Computing site.

Antmail has always worked well (subject to MTU = 252). Older versions of Newsie were fine with UseNet but tended to go into spasm, with much modem activity but no progress when reading mail. I haven't much experience with v0.79 but it appears ok so far. FTP has always been a black hole - maybe this verion of Newsie will fix that.

STinG/SLIP is still subject to the same MTU behaviour as STiK. The good news is that I can now get to Flinny's site. The bad is that I suffer from what Peter says is a bug preventing rapid recovery after a packet gets lost or corrupted. A file starts to arrive at good speed but, if there is a glitch, retrieval slows to a crawl. Behaviour is very random.

PPP is still a no-no. The logon dialogue for PPP differs form that for SLIP in that my ISP does not transmit a CLIENT_IP, at least not in plain text. After the dialler has transmitted my password the modem gets very excited on both send and receive, but nothing gets resolved.

Two little quirks I have observed - Peter suggested that I include a CLIENT_IP = 0.0.0.0 line in my script to force STinG to negotiate an IP. I have done so, but the dialler still shows 127.0.0.1. If rather than dialling, I open the port cpx and set my modem port (Ser.2/Lan) to active on PPP, the modem gets very excited (although it's not connected to the outside world) and a second ot two later, crash.

David
David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

2359. SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <5u0dqe$1mj@maserocki.netinfo.com.au>
Source record: 117890

I have purchased the Software Development Kit cd-rom from 16/32 Systems (UK). Unfortunately I am having trouble reading it. I can access only three of the folders in the root directory. However those folders are fine - programs in them will load and run.

My drive is a Sony CDU415 connected to my Mega STe via Link 97. I don't possess many roms, but this has been the only one in my experience to cause trouble. However my neighbour's Windows beast reads it happily, so there is obviously some incompatibility between my drive and the disc.

Does anyone have any advice on reading recalcitrant roms? (While 16/32 Systems were very prompt in sending me the disc in the first place, they have ignored two subsequent requests by e-mail for advice/help)

David
David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

2360. Newsie 0.79

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <5u0emu$1o1@maserocki.netinfo.com.au>
Source record: 117891

Another curiosity - if I have an entry for NNTP_HOST in the STiK default.cfg file, Newsie is denied access by that ISP host. This didn't happen with the previous version I was using (0.66)

David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

2361. Canon BJ200EX with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97239.201612STIRRE31@MAINE.MAINE.EDU>
Source record: 117892

If someone is using this printer successfully with their
NVDI setup, please let me know how. The Canon BJ-10 driver
will print fine under CAB but not under AtariWorks (it does
not seem to recognize the right margin and text is cut).
Since it works with CAB could it be a problem with
AtariWorks? I have always had problems with setting
up NVDI to print correctly with AtariWorks. SpeedoGDOS, however,
always printed beautifully.
Perhaps it is AtariWorks? If so, can anyone recommend a patch
or a different word processor? One that works modern
printers. Thanks.
sincerely,
scott tirrell
stirre31@maine.maine.edu
I missed you people whilst in Mac world ;-)

2362. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Christian_Ratsch@BI.maus.de
Message-ID: <199708271459.a10166@bi.maus.de>
Source record: 117893

```
LP>Where can I find DOOM for the Falcon???
There is no DOOM for Falcon, but a similar game called Running (don't
know where to find that ...)

Christian
```

2363. Re: RE: Is there a Gopher for the ST?

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <2A7BCA21FCCACABB.EA30FC5B515A404B.6CA90FFEAA4E43E4@library-proxy.airnews.net>
Source record: 117977

On 27 Aug 1997 03:03:55, David Bolt wrote:
>After searching all over, I've not been able to find a Gopher for the ST.
>The question is then, it there one and, if there is, where is it? If there
>isn't one, is there a way of getting the stuff I'd use a gopher for, using
>FTP instead?
>
Well, if you have MiNT there is. Otherwise, I haven't seen any
others.

-Jared

2364. Hisoft Basic Sources

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <872682546.990@dejanews.com>
Source record: 117978

Hi All,

Does anybody out there know of any good WEB Sites
that cater for Hisoft Basic. I have found some
sites that deal with Lattice C etc, but none for
Hisoft Basic.

Please could you E-Mail any replies.

Thanks,

Ben Hills.
ben@imperial.co.uk

----------------==== Posted via Deja News ====----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

2365. FS: 4160 STE, MEGA-ST 4, SLM 804 and more (Canada)

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5u1h2cjfd2@cti01.citenet.net>
Source record: 117979

```
For Sale:
---------
* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb

* MEGA-ST 4 (TOS 1.04, 4 Mb)

* MEGAFILE 60

* SLM 804

* STM 1 Mouse

* Softwares

DTP: Timeworks - Publisher

Soft Logic - Publishing Partner

Music: Dr.T - D-50/D-550 Editor

Dr.T - D-10/D-110 Editor

C-Lab - Notator SL 3.1

Offers within Canada / US only! Will sell to best offer, or trade
(individual items or whole package) for either of the following:

Wanted
------
* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)

* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).

* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Nothing against our friendly neighbors from down south.
However, Canadian banks often cause troubles for cashing
foreign currency of any kind, including American.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the Canada / United-States border.

Complete list of items I'm selling or looking for on my homepage.

-----------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1
-----------------------------------------------------------------
"By the year 2000 we will, I hope, raise our children to
```

believe in human potential, not God." -- Gloria Steinem

2366. Network TT and Hades?

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <872703834_OASIS_@ping.be>
Source record: 117980

Hi,

I hope to buy a Hades within a few months but as I also still want to
us my old trusty TT I wonder if it's possible to connect then together
with some kind of network.
What is needed? (prog's, cables, etc.)

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2367. Change auto-park time Zipdrive

Newsgroup: comp.sys.atari.st
Date: 1997-08-27 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <872703610_OASIS_@ping.be>
Source record: 117981
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hoi,

Is there a way to influence the auto-park time of a Zip drive?
The factory setting is 5 min. I believe and I'd like to set this
higher.

Thanks
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
But soon He'll be using a Hades 060
```

2368. STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5u4qi2djt1@brokaw.wa.com>
Source record: 117832

Hi All,

I think I can see from several posts here that some can't get a dynamic IP address using the dial.scr with STinG. I'm having the same problem ;(Basically, my ISP knows by your login name and Password what kind of account you have and immediately sends a ppp packet after login. If you have a Static IP, as I do with my SLIP acc., there's no problem. Otherwise, a FIND statement like "Your IP address is" or any other wording doesn't work, as there is nothing there to capture! If you use a terminal prg to look at the login sequence, that's what you'll see. Your assigned IP is never mentioned. It's included in that cryptic ppp packet.

I'm not sure there is an answer to this one other than changing ISP's. I may be missing something here, but if anyone has better info, let me know :)

Static SLIPping only,

Charles

2369. Re: STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5u4urjvp1@mark.ucdavis.edu>
Source record: 117833

```
Charles Silver (csilver@kendaco.telebyte.oNmapS.com) wrote:
:
: work, as there is nothing there to capture! If you use a terminal prg to
: look at the login sequence, that's what you'll see. Your assigned IP is
: never mentioned. It's included in that cryptic ppp packet.

Have you tried the CHAP or PAP connection instructions?

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

2370. Re^2: ppp connexion with KG(E)MD

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <170pascal.ricard@hol.fr>
Source record: 117834

Hi Katherine,

in a message dated 27 Aug 97 Katherine L Ellis wrote:

[...cut...]

KLE> yes, these messages are not dangerous. Just warnings.
KLE> You can get rid of them though.

[...cut...]

Thanx for your doubled answer ;-) , verry good to avoid the holes in the
feed I often have here...

Bye Katherine,
/Pascal/

>>> Her's the dayly thinking: <<<
UFP Starfleet Command: End Transmission

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2371. CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Kevin Tekel N2WTO <76362.2023@CompuServe.COM>
Message-ID: <OeqsFMAt8GA.190@ntdwwaaw.compuserve.com>
Source record: 117835
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
CompuServe is closing all their Atari forums at the end of this week.
Usenet members, please welcome the former CompuServe users and help them
get into the swing of things with Usenet.
Thanks.
--
Believe it or not, AM radio doesn't have to sound bad! Experience the whole
new world of high-fidelity AM STEREO with the Sony SRF-42 Walkman, available
for under $30 at any Radio Shack store. Simply ask for Catalog Number 12-127.
```

2372. items for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: "J.G. Thayne" <asmodeus@telerama.lm.com>
Message-ID: <3405DDD0.13F1@telerama.lm.com>
Source record: 117836

I am getting rid of a lot of gaming and Atari stuff that I
just don't use anymore. Lack of space and time has led me
to post a list of the items for sale on my web page. I may
put together an auction like most people do, but if you are
interested in any of the items on the lists, please drop me
an email with your offer, resonable offers only please.
I do try to keep up with the news group and what the going
prices are for items so I am not going to respond to offers
that are way low.

For Sale web page: http://www.lm.com/~asmodeus/sale.html
Main Web page: http://www.lm.com/~asmodeus/

Email: asmodeus@telerama.lm.com

If there is interest, I will post the list to the newsgroup
as well.

Thanks
Jay

2373. Re: Printer/Trash icons in MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: mcooke@spirit.net.au
Message-ID: <5u3q75njt1@goliath.spirit.net.au>
Source record: 117837

On 26 Aug 97 18:48:58, Harry Sideras wrote:
>*Hi Malcolm*, on 20 Aug 97 you wrote: ...respect, brethren
> m>
> TM>>> Is there any way to change the name of the Printer and Trash icons
> TM>>> in MagiC?
> >> Not that I know of, but I was going to try to mess around with the
> >> APPLICAT.INF file in the GEMSYS/GEMDESK folder. I'm not sure it'll
> >> work though...
> >>
> m> Harry
> m> real easy just edit the names in the app.inf file works fine
> m>
> m> here is mine...
>
>Ta. When I get both the time and the inclination I'll give it a try...
>
Hi Harry
15 sec work on the app inf file does the trick. i think I tried the
rsc files first made no difference just the inf file will do.

>
>
>

2374. Re: Canon BJ200EX with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <164pascal.ricard@hol.fr>
Source record: 117838

Hi Unknow,

in a message dated 27 Aug 97 Unknow Username wrote:

UU> Perhaps it is AtariWorks? If so, can anyone recommend a patch
UU> or a different word processor? One that works modern
UU> printers. Thanks.

Go for Papyrus :-)

Bye Unknow,
/Pascal/

>>> Her's the dayly thinking: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2375. Re: STiK/STinG

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <166pascal.ricard@hol.fr>
Source record: 117839

Hi David,

in a message dated 27 Aug 97 David Leaver wrote:

DL> PPP is still a no-no. The logon dialogue for PPP differs form that
DL> for SLIP in that my ISP does not transmit a CLIENT_IP, at least not
DL> in plain text. After the dialler has transmitted my password the
DL> modem gets very excited on both send and receive, but nothing gets
DL> resolved.

Do you have something like this in the dial.scr:

```
#
WAIT = 500
REPT =
FIND = Your IP address is
RESP = $GET_IP
#
```

I thought first it was not needed cause it is not for Nos nor MintNet.
In fact it is needed and then Sting works. I've just try the internal tools
(ping, resolve) and Cab. The later is much slower than with MintNet but it
works. BTW I didn't made a change to the included parameters (allocmem, ...)
exept for the mtu (my ISP "says" it is 1500 in StarCall) and of course my
personal details.

I should perhaps increase allocmem ?

DL> Two little quirks I have observed - Peter suggested that I include a
DL> CLIENT_IP = 0.0.0.0 line in my script to force STinG to negotiate an
DL> IP. I have done so, but the dialler still shows 127.0.0.1. If
DL> rather than dialling, I open the port cpx and set my modem port
DL> (Ser.2/Lan) to active on PPP, the modem gets very excited (although
DL> it's not connected to the outside world) and a second ot two later,
DL> crash.

I also have two bombs sometimes and have to reboot after that. It seems it
is a few seconds after closing one of the CPXs and/or after a successful run
and of the dialer (without dialing, bombs come up to qwickly).

Bye David,
/Pascal/

>>> Her's the dayly thinking: <<<
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

- -

2376. Re: "UNIX to ST" and "Thing" problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <872726878_OASIS_@nordnet.fr>
Source record: 117894

In article <3400da4e4944f94@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>Anyway, with the "Thing" desktop/MagiC I've encountered a problem. The
>files converted end up in the "unix2st" directory and are given the
>names "RBS10000" "RBS10001 etc.

The RBSxxxxx files are temp files created in the current directory,
the program writes converted output to it, then the original file is
deleted and the RBS is renamed to original name. It seems this renaming
fails because (I guess) your desktop is configured to make the running
app's dir current dir. Set Thing to stay in current directory (top
window) while running Unix2st, and to give it only filename and not full
path as parameter, this should (I hope) solve the problem (it's the
default setting with Atari's desktop).

>You can download it all from:
> ftp://ftp.sn.no/user/hallvart/atari/unix2st.zip (45 Kbytes)

Thanks, it's easyier to use than the one I had!

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -=== A happy Falcon owner from France ===- */
--- poor news feed: please CC reply by mail ---

2377. runtime error 200?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <5u2mt9$28b@lendl.cc.emory.edu>
Source record: 117895

Hi,

My falcon's developed an odd bug that interferes with operation of Zero-x. (at least that's the only program I've noticed it on yet). When I try to start the program (from the atari desktop or within geneva) I get the message "runtime error 200 at offset $000010E8". I've tried reinstalling the program from my backup, booting with a bare system, running the program from a backup hardrive & nothing seems to work. I was using the program earlier today & haven't changed my setup. I use cubase as well & it works so it's not the dongle port. Does anyone have any idea of what this could be?

Thanks in advance,
David Klimchak
composer & performer

2378. Re: Falcon is dead -HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7532_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117896

Out of the ether, the following was mentioned by fvdakker@mrose.nl...:

f> The floppy disk does not boot, so I can't reset the NVRAM, but the
f> fan does work though...
f> Do you have any other ideas?
Do any of the power lights come on?

If not then it may be the 5 volt power supply as I believe the fan runs off
of the 12 volt side.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2379. Which JPEGD to use and where from?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7535_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117897

I have recently put Gemview on my Falcon inorder to run some slide shows as a test of the machines stability (especially in the DSP side) after having some modifications performed on it.

Now the JPEGD.PRG which I am using is 9150 bytes in size and date stamped the 6th of December 1994 the problem is when using it it seems to blow Gemview out, i.e. Gemview exits and returns me to the desktop.

Is this the best JPEGD to use or would people recommend another one and if so where can I obtain it?

I just hope that its software and not hardware causing the problems.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2380. Re: Change auto-park time Zipdrive

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34051ACC.5CA1@ooc.de>
Source record: 117898
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Martin Byttebier wrote:

> Is there a way to influence the auto-park time of a Zip drive?
> The factory setting is 5 min. I believe and I'd like to set this
> higher.

For the Atari there is no software available for changing this ZIP drive
parameter. The problem is that IOMEGA refuses to document anything
concerning special features of their drives. Without appropriate
information on how to influence the park time you can't write a program
to change the park time.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2381. Howdy

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Bryan Hall <hallkbrd@digital.net>
Message-ID: <34054009.3DC744F4@digital.net>
Source record: 117899

I'm back from vacation and will try to respond to some emails forwarded by Terry May:

* Originally from Bob Smith on 51:1/0, 16 Aug 97 09:28:12

Hi Terry,

Did Bryan say where in Florida? If I can get in touch with him, I may be able
to tell him where the Gemulator is available here in Florida.

Thanks.

Bob

-!- FIDOdoor 3.1.8 [IOSmail 0.89]
Origin: Inner Core BBS (51:1/19.0)

->Well, I am now living on Merritt Island, in East Central Florida, about 10 mi from the
Space Shuttle lauch pad. Yes, I am interested in both Gemulator.

* Originally from Tom D'Ambrosio on 1:209/7211, 16 Aug 97 02:45:00

O > He's hoping to get an ST emulator for his PC, so he can run some of
O > his old Atari software.

I've been playing around with v0.46 of the PaCifiST emulator for the past two
days. The list of what it "won't" run is almost down to zero. :)
Thought there is a nasty lack of keyboard remapping in this version. No
program that is a "shell" is usable. Eg: Mountain Reader now runs, but you
>can't use it. :(Ditto for Arcshell or Thunder.

V0.47 is supposed to be on the way. Damn nice for a free (actually
"giftware" now) emulator. :)

-*- Tom -*-

PS: Dave Munsie's old GFA/MAGE games run too. Kewl!

->Sounds good Dave, I'll have to give PaCifiST a try as well... Do any of these
emulators support the ST drive format on a PC? If not, did anyone ever write an
interface for Mint or something else to read them? I still have some newer files on the
old hard drives that would be nice to have (all the others are in tar format on an old
250Mb QIC backup tape).

* Originally from Dave Lee on 1:209/7211, 15 Aug 97 23:58:00

Glad to hear he has surfaced again. Mention that TAF ONLINE is still
using FIDOdoor and FoReM. He should get a chuckle out of that. There
is a great Atari Emulator out ther for the WINTEL Boxes, but needs at
least a 166 Mhz machine to work properly. No... it ain't Derek's kludges.

->Wow.. Gee, maybe you need an update? ;^) Anywho, I bet you are talking about the PaCifiST program, right?

"MICRO"

2382. Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <872771707.10824@dejanews.com>
Source record: 117900
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tec

Hi All,

Firstly, does anybody know what the latest version
of HSmodem is? I have been told that it is now up
to version 8, although I thought that the latest version
was 7.

Secondly, I am trying to network my Hades and Falcon
together via the LAN ports but I just cannot seem to
do it. I have tried using programs like Connect on
both machines to see if the connection is working but
at present, all I get are blank screens.

Assuming that the cable has been wired correctly I
can only assume that the problems lie with my
HSModem settings.

I am currently using HSModem 6. Can anybody out
there tell me what my settings should be?

Please could you E-Mail any responces.

Thanks,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2383. Re: Network TT and Hades?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <34057821.1501@in.tu-clausthal.de>
Source record: 117901

Martin Byttebier wrote:

> I hope to buy a Hades within a few months but as I also still want to
> us my old trusty TT I wonder if it's possible to connect then together
> with some kind of network.
> What is needed? (prog's, cables, etc.)

Null Modem Cabble, MiNT & MinTNet, NFSdeamon (to get file aces to the
Filesystem of the other Computer), some other stuff for Networking.
MiNTNet implements TCP/IP. You can even port most UNIX Networking
Software by recompiling it. Be aware thet MiNTNet is rather
MemoryHungry. My Falcon with 4MB is not enough to get a Setup that is
not just a touy or doesnt hogg all the Memory. With at least 10MB you
should even be able to run X11 (on the TT in monochrome, but the Apps
can run on the Hades).

Chrsitof

2384. STing stuff...

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872761952_OASIS_@pcc-uky.campus.mci.net>
Source record: 117902

Okay, here is what my logon to my ISP (UK Online) looks like...I saved this using CoNnect...

CONNECT 28800/ARQ/V34/LAPM/V42BIS

Welcome to UK On-Line Internet
Prestonsburg Community College
UK On-Line is brought to you by campusMCI

Host:pm01-pcc-uky Port:9

login:thechyld.pcc-uky
Password:

Welcome to UK On-Line Internet
Prestonsburg Community College
UK On-Line is brought to you by campusMCI

Please enter an option:

F * Frequently Asked Questions
B Check account balance
W Change password
S Begin SLIP session
P Begin PPP session
X Log out

NOTE: Options marked with * are under construction.

Option: p
PPP session from (206.27.134.12) to 206.27.134.49 beginning....~}# !}!}!} } }
}%}& W}'}"}(}"K~~}#!}!}"} }4}"}&} } } } }%}&W}'}"}(}";~~}#!}!}#}} }
} }%}&W}'}"}(}"re~~}#!}!}$} }4}"}&} } } } }%}&W}'}"}(}" ~~}#!}!}%}} }
} }%}&W}'}"}(}"}6~~}#!}!}&} }4}"}&} } } } }%}&W}'}"}(}"=~~}#!}!}} }
} } }%}&W}'}"}(}"t8~
NO CARRIER
ATH

As you can see, the logon using STing goes fine. I get to the part where it says PPP session from (number string) to (number string) beginning...at this point the last (number string) is shown in STings IP window, and it tells me that I'm connected and online, then quits. However, the modem LED flashes once briefly about every 5 seconds (its the odd characters after the word beginning) and then, about 2-3 mins. later, the ISP logs me off. What are they looking for from STing, that STing is not sending them? I use Oasis v1.35e with this ISP with no problems.... Thanks for any help! :)

```
__
_/_/_/
```

2385. test

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5u4153$jja@alexander.INS.CWRU.Edu>
Source record: 117903

```
just a test
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

2386. Re: Canon BJ200EX with NVDI 4

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <5u414o$jam@lendl.cc.emory.edu>
Source record: 117904

STIRRE31@MAINE.MAINE.EDU wrote:
: If someone is using this printer successfully with their
: NVDI setup, please let me know how. The Canon BJ-10 driver
: will print fine under CAB but not under AtariWorks (it does
: not seem to recognize the right margin and text is cut).
: Since it works with CAB could it be a problem with
: AtariWorks? I have always had problems with setting
: up NVDI to print correctly with AtariWorks. SpeedoGDOS, however,
: always printed beautifully.
: Perhaps it is AtariWorks? If so, can anyone recommend a patch
: or a different word processor? One that works modern
: printers. Thanks.
: sincerely,
: scott tirrell
: stirre31@maine.maine.edu
: I missed you people whilst in Mac world ;-)

Hi Scott,

I used a bjex10 with NVDI & atari works for a year or two (til I stumbled into a closeout stylus pro). Setting it up is kind of tricky. I thionk the problem is that speedo & NVDI set up borders differently. NVDI includes the printer's borders as part of the paper size. You can check this by clicking the set size to current printer button in the page setup menu. Then it's just amatter of juggling borders until you get the border offset that you want. It's a real pain in the rear compared to speedo but the increased speed, lower memory consumption & compatibility with current software makes it worth it.

Hope this helps,

David Klimchak
Composer & performer

2387. Re: STinG & PPP

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5u45fh$5m0$1@mark.ucdavis.edu>
Source record: 117905

Terry May (Terry.May@rebel.ronly.org) wrote:
:
: Here is the line my ISP provides:
:
: PPP session from (207.168.90.13) to 207.168.90.164 beginning....

That's exactly the same line my ISP provides. I used:

WAIT = 0
REPT =
FIND =) to
RESP = $GET_IP

Doing this, I got the dial.app to display the proper IP number in its window (but I still can't resolve any addresses other than my own with this account, I think because I don't have the proper DNS set, using the DNS from another ISP that I have succesfully connected to with PPP [I'm trying to test Sting with three different ISP's, you see]).

Anyway, I hope the above helps. I'm reasonably sure the second number is the one you want to grab, and using "FIND =) to" should get it for you. Don't wait half a second, as you do in your script, you might miss it!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2388. Re: News & Tips Computers/Internet

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: John Clark <JonClark@consltec.demon.co.uk>
Message-ID: <BQxxCFAw5ZB0EwQd@consltec.demon.co.uk>
Source record: 117906

In article <5tlfmk$4rh$777@juliana.sprynet.com>, apptalk@sprynet.com
writes
>
>Please don't hit reply, send all inquiries to
>apptalk@sprynet.com
>
>DAILY NEWS & TIPS. http://www.activenetwork.com
>
>Are you interested in receiving our monthly free newsletter on the
>latest Computer technologies and the internet. Please send an email
>requesting to be added to our database, or check our web site for the
>latest news. If you have signed up already, please disregard this request.
>
>Download our catalog from our Internet Website http://www.activenetwork.com
>
>HARDWARE TRENDS
>BREAKING SPEED LIMITS
>Early benchmark tests on a prototype 300-MHz system are promising
>
>This fall will mark the arrival of a class of machines based on Intel's
>300-MHz Pentium II processors, and early benchmark tests on some of
>the prototypes show healthy-- if not astounding-- performance gains over
>previous-generation Pentium systems. At NEC's invitation, PC Magazine
>had the chance to run tests on the company's new 300-MHz PowerMate Professional,
>due to ship in September. Although the configuration we
>tested was preliminary, the machine posted some impressive numbers.
>
>On the ZD High-End Winstone 97 test, the PowerMate earned a score of
>34.8. This test runs a set of applications that heavily exercise the CPU
>and graphics subsystem, but purely CPU-intensive tests were really where
> the machine did well. On our CPUMark32 test, it posted a score of 735; on
>CPUMark 16, the system earned a speedy score of 556.
>
>To put these results in perspective, note that our recent test of the 266-MHz
> Dell Dimension XPS H266, resulted in a CPUMark32 score of 719, as
>opposed to the NEC system's 735, and the Dimension was the fastest by a
> wide margin in a group of systems based on Intel's 266-MHz Pentium II
>processor. The Dimension did, however, post a slightly higher score on
>High-End Winstone 97 than the PowerMate--36 rather than 34.8-- thanks to
> its advanced graphics subsystem. Most of the other 266-MHz system in
>our roundup posted speed scores well behind the PowerMates. Again, the
>configuration is still preliminary.
>
>More Adrenaline This Fall

>
>In the fall, Intel plans to ship its 440LX chip set, which supports Accelerated
>Graphics Port (AGP) technology and will work with a new dedicated bus for
>graphics.
>The speeds posted by 300-MHz machines-- especially on
>graphics tasks--are likely to benefit greatly from these technologies, as
>bus bottlenecks currently undermine high-speed processors. Although tests
>show 300-MHz system to be marginally faster than 266-MHz Pentium units,
>the new chip set should provide a healthy shot of adrenaline.
>
>Many customers will want to time their purchases of 300-MHz machines to
>correspond with the chip set's arrival, but NEC's $4000 PowerMate is likely
>to ship in advance of the chip set. Also note that Intel has been speeding up
>price drops on its high-end chips in recent years, and 300-MHz systems
>should be substantially cheaper than $4000 by 1998. They promise to be an
>important step for Intel as it faces increased competition in high-end chips
> from AMD and Cyrix.
>
>
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>8MB $35
>16MB $54
>32MB $99
>168pin Dimms, 60ns
>16MB DIMM $69
>32MB DIMM $110
>64MB DIMM $220
>
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>Intel Pentium 200MMX 16/2GB 20xCD, 17" Color Monitor,
>33.6 Fax/Modem, 4yr onsite G.E. Warranty $1699/$58mo.
>
>Sager Laptop P233MMx, 11xCD, 16/2GB, 4Yr onsite Warranty $2995
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>Apple 9500/200Mhz 32/2GB CD, $2395
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>Please send all inquiries to: apptalk@usa.net
>
>Internet Website http://www.ourlocation.com/ans
>
>IF YOU LIKE TO BE REMOVED PLEASE SEND AN EMAIL AND WRITE
>(REMOVE) IN SUBJECT AREA.
>
Interesting you post Wintel information to an Atari ST NG. I don't think
you are likely to sell much here.

Yes I use both computers, but this way off post.

John
--
John Clark Phone/Fax/Answer +44 (0) 1400 282570
ConsulTech Phone/Answer +44 (0) 1400 281761
Lincolnshire Mobile 0378 680727
England NG32 2EB

2389. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5u46hlljh1@cti01.citenet.net>
Source record: 117907
Body handling: HTML body converted to readable text

On 28 Aug 1997 07:41:23, ben@imperial.co.uk wrote:
>Just got a PPP Internet account and have been trying to get STinG to work on
>it. Unfortunately, I can't get past the logon. The way my ISP handles the
>logon, it asks for username and then password, and then shows my CLIENT_IP.
>The name and password part of my script goes fine, but I can't get $GET_IP to
>work.

PPP negociates the Client_IP internally.

Contrary to SLIP, you don't need to have a $GET_IP line.

>Here is the line my ISP provides:
>
>PPP session from (207.168.90.13) to 207.168.90.164 beginning....

Which is displayed purely for reference, as PPP receives
this internally (the PPP negociation is the "garbage" you
see on screen, when loging through terminal).

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Posting Please

2390. MagiC, Memory thief?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7574_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117908

Hi James, on 20 Aug 97 you wrote: ...respect, brethren
jp>
jp> Does anyone know where my memory goes?

Now there's a question... B^{)

jp> On bootup (Falcon 030 running Magic V4 and Ease, NVDI 4) I have a
jp> respectable 2.5 Mb or thereabout to play with out of the 4Mb total.
jp> However as I use the system, mostly with CAB and during any Rez
jp> changes, I loose the RAM and it never comes back, well not until I
jp> reboot anyway and that takes for ever due, I think, to a lack of
jp> internal HD. Anyway the big mystery is what happens to this RAM?

Especially with CAB, each page seems to be held in RAM until you reach the minimum RAM setting you've set up in CAB, in which case the info is forced into your HD cache area. When running Magic, if you call any other program and then return and continue in CAB (even if the other program is an installed application or accesory like STGuide) you will never see that RAM again due to fragmentation in memory. Something like FREEMEM.CPX will show you that it's still actually there, but it'll never ever get used.

Similarly, if you change resolution, continually - even without ever running a program after each resolution change - your RAM will drop and drop withoutever seeing the light of day without a reboot. This just seems to be a deficiency in Magic itself.

I'm constantly rebooting with Magic to get over these problems - luckily less so since I moved to a 6Mb TT, thank god...

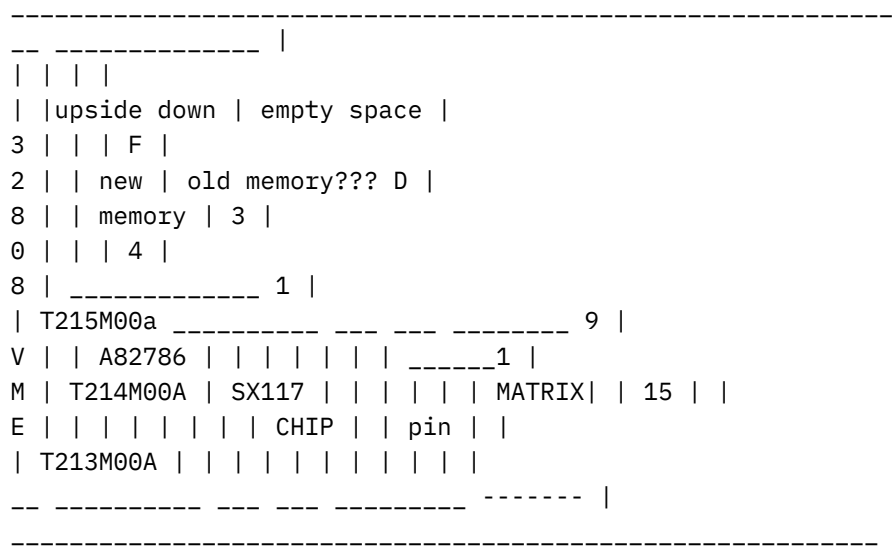
You'll just have tolive with it until you can afford a RAM upgrade B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2391. HELP! Matrix Board HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <5u49ne$gdv@alexander.INS.CWRU.Edu>
Source record: 117909

HELP! I have a matrix board of some type that looks like this:



It's a standard VME size board.The matrix chip was removed, added to a piggy-back card with standoffs.
The 32808 is printed on the connector. The FD34191 is on the board foil.

Does anyone recognize it? I need to know how to install its software?
Does anyone know someone who has a Matrix card? Could you ask them to take a look?

Boris Cahan
bdc2@po.cwru.edu

2392. Help with STTODSK.TTP?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <5u4crg$m0b@elaine3.Stanford.EDU>
Source record: 117910

Hello - I'm trying to convert a .ST file to a disk so I can use the game
on my ST - it's on my Falcon's F: drive at the moment. So I try to use
this "STTODSK.TTP" file (which is suspiciously small, 2.3k :)
I use what I believe to be the proper syntax -- A: F:\file.ST
and I have everything in the same root directory of F:...
and some error message flashes by too quickly for me to tell what the
problem is. Does the disk have to be formatted correctly? Can anyone
help me?
thanx -
phil

2393. Re: SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5u4deo$1ir$1@irk.zetnet.co.uk>
Source record: 117911

On 27 Aug 1997 05:26:38, David Leaver wrote:
>I have purchased the Software Development Kit cd-rom from 16/32
>Systems (UK). Unfortunately I am having trouble reading it. I can
>access only three of the folders in the root directory. However those
>folders are fine - programs in them will load and run.

Okay, just a stab in the dark here:

Some of the new CDs coming out, including those for the Atari have a
mixture of file names in both upper and lower case. If you are using
ExtenDOS to access the CD-Rom you will find that only upper case
folders/files will be accessible. The Germans use another program and this
can handle mixed case filenames etc.

I know of at least two other CDs that are unreadable under ExtenDOS. Atari
Gold (of which there is a Upper case only version) and the Essen Trinken
Feiern graphics disk.

I'm surprised that 16/32 have ignored your request for help. I was the
person that found this problem and told Nick Harlow personally!

I am not sure if Roger Burrows is aware of the problem and if there is a
patch for ExtenDOS. Anyone have contact with him?

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2394. Mike's Mega Sale - Part Two (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5u4df0$1ir$2@irk.zetnet.co.uk>
Source record: 117912

Mike's Mega Sale Part Two!

Time for a final clearout of my surplus Atari gear as I'm saving up for an expensive addition to my Falcon set-up!

HARDWARE:

* 270 Mb SCSI HD with Top Link in small casing with PSU - excellent condition, and very neat and tidy. Would 60 quid be excessive? If so, make me an offer!

* Epson LQ400 24 pin dot matrix. In excellent working order and built to last forever! Offers invited.

* Quickshot amplified stereo speakers for use with STe or Falcon, and just about anything else that you can connect phono leads to! Offers around 20 quid invited.

* Ladbroke steel case and power supply for SCSI hard drive, there's an ADSCSI Plus interface built-in, that may or may not be working! Case and PSU are in excellent condition. The case will happily support a standard Atari monitor. Offers invited.

SOFTWARE:

SpeedoGDOS 4.2 - 6.00
SpeedoGDOS 5.0 - 10.00
Truimage - 8.00
Trupaint - 8.00

All items are plus postage, or can be collected from me in Sheffield, or delivered to the Atari show in Birmingham.

I'm open to offers if you want to buy two or more items!

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2395. A program to save the printout to a file?

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <3405c36a34a6cb6@rz.uni-karlsruhe.de>
Source record: 117913

Hi,

I've just tested the program BARREL (known from a FAQ). It works
fine, but it's me who is too lazy, and I'd use a program which holds
all the output in a disk file until I find the time to look
what's there and print it at once (I don't have any printer here).

Bye
Guentcho

{P.S. BTW, are there any SCODE-decoding programs for other
systems (Unix, DOS)?}

--
Guentcho Skordev, ut13@rz.uni-karlsruhe.de
(this address may expire at the end of september)

2396. Audio In (was: CM8833 SCART & DIN pinouts)

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <3405c36834a4715@rz.uni-karlsruhe.de>
Source record: 117914
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hello,

have you ever seen a solution how to use the Audio In pin?
(I want to listen music from external sources while writing
on the computer).
Regards
Gentcho
```

Xp and Followup to comp.sys.atari.st.tech!
--
Guentcho Skordev, ut13@rz.uni-karlsruhe.de
(this address may expire at the end of september)

2397. Re: Battery for TT clock???

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5u4f41$5op@alexander.INS.CWRU.Edu>
Source record: 117915

In a previous article, SSweet@fortress.org.uk (Steve Sweet) says:

>FROM: SSweet@fortress.org.uk
>SUBJ: Battery for TT clock???
>
> d> I had the same problem, and someone said that I could replace the
> d> battery with two normal AA alkaline 1.5 volt ... so I did and until
> d> now my TT clock works perfectly ... even better than before ...

The Lithium battery should last 5-10 years, while the AA batteries will
last no more than a year or two. If you want to open your box every
year or two, and risk leaking alkali over your circuit board, thats
OK with me.
I found the right batteries at Radio Shack for $12. Per year that
works out about the same as AA batteries without the risk!!! And without
the hassle of opening up the box every year or two! True 3.0 volts vs. 3.6
is not much and the clock will work fine with the AA's.
Do yourself a favor, find the right batteries, and get those
alkaline ones out of there!!!! If you notice my sig, I am a professor
of Electrochemistry, and batteries are one of my specialties.
>
>HTH can the clock work better!!, does it keep time more accurately or are the
>numbers a bit more polished. 8~))
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
>-= The new Pentium Overheat, CPU and water boiler in a single chip.
>--
>
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2398. Cheap HD replacements!

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5u4fkf$7d1@alexander.INS.CWRU.Edu>
Source record: 117916

I found an excellent buy for HD replacements for anyone who needs
a new or extra one. WWW.surplusdirect.com has some 420 MB SCSI II Seagates
at $89, inc shipping. A good deal,no?

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2399. Re: STing stuff...

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u4g77qfp1@roch.zetnet.co.uk>
Source record: 117917

On 28 Aug 97 09:52:32 G, Ronald J. Hall wrote:

> As you can see, the logon using STing goes fine. I get to the part where it
> says PPP session from (number string) to (number string) beginning...at this
> point the last (number string) is shown in STings IP window, and it tells me
> that I'm connected and online, then quits. However, the modem LED flashes
> once briefly about every 5 seconds (its the odd characters after the word
> beginning) and then, about 2-3 mins. later, the ISP logs me off. What are
> they looking for from STing, that STing is not sending them? I use Oasis
> v1.35e with this ISP with no problems.... Thanks for any help! :)

Funny!

I'm using v1.06 but just with plain old bog-standard SLIP. I too get
logged off involuntarily but this is after having had some genuine
activity (mail-dowload etc.)

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2400. Re: 520st browser question

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u4g7cqfp2@roch.zetnet.co.uk>
Source record: 117918

On 28 Aug 1997 15:09:43, deangra@rosemount.com wrote:

>Does anyone know if there is a text based web browser available which
>could run on a bare bones 520ST with a 1/2 meg and ss disk drive? I
>want to access my web based email and I don't care about graphics.
><deangra@rosemount.com>

You can always try CAB with graphics turned off. I'm not sure this
will fit in 1/2 Meg, though, but worth a try with a PD version of CAB.

You can avoid loading GDOS/NVDI and put up with the system font to
save space.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2401. Re: New Sting, New Setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <872793968.16235.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 117919

On 27 Aug 97 00:20:38 G, John Godbey wrote:
> I have tried several different set ups in an effort to get Sting to work
> with CAB. I have discovered that if I boot without Geneva, Sting and CAB
> work well together. CAB is still not as fast as with Stik, but nearly so,
> and is fast enough to use.

CAB seems to be a little more stable when using Sting, rather than Stik, to access some pages. One of the worst ones is within the Acorn pages. BTW, the only reason I keep visiting them since I'm saving for the RiscPC (give PC and Archimedes compatability in one box) and want to know what's happening with them.

Using Sting, I only get the occasional couple of bombs, whereas with Stik, it's much more often. 2 bombs followed by a reset, just so CAB doesn't lock up. I don't mind the slight drop in speed for the massive increase in stability.

> Should Sting work with Geneva?

No idea whatsoever, I still use TOS 1.62.

>
> John
> .

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

2402. Papyrus version 5.15

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: az058@torfree.net
Message-ID: <EFn1LH.M9w.0.queen@torfree.net>
Source record: 117920

I've been trying to send a message to ROM Software. Hisoft suggested that I use "ROM@pole.de". I tried it, but the message bounced.

Does anyone know the right address for ROM?

Thank you,

Harvey Wolfe
--
Harvey

2403. Re: NED Player v2.8

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <55049341_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117921

And well worth getting hold of too!! It's an excellent sample player and I highly recommend it :)

AFAIK, it's the only player for the Atari that handles those compressed .wavs that are becoming all too common these days!!

Well done, Petr, I shall be registering this great program very soon :-)

Regards,
Gary

In article
<Pine.BSI.3.95.970826202008.18283D-100000@fest.stud.fee.vutbr.cz>
Sumbera Petr <xsumbe00@stud.fee.vutbr.cz> wrote:-

>New version of NED Player is now ready.
>
>News:
>
>- 8 bits mu-law (WAV, SND/AU)
>- 8 bits A-law (WAV, SND/AU)
>- Microsoft ADPCM
>- DVI ADPCM
>- Fast RAM support
>
>Petr
>
>---
> WWW: http://www.stud.fee.vutbr.cz/~xsumbe00
> e-mail: xsumbe00@stud.fee.vutbr.cz
> FIDO: Petr Sumbera 2:421/16.14
>---
>

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2404. Re: News & Tips Computers/Internet

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970828193927397922@pwomar.demon.co.uk>
Source record: 117922

John Clark <JonClark@consltec.demon.co.uk> wrote:

> Interesting you post Wintel information to an Atari ST NG. I don't think
> you are likely to sell much here.
>
> Yes I use both computers, but this way off post.

I objected to it the first time, I also objected to it when you reposted
the whole damn thing.
--
To reply to this message there is no need to remove anything
from my email address, clever that!

2405. Re: 520st browser question

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5u4jge$ctu@freenet-news.carleton.ca>
Source record: 117923

(deangra@rosemount.com) writes:
> Does anyone know if there is a text based web browser available which
> could run on a bare bones 520ST with a 1/2 meg and ss disk drive? I
> want to access my web based email and I don't care about graphics.
> <deangra@rosemount.com>
>
STalker will handle text-based web browsing, and it'll run on 1/2 Meg, SS drive. You might have to have someone set up a SS disk for you. It's commercial, from Gribnif (one of the very few companies still supporting ST's).

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits

2406. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: !ynoT
Message-ID: <34068fe9.20719758@news.airtime.co.uk>
Source record: 117924
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech,comp.sys.atari.programmer,alt.binaries.atari

The STOSSER Web page has been updated,
Its a FRAME FREE ZONE!.......

Hey theres even a Graphical Puzzle game on line to play, but hurry
before it dissapears to make way for the next one!......

Over 50 STOSSER Titles to download, descriptions and screen shots
available too,News and screenshot of our next title as well as lots of
other tittle tattle to read, over half a meg of pure text before gfx,

Home of the Official STOS FAQ

This week will see the (True) Counter hit TEN THOUSAND (10.000) and
thats only from January 1st this year and does not include the last 2
years hits...

Please do sign the Guestbook!!!!
.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2407. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bcb3e8$8c4d6c00$718163cc@hal>
Source record: 117925

For sale:
Atari 1224 Color Monitor...Great condition with all cables...$40 + Shipping
(I live in the U.S.)

Please e-mail if interested

2408. Re: TOS2WIN

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: m.billiet@tornado.be
Message-ID: <34046421.6279618@news.tornado.be>
Source record: 117926

On Tue, 26 Aug 1997 02:13:35 GMT, guy@swampdog.demon.co.uk (Guy
Harrison)'s fingers happened to hit following keys on his keyboard:

>On Mon, 25 Aug 1997 12:22:29 +0200, Marc Billiet
><Marc.Billiet@alcatel.be> wrote:
Hey, that's me, at work (I work very hard as you can see).
>
>>Guy Harrison wrote:
>>>
>>> Hi folks,
>>>
>>> Firstly, is there an english demo of tos2win, does the full version
>>> come in english, and secondly, does the blighter run magic? I bet it
>>> doesn't 'cos I like it! ;-|
>>>
>>
>>AFAIR Tos2Win 2.0 (the latest version) supports a lot of different languages (one
>>version for different languages). It automatically checks the language settings of your
>>pc.
>

Even dutch is supported.

>That explains why it recognised keys others have problems with. Most
>notably is the backslash \
>

In fact (according to the documentation) Tos2Win is very closely
linked with Windows 95, even the screen output uses the native Windows
routines: this means that screen output is faster without nvdi then
with it (because nvdi doesn't access the Windows routines directly).
So, only install nvdi if you need gdos (how you can start nvdi without
its 'faster' screen drivers, but only with gdos, is explained in the
Tos2Win manual, although only nvdi 3 (or maybe higher) works that
way).

>Have I missed a site with english docs and an english resource?
>
Well that's a problem: I have the cd with Tos2Win 2.0, and I can't
find any english documentation, only german. Maybe they forgot to put
it on the cd (I got one of the first). But if you have some questions,
don't hesitate to ask me.
The program itself works in english, but you only need it to set up a
new Atari program. As soon is the settings are correct, you just start
the Atari program by clicking on it (as it were a Windows
application). So, if you have an english application or desktop

(Teradesk, Gemini, ...) you will never know that Tos2Win is a german program.

>In the best of all possible worlds I'm after an emulator that emulates
>everything atari! :-)

That's a problem, I think.

>
>As that's expecting a bit too much, I need an emulator that can run
>the MWC compiler. There's a caveat though - it also has to run MagiC.

I don't have the MWC compiler, so I can't check it. If you really want to use MagiC, I think Tos2Win is not what you want. But why do you want it ? The extra functionality may be a reason, the multitasking is not, because Tos2Win can start a lot of Atari applications at the same time.

>[snip]
>
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>

Marc

2409. Re: STinG Problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5u4nnb$mu8$1@proxy5.proxy.ozemail.net>
Source record: 117927

On 27 Aug 1997 10:08:26, Ian Smith wrote:
>I have been using MiNT/GEM/MiNTNet to get a PPP connection for some
>time, but find memory a bit tight on a 4MB Falcon.
>
>I have found two problems attempting to connect with STinG:
>
>1. The port CPX does not save my settings (I am trying to configure
>Modem 2 but after saving, exiting and re-activating the CPX it says
>Modem 1, and if I change it to Modem 2 it goes back to defaults).
>
>2. When I try to use $GET_IP it returns 127.0.0.1 rather than my real
>(dynamic) IP address.
>
>Suggestions gratefully received . . .
>
>---
>Ian Smith
>---
>.
Hi Ian

Just ignor all the settings in the CPX set the fies manually with a
text ed. Set only the serial CPX to the port and speed and save that.
Set the protocol cpx to enabled enabled. Everything else is set from
the Default.CFG and the DIAL.SRC when you boot and then turn on the
dialer. the 127.0.0.1 is the internal route for the dialer it seems
set the route.tab to all 0.0.0.0 plus the port name. this works and
there is no need for get_ip this should happen after your sword:
command is sent to the IP. Dont worry about the CPX defaulting back to
modem 2 everything still works. If in doubt before starting the Dialer
just set it to the which ever port but dont save. If you want my
scripts email me at the address.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2410. Re: 520st browser question

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5u4r8o$pe4$1@mark.ucdavis.edu>
Source record: 117928

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
:
: STalker will handle text-based web browsing, and it'll run on 1/2 Meg, SS
: drive. You might have to have someone set up a SS disk for you. It's
: commercial, from Gribnif (one of the very few companies still supporting
: ST's).

This is only true if your Internet Service Provider is providing you with a telnet shell from which you can run a program such as Lynx on their machine. If that _is_ the case, you could use any terminal emulator, including shareware, freeware, etc... A good one if you have a color monitor is Freeze Dried Term.

If, however, your ISP is not providing this service (and many do not), you will need to use something like STiK or STing to connect, and then run a program on top of this like CAB. I remember that STiK runs in less than 512K, and suspect that STing does as well, but I have no idea if you will have enough memory after this to run CAB with images turned off. But give it a try, all the software is freely distributed (CAB through v 1.5, and all version of STik and Sting to date).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2411. FS Atari PTC1426 Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: kvvuuren@worldaccess.nl
Message-ID: <5u4r95$m9511@easy4.worldaccess.nl>
Source record: 117929

```
Hi,
```

I have for sale my three year old Atari monitor type PTC1426. It's a 14"
colour VGA monitor intended for the TT, but also perfect for a Falcon.
I'm asking fl.200.- = $ 134.- = € 67.- = DM 200.- for it (and then you
get it in the original box to! ;^).

```
If you're interested, please email me. Please also mention the
country where you live, so I can estimate the postage costs: THE PRICE
IS WITHOUT POSTAGE!!

bye,

Karsten

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/ _/
Karsten van Vuuren | kvvuuren@worldaccess.nl (private)
| loosers@hotmail.com (business)

Falcon Nemesis 030/14/131
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

2412. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <872789504_OASIS_@pcc-uky.campus.mci.net>
Source record: 117930

In article <5u46hlljh1@cti01.citenet.net>
q-funk@citenet.net (Martin-Eric Racine) said:-

>PPP negociates the Client_IP internally.
>
>Contrary to SLIP, you don't need to have a $GET_IP line.
>
> >Here is the line my ISP provides:
> >
> >PPP session from (207.168.90.13) to 207.168.90.164 beginning....
>
>Which is displayed purely for reference, as PPP receives
>this internally (the PPP negociation is the "garbage" you
>see on screen, when loging through terminal).

Thats a nice explanation, but does not help one bit in solving the problem!
I mean, if you don't use $GET_IP, then what do you use/send to successfully
complete the process?

Thanks in advance...! :)

--

_/_/_/

2413. Re: Papyrus version 5.15

Newsgroup: comp.sys.atari.st
Date: 1997-08-28 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5u4qpasir1@due.unit.no>
Source record: 117931

Harvey A. Wolfe <az058@torfree.net> wrote:
> I've been trying to send a message to ROM Software. Hisoft suggested that I
> use "ROM@pole.de". I tried it, but the message bounced.

> Does anyone know the right address for ROM?

Try 'rom@pol.de'. If you're lucky you might even get a reply ;-)

Jo Even Skarstein

2414. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <5u54mm$up8$1@brokaw.wa.com>
Source record: 117840

On 28 Aug 1997 15:47:00, Martin-Eric Racine wrote:

>PPP negociates the Client_IP internally.
>Contrary to SLIP, you don't need to have a $GET_IP line.

>>Here is the line my ISP provides:
>>PPP session from (207.168.90.13) to 207.168.90.164 beginning....

>Which is displayed purely for reference, as PPP receives
>this internally (the PPP negociation is the "garbage" you
>see on screen, when loging through terminal).

Hello M-E,

Well, so what's the next step? Is there anyway to know/check that STinG DID get the IP? Some evidently have success with the $GET_IP. I don't as you correctly stated. Unfortunately, I, as well as others, can't get STinG to get the IP otherwise. Some get 127.0.0.1 as listed in the default.cfg file (DIALER = 127.0.0.1). Changing the CLIENT_IP = 0.0.0.0 or leaving it blank doesn't help either. Are we missing something? As you know, if STinG doesn't get it, you can't resolve anything...

So far it seems that those who are having these problems are using commercial servers that generally only have Micro$roke/BigMac users ;)

Regards,

Charles

2415. Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <340694F8.2781E494@jet.uk>
Source record: 117841

Hi,

Can some one tell me when the next Atari shows are to be held in the UK?

regards

--
Dennis Armstrong, CODAS, JET, Abingdon, Oxfordshire, OX14 3EA,
tel +44 (0)1235 464871 mailto:Dennis.Armstrong@jet.uk
home mailto:Dennis.Armstrong@corewise.demon.co.uk
Before sending unsolicited advertising material, read
http://www.law.cornell.edu/uscode/47/227.html

2416. SF314 Drive problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Stephen Knox <gooch@pop.erols.com>
Message-ID: <3406CD31.7893@pop.erols.com>
Source record: 117842

I've got an older SF314(has the big eject button across bottom) DS drive thats acting up. Whenever I format a disk or try to read it it sound slike the drive head is banging the top of the case!

I was wondering if:

1. I could do something to possibly realign the head(probably not)

2. Find a resonable replacement. I've checked 2 places that I know and 1 wants $80 and the other wants $100+ for a replacement mech.

Anyone know how I can get this thing fixed reasonably (or buy another one)?

Thanks,
Steve

PS,
Please respond via email since I don't get around to reading this group much.

2417. Re: Archive question

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3406CD25.322@cfcsc.dnd.ca>
Source record: 117843

Willard VanderPloeg wrote:
> Hi all.
> Any idea how to decompress a file like this?? "file.tos.z"
> It won't decompress for me?!
> Willard VanderPloeg

yo ho ho
you've got a unix variant of STzip.
look out for Gnuzip, that should decompress this file.
"tos" in this case may be simply teling you it is an Atari
file, since tos can also be a zip file that has been
converted to self extracting, as well as its _original_ meaning
which is a prg that runs without GEM, both cases which
are not likely in this case, but then I don't know what
this "file" is supposed to do.
Gnu zipped files _usually_ have the appendage .gz; and a single
file which is made from many files is considered to have been
tarred and usually has the extender .tar
You will see many files that have been both tarred and zipped,
which will have the extender .tgz
It is well to have on hand a "de-tarrer" (turpentine? :^)
as well as Gnuzip, or to have the possibility of MiNT
to more easily de-tar and un-zip, and of course tar and zip.
good luck.bonne chance

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.062-2.05-4.04
Canadian Forces College Toronto Ontario Canada

2418. Re: WTB Expose & Ampex Software for the Falcon...

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <5u6jua$8tp@panix2.panix.com>
Source record: 117844

I'm looking for this program. If anyone have one for sale please let me
know. Thanx!!!

The Smooth One (smooth1@panix.com) wrote:

: --
: Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
: Being all that he can be... Without joining the army! The Smooth One.:>

--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

2419. Need 1st Word disk fixed

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: kms8@0.0.0.0
Message-ID: <5u6m3u$1138@r02n01.cac.psu.edu>
Source record: 117845

I have 1st Word that the disk has gone bad on. I'm hoping someone will be able to re-copy the program onto my disk. It is a legal, commercial disk, I'm not asking for pirating, just fixing.

Does anyone out there have this program and can fix my disk? I think the disk would need to be re-formatted because it was placed on a magnetic source (along with about 100 others). I would pay for shipping of the disk, of course.

I don't regularly read this newsgroup, so direct email would be better.

Paul Baughman
phb1@psu.edu

2420. Re: Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: !ynoT
Message-ID: <3409b74c.2082182@news.airtime.co.uk>
Source record: 117846

On Fri, 29 Aug 1997 10:23:04 +0100, Dennis Armstrong
<Dennis.Armstrong@jet.uk> wrote:

>Hi,
>
>Can some one tell me when the next Atari shows are to be held in the UK?

October if I recall, check ST+ Diskmagazine, they have dates and maps
and lists of companies ect, updated every 4 weeks, started a couple of
issues ago, you can link to them from my page in the sig :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2421. Re: STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5u6r4gnvm1@mark.ucdavis.edu>
Source record: 117847

Charles Silver (csilver@kendaco.telebyte.oNmapS.com) wrote:
:
: Ahh, I've tried CHAP, PAP, SAP, and CRAP <g>. Just a little joke :)
: I've had some problems getting the Sting Port Setup.CPX to save it's
: settings as mentioned in the docs for PAP. It creates a file called
: sting.prt but doesn't seem to work. I put it in the STING folder.

sting.prt in my system sits in the root of my C: drive, even though the
rest of my Sting files are in a folder on my D: drive. I think the CPX
looks for it on C:, so yu might have better luck if you put your sting.prt
file there.

: Anyway, if you have a method of getting a PAP connection please post.

I haven't made use of this feature. I don't understand it either. It
would be nice if someone who knew this stuff would explainit all to us
mortals.

: As I mentioned, I can't seem to get my Dynamic IP address loaded into
: STinG, or a way of checking if it's correct.

Well, at least Sting does come with some testing tools. Once you can use
the dialers Ping to ping your DNS, you should be OK, on the 'net. But
getting your setup to that point, for me, is like riding out an automobile
accident -- I just keep my fingers crossed and hope for the best.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2422. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: maury@softarc.com
Message-ID: <maury-2908971124040001@199.166.204.230>
Source record: 117848
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <OeqsFMAt8GA.190@ntdwwaaw.compuserve.com>, Kevin Tekel N2WTO
<76362.2023@CompuServe.COM> wrote:

> CompuServe is closing all their Atari forums at the end of this week.
> Usenet members, please welcome the former CompuServe users and help them
> get into the swing of things with Usenet.

Seeing as much of the software from "those days" exists only on CIS and
other such services, is anyone doing anything to protect this?

Maury

2423. [WEB] U.T.S.I interface renewed

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <872871668_OASIS_@ping.be>
Source record: 117849

Hi everyone,

The ULTIMATE T.O.S SOFTWARE INDEX has changed again, more easy to
consult, more pages, more indexed programs ...

Please, let's have a look at:

http://www.ping.be/~pin10575/PRG-IND.HTM

Don't absolutely hesitate to make ANY comments, remarks and so, I will
be happy to receive your mails, updates, new programs, new links.

Sincerely

Jo

--

```
-------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://www.ping.be/~pin10575/INDEX.HTM #
# in english >> http://www.ping.be/~pin10575/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
-------------------------------------------------------------------------
```

2424. 10000 baud serial link

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: A.poirier@aql.fr
Message-ID: <872874852.5584@dejanews.com>
Source record: 117850

Does anybody know how to set a serial link at 10000 bauds with an old
Atari 520 ST ? (Special setting of the MFP, of the midi port, other...?)
The MFP only seems to accepte 9600 or 19200 bauds and nothing in between
:-(

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2425. Re: H.E.R..O.2

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: !ynoT
Message-ID: <3408d17d.942210@news.airtime.co.uk>
Source record: 117851
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Wed, 27 Aug 1997 13:35:54 GMT, !ynoT wrote:

> STOSSER Software
> http://www.airtime.co.uk/users/stosser
>
> Presents
>
> H.E.R.O.2.

snip

> Minimum Setup : Atari Ste and 4meg memory,Joystick, Colour Monitor

snip

Silly me....Thanks to Paul Jones for pointing out the minimum setup
is NOT Colour monitor, that should be Colour "Display" as a Telly will
do as well :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2426. Re: Techie question re: printer switching

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1033_DCroker@fortress.org.uk>
Source record: 117852

Nostrodamus phrophesised this from ag352@chebucto.ns.ca to All...

Hi John!

a> Unfortunately the SLM804 needs to be powered up (using juice and
a> making noise all the while) otherwise unplugged from the system. Tried

A) Open the rear flap of the printer (fuser and fan stop)

OR

B: A simple mod to the controller to power it from a seperate 5V supply
(laser can stay off until needed).

Regards, Derryck

--

2427. Re: Atari HD biting the dust

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1032_SSweet@fortress.org.uk>
Source record: 117853

FROM: SSweet@fortress.org.uk
SUBJ: Atari HD biting the dust

t> I did a search on the Web and can't find anything on Link 96.
t> Do you know who makes this Host adapter?

NorWiecz@aol.com

Is the dude i spoke to concerning my Link 97.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Madness takes its toll. Please have exact change.
--

2428. Re: SF314 Drive problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970829194801212007@ppp12.tou.hol.fr>
Source record: 117854

Stephen Knox <gooch@pop.erols.com> wrote (�crivait)�:

> I've got an older SF314(has the big eject button across bottom) DS drive
> thats acting up. Whenever I format a disk or try to read it it sound
> slike the drive head is banging the top of the case!
>
> I was wondering if:
>
> 1. I could do something to possibly realign the head(probably not)
>
> 2. Find a resonable replacement. I've checked 2 places that I know and
> 1 wants $80 and the other wants $100+ for a replacement mech.

A PC drive will work fine as a replacement mechanism, even a 1.44M one will
do. You might have a few mechanical issues with the eject button (just cut
a hole in the case) and a few jumpers to set, but that's all explained in
the FAQ.

>
> Anyone know how I can get this thing fixed reasonably (or buy another
> one)?
>
> Thanks,
> Steve
>
> PS,
> Please respond via email since I don't get around to reading this group

That's why you're asking the question. It's a FAQ that gets answered twince
a week at least!

> much.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2429. Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970829194806212281@ppp12.tou.hol.fr>
Source record: 117855

THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the same questions over and over again, here is a quick list of the most Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following address, and I will be happy to send the FAQ to you:

bales@garonne.stortek.com

This announcement is manually posted once every week.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2430. Re: Help! Unknown TT graphics board?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7741_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117856

Out of the ether, the following was mentioned by
404on040@iwvisp.nospam.com...:

4> Ahh, I had heard rumor of this digitizer, but never seen one.
4> Spencer, do you know what the specs are for the digitizer part of
4> the card (frame rate, maximum image capture size, ect)? Then I will
They're probably in the documents which came with my TC1208e graphics card
but I have two problems on that front a) finding them and b) they are all in
German which I haven't a hope in hells chance of
understanding!

4> sell:). I have a Matrix screeneye on my Falcon. Does the card come
4> with software for setting up the video digitizer only? I wouldn't
4> mind trying it out on the Falcon, if so. The Screeneye software
4> leaves a lot to be desired.
Ahhh, but the digitiser in question only works on the Matrix VME
graphics card which is intended for the likes of the TT (which I
have) and MegaSTe. Why don't you try Apex Media which supports the Screeneye?

Or why not get an Expose digitiser? I have one on my Falcon and think its the
bee's knees for grabbing stuff.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2431. Which ST model to upgrade?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1035_SSweet@fortress.org.uk>
Source record: 117857

FROM: SSweet@fortress.org.uk
SUBJ: Which ST model to upgrade?

a> a Mega STe/2.05/4mB/AHDI/85 mB Maxtor/1.44 floppy with Atari HDensity
a> board;

a> WHICH OF THESE TO modify with the PAK30?

The above, expect the power supply to hang out of the back, oh!, and clip on
your seat belt before your first ride. 9~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= 2 + 2 = 5 for extremely large values of 2.
--

2432. Magic + Single Tasking

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1036_SSweet@fortress.org.uk>
Source record: 117858

FROM: SSweet@fortress.org.uk
SUBJ: Magic + Single Tasking

PB> To save on memory I use my BBS's mailer as the shell for Magic
PB> (Otherwise I have to load in a desktop then load the mailer)

A sudden thought jumped to mind, have you tried using Avalon as the shell??..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Were not going to assimilate anything, its not in our contract..
Borg's Union Steward.
--

2433. Re: Hisoft Basic Sources

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <5u75hm$4po$1@irk.zetnet.co.uk>
Source record: 117859

On 27 Aug 1997 17:33:49, !ynoT wrote:
>On Wed, 27 Aug 1997 06:51:28 -0600, ben@imperial.co.uk wrote:
>
>>Hi All,
>>
>>Does anybody out there know of any good WEB Sites
>>that cater for Hisoft Basic. I have found some

FASTCLUB have some Hisoft programs on PR455.

ttfn Lewis

2434. Re: driver for HP deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5u78f2$4rq$3@irk.zetnet.co.uk>
Source record: 117860

On 26 Aug 1997 16:49:41, Reiner Oesterreich wrote:
>Hi,
>
>I'm searching for a driver for a HP-DJ 500 for the programms 1ST Word +

There is definitely something suitable for the HP-DJ500 as I have it on a disk somewhere! Do you want me to have a good look? I used this driver with 1ST Word + with my DJ500 for quite a while.

>and Signum!2. Are those drivers available somewhere (via FTP or ...)?

No idea about Signum!2, but I would be very surprised if there isn't something available!

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2435. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: kendrick@zippy.sonoma.edu
Message-ID: <5u7584$p2j$1@nuke.csu.net>
Source record: 117861
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Maury Markowitz (maury@softarc.com) wrote:
: In article <OeqsFMAt8GA.190@ntdwwaaw.compuserve.com>, Kevin Tekel N2WTO
: <76362.2023@CompuServe.COM> wrote:

: > CompuServe is closing all their Atari forums at the end of this week.
: > Usenet members, please welcome the former CompuServe users and help them
: > get into the swing of things with Usenet.

: Seeing as much of the software from "those days" exists only on CIS and
: other such services, is anyone doing anything to protect this?

The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
away. I need to sort through it, though. Anyone willing to help?

-bill!
kendrick@zippy.sonoma.edu
http://zippy.sonoma.edu/kendrick/
http://www.umich.edu/~archive/atari/8bit/

2436. Re: Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5u78eh$4rq$1@irk.zetnet.co.uk>
Source record: 117862

On 29 Aug 1997 10:23:04, Dennis Armstrong wrote:

>Can some one tell me when the next Atari shows are to be held in the UK?

18th October - National Motorcycle Museum, Birmingham

19th October - Osterley Hotel, London

There's also an advert in the latest issue of Atari Computing (#6), which
is due out any day now! :-)))

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2437. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Alan Sharkis <asharkis@erols.com>
Message-ID: <340725C3.11CF@erols.com>
Source record: 117863
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Maury Markowitz wrote:
>
> In article <OeqsFMAt8GA.190@ntdwwaaw.compuserve.com>, Kevin Tekel N2WTO
> <76362.2023@CompuServe.COM> wrote:
>
> > CompuServe is closing all their Atari forums at the end of this week.
> > Usenet members, please welcome the former CompuServe users and help them
> > get into the swing of things with Usenet.
>
> Seeing as much of the software from "those days" exists only on CIS and
> other such services, is anyone doing anything to protect this?
>
> Maury

I believe that a lot of the CIS stuff exists at UMICH and also on the
PoolDisk that was produced by Ernest and Bo Schreurs in The Netherlands
about two years ago, but I also see that William Kendrick replied to
your message, so I'm going to look at this reply before commenting
further on UMICH.
--
Alan

****
* Windows 95: n. 32 bit extensions and a graphical *
* shell for a 66 bit patch to an *
* 8 bit operating system originally *
* coded for a 4 bit microprocessor *
* written by a 2 bit company that *
* can't stand 1 bit of competition. *
****

2438. Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <5u79k8$t3c@nntp02.primenet.com>
Source record: 117864
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,demon.ip.support.atari

I have a CD full of Atari ST software. There are a bunch of files in .msa, which is cool, others are in .zip, .st, .lzh etc. but the format I know nothing about is this .dim, which most of my favorite stuff seems to be in. How do I convert this to a normal disk, does anyone know? Thanks for any help. -Satcom2

2439. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5u7a5l$gtj6$1@news.inet.tele.dk>
Source record: 117865

On 29 Aug 1997 00:21:42, Charles Silver wrote:
As
>you know, if STinG doesn't get it, you can't resolve anything...
>
>So far it seems that those who are having these problems are using
>commercial servers that generally only have Micro$roke/BigMac users ;)
>---
>Regards,
>
>Charles
>.

1. Right,- I can't get Sting to resolve anything.
2. Right again, my provider (Tele Danmark) only support Win or Mac.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2440. Atari ST Book wanted!

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bojay1997@aol.com
Message-ID: <19970829201801.QAA16953@ladder01.news.aol.com>
Source record: 117866

Hello, I am looking for an Atari ST book that someone would be willing to sell me. Please e-mail me with what you have and a price. Thank you very much.

Bojay

2441. Atari Transputer Wanted!

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bojay1997@aol.com
Message-ID: <19970829201901.QAA23952@ladder02.news.aol.com>
Source record: 117867

Does anyone have an Atari Transputer they'd like to sell? Please e-mail me with your price and other info. Thanks.

Bojay

2442. SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bo.schreurs@stackbbs.xs4all.nl
Message-ID: <872874878@stackbbs.xs4all.nl>
Source record: 117868

-=> Quoting Leaver@netinfo.com.au to All <=-

Le> I have purchased the Software Development Kit cd-rom from 16/32
Le> Systems (UK). Unfortunately I am having trouble reading it. I can
Le> access only three of the folders in the root directory. However those
Le> folders are fine - programs in them will load and run.

Le> My drive is a Sony CDU415 connected to my Mega STe via Link 97. I
Le> don't possess many roms, but this has been the only one in my
Le> experience to cause trouble. However my neighbour's Windows beast
Le> reads it happily, so there is obviously some incompatibility between
Le> my drive and the disc.

Hi,

well because you have a legal cdrom, you're allowed to make a copy of it.
Find a friend who owns a CD burner and a pc which reads all files
from the SDK CD without any problem, and have them copied to his HD.
Let him burn a CDR for you with those files from the HD.
Let it be written in the ISO 9660 format, let him write protect the CDR
(so no multi sessions), and let it use DOS filename format
(no joliet stuff, i.e. Windows 95 format).
A CD written in this format can be read on any platform.

If the CD you've been send WAS a CDR to begin with,
some CDR can be read without problem on a pc, but show difficulties when
it is done on an Atari. We noticed that when we burned CDR's ourselves...
Make sure you have a CDR with a "green" mask at the side to be burned...
TDK or Rainbow CDR are ok.

Bo.
___ Blue Wave/386 v2.30

2443. Re: Papyrus version 5.15

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: az058@torfree.net
Message-ID: <EFoy54.80H.0.queen@torfree.net>
Source record: 117869

Malcolm Cooke (mcooke@tyndale.apana.org.au) wrote:
: On 28 Aug 1997 19:17:40, Harvey A. Wolfe wrote:
: >Does anyone know the right address for ROM?
: >
: >Thank you,
: >
: >Harvey Wolfe
: >.
: It is in the about Papyrus splash screen.
: Regards

: Malcolm Cooke email: mcooke@tyndale.apana.org.au

In my version of Papyrus, the about Papyrus splash screen just shows the email and www address for Hisoft. If yours shows them for ROM, I would appreciate it, if your would post them here.

Thanks,

Harvey Wolfe
--
Harvey

2444. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: maury@softarc.com
Message-ID: <maury-2908971631340001@199.166.204.230>
Source record: 117870
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5u7584$p2j$1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William Kendrick) wrote:

> The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
> away. I need to sort through it, though. Anyone willing to help?

What sort of help do you need?

Maury

2445. Re: RAM types...

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <#ADtplLt8GA.214@nih2naac.prod2.compuserve.com>
Source record: 117871

Hello Matt,
The only information I've ever seen about upgrading the RAM on the Falcon has said that after 4meg the only other configuration is 16 meg. I don't know if th□□ there is a board which will allow you to use the 8 meg Simms.

I'm sure sonebody else probably has more information but until then I hope this helps

David James

2446. fs: Atari 800XL

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: salimX@nt.com
Message-ID: <5u7bao$4vm@bcrkh13.bnr.ca>
Source record: 117872
Cross-posted to: alt.games.video.classic,rec.games.video.classic,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st

Posting for a friend.

Please send replies to johny@pipeline.com

Atari 800XL

Atari 1050 Floppy Drive

Atari 1010 Program Recorder

Atari 1027 Printer

Joysticks and Paddles

All with Power Supplies

Most of the items have manuals, orignal Boxes.

Everything is in excellent condition.

All for $130

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

2447. Re: Need 1st Word disk fixed

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970829194757211742@ppp12.tou.hol.fr>
Source record: 117873

kms8 <kms8@0.0.0.0> wrote (�crivait)�:

> I have 1st Word that the disk has gone bad on. I'm hoping someone will
> be able to re-copy the program onto my disk. It is a legal, commercial
> disk, I'm not asking for pirating, just fixing.
>
> Does anyone out there have this program and can fix my disk? I think
> the disk would need to be re-formatted because it was placed on a
> magnetic source (along with about 100 others). I would pay for
> shipping of the disk, of course.
>

Actually, if I remember well, 1st word was made freeware when 1st Word Plus
came out.

Not that it is any good nowadays compared to most other shareware or
freeware packages, like Marcel.

I have a copy of 1st Word that came from a PD library. I'd be happy to
email it to you, but it's a french version. Maybe it can be found on umich,
but I'm not sure.

> I don't regularly read this newsgroup, so direct email would be better.
>
> Paul Baughman
> phb1@psu.edu

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2448. Re: "UNIX to ST" and "Thing" problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708291904.a34081@os2.maus.de>
Source record: 117874

```
In Msg A49956@AC3, hall@post1.com wrote:
HT>Anyway, with the "Thing" desktop/MagiC I've encountered a problem. The
HT>files converted end up in the "unix2st" directory and are given the
HT>names "RBS10000" "RBS10001 etc. I have no idea where the "RBS"
HT>filename comes from.

Try a copy of UNIX2ST.TTP in the source file's directory.
If it works, try to add the line
-------------- schnipp ------------------------------------------------
APPL "Unix2ST" C:\UNIX2ST.TTP "" 0 "" "" "" 0 1 1 1 0 0 0 0 0 1 0
-------------- schnapp ------------------------------------------------
to Your THING.INF (set the path to UNIX2ST.TTP correctly, first) and reboot or
"load options".
If this work sufficiently, too -- good!
If not -- :-(
```

bye,
Gerhard

2449. Re: OCR for musical scores

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199708291912.a34082@os2.maus.de>
Source record: 117875

Hi Kerstin!

In Msg A50232@AC3, a1960563@athena.rrz.Uni-Koeln.DE wrote:
KHE>a friend of mine is looking for an OCR-software for notes.

You mean for musical scores, hm?

I Don't know anything of this kind for atari computers.

bye,
Gerhard

2450. Re: Atari HD question

Newsgroup: comp.sys.atari.st
Date: 1997-08-29 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5u7g7j$9k@mn5.swip.net>
Source record: 117876

Jeffery Thomas wrote in article ...
>Greg Malick (tiger@hgea.org) wrote:
>: Aloha,
>: I have a SH204 (which looks like a shoebox).
>: How can I tell if it's RLL or MLM. I can tell it's not SCSI because of
>: the edge card connectors.

>The SH204 for the most part used an MFM mechanism. The interface inside
>the box should consist of a SCSI to DMA card, and an Adaptec with a
>custom Atari ROM on it.

Just to make things clearer: There is absolutely no SCSI-interface in an old SH204 or SH205. They use MFM or RLL drives and nothing else. To use SCSI you have to use one of the available SCSI-interfaces instead.

Best regards,
Claes
--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781>

2451. FS-Gemulator 96 & MagiC 2 & 4

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: defang@ibm.net
Message-ID: <34079E18.644C@ibm.net>
Source record: 117732

Here's more Atari stuff for sale

Gemulator 96-Atari STE Emulator for Windows.
For use with TOS 1.4, TOS 2.06 or MagiC.- $50

MagiC v2.0 & 4.0-$50 (use MagiC 4.0 for Gemulator instead of PC card)

Buyer pays shipping.

Dan Fangmann

2452. ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <299_9708300031@ronly.org>
Source record: 117733

I'm getting an Iomega ZIP drive. What do I need to get it to work on my Falcon, including formatter, driver, etc.?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2453. POPwatch 2.21 released

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <13898610_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117734
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch is a POP3 mailbox tool for use with STiK and Oasis1, Oasis2,
and NEWSie.

Version 2.21 is now available from my web site (see .sig).

Changes since version 2.20 are:

*Now will not send email from Oasis1 if it is 'held'. Previous
versions of POPwatch used to ignore this status and send it
regardless.

*Now doesn't get confused between email and news articles when sending
from NOS/Oasis1.

*X-Sender line is now inserted immediately after the X-Mailer line.
It used to be inserted at the very end of the email header but this
caused problems when sending MIME emails from Oasis2.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2454. Atari Times 11

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bcb535$316184e0$6f29f7c2@zetnet.co.uk>
Source record: 117735

Hi Everyone,

Just a quick message to let you know that Atari Times 11 is now available
to download from the Atari Times Homepage. Point your browser at the
address in my sig.

This issue has a review of Power Up, a preview of Jinnee. We also have a
top ten by
Tony Greenwood and this issues User Profile is of Chris Holland...

There's also the latest news and a number of other features so why not take
a look :)

BFN,

Colin Polonowski
Atari Programmer and Editor of the Atari Times
http://www.users.zetnet.co.uk/polonowski

2455. Re: Best Electronics Catalogue

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <34081197.A3AAE335@detroit.freenet.org>
Source record: 117736

Brian E. Smith wrote:
>
> I have just received a copy of the new BEST catalogue. These people
> deserve a lot of kudos for the work they have put into this effort. It
> brought tears to my eyes walking 'memory lane' with Atari from the late
> 70's seeing the pix and cooments about Atari's technological leaps and
> stumbles over the years.
>
> Not only that the list of available hard drives, floppy drives, mouses
> (meece) and impossible to get any where else bits and pieces made me
> verrrry happy. Now I know where to get a new mouse.

I just got my Best catalog and I have to agree. This truly is the best
Atari
catalog that I have ever seen. It is not only a major parts book but
also a
History book as well. There are lots of Atari Tips inside too.

I think anyone who still owns an Atari would be very happy with this
purchase.

There was an amazing story behind the printing of the catalog that as to
be read
to believe.

Just my 2 cents.
Neron

2456. Re: Best Electronics Catalogue?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HH5IBIAFUP@data.rhein-main.de>
Source record: 117737

In <199708260852.a31246@os2.maus.de> Gerhard_H&#65533;lscher wrote:

```
>How can I get the catalogue?

BEST-Electronics
2021 The Alameda, Suite 290
San Jose, California 95126

Telefon:001-408-243-6950
Fax :001-408 243 8274

Mr. Bradly Koda

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm
```

2457. Lakmeyer EPROM Burner

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970830094242.20877B-100000@moose.erie.net>
Source record: 117738

I have a Lakmeyer EPROM burner which I bought second hand. The
only documentation I recieved with it was a short README file on the disk.
The software is version 1.06 dated Spetember 1989. I would appreciate it
if someone could provide me with more complete documentation or a later
version of the software. Please reply in e-mail.

2458. Re: Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <5u988m$75o$4@irk.zetnet.co.uk>
Source record: 117739

On 29 Aug 1997 19:37:53, Mike Kerslake wrote:
> On 29 Aug 1997 10:23:04, Dennis Armstrong wrote:
>
> >Can some one tell me when the next Atari shows are to be held in the UK?
>
> 18th October - National Motorcycle Museum, Birmingham
>
> 19th October - Osterley Hotel, London
>
> There's also an advert in the latest issue of Atari Computing (#6), which
> is due out any day now! :-)))

And is now in fact back from the printers :))

Come say hello at the Atari Computing stand to whover is manning it
at the time.

Regards

Al Goold
[A|C|G]

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
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e-mail:ataricomputing@cix.co.uk or ataricomputing@zetnet.co.uk
or NeST:90:100/315.0@nest.ftn

2459. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.000002cf.002ce702@kim->
Source record: 117740

This is what Terry May mumbled about...>

> I'm getting an Iomega ZIP drive. What do I need to get it to work on my
> Falcon, including formatter, driver, etc.?

First of all, you have to make sure it's SCSI, and not parallel. (But you
probably know this. Just have to make sure).
Then you need an HD driver which support removable media's. HDdriver, SCSITOOL,
ICD should all work. I prefere HDdriver.

Greets
Kim Andersen - Email dksoft@image.dk

------ Visit the greatest Atari BBS in Denmark ------
Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120

2460. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <5u988h$75o$3@irk.zetnet.co.uk>
Source record: 117741

On 30 Aug 97 05:42:56 G, Terry May wrote:
> I'm getting an Iomega ZIP drive. What do I need to get it to work on my
> Falcon, including formatter, driver, etc.?

It will work fine with AHDI V6.06, although I use HD Driver on my
Falcon/IDE/zip/EZ135/CD-ROM set up (Extendos for the CD obviously).

Regards

Al Goold
[A|C|G]

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or NeST:90:100/315.0@nest.ftn

2461. Re: Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: barry rae <barry.rae@nts.hl.siemens.de>
Message-ID: <34083256.1961@nts.hl.siemens.de>
Source record: 117742

Is it possible for the directions to the show which
is being held in Birmingham to be sent to me via
email or is it clearly signposted along the M38 as
I am thinking of coming down if I can make it .

Cheers

Barry Rae

Mike Kerslake wrote:

>
> On 29 Aug 1997 10:23:04, Dennis Armstrong wrote:
>
> >Can some one tell me when the next Atari shows are to be held in the UK?
>
> 18th October - National Motorcycle Museum, Birmingham
>
> 19th October - Osterley Hotel, London
>
> There's also an advert in the latest issue of Atari Computing (#6), which
> is due out any day now! :-)))
>
> Kind regards
> Mike Kerslake
>
> --

> *** The Publishing House ***
> Magazine Production - Typesetting Services - Audio Productions
> *** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
> *** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2462. Test

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5u9adj$hu7$1@ratatosk.uio.no>
Source record: 117743

```
Just testing...
```

2463. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u9clispn1@roch.zetnet.co.uk>
Source record: 117744

On 29 Aug 97 03:10:40 G, Terry May wrote:
>I'm getting a "DNS cache load failed" when STinG loads from the AUTO folder.
>Can someone tell me how to fix this?

When you first start to use STiNG there is NO cache (usually held in
STING/CACHE.DNS) so you will get this message. As soon as you have
made a successful "resolve" with a host the file will be written and
you will no longer get this message. Panic not!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2464. Re: STiK/STinG Improvements (SLIP)

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u9cm0spn4@roch.zetnet.co.uk>
Source record: 117745

On 30 Aug 1997 09:18:54, Charles Silver wrote:

>It worked for STiK, so I wondered if would work for STinG/slip. It does in
>spades! Now I can get STinG to work much, much better(at least with SLIP)!!!

I'm certainly going to try this, Chas.

>Again, use your best MTU setting in the dial.scr. That's it. NEWSie,
>POPWatch, CAB now will at least download at speeds similar to STiK.

So, you use Newsie/STiNG, do you? I have spent AGES trying to get this
pair to work and eventually explained my failure when I noticed that
John Rojewski still had "Support STiNG" in his "to do" list. Now I'm
even more confused, mate!

Confirm, please ... you use SLIP STiNG Newsie and it all works fine?

If so I have 2 queries ...

Why can't I do it? :-(

Why does John reckon he still has STiNG support to do in Newsie?

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2465. Re: Emergency!! Hard disk is messed up!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u9cmhspn7@roch.zetnet.co.uk>
Source record: 117746

On 29 Aug 1997 22:37:49, Hallvard Tangeraas wrote:
>I'm in deep trouble now....

:-((

>Upon further inspection I found out that the D:\ partition was out of
>reach!!! It simply wasn't there :-(

Normally I would suspect that the partition info. in root had got
messed up.

>Using "Diamond Edge 2" I found out the following when going to the
>"Partition disk" menu, that all my 5 partitions were available (C,D,E,F,G)
>but the start/end numbers had some gaps between them. I.e. partition C:\
>ended at say 25845 and partition D:\ started at say 25847.

This is quite normal. The "spare" sectors are occupied by the
boot-info for each partition.

>When I boot the system it only shows up with partitions C,D,E,F and they're
>exchanged somehow;
>
> C = C
> D = E
> E = F
> F = G
> G = non-existant

Yes, it just can't recognise D: so carries on naming those that it can
find in order.

>Anyway, using "Diamond Edge" it shows that I have 5 partitions, so it
>should be possible to salvage the data... I just don't know how.
>Can anyone help me?

Yes. You are in with a very good chance. The FATs ,directories and
data are still there. It's just that your driver can't find sufficient
admin. data to "mount" the partition.

I'd normally suspect the root info in sector 0 but you say that this
looks fine as read by DE. The partitons appear to be mapped onto the
correct areas of HD. Are they all turned ON? I'm not sure whether DE
shows this info. but ICDFMT certainly does. Your first attempt should
be to just re-write the partition info. in sector 0/1. Will DE do
this? If not then ICDFMT certainly will.

If this doesn't cure things I would suspec the boot info written in
front of each partition (those 2 spare sectors you were worried

about!). You don't actually want to "rebuild" the partition as this may well zero the FATs and directories. Have you got access to ICD's CLEANUP? This may identify the problem and fix it.

Otherwise the hacker way is to re-write the boot info using a disc editor. The Supra Utilities has a function in its EDIT program which is fine for this but I expect any old sector editor might do.

The principle is to read the 2 sectors which are in front of a "good" partition of the same size as the partition you have lost and to write these back in front of the "bad" partition.

Use the sector numbers from DE to locate the boot info. The two sector area has the "signature" of whatever software you used to partition it in the first sector.

Good luck! It'll work, honest!

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2466. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <193pascal.ricard@hol.fr>
Source record: 117747

Hi Terry,

in a message dated 29 Aug 97 Terry May wrote:

TM> I'm getting a "DNS cache load failed" when STinG loads from the AUTO
TM> folder. Can someone tell me how to fix this?

I often have this message too, *even if* the file cache.dns allready exists,
i.e. I've allready been connected successfuly.

I sometimes get the 'famous' two bombs too but cannot reproduce exactly what
I've done to get them. Someting to do with at least one (witch?) cpx ?

My real problem is with cab (2.0) who seems very slow. Perhaps something to
do between Sting (1.06) and the ovl (1.2618) ? The modem seems to receive
datas witch are not transmited to cab...

Bye Terry,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
I often daydream about my inability to fantasize

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2467. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u9clospn2@roch.zetnet.co.uk>
Source record: 117748

On 23 Aug 1997 10:32:52, Peter Rottengatter wrote:

>> Newsie tells me "DNS, cannot resolve host name" when working with
>> STiNG. I seem to remember this happening with the previous version but
>> I have not yet remembered what I did to put it right :-(
>
>You did provide the name server address ?? Check it out in the Protocols
>CPX, Resolve section. It should show the name server address if online.

This has come right now, Peter, not sure what was causing it as I was
using the DIAL.SCR from the previuos version of STiNG.

BTW, I have only just noticed that "Support for STiNG" is still on
John Rojewski's "to do" list. This may well explain why I have had so
many troubles with Newsie/STiNG!! :-((Silly boy. I will have to
confine my STiNG evaluation to CAB - the only other client I use.

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2468. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5u9clsspn3@roch.zetnet.co.uk>
Source record: 117749

On 30 Aug 97 05:42:56 G, Terry May wrote:
>I'm getting an Iomega ZIP drive. What do I need to get it to work on my
>Falcon, including formatter, driver, etc.?

Nothing apart from the usual HD tools which I assume you have.

There is some special stuff in HDDriver if you're interested in file
permissions but these aren't really neccessary.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2469. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5u9dl4$l18@nntp02.primenet.com>
Source record: 117750

On 29 Aug 1997 18:43:16, William Kendrick wrote:
>Maury Markowitz (maury@softarc.com) wrote:
>The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
>away. I need to sort through it, though. Anyone willing to help?

Describe what you're looking for and, if I can help in any way, I'll
certainly do so.

Thanks,

Pat

Pat & Anna
pmorales@primenet.com

2470. Re: Next Atari Shows in UK?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: !ynoT
Message-ID: <340b3150.19106329@news.airtime.co.uk>
Source record: 117751

On Sat, 30 Aug 1997 15:46:46 +0100, barry rae
<barry.rae@nts.hl.siemens.de> wrote:

>Is it possible for the directions to the show which
>is being held in Birmingham to be sent to me via

Check out ST+ Its a diskmagazine that includes lots of graphics in
with the artisles, read and view gfx on the same screen, theres a map
in there in each issue, issues updated every FOUR weeks, Issue 19 out
this weekend with all the latest news,

You can link to ST+ from my web page
.
Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2471. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: elhays@ucdavis.edu
Message-ID: <5u9gcm$c7k$1@mark.ucdavis.edu>
Source record: 117752

On 29 Aug 97 03:10:40 G, Terry May wrote:
>I'm getting a "DNS cache load failed" when STinG loads from the AUTO
>folder. Can someone tell me how to fix this?

Yeah, read the directions! (grumble, grumble, grumble ;-)

This is not an error message. Until you successfully connect with
Sting it won't have a chance to create a DNS cache. Sting is just
making note of this fact for you. Peter got complaints about this
with the first release of Sting, even though it was noted in the
documentation, so he made it even more clear in the documentation this
time, and people are still missing that point. I can't figure it out.
.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2472. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: kheller2@ix.netcom.com
Message-ID: <5u9ooh$jqq@dfw-ixnews7.ix.netcom.com>
Source record: 117753
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5u8213ege1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William Kendrick)
wrote:
>
>Maury Markowitz (maury@softarc.com) wrote:
>: In article <5u7584$p2j$1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William
>: Kendrick) wrote:
>
>: > The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
>: > away. I need to sort through it, though. Anyone willing to help?
>
>: What sort of help do you need?
>
>
>Help discovering what all of the 8.3-named files are and getting
>descriptions (blurbs) for them written and categorizing them.
>

Is this a recent copy of their data? I know umich (?) has a bunch of stuff
from CIS but I know they don't have everything. I remember their being tons
of stuff more when I last used CIS in the 80's. When the new version of 1030
Express came out. In fact, there should be a program of mine up there that
converts version 2 to version 3 phone files.

If you want some help I could lend some time to it. I'm not sure how you
want to do it though. A large tar ball of some stuff would work for me.
(Guess I should get the Unix Atari emulator up and running...)

Karl

Karl Heller - Making the world safe once again.

| heller@cdnow.com |
| >>> HTTP://CDNOW.COM <<< |
| Biggest, Fastest, Best... |

2473. FS : Atari 520stfm

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <3408814F.23A9@midamer.net>
Source record: 117754

```
I have a working 520STfm for sale.
RF (tv) hook up
mouse
power supply
works
35.00 + shipping
```

2474. REQ Star trek image

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Scooter <c.ellis@ukonline.co.ukq>
Message-ID: <01bcb57a$40a31b40$397206c2@default>
Source record: 117755

I will trade any game you want for this. i have over 300
--
c.ellis2@ukonline.Qco.uk

remove the Q to mail me

2475. Genealogy

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <EFqps8.C9A@freenet.victoria.bc.ca>
Source record: 117756

I have a disk and manual called Compute Your Roots which is a genealogical program. If the person who originally wrote the message titled Genealogy prg. for the Atari would e-mail me, arrangements can be made to get this program to you.

2476. NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5u9vii$jg@news2.tds.net>
Source record: 117757

Hi - I'm being lazy, I know I could use a terminal program, but I like the convenience of Newsie....

My problem in a nutshell: I'm trying (for example) to download an etext from ftp://sailor.gutenberg.org/pub/gutenberg/etext96 - I want to get a filename beginning with "p" but the directory stops in the middle of the "d"'s - How can I change this? I've read the posts here, and the documentation, and even done a lot of experimenting. Nothing seems to work. I'm sure it's something simple, but I can't find it.

I'm on a 1040 STe w/4 megs, 2.5 megs set up as a ramdisk, no hard disk. I've tried STiK/slip and STinG/slip/cslip/ppp ... Newsie .72/.74/.78

Thanks
Terry
---
tross3@hamtel.tds.net / t.ross27@genie.com

2477. Re: Help with STTODSK.TTP?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <34098453.629441@news.demon.co.uk>
Source record: 117758

On 28 Aug 1997 10:34:40 -0700, darmok@leland.Stanford.EDU
(Philips Dilworth Patton) wrote:

>
>Hello - I'm trying to convert a .ST file to a disk so I can use the game
>on my ST - it's on my Falcon's F: drive at the moment. So I try to use
>this "STTODSK.TTP" file (which is suspiciously small, 2.3k :)

It's called 'not writing it in C and using assembler instead'.

>I use what I believe to be the proper syntax -- A: F:\file.ST

Correct for v1.1, yes.

>and I have everything in the same root directory of F:...
>and some error message flashes by too quickly for me to tell what the
>problem is. Does the disk have to be formatted correctly?

No, it formats as it goes.

> Can anyone
>help me?

Hmmm... you really need to find out what that error message is.
Try running it from a command line shell or debugger or
something so you get to see the message? Maybe you're low on
memory?
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2478. Re: Mike's Mega Sale - Part Two (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5ua5u0$806$2@irk.zetnet.co.uk>
Source record: 117759

On 28 Aug 1997 17:45:04, Mike Kerslake wrote:
>Mike's Mega Sale Part Two!

>HARDWARE:
>
>* 270 Mb SCSI HD with Top Link in small casing with PSU - excellent
>condition, and very neat and tidy. Would 60 quid be excessive? If so, make
>me an offer!

Now sold subject to the usual formalities.

All other items still up for grabs.

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

2479. Re: NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5ua6ph$t80@nntp02.primenet.com>
Source record: 117760

On 30 Aug 1997 20:24:50, Terry Ross wrote:
>My problem in a nutshell: I'm trying (for example) to download an etext
>from ftp://sailor.gutenberg.org/pub/gutenberg/etext96 - I want to get a
>filename beginning with "p" but the directory stops in the middle of the
>"d"'s - How can I change this? I've read the posts here, and the
>documentation, and even done a lot of experimenting. Nothing seems to
>work. I'm sure it's something simple, but I can't find it.
>
Oops. NEWSie only displays the first 200 entries in a
directory. I have meant to get back to expanding that, but it is
rare enough that not too many people find the limitation. There is
nothing you can do about it. Sorry. :-)

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2480. Re: NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ua92e$261@news2.tds.net>
Source record: 117761

On 30 Aug 1997 15:28:01, John M Rojewski wrote:

>Oops. NEWSie only displays the first 200 entries in a
>directory. I have meant to get back to expanding that, but it is
>rare enough that not too many people find the limitation. There is
>nothing you can do about it. Sorry. :-)
>
>John
>
Thanks for the quick response John. Should have asked a while back,
it would have saved me some head-scratching :)

Have no idea why I'm using 0.78 - could have sworn I downloaded 0.79

Terry
-----
tross3@hamtel.tds.net

2481. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <005_9708301658@ronly.org>
Source record: 117762

On 30 Aug 97, after being fired by Jack Tramiel, Atari Computing said:

AC> It will work fine with AHDI V6.06, although I use HD Driver on my
AC> Falcon/IDE/zip/EZ135/CD-ROM set up (Extendos for the CD obviously).

Thanks for the info...

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2482. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqxtI.DML@suse.modem.stud.uni-hannover.de>
Source record: 117763

In article <5tv0palis1@cti01.citenet.net>,
q-funk@citenet.net (Martin-Eric Racine) writes:
> On 26 Aug 1997 09:37:09, Charles Silver wrote:
>
> >Nice try :) I assume your using HS7 as STinG doesn't work with Fast_Serial.
> >If you load FS, the STinG.CPX only goes to 19.2k. If you try 150(? what-
> >ever the 115.2K equivalent baud) FS chokes as invalid...
>
> That's because STinG wrongfully requires HS-Modem's cookie
> to offer higher speeds, even on M-STE/TT/Falcon.

Why do you call it wrongfully ? STinG simply does not support the
F_Serial way of doing higher baudrates. This is mainly because HSMODEM
has become an accepted standard here, and even overseas people seem
to use F_Serial only because it boasts a nice setup utility, contrary
to HSMODEM. The latter is in the past now, with SERIAL.CPX which comes
with STinG or can be fetched separately from my web page. I can under-
stand that HSMODEM has become a de-facto standard, because it appears
to provide much more flexibility, especially when it comes to adding
and supporting non-standard ports. Note with HSMODEM you can use the
serial port on a Macintosh (with MagiCMac) !! This has been demonstrated
with STinG, which works well on the Mac !

I would probably add F_Serial support too, if I had more time, but there
are so many other things to do ...

> One way to somehow fool STinG might be to use the RSVX.PRG
> that comes with HSMINST, (a MiNT tool to correctly install
> the HS-Modem drivers under MiNT) to simply insert a cookie
> well enough to fool STinG.

Why fool STinG ? What for ? STinG uses the MAPTAB vectors to access the
serial ports. I cannot understand why F_Serial fails with STinG, after
all the vectors are documented features of the drivers, if F_Serial does
not install them, it must be called improperly and incompletely done.

> Still, I can vouch for Peter's new CPX, as it allowed me to
> finally get HS-Modem to work correctly on my TT.

Good, this means your problems were mere setup problems.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2483. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqy7y.Dqv@suse.modem.stud.uni-hannover.de>
Source record: 117764

In article <140pascal.ricard@hol.fr>,
pascal.ricard@hol.fr (Pascal Ricard) writes:
> Hi Peter,
>
> in a message dated 20 Aug 97 Peter Rottengatter wrote:
>
> PR> You might have noticed that I haven't touched the STinG homepage
> PR> much in the last month. That's because I've been a little programming.
> PR> Guess what I've come up with !! I'll give you a hint : It starts with
> PR> 'P' and ends with 'P'.
>
> Many thanks for this very nice package, Peter :-)
>
> BTW I've got some troubles.
>
> The serial cpx hangs with Cops, though it works fine with XControl.

Huh ??? It certainly doesn't here, I use COPS V1.06 too. I cannot test with
TOS 4.04 though, but I guess I had got more reports like this if it really
were due to the CPX. Please try to only load, say, the STinG CPXs with
SERIAL.CPX, to avoid interaction with other CPXs, just to check whether
another CPX is responsible.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2484. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqz6J.DxH@suse.modem.stud.uni-hannover.de>
Source record: 117765

In article <5trbsj$m8i@ds2.acs.ucalgary.ca>,
Frank Lockwood <lockwood@freenet.calgary.ab.ca> writes:
>
> It seems that the DIAL.SCR file gets rewritten, either when the dialer is
> first run, or when the dialer's own configuration protocol is activated.

??? It certainly should only get "rewritten" if the SAVE button in the
Dialer's config section is clicked.

Please elaborate, if this is not the case.

> Which I can do, and then I see my logon prompts go by and I get my session
> address and then, nothing. I try to ping my server, or even myself and it
> just pings away, receiving nothing. Traceroute just bombs. Cab could
> never resolve anything.

Does the modem Send-LED flicker when you start the Ping ? Have you read the
STING.FAQ ?

> I tried at first to continue using FAST_SER to configure my Serial 2 port
> on my TT to faster speeds, but I suspect that STING requires HSMODEM. I

No. It does require serial drivers that install MAPTAB vectors, like docu-
mented by Atari. I suspect F_Serial does not do this which certainly is
a bug in F_Serial. Note it works without HSMODEM too.

> only got some degree of success after I re-installed HSMODEM, but I have
> never really gotten a successful logon. In the meantime, something
> happened to my Serial port configuration and I got bombs, bombs, bombs
> while booting - and Fatal Errors and Gemsys errors and all sorts of scary
> stuff.

Disable parts of your setup to isolate what causes the bombs.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2485. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqzE3.Dzn@suse.modem.stud.uni-hannover.de>
Source record: 117766

In article <5trnii$gvk@ds2.acs.ucalgary.ca>,
Frank Lockwood <lockwood@freenet.calgary.ab.ca> writes:
> On 25 Aug 1997, Katherine L Ellis wrote:
>
>> hmm from what I have noticed, 1 cpx is buggy.
>
> Possibly. So I went back and re-installed the .CPXs, and this time, I
> made no changes to them - didn't run them, didn't even want to look at
> them. Guess what? Sting now works! It reads my (rewritten) logon script
> in the DIAL.SCR file and away we go. CAB works. Newsie works.

Must have been due to the 'Port Setup' CPX. It really is only for configuring
a LAN, which is stated in ESTABLISH.TXT, but obviously not clearly enough.
I wonder if I should add a Q:A: into the STING.FAQ, since nobody appears
to read this file ?

> After six months with no means of getting online other than with
> text/shell and Connect, this is really great. I'd say Peter deserves a
> postcard from Calgary...

I certainly do ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2486. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqznH.E4K@suse.modem.stud.uni-hannover.de>
Source record: 117767

In article <Pine.LNX.3.95.970825072315.308A-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> writes:
>
> I have connected successfully using a 4 Meg STe with TOS 2.06 and
> HSMODEM. I haven't been able to make the PPP connection automatically
> (using PAP) yet.

I should note here that meanwhile I got ample reports saying the PAP
code works well. Have you added the PAP id and PAP password ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2487. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr3Hz.ErH@suse.modem.stud.uni-hannover.de>
Source record: 117768

In article <5u54mm$up8$1@brokaw.wa.com>,
csilver@kendaco.telebyte.com (Charles Silver) writes:

>>Which is displayed purely for reference, as PPP receives
>>this internally (the PPP negociation is the "garbage" you
>>see on screen, when loging through terminal).
>
> Hello M-E,
>
> Well, so what's the next step? Is there anyway to know/check that STinG
> DID get the IP?

You can open the 'Port Setup' CPX after login (wait until the modem LEDs
are quiet), it should show you the IP address.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2488. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqzJt.E3y@suse.modem.stud.uni-hannover.de>
Source record: 117769

In article <5ts2o2$1dl$1@cti01.citenet.net>,
q-funk@citenet.net (Martin-Eric Racine) writes:
>
> Then you should get the Serial.CPX Peter coded, which correctly
> reads high baudrates above 19200, which doesn't require HS-Modem
> on a M-STE/TT/Falcon since the baudrates are available stock.
>
> Your 14400 can be driven up to 38400 for maximum throughput.

Yes, but only for maximum compressible data. This is almost never
the case. For IP traffic, in fact, you have additionally the TCP/IP
headers that hamper modem data compression, so 19200 bps is quite
appropriate for a 14400 bps modem that is only used for Internet
traffic.

> However, Using Modem 2 is usually preferable, from a data safety
> point of view, as discussed on my "TT030 Homepage" on my homepage.

Why is that ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2489. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFqzq8.E56@suse.modem.stud.uni-hannover.de>
Source record: 117770

In article <5tn0j2$4vg$1@news.inet.tele.dk>,
prunus@post3.tele.dk (Joergen Bak) writes:

> Me to, I can't get it to work properly. I get a connection, I think,
> but Newsie get a DNS error and can't reach the server. And CAB don't
> work, it will not resolve the host.

The STING.FAQ gives you a sequence of things to check out and try,
to determine where the fault lies.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2490. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr066.E87@suse.modem.stud.uni-hannover.de>
Source record: 117771

In article <419_9708241525@ronly.org>,
Terry.May@rebel.ronly.org (Terry May) writes:
>
> Is Newsie supposed to work with Sting? The last version I got (just the other
> day) still has Sting support on the to-do list.

It is. You might see the data transfer ocassionly lock up for a few seconds,
this is a problem most likely due to STinG's TCP. It does in no way render
Newsie unusable though.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2491. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr0t2.ED1@suse.modem.stud.uni-hannover.de>
Source record: 117772

In article <83002155_000008_OASIS_NEWS@ritter.demon.co.uk>,
David@ritter.demon.co.uk (David Knight) writes:

> folder and I can now ping my nameservers and connect using PPP.
>
> I can even resolve hostnames although this takes far too long to do
> so I obviously haven't got everything set up right, I still can't
> receive any data though.

This is very unsual. If ping to the outside works, receive should work,
regardless which client. Open the Dialer's statistics tool, and choose
your modem port, and TCP in the popups. Now run ping, and then try to
receive data in any client, while keeping the statistics open. Do you
see excessively many dropped packets shown ?

On the resolving problem, you might want to use another name server. Ask
your ISP.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2492. Re: New STinG

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr19M.EFF@suse.modem.stud.uni-hannover.de>
Source record: 117773

In article <5tndi4$mqc@nntp02.primenet.com>,
pmorales@primenet.com (Pat & Anna) writes:
>
> Okay, time for questions: If my provider has turned off my compression
> flag (which is the case), does that mean PPP will not work? Also,
> should the VJ compression be turned ON in the STinG configuration
> setting or is this setting only applicable to SLIP?

I've suggested to turn the VJ compression off when using PPP, because I had somewhat inconsistent reports on how well the compression works. Some say it works well, others say they have problems. Often the problems turn out to be due to some other mistake ...

Make your choice. Whatever it is, it'll not prevent you completely from having success, since PPP automatically negotiates the use of VJ compression. Once you've had some success, you can still determine whether it is better to have it on or off. It'll be used only if you have it set to on and your ISP's PPP agrees on this.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2493. Re: New STinG (continued)

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr1Hs.EG1@suse.modem.stud.uni-hannover.de>
Source record: 117774

In article <5tngnc$nuh@nntp02.primenet.com>,
pmorales@primenet.com (Pat & Anna) writes:

> Okay, I tried a bit more and found out that removing the $GET_IP
> string from the DIAL.SCR made a big difference in modem activity. I
> still hang at RESOLVE, and eventually crash, but the activity is
> promising.
>
> Or is it?
>
> What's the correct way to set up the login in DIAL.SCR?

Sounds as if you haven't properly set up the script ??

Use a terminal emulator, like CoNnect, Rufus, STarcall, etc. to manually
login into the ISP's modem server. This way you'll learn what the ISP
sends, and what it expects as a response. Read the comments in the sample
DIAL.SCR carefully to learn how the script part works. Use $GET_IP only
if there is a text IP address to fetch.

> Oh, and can we learn a bit more about PAP and how do we find out if
> we need it. Time to call our ISPs?

Setup the script first, but you can add your account name and password
into the corresponding Dialer PAP entries anyway, won't hurt if not needed.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2494. Re: Please help with STinG with PAP!

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr1MI.EGn@suse.modem.stud.uni-hannover.de>
Source record: 117775

In article <5tprcj$77v$1@berlin.infomatch.com>,
dooley@infomatch.com (John Dooley) writes:
>
> It looks like I connect ok but I think when it is negoatiating PAP that I
> might be doing something wrong! Can anyone who has gotten STinG to work
> with PAP send me their 'DIAL.SCR' so I can see what the HELL is going
> wrong??? I DO have the PAP L/P setup in my DIAL.SCR but it still does
> not want to work.. And I KNOW I have my script done correctly 'cept maybe
> at the very end where it looks for the IP address! Does PPP look for the
> IP address the same as slip does with the '$GET_IP'??

Depends on the ISP. PPP is capable of doing it automatically, if the ISP wants
it to do it this way. So use a terminal emulator to find out how the script
is supposed to go. If there is an IP address, fetch it, if not, be sure it
is grabbed by PPP automatically.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2495. Re: STing stuff...

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr3BK.Eqv@suse.modem.stud.uni-hannover.de>
Source record: 117776

In article <872761952_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
>
> As you can see, the logon using STing goes fine. I get to the part where it
> says PPP session from (number string) to (number string) beginning...at this
> point the last (number string) is shown in STings IP window, and it tells me
> that I'm connected and online, then quits. However, the modem LED flashes
> once briefly about every 5 seconds (its the odd characters after the word
> beginning) and then, about 2-3 mins. later, the ISP logs me off. What are
> they looking for from STing, that STing is not sending them? I use Oasis
> v1.35e with this ISP with no problems.... Thanks for any help! :)

Sounds as if you did not tell STinG to use PPP ? Have you clicked the PPP
button in the Dialer's Port Parameter and clicked Accept, or alternatively
changed the PROTOCOL variable in the DIAL.SCR to 1 ? You're sure you use
STinG V1.06 ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2496. For sale: Games -- 80 of the best for low $$

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5u8cvv$sb8$3@sparky.wolfe.net>
Source record: 117777

Make sure to respond to steele@wolfenet.com (see sig).

I've sold a bunch of stuff, this is the rest of it. All the best games I've found on
the ST. Buy it piece by piece, or take the whole list for $75 (plus shipping) or best
offer -- that's for about 80 titles (excellent deal folks). I'd like to sell this stuff
ASAP to make space for my other stuff.

All items include original disks and manuals. Some include boxes. They are all clean
(no gross stuff on the manuals) in new condition, etc.

GAMES (The best of the best)

After the War
Alcon
Alien Storm
Batman
BattleChess
Battleship
Beach Volley
Blasteroids
Blood Money
Boulder Dash Construction Kit
Buffalo Bill's Rodeo Games
California Games
Carrier Command
Chaos Strikes Back
Codename Iceman
Daily Double Horse Racing
Death Sword
Dungeon Master
Empire
F15 Strike Eagle II
F29 Retaliator
Falcon
Flood
Future Wars
GBA Championship Basketball (Two on Two)
Gods
Gone Fish'n
Grid Runner
Guild of Thieves

Hammerfist
Hardball
Heroes of the Lance
Hex
Ikari Warriors
International Karate +
International Soccer
International Soccer Challenge
Ivanhoe
Joust
Karate Kid 2
Karateka
Kickoff
Kid Gloves
Leader Board
Leisure Suit Larry
Lemmings
Magical Math III
Metrocross
MIDI Maze
North and South
Pipe Dream
Populous
Power Drift
Prince of Persia
Road Raider
Run the Gauntlet
Simulcra
Skychase
Speedball
Spherical
Star Glider 2
Stunt Car Racer
Super Hangon
(Tank) Conqueror
Techno Cop
Tempest
Tetris
The Pawn
The Untouchables
Thundercats
Thunderhawk
Tusker
TV Sports Football
Typhoon Thompson
Virus
Wanted
Wings of Death
Winter Games
World Championship Karate

World Games
Xenon 2

MISC.

Mr. Boston Official Micro Bartender's Guide

Please change the reply address from bitbucket@wolfenet.com to steele@wolfenet.com

Spammers: By sending me junk-email (unsolicited e-mail which does not specifically provide a response to a post I have made), you agree to be billed $125 for each e-mail you send me (to cover the costs associated with reading and deleting your e-mail, as well as collections).

2497. Misc. hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: bitbucket@wolfenet.com
Message-ID: <5u8cu0$sb8$2@sparky.wolfe.net>
Source record: 117778

Read the sig to respond to the right e-mail address.

Take it all for $15 + shipping - or best offer

* Two sets of TOS chips (not 2.06, may be entire sets)
* 68000 chip
* 2 PC floppy to ST floppy converters and 2 ST drive cables (you can use these to hook up any PC floppy drive to an ST).
* Astra Monitor Switcher (better, higher quality than Monitor Master)
* External Floppy Drive (may or may not work, but floppy mech can probably be replaced if it's bad)

Please change the reply address from bitbucket@wolfenet.com to steele@wolfenet.com

Spammers: By sending me junk-email (unsolicited e-mail which does not specifically provide a response to a post I have made), you agree to be billed $125 for each e-mail you send me (to cover the costs associated with reading and deleting your e-mail, as well as collections).

2498. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: jlodoen@mega.megamed.com
Message-ID: <5u83li$5hd$1@news.wco.com>
Source record: 117779
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5u8213ege1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William Kendrick) wrote:
>
>Maury Markowitz (maury@softarc.com) wrote:
>: In article <5u7584$p2j$1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William
>: Kendrick) wrote:
>
>: > The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
>: > away. I need to sort through it, though. Anyone willing to help?
>
>: What sort of help do you need?
>
>
>Help discovering what all of the 8.3-named files are and getting
>descriptions (blurbs) for them written and categorizing them.

6.3-named files, if you can believe it.

2499. Wtb: Atari STacy

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: Larry Rodriguez <lr172@bellsouth.net>
Message-ID: <3408AA0C.1EAC@bellsouth.net>
Source record: 117780

Looking for a nice working or non working STacy.

Please E-mail LR172@bellsouth.net

Thanks!

2500. Epson GT 4000 scanner

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ingo.marks@t-online.de
Message-ID: <5u97r4$q5d$1@news01.btx.dtag.de>
Source record: 117781

A friend of me owns an EPSON GT 4000 SCSI scanner connected
to his TT 030 via an interface to both the parallel
and serial port (the serial port seems to be needed just
for current because there are only two wires).
Recently his scanner failed, and he asked me to have a look
into the interface (at the parallel port).
There is a label "GT*TT Interface 3K Computer Bild" visible on it.
Inside I see a 16 pin integrated circuit with the main
label scratched away (only a part of the rest of it -
SP9108 or SR9I03 or so - is visible).

Does anyone own the same scanner and could have
a look into his interface to tell me the type of the IC ?

Thanks for your reply!
Ingo

2501. Re: NOTATOR SL v3.21: Patch for non-STs?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5u7unisgr1@News.Dal.Ca>
Source record: 117877

Something in the dongle search and timing routines built into the software.

Apparently the PAK30 board has an optional 68000 and the whole business is switchable, so in theory one could rum Calamus SL on the 68030 chip with every cache on and the machine screaming, then later switch back to 8/16 mHz and run Notator SL.

But that is only theory.

Has anybody out there actually done this?

JG

2502. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: ssilicon@antispam.lax.net
Message-ID: <3409891f.26651521@news.inc.net>
Source record: 117878
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On Fri, 29 Aug 1997 11:24:04 -0400, maury@softarc.com (Maury
Markowitz) wrote:

>> CompuServe is closing all their Atari forums at the end of this week.
>> Usenet members, please welcome the former CompuServe users and help them
>> get into the swing of things with Usenet.
>
> Seeing as much of the software from "those days" exists only on CIS and
>other such services, is anyone doing anything to protect this?

There's the UMICH archive....,.

There's Yogi....

***** NOTICE: Please remove the 'antispam'
part of my email address when replying via email.
Also, please DO respond via email in addition to
a newsgroup follow-up.

As Per US Code, Title 47, Chapter 5, Subchapter II 227
Unsolicited commercial advertising is NOT Welcome here

2503. MIDI File Player?

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: toxico@powerup.com.au
Message-ID: <5u820g$r1e$1@grissom.powerup.com.au>
Source record: 117879

I've been using the new STiNG with PPP with CAB for a few days now with no problems (except for the usual bandwidth problems when the kids start playing games....)

I'd like to use a MIDI file player with CAB. Are there any recommended programs for this?

I have MIDI Player from 1991, but this doesn't seem to work with Magic, NVDI, STiNG etc.

I was going to tru the new NED Player for WAV files. Any eperience with this?

Thanks for any suggestions.

David Macpherson toxico@powerup.com.au
http://www.powerup.com.au/~toxico/index.htm

2504. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: kendrick@zippy.sonoma.edu
Message-ID: <5u8213ege1@nuke.csu.net>
Source record: 117880
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Maury Markowitz (maury@softarc.com) wrote:
: In article <5u7584$p2j$1@nuke.csu.net>, kendrick@zippy.sonoma.edu (William
: Kendrick) wrote:

: > The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
: > away. I need to sort through it, though. Anyone willing to help?

: What sort of help do you need?

Help discovering what all of the 8.3-named files are and getting
descriptions (blurbs) for them written and categorizing them.

-bill!
Bill Kendrick
/|\ Software Engineer
kendrick@zippy.sonoma.edu
http://zippy.sonoma.edu/kendrick/

2505. Software/CD's FS

Newsgroup: comp.sys.atari.st
Date: 1997-08-30 00:00:00 UTC
From: defang@ibm.net
Message-ID: <34079AC9.2427@ibm.net>
Source record: 117881

Following Atari Software for Sale:

Aerochopper - ST version - learn to fly remote control
airplanes/helicopters. Comes with radio type 4 channel Futaba
'Conquest' controller (2 joysticks + buttons in one case), software and
manual. Like new in original box. $65.

More Atari CD's for sale**

Skyline CD (never used)-$25
Crawly Crypt CD Vol#1 (never used)-$25
Crawley Crypt Vol#2 CD (never used)-$25
'The ST Software Library CD' -rare!-by D&C Ent.(One of the first Atari
ST CD's ever produced) Over 150Meg-$20
Compo STE Power CD Vol #1(new)-$25
QUICKFORMS CD-$35 (comes with all the manuals/doc's/new)
Suzy B's Double CD ROM Set(new)-$35
GEMini Atari PD CD -$20
Atari Mega Archive Vol#2(New)-$25
Electronic Spinster Graphics ClipArt Col CD -$15
Atari CD Master/Audio Master 4 Software. Includes drivers for Infopedia
Encyclopedia v2.0, Time Almanac 90's, Time Almanac 95, UFO I & II, Space
Missions, 1995 Auto Almanac, MPC Wizard v2.0. $25

CD's For Sale for above:
Infopedia v2.0-SOLD Time 95 Almanac-$10 Time Almanac 90's-$10
UFO II-$10 Space Missions-$10 MPC Wizard v2.0-$10

More Software for-sale:
Dog Fight-$10
Chess Champion 2175-$15
Obsession Pinball-$15
The Music Studio-Activision, incl. 7 extra music disks-$10
Electronic Spinster Graphics Clip Art CD-$15 (unopened package)

Data Diet v1.0-$10
Regent Word Processor-$5
Pagestream v2.2 SE & Pagestream Assistant Software- all for $35!
Hard Disk Sentry-$15
LottoDDS-$10
SPEEDO GDOS v5-$25
Multidesk Unlimited Desk Accessory Power Software-$5
Multidesk v1.7-$5
Mouse Boot v3.d-SRL Sys-$2
Winning Pictures CD Viewer-$2

More Games...Make ba bundle and name your price!

Warship LED Storm Read-A-RAMA(2disks) Eliminator
Last Duel Transputor Phantasm
Karateka Goldrunner II Zero Gravity Devon Aire
Championship Wrestling Stare Quake Star Wars
Prime Time BattleZone
Alcon Renegade Arkanoid The Sentry
Mercenary Project Neptune Metro Cross Battleship
Pinball Wizard Final Assault Star Glider F15 Stike Eagle
Silicon Dreams Typoon Thompson Red Lightening
Dragon Scape Space Quest
Fun School 3 Zynaps Crash Garret
Substation The Black Cauldron.

PC FORMAT MAGAZINES with floppy disks for sale
Atari Comics For Sale

Buyer Pays Shipping.
Payment: Either pre-pay by check/money order or COD.
US & CANADA ONLY!!!

THANKS! -Dan Fangmann

2506. Atari ST hard drive Q

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: ian@maths.tcd.ie
Message-ID: <5uabv9$qmb@bell.maths.tcd.ie>
Source record: 117682

hi atari lovers!

i had a quick question i was hoping someone in the know
could help me with! i have managed to find a really old
atari ST hard drive, it is an ATARI SH20 or similar i think.

Problem is - it didn't come with a cable! so i need to
either (a) buy one - pretty unlikely i guess or (b) get one
made. would anyone have any info on either of these options?

ie maybe pinouts of the cable, or info where i could get such
a cable.

i would really really appreciate it, thanks a mill
-IAN- (ian@maths.tcd.ie)

2507. Re: Knowledge is POWER

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970831010643263436 8@pwomar.demon.co.uk>
Source record: 117683

[snip advert]

This subject just prompted a thought, does Power (PDL) still exist? I know hte PD Library part was going to close but are any other ventures like game publishign etc still going?
--
To reply to this message there is no need to remove anything from my email address, clever that!

2508. Re: STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr4G2.F12@suse.modem.stud.uni-hannover.de>
Source record: 117684

In article <5u6r4gnvm1@mark.ucdavis.edu>,
szhays@dilbert.ucdavis.edu (Eric Hays) writes:
> Charles Silver (csilver@kendaco.telebyte.oNmapS.com) wrote:
>:
>: Ahh, I've tried CHAP, PAP, SAP, and CRAP <g>. Just a little joke :)
>: I've had some problems getting the Sting Port Setup.CPX to save it's
>: settings as mentioned in the docs for PAP. It creates a file called
>: sting.prt but doesn't seem to work. I put it in the STING folder.
>
> sting.prt in my system sits in the root of my C: drive, even though the
> rest of my Sting files are in a folder on my D: drive. I think the CPX
> looks for it on C:, so yu might have better luck if you put your sting.prt
> file there.

Don't move the file. The CPX looks for it where you saved it to.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2509. Re: ppp connexion with KG(E)MD

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr4tu.F5u@suse.modem.stud.uni-hannover.de>
Source record: 117685

In article <158pascal.ricard@hol.fr>,
pascal.ricard@hol.fr (Pascal Ricard) writes:
>
> Aug 27 14:32:32 Falcon30 pppd[86]: pppd 2.2.0 started by root, uid 0
> Aug 27 14:33:16 Falcon30 pppd[86]: Connect: ppp0 <--> /dev/ttyb
> *Aug 27 14:33:18 Falcon30 pppd[86]: demuxprotrej: Unrecognized Protocol-*
> *Reject for protocol 0xfffd*

The PPPD sees packets for a protocol 0xfffd, which it doesn't know and
thus rejects. Don't expect me to look up what it means, but it surely
is none of the normally used protocols.

Some likelihood is that some other data has been mistaken for a PPP packet.

> Aug 27 14:33:18 Falcon30 pppd[86]: local IP address 195.154.2.183
> Aug 27 14:33:18 Falcon30 pppd[86]: remote IP address 195.154.2.129
> *Aug 27 14:33:22 Falcon30 pppd[86]: demuxprotrej: Unrecognized Protocol-*
> *Reject for protocol 0xfffd*
>
> *Aug 27 14:33:44 Falcon30 last message repeated 8 times*
> *Aug 27 14:33:46 Falcon30 pppd[86]: CCP: timeout sending Config-Requests*

And the other end does not understand Compression Control Protocol.

> and a question: to quit the ISP, I kill the pppd PID from a V.console and it
> works fine, but is it the good way ?

Under Linux, I send it a HUP signal, using 'kill -HUP ...', works fine too.

> and at last: I don't find a way to know the free space on a given partition,
> from the shell I mean. Especialy for the minix partition as I'm not sure it's
> correct in the AES.

Try 'df'. Requires a proper fstab though. KGMD has one.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2510. Re: STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr40r.Ezu@suse.modem.stud.uni-hannover.de>
Source record: 117686

In article <5u5p7e$j81@news.iwvisp.com>,
404on040@iwvisp.REMOVE2REPLY.com (Michael Grove) writes:

> I talked to a TCP freak at work. The garbage everyone is seeing is the
> PPP stuff. Its just that it is binary, and that is why it looks the
> way it does. Slip is asci. Bla, Bla. It looks like, from Peters docs,

SLIP isn't ASCII either. It's just that usually SLIP is preceded with an
ASCII login script.

> that he is able somehow to enter the IP address for PPP. I don't know
> if the PAP is coming into play here or not. Peter did mention that he

PAP is only for authentication, no connection with fetching the IP address.

> didn't test it very well. I never called my provider

I got plenty reports now saying that PAP works well.

> to see if they support it or not. Anyway, that was a small town Unix
> server. I haven't tried the new NT provider i'm connected with yet.
> Running STiK at 1524MTU and RCV_WND = 6096 is pretty slick considering
> the other providers limit with slip was MTU=256:).

Larger MTU is not necessarily better ! It slightly reduces overhead, that's
true, but deteriorates responsiveness when running two or more clients across
the same connection.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2511. Re: STinG/Dynamic IP Resolve Problem

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFr4AI.F0G@suse.modem.stud.uni-hannover.de>
Source record: 117687

In article <5u68od$e6e$1@brokaw.wa.com>,
csilver@kendaco.telebyte.oNmapS.com (Charles Silver) writes:
> On 28 Aug 1997 22:41:55, Eric Hays wrote:
>
>>Have you tried the CHAP or PAP connection instructions?
>
> Hello Eric,
>
> Ahh, I've tried CHAP, PAP, SAP, and CRAP <g>. Just a little joke :)
> I've had some problems getting the Sting Port Setup.CPX to save it's
> settings as mentioned in the docs for PAP. It creates a file called
> sting.prt but doesn't seem to work. I put it in the STING folder.
>
> Anyway, if you have a method of getting a PAP connection please post.

What are you talking about here ? Are you setting up a riddle for me to
solve ? ;-)

CHAP and PAP are pure authentication 'subprotocols' of PPP. There is
no such thing like a PAP connection. The 'Port Setup' CPX also has nothing
to do with PAP. If you need PAP for authentication on a PPP connection
which you wanna set up with the CPX, you must put the PAP info into the
corresponding variables in the DEFAULT.CFG.

STinG does not support CHAP as yet.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2512. For Sale in US

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: "Clarence T. Chang" <fsctc@stratos.net>
Message-ID: <01bcb5cd$4e404810$279951d1@bugs-bunny>
Source record: 117688

```
Golden Image Hand Scanner w/ Migraph TouchUP software. $25.
2400 baud external modem, w/ cable. $10.
Easy Draw v.3 $10.
Prospero C Developer's Package $30.
HiSoft Interpretive C $10

Come on! Guys. Take them off my hand.

Clarence

--
The Chang Family in North Olmsted OH
Clarence, Daphne, Elijah, and Ellen
```

2513. Re: Fast_Serial vs. HSModa07

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5uatqlmsk1@cti01.citenet.net>
Source record: 117689
Body handling: HTML body converted to readable text

>> That's because STinG wrongfully requires HS-Modem's cookie
>> to offer higher speeds, even on M-STE/TT/Falcon.
>
>Why do you call it wrongfully ? STinG simply does not support the
>F_Serial way of doing higher baudrates. This is mainly because HSMODEM

I wasn't talking about lack of Fast_Serial support.

What I mean by the above is that STinG blocks access to
34800/57600/115200 and other baudrates over 19200, even
though they ARE available on a standard M-STE/TT/Falcon.

It seems when the RSVF cookie is NOT found, STinG assumes
that above 19200 isn't available.

>Why fool STinG ? What for ? STinG uses the MAPTAB vectors to access the
>serial ports. I cannot understand why F_Serial fails with STinG, after

(read above)

STinG relies on the presence of the RSVF cookie to allow above
19200, even on SCC-equipped machines, so if someone prefers to
use Fast_Serial, they have to somehow install a "fake" RSVF to
get STinG to accept settings above 19200.

>> Still, I can vouch for Peter's new CPX, as it allowed me to
>> finally get HS-Modem to work correctly on my TT.
>
>Good, this means your problems were mere setup problems.

Nope. Problems involve STinG not allowing above 19200 if
the RSVF cookie isn't found.

However, since your CPX allows correctly setting baudrates,
because it properly substitutes baudrates in the BIOS table,
then it manages to make HS-Modem work where it used to fail.

So, Fast_Serial support is less of a problem, although STinG
should at least allow higher baudrates even without HS-Modem
on SCC-equipped machines. STinG should NOT require HS-Modem.

One slight oversight:

When the MIDI.PRG is used, the baudrates/flowcontrol values
shown do NOT correspond to available values and the portname
is "BIOS 10" instead of MIDI. If you're interrested, I have
a nicer and more complete RSC that comprises this for a new

version of your CPX. Just e-mail me in private for details.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Posting Please

2514. Re: STiK/STinG Improvements (SLIP)

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5ub1d9shu1@brokaw.wa.com>
Source record: 117690

On 30 Aug 1997 15:02:24, Roger Cain wrote:

CS)It worked for STiK, so I wondered if would work for STinG/slip. It does in
CS)spades! Now I can get STinG to work much, much better(at least with SLIP)!!!

>I'm certainly going to try this, Chas.

CS)Again, use your best MTU setting in the dial.scr. That's it. NEWSie,
CS)POPWatch, CAB now will at least download at speeds similar to STiK.

>So, you use Newsie/STiNG, do you? I have spent AGES trying to get this
>pair to work and eventually explained my failure when I noticed that
>John Rojewski still had "Support STiNG" in his "to do" list. Now I'm
>even more confused, mate!
>Confirm, please ... you use SLIP STiNG Newsie and it all works fine?

Roger, Roger :)

>If so I have 2 queries ...
>Why can't I do it? :-(

Try those new settings. If STiK/NEWSie works with zetnet, then STinG should.

>Why does John reckon he still has STiNG support to do in Newsie?

Maybe he can't get STinG connected to try it??? Again, change these settings
in the default.cfg file:

MSS =
RCV_WND =
DEF_RTT =
DEF_TTL =

If you want to experiment, just change the MTU in the dial.scr. STinG is
very picky about this. With my server STiK likes 1500 (MTU), STinG works
best with 1106/8.

Regards,

Charles

P.S. I single task TOS 4.04 with STinG. Can't test MagiC/Geneva/N.AES.
MultiTOS/MiNT will NOT work with STinG, only STiK.

P.P.S. Remove any NG files loaded with STiK before trying NEWSie with STG.
Just a pre-caution :)

P.P.P.S. This is posted using STinG/NEWSie

2515. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: csilver@kendaco.telebyte.oNmapS.com
Message-ID: <5ub2o3$3ct$1@brokaw.wa.com>
Source record: 117691

On 30 Aug 97 16:17:58 G, Pascal Ricard wrote:
>Hi Terry,
> in a message dated 29 Aug 97 Terry May wrote:
> TM> I'm getting a "DNS cache load failed" when STinG loads from the AUTO
> TM> folder. Can someone tell me how to fix this?
>I often have this message too, *even if* the file cache.dns allready exists,
>i.e. I've allready been connected successfuly.
>I sometimes get the 'famous' two bombs too but cannot reproduce exactly what
>I've done to get them. Someting to do with at least one (witch?) cpx ?
>My real problem is with cab (2.0) who seems very slow. Perhaps something to
>do between Sting (1.06) and the ovl (1.2618) ? The modem seems to receive
>datas witch are not transmited to cab...
>Bye Terry,
>/Pascal/

Bonjour Pascal/Terry,

This has been posted before, but I had this problem originally because of
an auto folder conflict. I'm not sure what's in your folder, but all things
being equal, try NVDI, drvin, scc, sting (last). What some seem to miss
here is that if you don't correct this, you'll never connect to anything
to create a dns cache file :) CAB/CAB.OVL1.2618 works fine with STinG.
Try my default.cfg changes posted in this NG :).

Merci,

Charles

2516. 28Mhz ST accellerator for sale

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: "fdeolivera@hotmail.com" <fdeolivera@hotmail.com>
Message-ID: <3408EF4F.6F0B@hotmail.com>
Source record: 117692

I have a 28Mhz Atari ST accellerator kit I bought a couple
of years ago but never installed. Works with 1040/520ST
models, not the Megas. Make a reasonable offer and it your's!

2517. Re: TOS2WIN

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <340b137e.6070251@news.demon.co.uk>
Source record: 117693

On Thu, 28 Aug 1997 21:01:05 GMT, m.billiet@tornado.be (Marc Billiet)
wrote:

>On Tue, 26 Aug 1997 02:13:35 GMT, guy@swampdog.demon.co.uk (Guy
>Harrison)'s fingers happened to hit following keys on his keyboard:
>
>>On Mon, 25 Aug 1997 12:22:29 +0200, Marc Billiet
>><Marc.Billiet@alcatel.be> wrote:
>Hey, that's me, at work (I work very hard as you can see).
>>
>>>Guy Harrison wrote:
>>>>
>>>> Hi folks,
>>>>
>>>> Firstly, is there an english demo of tos2win, does the full version
>>>> come in english, and secondly, does the blighter run magic? I bet it
>>>> doesn't 'cos I like it! ;-|
>>>>
>>>
>>>AFAIR Tos2Win 2.0 (the latest version) supports a lot of different languages (one
>>>version for different languages). It automatically checks the language settings of your
>>>pc.
>>
>
>Even dutch is supported.
>
>>That explains why it recognised keys others have problems with. Most
>>notably is the backslash \
>>
>
>In fact (according to the documentation) Tos2Win is very closely
>linked with Windows 95, even the screen output uses the native Windows
>routines: this means that screen output is faster without nvdi then
>with it (because nvdi doesn't access the Windows routines directly).
>So, only install nvdi if you need gdos (how you can start nvdi without
>its 'faster' screen drivers, but only with gdos, is explained in the
>Tos2Win manual, although only nvdi 3 (or maybe higher) works that
>way).
>
>>Have I missed a site with english docs and an english resource?
>>
>Well that's a problem: I have the cd with Tos2Win 2.0, and I can't
>find any english documentation, only german. Maybe they forgot to put
>it on the cd (I got one of the first). But if you have some questions,

>don't hesitate to ask me.
>The program itself works in english, but you only need it to set up a
>new Atari program. As soon is the settings are correct, you just start
>the Atari program by clicking on it (as it were a Windows
>application). So, if you have an english application or desktop
>(Teradesk, Gemini, ...) you will never know that Tos2Win is a german
>program.
>
>>In the best of all possible worlds I'm after an emulator that emulates
>>everything atari! :-)
>
>That's a problem, I think.
>
>>
>>As that's expecting a bit too much, I need an emulator that can run
>>the MWC compiler. There's a caveat though - it also has to run MagiC.
>
>I don't have the MWC compiler, so I can't check it.

It will most likely work. I ask because it had problems being on a
"hard disk" with Pacifist, although this is not Pacifist's fault. MWC
is command line driven and the shell makes bios calls which are not
supported on hd emulation. It worked on a "floppy" because emulation
goes down to the bios there. Not surprisingly, I had trouble getting a
32Mb floppy! :-)

>If you really want
>to use MagiC, I think Tos2Win is not what you want.

Shame!

>But why do you
>want it ? The extra functionality may be a reason, the multitasking is
>not, because Tos2Win can start a lot of Atari applications at the same
>time.

Yes, this is indeed appealing. Unfortunately, you are correct, the
functionality is the key issue.

guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2518. Save my SCSI Hard disk

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: fr_jacqu@club-internet.fr
Message-ID: <fr_jacqu-3108971339140001@ppp95.hexagone.club-internet.fr>
Source record: 117694

HELP ! HELP ! SOS !

With ZORG, and by mistake, i've erased one sector beginning at 1C0 from my hard disk and AHDI cannot identify it. All my SCSI chain is perturbed with this. It is a Quantum 540 Mo. Does anybody know solution ?
e-mail : fr_jacqu@club-internet.fr

Thanks.

2519. Re: STiK/STinG Improvements (SLIP)

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ubn84$f0o$1@roch.zetnet.co.uk>
Source record: 117695

On 30 Aug 1997 17:23:14, Terry Ross wrote:

>>Confirm, please ... you use SLIP STiNG Newsie and it all works fine?
>>
>Roger, I've been using STinG with Newsie from the very beginning,
>as a matter of fact, I could never get STiK to work until I got STinG
>and saw a good explanation of how to set it up. I did have one
>problem with Newsie at the very beginning, I was using my CAB version
>to boot with (I don't have a hard disk), and it had G+PLUS on it, Newsie
>wouldn't work.... As soon as I removed G+PLUS it started working fine -
>I haven't tried it with any other versions of GDOS, because I haven't
>really needed it, but it makes me think that perhaps you are loading
>a TSR or ACC that the Newsie/STinG combo doesn't like.

Looks like it's ME then :-(

I can get STiK/CAB/Newsie working a treat, also STiNG/CAB.

Apart from one successful session (or did I dream it?) my STiNG/Newsie
experience has been really bad. Corrupt data, lost messages,
cripplingly slow data rates. I was almost pleased when I saw that John
Rojewski still had work to do on STiNG support, I was able to believe
that all this grief wasn't my fault!

However, it seems I must gird the loins, pick up the shovel and have
another go. If you are getting joy I don't see why I shouldn't!

I run a pretty simple system as I have learned to my cost what a raft
of AUTOs and ACCs can do. I haven't got much there at all. Suppose it
could be worth starting from zero and seeing when it all begins to
fail. The nearest I have to GDOS is NVDI - can't be this, can it?

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2520. Re: ppp connexion with KG(E)MD

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <197pascal.ricard@hol.fr>
Source record: 117696

Hi Peter,

in a message dated 31 Aug 97 Peter Rottengatter wrote:

PR> And the other end does not understand Compression Control Protocol.

Ok. Were only warnigs, according to KLE ;-)

PR> Under Linux, I send it a HUP signal, using 'kill -HUP ...', works fine
PR> too.

I'll look at this.

PR> Try 'df'. Requires a proper fstab though. KGMD has one.

I've got it now. Thanx.

Bye Peter,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
The christmas spirit is not something to drink

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2521. FS UK:Bits and Pieces

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ubt4aggl1@roch.zetnet.co.uk>
Source record: 117697

I have upgraded to a TT so have the following Atari ST kit for sale.

Please add postage/carriage.

Microvitec CUB (1431MS) RGB monitor. Set up for analogue video with added external Brightness control. ST cable. Hardly used but small scratch on screen. 40UKP

STM "Brick" power supply. 20UKP

Farnell Power Supply 20UKP

STM, TOS 1.4, 4Mb RAM. 38k4 Serial and Overscan modifcations (both switched). Mouse. Needs PSU and ext. floppy. 100UKP

SM124 mono monitor. Fitted with more highly rated components and adjusted to larger display. 40UKP

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2522. FS: Atarti SM-124 Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: rrlech@aol.com
Message-ID: <19970831141701.KAA01118@ladder01.news.aol.com>
Source record: 117698

I have an Atarti SM-124 for sale - best offer accepted - you pay for
shipping if necessary (I'm located in CT near NY)

It was purchased with an Atari ST development system in 1985 - one of the
first...
Extremely clean, rarely used.

Rob Lech
Rrlech@aol.com

2523. Re: STinG & PPP

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <199pascal.ricard@hol.fr>
Source record: 117699

Hi Terry,

in a message dated 28 Aug 97 Terry May wrote:

TM> Just got a PPP Internet account and have been trying to get STinG to
TM> work on it. Unfortunately, I can't get past the logon. The way my
[.../...]
TM> I've also tried:
TM>
TM> WAIT = 500
TM> REPT =
TM> FIND = to
TM> RESP = $GET_IP
TM>
TM> Neither one works. It just sits there looking, and then times out.
TM>
TM> If I take out that part of the script, then it shows a successful
TM> connection, but I can't do anything, because my host can't be
TM> resolved.
TM> Any ideas?

Perhaps yes ?
Do you try to get connected both with PAP and login script ? Only one of
them should be used AFAIK.

Bye Terry,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
The new Pentium Overheat, CPU and water boiler in a single chip!

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2524. Re: STing stuff...

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873021284_OASIS_@pcc-uky.campus.mci.net>
Source record: 117700

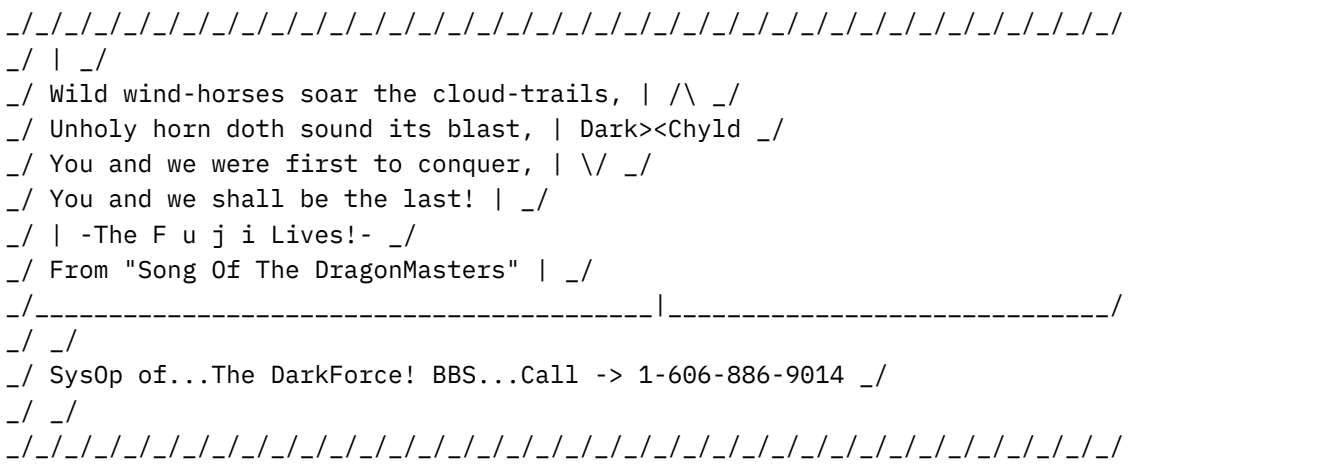
In article <EFr3BK.Eqv@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) said:-

>Sounds as if you did not tell STinG to use PPP ? Have you clicked the PPP
>button in the Dialer's Port Parameter and clicked Accept, or alternatively
>changed the PROTOCOL variable in the DIAL.SCR to 1 ? You're sure you use
>STinG V1.06 ?

Yes, I did. I did click the button, and then I used Edith to manually edit
the DIAL.SCR to 1 to make sure. Yes, I'm using STing V1.06. Now then...
I've managed to connect and stay online now, without my ISP knocking me off.
I had to drop the MTU from 1500 to 576, switch VJ compression to ON, and
activate the Protocol CPX before it would get this far. Still, all is not
right. I use Ping, and it sends out packets (SND LED on the modem flashes
like crazy) but I'm not getting any packets returned...

Any ideas? Thanks in advance...!

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

2525. Re: New Sting's PPP bombs on me

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873028580_OASIS_@pcc-uky.campus.mci.net>
Source record: 117701

Okay, I think I'm really, really close now...

1) I'm connecting with my ISP-and staying online-not logging me off...
2) $GET_IP is working with my PPP provider...
3) I can then go to config, find the IP address assigned to me.
4) I can ping that IP address and I do both send and receive packets.
5) I can ping STing's internal address and it works well too...

Now, what version of the CAB.OVL does it take to work with STing? Right now, with CAB 1.5 ('030 version) it bombs out whenever I try to goto any URL with a "CAB.APP needed to run" error message... :(

What other programs (example: Popwatch, IRC, Newsie, etc,...) will work with STing, once I get it right? Thanks in advance...! :)

--

```
_/_/_/
```

2526. Fixing the '2 Bombs' problem with STinG PPP

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: asel@stud.uni-hannover.de
Message-ID: <5uc6alqmr1@newsserver.rrzn.uni-hannover.de>
Source record: 117702

Hello everyone,
all you have to do is to load your DIAL.SCR into your favourite text
editor. Now look for the entries called "PAP_ID" and "PAP PASSWORD". All
you have to do is to enter you ID name (eg. asel) and your password:

```
# If you use PPP, your ISP might require password authentication
# via PAP (Password Authentication Protocol). If so, enter here
# the ID ("account", "user name") and the password.
#
PAP_ID = your id here
PAP_PASSWORD = your password here
#
```

And hey! Here we go!!! It shouldn't crash now...

2527. STinG and Geneva

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5uc7os$l2k@nntp02.primenet.com>
Source record: 117703

I accidentially deleted the original message, but...

Here, running Geneva or TOS 3.06 makes no difference. I don't believe
that Geneva is part of my PPP problem. And STinG/SLIP works great
with Geneva.

Pat

Pat & Anna
pmorales@primenet.com

2528. Re: New STinG (continued)

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5uc7os$l2n@nntp02.primenet.com>
Source record: 117704

On 30 Aug 1997 23:05:52, Peter Rottengatter wrote:
>In article <5tngnc$nuh@nntp02.primenet.com>,
> pmorales@primenet.com (Pat & Anna) writes:
>
>> Okay, I tried a bit more and found out that removing the $GET_IP
>> string from the DIAL.SCR made a big difference in modem activity. >>
>> What's the correct way to set up the login in DIAL.SCR?
>
>Sounds as if you haven't properly set up the script ??
>
>Use a terminal emulator, like CoNnect, Rufus, STarcall, etc. to manually
>login into the ISP's modem server.

Done that for both SLIP and PPP. This setup works reliably (with the occasional hang) using STinG/SLIP. I make a total of two changes to the dialer configuration (to specify PPP to my ISP and to STinG) to use PPP.

From your previous post, I leave compression OFF. My ISP's logon prompts specify a PPP connection, specify in ASCII an IP (exactly the same string as a SLIP connection) and the dialer completes.

Pinging the local address works fine. 100% reliable packet transfer. Attempting to resolve ANY name locks me up.

I don't believe this is a set up problem. Must be a non-compatible ISP.

Thanks for the effort. It really is appreciated!

Pat

Pat & Anna
pmorales@primenet.com

2529. Re: STinG Curiosities

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: elhays@ucdavis.edu
Message-ID: <5ucf97$3sc$1@mark.ucdavis.edu>
Source record: 117705

```
On 31 Aug 1997 10:33:49, Charles Silver wrote:
> I'm also
> curious if anyone AFTER login can find their dynamic IP listed anywhere
> in the CPX's, the Dialer conf's, or anywhere else...

Yes, I can read this by going into the STing Port Setup CPX and
selecting the appropriate port (in my case, Modem 2).

I've got PPP working, but I don't think this account is using PAP. I
use $GET_IP. So I don't know what to recommend regarding that
problem.
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

2530. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <966_9708311302@ronly.org>
Source record: 117706

On 30 Aug 97, after being fired by Jack Tramiel, Peter Rottengatter said:

PR> Terry.May@rebel.ronly.org (Terry May) writes:
>>
>> Is Newsie supposed to work with Sting? The last version I got (just the
>> other day) still has Sting support on the to-do list.
PR>
PR> It is. You might see the data transfer ocassionly lock up for a few
PR> seconds, this is a problem most likely due to STinG's TCP. It does in no
PR> way render Newsie unusable though.

Okay, thanks for clearing that up. If I ever get online, I'll give Newsie a
try. :^)

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2531. ATARI ST+ 20

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: !ynoT
Message-ID: <3409c706.203620@news.airtime.co.uk>
Source record: 117707

```
Its ATARI, Its Monthly, Its FREE,
and its OUT NOW!

REGULARS

THIS ISSUE... - This index file.
WELCOME AGAIN. - A few words from your truly!.
BACK ISSUE'S - How to get hold of your fave zine.
KONTACT KORNER - Contact's!.
ST+ STOCKISTS - Who stocks ST+?..
WHERE TO WRITE - All the Addresses.
OUR NEW SHELL - All the info about the shell.
--------------
IDIOT WRITES - Is he for real?...judge for yourself.
DUNCAN DONUTS? - Another, possibly dodgy letter?..

NEWS

42 BBS CLOSURE - Colins calling it a day!.
TITAN P.R. - New products from Titan.
ATARI TIMES - A.T. pres release.
MIKEY 2..?.. - Mikey might make it!.
NEXT NAG MEET - All the details.
H.E.R.O. 2 - It's out NOW!!!..
--------------
THE SHOWS... - Info on the shows......
BIRMINGHAM - .....and how to get there :))
LONDON - ....and there too!..

COMMS

ATHENA BBS - All about Athena
STARTING A BBS - Rory's guide to starting a BBS.
-COMMS- MAILBAG -
CHARLES... - Reader mail.
JAMISON - Reader mail.
WEB IDEA'S.. - Reader mail.
CHARLES AGAIN - Reader mail.

COMMERCIAL ADVERTS

T.U.S. - Commercial Advert!.
ALIEN TECH - Commercial Advert!.
ANALOGIC - Commercial Advert!.
ATARI POOTING - Commercial Advert!.
FLOPPYSHOP - Commercial Advert!.
PHOTOSCAN - Commercial Advert!.
```

GASTEINER - Commercial Advert!.
GOODMANS INT - Commercial Advert!.
PROPHECY PDL - Commercial Advert!.
TITAN DESIGNS - Commercial Advert!.
A.S.P. - Commercial Advert!.

OTHER ADVERTS

STOSSER S/WARE - Non commercial advert!.
ALL AT SEA BBS - Non commercial advert!.
MAGGIE - Non commercial advert!.
UFOst - Non commercial advert!.
BBS SYSOPS - Non commercial advert!.

USER GROUPS

WELCOME... - Stephens intro
USER NUMBERS - Just how many Atari users are there?.
POSITIONS - Who does what.
S.H.A.G. - Advert.
USER GROUPS - Er...user groups.
N.A.G. - Advert.
W.R.A.G. - Advert.
-- REPORTS --
SHAG report - Report.
N.A.G.'s PAST - Mandy's views on the N.A.G. meets gone by.

GAME ZONE

EDITORIAL - Stuarts bit.
MICHIGAN MIKE - Review
H.E.R.O. 2 - Review
BATTLE ZONE 1 - Review
IVANHOE - Review
BOMBJACK - Review
BATTLEZONE 2 - Review
DEMON BLUE - Review
OBSESSION - Review

READER ADVERTS

WELCOME.... - A little intro!
MARTIN WILSON - Reader advert!.
PHAT ASS NEV - Reader advert!.
JOHN WELLER - Reader advert!.
STEPHEN WILSON - Reader advert!.
JODY SMITH - Reader advert!.

READER REPLIES

JOHN WHITELOCK - Reader letter.
DEREK HUNT. - Reader letter.
PETER.R. - Reader letter.

VINCENT C. - Reader letter.
COLIN GFF - Reader letter.
TONY REPLIES - Tony's response to Martins Pacifist conversation.
STEVE W - - Reader letter.

KEITH LEVER - Reader questionnaire.
PETER.R. - Reader questionnaire.

ASSEMBLY

EDITORIAL... - Steve's about!...
A LETTER!!?... - cor...there is one y'know.
RANTARAMA! - RUN FOR COVER...THE RANT MASTERS OFF AGAIN!!!

BEGINNERS

JARGON JUGGLER - Colins continuing guide to jargon!.
GEM!.. - All about Gem.
STE RAM?... - Ram questions.

STOS

EDITORIAL - Deano's bit.
A to Z - R - STOS help!.
Q & A - Questions and answers.
EASY STOS PT2 - STOS made easy.
MORE INVADERS - Continuing the invaders tutorial.

D.I.Y.

DISCLAIMER - READ THIS FIRST!...
HI-D-DRIVE - Add more space to your system.
THE BIG SCREEN - Mighty mono.

LYNX

HOCKEY - Review.
HYDRA!... - Review.
ISHIDOs STONES - Review.
JUST JOUSTIN' - Review.
KLAX - Review.
KUNG FOOD?... - Review.
LYNX CASINO - Review.
Miss Pac Man - Review.

FEATURES

NEW SPOT!.. Simon's settling in.....
TROUBLE - Uh Oh!.....
25 YEARS... - 25 years of Atari...
MORE NOSTALGIA - More years rolling by.
TUNNEL TALES - Pete's tunnel tales.

CHEAT ZONE

GREETINGS... - Welcome from Ashley!.
- SOLUTIONS -
DEJA VU?.. - Complete solution.
KINGS QUEST 2 - Complete solution.
SPACE QUEST 2 - Complete solution.

ART GALLERY

CLASSIC MOMENT - Jody D'Art...
SPACE... - Nearly done!..
ST+ 20!... - Simons vision.
ST+ SHUTTLE - ST+ in space???
--- LOGO'S ---
SIMON'S LOGO - Logo design.

THE CHAIR

ANTONY LACEY - He's in and there's no escape from...THE CHAIR!...

JAGUAR

KASUMI SECRETS - All the info on Kusami Ninja.
KASUMI MOVES - And then the moves....

TV TIME TUNNEL

ENERGISE.... - Lee's editorial.
MISFITS - T.V.'s misfits of science.
THE M.F. GUIDE - Misfits guide.
NEXT ISSUE.. - What's next?..

RESEARCH

LONG GOODBYE! - Jody's off! :(((
Da MONKEY!.. - The last blue monkey phoney phone in.
ED's HEAD's.. - Jody's headers.

NON ATARI

SYNDICATE WARS - Review!.

NEXT MONTH

ST+ 20 STATS! - All the info on this issue.
NEXT ISSUE - What's in store next month?...

2532. Re: ATARI ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970831165111.16640A-100000@reality>
Source record: 117708

On 30 Aug 1997, Scooter wrote:

> Does anyone know where i can get games on the net that will run with an
> emulator. i have over 300 games in original format but my old st has
> eventually given up

There are plenty of good PD/shareware games to download from FTP sites all around the world. Here's a good place to start...

Hallvard's ST software FTP site:
http://home.sn.no/~hallvart/pages/atari_ftp.html

As for the copy protected games...they cannot work on an emulator because PC's won't even read the floppies. And I wouldn't trust pirated copies to work even on native ST's.

But someday, I hope to write a program to help recitfy the situtation...I just need some more time, expertise, and a good PC :)

Eric Noss
a.k.a
Mr. Maddog

2533. Re: Help with STTODSK.TTP?

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970831165713.16640B-100000@reality>
Source record: 117709

On Sat, 30 Aug 1997, Damien Burke wrote:

> (Philips Dilworth Patton) wrote:
>
> >and I have everything in the same root directory of F:...
> >and some error message flashes by too quickly for me to tell what the
> >problem is. Does the disk have to be formatted correctly?
>
>
> Hmmm... you really need to find out what that error message is.
> Try running it from a command line shell or debugger or
> something so you get to see the message? Maybe you're low on
> memory?

Half the problem is typical of all TTP programs, they assume you must be running in some MS-DOS type shell when most normal ST users run it from GEM.

There's a program which lets you pause after you run a TOS/TTP program but I sadly forget what it's called. Terradesk can also let you pause as well, whatever works, eh? :)

Eric Noss
a.k.a
Mr. Maddog

2534. Re: Sting setup

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970831084811.21131A-100000@moose.erie.net>
Source record: 117710

On Sat, 30 Aug 1997, Peter Rottengatter wrote:

>
> In article <Pine.LNX.3.95.970825072315.308A-100000@moose.erie.net>,
> Dennis McGuire <mcguired@moose.erie.net> writes:
> >
> > I have connected successfully using a 4 Meg STe with TOS 2.06 and
> > HSMODEM. I haven't been able to make the PPP connection automatically
> > (using PAP) yet.
>
> I should note here that meanwhile I got ample reports saying the PAP
> code works well. Have you added the PAP id and PAP password ?
>

Yes, my PAP id and password are in the DIAL.SCR file. I don't
mean to imply that PAP doesn't work, only that I have not been able to use
it successfully with my ISP. I've been very pleased with STiNG and use it
regularly. If I can get this detail worked out it will be just perfect!

2535. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5uc7os$l2h@nntp02.primenet.com>
Source record: 117711

On 30 Aug 1997 21:55:10, Peter Rottengatter wrote:
>In article <140pascal.ricard@hol.fr>,
> pascal.ricard@hol.fr (Pascal Ricard) writes:
>>
>> The serial cpx hangs with Cops, though it works fine with XControl.
>
>Huh ??? It certainly doesn't here, I use COPS V1.06 too. I cannot test with
>TOS 4.04 though, but I guess I had got more reports like this if it really
>were due to the CPX

The Serial CPX works fine, here, with XControl and ZControl. But, the
STing CPX will only load then save once, with ZControl. The next
load, after a save, will crash ZControl.

This does NOT occur with XControl and did not happen with previous
versions of the STinG CPX. I've moved to XControl for my STinG setup.

Pat

Pat & Anna
pmorales@primenet.com

2536. <<>> COMPUTER SOFTWARE / HARDWARE <<>>

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: "SPECIAL !!! special"@email-now8.com
Message-ID: <310897205756@email-now8.com>
Source record: 117712

<<<<<<< COMPUTER SOFTWARE / HARDWARE >>>>>>>

>>> UP TO 90 % OFF <<<

http://www.quantcom.com/auctionfirst/

><<<<<<==<<<>=>><><>

2537. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFrzGA.Cuy@suse.modem.stud.uni-hannover.de>
Source record: 117713

In article <f59_9708291843@ronly.org>,
Terry.May@rebel.ronly.org (Terry May) writes:
> I'm getting a "DNS cache load failed" when STinG loads from the AUTO folder.
> Can someone tell me how to fix this?

Yes. Read the f..... STING.FAQ, where this is mentioned in detail.
Dunno why I wrote that file, really seems nobody ever reads it !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2538. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFrzKC.CxD@suse.modem.stud.uni-hannover.de>
Source record: 117714

In article <193pascal.ricard@hol.fr>,
pascal.ricard@Rem.oveT.his.Beef.or.hol.fr (Pascal Ricard) writes:

> TM> I'm getting a "DNS cache load failed" when STinG loads from the AUTO
> TM> folder. Can someone tell me how to fix this?
>
> I often have this message too, *even if* the file cache.dns allready exists,
> i.e. I've allready been connected successfuly.

You might have moved the file, or reorganized the place from where STinG
loads the STXs, and forgot to move the CACHE.DNS too.

You might also have write-protected CACHE.DNS, which will lead to the same
message.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2539. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFrzBz.CuC@suse.modem.stud.uni-hannover.de>
Source record: 117715

In article <872789504_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
> In article <5u46hlljh1@cti01.citenet.net>
> q-funk@citenet.net (Martin-Eric Racine) said:-
>
>>PPP negociates the Client_IP internally.
>>
>>Contrary to SLIP, you don't need to have a $GET_IP line.
>>
>> >Here is the line my ISP provides:
>> >
>> >PPP session from (207.168.90.13) to 207.168.90.164 beginning....
>>
>>Which is displayed purely for reference, as PPP receives
>>this internally (the PPP negociation is the "garbage" you
>>see on screen, when loging through terminal).
>
> Thats a nice explanation, but does not help one bit in solving the problem!
> I mean, if you don't use $GET_IP, then what do you use/send to successfully
> complete the process?

Nothing ! The script should end there. The Dialer switches the port active,
and the PPP code built into the port driver deals with the "garbage", and
also extracts the IP address.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2540. Re: Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: TL Westgate <tl@westg8.com>
Message-ID: <340A1A70.4C32@westg8.com>
Source record: 117716
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,demon.ip.support.atari

Satcom2 wrote:
>
> I have a CD full of Atari ST software. There are a bunch of files in .msa,
> which is cool, others are in .zip, .st, .lzh etc. but the format I know
> nothing about is this .dim, which most of my favorite stuff seems to be in.
> How do I convert this to a normal disk, does anyone know? Thanks for any
> help. -Satcom2

This is a long shot, but a program called GR Disk Utilities for Windows
(GRDUW for short) makes images of floppies and calls them .dim's.
Windows95.com has a link for this shareware program, but I can't imagine
someone would've taken Atari disks and made PC disk images out of them.

TL
--
International Internet Incorporated of America
http://www.westg8.com/i3/

2541. Re: NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5ud7j1$18f@nntp02.primenet.com>
Source record: 117717

On 30 Aug 1997 23:06:54, Terry Ross wrote:
>On 30 Aug 1997 15:28:01, John M Rojewski wrote:
>
>>Oops. NEWSie only displays the first 200 entries in a
>>directory. I have meant to get back to expanding that, but it is
>>rare enough that not too many people find the limitation. There is
>>nothing you can do about it. Sorry. :-)
>>
>Thanks for the quick response John. Should have asked a while back,
>it would have saved me some head-scratching :)
>
>Have no idea why I'm using 0.78 - could have sworn I downloaded 0.79
>
NEWSie 0.80 is out now, might as well get it.
John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

2542. Re: ATARI ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <3409e447.4062365@news.demon.co.uk>
Source record: 117718

On Sun, 31 Aug 1997 16:55:16 -0400, Mr Maddog
<mrmaddog@microserve.*NOSPAM*.org> wrote:

>As for the copy protected games...they cannot work on an emulator because
>PC's won't even read the floppies. And I wouldn't trust pirated copies to
>work even on native ST's.

Pray tell why? From what I've seen, pirate stuff is about a
million times *more* likely to work on the real thing too. I've
even seen pirate versions where bugs in the originals have been
fixed!
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2543. STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.96.970831212442.12532A-100000@suntan>
Source record: 117719

I've noticed on the newsgroup here that several people have had some trouble with the new STiNG PPP protocol. I am one of them. Here's what's happening:

I have correctly setup STiNG v1.06 on my Falcon030 (4M RAM/4.04/530M HD). The only thing that I have in my AUTO folder is HSMOD07 files. The DIAL.SCR is correct. When I load the Dialer, I click on enable, then Connect. The Dialer forces the modem off the hook and dials my ISP. There is a connection made at 14,400. The Dialer runs my script and logs me in. The Dialer tells then tells me that I am connected, and the small window goes away and I am left with the Main Menu of the Dialer. If I try to ping my host the ping does not return. After about 30 seconds or so, the modem will hang up and I get two bombs and my computer is totally locked-up.

I am hoping that there is something that I've missed here, and it's not my ISP. I have been on the Net for about two and a half years, and I've had to use my terminal program and lynx to access everything, since my ISP only supports PPP. Now I've got the PPP protocol (Thanks, Peter!), but frustratingly enough, I can't connect and make use of it! Arrgg!

- Matt DeJonge
Suncoast Studios

2544. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: rdell@best.com
Message-ID: <5udaui$9tk$1@shell5.ba.best.com>
Source record: 117720
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5u7584$p2j$1@nuke.csu.net>,
William Kendrick <kendrick@zippy.sonoma.edu> wrote:
>Maury Markowitz (maury@softarc.com) wrote:
>: In article <OeqsFMAt8GA.190@ntdwwaaw.compuserve.com>, Kevin Tekel N2WTO
>: <76362.2023@CompuServe.COM> wrote:
>
>: > CompuServe is closing all their Atari forums at the end of this week.
>: > Usenet members, please welcome the former CompuServe users and help them
>: > get into the swing of things with Usenet.
>
>: Seeing as much of the software from "those days" exists only on CIS and
>: other such services, is anyone doing anything to protect this?
>

OK, OK ... something convinced me to grab the files before
they vanish, so I now have all the files from section 11 and
12 of the CI$ ATARICOMPUTING forum, though I have to kludge them
together into one place (section 11 was grabbed with Qmodem at work,
while section 12 was grabbed with Tapcis, a much smarter CI$ aware program).
I will have to write a parsing program to split out the file descriptions
into the individual description for each file that Tapcis does to get them
consistant, but that shouldn't be too much trouble. 1800 files in section 12,
I haven't yet looked into the section 11 stuff yet.

>
>The UMich 8-bit Atari Archive has a chunk of the CIS archives archived
>away. I need to sort through it, though. Anyone willing to help?
>
>
The paper listing I had at work is definitely gone ... I hope I have
the original files on a 6809 Flex disk someplace.

--
Richard Dell

2545. Sting und PPP (Ping-Probleme)

Newsgroup: comp.sys.atari.st
Date: 1997-08-31 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HH6NEGAPUP@ghf.augusta.de>
Source record: 117721

In <EFqxzD.Dnw@suse.modem.stud.uni-hannover.de> Peter Rottengatter wrote:

>In article <5tob5i$1tmq$1@node17.cwnet.frontiernet.net>,
> wlamar@frontiernet.net (walter lamar) writes:
>> I'm having trouble with resolving names also. The dial script gets the
>> dynamicly assigned PPP ip and everything seems fine. PING can reach
>> the local host via the assigned ip or 127.0.0.1. But any packets sent
>> over the still active modem 2 connection on my Falcon get no response.
>> The transmit LED on the modem flashes but I see no action from the
>> receive LED. I'm running a 28.8 modem with a RS232 baud of 38.4.
>
>This clearly indicates the IP address you've got is wrong !!
>
>Some ISP's provide the IP address of the modem server too, make sure you
>fetch the right one when using $GET_IP !!

Hallo Peter

I have the same Problems. My script works very well, when i uses SLIP.

Then I change two things in the DIAL.SCR:

The Variable PROTOCOL was set before to 0, I change it to:

PROTOCOL = 1

And my Loginpart was set before to "RESP = Smichael" where the first
Character chooses PPP or SLIP. I changed this to:

RESP = Pmichael

Now i can dial to my Provider. STinG logs in and get a IP-Adress. This
adress is set correctly in the Dialer Window and in the "CONFIG"-Part of
the Dialer.

Now i can Ping to 127.0.0.1 and to my IP-Adress. But that happens all in
StinG internally. When i try to ping to my nameserver, then the
Transfer-LED of my modem flickers, but there are no packets which are
recieved.

What about the DEFAULT.CFG-File in the STING-Directory? Have i to change
some variables there to?

Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de

<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==========

2546. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: csilver@kendaco.oN.telebyte.mapS.com
Message-ID: <5ue1ar$92i$1@brokaw.wa.com>
Source record: 117632

On 29 Aug 97 03:10:40 G, Terry May wrote:
>I'm getting a "DNS cache load failed" when STinG loads from the AUTO folder.
>Can someone tell me how to fix this?

Da, Da, Da,--- Yo Terry, my posts must not be coming through to your news server ;) Auto folder Conflicts!!! NVDI, blah, blah, blah, then HS7, and STinG last. The only other obvious problem would be not to have the STX's in your STinG folder and have the STinG.inf file set wrong in your Auto folder. I know how you feel as there is a lot of ways to screw up with STinG as it was developed to work with a very WIDE range of Atari setups ;)

Most of us don't understand TCP/IP as well as Peter, and he doesn't understand the confusion that results. He seems to be getting a better handle on the results, however, do to all the posts to this NG :) Hang in there.

Da Da Da,

Charles

2547. FS: STe

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Eric McCormack <earthshaker@datatek.com>
Message-ID: <340AC293.C2954B2F@datatek.com>
Source record: 117633

```
This is a multi-part message in MIME format.
--------------9D1E7348A2B39514EC2E6BCF
Content-Type: text/plain; charset=us-ascii
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Content-Transfer-Encoding: 7bit

I am parting with my STe finally. It has TOS 2.06, 4 mb Ram, and
includes an SM124 monitor and the mouse. I am looking for $100 +
shipping or best offer. Thanks.

Eric

--
SpannerWerks!
Earthshaker@datatek.com
The best of all worlds!!!!!!

IBM P75 16 Mb/ 1 Gb: Macintosh LC 10/330:
Atari STe 4 Mb/ FDD: Amiga 2000HD 3 Mb/ 40:40:40 Mb

--------------9D1E7348A2B39514EC2E6BCF
Content-Type: text/x-vcard; charset=us-ascii; name="vcard.vcf"
Content-Transfer-Encoding: 7bit
Content-Description: Card for Eric McCormack
Content-Disposition: attachment; filename="vcard.vcf"

begin: vcard
fn: Eric McCormack
n: McCormack;Eric
org: SpannerWerks
email;internet: earthshaker@datatek.com
x-mozilla-cpt: ;0
x-mozilla-html: FALSE
end: vcard

--------------9D1E7348A2B39514EC2E6BCF--
```

2548. WTB: 1040ST & 520ST Manuals

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Jerry Schneider <jerrysch@erols.com>
Message-ID: <340AE9D4.7388@erols.com>
Source record: 117634

Recently, I picked up a model 520ST and 1040ST but they didn't come with any documentation. If anyone has an extra set of User' Guides, System Manuals or other documentation for these machines, I'm interested in purchasing them.

Drop me a line and pricing to jerrysch@erols.com.

Thank you.

- jerry

2549. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Ian Smith <ian_smith@nortel.com>
Message-ID: <340A7F7D.6106@nortel.com>
Source record: 117635

Jon Hull (CS) wrote:
>
> I have correctly setup STiNG v1.06 on my Falcon030 (4M RAM/4.04/530M HD).
> The only thing that I have in my AUTO folder is HSMOD07 files. The
> DIAL.SCR is correct. When I load the Dialer, I click on enable, then
> Connect. The Dialer forces the modem off the hook and dials my ISP.
> There is a connection made at 14,400. The Dialer runs my script and logs
> me in. The Dialer tells then tells me that I am connected, and the small
> window goes away and I am left with the Main Menu of the Dialer. If I try
> to ping my host the ping does not return. After about 30 seconds or so,
> the modem will hang up and I get two bombs and my computer is totally
> locked-up.

This is basically what I am seeing in terms of DIALLER.APP. I think the
bombs are probably caused by STNGPORT.CPX - I have to disable it
otherwise my Falcon bombs out even if I sit in front of the computer
with my arms folded!

Incidentally, have you tried MiNTNet?

Ian Smith

2550. Re: NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <204pascal.ricard@hol.fr>
Source record: 117636

Hi Terry,

in a message dated 30 Aug 97 Terry Ross wrote:

TR> My problem in a nutshell: I'm trying (for example) to download an
TR> etext from ftp://sailor.gutenberg.org/pub/gutenberg/etext96 - I want
TR> to get a filename beginning with "p" but the directory stops in the
TR> middle of the "d"'s - How can I change this? I've read the posts here,
TR> and the documentation, and even done a lot of experimenting. Nothing
TR> seems to work. I'm sure it's something simple, but I can't find it.

I've seen that files are not always ordered in alphabetic order. Could it be
something like that ? (sorry if it seems stupid, I am).

Bye Terry,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
UFP Starfleet Command: End Transmission

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2551. Re: ATARI ST+20

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5ueo0c$1vn$1@roch.zetnet.co.uk>
Source record: 117637

On 1 Sep 1997 09:38:53 , Charles Silver wrote:
On 1 Sep 1997 06:34:32 , Derek W W Hunt wrote:
>On 31 Aug 1997 20:16:42, !ynoT wrote:

>> Which page please ? As I`ve told you previously I unfortunately
>> can no longer reach your web pages.I resolve and am presented with
>> your address line and then sweet nothing.Sweet nothing from you is
>> impossible !!!. Keep up the good work.

>Yo Dude,

>Are you saying you can't connect to http://www.airtime.co.uk/users/stosser/
>I just got the ST+20 with no problems with CAB1.5/OVL1.2618. Should NOT be
>a problem...

and YoYo to you Charles :)

No,I`m not saying that I don`t connect to STOSSER,I do ,and the
address gets shown on the address (?) line,but then I can wait till
the cows come home and get nothing else.Control/K gives no help and
pressing Esc just moves the symbol in the ( ) along. I can get
STOSSER through a link site but of course this takes time and
valuable space. I`m using a STFM (4MB),internal High Dez Drive,ext
DD,switchable 1.0/2.06 TOS,14400 Modem 80MB HD and same software as
you except I think OVL which is 1.25.

The last times I was able to reach the page was to download DIAMOND
ICE and BILLYBOY just about the time of release. Now my STOS box is
getting way behind.

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

2552. Re: Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Maciek <nospam.camp0017@sable.ox.ac.uk>
Message-ID: <340A9A93.6D04@sable.ox.ac.uk>
Source record: 117638
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,demon.ip.support.atari

TL Westgate wrote:
>
> Satcom2 wrote:
> >
> > I have a CD full of Atari ST software. There are a bunch of files in .msa,
> > which is cool, others are in .zip, .st, .lzh etc. but the format I know
> > nothing about is this .dim, which most of my favorite stuff seems to be in.
> > How do I convert this to a normal disk, does anyone know? Thanks for any
> > help. -Satcom2

They are created by some disk copying utility and they are just disk
images. Depending on the program, they may be written back to a floppy
or individual files may be extracted. I know no program for Atari that
can extract individual files and the PC ones can do this only from disk
images that comply to the PC standard. Otherwise use either E-copy or
Fastcopy, most probably the images were created with one of them and
they should be able to recognise their own format.

Maciek

2553. Re: Wanted: HP DJ500 GDOS driver

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5ues8j$aee@ds2.acs.ucalgary.ca>
Source record: 117639

On 31 Aug 1997, Terry Ross wrote:

> I'm looking for a driver for a Hewlett Packard DeskJet 500 printer for
> use with GDOS. I've checked the libraries on Genie, numerous ftp site,
> and some sites on the web - does anyone know if such a beast is
> available, and where I can get it? I can't remember ever having seen
> one, with the exception of 'TurboJet'(?) a commercial product from
> MiGraph.

Terry - I know this is not much help, but, I am sure I have seen a PD programme that sits in the boot drive and interrupts Epson/IBM proprinter code and converts it to DJ code to drive the HP printers from LDW Power and such that use GDOS print routines - I can't remember what it is called or where you could get it - that is why I have two printers - my old KXP1124 for LDW and stuff and the HP600 for use with PageStream and That's Write.

I'm sure someone out there will be able to help you !

Good Luck

The Canadian Curmudgeon

2554. FS in Belgium - Atari TT computer

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Yves Debilloëz <yde@ficsgrp.com>
Message-ID: <340AABAF.668A25B8@ficsgrp.com>
Source record: 117640

```
This is a multi-part message in MIME format.
--------------7DA3B27A39D2CB63313C0570
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: quoted-printable

+ Modem
+ SVGA monitor
+ QL Emulator VME card

Please e-mail for more information

--
Yves Debillo=EBz
http://ourworld.compuserve.com/homepages/yves_debilloez/homepage.htm

--------------7DA3B27A39D2CB63313C0570
Content-Type: text/x-vcard; charset=us-ascii; name="vcard.vcf"
Content-Transfer-Encoding: 7bit
Content-Description: Card for Yves Debillo=EBz
Content-Disposition: attachment; filename="vcard.vcf"

begin: vcard
fn: Yves Debillo=EBz
n: Debillo=EBz;Yves
org: FICS Group Brussels
adr: FICS Group;;Excelciorlaan 87;1930 Zaventem;;;Belgium
email;internet: yde@ficsgrp.com
title: Project Leader
tel;work: ++32/(0)2-714.43.74
tel;fax: ++32/(0)2-714.42.24
note: http://ourworld.compuserve.com/homepages/yves_debilloez/homepage.htm
x-mozilla-cpt: ;0
x-mozilla-html: TRUE
version: 2.1
end: vcard

--------------7DA3B27A39D2CB63313C0570--
```

2555. Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5uf07ohbv1@irk.zetnet.co.uk>
Source record: 117641

Hi All,

I have discovered a BIG problem with MagiC and Nemesis on my Falcon.

If I run Nemesis High, MagiC and NVDI together, I cannot print using the
NVDI driver :-(

***** WILL YOU PLEASE TRY THIS AND REPORT THE RESULTS BACK HERE *****

It appears that there is a timing problem with MagiC (according to Titan),
but it is not as simple as that (according to System Solutions).

What worries me is that the two companies will not talk to each other and
sort out the problem.

Your feedback will be most appreciated and I shall pass on all comments to
the two companies.

Yours Roy

+---+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+---+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+---+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC Roy_ #atari |
+---+

2556. Sting PPP setup

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: J.Diertens@Inter.NL.net
Message-ID: <5uf118cvb1@news.Eindhoven.NL.net>
Source record: 117642

Since the end of May I'm using the STinG package to connect my Atari ST to the Internet. From the moment of release I had no problem configuring the program and connecting to my isp. I was glad seeing that STinG now has an option to make a ppp connection and I thought I make that work in just a moment.

Slip and Cslip work fine, without any problem and with all clients. So my basical setup seems okay and I use STinG with cslip on a daily basis.

Changing my Dial.scr to ppp (PROTOCOL = 1 and VJHC = FALSE and a proper ppp loginscript) makes the modem only to send and not recieve anything. The port CPX shows my temporare IP address. Ping 127.0.0.1 gives a good result but anything else failes.

Using the PAP option (with a removed loginscript) results in a few moments of traffic on the modem and then, as soon as I try to make contact (resolve), the modem is disconnected. No IP address is shown in the port CPX. Again ping 127.0.0.1 gives a good result.

My ISP supports all standards and with mintnet I'm able to make a stable ppp connection. I'd rather work not with mint however.

What could it be that I do wrong?????

Further I noticed that the DIALER.ACC changes the dial.scr when saving it, even if no change has been made at all.
The RESIDENT parameter is set from TRUE to FALSE
and the CLIENT_IP is set from 255.255.255.255 to 0.0.0.0
Although I don't think it has something to do with my problem, I think this is strange....
The PAP ID parameter in the config window of Dialer has not enough space to contain my user login (ppp:jdierten@inter.nl.net). I have to edit the dial.scr with an editor to make it complete.
Maybe, Peter, is it possible to expand this item a little?

I sure would like to connect with ppp preferably with pap.
Any tips are apreciated very much.

Regards, Jan Diertens

(Jan Diertens) <J.Diertens@Inter.NL.net>
http://web.inter.NL.net/users/J.Diertens

2557. ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <1089_JHaslam@fortress.org.uk>
Source record: 117643

Terry.May@rebel.ronly.org wibbled to All about: ZIP drive
TM> Organization: Reservation Only!
TM>
TM> I'm getting an Iomega ZIP drive. What do I need to get it to work on
TM> my Falcon, including formatter, driver, etc.?

All you need is your standard Hard Drive software. I'm told that you won't need to format the drive - lucky really, as when I did my drive originally it took hours!

I currently use ICD's Link software to run it, but you would be advised to use HD Driver (as I'm also told) ICD software causes problems with MagiC.

Cya later, alligator!

James

/ James Haslam Internet: JHaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

* James' Point at the < Fortress > *

-= I am Locutus of Borg. This Tagline was assimilated.
--

2558. Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1092_SSweet@fortress.org.uk>
Source record: 117644

FROM: SSweet@fortress.org.uk
SUBJ: Atari ST ".dim" files?

s> I have a CD full of Atari ST software.

Cool, send it here. 8~))

s> There are a bunch of files in .msa, which is cool, others are in .zip,
s> .st, .lzh etc. but the format I know nothing about is this .dim, which
s> most of my favorite stuff seems to be in. How do I convert this to a
s> normal disk, does anyone know?

For *.DIM files you would need a program called E-COPY to restore them, they
are floppy disk images.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Move your vowels every day or you'll get consonated.
--

2559. Atari ST Book wanted!

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1093_SSweet@fortress.org.uk>
Source record: 117645

FROM: SSweet@fortress.org.uk
SUBJ: Atari ST Book wanted!

b> Hello, I am looking for an Atari ST book that someone would be willing
b> to sell me. Please e-mail me with what you have and a price. Thank you
b> very much.

Any particular title or subject??...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

2560. ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1094_SSweet@fortress.org.uk>
Source record: 117646

FROM: SSweet@fortress.org.uk
SUBJ: ZIP drive

TM> I'm getting an Iomega ZIP drive. What do I need to get it to work on
TM> my Falcon, including formatter, driver, etc.?

FWIH, they'l work with any driver, but HD-DRIVER is the best around ATM.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Well then, can't i just carry on doing it until i do need glasses?.
--

2561. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <203pascal.ricard@hol.fr>
Source record: 117647

Hi Peter,

in a message dated 30 Aug 97 Peter Rottengatter wrote:

>> The serial cpx hangs with Cops, though it works fine with XControl.
PR>
PR> Huh ??? It certainly doesn't here, I use COPS V1.06 too. I cannot test
PR> with TOS 4.04 though, but I guess I had got more reports like this if
PR> it really were due to the CPX. Please try to only load, say, the STinG
PR> CPXs with SERIAL.CPX, to avoid interaction with other CPXs, just to
PR> check whether another CPX is responsible.

One point for you ;-) and another one against Cops (1.07 here BTW).
Cops inits at boot up *all* the CPXs even those not active (cpz). So another
cpx is responsible but it'll not be easy to find witch one as there are over
60 in the cpx's folder...

Day after day I discover more and more problems caused by Cops...

Bye Peter,
/Pascal/

>>> Her's the dayly thinking: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2562. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <205pascal.ricard@hol.fr>
Source record: 117648

Hi Peter,

in a message dated 31 Aug 97 Peter Rottengatter wrote:

>> I often have this message too, *even if* the file cache.dns allready
>> exists, i.e. I've allready been connected successfuly.
PR>
PR> You might have moved the file, or reorganized the place from where
PR> STinG loads the STXs, and forgot to move the CACHE.DNS too.
PR>
PR> You might also have write-protected CACHE.DNS, which will lead to the
PR> same message.

You know, I'm very stupid. I often move and write-protect files just to see what happens and to be able to complain on something.

Sorry, I couldn't resist.

BTW, I had this message after a reboot following un long connection with a "big" 3 kB cache.dns full of the domains I had reached. I didn't move it or anything else ;-)

Bye Peter,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
You want it all but you can't have it

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2563. Format problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19970901194701.PAA17306@ladder01.news.aol.com>
Source record: 117649

I have a Mega STe with a 1.44 floppie drive. My problem seems to be that it will format a disk about 2/3 and than give me the write protect or a dammage disk error. I seem to be able to write and read from disks that have already been formated HD. The drive formats fine using 720K. Anyone out here, have any thoughts or suggestions. Also I am using the pormat program that is in TOS 2.06. Could this be the root of the problem? Thanks

dwmoar@aol.com

2564. Printing under Pacifist

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Claude David <claudedavid@bluewin.ch>
Message-ID: <340AC121.7B15@bluewin.ch>
Source record: 117650

Helli

I use Pacifist 0.46, and can't print !
I tried to print the docfile of the game Deuteros on Pompey disk 100.
I choosed in printconfig the Centronics port, but there is no output.
And on the desktop when I click on file file and choose PRINT, there is
no output too.
Must I check something special in my bios configuration ?
Or in the pacifist.ini file ?

Help needed ...
Thank you
Claude David

2565. Re: ATARI ST+20

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: !ynoT
Message-ID: <340b8fc2.666980@news.airtime.co.uk>
Source record: 117651

On 1 Sep 1997 06:34:32 GMT, dhunt@zetnet.co.uk (Derek W W Hunt) wrote:

>> I have uploaded it to a ZETNET web page,
> ~~~~~~~~~~~~~~~~
> Hi ynoT,

Hiya Derek

> Which page please ? As I`ve told you previously I unfortunately
> can no longer reach your web pages.I resolve and am presented with

Damm!, sorry..I was under the impression it was readable now?, My pages are most DEFINATLY tested using CAB 1.5, I dont have any JAVA, I dont have any JPEG, I dont have any PC specific HTML or browser specific html,Definatly no time consuming hard to leave frames:(, no sounds, Jeeze there isnt even a background tile, All this with the sole aim of a FAST and easy loading web page accesible by all ATARIans, yet still looking girly pretty :)))) but some people still cant get it, that is really depressing :(

ANYONE Who cant get my web page should try one of these, using UPPER case if choosing option 3 for the HOME.HTM

http://www.airtime.co.uk/users/stosser
http://www.airtime.co.uk/users/stosser/
http://www.airtime.co.uk/users/stosser/HOME.HTM

> your address line and then sweet nothing.Sweet nothing from you is
> impossible !!!. Keep up the good work.

I hate this :(, please try the above urls, meanwhile I have sent you the exact address for the diskzine zip by email :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2566. Protext Officially Available Again

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Brian@spheroid.demon.co.uk
Message-ID: <873114387snz@spheroid.demon.co.uk>
Source record: 117652

In partnership with two of the original programmers, we have rescued and re-launched Protext.

We may also re-release Prodata, the Database with the same "look and feel" as Protext.

Interested? E-mail me for further details.
--
Brian Watson
::
:: Protext Robot Software Pipeline Parados 8BIT IEBA WACCI Publicity ::
::

2567. STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873132486_OASIS_@pcc-uky.campus.mci.net>
Source record: 117653

Well, I thought I was doing pretty good...but I still can't actually get anything resolved. I can ping to 127.0.0.1, and I can ping the IP address assigned to me when I logon, but it will only send and not receive packets from any other address I use...

Question: Has -anybody- actually managed to get STing working via PPP (I know oodles of you have it working with SLIP) with their ISP???? And if so, what programs have you gotten to work with STing using PPP? (example-CAB, Newsie, Antmail, etc,...) Thanks in advance... :)

--

```
_/_/_/
```

2568. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <cea_9709011340@ronly.org>
Source record: 117654

On 31 Aug 97, after being fired by Jack Tramiel, Uwe Seimet said:

US> Any driver software should work. In case you also want to make use of
US> the read/write protection features of your ZIP you might want to have
US> a look at the HDDRIVER demo version:

Thanks...I have an older (3.x) version of HDDRIVER and have been waiting for
7.0 to reach the States before upgrading. Any idea when this will happen?

I did get the ZIP drive, and have been having problems with it, but I think
it's due to my Falcon's SCSI port going bad.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2569. Re: STiK/STinG Improvements (SLIP)

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <873147254.3113.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 117655

On 30 Aug 1997 15:02:24, Roger Cain wrote:
> On 30 Aug 1997 09:18:54, Charles Silver wrote:
>
> >It worked for STiK, so I wondered if would work for STinG/slip. It does in
> >spades! Now I can get STinG to work much, much better(at least with SLIP)!!!
>
> I'm certainly going to try this, Chas.
>
> >Again, use your best MTU setting in the dial.scr. That's it. NEWSie,
> >POPWatch, CAB now will at least download at speeds similar to STiK.
>
> So, you use Newsie/STiNG, do you? I have spent AGES trying to get this
> pair to work and eventually explained my failure when I noticed that
> John Rojewski still had "Support STiNG" in his "to do" list. Now I'm
> even more confused, mate!
>
> Confirm, please ... you use SLIP STiNG Newsie and it all works fine?

He's not the only one to use STiNG and NEWSie. I've used SLIP with it for a
the last 4 weeks with no problems. Now I'm trying PPP. PPP seems to work
well with NEWSie and POPWatch, but I've had a couple of hangups while using
CAB (v1.5).

> Why does John reckon he still has STiNG support to do in Newsie?

Good question, there doesn't seem to be any difference between the two of
them. STiNG v1.06 seems to ID itself as STiK v1.06, or rather the transport
layer, reports that in POPWatch.

> ▯▯▯

2570. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: 040on040@deleta.iwvisp.com
Message-ID: <5uf84o$8k829@news.iwvisp.com>
Source record: 117656

On 1 Sep 1997 11:19:00 , Katherine L Ellis wrote:
>Hi, Well obviously, there are problems with STiNG.
>1) the most obvious to me is: the installtion (eventhough, GEM-driven)
>is quite hard, because the user interface is not really well designed.
>
>Example, useage of cpx, mixed with a dialer, with at least 2 or 3 ways
>to change the same parameter, MTU for instance, or serial port. (at
>the end, I don't know which one will be valid).
>
:) When you save the settings with the CPX where does the sting.prt
file go? It defaults to the last open directory. I stuck it everywhere
that STiNG may look:).

>Also, the values are quit not explicit, example:
>Ip address in a port configuration? what IP address?
>There are tons of address that you can fill up in sting, but none of
>them are really clear.

I have some misunderstanding because he talks about a direct
network connection too. I don't understand all the TCP "talk" so
something in laymen terms, seperating the dial-up type connection and
an ether net connection would make things easier. Especially in the
route.tab docs.

>DNS xxx.xxx.xxx.xxx would be comprehensible.
>Where is the DNS entry? Is that the on called NAMESERVER along with
>DOMAIN? If yes, pliz make it more clear, like a text line, or a
>title there saying DNS entry. Where it shoudl be numerical or alpha.
>

With the old setup, having the route.tab setup properly got my DNS
cache working right. Unfortunately, I don't think now that I am able
to get the route.tab settings right, and settings that rely on that
information to work properly. I guess I could go read some docs on
subnet masks, but i'm not sure which one to use to let the software
know that the IP address will change. Easy enough to setup in the
*.scr file, but not when you have to know a very specific setting in
route.tab.

>Well, that's very confusing, VERY confusing.
>And yet, I am running a full MINTNET+MiNTOS with PPP, and yes, that
>was WAY easy compared to any other stack to set up. Eventhough, you
>have to forget about the GEM interface for the setup.

Show off!:)

>
>Why does the cpx of STING also have the MTU in teh serial part? (the
>one with submask etc).

I think it was suppose to let you reconfigure the *.cfg file without having to go back to an editor. Some have said that using it does delete the *.cfg file they created with a default one, loosing their setting.

>Why does sting has DIALER 127.0.0.1? it's the loopback address, what
>should I do with that?

Opps, he will yell at you for that:). It is in the docs.

>Well in short, STING great, version 1.07 needs to be more explicit
>about things I would guess. Then more users would be able to connect
>painlessly.

I can dial up, get connected, establish a PPP connection, but I never see an IP address in the dialer popup. I don't think that I am setup properly to "capture" the IP address sent from the provider. I should find somewhere, in all the config files, the actual dynamic IP address that was sent, but it is no where to be found. Until this is resolved all I have is a PPP connection with no where to go:).

>
>Peter, keep up the excellent work. (looking forward STiNG 1.07 :))
>
>
>P:S I also get 2 bombs and/or drop the connection on a falcon.

:). If your starting up with the modem off hook, you won't get this problem. You just have to hang up modem with the menu and start over. If you start (as you are) with the proper setup, where the modem is on hook, it will bomb. If I remember right, use the modem.cpx instead of serial.cpx and you can see this. Remember with HS Modem and modem.cpx, the baud setting must use the table in HS Modem docs.

Mike

2571. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.96.970901165339.24544A-100000@suntan>
Source record: 117657

On Mon, 1 Sep 1997, Ian Smith wrote:

> This is basically what I am seeing in terms of DIALLER.APP. I think the
> bombs are probably caused by STNGPORT.CPX - I have to disable it
> otherwise my Falcon bombs out even if I sit in front of the computer
> with my arms folded!

Yes, that has happened to me too a few times, but not all the time.

> Incidentally, have you tried MiNTNet?

I've tried to install MiNT/MiNTNet several times. Once was the old Distribution kit, once by KG(E)MD, and once by PPPKit. Each time I failed miserably. I couldn't find any help online, and everything got so damn frustrating that I just gave it all up. Don't get me wrong - I'd much rather run MiNT and use pppd or equivalent, but the instructions for the installation of this software is too inconcistant and incoherent.

Are you running MiNTNet successfully? If so, let me in on your secret! ;)

- Matt DeJonge
Suncoast Studios

2572. Re: SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: pascal.ricard@Rem.oveT.his.Beef.or.hol.fr
Message-ID: <206pascal.ricard@hol.fr>
Source record: 117658

Hi David,

in a message dated 27 Aug 97 David Leaver wrote:

DL> I have purchased the Software Development Kit cd-rom from 16/32
DL> Systems (UK). Unfortunately I am having trouble reading it. I can
DL> access only three of the folders in the root directory. However
DL> those folders are fine - programs in them will load and run.

What is your cd-driver ? Did you try CDROMxy.XFS file system ? I can read
this cd-rom with this driver and not with Extendos.

Bye David,
/Pascal/

(pascal.ricard@hol.fr is the good address)

>>> Her's the dayly thinking: <<<
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)

--

2573. Re: STinG STuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: elhays@ucdavis.edu
Message-ID: <5uf6jigek1@mark.ucdavis.edu>
Source record: 117659

On 31 Aug 1997 11:19:22, Peter Rottengatter wrote:
>In article <f59_9708291843@ronly.org>,
> Terry.May@rebel.ronly.org (Terry May) writes:
>> I'm getting a "DNS cache load failed" when STinG loads from the AUTO folder.
>> Can someone tell me how to fix this?
>
>Yes. Read the f...... STING.FAQ, where this is mentioned in detail.
>Dunno why I wrote that file, really seems nobody ever reads it !

Some of us read it. Honest.

-
.....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2574. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5ufclc$ie8@ds2.acs.ucalgary.ca>
Source record: 117660

On 1 Sep 1997 09:40:29 , Ian Smith wrote:
> This is basically what I am seeing in terms of DIALLER.APP. I think the
> bombs are probably caused by STNGPORT.CPX - I have to disable it
> otherwise my Falcon bombs out even if I sit in front of the computer
> with my arms folded!

On my TT, I can log on only once per boot.

If I log on, use POPWATCH, NEWSIE, or CAB, and then log off - and then try to log on again. I get through the log on script in my DIAL.SCR file, it counts down from 4 and then blamo! - two, then three bombs and the computer is locked up and the ram is in such a mess that a warm reboot results in being unable to get started. I have to do a full cold boot - turning off the computer and then turning it on again about a minute later - before it will work again.

Normally, if I don't allow it to crash but trying to log on a second time, a warm boot will reset everything so that I can do so.

Anybody else found this?

Regards,

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2575. Re: SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5uffhr$e2$1@due.unit.no>
Source record: 117661

David Leaver <leaver@netinfo.com.au> wrote:
> I have purchased the Software Development Kit cd-rom from 16/32
> Systems (UK). Unfortunately I am having trouble reading it. I can
> access only three of the folders in the root directory. However those
> folders are fine - programs in them will load and run.

I had a similar problem with the Atari Compendium CD-ROM. But as in
your case, a PC read it without problems. The solution was to make a
file-by-file copy of the disk...

Jo Even Skarstein

2576. Re: Sting PPP setup

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5ufglq$v3e$1@proxy5.proxy.ozemail.net>
Source record: 117662

On 1 Sep 1997 18:20:24 , Jan Diertens wrote:
>Since the end of May I'm using the STinG package to connect my Atari
>ST to the Internet. From the moment of release I had no problem
>configuring the program and connecting to my isp. I was glad seeing
>that STinG now has an option to make a ppp connection and I thought I
>make that work in just a moment.
>
>Slip and Cslip work fine, without any problem and with all clients.
>So my basical setup seems okay and I use STinG with cslip on a daily
>basis.
>
>Changing my Dial.scr to ppp (PROTOCOL = 1 and VJHC = FALSE and a
>proper ppp loginscript) makes the modem only to send and not recieve
>anything. The port CPX shows my temporare IP address. Ping 127.0.0.1
>gives a good result but anything else failes.
>
>Using the PAP option (with a removed loginscript) results in a few
>moments of traffic on the modem and then, as soon as I try to make
>contact (resolve), the modem is disconnected. No IP address is shown
>in the port CPX. Again ping 127.0.0.1 gives a good result.
>
The 127.0.0.1 port is the internal route of TCP stack it is used on
windows mac and others as the internal route (have a look at the set
up on a windows or NT system the first route address is 127.0.0.1)

>My ISP supports all standards and with mintnet I'm able to make a
>stable ppp connection. I'd rather work not with mint however.
>
>What could it be that I do wrong?????
>
>Further I noticed that the DIALER.ACC changes the dial.scr when
>saving it, even if no change has been made at all.
>The RESIDENT parameter is set from TRUE to FALSE
>and the CLIENT_IP is set from 255.255.255.255 to 0.0.0.0
Client IP in PPP is not needed as it is supplied by the ISP when
connection each session.
This 255.255.255.255 is the number of the subset mask and is not
needed. the ROUTE.TAB should look as this
0.0.0.0 0.0.0.0 port name 0.0.0.0

Although I don't think it has something to do with my problem, I
>think this is strange....
>The PAP ID parameter in the config window of Dialer has not enough
>space to contain my user login (ppp:jdierten@inter.nl.net). I have to
>edit the dial.scr with an editor to make it complete.

Forget the PAP ID anyway it would only be your user name eg *jdierten*
and your password for your mail account (not your dialup sword:)
>Maybe, Peter, is it possible to expand this item a little?
>
>I sure would like to connect with ppp preferably with pap.
>Any tips are apreciated very much.
>
>Regards, Jan Diertens
>--
>(Jan Diertens) <J.Diertens@Inter.NL.net>
>http://web.inter.NL.net/users/J.Diertens
>--
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2577. Re: NEWsie/ftp: question

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ufho2$d2c@news2.tds.net>
Source record: 117663

Hi Pascal,

On 1 Sep 97 10:43:42 GM, Pascal Ricard wrote:

>
>I've seen that files are not always ordered in alphabetic order. Could it be
>something like that ?
>

I've seen that myself, but John responded, and this turns out to be a conscious decision on his part. Something that he hasn't gotten around to fixing yet, because it is so rare for people to run up against the limitation.

Thanks,
Terry
---
tross3@hamtel.tds.net

2578. Re: Wanted: HP DJ500 GDOS driver

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ufhv6$d2c@news2.tds.net>
Source record: 117664

Brian,

Thanks for the information, I believe I've seen something similar,
although I wasn't aware that it was for GDOS output - I'll try to find
it again!

Thanks,

Terry

2579. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ufidg$d2c@news2.tds.net>
Source record: 117665

On 1 Sep 97 16:48:06 GM, Ronald J. Hall wrote:
>
> Question: Has -anybody- actually managed to get STing working via PPP (I
> know oodles of you have it working with SLIP) with their ISP???? And if so,
> what programs have you gotten to work with STing using PPP? (example-CAB,
> Newsie, Antmail, etc,...) Thanks in advance... :)
>

Hi Ronald,

I'm using STinG/PPP with Newsie & CAB 1.5. So far I've used STinG
successfully with slip, cslip, and ppp. I'm in a minimal configuration
which most of the time is a pain, but perhaps it has certain benefits
too. Since I'm trying to cram everything I need to boot up with onto
one 720K disk, it's relatively easy to keep track of what I've changed
recently if an application starts to misbehave.

Terry
---
tross3@hamtel.tds.net

2580. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5ufgqu$v3e$2@proxy5.proxy.ozemail.net>
Source record: 117666

```
On 1 Sep 97 16:48:06 GM, Ronald J. Hall wrote:
>
> Well, I thought I was doing pretty good...but I still can't actually get
> anything resolved. I can ping to 127.0.0.1, and I can ping the IP address
> assigned to me when I logon, but it will only send and not receive packets
> from any other address I use...
>
> Question: Has -anybody- actually managed to get STing working via PPP (I
> know oodles of you have it working with SLIP) with their ISP???? And if so,
> what programs have you gotten to work with STing using PPP? (example-CAB,
> Newsie, Antmail, etc,...) Thanks in advance... :)
>
>__
>
> _/_/_/_
```

2581. A couple of questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Ross Purves <ep111@city.ac.uk>
Message-ID: <Pine.GSO.3.95.970901234727.15959B-100000@euston>
Source record: 117667

Although I have often read this group, this is my first submission. I have been a dedicated Atari user for many years and was hoping for assistance with two matters. Firstly, As part of my degree, I am currently conducting research into the use of parallel processing (connectionist computing etc) to model musical inprovisation. I therefore require development software to complete this research. I was wondering whether anyone knew of any parallel processing simulation software available for the st range of computers.

Secondly, in pursuit of the above task, I have been spending longer and longer in front of the computer lately and have experienced marked visual impairment as a result (eye strain, mild double vision, focusing problems). Has anyone experienced similar problems using the Atari ST? In particular, whilst using the SM124 monitor or similar. If so, are there any tips that could be pasted on??

Thank you,

Ross Purves
ep111@city.ac.uk
http://www.city.ac.uk/ep111/home.html

"Trying to make sense of the suburban sprawl......."

2582. Hard drive operation

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <5ufjol$9ad@freenet-news.carleton.ca>
Source record: 117668

What is the better method to run hard drives: turn them on once a day
and let them run 10-12 hours or turn them on and off as required?

In the "old days", a few years ago, it was thought to let them run
all day because the startup torque put so much strain on the
bearings. Today's HDs are so much smaller and lighter that they run
up rather quickly and with probably less strain on the bearings.

Is this a problem any more?

Walter A. Cole ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

2583. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873150154_OASIS_@pcc-uky.campus.mci.net>
Source record: 117669

Okay, how about posting your TAB, DIAL.SCR, and DEFAULT.CFG files (minus passwords, of course) so us mere mortals can get an idea of how you did it!

Thanks... :)

--

_/_/_/

2584. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873150264_OASIS_@pcc-uky.campus.mci.net>
Source record: 117670

Ditto. Can you post your TAB, DIAL.SCR, and DEFAULT.CFG files as well so we
can compare them and find out whats what? Thanks in advance...! :)

--

```
_/_/_/
```

2585. ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Me <noone@nowhere.com>
Message-ID: <01bcb6fe$2ca090c0$447106c2@default>
Source record: 117671

Is there anyone here who would be interested in trading st games that work with emulators. I have over 300 games but I am looking for some other titles. What about starting an emulators newsgroup for the ST?? let me know what you think

Right now I want Star Trek. Anyone have it????

c.ellis2@ukonline.co.ukqq

remove the q's to mail me

2586. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970901140313.13004A-100000@usr03.primenet.com>
Source record: 117672

Hi, Well obviously, there are problems with STiNG.
1) the most obvious to me is: the installtion (eventhough, GEM-driven)
is quite hard, because the user interface is not really well designed.

Example, useage of cpx, mixed with a dialer, with at least 2 or 3 ways
to change the same parameter, MTU for instance, or serial port. (at
the end, I don't know which one will be valid).

Also, the values are quit not explicit, example:
Ip address in a port configuration? what IP address?
There are tons of address that you can fill up in sting, but none of
them are really clear.
DNS xxx.xxx.xxx.xxx would be comprehensible.
Where is the DNS entry? Is that the on called NAMESERVER along with
DOMAIN? If yes, pliz make it more clear, like a text line, or a
title there saying DNS entry. Where it shoudl be numerical or alpha.

Well, that's very confusing, VERY confusing.
And yet, I am running a full MINTNET+MiNTOS with PPP, and yes, that
was WAY easy compared to any other stack to set up. Eventhough, you
have to forget about the GEM interface for the setup.

Why does the cpx of STING also have the MTU in teh serial part? (the
one with submask etc).
Why does sting has DIALER 127.0.0.1? it's the loopback address, what
should I do with that?
Well in short, STING great, version 1.07 needs to be more explicit
about things I would guess. Then more users would be able to connect
painlessly.

Peter, keep up the excellent work. (looking forward STiNG 1.07 :))

P:S I also get 2 bombs and/or drop the connection on a falcon.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2587. From Delphi's Jim Collins (chro_MAGIC):

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <c39_9709020059@ronly.org>
Source record: 117673

```
* Originally from Area 'ATARI_ST'
* Originally from Troy H. Cheek on 1:209/7211.4, 01 Sep 97 08:34:10
* Originally to All on 1:209/745
* Forwarded by Terry May on 1:209/745, 01 Sep 97 23:00:02

From Delphi's Jim Collins (chro_MAGIC):

Hi All,

I have an update on the English version of CAB 2.5 - the HOPED for
release date is "the end of August" - this is for both the full CAB
2.5 release and for the CAB 2.0 -> 2.5 upgrade kits. Please bear in
mind that this "hoped for" date is when it will hit the street in the
UK, it will take another week or so to get to the United States.

Of course chro_MAGIC will have both the full version and the upgrade
kits available just as soon as they arrive from the UK.

Oh yeah, CAB 2.5 will cost more than 2.0 - and 2.0 will continue to be
available for those who want to use STiK and/or don't need PPP.

... This is the end of the past, but the future has barely begun.

-!- JetMail 0.99beta22
# Origin: When Starlings Mate - Benton, TN (1:362/708.4)

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.
```

2588. Re: ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Jonathan Nott <jon@fatal-design.com>
Message-ID: <5uf768$hr2$1@irk.zetnet.co.uk>
Source record: 117674

"Me" <noone@nowhere.com> writes:

> What about starting an emulators newsgroup for the ST??

Well, sending a message to pacifist-list-request@fatal-design.com
with the subject "subscribe" will get you onto the PaCifiST official
mailing list. Hundreds have already joined ;-)

BFN,
Jon

2589. Gem96/MagiC:FS

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: defang@ibm.net
Message-ID: <340B3E27.54A@ibm.net>
Source record: 117675

Here's more Atari stuff for sale

Gemulator 96-Atari STE Emulator for Windows.
For use with TOS 1.4, TOS 2.06 or MagiC.- $50

MagiC v2.0 & 4.0-$50 (use MagiC 4.0 for Gemulator instead of PC card)
Only sold togeather! Total for both: $100.

** Would prefer to sell both of the above togeather since Gemulator 96
needs MagiC 4.0 to run on a PC without the hardware upgrade card.***

Buyer pays shipping.

Dan Fangmann

2590. Re: ATARI ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970901181403.22920B-100000@reality>
Source record: 117676

On Sun, 31 Aug 1997, Damien Burke wrote:

> On Sun, 31 Aug 1997 16:55:16 -0400, Mr Maddog
> <mrmaddog@microserve.*NOSPAM*.org> wrote:
>
> >As for the copy protected games...they cannot work on an emulator because
> >PC's won't even read the floppies. And I wouldn't trust pirated copies to
> >work even on native ST's.
>
> Pray tell why? From what I've seen, pirate stuff is about a
> million times *more* likely to work on the real thing too. I've
> even seen pirate versions where bugs in the originals have been
> fixed!

Who knows...the only pirated games I have personally seen were at a friend's house who has a large collection of ST games. I look at some of them, just to see what the game's like, but mostly they wouldn't load. Of course, now that I do think back...it could most likely be the disks have bit rot(his collection is quite old).

So my previous statement could very well be wrong. Ah-ha, and you guys thought I'm perfect! :)

Now loading up his spell checker...

Eric Noss
a.k.a
Mr. Maddog

"Don't worry, I don't have low self-esteem. It's a mistake.
I have low esteem for everyone else." - Daria

2591. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873125908_OASIS_@pcc-uky.campus.mci.net>
Source record: 117677

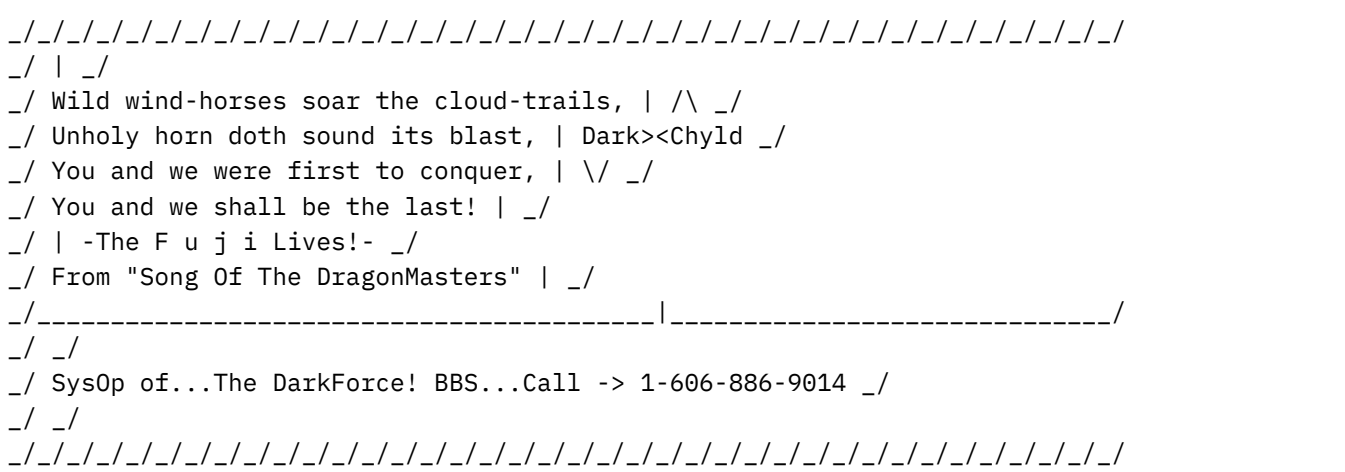
In article <EFrzBz.CuC@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) said:-

>> Thats a nice explanation, but does not help one bit in solving the problem!
>> I mean, if you don't use $GET_IP, then what do you use/send to successfully
>> complete the process?
>
>Nothing ! The script should end there. The Dialer switches the port active,
>and the PPP code built into the port driver deals with the "garbage", and
>also extracts the IP address.

Okay, this is gonna sound funny now, but here goes... My ISP dynamically
allocates my IP address, I.E., I don't have a fixed address. If I leave out
$GET_IP, it does not ever logon correctly, and my ISP dumps me in about 2
mins. flat. If I use $GET_IP, it now logs me on correctly, and I'm able to
ping, etc,...so whats going on here?

I'm really getting confused... :^)

--



2592. Hades users

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: MiiTervo@jypoly.fi
Message-ID: <5ue18f$374$1@mordred.cc.jyu.fi>
Source record: 117678

Hi,

I seem to remember that there has been some Hades users around. A friend of
mine has had some problems with his Hades setup and Medusa hasn't given
any good answers. If you are a Hades user, send me a e-mail, maybe you
could give a couple of hints&tips, even if you didn't have MiNT installed...

Take Care,

Miika
-miitervo@jypoly.fi-

2593. How to upgrade a 520ST?

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: rick@feenix.metronet.com
Message-ID: <5ufd36$3o2@fnord.dfw.net>
Source record: 117679

I have a 520ST with 1MB RAM and 20MB HD. Basically I would rather have
something along the lines of a 68030 which is capable or running NetBSD.

Any help is welcome.

rick
--
sometimes you feel like a patch... sometimes you don't...
rbarton@dfw.net

2594. WTB Internal drive 520st

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: sbaril@tr.cgocable.ca
Message-ID: <5ud4se$sq1$1@nr1.ottawa.istar.net>
Source record: 117722

Hi!
I am interested to buy a internal drive 3 1/2 for Atari 520ST

PLEASE SEND ME A MESSAGE
sbaril@tr.cgocable.ca

2595. Problem with internal drive 520ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: sbaril@tr.cgocable.ca
Message-ID: <5ud5bu$sq1$2@nr1.ottawa.istar.net>
Source record: 117723

Hi!
My internal drive 3 1/2 for atari 520st not read a disk
What is the problem?
But, the light turn.
PLEASE SEND ME A INFORMATION
sbaril@tr.cgocable.ca

2596. STinG FAQ

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <a67_9708312207@ronly.org>
Source record: 117724

I did read the STinG FAQ when first setting up, but at the time it was all foreign to me, so it didn't all sink it. I just read it again and feel like an idiot for asking stupid questions that were covered in the FAQ. Sorry about that, Peter and the gang. :^)

Here are a couple things that seems to have slipped by quite a few of us:

A: Follow closely the instructions in ESTABLISH.TXT. You'll need your own IP address, which will be assigned by your ISP. Do not choose one ! The ISP either gave you a permanent address, or you'll get a new one each time you log in. In the latter case you must edit a dial scriptfile, to tell the Dialer how to fetch the address at login time. If you use PPP, IP addresses are negotiated automatically.

(That last point is especially worth noting!)

Q: I can't get the f..... 'STinG Port Setup' CPX to show me the port which I selected earlier, when I get back to it.

A: That's just normal, and intended. Note that CPX is not meant for selecting any port. It's just there for providing a means to configure ports. By choosing a port from the popup you merely choose the settings of which port to edit, you do not choose which port should be active.

(There's been a lot of traffic here on this topic.)

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2597. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <340A5F2C.23DF@ooc.de>
Source record: 117725

Terry May wrote:

> I'm getting an Iomega ZIP drive. What do I need to get it to work on my
> Falcon, including formatter, driver, etc.?

Any driver software should work. In case you also want to make use of
the read/write protection features of your ZIP you might want to have a
look at the HDDRIVER demo version:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html
ftp: acp5.chemie.uni-kl.de/pub/atari/hddriver70_demo.zip

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2598. Re: ATARI ST+20

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5udnlo$v71$1@roch.zetnet.co.uk>
Source record: 117726

On 31 Aug 1997 20:16:42, !ynoT wrote:

> ST+ Issue 20 The Monthly ATARI Diskzine is ready for download,
> Index of files in folowing posting.....

> I have uploaded it to a ZETNET web page,
~~~~~~~~~~~~~~~~
Hi ynoT,

Which page please ? As I`ve told you previously I unfortunately
can no longer reach your web pages.I resolve and am presented with
your address line and then sweet nothing.Sweet nothing from you is
impossible !!!. Keep up the good work.

Derek.

dhunt@zetnet.co.uk

The Non Welsh Welshman.
~~~~~~~~~~~~~~~~

2599. Re: 10000 baud serial link

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: pls@no.spam
Message-ID: <5udqpr$bc3@bcrkh13.bnr.ca>
Source record: 117727

In article <872874852.5584@dejanews.com>, A.poirier@aql.fr wrote:
>Does anybody know how to set a serial link at 10000 bauds with an old
>Atari 520 ST ? (Special setting of the MFP, of the midi port, other...?)
>The MFP only seems to accepte 9600 or 19200 bauds and nothing in between

There are only 'standard' baud rates available & 10000 is not one of them.

You may be able to get this with a software trick (MFP) but I don't know how.

The only sure way is to change the clock going into the MFP to a frequency
that will give you 10000 baudout when you select '9600' in the control panel
(or other software).

Why do you want 10000 baud?

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2600. Re: For sale: Games -- 80 of the best for low $$

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: LOGAN5@webtv.net
Message-ID: <5udnc0$t0m$1@newsd-1.alma.webtv.net>
Source record: 117728

Hi

How much would you like for Blood Money,Xenon II,Tempest and
Blasteroids?

thanks,

Rod

2601. Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: Claude David <claudedavid@bluewin.ch>
Message-ID: <340A796C.4972@bluewin.ch>
Source record: 117729

Hello,
Is there a specific newsgroup for Atari ST emulation ?

Thank you
Claude David

2602. Re: ATARI ST+20

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: csilver@kendaco.oN.telebyte.mapS.com
Message-ID: <5ue2fdgro1@brokaw.wa.com>
Source record: 117730

On 1 Sep 1997 06:34:32 , Derek W W Hunt wrote:
>On 31 Aug 1997 20:16:42, !ynoT wrote:

>> ST+ Issue 20 The Monthly ATARI Diskzine is ready for download,
>> Index of files in folowing posting..........
>> I have uploaded it to a ZETNET web page,

> Which page please ? As I`ve told you previously I unfortunately
> can no longer reach your web pages.I resolve and am presented with
> your address line and then sweet nothing.Sweet nothing from you is
> impossible !!!. Keep up the good work.

Yo Dude,

Are you saying you can't connect to http://www.airtime.co.uk/users/stosser/
I just got the ST+20 with no problems with CAB1.5/OVL1.2618. Should NOT be
a problem...

Regards,

Charles

2603. Re: Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-01 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090197.135337.24@wxs5-1.worldaccess.nl>
Source record: 117731

> Hello,
> Is there a specific newsgroup for Atari ST emulation ?
>
No, but there is a special Atari ST Emulation FAQ that can be found at the
following locations:

http://members.iglou.com/rsg0910/atstemu.faq.html
http://www.users.zetnet.co.uk/fujizone/files/stemufaq.zip

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Keyboard not found. Press any key to continue." |
\--/

2604. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <340BB59B.1E14@ooc.de>
Source record: 117582

Terry May wrote:

> Thanks...I have an older (3.x) version of HDDRIVER and have been waiting for
> 7.0 to reach the States before upgrading. Any idea when this will happen?

System Solution will start distributing HDDRIVER 7 very soon. There was
a delay because the English manual was updated. As soon as HDDRIVER 7 is
available in England it should also be available from Computer Direct in
the States.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2605. My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873201060_OASIS_@pcc-uky.campus.mci.net>
Source record: 117583

Okay, I can logon, connect at 28800, grab the IP address, negotiate PPP, and stay online. I ping 127.0.0.1 or the IP address assigned to me at logon and all packets are sent and returned with no errors. If I try to ping anyone else though, the send light on my modem flashes like crazy, but nothing is returned. I can't resolve anything either-I always get "unable to resolve domain name" errors. Here are my DEFAULT.CFG and DIAL.SCR...Can anybody tell me what is incorrectly set? Thanks...!

Its not any of the following:

1) MTU-anything other than 576 and it won't logon.
2) PAP-My ISP does do PAP-CHAP, but not regular PAP.
3) My ISP dynamically allocates a different IP address
at each logon, so CLIENT_IP is out.
4) I have to use $GET_IP-it works-it graps the IP address
assigned to me for that session. If I don't use it, my
ISP logs me off in 1-2 minutes...

--

```
_/_/_/
```

2606. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873201908_OASIS_@pcc-uky.campus.mci.net>
Source record: 117584

In article <873201060_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

Okay, I can logon, connect at 28800, grab the IP address, negotiate PPP, and stay online. I ping 127.0.0.1 or the IP address assigned to me at logon and all packets are sent and returned with no errors. If I try to ping anyone else though, the send light on my modem flashes like crazy, but nothing is returned. I can't resolve anything either-I always get "unable to resolve domain name" errors. Here are my DEFAULT.CFG and DIAL.SCR...Can anybody tell me what is incorrectly set? Thanks...!

Its not any of the following:

1) MTU-anything other than 576 and it won't logon.
2) PAP-My ISP does do PAP-CHAP, but not regular PAP.
So I leave those 2 lines empty, correct?
3) My ISP dynamically allocates a different IP address
at each logon, so CLIENT_IP is out.
4) I have to use $GET_IP-it works-it graps the IP address
assigned to me for that session. If I don't use it, my
ISP logs me off in 1-2 minutes...

```
=====DEFAULT.CFG=====
#
# This is the STinG relevant stuff.
#
ALLOCMEM = 200000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 2048
MSS = 2000
RCV_WND = 11680
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
```

```
USERNAME = thechyld
HOSTNAME = pcc-uky.campus.mci.net
FULLNAME = Ronald J. Hall
#
NAMESERVER = 204.71.75.133
NAMESERVER = 204.71.75.133
DOMAIN = campus.mci.net
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID =
PAP_PASSWD =
#
# Here starts the client relevant stuff.
#
IRCNICK = DarkChyld
IRCSERVER = irc.uni-linz.ac.at
IRCPONGMSG = IRC is always slow and frustrating, isn't it?
#
EMAIL = thechyld@pcc-uky.campus.mci.net
SMTP_HOST = pcc-uky.campus.mci.net
#
DIALER = 127.0.0.1
LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT
#
=====END=====

=====DIAL.SCR=====
#
# General Parameters
#
SERIALPORT = Modem 2
RESIDENT = TRUE
EXEC_BATCH = FALSE
MASQUERADE = FALSE
DEF_ROUTE = TRUE
PTP_ROUTE = FALSE
#
# Port Parameters
#
CLIENT_IP =
MTU = 576
PAP_ID =
PAP_PASSWORD =
PROTOCOL = 1
VJHC = TRUE
LAN_PORT = FALSE
#
# Addressing
#
```

```
USERNAME = thechyld
FULLNAME = Ronald J. Hall
HOSTNAME = pcc-uky.campus.mci.net
NAMESERVER = 204.71.75.133
NAMESERVER = 204.71.75.133
#
# Modem Specifics
#
INIT = ATZ
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 75
REDIAL_DELAY = 25
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
#
# Telephone
#
PHONE_NUMBER = 886-6086
#FEE_FILE = LOCAL.FEE
#ISP_TIME = 216000, 0.00
#ISP_SENT = 12288, 0.00
#ISP_RECVD = 86016, 0.00
#
# Dial Script
#
FIND_TIMEOUT = 75
#
DIAL_SCRIPT
#
WAIT =
REPT =
FIND = CONNECT
RESP =
WAIT = 500
REPT =
FIND = login:
RESP = thechyld.pcc-uky
#
WAIT = 500
REPT =
FIND = Password:
RESP = MYPASSWORDHERE
#
WAIT = 750
REPT =
FIND = Option:
```

```
RESP = P
#
WAIT = 500
REPT =
FIND = to
RESP = $GET_IP
#
=====END=====
```

Okay, thats it! Any and all help would be appreciated...! :)

--

```
_/_/_/
```

2607. Re: Sting und PPP (Ping-Probleme)

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HICQCBAZUP@data.rhein-main.de>
Source record: 117585

In <HH6NEGAPUP@ghf.augusta.de> Michael Pieper wrote:

>Now i can Ping to 127.0.0.1 and to my IP-Adress. But that happens all in
>StinG internally. When i try to ping to my nameserver, then the
>Transfer-LED of my modem flickers, but there are no packets which are
>recieved.

Since yesterday the same as here..

>What about the DEFAULT.CFG-File in the STING-Directory? Have i to change
>some variables there to?

Yes please. Post it here.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2608. Help! Gemar and Steffan Engel!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5uhl44$1b4@alexander.INS.CWRU.Edu>
Source record: 117586

I have been trying to contact Steffan Engel, the creator of Gemar for
weeks now. He hasn't answered my e-mail. I want to register and get the
complete version of Gemar, but can't without him!
Can someone tell me how to contact him, or have him contact me???

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2609. New ST User Needs Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Jill Howe <howej@sunyit.edu>
Message-ID: <Pine.HPP.3.96.970902165942.22980C-100000@demeter.sunyit.edu>
Source record: 117587
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

I got a bare-bones 520ST about a year ago, with one boot floppy, no manuals and no HD. Due to the scarcity of help and software, I'm on the verge of selling the system. Can anybody provide me with:

* The most modern OS that will work well on a 520ST. Remember, I don't have a hard drive!

* A decent terminal program so I can get the ST on the net (Zmodem download would be needed).

* Manuals? Any old pro out there who no longer needs to refer to their 520 ST manuals? Even photocopies are welcome.

* Pin-outs and or manual for the color SC1224 Atari monitor.

* Music software for a MIDI keyboard (this is why I got an ST).

Thanks,
Jill

2610. STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rgronoff@NO_SPAMimaginet.fr
Message-ID: <5ui3us$c7e$1@belzebul.imaginet.fr>
Source record: 117588

Let's face it: STING doesn't work. So, what's the solution ?
My opinion: to be brave enough to call it a crap programme, erase
it from your HD's, forget the name (gives bad blood circulation)
and *warmly* support Dan Ackerman and Steve Adams who gave us the
ONLY internet connection program that works: STIK, so that they
can cook us a lovely working PPP version of STIK (v1.14 ?)

2611. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5ug6l2aeo1@mark.ucdavis.edu>
Source record: 117589

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: Question: Has -anybody- actually managed to get STing working via PPP (I
: know oodles of you have it working with SLIP) with their ISP???? And if so,
: what programs have you gotten to work with STing using PPP? (example-CAB,
: Newsie, Antmail, etc,...) Thanks in advance... :)

I have STing connecting vit PPP and have successfully used all of the the STik software that I have, namely: CAB 2.01, Newsie 0.80, aFTP 1.3b, and Tel VT102.

Regarding two bombs after connection with a Falcon: for me this never happens the first time I dial and connect, but always happens the second time.

Regarding use of Van Jacobsen Compression and PPP: I tried this, but for me it didn't work too well. Data transfer dropped way off. Peter posted about this earlier saying some people had good luck with it set on, other had better luck with it off, I'm one of the others right now.

Regarding speed of data transfer: I get good data transfer, perhaps a bit faster than I had using STik. I noticed sometimes the data transfer counters seem to stop momentarily, but I think now this is soemthing to do with the program updating the display, as usually the transfer spins abruptly forward afterwards, and then continues on at regular speed, so that over all speed is pretty consistent.

Regarding using STing with Geneva: It works fine with me. I was getting an AES error message when exiting the Dialer, but I realize now this is being reported by NeoDesk, not Geneva, and NeoDesk has an option to suppress this message, which I am now doing (Peter says this message is an unneccesary nag, so I feel justified in suppressing it, I'll have to dig out my NeoDesk manual and remind myself why Dan Wilga put this feature into NeoDesk again).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2612. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5ug71jaeo2@mark.ucdavis.edu>
Source record: 117590

```
Frank Lockwood (lockwood@freenet.calgary.ab.ca) wrote:
:
: On my TT, I can log on only once per boot.
:
: If I log on, use POPWATCH, NEWSIE, or CAB, and then log off - and then
: try to log on again. I get through the log on script in my DIAL.SCR
: file, it counts down from 4 and then blamo! - two, then three bombs
: and the computer is locked up and the ram is in such a mess that a
: warm reboot results in being unable to get started. I have to do a
: full cold boot - turning off the computer and then turning it on again
: about a minute later - before it will work again.

I have exactly the same experience with my Falcon, and have reported it
in this newsgroup many days ago. The only difference being that a warm
reboot always suffices to restore things, and I can use the alt-ctrl-del
keys for this reboot (someone else posted to this newsgroup with the same
systems you and I have, with the added inconvenience of having to use the
reset switch to reboot).

STing always works on the first try, and never on the second ;-)

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

2613. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5uham8$8ia$1@mark.ucdavis.edu>
Source record: 117591

Jo Even Skarstein (josk@stud.ntnu.no) wrote:
:
: Geneva is also very good, and can be used together with MiNT (Although
: I've never been able to do this for more than a few minutes...). It's very
: stable, extremely easy to install and use and perhaps the most compatible
: multitasking OS for Ataris. The downside is that it looks a bit odd...

Hmm. What is odd about the way it looks? Certainly you'll want to run a desktop with it, like NeoDesk, or Thing. Then everything looks exactly as usual, except the desk menu now lists all the programs that are running in addition to all the desk accessories that are running. Visually, what could be more normal?

Sure, you _can_ dink about with gadget sizes, alternate fonts, and underlined key equivalents in menu boxes, make button always look 3D (instead of just on newer programs) or have rounded button corners or whatever, if you want! But all of these adjustments can be turned on and off.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2614. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5uhc27$8ia$2@mark.ucdavis.edu>
Source record: 117592

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: I've discovered that not only is STing a little slow-it also slows down any
: other comms. programs on my Falcon. Using Oasis, I reliably get 2500-2700
: cps downloads from ftp sites. With STing running from the Auto folder, this
: drops down to 1500-1700 cps... Similiar results happen with CoNnect... Any
: one have any idea what is causing this? Thanks...

STing does feed off the communications port unless you disable it using
the CPX. Have your tried diabling STing using the CPX before running your
other communications software (like Connect)?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2615. 1040stf-no disk drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: bt357@yfn.ysu.edu
Message-ID: <5ufmrb$bb1@news.ysu.edu>
Source record: 117680

I'm having trouble with my atari 1040st and the disk drives. The computer
won't acknowledge a or b drives. When I boot up, all I get is the disk
desk, file, but no drives icons. Then when it boots to the harddisk, I
still can't open a or b drives. It says drive not specified. I know that
the external B-drive works. If anyone knows what the problem is could
you leave me e-mail or a messaee here. Thanks
--
###

2616. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5ufqv1$osu@usenet.pa.dec.com>
Source record: 117681

In article <199708271459.a10166@bi.maus.de>, Christian_Ratsch@BI.maus.de (Christian Ratsch) wrote:
>LP>Where can I find DOOM for the Falcon???
>There is no DOOM for Falcon, but a similar game called Running (don't
>know where to find that ...)
>

Of course there is DOOM for the falc... Like I said earlier. Small program, not so fast and it needs the original WAD files. Find it at http://bigmac.eik.bme.hu/~marczi/down_e.html

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX66/16Mb/1GB/W95

2617. Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: ICD@nospam.icd.com
Message-ID: <340b8b05.733170@megsnews.megsinet.net>
Source record: 117782

ICD is proud to annouce their new site at www.icd.com.

Please visit our site for:

Info on the CatBox, Atari hardware & software bargains, and info on
our products.

We also have a wide selection of used monitors at low prices. These
include almost new Mag 17" models as well as ST and Jag capable
multi-syncs.

To find out more, go to http://www.icd.com/surplus/monitors.htm

Thanks!

Bry@ICD

2618. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: 040on040@iwvisp.justjoking.com
Message-ID: <5ugc5o$8k831@news.iwvisp.com>
Source record: 117783

On 2 Sep 1997 02:19:21 , Boris D. Cahan wrote:
>
> Could someone who has used both systems give me some advice
>which to chose??? I would like to set up one on my TT (4+4)/(10/16)
>system.
> I don't want to start a flame war, just need to know the pros and cons
>of each.
>
> Boris
>
>
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>.

Hi,
Not to start a flame war, but definetly take a look at NAES and
MiNT as well. VERY stable and compatible.

Mike

2619. Hard Time Finding Atari Software?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19970902074401.DAA08990@ladder01.news.aol.com>
Source record: 117784

I have over 1,000 titles ALL FACTORY SEALED!!!!!!!!!!
If you have a hard time finding Atari 8 or 16 bit(excluding
Jaguar,TT-030,2600,7800 and Falcon) than E-mail me and I will send you my
latest listing. Please specify which listing you want.
Also have IBM,C-64,Amiga and Apple II series listings. All software is NEW
in original factory plastic.
We have very good prices because we do not advertise. WE WILL SHIP
ANYWHERE IN THE WORLD!
Thanks
Evangelos Atariwares
Elizabeth NJ
Email for requests at:
STLS88A@prodigy.com
103071.2355@compuserve.com
VangelisV@AOL.com

2620. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugj89$el4$1@roch.zetnet.co.uk>
Source record: 117785

On 1 Sep 97 11:35:36 GM, Pascal Ricard wrote:

>One point for you ;-) and another one against Cops (1.07 here BTW).
>Cops inits at boot up *all* the CPXs even those not active (cpz). So another
>cpx is responsible but it'll not be easy to find witch one as there are over
>60 in the cpx's folder...

Is this really TRUE???

I have to open STiNG Internals to make STiNG work.

If the CPZ was init. at bootup I wouldn't have to do this, surely?

I am using COPS 1.06 and I call it as an APP rather than starting it
at boot but I still have to open Internals.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2621. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5ugl8hcpp1@due.unit.no>
Source record: 117786

Michael Grove <040on040@iwvisp.justjoking.com> wrote:
> On 2 Sep 1997 02:19:21 , Boris D. Cahan wrote:
> >
> > Could someone who has used both systems give me some advice
> >which to chose??? I would like to set up one on my TT (4+4)/(10/16)
> >system.

> Hi,
> Not to start a flame war, but definetly take a look at NAES and
> MiNT as well. VERY stable and compatible.

Agree. I use it all the time. But if I had owned anything else than a Falcon and didn't care about MiNT, I'd go for MagiC. It's fast and slick, and quite stable.

Geneva is also very good, and can be used together with MiNT (Although I've never been able to do this for more than a few minutes...). It's very stable, extremely easy to install and use and perhaps the most compatible multitasking OS for Ataris. The downside is that it looks a bit odd...

Jo Even Skarstein

2622. Re: STing...Not...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugqju$g1i$1@roch.zetnet.co.uk>
Source record: 117787

On 1 Sep 97 16:48:06 GM, Ronald J. Hall wrote:

> Question: Has -anybody- actually managed to get STing working via PPP (I
> know oodles of you have it working with SLIP) with their ISP???? And if so,
> what programs have you gotten to work with STing using PPP? (example-CAB,
> Newsie, Antmail, etc,...) Thanks in advance... :)

Yes. I can use PPP with zetnet ISP with Newsie 0.80 and CAB 2.0 as
clients (the only ones I use).

STiNG had been giving me trouble even with SLIP but it looks as though
a lot of this was down to me fiddling with its CPX when I should not
have done!

To get round this I re-installed the CPXs and restrained myself from
messing about with anything other than "Internals" and "Serial".

My swop to PPP was easy - just put in the PPP identity and password,
clicked PPP and removed the $GET_IP logon line using the Config menu.
I saved this to a different, file PPP.SCR, so when I want to use PPP
(and I still am not sure WHY I should!) I open DIALLER, go to Config,
click on the top line, select PPP.SCR and click "Accept". Then it's just back to
"Enalble"/"Connect".

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2623. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873189846_OASIS_@pcc-uky.campus.mci.net>
Source record: 117788

In article <5ugb53mgt1@brokaw.wa.com>
csilver@kendaco.oN.telebyte.mapS.com (Charles Silver) said:-

>Hi Ronald,
>
>That's just par for the course. Question, what's your FIND statement?
>Does your ISP use PAP protocol? If so, do you use your e-mail password or
>login password in the PAP statement in your dial.scr?
>---
>Not confused here <g>,

Okay, the confusion is coming from the fact that half the replies say do NOT use $GET_IP, and the other half say, do use it. ??? <smile>

Here is the login part of my DIAL.SCR...

```
DIAL_SCRIPT
#
WAIT =
REPT =
FIND = CONNECT
RESP =
WAIT = 500
REPT =
FIND = login:
RESP = thechyld.pcc-uky
#
WAIT = 500
REPT =
FIND = Password:
RESP = MYPASSWORDHERE
#
WAIT = 750
REPT =
FIND = Option:
RESP = P
#
WAIT = 500
REPT =
FIND = to
RESP = $GET_IP
#
```

This works fine, as far as logging me in, getting the IP address, and then negotiating PPP just great. I've not been able to get one app to "resolve" though...Antmail, Finger, Cab, etc, all quit with an "unable to resolve

hostname" error. I can ping 127.0.0.1, and the IP address thats shown in under Config just fine with no dropped packets... STing is picky too, I have to reboot after each logon session, otherwise it won't logon correctly. Also STing slows down Oasis and CoNnect when I use them after STing. (way down)

Thanks for your reply, and I'm glad you are not confused...! :)

--

_/_/_/

2624. Help: Notator 3.xx printing at 600 dpi

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bcb709$921b90c0$LocalHost@default>
Source record: 117789

Is it possible to get Notator 3.xx to print at 600x600 dpi to a HP laserjet 5 and 6 printer?

2625. Ultimate Virus Killer 7.1

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090297.142329.51@wxs5-7.worldaccess.nl>
Source record: 117790

```
This message is meant to make you aware of the recent release of version 7.1
of the de facto industry standard Atari ST/TT/Falcon virus killer, the
"Ultimate Virus Killer". It is available, together with the next version (which
will be sent after it's finished, which will be in December somewhere), for US$
15 or 10 British pounds (no other currencies, please, and cash only, no
cheques).
If you have additional questions, please email me at the email address below.
If you want to go right ahead and get the latest version of "UVK" and become a
registered user, send the money to the snailmail address mentioned below.
Thanks!
--
/------------------------------------------------------------\
| Richard Karsmakers cronos@worldaccess.nl |
\------------------------------------------------------------/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/------------------------------------------------------------\
| "Keyboard not found. Press any key to continue." |
\------------------------------------------------------------/
```

2626. Re: Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Artur Karwatka <karvatka@venus.amu.edu.pl>
Message-ID: <Pine.OSF.3.95.970902152814.19301A-100000@venus.amu.edu.pl>
Source record: 117791
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,demon.ip.support.atari

On Sun, 31 Aug 1997, TL Westgate wrote:

> Satcom2 wrote:
> >
> > I have a CD full of Atari ST software. There are a bunch of files in .msa,
> > which is cool, others are in .zip, .st, .lzh etc. but the format I know
> > nothing about is this .dim, which most of my favorite stuff seems to be in.
> > How do I convert this to a normal disk, does anyone know? Thanks for any
> > help. -Satcom2
>
> This is a long shot, but a program called GR Disk Utilities for Windows
> (GRDUW for short) makes images of floppies and calls them .dim's.
> Windows95.com has a link for this shareware program, but I can't imagine
> someone would've taken Atari disks and made PC disk images out of them.
>
> TL
> --
> International Internet Incorporated of America
> http://www.westg8.com/i3/
>
>

hmmm... strange... that no one knows that... there're two German (really
great) Copy Programs that stores whole disks into file (btw... they have
got different formats!!!), they are:

FAST COPY PRO
& E-COPY

l8er,

artur (a.k.a. Vat /LuZak tEaM)

2627. IS THERE A MOUSE PORT SWITCHING UTILITY?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: no.sp@m.com
Message-ID: <340c1725.12854646@news.flash.net>
Source record: 117792

Hi All,

Is there a mouse port switching accessory or autoboot program? One that will switch the mouse & joystick ports (A+B) around?

Thanks very much,

ME (AKA: Mike Edwards)
guitarmusic@hotmail.com

2628. Looking for MARC S. RICHEZ, French magazine writer

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090297.162925.39@wxs8-16.worldaccess.nl>
Source record: 117793

I am looking for Marc S. Richez, who used to (and might still) live in Paris,
Rue Mabillon number 8. He used to (or might still) write for a French magazine
called "ST Magazin", and he also used to write article on viruses.
Can someone help me locate him? Please don't send any further info to this
newsgroup, but please send it to my personal email address.
Thanks!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Keyboard not found. Press any key to continue." |
\--/

2629. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: maury@softarc.com
Message-ID: <maury-0209971110210001@199.166.204.230>
Source record: 117794
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5udaui$9tk$1@shell5.ba.best.com>, rdell@best.com (Richard Dell) wrote:

> OK, OK ... something convinced me to grab the files before
> they vanish, so I now have all the files from section 11 and
> 12 of the CI$ ATARICOMPUTING forum, though I have to kludge them
> together into one place (section 11 was grabbed with Qmodem at work,
> while section 12 was grabbed with Tapcis, a much smarter CI$ aware program).
> I will have to write a parsing program to split out the file descriptions
> into the individual description for each file that Tapcis does to get them
> consistant, but that shouldn't be too much trouble. 1800 files in section 12,
> I haven't yet looked into the section 11 stuff yet.

Thank you thank you thank you thank you thank you!!

How large is it in total? I have a friend that has a few programs that were not released, and I think he'd like to add them.

Maury

2630. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5uhb28$h2a$1@cti01.citenet.net>
Source record: 117795
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb

* MEGA-ST 4 (TOS 1.04, 4 Mb)

* SLM 804

* STM 1 Mouse

* Softwares

DTP: Timeworks - Publisher

Soft Logic - Publishing Partner

Music: Dr.T - D-50/D-550 Editor

Dr.T - D-10/D-110 Editor

C-Lab - Notator SL 3.1

Offers within Canada / US only! Will sell to best offer, or trade
(individual items or whole package) for either of the following:

Wanted
------
* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)

* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).

* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Posting Please

2631. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Don Bacon <dbacon@ford.com>
Message-ID: <340C2D29.5BA2@ford.com>
Source record: 117796

Michael Grove wrote:
>
> On 2 Sep 1997 03:42:57 , ICD@nospam.icd.com wrote:
> >ICD is proud to annouce their new site at www.icd.com.
> >
> >Please visit our site for:
> >
> >Info on the CatBox, Atari hardware & software bargains, and info on
> >our products.
> >
> >We also have a wide selection of used monitors at low prices. These
> >include almost new Mag 17" models as well as ST and Jag capable
> >multi-syncs.
> >
> >To find out more, go to http://www.icd.com/surplus/monitors.htm
> >
> >Thanks!
> >
> >Bry@ICD
> >
> >.
>
> Hi,
> Yes, there are some good deals there. I however did order ICD Pro V7.0
> a while back. Is there a hold up on shipping, or maybe a problem with
> my credit card?:).
>
> Thanks,
>
> Mike

You and Me Both,

I am still waiting for my AdSCSI+ card 9 (NINE) months since they took
my mony for it!

Don
dbacon@ford.com

2632. Re: Wanted: HP DJ500 GDOS driver

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <79475330_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 117797

In article <5uc414$fe4@news2.tds.net>
tross3@hamtel.tds.net (Terry Ross) wrote:-

>I'm looking for a driver for a Hewlett Packard DeskJet 500 printer for
>use with GDOS. I've checked the libraries on Genie, numerous ftp site,
>and some sites on the web - does anyone know if such a beast is
>available, and where I can get it? I can't remember ever having seen
>one, with the exception of 'TurboJet'(?) a commercial product from
>MiGraph.
>

NVDI comes with a HPDJ500 driver (Both colour and BW drivers)
This driver can also be used for HPDJ520 printers as well.

David

--

David@ritter.demon.co.uk

2633. TTM195 repair help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5uhl9n$1p7@alexander.INS.CWRU.Edu>
Source record: 117798

I have a TTM195 that needs some help. Is there anyone in the states
that knows anyone who can repair these things??? (It's the 19" TT monitor)

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2634. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: !ynoT
Message-ID: <340c4aff.7871818@news.airtime.co.uk>
Source record: 117799

Page updated, hopefully changes have helped some who are having
trouble :)

Updated "Next project" section

Good response to the on line game so far,New puzzle on Friday night
as it changes every week now,
.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2635. Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <340C2BA8.1E1@hgea.org>
Source record: 117800

Aloha,
I have a Atari mega-44 removable HD cartridge. It seems to have bit the dust, just can't read the syquest cartridges anymore. I opened it up and there's an ATARI DMA/SCSI converter board inside.
Here's what I'm thinking:

1. Could I pull out the Syquest drive and replace it with a SCSI ZIP drive? (One of those internal jobs; they run about $125.00 & disks are cheap)
2. I'm using AHDI.PGM Do I need something else to format the Zip drive?
3. If I did this, could I boot from a Zip disk?

For more major money I could go to the JAZ or SYJET but I don't want to invest that kinda money for the drives or disk. I don't need that kinda HD space for the Atari, anyway.

Thanks in advance,
Greg Malick

2636. RE: MEMORY PROB 1040STFM 4 MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873221840_OASIS_@denr.demon.co.uk>
Source record: 117801

PLEAS, PLEASE, PLEASE, IS THERE ANYONE OUT THERE WHO CAN HELP

I apologise for the error in my original request for info.
The Power Computing RAM Upgrade Board (apparently made for them by Gasteiner!)
plugs into the SHIFTER socket not the MMU.

From what little I can find out the Shifter Chip should be plugged into the
Upgrade Board but:

a: It isn't! I can't see it anywhere on the Motherboard!

b: I get colour graphics on my CM8833 Colour Monitor! How?

The upgrade board is "L" Shaped and contains 4 Soldered RAMS (DRAMS?) marked
with "D424400V-70; 9106FU003; NEC JAPAN".

It also holds 3 "224"'s coloured blue and an "HI-Q 16V 100???"

The program "FREERAM.TOS" shows:

Total Memory 2621440 bytes

Free Memory 2519104 bytes

Used Memory 102336 bytes

This was with nothing else in memory.

Can anyone out there give me any info on the upgrade board, chips, circuits,
etc?

or

Where approx 1.4meg of Memory may have gone to??

I am in my 50's but enjoy "playing with my Ataris"!

Will someone please help?

--

---

denr@denr.demon.co.uk

2637. Re: SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873233626_OASIS_@ping.be>
Source record: 117802

In article <5u0dqe$1mj@maserocki.netinfo.com.au>
leaver@netinfo.com.au (David Leaver) said:-

>serocki.netinfo.com.au!usenet
>From: leaver@netinfo.com.au (David Leaver)
>Newsgroups: comp.sys.atari.st
>Subject: SDK cd-rom
>Date: 27 Aug 1997 05:26:38 GMT
>Organization: Netinfo Pty Ltd, Canberra Australia
>Lines: 23
>Message-ID: <5u0dqe$1mj@maserocki.netinfo.com.au>
>NNTP-Posting-Host: betty-p26.netinfo.com.au
>X-Newsreader: NEWSie Version 0.79 (Atari)
>
>I have purchased the Software Development Kit cd-rom from 16/32
>Systems (UK). Unfortunately I am having trouble reading it. I can
>access only three of the folders in the root directory. However those
>folders are fine - programs in them will load and run.

Hoi,

Which CD-ROM driver are you using? My guess is you're using extendos.
I've had simulary problems the time I was using extendos. Since I'm
using Metados (or Spin when I'm working with MiNT) again I don't have
these problems anymore.

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2638. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <5uhps1iad1@news3.Belgium.EU.net>
Source record: 117803

On 2 Sep 1997 08:07:20 , Greg Malick wrote:
>1. Could I pull out the Syquest drive and replace it with a SCSI ZIP drive?
> (One of those internal jobs; they run about $125.00 & disks are cheap)

YES, any SCSI drive will work ... I put one LPS 270S in mine

AND, SURPRISE IN THE MEGAFILE 44 YOU CAN USE 2 !!!! DIFFERENT HARD
DISK UNITS !!! LET'S LOOK AT THE POWER WIRES ... THERE IS ONE MORE
COMING OUT THE POWER SUPPLY UNIT !!!

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2639. Re: NOTATOR SL v3.xx. Is newsgroup exist?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <5ui0ti$80p$1@news.ibi.co.za>
Source record: 117804

On 23 Aug 1997 14:41:06, Sergej N. Kokoushkin wrote:
>Does anybody to know, has NOTATOR SL v3.xx own newsgroup or not?
>Please, send any information.

I'm afraid that to my knowledge there is not a newsgroup for Notator SL.
It has often been suggested but so far no one has managed to get one
started
Ted

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2640. Re: WTB Internal drive 520st

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970902222159348455@ppp82.tou.hol.fr>
Source record: 117805

Stef <sbaril@tr.cgocable.ca> wrote (�crivait)�:

> Hi!
> I am interested to buy a internal drive 3 1/2 for Atari 520ST
>
> PLEASE SEND ME A MESSAGE
> sbaril@tr.cgocable.ca

Get a standard PC 1.44 drive. It will work with a few modifications.
Read the Quick FAQ (below), and follow the links about changing the
floppy disk drive

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2641. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5uhtspnjr1@roch.zetnet.co.uk>
Source record: 117806

On 2 Sep 1997 08:07:20 , Greg Malick wrote:

>I have a Atari mega-44 removable HD cartridge. It seems to have bit the
>dust, just can't read the syquest cartridges anymore. I opened it up and
>there's an ATARI DMA/SCSI converter board inside.
>Here's what I'm thinking:
>
>1. Could I pull out the Syquest drive and replace it with a SCSI ZIP drive?
> (One of those internal jobs; they run about $125.00 & disks are cheap)
>2. I'm using AHDI.PGM Do I need something else to format the Zip drive?
>3. If I did this, could I boot from a Zip disk?

I don't know the device but I don't see why not.

The problem may be with SCSI IDs. Some host adapter boards would only
support ID 0 or ID 0 and 1. The ZIP, IIRC, can only live at ID 5 or 6.
Unless someone else know chapter and verse on the h/a you could only
test it by attaching a device with variable ID and then see if the h/a
will support it for ID 5 and 6.

If this all works you should be able to use AHDI (or anything else for
that matter) and , yes, you can boot from a ZIP.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2642. Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: markh@cts.com
Message-ID: <340c7643.100762@news3.cts.com>
Source record: 117807

Please help a fellow Atarian.
I have decieded to upgrade my MegaSTE from 1 to 4 Megs. So I
bought 4 - 1 Meg 30pin SIMMs. They are 60 ns which should be more than
enough. They are the 3 chip (1x9) design. AFAIK, since Atari
computers don't have parity memory checking, the parity bit should be
ignored.
So, I installed the new SIMMs then powered up. The computer
acted as if there was no memory in it at all. I didn't even get a
start up screen with the Atari logo. Then I reinstalled the oringinal
256K SIMMs and everything was fine.
So, could somebody tell me if parity SIMMs are incompatible
with Ataris?
Or, I noticed a bank of 8 dipswitches next to the TOS chips.
At this moment, only switch 7 is switched on. All the others are off.
Do I need to flip one or more of these to make my MSTE recognize the 1
meg SIMMs?
The owners manual was no help. I hope someone in this
newsgroup can be.

TIA,

mark

2643. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: i-smith@mail.zynet.co.uk
Message-ID: <5uhtn9$i21$1@sol.zynet.net>
Source record: 117808

On 2 Sep 1997 09:30:03 , Ian Smith wrote:

>I once started to put together a really minimal PPP-kit, but couldn't be
>bothered to keep activating and de-activating AHDI to boot from floppy.
>The idea was just to copy a folder or two from the floppy to the hard
>disk. Instead, I will probably set up something on my newly-acquired
>website to show how my setup works. Then it will be available to all :)

Try below for a first attempt . . . Good luck!

Ian Smith http://homepage.zynet.co.uk/i-smith/
i-smith@mail.zynet.co.uk

2644. Re: Atari ST ".dim" files?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Mike Mee <mikemee@lineone.net>
Message-ID: <01bcb7e7$7db3e040$682f63c3@default>
Source record: 117809
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,demon.ip.support.atari

On the subject of a PC copying ST disks, try VGA Copy 6.23 ! It copies 1 in 2 disks into image files which have to be unpacked and renamed to .ST files - but they work OK under Pacifist.

Try: www.fatal-design.com/desktop for more information and/or their ftp site (ftp.fatal-design.com) - the program is in the pub/PC section.

2645. Re: IS THERE A MOUSE PORT SWITCHING UTILITY?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <a8a_9709021348@ronly.org>
Source record: 117810

On 02 Sep 97, after being fired by Jack Tramiel, ME said:

M> Is there a mouse port switching accessory or autoboot program? One that
M> will switch the mouse & joystick ports (A+B) around?

I don't know about that, but there is a hardware device, called Mouse Master,
that allows you to plug in your mouse and two joysticks, and switch between
mouse and joystick for Port 0. That way you never have unplug your mouse to
use a joystick in Port 0.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2646. Re: MIDI File Player?

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <HICQDBVZUP@wa.caeci.ol.ni.schule.de>
Source record: 117811

In <5u820g$r1e$1@grissom.powerup.com.au> David Macpherson wrote:

>I've been using the new STiNG with PPP with CAB for a few days now
>with no problems (except for the usual bandwidth problems when the
>kids start playing games....)
>
>I'd like to use a MIDI file player with CAB. Are there any
>recommended programs for this?
>
>I have MIDI Player from 1991, but this doesn't seem to work with
>Magic, NVDI, STiNG etc.
>
>I was going to tru the new NED Player for WAV files. Any eperience
>with this?
>
>Thanks for any suggestions.
>
>
>
>--
> David Macpherson toxico@powerup.com.au
> http://www.powerup.com.au/~toxico/index.htm
>--

The best midifile player I have found that works very well with CAB
is:

"SMF-PLAY"

Standard-MIDI-File-Player

It's FREEWARE and you can get it via FTP. The author is: Peter Bogner

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/mus/mu-wwwls.htm

2647. Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5uft3a$k28@alexander.INS.CWRU.Edu>
Source record: 117812

Could someone who has used both systems give me some advice
which to chose??? I would like to set up one on my TT (4+4)/(10/16)
system.
I don't want to start a flame war, just need to know the pros and cons
of each.

Boris

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2648. Newdesk.inf help

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8044_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117813

Hi Boris, on 30 Aug 97 you wrote: ...respect, brethren
b>
b> Somewhere I have seen a FAQ or something that explains the symbols
b> and numbers in newesk.inf. Can someone send me one or tell me where
b> to get it??

This info is fully documented in the Atari A-Z by Mark Baines. Unfortunately
it is now out of print, but if you contact Mark at
msbaines@cix.compulink.co.uk he may send it to you

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2649. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <44375395_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 117814

In article <5ugj89$el4$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) wrote:-

>I am using COPS 1.06 and I call it as an APP rather than starting it
>at boot but I still have to open Internals.

Rog, if you want 1.07 give me a yell, got it yesterday.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2650. FS:Complete Atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Liz <lburk@island.net>
Message-ID: <340CFD6A.5913@island.net>
Source record: 117815

1040ST , 1meg ram, internal 3.5 drive, SC1224 colour monitor, mouse & pad, 2 joysticks, Atari Megafile30 HD, Star NX 1000 colour printer, all cables, printer stand, scads of software/shareware/freeware.

Looking for offers

Will ship anywhere, U pay shipping costs

2651. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <340D00A9.52D1@qnet.com>
Source record: 117816

Don Bacon wrote:
>
> Michael Grove wrote:
> >
> > On 2 Sep 1997 03:42:57 , ICD@nospam.icd.com wrote:
> > >ICD is proud to annouce their new site at www.icd.com.
> > >
> > >Please visit our site for:
> > >
> > >Info on the CatBox, Atari hardware & software bargains, and info on
> > >our products.
> > >
> > >We also have a wide selection of used monitors at low prices. These
> > >include almost new Mag 17" models as well as ST and Jag capable
> > >multi-syncs.
> > >
> > >To find out more, go to http://www.icd.com/surplus/monitors.htm
> > >
> > >Thanks!
> > >
> > >Bry@ICD
> > >
> > >.
> > >
> > Hi,
> > Yes, there are some good deals there. I however did order ICD Pro V7.0
> > a while back. Is there a hold up on shipping, or maybe a problem with
> > my credit card?:).
> >
> > Thanks,
> >
> > Mike
>
> You and Me Both,
>
> I am still waiting for my AdSCSI+ card 9 (NINE) months since they took
> my mony for it!
>
> Don
> dbacon@ford.com
Why bitch about it here. They have always been promt for me and very
helpful. If you really wanted the host adapter you would already have
it. So take the bull by the horns and get your damn host adapter.
Please stop whineing it never has and never will solve a damn thing.

2652. STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873160376_OASIS_@pcc-uky.campus.mci.net>
Source record: 117817

I've discovered that not only is STing a little slow-it also slows down any other comms. programs on my Falcon. Using Oasis, I reliably get 2500-2700 cps downloads from ftp sites. With STing running from the Auto folder, this drops down to 1500-1700 cps... Similiar results happen with CoNnect... Any one have any idea what is causing this? Thanks...

--

```
_/_/_/
```

2653. Re: OCR for notes

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <EFv7sw.HH2.0.sheppard@torfree.net>
Source record: 117818

Kerstin Hoef-Emden (a1960563@athena.rrz.Uni-Koeln.DE) wrote:
: a friend of mine is looking for an OCR-software for notes. He has been
: told that once a software called "OMR" or similar existed.
: Does anybody know anything about this soft or an alternative to it?

Hmmm the only OCR software for the ST I know of is Migraph's commercial OCR program, and OCR v1.4 which is a freeware program available from most software archives.

Based on my own trials I've found that OCR software has a huge problem with recognizing handwritten information. Even proper type can be difficult if the software hasn't been trained to recognize a similar typeface.

Hope this helps...

2654. Re: Hsmodem problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: csilver@kendaco.oN.telebyte.mapS.com
Message-ID: <5ugb53mgt1@brokaw.wa.com>
Source record: 117819

On 1 Sep 97 14:58:28 GM, Ronald J. Hall wrote:

> Okay, this is gonna sound funny now, but here goes... My ISP dynamically
> allocates my IP address, I.E., I don't have a fixed address. If I leave out
> $GET_IP, it does not ever logon correctly, and my ISP dumps me in about 2
> mins. flat. If I use $GET_IP, it now logs me on correctly, and I'm able to
> ping, etc,...so whats going on here?
> I'm really getting confused... :^)

Hi Ronald,

That's just par for the course. Question, what's your FIND statement?
Does your ISP use PAP protocol? If so, do you use your e-mail password or
login password in the PAP statement in your dial.scr?

Not confused here <g>,

Charles

2655. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: 040on040@iwvisp.justjoking.com
Message-ID: <5ugcbe$8k832@news.iwvisp.com>
Source record: 117820

On 2 Sep 1997 03:42:57 , ICD@nospam.icd.com wrote:
>ICD is proud to annouce their new site at www.icd.com.
>
>Please visit our site for:
>
>Info on the CatBox, Atari hardware & software bargains, and info on
>our products.
>
>We also have a wide selection of used monitors at low prices. These
>include almost new Mag 17" models as well as ST and Jag capable
>multi-syncs.
>
>To find out more, go to http://www.icd.com/surplus/monitors.htm
>
>Thanks!
>
>Bry@ICD
>
>.

Hi,
Yes, there are some good deals there. I however did order ICD Pro V7.0
a while back. Is there a hold up on shipping, or maybe a problem with
my credit card?:).

Thanks,

Mike

2656. Net newbie

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Steve Scott <buskers@melbourne.dialix.com.au>
Message-ID: <Pine.SV4.3.91.970902181255.15556A-100000@melbourne.dialix.com.au>
Source record: 117821

Hi.
Im a novice Atari driver currently wanting to set up a Web page to help with my busness. I understand that I need two types of programs.One for looking, maybe Sting?? or Cab?? and one is for creating a page. But most especially they must be easy to configure. Any advice will be greatly appreciated.
Sue.

2657. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: Ian Smith <ian_smith@nortel.com>
Message-ID: <340BCE8B.126B@nortel.com>
Source record: 117822

Jon Hull (CS) wrote:
>
> On Mon, 1 Sep 1997, Ian Smith wrote:
>
> > This is basically what I am seeing in terms of DIALLER.APP. I think the
> > bombs are probably caused by STNGPORT.CPX - I have to disable it
> > otherwise my Falcon bombs out even if I sit in front of the computer
> > with my arms folded!
>
> Yes, that has happened to me too a few times, but not all the time.

What I mean is my setup bombs out soon after booting even if I make no
attempt to connect or do anything else with the computer!

> I've tried to install MiNT/MiNTNet several times. Once was the old
> Distribution kit, once by KG(E)MD, and once by PPPKit. Each time I failed
> miserably. I couldn't find any help online, and everything got so damn
> frustrating that I just gave it all up. Don't get me wrong - I'd much
> rather run MiNT and use pppd or equivalent, but the instructions for the
> installation of this software is too inconcistant and incoherent.
>
No secret, I started with the TAF distribution, which worked but was not
practical with X and Chimera on a 4MB machine. I then looked at the
PPP-Kit distribution, but decided I liked a full Unix system so went for
KGMD/KEMD instead.

Basically I run MiNT "behind" GEM, not MultiTOS. I launch PPP.TOS
(which is a link to pppd) by clicking on its icon from the desktop.
pppd looks at /etc/options for most of its instructions, including
connect and disconnect scripts, whcih in turn link to chat scripts.
Incidentally, the only "network" parameter in this file is "mtu 1500".
The only parameters held outside the options file are:
1. I set the port speed via the modem CPX as pppd does not appear to
support 57600.
2. The nameserver address is stored in resolv.con.

I can then launch CAB/Newsie as desired and all works perfectly - solid
as a rock!

I once started to put together a really minimal PPP-kit, but couldn't be
bothered to keep activating and de-activating AHDI to boot from floppy.
The idea was just to copy a folder or two from the floppy to the hard
disk. Instead, I will probably set up something on my newly-acquired
website to show how my setup works. Then it will be available to all :)

Regards,

Ian Smith

2658. Understanding STinG

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: csilver@kendaco.oN.telebyte.mapS.com
Message-ID: <5ugm5q$kq4$1@brokaw.wa.com>
Source record: 117823

Hi Kemosabies,

Well, thanks to Peter's recent prolific posts, I now have a much better
understanding of how STinG works, esp. all the CPX's. I no longer get
any bombs or crashes messing with the setups. I decided to take a "reasoned"
approach to get STinG to work with ppp rather than using so much trial and
error trial <g>. Here it is for all to see...

1) I have STinG v1.06 working with a static IP SLIP account. Therefore I,
assume my default.cfg is OK. No changes there.

2) In my SERIAL.CPX it's set to 115.2k/8/none/1, Flow Control=None.
Same successful settings using my SLIP account.

3) My ISP says they use PAP protocol. I must assume that this is a true.

4) When using a terminal prg., It never mentions my Dynamic IP address,
and yes, I am suppose to have a Dynamic IP. Therefore, using $GET_IP
is useless as the dial script won't get it...

5) While watching my login/password being collected with the dial.scr
no other info is being collected after login is completed as the
modem lights are silent after connecting. This ISN'T the case if
you use a terminal prg. as the binary ppp info comes in AFTER login/
password/connect is completed. This I assume is the case for others
using a ppp connect. Right?

6) After waiting 30 sec's or so I checked the Dialer's conf box and then
the Port Parameter's. My IP address is stated as 127.0.0.1, so since
this is obviously incorrect, I must assume that my problem lies in
my dial.scr. (127.0.0.1 is being defaulted from the default.cfg)

7) The Port Parameter correctly checks PPP, so I assume that my dial.scr
and login/password is correctly getting my PPP (trial) account,
not my SLIP.

8) Someone posted that you should use your e-mail password in the PAP
settings, not your login password. This is a bit troublesome as the
ISP never mentioned this. I tried both, neither worked.

9) In my dial.scr I've tried IP_CLIENT as 0.0.0.0 or nothing. No help.

10) I think the problem lies in getting the server to send me the PPP
code automatically after login and for STinG to decode it. That
simply isn't happening.

11) I can't think of changing anything else in my dial.scr, so I'm
stuck on getting online with STinG/ppp unless I get some more info ;)

That's the long and the short of IT! Can anyone give me a few pointers here? I guess that there could be an ISP problem, as I have a trial account, and something could be incomplete, but I'm open to comments...

Regards,

Charles
14meg Falcon/Nemesis/TOS4.04/810megIDE/SyQuest EZ Drive/etc.

2659. Re: ATARI ST+20

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: csilver@kendaco.oN.telebyte.mapS.com
Message-ID: <5ugktl$j4s$1@brokaw.wa.com>
Source record: 117824

On 1 Sep 1997 15:46:20 , Derek W W Hunt wrote:

> and YoYo to you Charles :)
<snip>
> DD,switchable 1.0/2.06 TOS,14400 Modem 80MB HD and same software as
> you except I think OVL which is 1.25.

HOLY COW BATMAN! You'll never get to Gotham City traveling with OVLv1.25!!!
Upgrade your BatMobile to OVLv1.2618. It Turbo charges those CAB engines.

Hi Ho, not YoYo :)

Charles

2660. Re: Sting PPP setup

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugqki$g1i$3@roch.zetnet.co.uk>
Source record: 117825

On 1 Sep 1997 18:20:24 , Jan Diertens wrote:

>The PAP ID parameter in the config window of Dialer has not enough
>space to contain my user login (ppp:jdierten@inter.nl.net). I have to
>edit the dial.scr with an editor to make it complete.
>Maybe, Peter, is it possible to expand this item a little?

This could be your problem, Jan. You should only need jdierten as your
PAP ID.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2661. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugqka$g1i$2@roch.zetnet.co.uk>
Source record: 117826

On 1 Sep 1997 20:21:44 , Michael Grove wrote:

>I can dial up, get connected, establish a PPP connection, but I never
>see an IP address in the dialer popup. I don't think that I am setup
>properly to "capture" the IP address sent from the provider.

I used my SLIP config as a basis for the PPP config and had to remove
the $GET_IP part of the logon dialogue. PPP seems to do this
automatically - if you leave $GET_IP in there it will just hang as
there will be no response.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2662. Re: Net newbie

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugqkv$g1i$5@roch.zetnet.co.uk>
Source record: 117827

On 2 Sep 1997 18:20:15 , Steve Scott wrote:

Or was it Sue???

>Im a novice Atari driver currently wanting to set up a Web page to help
>with my busness. I understand that I need two types of programs.One for
>looking, maybe Sting?? or Cab?? and one is for creating a page. But most
>especially they must be easy to configure. Any advice will be greatly
>appreciated.
>Sue.

To create and view web pages locally you just need a decent text
editor (say EVEREST) and the CAB browser (say v1,5) - both are freely
available.

If you want to browse pages on the net you will need either STiK or
STiNG to connect to your ISP. I would recommend STiK at the moment as
even Atari greybeards are having problems with STiNG.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2663. Re: 1040stf-no disk drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5ugqkq$g1i$4@roch.zetnet.co.uk>
Source record: 117828

On 2 Sep 1997 00:32:43 , Genice Fountain wrote:

>I'm having trouble with my atari 1040st and the disk drives. The computer
>won't acknowledge a or b drives. When I boot up, all I get is the disk
>desk, file, but no drives icons. Then when it boots to the harddisk, I
>still can't open a or b drives. It says drive not specified. I know that
>the external B-drive works. If anyone knows what the problem is could
>you leave me e-mail or a messaee here. Thanks

Sounds like the A;, B: are not installed in the DESKTOP.INF file of
your floppy or partition C: of your HD.

If there is a DESKTOP.INF on your floppy you have in at boot-up,
delete it! Boot again - you should see A: and B:. Do "Save Desktop".

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2664. Re: STiNG 1.06 PPP login...

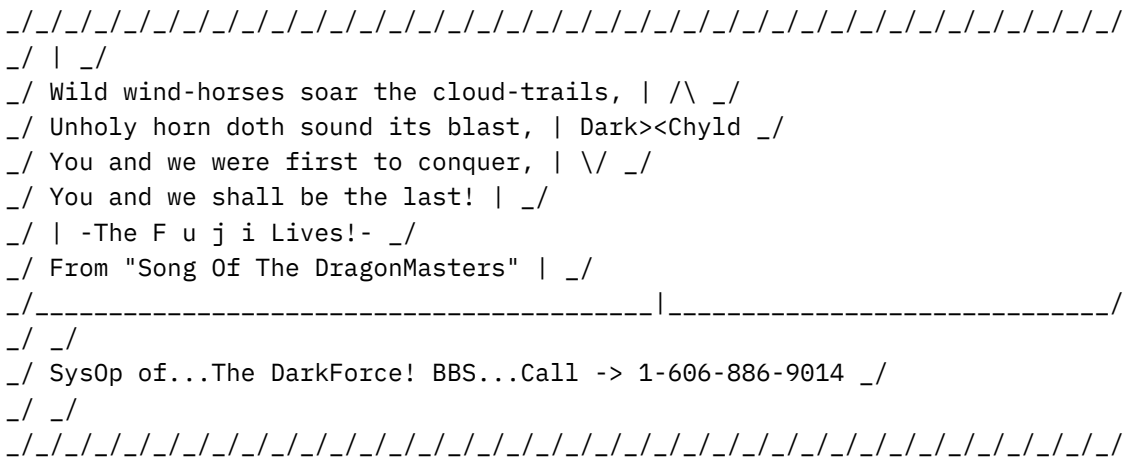
Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873190394_OASIS_@pcc-uky.campus.mci.net>
Source record: 117829

In article <5ugqka$g1i$2@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>I used my SLIP config as a basis for the PPP config and had to remove
>the $GET_IP part of the logon dialogue. PPP seems to do this
>automatically - if you leave $GET_IP in there it will just hang as
>there will be no response.

This is why I'm confused...if I take $GET_IP out of my setup, it will NOT
find an IP address and it hangs there, and in about 1-2 mins. my ISP logs
me off... I have to use $GET_IP to logon...whats the difference??? :)

--



2665. FS: Atari SM124 Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: rrlech@aol.com
Message-ID: <19970902120301.IAA14151@ladder01.news.aol.com>
Source record: 117830

For Sale: Atari SM124 Monochrome Monitor
Excellent condition - literally used under 1 dozen times
Bought for an early Atari-ST development system in 1985.
Best offer takes it, but you pay shipping.

E-mail me at RRLech@aol.com

2666. ULTIMATE VIRUS KILLER 10TH ANNIVERSARY (EDITORS TAKE NOTE) !!

Newsgroup: comp.sys.atari.st
Date: 1997-09-02 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090297.143233.49@wxs5-7.worldaccess.nl>
Source record: 117831

This message is directed at all of you out there who are editors of regular computer magazines, Atari magazines, Atari club 'zines, the works.
On December 12th 1997, it will be exactly 10 years ago that the first version of the "Ultimate Virus Killer" was released (even though at the time it was still known as "Virus Destruction Utility"). I would like this day not to go by unnoticed, so I would like as much press coverage as possible, most particularly in whatever issue you are releasing around the beginning of December. I am thinking of feature articles, a history of viruses on the ST, and possibly stuff on a cover disk (if there is one). In the latter context I am thinking of a demo version of the virus killer (I could make a preprod demo version of 8.0 well before December 12th), or a new version (updated and enhanced) of the "Ultimate Virus Killer Book" 'on disk version'. Reviews would also be much appreciated, although the anniversary version won't be finished until December 12th so you'd have to make do with version 7.1 that I finished about a week ago.
I would also like to do something in the order of "UVK" discount offers for your readers or club members. Please contact me for details in case you want to undertake something.
I don't want to do things twice and I would very much like to prevent two identical articles from appearing in two different magazines, unless they're published on different continents or in different languages. Stuff planned so far includes an "X-Files"-style history of viruses on the ST for "Atari Computing" in the UK and something similar for a German magazine (in German).
I am available for any information you need, and also for interviews if you think that's a good idea. If you want me to do anything special (custom "UVK" demo versions, etc.), please make me aware of the deadline of the issue that's closest to early December so I know when to do stuff at my side of things.
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Keyboard not found. Press any key to continue." |
\--/

2667. Re: Format problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5uns8t$7ek$1@usenet76.supernews.com>
Source record: 117532

Several times i have taken my floppy drive apart to remove 'dust bunnies'
and clean the heads.
Once i found it packed with cat hair (if you have cats.... MEOW!) :)

Dwmoar wrote in article <19970901194701.PAA17306@ladder01.news.aol.com>...

>I have a Mega STe with a 1.44 floppie drive. My problem seems to be that
>it will format a disk about 2/3 and than give me the write protect or a
>dammage disk error. I seem to be able to write and read from disks that
>have already been formated HD. The drive formats fine using 720K. Anyone
>out here, have any thoughts or suggestions. Also I am using the pormat
>program that is in TOS 2.06. Could this be the root of the problem?
Thanks
>
>dwmoar@aol.com

2668. FS:Atari 1040ST complete

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Liz <lburk@island.net>
Message-ID: <340DC653.55AD@island.net>
Source record: 117533

1040ST , 1meg ram, internal 3.5 drive, SC1224 colour monitor, mouse & pad, 2 joysticks, Atari Megafile30 HD, Star NX 1000 colour printer, all cables, printer stand, scads of software/shareware/freeware.

Looking for offers

Will ship anywhere, U pay shipping costs

Liz

British Columbia , Canada

2669. My Working STinG/PPP Configuration

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5uielh$b0g@news2.tds.net>
Source record: 117534

OK,
Here is what my STinG/PPP setup looks like. Sorry the file is so long,
I just wanted to include everything- I've tried to format it so it takes
up a minimum amount of space.

I'm using a 1040STe w4 megs, no hard disk, a single 720K drive, and
a 14.4 modem.

```
--------------
ROUTE.TAB
0.0.0.0 0.0.0.0 Modem 1 0.0.0.0
---------
DEFAULT.CFG (Most of these are the |DIALER.SCR
defaults, some of which |
(ICMP_GMT, for example) I'll |
change later. |
|
ALLOCMEM = 65000 | SERIALPORT = Modem 1
THREADING = 50 | RESIDENT = FALSE
FRAG_TTL = 60 | EXEC_BATCH = FALSE
ICMP_GMT =-60 | MASQUERADE = FALSE
ICMP_AD = 10 | DEF_ROUTE = TRUE
ICMP_FLAG = 0 | PTP_ROUTE = FALSE
TCP_PORT = 1024 |
MSS = | CLIENT_IP = 207.0.83.72 (1)
RCV_WND = | MTU = 1500 (2)
DEF_RTT = | PAP_ID =
DEF_TTL = | PAP_PASSWORD =
TCP_ICMP = 1 | PROTOCOL = 1
UDP_PORT = 1024 | VJHC = FALSE
UDP_ICMP = 1 | LAN_PORT = FALSE
USERNAME = tross3 | USERNAME = tross3
HOSTNAME = tds.net | FULLNAME = Terry Ross
FULLNAME = Terry Ross | HOSTNAME = tds.net
NAMESERVER= 204.246.1.20, 204.70.128.1 | NAMESERVER = 204.246.1.20
DOMAIN = tds.net | NAMESERVER = 205.70.128.1
DNS_CACHE = 64 |
DNS_SAVE = TRUE | (Modem and fee file
PAP_ID = | specifics not included)
PAP_PASSWD= |
*** | FIND_TIMEOUT = 60
IRCNICK = qnr | DIAL_SCRIPT
IRCSERVER = irc.stealth.net | WAIT = 500
IRCPONGMSG= | REPT =
DIALER = 127.0.0.1 | FIND = Username
```

```
LOGIN_BATCH= D:\STING\DIALER\LOGIN.BAT | RESP = tross3
| #
_____________________________________| WAIT = 500
SERIAL PORTS .CPX | REPT =
| FIND = Password
19200 bps, 8 bits, no parity, 1 stop | RESP = MYPASSWORD
bit, Flowcontrol: RTS/CTS | #
| WAIT = 500
Driver: Send: 256, RCV: 256, DTR | REPT =
_____________________________________| FIND = >
STING INTERNALS .CPX | RESP = ppp
| #
Delay: 10 [X] Active | WAIT = 500
_____________________________________| REPT =
STING PORT SETUP .CPX | FIND = Your IP address is
ADDRESSING/MODEM 1 | RESP = $GET_IP
[X] Active |_______________________________
IP Address: 207.0 .83 .73 (1) | Notes:
MTU: 1500 |
[ ] RELOAD ROUTING TABLE | (1) I do *not* have a static
GENERAL/MODEM 1 | IP Address, this just
[X] Active | happens to be left in from
[ ] SLIP [X] PPP | an earlier attempt, and
[ ] Van Jacobson Compression | it is overridden. I am
_____________________________________| just showing the two files
STING PROTOCOLS .CPX | exactly as they are loaded.
>>ICMP |
[ ] Address Mask Control |
[X] Router Advert.: 10 Min | (2) MTU of 1500 was determined
Lag Behind GMT: 60 Min | by logging on via a terminal
>>RESOLVER | program.
Name Server |
204.246.1.20 & 204.70.128.1 | ++++++++
Domain: | This may not be an optimal
tds.net | configuration, but it *does*
Cache: | allow me to use PPP.
64 RRx [X] Save |
>>TCP | I'm using a minimal system,
Max. Segment Size : 1024 | Modem 1, and a 14.4 modem,
Receive Window : 2000 | and my ISP doesn't require
First local port : 1024 | PAP.
Default TTL : 128 |
Initial RTT : 0.500 Sec |
[X] Evaluate ICMP Messages | Terry Ross
>>UDP | ----------
First local port : 1024 | tross3@hamtel.tds.net
[X] Evaluate ICMP Messages |
```

2670. wanted atari items

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Patrice MULLER <pamuller@imaginet.fr>
Message-ID: <01bcb8ba$b8020820$2f1644c3@pamuller.imaginet.fr>
Source record: 117535

Hello, i'm a french ATARI collector, this is the listing of the hardware
i'm looking for:

-COMPUTERS:
-1200
-1200 XL
-1400 XL
-1450 XL
-600 XL
-800 XLF
-1450 XLD
-65 XE
-65 XEM
-65 XEP
-260 XE
-1040 STE + (with pc chip and hard disk)
-130 ST (prototype)
-260 ST
-520 ST
-2080 STF
-4160 STF
-MEGA ST
-MEGA ST2
-MEGA ST4
-STACY
-PC2
-PC3
-PC4
-PC5
-ABC 386
-ABC 386 SXN (notebook 80386 HD 20 MO)
-TT (protoype TT ... 16MHZ)
-TT
-TT 040
-ST BOOK
-ST PAD
-FALCON 040
-FALCON XE

-MONITORS:
-XM 128
-XC 1411
-SM 146
-SM 147
-SM 194

-PS 3000
-SC 1224
-SC 1426
-PCM 125
-PCM 145
-PCC 1415
-PCC 1424
-PCC 1425
-PTM 146
-PTC 1426
-TTM 194
-TTM 195
-TTC 1434

-DISK DRIVES:
-810
-815
-1055
-XC 35
-XF 521
-XF 551
-PCF 314

-HARD DISK:
-SH 104
-SH 205
-SR 144
-MEGAFILE 44
-MEGAFILE 60 (60 MO)

-TAPES READERS:
-410 (Japon)
-410 (Hong Kong)

-PRINTERS:
-820
-822
-825
-1025
-XTL 201
-XTM 201
-XTC 201
-XMM 801
-XDM 121
-SLM 406
-SMM 810
-SMM 824

-VIDEO SYSTEMS:
-pong
-super pong
-ulra pong

-video pinball
-stunt cycle
-touche me
-brain game
-2000: 2600 prototype
-2800 (japan)
-5200
-7800 pro system
-Prototype JAGUAR

-MISCELANEOUS:
-SPACE AGE joy
-SUPER JOYSTICK
-PCM1
-PCM2
-CX 52
-CX 53
-CX 55
-CX 852
-CX 853
-CX 801
-CX 801
-CX 70 (light pen, gamme 400-800)
-CX 81 (5 foot SIO cable)
-CX 86 (printer cable 850-825)
-CX 87 (modem 850 cable)
-CX 88 (terminal 850 cable (null modem))
-CX 89 (color monitor cable)
-CX 82 (monochrome monitor cable)
-850: (metal case version)
-CX 262 : switch box tv/computer
-CX 781 : power adaptator
-1090
-kit labo (kit temp and light)
-CASE ATARIEN 007
-ORG 400,500,700
-SUPPLY 12 V FOR LYNX
-CATBOX JAGUAR
-JAGLINK
-JAGUAR controller extension cable
-JAG switch box TV
-PRO Controller JAGUAR
-case for JAGUAR
-CALCULATOR ATARI CC91R
-CALCULATOR ATARI CC91G
-CALCULATOR ATARI CC180
-CALCULATOR ATARI CC181
-CALCULATOR ATARI CC190
-CALCULATOR ATARI DB2200
-CALCULATOR ATARI ST300

-CALCULATOR ATARI ST310
-CALCULATOR DMP 2000
-CALCULATOR DMP 2002

-MODEMS :
-830
-835
-XM 301
-1030

-FOR PORTFOLIO :
-HPC 102
-HPC 104
-HPC 201
-HPC 202
-HPC 203
-HPC 204
-HPC 205
-HPC 301
-HPC 501
-HPC 502
-PORTFOLIO System case

-FOR ST-BOOK :
-Adapt ST BOOK-ASCI
-Adapt ST BOOK-MIDI
-Battery Pack ST BOOK

and every item of the ATARI ADVERTISING...

2671. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5RTgIxv.greg_evans@delphi.com>
Source record: 117536

I have both Geneva/Neodesk and Magic/Ease, latest versions of all.
My preferred setup is G/N. Overall it seems to be more intuitive
than M/E. Magic is faster launching and exiting programs, but
doesn't have some of Geneva's user friendly features. Magic is
also probably better for multitasking heavy duty programs as you
can be sure each program will get a piece of CPU time. I find
geneva more compatible however the times I need to _really_
multitask, as opposed to just having multiple programs running
where I can switch between them are rare but Magic works better in
those cases. ease is very slow at startup. On my system is taking
more than 3 minutes from boot up to desktop. Hope this helps
a little...

Greg

2672. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5uk3u1$i4o$1@mark.ucdavis.edu>
Source record: 117537

Bertil Wennergren (bertilow@aristotle.algonet.se) wrote:
:
: To be a bit harsh, this seems to be yet another propeller-head program for
: Atari. Lots of tech mumbo jumbo, and very little for an ordinary user.

You wouldn't say that if you were one of the legion of users who can't get SLIP access from their local ISP. For them, the fact that STing has PPP makes it very important.

: Plug-and-Play is far away.

But closer with STing, as STing supports PAP and CHAP. Also, the new dialer allows you to enter all parameters in a nice wizard environment, rather than using an editor (although that's not so bad either).

I have yet to see a simple implentation of dial-up on any platform. There are jsut too many variables involved because ISP's implement things in so many ways. Yes, if you are connecting with PAP, in theory you can get away with just entering you username and password, plus the phone number to dial. (maybe your DNS as well, I'm not sure if this is redsolved automatically or not). Just as with the Win95 dial-up. But for me, this utility was useless, as my ISP needed some dial-up scripting. I had to download a special utility from MicroSoft, edit a text file, etc... At least as hard as the STing set-up. And the documentation was horrible.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2673. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5uk4am$i4o$2@mark.ucdavis.edu>
Source record: 117538

Kathy Bailey (kbailey@westech-inc.com) wrote:
:
: William get off dope, that heap is NOT doom for falcon, it's just some
: crappy code that kind-of lets you walk around a VERY limited choice of
: WAD files, it is NOT THE GAME. It is just as if it were a WAD viewer.
: Don't EVEN call it DOOM! (I hope I'm wrong and that there is a playable
: DOOM for Falcon somewhere.)

No, you're assuming that William has given another URL for BadMood.
Actually, this points to a page that actually has Doom for the Falcon.
The iD game Doom. Ported by "Lord Chaos." I haven't tried it yet, but it
has been mentioned earlier in this thread as being the original cracked iD
code compiled for the Falcon, but not tweaked in any way so too slow to be
fun. I'll have to take a look at it myself.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2674. Re: CAB, STing, etc...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5uk5bb$i4o$3@mark.ucdavis.edu>
Source record: 117539

Murray Piper (mpiper@ozemail.com.au) wrote:
:
: I have a question for those of you using your Atari's to browse the web:
: Are CAB, STing, etc, etc, able to read HTML for Frames?

Cab version 2.0 and above supports Frames.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2675. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5uimcj$m5i@ds2.acs.ucalgary.ca>
Source record: 117593

On 2 Sep 1997 20:36:51 , Mark W. Herber wrote:
>
> I bought 4 - 1 Meg 30pin SIMMs. They are 60 ns which should be more than
> enough. They are the 3 chip (1x9) design.

I believe that that is your problem right there. I have a TT with a
similar response to 3 chip, or composite SIMMS. You need to find some
of the older 8 or 9 chip SIMMS for the Atari to recognize them.

Regards,

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2676. Re: NOTATOR SL v3.21: Patch for non-STs?

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5uiph5$2ms$1@News.Dal.Ca>
Source record: 117594

You would need a really patient hacker to take the program code apart line by line: it would take months.

Best solution is to try a dual-processor setup likethe PAK30 board with the optional 8mHz 68000. has anyone tried this and been able to run Notator after such a modification?

I'm shouting into the void: MIDI people hardly ever read newsgrious as they are too busy making music.

JG

2677. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: pls@no.spam
Message-ID: <5uj5ts$s8s@bcrkh13.bnr.ca>
Source record: 117595

In article <340c7643.100762@news3.cts.com>, markh@cts.com (Mark W. Herber) wrote:
>
> Please help a fellow Atarian.
> I have decieded to upgrade my MegaSTE from 1 to 4 Megs. So I
>bought 4 - 1 Meg 30pin SIMMs. They are 60 ns which should be more than
>enough. They are the 3 chip (1x9) design. AFAIK, since Atari
>computers don't have parity memory checking, the parity bit should be
>ignored.
> So, I installed the new SIMMs then powered up. The computer
>acted as if there was no memory in it at all. I didn't even get a
>start up screen with the Atari logo. Then I reinstalled the oringinal
>256K SIMMs and everything was fine.
> So, could somebody tell me if parity SIMMs are incompatible
>with Ataris?

Parity should be ignored.

> Or, I noticed a bank of 8 dipswitches next to the TOS chips.
>At this moment, only switch 7 is switched on. All the others are off.
>Do I need to flip one or more of these to make my MSTE recognize the 1
>meg SIMMs?

No.

Have you tried all simms/socket combinations?

Are the simms are o.k, can you get them tested?

Are you sure they are 1 meg simms, could they be 4 meg?

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2678. Re: Re: OSR for musical score

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.ESfsGea6hyY@midijam.kiev.ua>
Source record: 117596

Hi, Gerhard!

>: In Msg A50232@AC3, a1960563@athena.rrz.Uni-Koeln.DE wrote:
>: KHE>a friend of mine is looking for an OCR-software for notes.
>
>: You mean for musical scores, hm?
>
>: I Don't know anything of this kind for atari computers.
>
>: bye,
>: =B7Gerhard=B7

I also don't understand: are you need something fo score DTP or MIDI-recording with score editing?

I have file called NOTATION.HTM (78,5Kb unpacked size)from Dennis O'Neill (demo@scubed.com).
You're find it onto his www-page (archivename: music/notation-pgms)
This excellent created catalog contains needed data about a lot of score DTP/notation software for ALL (really!) platforms and OSs.
Prices and info about developers/distributors also are included.
It's cool!!!!

Email to mr. O'Neill or me (I also can send to you this LZH-packed file 20,8Kb size).

As for me I using NOTATOR SL v3.1 from Emagic (formely C-LAB) during 5 year not only as sequencing software but for score DTP too. It's a nice program!
Alternative software: CUBASE v3.xx from Steinberg/Jones.

Also highly recommended the LOGIC latest version for ATARI - 2.1 (AFAIK). In my opinion it's a most powerful pro level sequincing/notation/digital audio recording software on the market. It is my personal opinion, underline! The LOGIC is a single object-oriented program package which I know for music/MIDI application. Now available also for PC. Version for MAC is presented too.

The LOGIC is very cool, but some expensive.

I hope that help you.
--
Solo
+--+
| solo@midijam.kiev.ua |
| |
| - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |

```
| |
| TOS 2.05/4Mb RAM/48Mb Seagate 1557N HDD/30Mb Kyocera KC-30B HDD |
| SF314 FDD/SM124 monitor/MultiTech MT1932ZDX modem |
+-----------------------------------------------------------------+

*-*-*-*-*-*-*-* NOTATORians of all countries, unite! *-*-*-*-*-*-*
```

2679. RE: MEMORY PROB 1040STFM 4 MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: pls@no.spam
Message-ID: <5uj5hm$s8s@bcrkh13.bnr.ca>
Source record: 117597

In article <873221840_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:

>From what little I can find out the Shifter Chip should be plugged into the
>Upgrade Board but:
>
>a: It isn't! I can't see it anywhere on the Motherboard!
>
Have you looked inside the tin shielding box on the PCB, the shifter lives
inside here. It is also soldered in on some ST's.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2680. RE: MEMORY PROB 1040STFM 4MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873274918_OASIS_@denr.demon.co.uk>
Source record: 117598

```
>From: pls@no.spam (Gerry O'Rourke)
>Newsgroups: comp.sys.atari.st
>Subject: RE: MEMORY PROB 1040STFM 4 MEG
>Date: Wed, 03 Sep 1997 08:01:58 GMT
>Organization: Nortel Ireland Ltd
>Message-ID: <5uj5hm$s8s@bcrkh13.bnr.ca>
>References: <873221840_OASIS_@denr.demon.co.uk>
>NNTP-Posting-Host: ngalia08.bnr.ca
>X-Newsreader: News Xpress 2.01
>Lines: 15
>Xref: demon comp.sys.atari.st:64473
>
>In article <873221840_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:
>
>>From what little I can find out the Shifter Chip should be plugged into the
>>Upgrade Board but:
>>
>>a: It isn't! I can't see it anywhere on the Motherboard!
>>
>Have you looked inside the tin shielding box on the PCB, the shifter lives
>inside here. It is also soldered in on some ST's.
>
>
>
>Gerry O'Rourke
>Nortel Ireland Ltd

Gerry thanks for the help, unfortunately for me!, we are talking about the ame location,
"A Rose by any other name!"

As I understand it the shifter is removed (unsoldered?), a socket (AU6AT4)
is soldered in the shifters place, the upgrade board is plugged into this
socket, then I assume the shifter chip should be plugged on top.

But, it isn't!

--

------------------------------------------------------------------------
denr@denr.demon.co.uk
------------------------------------------------------------------------
```

2681. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: csilver@kendaco.telebyte.No.UCE.com
Message-ID: <5uj9dp$3g2$1@brokaw.wa.com>
Source record: 117599

On 2 Sep 97 12:05:08 GM, Ronald J. Hall wrote:

{Please read my caveats at the end before changing anything!,CS}

> 1) MTU-anything other than 576 and it won't logon.
> 2) PAP-My ISP does do PAP-CHAP, but not regular PAP.
> So I leave those 2 lines empty, correct?

Well, I wouldn't. It shouldn't hurt to put in your login/password. Question
is which password. E-mail or login? Not sure on this as I've heard some say
one or the other ;(Obviously, one is right and one is wrong...

> 3) My ISP dynamically allocates a different IP address
> at each logon, so CLIENT_IP is out.

Again, some use nothing or 0.0.0.0

> 4) I have to use $GET_IP-it works-it graps the IP address
> assigned to me for that session. If I don't use it, my
> ISP logs me off in 1-2 minutes...

No big deal here, it depends on your ISP login procedure.

```
=====DEFAULT.CFG=====
#
ALLOCMEM = 200000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 2048
MSS = 2000 ( I leave MSS,RCV_WND,DEF_RTT,DEF_TTL all blank! No
RCV_WND = 11680 ( spaces after the = sign on ALL blank statements.
DEF_RTT = 50 ( This speeds up STinG/slip about 3x !!! If these
DEF_TTL = 128 ( are optimized, your speed increase may not the same)
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME = thechyld
HOSTNAME = pcc-uky.campus.mci.net
FULLNAME = Ronald J. Hall
```

```
#
NAMESERVER = 204.71.75.133
NAMESERVER = 204.71.75.133 ( Why the double entry?)
DOMAIN = campus.mci.net
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID = ( If you do leave these blank, don't leave a space after
PAP_PASSWD = ( the = sign. It may not help, but does prevent Dr. Murphy
# ( from invoking his famous LAW =), Curious though, where
( did you get the idea of putting this PAP stuff in your
( default.cfg file? )
```

```
=====DIAL.SCR=====
#
# General Parameters
#
SERIALPORT = Modem 2
RESIDENT = TRUE
EXEC_BATCH = FALSE
MASQUERADE = FALSE
DEF_ROUTE = TRUE
PTP_ROUTE = FALSE
#
# Port Parameters
#
CLIENT_IP = (see above)
MTU = 576
PAP_ID = (see above)
PAP_PASSWORD =
PROTOCOL = 1
VJHC = TRUE
LAN_PORT = FALSE
#
DIAL_SCRIPT
#
WAIT = (These four lines are a bit odd. If it connects for
REPT = ( you, fine. But I find this unusable on my system.
FIND = CONNECT
RESP =
WAIT = 500
REPT =
FIND = login:
RESP = thechyld.pcc-uky
#
WAIT = 500
REPT =
FIND = Password:
RESP = MYPASSWORDHERE
#
```

```
WAIT = 750
REPT =
FIND = Option:
RESP = P
#
WAIT = 500
REPT =
FIND = to
RESP = $GET_IP
#
=====END=====
```

> Okay, thats it! Any and all help would be appreciated...! :)

I wasn't sure if I should post this as I can't get my ppp/IP with STinG.
It just may add to confusing people. So here are some caveats:

1) This is a big one. If you change anything in your default.cfg, those
settings aren't changed unless you re-boot. This isn't the case with
the dial.scr. If you log off, then re-dial the new settings are now
used.

2) The default.cfg settings I mentioned work very well with STinG/slip.
SO, be aware of this.

3) As many have mentioned, I don't save any CPX settings other than
SERIAL.CPX. If you do you can get bombs if not done EXACTLY correct!
I just activate the SI.cpx before login on or after re-boots ;)

4) I'm only responding to this because Ronald was kind enough to
post info to some of my posts and the off chance it may be of
some help to others...

BYE, bye,

Charles

2682. video poker

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <340d0311.0@news.pixi.com>
Source record: 117600

Aloha all Atari enthusiasts!

I've been searching high and low for a 'video poker' game for the atari. I have been to most of the ftp sites. They all show a listing, but none of them are complete files. What am I missing here?

If someone has a 'video poker' shareware, or know where I can get a decent priced software for this, I would really appreciate it.

Thanks a bunch!

aloha

vern

2683. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5ujdub$4op$1@zingo.tninet.se>
Source record: 117601

Ronald J. Hall skribis:

> I've discovered that not only is STing a little slow-it also slows down any
> other comms. programs on my Falcon. Using Oasis, I reliably get 2500-2700
> cps downloads from ftp sites. With STing running from the Auto folder, this
> drops down to 1500-1700 cps... Similiar results happen with CoNnect... Any
> one have any idea what is causing this? Thanks...

Well, there is a slider in one of the CPX's that sets the "system load".
It seems to somehow be related to speed. The documentation however is
extremely unclear on this. It only says that if a certain setting affects
the system one should set it higher. Not a word on what kind of
performance of Sting or otherwise is affected by these settings.

I'm running Sting succesfully, but I'm not at all sure if there is any
actual advantage compared to StiK. Sting does work in PPP, but what does
that mean to me? My provider offers both PPP and SLIP and I see no
difference in actual performance. Sting needs more CPX's and configuration
whatevers, so in the end it's just more hassle with the same end result.
(Well I can "ping" and "traceroute" with Sting, but I haven't the
slightest idea what I use I could make of that.)

To be a bit harsh, this seems to be yet another propeller-head program for
Atari. Lots of tech mumbo jumbo, and very little for an ordinary user.

Plug-and-Play is far away.

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

2684. How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Bruno Hemeury <bruno.hemeury@gecm.com>
Message-ID: <340D58B4.3D65@gecm.com>
Source record: 117602

Hi,

I have a falcon with NVDI 3, I assumed to add new fonts you simply
had to store them in the font directories BTFONTS or GEMSYS, reboot and
use
programs supporting GDOS. But it does not work!
For example, EVEREST can only the standard NVDI font MONACO.

Can you help me?

Bruno

2685. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: astronauty@hotmail.com
Message-ID: <340d6d88.4450158@news.flash.net>
Source record: 117603

On Tue, 02 Sep 1997 23:16:09 -0700, Don Schoengarth <dons@qnet.com> wrote:

| > You and Me Both,
| >
| > I am still waiting for my AdSCSI+ card 9 (NINE) months since they took
| > my mony for it!
| >
| > Don
| > dbacon@ford.com
| Why bitch about it here. They have always been promt for me and very
| helpful. If you really wanted the host adapter you would already have
| it. So take the bull by the horns and get your damn host adapter.
| Please stop whineing it never has and never will solve a damn thing.

That's not true Don. It informs the rest of us of the type of treatment we might expect from ICD. After seeing these posts I have had second thoughts about dealing with them.

ME

-Cream rises to the top and sh*t sinks to the bottom...
Always has and always will.

2686. Re: Help! Gemar and Steffan Engel!

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: mjw@crosfield.co.uk
Message-ID: <mjw-0309971259170001@mjwmac.hh.ffei.co.uk>
Source record: 117604

In article <5uhl44$1b4@alexander.INS.CWRU.Edu>, bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:

> I have been trying to contact Steffan Engel, the creator of Gemar for
> weeks now. He hasn't answered my e-mail. I want to register and get the
> complete version of Gemar, but can't without him!
> Can someone tell me how to contact him, or have him contact me???
>

Hi Boris

I don't know if Steffan is still around but you could ask Steve Delaney if he has a Email / latest version or another contact. I can't remember if Joe Conner did registration but Steve would know.

sdelaney@zetnet.co.uk STEVE DELANEY
http://www.users.zetnet.co.uk/sdelaney/downloads.html

Regards
Mike Wilsher

2687. Re: Where's DOOM for the Falcon????

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Kathy Bailey <kbailey@westech-inc.com>
Message-ID: <340D8000.63D2@westech-inc.com>
Source record: 117605

William Wong wrote:
>
> In article <199708271459.a10166@bi.maus.de>,
> Of course there is DOOM for the falc... Like I said earlier. Small program,
> not so fast and it needs the original WAD files. Find it at
> http://bigmac.eik.bme.hu/~marczi/down_e.html
>
> Regards
> William
William get off dope, that heap is NOT doom for falcon, it's just some
crappy code that kind-of lets you walk around a VERY limited choice of
WAD files, it is NOT THE GAME. It is just as if it were a WAD viewer.
Don't EVEN call it DOOM! (I hope I'm wrong and that there is a playable
DOOM for Falcon somewhere.)

2688. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <5ujuojofe1@ratatosk.uio.no>
Source record: 117606

On 1 Sep 1997 18:06:48 , Roy Goring wrote:

>I have discovered a BIG problem with MagiC and Nemesis on my Falcon.
>If I run Nemesis High, MagiC and NVDI together, I cannot print using the
>NVDI driver :-(
>It appears that there is a timing problem with MagiC (according to Titan),
>but it is not as simple as that (according to System Solutions).

Hi Roy!

Did you try Dave Murphy's patch program for this situation?
It's on Titans homepage.

- Petter -

2689. RE: MEMORY PROB 1040STFM 4 MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: pls@no.spam
Message-ID: <5ujtqp$dul@bcrkh13.bnr.ca>
Source record: 117607

In article <873221840_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:

>From what little I can find out the Shifter Chip should be plugged into the
>Upgrade Board but:
>
>a: It isn't! I can't see it anywhere on the Motherboard!
>
I remember some memory expansion boards that were soldered to the TOP of the
shifter. Could this be the case.

>b: I get colour graphics on my CM8833 Colour Monitor! How?

Do you mean random graphics, flashes of colour,unwanted effects.

>
>The upgrade board is "L" Shaped and contains 4 Soldered RAMS (DRAMS?) marked
>with "D424400V-70; 9106FU003; NEC JAPAN".
>
>It also holds 3 "224"'s coloured blue and an "HI-Q 16V 100???"
>
I can't find the info on these chips, but they sound like 1meg x 4 bit chips.
Four of these would give 2 megs.

>The program "FREERAM.TOS" shows:
>
>Total Memory 2621440 bytes
>
>Free Memory 2519104 bytes
>
>Used Memory 102336 bytes
>
>This was with nothing else in memory.
>
I am guessing that what you have is a 2 meg expansion board, with 1/2 meg on
the motherboard, for a total of 2621440 bytes in the machine. AFAIR, these
boards had solder pads for up to 8 chips.

I cannot find your original post, but I am assuming that you were expecting to
find 4 mbytes of memory in your machine.

My guess is that your memory configuration is correct for the hardware you
have.

Please post any corrections to my assumptions.

Gerry O'Rourke
Nortel Ireland Ltd

E-mail (remove the #'s) gigxr01#@nt#.com

2690. Re: Net newbie

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <340D7F34.6473@cfcsc.dnd.ca>
Source record: 117608

Steve Scott wrote:
> Hi.
> Im a novice Atari driver currently wanting to set up a Web page to help
> with my busness. I understand that I need two types of programs.One for
> looking, maybe Sting?? or Cab?? and one is for creating a page. But most
> especially they must be easy to configure. Any advice will be greatly
> appreciated.
> Sue.

You have at least three possibilities for web browsers
1)Chimera using MiNT... (PPP)
2)STiK/STing and CAB 1.5 shareware from many people!(SLIP)
3)CAB 2.5 from ASH (PPP)
4)WenSuite from OXO (PPP)
5)Termite(?) from Oregon Research (PPP?)
since you are fairly new (a novice driver?) I would stay
away from MiNT, and Termite is not yet available AFAIK.
That leaves commercial CAB 2.5 for PPP connection,
shareware CAB 1.5 for SLIP connections w/STiK or PPP
connections w/STing, or WenSuite (which btw is the only
one I've been able to connect with, without fiddling
away a weekend trying to figure out how to work it).

For creating a page check out Matthias Jaaps' naughty Penguins,
and there is WebSpinner as well by Simon Coward
plus...?
good luck.bonne chance
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.062-2.05-4.04
Canadian Forces College Toronto Ontario Canada

2691. RGB Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Kathy Bailey <kbailey@westech-inc.com>
Message-ID: <340D8475.6306@westech-inc.com>
Source record: 117609

Is it possible to connect my Atari Falcon to an 9 pin RGB monitor? Is there an adapter for this or can anyone post the pinouts to the video port?

Thanks.

Paul Luscher
http://www.inconnect.com/~lenkel
lenkel@inconnect.com

2692. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873286860_OASIS_@pcc-uky.campus.mci.net>
Source record: 117610

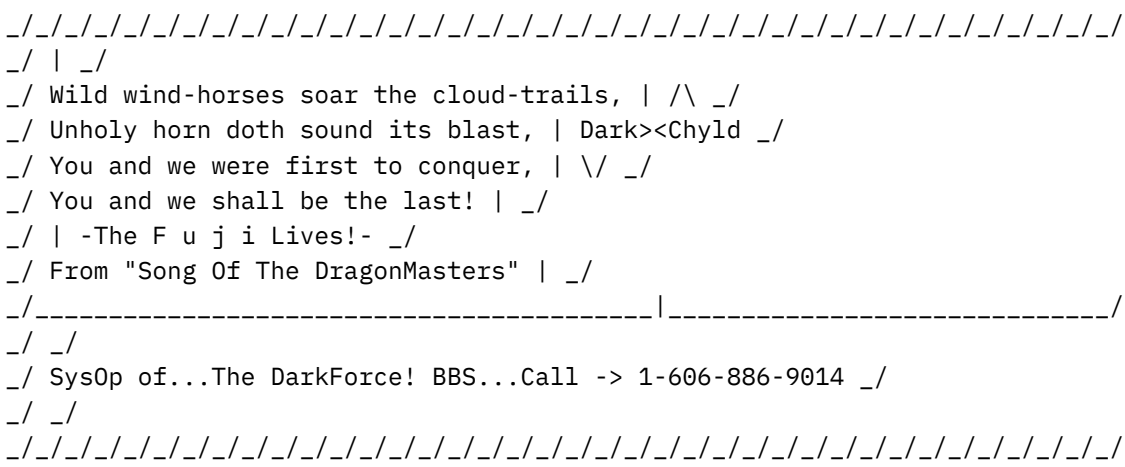
In article <873237904_OASIS_@whalley.demon.co.uk>
john@whalley.demon.spam.block.co.uk (John Whalley) said:-

>I had this same problem at first. What solved it in my case was
>changing the order of my auto folder programs so that STinG loads
>*after* HSmodem and removing the STinG modules which aren't used (I'm
>left with RESOLVE.STX, SERIAL.STX, TCP.STX and UDP.STX in my STinG
>directory). Both of which tips I picked up in this group and apologies
>if you've already tried this. Not sure which of the two things made it
>go, but it worked afterwards, using SLIP or PPP. PPP still has
>problems if you try to connect for a second time without re-booting so
>I'm sticking with SLIP as I'm lucky enough to have the option.

Thanks for replying, John. Yep, I picked up the same info from here, and I
used "no sort" on my Falcon to make sure that it was DRVIN.PRG, SCC.PRG,
and then STING.PRG, in that order. I also read the docs and removed the
unnecessary modules... Sure wish I had SLIP... :)

Thanks again! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

2693. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873287114_OASIS_@pcc-uky.campus.mci.net>
Source record: 117611

In article <5uj9dp$3g2$1@brokaw.wa.com>
csilver@kendaco.telebyte.No.UCE.com (Charles Silver) said:-

>On 2 Sep 97 12:05:08 GM, Ronald J. Hall wrote:
>
> {Please read my caveats at the end before changing anything!,CS}

Gotcha...! :)

>Well, I wouldn't. It shouldn't hurt to put in your login/password. Question
>is which password. E-mail or login? Not sure on this as I've heard some say
>one or the other ;(Obviously, one is right and one is wrong...

I'll try both...

>Again, some use nothing or 0.0.0.0

I've been using the "blank" so I'll try 0.0.0.0...

>MSS = 2000 (I leave MSS,RCV_WND,DEF_RTT,DEF_TTL all blank! No
>RCV_WND = 11680 (spaces after the = sign on ALL blank statements.
>DEF_RTT = 50 (This speeds up STinG/slip about 3x !!! If these
>DEF_TTL = 128 (are optimized, your speed increase may not the same)

If I can get everything working, then I'll try this...

>NAMESERVER = 204.71.75.133
>NAMESERVER = 204.71.75.133 (Why the double entry?)

My ISP advised me to do this-that on a busy day, if I didn't have a fall
back NAMESERVER, that I would probably be kicked offline... Don't know,
but that is what they told me...

>PAP_ID = (If you do leave these blank, don't leave a space after
>PAP_PASSWD = (the = sign. It may not help, but does prevent Dr. Murphy
># (from invoking his famous LAW =), Curious though, where
> (did you get the idea of putting this PAP stuff in your
> (default.cfg file?)

??? It was already there... You mean its not supposed to be???

>=====DIAL.SCR=====
>WAIT = (These four lines are a bit odd. If it connects for
>REPT = (you, fine. But I find this unusable on my system.
>FIND = CONNECT
>RESP =

Well, if I don't have my script recognize that "CONNECT " (note the space)
then it hangs there, and won't go any further. I used to use the full

28800/V42/LAPM/BIS (or something like that) but then if it logged in at, say 26400, then it would hang also. Now, it just finds CONNECT and moves right along... :)

> 4) I'm only responding to this because Ronald was kind enough to
> post info to some of my posts and the off chance it may be of
> some help to others...

Thank -you- for the help! (see gang, it does pay to be a good Samaritan sometimes...!) <smile>

--

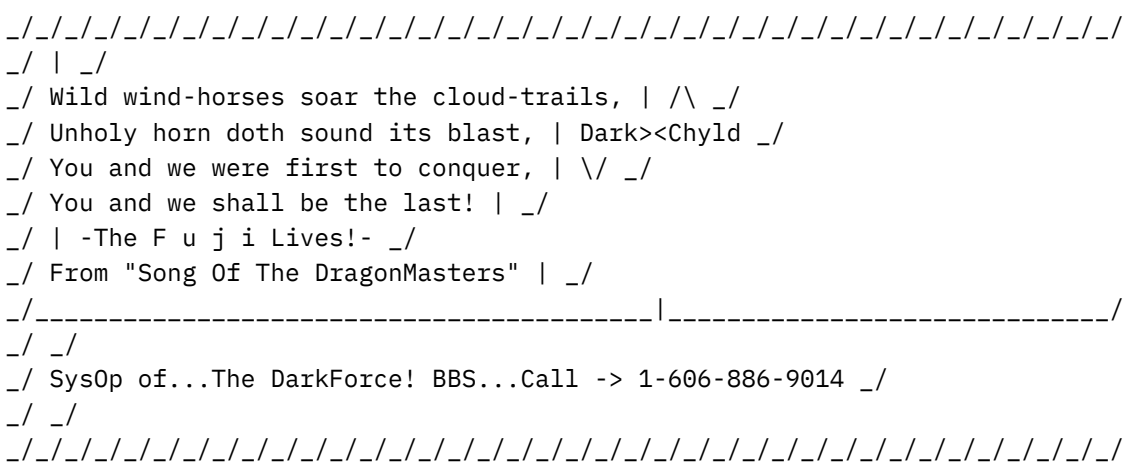
_/_/_/

2694. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873286798_OASIS_@pcc-uky.campus.mci.net>
Source record: 117612

Thanks for the info-I'll mix your settings in, and see what, if any,
difference it makes...! Thanks again! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

2695. RE: MEMORY PROB 1040STFM 4MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873304692_OASIS_@denr.demon.co.uk>
Source record: 117613

In article <5ujtqp$dul@bcrkh13.bnr.ca>
pls@no.spam (Gerry O'Rourke) said:-

>In article <873221840_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:
>
>>From what little I can find out the Shifter Chip should be plugged into the
>>Upgrade Board but:
>>
>>a: It isn't! I can't see it anywhere on the Motherboard!
>>
>I remember some memory expansion boards that were soldered to the TOP of the
>shifter. Could this be the case.
>
There doesn't appear to be enough room beneath the upgrade board socket
for the shifter.

>>b: I get colour graphics on my CM8833 Colour Monitor!
How? >
>Do you mean random graphics, flashes of colour,unwanted effects.

Sorry, I am not up on all correct terms. I get a 4-colour Desktop and
16 colour graphics pics.

>
>>
>>The upgrade board is "L" Shaped and contains 4 Soldered RAMS (DRAMS?) marked
>>with "D424400V-70; 9106FU003; NEC JAPAN".
>>
>>It also holds 3 "224"'s coloured blue and an "HI-Q 16V 100???"
>>
>I can't find the info on these chips, but they sound like 1meg x 4 bit chips.
>Four of these would give 2 megs.
>
>>The program "FREERAM.TOS" shows:
>>
>>Total Memory 2621440 bytes
>>
>>Free Memory 2519104 bytes
>>
>>Used Memory 102336 bytes
>>
>>This was with nothing else in memory.
>>
>I am guessing that what you have is a 2 meg expansion board, with 1/2 meg on
>the motherboard, for a total of 2621440 bytes in the machine. AFAIR, these

>boards had solder pads for up to 8 chips.

I am sure that there were only solder pads for 4 chips also the upgrade
board was marked Power Computing 4 meg....

Assuming that you are correct and these chips are half-megs can I
replace with 1-meg chips?
>
>I cannot find your original post, but I am assuming that you were expecting to
>find 4 mbytes of memory in your machine.
>
>My guess is that your memory configuration is correct for the hardware you
>have.
>
>Please post any corrections to my assumptions.
>
>
>
>
>Gerry O'Rourke
>Nortel Ireland Ltd
>

--
Gerry

Thanyou very much for your input.

I am pretty sure that my answers to your questions are correct, however,
next time I strip the damn thing down I'll recheck.

Is there anyone else out there with input??

Den
---
denr@denr.demon.co.uk

2696. Re: Ultimate Virus Killer 7.1

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <5ukbou$8aa$1@roch.zetnet.co.uk>
Source record: 117614

On 3 Sep 1997 20:32:08 , J-Fran&#65533;ois wrote:

```
Where in French I'll find UVK ??

Email cronos@worldaccess.nl for info,thats Richard Karsmakers
the author.

dhunt@zetnet.co.uk

The Non Welsh Welshman.
```

2697. Re: New ST User Needs Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: witurne@ibm.net
Message-ID: <340dbb42.0@news1.ibm.net>
Source record: 117615
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Jill Howe <howej@sunyit.edu> writes: >
> I got a bare-bones 520ST about a year ago, with one boot floppy, no
> manuals and no HD. Due to the scarcity of help and software, I'm on the
> verge of selling the system. Can anybody provide me with:
>
> * The most modern OS that will work well on a 520ST. Remember, I don't
> have a hard drive!
>
> * A decent terminal program so I can get the ST on the net (Zmodem
> download would be needed).
>
> * Manuals? Any old pro out there who no longer needs to refer to their
> 520 ST manuals? Even photocopies are welcome.
>
> * Pin-outs and or manual for the color SC1224 Atari monitor.
>
> * Music software for a MIDI keyboard (this is why I got an ST).
>
> Thanks,
> Jill
>
Somewhere in the distant past I used to play around with an ST....I upgraded it to
1 meg and added a hard drive.....Somewhere I reckon I still have lots of
source code....and probably some games.....I dumped the hard drive (sorry) but
I should have some magazines (ATARi User etc...) I will look them out.

I am in Scotland UK. Tell me where you want the stuff sent (I'll pay postage if it doesn't
cost an arm and a leg).

I can be found at Compuserve 101233,1641
or
witurne@ibm.net

Give me a call

Bill Turner

2698. Codeheads

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Carl Lofgren <carlof@algonet.se>
Message-ID: <340DBF51.3C2D@algonet.se>
Source record: 117616

Does anyone know what the CODEHEADS are doing these days?

--

Kalle.
The Kingpin Page - http://www.algonet.se/~carlof/

2699. FS UK - 28K Modem

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: rgoring@zetnet.co.uk
Message-ID: <5ukh1p$n23$2@irk.zetnet.co.uk>
Source record: 117617

Hi All,

I have a 28K Trust, external Modem for sale.

Boxed, working, manuals etc :-)

£45 inc postage in the UK

contact me

01705-611847
or
Email

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC Biker #atari |
+-------------------------------------------------------------------+
```

2700. FS UK - Colour Scanner

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: rgoring@zetnet.co.uk
Message-ID: <5ukh21$n23$3@irk.zetnet.co.uk>
Source record: 117618

Hi All,

I have a ColorBurst 24bit colour hand scanner for sale.

With Atari software.

Works in 50, 100, 150, 200 dpi color.

100, 200, 300, 400 dpi in greyscale and mono.

Brightness control.

Pixel size control.

£85 inc postage in the UK.

Contact me 01705-611847

or email.

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC Biker #atari |
+-------------------------------------------------------------------+
```

2701. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5ukjdh$23tk$1@news.inet.tele.dk>
Source record: 117619

On 3 Sep 1997 10:25:15 , Bertil Wennergren wrote:

>Plug- and Play is far off.

isn't that Plug- and pray ? ;-))

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2702. Annoying ZIP drive message

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: pointblank@geocities.com
Message-ID: <340dad3b.802918@news.demon.co.uk>
Source record: 117620

I know this has probably been discussed before, but does anyone think there is a chance of a printer port zip driver being written for the Atari?

I just use my Ste for fun, so convience with the PCs I have came first, so I bought a parallel drive.

Ok thanks
Chris
...music for your mind body and soul...
http://www.geocities.com/TimesSquare/Arcade/1557/

2703. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <340DAF85.595B@hgea.org>
Source record: 117621

Roger Cain wrote:
>
> The problem may be with SCSI IDs. Some host adapter boards would only
> support ID 0 or ID 0 and 1. The ZIP, IIRC, can only live at ID 5 or 6.
> Unless someone else know chapter and verse on the h/a you could only
> test it by attaching a device with variable ID and then see if the h/a
> will support it for ID 5 and 6.

The Mega44 has a DIP switch which on the bottom which allows setting the ID..
The 3 switches should allow ID 0-7

>
> If this all works you should be able to use AHDI (or anything else for
> that matter) and , yes, you can boot from a ZIP.

What is the latest, greatest version, or other software which will give me
more flexibility to format ZIP disks.... my version of AHDI seems to have
only fixed bytes 20M being the smallest.

Greg Malick

2704. ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Jared Addington <jdaddin9@airmail.net>
Message-ID: <0A260BCC91C24590.F2D5F15852CA1A14.116546D8E6899323@library-proxy.airnews.net>
Source record: 117622

I'm having a problem with my Falcon. The computer comes on and
completes the memory check. Then I hear the internal hard drive power
on and off and on and off, over and over again until finally it reverts
to booting by floppy. I figure it's one of two things; the power supply
or the hard drive itself. Any of you hardware guru's have an idea?
Thanks in advance.

-Jared

2705. Re: STinG Curiosities

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyEKI.AL3@suse.modem.stud.uni-hannover.de>
Source record: 117623

In article <5ubhad$930$1@brokaw.wa.com>,
csilver@kendaco.telebyte.oNmapS.com (Charles Silver) writes:

> I'm using a Falcon and possibly a PAP connection. My ISP isn't a help
> with this. My trial ppp account is running out, so if anyone has the
> Big Bird (Falcon or anything) up and running as advertized, just remove
> my spamblock, oNmapS, from my e-mail address and let me know :) I'm also
> curious if anyone AFTER login can find their dynamic IP listed anywhere
> in the CPX's, the Dialer conf's, or anywhere else...

Due to the grown structure how the Dialer does the login, it can't know the
IP address fetched via PPP (unlike the one fetched with $GET_IP), so it won't
show it. I'm reworking this part, so that the Dialer can give a little more
verbose and consistent status reports even with PPP.

You can always find the actually valid IP address for any port in the 'Port
Setup' CPX. So wait until the login has been performed, and wait a few seconds
longer until the modem LEDs are quiet, and you should find the IP address in
the CPX by examining the correct page (the one for the port with the modem).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2706. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyI0r.Apr@suse.modem.stud.uni-hannover.de>
Source record: 117624

```
In article <340BCE8B.126B@nortel.com>,
Ian Smith <ian_smith@nortel.com> writes:
>
> Jon Hull (CS) wrote:
>>
>> On Mon, 1 Sep 1997, Ian Smith wrote:
>>
>> > This is basically what I am seeing in terms of DIALLER.APP. I think the
>> > bombs are probably caused by STNGPORT.CPX - I have to disable it
>> > otherwise my Falcon bombs out even if I sit in front of the computer
>> > with my arms folded!
>>
>> Yes, that has happened to me too a few times, but not all the time.
>
> What I mean is my setup bombs out soon after booting even if I make no
> attempt to connect or do anything else with the computer!

Get rid of the saved 'Port Setup' CPX settings (delete STING.PRT, or what
you named it), and I guarantee the bombing bootup is fixed.

Cheers Peter

--------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
--------------------------------------------------------------------
```

2707. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyHuw.Ap5@suse.modem.stud.uni-hannover.de>
Source record: 117625

In article <Pine.BSI.3.96.970901140313.13004A-100000@usr03.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

> Hi, Well obviously, there are problems with STiNG.
> 1) the most obvious to me is: the installtion (eventhough, GEM-driven)
> is quite hard, because the user interface is not really well designed.

I guess it's simply because people don't understand how setting parameters
in STinG works. Perhaps I did not explain it thoroughly in the docs either.

Basically, some people want a textfile to edit (DEFAULT.CFG), others want a
GEM interface ('Internals', 'Protocols' CPX) to set up general default values.
Make sure you understand what 'general' and 'default' means ! 'General' means
values that are of importance for the networking on the whole machine, this
excludes for instance IP addresses or MTU values, as these are specific for
a particular port. 'Default' are values that can be set directly after bootup
to have the system in some defined state. The PPP setting is not one of them,
as an active PPP is going to initiate a negotiation of parameters immediately,
which cannot work until there is another active machine at the other end.
The CPXs are divided to threes because there are parameter for the core to
be set ('Internals'), for STXs providing high level protocols (TCP, UDP,
Resolver, done by 'Protocols'), and for STXs providing port drivers (by 'Port
Setup').

STinG is designed to cope with LANs too. You can have two machines connected
with, say, a Midi cable. When a machine boots, it should show up in a state
from where it can do networking straight away, without reconfiguring the Midi
port each time. Thus you can save parameters in 'Port Setup' CPX. The CPX would
automatically activate the Midi port on bootup. The modem port must not be
saved active here, as it requires further action (dialing) before it can be
used for networking. Here, the Dialer does all the work, so the 'Port Setup'
need not be touched for this.

So you see there is a distinction between permanent (local ?) connections, and
temporary (dial up) connections, the former being set up at boot time by the
CPX, the latter established each time by the Dialer.

> Example, useage of cpx, mixed with a dialer, with at least 2 or 3 ways
> to change the same parameter, MTU for instance, or serial port. (at
> the end, I don't know which one will be valid).

The CPX lets you edit the actually set values, the Dialer settings are values
that are to be set after dial in. If you configure the Dialer to set a different
value for, say, MTU for a particular port, then is set in the CPX, then after
dial in you'll find the Dialer's setting in the CPX too, because after dial in
the Dialer's value is used.

'change serial port', eh ? Here seems to be another huge misunderstanding. You, Katherine should understand this, as you're familiar with MiNTnet which provides the same functionality (contrary to STiK). In STinG all ports can be active at the same time. STinG can act as a router between them. Running it on a TT, STinG will work with up to six networking devices at once, so you can connect up to six other machines to the TT to form a network, STinG will handle this without problems. So what's the meaning of 'change serial port' ?

So unlike with STiK, 'setting the serial port' has no meaning in STinG. You could ask where to choose the port where a dial up connection is to be made, i.e. which the modem is hooked up to. The answer is obvious, in the Dialer of course.

> Also, the values are quit not explicit, example:
> Ip address in a port configuration? what IP address?

The IP address of the port of course. The IP address is not a parameter of the machine as a whole, but a parameter of the port. Generally, each port thus has it's own IP address. When using point to point connections you can give some ports the same IP address, but you must be very cautious when doing such things in a LAN.

IP addresses is one thing in networking on which many people suffer from severe misunderstandings, unfortunately.

> There are tons of address that you can fill up in sting, but none of
> them are really clear.
> DNS xxx.xxx.xxx.xxx would be comprehensible.
> Where is the DNS entry? Is that the on called NAMESERVER along with
> DOMAIN? If yes, pliz make it more clear, like a text line, or a
> title there saying DNS entry. Where it shoudl be numerical or alpha.

There is a problem with this, if you wanna operate the stack in a LAN too. As long as you don't have any modem connection, you'll want to use a different name server.

I guess the explanation of how the setup is done (above) clears this up. Default name servers (that are active even without modem connection) can be set in DEFAULT.CFG or the 'Protocols' CPX. The ISP's name servers cannot be reached without having dialed a modem connection, so they're set in the Dialer, which will make them system-wide available after dial in. You can check this, set the 'Protocols' CPX to a different name server, and look after login what it is set to.

> Well, that's very confusing, VERY confusing.
> And yet, I am running a full MINTNET+MiNTOS with PPP, and yes, that
> was WAY easy compared to any other stack to set up. Eventhough, you
> have to forget about the GEM interface for the setup.

I guess you have never used your MiNTnet to set up a LAN ? I even suspect you never constructed a MiNTnet setup from scratch ? I might be wrong, sure, but if you'd done it, you would not ask *these* questions.

> Why does the cpx of STING also have the MTU in teh serial part? (the
> one with submask etc).

Why not ? It's a port parameter ! Each port might have a different MTU ...

> Why does sting has DIALER 127.0.0.1? it's the loopback address, what
> should I do with that?

The Dialer docs explain this entry in DEFAULT.CFG. It is used by clients
to reach the Dialer for remote controlled dialing. A client on the same
machine reaches the Dialer through a loopback address, of course.

> Well in short, STING great, version 1.07 needs to be more explicit
> about things I would guess. Then more users would be able to connect
> painlessly.

I must admit the docs are in a desolate state, I guess it all boils down to
this. But then again a lot of info is in the docs, but people seem to get
scared by the state far to easily. It's highly frustrating to discover that
many people do not even read the FAQ ! That surely does not improve my moti-
vation to work on the docs at all. And up to now people were much more pressing
for a PPP, than for improved docs.

The setup might look a bit chaotic at first glimpse. But if you got a little
experience in networking, and know which parameter is needed for what device,
and how it influences others, and think about it, then everything drops in
place. Even if you were to design a new setup system, I believe you won't end
up very far from how it is done in STinG.

> Peter, keep up the excellent work. (looking forward STiNG 1.07 :))
>
> P:S I also get 2 bombs and/or drop the connection on a falcon.

Any bombs of course are definitely due to bugs. I haven't found this particular
one yet, which appears to strike only with Falcons (I don't have any), but even
then not with every machine. Someone reported he got rid of the problem by filling
in some values for the PAP-ID and PAP-Password. Try this, but please report if it
works, as any consistent info will help chasing this bug.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2708. Re: My Working STinG/PPP Configuration

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <d3e_9709031840@ronly.org>
Source record: 117626

On 02 Sep 97, after being fired by Jack Tramiel, Terry Ross said:

TR> (2) MTU of 1500 was determined by logging on via a terminal program.

How did you do that? Does it tell you during the logon?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2709. ACEC Swap Meet

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: msteve@wrench.cis.ohio-state.edu
Message-ID: <5ulap8INNjuq@wrench.cis.ohio-state.edu>
Source record: 117627

The Atari Computer Enthusiasts of Columbus would like
to extend an invitation to all Atarians to our Atari
swap meet Saturday, September 27, from 11:am to 5:pm.

The swap meet has changed location to the Oakland
Park Community Center located at 980 Lenore St. which
is easily accessible from the Cooke Rd exit off of I-71.

A map can be found at the following web page:

http://hcgl1.eng.ohio-state.edu/~steve/ATARI/swapmeet.html

There is an entrance donation of $2 and a 10% gross of what
sell no more than $3.

All Atari Models/Equipment/Software/people are welcome.

For even more information:

contact list: Wayne Arenz - rwarenz@infinet.com
Michael Steve - steve.2@osu.edu
Waynes World BBS - (614)761-1891
Charles Brown - (614)447-9789

Thank you for your time.

Michael Steve jr.
The Sequel

2710. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873290222_OASIS_@pcc-uky.campus.mci.net>
Source record: 117628

Well, I just tried out some of the suggestions I recently got...

Made CLIENT_IP = 0.0.0.0
Changed RESIDENT = FALSE (was true)
Deleted spaces at end of = that were blank
Tried the TCP_PORT = 1024 (was 2048)

None of these made any difference. Still can connect at 28800, logon, negotiate, grap IP address, and stay online. Can successfully ping internal to 127.0.0.1, and to the current IP address grabbed at logon, but nothing else returns. Sends like crazy-just no packets come back... :(

Thanks to one and all who tried to help...I'm beginning to think I can't get there from here...! :)

--

```
_/_/_/
```

2711. New ST User Needs Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: dave.lee@to.gryn.org
Message-ID: <d6a_9709040537@tor250.org>
Source record: 117629

What you have is a boat anchour. No manuals, no disk drive, no nothing, it ain't much use. The OS is built into the machine and is superior to Win95, but without hooking up a monitor and a disk drive to the thing, a 520ST isn't much use for anything. Drop it into lake Ontario.

---- dave.lee@to.org - The Atari Federation - Toronto ----
| Fidonet: 1:250/823 (Metronet 250/TAF) - Atarinet: 51:5/6 |
-------- TAF ONLINE BBS (416) 42-18-999 - Canada --------

2712. Re: Best Electronics Catalogue?

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1101_PWest@fortress.org.uk>
Source record: 117630

FROM: pwest@fortress.org.uk
SUBJ: Best Electronics Catalogue?

In a message of <31.08.97>, robscha@data.rhein-main.de (90:102/0.99) writes:
>> How can I get the catalogue?
r>
r> BEST-Electronics
r> 2021 The Alameda, Suite 290
r> San Jose, California 95126

Hi Robert!

You should have told him that it costs US$7.50 + US$6.95 shipping. I've had a mail from Brad and he will /not/ be coming over for the British October Atari shows as it clashes with a US show. Also, even if he was, he wouldn't have brought any catalogues with him due to their weight - 40 of them would exceed the baggage allowance!

Regards
Peter

--
UFP Starfleet Command: Engage and End Transmission

--

2713. Re: Format problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-03 00:00:00 UTC
From: Rory McMahon <mcmahon@impulsedata.net>
Message-ID: <5unru0$e8m$1@e3000.supernews.com>
Source record: 117631

Several times i have taken my floppy drive apart to remove 'dust bunnies'
and clean the heads.
Once i found it packed with cat hair (if you have cats.... MEOW!) :)

Dwmoar wrote in article <19970901194701.PAA17306@ladder01.news.aol.com>...

>I have a Mega STe with a 1.44 floppie drive. My problem seems to be that
>it will format a disk about 2/3 and than give me the write protect or a
>dammage disk error. I seem to be able to write and read from disks that
>have already been formated HD. The drive formats fine using 720K. Anyone
>out here, have any thoughts or suggestions. Also I am using the pormat
>program that is in TOS 2.06. Could this be the root of the problem?
Thanks
>
>dwmoar@aol.com

2714. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFz4z8.8r4@suse.modem.stud.uni-hannover.de>
Source record: 117482

In article <873237904_OASIS_@whalley.demon.co.uk>,
john@whalley.demon.spam.block.co.uk (John Whalley) writes:

> I had this same problem at first. What solved it in my case was
> changing the order of my auto folder programs so that STinG loads
> *after* HSmodem and removing the STinG modules which aren't used (I'm
> left with RESOLVE.STX, SERIAL.STX, TCP.STX and UDP.STX in my STinG

While the first one is an excellent idea to do, the second one should not
make much difference. True it saves a few kilobytes of memory, so you might
wanna do it anyway, it certainly doesn't do any harm either.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2715. Re: Stik/CAB at 14.4k?

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFz5n1.8tJ@suse.modem.stud.uni-hannover.de>
Source record: 117483

In article <5ukki7fno1@earth.execpc.com>,
guitarmn@earth.execpc.com (Cory Bonnett) writes:
>
>
> How do I set up Stik so that I can use my 14.4k modem on my Falcon? Is
> there a CPX I need? Control Panel's Modem CPX goes from 9600 to 19000,
> and even when I eliminate the CPX via XBOOT3 Stik kicks it out and

Chuck that old piece of crap into the bin. On my web page you'll find a
replacement CPX that offers all available baudrates up to 230000 bps when
used with HSMODEM.

> connects to my ISP at 9600. Any thoughts? Oh, yeah, I _am_ using HSMODEM

Yes. STiK uses a BAUDRATE variable in DIAL.SCR to set the baudrate. Set
this variable to 19200 at least. 38400 is a good idea, but works only with
HSMODEM.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2716. Re: Annoying ZIP drive message

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFz5r1.8u5@suse.modem.stud.uni-hannover.de>
Source record: 117484

In article <340dad3b.802918@news.demon.co.uk>,
pointblank@geocities.com (point blank) writes:
> I know this has probably been discussed before, but does anyone think there is
> a chance of a printer port zip driver being written for the Atari?
>
> I just use my Ste for fun, so convience with the PCs I have came first, so I
> bought a parallel drive.

Bad luck. The ST lacks several lines that are used extensively for such things
in the PC. So you won't get a parallel zip drive to work with an ST. It's not
a matter of a driver, but hardware.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2717. To anyone looking for a Digital Audio Workstation

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970904112331.22655B-100000@acs2.byu.edu>
Source record: 117485
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have one, A falcon 030/CAF/SCSI/SPDIF... loaded for sale. Mail
for details and price. Regards, Phil.

((((((-F.))))))
UTAH * USA * 1997

2718. STiNG, STiNG, STiNG, STiNG (please help)

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Face the Slayer <chrishinds@delphi.com>
Message-ID: <hxdgo5y.chrishinds@delphi.com>
Source record: 117486

Hi all...

I've read the docs, read the posts, and tried lots of stuff, but Sting still won't work. Here's what I've done:

(My system is a Falcon with 14MB, running HSMODA07 and NVDI)

1. I removed all the modules except tcp, udp, serial, and resolve.

2. I copied the .cpxs and didn't touch any of them, except for serial.cpx, and making Sting "active".

3. I edited the dial.scr to include all the relevant stuff. BTW, I have a *static* IP address, which is different than most, it seems.

4. I edited the route.tab to include the line
0.0.0.0[tab]0.0.0.0[tab]Modem 2[tab]0.0.0.0

So, now the DIALER works fine and I can get "connected" without any problems or bombs, but when trying to Ping my ISP's nameserver, it sends out lots of packets, but none are received...the modem "send" light flickers, but the "receive" light is always dark.

While connected, I exited the dialer, and opened the CPXs...

Heres what I found:

1. In the PORT cpx, under Addressing-Modem 2, it has the Active box checked and it specified an IP address of 204.117.4.131 (which is my correct static address). Subnet mask is disabled.
Under General-Modem 2, the active box is checked and PPP is checked.

2. In the protocols cpx, under the Resolver option, it has the DNS server I specified in the Dial.scr, but under DOMAIN, it has stud.uni-hannover.de, which is obviously Peter's.

So, I then looked at the DEFAULT.CFG, and it had all kinds of Peter specific info in it...I hadn't touched this file up till now...was I supposed to?

I then changed Default.cfg to include my info, and rebooted: Result was exactly the same, except the protocol cpx now says 'agate.net' for a domain and no longer uni-hannover.

Help! Help! Help! What am I doing wrong? Up until the point of looking at the DEFAULT.CFG, I thought I was doing everything right, but now I'm completely confused!!

--chris

P.S. message posted from Delphi, but my preferred e-mail address is
csh@agate.net

2719. FS: Pagestream, Calamus, 1040ST, Mono-monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970904112611.22655C-100000@acs2.byu.edu>
Source record: 117487
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pagestream: $18
Calamus: $ 50
1040ST $ 50 (TOS 1.04/1MB RAM/line level audio output -rca connector-)
Mono monitor SM124: $ 30

Make offers or questions. Buyer pays shipping. Send COD if
interested. Also a Falcon 030 as DAW with all software and SPDIF.

Thanks. Phil.

((((((-F.))))))
UTAH * USA * 1997

2720. Re: How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: elhays@ucdavis.edu
Message-ID: <5ul400$eg8$1@mark.ucdavis.edu>
Source record: 117488

On 3 Sep 1997 13:31:48 , Bruno Hemeury wrote:
>
> I have a falcon with NVDI 3, I assumed to add new fonts you simply
> had to store them in the font directories BTFONTS or GEMSYS, reboot and
> use programs supporting GDOS. But it does not work!
> For example, EVEREST can only the standard NVDI font MONACO.

NVDI has two different types of fonts: outline fonts and raster "screen" fonts. Everest only supports the "screen" fonts. You must remember that Everest is a text editor, not a word processor or document processor or desktop publisher. Even if you change the screen font, your documents will still print out using the standard printer font! If you want to be able to see multiple fonts in a single document, and print them up that way, and use all those outline fonts youhave, you'll have to use something like Atari Works, or Papyrus.

Anyway, assuming you want to change the screen font in Everest (and there's good reason to do this, I, myself, swapped the system font for a font I got out of Edith that allows me to use a small size 9 or 8 font and fit more on screen), you sound like you are on the right track, but you forgot to update your ASSIGN.SYS file (this should be in the root of your C: or A: drive). Check out the NVDI documentation or snd me an e-mail if you need any help with this.

-
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2721. Re: Fixing the '2 Bombs' problem with STinG PPP

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5umqvdphf1@mark.ucdavis.edu>
Source record: 117489

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Can anybody else confirm that this would suppress the common crashs many
: people with Falcons are seeing ? Just making sure you did not see a different
: bug. This would give me a real hint where the bug might be.

I have filled in both the PAP_ID and PAP_PASSWORD fields and still get the
two bomb crash when connecting for the 2nd time in a session (as described
in my earlier post). So this would appear to be a different bug.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2722. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5umsfsphf2@mark.ucdavis.edu>
Source record: 117490
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Can anybody point me to a document with a specification of the VT100
: terminal, i.e. the description of the escape codes ?

Try this url: http://kipper.york.ac.uk/ctrlcode.html
perhaps better is: http://sundae.triumf.ca/pub2/vt100/vt100_2.html

Also, Boris Cahan (bdc2@po.cwru.edu) must know them, as he did the vt-102
terminal emulator that I currently can run with STing (although it is
terribly slow, for whatever reason).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2723. Re: Sting PPP setup

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyJEH.B5v@suse.modem.stud.uni-hannover.de>
Source record: 117540

In article <5ufglq$v3e$1@proxy5.proxy.ozemail.net>,
mcooke@tyndale.apana.org.au (Malcolm Cooke) writes:

>>Using the PAP option (with a removed loginscript) results in a few
>>moments of traffic on the modem and then, as soon as I try to make
>>contact (resolve), the modem is disconnected. No IP address is shown
>>in the port CPX. Again ping 127.0.0.1 gives a good result.
>>
> The 127.0.0.1 port is the internal route of TCP stack it is used on
> windows mac and others as the internal route (have a look at the set
> up on a windows or NT system the first route address is 127.0.0.1)

All the 127.x.y.z network is assigned to be the loopback network, so none
of these addresses are allowed on the net.

It's interesting to note that Macs and Windows etc, all only treat 127.0.0.1
as a loopback. Now due to this some ISPs had the silly idea to give their
modem server the address 127.0.0.100 or something, and give the modem clients
other addresses from this network. Worked well, until .... Linux came along,
which treats this properly, and did not work with those ISPs. So they had to
change all this. It's amazing how incompetent ISPs often act !

Needless to say STinG does it properly now too.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2724. Re: STinG FAQ

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyItJ.B1v@suse.modem.stud.uni-hannover.de>
Source record: 117541

In article <a67_9708312207@ronly.org>,
Terry.May@rebel.ronly.org (Terry May) writes:
> I did read the STinG FAQ when first setting up, but at the time it was all
> foreign to me, so it didn't all sink it. I just read it again and feel like an
> idiot for asking stupid questions that were covered in the FAQ. Sorry about
> that, Peter and the gang. :^)

I'm aware of this problem (which is why I included that rudimentary explanation
on IP addresses and domain names), but my means to ease it are limited. I'm open
to any suggestions on how to improve any of the text files, of course.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2725. Re: Sting und PPP (Ping-Probleme)

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFyJox.B8A@suse.modem.stud.uni-hannover.de>
Source record: 117542

In article <HH6NEGAPUP@ghf.augusta.de>,
michael@ghf.augusta.de (Michael Pieper) writes:

>>Some ISP's provide the IP address of the modem server too, make sure you
>>fetch the right one when using $GET_IP !!
>
> Hallo Peter
>
> I have the same Problems. My script works very well, when i uses SLIP.
>
> Then I change two things in the DIAL.SCR:
>
> The Variable PROTOCOL was set before to 0, I change it to:
>
> PROTOCOL = 1
>
> And my Loginpart was set before to "RESP = Smichael" where the first
> Character chooses PPP or SLIP. I changed this to:
>
> RESP = Pmichael
>
> Now i can dial to my Provider. STinG logs in and get a IP-Adress. This
> adress is set correctly in the Dialer Window and in the "CONFIG"-Part of
> the Dialer.

Murphy might have made your ISP to supply the modem server's and your IP address
in another sequence when PPP is selected. Have you checked this ?

Anyway your symptoms are precisely the ones of wrong IP address. Open the
'Port Setup' CPX, and check which IP address is shown there for the modem
port (after login), is it the same you noted in the Dialer before ?

> What about the DEFAULT.CFG-File in the STING-Directory? Have i to change
> some variables there to?

Should not be necessary.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2726. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bcb8d6$8bd908e0$4d8163cc@hal>
Source record: 117543

Atari SC1224 Color monitor for sale...In great condition, includes power cord and data cable. $40 + shipping (U.S.)

2727. Re: CAB 2.0, Questions...

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <5ulht6hdh1@news3.Belgium.EU.net>
Source record: 117544

On 3 Sep 97 23:04:12 GM, James Aubrey wrote:
>I an seriously thinking about buying the full version of CAB 2. I
>just need a few comments from users. I know it supports frames, does
>this mean I can browse on pages like CNN or that of the Times without
>the 'upgrade your browser' messages?

Yes.

>Also is it compatable with a STe (4mb), TOS 2.4, and finally,

Yes, but TOS 2.4 doesn't exist, I suppose you are talking about 2.6.

>does it work without bombing or timing
>out etc... Also what other features does it have, is it worth the
>upgrade?

Definitely YES.

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2728. Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8317_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117545

Hi Mark, on 03 Sep 97 you wrote: ...respect, brethren
m>
m> I have decieded to upgrade my MegaSTE from 1 to 4 Megs. So I bought
m> 4 - 1 Meg 30pin SIMMs. They are 60 ns which should be more than
m> enough. They are the 3 chip (1x9) design. AFAIK, since Atari
m> computers don't have parity memory checking, the parity bit should
m> be ignored.

Should be fine.

m> So, I installed the new SIMMs then powered up. The computer acted as
m> if there was no memory in it at all. I didn't even get a start up
m> screen with the Atari logo. Then I reinstalled the original 256K
m> SIMMs and everything was fine. So, could somebody tell me if parity
m> SIMMs are incompatible with Ataris?

It's never made any difference IME with STe's or MSTe's.

m> Or, I noticed a bank of 8 dipswitches next to the TOS chips. At this
m> moment, only switch 7 is switched on. All the others are off. Do I
m> need to flip one or more of these to make my MSTE recognize the 1 meg
m> SIMMs?

No modificatons are necessary.

It sounds like there maybe some problem with the memory. Perhaps you could
try installing just 2Mb in the first and third positions (from the front of
the machine) in all the permutations to see if you can identify any one (or
more SIMMs) that are damaged in some way? If you only ended up with 2Mb
you'd still be better of than before...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2729. Re: Calamus 1.09 disk print

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5ulb6s$d0t$1@News.Dal.Ca>
Source record: 117546

I think that if there is an IMG.PRT function try it. You will probably be asked for a *** x *** DPI specification, page size & so forth. make sure there is at least 100k free on your disk. 200k to be certain of success. a Calamus page as a big bit-image raster graphic is HUGE!

also try asking the people at MGI software. Onoe of them still remembers some of this.

2730. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5ulo1r$on7$2@irk.zetnet.co.uk>
Source record: 117547

On 2 Sep 97 22:36:02 GM, EMG wrote:
> In article <5uf07ohbv1@irk.zetnet.co.uk>
> rgoring@REMOVEzetnet.co.uk (Roy Goring) wrote:-
>
>>Hi All,
>>
>>I have discovered a BIG problem with MagiC and Nemesis on my Falcon.
>>
>>If I run Nemesis High, MagiC and NVDI together, I cannot print using the
>>NVDI driver :-(
>
>Hi Roy.
>
>It's not just NVDI - most print routines will not work properly when
>Nemesis is set to high speed - Calamus, Technobox, Vektor etc. all run
>into difficulties on my machine.
>

I knew about Calamus, but not that there were any others.

>There is a Nemesis printer patch but that has not cured the problem
>*for me*!
>

Nor me :-(

>What I've done is just installed the Nemesis switch programs in the
>Magic programs menu. There is no apparent problem switching Nemesis
>speeds at any time - go slower for printing then flick into top speed
>again when you're finished.
>

The problem there is that I run 720x544xtc ALL the time because I can't get
a decent screen on my monitor without HRTC running.

So I can't switch to Nem Low :-(

My only option is to reboot :-(

Unless someone can write a patch to solve this problem :-)

Yours Roy

+---+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+---+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |

```
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC Biker #atari |
+-------------------------------------------------------------------+
```

2731. Looking for games (TURRICAN, ARKANOID II, WIZBALL, SAVAGE, more

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090497.091505.55@wxs1-7.worldaccess.nl>
Source record: 117548

Hi,

I am looking for a couple of games because these games are said to have
so-called executable bootsectors, meaning that virus infection will cause these
games to cease working.
If you have any of the following games (original copies, no hacked/cracked
stuff!), please contact me at my personal email address; I will send you a
free copy of the latest version of the "Ultimate Virus Killer" so you can
make sure I can get the contents of these so-called executable bootsectors,
assuring that these can be restored again in case of virus infection.
If you have any questions at all, please contact me.

The games I am looking for are the following:

Savage (by Firebird, around 1988, 2 disks)
10th Frame (bowling game)
Football Manager II
Arkanoid II (Ocean)
Thundercats (Elite)
Hacker II (Activision)
Tetra Quest
Rampage (Activision)
Explora
Wizball (Ocean)
Tiger Road disk 1
Space Harrier (Elite)
APB Shop Demo
G.nius
Kennedy Approach
1st Person Pinball
Passing Shot
Turrican (not Turrican II)
Cabal (Ocean)
Pro Tennis Tour (Ubisoft)
Sonic Boom disk 2
Exterminator (ASL)
Ruff & Reddy + Yogi's Great Escape + Top Cat + Hong Kong Phooey (Hi Tec
Software, all these games on one disk)

I'd be eternally grateful. I am also looking for the "ST Guardian" and "LSD
Antivirus" bootsectors.

Cheers!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |

\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
"ST NEWS" ST/TT/Falcon disk magazine; "Ultimate Virus Killer"
Gwar FUQ & Atari ST Emulation FAQ maintainer
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Keyboard not found. Press any key to continue." |
\--/

2732. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: dbeards@f1.net.au
Message-ID: <5ulj1u$1jq$1@ns.dot.net.au>
Source record: 117549

On 3 Sep 1997 20:23:50 , Jared Addington wrote:
>I'm having a problem with my Falcon. The computer comes on and
>completes the memory check. Then I hear the internal hard drive power
>on and off and on and off, over and over again until finally it reverts
>to booting by floppy. I figure it's one of two things; the power supply
>or the hard drive itself. Any of you hardware guru's have an idea?
>Thanks in advance.
>
>-Jared
>.
Hi Jared,
It's more than likely the internal IDE drive. Apparently, the original conner IDE drives fitted were faulty and eventually break. The best solution is to back up your HD and buy a new one. They're dead easy to install, though removing the many screws is a pain. I hope this helps.

Regards
David Beards

2733. Nemesis/MagiC printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5ulo2d$on7$5@irk.zetnet.co.uk>
Source record: 117550

Hi All,

I got this reply from ASH :-)

Received: from emout11.mail.aol.com (emout11.mx.aol.com [198.81.11.26])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id KAA08186
for <rgoring@zetnet.co.uk>; Wed, 3 Sep 1997 10:22:41 +0100
From: VRitzhaupt@aol.com
Received: (from root@localhost)
by emout11.mail.aol.com (8.7.6/8.7.3/AOL-2.0.0)
id FAA15603 for rgoring@zetnet.co.uk;
Wed, 3 Sep 1997 05:22:09 -0400 (EDT)
Date: Wed, 3 Sep 1997 05:22:09 -0400 (EDT)
Message-ID: <970903052208_873399702@emout11.mail.aol.com>
To: rgoring@zetnet.co.uk
Subject: Re: Re: Nemesis/MagiC and Printing WARNING
Status: U

In a message dated 02.09.1997 9:08:48 Uhr, you wrote:

Hi!

>It's usually ASH, the publisher of MagiC that's the problem. ASH is
>very arrogant, their standard reply (if they bother to reply in the
>first place, which they almost never do.) is "your Falcon is the
>problem. Fix it or live with it." My "fix" was to stop using MagiC ;-)

I read your four e-mails about this problem. My answer is not "fix it or live
with it". ;-)

However we found in the past that all accelerator boards cause the same kind
of problem. The timing of the whole system is screwed up in one or another
way because the developers forgot about something that is really important
and makes their product incompatible. This causes for example the problem
that diskettes can not be formatted when the board is active or in your case
that you cannot print.

You will agree that MagiC was out there first and if someone develops a
hardware product of any kind it is in his own interest to make it compatible,
so that it runs with MagiC. Geneva does not replace TOS, so it runs. MagiC
does replace TOS and MagiC is the OS for the Atari that is still being
updated, but we cannot track all the problems caused by new hardware. That's
not because we are arrogant. It's simply because we do not have the time to
do that.

Example: MagiC does not run on the Hades (TOS compatible computer from
Switzerland). Now someone is writing a fix to patch MagiC and we are very

thankful and do really appreciate it, because it is simply something we cannot do.

I could now go ahead and tell you - like the people from Nemesis told you obviously - not to use their product, because it is simply not completely compatible. It is not a problem at all that we send the Nemesis people a free copy of MagiC, so that they can try to find a way to fix it.

You probably know, that we ported MagiC to the Mac and the PC, which means that we where able to make it run on completely different computers, which basically means, that we do not have a very dirty software.

Greetings from Heidelberg,
Volker Ritzhaupt

2734. Re: How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <f4e_9709040023@ronly.org>
Source record: 117551

On 03 Sep 97, after being fired by Jack Tramiel, Bruno Hemeury said:

BH> I have a falcon with NVDI 3, I assumed to add new fonts you simply
BH> had to store them in the font directories BTFONTS or GEMSYS, reboot
BH> and use programs supporting GDOS. But it does not work!
BH> For example, EVEREST can only the standard NVDI font MONACO.

Have you read the manual?

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2735. Re: Codeheads

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <f4f_9709040023@ronly.org>
Source record: 117552

On 03 Sep 97, after being fired by Jack Tramiel, Carl Lofgren said:

CL> Does anyone know what the CODEHEADS are doing these days?

Working as musicians mostly, from what I hear.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2736. Install a 3"5 FD from a PC to a 520STE

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Daniel Sancho <infadour@easynet.fr>
Message-ID: <01bcb91b$3512a080$046464c8@infadour.easynet.fr>
Source record: 117553

Hello there !

I've got a atari 520STE :-), but it's floppy disk doesn't work :-(

Is anybody know how to install a PC floppy drive (1,44Mo) into a 520STE

Thanks a lot

2737. H.E.R.O.2

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: All@Sea
Message-ID: <2756_All@Sea>
Source record: 117554

Hiywal.......

I've been playing on H.E.R.O. 2 for a week or so now and find it a pretty excellent game all round, if your into platformers GET IT NOW!!!, it's freeware so you need pay NOTHING! for the full game.

It does require a 4Mb machine to run but hell, it's well worth it :))

Dave.....

Seeya - Dave...

| Northampton - England - Home of ST+ ﷺ Atari diskzine |
| http://www.geocities.com/TimesSquare/Alley/7454 |
| dhollis@allatsea.demon.co.uk |
ﷺﷺﷺ

2738. C64 <-> Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Peter Dyfvelsten UAB/K/T <uabpdn@solsta.ericsson.se>
Message-ID: <340EA659.7208@solsta.ericsson.se>
Source record: 117555

Hi !

Is there anyone out there that is aware of some SW and/or HW that
can be used to transfer/convert files/images between a
Commodore 64 and an Atari ST. There are a lot of tools
available on PC and Amiga but I have not seen anything on ST.

Examples: Convert MS-DOS format to/from 1581 format 3'1/4 disks
Simulate Commodore diskdrive with ST
Connect Commodore 1541/1571/1581 drives to ST
Pure file transfer C64-ST

Heard a rumour about an Amiga emulator for ST , anyone ?

Regards,

Peter Dyfvelsten
STE 4M

2739. Magic

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Simon Fox <simon.fox@ficsgrp.com>
Message-ID: <340EC346.F76D04F1@ficsgrp.com>
Source record: 117556

I have heard about a GUI for the atari called magic.
Is this available from the internet?

Simon Fox

2740. RE: MEMORY PROB 1040STFM 4MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873391532_OASIS_@denr.demon.co.uk>
Source record: 117557

Gerry O'Rourke

You should be on Master Mind!!

I can now confirm:

that my upgrade board is populated with 4 x 1meg 4bit Rams ie. 2meg!!

my shifter chip is under the upgrade socket!!

and I have solder pads for 4 more DRAMS!!

I phone NEC who confirmed that the D424400V-70 20 pin DRAM is now obsolete, but said that Mark 5 Limited UK Tel: 01705 618616, is a sort of offshoot and may have some DRAMS available.

Can I just solder in 4 more D424400V-70 DRAMS (or equivalent) and obtain the max 4meg RAM or is it more complicated than that??

Thanks Gerry O'Rourke

--

---
denr@denr.demon.co.uk

2741. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <27740961_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117558

Hi Peter

If you're planning on writing a telnet, then why bother with VT100? Go for
VT220, that's what I'd really like to see on the Atari :-)

Gary

>Hi folx
>
>Can anybody point me to a document with a specification of the VT100
>terminal, i.e. the description of the escape codes ?
>
>
>Cheers Peter
>
>--
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2742. HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: daf@dafdavies.demon.co.uk
Message-ID: <873396886.27914.0.nnrp-07.c2def90d@news.demon.co.uk>
Source record: 117559

Can any one help. I am using STING and HSMODEM 07. When I switch on the hardware mod (RSVE) the modem is always drops but when it is switched off it works fine. It never caused problems when i went on BBS's. I have changed the 4040 and i have even removed the mod (worked as normal) but still have problems with the mod switched on ONLY ON THE NET.

BIG THANKS. DAF

2743. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5umt4b$ad0@alexander.INS.CWRU.Edu>
Source record: 117560

In a previous article, rcain@zetnet.co.uk (Roger Cain) says:

>On 30 Aug 97 05:42:56 G, Terry May wrote:
>>I'm getting an Iomega ZIP drive. What do I need to get it to work on my
>>Falcon, including formatter, driver, etc.?
>
>Nothing apart from the usual HD tools which I assume you have.
>
>There is some special stuff in HDDriver if you're interested in file
>permissions but these aren't really neccessary.

There is one problem, tho! The ZIP drive has NO termination!
AFAIK, it MUST either have something else terminated (I use a tape drive)
that has termination power on it, or use something like Link that
supplies power, at least on my TT. I am not sure about the Falcon, tho.
>
>[illegible]
>Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
>STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>_____
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2744. Re: Stik/CAB at 14.4k?

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5umtda$8tmq$1@news.inet.tele.dk>
Source record: 117561

On 3 Sep 1997 16:24:23 , Cory Bonnett wrote:
>
>How do I set up Stik so that I can use my 14.4k modem on my Falcon? Is
>there a CPX I need? Control Panel's Modem CPX goes from 9600 to 19000,
>and even when I eliminate the CPX via XBOOT3 Stik kicks it out and
>connects to my ISP at 9600.

I did kick out Modem CPX to, and now use the Serial CPX from the Sting
package, it works fine with my 28800 baud X-link modem.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2745. Flying the web with STinG+Cab on my Falcon :-)

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <244pascal.ricard@hol.fr>
Source record: 117562

Hello All,

Well, it's a little exaggerated BUT...

The 'delay' slider is not very explicit, is it ? Just to see what will
happens, I pushed it to the maximum (900) instead of the 50 by default and...
it's a charm :-)

Datas seems to come faster and se slider in Cab is very responsive now.

About the famous cache.dns ;-) I've noticed that if it only contains the
0.0.0.0 and/or 127.0.0.1 hosts, this will cause the message 'load cache dns
failed'. This could explain the surprise of some people.

If I disconnect (with the dialer) when Cab is running (but not waiting for
datas) I get a runtime error from Cab (and need to reboot) but the dial.log
is completed (with the cost...).

Bye All,
/Pascal/

>>> Her's the dayly thinking: <<<
The christmas spirit is not something to drink

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

2746. Re: H.E.R.O.2

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: !ynoT
Message-ID: <340ecf44.21792615@news.airtime.co.uk>
Source record: 117563

On Thu, 04 Sep 97 14:39:20, All@Sea (All@Sea) wrote:

>Hiywal.......
>
>I've been playing on H.E.R.O. 2 for a week or so now and find it a pretty

>Seeya - Dave...

hehehe my mate Dave :)... butter wouldn't melt eh ? :))

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2747. Re: Hades users

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873406480_OASIS_@ping.be>
Source record: 117564

In article <5ue18f$374$1@mordred.cc.jyu.fi>
MiiTervo@jypoly.fi (Miika Tervo) said:-

>Hi,
>
>I seem to remember that there has been some Hades users around. A friend of
>mine has had some problems with his Hades setup and Medusa hasn't given
>any good answers. If you are a Hades user, send me a e-mail, maybe you
>could give a couple of hints&tips, even if you didn't have MiNT installed...

Computer Direct runs a mailing list for Hades users. I don't have the
address for that list right now but if you send a mail to
Chris Krowchuk chris@compdirect.com he will happily respond.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2748. Re: TTM195 repair help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873406048_OASIS_@ping.be>
Source record: 117565

In article <5uhl9n$1p7@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
> I have a TTM195 that needs some help. Is there anyone in the states
>that knows anyone who can repair these things??? (It's the 19" TT monitor)
>

Hoi,

I don't know anyone who can repair the TTM195 but Best Electronics has
spare parts for the TTM195. A week part of the TTM195 is the Flyback
Transformer. I had to replace this item already twice within a few
years.
Best Electronics
2021 The Alameda Suite 290
San Jose, CA 95126
Tel: (408) 243-6950
Fax: (408) 243-8274
e-mail: bestelec@concentric.net

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2749. ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: rutger@online.euronet.se
Message-ID: <873401843.57@dejanews.com>
Source record: 117566

Is it possible to convert .mod files from ATARI ST to PC?
If I find an ATARI ST program on the net, how do I get it on to a ATARI ST disk? Can I use a Null-modem cabel?

Rutger

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2750. Re: Newdesk.inf help

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970904212135117 48@ppp7.tou.hol.fr>
Source record: 117567

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote (�crivait)�:

> *Hi Boris*, on 30 Aug 97 you wrote: ...respect, brethren
> b>
> b> Somewhere I have seen a FAQ or something that explains the symbols
> b> and numbers in newesk.inf. Can someone send me one or tell me where
> b> to get it??
>
> This info is fully documented in the Atari A-Z by Mark Baines. Unfortunately
> it is now out of print, but if you contact Mark at
> msbaines@cix.compulink.co.uk he may send it to you

I think he was refering to the Atari Desktop Survival Kit that can be
found all good FTP sites as well as at the following location:

http://ic.net/~tjh/atari/desktips.html

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2751. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970904212131115 08@ppp7.tou.hol.fr>
Source record: 117568

Simon Fox <simon.fox@ficsgrp.com> wrote (�crivait)�:

> I have heard about a GUI for the atari called magic.
> Is this available from the internet?
>
> Simon Fox

Magic isn't just a GUI. It's a complete multitasking TOS compatible
replacement operating system. It's commercial though. You'll find links
to it in the Quick FAQ (see my below)

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2752. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <5un2ra$qs0$1@roch.zetnet.co.uk>
Source record: 117569

On 4 Sep 1997 18:02:51 , Boris D. Cahan wrote:
> There is one problem, tho! The ZIP drive has NO termination!
>AFAIK, it MUST either have something else terminated (I use a tape drive)
>that has termination power on it, or use something like Link that
>supplies power, at least on my TT. I am not sure about the Falcon, tho.

ZIP drives do have SCSI termination - a little switch on the back
toggles it, and another one to switch between SCSI ID 5 or 6.

I've had a ZIP drive for about a month now - no problems connecting it
at all. Occasionally it locks up, but I think that might be cos I
haven't has the SCSI mod done to my Falcon yet.

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk

2753. Anodyne Software: email & web addresses

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Roger Burrows <noone@nowhere.com>
Message-ID: <340F2104.34A3@nowhere.com>
Source record: 117570

A while back, someone was looking for contact information for Anodyne Software (authors of ExtenDOS Pro). You can reach them at: anodyne@cyberus.ca

The older address (r.burrows1@genie.com) still works, but isn't checked very often, so use the one above!

There is also a web page with the latest ExtenDOS Pro updates at: http://www.cyberus.ca/~anodyne

Roger

2754. Emulator game CDs from the UK

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Rocketship Services <rocketship@dial.pipex.com>
Message-ID: <01bcb97b$984f96c0$47fc82c1@dh69>
Source record: 117571
Cross-posted to: alt.binaries.emulators.cbm,alt.binaries.emulators.misc,alt.binaries.games,alt.binaries.mac.games,comp.sys.atari.8bit,comp.sys.atari.st

```
COMPLAINTS: see 'NOTES' section below.

EVERYONE ELSE:
Ever wanted CD backups of your legitimately-owned software for protection
or to use with emulators, but been wary of sending awkward sums of money to
dodgy-sounding geezers in the USA?

NOW - send awkward sums of money to dodgy-sounding geezers in BRITAIN!,
with the added security of Recorded Delivery! Yes!
```

Why spend endless hours downloading at horrendous BT rates? (To download
the entire contents of the Mega Drive CD, for example, even if they were
available - which they're not - would cost over £122, rising to nearly £300
if you were
daft enough to try it in the daytime. Plus, of course, you'd have to
physically sit there actually doing it for around three weeks rather than
just
sticking a stamp on an envelope and waiting a bit).

When on the other hand, you could buy the CD from us for half the price of
one new game and SAVE AT LEAST £100 on the cost of the calls alone, plus
the COLOSSAL AMOUNT OF TEDIOUS EFFORT.

```
We now have available a number of CDs packed full of classic games for your
entertainment and peace of mind. Prices listed are for (1) UK delivery, (2)
delivery within the EC (including most of Eastern Europe and the Irish
Republic), and (3) other overseas delivery (Australasia, Canada, USA etc),
and are for Air Mail service, with (International) Recorded Delivery for
added security.

CD 1 - THE 16-BIT COLLECTION
```

Games for the Amiga (300 approx)
Games for the Atari ST (500 approx)
No lists available yet, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

```
CD 2 - THE MEGA DRIVE COLLECTION
```

860 games.
List available.
Price: UK £22
EC £27

Non-EC £30

CD 3 - THE SNES COLLECTION (1)

940 games.
List available.
Price: UK £25
EC £30
Non-EC £32

CD 4 - THE SNES COLLECTION (2)
620 games.
List available.
Price: UK £22
EC £27
Non-EC £30

CD 5 - THE RETRO COLLECTION
Amstrad CPC (200 games)
Apple II/e (200)
Atari XL (100)
BBC Micro (160)
CBM 64 (10,000+)
Color Genie (105)
Dragon 32 (154)
MSX (182)
Oric-1/Atmos (77)
Spectrum (2,600)
TI-99/4a (30)
VIC-20 (400)
ZX81 (800)

No lists available, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

CD 6 - THE CONSOLE COLLECTION

Atari VCS (500)
Atari 5200 (54)
Colecovision (138)
NES (400)
Odyssey 2 (17)
PC Engine (250)
Sega Master System (95)
Vectrex (27, also includes PCX screen overlays)

No lists available, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

CD 7 - THE HANDHELD COLLECTION
Game Boy (375)
Game Gear (100)
Lynx (60)

No lists available, but ask about specific title(s).
Price: UK £20
EC £25
Non-EC £28

SPECIALS
Both SNES CDs £40 - save £7 (EC £45, Non-EC £50)
Any 3 CDs £55 - save up to £14 (EC £60, Non-EC £65)
Any 5 CDs £85 - save up to £21 (EC £92, Non-EC £97)
All 7 CDs £120 - save £28 (EC £130, Non-EC £135)

For ordering details or more info, contact us at
rocketship@dial.pipex.com

Thank you for your attention.

NOTES:

1. All prices include Recorded Delivery within the UK, or Air Mail and International Recorded Delivery for overseas addresses. Delivery is within 14 days of receipt, to allow for cheque clearance etc.
2. All games are in emulator-compatible formats. (All files are also unzipped except C64, Mega Drive and SNES, so you can run games directly from the
CDs without having to take up hundreds of Mb of hard drive space.)
3. Particular games may not work on current versions of emulators.
4. This is solely a back-up service for legitimate owners of the software included on these CDs. If you do not own an original copy of any of the games, you are expressly forbidden by copyright law to make ANY use of the copies of those games on the CDs. So don't do it.
5. Rocketship Services accepts no responsibility whatsoever for illegal or inappropriate use of the contents of these CDs.
6. No emulators are included on the CDs.
7. The prices listed above are to cover the costs of raw materials, equipment, time and secure postage. If you think they're excessive or profiteering, feel free to try doing it yourself cheaper.
8. It is the opinion of Rocketship Services that all the formats and titles listed
above are commercially dead, and that the sale of these CDs imposes no financial loss on the copyright holders. No correspondence on this subject will be entered into.
9. Any order of CD(s) will be taken to imply full acceptance of these terms.

2755. Emulator game CDs from the UK

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Rocketship Services <rocketship@dial.pipex.com>
Message-ID: <01bcb97b$542ecb00$47fc82c1@dh69>
Source record: 117572

COMPLAINTS: see 'NOTES' section below.

EVERYONE ELSE:
Ever wanted CD backups of your legitimately-owned software for protection or to use with emulators, but been wary of sending awkward sums of money to dodgy-sounding geezers in the USA?

NOW - send awkward sums of money to dodgy-sounding geezers in BRITAIN!, with the added security of Recorded Delivery! Yes!

Why spend endless hours downloading at horrendous BT rates? (To download the entire contents of the Mega Drive CD, for example, even if they were available - which they're not - would cost over £122, rising to nearly £300 if you were daft enough to try it in the daytime. Plus, of course, you'd have to physically sit there actually doing it for around three weeks rather than just sticking a stamp on an envelope and waiting a bit).

When on the other hand, you could buy the CD from us for half the price of one new game and SAVE AT LEAST £100 on the cost of the calls alone, plus the COLOSSAL AMOUNT OF TEDIOUS EFFORT.

We now have available a number of CDs packed full of classic games for your entertainment and peace of mind. Prices listed are for (1) UK delivery, (2) delivery within the EC (including most of Eastern Europe and the Irish Republic), and (3) other overseas delivery (Australasia, Canada, USA etc), and are for Air Mail service, with (International) Recorded Delivery for added security.

CD 1 - THE 16-BIT COLLECTION

Games for the Amiga (300 approx)
Games for the Atari ST (500 approx)
No lists available yet, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

CD 2 - THE MEGA DRIVE COLLECTION

860 games.
List available.
Price: UK £22
EC £27
Non-EC £30

CD 3 - THE SNES COLLECTION (1)

940 games.
List available.
Price: UK £25
EC £30
Non-EC £32

CD 4 - THE SNES COLLECTION (2)
620 games.
List available.
Price: UK £22
EC £27
Non-EC £30

CD 5 - THE RETRO COLLECTION
Amstrad CPC (200 games)
Apple II/e (200)
Atari XL (100)
BBC Micro (160)
CBM 64 (10,000+)
Color Genie (105)
Dragon 32 (154)
MSX (182)
Oric-1/Atmos (77)
Spectrum (2,600)
TI-99/4a (30)
VIC-20 (400)
ZX81 (800)

No lists available, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

CD 6 - THE CONSOLE COLLECTION

Atari VCS (500)
Atari 5200 (54)
Colecovision (138)
NES (400)
Odyssey 2 (17)
PC Engine (250)
Sega Master System (95)
Vectrex (27, also includes PCX screen overlays)

No lists available, but ask about specific title(s).
Price: UK £22
EC £27
Non-EC £30

CD 7 - THE HANDHELD COLLECTION
Game Boy (375)

Game Gear (100)
Lynx (60)

No lists available, but ask about specific title(s).
Price: UK £20
EC £25
Non-EC £28

SPECIALS
Both SNES CDs £40 - save £7 (EC £45, Non-EC £50)
Any 3 CDs £55 - save up to £14 (EC £60, Non-EC £65)
Any 5 CDs £85 - save up to £21 (EC £92, Non-EC £97)
All 7 CDs £120 - save £28 (EC £130, Non-EC £135)

For ordering details or more info, contact us at
rocketship@dial.pipex.com

Thank you for your attention.

NOTES:

1. All prices include Recorded Delivery within the UK, or Air Mail and International Recorded Delivery for overseas addresses. Delivery is within 14 days of receipt, to allow for cheque clearance etc.
2. All games are in emulator-compatible formats. (All files are also unzipped except C64, Mega Drive and SNES, so you can run games directly from the
CDs without having to take up hundreds of Mb of hard drive space.)
3. Particular games may not work on current versions of emulators.
4. This is solely a back-up service for legitimate owners of the software included on these CDs. If you do not own an original copy of any of the games, you are expressly forbidden by copyright law to make ANY use of the copies of those games on the CDs. So don't do it.
5. Rocketship Services accepts no responsibility whatsoever for illegal or inappropriate use of the contents of these CDs.
6. No emulators are included on the CDs.
7. The prices listed above are to cover the costs of raw materials, equipment, time and secure postage. If you think they're excessive or profiteering, feel free to try doing it yourself cheaper.
8. It is the opinion of Rocketship Services that all the formats and titles listed
above are commercially dead, and that the sale of these CDs imposes no financial loss on the copyright holders. No correspondence on this subject will be entered into.
9. Any order of CD(s) will be taken to imply full acceptance of these terms.

2756. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5unfm8$97s@freenet-news.carleton.ca>
Source record: 117573

```
>
> If you wanted a more helpful format/partition prog. then Diamond Edge
> contains one. Also the ICD ICDFMT.PRG is very flexible.

> Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk

I believe ICD format.PRG works only with an ICD host adaptor.

--
Songshop Musical Productions \ The LARGE PRINT giveth,
Box 266, Shawville, Que. \ And the small print taketh away
J0X 2Y0 (819)647-3112 (msg) \ --Tom Waits
```

2757. NEW ! Startrack Audio-Card now ready for sale !

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: stepwil@aol.com
Message-ID: <19970904231800.TAA11902@ladder02.news.aol.com>
Source record: 117574

Hello Atari-Fans !

The new audio-Card for all TOS-compatible Computers with
VME-Bus is ready for sale !

Make your Computer to a state of the art 16Channel Audio system,
24Bit-Mastering, with digital and analog Crystal Highend-converters,
DSP56002-66 with 384KB Cache and many more.

For more infos about Startrack look at our homepage:

http://members.aol.com/stepwil/index.html

Come to the Atari-Fear in Neuss/Germany in October (4.-5.10.97)
and see it !

P.S.: This is not a joke, really !

SWE, Stephan Wilhelm

2758. ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <40111523_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117575
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi guys

I posed this question a few months ago when I got my ZIP drive and never really got an answer.

I am running a Falcon with MagiC 5.11 (also used to be 5.03) and HD Driver 6.0, and MagXDesk.

I have a ZIP drive attached to the SCSI port.

If I boot my Falcon and there is no disk in the ZIP drive then I can't access it at all even when I put a disk in. I have to reboot. All I get is a gemdos error (can't remember which one, something like invalid drive).

If I have a disk in the drive with say 3 partitions, and then eject it and insert a disk with one partition, and try to access it, I get the same gemdos error as above. :(

Is this normal behaviour, or is it a bug in MagiC, MagxDesk, or HD Driver?

Seems very poor to me. If it is a bug, would it be possible to write a workaround (ie something that flushes the disk details and does a mediach)?

But surely the Falcon should recognise the disk has changed (or been inserted) and adapt to suit it?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2759. New Lower Prices! Atari!

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5unh3s$7ag$1@kelly.teleport.com>
Source record: 117576
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find Lower Prices @ http://www.teleport.com/~bensmith/bscomputers.shtml

The Bravo Sierra Web Page has been fixed. If you find trouble with my
Web Page, please E-Mail me at bensmith@teleport.com.

I've added more Items to my Catalogs, such as several large boxes full
of Atari ST Software. All of them Complete in Boxes with Documentation.
Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SM125
Mono Monitor with a Built in Monitor stand and an Atari Laser Printer.
For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk
Drive plus a modified 800xl with a built in Translator on a switch that
will run older Software without a Translator Disk Plus Lots more new
8 Bit Disk SoftWare for $5 each.

Following is only a partial list of what's in my Computer HardWare &
SoftWare Catalogs. Everything mentioned on this list is on this list
because I have multiples of these Items and I thought I'd list them for
you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got
HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers,
Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the
Monitor Power Directors to Manage & Protect your Equipment. And
Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore
CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives,
Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct
Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM
804 Laser Printers, Spectre GCR Macintosh Emulators, Color & MonoChrome
Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes,
Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk
Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST
and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of
Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space
Eggs, Space Journey Math Educational Software, Target Practice, Temple
of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons &
Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the
Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The
Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World
Championship Karate. Productivity Software for the Classic Atari 8 Bit:
Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak,
Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc.

Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest

to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2760. NEEDED: Mega 4 ST! Willing to Trade(USA)!

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5unhe5$7ok$1@kelly.teleport.com>
Source record: 117577
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a Mega 4 ST to help keep my Atari Business going. I'm
willing to trade for it. Or Buy if I can. Please, no upgraded Mega 2's.
TOS 1.4 would be nice. E-Mail: bensmith@teleport.com or call Ben at:
(503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2761. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: rdell@best.com
Message-ID: <5unrl0$j8k$1@shell5.ba.best.com>
Source record: 117578
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <maury-02099711102100001@199.166.204.230>,
Maury Markowitz <maury@softarc.com> wrote:
>In article <5udaui$9tk$1@shell5.ba.best.com>, rdell@best.com (Richard
>Dell) wrote:
>
>> OK, OK ... something convinced me to grab the files before
>> they vanish, so I now have all the files from section 11 and
>> 12 of the CI$ ATARICOMPUTING forum, though I have to kludge them
>> together into one place

done

>
> Thank you thank you thank you thank you thank you!!

welcome

>
> How large is it in total? I have a friend that has a few programs that
>were not released, and I think he'd like to add them.
>
total of 3159 files downloaded ... about 43 megs total with a separate
description file for each downloaded file, and a single collected
catalog file. Pkzip choked on it my first attempt though .. I'll try
again. I would really like to get a single file or three to simplify
and speed backing up.

--
Richard Dell

2762. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: Gene Irwin <girwin@pstbbs.com>
Message-ID: <340F7FA9.234A@pstbbs.com>
Source record: 117579

Brian Roland wrote:
>
> I once owned a 1040STe. I was told by a dealer that they had the least
> problems with the 8X1 or 9X1 simms. In my case, I even had them mixed,
> and it worked fine. I had 8X1 simms in the the 1st bank, and 9X1 simms
> in the second bank. They were all non parity and rated at the same speed
> however.
>
> Brian
You are close, an 8x1 simm is an 8 bit simm (no parity)
and a 9x1 simm is a 9 bit simm (8 bit + 1 bit for parity)

so, 8x1=non-parity and 9x1=parity.

But, the machine doesn't use a parity bit so it was just there and not
used.

2763. Re: Sting und PPP (Ping-Probleme)

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HIETBDAFUP@ghf.augusta.de>
Source record: 117580

Hallo Peter

In <EFyJox.B8A@suse.modem.stud.uni-hannover.de> Peter Rottengatter wrote:

>Murphy might have made your ISP to supply the modem server's and your IP address
>in another sequence when PPP is selected. Have you checked this ?

Now i have checked this, but the String after the word "to" is my IP
adress, which i get with $GET_IP. So there's no Murphy :-)

>Anyway your symptoms are precisely the ones of wrong IP address. Open the
>'Port Setup' CPX, and check which IP address is shown there for the modem
>port (after login), is it the same you noted in the Dialer before ?

Yes thats the same Adress. And PPP is also selected in the "Port Setup
CPX!" But no chance that i can recieve some packets.

>> What about the DEFAULT.CFG-File in the STING-Directory? Have i to change
>> some variables there to?
>
>Should not be necessary.

The PAP_USER and PAP_PASSWORD is in bothe files. Why this? and have i to
set the values in both files?

Greatings Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

2764. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EFz4pp.8oq@suse.modem.stud.uni-hannover.de>
Source record: 117581

In article <5uj9dp$3g2$1@brokaw.wa.com>,
csilver@kendaco.telebyte.No.UCE.com (Charles Silver) writes:
> On 2 Sep 97 12:05:08 GM, Ronald J. Hall wrote:
>
> {Please read my caveats at the end before changing anything!,CS}
>
>> 1) MTU-anything other than 576 and it won't logon.
>> 2) PAP-My ISP does do PAP-CHAP, but not regular PAP.
>> So I leave those 2 lines empty, correct?
>
> Well, I wouldn't. It shouldn't hurt to put in your login/password. Question
> is which password. E-mail or login? Not sure on this as I've heard some say
> one or the other ;(Obviously, one is right and one is wrong...

PAP is for authentication at dial up time, so very likely the login password
is the right one. As I noticed ISPs do all sort of weird things, some might
have even configured their modem server to ask for the e-mail password, though.
Ask your ISP if in doubt.

> PAP_ID = (If you do leave these blank, don't leave a space after
> PAP_PASSWD = (the = sign. It may not help, but does prevent Dr. Murphy
> # (from invoking his famous LAW =), Curious though, where
> (did you get the idea of putting this PAP stuff in your
> (default.cfg file?)

If using PPP within a LAN, this can be sensible. However the infamous bug that
makes it crash on Falcons at boot time would prevent this from working properly.

As the PAP parameter are really port specific, I'm thinking about redoing this
way the parameters are passed. For this reason it doesn't make much sense anyway
to have the parameters in DEFAULT.CFG.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2765. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <43635659_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117382

In article <3410175A.7E83@mail.uwlax.edu>
Terence Kelly <kelly_t@mail.uwlax.edu> wrote:-

>I don't know about the newest version of HD driver because Toad
>Computers retained my original 4.? version and never sent me the
>upgrade, but the version I have will not relog the drives without

Sounds just like Systems Solutions here. I sent them my disk to upgrade from
6.0 to 6.13, and they simply sent me back my original disk containing 6.0.
Waste of time that was. I just hope they manage the 7.0 upgrade :(

>rebooting the computer. That means if a removable media is not active
>when the computer is booted it cannot be accessed without rebooting.

I can appreciate it not knowing about the ZIP drive if it isn't turned on at
boot time. Obviously makes sense. But having to have a disk in it.... I
don't think so. This is crap.

>I had hoped that Uwe would fix that by adding an option to relog the
>hard disks to a CPX as ICD software does. Sounds like he hasn't done
>that yet. My version of HD driver does correctly deal with media
>changes if my Syquest drive was ready at bootup.

Sounds like he hasn't to me either. I still get this problem with 6.0 :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2766. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <5uq7o9$fji@login.freenet.columbus.oh.us>
Source record: 117383

Anton Gustavsson (anton@ebox.tninet.se) wrote:

: Why don't you give up Atari owners?
: I had an Atari 520 ST between 1989 and 1996.
: OK, I liked it and I was happy with it, but let's face it:
: the Atari is a toy and not a computer.

You have posted this in the wrong group. It should go in
comp.sys.atari.advocacy

Please, make the necessary corrections.

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2767. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873490588_OASIS_@pcc-uky.campus.mci.net>
Source record: 117384

In article <341068B7.F7690B68@ebox.tninet.se>
Anton Gustavsson <anton@ebox.tninet.se> said:-

>Why don't you give up Atari owners?
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.

By your words, you have relegated your own argument to invalidity. IF all you ever used was a 520ST then you have no idea what modern Atari system software and hardware is capable of... Give a Falcon 030 or a Hades a try running NeoDesk/Geneva, MagiC, or Mint and you'll quickly begin to see just what I mean. Only someone with absolutely -no- idea of what they are talking about would ever call an Atari computers, a "toy"... :)

--

```
_/_/_/
```

2768. WTB Atari Falcon or greater

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: darknerd@shell4.ba.best.com
Message-ID: <5uq52a$du5$1@nntp1.ba.best.com>
Source record: 117385

Hello,
I am looking to purchase an Atari Falcon or greater. I am looking
to spend under $300, but I may be willing to pay more for something
like a Medusa.

- joaquin

2769. Re: Wanted: HP DJ500 GDOS driver

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5uq5pj$bv5@news2.tds.net>
Source record: 117386

On 3 Sep 97 19:44:44, Steve Sweet wrote:
>
> t> I'm looking for a driver for a Hewlett Packard DeskJet 500 printer for
> t> use with GDOS.
>
>Do you mean Atari's GDOS 1.xx.

Yup, plain vanilla GDOS, or G+PLUS. Gonna stick with them for a little while, have concerns that take priority over upgrading - unless someone wanted to sell me a hard disk *really* cheap... <grin>

Terry
---
tross3@hamtel.tds.net

2770. Re: STiNG 1.06 PPP login...

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5uq4ag$lc7@nntp02.primenet.com>
Source record: 117387

On 3 Sep 1997 23:42:32 , Peter Rottengatter wrote:
>I guess it's simply because people don't understand how setting parameters
>in STinG works. Perhaps I did not explain it thoroughly in the docs
>either...

Great post, Peter, thanks!

Pat

Pat & Anna
pmorales@primenet.com

2771. Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <acd_9709052200@ronly.org>
Source record: 117388

I've been having problems with SCSI devices hooked up to my Falcon.

The most common problem is Imagecopy not being able to load a picture one time or showing the picture corrupted, but having no problem loading and displaying it a second or third time. This is especially a problem in true color.

Another common problem is occasionally not being able to read or write at all to the device, and getting a MagiC alert something along the lines of "Output device has not received any data," with the busy light on the device (and even in LED Panel) on steady. The only way out of this is to turn off the device and then turn it back on (no need to reboot), then press Cancel in the alert. It then generally continues on its merry way, even finishing writing the file with no errors, though often I'm left with some other corrupted folders and/or files and/or lost clusters.

A probably related problem I've been having is whenever I reboot, I get a rather harsh 'tick' sound coming out of the speakers, similar to the sound you get from a sound file that has some bad data at the beginning or end. And occasionally, out of nowhere, while my computer is sitting there, it starts making weird humming noises in different pitches. If I press any key (keyclick is on), it stops the sound.

I have also had one IDE drive go out on me, but I don't believe it's related, since that appeared to be a hardware problem specific to the drive, and its replacement (actually the original) is working fine. However, today I did get the "Output device has not received any data" alert for one of my IDE partitions (for the first time), with the LED Panel read light on. Obviously, there's no way to turn off my IDE drive, so the only way out of that was to reboot.

And speaking of rebooting, it's getting more and more difficult to reboot. I used to almost never have to shut off my computer to reboot. Now I have to do it quite often. Now I believe MagiC has something to do with that, but even when shutting off the computer, sometimes I have to leave it off for a couple minutes or more, and then sometimes it takes as long as a minute to come on after turning on the switch (and of course I get the loud 'tick' noise when it does begin booting).

Sorry for the long-winded message, but I didn't want to leave anything out.

Does anyone have any idea what's causing these problems and how hard/expensive it would be to fix them?

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org

|
| Standard disclaimer: The views of this user are strictly his own.

2772. Re: Get Back To Work!

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: dave.lee@to.gryn.org
Message-ID: <b18_9709060121@tor250.org>
Source record: 117389

macdonal@cfcsc.dnd.ca wrote to All:

m> ...and never surrender.
m> --
m> ***thanks***merci***danke***slainte*mhath***tusen*takk***
m> Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
m> GraphicArts TOS 1.04-1.062-2.05-4.04
m> Canadian Forces College Toronto Ontario Canada
m>
Get back to that Graphics Computer and quit glogging up the
InterNet. Who do you think you are? An Atari Fool? <grin>

---- dave.lee@to.org --- Toronto Atari Federation ----
[--- TAF ONLINE BBS - 416-42-18-999 - Canada ---]
---- FidoNET 1:250/823 -- AtariNET (need a hub) ----

salut

---
* Kivi (unregistered) 2.01 *

2773. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.970905154127.7467C-100000@Stratus.CAM.ORG>
Source record: 117390

> On 3 Sep 1997 11:42:13 , Greg Malick wrote:
>
> >The Mega44 has a DIP switch which on the bottom which allows setting the ID..
> >The 3 switches should allow ID 0-7

Actually, one of the switches (can't remember which) it to be
set if an internal, non-removable HD is also present in the case
beside the Syquest. That leaves only two DIP switches for ID
number.

Yves

--
Please, remove thine lips from the tit of corporate,
market driven faux technology. --Nesta Stubbs

2774. Re: "UNIX to ST" and "Thing" problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199709051826.a44165@os2.maus.de>
Source record: 117391

Hi Hallvard!

On Monday, the 1st of September, 1997, hall@post1.com (Hallvard
Tangeraas) wrote in A54976@AC3 (comp.sys.atari.st):
HT>By the way, what did those numbers (0 1 1 1 0 0 0 0 0 1 0) do exactly?

I don't know exactly.
They seem to represent the switches in THING's "Applikationen" dialog.

bye,
Gerhard

2775. Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: adman@apollo
Message-ID: <5unq7b$hmg@news.csus.edu>
Source record: 117392

Hello,

Anyone know if there is a Linux for Atari ST and TT? If so, is it any good?

2776. Re: OXO ~in Business?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5upoh8$8su$1@mark.ucdavis.edu>
Source record: 117393

```
Mr David.J.Nunn (stu95djn@reading.ac.uk) wrote:
:
: Please could anyone tell me whether a French Atari Company, OXO Concept is
: still in Business?
: I have enquired from their web site [http://www.oxo.ch/default.html],
: but have had no reply.
: There seems to be some really good products here.
: Does anyone know of them?

Only one of their two previous e-mail addresses is still used. Be sure
you sent your e-mail to: oxo@imaginet.fr

I had been in contact with them about a month ago, but they have not
reponded to my more recent e-mail, so I don't know what is up with them.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-----------------------------------------------------+
```

2777. Re: ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5uo71g$c47@einstein.ebicom.net>
Source record: 117491

: Actually, what you are calling 'games for emulators' is pirate software.
: Trading them is illegal. Please go away.

Oh dear, you mean to tell me that a game that will run on my emulator is pirated? I could be wrong, but it looks to me like the poster is asking for games that are compatable with his system. I.E. if you have something that'll run under Pacifist (or whatever), I'm interested in trading or buying it from you.

Maybe you know something I don't, and if so, I apoligize, but your conclusion seems a bit hasty to me.

Brian

2778. Re: AixTT RAM board problems: help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NF4PC2F@tos.pl.net>
Source record: 117492
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I've got my AixTT board going!!

There were, of course, two separate problems - when it did work, only part of the RAM was recognised, and the other problem was that it ceased working entirely when I tried the 32MB SIMMs.

Well the problem where it ceased to work all together must have been a chance problem where the plug was not seated in properly or something. This problem just came right the next time I tried it.

The other problem was caused by the SIMMs I was using not having pins 67 and 68 correctly configured to represent the size of the SIMM. After I connected these two pins correctly, the full amount of memory became available.

Having more memory is a huge improvement after being limited to 8MB. I just can't believe how much easier it is to use the computer when I'm not having to worry about memory shortages all the time.

Also, the new memory is much faster than my old Atari TT RAM board, and the speed increase is definitely noticable in the regular use of the machine.

Now that the board is working, it seems to be going very well. I got a fright when the board stopped working entirely, but it seems that was just a chance problem, these things just happen sometimes. Now that it's working, I have to say I'm very pleased with the results.

Thanks to everyone who helped me with this!

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

2779. RE: MEMORY PROB 1040STFM 4MEG

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: pls@no.spam
Message-ID: <5uoca8$cbs@bcrkh13.bnr.ca>
Source record: 117493

In article <873391532_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:

>and I have solder pads for 4 more DRAMS!!
>
>Can I just solder in 4 more D424400V-70 DRAMS (or equivalent) and obtain the
> max
>4meg RAM or is it more complicated than that??

I have never seen this board up close, but you should be able to solder the
RAM in & it should be found on startup.

It is possible the bank2 RAS & CAS lines are not connected; how many wires are
there between the ST & the memory board?

I will dig up the pin numbers for the MMU & you can check it out.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2780. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <21a_9709050431@ronly.org>
Source record: 117494

On 04 Sep 97, after being fired by Jack Tramiel, Boris D. Cahan said:

BDC> There is one problem, tho! The ZIP drive has NO termination!
BDC> AFAIK, it MUST either have something else terminated (I use a tape
BDC> drive) that has termination power on it, or use something like Link
BDC> that supplies power, at least on my TT. I am not sure about the Falcon,
BDC> tho.

I don't know what you mean. My ZIP drive has a switch on the back to turn
termination on or off (very handy!), as well as a switch for changing the ID.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2781. MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: jbg@december
Message-ID: <341002d7.0@aacc-alpha>
Source record: 117495

I want to use the internal SCSI controller in my MEGA but it will not work for me. I connect it right, red side to pin one and all that, I hear the drive spin up but the machine doesn't access it. The disk is bootable and formatted for atari. Is there a special termination or SCSI id that I'm not using? I believe the disk is set for id 4, does it have to be on 1 or 0? Is ID 0 usable for is that considered the controller? AH! Please help, I wish to use this internal controller is I can use my ICD Link 2 with my ST.

Thanks in advance!

--
-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar
e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

2782. Ghostlink

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Claude David <claudedavid@bluewin.ch>
Message-ID: <34101A3A.6CDD@bluewin.ch>
Source record: 117496

```
Hello
Is it a version of ghostlink newer than 1.02 ?
Or a page dedicated to this great util ?
Thank you
Bye
Claude David
```

2783. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: maury@softarc.com
Message-ID: <maury-0509971106180001@199.166.204.230>
Source record: 117497
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5unrl0$j8k$1@shell5.ba.best.com>, rdell@best.com (Richard Dell) wrote:

> total of 3159 files downloaded ... about 43 megs total with a separate
> description file for each downloaded file, and a single collected
> catalog file.

Amazing isn't it? That an entire platform's files fits into a ZIP disk....

Is this the A8 files only, or 16bit too? Is this every file uploaded to CIS _ever_, or do they remove old files after some time?

> I would really like to get a single file or three to simplify
> and speed backing up.

Perhaps I can help? I have a ZIPper on my Mac that I find to be much more reliable than the ones on the PC, notably on large files like this.

Maury

2784. RGB Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Vince Hamilton <vhamilton@westech-inc.com>
Message-ID: <34102719.5F1@westech-inc.com>
Source record: 117498

Is it possible to connect a 9 pin RGB monitor to a Falcon?

Paul Luscher
lenkel@inconnect.com

Check out our new CD: (made in part on a Falcon)
http://www.inconnect.com/~lenkel

2785. New at Systems For Tomorrow (September 4th)

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <5up59k$gjc@uucp.tfs.net>
Source record: 117499

New at Systems For Tomorrow September, 4th 1997
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Radical Race for Falcon030 $49.99
Radical Race is an exciting new top view racing game (ala Power Drive Rally on the Jaguar) with an important difference: guns! Requires 4MB RAM and a Hard Drive. Jaguar PowerPads are supported. From Logitron.

Xplore CD for TOS Computers $24.99
This German disc contains mostly German PD and Shareware software (Go figure.) Also includes a collection of fonts and graphics for Calamus. Plus a few full version programs such as the ToXis virus killer. From Seidel Softwareservice.

MIDI Arpeggiator for TOS Computers $27.99
MIDI Arpeggiator is a mini-MIDI sequencer for creating arpeggios with your MIDI sound module or keyboard. The software can be used as either a compliment to a MIDI sequencer (as patterns can be saved as MIDI files), or as a live sequencing tool. It's Main features include: Two tracks of variable lengths (between two and sixteen steps) * Various play modes: backwards, forwards, ping-pong, random * Traditional arpeggiator-style chord buffer mode * Built-in MIDI mixer with user-programmable auxiliaries * Export sequences as type 1 MIDI files Record entire performances to disk as type 0 MIDI files * Real-time input using MIDI or built-in keyboard controller * Auto-generating harmony part MIDI synchronisation, program change, and tempo settings * On-line hypertext manual using ST-Guide

In a recent issue of Atari Computing (issue #4), MIDI Arpeggiator was awarded 85%; the pros mentioned the "amazing price, on going development" and that it's "great fun"! Requires 1MB RAM, 640x400 Minimum resolution. From Electronic Cow Software.

Sound Chip Synth for TOS Computers $19.99
Sound Chip Synth is a software-based sound synthesiser that uses the built-in FM sound chip inside the ST to generate analogue-style bleeps and squidges. These noises are created from a range of synthesis functions including: oscillator select, tuning (fine and coarse), envelope generator, and amplitude modulation. Once synthesised, these sounds can be played within the software (using Sound Chip's MIDI capabilities), or exported as AVR samples for use in other programs. It's Main features include: Sample export, with variable pulse width settings and co-processor support * New multiple window system - all dialogue
~~~~~~~~~~~~~~~~~~~~~~~~~~~

boxes are now in windows * Choose between three different waveform types (square, triangle, and sawtooth) * a choice of 8- or 16-bit sample export (AVR or RAW formats) * user-definable MIDI performance controllers * Five eight-stage envelope generators * On-screen controller keyboard, or playback via MIDI control * Three tone and three noise oscillators * On-line hypertext manual using ST-Guide

A recent review in Atari Computing issue 2 (December 1996) gave the software 85%, stating that: "SCS is an attractively-designed, easy-to-use program... the program excels at what it does, and the results speak for themselves." Requires 1MB RAM, 640x400 Minimum resolution. From Electronic Cow Software.

Snippit Synth for TOS Computers $29.99
Creates hugely varied samples from tiny pieces of waveforms, using a granular synthesis technique (modelled on Denis Gabor's physics paper "Acoustical Quanta and the Theory of Hearing", published in 1947), and then save all your efforts as samples. It's Features Include: Control all three of the main sound elements of each composite grain: frequency, time, and amplitude * Broad range of dispersion patterns, algorithm types and additional functions * AVR, SPL, and AIFF sample export * MIDI sample dump (MMA) * Sound Replay on DMA Machines (STe/TT/Falcon). Requires 1MB RAM, 640x400 Minimum resolution. From Electronic Cow Software.

Alien Thing: Expert Edition for ST/STe/Falcon $19.99
Alien Thing is an exciting top view shoot-em-up that pits you against an invading horde of aliens. You must stop their spread, kill their queen, save the earth, and possibly even live to tell about it. Includes the origional 11 levels, plus 11 additional Expert levels. For ST/STe/Falcon. From 999 Software.

Cardinal 28.8/33.6 External Modems $79.99
These refurbished modems from Cardinal started life as 28.8, but thanks to their upgradable Flash ROMs, they are now 33.6. Finaly, an inexpensive modem from a company you have heard of! Serial Cable not included. 90 day Warranty from Cardinal.

Scan X for TOS Computers $49.99
Microtek E3/E6 scanner driver is an easy to use GEM application that provides full access to most Microtek single pass scanners, mainly the 24bit Microtek E3 & and the 30bit E6 flatbed scanners. Features of ScanX for Microtek scanners: 24Bit (or 30bit) (16.7 M colors), 8Bit (GrayScale), 1Bit (Monochrome) HalfTone and LineArt, Variable resolution settings: 50 - Max. supported by scanner, Contrast setting, Brightness setting, Exposure setting, upto 8.5"x14" scanning area, PreScan Window with Clipbox, Scanning velocity setting, 12 built-in HalfTone pattern setting, Fast direct to disk scanning (little memory usage) for 1 & 8 Bit scanning, Save images as IMG and TGA, Positive or Negative

scanning, BackTracking, 3D modern look, MultiTasking friendly
scanning, and more. From Homa Systems House.

Also Available:
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Power Up $19.99 Racing fun for ST/STe/TT/Falcon
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
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Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
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2786. Re: MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5upda9$392$1@cti01.citenet.net>
Source record: 117500
Body handling: HTML body converted to readable text

On 5 Sep 97 13:02:15 GM, J.B.G. wrote:

>I want to use the internal SCSI controller in my MEGA but it will not work
>for me. I connect it right, red side to pin one and all that, I hear the
>drive spin up but the machine doesn't access it. The disk is bootable and
>formatted for atari. Is there a special termination or SCSI id that I'm
>not using? I believe the disk is set for id 4, does it have to be on 1 or
>0? Is ID 0 usable for is that considered the controller? AH! Please help,
>I wish to use this internal controller is I can use my ICD Link 2 with my ST.

Afaik, the internal drive must use SCSI 0.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

2787. Championship Manager '95 ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <873481138_OASIS_@wile.demon.co.uk>
Source record: 117501

Hi All,

Back in the old days, before the suits left, I seem to remember Domark releasing a 95 season data disk for Championship Manager.

I've got CM '93 (obviously) and the '94 data disk. Can anyone help me find a copy (original, natch) of this elusive '95 data disk, please ?

Obviously, I'd be willing to pay :o))

I know I'm sad, but just think how much worse I'm gonna be when they release Championship Manager for the PSX ! I just know I won't see the light of day ever again ... ;o)

Thanks,

See ya,

Mark.

--

_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

2788. Re: ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <34103cf6.531502@news.demon.co.uk>
Source record: 117502

On 5 Sep 1997 17:56:42 +0200, hall@post1.com (Hallvard
Tangeraas) wrote:

>And have a look at his email address! He's too scared to reveal his real
>name.

Or simply unwilling to let junk emailers pull it from usenet to
then send him junk email forevermore.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2789. OXO ~in Business?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: "Mr David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.95q.970905161829.25965B-100000@suma3.reading.ac.uk>
Source record: 117503

Hello,

Please could anyone tell me whether a French Atari Company, OXO Concept is
still in Business?
I have enquired from their web site [http://www.oxo.ch/default.html],
but have had no reply.
There seems to be some really good products here.
Does anyone know of them?

Interested to find out!

Regards, Dave

~~~~~~
_/ Mr David J Nunn Email: stu95djn@rdg.ac.uk _/
_/ Homepage: http://www.reading.ac.uk/~stu95djn/ _/
_/ (Secretary :RUSU photosoc) _/
_/ (Department:Engineering) _/
_/
~~~~~~

2790. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5updd4$392$2@cti01.citenet.net>
Source record: 117504
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from Canada and United-States only!

Preferably TRADE against following products WANTED:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

2791. Re: ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <EG1oH7.FCx.0.queen@torfree.net>
Source record: 117505

rutger@online.euronet.se wrote:
: Is it possible to convert .mod files from ATARI ST to PC?
: If I find an ATARI ST program on the net, how do I get it on to a ATARI ST
: disk? Can I use a Null-modem cabel?

To move a file from PC to ST via floppy disk you'll need a 720k disk,
format it on the PC to 720k, and then copy the files onto it that you
want to transfer. Then take them over to the ST and use them there.
Your ST will be able to read the PC 720k floppies.

Later...

2792. HP update

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5uphjb$g9tc$1@news.inet.tele.dk>
Source record: 117506

I finally had updated my homepage, "with" pictures this time, and
some news.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2793. 1040stf-no disk drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1178_SSweet@fortress.org.uk>
Source record: 117507

FROM: SSweet@fortress.org.uk
SUBJ: 1040stf-no disk drives

b> I'm having trouble with my atari 1040st and the disk drives. The
b> computer won't acknowledge a or b drives.

It could be a faulty Floppy disk controler or a duff Yamaha chip. Does the
machine still print from the desktop.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Diplomacy is the art of saying "Nice Doggie!"...
'Til you can find a rock.
--

2794. Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1177_SSweet@fortress.org.uk>
Source record: 117508

FROM: SSweet@fortress.org.uk
SUBJ: Nemesis/MagiC and Printing WARNING

r> It appears that there is a timing problem with MagiC (according to Titan),
r> but it is not as simple as that (according to System Solutions).

It looks like theyve done some research then.

r> What worries me is that the two companies will not talk to each other
r> and sort out the problem.

Why should they, they only sell magic, they dont write it, thats down to the
bhenne bro's, also, Nemesis is not one of their products.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Would the last person to leave please kick the cat out
and switch off the light's.
--

2795. Where...?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873474724_OASIS_@pcc-uky.campus.mci.net>
Source record: 117509

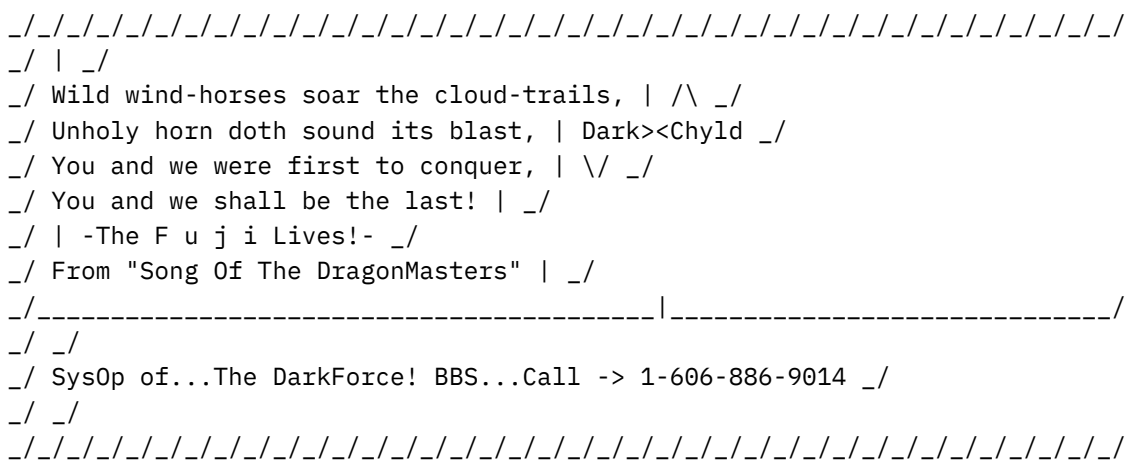
Just a couple of quick questions...

At what FTP site(s) can I find:

1) KEMD (the English version)
2) CAB.OVL to work with KEMD
3) Latest version of the CAB.OVL to
work with STing

Thanks...! :)

--



2796. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970905151007.20445B-100000@moose.erie.net>
Source record: 117510

On 2 Sep 1997, Regis Gronoff wrote:

>
> Let's face it: STING doesn't work. So, what's the solution ?
> My opinion: to be brave enough to call it a crap programme, erase
> it from your HD's, forget the name (gives bad blood circulation)
> and *warmly* support Dan Ackerman and Steve Adams who gave us the
> ONLY internet connection program that works: STIK, so that they
> can cook us a lovely working PPP version of STIK (v1.14 ?)
>

That's just not true. STiNG is working fine here. The documentation could be improved, but I believe that some of the problems people encounter installing it are because it has so many more options and is so much more flexible than STiK. Maybe a minimal configuration of STiNG for dial-up connections only would help.

I've been eagerly anticipating the PPP version of STiK for almost a year. Why should I wait any longer when STiNG wworks with PPP now! Peter has done a great job with STiNG and it can only get better. Let's support all Atari programmers!

2797. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Terence Kelly <kelly_t@mail.uwlax.edu>
Message-ID: <3410175A.7E83@mail.uwlax.edu>
Source record: 117511
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I don't know about the newest version of HD driver because Toad Computers retained my original 4.? version and never sent me the upgrade, but the version I have will not relog the drives without rebooting the computer. That means if a removable media is not active when the computer is booted it cannot be accessed without rebooting.

I had hoped that Uwe would fix that by adding an option to relog the hard disks to a CPX as ICD software does. Sounds like he hasn't done that yet. My version of HD driver does correctly deal with media changes if my Syquest drive was ready at bootup.

--Terry Kelly

2798. Re: Sting vs Stik

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <5uq54f$9pn$1@news.ibi.co.za>
Source record: 117512

As did many others I tried very hard to get the new Sting up and running.
After a lot of wasted effort,inummerable reconfigurations of the set up
and some absolutely non productive telephone connections (without any
two way packet streanms or whats the other word.....ah yes its
resolving!!), I have given up. For now at least.
I'll keep watching developments however as there has to be a resolution
to my problem,one that I had hoped Sting would bring.
The problem I have is that on the first login of a session I can
almost always get a carrier first time but the call gets dropped within a
couple of minutes. Just as I try to collect my mail, sometimes during the
downloading of the first or second message, the line is dropped. I know
when it it going to happen as line activity stops and about 40secs. later
click goes the modem. I then try to login again after properly
disconnecting StiK and re-enabling it. Most often it takes 4 to 8 tries
before I can get a carrier. Each time my ISP's modem picks up my call I
pay the phone company even when I don't get a carrier. When I do get going
for the second time I can be on line for as long as I need to be with no
problems at all. Sometimes if I'm using CAB or perhaps downloading a big
file by FTP I'll be on line for an hour or more without any fear of a
dropped call.
There just has to be a resolution of this problem. Anyone got any ideas ??
TIA
Ted

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2799. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <7ac_9709051307@ronly.org>
Source record: 117513

On 04 Sep 97, after being fired by Jack Tramiel, Robert Wills said:

>> If you wanted a more helpful format/partition prog. then Diamond Edge
>> contains one. Also the ICD ICDFMT.PRG is very flexible.
RW>
>> Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
RW>
RW> I believe ICD format.PRG works only with an ICD host adaptor.

Unless you have ICD Pro, which doesn't require a host adapter, allowing it to
work in Falcons, which don't need a host adapter.

Also, Diamond Edge has very a nice partitioning utility, but it doesn't format.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2800. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <7ad_9709051307@ronly.org>
Source record: 117514
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On 04 Sep 97, after being fired by Jack Tramiel, Uwe Seimet said:

>> Seems very poor to me. If it is a bug, would it be possible to write a
>> workaround (ie something that flushes the disk details and does a
>> mediach)?
US>
US> A workaround makes no sense. Media changes have to be reported and
US> recognized. Anything else is not satisfying.

TCache has an option to force a media change each time the specified drive is accessed. I would think this would work for him.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2801. Next upgrade ??????

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <5uq552$9pn$2@news.ibi.co.za>
Source record: 117515

I'm expecting to be in the UK in Dcember and have some spare cash to
invest in my Atari Falcon set up. Im seeking advice on what to spend the
money. I'll have about 150 UK pounds.
My system is a 4meg Falcon with a 120Mb IDE internal Hard Drive. It was
supplied with the Power Up accelerator(don't hear anything about that
these days !!)
Peripherals are
1. 14" SVGA monitor
2. Zip Drive
3. 28800 US Robotics Sportster Modem
4. Canon BJ200 printer
I have NVDI v4.0, Kobold v2.5,HDDriver v4.5,Ease v5.0
My use for the Falcon are;
1. to run emagic logic v2.5 (I have a suiable amp,tape deck and speakers)
2. Internet access. I use Stik,CAB v1.5, Newsie v0.79,Popwatch v2.10.
3. Word processing. I've just received Protext v6.6
4. Spreadsheets. I use Atari Works.

My current thoughts are;
1. Upgrade HDDriver to latest version
2. Buy CAB v2.5...if the english version is available by then
3. Maybe Nemesis....if its is possible....perhaps need to remove Power
Up. I wonder if I would see a difference
4. Maybe Videlity... I tried the shareware screen expander but it would
not work with my Phillips SVGA monitor.
5. Perhaps a memory upgrade but I fear this will cost more than I have.

Lets have your suggestions either via the news group or email. I'll
acknowledge all email messages.
TIA
Ted
Ps Are there any Atari shows in London in mid Dec. ?????

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2802. Re: Hades users

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5uppj3$9n8$1@pepsi.tninet.se>
Source record: 117516

On 1 Sep 1997 09:18:07 , Miika Tervo wrote:
>Hi,
>
>I seem to remember that there has been some Hades users around. A friend of
>mine has had some problems with his Hades setup and Medusa hasn't given
>any good answers. If you are a Hades user, send me a e-mail, maybe you
>could give a couple of hints&tips, even if you didn't have MiNT installed...

Hello Miika,

You have to tell me about the problems, if I can help, I will.
I run Hades 060 MiNT/N.AES and before that I ran Hades 040 MiNT/N.AES
without any problems whatsoever. If it's a060, your friend has to get the
special 060 compiled version of MiNT. This should be on the system disks,
if not, you can DL a copy from the Medusa homepage.

mvh, janne

2803. Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <341068B7.F7690B68@ebox.tninet.se>
Source record: 117517

```
Why don't you give up Atari owners?
I had an Atari 520 ST between 1989 and 1996.
OK, I liked it and I was happy with it, but let's face it:
the Atari is a toy and not a computer.
```

2804. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: williams@mustang.ecsel.psu.edu
Message-ID: <5upqrk$1ha2@r02n01.cac.psu.edu>
Source record: 117518

In article <Pine.LNX.3.95.970905151007.20445B-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>On 2 Sep 1997, Regis Gronoff wrote:
>
>>
>> Let's face it: STING doesn't work. So, what's the solution ?
>> My opinion: to be brave enough to call it a crap programme, erase
>> it from your HD's, forget the name (gives bad blood circulation)
>> and *warmly* support Dan Ackerman and Steve Adams who gave us the
>> ONLY internet connection program that works: STIK, so that they
>> can cook us a lovely working PPP version of STIK (v1.14 ?)
>>
>
Sorry, but I feel I *have* to throw my two cents in.
I don't even have an ST, but a friend of mine uses one as a sequencer
and I recently started fiddling with it, and finding out what the STf
can and cannot do. I was quite surprised to find that there existed
a TCP/IP program for the ST...and 2 of them at that! I downloaded
STik, and didn't like it, and went to STinG.

Now, keep in mind I have had, all totalled, about 1.5 hours of ST
experience. I found STiNG to be incredibly easy to install, once
I found out what a .CPX file was (thanks, Peter) and that I needed
Xcontrol (Thanks again, Peter). Once I knew these two, I had STinG
configured and hand-tuned on my home pc, and put it on the ST and had it
up and running w/ CAB 2.0, Antmail, mg-ftp, and telnet (all from
720k floppies, no less) in about 10 minutes...minus the mind-bogglingly
slow copying of files from disk to disk.

If I can do it with an hours worth of ST experience, then what is
the problem everyone is having? There's a lot of documentation with
STinG, is anyone reading it?
Maybe it's not a problem with STinG or its docs...maybe it's a lack
of knowledge of TCP/IP stuff...maybe it was so easy for me since I've
been editing makefiles and such on unix boxes since I stood chin-high
to a 3B-50.

There, I said what I had to. Peter's program is wonderful, however,
I do miss the old version of ping B*)

Ken Williams
williams@ecsel.psu.edu

2805. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Maciek <nospam.macminer@polbox.com>
Message-ID: <3410787D.2282@polbox.com>
Source record: 117519

Anton Gustavsson wrote:
>
> Why don't you give up Atari owners?
> I had an Atari 520 ST between 1989 and 1996.
> OK, I liked it and I was happy with it, but let's face it:
> the Atari is a toy and not a computer.

Well, if you can earn your living with a toy (as was very often the case with me and my ST) it is no longer a toy.

Apart from that, most PC users I know use their computers as sophisticated toys. They don't really realize even 10% of the power their own PC has. I know what I say. I lived for a year in an Oxford college and was treated like a "computer wizard" - people really knew hardly anything about their PCs. More or less the same about "computer consultancy" people at the University Computer Centre. Yes, they were experts on UNIX and their machines crashed more or less twice a week. So you have your answer: the more sophisticated the toy is, the more impossible it is to control it. That's why some people prefer the Volkswagen Beetle and Atari ST.

BTW, now I have both an ST and a PC and each of them has its own uses.

--
Maciek G�rnicki

/to reply, please remove "nospam." from my address/

2806. Re: MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5ups0u$1ai@freenet-news.carleton.ca>
Source record: 117520

J.B.G. (jbg@december) writes:
> not using? I believe the disk is set for id 4, does it have to be on 1 or
> 0? Is ID 0 usable for is that considered the controller? AH! Please help,

Use SCSI ID 0 for the internal.

--
Songshop Musical Productions \ They said "Be here now"
Box 266, Shawville, Que. \ I was there then,
J0X 2Y0 (819)647-3112 (msg) \ And I still am.

2807. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5uq0v7$e4v$2@pepsi.tninet.se>
Source record: 117521

Anton Gustavsson skribis:

>Why don't you give up Atari owners?
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.

I agree to a certain degree, but I have no choice at the moment but to continue using my trusted old Atari. I just don't have the money to buy a modern computer. So I'm very grateful to all those programmers who have not given up, but continue to develop software for the ST. Otherwise I would be cut off from the wonderful Net world.

Of course a decently upgraded ST with the latest software is much more than a toy, even though it can't be compared to a modern PC. I have developed megabytes of web pages and, some useful cgi-scripts in perl, using my Atari. That, I think, goes some ways beyond toying.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

2808. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: jpbini@easynet.fr
Message-ID: <5uq25o$npl@cherry.news.easynet.net>
Source record: 117522

Anton Gustavsson <anton@ebox.tninet.se> wrote:

>Why don't you give up Atari owners?
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.
Could you give a short definition of 'toy' and 'computer' ? :-))
Sure, the Atari is not as fast as a HP-9000 with four HP-PA-RISC CPUs,
896 Mb of RAM , 350 Gb RAID-5 Hd ... etc. [I work everyday on this
type of computers, in a bank at Luxemburg].
But, even if the Atari is a slow and outdated machine, it is really a
computer... do you know many toys which can run an Unix operating
system like Linux ? I know other 'toys' which can : Amiga, DecAlpha
(from DEC, VOBIS, &c), PC >= 80386, Sun Workstations etc .

Cheers !

Jean-Paul

PS. I have some toys at home : 2 Amiga, 1 PC, and a DecStation. but no
Atari !

2809. Nemesis/Magic printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5upuscskj1@irk.zetnet.co.uk>
Source record: 117523

```
Received: from arl-img-10.compuserve.com (arl-img-10.compuserve.com [149.174.217.140])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id IAA07679
for <rgoring@zetnet.co.uk>; Fri, 5 Sep 1997 08:33:38 +0100
Received: (from root@localhost)
by arl-img-10.compuserve.com (8.8.6/8.8.6/2.5) id DAA14565;
Fri, 5 Sep 1997 03:33:25 -0400 (EDT)
Date: Fri, 5 Sep 1997 03:33:05 -0400
From: Titan Des/Black Scorpion <TITANWEB@compuserve.com>
Subject: Nemesis/MagiC and Printing
To: Roy Goring <rgoring@zetnet.co.uk>, Volker Ritzhaupt <Vritzhaupt@aol.com>
Cc: Douglas Little <dmlittle@compuserve.com>
Message-ID: <199709050333_MC2-1F3C-4B78@compuserve.com>
MIME-Version: 1.0
Content-Transfer-Encoding: quoted-printable
Content-Type: text/plain; charset=ISO-8859-1
Content-Disposition: inline
Status: U

Hi Roy and greetings to Volker,

As the developers of the Nemesis accelerator we obviously have our own
ideas about the problem, although my collegue, Douglas Little, is more
technically versed than I am with regard to a possible solution.

>>It's usually ASH, the publisher of MagiC that's the problem. ASH is
>>very arrogant, their standard reply (if they bother to reply in the
>>first place, which they almost never do.) is "your Falcon is the
>>problem. Fix it or live with it." My "fix" was to stop using MagiC ;-)

Firstly, I hope Roy made it clear that we DID NOT write this!

>However we found in the past that all accelerator boards cause the same
kind
>of problem. The timing of the whole system is screwed up in one or anoth=
er
>way because the developers forgot about something that is really importa=
nt

But what did we forget? The timing is fine for all areas of the
motherboard, and printing is possible with the bus at 25MHz under TOS.

>and makes their product incompatible. This causes for example the proble=
m
>that diskettes can not be formatted when the board is active or in your
case
>that you cannot print.
```

Not true with Nemesis. The problem that previous accelerators had with di=
sk
problems was due to the DMA. Nemesis fixes this and floppy/SCSI data
transfers work 100% reliably at 25MHz.

>You will agree that MagiC was out there first and if someone develops a

Yes I agree.

>hardware product of any kind it is in his own interest to make it
compatible,
>so that it runs with MagiC. Geneva does not replace TOS, so it runs. Mag=
iC

Not really. It is not a case of who's first to develop any product. That
would mean everyone has to conform to a standard that was laid down some
time ago, and which is probably no longer relevant.

Replacing TOS also breaks the standard mode of operation, and all other
OS'es seem to work correctly with a 25MHz Bus.

>does replace TOS and MagiC is the OS for the Atari that is still being
>updated, but we cannot track all the problems caused by new hardware.
That's

I agree that it must be difficult to follow all the changes, but all
accelerators in the past have had problems controlling the DMA properly.
Nemesis fixes this. MagiC only presents one problem - printing - and this=

is something we are unable to fix without specific knowledge of how you
implement the printer routines.

>Example: MagiC does not run on the Hades (TOS compatible computer from
>Switzerland). Now someone is writing a fix to patch MagiC and we are ver=
y

Not really the same problem from what I understand. MagiC works with
Nemesis except for printing. MagiC doesn't work with Hades at all (?)

>I could now go ahead and tell you - like the people from Nemesis told yo=
u
>obviously - not to use their product, because it is simply not completel=
y

Not so! At times we use MagiC!!! (not for printing though :-)) However yo=
u
are saying that no-one should accelerate their Falcon because it won't wo=
rk
with MagiC. Indeed, Roy sent me a mail this morning from a BlowUp FX user=

who experiences the same problem, and his machine is only running with an=

18MHz Bus. Nemesis does at least allow printing at 20MHz.

The problem Roy, and others, are experiencing is that because
high-resolution (736x560 and above) true-colour is possible on VGA (for t=

he
first time!) with a 25MHz Bus, using the Nemesis 20MHz software switch (t=
o
enable MagiC printing) causes the screen to lose sync.

>compatible. It is not a problem at all that we send the Nemesis people a=

free
>copy of MagiC, so that they can try to find a way to fix it.

As the problem will be much, much, easier to fix yourselves, we are quite=

happy to send you a Nemesis accelerator. As you probably know we have tri=
ed
to fix the problem already, but didn't succeed. This is not possible unle=
ss
you give us specific information about your printer routines.

>You probably know, that we ported MagiC to the Mac and the PC, which mea=
ns
>that we where able to make it run on completely different computers, whi=
ch
>basically means, that we do not have a very dirty software.

I don't think this is really relelvant. We know, for instance, that the
Falcon's electronics are "dirty", which was one reason why it was much
harder to implement Nemesis in the first place.

We really would like to see this problem solved, but can't see this
happeneing unless we are given all the relevant information. We are very
busy ourselves ATM, but are still prepared to spend time trying to solve
the problem. Unfortunately it's like "looking for a needle in a haystack"=

unless you can forward the specific information regarding your printer
routines.

We are quite happy for you to include this code into future releases of
MagiC.

Regards, David Encill
~~~~~~
Titan Designs Ltd 6 Witherford Way
Black Scorpion Software Ltd Selly Oak
Birmingham B29 4AX
Tel: +44 (0)121-693 6669 England
Fax: +44 (0)121-414 1630
e-mail: TITANWEB@compuserve.com or 100345.2350@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB/

"The hardest part about falling is stopping"

~~~~~~

2810. Columbus, Ohio Atari Show (info?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Tom Lamparty <lamparty@concentric.net>
Message-ID: <34109056.56FF3466@concentric.net>
Source record: 117524

A friend from PA, would like to attend, but needs the specifics. If you have them send E-mail to me. I'll pass it on as he doesn't have internet access. All the local ISP's are PPP.
--
Tom Lamparty (lamparty@concentric.net)

2811. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <873502332_OASIS_@whalley.demon.co.uk>
Source record: 117525

In article <5uolfr$9dp$1@zingo.tninet.se>
bertilow@aristotle.algonet.se (Bertil Wennergren) said:-

<SNIP>

>Of course. I wasn't relly knocking Sting, just blowing off a little steam.

:-)

>But doesn't all this illustrate well that Atari is not really a serious
>alternative to PC's? CAB, Sting, Newsie etc. are just not up to it. The
>_only_ reason I still use Atari is the size of my wallet. I just can't
>afford a new computer at this point in time.

Well, likewise, up till recently. However I'm contemplating getting a
dreaded PC in order to run MagiC PC and get the best of both worlds.
And yes, some of the net software for Ataris is a little crude
compared to PC equivalents, but then some of it is really neat.
Popwatch for example. Beautifully simple, versatile, and small! And
the combination of CAB, Everest (with kurzels) and OLGA is excellent
as an HTML authoring suite.

>>>Plug-and-Play is far away.
>
>>True, unfortunately. However TCP/IP networking between Ataris and
>>other machines is a whole lot closer. Peter Rottengatter's pages
>>already have a baby HTTP daemon available and the STinG hypertext
>>includes a tantalising screenshot of something called the Internet
>>Super Server which seems to be a combined set of servers and
>>utilities. I don't need this yet, but I could envisage situations
>>where it might be very useful.
>
>I cringe at the thought of the set up hassles that just have to be
>involved in this!

Well, the networking might require a little work, but it can't be any
worse than getting PCs to talk to each other over Novell, having
watched one of our technicians at work doing it.

The baby web server mentioned above has to be the simplest thing on
the planet to set up. You just run it! The only thing to configure is
the font it uses in the log window... Not that it's much use to me as
I have a dial-up account (and that has some free web space with it),
but I was intrigued so grabbed it and tried it. If the Super Server is
half as easy you'll be able to configure it in your sleep...

TTFN
John

--

John Whalley: john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply.

2812. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Jared Addington <jdaddin9@airmail.net>
Message-ID: <832075AD05ACF051.887C639DEF4D0977.FFFB5FCBD0423585@library-proxy.airnews.net>
Source record: 117526

Dave B wrote:

> It's more than likely the internal IDE drive. Apparently, the original
> conner IDE drives fitted were faulty and eventually break. The best
> solution is to back up your HD and buy a new one. They're dead easy to
> install, though removing the many screws is a pain. I hope this helps.
>

This is a known problem? Seems like Conner would've placed a recall on
the units? The hard drive is too sporatic to even boot so that I may
copy anything off of it.
Thanks for the info!

-Jared

2813. Re: Mega-44

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <5uq7ci$eoq@login.freenet.columbus.oh.us>
Source record: 117527

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

: >
: > If you wanted a more helpful format/partition prog. then Diamond Edge
: > contains one. Also the ICD ICDFMT.PRG is very flexible.

: > Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk

: I believe ICD format.PRG works only with an ICD host adaptor.

This is not correct if you are using ICD Pro it will format without a host
adaptor.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2814. Atari Falcon030 for sale..

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: Thomas Perea <bloody@primenet.com>
Message-ID: <01bcba5a$9f65c080$c617a5ce@armand>
Source record: 117528

I have an Atari Falcon 030 for sale. It has 4 megs of ram and a 60 meg hard drive. With original manuals, cables, and some software. I'd like to get around $350, or best offer.
Must sell soon.....Thomas

bloody@primenet.com

2815. Re: Next upgrade ??????

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <60237419_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117529

In article <5uq552$9pn$2@news.ibi.co.za>
tparrett@fast.co.za (Ted Parrett) wrote:-

>I'm expecting to be in the UK in Dcember and have some spare cash to
>invest in my Atari Falcon set up. Im seeking advice on what to spend the
>money. I'll have about 150 UK pounds.
>My system is a 4meg Falcon with a 120Mb IDE internal Hard Drive. It was
>supplied with the Power Up accelerator(don't hear anything about that
>these days !!)
>Peripherals are
>2. Internet access. I use Stik,CAB v1.5, Newsie v0.79,Popwatch v2.10.

Get hold of POPwatch 2.21 from my web page. It's FREE :-)

>My current thoughts are;
>1. Upgrade HDDriver to latest version

This is defiantely worth doing. Don't think it costs very much either.

>2. Buy CAB v2.5...if the english version is available by then

It is. :)

>3. Maybe Nemesis....if its is possible....perhaps need to remove Power
>Up. I wonder if I would see a difference

Nemesis is far better than PowerUp2. I used to have PowerUp2 fitted. The
Nemesis guys removed it and fitted Nemesis. PowerUp2 made a very small
improvement to the Falcon's speed. Nemesis makes a *massive* difference and
allows you better screen res and more colour. ie. 640x480x65k colour on a
SVGA monitor. It's definately worth the small price!!

>4. Maybe Videlity... I tried the shareware screen expander but it would
>not work with my Phillips SVGA monitor.

I've bought this but never use it. Yet....

>5. Perhaps a memory upgrade but I fear this will cost more than I have.

I believe a 14Meg upgrade is about 130UKP (roughly).

Hope this helps a bit,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2816. Re: Next upgrade ??????

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: rgronoff@NO_SPAMimaginet.fr
Message-ID: <5uq3preid1@belzebul.imaginet.fr>
Source record: 117530

On 5 Sep 1997 23:38:10 , Ted Parrett wrote:

>Ps Are there any Atari shows in London in mid Dec. ?????

YES but not in London, in Paris (just take the train from Waterloo station!). It's called "3eme forum des applications Atari" at Bercy Expo, Paris on the 6th and 7th of December.

2817. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <99038880_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117531

Hi Uwe

In article <340FAD81.333@ooc.de>
Uwe Seimet <us@ooc.de> wrote:-

>> If I have a disk in the drive with say 3 partitions, and then eject it and
>> insert a disk with one partition, and try to access it, I get the same
>> gemdos error as above. :(
>
>This indicates that either the ZIP doesn't report media changes to the
>hard disk driver or the hard disk driver doesn't honour these messages.

Like I said, I use HD Driver 6.0, so I guess you'd know if it doesn't honor
the messages? :)

>> Is this normal behaviour, or is it a bug in MagiC, MagxDesk, or HD Driver?
>
>So far there were no problems related to HDDRIVER not recognizing media
>changes. With my removable media drives I've just checked this and it
>works fine.

Unfortunately I do have the problems. Surely I can't be alone in this? Come
on ZIP drive owners, speak up :)

>> Seems very poor to me. If it is a bug, would it be possible to write a
>> workaround (ie something that flushes the disk details and does a mediach)?
>
>A workaround makes no sense. Media changes have to be reported and
>recognized. Anything else is not satisfying.

Of course it makes sense. If HD Driver/MagiC doesn't do it for me, then
until HD Driver/MagiC is fixed, a worked around is needed.
All I was getting at is:
a) Do other people get this problem or is it just me?
b) If I wrote a program to flush the disk info and force a media change,
would it work?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2818. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970906013800362265@pwomar.demon.co.uk>
Source record: 117394

Anton Gustavsson <anton@ebox.tninet.se> wrote:

> Why don't you give up Atari owners?

Because the Atari is still a very useful machine.

> I had an Atari 520 ST between 1989 and 1996.
> OK, I liked it and I was happy with it, but let's face it:
> the Atari is a toy and not a computer.

It quite obviously *IS* a computer.

2819. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5uq6vi$bv5@news2.tds.net>
Source record: 117395

>
>On 2 Sep 1997, Regis Gronoff wrote:
>
>>
>> Let's face it: STING doesn't work. So, what's the solution ?
>> My opinion: to be brave enough to call it a crap programme, erase
>> it from your HD's, forget the name (gives bad blood circulation)
>> and *warmly* support Dan Ackerman and Steve Adams who gave us the
>> ONLY internet connection program that works: STIK, so that they
>> can cook us a lovely working PPP version of STIK (v1.14 ?)
>>
>
Why in the world would I want to call a program "crap" and erase it from my HD's (if I even *had* a HD <grin>) when I use it every single day? Dan Ackerman and Steve Adams do deserve our support, but Peter has done a marvelous job and should be recognized (he says, guiltily, knowing very well that he hasn't even sent a postcard... a situation which will soon be rectified).

I've got a lot of respect for the people in this newsgroup, both those that aren't afraid to ask questions, and those that are willing to take the time to answer them.... sometimes for the two-hundreth time. But more and more a phrase from my youth keeps popping into my head:

"RTFM!" = "Read the 'Friggin'' Manual!" - Um... that comes out harsher than I meant - all I really mean is that the information is in the documentation. Follow what it says. Start with a simple set-up if necessary, and then if you want to add or change things, do them one-at-a-time, so that you can keep track of what you did if STinG suddenly stops working, and then try to figure out what the conflict is.... don't just blame it on a fine program - too many of us are using it every day for it to be *only* the fault of the program.

Anyway, I'll shut up now :)

Terry
-----
tross3@hamtel.tds.net

2820. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970906013801362320@pwomar.demon.co.uk>
Source record: 117396

Terry May <Terry.May@rebel.ronly.org> wrote:

> On 04 Sep 97, after being fired by Jack Tramiel, Boris D. Cahan said:
>
> BDC> There is one problem, tho! The ZIP drive has NO termination!
> BDC> AFAIK, it MUST either have something else terminated (I use a tape
> BDC> drive) that has termination power on it, or use something like Link
> BDC> that supplies power, at least on my TT. I am not sure about the Falcon,
> BDC> tho.
>
> I don't know what you mean. My ZIP drive has a switch on the back to turn
> termination on or off (very handy!), as well as a switch for changing the ID.

It does not however supply Termination power which is the problem as
many host adaptors such as the Link reuire Termination power in order to
operate.

2821. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5uqdge$nmk@news.Hawaii.Edu>
Source record: 117397

Anton Gustavsson (anton@ebox.tninet.se) wrote:
: Why don't you give up Atari owners?
: I had an Atari 520 ST between 1989 and 1996.
: OK, I liked it and I was happy with it, but let's face it:
: the Atari is a toy and not a computer.

Let's ask a more important question:

Why is is that those who are not Atari users insist on spending their valuable time berating those of us that are?

I personally have better things to do that harass those that use things that I don't happen to care for.

As far as an Atari being a toy, what is that supposed to mean? I have use my Atari computers for desktop publishing, accounts, telecommunication, fax, word processing, data base management, computer graphic design, animation, digital recording, MIDI recording and composition, as well as just for recreation. Just because a computer was designed to allow leisure activities (early Atari computer PCBs even say "Creative Leisure" on them) doesn't mean that it is incapable of work.

I have always enjoyed the fact that Atari computers were capable of creative activities in addition to bean counting. In fact, I believe that to be a superior capability! Any computer can shuffle text or add numbers; for many years, Atari's were the only ones that could manage music, animation, and sound too. I still have yet to find anyone that has been successful in putting together a MIDI studio with a PC without being plagued by hardware problems and sloppy playback.

If you consider any computer that is used for interesting, creative applications to be a toy, then I pity you. You will never understand what computers really have to offer. It's funny, as the rest of the computing world continue's without Atari, the more that computers and operating systems are becoming just like them.

So you ask why we just don't give up? It would be wasteful and foolish to stop using something that remains useful. My computers can manage control of 15 MIDI instruments and multi-track digital audio recording better and for a lot less money than is possible elsewhere. They also meet almost all of my computing needs. Why give up on something that works?

Aloha,
John Perez - jperez@hawaii.edu

2822. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5uqkr3$2et$1@newbabylon.rs.itd.umich.edu>
Source record: 117398
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 400 Aug 31 19:10 ./incoming/miojpegs.upl
-rw-r--r-- 32766 94224 Aug 31 19:13 ./incoming/miojpegs.zip
-rw-r--r-- 32766 1176 Aug 31 22:00 ./incoming/zsh304b.txt
-rw-r--r-- 32766 473493 Aug 31 22:00 ./incoming/zsh304b.tgz
-rw-r--r-- 32766 335787 Sep 1 20:15 ./incoming/mntolb47.tgz
-rw-r--r-- 32766 103820 Sep 1 20:16 ./incoming/mntinc47.tgz
-rw-r--r-- 32766 398748 Sep 1 20:16 ./incoming/mntlib47.tgz
-rw-r--r-- 32766 218 Sep 1 20:17 ./incoming/mntxxx47.txt
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2823. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: noteven@close.to.being.right.com
Message-ID: <5uqmp7$871@news.iwvisp.com>
Source record: 117399

On 5 Sep 97 19:14:44, Steve Sweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: Nemesis/MagiC and Printing WARNING
>
>
> r> It appears that there is a timing problem with MagiC (according to Titan),
> r> but it is not as simple as that (according to System Solutions).
>
>It looks like theyve done some research then.
>
> r> What worries me is that the two companies will not talk to each other
> r> and sort out the problem.
>
>Why should they, they only sell magic, they dont write it, thats down to the
>bhenne bro's, also, Nemesis is not one of their products.
>
>
Maybe someone with an FX card or Speed Resolution card can test to see
if the problem exist on their machine. All three cards can run the
buss at 20MHz.

Mike

2824. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 040on040@iwvisp.com
Message-ID: <5uqnik$872@news.iwvisp.com>
Source record: 117400

On 5 Sep 1997 22:16:56 , Anton Gustavsson wrote:
>Why don't you give up Atari owners?
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.
>
>.

:)

I like toys.
Can my Falcon play with your PC?

Michael Grove
404on040@iwvisp.remove2reply.com

Wizztronics Falcon Rack 040/40~44-68mb Ram /NOVA-ATI 4mb VRAM Video/
Matrix ScreenEye/Video Master/over 4gigs HD storage/3-SCSI-1 IDE EZ 135's
Ya de ya de ya

Falcon030/40-46mb C-Lab MarkX

TT030/40 32mb Aixit Fast Ram

1040ST 36Mhz HBS640T36/

MSTE (moms machine)

Jag-CD/Catbox/Lynx

2825. Re: ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Me <noone@nowhere.com>
Message-ID: <01bcba8f$b6a6b6c0$1a7106c2@default>
Source record: 117401

Actually in my original post i asked for games that ran under pacifist
because i could not convert the original. I have over 300 original titles
that i bought so therefore it is not ilegal for me to obtain a copy of them
in a different format

Brian Roland <bjr@Edison.EbiCom.Net> wrote in article
<5uo71g$c47@einstein.ebicom.net>...
> : Actually, what you are calling 'games for emulators' is pirate
software.
> : Trading them is illegal. Please go away.
>
> Oh dear, you mean to tell me that a game that will run on my emulator
> is pirated? I could be wrong, but it looks to me like the poster is
> asking for games that are compatable with his system. I.E. if you have
> something that'll run under Pacifist (or whatever), I'm interested in
> trading or buying it from you.
>
> Maybe you know something I don't, and if so, I apoligize, but your
> conclusion seems a bit hasty to me.
>
> Brian
>

2826. Nemesis/Magic printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5uqtei$tl8$1@irk.zetnet.co.uk>
Source record: 117402

```
Received: from arl-img-10.compuserve.com (arl-img-10.compuserve.com [149.174.217.140])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id IAA07679
for <rgoring@zetnet.co.uk>; Fri, 5 Sep 1997 08:33:38 +0100
Received: (from root@localhost)
by arl-img-10.compuserve.com (8.8.6/8.8.6/2.5) id DAA14565;
Fri, 5 Sep 1997 03:33:25 -0400 (EDT)
Date: Fri, 5 Sep 1997 03:33:05 -0400
From: Titan Des/Black Scorpion <TITANWEB@compuserve.com>
Subject: Nemesis/MagiC and Printing
To: Roy Goring <rgoring@zetnet.co.uk>, Volker Ritzhaupt <Vritzhaupt@aol.com>
Cc: Douglas Little <dmlittle@compuserve.com>
Message-ID: <199709050333_MC2-1F3C-4B78@compuserve.com>
MIME-Version: 1.0
Content-Transfer-Encoding: quoted-printable
Content-Type: text/plain; charset=ISO-8859-1
Content-Disposition: inline
Status: U

Hi Roy and greetings to Volker,

As the developers of the Nemesis accelerator we obviously have our own
ideas about the problem, although my collegue, Douglas Little, is more
technically versed than I am with regard to a possible solution.

>>It's usually ASH, the publisher of MagiC that's the problem. ASH is
>>very arrogant, their standard reply (if they bother to reply in the
>>first place, which they almost never do.) is "your Falcon is the
>>problem. Fix it or live with it." My "fix" was to stop using MagiC ;-)

Firstly, I hope Roy made it clear that we DID NOT write this!

>However we found in the past that all accelerator boards cause the same
kind
>of problem. The timing of the whole system is screwed up in one or anoth=
er
>way because the developers forgot about something that is really importa=
nt

But what did we forget? The timing is fine for all areas of the
motherboard, and printing is possible with the bus at 25MHz under TOS.

>and makes their product incompatible. This causes for example the proble=
m
>that diskettes can not be formatted when the board is active or in your
case
>that you cannot print.
```

Not true with Nemesis. The problem that previous accelerators had with di=
sk
problems was due to the DMA. Nemesis fixes this and floppy/SCSI data
transfers work 100% reliably at 25MHz.

>You will agree that MagiC was out there first and if someone develops a

Yes I agree.

>hardware product of any kind it is in his own interest to make it
compatible,
>so that it runs with MagiC. Geneva does not replace TOS, so it runs. Mag=
iC

Not really. It is not a case of who's first to develop any product. That
would mean everyone has to conform to a standard that was laid down some
time ago, and which is probably no longer relevant.

Replacing TOS also breaks the standard mode of operation, and all other
OS'es seem to work correctly with a 25MHz Bus.

>does replace TOS and MagiC is the OS for the Atari that is still being
>updated, but we cannot track all the problems caused by new hardware.
That's

I agree that it must be difficult to follow all the changes, but all
accelerators in the past have had problems controlling the DMA properly.
Nemesis fixes this. MagiC only presents one problem - printing - and this=

is something we are unable to fix without specific knowledge of how you
implement the printer routines.

>Example: MagiC does not run on the Hades (TOS compatible computer from
>Switzerland). Now someone is writing a fix to patch MagiC and we are ver=
y

Not really the same problem from what I understand. MagiC works with
Nemesis except for printing. MagiC doesn't work with Hades at all (?)

>I could now go ahead and tell you - like the people from Nemesis told yo=
u
>obviously - not to use their product, because it is simply not completel=
y

Not so! At times we use MagiC!!! (not for printing though :-)) However yo=
u
are saying that no-one should accelerate their Falcon because it won't wo=
rk
with MagiC. Indeed, Roy sent me a mail this morning from a BlowUp FX user=

who experiences the same problem, and his machine is only running with an=

18MHz Bus. Nemesis does at least allow printing at 20MHz.

The problem Roy, and others, are experiencing is that because
high-resolution (736x560 and above) true-colour is possible on VGA (for t=

he
first time!) with a 25MHz Bus, using the Nemesis 20MHz software switch (t=
o
enable MagiC printing) causes the screen to lose sync.

>compatible. It is not a problem at all that we send the Nemesis people a=

free
>copy of MagiC, so that they can try to find a way to fix it.

As the problem will be much, much, easier to fix yourselves, we are quite=

happy to send you a Nemesis accelerator. As you probably know we have tri=
ed
to fix the problem already, but didn't succeed. This is not possible unle=
ss
you give us specific information about your printer routines.

>You probably know, that we ported MagiC to the Mac and the PC, which mea=
ns
>that we where able to make it run on completely different computers, whi=
ch
>basically means, that we do not have a very dirty software.

I don't think this is really relelvant. We know, for instance, that the
Falcon's electronics are "dirty", which was one reason why it was much
harder to implement Nemesis in the first place.

We really would like to see this problem solved, but can't see this
happeneing unless we are given all the relevant information. We are very
busy ourselves ATM, but are still prepared to spend time trying to solve
the problem. Unfortunately it's like "looking for a needle in a haystack"=

unless you can forward the specific information regarding your printer
routines.

We are quite happy for you to include this code into future releases of
MagiC.

Regards, David Encill
~~~~~~
Titan Designs Ltd 6 Witherford Way
Black Scorpion Software Ltd Selly Oak
Birmingham B29 4AX
Tel: +44 (0)121-693 6669 England
Fax: +44 (0)121-414 1630
e-mail: TITANWEB@compuserve.com or 100345.2350@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB/

"The hardest part about falling is stopping"

~~~~~~

2827. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: goahead@try.to.send.com
Message-ID: <5uqp6e$873@news.iwvisp.com>
Source record: 117403

On 5 Sep 97 23:32:12 GM, John Whalley wrote:
> In article <5uolfr$9dp$1@zingo.tninet.se>
> bertilow@aristotle.algonet.se (Bertil Wennergren) said:-
>
><SNIP>
>
>>Of course. I wasn't relly knocking Sting, just blowing off a little steam.
>
>:-)
>
>>But doesn't all this illustrate well that Atari is not really a serious
>>alternative to PC's? CAB, Sting, Newsie etc. are just not up to it. The
>>_only_ reason I still use Atari is the size of my wallet. I just can't
>>afford a new computer at this point in time.

Well, I could easily afford a new computer at this time. However my
Falcon(s) more than serve my purpose. I couldn't see myself staring
Win95 in the face everyday. I would puke.
STiK works fine here. Newsie blows away Netscapes features, and with a
lot less memory and ease of use. CAB work fine as well.
Most peoples bitches here concern a PPP connection. I live in a small
town (20k), with three, count them, three providers. Two of the three gladly
set up a slip account for me. One is a Unix host, and the other an NT
server. I don't know what the problem is, other than lazy or cheap help
at the host site that can't or won't enable Slip. It is an easy thing.
STiNG is either having teathing problems, or maybe lacks a little in
the docs, but it must work as a few do have it setup right.
The MiNT experts here have pleaded with people to tryout either the
PPP kit or a full installation. Those with 1/2 meg 520's are simply
out of luck, just as much as the C64 and 800's users are when it comes
to visually navigating the Net. Those users either do have a dual set
up, or upgrade to a more capable TOS platform.

But the bottom line is that the problems users are having with STiNG
does not reflect the general performance of other packages, or the hardware
itself.
And none of it written by a Bill Gates investment.

Mike
>

2828. Sting and Let Em Fly

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: daniel@maths.qmw.nospam.ac.please.uk
Message-ID: <19970906080715300092@dialup-port3.qmw.ac.uk>
Source record: 117404

I got the new Sting working fine with the demo of CAB 2 and Newsie. Odd, as I couldn't get the old Sting or Stik working with CAB at all, however I changed scripts, etc., but had no trouble with the new Sting.

I like to have keyboard equivalents in dialog boxes, and have Let em Fly in my auto folder to get this in many programs that don't themselves have this feature.

But Sting's dialer doesn't seem to support this. It would be good to have Sting modified so that it either has its own keyboard equivalents for the buttons or works with Let em Fly.

--
Daniel Cohen

2829. CIS closing Atari Forum

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 100550.3170@compuserve
Message-ID: <873531092.458.1.nnrp-06.9e98be98@news.demon.co.uk>
Source record: 117405

I logged a complaint about this and have heard no response. Any others here expressed their concerns?

Another nail in the ATARI coffin....

Mark

100550.3170@compuserve.com

2830. Re: Codeheads

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e41_9709060043@ronly.org>
Source record: 117406

On 03 Sep 97, after being fired by Jack Tramiel, Carl Lofgren said:

CL> Does anyone know what the CODEHEADS are doing these days?

You can find John Eidsvoog at Sky Blue Music's web page:
<http://home.earthlink.net/~skybluemusic/>

From what I understand, there is even a 'memorial' page there for CodeHead.

* LED v1.51 * The Rebel BBS: AtariNet, FidoNet, Usenet, FAN - 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2831. Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e42_9709060043@ronly.org>
Source record: 117407

Has anyone actually gotten any decent service from Toad lately? I've been waiting for a month for Kobold, after being told they had it in stock and it would ship that week. After ignoring several of my emails, they finally answered me telling me it shipped what is now almost two weeks ago (and more than two weeks after I ordered it).

This is not an isolated incident. The last time I ordered something from them, it was again a simple software item. They said they had it in stock, and I told them I was in a hurry so I ordered it 2nd Day. I got it about two weeks later.

Someone else I know has been waiting for MagiC for well over a month, and he can't get a response out of them.

I know they've cut back on their Atari support, but this is ridiculous. If they don't want to sell Atari stuff, they shouldn't pretend that they do, and then jerk people around.

As I told Jennifer, "Fool me once, shame on you; fool me twice....."

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2832. Re: Annoying ZIP drive message

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e46_9709060131@ronly.org>
Source record: 117408

On 04 Sep 97, after being fired by Jack Tramiel, Peter Rottengatter said:

PR> Bad luck. The ST lacks several lines that are used extensively for such
PR> things in the PC. So you won't get a parallel zip drive to work with an
PR> ST. It's not a matter of a driver, but hardware.

Makes me ill everytime I see one of those inexpensive Ditto tape drives...

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2833. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e47_9709060131@ronly.org>
Source record: 117409

On 05 Sep 97, after being fired by Jack Tramiel, Gary Priest said:

GP> Unfortunately I do have the problems. Surely I can't be alone in this?
GP> Come on ZIP drive owners, speak up :)

So far I haven't had that problem with HD Driver 3.06 and MagiC 5.11.

GP> b) If I wrote a program to flush the disk info and force a media change,
GP> would it work?

No need to reinvent the wheel. Look for TCache 6.4. It can be configured for force media changes on any drive whenever it is accessed. Especially useful for floppy drives that don't notice media changes, but it can be configured for any drive.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2834. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 040on040@takeitout.iwvisp.com
Message-ID: <5ur8o9$874@news.iwvisp.com>
Source record: 117410

On 5 Sep 97 23:38:10 GM, Terry May wrote:

>I've been having problems with SCSI devices hooked up to my Falcon.
>
>The most common problem is Imagecopy not being able to load a picture one time
>or showing the picture corrupted, but having no problem loading and displaying
>it a second or third time. This is especially a problem in true color.
>
>Another common problem is occasionally not being able to read or write at all
>to the device, and getting a MagiC alert something along the lines of "Output
>device has not received any data," with the busy light on the device (and even
>in LED Panel) on steady. The only way out of this is to turn off the device
>and then turn it back on (no need to reboot), then press Cancel in the alert.
>It then generally continues on its merry way, even finishing writing the file
>with no errors, though often I'm left with some other corrupted folders and/or
>files and/or lost clusters.

This is classic:). It <could> be a termination or cable problem, but
assuming you have checked this out, you have a DMA buffer problem.
One, your machine does not have one at all, two, it is the wrong one
for you machine or improperly installed. The best thing to do is
purchase the buffer that comes with a Nemesis and install it. Probably
not something you want to hear as I doubt you can get one in a
reasonable amount of time unless Computer Direct has a shippment in.
The second best thing to do is get the diagram on how to install a
proper buffer mod from either Doug Littles Web page or Titan Designs
Web page. It is not exactally what comes with the Nemesis, but should
cure you problems as long as your running at 16Mhz bus speed.
What you describe above is exactally how your machine will act with
buffer problem. Lastly, I think I have seen two, maybe three people
here have problems with the SCSI controller chip, but usually that
manifest itself with the SCSI just flat-out not working.
>
>A probably related problem I've been having is whenever I reboot, I get a
>rather harsh 'tick' sound coming out of the speakers, similar to the sound you
>get from a sound file that has some bad data at the beginning or end. And
>occasionally, out of nowhere, while my computer is sitting there, it starts
>making weird humming noises in different pitches. If I press any key (keyclick
>is on), it stops the sound.

The Falcon boots default with the speaker on and FULL volume. This is
probably what you hear at start up. There is an autofolder app around
that will turn off the speaker at boot up. Alternately, you can
disconnect the speaker and add an inexpensive external set for a much
improved sound. You won't need the autofolder app then. Use SAM to

control your external speakers.

>
>I have also had one IDE drive go out on me, but I don't believe it's related,
>since that appeared to be a hardware problem specific to the drive, and its
>replacement (actually the original) is working fine. However, today I did get
>the "Output device has not received any data" alert for one of my IDE
>partitions (for the first time), with the LED Panel read light on. Obviously,
>there's no way to turn off my IDE drive, so the only way out of that was to
>reboot.

What driver are you using? I think I remember you said you purchased a
Toshiba 2.5" IDE drive. You probably don't have the latest version of HD
Driver (noone does:) While V6.0 (common in the U.S) works good as a
driver (don't partition your IDE over ~490mb each part with the
software mentioned below) it dosen't do a very good job setting up the
IDE drives (IMHO).
If you can get HDX 5.04 to partition the drive and install AHDI 6.06
(not 6.061) that is your best bet. Next, ICD Pro 6.5.5 will work nicely too.
You can disable the IDE drive with one of the utilites included with
MagiC, or there are other alternatives. With the DMA (buffer problem)
I wouldn't recommend this now.
Your IDE errors however, are likely to be from transfering data from
the SCSI (CD?) to the IDE. Your bringing bad data to the IDE and that
might be causing the problem. Once you have a reliable patch
installed, you'll have to wipe you SCSI devices to rid youself of all
the bad data. You might get away using Edge or Correct to clean it up,
but only after the patch is installed. If you have something that you
would like to keep on the SCSI drive(s) simply don't use them anymore
until the patch is installed, and then try to rescue them.
>
>And speaking of rebooting, it's getting more and more difficult to reboot. I
>used to almost never have to shut off my computer to reboot. Now I have to do
>it quite often. Now I believe MagiC has something to do with that, but even
>when shutting off the computer, sometimes I have to leave it off for a couple
>minutes or more, and then sometimes it takes as long as a minute to come on
>after turning on the switch (and of course I get the loud 'tick' noise when it
>does begin booting).

Buffer mod (more than likely). It will cause all sorts of problem. See
any video glitches? Spots before your eyes?:).

>
>Sorry for the long-winded message, but I didn't want to leave anything out.
>
>Does anyone have any idea what's causing these problems and how hard/expensive
>it would be to fix them?

If you can solder, the fix will cost you about two or three hours of
careful work and about $1.00.

Email me if you can't find any of the files or web sites.

Mike

404on040@takethisout.iwvisp.com

2835. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970906050028.3830D-100000@sparkie.gnofn.org>
Source record: 117411

On 5 Sep 1997, Terry May wrote:

> A probably related problem I've been having is whenever I reboot, I get a
> rather harsh 'tick' sound coming out of the speakers, similar to the sound you
> get from a sound file that has some bad data at the beginning or end. And

I get that too on my Atari-made Falcon. Mabye the Scsi audio fix would
cure that, but I wouldn't bother with it myself.

> I have also had one IDE drive go out on me, but I don't believe it's related,
> since that appeared to be a hardware problem specific to the drive, and its
> replacement (actually the original) is working fine. However, today I did get
> the "Output device has not received any data" alert for one of my IDE

> partitions (for the first time), with the LED Panel read light on. Obviously,
> there's no way to turn off my IDE drive, so the only way out of that was to
> reboot.

I think you can boot without the IDE by using a prg called Fastboot. It
writes code to the bootsector of a floppy. So when you boot with that
floppy, the Falcon skips the IDE check. Want me to email it?

> Sorry for the long-winded message, but I didn't want to leave anything out.

Don't have a clue about all these other problems :-(

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2836. WTB (US) EZ135 removable drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970906051426.3830E-100000@sparkie.gnofn.org>
Source record: 117412

Hi All! I'm looking for a used Iomega EZ135 with a few disks for a reasonable price. I would think its plug 'n play on a Falcon with HD DRiver 4.51. A ZIP drive might be an option at the right price too.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2837. Re: Which JPEGD to use and where from?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970906044404.3830B-100000@sparkie.gnofn.org>
Source record: 117413

On Thu, 28 Aug 1997, Spencer Davies wrote:

> Now the JPEGD.PRG which I am using is 9150 bytes in size and date stamped the
> 6th of December 1994 the problem is when using it it seems to blow Gemview
> out, i.e. Gemview exits and returns me to the desktop.

Thats the latest version I've found. I also found it to have problems with
other software that uses the DSP. It created problems for 1stGuide, but I
think someone is working on it :-)

> I just hope that its software and not hardware causing the problems.

I wouldn't worry about it.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2838. (Repost) Falcon SCSI Problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 040on040@takeitout.iwvisp.com
Message-ID: <5ur97q$875@news.iwvisp.com>
Source record: 117414

On 5 Sep 97 23:38:10 GM, Terry May wrote:
>
>I've been having problems with SCSI devices hooked up to my Falcon.
>
>The most common problem is Imagecopy not being able to load a picture one time
>or showing the picture corrupted, but having no problem loading and displaying
>it a second or third time. This is especially a problem in true color.
>
>Another common problem is occasionally not being able to read or write at all
>to the device, and getting a MagiC alert something along the lines of "Output
>device has not received any data," with the busy light on the device (and even
>in LED Panel) on steady. The only way out of this is to turn off the device
>and then turn it back on (no need to reboot), then press Cancel in the alert.
>It then generally continues on its merry way, even finishing writing the file
>with no errors, though often I'm left with some other corrupted folders and/or
>files and/or lost clusters.

This is classic:). It <could> be a termination or cable problem, but
assuming you have checked this out, you have a DMA buffer problem.
One, your machine does not have one at all, two, it is the wrong one
for you machine or improperly installed. The best thing to do is
purchase the buffer that comes with a Nemesis and install it. Probably
not something you want to hear as I doubt you can get one in a
reasonable amount of time unless Computer Direct has a shippment in.
The second best thing to do is get the diagram on how to install a
proper buffer mod from either Doug Littles Web page or Titan Designs
Web page. It is not exactally what comes with the Nemesis, but should
cure you problems as long as your running at 16Mhz bus speed.
What you describe above is exactally how your machine will act with
buffer problem. Lastly, I think I have seen two, maybe three people
here have problems with the SCSI controller chip, but usually that
manifest itself with the SCSI just flat-out not working.
>
>A probably related problem I've been having is whenever I reboot, I get a
>rather harsh 'tick' sound coming out of the speakers, similar to the sound you
>get from a sound file that has some bad data at the beginning or end. And
>occasionally, out of nowhere, while my computer is sitting there, it starts
>making weird humming noises in different pitches. If I press any key (keyclick
>is on), it stops the sound.

The Falcon boots default with the speaker on and FULL volume. This is
probably what you hear at start up. There is an autofolder app around
that will turn off the speaker at boot up. Alternately, you can
disconnect the speaker and add an inexpensive external set for a much
improved sound. You won't need the autofolder app then. Use SAM to

control your external speakers.

>
>I have also had one IDE drive go out on me, but I don't believe it's related,
>since that appeared to be a hardware problem specific to the drive, and its
>replacement (actually the original) is working fine. However, today I did get
>the "Output device has not received any data" alert for one of my IDE
>partitions (for the first time), with the LED Panel read light on. Obviously,
>there's no way to turn off my IDE drive, so the only way out of that was to
>reboot.

What driver are you using? I think I remember you said you purchased a
Toshiba 2.5" IDE drive. You probably don't have the latest version of HD
Driver (noone does:) While V6.0 (common in the U.S) works good as a
driver (don't partition your IDE over ~490mb each part with the
software mentioned below) it dosen't do a very good job setting up the
IDE drives (IMHO).
If you can get HDX 5.04 to partition the drive and install AHDI 6.06
(not 6.061) that is your best bet. Next, ICD Pro 6.5.5 will work nicely too.
You can disable the IDE drive with one of the utilites included with
MagiC, or there are other alternatives. With the DMA (buffer problem)
I wouldn't recommend this now.
Your IDE errors however, are likely to be from transfering data from
the SCSI (CD?) to the IDE. Your bringing bad data to the IDE and that
might be causing the problem. Once you have a reliable patch
installed, you'll have to wipe you SCSI devices to rid youself of all
the bad data. You might get away using Edge or Correct to clean it up,
but only after the patch is installed. If you have something that you
would like to keep on the SCSI drive(s) simply don't use them anymore
until the patch is installed, and then try to rescue them.
>
>And speaking of rebooting, it's getting more and more difficult to reboot. I
>used to almost never have to shut off my computer to reboot. Now I have to do
>it quite often. Now I believe MagiC has something to do with that, but even
>when shutting off the computer, sometimes I have to leave it off for a couple
>minutes or more, and then sometimes it takes as long as a minute to come on
>after turning on the switch (and of course I get the loud 'tick' noise when it
>does begin booting).

Buffer mod (more than likely). It will cause all sorts of problem. See
any video glitches? Spots before your eyes?:).

>
>Sorry for the long-winded message, but I didn't want to leave anything out.
>
>Does anyone have any idea what's causing these problems and how hard/expensive
>it would be to fix them?

If you can solder, the fix will cost you about two or three hours of
careful work and about $1.00.

Email me if you can't find any of the files or web sites.

Mike

404on040@takethisout.iwvisp.com

2839. (damnit) Falcon SCSI Problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 040on040@takeitout.iwvisp.com
Message-ID: <5ur9uj$876@news.iwvisp.com>
Source record: 117415

Sorry for the repost (incomplete) I fwd the letter to Terry. It's late
and the server is cleaning the newsgroup drives and is slow. NEWSie
dosen't like to wait around, and it looks like I'm dropping text.
That or i'm having DMA problems:).

Mike

2840. Re: ST Emulation

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Me <noone@nowhere.com>
Message-ID: <01bcbab7$ce3088c0$9a7106c2@default>
Source record: 117416

Thanks Damien Burke for pointing out to some people the reason why some of us dont like revealing our real mail Addresses. As for the subject that everyone seems to have missed the point on. i own 2 Atari st computers. 1 1040 stfm and a 1040ste. unfortunately I have been using one to repair the other and now both have given up. I own the original of every game I have downloaded from the net and use with pacifist. As also pointed out we are talking games that were released 8-10 years ago and therefore can have no financial loss for the programmers. I would like to see anyone buy an original ST game today and honestly say the programer was going to get some of the cash. So as for pirate stuff.. read the small print in the copyright, you are allowed to have a backup as long as you own the original.

2841. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIGMEGAFUP@data.rhein-main.de>
Source record: 117417

In <5umt4b$ad0@alexander.INS.CWRU.Edu> Boris D. Cahan wrote:

> There is one problem, tho! The ZIP drive has NO termination!
>AFAIK, it MUST either have something else terminated (I use a tape drive)

Gagaga...
Normaly a SCSI ZIP had a smal switch between both connectors backside.
That's TERMINATION ON or OFF

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2842. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970906011503.30347A-100000@acs2.byu.edu>
Source record: 117418

Anton Gustavsson <anton@ebox.tninet.se> wrote:
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer

Many new toys have microprocessors (indeed a CPU with software and
an OS built in) which make them computers. True a 520ST is a "toy" in
comparison with the latest Ataris. Remember: "It's more fun to compute"
(with Atari). Don't you miss it? Go and give it a hug :) Indeed it is more
fun to compute!! All other platforms are boring. Not "toys" I want to play
with ;-).

((((((-F.))))))
(After Europe :)
UTAH * USA * 1997

2843. Cross posting test - ignore

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <12586206_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117419
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari,demon.test

A test for crossposting in News Hound. Sorry for any inconvenience.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2844. Re: Help! Gemar and Steffan Engel!

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1233_SSweet@fortress.org.uk>
Source record: 117420

FROM: SSweet@fortress.org.uk
SUBJ: Help! Gemar and Steffan Engel!

>> I have been trying to contact Steffan Engel, the creator of Gemar
>> for weeks now. He hasn't answered my e-mail. I want to register and get
>> the complete version of Gemar, but can't without him!

>> Can someone tell me how to contact him, or have him contact me???

This is the address from which i did get a reply a few months back.

Steffen_Engel@sz2.maus.de

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Yes as a matter of fact i did have something interesting to do,
but by the time i'd finished talking to you i'd forgoten what it was.
--

2845. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5urjr3rir1@roch.zetnet.co.uk>
Source record: 117421

On 6 Sep 1997 00:09:22 , Terry Ross wrote:

>Anyway, I'll shut up now :)

But well said, Terry. STiK is no longer my "fall-back" - I am using
STiNG as a matter of routine.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2846. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 404on040@nonono.iwvisp.com
Message-ID: <5urg21$879@news.iwvisp.com>
Source record: 117422

On 6 Sep 97 06:31:26 GM, Terry May wrote:
>Has anyone actually gotten any decent service from Toad lately? I've been
>waiting for a month for Kobold, after being told they had it in stock and it
>would ship that week. After ignoring several of my emails, they finally
>answered me telling me it shipped what is now almost two weeks ago (and more
>than two weeks after I ordered it).
>
>This is not an isolated incident. The last time I ordered something from them,
>it was again a simple software item. They said they had it in stock, and I
>told them I was in a hurry so I ordered it 2nd Day. I got it about two weeks
>later.
>
>Someone else I know has been waiting for MagiC for well over a month, and he
>can't get a response out of them.
>
>I know they've cut back on their Atari support, but this is ridiculous. If
>they don't want to sell Atari stuff, they shouldn't pretend that they do, and
>then jerk people around.
>
>As I told Jennifer, "Fool me once, shame on you; fool me twice....."

Same problem here. I ordered a "Spooky Special" upgrade last October.
That's a whole year come Hollween waiting for NVDI 4 for MagiC Mac.
I called yesterday and she said for sure I will get it this month.
She sounded pissed that I called. You must have talked to her before I
did:). Gezzz I use to love to deal with her:(.
Both ASH and System Solutions can't figure out what the problem is as
it has been in stock for at least a year. I'm glad i'm only out $25.00
for now and i'm also glad they have an 800 number as I plan to run up
my $25.00 worth calling very often until I get my order or my refund.

Maybe we all will have to form a mutual business in the States to
order direct from ASH. Hell, I'll go for a German version over no
version.

Mike

2847. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: !ynoT
Message-ID: <3412c70a.66330188@news.airtime.co.uk>
Source record: 117423

Anton Gustavsson <anton@ebox.tninet.se> wrote:

> I had an Atari 520 ST between 1989 and 1996.
> OK, I liked it and I was happy with it, but let's face it:
> the Atari is a toy and not a computer.

So you had an ATARI for SEVEN Years and only played games I
presume... hmm and we are supposed to take notice of you?

.
Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2848. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: 404on040@nonono.iwvisp.com
Message-ID: <5urfsm$878@news.iwvisp.com>
Source record: 117424

On 6 Sep 97 06:31:26 GM, Terry May wrote:
>Has anyone actually gotten any decent service from Toad lately? I've been
>waiting for a month for Kobold, after being told they had it in stock and it
>would ship that week. After ignoring several of my emails, they finally
>answered me telling me it shipped what is now almost two weeks ago (and more
>than two weeks after I ordered it).
>
>This is not an isolated incident. The last time I ordered something from them,
>it was again a simple software item. They said they had it in stock, and I
>told them I was in a hurry so I ordered it 2nd Day. I got it about two weeks
>later.
>
>Someone else I know has been waiting for MagiC for well over a month, and he
>can't get a response out of them.
>
>I know they've cut back on their Atari support, but this is ridiculous. If
>they don't want to sell Atari stuff, they shouldn't pretend that they do, and
>then jerk people around.
>
>As I told Jennifer, "Fool me once, shame on you; fool me twice....."

Same problem here. I ordered a "Spooky Special" upgrade last October.
That's a whole year come Hollween waiting for NVDI 4 for MagiC Mac.
I called yesterday and she said for sure I will get it this month.
She sounded pissed that I called. You must have talked to her before I
did:). Gezzz I use to love to deal with her:(.
Both ASH and System Solutions can't figure out what the problem is as
it has been in stock for at least a year. I'm glad i'm only out $25.00
for now and i'm also glad they have an 800 number as I plan to run up
my $25.00 worth calling very often until I get my order or my refund.

Maybe we all will have to form a mutual business in the States to
order direct from ASH. Hell, I'll go for a German version over no
version.

Mike

2849. Re: Championship Manager '95 ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <70145355_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 117425

In article <873481138_OASIS_@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) wrote:-

>
>Hi All,
>
>Back in the old days, before the suits left, I seem to remember Domark
>releasing a 95 season data disk for Championship Manager.
>I've got CM '93 (obviously) and the '94 data disk. Can anyone help me find a
>copy (original, natch) of this elusive '95 data disk, please ?
>
>

I think you will find there never was a 95 data disk. The last
upgrade was an end of season 94 data disk. The only time I even saw
it was in a letter sent by the UK distrubutors Intelek to everyone who had
registered CM'93 with them.

You could always try and contact Intelek (although I doubt they can
help you now) the address is:

INTELEK
PO BOX 1738
BOURNEMOUTH
BH4 8YN

good luck trying to find a copy

David

--

David@ritter.demon.co.uk

2850. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970906111021.25468A-100000@moose.erie.net>
Source record: 117426

On 6 Sep 1997, Terry May wrote:

My experinces with Toad in the past year have been very negative.
In the past I didn't mind paying a few bucks more because they had things
in stock, were very helpful and provided excellent support. Since they
have become primarily a PC operation, they seem to be milking whatever
Atari stuff they have for whatever they can get out of it and treating
their Atari customers like second class citizens. I have called regarding
a couple of their e-mail specials within a few days of posting only to
find the items "unavailable" or "sold out". If they only have one or two
of an item, it would be appropriate to say so in the posting.

Perhaps I should be happy though. Unlike others they don't have
my money for a product that they haven't shipped!

> >
> Has anyone actually gotten any decent service from Toad lately? I've been
> waiting for a month for Kobold, after being told they had it in stock and it
> would ship that week. After ignoring several of my emails, they finally
> answered me telling me it shipped what is now almost two weeks ago (and more
> than two weeks after I ordered it).
>
> This is not an isolated incident. The last time I ordered something from them,
> it was again a simple software item. They said they had it in stock, and I
> told them I was in a hurry so I ordered it 2nd Day. I got it about two weeks
> later.
>
> Someone else I know has been waiting for MagiC for well over a month, and he
> can't get a response out of them.
>
> I know they've cut back on their Atari support, but this is ridiculous. If
> they don't want to sell Atari stuff, they shouldn't pretend that they do, and
> then jerk people around.
>
> As I told Jennifer, "Fool me once, shame on you; fool me twice....."
>
>
> * LED v1.51 * For a good time call 702/736-2282!
> --
> |Fidonet: Terry May 1:209/745
> |Internet: Terry.May@rebel.ronly.org
> |
> | Standard disclaimer: The views of this user are strictly his own.
>
>

>

2851. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5urq8q$41$1@pepsi.tninet.se>
Source record: 117427

Regis Gronoff skribis:

>Let's face it: STING doesn't work. So, what's the solution ?
>My opinion: to be brave enough to call it a crap programme, erase
>it from your HD's, forget the name (gives bad blood circulation)
>and *warmly* support Dan Ackerman and Steve Adams who gave us the
>ONLY internet connection program that works: STIK, so that they
>can cook us a lovely working PPP version of STIK (v1.14 ?)

It works for me!

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

2852. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ursid$o1l@news2.tds.net>
Source record: 117428

On 5 Sep 1997 22:16:56 , Anton Gustavsson wrote:
>Why don't you give up Atari owners?

What business is it of yours?

>I had an Atari 520 ST between 1989 and 1996.

No stamina fellow, I've had Atari's of one sort or another since
late '79.

>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.

So, by your reasoning, a Yugo isn't a car? It can't get you from
point A to point B? A 1960's vintage black & white Emerson isn't
a television? You can't receive programming broadcasts on it?

Not that I'm comparing my ST to a Yugo, of course :)

For what it is worth, my original Atari 400 is still being used daily
in a friend's commercial photo lab (He loves that monopanel keyboard,
what with the chemicals) every day, he has been using it to help earn
a living for over 13 years now - counting the time I owned it, it has
been running smoothly and accomplishing everything asked of it for
over 17 years. Some toy.

Terry [blithly ignoring the fact that this really belongs in another NG
and continuing the thread :)]

---
tross3@hamtel.tds.net

2853. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <873559764.17544.1.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 117429

On 4 Sep 1997 18:14:46 , Michael Davies wrote:
>
> Can any one help. I am using STING and HSMODEM 07. When I switch on the
> hardware mod (RSVE) the modem is always drops but when it is switched
> off it works fine. It never caused problems when i went on BBS's. I
> have changed the 4040 and i have even removed the mod (worked as
> normal) but still have problems with the mod switched on ONLY ON THE
> NET.

This is because the system isn't capable of handling the data being received at any high than 19200bps, on an unaccellerated ST(E). The reason for this is STING slows down the system (by 15% according to QINDEX) and the interupts aren't processed fast enough to get every character received.

I noticed a few dropped chars when using a BBS at 38400 (on an STE), due to the mouse going for walks. This caused some problems when downloading with XYZ.TTP, although it was solved by using GSZRZ with the mouse turned off. Due to the way the 'net transfers data, one missed char can cause a variety of problems.

The answer to this is either stay at 19200 for the 'net and switch to 38400 for BBSs, or get an accellerator.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

2854. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: rdell@best.com
Message-ID: <5uru86ist1@shell5.ba.best.com>
Source record: 117430
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <maury-0509971106180001@199.166.204.230>,
Maury Markowitz <maury@softarc.com> wrote:
>In article <5unrl0$j8k$1@shell5.ba.best.com>, rdell@best.com (Richard
>Dell) wrote:
>
>> total of 3159 files downloaded ... about 43 megs total with a separate
>> description file for each downloaded file, and a single collected
>> catalog file.
>
> Amazing isn't it? That an entire platform's files fits into a ZIP disk....
>
> Is this the A8 files only, or 16bit too? Is this every file uploaded to
>CIS _ever_, or do they remove old files after some time?

A8 only .. libs 11 and 12 ... plus the St Transformer files from lib 5.
If I dig out an ancient CI$ listing from the old 8 bit forum, I should
have an idea if things were deleted .. I suspect yes, but perhaps someone
more active in the CI$ forums would know now.

>
>> I would really like to get a single file or three to simplify
>> and speed backing up.

Did, done .. single Pkzip file .. 24 megs or so. Pkzip bombed on my
system (choked perhaps) possibly due to my own system memory constrants,
but the file was there deleted, so I undeleted it and it looks valid
(passes the Pkzip -t).

>
> Perhaps I can help? I have a ZIPper on my Mac that I find to be much
>more reliable than the ones on the PC, notably on large files like this.

Thanks, but I worked around (see above) Thursday nite. I did notice the

--
Richard Dell
(any further posts and I'll edit the newsgroups line for just the 8 bit)

2855. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5us5sp$ali@freenet-news.carleton.ca>
Source record: 117431

FPINTO (fpinto@cougarnet.byu.edu) writes:
> Anton Gustavsson <anton@ebox.tninet.se> wrote:
>>I had an Atari 520 ST between 1989 and 1996.
>>OK, I liked it and I was happy with it, but let's face it:
>>the Atari is a toy and not a computer

I have owned over 2 dozen ST's, and still own 6 systems, plus "parts". I also own two PC's (a '386 PS/2 and a '486 33). If I put together all the trouble I ever had with ALL the ST's I have ever owned, it wouldn't compare with the trouble I've had with that damned 486! (All the ST's I sold to neighbors are still in active service; still computing; I don't deal in games at all).
I'm writing this on a MegaSTe (my regular internet machine) because the 486 won't reliably work. If I could sell both my PC's at part of what I have invested in them, I could and would buy my friend's fairly loaded TT system, and f**k PC's and their myopic apologisers! Another thing I like about Ataris is that there is NO MicroSlop Megalomania Ware involved!

--
Songshop Musical Productions \ They said "Be here now"
Box 266, Shawville, Que. \ I was there then,
J0X 2Y0 (819)647-3112 (msg) \ And I still am.

2856. video key

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: efuksman@webtv.net
Message-ID: <5us7ei$jn0$1@newsd-104.bryant.webtv.net>
Source record: 117432

Whoever wanted the power supply info for the video key, here it is.
This comes from the user guide I just found.
power supply: 12 volts DC, 250 millamperes, tip positive
Hope it helps. /|\

2857. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5usdf0$la0@ds2.acs.ucalgary.ca>
Source record: 117433

I have to agree that Toad has seemingly adopted a course of purposefully irritating their remaining Atari customers in their continuing work to blow out their old Atari stock. I ordered an NVDI upgrade (the Postscript enabled version) back in June, after sending me the wrong software entirely, which they graciously exchanged, they sent me an old version of the NVDI upgrade, which was not compatible with the version I already had (I had 4.11, they sent me 4.10). After repeated ignored or misread emails to Jennifer, I was finally handed over to Systems Solutions, who took care of business in short order.

And, oh yes, the order for the three CD roms that I included in the same order as the NVDI was completely ignored, never filled, never sent. Any emails to Jennifer on this matter were either unanswered or answered in such a way as to indicate that they had not been read before responding.

In my opinion, Toad has purposely adopted a policy of trying to irritate their Atari customers into going away. Well, as far as I'm concerned, I've got the message.

To the people out there waiting for software from Toad, be aware that you may not be receiving the latest versions (if you receive it at all), as Toad is blowing out old stock, and not reordering replacements. They really want to sell you a Windoze machine with their Atari emulator.

Regards,

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2858. Re: SDK cd-rom

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873583254_OASIS_@ping.be>
Source record: 117434

In article <226pascal.ricard@hol.fr>
pascal.ricard@hol.fr (Pascal Ricard) said:-

>Hi Martin,
>
> in a message dated 2 Sep 97 Martin Byttebier wrote:
>
> >> From: leaver@netinfo.com.au (David Leaver)
> MB> Which CD-ROM driver are you using? My guess is you're using
> MB> extendos. I've had simulary problems the time I was using extendos.
> MB> Since I'm using Metados (or Spin when I'm working with MiNT) again I
> MB> don't have these problems anymore.
>
>There is a tool now with Extendos 2.4B that allows to read lower case
>folders. This was a problem before.

Thanks for the tip. I've download the Extendos Pro 2.4b patch from the
Anodyme page and it seems to work but I stick to Metados (Spin).

TTFN
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2859. POPwatch 2.22 - In memory of a special lady

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <21637820_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117435
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Having been deeply moved by the death and funeral today of Diana, Princess of Wales, I thought I'd like to show my respect by doing something and this is what I came up with:

POPwatch v2.22 is now available from my web pages. There are no bug fixes or new enhancements. The version change is simply this;

POPwatch is no longer *freeware*. It is now *charity ware* and dedicated to Diana. If you like and use POPwatch then please send the equivalent to 10 UK Pounds or more to a worthy charity that Diana would have approved of!

Thank you,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2860. Re: Cross posting test - ignore

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <873582134_OASIS_@jaubrey.demon.co.uk>
Source record: 117436

In article <12586206_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>A test for crossposting in News Hound. Sorry for any inconvenience.
>
>Gary
>
>
>--
>
> --
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> --
>

Hi Gary,

If you need a beta tester for the above proggie then I'll help you.
My system is a 520STe(4mb), Tos 2.06, 234mb HD, 14,400 Fax/Modem,
colour monitor. Thats it, no extra bells and whistles!

Regards,

James

--

----
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

2861. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <31f_9709061500@ronly.org>
Source record: 117437

On 06 Sep 97, after being fired by Jack Tramiel, Dave Gostl said:

>> I have also had one IDE drive go out on me, but I don't believe it's
>> related, since that appeared to be a hardware problem specific to the
>> drive, and its replacement (actually the original) is working fine.
>> However, today I did get the "Output device has not received any data"
>> alert for one of my IDE partitions (for the first time), with the LED
>> Panel read light on. Obviously, there's no way to turn off my IDE drive,
>> so the only way out of that was to reboot.
DG>
DG> I think you can boot without the IDE by using a prg called Fastboot.
DG> It writes code to the bootsector of a floppy. So when you boot with
DG> that floppy, the Falcon skips the IDE check. Want me to email it?

You misunderstood. I don't _want_ to bypass my IDE drive. I've only received
that error once on my IDE drive, and other than that, my IDE drive is working
just fine. And I should be getting my 1 gig IDE drive back soon, and obviously
I won't want to skip it.

DG> Don't have a clue about all these other problems :-(

Thanks anyway.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2862. Re: Which JPEGD to use and where from?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <320_9709061500@ronly.org>
Source record: 117438

On 06 Sep 97, after being fired by Jack Tramiel, Dave Gostl said:

DG> On Thu, 28 Aug 1997, Spencer Davies wrote:
DG>
>> Now the JPEGD.PRG which I am using is 9150 bytes in size and date stamped
>> the 6th of December 1994 the problem is when using it it seems to blow
>> Gemview out, i.e. Gemview exits and returns me to the desktop.
DG>
DG> Thats the latest version I've found. I also found it to have problems
DG> with other software that uses the DSP. It created problems for 1stGuide,
DG> but I think someone is working on it :-)

There's a newer version (Dec. 25 1994, I believe) included with CAB_JPEG.*,
that works better than the Dec. 6 version. If you can't find it, let me know
and I'll email it to you.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2863. Re: WTB (US) EZ135 removable drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <321_9709061500@ronly.org>
Source record: 117439

On 06 Sep 97, after being fired by Jack Tramiel, Dave Gostl said:

DG> Hi All! I'm looking for a used Iomega EZ135 with a few disks for a
DG> reasonable price. I would think its plug 'n play on a Falcon with HD
DG> DRiver 4.51. A ZIP drive might be an option at the right price too.

Doesn't Syquest make the EZ135?

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2864. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <323_9709061500@ronly.org>
Source record: 117440

On 06 Sep 97, after being fired by Jack Tramiel, Michael Grove said:

MG> Same problem here. I ordered a "Spooky Special" upgrade last October.
MG> That's a whole year come Hollween waiting for NVDI 4 for MagiC Mac.
MG> I called yesterday and she said for sure I will get it this month.

This month? What is that? How long does it take to ship a simple piece of software? When I ordered Kobold. it was early in the week and I was told it would ship "this week, " and I thought that was ridiculous. There's no reason why an in-stock piece of software cannot be shipped within 24 hours; 48 hours at the latest. I don't care how busy they are. Of course, as it turns out, "this week" would have been nice!

MG> She sounded pissed that I called. You must have talked to her before I
MG> did:). Gezzz I use to love to deal with her:(.

:^)

Yeah, I used to be a big Toad supporter and have spent a ton of money there over the years. No more.

MG> Maybe we all will have to form a mutual business in the States to
MG> order direct from ASH. Hell, I'll go for a German version over no
MG> version.

No need. Systems For Tomorrow has given me GREAT service, and they have all the latest import software with up-to-date versions. They answer their email very promptly and have notified me more than once when they get something in stock that I'm waiting for. The only reason I didn't order Kobold from them was that they had just ran out at an Atari show. But as it turned out, I would have been better off ordering from them anyway, as they would have had it in stock and shipped long before now.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2865. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5usogi$16dg$2@news.inet.tele.dk>
Source record: 117441

On 6 Sep 1997 04:39:03 , Michael Grove wrote:
>>
>>
>Maybe someone with an FX card or Speed Resolution card can test to see
>if the problem exist on their machine. All three cards can run the
>buss at 20MHz.
>
>Mike
>.
I do have printing problems after insalling the FX card. Not with every program, but with Pagestream and with TechnoCad.

I moved my printer back to the old STfm and do the printing from there, it's a little anoying sometime, but I can live with that.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2866. Re: My STing PPP config...

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: john@whalley.demon.NO.SPAM.co.uk
Message-ID: <873557064_OASIS_@whalley.demon.co.uk>
Source record: 117442

In article <EFz4z8.8r4@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) said:-

>In article <873237904_OASIS_@whalley.demon.co.uk>,
> john@whalley.demon.spam.block.co.uk (John Whalley) writes:
>
>> I had this same problem at first. What solved it in my case was
>> changing the order of my auto folder programs so that STinG loads
>> *after* HSmodem and removing the STinG modules which aren't used (I'm
>> left with RESOLVE.STX, SERIAL.STX, TCP.STX and UDP.STX in my STinG
>
>While the first one is an excellent idea to do, the second one should not
>make much difference. True it saves a few kilobytes of memory, so you might
>wanna do it anyway, it certainly doesn't do any harm either.

Thanks for the info: I did both things at once and wasn't sure which
one actually solved the problem. Having got it working I just left it
alone!

Thanks for your work in producing STinG and supporting it here, BTW.

Cheers,
John

--

John Whalley: john@whalley.demon.NO.SPAM.co.uk
Remove NO.SPAM. from address to reply.

2867. Ghostlink for PC->ST Connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Stephen Barrett <sbarrett@indigo.ie>
Message-ID: <01bcbb20$321c6300$6e867dc2@default>
Source record: 117443

If anybody has Ghostlink or knows where I can get it let me know.
E-mail:- sbarrett@indigo.ie

2868. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <3411CEA0.8E7B1893@ebox.tninet.se>
Source record: 117444

OK, I get the point.

2869. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bcbb14$42684140$6f9d62cf@wpike>
Source record: 117445

Jared Addington <jdaddin9@airmail.net> wrote in article
<0A260BCC91C24590.F2D5F15852CA1A14.116546D8E6899323@library-proxy.airnews.ne
t>...
> I'm having a problem with my Falcon. The computer comes on and
> completes the memory check. Then I hear the internal hard drive power
> on and off and on and off, over and over again until finally it reverts
> to booting by floppy. I figure it's one of two things; the power supply
> or the hard drive itself. Any of you hardware guru's have an idea?
> Thanks in advance.
>
> -Jared
Sounds to me like you have lost the boot sector on the hard drive.
Depending on the harddisk software that you are using you should be able to
rewrite the boot without disturbing anything else.
Lacking that if you put the booter on a floppy and configure it to support
the partitions of the harddrive you can boot from floppy. Hope this helps.
PACMan

2870. NEEDED: Atari Mega 4 ST! Willing to Trade(USA)!

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5ust9h$t20$1@kelly.teleport.com>
Source record: 117446
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

Looking for an Atari Mega 4 ST to help keep my Atari Business going. I'm willing to trade for it. Or Buy if I can. Please, no upgraded Mega 2's. TOS 1.4 would be nice. E-Mail: bensmith@teleport.com or call Ben at: (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

2871. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5usl8lmre1@proxy5.proxy.ozemail.net>
Source record: 117447

On 6 Sep 1997 11:47:34 , Michael Grove wrote:
>On 6 Sep 97 06:31:26 GM, Terry May wrote:
>>Has anyone actually gotten any decent service from Toad lately? I've been
>>waiting for a month for Kobold, after being told they had it in stock and it
>>would ship that week. After ignoring several of my emails, they finally
>>answered me telling me it shipped what is now almost two weeks ago (and more
>>than two weeks after I ordered it).
>>
>>This is not an isolated incident. The last time I ordered something from them,
>>it was again a simple software item. They said they had it in stock, and I
>>told them I was in a hurry so I ordered it 2nd Day. I got it about two weeks
>>later.
>>
>>Someone else I know has been waiting for MagiC for well over a month, and he
>>can't get a response out of them.
>>
>>I know they've cut back on their Atari support, but this is ridiculous. If
>>they don't want to sell Atari stuff, they shouldn't pretend that they do, and
>>then jerk people around.
>>
>>As I told Jennifer, "Fool me once, shame on you; fool me twice....."
>
>Same problem here. I ordered a "Spooky Special" upgrade last October.
>That's a whole year come Hollween waiting for NVDI 4 for MagiC Mac.
>I called yesterday and she said for sure I will get it this month.
>She sounded pissed that I called. You must have talked to her before I
>did:). Gezzz I use to love to deal with her:(.
>Both ASH and System Solutions can't figure out what the problem is as
>it has been in stock for at least a year. I'm glad i'm only out $25.00
>for now and i'm also glad they have an 800 number as I plan to run up
>my $25.00 worth calling very often until I get my order or my refund.
>
>Maybe we all will have to form a mutual business in the States to
>order direct from ASH. Hell, I'll go for a German version over no
>version.
>
>Mike
>.
Why dont you order from Computer Direct and get some real service
FAST.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)

((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2872. Re: Traitor: WAS: Hard drive operation

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: !ynoT
Message-ID: <3416ea06.41294080@news.airtime.co.uk>
Source record: 117448

On Sun, 7 Sep 1997 00:20:35 +0100, Newsmaster@pwomar.demon.co.uk (Paul Womar) wrote:

>> your sick...and postmaster@demon has responded.... BYE BYE
>
>Really? As much as I dislike what Sam has to say, I do object to Demon

dislike?...it nearly made me sick, then he reposts it on the wrong day :(

>censoring on content and I hope/doubt that they will.

theres limits surely?...and him posting his message in the form of a sig, to a computer newsgroup, surely that is a limit..

2873. WTB Atari ST games

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: mykle@con2.com
Message-ID: <mykle-ya02408000R0609971833070001@news.con2.com>
Source record: 117449
Cross-posted to: comp.sys.atari.st,comp.sys.atari,rec.games.video.atari

Hello,

Simply put, I am buying Atari ST game software now. If you want to sell
your stock then send me a list ASAP.

thanks

mykle@con2.com

2874. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5usogd$16dg$1@news.inet.tele.dk>
Source record: 117450

On 5 Sep 1997 22:16:56 , Anton Gustavsson wrote:
>Why don't you give up Atari owners?
>I had an Atari 520 ST between 1989 and 1996.
>OK, I liked it and I was happy with it, but let's face it:
>the Atari is a toy and not a computer.
>
>.

Bull shit.

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2875. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <873578268_OASIS_@ping.be>
Source record: 117451

In article <341068B7.F7690B68@ebox.tninet.se>
Anton Gustavsson <anton@ebox.tninet.se> said:-

>the Atari is a toy and not a computer.

YES, YOU ARE RIGHT, but any computer is NOTHING OTHER THAN A TOY !!!

YES, YOU DON'T NEED ANY COMPUTER, this kind of material stuff is not
at all necessary ... food is necessary, not computer nor toys !

But it seems you continue to play the game ... otherwise why should
you post here or everywhere else about a so evident subject ?

A COMPUTER IS A TOY
A TOY IS A COMPUTER
People (any) don't need a toy or a computer to continue to live.

but childrens like very much this kind of toys.

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2876. Re: OXO ~in Business?

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <873578716_OASIS_@ping.be>
Source record: 117452

In article <Pine.SOL.3.95q.970905161829.25965B-100000@suma3.reading.ac.uk>
"Mr David.J.Nunn" <stu95djn@reading.ac.uk> said:-

>Hello,
>
>Please could anyone tell me whether a French Atari Company, OXO Concept is
>still in Business?

They are and they pretend their web browser is ready to sell but they
don't answer anymore to inquiries even if you are interested to buy
their programs ... it's now about two months ... I sent them my
WenSuite history file to make them find why the connection didn't
work ... they never answered ... Some people are even beginning to
believe they are not very serious at business ... Not yet me, but it
could happend very soon.

>I have enquired from their web site [http://www.oxo.ch/default.html],
>but have had no reply.
>There seems to be some really good products here.

Only mirages until now ... a pity.

>Interested to find out!

So, don't hope too much from them !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM

" Sure highest mountains are not made of stone."
* FREE TIBET *

2877. NEC DRAMS - UK (WAS MEMORY PRO

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873563416_OASIS_@denr.demon.co.uk>
Source record: 117453

Can any UK Atari User advise me on where to get four NEC D424400V-70
1meg 4bit DRAMS with 20 pin ZIP pins (ie all on one edge and staggered)??

I wish to upgrade a 1040STFM with a Power Computing 2meg upgrade to 4meg.

NEC UK say that they are obsolete!

Thanks in advance for any help given

---

denr@denr.demon.co.uk

2878. Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-06 00:00:00 UTC
From: dave.lee@to.gryn.org
Message-ID: <e38_9709070522@tor250.org>
Source record: 117454

Terry.May@rebel.ronly.org wrote to All:

T> Has anyone actually gotten any decent service from Toad lately?
T>
T> As I told Jennifer, "Fool me once, shame on you; fool me twice....."
T>
Fool you twice? How about three, four or five times?. I ordered
PGS from them when they said they had it in stock and could deliver.
After a month, they still hadn't delivered. I complained bitterly
and had a number of go arounds with the credit card company but
finally in the end, after 6 months, I received a call from Toad
asking if I still wanted the package as it was returned to them
as undeliverable. Funny... the address I gave them received mail
from all services daily was absolutly correct. I suspect that
Toad never shipped in the first place! I wouldn't order squat
from Toad anymore. On the other had, Chris Krowchuks, Computer
Direct, in Edmonton, gives fantastic service and delivers when he
says. He has an 800 number for orders, but I can't find it now.

dave.lee@to.org - TAF ONLINE BBS (416) 42-18-999 - FidoNet 1:250/823

---
* Kivi (unregistered) 2.01 *

2879. Re: Ultimate T.O.S Software Index

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: !ynoT
Message-ID: <3413a1c0.6617797@news.airtime.co.uk>
Source record: 117332

On Sun, 7 Sep 97 11:50:24 GMT, dipching@ping.be (Vandeweghe Jo) wrote:

>Hello everyone,

Hello

>The Ultimate TOS Software Index has been updated until now and has now

>STOS BASIC

Well everytime you post this list, I post the same message back..
this is not STOS BASIC...its a small patch that makes your exisiting
STOS work on all machines:)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2880. i buy ATARI items

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Patrice MULLER <pamuller@imaginet.fr>
Message-ID: <01bcbb97$69bed0a0$2c1644c3@pamuller.imaginet.fr>
Source record: 117333

```
Hello, i'm a french ATARI collector, this is the listing of the hardware
i'm looking for:

( i still looking for STBOOK, STACY)

-COMPUTERS:
-1200
-1200 XL
-1400 XL
-1450 XL
-600 XL
-800 XLF
-1450 XLD
-65 XE
-65 XEM
-65 XEP
-260 XE
-1040 STE + (with pc chip and hard disk)
-130 ST (prototype)
-260 ST
-520 ST
-2080 STF
-4160 STF
-MEGA ST
-MEGA ST2
-MEGA ST4
-STACY
-PC2
-PC3
-PC4
-PC5
-ABC 386
-ABC 386 SXN (notebook 80386 HD 20 MO)
-TT (protoype TT ... 16MHZ)
-TT
-TT 040
-ST BOOK
-ST PAD
-FALCON 040
-FALCON XE

-MONITORS:
-XM 128
-XC 1411
-SM 146
```

-SM 147
-SM 194
-PS 3000
-SC 1224
-SC 1426
-PCM 125
-PCM 145
-PCC 1415
-PCC 1424
-PCC 1425
-PTM 146
-PTC 1426
-TTM 194
-TTM 195
-TTC 1434

-DISK DRIVES:
-810
-815
-1055
-XC 35
-XF 521
-XF 551
-PCF 314

-HARD DISK:
-SH 104
-SH 205
-SR 144
-MEGAFILE 44
-MEGAFILE 60 (60 MO)

-TAPES READERS:
-410 (Japon)
-410 (Hong Kong)

-PRINTERS:
-820
-822
-825
-1025
-XTL 201
-XTM 201
-XTC 201
-XMM 801
-XDM 121
-SLM 406
-SMM 810
-SMM 824

-VIDEO SYSTEMS:
-pong

-super pong
-ulra pong
-video pinball
-stunt cycle
-touche me
-brain game
-2000: 2600 prototype
-2800 (japan)
-5200
-7800 pro system
-Prototype JAGUAR

-MISCELANEOUS:
-SPACE AGE joy
-SUPER JOYSTICK
-PCM1
-PCM2
-CX 52
-CX 53
-CX 55
-CX 852
-CX 853
-CX 801
-CX 801
-CX 70 (light pen, gamme 400-800)
-CX 81 (5 foot SIO cable)
-CX 86 (printer cable 850-825)
-CX 87 (modem 850 cable)
-CX 88 (terminal 850 cable (null modem))
-CX 89 (color monitor cable)
-CX 82 (monochrome monitor cable)
-850: (metal case version)
-CX 262 : switch box tv/computer
-CX 781 : power adaptator
-1090
-kit labo (kit temp and light)
-CASE ATARIEN 007
-ORG 400,500,700
-SUPPLY 12 V FOR LYNX
-CATBOX JAGUAR
-JAGLINK
-JAGUAR controller extension cable
-JAG switch box TV
-PRO Controller JAGUAR
-case for JAGUAR
-CALCULATOR ATARI CC91R
-CALCULATOR ATARI CC91G
-CALCULATOR ATARI CC180
-CALCULATOR ATARI CC181
-CALCULATOR ATARI CC190

-CALCULATOR ATARI DB2200
-CALCULATOR ATARI ST300
-CALCULATOR ATARI ST310
-CALCULATOR DMP 2000
-CALCULATOR DMP 2002

-MODEMS :
-830
-835
-XM 301
-1030

-FOR PORTFOLIO :
-HPC 102
-HPC 104
-HPC 201
-HPC 202
-HPC 203
-HPC 204
-HPC 205
-HPC 301
-HPC 501
-HPC 502
-PORTFOLIO System case

-FOR ST-BOOK :
-Adapt ST BOOK-ASCI
-Adapt ST BOOK-MIDI
-Battery Pack ST BOOK

and every item of the ATARI ADVERTISING...

2881. Re: POPwatch 2.22 - In memory of a special lady

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: marc@lobotomy.demon.co.uk
Message-ID: <970907Z152652.109marc@lobotomy.demon.co.uk>
Source record: 117334
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <21637820_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk "Gary Priest" writes:

> Having been deeply moved by the death and funeral today of Diana, Princess
> of Wales, I thought I'd like to show my respect by doing something and this
> is what I came up with:
>
> POPwatch v2.22 is now available from my web pages. There are no bug fixes or
> new enhancements. The version change is simply this;
>
> POPwatch is no longer *freeware*. It is now *charity ware* and dedicated to
> Diana. If you like and use POPwatch then please send the equivalent to 10
> UK Pounds or more to a worthy charity that Diana would have approved of!
>
> Thank you,
> Gary

This is an outstanding idea - well done Gary. It's such a shame that the
events of the past week should be necessary for such humanitarian displays,
but I think it's now up to us to support Gary's modest, but heartfelt proposal,
and for more of us who write software for the common good to join in with
similar schemes. Well done again Gary. I can think of one person who would
have approved heartily...

--
Marc CR Bouron -- marc@lobotomy.demon.co.uk -- Bracknell, England
also at: http://www.lobotomy.demon.co.uk/marc.htm
"Give me another three brain cells, and I could be *really* dangerous..."

2882. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5uufv8goj1@cti01.citenet.net>
Source record: 117335
Body handling: HTML body converted to readable text

On 7 Sep 1997 14:57:09 , Martin-Eric Racine wrote:
>Given other friends (mainly Australia, Canada, United-States)
>have had horrible stories with both Toad and System Solutions
>(even worst stories when trying to order direct from Germany)
>my best guess is, if we want further support for Atari, we'll
>have to return at software coding and hardware hacking, right
>here WITHIN AMERICA.

PS: adding insult to injury, several German shareware authors
are horribly arrogant and cannot be bothered with e-mails
from non-german speaking users requesting help/upgrades.

** Where have Bill Penner, Scott Sanders and Eric R.Smith gone? **

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

2883. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5uuj99$f8s@alexander.INS.CWRU.Edu>
Source record: 117336

In a previous article, robscha@data.rhein-main.de (Robert Schaffner) says:

>
>In <5umt4b$ad0@alexander.INS.CWRU.Edu> Boris D. Cahan wrote:
>
>
>> There is one problem, tho! The ZIP drive has NO termination!
>>AFAIK, it MUST either have something else terminated (I use a tape drive)
>
>
>Gagaga...
>Normaly a SCSI ZIP had a smal switch between both connectors backside.
>That's TERMINATION ON or OFF

I misspoke! It's the power for the termination that's missing
from some SCSI adapters. And I don't know which.

Boris

>Regards, Robert
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
> # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
> http://www.rhein-main.de/people/robert/homepage.htm
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2884. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <b5a_9709071002@ronly.org>
Source record: 117337

On 06 Sep 97, after being fired by Jack Tramiel, Malcolm Cooke said:

MC> Why dont you order from Computer Direct and get some real service
MC> FAST.

Do you have their email address and/or phone number (prefer email, though)?

I'm _extremely_ happy with Systems For Tomorrow, but would like a backup for
when they are out of stock on something.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

2885. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5uumib$e6i@einstein.ebicom.net>
Source record: 117338

: Here, here! I bought a P100, Win'95 box last year because I needed it to
: keep pace with changes in Steinberg's Cubase Score music software. For
: the first six months it gave me and the service technician nothing but
: grief - and this is a major brand we're talking about here. Prior to
: that I owned two Atari ST's - an fm and and e, which between them gave
: me seven years of reliable service!

I've got a P200, and a Falcon 030. The P200 is for playing games that
aren't yet avilable on the FAlcon (like internet phones, real audio, etc.)
I must say however, that as a music work station the Falcon is FAR from
a toy. It might be black and white rather than 16.7 million colors, and
it might not have all those groovy real time FX the Mac and PC users
boast about (the few that actually have working systems), but by dang,
it works every time I boot it up, and it works well! 16 tracks of CD
quality audio (on a 4meg system!)...well more than the Beatles had to work
with for a good chunk of their career! It's also worth noting, that in
order to get my P200 to do up to 16 audio tracks, I could afford to buy
two more Falcons and the gear to sync'um up! Also, for what that bloated
PC software garbage costs...I could add a heck of a lot of true FX racks
that don't require yet another Processor upgrade, yet another 32meg of
ram, an extra hard disk, etc..., and the racks can be used without
the friggin computer! Really, to go mac or PC at this stage of the game
is a waste of money unless you really need to keep everything you do in
the digital domain (real time FX is the focus here)...and even so, it can
be done on a Falcon for a bit less cash (thoe a bit more time) than the
others.

Oh well...enough is enough...
The biggest toy out there however is Windows 95! I have it, and it's
a lot of fun...but when it comes to work applications, it offers little
more advantage over even an old DOS box, or an 8 bit system. No computer
can work any faster than it takes a human to input information into it.
With that in mind...even the speed of an old 4mhz DOS box is terribly
fast!

Now if you're the type who simply wants to plug in everyone else's
information for brain candy, or whatever...then you're right...the
Atari most likely isn't the box for you. Win 95 simply tosses in a bunch
of flair to make you "think" you're really smart because you can click
four icons and get a "semi" informative report about the Iffel tower.
We Atari guys (most that I know anyway) are out there beating the bushes
in the real world, gathering that info and pumping it into our simple and
dull Falcon and ST machines at increadable rates...and our "toys" still
manage to display the notes/words/pictures faster than we can pump um in,
so I guess guess it all depends on if you're an input guy, or an output

guy. Some folks are out to simply consume information, and others are out to consume, process, and contribute through creativity and other forms of HUMAN interaction. We've not got time to piss around with worrys over the fastest and best computers/OS/etc, we just wanna get our work done.

Well...looks like I've wasted enough time on this...guess if I'm human enough to have a toy, like the Atari, I'm human enough to waste a little time on this advocacy garbage as well.

May the music be with you,
Brian

2886. Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <18318086_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117339
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using NVDI 4.11 and MagiC 5.11 for absolutely ages.

All of a sudden (since yesterday), my Falcon boots up in ST High mode ie. 640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option. Fine. If I save that res from the Res Changer and reboot, I still get 640x400x2. ie. it makes no difference.

I've just reinstalled MagiC5.11 and NVDI, but no difference.

My MAGX.INF has #_DEV 5 27 (which I think is the same as it's always been).

Anybody got any ideas? I'm getting a bit desperate now :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2887. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5uup2r$8op6$1@news.inet.tele.dk>
Source record: 117340

On 7 Sep 1997 07:42:18 , Robert Schaffner wrote:

>Sorry, i use my fx-board a long time, but i don't have any trouble while printing.
>Sure that's not a problem of pagestream or technocad?
>Last is a realy old software..
>(I can't tested, i don't have pagestream or technocad)
>
>Also a lot of other software will run & print fine.
>
>Right, that's a help, but nor a exzellent way.
>Which FX-Driver do you have? Release 1.0 ?
>Pagestream ec. are running in FastRam?
>

I think it is Release 1.1, it say's so in the txt file and in the FXSETS.FXB file.
Yes,- Pagestream 2.2 and TechnoCad 1.2 run in FastRam. Actually I use the TT version of TechnoCad.

As I wrote in another messg. I did not complete the installation yet, the DMA and the DPS clock is still to be done. It might help when I finish this. I let you know when.

cheers
--

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

2888. FS: STM (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mark@kaisun.demon.co.uk
Message-ID: <3416e9c1.17459742@news.demon.co.uk>
Source record: 117341

I have an STM with external single disk drive, manual, TV lead and a
couple of games. If someone can collect I will sell for 20 ukp. (The
2 power transformers make postal charges a problem) I live in
Carlisle, Cumbria. Please email me.
------------CUT HERE!---------------------------
From Mark Shaw, in Carlisle, Cumbria, UK.
(http://www.kaisun.demon.co.uk)
Use Linux and Win95 for the best of both world's!
Acorn's and Atari's are great fun too:-

2889. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <EG5Dw3.DB9.0.queen@torfree.net>
Source record: 117342

Anton Gustavsson (anton@ebox.tninet.se) wrote:
: Why don't you give up Atari owners?
: I had an Atari 520 ST between 1989 and 1996.
: OK, I liked it and I was happy with it, but let's face it:
: the Atari is a toy and not a computer.

I've got a PC and an ST. I use the PC to play XWING and Battle Drome,
and I use my 520 STFM 4meg to write articles, do desktop publishing,
and 3D modelling. So which is the toy?

2890. Re: ftp upload problem....

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5uur19$5bf@news2.tds.net>
Source record: 117343

On 7 Sep 1997 16:00:13 , Hallvard Tangeraas wrote:
>
>Eh.... what does this have to do with Atari computers?
>Anyway, I suggest you just try it again at a later time as the server might
>have had some problems. I'm using Geocities myself and I've encountered
>problems at times. If you log in the correct way it should work
>(hopefully).
>Good luck!
>
Hallvard,

Thanks, apparently I didn't cancel my post in time :)
It does relate to Atari in the sense that I am trying to upload pages
for a web site, and geocities doesn't allow a passive (PASV) connection -
that's the only way Newsie uploads - anyway, I did post a different
message with a little more detail - If you would like to recommend an
alternate NG, I'll be happy to move it over there.

Terry
---
tross3@hamtel.tds.net

2891. Re: ftp upload problem....

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5uusfinqv1@berlin.infomatch.com>
Source record: 117344

Tony nagged about:
>>I'm trying to upload some files to ftp.geocities.com /pub/homestead
>>& this is the response I'm getting (clipped from my LOG file):
>[....]

Hallvard threw in his 2 cents:
>Eh.... what does this have to do with Atari computers?

Umm.. Hallvard, did you think that he might be useing an atari computer
to try to accomplish this? I have the same problem but just gave up on
them as my text based shell gets a "permission denied" response!

Now Tony... If you were asking this question and useing anything other
then a Atari made or compat computer.....! BAD bad boy! :)

Johnny

2892. Re: TOS for an Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <3413048d.2902670@news.demon.co.uk>
Source record: 117345

On Sun, 7 Sep 1997 11:12:56 +0100, Andrew Ellis
<Andrew@Wild-World.demon.co.uk> wrote:

>Does any one have or know where I can get TOS 2.06 for an atari emulator
>on my PC?

http://www.fatal-design.com/desktop/

But I didn't tell you that...
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2893. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873652024_OASIS_@ping.be>
Source record: 117346

In article <341212c0d881e3@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>Haven't had much response to my posting where I asked if you (Atari users
>reading this) could try out a new location where I'd possibly move my Atari
>web pages.... :-(
>
>
>I wanted to ask to see if the speed was acceptable compared to my current
>location.

Hoi,

Alright, alright, I've heard you.
For me the new location seems quick enough. It tooked me about
70 sec to get the main page on my screen. BTW: Nice work.
Following links goes also very quick.
I visited your page at 17:00 CET (Belgium). The Americans
should be awake by now.
I'm using a TT030 4/16 equiped with a Crazy Dots II graphics
Card running in a screenresolution of 1280x800x256.
I using Gluestik v 0.02B4, MiNT 1.14, MiNTnet, N_AES and Cab
v2.5 and cab.ovl 1.2618.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2894. Re: Ultimate T.O.S Software Index

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: dipching@ping.be
Message-ID: <873657956_OASIS_@ping.be>
Source record: 117347

In article <3413a1c0.6617797@news.airtime.co.uk>
!ynoT said:-

> Well everytime you post this list, I post the same message back..
>this is not STOS BASIC...its a small patch that makes your exisiting
>STOS work on all machines:)

WELCOME !!!!

Please, to be sure of what you want I put in my pages, fill the
following items:

NAME OF THE PROGRAM :
NAME OF THE AUTHOR:
SHORT DESCRIPTION: a small patch that makes your exisiting STOS
work on all machines (Am I right ?)

Thank you to email me the answer ...
You're always welcome and sorry if I had forgotten your first inquiry.

regards

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://www.ping.be/~pin10575/INDEX.HTM
in english >> http://www.ping.be/~pin10575/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2895. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5uv09vflb1@proxy5.proxy.ozemail.net>
Source record: 117348

On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>
>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option.
>Fine. If I save that res from the Res Changer and reboot, I still get
>640x400x2. ie. it makes no difference.
>
>I've just reinstalled MagiC5.11 and NVDI, but no difference.
>
>My MAGX.INF has #_DEV 5 27 (which I think is the same as it's always been).
>
>Anybody got any ideas? I'm getting a bit desperate now :(
>
>Gary
>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>
>.
Garry

You have to set the enviromental variables also. I have a prg that
will set the MagiC inf file (I did the ger to eng conversion my self) Do you
want a copy.

The variables should look something like this the columns and lines
variables are necessary as is the #_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg. I found this little program helpful. I use a TT my
friend uses a Falcon and works in 256 colours Fine

; MAGX.INF erstellt mit MAGICINF von D. H&#65533;pfl
; ==
;
#_MAG MAG!X V5.11
#[vfat]
drives=ai
#[aes]
#_ENV AVSERVER=MAGXDESK

; #_ENV HOME=C:\USER
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV DESKFMT=C:\GEMSYS\GEMDESK\MGFORMAT.PRG
#_ENV DSKCOPY=C:\GEMSYS\GEMDESK\MGCOPY.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_BUF 4192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP E:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
I will email you the program if you want.
Regards


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2896. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5uv0ahflb2@proxy5.proxy.ozemail.net>
Source record: 117349

On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>
>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option.
>Fine. If I save that res from the Res Changer and reboot, I still get
>640x400x2. ie. it makes no difference.
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>
>Anybody got any ideas? I'm getting a bit desperate now :(
>
>Gary
>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>
>.
Garry

You have to set the enviromental variables also. I have a prg that
will set the MagiC inf file (I did the ger to eng conversion my self) Do you
want a copy.

The variables should look something like this the columns and lines
variables are necessary as is the #_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg. I found this little program helpful. I use a TT my
friend uses a Falcon and works in 256 colours Fine

; MAGX.INF erstellt mit MAGICINF von D. H&#65533;pfl
; ===
;
#_MAG MAG!X V5.11
#[vfat]
drives=ai
#[aes]
#_ENV AVSERVER=MAGXDESK

; #_ENV HOME=C:\USER
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV DESKFMT=C:\GEMSYS\GEMDESK\MGFORMAT.PRG
#_ENV DSKCOPY=C:\GEMSYS\GEMDESK\MGCOPY.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_BUF 4192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP E:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
I will email you the program if you want.
Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
Regards
```


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2897. Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mhop <mhop@snip.net>
Message-ID: <01bcbbcd$9e22c5a0$LocalHost@computer-name>
Source record: 117350

Plusmod.prg is an auto folder program that has several features, and one of them is "Cluster -2 Fix" that you can toggle on or off.
What is it?

--
mhop@snip.net

2898. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5uv6ev$j9q@einstein.ebicom.net>
Source record: 117351

```
: BDC> There is one problem, tho! The ZIP drive has NO termination!
: BDC> AFAIK, it MUST either have something else terminated (I use a tape
: BDC> drive) that has termination power on it, or use something like Link
: BDC> that supplies power, at least on my TT. I am not sure about the Falcon,
: BDC> tho.

This is only a problem if you use an ICD Link or similar host with no
other SCSI device on the chain. Yes, you can terminate a ZIP drive!
What is not supported is "Termination Power" which is where the ICD Link
gets its power supply from. On a FAlcon...no big deal at all, as the host
is internal...same with a TT if you're on the built in SCSI host.

If you wish to use a Zip drive all by its lonesome on a ST(e) and host
that needs "Termination Power", you just have to build a cable so your
host can leach power from someplace...like your joystick port, off your
ST power supply, a dedicated supply, or wherever, or, pop some other SCSI
device, such as a CD-ROM, or whatever, that DOES offer termination power
on the SCSI chain.

Tis that simple...
Brian
```

2899. AniPlayer!!!! is great

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: "Loiselle and Beatham, CPAs" <labcpa@agate.net>
Message-ID: <01bcbbf4$f45bc300$ec0975cc@fax>
Source record: 117352

Just a little note to everyone that has a Falcon/TT/Hades...

the AniPlayer in the incoming directory of ftp.uni-kl.de works REALLY well.
It plays .AVIs and .MOVs, even better than M_Player, I'm afraid, at least
on my Falcon.

It played full screen .MOVs without any droppage. (Now all we need is for
Intel to release the codecs for Indeo and we'd really have something!!!)

Everyone check it out
later,
--chris
Please relpy to csh@agate.net

2900. STiNG, STiNG, Help!, Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: "Loiselle and Beatham, CPAs" <labcpa@agate.net>
Message-ID: <01bcbbf3$9b54bc40$ec0975cc@fax>
Source record: 117353

Hi all...

I've read the docs, read the posts, and tried lots of stuff, but Sting still won't work. Here's what I've done:

(My system is a Falcon with 14MB, running HSMODA07 and NVDI)

1. I removed all the modules except tcp, udp, serial, and resolve.

2. I copied the .cpxs and didn't touch any of them, except for serial.cpx, and making Sting "active".

3. I edited the dial.scr to include all the relevant stuff. BTW, I have a *static* IP address, which is different than most, it seems.

4. I edited the route.tab to include the line
0.0.0.0[tab]0.0.0.0[tab]Modem 2[tab]0.0.0.0

So, now the DIALER works fine and I can get "connected" without any problems or bombs, but when trying to Ping my ISP's nameserver, it sends out lots of packets, but none are received...the modem "send" light flickers, but the "receive" light is always dark.

While connected, I exited the dialer, and opened the CPXs...

Heres what I found:

1. In the PORT cpx, under Addressing-Modem 2, it has the Active box checked and it specified an IP address of 204.117.4.131 (which is my correct static address). Subnet mask is disabled.
Under General-Modem 2, the active box is checked and PPP is checked.

2. In the protocols cpx, under the Resolver option, it has the DNS server I specified in the Dial.scr, but under DOMAIN, it has stud.uni-hannover.de, which is obviously Peter's.

So, I then looked at the DEFAULT.CFG, and it had all kinds of Peter specific info in it...I hadn't touched this file up till now...was I supposed to?

I then changed Default.cfg to include my info, and rebooted: Result was exactly the same, except the protocol cpx now says 'agate.net' for a domain and no longer uni-hannover.

Help! Help! Help! What am I doing wrong? Up until the point of looking at the DEFAULT.CFG, I thought I was doing everything right, but now I'm completely confused!!

--chris

---
csh@agate.net

2901. Free Atari 1040ST w/ 40 Meg HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Maurice Ling <mo@homemail.com>
Message-ID: <34132DFD.51FD@homemail.com>
Source record: 117354
Cross-posted to: comp.sys.atari.st,ne.forsale

Hi Everyone,

I would like to retire my Atari 1040ST, 1M RAM w/ 40 Meg HD and mono monitor and offer it free to anyone who will pick it up or pay for shipping. Included are various manuals, including Starting FORTH, Mastering FORTH.

Please respond soon.

thanks,

-Maurice

2902. FS: Atari Music/Misc. Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <341346F6.6BA5@aol.com>
Source record: 117355
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace,comp.music.midi

FOR SALE: ATARI Music/Misc. Software

X-OR 2.0 Universal Editor/Librarian by DR. T's/MOTU:

The Ultimate Universal ed/lib for the Atari ST. Supports over 220
devices. Email for more info. Can include sounds for your modules
if I have them.

$100

Dr T's VZ-Rider Casio VZ series editor/librarian:
Ultimate patch editor for the Casio VZ series. Works with VZ-1,
VZ-10M, VZ-8M.

$50

Pagestream 2.2 and Utilities:

Ultimate DTP package for ST.

$50

also Pagestream 1.8 ($25).

Warp 9 Best Offer
Diamond Back II "
Diamond Edge "

All software includes original program disks and owners manuals.

Email JamesBRey@aol.com

2903. Re: STiNG, STiNG, Help!, Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5uve7v$c1u$1@proxy5.proxy.ozemail.net>
Source record: 117356

On 7 Sep 1997 21:51:19 , "Loiselle and Beatham, CPAs" wrote:
>Hi all...
>
>I've read the docs, read the posts, and tried lots of stuff, but Sting
>still won't work. Here's what I've done:
>
>(My system is a Falcon with 14MB, running HSMODA07 and NVDI)
>
>1. I removed all the modules except tcp, udp, serial, and resolve.
>
>2. I copied the .cpxs and didn't touch any of them, except for serial.cpx,
>and making Sting "active".
>
>3. I edited the dial.scr to include all the relevant stuff. BTW, I have a
>*static* IP address, which is different than most, it seems.
>
>4. I edited the route.tab to include the line
>0.0.0.0[tab]0.0.0.0[tab]Modem 2[tab]0.0.0.0
>
>So, now the DIALER works fine and I can get "connected" without any
>problems or bombs, but when trying to Ping my ISP's nameserver, it sends
>out lots of packets, but none are received...the modem "send" light
>flickers, but the "receive" light is always dark.
>
>While connected, I exited the dialer, and opened the CPXs...
>
>Heres what I found:
>
>1. In the PORT cpx, under Addressing-Modem 2, it has the Active box
>checked and it specified an IP address of 204.117.4.131 (which is my
>correct static address). Subnet mask is disabled.
> Under General-Modem 2, the active box is checked and PPP is checked.
>
>2. In the protocols cpx, under the Resolver option, it has the DNS server
>I specified in the Dial.scr, but under DOMAIN, it has
>stud.uni-hannover.de, which is obviously Peter's.
>
>So, I then looked at the DEFAULT.CFG, and it had all kinds of Peter
>specific info in it...I hadn't touched this file up till now...was I
>supposed to?
>
>I then changed Default.cfg to include my info, and rebooted: Result was
>exactly the same, except the protocol cpx now says 'agate.net' for a domain
>and no longer uni-hannover.

>
>Help! Help! Help! What am I doing wrong? Up until the point of looking at
>the DEFAULT.CFG, I thought I was doing everything right, but now I'm
>completely confused!!
>
>--chris
>
>----
>csh@agate.net
>
>.
Get out you text ed and fill in the details in both the DIAL SRC and
the DEFAULT CFG with the details from your STIK files rebot and
everything should work fine make sure that the route.tab file only has
the one line enabled eg

0.0.0.0 0.0.0.0 (port name) 0.0.0.0

My scripts below,

```
# Dial.src
#
# General Parameters
#
SERIALPORT = Ser.2/LAN
RESIDENT = TRUE
EXEC_BATCH = FALSE
MASQUERADE = FALSE
DEF_ROUTE = TRUE
PTP_ROUTE = FALSE
#
#
# Port Parameters
#
CLIENT_IP = 0.0.0.0
MTU = 1500
PAP_ID = mcooke
PAP_PASSWORD = ******
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
#
#
# Addressing
#
USERNAME = Pmcooke
FULLNAME = Malcolm Cooke
HOSTNAME = tyndale.apana.org.au
NAMESERVER = 203.14.230.14
NAMESERVER = 203.8.183.1
NAMESERVER = 192.189.54.17
```

```
#
#
# Modem Specifics
#
INIT = AT&FL0
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 45
REDIAL_DELAY = 15
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
#
#
# Telephone
#
PHONE_NUMBER = 2545914
PHONE_NUMBER = 2545590
FEE_FILE =
ISP_TIME = 1, 0.00
ISP_SENT = 1, 0.00
ISP_RECVD = 1, 0.00
#
#
# Dial Script
#
FIND_TIMEOUT = 50
#
DIAL_SCRIPT
#
WAIT = 500
REPT =
FIND = ogin:
RESP = Pmcooke
#
WAIT = 500
REPT =
FIND = sword:
RESP = *****
#

# Default.cfg
# This is the STinG relevant stuff.
#
ALLOCMEM = 100000
#
THREADING = 50
FRAG_TTL = 60
```

```
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
#TCP_PORT = 2048
MSS = 1460
RCV_WND = 24860
DEF_RTT = 50
DEF_TTL = 255
#DEF_TTL =
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME = Pmcooke
HOSTNAME = tyndale.apana.org.au
FULLNAME = Malcolm Cooke
#
NAMESERVER = 203.14.230.14
DOMAIN = apana.org.au
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID = mcooke
PAP_PASSWD = ******
#
# Here starts the client relevant stuff.
#
#
EMAIL = mcooke@tyndale.apana.org.au
SMTP_HOST = tyndale.apana.org.au
# WWW Proxy for HTML
HTTP_PROXY = proxy.act.apana.org.au
HTTP_PROXY_PORT = 8080

DIALER = 127.0.0.1
LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT
#
Works fine for me.
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2904. Atari 2600 remote control wireless joysticks for sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Maurice Ling <mo@homemail.com>
Message-ID: <34134787.ED9@homemail.com>
Source record: 117357
Cross-posted to: comp.sys.atari.st,ne.forsale

Hi Everyone,

I have a pair of new, never used Atari 2600 wireless joysticks for sale. $15.00 OBO + shipping.

I live in Peabody, MA.

-Maurice

2905. Re: Install a 3"5 FD from a PC to a 520STE

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907100552105122@ppp68.tou.hol.fr>
Source record: 117358

Daniel Sancho <infadour@easynet.fr> wrote (�crivait)�:

> Hello there !
>
> I've got a atari 520STE :-), but it's floppy disk doesn't work :-(
>
> Is anybody know how to install a PC floppy drive (1,44Mo) into a 520STE
>
> Thanks a lot

Yes, take a look at the Quick FAQ... The adress is in my .sig below.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2906. N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <257pascal.ricard@hol.fr>
Source record: 117359

Hi Brian,

in a message dated 3 Sep 97 Brian Roland wrote:

BR> run under your AES. If you need networking abilities, and wish to run
BR> a unix-like system, then I'd go for N.AES and MINT.

Argh! Again someone pointing N.AES... But the great question I'm asking for
a long time with no accurate answer is: "Where is this goody available from
?".

Bye Brian,
/Pascal/

>>> Her's the dayly thinking: <<<
I often daydream about my inability to fantasize

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

2907. Re: New ST User Needs Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907100554105233@ppp68.tou.hol.fr>
Source record: 117360
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Jill Howe <howej@sunyit.edu> wrote (�crivait)�:

> I got a bare-bones 520ST about a year ago, with one boot floppy, no
> manuals and no HD. Due to the scarcity of help and software, I'm on the
> verge of selling the system. Can anybody provide me with:
>

Don't be silly ;-) We all try to be very helpful, and there is plenty of
software on the net!

> * The most modern OS that will work well on a 520ST. Remember, I don't
> have a hard drive!

Remember, the OS is in ROM, so upgrading TOS means replacing the ROM
chips. The latest version that will work on your ST is 2.06. There are
upgrade boards available that allow you to switch between the original
TOS and the new one, which is useful for compatibility with older games.

Without a HD, and with only 512K of RAM, I would forget about MagiC,
Geneva, Mint, etc... which are modern multitasking systems.

>
> * A decent terminal program so I can get the ST on the net (Zmodem
> download would be needed).

There are several ZModem capable terminal programs (I'm not a
specialist, but take a look at a few FTP sites), TCP/IP PPP and SLIP
connection is now available with STinG, Web browsing can be done with
CAB (you'll need at least a meg though), Usenet and email and FTP can be
done with Newsie... There is other stuff too.

>
> * Manuals? Any old pro out there who no longer needs to refer to their
> 520 ST manuals? Even photocopies are welcome.

The manuals won't tell you more than how to copy a file, format a disk
and save the desktop. I'm sure you can figure that sort of stuff on your
own. There's a chapter about that in the Quick FAQ (see below).

>
> * Pin-outs and or manual for the color SC1224 Atari monitor.

Pinouts can be found here:

http://www.teleport.com/~atari/STinternals.htm#MONITORPORT

>
> * Music software for a MIDI keyboard (this is why I got an ST).
>

Just like on other platforms, the best ones are commercial, Cubase,
Notator, Logic... you often see people selling second hand copies on
this group.

Otherwise, Alchemie or Sweet Sixteen are shareware seqencers that can be
found on the net. I don't have the exact addresses, but they can be
found.

> Thanks,
> Jill

I suggest you take a serious look at my Quick FAQ (the address is in my
.sig). The ST can probably fulfill most of your needs. Don't give up!

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2908. Re: ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907104459246293@ppp68.tou.hol.fr>
Source record: 117361

<rutger@online.euronet.se> wrote (�crivait)�:

> Is it possible to convert .mod files from ATARI ST to PC?
> If I find an ATARI ST program on the net, how do I get it on to a ATARI ST
> disk? Can I use a Null-modem cabel?

There are many .MOD formats, so sometimes it works, sometimes it
doesn't. You'll have the most chances if the .MOD uses only 4 voices,
because that is the ST's limit.

To transfer files from a PC to an ST, just use a PC formatted DD 720K
floppy disk, unless it's a very old ST that uses 360K disks. In this
cas, you'll need to do null modem connection with the appropriate
software.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2909. Re: wanted atari items

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907100559105581@ppp68.tou.hol.fr>
Source record: 117362

Patrice MULLER <pamuller@imaginet.fr> wrote (�crivait)�:

> Hello, i'm a french ATARI collector, this is the listing of the hardware
> i'm looking for:
>

<list snipped>

wouldn't it have been shorter to say that you were looking for any atari
stuff except what you already have ?

> -1040 STE + (with pc chip and hard disk)

Er? PC chip ?

> -130 ST (prototype)

There weren't many of these built

> -2080 STF
> -4160 STF

These two never existed as far I know

> -ST BOOK
> -ST PAD
> -FALCON 040
> -FALCON XE

These were vapourware... maybe 1 or 2 protos..
>

> and every item of the ATARI ADVERTISING...

What was the use of posting such a big list ?
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2910. Re: C64 <-> Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907104502246478@ppp68.tou.hol.fr>
Source record: 117363

Peter Dyfvelsten UAB/K/T <uabpdn@solsta.ericsson.se> wrote (�crivait)�:

> Hi !
>
> Is there anyone out there that is aware of some SW and/or HW that
> can be used to transfer/convert files/images between a
> Commodore 64 and an Atari ST. There are a lot of tools
> available on PC and Amiga but I have not seen anything on ST.
>
> Examples: Convert MS-DOS format to/from 1581 format 3'1/4 disks
> Simulate Commodore diskdrive with ST
> Connect Commodore 1541/1571/1581 drives to ST
> Pure file transfer C64-ST
>
>

Never heard of stuff like that before. An ST should be able to read
MSDOS formatted floppies.

If there is a Zmodem terminal program for the C64, you should be able to
use the same on the ST to tranfer files.

As for connecting drives, I seem to remember that Commodore drives were
always quite special things, so I really don't think that they can be
exchanged with ST ones.

> Heard a rumour about an Amiga emulator for ST , anyone ?

No, that's not possible, because of the Amiga's hardware which is
slightly superior to the Atari's.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2911. Re: Annoying ZIP drive message

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970907100550105004@ppp68.tou.hol.fr>
Source record: 117364

point blank <pointblank@geocities.com> wrote (�crivait)�:

> I know this has probably been discussed before, but does anyone think there is
> a chance of a printer port zip driver being written for the Atari?
>

Apparently it's not just a driver issue. Atari did not fully implement
the parallel port on the STs, so it lacks several instructions that are
needed to communicate with a ZIP.

> I just use my Ste for fun, so convience with the PCs I have came first, so I
> bought a parallel drive.
>
> Ok thanks
> Chris

The SCSI version works fine, both on PCs and STs, but of course, you
need a SCSI board for the PC and a host adapter for the ST.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2912. Re: AniPlayer!!!! is great

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873670260_OASIS_@pcc-uky.campus.mci.net>
Source record: 117365

In article <01bcbbf4$f45bc300$ec0975cc@fax>
"Loiselle and Beatham, CPAs" <labcpa@agate.net> said:-

>Just a little note to everyone that has a Falcon/TT/Hades...
>
>the AniPlayer in the incoming directory of ftp.uni-kl.de works REALLY well.
> It plays .AVIs and .MOVs, even better than M_Player, I'm afraid, at least
>on my Falcon.
>
>It played full screen .MOVs without any droppage. (Now all we need is for
>Intel to release the codecs for Indeo and we'd really have something!!!)
>
>Everyone check it out
>later,
>--chris
>Please relpy to csh@agate.net
>

I got that, and it does seem to play .MOV's and .AVI's at least as good as
M-Player (and I've got the registered version), but did you ever manage to
get the tape recorder look to work? I can't seem to get it to do that! :)

--

```
_/_/_/
```

2913. Re: Nemesis/Magic Printing - SOLUTION

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIHSEDAIUP@data.rhein-main.de>
Source record: 117366

In <5uu73k$5ni$1@irk.zetnet.co.uk> Roy Goring wrote:

>But Gemspooler will do for now :-)

Nice working :-)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2914. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.000002ec.00539711@kim->
Source record: 117367

```
This is what Anton Gustavsson mumbled about...>

> Why don't you give up Atari owners?
> I had an Atari 520 ST between 1989 and 1996.
> OK, I liked it and I was happy with it, but let's face it:
> the Atari is a toy and not a computer.
>
```

If the Atari is a toy, it's the damn best toy ever invented.
The other computers however is nothing but a bad headache, struggling with more and more power to suit the need of running software not even running stable on a decent speed.

```
Greets
Kim Andersen - Email dksoft@image.dk

------ Visit the greatest Atari BBS in Denmark ------
Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120
```

2915. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.000002eb.005393da@kim->
Source record: 117368

Hi Michael.

You seem to know alot about the Falcon and it's SCSI handling.

Some days ago i swapped one of my Falcons with a friends, cause his Falcon is suffering from a _very_ strange problem, which i have never heard of before. (I knew about the problems before i swapped. Explain later).

The friend of mine which i swapped with bought an SyJet 1.5giga removable harddrive a few months ago. He then discovered the problem with the Falcon not beeing able to see this drive at all. My first comments was software problem. But after testing several kinds of hd drivers, i had to admit, this wasn't the case. I then borrowed the SyJet drive to test it on my 2 Falcons. No problems at all, (except HDdriver 6.3 wouldn't let me controle the drive, even though HDdriver could see the drive during an ID scan). This is where i started to get very interested in the problem. I made an deal with my Friend, (he needed the SyJet in his profession as an musicians), if i could get his Falcon to work on my system, then i would swap with him.
Obvious to say, his Falcon did not work 100% on my system. I did swap anyway.

On my my Falcon 1, (test with the swapped Falcon) i got an Quantom 1.8giga Hd running, a Sony 4-16Gig DatStreamer and a Pioneer 6 disc CDROM drive. Booting up is running fine. The HD drive is not given me any problems, the CDROM drive is also working perfect. An ID scan, using HDDriver 6.3, shows the HD drive, the DATstreamer and the CDROM drive plus ofcouse the Falcon's own SCSI ID. BUT! when i start Gemar (Tapestreamer program, startet using a SCSIdriver) i get an TimeOut error, probably from the DATstreamer. This _never_ happende with my own Falcon.

Now it really made me wonder what might be the problem.
Fact is, this Falcon won't run with a SyJet 1.5gigabyte removable Harddrive.
Fact is, it gives timeout errors with a DATstreamer.
Fact is, it seems to work with all other "normal" harddrives without any problems. Also CDROM drives does not seem to cause any problems.

On my Falcon 2 i got a 545Mb Quantom harddrive running, a ZIPdrive and my Akai S3000XL sampler. I have yet to test this Falcon on this system, (havn't had time), but i suspect it will give same kind of problems with the ZIPdrive, and probably also the Akai Sampler.
As you perhaps can tell, i'm trying to figure out, why it does behave like this. It's strange, as it seems to work, but still don't.

My questions is, (as you might have guessed) Why ?
And is there any kind of utility to set an diagnose on the SCSI chip inside the Falcon. I have a real strange feeling something is wrong inside the Falcon, and i really want to find the reason, even though it's not possible to change, it's

an experience we all may need in the future.

My question also goes to Uwe Semit, (you re the best i know around SCSI devices), and Peter Engel, (author of Gemar tapestreamer program, specially why his SCSIdriver make Timeout s, and then skip the DATstreamer). Uwe, i think you know the structure behind Peter s SCSIdriver. Infact if i recall correctly the SCSIdriver is base on the CBHD driver, (thats part of the TimeOut error message btw. It is an CBHD message).

As you can see, this is a real nasty problem. Thats why i desided to swap anyway. Understand it or not if you like. I like the feeling of beating the Falcon in any problem which might appear 8-)) but i need help on this one 8-/

Greets
Kim Andersen - Email dksoft@image.dk

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Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120

2916. FS/T: Atari ST software [09/06/97]

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <3417fa32.1428764@nntp.ix.netcom.com>
Source record: 117455

All Video Game Advantage (VGA) FS/T lists are updated weekly and are
available on the WWW at http://www.io.com/~vga2000/

'Sales Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *before*
asking any questions, or placing any orders. Thank you!

This list was last updated on 09/06/97

NOTE: There are currently 1669 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 5.50 Arkanoid (Taito)
$ 5.00 Art & Film Director (Epyx) -- $4 shipping, due to weight,
counts as 1st item
$ 4.00 Battleship (Epyx)
$ 2.00 Bobo (Infogrames / Terrific Software)
$ 7.50 Bubble Bobble (Taito)
$ 4.00 California Games (Epyx)
$ 4.00 Championship Wrestling (Epyx)
$ 4.00 Death Sword (Epyx)
$ 3.00 Devon Aire (Epyx)
$ 3.00 Dive Bomber (U.S. Gold / Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 3.00 Final Assault (Epyx)
$ 4.00 GFL Football (Gamestar)
$ 3.00 Golden Path (Firebird)
$ 3.00 Goldrunner II (MicroDeal)
$ 4.00 Impossible Mission 2 (Epyx)
$ 4.00 Karateka (Br0derbund)
$ 3.00 Knight Orc (Rainbird)
$ 4.00 L.E.D. Storm (Capcom)
$ 3.00 Lands of Havoc (Antic Software)

$ 4.00 Last Duel (Capcom)
$ 4.00 Man Hunter: New York (Sierra)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 4.00 Metro Cross (U.S. Gold / Epyx)
$ 4.00 Paint Pro (Abacus Software)
$ 7.50 Phantasm (Exocet Software)
$ 3.00 Prime Time (First Row)
$ 4.00 Quadralien (Spinnaker)
$ 4.00 Renegade (Taito)
$ 4.00 Space Quest: Chapter I (Sierra)
$ 3.00 Star Ray (Logotron)
$ 3.50 Stunt Track Racer (Microplay)
$ 3.00 SwiftaR (Accustar)
$ 4.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 The Advanced OCP Art Studio (Rainbird)
$ 5.00 Warship (Strategic Simulations, Inc.)
$ 4.00 Winter Games (Epyx)
$ 4.00 World Games (Epyx)
$ 4.00 World Karate Championship (Epyx)
$ 3.00 Zero Gravity (MicroDeal)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly
listed.

7) If you have a problem with the listed price, please remember
that nobody is forcing you to buy from me. I have been in
business since 09/05/93, so I have a good idea how to price
items. My personal philosophy is that something is only worth
what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are able to follow through on your
order *before* you place it,
3) next send me a list of the items that you are interested in,
4) also include your full name and full postal mailing address
(this information is for internal VGA use only)!
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com -- backup e-mail account
dw901@cleveland.freenet.edu -- backup e-mail account

Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Manual Archive & much more...

2917. Re: Traitor: WAS: Hard drive operation

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970907002028534356@pwomar.demon.co.uk>
Source record: 117456

Sam. <sam@greenaum.demon.co.uk> wrote:

> Is that the Princess Diana quote? It's a genuine quote from somebody
> called Roger on another newsgroup. I was genuinely upset and outraged
> at such a tragic event,

You obviously weren't.

> and when I saw somebody had created a newgroup
> called alt.sex.necrophilia.royal-family a mere 4 hours after news of
> her death,

That sombody being you.

> I had to read it to see what sort of sick pervert would do
> such a thing.

A sick pervert such as yourself.

For those of you who don't know what I'm talking about:

Subject: newgroup alt.sex.necrophilia.royal-family y
sam@greenaum.demon.co.uk
X-UIDL: ed2e07586eebb468322394c8109520f6

sam@greenaum.demon.co.uk requested that
alt.sex.necrophilia.royal-family be created.
To do this, type the following:
/usr/lib/news/bin/ctlinnd newgroup
alt.sex.necrophilia.royal-family y sam@greenaum.demon.co.uk

The original article was:
Path:
news.ftech.net!peernews.ftech.net!dispatch.news.demon.net!demon!greenaum
.demon.co.uk!not-for-mail
From: sam@greenaum.demon.co.uk (Sam.)
Newsgroups: alt.config,alt.sex.necrophilia.royal-family
Subject: cmsg newgroup alt.sex.necrophilia.royal-family
Control: newgroup alt.sex.necrophilia.royal-family
Date: Sun, 31 Aug 1997 17:18:01 GMT
Approved: sam@greenaum.demon.co.uk
Message-ID: <3409a316.506298@news.demon.co.uk>
Reply-To: sam@greenaum.demon.co.uk
NNTP-Posting-Host: greenaum.demon.co.uk
X-NNTP-Posting-Host: greenaum.demon.co.uk [194.222.71.189]
X-No-Archive: yes
X-Newsreader: TIN /

Lines: 11
Xref: news.ftech.net control.newgroup:22276

For your newsgroups file:

alt.sex.necrophilia.royal-family discussion of necrophiliac sex with
recently or past deceased members of the British Royal Family.

2918. Re: My Working STinG/PPP Configuration

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ussd9$2b6@news2.tds.net>
Source record: 117457

On 3 Sep 97 15:10:22 GM, Terry May wrote:
tm>
tm>On 02 Sep 97, after being fired by Jack Tramiel, Terry Ross said:
tm>
tm> TR> (2) MTU of 1500 was determined by logging on via a terminal program.
tm>
tm>How did you do that? Does it tell you during the logon?

Sorry Terry, I missed your post, yes, I used Flash to deterime what
my login actually looked like, and in the process saw that my ISP states
the MTU is 1500

Terry
---
tross3@hamtel.tds.net

2919. ftp upload problem....

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ut0gf$33v@news2.tds.net>
Source record: 117458

Hi,

I'm trying to upload some files to ftp.geocities.com /pub/homestead
& this is the response I'm getting (clipped from my LOG file):

```
-> TYPE A
200 Type set to A.
-> PASV
425 Can't open passive connection: Permission denied.
PASV: 425 Can't open passive connection: Permission denied.
open_connection returns Connection refused by remote host.
```

Anyone know what is going on? And how to correct it?

Terry
---
tross3@hamtel.tds.net

2920. Re: Traitor: WAS: Hard drive operation

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970907002035534751@pwomar.demon.co.uk>
Source record: 117459

<!ynoT> wrote:

> On Sat, 06 Sep 1997 21:48:05 GMT, sam@greenaum.demon.co.uk!!ARSE!!
> (Sam.) wrote:
>
>
> >> Its the quote where YOU graphicaly describe doing perverted things
>
> >It is a genuine quote.
>
> your sick...and postmaster@demon has responded.... BYE BYE

Really? As much as I dislike what Sam has to say, I do object to Demon
censoring on content and I hope/doubt that they will.

2921. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5ut3av$8j7$1@News.Dal.Ca>
Source record: 117460

They shipped my AdSpeed board relatively promptly, but that was 2 years ago. I always found their voice-mail really difficult to navigate, particularly when calling long-distance from up here in Canada.

However, when actually in touch with howard Peters the tech fellow from ICD, he was most helpful.

my $.02

JG

2922. Re: Help: Notator 3.xx printing at 600 dpi

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5ut3nc$8j7$2@News.Dal.Ca>
Source record: 117461

That might not be so easy. As it was back in the days of 24-pin dot printers and 300 dpi lasers when all that code was written, we could be out of luck. Part of the problem lies in the fragmenting of the old C-lab organization into the 2 firms E-Magic and C-LAB. That all happened just at a time when technology was moving forward in several areas, particularly the entry of 600 dpi lasers into the relatively affordable home market.

You can try printing as a GEM.IMG and then importing tha page into Calamus 1.09N or Calamus SL, both of which have HPLJ4 compatible drivers. But the page might not be the size you want. Also a Notator page turned into an IMG file is enormous in bytes.

Let us know if you succeed.

JG

2923. Re: So..... should I move my Atari WWW page

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ut4me$5gq@news2.tds.net>
Source record: 117462

On 7 Sep 1997 03:37:23 , Hallvard Tangeraas wrote:
>Haven't had much response to my posting where I asked if you (Atari users
>reading this) could try out a new location where I'd possibly move my Atari
>web pages.... :-(
>
Actually, I've tried to access it three times now, and have crashed every
time. This is due to a flaky set-up on my end. What I saw up until then
looked good though - it took me about 4 minutes to load, format and
display your main page while displaying graphics, and about 1 to 1-1/2
minutes with the graphics turned off. Satisfactory speed for me.

This was @14.4k with TOS 1.62 @ 8 megahertz, G+Plus, and the MaxiDisk
ramdisk, which slows things down a bit as it compresses the files.

Terry
---
tross3@hamtel.tds.net

2924. PASV not allowed - recommendations?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5ut9du$6ln@news2.tds.net>
Source record: 117463

I'm trying to upload some files to ftp.geocities.com - unfortunately,
that site won't allow a PASV connection, so I can't use Newsie

I've tried:
1: MG-FTP - crashes when I select the "OPEN" button
2: AFTP - Can't even load it, probably due to my early TOS version
3: CAB-FTP: Says it can't find the application it's trying to load
and exits to the desktop (Inside CAB, it says something
like "Can't find GFA-FlyDials" - can't remember exactly
what, it was a couple of weeks ago.)

Do I have any other options here? Last time I did anything manually
on the internet was about 15 years ago. I don't even know if I can,
going through an ISP, and I'll have to brush up on the procedures, if
I can go that route.

Thanks in advance,
Terry

---
tross3@hamtel.tds.net

2925. Re: Atari ST Book wanted!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <341229FD.BAA34FB7@smurfy.tcimet.net>
Source record: 117464

Steve Sweet wrote:

> b> Hello, I am looking for an Atari ST book that someone would be willing
> b> to sell me. Please e-mail me with what you have and a price. Thank you
> b> very much.
>
> Any particular title or subject??...

I do believe you have misunderstood the previous poster's request...
He's
asking about the ST Book, an ill-fated notebook computer that Atari
produced
and then discontinued after a brief (one month?) sales "blitz."

Atari fucked up, but then what's new about that?
--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

2926. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: 040on040@yokoono.iwvisp.com
Message-ID: <5ut9mk$m81@news.iwvisp.com>
Source record: 117465

On 6 Sep 1997 23:44:01 , Anton Gustavsson wrote:
>OK, I get the point.
>
>.

Hey, I like this guy. He can STiCk around:).

Mike

2927. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: 040on040@nothere.iwvisp.com
Message-ID: <5ut9v5$m82@news.iwvisp.com>
Source record: 117466

On 6 Sep 1997 23:20:50 , Joergen Bak wrote:
>On 6 Sep 1997 04:39:03 , Michael Grove wrote:
>>>
>>>
>>Maybe someone with an FX card or Speed Resolution card can test to see
>>if the problem exist on their machine. All three cards can run the
>>buss at 20MHz.
>>
>>Mike
>>.
> I do have printing problems after insalling the FX card. Not with every
> program, but with Pagestream and with TechnoCad.
>
> I moved my printer back to the old STfm and do the printing from there,
> it's a little anoying sometime, but I can live with that.
>
> cheers
>
>
> Joergen Bak
>
> Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
> Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
>
> e-Mail : prunus@post3.tele.dk
> Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM
>
>
>.

Hi,

Does the printing problem exist with the FX operating at 32MHz CPU/16MHz bus?

Mike

2928. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NB6PCQE@tos.pl.net>
Source record: 117467
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I have a ZIP drive attached to the SCSI port.

: If I boot my Falcon and there is no disk in the ZIP drive then I can't
: access it at all even when I put a disk in. I have to reboot. All I get is a
: gemdos error (can't remember which one, something like invalid drive).

: If I have a disk in the drive with say 3 partitions, and then eject it and
: insert a disk with one partition, and try to access it, I get the same
: gemdos error as above. :(

I have a SyQuest 270MB removable drive on my TT with HDDriver, and
sometimes I do observe similar problems. Usually, however, swapping
cartridges "on-the-fly" works fine.

Occasionally, after I swap a cartridge, it appears as though no files are
present on the cartridge. Rebooting brings everything back to normal. I
have never figured out quite why this is.

In any case: remember to set the number of partitions to reserve
appropriately, and remember to set the sector size in the HDDriver setup
so that it is at least as large as the largest you will be using.

Hopefully this would help solve the problem.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

2929. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5utqrj$m83@news.iwvisp.com>
Source record: 117468

On 6 Sep 1997 23:20:50 , Joergen Bak wrote:
>On 6 Sep 1997 04:39:03 , Michael Grove wrote:
>>>
>>>
>>Maybe someone with an FX card or Speed Resolution card can test to see
>>if the problem exist on their machine. All three cards can run the
>>buss at 20MHz.
>>
>>Mike
>>.
> I do have printing problems after insalling the FX card. Not with every
> program, but with Pagestream and with TechnoCad.
>
> I moved my printer back to the old STfm and do the printing from there,
> it's a little anoying sometime, but I can live with that.
>
> cheers
>
>
> Joergen Bak

Hi Joergen,

Do you have this problem running the FX at 32MHz CPU/16MHz Bus?

Mike

2930. CAB 2.0, Questions...

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1234_DCroker@fortress.org.uk>
Source record: 117469

Nostrodamus phrophesised this from jaubrey@jaubrey.demon.co.uk to All...

Hi James!

j>
j>
j> I an seriously thinking about buying the full version of CAB 2. I
Since CAB 2.5 is very nearly ready I'd advise you to wait for that.

I have no idea whether it will be able to browse the sites you mention,
however it will always be that development will lag Microsoft /et al/

Speak to 'ya later!

--

2931. TOS for an Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Andrew Ellis <Andrew@Wild-World.demon.co.uk>
Message-ID: <LjwpNLAo4nE0Ew6q@wild-world.demon.co.uk>
Source record: 117470

Does any one have or know where I can get TOS 2.06 for an atari emulator
on my PC?
--
Andrew Ellis

2932. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <34127DFA.A7283BC2@ebox.tninet.se>
Source record: 117471

!ynoT wrote:

> So you had an ATARI for SEVEN Years and only played games I
> presume... hmm and we are supposed to take notice of you?

No way, I made games in GFA Basic 3.

2933. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <34148975.1377547@news.demon.co.uk>
Source record: 117472

On 7 Sep 1997 03:37:23 +0200, hall@post1.com (Hallvard
Tangeraas) wrote:

> or...
>-The new location (Geocities) works fine and a move to that site is OK.

Yes from a brief look; Geocities is always a decent speed I've
found; certainly I use it for an American mirror site for a FAQ
and there are no complaints about speed at all.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

2934. STinG Questionare!! PLEASE READ/FILL!

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5uu3b4$5nl$1@berlin.infomatch.com>
Source record: 117473

```
STinG - Atari TCP/IP STack for Atari Computers
----------------------------------------------

**(Please fill out this form and mail to: dooley@infomatch.com)**

I will be compiling a STinG - HOW TO.. page So if you could also
send along your 'DIAL.SCR' (Delete your password before sending)
It would be much apprec.
---------------------------------------------------------------------

1) What type of computer are you running STinG on?
(Please enter only your MAIN Atari computer)

2) How much memory?

3) What is your Operating System?
(Tos/MagiC/NeoDESK/Warp9/NVDi)

4) Do you use SLiP or PPP

5) If SLiP.. Is it CSLIP?

6) If PPP.. Does your provider use PAP?

7) What do you use in your AUTO folder while running STinG?
(Please if possible give boot order of programs/patches)

8) If you use PPP does your provider send your IP address as text
or do you have to have your address hardwired?

9) If your provider assigns you more then the amount of addresses that
You are able to enter into STinG do you think this causes you any
problems connecting?

10)With all the question you answered above.. What is your percentage
of connection with STinG? 1-100%

11)What is the main problem you are having with STing?
(Please explain in as much detail as possible!

12)Do you want your e-mail address on the STinG help page with the
results of this questionare?

---------------------------------------------------------------------
Thanks for completing this questionare.. hopefully this will give
all of us a better idea of what people are doing wrong or right to
be able to run STinG
---------------------------------------------------------------------
Completed by:
```

E-mail address:

Homepage:

(You don't need to supply name/e-mail.. just might be nice to all
be able to contact on another for problems that might arise!)
(With STing ofcourse!!)

Thanks again!

Please feel free to stop by and visit the STinG - HELP HOMEPAGE at:
http://www.geocities.com/Hollywood/Academy/2034
There might not be much up there for a bit till I receive a bunch
of these questionares back so be patient and check back often and
we'll so how things go!

Johnny Dooley

2935. Nemesis/Magic Printing - SOLUTION

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5uu73k$5ni$1@irk.zetnet.co.uk>
Source record: 117474

Hi All,

The solution to my Nemesis/MagiC printing problem has been found by a
couple of nice Atari users in Nest :-)

It's easy :-)

RUN GEMSPOOLER :-)))))))))))))))))))))))))

This must sort out the timing problems between Nemesis High and Magic :-)

Thanx to all who helped :-)

I'm still hoping that ASH will write a fix for MagiC :-)

But Gemspooler will do for now :-)

Yours Roy

```
+-------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+-------------------------------------------------------------------+
```

2936. Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <873636611.18516.0.nnrp-03.c2de4f5e@news.demon.co.uk>
Source record: 117475

OK, so I got it all properly set up, as far as I can tell...

Problem one: When I first start the Dialer, it thinks my modem is online, although it isn't. I have to click Disconnect and tell it to hang up the modem to cure this.

Problem two: connecting to my usual ISP, the ISP sends "CONNECT" and then seems to stick. Works fine with STiK, and logging on manually with Connect, so there must be something STinG is doing which is making it stick at this point. (I tried a different ISP, btw - Demon - and it was fine - connected and logged on OK, and all my clients seemed to work fine - but with my usual ISP - Internet Discovery - the one which I can call free at evenings and weekends - no dice. The connection to Demon seemed a lot slower than with STiK, btw.)

Problem 2a: STinG fails to connect about half the time. Either the noises from the modem suddenly become very "noisy"-sounding (i.e., far more so than usual) halfway through negotiation (this *never* happens with STiK), or the noise appears to go to completion and then it just doesn't connect - and the ISP hangs up a few seconds later (this only very rarely happens with STiK).

Problem 3: After a successful connection to Demon, when I try to Disconnect, the Dialer doesn't hang up the modem. It does this only when I click on Disable. (Incidentally, I notice that with STinG, you have to Disconnect and then Disable separately - unlike STiK, where Disabling automatically offers you the option to Disconnect - and more to the point, gives you the option of Disabling *without* disconnecting, which doesn't seem to be possible with STinG).

This hanging-up problem may be down to my dial script - I left the default of ",+++,ATH" for hangup, but I notice my STiK script works fine with just ATH, so changing this might solve it - but frankly, by this time I was fed up with fiddling with it, and not prepared to fiddle any further on a phone connection I was paying for, so I went back to STiK. If problem 2 can be solved, I'll have another fiddle.

I thought I'd give the STiK Dialer a try, but it told me not to use it with Multi-STiK, which means nothing to me.

Any ideas/solutions to any of the above?

Ollie

2937. Re: Nemesis/MagiC and Printing WARNING

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIHGFHBCUP@data.rhein-main.de>
Source record: 117476

In <5usogi$16dg$2@news.inet.tele.dk> Joergen Bak wrote:

> I do have printing problems after insalling the FX card. Not with every
> program, but with Pagestream and with TechnoCad.

Sorry, i use my fx-board a long time, but i don't have any trouble while printing.
Sure that's not a problem of pagestream or technocad?
Last is a realy old software..
(I can't tested, i don't have pagestream or technocad)

Also a lot of other software will run & print fine.

> I moved my printer back to the old STfm and do the printing from there,
> it's a little anoying sometime, but I can live with that.
>

Right, that's a help, but nor a exzellent way.
Which FX-Driver do you have? Release 1.0 ?
Pagestream ec. are running in FastRam?

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2938. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: john@whalley.demon.no.spam.co.uk
Message-ID: <873628490_OASIS_@whalley.demon.co.uk>
Source record: 117477

In article <341212c0d881e3@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>I wanted to ask to see if the speed was acceptable compared to my current
>location. I guess I just want to use the best site available so people all
>over the world can access my page as quickly as possible.

Seemed fine from here (UK), though it was on Sunday morning before the
US wakes up which might slow things down a little at other times.

HTH
John

--

John Whalley: john@whalley.demon.no.spam.co.uk
Remove no.spam. from address to reply.

2939. Re: ZIP drives and MagiC problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <3932720_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 117478

In article <40111523_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>If I boot my Falcon and there is no disk in the ZIP drive then I can't
>access it at all even when I put a disk in. I have to reboot. All I get is a
>gemdos error (can't remember which one, something like invalid drive).

I've just tried the above using MagXDesk and Thing and don't get the problem.
I'm using HD Driver 6.0 and MagiC 5.03

David

--

David@ritter.demon.co.uk

2940. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: !ynoT
Message-ID: <3412a08a.6307495@news.airtime.co.uk>
Source record: 117479

On Sun, 07 Sep 1997 12:12:11 +0200, Anton Gustavsson
<anton@ebox.tninet.se> wrote:

>> So you had an ATARI for SEVEN Years and only played games I
>> presume... hmm and we are supposed to take notice of you?
>
>No way, I made games in GFA Basic 3.

hahahahahahahahahahhah even more bollocks!

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2941. RON LUKAVITSKI, where are you?

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: solo@midijam.kiev.ua
Message-ID: <H.ekBL.za1KGHlubuQ@midijam.kiev.ua>
Source record: 117480

Ron, where are you?

Few days ago I replaced my HDDs, becouse I has problems in the file
organization onto my old HD. So, some data been lost within your
mailes and addresses. I will continuing of our contacts. Please,
reply me, if it actual for you up to this time.

Bye,
--
Solo
+--+
| solo@midijam.kiev.ua |
| |
| - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |
| |
| TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
| HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
+--+

2942. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-07 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5uufc5$fa6$1@cti01.citenet.net>
Source record: 117481
Body handling: HTML body converted to readable text

On 6 Sep 1997 11:50:25 , Michael Grove wrote:

>On 6 Sep 97 06:31:26 GM, Terry May wrote:
>
>>Has anyone actually gotten any decent service from Toad lately?
>
>Maybe we all will have to form a mutual business in the States to
>order direct from ASH. Hell, I'll go for a German version over no
>version.

There are too many horror stories about Toad fooling people
and witholding their money for impossible amount of times.
The fact that Jennifer just gave birth is no excuse for any
lame service and deceitfulness.

However, given my recent experiences with Computer Direct,
I tend to beleive that it's just ASH and System Solutions
not bothering with America anymore (FYI, SysSol are those
translating ASH stuff if/when they expect profit from any
given peice of software).

Given other friends (mainly Australia, Canada, United-States)
have had horrible stories with both Toad and System Solutions
(even worst stories when trying to order direct from Germany)
my best guess is, if we want further support for Atari, we'll
have to return at software coding and hardware hacking, right
here WITHIN AMERICA.

Where have Bill Penner, Scott Sanders and Eric R.Smith gone?

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

2943. If MicroSoft Made TV Dinners (Off Topic Just for Laughs)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5uvmga$ose@einstein.ebicom.net>
Source record: 117232

Hiya folks,
Here's one that ended up in my email box...no credits or anything
as I have no idea where it came from. I thought it might get a few
laughs, so here it is for ya...enjoy, and don't get mad...it's just joke!

> IF MICROSOFT MADE TV DINNERS
>
> You must first remove the plastic cover, but understand that it means
> agreeing to accept and honor Microsoft rights to all TV dinners. You
> may not give anyone else a bite of your dinner (which would constitute
> an infringement of Microsoft's rights). They may, however, smell and
> look at your dinner. You must tell them how good it is.
>
> If you have a PC microwave oven, insert the dinner into the oven. Set
> the oven using these keystrokes:
>
> mstv.dinn/08.5min@50%heat
>
> You then enter:
> ms//start.cook_dindin/yummy/yum-yum/gohot#cookme
>
> If you have a Mac oven, insert the dinner and press start. The oven
> will set itself and cook the dinner.
>
> Be forewarned that Microsoft dinners are subject to frequent crashes,
> in which case your oven must be restarted. This is a simple procedure.
>
> Remove the dinner from the oven and enter:
> ms.nodamn.good/tryagain/again/again.crap
>
> This process may have to be repeated, and might solve your problem.
>
> Many users have reported that the dinner tray is far too big, larger
> than the dinner itself, having many useless compartments, most of
> which are empty. Microsoft says these are for future menu items.
>
> However, the tray is so large that it will only fit in the largest
> industrial ovens, forcing many users to upgrade.
>
> Dinners are only available from registered outlets, and only the
> chicken variety is currently produced. If you want another variety,
> call Microsoft Help and they will explain that you really do not want
> another variety. Microsoft Chicken is all you really need.
>

> Microsoft has disclosed plans to discontinue all smaller versions of
> their chicken dinners. Future releases will only be in the larger
> family size. Excess chicken may be stored for future use, but must be
> saved only in Microsoft approved packaging. Users get excited about
> having veggies with their Microsoft dinners, often telling their
> friends about it, as though this were something new. Microsoft
> promises a dessert with every dinner after 1998. However, that version
> has yet to be released. Users have permission to get thrilled in
> advance.
>
> The box for the TV dinners is so large that it will not fit in many
> smaller freezers, and the shape prevents the storage of any other
> brand of dinners. Microsoft dinners are often not compatible with
> other dinners in the freezer, causing your freezer to self-defrost.
> Calling Microsoft Help will elicit the explanation that your freezer
> probably should have been defrosted anyway.
>
>
>

2944. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v0gp1$t26$2@due.unit.no>
Source record: 117233

Eric Hays <szhays@dilbert.ucdavis.edu> wrote:

> : multitasking OS for Ataris. The downside is that it looks a bit odd...

> Sure, you _can_ dink about with gadget sizes, alternate fonts, and
> underlined key equivalents in menu boxes, make button always look 3D
> (instead of just on newer programs) or have rounded button corners or
> whatever, if you want! But all of these adjustments can be turned on and
> off.

It's just a matter of taste really. But Geneva *does* have some problems with E-Gem programs, where dialogs are incorrectly displayed even if you configure it to maximum AES 4.1 compatibility.

My experience with Geneva is that it's better than MagiC when it comes to stability and compatibility, it's also much easier to install and configure. In real life it also feels just as fast as MagiC.

MagiC has better multitasking, although for normal use (I.e. just have several programs loaded and switch between them) this doesn't matter. It's also better than Geneva if you have TOS < 2.06, as it replaces the whole OS and not just the AES.

But MagiC is much more expencive than Geneva, and while you have to pay for MagiC-upgrades the upgrades for Geneva are free :-) The support from ASH (publishers of MagiC) is also extremely poor, atleast compared with the excellent support from Gribnif. I had some problems with Neodesk 4 last year, and Dan Wilga at Gribnif was very helpful. ASH hasn't even bothered answering e-mails...

Jo Even Skarstein

2945. Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5v0ik8$4dc$1@roch.zetnet.co.uk>
Source record: 117234

Does anyone know where Thomas has gone?

I am looking for the latest release of Texel and have tried his site
at uni-karlsruhe but I get a URL not found response.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

2946. 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: All@Sea
Message-ID: <2799_All@Sea>
Source record: 117235

```
Test one - sent on 5th September 1997

Sent to All!
```

Seeyawl.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine (Founded 1997)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
��

```
--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

2947. Re: Best Electronics Catalogue?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: All@Sea
Message-ID: <2806_All@Sea>
Source record: 117236

PWest@fortress.org.uk did rant to All ... here's the result...

P> Organization: The <Fortress> BBS
P>
P> SUBJ: Best Electronics Catalogue?
P>
P> I've had a mail from Brad and he will /not/ be coming over for the
P> British October Atari shows as it clashes with a US show. Also, even
P> if he was, he wouldn't have brought any catalogues with him due to
P> their weight - 40 of them would exceed the baggage allowance!

That's a pain......I ws looking forward to getting me hands on some new
4160STe badges :(((

Ho well, mail order time ;)))))))

Seeyawl.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine (Founded 1997)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

2948. Re: STinG Question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5v0o31$l4r$1@proxy5.proxy.ozemail.net>
Source record: 117237

On 8 Sep 1997 05:19:39 , John Dooley wrote:
>Hi all!
>
>As some of you might be aware.. I am compiling a STinG how to list to put
>up on a web page to try to help people solve their STinG problems.
>
>A problem alot of people seem to have is not knowing what to add for the
>CLIENT_IP for a PPP connection that the ISP assigns a different address
>for each time the user logs in!
>
>I have seen this:
>
>CLIENT_IP = 0.0.0.0
>CLIENT_IP = 127.0.0.1
>CLIENT_IP = (Some people put the nameserver for their ISP here)
>
127.0.0.1 should not be the client IP it is part of the internal
workings of the TCP It is ment to be at the end of the DEFAULT.CFG to
route the data.
>Which is right?? Or are they all wrong??
>
If PPP is dynamic 0.0.0.0 should be used.

>Please reply to E-mail: dooley@infomatch.com
>Or if your useing a shell account hit (SHIFT + R) For Reply!
>
>If you have any information on STinG that might help with
>setups/connecting.. PLEASE send to the e-mail address above.
>And to help matters even better.. Send your DIAL.SCR and DEFAULT.CFG to
>the same mail address and PLEASE specify what kind of connection you use
>being PPP, PPP/PAP, SLIP, CSLIP.
>
>Thanks
>Johnny
>
>All info will be posted on a web page for all to access to help solve
>their STinG problems!
>
>Cya!
>
>
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2949. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v0nq7$3es$1@due.unit.no>
Source record: 117238

Roger Cain <rcain@zetnet.co.uk> wrote:
> Does anyone know where Thomas has gone?

> I am looking for the latest release of Texel and have tried his site
> at uni-karlsruhe but I get a URL not found response.

I visited his site as late as yesterday and it definelately was there.

Jo Even Skarstein

2950. Re: Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970908080153133175@ppp5.tou.hol.fr>
Source record: 117239

N. Bales <bales@hol.fr> wrote (�crivait)�:

> THE ATARI ST QUICK FAQ
> v1.4 - June 2nd 1997
>

I'm in the process of doing a major revision of the Quick FAQ, so I would appreciate if people would take a look at the latest online version an let me know any suggestions or additions they would like me to make.

Thanks,

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

2951. Re: Ghostlink for PC->ST Connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: iReneusz Rogala <jorgi@pg.gda.pl>
Message-ID: <Pine.GSO.3.96L01AT.970908142936.5348D-100000@sunrise>
Source record: 117240

On 6 Sep 1997, Stephen Barrett wrote:

> If anybody has Ghostlink or knows where I can get it let me know.
> E-mail:- sbarrett@indigo.ie

Try parcp, it uses parallel port and is faster...
try ftp://piwo.bl.pg.gda.pl/pub/atari/comms

Ireneusz Rogala......jorgi@pg.gda.pl.....http://www.pg.gda.pl/~jorgi
........Dragana 14/6....80-807 Gdansk....tel. +48-58-327206.........
....System administrator at WBL, Technical University of Gdansk.....
.......................office phone: 47-28-50.....................
sq2doe@gdansk.ampr.org.........................2:481/32@fidonet.org

2952. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: iReneusz Rogala <jorgi@pg.gda.pl>
Message-ID: <Pine.GSO.3.96L01AT.970908143925.7916A-100000@sunrise>
Source record: 117241

On Sun, 7 Sep 1997, Pascal Ricard wrote:

> Argh! Again someone pointing N.AES... But the great question I'm asking for
> a long time with no accurate answer is: "Where is this goody available from

ftp://piwo.bl.pg.gda.pl/pub/atari/mint

Ireneusz Rogala......jorgi@pg.gda.pl.....http://www.pg.gda.pl/~jorgi
........Dragana 14/6....80-807 Gdansk....tel. +48-58-327206.........
....System administrator at WBL, Technical University of Gdansk.....
.......................office phone: 47-28-50.....................
sq2doe@gdansk.ampr.org.........................2:481/32@fidonet.org

2953. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: iReneusz Rogala <jorgi@pg.gda.pl>
Message-ID: <Pine.GSO.3.96L01AT.970908144314.7916B-100000@sunrise>
Source record: 117242

On Mon, 8 Sep 1997, iReneusz Rogala wrote:

> > Argh! Again someone pointing N.AES... But the great question I'm asking for
> > a long time with no accurate answer is: "Where is this goody available from
> ftp://piwo.bl.pg.gda.pl/pub/atari/mint

Oooops, sorry :) There is not N.AES but XaAES...
Sorry again...

Ireneusz Rogala......jorgi@pg.gda.pl.....http://www.pg.gda.pl/~jorgi
........Dragana 14/6....80-807 Gdansk....tel. +48-58-327206.........
....System administrator at WBL, Technical University of Gdansk.....
.......................office phone: 47-28-50.....................
sq2doe@gdansk.ampr.org.........................2:481/32@fidonet.org

2954. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v0cca$m85@news.iwvisp.com>
Source record: 117243

On 7 Sep 97 01:04:10 GM, Pascal Ricard wrote:
>Hi Brian,
>
> in a message dated 3 Sep 97 Brian Roland wrote:
>
> BR> run under your AES. If you need networking abilities, and wish to run
> BR> a unix-like system, then I'd go for N.AES and MINT.
>
>Argh! Again someone pointing N.AES... But the great question I'm asking for
>a long time with no accurate answer is: "Where is this goody available from
>?".
>

Overscan in Germany. They use to have a Web site, but for the last few months
I have not been able to access it. Maybe you will have more luck than I.
www.overscan.com

Mike

2955. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5v0oj0$l4r$2@proxy5.proxy.ozemail.net>
Source record: 117244

On 8 Sep 1997 09:33:21 , Jo Even Skarstein wrote:
>Eric Hays <szhays@dilbert.ucdavis.edu> wrote:
>
>> : multitasking OS for Ataris. The downside is that it looks a bit odd...
>
>> Sure, you _can_ dink about with gadget sizes, alternate fonts, and
>> underlined key equivalents in menu boxes, make button always look 3D
>> (instead of just on newer programs) or have rounded button corners or
>> whatever, if you want! But all of these adjustments can be turned on and
>> off.
>
>It's just a matter of taste really. But Geneva *does* have some problems
>with E-Gem programs, where dialogs are incorrectly displayed even if you
>configure it to maximum AES 4.1 compatibility.
>
>My experience with Geneva is that it's better than MagiC when it comes to
>stability and compatibility, it's also much easier to install and
>configure. In real life it also feels just as fast as MagiC.
>
>MagiC has better multitasking, although for normal use (I.e. just have
>several programs loaded and switch between them) this doesn't matter. It's
>also better than Geneva if you have TOS < 2.06, as it replaces the whole
>OS and not just the AES.
>
>But MagiC is much more expencive than Geneva, and while you have to pay
>for MagiC-upgrades the upgrades for Geneva are free :-) The support from
>ASH (publishers of MagiC) is also extremely poor, atleast compared with
>the excellent support from Gribnif. I had some problems with Neodesk 4
>last year, and Dan Wilga at Gribnif was very helpful. ASH hasn't even
>bothered answering e-mails...
>
>Jo Even Skarstein
>
>.
I Must disagree that Geneva is more stable then MagiC 5.11. I have
both the latest release of Geneva 6 and MagiC. Geneva still crashes at
unusal times uses a lot more memory and still has problems with
programs that work fine under tos and MagiC.

Geneva is excellent but magic is slicker easier to set up etc. If you
have access to the German BBS you can download the updates but they
are german ones currently. ASH home page is gradually adding English
pages etc which will help in the future.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2956. atari 1040ST power supply

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Tim Hall <thall@bellsouth.net>
Message-ID: <34142306.52F3@bellsouth.net>
Source record: 117245

Hi Guys and Gals,
I have an atari 1040st that has a power supply for europe (220V 50Hz)
I need to convert for use in the US (110V 60Hz). Anybody out there
that can help E-Mail to thall@bellsouth.net your solution.

Thanks,
Tim

2957. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.96rindlow.970908152903.15162D-100000@tinkerbell.lysator.liu.se>
Source record: 117246

On Mon, 8 Sep 1997 patrick_delafon@mail.schneider.fr wrote:

> I am in search of a shareware/freeware utility that would convert Degas
> PI1 images to any common PC image format.
>
> Any suggestion ?

GemView can handle many different formats, including GIF. There was also a shareware viewer called Speed of Light, which I think was able to convert into GIF.

Greetings,

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

2958. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: !ynoT
Message-ID: <3413e6fa.2744271@news.airtime.co.uk>
Source record: 117247

On Mon, 08 Sep 1997 02:51:34 -0600, patrick_delafon@mail.schneider.fr
wrote:

>Hi !
>
>I am in search of a shareware/freeware utility that would convert Degas
>PI1 images to any common PC image format.
>
>Any suggestion ?

what machine ?...do you want to do this on a PC or ST ?

If on ST then theres lots of programs that will convert to GIF or
simmilar, someone else will list them as I dont know whats shareware
ect,

If on a PC as seems likely then the best answer is to install an
ATARI emulator, the Gemulator 96 demo or the latest version of
PaCifiST will both do, instaling an emulator sounds a little drastic
?.. not at all, a two minute jeb and very easy,and very small in HD
space, then you have access to all the ATARI software that will
convert,

Most PC art packages support IFF format, I know Paint Shop Pro does,
a hell of a lot of ATARI art packages save as IFF as well :)

If you need detailed help then mail me, I am always converting so
will maybe able to help more with more details of what you hope to
achieve :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

2959. Atari ST1040F system - $100

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: lynn.sturgeon@juno.com
Message-ID: <19970908.090948.5383.102.lynn.sturgeon@juno.com>
Source record: 117248

```
Atari 1040STF, 1mb ram
SC1224 color monitor
Atari 2 button mouse
power cord

all very clean and in good working order, original packaging for computer
and monitor included. $100 plus shipping.
Located in Colorado.

Lynn Sturgeon
lynn.sturgeon@juno.com
```

2960. STinG - Help page open!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5v18n4hlc1@berlin.infomatch.com>
Source record: 117249

Hi all!

I've opened a STinG Help page to try to let people see what other people are doing right or wrong to connect with STinG..

Please drop in and send mail and maybe try to help or help yourself with STinG!!

Goto: http://www.geocities.com/Hollywood/Academy/2034

Thanks a bunch!
Johnny

2961. Re: Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34143754.BFB@cfcsc.dnd.ca>
Source record: 117250

N. Bales wrote:
> > THE ATARI ST QUICK FAQ
> > v1.4 - June 2nd 1997
> I'm in the process of doing a major revision of the Quick FAQ, so I
> would appreciate if people would take a look at the latest online
> version an let me know any suggestions or additions they would like me
> to make.
> Thanks,
> Nick
> --
> Nicholas Bales / The Atari ST Quick FAQ :
> Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
> France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

looks good. I read it all.
The only thing you might want to change are the links to Hallvard,
from sn.no to geocities?

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

2962. Re: Geneva vs. Magic?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcbc7e$4dda8900$424ea4c2@atarimad>
Source record: 117251

I have never used magic, but I have found Geneva brilliant for the short time I have been using it, I use it with Neodesk 4.

2963. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-0809971351320001@wilga.mtholyoke.edu>
Source record: 117252
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

...and I just heard this morning on the radio that AOL has purchased
Compuserve... Interpret that as you will.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

2964. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIIPDECQUP@data.rhein-main.de>
Source record: 117253

In <5uuj99$f8s@alexander.INS.CWRU.Edu> Boris D. Cahan wrote:

Hi,

>>Normaly a SCSI ZIP had a smal switch between both connectors backside.
>>That's TERMINATION ON or OFF
>
> I misspoke! It's the power for the termination that's missing
>from some SCSI adapters. And I don't know which.

I miss some mails before, i'm sorry.
But you're right. I you MUST have a complete TermPwr wireing from
you Host / any other device.

Otherways your ZIP do not work well.
The best way is to use a host adaptor how was support TermPwr.
(Also Falcon and TT have it allready)

I chance my ZIP from Falcon or 520ST (with LINK'96) to my Mac or a old PC Notbook
with a external DB25 SCSI Port. That works allways well.
First time after connect that ZIP to my ST i must kick my old VANTAGE I Adaptor..
(One of the DMA/SCSI adaptors without TermPwr Support)

What kind of atari / host adaptor do you have?

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2965. MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1276_SSweet@fortress.org.uk>
Source record: 117254

FROM: SSweet@fortress.org.uk
SUBJ: MEGA STe internal SCSI?

j> I want to use the internal SCSI controller in my MEGA but it will not
j> work for me. I connect it right, red side to pin one and all that, I
j> hear the drive spin up but the machine doesn't access it. The disk is
j> bootable and formatted for atari. Is there a special termination or SCSI
j> id that I'm not using? I believe the disk is set for id 4, does it have
j> to be on 1 or 0?

All switches on the Atari HD interface should be on and the HD mechanism
should be set to ID 0.

j> Is ID 0 usable for is that considered the controller?

No, the ATARI controller does not have its own ID.

j> I wish to use this internal controller is I can use my ICD Link 2 with my
j> ST.

Ive got a Link 97 internal and a Link 2 connected to mine ATM.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Diplomacy is the art of saying "Nice Doggie!"...
'Til you can find a rock.
--

2966. Re: atari 1040ST power supply

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIIPDECNUP@data.rhein-main.de>
Source record: 117255

In <34142306.52F3@bellsouth.net> Tim Hall wrote:

>Hi Guys and Gals,
>I have an atari 1040st that has a power supply for europe (220V 50Hz)
>I need to convert for use in the US (110V 60Hz). Anybody out there

I don't no witch kind of psu type dou have..
The best way is to chance the psu to the right voltage.
Ask BEST-Electronics.

(Not all PSUs can be modified for 120V and vice versa)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

2967. Magic

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1277_SSweet@fortress.org.uk>
Source record: 117256

FROM: SSweet@fortress.org.uk
SUBJ: Magic

sf> I have heard about a GUI for the atari called magic.

Magic is an O.S.

sf> Is this available from the internet?

No, this is commercial software, available from System Solutions in the UK.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I'm not Paranoid, it's just you lot making up stories about me.
--

2968. Ghostlink

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1273_DCroker@fortress.org.uk>
Source record: 117257

Nostrodamus phrophesised this from claudedavid@bluewin.ch to All...

Hi Claude!

c> Organization: Unisource Business Networks
c>
c> Hello
c> Is it a version of ghostlink newer than 1.02 ?

Yep!

c> Or a page dedicated to this great util ?

http://www.cs.wisc.edu/~ghost/index.html

Speak to 'ya later!

--

2969. Re: Championship Manager '95 ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <873676824_OASIS_@wile.demon.co.uk>
Source record: 117258

In article <70145355_000008_OASIS_NEWS@ritter.demon.co.uk>
David@ritter.demon.co.uk (David Knight) said:-

> In article <873481138_OASIS_@wile.demon.co.uk>
> paz@wile.demon.co.uk (Mark Parry) wrote:-
>
>>I've got CM '93 (obviously) and the '94 data disk. Can anyone help me find a
>>copy (original, natch) of this elusive '95 data disk, please ?
>>
>>
>
>I think you will find there never was a 95 data disk. The last
>upgrade was an end of season 94 data disk. The only time I even saw
>it was in a letter sent by the UK distrubutors Intelek to everyone who had
>registered CM'93 with them.

I could've sworn I saw it in a 'pooter shop once, just before the High St.
stopped selling Atari stuff, but I didn't have enough cash one me ... :o(

Or did I dream it .. ? ;o|

>You could always try and contact Intelek (although I doubt they can
>help you now) the address is:

[snip]

Thanks. That address is imprinted in my brain 'cos I play the damn game *far*
too much and it pauses on the title screen for aaaaages when it loads.

>good luck trying to find a copy

Thanks again, I get the feeling I'm gonna need it :o)

--

_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

2970. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1278_SSweet@fortress.org.uk>
Source record: 117259

FROM: SSweet@fortress.org.uk
SUBJ: Need advice on memory upgrade.

>> I have decieded to upgrade my MegaSTE from 1 to 4 Megs. So I bought 4 - 1
>> Meg 30pin SIMMs. They are 60 ns which should be more than enough. They
>> are the 3 chip (1x9) design. AFAIK, since Atari computers don't have
>> parity memory checking, the parity bit should be ignored.

I had a set of 9 chip simms in my Mega for some while untill i needed some
faster SIMMS. I had no problems with them.

>> So, I installed the new SIMMs then powered up. The computer acted as if
>> there was no memory in it at all. I didn't even get a start up screen
>> with the Atari logo. Then I reinstalled the oringinal 256K SIMMs and
>> everything was fine.

Personaly i'd remove 2 of them and try just 2 simms in sckt 1 and 3, if no
joy then swap for the other 2 again in sckt 1 & 3 to eliminate a possible
simm fault.

Will the machine still work if the origonal 1 meg is replaced?.

>> So, could somebody tell me if parity SIMMs are incompatible with Ataris?

They worked for me.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I can't be bothered to add a tagline to this one.
--

2971. Donkey Island News???

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <341419AA.3B57@holyrood.ed.ac.uk>
Source record: 117260

Any further news concerning Donkey Island?
Is it still on line for the October UK shows?

ALaN.

"One must never be purposelessnessnesslessness"

2972. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Mike Casey <casey@slcnet.net>
Message-ID: <01bcbc8f$e3324900$3e18dad0@hal>
Source record: 117261

Atari SC1224 Color monitor for sale...In great condition, includes power cord and data cable. $40 + shipping (U.S.)

2973. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <873736304_OASIS_@pcc-uky.campus.mci.net>
Source record: 117262

In article <5unq7b$hmg@news.csus.edu>
adman@apollo (CHARLES ADLEY LEBLANC) said:-

>Hello,
>
>Anyone know if there is a Linux for Atari ST and TT? If so, is it any
>good?

Linux is available on CD-ROM, complete with easy installation. I don't have
it but I've heard that it requires a 68030 and a math co-processor. (or maybe
its just the math co-processor) I reckon it takes a pretty powerful Atari
to get decent speed...! Hope this helps... :)

--

```
_/_/_/
```

2974. Re: MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v1roe$ie4$2@due.unit.no>
Source record: 117263

Steve Sweet <SSweet@fortress.org.uk> wrote:
> FROM: SSweet@fortress.org.uk
> SUBJ: MEGA STe internal SCSI?

> j> I want to use the internal SCSI controller in my MEGA but it will not
> j> work for me. I connect it right, red side to pin one and all that, I
> j> hear the drive spin up but the machine doesn't access it. The disk is
> j> bootable and formatted for atari. Is there a special termination or SCSI
> j> id that I'm not using? I believe the disk is set for id 4, does it have
> j> to be on 1 or 0?

> All switches on the Atari HD interface should be on and the HD mechanism
> should be set to ID 0.

You should also make sure that the drive has both parity and termination
disabled. The Quantum LPS105 I had in my MSTe wouldn't work at all until
I removed the termination resistor packs.

Jo Even Skarstein

2975. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v1rv6$ie4$3@due.unit.no>
Source record: 117264

Pascal Ricard <pascal.ricard@hol.fr> wrote:

> Hi Brian,

> in a message dated 3 Sep 97 Brian Roland wrote:

> BR> run under your AES. If you need networking abilities, and wish to run
> BR> a unix-like system, then I'd go for N.AES and MINT.

> Argh! Again someone pointing N.AES... But the great question I'm asking for
> a long time with no accurate answer is: "Where is this goody available from
> ?".

Woller & Link in Germany sells it. I believe W&L's homepage can be found
at...

http://www.inx.de/~w+l/ (Or perhaps without the '~')

Overscan (www.overscan.com) is the publisher of N.AES, but their website
hasn't been updated in a year or so, and they don't respond to e-mails.

Jo Even Skarstein

2976. Re: Free Atari 1040ST w/ 40 Meg HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: "Maurice C. Ling" <mcling@tasc.com>
Message-ID: <3414712B.C6FBB711@tasc.com>
Source record: 117265
Cross-posted to: comp.sys.atari.st,ne.forsale

Thanks to all who responded. I've found a good home for my 1040ST. It is no longer available.

However, if anyone is interested in any of the following books, please let me know. BTW, I'm in Peabody MA.

Programming the 6502 by Zaks
Mastering Forth by Anderson & Tracy
Starting Forth by Brodie
Atari ST Application Programming by Pollack & Weber

Any offer + shipping.

--
- Maurice
* The Pan-Massachusetts Challenge *
* Biking 192 miles to find a cure for cancer! *
* http://www.geocities.com/CapeCanaveral/4234/pmc_index.html *

2977. Re: Toad Stools

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <OQ7PCDJ@tos.pl.net>
Source record: 117266

Terry May (Terry.May@rebel.ronly.org) wrote:

: On 06 Sep 97, after being fired by Jack Tramiel, Malcolm Cooke said:

: MC> Why dont you order from Computer Direct and get some real service
: MC> FAST.

: Do you have their email address and/or phone number (prefer email, though)?

info@compdirect.com

http://www.compdirect.com/

We have found them to be very helpful and prompt. Unlike Toad who used to
be helpful and prompt but aren't any more.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

2978. Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Stephen Barrett <sbarrett@indigo.ie>
Message-ID: <01bcbcb0$7f9d1c00$3e947dc2@default>
Source record: 117267

Is it possible to use a tos image from one Atari (v2.06) on another Atari.
I know that the early St's used a disk based tos and I was wondering if it
is possible to load the new tos vesion on top of the old from disk. I have
tried using an auto folder (some chance ;-)) without success. Any help
will be greatly appreciated.
Stephen Barrett
email:- sbarrett@indigo.ie

2979. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <48620163_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117268

Hi Malcolm

In article <5uv09vflb1@proxy5.proxy.ozemail.net>
mcooke@tyndale.apana.org.au (Malcolm Cooke) wrote:-

>On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>>
>>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>>640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option.
>>Fine. If I save that res from the Res Changer and reboot, I still get
>>640x400x2. ie. it makes no difference.
>>
>>I've just reinstalled MagiC5.11 and NVDI, but no difference.
>>
>>My MAGX.INF has #_DEV 5 27 (which I think is the same as it's always been).

>You have to set the enviromental variables also. I have a prg that
>will set the MagiC inf file (I did the ger to eng conversion my self) Do you
>want a copy.
>
>The variables should look something like this the columns and lines
>variables are necessary as is the #_ENV _PNAM=MAGICINF.PRG
>#_ENV PROMPT=pg. I found this little program helpful. I use a TT my
>friend uses a Falcon and works in 256 colours Fine

I've no idea what the above variables are. They certainly don't have
anything to do with booting in 256 colours (which was my problem).
I've looked back at previous magx.inf files of mine and I have *never* had
these defined. Anybody got any ideas what the above vars are used for?

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2980. Re: Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <873757622_OASIS_@whalley.demon.co.uk>
Source record: 117269

In article <873636611.18516.0.nnrp-03.c2de4f5e@news.demon.co.uk>
obroadway@cix.co.uk (Oliver Broadway) said:-

>OK, so I got it all properly set up, as far as I can tell...
>
>Problem one: When I first start the Dialer, it thinks my modem is
>online, although it isn't. I have to click Disconnect and tell it to
>hang up the modem to cure this.

I had this problem at first, it disappeared when I sorted my AUTO
folder and ensured STING.PRG loaded after the HSmodem programs. This
also let me connect, whereas before the change STinG would go through
the login procedure but flatly refuse to resolve anything or talk to
the other end, so the other end dropped the line after a short time.

>Problem two: connecting to my usual ISP, the ISP sends "CONNECT" and
>then seems to stick. Works fine with STiK, and logging on manually with
>Connect, so there must be something STinG is doing which is making it
>stick at this point. (I tried a different ISP, btw - Demon - and it was
>fine - connected and logged on OK, and all my clients seemed to work
>fine - but with my usual ISP - Internet Discovery - the one which I can
>call free at evenings and weekends - no dice. The connection to Demon
>seemed a lot slower than with STiK, btw.)

Not sure about this, but you might find things improve if you follow
the above tip. WRT speed, try leaving the following lines blank after
the = in DEFAULT.CFG:

MSS
RCV_WIND
DEF_RTT
DEF_TTL

Someone suggested it here and it speeded things up for me.

<snipped other queries on which I can shed no light>

>Any ideas/solutions to any of the above?

Apologies if you've already tried the above.

HTH
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

2981. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <873747818_OASIS_@ping.be>
Source record: 117270

In article <5v0cca$m85@news.iwvisp.com>
404on040@remove2reply.iwvisp.com (Michael Grove) said:-

>On 7 Sep 97 01:04:10 GM, Pascal Ricard wrote:
>>Hi Brian,
>>
>> in a message dated 3 Sep 97 Brian Roland wrote:
>>
>> BR> run under your AES. If you need networking abilities, and wish to run
>> BR> a unix-like system, then I'd go for N.AES and MINT.
>>
>>Argh! Again someone pointing N.AES... But the great question I'm asking for
>>a long time with no accurate answer is: "Where is this goody available from
>>?".
>>
>
>
>Overscan in Germany. They use to have a Web site, but for the last few months
>I have not been able to access it. Maybe you will have more luck than I.
>www.overscan.com

I got my copy from from Overscan but like Michael says their homepage
can't be reached. I just tried it a couple of minutes ago.
Their snailmail address is/was(?) Overscan
Elbestrasse 28-29
D-12045 Berlin
Germany
The well know Dutch Atari retailer MABN was advertising N.AES a
couple of months ago
Have a look at http://www.xs4all.nl/~mabn

You can also buy an Hades at Computertechnik (Germany). They bundle the
Hades with N.AES:-))
AG Computertechnik
Axel Gehringer
Sch&#65533;tzenstrasse 10
D-87700 Memmingen
Germany
Tel: (08331) 86373 Fax: (08331) 86346
BTW: They are coming to the forthcoming Atari show in Germany
(Neuss/D&#65533;sseldorf)

Have you tried "La Terre du Milieu"?

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

2982. Re: Format problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1279_SSweet@fortress.org.uk>
Source record: 117271

FROM: SSweet@fortress.org.uk
SUBJ: Format problems

>> I have a Mega STe with a 1.44 floppie drive. My problem seems to be
>> that it will format a disk about 2/3 and than give me the write protect
>> or a dammage disk error. I seem to be able to write and read from disks
>> that have already been formated HD. The drive formats fine using 720K.
>> Anyone out here, have any thoughts or suggestions. Also I am using the
>> pormat program that is in TOS 2.06. Could this be the root of the
>> problem?

I had that problem with my Mega, it turned out that it didnt like the monitor
being on top of it.

Pulses from the LOPT in the monitor were being picked up by the foil
connector on the FD drive, and as this cable is exposed outside of the shield
progresivley as the disk is formated, the problems seem to occur near to the
end of a format.

Try to move your monitor further away from the machine and re-test

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I am the end of all your dreams.
--

2983. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <873758812_OASIS_@whalley.demon.co.uk>
Source record: 117272

In article <5v0ik8$4dc$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>Does anyone know where Thomas has gone?
>
>I am looking for the latest release of Texel and have tried his site
>at uni-karlsruhe but I get a URL not found response.

Something strange is happening here. I get exactly the same "not found" response at home using CAB 2/OVL 1.26/STinG, but it's perfectly accessible when I try it at work using Netscape. I used to be able to access it OK a few weeks ago from home, so I'm getting suspicious about the OVL. It's not STinG as I'm pretty sure I tried reverting to STiK at one point after it seemed to have disappeared.

Anyone else having this problem?

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

2984. OIDS! Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: rat74@aol.com
Message-ID: <19970908223101.SAA09571@ladder02.news.aol.com>
Source record: 117273

I need a copy of the game Oids that will work on Pacifist. It's probably not the done thing to make such requests here, but if I don't have soon, I may well die.

Cheers.

2985. (relatively) high baud rates

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Simon Gornall <simon@oyster.co.uk>
Message-ID: <3413E603.80196F17@oyster.co.uk>
Source record: 117274
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
This is a multi-part message in MIME format.
--------------CE0202D72EDD6B4A4D908FF6
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Hello all,

I've been ignoring my Falcon for a few years now, but I'd like to put it
all back together so I can use it to program my Jaguar :-))

I've sort of got used to my SGI now, so what I thought I'd do would be
to link the two machines together with MiNT-net (or Fenix, when it
becomes
available) so that I can program in the relative comfort of Irix, and
download onto the Jaguar from the Falcon.

I've set up a serial line between the two machines, and with terminal
software, I can log into the SG from the Falcon at 38400 baud, using
Connect. So far, so good. I've also set up SLIP on the SGI in the
standard
way, so that you log in as 'slip', give a password, and the SGI says
'starting SLIP' then you have a SLIP connection active. What I don't
seem to be able to do is get the SLIP connection to work when inside
MiNT.

I've tried the slattach stuff, but figured out I needed dip. I
configured
dip, and it just hangs. I'm using the device /dev/modem2, which at least
responds with garbage when I use minicom to talk to the SGI.

(garbage: it returns a few random characters after I press return - I
assume
this is the 'login:' prompt from the SGI, after it's been munged
somehow)

So, I think I'm using the correct device, I think I have the correct
software (dip), and I think the line works ok. The only thing I can
think of is that
the MiNT drivers can't handle 38400 baud.

I seem to remember that ST's (Falcons too ?) couldn't drive the serial
hardware at high baud rates... Is this my problem ? And if so, how do
people use modern modems ? Certainly Connect has no problems, or is this
just clever programming on Connect's part ?
```

I looked through the version of MiNT's tty.c, and it seems to indicate
the
serial lines can go as high as 230kbaud (wow!), but maybe it needs a
.xdd
driver...

Any help gratefully appreciated.

ATB,
Simon.

--
Simon Gornall Physicists get Hadrons!
(simon@oyster.co.uk)
--------------CE0202D72EDD6B4A4D908FF6
Content-Type: text/x-vcard; charset=us-ascii; name="vcard.vcf"
Content-Transfer-Encoding: 7bit
Content-Description: Card for Simon Gornall
Content-Disposition: attachment; filename="vcard.vcf"

begin: vcard
fn: Simon Gornall
n: Gornall;Simon
org: Oyster Systems Ltd
adr: 49 Atalanta St;;Hammersmith;London;;E17 3BH;England
email;internet: simon@oyster.co.uk
title: Systems Manager
tel;work: +44 (0) 171 385 6360
tel;fax: +44 (0) 171 385 1664
tel;home: 0976 39 49 49
x-mozilla-cpt: ;0
x-mozilla-html: TRUE
end: vcard

--------------CE0202D72EDD6B4A4D908FF6--

2986. Re: Linux on Atari...

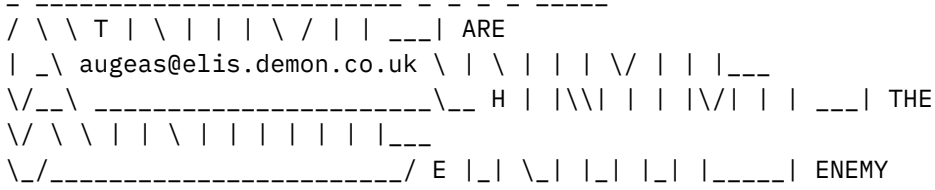
Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <25620251_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 117275

In article <5unq7b$hmg@news.csus.edu>
adman@apollo (CHARLES ADLEY LEBLANC) wrote:-

>Hello,
>
>Anyone know if there is a Linux for Atari ST and TT? If so, is it any
>good?
>
>
>.
Yes, there is. There's a good CD from Germany, I've tried 16/32
in good ole Blighty, but they say that they're waiting for new stock to be
shipped. Other than that, there's and older version on the Compendium CD.
I haven't tried either yet, the Compendium also has NET BSD and MiNT.
The UMICH site has Linux, but that'll be a lot of FTPing and floppies...

"Augeas"

--



2987. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <37442803_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117276

In article <5uvi2u$t79$1@zingo.tninet.se>
fpc@dataphone.se (Jan Persson) wrote:-

>On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>>
>>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>>
>>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>
>Sounds like your NVRAM has changed for some reason. Try and reset it with
>the propriate program (BOOTCONF.PRG, NVRAM.PRG or whatever) and see if it
>helps.
>
>Greetings, janne

I checked that and it looked ok.

I have actually kind of discovered what the problem was. Tonight I zeroed my
boot partition and reloaded HDDriver, NVDI, MagiC etc.etc.
Then I noticed the problem which caused the colour booting problem. Somehow
the #_DEV line was at the very top of my magx.inf file. This was causing the
problem. I moved it back to where it should be, and hey presto, problem
solved. God knows how it got corrupted.

Thanks to everyone who responded to this, my Falcon is now booting in 256
colours again. Hurrah :-))

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2988. Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Centek <centek@eeb.fr>
Message-ID: <01bcbcaf$56fdbee0$190844c3@p-d-mou>
Source record: 117277

<encoded_portion_removed>
Cmh0dHA6Ly93d3cuZWViLmZyL2NlbnRlaw==

2989. Atari Videos Wanted

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <3413F2C8.184@connexus.apana.org.au>
Source record: 117278

Are there any Atari videos available? Any subject considered.

MACE, (Melbourne Atari Computer Enthusiasts), is considering buying a
few and loaning them out to members as a club service.

Any info appreciated, thanks,

Julian.
Vice President.

2990. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5v0oat$6fi$1@infomania.emw.ericsson.se>
Source record: 117279

Regis Gronoff wrote:
>
> Let's face it: STING doesn't work. So, what's the solution ?
> My opinion: to be brave enough to call it a crap programme, erase
> it from your HD's, forget the name (gives bad blood circulation)
> and *warmly* support Dan Ackerman and Steve Adams who gave us the
> ONLY internet connection program that works: STIK, so that they
> can cook us a lovely working PPP version of STIK (v1.14 ?)

Another things that strikes me from reading these millions of
messages about that you can't get STiNG to work is. Why doesn't
anyopne use PPP-Connect which commes with CAB? As most people,
I guess 99%, who uses the internet uses CAB this sounds like
the obvious choice. From the few people I have heard who uses
PPP-Connect (I guess not many have bought version 2.5 of CAB
which also is suppsoed to be much much better than previous
versions and which is sad) they have had no problems what so
ever and have got it up and running in less than 10 minutes.

Maybe you should all go and buy a copy of CAB 2.5 and see
for your self. And since you all use CAB anyway it sounds like
something you can't afford to miss.

CAB 2.5 is available in about any language you could possible
speeak and ASH told me that PPP-Connect is available in english.

Just my two cents.

And I don't use either if you wonder as I havn't got a internet
account at home.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2991. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5v113v$8m$1@infomania.emw.ericsson.se>
Source record: 117280

```
Hallvard Tangeraas wrote:
>
> Haven't had much response to my posting where I asked if you (Atari users
> reading this) could try out a new location where I'd possibly move my Atari
> web pages.... :-(

Works just fine from here.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2992. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Murray Piper <mpiper@ozemail.com.au>
Message-ID: <3412BD73.4C7B@ozemail.com.au>
Source record: 117369

Robert Wills wrote:

<snip>

> If I put together all the
> trouble I ever had with ALL the ST's I have ever owned, it wouldn't
> compare with the trouble I've had with that damned 486!

<snip some more>

Here, here! I bought a P100, Win'95 box last year because I needed it to keep pace with changes in Steinberg's Cubase Score music software. For the first six months it gave me and the service technician nothing but grief - and this is a major brand we're talking about here. Prior to that I owned two Atari ST's - an fm and and e, which between them gave me seven years of reliable service!

Cheers,
Murray.

2993. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Murray Piper <mpiper@ozemail.com.au>
Message-ID: <3412C0B0.9E8@ozemail.com.au>
Source record: 117370

Hi Hallvard and All,

Hallvard Tangeraas wrote:

> I wanted to ask to see if the speed was acceptable compared to my current
> location. I guess I just want to use the best site available so people all
> over the world can access my page as quickly as possible.
> But..... for this to happen I have to rely on your feedback!

<snip>

> <http://www.geocities.com/SiliconValley/Bay/8745/>
This was a little slow on the uptake tonight, but once the link was
established, text and graphics downloaded well. It must be a busy
night...

<snip>

Please do remember to post whichever URL you're going with, so we can
all update our Bookmarks!

Cheers,
Murray.

2994. Please Help

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Murray Piper <mpiper@ozemail.com.au>
Message-ID: <3412BEF5.494D@ozemail.com.au>
Source record: 117371

Hi All,

I made a posting here a while back, asking people to let me know which Atari browsers were Frames-friendly and which weren't.

In response to those replies, I have included a non-Frames link on my page.

Please come and have a look, and offer any comments. Feel free to post here or EMail... either way, I lurk here all the time!

http://www.ozemail.com.au/~mpiper/

The Frames/non-Frames page is on The Rack link.

Thanks, cheers,
Murray.

2995. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5uvi2u$t79$1@zingo.tninet.se>
Source record: 117372

On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>
>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>
>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.

Sounds like your NVRAM has changed for some reason. Try and reset it with
the propriate program (BOOTCONF.PRG, NVRAM.PRG or whatever) and see if it
helps.

Greetings, janne

2996. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5uvm1lgpp2@News.Dal.Ca>
Source record: 117373

In another newsgroup, someone responded that the airship Graf Zeppelin (LZ-127) did not count as an aircraft..(!)

2997. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5uvmfugpp3@News.Dal.Ca>
Source record: 117374

The only COMPUTER I hae ever owned until last week was a 1040 STe with 4 megs. last week I was given a Mega STe. Damn! why couldn't it have been a TT?

No desire for that Pentium, after all the problem tales I keep hearing. Apparently a certaim large PC software firm in Canada keep the former tech guru of Atari Canada, full time to iron out the bugs in their Intel-based LAN. At least the Microsoft stuff keeps people employed.

2998. Re: ftp upload problem....

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5uvrsd$fcu@news2.tds.net>
Source record: 117375

On 8 Sep 1997 02:56:41 , Hallvard Tangeraas wrote:
>
>Sorry if this sounded a bit elementary, but it's the simple and obvious
>things that are easiest to forget - I know ;-)
>
Hallvard,

I agree, you take them for granted. But yes, it's all entered correctly,
it's just that Newsie only uploads to ftp sites using a passive connection
(it's listed in the "Known Problems" section of the documentation),
which geocities doesn't accept (I have uploaded to other sites, btw).

Now, if I had MINT or something of that nature, I'd have no problem, but
since I lost almost all of my hardware (it was in a friends basement
during some severe flooding in Reno, Nevada) all I've got to work with is
an old backup, a 1040 with a single 720K drive - so MINT is out of the
question.

I'm on my way though, I think - I downloaded Oasis2, which I hadn't really
considered before because of it's size and my lack of hard disks - with
a little playing around I've got it all ready to run (even if I *can*
make a cup of coffee while it's getting ready) - It loads into Maxidisk
at bootup as a self-extracting ZIP file with my configurations set, then
auto-runs to extract - I've got it to the point of logging on and
getting the IP address, but then it doesn't seem to do anything useful,
even though the packets are being sent & received, I don't actually seem
to be logging on to the site - but I'll work on it.

I'd be willing to just do it through a terminal program, but I've got to
call my ISP to see if I can, since I have a dial-up account.

er.... sorry about the book... got carried away :)

Terry
---
tross3@hamtel.tds.net

2999. Auction: Atari 1040STf units (2), here, not eBay

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Jason Whorton <chesster@pcl.net>
Message-ID: <01bcbc11$de3ae980$4f1bb9ce@default>
Source record: 117376

Hello. I have two Atari 1040STf units that I am auctioning off. I have no monitor to test them with, though each does light up and the disk drive spins and lights up when powered up. I can't test them any further without a monitor, so these would be as is, except for what I have already mentioned. One is in fine shape cosmetically, the other has a few cracks in the top vented part. The minimum bid for each unit is $2. Shipping cost are not included. Money order is the only form of payment I can accept. The auction ends Sept. 21st at midnight Central time. Updates of the auction will be by e-mail only, unless you are having e-mail problems, then post a message to the newsgroup, and I will post one back to you if necessary. Please e-mail all bids or questions to me chesster@pcl.net. Bidders will be notified of changes in bid status by e-mail as often as possible. Unless something happens, this will mean once or twice a day.

Thank you,
Jason Whorton

3000. STinG Question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5v01tb$2ur$1@berlin.infomatch.com>
Source record: 117377

Hi all!

As some of you might be aware.. I am compiling a STinG how to list to put up on a web page to try to help people solve their STinG problems.

A problem alot of people seem to have is not knowing what to add for the CLIENT_IP for a PPP connection that the ISP assigns a different address for each time the user logs in!

I have seen this:

CLIENT_IP = 0.0.0.0
CLIENT_IP = 127.0.0.1
CLIENT_IP = (Some people put the nameserver for their ISP here)

Which is right?? Or are they all wrong??

Please reply to E-mail: dooley@infomatch.com
Or if your useing a shell account hit (SHIFT + R) For Reply!

If you have any information on STinG that might help with setups/connecting.. PLEASE send to the e-mail address above.
And to help matters even better.. Send your DIAL.SCR and DEFAULT.CFG to the same mail address and PLEASE specify what kind of connection you use being PPP, PPP/PAP, SLIP, CSLIP.

Thanks
Johnny

All info will be posted on a web page for all to access to help solve their STinG problems!

Cya!

3001. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: markh@cts.com
Message-ID: <3410e932.15758863@news3.cts.com>
Source record: 117378

On Tue, 02 Sep 1997 20:36:51 GMT, markh@cts.com (Mark W. Herber)
wrote:

> Please help
> I have decieded to upgrade

etc.etc,,,,,,,,,
no need to continue quoting myself...

Well, maybe you're wondering what I did. The concensus of the
response postings is that 3 chip SIMMs don't work with Ataris. So, I
took them back and got a refund.
I don't think any PC dealer here in San Diego carries 8 or 9
chip 1 Meg SIMMs. So I guess I'll have to drive 20 miles to the
nearest Mac dealer. They should have them. Macs, like Ataris, have
allways used non-parity memory. Only with Pentium and the later 486
motherboard designs did the PC world finally wake up and see the
virtues of dumping parity memory checking.
Even if I don't find SIMMs that will work in my Atari, it's no
big deal. The MSTE will still most everything I need with just only 1
Meg (4-256k SIMMs). The upgrade would have made (entire disk) high
density copying quicker and allowed me to use NeoDesk 4 (and still
have useful memory left).

Thanks Again

Related issues: In case anyone is wondering, I think dip
switch 7, the only switch on, enables high density floppy operations.
Assuming you have the Ajax chip and TOS 2.06.
My first Atari was a 1040ST. It had mixed memory chips of both
120 and 150ns. Yet it worked fine for six years.
mark

3002. Atari ST Quick FAQ - v1.4

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970908075825120653@ppp5.tou.hol.fr>
Source record: 117379

THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the same questions over and over again, here is a quick list of the most Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following address, and I will be happy to send the FAQ to you:

bales@hol.fr

This announcement is manually posted once every week.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3003. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970908040447.14377B-100000@usr09.primenet.com>
Source record: 117380

On Sun, 7 Sep 1997, Pascal Ricard wrote:

>
>Hi Brian,
>
>Argh! Again someone pointing N.AES... But the great question I'm asking for
>a long time with no accurate answer is: "Where is this goody available from
>?".

Don't worry, I heard that PARX will(might) distribute Naes. :) good
news for all french users :)
bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3004. PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-08 00:00:00 UTC
From: patrick_delafon@mail.schneider.fr
Message-ID: <873704695.17112@dejanews.com>
Source record: 117381

Hi !

I am in search of a shareware/freeware utility that would convert Degas
PI1 images to any common PC image format.

Any suggestion ?

Thanks for your help.

Patrick

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3005. Re: CIS closing Atari Forum

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <5v4idu$3a$1@news.xmission.com>
Source record: 117134

heheh, the article should read CIS CLOSING!!!
Now that AOL owns it!!!

Compusreve=rest in peace (good friend)
AOL=BURN IN HELL

In article <873531092.458.1.nnrp-06.9e98be98@news.demon.co.uk>,
100550.3170@compuserve wrote:
>
>I logged a complaint about this and have heard no response. Any others here
>expressed their concerns?
>
>Another nail in the ATARI coffin....
>
>Mark
>
>100550.3170@compuserve.com
>

3006. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3415ABED.48EE@cfcsc.dnd.ca>
Source record: 117135

Kim Andersen wrote:
you might want to try SCSI arbitration on if you are using
HD Driver, or equivalent if not.
this is probably the Falcon hardware problem.
I also notice that TCache makes a good difference.
good luck.bonne chance
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3007. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909224927476615@ppp29.tou.hol.fr>
Source record: 117136

Pascal Ricard <pascal.ricard@hol.fr> wrote (�crivait)�:

> Hi Nicholas,
>
> in a message dated 9 Sep 97 N. Bales wrote:
>
> NB> Stephen Barrett <sbarrett@indigo.ie> wrote (�crivait) :
> NB>
> >> Is it possible to use a tos image from one Atari (v2.06) on another
> >> Atari. I know that the early St's used a disk based tos and I was
> >> wondering if it is possible to load the new tos vesion on top of the
> >> old from disk. I have tried using an auto folder (some chance ;-))
> >> without success. Any help will be greatly appreciated.
> >> Stephen Barrett
> >> email:- sbarrett@indigo.ie
> NB>
> NB> AFAIK, it's not possible.
>
> Wrong my dear ;-)
>
> I've seen a tos 2.06 image (english) that is bootable from disk.
>
> Bye Nicholas,

Where ???

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3008. Giving away 256K SIMMs (Europe)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909224933477015@ppp29.tou.hol.fr>
Source record: 117137

I have four 256K SIMM memory expansions to give away for free. If I was to sell them, it would be so cheap that it wouldn't be worth it.

Simply adding two of these SIMM boards will expand a 520STE to 1Mb.

I'll happily donate the two sets of two SIMMs to the first two 520 STE owners to reply to this by email. I'm limiting this to European Union countries because I don't want it to cost me more than a stamp for postage.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3009. looking for jpg viewer for ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: fred <fredu@america.com>
Message-ID: <3415F0A8.6DEB@america.com>
Source record: 117138

This may be a duplicated post and it may not. My shell account kicked back and said not posted, so who can tell?

Anyway, my neighbor uses his Atari SY for midi work in clubs in the area. I've have up to 6 ST machines at one time, although I have long since defecated over to the PC world. That is not quite a typo as many will appreciate :)

I would like to assist him with expanding his world of Atari and he has no web/net access and I have volunteered to provide a connect for specific requests.

Is there a viewer available for the ST to view JPG format images on a color monitor? He has both units, so that's not an issue.

His machine is a 2 meg STe, I think, might be a plain vanilla ST, though.

Please to email me at fredu@america.com with a specific URL or ftp location if at all possible. I have searched a number of locations and atari web pages with minimal luck so far.

thanks in advance

fred

3010. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5v3targnu1@mark.ucdavis.edu>
Source record: 117139

Bertil Wennergren (bertilow@aristotle.algonet.se) wrote:
:
: Strange. Most of the tips here talk about changing things with an editor.

Myself, I prefer to use the built in wizard-like interface. It just worked better for me. Most early STing users were probably migrating over from STiK, for them, having grown used to using a text editor to edit the STiK scripts, it probably was/is more intuitive to use and editor on the STing setting files, hence the number of tips that refer to do things this way. But new users might find it easier to use the built in configuration tools. They divide the task up into small, logical pieces (to me, anyway).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3011. HELP Matrix MICO/NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5v4f9p$ks@alexander.INS.CWRU.Edu>
Source record: 117140

Help! To those of you who have seen related posting on this
earlier, I now have new information, but still need help.

I have established now that it is a Matrix MICO car4d,
although I don't know which one yet. i have also gotten it to run (sorta)
but it is obviously set up wrong for my terminal. The picture is
too wide, and has black streaks in it. I found I have a disk for NOVA VDI
but the disk is apparently corrupted and wont install. I understand the
NOVA stuff works with the Matrix cards, too.

If any of you wise souls out there have experience with
ANY of this stuff, please let me know.

Thanx in advance.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3012. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970909222710382 78@pwomar.demon.co.uk>
Source record: 117141

<!ynoT> wrote:

> On Tue, 9 Sep 1997 01:04:06 +0100, Newsmaster@pwomar.demon.co.uk (Paul
> Womar) wrote:

> >If this is going to be a one of many in a series please use a test
> >newsgroup eg demon.test or alt.test.
>
> If you look at the reply you will see it is sent from an ATARI BBS,
> (All at Sea BBS is one of the top 3 BBS in this country I am told) and
> they usualy only take ATARI newsgroups, so the only way to test is to
> post here,

I realise that, it doesn't stop test messages being any the less boring.
I'm sure the sysop would add demon.test or something if peopel asked. I
normally just ignore them but when I saw that this one was numbered I
thought it might be best if I recommended a more appropriate group.

3013. Re: ISDN anyone?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.000002fb.004082d1@kim->
Source record: 117142

```
This is what Charles Silver mumbled about...>
>
> Hi Kemosabies,
>
> Anyone know much about the possiblites of getting a Falcon setup with an
> ISDN account? My ISP is offering a "new" 64k dialup ISDN (1 B-channel)
> unmetered access and dynamic IP accounts for $40/month. I just got this
> e-mail from them, so I haven't got any other details. I haven't looked at
> ISDN modems before, so I not sure if connections are possible...
> ===
> Regards,
>
> Charles
```

No problems. I have been using ISDN for almost 2 years now, fully controled
by the Falcon looking just like a normal dialup line.
ISDN is bascily the same as normal PTSN phoneline, except it's going a hell
alot faster ofcouse 8-)

```
Greets
Kim Andersen - Email dksoft@image.dk

------ Visit the greatest Atari BBS in Denmark ------
Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120
```

3014. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970909224427.10825A-100000@moose.erie.net>
Source record: 117143

I like the script editing capability of the DIALER.APP, but I've
had problems with some of the scripts it saved, so I went back to using a
text editor.

On 9 Sep 1997, Eric Hays wrote:

>
> Bertil Wennergren (bertilow@aristotle.algonet.se) wrote:
> :
> : Strange. Most of the tips here talk about changing things with an editor.
>
> Myself, I prefer to use the built in wizard-like interface. It just
> worked better for me. Most early STing users were probably migrating over
> from STiK, for them, having grown used to using a text editor to edit the
> STiK scripts, it probably was/is more intuitive to use and editor on the
> STing setting files, hence the number of tips that refer to do things this
> way. But new users might find it easier to use the built in configuration
> tools. They divide the task up into small, logical pieces (to me,
> anyway).
>
> --
> ....
> : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
> : @ @ Internship & Career Center http://icc.ucdavis.edu :
> +-oOO-(_)-OOo---+
>
>

3015. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <34160578.2B7D@walrus.com>
Source record: 117144

patrick_delafon@mail.schneider.fr wrote:
>
> Hi !
>
> I am in search of a shareware/freeware utility that would convert Degas
> PI1 images to any common PC image format.
>
> Any suggestion ?
>
> Thanks for your help.
>
> Patrick
>
> --------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet

GEMView as I recall allowed you to save GIF files. While not PC specific
like PCX or BMP, any PC gfx package worth its weight will read GIF files
and save them out in other formats.

3016. Re: STinG things

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5v4ipi$4su$1@proxy5.proxy.ozemail.net>
Source record: 117145

On 1 Sep 97 11:35:36 GM, Pascal Ricard wrote:
>Hi Peter,
>
> in a message dated 30 Aug 97 Peter Rottengatter wrote:
>
> >> The serial cpx hangs with Cops, though it works fine with XControl.
> PR>
> PR> Huh ??? It certainly doesn't here, I use COPS V1.06 too. I cannot test
> PR> with TOS 4.04 though, but I guess I had got more reports like this if
> PR> it really were due to the CPX. Please try to only load, say, the STinG
> PR> CPXs with SERIAL.CPX, to avoid interaction with other CPXs, just to
> PR> check whether another CPX is responsible.
>
>One point for you ;-) and another one against Cops (1.07 here BTW).
>Cops inits at boot up *all* the CPXs even those not active (cpz). So another
>cpx is responsible but it'll not be easy to find witch one as there are over
>60 in the cpx's folder...
>
>
>Day after day I discover more and more problems caused by Cops...
>
>Bye Peter,
>/Pascal/
>
>>>> Her's the dayly thinking: <<<
>"Just remember that the last laugh is on you..."
>
>Via *FIST* v2.51beta Gate on hol.fr (90:800/1.26)
>
>--
>.
Hi there

I have been using Cops for 8 months with no conflict or bombs etc the
current ver is 1.7 You have to set the flags for the cpx to boot init
or mem resident etc make them non memory resident this will cure the
problem. The same thing would happen under the old XCONTROL or ZCONTROL.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)

http://www.spirit.net.au/~mcooke

3017. [WEB] T.O.S INDEX moves !!!!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <873824030_OASIS_@ping.be>
Source record: 117146

Hello,

From today, you can find my web site at this completely new URL
address:

****
* http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM *
****

The old address will stay valid until the first October 1997 ...

http://www.ping.be/~pin10575/INDEX-E.HTM

Nevertheless, to avoid any confusion, I will ask you to edit your
bookmarks now ... and be sure to find my whole site already functional
THANK YOU VERY MUCH

Note 1: my e-mail address stay THE SAME : dipching@ping.be

Note 2: for those frequently using THE ULTIMATE T.O.S SOFTWARE INDEX,
it's now necessary to use the following address:

****
* http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM *
****

Note 3: if you have any link about me on your web pages, could you
please edit it to make sure that everybody will continue to find the
right way to the dipching ... ;-)

Sincerely yours

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3018. For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: cutshal@okstate.edu
Message-ID: <Pine.PMDF.3.95.970909165344.37935A-100000@vms.ucc.okstate.edu>
Source record: 117147

HOLY COW!!!!! I can't believe people still have atari computers. I use to sell them in high school. My dad still has some equipment he would like to sell if anyone is interested. Not exactly sure what he has but I know he has an atari laser printer, a mega 4 but not sure what else. If anyone is interested please e-mail me at mcutshall@aol.com, please do not just respond to this because I proly will not see it.

3019. Re: MiNT help for ST young'un?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v4jpbklh3@due.unit.no>
Source record: 117148

Ken Williams <williams@mustang.ecsel.psu.edu> wrote:

> Hi. I've recently acquired a 1040ST(F I think), with most of the kit and
> kaboodle. I've been trying to Install MiNT (the distrib pack...disk1.zoo to
> disk9.zoo) and have been having some problems. For starters, I've

The distrib-kit is outdated. You should go for KGMD instead, it's modular
and you can download/install just the parts you need.

> Anyway, if someone out there could give me a brief walkthrough of what
> I need to do before running MiNT, ie what drives should be configured, how
> many partitions my 42M HD should have (it's empty, and currently has just

Make two partitions, one very small (5Mb should be fine) for the
autofolder and accs, and one for MiNT. Then download the parts of KGMD you
need (I believe they are "basic", "net", "compiler", "man", "x112r5" and
one or two uucp/news packages) and install them. Have a look at K.Ellis'
homepage (www.primenet.com/~kellis/) for more info and english
instructions.

BUT, in order to use MiNT you really need atleast 4Mb RAM! So if you have
less, a RAM-upgrade really is recommended. This applies to all "serious"
use (I.e. everything but games).

> Please help me! I've absolutely fallen in love with the ST series.
> I went from playing with a friend's ST to owning my own complete system
> in about a week and a half.

:-) It's a cool machine, isn't it? My Falcon is at canmpus now, and I have
this old Mega running Freeze Dried Terminal at home that I use for reading
mail and news (I'm sitting in front of it now). I love it :-)

> PS anyone know where to get TOS upgrades in Pennsylvania?
> ...okay, how about an up-to-date mail order catalog for hardware?

Haven't got a clue about US, but in the UK TUS (The Upgrade Shop) is a
good source for hardware, and in Germany you should contact Woller & Link
(www.inx.de/~w+l/) which has lots of cool stuff.

Jo Even Skarstein

3020. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117149

In article <5v4bf6$1al$1@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) wrote:-

>1. When I boot up my STinG config from X-boot and set the STinG port
> 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window comes
> up and I have to 'DISCONNECT' before I can 'DIAL'!!
> I read somewhere that this might be an AUTO folder conflict.. But I'm
> running a CLEAN system till I can get STinG/PPP running properly.

Ok. This has been stated a few times by Peter in these groups. Do *not* set
the PORT to ACTIVE for DIAL-UP connections. Leave it inactive. The dialer
will activate it. The activate bit in the CPX is purely for networking your
machine to another via a physical cable.

>Here is what's in my AUTO folder.. and order of booting:
>
>ACCS #This load all my accs from a folder then from C:\ (Keeps things
> #clean
>DRVIN #HSModem
>MFP #HSMODEM
>STING #STinG :)
>
>And this is all! So I can't really see this being a AUTO folder conflict!

Blimey. That's dedication for you. I couldn't live without MagiC/NVDI etc.
If a stack doesn't work with them, then I'd forget it!

>So then after all this.. I click.. 'DISCONNECT' then 'DIAL'
>I connect ok..
>My script reads ok..
>Then STinG connects counts down 4..3..2..1
>Then the RD/SD light blink on the modem and then after about 1 min or so I
>get disconnected!
>
>And I go look at the STinG port and I have my assigned address there!
>So I think after my ISP sends my address there is a conflict there
>somewhere!!!
>
>Computer: 1040STe, 4meg. Tos 1.06 (clean! No NVDi/MagiC yet till I can
> connect right with a clean setup!
>
>My ISP info: PPP/PAP, Address is assigned at connection (I do not have a
> specified address. (different everytime I log in! Addresses
> assigned are from 199.60.99.50 - 199.60.99.255

I can't help you with this problem I'm afraid. I believe people are using simliar spec machines to yours with STiNG. The *major* problems appear to be with STiNG and Falcons. I've got a Falcon and STiNG doesn't come close to working,

>other info can be obtained from MY STinG HELP! Homepage at:
>http://www.geocities.com/Hollywood/Academy/2034
>
>There are other people's infomation/scripts/configs/etc.. including mine!

Been there. Didn't help me ATM (no Falcon users), but it's a nice idea!!

Are there any Falcon users out there who have got STiNG working??????

Cheers,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3021. FS: 1040-STFM and Retro Game Hardware

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Rob <orion5@sunherald.infi.net>
Message-ID: <3415851E.F4F@sunherald.infi.net>
Source record: 117150

```
Atari 2600 Hardware
Wico bat handle joysticks ...
($8.00 with Console and Power Supply).. $ 10.50
2600 6 switch ..............
..................................... $ 15.00
2600 Jr. ...................
..................................... $ 15.00
power supply ..............
..................................... $ 6.00

Atari 7800 Hardware
Consoles ...................
..................................... $ 15.00
Power Supply (1 each) .......
.......($5.00 with Console)............ $ 8.00
Joysticks ...................
.......($5.00 with Console)............ $ 8.00

Atari 1040 STFM Computer.........
..................................... $100.00
This is a (1) Megabyte 68000 System.
(1) Built-in Floppy Reads 720k, 3.5 in disks
formatted on an IBM Compatible.
(2) I/O includes Cart Port, Par. Printer Port,
Atari's SCSI for Hard Drive, Modulator for TV,
Hi-res Port for Paper white or HR Color Monitor
and finally (2) Joysticks/Mouse ports.
(3) This system has been checked to the best of
my ability the system runs I've down loaded
Donkey Kong, Space Invaders off the Inter Net
and played them using the Joy Stick No problem.
This System will include the above listed games
(4) Option's (Add 50% if not purchased with 1040 STFM)
a. Wico bat handle Joystick (Steel Shaft).
..................... $ 8.00
b. SC-124 monochrome Monitor...
................................ $ 20.00

Radio Shack Model 100 ...........
..................................... $100.00
(1) Fully operational Expanded to 32 K Memory
(2) Owners Manual and Leatherette Cover

Sega Master System
Base System/No Power Supply ...
```

..... $ 30.00
Base System/with PS .....
..... $ 45.00
Controller Pad .....
(8.00 with purchase of console)..... $ 10.00

Buyer pays shipping .....
Contact me at : orion5@sunherald.infi.net

3022. Re: Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <904_9709092317@ronly.org>
Source record: 117151

On 08 Sep 97, after being fired by Jack Tramiel, John Whalley said:

>> Problem one: When I first start the Dialer, it thinks my modem is
>> online, although it isn't. I have to click Disconnect and tell it to
>> hang up the modem to cure this.
JW>
JW> I had this problem at first, it disappeared when I sorted my AUTO
JW> folder and ensured STING.PRG loaded after the HSmodem programs.

Setting the Port CPX to Active will also cause this.

* LED v1.51 * For Atari support call The Rebel BBS @ 702/736-2822!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

3023. Re: How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <873846144_OASIS_@whalley.demon.co.uk>
Source record: 117152

In article <5ul400$eg8$1@mark.ucdavis.edu>
elhays@ucdavis.edu (Eric Hays) said:-

>
>On 3 Sep 1997 13:31:48 , Bruno Hemeury wrote:
>>
>> I have a falcon with NVDI 3, I assumed to add new fonts you simply
>> had to store them in the font directories BTFONTS or GEMSYS, reboot and
>> use programs supporting GDOS. But it does not work!
>> For example, EVEREST can only the standard NVDI font MONACO.
>
>NVDI has two different types of fonts: outline fonts and raster
>"screen" fonts. Everest only supports the "screen" fonts. You must
>remember that Everest is a text editor, not a word processor or
>document processor or desktop publisher. Even if you change the
>screen font, your documents will still print out using the standard
>printer font! If you want to be able to see multiple fonts in a single
>document, and print them up that way, and use all those outline fonts
>youhave, you'll have to use something like Atari Works, or Papyrus.

<snip>

Actually, Everest will happily use outline fonts as long as they are
monospaced and not proportional. And it has the option of printing out
via GDOS/NVDI too, though you can only use the one font at a time (the
monospaced one you chose for the screen display IIRC). This can be
handy if you are having problems printing special characters like the
pound sign etc as NVDI prints it as it appears on screen.

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3024. STiNG on TT Modem 2 port?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970909224643.10825B-100000@moose.erie.net>
Source record: 117153

I'm having problems trying to use STiNG on the Modem 2 port of my
TT. I am using dialing scripts that have been successful on my 1040 STe
for both SLIP and PPP connections. I've changed the scripts and ROUTE.TAB
file to call out the Modem 2 port, but I can't make any connections at
all. Is anyone else running STiNG successfully on Modem 2?

3025. ST/Falcon demos

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Stephane PEREZ <louis_p@club-internet.fr>
Message-ID: <34147C12.29D0@club-internet.fr>
Source record: 117281

Hi everybody !

I own an STE (2 megs) and a Falcon 030. I am looking for new intros and demos for these great computerz. How can I access to the latest productions released at eastern Europe coding parties (Orneta 97...) ?

I am already looking for non-european intros and demos because I have got none... Were there some intros/demos released for example in Canada, USA, China, Zimbabwe, Venezuela...? 8-)

Thanxx and bye !

The Beast from TYPHOON - read the Toxic Mag !
Atari computerzz for ever !

3026. FS: Dr T's midi software

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: jwenberg@capecod.net
Message-ID: <3414bfeb.27934750@newshost.capecod.net>
Source record: 117282

I have the following DrT's Midi software for sale. Prices do not include shiiping. If you are interested, contact John jwenberg@capecod.net

Thanks

Dr T's Roland MT32 editor for Atari ST w/manual
$15
Drt's ESQ1 editor for Atari ST w/manual
$15
DrT's Matrix 6/1000 editor for Atari ST w/manual
$16
DrT's Casio VZ editor for Atari ST w/manual
$15
Dr T's T Basic (basic interpreter for Atari St w/manual
$15
Dr T's Hitman video Sync Software for Atari St w/manual
$15
Dr T's Guitaristics guitar software for Atari ST w/manual
$15
Dr T's Copyist scoring software for Atari ST w/manual
$25

3027. [Floptical (WTB?) post [B]]

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5v2hp0$1bc$3@News.Dal.Ca>
Source record: 117283

If mine can't be repaired, does anyone have used one still functioning to sell? Even an older one from InSite peripherals will do..

John S. Gray

3028. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <266pascal.ricard@hol.fr>
Source record: 117284

Hi Michael,

in a message dated 8 Sep 97 Michael Grove wrote:

MG> Overscan in Germany. They use to have a Web site, but for the last few
MG> months I have not been able to access it. Maybe you will have more
MG> luck than I. www.overscan.com

Thanx but I know this and cannot access to it either for months too :-(
Cab is waiting for the host until my ISP log me out!

Bye Michael,
/Pascal/

>>> Her's the dayly thinking: <<<
I am the end of all your dreams

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3029. ISDN anyone?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: csilver@kendaco.No.2.Spam.telebyte.com
Message-ID: <5v2fmgkkh2@brokaw.wa.com>
Source record: 117285

Hi Kemosabies,

Anyone know much about the possiblites of getting a Falcon setup with an ISDN account? My ISP is offering a "new" 64k dialup ISDN (1 B-channel) unmetered access and dynamic IP accounts for $40/month. I just got this e-mail from them, so I haven't got any other details. I haven't looked at ISDN modems before, so I not sure if connections are possible...
===
Regards,

Charles

3030. STinG/Falcon 2/4 bomb bug?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: csilver@kendaco.No.2.Spam.telebyte.com
Message-ID: <5v2fj8kkh1@brokaw.wa.com>
Source record: 117286

Hi All,

I now definately think there is a bug in StinG that causes some people with Falcon's to get 2/4 bombs with STinG with some PPP accounts. I have a 1040ST and Falcon both of which work well with STinG, but only with a slip account. My ISP uses PAP protocol with it's PPP accounts and this along with it's dial in procedure won't allow me to get the dynamic IP using STinG. With the same default.cfg and dial.scr (except for Modem port, and route.tab) my Falcon bombs about 55sec after login/connect. The 1040ST doesn't bomb at all. Neither can grab the IP, but why does the Falcon bomb(2 with NVDI or 4 without)? I've tried all the dial.scr's that others have posted, but it makes no difference. After login/Password my ISP immediately sends out the binary ppp data, so that's the main difference between my ISP and others.

I guess this is what's so hard for some to understand that have STinG/ppp working. If STinG doesn't work, you can easily go through 50 or more setup's trying to eliminate all the possible conflicts ;). I've tried that many and more just to eliminate even the most remote possiblity of conflicts. Nothing works; therefore, when I get back from vacation, I'll try a different ISP for ppp. Where I'm going on vacation, no computers :)

Regards,

Charles

3031. Floptical post [A]

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5v2hkg$1bc$2@News.Dal.Ca>
Source record: 117287

I think my IoMega model 20F `floptical' drive is on its way out. Has damaged the surface of 2 disks recently when I tried to format them with the ICD pro utilities, which worked fine a year ago in the same unit.

Has anybody else had problems like this on an old 1992 floptical drive, and were you able to get a repair implimented, and if so how much did it cost you?

John S. Gray, editor of
XEST (official newsletter of the Nova Scotia Atari Computer Users Group)

3032. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970909001040638701@pwomar.demon.co.uk>
Source record: 117288

All@Sea <All@Sea> wrote:

> Test one - sent on 5th September 1997

If this is going to be a one of many in a series please use a test
newsgroup eg demon.test or alt.test.

3033. Re: New ST User Needs Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5v2gkp$1bc$1@News.Dal.Ca>
Source record: 117289
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Most of the good MIDI stuff needs 1 meg to run. Also you need the SM124 mono monitor for most of them. Chances are the TOS in your 520 is the dreaded 1.0, and that the floppy drive is only single sided.

best of luck with it.

JG

3034. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804 & more

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5v2joi$5s0$1@cti01.citenet.net>
Source record: 117290
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from Canada and United-States only!

Preferably TRADE against following products WANTED:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3035. (ca)WTB: Crazydots-2 or ET-4000 graphic card

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5v2jif$5ig$1@cti01.citenet.net>
Source record: 117291
Body handling: HTML body converted to readable text

****

WANTED: Crazydots-2 or ET-4000 card for my TT.

****

Offers within Canada / US only! Will purchase best offer, or trade
(individual items or whole package) for either of the following:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3036. Re: Ghostlink for PC->ST Connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909082519245167@ppp40.tou.hol.fr>
Source record: 117292
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Stephen Barrett <sbarrett@indigo.ie> wrote (�crivait)�:

> If anybody has Ghostlink or knows where I can get it let me know.
> E-mail:- sbarrett@indigo.ie

It can be found on the lip6 (ex-ibp, ex-cnam) FTP site at:

ftp://ftp.lip6.fr/pub/atari/telecomm/ghostlnk.zip

beware, this FTP is quite picky with passive connections. It's better to
use a proper FTP client to access it.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3037. Re: MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v2q7m$221@news.iwvisp.com>
Source record: 117293

```
On 8 Sep 97 19:41:12, Steve Sweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MEGA STe internal SCSI?
>
> j> I want to use the internal SCSI controller in my MEGA but it will not
> j> work for me. I connect it right, red side to pin one and all that, I
> j> hear the drive spin up but the machine doesn't access it. The disk is
> j> bootable and formatted for atari. Is there a special termination or SCSI
> j> id that I'm not using? I believe the disk is set for id 4, does it have
> j> to be on 1 or 0?
>
>All switches on the Atari HD interface should be on and the HD mechanism
>should be set to ID 0.
>
> j> Is ID 0 usable for is that considered the controller?
>
>No, the ATARI controller does not have its own ID.
>
> j> I wish to use this internal controller is I can use my ICD Link 2 with my
> j> ST.
>
>
>Ive got a Link 97 internal and a Link 2 connected to mine ATM.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
>-= Diplomacy is the art of saying "Nice Doggie!"...
> 'Til you can find a rock.
>--
>
>.

Hi Steve,

Nice Sig. I'll have to remember that. I just watched Cujo (for the 20th time:).

About your PAK. I have a T36 (36mhz 68000) that I want to install in my MSTE.
Problem is that I need an adapter to go from the standard 68000 pinout to the
PLCC like in the MegaSTE. Yor pack must have something like this, but I have yet
to locate a source to get the adapter. Any ideas on where one might be found?

Thanks,

Mike
```

(edit email address to reply).

3038. Re: Falcon won't boot MagiC in 256 colo

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v2qur$223@news.iwvisp.com>
Source record: 117294

On 8 Sep 97 22:20:46 GM, Gary Priest wrote:
>Hi Malcolm
>
> In article <5uv09vflb1@proxy5.proxy.ozemail.net>
> mcooke@tyndale.apana.org.au (Malcolm Cooke) wrote:-
>
>>On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>>>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>>>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>>>
>>>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>>>640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option.
>>>Fine. If I save that res from the Res Changer and reboot, I still get
>>>640x400x2. ie. it makes no difference.
>>>
>>>I've just reinstalled MagiC5.11 and NVDI, but no difference.
>>>
>>>My MAGX.INF has #_DEV 5 27 (which I think is the same as it's always been).
>
>>You have to set the enviromental variables also. I have a prg that
>>will set the MagiC inf file (I did the ger to eng conversion my self) Do you
>>want a copy.
>>
>>The variables should look something like this the columns and lines
>>variables are necessary as is the #_ENV _PNAM=MAGICINF.PRG
>>#_ENV PROMPT=pg. I found this little program helpful. I use a TT my
>>friend uses a Falcon and works in 256 colours Fine
>
>I've no idea what the above variables are. They certainly don't have
>anything to do with booting in 256 colours (which was my problem).
>I've looked back at previous magx.inf files of mine and I have *never* had
>these defined. Anybody got any ideas what the above vars are used for?
>
>Regards,
>Gary
>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>

>.

:).
Looks like MagiC needs a GEM application to configure it properly:).
(as I duck to miss the bullets:).
And people think MiNT is hard....

Mike

3039. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909082522245328@ppp40.tou.hol.fr>
Source record: 117295

Stephen Barrett <sbarrett@indigo.ie> wrote (�crivait)�:

> Is it possible to use a tos image from one Atari (v2.06) on another Atari.
> I know that the early St's used a disk based tos and I was wondering if it
> is possible to load the new tos vesion on top of the old from disk. I have
> tried using an auto folder (some chance ;-)) without success. Any help
> will be greatly appreciated.
> Stephen Barrett
> email:- sbarrett@indigo.ie

AFAIK, it's not possible.

THe first STs with TOS on disk had a special bootsector that loaded TOS
in RAM. Without this bootsector you can't do it.

We are still waiting for someone to make a TOS loader program to do the
job. I'm sure it's not a difficult task, but nobody has done it yet.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3040. Falcon = Midi Expander Project

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Stephane LANDIER <slandier@icon.co.za>
Message-ID: <3414FE8A.932654F3@icon.co.za>
Source record: 117296
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st

Considering the amazing Features of the Falcon for music, I think it would be a nice idea to write a software that would turn the Falcon into a fully fledge midi expander. Some kind of "EMULATOR III". As most falcon have a hard drive & at least 4megs of memory, it could be an interesting machine, and I am sure the dsp can at least compute 8 16bit tracks in real time.
Also, I woudl be great to be able to load the Soundfonts that are used by the AWE32/64 sound board

If anybody is interested by this project, please send me an Email. I would be most willing to go back to Machine Code programming myself, but I have no knowledge of DSP coding, so any help in that field would be immensely appreciated.

Please give me some feedback !

Thanks,
Steph

3041. Re: Ghostlink

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: pls@no.spam
Message-ID: <5v2udo$fsb@bcrkh13.bnr.ca>
Source record: 117297

In article <1273_DCroker@fortress.org.uk>, DCroker@fortress.org.uk wrote:
>Nostrodamus phrophesised this from claudedavid@bluewin.ch to All...
>
>Hi Claude!
>
> c> Organization: Unisource Business Networks
> c>
> c> Hello
> c> Is it a version of ghostlink newer than 1.02 ?
>
>Yep!
>
> c> Or a page dedicated to this great util ?
>
>http://www.cs.wisc.edu/~ghost/index.html

This page has GHOSTVIEW, not GHOSTLINK.

A really great application, but not what was asked for.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

3042. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v2qpv$222@news.iwvisp.com>
Source record: 117298

On 8 Sep 1997 21:50:30 , Jo Even Skarstein wrote:
>Pascal Ricard <pascal.ricard@hol.fr> wrote:
>
>> Hi Brian,
>
>> in a message dated 3 Sep 97 Brian Roland wrote:
>
>> BR> run under your AES. If you need networking abilities, and wish to run
>> BR> a unix-like system, then I'd go for N.AES and MINT.
>
>> Argh! Again someone pointing N.AES... But the great question I'm asking for
>> a long time with no accurate answer is: "Where is this goody available from
>> ?".
>
>Woller & Link in Germany sells it. I believe W&L's homepage can be found
>at...
>
> http://www.inx.de/~w+l/ (Or perhaps without the '~')
>
>Overscan (www.overscan.com) is the publisher of N.AES, but their website
>hasn't been updated in a year or so, and they don't respond to e-mails.
>
>Jo Even Skarstein
>.

Hi,

Brad of Best Electronics is traveling to Germany in October. I recommend anyone wishing this, or other fine German products to call and encourage him to pick up an inventory. He seems like one hellovaguy:). Today on the phone he mentioned he is in contact with one of the persons that use to hold the Atari Shows (Atari World) at Disney Land. The idea is to have a complete (Pong to Falcon+) Atari show in the future. Maybe with a little comunity $upport we could pull something like this off.
Anyway, maybe with enough orders, he would be willing to bring back some nice software and hardware.

Mike

3043. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5v34v5$sr7$1@roch.zetnet.co.uk>
Source record: 117299

On 8 Sep 97 22:46:52 GM, John Whalley wrote:

>>Does anyone know where Thomas has gone?
>>
>>I am looking for the latest release of Texel and have tried his site
>>at uni-karlsruhe but I get a URL not found response.
>
>Something strange is happening here. I get exactly the same "not
>found" response at home using CAB 2/OVL 1.26/STinG,

Ah, I'm not alone. I'm using the same kit.

but it's perfectly
>accessible when I try it at work using Netscape.

Do you use the same ISP from work as you do at home, John? It's a bit
like blundering in the dark but I've mailed my ISP to ask whether it
may be down to them. If their name servers are not being properly
updated it woould explain things.

I used to be able to
>access it OK a few weeks ago from home, so I'm getting suspicious
>about the OVL.

Ah, you replaced it recently? I'll have to try and find an old OVL and
give it a go.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3044. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Maciek <nospam.macminer@polbox.com>
Message-ID: <34151FF4.5377@polbox.com>
Source record: 117300

```
This is a multi-part message in MIME format.

--------------2CECF5E3A21
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit

N. Bales wrote:
>
> THe first STs with TOS on disk had a special bootsector that loaded TOS
> in RAM. Without this bootsector you can't do it.
>
> We are still waiting for someone to make a TOS loader program to do the
> job. I'm sure it's not a difficult task, but nobody has done it yet.

Why, I have at least three TOS loaders in my collection. I am not sure
if they work with every version of TOS, but you may try two of these
(the third one is a bit longer). They need the real TOS to be present in
the root directory (or AUTO) with the name TOS.IMG or TOS1.IMG.

Maciek G?rnicki

/my e-mail address in the heading may include "nospam." To reply please
remove this part/

--------------2CECF5E3A21
Content-Type: text/plain; charset=iso-8859-1; name="Tos_1_0.prg"
Content-Transfer-Encoding: quoted-printable
Content-Disposition: inline; filename="Tos_1_0.prg"

`=1A=00=00=00=86=00=00=00=08=00=00=00=00=00=00=00=00=00=00=00=00=00=
=00=00=00B=A7?<=00 NA\=8F/=00@=C7=00|=07=00,O(x=00=10p=FFA=FA=00=10!=C8=00=
=10Hz=00=06Nt=00=00p=00!=CC=00=10.NF=C7J@g=0C x=04=F2=0Ch=01=04=00=02f=0C=
?<=00 NA\=8FBgNA?<=00=07Hz=000?<=00=3DNAP=8FJ=80k=E0M=F9=00=08=00=00/=0E/=
=0E?=00?<=00?NAO=EF=00=0CJ=80c=C6O=F9=00=10=00=00N=D6TOS1.IMG=00=00=00=00=

--------------2CECF5E3A21
Content-Type: text/plain; charset=iso-8859-1; name="Tos_1_4.prg"
Content-Transfer-Encoding: quoted-printable
Content-Disposition: inline; filename="Tos_1_4.prg"

`=1A=00=00=01=0C=00=00=00P=00=00=03,=00=00=00=00=00=00=00=00=00=00=00=00=
=00BgHy=00=00=01=0C?<=00=3DNAP=8F>=00k6Hy=00=00=01\/<=00=00=00=0C?=07?<=00=
?NA=DE=FC=00=0C=04=80=00=00=00=0Cf=16*y=00=00=01d(M=99=FC=00=00=80=00=0C=95=
`.=01=04f=06?<=00=00NAO=F9=00=00=04=88 L0<?=FFB=98Q=C8=FF=FC?<=FF=FF/=0C/=
=0C?<=00=05NN=DE=FC=00=0CHy=00=00=01=15?<=00 NA\=8FA=F9=00=00=01\*=D8*=D8=
*=D8/
=9A=FC=00=0C/<=00=02=FF=F4?=07?<=00?NA=DE=FC=00=0C=04=80=00=02=FF=F4f=9C?=
```

```
=07?<=00>NAX=8FB=A7?<=00 NA\=8F!=CD=04.!=CC=046!=FCUU=AA=AA=05=1A!=FC1AY&=
=04&!=CD=04* <=00=02=CE =1B=BC=00T=08=00=1B=BC=00O=08=01=1B=BC=00S=08=02=1B=
=BC=00R=08=03;|`J=004+|`=00=01=0C=00=DCN=D5\tos.img=00=1BE
Booting TOS.IMG

Please wait ...=00=00=00=00=00=04=12 =1C$=0E=00
--------------2CECF5E3A21--
```

3045. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: !ynoT
Message-ID: <3416c8e7.60589578@news.airtime.co.uk>
Source record: 117301

On Tue, 9 Sep 1997 01:04:06 +0100, Newsmaster@pwomar.demon.co.uk (Paul Womar) wrote:

>All@Sea <All@Sea> wrote:
>
>> Test one - sent on 5th September 1997
>
>If this is going to be a one of many in a series please use a test
>newsgroup eg demon.test or alt.test.

If you look at the reply you will see it is sent from an ATARI BBS, (All at Sea BBS is one of the top 3 BBS in this country I am told) and they usualy only take ATARI newsgroups, so the only way to test is to post here,
The reason a number is used is to keep track I would think, as soon as one arrives, then no need to test again,

See! a perfectly reasonable explanation :)

.
Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3046. xPFX/xAFX K register

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970909050455.17225C-100000@sparkie.gnofn.org>
Source record: 117302

Has anyone been able to register these programs? Thomas Quester's email
(if thats even a 'net address) just bounces.
How about an email address for Ulf Ronald Andersson ?

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3047. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <270pascal.ricard@hol.fr>
Source record: 117303

Hi Nicholas,

in a message dated 9 Sep 97 N. Bales wrote:

NB> Stephen Barrett <sbarrett@indigo.ie> wrote (�crivait) :
NB>
>> Is it possible to use a tos image from one Atari (v2.06) on another
>> Atari. I know that the early St's used a disk based tos and I was
>> wondering if it is possible to load the new tos vesion on top of the
>> old from disk. I have tried using an auto folder (some chance ;-))
>> without success. Any help will be greatly appreciated.
>> Stephen Barrett
>> email:- sbarrett@indigo.ie
NB>
NB> AFAIK, it's not possible.

Wrong my dear ;-)

I've seen a tos 2.06 image (english) that is bootable from disk.

Bye Nicholas,
/Pascal/

>>> Her's the dayly thinking: <<<
You want it all but you can't have it

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3048. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <34152FDC.F45491BD@undine.physik.uni-erlangen.de>
Source record: 117304

Terry May wrote:

> Another common problem is occasionally not being able to read or write at all
> to the device, and getting a MagiC alert something along the lines of "Output
> device has not received any data,"

This is a common problem on the Falcon. It seems to get worse when using
2 SCSI drives
at the same time, btw.

There is a new version of the hushi harddisk driver that sends an SCSI
reset after any error message now. That way the harddisk will react to
the retry of the driver correctly which means everythings works fine
again.

I read this in the latest edition of Atari Inside, but had no chance to
test it so far. If anybody is interested where to get that driver, I can
look up the address.

Harald

3049. Re: ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: All@Sea
Message-ID: <2859_All@Sea>
Source record: 117305

```
c> rutger@online.euronet.se wrote:
c>
c> : Is it possible to convert .mod files from ATARI ST to PC?

Depending on the tracker used to create them I believe you don't have to
convert them, 4 track PC mods can be played on an STFM/e using ProTracker,
there is also a new [or it might be old] .MOD player that play's 8 track
.MOD's on the STe.

c> If I find an ATARI ST program on the net, how do I get it on to a
c> ATARI ST disk? Can I use a Null-modem cabel?

As long as you format a DD disk to MSDos you'll be able to read it on an
ST :))

Using a Null modem cabel you can use Ghostlink to transfer from PC to
ST...but it's slow going ;((

If anyone knows better tell the man eh? :)))))

Seeya - Dave.....
-----------------------------------------------
EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
-----------------------------------------------

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

3050. Re: TOS Images (Not for emulators...)

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Maciek <nospam.macminer@polbox.com>
Message-ID: <3415233D.62ED@polbox.com>
Source record: 117306
Body handling: 1 inline base64-encoded payload block was not displayed

```
This is a multi-part message in MIME format.

Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit

TOS image booter included (hope it doesn't get warped again in the
post).
You need your TOS to be called TOS.IMG. In fact booting TOS shouldn't be
so hard - it is just a matter of putting the image at a right address in
memory.
```

Maciek G&#65533;rnicki

```
/my e-mail address in the heading may include "nospam." To reply please
remove this part/
CUT HERE FOR PROGRAM:

Content-Disposition: inline; filename="Tosboot.zip"

[Inline base64-encoded payload not displayed]
```

3051. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: dklugh@iwaynet.net
Message-ID: <5v3a03$8ai$1@triglav.iwaynet.net>
Source record: 117307
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On 1997-09-06 rdell@best.com(RichardDell) said:
>Did, done .. single Pkzip file .. 24 megs or so. Pkzip bombed on my
>system (choked perhaps) possibly due to my own system memory
>constrants, but the file was there deleted, so I undeleted it and
>it looks valid (passes the Pkzip -t).
>> Perhaps I can help? I have a ZIPper on my Mac that I find to be
>>much more reliable than the ones on the PC, notably on large files
>like this.
>Thanks, but I worked around (see above) Thursday nite. I did
>notice the

It shouldn't crash because of lack of memory.MS-DOS programmes must ask the OS
to use memory.It's up to MS-DOS to tell it where the free memory is.
Actually,this is how the Atari works too.
PKZIP should just get a error from MS-DOS and exit.And PKZIP (2.04g) uses XMS
memory.(and EMS,but nobody uses that anymore)

How much MS-DOS and XMS memory do you have?

Net-Tamer V 1.09 - Test Drive

3052. Re: WTB (US) EZ135 removable drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: All@Sea
Message-ID: <2861_All@Sea>
Source record: 117308

```
DG>> Hi All! I'm looking for a used Iomega EZ135 with a few disks for a
DG>> reasonable price. I would think its plug 'n play on a Falcon with
DG>> HD DRiver 4.51. A ZIP drive might be an option at the right price
DG>> too.
TM>
TM> Doesn't Syquest make the EZ135?

Yup, he fluffed and got 'em the wrong way around, still, we know what he
means eh? :)))))))))

Seeya - Dave.....
-----------------------------------------------
EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
-----------------------------------------------

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

3053. Re: Traitor: WAS: Hard drive operation

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: All@Sea
Message-ID: <2863_All@Sea>
Source record: 117309

Newsmaster@pwomar.demon.co.uk did rant to All ... here's the result...

Hiya Newsmaster@pwomar.demon.co.uk....

>> I had to read it to see what sort of sick pervert would do
>> such a thing.
N>
N> A sick pervert such as yourself.
N>
N> For those of you who don't know what I'm talking about:
N>
N>
N> Subject: newgroup alt.sex.necrophilia.royal- <SNIP>.....

We /really/ didn't want to know that....:((((((

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3054. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: All@Sea
Message-ID: <2862_All@Sea>
Source record: 117310

!ynoT did rant to All ... here's the result...

Hiya !ynoT....

>>> So you had an ATARI for SEVEN Years and only played games I
>>> presume... hmm and we are supposed to take notice of you?
>>
>> No way, I made games in GFA Basic 3.
>
>
> hahahahahahahahahahhah even more bollocks!

ROTFL!.......I see /your/ in a good mood today :)))))))))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3055. Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: All@Sea
Message-ID: <2860_All@Sea>
Source record: 117311

```
a> Organization: Algonet/Tninet
a>
a> Why don't you give up Atari owners?
a> I had an Atari 520 ST between 1989 and 1996.
a> OK, I liked it and I was happy with it, but let's face it:
a> the Atari is a toy and not a computer.

We're a toy that just happened to show the way regarding Windows ect...
;)))))))

O.k., I'll admit, the CPU, GFX ect. on an ST can't hope to compete with
the likes of a pentium....but then, we don't have to upgrade on a
monthly basis to to retain compatibility....this'll be a flame was if it
carries on so I'll just say 'each to their own' :))

Seeya - Dave.....
-----------------------------------------------
EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
-----------------------------------------------

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

3056. NOTATOR v3.21 don`t work w/national fonts. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.WjcXxO3CooA@midijam.kiev.ua>
Source record: 117312

Hi everyone,

I had a start using of upgraded the NOTATOR SL up to last v3.21.
But this newest version doesn`t want to wark with my russian local
*.FNTs. :-(
Howevere, my old v3.1 working with them without any problems!
BTW, I do not found also the `SHIFT+Y` snapshot (FORCE NATIONAL FONTS)?!

Does anybody something to know about a cause of it?
--
Solo
+--+
| solo@midijam.kiev.ua |
| |
| - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |
| |
| TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
| HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
+--+

* * *

"!NOTATORians of all countries, unite!"

3057. WTB:Cubase Atari

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: aj757@chebucto.ns.ca
Message-ID: <5v3ekr$4i5$1@News.Dal.Ca>
Source record: 117313

Subject says it all!

3058. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5v3is9$d1q$2@pepsi.tninet.se>
Source record: 117314

Eric Hays skribis:

>Bertil Wennergren (bertilow@aristotle.algonet.se) wrote:
>:
>: To be a bit harsh, this seems to be yet another propeller-head program for
>: Atari. Lots of tech mumbo jumbo, and very little for an ordinary user.

>You wouldn't say that if you were one of the legion of users who can't get
>SLIP access from their local ISP. For them, the fact that STing has PPP
>makes it very important.

Of course Sting serves a purpose and is very useful _if you get it to
work_. Most ordinary users would have a very hard time with this. The
documentation is a nightmare (but there are lots of even worse
nightmares). Try to imagine someone who knows nothing about computers, and
just wants to surf away on the Internet.

>: Plug-and-Play is far away.

>But closer with STing, as STing supports PAP and CHAP. Also, the new
>dialer allows you to enter all parameters in a nice wizard environment,
>rather than using an editor (although that's not so bad either).

Strange. Most of the tips here talk about changing things with an editor.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3059. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v3kkm$9v0$1@due.unit.no>
Source record: 117315

Bertil Wennergren <bertilow@aristotle.algonet.se> wrote:

> >isn't that Plug- and pray ? ;-))

> Well, every time I have installed a new program in a Windose 95 system,
> Plug-and-Play has earned its name. Despite being used to Atari I had no
> problems. The Wizards took care of everything, unzipping, installing on
> the hard drive and making all the adjustments necessary. I hardly had to
> think at all.

I spent more than an hour yesterday, configuring the dial-up stuff on a
Win95-box. Missing binaries, wrong paths in the install-scripts, countless
reboots...

> In the case of Sting it seems to be more like "tinker-and-weep"...

Like all other dial-up software I've seen. There's just too many variables to
make it plug and play. If the ISP uses PAP/CHAP correctly it's very easy to
set things up (Except with Win95, where you have to install "networking card"
and protocols and a whole lot of stuff), but very few does.

Jo Even Skarstein

3060. Re: STing interference...

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v3kqq$9v0$2@due.unit.no>
Source record: 117316

John Whalley <john@whalley.demon.SPAM.BLOCK.co.uk> wrote:

> True, unfortunately. However TCP/IP networking between Ataris and
> other machines is a whole lot closer. Peter Rottengatter's pages
> already have a baby HTTP daemon available and the STinG hypertext
> includes a tantalising screenshot of something called the Internet
> Super Server which seems to be a combined set of servers and
> utilities. I don't need this yet, but I could envisage situations
> where it might be very useful.

I'm already running a similar setup, except that I'm using MiNTnet.
If you want to you can try...

http://modem6.nvg.ntnu.no/

...and see if my Falcon is switched on. It's just a basic/experimental
web-site but you can see that it works :-)

Jo Even Skarstein

3061. Realtime Clock For STE ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <34156C67.E91@holyrood.ed.ac.uk>
Source record: 117317

The Dallas 1216E is a 28 pin clock designed to fit under a ROM such as in the ST, the Dallas 1216F is a 32 pin variation. Using the Areal software as in Hallvards list which uses a 1216E and has been fixed for some STE problems suggests that this is the way to go. However I was wondering about the fact that the STE has a 32 pin socket but with a 28 pin chip in it. I would appreciate anyone comments before I buy either one.

Thanks.

ALaN.

"One must never be purposelessnessnesslessness"

3062. WTB: MagicMac FS: Migraph Scanner

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: David Butler <dhbutler@tiac.net>
Message-ID: <5v3t7r$m30@news-central.tiac.net>
Source record: 117318

The subject line says it all! I'm looking to purchase MagicMac and sell off my old 400dpi Migraph b&w hand scanner with Touchup (very nice piece of equipment). Send mail to:

Oh, if anyone in the Boston area has a Mac using MagicMac that I can somehow arrange to borrow that would be fine too. I only need it long enough to get my data off a bunch of Atari formatted Zip cartridges. See, I'm running Calamus 95 on my Mac with Virtual PC (fun fun fun) but can't access my Zip disks because I stupidly forgot to copy stuff off before I sold my Falcon ;-(.

==========
David Butler dhbutler@tiac.net
Technical Support Supervisor
Micro Center
Cambridge, MA.
========"If it isn't WINTEL, it probably Rocks!"=======
===Amiga===Apple===Atari===Be===Newton===Next===

3063. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: daniel@maths.qmw.nospam.ac.please.uk
Message-ID: <19970909019053917405@dialup-port12.qmw.ac.uk>
Source record: 117319

Regis Gronoff <rgronoff@NO_SPAMimaginet.fr> wrote:

> Let's face it: STING doesn't work. So, what's the solution ?

Let's face it, Sting and Stik are arcane mysteries. Some people get them to work, some don't, and nobody seems clear what the difficulties are.

Sting 1.06 is the only program so far that I've got to work with CAB (earlier Sting and Stik didn't work). And it works for me with the demo of CAB 2, but not with CAB 1.5.

--
Daniel Cohen

3064. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1288_SSweet@fortress.org.uk>
Source record: 117320

FROM: SSweet@fortress.org.uk
SUBJ: ZIP drive

b> There is one problem, tho! The ZIP drive has NO termination!

It has, its switchable.

b> AFAIK, it MUST either have something else terminated (I use a tape
b> drive) that has termination power on it, or use something like Link
b> that supplies power, at least on my TT.

TERMPWR is another matterm the ZIP does not supply TERMPWR.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I know the depths I reach are limitless.
--

3065. FS: Falcon030 & Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.970909144640.614558724A-100000@conrad.appstate.edu>
Source record: 117321

I have an Atari Falcon030 for sale. The unit is in excellent condition and comes with the original box, software (MultiTOS, SpeedoGDOS 4.x, CalAppt, etc.), and manuals. The following software is also included:

Calamus SL (original disks, manual, binder)
TruePaint true color art package (disks, manual, box)
SimCity (disks, manual, box)
WordFlair II Document Processor (manual, disks)
SpeedoGDOS 5.0 (disks)

This system has been well cared for and is fully loaded with the most recent Atari internet connectivity software. An s/vga monitor adapter block is also included. Will sell for $475 - shipping free within the continental 48 U.S. Please e-mail me if you are interested.

ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ....
\\\// /douUP ... ...
. \\\////. . ...
.. |||/\ . . ..
.. |||\/ ... .
. ||||| . .. Thomas Main ..
.........//|||||\.............................main@appstate.edu.........

3066. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909205819755521@ppp29.tou.hol.fr>
Source record: 117322

Centek <centek@eeb.fr> wrote (�crivait)�:

```
> Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
> UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioqKioq
> Kg0KDQo+Pj4gUFJFTElNSU5BUlkgRkVBVFVSRVMgVi4wLjkuNyA8PDwNCiAgICAoMDQwIHByb3Rv
> dHlwZSBwaGFzZSkNCg0KLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0t
```

```
Merci! :-(
```

```
Je sais pas ce que c'etait, mais c'etait pas necessaire!
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt
```

3067. Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5v44kf$e2n$1@irk.zetnet.co.uk>
Source record: 117323

```
Received: from emout19.mail.aol.com (emout19.mx.aol.com [198.81.11.45])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id MAA12210
for <rgoring@zetnet.co.uk>; Tue, 9 Sep 1997 12:20:44 +0100
From: VRitzhaupt@aol.com
Received: (from root@localhost)
by emout19.mail.aol.com (8.7.6/8.7.3/AOL-2.0.0)
id HAA29237 for rgoring@zetnet.co.uk;
Tue, 9 Sep 1997 07:20:39 -0400 (EDT)
Date: Tue, 9 Sep 1997 07:20:39 -0400 (EDT)
Message-ID: <970909072038_-399875335@emout19.mail.aol.com>
To: rgoring@zetnet.co.uk
Subject: Re: Re: Nemesis/MagiC printing

In a message dated 05.09.1997 6:28:53 Uhr, you wrote:

>but even Atari managed to make an OS that still works on
>accelerated Falcons ;-)

I guess you are talking of the great Atari-OS that has preemptive
Multitasking and is really fast, that I - unfortunately - have never seen.
I've just heard reports that it was running on a Wonder-TT (sorry internal
joke). ;-)

>Mainly because ASH has never, *ever*
>answered any of my mails, the only contact I've ever had with any of the
>MagiC-developers is A. Kromke in this newsgroup and a couple of private
>mails.

Sorry, I can only speak for myself, but I do answer my e-mail and Oliver
Buchmann - as far as I know it - does that as well.

>The impression I have of Kromke (no offence) is that he/ASH isn't
>very interested in improving Falcon-compatibility.

It took us more than a year and a lot of effort to make it run on the Falcon
and that is because the Falcon hardware has these "funny hardware bugs" that
you mentioned. It's really a very nice Atari legacy. As you know we are a
small company and we have to concentrate on the major problems. If there is
any time left we can try to fix problems with hardware that is used by a
minority of users, but that is not very often the case. I honestly regret
that, but I do not see a way we can change that, since we cannot hire one
more developer to fix problems like these because the market simply doesn't
pay for it.

>I even had great
>problems with running MagiC on my totally unmodified (only the original
>Atari buffer-mod) Falcon, so don't blame it on the accelerator.
```

Sorry, but I don't know any standard problem that occurs on a clean Falcon. My information is that all the problems that have occured are fixed (either by MagiC bug fixes or fixes in the drivers used).

>It was easier to switch to MiNT/N.AES than disassemble MagiC...

I didn't mean, that you - personally - should disassemble MagiC. I said that we would appreciate it and support anybody who is willing to find the root of the problem.

>Btw. when is PureC 2 due? ;-)

PureC died basiacally because nobody at Borland knows anything about it. Since there is somebody (I am not going to tell names here) who will sue Borland for licenses if we continue selling PureC it is not going to happen. But that's a whole different subject.

Volker

3068. Swedish AC homepage is updated

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3415a41e.4605406@nntpserver.swip.net>
Source record: 117324

The swedish Atari Computing homepage is updated today.

http://home1.swipnet.se/~w-12411/ac.htm

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3069. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: "Brenda M. Micka" <bmicka@mail.tds.net>
Message-ID: <3415A5B7.AD8D374@mail.tds.net>
Source record: 117325

We got our first (first of three) ST in 1987 and the first computer game I purchased was Dungeon Master. That game has great graphics and great gameplay and came on one single-sided 3-1/2" disk. When it was ported over to the PC it occupied more disk space than that (I don't remember exactly how many double-sided disks it took). Years later, I purchased Dungeon Master II for the PC and it came on a CD, undoubtedly with enough info to fill many single sided disks and the graphics, IMO, aren't any better than the original that I saw back in 1987.

Toy? Best toy I have. I have my PC, sure. I've had that since 1991. But in my family room is my ST. This is one toy I will never get rid of.

Too bad Atari didn't realize what they had....

Brenda

Anton Gustavsson wrote:

> Why don't you give up Atari owners?
> I had an Atari 520 ST between 1989 and 1996.
> OK, I liked it and I was happy with it, but let's face it:
> the Atari is a toy and not a computer.

3070. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3415AB4F.9BF4902A@stud.rma.ac.be>
Source record: 117326

Hallvard Tangeraas wrote:
>
> <http://www.geocities.com/SiliconValley/Bay/8745/>

It only took me a couple of seconds (35 to be exact) to get the whole
page on my screen. Nice pages and it was fast...

> <http://home.sn.no/hallvart/pages/atari.html>

this took me more than 1 min 30 sec to get the page.

I surved to both sites around 22.00 CET... the US should be awake then.
I'm connected to an ethernet network. This ethernet network has a
fiberoptic connection to the BELNET backbone, so there are speed
troubles on my side of the connection.
The connection between the BELNET backbone and the geocities server is
very fast.
I would say, put it on the geocities server... much faster

> Thanks for your time.

no probs...

--
Greetings,

/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---*/

3071. FS (UK): TT030 plus other stuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <5v3nlg$28a$1@loki.cf.ac.uk>
Source record: 117327
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For Sale

Atari TT030 computer, 4MB, 1GB harddrive, new lithium battery, excellent condition

350 UKP

21" Eizo FST multisync greyscale monitor (works on TT high - absolutely gorgeous!)

400 UKP

Notator Logic, all manuals and dongle, log3 interface

200 UKP

Or entire system (TT, 21" monitor and LogiC) for 750 UKP!

If interested, email Simon on WilliamsSG@cf.ac.uk, or svp@compuserve.com

3072. MiNT help for ST young'un?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: williams@mustang.ecsel.psu.edu
Message-ID: <5v49ev$1hrk@r02n01.cac.psu.edu>
Source record: 117328

Hi. I've recently acquired a 1040ST(F I think), with most of the kit and kaboodle. I've been trying to Install MiNT (the distrib pack...disk1.zoo to disk9.zoo) and have been having some problems. For starters, I've been consistantly getting TOS Error #34, which I know to be an invalid path error. When I get this, I generally have to figure out where it wanted to write, then make said directories *for* it.
Anyway, if someone out there could give me a brief walkthrough of what I need to do before running MiNT, ie what drives should be configured, how many partitions my 42M HD should have (it's empty, and currently has just one partition). I can get as far as running INSTALL.PRG, and that is where everything starts going funny. I can load INSTALL.SYS from disk one, highlight the 29 files, then when I hit (install config? whatever button that escapes me now) I get an invalid path.

Please help me! I've absolutely fallen in love with the ST series.
I went from playing with a friend's ST to owning my own complete system in about a week and a half.

Many thanks,

Ken Williams
williams@ecsel.psu.edu

PS anyone know where to get TOS upgrades in Pennsylvania?
...okay, how about an up-to-date mail order catalog for hardware?

3073. Re: Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v4j6gklh2@due.unit.no>
Source record: 117329

Roy Goring <rgoring@REMOVEzetnet.co.uk> wrote:

(Probably not Roy, but someone at ASH)

> >but even Atari managed to make an OS that still works on
> >accelerated Falcons ;-)

> I guess you are talking of the great Atari-OS that has preemptive
> Multitasking and is really fast, that I - unfortunately - have never seen.
> I've just heard reports that it was running on a Wonder-TT (sorry internal
> joke). ;-)

I was speaking of plain TOS 4.04 ;-)

> >Mainly because ASH has never, *ever*
> >answered any of my mails, the only contact I've ever had with any of the
> >MagiC-developers is A. Kromke in this newsgroup and a couple of private
> >mails.

> Sorry, I can only speak for myself, but I do answer my e-mail and Oliver
> Buchmann - as far as I know it - does that as well.

So what address can I write to then? I never get any response when I write to the addresses on your homepage. The last mails I sent you was about CAB 2.5 (I want to upgrade from 2.0, if possible without having to pay for PPP-Connect which I can't (no clients)/won't (MiNTnet is free) use anyway) but I never got any answer.

> more developer to fix problems like these because the market simply doesn't
> pay for it.

Those that will stick with their Ataris in the future will almost certainly accelerate/upgrade them, and I guess that in the future Falcon-owners will be in majority. They have the most modern Atari-computers, has bought them fairly recently (compared to ST- and TT-owners) and probably paid quite a lot for them. So getting MagiC to work properly on Falcons should be very important!

> Sorry, but I don't know any standard problem that occurs on a clean Falcon.

It freezes randomly, irrecoverable crashes (System stapfel uber-something) and trashed partitions. Not even on a 100% standard Falcon with only MagiC and HD-Driver running was it possible to use it for more than an hour. On some Falcons it works fine, other not at all. A demo-version would have been nice, so people can test it before they buy it and avoid the frustrations of an extremely unstable OS. There are demos of MagiCMac and MagiCPC, so why not MagiC?

> My information is that all the problems that have occured are fixed (either
> by MagiC bug fixes or fixes in the drivers used).

The latest version I tried was 5.03, but it wasn't much better than
earlier versions. I understand that the current version is 5.11 or
something.

> >Btw. when is PureC 2 due? ;-)

> PureC died basiacally because nobody at Borland knows anything about it.
> Since there is somebody (I am not going to tell names here) who will sue
> Borland for licenses if we continue selling PureC it is not going to happen.
> But that's a whole different subject.

This is a pity. Pure C is very fine indeed, but needs some improvements
(Optimiser, libs, slightly outdated GEM-interface.) to be perfect.

Jo Even Skarstein

PS. Could you try and mail me directly so I can get your email-address?

3074. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <873841454_OASIS_@whalley.demon.co.uk>
Source record: 117330

In article <5v34v5$sr7$1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>On 8 Sep 97 22:46:52 GM, John Whalley wrote:
>
>>>Does anyone know where Thomas has gone?
>>>
>>>I am looking for the latest release of Texel and have tried his site
>>>at uni-karlsruhe but I get a URL not found response.
>>
>>Something strange is happening here. I get exactly the same "not
>>found" response at home using CAB 2/OVL 1.26/STinG,
>
>Ah, I'm not alone. I'm using the same kit.
>
> but it's perfectly
>>accessible when I try it at work using Netscape.
>
>Do you use the same ISP from work as you do at home, John? It's a bit
>like blundering in the dark but I've mailed my ISP to ask whether it
>may be down to them. If their name servers are not being properly
>updated it woould explain things.

Nope, at work we're connected to JANet, I'm on Demon here. However if
Zetnet is showing the same problem it's looking more like a problem
with CAB etc than name servers. I do remember that when I first had
trouble I tried the main uni-karlsruhe pages and they mentioned
something about reconfiguring their servers and it affecting which
address you saw them as - sounds like some kind of redirection or
aliasing, which might be the cause of the problem.

> I used to be able to
>>access it OK a few weeks ago from home, so I'm getting suspicious
>>about the OVL.
>
>Ah, you replaced it recently? I'll have to try and find an old OVL and
>give it a go.

Tried it late last night: reverted to OVL 1.25 and STiK 1.12 with no
luck. My hunch now is that uni-karlsruhe is doing something which
Netscape/winsock understands and CAB/STinG doesn't :-(

Drat.

John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3075. Looking for Atari MROS switcher

Newsgroup: comp.sys.atari.st
Date: 1997-09-09 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970909232132592343@ppp29.tou.hol.fr>
Source record: 117331
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

I'm looking for a copy of the latest version of the Cubase MROS Switcher for Atari.

I have the original Cubase 2.0 disks and dongle, bought second hand, but somehow this file was missing. Can somebody zip it and send it to me, or tell me if it's available somewhere ?

Thanks a lot
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3076. FS: PageStream

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: jpasquini@aol.com
Message-ID: <19970910004201.UAA07731@ladder02.news.aol.com>
Source record: 117154

Make an offer + shipping. Thanks.

3077. FS: Affordable VME card!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: duwolf@hotmail.com
Message-ID: <5v4qht$6ha$1@tom.pppl.gov>
Source record: 117155

Hello. I have an affordable VME video card for sale. it works in
the Mega STe. I have been using it for months and it works great for me.
It slows down the system, but not very much. It provides one resolution
of 1024x768 at 16 colors. I am asking $75 plus shipping. Nothing is
wrong with it, but I am getting a card with a better resolution/colors.
I will not lie, it is picky about what monitor it is on, but if you
send email, describe what monitor you have and year it was made.
Also tell me whether the video cable on back of the monitor is permanant
connected or removable (socket). This will help in determining if the
card will work for you. When it works, it works well and has nothing
strange about it. It doesn't work in MagiC because a driver is not made as
of this point. I have a selection of drivers which I had to find myself
when I bought the card. I will include them. Pretty much it will be
ready to go. An excellent card for someone on a budget (perhaps someone
who bought one of those Toad $60 motherboards like me) :)
Bye!
mark Duckworth.
duwolf@hotmail.com
unsilva@king.mcs.drexel.edu

I check em both regularly!

3078. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: duwolf@hotmail.com
Message-ID: <5v4qo7$6ha$2@tom.pppl.gov>
Source record: 117156

On 3 Sep 1997 20:23:50 , Jared Addington wrote:
->I'm having a problem with my Falcon. The computer comes on and
->completes the memory check. Then I hear the internal hard drive power
->on and off and on and off, over and over again until finally it reverts
->to booting by floppy. I figure it's one of two things; the power supply
->or the hard drive itself. Any of you hardware guru's have an idea?
->Thanks in advance.
->
->-Jared
->.
Jared, I have a quantum drive that does almost the same thing. Sadly, if your
falcon boots and it worked with the drive before, then it is most likely
your drive. Falcon IDE drives are expensive too :((

duwolf@hotmail.com
unsilva@king.mcs.drexel.edu

3079. Fuji "TV sighting"

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v4v7i$471@news.iwvisp.com>
Source record: 117157

While watching Videodrone on the SF channel, I spotted the Fuji:).
In the sceen where Max kisses the TV, atop the set you will notice
a few games which are Atari cart boxes. You can definetly make out
the Fuji, and almost see all the Atari name on the box. There is also some
hardware on top, but I didn't cache the sceen until it was almost to late
to tell if the 2600(?) was there too.

Mike

3080. WTB: Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: asylumx@ix.netcom.com
Message-ID: <5v55ac$r93@sjx-ixn5.ix.netcom.com>
Source record: 117158

Subject says it all if you got it I want it.

Please reply to mjesus@ix.netcom.com as I don't frequent this area
much.
MJesus

3081. Does MacBongo really exist?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: therrel@hotmail.com
Message-ID: <873878642.28259@dejanews.com>
Source record: 117159

Hello!

I'm interested in finding a copy of MacBongo, a hacked Mac emulator for Atari ST's. So far, dead end. Does this thing really exist, and if so, WHERE?

thanks :)

therrel@hotmail.com

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3082. Re: Looking for Atari MROS switcher

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5v59a0$nqh@einstein.ebicom.net>
Source record: 117160
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

My version of CuBase (Audio Falcon 2.06) didn't have a task swithcer
either, thoe there are a few pages about it in the manual. Is this
something to be purchased extra, or were we supposed to get it?

Brian

: I'm looking for a copy of the latest version of the Cubase MROS Switcher
: for Atari.
:
: I have the original Cubase 2.0 disks and dongle, bought second hand, but
: somehow this file was missing. Can somebody zip it and send it to me, or
: tell me if it's available somewhere ?
:
: Thanks a lot
: --
: Nicholas Bales / The Atari ST Quick FAQ :
: Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
: France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3083. PH Player (sample player) - New release

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5v4tum$mr9@usenet.pa.dec.com>
Source record: 117161

Probe House (PH) Player release 4 is now ready for downloading from

http://www.geocities.com/SiliconValley/6880/phsw.html

New in this release:
* New non-modal GUI
* VA-protocal support
* MS ADPCM support

PH Player is a DMA sample player for the STE, MSTE, Falcon & TT range.

Main features of PH Player are
* Famous format supported (wav, au, voc, snd, avr, aiff, iff).
* Auto sample speed adjustment.
* Multi tasking aware.

But most important ..... PH Player is FREEWARE
... no conscience of not paying up for shareware, not crippled & no nagging!

Regards
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX66/16Mb/1GB/W95

3084. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5v55f9$1e6k$1@news.inet.tele.dk>
Source record: 117162

On 9 Sep 1997 08:25:22 , N. Bales wrote:
>
>AFAIK, it's not possible.
>
>THe first STs with TOS on disk had a special bootsector that loaded TOS
>in RAM. Without this bootsector you can't do it.
>
>We are still waiting for someone to make a TOS loader program to do the
>job. I'm sure it's not a difficult task, but nobody has done it yet.
>
>Nick
>--

AFAIR this is not the fact. When the first demo of Script came out, it had
a german tos/desktop on the disk, and you had to boot with this disk to make
Script run on a non german computer.

How they did it, I don't know.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3085. Re: Notataor/Creator SL list is here!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: solo@midijam.kiev.ua
Message-ID: <H.ekBL.tUi3_BAPYbU@midijam.kiev.ua>
Source record: 117163

In <3415c9b01ab881@post1.com>, Hallvard Tangeraas write:
->Hello Notator/Creator SL user!!!
-> This is a collective mail to everybody I've been in touch with regarding
->the Notator SL 3.21 upgrade I made available at my site recently, or in
->other Notator discussions. I thought I'd keep your addresses just in case I
->got the mailing list I've been trying to set up for a very long time to
->work.
->
->
->And now it is!!!!
->Using a free service from "coollist" (http://www.coollist.com) I've set up
->a list which after some testing I finally got to work!

Wow!!!! Really "coolest"!!! :-))))))))))

Halleluja to mr.Tangeraas!
Great thanks from all of us. Good news and really good work, Hallvard!
I suppose NOTATOR-people thinks so. Thanks once again!

* * *

"!NOTATORians of all countries, unite!"
--
Solo (old the NOTATOR SL user)
+--+
| solo@midijam.kiev.ua |
| |
| - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |
| |
| TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
| HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
+--+

3086. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34164EF4.4A1B@ooc.de>
Source record: 117164

Harald Schoenfeld wrote:

> There is a new version of the hushi harddisk driver that sends an SCSI
> reset after any error message now. That way the harddisk will react to

I guess you mean HDDRIVER. And the version of HDDRIVER supporting is
options is not this new at all.

> I read this in the latest edition of Atari Inside

So you are talking about HDDRIVER, indeed.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3087. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Ian Smith <ian_smith@nortel.com>
Message-ID: <34165965.1935@nortel.com>
Source record: 117165

Gary Priest wrote:
> Are there any Falcon users out there who have got STiNG working??????

Er . . . not yet! I'll be sure to let everyone know if/when it happens.

Ian Smith

3088. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9sovdh8hm.fsf@btm0qt.se.bel.alcatel.be>
Source record: 117166
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <5v3a03$8ai$1@triglav.iwaynet.net> dklugh@iwaynet.net writes:

It shouldn't crash because of lack of memory.MS-DOS programmes must ask the OS
to use memory.It's up to MS-DOS to tell it where the free memory is.
Actually,this is how the Atari works too.

And if the requested amount of memory is not available then the OS will say so.
And of course every programmer always
- checks the result of every system call
- writes appropriate code to deal with the case that the system call failed
- actually tests all of these special cases to see that nothing bad happens.

And I have a claim on some Martian real estate that you really should buy.

--

Chris Gray

(^_^)/~~

3089. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9raaxh8ci.fsf@btm0qt.se.bel.alcatel.be>
Source record: 117167

In article <5unq7b$hmg@news.csus.edu> adman@apollo (CHARLES ADLEY LEBLANC) writes:

Anyone know if there is a Linux for Atari ST and TT? If so, is it any good?

There is Linux for TT and Falcon, but not for ST.

As for whether Linux is any good: someone else should answer that. I use NetBSD. ;>

--

Chris Gray

(^_^)/~~

3090. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <273pascal.ricard@hol.fr>
Source record: 117168

Hi John,

in a message dated 9 Sep 97 John Dooley wrote:

JD> 1. When I boot up my STinG config from X-boot and set the STinG port
JD> 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window
JD> comes up and I have to 'DISCONNECT' before I can 'DIAL'!!
[.../...]
JD> So then after all this.. I click.. 'DISCONNECT' then 'DIAL'
JD> I connect ok..

What about the status of the DTR ? It should be "ON" in the serial.cpx...

Bye John,
/Pascal/

>>> Her's the dayly thinking: <<<
The christmas spirit is not something to drink

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3091. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5v5o2g$73a$7@zingo.tninet.se>
Source record: 117169

Gary Priest skribis:

>Ok. This has been stated a few times by Peter in these groups. Do *not* set
>the PORT to ACTIVE for DIAL-UP connections. Leave it inactive. The dialer
>will activate it. The activate bit in the CPX is purely for networking your
>machine to another via a physical cable.

And this is probably one of the most confusing things about the Sting package and the Sting documentation. This option, running Sting through a network to another machine via a physical cable, is something very special that most users won't need (nor understand). Nevertheless it is emphasized in the documentation. There is no avoiding reading about it and getting all mixed up. These things should be "hidden" from the ordinary user, and put in some appendix for the tech heads. And the CPX for this should somehow put aside too. I spent a lot of time wondering about the details of this, as it says in the docs that I should read it, before I understood that all of it was completely irrelevant for me.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3092. MiNT and (relatively) high baud rates

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Simon Gornall <simon@oyster.co.uk>
Message-ID: <341673E1.D7B26146@oyster.co.uk>
Source record: 117170
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
This is a multi-part message in MIME format.
--------------B765D2D890D773B8FA5743CA
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

(Reposted, because I put it into the wrong place :-(

Hello all,

I've been ignoring my Falcon for a few years now, but I'd like to put it
all back together so I can use it to program my Jaguar :-))

I've sort of got used to my SGI now, so what I thought I'd do would be
to link the two machines together with MiNT-net (or Fenix, when it
becomes available) so that I can program in the relative comfort of
Irix, and download onto the Jaguar from the Falcon.

I've set up a serial line between the two machines, and with terminal
software, I can log into the SG from the Falcon at 38400 baud, using
Connect. So far, so good. I've also set up SLIP on the SGI in the
standard way, so that you log in as 'slip', give a password, and the
SGI says 'starting SLIP' then you have a SLIP connection active. What
I don't seem to be able to do is get the SLIP connection to work when
inside MiNT.

I've tried the slattach stuff, but figured out I needed dip. I
configured dip, and it just hangs. I'm using the device /dev/modem2,
which at least responds with garbage when I use minicom to talk to
the SGI.

(garbage: it returns a few random characters after I press return - I
assume this is the 'login:' prompt from the SGI, after it's been munged
somehow)

So, I think I'm using the correct device, I think I have the correct
software (dip), and I think the line works ok. The only thing I can
think of is that the MiNT drivers can't handle 38400 baud.

I seem to remember that ST's (Falcons too ?) couldn't drive the serial
hardware at high baud rates... Is this my problem ? And if so, how do
people use modern modems ? Certainly Connect has no problems, or is this
just clever programming on Connect's part ?

I looked through the version of MiNT's tty.c, and it seems to indicate
the serial lines can go as high as 230kbaud (wow!), but maybe it needs a
.xdd driver...
```

Any help gratefully appreciated.

ATB,
Simon.

--
Simon Gornall Physicists get Hadrons!
(simon@oyster.co.uk)
--------------B765D2D890D773B8FA5743CA
Content-Type: text/x-vcard; charset=us-ascii; name="vcard.vcf"
Content-Transfer-Encoding: 7bit
Content-Description: Card for Simon Gornall
Content-Disposition: attachment; filename="vcard.vcf"

begin: vcard
fn: Simon Gornall
n: Gornall;Simon
org: Oyster Systems Ltd
adr: 49 Atalanta St;;Hammersmith;London;;E17 3BH;England
email;internet: simon@oyster.co.uk
title: Systems Manager
tel;work: +44 (0) 171 385 6360
tel;fax: +44 (0) 171 385 1664
tel;home: 0976 39 49 49
x-mozilla-cpt: ;0
x-mozilla-html: TRUE
end: vcard

--------------B765D2D890D773B8FA5743CA--

3093. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5v5ksu$kd2@ds2.acs.ucalgary.ca>
Source record: 117171

On 9 Sep 1997 20:27:17 , John Dooley wrote:
> Ok.. I didn't want to have to do this but I need to figure out what the
> hell is going on here! Arrrgh!
>
> 1. When I boot up my STinG config from X-boot and set the STinG port
> 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window comes
> up and I have to 'DISCONNECT' before I can 'DIAL'!!
> I read somewhere that this might be an AUTO folder conflict.. But I'm
> running a CLEAN system till I can get STinG/PPP running properly.

John,

Do not activate the "Active" box in the Port CPX - the one you want to activate is the one in the Sting Internals CPX. The one in the Port CPX is activated automatically by the Dialer when you dial. No wonder you have to disconnect before you can dial - just leave that one alone.

Because you have disconnected already, your failure to communicate (what we have here....) could be directly attributable to the "Second Login Bug" that is seemingly endemic to this version of STING.

On the other hand, maybe not...

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

3094. Re: TOS492.ZIP (was: N.AES)

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970910054228.13955C-100000@sparkie.gnofn.org>
Source record: 117172

I downloaded tos492.zip. It took some fiddlin' but I got it to work. Is this the same as N.AES? It seemed to be pretty much useless, unless you like fancy windows. What am I missing here? Does it need Mint to really be effective?

How does it compare to MagiC??

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3095. MagiC 5 price reduction

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970910055158.13955D-100000@sparkie.gnofn.org>
Source record: 117173

Is that true? When? Any recommendations as to where I should buy it?
Could I get it now at the reduced price from ASH with VISA?

OK is there something on the web that converts dollars to marks on a daily
basis? How 'bout Canadian to $US?

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3096. Re: How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5v63d3$gk4$1@irk.zetnet.co.uk>
Source record: 117174

On 4 Sep 1997 01:47:44 , Eric Hays wrote:
>
>On 3 Sep 1997 13:31:48 , Bruno Hemeury wrote:
>>
>> I have a falcon with NVDI 3, I assumed to add new fonts you simply
>> had to store them in the font directories BTFONTS or GEMSYS, reboot and
>> use programs supporting GDOS. But it does not work!
>> For example, EVEREST can only the standard NVDI font MONACO.
>
>NVDI has two different types of fonts: outline fonts and raster
>"screen" fonts. Everest only supports the "screen" fonts. You must
>remember that Everest is a text editor, not a word processor or
>document processor or desktop publisher. Even if you change the
>screen font, your documents will still print out using the standard
>printer font!

Actually you can print out documents from Everest in outline fonts!

In the Print parameters box you will see two radio buttons, one for GEMDOS and one for GDOS. Click the button for GDOS and then below it will appear a selection box allowing you to choose the font and size of any NVDI/Speedo installed typefaces. You can also change the margin measurements etc.

This feature has been included in the last two versions of Everest I have had. But probably isn't in earlier ones.

>If you want to be able to see multiple fonts in a single
>document, and print them up that way, and use all those outline fonts
>youhave, you'll have to use something like Atari Works, or Papyrus.

Yep, that's the only real way. Everest will simply print out the entire document in the selected font at the selected size. And if it is a proportional font, things can get messy.

Apart from some minor niggles and the shocking lack of a word counter, Papyrus is just about the best document processor the Atari has ever had. I use it for WP and reasonably advanced DTP and it's pretty good.

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

3097. Re: TOS492.ZIP

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v64m1$9b9$1@due.unit.no>
Source record: 117175

Dave Gostl <dbg01@gnofn.org> wrote:

> I downloaded tos492.zip. It took some fiddlin' but I got it to work. Is
> this the same as N.AES? It seemed to be pretty much useless, unless you

This is a beta of Atari's TOS 5. The AES-part is slightly related to N.AES,
but N.AES is a commercial product and is much, much better than anything Atari
ever made.

> like fancy windows. What am I missing here? Does it need Mint to really
> be effective?

The AES-part of TOS 4.92 is available separate (KEMD rev.2) and needs MiNT to work.

> How does it compare to MagiC??

N.AES is more versatile, cheaper and more stable than MagiC (Atleast on my Falcon). It's not
quite as fast as MagiC (but almost), so if you have a lesser machine (ST) and don't need MiNT I'd
recommend MagiC (or Geneva, depending on your TOS-version).

Jo Even Skarstein

3098. WTB: 1meg 4bit DRAMS - 1040stm

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873894462_OASIS_@denr.demon.co.uk>
Source record: 117176

Subject was: NEC DRAMS UK.....

I have a 1040STFM with a Power Computing "4meg" Upgrade Board.

The board contains 4 1meg 4bit NEC DRAMS ZIP (staggered pin) connection which gives 2meg.

I have four vacant slots on the board which would give me another 2meg.

My problem is that the NEC D424400V-70 DRAMS are obsolete.

Can anyone out there direct me to a source for these DRAMS or an equivalent?

Den R

--

---

denr@denr.demon.co.uk

3099. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5v699doar1@roch.zetnet.co.uk>
Source record: 117177

On 9 Sep 97 21:44:14 GM, John Whalley wrote:

>Nope, at work we're connected to JANet, I'm on Demon here. However if
>Zetnet is showing the same problem it's looking more like a problem
>with CAB etc than name servers. I do remember that when I first had
>trouble I tried the main uni-karlsruhe pages and they mentioned
>something about reconfiguring their servers and it affecting which
>address you saw them as - sounds like some kind of redirection or
>aliasing, which might be the cause of the problem.

Mmm .. I did the attempt with STiK and an old CAB.ovl, too. I seem to
remember there was another "problem site" for the old CAB.OVL - wonder
what's happening.

I have written to the ISP (no reply yet) - they will prob. say "Not
our fault - it's fine with Netscape".

Perhaps I should report to Dan.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3100. Re: STiNG on TT Modem 2 port?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5v699ooar2@roch.zetnet.co.uk>
Source record: 117178

On 9 Sep 1997 22:49:28 , Dennis McGuire wrote:
>
> I'm having problems trying to use STiNG on the Modem 2 port of my
>TT. I am using dialing scripts that have been successful on my 1040 STe
>for both SLIP and PPP connections. I've changed the scripts and ROUTE.TAB
>file to call out the Modem 2 port, but I can't make any connections at
>all. Is anyone else running STiNG successfully on Modem 2?

I've got it going on Serial 2, Dennis.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3101. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34198f67.9652349@news.demon.co.uk>
Source record: 117179

On 7 Sep 97 20:38:25 GMT, "mhop" <mhop@snip.net> wrote:

>
>Plusmod.prg is an auto folder program that has several features, and one of
>them is "Cluster -2 Fix" that you can toggle on or off.
>What is it?

A *complete* guess on my part ...

iirc, tos cannot access the last couple of clusters of a hard disk (or
floppy?). Perhaps this fixes it? If so, I'd be wary of enabling it
just for an extra 2k of space.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3102. Re: Falcon won't boot MagiC in 256 colours

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341a9425.272041@news.demon.co.uk>
Source record: 117180

On Mon, 8 Sep 97 22:20:46 GMT, gary@the-gap.demon.co.uk (Gary Priest)
wrote:

>Hi Malcolm
>
> In article <5uv09vflb1@proxy5.proxy.ozemail.net>
> mcooke@tyndale.apana.org.au (Malcolm Cooke) wrote:-
>
>>On 7 Sep 97 17:15:56 GM, Gary Priest wrote:
>>>I've been happily running my Falcon in 640x480x256 on a SVGA monitor, using
>>>NVDI 4.11 and MagiC 5.11 for absolutely ages.
>>>
>>>All of a sudden (since yesterday), my Falcon boots up in ST High mode ie.
>>>640x400x2. I can then change res to 640x480x256 via MagxDesk's menu option.
>>>Fine. If I save that res from the Res Changer and reboot, I still get
>>>640x400x2. ie. it makes no difference.
>>>
>>>I've just reinstalled MagiC5.11 and NVDI, but no difference.
>>>
>>>My MAGX.INF has #_DEV 5 27 (which I think is the same as it's always been).
>
>>You have to set the enviromental variables also. I have a prg that
>>will set the MagiC inf file (I did the ger to eng conversion my self) Do you
>>want a copy.
>>
>>The variables should look something like this the columns and lines
>>variables are necessary as is the #_ENV _PNAM=MAGICINF.PRG
>>#_ENV PROMPT=pg. I found this little program helpful. I use a TT my
>>friend uses a Falcon and works in 256 colours Fine
>
>I've no idea what the above variables are. They certainly don't have
>anything to do with booting in 256 colours (which was my problem).
>I've looked back at previous magx.inf files of mine and I have *never* had
>these defined. Anybody got any ideas what the above vars are used for?

pg looks suspiciously like one of the possible format strings used
by msdos to specifiy how the command prompt looks! Perhaps magic's
command shell makes use of it in the same way, or maybe some other
shell uses it?

As for _PNAM, it most likely means "process name". I originally saw it
magically [ahem!] appear in my command shell's environment after
running it for the first time under magic. Once, whilst experimenting
with single/multitasking combinations with shel_write and Pexec() I
took the opportunity and made each process dump its environment. This

is what appears to be the case ...

Each process will find a _PNAM in its environment, which a getenv("_PNAM") or similar call should be able to retrieve, returning the full program name and extender (but not the path to it). My command shell for instance, being called "msh.prg" in one incarnation and "msh.tos" in another, finds PNAM set to MSH.PRG or MSH.TOS respectively. Processes spawned with shel_write find their own name placed in PNAM. Processes spawned with Pexec(0) find one of their parent's names in PNAM, having inherited their environment down the "spawn tree" from whichever parent was the last to have been spawned with shel_write.

... like I said, that is what appears to be the case *and* it was a while ago *and* I wasn't looking at PNAM per se. As to its actual functional purpose, who knows. I can think of several.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3103. Re: AixTT RAM board problems: help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: ltest@rte9-sun_5.5.1
Message-ID: <5v69ud$cmq@lztnsc06.att.com>
Source record: 117181
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <HI3PCFC@tos.pl.net> mb@tos.pl.net (Mario Becroft) wrote:
>
> After several months my AixTT RAM board has finally arrived, amazingly.
>

After several months my AixTT RAM board has finally arrived, amazingly.

However, I'm having some trouble getting it to work, and hopefully someone more experienced with this board or such devices in general can help me.

After receiving the board, I unpacked it from its static bag and connected it into the TT's TT RAM connector (in place of my old Atari 4MB SIPP board). I then put two 4MB 72pin SIMMs into the AixTT RAM board and switched on the TT.

When the memory test appeared, all the memory tested ok, but only 4MB of memory was listed, even though I had put in two 4MB SIMMs (total 8MB).

I tried both jumper settings, but this made no difference.

I then tried two 32MB SIMMs, but these showed somewhat different symptoms. The memory test went ok for the first half, but the second half came up all X's, indicating that the memory did not test ok. Also, the second half of the memory test bar appeared very quickly compared to the first half. Only 16MB of memory was listed at the end of the memory test, even though I had put in 64MB of memory (two 32MB SIMMs).

Now the situation is worse, however: after I tried those 32MB SIMMs, the board no longer works at all! No matter what SIMMs I put in, the memory test completely skips the TT RAM now, as though no TT RAM at all is installed. It would appear that, at that point, the AixTT RAM board must have got damaged.

I have since come to know that there are PS2 SIMMs, which are different to other SIMMs in that they consist of only one bank. It seems that the SIMMs I was using were not PS2 SIMMs.

While Aixit told me that any 72pin SIMMs would be suitable for the AixTT RAM board, I notice that the documentation supplied repeatedly refers to PS2 SIMMs, although since the documentation is in German I can't determine exactly what it says (since I don't understand the German language).

So: does the board really work with any 72 pin SIMM, or is it only PS2 SIMMs that are compatible with the board?

If the board only works with PS2 SIMMs, would the board have become damaged as a result of trying non-PS2 SIMMs?

What can I do now?

Of course I mailed Aixit about it, but if they are as hopelessly slow at responding and as unhelpful as they have been in the past, I think I might not get very far with this. So I hope some other user of the board is able to help me.

Any assistance with this problem would be much appreciated.

(Although I regularly read this newsgroup, I would appreciate it if replies could be sent by email as well as to c.s.a.s.t. since I sometimes miss replies otherwise. I will be sure to post a summary to the group once (if) I get the problem sorted out.)

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3104. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: !ynoT
Message-ID: <34177761.832645@news.airtime.co.uk>
Source record: 117182

On Tue, 9 Sep 1997 22:27:10 +0100, Newsmaster@pwomar.demon.co.uk (Paul Womar) wrote:

>> If you look at the reply you will see it is sent from an ATARI BBS,
>> (All at Sea BBS is one of the top 3 BBS in this country I am told) and
>> they usualy only take ATARI newsgroups, so the only way to test is to
>> post here,
>
>I realise that, it doesn't stop test messages being any the less boring.

hehehe, than what ?... theres a hell of a lot of threads in here that are ultra boring, so boring I pass them right on by, simply because I know the subject has nothing to do with any of my interests,
A test message (as in this particular case) can also act as an introduction of a new atarian to the world of usenet,

>I'm sure the sysop would add demon.test or something if peopel asked. I

I am sure he wouldnt, a sysop of a BBS offering fellow atarians access to newsgroups and not charging for the service as indeed most don't, well they have to pay for every single posting made and received, he wouldnt want to go to the added expense of a whole new newsgroup just for testing, how many tests do you see from BBS users, not many?

>normally just ignore them but when I saw that this one was numbered I
>thought it might be best if I recommended a more appropriate group.

Yes it did look like there was more to follow didnt it, so I can see where you coming from :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3105. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5v6eht$6ve@ds2.acs.ucalgary.ca>
Source record: 117183

On 9 Sep 1997, Hallvard Tangeraas wrote:

> On Mon 08-09-97 23:28, Centek (centek@eeb.fr) wrote:
>
> >Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
> >UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioqKioq
> [........]
>
> Now, what's this?
> An encrypted message from mars? ;-)

Of course - the truth IS out there !

ROTFL

The Canadian Curmudgeon

3106. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5v6heusju1@mark.ucdavis.edu>
Source record: 117184

Gary Priest (gary@the-gap.demon.co.uk) wrote:
:
: >other info can be obtained from MY STinG HELP! Homepage at:
: >http://www.geocities.com/Hollywood/Academy/2034
:
: Been there. Didn't help me ATM (no Falcon users), but it's a nice idea!!
: Are there any Falcon users out there who have got STiNG working??????

Yeah, I've got it working on my Falcy. My information _is_ on that web
site too, by the way. I know a few others have gotten Sting working on
the Falcon. It does have some quirks though.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3107. Re: AixTT RAM board problems: help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5v6grp$b18$2@cti01.citenet.net>
Source record: 117185
Body handling: HTML body converted to readable text

On 10 Sep 1997 14:08:56, news_check.py wrote:
In article mb@tos.pl.net (Mario Becroft) wrote:
>
>After several months my AixTT RAM board has finally arrived, amazingly.
>
>However, I'm having some trouble getting it to work, and hopefully someone
>more experienced with this board or such devices in general can help me.

As it turned out, Mario's board was simply not seated correctly
onto its socket. It now works perfectly and Mario is a happy camper!

>While Aixit told me that any 72pin SIMMs would be suitable for the AixTT
>RAM board, I notice that the documentation supplied repeatedly refers to
>PS2 SIMMs, although since the documentation is in German I can't determine
>exactly what it says (since I don't understand the German language).

For those who need English docs, I have scanned the translation
of the AixTT docs produced by Computer Direct as a 16-color GIF.
It will be uploaded to my page, as soon as Chris Krowchuck gives
me permission to copy their stuff.

Check my "TT030 Homepage" section regularly for updates about this.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3108. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: news@the-molehill.demon.co.uk
Message-ID: <3416a7e5.9609858@news.demon.co.uk>
Source record: 117186

On Wed, 20 Aug 97 17:09:38 GMT, johnc@pinkle.demon.co.uk (John Cloke)
wrote:

>Nick Bales <bales@hol.fr> wrote:

>>Has anyone tried this board yet ?
>>
>>Nick
>
>Have had the 720Mb drive (fitted by TUS) for about a month - no problems
>with it so far - the fitting instructions look fairly simple for anyone
>competent with a soldering iron. Can now use my 180Mb MiniS/Link as backup.
>

just how did it install? exectly what is involved? when fitted, how
does the STe see it or do you get some drivers with the kit?

STeve Ticehurst, Brighton, UK /||\ /||\ '97
news@the-molehill.demon.co.uk //||\\r .//||\\ole
==========
email direct : sticehurst[at@]bcs[dot.]org[dot.]uk

3109. WTB: CD-ROM drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <5v6cp9$g9u@news.asu.edu>
Source record: 117187

I got a ZIP that I want to connect to my ST, and rather than mess around with the silly cable to provide TERM PWR, I would much rather drop in another drive to provide PWR and additional functionality for later use. So I am "in the market" for a low-cost CD-ROM drive. No need for this 8x or 24x or whatever is current in the peecee world. Anyone upgrade lately? Or know what surplus shops in the US might have this sort of thing?

--

****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

3110. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIKPEABZUP@data.rhein-main.de>
Source record: 117188

In <5v4bf6$1al$1@berlin.infomatch.com> John Dooley wrote:

> 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window comes
> up and I have to 'DISCONNECT' before I can 'DIAL'!!

Yeah, the same as here :/
But i'm happy i'm allone with that trouble..

(So nobody can tell me 'stupid'..) :->

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3111. Re: Atari Videos Wanted

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: !ynoT
Message-ID: <341de0d5.9231939@news.airtime.co.uk>
Source record: 117189

On Mon, 08 Sep 1997 22:42:48 +1000, Julian Gifford
<julian@connexus.apana.org.au> wrote:

>Are there any Atari videos available? Any subject considered.

I recall that the people at "Third Dimension Diskmagazine" (the
monthly zine for 3D Construction Kit users) made a video on how to use
the kit, They are a PD type setup, ie: not commercialy inclined,
Sorry I havn't got a url, but they do definatly have a webpage so a
seach should find it,
If not then you could contact Steve Delaney at FloppyShop pdl in
Scotland (also have a web page) who still stock the diskzine :)

>Any info appreciated, thanks,

Sorry its not absoloute facts..but it is out there :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3112. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <5v6pssega1@news3.Belgium.EU.net>
Source record: 117190

On 9 Sep 1997 20:58:19 , N. Bales wrote:
>
>Centek <centek@eeb.fr> wrote (�crivait)�:
>
>> Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
>> UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioq
>> Kg0KDQo+Pj4gUFJFTElNSU5BUlkgRkVBVFVSRVMgVi4wLjkuNyA8PDwNCiAgICAoMDQwIHByb3Rv
>> dHlwZSBwaGFzZSkNCg0KLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0t
>
>Merci! :-(
>
>Je sais pas ce que c'etait, mais c'etait pas necessaire!

```
If you uses Newsie to decoded the message you'll see that it's a
description of their Atari-cloon Phenix.
It may be useful afterall.

CENTEK - AUGUST 1997

****************************
* PHENIX 040� / PHENIX 060� *
****************************

>>> PRELIMINARY FEATURES V.0.9.7 <<<
(040 prototype phase)

-------------------------------------------
THE 040 AND 060 VERSIONS ARE NOW DIFFERENT :
see the end of this file about the PHENIX 060
-------------------------------------------

blablabla...........

I think the same text is available at ftp.lip6.fr
pub/atari/News/centek. Not sure if the first letter of centek is
written in upper case of lower case.

**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****************************
But soon He'll be using a Hades 060
```

3113. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3416DD3A.402F9D17@intuit.com>
Source record: 117191

This is good info.. but what's missing is availability, or did I miss it? Is it available now?

I will buy an 040 if it will run Cubase Audio Falcon and is reasonably priced.

-Mark

Centek wrote:

> CENTEK - AUGUST 1997
>
> ****************************
> * PHENIX 040® / PHENIX 060® *
> ****************************
>
> >>> PRELIMINARY FEATURES V.0.9.7 <<<
> (040 prototype phase)
>
> ---
> THE 040 AND 060 VERSIONS ARE NOW DIFFERENT :
> see the end of this file about the PHENIX 060
> ---
>
> ***************
> * PHENIX 040® *
> ***************
>
> - MOTOROLA MC68040V® at 33 MHz (BCLK).
> NOTE : The 040 instructions are clocked by the BCLK
> and NOT PCLK (66 MHz) - See chapter 10.2 of the DATABOOK !
> By example : - Afterburner® is a 040 at 32 MHz !
> - Hades® 040 is a 040 at 32 MHz !
> People who present the 040 as a 66 MHz clocked
> processor are liars !!!
> CENTEK refuses to use the same commercial politic !
>
> - BUS : 32-Bit DATA / 32-Bit ADDRESS / 33 MHz Frequency.
>
> - 512 KB of R-Memory® cache to boost the softwares.
> This 15 nS memory area allows 2.1.1.1 CPU BURST (105 MB/S
> at 33 MHz). The R-Memory® is a CENTEK NEW concept and is
> confidential at this time. Only Registered Developers
> will be aware of it !
>

>
> - Four DIMM sockets : 64-Bit interleaved RAM up to 256 MB.
>
> - MOTOROLA DSP 56301© at 66 MHz (66 MIPS !).
> - 24-Bit HOST port with 3 clocks cycles:
> 44 MB/S DMA transfert (or 16 MWords (DSP 24-Bit words).
> - On-Chip Memories: - 2048 * 24-Bit X Data RAM.
> - 2048 * 24-Bit Y Data RAM.
> - 3072 * 24-Bit Program RAM.
> - 1024 * 24-Bit Instruction Cache.
> - 192 * 24-Bit Bootstrap ROM.
>
> - Off-Chip Memories : 128 KB * 24-Bit 15nS SRAM (or 128 KWords).
> - SIMM socket to add 4 MB DRAM (option for particular softwares).
> - Enhanced external Falcon DSP connector.
>
>
> - MOTOROLA MC68360 - QUICC© at 33 MHz.
> (QUICC© : QUad Integrated Communications Controller).
> - 4.5 MIPS at 25 MHz (CPU 32).
> - 32-Bit DATA and ADDRESS lines.
> - Four General-Purpose 16-Bit Timers.
> - Two Independent DMA (IDMA) with Single Address Mode
> (up to 66 MB/S at 33 MHz per DMA).
> - Communications RISC Processor (22 MIPS).
> - Four SCC
> - Ethernet/IEEE 802.3 Optional on SCC1 (Full 10-Mbps Support)
> A motherboard slot is dedicated for this option.
> - HDLC/SDLC (All Four Channels Supported at 4 Mbps)
> - Apple Talk©
> - Universal Asynchronous Receiver Transmitter (UART)
> - Synchronous UART
> - Two SMC (Serial Manager Controllers)
> - One SPI (Serial Peripheral Interface)
> - Parallel Interface Port (Full CENTRONICS© compliant !)
>
>
> - 64 KB FLASH Eprom containing the BIOS (SET UP/AUTOTEST/BOOT).
> The FLASH enables the software updates.
>
> - ULTRA-SCSI bus (SCSI Controller with 16-Bit DMA).
> - The SCSI bus maximum rate is 20 MB/s.
> - The HOST DMA maximum rate is 33 MB/s.
>
> - VIDEO : MATROX MYSTIQUE© (up to 1280 * 1024 * 24-Bit).
>
>
> - SOUND : The customer can choose a card between :
> - Stereo INPUT/OUTPUT 16-Bit CODEC

> with two MIDI INPUTS/OUTPUT (& thru) channels.
> PC like connector (D-SUB 15).
> * Another card may be added to get two STEREO
> INPUTs/OUTPUTs and four MIDI sets.
>
> - Professional 24-Bit External Card including
> 8 INPUTs / 16 OUTPUTs, four MIDI IN / four MIDI OUT
> (& thru), SPDIF®/AES®/EBU® Interface.
> * Another card may be added to get 16 INPUTS and
> 32 OUTPUTS (24-Bit).
>
>
> - VOCAL : Interactive Neuronal Speech Controller for the
> Speech Recognition, Speech & Music Synthesis,
> Access Control, and Software ONLINE HELP !
>
>
> - TIME : NVRAM (Non Volatile Ram)
> with RESUME mode to Wake up the PHENIX®.
>
> - SLOTS : Three DIRECT 040/060 Processor Slots for Hardware
> Expansions such as :
> - Video acquisition.
> - Second (DSP 56301 + ULTRA SCSI) card.
> - VME® bus.
> - PCI® bus.
> - Memory adding card (up to 256 other MB).
>
> - KEYBOARD/MOUSE : ADB® Keyboard, mouse and joystick.
> (ADB= Apple® Desktop Bus).
> These keyboards include the POWER key !
>
> - CASE : Standard BLACK Mini Tower.
> This point may vary : we ordered a study of a new
> plastic/metal desktop case...
>
> If wished, the Mother Board will be alone available !!!
>
>
> - OPERATING SYSTEM : DOLMEN® - 100 % 040 ASM code !
>
> **********
> * PHENIX 060® *
> **********
>
> The 060 version of the PHENIX includes all the features of the
> 040 version except about the following points :
>
> - MC68060 at 80 MHz (over 120 MIPS !)

> - BUS is 3.3V and is clocked at 40 MHz (the 060 bus controler is
> configured at 1/2 the CPU clock ! (cf the HADES© 060 is a 060
> at 60 MHz and a bus at 30 MHz ! Official question : what's about
> the 120 MHz of the 060 ??!!)
> - DSP 56301 at 80 MHz (80 MIPS).
> - ULTRA WIDE SCSI (16 bit) with 16-bit DMA :
> - The SCSI bus maximum rate is 40 MB/S.
> - The HOST DMA maximum rate is 40 MB/S.
> - Up to 15 devices on the SCSI chain.
>
> - L2 cache : this point is not fixed.
>
> **********
> * MARKET INFORMATIONS *
> **********
>
> -> The 040 complete BASIC configuration includes :
> - 16 MB DIMM (64 Bits).
> - One 16-Bit Audio card.
> - 1.2 Go ULTRA SCSI Hard Drive.
> - 12x SCSI CD-ROM Drive.
> No monitor included.
>
> -> The price : 1.400 < < 1.800 U$ Dollars.
>
> -> Very low prices for the Hardware and Software Developers !!
>
> -> CD-ROM (AND PAPER) complete Documentation (Software and Hardware
> (slots and DSP connector) and SYSTEM HOTLINE (Phone/E-mail/BBS)
> for the developers !
>
>
> **
> You'd like to become a PHENIX DEVELOPER ?
> You need a CONFIDENTIAL agreement !
> Please contact us by E-mail to be registered and receive further
> informations !
>
>
> Please, support the PHENIX !
> **
>
> PHENIX 040/060© : THE ALTERNATIVE COMPUTING !
>
> CENTEK
> Tour Blanche de Castille
> 4 av St Exupery
> F-60180 NOGENT s/ OISE
> Phone : 33 (0)344 746 330

> Fax : 33 (0)344 746 340
> e-mail : centek@eeb.fr
> French BBS : AFSF 0164 294 423
> WEB : www.eeb.fr/centek
>
>
> All the trademarks or registered trademarks are the property of their
> respective owners.
>
> --
> Centek
> 4, avenue Saint Exupery
> 60180 Nogent sur Oise
> Telephone: 0344 746 330
> Fax: 0344 746 340
> http://www.eeb.fr/centek

3114. Re: TOS492.ZIP (was: N.AES)

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIKPEABTUP@data.rhein-main.de>
Source record: 117192

In <Pine.GSO.3.95.970910054228.13955C-100000@sparkie.gnofn.org> Dave Gostl wrote:

>
>I downloaded tos492.zip. It took some fiddlin' but I got it to work. Is
>this the same as N.AES? It seemed to be pretty much useless, unless you

That's illegal :->

N.AES is a (N)ew (AES), have a look to MultiTOS. (Better as MultiTOS)

>How does it compare to MagiC??

N.AES is not the same as MagiC, but you can run your sofware under
N.AES or MagiC. MagiC is faster as N.AES
N.AES follows the MTOS line (compatible)

MagiC does the same, but on a different way.

I can't remember me for the name of a .hyp how was contains some
features of TOS, MTOS, N.AES and MagiC

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3115. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIKPEABWUP@data.rhein-main.de>
Source record: 117193

In <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

>Are there any Falcon users out there who have got STiNG working??????

Yes, but SLIP only..

If i use STinG/PPP i got a connect, not more
PING 127.0.0.1 looks OK
PING 195.37.9.10 also (That's my STATIC IP what i have to use with SLIP

As PPP accunt if have to acept dynamic ip adresses.
That do not work. That's the results after two weeks of try and error :/

(After activate STinG Port CPX -> Bombs, crashes after connect or a stuck machine)
Without serial CPX -> connect only with 19K2..

I quit that job last sunday.
I can't found ANY guy how was got PPP working successful with a falcon.

(I remember me my first steps with STiK, that's succesfull after 2 Days)
(And that was my first contact !!!!)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3116. HELP, locked of HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: fried@achilles.net
Message-ID: <5v6v7g$gv4$1@hermes.achilles.net>
Source record: 117194

OOPS!! i used a new file to replace my Deskicon.rsc file on my boot up
drive, and now I can't get a desktop!(I was trying to get different icons)
I get a message saying"failed to allocate window memory"
How can I get into my HD and change back to the
original RSC file?
Any help is very much appreciated. Mark, in Ottawa

3117. STinG - HELP! page is doing GREAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5v6sh9$rv9$1@berlin.infomatch.com>
Source record: 117195

Hi all!
If you have not visited the STinG - HELP! Homepage..
Go there now.. as there was quite a bit of intrest and people were great
with helping out.. So goto:
http://www.geocities.com/Hollywood/Academy/2034

Don't mind the counter as I set it up yesterday so it missed almost 80
hits!

3118. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5v6rpk$rg8$1@berlin.infomatch.com>
Source record: 117196

> in a message dated 9 Sep 97 John Dooley wrote:
>
> JD> 1. When I boot up my STinG config from X-boot and set the STinG port
> JD> 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window
> JD> comes up and I have to 'DISCONNECT' before I can 'DIAL'!!
> JD> So then after all this.. I click.. 'DISCONNECT' then 'DIAL'
> JD> I connect ok..
>
>What about the status of the DTR ? It should be "ON" in the serial.cpx...

It is on and I don't activate the STinG port anymore but still have the
same logon problems! <sigh>

Johnny

3119. Export ing data from Phasar (accounting prog.) into MS Excel ???

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Robert George <rgeorge@peganet.com>
Message-ID: <01bcbe1d$7cd20940$0d4164ce@oemcomputer>
Source record: 117197

Anyone know how to export data from Phasar 4 into Micrsoft Excel?

Your help is greatly appreciated.

--
Robert George

rgeorge@peganet.com

3120. Re: OXO ~in Business?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970910223847147610@ppp18.tou.hol.fr>
Source record: 117198

Mr David.J.Nunn <stu95djn@reading.ac.uk> wrote (�crivait)�:

> Hello,
>
> Please could anyone tell me whether a French Atari Company, OXO Concept is
> still in Business?
> I have enquired from their web site [http://www.oxo.ch/default.html],
> but have had no reply.
> There seems to be some really good products here.
> Does anyone know of them?
>

The company closed down last summer but has resuscitated as OXO Systems.
They have been quite silent for a while though, but I think they are
still working on WENsuite...

Here is their new email address : oxo@imaginet.fr

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3121. Re: MagiC 5 price reduction

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34170FE0.6D7@cfcsc.dnd.ca>
Source record: 117199

Dave Gostl wrote:
> Is that true? When? Any recommendations as to where I should buy it?
> Could I get it now at the reduced price from ASH with VISA?
> OK is there something on the web that converts dollars to marks on a daily
> basis? How 'bout Canadian to $US?
> Dave

try:
http://accu-rate.ca/
or
http://www.oanda.com/cgi-bin/ncc
for price conversions

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3122. Re: Wanted: HP DJ500 GDOS driver

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Adrian Bridgett <adrian.bridgett@poboxes.com>
Message-ID: <5v6tt1$4mp$1@news.wyvern>
Source record: 117200

Hallvard Tangeraas <hall@post1.com> wrote:

> On Fri 05-09-97 23:49, Terry Ross (tross3@hamtel.tds.net) wrote:

> >
> >On 3 Sep 97 19:44:44, Steve Sweet wrote:
> >>
> >> t> I'm looking for a driver for a Hewlett Packard DeskJet 500 printer for
> >> t> use with GDOS.
> >>
> >>Do you mean Atari's GDOS 1.xx.
> >
> >Yup, plain vanilla GDOS, or G+PLUS. Gonna stick with them for a little
> >while, have concerns that take priority over upgrading - unless someone
> >wanted to sell me a hard disk *really* cheap... <grin>

> I don't know if this will help, but there's a Hewlett Packard Deskjet
> support page for Atari ST users at:

> http://apb25.emma.cam.ac.uk/hp/hp_home.html

It's not there any longer as I've left, I'll try and put it up again at:

http://www.users.zetnet.co.uk/wyvern/

It should be there in a day or two - if it's not give me a yell. Sorry for
not replying earlier - been busy recently. It has a few GDOS drivers on it,
but I think they are all for FontGDOS - the much improved replacement for
GDOS (unfortunately I think it really wants a hard disk or say a 2-4MB Atari
for a large ramdisk).

Adrian
--
--
signature in post

3123. Re: ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <873853672_OASIS_@nordnet.fr>
Source record: 117201

In article <19970907104459246293@ppp68.tou.hol.fr>
bales@hol.fr (N. Bales) said:-

>You'll have the most chances if the .MOD uses only 4 voices, because
>that is the ST's limit.

4 voices is the ST limit?? You obviously never heard Octalyser...

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -=== A happy Falcon owner from France -=== */
--- poor news feed: please CC reply by mail ---

3124. Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: "Mayfair Music Publications Inc." <maymus@istar.ca>
Message-ID: <3417242B.7C50@istar.ca>
Source record: 117202

Hello good people,

I'm a user and big fan of CALAMUS and I have not found much info around (in English) about it on the web. Am I completely wrong about this?

Anyway, I'm thinking of setting up a non-profit web site with the purposes of:
(1) providing information, an FAQ, tips etc. collected from users and MGI (the company which presently develops and markets Calamus)
(2) spreading the word about what is without doubt the vastly superior DTP tool around today (with the hope that it will eventually become more widely used in the publishing industry and give Calamus users a job or too)

I'm not the grand poopah of Calamus but I've used it in a professional setting for over a year. I'd really like to see some source of user information and help around (and not just for the Atari!)

Any feedback, comments, suggestions and even insults will be happily received.

Bill

3125. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <873929487.19356.1.nnrp-01.c2de4f5e@news.demon.co.uk>
Source record: 117203

On 8 Sep 1997 23:28:28 , "Centek" wrote:
> Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
etc...

I decoded it with Newsie, and here's what it said:

CENTEK - AUGUST 1997

****
* PHENIX 040® / PHENIX 060® *
****

>>> PRELIMINARY FEATURES V.0.9.7 <<<
(040 prototype phase)

THE 040 AND 060 VERSIONS ARE NOW DIFFERENT :
see the end of this file about the PHENIX 060

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- Hades® 040 is a 040 at 32 MHz !
People who present the 040 as a 66 MHz clocked
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CENTEK refuses to use the same commercial politic !

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This 15 nS memory area allows 2.1.1.1 CPU BURST (105 MB/S
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- 24-Bit HOST port with 3 clocks cycles:
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- 2048 * 24-Bit Y Data RAM.
- 3072 * 24-Bit Program RAM.
- 1024 * 24-Bit Instruction Cache.
- 192 * 24-Bit Bootstrap ROM.

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- 4.5 MIPS at 25 MHz (CPU 32).
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- Ethernet/IEEE 802.3 Optional on SCC1 (Full 10-Mbps Support)
A motherboard slot is dedicated for this option.
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The FLASH enables the software updates.

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PC like connector (D-SUB 15).
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Expansions such as :
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- Second (DSP 56301 + ULTRA SCSI) card.
- VME® bus.
- PCI® bus.
- Memory adding card (up to 256 other MB).

- KEYBOARD/MOUSE : ADB® Keyboard, mouse and joystick.
(ADB= Apple® Desktop Bus).
These keyboards include the POWER key !

- CASE : Standard BLACK Mini Tower.
This point may vary : we ordered a study of a new
plastic/metal desktop case...

If wished, the Mother Board will be alone available !!!

- OPERATING SYSTEM : DOLMEN® - 100 % 040 ASM code !

****
* PHENIX 060® *
****

The 060 version of the PHENIX includes all the features of the
040 version except about the following points :

- MC68060 at 80 MHz (over 120 MIPS !)
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configured at 1/2 the CPU clock ! (cf the HADES® 060 is a 060
at 60 MHz and a bus at 30 MHz ! Official question : what's about
the 120 MHz of the 060 ??!!)
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- The SCSI bus maximum rate is 40 MB/S.
- The HOST DMA maximum rate is 40 MB/S.
- Up to 15 devices on the SCSI chain.

- L2 cache : this point is not fixed.

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* MARKET INFORMATIONS *
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- 12x SCSI CD-ROM Drive.
No monitor included.

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-> Very low prices for the Hardware and Software Developers !!

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Please, support the PHENIX !
****

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CENTEK
Tour Blanche de Castille
4 av St Exupery
F-60180 NOGENT s/ OISE
Phone : 33 (0)344 746 330
Fax : 33 (0)344 746 340
e-mail : centek@eeb.fr
French BBS : AFSF 0164 294 423
WEB : www.eeb.fr/centek

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Centek
4, avenue Saint Exupery
60180 Nogent sur Oise
Telephone: 0344 746 330
Fax: 0344 746 340
http://www.eeb.fr/centek

Ollie

3126. Re: Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <873929475.19356.0.nnrp-01.c2de4f5e@news.demon.co.uk>
Source record: 117204

On 8 Sep 97 22:27:02 GM, John Whalley wrote:
> I had this problem at first, it disappeared when I sorted my AUTO
> folder and ensured STING.PRG loaded after the HSmodem programs. This
> also let me connect, whereas before the change STinG would go through
> the login procedure but flatly refuse to resolve anything or talk to
> the other end, so the other end dropped the line after a short time.

I did this, in fact STinG was the last thing in my AUTO folder, directly
after DRVIN and SCC.

> WRT speed, try leaving the following lines blank after
> the = in DEFAULT.CFG:
>
> MSS
> RCV_WIND
> DEF_RTT
> DEF_TTL

OK, I'll give that a try. Thanks for the suggestion.

Ollie

3127. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <5v7786kup1@mark.ucdavis.edu>
Source record: 117205

Robert Schaffner (robscha@data.rhein-main.de) wrote:
:
: I can't found ANY guy how was got PPP working successful with a falcon.

Well, I am using STing with PPP since the second day I had it. It worked
with SLIP first try.

I have had some problems, the current version isn't flawless, but it does
work, at least for some. I think I'm just lucky about how my ISP has
things set up. I don't use PAP or CHAP, for instance.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3128. Re: Fixing the '2 Bombs' problem with STinG PPP

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIKPEACEUP@data.rhein-main.de>
Source record: 117206

In <5umqvdphf1@mark.ucdavis.edu> Eric Hays wrote:

>I have filled in both the PAP_ID and PAP_PASSWORD fields and still get the
>two bomb crash when connecting for the 2nd time in a session (as described

Deactivate port .cpx
Kill .prt file on C:\

(That stops bombing on my machine, but not the rest..)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3129. Re: Export ing data from Phasar (accounting

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5v7c6q$574$1@reader1.reader.news.ozemail.net>
Source record: 117207

On 10 Sep 1997 19:15:43, "Robert George" wrote:
>
>Anyone know how to export data from Phasar 4 into Micrsoft Excel?
>
>Your help is greatly appreciated.
>
>
>--
>Robert George
>
>rgeorge@peganet.com
>.
If I remember you can export as a text tab file which should import into a
spreadsheet etc.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3130. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5v6t5l$sg5$1@roch.zetnet.co.uk>
Source record: 117208

On 10 Sep 1997 14:08:59, Guy Harrison wrote:

>>Plusmod.prg is an auto folder program that has several features, and one of
>>them is "Cluster -2 Fix" that you can toggle on or off.
>>What is it?
>
>A *complete* guess on my part ...
>
>iirc, tos cannot access the last couple of clusters of a hard disk (or
>floppy?). Perhaps this fixes it? If so, I'd be wary of enabling it
>just for an extra 2k of space.

Indeedy!! There was one TOS which actually wrote BEYOND the partition
end wrecking the next partitions boot sector in the process.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3131. Re: So..... should I move my Atari WWW page?????

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Adrian Bridgett <adrian.bridgett@poboxes.com>
Message-ID: <5v6tgh$4md$1@news.wyvern>
Source record: 117209

Hallvard Tangeraas <hall@post1.com> wrote:

> (The reason for all of this is that my provider is having another corporate
> takeover, thus changing it's name/URL again, and since I'm tired of having
> to announce new URLs all the time I've been looking for a permanent
> location of my Atari pages).

Have a look at www.netforward.com - they offer http forwarding - the idea is
that you give everyone one URL - http://www.poboxes.com/adrian.bridgett
and this forwards them onto your proper site
(http://www.users.zetnet.co.uk/wyvern).

Now I've just got to check that I've got mine set up :)

PS: I agree with everyone else Re: Geocities is fine, old site could be
slow.

Adrian
--
--
signature in post

3132. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Adrian Bridgett <adrian.bridgett@poboxes.com>
Message-ID: <5v6tqn$4ml$1@news.wyvern>
Source record: 117210

Hallvard Tangeraas <hall@post1.com> wrote:
> On Mon 08-09-97 23:28, Centek (centek@eeb.fr) wrote:

> >Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
> >UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioqKioq

I could read the message fine in tin (Linux) in case people couldn't read
it, try this:

CENTEK - AUGUST 1997

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* PHENIX 040® / PHENIX 060® *
****

>>> PRELIMINARY FEATURES V.0.9.7 <<<
(040 prototype phase)

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CENTEK
Tour Blanche de Castille
4 av St Exupery
F-60180 NOGENT s/ OISE
Phone : 33 (0)344 746 330
Fax : 33 (0)344 746 340
e-mail : centek@eeb.fr
French BBS : AFSF 0164 294 423
WEB : www.eeb.fr/centek

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Centek
4, avenue Saint Exupery
60180 Nogent sur Oise
Telephone: 0344 746 330
Fax: 0344 746 340
http://www.eeb.fr/centek
--
--
signature in post

3133. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Jared Addington <jdaddin9@airmail.net>
Message-ID: <32F6F8E70DED19DB.249E21CCA1EE0E4E.08D933E955DB9470@library-proxy.airnews.net>
Source record: 117211

Mark Duckworth wrote:

> Jared, I have a quantum drive that does almost the same thing. Sadly, if your
> falcon boots and it worked with the drive before, then it is most likely
> your drive. Falcon IDE drives are expensive too :((
>
That's what I was afraid of. Any idea how much those notebook size hard
drives are? I'm going on the 2nd week with no Falcon, it's withdrawl
time!

-Jared

3134. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <44808876_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 117212

In article <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>Are there any Falcon users out there who have got STiNG working??????

Yep, got it working just fine here, and with all my usual AUTO progs,
etc installed.

The tips from the mailing list helped me out, basically I reinstalled
from scratch, killed the .PRT file and turned the active box off in
the PORT (I think) cpx.

I used the dial and settings scripts (I think I sent to you) and it
works, slowly, but it does work.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3135. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <7183253_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 117213

In article <5v5o2g$73a$7@zingo.tninet.se>
bertilow@aristotle.algonet.se (Bertil Wennergren) wrote:-

>somehow put aside too. I spent a lot of time wondering about the details
>of this, as it says in the docs that I should read it, before I understood
>that all of it was completely irrelevant for me.

Agreed, as 9% of most users won't be using it.

I must admit though as I do have two machines which are linked for
NeST (fidonet) message transfer using Semper, so it would be
interesting for me to try installing the STing link to see what
happens.

I've got a few concerns though before I start thinking that way:

- As installed at the moment I'm using the MIDI HsModem driover in the
auto folder and this works with Semper to send 31250 blocks of data.
It would be paramount that this ability is not lost.

- What use would the link be? To me I'd like to be able to transfer
files between machines using the MIDI link, would this be possible?

- If file transfer would be possible I assume it would have to work
via FTP, and that it would not be possible to have 'remote' drive
icons on the desktop?

- Would the NeST mail server still be able to process NeST (fidonet
mail via Semper) using the RS232 port while I was on the Falcon doing
a MIDI transfer of a file?

If you or anyone (Peter) knows the answers to the above it would be
most useful. Or of course if anyone has already set up that sort of
config (while not screwing up a standard STing dial-up connection
link) I'd be interested in the config files.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3136. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: johnc@pinkle.demon.co.uk
Message-ID: <97673337_000033_OASIS_NEWS@pinkle.demon.co.uk>
Source record: 117214

In article <3416a7e5.9609858@news.demon.co.uk>
news@the-molehill.demon.co.uk (Steve Ticehurst) wrote:-

>On Wed, 20 Aug 97 17:09:38 GMT, johnc@pinkle.demon.co.uk (John Cloke)
>wrote:
>
>>Nick Bales <bales@hol.fr> wrote:
>
>
>>>Has anyone tried this board yet ?
>>>
>>>Nick
>>
>>Have had the 720Mb drive (fitted by TUS) for about a month - no problems
>>with it so far - the fitting instructions look fairly simple for anyone
>>competent with a soldering iron. Can now use my 180Mb MiniS/Link as backup.
>>
>
>just how did it install? exectly what is involved? when fitted, how
>does the STe see it or do you get some drivers with the kit?
>.

Involves stripping down to motherboard, connecting power supply to a
capacitor, fitting PCB over CPU, connecting signal leads, and fitting drive
to back of case near SIMMS. All this from manual - I didn't do the job, but
I saw the end of the installation - it all fits very neatly inside the case.

AHDI 6.06 supplied with drive.

No problems except a high pitched sound just at the upper limit of my aging
hearing - apparently switches off after about 30 minutes of not being
accessed.

John.

--

johnc@pinkle.demon.co.uk

Home of Pinkle Purr

3137. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5v5lil$491$2@infomania.emw.ericsson.se>
Source record: 117215

N. Bales wrote:
>
> Centek <centek@eeb.fr> wrote (�crivait) :
>
> > Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
> > UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioq
> > Kg0KDQo+Pj4gUFJFTElNSU5BUlkgRkVBVFVSRVMgVi4wLjkuNyA8PDwNCiAgICAoMDQwIHByb3Rv
> > dHlwZSBwaGFzZSkNCg0KLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0tLS0t
>
> Merci! :-(

Can't you read french? ;-)

> Je sais pas ce que c'etait, mais c'etait pas necessaire!

Oh, you can, atleast it looks more like french then the above to me. :-)

Isn't it great that they send mails that most atari users can't even
read?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3138. Re: Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-10 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5v5mkq$534$1@infomania.emw.ericsson.se>
Source record: 117216

> > Sorry, I can only speak for myself, but I do answer my e-mail and Oliver
> > Buchmann - as far as I know it - does that as well.
>
> So what address can I write to then? I never get any response when I
> write to the addresses on your homepage. The last mails I sent you was

You can find the addresses to the different persons on the web pages if
you
look.

> about CAB 2.5 (I want to upgrade from 2.0, if possible without having to
> pay for PPP-Connect which I can't (no clients)/won't (MiNTnet is free) use
> anyway) but I never got any answer.

I don't see why no one wants to use PPP-Connect. Because there are no
clients?
Because it works? As PPP-Connect will be released in english very soon
and with
programming docs I bet that you will have as many clients as STiK if not
more within
a week or two. But if no one buys it (it's also bundelds with CAB which
is
at the same price as it was before PPP-Connect come with it) no clients
will be
done. Why? Sometimes I think that Atari people doesn't want new working
comercial
products (that doesn't cost very much either) but insteed wants free
buggy (usually
great as well though so I don't want to complain about them to much)
software
which produce 100000 mails about that they doesn't work. Why not try
something
new and give the few companies still supporting TOS your support?

> > My information is that all the problems that have occured are fixed (either
> > by MagiC bug fixes or fixes in the drivers used).
>
> The latest version I tried was 5.03, but it wasn't much better than
> earlier versions. I understand that the current version is 5.11 or
> something.

I have heard that 5.13 of MagiC is supposed to be _much_ more stable on
a Falcon
than previous version. The upgrade is free (I belive) so why not test
it? Not that
I have had any problems with erlier versions.

> > >Btw. when is PureC 2 due? ;-)
>
> > PureC died basiacally because nobody at Borland knows anything about it.
> > Since there is somebody (I am not going to tell names here) who will sue
> > Borland for licenses if we continue selling PureC it is not going to happen.
> > But that's a whole different subject.
>
> This is a pity. Pure C is very fine indeed, but needs some improvements
> (Optimiser, libs, slightly outdated GEM-interface.) to be perfect.

And bug fixes. ;-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3139. FS (UK): TT030, Eizo 21" monitor, LOgic....

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <5v8dn0$f2s$1@loki.cf.ac.uk>
Source record: 117084
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For Sale

Atari TT030 computer, 4MB, 1GB harddrive, new lithium battery, excellent condition

350 UKP

21" Eizo FST multisync greyscale monitor (works on TT high - absolutely gorgeous!)

400 UKP

Notator Logic, all manuals and dongle, log3 interface

200 UKP

Or entire system (TT, 21" monitor and LogiC) for 750 UKP!

If interested, email Simon on WilliamsSG@cf.ac.uk, or svp@compuserve.com

3140. Re: STiNG on TT Modem 2 port?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <5v8ijc$lm@news.rrz.Uni-Koeln.DE>
Source record: 117085

Roger Cain (rcain@zetnet.co.uk) wrote:

: On 9 Sep 1997 22:49:28 , Dennis McGuire wrote:
: >
: > I'm having problems trying to use STiNG on the Modem 2 port of my
: >TT. I am using dialing scripts that have been successful on my 1040 STe
: >for both SLIP and PPP connections. I've changed the scripts and ROUTE.TAB
: >file to call out the Modem 2 port, but I can't make any connections at
: >all. Is anyone else running STiNG successfully on Modem 2?

: I've got it going on Serial 2, Dennis.

...I use the modified Modem 2.

Best regards,

Kerstin

3141. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5v8js1nep1@reader1.reader.news.ozemail.net>
Source record: 117086

On 10 Sep 97 20:08:30 G, Daron Brewood wrote:
> In article <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk (Gary Priest) wrote:-
>
>>Are there any Falcon users out there who have got STiNG working??????
>
>Yep, got it working just fine here, and with all my usual AUTO progs,
>etc installed.
>
>The tips from the mailing list helped me out, basically I reinstalled
>from scratch, killed the .PRT file and turned the active box off in
>the PORT (I think) cpx.
>
>I used the dial and settings scripts (I think I sent to you) and it
>works, slowly, but it does work.
>
>--
>
> ---
> dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
> Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
> ---
>
>
>.
I am using 115200 baud on serial port on the TT with fast downloads,
To get more speed out of STing dont make the MTU larger than 1500 and
the MSS = -40 and set the time outs in the sting internals cpx to at
least 350 this makes everything tripple in speed and the timeouts
almost disappear.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3142. Wanted Jagpad

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: !ynoT
Message-ID: <3418d437.8505910@news.airtime.co.uk>
Source record: 117087

Anyone got an unused, unwanted, lonely old Jagpad they want to
offload:)
I am after one, any condition, I wasn't thinking of going as far as a
fiver, so anyone want to offload one for a couple of quid then give us
a shout please, I will kindly take it off your hands :)

I am in the rainy part of England...ie: Up North :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3143. Publishing Partner PD fonts

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: mpook@freenet.npiec.on.ca
Message-ID: <5v8lcm$lg9$1@brain.npiec.on.ca>
Source record: 117088

I have been using PageStream 2.2 for so long now, I almost forgot what it evolved from. A neighbour of mine is using Publishing Partner 1.03 and would like some extra fonts. I have some PD fonts for PageStream, but as far as I know there is no way to convert them for use with Publishing Partner. I have searched all my CD-ROM's and ShareWare.com and Filez, and cannot seem to find any PD fonts for Publishing Partner. If someone out there knows where I can obtain what I am looking for, please send me an E-Mail message. My neighbour is a student on a very limited budget, and cannot afford to purchase PageStream 2.2 SE right now.

--
Michael Bernard Pook TEL 905-684-9563 FAX 905-988-1137
#22-68 Louth Street, St. Catharines, ON L2E 3X2 Canada
Post Office Box 2274, Niagara Falls, NY 14302-2274 USA
Internet Electronic Address: <mpook@freenet.npiec.on.ca>

3144. Nemesis/Magic printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5v8p18$j66$1@irk.zetnet.co.uk>
Source record: 117089

```
Received: from fairisle.zetnet.co.uk (pm@fairisle.zetnet.co.uk [194.247.40.9])
by irwell.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id OAA31859
for <^pop^rgoring@zetnet.co.uk>; Wed, 10 Sep 1997 14:59:44 +0100
From: VRitzhaupt@aol.com
Received: from emout10.mail.aol.com (emout10.mx.aol.com [198.81.11.25])
by fairisle.zetnet.co.uk (8.8.5/8.8.5) with ESMTP id IAA00038
for <rgoring@zetnet.co.uk>; Wed, 10 Sep 1997 08:45:40 +0100
Received: (from root@localhost)
by emout10.mail.aol.com (8.7.6/8.7.3/AOL-2.0.0)
id DAA11461 for rgoring@zetnet.co.uk;
Wed, 10 Sep 1997 03:35:15 -0400 (EDT)
Date: Wed, 10 Sep 1997 03:35:15 -0400 (EDT)
Message-ID: <970910033514_534997600@emout10.mail.aol.com>
To: rgoring@zetnet.co.uk
Subject: Re: Nemesis/MagiC and Printing

In a message dated 05.09.1997 7:33:30 Uhr, you wrote:

>Firstly, I hope Roy made it clear that we DID NOT write this!

It wasn't very clear but I have no problem with that anyway.

>But what did we forget? The timing is fine for all areas of the

>motherboard, and printing is possible with the bus at 25MHz under TOS.

I don't know. I did not blame you for forgetting something. I just gave a
summary of how it was in the past.

>Not really. It is not a case of who's first to develop any product. That

>would mean everyone has to conform to a standard that was laid down some

>time ago, and which is probably no longer relevant.

True, but I guess MagiC is still kind of relevant.

>Replacing TOS also breaks the standard mode of operation, and all other

>OS'es seem to work correctly with a 25MHz Bus.

Probably we can see MagiC as being the standard mode or another standard mode
as well.

>MagiC works with

>Nemesis except for printing. MagiC doesn't work with Hades at all (?)

Meanwhile it does.
```

>As the problem will be much, much, easier to fix yourselves, we are quite

>happy to send you a Nemesis accelerator. As you probably know we have tried

>to fix the problem already, but didn't succeed. This is not possible unless

>you give us specific information about your printer routines.

Hey, has anyone heard us? We are both throwing free stuff around. ;-)
Sorry. Well I guess we need one if we try to fix the problem, but I don't want you to send stuff around unless I have the impression that the developers will seriously take a look at the problem. It doesn't get us anywhere if the board is just lying around. I already sent an e-mail to Wilfried Behne (from the MagiC team) to see what he is thinking about it. No reply yet...

>I don't think this is really relelvant. We know, for instance, that the

>Falcon's electronics are "dirty", which was one reason why it was much

>harder to implement Nemesis in the first place.

I guess we made the same experience here. ;-)

>We really would like to see this problem solved, but can't see this

>happeneing unless we are given all the relevant information.

Well the way I see it is, that the tricky part is to find out what the relevant information would be. On the other hand, when we know that, then we know what causes the problem and then the bug is probably already fixed.

We'll see what Wilfried says, but my guess is, that he will send me back to Andreas.

Volker

3145. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5v8stn$22tm$1@news.inet.tele.dk>
Source record: 117090

On 10 Sep 1997 14:02:21, Roger Cain wrote:
>On 9 Sep 97 21:44:14 GM, John Whalley wrote:
>
>>Nope, at work we're connected to JANet, I'm on Demon here. However if
>>Zetnet is showing the same problem it's looking more like a problem
>>with CAB etc than name servers. I do remember that when I first had
>>trouble I tried the main uni-karlsruhe pages and they mentioned
>>something about reconfiguring their servers and it affecting which
>>address you saw them as - sounds like some kind of redirection or
>>aliasing, which might be the cause of the problem.
>
>Mmm .. I did the attempt with STiK and an old CAB.ovl, too. I seem to
>remember there was another "problem site" for the old CAB.OVL - wonder
>what's happening.
>
>I have written to the ISP (no reply yet) - they will prob. say "Not
>our fault - it's fine with Netscape".
>
>Perhaps I should report to Dan.
>
>
>
>Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
>STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
>TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103
>_____
>.

Just tested Thomas Much site, it's OK from here.
I did the test with CAB 1.5, OVL 18 and CAB 2.0a.,OVL 1.26.

cheers

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3146. modem communication?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5v96gd$r05@alexander.INS.CWRU.Edu>
Source record: 117091

Is there any program or way for two TT's to communicate
over a phone line??
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3147. FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Senser <supremacy_fr@hotmail.com>
Message-ID: <3418097F.5868@hotmail.com>
Source record: 117092

hi, im searching for some Fuzion's Compils...

#13 #15 #20 #24 #27 #36 #42 #44 #66 #67 #85 #199 #200

got most of the automation compils, all the fuzion compils (except numbers told before), some pp...

please Help ME!!! you won't regret it!!!!

mailto:supremacy_fr@hotmail.com

thanx for all...

3148. Wanted, STE Ram

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Tim Llewellyn <tim.llewellyn@bbc.co.uk>
Message-ID: <34182A2D.2CDA@bbc.co.uk>
Source record: 117093

Hi

I want to upgrade my 2 Mbyte STE to 4 Mbyte, I also have a 520STFM with Frontier XtraRam deluxe but only 1mbyte RAM that I wouldn't mind putting 2 or 4 mbytes into. Does anyone know where I can get 1mbyte RAM boards for the STE in the UK? Ive been looking in local trade it papers but nothing like thast ever comes up, and I can't seem to find any Atari mage at the newsagents anymore. Can I use standard PC SIMMS, if so what spec? The PC shops I've tried have been less than useless.

If you can please email any response, thanks.

--
Tim Llewellyn, OpenVMS System Manager, Remarcs Project
BBC, Whiteladies Road, Bristol, UK. Email tim.llewellyn@bbc.co.uk.

Sorry, my web server is down due to circumstances beyond my control
Read at your own risk, standard disclaimer applies.

3149. modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <873943460@bbs.trideja.com>
Source record: 117094

Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
your experiences and what the fastest modem I should get for my
setup. Does the brand of modem make a difference with Cab?
Is there any way to test the throughput of the modem with Cab other
than to watch how fast the bytes come down the line? (holy
inaccurate methods batman!) I have read in a PeeCee modem forum of
many users of 56K modems trying to connect with 56K servers and
maxing out at 33K!

Thanks in advance for any info.

Andrew

... (Closed Captioned for the Reading Impared)
___ Mountain Reader II - #Demo 001

3150. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970911194041121940@ppp89.tou.hol.fr>
Source record: 117095

CHARLES ADLEY LEBLANC <adman@apollo> wrote (�crivait)�:

> Hello,
>
> Anyone know if there is a Linux for Atari ST and TT? If so, is it any
> good?

Yes, for TT only though. THere must be a link somewhere in my Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==
/ | \ Atari ST \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-Quick FAQ / http://www.geocities.com/MotorCity/2090/quickfaq.htm

3151. User Group Meeting Notice

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: dimasi@marconi.ih.lucent.com
Message-ID: <5v9c4l$qnd@ssbunews.ih.lucent.com>
Source record: 117096
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

The Suburban Chicago ATarians (SCAT) user group will hold its September meeting on Tues. Sept. 16 at 7:30 PM (room open at 7PM), at the College of DuPage, Room K161 (the K building is located on 22nd St. just west of Lambert Rd., in Glen Ellyn). The scheduled demo is: CAB (Crystal Atari Browser) version 2.0. And of course there will be, as always, our lively discussion - never a dull moment... ;-)

Everyone is welcome to attend.

For more information, send me E-Mail at one of the addresses below. [If this article shows up outside the greater Chicago area, I apologize - the "chi" distribution may not work (at all sites) now. Say, if you're travelling to the Chicago area and will be free that evening, feel free to stop by! :-]

Nick DiMasi, SCAT President ____
/|| | |__/*| (`\
nickd@vpnet.chi.il.us (on 1-2x/wk) |||/|\| |o o |__ _))
turbonick@delphi.com (on 1x/wk) \||___| __ (=T=) ` /
dimasi@lucent.com (on Mon.-Fri.) .---'-`-. _((_ `^--' /_< \^
~-|_TT030_|__.-||__)`-'(((/ ((((/

3152. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5v9713$mit@atlantis.utmb.edu>
Source record: 117097

Jared.

Try to boot with your HD-driver (AHDI, or any other) on the floppy
and then access the HD. Maybe the driver is somehow corrupt and you need
to reinstall it.

Regards.

Daniel.

: On 3 Sep 1997 20:23:50 , Jared Addington wrote:
: ->I'm having a problem with my Falcon. The computer comes on and
: ->completes the memory check. Then I hear the internal hard drive power
: ->on and off and on and off, over and over again until finally it reverts
: ->to booting by floppy. I figure it's one of two things; the power supply
: ->or the hard drive itself. Any of you hardware guru's have an idea?
: ->Thanks in advance.
: ->

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3153. Re: HELP, locked of HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Darren Birks <darren.birks@virgin.net>
Message-ID: <34183ECB.89F0C762@virgin.net>
Source record: 117098

Mark Friedman wrote:

> OOPS!! i used a new file to replace my Deskicon.rsc file on my boot up
>
> drive, and now I can't get a desktop!(I was trying to get different
> icons)
> I get a message saying"failed to allocate window memory"
> How can I get into my HD and change back to the
> original RSC file?
> Any help is very much appreciated. Mark, in Ottawa

Mark Friedman wrote:

> OOPS!! i used a new file to replace my Deskicon.rsc file on my boot up
>
> drive, and now I can't get a desktop!(I was trying to get different
> icons)
> I get a message saying"failed to allocate window memory"
> How can I get into my HD and change back to the
> original RSC file?
> Any help is very much appreciated. Mark, in Ottawa

If you have an external drive then boot up with it switched off and a blank disk in A:. when you get to the desktop with just the Drive A: and B: icons then insert a disk with the ICD utils. This contains a program called ICDBOOT.PRG which will start the hard drive. Switch on the hard drive and run the program. You can then install a C: icon from the 'install disk drive' option under the options drop down menu.

Most hard drives, when booting allow the user to not boot from C:, but to just initialise the hard drive. Try pressing A diring boot up and see if that works, failing that hold down different combinations of the contol, alt and shift keys. One of them usually prevents programs and accessories from been loaded from the hard drive.

Darren Birks
darren.birks@virgin.net

3154. Re: Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <874005217.15483.0.nnrp-05.c2de4f5e@news.demon.co.uk>
Source record: 117099

On 9 Sep 97 22:23:56 GM, Terry May wrote:
> >> Problem one: When I first start the Dialer, it thinks my modem is
> >> online, although it isn't. I have to click Disconnect and tell it to
> >> hang up the modem to cure this.
>
> Setting the Port CPX to Active will also cause this.

Yes, it looks like that was probably the source of this particular problem. Thanks. It wasn't clear in the docs that this bit doesn't apply if you're using the Dialer. Whether it has any effect on the other problems, I'll find out the next time I try it.

Ollie

3155. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.000002fe.008a093a@kim->
Source record: 117100

```
This is what Ken Macdonald mumbled about...>
> Kim Andersen wrote:
> you might want to try SCSI arbitration on if you are using
> HD Driver, or equivalent if not.
> this is probably the Falcon hardware problem.
> I also notice that TCache makes a good difference.
> good luck.bonne chance

Have already tried, without luck.

Greets
Kim Andersen - Email dksoft@image.dk

------ Visit the greatest Atari BBS in Denmark ------
Join DKsoft BBS at +45 43552390
Speeds: 1200 - 28800 baud - Incl. ISDN X.75, V110 & V.120
```

3156. Re: modem communication?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5v9kbr$k8n$1@due.unit.no>
Source record: 117101

Boris D. Cahan <bdc2@po.CWRU.Edu> wrote:

> Is there any program or way for two TT's to communicate
> over a phone line??

What do you need to do? If you only need to transfer the occasional file I guess a simple terminal would do. For more advanced networking (shared disks etc.) MiNTnet would be a good solution. There are NFS-drivers available for MiNTnet, and you have the benefit of being able to telnet between the machines, running ftp-sessions etc.

Jo Even Skarstein

3157. Re: TOS492.ZIP

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <873977722_OASIS_@nordnet.fr>
Source record: 117102

In article <5v64m1$9b9$1@due.unit.no>
Jo Even Skarstein <josk@stud.ntnu.no> said:-

>The AES-part of TOS 4.92 is available separate (KEMD rev.2) and needs
>MiNT to work.

No, not at all. Just rename it AES-41.PRG (or anything.PRG) and put
it as last in the AUTO folder, it will run under plain TOS.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */
--- poor news feed: please CC reply by mail ---

3158. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341763e9.3001415@news.demon.co.uk>
Source record: 117103

On 10 Sep 1997 19:41:41 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 10 Sep 1997 14:08:59, Guy Harrison wrote:
>
>>>Plusmod.prg is an auto folder program that has several features, and one of
>>>them is "Cluster -2 Fix" that you can toggle on or off.
>>>What is it?
>>
>>A *complete* guess on my part ...
>>
>>iirc, tos cannot access the last couple of clusters of a hard disk (or
>>floppy?). Perhaps this fixes it? If so, I'd be wary of enabling it
>>just for an extra 2k of space.
>
>Indeedy!! There was one TOS which actually wrote BEYOND the partition
>end wrecking the next partitions boot sector in the process.

oo-er! Perhaps it fixes that then! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3159. Re: modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5v9h0p$46l$1@zingo.tninet.se>
Source record: 117104

Andrew Styrmo (andrew.styrmo@bbs.trideja.com) wrote:
: Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
: Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
: your experiences and what the fastest modem I should get for my
: setup. Does the brand of modem make a difference with Cab?
: Is there any way to test the throughput of the modem with Cab other
: than to watch how fast the bytes come down the line? (holy
: inaccurate methods batman!) I have read in a PeeCee modem forum of
: many users of 56K modems trying to connect with 56K servers and
: maxing out at 33K!

I'm using a k56flex modem with my Falcon030 and it works just fine. The speed depends on the quality of the lines. Don't expect to get a 56k connection as it's next to impossible, something between 44k and 52k is what you can expect. I usually get connected at 50kpbs but after a while it tends to drop to 46kbps. Sometimes I get connected at 54k, but not very often unfortunately. However, a 46k connection is much more fun than a 33.6k one. 8-)

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

3160. Re: modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5v9mfa$n0e@ds2.acs.ucalgary.ca>
Source record: 117105

Is anyone using a Cable Modem, with the co-axial TV cable rather than
the phone?

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

3161. Atari Times (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bcbef6$1de04300$b428f7c2@zetnet.co.uk>
Source record: 117106

THE ATARI TIMES

What is the Atari Times?

The Atari Times is one of the leading English language Atari disk magazines. It is different to most in that it can be read on any computer system - as long as it has a HTML viewer or web browser.

We chose HTML as the format as we felt it offered the best way to create articles which utilised both text and pictures.

To date, we have released 10 issues of the Atari Times. We have had contributions from many well known Atari users including Frank Charlton, Harry Sideras, Joe Connor, Colin Fisher-McAllum, Kev Beardsworth, Richard Spowart, Roy Goring, Ashley Seabrook and Matthias Jaap.

We have readers and contributors all over the world, from America to Australia.

Each issue is packed with articles ranging from reviews, news and previews to features which can only be found in the Atari Times. One of our most popular sections is the User Profile which, each issue, contains a profile of a famous Atarian. We also have a few on-going series such as HTML made EZ.

Why do we do it?

Back when the first issue of the Atari Times was released, there was quite a large feeling of uncertainty in the Atari scene. One of the biggest Atari companies, and publisher of the excellent Atari World, Compo Software, went into liquidation. The other big Atari magazine ST Format also looked very weak.

It wasn't all bad however, also around the same time quite a few new user groups were being formed. Not all of these survived but those that did have gone from strength to strength. We felt that the Atari market had more than enough in it to keep a magazine like the Atari Times afloat - and there was a need for such a publication!

In fact, after the disasterous first few months of 1996 the people in the Atari market suddenly realised that unless something was done quickly things could get a lot worse! Long time Atari supporters decided that they'd come together to stablise the market.

May was easily the first good month of the year!

As time has progressed, the Atari Times has grown stronger. We're the first to admit that the first couple of issues were very poor - hardly anything in the way of good content. Luckily, we persevered and now we have a thriving magazine which is working alongside the market instead of in competition. Thanks must also go to Chris Goods favourable review in the first issue of Atari Computing - it made us realise that our work was being watched!

Many people have commented on the friendliness of the Atari community and the Atari Times is living proof of it. Without the support of our readers, the Atari Times would have died a very long time ago. But now, it looks as if we'll be around for a long time to come!

What more is there to come?

Each issue of the Atari Times carries the latest news and information in the Atari scene. Apart from that, we'll continue to bring you the best reviews, previews and features we can.

This means that we need your help.

If you would like to write some things for us then we will be more than happy to include them. So, if you've found a new program and would like to tell the world about it, write a review for us. If you have any news then please pass it on to us. If you want a regular section then contact us with your ideas and finally, don't forget to send us letters - tell us what you think of the magazine and what you'd like to see more of, how else are we going to fill our new letters section!

Advertising in the Atari Times

The Atari Times now offers what is one of the best ways to promote your organisation. Free advertising space!

As the magazine is in the HTML format adverts can contain both text and full colour pictures enabling you to create the most eye-catching and attractive designs possible.

Please contact Colin Polonowski via email at polonowski@zetnet.co.uk if you are interested in advertising in the Atari Times.

We have a limited amount of space for adverts and we reserve the right to refuse any advertisement for any reason.

Where can you get the Atari Times?

The Atari Times can be downloaded from any FAN connected BBS or can be ordered from Floppyshop in the UK.

The Atari Times Homepage on the WWW always carries the latest issue along with a few back issues. To find the Atari Times Homepage, point your browser at http://www.users.zetnet.co.uk/polonowski/

Copyright 1997 Croft Soft Software
Please spread this press release far and wide!

--

BFN,

Colin Polonowski
Atari Programmer and Editor of the Atari Times (UK)
http://www.users.zetnet.co.uk/polonowski

3162. i buy atari items

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Patrice MULLER <pamuller@imaginet.fr>
Message-ID: <01bcbef5$eb735380$481644c3@pamuller.imaginet.fr>
Source record: 117107

Hello, i'm a french ATARI collector, this is the listing of the hardware
i'm looking for:

(i still looking for STBOOK, STACY)

-COMPUTERS:
-1200
-1200 XL
-1400 XL
-1450 XL
-600 XL
-800 XLF
-1450 XLD
-65 XE
-65 XEM
-65 XEP
-260 XE
-1040 STE + (with pc chip and hard disk)
-130 ST (prototype)
-260 ST
-520 ST
-2080 STF
-4160 STF
-MEGA ST
-MEGA ST2
-MEGA ST4
-STACY
-PC2
-PC3
-PC4
-PC5
-ABC 386
-ABC 386 SXN (notebook 80386 HD 20 MO)
-TT (protoype TT ... 16MHZ)
-TT
-TT 040
-ST BOOK
-ST PAD
-FALCON 040
-FALCON XE

-MONITORS:
-XM 128
-XC 1411
-SM 146

-SM 147
-SM 194
-PS 3000
-SC 1224
-SC 1426
-PCM 125
-PCM 145
-PCC 1415
-PCC 1424
-PCC 1425
-PTM 146
-PTC 1426
-TTM 194
-TTM 195
-TTC 1434

-DISK DRIVES:
-810
-815
-1055
-XC 35
-XF 521
-XF 551
-PCF 314

-HARD DISK:
-SH 104
-SH 205
-SR 144
-MEGAFILE 44
-MEGAFILE 60 (60 MO)

-TAPES READERS:
-410 (Japon)
-410 (Hong Kong)

-PRINTERS:
-820
-822
-825
-1025
-XTL 201
-XTM 201
-XTC 201
-XMM 801
-XDM 121
-SLM 406
-SMM 810
-SMM 824

-VIDEO SYSTEMS:
-pong

-super pong
-ulra pong
-video pinball
-stunt cycle
-touche me
-brain game
-2000: 2600 prototype
-2800 (japan)
-5200
-7800 pro system
-Prototype JAGUAR

-MISCELANEOUS:
-SPACE AGE joy
-SUPER JOYSTICK
-PCM1
-PCM2
-CX 52
-CX 53
-CX 55
-CX 852
-CX 853
-CX 801
-CX 801
-CX 70 (light pen, gamme 400-800)
-CX 81 (5 foot SIO cable)
-CX 86 (printer cable 850-825)
-CX 87 (modem 850 cable)
-CX 88 (terminal 850 cable (null modem))
-CX 89 (color monitor cable)
-CX 82 (monochrome monitor cable)
-850: (metal case version)
-CX 262 : switch box tv/computer
-CX 781 : power adaptator
-1090
-kit labo (kit temp and light)
-CASE ATARIEN 007
-ORG 400,500,700
-SUPPLY 12 V FOR LYNX
-CATBOX JAGUAR
-JAGLINK
-JAGUAR controller extension cable
-JAG switch box TV
-PRO Controller JAGUAR
-case for JAGUAR
-CALCULATOR ATARI CC91R
-CALCULATOR ATARI CC91G
-CALCULATOR ATARI CC180
-CALCULATOR ATARI CC181
-CALCULATOR ATARI CC190

-CALCULATOR ATARI DB2200
-CALCULATOR ATARI ST300
-CALCULATOR ATARI ST310
-CALCULATOR DMP 2000
-CALCULATOR DMP 2002

-MODEMS :
-830
-835
-XM 301
-1030

-FOR PORTFOLIO :
-HPC 102
-HPC 104
-HPC 201
-HPC 202
-HPC 203
-HPC 204
-HPC 205
-HPC 301
-HPC 501
-HPC 502
-PORTFOLIO System case

-FOR ST-BOOK :
-Adapt ST BOOK-ASCI
-Adapt ST BOOK-MIDI
-Battery Pack ST BOOK

and every item of the ATARI ADVERTISING...

3163. Re: WTB: CD-ROM drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5v9khe$omi@atlantis.utmb.edu>
Source record: 117108

Hi David.

Look at the Chro-magic or Systems for tomorrow webpages, they have
inexpensives CD-ROM drivers (1x and 2x) and you can ask for a bundle price
with ExtenDos Pro and some Atari CDs.

Regards.

Daniel.

DAVID L. ORMAND (dlormand@aztec.asu.edu) wrote:

: I got a ZIP that I want to connect to my ST, and rather than mess
: around with the silly cable to provide TERM PWR, I would much rather
: drop in another drive to provide PWR and additional functionality
: for later use. So I am "in the market" for a low-cost CD-ROM
: drive. No need for this 8x or 24x or whatever is current in the
: peecee world. Anyone upgrade lately? Or know what surplus shops
: in the US might have this sort of thing?

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3164. Great Monitor for Falcon: $65

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: "Michael F. Kelsey" <michaelk@pacifier.com>
Message-ID: <34185166.BF0A2EF1@pacifier.com>
Source record: 117109

Mitsubishi Multi Sync 14" Monitor ?

pixel size 0.31MM
f(H) 15.6 - 36kHz
f(V) 45 - 90Hz
model #AUM-1381A

includes composite video for connecting to VCR or cable

ATARI FALCON USERS: (perfect for use with the Atari Falcon covers the
range from true color to SVGA --comes with custom made cable to connect
direct to the Falcon)
owner & service manual, original packaging included

great shape .. no burn in spots

$65

BUYER PAYS ALL SHIPPING COSTS

reply to: michaelk@pacifier.com

BTW: I live in Vancouver, WA. Not Canada

3165. FS 1040stfm system

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <34188EDC.4E3A@midamer.net>
Source record: 117110
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.8bit,alt.atari,rec.games.video.marketplace,misc.forsale.computers,alt.games.video.classic

I have a very nice Atari 1040stfm and SM124 hi-res monitor. If you are interested I would like $ 135.00 includes shipping anywhere in USA. It includes the mouse, sevsral disks, cables etc. I even have the original box for the 1040STfm. I will also throw in a couple of STart magazines. e-mail me if interested.

Very nice and clean, here is your chance to get a complete system with softs included.

3166. T-Online and STiNG

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <c17f01be.1f40.7923@raukamp.dame.de>
Source record: 117111

Hi!

Does anybody here from Germany surf the web with T-Online as provider and the new STiNG (PPP)? I'd be glad if you would be so kind to send me your configuration-files ... without password, of course ;) Thanks so much ...
--
cu -- thomas -- fonfax (+49)4331849337
-- atariFALCON030 -- atariMSTE4 -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

3167. English version of CAB 2.5?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: spunkie@primenet.com
Message-ID: <5v9u1k$q80@nntp02.primenet.com>
Source record: 117112

Does anyone know where I can get an English version of CAB 2.5, if it isn't out yet, any news when it will be. What is the best set up for it? I'm using CAB 2.0 and having trouble with it. I am a novice computer user and I love my Falcon. Anyone know how well 2.5 work. I'm using a Falcon030 with 4 megs and a hard drive. I have it very stripped down with only the bare essentials on it. Should I run a multitask application when using CAB? Help
thanks, lewis

3168. Parity on Falcon RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: spunkie@primenet.com
Message-ID: <5v9u5g$q8l@nntp02.primenet.com>
Source record: 117113

Does a Falcon use parity or non-parity RAM. Ignorant Atarian needs to know. thanx

3169. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <3418B801.A7D21B4E@smurfy.tcimet.net>
Source record: 117114

CHARLES ADLEY LEBLANC <adman@apollo> asked:

> > Anyone know if there is a Linux for Atari ST and TT? If so, is it any
> > good?

To which N. Bales replied:

> Yes, for TT only though. THere must be a link somewhere in my Quick FAQ.

More accurately, it's for '030 or higher only... Meaning Linux _IS_
available for Falcons, too.
--
=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

3170. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874018458_OASIS_@pcc-uky.campus.mci.net>
Source record: 117115

In article <19970911194041121940@ppp89.tou.hol.fr>
bales@hol.fr (N. Bales) said:-

>Yes, for TT only though. THere must be a link somewhere in my Quick FAQ.

Nick, are you sure about that? I might be mistaken (wouldn't be the first time!) but I thought it would run on any 68030 equipped Atari with a Math coprocessor and enought Ram/hard drive space... Thanks! :)

--

```
_/_/_/
```

3171. segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bob.shuster@webphoria.com
Message-ID: <bob.shuster-ya02408000R1109972221050001@snews.zippo.com>
Source record: 117116

Is there some compression program that will allow one to segment files ("split" files) across several floppies? I know there are Mac and PC programs that will do this, but I need one for my Mega4. I have a bunch of files on my Mac that I'd like to transfer over, but they are too big to fit on an 800K floppy. I know I can hook up a null modem cable and transfer them that way, but my ideal solution is to use floppy disks.

Any help would be appreciated. - Bob Shuster

3172. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874018594_OASIS_@pcc-uky.campus.mci.net>
Source record: 117117

In article <34181dce79373@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>It makes you wonder though that Centek is able to construct a machine like
>this but not able to post a message in the newsgroups without having to
>"secretly code" it where only a selected few can read messages ;-)

<smile> Well, I just used the "Base64" program on it with no problems at
all... Seems some UUencoded/Mimed messages come across with no "header".
Even ESS Code has problems with these messages. Base64 is a small TTP
program that works with them fine though... See ya! :)

--

```
_/_/_/
```

3173. Re: modems

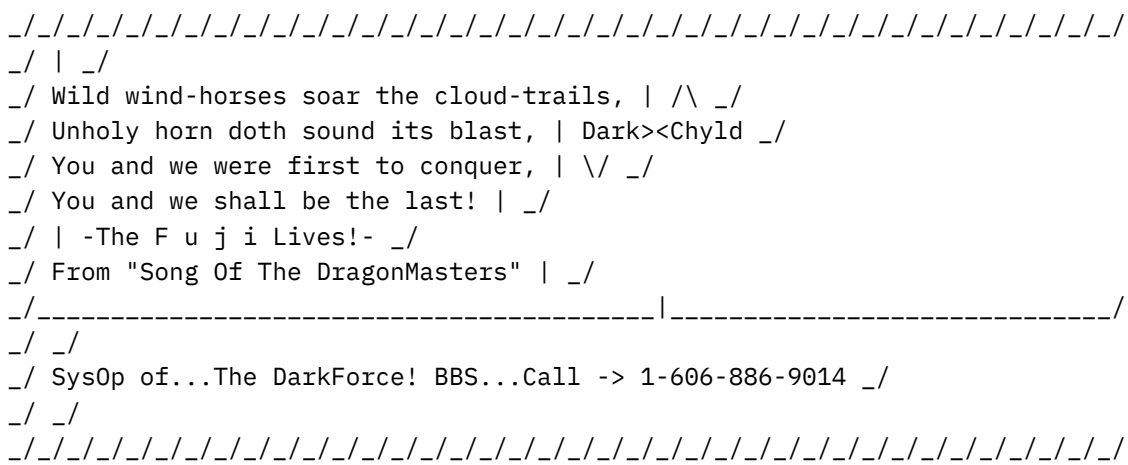
Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874018836_OASIS_@pcc-uky.campus.mci.net>
Source record: 117118

In article <873943460@bbs.trideja.com>
andrew.styrmo@bbs.trideja.com (Andrew Styrmo) said:-

>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?
>Is there any way to test the throughput of the modem with Cab other
>than to watch how fast the bytes come down the line? (holy
>inaccurate methods batman!) I have read in a PeeCee modem forum of
>many users of 56K modems trying to connect with 56K servers and
>maxing out at 33K!

Andrew, I'm using an US Robotics 33600 with my Falcon/Oasis v1.35e, and it
works beautifully. My ISP only supports 28800, but the Falcon/Sportster does
handle this just fine. You can only go as fast as your lowest common
denominator. For example, you have 14400, so thats as fast as you can go,
I have 33600, but my ISP only goes to 28800, so 28800 is what I get. If
your have a 56k modem that is compatible with your ISPs version of 56k, then
you should be able to get that if your phone lines will handle it. There are
currently 2 56k standards, so make sure you match up with your ISP! :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

3174. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <50754391_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 117119

In article <44808876_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:-

> In article <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk (Gary Priest) wrote:-
>
>>Are there any Falcon users out there who have got STiNG working??????
>
>Yep, got it working just fine here, and with all my usual AUTO progs,
>etc installed.
>
>The tips from the mailing list helped me out, basically I reinstalled
>from scratch, killed the .PRT file and turned the active box off in
>the PORT (I think) cpx.
>
>I used the dial and settings scripts (I think I sent to you) and it
>works, slowly, but it does work.

I presume this is just SLIP *not* PPP?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3175. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <873975472_OASIS_@flinny.demon.co.uk>
Source record: 117120

In article <5v870m$423@news.iwvisp.com>
404on040@remove2reply.iwvisp.com (Michael Grove) said:-

>I stumbled across a version of STiK I hadn't seen before on an FTP site.
>It's the modular version (or it was called that anyway) which loads in the
>auto folder and no STiK.ACC is used. There is a dialer from Peter (STiNG)
>which runs as an acc (V.85). The dialer version is the same as the one released
>with the latest STiNG, but the latter would not work with STiK ("do not use this
>dialer with STiK").

STiK 1.13 was a beta.. and wasn't really meant to be released
anywhere. There is a problem with it running under magic but unless
your running under magic and run more than one stik program at once
then you wont bump into this bug.
Which FTP site is this on Btw?

>I don't know if this was supposed to be posted there. Unless i'm dreaming, it
>sure is a hell of a lot faster than V1.12. I'm not talking about a little increase,
>but a major increase in transfer speed.

1.13 is quite a bit faster than 1.12 but because of the problem with
magic it was decided not to release it and to continue work on stik
2.0 instead.

>Maybe I haven't been keeping up with the latest versions. I checked the STiK page,
>and saw no information concerning it.

Thats because as I said.. it wasn't meant to be released..

>Now if I could get it to resolve FTP and IRC sites on this damn NT server i'd be
>happy. I have to enter the IP address to get anywhere.

Try using a nameserver from a different provider local to yours.. Or
for testing try 158.152.1.43 which is a demon nameserver but should
work anyway although being a bit slower than using a local one.

>By the by, I used my old stik.cfg file and the dial.scr from my failed attempts with
>STiNG without problem. Modem.cpx with none of the cpxs included from the STiNG package

The difference between 1.12 and 1.13 from the outside is that as you
mentioned it does not require a stik.acc to be loaded at all times
there is a version of Peters dialer which was written for this version
of stik before sting was completed and that is the one you have.
There was also a quick version of the original dialer that could be
ran as a program or an accessory.

Nick.

--

----------------------------Nicholas Flintham----------------------------
------------------------ Nick@Flinny.demon.co.uk ------------------------
----------------------Http://www.flinny.demon.co.uk----------------------

3176. Re: ATARI ST -> PC, PC -> ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Koos_Kuil
Message-ID: <a4a4e21a@f397.n282.z2.fidonet>
Source record: 117121

In a message of <09.09.97>, All@Sea (2:281/202.0) writes:
A> Using a Null modem cabel you can use Ghostlink to transfer from PC to
A> ST...but it's slow going ;((
A> If anyone knows better tell the man eh? :)))))

PARCP Home Site:
==========

http://ft3.zlin.vutbr.cz/stehlik/home.htm

Official PARCP site. Up-to-date versions, on-line history file.

ftp://ftp.zlin.vutbr.cz/pub/atari/parcp/

Official PARCP ftp server.

This is much better then Ghostlink, i use it already for a long time
with many succes! Approx 40000 cps between 16 Mhz ST / 386DX40
using an EPP printer port.

--- JetMail 0.99beta22
* Origin: Willie's Atari ST BBS, VFC/V34 28K8 +31-597-618087 (2:282/397)

3177. Re: WTB: InShape

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BtciR-C.greg_evans@delphi.com>
Source record: 117122

John,

If you want the TT version, Cybercube Research in Canada might still have some. I think falcon versions are hard to come by. Did you know the demo version is fully functional but limited to 320x200 resolution? You can use all of the features and save the results with as many colors as you want, just the size is small. I've got a number of commercial sites linked on my homepage if you want to take a look -- people.delphi.com/greg_evans -- US, Canadian and European companies. Maybe one of them will have a copy. A beta of version 2.0 was floating around a couple of years ago. That may be the version you want.

Greg

3178. Re: ISDN anyone?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5v8av9$4r3$1@infomania.emw.ericsson.se>
Source record: 117123

```
Charles Silver wrote:
>
> Hi Kemosabies,
>
> Anyone know much about the possiblites of getting a Falcon setup with an
> ISDN account? My ISP is offering a "new" 64k dialup ISDN (1 B-channel)
> unmetered access and dynamic IP accounts for $40/month. I just got this
> e-mail from them, so I haven't got any other details. I haven't looked at
> ISDN modems before, so I not sure if connections are possible...

Doesn't ASH say that you can use CAB and PPP-Connect with a ISDN modem
connection?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3179. Re: Looking for Atari MROS switcher

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: themax@gmx.net
Message-ID: <34173828.2507483@news.ping.at>
Source record: 117217
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

quoting msg <5v59a0$nqh@einstein.ebicom.net> from bjr@Edison.EbiCom.Net
(Brian Roland):
>>
>
>My version of CuBase (Audio Falcon 2.06) didn't have a task swithcer
>either, thoe there are a few pages about it in the manual. Is this
>something to be purchased extra, or were we supposed to get it?

The switcher doesn't work with the Falcon Audio version. This is why it
didn't come with it. It was a part of former Cubase versions. Unfortunately
I don't have it anymore either.

3180. WTB: InShape

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5v7l00$4hv@news.Hawaii.Edu>
Source record: 117218

Greetings,

Anyone out there selling InShape? It is a 3-D modeler and
animation program. Does anyone know of a company that might carry it?
Toad Computers indicates that it became unavailable almost 2 years ago.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu

3181. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5v7oqe$eqh@alexander.INS.CWRU.Edu>
Source record: 117219

In a previous article, gary@the-gap.demon.co.uk (Gary Priest) says:

>
>Hi Peter
>
>If you're planning on writing a telnet, then why bother with VT100? Go for
>VT220, that's what I'd really like to see on the Atari :-)
>
>Gary

May I ask why??? I looked into it when I did TelVT102! I found
Plenty of reasons for VT102 over Vt100, but not for 200. If you think a
THOROUGH description of VT102 is hard to find (and believe me, it is) VT200
is orders of magnitude worse.

Unless I am wrong, Peter isn't looking to write a new Telnet, since
he spent a good deal of time helping me get TelVT102 into shape. If you
REALLY think VT200 (or VT220) is needed, help ME find the specs with a thoro
description of the way each of the control codes works and I'll fix TelVT102!!
That would seem to make more sense, since the framework is already there.
Or don't you like TelVT102, and why???

Boris
>
>>Hi folx
>>
>>Can anybody point me to a document with a specification of the VT100
>>terminal, i.e. the description of the escape codes ?
>>
>>
>>Cheers Peter
>>
>>--
>> Peter Rottengatter perot@pallas.amp.uni-hannover.de
>> http://www.stud.uni-hannover.de/~perot
>
>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>

>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3182. Re: WTB: InShape

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v7sfc$421@news.iwvisp.com>
Source record: 117220

On 11 Sep 1997 02:28:16, John Perez wrote:
>Greetings,
>
> Anyone out there selling InShape? It is a 3-D modeler and
>animation program. Does anyone know of a company that might carry it?
>Toad Computers indicates that it became unavailable almost 2 years ago.
>
>Thanks!
>
>---
> Aloha,
> John Perez - jperez@hawaii.edu
>---
>
>.

Aloha John,

Computer Direct indicated that they have a beta version running on the T-060.
Maybe Chris can shead some light on the subject. I haven't seen him here lately.

Mike

3183. HD Driver question

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v7sje$422@news.iwvisp.com>
Source record: 117221

HD Driver has an option for background DMA when used with MagiC.
Does this feature work under MiNT/N.AES too?

Thanks,

Mike

3184. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970911080804194796@ppp98.tou.hol.fr>
Source record: 117222

Mark Fassett <mark_fassett@intuit.com> wrote (�crivait)�:

> This is good info.. but what's missing is availability, or did I miss
> it? Is it available now?
>
> I will buy an 040 if it will run Cubase Audio Falcon and is reasonably
> priced.
>
> -Mark

The Phenix only exists on paper for the moment. It is in it's very early stages of development, so I wouldn't keep my hopes to high. Although I wish them the best of luck, I'm not sure it will be available before a few years (especially when you see the delays Centek has had just for launching the CenTurbo 2 board), and at that time it will probably be obsolete.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3185. *NEW* Atari ST Quick FAQ - v2.0

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970911080822195887@ppp98.tou.hol.fr>
Source record: 117223

I think I've just about finished the updates to my Quick FAQ v2.0

I've added and changed quite a lot of stuff, but some details might be
wrong or missing.

I'd like to have your opinions, comments, suggestions, death
threats,etc... about it before I replace the old one.

The new one can be found at:

http://wwwperso.hol.fr/~nbales/quickfaq.htm

Thanks a lot for your support,

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

3186. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: All@Sea
Message-ID: <2886_All@Sea>
Source record: 117224

pascal.ricard@hol.fr did rant to All ... here's the result...

Hiya pascal.ricard@hol.fr....

>>> email:- sbarrett@indigo.ie
NB>>
NB>> AFAIK, it's not possible.
pr>
pr> Wrong my dear ;-)
pr>
pr> I've seen a tos 2.06 image (english) that is bootable from disk.

Hehehehe......I was beginning to think I was loosing it, it seems only a
few of us have seen these ROMS'ONA'DISK :)))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3187. STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5v870m$423@news.iwvisp.com>
Source record: 117225

I stumbled across a version of STiK I hadn't seen before on an FTP site. It's the modular version (or it was called that anyway) which loads in the auto folder and no STiK.ACC is used. There is a dialer from Peter (STiNG) which runs as an acc (V.85). The dialer version is the same as the one released with the latest STiNG, but the latter would not work with STiK ("do not use this dialer with STiK").

I don't know if this was supposed to be posted there. Unless i'm dreaming, it sure is a hell of a lot faster than V1.12. I'm not talking about a little increase, but a major increase in transfer speed.

Maybe I haven't been keeping up with the latest versions. I checked the STiK page, and saw no information concerning it.

Now if I could get it to resolve FTP and IRC sites on this damn NT server i'd be happy. I have to enter the IP address to get anywhere.

Another happy STiK/Slipp user,

Mike

By the by, I used my old stik.cfg file and the dial.scr from my failed attempts with STiNG without problem. Modem.cpx with none of the cpxs included from the STiNG package were used. I'm running MiNT 1.2.6 (040) and N.AES.

3188. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: All@Sea
Message-ID: <2882_All@Sea>
Source record: 117226

```
!ynoT did rant to All ... here's the result...

Hiya !ynoT....

> FROM: !ynoT (!ynoT)
> Organization: STOSSER Software
>
>> If this is going to be a one of many in a series please use a test
>> newsgroup eg demon.test or alt.test.
>
> If you look at the reply you will see it is sent from an ATARI BBS,
> (All at Sea BBS is one of the top 3 BBS in this country I am told)
> and they usualy only take ATARI newsgroups, so the only way to test is
> to post here,
> The reason a number is used is to keep track I would think, as soon
> as one arrives, then no need to test again,
>
> See! a perfectly reasonable explanation :)

Cheers mate, I didn't see this untill today othewise I'd have replied
myself........sod it, I will anyway hehehehe :))

BTW, any chance of H.E.R.O. 2 for the FM?..... I've been asked :))

Seeya - Dave.....
-----------------------------------------------
EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
-----------------------------------------------

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

3189. Re: 001 - Test - DO NOT REPLY!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: All@Sea
Message-ID: <2883_All@Sea>
Source record: 117227

Newsmaster@pwomar.demon.co.uk did rant to All ... here's the result...

Hiya Newsmaster@pwomar.demon.co.uk....

N>
N>
N> All@Sea <All@Sea> wrote:
N>
>> Test one - sent on 5th September 1997
N>
N> If this is going to be a one of many in a series please use a test
N> newsgroup eg demon.test or alt.test.

Nope.....testing is all done now.

I'm fixed into the comp.sys.atari.st newsgroup through All At Sea [one
of the U.K.'s finest BBS's] however, as there are a limited number of
newsgroups I've got access to I decided to use a more popular one for my
testing, as I say though, all done now, sorry for any hassle I may have
caused :)))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3190. Donkey Island News???

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: All@Sea
Message-ID: <2884_All@Sea>
Source record: 117228

```
emdu02@holyrood.ed.ac.uk did rant to All ... here's the result...

Hiya emdu02@holyrood.ed.ac.uk....

e> Organization: The University Of Edinburgh
e>
e> Any further news concerning Donkey Island?
e> Is it still on line for the October UK shows?

Great, CiH showed me some of the pre-release releases [IYSWIM,] and I
thought it was rather good, looking forward to the full version :)))

Seeya - Dave.....
-----------------------------------------------
EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/
-----------------------------------------------

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.
```

3191. Re: WTB: 1meg 4bit DRAMS - 1040stm

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <873965894_OASIS_@denr.demon.co.uk>
Source record: 117229

In article <873894462_OASIS_@denr.demon.co.uk>
denr@denr.demon.co.uk (Denniss Riches (Far, Far Beyond Bedlam)) said:-

>Subject was: NEC DRAMS UK......
>
>I have a 1040STFM with a Power Computing "4meg" Upgrade Board.
>
>The board contains 4 1meg 4bit NEC DRAMS ZIP (staggered pin) connection which
>gives 2meg.
>
>I have four vacant slots on the board which would give me another 2meg.
>
>My problem is that the NEC D424400V-70 DRAMS are obsolete.
>
>Can anyone out there direct me to a source for these DRAMS or an equivalent?
>
>Den R
>__
>
> ---
> denr@denr.demon.co.uk
> ---
>
>

I have been able to obtain some "used" but tested NEC_DRAMS.

Thanks to those who tried to help

Den R_

---
denr@denr.demon.co.uk

3192. Re: IDE drives and STE?

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970911080755194270@ppp98.tou.hol.fr>
Source record: 117230

Steve Ticehurst <news@the-molehill.demon.co.uk> wrote (�crivait)�:

```
> On Wed, 20 Aug 97 17:09:38 GMT, johnc@pinkle.demon.co.uk (John Cloke)
> wrote:
>
> >Nick Bales <bales@hol.fr> wrote:
> >>Has anyone tried this board yet ?
> >>
> >>Nick
> >>
> >Have had the 720Mb drive (fitted by TUS) for about a month - no problems
> >with it so far - the fitting instructions look fairly simple for anyone
> >competent with a soldering iron. Can now use my 180Mb MiniS/Link as backup.
> >>
>
> just how did it install? exectly what is involved? when fitted, how
> does the STe see it or do you get some drivers with the kit?
>
That's just what I asked TUS and Titan. TUS never replied. Titan told me
they were waiting for the same info from TUS.

Nick
--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt
```

3193. Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-11 00:00:00 UTC
From: All@Sea
Message-ID: <2885_All@Sea>
Source record: 117231

sbarrett@indigo.ie did rant to All ... here's the result...

Hiya sbarrett@indigo.ie....

s> Organization: Indigo
s>
s> Is it possible to use a tos image from one Atari (v2.06) on another
s> Atari. I know that the early St's used a disk based tos and I was
s> wondering if it is possible to load the new tos vesion on top of the
s> old from disk. I have tried using an auto folder (some chance ;-))
s> without success. Any help will be greatly appreciated.

It is possible to load newer TOS images over the old ROMS, Magic and
Geneva do this however, if you mean specifically something like loading in
TOS 1.62 [on disk] over hardware TOS 1.00 then I guess you can....but
it'd be VERY unstable, TOS 1.62 was developed for the STe and allowed
access to the BLITTER chip via the manu bar....seeing as a TOS 1.00 STFM
doesn't have one I'd not like to see what happens :-|||

My advice is to obtain new hardware ROMS and replace the one's you have.

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3194. Re: Parity on Falcon RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970912082511102184@ppp3.tou.hol.fr>
Source record: 116985

Matt Wilimzig <spunkie@primenet.com> wrote (�crivait)�:

> Does a Falcon use parity or non-parity RAM. Ignorant Atarian needs to
> know. thanx

If your wondering about parity or non-parity SIMM modules, neither!

The falcon uses special memory expansion boards. Third party
manufacturers make SIMM expansion boards though...

--
□□□□ ||| Nicholas Bales, Toulouse, France bales@hol.fr□
===|||====The Atari ST Quick FAQ:□□□□□□□□============================
/ | \ http://□wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3195. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3418F16F.7C73@ooc.de>
Source record: 116986

Claes Holmerup wrote:

> If you switch SCSI-units on/off or connect/disconnect them when the Falcon
> is switched on, you have a high risk of damaging your computer (you will

No, switching an external drive on or off when the Falcon is switched on
won't do any harm at all. When do you think external drives should be
switched on? Simultaneously with the Falcon? Some users say you mustn't
do that. Anyway, with either method I never had any problems in the past
10 years.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3196. Printing with Papyrus 5...HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: firebird@wildnet.co.uk
Message-ID: <34190f77.0@ispc-news.cableinet.net>
Source record: 116987

Hi All,
I've just upgraded to Papyrus 5 and have encountered a little
problem...it will not print colour pictures!
I've tried adjusting the memory and printer settings to and the best
result I got was half a picture in black and white! :(

What do I need to change to get it printing correctly?
Do I need a specific printer driver or to enable graphics printing
with the Escape codes and if so what are they??

Does someone have a driver for this printer that works with Papyrus 5
they could send me?!!

Apart from this little problem Papyrus 5 is an excellent program,I
just want to use it to it's full potential! :)

Thanks for any help recieved!

My set up is a Falcon with 14megs of RAM,SpeedoGDOS v5,NVDI v2.5 and a
HP Deskjet 560C printer.

_____ |||
| | |||
| ** E-Mail: firebird@wildnet.co.uk | / | \
| Home Page http://www2.wildnet.co.uk/~firebird/index.htm | Falcon 030
| | Jaguar 64

3197. Re: HD Driver question

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3418EFF1.2766@ooc.de>
Source record: 116988

Michael Grove wrote:

> HD Driver has an option for background DMA when used with MagiC.
> Does this feature work under MiNT/N.AES too?

No, MiNT/N.AES don't support non-blocking DMA transfers.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3198. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Thomas Much <Thomas.Much@stud.uni-karlsruhe.de>
Message-ID: <3418F7E9.798A60F0@stud.uni-karlsruhe.de>
Source record: 116989

> Tried it late last night: reverted to OVL 1.25 and STiK 1.12 with no
> luck. My hunch now is that uni-karlsruhe is doing something which
> Netscape/winsock understands and CAB/STinG doesn't :-(

It seems to be a redirection problem in the OVL. Use one of the following URLs instead:

http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/index.html
http://home.pages.de/~thmuch
http://thmuch.home.pages.de

bye, Thomas

3199. Re: Wanted, STE Ram

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5vaslj$ln7$1@irk.zetnet.co.uk>
Source record: 116990

On 11 Sep 1997 18:28:13, Tim Llewellyn wrote:

>I want to upgrade my 2 Mbyte STE to 4 Mbyte, I also have a 520STFM
>with Frontier XtraRam deluxe but only 1mbyte RAM that I wouldn't mind
>putting 2 or 4 mbytes into. Does anyone know where I can get 1mbyte
>RAM boards for the STE in the UK? Ive been looking in local trade

Try The Upgrade Shop in Macclesfield on 01625 503448

>it papers but nothing like thast ever comes up, and I can't seem to
>find any Atari mage at the newsagents anymore. Can I use standard

No more newstand Atari mags, however Atari Computing magazine, published by
the Atari Computing Group, has just published it's sixth issue :-)

For more details just email: ataricomputing@cix.co.uk

We'll be happy to send you full details of the magazine and subscription
rates.

60 A4 printed pages of news, reviews and features and adverts for just a
few quid!

And an optional Reader Disk as well!

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

3200. Screen Shots

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: "Djamm." <deliens@neuronnexion.fr>
Message-ID: <3418F842.4B37@neuronnexion.fr>
Source record: 116991

Hi, i'm looking for someone who could make some screen shots on falcon
about demos....I mean old demos....just like ours, avena's
demos...etc....thank you

Eko

3201. New Lower Prices! Atari!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5vb112$30i$1@kelly.teleport.com>
Source record: 116992
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here, Direct all responses in E-Mail to: bensmith@teleport.com

Find Lower Prices @ http://www.teleport.com/~bensmith/bscomputers.shtml

The Bravo Sierra Web Page has been fixed. If you find trouble with my Web Page, please E-Mail me at bensmith@teleport.com.

I'm looking for certain Items for my Atari. Item (1)Mega 4 ST. Not a Mega 2 ST upgraded to 4 Megs. I need a Mega ST with 4 Megs of RAM Populated at the Factory. A real Mega 4 ST, preferrably with TOS 1.4. (2) I'm also looking for a Canon IX-12F Flat Bed Scanner with a Navarone Cartridge & SoftWare. (3) I'm looking for CatBoxes for Atari Jaguar, as well as Jag Controllers, Jag-Links and even complete Jaguar Systems. If you have what I'm looking for, check my Atari Catalogs or E-Mail: bensmith@teleport.com

In some cases I'm willing to discount a sale if the Buyer makes an order of enough of my stock. One example, a customer ordered over $200 of software. So I discounted his order %25.

I've added more Items to my Catalogs, such as several large boxes full of Atari ST Software. All of them Complete in Boxes with Documentation. Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SM125 Mono Monitor with a Built in Monitor stand and an Atari Laser Printer. For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk Drive plus a modified 800xl with a built in Translator on a switch that will run older Software without a Translator Disk Plus Lots more new 8 Bit Disk SoftWare for $5 each.

Following is only a partial list of what's in my Computer HardWare & SoftWare Catalogs. Everything mentioned on this list is on this list because I have multiples of these Items and I thought I'd list them for you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers, Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the Monitor Power Directors to Manage & Protect your Equipment. And Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives, Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM 804 Laser Printers, Spectre GCR Macintosh Emulators, Color & MonoChrome Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes,

Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space Eggs, Space Journey Math Educational Software, Target Practice, Temple of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons & Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World Championship Karate. Productivity Software for the Classic Atari 8 Bit: Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak, Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc. Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports

on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3202. Re: TOS 4.92 and True Color

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970912053711.11827A-100000@sparkie.gnofn.org>
Source record: 116993

On 12 Sep 1997, Lynx Pro wrote:

> I just started toying around with TOS 4.92 on my Falcon, and I have this
> question. What the heck happened to True Color mode on a VGA monitor in 80
> columns? I understood that TOS 5.0 (aka 4.92), was supposed to finally be

No, I don't think TOS has anything to do with it. Your hardware just can't
do it. I have the same setup (Falcon w/VGA monitor). If you had a better
video card or RGB monitor then mabye TOS 4.92 would let you _select_ that
mode.

> everything set up properly, and maybe it has to do with the AES revision
> (which I don't think I have)... Anyone know anything about this?

Again I don't think it has anything to do with AES or any other software.
If the hardware won't do it, it won't work.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3203. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9yb52g602.fsf@btm0qt.se.bel.alcatel.be>
Source record: 116994

In article <5vave9$4vv@news.rrz.Uni-Koeln.DE> a1960563@athena.rrz.Uni-Koeln.DE (Kerstin Hoef-Emden) writes:

AFAIK, LINUX 68K works with all Ataris supplied with a 68020/68030 plus copro.
This includes TTs without FPU-bug, Falcons updated with a copro
and STs with an acceleration card (FRAK? with 68020/030 plus copro).

FWIW NetBSD doesn't require a copro.

--

Chris Gray

(^_^)/~~

3204. Falcon and video cards

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970912092001.FAA12938@ladder02.news.aol.com>
Source record: 116995

I was just thinking about this.

I've seen text files on modifying ST's to use VLB videocards for VGA graphics. However, I haven't seen any files on doing the same for the Falcon... Sure, I've seen the Falcon clones promise everything up to PCI video, but I'm talking about modifying the Falcon with a decent video card... Forget Blow Up and all that other stuff, I just wanna be able to pop in an old 2 meg VLB card if it is at all possible. Probably would have to go to a separate case for the Falcon though...

Thanks.

jeremy

3205. Re: Giving away 256K SIMMs (Europe)

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970912054544.11827B-100000@sparkie.gnofn.org>
Source record: 116996

On Tue, 9 Sep 1997, N. Bales wrote:

> I have four 256K SIMM memory expansions to give away for free. If I was
> to sell them, it would be so cheap that it wouldn't be worth it.

Iv'e heard that PC users can use 256K SIMM's for some kind of HD
controller card cache but I still can't give them away. Even in this sea
of PC ignorance, free means nothing.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3206. ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Harry J <harryj1@voicenet.com>
Message-ID: <01bcbf6e$77bcc920$6d7667cf@harryj1.voicenet.com>
Source record: 116997

Sorry if this has been covered but...

Can I use my PC parallel port ZIP drive with my STe ?

Use a pentium for everything 'cept MIDI

Thx in advance

harryj1@voicenet.com
--

--
Spam is auto deleted!

3207. Epson Stylus 400 Printer Codes

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5vbc5l$m18$1@irk.zetnet.co.uk>
Source record: 116998

Hi All,

Has anyone got the printer codes for the Epson Stylus 400 to allow it to
print in 720dpi ?

I need to change the driver for NVDI to allow this to work :-(

The 400 seems to be different than the other Epson Stylus printers :-(

Yours Roy

+---+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+---+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+---+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+---+

3208. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: schwab@issan.informatik.uni-dortmund.de
Message-ID: <vyzu3fq21xb.fsf@issan.informatik.uni-dortmund.de>
Source record: 116999

Chris Gray <grayc@se.bel.alcatel.be> writes:

|> In article <5vave9$4vv@news.rrz.Uni-Koeln.DE> a1960563@athena.rrz.Uni-Koeln.DE
|> (Kerstin Hoef-Emden) writes:

|> AFAIK, LINUX 68K works with all Ataris supplied with a 68020/68030 plus
|> copro.
|> This includes TTs without FPU-bug, Falcons updated with a copro
|> and STs with an acceleration card (FRAK? with 68020/030 plus copro).

|> FWIW NetBSD doesn't require a copro.

Linux doesn't require it either, strictly speaking. But the necessary
software emulator is not free, thus not included in the distribution, but
available separately.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

3209. Re: Printing with Papyrus 5...HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5vbf3c$993$1@reader1.reader.news.ozemail.net>
Source record: 117000

On 12 Sep 97 09:46:31 G, Graham Jarvis wrote:
>Hi All,
>I've just upgraded to Papyrus 5 and have encountered a little
>problem...it will not print colour pictures!
>I've tried adjusting the memory and printer settings to and the best
>result I got was half a picture in black and white! :(
>
>What do I need to change to get it printing correctly?
>Do I need a specific printer driver or to enable graphics printing
>with the Escape codes and if so what are they??
>
>Does someone have a driver for this printer that works with Papyrus 5
>they could send me?!!
>
>Apart from this little problem Papyrus 5 is an excellent program,I
>just want to use it to it's full potential! :)
>
>Thanks for any help recieved!
>
>My set up is a Falcon with 14megs of RAM,SpeedoGDOS v5,NVDI v2.5 and a
>HP Deskjet 560C printer.
>
>_____ ||| >
>| | |||
>| ** E-Mail: firebird@wildnet.co.uk | / | \
>| Home Page http://www2.wildnet.co.uk/~firebird/index.htm | Falcon 030
>| | Jaguar 64
>**********
>
>
>
>
>.
I think you have run into one of the problems of SpeedoGDOS v5 it has
bugs. I gave up as soon as NVDI 3 was released and moved on to
NVDI 4.xx end of problem also NVDI is much faster never anymore
printing problems. SpeedoGDOS also had a habit of printing a page of
solid black instead of an IMG.

```
NVDI 4 has a built in print spooler works with outburst or in MagiC
with the print axcelerator.
Regards
```

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3210. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <01bcbf86$39544c40$a2136c18@leslieh>
Source record: 117001

Gary Priest <gary@the-gap.demon.co.uk> wrote in article
<50754391_000003_OASIS_NEWS@the-gap.demon.co.uk>...

> >>Are there any Falcon users out there who have got STiNG working??????
> >
> >Yep, got it working just fine here, and with all my usual AUTO progs,
> >etc installed.
> >
> >The tips from the mailing list helped me out, basically I reinstalled
> >from scratch, killed the .PRT file and turned the active box off in
> >the PORT (I think) cpx.
> >
> >I used the dial and settings scripts (I think I sent to you) and it
> >works, slowly, but it does work.
>
> I presume this is just SLIP *not* PPP?
>
> Gary

I have it running under PPP for both a Falcon and an ST.

3211. WTB

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: mykle@con2.com
Message-ID: <mykle-ya02408000R1209971024220001@news.con2.com>
Source record: 117002

The only games left that I am interested in are

Lethal Weapon
James Pond 2
Addams Family
Chaos Engine
Bignose The Caveman
Sabre Team
Goblins
Voodoo NightMare

mykle@con2.com

3212. WTB

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: mykle@con2.com
Message-ID: <mykle-ya02408000R1209971023530001@news.con2.com>
Source record: 117003

The only games left that I am interested in are

Lethal Weapon
James Pond 2
Addams Family
Chaos Engine
Bignose The Caveman
Sabre Team
Goblins
Voodoo NightMare
Ishar

mykle@con2.com

3213. Re: Giving away 256K SIMMs (Europe)

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: !ynoT
Message-ID: <341a2d06.611481@news.airtime.co.uk>
Source record: 117004

On Fri, 12 Sep 1997 05:50:14 -0500, Dave Gostl <dbg01@gnofn.org>
wrote:

>Iv'e heard that PC users can use 256K SIMM's for some kind of HD
>controller card cache but I still can't give them away. Even in this sea
>of PC ignorance, free means nothing.

I can assure you that although your information is correct, the simms
needed are totally different, I upgraded my STe and thought about
using the quarters as my PC wasnt cached at that time (is now), they
are definatly different :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3214. Re: NOTATOR v3.21 don`t work w/national fonts. Why?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Tim Llewellyn <tim.llewellyn@bbc.co.uk>
Message-ID: <341956ED.6B8B@bbc.co.uk>
Source record: 117005

Sergei Kokoushkin wrote:
>
> Hi everyone,
>
> I had a start using of upgraded the NOTATOR SL up to last v3.21.
> But this newest version doesn`t want to wark with my russian local
> *.FNTs. :-(
> Howevere, my old v3.1 working with them without any problems!
> BTW, I do not found also the `SHIFT+Y` snapshot (FORCE NATIONAL FONTS)?!

Hmmm, I'm a bit hazy on NSL now, but isn't 3.21 the version of Notator
that works with a Log3 dongle, rather than the old Notator dongle,
whereas 3.1 won't work with a Log3? Are u sure it is your fonts
that are the problem.

Cheers
>
> Does anybody something to know about a cause of it?
> --
> Solo
> +---+
> | solo@midijam.kiev.ua |
> | |
> | - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |
> | |
> | TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
> | HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
> +---+
>
> * * *
>
> "!NOTATORians of all countries, unite!"

--
Tim Llewellyn, OpenVMS System Manager, Remarcs Project
BBC, Whiteladies Road, Bristol, UK. Email tim.llewellyn@bbc.co.uk.

Sorry, my web server is down due to circumstances beyond my control
Read at your own risk, standard disclaimer applies.

3215. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vajkg$i1r@alexander.INS.CWRU.Edu>
Source record: 117006

In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:

>
>Does anyone have any idea what happened? All of a sudden, no warning,
>the floppies on my TT (BOTH A and B) stopped working. I was in Thing, and
>pressing alt-A or alt-B just give me dings (one bell sound)! I quit Thing and
>tried to open a floppy from the newdesk, and it gives me an alert box
> "Device A: does not exist"
>Has anyone ever had this happen to them, and/or do you have any idea
>what it could be??? Everything I try to do reports not here. For example
>Diamond Edge, has the floppy boxes grayed out.
> Under desktop, if I click "mount devices", all the hard disk icons
>show up on the screen but no floppies. If I try to cold boot from a floppy,
>it simply uses drive C:
> One more clue. If I open the .cpx for show disk drives, (I forget
>the mane but it comes up as "show room in hard drives") C and D are missing,
>no bar at all! but C and D; are there, read, write etc.
>
>HEEEEEEELP!
>
>Boris
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu

I take it all back!!!, I disconnected my zip drive and my tape drive
from the SCSI bus, and A: and B: came back! I reconnected them and
now it works fine!
Any idea what could have happened???

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3216. Re: ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <301pascal.ricard@hol.fr>
Source record: 117007

Hi Harry,

in a message dated 12 Sep 97 Harry J wrote:

HJ> Sorry if this has been covered but...

Yes.

HJ> Can I use my PC parallel port ZIP drive with my STe ?

No.

HJ> Spam is auto deleted!

Good!

Bye Harry,
/Pascal/

>>> Today's thought: <<<
I know the depths I reach are limitless

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3217. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5vc0t5$4ii@mn5.swip.net>
Source record: 117008

Uwe Seimet wrote in article <3418F16F.7C73@ooc.de>...

>Claes Holmerup wrote:
>
>> If you switch SCSI-units on/off or connect/disconnect them when the
Falcon
>> is switched on, you have a high risk of damaging your computer (you will
>
>No, switching an external drive on or off when the Falcon is switched on
>won't do any harm at all. When do you think external drives should be
>switched on? Simultaneously with the Falcon? Some users say you mustn't
>do that. Anyway, with either method I never had any problems in the past
>10 years.

In my over 10 years of experience as a computer technician, I've repaired several computers (that is: probably hundreds) because people turned on/off external equipment with the computer switched on, so there is ABSOLUTELY a risk of damage! Both the SCSI-port, as well as the Parallel and Serial ports have a risk of getting damaged by this kind of operations.
Because of the risk of damage, I recommend everybody to turn on their externals before the computer and turn the computer off first. This simple rule of mine has helped several people after they've had the same problems time after time, just a couple of months apart - their problems have disappeared after they started following this recommendation...

Be careful out there!
Claes
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3218. Re: Printing with Papyrus 5...HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIMPDIBTUP@data.rhein-main.de>
Source record: 117009

In <34190f77.0@ispc-news.cableinet.net> Graham Jarvis wrote:

>My set up is a Falcon with 14megs of RAM,SpeedoGDOS v5,NVDI v2.5 and a
>HP Deskjet 560C printer.

I guess your old NVDI release make some trouble, but i'm not sure.

My have a HP 660c, NVDI 4.11, and the latest release of papyrus. (5.22)
That works nice for all documents with included color pictures. 16/256 colors)

I don't have a printer driver for the 660c, the 550c driver works well.
(Also the 850c driver make that job)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3219. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vc311$aj2@news.iwvisp.com>
Source record: 117010

On 11 Sep 97 10:57:52 G, Nicholas Flintham wrote:
> In article <5v870m$423@news.iwvisp.com>
> 404on040@remove2reply.iwvisp.com (Michael Grove) said:-
>
>>I stumbled across a version of STiK I hadn't seen before on an FTP site.

>
>STiK 1.13 was a beta.. and wasn't really meant to be released
>anywhere. There is a problem with it running under magic but unless
>your running under magic and run more than one stik program at once
>then you wont bump into this bug.
>Which FTP site is this on Btw?

So, should I delete it? :(.

>>Now if I could get it to resolve FTP and IRC sites on this damn NT server i'd be
>>happy. I have to enter the IP address to get anywhere.
>
>Try using a nameserver from a different provider local to yours.. Or
>for testing try 158.152.1.43 which is a demon nameserver but should
>work anyway although being a bit slower than using a local one.

Thanks for the tip. That never occured to me. I am using a Unix server's domain
to send mail as Newsie is having problems with Send mail on the NT server.
I still have to telenet in and see what is causing the problem. Lazy.
Now, using the same server as the nameserver, Newsie and other apps have no problem
resolving host.

Even more happy than before:)

Thanks,

Mike

3220. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5vc8kfdnb1@reader1.reader.news.ozemail.net>
Source record: 117011

```
On 12 Sep 97 15:56:44 G, James Aubrey wrote:
> In article <5vajkg$i1r@alexander.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
>>
>>In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:
>>
>>>
>>>Does anyone have any idea what happened? All of a sudden, no warning,
>>>the floppies on my TT (BOTH A and B) stopped working. I was in Thing, and
>>>pressing alt-A or alt-B just give me dings (one bell sound)! I quit Thing and
>>>tried to open a floppy from the newdesk, and it gives me an alert box
>>> "Device A: does not exist"
>>>Has anyone ever had this happen to them, and/or do you have any idea
>>>what it could be??? Everything I try to do reports not here. For example
>>>Diamond Edge, has the floppy boxes grayed out.
>>> Under desktop, if I click "mount devices", all the hard disk icons
>>>show up on the screen but no floppies. If I try to cold boot from a floppy,
>>>it simply uses drive C:
>>> One more clue. If I open the .cpx for show disk drives, (I forget
>>>the mane but it comes up as "show room in hard drives") C and D are missing,
>>>no bar at all! but C and D; are there, read, write etc.
>>>
>>>HEEEEEEELP!
>>>
>>>Boris
>>>--
>>>Prof. Boris D. Cahan
>>>bdc2@po.cwru.edu
>>
>> I take it all back!!!, I disconnected my zip drive and my tape drive
>>from the SCSI bus, and A: and B: came back! I reconnected them and
>>now it works fine!
>> Any idea what could have happened???
>>
>>Boris
>>--
>>Prof. Boris D. Cahan
>
>A strange floopy story
>----------------------
>
>Your floopy problem does make remember mine ... a few months ago,
>suddenly both floopy A & B didn't seem to answer as before, though
```

>sometimes they continued to work at reading and writing they were
>becomed very very slow ... I did reboot and wait a lot of time between
>boot operations ... nothing to do, they refused to act as normally they
>did before ...
>
>The only way I have found to restore them was to use the Diagnostic
>Cartridge from Best Electronics ... I did all the test about floopy,
>and after that ... miracle the floopies worked like before ...
>
>Like you I own a TT ...
>
>Jo
>__
>
> ---
> # Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
> # en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
> # in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
> # " Sure highest mountains are not made of stone." #
> # * FREE TIBET * #
> ---
>
>.
The floppy on my TT gets a bit flakey after a long session when cool
it is OK proberly the controller chip warming up and not to happy.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3221. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <874079804_OASIS_@jaubrey.demon.co.uk>
Source record: 117012

In article <5vajkg$i1r@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:
>
>>
>>Does anyone have any idea what happened? All of a sudden, no warning,
>>the floppies on my TT (BOTH A and B) stopped working. I was in Thing, and
>>pressing alt-A or alt-B just give me dings (one bell sound)! I quit Thing and
>>tried to open a floppy from the newdesk, and it gives me an alert box
>> "Device A: does not exist"
>>Has anyone ever had this happen to them, and/or do you have any idea
>>what it could be??? Everything I try to do reports not here. For example
>>Diamond Edge, has the floppy boxes grayed out.
>> Under desktop, if I click "mount devices", all the hard disk icons
>>show up on the screen but no floppies. If I try to cold boot from a floppy,
>>it simply uses drive C:
>> One more clue. If I open the .cpx for show disk drives, (I forget
>>the mane but it comes up as "show room in hard drives") C and D are missing,
>>no bar at all! but C and D; are there, read, write etc.
>>
>>HEEEEEEELP!
>>
>>Boris
>>--
>>Prof. Boris D. Cahan
>>bdc2@po.cwru.edu
>
> I take it all back!!!, I disconnected my zip drive and my tape drive
>from the SCSI bus, and A: and B: came back! I reconnected them and
>now it works fine!
> Any idea what could have happened???
>
>Boris
>--
>Prof. Boris D. Cahan
>

I dunno what happeded, I once used Thing, and it half wiped C:/
partition, I had no backups! :(. It all came back suddenly after
extracting a zip file. About 3 weeks later, when I managed a recovery
from scratch! Since then I have stayed away from *any* alt desktop
programmes, as they can't be trusted!!!

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

3222. Re: MEGA STe internal SCSI?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1294_SSweet@fortress.org.uk>
Source record: 117013

FROM: SSweet@fortress.org.uk
SUBJ: MEGA STe internal SCSI?

>> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

> Nice Sig. I'll have to remember that. I just watched Cujo (for the 20th
> time:).

Kool film dude. 8~)

> About your PAK. I have a T36 (36mhz 68000) that I want to install in my
> MSTE. Problem is that I need an adapter to go from the standard 68000
> pinout to the PLCC like in the MegaSTE. Yor pack must have something like
> this, but I have yet to locate a source to get the adapter. Any ideas on
> where one might be found?

The pak requires a custom buffer board to interface with the motherboard and
so will not be usable for your application.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Support Greenpeace, kill someone with their own opinion.
--

3223. Re: modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIMPDIBWUP@data.rhein-main.de>
Source record: 117014

In <873943460@bbs.trideja.com> Andrew Styrmo wrote:

>
>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know

What's your problem? :)
28K8, 33K6 works in the same way as your old 14K4.
Use HSModem7, (RTS/CTS) push up HSModem buffers to 16K maximum.

BBSs: Connect 33K6 ~~ rate 5500 CPS unpacked
WWW: " " " 4500 CPS (CAB/STiK or PPP-Connect

>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?

Watch out, the web is slow mostly, not your modem.

>maxing out at 33K!

Right :-) Nobody have a 56K modem :->>

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3224. Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1293_SSweet@fortress.org.uk>
Source record: 117015

FROM: SSweet@fortress.org.uk
SUBJ: Phenix

c> Organization: ImagiNET
c>
c> Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNC

Cheers dumbass, it didnt cost me much to recieve this dribble.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I promise I wont, I didnt last time. :~)).

--

3225. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341daf00.14851004@news.demon.co.uk>
Source record: 117016

On Thu, 11 Sep 1997 22:21:05 -0400, bob.shuster@webphoria.com (Bob Shuster) wrote:

>Is there some compression program that will allow one to segment files
>("split" files) across several floppies? I know there are Mac and PC
>programs that will do this, but I need one for my Mega4. I have a bunch of
>files on my Mac that I'd like to transfer over, but they are too big to fit
>on an 800K floppy. I know I can hook up a null modem cable and transfer
>them that way, but my ideal solution is to use floppy disks.

There's one called Splitter. It has a gem front end but is a tos program really. The reason I like it is because the source code for the guts of the program are included.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3226. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3419C3E1.6A23@cfcsc.dnd.ca>
Source record: 117017

Frank Lockwood wrote:
> On 11 Sep 1997 22:21:05, Bob Shuster wrote:
> > Is there some compression program that will allow one to segment files
> > ("split" files) across several floppies?
> Splitter, Schnipp and Schnapp
> ____/ / Frank Lockwood
> / / Calgary, Alberta, Canada
> __/ / lockwood@freenet.calgary.ab.ca
> __/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

Hi Frank!
May I add the program Megaflim which will split files on the Atari
platform, as well as the DOS platform. Perfect if you have a DOSbox
at work, and an Atari at home!
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3227. Re: Thomas Much?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <874102854_OASIS_@whalley.demon.co.uk>
Source record: 117018

In article <5v699doar1@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>On 9 Sep 97 21:44:14 GM, John Whalley wrote:
>
>Mmm .. I did the attempt with STiK and an old CAB.ovl, too. I seem to
>remember there was another "problem site" for the old CAB.OVL - wonder
>what's happening.
>
>I have written to the ISP (no reply yet) - they will prob. say "Not
>our fault - it's fine with Netscape".
>
>Perhaps I should report to Dan.

It's almost certainly something wrong with the OVL. I've since tried
using Demon's proxy server (which is usually more trouble than it's
worth), and it connects fine that way (probably explains why some
people have had no trouble, too). Anyway, Thomas's other addresses
work fine so the problem is solved in this case.

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3228. Re: "GIFtrans.ttp" questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3419C4F2.5EEB@cfcsc.dnd.ca>
Source record: 117019

```
!ynoT wrote:
> On 10 Sep 1997 19:49:57 +0200, hall@post1.com (Hallvard Tangeraas)
> wrote:
> >What I'm trying to do is make an "invisible" image. That is, an image which
> >can't be seen when using a web browser, but I need it in order to display
> >some "ALT=" messages..

> hmm wonder why he wants to display the alt message? :)
> Cheers !ynoT (ATARI Programmer)

maybe he wants to just 'plug in' an image at a leter date when he
gets/makes one?
meanwhile, he is good to go without an image, but he knows it will work
with an image?

--
***thanks***merci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada
```

3229. Re: Wanted, STE Ram

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970912192648165960@pwomar.demon.co.uk>
Source record: 117020

Tim Llewellyn <tim.llewellyn@bbc.co.uk> wrote:

> Hi
>
> I want to upgrade my 2 Mbyte STE to 4 Mbyte, I also have a 520STFM
> with Frontier XtraRam deluxe but only 1mbyte RAM that I wouldn't mind
> putting 2 or 4 mbytes into. Does anyone know where I can get 1mbyte
> RAM boards for the STE in the UK? Ive been looking in local trade
> it papers but nothing like thast ever comes up, and I can't seem to
> find any Atari mage at the newsagents anymore.
> Can I use standard
> PC SIMMS,

I believe so.

> if so what spec? The PC shops I've tried have been less than
> useless.

30 pin 1meg SIMMS, partity doesn't matter either. You can probably pick them up quite cheaply locally but if not then call Dabs Direct on 0800 558866, they sell them for just under 6 quid including VAT. Make sure that you do mention that they are for an Atari and you are pretty they will work but ask if you can get a refund if they don't.

> If you can please email any response, thanks.

Copied.

3230. Parallell ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1295_SSweet@fortress.org.uk>
Source record: 117021

FROM: SSweet@fortress.org.uk
SUBJ: Parallell ZIP Drives

k> Can anyone let me know whether it is possible to use a parallell port
k> Iomega ZIP Drive with either an ST or STE? I'm thinking of getting one
k> for my PC and if it's usable with the ST then I consider it a definate
k> purchase!

It wont work, maybe you should consider the SCSI version and get your PC
upgraded to a SCSI interface.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= As a computer I find your faith in technology amusing.
--

3231. Re: Which JPEGD to use and where from?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <306pascal.ricard@hol.fr>
Source record: 117022

Hi Spencer,

in a message dated 28 Aug 97 Spencer Davies wrote:

SD> Now the JPEGD.PRG which I am using is 9150 bytes in size and date
SD> stamped the 6th of December 1994 the problem is when using it it seems
SD> to blow Gemview out, i.e. Gemview exits and returns me to the
SD> desktop.
SD> Is this the best JPEGD to use or would people recommend another one
SD> and if so where can I obtain it?

The version I use is dated 25 dec 1994 and is 9294 bytes in size. I don't know if it is better or not. If I recall correctly I picked it on Alexander's pages.

Bye Spencer,
/Pascal/

>>> Today's thought: <<<
UFP Starfleet Command: End Transmission

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3232. ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34198bda.5852545@news.demon.co.uk>
Source record: 117023

Hi folks,

After far too long I've got the atari sort of up and running again,
Here's the $64000 dollar question ...

The ST is on com2 and they talk via dumb terminals but what I want to
use is TCP/IP and route through NT. Not a lot to ask is it? <G>

Firstly, is it possible for NT Workstation 4 to be configured to do
this? If so, how? And can it deal with simultaneous SLIP and PPP?

If not, I don't suppose anybody out there has written an application
which can do this. I'm thinking along the lines of ...

com2 -> NT proggy -> winsock

... that is, the app "merely" takes the TCP packets coming in from
com2 and makes the appropriate winsock calls, naturally performing the
reverse action for their receipt.

Bearing in mind I've only had NT installed for a few days there seems
to be no way to tell it "hey, there ain't a modem on com2, don't
bother about it, just accept TCP is happening there and deal with it".

Hope you all can help!!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3233. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874096626_OASIS_@ping.be>
Source record: 117024

In article <5vajkg$i1r@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>
>In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:
>
>>
>>Does anyone have any idea what happened? All of a sudden, no warning,
>>the floppies on my TT (BOTH A and B) stopped working. I was in Thing, and
>>pressing alt-A or alt-B just give me dings (one bell sound)! I quit Thing and
>>tried to open a floppy from the newdesk, and it gives me an alert box
>> "Device A: does not exist"
>>Has anyone ever had this happen to them, and/or do you have any idea
>>what it could be??? Everything I try to do reports not here. For example
>>Diamond Edge, has the floppy boxes grayed out.
>> Under desktop, if I click "mount devices", all the hard disk icons
>>show up on the screen but no floppies. If I try to cold boot from a floppy,
>>it simply uses drive C:
>> One more clue. If I open the .cpx for show disk drives, (I forget
>>the mane but it comes up as "show room in hard drives") C and D are missing,
>>no bar at all! but C and D; are there, read, write etc.
>>
>>HEEEEEEELP!
>>
>>Boris
>>--
>>Prof. Boris D. Cahan
>>bdc2@po.cwru.edu
>
> I take it all back!!!, I disconnected my zip drive and my tape drive
>from the SCSI bus, and A: and B: came back! I reconnected them and
>now it works fine!
> Any idea what could have happened???
>
>Boris
>--
>Prof. Boris D. Cahan

A strange floopy story

Your floopy problem does make remember mine ... a few months ago,
suddenly both floopy A & B didn't seem to answer as before, though
sometimes they continued to work at reading and writing they were
becomed very very slow ... I did reboot and wait a lot of time between

boot operations ... nothing to do, they refused to act as normally they
did before ...

The only way I have found to restore them was to use the Diagnostic
Cartridge from Best Electronics ... I did all the test about floopy,
and after that ... miracle the floopies worked like before ...

Like you I own a TT ...

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3234. Re: HD Driver question

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vc2jg$aj1@news.iwvisp.com>
Source record: 117025

On 12 Sep 1997 07:32:01, Uwe Seimet wrote:
>Michael Grove wrote:
>
>> HD Driver has an option for background DMA when used with MagiC.
>> Does this feature work under MiNT/N.AES too?
>
>No, MiNT/N.AES don't support non-blocking DMA transfers.
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.

Thanks for the reply, Uwe.

Mike

3235. Re: ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <01bcbfba$1abd3100$a2136c18@leslieh>
Source record: 117026

Harry J <harryj1@voicenet.com> wrote in article
<01bcbf6e$77bcc920$6d7667cf@harryj1.voicenet.com>...

> Sorry if this has been covered but...
> Can I use my PC parallel port ZIP drive with my STe ?
> Use a pentium for everything 'cept MIDI
> Thx in advance
>
> harryj1@voicenet.com

The answer to that is no.

Leslie

3236. Re: WTB (US) EZ135 removable drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <5valh9$6d1$1@opera.iinet.net.au>
Source record: 117027

Terry May <Terry.May@rebel.ronly.org> wrote:

Sorry, I won't be selling my EZ135 but it si indeed a simple plug and play unit (on MY Falcon anyway). I also use it on A MAC portable and a Roland sampler with no problems.

Regards

Bill

3237. Re: English version of CAB 2.5?

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <304pascal.ricard@hol.fr>
Source record: 117028

Hi Matt,

in a message dated 11 Sep 97 Matt Wilimzig wrote:

MW> I'm using a Falcon030 with 4 megs and a hard drive. I have it very
MW> stripped down with only the bare essentials on it. Should I run a
MW> multitask application when using CAB? Help
MW> thanks, lewis

Multitasking is recommended but not obligatory.
I dont know about the English version cause I'm using the German one with
French RSCs ;-)

Bye Matt,
/Pascal/

>>> Today's thought: <<<
You want it all but you can't have it

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3238. Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <5va5c2$4u8@maserocki.netinfo.com.au>
Source record: 117029

Has anyone any good advice on the merits or otherwise of adding a Pak 68/3 to a Mega STe?

Is it, as System Solutions claim, "twice as fast as a TT"?

How about compatibility?

David

David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

3239. Re: Annoying ZIP drive message

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <5vcfbj$72t@maserocki.netinfo.com.au>
Source record: 117030

On 7 Sep 1997 10:05:50 , N. Bales wrote:
>
>Apparently it's not just a driver issue. Atari did not fully implement
>the parallel port on the STs, so it lacks several instructions that are
>needed to communicate with a ZIP.

Thta's a bit tough on Atari. The ST parallel port is more flexible
than the PC one - all the data lines are I/O - the problem is that
it's different.

David

David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

3240. Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: adman@apollo
Message-ID: <5vabfv$ju7@news.csus.edu>
Source record: 117031

Might be a repost.

Can anyone tell me about Linux on Atari and how to make it happen?

3241. test

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: adman@apollo
Message-ID: <5vabn5$ju7@news.csus.edu>
Source record: 117032

```
test
```

3242. Re: HELP, locked of HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5val2v$aar@usenet.pa.dec.com>
Source record: 117033

In article <5v6v7g$gv4$1@hermes.achilles.net>, fried@achilles.net (Mark Friedman) wrote:
>OOPS!! i used a new file to replace my Deskicon.rsc file on my boot up
>drive, and now I can't get a desktop!(I was trying to get different icons)
> I get a message saying"failed to allocate window memory"
>How can I get into my HD and change back to the
>original RSC file?
>Any help is very much appreciated. Mark, in Ottawa

1) Boot from your floppy drive
(may need to hold down the ALT-CTRL-SHIFT keys, I don't know which one
works but holding all of them down while powerup should do the trick).
2) Then run your backup copy of your harddisk driver from a floppy.
This will make your harddisk active.
3) Then select "install devices" from the desktop menu.
This will bring up your harddisk icon.

The default icon will be used. I suggest that you do a harddisk check as well
using a good harddisk checker. Normally the error message "failed to allocate
window memory" means that the ST have run out of environment space (or
something similar) and cannot proceed to show you the desktop. It may be your
NEWDESK.INF file is trashed or corrupted, so you can overwrite it by selecting
"save desktop" on the menu. (I would backup the old NEWDESK.INF first before
overwritting). Do this after the check.

Since you replaced the original RSC file, you may need to do an undelete. I
suggest that you don't write anything onto the harddisk if you want to
undelete the file. Use your floppy drive to bootup.

BTW, if you don't have a backup of your harddisk driver, you can download the
AHDI program from any good FTP site.

HTH

Regards
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX66/16Mb/1GB/W95

3243. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5vale7$aar@usenet.pa.dec.com>
Source record: 117034

In article <341597361b87b61@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>On Mon 08-09-97 23:28, Centek (centek@eeb.fr) wrote:
>
>>Q0VOVEVLIC0gQVVHVVNUIDE5OTcNCg0KKioqKioqKioqKioqKioqKioqKioqKioqKioNCiog
>>UEhFTklYIDA0ML8gLyBQSEVOSVggMDYwvyAqDQoqKioqKioqKioqKioqKioqKioqKioqKioq
> [........]
>
>Now, what's this?
>An encrypted message from mars? ;-)

Hi Hallvard

Like I said on my earlier posting... they did a file attach to the posting. I
guess you need to get a reader which understand file attachments.

Regards
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX66/16Mb/1GB/W95

3244. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5va13p$qe3@mn5.swip.net>
Source record: 117124

Terry May wrote:
>I've been having problems with SCSI devices hooked up to my Falcon.
>
>The most common problem is Imagecopy not being able to load a picture one
time
>or showing the picture corrupted, but having no problem loading and
displaying
>it a second or third time. This is especially a problem in true color.

Hi Terry,
Since you have more problems in TC, I'd suspect that you need to do a CPU-clock modification. It's the same modification that fixes problems with Cubase Audio - it stabilizes the CPU clock pulses and because of this, the SCSI (and other bus activities) become more reliable.
If you have an accellerator board, the problem might come from too high a speed for your motherboard (all of them are individual, it seems...). If you have added more devices (HD's, CD-ROM's etc) to the computer recently, I'm even more certain that the problem is related to the CPU-clock modification (if you haven't terminated the SCSI-chain faulty).
The modifications can be found on my homepage - troubleshooting section - and if you have any more questions about them, feel free to contact me.

>in LED Panel) on steady. The only way out of this is to turn off the
device
>and then turn it back on (no need to reboot), then press Cancel in the
alert.

DON'T DO THIS!!!!!
If you switch SCSI-units on/off or connect/disconnect them when the Falcon is switched on, you have a high risk of damaging your computer (you will eventually blow up your SCSI-chip and before that happens, you might encounter lots of unexplainable problems because of the wear on the chip) - I've had to repair several Falcons because people have switched on/off SCSI units.
Get HDDriver 6 or later instead - it resets the SCSI-bus if it locks up and you won't have to switch units off/on to reset the bus.

Best regards,
Claes

-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+

claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3245. Check out my homepage!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5va1b2$qi1@mn5.swip.net>
Source record: 117125

I've made big changes in the Links section and added several links that may
be interesting to musicians and Atarians.
You will also find magazine articles that I've written for various mags,
info about me, my studio and my computer, a troubleshooting section etc
etc...

claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3246. HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vaheq$hhi@alexander.INS.CWRU.Edu>
Source record: 117126

Does anyone have any idea what happened? All of a sudden, no warning,
the floppies on my TT (BOTH A and B) stopped working. I was in Thing, and
pressing alt-A or alt-B just give me dings (one bell sound)! I quit Thing and
tried to open a floppy from the newdesk, and it gives me an alert box
"Device A: does not exist"
Has anyone ever had this happen to them, and/or do you have any idea
what it could be??? Everything I try to do reports not here. For example
Diamond Edge, has the floppy boxes grayed out.
Under desktop, if I click "mount devices", all the hard disk icons
show up on the screen but no floppies. If I try to cold boot from a floppy,
it simply uses drive C:
One more clue. If I open the .cpx for show disk drives, (I forget
the mane but it comes up as "show room in hard drives") C and D are missing,
no bar at all! but C and D; are there, read, write etc.

HEEEEEEELP!

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3247. WANTED: ZOOM 14.4 External fax/modem

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5vak83$p3e@rock101.genie.net>
Source record: 117127

I'm looking to buy a ZOOM 14.4 External fax/modem. If you would like to sell one, e-mail me a price.

T.Poling2@genie.com

-Tony-

3248. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5vangf$s40@ds2.acs.ucalgary.ca>
Source record: 117128

On 11 Sep 1997 22:21:05, Bob Shuster wrote:
> Is there some compression program that will allow one to segment files
> ("split" files) across several floppies?

There are a couple of programs. Splitter will segment large files into user defined sizes onto your hard disk, which you then copy onto floppies. My favourite although the program is only in German (and my understanding of that language is limited) is Schnipp. Actually two programs, Schnipp and Schnapp, one will write a segment of a large file directly to a floppy, using all available space on that disc, and then prompting you for another disc until the complete file is split and copied. Schnapp will knit up the split segments into one file on your destination disc.

I believe that I found Schnipp on the Paderborn or the funet.fi ftp site, but I could mail it to you if you can't find it.

Regards,

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

3249. Re: i buy atari items

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970912082504101809@ppp3.tou.hol.fr>
Source record: 117129

Patrice MULLER <pamuller@imaginet.fr> wrote (�crivait)�:

```
> Hello, i'm a french ATARI collector, this is the listing of the hardware
> i'm looking for:
>
> ( i still looking for STBOOK, STACY)
>

Will you please stop sending this HUGE list! We've seen it 2 times
already!
```

--
□□□□ ||| Nicholas Bales, Toulouse, France bales@hol.fr□
===|||====The Atari ST Quick FAQ:□□□□□□□□==========
/ | \ http://□wwwperso.hol.fr/~nbales/quickfaq.htm
-'' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3250. Re: STiNG, STiNG, STiNG, STiNG (please help)

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: daniel@maths.qmw.nospam.ac.please.uk
Message-ID: <19970912072411116096@dialup-port4.qmw.ac.uk>
Source record: 117130

Face the Slayer <chrishinds@delphi.com> wrote:

> So, I then looked at the DEFAULT.CFG, and it had all kinds of Peter
> specific info in it...I hadn't touched this file up till now...was I
> supposed to?

As I understand it, default.cfg is only relevant if you are *not* using
the dialer. That's what the docs suggest to me, and I can connect fine
without having ever touched this file.

--
Daniel Cohen

3251. Re: Linux on Atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <5vave9$4vv@news.rrz.Uni-Koeln.DE>
Source record: 117131

Hello,

N. Bales (bales@hol.fr) wrote:
: CHARLES ADLEY LEBLANC <adman@apollo> wrote (�crivait)�:

: > Anyone know if there is a Linux for Atari ST and TT? If so, is it any
: > good?

: Yes, for TT only though. THere must be a link somewhere in my Quick FAQ.

AFAIK, LINUX 68K works with all Ataris supplied with a 68020/68030 plus
copro.
This includes TTs without FPU-bug, Falcons updated with a copro
and STs with an acceleration card (FRAK? with 68020/030 plus copro).

The CD ALD (atari linux distribution) was told to be updated some time ago,
but until now everybody still waits for it.

Regards,

Kerstin

3252. NEEDED: Atari Mega 4 ST! Willing to Trade(USA)!

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5vb176$34a$1@kelly.teleport.com>
Source record: 117132
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for an Atari Mega 4 ST to help keep my Business going. I'm willing to trade for it. Or Buy if I can. Please, no upgraded Mega 2's. TOS 1.4 would be nice. E-Mail: bensmith@teleport.com or call Ben at: (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3253. TOS 4.92 and True Color

Newsgroup: comp.sys.atari.st
Date: 1997-09-12 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970912091700.FAA06904@ladder01.news.aol.com>
Source record: 117133

I just started toying around with TOS 4.92 on my Falcon, and I have this question. What the heck happened to True Color mode on a VGA monitor in 80 columns? I understood that TOS 5.0 (aka 4.92), was supposed to finally be able to do that, but I can't get this thing to do it. Maybe I don't have everything set up properly, and maybe it has to do with the AES revision (which I don't think I have)... Anyone know anything about this?

Thanks.

jeremy

3254. Re: Giving away 256K SIMMs (Europe)

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970913000946268076@pwomar.demon.co.uk>
Source record: 117035

<!ynoT> wrote:

> On Fri, 12 Sep 1997 05:50:14 -0500, Dave Gostl <dbg01@gnofn.org>
> wrote:
>
>
> >Iv'e heard that PC users can use 256K SIMM's for some kind of HD
> >controller card cache but I still can't give them away. Even in this sea
> >of PC ignorance, free means nothing.
>
> I can assure you that although your information is correct, the simms
> needed are totally different, I upgraded my STe and thought about
> using the quarters as my PC wasnt cached at that time (is now), they
> are definatly different :)

I think you are probably thinking of Level 2 cache for your PC (rather
than it's HD contoller).

3255. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <305pascal.ricard@hol.fr>
Source record: 117036

Hi Terry,

in a message dated 05 Sep 97 Terry May wrote:

TM> Another common problem is occasionally not being able to read or write
TM> at all to the device, and getting a MagiC alert something along the
TM> lines of "Output device has not received any data," with the busy
TM> light on the device (and even in LED Panel) on steady. The only way
[.../...]
TM> However, today I did get the "Output device has not received any data"
TM> alert for one of my IDE partitions (for the first time), with the LED
TM> Panel read light on. Obviously, there's no way to turn off my IDE
TM> drive, so the only way out of that was to reboot.

As others said it's probably related to the buffer mod you need to do. I
sometimes have the same problem but it's not necessary to reboot. I thought
this in the beginning but you just have to wait for a timeout (about 1 mn ?)
and then it starts again (here).

Bye Terry,
/Pascal/

>>> Today's thought: <<<
The new Pentium Overheat, CPU and water boiler in a single chip!

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3256. WTB Logic + LOG3

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: cdamian@Hawaii.Edu
Message-ID: <5vcrjl$c43@news.Hawaii.Edu>
Source record: 117037
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace,rec.music.makers.synth

Hi there,

I would like to buy Logic (Atari) and the LOG3 interface. Please contact me...

Thanks!!!

Chris D. Stark Computer Specialist
Office of Information Systems Webster Hall 310
University of Hawaii at Manoa School of Nursing
http://www2.hawaii.edu/~cdamian cdamian@hawaii.edu

3257. WTB ST Monitor...URGENT

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: mjsjazz@aol.com
Message-ID: <19970913004500.UAA01852@ladder02.news.aol.com>
Source record: 117038

Hi...My 15 year old monitor just burnt out and I need one bad...While I have moved over to the MAC recently....I still have my huge "business" database on atari data manager (I have not figured out how to port it over to MAC)....So I need a monitor (I run 520 ST) fast to get access to my database...am in NYC..thanks..

3258. What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970913024501.WAA11280@ladder02.news.aol.com>
Source record: 117039

I'm just curious, but besides Linux and some desktop publishing programs,
is there anything else that can take advantage of the 68882 added to the Falcon?

I was just looking over an old brochure for the Falcon when it came out,
and it said that the 68882 was optional, and there is a socket on the
motherboard to add one. Personally, I think it was stupid of Atari not to
make the 68882 standard, but then again, we're talking about the Tramiels,
and the word "wisdom" is not synonimous with their name.

But anyways, the 16mhz version of the 68882 is probably really cheap, so I
thought I would just buy one if there'll be any improvement in things.

Jeremy

3259. Re: English version of CAB 2.5?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874133050_OASIS_@ping.be>
Source record: 117040

In article <5v9u1k$q80@nntp02.primenet.com>
spunkie@primenet.com (Matt Wilimzig) said:-

>Does anyone know where I can get an English version of CAB 2.5, if it
>isn't out yet, any news when it will be. What is the best set up for
>it? I'm using CAB 2.0 and having trouble with it. I am a novice
>computer user and I love my Falcon. Anyone know how well 2.5 work.
>I'm using a Falcon030 with 4 megs and a hard drive. I have it very
>stripped down with only the bare essentials on it. Should I run a
>multitask application when using CAB? Help
>thanks, lewis

Hoi,

Although multitasking isn't obligatory it's strongly recommended. As
for Cab 2.0 I hink this version contains lots of bugs. Since I use Cab
v2.5 I haven't encountered serious problems. On my TT it runs very
smoothly.
Because you have only 4 mb RAM it's recommended not to use much auto
prog's and acc's.

System Solution (England) should have the English version very soon
now (if not already). Try sales@system-solutions.co.uk

Try also Computer Direct (Canada) info@compdirect.com

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3260. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874130950_OASIS_@ping.be>
Source record: 117041

In article <874079804_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

> In article <5vajkg$i1r@alexander.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>I dunno what happeded, I once used Thing, and it half wiped C:/
>partition, I had no backups! :(. It all came back suddenly after
>extracting a zip file. About 3 weeks later, when I managed a recovery
>from scratch! Since then I have stayed away from *any* alt desktop
>programmes, as they can't be trusted!!!

You're joking I suppose. I'm been using alternative desktops since my
early Atari days on lots of different machines. I've used Neodesk,
Tera, Nodesk, Gemini and now since more then a year I use Thing. I
never have encountered problems. Thing (and other alt. desktops) can
do things you can't do with the normal desktop.
In fact I can't work with the normal desktop as I never have used it.

As for the problem of Boris I don't know for sure but can it be that
the powersupply of the TT is a little to narrow to deliver enough
power for the floppy drives. Me too have a second floppy drive
connected to my TT. At first there wasn't a problem but since I've
added a CD-ROM (although I don't think the CD-ROM is taken power from
the TT) I nearly can use my second drive.
Once I've connected a graphic tablet on my TT. This tablet was using
power from the modem 1 port. From that moment on I couldn't use my
floppy drives anymore simply because there wasn't enough power left to
drive the floppy drives.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3261. when is the Columbus show?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Tom Lamparty <lamparty@concentric.net>
Message-ID: <341A5C81.25B52FDB@concentric.net>
Source record: 117042

need to know when and where the Columbus Atari show is? Anybody know or
it already over?
--
Tom Lamparty (lamparty@concentric.net)

3262. STE internal power supply

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: flux@thing.net
Message-ID: <flux-1309970603270001@sl1.thing.net>
Source record: 117043
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The STE here is emiting a buzz that is coming from the internal power supply.

Do you know where do get a replacement ?

Thanks!

Frank Rothkamm

F L U X R E C O R D S B O X 2 1 4 1 N E W Y O R K N Y 1 0 1 6 3
---

http://www.thing.net/~flux

3263. i buy STACY, ST BOOK

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Patrice MULLER <pamuller@imaginet.fr>
Message-ID: <01bcc03d$c19f1e60$131644c3@pamuller.imaginet.fr>
Source record: 117044

i'm looking for stacy and st book, make me an offer

3264. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874153733.12023.1.nnrp-08.9e98be98@news.demon.co.uk>
Source record: 117045

On 1997-09-09 ari@walrus.com said:
>Newsgroups: comp.sys.atari.st
>patrick_delafon@mail.schneider.fr wrote:
>> Hi !
>> I am in search of a shareware/freeware utility that would convert
>>Degas PI1 images to any common PC image format.
>> Any suggestion ?
>> Thanks for your help.
>> Patrick
>> ----------==== Posted via Deja News
>>====---------- http://www.dejanews.com/
>Search, Read, Post to Usenet
>GEMView as I recall allowed you to save GIF files. While not PC
>specific like PCX or BMP, any PC gfx package worth its weight will
>read GIF files and save them out in other formats.

I don't think Gemview is shareware. Imagecopy II also offered these facilities and did cost 19.95 UKp from the FAST club.

I bought their file GR420 'Image tools 1' which contained a multitude of options and the used Graphic Workshop on my DOS palmtop to translate to PC or MAC and of course, originate to a GIF or PCX or IMG to move over to the ST.

ANY .PNG filters arround yet anyone?

The FAST club were on Tel:0115 945 5250 Fax: 0115 945 5305 and are online somewhere I seem to remember...

Mark

100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3265. Re: looking for jpg viewer for ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874153747.12023.2.nnrp-08.9e98be98@news.demon.co.uk>
Source record: 117046

On 1997-09-09 fredu@america.com said:
>Newsgroups: comp.sys.atari.st
>This may be a duplicated post and it may not. My shell account
>kicked back and said not posted, so who can tell?
>Anyway, my neighbor uses his Atari SY for midi work in clubs in the
>area. I've have up to 6 ST machines at one time, although I have
>long since defecated over to the PC world. That is not quite a
>typo as many will appreciate :)
>I would like to assist him with expanding his world of Atari and he
>has no web/net access and I have volunteered to provide a connect
>for specific requests.
>Is there a viewer available for the ST to view JPG format images on
>a color monitor? He has both units, so that's not an issue.
>His machine is a 2 meg STe, I think, might be a plain vanilla ST,
>though.
>Please to email me at fredu@america.com with a specific URL or ftp
>location if at all possible. I have searched a number of locations
>and atari web pages with minimal luck so far.
>thanks in advance
>fred

CAB views jpgs as local files...doe it work in colour/low res - I only use
my SM124 for www work...?

Mark

100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3266. wtd:Falcon Digital Interface by soundpool

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <5ve02u$g46$1@News.Dal.Ca>
Source record: 117047

looking for a FDI by SOUNDPOOL for a falcon and cubase audio system.
thanks
dick

3267. Re: Looking for Atari MROS switcher

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874153714.12023.0.nnrp-08.9e98be98@news.demon.co.uk>
Source record: 117048
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

On 1997-09-09 bales@hol.fr(N.Bales) said:
>Newsgroups: alt.steinberg.cubase,comp.sys.atari.st
>I'm looking for a copy of the latest version of the Cubase MROS
>Switcher for Atari.
>I have the original Cubase 2.0 disks and dongle, bought second hand,
>but somehow this file was missing. Can somebody zip it and send it
>to me, or tell me if it's available somewhere ?
>Thanks a lot
>--
>Nicholas Bales / The Atari ST Quick FAQ :
>Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
>France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

The switcher module was for earlier versions...? In my MROS folder for vrs 2
there is only the file MROS_10 (along with other modules fro Fostex SMPs4
MIDEX UNITOR etc...)

If you need MROS_10 I'll mail that...

Switcher on the other hand comprises 4 files: MROS1_02 Switcher.prg
SWitcher.set and Switcher.rsc

Do you mean these?

Mark

100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3268. ST+ release date is being moved forward!.

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: All@Sea
Message-ID: <15_All@Sea>
Source record: 117049

Hiyawl.....

Due to some confusion problems with timestamps etc. on the ST+ WWW pages I'm moving the release date of ST+ forward by one day, from now on, ST+ will be released on the 1st of every month as opposed to the last day of the month, this means it will seem as though there is no September issue, there is only it'll be moved [released] on October 1st :)

Feel free to e-mail me with any questions etc. or reply here :)

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3269. How to install fonts?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9550_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 117050

Hi Bruno, on 04 Sep 97 you wrote: ...respect, brethren
bh>
bh> I have a Falcon with NVDI 3, I assumed to add new fonts you simply
bh> had to store them in the font directories BTFONTS or GEMSYS, reboot
bh> and use programs supporting GDOS. But it does not work!

They need to be in BTFONTS, as specified by the path in the NVDI Fonts CPX.

bh> For example, EVEREST can only the standard NVDI font MONACO.

Have you actually tried anything other than Everest? Everest only handles
non-proportional fonts, like Courier and Monaco.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3270. modem communication?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: All@Sea
Message-ID: <16_All@Sea>
Source record: 117051

bdc2@po.CWRU.Edu did rant to All ... here's the result...

Hiya bdc2@po.CWRU.Edu....

b> Organization: Case Western Reserve University, Cleveland, OH (USA)
b>
b>
b>
b> Is there any program or way for two TT's to communicate
b> over a phone line??
b> --

I think 'Connect' will allow you to communicate with another TT, it's PD
so you can get it from any good PD library :))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3271. FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: All@Sea
Message-ID: <17_All@Sea>
Source record: 117052

supremacy_fr@hotmail.com did rant to All ... here's the result...

Hiya supremacy_fr@hotmail.com....

sf>
sf>
sf> hi, im searching for some Fuzion's Compils...
sf>
sf> #13 #15 #20 #24 #27 #36 #42 #44 #66 #67 #85 #199 #200
sf>
sf> got most of the automation compils, all the fuzion compils (except
sf> numbers told before), some pp...
sf>
sf> please Help ME!!! you won't regret it!!!!

You realise your asking for pirate software don't you?.....tsk tsk! :((

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3272. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <874161826_OASIS_NEWS@mistered.demon.co.uk>
Source record: 117053

In article <34198bda.5852545@news.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) wrote:-

>The ST is on com2 and they talk via dumb terminals but what I want to
>use is TCP/IP and route through NT. Not a lot to ask is it? <G>
>
>Firstly, is it possible for NT Workstation 4 to be configured to do
>this? If so, how? And can it deal with simultaneous SLIP and PPP?

>Bearing in mind I've only had NT installed for a few days there seems
>to be no way to tell it "hey, there ain't a modem on com2, don't
>bother about it, just accept TCP is happening there and deal with it".

Hi Guy.

Unfortunately, I can't help!

But I also would like to network my Falcon and PC together using
TCP/IP so if anyone knows...

Cheers

Ed.

--

---
ed@mistered.demon.co.uk

3273. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5ve6o0$2au@nntp02.primenet.com>
Source record: 117054

On 11 Sep 97 22:56:34 G, Ronald J. Hall wrote:
> all... Seems some UUencoded/Mimed messages come across with no "header".
> Even ESS Code has problems with these messages.

I had no trouble extracting the referenced Centek message with
Ess-Code.

Pat

Pat & Anna
pmorales@primenet.com

3274. Modem problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: corman@shoalsnet.com
Message-ID: <874189515.1984@dejanews.com>
Source record: 117055

I am having a problem with disconnecting for no reason. My ISP says
it
must be my modem. I have a Supra Express 336i PNP. Is there some
diagnostics that I can run to see if the problem is my modem or in my
telephone line? Help me someone! Any suggestions will be appreciated

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3275. ST keyboard modification

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <341ACF42.1CA6@midamer.net>
Source record: 117056

Is there a way to wire a connection to allow you to plug an IBM pc keyboard into the ST wiring so you can use a good pc keyboard instead of the lame feeling ST one ???

3276. Re: modem communication?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: !ynoT
Message-ID: <341cbbe0.25341994@news.airtime.co.uk>
Source record: 117057

On Sat, 13 Sep 97 14:44:10, All@Sea (All@Sea) wrote:

> b> Is there any program or way for two TT's to communicate
> b> over a phone line??
> b> --
>
> I think 'Connect' will allow you to communicate with another TT, it's PD
> so you can get it from any good PD library :))

I thought ConNect was shareware, and about 35 quid ? :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3277. Re: Phenix

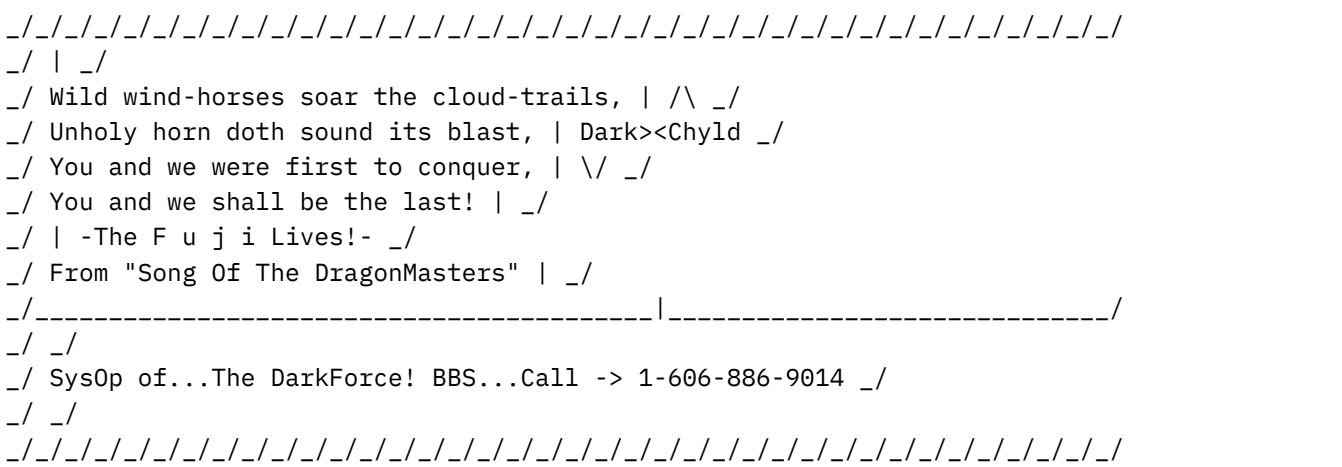
Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874152956_OASIS_@pcc-uky.campus.mci.net>
Source record: 117058

In article <5ve6o0$2au@nntp02.primenet.com>
pmorales@primenet.com (Pat & Anna) said:-

>On 11 Sep 97 22:56:34 G, Ronald J. Hall wrote:
> > all... Seems some UUencoded/Mimed messages come across with no "header".
> > Even ESS Code has problems with these messages.
>
>I had no trouble extracting the referenced Centek message with
>Ess-Code.
>
>Pat
>
>Pat & Anna
>

Really? Hmm...almost everytime I get a message with an encoded file in it
with no header, ESS won't decode it properly. Maybe because this one was
actually text and not binary? Oh well, anyways, I use ESS code for probably
95 percent of my encoding activities, but Base64 seems to handle the odd
message when it won't. I personally think ESS Code is great! :)

--


Wild wind-horses soar the cloud-trails,
Unholy horn doth sound its blast,
You and we were first to conquer,
You and we shall be the last!
-The F u j i Lives!-
From "Song Of The DragonMasters"
SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014
Dark><Chyld

3278. Re: STE internal power supply

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HINRDBARUP@data.rhein-main.de>
Source record: 117059
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <flux-13099706032700001@sl1.thing.net> Frank Rothkamm wrote:

>The STE here is emiting a buzz that is coming from the internal power supply.

That sounds like a short circuit or a overload..
Some psu's makes noises without any ballast on output terminals!
Check +5 / +12 with a voltmeter.

>Do you know where do get a replacement ?

Ask BEST Electronics.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3279. D.Brewood WWW Pages Update: Atari / NeST / Psion (13/09/97)

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <17108046_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 117060
Cross-posted to: comp.sys.atari.st,comp.sys.psion.apps,comp.sys.psion.misc,demon.ip.support.atari,demon.service.homepages

The WWW Pages of Daron Brewood (http://www.nest.demon.co.uk/) have been updated with the following:

- NeST: New List of Users Internet Address's.

- Links: Major update with new links for Atari and Psion.

- OASIS2: New Comment list online detailing the latest concerning OASIS2 alpha versions.

- Psion: My own pages updated with two new macros I've written:

- The Julian Date Macro was created by myself as a 'New Day' marker which I use as part of my diary system. It is designed to work within WORD, but should work within any application. However it does use the Outline feature within WORD so use within other applications is now recommended.

- The Star Date Macro basically inserts the current time (in 24 hour format) into a document with the correct exact Star Trek Star Date shown after it in brackets. Useful for those Trek addicts!

So wander along and take a look, any coments or feedback would be appreciated.

Daron Brewood (dbrewood@nest.demon.co.uk)

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3280. Re: ST keyboard modification

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vemqhdss1@due.unit.no>
Source record: 117061

Tony Martin <lmartin@midamer.net> wrote:
> Is there a way to wire a connection to allow you to plug an IBM pc
> keyboard into the ST wiring so you can use a good pc keyboard instead of
> the lame feeling ST one ???

There are several hardware-gizmos available that do just this. I have a
'PC-Keys' adapter myself, two others are 'Perfect keys' and the
Deka-interface. I'm sure there are other alternatives as well.

Jo Even Skarstein

3281. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874182934_OASIS_@ping.be>
Source record: 117062

In article <5ve6o0$2au@nntp02.primenet.com>
pmorales@primenet.com (Pat & Anna) said:-

>On 11 Sep 97 22:56:34 G, Ronald J. Hall wrote:
> > all... Seems some UUencoded/Mimed messages come across with no "header".
> > Even ESS Code has problems with these messages.
>
>I had no trouble extracting the referenced Centek message with
>Ess-Code.

Strange, I wasn't able to extract the Centek letter with Ess-Code. I
could however extract the file with munpack.ttp

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3282. [WEB] ULTIMATE TOS INDEX moves

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874178818_OASIS_@ping.be>
Source record: 117063
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

From today, you can find my web site at this completely new URL
address:

****
* http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM *
****

The old address will stay valid until the first October 1997 ...

http://www.ping.be/~pin10575/INDEX-E.HTM

Nevertheless, to avoid any confusion, I will ask you to edit your
bookmarks now ... and be sure to find my whole site already functional
THANK YOU VERY MUCH

Note 1: my e-mail address stay THE SAME : dipching@ping.be

Note 2: for those frequently using THE ULTIMATE T.O.S SOFTWARE INDEX,
it's now necessary to use the following address:

****
* http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM *
****

Note 3: if you have any link about me on your web pages, could you
please edit it to make sure that everybody will continue to find the
right way to the dipching ... ;-)

Sincerely yours

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3283. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970913185923118265@ppp48.tou.hol.fr>
Source record: 117064

Guy Harrison <guy@swampdog.demon.co.uk> wrote (�crivait)�:

```
> On Thu, 11 Sep 1997 22:21:05 -0400, bob.shuster@webphoria.com (Bob
> Shuster) wrote:
>
> >Is there some compression program that will allow one to segment files
> >("split" files) across several floppies? I know there are Mac and PC
> >programs that will do this, but I need one for my Mega4. I have a bunch of
> >files on my Mac that I'd like to transfer over, but they are too big to fit
> >on an 800K floppy. I know I can hook up a null modem cable and transfer
> >them that way, but my ideal solution is to use floppy disks.
>
> There's one called Splitter. It has a gem front end but is a tos
> program really. The reason I like it is because the source code for
> the guts of the program are included.

I suppose there is a segmenting option in STZip (although I haven't
checked). You can unzip and unsegment the files with MacZip on a Mac or
WinZip on a PC.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3284. Re: modem communication?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5veq9t$36i2$2@news.inet.tele.dk>
Source record: 117065

```
On 13 Sep 97 14:44:10, All@Sea wrote:
>
>
> I think 'Connect' will allow you to communicate with another TT, it's PD
> so you can get it from any good PD library :))
>
>Seeya - Dave.....
>
> ----------------------------------------------
> EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
> Founder/Editor ST+ Diskmagazine - (Founded 1996)
> Founder/Host (N)orthhampton (A)tari (G)roup, NAG
> http://www.geocities.com/TimesSquare/Alley/7454/
> ----------------------------------------------
>
>
Connect is shareware, it will only work for 30 days AFAIR.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM
```

3285. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5veq9h$36i2$1@news.inet.tele.dk>
Source record: 117066

On 13 Sep 1997 12:28:53, 100550.3170@compuserve.com wrote:
>
>I don't think Gemview is shareware. Imagecopy II also offered these
>facilities and did cost 19.95 UKp from the FAST club.
>
>I bought their file GR420 'Image tools 1' which contained a multitude of
>options and the used Graphic Workshop on my DOS palmtop to translate to PC
>or MAC and of course, originate to a GIF or PCX or IMG to move over to the
>ST.
>
>ANY .PNG filters arround yet anyone?
>
>The FAST club were on Tel:0115 945 5250 Fax: 0115 945 5305 and are online
>somewhere I seem to remember...
>
>Mark
>
>100550.3170@compuserve.com
>

GemView is shareware, and there is a PNG module to go with it. Don't know
of any other but GemView and Graphtool that support PNG so far.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3286. tRADE OR BUY MONITOR FOR ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: mjsjazz@aol.com
Message-ID: <19970913200700.QAA03351@ladder02.news.aol.com>
Source record: 117067

I have a 1040 I will trade for an ST monitor..or I will buy
one..also...can I use other kinds of monitor with ST besides
atari..thanks...

3287. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341aebd4.11243427@news.demon.co.uk>
Source record: 117068

On Sat, 13 Sep 97 14:43:46 GMT, ed@mistered.demon.co.uk (Eddie
McGlone) wrote:

> In article <34198bda.5852545@news.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) wrote:-
>
>
>>The ST is on com2 and they talk via dumb terminals but what I want to
>>use is TCP/IP and route through NT. Not a lot to ask is it? <G>
>>
>>Firstly, is it possible for NT Workstation 4 to be configured to do
>>this? If so, how? And can it deal with simultaneous SLIP and PPP?
>
>>Bearing in mind I've only had NT installed for a few days there seems
>>to be no way to tell it "hey, there ain't a modem on com2, don't
>>bother about it, just accept TCP is happening there and deal with it".
>
>Hi Guy.
>
>Unfortunately, I can't help!

Darn!

>But I also would like to network my Falcon and PC together using
>TCP/IP so if anyone knows...

Must be something out there. After all I'm sure we're not the only
ones in the world who want to network via the com ports!

>Cheers

Let's keep our fingers crossed. :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3288. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: mjsjazz@aol.com
Message-ID: <19970913200600.QAA03249@ladder02.news.aol.com>
Source record: 117069

Thanks to everyone for the personal experience on ICD reporting..I was thinking about buying a monitor from them but now I have decided not to..I need the sucker right away...Any one have a monitor for sale cheap..thanks...PS will ST work ONLY with ST monitor...

3289. 68020 upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: pointblank@geocities.com
Message-ID: <341bd2d6.5908434@news.demon.co.uk>
Source record: 117070

Hi,

Can I upgrade my STE simply by replacing the 68000 with a 020 model, or are the chips different sizes etc?! Is it plug and play or a case of a new ST board?

Thanks
Chris
...music for your mind body and soul...
http://www.geocities.com/TimesSquare/Arcade/1557/

3290. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vf2d7$kbe@alexander.INS.CWRU.Edu>
Source record: 117071

In a previous article, Martin.Byttebier@ping.be (Martin Byttebier) says:

> In article <874079804_OASIS_@jaubrey.demon.co.uk>
> jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-
>
>> In article <5vajkg$i1r@alexander.INS.CWRU.Edu>
>> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
>>I dunno what happeded, I once used Thing, and it half wiped C:/
>>partition, I had no backups! :(. It all came back suddenly after
>>extracting a zip file. About 3 weeks later, when I managed a recovery
>>from scratch! Since then I have stayed away from *any* alt desktop
>>programmes, as they can't be trusted!!!
>
>You're joking I suppose. I'm been using alternative desktops since my
>early Atari days on lots of different machines. I've used Neodesk,
>Tera, Nodesk, Gemini and now since more then a year I use Thing. I
>*never* have encountered problems. Thing (and other alt. desktops) can
>do things you can't do with the normal desktop.
>In fact I can't work with the normal desktop as I never have used it.
>
>As for the problem of Boris I don't know for sure but can it be that
>the powersupply of the TT is a little to narrow to deliver enough
>power for the floppy drives. Me too have a second floppy drive
>connected to my TT. At first there wasn't a problem but since I've
>added a CD-ROM (although I don't think the CD-ROM is taken power from
>the TT) I nearly can use my second drive.
>Once I've connected a graphic tablet on my TT. This tablet was using
>power from the modem 1 port. From that moment on I couldn't use my
>floppy drives anymore simply because there wasn't enough power left to
>drive the floppy drives.
>
No, that's not it at all! When I disconnected my Zip drive and
tape, and then plugged them back in, everything worked fine, and has since!
Something about the zip or tape, blocked the floppies. The problem
hasn't come back again.

Boris

>CU
>Martin
>
>__
>
> ***************************************

> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> **************************
> But soon He'll be using a Hades 060
>
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3291. Wanted

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcc096$33d29f40$4d4ea4c2@atarimad>
Source record: 117072

I want fonts for Calamus SL, I don't want any special fonts disk, just something I can download and use, I would like to see some of your own work(font creations using any progs).

Also I am looking for a printer driver for 1st word plus, as it appears my printer driver compiling is missing, so either an epson LQ printer drive or this program would help me a lot.

Thanks.

Kev.

3292. Re: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: norway@interlog.com
Message-ID: <5vf52t$pbi@shell1.interlog.com>
Source record: 117073

In article <19970913024501.WAA11280@ladder02.news.aol.com>,
Lynx Pro <lynxpro@aol.com> wrote:
>
>I'm just curious, but besides Linux and some desktop publishing programs,
>is there anything else that can take advantage of the 68882 added to the Falcon?
>
>I was just looking over an old brochure for the Falcon when it came out,
>and it said that the 68882 was optional, and there is a socket on the
>motherboard to add one. Personally, I think it was stupid of Atari not to
>make the 68882 standard, but then again, we're talking about the Tramiels,
>and the word "wisdom" is not synonimous with their name.
>
>But anyways, the 16mhz version of the 68882 is probably really cheap, so I
>thought I would just buy one if there'll be any improvement in things.
>
>Jeremy
>

I paid $60 CDN a couple of years ago, and found a big increase in speed
when compiling Hi-Soft Basic programs that used a lot of floating-point
math. I know that Gem-View uses it when displaying jpg pictures, and a
tank game called BattleZone uses it to speed up the display.

Ghostscript and a number of other programs written for Gnu-C/C++ can be
compiled to take advantage of the 68030 and 68881/2.

David

--
---
norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA

3293. Re: test

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: !ynoT
Message-ID: <341b276b.2578400@news.airtime.co.uk>
Source record: 117074

On Sun, 14 Sep 1997 00:08:33 +0200, Anton Gustavsson
<anton@ebox.tninet.se> wrote:

>CHARLES ADLEY LEBLANC wrote:
>
>> test
>
>Why don't you go somewhere else and do your testing?

Hmmm. I have always wondered?... How do you test to see if your post
is getting to comp.sys.atari.st by posting somewhere else ?

And if that is an ATARI user new to the internet, he just got a very
sad and off putting welcome :(

<smile>

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3294. Re: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970913191757.23175D-100000@acs2.byu.edu>
Source record: 117075

> Ghostscript and a number of other programs written for Gnu-C/C++ can be
> compiled to take advantage of the 68030 and 68881/2.
>
> David
> ---
> norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA

Is there any list somewhere? I got one too and don't know if this
will work with any (for ex) music software. Regards, Phil

((((((-F.))))))
UTAH * USA * 1997

3295. FS: Atari hard-soft.

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970913191932.23175E-100000@acs2.byu.edu>
Source record: 117076
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

SM 124: S35 OBO perfect condition.

1040ST with TOS 1.04 $ 50.

ST clock. $ 15

SH 204 Hard disk: $50

Calamus SL $50 (7 disk, all manuals)

Falcon DAW (send mail for details).

If interested send ZIP code to ask for shipping. Regards, Phil.

UTAH * USA * 1997

3296. Atari Music/Misc. Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <341B6F2C.3963@aol.com>
Source record: 117077
Cross-posted to: comp.music.midi,rec.music.makers.marketplace,comp.sys.atari.st

FOR SALE: ATARI Music/Misc. Software

X-OR 2.0 Universal Editor/Librarian by DR. T's/MOTU:

The Ultimate Universal ed/lib for the Atari ST. Supports over 220
devices. Email for more info. Can include sounds for your modules
if I have them.

$100

Dr T's VZ-Rider Casio VZ series editor/librarian:
Ultimate patch editor for the Casio VZ series. Works with VZ-1,
VZ-10M, VZ-8M.

$40

Pagestream 2.2 and Utilities:

Ultimate DTP package for ST.

$40

also Pagestream 1.8 ($20).

Warp 9 Best Offer
Diamond Back II "
Diamond Edge "

All software includes original program disks and owners manuals.

Email JamesBRey@aol.com

3297. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-13 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <874191152_OASIS_@whalley.demon.co.uk>
Source record: 117078

In article <5veq9h$36i2$1@news.inet.tele.dk>
prunus@post3.tele.dk (Joergen Bak) said:-

> GemView is shareware, and there is a PNG module to go with it. Don't know
> of any other but GemView and Graphtool that support PNG so far.

1stGuide is supposed to support PNG, though I haven't tried PNGs
with it myself.

HTH
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3298. HELP! TT floppies died again!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <5vfm5h$l4t@alexander.INS.CWRU.Edu>
Source record: 116935

This is absurd! I have two TT's, and have been trying to
rearrange them so I can give one to my daughter. A couple of nights ago,
I posted about my floppies "disappearing" on one of them. Under thing,
when clicked on a floppy, or typing alt-A, which should open it, it just
dings. Under the desktop, I get a message

Device A: does not exist

And then after making the post to CSAS, and playing with the SCSI port,
un-plugging and then plugging in my ZIP drive, it started working.
Tonight, I swappped memory between them, (one had 4+4, and the other
10+16, both Atari boards) and now the other computer has the floppy locked
out!!! Is there a virus that does this shit? Has anyone ever heard of this?
If I try cold booting for a floppy, the light doesn't even go on.
It's not power shortage, cause the second TT is in a tower case, with a
separate, large power supply. UI am going wild, trying to figure it out.

Can anyone help? Has anyone encountered this before?
CPX's that look at the disks don't see it. It makes no sense to me.

HELP!!!
Boris Cahan
bdc2@po.cwru.edu

3299. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5vfmarktm2@News.Dal.Ca>
Source record: 116936

...And I'm interested to know if the ads are true about the 68000 retro-mode option with the board, and if anybody has successfully installed this, and been able to run Notator SL on such an upgraded unit. I have posted some variant of this question for a solid year on this newsgroup, and not one meaninful response. I therefore conclude:

(1) the MIDI users have no desire to upgrade, and in any case are too busy working on music to surf into this newsgroup, and;

(2) Most of the upgraders are more fond of graphics programs than the music stuff.

Opinions, anyone?

JG
Duncan's Cove, NS Canada

3300. Re: 68020 upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5vfnc2ktm4@News.Dal.Ca>
Source record: 116937

Apparently The Upgrade Shop in Britain is obringing out an upgrade like this, imminently. I understand it will be `affordable'.

JG

3301. Re: ** NEW URL ** -my Atari pages

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5vflr7ktm1@News.Dal.Ca>
Source record: 116938

How are you coming along with that corrupted directory, Hallvard? You seem to be back at things full steam. I am hoping that the final phase of your Floppy drive upgrade project will be close to completion by November, as I am hoping to publish it as a big article, including diagrams, in the XEST issue which should publish then. Don't mean to push. (;^)

JG

3302. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <5vfn7mktm3@News.Dal.Ca>
Source record: 116939

Actually I had a problem that happened as a result of hitting the reset button on my 104ST (ICD 16mHz accelerated) when CLEANUP.PRG was doing a bad sector check. Lost the whole 540 mB Quantum hard drive, about 10 partitions, for the next several hours and countless warm and cold re-boots. During this episode my old Floptical, which was down the DMA/SCSI chain as ID#2, would still function. A full report of this appeared in XEST magazine Vol.V .no.3 (March 1997) on page 7.

During the 80th re-boot the hard drive suddenly re-appeared with no apparent file damage. No problems since.

Also in the matter of replacement desktops, I have relied on TERADESK 1.36 for years. 1.39 doesn't seem as stable for some reason.

John S. Gray
Duncan's Cove NS Canada

3303. New TelVT102 Telnet released

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vg2j2$sni@alexander.INS.CWRU.Edu>
Source record: 116940

For those of you who are interested, the latest, much improved and speeded up version is now available on the STiK page. Note that it is e-mail-ware now. If you use it you MUST send me an e-mail report.

It is a complete full featured VT102. with a font selector now included. All graphics chars are supported, including double width and double height chars and blinking text.

It is callable from CAB, for any URL's that require Telnet.

Boris

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3304. Selectric CPX problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1341_PWest@fortress.org.uk>
Source record: 116941

FROM: pwest@fortress.org.uk
SUBJ: Selectric CPX problem

I had some problems with CixRead re-writing some messages (after partial deletions in a topic) in the wrong folders, which I /think/ I traced back to using Selectric which sometimes 'hangs' in an old path. (At least, I don't seem to get the problems when using the system file selector, though I need to make some more tests.)

However, I originally turned off Selectric just in CixRead by using the SLCTCONF.CPX. This switched it off OK and I got the system file selector as expected, *but* when I use this then whenever I open Everest V3.8 and click on a filename to load into it, /it tries to open all 10 available windows!/ Actually only 7 open (as that is the max. under TOS 2.06) and I get the 'No more windows available' alert 3 times.

Has anyone come across this or anything like it before? And what is the solution, if any? I now switch off Selectric with Xboot and this removes the problem, but it means I have to reboot to get Selectric back (and I do like its features, specially the easy path-changes and autolocator).

Regards
Peter

--
I am Deanna Troi of Borg. I sense you wish to be assimilated captain.

--

3305. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1342_PWest@fortress.org.uk>
Source record: 116942

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

Help!

When I came to switch on my STFM today, nothing happened - no LED lower left, no floppy drive start, no nothing. I changed to another lead and checked the internal fuse, but no luck. I took out the power supply pcb and had a good look at it, but there is no sign of any damage, burning or loose connections etc. I then put a multi-meter on it to measure some voltages and found that when I connected the meter from earth to the top of the resistor R8 (near the input transformer and large capacitor) the LED came on, the disk drive whirred and all seemed OK. I repeated this several times, and it seemed to kick-start it every time, and it has now been running OK for some hours.

It seems that something has failed, but what? I don't have a circuit diagram of this particular supply (PHIHONG PSM-2512-2) though I do of a 'typical' Atari one (but mine is different AFAICS). The meter is a very low current one (30 microamp movement) but obviously supplies enough current to kick the switch-mode into action. Moving the resistor around or touching the top wire without the other end being earthed doesn't do anything, so it is an electrical problem!

For the time being I can leave the top of the case loose and use the meter each time I want to start the computer, but this is hardly a long-term solution! Is there a cheaper alternative than a replacement power board at around 30-odd quid?

Regards
Peter

--
I'd explain it to you, but your brain would explode.

--

3306. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: daniel@maths.qmw.nospam.ac.please.uk
Message-ID: <19970914082210234198@dialup-port5.qmw.ac.uk>
Source record: 116943

Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:

> The difference between 1.12 and 1.13 from the outside is that as you
> mentioned it does not require a stik.acc to be loaded at all times
> there is a version of Peters dialer which was written for this version
> of stik before sting was completed and that is the one you have.
> There was also a quick version of the original dialer that could be
> ran as a program or an accessory.

Can anyone tell me which Stik 1.13 or Sting 1.06 is faster? I never got older versions of Stik or Sting working with Cab (either 1.5 or 2.0 demo). I've now got Sting 1.06 and Cab 2.0 demo working together, and don't feel like changing a working setup just to experiment, but it would be good to know which is preferable. Though I suppose it has to be Sting for a pp connection at present.

--
Daniel Cohen

3307. Re: Need advice on memory upgrade.

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1340_PWest@fortress.org.uk>
Source record: 116944

FROM: pwest@fortress.org.uk
SUBJ: Need advice on memory upgrade.

b> I once owned a 1040STe. I was told by a dealer that they had the
b> least problems with the 8X1 or 9X1 simms. In my case, I even had
b> them mixed, and it worked fine. I had 8X1 simms in the the 1st
b> bank, and 9X1 simms in the second bank. They were all non parity
b> and rated at the same speed however.

I am running an XTRA-RAM upgrade on an STFM and this has 2 (presumably 1MB)
chips on the SIMMS in slots 1 and 2 and 8 (?256 kB?) chips on the SIMMS in
slots 3 and 4 - yet it works fine! (No parity chips fitted.)

Regards
Peter

--
I am Magnus Magnuson of Borg. Your score is irrelevant.

--

3308. Re: AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vg6sd$15ua$1@news.inet.tele.dk>
Source record: 116945

On 14 Sep 1997 00:51:56, Stephen Angelini wrote:
>Hi,
>
> Can anyone tell me, simply, and in English, what "AVSERVER" is
>and what it's for?
>
> I'm trying to run Newsie and using QED as my text editor and I
>suspect that "AVSERVER" will allow me to have QED active without
>having to quit and reboot QED for every message.
>
>Is this correct?
>
>Can anyone tell me how to leave an external text editor and return to
>the Newsie "Send Message" page without having to quit and reboot my
>text editor every time?
>
>Much obliged for ANY help.
>
>Stephen Angelini / trax@cedep.com
>.
Hi,- you can setup Newsie to start QED as a default editor. When you save and
quit QED, you automaticly end up with a dialogbox that ask to Send or Cansel.
Click on Send, and you are back in Newsie.

Start up Newsie, go to the Preferences menu, find the Path option. From that
menu it's easy to set it all up. Just click on the different lines to find
the path to the prog. you want.
Don't forget to save your preferences.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3309. ATARI-ST emulation, GEMULATOR

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Rolf Hemmerling <hemmerling@geocities.com>
Message-ID: <341BA2EF.8797C8D3@geocities.com>
Source record: 116946
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

```
This is a cryptographically signed message in MIME format.

--------------ms81F34F777F669269C362CAF9
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit

Is there any "crack/patch" for the free ATARI-ST emulation "GEMULATOR
CLASSIC" for MSDOS computers so that I may use a TOS.IMG on harddisk
instead of the EPROM card ? In my AT-486 PC, there is no slot available
anymore (I may prove by photo!), so...

I am not interested in the new *demo* version of the current
GEMULATOR 96 or 97 which works with a TOS.IMG file on harddisk, because
it's a *demo*.

Look at my homepage about ATARI and free emulators
http://home.pages.de/~h/atari.html

Sincerely
Rolf
--
/ / / Alone on the data highway...
/ / like on an allee in Hannover-Herrenhausen
/ / / Rolf Hemmerling, Germany
/ / http://home.pages.de/~rolf.hemmerling/
--------------ms81F34F777F669269C362CAF9
Content-Type: application/x-pkcs7-signature; name="smime.p7s"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="smime.p7s"
Content-Description: S/MIME Cryptographic Signature

<encoded_portion_removed>
Bf2E9m29Z8SVsnQuaAW1txY=
--------------ms81F34F777F669269C362CAF9--
```

3310. Replacement desktops (Was: Re: HEEELP! TT floppy croaked!)

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <874232210_OASIS_@whalley.demon.co.uk>
Source record: 116947

In article <5vfn7mktm3@News.Dal.Ca>
ag352@chebucto.ns.ca (John S. Gray) said:-

>Also in the matter of replacement desktops, I have relied on TERADESK 1.36
>for years. 1.39 doesn't seem as stable for some reason.

I used Teradesk for several years with no problems. I think I missed
1.39, but 1.40 was fine. The latest version I know of is 1.40A which
fixed a bug which didn't affect me so I never got round to installing
it. Both are kicking around on various FTP sites. Main difference with
1.40 and 1.40A is that they support launching programs in parallel
under multitasking AESs.

These days I use Magxdesk nearly all the time as it supports some
MagiC functions (eg aliases) which others don't, but still use
Teradesk if I revert to TOS. If you want a good reliable desktop with
lots of useful features and not too heavy on memory it takes some
beating. And it's freeware!

All of which probably sounds like a commercial, but I was always a
little amazed that Teradesk wasn't more popular (may just be my
impression, I guess). You got most of the nice bits in TOS 2 without
having to mess about with expensive hardware upgrades. If you're still
using TOS 1.2-1.62 with just the normal desktop and aren't short of
memory, give it a try.

John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3311. Utility needed : FirstWordPlus ---> PC format text files

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: psmith@zip.com.au
Message-ID: <341bca05.4045055@news.zip.com.au>
Source record: 116948

Hello Atarians,

My ST is working well for my word processing, but i need to give my club correspondence files to another person.

All the files are on my ST in 1stWordPlus format ... hundreds of them.

Is there a utility that can change them in bulk to PC .RTF or .DOC files ?? I know i can change them individually to .TXT files and save them ... but maybe there is a better way ...

Thanks to anybody that can help - I'm sure this is not a new problem.

Peter

3312. HELP, locked of HD

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1344_SSweet@fortress.org.uk>
Source record: 116949

FROM: SSweet@fortress.org.uk
SUBJ: HELP, locked of HD

f> OOPS!! i used a new file to replace my Deskicon.rsc file on my boot up
f> drive, and now I can't get a desktop!(I was trying to get different
f> icons) I get a message saying"failed to allocate window memory"
f> How can I get into my HD and change back to the original RSC file?

You can power up your ST after the hard drive is initialized, then hold down SHIFT CNTRL and Alternate, this should instruct the ST to not Boot the drive, you can then install the drive C icon and deletethe deskicon.rsc file.

Alternativley if you are using ICD or HD Driver, you can hold down a drive/partition letter key coresponding to say drive d, the HD software will then attempt to boot a different partition, which obviously is not auto booting. Then you can open the C drive and delete as appropriate.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Support Greenpeace, kill someone with their own opinion.
--

3313. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vggf2$4i1@news.iwvisp.com>
Source record: 116950

On 14 Sep 1997 08:22:10, Daniel Cohen wrote:
>Nicholas Flintham <Nick@flinny.demon.co.uk> wrote:
>
>> The difference between 1.12 and 1.13 from the outside is that as you
>> mentioned it does not require a stik.acc to be loaded at all times
>> there is a version of Peters dialer which was written for this version
>> of stik before sting was completed and that is the one you have.
>> There was also a quick version of the original dialer that could be
>> ran as a program or an accessory.
>
>Can anyone tell me which Stik 1.13 or Sting 1.06 is faster? I never got
>older versions of Stik or Sting working with Cab (either 1.5 or 2.0
>demo). I've now got Sting 1.06 and Cab 2.0 demo working together, and
>don't feel like changing a working setup just to experiment, but it
>would be good to know which is preferable. Though I suppose it has to be
>Sting for a pp connection at present.
>
>--
>Daniel Cohen
>.

STiK 1.13 sure seems a lot smoother than STiK 1.12 under CAB 1.5. I think it is
more of a difference of interaction with the OVL more than anything.
The actual transfer rate is still the same on my modem. It's just that
it executes everything much better.

I never really had a problem with most versions of STiK. The latest version
of the CAB.OVL file really inproved performance and reliability.

I have only had STiNG working with a slip connection. Even using CSlip, I
didn't notice any differece between STiK or STiNG here. STiK 1.12 edged out
STiNG mainly because of reliability (compaired with the previous version of
STiNG). I never managed a PPP connection with the latest version, but
I didn't try very hard as Slip is available to me, and causes less hair
loss to currently setup:). So I guess I would say that STiK 1.13 performs
better than the previous version of STiNG.

Most of the problems I have had are server problems. The last one being
trouble resolving under the new IP I signed up with. Nick recommended I
try another providers nameserver. Bingo, that worked. So, to really confuse
matters, with my new IPs NT server, I use both the send mail and nameserver
from my old Unix providers server with Newsie for sending mail and running
FTP. I guess until they monitor activity there, i'll be ok;).

I know what you mean about messing with a working setup:). With so many releases
of STiK and associated files, it's pretty much second nature now to setup, and

I am very pleased with the performance and reliablility. I have seen a few post comments that the way they have STiNG PPP setup, it is slow, but a few others say it works fine. I think if the docs (for STiNG) were seperated to cover dial up connections and direct connections seperately, it would be less confusing. Who is using an Atari connected directly to T-1/T-10 line? Maybe i'm confused on the subject.

Anyway, setting up STiK, 1.12 or 1.13, on Falcon anyway, is pretty much cut and dry. HSModem in the auto folder (if your using V7, use modem.cpx too). I'm running MiNT and load HSModem and STiK afterwards. Other than server problems, I can't think of anything special to do, except install it correctly:).

Mike

3314. IDE Hard disk on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Mario <corus@vz.tel.hr>
Message-ID: <01bcc10f$719b3ac0$18e21dc3@corus>
Source record: 116951

This is a simple question: a friend of mine owns Atari 1040 ST. Is it
possible to connect an IDE hard disk (Quantum Fireball 1.08Gb) with it?
If the answer is yes, how should it be done?

I would be very thankfull for any kind of answer.

--
Mario Horvat
e-mail: corus@vz.tel.hr

3315. Re: HEEELP! TT floppy croaked!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIOHABAWUP@data.rhein-main.de>
Source record: 116952

In <5vf2d7$kbe@alexander.INS.CWRU.Edu> Boris D. Cahan wrote:

> No, that's not it at all! When I disconnected my Zip drive and
>tape, and then plugged them back in, everything worked fine, and has since!
>Something about the zip or tape, blocked the floppies. The problem
>hasn't come back again.

That's the first time i hear trouble about yours.
Make sure if you have a correct termination with your external scsi device.
Don't plug in or out ANY scsi device while your tt is ON !!!
You damage the port!!!

The internal floppy will quit his job by dma trouble..
Check your software first.
If you have some wrong external connections, you got dma trouble.
Simple it's only a overload with a wrong termination..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3316. Re: Utility needed : FirstWordPlus ---> PC format text files

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <5vgsmsnno1@News.Dal.Ca>
Source record: 116953

Hi Peter,

In the past I've successfully used a program by Robert Best to convert WordPlus docs to WordPerfect v5 format. These then read very well into WP or MSWord (actually I found Word6 did a better job than WP, for some reason) on a PC, with almost all formatting coming through intact.

The version of the program I have is called wp29.app and was a commercial product (I bought it years ago directly from Robert Best, who lives in the Netherlands). I believe these days there's a demo of it on some of the ftp sites.

If you need more info drop me a mail and I'll see if I can look up addresses, etc.

John

In article <341bca05.4045055@news.zip.com.au> you wrote:
: Hello Atarians,

: My ST is working well for my word processing, but i need to give my
: club correspondence files to another person.

: All the files are on my ST in 1stWordPlus format ... hundreds of
: them.

: Is there a utility that can change them in bulk to PC .RTF or .DOC
: files ?? I know i can change them individually to .TXT files and save
: them ... but maybe there is a better way ...

: Thanks to anybody that can help - I'm sure this is not a new problem.

: Peter

3317. Re: AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <341bf0ff.17106006@znews.zetnet.co.uk>
Source record: 116954

On 14 Sep 1997 00:51:56 GMT, trax@cedep.com (Stephen Angelini) wrote:

>Hi,
>
> Can anyone tell me, simply, and in English, what "AVSERVER" is
>and what it's for?
>
> I'm trying to run Newsie and using QED as my text editor and I
>suspect that "AVSERVER" will allow me to have QED active without
>having to quit and reboot QED for every message.
>
>Is this correct?
>
>Can anyone tell me how to leave an external text editor and return to
>the Newsie "Send Message" page without having to quit and reboot my
>text editor every time?
>
>Much obliged for ANY help.
>
>Stephen Angelini / trax@cedep.com

AVSERVER an environmental variable is used primarily under multitasking systems, eg MagiC, Geneva etc. It states which program is in charge of the AV-protocol, a communications standard between different programs. It means filenames and keypresses etc can be passed between programs - one program can instruct another to load a particular file without reloading the program etc...

If you're singletasking, the AV-protocol can be used to call a desk accessory (eg ST-Guide, 1st-Guide etc) to open a file. If you can find a desk-accessory text editor, you can use it in Newsie etc.

Adam Foster

3318. Re: ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <1348_JHaslam@fortress.org.uk>
Source record: 116955

leslieh@v-wave.com wibbled to All about: ZIP drive??

Wotcha Leslie!

l> Harry J <harryj1@voicenet.com> wrote in article

>> Sorry if this has been covered but...
>> Can I use my PC parallel port ZIP drive with my STe ?
>> Use a pentium for everything 'cept MIDI
>> Thx in advance
>>
>> harryj1@voicenet.com
l>
l> The answer to that is no.

The reason for the "no" answer is that the Atari's parallel port was only designed for use for printers and doesn't have all the pins connected, that you'd find connected on a PC.

Buy the SCSI version, its faster than the parallel version anyway! You won't need any specialised software (apart from your Hard Drive software) to run it

Cya later, alligator!

James

/ James Haslam Internet: JHaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= I am Wesley of Borg. Even THEY don't like me.
--

3319. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <1347_JHaslam@fortress.org.uk>
Source record: 116956

guy@swampdog.demon.co.uk wibbled to All about: segmenting files on Atari ST

Wotcha Guy!

g> Organization: SwampDog
g>
g> On Thu, 11 Sep 1997 22:21:05 -0400, bob.shuster@webphoria.com (Bob
g> Shuster) wrote:
g>
>> Is there some compression program that will allow one to segment
>> files ("split" files) across several floppies? I know there are Mac
>> and PC programs that will do this, but I need one for my Mega4. I
>> have a bunch of files on my Mac that I'd like to transfer over, but
>> they are too big to fit on an 800K floppy. I know I can hook up a
>> null modem cable and transfer them that way, but my ideal solution is
>> to use floppy disks.
g>
g> There's one called Splitter. It has a gem front end but is a tos
g> program really. The reason I like it is because the source code for
g> the guts of the program are included.

I know the program you mean. But surely its only got a PC version with the ST
version. IE theres no Mac version of the program.

Cya later, alligator!

James

/ James Haslam Internet: JHaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Borg IDIC: Incalculable Devastation for Infinite Cubes.
--

3320. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <1349_JHaslam@fortress.org.uk>
Source record: 116957

bdc2@po.CWRU.Edu wibbled to All about: ZIP drive

>>> I'm getting an Iomega ZIP drive. What do I need to get it to work on
>>> my Falcon, including formatter, driver, etc.?
>>
>> Nothing apart from the usual HD tools which I assume you have.
>>
>> There is some special stuff in HDDriver if you're interested in file
>> permissions but these aren't really neccessary.
b>
b> There is one problem, tho! The ZIP drive has NO termination!
b> AFAIK, it MUST either have something else terminated (I use a tape
b> drive) that has termination power on it, or use something like Link
b> that supplies power, at least on my TT. I am not sure about the
b> Falcon,
b> tho.

WRONG! Iomega SCSI Zip Drives DO have termination. There are two switches on
the back of the drive between the two SCSI sockets. One is to switch IDs
around, the other is to switch Termination on or off.

Cya later, alligator!

James

/ James Haslam Internet: JHaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= "Well, that'll cut down on tourism." - Ivanova
--

3321. Re: ATARI-ST emulation, GEMULATOR

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: afoster@zetnet.co.uk
Message-ID: <341bf06b.16958752@znews.zetnet.co.uk>
Source record: 116958
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

On Sun, 14 Sep 1997 10:40:15 +0200, Rolf Hemmerling
<hemmerling@geocities.com> wrote:

>This is a cryptographically signed message in MIME format.
>
>--------------ms81F34F777F669269C362CAF9
>Content-Type: text/plain; charset=iso-8859-1
>Content-Transfer-Encoding: 8bit
>
>Is there any "crack/patch" for the free ATARI-ST emulation "GEMULATOR
>CLASSIC" for MSDOS computers so that I may use a TOS.IMG on harddisk
>instead of the EPROM card ? In my AT-486 PC, there is no slot available
>anymore (I may prove by photo!), so...
>

Easy - try something like this...

```
rams 4
mono
slow
com2
disk c: cdrive.vhd
disk d: ddrive.vhd
disk e: edrive.vhd
disk f: fdrive.vhd
magic tos_winx.img
g
```

Adam Foster

3322. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIOPCAAXUP@data.rhein-main.de>
Source record: 116959

In <1342_PWest@fortress.org.uk> Peter West wrote:

>It seems that something has failed, but what? I don't have a circuit diagram
>of this particular supply (PHIHONG PSM-2512-2) though I do of a 'typical'
>Atari one (but mine is different AFAICS). The meter is a very low current one
>(30 microamp movement) but obviously supplies enough current to kick the
>switch-mode into action. Moving the resistor around or touching the top wire
>without the other end being earthed doesn't do anything, so it is an
>electrical problem!

Stop that! It's a chance to loose the hole mainboard!
Do not contact evrything on the pcb to earth! (What a risk!!)

But sorry, i don't have a ciruit diagram of that type of psu.
Some other internal atari psu's are neary the same.

So i will have a look to the old psu from a 1040 STF :

R8 is a safety resistor with 1 Ohm in line to a Transistor BU508 (Q2), the driver
of the pimary side o the transformer. I think your psu lost his primary clock.
Check R4 (330 Ohm, 2 Watts)
If that resistor OK check Q1, 2SC1384.
Check D1, BYV95A
Check PC1 (SHARP PC817)
Check Q3, TL431 (TexasInstruments)

Check R1, 5D-11 (NTC)!

Check DB1 ~ and ~ are 120V AC IN
+ and - are 120 DC OUT

C4,C5 (both 47uF/250V) must have around 150VDC and more!

I hope you found the parts on your pcb. If not, you have another psu!
Do not touch anything on pcb while the psu is pluged in!

Don't touch the heat sink!
It's more as 200 V on it..

If you can't found any defective part, replace the psu.
(A chance you lost the transformer..) (To expensiv, get a new one)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac

Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3323. POPwatch 2.30 released

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <24026793_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116960
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch is a POP3 mailbox tool for use with STiK and Oasis1, Oasis2,
and NEWSie.

Version 2.30 is now available from my web site (see .sig).

Changes since 2.22 are:

*New 'Reject Message' option to send a 'Failure' DSN to try and ward
off junk email. Creates a REJECT.LOG file. See POPWATCH.TXT for more
details.

*Keyboard shortcuts should now work on keyboards other than UK ones.

*Sequence of OK, Cancel buttons changed to conform to Atari Compendium
standards.

*All LOG files are now placed in a new folder called \LOGS\ and all
TMP files are now placed in a new folder called \TMP\

*Internal bug fix. Now allocates 60bytes for realname *not* 60 words.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3324. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5vgveo$18i@nntp02.primenet.com>
Source record: 116961

On 13 Sep 97 12:15:56 G, Ronald J. Hall wrote:
> Really? Hmm...almost everytime I get a message with an encoded file in it
> with no header, ESS won't decode it properly.
> ... I personally think ESS Code is great! :)

I can't remember the last time I received a file that one of ESS's
decoding methods didn't work on. Glad I registered when Michel was
still to be found.

Pat

Pat & Anna
pmorales@primenet.com

3325. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <874252316@acpu.com>
Source record: 116962

-> Path: uucp.primenet.com!www.nntp.primenet.com!globalcenter1!news.primenet.com!nntp.prim
enet.com!newsfeed.internetmci.com!195.99.66.215!news-feed1.eu.concert.net!news-peer.bt.net
!btnet-feed2!btnet!peer1.news.dircon.net!newsserver.dircon.co.uk!fortress.org.uk!PWest
-> From: PWest@fortress.org.uk (Peter West)
-> Newsgroups: comp.sys.atari.st
-> Subject: STFM power supply problem
-> Date: Sun, 14 Sep 97 08:00:06
-> Organization: The <Fortress> BBS
-> Lines: 36
-> Message-ID: <1342_PWest@fortress.org.uk>
-> Reply-To: PWest@fortress.org.uk
-> NNTP-Posting-Host: sysop1.dircon.co.uk
-> Mime-Version: 1.0
-> Content-Type: text/plain; charset=us-ascii
-> Content-Transfer-Encoding: 8BIT
-> X-Mailer: Net2Net (3.680) BETA (NON WINDOW VERSION)
-> Xref: uucp.primenet.com comp.sys.atari.st:16263

-> FROM: pwest@fortress.org.uk
-> SUBJ: STFM power supply problem

-> Help!

-> When I came to switch on my STFM today, nothing happened - no LED lower left,
-> no floppy drive start, no nothing. I changed to another lead and checked the
-> internal fuse, but no luck. I took out the power supply pcb and had a good
-> look at it, but there is no sign of any damage, burning or loose connections
-> etc. I then put a multi-meter on it to measure some voltages and found that
-> when I connected the meter from earth to the top of the resistor R8 (near the
-> input transformer and large capacitor) the LED came on, the disk drive
-> whirred and all seemed OK. I repeated this several times, and it seemed to
-> kick-start it every time, and it has now been running OK for some hours.

-> It seems that something has failed, but what? I don't have a circuit diagram
-> of this particular supply (PHIHONG PSM-2512-2) though I do of a 'typical'
-> Atari one (but mine is different AFAICS). The meter is a very low current one
-> (30 microamp movement) but obviously supplies enough current to kick the
-> switch-mode into action. Moving the resistor around or touching the top wire
-> without the other end being earthed doesn't do anything, so it is an
-> electrical problem!

-> For the time being I can leave the top of the case loose and use the meter
-> each time I want to start the computer, but this is hardly a long-term
-> solution! Is there a cheaper alternative than a replacement power board at
-> around 30-odd quid?

-> Regards
-> Peter

-> --
-> I'd explain it to you, but your brain would explode.

-> --

Peter, I have a good power supply I'll sell you for 15 dollars. E-mail
me at jdburr@acpu.com or call me at 208-859-6686.

James

3326. WANTED KRYPTON EGG & SARAKON

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: stcat <stcat@calva.net>
Message-ID: <01bcc137$fc1f4100$a1a206c3@default>
Source record: 116963

Hi,

I search SARAKON and KRYPTON EGG for ATARI 520 ST.

I trade or pay these two games (original, or *.st)

cu,
--
_?__
/ _ _ \
ooo | • • | ooo
----------U----------

3327. Programming info for PPP Connect

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <21031993_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116964
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I've ordered CAB2.5 inc. PPP Connect from System Solutions and should hopefully get it in a couple of weeks.

I might be interested in modifying POPwatch to use PPP Connect (as well as STiK etc.). To do this I obviously need programming docs for PPP Connect.

Does anyone know if these are publicly available? If so, where I can get them? I guess they'll be in German which is going to be a pain :(

Cheers,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3328. Atari Computer Equipment for SALE!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: guru@raven.cybercomm.net
Message-ID: <5vgt4l$unl@crow.cybercomm.net>
Source record: 116965
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,cybercomm.forsale

```
The following is a list of items I have for sale. All items are fully
operational. The cost of shipping is not included in the price. The
listed price is in U.S. currency. If interested, send e-mail to
guru@raven.cybercomm.net.

Products:
--------
Atari 520 ST Computer System with power module, manual, and no mouse.

Atari SC1224 Color monitor with power cord and monitor cable.

Atari SF354 Floppy Drive with power module, and no floppy drive cable.

Price:
-----
$100 plus shipping, for everything.
```

3329. nemisis

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: phulse@pacifier.com
Message-ID: <341c31d7.0@news.pacifier.com>
Source record: 116966

Is there anywhere in the US where I can get my 030 upgraded with the
Nemesis? And, how much?

```
~>/---------------see...http://www.pacifier.com/~pac---------------\<~\
|/ - for a mug shot of yours truly - \|/
% %
|\ /|
~|> phulse@pacifier.com Sysop hobbiest nice guy <|~
|/ \| |
% NeST 90:304/2. AtariNet 51:205/0 FidoNet 1:105/318 FNET 734 %
|\ 503-649-7915 /|\
~>\-------------Realm of the Alternate Eternities BBS--------------/>~/
```

3330. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5vhenm$r3b@einstein.ebicom.net>
Source record: 116967

John S. Gray (ag352@chebucto.ns.ca) wrote:
: ...And I'm interested to know if the ads are true about the 68000
: retro-mode option with the board, and if anybody has successfully
: installed this, and been able to run Notator SL on such an upgraded unit.
: I have posted some variant of this question for a solid year on this
: newsgroup, and not one meaninful response. I therefore conclude:
:
: (1) the MIDI users have no desire to upgrade, and in any case are too busy
: working on music to surf into this newsgroup, and;
:
: (2) Most of the upgraders are more fond of graphics programs than the
: music stuff.

(3) Decide to spend the money on something else...like an FX rack,
software, or the bills.

I once wondered the same thing...
I drooled over the PAK 030 ads for about a year...then I figured:
Hummm...I can get a used Falcon...used copy of CuBase Audio, and
a decent VGA monitor for only a bit more than this card cost...and
get Digital Audio on the plus side! The Falcon doesn't run Notator,
and at times I miss it, but CuBase is just as good...in many ways
much better.

That's what I ended up doing...

Brian

3331. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIOUAHAMUP@data.rhein-main.de>
Source record: 116968

In <5vggf2$4i1@news.iwvisp.com> Michael Grove wrote:

>STiK 1.13 sure seems a lot smoother than STiK 1.12 under CAB 1.5. I think it is

He Mike, how i can get it StiK 1.13? :-)
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3332. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19970914201401.QAA22909@ladder02.news.aol.com>
Source record: 116969

>WRONG! Iomega SCSI Zip Drives DO have termination. There are two switches on
>the back of the drive between the two SCSI sockets. One is to switch IDs
>around, the other is to switch Termination on or off.

There were early modles of the ZIP drive that did not have a termination switch on them. I have two of them, but they did come with a terminator plug. What I think he was refering to was termination power. Forget which pin on the scsi bus it is, but some units do not provide power on this pin. Fo example my Conner 1.06 gig hard drive. The Link gets it power from the SCSI bus. In my case My Conner Hard Drive and the Link would not work together unless I supply power to this single pin, which is what I did.

3333. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vhfvsrtt1@cti01.citenet.net>
Source record: 116970
Body handling: HTML body converted to readable text

On 11 Sep 97 10:57:52 G, Nicholas Flintham wrote:
>>STiK 1.13 was a beta.. and wasn't really meant to be released
>>anywhere. There is a problem with it running under magic but unless
>>your running under magic and run more than one stik program at once
>>then you wont bump into this bug. Which FTP site is this on Btw?

STiK 1.13 was indeed a beta. What unfortunately happened is,
an IRC #atari regular (not a member of the beta-testing team)
was having problems with 1.12 and one of the STiK coders asked
me to hand him a pre-configured copy of 1.13 and Dialer 0.85.
Some few weeks later, the customized bundle was found on CNAM
by other members of our team. Apparently, the outsider had
decided to ignore our request NOT to pass any betas along....

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3334. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vhncrmhi2@cubacola.tninet.se>
Source record: 116971

Magnus Kollberg skribis:

>Another things that strikes me from reading these millions of
>messages about that you can't get STiNG to work is. Why doesn't
>anyopne use PPP-Connect which commes with CAB? As most people,
>I guess 99%, who uses the internet uses CAB this sounds like
>the obvious choice. From the few people I have heard who uses
>PPP-Connect (I guess not many have bought version 2.5 of CAB
>which also is suppsoed to be much much better than previous
>versions and which is sad) they have had no problems what so
>ever and have got it up and running in less than 10 minutes.

>Maybe you should all go and buy a copy of CAB 2.5 and see
>for your self. And since you all use CAB anyway it sounds like
>something you can't afford to miss.

I use CAB (the demo version) only occasionally. Mostly I use lynx on a unix server (_much_ faster!). As I have already pointed out in detail (more details can still be given though) CAB is not yet good enough. I won't buy it until it gets _much_ better. There are just too many shortcomings.

That's my reason for not using PPP-connect.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3335. Atari show in Dallas, Texas!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: smedley@gte.net
Message-ID: <5vho83$nu6$1@gte2.gte.net>
Source record: 116972
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.st,comp.sys.atari.8bit

The Event:

Another reminder that the Atari Users of North Texas will be hosting an "Atari show" at the Infomart in downtown Dallas on Saturday, October 11th. While AUNT is primarily an ST/TT/Falcon computer users group, we invite all Atarians - 16 bitters, 8 bitters, and gamers (like me!) to attend. Attendance is FREE!

OK, I gotta admit it up front - the 8-bit computer line will not be very well represented here. In fact, I think my XEGS will be the only machine in this family around for you to fiddle with. But this is a great chance for us all to get together and share some stories. And if you want to bring some of your 8-bit stuff for swapping, post a note in comp.sys.atari.8bit announcing what you have to bring - perhaps some of us can get together and do some business on the side.

Other attractions:

We will also be hosting a pre-show dinner and a post-show dinner to give all Atarians a chance to relax and have dinner in a much more relaxed atmosphere. The pre-show dinner will be at the Hoffbrau in Addison, while the post-show dinner will be at the Bavarian Grill in Plano. If you would like to attend either or both of these dinners, contact David Acklam (see e-mail address later in this note).

At this point in time, we expect ChroMagic, Crawly Crypt, Systems For Tomorrow, It's All Relative, Emulators Inc., and Trace Technologies attend. (This is not set in stone - more vendors may be added, and some of these may not attend after all. I should have a more definite list for you in about a week. But these vendors all showed a strong interest in attending.)

What there is to do:

Along with shopping the vendors, we are planning a few software & hardware demonstrations, including an Atari internet demo (if we can get a phone line from the room cheap enough) and a big chunk of my personal Atari classic (and not so classic) video game collection - free to play all day, as long as you're nice to my stuff! (I'll also be bringing a little bit of trading stuff for any classic gamers out there.) Again, I'll have more solid info in about a week - stay tuned!

There are also plans still being hammered out for a free raffle and some game competitions. I am welcoming suggestions about what games you would like to play in such competitions, and ways to structure the

events. (Probably no prizes for the games - it will just be for fun. But here's hoping we CAN manage to scrounge up a few extra prizes aside from the raffle - anybody got anything humorous to donate?)

BTW, if you are not a ST/TT/Falcon owner, contact our vendors and let them know what platform you would be interested in shopping for at the show! For instance, I know SFT stocks classic and modern Atari gaming stuff - their e-mail is sales@SystemsForTomorrow if you want them to bring some of these items with them.

If you can't go, ADVERTISE!

And lastly, if you're a vendor and would like to place an ad in our show newsletter, which will be handed out free at the show, contact Dave Acklam ASAP! Rates a VERY CHEAP for this advertising, but it goes to press very soon so contact him NOW! Last year we attracted Atarians from all over Texas, Arkansas, Louisiana, and Oklahoma for this show - let them know you're there to sell Atari products to them, even if you are unable to bring your goods to the show!

For more info, contact:

David Acklam, President & Editor: d-acklam@ti.com
Dan Mazurowski, Secretary: smedley@gte.net

-=-=-=

3336. Re: Graphic cards.

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5vhmop$7m9@atlantis.utmb.edu>
Source record: 116973

Boris.

Homa Systems in Canada has NOVA cards for Falcons and TTs in different configurations. Their webpage is

http://www.magmacom.com/~nima

They are not "cheap", but the specs are very impressive, and surely can squeeze some of the potential of your multisync :-).

Regards.

Daniel.

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Well, I give up on the Matrix MICO card. I can't get it to work, and
: no-one knows how to fix it.
: I have an Albertt card that works, but sucks. Does there exist
: a decent board for a TT, and where can I get it? Does anyone have a
: decent one for sale?? With proper software, and instructions??
: Where can I buy one? How much do they cost. I have a good NCR digital
: 17" multisynch monitor to use it with.

: Boris

: --
: Prof. Boris D. Cahan
: bdc2@po.cwru.edu

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3337. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vhqmmndb2@cubacola.tninet.se>
Source record: 116974

On 10 Sep 1997 10:24:27, Magnus Kollberg wrote:

>Isn't it great that they send mails that most atari users can't even
>read?

It's just plain wonderful. Just like the German applications most Atari-
users have to struggle through. Maybe this is the Frenchies revenge!!

Greetings, janne

3338. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vhqa5ndb1@cubacola.tninet.se>
Source record: 116975

On 14 Sep 1997 22:10:35, Bertil Wennergren wrote:

>won't buy it until it gets _much_ better. There are just too many
>shortcomings.
>
>That's my reason for not using PPP-connect.

Well, in that case, and if it has got so many "shortcomings" why even bother to get STing/PPP to work? To use it with Netscape, IE4 or even Mosaic? I don't think so, bro'.

Regards, janne

3339. Re: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: norway@interlog.com
Message-ID: <5vhv09$s5q@shell1.interlog.com>
Source record: 116976

In article <Pine.OSF.3.95.970913191757.23175D-100000@acs2.byu.edu>,
FPINTO <fpinto@cougarnet.byu.edu> wrote:
>
>> Ghostscript and a number of other programs written for Gnu-C/C++ can be
>> compiled to take advantage of the 68030 and 68881/2.
>>
>> David
>> --
>> norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA
>
> Is there any list somewhere? I got one too and don't know if this
>will work with any (for ex) music software. Regards, Phil
>
>
> ((((((-F.))))))
> UTAH * USA * 1997
>

I have to admit my ignorance when it comes to music software, I use my
Falcon primarily for DTP, database and software programing applications.
However, I'm sure that I once saw a list of commercial/shareware programs
that made use of the 68881/2 somewhere on the WWW. If you have the time,
use Altavista to search for the words "Atari Falcon" --- I'm pretty sure
that this is how I came upon the list.

--
----
norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA

3340. Re: Atari show in Dallas, Texas!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Steg <steg@airmail.net>
Message-ID: <853B63EC3CBB0CDF.CCD200F176F636E4.564589A2408E781D@library-proxy.airnews.net>
Source record: 116977
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.st,comp.sys.atari.8bit

Dan Mazurowski wrote:
>
> The Event:
> ----------
> Another reminder that the Atari Users of North Texas will be hosting
> an "Atari show" at the Infomart in downtown Dallas on Saturday,
> October 11th. While AUNT is primarily an ST/TT/Falcon computer users
> group, we invite all Atarians - 16 bitters, 8 bitters, and gamers
> (like me!) to attend. Attendance is FREE!
>
> OK, I gotta admit it up front - the 8-bit computer line will not be
> very well represented here. In fact, I think my XEGS will be the only
> machine in this family around for you to fiddle with. But this is a
> great chance for us all to get together and share some stories. And if
> you want to bring some of your 8-bit stuff for swapping, post a note
> in comp.sys.atari.8bit announcing what you have to bring - perhaps
> some of us can get together and do some business on the side.
>
> Other attractions:
> ------------------
> We will also be hosting a pre-show dinner and a post-show dinner to
> give all Atarians a chance to relax and have dinner in a much more
> relaxed atmosphere. The pre-show dinner will be at the Hoffbrau in
> Addison, while the post-show dinner will be at the Bavarian Grill in
> Plano. If you would like to attend either or both of these dinners,
> contact David Acklam (see e-mail address later in this note).
>
> At this point in time, we expect ChroMagic, Crawly Crypt, Systems For
> Tomorrow, It's All Relative, Emulators Inc., and Trace Technologies
> attend. (This is not set in stone - more vendors may be added, and
> some of these may not attend after all. I should have a more definite
> list for you in about a week. But these vendors all showed a strong
> interest in attending.)
>
> What there is to do:
> --------------------
> Along with shopping the vendors, we are planning a few software &
> hardware demonstrations, including an Atari internet demo (if we can
> get a phone line from the room cheap enough) and a big chunk of my
> personal Atari classic (and not so classic) video game collection -
> free to play all day, as long as you're nice to my stuff! (I'll also
> be bringing a little bit of trading stuff for any classic gamers out
> there.) Again, I'll have more solid info in about a week - stay tuned!

>
> There are also plans still being hammered out for a free raffle and
> some game competitions. I am welcoming suggestions about what games
> you would like to play in such competitions, and ways to structure the
> events. (Probably no prizes for the games - it will just be for fun.
> But here's hoping we CAN manage to scrounge up a few extra prizes
> aside from the raffle - anybody got anything humorous to donate?)
>
> BTW, if you are not a ST/TT/Falcon owner, contact our vendors and let
> them know what platform you would be interested in shopping for at the
> show! For instance, I know SFT stocks classic and modern Atari gaming
> stuff - their e-mail is sales@SystemsForTomorrow if you want them to
> bring some of these items with them.
>
> If you can't go, ADVERTISE!
> ----------------------------
> And lastly, if you're a vendor and would like to place an ad in our
> show newsletter, which will be handed out free at the show, contact
> Dave Acklam ASAP! Rates a VERY CHEAP for this advertising, but it goes
> to press very soon so contact him NOW! Last year we attracted Atarians
> from all over Texas, Arkansas, Louisiana, and Oklahoma for this show -
> let them know you're there to sell Atari products to them, even if you
> are unable to bring your goods to the show!
>
> For more info, contact:
>
> David Acklam, President & Editor: d-acklam@ti.com
> Dan Mazurowski, Secretary: smedley@gte.net
>
> ---
>
> -=-=-=-

http://www.geocities.com/SoHo/3926/c64_list.html
==========
C64 Cart descriptions!
http://www.geocities.com/SoHo/3926/c64_desc.html
==========

3341. Re: TVT102 won't work

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199709141559.a52479@os2.maus.de>
Source record: 116978

(2nd try) -- I tried to reach you via netmail to both, cahan@cwbcd.cwru.edu and bdc2@po.CWRU.Edu, but I got no resonse.

Hello Professor Cahan!

I tried to install your telnet Program (V2.01 from 04/09/97), including the fonts. The connectionseems to work fine, but my screen only shows pixel rubbish.
I have NVDI 4.11 installed.

Is there anything in the text output routines that is not properly "clean"?

bye,
Gerhard

3342. Atari 1040ST System for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Randall Abel <rabel1@megamed.com>
Message-ID: <Pine.LNX.3.96.970914210842.7821B-100000@mega.megamed.com>
Source record: 116979
Cross-posted to: comp.sys.atari.st,ba.market.computers

```
Atari 1040st System

+ 1 meg computer
+ 20MEG External SCSI Supra Hard Drive
+ SM1224 Color monitor.
+ mouse
+ cables
+ software and manuals.

System in original box.

Has some games, C compiler & manual, etc.

$140 for the system

Please email rabel1@dsp.com or call Randy (408) 356-9405 if interested.
(Local buyers only please - San Jose, CA area)
```

3343. Re: test

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <341B0EE1.29FDBE31@ebox.tninet.se>
Source record: 117079

CHARLES ADLEY LEBLANC wrote:

> test

Why don't you go somewhere else and do your testing?

3344. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: Maciek <nospam.macminer@polbox.com>
Message-ID: <341B2AE2.186A@polbox.com>
Source record: 117080

Mjsjazz wrote:

>PS will ST work ONLY with ST monitor...

No, of course not. It will work with a VGA (if it supports the 72 Hz frequency) - but you have to know which pins in the plug go where. There was a diagram of the connections in one of the "ST Formats" - maybe someone could provide it as I gave all my ST Formats away.

--
Maciek G&#65533;rnicki

/my e-mail address in the heading may include "nospam." To reply please remove this part/

3345. AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: trax@cedep.com
Message-ID: <5vfcfc$8hk$1@wagner.videotron.net>
Source record: 117081

Hi,

Can anyone tell me, simply, and in English, what "AVSERVER" is
and what it's for?

I'm trying to run Newsie and using QED as my text editor and I
suspect that "AVSERVER" will allow me to have QED active without
having to quit and reboot QED for every message.

Is this correct?

Can anyone tell me how to leave an external text editor and return to
the Newsie "Send Message" page without having to quit and reboot my
text editor every time?

Much obliged for ANY help.

Stephen Angelini / trax@cedep.com

3346. Re: when is the Columbus show?

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <5vfa2h$ht7$1@charm.magnus.acs.ohio-state.edu>
Source record: 117082

On 13 Sep 1997 05:27:29, Tom Lamparty wrote:

The ACEC show in Columbus is on September 27, 1997 from 11:00am to 5:00pm.

For information regarding this show, send e-mail to:

rwarenz@infinet.com

There is also a WWW site with a map, but I'm not sure what the address is.
PLEASE REPLY TO:
Matt Faehnle
E-mail address:
---------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us

3347. Graphic cards.

Newsgroup: comp.sys.atari.st
Date: 1997-09-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vfh6h$m49@alexander.INS.CWRU.Edu>
Source record: 117083

Well, I give up on the Matrix MICO card. I can't get it to work, and
no-one knows how to fix it.
I have an Albertt card that works, but sucks. Does there exist
a decent board for a TT, and where can I get it? Does anyone have a
decent one for sale?? With proper software, and instructions??
Where can I buy one? How much do they cost. I have a good NCR digital
17" multisynch monitor to use it with.

Boris

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3348. FS:Atari Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Mike Casey <casey@slcnet.net>
Message-ID: <01bcc225$2fcd6660$3718dad0@hal>
Source record: 116835

Atari SC1224 color Monitor in great condition, includes power and data cables.
$40 + shipping

Also available: Atari SF354 Disk Drive...in great condition, includes power pack and data cable. $20 + shipping

Please e-mail: casey@slcnet.net

3349. Re: HELP! GDOS 4 Problems!

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Centek <centek@eeb.fr>
Message-ID: <01bcc232$e84ac9a0$100844c3@p-d-mou>
Source record: 116836

Nicole L Hammond <nicoleh@U.Arizona.EDU> a ?crit dans l'article
<Pine.A41.3.96.970915103341.43944A-100000@f1n7.u.arizona.edu>...
> Hello!
>
> I recently renamed my AUTO folder to AUTOX to try a software demo
>...
> happening?!?!?! HELP!!!! I appreciate any help anyone can give! Thanks!

Don't you have a newer version of GDOS? Are you on Falcon?

Sacha

--
Centek
4, avenue Saint Exupery
60180 Nogent sur Oise
Telephone: 0344 746 330
Fax: 0344 746 340
http://www.eeb.fr/centek

3350. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874330988_OASIS_@pcc-uky.campus.mci.net>
Source record: 116837

In article <5vgveo$18i@nntp02.primenet.com>
pmorales@primenet.com (Pat & Anna) said:-

>On 13 Sep 97 12:15:56 G, Ronald J. Hall wrote:
> > Really? Hmm...almost everytime I get a message with an encoded file in it
> > with no header, ESS won't decode it properly.
> > ... I personally think ESS Code is great! :)
>
>I can't remember the last time I received a file that one of ESS's
>decoding methods didn't work on. Glad I registered when Michel was
>still to be found.
>
>Pat
>
>Pat & Anna
>

That may well be the difference. I just started using it in the last 6
months or so, and haven't been able to find a way to register it. I can't
decode more than 18-20 files at a time before it quits out with an error.
I'm betting that the registered version cures all these "problems". :)

--

```
_/_/_/
```

3351. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: ross@nilenet.com
Message-ID: <5vk76b$roj@thoth.nilenet.com>
Source record: 116838

On 10 Sep 1997 18:50:19, "Mayfair Music Publications Inc." wrote:
"Hello good people,
"
"I'm a user and big fan of CALAMUS and I have not found much info around
"(in English) about it on the web. Am I completely wrong about this?
"
"Anyway, I'm thinking of setting up a non-profit web site with the
"purposes of:
"(1) providing information, an FAQ, tips etc. collected from users and
"MGI (the company which presently develops and markets Calamus)
"(2) spreading the word about what is without doubt the vastly superior
"DTP tool around today (with the hope that it will eventually become more
"widely used in the publishing industry and give Calamus users a job or
"too)
"
"I'm not the grand poopah of Calamus but I've used it in a professional
"setting for over a year. I'd really like to see some source of
"user information and help around (and not just for the Atari!)
"
"Any feedback, comments, suggestions and even insults will be happily
"received.
"
"Bill
".

Do it and I'll supply you with more fonts than you can stand to see :-)
Plus all the sample documents and various CVG I've got (given a little time).

<<

3352. ** StarTrack Audiocard - ready ! **

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: stepwil@aol.com
Message-ID: <19970915231801.TAA21739@ladder02.news.aol.com>
Source record: 116839

Hello Atari-Fans !

The new audio-Card for all TOS-compatible Computers with
VME-Bus is ready for sale !

Make your Computer to a state of the art 16Channel Audio system,
24Bit-Mastering, with digital and analog Crystal Highend-converters,
DSP56002-66 with 384KB Cache and many more.

For more infos about Startrack look at our homepage:

http://members.aol.com/stepwil/index.html

Come to the Atari-Fear in Neuss/Germany in October (4.-5.10.97)
and see it !

Stephan Wilhelm, Developer of Startrack

3353. Re: Disk Image Maker For Emulator - Any Alternatives?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <341fc312.567068@news.demon.co.uk>
Source record: 116840

On 15 Sep 1997 21:48:55 GMT, bmdman@spamhead.netkonect.co.uk
(Alan) wrote:

>I am using "imgbuild" to copy my Atari disks into .st disk images.
>Unfortunately it does not copy a lot of my programs. Are there any alternative
>utilities for doing this, or am I going to have to miss out on some of those
>classics that won't copy? Or perhaps it's me....? Some advice would be
>appreciated. Thank you. Alan.

There are others but you won't have much more luck with them,
some disks just don't go, and need to be recopied - see my web
page (URL in my sig).
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

3354. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874344996_OASIS_@ping.be>
Source record: 116841

In article <5vi3a4srk1@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>
>Hi there..
>A friend only has a MONO monitor and he's wondering what games run in
>MONO?

Bolo, Esprit, Oxyd 1 and 2 (perhaps even the Magnum version ...),
Ishar 1 and 2, Baller 2, Mortevill Manor, Gnuchess, DT2, Breakout,
Isola 3, Gem mind, Land mine, Nanjing, Panic, Yukone, Stello ...

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3355. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1367_PWest@fortress.org.uk>
Source record: 116842

FROM: pwest@fortress.org.uk
SUBJ: Tos images (not for an emulator)

As I've said before elsewhere, Goodman's PD library in the UK offer a 'TOS CHANGER' disk that allows booting with TOS 1.0, 1.02. 1.04. 1.62, EOS or CHAOS. This is done with an AUTO-folder loading program.

Regards
Peter

--
(A)bort, (R)etry, (G)et a beer?

--

3356. Phenix coded message

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1366_PWest@fortress.org.uk>
Source record: 116843

FROM: pwest@fortress.org.uk
SUBJ: Phenix

What's the point of posting such a coded message in an Atari forum without specifying if/how it may be decoded? It just wastes bandwidth!!!

Regards
Peter

--
Proofread carefully to see if you any words out.

--

3357. Re: Falcon SCSI problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1369_PWest@fortress.org.uk>
Source record: 116844

FROM: pwest@fortress.org.uk
SUBJ: Falcon SCSI problems

I don't know the innards of the Falcon, but I wonder if this could be down to timing problems? There has been some correspondence in one of the topic of SCSDI and similar problems when accelerator cards are fitted, so if your Falcon's timing is off for some reason that could be the cause. I may be completely wrong, of course, but it's worth a check...

Regards
Peter

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

3358. segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1370_PWest@fortress.org.uk>
Source record: 116845

FROM: pwest@fortress.org.uk
SUBJ: segmenting files on Atari ST

In a message of <13.09.97>, bob.shuster@webphoria.com (90:102/0.99) writes:
bs> Is there some compression program that will allow one to segment
bs> files ("split" files) across several floppies?

Yes SPLITTER.PRG together with SPLITTER.TTP will do this (the former is a GEM shell for the latter). This was on an /Atari ST User/ cover disk (9/94) and is available on line (eg from stapplications/files topic on Cix). In its self-extracting form (x_splitt.tos) it is under 78 kB, so if you can't find it I could Mime or UUE it and send it to you (let me know which coding you can handle).

Regards
Peter

--
"Can we re-energise the leftmost phase inducing monkey extractor?"

--

3359. Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1368_PWest@fortress.org.uk>
Source record: 116846

FROM: pwest@fortress.org.uk
SUBJ: Calamus users website

I suggest you contact George Bradford of Calamus User Magazine at caluser@cix.co.uk, or snail mail at PO Box 148, Deal, Kent, CT14 7QN, UK. He may well be able to help.

Regards
Peter

--
I know the depths I reach are limitless

--

3360. RE: Nemesis

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874361142_OASIS_@pcc-uky.campus.mci.net>
Source record: 116847

I have the same question: Where in N.America can a Falcon user have his
Falcon upgraded with the Nemesis accelerator, and how much would it cost?
(including installation) Thanks in advance...! :)

--

```
_/_/_/
```

3361. Re: "GIFtrans.ttp" questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5vi1k2$3b8@usenet.pa.dec.com>
Source record: 116848

In article <3416eb6243233@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>
>What I'm trying to do is make an "invisible" image. That is, an image which
>can't be seen when using a web browser, but I need it in order to display
>some "ALT=" messages..
>

Why don't you just have a GIF with the same colour as the background. This is a well-known method of hiding text on both HTML & Wintel.. This way, you can have your ALT= on text only browsers while nothing shows up on Graphical browsers.

IIRC, but may be wrong, transparent GIF means that the GIF display the shape outline but not the box outline of the GIF. This is done by making the background of the GIF to be same as the background of the HTML page. In the transparent GIF maker I use (on Wintel .... boo hisss) they just replace a particular colour (ie your GIF background) with a colour you specify (normally your page background), not spectacular about it.

>When using Giftrans to show which colours it contains it surprisingly shows
>me two colours:

>Athena $ transgif.ttp f:\internet\html\www_docs\images\atari.gif
>GIF color table:
> 0: 255,255,255
> 1: 0, 0, 0
>Athena $ transgif.ttp f:\internet\html\geocity\pages\images\blank.gif
>GIF color table:
> 0: 255,255,255
> 1: 0, 0, 0
>Athena $
>

I am not surprise, it's the colour table you are seeing, not the actual data.

Regards
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS

```
http://probehouse.home.ml.org / | \486DX66/16Mb/1GB/W95
```

3362. Old HD on M/STe was replaced successfuly!

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: solo@midijam.kiev.ua
Message-ID: <H.ekBL.8oqVjPGGUPY@midijam.kiev.ua>
Source record: 116885

Hi everyone who's use MEGA/Ste with old internal HDs!

Perhaps it will be interesting!

After some scares and confusions I successfuly replased my old
internal 48 Mb Seagate ST157N to the new 540Mb Seagate ST5660N!!!

Higly recommend do it everyone who using same ATARIs and up to
this time do not makes it!

It was really very simply.

Some tips when you'll be installing your hardware part:
"""

1. Jumpers ##1-6 on jumper block of new HD must be removed. So you
sets SCSI ID#0 (as required MEGA's internal SCSI).
2. No need doing any operations with all another jumpers. Let it stays
without changes.
3. Remove old and mount new HD refering onto installation guide.
4. Possible we would be have some problems with attaching of the remote
LED cables. 'Female' of this cables more fat than pins on some new
HDs therefore the connnection between remote LED female-jack and pins
may be not so hard and the contact will be bad.

Some interesting things when I formatting my HD:
"""

I tried to use some drivers. Reactions of each from them shows below:

HDDriver v4.5 - ST5660N didn't recognized quite!!!
AHDI v5.0 - was recognized and procedure of the formatting
finished perfectly well! Partitioning -- as well
as (50-160-160-170Mb)!
AHDI v5.4 - was recognized but HDX didn't want to format it.

Do not asked me about so strange results! I don't know about causes
nothing. I only was wondered to so strange behaviour of this drivers.

Does anybody may to comment it?

Send me any questions. Will be very glad to help.

SPECIAL THANKS: 1. To Roger Cain personally! Without his helpful I
"""""""""""""""" even has not a risk do it!!! Roger, are you heart
me? :-)
2. To whole 'comp.sys.atari.st' when all has been
disscussed my question about this problem.

P.S. Sorry for my bad language.
--
Solo
+--+
| solo@midijam.kiev.ua |
| |
| - - --===<<<< < ATARI MEGA/STE > >>>>===-- - - |
| |
| TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
| HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
+--+

3363. Re: STiK V1.13b

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vi1eb$6m1@news.iwvisp.com>
Source record: 116886

On 14 Sep 1997 20:04:12, Martin-Eric Racine wrote:
>On 11 Sep 97 10:57:52 G, Nicholas Flintham wrote:
> >>STiK 1.13 was a beta.. and wasn't really meant to be released
> >>anywhere. There is a problem with it running under magic but unless
> >>your running under magic and run more than one stik program at once
> >>then you wont bump into this bug. Which FTP site is this on Btw?
>
>STiK 1.13 was indeed a beta. What unfortunately happened is,
>an IRC #atari regular (not a member of the beta-testing team)
>was having problems with 1.12 and one of the STiK coders asked
>me to hand him a pre-configured copy of 1.13 and Dialer 0.85.
>Some few weeks later, the customized bundle was found on CNAM
>by other members of our team. Apparently, the outsider had
>decided to ignore our request NOT to pass any betas along....
>

Well, the docs that were included do state that it was a beta. If
a developer does not wish his beta software distrubited, then
they should have the beta testers sign a statement indicating this.
Yes, your name was clearly present in the archive.

Personally, I could really care less about its performance with MagiC.
While it is (MagiC) a major upgrade for most all Atari users, it seems
to cause more confusion than anything else in this newsgroup. Especially
such bullshit as Falcon hardware being the root of all evil. That, ASH,
is utter bullshit. If the Falcon hardware is so bad, why is it that MiNT
and N.AES are so stable?.....

Anyway, if one of the STiK coders would like me to delete V1.13 from
my harddisk, I would glady do so. V1.12 works fine as well. However,
I think that on this end, V1.13 has had a pretty good ringing out on
this Falcon, and gets a thumbs up. I haven't found the bug yet, and I
usually have NEWSie,Antmail,CAB all running at once.

Maybe it's my hardware configuration that keeps me from being a beta tester:).

Falcon 040/40~44Mhz/64/4 RAM-Nemesis-ATI Mach 64 Super NOVA graphics-MiNT/N.AES
and shit load of IDE and SCSI device/SupraExpress 33.6K (all self-installed).
No problems here. And I ain't no software or hardware wizzard neither:).

Mike

3364. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vig9lfdb1@cti01.citenet.net>
Source record: 116887
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from Canada and United-States only!

Preferably TRADE against following products WANTED:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3365. (ca)WTB: Crazydots-2 or ET-4000 graphic card

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vigdnfdb2@cti01.citenet.net>
Source record: 116888
Body handling: HTML body converted to readable text

```
**********************************************************

WANTED: Crazydots-2 or ET-4000 card for my TT.

**********************************************************

Offers within Canada / US only! Will purchase best offer, or trade
(individual items or whole package) for either of the following:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!
```

3366. Atari STe FS

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: nebula@wavefront.com
Message-ID: <nebula-ya02408000R1509970103340001@news.wavefront.com>
Source record: 116889

Atari STe, 4M ram and SM124 B/W monitor, Mouse, Music Software (Cubase, KCS Sequencers) - 200$.

Also will include Mega file 30M Hardrive, presently not booting. Currently trouble shooting.

3367. Re: WTB: InShape

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <HHEQCEQ@tos.pl.net>
Source record: 116890

greg_evans@delphi.com wrote:
: and European companies. Maybe one of them will have a copy. A beta
: of version 2.0 was floating around a couple of years ago. That may
: be the version you want.

I tried the demo of Inshape but was not at all impressed with it.

Perhaps the version 2 that you mention would be better - I would like to
see it or know more about it.

Does anyone know where it can be found or can comment on version 2?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3368. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <4GEQC7L@tos.pl.net>
Source record: 116891

: >>Firstly, is it possible for NT Workstation 4 to be configured to do
: >>this? If so, how? And can it deal with simultaneous SLIP and PPP?

I was unable to configure Windows NT Workstation 3.5 to work with a direct serial connection. It insisted that it should talk to a modem, and there seemed to be no way to tell it that there wasn't a modem. I did not look into it in great detail, however, and since I don't use Windows NT any more I haven't tried to find out the answer.

Someone came up with a solution for Windows 95, however, perhaps this also applies to Windows NT.

: >>Bearing in mind I've only had NT installed for a few days there seems
: >>to be no way to tell it "hey, there ain't a modem on com2, don't
: >>bother about it, just accept TCP is happening there and deal with it".

Exactly the problem I had...

: >But I also would like to network my Falcon and PC together using
: >TCP/IP so if anyone knows...

: Must be something out there. After all I'm sure we're not the only
: ones in the world who want to network via the com ports!

Probably the best thing is use Linux on your PC, then you don't have to bother with these silly problems about Windows...

The problem is not with the Atari side but with Windows not accepting that you can use a serial connection without a modem.

Otherwise perhaps the person (I forget who it was) who solved the problem for Windows 95 will respond to your query, and hopefully that method would also apply to Windows NT.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3369. Re: English version of CAB 2.5?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <EHEQCAO@tos.pl.net>
Source record: 116892

Matt Wilimzig (spunkie@primenet.com) wrote:
: Does anyone know where I can get an English version of CAB 2.5, if it
: isn't out yet, any news when it will be. What is the best set up for
: it? I'm using CAB 2.0 and having trouble with it. I am a novice
: computer user and I love my Falcon. Anyone know how well 2.5 work.

My experience with CAB 2.5 is that it works very well, at least with the CAB-for-MiNTNet overlay. I didn't have such good experiences with the CAB-for-STiK overlay, however it did work such that it was usable.

I never notice any crashes with CAB, and it seems to display all the pages I have tried (lots!) without any trouble. Data transfer in the background is supported, so you can read and scroll the page click on links etc while data (pictures, embedded objects or other frames) are still being received.

Some of the supplied modules are also useful, with an advertising filter module that removes advertising images from WWW pages, an "Auto-surf" module which will download a tree of WWW pages for you automatically, a background file download module and others.

Over all, I only have good things to say about CAB 2.5!

: I'm using a Falcon030 with 4 megs and a hard drive. I have it very
: stripped down with only the bare essentials on it. Should I run a
: multitask application when using CAB? Help

I think 4MB might be a bit tight for multitasking any large programs, and CAB seems to require a significant amount of memory when displaying large pictures. Of course being able to multitask is an advantage in any case, but if you run out of memory to often perhaps you will find you have to stick with running only one program at a time.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3370. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: pls@no.spam
Message-ID: <5viq63$qj@bcrkh13.bnr.ca>
Source record: 116893

In article <341aebd4.11243427@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) wrote:

>>>The ST is on com2 and they talk via dumb terminals but what I want to
>>>use is TCP/IP and route through NT. Not a lot to ask is it? <G>

I've setup NFS between a lowly STFM & a WIn95 PC. Worked well enough, even at the low speed 19200 baud. I used MiNT + MiNTnet + PPPD on the ST side, WIN95 dialup + null modem file on the PC side.

I don't know enough about NT though, but it should be do-able.

>>>Firstly, is it possible for NT Workstation 4 to be configured to do
>>>this? If so, how? And can it deal with simultaneous SLIP and PPP?
>>

Hmmm, I'm not sure, try asking in the 'comp.protocols.ppp' newsgroup.

>>>Bearing in mind I've only had NT installed for a few days there seems
>>>to be no way to tell it "hey, there ain't a modem on com2, don't
>>>bother about it, just accept TCP is happening there and deal with it".

Needs a special setup.

>>But I also would like to network my Falcon and PC together using
>>TCP/IP so if anyone knows...

Yes, I had a fully working TCP/IP setup,read on.

>Must be something out there. After all I'm sure we're not the only
>ones in the world who want to network via the com ports!

Yery true. I sent out a text file (a 'how to') to Hallvard Tangeraas, who put it on his website. Here's the URL..

-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari pages (lots of Atari-links neatly categorized by subject):
<http://www.geocities.com/SiliconValley/Bay/8745/>

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

3371. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vipfflvt1@roch.zetnet.co.uk>
Source record: 116894

On 14 Sep 97 08:00:06, Peter West wrote:

>For the time being I can leave the top of the case loose and use the meter
>each time I want to start the computer, but this is hardly a long-term
>solution! Is there a cheaper alternative than a replacement power board at
>around 30-odd quid?

:-)

I suppose you could measure the volts where you stick the meter and
then put in a LARGE resistor to simulate your meter taking a few
microamps.

Sounds a bit like old age and some component gone marginal. Check some
other resistors, especially around the small transistor which drives
the base of the switcher. These may have cracked etc. and may not be
supplying enough bias current to the switcher.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3372. WANTED: Fontverter and Type 1 Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5vi75k$t4r@rock101.genie.net>
Source record: 116895

```
Greetings...

Looking to buy Fontverter and Type 1 font converter.

E-mail: T.Poling2@Genie.com

-Tony-
```

3373. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vj023$n4u$1@roch.zetnet.co.uk>
Source record: 116896

On 8 Sep 1997 13:40:54 , Magnus Kollberg wrote:

>CAB 2.5 is available in about any language you could possible
>speeak and ASH told me that PPP-Connect is available in english.

Neither CAB 2.5 or PPP Connect is available HERE in English, I'm
afraid, Magnus. I wish it was - apparently the doc. translation is
holding things up.

So, ATM, STiNG is the only PPP solution if you don't use MiNT.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3374. FOR SALE-ATARI BIG LIST

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: defang@ibm.net
Message-ID: <341CC612.1EB3@ibm.net>
Source record: 116897

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX - 15 pin female jacks - 3 A-B & Input-Output-$15

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

Hard Disk Sentry- Chromagic-disk repair, optimization utility for ST/STE/TT & Falcon030.-$10 (new-shrink wrapped)

PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing Program-47 fonts, 100 page manual.-$15

PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon. Hypertext personal guide.-$10(shrink wrapped)

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

LOTTO DDS-Missionware-Lotto number generation program and lotto database manager.-$5(shrink wrapped)

FLASH II-Missionware-V3.00-Telecommunications/modem software for ST/STE & TT.-$10

ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access software-HOMA House Canada-Drivers for the following CD's-Infopedia v2.0, Time Almanac, UFOII, SpaceMissions.-$10

Atari FIRST WORD Wordprocessor-$5

EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD Drive driver-auto install/enhanced audio player-support for over 40 CD-ROM drives & more!-$5

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2

ULTRA SCRIPT-Atari-A PostScript language compatible interpreter features Lucinda font family for MEGA's & SLM804 Laser Printer.-$2

MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$10(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)

READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

*** CD's ***

SKYLINE CD-$15
CRAWLY CRYPT VOL#1 CD-$15
CRAWLY CRYPT VOL#2 CD-$15
THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of the first Atari CD's-$15
ATARI MEGA ARCHIVE VOL #2 CD-#15
ATARI GEMINI CD-Walnut Creek-$10
STE POWER CD VOL#1-$15
SUZY B's SOFTWARE TREASURY double CD ROM Set-$30

QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1 fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722 postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts. 700 business letters in txt format. Utilities for printing a viewing files. Includes Templicity, LogoLibrary, Cliptomania I&II, Font Farm I & II, and ClassicWare collections. Includes all docs. $25 for the CD.

CLIP ART COLLECTION CD-Electronic Spinster Graphics-for Atari Computers-over 6,000 clipart images in IMG format-1,000 vector images in CVG & GEM/3 formats.-$10(shrink wrapped)

*ALL CD"S IN EXCELLENT CONDITION **

GAMES GAMES GAMES GAMES GAMES

MAH-JONG Solitare-Cali-Co Software-Chinese Tile game-excellently done for the Atari, one of my favorites-$10

DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10

CHESS CHAMPION 2175-Oxford Press-excellent chess game,-$10

OBSESSION-Unique Development Sweden-excellet pinball games-for STE only.-$15

R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly helicopters and fixed wing aircraft. Comes with an original FUTABA Conquest four channel/2 joystick R/C controller that plugs into the Atari. Comes with manual-software & original box-excellent program for a 1-meg Atari.-$50

NAME YOUR PRICE ON THESE GAMES SW=shrink wrapped

METROCROSS-US GOLD-scrolling skateboard arcade game-SW

ZYNAPS-Hewson-scrolling Defender type game-SW

DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling game-SW

THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.

SPACE QUEST-Sierra-3D animated adventure game.-SW

TYPHOON THOMPSON-Broderbund-search for the Sea Child.-SW

STAR WARS-BRODERBUND-space shoot em up.-SW

STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur.-SW

F-15 STRIKE EAGLE-Micropose-F15 flight simulator.

FINAL ASSAULT-EPYX-Mountain climbing adventure.

PINBALL WIZARD-Accolade-Pinball tables & construction set.

BattleShip-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

PROJRCT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.

DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

STARGLIDER- - Arcade quality 3D combat SIM.

BATTLEZONE-Atari-tank battles.

LAST DUEL-Capcom-scrolling shoot-em up.

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

LED STORM-Capcom-Scrolling driving game.

ELIMINATOR-Hewson-3D graphics, arcade game.

WARSHIP-SSI-Tactical game. Surface combat in the Pacific 1941-45.

HECTOR AND THE KILLER TOMATOES-! MEG game + Editor

****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 28 floppies in all.$75

ATARI FORCE COMICS. First issue thru Final issue(1-20)$25

**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or mail order or COD.
USA & CANADA ONLY, please. -DF

3375. ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Rolf Hemmerling <hemmerling@geocities.com>
Message-ID: <341D1094.1883431D@geocities.com>
Source record: 116898
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

I would like to use the free ATARI-ST emulation "GEMULATOR CLASSIC"
(Version 3.6, not GEMULATOR 96 !!) for MSDOS computers so that I may use
a TOS.IMG on harddisk instead of the EPROM card. In my AT-486 PC, there
is no slot available anymore (I may prove by photo!), so...

I just downloaded the GEMULATOR CLASSIC executable file, and I got a
GEMUL8R.INI file from a friendly newsgroup reader. This file is
accepted by GEMULATOR CLASSIC, as I may see if I change a parameter for
the RAM size. But: The sender of this initialisation file did not know
exactly the syntax of the parameter to let the GEMULATOR CLASSIC take a
TOS.IMG file and to avoid the scan of the ports.

This does not work in the GEMUL8R.INI file, currently

magic=c:\tos.img
magic c:\tos.img
(so with and without the "=", probably without the "=" is right)

magic c:\magic_pc.os
(from the MAGIC-PC demo)

So what is the keyword (or which TOS version works right), so that no
scan is done by GEMULATOR CLASSIC ? In fact, although I don't own an
EPROM card, GEMULATOR CLASSIC insists on that there is a EPROM card at
port $240 !!!

On their GEMULATOR CLASSIC download page, they say
>Gemulator Classic supports all the same operating systems as Gemulator
> 96: .., TOS 1.0 on disk (the original 520ST disk based TOS) and TOS
> 1.4 on disk (the 1988 developer release), and MagiC 2, MagiC 4 and
> MagiC 5 on disk including versions of MagiC that come with MagiC PC
> and the MagiC PC demo
So it should work, but it does not yet.
The GEMULATOR 96 demo finds the ROM images, properly.
Is there anything special with the TOS on disk (so that these versions
may be recognized, but no other ?)

I would be interested to get all "utilities" and online documentation
for the GEMULATOR CLASSIC, for free.

Look at my homepage about ATARI and free emulators
http://home.pages.de/~h/atari.html

I got all TOS versions from
http://www.fatal-design.com/desktop/

I understand that the MAGIC_PC.OS image needs the C:\GEMSYS folder from the original demo version of MAGIC copied to my local drive C:, as it does with the GEMULATOR 96 demo.

Sincerely
Rolf
--
/ / / Alone on the data highway...
/ / like on an allee in Hannover-Herrenhausen
/ / / Rolf Hemmerling, Germany
/ / http://home.pages.de/~rolf.hemmerling/

3376. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vj3h7$152$3@cubacola.tninet.se>
Source record: 116899

Jan Persson skribis:

>On 14 Sep 1997 22:10:35, Bertil Wennergren wrote:

>>won't buy it until it gets _much_ better. There are just too many
>>shortcomings.
>>
>>That's my reason for not using PPP-connect.

>Well, in that case, and if it has got so many "shortcomings" why even
>bother to get STing/PPP to work?

Read again: I occasionally do use CAB. Sometimes I want to check that the pictures in my web pages are shown as they should. And sometimes I need to check the frames versions of some of my pages. The "back-button" quirks in CAB are a bit annoying then.

> To use it with Netscape, IE4 or even
> Mosaic? I don't think so, bro'.

There are always Newsie et. al. Not that I use them much, tin and pine are so much handier.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3377. Re: ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Harry J <harryj1@voicenet.com>
Message-ID: <01bcc1ca$b9822540$4c7667cf@harryj1.voicenet.com>
Source record: 116900

Thx James,

Any idea where I can get a SCSI adaptor for my STe ??

Thanks again,

Harry

James Haslam <JHaslam@fortress.org.uk> wrote in article
<1348_JHaslam@fortress.org.uk>...
> leslieh@v-wave.com wibbled to All about: ZIP drive??
>
> Wotcha Leslie!
>
> l> Harry J <harryj1@voicenet.com> wrote in article
>
> >> Sorry if this has been covered but...
> >> Can I use my PC parallel port ZIP drive with my STe ?
> >> Use a pentium for everything 'cept MIDI
> >> Thx in advance
> >>
> >> harryj1@voicenet.com
> l>
> l> The answer to that is no.
>
> The reason for the "no" answer is that the Atari's parallel port was only

> designed for use for printers and doesn't have all the pins connected,
that
> you'd find connected on a PC.
>
> Buy the SCSI version, its faster than the parallel version anyway! You
won't
> need any specialised software (apart from your Hard Drive software) to
run it
>
>
> Cya later, alligator!
>
>
> James
>
>
>
> / James Haslam Internet: JHaslam@fortress.org.uk \
> --

> \ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /
>
> *James' Point at the <Fortress>*
>
> -= I am Wesley of Borg. Even THEY don't like me.
> --
>
>

3378. Re: MiNT and (relatively) high baud rates

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <3FEQCTJ@tos.pl.net>
Source record: 116901
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Simon Gornall (simon@oyster.co.uk) wrote:
: I've tried the slattach stuff, but figured out I needed dip. I
: configured dip, and it just hangs. I'm using the device /dev/modem2,
: which at least responds with garbage when I use minicom to talk to
: the SGI.

I haven't used DIP for a while, but when I did use it for SLIP I believe
it was straight-forward.

For a SLIP serial connection between two local machines, however, I just
used slattach and this seemed to do everything necessary.

: (garbage: it returns a few random characters after I press return - I
: assume this is the 'login:' prompt from the SGI, after it's been munged
: somehow)

Perhaps the baud rates are set differently at each end.

: So, I think I'm using the correct device, I think I have the correct
: software (dip), and I think the line works ok. The only thing I can
: think of is that the MiNT drivers can't handle 38400 baud.

I've used 115k2 connections with MiNT without a problem, even with the
older MiNT that supposedly could not handle connections higher than 38k4.
Since you're only using 38k4 there certainly shouldn't be a problem.

: I seem to remember that ST's (Falcons too ?) couldn't drive the serial
: hardware at high baud rates... Is this my problem ? And if so, how do

The Falcon's serial port operates at speeds up to 115k2, I believe.

: I looked through the version of MiNT's tty.c, and it seems to indicate
: the serial lines can go as high as 230kbaud (wow!), but maybe it needs a
: .xdd driver...

Not that I know of.

I am not exactly what is wrong, but maybe my comments will help you to
figure it out.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3379. Re: IDE Hard disk on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vjaim$3k1$1@due.unit.no>
Source record: 116902

Mario <corus@vz.tel.hr> wrote:
> This is a simple question: a friend of mine owns Atari 1040 ST. Is it
> possible to connect an IDE hard disk (Quantum Fireball 1.08Gb) with it?
> If the answer is yes, how should it be done?

> I would be very thankfull for any kind of answer.

I know that Hard & Soft (Germany) manufactures a small board with TOS 2.06
and IDE-interface. The Upgrade Shop (UK) also has one, but I believe it's
STe only.

If you can get hold of a MultiBoard you can also add 8Mb fastRAM and a ISA
graphics-card (they costs ~$15) in addition to IDE-disk and TOS 2.06.

Jo Even Skarstein

3380. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <341D300F.723@cfcsc.dnd.ca>
Source record: 116903

N. Bales wrote:
> I suppose there is a segmenting option in STZip (although I haven't
> checked). You can unzip and unsegment the files with MacZip on a Mac or
> WinZip on a PC.
Nick
Nope :^(
ST Zip doesn't support the latest version of Zip which will
do what they call 'spanning', i.e. one file spanning many disks.
Fortunately, _most_ ST programs/files will fit on a DSDD/DSHD floppy.
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3381. Donald Fakk Music

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Senser <supremacy_fr@hotmail.com>
Message-ID: <341D2DCE.6E82@hotmail.com>
Source record: 116904

hello atari fans!

i have a big request!

i need a music, but im not able to rip it :) this tune is an half-track composed by Donald Fakk of Sote... the intro is attached to this message.... if ANY of can rip me the musax, or have it already...

then PLEASE mail it to me !!

THANX

mailto:supremacy_fr@hotmail.com

3382. For Sale (UK): TT030, Eizo 21" monitor, LogiC

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <5vjd75ler1@loki.cf.ac.uk>
Source record: 116905
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Atari TT030 computer, 1GB HDD.

21" FST Eizo 6500 monitor (works at 1280x960 and all other modes on TT)

Notator LogiC (complete package)

If interested please contact Simon at: WilliamsSG@cf.ac.uk

3383. Re: Atari Users, ICD has cheap monitors!

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9k9gig0kv.fsf@btm0qt.se.bel.alcatel.be>
Source record: 116906

In article <341B2AE2.186A@polbox.com> Maciek <nospam.macminer@polbox.com> writes:

From: Maciek <nospam.macminer@polbox.com>
Newsgroups: comp.sys.atari.st
Date: Sun, 14 Sep 1997 02:08:02 +0200
Organization: TORMAN INN site
Reply-To: nospam.macminer@zeus.kul.lublin.pl
Path: news.bel.alcatel.be!Belgium.EU.net!news0.Belgium.EU.net!EU.net!news.maxwell.syr.edu!
news.icm.edu.pl!news.man.torun.pl!not-for-mail
Lines: 14
References: <5ut3av$8j7$1@News.Dal.Ca> <19970913200600.QAA03249@ladder02.news.aol.com>
NNTP-Posting-Host: rap-wct116.katowice.tpnet.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
X-Mailer: Mozilla 3.01Gold (Win95; I)

Mjsjazz wrote:

>PS will ST work ONLY with ST monitor...

No, of course not. It will work with a VGA (if it supports the 72 Hz
frequency) - but you have to know which pins in the plug go where. There
was a diagram of the connections in one of the "ST Formats" - maybe
someone could provide it as I gave all my ST Formats away.

It will certainly work in monochrome with just about any SVGA monitor (and
some VGA ones), but few SVGA monitors will work with ST colour resolutions:
the refresh rate is so low that most monitors refuse to do it.

For mono you can wire up a 13-pin ST-style nplug to a 15-pin SVGA socket as
follows:
ST pin 9 (hsync) to SVGA pin 13
ST pin 11 (mono video out) to SVGA pins 1,2,3 (R,G,B)
ST pin 12 (vsync) to SVGA pin 14
ST pin 13 (ground) to SVGA pins 4,5,6,7,8,10,11
and to ST pin 4 - this tells ST it has a mono monitor attached

This works fine for me.

For colour, leave ST pin 4 empty and connect ST pins 6,7,10 to SVGA 1,2,3
respectively (or so they say: I can't vouch for this one). If you miss the
keyboard click, the mono sound output is on ST pins 1 (signal) and 13 (ground).

At own risk, all disclaimers apply ...

--

Chris Gray

(^_^)/~~

3384. Need ExtenDOS info

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <5vjha4$9hi@news.asu.edu>
Source record: 116907

I understand the ExtenDOS program for dealing with CD-ROMs works
with several drives, but not all drives.

I am looking at a internal 2x drive by Toshiba (model XM-4101B)
(for $30, fro HSC - www.halted.com)
and a 2x internal NEC (no model # avail)
(for $35 from Alltech - www.allelec.com)

Could you ExtenDOS users out there consult the list of supported
drives and advise? Probably the NEC would work. I have my doubts
about the Toshiba, since the ad says something about being produced
for Sun.
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
*************************** TMS9900 Lives! *

3385. CAB 2.5/PPP-Connect (Was: Re: Nemesis/Magic Printing)

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vjh9i$6lt$1@due.unit.no>
Source record: 116908

Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> wrote:
> > So what address can I write to then? I never get any response when I
> > write to the addresses on your homepage. The last mails I sent you was

> You can find the addresses to the different persons on the web pages if
> you
> look.

I have tried several of those adresses, no replies so far.

> > about CAB 2.5 (I want to upgrade from 2.0, if possible without having to
> > pay for PPP-Connect which I can't (no clients)/won't (MiNTnet is free) use
> > anyway) but I never got any answer.

> I don't see why no one wants to use PPP-Connect. Because there are no
> clients?

A good point. Currently CAB is the only client.

> Because it works? As PPP-Connect will be released in english very soon
> and with
> programming docs I bet that you will have as many clients as STiK if not
> more within

The point is that I have a MiNTOS/MiNTnet-setup that's excellent, and allows me to have the Falcon permanently hooked up to the internet. I have several servers running (Web-server, ftp-server, rsh-server, telnet-server, smpt-server, pop3-server...), and the clients are the standard unix-clients (pine, tin, telnet, NcFTP, ircII, archie, rsh...) which are superior to any GEM-based STiK-client.

And I happen to *like* MiNTOS and unix in general.

> a week or two. But if no one buys it (it's also bundelds with CAB which
> is
> at the same price as it was before PPP-Connect come with it) no clients
> will be

Not true. CAB 2.5 is more expencive than 2.0, and the upgrade from 2.0 to 2.5 costs nearly as much as 2.0 alone. Why should I pay for something I don't want/need? ASH is pushing PPP-Connect onto STiK/STiNG/MiNTnet users to get into the market, if the product is up to the usual ASH-standard it should sell by itself. There is a lot of good software out there, but I don't need all of it.

What if you suddenly have to pay for NVDI as well the next time you want to upgrade MagiC? Or can't upgrade MagiC without having to buy Jinnee at the same time?

> done. Why? Sometimes I think that Atari people doesn't want new working
> comercial
> products (that doesn't cost very much either) but insteed wants free
> buggy (usually
> great as well though so I don't want to complain about them to much)
> software
> which produce 100000 mails about that they doesn't work. Why not try
> something
> new and give the few companies still supporting TOS your support?

Oh please! I have bought lots of software! And speaking of support, I get much more of that from the MiNT-community than I've ever gotten from any commercial company (except Gribnif and Titan). If they want to keep me as their customer they have to provide some service!

> > This is a pity. Pure C is very fine indeed, but needs some improvements
> > (Optimiser, libs, slightly outdated GEM-interface.) to be perfect.

> And bug fixes. ;-)

Yes, the libs definelately needs updating.

Jo Even Skarstein

3386. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <341D5583.1DA9@cfcsc.dnd.ca>
Source record: 116909

John S. Gray wrote:
> ...And I'm interested to know if the ads are true about the 68000
> retro-mode option with the board, and if anybody has successfully
> installed this, and been able to run Notator SL on such an upgraded unit.
> I have posted some variant of this question for a solid year on this
> newsgroup, and not one meaninful response. I therefore conclude:
> (1) the MIDI users have no desire to upgrade, and in any case are too busy
> working on music to surf into this newsgroup, and;
> (2) Most of the upgraders are more fond of graphics programs than the
> music stuff.
> Opinions, anyone?
> JG
> Duncan's Cove, NS Canada

you're probably right on both counts. I'd say that 90% of the musicians
I
know that use the Atari for MIDI can't be bothered to join TAF, and are
not
interested in the Internet.
Certainly, a musician I know uses his 1MB Atari (w/out hard drive) for
Notator
STill! yet he went and paid thousands for a MAC so he could do
graphics?!
Him you might find on the Internet, but not in music/MIDI!

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3387. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <874337160_OASIS_@flinny.demon.co.uk>
Source record: 116910

In article <34198bda.5852545@news.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

Yey Guy,

>After far too long I've got the atari sort of up and running again,
>Here's the $64000 dollar question ...

Cool.. you know where to send the cheque? :)

>The ST is on com2 and they talk via dumb terminals but what I want to
>use is TCP/IP and route through NT. Not a lot to ask is it? <G>

For NT maybe its too much to ask <G>
This requires ip Masquerading to work and as of yet I dont know if
anybody has written anything like this for NT.. If they havn't it cant
be too long away most other OS have it in some guise.

>Firstly, is it possible for NT Workstation 4 to be configured to do
>this? If so, how? And can it deal with simultaneous SLIP and PPP?

Again I dont know if the SLIP and PPP are on seperate ports should be
no problem as long as the software supports it.. also I dont know if
this type of masquerading software would require NT workstation or NT
server not knowing exactly what the difference is between them <G>

>If not, I don't suppose anybody out there has written an application
>which can do this. I'm thinking along the lines of ...
>
>com2 -> NT proggy -> winsock
>
>... that is, the app "merely" takes the TCP packets coming in from
>com2 and makes the appropriate winsock calls, naturally performing the
>reverse action for their receipt.

The way this would work is that you would give a dummy ip to the ST
and configure the masquerading module so that to the net it appears
there is only one connection under 1 ip address.. the masquerading
module sorts out which data goes to which machine etc.

>Bearing in mind I've only had NT installed for a few days there seems
>to be no way to tell it "hey, there ain't a modem on com2, don't
>bother about it, just accept TCP is happening there and deal with it".

I dont think NT can handle this out of the box.. and I dont know if
there is a 3rd party driver for this.

simple solution is to wipe NT and install linux <G>
Or to use the ST to do the masquerading... but then what would you
plug the pc into...

Nick.

--

----------------------------Nicholas Flintham----------------------------
------------------------ Nick@Flinny.demon.co.uk ------------------------
----------------------Http://www.flinny.demon.co.uk----------------------

3388. Re: Utility needed : FirstWordPlus --->

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5vjm0c$4lj$1@irk.zetnet.co.uk>
Source record: 116911

On 14 Sep 1997 14:35:08, John Cordes wrote:

> In the past I've successfully used a program by Robert Best to convert
>WordPlus docs to WordPerfect v5 format. These then read very well into WP
>or MSWord (actually I found Word6 did a better job than WP, for some
>reason) on a PC, with almost all formatting coming through intact.
>
> The version of the program I have is called wp29.app and was a commercial
>product (I bought it years ago directly from Robert Best, who lives in the
>Netherlands). I believe these days there's a demo of it on some of the ftp
>sites.

According to Robert's advert in issue 5 of Atari Computing (June 97), the program WP2 converts WordPlus to WordPerfect and back.

You can download the shareware package from:
http://www.worldaccess.nl/~rwbest/home.html

or email him on: rwbest@worldaccess.nl

Or you can ftp it from micros.hensa.ac.uk in micros/atari/tos/r/r003
or /p/p098 or r/r004

Hope that helps!

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

3389. Re: Programming info for PPP Connect

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HIPSEAALUP@ghf.augusta.de>
Source record: 116912
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hello to all

In <21031993_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

>I might be interested in modifying POPwatch to use PPP Connect (as well as
>STiK etc.). To do this I obviously need programming docs for PPP Connect.
>
>Does anyone know if these are publicly available? If so, where I can get
>them? I guess they'll be in German which is going to be a pain :(

i was told, that the BLIP-Docus are the same then the Docus to PPP-Connect.

You need the documentation (the commands are the same as used in unix:
sock_init(), socket(), bind(), listen()) the only differencies are:

sread(), swrite(), sfcntl(), sclose()

which have all an "s" in front of the command.

But you hade to use an Library, in which these commands are defined.

With these Informations i tried to write a program, but i earned always an
errormessage from "socket()". So i the compiled program doesn't run.

The programmer of PPP-Connect (Sven.Kopacz@LB.maus.de) is now learning for
his university exam's, so he is now had to think about another problems.

Should i send you the BLIP-Archive icluding the Programmingdocumentation.
But it's in German!

Greatings Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

3390. STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <5vjp1d$sk7$1@roch.zetnet.co.uk>
Source record: 116913

Greetings fellow Atarians!

I've a little problem as regards de facto Atari WWW browser,
CAB. I've got it running ok on my STE 1040 (2 meg) and I've
recently been experimenting with ways of speeding up the cache
to and from floppy disks (I've no hard drive). I thought it may
make things a little quicker with my setup of CAB 1.5,OVL 1.2816
and STiK 1.12.

I thought initially that a RAMdisk utility may help, but after
I've done the necessary there, STiK says it is not loaded as it
'can't load config'. I've tried several RAMdisk jobbies and
STiK doesn't like any of 'em! I've tried RDE, Maxidisk and TrueDisk
and none of them play ball with STiK (or STiK doesn't like them).
I've tried different RAMdisk sizes (from 100K to 500K), different
autofolder orders and using drives other than C:\ but all to no avail.

I'd be very grateful for any comments or suggestions and would like
to hear from any Atarian who's managed to get STiK and a RAMdisk to
co-operate. I'm basically looking to put the WWWCACHE folder
(and its alphabetical folders inside) onto the RAMdisk (drive C)
so that CAB/STiK can get at its files quicker and I therefore have to
spend less on calls to my ISP!

Any thoughts please shout on this NG or by e-mail
Many thanks and keep the faith

Al Ferrier /|\
sonik@zetnet.co.uk

3391. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <328pascal.ricard@hol.fr>
Source record: 116914

Hi Joergen,

in a message dated 13 Sep 97 Joergen Bak wrote:

JB> GemView is shareware, and there is a PNG module to go with it. Don't
JB> know of any other but GemView and Graphtool that support PNG so far.

Piccolo (freeware) and D2M (commercial) which are M&E softwares support PNG
too.

Bye Joergen,
/Pascal/

>>> Today's thought: <<<
I am the end of all your dreams

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3392. Re: ZIP drive??

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970915193126158897@ppp4.tou.hol.fr>
Source record: 116915

Harry J <harryj1@voicenet.com> wrote (�crivait)�:

```
> Thx James,
>
> Any idea where I can get a SCSI adaptor for my STe ??
>
> Thanks again,
>
> Harry
>
```

Many places. Your local Atari dealer has them. There are a few links in
my Quick FAQ (see below).

Cheers

```
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3393. HELP! GDOS 4 Problems!

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.970915103341.43944A-100000@f1n7.u.arizona.edu>
Source record: 116916

Hello!

I recently renamed my AUTO folder to AUTOX to try a software demo
I had downloaded that requires that it be in an AUTO folder, and when I
was finished playing, I deleted the demo (wasn't what I had hoped) and
returned everything to normal, renaming AUTOX to AUTO. When I rebooted and
even after a cold boot, none of my outline fonts were being recognized by
anything (Atari Works, CAB, etc.), so I went to the Outline ACC, and it
said I needed to increase my Misc. Cache. When I looked, it said the cache
required 526346 Kb! I increased it to 99999, the biggest number you can
enter. When I rebooted, it said I had insufficient memory to load GDOS,
even though I looked and I had about 13Mb left! What could be
happening?!?!?! HELP!!!! I appreciate any help anyone can give! Thanks!

Mike Freeman

3394. Re: Need ExtenDOS info

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5vk0i9$52m$1@irk.zetnet.co.uk>
Source record: 116917

On 15 Sep 1997 14:39:00, DAVID L. ORMAND wrote:

>I am looking at a internal 2x drive by Toshiba (model XM-4101B)

>Could you ExtenDOS users out there consult the list of supported
>drives and advise? Probably the NEC would work. I have my doubts
>about the Toshiba, since the ad says something about being produced
>for Sun.

Well according to my ExtenDOS manual, Toshiba 3401/3601/4101 drives are shown as being supported by the program for audio and both single and multi session PhotoCD modes (as well as normal data mode of course).

There's no specific mention of 4101B, but certainly my XM-5401B/S works perfectly with ExtenDOS :-)

Kind regards
Mike Kerslake

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*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

3395. WTB: Stacy laptop

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Atari2600 <sweaver@watg.com>
Message-ID: <01bcbfdd$7fb02860$255b43c0@atari>
Source record: 116918

I want a STacy laptop. Please email offers to:

sweaver@watg.com

Thank you,
Scott Weaver

PS - I am located in Southern California

3396. Re: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <874355562_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 116919

Software that I know of that has 68882 versions:

Dieter Fiebelkorn's AVI and AQT players
MPEG Fever
Xenomorf (aka Phoenix) 1 & 2
POV

And InShape needs an FPU.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3397. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vk4lv$cd8$1@cubacola.tninet.se>
Source record: 116920

On 15 Sep 1997 10:43:51, Bertil Wennergren wrote:

>Read again: I occasionally do use CAB. Sometimes I want to check that the
>pictures in my web pages are shown as they should. And sometimes I need to
>check the frames versions of some of my pages. The "back-button" quirks in
>CAB are a bit annoying then.

Then you'll probably be very happy to know that the forward/back/stop
buttons work perfectly alright in CAB 2.5. (Even more responsive than
IE4/Netscape Communicator IMHO). It is now possible to use the scrollbars
without interference when CAB is "loading" pages.
Another nice feature: You can adjust the scrollbars so they are very thin
which makes frames look even better. Can you do this in any other browser?
No, I don't work for ASH. ;-) I just think Alexander Clauss has done a
great job with the new 2.5 version. And yes, I find it well worth the
money.

Greetings, janne

3398. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vk5hi$cd8$3@cubacola.tninet.se>
Source record: 116921

On 15 Sep 1997 09:44:35, Roger Cain wrote:

>Neither CAB 2.5 or PPP Connect is available HERE in English, I'm
>afraid, Magnus. I wish it was - apparently the doc. translation is
>holding things up.

It's available in Swedish and French, so all of you who didn't learn
German, NOW is the time to learn a REAL language. ;-))))

Greetings, janne

3399. Re: ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Maciek <macminer@polbox.com>
Message-ID: <341D99D1.4474@polbox.com>
Source record: 116922
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,fido.ger.atari,comp.emulators.misc

This one works for me:

```
rams 4
mono
quick
com2
disk c: Cdrive.vhd
disk d: ddrive.vhd
magic c:\gem\Tos206.img
g
```

(last "g" stands for "go", i.e. go directly into tos boot procedure. As you can guess, I keep my Gemulator in c:\gem\ directory and my tos image is called TOS206.IMG.

Rolf Hemmerling wrote:
>
> I would like to use the free ATARI-ST emulation "GEMULATOR CLASSIC"...
>
> This does not work in the GEMUL8R.INI file, currently
>
> magic=c:\tos.img
> magic c:\tos.img
> (so with and without the "=", probably without the "=" is right)
>
> magic c:\magic_pc.os
> (from the MAGIC-PC demo)
>
> So what is the keyword (or which TOS version works right), so that no
> scan is done by GEMULATOR CLASSIC ? In fact, although I don't own an
> EPROM card, GEMULATOR CLASSIC insists on that there is a EPROM card at
> port $240 !!!
>
> / / http://home.pages.de/~rolf.hemmerling/

--
Maciek G rnicki

/my e-mail address in the heading may include "nospam." To reply please remove this part/

3400. Re: PPP-Connect (was: Re: STING and PPP: th

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vk56e$cd8$2@cubacola.tninet.se>
Source record: 116923

On 15 Sep 97 01:34:22 G, Pascal Ricard wrote:

>setup. It is probably ok along with Magic. With MiNT there are some problems.

What's the problem? I had it set up on my Hades060 running MiNT/N.AES in
two minutes! Maybe it's depending on the servers (or MintNet) but AFAIK
there are no discussions going on in mausnet regarding CAB 2.5/PPP setup.
>
>BTW, multitasking is more than recommended to be able to use the power of
>Cab, especially for the fabulous CAB'odules :-)

It's not recommended, it's necessary! IF you want to use the PPP-connect.
>
>The best way for me is MintNet + GlueStik + ovl 1.2618, or MintNet + ovl
>1.81. I'm glad with those combo.

Greetings, janne

3401. Re: Imagecopy v4.1 upgrade released

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: pglover@innotts.co.uk
Message-ID: <341d133c.157894132@news.cix.co.uk>
Source record: 116924

Apologies for the delays over dealing with this - holidays, etc...

Computer Direct will be handling upgrades for Imagecopy 4 to 4.1 and anyone who bought 4.0 recently will be entitled to a free upgrade disk. If you don't want to wait for Computer Direct to supply this then we can binmail a free upgrade (email us at stclub@cix.co.uk).

(Computer Direct were supplied with the current version of Imagecopy, 4.0, some weeks before 4.1 was launched. Much of the confusion over this issue was a result of 4.1 being in a semi-public beta testing state for almost a year before it was launched.)

Computer Direct will also be selling upgrades to customers who bought 4.0 (and earlier versions) from Toad, CodeHead, etc. Contact them for supplies in North America or FaST Club for supplies in Europe and the rest of the world.

Regards
Paul Glover
FaST Club

>*Hi Martin*, on 28 Jul 97 you wrote: ...respect, brethren
> q>
> q> On 18 Jul 97 04:16:56, Harry Sideras wrote:
> >> I didn't see any announcement posted about Imagecopy v4.1 being
> >> released at the beginning of this month so here are the details.
> >> ==========
> >> stapplications/imagecopy #823, from j_hughes, 3498 chars, Jul 1 97
> >> ----------
> q>
> q> Sounds nice, except I just barely got my ImageCopy 4.0 last Friday,
> q> which was shipped the week before to Computer Direct expressly for
> q> myself and a few others who had put an order.
> q>
> q> Given I purchased a brand new program, FaST Club should have sent
> q> Computer Direct the very latest, instead of dumping 4.0 upon us
> q> foreign customers...
>
>Sounds like it just missed the upgrade B^{<
>
> q> FaST Club better offer free upgrades to those who purchased within
> q> the last 2 months.
>
>No idea. Ask - they may agree...
>
># Regards, Harry Sideras - UK Association of Atari User Groups #

>*#*#*#

3402. Re: i buy atari items

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: pglover@innotts.co.uk
Message-ID: <341da3da.194921548@news.cix.co.uk>
Source record: 116925

"Patrice MULLER" <pamuller@imaginet.fr> wrote:

>
>Hello, i'm a french ATARI collector, this is the listing of the hardware
> i'm looking for:

<<long list snipped>>

We can supply all of these, cost $200,000. Payment with order please.

3403. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3421ac08.8586416@news.demon.co.uk>
Source record: 116926

On Mon, 15 Sep 1997 16:50:02 GMT, mb@tos.pl.net (Mario Becroft) wrote:

>: >>Firstly, is it possible for NT Workstation 4 to be configured to do
>: >>this? If so, how? And can it deal with simultaneous SLIP and PPP?
>
>I was unable to configure Windows NT Workstation 3.5 to work with a direct
>serial connection. It insisted that it should talk to a modem, and there
>seemed to be no way to tell it that there wasn't a modem. I did not look
>into it in great detail, however, and since I don't use Windows NT any
>more I haven't tried to find out the answer.

It would be more logical to use some sort of dummy network adapter -
which I tried first. Having come up blank on that, I thought there
ought to be some sort of "dummy" modem to keep NT happy, except I knew
there wasn't, having had to go through them all to get my external
modem working in the first place.

You may, or may not, have seen my scathing attack on '95 a bit back so
I feel obliged to say I like NT, but the omission of some system
utility to accomplish this is quite scandalous, and if it does exist,
why is it so darn hard to find!

>Someone came up with a solution for Windows 95, however, perhaps this also
>applies to Windows NT.

Yes, I'll be looking into it. Maybe I've been lucky, I've found NT
runs most of the '95 stuff I've got or downloaded, contrary to what is
generally said. Fingers crossed, it'll work! :-)

>: >>Bearing in mind I've only had NT installed for a few days there seems
>: >>to be no way to tell it "hey, there ain't a modem on com2, don't
>: >>bother about it, just accept TCP is happening there and deal with it".
>
>Exactly the problem I had...
>
>: >But I also would like to network my Falcon and PC together using
>: >TCP/IP so if anyone knows...
>
>: Must be something out there. After all I'm sure we're not the only
>: ones in the world who want to network via the com ports!
>
>Probably the best thing is use Linux on your PC, then you don't have to
>bother with these silly problems about Windows...

I do plan on installing it although I hoped to put it off a bit, while
I 'migrate' essential apps from '95 to NT. Looks like my plans are

going to have to change!

>The problem is not with the Atari side but with Windows not accepting that
>you can use a serial connection without a modem.
>
>Otherwise perhaps the person (I forget who it was) who solved the problem
>for Windows 95 will respond to your query, and hopefully that method would
>also apply to Windows NT.

I can but hope! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3404. Re: POPwatch 2.30 released

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <49786108_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116927

Hi Frank

In article <5vi4cn$11ni@ds2.acs.ucalgary.ca>
lockwood@freenet.calgary.ab.ca (Frank Lockwood) wrote:-

>On 14 Sep 97 10:25:36 G, Gary Priest wrote:
>> POPwatch is a POP3 mailbox tool for use with STiK and Oasis1, Oasis2,
>> and NEWSie.
>
>And what a great program it is too. Thanks Gary, for writing such a
>straightforward, easy to set up program that just does what it is
>supposed to, with no fuss. I've yet to use the new "reject" feature,
>but I am eagerly looking forward to it, as the Calgary Freenet seems
>to be an email spam magnet.

Thanks very much. I'm glad so many people seem to like POPwatch :)

I use the 'reject' feature an awful lot now. I just seem to be getting
stacks of junk email lately. So far I haven't had a repeat of email from any
that I've 'rejected'. Maybe it works, maybe it's just coincidence. Either
way, it makes me feel better being able to 'bounce' their junk :)

>I've saved my Kill File log from 2.22, will the new version see that
>and send failed DNS messages when I next receive something from one of
>these sources?

No problem. If you've set POPwatch to automatically 'reject' killed email,
that should work fine.

>Also, I've seen a couple of posts where you have been testing
>something called News Hound. Am I right in surmising that you are
>developing a Mail/News reader? Can't wait.

News Hound has now been renamed NEWSwatch and is still in beta ATM.
It's not a full email/news client. It does a similar thing to POPwatch
in that it sends and receives news articles via STiK, using Oasis1.3x/Snews
or Oasis2 as the editor/viewer.

I am planning on writing a full email/news client, but it's difficult to
find the time ATM :(

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk

Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3405. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <67748849_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116928

>From: bdc2@po.CWRU.Edu (Boris D. Cahan)
>
>In a previous article, gary@the-gap.demon.co.uk (Gary Priest) says:
>
>>Hi Peter
>>
>>If you're planning on writing a telnet, then why bother with VT100? Go for
>>VT220, that's what I'd really like to see on the Atari :-)
>>
>>Gary
>
> May I ask why??? I looked into it when I did TelVT102! I found
>Plenty of reasons for VT102 over Vt100, but not for 200. If you think a
>THOROUGH description of VT102 is hard to find (and believe me, it is) VT200
>is orders of magnitude worse.

I'm hoping to use my trusty Atari to hook into my companies network, just as
soon as STiNG works with PPP on my Falcon. The network is extremely complex
and has many different types of machine (Unix, AS/400's, PCs, etc.).
To telnet properly to the Unix boxes I need VT220. 102 just doesn't cut it.
Don't ask me why, it's just so. I've tried 102 etc. under Windows95.
I don't know too much about telnet, so I don't really know the differences.

> Unless I am wrong, Peter isn't looking to write a new Telnet, since
>he spent a good deal of time helping me get TelVT102 into shape. If you
>REALLY think VT200 (or VT220) is needed, help ME find the specs with a thoro
>description of the way each of the control codes works and I'll fix TelVT102!!
>That would seem to make more sense, since the framework is already there.

I wouldn't even know where to start looking :(I take it they're not defined
in the usual RFC's?

>Or don't you like TelVT102, and why???

I've used it a few times for changing my ISP password etc. Once I get STiNG
working, I will be trying to use it a lot more (as I said above). So I guess
then I'll see what changes I'd like to see.

For now, I'd like to see some sort of hotlist function. Or at least the
ability to paste into the relevant dialog box (mentioned this to you ages
ago in the STiK list, dunno if you've done it yet though?).

Secondly, I'd like more 'Cancel' buttons in all the dialogs. At present, if
you take an option you end up commited to it. Not very user friendly.

Well, you did ask :)

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3406. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341db236.10168411@news.demon.co.uk>
Source record: 116929

On Mon, 15 Sep 97 15:26:00 GMT, Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:

> In article <34198bda.5852545@news.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>Yey Guy,
>
>>After far too long I've got the atari sort of up and running again,
>>Here's the $64000 dollar question ...
>
>Cool.. you know where to send the cheque? :)

Er, straight to the fraud squad 'cos it'll bounce? ;-)

>>The ST is on com2 and they talk via dumb terminals but what I want to
>>use is TCP/IP and route through NT. Not a lot to ask is it? <G>
>
>For NT maybe its too much to ask <G>
>This requires ip Masquerading to work and as of yet I dont know if
>anybody has written anything like this for NT.. If they havn't it cant
>be too long away most other OS have it in some guise.

Bugger! :-((

>>Firstly, is it possible for NT Workstation 4 to be configured to do
>>this? If so, how? And can it deal with simultaneous SLIP and PPP?
>
>Again I dont know if the SLIP and PPP are on seperate ports should be
>no problem as long as the software supports it.. also I dont know if
>this type of masquerading software would require NT workstation or NT
>server not knowing exactly what the difference is between them <G>

Neither do I. The only thing I do know is that Workstation has some server functionality - enough to serve remote users accessing shared resources. As one of the 3 protocols allowed is TCP/IP then even if there isn't any 'routing', the two machines should be able to talk to each other.

The only other solution which is available is probably the better one, to install a network adapter as it fits the scmeme of things better. I tried this, hoping for (what to me is obvious - perhaps I've not been at this long enough!) a generic adapter. That is, the bit of NT which microsoft wrote, which is simply a driver, obtaining its input from some standard device on a PC, specified by the user. No such beastie!

>>If not, I don't suppose anybody out there has written an application
>>which can do this. I'm thinking along the lines of ...
>>
>>com2 -> NT proggy -> winsock
>>
>>... that is, the app "merely" takes the TCP packets coming in from
>>com2 and makes the appropriate winsock calls, naturally performing the
>>reverse action for their receipt.
>
>The way this would work is that you would give a dummy ip to the ST
>and configure the masquerading module so that to the net it appears
>there is only one connection under 1 ip address.. the masquerading
>module sorts out which data goes to which machine etc.

There is some sort of loopback adapter I saw mentioned over the
weekend. From the little I picked up, this appears to be some method
of making a standalone workstation think it really is attached to a
network. Any idea if this is worth investigating further?

>>Bearing in mind I've only had NT installed for a few days there seems
>>to be no way to tell it "hey, there ain't a modem on com2, don't
>>bother about it, just accept TCP is happening there and deal with it".
>
>I dont think NT can handle this out of the box.. and I dont know if
>there is a 3rd party driver for this.

Well, to be fair, it does make more sense to have a "dummy" adapter.
It's only when I didn't find one that I tried the install modem
option.

>simple solution is to wipe NT and install linux <G>

I'm very tempted as there seems to be no immediate solution. The most
annoying thing is there's a 33K modem inside the PC which is dead
weight under NT. If only there were a driver for it I could connect it
back to back with the Supra on the ST.

>Or to use the ST to do the masquerading... but then what would you
>plug the pc into...

[no comment - can't think of anything which isn't rude] :-))

On the subject of unix, what do I need to consider? re: the ultra-ata
controller for instance.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3407. Disk Image Maker For Emulator - Any Alternatives?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: bmdman@spamhead.netkonect.co.uk
Message-ID: <5vkag7avg1@infoserv.netkonect.net>
Source record: 116930

I am using "imgbuild" to copy my Atari disks into .st disk images. Unfortunately it does not copy a lot of my programs. Are there any alternative utilities for doing this, or am I going to have to miss out on some of those classics that won't copy? Or perhaps it's me....? Some advice would be appreciated. Thank you. Alan.

3408. Re: ST+NT - what next?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3420aac6.8264413@news.demon.co.uk>
Source record: 116931

On Mon, 15 Sep 1997 08:04:22 GMT, pls@no.spam (Gerry O'Rourke) wrote:

>In article <341aebd4.11243427@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison)
wrote:
>
>>>>The ST is on com2 and they talk via dumb terminals but what I want to
>>>>use is TCP/IP and route through NT. Not a lot to ask is it? <G>
>
>I've setup NFS between a lowly STFM & a WIn95 PC. Worked well enough, even at
>the low speed 19200 baud. I used MiNT + MiNTnet + PPPD on the ST side, WIN95
>dialup + null modem file on the PC side.
>
>I don't know enough about NT though, but it should be do-able.

Initial indications seem not, but I'm not going to give up easily!

>>>>Firstly, is it possible for NT Workstation 4 to be configured to do
>>>>this? If so, how? And can it deal with simultaneous SLIP and PPP?
>>>
>
>Hmmm, I'm not sure, try asking in the 'comp.protocols.ppp' newsgroup.

Can you give me a quick rundown on its "theme" - can't think of a
better way of saying atm.

>>>>Bearing in mind I've only had NT installed for a few days there seems
>>>>to be no way to tell it "hey, there ain't a modem on com2, don't
>>>>bother about it, just accept TCP is happening there and deal with it".
>
>Needs a special setup.

Seems so. Expect a SwampDog utility to do it in about 2 years ... ;-)

>>>But I also would like to network my Falcon and PC together using
>>>TCP/IP so if anyone knows...
>
>Yes, I had a fully working TCP/IP setup,read on.

oo-er, not me what said this guvnor :-)

>>Must be something out there. After all I'm sure we're not the only
>>ones in the world who want to network via the com ports!
>
>Yery true. I sent out a text file (a 'how to') to Hallvard Tangeraas, who put
>it on his website. Here's the URL..

Ta. I'll have a look at it. At the very least it will give me some
correct terminology to use in the PC groups!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3409. Re: STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341d8e96.1048908@news.demon.co.uk>
Source record: 116932

On 15 Sep 1997 16:50:53 GMT, sonik@zetnet.co.uk (Al Ferrier) wrote:

>Greetings fellow Atarians!
>
>I've a little problem as regards de facto Atari WWW browser,
>CAB. I've got it running ok on my STE 1040 (2 meg) and I've
>recently been experimenting with ways of speeding up the cache
>to and from floppy disks (I've no hard drive). I thought it may
>make things a little quicker with my setup of CAB 1.5,OVL 1.2816
>and STiK 1.12.
>
>I thought initially that a RAMdisk utility may help, but after
>I've done the necessary there, STiK says it is not loaded as it
>'can't load config'.

Have you got a file called STIK_DIR.DAT lurking around somewhere,
usually the root of the boot drive? If you have, use a text editor to
point it to the path where the config files are - don't forget the
trailing backslash. If you haven't got one, create one, and do the
above. STIK_DIR.DAT must reside in the "current" directory when STiK
loads. Typically, this is A:\ or C:\ but utilities can sometimes alter
this.

> I've tried several RAMdisk jobbies and
>STiK doesn't like any of 'em! I've tried RDE, Maxidisk and TrueDisk
>and none of them play ball with STiK (or STiK doesn't like them).
>I've tried different RAMdisk sizes (from 100K to 500K), different
>autofolder orders and using drives other than C:\ but all to no avail.

When STIK_DIR.DAT does not exist, STiK looks in the current directory
for its config files. Thus, if you create a reset proof bootable ram
disk and install STiK there it should work. I've never tried it but it
should.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3410. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <341cbbb0.1327568@news.demon.co.uk>
Source record: 116933

On Sun, 14 Sep 97 14:56:42, JHaslam@fortress.org.uk (James Haslam)
wrote:

>guy@swampdog.demon.co.uk wibbled to All about: segmenting files on Atari ST
>
>Wotcha Guy!

oo-er!

> g> Organization: SwampDog
> g>
> g> On Thu, 11 Sep 1997 22:21:05 -0400, bob.shuster@webphoria.com (Bob
> g> Shuster) wrote:
> g>
> >> Is there some compression program that will allow one to segment
> >> files ("split" files) across several floppies? I know there are Mac
> >> and PC programs that will do this, but I need one for my Mega4. I
> >> have a bunch of files on my Mac that I'd like to transfer over, but
> >> they are too big to fit on an 800K floppy. I know I can hook up a
> >> null modem cable and transfer them that way, but my ideal solution is
> >> to use floppy disks.
> g>
> g> There's one called Splitter. It has a gem front end but is a tos
> g> program really. The reason I like it is because the source code for
> g> the guts of the program are included.
>
>I know the program you mean. But surely its only got a PC version with the ST
>version. IE theres no Mac version of the program.

If we're talking executable code here then there's not even a PC
version, at least not with the archive I got! However, if memory
serves, the C source looked pretty portable and would only need
changes to the header files and possibly one or two macro redefinition
"hacks" to compile.

Er, sometimes I wonder where my brain disappears to! Just compress
them as multipart mime or uu-encoded docs. Gawd, why didn't I think of
that in the first place. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3411. FS:Atari SF354 Drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: Mike Casey <casey@slcnet.net>
Message-ID: <01bcc224$ff62af80$3718dad0@hal>
Source record: 116934

Atari SF354 Disk Drive for sale...in great condition, includes power pack
and data cable. $20 + shipping

Also available: Atari SC1224 color Monitor in great condition, includes
power and data cables. $40 + shipping

Please e-mail: casey@slcnet.net

3412. PPP-Connect (was: Re: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <319pascal.ricard@hol.fr>
Source record: 116980

Hi Magnus,

in a message dated 08 Sep 97 Magnus Kollberg wrote:

MK> Another things that strikes me from reading these millions of
MK> messages about that you can't get STiNG to work is. Why doesn't
MK> anyopne use PPP-Connect which commes with CAB? As most people,
MK> I guess 99%, who uses the internet uses CAB this sounds like
MK> the obvious choice. From the few people I have heard who uses
MK> PPP-Connect (I guess not many have bought version 2.5 of CAB
MK> which also is suppsoed to be much much better than previous
MK> versions and which is sad) they have had no problems what so
MK> ever and have got it up and running in less than 10 minutes.

I can't agree completly with you. I have just upgraded Cab from v2 to v2.5.
Cab is much much better, you're right. But PPP-Connect is not so easy to
setup. It is probably ok along with Magic. With MiNT there are some problems.

BTW, multitasking is more than recommended to be able to use the power of
Cab, especially for the fabulous CAB'odules :-)

The best way for me is MintNet + GlueStik + ovl 1.2618, or MintNet + ovl
1.81. I'm glad with those combo.

In an other message you say Cab is the same price than before but that's
wrong. Just see at the ASH info pages...

Bye Magnus,
/Pascal/

>>> Today's thought: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3413. Re: ATARI-ST emulation, GEMULATOR

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: scrooge@cyclone.snafu.de
Message-ID: <5vi37qbsj1@cyclone.snafu.de>
Source record: 116981
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

In <341BA2EF.8797C8D3@geocities.com> Rolf Hemmerling <hemmerling@geocities.com> writes:

>Is there any "crack/patch" for the free ATARI-ST emulation "GEMULATOR
>CLASSIC" for MSDOS computers so that I may use a TOS.IMG on harddisk
>instead of the EPROM card ? In my AT-486 PC, there is no slot available
>anymore (I may prove by photo!), so...

Is there any "crack/patch" in order to get some money into my wallet? In my
wallet, there is no money (I can prove by photo!), so...

MfG Daniel
--
Curly says "GO"!
http://cyclone.snafu.de/

3414. Re: POPwatch 2.30 released

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5vi4cn$11ni@ds2.acs.ucalgary.ca>
Source record: 116982

On 14 Sep 97 10:25:36 G, Gary Priest wrote:
> POPwatch is a POP3 mailbox tool for use with STiK and Oasis1, Oasis2,
> and NEWSie.

And what a great program it is too. Thanks Gary, for writing such a straightforward, easy to set up program that just does what it is supposed to, with no fuss. I've yet to use the new "reject" feature, but I am eagerly looking forward to it, as the Calgary Freenet seems to be an email spam magnet.

I've saved my Kill File log from 2.22, will the new version see that and send failed DNS messages when I next receive something from one of these sources?

Also, I've seen a couple of posts where you have been testing something called News Hound. Am I right in surmising that you are developing a Mail/News reader? Can't wait.

Thanks again for the program.

____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / lockwood@freenet.calgary.ab.ca
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

3415. WANTED: B.E.S.T. Business v2.0 or later

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5vi70h$t45@rock101.genie.net>
Source record: 116983

Greetings....

Looking to buy B.E.S.T. BUSINESS V2.0 or later.

E-mail: T.Poling2@Genie.com

-Tony-

3416. Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-15 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5vi3a4srk1@berlin.infomatch.com>
Source record: 116984

Hi there..
A friend only has a MONO monitor and he's wondering what games run in
MONO?

Is there a list somewhere??
Thanks
Johnny

3417. Re: What can you use a 68882 on the Fal

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vmlgm$9ic$2@news.inet.tele.dk>
Source record: 116735

On 16 Sep 1997 09:33:32, Daniel Hedberg wrote:
>: Software that I know of that has 68882 versions:
>
>: Dieter Fiebelkorn's AVI and AQT players
>: MPEG Fever
>: Xenomorf (aka Phoenix) 1 & 2
>: POV
>
>: InShape needs an FPU.
>
>NeoN Grafix requires a FPU.
>Calamus takes adantage of the FPU if installed.
>
>--
TechnoCad 2 version TT need's the FPU as well.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3418. Re: Memory Prob 1040STFM HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vmonu$l8n$2@roch.zetnet.co.uk>
Source record: 116736

On 16 Sep 97 15:23:58 G, Denniss Riches (Far, Far Beyond Bedlam) wrote:

>I obtained and fitted four more compatible 1meg 4bit DRAMS however when I
>attempt to start up, with hard disk, or floppy boot disk, or no disk; all I get
>is a Twenty bomb display.
>
>What to I need to do to correct this matter??

I wish I could be more specific but it looks as though the PCB RAM is
still getting the CAS signal (as well as the additional DRAM). When
all is set up OK the PCB RAM should no longer be addressed just the 2
2Mb banks on the expansion board.

Are there any jumpers which may cause PCB RAM to be ignored?

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3419. Re: Steinberg Timelock for sale.

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <5vmmub$a1q@news.Hawaii.Edu>
Source record: 116737
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

WMARKW (wmarkw@aol.com) wrote:
: Atari users... this the black piece... 2" x 4" x 1".... 25pin male Dsub
: connection on one end. Midi Sync, SMPTE in and out. No reasonable offer
: refused. Unreasonable offers ignored - no response.

Oh, that's nice. You don't provide any guidelines for what dollar amount constitutes a reasonable offer, or even the original list or purchase price, yet you threaten to ignore offers?

Good luck!

Aloha,
John Perez - jperez@hawaii.edu

3420. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vmonm$l8n$1@roch.zetnet.co.uk>
Source record: 116738

On 16 Sep 1997 16:08:17, Magnus Kollberg wrote:

>all these messages about networking problems. A newsgroup set up for
>this stuff would be great as it's ssssoooo much of it.

John Dooley has just set up his "help" site so this should divert a
lot of STiNG-specific chat.

>And are you sure that it CAB/PPP-Connect hasn't been released?

Yup!

>System Solutions had a big ad about it in the last issue of Atari
>Computing. Also I bet that there must be translated resource files
>for them as ther are both swedish and french resource files available.

Yes, I saw it. It was a bit premature :-) I am prepared to wait a bit
longer to get the UK package. If I got the german one, for instance,
I'm sure I'd run into a lot of bureauocracy if I later tried to change
it for the english-language version.

I'll twiddle my thumbs for a while :-)

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3421. fs: Atari 5200

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: salimkX@nt.com
Message-ID: <5vmo3n$mtf@bcrkh13.bnr.ca>
Source record: 116739
Cross-posted to: alt.games.video.classic,rec.games.video.classic,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Please send replies to johny@pipeline.com

The box and Books are in excellent condition.

Atari 5200 with power supply, TV adaptor, orignal box
in excellent condition $45

Buyer Pays the shipping

Salim Khan
Norcross, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

3422. Re: Does MacBongo really exist?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Jari Nivala <jari.nivala@swipnet.se>
Message-ID: <341EF2C8.DE0CA55F@swipnet.se>
Source record: 116740

therrel@hotmail.com wrote:
Hello!
I'm interested in finding a copy of MacBongo, a hacked Mac emulator for

> Atari ST's. So far, dead end. Does this thing really exist, and if so,
>
> WHERE?
>
> thanks :)
>
> therrel@hotmail.com
>

It sure exists ! It is a very unreliable and unsteady crack of the first Mac-emulator David Small made. Yoy need the program and then a system disk with System and Finder from years back to get it to work. The disk need to be in a special format as well.Not seen this emulator for a while (say 8-10 years).

3423. Fonts for Calligrapher GOLD

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: RClaunch@Rocketmail.Com
Message-ID: <874442224.15295@dejanews.com>
Source record: 116741

Help!

I am looking for some addon on Fonts for Calligrapher Gold...
Please Email me @ RClaunch@Rocketmail.Com if you know where
some can be obtained....

Thanks

Richard
RClaunch@Rocketmail.Com

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3424. Papyrus 5 - purchase decision

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Alyre Chiasson <alyre.chiasson@fundp.ac.be>
Message-ID: <341EEC0B.1ECCD@fundp.ac.be>
Source record: 116742

Hello,

I get frequent requests to submit files in either Word or Wordperfect format and often I have to do the reverse that is read files in Word or Wordperfect. What I am currently doing is using That's Write and the utility by Robert Best to convert to WP 6 and TW. For simple text the conversion is excellent. However, That's Write is a trial in patience with frequent freezes, crashes, a distaste for text longer then 10 pages and loss of time. How does Papyrus 5.0 compare in stability and what does it have as import and export features, how severe is the loss of format information in the conversion?

Is it worth the purchase compared to what I am using now?

Thanks

Alyre Chiasson

3425. WANTED:That's Write 3 / Speedo Print drivers

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Todd Hogarth <bign@ns2.cetlink.net>
Message-ID: <5vmu35$33o$1@news.cetlink.net>
Source record: 116743

Called COMPO USA today and found their offices closed. Hope they are not out of business!

Anyone have a printer driver for a Canon BJC-240 or BJC-250L or Epson LQ-510? SpeedoGdos v5 or That's Write v3 required. If these aren't available, could someone tell me what drivers are available for low-end ink jet printers?

Todd Hogarth
bign@cetlink.net

3426. Leon O'Reilly

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5vmrp7okl1@zingo.tninet.se>
Source record: 116744

Hi,

I'm looking for Leon O'Reilly's new email address. His old address at
powys.tec.org.uk doesn't seem to work anymore...

Take care,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

3427. Sending Uuencode via email...

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <874447944_OASIS_@jaubrey.demon.co.uk>
Source record: 116745

Is there a simple way to attach a uuencoded file to an email with
Oasis, it seems a tedious affair, writing a blank email, saving it,
and merging the uuencoded file with the header and footer from email
and resaving it as xxx.txt in the mail folder with Everest.

Thanks,

James

--

----
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk

3428. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <874451656.18550.1.nnrp-07.c2de4f5e@news.demon.co.uk>
Source record: 116746

> Another things that strikes me from reading these millions of
> messages about that you can't get STiNG to work is. Why doesn't
> anyopne use PPP-Connect which commes with CAB? As most people,
> I guess 99%, who uses the internet uses CAB this sounds like
> the obvious choice. From the few people I have heard who uses
> PPP-Connect (I guess not many have bought version 2.5 of CAB
> which also is suppsoed to be much much better than previous
> versions and which is sad) they have had no problems what so
> ever and have got it up and running in less than 10 minutes.

Two problems:

1) CAB 2.5 is not yet available in England, whatever ASH say about it.

2) You can't collect e-mail or news, or do ftp, telnet, or irc with ppp-connect, atm. CAB is the *only* compatible program.

Ollie

3429. Re: FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874432234_OASIS_@pcc-uky.campus.mci.net>
Source record: 116747

In article <19970916213714362 37@ppp47.tou.hol.fr>
bales@hol.fr (N. Bales) said:-

>What about people who have the original games and that might be trying
>to sell them second hand ? That pirate stuff is stealing them the value
>of their software. I'm sorry to bring you off of your cloud, but some
>people still value their software even 5 years after.
>
>And it's not just because nobody 'cares' that crime is ok. Do you drive
>through red lights just because there's no cop around ? Our society has
>a number of rules that you're supposed to follow. If you don't, then
>don't be surprised if everyone thinks your an asshole!
>
>If you want the last people who might be trying to make some money by
>developing software for our platform to be pissed off at piracy on this
>newsgroup then go ahead. If you want developers to be confident in the
>good spirit that exists around here, then go away.
>
>Nick

Amen! (way to go, Nick!) :)

--

_/_/_/

3430. Re: Nemesis

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <5vn3v7$i0$1@mark.ucdavis.edu>
Source record: 116748

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: I have the same question: Where in N.America can a Falcon user have his
: Falcon upgraded with the Nemesis accelerator, and how much would it cost?
: (including installation) Thanks in advance...! :)

I suspect ComputerDirect in Canada does this. I _know_ ATY computer in
California will do it, as this is where I got my Nemesis fitted. It costs
about $200 (board and fitting, the whole shebang). Alex did a realy good
job of it too!

ATY: Voice & Fax (510) 482-3775
e-mail: atycom@pacbell.net

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3431. Re: Disk Image Maker For Emulator - Any Alternatives?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970916175414.19977A-100000@reality>
Source record: 116749

On 15 Sep 1997, Alan wrote:

> I am using "imgbuild" to copy my Atari disks into .st disk images.
> Unfortunately it does not copy a lot of my programs. Are there any alternative
> utilities for doing this, or am I going to have to miss out on some of those
> classics that won't copy? Or perhaps it's me....? Some advice would be
> appreciated. Thank you. Alan.

I am assuming you are talking about "copy protected" games disks...and as
the phraser says, you can't copy them at all.

It's mostly the weird disk formatting they used where you have to load a
normal TOS program in the boot sector that tells the ST "how" to read the
disk. And since it mostly requires the special floppy disk controller in
the ST, you definitly cannot just read it off a PC drive.

I really wish this problem would be solved as I would like to keep playing
my favorite games. :(

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

Eric Noss
a.k.a
Mr. Maddog

"I say what it occurs to me to say when I think I hear people say
things. More I cannot say." - Ruler Of The Universe

"Good on you, great ruler, tell it like it is" - Zaphod Beeblebrox

(The Restraunt At The End Of The Universe - Douglas Adams)

3432. Re: Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <32121365_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116750

Hi Roy

System Solutions are currently shipping MagiC 5.13 (that's what I run).
I have no idea where you got your copy of MagiC from, but I'm sure if you
return the original disks to Sys Sol, they'll upgrade you. The price is 5
UKP I seem to remember. And yes it is English!!

Gary

In article <5vl909$7i2$1@irk.zetnet.co.uk>
rgoring@REMOVEzetnet.co.uk (Roy Goring) wrote:-

>>
>>I have heard that 5.13 of MagiC is supposed to be _much_ more stable on
>>a Falcon
>>than previous version. The upgrade is free (I belive) so why not test
>>it? Not that
>>I have had any problems with erlier versions.
>>
>
>Where can I get this from, and has it an English RSC?
>
>
>Yours Roy
>
>+--+
>|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
>+--+
>| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
>+--+
>| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
>+--+

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3433. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <47738205_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116751

In article <5vm3vnjog1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> wrote:-

>Okey, okey, it's just that it starts to get a bit annoying reading
>all these messages about networking problems. A newsgroup set up for
>this stuff would be great as it's ssssoooo much of it.
>
>comp.sys.atari.internet would be usefull IMHO.

Well, we Demon users have one. It's called demon.ip.support.atari. But of course that's just for Demon users :)

>And are you sure that it CAB/PPP-Connect hasn't been released?
>System Solutions had a big ad about it in the last issue of Atari
>Computing. Also I bet that there must be translated resource files
>for them as ther are both swedish and french resource files available.

It most definately is *not* released yet. I ordered it from System Solutions about a week ago, to be told it wouldn't be released for another two weeks. Now, I *know* what Sys Sol estimates are like, and I don't expect to get my copy of 2.5/PPP Connect for another month or so, realistcally! I just hope they don't charge my credit card until it's ready.

I'm not too bothered by CAB, as I get all the latest betas <g>. But I am interested in PPP-Connect. I'd like to see it, to see if it's worth porting POPwatch and NEWSwatch to run with it as well as STiK!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3434. Re: STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vm711ogr1@cti01.citenet.net>
Source record: 116752
Body handling: HTML body converted to readable text

On 15 Sep 1997 22:12:47, Guy Harrison wrote:
>On 15 Sep 1997 16:50:53 GMT, sonik@zetnet.co.uk (Al Ferrier) wrote:
>>
>>I've a little problem as regards de facto Atari WWW browser,
>>CAB. I've got it running ok on my STE 1040 (2 meg) and I've
>
>When STIK_DIR.DAT does not exist, STiK looks in the current directory
>for its config files. Thus, if you create a reset proof bootable ram
>disk and install STiK there it should work. I've never tried it but it
>should.

It DOES work. I use the latest TrueDisk from Joe Connor's page
setup as Drive M:\ for 2 Mb on my machine. However, Al should
really upgrade his STE to its full 4 Mb capacity.

Otherwise, it will not work, since CAB 2.0 requires about 2 Mb
itself and CAB 2.5c (with all the modules loaded) nearly 3 Mb.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3435. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <5vn4v3$9qv@fletch.fix.net>
Source record: 116753

ross@nilenet.com (Frederick R. Matzen) stated
>"
>"Any feedback, comments, suggestions and even insults will be happily
>"received.
>"
>"Bill
>".
>
>Do it and I'll supply you with more fonts than you can stand to see :-)
>Plus all the sample documents and various CVG I've got (given a little time).
>

I have been using Calamus for a couple of years now publishing a magazine,
so I would be more than happy to help with a website also... I too have
tons of fonts!

If there is ever a mailing list for Calamus created, please include me in
it.

*steve
--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
Email: death@fix.net Fax: (805) 489-0386
Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection,
Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist, Immolation and more!
$5.00 postage paid ($7.00 world)
S U P P O R T T H E U N D E R G R O U N D

3436. Re: AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5vn9a4$n05@nntp02.primenet.com>
Source record: 116754

On 16 Sep 97 19:37:54, Steve Sweet wrote:
> t> I'm trying to run Newsie and using QED as my text editor and I
> t> suspect that "AVSERVER" will allow me to have QED active without
> t> having to quit and reboot QED for every message.
>
> t> Is this correct?
>
>You can do this if yur multitasking, but AVSERVER wont itself accomplish this.
>
> t> Can anyone tell me how to leave an external text editor and return to
> t> the Newsie "Send Message" page without having to quit and reboot my
> t> text editor every time?
>
Start the external editor before sending mail. NEWSie will detect
that the editor is already active, and send a VA_START to the editor.

If it accepts the VA_START, the editor will open a new window with the
selected file. When you save and close the editor window, NEWSie will
continue by putting up the Send dialog.

The editor will remain active for the next mail, etc.

Hope this helps,
John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

3437. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Jared Addington <jdaddin9@airmail.net>
Message-ID: <8C40F81124D4923F.EC136C5620DC88B1.04F4CC047DECE9A7@library-proxy.airnews.net>
Source record: 116755

Magnus Kollberg wrote:
> So why buy an expensive HD then? You can fit a regular sized HD (3.5"?)
> as well if
> you squees a bit. I think there are textfiles telling you how to do it
> and what
> is needed.
>
Well, upon looking at it, I can see that may have been a possibility
before I added my RAM Gizmo.

-Jared

3438. Re: Sending Uuencode via email...

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874449024_OASIS_@pcc-uky.campus.mci.net>
Source record: 116756

In article <874447944_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

>Is there a simple way to attach a uuencoded file to an email with
>Oasis, it seems a tedious affair, writing a blank email, saving it,
>and merging the uuencoded file with the header and footer from email
>and resaving it as xxx.txt in the mail folder with Everest.

Don't know how other Oasis users do it, but I've got ESS Code set to run
from within Oasis, and I just encode whatever file I want, start my E-mail
message (using Oasis's built-in editor) then I insert the encoded file, and
save. Its ready for posting. :)

--

```
_/_/_/
```

3439. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: bob.shuster@webphoria.com
Message-ID: <bob.shuster-ya02408000R1609972154100001@snews.zippo.com>
Source record: 116757

In article <3419C3E1.6A23@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca wrote:
> > > Is there some compression program that will allow one to segment files
> > > ("split" files) across several floppies?
> > Splitter, Schnipp and Schnapp
> May I add the program Megaflim which will split files on the Atari
> platform, as well as the DOS platform. Perfect if you have a DOSbox
> at work, and an Atari at home!

This sounds like the best option for me so far - what most folks who are doing the recommending don't seem to realize is that the files are *on* the Mac hard drive right now - so I need to run a program on the Mac to segment them onto Atari ST recognizable floppies, then have the Atari be able to rejoin them. I can also run DOS, Win3.1, and Win95 programs on the Mac too, so any of them is OK.

Any idea where I might find Megaflim? (Or is it really MegaFILM? :)

Oh, there's also a GEM emulator on the Mac called MagiCMac, I might be able to use that somehow with some of the other Atari-only programs! Hmmm... have to check into that. Thanks for everyone's help! - Bob

3440. Re: WANTED:That's Write 3 / Speedo Print drivers

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5vnrfn$13nq@ds2.acs.ucalgary.ca>
Source record: 116758

On 16 Sep 1997, Todd Hogarth wrote:

> Called COMPO USA today and found their offices closed. Hope they are not
> out of business!

They have been gone for at least a year - maybe more, my memory fails
me -

> Anyone have a printer driver for a Canon BJC-240 or BJC-250L or Epson
> LQ-510? SpeedoGdos v5 or That's Write v3 required. If these aren't
> available, could someone tell me what drivers are available for low-end
> ink jet printers?

Depends on what kind of printer you have. Mamy 'low end' or older
Inkjets have dip switches for Epson or IBM proprinter emulation and
TW3 has a good many drivers included. The HP DJ5 driver on Speedo
works fine on my HP600 - at least for printing text from 'Steno' and
'StraightFax' and I got a HP600 driver for Pagestream from source on
the net.

Too bad tho' that Compo went west - TW3 is one of the best WP packages
around IMNTBHO !!!

The Canadian Curmudgeon

3441. GEMulator 3.60 & MagiC

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Steve Johnson <steven-johnson@worldnet.att.net>
Message-ID: <5vnunp$hmv@bgtnsc02.worldnet.att.net>
Source record: 116759

The now free GEMulator 3.60 says that it will work with the MagiC PC Demo OS file, but doesn't say how to make it work. Has anyone been able to do this? Please Email a response. Thanks!

Steve

3442. Re: Memory Prob 1040STFM HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <874443476_OASIS_@denr.demon.co.uk>
Source record: 116760

In article <874423438_OASIS_@denr.demon.co.uk>
denr@denr.demon.co.uk (Denniss Riches (Far, Far Beyond Bedlam)) said:-

>Thanks to Gerry O'RourkeI now know that:
>
>I actually have an Atari 1040STFM with a Power Computing (allegedly made by
>Gasteiner) 4meg upgrade board containing four 1meg 4bit DRAMS which give me a
>total RAM of about 2.5meg.
>
>The upgrade board is fitted over the shifter and has space for four more DRAMS.
>
>I obtained and fitted four more compatible 1meg 4bit DRAMS however when I
>attempt to start up, with hard disk, or floppy boot disk, or no disk; all I get
>is a Twenty bomb display.
>
>What to I need to do to correct this matter??
>
>All and any advice gratefully accepted.
>
>Den
>__
>
> ---
> denr@denr.demon.co.uk
> ---
>
>

--

---
denr@denr.demon.co.uk

3443. RE: Nemesis

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIQREDCIUP@data.rhein-main.de>
Source record: 116761

In <874361142_OASIS_@pcc-uky.campus.mci.net> Ronald J. Hall wrote:

>
> I have the same question: Where in N.America can a Falcon user have his

Ask Michael Grove ;-)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3444. FS: SM 124 excellent condition

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970916173413.10934A-100000@acs2.byu.edu>
Source record: 116762

```
$25 + shipping. Send ZIP code if interested
$50 Atari 1040ST TOS 1.04 / 1MB RAM
$50 Hard disk SH 204

Thanks, Phil.
```

3445. Re: CIS closing Atari Forum

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: jmirando@streport.com
Message-ID: <5vn5jt$125@lotho.delphi.com>
Source record: 116763

On 9 Sep 1997 22:24:06 , Glen Zabriskie wrote:

|Compusreve=rest in peace (good friend)
|AOL=BURN IN HELL

|>I logged a complaint about this and have heard no response. Any others here
|>expressed their concerns?
|>
|>Another nail in the ATARI coffin....

It's just been announced that AtariFolk will be welcomed in The Computer Club Forum (GO CLUB) on CIS. There are separate library and message sections for 8 bit and 16 bit Atari Computers, so all of us can feel at home.

I've been poking around "The Club" for a couple of weeks now, and can say that these seem to be our kind of folks"... they're hospitable, understanding, easy-going, and most of all... they're orphans just like us! <g>

See ya there,

Joe Mirando @ STReport

3446. Tos images (not for an em

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Keith.Turner-cairns@rebel.ronly.org
Message-ID: <2bc_9709151953@ronly.org>
Source record: 116764

"Stephen Barrett" bragged to All:

"B> Is it possible to use a tos image from one Atari (v2.06) on another Atari.

"B> I know that the early St's used a disk based tos and I was wondering if it
"B> is possible to load the new tos vesion on top of the old from disk. I have
"B> tried using an auto folder (some chance ;-)) without success. Any help
"B> will be greatly appreciated.

Yes it's quite possible, but it needs a short piece of code to install the TOS
instead of the ROM TOS. The source is out there somewhere! I've seen it years
ago, If I find it, I'll upload it to Sys-op.

cheers

* Kivi (unregistered) 2.01 *
--
|Fidonet: Keith Turner-cairns 1:209/745
|Internet: Keith.Turner-cairns@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

3447. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Jared Addington <jdaddin9@airmail.net>
Message-ID: <8C40F81124D4923F.EC136C5620DC88B1.04F4CC0CANCELLED@library-proxy.airnews.net>
Source record: 116765

Magnus Kollberg wrote:
> So why buy an expensive HD then? You can fit a regular sized HD (3.5"?)
> as well if
> you squees a bit. I think there are textfiles telling you how to do it
> and what
> is needed.
>
Well, upon looking at it, I can see that may have been a possibility
before I added my RAM Gizmo.

-Jared

3448. Please submit your cheats/codes, video game links & bad business dealings

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: classics@penny-empire.nospam.com
Message-ID: <341e3561.13169233@news.whc.net>
Source record: 116849
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

```
Visit http://www.penny-empire.com/oasis

Remove the .nospam for email.
```

3449. Re: TVT102 won't work

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <5vku5l$esm@alexander.INS.CWRU.Edu>
Source record: 116850

>
> Re: TVT102 won't work
>
> From: Gerhard_Hoelscher@OS2.maus.de
> (=?ISO-8859-1?Q?Gerhard_H=F6lscher?=)
> Reply to: =?ISO-8859-1?Q?Gerhard_H=F6lscher?=
> Date: Sun, 14 Sep 1997 15:59:00 +0100
> Organization: =?ISO-8859-1?Q?MAUS_Osnabr=FCck_2?=
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup(s)
> References:
> <5v7oqe$eqh@alexander.INS.CWRU.Edu>
>
>
>(2nd try) -- I tried to reach you via netmail to both, cahan@cwbcd.cwru.edu and
>bdc2@po.CWRU.Edu, but I got no resonse.
>
>Hello Professor Cahan!
>
>I tried to install your telnet Program (V2.01 from 04/09/97), including
>the fonts. The connectionseems to work fine, but my screen only shows
>pixel rubbish.
>I have NVDI 4.11 installed.
>
>Is there anything in the text output routines that is not properly
>"clean"?
>
>bye,
> > ?Gerhard?

The newest version TelVT102 V.2.02R is now on the stik page.

This should work

Boris

3450. For Sale - 1040STfm and SC1224

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: wmarkw@aol.com
Message-ID: <19970916004700.UAA22941@ladder01.news.aol.com>
Source record: 116851

1040STfm with 2.5, SC1224 color monitor, oodles of software (most of it dated). I want to dump this thing; I'm not using it. For 2 years it was the heartbeat of a Mid production studio - it has fallen victim of a PC world. I won't refuse any reasonable offers. It is a complete and working sys at the very least. I know that some of you guys snag these things for parts... I don't care what you want it for.... just make a reasonable offer to wmarkw@aol.com. Considerations for shipping and/or international duties will be made and the easiest sale gets it.

W. Mark Wilson
wmarkw@aol.com

3451. Re: Imagecopy v4.1 upgrade released

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Dennis Armstrong <Dennis.Armstrong@jet.uk>
Message-ID: <341E2015.41C67EA6@jet.uk>
Source record: 116852

Paul Glover wrote:
>
> Apologies for the delays over dealing with this - holidays, etc...
>
> Computer Direct will be handling upgrades for Imagecopy 4 to 4.1 and
> anyone who bought 4.0 recently will be entitled to a free upgrade
> disk. If you don't want to wait for Computer Direct to supply this
> then we can binmail a free upgrade (email us at stclub@cix.co.uk).
>
Any chance of getting an upgrade at the forthcoming atari shows in
Birmingham and London?

regards
--
Dennis Armstrong, CODAS, JET, Abingdon, Oxfordshire, OX14 3EA,
tel +44 (0)1235 464871 mailto:Dennis.Armstrong@jet.uk
home mailto:Dennis.Armstrong@corewise.demon.co.uk
Before sending unsolicited advertising material, read
http://www.law.cornell.edu/uscode/47/227.html

3452. Re: Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5vl909$7i2$1@irk.zetnet.co.uk>
Source record: 116853

```
>
>I have heard that 5.13 of MagiC is supposed to be _much_ more stable on
>a Falcon
>than previous version. The upgrade is free (I belive) so why not test
>it? Not that
>I have had any problems with erlier versions.
>

Where can I get this from, and has it an English RSC?

Yours Roy

+--------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+--------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+--------------------------------------------------------------------+
```

3453. For Sale Steinberg TimeLock

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: wmarkw@aol.com
Message-ID: <19970916005300.UAA23544@ladder01.news.aol.com>
Source record: 116854

This the black piece... 2" x 4" x 1".... 25pin male Dsub connection on one end. Midi Sync, SMPTE in and out. No reasonable offer refused. Unreasonable offers ignored - no response. Put your offer in your title block when responding to wmarkw@aol.com.

W. Mark Wilson
wmarkw@aol.com

3454. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vlbhmlve3@cubacola.tninet.se>
Source record: 116855

Jan Persson skribis:

>Then you'll probably be very happy to know that the forward/back/stop
>buttons work perfectly alright in CAB 2.5. (Even more responsive than
>IE4/Netscape Communicator IMHO). It is now possible to use the scrollbars
>without interference when CAB is "loading" pages.

That's nice! What about resizable frames?

>Another nice feature: You can adjust the scrollbars so they are very thin
>which makes frames look even better. Can you do this in any other browser?

I don't know. I mainly use lynx.

>No, I don't work for ASH. ;-) I just think Alexander Clauss has done a
>great job with the new 2.5 version. And yes, I find it well worth the
>money.

What about the compulsory recoding of Latin 1 characters into the Atari
standard? I need an option to shut that off since I need _all_ characters
in Latin 1. (Those lacking in the Atari standard are now shown as a
question mark.) The recoding is a pain in whatever since I have fonts that
are in Latin 1.

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

3455. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <B0440E8996687A6CCA@mon13-01.planete.net>
Source record: 116856

In article <874344996_OASIS_@ping.be>,
dipching@ping.be (Vandeweghe Jo) wrote:

> In article <5vi3a4srk1@berlin.infomatch.com>
> dooley@infomatch.com (John Dooley) said:-
>
>>
>>Hi there..
>>A friend only has a MONO monitor and he's wondering what games run in
>>MONO?
>
>Bolo, Esprit, Oxyd 1 and 2 (perhaps even the Magnum version ...),
>Ishar 1 and 2, Baller 2, Mortevill Manor, Gnuchess, DT2, Breakout,
>Isola 3, Gem mind, Land mine, Nanjing, Panic, Yukone, Stello ...
>

And, on the page of Petr Stehlik (Parallel Copy)

http://ft3.zlin.vutbr.cz/stehlik/home.htm

you'll find some games by the group OrthoDoX

Cococopo is a shanghai like
Leonid is a Tetris like.

PS to Jo : Note this address, Jo (if itsn't done yet). You'll find good
links for your good index. Friendly...

Jean-Jacques Ardoino
jja@pressimage.fr

3456. Re: IDE Hard disk on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: MiiTervo@jypoly.fi
Message-ID: <5vlgf1$6ob$1@mordred.cc.jyu.fi>
Source record: 116857

There are IDE controllers for ST series available, atleast there have been,
but the 1Gb limit might be a problem. The IDE controller itself is a bit
tricky to install, as you need to desolder your CPU and a lot of extra
work to be done. The controllers I've seen (Hard&Soft - Germany) are
desgined so that you will get an internal drive :-/

Regard,

Miika
miitervo@jypoly.fi

In article <01bcc10f$719b3ac0$18e21dc3@corus>, corus@vz.tel.hr says...
>
>This is a simple question: a friend of mine owns Atari 1040 ST. Is it
>possible to connect an IDE hard disk (Quantum Fireball 1.08Gb) with it?
>If the answer is yes, how should it be done?
>
>I would be very thankfull for any kind of answer.
>
>
>--
>Mario Horvat
>e-mail: corus@vz.tel.hr

3457. Re: STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Par Larsson <parla@cyberdude.com>
Message-ID: <341E520B.3C49@cyberdude.com>
Source record: 116858

Hi Al!

Al Ferrier wrote:

> 'can't load config'. I've tried several RAMdisk jobbies and
> STiK doesn't like any of 'em! I've tried RDE, Maxidisk and TrueDisk

I have a 4Mb STe with no harddrive, and I use maxidisk. I have used it with STiK and now I use it with Sting. I use a program that copies the necessary files to the ramdisk at startup i.e. stik/sting files (what's in the stik_cfg directory basically). Then you have to create a file called stikdir.dat (for STiK, I don't remember what it's called in sting) that tells STiK where to look for the files (it's in the manual...). What I also do is to copy the GDOS fonts i use to the ramdisk to speed things up (be sure to edit your assign.sys though), and I put an editor there aswell (for writing email etc.). Then it should just be a matter of telling CAB where everything is/should be. Don't forget to put stuff in the right order in your auto directory. It should be something like this:

maxidisk
raminit (the program that copies the files)
hsmodem
stik/sting
gdos

Since you only have 2Mb memory you should probably not use too many fonts or too big cache. A ramdisk of 500Kb should suffice.

Happy surfing.

/P=E4r Larsson

3458. Re: Epson Stylus 400 Printer Codes

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <QHFQCWQ@tos.pl.net>
Source record: 116859

Roy Goring (rgoring@REMOVEzetnet.co.uk) wrote:
: Has anyone got the printer codes for the Epson Stylus 400 to allow it to
: print in 720dpi ?

: I need to change the driver for NVDI to allow this to work :-(

: The 400 seems to be different than the other Epson Stylus printers :-(

I would be pleased even if I could only print at 360 DPI, but until now I understood that none of the supplied NVDI drivers would work with the Stylus 400 at all. (I haven't actually tried any though.)

So please tell me, if I am understanding you right you can print at 360 DPI, just not 720 DPI? Which driver did you use to do this?

I believe someone said a short while ago in this newsgroup that a driver for the Stylus 400 was being made just now (at 730 DPI). Hopefully this will become available soon.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3459. Re: AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970916044533.17355B-100000@sparkie.gnofn.org>
Source record: 116860

On Sun, 14 Sep 1997, Adam Foster wrote:

> If you're singletasking, the AV-protocol can be used to call a desk
> accessory (eg ST-Guide, 1st-Guide etc) to open a file. If you can find
> a desk-accessory text editor, you can use it in Newsie etc.

Thanks for that explanation. Edith should be a good choice for Newsie.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3460. Re: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5vljpcnds1@cubacola.tninet.se>
Source record: 116861

```
: Software that I know of that has 68882 versions:

: Dieter Fiebelkorn's AVI and AQT players
: MPEG Fever
: Xenomorf (aka Phoenix) 1 & 2
: POV

: InShape needs an FPU.

NeoN Grafix requires a FPU.
Calamus takes adantage of the FPU if installed.

--
------------------------------------------------------------------------
Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/
------------------------------------------------------------------------
```

3461. ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Rolf Hemmerling <hemmerling@geocities.com>
Message-ID: <341E5B36.88FAC33A@geocities.com>
Source record: 116862
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

In english:
I am looking for tools (and docs) for the free ATARI-ST emulation "GEMULATOR CLASSIC" version 3.6. Especially a configuration software for the GEMUL8R.INI file and infos about the options, any tools to create virtual disk image files, infos how I may include a plain MSDOS drive (2 GByte MSDOS partition on my big PC) for GEMUL8R.., the special keyboard functions mapping, maybe from an earlier demo version (the current free version just consists of the GEMUL8R.EXE file.

I still need the software program to generate the virtual disks (and to copy to and from them), and any configuration option, infos and software for partitioning harddisks to include a plain drive (C: as C:). My MSDOS partition is 2 GByte (and there is a hint in the online infos, that a plus for the GEMULATOR 96 is the "Support for very large hard disk partitions, CD-ROMs, and network drive" and "Earlier versions of Gemulator required setting up separate Atari ST hard disk partitions, and while this is still an option it is no longer required.". So probably I don't have true harddisk support on my big PC on my MSDOS partition !

I got two GEMUL8R.INI files from a friendly newsgroup readers, but.. if You got another rather-complete "big" GEMUL8R.INI file with comments.. I wuold be interested in it, still.

Please answer me personally too !

Auf Deutsch:
Ich suche noch Hilfsprogramme (und Dokumentation) f&#65533;r die freie ATARI-ST Emulation "GEMULATOR CLASSIC" Version 3.6. Besonders Konfigurations-Software f&#65533;r die Datei GEMUL8R.INI und Infos &#65533;ber die Optionen, irgendwelche Programme zum Generieren von virtuellen Disk-Image Dateien f&#65533;r GEMUL8R, Infos wie ich reine MSDOS Laufwerke einf&#65533;ge (2 GByte MSDOS Partition auf meinem gro&#65533;en PC), die Tastaturbelegung f&#65533;r spezielle Funktionen.. vielleicht von einer fr&#65533;heren Demo-Version (die aktuelle freie Version besteht nur aus der Datei GEMUL8R.EXE).

Ich brauche noch das Software-Programm um die virtuellen Disks zu generieren (und von und auf sie zu kopieren), und irgendwelche Konfigurationsoptionen, Infos und Partitionier-Programme um ganze Laufwerke einzuf&#65533;gen (C: als C:). Meine MSDOS Partition ist 2 GByte (und es war ein Hinweis in den Online-Infos, da&#65533; einer der Pluspunkte f&#65533;r den GEMULATOR 96 ist "Support for very large hard disk partitions, CD-ROMs,

and network drive" und "Earlier versions of Gemulator required setting up separate Atari ST hard disk partitions, and while this is still an option it is no longer required."). So habe ich wahrscheinlich keine wahre Harddisk-Unterst�tzung auf meinem gro�en PC auf meiner MSDOS Partition !

Ich habe zwei GEMUL8R.INI Dateien von zwei freundlichen Newsgroup-Lesern erhalten, aber.. wenn Ihr noch eine ziemlich-komplette, kommentierte, "gro�e" GEMUL8R.INI habt.. h�tte ich immer noch Interesse.

Bitte antwortet mir auf jeden Fall auch pers�nlich !

Tschau / Sincerely
Rolf
http://home.pages.de/~h/atari.html

3462. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <336pascal.ricard@hol.fr>
Source record: 116863

Hi Martin,

in a message dated 8 Sep 97 Martin Byttebier wrote:

MB> I got my copy from from Overscan but like Michael says their
MB> homepage can't be reached. I just tried it a couple of minutes ago.
MB> Their snailmail address is/was(?) Overscan
MB> Elbestrasse 28-29
MB> D-12045 Berlin
MB> Germany
MB> The well know Dutch Atari retailer MABN was advertising N.AES a
MB> couple of months ago
MB> Have a look at http://www.xs4all.nl/~mabn
MB>
MB> You can also buy an Hades at Computertechnik (Germany). They bundle
MB> the Hades with N.AES:-))

:-)

MB> Have you tried "La Terre du Milieu"?

BTW I forgot this one ! Stupid I am ! ;-)

Bye Martin,
/Pascal/

>>> Today's thought: <<<
The new Pentium Overheat, CPU and water boiler in a single chip!

Via *FIST* v2.51 beta Gate on hol.fr (90:800/1.26)

--

3463. Magic Installing Fast RAM Buffer???

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <341E6D6D.5357@holyrood.ed.ac.uk>
Source record: 116864

While recently setting up my STE I noticed that Magic 5.1 is setting up the _FRB cookie. This is the alternative/fast ram buffer I presume for the TT. Does anyone know if there is a way to get rid of it because its allegedly taking up 64kB of space. Okay, So I've got a 4MB STE but 64k is 64k and I hate wasted memory.

I thought it might ber something in the MAGX.INF file, but I don't see anything that would do this.

Any help appreciated.

ALaN.

"One must never be purposelessnessnesslessness"

3464. Re: ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Hendrik Woerdehoff <hendrik#woerdehoff@sdm.de>
Message-ID: <341E2FF8.6834@sdm.de>
Source record: 116865
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

Rolf Hemmerling wrote:
> I just downloaded the GEMULATOR CLASSIC executable file, and I got a
> GEMUL8R.INI file from a friendly newsgroup reader. This file is
> accepted by GEMULATOR CLASSIC, as I may see if I change a parameter for
> the RAM size. But: The sender of this initialisation file did not know
> exactly the syntax of the parameter to let the GEMULATOR CLASSIC take a
> TOS.IMG file and to avoid the scan of the ports.

I read the last postings in this thread and could not resist to try it
out myself. The posted ini-file worked fine after I changed the name of
the TOS-Image (I put the TOS-Image in the same directory as the
Gemulator so there was no need to specify a pathname). Gemulators
starts, reads the ini-file, scans the port (don't know how to avoid
this) and then runs with the TOS from the file!
Now this is where the problems start when working under Windows NT.
Gemulator tries to access the disk and the COM-Ports directly which is
blocked by NT. It also tends to "hang" after a while.

CU
Hendrik
--
Hendrik W"ordehoff |s |d &|m | software design & management
| | | | GmbH & Co. KG :
woerdehoff@sdm.de | | | | Thomas-Dehler-Str. 27 >B)
Tel/Fax (089) 63812-337/515 81737 M"unchen :

Nach Paragraph 28 Abs. 3 des Bundesdatenschutzgesetz widerspreche ich
der Nutzung oder Uebermittlung meiner Daten fuer Zwecke der Werbeung
oder der Markt- oder Meinungsforschung.

3465. Re: Epson Stylus 400 Printer Codes

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <5vlslo$815$1@irk.zetnet.co.uk>
Source record: 116866

```
On 16 Sep 1997 14:48:50, Mario Becroft wrote:
>Roy Goring (rgoring@REMOVEzetnet.co.uk) wrote:
>: Has anyone got the printer codes for the Epson Stylus 400 to allow it to
>: print in 720dpi ?
>
>: I need to change the driver for NVDI to allow this to work :-(
>
>: The 400 seems to be different than the other Epson Stylus printers :-(
>
>I would be pleased even if I could only print at 360 DPI, but until now I
>understood that none of the supplied NVDI drivers would work with the
>Stylus 400 at all. (I haven't actually tried any though.)
>
>So please tell me, if I am understanding you right you can print at 360
>DPI, just not 720 DPI? Which driver did you use to do this?
>

In NVDI v4 there is a Stylus print driver, just use that, but only set it
to 360dfpi.

>I believe someone said a short while ago in this newsgroup that a driver
>for the Stylus 400 was being made just now (at 730 DPI). Hopefully this
>will become available soon.
>

Yep, NVDI v5 will have a 720dpi driver for the 400, but I don't want to
wait until then, I want to make my own.

Yours Roy

+--------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+--------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+--------------------------------------------------------------------+
```

3466. Re: FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Senser <supremacy_fr@hotmail.com>
Message-ID: <341E7AA3.2C56@hotmail.com>
Source record: 116867

All@Sea wrote:
>
> supremacy_fr@hotmail.com did rant to All ... here's the result...
>
> Hiya supremacy_fr@hotmail.com....
>
> sf>
> sf>
> sf> hi, im searching for some Fuzion's Compils...
> sf>
> sf> #13 #15 #20 #24 #27 #36 #42 #44 #66 #67 #85 #199 #200
> sf>
> sf> got most of the automation compils, all the fuzion compils (except
> sf> numbers told before), some pp...
> sf>
> sf> please Help ME!!! you won't regret it!!!!
>
> You realise your asking for pirate software don't you?.....tsk tsk! :((
>
> Seeya - Dave.....
>
> --
> EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
> Founder/Editor ST+ Diskmagazine - (Founded 1996)
> Founder/Host (N)orthhampton (A)tari (G)roup, NAG
> http://www.geocities.com/TimesSquare/Alley/7454/
> --
>
>
>
> --
>
> Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)
>
> Floating around aimlessly at All At Sea.
>

yes i realise.... do you think that ANY software companies (now big
business on Pc & Psx & co) mind if somebody spread 5 years old
games????? do you????? i don't.

3467. NEW FALCON FANTASY GAME!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: d92jk@efd.lth.se
Message-ID: <5vlv0g$d9m$1@news.lth.se>
Source record: 116868

Conquest of Eysium II has been released. Take a look
at http://www.efd.lth.se/~d92jk/coe.html and check
out the demo version.

Fantasy Game

Conquest of Elysium is a fantasy game for the Atari Falcon. You and your friends take control of a
powerful warlord or wizard and struggle for total control of the continent. Up to eight players may
participate and the computer can control any free players.

The Characters

There are seventeen different character classes to choose from, everyone has different strengths and
weaknesses. E.g. the barbarian has lots of powerful men but they do not have the technology to build
war engines and are very vulenrable to magic. The demonologist collects human sacrifices and uses
them to bind the demons he can summon. If he uses too few sacrifices the demons may get out of
control and attack their summoner (and demons are very powerful indeed). The Enchanter has the
ability to animate non-living things, the resources needed for this varies from a silver sword for the
creation of a living sword to a complete mine for the creation of a powerful iron golem. The
Necromancer can raise the dead to join his army of undeads, but he will become more and more
insane with every attempt to do so.

There are about three hundred different kind of monsters in the game, so it will probably take a year
or three before you have seen them all!

Tech Info

The game runs in true colour and requires 4 megs of memory. You also need a colour monitor (both
rgb and vga will do) or a tv. It takes advantage of virtual memory and will run nicely under multitos
without shutting off the other programs.

3468. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vm2najbl1@infomania.emw.ericsson.se>
Source record: 116869

Jared Addington wrote:
>
> Mark Duckworth wrote:
>
> > Jared, I have a quantum drive that does almost the same thing. Sadly, if your
> > falcon boots and it worked with the drive before, then it is most likely
> > your drive. Falcon IDE drives are expensive too :((
> >
> That's what I was afraid of. Any idea how much those notebook size hard
> drives are? I'm going on the 2nd week with no Falcon, it's withdrawl
> time!

So why buy an expensive HD then? You can fit a regular sized HD (3.5"?)
as well if
you squees a bit. I think there are textfiles telling you how to do it
and what
is needed.

//MAgnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3469. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vm3vnjog1@infomania.emw.ericsson.se>
Source record: 116870

Roger Cain wrote:
>
> On 8 Sep 1997 13:40:54 , Magnus Kollberg wrote:
>
> >CAB 2.5 is available in about any language you could possible
> >speeak and ASH told me that PPP-Connect is available in english.
>
> Neither CAB 2.5 or PPP Connect is available HERE in English, I'm
> afraid, Magnus. I wish it was - apparently the doc. translation is
> holding things up.
>
> So, ATM, STiNG is the only PPP solution if you don't use MiNT.

Okey, okey, it's just that it starts to get a bit annoying reading
all these messages about networking problems. A newsgroup set up for
this stuff would be great as it's ssssoooo much of it.

comp.sys.atari.internet would be usefull IMHO.

And are you sure that it CAB/PPP-Connect hasn't been released?
System Solutions had a big ad about it in the last issue of Atari
Computing. Also I bet that there must be translated resource files
for them as ther are both swedish and french resource files available.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3470. Re: when is the Columbus show?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vm6fr$rlg@alexander.INS.CWRU.Edu>
Source record: 116871

In a previous article, faehnle.3@pop.service.ohio-state.edu (Matthew C. Faehnle) says:

>On 13 Sep 1997 05:27:29, Tom Lamparty wrote:
>
>
>The ACEC show in Columbus is on September 27, 1997 from 11:00am to 5:00pm.
>
>For information regarding this show, send e-mail to:
>
>
> rwarenz@infinet.com
>
>
>There is also a WWW site with a map, but I'm not sure what the address is.

I found it with Netsearch! You can get the map with CAB!
http://hcgl1.eng.ohio-state.edu/~steve/ATARI/swapmeet.html
Note that it is HCGL1, on some fonts it looks like HCG11

Boris

>PLEASE REPLY TO:
>Matt Faehnle
>E-mail address:
>----------------------------->FreeNet- mfaehnle@freenet.columbus.oh.us
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3471. Re: Memory Prob 1040STFM HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <874423438_OASIS_@denr.demon.co.uk>
Source record: 116872

Thanks to Gerry O'RourkeI now know that:

I actually have an Atari 1040STFM with a Power Computing (allegedly made by Gasteiner) 4meg upgrade board containing four 1meg 4bit DRAMS which give me a total RAM of about 2.5meg.

The upgrade board is fitted over the shifter and has space for four more DRAMS.

I obtained and fitted four more compatible 1meg 4bit DRAMS however when I attempt to start up, with hard disk, or floppy boot disk, or no disk; all I get is a Twenty bomb display.

What to I need to do to correct this matter??

All and any advice gratefully accepted.

Den

--

---

denr@denr.demon.co.uk

3472. Re: ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: ajbrehm@gagames.com.HATESPAM
Message-ID: <341e9312.918236@pop-news.metronet.de>
Source record: 116873
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

On Tue, 16 Sep 1997 09:06:32 +0200, Hendrik Woerdehoff
<hendrik#woerdehoff@sdm.de> wrote:

>I read the last postings in this thread and could not resist to try it
>out myself. The posted ini-file worked fine after I changed the name of
>the TOS-Image (I put the TOS-Image in the same directory as the
>Gemulator so there was no need to specify a pathname). Gemulators
>starts, reads the ini-file, scans the port (don't know how to avoid
>this) and then runs with the TOS from the file!
>Now this is where the problems start when working under Windows NT.
>Gemulator tries to access the disk and the COM-Ports directly which is
>blocked by NT. It also tends to "hang" after a while.

I am using a Janus card in my machine. I found OS/2 to be much better
for this purpose. Just wanted to mention how I solved this problem.

I just assume Gemulator will run fine under OS/2 (or Windows 95) as
well.

Have fun.
Andrew J. Brehm, TeamOS/2, OS2BUG
"Why do I use OS/2 ?"
- Because Windows users treat OS/2 users better
than OS/2 users treat Windows users! -

3473. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874428060_OASIS_@ping.be>
Source record: 116874

In article <B0440E8996687A6CCA@mon13-01.planete.net>
jja@pressimage.fr (Jean-Jacques Ardoino) said:-

>PS to Jo : Note this address, Jo (if itsn't done yet). You'll find good
>links for your good index. Friendly...
>
>Jean-Jacques Ardoino

Merci a lot Jean-Jacques ;-)

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3474. WTB: Monitor for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.970916092412.62804A-100000@aruba.u.arizona.edu>
Source record: 116875

Hello!

I am looking for anyone willing to part with a monitor capable of syncing to all of the Falcon's mode rates (i.e. down to about 15kHz H-sync rate) for a decent price. Someone last week had a Mitsubishi monitor for $65 US, but never responded to my e-mail. If that person reads this and still has it and still wants to sell it, please let me know! Thanks!

Mike Freeman

3475. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1380_SSweet@fortress.org.uk>
Source record: 116876

FROM: SSweet@fortress.org.uk
SUBJ: ZIP drive

JH> WRONG! Iomega SCSI Zip Drives DO have termination. There are two
JH> switches on the back of the drive between the two SCSI sockets. One is
JH> to switch IDs around, the other is to switch Termination on or off.

I whipped the giblets out of mine the other night to check out the TERMPWR
issue, and the relevant pin is connected to the internals, ive not had a
chance to see if its a source of current, but it is connected to somethin

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I am McCoy of Borg, ... you will damn well be assimilated.
--

3476. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vmlgh$9ic$1@news.inet.tele.dk>
Source record: 116877

On 15 Sep 1997 22:12:44, Guy Harrison wrote:
>On Sun, 14 Sep 97 14:56:42, JHaslam@fortress.org.uk (James Haslam)
>wrote:

>>I know the program you mean. But surely its only got a PC version with the ST
>>version. IE theres no Mac version of the program.
>
>If we're talking executable code here then there's not even a PC
>version, at least not with the archive I got! However, if memory
>serves, the C source looked pretty portable and would only need
>changes to the header files and possibly one or two macro redefinition
>"hacks" to compile.
>
>Er, sometimes I wonder where my brain disappears to! Just compress
>them as multipart mime or uu-encoded docs. Gawd, why didn't I think of
>that in the first place. ;-)
>
I think he is talking about Splitter. PRG, it did come with a pc .EXE
file, not with a GEM interface but useable.

cheers
--

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3477. Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1378_SSweet@fortress.org.uk>
Source record: 116878

FROM: SSweet@fortress.org.uk
SUBJ: Pak 68/3

l> Has anyone any good advice on the merits or otherwise of adding a Pak
l> 68/3 to a Mega STe?

Yep, i have, dont wait any longer.

l> Is it, as System Solutions claim, "twice as fast as a TT"?

I'l post you some gembench figures.

l> How about compatibility?

Um!!, it dont like PRODATA, and um!!!!!!!!!!!!!!!!!!!!!!!!!!!!, it dont like
PRODATA.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= This month alone we assimilated to 110% of target.
Works Manager of Borg.
--

3478. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874438790_OASIS_@ping.be>
Source record: 116879

In article <5v0oat$6fi$1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>Another things that strikes me from reading these millions of
>messages about that you can't get STiNG to work is. Why doesn't
>anyopne use PPP-Connect which commes with CAB? As most people,
>I guess 99%, who uses the internet uses CAB this sounds like
>the obvious choice. From the few people I have heard who uses
>PPP-Connect (I guess not many have bought version 2.5 of CAB
>which also is suppsoed to be much much better than previous
>versions and which is sad) they have had no problems what so
>ever and have got it up and running in less than 10 minutes.

So I'm one of the few who didn't succeeded to use PPP-connect. Not
that I've try hard. I've a working MiNT/MiNTnet setup so why breaking
my brains!!
I could make a connection with my ISP but Cab seemed not to interact
with PPP-Connect although I was using the special cab.ovl. Furthermore
if I recalls me right my system crashed after a while.

CAB 2.50 is much better indeed.

If there comes more applications which work with PP_connect then maybe
I could give it a new try but right now for me it's of no use at all.
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3479. Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1379_SSweet@fortress.org.uk>
Source record: 116880

FROM: SSweet@fortress.org.uk
SUBJ: Pak 68/3

l> Is it, as System Solutions claim, "twice as fast as a TT"?

Judge for yourself.

GEM Bench v4.03 • Ofir Gal - 3 March 95
==========
Mega STE TOS 2.00
AES v3.99
GEMDOS v0.25
MiNT not present
Blitter Enabled
NVDI 4.11 present
Video Mode: 640*400*2
FPU cookie value=$60000
Run and Malloc from FastRAM
Ref: MSTE, No Blitter + FPU, ST High
Magic 5.11
==========
GEM Dialog Box: 0.320 1565%
VDI Text: 0.235 3125%
VDI Text Effects: 0.530 2406%
VDI Small Text: 0.350 1581%
VDI Graphics: 1.225 1122%
GEM Window: 1.320 171%
Integer Division: 1.245 711%
Float Math: 0.195 246%
RAM Access: 0.725 434%
ROM Access: 0.720 437%
Blitting: 0.955 654%
VDI Scroll: 1.105 687%
Justified Text: 1.130 687%
VDI Enquire: 0.275 621%
New Dialogs: 0.585 1003%
==========
Graphics: 1238%
CPU: 457%
Average: 1030%

GEM Bench v4.03 • Ofir Gal - 3 March 95
==========
Mega STE TOS 2.00
AES v3.99

GEMDOS v0.25
MiNT not present
Blitter Enabled
NVDI 4.11 present
Video Mode: 640*400*2
FPU cookie value=$60000
Run and Malloc from FastRAM
Ref: TT + Fast RAM + FPU, ST High
Magic 5.11
==========
GEM Dialog Box: 0.320 985%
VDI Text: 0.235 1846%
VDI Text Effects: 0.530 1363%
VDI Small Text: 0.350 1165%
VDI Graphics: 1.225 478%
GEM Window: 1.350 75%
Integer Division: 1.240 124%
Float Math: 0.195 120%
RAM Access: 0.710 183%
ROM Access: 0.710 200%
Blitting: 0.955 179%
VDI Scroll: 1.100 259%
Justified Text: 1.130 352%
VDI Enquire: 0.280 389%
New Dialogs: 0.575 566%
==========
Graphics: 696%
CPU: 156%
Average: 552%

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= ASCII stupid question, get a stupid ANSI.
--

3480. Selectric CPX problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1377_SSweet@fortress.org.uk>
Source record: 116881

FROM: SSweet@fortress.org.uk
SUBJ: Selectric CPX problem

PW> *but* when I use this then whenever I open Everest V3.8 and click on a
PW> filename to load into it, /it tries to open all 10 available windows!/
PW> Actually only 7 open (as that is the max. under TOS 2.06) and I get the
PW> 'No more windows available' alert 3 times.

I get this sometimes with Freedom and Everest, i think its a Everest prob.
It occured when i tried to open a file created under VFAT i.e. had a long
filename and everest didnt support longfilenames. I guessed that it is trying
to open a .LST. What did you get displayed in the title bars.

BTW, where did you get EVEREST 3.8, is it english, where's my copy. 8~))

PW> Has anyone come across this or anything like it before? And what is the
PW> solution, if any? I now switch off Selectric with Xboot and this removes
PW> the problem, but it means I have to reboot to get Selectric back (and I
PW> do like its features, specially the easy path-changes and autolocator).

Cant it be installed from the dektop, i'm sure it can?. BTW, Have you tried
freedom yet.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I think, therefore I might, or something like that.
--

3481. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1382_SSweet@fortress.org.uk>
Source record: 116882

FROM: SSweet@fortress.org.uk
SUBJ: STFM power supply problem

P> When I came to switch on my STFM today, nothing happened - no LED lower
P> left, no floppy drive start, no nothing. I changed to another lead and
P> checked the internal fuse, but no luck. I took out the power supply pcb
P> and had a good look at it, but there is no sign of any damage, burning or
P> loose connections etc. I then put a multi-meter on it to measure some
P> voltages and found that when I connected the meter from earth to the top
P> of the resistor R8 (near the input transformer and large capacitor) the
P> LED came on, the disk drive whirred and all seemed OK. I repeated this
P> several times, and it seemed to kick-start it every time, and it has now
P> been running OK for some hours.

Pete, its a self oscillating Chopper PSU design.

Your applying the meter seems to kick it off into its self oscillating state.

Its normally kick started with a capacitor fed AC voltage fed from the bridge
rectifier, then natural oscillation takes over.

Personaly i'd change all the Low voltage Electrolytics caps and expect a
result.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Borg Moderator: your Topic is irrelevant.
--

3482. AVSERVER??!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1381_SSweet@fortress.org.uk>
Source record: 116883

FROM: SSweet@fortress.org.uk
SUBJ: AVSERVER??!?

t> Can anyone tell me, simply, and in English, what "AVSERVER" is
t> and what it's for?

AVSERVER adds extra AV commands to your existing system, its something
designed to be run on top of magic.

t> I'm trying to run Newsie and using QED as my text editor and I
t> suspect that "AVSERVER" will allow me to have QED active without
t> having to quit and reboot QED for every message.

t> Is this correct?

You can do this if yur multitasking, but AVSERVER wont itself accomplish this.

t> Can anyone tell me how to leave an external text editor and return to
t> the Newsie "Send Message" page without having to quit and reboot my
t> text editor every time?

Sounds like you dont have MAGIC.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I used to be discusted at depravity, now i'm discusting and depraved.
--

3483. Re: FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-16 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970916213714362 37@ppp47.tou.hol.fr>
Source record: 116884

Senser <supremacy_fr@hotmail.com> wrote (�crivait)�:

> All@Sea wrote:
> >
> > sf>
> > sf>
> > sf> hi, im searching for some Fuzion's Compils...
> > sf>
> > sf> #13 #15 #20 #24 #27 #36 #42 #44 #66 #67 #85 #199 #200
> > sf>
> > sf> got most of the automation compils, all the fuzion compils (except
> > sf> numbers told before), some pp...
> > sf>
> > sf> please Help ME!!! you won't regret it!!!!
> >
> > You realise your asking for pirate software don't you?.....tsk tsk! :((
> >
> > Seeya - Dave.....
> >
>
> yes i realise.... do you think that ANY software companies (now big
> business on Pc & Psx & co) mind if somebody spread 5 years old
> games????? do you????? i don't.

What about people who have the original games and that might be trying to sell them second hand ? That pirate stuff is stealing them the value of their software. I'm sorry to bring you off of your cloud, but some people still value their software even 5 years after.

And it's not just because nobody 'cares' that crime is ok. Do you drive through red lights just because there's no cop around ? Our society has a number of rules that you're supposed to follow. If you don't, then don't be surprised if everyone thinks your an asshole!

If you want the last people who might be trying to make some money by developing software for our platform to be pissed off at piracy on this newsgroup then go ahead. If you want developers to be confident in the good spirit that exists around here, then go away.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3484. toxic mag

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Stephane PEREZ <louis_p@club-internet.fr>
Message-ID: <341F1FB7.5209@club-internet.fr>
Source record: 116766

Hello !

The French diskmag "TOXIC MAG" which runs on ST/STE/Falcon is now on
Internet with an HTML version !

Enjoy : http://www.mygale.org/09/rayman/toxicmag/toxic_13.htm

WARNING ! French language only ! 8-(

3485. Re: Looking for "Thing" backrgound images

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <5vna99$fgq@sinsen.sn.no>
Source record: 116767

Hallvard Tangeraas (hall@post1.com) wrote:
: I downloaded a file full of background images for the "Thing" desktop some
: time ago, but since I've had a harddisk crash I need to download them
: again.
: I just can't remember where I found the file.
: It was a file by itself, that's all I can remember. Didn't come with the
: "Thing" package.

No worries as I just found it myself (that'll teach me not to post queries
like this before I make an effort myself ;-)

I found it under some "thing" directory I think, under the name of
"tbc_01.lzh", so you don't need to reply to my previous posting.

Hallvard

3486. CAPTAIN BLOOD

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: exxos@netcomuk.co.uk
Message-ID: <341F3A50.5276@netcomuk.co.uk>
Source record: 116768

Hi,
Perhaps this isn't the right place to post this - I don't know...
Anyway, I'm trying to find a copy of "Captain Blood" - I've got a PC,
so I have to use an emulator. I have found an unsatisfactory copy of the
game, on a disk called "auto077", which is kind of a dodgy hack. I
really need a copy that works properly! (The game clock is the main
problem in this version...)
Can anyone help me? I do have an original Atari ST copy on disk, but
I haven't tried to transfer it to the PC, because I know there will be
problems with the on-disk copy protection.
So if anyone can send me a good copy, or tell me where to get one, or
help me with a workaround for the copy protection, I would be very
grateful!

Thanks!
-Sam Jeffreys <exxos@netcomuk.co.uk>

3487. Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5vnjkt$1h7@news2.tds.net>
Source record: 116769

Anyone out there use MG-FTP?

I downloaded Version 1.40 because it supports the PORT command, which I needed because GeoCities won't accept a PASV upload - now I've got yet another problem.

Nowhere in what documentation there is does it say how to switch modes. It goes into binary mode, and stays there. I've tried all sorts of key combinations with no results. So, I'm at the point where I can upload GIFs and things of that nature, but no HTML files (although I did get one up once, out of about 120 tries... I have no idea how).

Anyone know how to tell it to switch modes?

Thanks,
Terry

---
tross3@hamtel.tds.net

3488. FS Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <5vne95cjs1@macaw.cyberport.com>
Source record: 116770

Mega 4, GCR, Turbo Charger, Link 2, lots of software
and books $400 other extras also.

email if interested.

3489. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <B045484B966818CA31@mon13-03.planete.net>
Source record: 116771

In article <874428060_OASIS_@ping.be>,
dipching@ping.be (Vandeweghe Jo) wrote:

>Merci a lot Jean-Jacques ;-)
>
>Jo

There's not de quoi, Jo, it's naturel ;*)

JJ

Jean-Jacques Ardoino
jja@pressimage.fr

3490. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vo1br$4f1@news.iwvisp.com>
Source record: 116772

On 16 Sep 1997 21:54:10, Bob Shuster wrote:
>In article <3419C3E1.6A23@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca wrote:
>> > > Is there some compression program that will allow one to segment files
>> > > ("split" files) across several floppies?
>> > Splitter, Schnipp and Schnapp
>> May I add the program Megaflim which will split files on the Atari
>> platform, as well as the DOS platform. Perfect if you have a DOSbox
>> at work, and an Atari at home!
>
>This sounds like the best option for me so far - what most folks who are
>doing the recommending don't seem to realize is that the files are *on* the
>Mac hard drive right now - so I need to run a program on the Mac to segment
>them onto Atari ST recognizable floppies, then have the Atari be able to
>rejoin them. I can also run DOS, Win3.1, and Win95 programs on the Mac
>too, so any of them is OK.
>
>Any idea where I might find Megaflim? (Or is it really MegaFILM? :)
>
>Oh, there's also a GEM emulator on the Mac called MagiCMac, I might be able
>to use that somehow with some of the other Atari-only programs! Hmmm...
>have to check into that. Thanks for everyone's help! - Bob
>.

MagiC Mac an emulator? hehehehehehehe:). GEM emulator? ROTFLMAO:).
errr, ummm, sorry:).
If you do try it, there is a 99% chance that you won't be using the Mac O/S
any longer:).It is a sizeable investment, but if you did purchase MagiC Mac,
you can connect your AHDI compatible hard disk (zip,syquest,ect) to the Mac
SCSI bus. When you start MagiC Mac, it will automatically recognize the Atari drive
and read it under MagiC. Mac folders are assignable and available to MagiC Mac,
so all you would have to do is drag the file to your Atari harddisk and connect it
back to your Atari machine, much like your virtual PC apps are setup (btw, I don't
know if VPC can read/write PC hard disk:). Actually, with a little effort, MagiC Mac
will recognize PC formatted hard disk (you have to play with this one). So if you
wanted to transfer Atari files to a PC hard disk, you could do it the same way as
the above mentioned method with AHDI drives.

It's all in the handbook. Move on. (Bettlejuice).

Mike

3491. ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Rolf Hemmerling <hemmerling@geocities.com>
Message-ID: <341F833C.648C0BB9@geocities.com>
Source record: 116773
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

In english:
I got now the free ATARI-ST emulation "GEMULATOR CLASSIC" version 3.6
up and running, see report with tricks and tips on my ATARI homepage
http://home.pages.de/~h/atari.html

One last question:
The only way to copy from and to virtual disks of GEMULATOR classic is
either running GEMULATOR CLASSIC and copying to and from floppy disk or
running the later, not latest GEMULATOR 96 V4.5 demo and copying to and
from the real MSDOS harddisk partititon (even if this partition has a
size of 2 GByte, as it is usual today)

So please users/buyers of GEMULATOR CLASSIC, what is the maximum
partition size of MSDOS partitions that GEMULATOR classic can handle
for direct disk access ? Is there a 32 MB partition limit of ATARI-TOS
for MSDOS partitions ?

Please answer me personally too !

Auf Deutsch:
Ich habe die freie ATARI-ST Emulation "GEMULATOR CLASSIC" Version 3.6
nun zum Laufen bekommen, siehe meinen Bericht mit Tricks und Tips auf
meiner ATARI Homepage
http://home.pages.de/~h/atari.html

Eine letzte Frage:
Die einzige Art und Weise, wie man auf die und von den virtuellen
Harddisks kopiert ist, entweder GEMULATOR CLASSIC laufen lassen und
�ber Floppies zu kopieren, oder die neuere (aber nicht neueste)
GEMULATOR 96 V4.5 Demo laufen zu lassen, und dort dann auf und von der
realen MSDOS Partition zu kopieren.

So liebe Nutzer/K�ufer von GEMULATOR CLASSIC, was ist die maximale
Partitionsgr��e von MSDOS Partitionen, mit denen GEMULATOR CLASSIC
zum direkten Dateizugriff umgehen kann ? Gibt es das 32 MByte Limit
von ATARI-TOS f�r MSDOS-Partitionen ?

Bitte antwortet mir auf jeden Fall auch pers�nlich !

Tschau / Sincerely
Rolf

3492. Re: FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Senser <supremacy_fr@hotmail.com>
Message-ID: <341FAFC8.56BA@hotmail.com>
Source record: 116774

> What about people who have the original games and that might be trying
> to sell them second hand ? That pirate stuff is stealing them the value
> of their software. I'm sorry to bring you off of your cloud, but some
> people still value their software even 5 years after.

you're totally right, i have more than 100 originals, and i never
suceeded to sell them more than $4 each.

but do you know anybody who still buy second hand games? more than $4?

>
> And it's not just because nobody 'cares' that crime is ok. Do you drive
> through red lights just because there's no cop around ? Our society has
> a number of rules that you're supposed to follow. If you don't, then
> don't be surprised if everyone thinks your an asshole!

YOU think im an asshole, dont assume you ton everyone please.

>
> If you want the last people who might be trying to make some money by
> developing software for our platform to be pissed off at piracy on this
> newsgroup then go ahead. If you want developers to be confident in the
> good spirit that exists around here, then go away.

for your information fuzion cd's are more than 4 years old, so i don't
think that editors of the games on theses disks think to make money with
the atari st in 1997.

for your information, i never asked for any NEWS here, and i will never
do. because i respect the work of the lasts editors on st... this is not
the same thing for me.

that's all

i hope my english is understandable :)

3493. Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: curis@vedette.ens.fr
Message-ID: <5vobd0$1vc$1@nef.ens.fr>
Source record: 116775

Bonjour,

Je recherche un ditteur de fontes SpeedoGDOS pour Atari, si possible
en domaine public. Est-ce que cela peut se trouver? Merci d'avance,

---- English version

Hello,

I search for a SpeedoGDOS font-editor, if possible freeware or
shareware. Does anybody know where I could find one? Thanks,
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3494. Re: Papyrus 5 - purchase decision

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <LUGQCKH@tos.pl.net>
Source record: 116776

I'm not sure about Papyrus 5 in particular, but why not try using RTF
format? This can be loaded and saved by Papyrus and should be compatible
with word processing software on other platforms.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3495. RAMdisks & STiK/CAB:soultion?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <5vohne$20r$1@roch.zetnet.co.uk>
Source record: 116777

Dear fellow Atarians

Many thanks for all the help I received from
some subscribers to this NG re my problems with
CAB,STiK and Ramdisks. I believe that this has
now been resolved.

For the record, anyone out there who wants to see
a decent speed improvement in CAB's WWWCache folder
access could do worse than put something like Maxidisk
in their auto folder (after STIKSTR.PRG and HSModem)
and redirect cache data to the new partition. It's
also useful with Newsie as somewhere to put your e-mail
editor (Everest, etc) and your mail folder(s), though
if you intend to read your mail offline at a later date,
it may be a good idea to copy the files back to a floppy
before powering down.

It's early doors, but I will monitor my phone bills to
see if this makes a significant reduction to online costs!
One day, I'd like to see an ISP with a freefone 0800 log-on
number, something which would make the Net (and that ISP)
VERY popular and reduce ongoing costs to just the cost
of the subscription rate to that ISP. Radical? Maybe, but
I think someone should take the plunge. If the Net is to
be the new mass medium, this could be a significat first step.

Cheers again

Al Ferrier /|\

**********Rhetorical advertising in the 90s**********
** **
** If only Smarties have the answer, **
** **
** then what's the question? **
** **
****
London Broncos RLFC - The emerging force in Rugby League

3496. FS/T: Atari ST software [09/17/97]

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <3425f061.6500538@nntp.ix.netcom.com>
Source record: 116778

All Video Game Advantage (VGA) FS/T lists are updated weekly and are
available on the WWW at http://www.io.com/~vga2000/

'Sales Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *before*
asking any questions, or placing any orders. Thank you!

This list was last updated on 09/17/97

NOTE: There are currently 1669 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 5.50 Arkanoid (Taito)
$ 5.00 Art & Film Director (Epyx) -- $4 shipping, due to weight,
counts as 1st item
$ 2.00 Bobo (Infogrames / Terrific Software)
$ 7.50 Bubble Bobble (Taito)
$ 4.00 California Games (Epyx)
$ 4.00 Championship Wrestling (Epyx)
$ 4.00 Death Sword (Epyx)
$ 3.00 Devon Aire (Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 3.00 Final Assault (Epyx)
$ 4.00 GFL Football (Gamestar)
$ 3.00 Golden Path (Firebird)
$ 3.00 Goldrunner II (MicroDeal)
$ 4.00 Impossible Mission 2 (Epyx)
$ 4.00 Karateka (Br0derbund)
$ 3.00 Knight Orc (Rainbird)
$ 3.00 Lands of Havoc (Antic Software)
$ 4.00 Man Hunter: New York (Sierra)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 4.00 Metro Cross (U.S. Gold / Epyx)

$ 4.00 Paint Pro (Abacus Software)
$ 3.00 Prime Time (First Row)
$ 4.00 Quadralien (Spinnaker)
$ 4.00 Renegade (Taito)
$ 4.00 Space Quest: Chapter I (Sierra)
$ 3.50 Stunt Track Racer (Microplay)
$ 3.00 SwiftaR (Accustar)
$ 4.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 The Advanced OCP Art Studio (Rainbird)
$ 5.00 Warship (Strategic Simulations, Inc.)
$ 4.00 Winter Games (Epyx)
$ 4.00 World Games (Epyx)
$ 4.00 World Karate Championship (Epyx)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first game and $1.25 for each additional game, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth

what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are able to follow through on your
order *before* you place it,
3) next send me a list of the items that you are interested in,
4) also include your full name and full postal mailing address
(this information is for internal VGA use only)!
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com -- backup e-mail account
dw901@cleveland.freenet.edu -- backup e-mail account

Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Manual Archive & much more...

3497. Re: STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <5voi63$24d$1@roch.zetnet.co.uk>
Source record: 116779

Dear fellow Atarians

Many thanks for all the help I received from
some subscribers to this NG re my problems with
CAB,STiK and Ramdisks. I believe that this has
now been resolved.

For the record, anyone out there who wants to see
a decent speed improvement in CAB's WWWCache folder
access could do worse than put something like Maxidisk
in their auto folder (after STIKSTR.PRG and HSModem)
and redirect cache data to the new partition. It's
also useful with Newsie as somewhere to put your e-mail
editor (Everest, etc) and your mail folder(s), though
if you intend to read your mail offline at a later date,
it may be a good idea to copy the files back to a floppy
before powering down.

It's early doors, but I will monitor my phone bills to
see if this makes a significant reduction to online costs!
One day, I'd like to see an ISP with a freefone 0800 log-on
number, something which would make the Net (and that ISP)
VERY popular and reduce ongoing costs to just the cost
of the subscription rate to that ISP. Radical? Maybe, but
I think someone should take the plunge. If the Net is to
be the new mass medium, this could be a significat first step.

Cheers again

Al Ferrier /|\

**********Rhetorical advertising in the 90s**********
** **
** If only Smarties have the answer, **
** **
** then what's the question? **
** **
****
London Broncos RLFC - The emerging force in Rugby League

3498. TT clock problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vooam$o5v@alexander.INS.CWRU.Edu>
Source record: 116780

I am having a peculiar problem with my TT clock. Every once in a
while, when I reboot, the clock year shows up as '92 instead of '97. I
changed the battery, and it still does it. I have a real time clock on my ICD
SCSI adapter, but I get bombs when I try to run GETTIME.PRG in th auto folder.
And the ICD has a new battery in it, too.
The only thing it does wrong is thwe year! the date and time
still come up right. Well, almost right. It seems to lose about 5
minutes every time this happens.
Anyone have any ideas???

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3499. Re: Papyrus 5 - purchase decision

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <341FF0CE.893F2A30@sunderland.ac.uk>
Source record: 116781

Hi Alyre,

Papyrus 5 has much improved RTF (rich text format) import and export. This means that you can exchange documents containing tables with MS Word. I'm not sure about WP6 as I don't use it, but I've found it to be pretty accurate with Word. You can try before you buy by downloading the english language demo from Hisoft: http://www.hisoft.co.uk/papyrus/ the demo itself is at http://www.hisoft.co.uk/download/papdemo.tos . This is a self extracting archive. Note you will need a later version of Speedo GDOS or NVDI a hard disk and 2MB of memory to make the most of Papyrus. When I bought my copy from HiSoft I got version 3.66 and the 3.66 manual plus version 5 upgrade disks and a version 5 addendum to the manual - this means that it takes a while to learn all the features as the menus have changed since verison 3.66 and this is not accurately covered in the addendum. However all the concepts are covered between the two manuals - they are well worth reading if you want to get the most out of the program. But then who reads manuals?!

Alyre Chiasson wrote:
> How does Papyrus 5.0 compare in stability and
> what does it have as import and export features, how severe is the loss
> of format information in the conversion?

3500. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: "Mayfair Music Publications Inc." <maymus@istar.ca>
Message-ID: <341FE40C.7A73@istar.ca>
Source record: 116782

Thanks for all your interest, folks. I will be making a start on the
afore mentioned site once I have upgraded my computer in a week or two.
In the meantime, if anyone has any articles or miscellaneous information
they could jot down and send to me, I would really appreciate it so I
would have something to start with initially.

Thanks again! Bill
bill@mayfairmusic.com

> --
> EXTREMITIES DEATH METAL MAGAZINE
> PO BOX 14356 - San Luis Obispo, CA 93406 - USA
> Email: death@fix.net Fax: (805) 489-0386
> Issue #2 out NOW! - Cannibal, Suffocation, Internal Bleeding, Dissection,
> Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
> Disgorge, Infamy, Psychrist, Immolation and more!
> $5.00 postage paid ($7.00 world)
> S U P P O R T T H E U N D E R G R O U N D

3501. FS:520ST, SM124, SF354

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Dennis Cooper <dennis_cooper@administaff.com>
Message-ID: <3420012A.51B6@administaff.com>
Source record: 116783

*** My original high bidder has evaporated, so...please, only serious bidders respond. Thanks! ***

I recently acquired this hardware, and to be honest, "my eyes were bigger than my stomach" (i.e. not enough room). In fact, I'm going to off-load some CBM stuff as well shortly. These Atari items were gathering dust, so a good cleaning in and out would be in order. I have no manuals, software, or original boxes, just the hardware. In any case, here is what I have for sale:

Atari 520ST w/PS
Able to get it to boot up into the GEM desktop (no mouse to use) and using the alt-arrows able to move around a bit. Seems to be working fine. Not sure what TOS version, as all it said was TOS.

Atari SF354 w/PS and connecting cable
No diskettes to test with, but whirs, clicks, etc. when booting the ST. Looks good...but buyer beware since I cannot test it adequately.

Atari SM124
Seems to work fine and looks good. Just a hint of a picture "wobble" at left corner. Didn't seem to be annoying...but thought it worth mentioning.

It does not matter to me whether these go as bundle or parceled out individually. Buyer will be responsible for shipping, so keep in mind that your offer should be in the form of $$$+shp. I'm willing to ship USPS or UPS your choice. I'll take offers for about a week or so.

Location of items is: Houston, TX.
Send offers/questions to: dennis_cooper@administaff.com

3502. Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: firebird@wildnet.co.uk
Message-ID: <341fffdb.0@ispc-news.cableinet.net>
Source record: 116784

Hi All,

Once again I seek help with printing colour pictures with Papyrus 5 :)

I've upgraded to NVDI version 4.11 installed it and ran Papyrus 5.
Everything seems to be fine when printing but here's the funny
thing,all I get is any text in the document printed and still no
pictures!

I've fiddled with the settings and the best results I've had so far are
text printed as normal and no pictures or just a coloured mess and
nothing else!

What am I doing wrong??!! Please could someone give me an idiots guide
to printing colour pictures from Papyrus 5? :)
What paths should point to what,settings in the dialog boxes that sort
of thing?

My setup is a Falcon 030,14 meg RAM,NVDI v4.11,Papyrus v
5.11,SpeedoGDOS v 5.00.

Thanks once again to anyone who can help!

_____ |||
| | |||
| ** E-Mail: firebird@wildnet.co.uk | / | \
| Home Page http://www2.wildnet.co.uk/~firebird/index.htm | Falcon 030
| | Jaguar 64
��
�������

3503. Magic Installing Fast RAM Buffer???

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1388_DCroker@fortress.org.uk>
Source record: 116785

Nostrodamus phrophesised this from emdu02@holyrood.ed.ac.uk to All...

Hi Alan!

e> Organization: The University Of Edinburgh
e>
e> While recently setting up my STE I noticed that Magic 5.1 is setting
e> up the _FRB cookie. This is the alternative/fast ram buffer I presume
Do you use HDDriver?

If so there is a config for this buffer in one of the menus in the utility a

Speak to 'ya later!

--

3504. segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1384_DCroker@fortress.org.uk>
Source record: 116786

Nostrodamus phrophesised this from Peter to bob.shuster@webphoria.com...

Hi Peter!

PW> In a message of <13.09.97>, bob.shuster@webphoria.com (90:102/0.99)
PW> writes:
bs>> Is there some compression program that will allow one to segment
bs>> files ("split" files) across several floppies?
PW>
PW> Yes SPLITTER.PRG together with SPLITTER.TTP will do this (the former
PW> is a GEM shell for the latter). This was on an /Atari ST User/ cover

Unfortunately this prog doesn't work well on newer PCs, it needs to be
recompiled for 486 etc processors, this version will only split into tiny
sections which effectively renders it useless, sadly.

Speak to 'ya later!

--

3505. Re: Programming info for PPP Connect

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: mc9931@mclink.it
Message-ID: <5vp6b9$2lk@news1.mclink.it>
Source record: 116787

It is just an idea (I am not a programming expert so I don't know how to do it) but, beeng so similar PPP Connect and MiNTNet commands, could it be feasible to convert GlueSTiK to support PPP Connect? IIRC Gluestik distribution include sources..

Lodovico

3506. ATARI BIG LIST-FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3420298C.5DB6@ibm.net>
Source record: 116788

defang@ibm.net wrote:

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX(NEW) - 15 pin female jacks - 3 A-B & Input-Output-$15

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

Hard Disk Sentry- Chromagic-disk repair, optimization utility for ST/STE/TT & Falcon030.-SOLD (new-shrink wrapped)

PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing Program-47 fonts, 100 page manual.-$15

PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon. Hypertext personal guide.-$10(shrink wrapped)

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

LOTTO DDS-Missionware-Lotto number generation program and lotto database manager.-$5(shrink wrapped)

FLASH II-Missionware-V3.00-Telecommunications/modem software for ST/STE & TT.-$5

ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access software-HOMA House Canada-Drivers for the following CD's-Infopedia v2.0, Time Almanac, UFOII, SpaceMissions.-SOLD

Atari FIRST WORD Wordprocessor-$2

EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD Drive driver-auto install/enhanced audio player-support for over 40 CD-ROM drives & more!-SOLD

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2

ULTRA SCRIPT-Atari-A PostScript language compatible interpreter features Lucinda font family for MEGA's & SLM804 Laser Printer.-$2

MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$10(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)
READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

*** CD's ***

SKYLINE CD-$15
CRAWLY CRYPT VOL#1 CD-SOLD
CRAWLY CRYPT VOL#2 CD-SOLD
THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of the first Atari CD's-$15
ATARI MEGA ARCHIVE VOL #2 CD-#15
ATARI GEMINI CD-Walnut Creek-$10
STE POWER CD VOL#1-$15
SUZY B's SOFTWARE TREASURY double CD ROM Set-SOLD

QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1 fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722 postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts. 700 business letters in txt format. Utilities for printing a viewing files.
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STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

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PINBALL WIZARD-Accolade-Pinball tables & construction set.

BattleShip-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

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MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

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DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

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LAST DUEL-Capcom-scrolling shoot-em up.

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

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****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 28 floppies in all.$75

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**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the commercial game software above.-DF

3507. ST keyboard modification

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1383_DCroker@fortress.org.uk>
Source record: 116789

Nostrodamus phrophesised this from lmartin@midamer.net to All...

Hi Tony!

l>
l>
l> Is there a way to wire a connection to allow you to plug an IBM pc
l> keyboard into the ST wiring so you can use a good pc keyboard instead
l> of the lame feeling ST one ???
Look for an AT-Key interface which will allow you to do this, you need to
unplug the keyboard processor chip from the original keyboard and plug it
into the interface. Soldering skills required.

Speak to 'ya later!

--

3508. Re: Memory Prob 1040STFM HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: pls@no.spam
Message-ID: <5volko$16m@bcrkh13.bnr.ca>
Source record: 116790

In article <874423438_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:
>I actually have an Atari 1040STFM with a Power Computing (allegedly made by
>Gasteiner) 4meg upgrade board containing four 1meg 4bit DRAMS which give me a
>total RAM of about 2.5meg.
>
>The upgrade board is fitted over the shifter and has space for four more DRAMS.
>
>I obtained and fitted four more compatible 1meg 4bit DRAMS however when I
>attempt to start up, with hard disk, or floppy boot disk, or no disk; all I get
>is a Twenty bomb display.
>
>What to I need to do to correct this matter??
>
>All and any advice gratefully accepted.

Have you disabled the original (on board) 1/2 Mbyte of ram ?

This can be done by unsoldering the resistors that connect from the MMU to the
RAS & CAS lines on the old memory chips. Tie the chip RAS & CAS pins to the
+ 5 volt rail through a pull-up (1 Kohm) resistor.

I don't have specific details on your board, so I don't know what
modifications have already been done, but I am assuming your 2 meg expansion
board has all of the control lines necessary for the full 4 mbytes.

For some more information, have a look at the umich archive (may be on
Hallvard's site also) for information about memory upgrades. The files
usually have all of the important pin numbers for the MMU & RAM chips.

You need to make sure all of the wires are correct, & while these upgrade
files won't necessarily match your board, they will be useful in checking that
you have the same number of wires & they are in the right place.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

3509. Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: rutger@online.euronet.se
Message-ID: <874523333.30322@dejanews.com>
Source record: 116791
Cross-posted to: alt.music.midi,comp.sys.atari.st

I had once a program for Atari ST called MUSIC STUDIO from ACTIVISION. I can't find it anymore so now I wonder if there are someone out there who's got it. If you have it please mail it to me.

Rutger

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3510. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vpafk$1mf4$1@news.inet.tele.dk>
Source record: 116792

On 16 Sep 1997 16:08:17, Magnus Kollberg wrote:

>
>Okey, okey, it's just that it starts to get a bit annoying reading
>all these messages about networking problems. A newsgroup set up for
>this stuff would be great as it's ssssoooo much of it.
>
>comp.sys.atari.internet would be usefull IMHO.
>

That is a good idee, Magnus.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3511. Re: ** NEW URL ** -my Atari pages

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1385_DCroker@fortress.org.uk>
Source record: 116793

Nostrodamus phrophesised this from ag352@chebucto.ns.ca to All...

Hi John!

a> How are you coming along with that corrupted directory, Hallvard? You
a> seem to be back at things full steam. I am hoping that the final phase
a> of your Floppy drive upgrade project will be close to completion by
a> November, as I am hoping to publish it as a big article, including
a> diagrams, in the XEST issue which should publish then. Don't mean to
a> push. (;^)

I hope that Hallvard hasn't forgotten that he is writing it up for Atari
Computing! (g)

Speak to 'ya later!

--

3512. Problem with Cab modules.

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <359pricard@hol.fr>
Source record: 116794

Hello All,

Suddenly I can no more use the modules that usually "speak" to the modem:
CabDload, CabCheck, CabSurf are launched normaly but do not sent anything to
the modem, with any of the ovls.

However the navigation works ok.

Any clue ?

Bye All,
/Pascal/

>>> Today's thought: <<<
Come on my friends lets make for the hills

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3513. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1389_SSweet@fortress.org.uk>
Source record: 116795

FROM: SSweet@fortress.org.uk
SUBJ: Pak 68/3

a> ...And I'm interested to know if the ads are true about the 68000
a> retro-mode option with the board,

It is!, works fine, and the blitter is then back in circuit.

a> and if anybody has successfully installed this, and been able to run
a> Notator SL on such an upgraded unit.

Ive not used this prog, but i can say that the only 'quirk' that ive had with the 8Mhz mode is that i have to boot the Hard disk driver from floppy, the autobooting driver falls down. Otherwise it works OK.

a> I have posted some variant of this question for a solid year on
a> this newsgroup, and not one meaninful response. I therefore conclude:

Well ask some more, i'l tell you all i know.

a> (1) the MIDI users have no desire to upgrade, and in any case are too
a> busy working on music to surf into this newsgroup, and;

I dont see any advantage for pure midi usem the midi ports are still base unit clocked, and the software will still be ahead of the midi buffers, so i cant see any benefit.

a> (2) Most of the upgraders are more fond of graphics programs than the
a> music stuff.

I use comm's progs and DTP, i listen to music, i dont make it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= *SYSTEM ERROR* It seems you have made an error in your input,
You mindless friggin moron,
go and do it again and get it right this time.
--

3514. Re: N.AES (was: Re: Geneva vs. Magic?????)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <5voqnp$ch6@einstein.ebicom.net>
Source record: 116796

```
: MB> The well know Dutch Atari retailer MABN was advertising N.AES a
: MB> couple of months ago
: MB> Have a look at http://www.xs4all.nl/~mabn
: MB>
: MB> You can also buy an Hades at Computertechnik (Germany). They bundle
: MB> the Hades with N.AES:-))

I just got word from Direct Computers that they are working very hard
to carry N.AES, alothoe they don't stock it "yet".

Brian
```

3515. Re: Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874518388_OASIS_@ping.be>
Source record: 116797

In article <5vobd0$1vc$1@nef.ens.fr>
curis@vedette.ens.fr (Emmanuel Curis) said:-

> I search for a SpeedoGDOS font-editor, if possible freeware or
>shareware. Does anybody know where I could find one? Thanks,
>--
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr

As I have already said in french, this kind of atari program simply
doesn't exist ! ... and of course it's a pity !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3516. WTB: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: RClaunch@Rocketmail.Com
Message-ID: <874529903.5948@dejanews.com>
Source record: 116798

Hello

WTB: Atari Mega ST4. Will pay $125.00 shipped to Southern California

RClaunch@Rocketmail.Com

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3517. FAST TECHNOLGY

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: broose@ix.netcom.com
Message-ID: <342040F2.4E9D@ix.netcom.com>
Source record: 116799

Anybody every own an accelerator from Fast Technologies?
I have the Turbo 25 and wanted to know if other's out there are still
using it.

3518. better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <874504306_OASIS_@nordnet.fr>
Source record: 116800

In article <5vm3vnjog1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>Okey, okey, it's just that it starts to get a bit annoying reading all
>these messages about networking problems. A newsgroup set up for this
>stuff would be great as it's ssssoooo much of it.
>
>comp.sys.atari.internet would be usefull IMHO.

IMHO it's no more possible for us Atari users to succeed in the
complicated process (proposal, RFDs, CFVs, voting success) to create a
new group (I'd like to be wrong). And (again IMHO) the first group to
create if it was possible would be comp.sys.atari.marketplace or
something like that for For Sale/Wanted adds.

OTOH (always IMHO) there is a perfect and yet existing group for a
technical topic as all this network config stuff, it's
comp.sys.atari.st.tech. Many people think it's only for hardware stuff,
but it's also a group for software technical questions... If all these
STiNG/PPP-Connect/MiNTnet/NOS/STick (that's all?) threads were in
c.s.a.st.tech, the general purpose group c.s.a.st would be less
overloaded for "normal" (??) users not interested by these questions.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */
--- poor news feed: please CC reply by mail ---

3519. Populous II

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <5vpe8v$150k@ds2.acs.ucalgary.ca>
Source record: 116801

I was given a copy of Populous II - UK version - the other day. I have a 50cycle 'Pal adapt' programme and the thing will load and begin to play - however - about 7 minutes into the game the screen goes black and despite waiting patiently for about 10 minutes for something to happen (if I am anything - it is patient) nowt does -

Does anyone out there have any suggestions - or do I pack the game away and say - oh well !!!!!

The Canadian Curmudgeon

3520. ATARI Music/Misc. Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <342053BD.1532@aol.com>
Source record: 116802
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st,comp.music.midi,seattle.forsale.misc

FOR SALE: ATARI Music/Misc. Software

X-OR 2.0 Universal Editor/Librarian by DR. T's/MOTU:

The Ultimate Universal ed/lib for the Atari ST. Supports over 220
devices. Email for more info. Can include sounds for your modules
if I have them.

$100

Dr T's VZ-Rider Casio VZ series editor/librarian:
Ultimate patch editor for the Casio VZ series. Works with VZ-1,
VZ-10M, VZ-8M. Will include over $1000 worth of commercial VZ softare
patches in VZ format.

$50

Pagestream 2.2 and Utilities:

Ultimate DTP package for ST.

$40

also Pagestream 1.8 ($20).

Warp 9 Best Offer
Diamond Back II "
Diamond Edge "

All software includes original program disks and owners manuals.

Email JamesBRey@aol.com

3521. Atari ST Quick FAQ - v2.0

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970917231242162984@ppp103.tou.hol.fr>
Source record: 116803
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari

```
THE ATARI ST QUICK FAQ
v2.0 - September 12th 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking
the same questions over and over again, here is a quick list of the most
Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm USA
http://wwwperso.hol.fr/~nbales/quickfaq.htm Europe

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt FTP/ASCIIA

If you don't have web or ftp access, send me an e-mail at the following
address, and I will be happy to send the FAQ to you:

bales@hol.fr

This announcement is manually posted once every week.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3522. Telnet Demon

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <34205377.0@cyberus.ca>
Source record: 116804

Does AnyBody Know Where I can get a Telnet Demon For MINT or
Magic?

3523. Re: Sending Uuencode via email...

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970917231313184108@pwomar.demon.co.uk>
Source record: 116805

James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote:

> Is there a simple way to attach a uuencoded file to an email with
> Oasis, it seems a tedious affair, writing a blank email, saving it,
> and merging the uuencoded file with the header and footer from email
> and resaving it as xxx.txt in the mail folder with Everest.

I can't remember how good/bad the included Oasis editor was but doesn't
it have an Insert option or anything? I used Everest and you just
needed to Uuencode the file and then insert it.

3524. New ST user questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: dlw@Starbase.NeoSoft.COM
Message-ID: <5vpmiaask1@Starbase.NeoSoft.COM>
Source record: 116806

I just received a 1040STfm and I'm wondering how to find how which version of TOS I have. I formated a disk so I know it has a double sided drive but I don't know exactly how much memory it has. Is there some util I can use to tell me all the hardware/OS details? Or do I just have to open up the case and start checking out the chips? Thanks for any help or pointers.

David Williams - Computer Packrat
dlw@neosoft.com
http://www.neosoft.com/~dlw

3525. MagiC/Nemesis/Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <5vp0sjnmc2@cubacola.tninet.se>
Source record: 116807

If you have trouble printing under MagiC with Nemesis High try with cache off (you can use the NVDI SI CPX to turn it off) and see if this cures the problem.
It cured the problem a friend had when printing under MagiC and the FX card in 40 MhZ.

Greetings, janne

3526. HD floppy drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970917231234162480@ppp103.tou.hol.fr>
Source record: 116808

Just a question about the drive ID issue when adapting PC floppy drives for use on an ST:

I went to a few PC shops to get a 1.44 drive specifying that I needed it to have jumpers for configuring the ID number. They all told me that the ID was given by the cable itself. One even showed me a PC floppy drive cable with 2 connectors, one for drive A, the other for drive B, with 4 wires twisted in between the two.

So what's exactly the deal with this jumper stuff ?

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3527. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoFz5.M1J@suse.modem.stud.uni-hannover.de>
Source record: 116809

In article <7183253_Beta04_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>
> In article <5v5o2g$73a$7@zingo.tninet.se>
> bertilow@aristotle.algonet.se (Bertil Wennergren) wrote:-
>
>>somehow put aside too. I spent a lot of time wondering about the details
>>of this, as it says in the docs that I should read it, before I understood
>>that all of it was completely irrelevant for me.
>
> Agreed, as 9% of most users won't be using it.

Yep, think too it's only 9% that won't use it.

> I must admit though as I do have two machines which are linked for
> NeST (fidonet) message transfer using Semper, so it would be
> interesting for me to try installing the STing link to see what
> happens.
>
> I've got a few concerns though before I start thinking that way:
>
> - As installed at the moment I'm using the MIDI HsModem driover in the
> auto folder and this works with Semper to send 31250 blocks of data.
> It would be paramount that this ability is not lost.

I guess I replied to you in the mailing list already. You can desactivate
the port in STNGPORT.CPX at any time to allow other programs (do not know
Semper) to use the port. Both (STinG and other programs) active at the same
time is of course impossible

> - What use would the link be? To me I'd like to be able to transfer
> files between machines using the MIDI link, would this be possible?

It is possible, by running an FTP server on one machine, and an FTP client
on the other. For the server, look at my web page, for the client, you can
use Newsie, AFTP, mgFTP, etc.

> - If file transfer would be possible I assume it would have to work
> via FTP, and that it would not be possible to have 'remote' drive
> icons on the desktop?

What you're referring to here, is a Network File System (NFS), which I intent
to do later. Right now I'm not working on it yet.

> - Would the NeST mail server still be able to process NeST (fidonet
> mail via Semper) using the RS232 port while I was on the Falcon doing
> a MIDI transfer of a file?

RS232 and Midi are independent ports. If Semper does not mingle with the
Midi port, and you desactivated the RS232 port for STinG, the answer should
clearly be "Yes".

> If you or anyone (Peter) knows the answers to the above it would be
> most useful. Or of course if anyone has already set up that sort of
> config (while not screwing up a standard STing dial-up connection
> link) I'd be interested in the config files.

Better do them yourself, for two reasons. First the LANs are too different,
so copying the config files is not very useful. Second you learn quite a bit
about networking by setting it up yourself, and it's not difficult. Ask me
if you still run into problems.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3528. Re: Sting vs Stik

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoE9u.Lvx@suse.modem.stud.uni-hannover.de>
Source record: 116810

In article <5uq54f$9pn$1@news.ibi.co.za>,
tparrett@fast.co.za (Ted Parrett) writes:

> As did many others I tried very hard to get the new Sting up and running.
> After a lot of wasted effort,inummerable reconfigurations of the set up
> and some absolutely non productive telephone connections (without any
> two way packet streanms or whats the other word.....ah yes its
> resolving!!), I have given up. For now at least.
> I'll keep watching developments however as there has to be a resolution
> to my problem,one that I had hoped Sting would bring.
> The problem I have is that on the first login of a session I can
> almost always get a carrier first time but the call gets dropped within a
> couple of minutes. Just as I try to collect my mail, sometimes during the
> downloading of the first or second message, the line is dropped. I know
> when it it going to happen as line activity stops and about 40secs. later
> click goes the modem. I then try to login again after properly

Does your ISP possibly require CHAP instead of PAP ? This does sound as if this
were the case. CHAP means the ISP asks for authentication at some random time,
even in the middle of the connection. As STinG does not support CHAP as yet,
the ISP won't get the CHAP reply and thus drop the line. The 40 sec might be
the CHAP waiting timeout.

Get back to your ISP and ask them if CHAP is employed. Maybe they can switch
it off ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3529. Re: Yet more STinG problems...

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoEL5.LwJ@suse.modem.stud.uni-hannover.de>
Source record: 116811

In article <904_9709092317@ronly.org>,
Terry.May@rebel.ronly.org (Terry May) writes:
>
> On 08 Sep 97, after being fired by Jack Tramiel, John Whalley said:
>
> >> Problem one: When I first start the Dialer, it thinks my modem is
> >> online, although it isn't. I have to click Disconnect and tell it to
> >> hang up the modem to cure this.
> JW>
> JW> I had this problem at first, it disappeared when I sorted my AUTO
> JW> folder and ensured STING.PRG loaded after the HSmodem programs.
>
> Setting the Port CPX to Active will also cause this.

Only setting the Port CPX to Active will cause this. ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3530. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoD63.Lqy@suse.modem.stud.uni-hannover.de>
Source record: 116812

In article <5upqrk$1ha2@r02n01.cac.psu.edu>,
williams@mustang.ecsel.psu.edu (Ken Williams) writes:

> Now, keep in mind I have had, all totalled, about 1.5 hours of ST
> experience. I found STiNG to be incredibly easy to install, once
> I found out what a .CPX file was (thanks, Peter) and that I needed
> Xcontrol (Thanks again, Peter). Once I knew these two, I had STinG
> configured and hand-tuned on my home pc, and put it on the ST and had it
> up and running w/ CAB 2.0, Antmail, mg-ftp, and telnet (all from
> 720k floppies, no less) in about 10 minutes...minus the mind-bogglingly
> slow copying of files from disk to disk.

Thanks for some positive reports on STinG. Sometimes it feels like people
can only complain. Especially bad are phrases like

>> Let's face it: STING doesn't work. So, what's the solution ?

in the other message.

> If I can do it with an hours worth of ST experience, then what is
> the problem everyone is having? There's a lot of documentation with
> STinG, is anyone reading it?

Huh, I guess few people will like this question ... ;-)

I really admit it, the documentation is a mess. But right now things like
debugging of the bloody PPP is more important. And that is also much more
difficult, as I do not see any of the reported problems here with my machine
and my ISP.

> There, I said what I had to. Peter's program is wonderful, however,
> I do miss the old version of ping B*)

Why is that ? What is the 'old version' anyway ? Note the Ping source code
is included in the distribution, you can do with it whatever Ping version
you want.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3531. Re: STiNG, STiNG, Help!, Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoF8n.Lz3@suse.modem.stud.uni-hannover.de>
Source record: 116813

In article <01bcbbf3$9b54bc40$ec0975cc@fax>,
"Loiselle and Beatham, CPAs" <labcpa@agate.net> writes:

> 1. I removed all the modules except tcp, udp, serial, and resolve.

Ok. 1 point.

> 2. I copied the .cpxs and didn't touch any of them, except for serial.cpx,
> and making Sting "active".

Very good. Another point.

> 3. I edited the dial.scr to include all the relevant stuff. BTW, I have a
> *static* IP address, which is different than most, it seems.

Right. Third one.

> 4. I edited the route.tab to include the line
> 0.0.0.0[tab]0.0.0.0[tab]Modem 2[tab]0.0.0.0

Perfect. Fourth.

> So, now the DIALER works fine and I can get "connected" without any
> problems or bombs, but when trying to Ping my ISP's nameserver, it sends
> out lots of packets, but none are received...the modem "send" light
> flickers, but the "receive" light is always dark.

Hmmm. Scored four points, should STinG require five ? ;-)

Getting serious, I'd say, your IP address is wrong, which is however unlikely,
as you say you got a static one.

Do you know the IP address of your ISP's modem server ? Try to ping that one.

> Heres what I found:
>
> 1. In the PORT cpx, under Addressing-Modem 2, it has the Active box
> checked and it specified an IP address of 204.117.4.131 (which is my
> correct static address). Subnet mask is disabled.
> Under General-Modem 2, the active box is checked and PPP is checked.

Sounds perfect.

> 2. In the protocols cpx, under the Resolver option, it has the DNS server
> I specified in the Dial.scr, but under DOMAIN, it has
> stud.uni-hannover.de, which is obviously Peter's.

Yep. This can hurt only in very special situations, not here.

> So, I then looked at the DEFAULT.CFG, and it had all kinds of Peter
> specific info in it...I hadn't touched this file up till now...was I
> supposed to?

Sure, go ahead. Change what you can make sense of. Nothing of the default
settings should prevent your setup from working, however.

> Help! Help! Help! What am I doing wrong? Up until the point of looking at
> the DEFAULT.CFG, I thought I was doing everything right, but now I'm
> completely confused!!

As all you reported sounds very sensible, you should contact your ISP, and
ask them to look at their server while you try to do the name server ping.
It would be very easy for them to tell what goes wrong.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3532. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoDs2.LtI@suse.modem.stud.uni-hannover.de>
Source record: 116814

In article <5v0oat$6fi$1@infomania.emw.ericsson.se>,
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> writes:
> Regis Gronoff wrote:
>>
>> Let's face it: STING doesn't work. So, what's the solution ?
>> My opinion: to be brave enough to call it a crap programme, erase
>> it from your HD's, forget the name (gives bad blood circulation)
>> and *warmly* support Dan Ackerman and Steve Adams who gave us the
>> ONLY internet connection program that works: STIK, so that they
>> can cook us a lovely working PPP version of STIK (v1.14 ?)
>
> Another things that strikes me from reading these millions of
> messages about that you can't get STiNG to work is. Why doesn't
> anyopne use PPP-Connect which commes with CAB? As most people,

It did not occur to you that PPP-Connect might have it's own set of problems ? If you had read german newsgroups, it had ! People report strange problems there too. The other day someone posted a logfile produced by PPP-Connect, which comprised received data, and PPP-Connect's reply. Scrutinizing the log, I was able to prove that it does not correctly implement the PPP protocol.

I'm far from saying that STinG's PPP would work well for everyone. But you should not advertise PPP-Connect as the perfect solution. I do not know how you would have guessed this, maybe because it is commercial ? If so, look at Microsoft to see how well commercial software works.

> I guess 99%, who uses the internet uses CAB this sounds like
> the obvious choice. From the few people I have heard who uses
> PPP-Connect (I guess not many have bought version 2.5 of CAB
> which also is suppsoed to be much much better than previous
> versions and which is sad) they have had no problems what so
> ever and have got it up and running in less than 10 minutes.

See Ken Williams report on how long it took him to set up STinG.

Here in Germany MANY people have bought CAB 2.5 meanwhile. Not quite as many have problems with PPP-Connect, but still enough.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3533. FS: ATARI ST Hardware/Software[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <5vpfpadhr1@tribune.usask.ca>
Source record: 116815

```
Hi. I have a few item for sale.
Please email for a listing.
Thanks.
David
```

3534. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <5vq0e9$fak@nntp02.primenet.com>
Source record: 116816

On 17 Sep 97 16:05:47 G, Graham Jarvis wrote:
>What am I doing wrong??!!
>
>My setup is a Falcon 030,14 meg RAM,NVDI v4.11,Papyrus v
>5.11,SpeedoGDOS v 5.00.

Are BOTH NVDI and SpeedoGDOS installed?? Dump Speedo and stick with NVDI and see what happens.

Also, are you using Papyrus' printer driver or one of NVDI's? If you've only tried one, try the other.

Pat

Pat & Anna
pmorales@primenet.com

3535. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <5vpockqsg2@goliath.spirit.net.au>
Source record: 116817

On 17 Sep 97 16:05:47 G, Graham Jarvis wrote:
>Hi All,
>
>Once again I seek help with printing colour pictures with Papyrus 5 :)
>
>I've upgraded to NVDI version 4.11 installed it and ran Papyrus 5.
>Everything seems to be fine when printing but here's the funny
>thing,all I get is any text in the document printed and still no
>pictures!
>
>I've fiddled with the settings and the best results I've had so far are
>text printed as normal and no pictures or just a coloured mess and
>nothing else!
>
>What am I doing wrong??!! Please could someone give me an idiots guide
>to printing colour pictures from Papyrus 5? :)
>What paths should point to what,settings in the dialog boxes that sort
>of thing?
>
>My setup is a Falcon 030,14 meg RAM,NVDI v4.11,Papyrus v
>5.11,SpeedoGDOS v 5.00.
>
>Thanks once again to anyone who can help!
>
>
>_____ ||| >
>| | |||
>| ** E-Mail: firebird@wildnet.co.uk | / | \
>| Home Page http://www2.wildnet.co.uk/~firebird/index.htm | Falcon 030
>| | Jaguar 64
>
>
>
>
>
>.
One thing I forgot just use the NVDI printers not the Papyrus ones.
Set the colour setting in the image parameters in the settings for
papyrus to the the printer not the screen.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

3536. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <5vpo7qqsg1@goliath.spirit.net.au>
Source record: 116818

On 17 Sep 97 16:05:47 G, Graham Jarvis wrote:
>Hi All,
>
>Once again I seek help with printing colour pictures with Papyrus 5 :)
>
>I've upgraded to NVDI version 4.11 installed it and ran Papyrus 5.
>Everything seems to be fine when printing but here's the funny
>thing,all I get is any text in the document printed and still no
>pictures!
>
>I've fiddled with the settings and the best results I've had so far are
>text printed as normal and no pictures or just a coloured mess and
>nothing else!
>
>What am I doing wrong??!! Please could someone give me an idiots guide
>to printing colour pictures from Papyrus 5? :)
>What paths should point to what,settings in the dialog boxes that sort
>of thing?
>
>My setup is a Falcon 030,14 meg RAM,NVDI v4.11,Papyrus v
>5.11,SpeedoGDOS v 5.00.
>
>Thanks once again to anyone who can help!
>
>
>_____ ||| >
>| | |||
>| ** E-Mail: firebird@wildnet.co.uk | / | \
>| Home Page http://www2.wildnet.co.uk/~firebird/index.htm | Falcon 030
>| | Jaguar 64
>
>
>
>
>
>.
I hope you are not trying to run Speedo and NVDI together. Ditch
Speedo5 it is full of bugs. Just use NVDI 4.11x prints fine and much
faster etc.. Using both together will make the system unstable etc..
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

3537. Re: ATARI-ST emulation, GEMULATOR

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199709172059.a55101@os2.maus.de>
Source record: 116819

Hi Daniel G.!

On Monday, the 15th of September, 1997, scrooge@cyclone.snafu.de (Daniel G. Link) wrote in A1995@AC3 (comp.sys.atari.st):
DGL>In my wallet, there is no money (I can prove by photo!), so...

rotfl!!!!!!

bye,
Gerhard

3538. FOR SALE-BIG LIST ATARI

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3420AEA7.3908@ibm.net>
Source record: 116820

defang@ibm.net wrote:

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
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READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

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SPACE QUEST-Sierra-3D animated adventure game.-SW

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STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur".-SW

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METROCROSS-USGold-scrolling skateboard arcade game.

PROJRCT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.

DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

STARGLIDER- - Arcade quality 3D combat SIM.

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****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 14 ISSUES, 28 floppies in all.$75 (SOME FLOPPIES STILL IN SHRINK WRAP)

ATARI FORCE COMICS. First issue thru Final issue(1-20)$25
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**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the
commercial game software above.-DF

3539. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5vqdck$jqs@nntp02.primenet.com>
Source record: 116821

```
On 17 Sep 1997 22:58:51, Peter Rottengatter wrote:
>... But right now things like
>debugging of the bloody PPP is more important. And that is also much more
>difficult, as I do not see any of the reported problems here with my machine
>and my ISP.
>
Yes, these things always seem to happen on other peoples' machines. ;-)

Hang in there,
John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari
```

3540. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <3420BE95.77F5@cadvision.com>
Source record: 116822

A webpage is just what we need!

> If there is ever a mailing list for Calamus created, please include me in
> it.

Me too! Been using Calamus for 10 years

3541. PH Player 4.1 - IMA ADPCM support

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5voqfn$jg9@usenet.pa.dec.com>
Source record: 116823

PH Player 4.1 is available for immediate downloading from

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

New in this version includes:
* Support IMA 4-bits ADPCM mono sample files.
* Fix TT-RAM memory.
* Added a couple more sample speed support.

I suggest you visit http://zarak.com/sounds where you can get tons of
great TV, movies & songs samples, all in IMA ADPCM format.

Watch out for IMA ADPCM Stereo support soon!

Regards
William

3542. Re: ATARI-ST emulation, GEMUL8R.INI

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <5voq3i$529@usenet.pa.dec.com>
Source record: 116824
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,de.comp.sys.st,fr.comp.sys.atari,maus.sys.atari.hardware,maus.sys.atari.talk,maus.midi,fido.ger.atari,comp.emulators.misc

In article <341E2FF8.6834@sdm.de>, Hendrik Woerdehoff <hendrik#woerdehoff@sdm.de> wrote:
>Now this is where the problems start when working under Windows NT.
>Gemulator tries to access the disk and the COM-Ports directly which is
>blocked by NT. It also tends to "hang" after a while.
>

WinNT does not allow User level applications to directly access the hardware.
This is why WinNT is more stable than Win95. I don't know if DirectX for NT
will help, it still needs to go through the IO manager but it is suppose to be
more resistance to direct hardware access by applications.

Regards
William

3543. (US) FS: 9-16-97

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <5vnbfi$2ot$3@legends.cet.com>
Source record: 116825

9-16-97 >>>>>> [][] ATARI Clearence [][] <<<<<< 9-16-97

If it's not listed, it's been sold!

[NEW][NEW] [NEW][NEW]
Will trade for Jaguar and/or Atari Computer items!

(Email me with what you are willing to trade and what you want)

[NEW][NEW] [NEW][NEW]

PLEASE: When you send me email - MAKE SURE you either include a valid email address or that 'reply to' is correct!!!! Quite a few people have replied to these add's, but I can't reply to most of them, as the mail comes back to me. thank you....

Item : COMPLETE External Hard drive setup
Host Type: ICD Link
Megabytes: ~90mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $125 + shipping

I'll be happy to load the hard drive with shareware/pd software.

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : ATARI LAZER 'adapter' box. I can't remember what these are called.
Comments: But they are the boxes that plug into the computer and the lazer printer plugs into this box. Comes with the Lazer printer cord. And 1 DMA cable (as it's built into the box) This box also has a DMA pass-threw.

Item : 6 (?) MFM hard drive mechs.
Comments: I don't know what works, and what doesn't. They all did work when I put them in the box, but I cannot test them at this point.

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : ST Sound Digitizer
Comments: Made by Hippo, includes software and cartridge

Item : Video 1000-ST
Comments: Includes Cart and german (paper) docs. Screen rez enhancer (?)

Item : Video Key
Comments: Lets you hookup your atari to a TV

Item : Mouse Master
Comments: Lets you click over between a mouse and a joystick on 1 port
(usually 0)

Item : 1040 power supply
Comments: Needs plug put back on (which I still have - and will include)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do)

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks (Yes, this is in here twice on purpose <g>)

Internet: danbrown@cet.com
Location: Spokane, WA

Thanks for your time!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))

3544. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Terry.May@rebel.ronly.org
Message-ID: <e54_9709162340@ronly.org>
Source record: 116826

On 09 Sep 97, after being fired by Jack Tramiel, Mark Duckworth said:

MD> Jared, I have a quantum drive that does almost the same thing. Sadly,
MD> if your falcon boots and it worked with the drive before, then it is
MD> most likely your drive. Falcon IDE drives are expensive too :((

They're not that expensive anymore. You can get a 2.5" 1 gig drive for under
$200.

* LED v1.51 * For a good time call 702/736-2282!
--
|Fidonet: Terry May 1:209/745
|Internet: Terry.May@rebel.ronly.org
|
| Standard disclaimer: The views of this user are strictly his own.

3545. My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: booklage_p@parx.frmug.fr.net
Message-ID: <1746booklage@alpes-net.fr>
Source record: 116827

Hello all,

It is an old problem on my STe, when I move the mouse during download with
all my coms programs, they write 'CRC errors'.

Anybody know a solution ?

Thanks for you help.

Best regards,
Olivier

--- JetMail 0.99beta23

Via *FIST* v2.52B beta Gate on alpes-net.fr (90:800/1.15)

--

3546. WANTED: DEAD TT...

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: Barry_Schut
Message-ID: <34202a40@p18.f503.n286.z2.fidonet>
Source record: 116828

```
WHO CAN HELP ME GET A BROKENDOWN TT *-COMPLETE-*?

Price is open for discussion...

Barry

--
Er kan weer gefaxt worden naar Bearboard 010 - 4862446 !!
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)
```

3547. Re^2: What can you use a 68882 on the Falcon with?

Newsgroup: comp.sys.atari.st
Date: 1997-09-17 00:00:00 UTC
From: mike@bbsgate.interware.REMOVE.TO.REPLY.it
Message-ID: <7070_mike@bbsgate.interware.REMOVE.TO.REPLY.it>
Source record: 116829

In uno strano messaggio del 17 Sep 97 dhedberg@aristotle.algonet.se
(2:333/608.1) scrisse al povero All :
d> : Software that I know of that has 68882 versions:
d>
d> : Dieter Fiebelkorn's AVI and AQT players
d> : MPEG Fever
d> : Xenomorf (aka Phoenix) 1 & 2
d> : POV
d> : InShape needs an FPU.
d> NeoN Grafix requires a FPU.
d> Calamus takes adantage of the FPU if installed.

Was it also DynaCADD one of these ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The FIRST line will be placed in front of the footline and can be empty.
--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3548. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vs926$rh4@alexander.INS.CWRU.Edu>
Source record: 116635

In a previous article, tross3@hamtel.tds.net (Terry Ross) says:

>Anyone out there use MG-FTP?
>
>I downloaded Version 1.40 because it supports the PORT command, which I
>needed because GeoCities won't accept a PASV upload - now I've got yet
>another problem.
>
>Nowhere in what documentation there is does it say how to switch modes.
>It goes into binary mode, and stays there. I've tried all sorts of key
>combinations with no results. So, I'm at the point where I can upload
>GIFs and things of that nature, but no HTML files (although I did get
>one up once, out of about 120 tries... I have no idea how).

THERE IS NO WAY. I beta tested this version, and complained
to the author at the time, but he said why bother Binary works fine!!!
He was wrong. So you're stuck with binary. One way around it if you can
is to zip it up, and then unzip it inthe host.

Boris
>
>Anyone know how to tell it to switch modes?
>
>Thanks,
>Terry
>
>-----
>tross3@hamtel.tds.net
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3549. STinG HELP! Homepage

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5vqp4r$mf2$1@berlin.infomatch.com>
Source record: 116636
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all!
Just thought I'd give you an update on the STinG HELP! HomePage..

It is doing really well! People have responded and infomation is being shared between everyone. If you use STinG and have or have not got it to work properly with your ISP.. This page is for you! It also has helpful hints to make things run a bit faster and smoother! If you want drop on in and give advice to other people or just read the advice of others.

Peter Rottengatter the author of STinG also drops in and offers some VERY helpful infomation and tips.

Goto: http://www.geocities.com/Hollywood/Academy/2034

Stop in and say 'HI'

Johnny

3550. Blatant Atari Advertisement

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcc46e$4a1b96e0$8d4ea4c2@atarimad>
Source record: 116637

Just to let all those who don't know know.

On Saturday the 18th of October there is an Atari Show in Birmingham, and on Sunday the 19th(day after) the show can be found in London.

That's it really.

Oh yes, everyone who can make it please come cos I like to see fellow atarian buzzing around.

Message Ends.

Kev, alias AtariMad from the elusive #atari on IRC, can be found using demon's server with port 6668.

"88.2% of statistics are made up on the spot"

Vic Reeves.

3551. WTB: Sound Tools for Atari

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: John Maxwell Hobbs <jmax@earthweb.com>
Message-ID: <34219EDE.88BFA447@earthweb.com>
Source record: 116638

The header says it all. I'm looking for Sound Tools for my Mega STe

-JMH

3552. WTB: Atari 800 w/48K

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: RClaunch@Rocketmail.Com
Message-ID: <874634353.8869@dejanews.com>
Source record: 116639

Hello

I would like to buy a Atari 800 w/48K. Must be in good condition with power pak.

I will pay $25.00 shipped to Riverside, Ca. USA

Email me

RClaunch@Rocketmail.Com

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3553. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970918171102.3996A-100000@reality>
Source record: 116640

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

On Thu, 18 Sep 1997, Magnus Kollberg wrote:

> Jo Even Skarstein wrote:
>
> > These games are treasures, and they are no longer available. Somebody
> > out there must be sitting on all those "Was (no was)", "Pompey Pirates",
> > "Automation", "Vikings" etc. compilations, every decent game ever published
> > for the ST can be found on one of those disks.
> >
> > What if we collected all those disks and put them on a CD as MSA-files?
> > Together with a decent emulator and a software/hardware floppy-emulator
> > for PC/Falcon this would be the perfect way to preserve these games.
>
> A great idea and ehumpphh... most compilation disks from the above are
> actually available on the internet. I can't realy think that someone
> cares nowdays.

If you can get permissions from the authors then...oh yeah, we've been
through that one before. The only objections from them may be if they
still get royalites(someone told me he still gets royalties from the
8-bit version his game being sold in a 3rd world country :), and if
someone hacks into it and claiming as his own (Heck, don't all crackers do
that?) That's just from some of the responce I encountered....

> The main problem is that they wont work on the Falcon and wont work
> from a HD. :-(((Maybe someone could hack them to run from a HD/CD-ROM
> as well?

Problem is you can't just put protected games on MSA files because MSA
can't copy them, but that obvious fact aside...

One solution might be to make a disk image not much different from
.ST files. First, read the boot sector to get the information and have
the reading program "simulate" the ST drive controller to "read" the disk
and reproduce the data on the file. Then have another program that can
also simulate the ST drive controller and run the boot program, adjusting
on a Falcon in the same way Falcon X does.

Still, it's a theory that has yet to be worked on...but it may be a possiblity someday :)

Eric Noss
a.k.a
Mr. Maddog

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

3554. MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vs97o$rv5@alexander.INS.CWRU.Edu>
Source record: 116641

Is there a program available that will un-MIME a file correctly?
I have tried ESSCODE, and can't get it to work.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3555. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HISTCBBDUP@data.rhein-main.de>
Source record: 116642

In <5vqmvt$e7k$1@infomania.emw.ericsson.se> Magnus Kollberg wrote:

>I belive you, but as I said I still havn't read about any problems with
>PPP-Connect. Maybe that is becuase noone uses it, or?

You have a chance for trouble while using the german t-online as isp.
But nobody outside germany use t-online ;)
Also i use ppp-connect since the first time with rhein-main.de as isp.
The point is: My ppp-connect config was done in 3 minutes!
Simply i use all the parameter from FreePPP 2.5, from my Mac.
(Also the complete login script)

Fakt is: Whith exactly the same ppp parameter set i take NOTHING with STinG/PPP

Any questions about it?

Right, also i use STiK/SLIP, that nice and fast.
SLIP also works nice while using STinG, but that's all, not one point more.

When i started to the web with STiK i need 2 weeks to get a nice config.

But that's not the point, after switching STinG simply from SLIP to PPP...
What a joke, i need the LAST TREE WEEKs..
(To get a fucking ping from my static! IP)
Not ANY word by use dynamic IPs ! (That works nice with PPP-Connect or FreePPP 2.5)
So i quit that job last week.

Any questions?

Sure, PPP-Connect is www only in the moment, but i'm sure in few weeks anybody
got the rest from ash! The best chance for me to work with NEWsie, aFTP and also.
(I hope so)

Why?
Not one programer can talk with any other.. What a joke!
(But all that guys do the same) ;-/

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3556. New Lower Prices! Atari!

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5vt5o6idi1@kelly.teleport.com>
Source record: 116643
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here, Direct all responses in E-Mail to: bensmith@teleport.com

Find Lower Prices @ http://www.teleport.com/~bensmith/bscomputers.shtml

The Bravo Sierra Web Page has been fixed. If you find trouble with my Web Page, please E-Mail me at bensmith@teleport.com.

I'm looking for certain Items for my Atari. Item (1)Mega 4 ST. Not a Mega 2 ST upgraded to 4 Megs. I need a Mega ST with 4 Megs of RAM Populated at the Factory. A real Mega 4 ST, preferrably with TOS 1.4. (2) I'm also looking for a Canon IX-12F Flat Bed Scanner with a Navarone Cartridge & SoftWare. (3) I'm looking for CatBoxes for Atari Jaguar, as well as Jag Controllers, Jag-Links and even complete Jaguar Systems. If you have what I'm looking for, check my Atari Catalogs or E-Mail: bensmith@teleport.com

In some cases I'm willing to discount a sale if the Buyer makes an order of enough of my stock. One example, a customer ordered over $200 of software. So I discounted his order %25.

I've added more Items to my Catalogs, such as several large boxes full of Atari ST Software. All of them Complete in Boxes with Documentation. Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SM125 Mono Monitor with a Built in Monitor stand and an Atari Laser Printer. For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk Drive plus a modified 800xl with a built in Translator on a switch that will run older Software without a Translator Disk Plus Lots more new 8 Bit Disk SoftWare for $5 each.

Following is only a partial list of what's in my Computer HardWare & SoftWare Catalogs. Everything mentioned on this list is on this list because I have multiples of these Items and I thought I'd list them for you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers, Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the Monitor Power Directors to Manage & Protect your Equipment. And Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives, Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM 804 Laser Printers, Spectre GCR Macintosh Emulators, Color & MonoChrome Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes,

Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space Eggs, Space Journey Math Educational Software, Target Practice, Temple of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons & Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World Championship Karate. Productivity Software for the Classic Atari 8 Bit: Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak, Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc. Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports

on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

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Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3557. NEEDED: Atari Mega 4 ST! Want to Trade(USA)!

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bensmith@kelly.teleport.com
Message-ID: <5vt65iisn1@kelly.teleport.com>
Source record: 116644
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for an Atari Mega 4 ST to help keep my Business going. I'm willing to trade for it. Or Buy if I can. Please, no upgraded Mega 2's. TOS 1.4 would be nice. E-Mail: bensmith@teleport.com or call Ben at: (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3558. ST+ at the U.K. Atari shows.

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: All@Sea
Message-ID: <100_All@Sea>
Source record: 116645

ST+ at the U.K. OCTOBER ATARI SHOW

October 18th - Birmingham Motor Cycle Museum
October 19th - London four pillars hotel

ST+, the U.K.'s only monthly Atari diskzine will be holding a stand
at the October Atari shows. We'll have special limited edition,
double disk issue of ST+ bundled with some goodies for a mere £2.50
UKP. All the usual back issue's will also be availible to purchace! We
will also have the latest issue of ST+ for you to check out!. Also
this is your chance to meet and chat with the ST+ team. We will be at
both the Birmingham AND London shows.

BE WARNED!!

This could well be the last Atari show arranged by Goodmans.

It's up to YOU to show your support by attending at least one of the
shows, their great fun and what's more you'll find bargains in
abundence, what more reason do you need to attend!?..

Look forward to seeing ya there!. :))))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3559. Re: ZIP drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5vppqv$sms@mn5.swip.net>
Source record: 116685

Steve Sweet wrote in article <1380_SSweet@fortress.org.uk>...
>JH> WRONG! Iomega SCSI Zip Drives DO have termination. There are two
>JH> switches on the back of the drive between the two SCSI sockets. One is
>JH> to switch IDs around, the other is to switch Termination on or off.

>I whipped the giblets out of mine the other night to check out the TERMPWR
>issue, and the relevant pin is connected to the internals, ive not had a
>chance to see if its a source of current, but it is connected to somethin

Hi,
I haven't followed this discussion, but it seems like you're having problems with a Zip on an ST. The problem is that the PSU can't deliver enough current to supply the Link (or whichever SCSI-interface you're using) with power. Because of this you have to make a cable that supplies power from the joyport (or somewhere else of course) to the TERMPWR on the secondary SCSI-connector on the Zip. Another solution is to connect a terminated harddisk after the Zip and disable the termination on the Zip - the PSU in the external HD will be able to give power to the interface.

Best regards,
Claes
--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3560. NEED LOGIC!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: cdamian@Hawaii.Edu
Message-ID: <5vq3lo$lm0@news.Hawaii.Edu>
Source record: 116686

Greetings,

Does anyone have Logic + LOG3 interface? I need more MIDI power!

Thanks!

Chris D. Stark Computer Specialist
Office of Information Systems Webster Hall 310
University of Hawaii at Manoa School of Nursing
http://www2.hawaii.edu/~cdamian cdamian@hawaii.edu

3561. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9918_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116687

```
*Hi John*, on 15 Sep 97 you wrote: ...respect, brethren
j>
>> GemView is shareware, and there is a PNG module to go with it. Don't
>> know of any other but GemView and Graphtool that support PNG so far.
j>
j> 1stGuide is supposed to support PNG, though I haven't tried PNGs with
j> it myself.

Yes, it does - and very well too (as with most things...)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

3562. Re: Which JPEGD to use and where from?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9902_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116688

Out of the ether, the following was mentioned by pascal.ricard@hol.fr...:

p> The version I use is dated 25 dec 1994 and is 9294 bytes in size. I
p> don't
p> know if it is better or not. If I recall correctly I picked it on
p> Alexander's
p> pages.
Pascal,

I've now got this version which someone on the Afterburner mailing list
kindly sent me. It is more reliable but Gemview still has a
tendancy to bomb out with 2 bombs (though not as regularly as before).

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3563. Re: Telnet Demon

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <874563503.8425@dejanews.com>
Source record: 116689

Hi

>
> Does AnyBody Know Where I can get a Telnet Demon For MINT or
> Magic?

You will find a Telnet Deamon for MiNT from

ftp://atari.archive.umich.edu/atari/Mint/Network/telnet-01.tgz

I don't know of any Telnet deamons for Magic as of yet.

Regards,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3564. Re: segmenting files on Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3420b2df.2626176@news.demon.co.uk>
Source record: 116690

On 16 Sep 1997 19:09:05 GMT, prunus@post3.tele.dk (Joergen Bak) wrote:

>On 15 Sep 1997 22:12:44, Guy Harrison wrote:
>>On Sun, 14 Sep 97 14:56:42, JHaslam@fortress.org.uk (James Haslam)
>>wrote:
>
>>>I know the program you mean. But surely its only got a PC version with the ST
>>>version. IE theres no Mac version of the program.
>>
>>If we're talking executable code here then there's not even a PC
>>version, at least not with the archive I got! However, if memory
>>serves, the C source looked pretty portable and would only need
>>changes to the header files and possibly one or two macro redefinition
>>"hacks" to compile.
>>
>>Er, sometimes I wonder where my brain disappears to! Just compress
>>them as multipart mime or uu-encoded docs. Gawd, why didn't I think of
>>that in the first place. ;-)
>>
> I think he is talking about Splitter. PRG, it did come with a pc .EXE
> file, not with a GEM interface but useable.

My memory's worse than I thought! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3565. Re: New ST user questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970918082231225877@ppp75.tou.hol.fr>
Source record: 116691

David Williams <dlw@Starbase.NeoSoft.COM> wrote (�crivait)�:

```
> I just received a 1040STfm and I'm wondering how to find how which version
> of TOS I have. I formated a disk so I know it has a double sided drive but
> I don't know exactly how much memory it has. Is there some util I can use
> to tell me all the hardware/OS details? Or do I just have to open up the
> case and start checking out the chips? Thanks for any help or pointers.
>
> -----
> David Williams - Computer Packrat
> dlw@neosoft.com
> http://www.neosoft.com/~dlw
unmodified STFMs usually have either TOS 1.0 or 1.4. To tell, you can
either check the date in the Desktop Information box, If it just says
(C)1986 then it's 1.0, if there are several dates, then it's probably
1.4

You can also use sysinfo that can probably be found on umich or lip6 FTP
sites. Check out the Quick FAQ (see below)

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3566. Nomai drive connected to Atari?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3420D775.46D1@ooc.de>
Source record: 116692

Hi!

Has anybody successfully used a Nomai removable media drive with an
Atari ST, Falcon or TT?

Greetings, Uwe
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3567. Please submit your have/want lists or links.

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: classics@penny-empire.nospam.com
Message-ID: <3420b1d1.10617125@news.whc.net>
Source record: 116693
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

```
Visit http://www.penny-empire.com/oasis

Remove the .nospam for email.
```

3568. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vqm9sdqs1@infomania.emw.ericsson.se>
Source record: 116694

Bertil Wennergren wrote:

> >Maybe you should all go and buy a copy of CAB 2.5 and see
> >for your self. And since you all use CAB anyway it sounds like
> >something you can't afford to miss.
>
> I use CAB (the demo version) only occasionally. Mostly I use lynx on a
> unix server (_much_ faster!). As I have already pointed out in detail
> (more details can still be given though) CAB is not yet good enough. I
> won't buy it until it gets _much_ better. There are just too many
> shortcomings.
>
> That's my reason for not using PPP-connect.

And you say your self that you use the demo of CAB. As much as
I know ony verwson 2.0 is available as a demo version, 2.5 is not.
I have also heard from several different people that version 2.5 is
MUCH better than 2.0 which is buggy and hasn't got many of the
features found in 2.5. Have you looked at 2.5 at all? Alex has got a
good page about CAB describing what has chagned from 2.0 to 2.5 and
I would say that it's about everything.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3569. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vqr39$ar9$2@cubacola.tninet.se>
Source record: 116695

Magnus Kollberg skribis:

>And you say your self that you use the demo of CAB. As much as
>I know ony verwson 2.0 is available as a demo version, 2.5 is not.
>I have also heard from several different people that version 2.5 is
>_MUCH_ better than 2.0 which is buggy and hasn't got many of the
>features found in 2.5. Have you looked at 2.5 at all? Alex has got a
>good page about CAB describing what has chagned from 2.0 to 2.5 and
>I would say that it's about everything.

I have heard nothing about 2.5 having fixed the worst shortcoming of CAB, the worst for me that is. I'm talking about the compulsory recoding of Latin 1 characters into the Atari standard. Some characters are necessarily lost in that recoding. I need those characters too. Thus I want an option to switch off this, so that I can use fonts that are layed out according to Latin 1 - the Net standard. Those of you who only read pages in English or German won't notice this "bug", but for me it makes CAB almost unusable.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3570. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vr1ephmk1@infomania.emw.ericsson.se>
Source record: 116696

Bertil Wennergren wrote:

> I have heard nothing about 2.5 having fixed the worst shortcoming of CAB,
> the worst for me that is. I'm talking about the compulsory recoding of
> Latin 1 characters into the Atari standard. Some characters are
> necessarily lost in that recoding. I need those characters too. Thus I
> want an option to switch off this, so that I can use fonts that are layed
> out according to Latin 1 - the Net standard. Those of you who only read
> pages in English or German won't notice this "bug", but for me it makes
> CAB almost unusable.

Okey. I guess you have to stay to a "real" language then. ;-)

//Magnus Kollberg
-
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3571. Hard disk question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5vr6j2dnh1@cubacola.tninet.se>
Source record: 116697
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I'm about to buy a new hard disk for my Atari Falcon030. Are there any
hard disk brands/models I should avoid? I'm thinking of buying a Quantum
Fireball ST 2160Mb Ultra-SCSI, would it work?

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

3572. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874575858_OASIS_@pcc-uky.campus.mci.net>
Source record: 116698

```
In article <874504306_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> In article <5vm3vn$jog$1@infomania.emw.ericsson.se>
> Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-
>
>>Okey, okey, it's just that it starts to get a bit annoying reading all
>>these messages about networking problems. A newsgroup set up for this
>>stuff would be great as it's ssssoooo much of it.
>>
>>comp.sys.atari.internet would be usefull IMHO.
>
> IMHO it's no more possible for us Atari users to succeed in the
>complicated process (proposal, RFDs, CFVs, voting success) to create a
>new group (I'd like to be wrong). And (again IMHO) the first group to
>create if it was possible would be comp.sys.atari.marketplace or
>something like that for For Sale/Wanted adds.
>
> OTOH (always IMHO) there is a perfect and yet existing group for a
>technical topic as all this network config stuff, it's
>comp.sys.atari.st.tech. Many people think it's only for hardware stuff,
>but it's also a group for software technical questions... If all these
>STiNG/PPP-Connect/MiNTnet/NOS/STick (that's all?) threads were in
>c.s.a.st.tech, the general purpose group c.s.a.st would be less
>overloaded for "normal" (??) users not interested by these questions.
>
>
>Bye! Bruno.
>--
> /* Bruno Kozlowski <bkozlowski@nordnet.fr> */
> /* -===- A happy Falcon owner from France -===- */
> --- poor news feed: please CC reply by mail ---
>

I'd dearly love to see a "comp.sys.atari.falcon" group, as well! :)

--

_/_/_/
```

```
_/_____________________________________|_______________________________/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/
_/_/_/
```

3573. RE: Nemesis

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874575276_OASIS_@pcc-uky.campus.mci.net>
Source record: 116699

In article <HIQREDCIUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>In <874361142_OASIS_@pcc-uky.campus.mci.net> Ronald J. Hall wrote:
>
>>
>> I have the same question: Where in N.America can a Falcon user have his
>
>Ask Michael Grove ;-)
>
>Regards, Robert
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
> # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II

Since then, I've learned that both ATY Computers (Alex!) in California, and
Computer Direct (Chris!) in Canada, sell and install Nemesis...! Thanks to
everyone who replied...! :)

--

```
_/_/_/
```

3574. Re: TT clock problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874575542_OASIS_@pcc-uky.campus.mci.net>
Source record: 116700

In article <5vooam$o5v@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

> I am having a peculiar problem with my TT clock. Every once in a
>while, when I reboot, the clock year shows up as '92 instead of '97. I
>changed the battery, and it still does it. I have a real time clock on my ICD
>SCSI adapter, but I get bombs when I try to run GETTIME.PRG in th auto folder.
>And the ICD has a new battery in it, too.
> The only thing it does wrong is thwe year! the date and time
>still come up right. Well, almost right. It seems to lose about 5
>minutes every time this happens.
> Anyone have any ideas???
>
>Boris
>--
>Prof. Boris D. Cahan

Can you try to totally disable the clock on the ICD adaptor? It might be
interfering... :)

--

```
_/_/_/
```

3575. Re: Plusmod.prg: Cluster -2 Fix ?

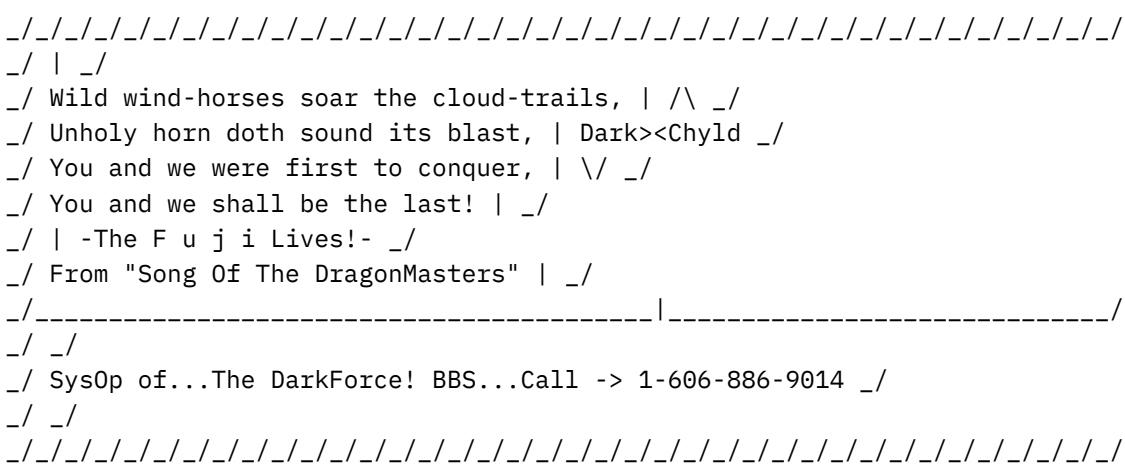
Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874574914_OASIS_@pcc-uky.campus.mci.net>
Source record: 116701

In article <01bcc2d2$9ade1e60$c341d3d0@computer-name>
"mhop" <mhop@snip.net> said:-

>> >Indeedy!! There was one TOS which actually wrote BEYOND the partition
>> >end wrecking the next partitions boot sector in the process.
>
>Which TOS might that be?

Are you sure about that? I thought it was a version of ADHI (the Atari HD
driver) that did that, and they released a fixed version just as soon as
they found out. I believe it was the version that came with early releases
of the Falcon 030... :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

3576. Re: WTB: ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <34214225.9C28613@aol.com>
Source record: 116702

Hi Manuel,

B&C Atari Sales & Service has Atari Falcon 030's available as well as memory upgrades, hard drives, monitors, you name it, if its Atari they have it all.

www.myatari.com

408-986-9960

Curt

3577. Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vrf56$c56$1@due.unit.no>
Source record: 116703

I was organizing some boxes with old disks yesterday, and I found
a lot of old games which I immedielately started to play on the old
ST. Needless to say, organizing ~100 disks took me almost 15 hours...

These games are treasures, and they are no longer available. Somebody
out there must be sitting on all those "Was (no was)", "Pompey Pirates",
"Automation", "Vikings" etc. compilations, every decent game ever published
for the ST can be found on one of those disks.

What if we collected all those disks and put them on a CD as MSA-files?
Together with a decent emulator and a software/hardware floppy-emulator
for PC/Falcon this would be the perfect way to preserve these games.

Jo Even Skarstein

3578. Re: WTB: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <34214262.376E9854@aol.com>
Source record: 116704

Hi,

I just posted previously, B&C Atari Sales & service has EVERYTHING
ATARI:

website: www.myatari.com

tele# (San Jose) 408-986-9960

Curt

3579. Re: Why even bother?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <3421416A.32180EC@aol.com>
Source record: 116705

Anton,

That sort of question is totally meaningless. Why do people collect stamps? Or why do people collect artwork, why do people collect classic corvettes? Because people enjoy using, keeping and collecting items which are close to their hearts. I personally like to use Netware as a network OS, most of industry is going Windows NT, I also like OS/2, I feel its a much better desktop OS then Win 95, but I use Win 95 to keep compatible with certain pieces of software.

To ask to people to just give up something they enjoy is quite useless and silly. I know people who are still activily running groups for CP/M machines, those were the computers of the 70's that people had to homebrew and build themselves. I don't believe any system or platform should be abandoned just because they aren't bleeding edge state of the art machines. The same applies for video games like the N64, its a fantastic machine, but the games aren't as much fun as games on the Atari 2600, a 20 year old video game system. The games are blocky with lowsy sound compared to anything available today, but the games are great.

Curt

3580. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vre4amai1@infomania.emw.ericsson.se>
Source record: 116706

Ronald J. Hall wrote:

I didn't get the other reply on this one, so I reply here.

> >>comp.sys.atari.internet would be usefull IMHO.
> >
> > IMHO it's no more possible for us Atari users to succeed in the
> >complicated process (proposal, RFDs, CFVs, voting success) to create a
> >new group (I'd like to be wrong). And (again IMHO) the first group to
> >create if it was possible would be comp.sys.atari.marketplace or
> >something like that for For Sale/Wanted adds.

And why is that? Why can't we create new groups when there pops up new
crap groups all the time?

I have nothing against a .marketplace groups as well.

> > OTOH (always IMHO) there is a perfect and yet existing group for a
> >technical topic as all this network config stuff, it's
> >comp.sys.atari.st.tech. Many people think it's only for hardware stuff,
> >but it's also a group for software technical questions... If all these
> >STiNG/PPP-Connect/MiNTnet/NOS/STick (that's all?) threads were in
> >c.s.a.st.tech, the general purpose group c.s.a.st would be less
> >overloaded for "normal" (??) users not interested by these questions.

So why can't people keep to that group then so that I can unsubcribe to
it
and subscribe to it later when I need the help, which I don't need right
now.
That is the advantage with having several specialized groups, that you
can
select what you want and doesn't want. I _don't_ want to stop anyone
from
writing, just have the option to choose.

> I'd dearly love to see a "comp.sys.atari.falcon" group, as well! :)

Who wouldn't?

c.s.a.games would be nice to so that we could get a discussion going
about
different things. Now it's a bit hard to know where to post the message,
so
we better don't in some cases. Also mailinglists gets more and more
popular,
probably becuase of that they are more specialized. Like the falcon040
mailinglist. It's not many people who owns a Falcon040 but the list

often produce
more messages than c.s.a.tech does. Then there are lots of other lists
as well.
Then there is the bad_mood mailingslit which get more messages about
programming
than c.s.a.programing gets. BTW. Do you all know that there is currently
a MP3
player being developed for the Falcon? Join the Bad Mood list and you
will know
more. A bit "funny" that the mailinglist is taking over more and more
when more
ad dmore atari people access the internet and we have got great program
like Newsie.

IMHO it would be better to have them as newsgroups insteed of
mailinglists as
it would allow others to look in and decide if they are interrested or
not.

I guess it will never happen though. :-(

If I was to decide I would trash most mailinglists and create some new
newsgropus
insteed to let people know what is going on in the Atari world. Then we
can just
pick those we want and take a peak in those we doesn't read everyday.

c.s.a.games
c.s.a.marketplace
c.s.a.hardware
c.s.a.internet
c.s.a.programming
c.s.a.st
c.s.a.falcon
c.s.a.super_ataris
c.s.a.os.tos
c.s.a.os.mint
c.s.a.os.magic
c.s.a.os.unix
c.s.a.tech

That would be a more sensible and could hopefully get some talk going
and
make some mailinglist obsolete. The only problem would be that I would
not
get anything done at all.... Just becuase we get more proups wont mean
that
they will be empty. On the contarary (sp?), I think this could help us
alot and get
more people active.

So how do you try to set up a newsgroup?

Oppsss... gosh what I rambeld away here....

//Magnus Kollberg

--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3581. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vrfnvmto1@infomania.emw.ericsson.se>
Source record: 116707

Jo Even Skarstein wrote:
>
> I was organizing some boxes with old disks yesterday, and I found
> a lot of old games which I immedielately started to play on the old
> ST. Needless to say, organizing ~100 disks took me almost 15 hours...
>
> These games are treasures, and they are no longer available. Somebody
> out there must be sitting on all those "Was (no was)", "Pompey Pirates",
> "Automation", "Vikings" etc. compilations, every decent game ever published
> for the ST can be found on one of those disks.
>
> What if we collected all those disks and put them on a CD as MSA-files?
> Together with a decent emulator and a software/hardware floppy-emulator
> for PC/Falcon this would be the perfect way to preserve these games.

A great idea and ehumpphh... most compilation disks from the above are
actually available on the internet. I can't realy think that someone
cares nowdays.

The main problem is that they wont work on the Falcon and wont work
from a HD. :-(((Maybe someone could hack them to run from a HD/CD-ROM
as well?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3582. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HISKCDDNUP@ghf.augusta.de>
Source record: 116708

Hi Terry

In <5vnjkt$1h7@news2.tds.net> Terry Ross wrote:

>Anyone out there use MG-FTP?

Yes here, but only Version 1.03 (1.3 ??)

>So, I'm at the point where I can upload
>GIFs and things of that nature, but no HTML files (although I did get
>one up once, out of about 120 tries... I have no idea how).
>
>Anyone know how to tell it to switch modes?

No i don't now it, the next problem i have with version 1.03 is that i
can't upload long filenames.

So i upload the file, login with telnet and change the filename and remove
the "^M" with vi.

```
vi <filename>
:%s/.$//
:w! <newfilename>
:q
```

That's the own thing you have to change in the files (unix uses only LF or
was it CR??) at the Lineend and not CR/LF

Bye Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

3583. Re: Programming info for PPP Connect

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HISKCDDQUP@ghf.augusta.de>
Source record: 116709

In <5vp6b9$2lk@news1.mclink.it> Lodovico Zanier wrote:

>could it be
>feasible to convert GlueSTiK to support PPP Connect? IIRC Gluestik
>distribution include sources..

Where can i find GlueSTiK? Then i will take a look at this.

Gru&#65533; Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

3584. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: janhaha@sn.no
Message-ID: <5vrjrm$ah1$1@news1.sol.no>
Source record: 116710

On 10 Sep 1997 18:50:19, "Mayfair Music Publications Inc." wrote:
"Hello good people,
"
"I'm a user and big fan of CALAMUS and I have not found much info around
"(in English) about it on the web.

As I have publilshed som music myselv sith the help of Notator and
Calamus such a site would be great appreciated!
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL +++

3585. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vrjvugvk1@cubacola.tninet.se>
Source record: 116711

Magnus Kollberg skribis:

>Bertil Wennergren wrote:

>> I have heard nothing about 2.5 having fixed the worst shortcoming of CAB,
>> the worst for me that is. I'm talking about the compulsory recoding of
>> Latin 1 characters into the Atari standard. Some characters are
>> necessarily lost in that recoding. I need those characters too. Thus I
>> want an option to switch off this, so that I can use fonts that are layed
>> out according to Latin 1 - the Net standard. Those of you who only read
>> pages in English or German won't notice this "bug", but for me it makes
>> CAB almost unusable.

>Okey. I guess you have to stay to a "real" language then. ;-)

You mean I should change the language of the pages I want to read?

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

3586. TUS Fax number ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970918190612226757@ppp17.tou.hol.fr>
Source record: 116712

Has anyone got the fax number of The Upgrade Shop in the UK ?

They don't seem to reply to emails, so I think I'll try the good old Fax
machine!

```
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3587. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vrna0$f8c$1@due.unit.no>
Source record: 116713

Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> wrote:

> > What if we collected all those disks and put them on a CD as MSA-files?
> > Together with a decent emulator and a software/hardware floppy-emulator
> > for PC/Falcon this would be the perfect way to preserve these games.

> A great idea and ehumpphh... most compilation disks from the above are
> actually available on the internet. I can't realy think that someone
> cares nowdays.

Agreed. I was afraid that I'll get tons of "you f**kin' pirat!" replies
;-)

> The main problem is that they wont work on the Falcon and wont work
> from a HD. :-(((Maybe someone could hack them to run from a HD/CD-ROM
> as well?

What I had in mind was to make an lead/adapter between the floppy-port on
a standard ST(e) and the parallel-port of a PC or Falcon, and emulate a
floppy this way. This was discussed here several months ago, but I don't
think it was actually made. It shouldn't be too hard though, the
floppy-interface is really simple and should be dead-easy to emulate.

Similar stuff exists for the C=64 and Spectrum, and it works really well.
You can play on the real thing instead of an emulator, without the hassles
with tapes of floppies.

Jo Even Skarstein

3588. Re: Telnet Demon

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HISKCDDUUP@ghf.augusta.de>
Source record: 116714

Hi

In <874563503.8425@dejanews.com> ben@imperial.co.uk wrote:

>Hi
>
>>
>> Does AnyBody Know Where I can get a Telnet Demon For MINT or
>> Magic?
>
>You will find a Telnet Deamon for MiNT from
>
> ftp://atari.archive.umich.edu/atari/Mint/Network/telnet-01.tgz
>
>I don't know of any Telnet deamons for Magic as of yet.

I want to program an telnet Demon for STiK/STinG and MagiC. But what to do
with the security? Someone else can login an do anything with your
computer. So how can we block this securityhole?

In Mintnet it's easy, because there are some "user" mechanics to realise
the security, but in MagiC.... hm

Bye Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

3589. Re: Memory Probs 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <874594268_OASIS_@denr.demon.co.uk>
Source record: 116715

In article <874423438_OASIS_@denr.demon.co.uk>, denr@denr.demon.co.uk wrote:
>>I actually have an Atari 1040STFM with a Power Computing (allegedly made by
>>Gasteiner) 4meg upgrade board containing four 1meg 4bit DRAMS which give me a
>>total RAM of about 2.5meg.
>>
>>The upgrade board is fitted over the shifter and has space for four more DRAMS.
>>
>>I obtained and fitted four more compatible 1meg 4bit DRAMS however when I
>>attempt to start up, with hard disk, or floppy boot disk, or no disk; all I get
>>is a Twenty bomb display.
>>
>>What to I need to do to correct this matter??
>>
>>All and any advice gratefully accepted.

Gerry O'Rourke replied
>
>Have you disabled the original (on board) 1/2 Mbyte of ram ?
>
>This can be done by unsoldering the resistors that connect from the MMU to the
>RAS & CAS lines on the old memory chips. Tie the chip RAS & CAS pins to the
> + 5 volt rail through a pull-up (1 Kohm) resistor.
>
>I don't have specific details on your board, so I don't know what
>modifications have already been done, but I am assuming your 2 meg expansion
>board has all of the control lines necessary for the full 4 mbytes.
>
>For some more information, have a look at the umich archive (may be on
>Hallvard's site also) for information about memory upgrades. The files
>usually have all of the important pin numbers for the MMU & RAM chips.
>
>You need to make sure all of the wires are correct, & while these upgrade
>files won't necessarily match your board, they will be useful in checking that
>you have the same number of wires & they are in the right place.
>
>
I obtained the full atari directory listing from umich but am unable to identify
files relating to memory upgrades!

My problem machine is in bits before me as I write. I thought a short(ish)
list of connectione/disconnections may give someone more technically
profficient than me a clue to the solution.

R73 67ohm Resistor linked to original RAM and upgrade board
R72 75ohm Resistor linked to original RAM and +5 volt rail + original

resistor wiring point linked to upgrade board
R71 75ohm Resistor linked to original RAM and +5 volt rail+ original
resistor wiring point linked to upgrade board

R59 67ohm Resistor linked to original Ram and upgrade board
R60 75ohm Resistor linked to original Ram and upgrade board
R61 75ohm Resistor linked to original Ram and upgrade board
R62 22ohm Resistor linked to original Ram and upgrade board
R63 22ohm Resistor linked to original Ram and upgrade board
R64 22ohm Resistor linked to original Ram and upgrade board
R65 22ohm Resistor linked to original Ram and upgrade board
R66 22ohm Resistor linked to original Ram and upgrade board
R67 22ohm Resistor linked to original Ram and upgrade board
R68 22ohm Resistor linked to original Ram and upgrade board
R69 22ohm Resistor linked to original Ram and upgrade board
R70 22ohm Resistor linked to original Ram and upgrade board

I believe I translated the resistor values correctly!

Finally, in addition two wires from the upgrade are soldered to terminals
23 and 63 respectively of the MMU.

In short two resistors have been wired to the +5 volt rail, which indicates that
that before I added an additional 2meg of DRAM I should only have had access
to 2meg of RAM but I actually had 2.5meg!!!

Help Please

Den

--

---
denr@denr.demon.co.uk

3590. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <5vrnbe$750$1@mark.ucdavis.edu>
Source record: 116716

Magnus Kollberg (Magnus.Kollberg@**emw**.ericsson.se) wrote:
:
: And why is that? Why can't we create new groups when there pops up new
: crap groups all the time?
:
: So how do you try to set up a newsgroup?

I don't know exactly how it is doen, but a year or more ago there was a strong movement to create some more groups. I know comp.sys.atari.marketplace was one of the new groups proposed, as I really wanted that one so I could stop skipping all the FS posts in this group.

I know there is a whole process that one has to go through to get a group in the comp.sys series, the only one that is really easy is the alt series, but they don't propogate as far so many readers wouldn't be able to read them. Much preferable to follow the steps to get into comp.sys. I don't know what all these steps are, but I think Tich Tietjens was working to get the proposals through last time. Then he got badly spammed and mail bombed and dissapeared from this virtual community. If you can reach him (maybe try PAC.President@atarinet.portland.or.us) he may be able to tell you waht the steps are, and how far he's gotten with the proposals to date.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3591. Re: STiK/RAMdisks

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874604981.24691.0.nnrp-02.9e98be98@news.demon.co.uk>
Source record: 116717

On 1997-09-15 sonik@zetnet.co.uk(AlFerrier) said:
>Newsgroups: comp.sys.atari.st
>Greetings fellow Atarians!
>I've a little problem as regards de facto Atari WWW browser,
>CAB. I've got it running ok on my STE 1040 (2 meg) and I've
>recently been experimenting with ways of speeding up the cache
>to and from floppy disks (I've no hard drive). I thought it may
>make things a little quicker with my setup of CAB 1.5,OVL 1.2816
>and STiK 1.12.
>I thought initially that a RAMdisk utility may help, but after
>I've done the necessary there, STiK says it is not loaded as it
>'can't load config'. I've tried several RAMdisk jobbies and
>STiK doesn't like any of 'em! I've tried RDE, Maxidisk and TrueDisk
>and none of them play ball with STiK (or STiK doesn't like them).
>I've tried different RAMdisk sizes (from 100K to 500K), different
>autofolder orders and using drives other than C:\ but all to no
>avail.
>I'd be very grateful for any comments or suggestions and would like
>to hear from any Atarian who's managed to get STiK and a RAMdisk to
>co-operate. I'm basically looking to put the WWWCACHE folder
>(and its alphabetical folders inside) onto the RAMdisk (drive C)
>so that CAB/STiK can get at its files quicker and I therefore have
>to spend less on calls to my ISP!
>Any thoughts please shout on this NG or by e-mail
>Many thanks and keep the faith
>Al Ferrier /|\
>sonik@zetnet.co.uk

..load a RAM disk on boot at same time as STiK from a floppyand configure C
to look for the Cache on the RAM disk. You don't have to load CAB/STiK into
the RAM disk as they reside in memory anyhow!

STiK needs the root directory.

I am running 3 versions of CAB - CAB 1.5 and 2 and 2 with .ovl 1.2618 and
on a 4Mb STf no HDD, DSDD floppy and the trick is to format your floppy
with an extended formatter to 83K

I hoped a resetable RAM would be the way to go, but when CAB/STiK crashes,
the area of memory resided means you have to press that reset button several
times to get the machine back to life...

Cheers.

Mark

100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3592. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vrsh3$8jl$1@cti01.citenet.net>
Source record: 116718
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from Canada and United-States only!

Preferably TRADE against following products WANTED:

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

3593. (ca)WTB: Crazydots-2 or ET-4000 graphic card

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <5vrshj$8jl$2@cti01.citenet.net>
Source record: 116719
Body handling: HTML body converted to readable text

```
**********************************************************

WANTED: Crazydots-2 or ET-4000 card for my TT.

**********************************************************

Offers within Canada / US only! Will purchase best offer, or trade
(individual items or whole package) for either of the following:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!
```

3594. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vrv55$1uqg$2@news.inet.tele.dk>
Source record: 116720

On 16 Sep 97 23:08:48 G, Gary Priest wrote:

>
>Well, we Demon users have one. It's called demon.ip.support.atari. But of
>course that's just for Demon users :)
>

Not quite so, I get the demon.ip.support.atari here in Denmark via my news
from news.inet.tele.dk.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3595. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vrv4u$1uqg$1@news.inet.tele.dk>
Source record: 116721

On 16 Sep 97 19:25:49 G, "mhop" wrote:
>> >Indeedy!! There was one TOS which actually wrote BEYOND the partition
>> >end wrecking the next partitions boot sector in the process.
>
>Which TOS might that be?
>
>--
>mhop@snip.net
>.

AFAIR it was the first TOS 4.0 on the Falcon.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3596. SF314 Upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Stephen Knox <gooch@pop.erols.com>
Message-ID: <34217F0E.5314@pop.erols.com>
Source record: 116722

Awhile back I posted a msg about a SF314 drive that had gone bad. A look at the FAQ stated that I could use an IBM 1.44 to replace the mech but to make sure I got one with jumper settings.

Well,

I got a new drive and installed it. After messing around a bit I was able to get my Mega2 to recognize the drive as drive B. It will read/write the drive but cannot format it. It doesnt take but a 1/2 second for the format command to come back with an error (mo msg just that it didnt work).

Anyhow,
I have what appears to be a Sony drive(Theres a sony label on it). The jumpers look as follows:

X X
X o

There are only 3 contacts, the 'o' doesnt have one. Out of the box the jumper was set as follows:

J X
J o

This configuration didn't work (assume this identifies the drive as ID 1)

I changed the jumper to the following:

J J
X o

This worked for the above situation but I cannot format.

Anyone have any clues? If I leave the jumper off the drive doesnt work.

Thanks,
Steve

PS,
Please respond email since I dont normally read this group.

3597. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vrtfj$r4b$1@roch.zetnet.co.uk>
Source record: 116723

>Alex has got a
>good page about CAB describing what has chagned from 2.0 to 2.5 and
>I would say that it's about everything.

Pity there isn't a demo of it to play with :-(

We are still waiting for 2.5 in the UK.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3598. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vs5jb$t10$4@roch.zetnet.co.uk>
Source record: 116724

On 18 Sep 1997 17:10:24, Jo Even Skarstein wrote:

>Agreed. I was afraid that I'll get tons of "you f**kin' pirat!" replies
>;-)

Not as far as I'm concerned, Jo. There is a great need for careful
conservation of ST software. Think of it as collecting antiques :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3599. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <874613905.11821.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 116725

On 10 Sep 1997 19:35:20, Robert Schaffner wrote:
> In <5v4bf6$1al$1@berlin.infomatch.com> John Dooley wrote:
>
> > 'ACTIVE' from the control panel.. I run 'DIAL.APP' and the window comes
> > up and I have to 'DISCONNECT' before I can 'DIAL'!!
>
> Yeah, the same as here :/
> But i'm happy i'm allone with that trouble..

I have set up the port setup cpx as active as well. I also have the DTR ignored on the modem and use ,+++,ATH as a hangup string. This is so if I have to do a re-boot, I don't get logged off or the modem hanging up.

This is a large boost when something that goes belly up, and I'm quite happy to have this minor inconvenience.

>
> (So nobody can tell me 'stupid'..) :->
>
> Regards, Robert
>
> --
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
> # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
> http://www.rhein-main.de/people/robert/homepage.htm
> .

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

3600. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vs5j4$t10$2@roch.zetnet.co.uk>
Source record: 116726

On 18 Sep 97 09:28:34 G, Ronald J. Hall wrote:

>>Which TOS might that be?
>
> Are you sure about that? I thought it was a version of ADHI (the Atari HD
> driver) that did that, and they released a fixed version just as soon as
> they found out. I believe it was the version that came with early releases
> of the Falcon 030... :)

My fault!! It was, indeed, AHDI 3 - not a TOS. I have apologised to
all TOSs a couple of messages earlier :-((

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3601. Re: Plusmod.prg: Cluster -2 Fix ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vs5it$t10$1@roch.zetnet.co.uk>
Source record: 116727

On 16 Sep 97 19:25:49 G, "mhop" wrote:
>> >Indeedy!! There was one TOS which actually wrote BEYOND the partition
>> >end wrecking the next partitions boot sector in the process.
>
>Which TOS might that be?

Ah, sorry, I made a mistake and have been corrected! It was AHDI 3.0
which wrote beyond a partition's limits. This "Cluster-2 Fix" looks as
though it was meant to cure this.

Apologies to all TOSs! They may have some failings but none so bad as
trashing partition+1.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3602. Re: TUS Fax number ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vs5j7$t10$3@roch.zetnet.co.uk>
Source record: 116728

On 18 Sep 1997 19:06:12, N. Bales wrote:

>Has anyone got the fax number of The Upgrade Shop in the UK ?
>
>They don't seem to reply to emails, so I think I'll try the good old Fax
>machine!

Dave only gives one number in his ads. 01625-503448. I'm not sure
whether this has a fax attached.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3603. Re: Parity on Falcon RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970918212601.RAA12753@ladder02.news.aol.com>
Source record: 116729

EDO works too!!!!! I know, I put it in my Falcon when parity memory didn't work.

Jeremy

3604. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <370pricard@hol.fr>
Source record: 116730

Hi Bruno,

in a message dated 17 Sep 97 Bruno Kozlowski wrote:

BK> OTOH (always IMHO) there is a perfect and yet existing group for
BK> a technical topic as all this network config stuff, it's
BK> comp.sys.atari.st.tech. Many people think it's only for hardware
BK> stuff,
BK> but it's also a group for software technical questions... If all

Ok, let's go to c.s.a.st.tech ;-)

Bye Bruno,
/Pascal/

>>> Today's thought: <<<
My Falcon Is realy Fantastic !

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3605. Re: Problem with Cab modules.

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <369pricard@hol.fr>
Source record: 116731

Hi Mario,

in a message dated 18 Sep 97 Mario Becroft wrote:

MB> I have this problem with the CAB-for-MiNTNet overlay. Unfortunately I
MB> have not yet been able to determine the cause of the problem or how to
MB> fix it. I did not observe this problem with the CAB-for-STiK overlay,
MB> however.
MB> Perhaps this offers some small clue as to the reasons for the
MB> problem.
MB> I too would like to find out the answer.

Well, as I said, I have the problem too with the ovls for Stik and
PPP-Connect.

I have try almost every thing in my test setups except removing some urls
from cache.cab. I've the feeling there is perhaps a limit to this file.

Perhaps Alex could interpose (?) ?

Next on this topic in c.s.a.st.tech ;-)

Bye Mario,
/Pascal/

>>> Today's thought: <<<
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3606. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <371pricard@hol.fr>
Source record: 116732

Hi Magnus,

in a message dated 18 Sep 97 Magnus Kollberg wrote:

>> It did not occur to you that PPP-Connect might have it's own set of
>> problems ? If you had read german newsgroups, it had ! People report
>> strange problems there too. The other day someone posted a logfile
MK>
MK> It might have, but the thing is that I have not heard about any,
MK> while I have read/seen many many messages in this group about problems
MK> with other programs. I still think a newsgroup for internet stuff in
MK> more than
MK> needed as it gets a bit annoying getting all these messages.

Well, I do have some problems with PPP-Connect but I'm using Multitos and
PPP-Connect is written to work along with Magic that I do not have yet.
However I can get it to work with Multitos but not as well as Mintnet
with/without Gluestik. And the ovl for ppp-connect "only" understands 'http',
not 'mailto' for example.

Next in c.s.a.st.tech ;-)

Bye Magnus,
/Pascal/

>>> Today's thought: <<<
l'Ecole des Bas Artes. You want fries with that?

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3607. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <5vs761enq1@irk.zetnet.co.uk>
Source record: 116733

On 17 Sep 97 16:05:47 G, Graham Jarvis wrote:

>Once again I seek help with printing colour pictures with Papyrus 5 :)

8< snip...

>My setup is a Falcon 030,14 meg RAM,NVDI v4.11,Papyrus v
>5.11,SpeedoGDOS v 5.00.

I notice that you are using SpeedoGDOS v5.0 which does have some problems
not printing certain things!

My sisters use Papyrus V4, along with NVDI 4, and they print out perfect
colour pictures and text on a HP DJ600C! :-)

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

3608. Note on STiNG/Falcon 2-bomb bug

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: csh@agate.net
Message-ID: <874599698.1516@dejanews.com>
Source record: 116734

If it helps any, as I was continuing (unsuccesfully) to get PPP Sting working on my Falcon, I discovered the following:

I can connect fine and everything (except I can only Ping 127.0.0.1--same old problem) and I don't get bombs, but then if I disconnect, then try to connect again, I get 2-bombs at the end of the "countdown" after the dialer has connected.

Arrrggh!!! I still think I'm doing everything right, yet it won't work!!

Peter, if you want a Falcon owner who can't get STiNG to work with PPP, let me know...I'm VERY willing to help out with testing or anything --but you probably hear that from a lot of people ;-)

--chris
csh@agate.net

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3609. Re: HD floppy drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5vppa5$seu@mn5.swip.net>
Source record: 116830

N. Bales wrote in article <19970917231234162480@ppp103.tou.hol.fr>...

>I went to a few PC shops to get a 1.44 drive specifying that I needed it
>to have jumpers for configuring the ID number. They all told me that the
>ID was given by the cable itself. One even showed me a PC floppy drive
>cable with 2 connectors, one for drive A, the other for drive B, with 4
>wires twisted in between the two.

Hi,
Obviously, they have no knowledge about how the drives work - they only sell the stuff, something that's VERY common among PC-shops!
All PC diskdrives are jumpered as unit 1 (Drive Select 1) and the Atari can't recognise anything but unit 0. In the PC's, this unit number is fixed by the twisted cable. Some drives have small jumpers that let you change the drive select, but some don't. Some drives have the "jumpers", but there aren't any pins that let you change the unit number easily - you have to cut a soldered "jumper" and re-solder it the other way around (3-way jumper field). Just ask them if you can look at the drive and check out if there is a small printing on the PCB saying DS0 and DS1. Then you should be able to use it. I've used both Sony and Teac drives with great success.

Best regards and good luck!
Claes

-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3610. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5vpqee$t0e@mn5.swip.net>
Source record: 116831

Magnus Kollberg wrote:
>Jared Addington wrote:
>> Mark Duckworth wrote:
>>
>> > Jared, I have a quantum drive that does almost the same thing. Sadly,
if your
>> > falcon boots and it worked with the drive before, then it is most
likely
>> > your drive. Falcon IDE drives are expensive too :((
>> >
>> That's what I was afraid of. Any idea how much those notebook size hard
>> drives are? I'm going on the 2nd week with no Falcon, it's withdrawl
>> time!
>
>So why buy an expensive HD then? You can fit a regular sized HD (3.5"?)
>as well if
>you squees a bit. I think there are textfiles telling you how to do it
>and what
>is needed.

All that's needed is an adapter cable between 2.5" and 3.5" and you can
connect just about any EIDE-drive. However, if you want to use EIDE's that
are larger than 1GB I'd recommend that you use HDDriver6 or later and a
Quantum Fireball HD, which I have very good experience from (I have one
1.3GB and one 2.1GB Quantum Fireball EIDE connected to my Falcon - in a
tower case...).
If you have trouble finding a shop selling Atari stuff, you can get the
adapter cable at an Amiga shop too - it's the same they use for connecting
3.5" EIDE's to the A1200.

Best regards,
Claes
--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3611. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoG1v.M9n@suse.modem.stud.uni-hannover.de>
Source record: 116832

In article <11346435_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) writes:

> Are there any Falcon users out there who have got STiNG working??????

There definitely are some ! This is one thing that makes it so difficult
to find this bug.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3612. Re: What can you use a 68882 on the Fal

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <5vpq0a$spe@mn5.swip.net>
Source record: 116833

Joergen Bak wrote in article <5vmlgm$9ic$2@news.inet.tele.dk>...
>On 16 Sep 1997 09:33:32, Daniel Hedberg wrote:
>>: Software that I know of that has 68882 versions:
>>
>>: Dieter Fiebelkorn's AVI and AQT players
>>: MPEG Fever
>>: Xenomorf (aka Phoenix) 1 & 2
>>: POV
>>
>>: InShape needs an FPU.
>>
>>NeoN Grafix requires a FPU.
>>Calamus takes adantage of the FPU if installed.
>>--
> TechnoCad 2 version TT need's the FPU as well.
>
SoundPool's AudioMaster comes with one standard program and one FPU version.
ZeroX supports the FPU too.

Best regards,
Claes
--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3613. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1997-09-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGoHF4.MDF@suse.modem.stud.uni-hannover.de>
Source record: 116834

In article <67748849_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) writes:
>>From: bdc2@po.CWRU.Edu (Boris D. Cahan)
>>
>>In a previous article, gary@the-gap.demon.co.uk (Gary Priest) says:
>>
>>>Hi Peter
>>>
>>>If you're planning on writing a telnet, then why bother with VT100? Go for
>>>VT220, that's what I'd really like to see on the Atari :-)
>>>
>>>Gary
>>
>> May I ask why??? I looked into it when I did TelVT102! I found
>>Plenty of reasons for VT102 over Vt100, but not for 200. If you think a
>>THOROUGH description of VT102 is hard to find (and believe me, it is) VT200
>>is orders of magnitude worse.
>
> I'm hoping to use my trusty Atari to hook into my companies network, just as
> soon as STiNG works with PPP on my Falcon. The network is extremely complex
> and has many different types of machine (Unix, AS/400's, PCs, etc.).
> To telnet properly to the Unix boxes I need VT220. 102 just doesn't cut it.

Why the hell is that ??? Unix shells do not need any terminal emulation, it's
only the programs you wanna run from them that might need it. And well designed
programs would work well with VT100 too. An example is Pine.

Note I do Telnet logins to Unix machines frequently, not least to my Linux
machine which sits right next to my Atari.

> Don't ask me why, it's just so. I've tried 102 etc. under Windows95.
> I don't know too much about telnet, so I don't really know the differences.

Aaaaargh, get a real telnet, and you won't have problems.

>> Unless I am wrong, Peter isn't looking to write a new Telnet, since
>>he spent a good deal of time helping me get TelVT102 into shape. If you
>>REALLY think VT200 (or VT220) is needed, help ME find the specs with a thoro
>>description of the way each of the control codes works and I'll fix TelVT102!!
>>That would seem to make more sense, since the framework is already there.

Boris, before you started to work on the TelVT102, I had volunteered to rewrite
the Telnet stuff. This was well over a year ago. I got quite far, but then ran
into some bad bug, and found myself instead busy with developing a TCP/IP stack,
which took all my time. It's just that I managed recently to get it in working
shape.

It still lacks quite a few of the VT100 features, and I'm not too eager to fix that soon, too many other things on STinG are still to do. And this is too where your TelVT102 comes in, it is indispensable if someone needs a true and complete VT102 emulation. But most people with little unusual video hardware have problems with it, as it still does not use the VDI properly (I believe this is where you derived the speed from, VDI takes time). So these people will find my TelStar useful. It has some other distinct features too, find out yourself ...

Those who want to try it, find it on my homepage.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3614. Re: Software only Emulator ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342aa85f.28234651@news.airtime.co.uk>
Source record: 116585

On Thu, 18 Sep 1997 11:26:45 +0100, david gaskin <dgaskin@clara.net>
wrote:

>Hello everyone
>
>Can any boby assist with my problem?
>
>Is there such a thing as a software only emulator for PC to use Atari
>STE software? All the emulators that I've tried so far ask for ROM chips
>
>I would be gratefull for any assistance

Gemulator
PaCifiST
TOSBOX

All ask for TOS ROMS...these can be software NOT hardware,

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3615. Re: SF314 Upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Stephen Knox <gooch@pop.erols.com>
Message-ID: <3422BE98.559C@pop.erols.com>
Source record: 116586

It says its 720/1.44 compatible. It is weird that it will read/write
but won't accept the format command from the ST?

I might just return it and try the mitsumi (It was $5 more)

Thanks,
Steve

Branko Badrljica wrote:
>
> As far as I know, this should work. Are you sure that your Sony drive
> is O.K. ? Since there is no difference between writing and formatting
> from cables point of view (they both use WD and WG lines), only thing
> that comes to my mind would be that drive is either broken or not meant
> to work with 720 K at all.
>
> In past, drive used density hole in floppy disc to inform computer about
> density (DD/HD) and to regulate various parameters inside drive
> (magnetizing current, precompesation etc.) according to magnetic
> material on the floppy disc. As time passed, more and more manufacturers
> decided to omit passing that info to the drives connector, as PC's (main
> market) use HD anyway, and even with the other formats trust BIOS rather
> than HD signal to determine disc's density.
>
> It is possible, that some of them abandoned 720 K format completely.
> Mitsumi always worked great for me. Some month ago I bought 6 of them,
> and installed 2 in QL, all others were inbuilt in various ST's with and
> without HD electronics, and all of them are working good.
> In the last two years, I bought over 100 of those and I can not remember
> that I had to replace a faulty one (99% of them went into Atari's).
>
> Regards,
>
> Branko
> Stephen Knox wrote:
> >
> > Awhile back I posted a msg about a SF314 drive that had gone bad. A
> > look at the FAQ stated that I could use an IBM 1.44 to replace the mech
> > but to make sure I got one with jumper settings.
> >
> > Well,
> >
> > I got a new drive and installed it. After messing around a bit I was
> > able to get my Mega2 to recognize the drive as drive B. It will
> > read/write the drive but cannot format it. It doesnt take but a 1/2

> > second for the format command to come back with an error (mo msg just
> > that it didnt work).
> >
> > Anyhow,
> > I have what appears to be a Sony drive(Theres a sony label on it). The
> > jumpers look as follows:
> >
> > X X
> > X o
> >
> > There are only 3 contacts, the 'o' doesnt have one. Out of the box the
> > jumper was set as follows:
> >
> > J X
> > J o
> >
> > This configuration didn't work (assume this identifies the drive as ID
> > 1)
> >
> > I changed the jumper to the following:
> >
> > J J
> > X o
> >
> > This worked for the above situation but I cannot format.
> >
> > Anyone have any clues? If I leave the jumper off the drive doesnt work.
> >
> > Thanks,
> > Steve
> >
> > PS,
> > Please respond email since I dont normally read this group.

3616. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <5vug8e$39i2$1@news.inet.tele.dk>
Source record: 116587

On 18 Sep 1997 22:16:24, Boris D. Cahan wrote:
>
>
> Is there a program available that will un-MIME a file correctly?
>I have tried ESSCODE, and can't get it to work.
>
>Boris
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>.
Yes there is, if you use NEWsie together with Munpack.TTP all
will unpack very fine, exept for the MAC files.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3617. FS: 8bit items

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5vuapd$3n5$1@ultra.sonic.net>
Source record: 116588

I want to apologize to everyone who sent e-mail about the 1400XL and 815 disk drive I have for sale. I switched to a Falcon for internet access about a month ago. The Falcon kept crashing and causing garbage to be written to my hard drive, wiping out whole directories. I repeatedly lost my e-mail. Program would just stop working and I would have to reload software over and over. I have now switched to a TT for internet and everything should be stable.

al

```
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
( @ @ )
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
| Albert M. Palmer, Jr. | Let your child choose his/her own path, |
| Lakeport, CA, USA | and it will always lead back to you. |
| apalmer@zapcom.net | Hang on to your dreams |
| TT/4/16/MiNT/MultiTOS | Use your brain to fix your mind. |
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( ) ) /
\ ( (_/
\_)
```

3618. Re: Hard disk question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <5vuhur$c8c$1@cubacola.tninet.se>
Source record: 116589
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

: This drive should work. Generally any SCSI drive works. Note, however,
: that the Fireball requires that you use a driver that supports initiator
: idenfication, e.g. HDDRIVER. Otherwise your drive won't be recognized.
: Also note that you won't be able to boot from drives requiring initiator
: idenfication. In case you boot from an internal IDE drive, this won't
: matter.

Okay, I have a Quantum Lightning drive since before so if I keep it as
the boot drive I guess everything will work out just fine then. The
initiator thing really confuses me, though, for what use is it?

Thanks for your help,
Daniel Hedberg

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

3619. FS: 8-bit items

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5vuatq$3n5$3@ultra.sonic.net>
Source record: 116590

I would like to sell the following items to the highest bidder. If you have bid on any of these items before, I apologize for not returning your e-mail. Please see my other post about problems I was having with internet access.

I have a 1400XL for sale. This is a real 1400XL that I got from Atari in 1985. The case is a 1400XL case but the 1400XL sticker was removed before I was allowed to take it from Atari. It works fine and comes with the "brick" power supply needed for the 1400/1450XLs. I had received a bid of $120 before I started losing my e-mail. If you are the person who made that bid, please let me know.

I have a 815 disk drive for sale. This is a double drive double density unit. It looks like a very tall 810 with two drives. Atari never sold these drives because of problem with manufacturing them. Very few of them made it out of Atari. The drive works fine but uses a special format that no one else used. When Percom started selling double density drives for the eight bit, they picked a different format and then everyone else followed. I had also receive a bid of $120 for this drive from the same person who bid on the 1400XL.

I have a working ATR8000 and a non-working ATR8000 for sale. These are CPM computers that are cabled to the 8-bits using the SIO. You can the use CPM on the 8 bit Atari computers. The ATR8000 has a built in floppy port, printer port, and serial port that can be used by the Atari. You can use standard floppy drives. If you want more info, I will pull out the manual and post the specs.

I have a working Percom double drive double density drive for the Atari 8bit computer. The model number is RFD40-S2. There is a standard ribbon cable connector on the back for using standard floppy drives. I added switches and leds on the front for power on/off and defeating the write protect of each drive.

I have a Chalk Board for the Atari 8bits with MicroMaestro, BearJam, Leo's 'Lectric Paintbrush, and LogisMaster. There are very good for young kids.

I will ship UPS-COD with you paying the shipping. Send me e-mail with you bids or any questions.

thanks,
al

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)

```
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
| Albert M. Palmer, Jr. | Let your child choose his/her own path, |
| Lakeport, CA, USA | and it will always lead back to you. |
| apalmer@zapcom.net | Hang on to your dreams |
| TT/4/16/MiNT/MultiTOS | Use your brain to fix your mind. |
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( ) ) /
\ ( (_/
\_)
```

3620. Re: Phenix

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3422D20A.7F9E@cfcsc.dnd.ca>
Source record: 116591

Ronald J. Hall wrote:
> That may well be the difference. I just started using it in the last 6
> months or so, and haven't been able to find a way to register it. I can't
> decode more than 18-20 files at a time before it quits out with an error.
> I'm betting that the registered version cures all these "problems". :)

Try this:
Mike Bublitz
Electric Storm Software
mbublitz@telus.net or M_Bublitz@msn.com

mail sent to Michel will be replied to by Mike.
Of course Mike _is_ Michel in english. Hmmm...

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3621. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <5vu8hc$er4@atlantis.utmb.edu>
Source record: 116592

Hallvard.

Are you sure the printers are in the proper emulation mode? The
1080 has an IBM proprinter emulation together with the Epson FX, and the
Canon BJ10 besides the Epson LQ emulation has a "canon mode" that works
with IBM proprinter 24XL pin drivers. This both printers have dip switches
to change the emulation mode (remember to reset the printer after change
them). IIRC, one of the self-tests (turn on the printer with one of the
pannel buttons pressed) will print out the settings, including the current
emulation of the printer.
By sure NVDI is properly installed :-).

Regards.

Daniel.

Hallvard Tangeraas (hall@post1.com) wrote:

: I've got Papyrus 4 and NVDI 4 as well, but haven't been able to print
: properly at all!
: I thought it was my old 9-pin Panasonic KXP-1080 printer which was the
: problem (although it's worked fine with everything else, and is Epson
: compatible), so I got hold of a new (used) printer since I needed a better
: (and quieter)one anyway; a Canon BJ-10ex.

: Well, that won't work either. All I get is a load of "rubbish" on the paper
: along with the buzzer beeping as well as form feeds all the time (same
: result as with my 9-pin printer).

: Maybe I've installed NVDI wrong, but the fonts on screen work fine as well
: as the screen acceleration.

: I've also tried Papyrus' own printer routines. that doesn't work either :-(
: Any ideas anyone?

: Hallvard
: --
: -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
: -Atari pages (lots of Atari-links neatly categorized by subject):
: <http://www.geocities.com/SiliconValley/Bay/8745/>

--
Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3622. U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874701684_OASIS_@ping.be>
Source record: 116593

Hi,

I would like to receive your collaboration about the Ultimate TOS Software Index...
Some people have already remarked they have difficulties to read the U.T.S.I pages ...
It seems the problem essentially comes from browsers. Sure, my pages have been conceived with the excellent CAB 2.5 ... using a clean and carefully elaborated html language ... at least I hope ...

The problem:
Some visitors have spoken about the impossibily to read some colored characters because of the multicolored background which lays on the whole page surface, NEVERTHELESS, each html table box has its own background color, and should then show its own colored background above the general page background ... with CAB, it works perfectly and on Internet Explorer (PC) it seems to also work. It seems that using other browsers (which are unable to show correctly these pages), the reading of U.T.S.I pages becomes virtually impossible ...

IF YOU HAVE ENCOUNTERED THIS KIND OF PROBLEMS DURING YOUR VISIT TO THE U.T.S.I SITE ... PLEASE LET ME KNOW ...

Can I then ask to you to give me more information about the computer and browser you use ... THANKS

My goal is clear, keeping the site accessible and readable by almost every possible browser ...

NOTE *1* Some visitors have not missed to criticize, without any answer to my questions about their computer and their browser; this is totally collaboration less ...

NOTE *2* The french WenSuite browser(abandonned ???? ...) is totally unable to read correctly html tables ... Matthias Jaap, HP-Penguin's author don't hesitate to speak about this problem in his Penguin 2 user manual ... this commercial version should be available soon ...

All WenSuite/Webspace releases (the newest one was 1.70i) have problems (not only) with pages created by the Penguin! These are bugs inside the WenSuite html parser - HP-Penguin creates clean pages which should be viewed correctly even by the most intolerant browsers.
Oxo Concepts are working on that problem. Until then you should use CAB 1.5 or the commercial CAB 2.5.

I can only disuade you to use this program until now. As you also have

remarked this program is now becomed a phantom ... and I'm the first
regretting that fact, believe-me !

I also want to THANKS everyone who gave me help and support for the
building and maintenance of this site

I have the secret hope to suscitate a real collaboration to the U.T.S.I

Jo

U.T.S.I address:

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3623. CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874708398_OASIS_@ping.be>
Source record: 116594

Hoi everyone,

Sending a mail from Cab 2.50 using the mailto tag seems only possible
if I send a mail to someone with the same ISP as me (ping.be)
If I try to send a mail to someone with another ISP I get the
following message:

Connection refused error -321

BTW: I'm doing this with MiNT 1.14.4/MiNTnet/N.AES/gluestik 0.02b4 and
cab.ovl 1.2628.

Any idea why?

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3624. Re: Software only Emulator ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970919170838.23868A-100000@reality>
Source record: 116595

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

On Thu, 18 Sep 1997, david gaskin wrote:

> Is there such a thing as a software only emulator for PC to use Atari
> STE software? All the emulators that I've tried so far ask for ROM chips

Actually, all ST emulators are asking for a TOS "Image" file which is a
copy of the ROM program on a disk...so in a sense virtually all emulators
are 'software' only. The only two exceptions is the Janus board which is
a complete ST computer and Gemulator which lets you pug in TOS ROMs on a
card, but you can still use TOS images anyways.

Now, to run ST programs without using TOS at all you need TOS2WIN which
makes them run as Windows 95 applications. Now I said applications since
it only works well with GEM and TOS applications...so games are definitly
out.

Eric Noss
a.k.a
Mr. Maddog

Dont let your mouth write no check that your tail cant cash.
BO DIDDLEY

3625. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <5vupc4$jb0@ds2.acs.ucalgary.ca>
Source record: 116596

On 19 Sep 97 20:41:24 G, Vandeweghe Jo wrote:
> Some people have already remarked they have difficulties to read the
> U.T.S.I pages ...

My problem with your pages comes not so much from the design, but from the fact that the actual list of links is three pages in, and both intro pages are loaded with graphics that take a long time to download and decode. Speaking personally, I'd rather have something functional but graphically spare - why not have all the links on the first page?

I know that I could easily turn off the graphics in CAB, but the first time in, I didn't realize that it would take so long. In TT medium resolution, just about any background image, when dithered to 16 colours, makes whatever text is in the foreground unreadable. Since this is an Atari page, why not make it more Atari friendly?

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/

3626. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <874702988_OASIS_@whalley.demon.co.uk>
Source record: 116597

In article <3421f99431e2e15@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>That's wishful thinking for me...
>I've got Papyrus 4 and NVDI 4 as well, but haven't been able to print
>properly at all!
>I thought it was my old 9-pin Panasonic KXP-1080 printer which was the
>problem (although it's worked fine with everything else, and is Epson
>compatible), so I got hold of a new (used) printer since I needed a better
>(and quieter)one anyway; a Canon BJ-10ex.
>
>Well, that won't work either. All I get is a load of "rubbish" on the paper
>along with the buzzer beeping as well as form feeds all the time (same
>result as with my 9-pin printer).
>
>Maybe I've installed NVDI wrong, but the fonts on screen work fine as well
>as the screen acceleration.
>
>I've also tried Papyrus' own printer routines. that doesn't work either :-(
>Any ideas anyone?

Well, I can't help with the Panasonic, but the Canon should work fine,
I've been using a BJ10ex for years with most varieties of GDOS
(currently NVDI 4) and Papyrus versions since 3.58 (currently 5).

It sounds like a setup problem with the printer: to use the GDOS and
NVDI drivers you need to set it to IBM Proprinter emulation mode 2
with alternative graphics mode switched on (this lets it recognise
24-pin type graphics). This setup then works with all the GDOS
versions I've tried, and NVDI 4, and also with BJ10 drivers for
Calamus, Arabesque, Imagecopy etc. Also most graphics programs will
print OK if they are sending stuff for 24-pin printers (eg PAD,
24-pin screen dump utils etc).

Assuming that your version will be similar to those sold in the UK,
check the DIP switches under the cover and set them like this:

ON X X
OFFXXXXXX XX X
12345678911
01

HTH
John

--

John Whalley: john@whalley.demon.co.uk

3627. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <380pricard@hol.fr>
Source record: 116598

Hi Robert,

in a message dated 19 Sep 97 Robert Schaffner wrote:

RS> STinG does not work with PPP.

It works here on my FALCON, exept the bug with the second attempt that Peter
is aware of (and looking for) and the lack of speed. BTW, did I say that I
cannot have it to work under Multitos but only single Tos ?

RS> PPP-Connect works fine, but only www.

Well, do you use it with Multitos or Magic ?
I don' have the later, so MintNet is far better for me...

Bye Robert,
/Pascal/

>>> Today's thought: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3628. Re: Printing with Papyrus 5....again! :

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <5vus4o$m3j$1@reader1.reader.news.ozemail.net>
Source record: 116599

On 19 Sep 97 21:03:08 G, John Whalley wrote:
> In article <3421f99431e2e15@post1.com>
> hall@post1.com (Hallvard Tangeraas) said:-
>
>>That's wishful thinking for me...
>>I've got Papyrus 4 and NVDI 4 as well, but haven't been able to print
>>properly at all!
>>I thought it was my old 9-pin Panasonic KXP-1080 printer which was the
>>problem (although it's worked fine with everything else, and is Epson
>>compatible), so I got hold of a new (used) printer since I needed a better
>>(and quieter)one anyway; a Canon BJ-10ex.
>>
>>Well, that won't work either. All I get is a load of "rubbish" on the paper
>>along with the buzzer beeping as well as form feeds all the time (same
>>result as with my 9-pin printer).
>>
>>Maybe I've installed NVDI wrong, but the fonts on screen work fine as well
>>as the screen acceleration.
>>
>>I've also tried Papyrus' own printer routines. that doesn't work either :-(
>>Any ideas anyone?
>
>Well, I can't help with the Panasonic, but the Canon should work fine,
>I've been using a BJ10ex for years with most varieties of GDOS
>(currently NVDI 4) and Papyrus versions since 3.58 (currently 5).
>
>It sounds like a setup problem with the printer: to use the GDOS and
>NVDI drivers you need to set it to IBM Proprinter emulation mode 2
>with alternative graphics mode switched on (this lets it recognise
>24-pin type graphics). This setup then works with all the GDOS
>versions I've tried, and NVDI 4, and also with BJ10 drivers for
>Calamus, Arabesque, Imagecopy etc. Also most graphics programs will
>print OK if they are sending stuff for 24-pin printers (eg PAD,
>24-pin screen dump utils etc).
>
>Assuming that your version will be similar to those sold in the UK,
>check the DIP switches under the cover and set them like this:
>
> ON X X
>OFFXXXXXX XX X
> 12345678911
> 01
>
>HTH

>John
>
>__
>
>John Whalley: john@whalley.demon.co.uk
>
>.
Use the epsom LQ drivers for Cannon BJ printers just flip the end
dipswitch to set this and it works fine. NVDI or Speedo other wise
there is strange spurius characters printed at the top of each page
and usually garbage printed on the page.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3629. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <382pricard@hol.fr>
Source record: 116600

Hi Bertil,

in a message dated 18 Sep 97 Bertil Wennergren wrote:

BW> I have heard nothing about 2.5 having fixed the worst shortcoming of
BW> CAB, the worst for me that is. I'm talking about the compulsory
BW> recoding of Latin 1 characters into the Atari standard. Some
BW> characters are necessarily lost in that recoding. I need those
BW> characters too. Thus I want an option to switch off this, so that I
BW> can use fonts that are layed out according to Latin 1 - the Net
BW> standard. Those of you who only read pages in English or German won't
BW> notice this "bug", but for me it makes CAB almost unusable.

I usualy have no problem reading French pages with a non Latin-1 font on Cab
2.5a.

Bye Bertil,
/Pascal/

>>> Today's thought: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3630. FS: Supra Host Adapt. and TOS 1.4 chips

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <5vuonh$o84$1@ultra.sonic.net>
Source record: 116601

I have a Supra SCSI host adapter I would like to sell. It has a clock
but the battery needs to be replaced. Make me an offer.

I have two sets of TOS 1.4 roms. Make me an offer.

If you have any questions, just ask.

al

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

3631. Reworked Atari Links Page

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: atari@chamber.worcester.ma.us
Message-ID: <5vv02v$ar1$1@decius.ultra.net>
Source record: 116602

Hi,

I just uploaded my new Atari links page. Check it out at:
http://people.delphi.com/rmahlert
If you would like to add a link, select the "Add a Link" button
from the main page.

Rob Mahlert

3632. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <343cf241.47151414@news.airtime.co.uk>
Source record: 116603

On 19 Sep 1997 21:04:04 GMT, lockwood@freenet.calgary.ab.ca (Frank Lockwood) wrote:

>colours, makes whatever text is in the foreground unreadable. Since >this is an Atari page, why not make it more Atari friendly?

I totally agree with that sentiment, a LOT of so called ATARI pages are laden with jpeg and midi sounds and java and all manner of stuff that slows even my 33.6 and mie3,
If its an ATARI page then it should be "Easily" accessible using an ATARI ST with CAB in medium rez...at least!

You can make a page fully ATARI accessible and nice to view, and check it out in CAB using high rez as well,lots of people have that type of setup...

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3633. WTB: Joust

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: jgkspsx@aol.com
Message-ID: <19970919235201.TAA06245@ladder01.news.aol.com>
Source record: 116604

Just what it said. My main game file has been corrupted. :(
Box & docs wanted, but not necessary.

3634. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970919210823.15700A-100000@usr09.primenet.com>
Source record: 116605

hmm just curious, why don't you use the excellent cab.ovl for mintnet
1.81 (from howard chu) ?

On Fri, 19 Sep 1997, Martin Byttebier wrote:

>Hoi everyone,
>
>Sending a mail from Cab 2.50 using the mailto tag seems only possible
>if I send a mail to someone with the same ISP as me (ping.be)
>If I try to send a mail to someone with another ISP I get the
>following message:
>
> Connection refused error -321
>
>BTW: I'm doing this with MiNT 1.14.4/MiNTnet/N.AES/gluestik 0.02b4 and
>cab.ovl 1.2628.
>
>Any idea why?
>
>CU
>Martin
>
>__
>
> ***************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
> But soon He'll be using a Hades 060
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3635. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.970919213624.15190B-100000@moose.erie.net>
Source record: 116606

On 17 Sep 1997, Terry Ross wrote:

>
> Anyone out there use MG-FTP?
>
> I downloaded Version 1.40 because it supports the PORT command, which I
> needed because GeoCities won't accept a PASV upload - now I've got yet
> another problem.

Where did you download version 1.4 from? Does it solve the
problem with large directories?

3636. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874711442_OASIS_@pcc-uky.campus.mci.net>
Source record: 116607

In article <5vv4qv$o71$1@due.unit.no>
Jo Even Skarstein <josk@stud.ntnu.no> said:-

>Unless somebody else does it, I'm going to start collecting
>Automation-disks and make a CD, nomatter what what you or other moralists
>says. Spend your money on new and modern software instead, you're not
>helping anybody or the ST-community in general by wasting them on old and
>unsupported games.

Well, as long as all the games on the CD are authorised/released as PD,
then I don't see a problem. However, if they are not then... :)

As far as nobody selling them/nobody cares let me tell you a story. One
of my fav Atari companies over the years has been CeeJay Software. They
buy and sell used software and hardware, offering some of the best darned
prices you'll ever see. They're good people. Now, they are going out of
business due to various reasons, including a lack of sales. I wonder how
much of that comes from attitudes/actions like whats been discussed above.

So please don't say, nobody cares...
CeeJay's did care, and did try...
(and they did help-it wasn't a waste)

--

_/_/_/

3637. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <874712792_OASIS_@whalley.demon.co.uk>
Source record: 116608

In article <5vus4o$m3j$1@reader1.reader.news.ozemail.net>
mcooke@tyndale.apana.org.au (Malcolm Cooke) said:-

>On 19 Sep 97 21:03:08 G, John Whalley wrote:

<snip Hallvard's original query>

>>Well, I can't help with the Panasonic, but the Canon should work fine,
>>I've been using a BJ10ex for years with most varieties of GDOS
>>(currently NVDI 4) and Papyrus versions since 3.58 (currently 5).
>>
>>It sounds like a setup problem with the printer: to use the GDOS and
>>NVDI drivers you need to set it to IBM Proprinter emulation mode 2
>>with alternative graphics mode switched on (this lets it recognise
>>24-pin type graphics). This setup then works with all the GDOS
>>versions I've tried, and NVDI 4, and also with BJ10 drivers for
>>Calamus, Arabesque, Imagecopy etc. Also most graphics programs will
>>print OK if they are sending stuff for 24-pin printers (eg PAD,
>>24-pin screen dump utils etc).
>>
>>Assuming that your version will be similar to those sold in the UK,
>>check the DIP switches under the cover and set them like this:
>>
>> ON X X
>>OFFXXXXXX XX X
>> 12345678911
>> 01
>>
>>HTH
>>John
>>
>>__
>>
>>John Whalley: john@whalley.demon.co.uk
>>
>>.
>Use the epsom LQ drivers for Cannon BJ printers just flip the end
>dipswitch to set this and it works fine. NVDI or Speedo other wise
>there is strange spurius characters printed at the top of each page
>and usually garbage printed on the page.

That's almost certainly because you haven't set AGM as above. If you
set it, and Mode 2, the NVDI/Speedo drivers are OK (no spurious
characters here!). Though just going for Epson emulation across the
board as you suggest should work just as well for most things. Take

your pick!

Do the Epson LQ drivers support 360dpi, or are they just 180dpi?

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3638. FS: Software Titles by Interstel

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Dennis Cooper <dennis_cooper@administaff.com>
Message-ID: <34234A04.5D7C@administaff.com>
Source record: 116609

I have the following Interstel Games for sale.
Totally complete as the shrinkwrap is still on 'em, except for Empire.

Make me an offer I can't refuse!

Empire (missing software, but perhaps someone needs the box and docs)
Quizam!
Gone Fish'n

Offers/inquires to: dennis_cooper@administaff.com

Thanks!

Dennis

3639. George Garner's Internet Pages ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <5vte7foes1@casual.netppl.fi>
Source record: 116610

What has happened to George Garner's Internet pages at
http://www.sunlink.net/~quantum/ ????

Is there new URL or ... ?

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu
phone: +358-8-520 8523 GSM: +358-400-582 546

3640. Where to get Degas Elite and 1st Word Plus?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: chioua@topaz.cqu.edu.au
Message-ID: <342202cc.97423749@mailroom>
Source record: 116611

Hello

Can someone pls tell me where I could get a copy of Degas Elite and
1st Word Plus? Will they run under PaCifiST?

I have used these two programs many years ago and would like to see
them back in action . Can someone pls point to a download site?

Ta'

Andrew.

3641. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <5vsg26$d40@news2.tds.net>
Source record: 116646

On 18 Sep 1997 22:13:26, Boris D. Cahan wrote:
>
>In a previous article, tross3@hamtel.tds.net (Terry Ross) says:
>
> THERE IS NO WAY. I beta tested this version, and complained
>to the author at the time, but he said why bother Binary works fine!!!
>He was wrong. So you're stuck with binary. One way around it if you can
>is to zip it up, and then unzip it inthe host.
>
>Boris

Thanks, I'll give that a try, although I don't remember seeing any unZip
untilities in the file management section. - Sorry to clutter up the
NG, but my mail server seems to be down at the moment.

Thanks,
Terry
---
tross3@hamtel.tds.net

3642. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <5vsjti$9nv$1@mark.ucdavis.edu>
Source record: 116647

```
Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
:
: Is there a program available that will un-MIME a file correctly?
: I have tried ESSCODE, and can't get it to work.

Yeah, you want MUNPACK.TTP. I got my copy because it was included in
Newsie. But you can find it on its own at several FTP sites as well.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

3643. Matrix user group

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709190216.a47455@h.maus.de>
Source record: 116648

Hi Folks
we are searching for Atarians using any MATRIX hardware on ST/E/TT or
Falcon
Matris/x does not support hardware difficulties as it seems. We try to ask
them for service material to support all connected users.
We are right now:Markus Elsken @ OL2 M 110
Michael Wist @GP CoCo
bdc2@po.cwru.edu MICO
Michael Kugelmann @S5 C 32/256kB/EG-ECL
Johann Dietsch @WI2 C 110ZV
Burghardt Strahmann C 110ZV
Wolfgang Strahmann @WOB TC 1006
Holger Dammann @HB2 TC 1006
Joerg Bartels @DU TC 1208
Karl-Heinz Lohner @A TC 1208
Siegfried Johne TC 1208E
Frank Perrey @H TC 1208/MatDigi
Rainer Lodemann @HM Screeneye
AhrensBros@aol.com "our" technician

If you want to join us sent PM to
Frank Perrey@h.maus.de

3644. TT-RAM MegTT 32MB

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709190237.a47456@h.maus.de>
Source record: 116649

Hi FOlks
upgrade your TT with
a TT-RAM card manufactured by CatchComputer
8*4MB = 32MB on it. Plug and play.
Say goodbye to the "not enough memory"alert!
max.RAMsize on this card is 128MB! with 8*16MB standard 30pin simms.
send PM to me if you want it and tell me what money you would spend!
CU
Frank

3645. Re: Install a 3"5 FD from a PC to a 520STE

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: markh@cts.com
Message-ID: <3421baed.403601@news3.cts.com>
Source record: 116650

On 4 Sep 1997 10:15:13 GMT, "Daniel Sancho" <infadour@easynet.fr>
wrote:

>
>Hello there !
>
>I've got a atari 520STE :-), but it's floppy disk doesn't work :-(
>
>Is anybody know how to install a PC floppy drive (1,44Mo) into a 520STE
>
>Thanks a lot
>

Back in 1993 I had a 1040ST which's floppy died as I tried to
save a text file. Needless to say, the file wasn't saved. As an extra
bonus, two other files on that floppy were erased.
The good news is that it probably isn't your floppy drive. So
don't go running out to buy a 1.44 Meg PC floppy. Believe it or not
the problem is probably the Yamaha Sound chip. That chip does more
than just generate sound. I think it also drives the printer port.
Anyway, you can get another Sound chip from Best Electronics. at 2021
The Alameda, Suite 290, San Jose, CA 95126. And it wouldn't hurt to
buy their catalog either.

It's interesting to note that actually getting 1.44 Megs out
of a 1.44 floppy drive on a Atari STE isn't just a matter of plunking
the drive in. You'll also need to upgrade to TOS 2.06 and get the AJAX
chip. (Best has them) Otherwise you'll be stuck with just plain old
double density.

mark

3646. For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: aahznotoz@aol.com
Message-ID: <19970919014901.VAA28317@ladder01.news.aol.com>
Source record: 116651

Well, I finally bought a PC and I don't have enough room for other computers any more. I have a lot of ST stuff that I would like to sell as a package so I don't get stuck with a little here and a little there. Here's what I have:

STacy4/40
Megafile40
520STFm (in box, never set up or used)
SC1224
SM124
Monitor Master
Prowriter printer
Spectre GCR with roms
RC AeroChopper
and a bunch of software.

Best REASONABLE offer takes it all. Please send offers to me Email at: AahzNotOz@aol.com

Dan

3647. Re: SF314 Upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Branko Badrljica <brankob@st-el.si>
Message-ID: <34226B28.4BA1@st-el.si>
Source record: 116652

As far as I know, this should work. Are you sure that your Sony drive
is O.K. ? Since there is no difference between writing and formatting
from cables point of view (they both use WD and WG lines), only thing
that comes to my mind would be that drive is either broken or not meant
to work with 720 K at all.

In past, drive used density hole in floppy disc to inform computer about
density (DD/HD) and to regulate various parameters inside drive
(magnetizing current, precompesation etc.) according to magnetic
material on the floppy disc. As time passed, more and more manufacturers
decided to omit passing that info to the drives connector, as PC's (main
market) use HD anyway, and even with the other formats trust BIOS rather
than HD signal to determine disc's density.

It is possible, that some of them abandoned 720 K format completely.
Mitsumi always worked great for me. Some month ago I bought 6 of them,
and installed 2 in QL, all others were inbuilt in various ST's with and
without HD electronics, and all of them are working good.
In the last two years, I bought over 100 of those and I can not remember
that I had to replace a faulty one (99% of them went into Atari's).

Regards,

Branko
Stephen Knox wrote:
>
> Awhile back I posted a msg about a SF314 drive that had gone bad. A
> look at the FAQ stated that I could use an IBM 1.44 to replace the mech
> but to make sure I got one with jumper settings.
>
> Well,
>
> I got a new drive and installed it. After messing around a bit I was
> able to get my Mega2 to recognize the drive as drive B. It will
> read/write the drive but cannot format it. It doesnt take but a 1/2
> second for the format command to come back with an error (mo msg just
> that it didnt work).
>
> Anyhow,
> I have what appears to be a Sony drive(Theres a sony label on it). The
> jumpers look as follows:
>
> X X
> X o
>

> There are only 3 contacts, the 'o' doesnt have one. Out of the box the
> jumper was set as follows:
>
> J X
> J o
>
> This configuration didn't work (assume this identifies the drive as ID
> 1)
>
> I changed the jumper to the following:
>
> J J
> X o
>
> This worked for the above situation but I cannot format.
>
> Anyone have any clues? If I leave the jumper off the drive doesnt work.
>
> Thanks,
> Steve
>
> PS,
> Please respond email since I dont normally read this group.

3648. Re: Wanted

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19970919052801.BAA20574@ladder02.news.aol.com>
Source record: 116653

I have over 1,000 titles ALL FACTORY SEALED!!!!!!!!!!
If you have a hard time finding Atari 8 or 16 bit(excluding
Jaguar,TT-030,2600,7800,5200 and Falcon) than E-mail me and I will send you
my latest listing. Please specify which listing you want.
Also have IBM,C-64,Amiga and Apple II series listings. All software is NEW
in original factory plastic.
We have very good prices because we do not advertise. WE WILL SHIP ANYWHERE
Thanks
Evangelos Atariwares
Elizabeth NJ
Email for requests at:
STLS88A@prodigy.com
103071.2355@compuserve.com
VangelisV@AOL.com

3649. Software For All Platforms F.S. ALL NEW- LQQK! E-mail For Listing

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19970919053300.BAA15192@ladder01.news.aol.com>
Source record: 116654

I have over 1,000 titles ALL FACTORY SEALED!!!!!!!!!!
If you have a hard time finding Atari 8 or 16 bit(excluding
Jaguar,TT-030,2600,7800,5200 and Falcon) than E-mail me and I will send you
my latest listing. Please specify which listing you want.
Also have IBM,C-64,Amiga and Apple II series listings. All software is NEW
in original factory plastic.They are mostly Games, Utilities,Business,
Fonts etc; NO MUSICAL SOFTWARE.
We have very good prices because we do not advertise. WE WILL SHIP ANYWHERE
Thanks
Evangelos Atariwares
Elizabeth NJ
Email for requests at:
STLS88A@prodigy.com
103071.2355@compuserve.com
VangelisV@AOL.com

3650. ANN: Atari Midi and Sound Page

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: peter@va.com.au
Message-ID: <874647739.20064@dejanews.com>
Source record: 116655
Cross-posted to: comp.music.midi,comp.sys.atari.st

Midi and Sound on the Atari ST.

Info and links on

AlgoComp
Sequencers
Synthesis
Patch Editors
Midi Utilities

http://sustenance.va.com.au/d/
atari.html

Peter S

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3651. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HITGEFAPUP@data.rhein-main.de>
Source record: 116656

In <874613905.11821.0.nnrp-08.9e98f145@news.demon.co.uk> David Bolt wrote:

>> Yeah, the same as here :/
>> But i'm happy i'm allone with that trouble..
^^
Ahrg, i mean 'not alone'

>I have set up the port setup cpx as active as well. I also have the DTR
>ignored on the modem and use ,+++,ATH as a hangup string. This is so if I
>have to do a re-boot, I don't get logged off or the modem hanging up.

Hm, if i use the port.cpx, my machine is freezing (or bombing) directly before
or while connecting. Further than, after a long time of some experiments i got
a answer for ping 127.0.0.1 AND my static IP. But that's all, not more.
No data. If i use pap or my login script, thats allways the same effect.
No Data.
STinG does not work with PPP.

PPP-Connect works fine, but only www.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3652. Re: WTB Atari ST games

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19970919052001.BAA20087@ladder02.news.aol.com>
Source record: 116657

I have over 1,000 titles ALL FACTORY SEALED!!!!!!!!!!
If you have a hard time finding Atari 8 or 16 bit(excluding
Jaguar,TT-030,2600,7800,5200 and Falcon) than E-mail me and I will send you
my latest listing. Please specify which listing you want.
Also have IBM,C-64,Amiga and Apple II series listings. All software is NEW
in original factory plastic.
We have very good prices because we do not advertise. WE WILL SHIP ANYWHERE
Thanks
Evangelos Atariwares
Elizabeth NJ
Email for requests at:
STLS88A@prodigy.com
103071.2355@compuserve.com
VangelisV@AOL.com

3653. Re: Hard disk question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3422232B.7C13@ooc.de>
Source record: 116658
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I'm about to buy a new hard disk for my Atari Falcon030. Are there any
> hard disk brands/models I should avoid? I'm thinking of buying a Quantum
> Fireball ST 2160Mb Ultra-SCSI, would it work?

This drive should work. Generally any SCSI drive works. Note, however,
that the Fireball requires that you use a driver that supports initiator
idenfication, e.g. HDDRIVER. Otherwise your drive won't be recognized.
Also note that you won't be able to boot from drives requiring initiator
idenfication. In case you boot from an internal IDE drive, this won't
matter.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3654. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <5vtar9$ek1$1@infomania.emw.ericsson.se>
Source record: 116659

```
Joergen Bak wrote:
>
> On 16 Sep 1997 16:08:17, Magnus Kollberg wrote:
>
> >
> >Okey, okey, it's just that it starts to get a bit annoying reading
> >all these messages about networking problems. A newsgroup set up for
> >this stuff would be great as it's ssssoooo much of it.
> >
> >comp.sys.atari.internet would be usefull IMHO.
> >
>
> That is a good idee, Magnus.

I have always got great ideas, okey some aint that good. ;-)

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

3655. WANTED: Touch-UP v2.52

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <5vt29o$b4e$2@tribune.usask.ca>
Source record: 116660

I am looking for an original copy of the above with manual.
Thanks.

3656. FOR-SALE- BIG ATARI LIST

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3422131A.464F@ibm.net>
Source record: 116661

defang@ibm.net wrote:

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX(NEW) - 3-15 pin female jacks - A-B & Input-Output-$15
above with 2 new 15 pin male video cables-$25

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

KEYBOARDS for Atari ST/STE(Not MEGA)-good working condition, clean, no broken keys.-$10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and
AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

Hard Disk Sentry- Chromagic-disk repair, optimization utility for ST/STE/TT & Falcon030.-SOLD (new-shrink wrapped)

PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing Program-47 fonts, 100 page manual.-$15

PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon. Hypertext personal guide.-$10(shrink wrapped)

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

LOTTO DDS-Missionware-Lotto number generation program and lotto database manager.-$5(shrink wrapped)

FLASH II-Missionware-V3.00-Telecommunications/modem software for ST/STE & TT.-SOLD

ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access software-HOMA House Canada-Drivers for the following CD's-Infopedia v2.0, Time Almanac, UFOII, SpaceMissions.-SOLD

Atari FIRST WORD Wordprocessor-SOLD

EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD Drive driver-auto install/enhanced audio player-support for over 40 CD-ROM drives & more!-SOLD

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2

ULTRA SCRIPT-Atari-A PostScript language compatible interpreter features Lucinda font family for MEGA's & SLM804 Laser Printer.-SOLD

MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$10(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)

READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

*** CD's ***

SKYLINE CD-SOLD
CRAWLY CRYPT VOL#1 CD-SOLD
CRAWLY CRYPT VOL#2 CD-SOLD
THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of the first Atari CD's-SOLD
ATARI MEGA ARCHIVE VOL #2 CD-SOLD
ATARI GEMINI CD-Walnut Creek-SOLD
STE POWER CD VOL#1-SOLD
SUZY B's SOFTWARE TREASURY double CD ROM Set-SOLD

QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1 fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722 postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts. 700 business letters in txt format. Utilities for printing a viewing files.
Includes Templicity, LogoLibrary, Cliptomania I&II, Font Farm I & II, and ClassicWare collections. Includes all docs. $25 for the CD.

CLIP ART COLLECTION CD-Electronic Spinster Graphics-for Atari Computers-over 6,000 clipart images in IMG format-1,000 vector images in CVG & GEM/3 formats.-$10(shrink wrapped)

*ALL CD"S IN EXCELLENT CONDITION **

GAMES GAMES GAMES GAMES GAMES
All have original box and doc's!!!

MAH-JONG Solitare-Cali-Co Software-Chinese Tile game-excellently done for the Atari, one of my favorites-SOLD

DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10

CHESS CHAMPION 2175-Oxford Press-excellent chess game,-SOLD

OBSESSION-Unique Development Sweden-excellet pinball games-for STE only.-$15

R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly helicopters and fixed wing aircraft. Comes with an original FUTABA Conquest four channel/2 joystick R/C controller that plugs into the Atari. Comes with manual-software & original box-excellent program for a 1-meg Atari.-$50

NAME YOUR PRICE ON THESE GAMES SW=shrink wrapped
All come with original box and doc's!!!!

METROCROSS-US GOLD-scrolling skateboard arcade game-SW

ZYNAPS-Hewson-scrolling Defender type game-SW

DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling game-SW

THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.

SPACE QUEST-Sierra-3D animated adventure game.-SW**SOLD**

TYPHOON THOMPSON-Broderbund-search for the Sea Child.-SW

STAR WARS-BRODERBUND-space shoot em up.-SW

STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur".-SW

Micropose-F15 flight simulator.

FINAL ASSAULT-EPYX-Mountain climbing adventure.

PINBALL WIZARD-Accolade-Pinball tables & construction set.

BattleShip-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

PROJECT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.**sold**

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.

DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

STARGLIDER- - Arcade quality 3D combat SIM.

BATTLEZONE-Atari-tank battles.

LAST DUEL-Capcom-scrolling shoot-em up.

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

LED STORM-Capcom-Scrolling driving game.

ELIMINATOR-Hewson-3D graphics, arcade game.

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****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 14 ISSUES, 28 floppies in

all.$75 (SOME FLOPPIES STILL IN SHRINK WRAP)

ATARI FORCE COMICS. First issue thru Final issue(1-20)$25
All in plastic sleeves, mint condition.

Papa Grafiks Guide To Atari Works Word Processor(BOOK)-$5

**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the
commercial game software above.-DF

3657. Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vt15n$fsl@alexander.INS.CWRU.Edu>
Source record: 116662

Is there a ramdisk that is compatible with a TT that has 10 MB
of STram and 16 Mb of TTram? I have tried maxi-disk and HRamdisk
(that comes with Lattice C. Both of them seem to load at the 4 MB boundary,
and leave a tiny fraction of the ST ram.
I tried a 2Mb Ramdisk, and wound up with 2 Mb of STram.
Even worse, it BOMBS with GENEVA!
I need a ramdisk for use with Lattice for the intermediate files.

It doesn't even need to be boot=proof.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3658. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <342256dc1f05431@xs4all.nl>
Source record: 116663

on Fri 19-09-97 05:06 Hallvard Tangeraas wrote:

>I use "Mpack" in a
>very primitive way with my "Thing" desktop right now. It works, but in a
>clumsy way, resulting in a lot of deleting files etc.

Don't anybode worry. munpack doesn't delete files.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espa&#65533;ol e ingl&#65533;s
-*-

3659. Re: Parallell ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <5vtkgr$hk1@news.iwvisp.com>
Source record: 116664

Not to stir up any stuff, but...

I got to thinking about all the statements concerning the parallel port on the Falcon. Ok, so it is missing some wires, I guess. I haven't looked at the schematics and comparied them to a PC type port (yet).

Now, this is just a thought, if it is no problem for Digital Arts to write a scanner driver that works with the parallel port on the Falcon, transfering data directly to either an IDE or SCSI drive, what is so hard about utilizing the port for other devices?

I think that is how the Connect (sp) camera kit works too. I mean, you can send commands to the
scanner, make it do its thing, and transfer the data right to a hard drive. What is the difference with the Zip (other than there is no software for such a setup)?

If the ES1200 Epson works like this, I'm sure their slide scanner would too. Now I wouldn't go out and buy one just for that purpose, but I wouldn't mind hooking up a Snappy for shits and giggles.

Lets hear a logical reason why the scanner driver works (and fine it does) and why it would be so hard to utilize other parallel type devices (assuming someone wrote the drivers).

Thanks for any input.

Mike

3660. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <KRIQCEK@tos.pl.net>
Source record: 116665

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Is there a program available that will un-MIME a file correctly?
: I have tried ESSCODE, and can't get it to work.

I use munpack, which was supplied with the KGMD MiNT distribution.

I could mail you just the munpack binary if you want it.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3661. Thank you

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <5vtns3$b3k$1@roch.zetnet.co.uk>
Source record: 116666

Dear fellow Atarians

Many thanks for all the help I received from
some subscribers to this NG re my problems with
CAB,STiK and Ramdisks. I believe that this has
now been resolved.

For the record, anyone out there who wants to see
a decent speed improvement in CAB's WWWCache folder
access could do worse than put something like Maxidisk
in their auto folder (after STIKSTR.PRG and HSModem)
and redirect cache data to the new partition. It's
also useful with Newsie as somewhere to put your e-mail
editor (Everest, etc) and your mail folder(s), though
if you intend to read your mail offline at a later date,
it may be a good idea to copy the files back to a floppy
before powering down.

It's early doors, but I will monitor my phone bills to
see if this makes a significant reduction to online costs!
One day, I'd like to see an ISP with a freefone 0800 log-on
number, something which would make the Net (and that ISP)
VERY popular and reduce ongoing costs to just the cost
of the subscription rate to that ISP. Radical? Maybe, but
I think someone should take the plunge. If the Net is to
be the new mass medium, this could be a significat first step.

Cheers again

Al Ferrier /|\

**********Rhetorical advertising in the 90s**********
** **
** If only Smarties have the answer, **
** **
** then what's the question? **
** **
****
London Broncos RLFC - The emerging force in Rugby League

3662. Re: Telnet Demon

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <P4IQC9H@tos.pl.net>
Source record: 116667

Gilles Charron (s1383700@uottawa.ca) wrote:
: Does AnyBody Know Where I can get a Telnet Demon For MINT or
: Magic?

You should find one for MiNT in the usual MiNT places. I believe you could
try ftp.cs.tu-berlin.de (or was ftp.fu-berlin.de?) where a lot of MiNT
things are.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3663. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <I4IQC8F@tos.pl.net>
Source record: 116668

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Is there a ramdisk that is compatible with a TT that has 10 MB
: of STram and 16 Mb of TTram? I have tried maxi-disk and HRamdisk
: (that comes with Lattice C. Both of them seem to load at the 4 MB boundary,
: and leave a tiny fraction of the ST ram.
: I tried a 2Mb Ramdisk, and wound up with 2 Mb of STram.
: Even worse, it BOMBS with GENEVA!
: I need a ramdisk for use with Lattice for the intermediate files.

I always use the RAM-Disc filesystem for MiNT which has the advantage of
dynamically resizing according to what is put in it. It is also handy in
that it doesn't have the ridiculous 8+3 filename length limit like other
RAM-Discs.

Alternatively, I have heard that Truedisc (I hope I've got the name right)
works very well and is compatible with many systems.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3664. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <34227A60.141D35B6@sunderland.ac.uk>
Source record: 116669

Hi Hallvard,

Just a thought - I have a BJ200ex working very well with NVDI4.11 and Papyrus5. This can be changed between BJ-Mode and Epson emulation via dip-switches. Using the wrong setting with the wrong printer driver can produce the effects you describe. It may be worth trying both Epson and BJ-10 drivers. It also has an Auto-Detect mode which does not work most of the time regardless of the driver used, so you better check that that is not switched on.

Hallvard Tangeraas wrote:
a Canon BJ-10ex.
>
> Well, that won't work either. All I get is a load of "rubbish" on the paper
> along with the buzzer beeping as well as form feeds all the time (same
> result as with my 9-pin printer).

3665. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <874680064_OASIS_@nordnet.fr>
Source record: 116670

In article <5vre4amai1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>And why is that? Why can't we create new groups when there pops up new
>crap groups all the time?

It's not really impossible, but it's a hard process to create a
group in the comp.* hierarchy. One of us has to learn how to write a
proposal (there are help documents in news.announce.newusers), then
write a formal "Request For Discussion" with reasons for creating the
new group and a charter. This RFD must be crossposted to all atari
groups and news.announce.newgroups, and the discussion for/against the
new group will take place in news.groups where some of us must go to
support the proposal. This group has much traffic. If there is general
agreement on the proposal before 30 days, a "Call For Vote" must be
posted, and after a 3 or 4 weeks voting period the votes are counted:
the new group will be created only if 2/3 are YES *and* there are 100
more YES than NO.

[comp.sys.atari.st.tech]
>So why can't people keep to that group then so that I can unsubcribe to
>it and subscribe to it later when I need the help, which I don't need
>right now.

Some just don't care. You need to suggest them politely to use
better the yet existing groups. Or insult them, it could work better ;-)

>That is the advantage with having several specialized groups, that you
>can select what you want and doesn't want. I _don't_ want to stop
>anyone from writing, just have the option to choose.

You understood Usenet! Bravo!

>I guess it will never happen though. :-(

You understood Usenet! Bravo! :-))

>If I was to decide I would trash most mailinglists and create some new
>newsgropus insteed

Mailing lists are usefull also... IMHO.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3666. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874665012_OASIS_@pcc-uky.campus.mci.net>
Source record: 116671

In article <5vs97o$rv5@alexander.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

> Is there a program available that will un-MIME a file correctly?
>I have tried ESSCODE, and can't get it to work.
>
>Boris
>--
>Prof. Boris D. Cahan

Hi Boris (Prof.?)...ESS Code is a very solid program that works very well
for me...how about some more details? Is ESS Code giving an error message
or is the finished file unuseable? What settings are you using? (You could
send the MIME file to me or post it here, if its not huge, and we'll see
if we can decode it correctly) See ya! :)

--

```
_/_/_/
```

3667. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

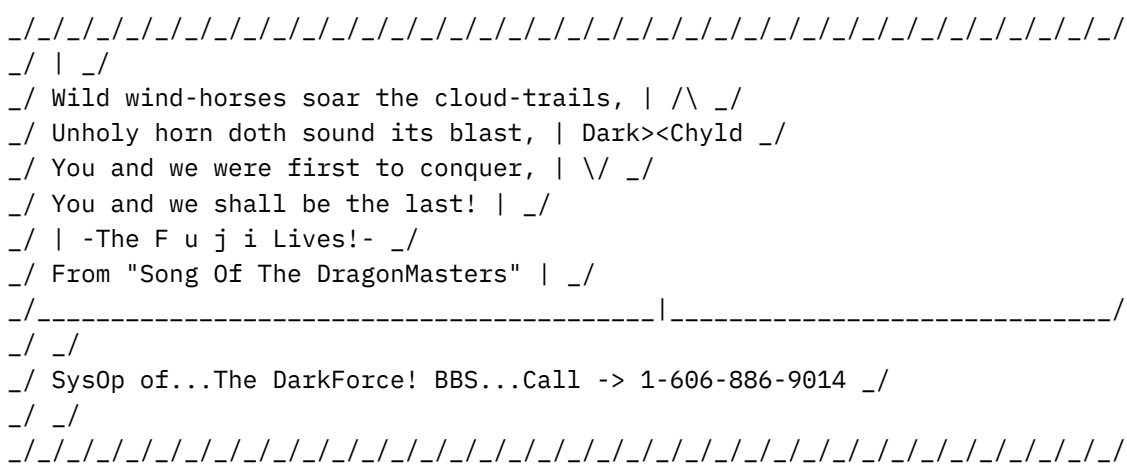
Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874666364_OASIS_@pcc-uky.campus.mci.net>
Source record: 116672

In article <874680064_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> It's not really impossible, but it's a hard process to create a
>group in the comp.* hierarchy. One of us has to learn how to write a
>proposal (there are help documents in news.announce.newusers), then
>write a formal "Request For Discussion" with reasons for creating the
>new group and a charter. This RFD must be crossposted to all atari
>groups and news.announce.newgroups, and the discussion for/against the
>new group will take place in news.groups where some of us must go to
>support the proposal. This group has much traffic. If there is general
>agreement on the proposal before 30 days, a "Call For Vote" must be
>posted, and after a 3 or 4 weeks voting period the votes are counted:
>the new group will be created only if 2/3 are YES *and* there are 100
>more YES than NO.

So lets go for it! :)

--



3668. Ultima VI...WTB!

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874665554_OASIS_@pcc-uky.campus.mci.net>
Source record: 116673

I post this message about once a year so... I'm still wanting to buy
Ultima Six, box not necessary but would be nice. Would like to have
all docs, manuals, accessories, etc,... Perfectly willing to pay fair
market value for it, if in good condition. I actually had a shot at
a copy (bidding war) but my last bid ($45) got there just -that- much
too late, and the seller shipped it to the other guy (lucky dog). :)

--

```
_/_/_/
```

3669. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34229628.4A0C@cfcsc.dnd.ca>
Source record: 116674

Frederick R. Matzen wrote:

Hi!
Are you aware of these Calamus sites?
DMC Publishing ('Calamus': Desktop Publishing
software)http://www.dmcpublishing.com/
Adequate systems(various Calamus
modules:'Eddie','Merge','Filter','Paint')http://www.geld.com/as/
Ben Hall: http://web.city.ac.uk/~cb170/calamus.html

but count me in also!
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3670. Free games

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: kjellil@online.no
Message-ID: <5vu5s2$9dl$1@o.online.no>
Source record: 116675

Two free games for Atari ST/E/Falcon 030 can be found at
http://home.sol.no/kjellil

3671. Re: Parallell ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: jhanner@ford.com
Message-ID: <34222cc0.1945937@news.ford.com>
Source record: 116676

SSweet@fortress.org.uk wrote (about parallel Zips on an Atari):

>It wont work, maybe you should consider the SCSI version and get your PC
>upgraded to a SCSI interface.

Speaking from experience:

If you have a spare IRQ and slot on your PC for a SCSI card, I'd
recommend the SCSI Zip over the Parallel any day - even if you didn't
want to use it on your Atari.

The transfer rates of the two versions say it all, really (from
www.iomega.com/product/zip/zipspec.html):

SCSI model: up to 60MB/minute
Parallel port model: up to 25MB/minute.

As well as being able to use it on the Atari, an added advantage is
that adding a SCSI card to your PC will also leave you free to add
additional hardware as and when you wish, useful if you want to add a
CD-recorder/extra HD/scanner, etc.

--
Jim Hanner, Basildon, Essex, UK

Standard disclaimer follows: Opinions expressed above are my own.
I do not speak on behalf of Ford Motor Company

3672. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <5vu5uvqpa1@mark.ucdavis.edu>
Source record: 116677

Bruno Kozlowski (bkozlowski@nordnet.fr) wrote:
: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-
:
: [comp.sys.atari.st.tech]
: >So why can't people keep to that group then so that I can unsubcribe to
: >it and subscribe to it later when I need the help...
:
: Some just don't care. You need to suggest them politely to use
: better the yet existing groups. Or insult them, it could work better ;-)

I just took a peek in this (c.s.a.s.tech) group for the first time in months and it is _all_ cross posts from this newsgroup. Why would I want to read the same messages twice?

If we are going to encourage a divison of messages between these two groups, which will necessitate that I and anyone else who is interested in a range of topics that will spread over both groups, we will have to also start rapping nuckles on those who blindly crosspost messages that really belong in _one_ of the newsgroups.

And, in order for all of the above to work, we need to be able to define the difference between the two groups in one simple sentence, otherwise people will get too confused and post to the wrong group.

With more groups at our disposal, it might be eeasier to come up with the simple describing sentences, but they may not be a luxury afforded to us.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3673. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342ca9e9.28628705@news.airtime.co.uk>
Source record: 116678

```
>> > What if we collected all those disks and put them on a CD as MSA-files?
>> > Together with a decent emulator and a software/hardware floppy-emulator
>> > for PC/Falcon this would be the perfect way to preserve these games.
>
>> A great idea and ehumpphh... most compilation disks from the above are
>> actually available on the internet. I can't realy think that someone
>> cares nowdays.

Well they do...some of us dont like to see our fellow ATARIans being
ripped off :(
Cant you see all the FOR SALE postings that appear in this
newsgroup?,
Why would anyone buy there software when YOU are advocating giving it
away, they got there software legally, not STEAL IT :(

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer
```

3674. Re: "GIFtrans.ttp" questions

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <3429a6c1.27820451@news.airtime.co.uk>
Source record: 116679

On Mon, 15 Sep 1997 01:08:33 GMT, wongck@letterbox.com (William Wong)
wrote:

>Windows 95 (n) - 32-bit extensions and a graphical
>shell for a 16-bit patch to an 8-bit operating system
>originally coded for a 4-bit microprocessor, written
>by a 2-bit company that can't stand 1 bit of competition

Good one...not seen this one before :))

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3675. Re: FUZION cd's

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <3428a656.27713027@news.airtime.co.uk>
Source record: 116680

On Wed, 17 Sep 1997 12:24:08 +0200, Senser <supremacy_fr@hotmail.com>
wrote:

>> What about people who have the original games and that might be trying
>> to sell them second hand ? That pirate stuff is stealing them the value
>> of their software. I'm sorry to bring you off of your cloud, but some
>> people still value their software even 5 years after.
>
> you're totally right, i have more than 100 originals, and i never
>suceeded to sell them more than $4 each.

So because you can't sell yours, you deny everyone else the chance?

Whats with all the excuses?, how come everyone who wants to be a
software pirate and STEAL from there fellow atarians have to have an
excuse, have to have a reason,
you wanna steal from the ATARI community then go ahead, but stop
making excuses!

> for your information, i never asked for any NEWS here, and i will never
>do. because i respect the work of the lasts editors on st... this is not
>the same thing for me.

but when it gets to 4 or 5 yrs old then all your rewspect is gone,
what about people who are programming now, developing now.. according
to you, you are telling them they are safe... but only to your
deadline, then you will steal there stuff,

> i hope my english is understandable :)

It certainly is <smile>

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3676. Re: Printing with Papyrus 5....again! :

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <5vueb0fet1@roch.zetnet.co.uk>
Source record: 116681

On 19 Sep 1997 05:06:17, Hallvard Tangeraas wrote:

>Well, that won't work either. All I get is a load of "rubbish" on the paper
>along with the buzzer beeping as well as form feeds all the time (same
>result as with my 9-pin printer).

The printers are obviously not recognising the codes sent by the
driver to put them in graphics mode so that following "bitmap" data is
not being actioned correctly.

Hmm ... clear diagnosis but what about the cure :-))

>I've also tried Papyrus' own printer routines. that doesn't work either :-(
>Any ideas anyone?

If it fails with this as well it looks as though you are selecting the
"wrong" printer driver in both applications. Are you sure about the
printers' DIP settings? They often have emulation modes other than
Epson.

Does the printer do a "straight" ASCI print from the desktop? There
could be something wrong with the cable - data line broken/shorted.

Have you tried a very simple ASSIGN.SYS? There could be rogue fonts
etc. in your set up which are confusing NVDI.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3677. Pong?

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: adliving@ucsd.edu
Message-ID: <3422b24a.11162008@news.earthlink.net>
Source record: 116682

I'm looking to buy an old Atari pong machine, the home version. Small black box, 2 paddle controllers, its sole purpose was to play pong. If anyone can either tell me where I can find one, has one to sell, or can at least give me some model/system number of this thing, I would be VERY appreciative. Thanks a lot!

adliving@ucsd.edu

3678. Re: Blatant Atari Advertisement

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342ba8e4.28367894@news.airtime.co.uk>
Source record: 116683

On 18 Sep 1997 20:03:56 GMT, "Kev" <kevj@clara.net> wrote:

>"88.2% of statistics are made up on the spot"
>
>Vic Reeves.

"92%" of Manchester Utd Fans Have never been to Old Trafford"
-Granada TV 1997-

hehehe

Hiya ATARIMAD.....Flint is off line for a few weeks ok ....

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3679. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-19 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <3427a4f1.27355960@news.airtime.co.uk>
Source record: 116684

On 18 Sep 1997 21:14:19 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>>Agreed. I was afraid that I'll get tons of "you f**kin' pirat!" replies
>>;-)
>
>Not as far as I'm concerned, Jo. There is a great need for careful
>conservation of ST software. Think of it as collecting antiques :-)
>
>
>[illegible]
>Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk

No Roger.. think of it as PIRACY.. think of it as STEALING from your
fellow ATARIANS...The people who bought it new and "may" want to sell
it later, the UK public domain libraries who are trying to stay afloat
by selling (legaly) game collections,

Support software piracy if you want to Roger, but NOT behind an
excuse, Piracy is Piracy.. no excuses :(not from anyone,

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3680. help with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: ws96ag@badger.ac.brocku.ca
Message-ID: <600sic$chn@butler.ac.BrockU.CA>
Source record: 116535

Hi, I have got STing 0.98 + dialer 1.0 set-up with CAB 1.5, MGFTP, Telnet and they work fine. NEWSie 0.80 won't work though. I configured the server addresses for NEWS, MAIL, POP3 to what I think they should be but when I load the program after connecting with STing I get the message: "Connecting to badger.ac.brocku.ca" (the server address) and it just sits there. Can anyone help?

--
//
/ Rick (Wojciech) Szerminski /
/ E-mail: ws96ag@badger.ac.brocku.ca /
/ Home-page: http://badger.ac.brocku.ca/~ws96ag /
//
o o
/
_/

3681. Re: Install a 3"5 FD from a PC to a 520STE

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <600m57$94t$2@due.unit.no>
Source record: 116536

Hallvard Tangeraas <hall@post1.com> wrote:
> On Fri 19-09-97 01:38, Mark W. Herber (markh@cts.com) wrote:

> [......]
> >It's interesting to note that actually getting 1.44 Megs out
> >of a 1.44 floppy drive on a Atari STE isn't just a matter of plunking
> >the drive in. You'll also need to upgrade to TOS 2.06 and get the AJAX
> >chip. (Best has them) Otherwise you'll be stuck with just plain old
> >double density.

> Not sure what TOS 2.06 has to do with adding a HD disk drive other than the
> fact that you get an additional format option when selecting "format disk"
> if the jumper-pad settings on the main-board are connected correctly (a
> novelty really since nobody in their right mind uses the Atari desktop
> copier/formatter).

At least on the MegaSTe, the HD didn't work properly until I switched a DIP
to "HD-mode". I believe TOS 2.06 automatically selects the step-rate depending
on what disk you use (HD or DD). But 2.06 is not *required*, a small auto-folder
program to set the step-rate is usually enough. DD's gets slow though.

Jo Even Skarstein

3682. STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <874775185@bbs.trideja.com>
Source record: 116537

> Anyway, setting up STiK, 1.12 or 1.13, on Falcon anyway, is pr

Where exactly is Stik 1.13 available for download? I checked the offical stik download site and it wasn't there. If someone could post a site it can be downloaded from it would be greatly appreciated.

Thanks

... 100 001101000 1 100 110001101? 1001 11 0110011! Ha Ha Ha!!!
___ Mountain Reader II - #Demo 001

3683. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1458_PWest@fortress.org.uk>
Source record: 116538

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

In a message of <15.09.97>, james.burr@acpu.com (90:102/0.99) writes:
jb> Peter, I have a good power supply I'll sell you for 15 dollars.
jb> E-mail me at jdburr@acpu.com or call me at 208-859-6686.

Hi James!

Thanks for the offer, but won't yours be for 110V mains supplies? We have
220/40V over on this side of the pond :-)

Thanks anyway
Regards
Peter

--
"I spike your Earl Gray with cocaine and all you do is complain!" - Q

--

3684. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <600lra$94t$1@due.unit.no>
Source record: 116539

comp.sys.atari.st wrote:
^^^^^^^^^^^^^^^^^
(You should fix this)

> If you want to do it then go ahead, As I said, it will not effect me
> :), all I say is that you should all at least be grown up enough to
> admit to software piracy and not some of the lame excuses you are all
> putting forward...

We're talking about thousands of titles here, it would be impossible to collect originals of all these. And floppies doesn't last long either, several of my old originals are now unusable. And where can I get new disks, when nobody's selling or supporting the game anymore?

As a commercial games-machine, the ST is dead. A few are still making semi-commercial/shareware-games though, and I'm *not* planning to rip these off! I'm talking about the classics here, games that hasn't been sold in the shops for ages.

If nobody collects them and stores them in a more secure way than floppies, they will die and disappear in a few years. Call it piracy if you want.

> We are not talking about companies... stuff them :).. I am talking
> about fellow ATARIans who have obtained there software legally with
> there money, the value of there purchases goes to nothing if you take
> it upon yourself to give it all away..

Collectors will still pay good money for fine originals, so this isn't a problem at all. The value of originals will rise in the years to come, just like Spectrum/C64-originals has done in the past.

> AGAIN..this was not my point, my point that you and Roger Cain who I
> originaly answered to, and some other well known ATARIans are trying
> to make excuses for supporting software piracy....thats my point!

I'm NOT supporting piracy of commercially alive software! IMO there is a slight difference between collecting old compilation-disks and spreading copies of Papyrus or Apex.

> So its alright to rip off the honest ATARI community because you
> think its time ?....hmmm

Look above.

> >Automation-disks and make a CD, nomatter what what you or other moralists

> hahahaha, what on earth are you talking about?.. everyone is doing
> it, every single pirate compilation ever made is readily available for

> download of the internet, you missed the boat, there already out

I'm completely aware of this, and the internet is my primary source for games today. I'm just trying to collect them in one place and store them for the future. It would have been great to have originals of every ST-game ever published (If I had anyplace to store them!), but let's face it, the binaries are the important thing here.

> AGAIN my point was NOT doing it, my point was the lame excuses you
> and your supporters come out with,

So piracy is fine by you as long as the pirate admit that he actually *is* a pirate? OK, so I'm a pirate ;-)

> >says. Spend your money on new and modern software instead, you're not
> >helping anybody or the ST-community in general by wasting them on old and
> >unsupported games.
>
> HAHAHAHA I think a hell of a lot of tempest, dungeon master and all
> manner of game players will dissagree with you there,

If you had a 200UKP annual software-bugdet, where do you think the money would be best spent? Buying software like Papyrus, MagiC, NVDI, Apex, Texel, CAB, Geneva, Freedom etc., or buying a heap of old game from some guy that's cleaning up his basement?

> BTW what support do you want in a game ?....sheesh :)

Gee, a new disk when the old one finally dies? A new disk-drive when the f**kin' (and noisy!) copy-protection jams the head of my drive at track 86? (It actually happened to me back in '88) A upgrade when I discover that a poorly written game doesn't work on my new TOS? Pretty much the same as for any other piece of software I guess...

> BTW a smile here and there wont hurt, its just a debate, not a war :)

:-) :-) ..but I'm not the one using frases like "HAHAHAHA", "LAME EXCUSES" etc.

Jo Even Skarstein

3685. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1460_PWest@fortress.org.uk>
Source record: 116540

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

In a message of <15.09.97>, Steve Sweet (90:102/105) writes:
SS> Pete, its a self oscillating Chopper PSU design.
SS>
SS> Your applying the meter seems to kick it off into its self
SS> oscillating state.
Yes, that's what I figured!

SS> Its normally kick started with a capacitor fed AC voltage fed from
SS> the bridge rectifier, then natural oscillation takes over.
SS>
SS> Personaly i'd change all the Low voltage Electrolytics caps and
SS> expect a result.

OK, I'll try that when I get the time. Derryck has said he'll loan me aspare
PSU at the club on Wednesday, and I'll have a go afterwards. In the meantime
I re-soldered all the connections on the pcb, but no luck.
Am I right in thinking that the psu won't work unless it has a load on it? I
can supply one with bulbs, I guess.

BTW, you don't happen to have a circuit of the Phihong version by any chance?

Regards
Peter

--
Yoda of Pakled: Things, look for them I do. Things that go they make.
--

3686. cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <874775186@bbs.trideja.com>
Source record: 116541

Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
your experiences and what the fastest modem I should get for my
setup. Does the brand of modem make a difference with Cab?

Is there any way to test the throughput of the modem with Cab other
than to watch how fast the bytes come down the line? (holy
inaccurate methods batman!) I have read in a PeeCee modem forum of
many users of 56K modems trying to connect with 56K servers and
maxing out at 33K!

Thanks in advance for any info.

Andrew

... (Closed Captioned for the Reading Impared)

___ Mountain Reader II - #Demo 001

3687. Utility needed : FirstWordPlus ---> PC format text files

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1456_PWest@fortress.org.uk>
Source record: 116542

FROM: pwest@fortress.org.uk
SUBJ: Utility needed : FirstWordPlus ---> PC format text files

In a message of <15.09.97>, psmith@zip.com.au (90:102/0.99) writes:
p> Is there a utility that can change them in bulk to PC .RTF or
p> .DOC files ?? I know i can change them individually to .TXT files
p> and save them ... but maybe there is a better way ...

Hello Peter

There are two TTP utilities that can convert 1st Word Plus files to Rich Text Format: Kevin Millican's FW2RTF.TTP and Jeroen Scheerder's WP2RTF. There's also AJAX.TTP which removes all non-printable charcaters and leaves pure ASCII, though you lose all print styles etc with this. All are PD and should be available from most libraries.
AFAIK you have to use them file by file and can't operate in bulk, but at least they needn't be loaded into 1WP first.

Regards
Peter

--
My software never has bugs. It just develops random features.

--

3688. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1461_PWest@fortress.org.uk>
Source record: 116543

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

In a message of <16.09.97>, rcain@zetnet.co.uk (90:102/0.99) writes:
r> I suppose you could measure the volts where you stick the meter
r> and then put in a LARGE resistor to simulate your meter taking a
r> few microamps.
Yes, I've thought of that, but it doesn't seem right somehow! At present the
meter represents something like a 15 Megohm path to earth.

r> Sounds a bit like old age and some component gone marginal. Check
r> some other resistors, especially around the small transistor which
r> drives the base of the switcher. These may have cracked etc. and
r> may not be supplying enough bias current to the switcher.
Yes, I'll do that after I have fitted a spare psu that Derryck is lending me.
Thanks for your suggestions
Regards
Peter

--
"I'm sorry captain, the only solutions we can offer are rubbish."

--

3689. Selectric CPX problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1459_PWest@fortress.org.uk>
Source record: 116544

FROM: pwest@fortress.org.uk
SUBJ: Selectric CPX problem

In a message of <15.09.97>, Steve Sweet (90:102/105) writes:
SS> I get this sometimes with Freedom and Everest, i think its a
SS> Everest prob. It occured when i tried to open a file created under
SS> VFAT i.e. had a long filename and everest didnt support
SS> longfilenames. I guessed that it is trying to open a .LST. What
SS> did you get displayed in the title bars.
Just the path to where the file selected in the system fileselector was, with a trailing backslash and no file name.

SS> BTW, where did you get EVEREST 3.8, is it english, where's my
SS> copy. 8~))
That was a mis-print - I meant V3.6 :-(

SS> Cant it be installed from the dektop, i'm sure it can?. BTW, Have
SS> you tried freedom yet.
No, I believe it has to run from an AUTO folder. Haven't yet tried Freedom, though I've got it. Till now I have been happy with Selectric, and it uses up less memory.

Regards
Peter

--
What happened next? - The Borg assimilated the ref, David

--

3690. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1457_PWest@fortress.org.uk>
Source record: 116545

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

In a message of <15.09.97>, robscha@data.rhein-main.de (90:102/0.99) writes:
r> Stop that! It's a chance to loose the hole mainboard!
r> Do not contact evrything on the pcb to earth! (What a risk!!)

Hi Robert!

Thanks for your advice. However, I am making the earth contact via a /very/
high resistance - 50,000 ohms per Volt on a 300V range means
15 Megohms, which I don't think can do any harm.

r> But sorry, i don't have a ciruit diagram of that type of psu.
r> Some other internal atari psu's are neary the same.
r>
r> So i will have a look to the old psu from a 1040 STF :
r>
r> R8 is a safety resistor with 1 Ohm in line to a Transistor BU508
r> (Q2), the driver of the pimary side o the transformer. I think your
r> psu lost his primary clock.
In my case R8 is marked and measures 100 ohms. It is next to Q2 so I think
you are right about it's purpose. I don't know how the primary clock works -
is it used just to start up the switch-mode working? Because as described
below, once started the psu works fine!

r> Check R4 (330 Ohm, 2 Watts)
r> If that resistor OK check Q1, 2SC1384.
r> Check D1, BYV95A
r> Check PC1 (SHARP PC817)
r> Check Q3, TL431 (TexasInstruments)
r>
r> Check R1, 5D-11 (NTC)!
I'll do that when I put a replacement supply in which a fellow club member is
loaning me.

r> Check DB1 ~ and ~ are 120V AC IN
In my case that would be 240V :-)

r> + and - are 120 DC OUT
I take it you mean 12V here. I think it must be, because the computer is
working fine once started. It's just that it won't start up when power is
first applied!

r> C4,C5 (both 47uF/250V) must have around 150VDC and more!
Again will check this later. Problem is that I understand that a switch-mode
psu must have a load on it before it starts up. I'll try and rig up a dummy

load of suitable bulbs.

r> I hope you found the parts on your pcb. If not, you have another
r> psu! Do not touch anything on pcb while the psu is pluged in!
r>
r> Don't touch the heat sink!
r> It's more as 200 V on it..
So I've read, but in my case the meter shows 0V on both the heat sinks while the computer is running - that is measured to true earth.

r> If you can't found any defective part, replace the psu.
r> (A chance you lost the transformer..) (To expensiv, get a new
r> one)
Yes, as a last resort I will. But I doubt if it's the transformer as otherwise it surely woudln't work at all? Peerhaps one of the transistorts has gone low beta or something so does not staert oscillating, but can be kicked into doing so?

Regards
Peter

--
Troy: "I sensed hostility as he fired the photon torpedos captain."

--

3691. STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <874778536@bbs.trideja.com>
Source record: 116546

Ok, I've seen the other posts and know that 1.13 is a beta. I just got a little excited. that's all. :^)
Feel free to ignore my post asking where I can find it (although I suspect I've started a wave of responses already).

... Oh yeah?! Well .ZIP this buddy!!
___ Mountain Reader II - #Demo 001

3692. Will trade TT for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6016d3$734@freenet-news.carleton.ca>
Source record: 116547

I just got a good deal on a TT030, the King of Ataris, but I'd really rather have the Prince of Ataris. The TT has; 19" mono monitor, 4Megs ST, 4Megs TT RAM, 350Meg internal SCSI, Pagestream, Atari Works, NVDI, HDDriver, Touch-Up, Imagecopy, Home Finances, much more (latest versions in all cases).

I'm looking for a Falcon with =>85 internal, pref.16Megs RAM, Cubase Audio, etc.

If you've got the music machine and would prefer the DTP monster, get in touch!

Alternatively, I'd swap my MegaSTe + goodies for the Falcon.

--
Songshop Musical Productions \ MIDI, VIDI, DTP
Box 266, Shawville, Que. \ Atari ST, MegaSTe, TT030
J0X 2Y0 (819)647-3112 (msg) \

3693. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6016mt$n4v@news2.tds.net>
Source record: 116548

On 19 Sep 1997 21:37:36, Dennis McGuire wrote:
>On 17 Sep 1997, Terry Ross wrote:
>> Anyone out there use MG-FTP?
>>
>> I downloaded Version 1.40
>
>Where did you download version 1.4 from? Does it solve the
>problem with large directories?
>
I downloaded it from:
ftp://128.120.234.42/atari/ftp_clients

And I can't answer the large directories question since the only disk I
have is a 720k floppy.

Terry
---
tross3@hamtel.tds.net

3694. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709200306.a53825@h.maus.de>
Source record: 116549

Hi Boris
I use RAMDISK.XFS for MagiC which is a dynamic ramdisk
running as well on TT-Ram. But GENEVA I've never tested, sorry!
Frank

3695. Re: Is there First Word Plus Version 4?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874790040_OASIS_@ping.be>
Source record: 116550

In article <3423E981.2703@connexus.apana.org.au>
Julian Gifford <julian@connexus.apana.org.au> said:-

>If not, what is the latest version.
>Thanks,

Yes, the version 4 exists but the latest official version is 3.20 !!!
The version 4 is a totally reworked version by other people ! It
supports vector fonts ... BUT the only supported language I have seen
for this version is dutch ... a pity !
The version 4 was made by Compo Software in 1993 !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3696. Help me with internet connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Andrew Chatfield <Andy@TimeSlave.demon.co.uk>
Message-ID: <01bcc5e6$fe2ddde0$69e7dec2@Andy.timeslave.demon.co.uk>
Source record: 116551

Hi There,

I am currently about to purchase a standard Atari 520ST and I would very much like to use it to
access the internet.

Could anybody tell me whether this is possible and give me a list of everything that I would need
to buy or/and download to get myself up and running, I really don't know the first thing about how to
go about making this happen.

I currently use a P.C to access the internet but I have to sell it this week, that is why I need
to use the ST for the internet, I have an old 14400 modem at the moment, will it work on an ST or will
I have to buy another one, if so, which?

Finally, I currently have an existing internet account with Demon(U.K), will Demon support an ST or
would I have to cancel my account and go somewhere else.

Thank You for your help.

andy@timeslave.demon.co.uk

3697. Help me with my internet access

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Andrew Chatfield <Andy@TimeSlave.demon.co.uk>
Message-ID: <01bcc562$4f356ee0$69e7dec2@Andy.timeslave.demon.co.uk>
Source record: 116552

Hi there,

I am currently using a Pentium 166 but I am selling up this month due to finances,
However, I am desperate to keep my access to the internet and I have been offered a standard
Atari 520ST at a bargain price, I am hoping that my prayers may be answered.
I would be eternally grateful if someone would answer me the following questions:

Will this ST be usable on the internet and if so is it feasible to do so?(will it run fast enough?)
Can I keep my existing P.C internet account for the ST?
How do you download on a 520ST, they have no hard drive
If it IS possible to use this machine for my internet needs, could someone give me a comprehensive
list right from scratch comprising of everything that I would need to have to get up and running
(software/browser/leads etc.)
Can I use my existing P.C modem on an ST?

I hope someone can help me with my predicament

Thank You andy@timeslave.demon.co.uk

3698. Re: Help me with internet connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <601q7c$esj@nntp02.primenet.com>
Source record: 116553

On 20 Sep 1997 17:02:42, "Andrew Chatfield" wrote:
>I am currently about to purchase a standard Atari 520ST and I would very
>much like to use it to
>access the internet.
>
A standard 520ST only has 512K of memory, and will not get you very
far. If it has at least 1M, then you can play.

>Finally, I currently have an existing internet account with Demon(U.K),
>will Demon support an ST or
>would I have to cancel my account and go somewhere else.
>
Demon supports its' Atari users. Try posting this question to:
demon.ip.support.atari, and they can help you.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

3699. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1462_PWest@fortress.org.uk>
Source record: 116554

FROM: pwest@fortress.org.uk
SUBJ: STING and PPP: the final answer ?

Hi Magnus!

FWIW, CAB 2.5 is /still/ not available in English. When it is I'll buy it.
But some of us aren't using multitasking OSs, so I guess we can't use the PPP
feature :-(And I'm told that 4MB makes things a bit tight..

Regards
Peter

--
Don't be so open-minded your brains will fall out.

--

3700. Falcon Digital Audio Workstation for sale.

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970920195842.22310A-100000@acs2.byu.edu>
Source record: 116555
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FALCON BASED DIGITAL AUDIO RECORDING SYSTEM

In excellent working condition. Check carefully for the items. They are good and the best on their category! This system works fine and you will be able to produce your music in the digital domain. Whether sequencing or audio editing, it performs fine.

1. Falcon 030 with 16 MB RAM. All required Steinberg audio & timing fixes have been done. Line level audio in.
2. 2.5' 60MB IDE Hard disk
3. Wizztronics DEKA interface for using external keyboard
4. Honeywell keyboard
5. Beetle mouse
6. SCREEN BLASTER II (for higher screen resolution)
7. Wizztronic Cart Master LIte (allows plugging in two cartridges at once) (for Cubase and Zero-X)
8. Monitor adapters for VGA and Atari Monitors.
9. Steinberg FDI (DSP PORT Digital interface for digital recording: DAT; CD, etc.!!)
10. External 1GB SCSI (no thermocalibration) Seagate hard disk.

SOFTWARE:
(all are original disks & include manuals)
STEINBERG'S:

1. Cubase Audio V2.06
2. Studio Module
3. Cue Trax
4. Style Trax
5. Data DAt (for backing up files to DAT)

---

6. Zero-X (Superb sample editing program)
7. BAnd-In-The-Box
8. ExtenDOS PRO 2.4a (CD-ROM driver with direct CD record to hard drive)
9. HD Driver 6.0 (Best Hard Disc manager for Cubase Audio)
10. ICD SCSI PRO Utilities 6.55 (covers things not handled by HD Driver)
11. XBOOT (Wonderful program launcher)
12. Diamond Edge II
13. Diamond Back III
14. Steno
15. Stalker
16. Image copy 4.0
17. CD-ROMS & MORE software.

Price: $ 1350 OBO. Repply to fpinto@byu.edu for more details. I rather sell the entire studio to one buyer. Phil.

UTAH * USA * 1997

3701. Re: Is there First Word Plus Version 4?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874791226_OASIS_@ping.be>
Source record: 116556

In article <3423E981.2703@connexus.apana.org.au>
Julian Gifford <julian@connexus.apana.org.au> said:-

>If not, what is the latest version.
>Thanks,
>
The latest version I'm aware of is v5.04 (Dutch version). I don't
think it's further supported now.
V5 is much alike "That's Write". One could say it's the same but with
another name.
In the past it was distributed by Compo Software but AFAIK Compo
is out of business now.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3702. Could someone give me info on internet connection??

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Andrew Chatfield <Andy@TimeSlave.demon.co.uk>
Message-ID: <01bcc560$479dfdc0$69e7dec2@Andy.timeslave.demon.co.uk>
Source record: 116557

Hi there,

I am currently using a Pentium 166 at the moment but I am selling up this month for financial reasons,
however, I have the chance to buy a standard Atari 520ST for what I regard to be a very low price,
even though I am selling my P.C I am desperate to keep my internet access and I am hoping that this
may provide a good, cost effective solution.
I have owned an ST once before, but this was long before the Internet was up and running, so I would
be extremely grateful if anyone could give me the answers to the following questions:

Would it be both possible and feasible for me to use this ST for access to the internet?

If so, how will it perform on the net, is it worth my while?

I have a current internet account on my P.C, if I use the ST will my account still remain the same?

If I use the ST for the internet, could you tell me right from plugging the computer in a list of everything that I would need to gain access to the net (software,browser,equipment etc.)
I am currently on an old 14400 modem,
will this work on an ST?

Finally, how would I go about downloading information onto the ST as it doesn't have a hard drive.

Thank you

andy@timeslave.demon.co.uk

3703. Re: help with NEWSie

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <601ps4$ep4@nntp02.primenet.com>
Source record: 116558

On 20 Sep 1997 16:10:52, WOJCIECH.RICK SZERMINSKI wrote:
>Hi, I have got STing 0.98 + dialer 1.0 set-up with CAB 1.5, MGFTP, Telnet
>and they work fine. NEWSie 0.80 won't work though. I configured the
>server addresses for NEWS, MAIL, POP3 to what I think they should be but
>when I load the program after connecting with STing I get the message:
>"Connecting to badger.ac.brocku.ca" (the server address) and it just sits
>there. Can anyone help?
>
Is 'badger.ac.brocku.ca' your News Server address? (Preferences -
Server Address). If so, look in the LOG file created and send me a
copy. You may not be connecting to who you think you are.

John

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the UseNet NewsReader for the Atari

3704. FS: Color Monitor SC1224+ FALCON and more.

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970919231942.19229A-100000@acs2.byu.edu>
Source record: 116559
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

SC1224= Good condition $28.

SM 124= Good condition $25.

FALCON 030= 4MB RAM; TOS 4.04; HDisk 85MB all original software, this machine has been modified and is ready to run Cubase Audio. (CPU timing+IC; audio line level in=will record CD's directly :) $550. (includes Atari and VGA adptors, mouse, ask for Screnblaster-1280*960-)

SH 204 Atari hard disk for ST: 42 MB disk space. Diamond edge reports no bad sectors in all partitions. In Atari case. $55

Calamus SL $50 (7 disk, all manuals)

ST clock. $ 15

Inquires welcome, Buyer pays shipping; If interested, please send ZIP code. regards, Phil.

(Repply to fpinto@byu.edu)

UTAH * USA * 1997

3705. Coldboot not working

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Biggles <gskendal@netvision.net.il>
Message-ID: <01bcc58d$d2279000$565a5ac2@Dialup.netvision.net.il>
Source record: 116560

I have been using notator for many years on an atari 1040 with external hard drive but all of a sudden i cant get the computer to boot from the hard drive. I can boot from a floppy and load the software but cannot access the hard drive. During the boot process two little "bombs" appear and when the process is finished I am left with a blank desk top. I would very much appreciate your help on this. If you can't help me, would you please forward this E-mail to someone who could.

Thanking you very much for your time,

Guy Kendal. (biggles)

3706. Re: Road Riot 4WD and Space Junk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874795990_OASIS_@pcc-uky.campus.mci.net>
Source record: 116561

In article <19970921000901.UAA27239@ladder01.news.aol.com>
lynxpro@aol.com (Lynx Pro) said:-

>I'm interested in these two games for the Atari Falcon. I can't find them
>anywhere in the US, and I've checked just about everywhere online
>(commercially). Email me if you have these two games...

Umm...you should be able to get Road Riot 4WD from Systems for Tomorrow or
Chro-Magic. I've seen it advertised from one of them. AFAIK, Space Junk
never made it beyond that really cool demo...and I don't think its going to
be finished-at least, I've not heard anything to that effect... :)

--

```
_/_/_/
```

3707. Re: cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874795862_OASIS_@pcc-uky.campus.mci.net>
Source record: 116562

In article <874775186@bbs.trideja.com>
andrew.styrmo@bbs.trideja.com (Andrew Styrmo) said:-

>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?
>
>Is there any way to test the throughput of the modem with Cab other
>than to watch how fast the bytes come down the line? (holy
>inaccurate methods batman!) I have read in a PeeCee modem forum of
>many users of 56K modems trying to connect with 56K servers and
>maxing out at 33K!
>
>Thanks in advance for any info.
>
>Andrew
>
>
>
>... (Closed Captioned for the Reading Impared)
>
>
>

Hi! I'm using a USRobitics Sportster modem at 28800, and its great! No probl.
at all on my Falcon 030, with Oasis... :)

--

_/_/_/

3708. wanted UNISPEC for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Your Real Name <your-userid@interlynx.net>
Message-ID: <01bcc5d6$9c3196a0$18c032cc@pbcustomer>
Source record: 116563

I am currently looking for UNISPEC, which was a desk acc. for SPECTRUM
512.
This was originally released by Trio Engineering. Thank you.

Mark Smith,

smithpr@interlynx.net

3709. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: jace@spin.net.au
Message-ID: <jace-2009970043030001@modem020.ts.spin.net.au>
Source record: 116612

In article <19970909082522245328@ppp40.tou.hol.fr>, bales@hol.fr (N. Bales) wrote:

> Stephen Barrett <sbarrett@indigo.ie> wrote (�crivait)�:
>
> > Is it possible to use a tos image from one Atari (v2.06) on another Atari.
> > I know that the early St's used a disk based tos and I was wondering if it
> > is possible to load the new tos vesion on top of the old from disk. I have
> > tried using an auto folder (some chance ;-)) without success. Any help
> > will be greatly appreciated.
> > Stephen Barrett
> > email:- sbarrett@indigo.ie
>
> AFAIK, it's not possible.
>
> THe first STs with TOS on disk had a special bootsector that loaded TOS
> in RAM. Without this bootsector you can't do it.
>
> We are still waiting for someone to make a TOS loader program to do the
> job. I'm sure it's not a difficult task, but nobody has done it yet.
>
> Nick
> --
> Nicholas Bales / The Atari ST Quick FAQ :
> Toulouse / http://www.geocities.com/MotorCity/2090/quickfaq.htm
> France / ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

I just sold my old atari ste with 4 megs. One disk that i had enabled me to load up GEM 2.6 as a replacement shell, but when ever you launched a program, it would drop back to TOS 1.62 (which was in ROM). If you are interest in getting this program, email me...

3710. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <5vv4qv$o71$1@due.unit.no>
Source record: 116613

comp.sys.atari.st wrote:

> >Not as far as I'm concerned, Jo. There is a great need for careful
> >conservation of ST software. Think of it as collecting antiques :-)

> No Roger.. think of it as PIRACY.. think of it as STEALING from your
> fellow ATARIANS...The people who bought it new and "may" want to sell
> it later, the UK public domain libraries who are trying to stay afloat
> by selling (legaly) game collections,

> Support software piracy if you want to Roger, but NOT behind an
> excuse, Piracy is Piracy.. no excuses :(not from anyone,

I'm well aware of your attitude re. piracy Tony, but this is pure crap.
We're not talking about "stealing" here, nobody is selling these games
anymore. In fact, if you call any of the old publishers of ST-games
(Gremlin, Psygnosis or whatever) and ask them if they have any games to
sell you, they will probably just laugh in your face.

As I said, these games are treasures, and should be conserved. I can't
imagine any better way than to put them all on CD's and give them away to
anybody who wants them.

A couple of months ago I bought a CD with thousands of C=64 games. Many of
them are newer than most of the classic ST-games, and the CD only costs
£6,- There are several similar CD's available for other 8-bit computers
and consoles, and I believe that it's time for a similar compilation for
the ST.

Unless somebody else does it, I'm going to start collecting
Automation-disks and make a CD, nomatter what what you or other moralists
says. Spend your money on new and modern software instead, you're not
helping anybody or the ST-community in general by wasting them on old and
unsupported games.

Jo Even Skarstein

3711. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <5vv4trrho2@zingo.tninet.se>
Source record: 116614

Pascal Ricard skribis:

> BW> I have heard nothing about 2.5 having fixed the worst shortcoming of
> BW> CAB, the worst for me that is. I'm talking about the compulsory
> BW> recoding of Latin 1 characters into the Atari standard. Some
> BW> characters are necessarily lost in that recoding. I need those
> BW> characters too. Thus I want an option to switch off this, so that I
> BW> can use fonts that are layed out according to Latin 1 - the Net
> BW> standard. Those of you who only read pages in English or German won't
> BW> notice this "bug", but for me it makes CAB almost unusable.

>I usualy have no problem reading French pages with a non Latin-1 font on Cab
>2.5a.

Did I say anything about problems with French? There are a few thousand
languages out there...

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

3712. NEWSwatch 1.00 released

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <95921986_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116615
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

NEWSwatch v1.00 is now available from my web site!

NEWSwatch can be used in conjunction with STiK, and Oasis1.3x/Snews or
Oasis2 to send and receive Usenet news articles.

It's similar to POPwatch in that it replaces the online parts of NOS and
Oasis2/ICE, with a STiK compatible interface.

So if you use Oasis2 or Oasis1.3x/Snews and have always wanted to use their
news facilities with STiK, you now can :)

Please let me have lots of feedback!

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3713. WTB: Wavemaster & BEST BUSINESS and more..

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <5vvdsq$eab@rock101.genie.net>
Source record: 116616

I'm looking to buy the following programs:

B.E.S.T. BUSINESS V2.0 or later
Wavemaster
Fontverter
Type 1 Converter

Please e-mail me here in the US at: T.Poling2@Genie.com

Thanks ahead of time,
-Tony-

3714. Re: WTB: Joust

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: rrlech@aol.com
Message-ID: <19970920032900.XAA29061@ladder02.news.aol.com>
Source record: 116617

If anyone has an extra copy, I would also be interested in buying a copy.

3715. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <5vvi3t$6qh$1@newbabylon.rs.itd.umich.edu>
Source record: 116618
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 177932 Sep 16 17:05 ./incoming/s16ademo.zip
-rw-r--r-- 32766 250 Sep 16 17:10 ./incoming/S16A273D.TXT
-rw-r--r-- 32766 0 Sep 16 17:10 ./incoming/S16A273D.ZIP
-rw-r--r-- 32766 177932 Sep 16 17:15 ./incoming/S16A274D.ZIP
-rw-r--r-- 32766 0 Sep 16 17:15 ./incoming/S16A274D.TXT
-rw-r--r-- 32766 180 Sep 16 17:20 ./incoming/s16ademo.txt
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3716. FS/Trade cheap

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: EdNCori <edncori@charm.net>
Message-ID: <34237905.3B2@charm.net>
Source record: 116619

The following are for sale... cheap. Make offers via email. No reasonable offer refused. Some unreasonable offers accepted... Will trade for small hard drive, midi sw/hw, music junk, ask.

Timeworks Publisher DTP
Timeworks WordWriter Word Processor
RegentBase Database
RegentBase Tutorial Tutorial
RegentBase Tutorial Tutorial
Solapak Utilities
Scrabble Game
OmniRes Utility
Universal Military Simulator Game
Thunder Word Proc utility
Degas Elite Graphics
Degas Elite Graphics
ElCal Calculator
G+ Plus GDos Replacement
G+ Plus GDos Replacement
Flight SImulator II Game
LDW Spreadsheet Spreadsheet
Tempus II Editor
MacroMouse Utility
KResource RSC Editor
Neodesk 3 Desktop Replacement
NeoDesk CLI CLI for NeoDesk
NeoChrome Graphics
Fontz GEM Font Editor
Supra HD manual and disk HD utility
ACCess CLI Acc
UIS Utility
MT C-Shell w/ Micro Ctools
Micro Cmake
VSH Manager Shell Utility
DC Utilitries Utilities
Multidesk Utility
CodeHead Utilities Utilities
QuickTools V1 Utilities
QuickST V2 Utilities
Pagestream DTP
Word Perfect Word Processor
Calamus w/Guide Book DTP
LaserC w/LaserDB Programming/Debugger
EasyDraw w/SuperCharger Graphics

Modula-2 w/2 books Programming

Books
Atari ST Book Turner
Atari ST Subjects Turner
Atari ST:VDI Compute
M68000 Prog Ref Manual Motorola
Programmers Guide to GEM SYBEX
Atari ST internals Abacus
Atari ST Tips and Tricks Abacus
Atari ST Peeks and Pokes Abacus
Atari ST GEM Prog. Ref. Abacus

3717. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <874732178.23508.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 116620

```
On 19 Sep 1997 05:04:55, Boris D. Cahan wrote:
>
> Is there a ramdisk that is compatible with a TT that has 10 MB
> of STram and 16 Mb of TTram? I have tried maxi-disk and HRamdisk
> (that comes with Lattice C. Both of them seem to load at the 4 MB boundary,
> and leave a tiny fraction of the ST ram.
> I tried a 2Mb Ramdisk, and wound up with 2 Mb of STram.
> Even worse, it BOMBS with GENEVA!
> I need a ramdisk for use with Lattice for the intermediate files.
>
> It doesn't even need to be boot=proof.
>
> Boris
> --
> Prof. Boris D. Cahan
> bdc2@po.cwru.edu
> .

Try this out. It's a modified version of a ramdisc that I saw in a very
old ST magazine (could have been ST World, circa 1987).

The source code (devpac 2 assembler) is included in the zip, so you can
modify it's default (almost 2Mb).

BTW, it installs as drive M: and, by entering a size at the command line,
it can be varied.

It's had a call to mxalloc used, with a preferance for TT ram, instead of
it's origonal 'free the space that I don't need and stay resident'. This
means that if there's not enough TT ram free, it will try from ST ram
before giving up.

As an afterthought, have you tried RDE? I'm not sure but I think that may be
TT compatible.

This MIME-Encoded message was created with ESS-Code 6.1, for the
Atari (Mega) ST(e)/TT. The same utility can be used to decode
this message, or the MUNPACK utility (UNIX, IBM, Amiga, & Macintosh)
can be used.
---
Content-Type: application/octet-stream; name="RDISC_TT.ZIP"
Content-Transfer-Encoding: base64
Content-Disposition: inline; filename="RDISC_TT.ZIP"
Content-MD5: yomWQ/pi8qVFQBJT/4oOqQ==
```

<encoded_portion_removed>
AAkAMQIAAB4nAAAAAA==

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

3718. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874739820_OASIS_@ping.be>
Source record: 116621

In article <5vupc4$jb0@ds2.acs.ucalgary.ca>
lockwood@freenet.calgary.ab.ca (Frank Lockwood) said:-

>On 19 Sep 97 20:41:24 G, Vandeweghe Jo wrote:
>> Some people have already remarked they have difficulties to read the
>> U.T.S.I pages ...
>
>My problem with your pages comes not so much from the design, but from
>the fact that the actual list of links is three pages in, and both
>intro pages are loaded with graphics that take a long time to download
>and decode. Speaking personally, I'd rather have something functional
>but graphically spare - why not have all the links on the first page?

I understand well the problem, my advice is; yes it can take a lot of
time (though the link pages are not very overloaded with graphics ...
only the new logo !) but when connecting for the second time to the
U.T.S.I your disk cache must allow not to download the whole thing !!!
What about that ? When I connect regularly to the U.T.S.I I don't need
to download all these graphic stuff ... CAB only loads the texts and
tables again ...

>I know that I could easily turn off the graphics in CAB, but the first
>time in, I didn't realize that it would take so long. In TT medium
>resolution, just about any background image, when dithered to 16
>colours, makes whatever text is in the foreground unreadable. Since
>this is an Atari page, why not make it more Atari friendly?

I don't really understand, because a french user just said me the
contrary about using my pages in 16 colors, nevertheless I will verify
the pages in this mode :-)

The U.T.S.I are made exclusively with Atari programs ... I don't own
any other computer :-) So I think the pages must be Atari friendly :-)

Jo

As you already know I use CAB 2.5, Everest, and the wonderfull Penguin
to build may pages ...

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3719. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874739548_OASIS_@ping.be>
Source record: 116622

In article <343cf241.47151414@news.airtime.co.uk>
comp.sys.atari.st said:-

> I totally agree with that sentiment, a LOT of so called ATARI pages
>are laden with jpeg and midi sounds and java and all manner of stuff
>that slows even my 33.6 and mie3,

Remark that is not at all the case with U.T.S.I pages ...

> If its an ATARI page then it should be "Easily" accessible using an
>ATARI ST with CAB in medium rez...at least!

This is the best idea, I will then try that as soon as possible to see
what is possible to edit to keep the pages as original as they are !

> You can make a page fully ATARI accessible and nice to view, and
>check it out in CAB using high rez as well,lots of people have that
>type of setup...

This is right, only one thing though, surfing with an atari is nice,
but for sure, it's more pleasant to use 256 color mode when beginning
to browse web pages ... very little amount of web pages are yet done
to use with a 16 color system or even a B&W system ...

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3720. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <5vvs6j$mg5@alexander.INS.CWRU.Edu>
Source record: 116623

In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:

>
> Is there a ramdisk that is compatible with a TT that has 10 MB
>of STram and 16 Mb of TTram? I have tried maxi-disk and HRamdisk
>(that comes with Lattice C. Both of them seem to load at the 4 MB boundary,
>and leave a tiny fraction of the ST ram.
> I tried a 2Mb Ramdisk, and wound up with 2 Mb of STram.
>Even worse, it BOMBS with GENEVA!
> I need a ramdisk for use with Lattice for the intermediate files.
>
>It doesn't even need to be boot=proof.
>
Or, does anyone know the author of either one and whether they
are alive and stiil connected at all with the Atari??
Or, any source for such a gidget?
ANYTHING???

>Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3721. 520ST Floppy Problems (New ST User)

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: drd1207@unix.tamu.edu
Message-ID: <drd1207-2009970109170001@modem-1279.rns.tamu.edu>
Source record: 116624

I was recently given an Atari 520ST by a friend of mine who moved. I would really like to do some assembly programming on it (I have a strange love of old 68000-based machines). However, he had already told me that he had problems with the floppy drive not wanting to work (this is an external, single-sided SF354 drive; the ST has no internal drive). I saw it working about 6 months ago, and he said he got it working just by banging, dropping, and other assorted methods. From what I have read, this is a fairly common problem on older STs, I believe due to the floppy controller coming out of its socket over time. I attempted the simple fix to this problem (the 4" drop), but to no avail. I have plenty of bootable ST floppies (and my PC FDD can read the single-sided disks), but no way to run them. The exact symptoms are:

Power On: Drive light flashes, then stays on steadily. The drive spins at a regular interval (I can hear it). The screen stays white for a long time, then the desktop comes up. If I try to open the floppy drive icon, it says the drive is not responding. Meanwhile, the drive light is still lit, and the drive continues to spin forever, as far as I can tell.

I would really like to get this working. I opened it up to try to see if all the chips looked properly seated, but I had no idea which chip was what, though the ones I saw looked OK. Would this affect a hard drive? I've thought about getting an HD, but it would already have to be formatted, with at least a comm program on it to get anything onto the computer. If worse comes to worse, I will just ship it to someplace that does ST servicing, but that would take a while, and I would rather fix the problem myself, if possible. If anyone has any ideas, please let me know. Thanks.

--
David Dietrich:
E-mail: drd1207@unix.tamu.edu
ICQ:Nick- ChaosZ; UIN- 2238459
Sega Genesis/Mega Drive Programming: http://people.tamu.edu/~drd1207/

3722. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874742310_OASIS_@ping.be>
Source record: 116625
Body handling: HTML body converted to readable text

In article <874701684_OASIS_@ping.be>
dipching@ping.be (Vandeweghe Jo) said:-

>
>The problem:
>Some visitors have spoken about the impossibily to read some colored
>characters because of the multicolored background which lays on the
>whole page surface, NEVERTHELESS, each html table box has its own
>background color, and should then show its own colored background
>above the general page background ... with CAB, it works perfectly
>and on Internet Explorer (PC) it seems to also work. It seems that
>using other browsers (which are unable to show correctly these pages),
>the reading of U.T.S.I pages becomes virtually impossible ...

Hi,

As it is a Atari page please keep in mind that not everyone is
using a TT with graphic card or a Falcon . Lots of Atarians use 8 bit
machines with a monochrome display and 14.4 modems. Have you any idea
how long it takes to download all these big graphics and sound files
on a 8 bit machine with a 14.4 modem?

Coloured tables are very nice but viewed on a monochrome
screen it can be very disastrious especially when you use white base
text color in conjunction with a pale color. For instance: In the
PRG.COMM.htm you defined the body text "#FFFFFF" and the description
column in some kind of blue () Now
if you view this on a monochrome screen you will see that the second
column is displayed in white and as the text is also in white... Do
you get the picture? Use for body text "#000000".
I know you have a TTM194 screen so why don't you use this to check the
global appearance of your creations. Don't use the monochrome display
of CAB on a color screen. It isn't the same. You really must use a
monochrome screen.

Also keep in mind that some prefere to use text based browsers
like Lynx. That's another reason why you should use graphics
sparingly.

Furthermore some guys are using old version of Netscape and
Micro$oft Internet Explorer. These versions doesn't support coloured
tables. So the tables are displayed with the base background
picture/color setup.

BTW: Don't take this to serious will you. You're doing a great job
afterall but you've ask some comments...

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3723. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <874741866_OASIS_@ping.be>
Source record: 116626

In article <Pine.BSI.3.96.970919210823.15700A-100000@usr09.primenet.com>
Katherine L Ellis <kellis@primenet.com> said:-

>hmm just curious, why don't you use the excellent cab.ovl for mintnet
>1.81 (from howard chu) ?

Because for some reason I can't make it work. Maybe I should give it a
new try.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3724. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <34289f8e.2254784@news.airtime.co.uk>
Source record: 116627

On 20 Sep 1997 00:19:43 GMT, Jo Even Skarstein <josk@stud.ntnu.no>
wrote:

>> Support software piracy if you want to Roger, but NOT behind an
>> excuse, Piracy is Piracy.. no excuses :(not from anyone,
>
>I'm well aware of your attitude re. piracy Tony, but this is pure crap.

No you are not..... I am NOT saying don't do it?, you simply are not
following the thread of conversation here, I am simply saying that if
you want to be a software pirate then be one,But don't try and say its
for some helpful reason, its two faced, software piracy is software
piracy, no matter how you or anyone else dresses it up,
If you want to do it then go ahead, As I said, it will not effect me
:), all I say is that you should all at least be grown up enough to
admit to software piracy and not some of the lame excuses you are all
putting forward...

>We're not talking about "stealing" here, nobody is selling these games

WRONG... try reading the for sale adverts in this newsgroup... how
can you say no one is selling them when there are adverts appearing in
this group selling software.. I don't understand?

>(Gremlin, Psygnosis or whatever) and ask them if they have any games to
>sell you, they will probably just laugh in your face.

We are not talking about companies... stuff them :).. I am talking
about fellow ATARIans who have obtained there software legally with
there money, the value of there purchases goes to nothing if you take
it upon yourself to give it all away..
AGAIN..this was not my point, my point that you and Roger Cain who I
originaly answered to, and some other well known ATARIans are trying
to make excuses for supporting software piracy....thats my point!

>As I said, these games are treasures, and should be conserved. I can't
>imagine any better way than to put them all on CD's and give them away to
>anybody who wants them.

Excuses...for software piracy...

>and consoles, and I believe that it's time for a similar compilation for
>the ST.

So its alright to rip off the honest ATARI community because you
think its time ?....hmmm

>Unless somebody else does it, I'm going to start collecting
>Automation-disks and make a CD, nomatter what what you or other moralists

hahahaha, what on earth are you talking about?.. everyone is doing
it, every single pirate compilation ever made is readily available for
download of the internet, you missed the boat, there already out
there,
AGAIN my point was NOT doing it, my point was the lame excuses you
and your supporters come out with,

I know software piracy will not go away, I know people will be
swapping and giving and releasing cracked games.. HEY! I even
understand where your coming from and why you are doing it and in some
respects agree with you,

BUT DONT DO IT BEHIND A LAME EXCUSE, IF YOU WANNA BE A SOFTWARE
PIRATE THEN CALL IT THAT...

>says. Spend your money on new and modern software instead, you're not
>helping anybody or the ST-community in general by wasting them on old and
>unsupported games.

HAHAHAHA I think a hell of a lot of tempest, dungeon master and all
manner of game players will dissagree with you there,

BTW what support do you want in a game ?....sheesh :)

>Jo Even Skarstein

BTW a smile here and there wont hurt, its just a debate, not a war :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3725. Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1451_DCroker@fortress.org.uk>
Source record: 116628

Nostrodamus phrophesised this from firebird@wildnet.co.uk to All...

Hi Graham!

f> Organization: Transatlantic Creations

f> Once again I seek help with printing colour pictures with Papyrus 5
f> :)
f> I've upgraded to NVDI version 4.11 installed it and ran Papyrus 5.
f> Everything seems to be fine when printing but here's the funny
f> thing,all I get is any text in the document printed and still no
f> pictures!
I've got the print buffer set to 2048Kb and (under "compatibility") "Use
memory.sys".

This has stopped Pap from crashing when it encountered a colour image.

HTH.

Speak to 'ya later!

--

3726. MagiC/Nemesis/Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1452_DCroker@fortress.org.uk>
Source record: 116629

Nostrodamus phrophesised this from fpc@dataphone.se to All...

Hi Jan!

f> Organization: Falcon Pro Center
f>
f> If you have trouble printing under MagiC with Nemesis High try with
f> cache off (you can use the NVDI SI CPX to turn it off) and see if this
f> cures the problem.
People on CiX are saying that installing Gemspool cures this problem BTW.

Speak to 'ya later!

–

--

3727. Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1450_DCroker@fortress.org.uk>
Source record: 116630

Nostrodamus phrophesised this from curis@vedette.ens.fr to All...

Hi Emmanuel!

c> Organization: ?cole Normale Sup?rieure, Paris

c> I search for a SpeedoGDOS font-editor, if possible freeware
c> or shareware. Does anybody know where I could find one ?
There isn't one I'm afraid. Bitstream won't divulge the format of their font files so no-one has been able to program a font editor.

About the only thing that you can do is to convert Speedo fonts into Calamus CFN font files and edit those, but of course you cannot convert them back.

Speak to 'ya later!

–

--

3728. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIUHBABJUP@data.rhein-main.de>
Source record: 116631

In <380pricard@hol.fr> Pascal Ricard wrote:

Hi,

>It works here on my FALCON, exept the bug with the second attempt that Peter
>is aware of (and looking for) and the lack of speed. BTW, did I say that I
>cannot have it to work under Multitos but only single Tos ?

I try with SingleTOS and MagiC. I don't made a test with MultiTOS.
Right, Peter have a lot ot work ;)

>Well, do you use it with Multitos or Magic ?

I work with MagiC 5.13. That's allways a lot faster as MultiTOS.

>I don' have the later, so MintNet is far better for me...

MintNet, i don't no. I don't have Mint.
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3729. Re: Magic Installing Fast RAM Buffer???

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <3423BC67.6BB0@holyrood.ed.ac.uk>
Source record: 116632

Derryck Croker wrote:

> Hi Alan!
> > While recently setting up my STE I noticed that Magic 5.1 is setting
> > up the _FRB cookie. This is the alternative/fast ram buffer I presume
>
> Do you use HDDriver?
>
> If so there is a config for this buffer in one of the menus in the utility a

No, I've use the ICD software and have got it from a bare machine, ie
just magxboot and the icd stuff. I'll have another play with the
MAGX.INF file but I'm not holding my breath. Any one else have this by
any chance?

ALaN.

"One must never be purposelessnessnesslessness"

3730. FS: Serious Atari Software (USA)

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: grmeyer@ricochet.net
Message-ID: <grmeyer-2009970812330001@mg131-058.ricochet.net>
Source record: 116633
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

** ST Software For Sale **
** All disks and doc are original. No copies or pirated software! **

MultiViewer Graphica (MVG) by Dr. Bob. w/Box, manuals. $8

Metapyschology Primer #1 by clear thinking software. Manual. $3

GramSlam 3 by Wintertree Software - grammar and style checker. w/Manual. $9

The Cryptographer by Fair Dinkum. w/manual & reg card. $6

CodeKeys by CodeHead. Macro program and more. w/Manual. $5

HotWire by CodeHead. w/Manual. $5

CodeHead Utilities. w/Manual. $5

Diamond Back II by Oregon Research. w/Manual. $7

Power C by MIX Software. (This is for MS-DOS, not ST). w/Manual. $3

Buyer pays postage and COD charges (if you want for COD shipping) from
California.
Credit cards/e-money accepted via web page payment system, enquire for details.

I'll consider Macintosh hardware/software in trade. (No pirated programs!)

Questions, comments, alternative offers? E-mail me.

Send responses to: Gordon Meyer <grmeyer@ricochet.net>

3731. FS: Awesome Atari Games (US)

Newsgroup: comp.sys.atari.st
Date: 1997-09-20 00:00:00 UTC
From: grmeyer@ricochet.net
Message-ID: <grmeyer-2009970816290001@mg131-058.ricochet.net>
Source record: 116634

Great ST Games for Sale!
All original disks/doc. No pirated copies!

LIFE & DEATH
classic surgery simulator. w/Manual, box, & rubber gloves(!) $9

LEADER BOARD
excellent golf simulator. w/Manual and piracy key. $7

SHUFFLEPUCK CAFE
Play airhockey against aliens. Great graphics and sound effects. - w/Box
and Manual. $7

FLIPIT & MAGNOSE: Water Carriers from Mars
Unique platform game, has two-player mode. Disk only (no manual) $3

HOSTAGE RESCUE MISSION
The original game, later converted to Playstation.- w/Manual. $7

FASCINATION
Sexy adult adventure game. w/manual. Adults only. $9

PUZZLE PACK by Fair Dinkum
Word Search Creator and Crossword Creator II. w/Manuals for both. $9

FLOOD by Bullfrog/EA.
Excellent game! w/Box and Manual. Great Game! $6

TYPHOON THOMPSON by Broderbund.
w/Manual. $6

STIR CRAZY featuring BoBo from Infogrames.
w/Manual. $6

TOP GUN
Flight sim/figher game w/Manual. $3

TERMS OF SALE

Buyer pays postage and COD charges (if you want for COD shipping) from
California.
Credit cards/e-money accepted via web page payment system, enquire for details.

I'll consider Macintosh hardware/software in trade. (No pirated programs!)

Questions, comments, alternative offers? E-mail me.

Send responses to: Gordon Meyer <grmeyer@ricochet.net>

3732. Kick Off 2 Fans

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874835986.3931.3.nnrp-06.9e98be98@news.demon.co.uk>
Source record: 116485

Hi,

I would like to hear from Kick Off 2 and other KO2 related module fans so as to rejuvinate some form of active gameplay beit exchanging Golden Goals to organising tournaments...?

It really is one of the best things to do on the ST!

Cheers...
Mark
100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3733. Re: Problem with Cab modules.

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874835947.3931.0.nnrp-06.9e98be98@news.demon.co.uk>
Source record: 116486

On 1997-09-18 mb@tos.pl.net(MarioBecroft) said:
>Pascal Ricard (pascal.ricard@hol.fr) wrote:
>: Hello All,
>: Suddenly I can no more use the modules that usually "speak" to
>the modem: : CabDload, CabCheck, CabSurf are launched normaly but
>do not sent anything to : the modem, with any of the ovls.
>I have this problem with the CAB-for-MiNTNet overlay. Unfortunately
>I have not yet been able to determine the cause of the problem or
>how to fix it. I did not observe this problem with the CAB-for-STiK
>overlay, however.
>Perhaps this offers some small clue as to the reasons for the
>problem.
>I too would like to find out the answer.
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/user/mario
>|__/,| (`\ Tariland, Atari Support in New Zealand
>_.|o o |_)) tariland@tos.pl.net http://www.pl.
>net/user/mario/tariland --(((---(((--------

..what modules are these? I have *never* had them in my year of browsing
with CAB??

I run mine on a 4Mb STf (no HDD) with a V34 modem...

Mark
100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3734. Suche Informationen

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIVRAJAIUP@data.rhein-main.de>
Source record: 116487

Hi,

Ich suche noch Informationen f&#65533;r DOITF030.

In der Hauptsache sind das Leute die bereit w&#65533;hren einen kleinen
Text &#65533;ber ihre Hardware zu verfassen, Bilder in 320x200x256 angenehm.
Hierzu kann jedes Mac oder Atari Bildformat zum Einsatz kommen.

DOITF030 ist Kostenlos. Texte werden von mir nach HTML gewandelt.

Gesucht werden Informationen &#65533;ber CD-ROMs und CD-Writer.

Bereits vorhanden sind:

XM4101 Toshiba
XM5301 4-fach
XM5701B 12-fach
CDR 400 4/6-fach Yamaha

Begr&#65533;ssenswert f&#65533;nde ich Beitr&#65533;ge &#65533;ber z.B Plextor- und NEC-Devices.
Willkommen sind SCSI- sowie IDE-Ger&#65533;te.

Weiterhin sind Leute gesucht die SCSI-Scanner am Atari Betreiben.

Alles Freiwillig, wer nicht will der hat :->
Wer m&#65533;chte sendet eine einfache Email mit uue.
Das ist am einfachsten.

Der Autor wird Namentlich &#65533;ber dem Artikel erw&#65533;hnt.

Warum?

Weil ich einfach nicht alles kaufen kann nur um es auszuprobieren.
DOITF030 soll m&#65533;glichst viele Informationen enthalten.
DOITF030 ist Kostenlos und wird es auch bleiben!

Enthusiasmus ist gefragt, keine bl&#65533;den Kommentare.

Gru&#65533;, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3735. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6030hg$2378$1@news.inet.tele.dk>
Source record: 116488

On 20 Sep 1997 16:16:00, Andrew Styrmo wrote:
>> Anyway, setting up STiK, 1.12 or 1.13, on Falcon anyway, is pr
>
>Where exactly is Stik 1.13 available for download? I checked the
>offical stik download site and it wasn't there. If someone could
>post a site it can be downloaded from it would be greatly
>appreciated.
>
>Thanks
>
STiK 1.13 is a beta, it was not suppuse to get out. AFAIK.
Don't think you can find it now. You have to wait just like the
rest of us.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3736. Re: cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6030ho$2378$2@news.inet.tele.dk>
Source record: 116489

On 20 Sep 1997 16:19:00, Andrew Styrmo wrote:
>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?
>
>Is there any way to test the throughput of the modem with Cab other
>than to watch how fast the bytes come down the line? (holy
>inaccurate methods batman!) I have read in a PeeCee modem forum of
>many users of 56K modems trying to connect with 56K servers and
>maxing out at 33K!
>
>Thanks in advance for any info.
>
>Andrew
>
I use a 28.800 baud modem, it works just fine with HSMODEM7 and the
SERIAL.CPX from the STiNG pac. instead of the original MODEM.CPX.

I have no, experience with higher speed, but some others I know of
use it with great success.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3737. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <874843482_OASIS_@whalley.demon.co.uk>
Source record: 116490

In article <342489b01ac5df0@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

<snipped original reply>

>Thanks! That helped a lot. I've messed around a lot with those printer
>drivers and I can't believe this solved everything. Well, almost
>everything.. I have to continue editing my NVDI drivers to get it right.
>I've got a couple of problems still....
>
>-I seem to get a form feed every single time I print something out using
> NVDI- why is this? I've already removed the "FF" in the "page end" part of
> the driver setup (using NVDI's "makeprn" program). VERY irritating
> especially now when I do a lot of test prints and want to use all parts of
> each sheet. Now I have to reinsert each sheet after having printed 2 lines
> of text.

I could be wrong on this, but I think that any GDOS variant (including
NVDI) will only print complete pages, which is why you can't normally
interrupt printing part way through a page when printing out from GDOS
programs. So if you use a Papyrus driver (the supplied BJ10 one is
useless without editing, BTW - stick to NVDI!) you can abort printing
and it will stop immediately, but if you use NVDI/GDOS you can only
abort after it's finished the current page.

>-I can't see any real difference between 180 and 360 DPI. I thought this
>was the print quality (180=economy mode, 360=final copy/high quality).

No, it's really what it says: resolution. However, having just tried
the NVDI BJ10 driver set to 180, I'd leave it alone as it makes a real
mess of graphics (quadruples the size of them so you only get the top
left corner of the page but magnified, with normal size text printed
in the right place: horrid!). 360 works fine and doesn't use any more
ink as far as I can tell (I suspect it uses more memory and takes
longer to generate the bitmap, though).

>I can see a big difference when printing text bypassing NVDI, by pressing
>the "economy/HQ" button on the printer priot to printing.

The economy mode only works with direct text printing, AFAIK. It uses
half the ink as it only uses half the jets, so it's sort of 180 dpi.
However with graphics printing (and all GDOS output is graphics
output) 180 dpi just makes the dots bigger, rather than using fewer
jets. Doesn't make it lighter, just grainier.

>-I've tried opening ASCII files for reading using "ST-guide" which I've
>installed on my system, and by marking off a piece of text and selecting

>"print" it works just fine (also the "economy/HQ" stuff as mentioned above
>as well as selecting different print pitches), but I still have a problem
>with one of the Norwegian characters.
>(It's the same as the Danish character set); all characters are printed out
>correctly except the "�"/"�" (if your newsreader has ISO Latin 1 (8859-1)
>character set encoding you can see it, if not, it's the "o" with a "/"
>through it (ø in HTML).
>When printing it comes out as a "|" (lowercase) and a gray square for the
>uppercase character.
>
>All other "foreign" characters come out right as far as I can see.
>Any ideas?
>
>My BJ-10ex's DIP switches are now set as follows:
>
>1
>2
>3
>4
>5 ON
>6
>7 ON
>8
>9 ON
>10 ON
>11
>
>(the rest is ofcourse in the OFF position).

This is an extended ASCII problem. Ataris put your two characters on ASCII 179 and 178, which map to the | and grey square in code page 850. Code page 850/character set 2 (as you've set up with switches 5 and 9) is expecting ASCII 155 and 157 for these characters, which the Atari helpfully uses for the Cent sign and the Yen sign (NB I'm not sure if Norwegian TOS is the same here). I tried switching to Epson mode and setting it to Danish characters but that failed too as it's then expecting them on ASCII 124 and 92! Did you have this working OK with the Panasonic?

The only way round it that I could find was to use Everest with an Atari-coded screen font (eg Monaco or one of the NVDI monospaced scalables) and print out via NVDI/GDOS using a suitable monospaced scalable. If you use a non-Atari coded screen font (eg the CoNnect fonts) the screen will show the pipe symbol and grey square but GDOS printout will be OK.

One other possibility would be to use some kind of print filter which will translate the codes as you print. I think Harlekin had something like this back when I used to use it, though what effect it has on graphics printing I don't know, as I kept it switched off.

If it's any consolation, we in the UK have similar problems trying to print pound (as in UK currency, rather than weight) signs, though it's obviously not as critical as it's not cropping up in every other word unlike a main alphabetical accented character.

Sorry I can't be more help.

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3738. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3425540c.2140701@nntpserver.swip.net>
Source record: 116491

On 21 Sep 1997 14:09:54 GMT, Jo Even Skarstein <josk@stud.ntnu.no> wrote:

>> Well Jo! There is nothing unlegal about making a copy of your original disk if
>> the copy is for yourself. I have still not found one single original game or
>> program that i havent been able to make a working copy of. I think this is
>> better than CRACKING the game. Because that is surely unlegal.
>
>What kind of software do you use for copying games?? I've tried Fastcopy (various
>versions.), Acopy, Ecopy and lots of other, but there are *a lot* of games that's
>impossible to copy this way. The only disks I managed to copy without problems was
>the "Super Pack" games that I got with first ST.

I use ProCopy (A special version) and if that doesnt work i use MSA.
And if that doesnt work either, i copy them on a Pc :-)

>If you want to make a copy of e.g. "Magic Pockets" the only way is to crack it,
>unless you're some kind of a wizard.

No need to be a wizzard...

>> If the original disc is starting to get bad, then copy it. Or make as a rule to
>> copy your original disc as soon as you bought a new game or utility software.
>
>As I said, many (or indeed most) games are virtually impossible to copy unless you
>have some special hardware (Wasn't there something called "Blitz copier" a few years
>ago?) or have a lot of knowledge about disk-formats.

Se above..

>> Cracking is unlegal, and pirates should pay for their damage.
>
>If you manage to copy a copy-protected disk it's basically the same as cracking ;-)

No it isnt. You can make one copy for yourself within the law. Atleast here in
Sweden.

>The C64-community is still alive, thanks to those that collected old games and
>distributed them. You can buy CD's with all Atari 2600-games ever made, along
>with good emulators to play them on.

Why an emulator. ? Why dont you buy a real 2600 instead ? I have 3.
And a lot of carts. They cost nearly NOTHING today.

> Hell you can even go into any decent shop
>and buy CD's with Amiga-versions of the very same games that I want to give
>away for free! Do you think that "Electronic Arts" or "US Gold" care?

They dont care, but they have given their promission offcourse!

>I guess that you and other moralists rather see that the ST-community
>dies

No, we are keeping it alive by supporting Shareware authors and paying for our products..

> (I'm speaking about games here, not "professional" or "serious" use) than that
>we stretch a few laws. It's really easy you see, just stay clear of the cracks,
>buy second-hand games if you can find them and let us others worry about the law.

Are you tough enough to say that in a court of law ??

>Let me just point out that I'm *not* supporting piracy of software that's still
>sold or supported!

That is a bad thing to say. It is IMPOSSIBLE for you to know what games are still on the market in every computershop in the world. Therefore its better to say NO to pirates at all times. I myself was pirating ALOT in younger years (I know lots of people in this area know that), but i have at last come to senses and is now bying all my soft and hardware.

> I know that a few old ST-games are still sold by 16/32 Systems,
>I'm not going to put cracks of these on a CD and distribute them!

You can if you ASK the authors promission.
Its not that hard is it..

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3739. Re: Old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <34290ade.12045082@news.airtime.co.uk>
Source record: 116492

On 20 Sep 1997 14:16:10 GMT, in comp.sys.atari.st you wrote:

>comp.sys.atari.st wrote:
>^^^^^^^^^^^^^^^^^
>(You should fix this)

No I shouldnt, I post to a public forum to talk, debate and help in
public, I do not reply to private email resulting from public posts,
I also do not hide my email address as both are in my sig :)

>sold in the shops for ages.

not the shops no... but look at the postings since you first said in
here that no one selling games, there have been a few honest ATARI
users selling legal copies of games,
ATARIans are selling games legally... so your argument that no one is
selling them has been proved null and void a few times this weekend
alone!

>I'm NOT supporting piracy of commercially alive software! IMO there is a

I know... and thats why I conceded that I can see where you are
coming from and can see your reasons and can agree to a certain
extent, I already agreed with you on this point, so hardly worth
labouring it?

>So piracy is fine by you as long as the pirate admit that he actually *is*
>a pirate? OK, so I'm a pirate ;-)

NO...:)...Piracy will never go away, people will copy, I aint on no
crusade... I already pointed out it wont harm me and I dont care what
you do.. I just take offence at people ripping off fellow ATARIans and
calling it something good,
YES you are ripping off every ATARIan that has posted a for sale
message this week, and every ATARIan that will, or may want to post a
for sale message in the future,
You are ripping of the Public Domain libraries who have supported
ATARI for many years and now trying to subsidise by selling legal game
collections,
YOU and your supporters are ripping off all these honest ATARI
people,

OK thats life.. these things happen, we all know that... but what a
cheek when you rip all these people off AND tell them its for there
own good..?...If you look back you will see that I entered the thread
on that point, not on the piracy issue as that is a whole different
debate thats been... eerrm :) debated to death..:)

It makes it worse when otherwise respected well know ATARIans post messages saying yeagh yeagh lets copy all the games, but lets call it presevation then no one will moan :(...Thats lower than being a software pirate IMHO...

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3740. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342b0f44.13171211@news.airtime.co.uk>
Source record: 116493

On Sat, 20 Sep 97 07:12:28 GMT, dipching@ping.be (Vandeweghe Jo)
wrote:

>> You can make a page fully ATARI accessible and nice to view, and
>>check it out in CAB using high rez as well,lots of people have that
>>type of setup...
>
>This is right, only one thing though, surfing with an atari is nice,
>but for sure, it's more pleasant to use 256 color mode when beginning

Thats NOT the issue though is it, we all know more colour, faster
modems and powerfull machines are better, but you are offering a
service to ATARI users so should aim your page to be fully ATARI
compatable,

>to browse web pages ... very little amount of web pages are yet done
>to use with a 16 color system or even a B&W system ...

ATARI ones are.. for ATARI users...Mine is....People comment that my
page looks nice, and I personaly test it in all ATARI resolutions, yet
I personaly use MIE3 and a 33.6 modem, But as my page content is aimed
at ATARI users then I make damm sure its a pleasent, fast and easy
place to visit :)

.
Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3741. Re: Kick Off 2 Fans

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <34261932.15713629@news.airtime.co.uk>
Source record: 116494

On Sun, 21 Sep 1997 09:59:46 GMT, 100550.3170@compuserve.com wrote:

>I would like to hear from Kick Off 2 and other KO2 related module fans so as
>to rejuvinate some form of active gameplay beit exchanging Golden Goals to
>organising tournaments...?
>
>It really is one of the best things to do on the ST!

Good idea.. good effort...

Now someone restart the F1 Grand prox games as well :)))

Cheers....!ynoT.......Sensi Soccer Enthusiast!

3742. DOITF030 HTML 5.7

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIVTBCAFUP@data.rhein-main.de>
Source record: 116495

DOITF030 HTML - V 5.7 - is avaiable from:

http://www.rhein-main.de/people/robert/download.htm

ftp.rhein-main.de/pub/atari/doitf031.zip
doitf032.zip
doitf033.zip
doitf034.zip

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3743. Re: Graphic cards.

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10360_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116496

Out of the ether, the following was mentioned by bdc2@po.CWRU.Edu...:

b> I have an Albertt card that works, but sucks. Does there exist
b> a decent board for a TT, and where can I get it? Does anyone have
Well I have a Matrix TC1208e which is a pretty decent card (fits
completely in the VME slot, does 1280x1024 in 256 colours or 832x624 in 16
million colours or practically any combination in between
without any noticeable slow down) the only problem being its new
price. System Solutions in the UK sell them for 999 UKP which is a lot of
money whatever the currency!

I was lucky and got mine second hand but you don't tend to see to many for
sale.

b> Where can I buy one? How much do they cost. I have a good NCR
b> digital 17" multisynch monitor to use it with.
I use a CTX 2085 multiscan monitor, main reason being the larger
screen area is handy when running in big rez's.

There are a number of other cards, but I don't have any experience of them.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3744. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <603fl8$915@alexander.INS.CWRU.Edu>
Source record: 116497

In a previous article, Frank_Perrey@h.maus.de (Frank Perrey) says:

>Hi Boris
>I use RAMDISK.XFS for MagiC which is a dynamic ramdisk
>running as well on TT-Ram. But GENEVA I've never tested, sorry!
>Frank
>
And where does one find it???

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3745. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10362_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116498

Out of the ether, the following was mentioned by SSweet@fortress.org.uk...:

l>> Is it, as System Solutions claim, "twice as fast as a TT"?
S> Judge for yourself.
Amateur! ;-)

My non-accelerated TT rates as 4 times faster than a TT (it manages 1121n
CPU but with NVDI and the graphics card rates much faster for video!)

Now my Falcon rates almost 20 times faster than a standard MegaSTe, but thats
another story...

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3746. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95.970921194728.4256B-100000@paddington>
Source record: 116499

On Wed, 17 Sep 1997, Keith Brooks wrote:

> > If there is ever a mailing list for Calamus created, please include me in
> > it.
>
> Me too! Been using Calamus for 10 years

And me. Still using it now...

|> | |
|> E |\| |-| /\ |_ |_

3747. Re: MODEM SPEED

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <603td6$1k2$1@mark.ucdavis.edu>
Source record: 116500

Bill Wormald (hipkat@opera.iinet.net.au) wrote:
: Could anyone please explain to me how I can download text files at 3000
: cps + but other kinds of files only seem to manage half of this speed.
: I have a 14,400 modem.
: I hope this isn't a silly question !

Modems can compress and uncompress data. Text files can compress quite a bit, whereas a .gif or .zip file that is already compressed data will not compress down much further (if at all). Therefore, you get higher "cps" counts for compressable data.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3748. Re: Coldboot not working

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <603udlobj2@roch.zetnet.co.uk>
Source record: 116501

On 20 Sep 1997 06:23:45, "Biggles" wrote:
>I have been using notator for many years on an atari 1040 with external
>hard drive but all of a sudden i cant get the computer to boot from the
>hard drive. I can boot from a floppy and load the software but cannot
>access the hard drive. During the boot process two little "bombs" appear
>and when the process is finished I am left with a blank desk top. I would
>very much appreciate your help on this. If you can't help me, would you
>please forward this E-mail to someone who could.

Just a guess, but it sounds as though your HD boot-sector has gone
unreadable. You just need to re-install it from the floppy containing
your hard disk driver. The procedure rather depends on your HD
software but normally you would boot up, run a copy of the HD driver
from the floppy then use the utility which comes with the driver to
"Install" the driver on C: which will re-write the bootable sector.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3749. Re: What is the DEV_PAC assembler??

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <603udeobj1@roch.zetnet.co.uk>
Source record: 116502

On 21 Sep 1997 04:12:35, anonymous@nowhere.you.know wrote:
>
> Does anyone know what the dev_pac assembler is and where I might get
>a copy? Is it commercial or pd?
>

It's an assembler for the Atari range. It is commercial, about 30UKP
and available from Hi-Soft in the UK.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3750. Re: Problem with Cab modules.

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <603udoobj3@roch.zetnet.co.uk>
Source record: 116503

On 21 Sep 1997 09:59:07, 100550.3170@compuserve.com wrote:

>...what modules are these? I have *never* had them in my year of browsing
>with CAB??

They are some nice "extras" which come with the (commercial) CAB v2.5

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3751. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970921162119.4103A-100000@reality>
Source record: 116504

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

On Sun, 21 Sep 1997, Damien Burke wrote:

> >No, we are keeping it alive by supporting Shareware authors and paying for our
> >products..
>
> Oh please. The ST is dead. Some people just don't realise it.

Then how come there's people on this newsgroup, not counting many others
who aren't, still using ST and variations of the platform today? Atari
may have went under a few years ago, but people are still playing freaking
2600 games for crying out loud. Crap, why even make a ST emulator at all
if it's "dead"? I think 'orphened' is a more apporiate term. :)

> >You can if you ASK the authors promission.
> >Its not that hard is it..
>
> Yes, it is that hard. Try it sometime.

I won't agrue that one...

Eric Noss
a.k.a
Mr. Maddog

"I say what it occurs to me to say when I think I hear people say
things. More I cannot say." - Ruler Of The Universe

"Good on you, great ruler, tell it like it is" - Zaphod Beeblebrox

(The Restraunt At The End Of The Universe - Douglas Adams)

3752. Re: Need ExtenDOS info

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <602je2$5cc$1@e3000.supernews.com>
Source record: 116505

On 15 Sep 1997 14:39:00, DAVID L. ORMAND wrote:

I understand the ExtenDOS program for dealing with CD-ROMs works
with several drives, but not all drives.

I am looking at a internal 2x drive by Toshiba (model XM-4101B)
(for $30, fro HSC - www.halted.com)
and a 2x internal NEC (no model # avail)
(for $35 from Alltech - www.allelec.com)

Could you ExtenDOS users out there consult the list of supported
drives and advise? Probably the NEC would work. I have my doubts
about the Toshiba, since the ad says something about being produced
for Sun.
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
**************************** TMS9900 Lives! *

3753. Re: MODEM SPEED

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <603udrobj4@roch.zetnet.co.uk>
Source record: 116506

On 21 Sep 1997 21:04:09, Bill Wormald wrote:

>Could anyone please explain to me how I can download text files at 3000
>cps + but other kinds of files only seem to manage half of this speed.
>I have a 14,400 modem.
>I hope this isn't a silly question !

No, a lot of people get confused over this!

You are getting a connection with your host which allows data
compression so text files are being compressed, sent down the lines at
14k4 and then decompressed by your modem. As you see the compression
ratio is a little over 2x - this is quite normal.

The other kinds of files you mention are probably unable to be
compressed very much - they may be archive files which are compressed
already or data which does not contain (i.e) sequences of repeated
characters.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3754. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <342e7db8.9906380@news.demon.co.uk>
Source record: 116507

On Sun, 21 Sep 1997 17:06:23 GMT, kock@kockens.pp.se (J Kock)
wrote:

>No need to be a wizzard...

Rubbish. Show me Dungeon Master or War Heli or a thousand other
copy-protected games that your magic version of Procopy copes
with then.

>No, we are keeping it alive by supporting Shareware authors and paying for our
>products..

Oh please. The ST is dead. Some people just don't realise it.

>You can if you ASK the authors promission.
>Its not that hard is it..

Yes, it is that hard. Try it sometime.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

3755. FS/T: Atari Music/Misc. Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <3425A159.2062@aol.com>
Source record: 116508
Cross-posted to: rec.music.makers.marketplace,rec.music.makers.synth,comp.music.midi,seattle.forsale.misc,comp.sys.atari.st

FOR SALE: ATARI Music/Misc. Software

X-OR 2.0 Universal Editor/Librarian by DR. T's/MOTU:

The Ultimate Universal ed/lib for the Atari ST. Supports over 220
devices. Email for more info. Can include sounds for your modules
if I have them.

$100

Dr T's VZ-Rider Casio VZ series editor/librarian:
Ultimate patch editor for the Casio VZ series. Works with VZ-1,
VZ-10M, VZ-8M. Will include over $1000 worth of commercial VZ softare
patches in VZ format.

$50

Pagestream 2.2 and Utilities:

Ultimate DTP package for ST.

$40

also Pagestream 1.8 ($20).

Warp 9 Best Offer
Diamond Back II "
Diamond Edge "

All software includes original program disks and owners manuals.

Email JamesBRey@aol.com

3756. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34259cc2.587093@nntpserver.swip.net>
Source record: 116509

On Sun, 21 Sep 1997 20:05:58 GMT, damien@jetman.d.c.u (Damien Burke) wrote:

>Rubbish. Show me Dungeon Master or War Heli or a thousand other
>copy-protected games that your magic version of Procopy copes
>with then.

You are welcome to my house, and i will show you my copy of Dungeon Master.
Copied directly from my original game...

>Oh please. The ST is dead. Some people just don't realise it.

No, the ST is not dead. AS long as there is ST users left in this world, it is
not dead. And there are other Ataris to my friend.

>Damien Burke (replace d.c.u in address with demon.co.uk if replying)
>Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

Ah, one of the little boys using an emulator with games cracked and mutated by
the Pompay Pirates..
Oboy, you are so cooooool..

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3757. Re: cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <6048r5$19h@einstein.ebicom.net>
Source record: 116510

: >Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
: >Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
: >your experiences and what the fastest modem I should get for my
: >setup. Does the brand of modem make a difference with Cab?

Yes, I'm running a US Robotics Sportster 33.6 modem on my Falcon.
I've the Falcon's modem port running at 57.6 with no problems.

My provider's modems are set to max out at 28,800, and this is the
connection I almost always get...once in a blue moon I get a slower speed
of something like 26,400.

I can't seem to get this modem and my Falcon to do well with the higher
port speed of 115.2, as I get lost characters and such...this could
be the modem itself, or that "my" Falcon doesn't like that fast of a port
speed. Do I really need a port speed of 115.2? If so, any tips on
testing my Falcon and getting it to do it?

Personaly, I know I'll be waiting awhile before trying a 56k modem.
Currently there are at least two different protocols competing for
market share...few providers carry either one...and even if they do,
some phone lines can't handle it anyway! In fact, in my area, the
reason my provider put a 28.8 celing on his 33.6 modems is because we've
so many old analogue phone circuts that end up kicking the modems back
to much slower speeds anyway.

But, to answer your question...YES...you can use fast modems on your
Falcon. No, brand doesn't matter so long as it's an external job with
standard RS232 connections.

: >Is there any way to test the throughput of the modem with Cab other
: >than to watch how fast the bytes come down the line? (holy
: >inaccurate methods batman!)

I'd like to know this as well!

: >I have read in a PeeCee modem forum of
: >many users of 56K modems trying to connect with 56K servers and
: >maxing out at 33K!

Very true...usually because of the phone lines.
Save your money on the 56k thing for now. Most modems can easily be
upgraded to future protocols, and you could end up like me, and buy
the modem with the protocol that WONT be supported by your ISP because
they're looking at the OTHER one. Also, note that the 56k only works
one way...on the download...the stuff you send is at much slower speeds.

Brian

3758. Re: TOS Error 35 (was memory prob)

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970921182523.25275D-100000@sparkie.gnofn.org>
Source record: 116511

On Sun, 21 Sep 1997, Denniss Riches (Far, Far Beyond Bedlam) wrote:

> When I attempted to use "Profile" to give me the "goods" on my second machine,
> before I attempted to increase the RAM capacity, the software crashed with a
> TOS 35 error. I understand this to be a GEMDOS error message which means too
> many open files. In fact the only item loaded was the "Profile" software.

I thought # 35 meant there was something wrong with the program, such as a
corrupted file or RSC not found, etc.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3759. Re: MODEM SPEED

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970921181713.25275C-100000@sparkie.gnofn.org>
Source record: 116512

On 21 Sep 1997, Bill Wormald wrote:

> Could anyone please explain to me how I can download text files at 3000
> cps + but other kinds of files only seem to manage half of this speed.
> I have a 14,400 modem.
> I hope this isn't a silly question !

If your modem uses compression (probably does) then its compressing the
text files as it goes along. The modem is actually only recieving 1600
bytes per second, but compressed data equals 3000 cps. If you download a
zip file or gif or jpeg, those files are already compressed and the moden
can't compress them any further.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3760. Re: ST+ at the U.K. Atari shows.

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342895c7.28694591@news.airtime.co.uk>
Source record: 116513

On Thu, 18 Sep 97 11:33:34, All@Sea (All@Sea) wrote:

>
> ST+ at the U.K. OCTOBER ATARI SHOW

> BE WARNED!!
>
> This could well be the last Atari show arranged by Goodmans.

I find that suprising, surely its too early to know that. if these
shows are a roaring success then I would have thought more easy.. Or
is Goodmans leaving ?.. what? what do you know, why are you telling us
all it could be the last.. Do you know something?...

Come on tell ???

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3761. Re: Could someone give me info on internet connection??

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970921184059.25275G-100000@sparkie.gnofn.org>
Source record: 116514

On Sat, 20 Sep 1997, Andrew Chatfield wrote:

> however, I have the chance to buy a standard Atari 520ST for what I regard
> to be a very low price,
> even though I am selling my P.C I am desperate to keep my internet access
> and I am hoping that this
> may provide a good, cost effective solution.
>
> Would it be both possible and feasible for me to use this ST for access to
> the internet?

If you can get a text-only connection it will work very well. You'll need
a terminal program. I use Freeze Dried Term to surf the net without
graphics. Not as pretty as a 166Mhz PC, but you can get around on the net
much faster in text-only.

> I have a current internet account on my P.C, if I use the ST will my
> account still remain the same?

That depends. If its a PPP or SLIP connection, then a 520ST will probably
not be able to run the ST browser software. No prob with a 1040ST.

> If I use the ST for the internet, could you tell me right from plugging the
> computer in a list of everything that I would need to gain access to the
> net (software,browser,equipment etc.)

See above.

> I am currently on an old 14400 modem,
> will this work on an ST?

Your modem will work fine. Just select 19200 as your baud rate in whatever
software you use.

> Finally, how would I go about downloading information onto the ST as it
> doesn't have a hard drive.

You'll just have to download to the floppy.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3762. Re: Telnet Demon

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGvHsD.FJ1@suse.modem.stud.uni-hannover.de>
Source record: 116515

In article <HISKCDDUUP@ghf.augusta.de>,
michael@ghf.augusta.de (Michael Pieper) writes:
>>
>>I don't know of any Telnet deamons for Magic as of yet.
>
> I want to program an telnet Demon for STiK/STinG and MagiC. But what to do
> with the security? Someone else can login an do anything with your
> computer. So how can we block this securityhole?

Download the ftp server from my web page, it has quite a sensible mechanism
to provide security. Sure, for a telnet server the issues to be addressed are
not exactly the same, but it might give you a starting point.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3763. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGvGz3.FE8@suse.modem.stud.uni-hannover.de>
Source record: 116516

In article <HITGEFAPUP@data.rhein-main.de>,
robscha@data.rhein-main.de (Robert Schaffner) writes:
>
>>I have set up the port setup cpx as active as well. I also have the DTR
>>ignored on the modem and use ,+++,ATH as a hangup string. This is so if I
>>have to do a re-boot, I don't get logged off or the modem hanging up.
>
> Hm, if i use the port.cpx, my machine is freezing (or bombing) directly before

Some things are mixed up here. That guy described a trick that works with
SLIP only, while you're referring to a bug that you'll see only with PPP.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3764. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGvHyo.FJn@suse.modem.stud.uni-hannover.de>
Source record: 116517

In article <874775185@bbs.trideja.com>,
andrew.styrmo@bbs.trideja.com (Andrew Styrmo) writes:

>> Anyway, setting up STiK, 1.12 or 1.13, on Falcon anyway, is pr
>
> Where exactly is Stik 1.13 available for download? I checked the
> offical stik download site and it wasn't there. If someone could
> post a site it can be downloaded from it would be greatly
> appreciated.

It can't. What you're referring to is a beta version that was never supposed
to reach the public.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3765. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGvHFC.FGM@suse.modem.stud.uni-hannover.de>
Source record: 116518

In article <364pricard@hol.fr>,
pascal.ricard@hol.fr (Pascal Ricard) writes:

> >> Another things that strikes me from reading these millions of
> >> messages about that you can't get STiNG to work is. Why doesn't
> >> anyopne use PPP-Connect which commes with CAB? As most people,
> PR>
> PR> It did not occur to you that PPP-Connect might have it's own set of
> PR> problems ? If you had read german newsgroups, it had ! People report
> [.../...]
> PR> Here in Germany MANY people have bought CAB 2.5 meanwhile. Not quite
> PR> as many have problems with PPP-Connect, but still enough.
>
> I agree with you: PPP-Connect is not the final answer at all.
> What is the NG you report ? I don't understand German well at all, but this
> could help.

IIRC it was maus.sys.atari.internet, if it was older than it might have been
maus.sys.atari.software too. The former newsgroup did not exist until recently.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3766. BIG LIST -ATARI-For Sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3425DD0E.129A@ibm.net>
Source record: 116519

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX(NEW) - 3-15 pin female jacks - A-B & Input-Output-$15 above with 2 new 15 pin male video cables-$25

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

KEYBOARDS for Atari ST/STE(Not MEGA)-good working condition, clean, no broken keys.-$10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

Hard Disk Sentry- Chromagic-disk repair, optimization utility for ST/STE/TT & Falcon030.-SOLD (new-shrink wrapped)

PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing Program-47 fonts, 100 page manual.-SOLD

PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon. Hypertext personal guide.-$10(shrink wrapped)

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

LOTTO DDS-Missionware-Lotto number generation program and lotto database manager.-$5(shrink wrapped)

FLASH II-Missionware-V3.00-Telecommunications/modem software for ST/STE & TT.-SOLD

ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access software-HOMA House Canada-Drivers for the following CD's-Infopedia v2.0, Time Almanac, UFOII, SpaceMissions.-SOLD

Atari FIRST WORD Wordprocessor-SOLD

EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD Drive driver-auto install/enhanced audio player-support for over 40 CD-ROM drives & more!-SOLD

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2

ULTRA SCRIPT-Atari-A PostScript language compatible interpreter features Lucinda font family for MEGA's & SLM804 Laser Printer.-SOLD

MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$10(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)

READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

*** CD's ***

SKYLINE CD-SOLD
CRAWLY CRYPT VOL#1 CD-SOLD
CRAWLY CRYPT VOL#2 CD-SOLD
THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of the first Atari CD's-SOLD
ATARI MEGA ARCHIVE VOL #2 CD-SOLD
ATARI GEMINI CD-Walnut Creek-SOLD
STE POWER CD VOL#1-SOLD
SUZY B's SOFTWARE TREASURY double CD ROM Set-SOLD

QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1 fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722 postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts. 700 business letters in txt format. Utilities for printing a viewing files.
Includes Templicity, LogoLibrary, Cliptomania I&II, Font Farm I & II, and ClassicWare collections. Includes all docs. $25 for the CD.

CLIP ART COLLECTION CD-Electronic Spinster Graphics-for Atari Computers-over 6,000 clipart images in IMG format-1,000 vector images in CVG & GEM/3 formats.-SOLD

*ALL CD"S IN EXCELLENT CONDITION **

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All have original box and doc's!!!

MAH-JONG Solitare-Cali-Co Software-Chinese Tile game-excellently done for the Atari, one of my favorites-SOLD

DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10

CHESS CHAMPION 2175-Oxford Press-excellent chess game,-SOLD

OBSESSION-Unique Development Sweden-excellet pinball games-for STE only.-$15

R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly helicopters and fixed wing aircraft. Comes with an original FUTABA Conquest four channel/2 joystick R/C controller that plugs into the Atari. Comes with manual-software & original box-excellent program for a 1-meg Atari.-$50

NAME YOUR PRICE ON THESE GAMES SW=shrink wrapped
All come with original box and doc's!!!! *Commercial Software**

METROCROSS-US GOLD-scrolling skateboard arcade game-SW

ZYNAPS-Hewson-scrolling Defender type game-SW

DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling game-SW

THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.

SPACE QUEST-Sierra-3D animated adventure game.-SW**SOLD**

TYPHOON THOMPSON-Broderbund-search for the Sea Child.-SW

STAR WARS-BRODERBUND-space shoot em up.-SW

STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur".-SW

Micropose-F15 flight simulator.

FINAL ASSAULT-EPYX-Mountain climbing adventure.

PINBALL WIZARD-Accolade-Pinball tables & construction set.

BattleShip-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

PROJECT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.**sold**

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.

DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

STARGLIDER- - Arcade quality 3D combat SIM.

BATTLEZONE-Atari-tank battles.

LAST DUEL-Capcom-scrolling shoot-em up.

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

LED STORM-Capcom-Scrolling driving game.

ELIMINATOR-Hewson-3D graphics, arcade game.

WARSHIP-SSI-Tactical game. Surface combat in the Pacific 1941-45.

HECTOR AND THE KILLER TOMATOES-1 MEG game + Editor(excellent0

****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 14 ISSUES, 28 floppies in all.$75 (SOME FLOPPIES STILL IN SHRINK WRAP)

ATARI FORCE COMICS. First issue thru Final issue(1-20)$25
All in plastic sleeves, mint condition.

Papa Grafiks Guide To Atari Works Word Processor(BOOK)-$5

**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the
commercial game software above.-DF

3767. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10361_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116520

Out of the ether, the following was mentioned by dipching@ping.be...:

d> Bolo, Esprit, Oxyd 1 and 2 (perhaps even the Magnum version ...),
d> Ishar 1 and 2, Baller 2, Mortevill Manor, Gnuchess, DT2, Breakout,
d> Isola 3, Gem mind, Land mine, Nanjing, Panic, Yukone, Stello ...
add to that list Imperium, Camelot and Flight Simulator 2.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3768. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874873488_OASIS_@ping.be>
Source record: 116521

In article <342b0f44.13171211@news.airtime.co.uk>
comp.sys.atari.st said:-

>On Sat, 20 Sep 97 07:12:28 GMT, dipching@ping.be (Vandeweghe Jo)
>wrote:
>
>>> You can make a page fully ATARI accessible and nice to view, and
>>>check it out in CAB using high rez as well,lots of people have that
>>>type of setup...
>>
>>This is right, only one thing though, surfing with an atari is nice,
>>but for sure, it's more pleasant to use 256 color mode when beginning
>
> Thats NOT the issue though is it, we all know more colour, faster
>modems and powerfull machines are better, but you are offering a
>service to ATARI users so should aim your page to be fully ATARI
>compatable,

This is a excellent point of view, I must admit it ... :-) But what i
think about is more subtil; let's read the following lines:
In my humble opinion, and after just one year of internet pratice, I
have not seen a lot of atarists surfing on the net with Atari
computers ... and in France THIS IS A FACT ... only a few people are
using Atari computers on the net, excepting a few rare 'birds' who own
like me TT with graphic card which cost a lot of money (happily I
have bought all my atari computer stuff in second hand !) NOBODY seems
to use the net graphic capabilities with a 1040 ST black and white
monitor equiped ... except perhaps for the usenet ...

Nevertheless a lot of people are trying to use Falcons to go to the
web side (not site !:) but they quickly remark that the nice bird is
so slow to show web pages ... a friend of mine simply refuses to
connect to the net with his Falcon because of the speed ...

Just look at the article headers in this news server and you'll
understand what I exactly mean ... This is a kind of suicide to
connect to the net with an Atari just right now ... PPP Connect don't
work and MintNet is a true headache to use ... I have the exceptionnal
chance to have built my connection with the help of a dutch friend
who has becomed a SPECIALIST in atari web connecting ... without him I
should never have any chance to be here right now ...

PEOPLE ARE CRYING TO RECEIVE HELP TO MAKE A SIMPLE CONNECTION WITH
THEIR ATARI ... JUST LOOK AT THE ARTICLE SUBJECTS RIGHT HERE !!!

We are speaking together via at least one IBM compatible ... I'm
almost sure you are using one :-) Isn't it ?

>>to browse web pages ... very little amount of web pages are yet done
>>to use with a 16 color system or even a B&W system ...
>
> ATARI ones are.. for ATARI users

I think you are totally wrong this way, just read the lines above ...
People complaining of my atari web pages often are Netscape or
Internet Explorer users ... believe it or not ...

>...Mine is....People comment that my
>page looks nice, and I personaly test it in all ATARI resolutions, yet
>I personaly use MIE3 and a 33.6 modem, But as my page content is aimed
>at ATARI users then I make damm sure its a pleasent, fast and easy
>place to visit :)

I give you my best congratulations about the way you work, in fact
it's really something very unselfish and I must applause for that.
I have no excuse about doing it another way, only think about the way
I have choosen ... it's not more complicated than that ... :-)

And now we must surely speak about the future, the atari lovers future
.. Are you so sure serious atarists will continue to fatigue with
their 1040 on the net ? Me not ! In 1990 I had a 1040 STF (second
hand) which I have upgraded to 16mHz and with TOS 1.4, after having used
it about 4 years with a Megafile 30 (and without about 3 years ..:),
at this time I have had the opportunity to buy a brand new Mega STE in
a very big shop selling not only computers but also and above all food
.. AUCHAN shop was selling a lot of new Mega STE at a very silly
price ... about $250 ... Useless to say that people in my club where
jumping in the shop as fast as their legs permit it ....
After having searched a while for a graphic card (here we are ...) I
found again another second hand Mega STE with a VME Crazy Dots 256
colors and also a 10 Mb ST ram memory expansion coming from Germany ... very
rare stuff indeed ... Having used a graphic card is the best upgrade
you can do for your Atari ... isn't it ? One year and half ago, a guy
selling it's TT030 was interesting me (his computer in fact ...) I
bought it, put the graphic card inside, began to have some interest in
the Internet and you know the rest of the story ...

Do you really think I would have upgraded all this stuff if I had no
money ... in fact I didn't had any money to buy this stuff, but when
searching you FIND and I think, it's the moment to find something
interesting in Atari computers other than a 1040 STF to make an
internet connection ...

Nevertheless, with all the money I have spent (even if it was second
hand material, I shoud have bought some kind of good PC compatible or
Macintosh ... isn't it ?)

I have always my good old 1040, but really when it comes to internet
surfing ... forget it !

Find a falcon at $250, put an accelerator board inside, put the whole
thing in a tower, spend a little money and buy CAB 2.5 and above all
..
FIND SOMEONE EXPERIMENTED IN ATARI NET CONNECTION AND INSTALL MINTNET
!

I must apologize to not have found the exact english worlds for my
french thought and my very bad internet aknowledgment and again I must
thank the only one person who merits it:

Martin Byttebier
Martin.Byttebier@ping.be
who has had the patience
to install and install again
a lot of atari internet connections
here in Belgium and beyond the world frontiers

Nevertheless I have yet a lot to learn and to live with Atari
computers and Martin and you everybody fatiguing with your 1040
trying restless to connect and connect again without any help coming
from outside ... only the c.s.a.st !

So I ask to everyone to be very indulgent with me ... I am not yet a
techno boy and there is very little chance I will come one day ...
So let me work at what I can really do ... nothing less than
TRYING TO DO SOMETHING INTERESTING FOR OTHER PEOPLE.

Yours
Truly

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3769. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874871532_OASIS_@pcc-uky.campus.mci.net>
Source record: 116522

In article <342e7db8.9906380@news.demon.co.uk>
damien@jetman.d.c.u (Damien Burke) said:-

>Oh please. The ST is dead. Some people just don't realise it.

I "don't realise it" everytime my son uses his 1040ST for games and
educational programs. I "don't realise it" everytime somebody calls
my BBS (running on my 10 year old Mega ST), and comments on how nice
it is, I "don't realise it" everytime I fire up my Falcon 030 which
holds its own with newer machines, even now... :)

BTW, I've found that the Blitz cable and software is pretty good about
backing up games for your own personal use... :)

--

```
_/_/_/
```

3770. Re: Need ExtenDOS info

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <602je5$5cc$2@e3000.supernews.com>
Source record: 116523

On 15 Sep 1997 14:39:00, DAVID L. ORMAND wrote:

I am looking at a internal 2x drive by Toshiba (model XM-4101B)
(for $30, fro HSC - www.halted.com)
and a 2x internal NEC (no model # avail)
(for $35 from Alltech - www.allelec.com)

Could you ExtenDOS users out there consult the list of supported
drives and advise? Probably the NEC would work. I have my doubts
about the Toshiba, since the ad says something about being produced
for Sun.

David,

ExtenDos does work with a number of Toshiba drives - however, yours is
not listed. Your best bet is to contact Roger at:

anodyne@cyberus.ca or r.burrows1@genie.com (not sure if this is still
good)

Regards,

Steve Hammond

3771. Re: cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <604761$112@einstein.ebicom.net>
Source record: 116524

Joergen Bak (prunus@post3.tele.dk) wrote:
: On 20 Sep 1997 16:19:00, Andrew Styrmo wrote:
: >Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
: >Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
: >your experiences and what the fastest modem I should get for my
: >setup. Does the brand of modem make a difference with Cab?
: >
: >Is there any way to test the throughput of the modem with Cab other
: >than to watch how fast the bytes come down the line? (holy
: >inaccurate methods batman!) I have read in a PeeCee modem forum of
: >many users of 56K modems trying to connect with 56K servers and
: >maxing out at 33K!
: >
: >Thanks in advance for any info.
: >
: >Andrew
: >
: I use a 28.800 baud modem, it works just fine with HSMODEM7 and the
: SERIAL.CPX from the STiNG pac. instead of the original MODEM.CPX.
:
: I have no, experience with higher speed, but some others I know of
: use it with great success.
:
: cheers
: --
: Joergen Bak
:
: Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
: Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
:
: e-Mail : prunus@post3.tele.dk
: Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM
:
:

3772. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342a977d.29132633@news.airtime.co.uk>
Source record: 116525

On Sun, 21 Sep 1997 20:05:58 GMT, damien@jetman.d.c.u (Damien Burke)
wrote:

>>No, we are keeping it alive by supporting Shareware authors and paying for our
>>products..
>
>Oh please. The ST is dead. Some people just don't realise it.

Ho that will be the 200+ people who have recently downloaded HERO2
will it?... or maybe its the hundreds who will attend the upcoming
ATARI shows...
Or maybe its the people who buy ATARI Computing magazine..thats more
than a thousand there..
My page is ATARI only... nothing much for anyone else as you know
:)... TEN THOUSAND hits this year......so far?
Ok we aint talking amounts as in PC users.... but I think we are
talking slightly more than "Some"...don't you :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3773. Re: Help me with my internet access

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EGvIAB.FM1@suse.modem.stud.uni-hannover.de>
Source record: 116526

In article <3424622e.1970434@nntpserver.swip.net>,
kock@kockens.pp.se (J Kock) writes:
> On Sat, 20 Sep 1997 01:16:09 GMT, "Andrew Chatfield"
> <Andy@TimeSlave.demon.co.uk> wrote:
>
>>Will this ST be usable on the internet and if so is it feasible to do
>>so?(will it run fast enough?)
>
> With a 520ST you can run news, E-mail FTP and IRC, but its to slow and has to
> little RAM to surf on the web..

It's certainly not too slow for CAB ! CAB works fine on the 8 MHz 68000
machines. But CAB is indeed hungry for memory, you'd need 2 MB at least,
so a memory extension would be a must for that 520 ST, if you really need
to surf. For E-mail, FTP and IRC no extension is needed.

>>How do you download on a 520ST, they have no hard drive
>
> If you want to get on the internet i must advise you to get a hold of a harddisc
> for your ST. You can buy a card call LINK and then hook up any SCSI drives to
> your ST. There is also some IDE cards availible.

I agree a harddisk is rather appropriate. But I know people doing it with
just a floppy. Not the sort of thing I'd do, though.

>>Can I use my existing P.C modem on an ST?
>
> Yes, if it is an external one. But if it is a 28.8 modem (or higher) you need to
> rebuild your commport on the ST. The commport on the old STs only works with
> 14.4 modems. But there is a really cheap device you can buy to get this fixed..

I doubt that 28800 bps modems won't work with a 19200 bps interface. It
should be fine, although of course quite a bit of the modem speed is wasted.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3774. [WEB] U.T.S.I and Netscape users

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874867172_OASIS_@ping.be>
Source record: 116527

Hi,

I have now removed the background pictures from the U.T.S.I ...
..
This should allow Netscape users to read all the texts ... be
aware that some older versions of Netscape don't allow to show
background colored cells from html tables.

The best browser to acces to every graphic U.T.S.I subtility is
without contest CAB 2.5 ... atarists, be aware of that fact !!!

If somebody has found some benefit from this new U.T.S.I
modification, just drop me an electronic letter.

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3775. FS TT

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: dsweetland@delphi.com
Message-ID: <ZfeD6Cj.dsweetland@delphi.com>
Source record: 116528

```
FS TT
TT with 50 meg fard drive.
4 meg tt ram
4 meg st ram
1.4 meg floppy
albert chip (1024x768 16 colors)
dynacadd with book and key
$250.00 I'll pay shipping in US.
dsweetland@delphi.com
```

3776. scsi hd and tos 1.2

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: schulzki <schulz@mathema.de>
Message-ID: <34253149.1A5E@mathema.de>
Source record: 116529

hi,

i just bought an used scsi hd for my st 1040 but it runs
ugly slow. i was told that it dues to the old tos 1.2 which is
on my st. does anybody here have a tos 1.4 or any driver, which speeds
up the hd use under tos 1.2?

regards,

schulzki

3777. Is there First Word Plus Version 4?

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <3423E981.2703@connexus.apana.org.au>
Source record: 116564

If not, what is the latest version.
Thanks,
Julian

3778. Road Riot 4WD and Space Junk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: lynxpro@aol.com
Message-ID: <19970921000901.UAA27239@ladder01.news.aol.com>
Source record: 116565

I'm interested in these two games for the Atari Falcon. I can't find them anywhere in the US, and I've checked just about everywhere online (commercially). Email me if you have these two games...

Jeremy

3779. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <60276f$8bk$1@News.Dal.Ca>
Source record: 116566

But please understand that:

(1) Notator SL is sensitive to a number of things. On a Mega STe you must disable MACCELL.PRG, COLOR.CPX and WCOLORS.CPX, as well as the cache, for it to run. It is nice as a music programme but quite limited im page layout.

(2) I have spent a lot of time (way too much time, according to my wife, and she is right) working in Calamus, both 1.09N and SL95, most particularly when I took over as editor of an Atari UG newsletter. When using Calamus, particularly with multi-page documents containing lots of body copy columns, I crave the speed that the Pak30 can deliver.

I therefore hope to be able to just magically return to a stock 68000 config. for Notator, then go to afterburners for Calamus. I think that the PAK30 board will do this, but I really want to hear from someone who has run Notator on it before I proceede with the modification.

JG

3780. Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <602c7v$nib@solaria.sol.net>
Source record: 116567

I wish to say that I am frustrated buying software and then not being able to back it up and *use* the back-up or not being able to place it on my hard drive and use it from there. I also don't like software that constantly accesses my floppy drive to make sure the original disk is in the drive. (Arkanoid by Imagine Software) Did they ever think about how much wear and tear that does on your drive or on the disk?
I say, crack the games and archive them for the future users and to protect the games from totally disappearing by all original disks being corrupted or wearing away.

P.S. Does anyone have a cracked version of Arkanoid? I'd like a copy. I bought the original disk and play it alot but I absolutely HATE how it constantly accesses my floppy drive to check that the original disk is in the drive.
--
Douglas Zander |
dzander@solaria.sol.net |
Milwaukee, Wisconsin, USA |

3781. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3424c2d6.258147@nntpserver.swip.net>
Source record: 116568

On 21 Sep 1997 00:44:31 -0500, dzander@solaria.sol.net (Douglas Zander) wrote:

>I say, crack the games and archive them for the future users and to
>protect the games from totally disappearing by all original disks being
>corrupted or wearing away.
>

You must be a complete wacko..

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3782. What is the DEV_PAC assembler??

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: anonymous@nowhere.you.know
Message-ID: <6026rj$sqh@alexander.INS.CWRU.Edu>
Source record: 116569

Does anyone know what the dev_pac assembler is and where I might get
a copy? Is it commercial or pd?

3783. Re: Help me with internet connection

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970921120600331 72@pwomar.demon.co.uk>
Source record: 116570

Andrew Chatfield <Andy@TimeSlave.demon.co.uk> wrote:

> Hi There,
>
> I am currently about to purchase a standard Atari 520ST and I would very
> much like to use it to
> access the internet.
>
> Could anybody tell me whether this is possible and give me a list of
> everything that I would need
> to buy or/and download to get myself up and running, I really don't know
> the first thing about how to
> go about making this happen.

I would personally recommend at least 2meg of RAM and a hard drive.
Then go to www.flinny.demon.co.uk an d get anything that takes your
fancy from there and also go to www.demon.co.uk/pub/atari/oasis
(something like that anyway) and get hold of a copy of oasis135.tos.

> I currently use a P.C to access the internet but I have to sell it this
> week, that is why I need
> to use the ST for the internet, I have an old 14400 modem at the moment,
> will it work on an ST or will

It should be fine.

> Finally, I currently have an existing internet account with Demon(U.K),
> will Demon support an ST or
> would I have to cancel my account and go somewhere else.

If you are happy with Demon, stick with them.

3784. Re: Help me with my internet access

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3424622e.1970434@nntpserver.swip.net>
Source record: 116571

On Sat, 20 Sep 1997 01:16:09 GMT, "Andrew Chatfield"
<Andy@TimeSlave.demon.co.uk> wrote:

>Will this ST be usable on the internet and if so is it feasible to do
>so?(will it run fast enough?)

With a 520ST you can run news, E-mail FTP and IRC, but its to slow and has to
little RAM to surf on the web..

>Can I keep my existing P.C internet account for the ST?

Yes.

>How do you download on a 520ST, they have no hard drive

If you want to get on the internet i must advise you to get a hold of a harddisc
for your ST. You can buy a card call LINK and then hook up any SCSI drives to
your ST. There is also some IDE cards availible.

>Can I use my existing P.C modem on an ST?

Yes, if it is an external one. But if it is a 28.8 modem (or higher) you need to
rebuild your commport on the ST. The commport on the old STs only works with
14.4 modems. But there is a really cheap device you can buy to get this fixed..

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3785. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60345l$3oq$1@due.unit.no>
Source record: 116572

J Kock <kock@kockens.pp.se> wrote:
> On 21 Sep 1997 00:44:31 -0500, dzander@solaria.sol.net (Douglas Zander) wrote:

> >I say, crack the games and archive them for the future users and to
> >protect the games from totally disappearing by all original disks being
> >corrupted or wearing away.

> You must be a complete wacko..

Very mature... So you'd rather see that those games just disappears?
That's the alternative, and I can't see that it benefits the
copyright-holders at all...

Jo Even Skarstein

3786. Premier Manager 2

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <6033hs$ig5$2@roch.zetnet.co.uk>
Source record: 116573

Hi folks!
Help! My disk 2 for Premier Manager 2 has gone wonky.
Has anyone got a disk 2 or even both disks for this
superb game (why no port over for the ST for PM3?)
they no longer use or want and would be willing to
sell or exchange for other ST software (I have a fair bit)?

Many thanks. If anyone can help please e-mail me

Al Ferrier /|\

sonik@zetnet.co.uk

**********Rhetorical advertising in the 90s**********
** **
** If only Smarties have the answer, **
** **
** then what's the question? **
** **
****
London Broncos RLFC - The emerging force in Rugby League

3787. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34251a46.269077@nntpserver.swip.net>
Source record: 116574

On 21 Sep 1997 12:32:53 GMT, Jo Even Skarstein <josk@stud.ntnu.no> wrote:

>> >I say, crack the games and archive them for the future users and to
>> >protect the games from totally disappearing by all original disks being
>> >corrupted or wearing away.
>
>> You must be a complete wacko..
>
>Very mature... So you'd rather see that those games just disappears?
>That's the alternative, and I can't see that it benefits the
>copyright-holders at all...
>

Well Jo! There is nothing unlegal about making a copy of your original disk if the copy is for yourself. I have still not found one single original game or program that i havent been able to make a working copy of. I think this is better than CRACKING the game. Because that is surely unlegal.

If the original disc is starting to get bad, then copy it. Or make as a rule to copy your original disc as soon as you bought a new game or utility software.

Cracking is unlegal, and pirates should pay for their damage.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3788. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIVHCHBPUP@data.rhein-main.de>
Source record: 116575

In <1457_PWest@fortress.org.uk> Peter West wrote:

Hi,

>15 Megohms, which I don't think can do any harm.

Right, that looks ok.

>In my case R8 is marked and measures 100 ohms. It is next to Q2 so I think
>you are right about it's purpose. I don't know how the primary clock works -
>is it used just to start up the switch-mode working? Because as described
>below, once started the psu works fine!

Hm, that looks like a differen psu..
The primary clock are allways present, without that you don't have
any output (+5VDC / +12VDC) Without that clock the psu can't work.

>I'll do that when I put a replacement supply in which a fellow club member is
>loaning me.

Ok, the urgent point is that your machine works fine :-)

>In my case that would be 240V :-)

Ahrg, i chanced USA with U.K, sorry :-)

> r> + and - are 120 DC OUT
>I take it you mean 12V here. I think it must be, because the computer is
>working fine once started. It's just that it won't start up when power is

Yep, but with your 230V version, it's up to 300VDC.
(I don't now for the right word's of 'gleichrichter' or 'kondensatoren')
Right, i have to lear this words form my wrterbuch :>

>Again will check this later. Problem is that I understand that a switch-mode

Correct :-)

>So I've read, but in my case the meter shows 0V on both the heat sinks while
>the computer is running - that is measured to true earth.

He, that looks funny..
By most of the atari psu's i can't put my hands on the heat sinks :->
(So i got a real 'kick') :->

In some i found an extra warn sign ' Do not touch the heat sink '

Hm..

>Yes, as a last resort I will. But I doubt if it's the transformer as

Well that's the last try. I stored 2-3 pices of original falcon psu's
in my hobby room, they are have an defective transformer.. :/
(After insert the the transformer of a working psu, thay all works fine again)
I don't no how i can get the original transformer.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3789. Re: cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIVHCHBSUP@data.rhein-main.de>
Source record: 116576

In <874775186@bbs.trideja.com> Andrew Styrmo wrote:

>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?

Welcome to the Club :)

I use a 33K6 Modem (ELSA) since few month. (a 28K8 before)
With both modems i have a fast access to my ISP.
(But you can't have it faster as your ISP is !)

With the latest Beta of CAB i see in the status line of CAB 3500 CPS
as the middle, 5500 at the top. (With PPP-Connect)
Also i got the same speed with STiK/SLIP, but only in night time)

Save your money, nobody use a 56K modem. :->
In some german Mac-Magazines i can read that you are not faster as with
a simpe 33K6 modem. If you got a 56K conncet, it's only while receive data.
Not while send! Send data works allways with 33K6 as maximum.

And you must found a bbs, an isp with 56K..

>maxing out at 33K!

That's correct. Leave it, save your money.
(Or take a ISDN-Line from your PhoneCompany..)

That needs a expensiv modem, but that's faster than a not ready to use 56K mode..

I used a analog phone line with 33K6, that's faster as the web somtime..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3790. Re: Road Riot 4WD and Space Junk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIVHCHBMUP@data.rhein-main.de>
Source record: 116577

In <19970921000901.UAA27239@ladder01.news.aol.com> Lynx Pro wrote:

>
>I'm interested in these two games for the Atari Falcon. I can't find them
>anywhere in the US, and I've checked just about everywhere online
>(commercially). Email me if you have these two games...

I don't now about the first one.
SpaceJunk it's only a demo, preview..
Nobody makes a game :/

Regards, Robert

3791. MODEM SPEED

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <603609$sv8$1@opera.iinet.net.au>
Source record: 116578

Could anyone please explain to me how I can download text files at 3000
cps + but other kinds of files only seem to manage half of this speed.
I have a 14,400 modem.
I hope this isn't a silly question !

Thanks,

Bill

3792. TOS Error 35 (was memory prob)

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <874848460_OASIS_@denr.demon.co.uk>
Source record: 116579

Thanks to those who contributed info regarding upgrading my Atari.

I now have two 4 meg m/c's!

When I attempted to use "Profile" to give me the "goods" on my second machine, before I attempted to increase the RAM capacity, the software crashed with a TOS 35 error. I understand this to be a GEMDOS error message which means too many open files. In fact the only item loaded was the "Profile" software.

I ran "Profile" again after my Memory Expansion and got the same TOS 35 error.

Will someone who understands the actual meaning of this error message please relate it me, preferably with little or no "technospeak"

Den

--

---

denr@denr.demon.co.uk

3793. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6039ri$5i3$1@due.unit.no>
Source record: 116580

J Kock <kock@kockens.pp.se> wrote:
> >
> >Very mature... So you'd rather see that those games just disappears?
> >That's the alternative, and I can't see that it benefits the
> >copyright-holders at all...
> >

> Well Jo! There is nothing unlegal about making a copy of your original disk if
> the copy is for yourself. I have still not found one single original game or
> program that i havent been able to make a working copy of. I think this is
> better than CRACKING the game. Because that is surely unlegal.

What kind of software do you use for copying games?? I've tried Fastcopy (various versions.), Acopy, Ecopy and lots of other, but there are *a lot* of games that's impossible to copy this way. The only disks I managed to copy without problems was the "Super Pack" games that I got with first ST.

If you want to make a copy of e.g. "Magic Pockets" the only way is to crack it, unless you're some kind of a wizard.

> If the original disc is starting to get bad, then copy it. Or make as a rule to
> copy your original disc as soon as you bought a new game or utility software.

As I said, many (or indeed most) games are virtually impossible to copy unless you have some special hardware (Wasn't there something called "Blitz copier" a few years ago?) or have a lot of knowledge about disk-formats.

> Cracking is unlegal, and pirates should pay for their damage.

If you manage to copy a copy-protected disk it's basically the same as cracking ;-)

The C64-community is still alive, thanks to those that collected old games and distributed them. You can buy CD's with all Atari 2600-games ever made, along with good emulators to play them on. Hell you can even go into any decent shop and buy CD's with Amiga-versions of the very same games that I want to give away for free! Do you think that "Electronic Arts" or "US Gold" care?

I guess that you and other moralists rather see that the ST-community dies (I'm speaking about games here, not "professional" or "serious" use) than that we stretch a few laws. It's really easy you see, just stay clear of the cracks, buy second-hand games if you can find them and let us others worry about the law.

Let me just point out that I'm *not* supporting piracy of software that's still sold or supported! I know that a few old ST-games are still sold by 16/32 Systems, I'm not going to put cracks of these on a CD and distribute them!

Jo Even Skarstein

3794. Falcon Desktop pic.?

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874836324_OASIS_@pcc-uky.campus.mci.net>
Source record: 116581

I'm wanting to put a GIF/JPEG picture as a backdrop on my Falcon 030's desktop... Any suggestions for the best/most compatible program to do this? Thanks in advance...! :)

--

```
_/_/_/
```

3795. Re: Road Riot 4WD and Space Junk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <602kor$h21@news.iwvisp.com>
Source record: 116582

On 21 Sep 1997 00:09:23, Lynx Pro wrote:
>
>I'm interested in these two games for the Atari Falcon. I can't find them
>anywhere in the US, and I've checked just about everywhere online
>(commercially). Email me if you have these two games...
>
>Jeremy
>.

ChroMagic carries Road Riot I think (but I can't find their phone #)
and I think that Systems for Tomorrow does to. Try
www.systemsfortomorrow.com and see if it is listed.

Space Junk never made it further than the demo stage to my knowledge.

Mike

3796. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <603f6b$l1r$1@roch.zetnet.co.uk>
Source record: 116583

On 20 Sep 97 19:00:06, Peter West wrote:

> r> I suppose you could measure the volts where you stick the meter
> r> and then put in a LARGE resistor to simulate your meter taking a
> r> few microamps.
>Yes, I've thought of that, but it doesn't seem right somehow!

:-) so right!! Pure pragmatism, m8 :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3797. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-21 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <874835978.3931.2.nnrp-06.9e98be98@news.demon.co.uk>
Source record: 116584

On 1997-09-16 mhop@snip.net said:
>Newsgroups: comp.sys.atari.st
>> >THe first STs with TOS on disk had a special bootsector that
>>loaded TOS >in RAM. Without this bootsector you can't do it.
>> >
>> >We are still waiting for someone to make a TOS loader program to
>>do the >job. I'm sure it's not a difficult task, but nobody has
>done it yet.
>I've got a TOS loader program on a boot sector. It loads some kind
>of pre-developer version. Erase whatever TOS is on it, replace it
>with whichever one you want.
>--
>mhop@snip.net

..someone posted one to the group last week but my download would not
decode...

Can you upload yours for us please??
Mark
100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

3798. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <3426aad3.1588127@news.demon.co.uk>
Source record: 116385

On Sun, 21 Sep 1997 22:22:55 GMT, kock@kockens.pp.se (J Kock)
wrote:

>You are welcome to my house, and i will show you my copy of Dungeon Master.
>Copied directly from my original game...

Try playing it. Right through to the end.

>No, the ST is not dead. AS long as there is ST users left in this world, it is
>not dead.

When any platform is not represented by titles on the shelves,
it's commercially dead. And the ST is most certainly
commercially dead. As I said, some people just don't realise it
yet.

> And there are other Ataris to my friend.

...and your point is...?

>Ah, one of the little boys using an emulator

In my experience those who result to insults when their
viewpoint is challenged are invariably the more immature of
those involved.

> with games cracked and mutated by
>the Pompay Pirates..

...who? As the originals won't work, cracked versions are now
necessary if I want to preserve my real ST and not risk damage
to it by using it.
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

3799. Falcon SCSI Specs, AHDI

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <606873$24r$1@toto.cc.utah.edu>
Source record: 116386

What is the limit for Hard Drive Size and Partition size addressable
with AHDI on an Atari Falcon? Is it different for IDE and SCSI?

Thanks.

Paul L&#65533;scher

3800. Re: Hero2 ??

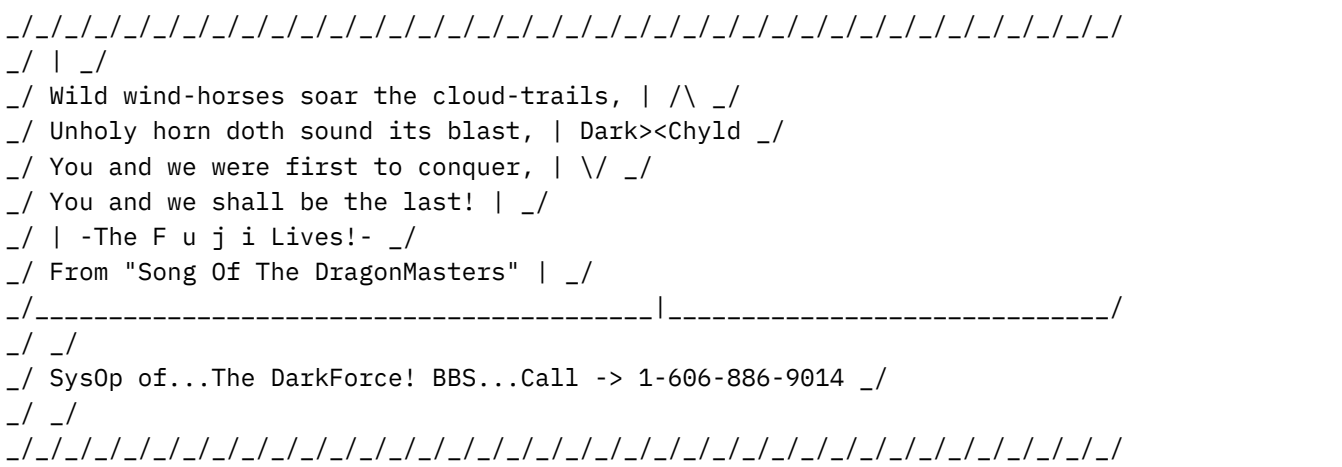
Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <874932474_OASIS_@pcc-uky.campus.mci.net>
Source record: 116387

In article <3425f2bb.0@news.pacifier.com>
phulse@pacifier.com (patrick hulse) said:-

>Whatsdis? Hero2???

H.E.R.O. 2 is an enhanced version of the original game that runs on 4 meg
STe's, and Falcons... Rather large, but well worth the download. The audio
is killer...! :)

--



3801. Re: MIME decoderr?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: booklage_p@parx.frmug.fr.net
Message-ID: <1751booklage@alpes-net.fr>
Source record: 116388

In a message of 18 Sep 97 Boris wrote to All :
BDC> Is there a program available that will un-MIME a file correctly?
BDC> I have tried ESSCODE, and can't get it to work.

I've write a program called 'Marceau' who decode all MIME coded files
or xuuencoded files in message.Also support quoted-printable,Base64 and
more standards.

Is available on TheBBS in France.

Best regards,
Olivier

--- JetMail 0.99beta23

Via *FIST* v2.52B beta Gate on alpes-net.fr (90:800/1.15)

--

3802. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: jmirando@streport.com
Message-ID: <604ohv$t4k@lotho.delphi.com>
Source record: 116389

On 16 Sep 1997 16:08:17, Magnus Kollberg wrote:

|And are you sure that it CAB/PPP-Connect hasn't been released?
|System Solutions had a big ad about it in the last issue of Atari
|Computing. Also I bet that there must be translated resource files
|for them as ther are both swedish and french resource files available.

Magnus,

The stated release date for the english version of CAB 2.5/PPPConnect has come and gone, and System Solutions has declined to set another release date, saying only that it will not be within the next 2-3 weeks.

It was my understanding that everything had been translated and that the literature was on its way to the print shop. That seems to not be the case now. I find this a bit troubling, but only because I am so eager to get ahold of this program.

I have about exhausted my patience with trying to get the STinG dialer to work with CompuServe (my only PPP-only ISP), but I've got it working fine with Delphi (which acts as a PPP/SLIP ISP). I have found no reason that CIS and STinG's dialer shouldn't get along, but still they don't communicate. I believe that it is something that CompuServe is doing that is the problem, but no one can imagine what it might be. :(

See ya,

Joe Mirando @ STReport

3803. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <30LQC8K@tos.pl.net>
Source record: 116435

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: BTW: I'm doing this with MiNT 1.14.4/MiNTnet/N.AES/gluestik 0.02b4 and
: cab.ovl 1.2628.

I never observed this problem while using the CAB-for-MiNTNet overlay
version 1.81, perhaps the problem is in the overlay.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3804. Hero2 ??

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: phulse@pacifier.com
Message-ID: <3425f2bb.0@news.pacifier.com>
Source record: 116436

```
On 21 Sep 1997 22:48:51, comp.sys.atari.st wrote:
>On Sun, 21 Sep 1997 20:05:58 GMT, damien@jetman.d.c.u (Damien Burke)
>wrote:
>
>

> Ho that will be the 200+ people who have recently downloaded HERO2
>will it?... or maybe its the hundreds who will attend the upcoming
>ATARI shows...

Whatsdis? Hero2???

~>/---------------see...http://www.pacifier.com/~pac---------------\<~\
|/ - for a mug shot of yours truly - \|/
% %
|\ /|
~|> phulse@pacifier.com Sysop hobbiest nice guy <|~
|/ \| |
% NeST 90:304/2. AtariNet 51:205/0 FidoNet 1:105/318 FNET 734 %
|\ 503-649-7915 /|\
~>\-------------Realm of the Alternate Eternities BBS--------------/>~/
```

3805. Re: Falcon Desktop pic.?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <RTLQC3E@tos.pl.net>
Source record: 116437

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: I'm wanting to put a GIF/JPEG picture as a backdrop on my Falcon 030's
: desktop... Any suggestions for the best/most compatible program to do
: this? Thanks in advance...! :)

Most of the newer desktops support this feature. There is also a program
called Deskpic that will give you this feature even with the standard
desktop. I believe the filename was "deskpic5" or something similar - try
looking for it on the popular ftp sites.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3806. Re: Help me with my internet access

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <UTLQC4G@tos.pl.net>
Source record: 116438

J Kock (kock@kockens.pp.se) wrote:
: On Sat, 20 Sep 1997 01:16:09 GMT, "Andrew Chatfield"
: <Andy@TimeSlave.demon.co.uk> wrote:

: >Will this ST be usable on the internet and if so is it feasible to do
: >so?(will it run fast enough?)

: With a 520ST you can run news, E-mail FTP and IRC, but its to slow and has to
: little RAM to surf on the web..

Actually, if you can connect to another machine using the ST only as a
terminal, then you will have no problem accessing the WWW using Lynx or
similar.

: >Can I use my existing P.C modem on an ST?

: Yes, if it is an external one. But if it is a 28.8 modem (or higher) you need to
: rebuild your commport on the ST. The commport on the old STs only works with
: 14.4 modems. But there is a really cheap device you can buy to get this fixed..

Actually, you don't need to do this at all. The 28k8 modem will work fine
with on the ST, although without the modification you cannot use it at its
full speed. You will be limited to 19k2 without the modification.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/user/mario |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/user/mario/tariland --(((---(((--------

3807. Re: Nemesis/Magic Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <6057p4$dj9$1@infomania.emw.ericsson.se>
Source record: 116439

```
Roy Goring wrote:
>
> >
> >I have heard that 5.13 of MagiC is supposed to be _much_ more stable on
> >a Falcon
> >than previous version. The upgrade is free (I belive) so why not test
> >it? Not that
> >I have had any problems with erlier versions.
> >
>
> Where can I get this from, and has it an English RSC?

Try System Solutions in UK.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3808. Re: DOITF030 HTML 5.7

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <874927716_OASIS_NEWS@62-cix.co.uk>
Source record: 116440

In article <EGvv0D.FLo@iglou.com>
rsg0910@iglou.com (Robert Goodwin) wrote:-

>Robert Schaffner (robscha@data.rhein-main.de) wrote:
>
>: DOITF030 HTML - V 5.7 - is avaiable from:
>
>What about an English version? This is mostly in German.
>

Or at least separate out the English bits so that those of us who are uni-lingual don't have to download several megabytes of German info as well.

Also, a version which can be unpacked with the current version of ST-Zip would be useful. And why have it encrypted, when the decryption key is apparently free to anyone who asks? This sounds suspiciously like a method for building up a mailing list...

Ollie

--

---
obroadway@cix.co.uk

3809. old st and scsi hard disc

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: schulzki <schulz@mfk.uni-erlangen.de>
Message-ID: <34265C49.EF5@mfk.uni-erlangen.de>
Source record: 116441

hi,

i just bought a scsi hd for my atari st 1040, which runs quite
slow because of my old tos1.2. does anybody have an tos1.4
or an according driver for tos1.2 for sale?

regards,

schulzki

ps: I asked once before, sorry for doubleposting...
--
schulzki is schulz@mfk.uni-erlangen.de

3810. Re: STING and PPP: the final answer ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <6058oj$dj9$4@infomania.emw.ericsson.se>
Source record: 116442

Peter West wrote:

Howdy!

> FWIW, CAB 2.5 is /still/ not available in English. When it is I'll buy it.
> But some of us aren't using multitasking OSs, so I guess we can't use the PPP
> feature :-(And I'm told that 4MB makes things a bit tight..

So go and hassle System Solutions about it! It's available in all
languages
except english, almost. I bet that someone have translated the resource
files
him self and could upload it somewhere. There is a online manual on
Milles
page. It's in swedish though. ;-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3811. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <605korhqi2@infomania.emw.ericsson.se>
Source record: 116443

```
Martin Byttebier wrote:
>
> BTW: Don't take this to serious will you. You're doing a great job
> afterall but you've ask some comments...

Yes, they are very nice if you turn of the graphics. ;-)

> But soon He'll be using a Hades 060
>

You have been saying that for a while now, so when will you?

;-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3812. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <605kk4hqi1@infomania.emw.ericsson.se>
Source record: 116444

Vandeweghe Jo wrote:

> > I totally agree with that sentiment, a LOT of so called ATARI pages
> >are laden with jpeg and midi sounds and java and all manner of stuff
> >that slows even my 33.6 and mie3,
>
> Remark that is not at all the case with U.T.S.I pages ...

I can't even access them any more of some strange reason. Hostname unknown... strange.

> > You can make a page fully ATARI accessible and nice to view, and
> >check it out in CAB using high rez as well,lots of people have that
> >type of setup...
>
> This is right, only one thing though, surfing with an atari is nice,
> but for sure, it's more pleasant to use 256 color mode when beginning
> to browse web pages ... very little amount of web pages are yet done
> to use with a 16 color system or even a B&W system ...

But how many ST owners can use 256 colours, or Falcon owners for that matter.

I will try to mail you a screenshot as soon as I can get one. For now I can't of obvious reasons.

IMHO. It's sad that such a great idea would be spoiled by to much graphics
which doesn't realy make any sence to me.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3813. Re: Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: curis@nave.ens.fr
Message-ID: <605nhd$5oq$1@nef.ens.fr>
Source record: 116445

Hello,

Dans l'article <1450_DCroker@fortress.org.uk>,
Derryck Croker, <DCroker@fortress.org.uk> a crit :
Nostrodamus phrophesised this from curis@vedette.ens.fr to All...

Hi Emmanuel!

c> Organization: cole Normale Sup rieure, Paris

c> I search for a SpeedoGDOS font-editor, if possible freeware
c> or shareware. Does anybody know where I could find one ?
There isn't one I'm afraid. Bitstream won't divulge the format of their font
files so no-one has been able to program a font editor.

That's really sad... Is Bitstream still making & selling Speedo fonts?

About the only thing that you can do is to convert Speedo fonts into Calamus
CFN font files and edit those, but of course you cannot convert them back.

I'm really interested in that! Could you tell me where I could find a
programm that can convert Speedo font in Calamus fonts? I use Calamus very
often and there are some really nice Speedo fonts I would like to use with...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3814. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60598u$dj9$5@infomania.emw.ericsson.se>
Source record: 116446

Ronald J. Hall wrote:

I realy hate when I don;t get the origianl messages. I wonder how many
messages
I miss...

> In article <874680064_OASIS_@nordnet.fr>
> bkozlowski@nordnet.fr (Bruno Kozlowski) said:-
>
> > It's not really impossible, but it's a hard process to create a
> >group in the comp.* hierarchy. One of us has to learn how to write a
> >proposal (there are help documents in news.announce.newusers), then
> >write a formal "Request For Discussion" with reasons for creating the
> >new group and a charter. This RFD must be crossposted to all atari
> >groups and news.announce.newgroups, and the discussion for/against the
> >new group will take place in news.groups where some of us must go to
> >support the proposal. This group has much traffic. If there is general
> >agreement on the proposal before 30 days, a "Call For Vote" must be
> >posted, and after a 3 or 4 weeks voting period the votes are counted:
> >the new group will be created only if 2/3 are YES *and* there are 100
> >more YES than NO.
>
> So lets go for it! :)

Yes. There isn't realy much to lose. I would also propose tp try to
create
several new groups at onoe time, insteed on just one at the time. Or
can't
you do that? I think we realy need them if we wants things going on the
atari
side of the newsgroups.

Anyone who wants to make a try, someone who can write some convincing
stuff in
good english? I can help out if someone wants me to.

And don't come and say that it's not needed, becuase it is and one
reason is to
kill one or two mailinglists and get the discusion out in the public.
;-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |

3815. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <605m4chqi3@infomania.emw.ericsson.se>
Source record: 116447

J Kock wrote:
>
> >I guess that you and other moralists rather see that the ST-community
> >dies
>
> No, we are keeping it alive by supporting Shareware authors and paying for our
> products..

And? I guess you have bought a copy of Papyrus then and even support the
poor
swedish translaters? ;-)

> > (I'm speaking about games here, not "professional" or "serious" use) than that
> >we stretch a few laws. It's really easy you see, just stay clear of the cracks,
> >buy second-hand games if you can find them and let us others worry about the law.
>
> Are you tough enough to say that in a court of law ??

What a bunch of crap! I do agree with Jo Even. What you are saying is
utterly crap
and it does realy sound like some of you live in a dream world.

> >Let me just point out that I'm *not* supporting piracy of software that's still
> >sold or supported!
>
> That is a bad thing to say. It is IMPOSSIBLE for you to know what games are
> still on the market in every computershop in the world. Therefore its better to
> say NO to pirates at all times. I myself was pirating ALOT in younger years (I
> know lots of people in this area know that), but i have at last come to senses
> and is now bying all my soft and hardware.

Huu...?? So where can I buy "Magic Pockets"? Popolus?

> > I know that a few old ST-games are still sold by 16/32 Systems,
> >I'm not going to put cracks of these on a CD and distribute them!
>
> You can if you ASK the authors promission.
> Its not that hard is it..

OH, so can't you try to ask some about this? I'm sure tha you will
get hold of them and they will surely give you an answer. There were
some
people who tried to do this. They got nill as result. Good eh?

//Magnus Kollberg
--
+--+

```
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3816. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342950c9.1658341@news.airtime.co.uk>
Source record: 116448

On Sun, 21 Sep 97 20:24:48 GMT, in comp.sys.atari.st you wrote:

>In my humble opinion, and after just one year of internet pratice, I
>have not seen a lot of atarists surfing on the net with Atari

I agree, using an ATARI is in the minority, and if people are using
an ATARI for internet access then its usualy a Falcon, TT, Mega or
something with lots of add ons... BUT I am not suggesting there are a
lot, and I am certainly not suggested an ATARI is better for internet
access... Only that there ARE people with ATARIs and the possibility
of any ATARI user not being able to access an ATARI page is silly ..

>computers ... and in France THIS IS A FACT ... only a few people are
>using Atari computers on the net, excepting a few rare 'birds' who own

But some are..and when you have an ATARI page you don't want to turn
ATARI users away because they are in the minority ?

>have bought all my atari computer stuff in second hand !) NOBODY seems
>to use the net graphic capabilities with a 1040 ST black and white

Yes they do.. I know a few people who I talk to on IRC channel
#atari who do...My artist Dean Chadwick is very happy with a STe and
Medium rez with CAB.. so are lots of ATARI users...NOT lots and lots
:), but there are some,
If my page..or your page was on any other subject, then it would not
matter, but as they are ATARI pages for ATARI users then you must
cater for the few people yes? :)

>PEOPLE ARE CRYING TO RECEIVE HELP TO MAKE A SIMPLE CONNECTION WITH
>THEIR ATARI ... JUST LOOK AT THE ARTICLE SUBJECTS RIGHT HERE !!!

!!!!! but that proves people want to connect with there ATARI, I know
it also proves its not easy and some of us will take an alternative
method :).. but your above comments only proves there are a lot of
ATARI owners using there ATARI to access the net ,
>
>We are speaking together via at least one IBM compatible ... I'm
>almost sure you are using one :-) Isn't it ?

Of course yes I am.. I had about a year using my STe for internet, I
started my web page using a STe one meg and floppy system, then I saw
the net in colour.. and WANTED some of that :)))) But I still
understand that others are on there ATARIs and I want them to access
my web page..

>And now we must surely speak about the future, the atari lovers future
>.. Are you so sure serious atarists will continue to fatigue with

Have a look in this newsgroup NOW.. there are a couple of threads
where people have bought half meg and one meg ATARIs and are asking if
they can get on line with them... so not only are some people staying
with there ATARI.. NEW people are coming on line with ATARI..

And the NEW people are the ones who will want your page and your
excellent service yes? :)

>searching you FIND and I think, it's the moment to find something
>interesting in Atari computers other than a 1040 STF to make an
>internet connection ...

Like I say...not everyone wants a TT or Falcon... what use would a TT
be to me?... I make software for ATARI computers... I can't make games
using a TT......and if I use a Falcon to make better games.. this
would mean a lot of ATARI users would not be able to play them... so
in my example a Falcon or TT ect is useless to me... only my trusty
STe will do :)

>I have always my good old 1040, but really when it comes to internet
>surfing ... forget it !

I agree, a standard STFM is not the best.. but it does not alter the
fact that people out there are using them, and you want them to come
to your page?
>
>Find a falcon at $250, put an accelerator board inside, put the whole
>thing in a tower, spend a little money and buy CAB 2.5 and above all

and that would be useless for me .... and other people have other
curcumstances... its not that simple...
>..
>FIND SOMEONE EXPERIMENTED IN ATARI NET CONNECTION AND INSTALL MINTNET

You think Mintnet is a step forward ?..... hmmm

>I must apologize to not have found the exact english worlds for my

You write perfectly and fully understandable :)

>So let me work at what I can really do ... nothing less than
>TRYING TO DO SOMETHING INTERESTING FOR OTHER PEOPLE.

I know... no one is questioning the content of the page, as I say, an
excellent and worthwhile idea and service, full marks... BUT it is for
ATARI users isnt it ?... and there are ATARIs out there surfing the
net.. yes even one meg owners with no hd... they are looking for
software... all the point was that the page should be easy to access,
speed it up, :)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com

STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3817. Re: old st and scsi hard disc

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <3426753D.5ACC@cfcsc.dnd.ca>
Source record: 116449

schulzki wrote:
> hi,
> i just bought a scsi hd for my atari st 1040, which runs quite
> slow because of my old tos1.2. does anybody have an tos1.4
> or an according driver for tos1.2 for sale?
> regards,
> schulzki
> ps: I asked once before, sorry for doubleposting...
> schulzki is schulz@mfk.uni-erlangen.de

you might want to try Magic instead!

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3818. organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <342674E8.4C63@cfcsc.dnd.ca>
Source record: 116450

Maybe I've missed something, and that's why I am here to ask!
I am looking for a do it all organizer.
Right now I use Calappt (from Atari) because it does work
and it does _almost_ everything I need.
What I need is a program (or acc) that will
-have a calendar
-scheduler
-phone, address list
-phone dialer
-a "to do" list capability or notes
-calculator(?)
-import/export ASCII text/db files
Calappt does all except the "to do" list and calculator,
and I haven't found another program that comes close
To Do, Address, de Capo, etc don't unfortunately do as much.
thanks for any help!

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3819. Re: Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34267209.431C@cfcsc.dnd.ca>
Source record: 116451

Emmanuel Curis wrote:
>
> Hello,
>
> Dans l'article <1450_DCroker@fortress.org.uk>,
> Derryck Croker, <DCroker@fortress.org.uk> a crit :
> Nostrodamus phrophesised this from curis@vedette.ens.fr to All...
>
> Hi Emmanuel!
>
> c> Organization: cole Normale Sup rieure, Paris
>
> c> I search for a SpeedoGDOS font-editor, if possible freeware
> c> or shareware. Does anybody know where I could find one ?
> There isn't one I'm afraid. Bitstream won't divulge the format of their font
> files so no-one has been able to program a font editor.
>
> That's really sad... Is Bitstream still making & selling Speedo fonts ?
>
> About the only thing that you can do is to convert Speedo fonts into Calamus
> CFN font files and edit those, but of course you cannot convert them back.
>
> I'm really interested in that ! Could you tell me where I could find a
> programm that can convert Speedo font in Calamus fonts ? I use Calamus very
> often and there are some really nice Speedo fonts I would like to use with...
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>
> Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

A program call "Fonty" will do the job I believe, from FaST Club in UK

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3820. SCSI HD: Read & Write Errors

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: kzarback@hotmail.com
Message-ID: <874937632.19496@dejanews.com>
Source record: 116452
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Here is my config':

Atari STE 4Mo, SCSI Host Adaptator Advantage+, HD IBM 548 Mo, CD-ROM
Drive Sony 55-S, and sometimes DAT Tapes Drive or Optical Floppy Drive...

Here is my problem':

Some transfers (i.e. read and/or write) to my SCSI drives return wrongs
data (i.e. file is not recognised, or the program crash...) and that's
not depending on my software configuration. It's an only hardware
problem. =(I heard something about timing errors on some STe's ASCI
Port, and/or DMA's bugs... Is there any solution?

Thank you!

(--
Sorry about my so lame english grade... =P
--)

--------------------==== Posted via Deja News ====-----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

3821. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <391pricard@hol.fr>
Source record: 116453

Hi Olivier,

in a message dated 17 Sep 97 Olivier Booklage wrote:

OB> It is an old problem on my STe, when I move the mouse during download
OB> with all my coms programs, they write 'CRC errors'.

Your comm port is modified if I remember. Couldn't it be the problem ?

Bye Olivier,
/Pascal/

>>> Today's thought: <<<
The new Pentium Overheat, CPU and water boiler in a single chip!

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3822. FS:520ST, SM124, SF354

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Dennis Cooper <dennis_cooper@administaff.com>
Message-ID: <34268C42.3F59@administaff.com>
Source record: 116454

***
My original high bidder has evaporated, so...please,
only serious bidders respond. Thanks!
***
Last chance to get your offers in!.
Best offer to my mail by Wednesday, 09/24/97, midnight CST.
Current high offer is: $45.
***

I recently acquired this hardware, and to be honest, "my eyes were bigger than my stomach" (i.e. not enough room). In fact, I'm going to off-load some CBM stuff as well shortly. These Atari items were gathering dust, so a good cleaning in and out would be in order. I have no manuals, software, or original boxes, just the hardware. In any case, here is what I have for sale:

Atari 520ST w/PS
Able to get it to boot up into the GEM desktop (no mouse to use) and using the alt-arrows able to move around a bit. Seems to be working fine. Not sure what TOS version, as all it said was TOS.

Atari SF354 w/PS and connecting cable
No diskettes to test with, but whirs, clicks, etc. when booting the ST. Looks good...but buyer beware since I cannot test it adequately.

Atari SM124
Seems to work fine and looks good. Just a hint of a picture "wobble" at left corner. Didn't seem to be annoying...but thought it worth mentioning.

It does not matter to me whether these go as a bundle or parceled out individually. Buyer will be responsible for shipping, so keep in mind that your offer should be in the form of $$+shp. I'm willing to ship USPS or UPS your choice.

***
Last chance to get your offers in!.
Best offer to my mail by Wednesday midnight CST.
Current high offer is: $45.
***

Location of items is: Houston, TX.
Send offers/questions to: dennis_cooper@administaff.com

Thanks for looking,

Dennis Cooper

3823. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3426934f.1374882@nntpserver.swip.net>
Source record: 116455

On Mon, 22 Sep 1997 13:49:45 +0200, Magnus Kollberg
<Magnus.Kollberg@**emw**.ericsson.se> wrote:

>And? I guess you have bought a copy of Papyrus then and even support the
>poor
>swedish translaters? ;-)

I dont use Papyrus, so why should i buy it ?? I buy programs i need!

>> That is a bad thing to say. It is IMPOSSIBLE for you to know what games are
>> still on the market in every computershop in the world. Therefore its better to
>> say NO to pirates at all times. I myself was pirating ALOT in younger years (I
>> know lots of people in this area know that), but i have at last come to senses
>> and is now bying all my soft and hardware.
>
>Huu...?? So where can I buy "Magic Pockets"? Popolus?

At 16/32 f.ex!!!!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3824. Re: Hero2 ??

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342a5229.2010301@news.airtime.co.uk>
Source record: 116456

On 22 Sep 97 04:23:23 GMT, phulse@pacifier.com (patrick hulse) wrote:

>> Ho that will be the 200+ people who have recently downloaded HERO2
>>will it?... or maybe its the hundreds who will attend the upcoming
>>ATARI shows...
>
>Whatsdis? Hero2???

eh?...Your a Martian ..yes?....<SMILE> heheheh

STOSSER Software
http://www.airtime.co.uk/users/stosser

Presents

H.E.R.O.2.

Human Extraction and Rescue Operation

Programming : Tony Greenwood
Artwork : Enhanced By Dean Chadwick
Original By Bob Goodfellow
Released as : Freeware

Minimum Setup : Atari Ste and 4meg memory,Joystick, Colour Monitor

Supporting : TOS 1.60, 1.62, 2.05, 2.06
4.01, 4.02, 4.04, 4.92
STe, MegaSTe, Falcons (NOT Emulator compat')
Hard or Floppy drives,

Features :
{}Excellent DMA Soundtrack, Sampled sound for every action,
{}Fully animated Menu system that's worth loading just to see:)
{}Extended Object Animation, ie: when actions performed on objects,
()Main Character has over 250 separate frames of animation,
()Free roaming Baddies,NOT set paths,Open a door they go through ect
()Eight way scrolling of SIXTY Large levels packed with puzzles,
()Full Game Save and load options,
()Fully Hard Drive Compatable from anywhere,

And much much more that has to be seen :)

NOTE ** H.E.R.O.2 is NOT intended to be a whole new version of the
original game, the project was to make H.E.R.O. work on TOS 206 and
Megas and falcons, But as these usually have extended memory we
decided to add lots of luverly goodies, Some maps where deemed far to

difficult so some have been edited to make the learning curve a little easier (ya whimps!)

NOTE ** Tested on Falcons with TOS 402 and 404, Run from a very clean system NO accelerators and from ATARI Low rez, remember CLEAN SYSTEM!!

The game is FREE, and arrives on three 720k disks, you can download these as three zip files averaging just over half a meg each, or you can send off for the game, If you decide to post for the game we do not want to be out of pocket, we ask nothing for the game, but we don't want to pay to send it to you!, A decent jiffy bag, three blank disks and return postage, we get nothing from that, only the pleasure of knowing you actually want the game :)

CONTACT

All postal contacts must write to the artist Dean Chadwick at:

138 Townsfields rd
Westhoughton
Bolton, Lancashire, England
BL5 2NT

email
dchadwick@zetenet.co.uk : Dean for all post and downloads,
stosser@airtime.co.uk : Game support, NOT Level Solutions:)
atari@iname.com : As above

Web address

Main STOSSER Software page at:(Sign the Guestbook as well!)
Here you will find details of all (50+) STOSSER titles,
http://www.airtime.co.uk/users/stosser

Most IMPORTANT, We need your feedback, this is our incentive to make more programs and games for your ATARI....so write now!.

NOTE ** We made out last three games Commentware, begging for feedback, HEARTLAND, DIAMOND ICE and BILLY BOY, All well received and very well reviewed with top scores everywhere, Total feedback for all 3 releases together equals, just less than 50 People :(

NEXT Project, we will definitely have a one level playable demo of our next project ready for the UK ATARI shows in october, but its a secret what it is just for the moment :) see web page for more details,

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3825. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6061bi$i09$1@ratatosk.uio.no>
Source record: 116457

On 20 Sep 1997 17:16:00, Andrew Styrmo wrote:
>Ok, I've seen the other posts and know that 1.13 is a beta. I just
>got a little excited. that's all. :^)
>Feel free to ignore my post asking where I can find it (although I
>suspect I've started a wave of responses already).

Stik 1.13 can be found on ftp.lip6.fr. However, when I try to use it
I get an error message when loading the dialler saying: "Don't use
this dialler with multistik".... (??)

- Petter -

3826. Re: Help me with my internet access

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3426921a.1066149@nntpserver.swip.net>
Source record: 116458

On Sun, 21 Sep 1997 19:32:35 GMT, perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>> With a 520ST you can run news, E-mail FTP and IRC, but its to slow and has to
>> little RAM to surf on the web..
>
>It's certainly not too slow for CAB ! CAB works fine on the 8 MHz 68000

It does work yes! But it works even BETTER on 16Mhz or more. That was what i ment.

>> Yes, if it is an external one. But if it is a 28.8 modem (or higher) you need to
>> rebuild your commport on the ST. The commport on the old STs only works with
>> 14.4 modems. But there is a really cheap device you can buy to get this fixed..
>
>I doubt that 28800 bps modems won't work with a 19200 bps interface. It

Yes, they work, but they doesnt connect in 28.8 that was what i ment ;-)

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3827. Re: DOITF030 HTML 5.7

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIWPAFDFUP@data.rhein-main.de>
Source record: 116459

In <874927716_OASIS_NEWS@62-cix.co.uk> Oliver Broadway wrote:

>>What about an English version? This is mostly in German.

Right, any problems ?

>Or at least separate out the English bits so that those of us who are
>uni-lingual don't have to download several megabytes of German info as

Right, but you have the time to create 500 archives?
English it not my leanguage, sorry, it's hard for me to translate all.
If you need all in english, translate it!
Better than, send english text of thinks do you like to read.
Do you like to translate a part of 6MB source?

No problem, i will send it as email quickly.

>Also, a version which can be unpacked with the current version of ST-Zip

It's easy to depack it with STZip 2.5 / 2.6
(If you know how works STZip) :->

>would be useful. And why have it encrypted, when the decryption key is

Anybody tell you that you MUST get that archive?
If you mean that handling is stupid, don't take it.
(And don't ask me for the key)

The best way for me to have the hands on my work.
That archive is not a playground.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3828. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1481_SSweet@fortress.org.uk>
Source record: 116460

FROM: SSweet@fortress.org.uk
SUBJ: STFM power supply problem

r>> Don't touch the heat sink! It's more as 200 V on it..

P> So I've read, but in my case the meter shows 0V on both the heat sinks
P> while the computer is running - that is measured to true earth.

Pete, you must make your measurments with reference to the black leads or the
ground plane, the ov line of the ST.

P> Yes, as a last resort I will. But I doubt if it's the transformer as
P> otherwise it surely woudln't work at all? Peerhaps one of the
P> transistorts has gone low beta or something so does not staert
P> oscillating, but can be kicked into doing so?

It should start from the AC injected from the bridge rec.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= #Warning!# Brain blanking pulses have been lost!.
--

3829. Re: Help with STinG! :-/

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HIWPAFDIUP@data.rhein-main.de>
Source record: 116461

In <EGvGz3.FE8@suse.modem.stud.uni-hannover.de> Peter Rottengatter wrote:

>Some things are mixed up here. That guy described a trick that works with
>SLIP only, while you're referring to a bug that you'll see only with PPP.

Hm, i think so..
But i can't get a ppp access.

I like to try your next release ;-)
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

3830. STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1480_SSweet@fortress.org.uk>
Source record: 116462

Yo! Peter Dude!

Whilst under caution Peter said to Officer Steve :~)

SS>> Personaly i'd change all the Low voltage Electrolytics caps and
SS>> expect a result.

PW> OK, I'll try that when I get the time.

Time?, i thought you were retired. 8~)) If you like i could do it for you,
ive probably got the caps in my car, failing that, make a list quickly and
you can have a rumage in the car boot at CHES on wednesday.

PW> Derryck has said he'll loan me aspare PSU at the club on Wednesday, and
PW> I'll have a go afterwards.

If your machine has the space ive a PC PSU you can have.

PW> In the meantime I re-soldered all the connections on the pcb, but no
PW> luck. Am I right in thinking that the psu won't work unless it has a
PW> load on it?

Being a self oscillating design it may well squeg, so yes a load is
neccesary, plug in an old HD or something sacrificable.

PW> I can supply one with bulbs, I guess.

They always manage to dazzle me.

PW> BTW, you don't happen to have a circuit of the Phihong version by any
PW> chance?

I draw circuits in my head as i work, so i'm no help i'm afraid.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Support Greenpeace, kill someone with their own opinion.
--

3831. Re: Hero2 ??

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcc783$19693620$9d4ea4c2@atarimad>
Source record: 116463

> Programming : Tony Greenwood

who?<g>

> Artwork : Enhanced By Dean Chadwick

But I wish he would get rid of the 3 armed man<g>

> Released as : Freeware

Good job too<g>

> Minimum Setup : Atari Ste and 4meg memory,Joystick, Colour Monitor

hehe, got all that.

> Features :
> {}Excellent DMA Soundtrack, Sampled sound for every action,
> {}Fully animated Menu system that's worth loading just to see:)
> {}Extended Object Animation, ie: when actions performed on objects,
> ()Main Character has over 250 separate frames of animation,
> ()Free roaming Baddies,NOT set paths,Open a door they go through ect
> ()Eight way scrolling of SIXTY Large levels packed with puzzles,
> ()Full Game Save and load options,
> ()Fully Hard Drive Compatable from anywhere,
>
> And much much more that has to be seen :)

Such as? hehehehehe

> All postal contacts must write to the artist Dean Chadwick at:
>
> 138 Townsfields rd
> Westhoughton
> Bolton, Lancashire, England
> BL5 2NT
>
> email
> dchadwick@zetenet.co.uk : Dean for all post and downloads,
> stosser@airtime.co.uk : Game support, NOT Level Solutions:)

Of course not, Dear Mr .... hehehehe

> Main STOSSER Software page at:(Sign the Guestbook as well!)
> Here you will find details of all (50+) STOSSER titles,
> http://www.airtime.co.uk/users/stosser

Where have I seen this site before?

> Most IMPORTANT, We need your feedback, this is our incentive to
> make more programs and games for your ATARI....so write now!.

Yes, what an excellent idea!!!!

> NOTE ** We made out last three games Commentware, begging for
> feedback, HEARTLAND, DIAMOND ICE and BILLY BOY, All well received and
> very well reviewed with top scores everywhere, Total feedback for all
> 3 releases together equals, just less than 50 People :(

I was one of those 50, 3 times

> NEXT Project, we will definitely have a one level playable demo
> of our next project ready for the UK ATARI shows in october, but its a
> secret what it is just for the moment :) see web page for more
> details,

Secret! it is the golf ball game that is like Dizzy(oops am I alowed to say
that<g>)

Kev, the atari dude with attitude, AKA AtariMad, seek me out.

3832. Re: Programming info for PPP Connect

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: mc9931@mclink.it
Message-ID: <6069oc$8ne@news1.mclink.it>
Source record: 116464

On 18 Sep 1997 11:06:52, Michael Pieper wrote:

>
>Where can i find GlueSTiK? Then i will take a look at this.
>

You will find it on:

http://www.cs.duke.edu/~dsb/atari.html

it is the home page of Scott Bigham, the author of GlueSTiK..

Regards,

Lodovico

3833. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <606ddb$d25$1@due.unit.no>
Source record: 116465

Martin Byttebier <martin.byttebier@ping.be> wrote:

> As soon as I try to download online a page I get a warning
> pid 56 (Cab) Bus error..... and Cab crashes.
> MiNT is set to "no memory protection" and the memory flag of CAB 2.50 is
> set to "global".
> I tried the CAB-for-MiNTNet overlay v1.81 with gluestik 0.02b4
> activated.

I have a similar setup, except that I have CAB 2.0. It works quite well,
but CAB.OVL bombs out from time to time. This *could* have something to do
with the fact that I'm running it on a Falcon with Afterburner installed,
but I doubt it.

Jo Even Skarstein

3834. Re: Printing with Papyrus 5....again! :)

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1477_DCroker@fortress.org.uk>
Source record: 116466

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

h> That's wishful thinking for me...
h> I've got Papyrus 4 and NVDI 4 as well, but haven't been able to print
h> properly at all!

h> I've also tried Papyrus' own printer routines. that doesn't work either
h> :-(Any ideas anyone?
The obvious answer is that somehow your BJ10ex is receiving the wrong control codes, are you sure that you've got the right emulation etc set up?

Bit stuck otherwise...

Speak to 'ya later!

--

3835. Re: old st and scsi hard disc

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <606f9mavc1@roch.zetnet.co.uk>
Source record: 116467

On 22 Sep 1997 13:53:45, schulzki wrote:

>i just bought a scsi hd for my atari st 1040, which runs quite
>slow because of my old tos1.2. does anybody have an tos1.4
>or an according driver for tos1.2 for sale?

Rather than TOS 1.4 have you thought about getting MagiC? Even a
second-hand copy of v2 will be OK. It completely replaces TOS, gives
fast disc operation AND multitasking etc.

In the meantime run FATSPEED in your AUTO plus, perhaps, CACHEnnn.
These will improve HD performance.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3836. Selectric CPX problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1479_SSweet@fortress.org.uk>
Source record: 116468

FROM: SSweet@fortress.org.uk
SUBJ: Selectric CPX problem

Whilst under caution Peter said to Officer Steve :~)

SS>> What did you get displayed in the title bars.

PW> Just the path to where the file selected in the system fileselector was,
PW> with a trailing backslash and no file name.

Hm!, is your selectrics config file corrupted maybe?.

SS>> BTW, where did you get EVEREST 3.8, is it english, where's my
SS>> copy. 8~))

PW> That was a mis-print - I meant V3.6 :-(

OK, i thought i'd missed out somewhere.

SS>> Cant it be installed from the dektop, i'm sure it can?. BTW, Have
SS>> you tried freedom yet.

PW> No, I believe it has to run from an AUTO folder.

I'm sure you can d-click it and install it later.

PW> Haven't yet tried Freedom, though I've got it. Till now I have been happy
PW> with Selectric, and it uses up less memory.

I have a registered freedom, and no worries about memory. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I think, therefore I might, or something like that.
--

3837. Re: Hades when? (was Re: U.T.S.I and your collabo)

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <606bsk$n01$1@news3.Belgium.EU.net>
Source record: 116469

On 22 Sep 1997 13:26:32, Magnus Kollberg wrote:
>Martin Byttebier wrote:
>>
>> BTW: Don't take this to serious will you. You're doing a great job
>> afterall but you've ask some comments...
>
>Yes, they are very nice if you turn of the graphics. ;-)
>
>> But soon He'll be using a Hades 060
>>
>
>You have been saying that for a while now, so when will you?

As soon as I can find a decent dealer overhere. I'm going to the
German show (4/5 oktober Neuss). I hope to find there someone who can
help me to spent my money:-))

Furthermore my TT is right now in great shape. I really enjoy working
with it.

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3838. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: dklugh@iwaynet.net
Message-ID: <60591j$8d6$9@triglav.iwaynet.net>
Source record: 116470
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On 1997-09-10 dklugh@iwaynet.net'smessageof9Sep199710:56:03GMT said:
>And if the requested amount of memory is not available then the OS
>will say so. And of course every programmer always
>- checks the result of every system call

Well,yeah!
How else would you do it???

>- writes appropriate code to deal with the case that the system
>call failed

Well at least show the error code and exit.

>- actually tests all of these special cases to see that
>nothing bad happens.

Well there has to be something for memory.Or else PKZIP would just keep eating
up memory until it crashed.I've run PKZIP on 1MB PCs before with no errors.
PKZIP was writen long beofre there were 16MB PCs.

Net-Tamer V 1.09 - Test Drive

3839. Re: SCSI HD: Read & Write Errors

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <606f9ravc2@roch.zetnet.co.uk>
Source record: 116471

On 22 Sep 1997 09:38:17, kzarback@hotmail.com wrote:

> Some transfers (i.e. read and/or write) to my SCSI drives return wrongs
>data (i.e. file is not recognised, or the program crash...) and that's
>not depending on my software configuration. It's an only hardware
>problem. =(I heard something about timing errors on some STe's ASCI
>Port, and/or DMA's bugs... Is there any solution?

I suppose you MAY have one of the bad DMA chips but problems like this
can also be caused by:

1. Wrong SCSI termination.
2. Bad quality/very long SCSI cables.

Check these first.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3840. For Sale: UK Falcon030 and more

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Andrew Hague <andrewh@codemasters.com>
Message-ID: <34263AEA.961DED44@codemasters.com>
Source record: 116472

```
For Sale:

Hardware:
Atari Falcon 030 w/ 160Mb HD
fitted into a Desktopper case, with detachable keyboard and
connected to an 15" SVGA monitor (IBM). Includes an external 14,400
Modem.

Software:
Lattice C5.6
Calligrapher Gold
Frontier and Ishar I&II
Shareware software including FreeMiNT

Books:
Atari Compendium
56000 Programmers Reference
```

All of the above, plus any other Atari software, magazines, disks for
£600 + P&P. Would prefer to sell to the UK only. I will deliver to the
Leamington Spa area or you can come and collect it.

```
E-mail: andrewh@codemasters.com

-Andrew
--
Dr Andrew Hague - Game Design Manager
Codemasters Software Company - http://www.codemasters.com/
andrewh@codemasters.com or tel: (01926) 814132
```

3841. Re: Problem with Cab modules.

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <387pricard@hol.fr>
Source record: 116473

Hi Unknow,

in a message dated 21 Sep 97 Unknow Username wrote:

UU> ..what modules are these? I have *never* had them in my year of
UU> browsing with CAB??

Modules that come with Cab 2.5 ...

Bye Unknow,
/Pascal/

>>> Today's thought: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3842. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: janhaha@sn.no
Message-ID: <606h12$3ov$1@news1.sol.no>
Source record: 116474

What is the adress of the Calamus web-site
I have used it for several years music publishing and need some
support ..:-)

Right now I have prblems with large gemimg files. After loding the old
Cal94 docs in Cal'96 and resaved them in the new version large
img-fiels have been corrupted (musicnotation imported from notator).

PLEASE anybody as we are preparing a new song-book and this kind of
trouble causes me lots of extra hours with the falcon....

jan harald hagen
janhaha@online.no

Jan Harald Hagen
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

3843. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874961890_OASIS_@ping.be>
Source record: 116475

In article <605kk4hqi1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>Vandeweghe Jo wrote:

>I will try to mail you a screenshot as soon as I can get one. For now I
>can't of obvious reasons.

At last you decide to contribute ;-)

Try my brand new address:

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

>IMHO. It's sad that such a great idea would be spoiled by to much
>graphics
>which doesn't realy make any sence to me.

But ... the web is made for graphics ... :-)

It's nice to speak again with you Magnus, and your name says it all.

Best Regards

Jo

--

```
-------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
-------------------------------------------------------------------------
```

3844. WANTED: LOGIC

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: cdamian@Hawaii.Edu
Message-ID: <606olk$auo@news.Hawaii.Edu>
Source record: 116476
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace,rec.music.makers.synth

Greetings,

I have an ATARI MEGA/STE4. I'm currently running C-LAB Notator, but I need some of the additional features of Logic + the added MIDI ports on the LOG3 dongle. If you're looking to sell, I'd love to buy it off you...

Thanks...

Chris D. Stark Computer Specialist
Office of Information Systems Webster Hall 310
University of Hawaii at Manoa School of Nursing
http://www2.hawaii.edu/~cdamian cdamian@hawaii.edu

3845. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <874963540_OASIS_@nordnet.fr>
Source record: 116477

In article <5vu5uvqpa1@mark.ucdavis.edu>
szhays@catbert.ucdavis.edu (Eric Hays) said:-

>I just took a peek in this (c.s.a.s.tech) group for the first time in
>months and it is _all_ cross posts from this newsgroup.

This seems to mean your server has a problem with it's feeds, it
gets only messages in c.s.a.st and shows you in c.s.a.st.tech only
crossposts... Because there are only some (not many) crossposts there.

>Why would I want to read the same messages twice?

Any good newsreader doesn't show you twice crossposts, or at least
it shows them as read. BTW you use TIN, it seems to have broken the
references of this thread, there is no reference to my message or even
to Magnus Kollberg's one?

>we will have to also start rapping nuckles on those who blindly
>crosspost messages that really belong in _one_ of the newsgroups.

Yes, that's simple Netiquette. In any case one should not post
blindly.

>And, in order for all of the above to work, we need to be able to
>define the difference between the two groups in one simple sentence,
>otherwise people will get too confused and post to the wrong group.

comp.sys.atari.st Discussion about 16 bit Atari micros.
comp.sys.atari.st.tech Technical discussions of Atari ST hard/software.

...is not enough? Or there must be a charter for these groups, but I
don't know where...

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* I have a bad news feed: could you please */
/* send me a copy of your reply by email? */

3846. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970922182952.15730A-100000@usr08.primenet.com>
Source record: 116478

On Mon, 22 Sep 1997, it was written:

>On Sun, 21 Sep 97 20:24:48 GMT, in comp.sys.atari.st you wrote:
>>..
>>FIND SOMEONE EXPERIMENTED IN ATARI NET CONNECTION AND INSTALL MINTNET
>
> You think Mintnet is a step forward ?..... hmmm

No doubt.
Mintnet is the only way to go if you want to do some serious net
sessions.

The rest is only copy of tries of emulation of mintnet. ;)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3847. Knack den Tresor

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Martin Roemer <martroe@rcs.urz.tu-dresden.de>
Message-ID: <34275E22.441E@rcs.urz.tu-dresden.de>
Source record: 116479

hello.
my name is thomas.
ia looking for a nice shareware-game called
"Knack den Tresor"
everyone who can tell me how to get it, please mail to my e-mail-adress

many thanks thomas

3848. Grader for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <97265.190843STIRRE31@MAINE.MAINE.EDU>
Source record: 116480

Is there a program on the Net designed to grade classrooms? I would
like EZ Grade but have been unable to find it.
Thanks for any help.
-scott tirrell
-stirre31@maine.maine.edu

3849. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <606bsp$n01$3@news3.Belgium.EU.net>
Source record: 116481

On 21 Sep 1997 19:47:55, Ben Hall wrote:
>On Wed, 17 Sep 1997, Keith Brooks wrote:
>
>> > If there is ever a mailing list for Calamus created, please include me in
>> > it.
>>
>> Me too! Been using Calamus for 10 years
>
>And me. Still using it now...

Me too please. I'm using Calamus quite a long time now from v1.09 to
SL96 (if I receive my ordered copy sometimes).

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3850. Re: SF314 Upgrade

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1478_DCroker@fortress.org.uk>
Source record: 116482

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

>> Awhile back I posted a msg about a SF314 drive that had gone bad. A
>> look at the FAQ stated that I could use an IBM 1.44 to replace the
>> mech but to make sure I got one with jumper settings.
h> [........]

h> There are several Sony disk drives, and apparently they keep changing
h> them every now and then (removing more and more jumper options!). The

I had to perform additional jumpering to get one of these Sonys to work as a drive B, IIRC I had to connect the DS1,2 and 3 lines to earth (easy to do on the connector as one row is earthed). I don't have the details to hand but a web search should soon bring out the Shugart interface details.

Speak to 'ya later!

--

3851. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: dipching@ping.be
Message-ID: <874962134_OASIS_@ping.be>
Source record: 116483

In article <342950c9.1658341@news.airtime.co.uk>
comp.sys.atari.st said:-

>>FIND SOMEONE EXPERIMENTED IN ATARI NET CONNECTION AND INSTALL MINTNET

> You think Mintnet is a step forward ?..... hmmm

MintNet is right now the only way I have found to be on the net with
an Atari ... let's ask to Martin Byttebier what he thinks about that
.. Martin don't stop trying a lot of 'new' solutions which don't work
at all ... at least at the firsts attempts ... a pity
;-)

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3852. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <606bsn$n01$2@news3.Belgium.EU.net>
Source record: 116484

On 22 Sep 1997 17:25:16, Mario Becroft wrote:
>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>: BTW: I'm doing this with MiNT 1.14.4/MiNTnet/N.AES/gluestik 0.02b4 and
>: cab.ovl 1.2628.
>
>I never observed this problem while using the CAB-for-MiNTNet overlay
>version 1.81, perhaps the problem is in the overlay.

Hi,

IMHO the problem is on the account of the cab.ovl 1.26 (or maybe
gluestik).
For now I don't have an alternative because I can't make the
CAB-for-MiNTNet overlay v1.81 working with my setup. The old overlay,
v1.77 I believe, however did work.
As soon as I try to download online a page I get a warning
pid 56 (Cab) Bus error..... and Cab crashes.
MiNT is set to "no memory protection" and the memory flag of CAB 2.50 is
set to "global".
I tried the CAB-for-MiNTNet overlay v1.81 with gluestik 0.02b4
activated.

TTYS
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3853. Re: DOITF030 HTML 5.7

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EGvv0D.FLo@iglou.com>
Source record: 116530

Robert Schaffner (robscha@data.rhein-main.de) wrote:

: DOITF030 HTML - V 5.7 - is avaiable from:

What about an English version? This is mostly in German.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

3854. Re: Need ExtenDOS info

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EGvv4r.FoA@iglou.com>
Source record: 116531

Steve Hammond (shammond@loop.com) wrote:

: I am looking at a internal 2x drive by Toshiba (model XM-4101B)
: (for $30, fro HSC - www.halted.com)

You will be fine with that particular model. I have it in my Mega, and it
works out quite nicely.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms.

3855. Atari Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Marty Freed <mottmark@infinet.com>
Message-ID: <3426727F.DF90A469@infinet.com>
Source record: 116532

I need an offer for this hardware and software ---- all software has documentation
with it....95% in boxes.....

F-16 Falcon + Mission Disk I and Mission Disk II
Gunship
Adobe Type Manager and Font Disks for the Mac Emulator
Macro Desk
TurboST
Logistix
Geography Tutor
WordWriter ST
Timelink
K-Resource
LDW Basic Compiler
Zoomracks
Atomix game
Lattice C
Runner Revenge game
Font Designer
Fontverter
Neodesk CLI
Maps and Legends (The Cartographer)
Atari ST Compiler, RCS, Linker Disks
Seurat 2.0
Crystal
The Navigator
ProCopy
STCopy
Atari Power Supply for ST
1 Joystick
3 Mice
Monochrome Monitor
Calligrapher
Silhouette
Avant Vektor
GFA Basic 3.0
MultivectorGraphica+Disk 2 and 3
Pagestream 2.0
WordFlair
Your Personal Poet
Speedo GDos
Bit Maker
MegaKern

DBMaster One
PM Interface
Turbo Pascal
MegaPaint II v4.0
G+plus
CodeKeys
HotWire
MultiDesk
Geneva
HelpCalc ST
LDW Power
Multi Tos
F-15 Eagle Game
Scrabble Game
Planetarium
JMG HyperLink
NeoDesk 3.0
CardFile
NeoDesk 2.0
Tom Hudson"s Cad-3D

3856. Re: Hard disk question!

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34261D29.1B7E@ooc.de>
Source record: 116533
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Daniel Hedberg wrote:

> Okay, I have a Quantum Lightning drive since before so if I keep it as
> the boot drive I guess everything will work out just fine then. The
> initiator thing really confuses me, though, for what use is it?

Some drives expect the computer to have its own SCSI ID. In order to
give a TT or Falcon a SCSI ID you need a hard disk driver that supports
this feature which is called "Initiator Identification". Without a
driver supporting this feature the Fireball is not recognized at all.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3857. Re: Falcon Desktop pic.?

Newsgroup: comp.sys.atari.st
Date: 1997-09-22 00:00:00 UTC
From: csilver@kendaco.No.telebyte.Spam.com
Message-ID: <6054vmqsv1@brokaw.wa.com>
Source record: 116534

On 21 Sep 97 10:05:24 G, Ronald J. Hall wrote:
>
> I'm wanting to put a GIF/JPEG picture as a backdrop on my Falcon 030's
> desktop... Any suggestions for the best/most compatible program to do
> this? Thanks in advance...! :)

Yo Ro,

Try http://www.geocities.com/SiliconValley/9801/atari.htm
There's some Falcon stuff plus one called DeskPics.

Regards,

Charles

3858. Re: U.T.S.I and your collabora

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709240052.a4704@h.maus.de>
Source record: 116285

>>In fact it's a pity to see that so much games won't run on a TT
very true!
Frank

3859. Re: old st and scsi hard disc

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709240047.a4703@h.maus.de>
Source record: 116286

> I heard there might be problems in running cubase sequenzer software
under MagiC.
that's true: the main problem is it does'nt run at all;-<
Frank
who runs N-AES besides MagiC just because of that.

3860. Re: can you use a hp deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709240101.a4705@h.maus.de>
Source record: 116287

HP deskjet 500 printer

it depends on the programms you use. Mostly you find LaserJet drivers in
older
progs that can be used. Modern soft should print with NVDI routines or
come
with DJ500 drivers 'cause it is the (ink) printer standard of the '90ies.
Frank
ps: forgot to say there are problems on older DJs if printer is not ON
while booting. But there are some software solutions to that problem, too

3861. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <875046516_OASIS_@nordnet.fr>
Source record: 116288

In article <60598u$dj9$5@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>I realy hate when I don;t get the origianl messages. I wonder how many
>messages I miss...

You missed twice my posts... perhaps I'm in your kill file? Anyway I
tried to send you a mail but it bounced. I hate these antispam false
addresses.

>I would also propose tp try to create several new groups at onoe time,
>insteed on just one at the time. Or can't you do that?

I think you must make an RFD/CFV per group, but I don't know if you
can post many proposals at the same time (don't think so). Anyway the
reply must be in the help document posted in news.announce.newusers with
the title "How to Create a New Usenet Newsgroup".

Bye, Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* I have a bad news feed: could you please */
/* send me a copy of your reply by email? */

3862. Re: 520ST Floppy Problems (New ST User)

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970923002623702 8@ppp82.tou.hol.fr>
Source record: 116390

David Dietrich <drd1207@unix.tamu.edu> wrote (�crivait)�:

> I would really like to get this working. I opened it up to try to see
> if all the chips looked properly seated, but I had no idea which chip was
> what, though the ones I saw looked OK. Would this affect a hard drive?
> I've thought about getting an HD, but it would already have to be
> formatted, with at least a comm program on it to get anything onto the
> computer. If worse comes to worse, I will just ship it to someplace that
> does ST servicing, but that would take a while, and I would rather fix the
> problem myself, if possible. If anyone has any ideas, please let me
> know. Thanks.

Just replace the drive mechanism with a PC 1.44M drive. Be sure the PC
drive has jumpers or some way to change the drive ID. Sony and Teac
drives are often recommended. I have just managed to convert a Mitsumi
drive with no jumpers.

Other thing, the connecter inside the the drive unit must be twisted
upside down to connect to the PC drive.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3863. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Tony <atticlab@tip.nl>
Message-ID: <342708F3.9D5F8B7B@tip.nl>
Source record: 116391
Cross-posted to: alt.music.midi,comp.sys.atari.st

```
This is a multi-part message in MIME format.
--------------A010453F01CBBA19BB9BC7A2
Content-Type: text/plain; charset=us-ascii
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Content-Transfer-Encoding: 7bit

Well, found a dusty disk here.....Hope this is what you're searching
fore.

CU
Tony, atticlab@tip.nl http://www.atticlab.club.tip.nl

rutger@online.euronet.se wrote:

> I had once a program for Atari ST called MUSIC STUDIO from ACTIVISION.
> I
> can't find it anymore so now I wonder if there are someone out there
> who's
> got it. If you have it please mail it to me.
>
> Rutger
>
> --------------------==== Posted via Deja News
> ========================
> http://www.dejanews.com/ Search, Read, Post to Usenet

--------------A010453F01CBBA19BB9BC7A2
Content-Type: application/x-zip-compressed; name="MStudio.zip"
Content-Transfer-Encoding: base64
Content-Disposition: inline; filename="MStudio.zip"

<encoded_portion_removed>
--------------A010453F01CBBA19BB9BC7A2--
```

3864. Re: [WEB] U.T.S.I and Netscape users

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <607po1$e65$1@infomania.emw.ericsson.se>
Source record: 116392

Vandeweghe Jo wrote:

> I have now removed the background pictures from the U.T.S.I ...
> ..

Yes I notcied and it did help a bit. The links are still hard to read.
Blue and purpule doesn't realy get along as well as read and blue, pink
and red etc. etc.

> The best browser to acces to every graphic U.T.S.I subtility is
> without contest CAB 2.5 ... atarists, be aware of that fact !!!

But this is utterly crap! You should never design a page to look the
best
with a specific browser. It doesn't matter if you use Netscpae CAB
whatever.
The pages must look good in _any_ browser.

I bet that most people who access your pages are not using and atari
machine,
but does it at work fomr a Unix box or PC.

> If somebody has found some benefit from this new U.T.S.I
> modification, just drop me an electronic letter.

It's better, but there is still some to do. :-)

Is it only me who have problems with purple text on dark blue
background?
I wonder why not all magazines looks like that...

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3865. Re: Hero2 ??

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <3428d33e.35060409@news.airtime.co.uk>
Source record: 116393

On 22 Sep 1997 18:10:20 GMT, "Kev" <kevj@clara.net> wrote:

>> Artwork : Enhanced By Dean Chadwick
>
>But I wish he would get rid of the 3 armed man<g>

Don't be Silly...Thats his W........

>> Released as : Freeware
>
>Good job too<g>

I know...not worth tuppance is it...

>> Minimum Setup : Atari Ste and 4meg memory,Joystick, Colour Monitor
>
>hehe, got all that.

Wish I had :(

>> stosser@airtime.co.uk : Game support, NOT Level Solutions:)
>
>Of course not, Dear Mr .... hehehehe

You would be suprised :)

>> very well reviewed with top scores everywhere, Total feedback for all
>> 3 releases together equals, just less than 50 People :(
>
>I was one of those 50, 3 times

Yep...you certainly was....:)

>> NEXT Project, we will definitely have a one level playable demo

>Secret! it is the golf ball game that is like Dizzy(oops am I alowed to say
>that<g>)

Theres plenty of balls in it...although I prefer to call them marbles
:)...No golf balls though ?

>Kev, the atari dude with attitude, AKA AtariMad, seek me out.

Crap sig.....hehehehe

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3866. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: gryf@arago.de
Message-ID: <607tcm$8eu$1@gazette.omnilink.net>
Source record: 116394

Hi!

In article <603fl8$915@alexander.ins.cwru.edu>,
bdc2@po.CWRU.Edu (Boris D. Cahan) writes:
>>I use RAMDISK.XFS for MagiC which is a dynamic ramdisk
>>running as well on TT-Ram.
> And where does one find it???
Take a look at ftp://ftp.uni-kl.de/pub/atari/mtask/rdxfs_r2.lzh

The docs are German only, though. I'd still like to find someone to
translate them, but up to now I've had no luck, and also no time to
do it myself (not to mention the language problems ;)

And don't forget: this Ramdisk-XFS is for MagiC only, it won't run with
MiNT or Single-TOS. It's fully dynamic, supports long, case-sensetive
filenames, and comes with the complete sourcecode, including a Pure-C-
interface to program your own MagiC filesystems without being forced to
use assembler. And it allows you to specify which type of memory it should
use: ST-RAM only, TT-RAM only, ST-RAM preferred, or TT-RAM preferred.

Ciao

Thomas

--
#include <std-disclaimer>

3867. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <607umv$g35$1@infomania.emw.ericsson.se>
Source record: 116395

J Kock wrote:

> >And? I guess you have bought a copy of Papyrus then and even support the poor
> >swedish translaters? ;-)
>
> I dont use Papyrus, so why should i buy it ?? I buy programs i need!

So what do you use your Atari for? Games? Oh you maybe have a copy of
Apex or
Papillion and do graphics? Or maybe stewart to get some fancy effects on
the desktop
but is totaly useless if you want to do something. Actaully it strikes
me sometimes
and I wonder what people do with their ataris. If they are palybg 10
year old games
I would almost say that it is a dead platform as noone uses new
software, atleast
if you talk about comercial software.

> >Huu...?? So where can I buy "Magic Pockets"? Popolus?
>
> At 16/32 f.ex!!!!

They have? I must take a look then. Do they have a home page as I don't
have my copy
of Atari Computing here at work? Also, does Popoulus work on the Falcon?
If it does
I guess I have to buy a copy. Is it HD installable?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3868. Re: old st and scsi hard disc

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: schulzki <schulz@mfk.uni-erlangen.de>
Message-ID: <342789FF.6B49@mfk.uni-erlangen.de>
Source record: 116396

Roger Cain wrote:

[...tos1.2 and scsi hd...]

> Rather than TOS 1.4 have you thought about getting MagiC? Even a
> second-hand copy of v2 will be OK. It completely replaces TOS, gives
> fast disc operation AND multitasking etc.

I heard there might be problems in running cubase sequenzer software
under MagiC.
>
> In the meantime run FATSPEED in your AUTO plus, perhaps, CACHEnnn.
> These will improve HD performance.

do you know, where I can get FATSPEED and/or CACHEnnn?
I found some ftp sites for the st, but I can ftp only on a unix
station and put the download onto a dos disc afterwards. are there
any problems with the format?

regards,
schulzki

>
> ▯▯▯

3869. Atari Sale-Going Fast!

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: defang@ibm.net
Message-ID: <34275CFB.210F@ibm.net>
Source record: 116397

Newsgroups:
comp.sys.atari.st

Well, I inventoried all my Atari stuff and have quite a list. Browse through, take a look, and let me know if there is anything you would like. Here goes....

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.
NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX(NEW) - 3-15 pin female jacks - A-B & Input-Output-$15 above with 2 new 15 pin male video cables-$25

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

KEYBOARDS for Atari ST/STE(Not MEGA)-good working condition, clean, no broken keys.-$10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

Hard Disk Sentry- Chromagic-disk repair, optimization utility for ST/STE/TT & Falcon030.-SOLD (new-shrink wrapped)

PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing Program-47 fonts, 100 page manual.-SOLD

PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon. Hypertext personal guide.-SOLD(shrink wrapped)

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

LOTTO DDS-Missionware-Lotto number generation program and lotto database manager.-SOLD(shrink wrapped)

FLASH II-Missionware-V3.00-Telecommunications/modem software for ST/STE & TT.-SOLD

ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access software-HOMA House Canada-Drivers for the following CD's-Infopedia v2.0, Time Almanac, UFOII, SpaceMissions.-SOLD

Atari FIRST WORD Wordprocessor-SOLD

EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD Drive driver-auto install/enhanced audio player-support for over 40 CD-ROM drives & more!-SOLD

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2

ULTRA SCRIPT-Atari-A PostScript language compatible interpreter features Lucinda font family for MEGA's & SLM804 Laser Printer.-SOLD

MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$5(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)

READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

*** CD's ***

SKYLINE CD-SOLD
CRAWLY CRYPT VOL#1 CD-SOLD
CRAWLY CRYPT VOL#2 CD-SOLD
THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of the first Atari CD's-SOLD
ATARI MEGA ARCHIVE VOL #2 CD-SOLD
ATARI GEMINI CD-Walnut Creek-SOLD
STE POWER CD VOL#1-SOLD
SUZY B's SOFTWARE TREASURY double CD ROM Set-SOLD

QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1 fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722 postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts. 700 business letters in txt format. Utilities for printing a viewing files.
Includes Templicity, LogoLibrary, Cliptomania I&II, Font Farm I & II, and ClassicWare collections. Includes all docs. $25 for the CD.

CLIP ART COLLECTION CD-Electronic Spinster Graphics-for Atari Computers-over 6,000 clipart images in IMG format-1,000 vector images in CVG & GEM/3 formats.-SOLD

*ALL CD"S IN EXCELLENT CONDITION **

GAMES GAMES GAMES GAMES GAMES
All have original box and doc's!!!

MAH-JONG Solitare-Cali-Co Software-Chinese Tile game-excellently done for the Atari, one of my favorites-SOLD

DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10

CHESS CHAMPION 2175-Oxford Press-excellent chess game,-SOLD

OBSESSION-Unique Development Sweden-excellet pinball games-for STE only.-$15

R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly helicopters and fixed wing aircraft. Comes with an original FUTABA Conquest four channel/2 joystick R/C controller that plugs into the Atari. Comes with manual-software & original box-excellent program for a 1-meg Atari.-$50

NAME YOUR PRICE ON THESE GAMES SW=shrink wrapped
All come with original box and doc's!!!! *Commercial Software**

METROCROSS-US GOLD-scrolling skateboard arcade game-SW

ZYNAPS-Hewson-scrolling Defender type game-SW

DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling game-SW

THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.

SPACE QUEST-Sierra-3D animated adventure game.-SW**SOLD**

TYPHOON THOMPSON-Broderbund-search for the Sea Child.-SW

STAR WARS-BRODERBUND-space shoot em up.-SW

STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur".-SW

Micropose-F15 flight simulator.

FINAL ASSAULT-EPYX-Mountain climbing adventure.

PINBALL WIZARD-Accolade-Pinball tables & construction set.

BattleShip-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

PROJECT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.**sold**

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

STARRAY-Spinnaker-scrolling shoot em up.**SOLD**

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.

DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.

STARGLIDER- - Arcade quality 3D combat SIM.

BATTLEZONE-Atari-tank battles.

LAST DUEL-Capcom-scrolling shoot-em up.**SOLD**

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

LED STORM-Capcom-Scrolling driving game.

ELIMINATOR-Hewson-3D graphics, arcade game.

WARSHIP-SSI-Tactical game. Surface combat in the Pacific 1941-45.

HECTOR AND THE KILLER TOMATOES-1 MEG game + Editor(excellent)

****

ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover Disk & Wonder Disk. I have issues 73 thru and including 'final issue' #86. August '95 thru Septemner '96. 14 ISSUES, 28 floppies in

all.**SOLD** (SOME FLOPPIES STILL IN SHRINK WRAP)

ATARI FORCE COMICS. First issue thru Final issue(1-20)$25
All in plastic sleeves, mint condition.

Papa Grafiks Guide To Atari Works Word Processor(BOOK)-**SOLD**

**********THATS IT**********

Buyer pays shipping.
Payment: Either prepay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the
commercial game software above.-DF

3870. Re: Grader for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <607h6s$4oi@alexander.INS.CWRU.Edu>
Source record: 116398

In a previous article, STIRRE31@MAINE.MAINE.EDU () says:

>Is there a program on the Net designed to grade classrooms? I would
>like EZ Grade but have been unable to find it.
>Thanks for any help.
>-scott tirrell
>-stirre31@maine.maine.edu
>
I was about to post the same question! If yiou get an answer, let me know, too

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

3871. PH Player 4.2 - Full IMA ADPCM support

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <60874l$cjr@usenet.pa.dec.com>
Source record: 116399

PH Player 4.2 is now ready for downloading from

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

New in this version:
* IMA 4-bit ADPCM stereo sample support.
* Sample information display.

PH Player is a DMA sample player for STE,MSTE,Falcon & TT.
It supports WAVE,VOC, AVR, AU, SND, AIFF & IFF format samples.
These sample can be PCM, MS ADPCM, IMA ADPCM, U-Law, A-Law.

Regards
William

3872. can you use a hp deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Paul Marsh <pjm@hplb.hpl.hp.com>
Message-ID: <01bcc81d$56e0c870$7951900f@marsh-p-1>
Source record: 116400

--To all

My friend has just bought a second hand st
and he wants to know if you can use HP deskjet 500 printer & were do you
get the drivers for the printer

Regards

Paul Marsh

pjm@hplb.hpl.com

3873. Re: SCSI HD: Read & Write Errors

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Florent <kzarback@hotmail.com>
Message-ID: <875024671.32411@dejanews.com>
Source record: 116401

In article <606f9ravc2@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) wrote:
>
> On 22 Sep 1997 09:38:17, kzarback@hotmail.com wrote:
>
> > Some transfers (i.e. read and/or write) to my SCSI drives return wrongs
> >data (i.e. file is not recognised, or the program crash...) (...)

> I suppose you MAY have one of the bad DMA chips but problems like this
> can also be caused by:
>
> 1. Wrong SCSI termination.

The termination, based on resistor, is on the last drive on the SCSI
chain: the CD-ROM drive (all my peripheralls are internals).

> 2. Bad quality/very long SCSI cables.

Mine is less than 20". Ok, it's home mad... I have just added the missing
connectors (HE1000 2*50) =P

So, what about DMA chip?
If it is easy to replace, where can I found any?

Thank's for all!
Florent

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3874. JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <608m6v$p7p$1@infomania.emw.ericsson.se>
Source record: 116402

Hi,

I just looked at www.amex.com and noticed that JTS is
the most active stock right now. When I clicked on the
link to JTS I got some funny things. If this is correct
it looks like the Tramiels have taken over JTS and sells
proprietary personal computers and video games. :-)

I guess all this must be a wrong and that it some old
remains from Atari that shows up, or has the Tramiels
taken over JTS now?

:-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3875. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <34297d53.755160@news.airtime.co.uk>
Source record: 116403

On 22 Sep 1997 15:33:00 -0700, Katherine L Ellis <kellis@primenet.com>
wrote:

>> You think Mintnet is a step forward ?..... hmmm
>
>No doubt.
>Mintnet is the only way to go if you want to do some serious net
>sessions.

heheeh two out of two Kellis...Another tounge in cheek comment gets a
response...hehehehe.....

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3876. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3427dd23.861663@nntpserver.swip.net>
Source record: 116404

On Tue, 23 Sep 1997 10:28:26 +0200, Magnus Kollberg
<Magnus.Kollberg@**emw**.ericsson.se> wrote:

>> I dont use Papyrus, so why should i buy it ?? I buy programs i need!
>
>So what do you use your Atari for? Games? Oh you maybe have a copy of

I use it for communication mainly. I only play games on my Jaguar.

>I would almost say that it is a dead platform as noone uses new
>software, atleast
>if you talk about comercial software.

Tell that to all the buyers of CAB 2. 5

>> >Huu...?? So where can I buy "Magic Pockets"? Popolus?
>>
>> At 16/32 f.ex!!!!
>
>They have? I must take a look then. Do they have a home page as I don't

No they dont. Not that i know of.

>have my copy
>of Atari Computing here at work? Also, does Popoulus work on the Falcon?

I think it works with Backwards. (Another nice Atari software)

>If it does
>I guess I have to buy a copy. Is it HD installable?
>

Sorry, dont know.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3877. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875016170_OASIS_@ping.be>
Source record: 116405

In article <342950c9.1658341@news.airtime.co.uk>
comp.sys.atari.st said:-

> Like I say...not everyone wants a TT or Falcon... what use would a TT
>be to me?... I make software for ATARI computers... I can't make games
>using a TT......

In fact this is really not true ... look at some very good games which
are ST, STE, TT compatible and which are using hard disk installation
.. In fact it's a pity to see that so much games won't run on a TT
because lack of programming ... Be aware I'm not at all a programmer,
but a user ! I like very much games or other programs which are
working on a TT ... there are no reason your games don't work in a TT
.. why ?

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3878. Something wrong...

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: booklage_p@parx.frmug.fr.net
Message-ID: <1750booklage@alpes-net.fr>
Source record: 116406

Dear Peter,

I sorry to write to you by this way, but it seems something to not work
propely for my emails :(

I received correctly all your emails but you do not receive my messages :((

I hope my sysop will help me soon.

Best regards,
Olivier

--- JetMail 0.99beta23

Via *FIST* v2.52B beta Gate on alpes-net.fr (90:800/1.15)

--

3879. Help wanted with KEMD etc

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <875035170_OASIS_@denr.demon.co.uk>
Source record: 116407

I have just plucked up courage and attempted to install MINT using KEMD etc

I have a 1040STFM with 4meg RAM TOS v1.4 Hard Disk etc

Once installed every time I attempt to run MINT I get the following message

"Couldn't sync or lock device j:." The system then checks everything in sight!

Is this usual or do I need to correct something in my setup?

Den

--

---

denr@denr.demon.co.uk

3880. Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Robert Thomson <robert.thomson@btinternet.com>
Message-ID: <01bcc843$0cf0c140$553763c3@BTInternet>
Source record: 116408

Pacman on E's the ultimate pacman game on any format only for the Atari
STE.
Download the full version for free at this address:

www.btinternet.com/~robert.thomson

have fun!

3881. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <342807a3.5632943@nntpserver.swip.net>
Source record: 116409

On Tue, 23 Sep 1997 17:09:29 +0200, Magnus Kollberg
<Magnus.Kollberg@**emw**.ericsson.se> wrote:

>I just looked at www.amex.com and noticed that JTS is
>the most active stock right now. When I clicked on the
>link to JTS I got some funny things. If this is correct
>it looks like the Tramiels have taken over JTS and sells
>proprietary personal computers and video games. :-)

If so, this is really great news :-)

>I guess all this must be a wrong and that it some old
>remains from Atari that shows up, or has the Tramiels
>taken over JTS now?
>

;-) Well, its not impossible, but it sounds a bit strange!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

3882. Re: Hero2 ??

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcc84f$11b3d120$514ea4c2@atarimad>
Source record: 116410

> Don't be Silly...Thats his W........

Knowing Dean it prolly is!

> I know...not worth tuppance is it...

Them wer't good 'ol days.

> >Of course not, Dear Mr .... hehehehe
>
> You would be suprised :)

Go on, read the funny ones out, I know you got some funny ones from me!

> >I was one of those 50, 3 times
>
> Yep...you certainly was....:)

Proud of it too

> >> NEXT Project, we will definitely have a one level playable demo
>
> >Secret! it is the golf ball game that is like Dizzy(oops am I alowed to
say
> >that<g>)
>
> Theres plenty of balls in it...although I prefer to call them marbles
> :)...No golf balls though ?

What about little Pac-men?

> >Kev, the atari dude with attitude, AKA AtariMad, seek me out.
>
> Crap sig.............hehehehe

Well after seeing yours <g>

Kev, The almighty powerful doc, with the massive ....., AKA AtariMad!

3883. Re: Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bcc84e$34e294c0$514ea4c2@atarimad>
Source record: 116411

> Pacman on E's the ultimate pacman game on any format only for the Atari
> STE.
> Download the full version for free at this address:
>
> www.btinternet.com/~robert.thomson

I assume this is either your game or you pinched it from someone/where.
Anyways, I am getting it now.

Kev

3884. Re: can you use a hp deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60940n$i1f$2@roch.zetnet.co.uk>
Source record: 116412

On 23 Sep 1997 12:33:21, "Paul Marsh" wrote:

>My friend has just bought a second hand st
>and he wants to know if you can use HP deskjet 500 printer & were do you
>get the drivers for the printer

Generally, drivers come with the applications which require them. The
applications will have their own drivers - as the HP is very common
your friend should have no trouble.

If the application uses GDOS and relies on the drivers and fonts
supplied with it he can either use GDOS v1.1 which will be included
with the applications which require it OR he can get NVDI which
substitutes for GDOS and will also give him better display speed.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3885. Re: SCSI HD: Read & Write Errors

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60940r$i1f$3@roch.zetnet.co.uk>
Source record: 116413

On 23 Sep 1997 09:34:31, Florent wrote:

>> 1. Wrong SCSI termination.
>
>The termination, based on resistor, is on the last drive on the SCSI
>chain: the CD-ROM drive (all my peripheralls are internals).

OK.

>> 2. Bad quality/very long SCSI cables.
>
>Mine is less than 20". Ok, it's home mad... I have just added the missing
>connectors (HE1000 2*50) =P

OK

>So, what about DMA chip?
>If it is easy to replace, where can I found any?

I'm not sure of the serial number of the unreliable DMA chips,
Florent, I hope someone else will tell us.

Where are you? If you were in the UK then TUS or System Solutions would
provide a spare. In the USA BeST. Not sure about other countries.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3886. Re: scsi hd and tos 1.2

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <609374$10c1@news.iwvisp.com>
Source record: 116414

On 21 Sep 1997 16:38:01, schulzki wrote:
>hi,
>
>i just bought an used scsi hd for my st 1040 but it runs
>ugly slow. i was told that it dues to the old tos 1.2 which is
>on my st. does anybody here have a tos 1.4 or any driver, which speeds
>up the hd use under tos 1.2?
>
>regards,
>
>schulzki
>.

Look for something called Pinhead. That will really improve performance. There is another autofolder app, but the name escapes me now. These together will bring your drive alive. Search around some utility/disk ftp areas for some older hard drive software. There are a few fixes available to make T/1.02 acceptable.

Mike

3887. Re: Canon BJ-10ex drivers (was Re: Printing

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60940h$i1f$1@roch.zetnet.co.uk>
Source record: 116415

On 23 Sep 1997 02:16:12, Hallvard Tangeraas wrote:

>I've already removed the "FF" ("formfeed" I guess) in the driver,

Yes.

>Oh, another thing... I don't understand the sheetfeeder part of my printer.
>I thought it was supposed to automatically pull the sheets into the printer
>as they're needed, but I've never gotten this to work for me. I always have
>to fiddle around with each sheet and press the "FF" button to insert it.
>What have I done wrong?

It "feeds a form" when it gets FF :-) So ... perhaps removing FF has
something to do with this!

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3888. FS: 520ST Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: jack <jarice@suffolk.lib.ny.us>
Message-ID: <3427C050.26E8@suffolk.lib.ny.us>
Source record: 116416

Make an offer for any or all of the following

Express Letter Processor
Typing Tutor?Word Invaders
Sundog:Frozen Legacy
Black Cauldron (Disney-Sierra)
Brataccus
Mudpies
Flip Side

I do not own an ST to test any of these, but all are in their original boxes.

Jack

3889. EZFlyer problems

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1484_PWest@fortress.org.uk>
Source record: 116417

FROM: pwest@fortress.org.uk
SUBJ: EZFlyer problems

In a message of <19.09.97>, ai063@FreeNet.Carleton.CA (90:102/0.99) writes:
a> I'm still having termination problems--I think.
a>
a> I'm now trying to get two EZFlyers (230 Mb cartridges) to work in
a> tandem. My setup is Atari 1040STe--LINK 2--passive
a> terminator--EZFlyer 1--EZFlyer 2.

That doesn't look right! According to received wisdom termination should only be present at either end of the chain, /not/ anywhere in the middle. Now Link 2 has termination at the sending end, so the passive terminator belongs after EZFlyer 2, if anywhere. I don't know about self-termination of these drives - if they do, make sure that the first one does not terminate itself! Does the manual state how the drive knows when it should terminate itself? Perhaps by nothing being plugged into the second socket?

a> When using the first EZF by itself, I had to put the terminator
a> between the LINK and the single EZF, in order to get it to run
a> properly.

That's very strange. I have the EZ135, which works well with the Link 2 on one SCSI plug and the terminator on the other. The EZFlyer may be different, of course - in fact it must be if it has self-termination.

a> When I added the second EZF--port B in EZF-1 to port A
a> on EZF-2, I started to get the same sort of copying errors when
a> trying to copy files from EZF-1 to EZF-2, as I did when using EZF-1
a> by itself without the terminator.
a> It seems I may need to terminate EZF-2, too, even though the EZF
a> manual states an EZF at the end of a chain terminates itself.

Perhaps you are using too long a lead, or an unscreened lead? Those can sometimes give rise to copying errors, due to interference. One more thing. Try switching off the write caching and see if matters improve -there could be timing problems if writing is delayed.

If all else fails, it may be worth trying another HD driver. Which one are you using? Mine is the ICD one that came with Link 2.

Regards
Peter

--
Your jelly doughnuts will be assimilated. -- Elvis of Borg

- -

3890. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34281FF3.49D6@cfcsc.dnd.ca>
Source record: 116418

Martin Byttebier wrote:
> >> Me too! Been using Calamus for 10 years
> >And me. Still using it now...
> Me too please. I'm using Calamus quite a long time now from v1.09 to
> SL96 (if I receive my ordered copy sometimes).
> CU
> Martin

hUH? I haven't even bothered to order it as it is not ready yet
AFAIK.

thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

3891. Re: Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NOSPAM*.org>
Message-ID: <Pine.UW2.3.95.970923170114.3265B-100000@reality>
Source record: 116419

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
the offending e-mail has been sent will be notified of such actions,by
any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve.net

(For private chats only)

On 23 Sep 1997, Kev wrote:

> > Pacman on E's the ultimate pacman game on any format only for the Atari
> > STE.
> > Download the full version for free at this address:
> >
> > www.btinternet.com/~robert.thomson
>
> I assume this is either your game or you pinched it from someone/where.
> Anyways, I am getting it now.

Someone from Sinister Developments told me that the full game had been
free for some time. They sent me that along with their other games they
made(also now free, you just need keypresses to bypass the shareware
pleas) but Pac-Man didn't get sent through right.

So yep, I will be getting this one! :)

Eric Noss
a.k.a
Mr. Maddog

3892. Re: SCSI HD: Read & Write Errors

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <875010031.49312@nachos.wr.com.au>
Source record: 116420

On 22 Sep 1997 09:38:17, kzarback@hotmail.com wrote:
Here is my config':

Atari STE 4Mo, SCSI Host Adaptator Advantage+, HD IBM 548 Mo, CD-ROM
Drive Sony 55-S, and sometimes DAT Tapes Drive or Optical Floppy Drive...

Here is my problem':

Some transfers (i.e. read and/or write) to my SCSI drives return wrongs
data (i.e. file is not recognised, or the program crash...) and that's
not depending on my software configuration. It's an only hardware
problem. =(I heard something about timing errors on some STe's ASCI
Port, and/or DMA's bugs... Is there any solution?

Thank you!

(--
Sorry about my so lame english grade... =P
--)

-------------------==== Posted via Deja News ====-----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

It is possible that your hard drive isn't terminated or it has
parity enabled
Steve

3893. Re: Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Robert Thomson <robert.thomson@btinternet.com>
Message-ID: <01bcc865$8b5e5ac0$c92e63c3@BTInternet>
Source record: 116421

I helped create it back in 1993.

regards,

Robert.

Kev <kevj@clara.net> wrote in article
<01bcc84e$34e294c0$514ea4c2@atarimad>...
>
>
> > Pacman on E's the ultimate pacman game on any format only for the Atari
> > STE.
> > Download the full version for free at this address:
> >
> > www.btinternet.com/~robert.thomson
>
> I assume this is either your game or you pinched it from someone/where.
> Anyways, I am getting it now.
>
> Kev
>

3894. MAKE $$

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Rick Sheppard <sheppard@together.net>
Message-ID: <342829B7.384C@together.net>
Source record: 116422

hello,
I am RiCk sheppard, and i have a program that makes money for you. and its easy. go to my homepage and download it, http://homepages.together.net/~sheppard/ it is no bullshit hassel it really does werk, thats how i am on a ISDN connection, its not even a meg. for anyother details please e-mail me at sheppard@together.net , it is so easy i should have done it before, thanx for your time and everything.

later, RiCk

3895. Re: [WEB] U.T.S.I and Netscape users

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875037888_OASIS_@ping.be>
Source record: 116423

In article <607po1$e65$1@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>Vandeweghe Jo wrote:
>
>> I have now removed the background pictures from the U.T.S.I ...
>> ..
>
>Yes I notcied and it did help a bit. The links are still hard to read.
>Blue and purpule doesn't realy get along as well as read and blue, pink
>and red etc. etc.

Some people have difficulties to read nearest colors like red and
blue, but that's not the web conceptor's fault ... in fact a lot of
people have difficulties to read or to understand, or to distinguish
some kinds of colors like red and green, yellow and red, red and blue
and so on ... I think it's called 'daltonism' or something like that
..
Also some people don't like some colors associations but we cannot do
something which shall be loved by everyone, it's a questionof taste
and perhaps an art question, while speaking about color associations
I think it becomes an art and taste question nomore a technical
question ... when some people are able to read or to distinguish when
some aren't able to do, it can't be a technical question anymore.

>> The best browser to acces to every graphic U.T.S.I subtility is
>> without contest CAB 2.5 ... atarists, be aware of that fact !!!
>
>But this is utterly crap! You should never design a page to look the
>best
>with a specific browser. It doesn't matter if you use Netscpae CAB
>whatever.

I now know you are a Netscape user and there is absolutely no problems
to read my page with the version you own (a recent one I guess ...)

HINT; use the latest versions of any browser, and you'll have best
result because they are always updating and continue to support more
and more html code ...

That's it Magnus

Thanks again for your advice which made me think about my work again
and again, but as any story, it's not finished, isn't it ?

Jo

--

```
------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
------------------------------------------------------------------------
```

3896. FS: Mackie, Atari Falcon hardware, etc.

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3428381C.7812E78A@intuit.com>
Source record: 116424
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ba.music,alt.music.4-track,rec.audio.pro,rec.music.makers.marketplace

For Sale:

-Mackie 1604 (orig) mixer, perfect condition, home studio use only, original box and manuals, etc. You know what this is.. I'll take $500 or best offer. I'm replacing it with a new more expensive mixer...

-LineAudio Jam-8 OUT output expander for the Atari Falcon. Features 8 balanced line level, high quality outputs compatible with any Atari or C-lab Falcon and Cubase Audio, Logic Audio, Zero-x, Audio Tracker, etc. I'm selling it because I need to buy an ADAT interface instead for my Falcon. It's in perfect condition and has never left the sanctity of my home studio! I paid $450 for it, would like to get $350 for it, but I will take the best offer (or trade for the Falcon ADAT interface). If you don't think it's worth that, please make me an offer of what you think it's worth.. I'll definitely consider it!

-Chandler Tube Driver rack mount tube preamp, perfect condition, sounds great. I bought a new amp and no longer use it. $130 or best offer...

-Mark

3897. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: danm.die.spam.die@microware.com
Message-ID: <34282cba.5073157@news>
Source record: 116425

On Tue, 23 Sep 1997 17:09:29 +0200, Magnus Kollberg
<Magnus.Kollberg@**emw**.ericsson.se> wrote:

I just looked at www.amex.com and noticed that JTS is
>the most active stock right now. When I clicked on the
>link to JTS I got some funny things. If this is correct
>it looks like the Tramiels have taken over JTS and sells
>proprietary personal computers and video games. :-)

I looked at the listing, and I would guess that it is a mistake using
old Atari information. One of the tip offs was it listed Augie as
being with the company, and he left Atari to go work for Marvel (or
was it DC, I don't remember) Comics in the fall of 95.

Dan

3898. Q'S

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: slaisch@typhoon.xnet.com
Message-ID: <609g2b$qq7$1@flood.xnet.com>
Source record: 116426

I have some questions I hope some of you Atari-dudes can help me with.

Due to cutbacks in finances I have had to trim here and there in my
computing department but hope I can get by on an Atari.

Here are the questions.

1) Toad computers is supposed to carry Atari computers but doesnt. Where
can I buy Atari computers? In particular I am looking for a computer that
can do the following:

Connecting to my ISP HOPEFULLY at 28.8K - using a terminal program
that can handle 28.8k I can use the utilities from my ISP (LYNX,
TIN, PINE, IRC) to do all my interneting needs. It would also
be nice to download stuff off my ISP.

Word Processing with Spell Checking and hopefully allows for
a wide range of print drivers for different printers.

Math software to allow me to do calculus-deep calculations which
also stem from Trigonometry, Linear Algenbra, and Calculus

2) Where can I get a copy of Loom? I am looking for a Mint copy

thanks

3899. Re: organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <874981372_OASIS_NEWS@62-cix.co.uk>
Source record: 116427

In article <342674E8.4C63@cfcsc.dnd.ca>
Ken Macdonald <macdonal@cfcsc.dnd.ca> wrote:-

>Maybe I've missed something, and that's why I am here to ask!
>I am looking for a do it all organizer.
>Right now I use Calappt (from Atari) because it does work
>and it does _almost_ everything I need.
>What I need is a program (or acc) that will
>-have a calendar
>-scheduler
>-phone, address list
>-phone dialer
>-a "to do" list capability or notes
>-calculator(?)
>-import/export ASCII text/db files

Sounds like you want a Psion 3a! :-)

Ollie

--

---
obroadway@cix.co.uk

3900. Re: Could someone give me info on internet connection??

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <#NcRioGy8GA.191@ntdwwaaw.compuserve.com>
Source record: 116428

Hello Andy,
You can use the Atari to access the internet but you probably need at least 1meg and possibly more. I use CAB for WWW access and have just started using Newsie for newsgroups and mail. One point to consider is that your provider needs to offer SLIP access rather than PPP.

Yours,
David James
--

David James

3901. Re: Tos images (not for an emulator)

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: mhop@snip.net
Message-ID: <3428515f.24695151@news.snip.net>
Source record: 116429

On Sun, 21 Sep 1997 09:59:38 GMT, 100550.3170@compuserve.com wrote:

>
>
>On 1997-09-16 mhop@snip.net said:
> >Newsgroups: comp.sys.atari.st
> >> >THe first STs with TOS on disk had a special bootsector that
> >>loaded TOS >in RAM. Without this bootsector you can't do it.
> >> >
> >> >We are still waiting for someone to make a TOS loader program to
> >>do the >job. I'm sure it's not a difficult task, but nobody has
> >done it yet.
> >I've got a TOS loader program on a boot sector. It loads some kind
> >of pre-developer version. Erase whatever TOS is on it, replace it
> >with whichever one you want.
> >--
> >mhop@snip.net
>
>
>..someone posted one to the group last week but my download would not
>decode...
>
>Can you upload yours for us please??

Where do you want it? Which group?

3902. Re: Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <875053494_OASIS_@whalley.demon.co.uk>
Source record: 116430

In article <342710b85da3ee6@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>On Sun 21-09-97 12:04, John Whalley (john@whalley.demon.SPAM.BLOCK.co.uk) wrote:
>
>> In article <342489b01ac5df0@post1.com>
>> hall@post1.com (Hallvard Tangeraas) said:-
>
>>>I've got a couple of problems still....
>>>
>>>-I seem to get a form feed every single time I print something out using
>>> NVDI- why is this?
>
>>I could be wrong on this, but I think that any GDOS variant (including
>>NVDI) will only print complete pages, which is why you can't normally
>>interrupt printing part way through a page when printing out from GDOS
>>programs.
>
>Irritating! So there's nothing I can do in the configuration of the driver
>to prevent this from happening?
>I've already removed the "FF" ("formfeed" I guess) in the driver, which is
>kind of peculiar having it there in the first place if you're right about
>NVDI doing formfeeds by itself in the first place.

Well, I did say I could be wrong :-) I'm going on what's happened with
all the variants of GDOS I've tried. I haven't played around with the
NVDI drivers (on the principle of not fixing it if it isn't broken)
except to correct the print area margins which were leaving a
ridiculously large area at the foot of the page which you couldn't
print in.

>>So if you use a Papyrus driver (the supplied BJ10 one is
>>useless without editing, BTW - stick to NVDI!) you can abort printing
>>and it will stop immediately, but if you use NVDI/GDOS you can only
>>abort after it's finished the current page.
>
>I'd like to get the BJ-10 driver in Papyrus to work as well in case I need
>to use it without NVDI some time.
>Those Papyrus programmers must have been on crack when they designed that
>printer driver!!! Has anyone reading this got a working one for Papyrus
>itself? (I use version 4, but I guess the printer driver is the same
>regardless of which version I use...).

After some fiddling I managed to get the supplied one to work with
Papyrus 4, but have reverted to NVDI since upgrading to version 5

(largely as it came set up that way). Can't remember precisely what I changed, though I think as supplied it was basically an Epson LQ driver with a couple of codes changed and it obviously hadn't been tested. I think I still have it somewhere. Mail me if you want me to send you a copy, and I'll see if I can hunt it out.

>Why should I stick to NVDI instead of Papyrus' own drivers? I mean, apart
>from the fact that the Papyrus programmers obviously just put a few random
>codes in it and certainly never actually had a BJ-10 connected to their
>machines to test it in real life.

Too true. I tried all sorts of DIP switch combinations before digging out the BJ10 manual and fiddling with the settings. As supplied it either produced total rubbish or garbage characters at the start of each page, IIRC. The finished version worked with the same printer settings as the GDOS/NVDI drivers and all the other BJ10 drivers on the Atari (ie DIP switches 7 and 10 on, as discussed previously).

<snip>

>I tried both NVDI drivers which I think I had edited, and there was
>actually some difference in 180 and 360 dpi, but not as apparent as HQ and
>economy modes.
>Both modes (180 and 360 dpi for NVDI) printed with the same darkness, but
>180 didn't seem as smooth as 360.

That sounds about right.

>I'll look into those drivers again, but it doesn't really make much sense
>to me, even when looking through the manual and comparing things.

Well, if I'm right with the above suppositions, I guess the only time 180 is useful is if you're short of memory as the page image that has to be generated and sent to the printer should be about a quarter of the size (if my maths is correct).

>How come I can't get to print in "economy mode" via NVDI. I'm sure this
>uses a LOT less ink than anything I've seen so far, and it's fine for
>normal use.
>Does it have anything with the fact that NVDI prints the characters in
>graphic mode while just printing out from say "7up" or "ST-guide" uses the
>built in fonts/character set of the printer itself?

Yes: I'm pretty sure economy mode is a text-only function and can't be applied to graphics output. All RIPped output from GDOS/NVDI, Calamus etc is printed in graphics mode.

>>>I can see a big difference when printing text bypassing NVDI, by pressing
>>>the "economy/HQ" button on the printer priot to printing.
>>
>>The economy mode only works with direct text printing, AFAIK. It uses
>>half the ink as it only uses half the jets, so it's sort of 180 dpi.
>>However with graphics printing (and all GDOS output is graphics

>>output) 180 dpi just makes the dots bigger, rather than using fewer
>>jets. Doesn't make it lighter, just grainier.
>
>Ah... I guess I just got a confirmation of what I thought -that NVDI
>outputs everything graphically).

Yup!

>>>-I've tried opening ASCII files for reading using "ST-guide" which I've
>>>installed on my system, and by marking off a piece of text and selecting
>>>"print" it works just fine (also the "economy/HQ" stuff as mentioned above
>>>as well as selecting different print pitches), but I still have a problem
>>>with one of the Norwegian characters.
>
>>>All other "foreign" characters come out right as far as I can see.
>>>Any ideas?
>
>>This is an extended ASCII problem. Ataris put your two characters on
>>ASCII 179 and 178, which map to the | and grey square in code page
>>850. Code page 850/character set 2 (as you've set up with switches 5
>>and 9) is expecting ASCII 155 and 157 for these characters, which the
>>Atari helpfully uses for the Cent sign and the Yen sign (NB I'm not
>>sure if Norwegian TOS is the same here).
>
>I've got UK TOS 2.06 installed on my machine, besides I run MagiC 4 on top
>of that (in English ofcourse).
>Anyway, I see what you mean.
>
>
>>I tried switching to Epson
>>mode and setting it to Danish characters but that failed too as it's
>>then expecting them on ASCII 124 and 92! Did you have this working OK
>>with the Panasonic?
>
>Yes! no problem, and I certainly don't see why it shouldn't work here.
>The characters: }{|][\ should print the three additonal
>Danish/Norwegian characters, and this worked fine with my Panasonic dot
>matrix (KXP-1080). Looking at the table over different language character
>sets in the BJ-10ex manual it should be the same, but the result is
>different!.
>I've made a text file the various characters, entering them by the
><ALT-keypad> so as to get the characters by their ASCII value.
>I'm going to compare it with the character table in the printer manual.

Good luck! :-)

>>The only way round it that I could find was to use Everest with an
>>Atari-coded screen font (eg Monaco or one of the NVDI monospaced
>>scalables) and print out via NVDI/GDOS using a suitable monospaced
>>scalable.
>

>Yes, but that would be graphic printing again, right?

Yes. So no economy mode :-(OTOH, at least you'll get the right
characters.

>>If you use a non-Atari coded screen font (eg the CoNnect
>>fonts) the screen will show the pipe symbol and grey square but GDOS
>>printout will be OK.
>
>Hmmmm... I'll look into this.
>
>
>>One other possibility would be to use some kind of print filter which
>>will translate the codes as you print. I think Harlekin had something
>>like this back when I used to use it, though what effect it has on
>>graphics printing I don't know, as I kept it switched off.
>
>"Idealist" which lets you do all sorts of fancy stuff when printing has the
>possibility to add filters/remapping (I checked a few of the drivers there,
>and tried to figure out how by checking the "readme" file). Unfortunately
>the BJ-10 driver doesn't have it, at least not for these characters.
>I can't quite figure out how it's set up either. Can anyone help me with
>this?
>If I can work this out, all I have to do to print an ASCII file is to drag
>it to the printer icon!

Shucks, you mean like you're supposed to be able to do? That's be
too easy! I've never used Idealist, so someone else needs to come in
on this one.

>>If it's any consolation, we in the UK have similar problems trying to
>>print pound (as in UK currency, rather than weight) signs, though it's
>>obviously not as critical as it's not cropping up in every other word
>>unlike a main alphabetical accented character.
>
>The pound sign actually came out right on my printer!

That's just typical of this kind of thing...

>Looking at the prinout and comparing it with what I can see on the screen I
>can't say that I see any pattern. Most characters come out as they are on
>the screen, then all of a sudden a character is replaced by a totally
>different one, and the first one is in an entirely different place.
>What kind of standard is this?? Is it just Canon's own way of setting up
>their character sets ;-) ????

To be fair I think it's less a Canon problem and more that ASCII is
only standardised up to code 128. Hence there are about a million
variations on extended character sets. Some include block graphics,
some italic characters, and there is next to no agreement on accented
characters. It's largely because ASCII started as a standard for
English-language encoding and therefore accented characters weren't

catered for. The ensuing mess which occurred once accented characters
were incorporated is the main reason why HTML has to use those coded
entities to ensure all platforms know which character is meant.

>Oh, another thing... I don't understand the sheetfeeder part of my printer.
>I thought it was supposed to automatically pull the sheets into the printer
>as they're needed, but I've never gotten this to work for me. I always have
>to fiddle around with each sheet and press the "FF" button to insert it.
>What have I done wrong?
>(I bought the printer second hand and I didn't get any documentation for
>the sheetfeeder. And as far as I can tell the printer manual doesn't say
>anything about it except mentioning it's availability).

Can't help you with this one as I never bought the sheet feeder: I
don't print that much stuff out so feeding single sheets has never
been enough of a chore to make it worth the expense. And it looked
like the kind of thing that might go wrong a lot!

Cheers,
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3903. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <874980036_OASIS_NEWS@62-cix.co.uk>
Source record: 116431

In article <6061bi$i09$1@ratatosk.uio.no>
pettert@notam.uio.no (Petter Toneff) wrote:-

>On 20 Sep 1997 17:16:00, Andrew Styrmo wrote:
>
>Stik 1.13 can be found on ftp.lip6.fr. However, when I try to use it
>I get an error message when loading the dialler saying: "Don't use
>this dialler with multistik".... (??)

Make sure the AUTO program is after HSModem in the AUTO folder (I had this message until I did that).

I've now given STiK 1.13 a try, but had to go back to 1.12 on account of the fact that the "Connect" button in POPWatch seems to do absolutely nothing with v1.13. (This seems to be a problem with the new dialer, rather than the new version of STiK, because v1.12 also has this problem when I use the new dialer to connect. Any idea why, Gary? NewsWatch seems to work OK.)

Anyway, apart from this, and the main code now being in the TSR rather than the accessory, I couldn't detect any difference between the two versions.

Later: The POPWatch problem is worse than I thought: the new dialer seems to "taint" the original STiK accessory somehow, so that after the dialer has been used, POPWatch won't work even if a connection is made with the original accessory, unless that accessory is terminated and re-started first. What on earth is going on here?

Ollie

--

---

obroadway@cix.co.uk

3904. ICTARI 49 Now Available.

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <96257322_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 116432
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Here we go again, sorry it's rather late.

The new addition of ICTARI, the Atari programmer's disk-zine
is available at:

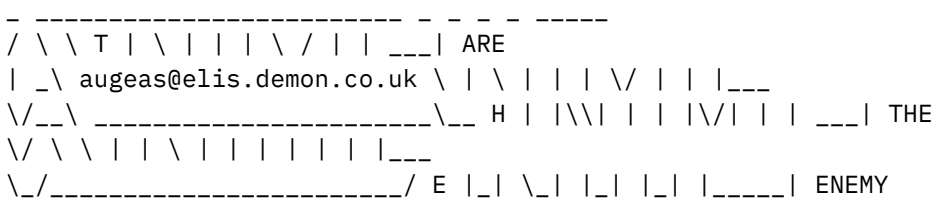
http://www.elis.demon.co.uk/ictari/ictari49.zip

(Demon's WEB-server seems to be taking a while to catch up,
the main site is http://www.elis.demon.co.uk/ictari/ictari.htm)

Anyone who's been threatening me with articles might consider
carrying those threats out if there;s going to be an ICTARI 50.

Have Fun,
"Augeas"

--



3905. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <609i6h$3n0@freenet-news.carleton.ca>
Source record: 116433

Ben Hall (cb170@city.ac.uk) writes:
> On Wed, 17 Sep 1997, Keith Brooks wrote:
>
>> > If there is ever a mailing list for Calamus created, please include me in
>> > it.
>>
>> Me too! Been using Calamus for 10 years
>
> And me. Still using it now...
>
> |> | |
> |> E |\| |-| /\ |_ |_
I'd like to be included; I use Calamus 1.09n daily, and I love it!

--
Songshop Musical Productions \ MIDI, VIDI, DTP
Box 266, Shawville, Que. \ Atari ST, MegaSTe, TT030
J0X 2Y0 (819)647-3112 (msg) \

3906. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-23 00:00:00 UTC
From: booklage_p@parx.frmug.fr.net
Message-ID: <1757booklage@alpes-net.fr>
Source record: 116434

Cher Pascal dans un message du 22.09.97 vous disiez :

OB>> It is an old problem on my STe, when I move the mouse during
OB>> download with all my coms programs, they write 'CRC errors'.
PR>
PR> Your comm port is modified if I remember. Couldn't it be the problem
PR>

No, is an very old and persisting problem :(

Best regards,
Olivier

--- JetMail 0.99beta23

Via *FIST* v2.52B beta Gate on alpes-net.fr (90:800/1.15)

--

3907. Re: can you use a hp deskjet

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34293201.0@nemo.idirect.com>
Source record: 116289

On 23 Sep 1997 12:33:21, "Paul Marsh" wrote:
>
>--To all
>
>My friend has just bought a second hand st
>and he wants to know if you can use HP deskjet 500 printer & were do you
>get the drivers for the printer
>
yes, it should be very possible (I use a DeskJet 540 myself). It
all depends on what programs he'll be using to print with. If he's
doing desktop publishing, Calamus includes the necessary drivers, so
should the latest version of Pagestream. If he's using GDOS programs,
the latest version of NVDI includes several DeskJet drivers. If he
wants to print out graphics files, both Imagecopy4 and GEMview offer
Deskjet support.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3908. Re: Help wanted with KEMD etc

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <609lhd$qfm@news.cybernews.net>
Source record: 116290

On 23 Sep 97 17:19:30 G, Denniss Riches (Far, Far Beyond Bedlam) wrote:
> I have just plucked up courage and attempted to install MINT using KEMD etc
>
> I have a 1040STFM with 4meg RAM TOS v1.4 Hard Disk etc
>
> Once installed every time I attempt to run MINT I get the following message
>
> "Couldn't sync or lock device j:." The system then checks everything in sight!
>
> Is this usual or do I need to correct something in my setup?

As far as I've ever seen, this is pretty much normal. Remember, UNIX-based machines were never really meant to be powered down by just hitting the power switch. There should be a re-boot, or shutdown command. This will flush all the necessary caches.

Mike White (michael@fastlane.net)

3909. Just a small reminder...

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <609lsi$9su@mn5.swip.net>
Source record: 116291

I just want to remind you of my homepage - take a look at my studio or read
some of my magazine articles, or read about common problems with the Falcon
and Cubase Audio and how to solve them, or...
--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

3910. Re: ### Please help with dying Falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: lenkel@inconnect.inconnect.com
Message-ID: <609rv2$ve3$1@news.inconnect.com>
Source record: 116292

Jared Addington (jdaddin9@airmail.net) wrote:
: That's what I was afraid of. Any idea how much those notebook size hard
: drives are? I'm going on the 2nd week with no Falcon, it's withdrawl
: time!
:
: -Jared
I have a 63 MB internal IDE drive from my Falcon, they still sell those
IDE drives you can get a 3 GIG one for many 100's of dollars. But I'll
sell you my drive for $40.00 shipping included.
--

Lenkel@inconnect.com Paul Luscher
Pick up the NEW CD from Site51 and LENKEL called: PROJECTILE
featuring Seven bands from Salt Lake City proper, "Bubble Couch",
"Mirror Mirror", "South", "Aeon Dawn", "Insanity Void", "Poink", and
"Film & Silver". This 18 Track disc is an AUDIO CD plus Enhanced CD
Get yours now at a great Utah market price, Contact:
http://www.inconnect.com/~lenkel/ Lenkel@inconnect.com

3911. FS: 500 MB CD-ROM w/ PD stuff and other Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: steele@wolfenet.com
Message-ID: <60a07o$9f9$1@sparky.wolfe.net>
Source record: 116293

Make an offer on all or some of these items. If you have any questions about any of these let me know.

All items include original disks and manuals. Some include boxes. They are all clean (no gross stuff on the manuals) in new condition, etc.

GAMES (The best of the best)

After the War
Alcon
Alien Storm
Batman
BattleChess
Battleship
Beach Volley
Blasteroids
Blood Money
Boulder Dash Construction Kit
Buffalo Bill's Rodeo Games
California Games
Carrier Command
Chaos Strikes Back
Codename Iceman
Daily Double Horse Racing
Death Sword
Dungeon Master
Empire
F15 Strike Eagle II
F29 Retaliator
Falcon
Flood
Future Wars
GBA Championship Basketball (Two on Two)
Gods
Gone Fish'n
Grid Runner
Guild of Thieves
Hammerfist
Hardball
Heroes of the Lance
Hex
Ikari Warriors
International Karate +
International Soccer
International Soccer Challenge

Ivanhoe
Joust
Karate Kid 2
Karateka
Kickoff
Kid Gloves
Leader Board
Leisure Suit Larry
Lemmings
Magical Math III
Metrocross
MIDI Maze
North and South
Pipe Dream
Populous
Power Drift
Prince of Persia
Road Raider
Run the Gauntlet
Simulcra
Skychase
Speedball
Spherical
Star Glider 2
Stunt Car Racer
Super Hangon
(Tank) Conqueror
Techno Cop
Tempest
Tetris
The Pawn
The Untouchables
Thundercats - Tentatively sold
Thunderhawk
Tusker
TV Sports Football
Typhoon Thompson
Virus
Wanted
Wings of Death
Winter Games
World Championship Karate
World Games
Xenon 2

MISC.

Mr. Boston Official Micro Bartender's Guide
Guitaristics (teaches guitar)
Keyboard Antic (teaches piano)

Spammers: By sending me junk-email (unsolicited e-mail which does not specifically provide a response to a post I have made), you agree to pay $100 for each e-mail you send me (to cover the costs associated with reading and deleting your e-mail, as well as collections). You will be taken to court for failure to pay this fee.

3912. Re: [WEB] U.T.S.I and Netscape users

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <60a381$12jg@ds2.acs.ucalgary.ca>
Source record: 116294

Jo,

The one thing I've noticed on the actual page where you list the
different categories of software is that while the colours of the
table cell backgrounds are specified, the colour of the text is not.
I have CAB set up to default to Red for highlighting links, so the
Music Software link shows up as Red on Red, or no visible text. Maybe
specify black or white text so this doesn't happen.

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/

3913. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <60a3fg$12jg@ds2.acs.ucalgary.ca>
Source record: 116295

```
On 24 Sep 1997 02:41:16, Hallvard Tangeraas wrote:
> On Tue 23-09-97 02:10, Tony (atticlab@tip.nl) wrote:
>
> >rutger@online.euronet.se wrote:
> >
> >> I had once a program for Atari ST called MUSIC STUDIO from ACTIVISION.

>
> What the *%&@**?????

Go Hallvard!
____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/
```

3914. BIG LIST-FS going fast

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3428A802.5517@ibm.net>
Source record: 116296

defang@ibm.net wrote:
>
> Well, I inventoried all my Atari stuff and have quite a list. Browse
> through, take a look, and let me know if there is anything you would
> like. Here goes....
>
> HARDWARE:
>
> PCM124 Atari PC Monitors-NEW-$30ea.
> NX-1001 NLQ Star Multifont Printer-multi paper path, auto
> loading,prints on up to 3ply paper, original box, like new.-$30
>
> A/B Video BOX(NEW) - 3-15 pin female jacks - A-B & Input-Output-$15
> above with 2 new 15 pin male video cables-$25
>
> SC1224 Monitors - units power on and have displays but all need
> different types of repair. Ask whats available. $10ea.
>
> KEYBOARDS for Atari ST/STE(Not MEGA)-good working condition, clean, no
> broken keys.-$10ea.
>
> Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and
> AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20
>
> NOW FOR THE SOFTWARE.......
>
> UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION &
> BOX" ** Atari CD's **
> TITLE Manuf/Dist Description PRICE
>
> Hard Disk Sentry- Chromagic-disk repair, optimization utility for
> ST/STE/TT & Falcon030.-SOLD (new-shrink wrapped)
>
> PAGESTREAM Release 2.2SE-Soft Logik-Atari Desktop Publishing
> Program-47 fonts, 100 page manual.-SOLD
>
> PAGESTREAM ASSISTANT for Pagestream-Spar Systems-ST/STE/TT Falcon.
> Hypertext personal guide.-**SOLD**
\
> THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7
> music floppies.-$5
>
> LOTTO DDS-Missionware-Lotto number generation program and lotto
> database manager.-**SOLD**

> FLASH II-Missionware-V3.00-Telecommunications/modem software for
> ST/STE & TT.-SOLD
>
> ATARI CD MASTER 4.(includes Audio CD Master)-CD Rom access
> software-HOMA House Canada-Drivers for the following CD's-Infopedia
> v2.0, Time Almanac, UFOII, SpaceMissions.-SOLD
>
> Atari FIRST WORD Wordprocessor-SOLD
>
> EXTENDOS PRO-Anodyne Software-v2.1-for ST/STE/TT/MEGA's & Falcon-CD
> Drive driver-auto install/enhanced audio player-support for over 40
> CD-ROM drives & more!-SOLD
>
> DATA DIET v1.0-Disk drive compression program-Double Click
> Software.-$5
>
> MOUSE BOOT v3.d-Boot manager-$2
>
> ULTRA SCRIPT-Atari-A PostScript language compatible interpreter
> features Lucinda font family for MEGA's & SLM804 Laser Printer.-SOLD
>
> MULTI-DESK-Codehead-unlimited desk accessories utility.-$2
>
> PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD
> application for STE & MEGA STE.-$5(incls. Winning Pictures Viewer &
> PhotoKina CD ROM viewer drivers)
>
> READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2
>
> FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5
>
> TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your
> Atari.-$5
>
> REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling
> Checker-$2
>
> *** CD's ***
>
> SKYLINE CD-SOLD
> CRAWLY CRYPT VOL#1 CD-SOLD
> CRAWLY CRYPT VOL#2 CD-SOLD
> THE ST SOFTWARE LIBRARY-D&C Enterprises-150MGS of Public Domain-one of
> the first Atari CD's-SOLD
> ATARI MEGA ARCHIVE VOL #2 CD-SOLD
> ATARI GEMINI CD-Walnut Creek-SOLD
> STE POWER CD VOL#1-SOLD
> SUZY B's SOFTWARE TREASURY double CD ROM Set-SOLD
>
> QUICKFORMS CD - Sterling Connection-requires Pagestream for forms and
> layouts(any version). 5300 clipart img/iff-ilbm format. 550 type 1

> fonts. 110 spreadsheet templets. 190 gif 140 PI1(degas) 722
> postscript clip art images. 160 gdos 140 pagestream 230 calamus fonts.
> 700 business letters in txt format. Utilities for printing a viewing
> files.
> Includes Templicity, LogoLibrary, Cliptomania I&II, Font Farm I & II,
> and ClassicWare collections. Includes all docs. $25 for the CD.
>
> CLIP ART COLLECTION CD-Electronic Spinster Graphics-for Atari
> Computers-over 6,000 clipart images in IMG format-1,000 vector images
> in CVG & GEM/3 formats.-SOLD
>
> *ALL CD"S IN EXCELLENT CONDITION **
>
> ***GAMES GAMES GAMES GAMES GAMES***
> All have original box and doc's!!!
>
> MAH-JONG Solitare-Cali-Co Software-Chinese Tile game-excellently done
> for the Atari, one of my favorites-SOLD
>
> DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10
>
> CHESS CHAMPION 2175-Oxford Press-excellent chess game,-SOLD
>
> OBSESSION-Unique Development Sweden-excellet pinball games-for STE
> only.-$15
>
> R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly
> helicopters and fixed wing aircraft. Comes with an original FUTABA
> Conquest four channel/2 joystick R/C controller that plugs into the
> Atari. Comes with manual-software & original box-excellent program for
> a 1-meg Atari.-$50
>
> **NAME YOUR PRICE ON THESE GAMES** SW=shrink wrapped
> All come with original box and doc's!!!! *Commercial Software**
>
> METROCROSS-US GOLD-scrolling skateboard arcade game-SW
>
> ZYNAPS-Hewson-scrolling Defender type game-SW
>
> DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling
> game-SW
>
> THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.
>
> SPACE QUEST-Sierra-3D animated adventure game.-SW**SOLD**
>
> TYPHOON THOMPSON-Broderbund-search for the Sea Child.-SW
>
> STAR WARS-BRODERBUND-space shoot em up.-SW
>

> STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.
>
> CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un
> Badge Couleur".-SW
>
> Micropose-F15 flight simulator.
>
> FINAL ASSAULT-EPYX-Mountain climbing adventure.
>
> PINBALL WIZARD-Accolade-Pinball tables & construction set.
>
> BattleShip-EPYX-High seas combat.
>
> METROCROSS-USGold-scrolling skateboard arcade game.
>
> PROJECT NEPTUNE-EPYX-007 role playing game.
>
> MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.
>
> BUBBLE BOBBLE-Taito-2 hungry dino-mights-bubble trouble.**sold**
>
> SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.
>
> STARRAY-Spinnaker-scrolling shoot em up.
>
> GOLDRUNNER II-Microdeal-COOL GAME!!
>
> CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.
>
> ARKANOID-TAITO-enhanced Breakout style arcade game.
>
> RENEGADE-Taito-Street fighting.
>
> ALCON-Taito-Raiden style scrolling shoot em up.
>
> BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from
> prison.
>
> OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!
>
> PRIME TIME-First Row-Create your own TV Network.
>
> ZERO GRAVITY-Microdeal-marble arcade game.
>
> STARE QUAKE-Terrific Software-arcade style 512 screens.
>
> DEFENDER II-ARC-Coin-op arcade game-excellent Defender follow-up.
>
> STARGLIDER- - Arcade quality 3D combat SIM.
>

> BATTLEZONE-Atari-tank battles.
>
> LAST DUEL-Capcom-scrolling shoot-em up.
>
> LANDS OF HAVOC-Antic
>
> PHANTASM-Exocet-Space Adventure.
>
> KARATEKA-Broderbund-Karate Fighting.
>
> TRANSPUTOR-Actual Screenshots-marble game.
>
> LED STORM-Capcom-Scrolling driving game.
>
> ELIMINATOR-Hewson-3D graphics, arcade game.
>
> WARSHIP-SSI-Tactical game. Surface combat in the Pacific 1941-45.
>
> HECTOR AND THE KILLER TOMATOES-1 MEG game + Editor(excellent0
>
> **
>
> ST FORMAT MAGAZINES-ST UK Magazine. Each issue has 2 floppies, Cover
> Disk & Wonder Disk. I have issues 73 thru and including 'final issue'
> #86. August '95 thru Septemner '96. 14 ISSUES, 28 floppies in
> all.$75 (SOME FLOPPIES STILL IN SHRINK WRAP)
>
> ATARI FORCE COMICS. First issue thru Final issue(1-20)$25
> All in plastic sleeves, mint condition.
>
> Papa Grafiks Guide To Atari Works Word Processor(BOOK)-$5
>
> ********************THATS IT************************************
>
> Buyer pays shipping.
> Payment: Either prepay by check or money order or COD.
> USA & CANADA ONLY, please. -DF
>
> OK to bargin with the price, make an offer, especially with the
> commercial game software above.-DF

3915. FS:Toad Chameleon PC System

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: defang@ibm.net
Message-ID: <3428AF90.7781@ibm.net>
Source record: 116297

Before I place this ad on the NET I wanted to ask any Atari users if they would like this system. It was put togeather by TOAD Computers and is in real nice shape. Just boot it up and off you go. I know its not an Atari computer but just wanted to ask here first. Here's a quick list of what it's got: (more info to follow)

TOAD Chameleon System

Pentium 133-socket 7 with heatsink and fan
32 Mg. Ram
256K cache
1.2 GB Hard Drive
Matrox Mystique Video Card with 4 Mg. Ram
SoundBlaster AWE 32 upgraded to AWE 64 via Creative Software
ZOOM K56FLEX Fax modem-internal
8X Speed Creative CD drive
Eagle 96 Exabyte Tape Backup System with excellerator board and 4 backup tapes 1.6 GB uncompressed 3.2 GB compressed per tape
1.44 Floppy drive
Spacewalker HOT-541 motherboard-includes VRM Module so you can put an MMX CPU in it.(more specs. to come on motherboard)
Joystick
Speakers
Beetle Mouse
Windows 95-installed * Encarta 96* MicroSoft Works* Microsoft Money.
(If I left anything out I'lllet you know)
Tower case
Nice all around system---ASKING US$1100 + Shipping. US & Canada ONLY!!

Daniel Fangmann
Floral Park, NY USA

3916. Re: 520ST Floppy Problems (New ST User)

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970924080020921l@ppp32.tou.hol.fr>
Source record: 116298

Hallvard Tangeraas <hall@post1.com> wrote (�crivait)�:

> >Just replace the drive mechanism with a PC 1.44M drive. Be sure the PC
> >drive has jumpers or some way to change the drive ID. Sony and Teac
> >drives are often recommended. I have just managed to convert a Mitsumi
> >drive with no jumpers.
> >
> >Other thing, the connecter inside the the drive unit must be twisted
> >upside down to connect to the PC drive.
>
>
> ...and don't forget to short the "disk detect" switch!!!!

You're right, but I haven't figured out which are the correct pads to
connect in the Mitsumi drive. The Mitsumi has no jumpers inside, but 12
tiny solder pads that seem to work as such. Shorting them with a
screwdriver, I managed to figure out that the one marked A/D was somehow
the the ID selector...

> If you don't do this the drive won't notice when you change disks and next
> time it writes to the new disk it thinks it's still got the old disk in the
> drive- major disaster!!!
>
> By the way, I was told by someone that Mistumi drives are about 2mm too
> long for the stand-offs on the ST main board, so that fastening it will
> create problems... did it work alright for you?

Mechanically, it fits fine, maybe a little short more than too long.

> How about the disk "eject" button? Does the modification I've explained in
> the file (location below) I made work for this drive as well?
> Once again... in case someone wants to upgrade to 1.44Mb (or replace a
> broken 720K drive);
>

I cut out a rectangle in the ST case. I know it's not as pretty as
before, but I prefer it that way.

> ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip (16 Kbytes)
>
>

While we're on about this, someone told me that an STE with an Ajax
chip, TOS 2.06, jumper pad E6 and a drive with Pin 2 (HD Detect) enabled
would automatically detect and switch to HD mode without the need of the
extra circuit.

I guess this is wrong because, as it doesn't work for me, and I've read several text files that don't mention it.

Also, I have put a link in my FAQ to a zipfile that contains all the textfiles I have found on the subject. Several of them have an interface like the one you seem to be designing.

Let us know anyway...

> Hallvard

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3917. Re: Falcon SCSI Specs, AHDI

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3428BD53.2DE4@ooc.de>
Source record: 116299

Paul Luscher wrote:

> What is the limit for Hard Drive Size and Partition size addressable
> with AHDI on an Atari Falcon? Is it different for IDE and SCSI?

The Falcon hardware doesn't impose any limit at all. Concerning AHDI and IDE drives I don't know but SCSI drives only work if they have not more than 1 GByte capacity. AHDI is not capable of adressing sectors that lie beyond the 1 GByte limit.
Other drivers, e.g. HDDRIVER, support IDE/EIDE and SCSI/SCSI-2 drives of any size.
The maximum partition size depends on the TOS version. With old TOS versions 256 MByte ar possible TOS 2.x and 3.x support 512 MByte per partition, TOS 4.x supports partitions up to 1 GByte. When MagiC 5 or Big-DOS are installed you can have partitions up to 1 GByte independent from the TOS version. In this case you can also use DOS compatible partitions which have up to 2 GByte per partition. Note that with MagiC and Big-DOS you can also have more than 14 partitions. MagiC supports up to 23 partitions, Big-DOS up to 29 partitions.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3918. WTB: Atari World #3

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <60acjv$3t1@news.iwvisp.com>
Source record: 116300

Hi,

Does anyone have a copy of Atari World #3 they would like to sell or trade for some issue of ST Computer (German) magazine, STarT or any other U.S. mag I might have (I don't remember all of them:)?

Pls reply email by removing the spam block in the email address.

Thanks,
Mike

3919. Re: KEMD etc

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <875088514_OASIS_@denr.demon.co.uk>
Source record: 116301

```
>From: michael@fastlane.net (Michael A. White)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Help wanted with KEMD etc
>Date: 24 Sep 1997 00:06:05 GMT
>Organization: None whatsoever
>Message-ID: <609lhd$qfm@news.cybernews.net>
>References: <875035170_OASIS_@denr.demon.co.uk>
>NNTP-Posting-Host: fw-166-230.fastlane.net
>X-Newsreader: NEWSie Version 0.79 (Atari)
>Lines: 17
>Xref: news.demon.co.uk comp.sys.atari.st:65903
>
>On 23 Sep 97 17:19:30 G, Denniss Riches (Far, Far Beyond Bedlam) wrote:
>> I have just plucked up courage and attempted to install MINT using KEMD etc
>>
>> I have a 1040STFM with 4meg RAM TOS v1.4 Hard Disk etc
>>
>> Once installed every time I attempt to run MINT I get the following message
>>
>> "Couldn't sync or lock device j:." The system then checks everything in sight!
>>
>> Is this usual or do I need to correct something in my setup?
>
>As far as I've ever seen, this is pretty much normal. Remember, UNIX-based
>machines were never really meant to be powered down by just hitting the
>power switch. There should be a re-boot, or shutdown command. This
>will flush all the necessary caches.
>
>
Thanks for the info my main question was really the reason for error message

"Couldn't sync or lock device j:." what does this is mean and is it serious?

--

-------------------------------------------------------------------------
denr@denr.demon.co.uk
-------------------------------------------------------------------------
```

3920. Re: Grader for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <60ae7fsjs1@news.gt.ca>
Source record: 116302

On 23 Sep 1997 Boris D. Cahan wrote:

>In a previous article, STIRRE31@MAINE.MAINE.EDU () says:
>
>>Is there a program on the Net designed to grade classrooms? I would
>>like EZ Grade but have been unable to find it.
>>Thanks for any help.
>>-scott tirrell
>>-stirre31@maine.maine.edu
>>
>I was about to post the same question! If yiou get an answer, let me know, too
>
>Boris

A friend of mine, who's wife is a teacher, purchased EZ Grade some
years ago. I wouldn't be surprised if the author still sells it.

There's also a program called CLASS, although I don't know if it's as
good as EZ Grade. Still being a GEnie member, I can download the EZ
Grade demo and CLASS if anybody is interested.

```
********************************
Name: CLASS_45.ARC
Date: 931011
Approximate # of bytes: 105984

Description:
This is version 4.5 of CLASS, a combination electronic gradebook,
statistics, and graphics package for teachers at all levels. CLASS
stores names and grades, calculates averages, shows grade distributions,
and much more. It's fast, flexible, and very useful. This version
allows viewing text files from within the program, exporting and
importing student names from other files, converting scores to
percentages, and several other new or improved operations.
See CLASSDOC.ARC for a more detailed description of old and new
features. Runs in color and mono, on TT and ST machines.
********************************
```

<< Neil >>
nroughley@unix.dsoe.com

3921. FS (UK): TT030, Eizo 21" and lots of other stuff...

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <60alku$1rn$1@loki.cf.ac.uk>
Source record: 116303
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Following items for sale (heavy stuff within UK!)

TT030 computer, 1GB HDD, 4MB, new lithium : £350
Eizo 21" 6500 monitor (suits all modes TT) : £500
Notator LogiC (new with all manuals) : £180

(or above three as package for £800)

CD ROM drive (external) : £50
Vidi ST12 colour digitiser : £35
HP laserjet 2 (1.5MB), immaculate, new toner : £250
Epson Stylus Color + new cartridges : £200

S/ware:

Script £20
Kangkong Sound Canvas editor £20
Twilight £10
NVDI font pack (5 disks) £12
Vector Xchange £5
Textstyle £5
Imagecopy 3.5 £15
Everest (reg) £5
Screen Maker & Video Supreme £20
Extendos Pro £10
Adresse (reg) £5
Two-in-one (reg) £5

CD ROMS:
Keyfonts pro £10
Bingo £10
Gemini 1993 £10
Suzi B's double-cd £18

Email Simon on WilliamsSG@cf.ac.uk if interested...

3922. Need: New ImageCopy info

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <60ad3u$3t2@news.iwvisp.com>
Source record: 116304

There was a post a while ago I lost that contained details on the
latest version of ImageCopy. Did anyone keep the info to repost?
Any chance it supports the new Epson Photo printer?:).

Thanks,
Mike

3923. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60ag08gda2@infomania.emw.ericsson.se>
Source record: 116305

Vandeweghe Jo wrote:
>
> >IMHO. It's sad that such a great idea would be spoiled by to much
> >graphics
> >which doesn't realy make any sence to me.
>
> But ... the web is made for graphics ... :-)

It is? ;-)

Seriously, IMHO I think to manye people use way to much gfx on
their webpages. It's much nicer if you use it sparse and only
where needed.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3924. Re: TOS Error 35 (was memory prob)

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: comp.sys.atari.st
Message-ID: <342acfa7.467280@news.airtime.co.uk>
Source record: 116306

On Sun, 21 Sep 97 13:27:40 GMT, in comp.sys.atari.st you wrote:

>I ran "Profile" again after my Memory Expansion and got the same TOS 35 error.

TOS ERROR 35 means your ATARI cannot find everything it needs to run
your software, either you have a important file missing or the
software is corrupt
Nothing to do with memory
Nothing to do with your ATARI or ATARI operating system,

It is a probvlem with the software you are running, it is Incomplete
OR corrupted (Damaged)

HTH:)

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

3925. August Atari Computing?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <60b31o$g6f@ccshst05.cs.uoguelph.ca>
Source record: 116307

Has anyone (on the North American side of the Atlantic, in particular) received their copy of the August isse of Atari Computing? Mine has not yet arrived on my desk, and it being nearly October, I'm wondering what's happening...

THeo

3926. Re: Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875116650_OASIS_@ping.be>
Source record: 116308

In article <01bcc843$0cf0c140$553763c3@BTInternet>
"Robert Thomson" <robert.thomson@btinternet.com> said:-

>Pacman on E's the ultimate pacman game on any format only for the Atari
>STE.
>Download the full version for free at this address:
>
>www.btinternet.com/~robert.thomson

I have downloaded the full version, but each time when trying to run
it I receive the same dialog (on a 1040 ST):
"Not enough memory for this application"

Nevertheless I have put your link on the U.T.S.I

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3927. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <34293209.9289041@news.wildnet.co.uk>
Source record: 116309

On Sun, 21 Sep 1997 22:22:55 GMT, kock@kockens.pp.se (J Kock) wrote:

>On Sun, 21 Sep 1997 20:05:58 GMT, damien@jetman.d.c.u (Damien Burke) wrote:
>
>>Rubbish. Show me Dungeon Master or War Heli or a thousand other
>>copy-protected games that your magic version of Procopy copes
>>with then.
>
>You are welcome to my house, and i will show you my copy of Dungeon Master.
>Copied directly from my original game...

Any money says it doesn't work 100%
FTL had stunning protection on their games and Dungeon Master was no
exception.

Think about it logically - if it was SO easy to copy games with just a
modified version of Procopy then there would have been no need for a
piracy scene at all. No-one would have had to crack the games because
this oh-so wonderful Procopy would have copied anything you could
dream of. Infact if your version of Procopy is so good it can copy any
game you care to throw at it - it makes you wonder just why software
houses even bothered to release anything, when they knew full well
that any ST owner could rip off their work with a tiny little utility.

I don't think you fully appreciate the quality of protection that some
games had (and indeed the skill it took to remove it)

Even the fabled Blitz "hardware" copier ballsed up on a lot of games.
Making copies of your own originals is NOT as easy as you make it out
to be and no amount of arguing will prove it otherwise to anyone who
knows half an ounce about how the ST works.

>>Oh please. The ST is dead. Some people just don't realise it.
>
>No, the ST is not dead. AS long as there is ST users left in this world, it is
>not dead. And there are other Ataris to my friend.

True. The ST itself is far from dead, the Atari community as a whole
is still quite vibrant in a muddy, slow trickling sort of way. But the
commercial ST scene is very dead. I don't care if a handful of PD
libraries sell second-hand games, no major retail store or
distribution outlet (such as Intermediates in the UK) stocks FRESH
released, original Atari ST software. Please - prove me wrong! Sure
they might carry the odd bit of Jaguar or Lynx stuff and possibly even
some of the newer STE/Falcon titles, but Damien's point was that the
STFM games market is DEAD on a commercial level (and hell, even on a

shareware one too.. okay so Tony might release a few games now and again (and pretty funky they are too) but we're not talking bitmap brothers quality here (sorry!))

You may find 2nd hand titles in old computer shops or car boot sales/markets/PDL's. But that's about it. The ST is also dead on a commercial level in most countries. If it wasn't then we'd still be able to go out and buy ST Format or any of the other great Atari magazines that have been around. The lack of support for the Atari in the popular press/media is yet another good indication of just how low a commercial level we are talking about here. Okay okay.. don't start spouting "Atari Times" at me please - sure it's a nice little publication, but it's a far cry from the ST's salad days.

>Ah, one of the little boys using an emulator with games cracked and mutated by
>the Pompay Pirates..
>Oboy, you are so coooool..

hehehe.. if only you knew...

only one thing killed the ST - time.

It lived a long and fruitful life, and as you've shown it lives on on a very practical day-to-day basis for a few other people too (lets face it though, this newsgroup is hardly an unbiased sampling is it) lot's of people are reliving those days that they long left behind by using the various ST emulators that are out there on their PC's. I know of people who've actually gone and bought real 2nd hand ST's purely because of the revived interest Pacifist has stirred within them. It's a big and growing area, emulation of the ST will soon over-take real use of it in terms of quantity of end-users. And I've started to see the benefits of this via new releases for the ST, old programs that were never completed or launched way-back-when are finally being finished. Things move on and no amount of words will stop them. But to blame the emulators for killing whats left of the Atari is naieve to say the least, sure people are downloading cracked games on a daily basis, but this is 1997 - not 1987 - there is no market for it to kill anymore. Share and enjoy.

Rich
--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

3928. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <60bi7vbmo1@news3.Belgium.EU.net>
Source record: 116310

On 22 Sep 97 21:02:14 G, Vandeweghe Jo wrote:
> In article <342950c9.1658341@news.airtime.co.uk>
> comp.sys.atari.st said:-
>
>>>FIND SOMEONE EXPERIMENTED IN ATARI NET CONNECTION AND INSTALL MINTNET
>
>> You think Mintnet is a step forward ?..... hmmm
>
>MintNet is right now the only way I have found to be on the net with
>an Atari ... let's ask to Martin Byttebier what he thinks about that
>... Martin don't stop trying a lot of 'new' solutions which don't work
>at all ... at least at the firsts attempts ... a pity

Hi,

So here are my words of wisdom.

Whatever people may say about MiNTnet it's really the only way
to have a proper Internet conncetion. It's very stable and contains
drivers for every Internet protocol available right now (PPP, SLIP,
etc)

With MiNTnet and with the help of Gluestik one can use almost
every Internet prog available for the Atari platform.
Cab, Newsie, AIRC, Antmail, Telnet, aFTP, even the good old Oasis 1.35
(with the help of the excellent POPwatch and NEWSwatch) can be used.

OTOH: I must say that for a common Atari users with no
knowledge of computer science at all (like me) it's a hasle to setup
the MiNTnetstuff, especially if you're trying to build the setup from
scratch.
Thank to guys like Katherine Ellis (KEMD2), the people of the
TAF-package (Toronta Atari Association), Abel Philippe (PPP-KIT) and
the maker of the original KGMD package things has become much easier
to install. Nowadays everyone with a minimum of brains must be capable
to install MiNTnet using one of these easy-to-install kits. However to
be honest I never managed to get KEMD2 (sorry Kellis) and PPP-kit
working. I probably don't have enough brains:-)

>... Martin don't stop trying a lot of 'new' solutions which don't work
>at all ... at least at the firsts attempts ... a pity

Thanks Jo, I know you're grateful to me for my help with your
Internet setup and I'm not gonna stop my experiments. But please keep
in mind that all these experiments aren't my invention at all. They
coming from other people. I just try out what they have told me.

Sometimes, due to the language barriere, I misinterpret their letters.
That's why some experiments won't work from the first time. I'm sure
you'll admit that they do work after a certain time.

Therefore you should better send your expression of gratitude
to guys like Istvan Leelossy, Michel Vanhamme, Andre van Ryckegem,
Josua Dietze, Bruno Kozlowky, Jo Even Skarstein, Tom Thomason, Gary
Priest and a few other of which I can't recall their name right now.
They all have help me, directly or indirectly, to build up my Internet
setup like it is a present. Without them I probably shouldn't have been
able to surf the Net. Thanks guys

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

3929. whats a good scoring program?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <60bjf4$j96@nntp02.primenet.com>
Source record: 116311

I want to figure out what the easiest to use MIDI scoring program for the Falcon is. Preferably something that you can hear the notes as you drag them accross the screen, like the old Activision Music Studio. I can compose cool stuff, but it is a lot faster if I can hear the notes as I place them. -Satcom2

3930. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875126096_OASIS_@ping.be>
Source record: 116312

In article <60bi7vbmo1@news3.Belgium.EU.net>
martin.byttebier@ping.be (Martin Byttebier) said:-

> Therefore you should better send your expression of gratitude
>to guys like Istvan Leelossy, Michel Vanhamme, Andre van Ryckegem,
>Josua Dietze, Bruno Kozlowky, Jo Even Skarstein, Tom Thomason, Gary
>Priest and a few other of which I can't recall their name right now.
>They all have help me, directly or indirectly, to build up my Internet
>setup like it is a present. Without them I probably shouldn't have been
>able to surf the Net. Thanks guys

Sure, all the people above have big, fat and very well featured brains

.. sometimes I must admit it's not at all my case ...

Although, Martin, you are among the most intelligent atari net users ...
also not my case ... you are disciplined like a programmer, gentle as a
friend and colorfull as an artist ...
Sometimes I must also admit that programs are not at all functionnal
only because they are 'NOT VERY EDUCATIONAL MADE' ... I must apologize
again here because it's surely a default coming from me ... I'm a
teacher ... but a lot of programs are 'NOT AT ALL PEDAGOGIC', so they
wait for the user to understand too complicated technical related
stuff ... IMHO programs should be made for 'ANY INTERESTED USER' not
only for techies or people who have 29 hours a day to experiment if it
will work or not ... So, enough said ... after all I have never
programmed anything except html pages (and here some people will not
find it tasty ...:-))

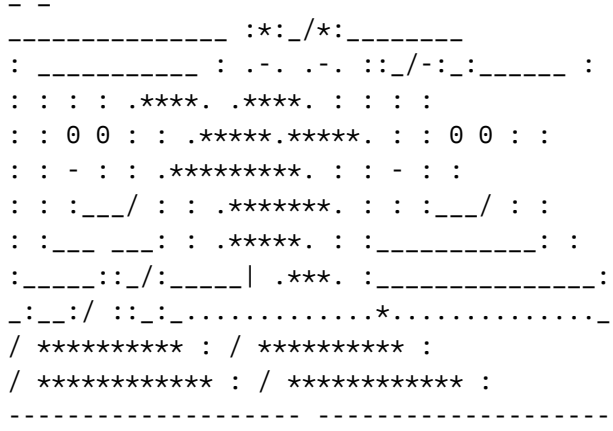
The best interfaced programs I use are without any doubt:
-Oasis 1.35E (with desesperately a lot of restrictions like the support
offered by the authors ... oh sorry ... the phantoms !:)
-CAB
-POPwatch
-Xurl
-NEWSie
-Aftp (I really love it !)
-HP-Penguin

So thank you to all the programmers who have made this marvels ...

I don't want to speak about MintNet, minix partitions, GlueSTiK and all
the rest because they were installed by my very best friend Martin ...
I'm not able to install them ... Really not made for me and a lot of users ...
otherwise we should have been a lot more in this nice place ...

Nevertheless, they work perfectly, so, THANK YOU to any atari net worker
and programmer ! The fun comes from you even if not so PEDAGOGIC ...

It's the computer myth !!!



Jo
--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM

" Sure highest mountains are not made of stone."
* FREE TIBET *

3931. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875125924_OASIS_@ping.be>
Source record: 116313

In article <60ag08gda2@infomania.emw.ericsson.se>
Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se> said:-

>Seriously, IMHO I think to manye people use way to much gfx on
>their webpages. It's much nicer if you use it sparse and only
>where needed.

As I have said in my email, I'm really becoming to seriously think
about this solution ...

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3932. Re: Software only Emulator ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <EH0ynG.96B@cix.compulink.co.uk>
Source record: 116314

There are several options, Dave, from shareware offerings such as PaCifiST (which I haven't had much success with) through to full commercial offerings such as MagiC_PC (very good, very compatible with *well written* GEM software) and GEMulator'96 which purports to be more compatible with non-GEM software.

There's a demo of the latter available from the Emulators Online home page (http://www.emulators.com) which I've tried, but I've opted for MagiC_PC from System Solutions which comes with Ease 5 desktop and can have NVDI_PC added on for Truetype font compatibility.

Ian B

Support A|C|G - Buy Atari Computing magazine

3933. ST Info, please!

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: zmerch@northernway.net
Message-ID: <MPLANET.34295e06zmerch989692@208.128.145.2>
Source record: 116315

I'm an ST Newbie (and loving it -- 1Meg 1040STf) -- but I have a few questions that I don't believe are in the FAQ. (I found a quickie FAQ, but don't know where more/bigger/better are...) Anyway, here goes:

1) Does an IBM PC Standard parallel printer cable work with the ST?

2) My ST came with none of the original disks... is it legal for me to own copies of the original disks? -- As in: Does the software license actually belong to the hardware, or if the disks are long gone, am I SOL?

2a) If I can legally get copies, does anyone out there with big bandwidth that could e-mail me .dsk or .st files of them? I have T-1 access to the desktop, so big files are no problem for me.

3) Is there any documentation on the Internet on hacking in more memory? I'm no stranger to the soldering iron and could do it myself except I have no schematics to double-check against for any changes I may make...

3a) Anyone have a TechRef or schematic set for sale/trade?
3b) Other things I'm interested in purchaseing/trading for are a monitor cable, a SCSI board, the Crystal Castles game (if available for the ST) or anything else that sounds "neato."

Anyway, many thanks to any and all!

Roger "Merch" Merchberger
--
Roger Merchberger | Why does Hershey's put nutritional
Programmer, NorthernWay | information on their candy bar wrappers
zmerch@northernway.net | when there's no nutritional value within?

3934. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1498_SSweet@fortress.org.uk>
Source record: 116316

FROM: SSweet@fortress.org.uk
SUBJ: Old Games and Piracy

j> The C64-community is still alive, thanks to those that collected old
j> games and distributed them.

Glad to hear it, and how is Commodore (The Company) doing these days?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Smile, for things could be worse...so I smiled and lo! they were.
--

3935. MODEM SPEED

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1492_PWest@fortress.org.uk>
Source record: 116317

FROM: pwest@fortress.org.uk
SUBJ: MODEM SPEED

In a message of <22.09.97>, hipkat@opera.iinet.net.au (90:102/0.99) writes:
h> Could anyone please explain to me how I can download text files at
h> 3000 cps + but other kinds of files only seem to manage half of
h> this speed. I have a 14,400 modem.

Are these text files plain or are they archived (ARC, ZIP, LZH etc)? If the former, then your modem probably has compression incorporated (like my Sportster 14,400) and this speeds up the cps rate. Files that are already compressed, and binaries, often cannot be compressed much further by the modem, which is why the speed drops - but after unarchiving you get around the same throughput :-)

I normally get 1550 - 1600 cps, but virtually all my up- and down-loads are archived (mostly ZIP, some LZH - don't use ARC if you can help it, it's much slower and packs less efficiently). On Cix you /have/ to use ARC, but it's done automatically for you at both ends. On my point set-up archiving and unpacking is taken care of by Jetmail/Semper, again automatically.

Regards
Peter

--
Picard freaks as optician asks "how many lights do you see?"

--

3936. Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1500_PWest@fortress.org.uk>
Source record: 116318

FROM: pwest@fortress.org.uk
SUBJ: Canon BJ-10ex drivers (was Re: Printing with Papyr

In a message, hall@post1.com (90:102/0.99) writes:

h> One other possibility would be to use some kind of print filter
>> which will translate the codes as you print. I think Harlekin had
>> something like this back when I used to use it, though what effect
>> it has on graphics printing I don't know, as I kept it switched
>> off.

It won't work with graphics printing via GDOS, I believe, as the filter only translates the character code sent to the printer, in the same way as for First Word Plus drivers.

h> "Idealist" which lets you do all sorts of fancy stuff when printing
h> has the possibility to add filters/remapping (I checked a few of
h> the drivers there, and tried to figure out how by checking the
h> "readme" file). Unfortunately the BJ-10 driver doesn't have it, at
h> least not for these characters. I can't quite figure out how it's
h> set up either. Can anyone help me with this?

Yes, I think I can - as long as you have the Canon BJ-10ex's printer manual and the printer in fact has a Norwegian character set in its software. While the IdeaList Canon BJ10e driver does not offer many character translations, take a look at the end of the driver for the BJ300 and use that as a prototype. Most of the entries are in decimal, a few include characters (in single quotes).

The value starting with 'p' is the ASCII value of the character to be altered (you can establish this for the screen font in use with the CHAR_TAB.CPX, for instance). You then send the escape code group to select the Norwegian character set (on my HP DeskJet 520 this would be 27 40 48 68 for Norwegian1 (ISO 60) or 49 in place of 48 for Norwegian2 (ISO 61) but this will be different on the Canon - this quite likely is the 27 91 84 4 0 0 0 3 xx used in the sample, where xx determines the character-set) followed by the ASCII value of the converted Norwegian character (on the DeskJet this is 91 for AE diphthong, 92 for crossed-O, 93 for A-ring, 123 for ae diphthong, 124 for crossed-o, 125 for a-ring) and then another escape group to return to the normal language set.

If you only have the hex values in your manual you can use these but each must be preceded by the '$' dollar sign.

Hope that helps

Regards
Peter

--
Troy: "I sensed a great deal of pain as I disintegrated him captain."

--

3937. Re: organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <60bogd$1t0@atlantis.utmb.edu>
Source record: 116319

Hi Ken.

Harlekin is a desk accesory that probably will fit your needs.
Alternatively you can give a try to the InTouch database and PIM... IIRC
you can get a demo from the ComputerDirect website.

good luck!

Daniel.

Ken Macdonald (macdonal@cfcsc.dnd.ca) wrote:
: Maybe I've missed something, and that's why I am here to ask!
: I am looking for a do it all organizer.
: Right now I use Calappt (from Atari) because it does work
: and it does _almost_ everything I need.
: What I need is a program (or acc) that will
: -have a calendar
: -scheduler
: -phone, address list
: -phone dialer
: -a "to do" list capability or notes
: -calculator(?)
: -import/export ASCII text/db files
: Calappt does all except the "to do" list and calculator,
: and I haven't found another program that comes close
: To Do, Address, de Capo, etc don't unfortunately do as much.
: thanks for any help!

: --
: ***thanks***merci***danke***slainte*mhath***tusen*takk***
: Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
: GraphicArts TOS 1.04-1.62-2.05-4.04
: Canadian Forces College Toronto Ontario Canada

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3938. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1494_PWest@fortress.org.uk>
Source record: 116320

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

In a message of <22.09.97>, SSweet@fortress.org.uk (90:102/0.99) writes:
r>>> Don't touch the heat sink! It's more as 200 V on it..
S>
P>> So I've read, but in my case the meter shows 0V on both the heat
P>> sinks while the computer is running - that is measured to true
P>> earth.
S>
S> Pete, you must make your measurments with reference to the black
S> leads or the ground plane, the ov line of the ST.

Surely if we are talking of safety and shocks etc, then one should measure from earth? I use the tin covering the computer as this is strapped to the earth pin of the input socket. Isn't the 0V line at earth potential anyway?

Regards
Peter

--
I'm Clint of Borg. Resistance is useless PUNK!

--

3939. Is there First Word Plus Version 4?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1490_PWest@fortress.org.uk>
Source record: 116321

FROM: pwest@fortress.org.uk
SUBJ: Is there First Word Plus Version 4?

In a message of <21.09.97>, julian@connexus.apana.org.au (90:102/0.99) writes:
j> If not, what is the latest version.

There was in Germany, but I believe it was a development of Write On and had nothing to do with the First Word Plus format. The last version of that was 3.20TT maintenance release.

Regards
Peter

--
I am Jim Bowen of Borg. Lets see what you could have assimilated.

--

3940. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1493_PWest@fortress.org.uk>
Source record: 116322

FROM: pwest@fortress.org.uk
SUBJ: STFM power supply problem

>> r> I suppose you could measure the volts where you stick the meter
>> r> and then put in a LARGE resistor to simulate your meter taking a
>> r> few microamps.
>> Yes, I've thought of that, but it doesn't seem right somehow!
r>
r> :-) so right!! Pure pragmatism, m8 :-)

True, oh wise one :-) I may have to do that, though I am borrowing a psu from
Derryck and trying to buy a spare. While pragmatism is well and good, I like
to know the /cause/ of such obscure faults :-))

Regards
Peter

--
"I place herd of rhino on the bridge and all you do is complain!" - Q

--

3941. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1496_SSweet@fortress.org.uk>
Source record: 116323

FROM: SSweet@fortress.org.uk
SUBJ: Pak 68/3

l>>> Is it, as System Solutions claim, "twice as fast as a TT"?

S>> Judge for yourself.

SD> Amateur! ;-)

For a change i was trying to offer some constructive help Spencer, i wasnt trying to scratch anyones eyes out.

SD> My non-accelerated TT rates as 4 times faster than a TT (it manages
SD> 1121n CPU but with NVDI and the graphics card rates much faster for
SD> video!)

SD> Now my Falcon rates almost 20 times faster than a standard MegaSTe, but
SD> thats another story...

I just offered the specs as produced by machine in the state it was, i wasnt trying to prove anything else.

The guy wanted to know about the PAK and i told him what i could.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I tried to attend a meeting on Nondeterministic Chaotic behavior,
but I couldn't figure out where to go until after it was over.
--

3942. Re: Software only Emulator ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: jeanmarh@worldnet.fr
Message-ID: <34297049.279297@news.sct.fr>
Source record: 116324

On Thu, 18 Sep 1997 11:26:45 +0100, david gaskin <dgaskin@clara.net>
wrote:

>Hello everyone
>
>Can any boby assist with my problem?
>
>Is there such a thing as a software only emulator for PC to use Atari
>STE software? All the emulators that I've tried so far ask for ROM chips
>
>I would be gratefull for any assistance
try this page
many links for atari emulation
http://www.chez.com/jeanmarh/nostalgie.htm

http://www.chez.com/jeanmarh/

3943. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <17501967_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 116325

>
>
>
>
>
>
>
>
>
>
>
>t.se!sunic!mn6.swip.net!mn5.swip.net!news
>From: kock@kockens.pp.se (J Kock)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Old Games and Piracy
>Date: Sun, 21 Sep 1997 22:22:55 GMT
>Organization: Kockens BBS
>Lines: 29
>Message-ID: <34259cc2.587093@nntpserver.swip.net>
>References: <602c7v$nib@solaria.sol.net> <3424c2d6.258147@nntpserver.swip.net>
<60345l$3oq$1@due.unit.no> <34251a46.269077@nntpserver.swip.net>
<6039ri$5i3$1@due.unit.no> <3425540c.2140701@nntpserver.swip.net>
<342e7db8.9906380@news.demon.co.uk>
>NNTP-Posting-Host: mn8.swip.net
>X-Newsreader: Forte Free Agent 1.1/16.230
>Cache-Post-Path: mn8!s-6644@dialup178-2-49.swipnet.se
>Xref: znews.zetnet.co.uk comp.sys.atari.st:119747
>
>On Sun, 21 Sep 1997 20:05:58 GMT, damien@jetman.d.c.u (Damien Burke) wrote:
>OASIS_News:N:874955360 :Re: Old Games and Piracy

Good subject is'nt it. I have lots of Pompey Pirates stuff laying about that
I bought as "blank discs" at a Car boot sale. No good to me as I now run a
Falcon. But whilst agreeing that present autors need supporting & I register
everything I use.. I would agree that the old games Comercial types I mean
are not supported & no one cares the sellers have moved on to pastures new.
If they cared about a "dead platform" they could have "donated them as
Freeware" I for one would gladly donate my 600 odd Games to an archive of
historic Atari.

Pete.

--

---
pjsmith@zetnet.co.uk

3944. FS: Winnipeg Atari ST User Group fundraiser blowout!

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <34293A51.6956@cyberspc.mb.ca>
Source record: 116326
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.systems,misc.forsale.computers.others

Newsgroups: comp.sys.atari.st

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of Atari User magazine FREE! Please specify which issues you want or random.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

FirstGraph - professional presentation graphing for the Atari ST/TT $19
disk/docs =

Critical Path - project management software for the Atari ST $19
disk/docs =

CardFile 4 - personal information manager v 4.03 $15
disk/docs =

LDW Power - spreadsheet $23
disk/docs =

STraight FAX! - FAX communication software v 2.20 $23
disk/docs =

NeoDesk 4 - the ultimate Atari desktop $24
NeoDesk icons and NeoDesk Acessories bonus disks
disk/docs =

tbxCAD - v 2.2 $40
disk/docs =

Ultimate Virus Killer - Oregon Research Associates v 6.0 $23
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $10
disk/docs =

Warp 9 - the software accelerator $15
disk/docs =

STeno - a powerful easy to use GEM based text editor v 2.0 $14
disk/docs =

Geneva - multitasking application environment v 1.02 $25
disk/docs/box =

Wordflair - the integrated document processor v 1.1 $21
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $8
book =

The Atari ST Book - Tips, instructions and hints for the 520, 1040 & $8
Mega STs book =

Turner's Third Book of Atari ST Topics $8
book =

Calligrapher Gold - v 3 $35
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $29
disk/docs/box =

Diamond Back 3 - the ultimate backup/restore utility for you Atari computer $15
disk/docs =

Diamond Edge - disk diagnostics, repair, optimization, and data recovery $19
disk/docs =

STalker 3 - GEM based telecommunications software v 3.02 $18
disk/docs =

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $18
disk/docs =

Original Atari GDOS $4
disk =

FSM GDOS $12
disk =

BentleyBear Magical Math II $7
disk =

SimCity the city simulator $8
disk =

Marble Madness - from the arcade version $7
disk/docs =

Easy-draw - the professional drawing program v 3.0 (inc. easy-tools) $14
disk/docs =

EPYX World Games $6
disk/docs =

Civilization - build an empire to stand the test of time $19
disk/docs =

Accolade Test Drive $15
disk/docs =

Test Drive II - the duel, European challenge, the supercars $7
disk =

Microprose Formula One Grand Prix $15
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $8
disk/docs =

Le Livre du Graphisme $5
disk -

WordPerfect - v 4.2 $25
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $5
book -

Word Writer ST - a fast easy to use word processing system $10
disk/docs/box -

Atari ST Programmer's Guide $5
book -

Atari ST GEM Programmer's Reference $5
book -

Image Cat - complete graphics cataloging system for all Atari ST computers $9
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $8
disk/docs -

LabelMaster Elite $7
disk/docs/box -

Grammer Expert - online help for the English language $9
disk/docs -

GramSlam - grammar and style checker $9
disk/docs -

OSS Personal Pascal $18
disk/docs `

Dr.T's Roland D-50 Editor/Libr $35
disk/docs `

Roland D-50 Synthesizer $800
great condition classic synth `

Leisure Suit Larry 2 $12
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $10
disk/docs/box looks great especially in mono `

DC Shower $8
disk/docs replace the show/print/cancel dialog `

MultiDesk Deluxe $14
disk/docs/box unlimited # of accessories at once! `

NeoDesk 4 $29
disk/docs/box `

Lookit/Popit from Codehead $20
disk/docs great file viewer & popup acc's with hot keys! `

X-Boot - best boot manager $22
disk/docs `

Warp9 - speed up all TOS machines $23
disk/docs `

DataDiet 2 - auto compresses files on your harddrive - double your space! $26
disk/docs `

Dr.T's KCS Level 2 sequencer - great MIDI program $20
disk/docs/box `

Datamanager ST - excellent graphical database $20
disk/docs/box `

STalker 3 - best telecomm modem software $28
disk/docs/box `

STeno 2 - best text editor works great with STalker $20
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $30
disk/docs/box `

Ratsoft ST BBS Software v2.1j - best BBS software $35
disk/docs/box

Revolver v1.2 disk+dox - a early version of multitasking, good for 1040's $5,

Word for Word disk+dox - crossword puzzle creator $5,

Degas Elite disk+dox - highly acclaimed paint and drawing program $7,

Assempro disk+dox - assembly language compiler $9,

E-z calc disk+dox - good spreadsheet $9,

Ultra script v2.1 disk(8)+dox - postscript/desktop publishing on 8 disks! $11,

Megatraveller disk b only+dox - missing disk A $2,

Gfa basic dox no disk - meant to go with the PD version relsd in Start $3,

Gfa basic interpreter&compiler disk+dox - good programming language $11,

Turbojet v1.2 2 disk only - deskjet drivers $4,

Neodesk v2.0 disk only - might be upgradable $4,

Advanced art studio disk only - paint program from Rainbird $4,

Ekg teaching disk only - By mad scientist software - educational $4,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $9,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Universal item selector v3.0 disk only - the best file selector replacement $5,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Wonderland 4disks disk only - game $3,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $5 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $5,

Dac easy accounting disk only - accounting software $6,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

Scan&save v1.01 disk only - DTP $3,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $21,

Prism render tt030 disk only - v1.03 top notch rendering program $22,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $24,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $24,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $30,

Atari st logo users guide 375p (book only) $2,

Atari st gem programers reference 414p (book only) $8,

Computes atari st programmers guide 255p (book only) $6,

Computes intro to sound and graphics atari 200p (book only) $5,

Space quest 3 hint book (book only) $4,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Software technologies inc's gfa basic compiler for windoze (book only) $3,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $10 plus shipping to a good
home. -

==========
HARDWARE
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GoldenImage hand scanner and matching full page scanner tray and software $50
Dr. Bob's Lite =
Migraph OCR (3 disks) =

Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $40
docs =

Mouse pad by Moustrak Inc. - grey $4 =

Monitor Master $10 =

Spectre GCR - the premiere Macintosh emulator $40 =
disk/docs/cable =

Epyx hand conformed joystick $5 =

3 1/2" Oceanic America Master-3S external floppy drive $30 =

SupraDrive Atari hard disk - 30 Meg $50 =
disk =

SM125 mono-monitor $30 =

1040 ST - 2.5 megs RAM $80 =

1040 STe - 4 megs RAM $200 =

3 1/2" external floppy drive $25 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

CaTTamaran - accellerator for TT's makes them 48Mhz instead of 32Mhz, easy to
install in any newer revision TT (motherboard B and up; 80% of TT's
in existence). Previously installed in a pre-A revision TT, which
turns out doesn't work with the CaTTamaran. Comes with original
disks, manuals and extra documentation from Cybercube. Sold as is,
with no guarentee because I can't test it on a system first $30 `

Atari TT030 computer - Faster than a Falcon, perfect condition!
4MB ST RAM + 4MB TT RAM - for greatest flexibility and compatibility
135MB internal HD - excellent condition and just the right size
Atari TT VGA monitor - 14" color screen allows 256 colors (*below)
Atari mouse
Includes all original manuals, software, disks, boxes(!)
Includes unlimited tech support via email from me, a 10 yrs
experience ST user.
All in excellent condition and guarenteed to work for 14 days $600
* The monitor has recently manifested a wobbly picture after hours
of use, a good tap on the side temporarily fixes the problem. My
dealer says it probably is a cold solder joint that needs to be
tracked down. Otherwise in perfect condition and perfectly
serviceable. The package without the monitor is $550

Atari Mega STe computer 2MB RAM, 300MB hard drive $420
Everything works perfectly except the right side shift key.
Great computer.

Atari 520 STf $50 .

Atari 1040 STf $80 .

Atari 1040 STfm $85 .

Atari external floppy drive $35 .

Atari Color monitor $50 .

Atari Mono monitor $40 .

Atari external harddrive $40 .

Atari external harddrive not working $20 .

2 Wico hand-formed joysticks $10 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $20 -

Raven Impact Dot Matrix Printer PR-9101 $25 -
2 replacment printer ribbons - KX-P115
Basics computer paper 1000-pack - 1/4 full

Parallel printer port cable $5 -

Printer ribbon reinker kit as is $15,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
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Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 20 cents each
DSHD 25 cents each

==========
MAGAZINES
==========
Complete your collection! All magazines 50 cents no disk; 75 cents a w/copy
of the disk; $1 with original disk. Buy 25 or more magazines get 50% off!!!

Atari ST Review Is 24 March 1994 disk -
Is 21 Xmas 1993 disk -

Atari STUser Is 88 June 1993 disk -
Is 86 April 1993 disk -

ST Format Is 34 May 1992 disk -
Is 35 June 1992 disk -
Spc Ed Winter 1992 disk -
Is 42 Jan 1993 disk -
Is 52 Nov 1993 disk -
Is 53 Dec 1993 disk -

STart Vol 4 No 9 Apr 1990 -
Vol 1 No 1 Summer 1986 -
Vol 5 No 2 Oct 1990 disk -
Vol 5 No 7 Apr/May 1991 disk -
Vol 4 No 12 Jul 1990 disk -

Compute!'s Atari ST Vol 2 No 6 Is 8 Dec 1987 disk -
Vol 2 No 2 Is 4 Apr 1987 disk -
Vol 2 No 3 Is 5 Jun 1987 disk -
Vol 2 No 4 Is 6 Aug 1987 disk -
Vol 2 No 5 Is 7 Oct 1987 disk -

Atari Explorer Mar/Apr 1989 -
Mar/Apr 1991 -
May/Jun 1992 -
Jul/Aug 1992 -
Nov/Dec 1992 Vol 7 Is 6 -

ST LOG Is 35 Sept 1989 disk -

ST World Vol V No 1 Is 42 Jan1990 -

Antic The Atari Resource Vol 5 No 5 Sept 1986 -

Antic 6.1,

Analog 1/87,

Current Notes 5/92,

AIM 3/92 & 5/92,

St Appications US 7/86,

Reset 2/88 & 3/88,

St User Disk Only 6/91,

Atari Advantage Vol1 #4 Oct92,

ST Informer 32, 34-46, 48-54 ,
56 Feb92 57 Mar92 58 Apr92 59 May92 60 Jun92 61 Jul92 63 Sep92
64 Oct92 65 Nov92 66 Dec92 67 Jan93 68 Feb93 69 Mar93 70 Apr93
71 May93 73 Jul93 74 Aug93 75 Sep93 76 Oct93 ,

STart
1.3 3 1.4 2 2.1 3 2.2 4 2.3 2.5 3 3.1 3 3.2 1 3.3 2
3.4 3 3.5 3 3.6 3 3.7 4 3.8 3 3.9 2 3.10 4 3.11 3 3.12 5
4.1 4 4.2 4 4.3 4 4.4 4 4.5 3 4.6 3 4.7 2 4.8 3 4.9 3

4.10 3 4.11 3 4.12 2 5.1 5 5.2 4 5.3 3 5.4 2 5.5 2 5.6 3
5.7 3 SPC 2 2 SPC 3 3 ,

Atari Explorer
win86 9-10/86 11-12/86 spr87 sum87 11-12/87 1-2/88 3-4/88 11-12/88
7-8/89 9-10/89 1-12/89 3-4/91 sum91 9/91 1/92 2/92 3-4/92 x2
5-6/92 7-8/92

Computes
1 3 x2 4 5 6 x2 8 4/88 6-7/8
and one with no cover

ST Log
28 35 8/89 35 9/89 36

Radical Type
11-12/91 3-4/92 9/92 2/93 5/93

ST Format
5/92 7/92 11/92 2/92

ST Format Disk only
5/92 1 6/92 2 8/92 9/92 2

Phoenix Taf Newsletter (10 cents each! Toronto Atari Fed newsletter)
9/92 3/93 4/93 6/93 9/93 10/93 11/93 12/93 1/94 3/94

Family and Home Office Computing
4/88 7/88 10/88 11/88 12/88 1/89 3/89 5/89 6/89
7/89 8/89

AtariUser - (10 cents each! and 1 free with each item purchased!!)
May91 Jun91 Sep91 Oct91 Nov91 Nov91 Dec91 Jan92 Feb92
Mar92 Apr92 May92 Jun92 Jul92 Aug92 Sep92 Oct92 Nov92
Dec92 Oct93

==========
MISC
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CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from $10 to $50 per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
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OmniSwitch multisync monitor adapter for regular ST's. Email your price.

3945. cab & modem speeds

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1491_PWest@fortress.org.uk>
Source record: 116327

FROM: pwest@fortress.org.uk
SUBJ: cab & modem speeds

In a message of <21.09.97>, andrew.styrmo@bbs.trideja.com (90:102/0.99)
writes:
as> Is there any way to test the throughput of the modem with Cab
as> other than to watch how fast the bytes come down the line? (holy
as> inaccurate methods batman!) I have read in a PeeCee modem forum
as> of many users of 56K modems trying to connect with 56K servers
as> and maxing out at 33K!

Can't help you on the Falcon, though with HS Modem you can get very high port
speeds on it (in excess of 116 k). Reading the US_Robotics topic it is clear
that both the current 56k technologies only give you anything near that speed
a) inwards only and b) only if the ISP has a digital line and there is /only
one/ A/D converter between you and the ISP.

Regards
Peter

--
"I swap Deanna Troi for Satai Delenn and all you do is complain!"- Q

--

3946. Coldboot not working

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1497_SSweet@fortress.org.uk>
Source record: 116328

FROM: SSweet@fortress.org.uk
SUBJ: Coldboot not working

g> I have been using notator for many years on an atari 1040 with external
g> hard drive but all of a sudden i cant get the computer to boot from the
g> hard drive. I can boot from a floppy and load the software but cannot
g> access the hard drive.

If i were in your shoes i'd power up the computer without the HD running,
then power up the HD once at the desktop, run the Hard Disk driver from
floppy, then re-install the driver onto the Hard Disk. This should work
unless youve got something like a duff Auto or ACC program on the hard drive,
or even a corrupt DESTOP.INF. If this is the case then boot with the CNTRL
and ALT keys pressed, this should prevent the AUTO's and ACC's fromloading
and may get you back into the drive. If all this fails then you may have
severe disk corruption that may require a repartition or worst a reformat
exercise.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Smile, for things could be worse...so I smiled and lo! they were.
--

3947. ☐ ☐ ☐ F R E E V A C A T I O N S !!! ☐ ☐ ☐

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: "FREE free"@free-email4.com
Message-ID: <240997155454@free-email4.com>
Source record: 116329

☐ ☐ ☐ F R E E V A C A T I O N S !!! ☐ ☐ ☐

3 Day / 2 Night Vacation
for up to a family of 5

http://www.vacationpromotions.com

<><===>>>>>=>=><<===

3948. Re: ST+ at the U.K. Atari shows.

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <35147124_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 116330

Well, there is another disk-zine that's *almost* monthly.... ;>
That is, it's *meant* to be...

http://www.elis.demon.co.uk/ictari/ictari.htm

Have Fun,
"Augeas"

--

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/ \ \ T | \ | | | \ / | | ___| ARE
| _\ augeas@elis.demon.co.uk \ | \ | | | \/ | | |___
\/__\ _______ H | |\\| | | |\/| | | ___| THE
\/ \ \ | | \ | | | | | | |___
_/_____/ E |_| _| |_| |_| |_____| ENEMY

3949. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <60c49v$1nh0$1@news.inet.tele.dk>
Source record: 116331

On 24 Sep 1997 17:22:07, Martin Byttebier wrote:

>Thank to guys like Katherine Ellis (KEMD2), the people of the
^^^^^^^^^^^^^^^^^^^^^^^^^^

Isn't this a mistake ?
I always belive that Katherine is a girl/woman.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

3950. WTB: Atari Mouse or Track Ball for 1040

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: claysmash@aol.com
Message-ID: <19970924224600.SAA29067@ladder02.news.aol.com>
Source record: 116332

Please contact me at jwcoplan@aol.com
if you have information on any of the above

3951. Re: Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <875139294_OASIS_@whalley.demon.co.uk>
Source record: 116333

In article <3428b81aa90c792@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>getting back to the DIP switch settings...
>
>I'm a little confused when it comes to DIP switch 10, if this should be on
>or off. I understand that if it's in the "off" position it should make the
>printer IBM Proprinter compatible, and "on" will make it Canon BJ-130
>compatible.
>
>The NVDI drivers seem to work more or less with the BJ-130 emulation, but
>the "idealist" driver notes that DIP switch 10 should be off, so what
>"standard" should I adhere to?

My hunch would be to keep switch 10 on. When I managed to get the
Papyrus driver to work it was only by using some of the codes which
only work with this setting (specifically the FS codes). If NVDI,
GDOS, Calamus, Arabesque, Imagecopy etc all work with this set to on
(as they do), I'd assume that this is the normal setting for Atari
software BJ drivers. You could try a few standard packages with it set
to off and see if they still work, but if they are using those FS
codes they won't. I don't know the Idealist package, but if it comes
to a choice between it and the above list I'd say the list wins.

>I need to stick to one standard and configure everything else to that.
>And I certainly want the mode that gives me the most out of the printer's
>features. Obviously this only applies when using the printer by itself
>directly from applications or from the desktop (not via NVDI).
>Any idea why the comments in the "Idealist" driver said to switch DIP 10
>off?

It may be using some of the features which operate differently to when
it's in the on position, as it's really expecting to talk to an IBM
Proprinter emulator.

HTH
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3952. Re: Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <875131638_OASIS_@whalley.demon.co.uk>
Source record: 116334

In article <34287bf679dd8c3@post1.com>
hall@post1.com (Hallvard Tangeraas) said:-

>On Tue 23-09-97 22:24, John Whalley (john@whalley.demon.SPAM.BLOCK.co.uk) wrote:
>> hall@post1.com (Hallvard Tangeraas) said:-

<snip>

[Editing Papyrus drivers]
>>>Those Papyrus programmers must have been on crack when they designed that
>>>printer driver!!! Has anyone reading this got a working one for Papyrus
>>>itself? (I use version 4, but I guess the printer driver is the same
>>>regardless of which version I use...).
>>
>>After some fiddling I managed to get the supplied one to work with
>>Papyrus 4, but have reverted to NVDI since upgrading to version 5
>>(largely as it came set up that way). Can't remember precisely what I
>>changed, though I think as supplied it was basically an Epson LQ
>>driver with a couple of codes changed and it obviously hadn't been
>>tested. I think I still have it somewhere. Mail me if you want me to
>>send you a copy, and I'll see if I can hunt it out.
>
>Yes please! That way I can at least get a working driver and perhaps edit
>it to suit my own needs (working on a copy ofcourse ;-)...

It's in the post! I tried it out tonight with Papyrus 5 and the main
difference (from NVDI) seems to be in printing fills: they come out
lighter (you'll like that!). Though I think this is because extra
options appear with NVDI drivers for lightening graphics and you can
play with the dither settings too, somewhere. NVDI's output looks
better to me, but the driver works with DIP switches set as before.

<snip>

[DIP switch settings]
>>each page, IIRC. The finished version worked with the same printer
>>settings as the GDOS/NVDI drivers and all the other BJ10 drivers on
>>the Atari (ie DIP switches 7 and 10 on, as discussed previously).
>
>Yes, those DIP switches have some pretty vital functions!
>But as far as I can remember nothing helped to make Papyrus print properly
>with the supplied drivers. I also couldn't get my Panasonic 9-pin to print
>with anything (tried the FX-80 driver first of all, then a few others).
>I've never had any problems with any other software using that printer.
>The programmers of Papyrus should benefit from making working setups
>available as most people are just computer *users* who don't dare even look

>at what a printer driver is.

My hunch is that they are assuming more and more users will be using
NVDI or GDOS, to the point that Papyrus 5 comes pre-set to use NVDI
unless you change it.

>>>I'll look into those drivers again, but it doesn't really make much sense
>>>to me, even when looking through the manual and comparing things.
>>
>>Well, if I'm right with the above suppositions, I guess the only time
>>180 is useful is if you're short of memory as the page image that has
>>to be generated and sent to the printer should be about a quarter of
>>the size (if my maths is correct).
>
>But 180 dpi probably uses a lot less ink as well since it looks grainier.

Depends what it's printing. My hunch is that the dots are just larger
but roughly the same area of paper goes black. The printer is using
the same number of jets of ink, but at 180 is using four jets per dot
rather than one jet per dot at 360:

360 dpi dot: X

180 dpi dot: XX
XX

ie half the number of dot per inch but the dots are bigger and over an
area of solid black the amount of ink used will be the same, the only
variation would be at the edges where the larger dots at 180 dpi would
result in a more ragged edge.

If the BJ used economy mode for graphics (which I'm pretty sure it
can't), the 180 dpi dots would have to be printed as:

X
X

or something similar to reduce the ink usage. Which would probably do
horrid things to dithered bitmap images.

>>>How come I can't get to print in "economy mode" via NVDI. I'm sure this
>>>uses a LOT less ink than anything I've seen so far, and it's fine for
>>>normal use.
>>>Does it have anything with the fact that NVDI prints the characters in
>>>graphic mode while just printing out from say "7up" or "ST-guide" uses the
>
>>
>>Yes: I'm pretty sure economy mode is a text-only function and can't be
>>applied to graphics output. All RIPped output from GDOS/NVDI, Calamus
>>etc is printed in graphics mode.
>
>What's "RIP"?

Sorry, it's Calamus-speak for Raster Image Processing, as in
converting the page image into a bitmap for printing, which is what
Calamus does when generating a page and also what NVDI does in
conjunction with a program like Papyrus. This contrasts to the way a
lot of PC and Mac programs print, where the page is sent to the
printer in a Page Description Language (eg Postscript/HP equivalent)
and the printer does the RIPping (so-called hard RIPping as the
printer does the work).

>>>Ah... I guess I just got a confirmation of what I thought -that NVDI
>>>outputs everything graphically).
>
>>Yup!
>
>Hmmm.... that's both good and bad. I was hoping that "normal" text was
>output in the usual way, while fonts that were different from the
>"standard" stuff inside the printer (as well as images naturally) were
>output as graphics.

Nope, that's the PDL method as described above. NVDI, Calamus etc
don't use the printer's built-in fonts at all.

<snip>

[Selecting print modes]
>From the BJ-10ex manual it says:
>
> ESC I n Select print mode
>
>Won't this have something to do with this?

Possibly, but to be honest I'm not at all sure what this does.

>I have no idea how to use it though. Obviously a number has to be placed at
>where the "n" is for which mode is to be used.

I think if you use it you just need to put the n in parentheses : (n)
and the driver will fill in the blank if it's going to work and you
can figure out what it does.

<snip>

[Character encoding/mapping]
>yeah, a real pain! On the Internet there's a (more or less) standard way of
>using extended characters; by utilising the ISO-8859-1 (ISO Latin1)
>character set. My news/mail program ("Okami") has this built in.
>I was hoping that modern printers corresponded to some sort of ISO standard
>as well, perhaps not.

Well, the Canon seems to have a choice between different IBM character
sets if I understand it correctly: probably the closest thing there is
to standardisation :-(

<snip>

HTH
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

3953. Re: organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <60ccss$kge@nntp02.primenet.com>
Source record: 116335

In article <342674E8.4C63@cfcsc.dnd.ca>
> Ken Macdonald <macdonal@cfcsc.dnd.ca> wrote:-
>
>>Maybe I've missed something, and that's why I am here to ask!
>>I am looking for a do it all organizer.

You might try Cardfile, from Gribnif. It may do all that you are
looking for.

Pat

Pat & Anna
pmorales@primenet.com

3954. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <60bvic$ktm@einstein.ebicom.net>
Source record: 116336

```
: I just looked at www.amex.com and noticed that JTS is
: the most active stock right now. When I clicked on the
: link to JTS I got some funny things. If this is correct
: it looks like the Tramiels have taken over JTS and sells
: proprietary personal computers and video games. :-)
:
: I guess all this must be a wrong and that it some old
: remains from Atari that shows up, or has the Tramiels
: taken over JTS now?

Yep...there was a merger between JTS and Atari...
Tramiel pretty much runs the show, but not all on his own this time.
They're trying to liquidate the old Jag invetory, and of course JTS
is making hard drives.

I'm not sure what they're up to...but knowing the Tramiels, the goal
is to liquidate the two companies and pocket as much cash as possible.
```

3955. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970924214426.18989A-100000@usr09.primenet.com>
Source record: 116337

On 24 Sep 1997, Joergen Bak wrote:

>On 24 Sep 1997 17:22:07, Martin Byttebier wrote:
>
>>Thank to guys like Katherine Ellis (KEMD2), the people of the
> ^^^^^^^^^^^^^^^^^^^^^^^^^
>
> Isn't this a mistake ?
> I always belive that Katherine is a girl/woman.

No, ;)
You didn't know? my real name is Georges xxx, I am bold but I do have
hair on my chest ;)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3956. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: "Gregory D. George" <NOSPAMgreggeorge@worldnet.att.net>
Message-ID: <60ckbi$b2c@bgtnsc03.worldnet.att.net>
Source record: 116338

csilver@kendaco.No.UCE.Postmaster.telebyte.com wrote:

> Jack Tramiel is on the board of Directors of JTS, but that's about it.
> On Sept 8th it was said that Activision bought the writes to Asteroids
> and BattleZone from JTS. A lot is happening with JTS as of this moment
> in time as they battle for survival. As a stock holder, I'm on the edge
> of folding the tent or re-investing as this puppy is shaking out.

Man, I should have put this together sooner... JTS is selling off
Atari's classic games to stay afloat! Those sorry SOBs! I'm betting
they'll be selling off the rest of Atari's games too. Anyone got any
cash? I want to buy Tempest, Missile Command, and Centipede before it's
too late.

!!!!!!!!!!!!!!!!!!! JTS SUCKS !!!!!!!!!!!!!!!!!!!!!

--
To reply, remove NOSPAM from my address...

			Greg George
			Editor, The Atari Times(US)
/	\ greggeorge@worldnet.att.net
ATARI
TIMES http://www.geocities.com/TimesSquare/Arcade/8341
FREE! The world's most FREE Atari-only Newsletter!

!!!!!!!!!!!!!!!!!!!!!! JTS SUCKS !!!!!!!!!!!!!!!!!!!!!!

3957. Apple IIgs monitor on Atari 1040STf ?

Newsgroup: comp.sys.atari.st
Date: 1997-09-24 00:00:00 UTC
From: Ron Kneusel <rkneusel@post.its.mcw.edu>
Message-ID: <342989C6.D9115C57@post.its.mcw.edu>
Source record: 116339

Is it possible? Has anyone done it?

- Ron Kneusel
rkneusel@mcw.edu

3958. Re: (UK)WTB: Crazydots-2 or ET-4000 graphic

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60eeir$qk6$2@roch.zetnet.co.uk>
Source record: 116235

```
On 25 Sep 1997 13:44:45, Martin-Eric Racine wrote:
>************************************************************
>
> WANTED: Crazydots-2 or ET-4000 graphic card for my TT.
>
>************************************************************

I want one too!! UK preferably.
```


****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3959. Looking for old games

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Craig O'Dell <manual-motion@worldnet.att.net>
Message-ID: <01bcca01$d6b69800$4eeebe0a@Charles.worldnet.att.net>
Source record: 116236

I have renetered the Atari scene after a long absence and would like to find two old titles for the ST:

1) Rogue by Epyx circa 1986
2) Deep Space by Psygnosis circa 1986.

If you have them and want to sell them, let me know by e-mail at the following address:

manual-motion@worldnet.att.net

Thanks

3960. Re: Need help with "Kobold" job processing

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875146358_OASIS_NEWS@62-cix.co.uk>
Source record: 116237

In article <3428b818a90a4c0@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

>I'm trying to figure out a backup procedure using "Kobold 2.5", but it's a
>bit complicated (and yes, I've tried to figure out things using the
>manual).
>
>I want to make a backup procedure as I have two harddisk units, but instead
>of backing up each *complete* partition I naturally only want to replace
>the files that have been changed since last time I backed them up (and
>ofcourse any new files).
>
>How do I go about doing this? Preferrably so I can make a ".KBJ" file out
>of it?

Here's the file I use to backup my Cixread messagebase:

```
------------------------------------------------
* Backup CixRead Database

DIALOG_LEVEL = 0
GEMDOS_MODE = (abcdefghijklmnoPqrstUvwxyz)
VERIFY = ON
DATE = CURRENT
ARCHIVE_TREATMENT = KEEP
SOURCE_TREATMENT = 0
BUFFER = 90

SRC_SELECT H:
SRC_SELECT CIXREAD\
DST_SELECT F:
DST_SELECT CIXREAD.BAK\
DST_SELECT CIXREAD\
CHOOSE SE CONSIDER_PATHS ARCHIVE = SET
COPY OPEN_FOLDERS RESET_ARCHIVES
QUIT
------------------------------------------------
```

I think I created this by actually running the program and doing a
backup using "Record job".

Ollie

--

---
obroadway@cix.co.uk

3961. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970925185741.28385A-100000@usr07.primenet.com>
Source record: 116238

On Thu, 25 Sep 1997, Vandeweghe Jo wrote:

> In article <60c49v$1nh0$1@news.inet.tele.dk>
> prunus@post3.tele.dk (Joergen Bak) said:-
>
>> I always belive that Katherine is a girl/woman.
>
>Yes, it is ... Just look at her web page and you will quickly
>understand the mistake ... that's prove that to be a woman among all
>these crazy minded atari boys is possible ... a pity is that Katherine
>is the only one atarist woman.
^^^^^^^^^^^^^^^^^^^^^^

Hi, Jo, well sorry to say that I am not teh only woman on atari :)
Just happen that I am more active on the net, newsgroup, irc etc.
my friend Jill also has a megast and a megastE, she use email, irc and
lynx. that's it regarding the internet.
Just not because she doesn't read teh newsgroup that it makes me teh
ONLY one. :)
bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3962. Re: Need help w/MG-FTP please

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <60es7a$mn9@news2.tds.net>
Source record: 116239

```
On 18 Sep 1997 11:04:24, Michael Pieper wrote:
>Hi Terry
>
>No i don't now it, the next problem i have with version 1.03 is that i
>can't upload long filenames.
>
>So i upload the file, login with telnet and change the filename and remove
>the "^M" with vi.
>
>vi <filename>
>:%s/.$//
>:w! <newfilename>
>:q
>
>That's the own thing you have to change in the files (unix uses only LF or
>was it CR??) at the Lineend and not CR/LF
>
>Bye Michael

Thanks Michael!

Appreciate the info and I'll give it a try. I'm using NOS now though,
and it does just what I need.

Terry
-----
tross3@hamtel.tds.net
```

3963. Re: organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <60e1jm$alu@einstein.ebicom.net>
Source record: 116240

Have a look at CardFile 3.
I'm not sure about importing DB files, it doesn't have a calculator,
but it does all the rest. You can get good calculator ACC and PRG
applications from popular FTP sites (like ftp://atari.archive.umich.edu).
You can export addresses and things from CardFile directly into most any
word processor or text editor. It has a nice organizer and alarm system
for your "To Do" and appointment notes.

Also check out Tracker ST if you can still find it anywhere...never tried
it myself, but I've heard it is the best contact manager ever written
for any platform anywhere!

Brian

: >Maybe I've missed something, and that's why I am here to ask!
: >I am looking for a do it all organizer.
: >Right now I use Calappt (from Atari) because it does work
: >and it does _almost_ everything I need.
: >What I need is a program (or acc) that will
: >-have a calendar
: >-scheduler
: >-phone, address list
: >-phone dialer
: >-a "to do" list capability or notes
: >-calculator(?)
: >-import/export ASCII text/db files

3964. Re: Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875183220_OASIS_@pcc-uky.campus.mci.net>
Source record: 116241

In article <60dlulihd1@sally.dma.org>
Daniel Woodard <woodardd@dma.org> said:-

>
> I saw what looked to be a nice Atari monitor at a thrift store
>yesterday. I believe that it is the type that was used with the ST. It
>powers up, as evidenced by the power light, and you can hear that high
>pitched noise that all monitors make when they power up. However, I
>messed around with the brightness knob on the right, hoping to get the
>monitor screen to blaze white. I couldn't get anything to appear on the
>screen at all. Does this mean it is dead, or does it need a signal before
>you can get anything to appear on the screen?
>
>
> Thanks,
>

Daniel, I think you really need to see it with an Atari computer of some
sort attached to it, to judge correctly...! Good luck...! :)

--

```
_/_/_/
```

3965. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875212834_OASIS_@pcc-uky.campus.mci.net>
Source record: 116242

In article <60don9$c5t$2@due.unit.no>
Jo Even Skarstein <josk@stud.ntnu.no> said:-

>Steve Sweet <SSweet@fortress.org.uk> wrote:
>
>> j> The C64-community is still alive, thanks to those that collected old
>> j> games and distributed them.
>
>> Glad to hear it, and how is Commodore (The Company) doing these days?.
>
>Not much better than Atari I'm afraid. Commodore (unlike Atari) didn't make any
>games though, so this is pretty irrelevant.

and here I thought that Commodore (the company) died even before Atari Corp.
did! Meanwhile, the Amiga is doing better. In fact Gateway 2000 bought them
and are planning on expanding the line. They are building a new place for
research and development even now. (3rd party support isn't bad either, you
can get a 175mhz PowerPC accelerator board for under $600!) :)

Makes me wish we had an Afterburner PPC board for that price! :)

--

```
_/_/_/
```

3966. Re: Lharc, Zip and Gemini

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EH324y.B8w@suse.modem.stud.uni-hannover.de>
Source record: 116243

In article <342945fa962640@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> And "Lharc" simply wouldn't decompress at all! I tried the following:
>
> lha -x file1.lzh
>
> and it compressed "file1.lzh" and made it into a file called "-x.lzh"!!!

I might remember wrong here, but doesn't lharc expect a command switch as
first argument, that has no dash in front, as the dash is used to indicate
command dependent options ? So try

lharc x file.lzh

which should work.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3967. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: "Gregory D. George" <greggeorge@NOSPAMworldnet.att.net>
Message-ID: <60f87j$ep5@bgtnsc02.worldnet.att.net>
Source record: 116244

```
Jeff Armstrong wrote:
>
> Gregory D. George wrote:
> >
> > Man, I should have put this together sooner... JTS is selling off
> > Atari's classic games to stay afloat! Those sorry SOBs! I'm betting
> > they'll be selling off the rest of Atari's games too. Anyone got any
> > cash? I want to buy Tempest, Missile Command, and Centipede before it's
> > too late.
>
> Too late! Interplay now owns all rights to Tempest! Check out
> http://www.atari.com/. Says so right there!

This is OLD news and I'm glad to point it out: They bought the completed
versions of *TEMPEST 2000*, but not the rights to the original, Classic
Tempest. In fact, I wouldn't be surprised if Atari still had rights to
T2K, and just sold those particular versions to Interplay.

--
To reply, remove NOSPAM from my address...
------------------------------------------------------------
| ||| Greg George |
| ||| Editor, The Atari Times(US) |
| / | \ greggeorge@worldnet.att.net |
| ATARI |
| TIMES http://www.geocities.com/TimesSquare/Arcade/8341 |
| FREE! The world's most FREE Atari-only Newsletter! |
------------------------------------------------------------
!!!!!!!!!!!!!!!!!!!!!! JTS SUCKS !!!!!!!!!!!!!!!!!!!!!!!!
```

3968. Re: Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <60econ$fhn@freenet-news.carleton.ca>
Source record: 116245

Daniel Woodard (woodardd@dma.org) writes:
>
> I saw what looked to be a nice Atari monitor at a thrift store
> yesterday. I believe that it is the type that was used with the ST. It
> powers up, as evidenced by the power light, and you can hear that high
> pitched noise that all monitors make when they power up. However, I
> messed around with the brightness knob on the right, hoping to get the
> monitor screen to blaze white. I couldn't get anything to appear on the
> screen at all. Does this mean it is dead, or does it need a signal before
> you can get anything to appear on the screen?
>
AFAIK, SM124's & 125's don't show anything until an ST is connected and
booted.

--
Songshop Musical Productions \ MIDI, VIDI, DTP
Box 266, Shawville, Que. \ Atari ST, MegaSTe, TT030
J0X 2Y0 (819)647-3112 (msg) \

3969. Re: Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60eeio$qk6$1@roch.zetnet.co.uk>
Source record: 116246

On 25 Sep 1997 12:37:41, Daniel Woodard wrote:

> I saw what looked to be a nice Atari monitor at a thrift store
>yesterday. I believe that it is the type that was used with the ST. It
>powers up, as evidenced by the power light, and you can hear that high
>pitched noise that all monitors make when they power up. However, I
>messed around with the brightness knob on the right, hoping to get the
>monitor screen to blaze white. I couldn't get anything to appear on the
>screen at all. Does this mean it is dead, or does it need a signal before
>you can get anything to appear on the screen?

You DO need a signal to wake it up. Can't think of an easy way to test
it apart from taking your m/c along to the shop :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3970. FS:Atari SW/HW

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <342B30EA.1F4C1645@ibm.net>
Source record: 116247
Cross-posted to: comp.sys.atari.st,defang@ibm.net

Here's and updated list of for-sale items I posted earlier to this newsgroup. A lot of stuff was sold so I needed to edit out all those items and just list what is left from the sale. Go ahead and make me an offer we both cannot refuse! Happy shopping!

HARDWARE:

PCM124 Atari PC Monitors-NEW-$30ea.

NX-1001 NLQ Star Multifont Printer-multi paper path, auto loading,prints on up to 3ply paper, original box, like new.-$30

A/B Video BOX(NEW) - 3-15 pin female jacks - A-B & Input-Output-$15
above with 2 new 15 pin male video cables-$25

SC1224 Monitors - units power on and have displays but all need different types of repair. Ask whats available. $10ea.

KEYBOARDS for Atari ST/STE(Not MEGA)-good working condition, clean, no broken keys.-$10ea.

Oivetti Ink Jet Printer Model PR2300. Includes 20 ink amples and AXIOM 32K Wordstore Printer Buffer. Original Box and docs. $20

NOW FOR THE SOFTWARE.......

UTILITIES-Business-Education- "ALL CONTAIN ORIGINAL DOCUMENTATION & BOX" ** Atari CD's **
TITLE Manuf/Dist Description PRICE

THE MUSIC STUDIO-Activision/Audio Light-music program, includes 7 music floppies.-$5

DATA DIET v1.0-Disk drive compression program-Double Click Software.-$5

MOUSE BOOT v3.d-Boot manager-$2
MULTI-DESK-Codehead-unlimited desk accessories utility.-$2

PHOTO SHOW PRO-STE v2.3-Its All Relative-Kodak Photo CD application for STE & MEGA STE.-$5(incls. Winning Pictures Viewer & PhotoKina CD ROM viewer drivers)

READ-A-RAMA-Unicorn-ages 5-8-Learning activities-$2

FUN SCHOOL #3- DATAbase-Education software-ages 5-7-$5

TYPING TUTOR-Word Invaders-Acadamy Software-learn to type on your Atari.-$5

REGENTS WORD II-Regent Software-A GEM based word processor w/Spelling Checker-$2

GAMES GAMES GAMES GAMES GAMES
All have original box and doc's!!!

DOG FIGHT-Micropose-80 years of aerial warfare-flight sim-$10

OBSESSION-Unique Development Sweden-excellet pinball games-for STE only.-$15

R/C AeroChopper-Ambrosia-Remote Control flight simulator-fly helicopters and fixed wing aircraft. Comes with an original FUTABA Conquest four channel/2 joystick R/C controller that plugs into the Atari. Comes with manual-software & original box-excellent program for

a 1-meg Atari.-$50

NAME YOUR PRICE ON THESE GAMES SW=shrink wrapped
All come with original box and doc's!!!! *Commercial Software**

METROCROSS-US GOLD-scrolling skateboard arcade game-SW

ZYNAPS-Hewson-scrolling Defender type game-SW

DRAGON SCAPE-FreeBird-ride dragon in multi directional scrolling game-SW

THE BLACK CAULDRON-Sierra-Disney 3D animated adventure game.

STAR WARS-BRODERBUND-space shoot em up.-SW

STARGLIDER-Rainbird-Futurustic Arcade 3D combat flight SIM.

CRASH GARRETT-Metal Hurlant-French language adventure-"Contient Un Badge Couleur".-SW

Micropose-F15 flight simulator.

FINAL ASSAULT-EPYX-Mountain climbing adventure.

PINBALL WIZARD-Accolade-Pinball tables & construction set.

BATTLESHIP-EPYX-High seas combat.

METROCROSS-USGold-scrolling skateboard arcade game.

PROJECT NEPTUNE-EPYX-007 role playing game.

MERCENARY-Datasoft-Flight simulator adventure-Escape From Tartg.

SENTRY-Firebird-surreal landscapes, strategy game-Gold edition.

GOLDRUNNER II-Microdeal-COOL GAME!!

CHAMPIONSHIP WRESTLING-Epyx-WWF Atari style.

ARKANOID-TAITO-enhanced Breakout style arcade game.

RENEGADE-Taito-Street fighting.

ALCON-Taito-Raiden style scrolling shoot em up.

BOBO-Infogrames-Funny Cartoon style game. BoBo tries to escape from prison.

OBLIVION-EPYX-3D scrolling & perspectives-excellent game!!

PRIME TIME-First Row-Create your own TV Network.

ZERO GRAVITY-Microdeal-marble arcade game.

STARE QUAKE-Terrific Software-arcade style 512 screens.
.

STARGLIDER- - Arcade quality 3D combat SIM.

BATTLEZONE-Atari-tank battles.

LANDS OF HAVOC-Antic

PHANTASM-Exocet-Space Adventure.

KARATEKA-Broderbund-Karate Fighting.

TRANSPUTOR-Actual Screenshots-marble game.

LED STORM-Capcom-Scrolling driving game.

ELIMINATOR-Hewson-3D graphics, arcade game.

WARSHIP-SSI-Tactical game. Surface combat in the Pacific 1941-45.

HECTOR AND THE KILLER TOMATOES-1 MEG game + Editor(excellent)

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Payment: Either pay by check or money order or COD.
USA & CANADA ONLY, please. -DF

OK to bargin with the price, make an offer, especially with the commercial game software above.-DF

3971. FS: LineAudio Jam-8 Out (repost)

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <342ADE5F.CD0AC44F@intuit.com>
Source record: 116248
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Wow, I thought there would be a lot of interest in this.. maybe some
people missed it?

(repost)

-LineAudio Jam-8 OUT audio output expander for the Atari Falcon.
Features 8
balanced line level, super high quality outputs compatible with any
Atari or
C-lab Falcon and Cubase Audio, Logic Audio, Zero-x, Audio Tracker, etc.
I'm selling it because I need to buy an ADAT interface instead for my
Falcon. It's in perfect condition and has never left the sanctity of my

home studio! I paid $450 for it, would like to get $350 for it, but I
will take the best offer (or trade for the Falcon ADAT interface). If
you don't think it's worth that, please make me an offer of what you
think it's worth.. I'll definitely consider it!

3972. NEEDED: Atari Mega 4 ST! Want to Trade(USA)!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <60flstcvn1@user2.teleport.com>
Source record: 116249
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for an Atari Mega 4 ST to help keep my Business going. I'm
willing to trade for it. Or Buy if I can. Please, no upgraded Mega 2's.
TOS 1.4 would be nice. E-Mail: bensmith@teleport.com or call Ben at:
(503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received
Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3973. New Lower Atari Prices!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <60fli0cij1@user2.teleport.com>
Source record: 116250
Cross-posted to: or.forsale,pnw.forsale,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

If you wan't me to read any response from you, do not respond here, Direct all responses in E-Mail to: bensmith@teleport.com

Find Lower Prices @ http://www.teleport.com/~bensmith/bscomputers.shtml

The Bravo Sierra Web Page has been fixed. If you find trouble with my Web Page, please E-Mail me at bensmith@teleport.com.

I'm looking for certain Items for my Atari. Item (1)Mega 4 ST. Not a Mega 2 ST upgraded to 4 Megs. I need a Mega ST with 4 Megs of RAM Populated at the Factory. A real Mega 4 ST, preferrably with TOS 1.4. (2) I'm also looking for a Canon IX-12F Flat Bed Scanner with a Navarone Cartridge & SoftWare. (3) I'm looking for CatBoxes for Atari Jaguar, as well as Jag Controllers, Jag-Links and even complete Jaguar Systems. If you have what I'm looking for, check my Atari Catalogs or E-Mail: bensmith@teleport.com

In some cases I'm willing to discount a sale if the Buyer makes an order of enough of my stock. One example, a customer ordered over $200 of software. So I discounted his order %25.

I've added more Items to my Catalogs, such as several large boxes full of Atari ST Software. All of them Complete in Boxes with Documentation. Some are still UNOPENED and SHRINKWRAPPED. As well as an Atari SM125 Mono Monitor with a Built in Monitor stand and an Atari Laser Printer. For the Classic Atari 8 Bit Line Added Hardware was a U.S. Doubler Disk Drive plus a modified 800xl with a built in Translator on a switch that will run older Software without a Translator Disk Plus Lots more new 8 Bit Disk SoftWare for $5 each.

Following is only a partial list of what's in my Computer HardWare & SoftWare Catalogs. Everything mentioned on this list is on this list because I have multiples of these Items and I thought I'd list them for you. Especially if you wanted to buy More than one. So check it out!!!

Check out my Updated Atari Catalogs and find More Atari stuff! I've got HardWare for both Classic Atari 8 Bit & ST such as Gemini 10X Printers, Printer Stands, 9 Pin Panasonic Printers Ribbons, JoySticks & Under the Monitor Power Directors to Manage & Protect your Equipment. And Hardware specifically for the Classic Atari 8 Bit: 800XLs, Commodore CM-141 Monitors, Atari 1050 Disk Drives, Indus GT Smart Disk Drives, Paddles, Koala Pads, Atari CX85 Numeric KeyPads, SIO Cables and Direct Connect Printer Interfaces. HardWare specifically for the Atari ST: SLM 804 Laser Printers, Spectre GCR Macintosh Emulators, Color & MonoChrome Monitors, Monitor Master Switch Boxes, Mouse Master Switch Boxes,

Future (Indus) GT-100X Smart Disk Drives, Atari Double Sided SF314 Disk Drives, Advanced Gravis Mouse Stick Controller for the Amiga & Atari ST and Atari Mice. Game SoftWare for the Classic Atari 8 Bit: Battle of Antietam, Flight Simulator II and Scenery Disks,
Gorf, Maniac Miner, Missile Command, Pac Man, Rosen's Brigade, Space Eggs, Space Journey Math Educational Software, Target Practice, Temple of Apshai and Zork. Game Software for the Atari ST: Advanced Dungeons & Dragons-Heroes of the Lance, Arkanoid, Brataccas, Defender of the Crown, Flight Simulator II, Gauntlet, Kings Quest, Major Motion, The Pawn, S.D.I., Sherman M4, ST Karate, Ultima V, UMS I & II & World Championship Karate. Productivity Software for the Classic Atari 8 Bit: Atari Basic, Atari Writer, CardWare, Home Filing Manager, Home Pak, Invitation to Programming, Print Shop, SynCalc, SynFile+ and VisiCalc. Productivity Software for the Atari ST: Analyze SpreadSheet, DacEasy Accounting, Data Manager ST, Degas, Degas Elite, PageStream, ProCopy, Turbo ST and VIP Professional. Plus a wealth of Books and Reference Materials. This and more you'll find in my Atari Catalogs!

I have some MFM & RLL Hard Drives I got Directly from the Shadow of Shadow Software. Older Technology made with a lesser chance of Planned Obsolescence. Built like Tanks. The Shadow tells me each one worked before they were taken off their Computers. Each one, $25, as is. Model numbers follow...

Kalok KL320 MiniScribe 8425 SeaGate ST-238R SeaGate ST-225
Lapine Titan LT 300 RLL MiniScribe 3425 Conner CP-321
Seagate ST-157A

See my Web Site at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. In BSC's Catalogs, you may find something you've been looking for. Something you might want. Even Something you may of Forgot! At BSC's Web Site you can View, Capture & even DownLoad Atari Catalogs or E-Mail BSC at the Web Site! Or Request Catalogs by E-Mail. Do You Have problems Reaching BSC's web Site? Why not DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. I will get back to you after the weekend. Please let me know if I can't attach files to your E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com. Or call Weekdays, Anytime, in Portland, Oregon. U.S.A. at (503)256-9974.

Now available on Bravo Sierra's FTP Site also available through the BSC Web Site is the ShareWare version of Carina BBS (CAR_BBS.ARC) By Shadow Software. The Best, Most Powerful BBS SoftWare on any 8 Bit Computer Platform. Also from The Shadow of Shadow Software (my Boss) a File called TESTERS.ARC. ShareWare from Shadow SoftWare that on your 8 Bit Atari, lets you tests JoySticks & Paddles plus all your JoyStick Ports. You can test all 4 JoyStick Ports on a 400/800 & all the Joystick Ports

on any 8 Bit Atari Computer. Both for the Atari 8 Bit. Register with Shadow Software to keep the support coming. And for those of you who wan't to run your Atari ST SoftWare on your PC, their's TOS2WIN.ZIP. This ShareWare Emulator from Germany has advantages over the GEMulator! This Emulator is SoftWare, so the faster the PC, the Faster you can run your ST SoftWare. Also, you don't need to process your Atari files in a special manner. Like in an Image format. Nor do you need to set aside a special area of your Hard Drive for your ST Files. Plus you should be able to use all your peripherals. Register and Support ShareWare!

I've added to my Web Site a page for Oddities. Rare Atari Vaporware that never made it to market such a 1090XL expansion Box. The Shadow of Shadow Software tells me it is the Best one of the Few Atari made. And one of the Last of these Prototypes made. Which means it's the closest to being perfected. Also 3" Amdek Disk Drives. Don't be mistaken, I don't mean 3.5 ". I mean the 3" standard that they stopped making soon after they started. Their are two 3" drive Mechanisms in each case. Something few have seen but read about them on my Web Page. Go directly on the web at: www.teleport.com/~bensmith/oddities.htm

Also, on BSC's Web Site! Links to Atari Support at other Locations... At one link you'll find a Link to a Web Site with Michael Currents List of Developers and Others who Support Atari. And Bravo Sierra Computers is on the list. Also, you can find A list of Atari Support on BSC's Web Site. The Atari Developers, Sellers & ReSellers of Atari that I go to for Help.

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Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com Please Specify Classic 8 Bit or ST!!

3974. Re: ST+ at the U.K. Atari shows.

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: All@Sea
Message-ID: <179_All@Sea>
Source record: 116340

comp.sys.atari.st did rant to All ... here's the result...

Hiya comp.sys.atari.st....

>> This could well be the last Atari show arranged by Goodmans.
csas>
csas> I find that suprising, surely its too early to know that. if
csas> these shows are a roaring success then I would have thought more
csas> easy..
csas> Or is Goodmans leaving ?..

Mike has no plans to leave the Atari scene, please don't mistake my
posting, he is simply stating [as he did on his U.K. Atari show flyers]
that there must be a good turnout in October for the shows to continue.

He also told me this in person [well, over the phone] so it's NOT
hearsay :))

csas> what? what do you know, why are you telling us all it could be
csas> the last.. Do you know something?...

All mike is saying is that he works flippin hard to keep the shows
running, it's true, I couldn't believe the initial outlay to run a show,
he makes little or no profit from the shows and he's concerned about the
shows running him into the red IYSWIM.

He's hopeing for a good turnout at BOTH the shows to ensure their
continued success....I can't say I blame him :))

I'll be there AYK.....

csas> Come on tell ???

I just did...hehehehehe :)))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3975. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jeff Armstrong <jba4@po.cwru.edu>
Message-ID: <3429E2D5.DD0@po.cwru.edu>
Source record: 116341

Gregory D. George wrote:
>
> Man, I should have put this together sooner... JTS is selling off
> Atari's classic games to stay afloat! Those sorry SOBs! I'm betting
> they'll be selling off the rest of Atari's games too. Anyone got any
> cash? I want to buy Tempest, Missile Command, and Centipede before it's
> too late.

Too late! Interplay now owns all rights to Tempest! Check out
http://www.atari.com/. Says so right there!

--
Jeff Armstrong (jba4@po.cwru.edu) |
Case Western Reserve University |
| Illegitimi Non Carborundum!
One of the last Rainbow 100 users |
http://b61984.student.cwru.edu/ |

3976. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jeff Armstrong <jba4@po.cwru.edu>
Message-ID: <3429E2C5.1102@po.cwru.edu>
Source record: 116342

Gregory D. George wrote:
>
> csilver@kendaco.No.UCE.Postmaster.telebyte.com wrote:
>
> > Jack Tramiel is on the board of Directors of JTS, but that's about it.
> > On Sept 8th it was said that Activision bought the writes to Asteroids
> > and BattleZone from JTS. A lot is happening with JTS as of this moment
> > in time as they battle for survival. As a stock holder, I'm on the edge
> > of folding the tent or re-investing as this puppy is shaking out.
>
> Man, I should have put this together sooner... JTS is selling off
> Atari's classic games to stay afloat! Those sorry SOBs! I'm betting
> they'll be selling off the rest of Atari's games too. Anyone got any
> cash? I want to buy Tempest, Missile Command, and Centipede before it's
> too late.

Too late! Interplay now owns all rights to Tempest! Check out
http://www.atari.com/. Says so right there!

--
Jeff Armstrong (jba4@po.cwru.edu) |
Case Western Reserve University |
| Illegitimi Non Carborundum!
One of the last Rainbow 100 users |
http://b61984.student.cwru.edu/ |

3977. 6mhz avr files for audio message on internet?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <60cof6$qc9@winter.news.erols.com>
Source record: 116343

Being that most audio digitizing software on the Atari supports AVR, doesn't it make sense to use compressed, low res AVR files for transmitting audio messages on the net. What do you guys think?

Peter Ross

3978. Re: KEMD etc (sync * lock)

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <875168411.5468@dejanews.com>
Source record: 116344

Hi,

> >
> >
> Thanks for the info my main question was really the reason for error message
>
> "Couldn't sync or lock device j:." what does this is mean and is it serious?
>

OK, as I understand it, when fsck runs it calls the utility
called sync. Sync is used to flush any write cache that has
not been written to disk, thus ensuring that do data is lost
when fsck runs. fsck then tries to lock the device
it is checking, in this case J: so to prevent other processes
from using the device when fsck is running.

This isn't a problem as long as you don't try to run any
other programs while fsck is checking your drive.

Does this answer your question?

Regards,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3979. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60d8eliuv2@infomania.emw.ericsson.se>
Source record: 116345

csilver@kendaco.No.UCE.Postmaster.telebyte.com wrote:

> Hallo Magnus,
>
> Jack Tramiel is on the board of Directors of JTS, but that's about it.

I guess the info is just wrong and it's actually Atari they are talking
about.
I guess even Amex doesn't realy have any faith in JTS, so they kept
Atari
under the name JTS. ;-)

> On Sept 8th it was said that Activision bought the writes to Asteroids
> and BattleZone from JTS. A lot is happening with JTS as of this moment
> in time as they battle for survival. As a stock holder, I'm on the edge
> of folding the tent or re-investing as this puppy is shaking out.

I shouldn't re-invest, so long as they doesn't blow the dust of the
computer
line and releases some nice hardware to us to buy. You can always dream.
:-)

> I bought at $1.00/share and it's selling at $0.50 as of today. There web
> site is: http://www1.dev-com.com/jts!/ A better listing of events can be had
> at: http://quote.yahoo.com/ and click on "detailed" for links to more info.

Okey, I will take a look.

> If I had some loose change I might take a chance and buy more stock, but
> I've got a bundle already stuck here and it's problematic whether or not
> to chase it now ;(

I wouldn't buy any stocks from a company which has Tramiels in it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3980. Re: Need help with "Kobold" job processing

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <342d0903.10862990@news.demon.co.uk>
Source record: 116346

```
On 24 Sep 1997 07:53:45 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>I'm trying to figure out a backup procedure using "Kobold 2.5", but it's a
>bit complicated (and yes, I've tried to figure out things using the
>manual).
>
>I want to make a backup procedure as I have two harddisk units, but instead
>of backing up each *complete* partition I naturally only want to replace
>the files that have been changed since last time I backed them up (and
>ofcourse any new files).
>
>How do I go about doing this? Preferrably so I can make a ".KBJ" file out
>of it?

This should help ...

DIALOG_LEVEL = 0
DATE = CURRENT

ALERT "?Incremental from A -> B|!~Yes|No",10,999

10:
SET_DRIVE 0 = A; SET_DRIVE 1 = B; GOSUB 100

QUIT

100:

SRC_SELECT %0: ; DST_SELECT %1:

CHOOSE SE CONSIDER_PATHS ARCHIVE = SET
| Select files with set archivebit
| (select exclusively, consider paths)

COPY RESET_ARCHIVES OPEN_FOLDERS KEEP_FLAGS IGNORE_WP
| Copy (reset archive bits in sources,
| open existing folders, copy file-flags,
| ignore write-protect attribute)

RETURN

999:
QUIT

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk
```

3981. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: All@Sea
Message-ID: <180_All@Sea>
Source record: 116347

damien@jetman.d.c.u did rant to All ... here's the result...

Hiya damien@jetman.d.c.u....

>> No, we are keeping it alive by supporting Shareware authors and paying
>> for our products..
d>
d> Oh please. The ST is dead. Some people just don't realise it.

Define DEAD?.......

To make it easier allow me to define the current state of the Atari scene:

1, Diskmags - There are currently at least 5 mags that I'm aware of and
that DOES NOT include a paper based magazine.

2, The current Atari shows - again, there are at LEAST 3 that I know of
going on over the comming months.

3, PD releases - H.E.R.O. 2 has just been released along with numeous
other games.

O.k., I'll admit theat the commercial side of the Atari scnene is far
from brilliant however, there is STILL new hardware being developed as
well as upgrades to current software.

Thriving?....no, dead?....NEVER!. :)))))

Seeya - Dave.....

EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk
Founder/Editor ST+ Diskmagazine - (Founded 1996)
Founder/Host (N)orthhampton (A)tari (G)roup, NAG
http://www.geocities.com/TimesSquare/Alley/7454/

--

Send email replies to :DHolli00@allatsea.demon.co.uk (Dave hollis)

Floating around aimlessly at All At Sea.

3982. Re: Lharc, Zip and Gemini

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <342e0af6.11361857@news.demon.co.uk>
Source record: 116348

On 24 Sep 1997 18:00:41 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>I'm trying to set up a proper command line shell setup using "Gemini 1A"
>(the latest version as far as I know) trying to make it resemble the UNIX
>setup I use when I'm online as closely as possible with command syntaxes.
>
>
>Anyway, I'm having a few problems trying to get "zipjr.ttp" and
>"Lharc312.ttp" to work properly.
>
>Zip works fine with single files, but how come I can't decompress several
>files in one command stroke, like this:
>
> zip -x images.zip files.zip another.zip
>
>And "Lharc" simply wouldn't decompress at all! I tried the following:
>
> lha -x file1.lzh
>
>and it compressed "file1.lzh" and made it into a file called "-x.lzh"!!!
>
>Any ideas anyone?

Dunno. If it helps this is what I've got with MagiC. In my setup I
just right click on a zip file and it gets decompressed using the
following command line ...

-xr %0 *.*

... where %0 is the zip file passed by the (ease) desktop, and no, I
never got it to do more than one at once either!

For lzh files I just use lharceng with no arguments..

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3983. Re: TOS Error 35 (was memory prob)

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <342bf5bd.5928264@news.demon.co.uk>
Source record: 116349

On Sun, 21 Sep 97 13:27:40 GMT, denr@denr.demon.co.uk (Denniss Riches (Far, Far Beyond Bedlam)) wrote:

>Thanks to those who contributed info regarding upgrading my Atari.
>
>I now have two 4 meg m/c's!
>
>When I attempted to use "Profile" to give me the "goods" on my second machine,
>before I attempted to increase the RAM capacity, the software crashed with a
>TOS 35 error. I understand this to be a GEMDOS error message which means too
>many open files. In fact the only item loaded was the "Profile" software.
>
>I ran "Profile" again after my Memory Expansion and got the same TOS 35 error.
>
>Will someone who understands the actual meaning of this error message please
>relate it me, preferably with little or no "technospeak"

It does mean too many open files.

Files need a unique identity - these are known as handles and at the end of the day a handle is just a number. As long as they are all different everything's ok. When no more handles can be obtained you get tos error 35.

When a file is opened the system needs to generate a unique handle. Part of this handle generation process involves grabbing some memory so that information about the file can be maintained. There is no real limit on the number of handles but there is a limit on the amount of memory that can be used to generate them and this has nothing to do with the amount of memory your machine has. Thus, lack of this "fixed" pool of memory is almost always the real reason error 35 pops up.

So far, I guess the above helps not a bit, as it makes no sense with your problem except to wonder if there is a software bug. Assuming not, there is one other thing that might - the infamous 40 folder bug. If, when it hits, you are lucky enough (and if you ain't it's bye bye data and hello corruption) to be running an application which tests filing system results exhaustively, you may see error 35 output. Who knows what Profile does internally - if it scans a lot of folders and opens a lot of files this could trigger the 40 folder bug off. The only way to see is to add loads more folder memory and see if the problem goes away.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3984. Re: ST Info, please!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60dfee$ja3$1@roch.zetnet.co.uk>
Source record: 116350

On 24 Sep 1997 14:38:09, Roger Merchberger wrote:

>I'm an ST Newbie (and loving it

:-)

>but don't know where more/bigger/better are...)

Look out for a message from Hallvard and then visit his pages. He has
a very comprehensive collection of FAQs.

>1) Does an IBM PC Standard parallel printer cable work with the ST?

Yes.

>2) My ST came with none of the original disks... is it legal for me to
>own copies of the original disks? -- As in: Does the software license
>actually belong to the hardware, or if the disks are long gone, am I SOL?

In theory the rights belong to the software itself but I don't see why
you should not have the same as everyone else.

The big question is "Why would you want it?". The stuff that came
with the Atari was buggy rubbish. There is FAR better available PD.
You are missing nothing m8!

>3) Is there any documentation on the Internet on hacking in more memory?
>I'm no stranger to the soldering iron and could do it myself except I
>have no schematics to double-check against for any changes I may make...

Yes - again, Hallvard is probably the best primary source. You have
1Mb ATM and could increase this to 4Mb. While there are DIY hacks (I
did one myself to replace the 1Mbit PCB chips with 4Mbit) your best
solution is to look out for the Marpet store expansion board. It is
simple to fit, reliable, and takes normal SIMMs.

If you do comms one of your early mods should be to double the speed
of your serial port using a 4040 chip.

> 3a) Anyone have a TechRef or schematic set for sale/trade?

A bit like hen's-teeth!

> 3b) Other things I'm interested in purchaseing/trading for are a
>monitor cable, a SCSI board, the Crystal Castles game (if available for
>the ST) or anything else that sounds "neato."

Monitor cable? From 13-pin DIN to what?

Keep your eyes open and you will see host adapters for 20-30UKP second hand. Otherwise Link 96/97 are available new.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

3985. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <410pricard@hol.fr>
Source record: 116351

Hi Joergen,

in a message dated 24 Sep 97 Joergen Bak wrote:

JB> On 24 Sep 1997 17:22:07, Martin Byttebier wrote:
JB>
>> Thank to guys like Katherine Ellis (KEMD2), the people of the
JB> ^^^^^^^^^^^^^^^^^^^^^^^^^
JB>
JB> Isn't this a mistake ?
JB> I always belive that Katherine is a girl/woman.

Have a look at her home page :-)

Bye Joergen,
/Pascal/

>>> Today's thought: <<<
The new Pentium Overheat, CPU and water boiler in a single chip!

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

3986. Re: Ramdisk for TT (10 MB)?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10686_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116352

Out of the ether, the following was mentioned by bdc2@po.CWRU.Edu...:

b> Is there a ramdisk that is compatible with a TT that has 10 MB
b> of STram and 16 Mb of TTram? I have tried maxi-disk and HRamdisk
b> (that comes with Lattice C. Both of them seem to load at the 4 MB
b> boundary,
Well i've just tried Flexdisk on both my TT and Falcon and in both cases it
created the ram disk in fastram.

On the TT I was able to create a 12Mb ramdisk in Fastram, which left me with
just under 4Mb of STRam (sorry don't have 10Mb to test with on the TT). Stuff
runs from it just fine as well.

On the Falcon I was able to create a 14Mb ramdisk in Fastram leaving about
12Mb of STRAM and the same tests passed with flying colours so the
68040@40Mhz didn't cause any difficulties.

Now the only flies in the ointment were that I couldn't persuad the ram disk
to install if I were running Magic v4 and I am unsure of the distribution
policy (my copy came with Ease which is a commercial desktop replacement).
Also it seems unable to install in a drive
beyond P:, whereas the likes of Extendos can install beyond P: without Magic
loaded!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3987. 21" monitor for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <60dh8atoq1@loki.cf.ac.uk>
Source record: 116353
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

As new, top of the range EIZO 21" flexscan 6500 mono/greyscale FST monitor. Analog and ECL inputs (suitable for TT hi-res plus other modes), stunning quality and condition. Very little use. 500 UKP o.n.o.

Email Simon on WilliamsSG@cf.ac.uk if interested.

3988. Pi on the ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: "Stuart A. Lyster" <lyster@istar.ca>
Message-ID: <01bcc95f$93f7d4e0$2f9abfcc@default>
Source record: 116354

Does anyone have the "Calculate Pi on the ST" programs?

Does anyone want them?

Contact me at this e-mail address.

3989. Compatible CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <60djpt$buh@newstoo.ericsson.se>
Source record: 116355

Has anyone tested the new 24x cd-rom:s with a Falcon
yet? I am going to buy a Pioneer 24x, hope it works with
MetaDOS.

rgds

Ronny

3990. WTB: Atari TT

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Randy Cornetta <cornetta@snip.net>
Message-ID: <342A0A0B.7C9D5A0B@snip.net>
Source record: 116356

```
Hello,
I'm looking for a Atari TT for under $200.00. If you have one
for sale please let me know.

cornetta@snip.net
```

3991. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60d888iuv1@infomania.emw.ericsson.se>
Source record: 116357

Jeff Armstrong wrote:
>
> Gregory D. George wrote:
> >
> > Man, I should have put this together sooner... JTS is selling off
> > Atari's classic games to stay afloat! Those sorry SOBs! I'm betting
> > they'll be selling off the rest of Atari's games too. Anyone got any
> > cash? I want to buy Tempest, Missile Command, and Centipede before it's
> > too late.
>
> Too late! Interplay now owns all rights to Tempest! Check out
> http://www.atari.com/. Says so right there!

So what will happen to the computer part of Atari, which after all
was the major buissnes for Atari the last 10 years and which was
very profitable for quite some time?

Will someone get their act together and buy the rights for TOS and
the Falcon? ARrghhh... why isn't anything happening? Is it only the
Amiga folks which should have some fun in the future? Why not us as
well? Who cares about some old dusty games? :-)

Does anyone know what happened to C-Lab and where I should point
my missle?

The more I talk about this, the angrier I get. :-((((

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3992. Re: Q'S

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60d7gp$in9$1@infomania.emw.ericsson.se>
Source record: 116358

Steve Laisch wrote:

> 1) Toad computers is supposed to carry Atari computers but doesnt. Where
> can I buy Atari computers? In particular I am looking for a computer that
> can do the following:

Try Computer Direct in Canada, or B&C Computers in US. I haven't got
their adresses, but I bet someone else has. It would ofcourse be much
cheaper to look for one second hand. Aksing for one in here would
probably do it. Get a Falcon030 or TT.

> Connecting to my ISP HOPEFULLY at 28.8K - using a terminal program
> that can handle 28.8k I can use the utilities from my ISP (LYNX,
> TIN, PINE, IRC) to do all my interneting needs. It would also
> be nice to download stuff off my ISP.

Oppss.. I don't know much about this. I guess there are versions of
PINE for Mint-NET. You could also try different STiK-Clients. I bet
that someone can answer this better as well.

> Word Processing with Spell Checking and hopefully allows for
> a wide range of print drivers for different printers.

Well there is only one. Papyrus. Not very cheap though, but very good.
Try the above companies.

> Math software to allow me to do calculus-deep calculations which
> also stem from Trigonometry, Linear Algenbra, and Calculus

There is one great math program called 'Euler" (if I remember
correctly).
It's something like Mathematica but it's freeware. The Atari version is
not supported any longer, but the last version released was realy good.

> 2) Where can I get a copy of Loom? I am looking for a Mint copy

I have no idea. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3993. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970925104602187690@ppp69.tou.hol.fr>
Source record: 116359
Cross-posted to: alt.music.midi,comp.sys.atari.st

Tony <atticlab@tip.nl> wrote (�crivait)�:

> atticlab@tip.nl

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3994. Re: ST Info, please!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970925104609188072@ppp69.tou.hol.fr>
Source record: 116360

Roger Merchberger <zmerch@northernway.net> wrote (�crivait)�:

> I'm an ST Newbie (and loving it -- 1Meg 1040STf) -- but I have a few
> questions that I don't believe are in the FAQ. (I found a quickie FAQ,
> but don't know where more/bigger/better are...) Anyway, here goes:
>
> 1) Does an IBM PC Standard parallel printer cable work with the ST?

Yes, it should, the problem might be getting the printer to do anything
more than plain ASCII without SpeedoGDOS or any other GDOS. You'll need
GDOS and a GDOS printer driver

>
> 2) My ST came with none of the original disks... is it legal for me to
> own copies of the original disks? -- As in: Does the software license
> actually belong to the hardware, or if the disks are long gone, am I SOL?
>
As stated in the Quick FAQ, the original disks are quite worthless. The
only useful thing that came with them was Control.ACC, which was later
replaced by XCONTROL.ACC and can be found on the most FTP sites.

> 2a) If I can legally get copies, does anyone out there with big
> bandwidth that could e-mail me .dsk or .st files of them? I have T-1
> access to the desktop, so big files are no problem for me.
>
> 3) Is there any documentation on the Internet on hacking in more memory?
> I'm no stranger to the soldering iron and could do it myself except I
> have no schematics to double-check against for any changes I may make...

Most FTP sites carry a file about adding SIMM sockets to a plain old
ST/STF.

>
> 3a) Anyone have a TechRef or schematic set for sale/trade?
> 3b) Other things I'm interested in purchaseing/trading for are a
> monitor cable, a SCSI board, the Crystal Castles game (if available for
> the ST) or anything else that sounds "neato."
>

Crystal Castles was a Mac game, right ? Never heard of an ST version.
SCSI host adapter cables are available from most Atari dealers. There
are a few adresses in the Quick FAQ.

> Anyway, many thanks to any and all!
>
> Roger "Merch" Merchberger
> --

```
> Roger Merchberger | Why does Hershey's put nutritional
> Programmer, NorthernWay | information on their candy bar wrappers
> zmerch@northernway.net | when there's no nutritional value within?

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3995. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970925104605187875@ppp69.tou.hol.fr>
Source record: 116361
Cross-posted to: alt.music.midi,comp.sys.atari.st

Tony <atticlab@tip.nl> messed up today�:

> This is a multi-part message in MIME format.
> --------------A010453F01CBBA19BB9BC7A2
> Content-Type: text/plain; charset=us-ascii
> Content-Type: text/plain; charset=us-ascii
> Content-Transfer-Encoding: 7bit
> Content-Transfer-Encoding: 7bit
>
> Well, found a dusty disk here.....Hope this is what you're searching
> fore.
>
> CU
> Tony, atticlab@tip.nl http://www.atticlab.club.tip.nl

Tony, posting binary files in non-binary newsgroups is absolutely
against netiquette. Especially when it's commercial software, old but
still under copyright.

Please do not do this again (I don't think you will after all the flames
you're probably getting for this...).

Postmaster, please educate your users about netiquette.
>
>
> rutger@online.euronet.se wrote:
>
> > I had once a program for Atari ST called MUSIC STUDIO from ACTIVISION.
> > I
> > can't find it anymore so now I wonder if there are someone out there
> > who's
> > got it. If you have it please mail it to me.
> >
> > Rutger
> >
> > ---------------------==== Posted via Deja News
> > ====-----------------------
> > http://www.dejanews.com/ Search, Read, Post to Usenet
>
>
>
> --------------A010453F01CBBA19BB9BC7A2
> Content-Type: application/x-zip-compressed; name="MStudio.zip"
> Content-Transfer-Encoding: base64

> Content-Disposition: inline; filename="MStudio.zip"
>
> UEsDBBQAAgAIAMsAdAvPMKR1sHIAACQMAgAKAAAAV0hJUkxZLklNR+y9bXgU15UgfLrUX5Zl

<3000 lines of UUencoded binary stuff deleted>

> AAC2gRuzAgBCRUFDSFdMSy5TTkdQSwECMgsUAAIACAAzAHQLudD6/JkPAAAAKwAACwAAAAAA
> AAAAACAAtoFMtgIAQkFDS1NQUi5CSU5QSwECMgsUAAIACACisJsQwZUPL6AIAABTEwAACwAA
> AAAAAAAAAAAAtoEOxgIAUkVRVUlFTS5TTkdQSwUGAAAAACQAJADxBwAA184CAAAA
> --------------A010453F01CBBA19BB9BC7A2--

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3996. PI1 file format converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: falco@arrakis.es
Message-ID: <3429ca70.8031854@news.mad.ibernet.es>
Source record: 116362

Hi all!

I've some old graphics made in a ST, with the extension .PI1, and I'm trying to see them in a PC. Did someone knows any file converter (to GIF or else) this kind of pics?

Thanks!

3997. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60dogp$c5t$1@due.unit.no>
Source record: 116363

Olivier Booklage <booklage_p@parx.frmug.fr.net> wrote:

> It is an old problem on my STe, when I move the mouse during download with
> all my coms programs, they write 'CRC errors'.

This is a common problem. The mouse steals CPU-cycles and the serial-buffer overflows.

> Anybody know a solution ?

Use a lower DTE-speed (19200 should work fine on all ST's), and install HS-Modem. HS-Modem installs faster/more efficient serial-routines and doesn't suffer from the overflow-problem to the same degree as the standard.

I also found that if I ran my comms-programs under MagiC, I could use 115200 without problems on a standard Falcon. With TOS/Geneva the limit was 57600, even with HS-Modem installed.

I'm now using an accelerated Falcon (with Afterburner), and I can now use 115200 without any problems with all applications/OS's.

Jo Even Skarstein

3998. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60don9$c5t$2@due.unit.no>
Source record: 116364

Steve Sweet <SSweet@fortress.org.uk> wrote:

> j> The C64-community is still alive, thanks to those that collected old
> j> games and distributed them.

> Glad to hear it, and how is Commodore (The Company) doing these days?.

Not much better than Atari I'm afraid. Commodore (unlike Atari) didn't make any games though, so this is pretty irrelevant.

Jo Even Skarstein

3999. Re: better newsgroups usage (was: STING

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60dp2v$p78$1@cti01.citenet.net>
Source record: 116365
Body handling: HTML body converted to readable text

In article <5vu5uvqpa1@mark.ucdavis.edu>
szhays@catbert.ucdavis.edu (Eric Hays) said:-
>
>>I just took a peek in this (c.s.a.s.tech) group for the first time in
>>months and it is _all_ cross posts from this newsgroup.
>
>>we will have to also start rapping nuckles on those who blindly
>>crosspost messages that really belong in _one_ of the newsgroups.

How about, programmers read mostly c.s.a.st.tech while average people
usually don't bother with it? WHERE should one post then? What about
the fact that NONE of the STiK clients handle cross-posting, meaning
one must re-post twice instead of just once, when the message could
apply to both newsgroups?

>comp.sys.atari.st Discussion about 16 bit Atari micros.
>comp.sys.atari.st.tech Technical discussions of Atari ST hard/software.
>
> ...is not enough?

There really should be a comp.sys.atari.falcon but, technical
questions could all be sent to c.s.a.st.tech (should really be
re-named comp.sys.atari.tech to be more generic).

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4000. (CA)WTB: Crazydots-2 or ET-4000 graphic card

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60dpsdqcl2@cti01.citenet.net>
Source record: 116366
Body handling: HTML body converted to readable text

```
**************************************************************

WANTED: Crazydots-2 or ET-4000 graphic card for my TT.

**************************************************************

Offers from C a n a d a and U n i t e d - S t a t e s ONLY!

Could purchase, but would rather trade against any of following
(individual items or whole package):

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!
```

4001. FS:TOAD P133 System

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: defang@ibm.net
Message-ID: <342A7B46.481@ibm.net>
Source record: 116367

Before I place this ad on the NET I wanted to ask any Atari users if they would like this system. It was put togeather by TOAD Computers plus additions I made and is in real nice shape. Just boot it up and off you go. I know its not an Atari computer but just wanted to ask here first. Here's a list of what it's got:

TOAD Chameleon System

Pentium 133-socket 7 with heatsink and fan
32 MG. Ram
256K cache
1.2 GB Hard Drive
Matrox Mystique 2D-3D Video Card with 4 Mg. Ram
SoundBlaster AWE 32 soundcard upgraded to AWE 64 via Creative Software--WaveSynth/WG- CD included(upgrades AWE32 to AWE64 compatible)--comes with 8 MG memory on board - 4 MG SIMMS X 2(30 pin)
ZOOM K56FLEX Fax modem-internal-model 2819 PnP
8X Speed Creative CD drive
Eagle 96 Exabyte Tape Backup System with excellerator board and 4 backup tapes 1.6 GB uncompressed 3.2 GB compressed per tape--(4 Tapes-Verbatim MC3020 EXTRA)
1.44 Floppy drive
Spacewalker HOT-541 motherboard-includes VRM Module so you can put an MMX CPU in it.(more specs. to come on motherboard)
(Motherboard Spec's:Intel PCISET, Memory-up to 128MB, 246KB cache-up tp 512K, 32-bit PCI bus slot x 4, 16-bit ISA bus slot x4, 2-channel PCI IDE port, supports up to 4 IDE devices, one floppy port, one parallel port-SPP/EPP/ECP, 2 serial ports-(more info at www.shuttlegroup.com)
VRM-HOT 106 voltage regulating module 553/MMX Power Regulator-installs in motherboard next to CPU-plugs-in.
Joystick
Speakers-under monitor-3 speaker-A-B mixing-"headphone jack"-RCA phone jack inputs-Tandy model MMS-10
Beetle Mouse-serial 3 button mouse
Windows 95-installed * Encarta 96* MicroSoft Works* Microsoft Money-CD's included.

Tower case-16.75" long 13.5" high 6.75" wide

Nice all around system---ASKING US$1200 + Shipping. US & Canada ONLY!!

Daniel Fangmann
Floral Park, NY USA

4002. Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Daniel Woodard <woodardd@dma.org>
Message-ID: <60dlulihd1@sally.dma.org>
Source record: 116368

I saw what looked to be a nice Atari monitor at a thrift store yesterday. I believe that it is the type that was used with the ST. It powers up, as evidenced by the power light, and you can hear that high pitched noise that all monitors make when they power up. However, I messed around with the brightness knob on the right, hoping to get the monitor screen to blaze white. I couldn't get anything to appear on the screen at all. Does this mean it is dead, or does it need a signal before you can get anything to appear on the screen?

Thanks,

Dan

4003. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <342a82a2.235573@nntpserver.swip.net>
Source record: 116369

On Wed, 24 Sep 1997 15:57:17 GMT, knocking@heavens.door.com (Rich) wrote:

>>You are welcome to my house, and i will show you my copy of Dungeon Master.
>>Copied directly from my original game...
>
>Any money says it doesn't work 100%

Do you wanna bet on that ??

>Think about it logically - if it was SO easy to copy games with just a
>modified version of Procopy then there would have been no need for a
>piracy scene at all.

There has never, and will never be a need for piracy.

>True. The ST itself is far from dead, the Atari community as a whole
>is still quite vibrant in a muddy, slow trickling sort of way. But the
>commercial ST scene is very dead.

Games yes. Utilities no.

> I don't care if a handful of PD
>libraries sell second-hand games,

You didnt care when the market was good either. (When there was new Atari games
released every day) so why should you care now..

>some of the newer STE/Falcon titles, but Damien's point was that the
>STFM games market is DEAD on a commercial level (and hell, even on a
>shareware one too.

That is a blatant lie. (Shareware)

>You may find 2nd hand titles in old computer shops or car boot
>sales/markets/PDL's. But that's about it. The ST is also dead on a
>commercial level in most countries. If it wasn't then we'd still be
>able to go out and buy ST Format or any of the other great Atari
>magazines

Then what about Atari Computing ? Oops, seems like you forgot that one..

>>Ah, one of the little boys using an emulator with games cracked and mutated by
>>the Pompay Pirates..
>>Oboy, you are so coooool..
>
>hehehe.. if only you knew...

I do, trust me..

>finally being finished. Things move on and no amount of words will
>stop them.

Words no. Action yes.

>Share and enjoy.

Pirate and destroy.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

4004. Atari show in Dallas - update

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: smedley@gte.net
Message-ID: <60dv15$6bt$1@gte2.gte.net>
Source record: 116370
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.st,comp.sys.atari.8bit

Here we go! I finally have a list of vendors committed to attending the show. Chromagic, Crawly Crypt, Systems for Tomorrow, Emulators Inc (formerly Branch Always Software) and More Than Games. These names should all be familair to you ST computer fans out there. For the Atari gamers, Systems for Tomorrow also sells 2600, 7800, Lynx, and Jaguar games - contact them if you would like them to bring along a specific title for you. Sorry XL/XE fans, as far as I know none of these guys carry products for the older Atari computers. Hey, believe me, I e-mailed both Best Computers and B&C Computervisions to try to get them to attend the show, but neither could. (Come to think of it, I don't remember if Best even replied... I wonder if the address I used was any good?) But come on by anyway, meet some fellow Atarians and maybe strike a few trade deals. (And yes, fellow gamers, I will have some trade fodder along if you wanna wheel & deal!)

The show is on Saturday, October 11th, at the Infomart in downtown Dallas Texas. For directions or other info, contact:

Dan Mazurowski smedley@gte.net

-=-=-=

4005. FS: UK Atari Falcon and more

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Andrew Hague <andrewh@codemasters.com>
Message-ID: <342A6B03.31587E8E@codemasters.com>
Source record: 116371
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
For Sale:

Hardware:
Atari Falcon 030 w/ 160Mb HD
fitted into a Desktopper case, with detachable keyboard and
connected to an 15" SVGA monitor (IBM). Includes an external 14,400
Modem.

Software:
Lattice C5.6
Calligrapher Gold
Frontier and Ishar I&II
Shareware software including FreeMiNT

Books:
Atari Compendium
56000 Programmers Reference
```

All of the above, plus any other Atari software, magazines, disks for
£600 + P&P. Would prefer to sell to the UK only. I will deliver to the
Leamington Spa area or you can come and collect it.

```
E-mail: andrewh@codemasters.com

-Andrew
--
Dr Andrew Hague - Game Design Manager
Codemasters Software Company - http://www.codemasters.com/
andrewh@codemasters.com or tel: (01926) 814132
```

4006. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <60ea6t$9o4$1@news3.Belgium.EU.net>
Source record: 116372

```
On 24 Sep 1997 22:30:23, Joergen Bak wrote:
>On 24 Sep 1997 17:22:07, Martin Byttebier wrote:
>
>>Thank to guys like Katherine Ellis (KEMD2), the people of the
> ^^^^^^^^^^^^^^^^^^^^^^^^^
>
> Isn't this a mistake ?
> I always belive that Katherine is a girl/woman.

Yes I know that but according to my dictionary "guys (plural)" goes
for both girls and boys.

TTFN
Martin
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****************************
But soon He'll be using a Hades 060
```

4007. Re: Lharc, Zip and Gemini

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60dqnu$c5t$4@due.unit.no>
Source record: 116373

Hallvard Tangeraas <hall@post1.com> wrote:
> I'm trying to set up a proper command line shell setup using "Gemini 1A"
> (the latest version as far as I know) trying to make it resemble the UNIX
> setup I use when I'm online as closely as possible with command syntaxes.

Perhaps I should send you a tape with some sublimal "KGMD, KGMD, KGMD..."
messages ;-)

> Zip works fine with single files, but how come I can't decompress several
> files in one command stroke, like this:

> zip -x images.zip files.zip another.zip

Don't know, sorry. I rarely use zip.

> And "Lharc" simply wouldn't decompress at all! I tried the following:

> lha -x file1.lzh

> and it compressed "file1.lzh" and made it into a file called "-x.lzh"!!!

That's because lzh (I guess you're using the ttp-version from the LZH-Shell
distribution?) doesn't use "-" in the switches! (Like zoo) Try 'lha x file1.lzh'
instead. This is how it works on all unix-systems I've tried it on, and
it certainly works here.

Jo Even Skarstein

4008. ST hardware, software FS

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <60ecsp$fmj@freenet-news.carleton.ca>
Source record: 116374

```
ST Hardware for sale:

SM 124 monochrome monitor(s).................$50
SC 1224 colour monitor(s)....................$60
SC1435 colour stereo monitor.................$100

520 STm, extern. power, SS floppy............$30
520 STfm, intern. power, SS floppy...........$40
1040 STf, TOS 1.0, intern DS floppy..........$60
1040 STfm, TOS 1.04, slight floppy problem...$60
1040 STf, TOS 1.04 (British), 2.5Meg.........$80

SF 354 external SS floppy drive..............$10
SF 314 external DS floppy drive..............$20
Special Edition set of two ext.DS............$30
Atari mouse..................................$10
Toshiba 1X CD-ROM w/terminator...............$40
Migraph hand scanner w/Touch-Up..............$50

Software:
That's Write, ver. 1.5.......................$20
NeoDesk 4....................................$20
Multi-Desk...................................$15
DataLite.....................................$10
STalker 3....................................$15
STalker 2/STeno..............................$10
Home Accounts................................$20
Personal Finance Manager.....................$10
WordFlair....................................$15
Timeworks Word Writer........................$8
Timeworks Swiftcalc..........................$8
Quick ST (precursor of Warp 9)...............$5
GFA Draft ..<STe?............................$8
GFA Raytrace " ?............................$8
LDW Power better than Lotus!.................$15
QuikST precursor of Warp9.....................$5
Atari Works.......say no more!...............$20
Speedo GDOS ver 4.x..(needed for AW).........$20

Other CPU's:
IBM 12" mono VGA monitor.....................$20
Radius 11x17" swivel monitor for MAC.........$150
(greyscale, big and heavy!)
High speed UART card for VESA Local Bus
2 serial, 2 parallel ports................$10
SCSI port, ISA bus, OS/2 software.............$20
```

All original disks w/docs; prices in CanaBucks (=$.75 US)
Shipping is extra, but Canada Post is not expensive!

--
Songshop Musical Productions \ MIDI, VIDI, DTP
Box 266, Shawville, Que. \ Atari ST, MegaSTe, TT030
J0X 2Y0 (819)647-3112 (msg) \

4009. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60dqen$c5t$3@due.unit.no>
Source record: 116375

J Kock <kock@kockens.pp.se> wrote:

> >> Well Jo! There is nothing unlegal about making a copy of your original disk if
> >> the copy is for yourself. I have still not found one single original game or
> >> program that i havent been able to make a working copy of. I think this is
> >> better than CRACKING the game. Because that is surely unlegal.

Cracking isn't illegal. Spreading cracks are. Selling second-hand software is also illegal, atleast here in Norway. It doesn't matter if I throw away any backups I have and sell the original, the way the copyright-laws works here in Norway it's simply not possible to sell your legally bought software again... It sounds incredible, and I didn't believe it myself until a friend of mine (He currently studying law at the university) confirmed it.

> >What kind of software do you use for copying games?? I've tried Fastcopy (various

> I use ProCopy (A special version) and if that doesnt work i use MSA.
> And if that doesnt work either, i copy them on a Pc :-)

I've checked this again, and neither programs will copy any of my originals! I don't have your "special version" of Procopy though, but I can't imagine it'll work either. Games are protected in many ways, like using strange sync-bits, different number of sectors on different tracks, "corrupted" tracks etc. Most games can't be copied without extra hardware (Blitz-copier) or by cracking them.

A straight copy works sometimes, but most of the time you'll discover that the game crashes at level three or something because of missing/corrupted data.

The only sure way to copy disks are to read each track as raw data and write it back to another disk. This is how it's done with professional copiers (like the ones used by publishers), and the Blitz-copier was an attempt to do this on the ST.

I'm still very interested in how you managed to copy all originals with just plain copiers...

> >If you want to make a copy of e.g. "Magic Pockets" the only way is to crack it,
> >unless you're some kind of a wizard.

> No need to be a wizzard...

Well, I can't copy it, and I believe I have more knowledge about Atari-computers than the average game-player ;-)

> > Hell you can even go into any decent shop
> >and buy CD's with Amiga-versions of the very same games that I want to give
> >away for free! Do you think that "Electronic Arts" or "US Gold" care?

> They dont care, but they have given their promission offcourse!

No they don't. The big publishers doesn't care about their old releases anymore. I know that efforts has been made to get permission to distribute old ST-games as freeware, but so far they haven't even replied.

> >I guess that you and other moralists rather see that the ST-community
> >dies

> No, we are keeping it alive by supporting Shareware authors and paying for our
> products..

This is the "I don't need no PC my Atari's still doing the job"-community. I'm a part of it, and I write software myself. I'm talking about the "have PC and an old ST in the closet"-community, who's now playing ST-games on their PC with PaCifiST. In the long term, the latter is the one that has a chance to survive, as long as the games are available.

Jo Even Skarstein

4010. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875218192_OASIS_@ping.be>
Source record: 116376

In article <60ea6t$9o4$1@news3.Belgium.EU.net>
martin.byttebier@ping.be (Martin Byttebier) said:-

>On 24 Sep 1997 22:30:23, Joergen Bak wrote:
>>On 24 Sep 1997 17:22:07, Martin Byttebier wrote:
>>
>>>Thank to guys like Katherine Ellis (KEMD2), the people of the
>> ^^^^^^^^^^^^^^^^^^^^^^^^^
>>
>> Isn't this a mistake ?
>> I always belive that Katherine is a girl/woman.
>
>Yes I know that but according to my dictionary "guys (plural)" goes
>for both girls and boys.

Martin, really, let's continue to astonish me every day about your
aknowledgment ... if only english people were speaking english like
you :-) and me dutch like you speak french :-)

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4011. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60dps0qcl1@cti01.citenet.net>
Source record: 116377
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from C a n a d a and U n i t e d - S t a t e s ONLY!

Preferably TRADE against following products WANTED (I need those):

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4012. Re: Need: New ImageCopy info

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <60eddg$7qu$1@irk.zetnet.co.uk>
Source record: 116378

On 24 Sep 1997 06:48:30, Michael Grove wrote:
>There was a post a while ago I lost that contained details on the
>latest version of ImageCopy. Did anyone keep the info to repost?
>Any chance it supports the new Epson Photo printer?:).

Contact FaST Club for further info:

stclub@cix.compulink.co.uk

or check out their web pages where there is a whole page devoted to
ImageCopy.

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@zetnet.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

4013. Question.. on external keyboard length?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <342AB3C8.C42A9289@intuit.com>
Source record: 116379
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I bought an external keyboard kit for my Falcon, it works great.. but I was curious if anyone knows the maximum length of cable I can run between the keyboard and CPU? I wanted to put the CPU in another room from my music studio.

It seems to use a standard 5 pin DIN (MIDI) cable, so before I run out and get the necessary adapter, does anyone know?

Thanks..

-Mark

4014. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: damien@jetman.d.c.u
Message-ID: <3430c281.2237546@news.demon.co.uk>
Source record: 116380

On Thu, 25 Sep 97 00:25:34, All@Sea (All@Sea) wrote:

> Define DEAD?.......

No longer commercially viable. Not having software readily
available on the shelves. Only having new software produced by a
select band of shareware/pd/very small commercial outfits.

> To make it easier allow me to define the current state of the Atari scene:

...much of which I could repeat for the Sinclair Spectrum scene
- another very, very, dead computer.

> O.k., I'll admit theat the commercial side of the Atari scnene is far
> from brilliant however, there is STILL new hardware being developed as
> well as upgrades to current software.

New Atari ST hardware? Like what? I'm genuinely interested!

> EMAIL Dave Hollis:: dhollis@allatsea.demon.co.uk

Oops. If you're hiding your addr in the headers to foil
spammers, they're beginning to take it from the message text
too...
--
Damien Burke (replace d.c.u in address with demon.co.uk if replying)
Atari ST/PacifiST page: http://www.jetman.demon.co.uk/st/index.html

4015. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875169028_OASIS_@ping.be>
Source record: 116381

In article <60c49v$1nh0$1@news.inet.tele.dk>
prunus@post3.tele.dk (Joergen Bak) said:-

> I always belive that Katherine is a girl/woman.

Yes, it is ... Just look at her web page and you will quickly
understand the mistake ... that's prove that to be a woman among all
these crazy minded atari boys is possible ... a pity is that Katherine
is the only one atarist woman.

Note; she has a very nice colorfull web page and she also speaks
french ... another very very exceptionnal exception :)

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4016. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <60egr9$59p@news.Hawaii.Edu>
Source record: 116382

: If the original disc is starting to get bad, then copy it. Or make as a rule to
: copy your original disc as soon as you bought a new game or utility software.

Just a few points... First, most copy protected stuff that I own requires special hardware to backup. Most people don't have that hardware; that hardware is no longer available. Secondly, when a disk is starting to get bad, it is probably too late to make a working copy of it. Last but not least, backups will still not run from the hard disk. The fact is that if I could run my favorite games from the hard disk (Dungeon Master, Chaos Strikes Back, Stunt Car Racer, Robocop 3, Epic, Grand Prix, etc...) I would still be playing them.

Copy protection and the innability to run games from hard disk did a lot to kill the Atari games industry, especially when the same games were released for PC with that ability, MIDI music, and cyberlink capability.

If I had any idea how, I would try to alter these games to run from hard disk myself.

jp

4017. Re: 6mhz avr files for audio message on internet?

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: David@ritter.demon.co.uk
Message-ID: <19482850_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 116383

In article <60cof6$qc9@winter.news.erols.com>
"eonic man" <eonicman@erols.com> wrote:-

>Being that most audio digitizing software on the Atari supports AVR, doesn't
>it make sense to use compressed, low res AVR files for transmitting audio
>messages on the net. What do you guys think?
>
> Peter Ross

In theory yes but...

You suggest compressed files. This is a major problem with audio
data in that it generally doesn't compress well. (Just look at MPEG
compression ratios for video and then the ratios for audio and you
will see what I mean) The files would still be quite large and so take a
while to download for anyone connected to the net with an Average Atari.
(ie non accelerated STE's etc)
Because of poor compression of sample data you would be looking at
about 4.8k per second of sound at 6khz

Anyone using an STFM will not really be able to playback these
messages while doing anything else as they have to use their own sample
replay routines rather than just setting the DMA registers up and this
takes up quite a bit of processor time.

>Subject: 6mhz avr files for audio message on internet?

BTW 6mhz would be an amazing sampling rate :-)

David

--

Sam-Edit 2 - The Freeware Atari Sample editor
URL: http://www.ritter.demon.co.uk/samedit.htm
BETA version available for download

4018. Re: ☐ ☐ ☐ F R E E V A C A T I O N S !!! ☐ ☐ ☐

Newsgroup: comp.sys.atari.st
Date: 1997-09-25 00:00:00 UTC
From: Zance <obuing@earthlink.net>
Message-ID: <60eni8$an6@mercury.galstar.com>
Source record: 116384

Yes Yes, Send them $25.00 and they'll send you on vacation! Wow! Heck, they'll even throw in a few celebraties parties and a brand new sports car for free. Just be sure your credit card is valid (or at least that they can still charge on it) and allow 2 to 1000000000 weeks for your information to come by mail.

4019. Re: STFM power supply problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1506_SSweet@fortress.org.uk>
Source record: 116185

FROM: SSweet@fortress.org.uk
SUBJ: STFM power supply problem

P>>> So I've read, but in my case the meter shows 0V on both the heat
P>>> sinks while the computer is running - that is measured to true
P>>> earth.

S>> Pete, you must make your measurments with reference to the black
S>> leads or the ground plane, the ov line of the ST.

PW> Surely if we are talking of safety and shocks etc, then one should
PW> measure from earth?

We are not talking about safety or shocks, we are talking about the correct
reference points for voltage measurment.

PW> I use the tin covering the computer as this is strapped to the earth pin
PW> of the input socket. Isn't the 0V line at earth potential anyway?

You cant always assume that, some equipment is double insulated, hence no
earth.

Anyway, i fixed your PSU when i got home from Ches. last night, what do you
want to do?

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I am Bjoern of Borg. Wimbledon is irrelevant.
--

4020. Atari SF314

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Charles Crowder <manual-motion@worldnet.att.net>
Message-ID: <01bccaa8$d4c618c0$4eeebe0a@Charles.worldnet.att.net>
Source record: 116186

I am looking for 2 Atari SF314 DD/DS drives for the ST. If you have some to sell, email me at:

manual-motion@worldnet.att.net

Please include your asking price.

4021. Re: better newsgroups usage (was: STING and PPP: the final answ

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.0181.7553@raukamp.dame.de>
Source record: 116187

MAGNUS.KOLLBERG schrieb am Montag in COMP/SYS/ATARI/ST :

MK> > So lets go for it! :)

Great idea! I think COMP/SYS/ATARI/INTERNET is a must. Many Atarians even
don't know they can access the web!
--
cu -- thomas -- fonfax (+49)4331849337
-- atariFALCON030 -- atariMSTE4 -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

4022. Given up on Oasis 2.10

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875315987.17707.0.nnrp-09.c2de4f5e@news.demon.co.uk>
Source record: 116188

I'm afraid I've had to give up on Oasis 2.10 (and hence, for the moment at least, NewsWatch - sorry, Gary). I've had difficulty getting it to acknowledge that there was any mail in my secondary mailbox (one which I had set up to hold mail from a mailing list) although it was indexing the mail and putting it in the appropriate files. But the last straw came just now, when it threw away what was a very important mail (judging from the subject line, which is all I saw of it) without so much as an error message.

So I'm back with Newsie. Now all I need is a program to download the news headers and allow me to select offline which articles to download in full the next time I log on. Any takers?

Ollie

4023. Re: Word Processor

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Gerhard_Hoelscher@OS2.maus.de
Message-ID: <199709261835.a62963@os2.maus.de>
Source record: 116189

Hi Magnus!

On Thursday, the 25th of September, 1997,
Magnus.Kollberg@**emw**.ericsson.se (Magnus Kollberg)
wrote in A14601@AC3 (comp.sys.atari.st):
MK>> Word Processing with Spell Checking and hopefully allows for
MK>> a wide range of print drivers for different printers.
MK>
MK>Well there is only one. Papyrus. Not very cheap though, but very good.
MK>Try the above companies.

Nope.
There's Signum! 4.5, too.
Costs DEM 99,- (in Germany). Papyrus costs circa DEM 180. Both programs are definitely not expensive, especially if you compare them to MacOs and Windows programs.

bye,
Gerhard

4024. Re: Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875277232_OASIS_@pcc-uky.campus.mci.net>
Source record: 116190

In article <60gec4cqs1@due.unit.no>
Jo Even Skarstein <josk@stud.ntnu.no> said:-

>I tried it with my old SC1224, and it was indeed very, very black until
>I switched on the Mega. The SC1224 is extremly dark, I have both contrast and
>brightness on max all the time. The colours are excellent though, much better
>than the Commodore 1084S which I also have (OK, so I collect a lot of old
>sh*t! I even have an Amiga 500...).

Don't feel bad! I have an old Amiga 1000 with a 1080 monitor that I still
play games on... I keep it mostly because of the signatures on the inside
cover-especially Jay Miners (driving genius behind the old Atari 800XL's
custom chips-as well as the Amiga) :)

--

```
_/_/_/
```

4025. FS: Atari software

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Carl Lofgren <carlof@algonet.se>
Message-ID: <342AE437.5A08@algonet.se>
Source record: 116251

I will sell the following stuff:

Jam-8. Eight channel expander for the Falcon.
SoundPool S/PDIF digital interface. For Falcon.
Zero-X.
Emagic SoundSurfer.

Please send me an offer how much you want to pay. I want to get rid of
these things, so low offers are OK.

4026. Re: TOS Error 35 (was memory prob)

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <60ertt$adq@mn5.swip.net>
Source record: 116252

comp.sys.atari.st wrote in article <342acfa7.467280@news.airtime.co.uk>...

>On Sun, 21 Sep 97 13:27:40 GMT, in comp.sys.atari.st you wrote:
>
>
>>I ran "Profile" again after my Memory Expansion and got the same TOS 35
error.
>
>TOS ERROR 35 means your ATARI cannot find everything it needs to run
>your software, either you have a important file missing or the
>software is corrupt
>Nothing to do with memory
>Nothing to do with your ATARI or ATARI operating system,

I've seen LOTS of TOS ERROR 35 when programs can't be loaded because they weren't compatible with the machine's TOS version and I guess this is where the problem lies.
In some cases, I've tried changing back to an old TOS (the safest ones seem to be 1.02 or 1.04) and after the change, the programs with TOS ERROR 35 worked like clockwork...
I didn't read the original message, so I don't know if more info about the computer was given there, but maybe this tip might help...

Best regards,
Claes

--
-+-
Falcon030/16MB/5.5GB/12XCD/CD-writer/Zip
K2000+CS1x+R8+D-110+U-220+Proteus
Various studio equipment etc.
For more information - see my homepage
+-+
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781

4027. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875255202_OASIS_@ping.be>
Source record: 116253

In article <Pine.BSI.3.96.970925185741.28385A-100000@usr07.primenet.com>
Katherine L Ellis <kellis@primenet.com> said:-
>>these crazy minded atari boys is possible ... a pity is that Katherine
>>is the only one atarist woman.
> ^^^^^^^^^^^^^^^^^^^^^
>Hi, Jo, well sorry to say that I am not teh only woman on atari :)
>Just happen that I am more active on the net, newsgroup, irc etc.
>my friend Jill also has a megast and a megastE, she use email, irc and
>lynx. that's it regarding the internet.
>Just not because she doesn't read teh newsgroup that it makes me teh
>ONLY one. :)

Don't apologize, in fact we need more women on the atari net, it's not
at all normal there are so few ... but for sure two is a good number,
so you won't feel alone anymore and surely you are two among the best
!

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4028. FS: SC1224 color monitor for ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: mbraner@elk.uvm.edu
Message-ID: <60f3o8$98@swen.emba.uvm.edu>
Source record: 116254

Color monitor for Atari ST. Old but lightly used and in
excellent condition. Also have a "Monitor Master" switch
that allows easy switching between color and monochrome
monitors. Make an offer. Remember shipping costs money.

--
Moshe Braner
<firstname.lastname@uvm.edu>
47 McGee Road, Essex Junction, VT 05452 USA
(802) 879-0876

4029. Falcon Digital Audio Workstation for sale.

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970926004810.31900B-100000@acs2.byu.edu>
Source record: 116255
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FALCON BASED DIGITAL AUDIO RECORDING SYSTEM

In excellent working condition. Check carefully for the items. They are good and the best on their category! This system works fine and you will be able to produce your music in the digital domain. Whether sequencing or audio editing, it performs fine.

1. Falcon 030 with 16 MB RAM. All required Steinberg audio & timing fixes have been done. Line level audio in.
2. 2.5' 60MB IDE Hard disk
3. Wizztronics DEKA interface for using external keyboard
4. Honeywell keyboard
5. Beetle mouse
6. SCREEN BLASTER II (for higher screen resolution)
7. Wizztronic Cart Master LIte (allows plugging in two cartridges at once) (for Cubase and Zero-X)
8. Monitor adapters for VGA and Atari Monitors.
9. Steinberg FDI (DSP PORT Digital interface for digital recording: DAT; CD, etc.!!)
10. External 1GB SCSI (no thermocalibration) Seagate hard disk.

SOFTWARE:
(all are original disks & include manuals)
STEINBERG'S:

1. Cubase Audio V2.06
2. Studio Module
3. Cue Trax
4. Style Trax
5. Data DAt (for backing up files to DAT)

---

6. Zero-X (Superb sample editing program)
7. BAnd-In-The-Box
8. ExtenDOS PRO 2.4a (CD-ROM driver with direct CD record to hard drive)
9. HD Driver 6.0 (Best Hard Disc manager for Cubase Audio)
10.ICD SCSI PRO Utilities 6.55 (covers things not handled by HD Driver)
11.XBOOT (Wonderful program launcher)
12.Diamond Edge II
13.Diamond Back III
14.Steno
15.Stalker
16.Image copy 4.0
17.CD-ROMS & MORE software.

Price: $ 1350 OBO./ No hard disk $1150 Repply to fpinto@byu.edu for more details. Phil.
UTAH * USA * 1997

4030. FS: Color Monitor SC1224+ FALCON and more.

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970926004643.31900A-100000@acs2.byu.edu>
Source record: 116256
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

SC1224= Good condition $28.

SM 124= Good condition $25.

FALCON 030= 4MB RAM; TOS 4.04; HDisk 85MB all original software, this machine has been modified and is ready to run Cubase Audio. (CPU timing+IC; audio line level in=will record CD's directly :) $550. (includes Atari and VGA adptors, mouse, ask for Screnblaster-1280*960-)

SH 204 Atari hard disk for ST: 42 MB disk space. Diamond edge reports no bad sectors in all partitions. In Atari case. $55

Calamus SL $50 (7 disk, all manuals)

ST clock. $ 15

Inquires welcome, Buyer pays shipping; If interested, please send ZIP code. regards, Phil.

(Repply to fpinto@byu.edu)

UTAH * USA * 1997

4031. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Col Bernau <colbee@tyndale.apana.org.au>
Message-ID: <342AD97E.A0B854E4@tyndale.apana.org.au>
Source record: 116257

N. Bales wrote:

> Tony <atticlab@tip.nl> messed up today :
>
>
> Tony, posting binary files in non-binary newsgroups is absolutely
> against netiquette. Especially when it's commercial software, old but
> still under copyright.
>
> Please do not do this again (I don't think you will after all the flames
> you're probably getting for this...).
>

Personally, owning the original Music studio, I would commend Tony on his post. Activision never, even having received my registration, contacted me re: upgrade to MS 88, not even a notification, and ignored letters I posted in regard to 88. The bastards deserve everything they get, and many major publishers are in the same boat!!!!!

--

```
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```

Tablature is the refuge of the musical illiterate
G U I T A R I S T colbee@tyndale.apana.org.

4032. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: martyntidd@aol.com
Message-ID: <19970926110601.HAA25964@ladder02.news.aol.com>
Source record: 116258

In article <60egr9$59p@news.Hawaii.Edu>, jperez@Hawaii.Edu (John Perez) writes:

>Copy protection and the innability to run games from hard disk did a lot
>to kill the Atari games industry, especially when the same games were
>released for PC with that ability, MIDI music, and cyberlink capability.
>

Ah, it the size of the markets made it a different situation. Let's say,
at a conservative estimate, that 10% of all the games sold were copied.
With the amount of games being sold for the PC, that was a drop in the
ocean. Not so with the Atari market where 10% (or more) would be a sizable
chunk of revenue to lose.

Regards
Martyn

4033. Re: organizer wanted!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <60g8k5$9j1$1@irk.zetnet.co.uk>
Source record: 116259

>Maybe I've missed something, and that's why I am here to ask!
>I am looking for a do it all organizer.
>Right now I use Calappt (from Atari) because it does work
>and it does _almost_ everything I need.
>What I need is a program (or acc) that will
>-have a calendar
>-scheduler
>-phone, address list
>-phone dialer
>-a "to do" list capability or notes
>-calculator(?)
>-import/export ASCII text/db files
> .

I'd like to second the vote for Harlekin. A superb piece of software which is only redundant on my system because of the lack of long filename support, which I need for editing my web pages. The ability to call up a text editor, calculator, information manager, resizable ramdisk, etc, etc, etc all from keyboard shortcuts within any GEM app cannot be appreciated until you use it.

Also the replacement fileselector is vastly better than the Atari original (but not as good as Freedom 1), and the ability to record system-wide macros is a godsend to programmers, or anyone with a lot of repetetive typing to do.

Cheers,

Xav

--
xav@compsoc.man.ac.uk www.compsoc.man.ac.uk/~xav

4034. FS (UK): Mac?!?!

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <60g7f7$i2r$1@loki.cf.ac.uk>
Source record: 116260

Just posting a copy of this incase any Atari users are interested in a Mac for running MagiCMAC or other... Monitor is very heavy so UK sale preferred! Hope I haven't offended anyone by posting a mac on the atari group! Well, I am selling an Atari system too....

Apple Macintosh IIfx computer (40MHz 68030), 32MB RAM, 540MB HDD, CD ROM, 1.44MB floppy (PC compatible) complete with 21" formac
(Hitachi) colour monitor and 32-bit display card.
System 7.5+ installed and some software including netscape and compuserve access.
Fantastic machine and in immaculate condition.

Only 750 UKP

If interested contact Dr Simon Williams

Email: WilliamsSG@cf.ac.uk

4035. Re: Atari monitor - is it dead???

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60gec4cqs1@due.unit.no>
Source record: 116261

Daniel Woodard <woodardd@dma.org> wrote:
>
> I saw what looked to be a nice Atari monitor at a thrift store
> yesterday. I believe that it is the type that was used with the ST. It
> powers up, as evidenced by the power light, and you can hear that high
> pitched noise that all monitors make when they power up. However, I
> messed around with the brightness knob on the right, hoping to get the
> monitor screen to blaze white. I couldn't get anything to appear on the
> screen at all. Does this mean it is dead, or does it need a signal before
> you can get anything to appear on the screen?

I tried it with my old SC1224, and it was indeed very, very black until
I switched on the Mega. The SC1224 is extremly dark, I have both contrast and
brightness on max all the time. The colours are excellent though, much better
than the Commodore 1084S which I also have (OK, so I collect a lot of old
sh*t! I even have an Amiga 500...).

Jo Even Skarstein

4036. News STinG Version ?!

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HI1LEABUUP@ghf.augusta.de>
Source record: 116262

Hallo to all, hallo Peter

I found some new files on your homepage (MODULES.LZH, CORETOOL.LZH and DEV-KIT.LZH), downloaded that and installed it.

But i found nothing information, what was changed. I see that the serial.stx was changed, but when i get infomration with the cpx about the serial, then it says: 1.02 from 28. July

So, can you tell me, what changes are made in ther versions from 23.9.97 ?

Michael

P.S: PPP won't work for me with the new versions.
--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

4037. Re: Connect SC1224 to PC?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60gem1cqs2@due.unit.no>
Source record: 116263

Travis Kern <ab078@sfn.saskatoon.sk.ca> wrote:
> My 486SX PC only has a monochrome monitor with a hercules card and I
> can't afford a color monitor. Is is possible to connect my Atari SC1224
> color monitor to my PC? I know the resolution of the SC1224 isn't very
> high. I'm not expecting SVGA or even VGA, but could I get a display
> equivalent to EGA or CGA? If so, what would I need? I assume I would
> have to cut the cable monitor cable and wire a different plug to it.
> I would also need some kind of color video card for the PC.
> You're response is appreciated.

Since the SC1224 is a 15KHz monitor you need a videocard that can be connected
to a TV or something. Very expencive, you're much better off with a cheap,
second-hand 14" SVGA (Which you should be able to pick up for ~$50-60) and
a second-hand ISA graphics-card (~$10-15).

Jo Even Skarstein

4038. Where can I find the NOS source?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Gary Priest <Gary@the-gap.demon.co.uk>
Message-ID: <V990QGArP8K0IwAZ@sotnops.demon.co.uk>
Source record: 116264
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Can anybody tell me where I can find the source for KA9Q NOS (preferably
the Atari version)?

Cheers,
Gary

--
Gary Priest

4039. Help! TOS v1.40 Versus ZIP Dr

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <875283552_OASIS_@denr.demon.co.uk>
Source record: 116265

I am limited to the amount of data I can write to my ZIP disc and I don't know why.

My setup is: Atari 1040STFM with 4meg RAM and TOS v1.4, connected, via Link97, to an Iomega ZIP Drive containing a ZIP disc formatted tofour 25mb partitions, which in turn is connected to a Syquest exflyer Hard Drive containing a 230 mb removable Hard Disk which has 9 partitions of varying sizes.

The setup is "controlled??" by HD Driver v6.13 and I have allowed for 400 folders!

I was copying a great deal of FaST Club Software to the ZIP disk when the system refused to copy any more files to the first ZIP partition (L).

The first system message was "Invalid Copy Operation".

I rebooted and again tried to copy to "L", this time the system message was "ACCESS NOT POSSIBLE TOS terminated the operationt"!

At this stage the ZIP partitions contained the following data:

Partn L Partn M Partn N Partn 0

Folders 256 185 174 260
Items 930 648 791 1,085
Bytes Used 10,329,088 8,537,088 9,257,984 13,187,072
Bytes Available 14,726,144 16,518,144 15,797,248 11,868,160

You will see that TOS allowed me to write more data, without an error message, to Partition O.

I decided to keep writing to Partition O until it was filled or I got an error message!

I got the "Invalid Copy Operation" when Partition O contained the following:

Folders 275
Items 1,134
Bytes Used 13,737,984
Bytes Available 11,317,248

I don't know enough about either ZIP Drives or TOS to sort this problem out.

Any "knowledge", advice etc would be appreciated.

It may be relevant to note that one of my Syquest Hard Disk Partitions has had 283 folders, containing 1,138 files, totalling 22,990,848 bytes written to it with no problems!

Den

--

---

denr@denr.demon.co.uk

4040. Re: better newsgroups usage (was: STING and PPP: the final answer ?)

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60gj8vstq1@infomania.emw.ericsson.se>
Source record: 116266

Bruno Kozlowski wrote:

> >I realy hate when I don;t get the origianl messages. I wonder how many
> >messages I miss...
>
> You missed twice my posts... perhaps I'm in your kill file? Anyway I
> tried to send you a mail but it bounced. I hate these antispam false
> addresses.

I know, but I realy hate all this junk mail I get and it started to get
pretty
much I must say. It has become less since I added the "*" to the email
adress.

It's also annoying to miss message, but most annoying is this f*****G
netscape!

You are not in any killfile as I have no. :-)

> >I would also propose tp try to create several new groups at onoe time,
> >insteed on just one at the time. Or can't you do that?
>
> I think you must make an RFD/CFV per group, but I don't know if you
> can post many proposals at the same time (don't think so). Anyway the
> reply must be in the help document posted in news.announce.newusers with
> the title "How to Create a New Usenet Newsgroup".

Well I looked around and it looks like you can propose several groups at
once (in one "calling to vote" message). You have to vote for each
though.

Does anyone have know roughly how many are reading the atari groups?
I still think that some mailinglist has to be sacrifieced to be able to
get the new groups going, or people will still only subscribe to the
mailinglists and ignore usenet.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4041. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <342bb802.79994086@news.wildnet.co.uk>
Source record: 116267

On Thu, 25 Sep 1997 15:36:16 GMT, kock@kockens.pp.se (J Kock) wrote:

>On Wed, 24 Sep 1997 15:57:17 GMT, knocking@heavens.door.com (Rich) wrote:
>
>>>You are welcome to my house, and i will show you my copy of Dungeon Master.
>>>Copied directly from my original game...
>>
>>Any money says it doesn't work 100%
>
>Do you wanna bet on that ??

Please.. enlighten us all as to how you circumvented FTL's protection.
I'm sure most would be genuinely interested considering this is no
mean feat.

>>Think about it logically - if it was SO easy to copy games with just a
>>modified version of Procopy then there would have been no need for a
>>piracy scene at all.
>
>There has never, and will never be a need for piracy.

avoid the question why don't you?

let me rephrase.. "if it was SO easy to copy games with just a
modified version of Procopy - why did software houses bother to put
protection on their games?".

>>True. The ST itself is far from dead, the Atari community as a whole
>>is still quite vibrant in a muddy, slow trickling sort of way. But the
>>commercial ST scene is very dead.
>
>Games yes. Utilities no.

Pedantic!

Okay the ST *games* scene is very dead, considering this entire thread
was about games and all my references so far were to games I wrongly
assumed you'd understand I meant the ST games scene is dead. Obviously
not.

>> I don't care if a handful of PD
>>libraries sell second-hand games,
>
>You didnt care when the market was good either. (When there was new Atari games
>released every day) so why should you care now..

You actually have no right to make sweeping generalisations like that, but then this is Usenet; comes with the territory I suppose. Anyway I owned and bought a LOT of ST games when I had my ST. I was never really into the "piracy" scene, I was more interested in demos and disk mags. I'm not saying I never had a Pompey menu pass through my hands at one time or another, but I didn't use to trade in it or avidly collect all menus or sell them to others. So I have no worries that during the period the ST was vibrant I supported it whole-heartedly. But it's not anymore, I don't own an ST anymore and I want games for PaCifiST so I copy (and openly supply) them because originals would be dick all use to me anyway (the protection and disk formats rendering them useless on a PC most the time).

>>some of the newer STE/Falcon titles, but Damien's point was that the
>>STFM games market is DEAD on a commercial level (and hell, even on a
>>shareware one too.
>
>That is a blatant lie. (Shareware)

List me more than ten Shareware *games* released that work on the STFM released in the past month. No, let's be generous.. released in the past 6 months. Oh and don't include anything developed by Tony Greenwood because I fully attributed his work in the original post (which you seemingly erased).

I'm not talking about Falcon or STE enhanced games here either. I know full well about the Falcon/STE releases and how good they are, but it's irrelevant as they don't work on the STFM and that is what PaCifiST emulates.

>>commercial level in most countries. If it wasn't then we'd still be
>>able to go out and buy ST Format or any of the other great Atari
>>magazines
>
>Then what about Atari Computing ? Oops, seems like you forgot that one..

Atari Computing - is that available from my local news agents? Is it available from ANY news agents? Most the best information for what little is left of the Atari world comes from disk mags - of which there are still quite a few released (and well written). But it doesn't stop the fact that I can't go down town and find *anything* Atari related in the shops here. I wonder why?

>>finally being finished. Things move on and no amount of words will
>>stop them.
>
>Words no. Action yes.

Think this one over for a minute.. there are *lots* of emulators available, they emulate everything from arcade boards to the Genesis to SNES, hell even basic Playstation ones are out (and I mean basic). Have Sega taken action against those sites distributing ROM images? Have Nintendo? Now I know for a fact they stomped down hard on a BBS

run in Florida that was selling CD-Rom's with the ROM's on, but to
date - that's pretty much it.

In some countries you are not *legally* allowed to sell second hand
software (or make backups of it) - this means those people selling
their old ST games are breaking the law. Yet you don't care about that
- the games available for download are not being charged for, there's
no money involved - at any stage. Which is more of a crime? Someone
profiting from it, or someone doing it for free so others can enjoy
running old games on their *PC's*.

>>Share and enjoy.
>
>Pirate and destroy.

Destroy *what* exactly?

--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

4042. System Disk for ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Charles Crowder <manual-motion@worldnet.att.net>
Message-ID: <60gnf6$2i@bgtnsc02.worldnet.att.net>
Source record: 116268

I have purchased a large amount of old Atari equipment. Included in this was an ORIGINAL Atari 520St. It did not have the TOS Sytem disk with it. If anyone can help with this, email me at

manual-motion@worldnet.att.net

Thanks

4043. Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: jc491@cleveland.Freenet.Edu
Message-ID: <60gn10$7jh@alexander.INS.CWRU.Edu>
Source record: 116269

Hi! (my first post to this group)

I'm looking for an application that can convert standard ST graphics formats
to standard PC formats, like .BMP or .PCX.

Or, if it is simpler, a converter from say, D.E.G.A.S. to .JPG format?

Please advise.

Thanks.
Bob
--
Still wading in that bit-stream...

4044. Re: Could someone give me info on internet connection??

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: jc491@cleveland.Freenet.Edu
Message-ID: <60gnm2$9jr@alexander.INS.CWRU.Edu>
Source record: 116270

David,

How does one obtain CAB and/or Newsie ?

Bob

P.S. - I've been dormant for a while, if this is common knowledge. <g>

In a previous article, 101642.2124@CompuServe.COM (David James) says:

>Hello Andy,
>You can use the Atari to access the internet but you probably need at least 1meg
>and possibly more. I use CAB for WWW access and have just started using Newsie
>for newsgroups and mail. One point to consider is that your provider needs to
>offer SLIP access rather than PPP.
>
>Yours,
>David James
>--
>
> David James
>
--
Still wading in that bit-stream...

4045. Connect SC1224 to PC?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <60f1p9gdg1@missing.its.to>
Source record: 116271

My 486SX PC only has a monochrome monitor with a hercules card and I
can't afford a color monitor. Is is possible to connect my Atari SC1224
color monitor to my PC? I know the resolution of the SC1224 isn't very
high. I'm not expecting SVGA or even VGA, but could I get a display
equivalent to EGA or CGA? If so, what would I need? I assume I would
have to cut the cable monitor cable and wire a different plug to it.
I would also need some kind of color video card for the PC.
You're response is appreciated.

4046. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <60gqer$16ai$2@news.inet.tele.dk>
Source record: 116272

```
On 25 Sep 1997 18:23:25, Martin Byttebier wrote:
>On 24 Sep 1997 22:30:23, Joergen Bak wrote:
>>On 24 Sep 1997 17:22:07, Martin Byttebier wrote:
>>
>>>Thank to guys like Katherine Ellis (KEMD2), the people of the
>> ^^^^^^^^^^^^^^^^^^^^^^^^^
>>
>> Isn't this a mistake ?
>> I always belive that Katherine is a girl/woman.
>
>Yes I know that but according to my dictionary "guys (plural)" goes
>for both girls and boys.
>
>TTFN
>Martin

Sorry Martin, my mistake, I wasn't thinking about that.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM
```

4047. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <60gqf2$16ai$3@news.inet.tele.dk>
Source record: 116273

On 26 Sep 97 06:26:42 G, Vandeweghe Jo wrote:
> In article <Pine.BSI.3.96.970925185741.28385A-100000@usr07.primenet.com>
> Katherine L Ellis <kellis@primenet.com> said:-
>>>these crazy minded atari boys is possible ... a pity is that Katherine
>>>is the only one atarist woman.
>> ^^^^^^^^^^^^^^^^^^^^^
>>Hi, Jo, well sorry to say that I am not teh only woman on atari :)
>>Just happen that I am more active on the net, newsgroup, irc etc.
>>my friend Jill also has a megast and a megastE, she use email, irc and
>>lynx. that's it regarding the internet.
>>Just not because she doesn't read teh newsgroup that it makes me teh
>>ONLY one. :)
>
>Don't apologize, in fact we need more women on the atari net, it's not
>at all normal there are so few ... but for sure two is a good number,
>so you won't feel alone anymore and surely you are two among the best
>! ^^^^^^^^^^^^^^

If the picture on her HP is for real, she really is the best.

cheers
--

Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

4048. Re: U.T.S.I and your collaboration

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <60gqen$16ai$1@news.inet.tele.dk>
Source record: 116274

On 25 Sep 97 06:30:28 G, Vandeweghe Jo wrote:
> In article <60c49v$1nh0$1@news.inet.tele.dk>
> prunus@post3.tele.dk (Joergen Bak) said:-
>
>> I always belive that Katherine is a girl/woman.
>
>Yes, it is ... Just look at her web page and you will quickly
>understand the mistake ... that's prove that to be a woman among all
>these crazy minded atari boys is possible ... a pity is that Katherine
>is the only one atarist woman.
>
>Note; she has a very nice colorfull web page and she also speaks
>french ... another very very exceptionnal exception :)
>
>Jo
>
Oh, I've seen her page, that's why I made the comments.
And yes, it is a pity she is apperently the only one left.

There use to be one in Australia, Sweden and some British, but that was
on NeST or was it AtariNet.

cheers
--
Joergen Bak

Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.

e-Mail : prunus@post3.tele.dk
Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM

4049. Memory arresting Cartridge...

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <875298457.7462.2.nnrp-04.9e98be98@news.demon.co.uk>
Source record: 116275

I bought a Power Computing Ultimate Cartridge some years back. I thought it useful for hopefully adjusting the content of my KO2 Player Manager team files so as to reduce the 'weighting' against me and continually getting sacked!!

I never did anything with it as I never understood what the hell I was looking at on screen!!! Thousands of pages of code bollocks!

It does however grab graphic and sound sections from games etc... I've done that...

Anyone else used this or others...

Mark

100550.3170@compuserve.com

4050. Re: Games that work in mono!?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <875298449.7462.1.nnrp-04.9e98be98@news.demon.co.uk>
Source record: 116276

On 1997-09-21 Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk said:
>Newsgroups: comp.sys.atari.st
>Out of the ether, the following was mentioned by dipching@ping.be...
>:
>d> Bolo, Esprit, Oxyd 1 and 2 (perhaps even the Magnum version ...),
>d> Ishar 1 and 2, Baller 2, Mortevill Manor, Gnuchess, DT2,
>Breakout, d> Isola 3, Gem mind, Land mine, Nanjing, Panic, Yukone,
>Stello ... add to that list Imperium, Camelot and Flight Simulator
>2.
>Spencer
>spencer@mettav.demon.co.uk
>--
>~~~~~~
>~ | The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours
>| | New Number **> 44-(0)181-364-8268 <** New
>Number |
>~~~~~~
>~

..one of the most addictive games - which I got a year ago and play still - is RISK. If you ever played the board game then you'll love it. No joystick needed.

Also a game I got some time back and thoroughly enjoyed was RUNNER. Got to level 15... Shame it doesn't save levels! Working through requires a lot of time on your hands. Mine was a lonely Christmas period when unemployed and no woman!! (or money!). I sat with a hot water bottle and blanket huddled up by my ST... Bought the game for a pound just prior to Christmas...it was a lifesaver!!

Mark

100550.3170@compuserve.com

Net-Tamer V 1.07X; Beta - Test Drive

4051. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <342bbe68.81632575@news.wildnet.co.uk>
Source record: 116277

On Thu, 25 Sep 1997 20:11:01 GMT, damien@jetman.d.c.u (Damien Burke)
wrote:

>> O.k., I'll admit theat the commercial side of the Atari scnene is far
>> from brilliant however, there is STILL new hardware being developed as
>> well as upgrades to current software.
>
>New Atari ST hardware? Like what? I'm genuinely interested!

I know there's quite a bit of hardware for the "power Atari users" -
Falcon in other words. Not so sure about ST hardware though! Nemesis
board rocks :) but it's on the Falcon.. strange that.. people are
developing hardware and good software for the Falcon but not the ST..
I wonder why? :) If PaCifiST could emulate a Falcon perfectly maybe
everyone would have something to worry about.. (killing markets, etc)

Rich
--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

4052. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60gvvf$ip9$1@due.unit.no>
Source record: 116278

J Kock <kock@kockens.pp.se> wrote:

> >Cracking isn't illegal. Spreading cracks are. Selling second-hand software is also
> >illegal, atleast here in Norway. It doesn't matter if I throw away any backups
> >I have and sell the original, the way the copyright-laws works here in Norway
> >it's simply not possible to sell your legally bought software again... It sounds
> >incredible, and I didn't believe it myself until a friend of mine (He currently
> >studying law at the university) confirmed it.

> That sounds really stupid.

Here in Norway you doesn't pay for the software itself, you pay for your
right to use it. This right is personal and can not be sold or given away
to anyone else. If you do you break the law! It's stupid, but this is how
it is. Norway isn't the only country who practise the copyright this way
either.

> >> I use ProCopy (A special version) and if that doesnt work i use MSA.
> >> And if that doesnt work either, i copy them on a Pc :-)
> >
> >I've checked this again, and neither programs will copy any of my originals! I don't
> >have your "special version" of Procopy though, but I can't imagine it'll work either.

> It does. And if it doesnt i copy them on my PC.

How? HOW? Most (if not all, I can't remember) of my originals are
completely unreadable on any PC, unless you have some dubious copier
(Read: "cracker"). I had a copier on my Amiga once that read raw tracks,
it could copy about one third of my ST-originals.

And you state that if ProCopy doesn't work you use MSA!?! This must be a
very special version, as the original only reads sectors and fails if
they're not completely standard. It fails if there are various amounts of
sectors on different tracks. It most certainly fails if the disk has
non-standard sync-bits. Generally it fails on everything that's even
slightly protected.

The point is that originals can't easily be copied by anyone. If an
average games-player (not many of them left on the ST though, I know only
one) want to backup his originals he simply can not do that.

> >Well, I can't copy it, and I believe I have more knowledge about Atari-computers than
> >the average game-player ;-)

> Im not a an average game player my friend.

No but what about those who are? Can they back up originals?

Jo Even Skarstein

4053. Re: JTS, what is this?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Dave Scarpa <Scarpad@ix.netcom.com>
Message-ID: <01bccab2$aa2d0d80$75905ccf@user42>
Source record: 116279

> I guess all this must be a wrong and that it some old
> remains from Atari that shows up, or has the Tramiels
> taken over JTS now?

Atari and JTS Merged yes

4054. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <342bd706.436928@nntpserver.swip.net>
Source record: 116280

On 25 Sep 1997 13:54:31 GMT, Jo Even Skarstein <josk@stud.ntnu.no> wrote:

>Cracking isn't illegal. Spreading cracks are. Selling second-hand software is also
>illegal, atleast here in Norway. It doesn't matter if I throw away any backups
>I have and sell the original, the way the copyright-laws works here in Norway
>it's simply not possible to sell your legally bought software again... It sounds
>incredible, and I didn't believe it myself until a friend of mine (He currently
>studying law at the university) confirmed it.

That sounds really stupid.

>> >What kind of software do you use for copying games?? I've tried Fastcopy (various
>
>> I use ProCopy (A special version) and if that doesnt work i use MSA.
>> And if that doesnt work either, i copy them on a Pc :-)
>
>I've checked this again, and neither programs will copy any of my originals! I don't
>have your "special version" of Procopy though, but I can't imagine it'll work either.

It does. And if it doesnt i copy them on my PC.

>I'm still very interested in how you managed to copy all originals with just plain
>copiers...

A fellow eLiTE DuDE friend ;-) (god that sounds silly) made this version of
Procopy for me a long time ago. It works splendid.

>> No need to be a wizzard...
>
>Well, I can't copy it, and I believe I have more knowledge about Atari-computers than
>the average game-player ;-)

Im not a an average game player my friend.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

4055. cOMM pATCH?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Dave Scarpa <Scarpad@ix.netcom.com>
Message-ID: <01bccab1$d38bade0$75905ccf@user42>
Source record: 116281

Is there a fix for a 1040 ST or STe that will allow the machines Comm port to run with an external 28,800 modem ? I thought I saw a fix from germany, any info appreciated...

4056. Re: ST+ at the U.K. Atari shows.

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: publish@zetnet.co.uk
Message-ID: <60gvsj$9v0$1@irk.zetnet.co.uk>
Source record: 116282

On 25 Sep 97 00:25:30, All@Sea wrote:

> All mike is saying is that he works flippin hard to keep the shows
> running, it's true, I couldn't believe the initial outlay to run a show,
> he makes little or no profit from the shows and he's concerned about the
> shows running him into the red IYSWIM.

That's the crux of the matter. The shows take a lot of effort to arrange and a lot of money is needed to pay for the venue hire. If hardly anyone turns up (as happened in Glasgow in the Spring), then these could well be the last shows Mike organises.

> He's hopeing for a good turnout at BOTH the shows to ensure their
> continued success....I can't say I blame him :))

If the UK Atari users want any more shows after these two then they must say so by making the effort to turn up at either Birmingham or London. I know it's a long distance for many people to travel, but these events need the support of all Atari users.

So show your support and turn up!

Kind regards
Mike Kerslake

*** The Publishing House ***
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*** Atari Computing Magazine info: ataricomputing@cix.co.uk ***

4057. Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: Akanthos@matrix.kapatel.gr
Message-ID: <60h87m$99k@lithos.kapatel.gr>
Source record: 116283

Hello

Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive utilities?

Spiros.
Akanthos@matrix.kapatel.gr

4058. Re: Question.. on external keyboard length?

Newsgroup: comp.sys.atari.st
Date: 1997-09-26 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <60h6vg$gc2$1@zingo.tninet.se>
Source record: 116284

On 25 Sep 1997 11:56:08, Mark Fassett wrote:
>I bought an external keyboard kit for my Falcon, it works great.. but I
>was curious if anyone knows the maximum length of cable I can run
>between the keyboard and CPU? I wanted to put the CPU in another room
>from my music studio.
>
>It seems to use a standard 5 pin DIN (MIDI) cable, so before I run out
>and get the necessary adapter, does anyone know?

External keyboard kit? Seems like this should be an AT-Keyboard interface.
In that case I'm not sure, but an external Atari keyboard works OK with a
6 meter unshielded cable.

Greetings, janne

4059. HELP!! HELP! 520ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Jeff Thomas <Yanni@mindspring.com>
Message-ID: <01bccb86$7d258b80$7b0456d1@jeffthom>
Source record: 116136

OK.. I now have two 520ST and three drives and still can not get them to work. I finally got a manual with on of them today. When I turn my system on, it takes about a minute to come up. I dont have any startup disk... The manual states I need to have a disk with Control.acc and Emulator.acc files. I dont have this. The system still comes up woth two floppies on the screen. I can put a disk in the drive and it says o bytes on disk. I know that there are files on the disk because I just took them out of an old Start magazine and they had never been opened. Where can I get the start up disk or do I need this disk? I would love to see this thing in action but I have taken me six months to find a second machine..thinking that me first one was not working...but this one is doing the same thing.. I can goto to desktop and is says GEM and TOS but no version #.

Thanks in advance for any information.....

Yanni@Mindspring.com

4060. Matrix User Group

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709280157.a21227@h.maus.de>
Source record: 116137

Hi folks
we are looking for Atarians

that use MATRIX hardware (grafikcards/digitizers)

to enjoy our group
We plan to ask Matris for service manuals to support MatrixAtariHardware
without commercial interest.

Right now we are:

Markus Elsken @ OL2 M 110
Michael Wist @ GP CoCo
bdc2@po.cwru.edu MICO (Prof.Boris D.Cahan)
Michael Kugelmann @ S5 C 32/256kB/EG-ECL
Johann Dietsch @WI2 C 110ZV
Burghard Strahmann@M C 110ZV
rimannin@freenet.hut.fi C 110 V (Risto Manninen)
Holger Dammann @ HB2 TC 1006
Wolfgang Strahmann @WOB TC 1208
Joerg Bartels @ DU TC 1208
Karl-Heinz Lohner @ A TC 1208
Siegfried Johne TC 1208E
Spencer@mettav.demon.co.uk TC 1208E (Spencer Davies)
Frank Perrey @ H TC 1208/MatDigi
Rainer Lodemann @ HM Screeneye
Frank Naumann @ L2 Screeneye
404on040@iwvisp.com Screeneye (Michael Grove)
AhrensBros@aol.com "our"technician (Ingo Ahrens)

Come on and send a PM
Frank

4061. Wanted: Pinouts for internal Falcon expansion connectors

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: lmcclure@delphi.com
Message-ID: <342d62f5.3392834@news.delphi.com>
Source record: 116138

I have been looking for a website that has the pinouts of the internal Falcon030 expansion connectors, to no avail.

If anyone knows of a website or FTP site that has the pinout data, this information would be much appreciated.

Likewise, if you do not know of of such a site, but have the pinout info, feel free to post it here and/or e-mail it to me.

==========
lmcclure@delphi.com

4062. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz8en6asbd7.fsf@tindra.lysator.liu.se>
Source record: 116139

"Peter Ross" <eonicman@erols.com> writes:

> Perhaps we can get them to make a version that will run on TT/Falcon and
> Hades architecture.

<German-snip>

Do you have an english version?

Greetings,

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

4063. Re: Cubase on atari 520STFM 1MB RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <60k2jb$9u5@einstein.ebicom.net>
Source record: 116140

N. Bales (bales@hol.fr) wrote:

: If so, then your problem might be that the cartridge has gone faulty
: (sometimes this happens when you plug or unplug it while the ST is on).
: Anyway, if this is the case, there's not much you can do, since Steiberg
: seems to no longer be supporting the Atari versions... and even less the
: old 2.0.

While it is true that Steinberg doesn't release future versions of CuBase for Atari any longer, my experience has been that they will do their very best to supply you with a new dongle, or repair the old one should this be your problem. Of course it may not be a free repair/replacement, but it should be much less than buying a complete package new.

I recently got a service pack for CuBase Audio Falcon to upgrade from 1.0 to 2.6, and they were very kind and responsive in getting what I needed to me.

I don't recall the exact url, but do a web search for CuBase, and check out their north american web site. From there you can email your needs and you should see quick response (at least I did). Don't be suprised if you get a response asking about your registration status...in my case, I'd not registered mine, as it came in a bundled falcon deal with no cards so I assumed the dealer had done all this for me. They requested my serial number, or a fax be sent of the the manual cover/dongel, or some other proof it was a legit version, and from that moment on, they've been very helpful to me.

Brian

4064. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: rpascal@atos-group.com
Message-ID: <60it9h$55m$1@belzebul.imaginet.fr>
Source record: 116141

```
On 27 Sep 1997 11:03:58, MartynTidd wrote:
:>In article <60gn10$7jh@alexander.INS.CWRU.Edu>,
:>jc491@cleveland.Freenet.Edu (Bob Crowell) writes:
:>
:>>I'm looking for an application that can convert standard ST graphics formats
:>>to standard PC formats, like .BMP or .PCX.
:>>
GrafTools would do the trick for converting to PCX
```

4065. Re: Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927015250312912@ppp75.tou.hol.fr>
Source record: 116191

Spiros Polikandriotis <Akanthos@matrix.kapatel.gr> wrote (�crivait)�:

```
> Hello
>
> Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive
> utilities?
>
```

```
It must be SCSI Zip drive, the parallel version won't work. As for
utilities, good old HD Driver should do fine, and uses all the features
offered by Zip drives.
```

```
Nick
```

```
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4066. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <60i0oi$k43$1@newbabylon.rs.itd.umich.edu>
Source record: 116192
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 94 Sep 25 19:45 ./incoming/dhs-demoe.txt
-rw-r--r-- 32766 153527 Sep 25 19:51 ./incoming/dhs_demo0.zip
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

4067. atari modem power cord needed

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: aj217@FreeNet.Carleton.CA
Message-ID: <60i04u$7k@freenet-news.carleton.ca>
Source record: 116193

I need a power cord for:

a "Hayes Smartmodem 1200"model #07-00038. the power
connection on the modem is a male 3 pin, about the same size as a phone
jack plug.

to send to my brother in alberta who finally got net access,but no cord
for his old modem.

if you've got one let me know.
--
mark templeton
e-mail=aj217@freenet.carleton.ca
url=http://www.ncf.carleton.ca/~aj217
PARADOXICON SIX url=http://www.ncf.carleton.ca/~aj217/pcon.html

4068. Re: Word Processor

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bjr@Edison.EbiCom.Net
Message-ID: <60i223$lb6@einstein.ebicom.net>
Source record: 116194

```
: MK>> Word Processing with Spell Checking and hopefully allows for
: MK>> a wide range of print drivers for different printers.
: MK>
: MK>Well there is only one. Papyrus. Not very cheap though, but very good.
: MK>Try the above companies.
: There's Signum! 4.5, too.

Ummm...don't forget LeRadecatur, That's Write, and Atari Works...all
use GDOS, so you can pump in all kinds of fonts and printer drivers.

Also, don't rule out the possibility of a full DTP package...
PageStream is really inexpensive these days...less than $50 (US) if
i'm not mistaken.
```

4069. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927015247312765@ppp75.tou.hol.fr>
Source record: 116195

Bob Crowell <jc491@cleveland.Freenet.Edu> wrote (�crivait)�:

> Hi! (my first post to this group)

Welcome on board, Bob!

>
> I'm looking for an application that can convert standard ST graphics formats
> to standard PC formats, like .BMP or .PCX.
>
> Or, if it is simpler, a converter from say, D.E.G.A.S. to .JPG format?
>

This is in the Quick FAQ. Gemview is good choice. I beleive Speed Of
Light should be able to do this too (however I think the unregistered
version is limited). They can be found from the umich FTP site.

Nick
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4070. Re: Canon BJ-10ex drivers (was Re: Prin

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <60idf6$ha1$1@reader1.reader.news.ozemail.net>
Source record: 116196

On 26 Sep 1997 04:34:11, Hallvard Tangeraas wrote:
>On Wed 24-09-97 22:14, John Whalley (john@whalley.demon.SPAM.BLOCK.co.uk) wrote:
>
>> In article <3428b81aa90c792@post1.com>
>> hall@post1.com (Hallvard Tangeraas) said:-
>>
>>>getting back to the DIP switch settings...
>>>The NVDI drivers seem to work more or less with the BJ-130 emulation, but
>>>the "idealist" driver notes that DIP switch 10 should be off, so what
>>>"standard" should I adhere to?
>>
>>My hunch would be to keep switch 10 on. When I managed to get the
>>Papyrus driver to work it was only by using some of the codes which
>>only work with this setting (specifically the FS codes). If NVDI,
>>GDOS, Calamus, Arabesque, Imagecopy etc all work with this set to on
>>(as they do), I'd assume that this is the normal setting for Atari
>>software BJ drivers.
>
>I guess this is the way to go then. I also tried changing the position of
>DIP switch 11, but that didn't work either, so this is how my switches are
>set up now (and it works with NVDI's driver):
>
>1 ON (auto sheet feeder mode = ON)
>2 OFF (graphic image density = HIGH)
>3 OFF (automatic line feed = CR)
>4 OFF (page length = 297mm (11"))
>5 ON (character set = 2)
>6 OFF (automatic carriage return = LF)
>7 ON (Alternate Graphics Mode (AGM) ON)
>8 OFF (receive buffer = 37 Kbytes/download memory = 0 Kbytes)
>9 ON (code page = Multilingual 850)
>10 ON (mode 2)
>11 OFF (Printer control mode = BJ-10)
>
>(I found out that switch 1 has to be set to "ON" if you have the
>sheet-feeder installed as I do; that's the reason I couldn't get it to
>work!).
>
>As for "Idealist"; yes, I guess you're right -if the majority of packages
>work like it is now I should change the settings of Idealist's driver
>instead.
>I also tried fiddling with DIP switch 11, but that resulted in garbage
>again.
>

>
>>>I need to stick to one standard and configure everything else to that.
>>>And I certainly want the mode that gives me the most out of the printer's
>>>features. Obviously this only applies when using the printer by itself
>>>directly from applications or from the desktop (not via NVDI).
>>>Any idea why the comments in the "Idealist" driver said to switch DIP 10
>>>off?
>>
>>It may be using some of the features which operate differently to when
>>it's in the on position, as it's really expecting to talk to an IBM
>>Proprinter emulator.
>
>Probably. This is starting to become a real pain!
>
>Hallvard
>--
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari pages (lots of Atari-links neatly categorized by subject):
> <http://www.geocities.com/SiliconValley/Bay/8745/>
>.
I use the BJ10xe with NVDI

DIP 1 ON for the auto sheet feeder.

dip 11 on for the epsom mode and use the epsom LQ driver in NVDI or
Speedo. the cannon driver does not work properly.

In the manual it says it is really BJ130e with dip 10 on and dip 11
off. To use the printer in cannon mode you really need a BJ130 driver.

I found the EPSOM LQ mode gives better results anyway.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4071. Re: Need help with "Kobold" job processing

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <875327697.20983.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 116197

On 24 Sep 1997 07:53:45, Hallvard Tangeraas wrote:
> I'm trying to figure out a backup procedure using "Kobold 2.5", but it's a
> bit complicated (and yes, I've tried to figure out things using the
> manual).
>
> I want to make a backup procedure as I have two harddisk units, but instead
> of backing up each *complete* partition I naturally only want to replace
> the files that have been changed since last time I backed them up (and
> ofcourse any new files).
>
> How do I go about doing this? Preferrably so I can make a ".KBJ" file out
> of it?

This one works on my machine (STE with TOS 1.62) and should work with any version of TOS from 1.4. This is because it relies on the archive bit being set when a file is created/modified. I don't thing TOS 1.2, or less, set this bit correctly.

I've used the 'open_folders' option when copying the files, so that if the same folders exist on the destination, the contents of those folders won't be deleted.

The 'keep_flags' option was used to ensure write-protected files are kept that way after being copied, as are hidden/system files.

The 'reset_archives' option resets the archive bits, so the files won't be copied again unless modified.

The 'keep_sequence' option keeps the sequence of files the same on the destination drive as they are on the source drive. The only exception to this will be when a file already exists, where it will be replaced.

```
--------------------------------SNIP--------------------------------
* job to copy new/updated files

DIALOG_LEVEL = 2
GEMDOS_MODE = (abcdefghijklmnopqrstuvwxyz)
VERIFY = ON
DATE = KEEP
ARCHIVE_TREATMENT = CLEAR
SOURCE_TREATMENT = 0
BUFFER = 90

SRC_SELECT C:
DST_SELECT D:FTP\PICS\TEST\
CHOOSE SI CONSIDER_PATHS ARCHIVE = SET
COPY keep_flags reset_archives open_folders keep_sequence
```

```
--------------------------------SNIP--------------------------------

The only things to alter would be the source drive (SRC_SELECT) and the
destination drive (DST_SELECT)

If you want to do a multiple drive copy, duplicate the block from SRC_SELECT
to COPY, setting the new source and destination paths.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

4072. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: pbaker@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10954_pbaker@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 116198

```
In a previous message booklage_p@parx.frmug.fr.net wrote
> Organization: French Gateway ( Atari )
>
> Cher Pascal dans un message du 22.09.97 vous disiez :
>
OB>>> It is an old problem on my STe, when I move the mouse during
OB>>> download with all my coms programs, they write 'CRC errors'.
PR>>
PR>> Your comm port is modified if I remember. Couldn't it be the
PR>> problem
>
> No, is an very old and persisting problem :(
>

Yes....I used to have this problem...the machine seems to give priority to
the mouse port , 'forgets' about the transfer for a micro-second , and then
the comms program reports a CRC error...

that was before I got an T28 accelerator...it can handle both now.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4073. Re: Word Processor

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <60ihm5smh1@cubacola.tninet.se>
Source record: 116199

=?ISO-8859-1?Q?Gerhard_H=F6lscher?= skribis:

>Hi Magnus!

>There's Signum! 4.5, too.

I've used Signum! 1, Signum! 2 and Signum! 3 a lot, but I've never seen
Signum 4. Versions 1-3 had at least one major shortcoming - the
search/replace functions. There was no way to make the program realise
that "a" and "A" are two forms of the same letter. Searching for "and" the
program could not find "And". This made Signum next to useless for serious
word processing. Is this problem still there in Signum 4?

Just curious...

==
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==

4074. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <875327701.20983.1.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 116200

```
On 25 Sep 1997 13:21:29, Jo Even Skarstein wrote:
> Olivier Booklage <booklage_p@parx.frmug.fr.net> wrote:
>
> > It is an old problem on my STe, when I move the mouse during download with
> > all my coms programs, they write 'CRC errors'.
>
> This is a common problem. The mouse steals CPU-cycles and the serial-buffer
> overflows.
>
> > Anybody know a solution ?
>
> Use a lower DTE-speed (19200 should work fine on all ST's), and install
> HS-Modem. HS-Modem installs faster/more efficient serial-routines and doesn't
> suffer from the overflow-problem to the same degree as the standard.

Either that, or unplug the mouse.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

4075. Re: Need help with "Kobold" job processing

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970927111130627121@pwomar.demon.co.uk>
Source record: 116201

Hallvard Tangeraas <hall@post1.com> wrote:

> I'm trying to figure out a backup procedure using "Kobold 2.5", but it's a
> bit complicated (and yes, I've tried to figure out things using the
> manual).
>
> I want to make a backup procedure as I have two harddisk units, but instead
> of backing up each *complete* partition I naturally only want to replace
> the files that have been changed since last time I backed them up (and
> ofcourse any new files).
>
> How do I go about doing this? Preferrably so I can make a ".KBJ" file out
> of it?

It's deffinitely possible and I was just about to dig out my Kobold manual but then I remembered I'd sold it...to you! I think all you need to do it select record macro (or whatever it's called) and just do exactly what you want it do. Select the source and destination then there is an option I belive called "select Files" which bring up a dialog, check the "Difference" box and on the last option choose "Select Paths" then copy. You then choose replace all, repeat for every partition. @ things though, you may need to edit the script a little by hand, I remember there being an option to set what type of warnings you want to recieve, turn the overwite/name conflict warnings off. Also I used to do all of the above and then for each partition I would swap the source and destinations around, select the difference again and then delete. This should ensure that you get a perfect mirror, eg if you had a file RUBBISH.TXT last time you backed up but then decided you needed to delete it, this will ensure that it also gets deleted from your backup and so saves you some space.

I hope this works, if not then give me a mail as I know it is possible, I did it myself.

4076. Re: atari modem power cord needed

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927090449876 91@ppp79.tou.hol.fr>
Source record: 116202

mark templeton <aj217@FreeNet.Carleton.CA> wrote (�crivait)�:

> I need a power cord for:
>
> a "Hayes Smartmodem 1200"model #07-00038. the power
> connection on the modem is a male 3 pin, about the same size as a phone
> jack plug.
>

I'm afraid I don't know where that could be found

> to send to my brother in alberta who finally got net access,but no cord
> for his old modem.
>

You mean he wants to access the net at 1200 bauds ? Not very realistic
IMO. Why not get a 14400K modem (a plain ST needs a small hardware mod
to use 28800) which should work fine, and costs next to nothing
nowadays.

Nick
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4077. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875356064.28428.0.nnrp-09.c2de4f5e@news.demon.co.uk>
Source record: 116203

On 26 Sep 1997 16:14:24, Bob Crowell wrote:
>
> I'm looking for an application that can convert standard ST graphics formats
> to standard PC formats, like .BMP or .PCX.
>
> Or, if it is simpler, a converter from say, D.E.G.A.S. to .JPG format?

Imagecopy can convert from most standard ST formats, including DEGAS,
into various formats including BMP, PCX, and JPG.

Ollie

4078. Re: Could someone give me info on inter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875356066.28428.1.nnrp-09.c2de4f5e@news.demon.co.uk>
Source record: 116204

On 26 Sep 1997 16:25:38, Bob Crowell wrote:
>
> How does one obtain CAB and/or Newsie ?

Both are available from the STiK homepage at http://www.flinny.demon.co.uk

Ollie

4079. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <34156447_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 116205

In article <874980036_OASIS_NEWS@62-cix.co.uk>
obroadway@cix.co.uk (Oliver Broadway) wrote:-

>I've now given STiK 1.13 a try, but had to go back to 1.12 on account of
>the fact that the "Connect" button in POPWatch seems to do absolutely
>nothing with v1.13. (This seems to be a problem with the new dialer,
>rather than the new version of STiK, because v1.12 also has this problem
>when I use the new dialer to connect. Any idea why, Gary? NewsWatch
>seems to work OK.)

The fact that POPwatch's connect button does nothing, points to CDVALID not being set to TRUE in the STiK configs and POPwatch being configured to check for that before trying to connect. NEWSwatch doesn't have the same code.

Check your STiK default.cfg. Read POPwatch's docs, and check POPwatch's preferences accordingly.

Hope this helps.

>Anyway, apart from this, and the main code now being in the TSR rather
>than the accessory, I couldn't detect any difference between the two
>versions.

There are no significant improvements. STiK 1.13 TSR doesn't work too well on multitasking o/s's though. And as said before, it is a *beta* that is not meant to publicly available.

>Later: The POPWatch problem is worse than I thought: the new dialer
>seems to "taint" the original STiK accessory somehow, so that after the
>dialer has been used, POPWatch won't work even if a connection is made
>with the original accessory, unless that accessory is terminated and re-
>started first. What on earth is going on here?

Hmm. No idea. TBH I wouldn't worry too much about it (I'm not going to). This version of STiK is not meant to be used!! So if you are getting problems with it then your only solution is to switch back to 1.12 (as you've done).

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4080. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: martyntidd@aol.com
Message-ID: <19970927110301.HAA12533@ladder02.news.aol.com>
Source record: 116206

In article <60gn10$7jh@alexander.INS.CWRU.Edu>,
jc491@cleveland.Freenet.Edu (Bob Crowell) writes:

>I'm looking for an application that can convert standard ST graphics formats
>to standard PC formats, like .BMP or .PCX.
>
You don't say whether you want a PC or ST application. You'd be better
off going for an ST app since very few PC apps support any of the
proprietry Atari formats.

I've always found ImageCopy to be very good. It's available from the Fast
Club in the UK.

>Or, if it is simpler, a converter from say, D.E.G.A.S. to .JPG format?
>
JPG is in fact a very complex format geared toward 16 or 24-bit images.
Most Degas files are maximum 16-colour and probably wouldn't convert too
well to JPG. You might be better off converting to GIF or PNG.

Regards
Martyn

4081. Re: Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970927130745440913@pwomar.demon.co.uk>
Source record: 116207

Spiros Polikandriotis <Akanthos@matrix.kapatel.gr> wrote:

> Hello
>
> Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive
> utilities?

You can connect a SCSI drive easily, you can not use a Parallel port
version though. You don't need any specific Zip utilities but I think
ICD & HD Driver both allow you to set write protection and passwords.

4082. STinG and PPP Problems with PING

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: michael@ghf.augusta.de
Message-ID: <HI2OEJAFUP@ghf.augusta.de>
Source record: 116208

Hallo together

For you Peter may be itss a new information.

I always had the problem, that i can logon with PPP, get the connection,
the TCP/IP and all is fine.

then i can Ping myself, but not the nameserver. the TX-LED flickers the RX
does nothing.

Now i asked someone on a computer which i pinged, if the packet cames to
him and he says, that nothing is coming!

So the PING-Packet which leaves my modem runs elsewere, but not to the
correct computer.

bye Michael

--
==
Michael Pieper /\ /\ privat: michael@ghf.augusta.de
<*> <*> Michael_Pieper@ll.maus.de
+49-821-2991133 -^- http://www.augusta.de/~michael/
==

4083. Falcon & Linux?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: "Gregory D. George" <greggeorge@NOSPAMworldnet.att.net>
Message-ID: <342D3431.5BD3@NOSPAMworldnet.att.net>
Source record: 116209

Has anyone tried Linux on a Falcon or TT? I've been wanting to get a
Falcon just for this purpose, and to try running a Quake server on it.
(Or maybe even Quake itself!)

Well?!?!?!

--
To reply, remove NOSPAM from my address...

			Greg George
			Editor, The Atari Times(US)
/	\ greggeorge@worldnet.att.net
ATARI
TIMES http://www.geocities.com/TimesSquare/Arcade/8341
FREE! The world's most FREE Atari-only Newsletter!

!!!!!!!!!!!!!!!!!!!!! JTS SUCKS !!!!!!!!!!!!!!!!!!!!!!!!

4084. Re: cOMM pATCH?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60j0q5$t3d$1@roch.zetnet.co.uk>
Source record: 116210

On 26 Sep 1997 19:24:37, "Dave Scarpa" wrote:
>Is there a fix for a 1040 ST or STe that will allow the machines Comm port
>to run with an external 28,800 modem ? I thought I saw a fix from germany,
>any info appreciated...

Yes, it's a well known mod.

For 28k8 DCE you really need 38k4 DTE or higher. The mod gives you
38k4.

There are proprietary boards which do it - RSVE etc.

You can do it yourself with a 4040 chip and a bit of wiring. It has
been described in a number of mags but I suggest you look in
Hallvard's FAQ pages - he has EVERYTHING there.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4085. Re: Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60j0q8$t3d$2@roch.zetnet.co.uk>
Source record: 116211

On 26 Sep 1997 21:08:06, Spiros Polikandriotis wrote:
> Hello
>
> Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive
> utilities?

Yes, as long as it's got the SCSI interface. Many people have done it.

You don't really need any additional s/w although there are some
"write protect" utilities around.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4086. TOS versus Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: denr@denr.demon.co.uk
Message-ID: <875365888_OASIS_@denr.demon.co.uk>
Source record: 116212

I am limited to the amount of data I can write to my ZIP disc and I don't know why.

My setup is: Atari 1040STFM with 4meg RAM and TOS v1.4, connected, via Link97, to an Iomega ZIP Drive containing four 25mb partitions, which in turn is connected to a Syquest exflyer Hard Drive containing a 230 mb removable Hard Disk which has 9 partitions of varying sizes.

The setup is "controlled??" by HD Driver v6.13 and I have allowed for 400 folders!

I was copying a great deal of FaST Club Software to the ZIP disk when the system refused to copy any more files to the first ZIP partition (L).

The first system message was "Invalid Copy Operation".

I rebooted and again tried to copy to "L", this time the system message was "ACCESS NOT POSSIBLE TOS terminated the operationt"!

At this stage the ZIP partitions contained the following data:

Partn L Partn M Partn N Partn 0

Folders 256 185 174 260
Items 930 648 791 1,085
Bytes Used 10,329,088 8,537,088 9,257,984 13,187,072
Bytes Available 14,726,144 16,518,144 15,797,248 11,868,160

You will see that TOS allowed me to write more data, without an error message, to Partition O.

I decided to keep writing to Partition O until it was filled or I got an error message!

I got the "Invalid Copy Operation" when Partition O contained the following:

Folders 275
Items 1,134
Bytes Used 13,737,984
Bytes Available 11,317,248

I don't know enough about either ZIP Drives or TOS to sort this problem out.

Any "knowledge", advice etc would be appreciated.

It may be relevant to note that one of my Syquest Hard Disk Partitions has had 283 folders, containing 1,138 files, totalling 22,990,848 bytes written to it with no problems!

Den

--

---
denr@denr.demon.co.uk

4087. (CA)FS: 4160 STE, MEGA-ST 4, SLM 804

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60jc49$2i0$1@cti01.citenet.net>
Source record: 116213
Body handling: HTML body converted to readable text

Thanks to those who responded to my previous posts,
my MEGAFILE is now sold! ;-)

The following items remain FOR SALE/TRADE:

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Offers from C a n a d a and U n i t e d - S t a t e s ONLY!

Preferably TRADE against following products WANTED (I need those):

* MEGA-STE (TOS 2.06, 4Mb Ram, Internal HD)
* STacy 4 (TOS 1.04, 4Mb Ram, Internal HD).
* Crazydots-2 graphic card for TT (or equivalent ET-4000 card)

NOTE: Canadian banks cause troubles for cashing foreign currency
of any kind, including American. This can be avoided by an
electronic fund transfer (Western Union or similar), which
is usually cleared within 48 hours of transaction.

Nonetheless, if you're interrested in trading your MEGA-STE
or your STacy, we can arrange something, as no money would
be trading hands accross the border.

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4088. Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60jcl5$2i0$3@cti01.citenet.net>
Source record: 116214
Body handling: HTML body converted to readable text

Proposition (Newsgroups in the comp.sys.atari branch):

Creation of: comp.sys.atari.falcon
comp.sys.atari.internet

Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech

Myself, I have no idea of how to submit such propositions.
Present thoughts IN FAVOR or AGAINST through this newsgroup.

In hopes of these seeing the light soon.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4089. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <342d1053.1077298@nntpserver.swip.net>
Source record: 116215

On 26 Sep 1997 18:47:11 GMT, Jo Even Skarstein <josk@stud.ntnu.no> wrote:

>> It does. And if it doesnt i copy them on my PC.
>
>How? HOW? Most (if not all, I can't remember) of my originals are
>completely unreadable on any PC, unless you have some dubious copier

I have. It copies raw data..

>> >Well, I can't copy it, and I believe I have more knowledge about Atari-computers than
>> >the average game-player ;-)
>
>> Im not a an average game player my friend.
>
>No but what about those who are? Can they back up originals?

No, but that wasnt the issue here. You said it was impossible to copy an
original game if you didnt crack it. It isnt.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

4090. Re: Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <60jtjb$f1e$1@news.ibi.co.za>
Source record: 116216

On 26 Sep 1997 21:08:06, Spiros Polikandriotis wrote:
> Hello
>
> Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive
> utilities?
>
> Spiros.
> Akanthos@matrix.kapatel.gr
>
I believe if you buy a Zip Drive from an Atari Dealer it would be supplied
with some specific Atari utlilities. I have used a ZIP drive on my Falcon
for about 18 months with no problems. I bought it from a PC dealer so no
utilities that I could use. I have HDDriver 4.5 and managed to configure
the Zip set up without difficulty. I use it only as a back up at present
and using Kobold Jobs this is an easy process. My hard drive is filling up
so I'll soon be using the Zip for more than just a back up device
Ted
>
>.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

4091. (CA)WTB: Crazydots-2 or ET-4000 graphic card

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60jc4e$2i0$2@cti01.citenet.net>
Source record: 116217
Body handling: HTML body converted to readable text

```
**************************************************************

WANTED: Crazydots-2 or ET-4000 graphic card for my TT.

**************************************************************

Offers from C a n a d a and U n i t e d - S t a t e s ONLY!

Could purchase, but would rather trade against any of following
(individual items or whole package):

* 4160 STE (TOS 1.62, 4 Mb) ==>> ie: 1040 STE @ 4 Mb
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* SLM 804 Lazer Printer
* STM 1 Mouse
* Softwares
DTP: Timeworks - Publisher
Soft Logic - Publishing Partner
Music: Dr.T - D-50/D-550 Editor
Dr.T - D-10/D-110 Editor
C-Lab - Notator SL 3.1

Complete list of items I'm selling or looking for on my homepage.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!
```

4092. Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875378446@bbs.trideja.com>
Source record: 116218

F > > I heard there might be problems in running cubase sequenzer
F > > under MagiC.
F > that's true: the main problem is it does'nt run at all;-<
F > Frank
F > who runs N-AES besides MagiC just because of that.

I have a Falcon and Cubase Audio and a fairly simple system (using singletos 4.04, have PowerUp 2 to double the clock speed) but I also use Cab a lot and _was_ considering getting Magic as that seems to be the OS of choice for Cab, especially for Cab 2.5 from what everybody is saying.

I'd like to know what software and hardware are known to conflict with Cubase. You mention that MagiC and cubase are a no go.
How about: NVDI
Geneva
Other systems (I don't know about N-AES)

Hardware: Afterburner040 accelerator
BlowUp F/X Card

What is involved with installing something like MagiC or Geneva? Does the hard drive have to be reformatted? Or is it easier, just load it onto the hard drive and it will work with what is already there?

My idea of "multitasking" is going to the kitchen, or flossing my teeth while a new page downloads into Cab. :^)

And THBBXTHBTTTT! to the snotty one who said that unless you are running cab WITH sting AND mint AND a fast modem it just isn't worth the bother. I ran Cab 1.31 first on a mega4 in mono (graphics on) which I will admit was a tad slow and now I run Cab 2 with stik under singletos on a Falcon and a 14.4 modem which is quite an improvement. The trick is to get the right external programs linked to Cab.

RANT MODE: OFF

:^)

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #Demo 001

4093. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875378447@bbs.trideja.com>
Source record: 116219

```
J > I also found that if I ran my comms-programs under MagiC, I cou
J > without problems on a standard Falcon. With TOS/Geneva the limi
J > even with HS-Modem installed.
J >
J > I'm now using an accelerated Falcon (with Afterburner), and I c
J > 115200 without any problems with all applications/OS's.
```

Just what kind of modem do you have? :^) I thought the current limit was 56K (and on the modem forum the majority of people are bitching that they can't get more than 33K or 36K out of their 56K modem) with ISDN modems not being able to work with Ataris. Or do you have some special connection via your University there in Norway? Do you use a special custom modem?

Over a phone line, what is the limit with a Falcon (I only have the Power [slightly] Up 2 accelerator, no Afterburner!) ? Right now I am using a 14.4 modem but would like to upgrade. I just don't want to spend more for power that I can't harness.

```
... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #Demo 001
```

4094. MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Peter Ross <eonicman@erols.com>
Message-ID: <60jk14$ngn@winter.news.erols.com>
Source record: 116220

Perhaps we can get them to make a version that will run on TT/Falcon and Hades architecture.

Mac-Betriebssystem mit B2-Sicherheit
Das Stollberger Softwarehaus Omega entwickelt ein MacOS-8-kompatibles Betriebssystem, das den Sicherheitsanforderungen der B2-Klassifikation des amerikanischen Verteidigungsministeriums gerecht wird. COS (Crypto Operating System) sollte laut Omega-Gesch�ftsf�hrer Manfred Schmitz urspr�nglich nur das MacOS sicherer machen, was sich aber als so aufwendig erwies, da� man den Spie� umdrehte. Heraus kam ein Client/Server-Betriebssystem, mehrprozessorf�hig, mit echtem pr�emptivem Multitasking, Sicherheitsklassifizierung nach B2, Clustering und einer QuickTime-Eigenentwicklung. Es soll viermal so schnell wie das Original sein, 10 bis 15 MByte auf der Festplatte und 500 KByte im Hauptspeicher belegen und auf 68030- bis PowerMacs laufen. Die Distribution ist nach dem Shareware-Prinzip �ber das Internet geplant (http://www.omega.de), der Preis soll bei 169 Mark liegen; erste �ffentliche Pr�sentation und Vertriebsstart: MacWorld 97 im November. (Hans Wei�) (ix/js)

25.09.97

4095. Cubase on atari 520STFM 1MB RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: vip <vip9@polbox.com>
Message-ID: <01bccb78$f42c76c0$90f674c3@ppp>
Source record: 116221

Why Cubase v2.0 doesn't work on my computer ?
Is it possible to change TOS, will it help?

vip

4096. eizo monitor question

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: mslcts@xs4all.nl
Message-ID: <60jlbclll1@news2.xs4all.nl>
Source record: 116222

hi,
I have an Eizo RGB Monitor, model 7040-eu. Is it possible to use this with my mega ste. I hope someone can help me, if it is possible how do i connect it. I do not have a cable and i dont have the pin out of the monitor.

Please if someone knows, e-mail me. my adress: mslcts@xs4all.nl

thanks a lot,
Martijn

4097. Re: Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: sergej@midijam.kiev.ua
Message-ID: <H.ekBL.JMaqDAhQF0A@midijam.kiev.ua>
Source record: 116223

In <19970927015247312765@ppp75.tou.hol.fr>, you write:
Bob Crowell <jc491@cleveland.Freenet.Edu> wrote (=E9crivait) :

> Hi! (my first post to this group)

Hi Bob! Welcome and greetings from Ukraine!

> I'm looking for an application that can convert standard ST graphics forma=
ts
> to standard PC formats, like .BMP or .PCX.
>=20
> Or, if it is simpler, a converter from say, D.E.G.A.S. to .JPG format?
=20
There are many solutions for converting of graphic formats for ATARI.
Some from items you can to find on most popular ftp-sites.
But... I have interesting program (umich.edu, for ex., has not it in
own 0index) called PISCAN. With it you can get viewing and converting
most of numbers most popular graphic formats which using on the ATARI
including also *.BMP and *.PCX.
For *.* to *.JPG-converting I could be recommended GEMVIEW, very
powerful and versitile tool. It might to work as APP (or regular
PRG-mode) well as ACC-mode.

I can send it to you if desire.

ATTENTION: Don't know, isn't the PICSCAN a commercial product or
not therefore I hope ucsas will notifying me if I'll
can violated unpremeditatedly usenet's policy.
I obtained this product accidentally together with some
floppies from ex-owner of my MSte and don't know nothing
about how the PICSCAN was bought.=20
--
Sergei
+--+
| solo@midijam.kiev.ua |
| |
| - - --=3D=3D=3D<<<< < ATARI MEGA/STE > >>>>=3D=3D=3D-- - - =
|
| |
| TOS 2.05/4Mb RAM/540Mb ST5660N/30Mb KC-30B/720Kb SF314/SM124 |
| HERMES 1.14 UUCP/ConNect 2.46/MultiTech MT1932ZDXI |
+--+

4098. test do not read

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: mslcts@xs4all.nl
Message-ID: <60jlq1$m99$1@news2.xs4all.nl>
Source record: 116224

```
test
```

4099. eizo monitor help?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: mslcts@xs4all.nl
Message-ID: <60jn33mvg1@news2.xs4all.nl>
Source record: 116225

hi,
I hope someone can help me. I have an Eizo RGB monitor, model 7040-eu.
Is it possible to use this with my mega ste and if so how? How do i
connect it? I don't have the pin out of the monitor.
Please if someone knows, email me. My adress is: mslcts@xs4all.nl

thanks a lot

martijn

4100. Re: Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: john@whalley.demon.SPAM.BLOCK.co.uk
Message-ID: <875378576_OASIS_@whalley.demon.co.uk>
Source record: 116226

In article <60idf6$ha1$1@reader1.reader.news.ozemail.net>
mcooke@tyndale.apana.org.au (Malcolm Cooke) said:-

>On 26 Sep 1997 04:34:11, Hallvard Tangeraas wrote:
>>On Wed 24-09-97 22:14, John Whalley (john@whalley.demon.SPAM.BLOCK.co.uk) wrote:
>>
>>> In article <3428b81aa90c792@post1.com>
>>> hall@post1.com (Hallvard Tangeraas) said:-

<snipped lots of stuff re dip switches etc>

>I use the BJ10xe with NVDI
>
>DIP 1 ON for the auto sheet feeder.
>
>
>dip 11 on for the epsom mode and use the epsom LQ driver in NVDI or
>Speedo. the cannon driver does not work properly.

Does for me as long as switches 7 (AGM) and 10 (mode 2) are set to on.
With the exception of 180 dpi which is disastrously horrible. 360 is
fine, though.

>In the manual it says it is really BJ130e with dip 10 on and dip 11
>off. To use the printer in cannon mode you really need a BJ130 driver.

My guess is that GDOS and NVDI drivers *are* really BJ130 drivers, as
the printer needs to be in this mode.

>I found the EPSOM LQ mode gives better results anyway.

When I tried it there didn't seem to be much difference (though ISTR
that graphics printed darker, almost too dark), but I suspect that it
varies or becomes more noticeable depending on what you're printing.

There is a trap for the unwary here, though, if you also use other
software which uses its own drivers rather than GDOS/NVDI. Calamus for
example. IME, most Epson LQ drivers insist that the bottom 5cm or so
of the page is unprintable so you end up not being able to use as much
of the page as the Canon is capable of handling. This can be a real
pain if you're printing two A5 pages onto one sheet of A4, for
example. You can adjust the print area margins for the NVDI drivers,
so as long as you only use NVDI to print you can solve this problem.
I never managed to find any way to adjust it in Calamus. If you stick
to BJ10 drivers with DIP switches as above most packages I've tried
work fine.

TTFN
John

--

john@whalley.demon.SPAM.BLOCK.co.uk
Remove SPAM.BLOCK. from address to reply

4101. Re: Proposition: comp.sys.atari.falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <60jrljdue1@irk.zetnet.co.uk>
Source record: 116227

```
On 27 Sep 1997 16:35:49, Martin-Eric Racine wrote:
>Proposition (Newsgroups in the comp.sys.atari branch):
>
>Creation of: comp.sys.atari.falcon
> comp.sys.atari.internet
>
>Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech
>

I would also support this proposal :-)

Yours Roy

+--------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+--------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+--------------------------------------------------------------------+
```

4102. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <60jtqq$q9l@winter.news.erols.com>
Source record: 116228

German development firm developing "Mac OS 8-compatible operating system"

Several readers have written in about a news item (in German) on the German newsticker Heise Verlag, which indicates that when German Developoment firm Omega ran into dead-ends in its efforts to increase security in the Mac OS, it decided to work on the problem "the other way around" -- and began development of its own Mac OS 8-compatible operating system. Here's a translation of the news item:

Stollenberg, Germany, based software development firm Omega is developing a MacOS8-compatible operating system that complies to the Unites States B2 security classification. COS (Crypto Operating System) was intended to make MacOS more secure, President Manfred Schmitz said, but when it turned out to be too complicated, they decided to it "the other way around". The result is a mulltiprocessor client/server operating system with "real" preemptive multitasking, B2 security classification, clustering and a custom QuickTime implementation. It is said that COS is four times faster than the Original MacOS, takes 10 to 15 megs of hard disk space, 500 K of RAM, and runs on 68030- to PowerMacs.

Omega plans to distribute COS as DM 169.- ($100) "shareware". The first public presentation will be given at MacWorld Expo Dusseldorf in November.

How Omega plans to deliver an OS with any kind of interface familiar to Mac users without treading on Apple copyrights and patents isn't known, but the possibilities are fascinating, if they do indeed have an OS that will run Mac OS apps so quickly and in so little RAM. If you have any information on this, or are able to confirm any of the details, let us know!

4103. Re: HELP!! HELP! 520ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927234331375999@ppp102.tou.hol.fr>
Source record: 116229

Jeff Thomas <Yanni@mindspring.com> wrote (�crivait)�:

> OK.. I now have two 520ST and three drives and still can not get them to
> work.

Ok, ok, calm down, don't panic, lets see what's up... Most of what
follows is covered in several FAQs.

> I finally got a manual with on of them today. When I turn my system
> on, it takes about a minute to come up. I dont have any startup disk...

This is absolutely normal. The system is in ROM chips inside the
computer, not on a startup disk. The desktop that comes up is all you
need to get started. It is working perfectly normally.

However, if you boot with a disk in the drive (any valid disk, even
empty), it will come up instantly. You can format a new disk with the
Desktop menu 'File'/'Format disk'.

> The manual states I need to have a disk with Control.acc and Emulator.acc
> files. I dont have this.

The manual states that the machine comes with a disk that contains these
two files. THe machine works perfectly without them. ACC files are desk
accessories. These are small utilities that appear in the 'Desktop' menu
when found on the disk you boot with. Control.acc is the old control
panel that allows you to set several parameters and emulator.acc is a
quite useless VT52 emulator.

You absolutely don't need emulator.acc, and Control.acc can be replaced
by the newer XControl.acc that can be found on Hallvard Tangeraas'
homepage or the umich FTP site.

> The system still comes up woth two floppies on the screen.

This is the GEM Desktop. Normal. Floppy A is for drive A, and Floppy B
is for drive B. If you have only one drive, then it will emulate Floppy
A and Floppy B by asking you to switch disks around.

> I can put a disk in the drive and it says o bytes on disk. I
> know that there are files on the disk because I just took them out of an
> old Start magazine and they had never been opened.

Well, if tha magazine was old, maybe it has suffered bit rot. Old disks
sometimes tend to be erased by the electromagnetic field of the earth
and become corrupted.

Another reason could be a customized disk format. Maybe the disk was
designed as a boot disk with it's own routines. Some games or demos use
this technique as they are copy protected or use a non-standard format
to pack more data on the disk. In this case they cannot be read by the
desktop.

> Where can I get the start up disk or do I need this disk?

Well, er... As I said, you absolutely don't need it.

> I would love to see this thing in
> action but I have taken me six months to find a second machine..thinking
> that me first one was not working...but this one is doing the same thing..

Maybe you should have tried asking around here first ;-) or reading the
Quick FAQ (check out my .sig)

It actually seems to be in great working action. What you are missing is
software to see it running!

> I can goto to desktop and is says GEM and TOS but no version #.
>

If they are the original plain ST's (with no internal floppy drive, ie:
not STF, STFM, or STE), they are probably running TOS 1.0. The copyright
date should be 1985. Quite antiquated machines I'm afraid.

Your first idea should be to make sure you have a double sided disk
drive (720K). The ST disk format is (partially) DOS compatible, so if
you have a 720K drive you should be able to read 720K DOS disks. Most
modern PCs can no longer use the 360K disks that were used on single
sided drives. This will allow you to download programs from the internet
with a PC (or a Mac with PC Exchange). Make sure the disks are formatted
on a PC.

Then, you'll need a memory upgrade, because 512K won't go far nowadays.

A TOS Upgrade will be useful if you will be connecting a hard drive.

I think you are really in urgent need for the Quick FAQ, which was
designed for beginners like you...

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4104. AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927234343376719@ppp102.tou.hol.fr>
Source record: 116230

AARGH ! I did it :-(

While I was messing with my new HD floppy drive, I seem to have neglected the disk detect jumper (you were right Hallvard!). The result is that I have the FAT of one disk written on the other. I don't think the files themselves have been affected, but the directory no longer reflects the real contents of the floppy.

Of course, thes files were important. :-(

Does anyone know how to get my files back ? Which program could do the job.

Nick

P.S. Nick's Hint Of The Day (tm) : Never test a new floppy drive with important disks :'-(

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4105. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <B05300BF96681293E29@128.231.207.7>
Source record: 116231

My sympathies.

Just 3 hours ago I did a similar thing while backing up
the HD partition that contains all my UTILITIES.

Can anybody suggest any applications that will help unscramble
the directory on my partition.

Regards
Jan

4106. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875399178.28577.0.nnrp-02.c2de4f5e@news.demon.co.uk>
Source record: 116232

On 27 Sep 97 10:12:44 G, Gary Priest wrote:
>
> The fact that POPwatch's connect button does nothing, points to CDVALID not
> being set to TRUE in the STiK configs and POPwatch being configured to check
> for that before trying to connect. NEWSwatch doesn't have the same code.

Thanks Gary, that was the problem all right: changing the POPwatch configuration solved it. But this does seem to point to a bug in the STiK dialer, since I did have CDVALID set to TRUE.

Incidentally, contrary to what it says in the POPwatch docs, if I try to connect with the modem offline, STiK (v1.12) behaves exactly as it should and returns a "Modem is not connected" error message to POPwatch. So I don't actually need the option to check for that in POPwatch anyway.

(Thinks: maybe this is a feature which the stand-alone dialer adds to STiK...)

Ollie

4107. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60k5mp$l7g$1@due.unit.no>
Source record: 116233

Andrew Styrmo <andrew.styrmo@bbs.trideja.com> wrote:

> J > I'm now using an accelerated Falcon (with Afterburner), and I c
> J > 115200 without any problems with all applications/OS's.

> Just what kind of modem do you have? :^) I thought the current limit
> was 56K (and on the modem forum the majority of people are bitching
> that they can't get more than 33K or 36K out of their 56K modem)

56K is uncompressed, plain text can be compressed quite a lot so 115200 is necessary with those modems. Even 28800/33600 modems can benefit from higher speeds than 56K if you download a lot of text (e.g. reading news offline).

> with ISDN modems not being able to work with Ataris. Or do you have

ISDN modems works just fine on Ataris.

> some special connection via your University there in Norway? Do you
> use a special custom modem?

Currently I have my Falcon permanently connected to the 'net via a nullmodem-cable. I'm running ppp with MiNTnet.

> Over a phone line, what is the limit with a Falcon (I only have the
> Power [slightly] Up 2 accelerator, no Afterburner!) ? Right now I am

The serial-port on the Falcon can handle 230K, so you can safely buy even ISDN-modems :-) You should ditch the PowerUp though, it doesn't help much compared to Nemesis.

Jo Even Skarstein

4108. Re: Cubase on atari 520STFM 1MB RAM?

Newsgroup: comp.sys.atari.st
Date: 1997-09-27 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970927225218191212@ppp102.tou.hol.fr>
Source record: 116234

vip <vip9@polbox.com> wrote (�crivait)�:

> Why Cubase v2.0 doesn't work on my computer ?
> Is it possible to change TOS, will it help?
>
> vip

You don't really give us a plethora of details about this...

What exactly doesn't work? Does it give you an error message or just
bomb ? or does it ask for the protection key ?

First you need at least 1Mb, a mono monitor, but most of all, the
dongle. Is your copy a legal copy ? Did it come with the dongle
cartridge ? Did you plug it in correctly (with the ST powered off).

If so, then your problem might be that the cartridge has gone faulty
(sometimes this happens when you plug or unplug it while the ST is on).
Anyway, if this is the case, there's not much you can do, since Steiberg
seems to no longer be supporting the Atari versions... and even less the
old 2.0.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4109. Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875430337@bbs.trideja.com>
Source record: 116044

```
Q > Creation of: comp.sys.atari.falcon
Q > comp.sys.atari.internet
Q >
Q > Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech
Q >
Q > Myself, I have no idea of how to submit such propositions.
Q > Present thoughts IN FAVOR or AGAINST through this newsgroup.

I would be in favour, it would help to organize the questions
currently all lumped together here. I'm sure most non-Falcon users
skip by the Falcon questions now.
A disadvantage would be messages that could be posted under more
than one heading probably would be!

... My karma ran over my dogma.
___ Mountain Reader II - #Demo 001
```

4110. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: curis@vedette.ens.fr
Message-ID: <60l3pibnc1@nef.ens.fr>
Source record: 116045

Bonjour,

Dans l'article <875434177.10579@dejanews.com>, , <jandik@mbox.vol.cz> a ecrit :
>>In article <34281FF3.49D6@cfcsc.dnd.ca>,
>> macdonald@cfcsc.dnd.ca wrote:
>>>
>>> Martin Byttebier wrote:
>>> > >> Me too! Been using Calamus for 10 years
>>> > >And me. Still using it now...
>>> > Me too please. I'm using Calamus quite a long time now from v1.09 to
>>> > SL96 (if I receive my ordered copy sometimes).
>>> > CU
>>> > Martin
>>>
>>> hUH? I haven't even bothered to order it as it is not ready yet
>>> AFAIK.
>>
>>It IS ready, minimally in the german version, from march 1997.

Even older: I've got one from january 97... and it is the second
release, the first one is of November 96.
The French release should be ready in a few weeks, said me the
authors; the other ones (English, Spanish, Dutch & Italian if i remember
well) should be ready at the same time.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

4111. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz87mc2fl08.fsf@tindra.lysator.liu.se>
Source record: 116142

bales@hol.fr (N. Bales) writes:

> AARGH ! I did it :-(
>
> While I was messing with my new HD floppy drive, I seem to have
> neglected the disk detect jumper (you were right Hallvard!). The result
> is that I have the FAT of one disk written on the other. I don't think
> the files themselves have been affected, but the directory no longer
> reflects the real contents of the floppy.
>
> Of course, thes files were important. :-(
>
> Does anyone know how to get my files back ? Which program could do the
> job.

A disk has two FATs, one that it uses normally, and a copy of it if
the first is corrupted. Check first if you maybe has the second one
left.

There was an old ST disk monitor, I think it was called Knife ST, in
which you could put sectors from a disk together into a file. Of course,
if the files were fragmented over the disk, it's very difficult to
find the correct sectores together.

Greetings,

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

4112. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <426pricard@hol.fr>
Source record: 116143

Hi Nicholas,

in a message dated 27 Sep 97 N. Bales wrote:

NB> Does anyone know how to get my files back ? Which program could do
NB> the job.

Zorg ? (Ludovic Rousseau)

Bye Nicholas,
/Pascal/

>>> Today's thought: <<<
"Just remember that the last laugh is on you..."

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

4113. Re: Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: pascal.ricard@hol.fr
Message-ID: <424pricard@hol.fr>
Source record: 116144

Hi Martin-Eric,

in a message dated 27 Sep 97 Martin-Eric Racine wrote:

MR> Proposition (Newsgroups in the comp.sys.atari branch):
MR>
MR> Creation of: comp.sys.atari.falcon

Well, I don't bother having st and falcon stuff in the same NG.

MR> comp.sys.atari.internet

Agree.

MR> Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech

Agree.

Bye Martin-Eric,
/Pascal/

>>> Today's thought: <<<
UFP Starfleet Command: End Transmission

Via *FIST* v2.52A beta Gate on hol.fr (90:800/1.26)

--

4114. Syquest 230

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Walter Hellman <hellman@user2.teleport.com>
Message-ID: <60k8g6sqb1@news1.teleport.com>
Source record: 116145

This is just a report of things going right for a change. My trusty old Supra 52 hard drive gave up the ghost last week. My system had included a Syquest 135 which I used for back up purposes. Fortunately the Supra had started making loud noises so I did a full back-up using the DB3 program which I've had for a few years...just before the Supra failed.

Today I went out and got the Syquest 230 (again a cartridge drive) for $149, including the disk. My set-up now has the Link adapter coming from the STE, to the 135, and then daisy-chained to the 230. It turns out the cable which came with the 135 (which I didn't use because of the Link) was just the right cable to daisy chain...which is good because SCSI cables are expensive).

Anyway, I've never even looked at the "restore" part of the DB3 program, but it just did the job flawlessly as I set up the same partitions on the 230 as I had on the Supra. The ICD Utilities to format and partition the 135 and 230 disks worked great, as well as auto boot feature.

Basically, the Syquest drives work extremely well. They are quiet and do the job. The ST people who made the DB3 program and the ICD hardware and software did a great job and they've got my gratitude.

Walter
--
hellman@teleport.com ***** Hillsboro, Oregon USA

4115. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <60kfn4$82o$1@news.xmission.com>
Source record: 116146
Cross-posted to: alt.music.midi,comp.sys.atari.st

Thing is in your response to him , you wasted my time!!! who the hell pays a per call fee for the internet anyways and why is it the rest of the wordls fault that you use an atari that cant filter out crap like this anyways.

In article <34286c986ddcd11@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>On Tue 23-09-97 02:10, Tony (atticlab@tip.nl) wrote:
>
>>rutger@online.euronet.se wrote:
>>
>>> I had once a program for Atari ST called MUSIC STUDIO from ACTIVISION.
>>> I can't find it anymore so now I wonder if there are someone out there
>>> who's got it. If you have it please mail it to me.
>
>>Well, found a dusty disk here.....Hope this is what you're searching
>>fore.
>
>
>>Content-Disposition: inline; filename="MStudio.zip"
>>UEsDBBQAAgAIAMsAdAvPMKR1sHIAACQMAgAKAAAAV0hJUkxZLklNR+y9bXgU15UgfLrUX5Zl
>>nHPPvXW/qyqcA1KaHUYay89e1/Xiz9HtAsvZiryHwfY3r48fBMu3Vxg+68aJYDkzIfAWWE5v
>
>
>What the *%&@**?????
>Haven't we gone over this a zillion times in this newsgroup (and others)?
>You've achieved two violations of the net:
>
>-posting binary messages in newsgroups is a definite no-no!!!! In my case I
> had to spend a lot longer downloading my messages. Now, are you going to
> pay for the extra phone charges???
>
>-You posted a commercial program as far as I know.
> I think you would know that this is highly illegal. No need to explain
> this any more....
>
>
>Your provider has been notified regarding all of this. I hope it won't be
>repeated by you or anyone else.
>
>
>Hallvard

4116. Re: STiK V1.13b???

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: 404on040@remove2reply.iwvisp.com
Message-ID: <60kit9$491@news.iwvisp.com>
Source record: 116147

On 27 Sep 97 10:12:44 G, Gary Priest wrote:
>
>Hmm. No idea. TBH I wouldn't worry too much about it (I'm not going to).
>This version of STiK is not meant to be used!! So if you are getting
>problems with it then your only solution is to switch back to 1.12 (as
>you've done).
>
>Regards,
>Gary
>

Just to set things stright, and I know it is a beta, but V1.13b works
perfect under MiNT for me. I have no problems running multiple STiK clients
and performance <seems> to be a little better. Nick (I think) had
stated that there was some problems under MagiC, but I can't confirm
that as I don't use it.
Just want to give the guys credit, even if they didn't intend it to be
distributed.
Mike

4117. Re: Pi on the ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: "Stuart A. Lyster" <lyster@istar.ca>
Message-ID: <01bcca89$e77b9ea0$a099bfcc@default>
Source record: 116148

Does anyone have the "Calculate Pi on the ST" programs?

Does anyone want them?

Contact me at this e-mail address.

4118. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: jandik@mbox.vol.cz
Message-ID: <875434177.10579@dejanews.com>
Source record: 116149

In article <34281FF3.49D6@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca wrote:
>
> Martin Byttebier wrote:
> > >> Me too! Been using Calamus for 10 years
> > >And me. Still using it now...
> > Me too please. I'm using Calamus quite a long time now from v1.09 to
> > SL96 (if I receive my ordered copy sometimes).
> > CU
> > Martin
>
> hUH? I haven't even bothered to order it as it is not ready yet
> AFAIK.

It IS ready, minimally in the german version, from march 1997.

C&#65533;u Petr

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

4119. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <342e0076.198883@nntpserver.swip.net>
Source record: 116150

On Sat, 27 Sep 1997 18:28:15 -0500, senyshyn@helix.nih.gov (Jan Senyshyn) wrote:

>
>My sympathies.
>
>Just 3 hours ago I did a similar thing while backing up
>the HD partition that contains all my UTILITIES.
>
>Can anybody suggest any applications that will help unscramble
>the directory on my partition.
>

Diamond Edge will do the job!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

4120. A program for electrical circuits needed

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Akanthos@matrix.kapatel.gr
Message-ID: <60l18v$1cp@lithos.kapatel.gr>
Source record: 116151

Hello

Is there any program available for drawing electrical circuits?
I want it to be ST compatible.

Spiros.
Akanthos@matrix.kapatel.gr

4121. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970928000102174526@pwomar.demon.co.uk>
Source record: 116152

eonic man <eonicman@erols.com> wrote:

> German development firm developing "Mac OS 8-compatible operating
> system"

Is there any reason for this being in an Atari newsgroup?

4122. Re: Old Games and Piracy/Blitz copier

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <875446623.7405.0.nnrp-07.9e98be98@news.demon.co.uk>
Source record: 116153

..does anyone have a copy of the Blitz copier that they can send me?...

Mark

100550.3170@compuserve.com

4123. Re: CAB 2.5 + mailto=problems?

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60lmfn$11f$1@cti01.citenet.net>
Source record: 116154
Body handling: HTML body converted to readable text

On 22 Sep 1997 18:28:59, Jo Even Skarstein wrote:
>
>Martin Byttebier wrote:
>
>> As soon as I try to download online a page I get a warning
>> pid 56 (Cab) Bus error..... and Cab crashes.
>> MiNT is set to "no memory protection" and the memory flag of CAB 2.50 is
>> set to "global".
>> I tried the CAB-for-MiNTNet overlay v1.81 with gluestik 0.02b4
>> activated.
>
>I have a similar setup, except that I have CAB 2.0. It works quite well,
>but CAB.OVL bombs out from time to time. This *could* have something to do
>with the fact that I'm running it on a Falcon with Afterburner installed,
>but I doubt it.

I get similar errors using my TT. CAB also fails under MANY
cgi-scripts that use the same URL to generate and process a
form. The Mintnet-OVL is much better than STiK-OVL, though. ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4124. Re: Given up on Oasis 2.10

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <875459646_OASIS_@ping.be>
Source record: 116155

In article <875315987.17707.0.nnrp-09.c2de4f5e@news.demon.co.uk>
obroadway@cix.co.uk (Oliver Broadway) said:-

>I'm afraid I've had to give up on Oasis 2.10 (and hence, for the moment
>at least, NewsWatch - sorry, Gary).

I don't blame you. Since the outcoming of Oasis 2 I've tried to use
it. Maybe I was my luck I couldn't make a connection at all.

A time ago I tried to use it offline in conjunction with POPwatch and
NEWSwatch. The e-mail part seems to work more of the less but I didn't
trust it enough to use it permantly. Your mail prove that I've make
the right conclusion. The news part didn't work at all. Oh boy I saw
enough bombs for the rest of my life.
As I don't like Newsie I still use Oasis 1.35 (with POPwatch and
Newswatch)
>
>So I'm back with Newsie. Now all I need is a program to download the
>news headers and allow me to select offline which articles to download
>in full the next time I log on. Any takers?

According to the Newswatch manual with Guy Harrison's Make_Get program
(available from http://www.swampdog.demon.co.uk/ it should be possible
to retrieve news headers when using Oasis 1.35.

BTW: I tought it was possible to retrieve news headers with NEWsie
0.80?

TTFN
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

4125. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HI3HFEBVUP@data.rhein-main.de>
Source record: 116156

In <19970928000102174526@pwomar.demon.co.uk> Paul Womar wrote:

>> German development firm developing "Mac OS 8-compatible operating
>> system"
>
>Is there any reason for this being in an Atari newsgroup?

I don't no, but MagiCMac works nice under MacOS8 ;-))
(Sorry) :->

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4126. FS (us) hard and software

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: eatoncdb@aol.com
Message-ID: <19970928182601.OAA22861@ladder02.news.aol.com>
Source record: 116157

Apparently I was asking to much for my list of ST stuff, so I'm listing for
best offers now. I am able to keep one system (wife has informed me)
so I must sell the rest. If don't have something listed, it doesn't mean
I don't have one. So here I go...

MegaSTe(tos 2.06, 4meg, hd drive (installed as dd until you add ajax)
no internal drive).
1040 STe (one meg)
1040 STe (4 meg)
520 st (1meg, extra power supply)
3- Sc1224 monitor(color, one JVC,)
sm124 monitor(mono w/tilt swivel base)
sc1435 monitor(color, stereo)
130 meg scsi hard drive (external in shoebox case)
30 meg supra (shoe box, drive sticks a couple of times a year)
2- mouse masters
mouse joystick extenders
midi thru out cable
pen mouse
regular mice and keytronics mice
5 1/4 external disk drive and software
ds drive mech
drive and monitor cables
50plus games with boxes and docs(many more without)
Roland D10 keyboard,stand,software for seq +, and three sound cards
access to more equipment and software (TT,copiers,etc....)
Let me know what you want, what YOU want to pay and we can
work out deals.

Thanks....Chris
eatoncdb@aol.com

4127. Re: CompuServe closing Atari forums :-(

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: rdell@best.com
Message-ID: <60m7m1$2tf$1@shell5.ba.best.com>
Source record: 116158
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <60591j$8d6$9@triglav.iwaynet.net>, <dklugh@iwaynet.net> wrote:
>
>
>On 1997-09-10 dklugh@iwaynet.net'smessageof9Sep199710:56:03GMT said:
> >And if the requested amount of memory is not available then the OS
> >will say so. And of course every programmer always
> >- checks the result of every system call
>
>Well,yeah!
>How else would you do it???
>
> >- writes appropriate code to deal with the case that the system
> >call failed
>
>Well at least show the error code and exit.
>
> >- actually tests all of these special cases to see that
> >nothing bad happens.
>
>Well there has to be something for memory.Or else PKZIP would just keep eating
>up memory until it crashed.I've run PKZIP on 1MB PCs before with no errors.
>PKZIP was writen long beofre there were 16MB PCs.
>

Not trimming, cause I missed the in-between posts, (but found them on DejaNews).

I speculate that PKZIP crashed in parsing the file names for some sort
of final directory totals or something ... who knows exactly, but
not many programs can handle that many individual files (about 6300).
It may just have been a conflict with QEMM7.5 .. I do have to use
the PKZIP switch to turn off 32 bit DPMI usage as a mater of course.

I mostly wanted the PkZip file as a means to save redundant backups easily
(it takes too long to do anything with 6300 files individually).
I've got it done, and have the files individually on the Zip disk.

--
Richard Dell

4128. Help please: Connect VGA monitor to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: robbie.robinson@virgin.net
Message-ID: <342e3d09.2099722@news.virgin.net>
Source record: 116159

I have a 1985 Atari ST with a monitor connection only. It has been quite severley adjusted and now has 4MB and I use it mainly for midi and haven't moved over to the PC as the PC version of Cubase is getting some severe criticism for timing problems and crashes. My SM124 has recently died and I have an old VGA (15 pin) PC monitor that I would like to connect. Is this possible and if so does anyone know the pinout to use??

4129. Re: test do not read

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: "Brian E. Smith" <besmith@freenet.calgary.ab.ca>
Message-ID: <60m5ko$153i@ds2.acs.ucalgary.ca>
Source record: 116160

On 27 Sep 1997, martijn steiner lovisa wrote:

> test

How about "test do not tickle"

ROTFL

The Canadian Curmudgeon

4130. NewsWatch with public server problem

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875473317.23169.1.nnrp-02.c2de4f5e@news.demon.co.uk>
Source record: 116161

NewsWatch doesn't work with <news.ind.mh.se>. I have no idea why; Newsie handles it OK, but with NewsWatch it seems to retrieve the NEWNEWS OK, and then I just get "501 [MesageID|Number]".

Just making a report, Gary, so that you can look into it...

Ollie

4131. Re: Pak 68/3

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <60kl1i$l94$3@News.Dal.Ca>
Source record: 116162

Still nobody has posted anything about running it in true 68000 mode, abd
under those conditions booting some old kludgy copy-protected MIDIware.

JG

4132. Re: A program for electrical circuits neede

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60mdi6$ll3$3@roch.zetnet.co.uk>
Source record: 116163

On 28 Sep 1997 07:33:51, Spiros Polikandriotis wrote:
> Is there any program available for drawing electrical circuits?
> I want it to be ST compatible.

Yes, there are many possibilities.

If you just want to DRAW the circuits then any of the CAD programs
will do what you want, try DRAFTPLUS. If you want component placement,
auto routing, pcb masks then try SCOOTER or PCC.

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4133. Re: My mouse kill RS232 datas HELP!

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60mdhu$ll3$1@roch.zetnet.co.uk>
Source record: 116164

On 27 Sep 1997 14:58:00, Andrew Styrmo wrote:

>J > I'm now using an accelerated Falcon (with Afterburner), and I c
>J > 115200 without any problems with all applications/OS's.
>
>Just what kind of modem do you have? :^) I thought the current limit
>was 56K (and on the modem forum the majority of people are bitching
>that they can't get more than 33K or 36K out of their 56K modem)

That's right. He is only getting 115k between the computer and the modem, the DTE rate, his DCE rate will be a lot less and will be determined by the modem or the quality of the phone line.

>Over a phone line, what is the limit with a Falcon (I only have the
>Power [slightly] Up 2 accelerator, no Afterburner!) ? Right now I am
>using a 14.4 modem but would like to upgrade. I just don't want to
>spend more for power that I can't harness.

If you were normally using a dedicated connection, such as with a BBS, I would say get a faster modem especially if you do big downloads.

With I-net it's not so straightforward. If you watch you modem during an I-net connection you will find that it spends a fair proportion of its time idle (guess 33-50 percent) because the I-net "timeshares".

Under these circumstances a faster modem would not neccessarily speed up the total transfer although individual packets will be transferred more quickly. Unfortunately there are no tools which I know of which measure line utilisation for TCP/IP protocols so it is very difficult to be objective about all this.

****
Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4134. Re: A program for electrical circuits neede

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60mdi9$ll3$4@roch.zetnet.co.uk>
Source record: 116165

```
On 28 Sep 1997 07:33:51, Spiros Polikandriotis wrote:
> Is there any program available for drawing electrical circuits?
> I want it to be ST compatible.

Yes, there are many possibilities.

If you just want to DRAW the circuits then any of the CAD programs
will do what you want, try DRAFTPLUS. If you want component placement,
auto routing, pcb masks then try SCOOTER or PCC.
```


Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4135. TOSBOX 0.92 emulator available

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Mark Slagell <bald_soprano@nospam.usa.net>
Message-ID: <342EC8FA.D9C@nospam.usa.net>
Source record: 116166
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

TOSBOX, a system-level Atari ST emulator for MS-DOS and Windows, is now
available in version 0.92.

The program and documentation can be downloaded from:
http://www.geocities.com/SiliconValley/Vista/4448/

Features:
All-assembly language 68000 CPU emulation core
Multiple mounted directories, access to all PC drives
Built-in VGA and SVGA screen modes
Stable I/O emulation, no keyboard glitches
Small executable (zipfile is under 100kb), easy to set up and run
Compatible with Geneva and Neodesk
Works with TOS 1.00, 1.02, 1.04, 1.62, 2.05, 2.06

New since previous version:
TOS 2.x desktop nested-folder bug is fixed
Most terminal emulators now work (no flow control yet though)
Handling of read-only files is improved
DOS-illegal filenames no longer kill processing of archives
XBIOS Getrez() function has been extended for custom color modes

TOSBOX is designed for "serious" applications rather than games and
demos. It is an inexpensive ($15 US) shareware product, but since it
is still in the beta stage, I am more interested in feedback than money
for the moment. The first full release version, 1.00, will have blitter
emulation, RTS/CTS flow control, and some of the remaining bugs
corrected.

--
Remove the ".nospam" to reply by email.

4136. better newsgroups usa

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875425561@bbs.trideja.com>
Source record: 116167

R > Great idea! I think COMP/SYS/ATARI/INTERNET is a must. Many
R > Atarians don't know they can access the web!

Oh, and just by forming a new news group called
COMP/SYS/ATARI/INTERNET, miraculously every Atari user that isn't
already on the net will suddenly be connected to the net and this
new news group? Umm, I doesn't quite work like that. Unless a
non-connected Atarian knows a connected Atarian (to the net that is)
we aren't going to see more people here. Besides, there are a lot of
musicians who use Ataris for music only and aren't interested in the
net (like a friend who bought my previous Atari from me). I have
been "on the net" with Cab and Antmail for over a year and a half
but only recently picked up on this Atari newsgroup. Why? Because on
my friend's new bbs, he decided to port a few newsgroups into the
bbs and being a former Atari fanatic he added this one. I still
don't know much about usenet and how to work it because all the
Atari users I know only really talked about Cab. Then they went and
bought PCs. :^O
Hey, I don't mean for this to bring you down, that isn't my
intention. My point is that advertising the internet ON the internet
is not going to bring us more Atari friends. And the ones who
discover us through Internet Explorer, well it's already too late
for them, they've already sold their souls to Bill Gates! >:^)
If you know another Atari user that isn't connected to the net,
volunteer to help them get it all set up. Introducing a person to an
addictive substance is a great way to keep them coming! It works for
the tobacco industry!

... For Reply, send a self-abused stomped elephant to...
___ Mountain Reader II - #Demo 001

4137. Re: A program for electrical circuits needed

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: curis@vedette.ens.fr
Message-ID: <60l3kq$bj2$1@nef.ens.fr>
Source record: 116168

Bonjour,

Dans l'article <60l18v$1cp@lithos.kapatel.gr>,
Spiros Polikandriotis, <Akanthos@matrix.kapatel.gr> a ?crit :
?? Hello
??
?? Is there any program available for drawing electrical circuits?
?? I want it to be ST compatible.
??
?? Spiros.
?? Akanthos@matrix.kapatel.gr
??
A programm called ??Platon?? exists?; the older versions should run on
a ST with monochrom monitor. It's a german programm?; I don't know if it still
exists. The French importer is APAK, boulevard Voltaire, 75011 Paris if you
went some more details (I don't know the name of the German society which
makes the programm).
I think another one exists, but I can't remember it's name.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

4138. FS: Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Tony Dip <dip@ccsi.com>
Message-ID: <342F15CD.3CE09D30@ccsi.com>
Source record: 116169
Cross-posted to: comp.sys.atari.st,austin.forsale

For sale: 1040STf with color monitor, varrious games, hippo video capture card. If interested send mail to dip@ccsi.com.

4139. Re: Need a BJ-10ex driver for "1st Word+"

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <84199314_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 116170

In article <342dc68451ffd44@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

>Has anyone got a 1st Word plus printer driver for the Canon BJ-10ex
>inkjet printer? Prefferably one with the correct character translation
>codes so all the Atari characters can be used.

You do'nt really need a dedicated Canon driver. Set the bj up in Epson mode
& use FX 80 driver or any other you like.
Pete.

--

---
pjsmith@zetnet.co.uk

4140. Stik display connect speed?

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <60lpevqfu1@ratatosk.uio.no>
Source record: 116171

Is there a way to make the Stik dialler display the connect speed?
The status dialoge just gives the message "CONNECTED", and I seem to
remember seeing a screenshot of Stik giving the connect result as
CONNECT 28.800 etc...

- Petter -

4141. Great Atari Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Marty Freed <mottmark@infinet.com>
Message-ID: <342F142E.F71C71DB@infinet.com>
Source record: 116172

I need an offer for this hardware and software ---- all software has
documentation
with it....95% in boxes.........

F-16 Falcon + Mission Disk I and Mission Disk II
Gunship
Adobe Type Manager and Font Disks for the Mac Emulator
Macro Desk
TurboST
Logistix
Geography Tutor
WordWriter ST
Timelink
K-Resource
LDW Basic Compiler
Zoomracks
Atomix game
Lattice C
Runner Revenge game
Font Designer
Fontverter
Neodesk CLI
Maps and Legends (The Cartographer)
Atari ST Compiler, RCS, Linker Disks
Seurat 2.0
Crystal
The Navigator
ProCopy
STCopy
Atari Power Supply for ST
1 Joystick
3 Mice
Monochrome Monitor
Calligrapher
Silhouette
Avant Vektor
GFA Basic 3.0
MultivectorGraphica+Disk 2 and 3
Pagestream 2.0
WordFlair
Your Personal Poet
Speedo GDos
Bit Maker
MegaKern

DBMaster One
PM Interface
Turbo Pascal
MegaPaint II v4.0
G+plus
CodeKeys
HotWire
MultiDesk
Geneva
HelpCalc ST
LDW Power
Multi Tos
F-15 Eagle Game
Scrabble Game
Planetarium
JMG HyperLink
NeoDesk 3.0
CardFile
NeoDesk 2.0
Tom Hudson"s Cad-3D

4142. Re: Calamus users website

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <875457412_OASIS_@ping.be>
Source record: 116173

In article <875434177.10579@dejanews.com>
jandik@mbox.vol.cz said:-

>In article <34281FF3.49D6@cfcsc.dnd.ca>,
> macdonald@cfcsc.dnd.ca wrote:
>>
>> Martin Byttebier wrote:
>> > >> Me too! Been using Calamus for 10 years
>> > >And me. Still using it now...
>> > Me too please. I'm using Calamus quite a long time now from v1.09 to
>> > SL96 (if I receive my ordered copy sometimes).
>> > CU
>> > Martin
>>
>> hUH? I haven't even bothered to order it as it is not ready yet
>> AFAIK.
>
>It IS ready, minimally in the german version, from march 1997.

Yes I know that but as I don't understand German quite well I prefer
to use the English version. I've ordered the English version some four
(4) months ago now. I'm still waiting. I'm a very patient man but 4
months is a little bit to much.
Oh well for Calamus SL95 dutch version it took six (6) months
before I finally got it (paid in advance).

From what I've heard the French version isn't ready either.

Why are software houses advertising with something they can't deliver?

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But soon He'll be using a Hades 060

4143. Re: Wanted: Pinouts for internal Falcon expansion connectors

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: dhedberg@aristotle.algonet.se
Message-ID: <60meuf$9k8$1@cubacola.tninet.se>
Source record: 116174

Lonnie McClure (lmcclure@delphi.com) wrote:
: I have been looking for a website that has the pinouts of the internal
: Falcon030 expansion connectors, to no avail.
:
: If anyone knows of a website or FTP site that has the pinout data, this
: information would be much appreciated.
:
: Likewise, if you do not know of of such a site, but have the pinout info,
: feel free to post it here and/or e-mail it to me.

If you're still searching for it, send me an email and I'll write it
down and send it to you.

All the best,
Daniel

--

Daniel Hedberg dhedberg@algonet.se
New Beat Development http://www.kuai.se/~dhedberg/

4144. Re: HELP!! HELP! 520ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60mdi2$ll3$2@roch.zetnet.co.uk>
Source record: 116175

On 27 Sep 1997 20:45:02, "Jeff Thomas" wrote:
>OK.. I now have two 520ST and three drives and still can not get them to
>work. I finally got a manual with on of them today. When I turn my system
>on, it takes about a minute to come up.

This is because the is no disc in the floppy drive - TOS trolls on
scanning for anything bootable up to drive P:. Very boring. Just stick
a blank disc in the drive and it will finish its boot process quicker.

>I dont have any startup disk...
>The manual states I need to have a disk with Control.acc and Emulator.acc
>files. I dont have this.

Honestly, you don't need it! I suppose you may find Control.acc useful
but its not mandatory.

>The system still comes up woth two floppies on
>the screen.

That's what it should do. Drive B: is "virtual" - it is only referred
to when you copy floppies using the one physical drive.

>I can put a disk in the drive and it says o bytes on disk.

Well, this is a bit more serious. You ought to be able to double-click
on the A: icon to open the disc and use any files on it.

Try this:

Stick in a blank disc.
Use the menu to Format it.
Use the menu to Save Desktop.
Double click on A:

You should see the file DESKTOP.INF in the window - if not there is
trouble with your drive.

Report back .... :-)

**** Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4145. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.970928125748.108296B-100000@aruba.u.arizona.edu>
Source record: 116176

On Sun, 28 Sep 1997, Robert Schaffner wrote:

> In <19970928000102174526@pwomar.demon.co.uk> Paul Womar wrote:
>
> >> German development firm developing "Mac OS 8-compatible operating
> >> system"
> > >
> > >Is there any reason for this being in an Atari newsgroup?
> >
> > I don't no, but MagiCMac works nice under MacOS8 ;-))
> > (Sorry) :->

I think what the original post meant was that perhaps someone could do for the Falcon/TT/Hades/Etc. what MagicMac has done for Mac/PowerMac -- create a rewritten version of MacOS for 68030/40/60 TOS machines. And if that's not what the original post was proposing, then I will! I'd buy it in a second! I've always wished Dave Small had finished the Falcon version of Spectre GCR, and perhaps this would be a great substitute for that! Just a thought!

Mike Freeman

4146. Re: Proposition: comp.sys.atari.falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Temp@wile.demon.co.uk
Message-ID: <875489692_OASIS_@wile.demon.co.uk>
Source record: 116177

```
>On 27 Sep 1997 16:35:49, Martin-Eric Racine wrote:
>>Proposition (Newsgroups in the comp.sys.atari branch):
>>
>>Creation of: comp.sys.atari.falcon
>> comp.sys.atari.internet
>>
>>Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech
>>
>
>I would also support this proposal :-)
>
>
>Yours Roy
>
>+--------------------------------------------------------------------+
>|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
>+--------------------------------------------------------------------+
>| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
>+--------------------------------------------------------------------+
>| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
>+--------------------------------------------------------------------+

Yep, gets my vote, too :o)

Mark.
--
_/_/_/ _/_/_/ _/_/_/_/_/ Aka Mark Parry. |||
_/ _/ _/ _/ _/ Email: Paz@wile.demon.co.uk |||
_/_/_/_/ _/_/_/_/ _/ WWW: http://www.wile.demon.co.uk/ / | \
_/ _/ _/ _/ IRC: #atari Falcon030
_/ _/ _/ _/_/_/_/_/ #WiLDHEARTS Motorola Inside

"There must be something wrong with Al Pacino's nose,
'cos the Scent of a Woman's like rotting tomatoes .... " - Bloodhound Gang
```

4147. FS: Falcon, Monitor, soft ware

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Wm B Mullen Jr <wmbmjr@worldnet.att.net>
Message-ID: <60mo8c$aic@bgtnsc02.worldnet.att.net>
Source record: 116178

01. FALCON 030 Computer, 4MB ram w/orig. software:- ATARI WORKS, TRUE PAINT, SPEEDOGDOS etc. $495.00

08. Monitor -PRINCETON Ultra 1400 color (132 diagonal). $115.00

03. Imagecopy 2 (for Falcon True Paint). $10.00

05. Pagestream 2.2. $17.00

09. 1 - AB Switch for Printer $10.00

11.1200 Modem (speed 1200) w cable. $5.00

12. VIDEOMASTER (copies video) - pllugs in side of STE or Falcon. $49.00

14. SPECTRA - runs Mac programs on Atari. $45.00

16. 2 - Joy Sticks @ 6.00. $12.00

17. Trackball. $9.00

18. B - External Floppy Drive & cord (720 K). $19.00

19. Diamond Back II - back-up & restore facility. $10.00.

20. Dr. T1s KCS Omega - music software (requires upgrade to use on Falcon. $24.00

22. The JUGGLER (runs multiple programs). $5.00

23. Paint Programs:- DEGAS ELITE, CANVAS, & SEURAT. $12.00 for all

24. EZ-DRAW. $5.00

25. AEGIS ANIMATOR/ST version 1.2. $5.00

26. CAD 3D version 2.0 & 4 Cyber Programs. $32.00

27. EZ-DATA & MACROMANAGER. $8.00

28. DB MASTER ONE. $5.00

30. FONTZ version 1.11 (font adaptor). $5.00

32. HAND SCANNER & TOUCH-UP. Ver. 1.5 $38.00

33. MULTI-DESK DELUXE. $9.00

34. KOALA PAD. $14.00

35. INTERLINK Communication Software. $12.00

37. WORD-UP version 3, - Word Processor w/many features. $20.00

35. ATARI BOOKS: - ATARI ST BOOK, ATARI ST SUBJECTS, ATARI ST TOPICS
$4/ea. $12.00

4148. STReport #13.38

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZpfAaj9.dpj@delphi.com>
Source record: 116179

09/26/97 STR 1338 Celebrating Our Tenth Anniversary 1987-97!

- CPU Industry Report - FTC "EYES" Intel - Electronic Commerce
- WEB Ads WORK! - INET FAX READY! - PC Postage Stamp
- Novell gets 4.3m Award - Apple SUED Again - IBM adopts Palm Pilot
- New Falcon Goodies - People Talking - Classics & Gaming

Gil Amelio Suspects Steve Jobs
DataQuest: Apple's Fate Sealed
Intel Offers 65-Megabit Chip

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4149. Re: Need help with "Kobold" job processing

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <19970928190737541009@pwomar.demon.co.uk>
Source record: 116180

Hallvard Tangeraas <hall@post1.com> wrote:

> It all sounds so easy when you explain it like this, but when actually
> trying to do it there are quite a few options there which confuses things a
> lot. So I was hoping someone out there would have a "job" procedure for
> Kobold which would do the exact thing I need (I'm sure other people use
> Kobold to back up data with this way).

Well I did pretty much what you need but I backed up drive C to a folder
on a Zip disk called C and so on. However, I suggest you try what I
said, I thinkt he command to stop it promting you for overwrites etc is
DIALOG_LEVEL = 0
Check the manual to make sure though. If you do what I said and then
add/change the line above it should all run fairly smoothly.

4150. Programs for st

Newsgroup: comp.sys.atari.st
Date: 1997-09-28 00:00:00 UTC
From: Theodore Efthymiou <theodorestavros@hotmail.com>
Message-ID: <01bccc15.dd3440e0$6a6d9ec2@trouvin>
Source record: 116181

```
-- Hi
I am seeking for a ftp or page with pompey pirates or medway boys disks
images,
please answer by e-mail

theodorestavros@hotmail.com
```

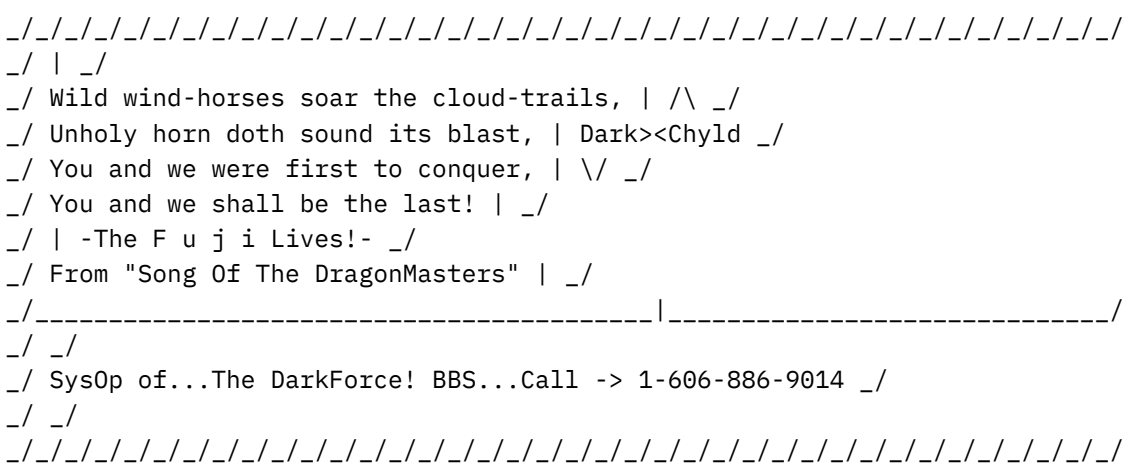
4151. Re: Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875568230_OASIS_@pcc-uky.campus.mci.net>
Source record: 116036

All in favor say "aye!"...

A chorus of thousands of "ayes!" echoes across the land... :)

--


_/ | _/
_/ Wild wind-horses soar the cloud-trails, | /\ _/
_/ Unholy horn doth sound its blast, | Dark><Chyld _/
_/ You and we were first to conquer, | \/ _/
_/ You and we shall be the last! | _/
_/ | -The F u j i Lives!- _/
_/ From "Song Of The DragonMasters" | _/
_/ _/
_/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
_/ _/

4152. Re: replacement falcon cases

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875568946_OASIS_@pcc-uky.campus.mci.net>
Source record: 116037

In article <60o5v4$j8j$1@m1.cs.man.ac.uk>
houghp6@cs.man.ac.uk (Phil Hough) said:-

>If anyone has any info and/or prices regarding various replaement cases
>for Falcons (Eg. the Mk-x) I'd be very intrested to hear them.
>
>Posts here or to pjh@nospam.cs.man.ac.uk (remove nospam.) greatfully recieved.
>
>Thanks
>Phil H

Well, there is the DeskTopper. Thats what I'm using and I bought mine from
Toad Computers. Its rather expensive at $199.00 though. It puts the keyboard
in an external case, and sits down on your ST/Falcons lower half. Has many
many slots, two 5 1/4 bays, internal hard drive bay, cutouts for just about
anything you can imagine, and is very well constructed. I'd never go back to
my old Falcon case...! :)

--

_/_/_/

4153. Re: Help! TOS v1.40 Versus ZIP Dr

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: gryf@arago.de
Message-ID: <60ocf9$1mm$1@gazette.omnilink.net>
Source record: 116038

Hi!

In article <875283552_OASIS_@denr.demon.co.uk>,
denr@denr.demon.co.uk (Denniss Riches (Far, Far Beyond Bedlam)) writes:
> Any "knowledge", advice etc would be appreciated.
>
> It may be relevant to note that one of my Syquest Hard Disk Partitions has had
> 283 folders, containing 1,138 files, totalling 22,990,848 bytes written to it with
> no problems!
Check how many of the items are located in the root directories. FAT
filesystems have a static root directory, thus the amount of items you can
put in it is limited and can only be influenced at partition time. The
usual value here is 256 items, i.e. you can put at most 256 files/folders
into the root directory of a partition.

If you have a large amount of files in your root directories, remove one,
create a new folder, and copy all old and new files into it. Folders are
dynamic, i.e. they don't have a limit on the number of files like the root
directory has.

If this is not your problem, I can't help you, sorry.

Ciao

Thomas

--
#include <std-disclaimer>

4154. Falcon Digital Audio Workstation for sale.

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970929214740.20869A-100000@acs2.byu.edu>
Source record: 116039
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FALCON BASED DIGITAL AUDIO RECORDING SYSTEM

In excellent working condition. Check carefully for the items. They are good and the best on their category! This system works fine and you will be able to produce your music in the digital domain. Whether sequencing or audio editing, it performs fine.

1. Falcon 030 with 16 MB RAM. All required Steinberg audio & timing fixes have been done. Also you can sample with the Line level audio in.
2. 2.5' 60MB IDE Hard disk
3. Wizztronics DEKA interface for using external keyboard
4. Honeywell keyboard
5. Beetle mouse
6. SCREEN BLASTER II (for higher screen resolution)
7. Wizztronic Cart Master LIte (allows plugging in two cartridges at once) (for Cubase and Zero-X)
8. Monitor adapters for VGA and Atari Monitors.
9. Steinberg FDI (DSP PORT Digital interface for digital recording: DAT; CD, etc.!!)
10. External 1GB SCSI (no thermocalibration) Seagate hard disk.

SOFTWARE:
(all are original disks & include manuals)
STEINBERG'S:

1. Cubase Audio V2.06
2. Studio Module
3. Cue Trax
4. Style Trax
5. Data DAt (for backing up files to DAT)

---

6. Zero-X (Superb sample editing program with dongle and registration)
7. BAnd-In-The-Box
8. ExtenDOS PRO 2.4a (CD-ROM driver with direct CD record to hard drive)
9. HD Driver 6.0 (Best Hard Disc manager for Cubase Audio)
10.ICD SCSI PRO Utilities 6.55 (covers things not handled by HD Driver)
11.XBOOT (Wonderful program launcher)
12.Diamond Edge II
13.Diamond Back III
14.Steno
15.Stalker
16.Image copy 4.0
17.CD-ROMS & MORE software.

Price: $ 1350 OBO./ No hard disk $1150 Repply to fpinto@byu.edu for more details. Phil.
UTAH * USA * 1997

4155. Re: Proposition: comp.sys.atari.falcon

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Face the Slayer <chrishinds@delphi.com>
Message-ID: <BFTA7mB.chrishinds@delphi.com>
Source record: 116040

Mark Parry (temporary mailbox) <Temp@wile.demon.co.uk> writes:

>>On 27 Sep 1997 16:35:49, Martin-Eric Racine wrote:
>>>Proposition (Newsgroups in the comp.sys.atari branch):
>>>
>>>Creation of: comp.sys.atari.falcon
>>> comp.sys.atari.internet
>>>
>>>Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech
>>>
>>
>>I would also support this proposal :-)

I too wholeheatedly support this!

--chs

4156. FS: Atari 1040 STf plus SC1224: $80+shipping

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: bfrandse@rrnet.com
Message-ID: <60pji5$aou@drn.zippo.com>
Source record: 116041
Cross-posted to: comp.sys.atari.st,rec.games.video.marketplace

I have an Atari 1040 STf computer and SC1224 color monitor available for sale.

The price is $80 plus shipping costs for both items together.

The units have been cleaned inside and out (no dust bunnies or caked on
dirt+grease on the keyboard).

The CPU turns on, and since I don't have any system disks to test it with,
it will boot into the rom bios within 30 seconds or so.

Connecting a generic joystick to the mouse port and repeatedly pressing in
each of the four directions moves the mouse as expected.

So, everything seems to work as it should---HOWEVER, since I don't have any
disks to test the floppy drive out with, I cannot guarentee that it works,
but the rest of the system is tested and works fine.

The monitor has been cleaned on the outside, and spot cleaned (removal of
dust/etc..) on the inside. The tube is in excellent condition, and when tested
with above computer looks very good.

Included is ONLY the bare keyboard/cpu console, special video cord and
color monitor, plus instruction manual for the CPU.

NO additional cords (generic a/c line cords, etc..) are included. You can
pick up these generic cords for around $5 each at many stores.

- Shipping via USPS priority/parcel mail or UPS ground to lower
48 U.S. states ONLY. (sorry, I cannot ship out of country)
Buyer pays all shipping costs.
- My zip code is 58103 if you want to estimate what your cost will be.
- Prepayment required in form of money order.
- Multiple references available upon request. I've been selling
extra videogame carts in rec.games.video.classic for over 2 years.

Or check here for some right references online:
http://206.79.255.84/aw-cgi/UserISAPI.dll?ViewFeedback?userid=bfrandse@rrnet.com

Thank you for your interest.
bfrandse @ rrnet . com

4157. Re: Word Processor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: RAUKAMP@dame.de
Message-ID: <36f3df79.e141.1165@raukamp.dame.de>
Source record: 116042

GERHARD_HOELSCHER schrieb am Freitag in COMP/SYS/ATARI/ST :

GH> There's Signum! 4.5, too.

Don't forget Script5 is still available ... most people are very satisfied
with it.
Costs DM 79.--.

GH> bye,
GH> ﷺGerhardﷺ
--
cu -- thomas -- fonfax (+49)4331849337
-- atariFALCON030 -- atariMSTE4 -- atariJAGUAR -- atari130XE

// THE_DOT V2.23 Regist. //

4158. FS: Atari SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Kevin Manne <KevinManne@wycol.com>
Message-ID: <343040B2.3814@wycol.com>
Source record: 116043

Greetings:

I have one Atari SM124 Monochrome monitor I'd like to sell. The unit powers up nicely, but I have no way to test the picture on it. Sold as-is for $10 plus shipping. Please e-mail me if you are interested or have any questions.

Thank you,
-Kevin

4159. Spectrum 512 back to gif or other format?

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <60neksnjh1@news.xmission.com>
Source record: 116086

I just dug out a box full of disks i forgot i had and have been refornatting and testing certain disks out. I was wondering if there was a program out there that will run on an IBM PC that will convert(not just view) Spectrum 512 pics back into native Gif format or other format such as BMP etc . I have at least 100 disks full of the most excellent pics(ok so some are nudies that are not available elsewhere), and clipart that i had converted to 512 format and need a way to convert them back so that i can use them with my PC also. any help or info would be appreciated. Even if its an atari program that will run on my Mega STE would be fine, just remember i need to got from spc to GIF not the other way

4160. WTB: SuperBase Professional v3.02

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: t.poling2@genie.com
Message-ID: <60nfrq$h03@rock101.genie.net>
Source record: 116087

Greetings....

Anybody have SuperBase Professional v3.02 or later forsale?

T.Poling2@Genie.com

-Tony-

PS How about ScanX Forsale?

4161. FS: Never Released PD/Shareware CD

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: steele@wolfenet.com
Message-ID: <60ng3e$g2c$1@sparky.wolfe.net>
Source record: 116088

It's over 480 MegaBytes and cost a lot of $$ to make. Best offer gets it.

Spammers: By sending me junk-email (unsolicited e-mail which does not specifically provide a response to a post I have made), you agree to pay $100 for each e-mail you send me (to cover the costs associated with reading and deleting your e-mail, as well as collections). You will be taken to court for failure to pay this fee.

4162. Re: TOS versus Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <342F55CC.6295@ooc.de>
Source record: 116089

Denniss Riches (Far, Far Beyond Bedlam) wrote:
>
> I am limited to the amount of data I can write to my ZIP disc and I don't know
> why.

I think this can easily be explained: Note that even small files use at
least a so called cluster, i.e. 2 sectors in most cases. The larger a
partition, the larger the cluster size. So a file only a few bytes in
size might well need several KByte of your disk space. This is normal
and results from the structure of the FAT file system used under TOS and
DOS. Even a few small files can fill your partitions easily.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4163. Re: Zip drive for FALCON

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <342F54CC.4A1C@ooc.de>
Source record: 116090

Spiros Polikandriotis wrote:

> Is it possible to connect a Zip drive on a FALCON? Are there any Zip drive
> utilities?

Connection a ZIP or JAZ is no problem at all. If you want to make use of
the unique read/write protection featurs of these drives you should have
a look at HDDRIVER
(http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html). HDDRIVER
comes with special support for ZIP and JAZ drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4164. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <60nnem$n09$1@news.xmission.com>
Source record: 116091

Um, excuse me? I work for Gateway 2k and we have 0 plans to manufacture ANY Amiga computer systems or devices for the commodore amiga. It is a dead issue. The company bought the technology & papers for the chipsets in the misguided attempt to develope some of the technology into our product such as accelerated video boards and such. But the technology proved way too old for the emerging computer scene what with the AGP technologies and Pentium 2 chips, the amiga designed video chipset was way too slow to keep up. Theres still chance of other uses but its been put on backburner for now. BTW, the location you mentioned that they are building is a new HUGE manufacturing plant in Salt Lake City , Utah to keep up with demand for their PC product. They are hiring 1700 new employees for this plant, not 1 for making amiga computers!

This is not meant to be official info from GW2K , just my scoop from our meetings.

In article <875212834_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net wrote:
> In article <60don9$c5t$2@due.unit.no>
> Jo Even Skarstein <josk@stud.ntnu.no> said:-
>
>>Steve Sweet <SSweet@fortress.org.uk> wrote:
>>
>>> j> The C64-community is still alive, thanks to those that collected old
>>> j> games and distributed them.
>>
>>> Glad to hear it, and how is Commodore (The Company) doing these days?.
>>
>>Not much better than Atari I'm afraid. Commodore (unlike Atari) didn't make
> any
>>games though, so this is pretty irrelevant.
>
> and here I thought that Commodore (the company) died even before Atari Corp.
> did! Meanwhile, the Amiga is doing better. In fact Gateway 2000 bought them
> and are planning on expanding the line. They are building a new place for
> research and development even now. (3rd party support isn't bad either, you
> can get a 175mhz PowerPC accelerator board for under $600!) :)
>
> Makes me wish we had an Afterburner PPC board for that price! :)
>__
>
> _/_/_/_

```
> _/ You and we were first to conquer, | \/ _/
> _/ You and we shall be the last! | _/
> _/ | -The F u j i Lives!- _/
> _/ From "Song Of The DragonMasters" | _/
> _/_____________________________________|_____________________________/
> _/ _/
> _/ SysOp of...The DarkForce! BBS...Call -> 1-606-886-9014 _/
> _/ _/
> _/_/_/_
```

4165. WTB Reflex graphics card (UK)

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: neilbass@aol.com
Message-ID: <19970929083901.EAA11919@ladder01.news.aol.com>
Source record: 116092

I'm looking for a Titan Designs Reflex graphics board to increase the
screen resolution with my STFM.
Anyone got one for sale?
Neil Murray
neilbass@aol.com

4166. Re: Music Studio for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970929105557100 07@ppp47.tou.hol.fr>
Source record: 116093

Col Bernau <colbee@tyndale.apana.org.au> wrote (�crivait)�:

> N. Bales wrote:
>
> > Tony <atticlab@tip.nl> messed up today :
> >
> >
> > Tony, posting binary files in non-binary newsgroups is absolutely
> > against netiquette. Especially when it's commercial software, old but
> > still under copyright.
> >
> > Please do not do this again (I don't think you will after all the flames
> > you're probably getting for this...).
> >
>
> Personally, owning the original Music studio, I would commend Tony on his
> post. Activision never, even having received my registration, contacted me re:
> upgrade to MS 88, not even a notification, and ignored letters I posted in
> regard to 88. The bastards deserve everything they get, and many major
> publishers are in the same boat!!!!!
>
>

Hey, wait a minute, what I was complaining about is not freely
distributing commercial software (although I do not approve), but
wasting bandwidth and being a nuisance by posting a 300K binary to two
newsgroups. A complaint has been filed with his postmaster and he has
made excuses (well, at least to me), so I guess the issue is closed.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4167. Re: Searching for a SpeedoGDOS editor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: AMH184@news.salford.ac.uk
Message-ID: <60obmc$7fs_001@salford.ac.uk>
Source record: 116094

In article <34267209.431C@cfcsc.dnd.ca>,
Ken Macdonald <macdonal@cfcsc.dnd.ca> wrote:
>Emmanuel Curis wrote:
>>
>> Hello,
>>
>> Dans l'article <1450_DCroker@fortress.org.uk>,
>> Derryck Croker, <DCroker@fortress.org.uk> a crit :
>> Nostrodamus phrophesised this from curis@vedette.ens.fr to All...
>>
>> Hi Emmanuel!
>>
>> c> Organization: cole Normale Suprieure, Paris
>>
>> c> I search for a SpeedoGDOS font-editor, if possible
freeware
>> c> or shareware. Does anybody know where I could find one ?
>> There isn't one I'm afraid. Bitstream won't divulge the format of
their font
>> files so no-one has been able to program a font editor.
>>
>> That's really sad... Is Bitstream still making & selling
Speedo fonts ?
>>
>> About the only thing that you can do is to convert Speedo fonts
into Calamus
>> CFN font files and edit those, but of course you cannot convert
them back.
>>
>> I'm really interested in that ! Could you tell me where I
could find a
>> programm that can convert Speedo font in Calamus fonts ? I use
Calamus very
>> often and there are some really nice Speedo fonts I would like to
use with...
>> Emmanuel CURIS
>> Emmanuel.Curis@ens.fr
>>
>> Page sur l'hypertoile :
http://www.eleves.ens.fr:8080/home/curis/index.html
>
>A program call "Fonty" will do the job I believe, from FaST Club in
UK

>

Hmmmmmm no

Fonty works on thwe bitmap GDOS font. but not on Speedo
and try System solutions for Speedo fonts

Leon L Robinson
Still running at 8MHz and proud

4168. Re: scsi hd and tos 1.2

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: lwalker@interlog.com
Message-ID: <342f73da.81172449@news.interlog.com>
Source record: 116095

On Sun, 21 Sep 1997 16:38:01 +0200, schulzki <schulz@mathema.de>
wrote:

>hi,
>
>i just bought an used scsi hd for my st 1040 but it runs
>ugly slow. i was told that it dues to the old tos 1.2 which is
>on my st. does anybody here have a tos 1.4 or any driver, which speeds
>up the hd use under tos 1.2?
>
>regards,
>
>schulzki

I have an EZ135 hooked up to a Link 2 on a TOS 1.0 STF w/2.5 MB and
it works as fast or faster than my PS/2 386 w/ ESDI HD"S and much
faster than my external floppy. Its all relative and tho not pmac
speed , it suffices. I tend to doubt it's your TOS but if it is I
guess I'll finally have to get MAGIC or upgrade

ciao larry

4169. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: knocking@heavens.door.com
Message-ID: <342f91f5.9988197@news.wildnet.co.uk>
Source record: 116096

On Sat, 27 Sep 1997 13:58:08 GMT, kock@kockens.pp.se (J Kock) wrote:

>On 26 Sep 1997 18:47:11 GMT, Jo Even Skarstein <josk@stud.ntnu.no> wrote:
>
>>> It does. And if it doesnt i copy them on my PC.
>>
>>How? HOW? Most (if not all, I can't remember) of my originals are
>>completely unreadable on any PC, unless you have some dubious copier
>
>I have. It copies raw data..

Is it hardware or software based?A bog-standard PC won't copy the
majority of extra-formatted ST disks. Fact. It simply can't read them.

Using programs like VGA Copy you can squeeze those trouble-some disks
a bit and read some of the extended format disks created on the ST on
your PC. It works a lot better than using native DOS (obviously) but
is still far from perfect and there are still various disk formats it
can't handle (the higher you get, the less results). Your copier may
copy "raw data" but how does it copy raw data it can't actually read?
Unless it's hardware based of course.

>>> >Well, I can't copy it, and I believe I have more knowledge about Atari-computers than
>>> >the average game-player ;-)
>>
>>> Im not a an average game player my friend.
>>
>>No but what about those who are? Can they back up originals?
>
>No, but that wasnt the issue here. You said it was impossible to copy an
>original game if you didnt crack it. It isnt.

If it was impossible to copy a protected game at all, then software
houses would be buggered as even their distribution plants would be
unable to duplicate those disks. But they use dedicated hardware,
special machines reaming off X hundred disks an hour. Not a little ST
plugged into a TV in some bedroom. By your statements you've proved
that it is indeed impossible to copy an original game without the need
for external assistance, be it in the form of a completely different
computer or additional hardware.

Rich

--
Fatal Design (http://www.fatal-design.com)
for the best in C64 and Atari ST emulation

4170. Gezocht in NL:falcon eigenaar

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <342f96c2.13918447@news.rug.nl>
Source record: 116097

Nederlands onderaan!

I'm looking for someone in The Netherlands who owns a Falcon or
ICD-host adaptor. My powersupply broke and I ***REALLY*** need some
files from my SCSII hard disk.
I need someone who will let me connect the drive to his/her Falcon of
host adapter to collect my files. Some of them are extreemly important
for me!!!

Ik ben op zoek naar iemand van wie ik zijn Falcon of ICD hostadapter
kan gebruiken om wat **ZEER** belangrijke bestanden van mijn harde
schijf (SCSII) te halen. Dit omdat de voeding van mijn Falcon het
heeft opgegeven en ik geen geld heb voor een nieuwe.

Alvast bedankt!

Frits van den Akker
fvdakker@mrose.nl

4171. Re: Word Processor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60o532noa1@infomania.emw.ericsson.se>
Source record: 116098

Gerhard H�lscher wrote:

Hi there!

> MK>> Word Processing with Spell Checking and hopefully allows for
> MK>> a wide range of print drivers for different printers.
> MK>
> MK>Well there is only one. Papyrus. Not very cheap though, but very good.
> MK>Try the above companies.
>
> Nope.
> There's Signum! 4.5, too.
> Costs DEM 99,- (in Germany). Papyrus costs circa DEM 180. Both programs are
> definitely not expensive, especially if you compare them to MacOs and Windows
> programs.

I have never used Signum and I guess Papyrus isn't realy that expensive
if you
compare to other programs. It's just that I got the impression that the
guy
wanted something realy cheap.

BTW. Where can I find more info om Signum?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4172. replacement falcon cases

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: houghp6@cs.man.ac.uk
Message-ID: <60o5v4$j8j$1@m1.cs.man.ac.uk>
Source record: 116099

If anyone has any info and/or prices regarding various replaement cases
for Falcons (Eg. the Mk-x) I'd be very intrested to hear them.

Posts here or to pjh@nospam.cs.man.ac.uk (remove nospam.) greatfully recieved.

Thanks

Phil H

4173. Re: Help wanted with KEMD etc

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: MiiTervo@jypoly.fi
Message-ID: <60o757rec1@mordred.cc.jyu.fi>
Source record: 116100

As far as I can remember I got the same error, when I first tried to install KEMD. I copied all the files from the subfolders to a single folder and then in worked...

Miika
miika@scape.net

In article <609lhd$qfm@news.cybernews.net>, michael@fastlane.net says...
>
>On 23 Sep 97 17:19:30 G, Denniss Riches (Far, Far Beyond Bedlam) wrote:
>> I have just plucked up courage and attempted to install MINT using KEMD etc
>>
>> I have a 1040STFM with 4meg RAM TOS v1.4 Hard Disk etc
>>
>> Once installed every time I attempt to run MINT I get the following message
>>
>> "Couldn't sync or lock device j:." The system then checks everything in sight!
>>
>> Is this usual or do I need to correct something in my setup?
>
>As far as I've ever seen, this is pretty much normal. Remember, UNIX-based
>machines were never really meant to be powered down by just hitting the
>power switch. There should be a re-boot, or shutdown command. This
>will flush all the necessary caches.
>
>Mike White (michael@fastlane.net)

4174. Latest WordPerfect version??

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <60oaq3$cos@alexander.INS.CWRU.Edu>
Source record: 116101

Does anyone know what the last version of WordPerfect for the
Atari was?? I just picked up a set of 4.1, and wondered if there was a
later version, and if one can upgrade, and where and how??

Boris

4175. Re: A program for electrical circuits neede

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <342fb921.0@nemo.idirect.com>
Source record: 116102

On 28 Sep 1997 07:33:51, Spiros Polikandriotis wrote:
> Hello
>
> Is there any program available for drawing electrical circuits?
> I want it to be ST compatible.
>
there's an excellent program called SCOOTER out there. It was
recently reviewed in Atari Computing (Issue #5) and got high marks.
Peter West (the distributor of the English version) actually chased me
down and gave me a demo disk of the program at the Birmingham Atari
Show last April; everyone who's tried the demo here have been raving
about it.

You can ask him about it at xlator@cix.co.uk.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4176. JPG and GIF to Epson Color? Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <60nptf$e4c@thoth.nilenet.com>
Source record: 116103

What is the easiest way to print JPG and GIF to an Epson
Stylus Color II printer? I am doing a class project and
I want to print some graphics showing Mars, etc.

Thanks,
John Norton
(MegaSTE - TOS 2.05)

--

4177. Re: Need a BJ-10ex driver for "1st Word+"

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <60og70$787$1@ratatosk.uio.no>
Source record: 116104

On 28 Sep 1997 03:54:27, Hallvard Tangeraas wrote:
>Has anyone got a 1st Word plus printer driver for the Canon BJ-10ex
>inkjet printer? Prefferably one with the correct character translation
>codes so all the Atari characters can be used.
>
>I need to use it with "Address 2.04e", as there's no driver for this
>printer in the package.

Why do you insist on using the BJ10 in BJ mode? Dip-switch it to LQ
emulation, and all problems will be solved. The LQ mode emulation is
one of the advantages with the Cannon BJ series printers.
All atari progs with a print option has an LQ driver.

- Petter -

4178. S: Easytizer Treiber

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: harold@hadiko.de
Message-ID: <342fcb27.6084866@129.13.244.177>
Source record: 116105

Bei Aufraeumen ist mir das Videodigitalisierungsmodul Easytizer von
Merlin in die Haende gefallen. Natuerlich wollte ich es noch mal
ausprobieren, aber irgendwie ist die Diskette mit der
Ansteuerungssoftware wohl verschuett gegangen.
Die Programme heissen EASY_SW.PRG, EASY_COL.PRG und EASYTIZE.RSC.
Hat jemand vielleicht dieses Teil noch im Schrank liegen und kann mir
das Treiberprogramm zukommen lassen?

Gruss und TIA, Harold

4179. Pinouts for Magnavox RGB80 monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: glenzabr@xmission.com
Message-ID: <60oml6dmh1@news.xmission.com>
Source record: 116106

Does anyone know of the correct pin layout of the Magnavox RGB80 monitors DIN connector

4180. Help! TOS v1.40 Versus ZIP Dr

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1564_SSweet@fortress.org.uk>
Source record: 116107

FROM: SSweet@fortress.org.uk
SUBJ: Help! TOS v1.40 Versus ZIP Dr

d> I don't know enough about either ZIP Drives or TOS to sort this problem
d> out.

d> Any "knowledge", advice etc would be appreciated.

d> It may be relevant to note that one of my Syquest Hard Disk Partitions
d> has had 283 folders, containing 1,138 files, totalling 22,990,848 bytes
d> written to it with

Dont forget that the minimum unit of disk space is a cluster, so a 1byte file
will still take one cluster, this could be 512 bytes in size up to 64Kbytes
in size depending on your patritioning scheme.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= The beatings will continue until morale improves.
--

4181. ATARI WebRing

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3433eb3c.8059952@news.airtime.co.uk>
Source record: 116108

Well done Roy.....Excellent sollution and stance against a sticky problem.....Nice Logos By Kock :)

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

4182. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: kolla@nvg.ntnu.no
Message-ID: <slrn62vsau.84h.kolla@daneel.nvg.ntnu.no>
Source record: 116109

On Mon, 29 Sep 1997 08:03:16 GMT, Glen Zabriskie <glenzabr@xmission.com> wrote:
> Um, excuse me? I work for Gateway 2k and we have 0 plans to manufacture ANY
>Amiga computer systems or devices for the commodore amiga. It is a dead issue.

Who are you, and what do you know about the tail of the gw2k monster?

>The company bought the technology & papers for the chipsets in the misguided
>attempt to develope some of the technology into our product such as
>accelerated video boards and such. But the technology proved way too old for
>the emerging computer scene what with the AGP technologies and Pentium 2
>chips, the amiga designed video chipset was way too slow to keep up. i

Wow.. no kidding, guess what, that has been common knowledge for about 2-3
years, it would surprice me if gw2k didnt know that already when they bought
Amiga Technologies.

>Theres still chance of other uses but its been put on backburner for now.
>BTW, the location you mentioned that they are building is a new HUGE
>manufacturing plant in Salt Lake City , Utah to keep up with demand for
>their PC product. They are hiring 1700 new employees for this plant,
>not 1 for making amiga computers!

I just happen to know of a handfull of people who are now emplyed by gw2k, that
is Amiga Inc., to continue develop the OS and also look into future hardware.
Most likely future amiga, if any, will use standard components, like PCI (and
sucessors) peripheris (gfx, ethernet etc). Amiga is far more than video capa-
bilities, the strongest point is still the OS.

>This is not meant to be official info from GW2K , just my scoop from our
>meetings.

Just wondering.. you happen to know Jeff Schindler, Joe Burke, Joe Torre
or Derreck Lisle? No? Funny, their emoyed by GW2k to work with amigas :)
In addition there is the german crew at Amiga Int.

Oh.. eh.. the amiga will never really die :)
(it's just resting, you see, pining for commodore..)

--
Kolbj rn Barmen /\\ "I met the Amiga and fell in love..." // T e a m
kolla@nvg.unit.no \/_/ <http://www.nvg.unit.no/~kolla/> \XX/ A M I G A
Nettverksgruppa NVG Norwegian University of Science and Technology NTNU

4183. Re: Atari ST 20 meg hard drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: bales@hol.fr
Message-ID: <19970929221751116749@ppp20.tou.hol.fr>
Source record: 116110

B Likens <blikens@aol.com> wrote (�crivait)�:

> I have a SH 205 (?) . A friend installed a RLL drive in the hard drive
> case. It has never formatted reliably, so I want to put the old drive back
> in. What are the correct dip switch settings for the original drive (I'm
> sure the switches were changed for the other drive).
>
> Thanks

The dip switches should be for the drive ID, so as long as then thing is
set to be drive 0 it should work. I'm not a specialist though.

However you might be interested to learn that the SH205 can be used for
SCSI drives, allowing you to use something a bit more reliable and with
higher capcity than your old 20meg mechanism.

SH205 are made of a DMA/ACSI to SCSI host adapter, to which is atached
an Adaptec SCSI to RLL adapter, to which the drive is connected. If you
bypass the Adaptec, you could connect directly a SCSI drive. At least
that's what I've learned from reading usenet messages about the SH205's.

Nick

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4184. Re: Pacman on E's

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1562_DCroker@fortress.org.uk>
Source record: 116111

Nostrodamus phrophesised this from dipching@ping.be to All...

d> In article <01bcc843$0cf0c140$553763c3@BTInternet>
d> "Robert Thomson" <robert.thomson@btinternet.com> said:-
>> Pacman on E's the ultimate pacman game on any format only for the
>> Atari STE.

d> I have downloaded the full version, but each time when trying to run
d> it I receive the same dialog (on a 1040 ST):
d> "Not enough memory for this application"

Robert does state that it's STe only BTW.

Speak to 'ya later!

--

4185. Where can I find the NOS source?

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1563_SSweet@fortress.org.uk>
Source record: 116112

FROM: SSweet@fortress.org.uk
SUBJ: Where can I find the NOS source?

Whilst under caution Gary said to Officer All :~)

G> Can anybody tell me where I can find the source for KA9Q NOS (preferably
G> the Atari version)?

On the atari compendium CD i found this little lot...

R:\FILES\INTERNET\OTHER\KA9Q\KA9QST.ARC
R:\FILES\INTERNET\OTHER\KA9Q\KA9Q_DOC.ARC
R:\FILES\INTERNET\OTHER\KA9Q\KA9Q_SRC.ARC
R:\FILES\INTERNET\OTHER\KA9Q\KA9Q_ST.ARC
Any use to you.... Wanna send me some floppies 615599 total for this lot,
loads of other PD on here, whats your interest.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= This tagline is private property.
--

4186. Re: Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <342FEB3D.F53C588F@intuit.com>
Source record: 116113

Magnus Kollberg wrote:

> > I'd like to know what software and hardware are known to conflict
> > with Cubase. You mention that MagiC and cubase are a no go.
> > How about: NVDI
> > Geneva
> > Other systems (I don't know about N-AES)

NVDI not only works, I consider it a must have for Cubase Audio Falcon. I also have a Screenblaster which, although some say it doesn't work well (the people at Sunrise Audio), worked perfectly for me.

> > Hardware: Afterburner040 accelerator
> > BlowUp F/X Card
>
> Cubase works on both the Afterburner040 and FX-Card. You can't use
> Fast-RAM on
> the AB040 though and I guess Steinberg wont fix it either.

Has anyone come up with a fix for the display bug? Evidently, if you are in the audio wave editor zoomed in, and play back the audio, when the playback scrolls to the next screen of audio, the audio drops out. Is this accurate?

FYI, I have had verification that the Nemesis card works well with CAF.. I'll be buying one soon.

-Mark

4187. Atari ST 20 meg hard drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: blikens@aol.com
Message-ID: <19970929185301.OAA11865@ladder02.news.aol.com>
Source record: 116114

I have a SH 205 (?) . A friend installed a RLL drive in the hard drive case. It has never formatted reliably, so I want to put the old drive back in. What are the correct dip switch settings for the original drive (I'm sure the switches were changed for the other drive).

Thanks

4188. Re: **** NEW STIK WEB PAGE ****

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: gillesl@quebectel.com
Message-ID: <60mt6p$3do$1@news.quebectel.com>
Source record: 116115

On 1997-06-29 quantum@sunlink.net said:
>Newsgroups: comp.sys.atari.st
>There's a brand new web page featuring software for the Atari
>Internet. Visit http://www.sunlink.net/~quantum/ for the latest in
>STiK, STiNG, and all of their compatable software. Atari Intenet
>if updated frequently, so you won't have to wait for the latest and
>the best of software for the Internet.
>Again, that page is:------> http://www.sunlink.net/~quantum/

I cant find this Web page anymore. Can someone help me ?

>I look forward to seeing you there, and I hope it becomes your
>source for the latest of Atari Intenet software.
>Sincerely,
>George Garner, Atari Internet
>~~~~~~
>~~~~~~~~~ "I've learned that what we have done for ourselves alone
>dies with us. What we have done for others and the world remains
>and is immortal." -- Anonymous, Age 89
>H. Jackson Brown Jr., _Live & Learn & Pass it On, Vol II_.
>(Nashville: Rutledge Hill Press, 1995), pg 151.
>~~~~~~
>~~~~~~~~~

Gilles lefebvre
gillesl@quebectel.com

Net-Tamer V 1.08X - Registered

4189. Books for sale/trade

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Sacha Gerrish <sgerrish@jeffco.k12.co.us>
Message-ID: <342FBD17.72C@jeffco.k12.co.us>
Source record: 116116

I have the following books/programs for the 8-bit and ST that I will
let go for the listed price or in trade for workable joysticks or the
Predator game on the ST.

Mark Williams C-$15.00(ver.3.0.9.)
Pagestream - $15.00
Mavis Beacon - $8.00
Graphics in C programming -$5.00
Atari ST book-$5.00
Atari secrets-$5.00
Atari roots/assembler-$5.00
Compute's 2nd/3rd book of Atari-$5.00

or the whole lot for $40.00.

Sacha

4190. Canon BJ-10ex drivers (was Re: Printing with Papyr

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <1560_PWest@fortress.org.uk>
Source record: 116117

FROM: pwest@fortress.org.uk
SUBJ: Canon BJ-10ex drivers (was Re: Printing with Papyr

In a message, hall@post1.com (90:102/0.99) writes:

h> One other possibility would be to use some kind of print filter
>> which will translate the codes as you print. I think Harlekin had
>> something like this back when I used to use it, though what effect
>> it has on graphics printing I don't know, as I kept it switched
>> off.

It won't work with graphics printing via GDOS, I believe, as the filter only translates the character code sent to the printer, in the same way as for First Word Plus drivers.

h> "Idealist" which lets you do all sorts of fancy stuff when printing
h> has the possibility to add filters/remapping (I checked a few of
h> the drivers there, and tried to figure out how by checking the
h> "readme" file). Unfortunately the BJ-10 driver doesn't have it, at
h> least not for these characters. I can't quite figure out how it's
h> set up either. Can anyone help me with this?

Yes, I think I can - as long as you have the Canon BJ-10ex's printer manual and the printer in fact has a Norwegian character set in its software. While the IdeaList Canon BJ10e driver does not offer many character translations, take a look at the end of the driver for the BJ300 and use that as a prototype. Most of the entries are in decimal, a few include characters (in single quotes).

The value starting with 'p' is the ASCII value of the character to be altered (you can establish this for the screen font in use with the CHAR_TAB.CPX, for instance). You then send the escape code group to select the Norwegian character set (on my HP DeskJet 520 this would be 27 40 48 68 for Norwegian1 (ISO 60) or 49 in place of 48 for Norwegian2 (ISO 61) but this will be different on the Canon - this quite likely is the 27 91 84 4 0 0 0 3 xx used in the sample, where xx determines the character-set) followed by the ASCII value of the converted Norwegian character (on the DeskJet this is 91 for AE diphthong, 92 for crossed-O, 93 for A-ring, 123 for ae diphthong, 124 for crossed-o, 125 for a-ring) and then another escape group to return to the normal language set.

If you only have the hex values in your manual you can use these but each must be preceded by the '$' dollar sign.

Hope that helps

Regards
Peter

--
Troy: "I sensed a great deal of pain as I disintegrated him captain."

--
RikerDOS 6.0 - (S)mirk (L)ean forward (E)at (S)coff

--

4191. Teen Schoolgirls * teen3.jpg

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: asdlfkjads@ljfasj.com
Message-ID: <3430256a.0@news.inreach.com>
Source record: 116118

Check out the Hottest New Teen Sex Site on the Internet !!!

There are Girls doing things that will "Blow" your mind.

Visit:

http://www.nasty-teens.com

4192. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: asylumx@ix.netcom.com
Message-ID: <60n2ce$lic@dfw-ixnews5.ix.netcom.com>
Source record: 116119

>German development firm developing "Mac OS 8-compatible operating
>system"
>

>
>President Manfred Schmitz said, but when it turned out to be too
>complicated, they decided to it "the other way around". The...

Is this Manfred Shmidt fellow the same fellow who was ceo of Escom
computer in Germany before they went bust in 96 after buying the Amiga?

4193. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: jcompton@typhoon.xnet.com
Message-ID: <60p9v8$382$2@flood.xnet.com>
Source record: 116120

: On Mon, 29 Sep 1997 08:03:16 GMT, Glen Zabriskie <glenzabr@xmission.com> wrote:
: > Um, excuse me? I work for Gateway 2k and we have 0 plans to manufacture ANY
: >Amiga computer systems or devices for the commodore amiga. It is a dead issue.
: >The company bought the technology & papers for the chipsets in the misguided
: >attempt to develope some of the technology into our product such as
: >accelerated video boards and such. But the technology proved way too old for
: >the emerging computer scene what with the AGP technologies and Pentium 2
: >chips, the amiga designed video chipset was way too slow to keep up. i

Well, good thing you work for Gateway 2000 and not for Amiga Inc. Because luckily, Amiga Inc. (a wholly-owned subsidiary of Gateway 2000 which is apparently clever enough not to employ you) has lots of plans for the Amiga. And I'm glad you think so much of your management that they'd mistakenly spend millions of dollars and months of research on something which they then discovered was only fit to be put on a shelf.

: >Theres still chance of other uses but its been put on backburner for now.
: >BTW, the location you mentioned that they are building is a new HUGE
: >manufacturing plant in Salt Lake City , Utah to keep up with demand for
: >their PC product. They are hiring 1700 new employees for this plant,
: >not 1 for making amiga computers!

Absolutely right. The Amiga won't be built alongside Gateway PCs. So?

: >This is not meant to be official info from GW2K , just my scoop from our
: >meetings.

Uh huh. And what meetings are those?

--
Jason Compton jcompton@xnet.com
Editor-in-Chief, Amiga Report Magazine Anchor, Amiga Legacy
http://www.cucug.org/ar/ http://www.xnet.com/~jcompton/
There are only dreams... ...like any other.

4194. Re: Given up on Oasis 2.10

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: obroadway@cix.co.uk
Message-ID: <875575244.13262.0.nnrp-08.c2de4f5e@news.demon.co.uk>
Source record: 116121

On 28 Sep 97 15:14:06 +, Martin Byttebier wrote:
> As I don't like Newsie I still use Oasis 1.35 (with POPwatch and
> Newswatch)

I'd like to give this a try, but I don't know where to get Oasis 1.35 from. Someone did send me a copy, but the archive was corrupted. Can anyone point me at a URL or FTP site?

> BTW: I tought it was possible to retrieve news headers with NEWsie
> 0.80?

As in previous versions, the headers are downloaded and displayed, and it's possible to read selected articles on-line - but it isn't possible to select headers off-line and then logon and automatically download just the selected articles.

Ollie

4195. SCSI adapter

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: jack <jdarel@jeffnet.org>
Message-ID: <01bccc73$e403f060$c458cbcc@jdarel.jeffnet.org>
Source record: 116122

I am looking for an adapter to plug onto an SCSI hard drive, which the ST harddrive cable plugs onto. Anyone have one available?

Thanks,

Jack

4196. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.970929025933.20089A-100000@usr02.primenet.com>
Source record: 116123

On Sun, 28 Sep 1997, Robert Schaffner wrote:

>In <19970928000102174526@pwomar.demon.co.uk> Paul Womar wrote:
>
>>> German development firm developing "Mac OS 8-compatible operating
>>> system"
>>
>>Is there any reason for this being in an Atari newsgroup?
>
>I don't no, but MagiCMac works nice under MacOS8 ;-))
>(Sorry) :->

hmm how come? I heard that magicmac didn't work with macos8 yet,That
they were working on a patch, and should be available soon., Not yet?

>
>Regards, Robert
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
> # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
> http://www.rhein-main.de/people/robert/homepage.htm
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4197. Re: Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709292236.a28299@h.maus.de>
Source record: 116124

>You can't use
>Fast-RAM on
>the AB040 though and I guess Steinberg wont fix it eithe
Steinberg is NOT the one to blame! (thistime;-))
It's a problem of missing downward compability of FastRam at all.
(better ask your "profibuch")

>Does someone say that Cubase Audio (or just plain old Cubase) works
>under
>N.AES??? I thought it was as bad under N.AES as under MagiC.
Me. plain old (3.10) Cubase does, so Score makes it (on TT)
I wouldn't tell it runs perfectly;-) but it has just problems
basicly better then on MagiC.

>You might have
>to remove a program or two from the autofolder
..or three or five...;->
Frank

4198. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <B055D7819668A3B030@128.231.207.7>
Source record: 116125

On Sep 28, J.Kock (kock@kockens.pp.se) suggested Diamond Edge to help unscramble the directory on a partition of my harddrive.

I checked the DIR with MONOME.PRG and saw the scrambled version of the directory.
However on looking at FAT1 or FAT2, I see the directory contents as they should appear in the directory. Somehow both allocation tables got replaced with directory contents.

Q: Is this partition totally screwed beyond the help of Diamond Edge or other rescue applications etc?
Q: Should I (gulp) just reformat?

Regards
Jan

4199. FS (UK) Atari 520ste (1 meg) + green monitor. £50

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: jake1@btinternet.com
Message-ID: <34303082.1460196@news.btinternet.com>
Source record: 116126

Includes original box & documentation (but not for the monitor -
that's a 1983 Sanyo model).

I'll chuck in about twenty editions of ST Format (including some great
cover disks) + a selection of games (eg: Magic Pockets, Pushover) &
even Timeworks DTP.

Cash only & you'll have to collect!

Jake.
Ramsgate, Kent.

4200. O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <875564506_OASIS_@ping.be>
Source record: 116127

Hi,

Since a lot of time, I was really wondering what's the meaning of
'O.K' ... for sure I know it's about 'all right' but what is the exact
definition of these two letters ?

I suppose someone here will be able to bring light to me !

Thanks a lot

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4201. FS: Monitor SM124+ FALCON and more. (fwd)

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.970929215923.20674A-100000@acs2.byu.edu>
Source record: 116128
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

SC1224= Good condition $28.

SM 124= Good condition $25.

FALCON 030= 4MB RAM; TOS 4.04; HDisk 85MB all original software, this machine has been modified and is ready to run Cubase Audio. (CPU timing+IC; audio line level in=will record CD's directly :) $550. (includes Atari and VGA adptors, mouse, ask for Screnblaster-1280*960-)

SH 204 Atari hard disk for ST: 42 MB disk space. Diamond edge reports no bad sectors in all partitions. In Atari case. $55

Calamus SL $50 (7 disk, all manuals)

Inquires welcome, Buyer pays shipping; If interested, please send ZIP code. regards, Phil.

(Repply to fpinto@byu.edu)

UTAH * USA * 1997

4202. BJ 210 Calamus Driver Needed

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <60p9j0$t95$1@news.gt.ca>
Source record: 116129

A friend of mine would like to know if there's a Calamus SL printer driver available for the Canon BJ 210 that works in colour. Right now he can only print in black and white. Perhaps someone knows of one or has created one with the printer driver generator program.

Thanks for any help.

<< Neil >>
nroughley@unix.dsoe.com

4203. Re: Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60oabdpkc1@infomania.emw.ericsson.se>
Source record: 116130

Andrew Styrmo wrote:
>
> F > > I heard there might be problems in running cubase sequenzer
> F > > under MagiC.
> F > that's true: the main problem is it does'nt run at all;-<
> F > Frank
> F > who runs N-AES besides MagiC just because of that.
>
> I have a Falcon and Cubase Audio and a fairly simple system (using
> singletos 4.04, have PowerUp 2 to double the clock speed) but I also
> use Cab a lot and _was_ considering getting Magic as that seems to
> be the OS of choice for Cab, especially for Cab 2.5 from what
> everybody is saying.

Does someone say that Cubase Audio (or just plain old Cubase) works
under
N.AES??? I thought it was as bad under N.AES as under MagiC.

> I'd like to know what software and hardware are known to conflict
> with Cubase. You mention that MagiC and cubase are a no go.
> How about: NVDI
> Geneva
> Other systems (I don't know about N-AES)
>
> Hardware: Afterburner040 accelerator
> BlowUp F/X Card

Cubase works on both the Afterburner040 and FX-Card. You can't use
Fast-RAM on
the AB040 though and I guess Steinberg wont fix it either.

> What is involved with installing something like MagiC or Geneva?

With MagiC you just run the install program.

> Does the hard drive have to be reformatted? Or is it easier, just
> load it onto the hard drive and it will work with what is already
> there?

You wont need to do anything. It will just work as it is. You might have
to remove a program or two from the autofolder if they doesn't behave
properly.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |

```
| email: Magnus.Kollberg@emw.ericsson.se |
+------------------------------------------------+
```

4204. Re: Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60oahrpkc2@infomania.emw.ericsson.se>
Source record: 116131

```
Martin-Eric Racine wrote:
>
> Proposition (Newsgroups in the comp.sys.atari branch):
>
> Creation of: comp.sys.atari.falcon
> comp.sys.atari.internet
>
> Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech

Can you do that? It's not a bad idea though.

> Myself, I have no idea of how to submit such propositions.
> Present thoughts IN FAVOR or AGAINST through this newsgroup.
>
> In hopes of these seeing the light soon.

I vote in favor for both new groups and renaming if possible,
but was this ment as a proper try, or just something you made
up now? :-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4205. TT030 Homepage: updated

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <60ou3d$c68$1@cti01.citenet.net>
Source record: 116132
Body handling: HTML body converted to readable text

I have just uploaded some new stuff on my webpage:

- TT030 Homepage
More details on the M-STE/TT Modem-2 upgrade.

- Download Bay
Updated info on the future of Atari copyrights,
possible TOS purchasers and more.

I'm still taking URL submissions of M-STE and TT pages,
mainly those with usefull hacks or patches and also for
homepages of TT hardware/software developpers.

Also, check out Thomas Much's Homepage.

http://www.uni-karlsruhe.de/~Thomas.Much

Thomas and Gotz Hoffart are begining work on The TOS Book.
This freeware HyperGuide and HTML document will eventually
document ever TOS enhancement (NVDI, WDIALOG, MiNT, etc.)
to become the definite replacement for reference materials
such as The Atari Compendium and the Atari Profibuch. Best
of all, IN PLAIN ENGLISH! ;-)

Should people with expertise in MiNT, MiNTnet, STiK, STinG,
OLGA, WDIALOG, NVDI or just plain Resource styling contribute
to this ongoing project, it might ensure the future of Atari.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 4/24/50 NVDI 4.11, MiNT 1.14, GlueSTiK 0.2b4, AES 4.1

"By the year 2000 we will, I hope, raise our children to
believe in human potential, not God." -- Gloria Steinem

No HTML Messages Please!

4206. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875567492_OASIS_@pcc-uky.campus.mci.net>
Source record: 116133

In article <60nnem$n09$1@news.xmission.com>
glenzabr@xmission.com (Glen Zabriskie) said:-

> Um, excuse me? I work for Gateway 2k and we have 0 plans to manufacture ANY
>Amiga computer systems or devices for the commodore amiga. It is a dead issue.
>The company bought the technology & papers for the chipsets in the misguided
>attempt to develope some of the technology into our product such as
>accelerated video boards and such. But the technology proved way too old for
>the emerging computer scene what with the AGP technologies and Pentium 2
>chips, the amiga designed video chipset was way too slow to keep up. Theres
>still chance of other uses but its been put on backburner for now. BTW, the
>location you mentioned that they are building is a new HUGE manufacturing
>plant in Salt Lake City , Utah to keep up with demand for their PC product.
>They are hiring 1700 new employees for this plant, not 1 for making amiga
>computers!
>
>This is not meant to be official info from GW2K , just my scoop from our
>meetings.

Thats quite interesting and contradicts everything that I've heard so far.
Don't mind if I send the body of your reply to a couple of Amiga people,
do ya? (like the editor of Amazing Computing and Jason Compton, for exam.)

--

```
_/_/_/
```

4207. Re: AARGH! Mixed up FAT!

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875568394_OASIS_@pcc-uky.campus.mci.net>
Source record: 116134

In article <B05300BF96681293E29@128.231.207.7>
senyshyn@helix.nih.gov (Jan Senyshyn) said:-

>
>My sympathies.
>
>Just 3 hours ago I did a similar thing while backing up
>the HD partition that contains all my UTILITIES.
>
>Can anybody suggest any applications that will help unscramble
>the directory on my partition.
>
>Regards
>Jan

Jan, not sure if this will help or not, but ST-Tools is very good at
recovering lost (deleted) files. Maybe you could give it a shot? Its
shareware, and not crippled AFAIK. Its saved my proverbial bacon on
more than one occasion! :)

--

```
_/_/_/
```

4208. Re: cOMM pATCH?

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875567836_OASIS_@pcc-uky.campus.mci.net>
Source record: 116135

In article <01bccab1$d38bade0$75905ccf@user42>
"Dave Scarpa" <Scarpad@ix.netcom.com> said:-

>Is there a fix for a 1040 ST or STe that will allow the machines Comm port
>to run with an external 28,800 modem ? I thought I saw a fix from germany,
>any info appreciated...

You need to buy the RSVE upgrade kit, which includes HSModem v7. I bought
mine from Toad Computers for $59.00. I'm sure other places like Computer
Direct has it too! Its pretty easy to install yourself-but if you can't
solder at all, then have your closest dealer do it for ya! Have fun! :)

--

```
_/_/_/
```

4209. FS: Atari SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: Kevin Manne <KevinManne@wycol.com>
Message-ID: <342FE4C9.623@wycol.com>
Source record: 116182

Greetings:

Yesterday I bought an Atari SM124 Monitor, foolisly thinking that it was a SC1224 Color monitor. I have no use for this monitor, so if anyone wants it, $10 plus shipping takes it (that's what I paid for it). The monitor powers up OK, but I have no way to test out the picture on it. There's a hint of burn-in, but it's not too bad. E-mail if you are interested.

Thank you,
-Kevin

4210. Re: ST Info, please!

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: jgkspsx@aol.com
Message-ID: <19970929035301.XAA05559@ladder02.news.aol.com>
Source record: 116183

In article <19970925104609188072@ppp69.tou.hol.fr>, bales@hol.fr (N. Bales) writes:

>> 3b) Other things I'm interested in purchaseing/trading for are a
>> monitor cable, a SCSI board, the Crystal Castles game (if available for
>> the ST) or anything else that sounds "neato."
>>
>
>Crystal Castles was a Mac game, right ? Never heard of an ST version.
>SCSI host adapter cables are available from most Atari dealers. There
>are a few adresses in the Quick FAQ.

Crystal Castles was an Arcade/2600/(who knows what else) game, kinda like a 3D PacMan(but better looking)

4211. Re: Proposition: comp.sys.atari.falcon, comp.sys.atari...

Newsgroup: comp.sys.atari.st
Date: 1997-09-29 00:00:00 UTC
From: martyntidd@aol.com
Message-ID: <19970929043501.AAA02657@ladder01.news.aol.com>
Source record: 116184

In article <60jcl5$2i0$3@cti01.citenet.net>, q-funk@citenet.net
(Martin-Eric Racine) writes:

>Proposition (Newsgroups in the comp.sys.atari branch):
>
>Creation of: comp.sys.atari.falcon
> comp.sys.atari.internet
>
Agree to both.

>Renaming of: comp.sys.atari.st.tech TO comp.sys.atari.tech
>
Agree

4212. Re: Gezocht in NL:falcon eigenaar

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <34313923.7705305@news.rug.nl>
Source record: 115936

On Tue, 30 Sep 1997 08:17:13 +0200, Marc Billiet
<Marc.Billiet@alcatel.be> wrote:

>JFA van den Akker wrote:
>>
>> I'm looking for someone in The Netherlands who owns a Falcon or
>> ICD-host adaptor. My powersupply broke and I ***REALLY*** need some
>> files from my SCSII hard disk.
>
>If your partitions are not too big (< 32MB), you can also connect your harddrive to a
>Windows :-(pc with a SCSI card, are maybe a Mac.
>But you can also connect your harddrive to a TT or ST with an ICD-host adaptor.

It's a SCSII of 500 Mb in three partitions of 100+ Mb, so Windows is
not an option.

Frits.

4213. Re: Watch out for ICD. I think they are scamming people.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <343350d1.2062723@news.flash.net>
Source record: 115937

On Tue, 30 Sep 1997 10:26:02 GMT, stosser@airtime.co.uk wrote:

| On Tue, 30 Sep 1997 00:12:38 GMT, no.sp@m.com (ME) wrote:
|
| >
| >I think that ICD inc. is scamming people. I've heard from several people that
| >they are owed money by this outfit and have been scammed! You have been warned.
|
| Seven times to one newsgroup overnight.. From someone who signs it no
| spam... hardly going to take the content serious then are we ?
|
| .
|
| Cheers !ynoT (ATARI Programmer)

Ok then genius, YOU go spend YOUR money with them. Damn some people just don't know how to take advice.

4214. Re: modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <60rkrkram1@roch.zetnet.co.uk>
Source record: 115938

On 30 Sep 1997 01:23:00, Andrew Styrmo wrote:
>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup.

I am currently using a Falcon with NVDI / Magic 4 and an "Enact" ?
33,000 modem. My previous modem was a 14,400 supra (LC) I noticed an
immediate increase in speed, and of course reliability since the
supra was pretty old technology (in reletive terms), Everything, of
course, depends on the connection and how far things have to come, how
busy the site's are but on a local connection to my server's web site
I downloaded a 1.4Mb file in about 5mins which would have taken around
20 mins with the supra. I don't know if thats good or bad or even if
I have the Falcon set up to take full advantage of the modem! I use
HSmodem7 and have the port speed set to 57,600 in the StiK dial scr.
this seems to work but perhaps it could be set higher. The Falcon is
still new to me and I'm quite sure I could push it harder :-) So the
answer is that yes a 33,000 Baud modem would be an advantage and
mostly usable dependant on line quality (I guess)

Does the brand of modem make a difference with Cab?

Don't think so!

>
>Is there any way to test the throughput of the modem with Cab other
>than to watch how fast the bytes come down the line?

I would be interested in an answer to this one also :-)

>I have read in a PeeCee modem forum of
>many users of 56K modems trying to connect with 56K servers and
>maxing out at 33K!

Certainly I've heard this as well. I don't know where you are but in
the UK the telephone Co. (BT) are reputed to only support a max of
33,000 at the moment, I don't know how true that is but certainly
where I live the local exchange is pretty ancient and so I tend to
believe this would be true for me. Don't even have caller ID yet!!

/~#~#~#

~ǂ~ǂ~ǂ

4215. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <60rkruram2@roch.zetnet.co.uk>
Source record: 115939

On 29 Sep 97 20:21:46 G, Vandeweghe Jo wrote:

What is the meaning of the letters O.K.

With reference to the meaning of OK? It's quite simple, I think, it
is merely a phonetic version of okay which, in the Cassel consice
english dictionary, is described as meaning "quite correct, to
authorize, to endorse, to approve, to agree etc"

There that was helpful I'm sure :-)

/~#~#~#

4216. Re: MagiC 5.11 won't quit

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <60rnkr$op2$1@reader1.reader.news.ozemail.net>
Source record: 115940

On 30 Sep 1997 05:31:52, Dave Gostl wrote:
>Hi all. I just got MagiC 5.11 and already I'm getting tons of error
>messages, repeated memory dumps to the hard drive (12megs at a time),
>but I think the worst problem is that it won't shutdown. It gives an error
>message, and brings up the fileselector asking for a program to run.
>If I hit [cancel] it just runs the MAGXDESK.APP again.
>
>Should I just reinstall MagiC, after rooting out all MagiC files from the
>hard drive? I don't see the answers I need in the manual.
>
>Dave

Hi Sounds Like MagiC did not install all the files correctly and an
old file like the res for magic desk did not install over the old one. Did you
do a reboot before you started using it.

That will cause the problem as described.

The main files that have changed are the magic ram and the magic desk
and rec file..

Drop back to tos copy all the Magic Files to another folder delete
them and do a clean install problem solved. Keep the applicant.dat and
info files as these hold all the set up info install and copy these
back do a reboot and all should be fine.

MagiC 5.11 is a lot better than all previous versions real smooth and
faster a crash is real rare. Programs seem more compatable etc...
>
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4217. re: trademark

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Tom <tommy@nospamniagara.com>
Message-ID: <343169E3.71E6@nospamniagara.com>
Source record: 115941

I'd just like to throw something into the newsgroup for clarification. Isn't Atari [tm] a trademark, and aren't all of you using the name Atari [tm] without acknowleding it as a trademark actually pirating that wonderful name Atari [tm]. I'd hate to think some of the dogooders who have flamed, insulted and bashed poor users who want to use a disk based TOS [tm] with their emulator are actually the worst kind of pirate themselves. You word thieves you!

Seriously, Atari is a trademark and it should be acknowledged as such. We should start reporting to people's providers whenever the name is used without acknowledgement of the trademark. Stealing Atari [tm]s name, without acknowledging the trademark, is thievery dammit, and just as bad as those terrible people pirating pac man and space invaders.

From the manual of my trusty SH204:

Atari is a registered trademark, and SH, ST, and TOS are trademarks of Atari Corp.

Remove nospam from my address to reply

4218. FS: Atari Music/Misc. Software

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <3431778E.2B21@aol.com>
Source record: 115942
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st,rec.music.makers.synth,seattle.forsale.misc

FOR SALE: ATARI Music/Misc. Software

X-OR 2.0 Universal Editor/Librarian by DR. T's/MOTU:

The Ultimate Universal ed/lib for the Atari ST. Supports over 220
devices. Email for more info. Can include sounds for your modules
if I have them.

$100

Dr T's VZ-Rider Casio VZ series editor/librarian:
Ultimate patch editor for the Casio VZ series. Works with VZ-1,
VZ-10M, VZ-8M. Will include over $1000 worth of commercial VZ softare
patches in VZ format.

$50

PG Music Band-in-a-Box. This is the most current version for the
Atari ST. Includes all manuals, disks, etc.

$ Offer

Pagestream 2.2 and Utilities:

Ultimate DTP package for ST.

$40

also Pagestream 1.8 ($20).

Warp 9 $ Best Offer
Diamond Back II $ "

All software includes original program disks and owners manuals.

Email JamesBRey@aol.com

4219. FS: A piece of Atari history

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: !SPAMgribnif@pair.com
Message-ID: <!SPAMgribnif-3009971112070001@wilga.mtholyoke.edu>
Source record: 115943

Gribnif Software's "Own a Piece of History" Sale

Over the years we've accumulated a lot of, er, stuff, much of which
is gathering dust. So now we'd like to get rid of it. Here's your chance
to own a piece of Atari computing history. (Insert your own obvious
joke about what word should be substituted for "history" here.)

All items are used, but in working condition, except where noted. Prices
are in $US, and do not include shipping. Send return email (after removing
the !SPAM from the address) for compatibility information and shipping
prices.

HARDWARE
Description Price
Atari Mega ST2 (stock, TOS 1.2 US) 125
Atari SLM804 Laser 75 Needs new drum
Atari MegaFile 44 (Removable 44Mb HD) 50 With one cart
Blitz Cable (for floppy copying) 5

SOFTWARE WITH MANUALS

Title Version $
CompoScript 1.04 8
Cornerman ?? 2
Cyber Sculpt 1.1 5
Data Manager ST 1.1 10
DOS Shell (Michtron) ?? 2
Drafix (Drafting) + DotPlotter ?? 10
Easy Draw w/ Easy Tools 2.2 10
Flash 1.6 5
Good Backup Util 1.11 3
GFA Companion 1.02 3
GFA Draft ?? 3
Mortimer Plus (print spooler, RAMdisk, etc.) ?? 4
Phoenix (3D Rendering) 1.00 5
Prism Paint 1.0 5
Publishing Partner ?? 5
Revolver 1.1 5
Time Link (Time Management) 2 7
TimeWorks DTP ?? 5 Missing Disk #3
UltraScript + Fonts + SLM804 Update ?? 10
WordFlair II 1.05 10
WordUp 1.00 5
WordWriter ST 2.01C 5

ORIGINAL PROGRAM DISKS WITHOUT MANUALS

Title Version $
Alice Pascal ?? 2
Beckemeyer Hard Disk Accel 1.2 1
F-15 Strike Eagle ?? 2
Interlink 1.7 3
GFA Raytrace ?? 2
Hyperlink 1.5 3
Michtron BBS ?? 2
M-Cache 1.0 1
Partner ST 1.0 3
QMI ST-Talk Pro 2.0 2
QMI BB/ST ?? 2
STuff ?? 1
SuperCharger 1.02 3
Tempus 1.? 2
Touch Up 1.0 5
8 Misc. STart coverdisks 1987-89 5

Gribnif Software
PO Box 779
Northampton, MA 01061-0779
413-532-2434

!SPAMgribnif@pair.com
** Remove the !SPAM before the address to reply **

4220. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: nroughley@unix.dsoe.com
Message-ID: <60roah$t3r$1@news.gt.ca>
Source record: 115944

>Can you tell me where GrafTool is available?

GrafTool's author now has a Web page:

http://ourworld.compuserve.com/homepages/JJvB

<< Neil >>

4221. Re: Latest WordPerfect version??

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Tom <tommy@nospamniagara.com>
Message-ID: <343167C3.23CA@nospamniagara.com>
Source record: 115945

I believe it was April 1991. It has an option to save as WP 4.2 (IBM) so
I think you could call it 4.2, but correct me if I'm wrong.

bdc2@po.cwru.edu wrote:
>
> Does anyone know what the last version of WordPerfect for the
> Atari was?? I just picked up a set of 4.1, and wondered if there was a
> later version, and if one can upgrade, and where and how??
>
> Boris

--
Remove nospam from my address to reply

4222. Re: Watch out for ICD. I think they are scamming people.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <34497535.19435310@news.airtime.co.uk>
Source record: 115946

On Tue, 30 Sep 1997 19:21:08 GMT, no.sp@m.com (ME) wrote:

>| Seven times to one newsgroup overnight.. From someone who signs it no
>| spam... hardly going to take the content serious then are we ?
>|
>| .
>|
>| Cheers !ynoT (ATARI Programmer)
>
>
>Ok then genius, YOU go spend YOUR money with them. Damn some people just don't
>know how to take advice.

Oooooer touchy!.....I take it I am only going to read this response
once.. and not SEVEN times then ?
Hey it certainly wasn't in my sig... so how did you know I was a
Genius?
BTW....I havn't got any money :(

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer

4223. Re: replacement falcon cases

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <60r9sl$b1h$1@due.unit.no>
Source record: 115947

Ronald J. Hall <thechyld@pcc-uky.campus.mci.net> wrote:

> >If anyone has any info and/or prices regarding various replaement cases
> >for Falcons (Eg. the Mk-x) I'd be very intrested to hear them.

> Well, there is the DeskTopper. Thats what I'm using and I bought mine from
> Toad Computers. Its rather expensive at $199.00 though. It puts the keyboard
> in an external case, and sits down on your ST/Falcons lower half. Has many
> many slots, two 5 1/4 bays, internal hard drive bay, cutouts for just about
> anything you can imagine, and is very well constructed. I'd never go back to
> my old Falcon case...! :)

...and it's extremely ugly ;-) I'm using a PC Maxitower that I converted.
The conversion consisted mainly of mounting the PSU vertically instead of
horisontally to make room for the gigantic Falcon PCB. I also had to
remove two of the six 5.25" bays.

Then I just glued the bottom-half of the original shielding to the plate
where the PC motherboard usually sits, and mount the Falcon PCB in the
shielding as usual. That's about it, there were cutouts for a lot of
D-connectors (VGA, mouse/joystick, serial, modem etc.) on the tower so I
only made some simple extenders for the ports I needed.

Jo Even Skarstein

4224. WANTED: FALCON (CA)

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Collins@Bulli.com
Message-ID: <60rs89$h17@priv-sys04-le0.agt.net>
Source record: 115948

Hello
I would like to buy a Atari Falcon (Min 4 meg).. no
monitor/Harddrive neccessary but a plus, Looking to spend roughly
$500 Canadian,
Thanks
bengy
Collins@bulli.com

4225. Re: Canon BJ-10ex drivers (was Re: Prin

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <1577_DCroker@fortress.org.uk>
Source record: 115949

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

h> Thanks to John, he sent me a working Papyrus driver for the BJ-10ex.
h> It works fine and I think I've even managed to make a 180 dpi version!
h> I'll get back to the NVDI driver later, but I think that worked as
h> well.
You'll have seen that the printer drivers are remarkably similar over the two
so it shouldn't be too hard to copy the codes over.

Speak to 'ya later!

--

4226. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: rpascal@atos-group.com
Message-ID: <60rjdmjpu2@belzebul.imaginet.fr>
Source record: 115950

```
On 30 Sep 1997 18:00:23, Roger Cain wrote:
:>>Since a lot of time, I was really wondering what's the meaning of
:>>'O.K' ... for sure I know it's about 'all right' but what is the exact
:>>definition of these two letters ?
```

All right, the one really appealing ewplaination I had once
in a lesson of USA history was it was the catachre&#xFFFD;sation
of the mark "0 killed" for "no casualties today" during the
secession war...

```
But this war never existed at all!
```

4227. FS:Computers, Games, others....

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Jonathan Krakover <krakovej@zgi.com>
Message-ID: <3431A82A.8A58CF57@zgi.com>
Source record: 115951
Cross-posted to: seattle.forsale.computers,seattle.forsale.misc,alt.atari.2600,alt.atari-jaguar.discussion,comp.sys.atari.st,alt.games.video.classic,alt.video.laserdisc,rec.games.video.atari,rec.games.video.marketplace,rec.games.video.nintendo,rec.games.video.sega,rec.games.video.classic,video.laserdisc.marketplace

**********For Sale/Trade**********

-PC Games (CD's w/ Instructions)
-Diablo
-Magic Carpet 2
-WarCraft II
-WarCraft II Expansion Set
-Total War Expansion Set
$40/OBO

-Atari Jaguar in box w/ cables
1 Controller
Zool2
Syndicate
Checkered Flag
Cybermorph
$40/OBO

-Sega Genesis 16-bit
w/ cables
2 Controllers
Sonic the Hedgehog
$40/OBO

-Nintendo (no power supply or TV Cable)
2 NES advantage controllers
Power Pad
2 Light Guns
Double dragon
Football
Captian Skylark
$40/OBO

-Super Nintendo (Broken cover, but it does work, no PS or TV cables)
Mario paint
$15/OBO

-Atari 5200 with box
Pac-man
Soccer
Start raiders
Galaxian
Mario bros.

Superbreakout
Vanguard
QIX
$25/OBO

-Odyssey 2 with box
Cartridges (With box and manuals)
Alien invaders plus
Take the money & run
Invaders from hyperspace
K.C. munchkin
Speedway/Spin-out/Crypto logic
$20/OBO

-Atari Type Controllers
Pointmaster
Wico Command Control x 2
Wico Boss
Starfighter x 2
Wico Blackmax
Keyboard controller x 4
Paddle x 3 sets
Driving controller
Y adaptor
$15/OBO

-Commodore 64 with manuals x 2
1541 drive x 2
Many books
Joysticks
Printer Interface
Software (All in boxes)
Jupiter landing
Pole position
Murder by the Dozen
Zork II
Deadline
Suspended
Raid over Moscow
Seven cities of gold
Tennis
Robots of dawn
Superbowl Sunday
Beach head II
Summer games
Planetfall
$45/OBO

-Macintosh Thunderscan for Applewritter
-all hardware, no software
$10/OBO

-Atari Mega ST4
w/ Stereo Card - Practical Solutions
Mouse/Keyboard (25' cable)
Omnimon Mulitsync Monitor
$120/OBO

-Atari ST software
D - Docs, B - Box
Chronoquest - DB
Desktop publisher
Skyfox - D
Flight sim II - DB
Harrier strike mission - DB
Falcon - D
Terrorpods - D
F - 15 strike eagle - DB
World games - DB
Warship - DB
Red storm rising - DB
Jewels of darkness - DB
Sub battle - DB
Silicon dream - DB
Leaderboard birdie - DB
Bridge 5.0 - DB
The crimson crown
The pawn - D
Forbidden quest - D
Space quest - D
Ultama III - D
Drakkhen - DB
Super cycle - D
Buggy boy
Silent service - DB
Black lamp
Space ace - D
Baseball - D
Oo - topos
Shanghai - D
Turbo - ST - D
Copy II ST - D
A - copier
Smart watch
Flash
$2 each or $40 for all /OBO
44 various magazine disks $5/Obo

-CATV Decoder OAK Mini-code
$10/OBO

-Universal Descrambler
Full documents
Fully built and working, not in box

$50/OBO

-Pioneer CT-30 Tapedeck
$30/OBO

-Luxman D-408 LaserDisk Player
Plays Laserdisks, CD's, and Video disks
$100/OBO

Add Shipping to the price unless you can pick up in the Seattle area.

Thanks,
Jonathan
krakovej@zgi.com

4228. Atari Krams

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199709301157.a30290@h.maus.de>
Source record: 115952

Moin

folgende Dinge fallen der HerbstAnfangAufraeumAktion zum Opfer:

MegTT Fastramkarte mit 32MB (8*4 30polSimms) fuer TT
(gerne im Tausch gegen anstaendigen T 15"Monitor)

450 DD Disks mit Atarisoft

Vortex AT-Once Plus org.Verpackt komplett

Echtzeituhr fuer 1040/520

HandyScanner mit Soft/Romportadapter und NT

ATARI CDAR 504 CD-Romlaufwerk aus alten Tagen (kult)

und wenn Euch noch was einfaellt, was Ihr braucht, wer weiss.....
Angebote unter PM

4229. Re: Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <OkCQ3khz8GA.139@ntdwwaaw.compuserve.com>
Source record: 115953

>You can't use
>Fast-RAM on
>the AB040 though and I guess Steinberg wont fix it eithe

The reason is that FastRam is not part of the Falcon's audio matrix. SoundPool WaveMaster and the new version of ZeroX (2.0) use Fastram for a buffer but still the audio must be moved to ST ram in order to play correctly.

>Does someone say that Cubase Audio (or just plain old Cubase) works
>under
>N.AES??? I thought it was as bad under N.AES as under MagiC.

Why even try? It will load and run under Geneva but it really taxes the psystem

> Has anyone come up with a fix for the display bug? Evidently, if you are i
n
> the audio wave editor zoomed in, and play back the audio, when the playback
> scrolls to the next screen of audio, the audio drops out. Is this accurate

I used to experience this, it all depended on how far you zoomed in. Its a conflict with NVDI apparently. Make a copy of NVDI and set its flags to only load into STram.

>I don't know. Have you tried the patch program Doug made for CAF on the
>AB040?

This helps with some keyboard repeats and so other things. (It doesn't hurt CAF)

TTFN

Rich

Falcon040 & Nemesis

4230. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: stanley@stanley.wintermute.co.uk
Message-ID: <89104109_000014_OASIS_NEWS@stanley.wintermute.co.uk>
Source record: 115954

>Most linguist seem to think it originated with the presidential election
>of 1840 - Democratic nominee Martin Van Buren was born in Old Kinderhook,
>NY and one of the groups that supported him was the Democratic O.K. Club.
>Other Van Buren booster began using the letters O.K. to signify their
>support of the candidate, and when he was elected, everyone was assured
>that the country would be OK.

Chambers Twentieth Century Dictionary (my edition 1974) says this too,
but adds that the letters "have been found at an earlier date", without
giving any further info.
I have heard that OK was originally a Japanese expression (?)

--

E-mail: remove 'NOSPAM' from address. GM1MCN@GB7ABN

4231. Watch out for ICD. I think they are scamming people.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <343143fe.870934@news.flash.net>
Source record: 116046

I think that ICD inc. is scamming people. I've heard from several people that they are owed money by this outfit and have been scammed! You have been warned.

4232. Watch out for ICD. I think they are scamming people.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <3430431a.642505@news.flash.net>
Source record: 116047

I think that ICD inc. is scamming people. I've heard from several people that they are owed money by this outfit and have been scammed! You have been warned.

4233. Watch out for ICD. I think they are scamming people...

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <3433442b.916240@news.flash.net>
Source record: 116048

I think that ICD inc. is scamming people. I've heard from several people that they are owed money by this outfit and have been scammed! You have been warned.

4234. New Atari Pages: Atari Reference Desk

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <60ppvm$sbm@news2.tds.net>
Source record: 116049

Hi - Just wanted to let everyone know there's a new Atari site available.

Please stop by and visit my general information site for Atari computers.

It's a new site, and still being built, called the "Atari Reference Desk."
Being new, it doesn't have a lot of information yet, but here are some
of the things I'm working on:

Links: (Naturally) - General purpose links to other Atari sites on
the web.
What ever happened to...: A place for people to find out what is
happening with figures who have loomed large in the history
of Atari.
HELP: A quick reference section of answers (and links to appropriate
pages, to avoid duplication of effort) to common questions
posed in the Newsgroups.
Program Reference Library: A summary of Atari programs available
for download, and current registration details - There is also
a form for programmers, to provide details about their
programs.

And more to come.
I've made a conscious effort to make these pages friendly to people
with minimal systems (slow processors, slow modems, medium resolution).

I'd appreciate it if you stopped by and gave me some comments on
the concept and implementation.

Thanks,
Terry

---
tross3@hamtel.tds.net
Atari Reference Desk: http://www.geocities.com/SiliconValley/Peaks/6320/

4235. Re: Latest WordPerfect version??

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <3430390B.3D0F@magicnet.net>
Source record: 116050

There was only one version of WordPerfect. The last revision was also 4.1 but fixed a few bugs. WordPerfect sort of gave up on the Atari a year after its release.

4236. new newsgroups

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586498@bbs.trideja.com>
Source record: 116051

R > Great idea! I think COMP/SYS/ATARI/INTERNET is a must. Many
R > Atarians don't know they can access the web!

Oh, and just by forming a new news group called
COMP/SYS/ATARI/INTERNET, miraculously every Atari user that isn't
already on the net will suddenly be connected to the net and this
new news group? Umm, I doesn't quite work like that. Unless a
non-connected Atarian knows a connected Atarian (to the net that is)
we aren't going to see more people here. Besides, there are a lot of
musicians who use Ataris for music only and aren't interested in the
net (like a friend who bought my previous Atari from me). I have
been "on the net" with Cab and Antmail for over a year and a half
but only recently picked up on this Atari newsgroup. Why? Because on
my friend's new bbs, he decided to port a few newsgroups into the
bbs and being a former Atari fanatic he added this one. I still
don't know much about usenet and how to work it because all the
Atari users I know only really talked about Cab. Then they went and
bought PCs. :^O
Hey, I don't mean for this to bring you down, that isn't my
intention. My point is that advertising the internet ON the internet
is not going to bring us more Atari friends. And the ones who
discover us through Internet Explorer, well it's already too late
for them, they've already sold their souls to Bill Gates! >:^)
If you know another Atari user that isn't connected to the net,
volunteer to help them get it all set up. Introducing a person to an
addictive substance is a great way to keep them coming! It works for
the tobacco industry!

... That boy is just a few fries short of a Happy Meal.
___ Mountain Reader II - #Demo 001

4237. modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586496@bbs.trideja.com>
Source record: 116052

Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup. Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know your experiences and what the fastest modem I should get for my setup. Does the brand of modem make a difference with Cab?

Is there any way to test the throughput of the modem with Cab other than to watch how fast the bytes come down the line? (holy inaccurate methods batman!) I have read in a PeeCee modem forum of many users of 56K modems trying to connect with 56K servers and maxing out at 33K!

Thanks in advance for any info.

Andrew

... (Closed Captioned for the Reading Impared)

___ Mountain Reader II - #Demo 001

4238. Re: TOS versus Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586493@bbs.trideja.com>
Source record: 116053

```
U > I think this can easily be explained: Note that even small file
U > least a so called cluster, i.e. 2 sectors in most cases. The la
U > partition, the larger the cluster size. So a file only a few by
U > size might well need several KByte of your disk space. This is
U > and results from the structure of the FAT file system used unde
U > DOS. Even a few small files can fill your partitions easily.
U > --

Yes, but...
I have noticed this "feature" when copying files to different sized
partitions. Files can swell AND contract in quite an amazing manner.
But on my system, the file size is reported accurately so if a 40K
file becomes 49K on a larger partition, I know it. It doesn't get
reported as 40K when infact it is taking up 49K.
I'm using tos 4.04, there could be the chance that earlier tosses
ARE reporting the file's original size, not the new and improved
size. A possibility perhaps?

... Synonym: word you use when you can't spell the other one.
___ Mountain Reader II - #Demo 001
```

4239. Amazing modem speeds?

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586495@bbs.trideja.com>
Source record: 116054

Jo Even Skarstein wrote:

J > I also found that if I ran my comms-programs under MagiC, I cou
J > without problems on a standard Falcon. With TOS/Geneva the limi
J > even with HS-Modem installed.
J >
J > I'm now using an accelerated Falcon (with Afterburner), and I c
J > 115200 without any problems with all applications/OS's.

Just what kind of modem do you have? :^) I thought the current limit was 56K (and on the modem forum the majority of people are bitching that they can't get more than 33K or 36K out of their 56K modem) with ISDN modems not being able to work with Ataris. Or do you have some special connection via your University there in Norway? Do you use a special custom modem?

Over a phone line, what is the limit with a Falcon (I only have the Power [slightly] Up 2 accelerator, no Afterburner!) ? Right now I am using a 14.4 modem but would like to upgrade. I just don't want to spend more for power that I can't harness.

... Smurfs: Illegitamate children of the Jolly Green Giant.
___ Mountain Reader II - #Demo 001

4240. Re: Old Games and Piracy

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586494@bbs.trideja.com>
Source record: 116055

Could we please stop this annoying thread? The posturing and
boasting is really getting tedious.

K > >>> >Well, I can't copy it, and I believe I have more knowledge
K > Atari-computers than
K > >>> >the average game-player ;-)
K > >>
K > >>> Im not a an average game player my friend.
K > >>
K > >>No but what about those who are? Can they back up originals?
K > >
K > >No, but that wasnt the issue here. You said it was impossible
K > >original game if you didnt crack it. It isnt.

... With friends like you, who needs enemas?
___ Mountain Reader II - #Demo 001

4241. Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: andrew.styrmo@bbs.trideja.com
Message-ID: <875586497@bbs.trideja.com>
Source record: 116056

Frank Perrey said:

F > > I heard there might be problems in running cubase sequenzer
F > > under MagiC.
F > that's true: the main problem is it does'nt run at all;-<
F > Frank
F > who runs N-AES besides MagiC just because of that.

I have a Falcon and Cubase Audio and a fairly simple system (using singletos 4.04, have PowerUp 2 to double the clock speed) but I also use Cab a lot and _was_ considering getting Magic as that seems to be the OS of choice for Cab, especially for Cab 2.5 from what everybody is saying.

I'd like to know what software and hardware are known to conflict with Cubase. You mention that MagiC and cubase are a no go.
How about: NVDI
Geneva
Other systems (I don't know about N-AES)

Hardware: Afterburner040 accelerator
BlowUp F/X Card

What is involved with installing something like MagiC or Geneva? Does the hard drive have to be reformatted? Or is it easier, just load it onto the hard drive and it will work with what is already there?

My idea of "multitasking" is going to the kitchen, or flossing my teeth while a new page downloads into Cab. :^)

And THBBXTHBTTTT! to the snotty one who said that unless you are running cab WITH sting AND mint AND a fast modem it just isn't worth the bother. I ran Cab 1.31 first on a mega4 in mono (graphics on) which I will admit was a tad slow and now I run Cab 2 with stik under singletos on a Falcon and a 14.4 modem which is quite an improvement. The trick is to get the right external programs linked to Cab.

RANT MODE: OFF

:^)

... What happens if you get scared half to death twice?
___ Mountain Reader II - #Demo 001

4242. HD for Mega ST wanted

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Anthony Rudzki <arudzki@sprynet.com>
Message-ID: <34307ECB.3EB8@sprynet.com>
Source record: 116057

Does anyone have a harddrive that will install in a Mega4 that they aren't using and want to get rid of?? I can buy a host adaptor thru ICD, but I'd like a real cheap (or free) small (<50 Meg) SCSI drive.

tony

4243. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <60q3ca$1nn@news2.tds.net>
Source record: 116058

On 29 Sep 97 20:21:46 G, Vandeweghe Jo wrote:
>Hi,
>
>
>Since a lot of time, I was really wondering what's the meaning of
>'O.K' ... for sure I know it's about 'all right' but what is the exact
>definition of these two letters ?
>
>I suppose someone here will be able to bring light to me !
>
>Thanks a lot
>
>Jo
Hi Jo,

At the risk of upsetting people of inappropriate use of the newsgroup:

No one knows for certain. Some scholars think is comes from the US' 7th President, Andrew Jackson, who wasn't well-educated and had a habit of misspelling "all correct" as "orl kurrect." When he was too lazy to write it out, he simply wrote "OK," or so the story goes. There are, however, no written examples to support this claim.

Others say it comes from the Jamaican "oh ki" for all right, while US President Woodrow Wilson said it came from the Choctaw (an American indian tribe) word "okeh."

Most linguist seem to think it originated with the presidential election of 1840 - Democratic nominee Martin Van Buren was born in Old Kinderhook, NY and one of the groups that supported him was the Democratic O.K. Club. Other Van Buren booster began using the letters O.K. to signify their support of the candidate, and when he was elected, everyone was assured that the country would be OK.

Terry

---
tross3@hamtel.tds.net
Atari Reference Desk: http://www.geocities.com/SiliconValley/Peaks/6320/

4244. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <343093b6.5885179@news.flash.net>
Source record: 116059

On Mon, 29 Sep 97 20:21:46 GMT, dipching@ping.be (Vandeweghe Jo) wrote:

| Hi,
|
|
| Since a lot of time, I was really wondering what's the meaning of
| 'O.K' ... for sure I know it's about 'all right' but what is the exact
| definition of these two letters ?
|
| I suppose someone here will be able to bring light to me !
|
| Thanks a lot
|
| Jo

Well Jo,

To illuminate it for you: O.K., also, known in some regions as 'alrighty dity' / 'you betcha' / or 'yes siree bob' and is actually the colloquial adaptation of the phrase 'oki doki' (which is however not to be confused with 'hokey pokey' or Okie from Moskogee').

:-)

4245. Watch out for ICD. Several reports that they are scamming people!.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <34349ab5.7676103@news.flash.net>
Source record: 116060

In my opinion they are scamming people on mail orders. I heard another report from someone who said they were ripped off by them today.

4246. Watch out for ICD. Several reports that they are scamming people!

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <34339a0c.7507154@news.flash.net>
Source record: 116061

In my opinion they are scamming people on mail orders. I heard another report from someone who said they were ripped off by them today.

4247. Re: Gezocht in NL:falcon eigenaar

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Marc Billiet <Marc.Billiet@alcatel.be>
Message-ID: <34309969.3197@alcatel.be>
Source record: 116062

JFA van den Akker wrote:
>
> Nederlands onderaan!
>
> I'm looking for someone in The Netherlands who owns a Falcon or
> ICD-host adaptor. My powersupply broke and I ***REALLY*** need some
> files from my SCSII hard disk.

If your partitions are not too big (< 32MB), you can also connect your harddrive to a Windows :-(pc with a SCSI card, are maybe a Mac.
But you can also connect your harddrive to a TT or ST with an ICD-host adaptor.

Als je partities niet te groot zijn (< 32MB), kan je je harde schijf ook aansluiten aan een Windows :-(pc met een SCSI-kaart, of misschien ook aan een Mac.
Maar je kan je harde schijf even goed aansluiten aan een TT of een ST met een ICD-host adapter. Ik denk dat in Nederland toch zeker nog mensen te vinden zijn met een TT of ST.

Marc

4248. FS:TOAD CHAMELEON SYSTEM

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <343091F9.8BE83F00@ibm.net>
Source record: 116063

I know, its not an Atari system, but it came from an old Atari house and
needs a good home. New price, $900 takes all!!!

Following system for sale. In excellent condition with lots of
updated equipment I added to original system configuration. All
hardware is working and configured in the system. Good all around
clean system.
Here are the specifications:

TOAD Computers Chameleon System-Severna Park, Maryland-place of origin

CPU-Intel Pentium 133 Mhz-socket 7 with heatsink and fan
32 MG. Ram
256K cache
1.2 GB Hard Drive
Matrox Mystique 2D-3D Video Card with 4 Mg. Ram(nice 3D Card)

SoundBlaster AWE 32 soundcard upgraded to AWE 64 via Creative Software-
-WaveSynth/WG- CD included(upgrades AWE32 to AWE64 compatible)-
-comes with 8 MG memory on board - 4 MG SIMMS X 2(30 pin)
Sound good? ;^)

ZOOM K56FLEX Fax Modem-Internal-Model 2819 PnP
rated in the top by CNET

8X Speed Creative CD drive

Eagle 96 Exabyte Tape Backup System(internal) with excellerator
board(installed)
and 4 backup tapes 1.6 GB uncompressed 3.2 GB compressed per tape-
-(4 Tapes Included-Verbatim MC3020 EXTRA)

1.44 Floppy drive

Spacewalker HOT-541 Motherboard-includes VRM Module so you can put an
MMX CPU in it. Upgrade to MMX in the future.
(Motherboard Spec's:Intel PCISET, Memory-up to 128MB, 246KB cache-up
to 512K, 32-bit PCI bus slot x 4, 16-bit ISA bus slot x4, 2-channel
PCI IDE port, supports up to 4 IDE devices, one floppy port, one
parallel port-SPP/EPP/ECP, 2 serial ports-(more info at
www.shuttlegroup.com)

VRM-HOT 106 voltage regulating module 553/MMX Power Regulator-installs
in motherboard next to CPU-plugs-in. (module not installed in
motherboard yet since Pentium 133 CPU does not require it.

Windows 95 Keyboard

Joystick

Microphone (external)

Speakers-under monitor-3 speaker-A-B mixing-"headphone jack"-RCA phone jack inputs-Tandy model MMS-10

Beetle Mouse-serial 3 button mouse

Windows 95-installed * Encarta 96* MicroSoft Works* Microsoft Money-CD's included.

Tower case-16.75" long 13.5" high 6.75" wide

Nice all around system---ASKING US$900 + Shipping. US & Canada ONLY!!

System shipped insured via UPS if possible
System is in A-1 condition. Been selling stuff on-line for a couple of years now.- references supplied upon request.

Daniel Fangmann
128 Floral Blvd
Floral Park, NY 11001
(516)358-7802 till 2PM EST
(516)997-6257 after 3PM

4249. Watch out for ICD. Several reports that they are scamming people!..

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <34359ad3.7706454@news.flash.net>
Source record: 116064

In my opinion they are scamming people on mail orders. I heard another report from someone who said they were ripped off by them today.

4250. Re: ATARI WebRing

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <60qbom$3hu$1@irk.zetnet.co.uk>
Source record: 116065

```
On 29 Sep 1997 18:24:53, stosser@airtime.co.uk wrote:
>
>
>Well done Roy........Excellent sollution and stance against a sticky
>problem.......Nice Logos By Kock :)
>
>

No problem :-)

The Atari WebRing cannot support piracy :-)

Yours Roy

+--------------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+--------------------------------------------------------------------+
| The Atari WebRing - http://www.users.zetnet.co.uk/rgoring/atari/ |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC/Thing - AtariIRC GingerNut #atari |
+--------------------------------------------------------------------+
```

4251. Re: replacement falcon cases

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <875606618_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 116066

>If anyone has any info and/or prices regarding various replaement cases
>for Falcons (Eg. the Mk-x) I'd be very intrested to hear them.

I have my Falcon in a Lighthouse tower case from System Solutions with
Freekeys (or what ever the thing is called where you re-case the Falcon
keyboard).
The case is large and heavy. It is constructed out of a large hinged
metal frame, which makes working on it easier, with thin metal covers
for the two halves. It was quite easy to fit the Falcon in to the
tower. Though it was my first attempt at such a thing so was a
little nerve racking.
It cost about 180ukp a couple of years ago.

I seem to remember writing an article about fitting my Falcon into
the tower case but I can't find it. I may have posted to the Falcon
Fact File I will have to have a look.

I hear good things about the Mk-X cases, check Titan Designs' website
for details, http://ourworld.compuserve.com/homepages/TITANWEB/

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4252. Re Atari BBS'S

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Chris bohm <cgbohm@ihug.co.nz>
Message-ID: <3430CA05.BE667244@ihug.co.nz>
Source record: 116067

Are there very manypeople in New Zealand that still have modems and
still have there atari st's as i am the sysop of the Star Two Bbs and
have not been running my bbs as nobody was ringing it and i have
purchased the latest version of express.
If there are people in new zealand who would ring it again if i put it
back up then either reply to this email by sending it to
cgbohm@ihug.co.nz or by ringing me by voice.

4253. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60qi9glpb1@infomania.emw.ericsson.se>
Source record: 116068

Katherine L Ellis wrote:

> >I don't no, but MagiCMac works nice under MacOS8 ;-))
> >(Sorry) :->
>
> hmm how come? I heard that magicmac didn't work with macos8 yet,That
> they were working on a patch, and should be available soon., Not yet?

I think the idea was to make this other MacOS compatible OS run on
Atari hardware to let us use all Mac software out there.

About MacOS8 and MagiCMac, there is an update available to make it
run under MacOS 8.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4254. Re: Latest WordPerfect version??

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970930053244.7114C-100000@sparkie.gnofn.org>
Source record: 116069

On 29 Sep 1997 bdc2@po.cwru.edu wrote:

> Does anyone know what the last version of WordPerfect for the
> Atari was?? I just picked up a set of 4.1, and wondered if there was a
> later version, and if one can upgrade, and where and how??

I'm pretty sure you have the last version. It was discontinued by
WordPerfect Corp. years ago amid a storm of controversy. The Atari 4.1
version is really pretty good even compared to later PC versions.

Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4255. MagiC 5.11 won't quit

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.970930052300.7114B-100000@sparkie.gnofn.org>
Source record: 116070

Hi all. I just got MagiC 5.11 and already I'm getting tons of error
messages, repeated memory dumps to the hard drive (12megs at a time),
but I think the worst problem is that it won't shutdown. It gives an error
message, and brings up the fileselector asking for a program to run.
If I hit [cancel] it just runs the MAGXDESK.APP again.

Should I just reinstall MagiC, after rooting out all MagiC files from the
hard drive? I don't see the answers I need in the manual.

Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4256. Re: Gezocht in NL:falcon eigenaar

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9iuvj9h8s.fsf@btm0qt.se.bel.alcatel.be>
Source record: 116071

Like Marc, I'm in Belgium (Antwerp, in my case). I have a MegaST and an STe, both with non-ICD SCSI interfaces (using HDDRIVER), but that should be OK, no?

--

Chris Gray

4257. Re: MacOS-8 clone: Crypto Operating System

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HI5HDEDKUP@data.rhein-main.de>
Source record: 116072

In <Pine.BSI.3.96.970929025933.20089A-100000@usr02.primenet.com> Katherine L Ellis wrote:

>hmm how come? I heard that magicmac didn't work with macos8 yet,That
>they were working on a patch, and should be available soon., Not yet?

Hm.. I don't here about that. Some older releases?
I have the latest release.
It works finde, in the same way as with OS 7.5.2
I can't found any mistake.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4258. Re: Wanted: Pinouts for internal Falcon expansion connectors

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <HI5HDEDNUP@data.rhein-main.de>
Source record: 116073

In <60meuf$9k8$1@cubacola.tninet.se> Daniel Hedberg wrote:

>Lonnie McClure (lmcclure@delphi.com) wrote:
>: I have been looking for a website that has the pinouts of the internal
>: Falcon030 expansion connectors, to no avail.

>If you're still searching for it, send me an email and I'll write it
>down and send it to you.

Don't waste your time. :-) You found all in DOITF030.
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4259. Re: JPG and GIF to Epson Color? Help!

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: khaighhu@bradford.ac.uk
Message-ID: <60qpq3$7qs@squire.cen.brad.ac.uk>
Source record: 116074

John Norton (jnorton@nilenet.com) wrote:
: What is the easiest way to print JPG and GIF to an Epson
: Stylus Color II printer? I am doing a class project and
: I want to print some graphics showing Mars, etc.

: Thanks,
: John Norton
: (MegaSTE - TOS 2.05)

: --

Technical help needed.

Is it possible to run an Epsom Sylus 600 printer from an Atari?
The thing is windows plug and play complete with CD-ROM but are there any
Atari drivers for it?

We use That's Write Three, Timeworks Publisher and now we have Calamus.
We have an Atari STE with 4 Megabytes of RAM and an almost empty 720Mbyte
hard disk.

Email any advice to

kadu.flyer@zetnet.co.uk or
khh@bradford.ac.uk

4260. Re: replacement falcon cases

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Simon Gornall <simon@oyster.co.uk>
Message-ID: <3430FB96.1005F28E@oyster.co.uk>
Source record: 116075

Phil Hough wrote:
>
> If anyone has any info and/or prices regarding various replaement cases
> for Falcons (Eg. the Mk-x) I'd be very intrested to hear them.

A while ago, I had mine in a DeskTopper, but it was ugly and too small
for
the HDs/CD, so recently I built one :-)

Bought a small cheap pine 'bookshelf' kit (4 corner posts, 4 shelves),
some pine cladding (the thin planks of wood with a groove at one edge
and a
tongue on the opposite edge), and made a cupboard (with doors on the
front)
to hold the Falcon, and a couple of bookshelves on top... It worked out
great!

Bought some wire and connectors from Maplin, and drew out the
serial/audio
etc ports to the back of the case.

Oh, had to buy a larger power supply to run the Falcon, 3 HD's and a
CDROM
drive at the same time. It also gave me an excuse to buy some newer
tools
:-)

Total cost, around 55 pounds, and 3 days work.

ATB,
Simon.

--
Simon Gornall Physicists get
Hadrons.
(simon@oyster.co.uk)

Microsoft is the IBM of the nineties - their time will come!

4261. Watch out for ICD. I think they are scamming people..

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: no.sp@m.com
Message-ID: <34324407.879833@news.flash.net>
Source record: 116076

I think that ICD inc. is scamming people. I've heard from several people that they are owed money by this outfit and have been scammed! You have been warned.

4262. [NEW] Eureka 2.12 2D Graph describer 3D modeller

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Francois LE COAT <lecoat@ief.u-psud.fr>
Message-ID: <3431003C.3C773D79@ief.u-psud.fr>
Source record: 116077
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hello everybody,

I've put on my home page the October release of Eureka 2.12.
It's a 2D Graph Describer and a 3D Modeller. It's freeware
and will run on all Atari platforms and most emulators.
It has now, thanks to Karl SAMYN, an English documentation.
All the program is in two languages : French and English.
You may tell me more about the English translation, and
mistakes I would have made. I'm expecting a feedback for
it. Thanks to all ... Bye for now,

-- Francois LE COAT
WEB : http://www.ief.u-psud.fr/~lecoat
E-mail : mailto:lecoat@ief.u-psud.fr

PS : You will also find Persistence Of Vision 3.02 and
EB_MODEL 3.26 (The POV III modeller) on my page.

4263. Re: modems

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <875616052_OASIS_@pcc-uky.campus.mci.net>
Source record: 116078

In article <875586496@bbs.trideja.com>
andrew.styrmo@bbs.trideja.com (Andrew Styrmo) said:-

>Currently I am using a 14.4 modem with my Falcon/Cab/Stik setup.
>Is anyone surfing with a Falcon at 28.8? 33? 56? Please let me know
>your experiences and what the fastest modem I should get for my
>setup. Does the brand of modem make a difference with Cab?

I'm using a USRobotics Sportster at 28800 with my ISP and it works fine. It
really depends on how fast your ISP goes, as far as getting 56k modems. Also
be aware that there are 2 standards right now. Many 56k users are not getting
56k because of their ISP, poor phone lines, etc, etc,.. (also be aware that
under ideal conditions you would only get 53k because of line voltage-the
phone company won't let you go faster) Check with your ISP to see how fast
they allow, and what standard they support before getting a 56k modem. :)

--

```
_/_/_/
```

4264. Re: Cubase compatibility

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: Magnus Kollberg <Magnus.Kollberg@**emw**.ericsson.se>
Message-ID: <60r5kb$d7$1@infomania.emw.ericsson.se>
Source record: 116079

Mark Fassett wrote:

> > Cubase works on both the Afterburner040 and FX-Card. You can't use
> > Fast-RAM on
> > the AB040 though and I guess Steinberg wont fix it either.
>
> Has anyone come up with a fix for the display bug? Evidently, if you are in
> the audio wave editor zoomed in, and play back the audio, when the playback
> scrolls to the next screen of audio, the audio drops out. Is this accurate?

I don't know. Have you tried the patch program Doug made for CAF on the
AB040?
It might fix it but I'm not sure. Apparently most problems on a 040 are
down
to dirty programming by Steinberg and could easaly be fixed by someone
with
access to the sourcecode. ;-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4265. Re: Graphics Converter

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: jc491@cleveland.Freenet.Edu
Message-ID: <60r8jr$5b4@alexander.INS.CWRU.Edu>
Source record: 116080

Renaud,

Thank you. Can you tell me where GrafTools is available?

Bob

In a previous article, rpascal@atos-group.com (Renaud PASCAL) says:
>On 27 Sep 1997 11:03:58, MartynTidd wrote:
>:>In article <60gn10$7jh@alexander.INS.CWRU.Edu>,
>:>jc491@cleveland.Freenet.Edu (Bob Crowell) writes:
>:>>I'm looking for an application that can convert standard ST graphics formats
>:>>to standard PC formats, like .BMP or .PCX.
> GrafTools would do the trick for converting to PCX

--
Still wading in that bit-stream...

4266. Re: O.K. .... just a question

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <60rennpeb2@roch.zetnet.co.uk>
Source record: 116081

On 29 Sep 97 20:21:46 G, Vandeweghe Jo wrote:

>Since a lot of time, I was really wondering what's the meaning of
>'O.K' ... for sure I know it's about 'all right' but what is the exact
>definition of these two letters ?

You will get a lot of replies, Jo!

The one I remember is that it is the contraction of "Orl Korrect" -
which is a mis-spelling of "All Correct".

So, perhaps we should be saying A.C rather than O.K :-)

Roger Cain, Manchester, UK e-mail:rcain@zetnet.co.uk
STM 4Mb/MagiC 2/NVDI 2 rcain@nest.demon.co.uk
TT 6Mb/MagiC 4/NVDI 4 NeST:90:100/103

4267. Re: Given up on Oasis 2.10

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <875639929.8266.0.nnrp-06.9e98f145@news.demon.co.uk>
Source record: 116082

On 28 Sep 97 15:14:06 +, Martin Byttebier wrote:
> In article <875315987.17707.0.nnrp-09.c2de4f5e@news.demon.co.uk>
>
> >So I'm back with Newsie. Now all I need is a program to download the
> >news headers and allow me to select offline which articles to download
> >in full the next time I log on. Any takers?
>
> According to the Newswatch manual with Guy Harrison's Make_Get program
> (available from http://www.swampdog.demon.co.uk/ it should be possible
> to retrieve news headers when using Oasis 1.35.
>
> BTW: I tought it was possible to retrieve news headers with NEWsie
> 0.80?

Yes, you can retrieve the headers. The only problem here is that once you've got them, you can only mark those you don't want, ie. so NEWSie thinks that they've already been read. If you want to get one article and it's numerically in the middle of some that you don't want, NEWSie starts getting from the one you want and carries on from that one, including the ones you don't want.

A new feature would be the ability to read the headers from each selected group and create a 'get me' list, as oasis2 does.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

4268. Back up programs!!!

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: bertilow@aristotle.algonet.se
Message-ID: <60reho$3lt$1@zingo.tninet.se>
Source record: 116083

Please!!! Help me find a decent program that can back up my hard disk to floppies, and restore it, without falling on its face.

I've tried heaps of different programs, and they are all so incredibly bad. Surely someone must have come up with something that works, but where is it?

I have used Diamond Back II, but I had to sack it when it failed to restore its own back up files for the umpteenth time. I just tried out the Vault which seemed great, until the restore program Key tried to do a test restore - plain anarchy! Are people actually using this crap?

Please, what are you guys using?

I actually paid good money for Diamond Back once. Since its so bad it's close to a fraud, I won't buy anything again until I can try it out for free.

==========
Bertilo Wennergren
<bertilow@hem1.passagen.se>
<http://www.algonet.se/~bertilow/bertilo.htm>
==========

4269. Re: S: Easytizer Treiber

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: harold@hadiko.de
Message-ID: <343122a6.10825662@129.13.244.177>
Source record: 116084

On Mon, 29 Sep 1997 15:37:51 GMT, harold@hadiko.de (Harold Faust) wrote:

>Bei Aufraeumen ist mir das Videodigitalisierungsmodul Easytizer von
>Merlin in die Haende gefallen. Natuerlich wollte ich es noch mal
>ausprobieren, aber irgendwie ist die Diskette mit der
>Ansteuerungssoftware wohl verschuett gegangen.
>Die Programme heissen EASY_SW.PRG, EASY_COL.PRG und EASYTIZE.RSC.
>Hat jemand vielleicht dieses Teil noch im Schrank liegen und kann mir
>das Treiberprogramm zukommen lassen?
>
>Gruss und TIA, Harold

Sorry, I just realized, I posted a german message to an international newsgroup. Here comes the english equivalent:

While I was doing a late spring cleanup I stumbled over my old Videodigitizer for the Atari ST. It is from Merlin Computer GmbH, a german hardware manufacturer, but was also sold by other international vendors. The name of the module was EASYTIZER.

Unfortunately I can't find the disk with the accompaning programs to read out the data from the digitizer. According to the manual the names of the files are EASY_SW.PRG, EASY_COL.PRG und EASYTIZE.RSC.

I realize, that this baby is rather old (8 years or so), but if by chance anybody has these programs, I would be very glad, if you sent them to me.

Many thanks in advance, Harold

4270. Re: Watch out for ICD. I think they are scamming people.

Newsgroup: comp.sys.atari.st
Date: 1997-09-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3431b607.565227@news.airtime.co.uk>
Source record: 116085

On Tue, 30 Sep 1997 00:12:38 GMT, no.sp@m.com (ME) wrote:

>
>I think that ICD inc. is scamming people. I've heard from several people that
>they are owed money by this outfit and have been scammed! You have been warned.

Seven times to one newsgroup overnight.. From someone who signs it no
spam... hardly going to take the content serious then are we ?

.

Cheers !ynoT (ATARI Programmer)
You can email: stosser@airtime.co.uk or atari@iname.com
STOSSER Software http://www.airtime.co.uk/users/stosser
Home of the Official STOS FAQ : TGC Examples Programmer